



## Performance Objects and Counters for Cisco Intercompany Media Engine

---

This chapter provides information on Cisco Intercompany Media Engine-related objects and counters. The chapter covers the following objects and counters:

- [IME Configuration Manager, page D-1](#)
- [IME Server, page D-2](#)
- [IME Server System Performance, page D-3](#)

### IME Configuration Manager

The IME Configuration Manager object provides information about the IME distributed cache certificate. [Table D-1](#) contains information on the Cisco IME configuration counters.

**Table D-1**      *IME Configuration Manager*

Counters	Counter Description
DaysUntilCertExpiry	This counter indicates the number of days that remain until the IME distributed cache certificate expires. You must replace the certificate before it expires.  When the value of this counter falls below 14, an alert gets generated once every day until the value exceeds 14.

# IME Server

The IME Server object provides information about the Cisco IME server. [Table D-2](#) contains information on the Cisco IME Server counters.

**Table D-2** IME Server

Counters	Counter Description
BlockedValidationOrigTLSLimit	This counter indicates the total number of blocked validations that occurred because the TLSValidationThreshold was reached.
BlockedValidationTermTLSLimit	This counter indicates the total number of blocked validations that occurred because the TLSValidationThreshold was reached.
ClientsRegistered	This counter indicates the number of Cisco IME clients that are currently connected to the Cisco IME server.
IMEDistributedCacheHealth	<p>The counter indicates the health of the IME distributed cache. The following values may display:</p> <ul style="list-style-type: none"> <li>0 (red)—Warns that the IME distributed cache is not functioning properly; for example, the Cisco IME cannot resolve issues after the network has been partitioned. In this case, validation attempts might fail. For example, the Cisco IME service is not connected to the network and is unable to reach the bootstrap servers.</li> </ul> <p>An alert gets generated once every hour until the value changes from red status.</p> <ul style="list-style-type: none"> <li>1 (yellow)—Indicates that the Cisco IME network is experiencing minor issues, such as connectivity between bootstrap servers or other Cisco IME network issues. (Check the Cisco IME alarms to determine network issues.)</li> <li>2 (green)—Indicates that the Cisco IME is functioning normally and is considered healthy.</li> </ul>
IMEDistributedCacheNodeCount	The counter is an integer that indicates an approximation of the total number of nodes in the IME distributed cache. Since each physical Cisco IME server hosts multiple nodes, this counter does not directly indicate the number of physical Cisco IME servers that participate in the IME distributed cache. This counter can provide an indication of the health of the IME distributed cache; for example, a problem may exist with the IME distributed cache if an expected value displays on one day (for example, 300), but then on the next day, the value drops dramatically (for example, to 10 or 2).
IMEDistributedCacheQuota	Indicates the number of individual DID numbers that can be written into the IME Distributed Cache, by Cisco Unified CMs attached to this IME server. This number is determined by the overall configuration of the IME Distributed Cache, and the IME license installed on the IME server.
IMEDistributedCacheQuotaUsed	Indicates the total number of unique DID numbers that have been configured, to be published via enrolled patterns for Intercompany Media Services, by Cisco Unified CMs currently attached to this IME server.
IMEDistributedCacheReads	This counter indicates the total number of reads that the Cisco IME server has attempted into the IME distributed cache. This number serves as an indicator of whether the Cisco IME server is functional; that is, whether the server is interacting with other nodes.

Table D-2 IME Server (continued)

Counters	Counter Description
IMEDistributedCacheStoredData	This counter indicates the amount of IME distributed cache storage, measured in bytes, that this Cisco IME server provides.
IMEDistributedCacheStores	This counter indicates the total number of stores (published numbers) that the Cisco IME server has attempted into the IME distributed cache. This number serves as an indicator of whether the Cisco IME server is functional.
InternetBandwidthRecv	This counter measures the amount of downlink Internet bandwidth, in Kbits/s, that the Cisco IME server is consuming.
InternetBandwidthSend	This counter measures the amount of uplink Internet bandwidth that the Cisco IME server in Kbits/s is consuming.
TerminatingVCRs	This counter indicates the total Cisco IME voice call records (VCRs) that are stored on the Cisco IME server after receiving calls. You can use these records for validating learned routes.
ValidationAttempts	This counter indicates the total number of attempts that the Cisco IME server has made at performing a validation because the dialed number was found in the Cisco IME network. This counter provides an overall indication of system usage.
ValidationsAwaitingConfirmation	This counter indicates the total number of destination phone numbers that have been validated, but that are awaiting further calls to improve the security of the system. If you use a higher level of security for learning new routes, the Cisco IME server requires multiple successful validations for a route before that route is available for calls over IP. This counter tracks the number of successful validations that have not resulted in available IP routes.
ValidationsPending	<p>This counter, which is an integer, indicates the number of scheduled validation attempts to retrieve a learned route. This value indicates the backlog of work for the Cisco IME service on the Cisco IME server.</p> <p>An alert gets generated when the value rises either above the high watermark or falls below the low watermark. After the high watermark is reached, an alert gets sent immediately and then once an hour until the value falls below the high watermark. When the high watermark is reached, the Cisco IME service cannot clear the backlog of work prior to the expiration of data; this situation causes records to drop, and validation may not occur. To reduce the workload, add more Cisco IME servers that can share the workload.</p>
ValidationsBlocked	This counter indicates the number of times that the Cisco IME service rejected a validation attempt because the calling party was not trusted; that is, the party was on a blacklist or not on a whitelist. This value provides an indication of the number of cases where a VoIP calls cannot happen in the future because of the blocked validation.

## IME Server System Performance

The Cisco IME System Performance object provides information about performance on the Cisco IME server. [Table D-3](#) contains information on the Cisco IME server system performance counters.

Table D-3 IME Server System Performance

Counters	Counter Description
QueueSignalsPresent 1-High	This counter indicates the number of high-priority signals in the queue on the Cisco IME server. High-priority signals include timeout events, internal KeepAlive messages, internal process creation, and so on. A large number of high-priority events causes degraded performance of the Cisco IME service and results in slower or failed validations. Use this counter in conjunction with the QueueSignalsProcessed 1-High counter to determine the processing delay on the Cisco IME server.
QueueSignalsPresent 2-Normal	This counter indicates the number of normal-priority signals in the queue on the Cisco IME server. Normal-priority signals include call validations, IME distributed cache operations such as stores and reads, and so on. A large number of normal-priority events causes degraded performance of the Cisco IME service and may result in slower or failed validations or disruption to IME distributed cache connectivity. Use this counter in conjunction with the QueueSignalsProcessed 2-Normal counter to determine the processing delay on the Cisco IME server.  Since high-priority signal must complete before normal priority signals begin to process, check the high-priority counters to accurately understand why a delay occurs.
QueueSignalsPresent 3-Low	This counter indicates the number of low-priority signals in the queue on the Cisco IME server. Low-priority signals include IME distributed cache signaling and other events. A large number of signals in this queue may disrupt IME distributed cache connectivity or other events.
QueueSignalsPresent 4-Lowest	This counter indicates the number of lowest-priority signals in the queue on the Cisco IME server. A large number of signals in this queue may disrupt IME distributed cache connectivity and other events.
QueueSignalsProcessed 1-High	This counter indicates the number of high-priority signals that the Cisco IME service processes for each one-second interval. Use this counter in conjunction with the QueueSignalsPresent 1-High counter to determine the processing delay for this queue.
QueueSignalsProcessed 2-Normal	This counter indicates the number of normal-priority signals that the Cisco IME service processes for each one-second interval. Use this counter in conjunction with the QueueSignalsPresent 1-High counter to determine the processing delay for this queue. High-priority signals are processed before normal-priority signals.
QueueSignalsProcessed 3-Low	This counter indicates the number of low-priority signals that the Cisco IME service processes for each one-second interval. Use this counter in conjunction with the QueueSignalsPresent 3-Low counter to determine the processing delay for this queue.
QueueSignalsProcessed 4-Lowest	This counter indicates the number of lowest-priority signals that the Cisco IME service processes for each one-second interval. Use this counter in conjunction with the QueueSignalsPresent 4-Lowest counter to determine the processing delay for this queue.
QueueSignalsProcessed Total	This counter provides a total of all queue signals that the Cisco IME service processes for each one-second period for all queue levels: high, normal, low, and lowest.

## Where to Find More Information

- [Understanding Performance Monitoring](#)
- [Working with Performance Queries](#)

