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2009

Deploying IPv6 for Service Providers



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Presentation will start at 13.10 local time

About this WebEx session

1. VoIP usage
2. Recording will be used
3. Local panelists to help
4. Chat possibility
5. Q&A at the end
6. Survey after leaving the session

Cisco Expo 2009 **Agenda**

1. Business case
1. IPv6 basics
1. Deployment scenarios

Business Case

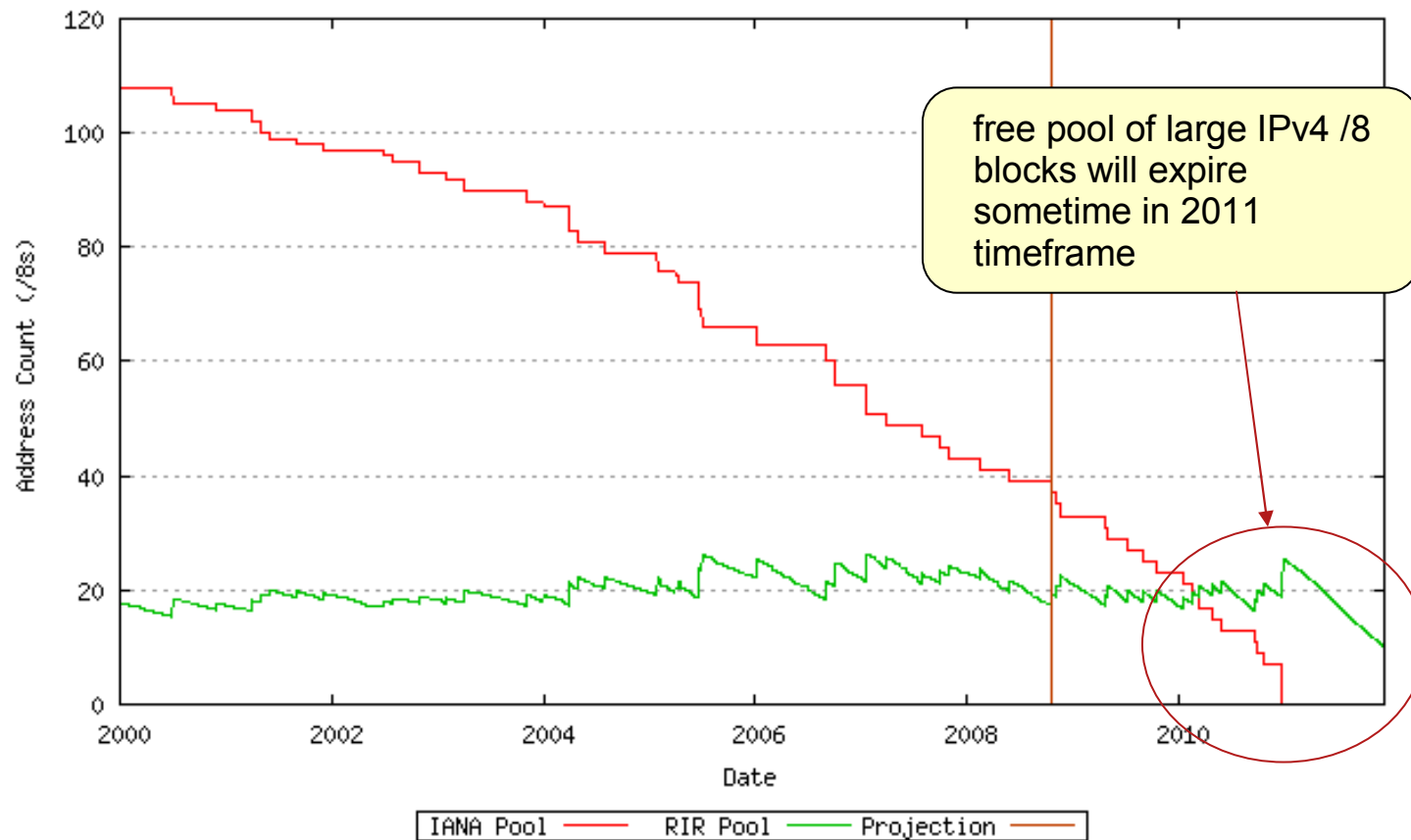


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Welcome to the Human Network.

IPv4 Address Completion





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IP Basics



IPv6 Technology Scope

<i>IP Service</i>	<i>IPv4 Solution</i>	<i>IPv6 Solution</i>
Addressing Range	32-bit, Network Address Translation	128-bit, Multiple Scopes
Autoconfiguration	DHCP	Serverless, Reconfiguration, DHCP
Routing	RIP, OSPFv2, IS-IS, EIGRP, MP-BGP	RIPng, OSPF, IS-IS MOP-BGP
IP Security	IPSec	IPSec Mandated, works End-to-End
Mobility	Mobile IP	Mobile IP with Direct Routing
Quality-of-Service	Differentiated Service, Integrated Service	Differentiated Service, Integrated Service
IP Multicast	IGMP/PIM/Multicast BGP	MLD/PIM/Multicast BGP, Scope Identifier

IPv4 and IPv6 Header Comparison

IPv4 Header

Version	IHL	Type of Service	Total Length	
Identification		Flags	Fragment Offset	
Time to Live	Protocol	Header Checksum		
Source Address				
Destination Address				
Options			Padding	

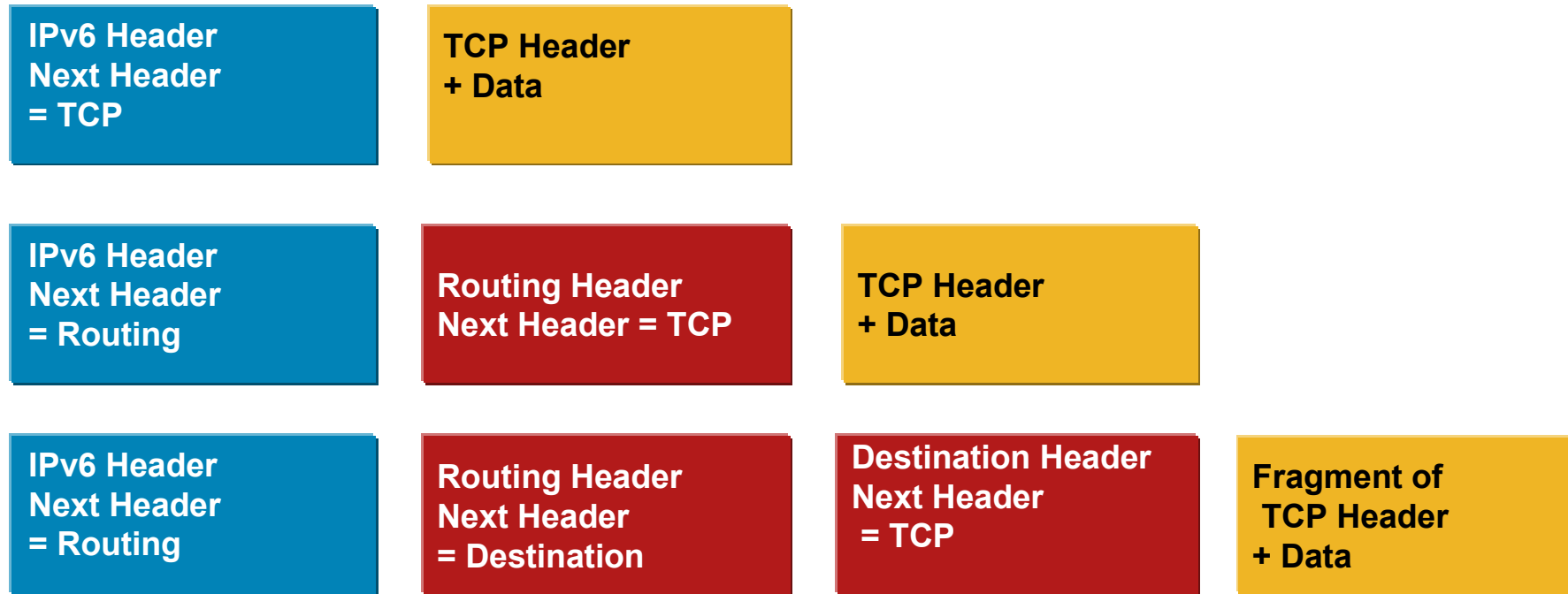
IPv6 Header

Version	Traffic Class	Flow Label		
Payload Length		Next Header	Hop Limit	
Source Address				
Destination Address				

Legend

	Field's Name Kept from IPv4 to IPv6
	Fields Not Kept in IPv6
	Name and Position Changed in IPv6
	New Field in IPv6

Extension Headers



Extension headers are daisy chained

IPv6 Addressing

IPv4 32-bits

IPv6 128-bits

$$2^{32} = 4,294,967,296$$

$$2^{128} = 340,282,366,920,938,463,463,374,607,431,768,211,456$$

$$2^{128} = 2^{32} * 2^{96}$$

$$2^{96} = 79,228,162,514,264,337,593,543,950,336 \text{ times the number of possible IPv4 Addresses (79 trillion trillion)}$$

IPv6—Addressing Model

1. Addresses are assigned to interfaces

Change from IPv4 mode:

2. **Interface “expected” to have multiple addresses**

3. Addresses have scope

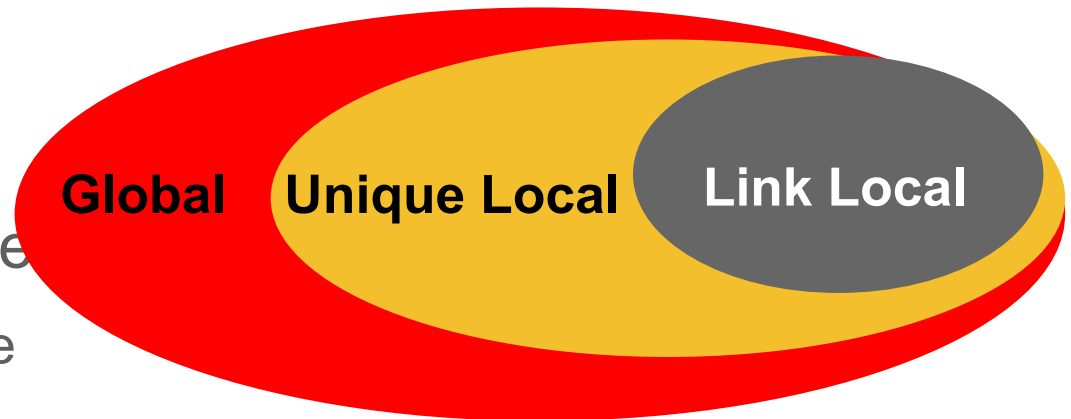
Link Local

Unique Local

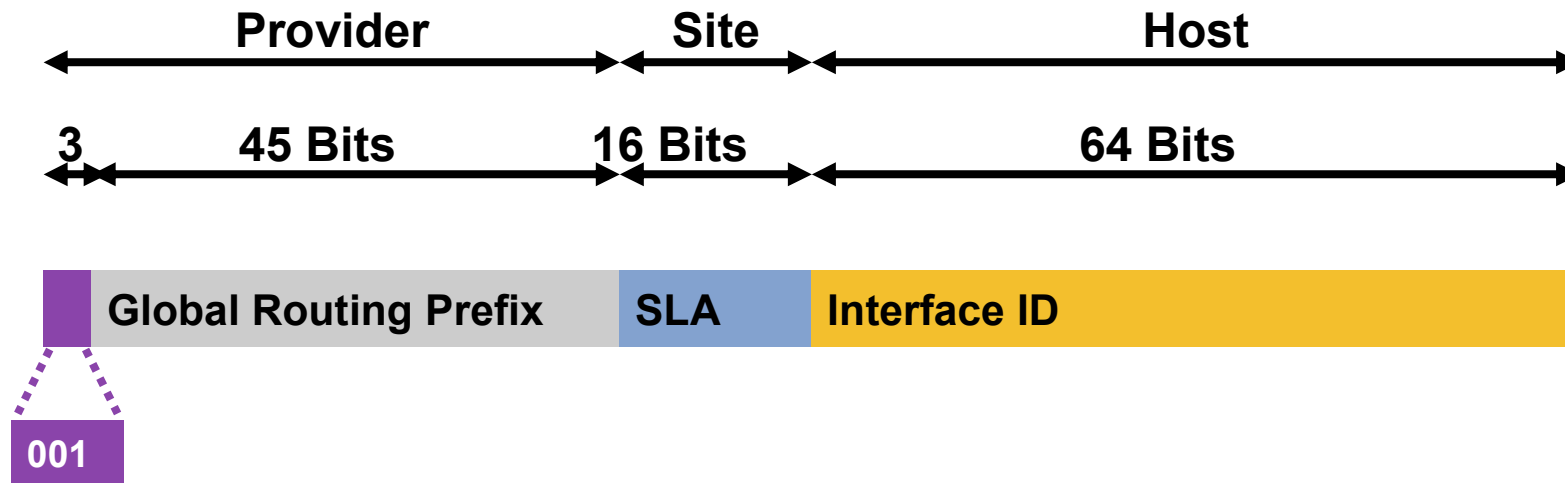
Global

4. Addresses have lifetime

Valid and preferred lifetime



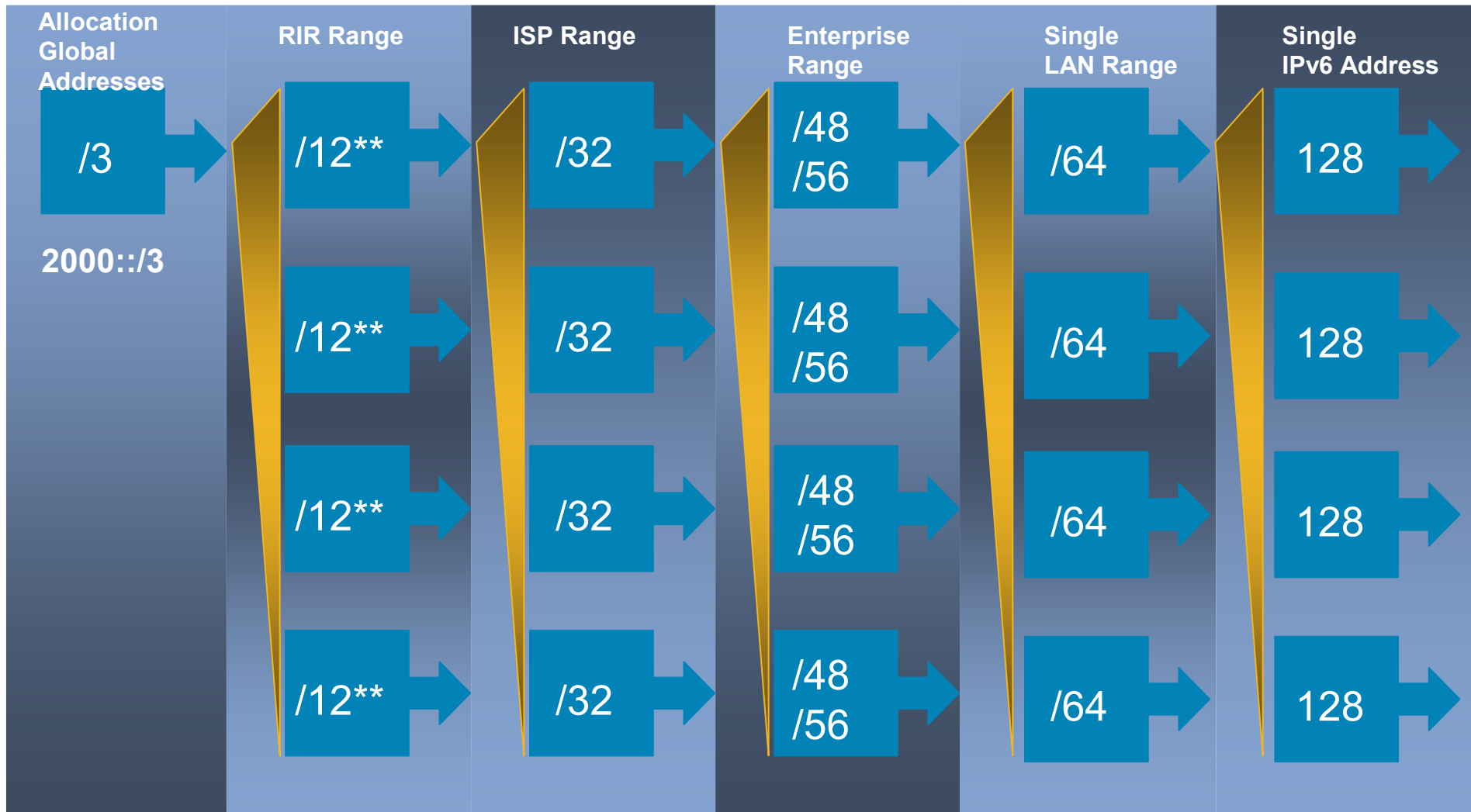
Aggregatable Global Unicast Addresses



Aggregatable Global Unicast Addresses Are:

1. Addresses for generic use of IPv6
2. Structured as a hierarchy to keep the aggregation

Address Allocation Model for Aggregation



Deployment scenarios



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Today's Network Infrastructure

1. Service Providers core infrastructure are basically following two paths

- MPLS with its associated services

 - MPLS/VPN, L2 services over MPLS, QoS,

- Native IPv4 core with associated services

 - L2TPv3, QoS, Multicast, ...

2. IP services portfolio—Access

- Enterprise: Lease lines

- Home Users/SOHO: ADSL, FTTH, Dial

- Data Center: Web hosting, servers, ...

Service Provider Core



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IPv6 Deployment Options—CORE

1. IPv6 in Native IPv4 Environments

Tunneling IPv6-in-IPv4

Native IPv6 with Dedicated Resources

Dual-Stack IPv4-IPv6

2. IPv6 in MPLS Environments

6PE

6VPE

IPv6 in Native IPv4 Environments



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Tunnelling IPv6 in IPv4

1. Tunnelling Options

Manual Tunnels (RFC 2893)

GRE Tunnels (RFC 2473)

L2TPv3

2. ISP scenario

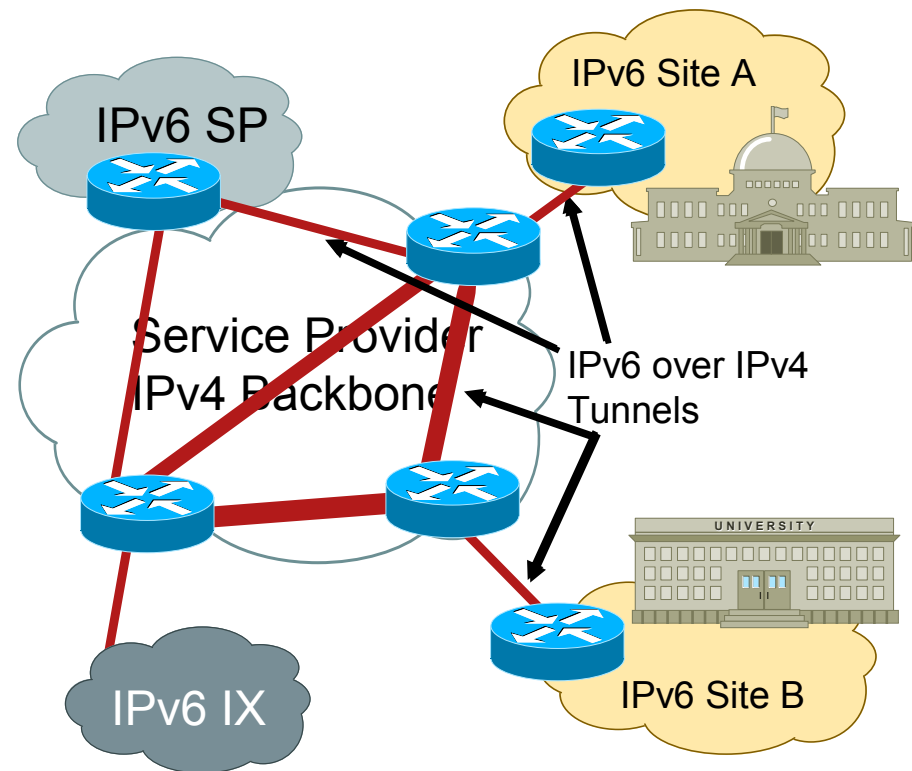
Configured Tunnels in Core

Configured Tunnels or
Native IPv6 to IPv6
Enterprise's Customers

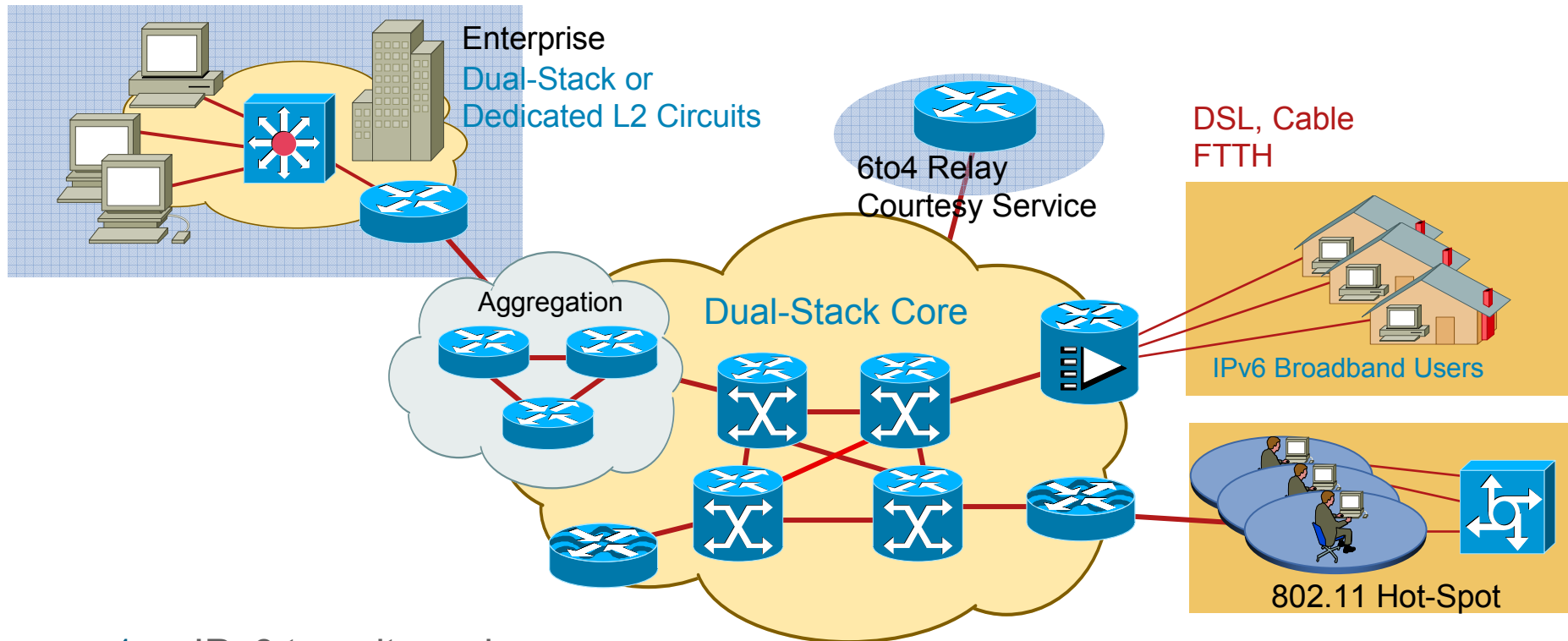
MP-BGP4 Peering
with other users

Connection to an IPv6 IX

Use the Most Appropriate



Dual-Stack IPv4-IPv6



1. IPv6 transit services
2. IPv6 enabled on Core routers
3. Enterprise and consumer IPv6 access
4. Additional services
IPv6 multicast for streaming

IPv6 in MPLS Environments

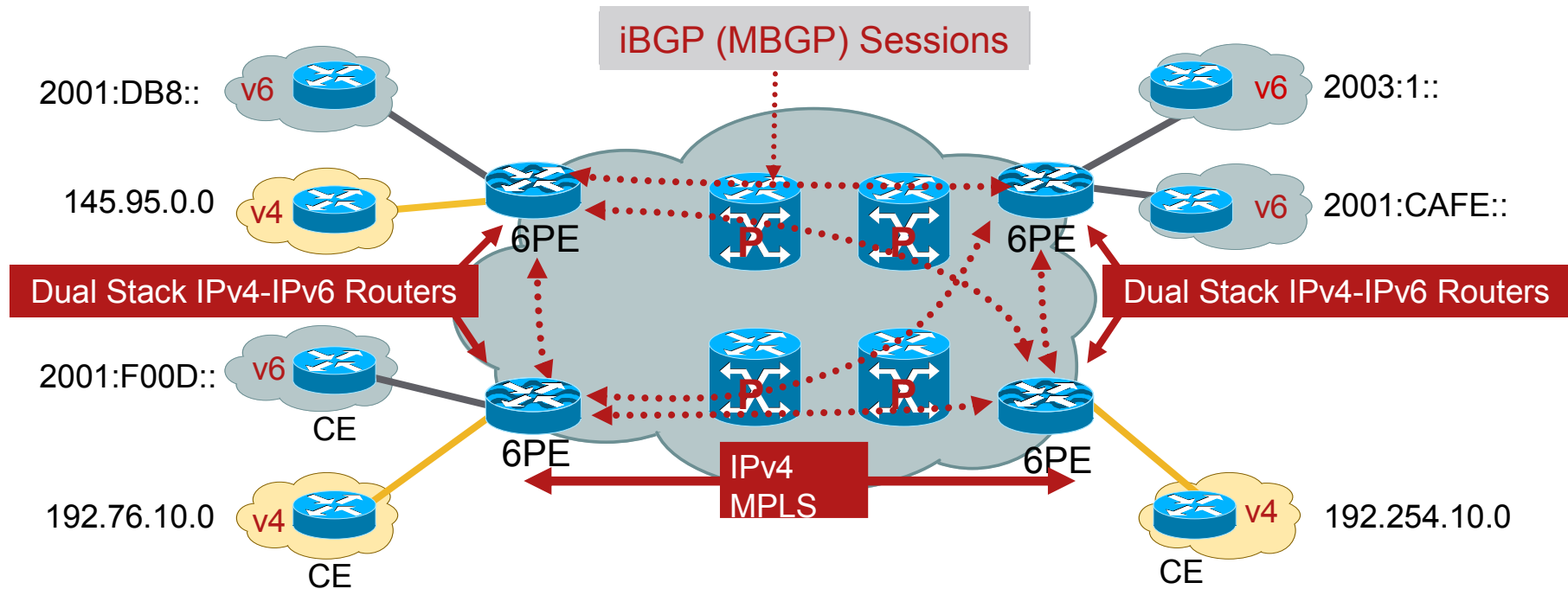


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IPv6 over MPLS

1. Many ways to deliver IPv6 services to end users
Most important is end-to-end IPv6 traffic forwarding
2. Many service providers have already deployed MPLS in their IPv4 backbone for various reasons
3. MPLS can be used to facilitate IPv6 integration
4. Multiple approaches for IPv6 over MPLS:
 - IPv6 over L2TPv3
 - IPv6 over EoMPLS/AToM
 - IPv6 CE-to-CE IPv6 over IPv4 tunnels
 - IPv6 provider edge router (6PE) over MPLS
 - IPv6 VPN provider edge (6VPE) over MPLS
 - Native IPv6 MPLS

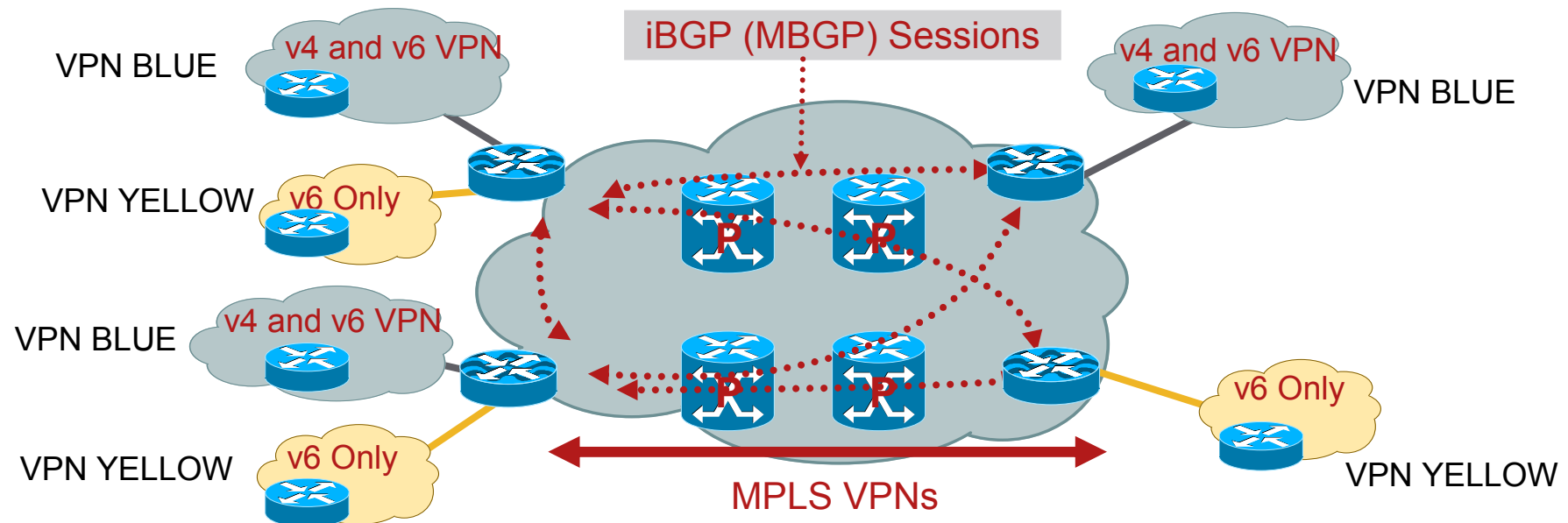
IPv6 Provider Edge Router (6PE) over MPLS



1. IPv6 global connectivity over and IPv4-MPLS core
2. Transitioning mechanism for providing unicast IP
3. PEs are updated to support dual stack/6PE
4. IPv6 reachability exchanged among 6PEs via iBGP (MBGP)
5. IPv6 packets transported from 6PE to 6PE inside MPLS

http://www.cisco.com/warp/public/cc/pd/iosw/prodlit/iosip_an.htm

6VPE Deployment



1. 6VPE ~ IPv6 + BGP-MPLS
IPv4 VPN + 6PE
2. Cisco 6VPE is an implementation of RFC4659
3. VPNv6 address:
Address including the 64 bits route distinguisher and the 128 bits IPv6 address

1. MP-BGP VPNv6 address-family:
AFI "IPv6" (2), SAFI "VPN" (128)
2. VPN IPv6 MP_REACH_NLRI
With VPNv6 next-hop (192bits) and NLRI in the form of <length, IPv6-prefix, label>
3. Encoding of the BGP next-hop

Service Provider Access



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Drivers for IPv6 in Broadband

1. **Network Management:** The most striking aspect of Broadband Access Services is the large number of users that imply a larger number of devices to be managed by providers. Even the private IPv4 address space will be unable to withstand the expected needs. IPv6 is seen as the answer to this problem
2. **New Services:** The current business models for Network Access Provider (wholesale model) avoid handling users at Layer 3 at the access layer. These models do not scale for services such as Multicast. IPv6 offers the address resources needed to deploy such services optimally
3. **Prepare for the Future:** Build an infrastructure that would be ready for the new services and IP enabled appliances

Broadband Home and IPv6 – a Must!

Convergence of n IP networks in Quad Play calls for huge scale (nxIP) address space. Plug & play home networking



IPv6 Multicast Based Multimedia Services (NTT-East Example)

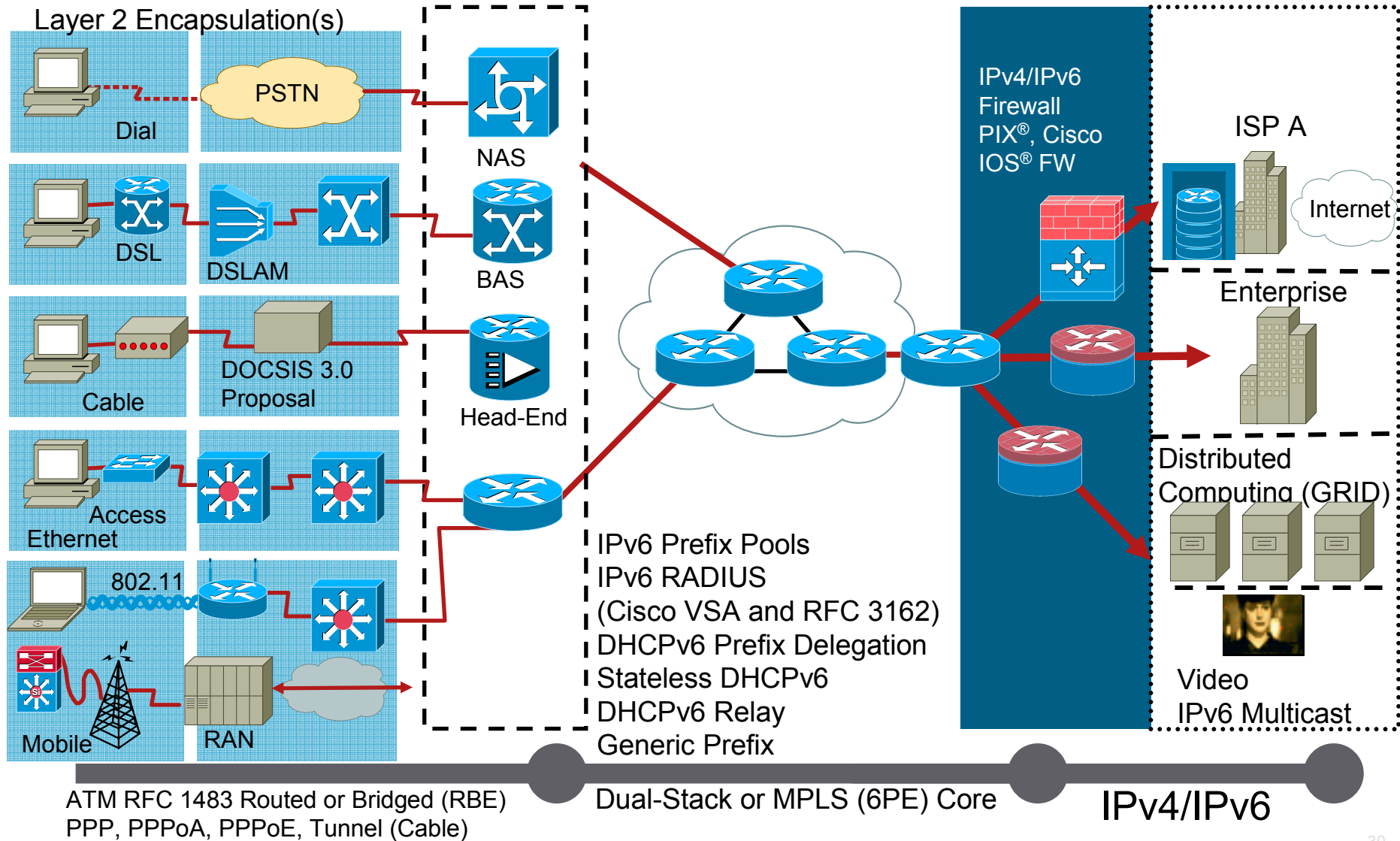
1. NTT-East rolled out native IPv6 multicast services instead of IPv4 offering IPTV, music and games:

<http://www.ipv6style.jp/en/action/20040902/index.shtml>

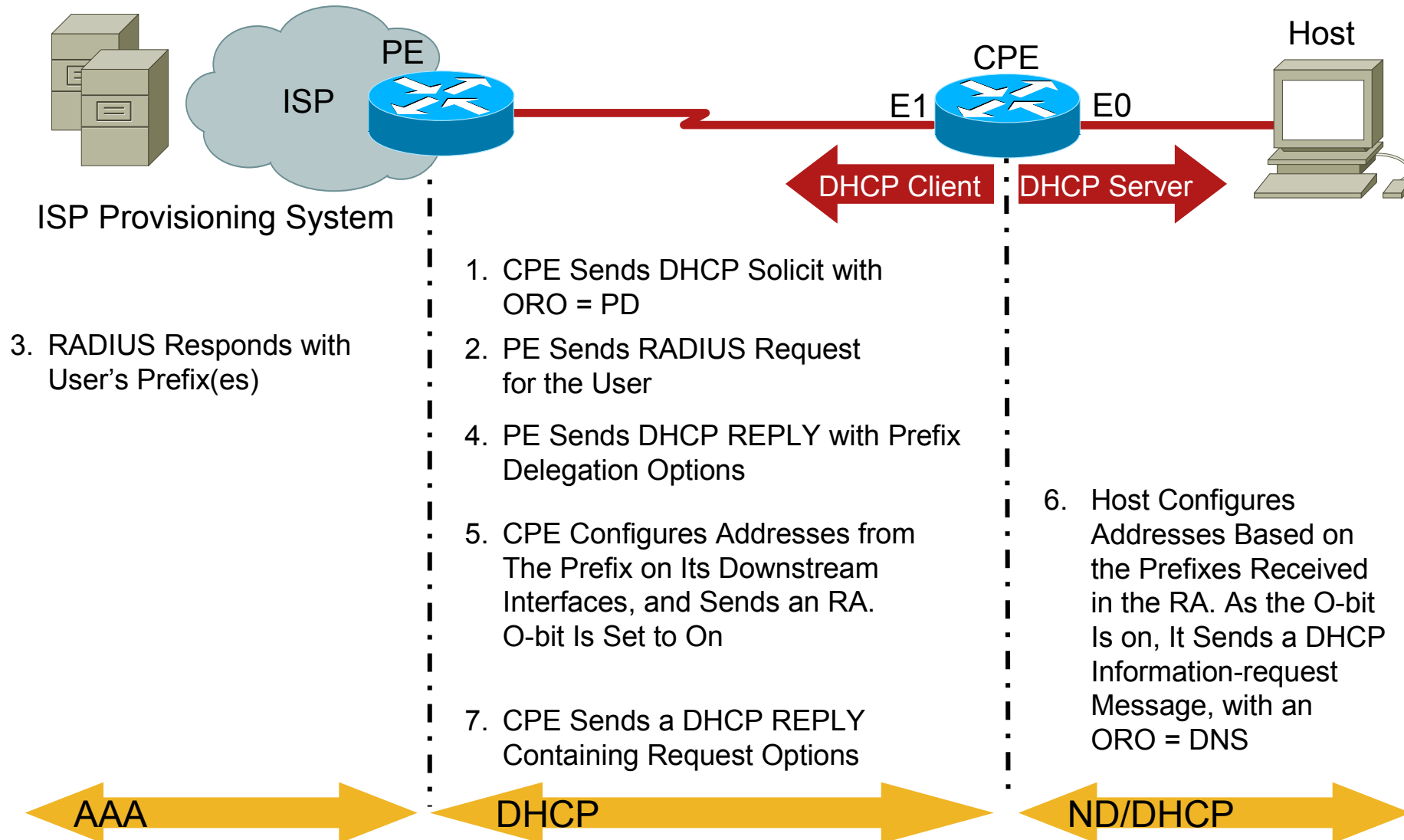


1. scaleable network allows for the replication to be performed at the access layer

Cisco IOS IPv6 Broadband Access Solutions



Prefix/Options Assignment



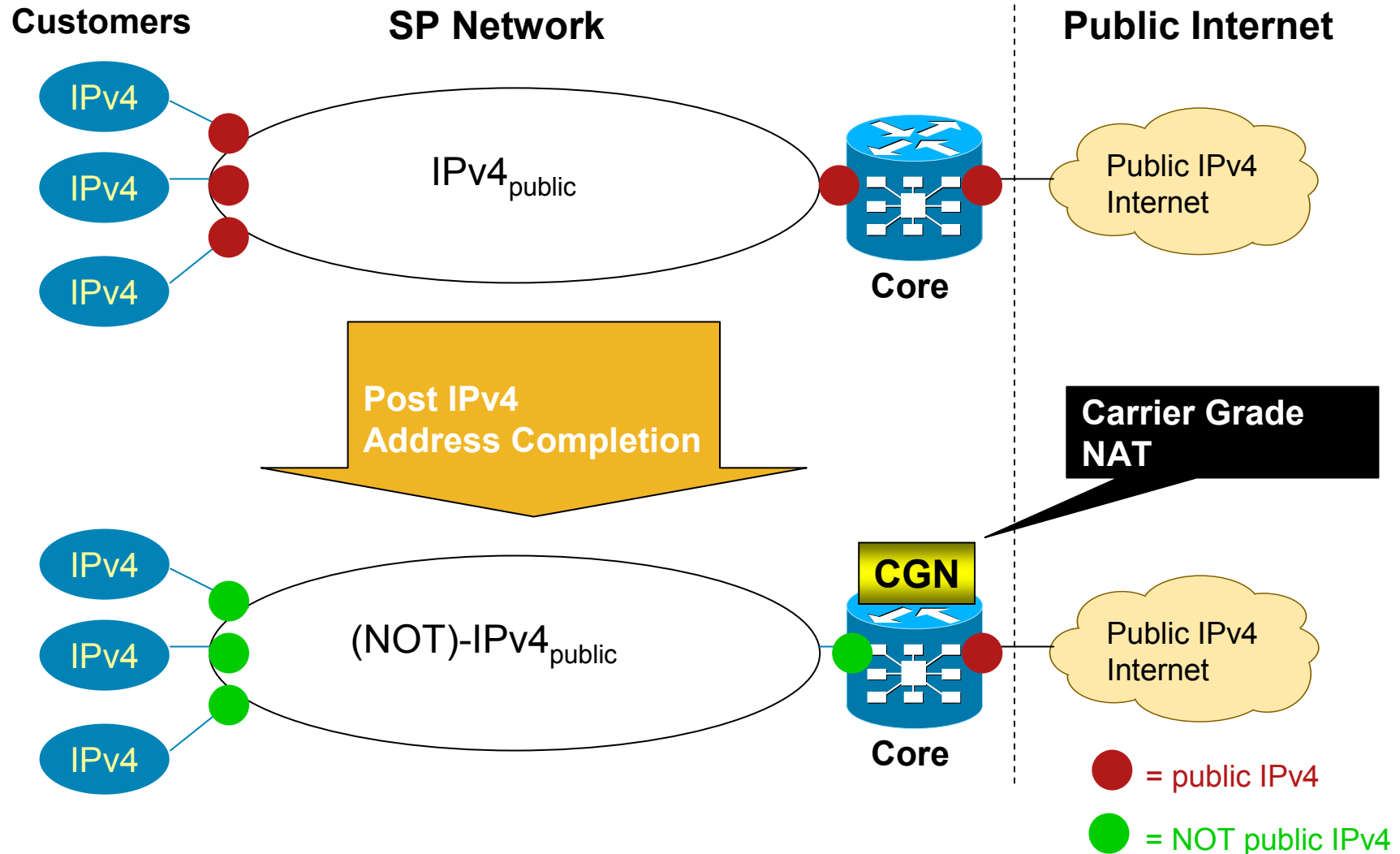


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IPv4 address completion mitigation plans

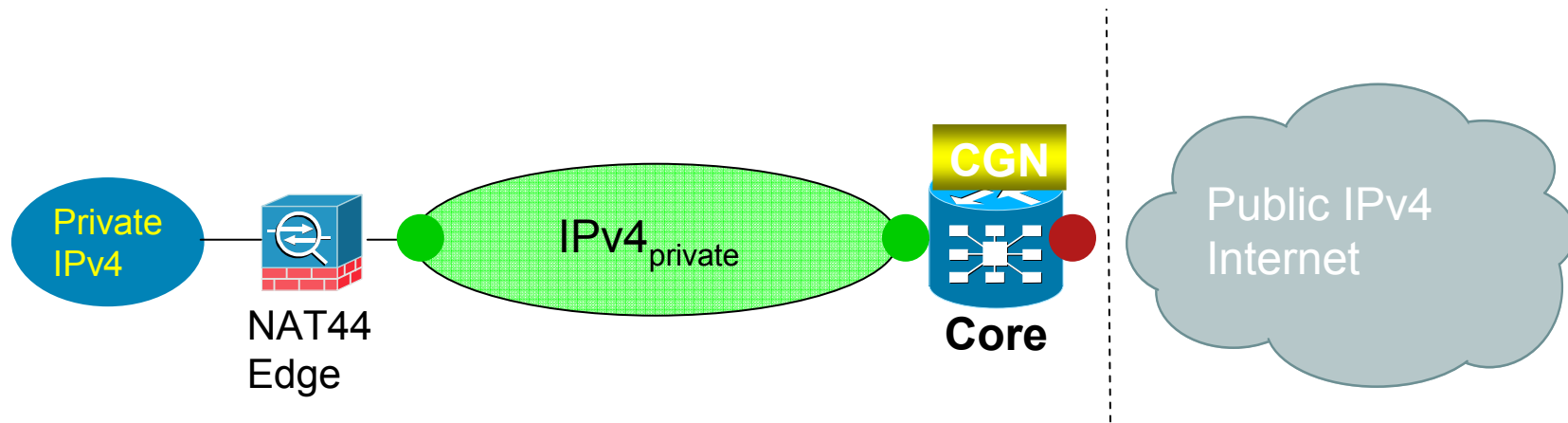


A Strategy for Dealing with the IPv4 Address Completion Problem



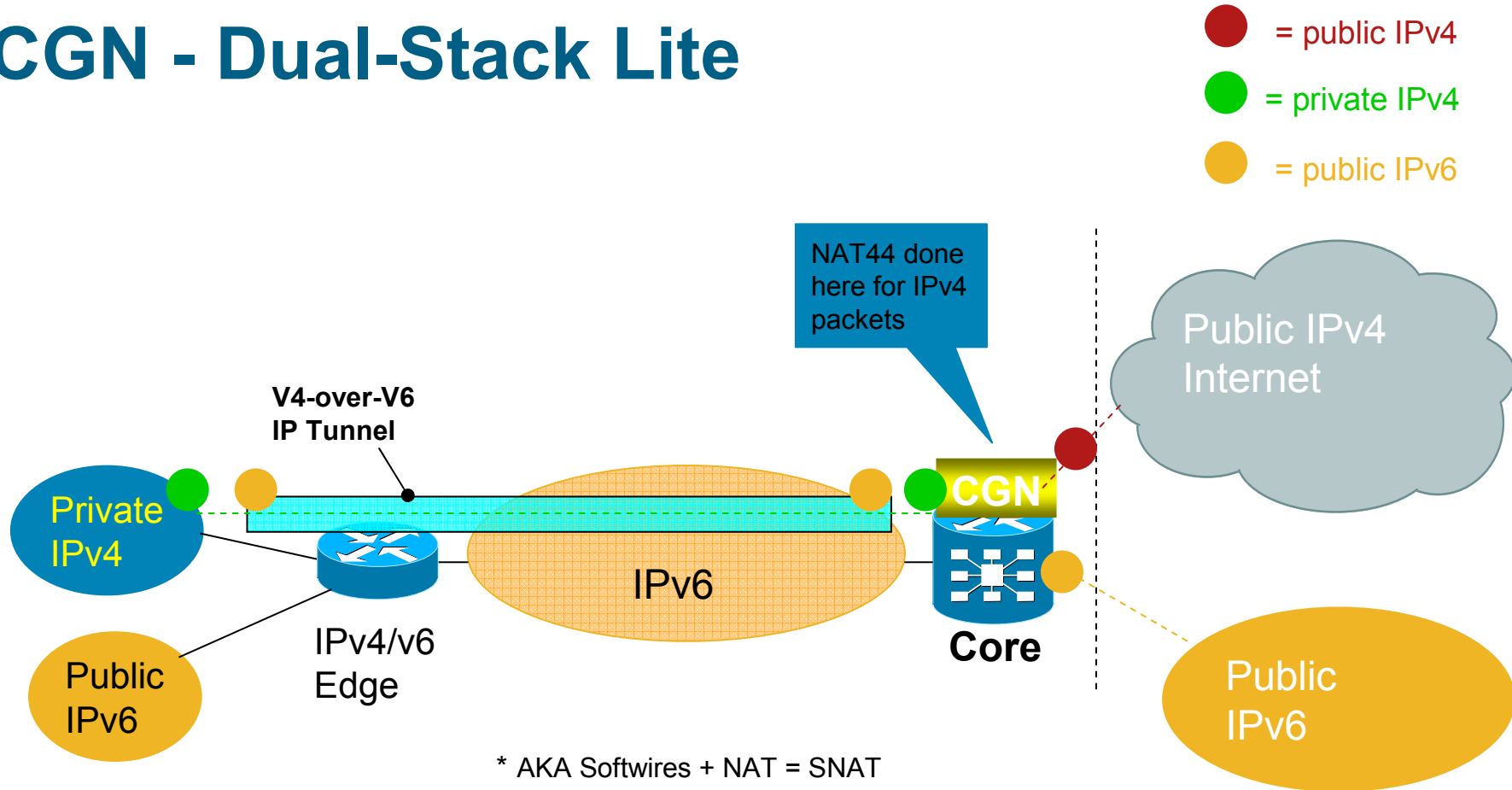
CGN – Double NAT444

● = public IPv4
● = private IPv4



1. CGN does NAT44 or O(large number) of private IPv4 subscribers
2. No need for IPv6 anywhere
3. Opportunity to control & manage per-subscriber NAT state
4. Many challenges related to scale, performance, logging, subscriber interaction, etc.

CGN - Dual-Stack Lite

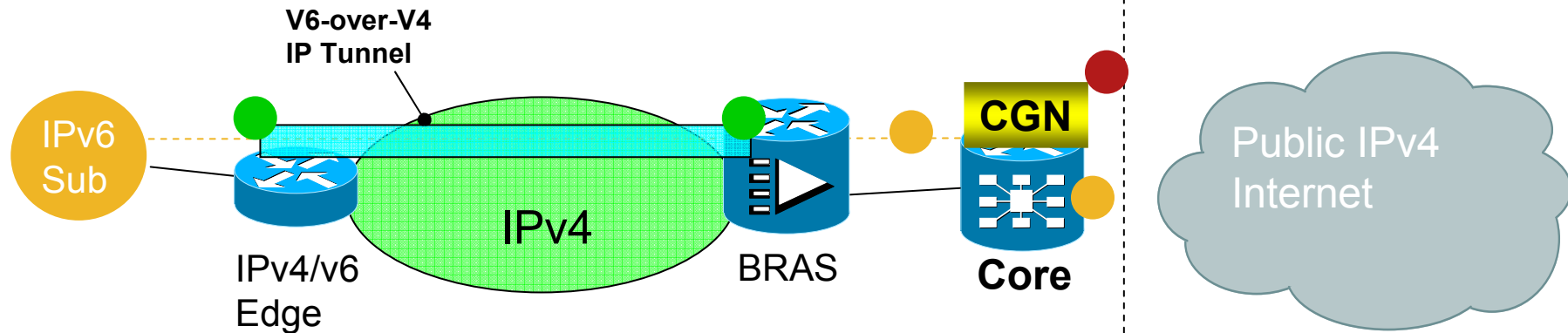


1. Employs softwire 4over6 tunnels plus CGN-NAT44 to support private IPv4 connectivity with public IPv4 Internet
2. IPv6 hosts use native IPv6 routing to public IPv6 Internet

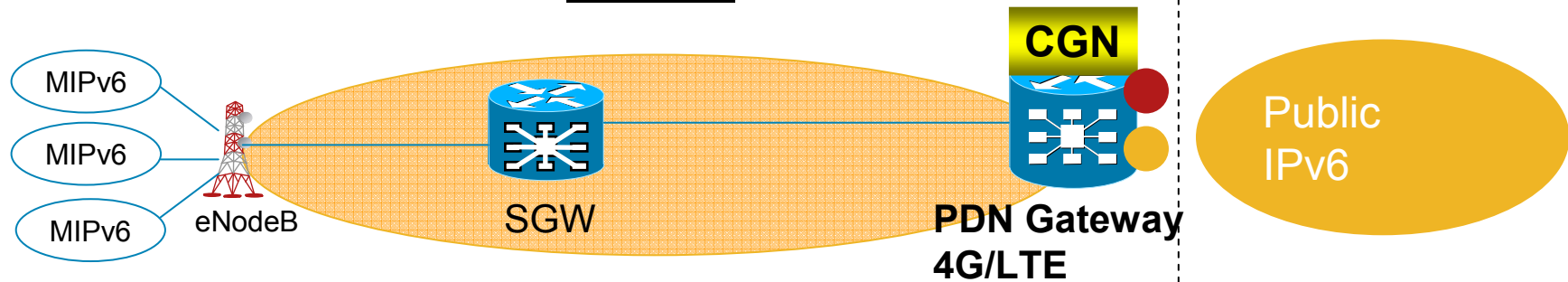
Use-Cases employing NAT/AFT

- = public IPv4
- = private IPv4
- = public IPv6

Tunnel + NAT64



4G/LTE



Conclusion

1. Start now rather than later

- Purchase for the future and test, test and then test some more
- Start moving legacy application towards IPv6 support

2. Things to consider:

- Don't assume your favorite vendor/app/gear has an IPv6 plan
- Full parity between IPv4 and IPv6 is still a ways off

3. SP deployments Scenarios

- [ISP IPv6 Deployment Scenarios in Broadband Access Networks \(RFC 4779\)](#)
- [Scenarios and Analysis for Introducing IPv6 into ISP Networks \(RFC 4029\)](#)
- [Procedures for Renumbering an IPv6 Network without a Flag Day \(RFC 4192\)](#)

Reference Materials

1. www.cisco.com/go/ipv6—CCO IPv6 main page
2. www.cisco.com/go/srnd—CISCO NETWORK DESIGN CENTRAL
3. www.cisco.com/go/fn—Select “Feature” and search for “IPv6”, then select “IPv6 for Cisco IOS Software”
4. www.ietf.org
5. www.ipv6forum.com
6. www.ipv6.org
7. www.nav6tf.org/
8. www.usipv6.com

Recommended Reading

