

Catalyst 3550 Series Switches High CPU Utilization

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Introduction

This document describes causes of high CPU utilization on the Cisco Catalyst 3550 Series Switches. This document also lists common network or configuration scenarios that can cause high CPU utilization on the Catalyst 3550 Series Switches.

Cisco Catalyst switches use the **show processes cpu** command in order to identify the causes of high CPU utilization. The **show processes cpu** command shows CPU utilization averaged over the past five seconds, one minute, and five minutes. CPU utilization numbers do not provide a true linear indication of the utilization with respect to the offered load. These are some of the major reasons:

- In a real world network, the CPU has to handle various system maintenance functions, such as network management.
- The CPU has to process periodic and event-triggered routing updates.
- There are other internal system overhead operations, such as polling for resource availability, that are not proportional to traffic load.

Prerequisites

Requirements

There are no specific requirements for this document.

Components Used

The information in this document is based on Catalyst 3550 Series Switches.

The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, make sure that you understand the potential impact of any command.

Conventions

Refer to Cisco Technical Tips Conventions for more information on document conventions.

Background Information

Before you look at the CPU packet-handling architecture and troubleshoot high CPU utilization, you must understand the different ways in which hardware-based forwarding switches and Cisco IOS® Software-based routers use the CPU. The common misconception is that high CPU utilization indicates the depletion of resources on a device and the threat of a crash. A capacity issue is one of the symptoms of high CPU utilization on Cisco IOS routers. However, a capacity issue is almost never a symptom of high CPU utilization with hardware-based forwarding switches.

The CPU utilization of 20% to 50% is normal on a Catalyst 3550 Switch, even under minimal load. CPU utilization does not reflect the total number of packets being switched or the total load on the switch. The CPU is responsible for the process of IP traffic (broadcast, telnet, SNMP) on the management VLAN, for the process of control packets Spanning-Tree Protocol (STP), Cisco Discovery Protocol (CDP), DDSN Transfer Protocol (DTP), Port Aggregation Protocol (PAgP), Link Aggregation Control Protocol (LACP), Unidirectional Link Detection (UDLD), address learning, routing protocols, port status and LED operations. If the CPU utilization is extremely high (around 90% – 99%), this does not directly affect the switching of data. However, high CPU utilization might start to affect protocols such as STPs. The CPU on the Catalyst 3550 is used for management purposes only. The CPU is not used to forward packets. This is handled by ASICs. The increase in the CPU utilization does not affect traffic forwarding.

The first step to troubleshoot the high CPU utilization is to check the Cisco IOS version release notes of your Catalyst 3550 Switch for the possible known IOS bug. This way you can eliminate the IOS bug from your troubleshooting steps. Refer to Cisco Catalyst 3550 Series Switches Release Notes for a description of new features, system requirements, limitations, restrictions, caveats, and troubleshooting information for a particular software release for Catalyst 3550 Switches.

Troubleshoot Common High CPU Utilization Problems

This section provides information about some of the common high CPU utilization problems on the Catalyst 3550 Switch.

High CPU Utilization After Enabling GRE Tunnels

Generic Routing Encapsulation (GRE) tunnels are not supported on the Cisco Catalyst 3550 Switch. Even though the CLI commands are there to configure the GRE, it is not officially supported. Refer to the Unsupported VPN Configuration Commands section of Unsupported CLI Commands for Catalyst 3550 for this information. The reason for this is that the Cisco Catalyst 3550 Switch uses hardware-based Cisco Express Forwarding (CEF) switching. There is no method to CEF-switch GRE packets. GRE packets must be encapsulated by the software. The hardware does not have the capability to encapsulate the packets. Consequently, this traffic is processed or software switched. The process or software switched traffic can quickly cause the CPU to spike.

High CPU Utilization When Pinging Own Interface

An extended ping from one interface to another interface on the same switch can cause high CPU utilization. This can occur when a large number of ping packets are sent and received. This is an expected behavior. The workaround is to not perform a ping from one interface to another on the same switch. Refer to Cisco bug ID CSCea19301 [🔗](#) (registered customers only) for more information.

High CPU Utilization Due to VUR_MGR bg Process

The VUR_MGR bg process is the Vegas Unicast Routing Manager process which is a platform specific module that interfaces with IOS. This process implements the hardware independent functionality required in the platform for unicast routing. Each time an Address Resolution Protocol (ARP) is resolved for a destination, the corresponding entry needs to be programmed in hardware.

The VUR_MGR bg process is responsible for unicast routing and is high if the switch is learning routing information. It is also high if you see frequent routing changes. Issue the **clear ip route** command in exec mode to clear the condition. However, this does not prevent the condition to recur.

```
Cat-3550#show processes cpu
CPU utilization for five seconds: 99%/0%; one minute: 99%; five minutes: 99%
PID Runtime(ms) Invoked uSecs 5Sec 1Min 5Min TTY Process
 1         4 1103385     0 0.00% 0.00% 0.00% 0 Load Meter
 2      52592 5709333     9 0.00% 0.00% 0.00% 0 Spanning Tree
 3   1897604 550508 3447 0.00% 0.01% 0.00% 0 Check heaps
 4         0     1     0 0.00% 0.00% 0.00% 0 Chunk Manager
 5     12268 59126 207 0.00% 0.00% 0.00% 0 Pool Manager
 6         0     2     0 0.00% 0.00% 0.00% 0 Timers
 7         12     2 6000 0.00% 0.00% 0.00% 0 Entity MIB API
 8      1244 1101072     1 0.00% 0.00% 0.00% 0 HC Counter Timer
 9      3340 99041 33 0.00% 0.00% 0.00% 0 ARP Input
10         0     2     0 0.00% 0.00% 0.00% 0 Net Input
11         0     1     0 0.00% 0.00% 0.00% 0 Critical Bkgnd
12     13172 591932 22 0.00% 0.00% 0.00% 0 Net Background
13         0     61     0 0.00% 0.00% 0.00% 0 Logger
14      7644 5465294     1 0.00% 0.00% 0.00% 0 TTY Background
15     9608 5465305     1 0.00% 0.00% 0.00% 0 Per-Second Jobs
16         0     2     0 0.00% 0.00% 0.00% 0 Vegas Storm Cont
17         88 126356607     0 0.00% 0.00% 0.00% 0 Vegas LED Proces
18         0     1     0 0.00% 0.00% 0.00% 0 SCQ_PROCESS
19         20    238 84 0.00% 0.00% 0.00% 0 RAM Access
20     84020 71566887     1 0.00% 0.00% 0.00% 0 SW Frame Ager
21         4 1103386     0 0.00% 0.00% 0.00% 0 Compute load avg
22   368684 91998 4007 0.00% 0.00% 0.00% 0 Per-minute Jobs
23     6288 10814019     0 0.00% 0.00% 0.00% 0 L2TM Process
24   132772 15688292     8 0.00% 0.00% 0.00% 0 Vegas Statistics
25     10056 10814019     0 0.00% 0.00% 0.00% 0 L3TM
26         40 70646868     0 0.00% 0.00% 0.00% 0 HMATM Learn proc
27     4808 5465299     0 0.00% 0.00% 0.00% 0 HMATM Age proces
28         8     42 190 0.00% 0.00% 0.00% 0 VL2MM
29     12896 5465325     2 0.00% 0.00% 0.00% 0 L3MD
30   306288 13114927    23 0.00% 0.00% 0.00% 0 L3MD_STAT
31         0     1     0 0.00% 0.00% 0.00% 0 Vegas Bridging
32        168 68417996     0 0.00% 0.00% 0.00% 0 VegasPM
33   506543096 3512719 144203 99.67% 99.79% 99.95% 0 VUR_MGR bg proce
```

!--- Output suppressed.

Refer to Cisco bug ID CSCdx31480 [🔗](#) (registered customers only) for more information. This bug is fixed in Cisco IOS Software Release 12.1(11)EA1 and later.

High CPU Utilization Due to IP Input Process

The Cisco IOS software process called IP input takes care of process-switching IP packets. If the IP input process uses unusually high CPU resources, the switch is process-switching a lot of IP traffic. Refer to [Troubleshooting High CPU Utilization in IP Input Process](#) for information on how to troubleshoot high CPU utilization due to the IP input process.

High CPU Utilization Due to GigaStack GBIC Modules

When you insert a GigaStack GBIC in a GBIC module slot, the CPU utilization increases by six percent. This increase occurs for each GigaStack GBIC added to the switch. The VegasPM process in the **show processes cpu** command output shows this CPU utilization. The VegasPM process manages the Gigastack GBIC operation on the switch.

```
Cat-3550#show processes cpu
CPU utilization for five seconds: 73%/0%; one minute: 67%; five minutes: 66%
PID Runtime(ms)   Invoked    uSecs   5Sec   1Min   5Min  TTY Process
  1         0           1          0  0.00%  0.00%  0.00%  0 Chunk Manager
  2       9008     2476157    3  0.00%  0.00%  0.00%  0 Load Meter
  3        700       722      969  0.00%  0.00%  0.00%  0 SpanTree Helper
  4    3607596   1260465   2862  0.08%  0.02%  0.00%  0 Check heaps
  5   10197340  22011722   463  0.00%  0.01%  0.06%  0 Pool Manager
  6         0           2          0  0.00%  0.00%  0.00%  0 Timers
  7        32          20     1600  0.00%  0.00%  0.00%  0 Entity MIB API
  8     55160   2475564    22  0.00%  0.00%  0.00%  0 HC Counter Timer
  9    8469276  82844936   102  0.40%  0.10%  0.08%  0 ARP Input
 10        24        1592    15  0.00%  0.00%  0.00%  0 Net Input
 11         0           1          0  0.00%  0.00%  0.00%  0 Critical Bkgnd
 12    338884   6258667    54  0.00%  0.00%  0.00%  0 Net Background
 13        64       1035    61  0.00%  0.00%  0.00%  0 Logger
 14    122036   12262545    9  0.00%  0.00%  0.00%  0 TTY Background
 15    623312   12262563    50  0.00%  0.00%  0.00%  0 Per-Second Jobs
 16    20084   2476157    8  0.00%  0.00%  0.00%  0 Compute load avg
 17   1048664   206875   5069  0.00%  0.00%  0.00%  0 Per-minute Jobs
 18         0           2          0  0.00%  0.00%  0.00%  0 Vegas Storm Cont
 19   8455544  279108955   30  0.08%  0.02%  0.00%  0 Vegas LED Proces
 20         0           1          0  0.00%  0.00%  0.00%  0 SCQ_PROCESS
 21     1800       2468    729  0.00%  0.00%  0.00%  0 RAM Access
 22   8175752  229227255   35  0.00%  0.04%  0.04%  0 SW Frame Ager
 23        456       1104    413  0.00%  0.00%  0.00%  0 VLAN Info Update
 24    205420   23909802    8  0.00%  0.00%  0.00%  0 L2TM Process
 25   44726932  24487858   1826  0.24%  0.37%  0.38%  0 Vegas Statistics
 26    617288   23909801   25  0.00%  0.01%  0.00%  0 L3TM
 27   4122052  141972837   29  0.00%  0.00%  0.00%  0 HMATM Learn proc
 28    197324   12262549   16  0.00%  0.00%  0.00%  0 HMATM Age proces
 29    495616   2291212   216  0.00%  0.01%  0.00%  0 VL2MM
 30    2175000  18368663   118  0.00%  0.00%  0.00%  0 L3MD
 31   142702548  78397696   1820  1.30%  1.13%  1.11%  0 L3MD_STAT
 32         0           1          0  0.00%  0.00%  0.00%  0 Vegas Bridging
 33  3607116392  397152327  9082  61.46%  63.81%  63.05%  0 VegasPM
 34    121392   6295553    19  0.00%  0.00%  0.00%  0 VUR_MGR bg proce
```

!--- Output suppressed.

As a workaround, if the network design permits, use other types of GBICs such as fiber. These do not cause additional CPU utilization. Refer to [Cisco bug ID CSCdx90515](#) [\(registered customers only\)](#) for more information.

High CPU Utilization Due to TTY Background Process

The TTY Background process is a generic process used by all terminal lines (console, aux, async, and so on). Normally there should not be any impact on the performance of the switch, because this process has a lower priority compared to the other processes that need to be scheduled by the Cisco IOS software.

If this process takes high CPU utilization, check whether logging synchronous is configured under line con 0. Refer to Cisco bug ID CSCdy01705 [🔗](#) (registered customers only) for more information.

High CPU Utilization Due to SNAP Encapsulation of IPv4 Packets

On the Catalyst 3550 Switch, Layer 3 forwarding of IPv4 in the Subnetwork Access Protocol (SNAP) can only be done in the software. SNAP-encapsulated IPv4 packets that are directed to the router MAC address or the Hot Standby Router Protocol (HSRP) group MAC address (if this is the active router in the HSRP group) are forwarded to the switch CPU. This action can potentially cause high CPU utilization levels.

Packets received from media types that require SNAP encapsulation of IPv4 packets require the switch to forward SNAP-encapsulated packets. In general, Layer 2 forwarding of IPv4 in SNAP encapsulation takes place in the hardware, unless a VLAN map or port Access Control List (ACL) contains an IP ACL. However, this cannot take place on the Cisco Catalyst 3550 Switch.

This is a hardware limitation, and there is no workaround. Refer to Cisco bug ID CSCed59864 [🔗](#) (registered customers only) for more information.

High CPU Utilization Due to IP Redirects

ICMP redirect messages are used by routers and switches to notify the hosts on the data link that a better route is available for a particular destination. By default, Cisco routers and switches send ICMP redirects.

You can expect the sourcing device to act on the ICMP redirect that the Catalyst 3550 sends, and to change the next hop for the destination. However, not all devices respond to an ICMP redirect. If the device does not respond, the Catalyst 3550 must send redirects for every packet that the switch receives from the sending device. These redirects can consume a great deal of CPU resources. The high CPU utilization is caused due to the high amount of ICMP redirect traffic that hits the CPU. The workaround is to disable ICMP redirects with the **no ip redirects** interface mode command.

This scenario can also occur when you have configured secondary IP addresses. When you enable the secondary IP addresses, the IP redirect is automatically disabled. Make sure you do not manually enable the IP redirects when you have configured secondary IP addresses.

High CPU Utilization Due to Broadcast Storm

The CPU utilization of a switch can go up if a large number of broadcast packets is received.

```
3550-1>show int gi0/1
GigabitEthernet0/1 is up, line protocol is up (connected)
  Hardware is Gigabit Ethernet, address is 0014.698a.bb31 (bia
0014.698a.bb31)
  MTU 1500 bytes, BW 1000000 Kbit, DLY 10 usec,
    reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation ARPA, loopback not set
  Keepalive set (10 sec)
```

!--- Part of the output elided.

```
5 minute input rate 3660000 bits/sec, 382 packets/sec
5 minute output rate 7413000 bits/sec, 2119 packets/sec
 25774872 packets input, 1350686943 bytes, 0 no buffer
Received 25774872 broadcasts (0 multicast)
 0 runts, 0 giants, 0 throttles
 0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
```

!--- Rest of the output elided.

If these broadcast storms are frequent, then you might have to look into the design of the network. If the broadcast storms are occasional, you can configure the Storm Control feature in order to equip the device against the storm. Refer to Configuring Port-Based Traffic Control for more information.

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Network Infrastructure: LAN Routing and Switching
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Related Information

- [The show processes Command](#)
- [Troubleshooting High CPU Utilization due to Processes](#)
- [High CPU Utilization on Catalyst 2900XL/3500XL Switches](#)
- [Catalyst 3750 Series Switches High CPU Utilization Troubleshooting](#)
- [Catalyst 6500/6000 Switch High CPU Utilization](#)
- [Troubleshooting High CPU Utilization on Cisco Routers](#)
- [LAN Product Support Pages](#)
- [LAN Switching Support Page](#)
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