

SONET Graphical Overview

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Related Information

Introduction

This document provides an overview of Synchronous Optical Network (SONET), represented in images.

Note: *Tables and diagrams courtesy of JDS Uniphase Corporation*

Prerequisites

Requirements

There are no specific requirements for this document.

Components Used

This document is not restricted to specific software and hardware versions.

Conventions

Refer to Cisco Technical Tips Conventions for more information on document conventions.

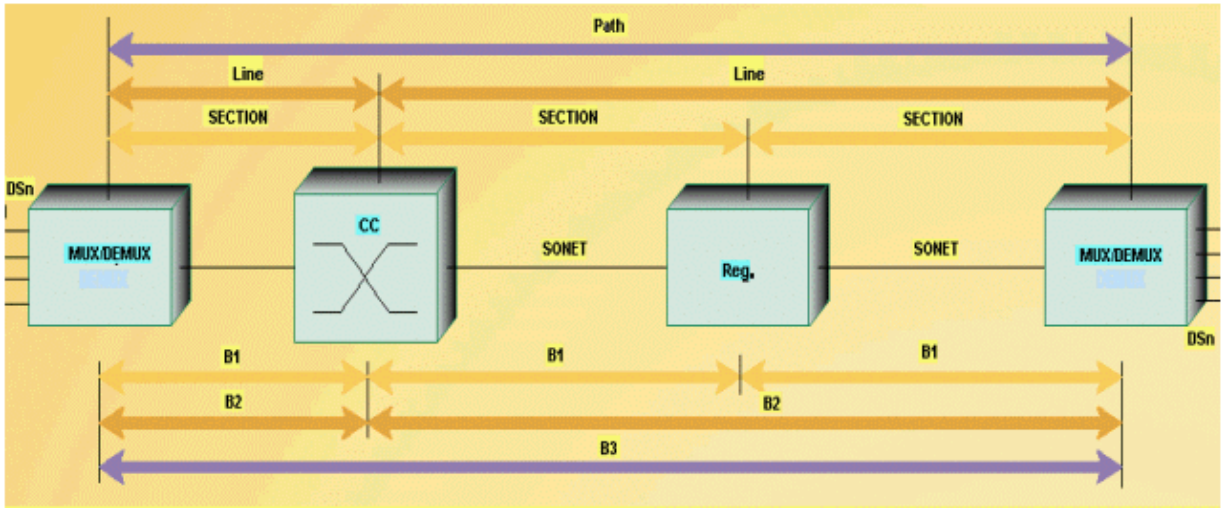
SONET Overview

This section provides an overview of SONET in a graphical format.

The SONET Link

Figure 1 shows what a SONET link looks like.

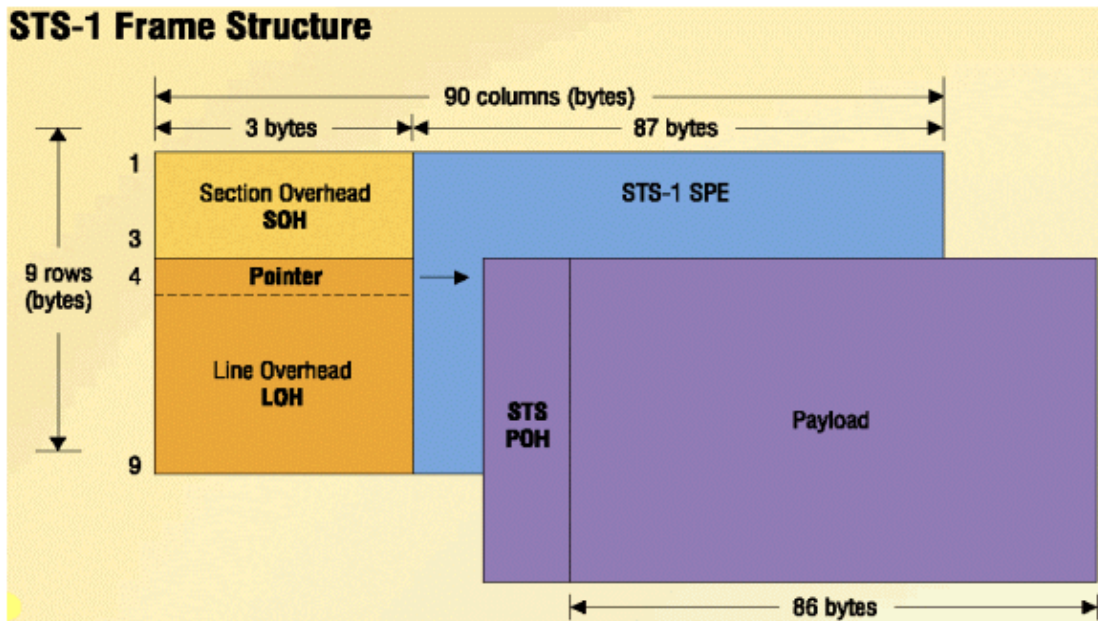
Figure 1 A SONET Link



STS-1 Frames

Figure 2 shows the Synchronous Transport Signal level 1 (STS-1) frame structure.

Figure 2 STS-1 Frame Structure

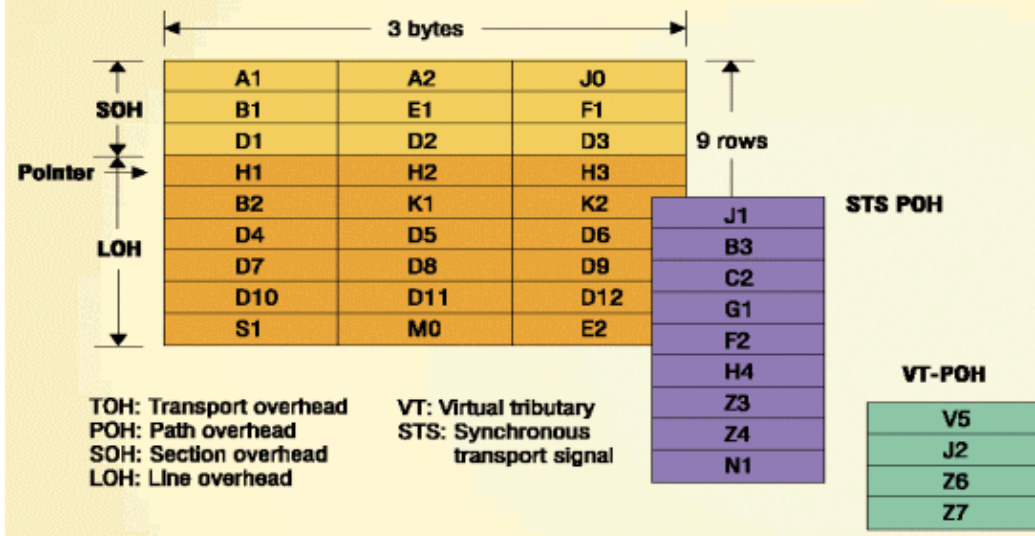


STS-1 SONET Overhead

Figure 3 shows the STS-1 Transport and Path Overhead (SONET Overhead).

Figure 3 STS-1 Transport and Path Overhead

STS-1 TOH & POH

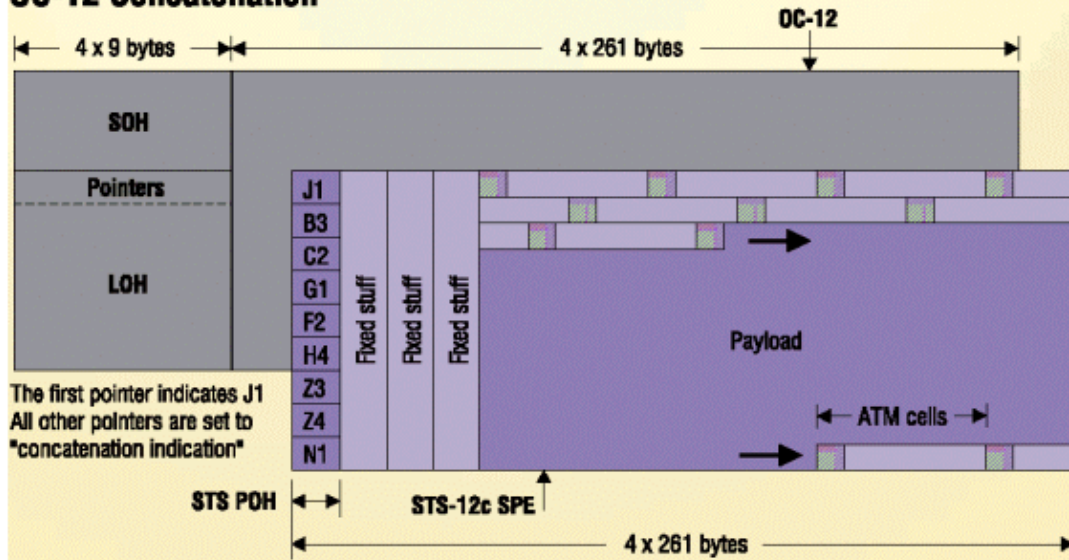


OC-12 Concatenation

Figure 4 looks at OC-12 concatenation.

Figure 4 OC-12 Concatenation

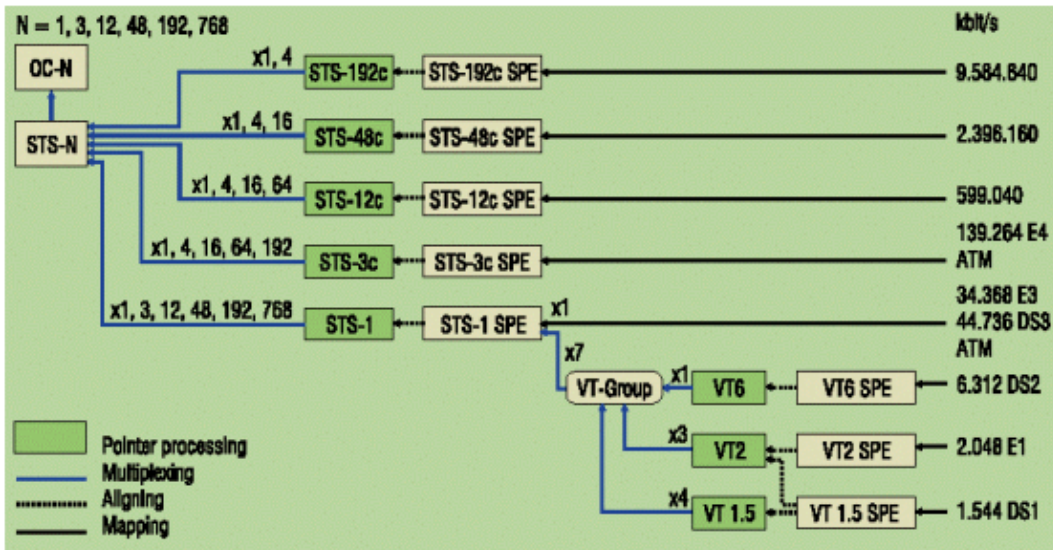
OC-12 Concatenation



SONET Hierarchy

Figure 5 displays the SONET hierarchy.

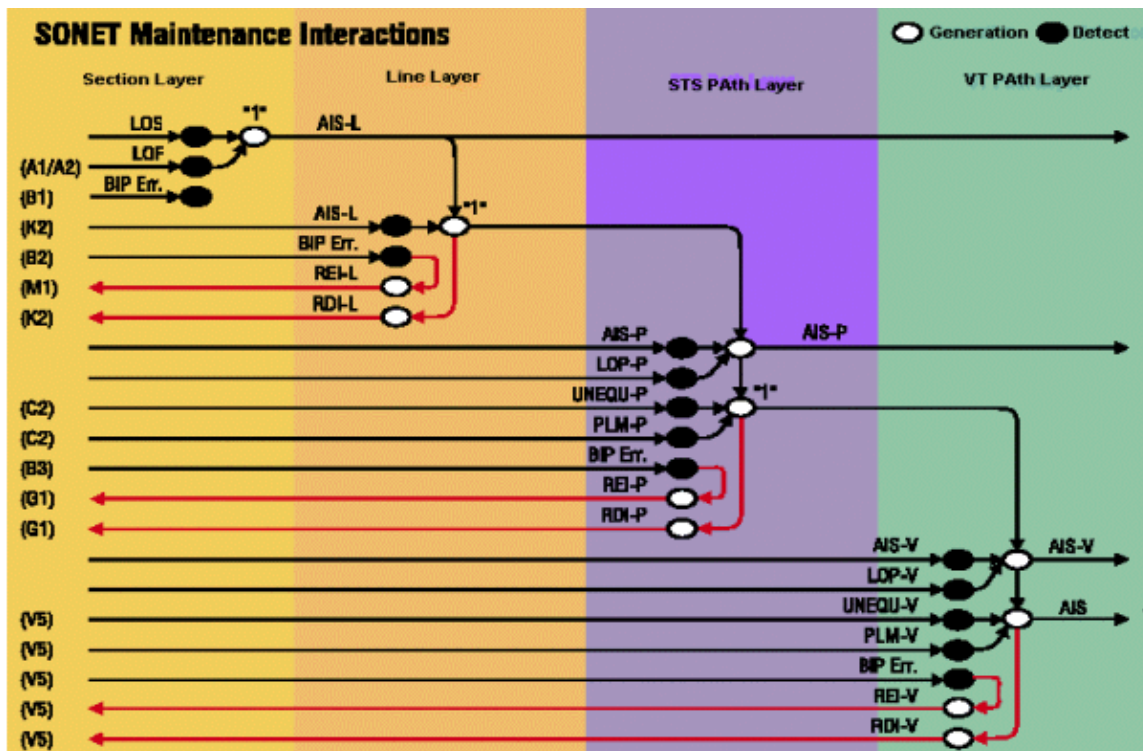
Figure 5 SONET Hierarchy



SONET Maintenance Interactions

Figure 6 shows how SONET maintenance interactions appear.

Figure 6 SONET Maintenance Interactions



Alarms and Detection Criteria

Table 1 lists what the alarms mean, and their detection criteria.

Table 1 Meaning of Alarms and their Detection Criteria

| | Anomalies / Defects | Detection criteria | Bellcore ANSI |
|-------------|------------------------------------|--|-------------------|
| LOS | Loss of Signal | All-zero pattern for $2.3 \mu s \leq T \leq 100 \mu s$ | GR-253 T1.231 |
| SEF | Severely Error Framing | A1, A2 errored for $\geq 625 \mu s$ | GR-253 T1.231 |
| LOF | Loss of Frame | If SEF persists for ≥ 3 ms | GR-253 T1.231 |
| S-BIP Error | Section BIP Error (B1) | Mismatch of the recovered and computed BIP-8 covers the whole STS-N frame | GR-253 T1.105 |
| L-BIP Error | Line BIP Error (B2) | Mismatch of the recovered and computed N x BIP-8 covers the whole frame, except section overhead | GR-253 T1.105 |
| AIS-L | Line-AIS | K2 (bits 6, 7, 8) = 111 for ≥ 5 frames | GR-253 T1.231 |
| REH-L | Line Remote Error Indication | Number of detected B2 errors in the sink side encoded in byte M0 or M1 of the source side | GR-253 T1.105 |
| RDI-L | Line Remote Defect Indication | K2 (bits 6, 7, 8) = 110 for $\geq z$ frames ($z = 5 - 10$) | GR-253 T1.231 |
| AIS-P | STS Path AIS | All "1" in the STS pointer bytes H1, H2 for ≥ 3 frames | GR-253 T1.231 |
| LOP-P | STS Path Loss of Pointer | 8 - 10 NDF enable 8 - 10 invalid pointers | GR-253 T1.231 |
| P-BIP Error | STS Path BIP Error (B3) | Mismatch of the recovered and computed BIP-8 covers entire STS-SPE | GR-253 T1.105 |
| UNEQ-P | STS Path Unequipped | C2 = "0" for ≥ 5 (≥ 3 as per T1.231) frames | GR-253 T1.231 |
| TIM-P | STS Path Trace Identifier Mismatch | Mismatch of the accepted and expected Trace Identifier in byte J1 (64 bytes sequence) | GR-253 T1.105 |
| REH-P | STS Path Remote Error Indication | Number of detected B3 errors in the sink side encoded in byte G1 (bits 1, 2, 3, 4) of the source side | GR-253 T1.105 |
| RDI-P | STS Path Remote Defect Indication | G1 (bit 5) = 1 for ≥ 10 frames | GR-253 T1.231 |
| PLM-P | STS Path Payload Label Mismatch | Mismatch of the accepted and expected Payload Label in byte C2 for ≥ 5 (≥ 3 as per T1.231) frames | GR-253 T1.231 |
| LOM | Loss of Multiframe | Loss of synchronization on H4 (bits 7, 8) superframe sequence | GR-253 T1.105 |
| AIS-V | VT Path AIS | All "1" in the VT pointer bytes V1, V2 for ≥ 3 superframes | GR-253 T1.231 |
| LOP-V | VT Loss of Pointer | 8 - 10 NDF enable 8 - 10 invalid pointers | GR-253 T1.231 |
| V-BIP Error | VT Path BIP Error (BIP-2) | Mismatch of the recovered and computed BIP-2 (V5 bits 1, 2) covers entire VT | GR-253 T1.105 |
| UNEQ-P | VT Path Unequipped | V5 (bits 5, 6, 7) = 000 for ≥ 5 (≥ 3 as per T1.231) superframes | GR-253 T1.231 |
| TIM-V | VT Path Trace Identifier Mismatch | Mismatch of the accepted and expected Trace Identifier in byte J2 | for further study |
| REH-V | VT Path Remote Error Indication | If one or more BIP-2 errors detected in the sink side, byte V5 (bits 3) = 1 on the source side | GR-253 T1.105 |
| RDI-V | VT Path Remote Defect Indication | V5 (bit 8) = 1 for ≥ 10 superframes | GR-253 T1.231 |
| PLM-V | VT Path Payload Label Mismatch | Mismatch of the accepted and expected Payload Label in byte V5 (bits 5, 6, 7) for ≥ 5 (≥ 3 as per T1.231) superframes | GR-253 T1.231 |

STS-1 SOH, LOH, POH and VT POH Bytes

Figure 7 and Figure 8 provide a description of all the bytes from STS-1 SOH, Line OverHead (LOH), Path OverHead (POH) and Virtual Tributary Path OverHead (VT POH).

Figure 7 SOH Section Overhead

SOH Section Overhead

A1, A2: Indicates the beginning of each STS-1 within a STS-n frame. The pattern is Hex F628.

J0: Section trace. It is defined only for STS-1 number 1 of an STS-N signal. Used to transmit a one byte fixed length string or a 16 byte message so that a receiving terminal in a section can verify its continued connection to the intended transmitter.

Z0: Section growth. It is defined in each STS-1 for future growth except for STS-1 number 1 (which is defined as J0).

B1: Section error monitoring. The BIP-8 is calculated over all bits of the previous STS-N frame after scrambling and is placed in the B1 byte of STS-1 number 1 before scrambling. Defined only for STS-1 number 1 of an STS-N signal.

E1: Allocated to be used as local orderwire channels for voice communication between section terminating equipments, hubs and remote terminal locations.

F1: Reserved for user purposes (e.g. temporary data/voice channel connections for special maintenance purposes).

D1 - D3: Data communication channels (DCC). A 192 kbit/s message based channel for alarms, maintenance, control, monitoring, administration and other communication needs.

Figure 8 LOH Line Overhead

LOH Line Overhead

H1, H2: Pointer bytes. Allocated to a pointer that indicates the offset in bytes between pointer and the first byte of the STS SPE. It is used to align the STS-1 transport overheads in an STS-N signal as well as perform frequency justification.

H3: Pointer action byte. It is used for frequency justification. Depending on the pointer value, this byte is used to adjust the fill input buffers. It only carries valid information in the event of negative justification, otherwise it's not defined.

B2: Line error monitoring. The BIP-8 is used to determine if a transmission error has occurred over a line. It is calculated over all bits of the previous STS-1 frame before scrambling and is placed in the B2 byte of the current frame before scrambling.

K1, K2: Allocated for APS (Automatic Protection Switching) signaling for the protection of the multiplex section.

Linear APS messages

| ANSI T1.105.01 protection switching protocol | |
|---|--|
| K1 byte | Condition |
| b1 - b4 | |
| 1111 | Lockout of protection |
| 1110 | Forced switch |
| 1101 | Signal fail high priority |
| 1100 | Signal fail low priority |
| 1011 | Signal degrade high priority |
| 1010 | Signal degrade low priority |
| 1001 | Unused |
| 1000 | Manual switch |
| 0111 | Unused |
| 0110 | Wait-to-restore |
| 0101 | Unused |
| 0100 | Exercise |
| 0011 | Unused |
| 0010 | Reserve request |
| 0001 | Do not revert |
| 0000 | No request |
| b5 - b8 | Selects channel used by APS messages |
| K2 byte | Condition |
| b1 - b4 | Selects bridged channel used |
| b5 | Determines automatic protection switch architecture |
| b6 - b8 | 000 = Reserved for future use 001 = Reserved for future use 010 = Reserved for future use 011 = Reserved for future use 100 = Reserved for future use 101 = Reserved for future use 110 = MS-RDI 111 = MS-AIS |

Ring APS messages

| ANSI T1.105.01 protection switching protocol | |
|---|--|
| K1 byte | Condition |
| b1 - b4 | |
| 1111 | Lockout of protection (span) or signal fail (protection) |
| 1110 | Forced switch (span) |
| 1101 | Forced switch (ring) |
| 1100 | Signal fail (span) |
| 1011 | Signal fail (ring) |
| 1010 | Signal degrade (protection) |
| 1001 | Signal degrade (span) |
| 1000 | Signal degrade (ring) |
| 0111 | Manual switch (span) |
| 0110 | Manual switch (ring) |
| 0101 | Wait-to-restore |
| 0100 | Exerciser (span) |
| 0011 | Exerciser (ring) |
| 0010 | Reserve request (span) |
| 0001 | Reserve request (ring) |
| 0000 | No request |
| b5 - b8 | Destination node ID |
| K2 byte | Condition |
| b1 - b4 | Source node ID |
| b5 | Path code: 0 = short path; 1 = long path |
| b6 - b8 | 000 = Idle 001 = Bridged 010 = Bridged and switched 011 = Reserved for future use 100 = Reserved for future use 101 = Reserved for future use 110 = MS-RDI |

D4 - D12: Data Communication Channels (DCC). These 9 bytes form a 576 kbit/s message channel for alarms, maintenance, control, monitor, administration and other communication needs between line-terminating entities.

S1: Synchronization messaging. Bits 5 - 8 are used to carry the synchronization status messages which provide an indication of the quality level of the synchronization source of the SONET signal. Bits 1 - 4 are reserved for future use.

SONET Synchronization Status Messages

| S1 byte b5 - b8 | SONET synchronization quality level description |
|--------------------|---|
| 0000 | Synchronized-traceability unknown |
| 0001 | Stratum 1 traceable |
| 0111 | Stratum 2 traceable |
| 1010 | Stratum 3 traceable |
| 1100 | ±20 ppm clock traceable |
| 1110 | Reserved for network synchronization |
| 1111 | Don't use for synchronization |

M0: Only defined for STS-1 signal. Bits 5 - 8 are used as a line REI function. They convey the count of errors detected by B2. Bits 1 - 4 are reserved for future use.

M1: This byte is located in the third STS-1 in order of appearance in the byte interleaved STS-N frame and is used as a line REI function. It conveys the count of errors detected by B2.

Z1: In SONET signals and at rates above STS-1 and below STS-192, this byte is defined in each STS-1 number 1 for future growth.

Z2: In SONET signals and at rates above STS-1 and below STS-192, this byte is defined in each STS-1 except the third STS-1 for future growth.

E2: Allocated for an express orderwire between line entities. It is defined only for STS-1 number 1 of an STS-N signal and its use is optional.

STS POH STS Path Overhead

J1: STS path trace. It is used to transmit a 64-byte, fixed-length string so that a receiving terminal can verify its continued connection to the intended transmitter.

B3: Path error monitoring. The BIP-8 is calculated over all bits of the previous STS SPE before scrambling. Computed value is placed in the B3 byte.

C2: Signal label. Allocated to identify the construction and content of the STS-level SPE and for PDI-P.

C2 byte coding

| Code [hex] | Payload type |
|------------|---|
| 00 | Unequipped |
| 01 | Equipped – nonspecific |
| 02 | Floating VT mode |
| 03 | Locked VT mode |
| 04 | Asynchronous mapping for DS3 |
| 12 | Asynchronous mapping for 139.264 Mbit/s |
| 13 | Mapping for ATM |
| 14 | Mapping for DQDB |
| 15 | Asynchronous mapping for FDDI |
| 16 | Mapping for HDLC over SONET |
| E1 | STS-1 payload with 1 VT-x payload defect |
| E2 | STS-1 payload with 2 VT-x payload defects |
| E3 | STS-1 payload with 3 VT-x payload defects |
| E4 | STS-1 payload with 4 VT-x payload defects |
| E5 | STS-1 payload with 5 VT-x payload defects |
| E6 | STS-1 payload with 6 VT-x payload defects |
| E7 | STS-1 payload with 7 VT-x payload defects |
| E8 | STS-1 payload with 8 VT-x payload defects |
| E9 | STS-1 payload with 9 VT-x payload defects |
| EA | STS-1 payload with 10 VT-x payload defects |
| EB | STS-1 payload with 11 VT-x payload defects |
| EC | STS-1 payload with 12 VT-x payload defects |
| ED | STS-1 payload with 13 VT-x payload defects |
| EE | STS-1 payload with 14 VT-x payload defects |
| EF | STS-1 payload with 15 VT-x payload defects |
| F0 | STS-1 payload with 16 VT-x payload defects |
| F1 | STS-1 payload with 17 VT-x payload defects |
| F2 | STS-1 payload with 18 VT-x payload defects |
| F3 | STS-1 payload with 19 VT-x payload defects |
| F4 | STS-1 payload with 20 VT-x payload defects |
| F5 | STS-1 payload with 21 VT-x payload defects |
| F6 | STS-1 payload with 22 VT-x payload defects |
| F7 | STS-1 payload with 23 VT-x payload defects |
| F8 | STS-1 payload with 24 VT-x payload defects |
| F9 | STS-1 payload with 25 VT-x payload defects |
| FA | STS-1 payload with 26 VT-x payload defects |
| FB | STS-1 payload with 27 VT-x payload defects |
| FC | STS-1 payload with 28 VT-x payload defects, or STS-1, STS-3c, etc. with a non-VT payload defect (DS3, FDDI, etc.) |

G1: Path status. Allocated to convey back to an originating STS SPE the path-terminating status and performance. Bits 1 - 4 convey the count of interleaved bit blocks that have been detected in error by B3. Bits 5 - 7 provide codes to indicate both an old version and an enhanced version of the STS RDI-P.

G1, RDI-P defects

| REI | | | | RDI-P | | | Spare |
|-----|----|----|----------------------------|---------------|----|----|-------|
| b1 | b2 | b3 | b4 | b5 | b6 | b7 | b8 |
| | | | | | | | |
| b5 | b6 | b7 | Interpretation | Triggers | | | |
| 0 | 0 | 0 | No remote defect | No defects | | | |
| 0 | 0 | 1 | No remote defect | No defects | | | |
| 0 | 1 | 0 | Remote payload defect | PLM-P | | | |
| 0 | 1 | 1 | No remote defect | No defects | | | |
| 1 | 0 | 0 | Remote defect | AIS-P, LOP-P | | | |
| 1 | 0 | 1 | Remote server defect | AIS-P, LOP-P | | | |
| 1 | 1 | 0 | Remote connectivity defect | TIM-P, UNEQ-P | | | |
| 1 | 1 | 1 | Remote defect | AIS-P, LOP-P | | | |

F2: Path user channel. Allocated for user communication purposes between path elements.

H4: Multiframe indicator. Provides a generalized multiframe indicator for payloads. Currently, it is only used for VT-structured payloads.

Z3, Z4: Allocated for future use. Have no defined value. The receiver is required to ignore their content.

N1: Allocated to support tandem connection maintenance and the tandem connection link.

Bits 1 - 4 are used to provide the tandem connection Incoming Error Count (IEC). In option 1, bits 5 - 8 are used to provide the tandem connection data link which is an optional 32 kbit/s data channel available to applications or services that span more than one LTE-LTE connection, but may be shorter than a PTE-PTE connection. In option 2, bits 5 - 8 are used to provide maintenance information including REI, outgoing error indication, RDI, outgoing defect information and TC access point identifier.

VT-POH VT Path Overhead

(for VT-1.5, VT-2, VT-3, VT-6)

V5: The first byte of a VT SPE, provides the functions of error checking, signal label and path status. Bits 1 and 2 are allocated for error performance monitoring. Bit 3 is a REI-V that is sent back towards an originating VT PTE if errors were detected by the BIP-2. Bit 4 is reserved for mapping-specific functions. Bits 5 - 7 provide a VT signal label. Bit 8 provides codes to indicate both an old version and an enhanced version of the RDI-V.

| b5 - b7 | Assigned VT Identification |
|---------|---|
| 000 | Unequipped VT1.5 |
| 001 | Equipped – nonspecific VT1.5 |
| 010 | Asynchronous mapping for DS1 |
| 011 | Bit-synchronous mapping for DS1 |
| 100 | Byte synchronous mapping for DS1 |
| 101 | Unassigned VT1.5 |
| 110 | Unassigned VT1.5 |
| 111 | Unassigned VT1.5 |
| 000 | Unequipped VT2 |
| 001 | Equipped – nonspecific VT2 |
| 010 | Asynchronous mapping for 2.048 Mbit/s |
| 011 | Bit-synchronous mapping for 2.048 Mbit/s |
| 100 | Byte synchronous mapping for 2.048 Mbit/s |
| 101 | Unassigned VT2 |
| 110 | Unassigned VT2 |
| 111 | Unassigned VT2 |
| 000 | Unequipped VT3 |
| 001 | Equipped – nonspecific VT2 |
| 010 | Asynchronous mapping for 2.048 Mbit/s |
| 011 | Bit-synchronous mapping for 2.048 Mbit/s |
| 100 | Byte synchronous mapping for 2.048 Mbit/s |
| 101 | Unassigned VT2 |
| 110 | Unassigned VT2 |
| 111 | Unassigned VT2 |
| 000 | Unequipped VT3 |
| 001 | Equipped – nonspecific VT3 |
| 010 | Asynchronous mapping for DS1C |
| 011 | Unassigned VT3 |
| 100 | Unassigned VT3 |
| 101 | Unassigned VT3 |
| 110 | Unassigned VT3 |
| 111 | Unassigned VT3 |
| 000 | Unequipped VT6 |
| 001 | Equipped – nonspecific VT6 |
| 010 | Asynchronous mapping for DS2 |
| 011 | Unassigned VT6 |
| 100 | Unassigned VT6 |
| 101 | Unassigned VT6 |
| 110 | Unassigned VT6 |
| 111 | Unassigned VT6 |

Related Information

- [Optical Product Support Pages](#)
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