Configuring Media-Independent PPP and Multilink PPP

This chapter describes how to configure the PPP and Multilink PPP (MLP) features that can be configured on any interface. It includes the following main sections:

- PPP Encapsulation Overview
- Configuring PPP and MLP
- Configuring MLP Interleaving and Queueing
- Configuring MLP Inverse Multiplexer and Distributed MLP
- Monitoring and Maintaining PPP and MLP Interfaces
- Configuration Examples for PPP and MLP

This chapter also describes address pooling for point-to-point links, which is available on all asynchronous serial, synchronous serial, and ISDN interfaces. See the chapter “Configuring Asynchronous SLIP and PPP” in this publication for information about PPP features and requirements that apply only to asynchronous lines and interfaces.

To identify the hardware platform or software image information associated with a feature, use the Feature Navigator on Cisco.com to search for information about the feature or refer to the software release notes for a specific release. For more information, see the “Identifying Supported Platforms” section in the “Using Cisco IOS Software” chapter.

For a complete description of the PPP commands in this chapter, refer to the Cisco IOS Dial Technologies Command Reference. To locate documentation of other commands that appear in this chapter, use the command reference master index or search online.

**PPP Encapsulation Overview**

PPP, described in RFC 1661, encapsulates network layer protocol information over point-to-point links. You can configure PPP on the following types of physical interfaces:

- Asynchronous serial
- High-Speed Serial Interface (HSSI)
- ISDN
- Synchronous serial
Challenge Handshake Authentication Protocol (CHAP) or Password Authentication Protocol (PAP) Magic Number support is available on all serial interfaces. PPP always attempts to negotiate for Magic Numbers, which are used to detect looped-back lines. Depending on how the `down-when-looped` command is configured, the router might shut down a link if it detects a loop.

The software provides the CHAP and PAP on serial interfaces running PPP encapsulation. For detailed information about authentication, refer to the *Cisco IOS Security Configuration Guide*.

Beginning with Cisco IOS Release 11.2 F, Cisco supported fast switching of incoming and outgoing DECnet and CLNS packets over PPP.

## Configuring PPP and MLP

To configure PPP on a serial interface (including ISDN), perform the following task in interface configuration mode. This task is required for PPP encapsulation.

- **Enabling PPP Encapsulation**

You can also complete the tasks in the following sections; these tasks are optional but offer a variety of uses and enhancements for PPP on your systems and networks:

- **Enabling CHAP or PAP Authentication**
- **Enabling Link Quality Monitoring**
- **Configuring Compression of PPP Data**
- **Configuring Microsoft Point-to-Point Compression**
- **Configuring IP Address Pooling**
- **Configuring PPP Reliable Link**
- **Disabling or Reenabling Peer Neighbor Routes**
- **Configuring PPP Half-Bridging**
- **Configuring Multilink PPP**
- **Configuring MLP Interleaving**
- **Enabling Distributed CEF Switching**
- **Creating a Multilink Bundle**
- **Assigning an Interface to a Multilink Bundle**
- **Disabling PPP Multilink Fragmentation**
- **Verifying the MLP Inverse Multiplexer Configuration**

See the section “Monitoring and Maintaining PPP and MLP Interfaces” later in this chapter for tips on maintaining PPP. See the “Configuration Examples for PPP and MLP” at the end of this chapter for ideas on how to implement PPP and MLP in your network.

## Enabling PPP Encapsulation

To enable PPP on serial lines to encapsulate IP and other network protocol datagrams, use the following command in interface configuration mode:
Enabling CHAP or PAP Authentication

PPP with CHAP or PAP authentication is often used to inform the central site about which remote routers are connected to it.

With this authentication information, if the router or access server receives another packet for a destination to which it is already connected, it does not place an additional call. However, if the router or access server is using rotaries, it sends the packet out the correct port.

CHAP and PAP were originally specified in RFC 1334, and CHAP is updated in RFC 1994. These protocols are supported on synchronous and asynchronous serial interfaces. When using CHAP or PAP authentication, each router or access server identifies itself by a name. This identification process prevents a router from placing another call to a router to which it is already connected, and also prevents unauthorized access.

Access control using CHAP or PAP is available on all serial interfaces that use PPP encapsulation. The authentication feature reduces the risk of security violations on your router or access server. You can configure either CHAP or PAP for the interface.

To use CHAP or PAP, you must be running PPP encapsulation.

When CHAP is enabled on an interface and a remote device attempts to connect to it, the local router or access server sends a CHAP packet to the remote device. The CHAP packet requests or “challenges” the remote device to respond. The challenge packet consists of an ID, a random number, and the host name of the local router.

The required response has two parts:

- An encrypted version of the ID, a secret password, and the random number
- Either the host name of the remote device or the name of the user on the remote device

When the local router or access server receives the response, it verifies the secret password by performing the same encryption operation as indicated in the response and looking up the required host name or username. The secret passwords must be identical on the remote device and the local router.

Because this response is sent, the password is never sent in clear text, preventing other devices from stealing it and gaining illegal access to the system. Without the proper response, the remote device cannot connect to the local router.

CHAP transactions occur only when a link is established. The local router or access server does not request a password during the rest of the call. (The local device can, however, respond to such requests from other devices during a call.)

When PAP is enabled, the remote router attempting to connect to the local router or access server is required to send an authentication request. If the username and password specified in the authentication request are accepted, the Cisco IOS software sends an authentication acknowledgment.

After you have enabled CHAP or PAP, the local router or access server requires authentication from remote devices. If the remote device does not support the enabled protocol, no traffic will be passed to that device.
To use CHAP or PAP, you must perform the following tasks:

- Enable PPP encapsulation.
- Enable CHAP or PAP on the interface.
- For CHAP, configure host name authentication and the secret or password for each remote system with which authentication is required.

To enable PPP encapsulation, use the following command in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router(config-if)# encapsulation ppp</td>
<td>Enables PPP encapsulation on an interface.</td>
</tr>
</tbody>
</table>

To enable CHAP or PAP authentication on an interface configured for PPP encapsulation, use the following command in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router(config-if)# ppp authentication {chap</td>
<td>chap pap</td>
</tr>
</tbody>
</table>

The `ppp authentication chap` optional keyword `if-needed` can be used only with Terminal Access Controller Access Control System (TACACS) or extended TACACS.

With authentication, authorization, and accounting (AAA) configured on the router and list names defined for AAA, the `list-name` optional keyword can be used with AAA/TACACS+.

⚠️ **Caution**

If you use a `list-name` that has not been configured with the `aaa authentication ppp` command, you disable PPP on the line.

Add a `username` entry for each remote system from which the local router or access server requires authentication.

To specify the password to be used in CHAP or PAP caller identification, use the following command in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router(config)# username name [user-maxlinks link-number] password secret</td>
<td>Configures identification. Optionally, you can specify the maximum number of connections a user can establish.</td>
</tr>
</tbody>
</table>

To use the `user-maxlinks` keyword, you must also use the `aaa authorization network default local` command and PPP encapsulation and name authentication on all the interfaces the user will be accessing.

Make sure this password does not include spaces or underscores.
To configure TACACS on a specific interface as an alternative to global host authentication, use one of the following commands in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Router(config-if)# ppp use-tacacs [single-line]</code> or <code>aaa authentication ppp</code></td>
<td>Configures TACACS.</td>
</tr>
</tbody>
</table>

Enabling Link Quality Monitoring

Link Quality Monitoring (LQM) is available on all serial interfaces running PPP. LQM will monitor the link quality, and if the quality drops below a configured percentage, the router will shut down the link. The percentages are calculated for both the incoming and outgoing directions. The outgoing quality is calculated by comparing the total number of packets and bytes sent with the total number of packets and bytes received by the destination node. The incoming quality is calculated by comparing the total number of packets and bytes received with the total number of packets and bytes sent by the destination peer.

**Note**

LQM is not compatible with Multilink PPP.

When LQM is enabled, Link Quality Reports (LQRs) are sent, in place of keepalives, every keepalive period. All incoming keepalives are responded to properly. If LQM is not configured, keepalives are sent every keepalive period and all incoming LQRs are responded to with an LQR. LQR is specified in RFC 1989, *PPP Link Quality Monitoring*.

To enable LQM on the interface, use the following command in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Router(config-if)# ppp quality percentage</code></td>
<td>Enables LQM on the interface.</td>
</tr>
</tbody>
</table>

The *percentage* argument specifies the link quality threshold. That percentage must be maintained, or the link is deemed to be of poor quality and is taken down.

Configuring Compression of PPP Data

You can configure point-to-point software compression on serial interfaces that use PPP encapsulation. Compression reduces the size of a PPP frame via lossless data compression. PPP encapsulations support both predictor and Stacker compression algorithms.

If most of your traffic is already compressed files, do not use compression.
Most routers support software compression only, but in the Cisco 7000 series routers, hardware compression and distributed compression are also available, depending on the interface processor and compression service adapter hardware installed in the router.

To configure compression, complete the tasks in one of the following sections:

- **Software Compression**
- **Hardware-Dependent Compression**

### Software Compression

Software compression is available in all router platforms. Software compression is performed by the main processor in the router.

Compression is performed in software and might significantly affect system performance. We recommend that you disable compression if the router CPU load exceeds 65 percent. To display the CPU load, use the `show process cpu` EXEC command.

To configure compression over PPP, use the following commands in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config-if)# encapsulation ppp Enables encapsulation of a single protocol on the serial line.</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config-if)# compress [predictor</td>
</tr>
</tbody>
</table>

### Hardware-Dependent Compression

When you configure Stacker compression on Cisco 7000 series routers with a 7000 Series Route Switch Processor (RSP7000), on Cisco 7200 series routers, and on Cisco 7500 series routers, there are three methods of compression: hardware compression, distributed compression, and software compression.

Hardware and distributed compression are available on routers that have the SA-Comp/1 and SA-Comp/4 data compression service adapters (CSAs). CSAs are available on Cisco 7200 series routers, on Cisco 7500 series routers with second-generation Versatile Interface Processors (VIP2s), and on Cisco 7000 series routers with the RSP7000 and 7000 Series Chassis Interface (RSP7000CI). (CSAs require VIP2 model VIP2-40.)

To configure hardware or distributed compression over PPP, use the following commands in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config-if)# encapsulation ppp Enables encapsulation of a single protocol on the serial line.</td>
</tr>
<tr>
<td>Step 2</td>
<td>Cisco 7000 series with RSP7000 and Cisco 7500 series routers Router(config-if)# compress stac [distributed</td>
</tr>
<tr>
<td></td>
<td>Cisco 7200 series routers Router(config-if)# compress stac [csa slot</td>
</tr>
</tbody>
</table>

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Specifying the `compress stac` command with no options causes the router to use the fastest available compression method:

- If the router contains a CSA, compression is performed in the CSA hardware (hardware compression).
- If the CSA is not available, compression is performed in the software installed on the VIP2 (distributed compression).
- If the VIP2 is not available, compression is performed in the main processor of the router (software compression).

Using hardware compression in the CSA frees the main processor of the router for other tasks. You can also configure the router to use the VIP2 to perform compression by using the `distributed` option, or to use the main processor of the router by using the `software` option. If the VIP2 is not available, compression is performed in the main processor of the router.

When compression is performed in software installed in the main processor of the router, it might substantially affect system performance. We recommend that you disable compression in the main processor of the router if the router CPU load exceeds 40 percent. To display the CPU load, use the `show process cpu` EXEC command.

Specifying the `compress stac` command with no options causes the router to use the fastest available compression method.

### Configuring Microsoft Point-to-Point Compression

Microsoft Point-to-Point Compression (MPPC) is a scheme used to compress PPP packets between Cisco and Microsoft client devices. The MPPC algorithm is designed to optimize bandwidth utilization in order to support multiple simultaneous connections. The MPPC algorithm uses a Lempel-Ziv (LZ)-based algorithm with a continuous history buffer called a dictionary.

The Compression Control Protocol (CCP) configuration option for MPPC is 18.

Exactly one MPPC datagram is encapsulated in the PPP information field. The PPP protocol field indicates the hexadecimal type of 00FD for all compressed datagrams. The maximum length of the MPPC datagram sent over PPP is the same as the MTU of the PPP interface; however, this length cannot be greater than 8192 bytes because the history buffer is limited to 8192 bytes. If compressing the data results in data expansion, the original data is sent as an uncompressed MPPC packet.

The history buffers between compressor and decompressor are synchronized by maintaining a 12-bit coherency count. If the decompressor detects that the coherency count is out of sequence, the following error recovery process is performed:

1. Reset Request (RR) packet is sent from the decompressor.
2. The compressor then flushes the history buffer and sets the flushed bit in the next packet it sends.
3. Upon receiving the flushed bit set packet, the decompressor flushes the history buffer.

Synchronization is achieved without CCP using the Reset Acknowledge (RA) packet, which can consume additional time.

Compression negotiation between a router and a Windows 95 client occurs through the following process:

1. Windows 95 sends a request for both STAC (option 17) and MPPC (option 18) compression.
2. The router sends a negative acknowledgment (NAK) requesting only MPPC.
3. Windows 95 resends the request for MPPC.
4. The router sends an acknowledgment (ACK) confirming MPPC compression negotiation.

### MPPC Restrictions

The following restrictions apply to the MPPC feature:

- MPPC is supported only with PPP encapsulation.
- Compression can be processor intensive because it requires a reserved block of memory to maintain the history buffer. Do not enable modem or hardware compression because it may cause performance degradation, compression failure, or data expansion.
- Both ends of the point-to-point link must be using the same compression method (STAC, Predictor, or MPPC, for example).

### Configuring MPPC

PPP encapsulation must be enabled before you can configure MPPC. For information on how to configure PPP encapsulation, see the section “Enabling PPP Encapsulation” earlier in this chapter.

There is only one command required to configure MPPC. The existing `compress` command supports the `mppc` keyword, which prepares the interface to initiate CCP and negotiates MPPC with the Microsoft client. To set MPPC once PPP encapsulation is configured on the router, use the following command in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router(config-if)# compress [mppc [ignore-pfc]]</td>
<td>Enables MPPC on the interface.</td>
</tr>
</tbody>
</table>

The `ignore-pfc` keyword instructs the router to ignore the protocol field compression flag negotiated by LCP. For example, the uncompressed standard protocol field value for IP is 0x0021 and 0x21 when compression is enabled. When the `ignore-pfc` option is enabled, the router will continue to use the uncompressed value (0x0021). Using the `ignore-pfc` option is helpful for some asynchronous driver devices that use an uncompressed protocol field (0x0021), even though the protocol field compression is negotiated between peers. displays protocol rejections when the `debug ppp negotiation` command is enabled. These errors can be remedied by setting the `ignore-pfc` option.

**Sample debug ppp negotiation Command Output Showing Protocol Reject**

```
PPP Async2: protocol reject received for protocol = 0x2145
PPP Async2: protocol reject received for protocol = 0x2145
PPP Async2: protocol reject received for protocol = 0x2145
```

### Configuring IP Address Pooling

A point-to-point interface must be able to provide a remote node with its IP address through the IP Control Protocol (IPCP) address negotiation process. The IP address can be obtained from a variety of sources. The address can be configured through the command line, entered with an EXEC-level command, provided by TACACS+ or the Dynamic Host Configuration Protocol (DHCP), or from a locally administered pool.
IP address pooling uses a pool of IP addresses from which an incoming interface can provide an IP address to a remote node through IPCP address negotiation process. IP address pooling also enhances configuration flexibility by allowing multiple types of pooling to be active simultaneously.

See the chapter “Configuring Asynchronous SLIP and PPP” in this publication for additional information about address pooling on asynchronous interfaces and about the Serial Line Internet Protocol (SLIP).

Peer Address Allocation

A peer IP address can be allocated to an interface through several methods:

- Dialer map lookup—This method is used only if the peer requests an IP address, no other peer IP address has been assigned, and the interface is a member of a dialer group.
- PPP or SLIP EXEC command—An asynchronous dialup user can enter a peer IP address or host name when PPP or SLIP is invoked from the command line. The address is used for the current session and then discarded.
- IPCP negotiation—If the peer presents a peer IP address during IPCP address negotiation and no other peer address is assigned, the presented address is acknowledged and used in the current session.
- Default IP address—The `peer default ip address` command and the `member peer default ip address` command can be used to define default peer IP addresses.
- TACACS+ assigned IP address—During the authorization phase of IPCP address negotiation, TACACS+ can return an IP address that the user being authenticated on a dialup interface can use. This address overrides any default IP address and prevents pooling from taking place.
- DHCP retrieved IP address—If configured, the routers acts as a proxy client for the dialup user and retrieves an IP address from a DHCP server. That address is returned to the DHCP server when the timer expires or when the interface goes down.
- Local address pool—The local address pool contains a set of contiguous IP addresses (a maximum of 1024 addresses) stored in two queues. The free queue contains addresses available to be assigned and the used queue contains addresses that are in use. Addresses are stored to the free queue in first-in, first-out (FIFO) order to minimize the chance the address will be reused, and to allow a peer to reconnect using the same address that it used in the last connection. If the address is available, it is assigned; if not, another address from the free queue is assigned.
- Chat script (asynchronous serial interfaces only)—The IP address in the `dialer map` command entry that started the script is assigned to the interface and overrides any previously assigned peer IP address.
- Virtual terminal/protocol translation—The translate command can define the peer IP address for a virtual terminal (pseudo asynchronous interface).
- The pool configured for the interface is used, unless TACACS+ returns a pool name as part of AAA. If no pool is associated with a given interface, the global pool named default is used.

Precedence Rules

The following precedence rules of peer IP address support determine which address is used. Precedence is listed from most likely to least likely:

1. AAA/TACACS+ provided address or addresses from the pool named by AAA/TACACS+
2. An address from a local IP address pool or DHCP (typically not allocated unless no other address exists)
3. Dialer map lookup address (not done unless no other address exists)
4. Address from an EXEC-level PPP or SLIP command, or from a chat script
5. Configured address from the peer default ip address command or address from the protocol translate command
6. Peer provided address from IPCP negotiation (not accepted unless no other address exists)

**Interfaces Affected**

Address pooling is available on all asynchronous serial, synchronous serial, ISDN BRI, and ISDN PRI interfaces that are running PPP.

**Choosing the IP Address Assignment Method**

The IP address pooling feature now allows configuration of a global default address pooling mechanism, per-interface configuration of the address pooling mechanism, and per-interface configuration of a specific address or pool name.

You can define the type of IP address pooling mechanism used on router interfaces in one or both of the ways described in the following sections:

- Defining the Global Default Address Pooling Mechanism
- Configuring IP Address Assignment

**Defining the Global Default Address Pooling Mechanism**

The global default mechanism applies to all point-to-point interfaces that support PPP encapsulation and that have not otherwise been configured for IP address pooling. You can define the global default mechanism to be either DHCP or local address pooling.

To configure the global default mechanism for IP address pooling, perform the tasks in one of following sections:

- Defining DHCP as the Global Default Mechanism
- Defining Local Address Pooling as the Global Default Mechanism

After you have defined a global default mechanism, you can disable it on a specific interface by configuring the interface for some other pooling mechanism. You can define a local pool other than the default pool for the interface or you can configure the interface with a specific IP address to be used for dial-in peers.

You can also control the DHCP network discovery mechanism; see the following section for more information:

- Controlling DHCP Network Discovery

**Defining DHCP as the Global Default Mechanism**

DHCP specifies the following components:

- A DHCP server—A host-based DHCP server configured to accept and process requests for temporary IP addresses.
A DHCP proxy-client—A Cisco access server configured to arbitrate DHCP calls between the DHCP server and the DHCP client. The DHCP client-proxy feature manages a pool of IP addresses available to dial-in clients without a known IP address.

To enable DHCP as the global default mechanism, use the following commands in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config)# ip address-pool dhcp-proxy-client</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config)# ip dhcp-server [ip-address</td>
</tr>
</tbody>
</table>

In Step 2, you can provide as few as one or as many as ten DHCP servers for the proxy-client (the Cisco router or access server) to use. DHCP servers provide temporary IP addresses.

### Defining Local Address Pooling as the Global Default Mechanism

To specify that the global default mechanism to use is local pooling, use the following commands in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config)# ip address-pool local</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config)# ip local pool {named-address-pool</td>
</tr>
</tbody>
</table>

If no other pool is defined, a local pool called “default” is used. Optionally, you can associate an address pool with a named pool group.

### Controlling DHCP Network Discovery

To allow peer routers to dynamically discover Domain Name System (DNS) and NetBIOS name server information configured on a DHCP server using PPP IP Control Protocol (IPCP) extensions, use the following command in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router(config)# ip dhcp-client network-discovery informs number-of-messages discovers number-of-messages period</td>
<td>Provides control of the DHCP network discovery mechanism by allowing the number of DHCP Inform and Discover messages to be sent, and a time-out period for retransmission, to be configured.</td>
</tr>
</tbody>
</table>

The `ip dhcp-client network-discovery` global configuration command provides a way to control the DHCP network discovery mechanism. The number of DHCP Inform or Discovery messages can be set to 1 or 2, which determines how many times the system sends the DHCP Inform or Discover messages before stopping network discovery. You can set a time-out period from 3 to 15 seconds, or leave the default time-out period at 15 seconds. Default for the `informs` and `discovers` keywords is 0, which disables the transmission of these messages.
Configuring IP Address Assignment

After you have defined a global default mechanism for assigning IP addresses to dial-in peers, you can configure the few interfaces for which it is important to have a nondefault configuration. You can do any of the following:

- Define a nondefault address pool for use by a specific interface.
- Define DHCP on an interface even if you have defined local pooling as the global default mechanism.
- Specify one IP address to be assigned to all dial-in peers on an interface.
- Make temporary IP addresses available on a per-interface basis to asynchronous clients using SLIP or PPP.

To define a nondefault address pool for use on an interface, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1**
Router(config)# ip local pool
(named-address-pool | default)
(first-IP-address [last-IP-address]) [group
group-name] [cache-size size] | Creates one or more local IP address pools. |
| **Step 2**
Router(config)# interface type number | Specifies the interface and begins interface configuration mode. |
| **Step 3**
Router(config-if)# peer default ip address pool pool-name-list | Specifies the pool or pools for the interface to use. |

To define DHCP as the IP address mechanism for an interface, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1**
Router(config)# interface type number | Specifies the interface and begins interface configuration mode. |
| **Step 2**
Router(config-if)# peer default ip address pool dhcp | Specifies DHCP as the IP address mechanism on this interface. |

To define a specific IP address to be assigned to all dial-in peers on an interface, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1**
Router(config)# interface type number | Specifies the interface and begins interface configuration mode. |
| **Step 2**
Router(config-if)# peer default ip address ip-address | Specifies the IP address to assign. |
Configuring PPP Reliable Link

PPP reliable link is Cisco’s implementation of RFC 1663, *PPP Reliable Transmission*, which defines a method of negotiating and using Numbered Mode Link Access Procedure, Balanced (LAPB) to provide a reliable serial link. Numbered Mode LAPB provides retransmission of error packets across the serial link.

Although LAPB protocol overhead consumes some bandwidth, you can offset that consumption by the use of PPP compression over the reliable link. PPP compression is separately configurable and is not required for use of a reliable link.

**Note**

PPP reliable link is available only on synchronous serial interfaces, including ISDN BRI and ISDN PRI interfaces. PPP reliable link cannot be used over V.120, and does not work with Multilink PPP.

To configure PPP reliable link on a specified interface, use the following command in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router(config-if)# <strong>ppp reliable-link</strong></td>
<td>Enables PPP reliable link.</td>
</tr>
</tbody>
</table>

Having reliable links enabled does not guarantee that all connections through the specified interface will in fact use reliable link. It only guarantees that the router will attempt to negotiate reliable link on this interface.

Troubleshooting PPP

You can troubleshoot PPP reliable link by using the `debug lapb` command and the `debug ppp negotiations`, `debug ppp errors`, and `debug ppp packets` commands. You can determine whether LAPB has been established on a connection by using the `show interface` command.

Disabling or Reenabling Peer Neighbor Routes

The Cisco IOS software automatically creates neighbor routes by default; that is, it automatically sets up a route to the peer address on a point-to-point interface when the PPP IPCP negotiation is completed.

To disable this default behavior or to reenable it once it has been disabled, use the following commands in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config-if)# <strong>no peer neighbor-route</strong></td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config-if)# <strong>peer neighbor-route</strong></td>
</tr>
</tbody>
</table>

**Note**

If entered on a dialer or asynchronous group interface, this command affects all member interfaces.
Configuring PPP Half-Bridging

For situations in which a routed network needs connectivity to a remote bridged Ethernet network, a serial or ISDN interface can be configured to function as a PPP half-bridge. The line to the remote bridge functions as a virtual Ethernet interface, and the serial or ISDN interface on the router functions as a node on the same Ethernet subnetwork as the remote network.

The bridge sends bridge packets to the PPP half-bridge, which converts them to routed packets and forwards them to other router processes. Likewise, the PPP half-bridge converts routed packets to Ethernet bridge packets and sends them to the bridge on the same Ethernet subnetwork.

Note

An interface cannot function as both a half-bridge and a bridge.

Figure 91 shows a router with a serial interface configured as a PPP half-bridge. The interface functions as a node on the Ethernet subnetwork with the bridge. Note that the serial interface has an IP address on the same Ethernet subnetwork as the bridge.

Figure 91 Router Serial Interface Configured as a Half-Bridge

Note

The Cisco IOS software supports no more than one PPP half-bridge per Ethernet subnetwork.

To configure a serial interface to function as a half-bridge, use the following commands beginning in global configuration mode as appropriate for your network:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config)# interface serial number</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config-if)# ppp bridge appletalk</td>
</tr>
<tr>
<td></td>
<td>Router(config-if)# ppp bridge ip</td>
</tr>
<tr>
<td></td>
<td>Router(config-if)# ppp bridge ipx novell-ether</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Step 3</td>
<td>Router(config-if)# ip address n.n.n.n</td>
</tr>
<tr>
<td></td>
<td>Router(config-if)# appletalk address network.node</td>
</tr>
<tr>
<td></td>
<td>Router(config-if)# appletalk cable-range network.node</td>
</tr>
<tr>
<td></td>
<td>Router(config-if)# ipx network network</td>
</tr>
</tbody>
</table>
You must enter the **ppp bridge** command either when the interface is shut down or before you provide a protocol address for the interface.

For more information about AppleTalk addressing, refer to the “Configuring AppleTalk” chapter of the *Cisco IOS AppleTalk and Novell IPX Configuration Guide*. For more information about IPX addresses and encapsulations, refer to the “Configuring Novell IPX” chapter of the *Cisco IOS AppleTalk and Novell IPX Configuration Guide*.

### Configuring Multilink PPP

The Multilink PPP feature provides load balancing functionality over multiple WAN links, while providing multivendor interoperability, packet fragmentation and proper sequencing, and load calculation on both inbound and outbound traffic. The Cisco implementation of MLP supports the fragmentation and packet sequencing specifications in RFC 1990. Additionally, you can change the default endpoint discriminator value that is supplied as part of user authentication. Refer to RFC 1990 for more information about the endpoint discriminator.

MLP allows packets to be fragmented and the fragments to be sent at the same time over multiple point-to-point links to the same remote address. The multiple links come up in response to a defined dialer load threshold. The load can be calculated on inbound traffic, outbound traffic, or on either, as needed for the traffic between the specific sites. MLP provides bandwidth on demand and reduces transmission latency across WAN links.

MLP is designed to work over synchronous and asynchronous serial and BRI and PRI types of single or multiple interfaces that have been configured to support both dial-on-demand rotary groups and PPP encapsulation.

Perform the tasks in the following sections, as required for your network, to configure MLP:

- Configuring MLP on Synchronous Interfaces
- Configuring MLP on Asynchronous Interfaces
- Configuring MLP on a Single ISDN BRI Interface
- Configuring MLP on Multiple ISDN BRI Interfaces
- Configuring MLP Using Multilink Group Interfaces
- Changing the Default Endpoint Discriminator

### Configuring MLP on Synchronous Interfaces

To configure Multilink PPP on synchronous interfaces, you configure the synchronous interfaces to support PPP encapsulation and Multilink PPP.

To configure a synchronous interface, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td><strong>Router(config)# interface serial number</strong></td>
</tr>
<tr>
<td></td>
<td>Specifies an asynchronous interface.</td>
</tr>
<tr>
<td>Step 2</td>
<td><strong>Router(config-if)# no ip address</strong></td>
</tr>
<tr>
<td></td>
<td>Specifies no IP address for the interface.</td>
</tr>
<tr>
<td>Step 3</td>
<td><strong>Router(config-if)# encapsulation ppp</strong></td>
</tr>
<tr>
<td></td>
<td>Enables PPP encapsulation.</td>
</tr>
</tbody>
</table>
Configuring MLP on Asynchronous Interfaces

To configure MLP on asynchronous interfaces, configure the asynchronous interfaces to support dial-on-demand routing (DDR) and PPP encapsulation, and then configure a dialer interface to support PPP encapsulation, bandwidth on demand, and Multilink PPP.

To configure an asynchronous interface to support DDR and PPP encapsulation, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config)# interface async number</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config-if)# no ip address</td>
</tr>
<tr>
<td>Step 3</td>
<td>Router(config-if)# encapsulation ppp</td>
</tr>
<tr>
<td>Step 4</td>
<td>Router(config-if)# dialer in-band</td>
</tr>
<tr>
<td>Step 5</td>
<td>Router(config-if)# dialer rotary-group number</td>
</tr>
</tbody>
</table>

Repeat these steps for additional asynchronous interfaces, as needed.

At some point, adding more asynchronous interfaces does not improve performance. With the default maximum transmission unit (MTU) size, MLP should support three asynchronous interfaces using V.34 modems. However, packets might be dropped occasionally if the maximum transmission unit (MTU) size is small or large bursts of short frames occur.

To configure a dialer interface to support PPP encapsulation and Multilink PPP, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config)# interface dialer number</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config-if)# no ip address</td>
</tr>
<tr>
<td>Step 3</td>
<td>Router(config-if)# encapsulation ppp</td>
</tr>
<tr>
<td>Step 4</td>
<td>Router(config-if)# dialer in-band</td>
</tr>
<tr>
<td>Step 5</td>
<td>Router(config-if)# dialer load-threshold load [inbound</td>
</tr>
<tr>
<td>Step 6</td>
<td>Router(config-if)# ppp multilink</td>
</tr>
</tbody>
</table>
Configuring MLP on a Single ISDN BRI Interface

To enable MLP on a single ISDN BRI interface, you are not required to define a dialer rotary group separately because ISDN interfaces are dialer rotary groups by default.

To enable PPP on an ISDN BRI interface, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Router(config)# interface bri number</td>
</tr>
<tr>
<td>Step 2</td>
<td>Router(config-if)# ip address ip-address mask [secondary]</td>
</tr>
<tr>
<td>Step 3</td>
<td>Router(config-if)# encapsulation ppp</td>
</tr>
<tr>
<td>Step 4</td>
<td>Router(config-if)# dialer idle-timeout seconds [inbound</td>
</tr>
<tr>
<td>Step 5</td>
<td>Router(config-if)# dialer load-threshold load</td>
</tr>
<tr>
<td>Step 6</td>
<td>Router(config-if)# dialer map protocol next-hop-address [name hostname] [spc] [speed 56</td>
</tr>
<tr>
<td>Step 7</td>
<td>Router(config-if)# dialer-group group-number</td>
</tr>
<tr>
<td>Step 8</td>
<td>Router(config-if)# ppp authentication pap</td>
</tr>
<tr>
<td>Step 9</td>
<td>Router(config-if)# ppp multilink</td>
</tr>
</tbody>
</table>

If you do not use PPP authentication procedures (Step 8), your telephone service must pass caller ID information.

The load threshold number is required. For an example of configuring MLP on a single ISDN BRI interface, see the section “MLP on One ISDN BRI Interface Example” at the end of this chapter.

When MLP is configured and you want a multilink bundle to be connected indefinitely, use the dialer idle-timeout command to set a very high idle timer. (The dialer-load threshold 1 command no longer keeps a multilink bundle of 1 links connected indefinitely, and the dialer-load threshold 2 command no longer keeps a multilink bundle of two links connected indefinitely.)

Configuring MLP on Multiple ISDN BRI Interfaces

To enable MLP on multiple ISDN BRI interfaces, set up a dialer rotary interface and configure it for Multilink PPP, and then configure the BRI interfaces separately and add them to the same rotary group.
To set up the dialer rotary interface for the BRI interfaces, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong></td>
<td>Router(config)# interface dialer number Specifies the dialer rotary interface and begins interface configuration mode.</td>
</tr>
<tr>
<td><strong>Step 2</strong></td>
<td>Router(config-if)# ip address address mask Specifies the protocol address for the dialer rotary interface.</td>
</tr>
<tr>
<td><strong>Step 3</strong></td>
<td>Router(config-if)# encapsulation ppp Enables PPP encapsulation.</td>
</tr>
<tr>
<td><strong>Step 4</strong></td>
<td>Router(config-if)# dialer in-band Specifies in-band dialing.</td>
</tr>
<tr>
<td><strong>Step 5</strong></td>
<td>Router(config-if)# dialer idle-timeout seconds [inbound</td>
</tr>
<tr>
<td><strong>Step 6</strong></td>
<td>Router(config-if)# dialer map protocol next-hop-address [name hostname] [spc] [speed 56</td>
</tr>
<tr>
<td><strong>Step 7</strong></td>
<td>Router(config-if)# dialer load-threshold load Specifies the dialer load threshold, using the same threshold as the individual BRI interfaces.</td>
</tr>
<tr>
<td><strong>Step 8</strong></td>
<td>Router(config-if)# dialer-group number Controls access to this interface by adding it to a dialer access group.</td>
</tr>
<tr>
<td><strong>Step 9</strong></td>
<td>Router(config-if)# ppp authentication chap (Optional) Enables PPP CHAP authentication.</td>
</tr>
<tr>
<td><strong>Step 10</strong></td>
<td>Router(config-if)# ppp multilink Enables Multilink PPP.</td>
</tr>
</tbody>
</table>

If you do not use PPP authentication procedures (Step 10), your telephone service must pass caller ID information.

To configure each of the BRI interfaces to belong to the same rotary group, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong></td>
<td>Router(config)# interface bri number Specifies one of the BRI interfaces.</td>
</tr>
<tr>
<td><strong>Step 2</strong></td>
<td>Router(config-if)# no ip address Specifies that it does not have an individual protocol address.</td>
</tr>
<tr>
<td><strong>Step 3</strong></td>
<td>Router(config-if)# encapsulation ppp Enables PPP encapsulation.</td>
</tr>
<tr>
<td><strong>Step 4</strong></td>
<td>Router(config-if)# dialer idle-timeout seconds [inbound</td>
</tr>
<tr>
<td><strong>Step 5</strong></td>
<td>Router(config-if)# dialer rotary-group number Adds the interface to the rotary group.</td>
</tr>
<tr>
<td><strong>Step 6</strong></td>
<td>Router(config-if)# dialer load-threshold load Specifies the dialer load threshold for bringing up additional WAN links.</td>
</tr>
</tbody>
</table>
Configuring Media-Independent PPP and Multilink PPP

Repeat Steps 1 through 6 for each BRI that you want to belong to the same dialer rotary group.

When MLP is configured and you want a multilink bundle to be connected indefinitely, use the `dialer idle-timeout` command to set a very high idle timer. (The `dialer load-threshold 1` command no longer keeps a multilink bundle of n links connected indefinitely and the `dialer load-threshold 2` command no longer keeps a multilink bundle of two links connected indefinitely.)

**Note**

Previously, when MLP was used in a dialer profile, a virtual access interface was always created as the bundle. It was bound to both the B channel and the dialer profile interfaces after creation and cloning. The dialer profile interface could act as the bundle without help from a virtual access interface. But with the Dynamic Multiple Encapsulations feature available in Cisco IOS Release 12.1, it is no longer the virtual access interface that is added into the connected group of the dialer profile, but the dialer profile itself. The dialer profile becomes a connected member of its own connected group. See the “Dynamic Multiple Encapsulations over ISDN Example” in the chapter “Configuring Peer-to-Peer DDR with Dialer Profiles” in this publication, for more information about dynamic multiple encapsulations and its relation to Multilink PPP.

For an example of configuring MLP on multiple ISDN BRI interfaces, see the section “MLP on Multiple ISDN BRI Interfaces Example” at the end of this chapter.

### Configuring MLP Using Multilink Group Interfaces

MLP can be configured by assigning a multilink group to a virtual template configuration. Virtual templates allow a virtual access interface to dynamically clone interface parameters from the specified virtual template. If a multilink group is assigned to a virtual template, and then the virtual template is assigned to a physical interface, all links that pass through the physical interface will belong to the same multilink bundle.

A multilink group interface configuration will override a global multilink virtual template configured with the `multilink virtual template` command.

Multilink group interfaces can be used with ATM, PPP over Frame Relay, and serial interfaces.

To configure MLP using a multilink group interface, perform the following tasks:

- Configure the multilink group.
- Assign the multilink group to a virtual template.
- Configure the physical interface to use the virtual template.

To configure the multilink group, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Router(config)# interface multilink group-number</code></td>
<td>Creates a multilink bundle and enters multilink interface configuration mode to configure the bundle.</td>
</tr>
<tr>
<td><code>Router(config-if)# ip address address mask</code></td>
<td>Sets a primary IP address for an interface.</td>
</tr>
<tr>
<td><code>Router(config-if)# encapsulation ppp</code></td>
<td>Enables PPP encapsulation.</td>
</tr>
<tr>
<td><code>Router(config-if)# ppp multilink</code></td>
<td>Enables MLP on an interface.</td>
</tr>
</tbody>
</table>

To assign the multilink group to a virtual template, perform the following task beginning in global configuration mode:
To configure the physical interface and assign the virtual template to it, perform the following task beginning in global configuration mode. This example is for an ATM interface. However, multilink group interfaces can also be used with PPP over Frame Relay interfaces and serial interfaces.

### Changing the Default Endpoint Discriminator

By default, when the system negotiates use of MLP with the peer, the value that is supplied for the endpoint discriminator is the same as the username used for authentication. That username is configured for the interface by the Cisco IOS `ppp chap hostname` or `ppp pap sent-username` command, or defaults to the globally configured host name (or stack group name, if this interface is a Stack Group Bidding Protocol, or SGBP, group member).

To override or change the default endpoint discriminator, use the following command in interface configuration mode:

```
Router(config-if)# ppp multilink endpoint {hostname | ip IP-address | mac LAN-interface | none | phone telephone-number | string char-string}
```

Overrides or changes the default endpoint discriminator the system uses when negotiating the use of MLP with the peer.

To see an example of how to change the default endpoint discriminator, see the section “Changing the Default Endpoint Discriminator Example” at the end of this chapter.

### Configuring MLP Interleaving and Queueing

Interleaving on MLP allows large packets to be multilink encapsulated and fragmented into a small enough size to satisfy the delay requirements of real-time traffic; small real-time packets are not multilink encapsulated and are sent between fragments of the large packets. The interleaving feature also provides a special transmit queue for the smaller, delay-sensitive packets, enabling them to be sent earlier than other flows.
Weighted fair queueing on MLP works on the packet level, not at the level of multilink fragments. Thus, if a small real-time packet gets queued behind a larger best-effort packet and no special queue has been reserved for real-time packets, the small packet will be scheduled for transmission only after all the fragments of the larger packet are scheduled for transmission.

Weighted fair queueing is now supported on all interfaces that support Multilink PPP, including MLP virtual access interfaces and virtual interface templates. Weighted fair-queueing is enabled by default.

Fair queueing on MLP overcomes a prior restriction. Previously, fair queueing was not allowed on virtual access interfaces and virtual interface templates. Interleaving provides the delay bounds for delay-sensitive voice packets on a slow link that is used for other best-effort traffic.

Interleaving applies only to interfaces that can configure a multilink bundle interface. These restrictions include virtual templates, dialer interfaces, and ISDN BRI or PRI interfaces.

Multilink and fair queueing are not supported when a multilink bundle is off-loaded to a different system using Multichassis Multilink PPP (MMP). Thus, interleaving is not supported in MMP networking designs.

MLP support for interleaving can be configured on virtual templates, dialer interfaces, and ISDN BRI or PRI interfaces. To configure interleaving, complete the following tasks:

- Configure the dialer interface, BRI interface, PRI interface, or virtual template, as defined in the relevant chapters of this manual.
- Configure MLP and interleaving on the interface or template.

**Note**

Fair queueing, which is enabled by default, must remain enabled on the interface.

### Configuring MLP Interleaving

To configure MLP and interleaving on a configured and operational interface or virtual interface template, use the following commands beginning in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong>&lt;br&gt;Router(config-if)# ppp multilink</td>
<td>Enables Multilink PPP.</td>
</tr>
<tr>
<td><strong>Step 2</strong>&lt;br&gt;Router(config-if)# ppp multilink interleave</td>
<td>Enables interleaving of packets among the fragments of larger packets on an MLP bundle.</td>
</tr>
<tr>
<td><strong>Step 3</strong>&lt;br&gt;Router(config-if)# ppp multilink fragment delay milliseconds</td>
<td>Specifies a maximum size, in units of time, for packet fragments on an MLP bundle.</td>
</tr>
<tr>
<td><strong>Step 4</strong>&lt;br&gt;Router(config-if)# ip rtp reserve lowest-udp-port range-of-ports [maximum-bandwidth]</td>
<td>Reserves a special queue for real-time packet flows to specified destination UDP ports, allowing real-time traffic to have higher priority than other flows.</td>
</tr>
<tr>
<td><strong>Step 5</strong>&lt;br&gt;Router(config-if)# exit</td>
<td>Exits interface configuration mode.</td>
</tr>
<tr>
<td><strong>Step 6</strong>&lt;br&gt;Router(config)# multilink virtual-template 1</td>
<td>For virtual templates only, applies the virtual template to the multilink bundle. ¹</td>
</tr>
</tbody>
</table>

¹ This step is not used for ISDN or dialer interfaces.

Interleaving statistics can be displayed by using the `show interfaces` command, specifying the particular interface on which interleaving is enabled. Interleaving data is displayed only if there are interleaves. For example, the following line shows interleaves:
Configuring MLP Inverse Multiplexer and Distributed MLP

The distributed MLP feature combines T1/E1 lines in a VIP on a Cisco 7500 series router into a bundle that has the combined bandwidth of the multiple T1/E1 lines. This is done using a VIP MLP link. You choose the number of bundles and the number of T1/E1 lines in each bundle, which allows you to increase the bandwidth of your network links beyond that of a single T1/E1 line without having to purchase a T3 line.

Nondistributed MLP can only perform limited links, with CPU usage quickly reaching 90% with only a few T1/E1 lines running MLP. With distributed MLP, you can increase the router’s total capacity.

The MLP Inverse Multiplexer feature was designed for Internet service providers (ISPs) that want to have the bandwidth of multiple T1 lines with performance comparable to that of an inverse multiplexer without the need of buying standalone inverse-multiplexing equipment. A Cisco router supporting VIPs can bundle multiple T1 lines in a CT3 or CE3 interface. Bundling is more economical than purchasing an inverse multiplexer, and eliminates the need to configure another piece of equipment.

This feature supports the CT3 CE3 data rates without taxing the RSP and CPU by moving the data path to the VIP. This feature also allows remote sites to purchase multiple T1 lines instead of a T3 line, which is especially useful when the remote site does not need the bandwidth of an entire T3 line.

This feature allows multilink fragmentation to be disabled, so multilink packets are sent using Cisco Express Forwarding (CEF) on all platforms, if fragmentation is disabled. CEF is now supported with fragmentation enabled or disabled.

Figure 92 shows a typical network using a VIP MLP link. The Cisco 7500 series router is connected to the network with a CT3 line that has been configured with VIP MLP to carry two bundles of four T1 lines each. One of these bundles goes out to a Cisco 2500 series router and the other goes out to a Cisco 3800 series router.

Figure 92  Diagram of a Typical VIP MLP Topology

Before beginning the MLP Inverse Multiplexer configuration tasks, make note of the following prerequisites and restrictions.
Prerequisites

- Distributed CEF switching must be enabled for distributed MLP.
- One of the following port adapters is required:
  - CT3IP
  - PA-MC-T3
  - PA-MC-2T3+
  - PA-MC-E3
  - PA-MC-8T1
  - PA-MC-4T1
  - PA-MC-8E1
- All 16 E1s can be bundled from a PA-MC-E3 in a VIP4-80.

Restrictions

- The Multilink Inverse Multiplexer feature is supported only on the Cisco 7500 series routers.
- For bundles using IP, all lines in the bundle must have the same IP access list.
- Only one port adapter can be installed in a VIP.
- T1 and E1 lines cannot be mixed in a bundle.
- T1 lines in a bundle must have the same bandwidth.
- All lines in a bundle must have identical configurations.
- T1 lines can be combined in one bundle or up to 16 bundles per VIP.
- E1 lines can be combined in one bundle or up to 12 bundles per VIP.
- A maximum of eight T1 lines can be bundled on the VIP2-50 with two MB of SRAM.
- A maximum of 16 T1 lines can be bundled on the VIP2-50 with four or eight MB of SRAM.
- A maximum of 12 E1 lines can be bundled on the VIP2-50 with four or eight MB of SRAM.
- A maximum of 40 T1 lines can be bundled on the VIP4-80.
- Hardware compression is not supported.
- Encryption is not supported.
- Fancy/custom queueing is supported.
- MLP fragmentation is supported.
- Software compression is not recommended because CPU usage would negate performance gains.
- The maximum differential delay supported is 50 milliseconds.
- VIP CEF is limited to IP only; all other protocols are sent to the RSP.

Enabling fragmentation reduces the delay latency among bundle links, but adds some load to the CPU. Disabling fragmentation may result in better throughput.

To configure a multilink bundle, perform the tasks in the following sections:

- Enabling Distributed CEF Switching (Required for Distributed MLP)
- Creating a Multilink Bundle (Required)
Enabling Distributed CEF Switching

To enable distributed MLP, first enable distributed CEF (dCEF) switching using the following command in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Router(config)# ip cef distributed</code></td>
<td>Enables dCEF switching.</td>
</tr>
</tbody>
</table>

Creating a Multilink Bundle

To create a multilink bundle, use the following commands beginning in global configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Step 1  Router(config)# interface multilink group-number</code></td>
<td>Assigns a multilink group number and begins interface configuration mode.</td>
</tr>
<tr>
<td><code>Step 2  Router(config-if)# ip address address mask</code></td>
<td>Assigns an IP address to the multilink interface.</td>
</tr>
<tr>
<td><code>Step 3  Router(config-if)# encapsulation ppp</code></td>
<td>Enables PPP encapsulation.</td>
</tr>
<tr>
<td><code>Step 4  Router(config-if)# ppp multilink</code></td>
<td>Enables Multilink PPP.</td>
</tr>
</tbody>
</table>

Assigning an Interface to a Multilink Bundle

To assign an interface to a multilink bundle, use the following commands in interface configuration mode:

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Step 1  Router(config-if)# no ip address</code></td>
<td>Removes any specified IP address.</td>
</tr>
<tr>
<td><code>Step 2  Router(config-if)# keepalive</code></td>
<td>Sets the frequency of keepalive packets.</td>
</tr>
<tr>
<td><code>Step 3  Router(config-if)# encapsulation ppp</code></td>
<td>Enables PPP encapsulation.</td>
</tr>
<tr>
<td><code>Step 4  Router(config-if)# ppp multilink group-number</code></td>
<td>Restricts a physical link to joining only the designated multilink-group interface.</td>
</tr>
<tr>
<td><code>Step 5  Router(config-if)# ppp multilink</code></td>
<td>Enables Multilink PPP.</td>
</tr>
<tr>
<td><code>Step 6  Router(config-if)# ppp authentication chap</code></td>
<td>(Optional) Enables CHAP authentication.</td>
</tr>
<tr>
<td><code>Step 7  Router(config-if)# pulse-time seconds</code></td>
<td>(Optional) Configures DTR signal pulsing.</td>
</tr>
</tbody>
</table>
Disabling PPP Multilink Fragmentation

By default, PPP multilink fragmentation is enabled. To disable PPP multilink fragmentation, use the following command in interface configuration mode:

```
Router(config-if)# ppp multilink fragment disable
```

Verifying the MLP Inverse Multiplexer Configuration

To display information about the newly created multilink bundle, use the `show ppp multilink` command in EXEC mode:

```
Router# show ppp multilink

Multilink1, bundle name is group1
Bundle is Distributed
0 lost fragments, 0 reordered, 0 unassigned, sequence 0x0/0x0 rcvd/sent
0 discarded, 0 lost received, 1/255 load
Member links:4 active, 0 inactive (max not set, min not set)
  Serial1/0/0:1
  Serial1/0/0/2
  Serial1/0/0/3
  Serial1/0/0/4
```

Monitoring and Maintaining PPP and MLP Interfaces

To monitor and maintain virtual interfaces, use the following command in EXEC mode:

```
Router> show ppp multilink
```

<table>
<thead>
<tr>
<th>Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router&gt; show ppp multilink</td>
<td>Displays MLP and MMP bundle information.</td>
</tr>
</tbody>
</table>

Configuration Examples for PPP and MLP

The following sections provide various PPP configuration examples:

- CHAP with an Encrypted Password Examples
- User Maximum Links Configuration Example
- MPPC Interface Configuration Examples
- IP Address Pooling Example
- DHCP Network Control Example
- PPP Reliable Link Examples
- MLP Examples
- MLP Interleaving and Queueing for Real-Time Traffic Example
CHAP with an Encrypted Password Examples

The following examples show how to enable CHAP on serial interface 0 of three devices:

**Configuration of Router yyy**

```
hostname yyy
interface serial 0
encapsulation ppp
ppp authentication chap
username xxx password secretxy
username zzz password secretzy
```

**Configuration of Router xxx**

```
hostname xxx
interface serial 0
encapsulation ppp
ppp authentication chap
username yyy password secretxy
username zzz password secretxz
```

**Configuration of Router zzz**

```
hostname zzz
interface serial 0
encapsulation ppp
ppp authentication chap
username yyy password secretxz
username xxx password secretzy
```

When you look at the configuration file, the passwords will be encrypted and the display will look similar to the following:

```
hostname xxx
interface serial 0
encapsulation ppp
ppp authentication chap
username yyy password 7 121F0A18
username zzz password 7 1329A055
```

User Maximum Links Configuration Example

The following example shows how to configure the username sTephen and establish a maximum of five connections. sTephen can connect through serial interface 1/0, which has a dialer map configured for it, or through PRI interface 0/0:23, which has dialer profile interface 0 dedicated to it.

The `aaa authorization network default local` command must be configured. PPP encapsulation and authentication must be enabled on all the interfaces that sTephen can connect to.

```
aaa new-model
aaa authorization network default local
enable secret saintstephen
enable password witharose

username sTephen user-maxlinks 5 password gardenhegoes
```
interface Serial0/0:23
no ip address
encapsulation ppp
dialer pool-member 1
ppp authentication chap
ppp multilink
!
interface Serial1/0
ip address 10.2.2.4 255.255.255.0
encapsulation ppp
dialer in-band
dialer map ip 10.2.2.13 name sTephen 12345
dialer-group 1
ppp authentication chap
!
interface Dialer0
ip address 10.1.1.4 255.255.255.0
encapsulation ppp
dialer remote-name sTephen
dialer string 23456
dialer pool 1
dialer-group 1
ppp authentication chap
ppp multilink
!
dialer-list 1 protocol ip permit

MPPC Interface Configuration Examples

The following example configures asynchronous interface 1 to implement MPPC and ignore the protocol field compression flag negotiated by LCP:

interface async1
ip unnumbered ethernet0
encapsulation ppp
async default routing
async dynamic routing
async mode interactive
peer default ip address 172.21.71.74
compress mppc ignore-pfc

The following example creates a virtual access interface (virtual-template interface 1) and serial interface 0, which is configured for X.25 encapsulation. MPPC values are configured on the virtual-template interface and will ignore the negotiated protocol field compression flag.

interface ethernet0
ip address 172.20.30.102 255.255.255.0
!
interface virtual-template1
ip unnumbered ethernet0
peer default ip address pool vtemp1
compress mppc ignore-pfc
!
interface serial0
no ip address
no ip mroutecache
encapsulation x25
x25 win 7
x25 winout 7
x25 ips 512
x25 ops 512
Configuring Media-Independent PPP and Multilink PPP

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clock rate 50000
!
ip local pool vtemp1 172.20.30.103 172.20.30.104
ip route 0.0.0.0 0.0.0.0 172.20.30.1
!
translate x25 31320000000000 virtual-template 1

IP Address Pooling Example

The following example configures a modem to dial in to a Cisco access server and obtain an IP address from the DHCP server. This configuration allows the user to log in and browse an NT network. Notice that the dialer 1 and group-async 1 interfaces are configured with the **ip unnumbered loopback** command, so that the broadcast can find the dialup clients and the client can see the NT network.

! hostname secret
!
aaa new-model
aaa authentication login default local
aaa authentication ppp default if-needed local
aaa authentication ppp chap local
enable secret 5 encrypted-secret
enable password EPassWd1
!
username User1 password 0 PassWd2
username User2 password 0 PassWd3
username User3 password 0 PassWd4
no ip domain-lookup
ip dhcp-server 10.47.0.131
async-bootp gateway 10.47.0.1
async-bootp nbns-server 10.47.0.131
isdn switch-type primary-4ess
!
controller t1 0
   framing esf
   clock source line primary
   linecode b8zs
   pri-group timeslots 1-24
!
controller t1 1
   framing esf
   clock source line secondary
   linecode b8zs
!
interface loopback 0
   ip address 10.47.252.254 255.255.252.0
!
interface ethernet 0
   ip address 10.47.0.5 255.255.252.0
   ip helper-address 10.47.0.131
   ip helper-address 10.47.0.255
   no ip route-cache
   no ip mroute-cache
!
interface serial 0
   no ip address
   no ip mroute-cache
   shutdown
!
interface serial 1
no ip address
shutdown
!
interface serial 0:23
no ip address
encapsulation ppp
no ip mroute-cache
dialer rotary-group 1
dialer-group 1
isdn incoming-voice modem
no fair-queue
no cdp enable
!
interface group-async 1
ip unnumbered loopback 0
ip helper-address 10.47.0.131
ip tcp header-compression passive
encapsulation ppp
no ip route-cache
no ip mroute-cache
async mode interactive
peer default ip address dhcp
no fair-queue
no cdp enable
ppp authentication chap
group-range 1 24
!
interface dialer 1
ip unnumbered loopback 0
encapsulation ppp
dialer in-band
dialer-group 1
no peer default ip address
no fair-queue
no cdp enable
ppp authentication chap
ppp multilink
!
routing ospf 172
redistribute connected subnets
redistribute static
network 10.47.0.0 0.0.3.255 area 0
network 10.47.156.0 0.0.3.255 area 0
network 10.47.168.0 0.0.3.255 area 0
network 10.47.252.0 0.0.3.255 area 0
!
ip local pool RemotePool 10.47.252.1 10.47.252.24
ip classless
ip route 10.0.140.0 255.255.255.0 10.59.254.254
ip route 10.2.140.0 255.255.255.0 10.59.254.254
ip route 10.40.0.0 255.255.0.0 10.59.254.254
ip route 10.59.254.0 255.255.255.0 10.59.254.254
ip route 172.23.0.0 255.255.0.0 10.59.254.254
ip route 192.168.0.0 255.255.0.0 10.59.254.254
ip ospf name-lookup
no logging buffered
access-list 101 deny ip any host 255.255.255.255
access-list 101 deny ospf any
access-list 101 permit ip any any
dialer-list 1 protocol ip list 101
snmp-server community public RO
!
line con 0
line 1 24
  autoselect during-login
  autoselect ppp
  modem InOut
  transport input all
line aux 0
line vty 0 4
  password PassWd5
>
  scheduler interval 100
end

DHCP Network Control Example

The following partial example adds the `ip dhcp-client network-discovery` command to the previous “IP Address Pooling Example” to allow peer routers to more dynamically discover DNS and NetBIOS name servers. If the `ip dhcp-client network-discovery` command is disabled, the system falls back to the static configurations made using the `async-bootp dns-server` and `async-bootp nb-server` global configuration commands.

!
hostname secret
!
aaa new-model
aaa authentication login default local
aaa authentication ppp default if-needed local
aaa authentication ppp chap local
enable secret 5 encrypted-secret
enable password EPassWd1
!
username User1 password 0 PassWd2
username User2 password 0 PassWd3
username User3 password 0 PassWd4
no ip domain-lookup
ip dhcp-server 10.47.0.131
ip dhcp-client network-discovery informs 2 discovers 2 period 12
async-bootp gateway 10.47.0.1
async-bootp nbns-server 10.47.0.131
isdn switch-type primary-4ess
.
.
.

PPP Reliable Link Examples

The following example enables PPP reliable link and STAC compression on BRI 0:

interface BRI0
  description Enables stac compression on BRI 0
  ip address 172.1.1.1 255.255.255.0
  encapsulation ppp
dialer map ip 172.1.1.2 name baseball 14195386368
  compress stac
  ppp authentication chap
dialer-group 1
  ppp reliable-link
The following example shows output of the `show interfaces` command when PPP reliable link is enabled. The LAPB output lines indicate that PPP reliable link is provided over LAPB.

```
Router# show interfaces serial 0
Serial0 is up, line protocol is up
Hardware is HD64570
Description: connects to enkidu s 0
Internet address is 172.21.10.10/8
MTU 1500 bytes, BW 1544 Kbit, DLY 20000 usec, rely 255/255
Encapsulation PPP, loopback not set
LCP Open
Open: IPCP, CDP
LAPB DTE, state CONNECT, modulo 8, k 7, N1 12048, N2 20
T1 3000, T2 0, interface outage (partial T3) 0, T4 0, PPP over LAPB
VS 1, VR 1, tx NR 1, Remote VR 1, Retransmissions 0
Queues: U/S frames 0, I frames 0, unack. 0, reTx 0
IFRAMEs 1017/1017 RNRs 0/0 REJs 0/0 SABMs 1/1 FRMRs 0/0 DISCs 0/0
Last input 00:00:18, output 00:00:08, output hang never
Last clearing of 'show interface' counters never
Input queue: 0/75/0 (size/max/drops); Total output drops: 0
Queueing strategy: weighted fair
Output queue: 0/64/0 (size/threshold/drops)
   Conversations 0/1 (active/max active)
   Reserved Conversations 0/0 (allocated/max allocated)
5 minute input rate 3000 bits/sec, 4 packets/sec
5 minute output rate 3000 bits/sec, 7 packets/sec
1365 packets input, 107665 bytes, 0 no buffer
   Received 0 broadcasts, 0 runs, 0 giants, 0 throttles
   0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
2064 packets output, 109207 bytes, 0 underruns
   0 output errors, 0 collisions, 4 interface resets
   0 output buffer failures, 0 output buffers swapped out
   4 carrier transitions
   DCD=up DSR=up DTR=up RTS=up CTS=up
```

MLP Examples

This section contains the following MLP examples:

- MLP on Synchronous Serial Interfaces Example
- MLP on One ISDN BRI Interface Example
- MLP on Multiple ISDN BRI Interfaces Example
- MLP Using Multilink Group Interfaces over ATM Example
- Changing the Default Endpoint Discriminator Example

MLP on Synchronous Serial Interfaces Example

MLP provides characteristics most similar to hardware inverse multiplexers, with good manageability and Layer 3 services support. Figure 93 shows a typical inverse multiplexing application using two Cisco routers and Multilink PPP over four T1 lines.
The following example shows the configuration commands used to create the inverse multiplexing application:

**Router A Configuration**

```plaintext
hostname RouterA
! username RouterB password your_password
ip subnet-zero
multilink virtual-template 1
!
interface Virtual-Template1
  ip unnumbered Ethernet0
  ppp authentication chap
  ppp multilink
!
interface Serial0
  no ip address
  encapsulation ppp
  no fair-queue
  ppp multilink
  pulse-time 3
!
interface Serial1
  no ip address
  encapsulation ppp
  no fair-queue
  ppp multilink
  pulse-time 3
!
interface Serial2
  no ip address
  encapsulation ppp
  no fair-queue
  ppp multilink
  pulse-time 3
!
interface Serial3
  no ip address
  encapsulation ppp
  no fair-queue
  ppp multilink
  pulse-time 3
!
interface Ethernet0
  ip address 10.17.1.254 255.255.255.0
!
router rip
  network 10.0.0.0
!
end
```
Router B Configuration

hostname RouterB
!
username RouterB password your_password
ip subnet-zero
multilink virtual-template 1
!
interface Virtual-Template1
ip unnumbered Ethernet0
ppp authentication chap
ppp multilink
!
interface Serial0
no ip address
encapsulation ppp
no fair-queue
ppp multilink
pulse-time 3
!
interface Serial1
no ip address
encapsulation ppp
no fair-queue
ppp multilink
pulse-time 3
!
interface Serial2
no ip address
encapsulation ppp
no fair-queue
ppp multilink
pulse-time 3
!
interface Serial3
no ip address
encapsulation ppp
no fair-queue
ppp multilink
pulse-time 3
!
interface Ethernet0
ip address 10.17.2.254 255.255.255.0
!
r催化剂 rip
network 10.0.0.0
!
end

MLP on One ISDN BRI Interface Example

The following example enables MLP on BRI interface 0. Because an ISDN interface is a rotary group by default, when one BRI is configured, no dialer rotary group configuration is required.

interface bri 0
description connected to ntt 81012345678902
ip address 172.31.1.7 255.255.255.0
encapsulation ppp
dialer idle-timeout 30
dialer load-threshold 40 either
dialer map ip 172.31.1.8 name atlanta 81012345678901
MLP on Multiple ISDN BRI Interfaces Example

The following example configures multiple ISDN BRI interfaces to belong to the same dialer rotary group for Multilink PPP. The `dialer rotary-group` command is used to assign each of the ISDN BRI interfaces to that dialer rotary group.

```
dialer-group 1
ppp authentication pap
ppp multilink

interface BRI0
no ip address
encapsulation ppp
dialer idle-timeout 500
dialer rotary-group 0
dialer load-threshold 30 either

!interface BRI1
no ip address
encapsulation ppp
dialer idle-timeout 500
dialer rotary-group 0
dialer load-threshold 30 either

!interface BRI2
no ip address
encapsulation ppp
dialer idle-timeout 500
dialer rotary-group 0
dialer load-threshold 30 either

!interface Dialer0
ip address 10.0.0.1 255.0.0.0
encapsulation ppp
dialer in-band
dialer idle-timeout 500
dialer map ip 10.0.0.1 name atlanta broadcast 81012345678901
dialer load-threshold 30 either
dialer-group 1
ppp authentication chap
ppp multilink
```

MLP Using Multilink Group Interfaces over ATM Example

The following example configures MLP over an ATM PVC using a multilink group:

```
dialer-group 1
ppp authentication pap
ppp multilink

interface multilink 1
ip address 10.200.83.106 255.255.255.252
ip tcp header-compression iphc-format delay 20000
service policy output xyz
encapsulation ppp
ppp multilink
ppp multilink fragment delay 10
ppp multilink interleave
ppp timeout multilink link remove 10
ip rtp header-compression iphc-format

interface virtual-template 3
bandwidth 128
ppp multilink group 1
```
Changing the Default Endpoint Discriminator Example

The following partial example changes the MLP endpoint discriminator from the default CHAP host name C-host1 to the E.164-compliant telephone number 1 603 555-1212:

```
interface dialer 0
  ip address 10.1.1.4 255.255.255.0
  encapsulation ppp
  dialer remote-name R-host1
  dialer string 23456
  dialer pool 1
  dialer-group 1
  ppp chap hostname C-host1
  ppp multilink endpoint phone 16035551212
```

MLP Interleaving and Queueing for Real-Time Traffic Example

The following example defines a virtual interface template that enables MLP interleaving and a maximum real-time traffic delay of 20 milliseconds, and then applies that virtual template to the MLP bundle:

```
interface virtual-template 1
  ip unnumbered ethernet 0
  ppp multilink
  ppp multilink interleave
  ppp multilink fragment delay 20
  ip rtp interleave 32768 20 1000
  multilink virtual-template 1
```

The following example enables MLP interleaving on a dialer interface that controls a rotary group of BRI interfaces. This configuration permits IP packets to trigger calls.

```
interface BRI 0
  description connected into a rotary group
  encapsulation ppp
  dialer rotary-group 1

interface BRI 1
  no ip address
  encapsulation ppp
  dialer rotary-group 1

interface BRI 2
  encapsulation ppp
  dialer rotary-group 1

interface BRI 3
  no ip address
  encapsulation ppp
  dialer rotary-group 1
```
interface BRI 4
  encapsulation ppp
  dialer rotary-group 1

interface Dialer 0
  description Dialer group controlling the BRIs
  ip address 10.1.1.1 255.255.255.0
  encapsulation ppp
  dialer map ip 10.1.1.2 name angus 14802616900
dialer-group 1
  ppp authentication chap

! Enables Multilink PPP interleaving on the dialer interface and reserves
! a special queue.
  ppp multilink
  ppp multilink interleave
  ip rtp reserve 32768 20 1000
! Keeps fragments of large packets small enough to ensure delay of 20 ms or less.
  ppp multilink fragment delay 20
dialer-list 1 protocol ip permit

T3 Controller Configuration for an MLP Multilink Inverse Multiplexer Example

In the following example, the T3 controller is configured and four channelized interfaces are created:

ccontroller T3 1/0/0
  framing m23
cablelength 10
t1 1 timeslots 1-24
t1 2 timeslots 1-24
t1 3 timeslots 1-24
t1 4 timeslots 1-24

Multilink Interface Configuration for Distributed MLP Example

In the following example, four multilink interfaces are created with distributed CEF switching and MLP enabled. Each of the newly created interfaces is added to a multilink bundle.

interface multilink1
  ip address 10.0.0.0 10.255.255.255
  ppp chap hostname group 1
  ppp multilink
  ppp multilink group 1

interface serial 1/0/0::1
  no ip address
  encapsulation ppp
  ip route-cache distributed
  no keepalive
  ppp multilink
  ppp multilink group 1

interface serial 1/0/0::2
  no ip address
  encapsulation ppp
  ip route-cache distributed
  no keepalive
  ppp chap hostname group 1
  ppp multilink
  ppp multilink group 1
interface serial 1/0/0:3
  no ip address
  encapsulation ppp
  ip route-cache distributed
  no keepalive
  ppp chap hostname group 1
  ppp multilink
  ppp multilink group 1

interface serial 1/0/0:4
  no ip address
  encapsulation ppp
  ip route-cache distributed
  no keepalive
  ppp chap hostname group 1
  ppp multilink
  ppp multilink group 1