

Packet Riders

Mapping the Internet

Take a good look at the Internet diagram in the Peter Packet Game. You can get there quickly by heading to [Tech World](#)

<<http://www.cisco.com/warp/public/779/edu/peterpacket2/deliverables/techworld.htm>> and selecting How the Internet Works.

Then check out the Internet diagram on [How Stuff Works](#)

<<http://computer.howstuffworks.com/internet-infrastructure.htm>>.

This will help you understand how the Internet works. Think of your classroom as the Internet. Your desk and the desks of the other students in your class or club could be servers. Maybe your desk is the Soccer Server, your friend's desk is the Sports Store Server, and another friend's desk is the School Server. Sketch a diagram of the servers in the room and leave space between them.

Draw some computers that might be connected to each server. The Soccer Server might have the computers of soccer teams and players connected to it, the School Servers might have teachers, students, and administrators connected to it, and the Sports Store might be connected to customers, and suppliers. Be sure to label the servers and computers.

Connect the servers to each other to complete the drawing.

That's it. You've created your own Internet.

