

Hacker Busters

Peter Packet Cheatsheet

For All Games

- Read the information about the characters at the bottom of the game screen. The more you know about the characters, the easier it will be to avoid disaster and move your packet forward to the correct destination.
- Make sure you know what actions will be effective against viruses, hackers, congestion, and any other problems you may encounter.
- Click Help if you need it.

Server Game

- Use your mouse or keyboard to travel.
- Move your mouse to the right or press the right arrow when you want to speed up
- Move your mouse to the left or press the left arrow when you want to slow down.
- Click the mouse or press the up arrow when you want to jump up.
- Double click the mouse or press the up arrow twice if you want to flip.
- Jump or double jump to grab encryption shields.
- Collect the encryption shields even if you don't think you'll need them.
- Press Spacebar to activate the antivirus spray. It helps to keep one hand ready to spray as soon as you see the virus.
- Remember that you can jump over viruses and hackers' nets.
- Get into the Quality of Service (QOS) rocket to zoom ahead of the other packets.

Router Game

- Use the numbers 1, 2, 3, and 4 for a, b, c, and d paths. Press 1 if you want to take the "a" route, press 2 for the "b" route, etc. You can also use the mouse to click on the lever to route packets to the appropriate path.
- Avoid congested routes and routes under construction. Only take a congested route if the others are under repair or have some other problem.
- Press the correct key just as the packet enters the router. If you wait until the packet gets to the end of the router, it may be too late.
- If you want to use the same path for the next packet, you don't need to click the number again.

Wireless Game

- Click the mouse or press the up arrow to keep flying.
- Get the Security Key and if you lose it, go back and get it as many times as needed. You won't be able to get to the wireless receiver without it.
- Maneuver your packet to avoid hackers, interference, and congestion.
- Land on the receiver with your packet.

