



## All Academy Day: Quiz Bowl Event Details

### Overview

#### Description

Teams compete to answer questions on various IT topics. Points are awarded for each correct answer.

#### Related curriculum

All curricula

#### Number of players

Two teams made up of 4 to 5 competitors each

#### Time required to prepare for or set up this event

40 minutes for preparation: room setup, printing documents, equipment check

#### Length of time to play

30 minutes or can be adjusted to meet your schedule

#### Important note

The quiz bowl questions are kept on a secure site. Cisco Networking Academy instructors and administrators may request access to the site by sending an e-mail to [allacademyday@external.cisco.com](mailto:allacademyday@external.cisco.com). Please include your name, Academy Connection ID, and Academy name.

### Rules

#### Object of the game

- Correctly answer the most questions.

#### Playing the game

- The announcer reveals each question on the projection screen.
- The answer is on the next slide.
- The first team to buzz in or raise their hand may answer the question.
- The announcer or judge will determine which team buzzed in first.
- Once the announcer or judge recognizes the team that has buzzed in first, the team has 5 seconds to collaborate before giving their answer to the judge.

- Any team member may answer the question, but only one team member at a time is to speak to the judges. THE FIRST ANSWER IS THE ONLY ANSWER ACCEPTED.
- If the question is answered incorrectly, the announcer may give the other team the opportunity to answer the question. As with the other team, this team has 5 seconds to respond.
- The members of the team may collaborate.
- Students may use paper and pencil provided at their table to solve any question. Use of electronic equipment is not allowed.
- The announcer may ask the team to expand the answer if needed.
- The announcer keeps a tally of how many points each team has earned.

## Scoring

Use the quiz bowl scoring form to determine the appropriate number of points for each team.

- One point will be awarded for each question answered properly.
- NO POINTS are taken away for an incorrect answer.
- Bonus points can be awarded by the judges for particular questions. Bonus questions and their point values will be announced before the question is read.

## All Academy Day scoring

- Each team can earn up to 100 points in the quiz bowl event.
- Enter each team's quiz bowl score into the All Academy Day scoring sheet.

## Equipment List

### Supplies

- One set of buzzers (may use bells or raise hands instead)
- Pencils and scratch paper for each team
- One timer or stopwatch
- Power strip to accommodate any equipment that requires electricity
- Projection equipment and a projection screen (projecting the questions is recommended but not required)
- Sound system (if you're in a large room)
- Quiz Bowl sign for the room or area

### Downloads

- Rules document (one for each team and one for the judge or announcer)
- Scoring sheet
- Two banks of questions (may be projected onto a screen or printed out for the judge to read to the teams)
  - IT Essentials
  - Networking (CCNA 1 and 2)

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### Judges

- One announcer or judge

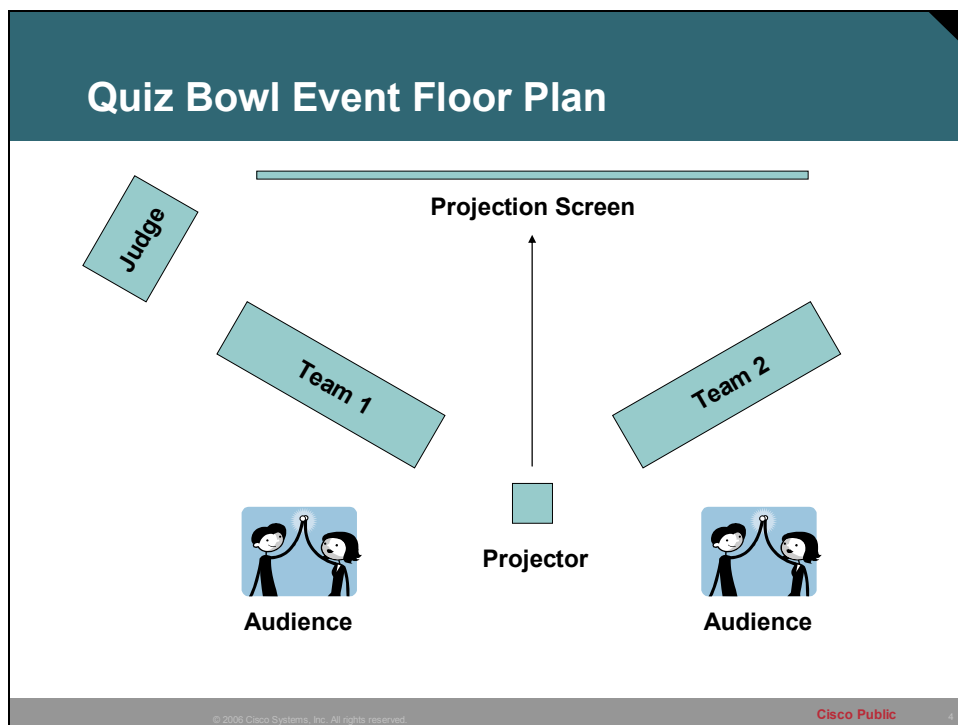
### Room set-up

- One podium for announcer or judge
- Two 8-foot tables, one for each team
- Enough chairs for contestants, judges, and audience

### Room setup

#### General room set-up

- Post a Quiz Bowl Event sign on the door to or section of the room.
- Angle two 8-foot tables toward the projection screen.
- Place the announcer's podium off to the side of the projection screen.
- Seat the audience members so they can see the teams.



## Hints for success

- If you plan to use a projector, print out the questions and answers as a backup.
- If you have electronic buzzers, test them with your judge before the contest starts.
- Check to be sure you have power for the projector, PC, and buzzers.
- Secure any power cords to prevent tripping.
- If the room is large, test to see if you will need a microphone.

