Interface and Hardware Component Configuration Guide for Cisco NCS 5000 Series Routers, IOS XR Release 6.0.x

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CONTENTS

Preface

The *Interface and Hardware Component Configuration Guide for Cisco NCS 5000 Series Routers* provides information and procedures related to router interface and hardware configuration.

The preface contains the following sections:

Changes to This Document

This table lists the technical changes made to this document since it was first released.

Table 1: Changes to This Document

Date	Summary
April 2016	Initial release of this document.

Obtaining Documentation and Submitting a Service Request

For information on obtaining documentation, submitting a service request, and gathering additional information, see the monthly *What's New in Cisco Product Documentation*, which also lists all new and revised Cisco technical documentation, at: http://www.cisco.com/c/en/us/td/docs/general/whatsnew/whatsnew.html

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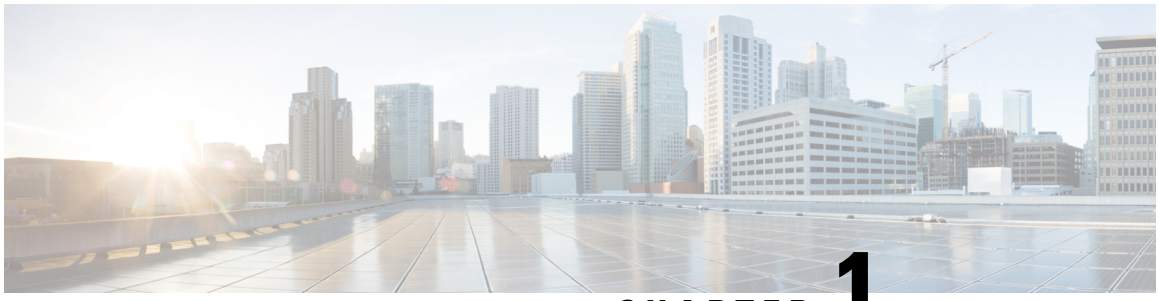


CHAPTER 1

Preconfiguring Physical Interfaces

This module describes the preconfiguration of physical interfaces.

Preconfiguration is supported for these types of interfaces and controllers:

- Gigabit Ethernet
- 10-Gigabit Ethernet
- 100-Gigabit Ethernet
- Management Ethernet

Preconfiguration allows you to configure line cards before they are inserted into the router. When the cards are inserted, they are instantly configured. The preconfiguration information is created in a different system database tree, rather than with the regularly configured interfaces. That database tree is known as the *preconfiguration directory* on the route processor.

There may be some preconfiguration data that cannot be verified unless the line card is present, because the verifiers themselves run only on the line card. Such preconfiguration data is verified when the line card is inserted and the verifiers are initiated. A configuration is rejected if errors are found when the configuration is copied from the preconfiguration area to the active area.

Note One Gigabit Ethernet interface is not supported. Only physical interfaces can be preconfigured.

Note From Cisco IOS XR Release 6.3.2, a six-seconds delay is introduced in error propagation from the driver to DPA for the MACSec line card and Oldcastle platforms. As a result, the BER algorithm on these platforms knows the error with a delay of 6 seconds.

Physical Interface Preconfiguration Overview

Preconfiguration is the process of configuring interfaces before they are present in the system. Preconfigured interfaces are not verified or applied until the actual interface with the matching location (rack/slot/module) is inserted into the router. When the anticipated line card is inserted and the interfaces are created, the precreated configuration information is verified and, if successful, immediately applied to the running configuration of the router.

Note When you plug the anticipated line card in, make sure to verify any preconfiguration with the appropriate **show** commands.

Use the **show run** command to see interfaces that are in the preconfigured state.

Note We recommend filling out preconfiguration information in your site planning guide, so that you can compare that anticipated configuration with the actual preconfigured interfaces when that card is installed and the interfaces are up.

Tip Tip Use the **commit best-effort** command to save the preconfiguration to the running configuration file. The **commit best-effort** command merges the target configuration with the running configuration and commits only valid configuration (best effort). Some configuration might fail due to semantic errors, but the valid configuration still comes up.

Prerequisites for Preconfiguring Physical Interfaces

Before preconfiguring physical interfaces, ensure that this condition is met:

- Preconfiguration drivers and files are installed. Although it may be possible to preconfigure physical interfaces without a preconfiguration driver installed, the preconfiguration files are required to set the interface definition file on the router that supplies the strings for valid interface names.

Benefits of Interface Preconfiguration

Preconfigurations reduce downtime when you add new cards to the system. With preconfiguration, the new line card can be instantly configured and actively running during line card bootup.

Another advantage of performing a preconfiguration is that during a card replacement, when the line card is removed, you can still see the previous configuration and make modifications.

How to Preconfigure Physical Interfaces

This task describes only the most basic preconfiguration of an interface.

SUMMARY STEPS

1. **configure**
2. **interface preconfigure** *type interface-path-id*
3. Use one of the following commands:
   - **ipv4 address** *ip-address subnet-mask*
   - **ipv4 address** *ip-address/prefix*
4. Configure additional interface parameters, as described in this manual in the configuration chapter that applies to the type of interface that you are configuring.
5. **end** or **commit** best-effort
6. **show running-config**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router#configure
```

Enters global configuration mode.

Step 2 **interface preconfigure** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface preconfigure HundredGigE 0/3/0/2
```

Enters interface preconfiguration mode for an interface, where *type* specifies the supported interface type that you want to configure and *interface-path-id* specifies the location where the interface will be located in *rack*/*slot*/*module*/*port* notation.

Step 3 Use one of the following commands:

- **ipv4 address** *ip-address subnet-mask*
- **ipv4 address** *ip-address/prefix*

Example:

```
RP/0/RP0/CPU0:router(config-if-pre)# ipv4 address 192.168.1.2/31
```

Assigns an IP address and mask to the interface.

Step 4 Configure additional interface parameters, as described in this manual in the configuration chapter that applies to the type of interface that you are configuring.

Step 5 **end** or **commit** best-effort

Example:

```
RP/0/RP0/CPU0:router(config-if-pre)# end
```

or

```
RP/0/RP0/CPU0:router(config-if-pre)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes: `Uncommitted changes found, commit them before exiting (yes/no/cancel)?`
- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit best-effort** command to save the configuration changes to the running configuration file and remain within the configuration session. The **commit best-effort** command merges the target configuration with the running configuration and commits only valid changes (best effort). Some configuration changes might fail due to semantic errors.

Step 6 **show running-config**

Example:

```
RP/0/RP0/CPU0:router# show running-config
```

(Optional) Displays the configuration information currently running on the router.

Example

This example shows how to preconfigure a basic Ethernet interface:

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)#
RP/0/RP0/CPU0:router(config-if)# ipv4 address 192.168.1.2/31
RP/0/RP0/CPU0:router(config-if-pre)# commit
```

Information About Preconfiguring Physical Interfaces

To preconfigure interfaces, you must understand these concepts:

Use of the Interface Preconfigure Command

Interfaces that are not yet present in the system can be preconfigured with the **interface preconfigure** command in global configuration mode.

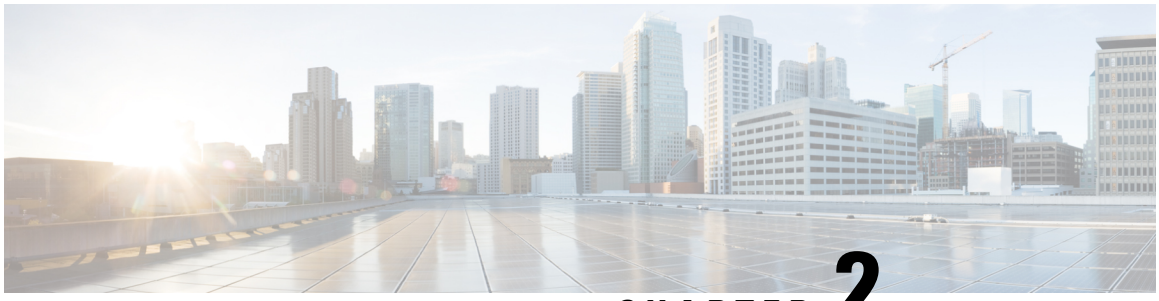
The **interface preconfigure** command places the router in interface configuration mode. Users should be able to add any possible interface commands. The verifiers registered for the preconfigured interfaces verify the configuration. The preconfiguration is complete when the user enters the **end** command, or any matching exit or global configuration mode command.

Note It is possible that some configurations cannot be verified until the line card is inserted.

Do not enter the **no shutdown** command for new preconfigured interfaces, because the no form of this command removes the existing configuration, and there is no existing configuration.

Users are expected to provide names during preconfiguration that will match the name of the interface that will be created. If the interface names do not match, the preconfiguration cannot be applied when the interface is created. The interface names must begin with the interface type that is supported by the router and for which drivers have been installed. However, the slot, port, subinterface number, and channel interface number information cannot be validated.

Note Specifying an interface name that already exists and is configured (or an abbreviated name like Hu0/3/0/0) is not permitted.



CHAPTER 2

Advanced Configuration and Modification of the Management Ethernet Interface

This module describes the configuration of Management Ethernet interfaces.

Before you can use Telnet to access the router through the LAN IP address, you must set up a Management Ethernet interface and enable Telnet servers.

Note Although the Management Ethernet interfaces on the system are present by default, the user must configure these interfaces to use them for accessing the router, using protocols and applications such as Simple Network Management Protocol (SNMP), HTTP, extensible markup language (XML), TFTP, Telnet, and command-line interface (CLI).

Prerequisites for Configuring Management Ethernet Interfaces

Before performing the Management Ethernet interface configuration procedures that are described in this chapter, be sure that the following tasks and conditions are met:

- You have performed the initial configuration of the Management Ethernet interface.
- You know how to apply the generalized interface name specification *rack/slot/module/port*.

Note For transparent switchover, both active and standby Management Ethernet interfaces are expected to be physically connected to the same LAN or switch.

How to Perform Advanced Management Ethernet Interface Configuration

This section contains the following procedures:

Configuring a Management Ethernet Interface

Perform this task to configure a Management Ethernet interface. This procedure provides the minimal configuration required for the Management Ethernet interface.

SUMMARY STEPS

1. **configure**
2. **interface MgmtEth** *interface-path-id*
3. **ipv4 address** *ip-address mask*
4. **mtu** *bytes*
5. **no shutdown**
6. **end** or **commit**
7. **show interfaces MgmtEth** *interface-path-id*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface MgmtEth** *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface MgmtEth 0/RP0/CPU0/0
```

Enters interface configuration mode and specifies the Ethernet interface name and notation *rack*/*slot*/*module*/*port*.

The example indicates port 0 on the RP card that is installed in slot 0.

Step 3 **ipv4 address** *ip-address mask*

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv4 address 1.76.18.150/16 (or)
ipv4 address 1.76.18.150 255.255.0.0
```

Assigns an IP address and subnet mask to the interface.

- Replace *ip-address* with the primary IPv4 address for the interface.

- Replace *mask* with the mask for the associated IP subnet. The network mask can be specified in either of two ways:
- The network mask can be a four-part dotted decimal address. For example, 255.255.0.0 indicates that each bit equal to 1 means that the corresponding address bit belongs to the network address.
- The network mask can be indicated as a slash (/) and number. For example, /16 indicates that the first 16 bits of the mask are ones, and the corresponding bits of the address are network address.

Step 4 **mtu** *bytes*

Example:

```
RP/0/RP0/CPU0:router(config-if# mtu 1488
```

(Optional) Sets the maximum transmission unit (MTU) byte value for the interface. The default is 1514.

- The default is 1514 bytes.
- The range for the Management Ethernet interface Interface **mtu** values is 64 to 1514 bytes.

Step 5 **no shutdown**

Example:

```
RP/0/RP0/CPU0:router(config-if)# no shutdown
```

Removes the shutdown configuration, which removes the forced administrative down on the interface, enabling it to move to an up or down state.

Step 6 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# end
```

or

```
RP/0/RP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 7 **show interfaces MgmtEth** *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router# show interfaces MgmtEth 0/RP0/CPU0/0
```

(Optional) Displays statistics for interfaces on the router.

Example

This example displays advanced configuration and verification of the Management Ethernet interface on the RP:

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface MgmtEth 0/RP0/CPU0/0
RP/0/RP0/CPU0:router(config)# ipv4 address 1.76.18.150/16
RP/0/RP0/CPU0:router(config-if)# no shutdown
RP/0/RP0/CPU0:router(config-if)# commit
RP/0/RP0/CPU0:router:Mar 26 01:09:28.685 :ifmgr[190]:%LINK-3-UPDOWN :Interface
MgmtEth0/RP0/CPU0/0, changed state to Up
RP/0/RP0/CPU0:router(config-if)# end

RP/0/RP0/CPU0:router# show interfaces MgmtEth 0/RP0/CPU0/0

MgmtEth0/RP0/CPU0/0 is up, line protocol is up
  Interface state transitions: 3
  Hardware is Management Ethernet, address is 1005.cad8.4354 (bia 1005.cad8.4354)
  Internet address is 1.76.18.150/16
  MTU 1488 bytes, BW 1000000 Kbit (Max: 1000000 Kbit)
     reliability 255/255, txload 0/255, rxload 0/255
  Encapsulation ARPA,
  Full-duplex, 1000Mb/s, 1000BASE-T, link type is autonegotiation
  loopback not set,
  Last link flapped 00:00:59
  ARP type ARPA, ARP timeout 04:00:00
  Last input 00:00:00, output 00:00:02
  Last clearing of "show interface" counters never
  5 minute input rate 4000 bits/sec, 3 packets/sec
  5 minute output rate 0 bits/sec, 0 packets/sec
     21826 packets input, 4987886 bytes, 0 total input drops
     0 drops for unrecognized upper-level protocol
     Received 12450 broadcast packets, 8800 multicast packets
              0 runts, 0 giants, 0 throttles, 0 parity
     0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
     1192 packets output, 217483 bytes, 0 total output drops
     Output 0 broadcast packets, 0 multicast packets
     0 output errors, 0 underruns, 0 applique, 0 resets
     0 output buffer failures, 0 output buffers swapped out
     3 carrier transitions

RP/0/RP0/CPU0:router# show running-config interface MgmtEth 0/RP0/CPU0/0

interface MgmtEth0/RP0/CPU0/0
 mtu 1488
 ipv4 address 1.76.18.150/16
 ipv6 address 2002::14c:125a/64
```

```
 ipv6 enable
!
```

The following example displays VRF configuration and verification of the Management Ethernet interface on the RP with source address:

```
RP/0/RP0/CPU0:router# show run interface MgmtEth 0/RP0/CPU0/0
interface MgmtEth0/RP0/CPU0/0
 vrf httpupload
 ipv4 address 10.8.67.20 255.255.0.0
 ipv6 address 2001:10:8:67::20/48
!

RP/0/RP0/CPU0:router# show run http
Wed Jan 30 14:58:53.458 UTC
http client vrf httpupload
http client source-interface ipv4 MgmtEth0/RP0/CPU0/0

RP/0/RP0/CPU0:router# show run vrf
Wed Jan 30 14:59:00.014 UTC
vrf httpupload
!
```

IPv6 Stateless Address Auto Configuration on Management Interface

Perform this task to enable IPv6 stateless auto configuration on Management interface.

SUMMARY STEPS

1. **configure**
2. **interface MgmtEth** *interface-path-id*
3. **ipv6 address autoconfig**
4. **show ipv6 interfaces** *interface-path-id*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface MgmtEth** *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface MgmtEth 0/RP0/CPU0/0
```

Enters interface configuration mode and specifies the Ethernet interface name and notation *rack*/*slot*/*module*/*port*.

The example indicates port 0 on the RP card that is installed in slot 0.

Step 3 **ipv6 address autoconfig**

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv6 address autoconfig
```

Enable IPv6 stateless address auto configuration on the management port.

Step 4 **show ipv6 interfaces** *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router# show ipv6 interfaces gigabitEthernet 0/2/0/0
```

(Optional) Displays statistics for interfaces on the router.

Example

This example displays :

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface MgmtEth 0/RP0/CPU0/0
RP/0/RP0/CPU0:router(config)# ipv6 address autoconfig
RP/0/RP0/CPU0:router# show ipv6 interfaces gigabitEthernet 0/2/0/0

Fri Nov  4 16:48:14.372 IST
GigabitEthernet0/2/0/0 is Up, ipv6 protocol is Up, Vrfid is default (0x60000000)
  IPv6 is enabled, link-local address is fe80::d1:1eff:fe2b:baf
  Global unicast address(es):
    5::d1:1eff:fe2b:baf [AUTO CONFIGURED], subnet is 5::/64  <<<<<<  auto configured address

  Joined group address(es): ff02::1:ff2b:baf ff02::2 ff02::1
  MTU is 1514 (1500 is available to IPv6)
  ICMP redirects are disabled
  ICMP unreachables are enabled
  ND DAD is enabled, number of DAD attempts 1
  ND reachable time is 0 milliseconds
  ND cache entry limit is 1000000000
  ND advertised retransmit interval is 0 milliseconds
  Hosts use stateless autoconfig for addresses.
  Outgoing access list is not set
  Inbound  common access list is not set, access list is not set
  Table Id is 0xe0800000
  Complete protocol adjacency: 0
  Complete glean adjacency: 0
  Incomplete protocol adjacency: 0
  Incomplete glean adjacency: 0
  Dropped protocol request: 0
  Dropped glean request: 0
```

Modifying the MAC Address for a Management Ethernet Interface

Perform this task to configure the MAC layer address of the Management Ethernet interfaces for the RPs.

SUMMARY STEPS

1. **configure**

2. **interface MgmtEth** *interface-path-id*
3. **mac-address** *address*
4. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface MgmtEth** *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface MgmtEth 0/RP0/CPU0/0
```

Enters interface configuration mode and specifies the Management Ethernet interface name and instance.

Step 3 **mac-address** *address*

Example:

```
RP/0/RP0/CPU0:router(config-if)# mac-address 0001.2468.ABCD
```

Configures the MAC layer address of the Management Ethernet interface.

Note
- To return the device to its default MAC address, use the **no mac-address** address command.

Step 4 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# end
```

or

```
RP/0/RP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Verifying Management Ethernet Interface Configuration

Perform this task to verify configuration modifications on the Management Ethernet interfaces.

SUMMARY STEPS

1. **show interfaces MgmtEth** *interface-path-id*
2. **show running-config interface MgmtEth** *interface-path-id*

DETAILED STEPS

Step 1 **show interfaces MgmtEth** *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router# show interfaces MgmtEth 0/RP0/CPU0/0
```

Displays the Management Ethernet interface configuration.

Step 2 **show running-config interface MgmtEth** *interface-path-id*

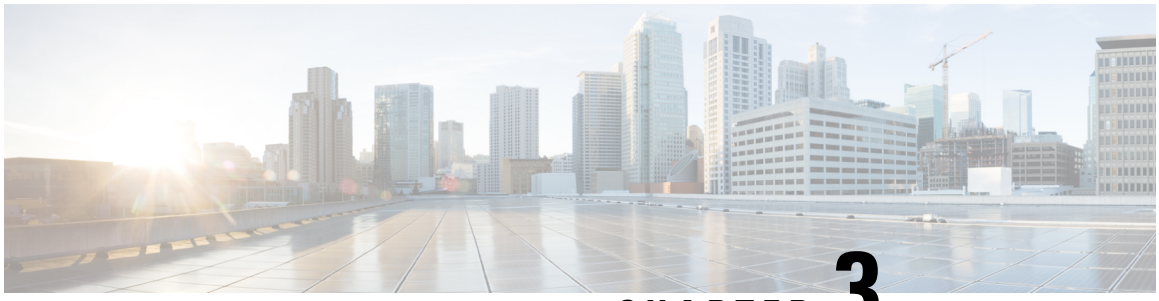
Example:

```
RP/0/RP0/CPU0:router# show running-config interface MgmtEth 0/RP0/CPU0/0
```

Displays the running configuration.

Information About Configuring Management Ethernet Interfaces

To configure Management Ethernet interfaces, you must understand the following concept:



CHAPTER 3

Configuring Ethernet Interfaces

This module describes the configuration of Ethernet interfaces.

The following distributed ethernet architecture delivers network scalability and performance, while enabling service providers to offer high-density, high-bandwidth networking solutions.

- 100-Megabit
- 1-Gigabit
- 100-Gigabit

These solutions are designed to interconnect the router with other systems in POPs, including core and edge routers and Layer 2 and Layer 3 switches.

Restrictions

Router does not support configuration of the static mac address.

- Configuring Gigabit Ethernet Interfaces, on page 15
- Information About Configuring Ethernet, on page 19

Configuring Gigabit Ethernet Interfaces

Use this procedure to create a basic Ethernet interface configuration.

SUMMARY STEPS

1. **show version**
2. **show interfaces** [**GigE TenGigE HundredGigE**] *interface-path-id*
3. **configure**
4. **interface** [**GigE TenGigE HundredGigE**] *interface-path-id*
5. **ipv4 address** *ip-address mask*
6. **flow-control** {**bidirectional**| **egress** | **ingress**}
7. **mtu** *bytes*
8. **negotiation auto**
9. **no shutdown**
10. **end** or **commit**

11. **show interfaces** [**GigE TenGigE HundredGigE**] *interface-path-id*

DETAILED STEPS

Step 1 **show version**

Example:

```
RP/0/RP0/CPU0:router# show version
```

(Optional) Displays the current software version, and can also be used to confirm that the router recognizes the line card.

Step 2 **show interfaces** [**GigE TenGigE HundredGigE**] *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router# show interface HundredGigE 0/1/0/1
```

(Optional) Displays the configured interface and checks the status of each interface port.

Step 3 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure terminal
```

Enters global configuration mode.

Step 4 **interface** [**GigE TenGigE HundredGigE**] *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface HundredGigE 0/1/0/1
```

Enters interface configuration mode and specifies the Ethernet interface name and notation *rack/slot/module/port*. Possible interface types for this procedure are:

- GigE
- 10GigE
- 100GigE

Note • The example indicates a 100-Gigabit Ethernet interface in the line card in slot 1.

Step 5 **ipv4 address** *ip-address mask*

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv4 address 172.18.189.38 255.255.255.224
```

Assigns an IP address and subnet mask to the interface.

- Replace *ip-address* with the primary IPv4 address for the interface.

- Replace *mask* with the mask for the associated IP subnet. The network mask can be specified in either of two ways:
- The network mask can be a four-part dotted decimal address. For example, 255.0.0.0 indicates that each bit equal to 1 means that the corresponding address bit belongs to the network address.
- The network mask can be indicated as a slash (/) and number. For example, /8 indicates that the first 8 bits of the mask are ones, and the corresponding bits of the address are network address.

Step 6 **flow-control** {**bidirectional**| **egress** | **ingress**}

Example:

```
RP/0/RP0/CPU0:router(config-if)# flow control ingress
```

(Optional) Enables the sending and processing of flow control pause frames.

- **egress**—Enables the sending of flow control pause frames in egress.
- **ingress**—Enables the processing of received pause frames on ingress.
- **bidirectional**—Enables the sending of flow control pause frames in egress and the processing of received pause frames on ingress.

Step 7 **mtu** *bytes*

Example:

```
RP/0/RP0/CPU0:router(config-if)# mtu 1448
```

(Optional) Sets the MTU value for the interface.

- The default is 1514 bytes for normal frames and 1518 bytes for 802.1Q tagged frames.
- The range for 100-Gigabit Ethernet mtu values is 64 bytes to 65535 bytes.

Step 8 **negotiation auto**

Example:

```
RP/0/RP0/CPU0:router(config-if)# negotiation auto
```

(Optional) Enables autonegotiation on a Gigabit Ethernet interface.

- Autonegotiation must be explicitly enabled on both ends of the connection, or speed and duplex settings must be configured manually on both ends of the connection.
- If autonegotiation is enabled, any speed or duplex settings that you configure manually take precedence.

Note • The **negotiation auto** command is available on Gigabit Ethernet interfaces only.

Step 9 **no shutdown**

Example:

```
RP/0/RP0/CPU0:router(config-if)# no shutdown
```

Removes the shutdown configuration, which forces an interface administratively down.

Step 10 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# end
```

or

```
RP/0/RP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 11 **show interfaces** [**GigE TenGigE HundredGigE**] *interface-path-id*

Example:

```
RP/0/RP0/CPU0:router# show interfaces HundredGigE 0/1/0/1
```

(Optional) Displays statistics for interfaces on the router.

Example

This example shows how to configure an interface for a 100-Gigabit Ethernet line card:

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface HundredGigE 0/1/0/1
RP/0/RP0/CPU0:router(config-if)# ipv4 address 172.18.189.38 255.255.255.224
RP/0/RP0/CPU0:router(config-if)# flow-control ingress
RP/0/RP0/CPU0:router(config-if)# mtu 1448

RP/0/RP0/CPU0:router(config-if)# no shutdown
RP/0/RP0/CPU0:router(config-if)# end
Uncommitted changes found, commit them? [yes]: yes

RP/0/RP0/CPU0:router# show interfaces HundredGigE 0/5/0/24
```

```
HundredGigE0/5/0/24 is up, line protocol is up
  Interface state transitions: 1
  Hardware is HundredGigE, address is 6219.8864.e330 (bia 6219.8864.e330)
  Internet address is 3.24.1.1/24
  MTU 9216 bytes, BW 100000000 Kbit (Max: 100000000 Kbit)
     reliability 255/255, txload 3/255, rxload 3/255
  Encapsulation ARPA,
  Full-duplex, 100000Mb/s, link type is force-up
  output flow control is off, input flow control is off
  Carrier delay (up) is 10 msec
  loopback not set,
  Last link flapped 10:05:07
  ARP type ARPA, ARP timeout 04:00:00
  Last input 00:08:56, output 00:00:00
  Last clearing of "show interface" counters never
  5 minute input rate 1258567000 bits/sec, 1484160 packets/sec
  5 minute output rate 1258584000 bits/sec, 1484160 packets/sec
     228290765840 packets input, 27293508436038 bytes, 0 total input drops
     0 drops for unrecognized upper-level protocol
     Received 15 broadcast packets, 45 multicast packets
              0 runts, 0 giants, 0 throttles, 0 parity
     0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
     212467849449 packets output, 25733664696650 bytes, 0 total output drops
     Output 23 broadcast packets, 15732 multicast packets
     39 output errors, 0 underruns, 0 applique, 0 resets
     0 output buffer failures, 0 output buffers swapped out
     0 carrier transitions


RP/0/RP0/CPU0:router# show running-config interface HundredGigE 0/5/0/24

interface HundredGigE 0/5/0/24
 mtu 9216
 service-policy input linerate
 service-policy output elinerate
 ipv4 address 3.24.1.1 255.255.255.0
 ipv6 address 3:24:1::1/64
 flow ipv4 monitor perfv4 sampler fsm ingress
!
```

Information About Configuring Ethernet

This section provides the following information sections:

Default Configuration Values for 100-Gigabit Ethernet

This table describes the default interface configuration parameters that are present when an interface is enabled on a 10-Gigabit Ethernet or 100-Gigabit Ethernet line card.

Note You must use the **shutdown** command to bring an interface administratively down. The interface default is **no shutdown**. When a line card is first inserted into the router, if there is no established preconfiguration for it, the configuration manager adds a shutdown item to its configuration. This shutdown can be removed only be entering the **no shutdown** command.

Table 2: 100-Gigabit Ethernet Line Card Default Configuration Values

Parameter	Configuration File Entry	Default Value
Flow control	**flow-control**	egress on ingress off
MTU	**mtu**	• 1514 bytes for normal frames • 1518 bytes for 802.1Q tagged frames. • 1522 bytes for Q-in-Q frames.
MAC address	**mac address**	Hardware burned-in address (BIA)

Ethernet MTU

The Ethernet maximum transmission unit (MTU) is the size of the largest frame, minus the 4-byte frame check sequence (FCS), that can be transmitted on the Ethernet network. Every physical network along the destination of a packet can have a different MTU.

Cisco IOS XR software supports two types of frame forwarding processes:

- Fragmentation for IPV4 packets–In this process, IPv4 packets are fragmented as necessary to fit within the MTU of the next-hop physical network.

  Note IPv6 does not support fragmentation.

- MTU discovery process determines largest packet size–This process is available for all IPV6 devices, and for originating IPv4 devices. In this process, the originating IP device determines the size of the largest IPv6 or IPV4 packet that can be sent without being fragmented. The largest packet is equal to the smallest MTU of any network between the IP source and the IP destination devices. If a packet is larger than the smallest MTU of all the networks in its path, that packet will be fragmented as necessary. This process ensures that the originating device does not send an IP packet that is too large.

Jumbo frame support is automatically enable for frames that exceed the standard frame size. The default value is 1514 for standard frames and 1518 for 802.1Q tagged frames. These numbers exclude the 4-byte frame check sequence (FCS).

802.1Q VLAN

A VLAN is a group of devices on one or more LANs that are configured so that they can communicate as if they were attached to the same wire, when in fact they are located on a number of different LAN segments. Because VLANs are based on logical instead of physical connections, it is very flexible for user and host management, bandwidth allocation, and resource optimization.

The IEEE's 802.1Q protocol standard addresses the problem of breaking large networks into smaller parts so broadcast and multicast traffic does not consume more bandwidth than necessary. The standard also helps provide a higher level of security between segments of internal networks.

The 802.1Q specification establishes a standard method for inserting VLAN membership information into Ethernet frames.

VRRP

The Virtual Router Redundancy Protocol (VRRP) eliminates the single point of failure inherent in the static default routed environment. VRRP specifies an election protocol that dynamically assigns responsibility for a virtual router to one of the VPN concentrators on a LAN. The VRRP VPN concentrator controlling the IP addresses associated with a virtual router is called the master, and forwards packets sent to those IP addresses. When the master becomes unavailable, a backup VPN concentrator takes the place of the master.

HSRP

Hot Standby Routing Protocol (HSRP) is a proprietary protocol from Cisco. HSRP is a routing protocol that provides backup to a router in the event of failure. Several routers are connected to the same segment of an Ethernet, FDDI, or token-ring network and work together to present the appearance of a single virtual router on the LAN. The routers share the same IP and MAC addresses and therefore, in the event of failure of one router, the hosts on the LAN are able to continue forwarding packets to a consistent IP and MAC address. The transfer of routing responsibilities from one device to another is transparent to the user.

HSRP is designed to support non disruptive switchover of IP traffic in certain circumstances and to allow hosts to appear to use a single router and to maintain connectivity even if the actual first hop router they are using fails. In other words, HSRP protects against the failure of the first hop router when the source host cannot learn the IP address of the first hop router dynamically. Multiple routers participate in HSRP and in concert create the illusion of a single virtual router. HSRP ensures that one and only one of the routers is forwarding packets on behalf of the virtual router. End hosts forward their packets to the virtual router.

The router forwarding packets is known as the *active router*. A standby router is selected to replace the active router should it fail. HSRP provides a mechanism for determining active and standby routers, using the IP addresses on the participating routers. If an active router fails a standby router can take over without a major interruption in the host's connectivity.

HSRP runs on top of User Datagram Protocol (UDP), and uses port number 1985. Routers use their actual IP address as the source address for protocol packets, not the virtual IP address, so that the HSRP routers can identify each other.

Subinterfaces

In Cisco IOS XR Software, interfaces are, by default, main interfaces. A main interface is also called a trunk interface, which is not to be confused with the usage of the word trunk in the context of VLAN trunking.

There are three types of trunk interfaces:

- Physical
- Bundle

The physical interfaces are automatically created when the router recognizes a card and its physical interfaces. However, bundle interfaces are not automatically created. They are created when they are configured by the user.

The following configuration samples are examples of trunk interfaces being created:

- interface HundredGigabitethernet 0/5/0/0
- interface bundle-ether 1

A subinterface is a logical interface that is created under a trunk interface.

To create a subinterface, the user must first identify a trunk interface under which to place it. In the case of bundle interfaces, if one does not already exist, a bundle interface must be created before any subinterfaces can be created under it.

The user then assigns a subinterface number to the subinterface to be created. The subinterface number must be a positive integer from zero to some high value. For a given trunk interface, each subinterface under it must have a unique value.

Subinterface numbers do not need to be contiguous or in numeric order. For example, the following subinterfaces numbers would be valid under one trunk interface:

1001, 0, 97, 96, 100000

Subinterfaces can never have the same subinterface number under one trunk.

In the following example, the card in slot 5 has trunk interface, HundredGigE 0/5/0/0. A subinterface, HundredGigE 0/5/0/0.0, is created under it.

```
RP/0/RP0/CPU0:router#  conf
Mon Sep 21 11:12:11.722 EDT
RP/0/RP0/CPU0:router(config)#  interface HundredGigE 0/5/0/0.0
RP/0/RP0/CPU0:router(config-subif)# encapsulation dot1q 100
RP/0/RP0/CPU0:router(config-subif)# commit

RP/0/RP0/CPU0:Sep 21 11:12:34.819 : config[65794]: %MGBL-CONFIG-6-DB_COMMIT : Configuration
 committed by user 'root'. Use 'show configuration commit changes 1000000152' to view the
changes.

RP/0/RP0/CPU0:router(config-subif)# end

RP/0/RP0/CPU0:Sep 21 11:12:35.633 : config[65794]: %MGBL-SYS-5-CONFIG_I : Configured from
console by root
RP/0/RP0/CPU0:router#
```

The **show run** command displays the trunk interface first, then the subinterfaces in ascending numerical order.

```
RP/0/RP0/CPU0:router# show run | begin HundredGigE 0/5/0/0
Mon Sep 21 11:15:42.654 EDT
Building configuration...
interface GigabitEthernet0/5/0/0
 shutdown
!
interface GigabitEthernet0/5/0/0.0
 encapsulation dot1q 100
!
interface GigabitEthernet0/5/0/1
 shutdown
!
```

When a subinterface is first created, the router recognizes it as an interface that, with few exceptions, is interchangeable with a trunk interface. After the new subinterface is configured further, the **show interface** command can display it along with its unique counters:

The following example shows the display output for the trunk interface, HundredGigE 0/5/0/0, followed by the display output for the subinterface HundredGigE 0/5/0/0.0.

```
RP/0/RP0/CPU0:router# show interface HundredGigE 0/5/0/0
Mon Sep 21 11:12:51.068 EDT
GigabitEthernet0/5/0/0 is administratively down, line protocol is administratively down.
  Interface state transitions: 0
  Hardware is GigabitEthernet, address is 0024.f71b.0ca8 (bia 0024.f71b.0ca8)
  Internet address is Unknown
  MTU 1514 bytes, BW 1000000 Kbit
     reliability 255/255, txload 0/255, rxload 0/255
  Encapsulation 802.1Q Virtual LAN,
  Full-duplex, 1000Mb/s, SXFD, link type is force-up
  output flow control is off, input flow control is off
  loopback not set,
  ARP type ARPA, ARP timeout 04:00:00
  Last input never, output never
  Last clearing of "show interface" counters never
  5 minute input rate 0 bits/sec, 0 packets/sec
  5 minute output rate 0 bits/sec, 0 packets/sec
     0 packets input, 0 bytes, 0 total input drops
     0 drops for unrecognized upper-level protocol
     Received 0 broadcast packets, 0 multicast packets
              0 runts, 0 giants, 0 throttles, 0 parity
     0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
     0 packets output, 0 bytes, 0 total output drops
     Output 0 broadcast packets, 0 multicast packets
     0 output errors, 0 underruns, 0 applique, 0 resets
     0 output buffer failures, 0 output buffers swapped out
     0 carrier transitions


RP/0/RP0/CPU0:router# show interface HundredGigE 0/5/0/0.0
Mon Sep 21 11:12:55.657 EDT
GigabitEthernet0/5/0/0.0 is administratively down, line protocol is administratively down.
  Interface state transitions: 0
  Hardware is VLAN sub-interface(s), address is 0024.f71b.0ca8
  Internet address is Unknown
  MTU 1518 bytes, BW 1000000 Kbit
     reliability 255/255, txload 0/255, rxload 0/255
  Encapsulation 802.1Q Virtual LAN, VLAN Id 100,  loopback not set,
  ARP type ARPA, ARP timeout 04:00:00
  Last input never, output never
  Last clearing of "show interface" counters never
  5 minute input rate 0 bits/sec, 0 packets/sec
  5 minute output rate 0 bits/sec, 0 packets/sec
     0 packets input, 0 bytes, 0 total input drops
     0 drops for unrecognized upper-level protocol
     Received 0 broadcast packets, 0 multicast packets
     0 packets output, 0 bytes, 0 total output drops
     Output 0 broadcast packets, 0 multicast packets
```

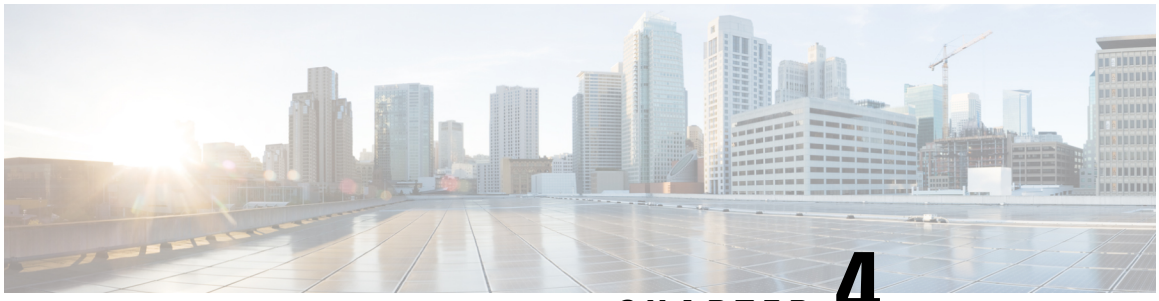
This example shows two interfaces being created at the same time: first, the bundle trunk interface, then a subinterface attached to the trunk:

```
RP/0/RP0/CPU0:router# conf
Mon Sep 21 10:57:31.736 EDT
RP/0/RP0/CPU0:router(config)# interface Bundle-Ether1
RP/0/RP0/CPU0:router(config-if)# no shut
RP/0/RP0/CPU0:router(config-if)# interface bundle-Ether1.0
RP/0/RP0/CPU0:router(config-subif)# encapsulation dot1q 100
RP/0/RP0/CPU0:router(config-subif)# commit
RP/0/RP0/CPU0:Sep 21 10:58:15.305 : config[65794]: %MGBL-CONFIG-6-DB_COMMIT : C
onfiguration committed by user 'root'. Use 'show configuration commit changes 10
00000149' to view the changes.
RP/0/RP0/CPU0:router# show run | begin Bundle-Ether1
```

```
Mon Sep 21 10:59:31.317 EDT
Building configuration..
interface Bundle-Ether1
!
interface Bundle-Ether1.0
 encapsulation dot1q 100
!
```

You delete a subinterface using the **no interface** command.

```
RP/0/RP0/CPU0:router#
RP/0/RP0/CPU0:router# show run | begin HundredGigE0/5/0/0
Mon Sep 21 11:42:27.100 EDT
Building configuration...
interface GigabitEthernet0/5/0/0
 negotiation auto
!
interface HundredGigE0/5/0/0.0
 encapsulation dot1q 100
!
interface HundredGigE0/5/0/1
 shutdown
!
RP/0/RSP0/CPU0:router# conf
Mon Sep 21 11:42:32.374 EDT
RP/0/RP0/CPU0:router(config)# no interface GigabitEthernet0/5/0/0.0
RP/0/RP0/CPU0:router(config)# commit
RP/0/RP0/CPU0:Sep 21 11:42:47.237 : config[65794]: %MGBL-CONFIG-6-DB_COMMIT : Configuration
 committed by user 'root'. Use 'show configuration commit changes 1000000159' to view the
changes.
RP/0/RP0/CPU0:router(config)# end
RP/0/RP0/CPU0:Sep 21 11:42:50.278 : config[65794]: %MGBL-SYS-5-CONFIG_I : Configured from
console by root
RP/0/RP0/CPU0:router# show run | begin GigabitEthernet0/5/0/0
Mon Sep 21 11:42:57.262 EDT
Building configuration...
interface HundredGigE0/5/0/0
 negotiation auto
!
interface HundredGigE0/5/0/1
 shutdown
!
```



CHAPTER 4

Configuring Link Bundling

The Link Bundling feature allows you to group multiple point-to-point links together into one logical link and provide higher bidirectional bandwidth, redundancy, and load balancing between two routers. A virtual interface is assigned to the bundled link. The component links can be dynamically added and deleted from the virtual interface.

The virtual interface is treated as a single interface on which one can configure an IP address and other software features used by the link bundle. Packets sent to the link bundle are forwarded to one of the links in the bundle.

A link bundle is simply a group of ports that are bundled together and act as a single link. The advantages of link bundles are as follows:

- Multiple links can span several line cards to form a single interface. Thus, the failure of a single link does not cause a loss of connectivity.
- Bundled interfaces increase bandwidth availability, because traffic is forwarded over all available members of the bundle. Therefore, traffic can flow on the available links if one of the links within a bundle fails. Bandwidth can be added without interrupting packet flow.

All the individual links within a single bundle must be of the same type and the same speed.

Cisco IOS XR software supports the following method of forming bundles of Ethernet interfaces:

- IEEE 802.3ad—Standard technology that employs a Link Aggregation Control Protocol (LACP) to ensure that all the member links in a bundle are compatible. Links that are incompatible or have failed are automatically removed from a bundle.

Limitations and Compatible Characteristics of Ethernet Link Bundles

This list describes the properties and limitations of ethernet link bundles:

- Any type of Ethernet interfaces can be bundled, with or without the use of LACP (Link Aggregation Control Protocol).
- A single router can support a maximum of 63 bundle interfaces. Link bundles of only physical interfaces are supported.
- Physical layer and link layer configuration are performed on individual member links of a bundle.
- Configuration of network layer protocols and higher layer applications is performed on the bundle itself.
- IPv4 and IPv6 addressing is supported on ethernet link bundles.
- A bundle can be administratively enabled or disabled.
- Each individual link within a bundle can be administratively enabled or disabled.
- Ethernet link bundles are created in the same way as Ethernet channels, where the user enters the same configuration on both end systems.
- The MAC address that is set on the bundle becomes the MAC address of the links within that bundle.
- Load balancing (the distribution of data between member links) is done by flow instead of by packet. Data is distributed to a link in proportion to the bandwidth of the link in relation to its bundle.
- QoS is supported and is applied proportionally on each bundle member.
- All links within a single bundle must terminate on the same two systems.
- Bundled interfaces are point-to-point.
- A link must be in the up state before it can be in distributing state in a bundle.
- Only physical links can be bundle members.
- Multicast traffic is load balanced over the members of a bundle. For a given flow, internal processes select the member link and all traffic for that flow is sent over that member.

Configuring Ethernet Link Bundles

This section describes how to configure an Ethernet link bundle.

Note In order for an Ethernet bundle to be active, you must perform the same configuration on both connection endpoints of the bundle.

SUMMARY STEPS

1. **configure**
2. **interface Bundle-Ether** *bundle-id*
3. **ipv4 address** *ipv4-address mask*
4. **bundle minimum-active bandwidth** *kbps*
5. **bundle minimum-active links** *links*
6. **bundle maximum-active links** *links* [**hot-standby**]
7. **exit**
8. **interface HundredGigE** interface-path-id
9. **bundle id** *bundle-id* [**mode** {**active** | **on** | **passive**}]
10. **bundle port-priority** *priority*
11. **no shutdown**
12. **exit**
13. **bundle id** *bundle-id* [**mode** {**active** | **passive** | **on**}] **no shutdown exit**
14. **end** or **commit**
15. **exit**
16. **exit**
17. Perform Step 1 through Step 15 on the remote end of the connection.
18. **show bundle Bundle-Ether** *bundle-id*
19. **show lacp Bundle-Ether** *bundle-id*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface Bundle-Ether** *bundle-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 3
```

Creates a new Ethernet link bundle with the specified bundle-id. The range is 1 to 65535.

This **interface Bundle-Ether** command enters you into the interface configuration submode, where you can enter interface specific configuration commands are entered. Use the **exit** command to exit from the interface configuration submode back to the normal global configuration mode.

Step 3 **ipv4 address** *ipv4-address mask*

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv4 address 10.1.2.3 255.0.0.0
```

Assigns an IP address and subnet mask to the virtual interface using the **ipv4 address** configuration subcommand.

Note • Only a Layer 3 bundle interface requires an IP address.

Step 4 **bundle minimum-active bandwidth** *kbps*

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle minimum-active bandwidth 580000
```

(Optional) Sets the minimum amount of bandwidth required before a user can bring up a bundle.

Step 5 **bundle minimum-active links** *links*

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle minimum-active links 2
```

(Optional) Sets the number of active links required before you can bring up a specific bundle.

Step 6 **bundle maximum-active links** *links* [**hot-standby**]

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle maximum-active links 1 hot-standby
```

(Optional) Implements 1:1 link protection for the bundle, which causes the highest-priority link in the bundle to become active and the second-highest-priority link to become the standby. Also, specifies that a switchover between active and standby LACP-enabled links is implemented per a proprietary optimization.

Note • The priority of the active and standby links is based on the value of the **bundle port-priority** command.

Step 7 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# exit
```

Exits interface configuration submode for the Ethernet link bundle.

Step 8 **interface HundredGigE** interface-path-id

Example:

```
RP/0/RP0/CPU0:router(config)# interface HundredGigE 0/1/0/1
```

Enters interface configuration mode for the specified interface.

Enter the **HundredGigE** keyword to specify the interface type. Replace the *interface-path-id* argument with the node-id in the *rack*/*slot*/*module* format.

Step 9 **bundle id** *bundle-id* [**mode** {**active** | **on** | **passive**}]

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle-id 3
```

Adds the link to the specified bundle.

To enable active or passive LACP on the bundle, include the optional **mode active** or **mode passive** keywords in the command string.

To add the link to the bundle without LACP support, include the optional **mode on** keywords with the command string.

Note • If you do not specify the **mode** keyword, the default mode is **on (**LACP is not run over the port).

Step 10 **bundle port-priority** *priority*

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle port-priority 1
```

(Optional) If you set the **bundle maximum-active links** command to 1, you must also set the priority of the active link to the highest priority (lowest value) and the standby link to the second-highest priority (next lowest value). For example, you can set the priority of the active link to 1 and the standby link to 2.

Step 11 **no shutdown**

Example:

```
RP/0/RP0/CPU0:router(config-if)# no shutdown
```

(Optional) If a link is in the down state, bring it up. The **no shutdown** command returns the link to an up or down state depending on the configuration and state of the link.

Step 12 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# exit
```

Exits interface configuration submode for the Ethernet interface.

Step 13 **bundle id** *bundle-id* **[mode {active | passive | on}] no shutdown exit**

Example:

```
RP/0/RP0/CPU0:router(config)# interface TenGigE 0/1/0/1

RP/0/RP0/CPU0:router(config-if)# bundle id 3

RP/0/RP0/CPU0:router(config-if)# bundle port-priority 2

RP/0/RP0/CPU0:router(config-if)# no shutdown

RP/0/RP0/CPU0:router(config-if)# exit

RP/0/RP0/CPU0:router(config)# interface TenGigE 0/1/0/1

RP/0/RP0/CPU0:router(config-if)# bundle id 3

RP/0/RP0/CPU0:router(config-if)# no shutdown

RP/0/RP0/CPU0:router(config-if)# exit
```

(Optional) Repeat Step 8 through Step 11 to add more links to the bundle.

Step 14 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# end
```

or

```
RP/0/RP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 15 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# exit
```

Exits interface configuration mode.

Step 16 **exit**

Example:

```
RP/0/RP0/CPU0:router(config)# exit
```

Exits global configuration mode.

Step 17 Perform Step 1 through Step 15 on the remote end of the connection.

Brings up the other end of the link bundle.

Step 18 **show bundle Bundle-Ether** *bundle-id*

Example:

```
RP/0/RP0/CPU0:router# show bundle Bundle-Ether 3
```

(Optional) Shows information about the specified Ethernet link bundle.

Step 19 **show lacp Bundle-Ether** *bundle-id*

Example:

```
RP/0/RP0/CPU0:router# show lacp Bundle-Ether 3
```

(Optional) Shows detailed information about LACP ports and their peers.

VLANs on an Ethernet Link Bundle

802.1Q VLAN subinterfaces can be configured on 802.3ad Ethernet link bundles. Keep the following information in mind when adding VLANs on an Ethernet link bundle:

- There is no separate limit defined for Layer 3 sub-interfaces on a bundle. However, an overall system limit of 4000 is applicable for NCS5001 and NCS5002, while a limit of 2000 is applicable for NCS5011.

Note The memory requirement for bundle VLANs is slightly higher than standard physical interfaces.

To create a VLAN subinterface on a bundle, include the VLAN subinterface instance with the **interface Bundle-Ether** command, as follows:

interface Bundle-Ether *interface-bundle-id.subinterface*

After you create a VLAN on an Ethernet link bundle, all VLAN subinterface configuration is supported on that link bundle.

VLAN subinterfaces can support multiple Layer 2 frame types and services, such as Ethernet Flow Points - EFPs) and Layer 3 services.

Layer 2 EFPs are configured as follows:

```
interface bundle-ether instance.subinterface l2transport. encapsulation dot1q xxxxx
```

Layer 3 VLAN subinterfaces are configured as follows:

```
interface bundle-ether instance.subinterface, encapsulation dot1q xxxxx
```

Note The difference between the Layer 2 and Layer 3 interfaces is the **l2transport** keyword. Both types of interfaces use **dot1q encapsulation**.

Configuring VLAN over Bundles

This section describes how to configure a VLAN bundle. The creation of a VLAN bundle involves three main tasks:

SUMMARY STEPS

1. Create an Ethernet bundle.
2. Create VLAN subinterfaces and assign them to the Ethernet bundle.
3. Assign Ethernet links to the Ethernet bundle.

DETAILED STEPS

Step 1 Create an Ethernet bundle.

Step 2 Create VLAN subinterfaces and assign them to the Ethernet bundle.

Step 3 Assign Ethernet links to the Ethernet bundle.

These tasks are describe in detail in the procedure that follows.

Note In order for a VLAN bundle to be active, you must perform the same configuration on both ends of the bundle connection.

SUMMARY STEPS

1. **configure**
2. **interface Bundle-Ether** *bundle-id*
3. **ipv4 address** *ipv4-address mask*
4. **bundle minimum-active bandwidth** *kbps*
5. **bundle minimum-active links** *links*
6. **bundle maximum-active links** *links* [**hot-standby**]
7. **exit**
8. **interface Bundle-Ether** *bundle-id.vlan-id*
9. **encapsulation dot1q***vlan-id*
10. **ipv4 address** *ipv4-address mask*
11. **no shutdown**
12. **exit**
13. Repeat Step 9 through Step 12 to add more VLANS to the bundle you created in Step 2.
14. **end** or **commit**
15. **exit**
16. **exit**
17. **configure**
18. **interface** {**TenGigE** | **FortyGigE** | **HundredGigE**}*interface-path-id*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface Bundle-Ether** *bundle-id*

Example:

```
RP/0/RP0/CPU0:router#(config)# interface Bundle-Ether 3
```

Creates and names a new Ethernet link bundle.

This **interface Bundle-Ether** command enters you into the interface configuration submode, where you can enter interface-specific configuration commands. Use the **exit** command to exit from the interface configuration submode back to the normal global configuration mode.

Step 3 **ipv4 address** *ipv4-address mask*

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv4 address 10.1.2.3 255.0.0.0
```

Assigns an IP address and subnet mask to the virtual interface using the **ipv4 address** configuration subcommand.

Step 4 **bundle minimum-active bandwidth** *kbps*

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle minimum-active bandwidth 580000
```

(Optional) Sets the minimum amount of bandwidth required before a user can bring up a bundle.

Step 5 **bundle minimum-active links** *links*

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle minimum-active links 2
```

(Optional) Sets the number of active links required before you can bring up a specific bundle.

Step 6 **bundle maximum-active links** *links* [**hot-standby**]

Example:

```
RP/0/RP0/CPU0:router(config-if)# bundle maximum-active links 1 hot-standby
```

(Optional) Implements 1:1 link protection for the bundle, which causes the highest-priority link in the bundle to become active and the second-highest-priority link to become the standby. Also, specifies that a switchover between active and standby LACP-enabled links is implemented per a proprietary optimization.

Note The priority of the active and standby links is based on the value of the **bundle port-priority** command.

Step 7 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# exit
```

Exits the interface configuration submode.

Step 8 **interface Bundle-Ether** *bundle-id.vlan-id*

Example:

```
RP/0/RP0/CPU0:router#(config)# interface Bundle-Ether 3.1
```

Creates a new VLAN, and assigns the VLAN to the Ethernet bundle you created in Step 2.

Replace the *bundle-id* argument with the *bundle-id* you created in Step 2.

Replace the *vlan-id* with a subinterface identifier.

Range is from 1 to 4094 inclusive (0 and 4095 are reserved).

Note When you include the *.vlan-id* argument with the **interface Bundle-Ether** *bundle-id* command, you enter subinterface configuration mode.

Step 9 **encapsulation dot1q***vlan-id*

Example:

```
RP/0/RP0/CPU0:router(config-subif)# encapsulation dot1q 100
```

Sets the Layer 2 encapsulation of an interface.

Step 10 **ipv4 address** *ipv4-address mask*

Example:

```
RP/0/RP0/CPU0:router#(config-subif)# ipv4 address 10.1.2.3/24
```

Assigns an IP address and subnet mask to the subinterface.

Step 11 **no shutdown**

Example:

```
RP/0/RP0/CPU0:router#(config-subif)# no shutdown
```

(Optional) If a link is in the down state, bring it up. The **no shutdown** command returns the link to an up or down state depending on the configuration and state of the link.

Step 12 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-subif)# exit
```

Exits subinterface configuration mode for the VLAN subinterface.

Step 13 Repeat Step 9 through Step 12 to add more VLANS to the bundle you created in Step 2.

(Optional) Adds more subinterfaces to the bundle.

Step 14 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-subif)# end
```

or

```
RP/0/RP0/CPU0:router(config-subif)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before
exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.

- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 15 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-subif)# end
```

Exits interface configuration mode.

Step 16 **exit**

Example:

```
RP/0/RP0/CPU0:router(config)# exit
```

Exits global configuration mode.

Step 17 **configure**

Example:

```
RP/0/RP0/CPU0:router # configure
```

Enters global configuration mode.

Step 18 **interface** {**TenGigE** | **FortyGigE** | **HundredGigE**}*interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface TenGigE 1/0/0/0
```

Enters interface configuration mode for the Ethernet interface you want to add to the Bundle.

Enter the **GigabitEthernet** or **TenGigE** keyword to specify the interface type. Replace the *interface-path-id* argument with the node-id in the rack/slot/module format.

Note A VLAN bundle is not active until you add an Ethernet interface on both ends of the link bundle.

Configuring Multichassis Link Aggregation Control Protocol Session

Perform this task to enable a Multichassis Link Aggregation Control Protocol (mLACP) session.

SUMMARY STEPS

1. **configure**
2. **redundancy iccp group** *group-id*
3. **mlacp system mac** *mac-id*
4. **mlacp system priority** *priority*
5. **mlacp node** *node-id*
6. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RSP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **redundancy iccp group** *group-id*

Example:

```
RP/0/RSP0/CPU0:router#(config-redundancy-iccp-group)# redundancy iccp group 100
```

Adds an ICCP redundancy group.

Step 3 **mlacp system mac** *mac-id*

Example:

```
RP/0/RSP0/CPU0:router#(config-redundancy-iccp-group)# mlacp system mac 1.1.1
```

Configures the LACP system ID to be used in this ICCP Group.

Note
- The *mac-id* is a user configured value for the LACP system LAG-ID to be used by the POAs. It is highly recommended that the *mac-ids* have the same value on both POAs. You can have different LAG-IDs for different groups.

Step 4 **mlacp system priority** *priority*

Example:

```
RP/0/RSP0/CPU0:router#(config-redundancy-iccp-group)# mlacp system priority 10
```

Sets the LACP system priority to be used in this ICCP Group.

Note • It is recommended that system priority of the POAs be configured to a lower numerical value (higher priority) than the LACP LAG ID of the DHD. If the DHD has higher system priority then dynamic priority management cannot work and brute force switchover is automatically used.

Step 5 **mlacp node** *node-id*

Example:

```
RP/0/RSP0/CPU0:router#(config-redundancy-iccp-group)# mlacp node 1
```

Sets the LACP system priority to be used in this ICCP Group.

Note • The *node-id* must be unique for each POA.

Step 6 **end** or **commit**

Example:

```
RP/0/RSP0/CPU0:router(config-if)# end
```

or

```
RP/0/RSP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring Multichassis Link Aggregation Control Protocol Bundle

Perform this task to configure a Multichassis Link Aggregation Control Protocol (mLACP) bundle.

SUMMARY STEPS

1. **configure**
2. **interface Bundle-Ether** *bundle-id*
3. **mac-address** *mac-id*
4. **bundle wait-while** *milliseconds*
5. **lacp switchover suppress-flaps** *milliseconds*
6. **mlacp iccp-group** *group-id*
7. **mlacp port-priority** *priority*
8. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RSP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface Bundle-Ether** *bundle-id*

Example:

```
RP/0/RSP0/CPU0:router#(config)# interface Bundle-Ether 3
```

Creates and names a new Ethernet link bundle.

Step 3 **mac-address** *mac-id*

Example:

```
RP/0/RSP0/CPU0:router#(config-if)# mac-address 1.1.1
```

Sets the MAC address on the interface.

Note
- Configuring the same MAC address on both POAs is highly recommended.

Step 4 **bundle wait-while** *milliseconds*

Example:

```
RP/0/RSP0/CPU0:router#(config-if)# bundle wait-while 100
```

Sets the wait-while timeout for members of this bundle.

Step 5 **lacp switchover suppress-flaps** *milliseconds*

Example:

```
RP/0/RSP0/CPU0:router#(config-if)# lacp switchover suppress-flaps 300
```

Sets the time for which to suppress flaps during a LACP switchover.

Note
- It is recommended that the value used for the *milliseconds* argument is greater than that for the wait-while timer of the local device (and DHD).

Step 6 **mlacp iccp-group** *group-id*

Example:

```
RP/0/RSP0/CPU0:router#(config-if)# mlacp iccp-group 10
```

Configures the ICCP redundancy group in which this bundle should operate.

Step 7 **mlacp port-priority** *priority*

Example:

```
RP/0/RSP0/CPU0:router#(config-if)# mlacp port-priority 10
```

Sets the starting priority for all member links on this device when running mLACP.

Note
- Lower value indicates higher priority. If you are using dynamic priority management the priority of the links change when switchovers occur.

Step 8 **end** or **commit**

Example:

```
RP/0/RSP0/CPU0:router(config-if)# end
```

or

```
RP/0/RSP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes: `Uncommitted changes found, commit them before exiting (yes/no/cancel)?`
- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring One-way Pseudowire Redundancy in MC-LAG

Perform this task to allow one-way pseudowire redundancy behavior when the redundancy group is configured.

SUMMARY STEPS

1. **configure**
2. **l2vpn**
3. **pw-class** {*class-name*}
4. **encapsulation mpls**
5. **redundancy one-way**
6. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RSP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **l2vpn**

Example:

```
RP/0/RSP0/CPU0:router(config)# l2vpn
RP/0/RSP0/CPU0:router(config-l2vpn)#
```

Enters L2VPN configuration mode.

Step 3 **pw-class** {*class-name*}

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn)# pw-class class1
```

Configures the pseudowire class template name to use for the pseudowire.

Step 4 **encapsulation mpls**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-pwc)# encapsulation mpls
```

Configures the pseudowire encapsulation to MPLS.

Step 5 **redundancy one-way**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-pwc-mpls)# redundancy one-way
```

Configures one-way PW redundancy behavior.

Note
- The **redundancy one-way** command is effective only if the redundancy group is configured.

Step 6 **end** or **commit**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-mac)# end
```

or

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-mac)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring VPWS Cross-Connects in MC-LAG

Perform this task to configure VPWS cross-connects in MC-LAG.

SUMMARY STEPS

1. **configure**
2. **l2vpn**
3. **pw-status**
4. **xconnect group** *group-name*
5. **p2p** *xconnect-name*
6. **interface** *type interface-path-id*
7. **neighbor** *A.B.C.D* **pw-id** *pseudowire-id*
8. **pw-class** {*class-name*}
9. **backup neighbor** *A.B.C.D* **pw-id** *pseudowire-id*
10. **pw-class** {*class-name*}
11. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RSP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **l2vpn**

Example:

```
RP/0/RSP0/CPU0:router(config)# l2vpn
```

Enters L2VPN configuration mode.

Step 3 **pw-status**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn)# pw-status
```

Enables pseudowire status.

Note
- When the attachment circuit changes redundancy state to Active, Active pw-status is sent over the primary and backup pseudowires.

  When the attachment circuit changes redundancy state to Standby, Standby pw-status is sent over the primary and backup pseudowires.

Step 4 **xconnect group** *group-name*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn)# xconnect group grp_1
```

Enters the name of the cross-connect group.

Step 5 **p2p** *xconnect-name*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc)# p2p p1
```

Enters a name for the point-to-point cross-connect.

Step 6 **interface** *type interface-path-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p)# interface Bundle-Ether 1.1
```

Specifies the interface type ID.

Step 7 **neighbor** *A.B.C.D* **pw-id** *pseudowire-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p)# neighbor 10.2.2.2 pw-id 2000
```

Configures the pseudowire segment for the cross-connect.

Optionally, you can disable the control word or set the transport-type to Ethernet or VLAN.

Step 8 **pw-class** {*class-name*}

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p-pw)# pw-class c1
```

Configures the pseudowire class template name to use for the pseudowire.

Step 9 **backup neighbor** *A.B.C.D* **pw-id** *pseudowire-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p-pw)# backup neighbor 10.2.2.2 pw-id 2000
```

Adds a backup pseudowire.

Step 10 **pw-class** {*class-name*}

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p-pw-backup)# pw-class c2
```

Configures the pseudowire class template name to use for the backup pseudowire.

Step 11 **end** or **commit**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p-pw-backup)# end
```

or

```
RP/0/RSP0/CPU0:router(config-l2vpn-xc-p2p-pw-backup)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

  ```
  Uncommitted changes found, commit them before
  exiting(yes/no/cancel)?
  [cancel]:
  ```

  - Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

  - Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

  - Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.

- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring ICCP based Service Homing

Perform this task to configure ICCP-SM.

Before you begin

You must have configured ICCP as shown in the procedure *Configuring Interchassis Communication Protocol*.

SUMMARY STEPS

1. **configure**
2. **l2vpn**
3. **redundancy iccp group** *group-id*
4. **multi-homing node-id** *node-id*
5. **mac-flush** *type*
6. **interface** *type interface-path-id*
7. **primary vlan** *{vlan range}*
8. **secondary vlan** *{vlan range}*
9. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RSP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **l2vpn**

Example:

```
RP/0/RSP0/CPU0:router(config)# l2vpn
RP/0/RSP0/CPU0:router(config-l2vpn)#
```

Enters L2VPN configuration mode.

Step 3 **redundancy iccp group** *group-id*

Example:

```
RP/0/RSP0/CPU0:router#(config-l2vpn)# redundancy iccp group 100
```

Enables L2VPN redundancy mode and enters redundancy configuration submode. Adds an ICCP redundancy group.

Step 4 **multi-homing node-id** *node-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-red-grp)# multi-homing node-id 1
```

Enter the pseudo MLACP node ID. Enables the ICCP based multi-homing service. The node-ID is used for ICCP signaling arbitration.

Step 5 **mac-flush** *type*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-red-grp)# mac-flush stp-tcn
```

Specifies the type of MAC flush, either stp tcn or mvrp (default).

Step 6 **interface** *type interface-path-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-reg-grp)# interface Bundle-Ether 1
```

Specifies the interface type ID. It can be a physical port name or the main bundle name (sub-port is not allowed). It can be any physical Ethernet or bundle Ethernet interface connecting to a dual homed CE device.

Only bundle-ethernet main ports are allowed for ICCP-SM. If you want to use this feature on a single ethernet link, then you must configure a bundle with that link.

Step 7 **primary vlan** *{vlan range}*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-reg-grp)# primary vlan 1-10
```

Configures the list of VLANs under the main port,which default to active (forwarding) when there are no faults detected.

Specify the list of of comma separated VLAN ranges or individual VLANs.

Step 8 **secondary vlan** *{vlan range}*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-reg-grp)# secondary vlan 11-20
```

Configures the list of VLANs under the main port, which default to standby (blocked) when there are no faults detected.

Specify the list of of comma separated VLAN ranges or individual VLANs.

Step 9 **end** or **commit**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-vfi-pw)# end
```

or

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-vfi-pw)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes: `Uncommitted changes found, commit them before exiting (yes/no/cancel)?`
- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Note You can use the **show iccp group**, **show l2vpn iccp-sm** and **show lacp bundle-ether** commands to monitor ICCP-SM.

Configuring VPLS in MC-LAG

Perform this task to configure VPLS in MC-LAG.

SUMMARY STEPS

1. **configure**
2. **l2vpn**
3. **pw-status**
4. **bridge group** *bridge-group-name*
5. **bridge-domain** *bridge-domain-name*
6. **interface** *type interface-path-id*
7. **vfi** *{vfi-name}*
8. **neighbor** *A.B.C.D* **pw-id** *pseudowire-id*
9. **pw-class** {*class-name*}
10. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RSP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **l2vpn**

Example:

```
RP/0/RSP0/CPU0:router(config)# l2vpn
```

Enters L2VPN configuration mode.

Step 3 **pw-status**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn)# pw-status
```

(Optional) Enables pseudowire status.

All the pseudowires in the VFI are always active, independent of the attachment circuit redundancy state.

Step 4 **bridge group** *bridge-group-name*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn)# bridge group csco
RP/0/RSP0/CPU0:router(config-l2vpn-bg)#
```

Creates a bridge group so that it can contain bridge domains and then assigns network interfaces to the bridge domain.

Step 5 **bridge-domain** *bridge-domain-name*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg)# bridge-domain abc
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd)#
```

Establishes a bridge domain and enters L2VPN bridge group bridge domain configuration mode.

Step 6 **interface** *type interface-path-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd)# interface Bundle-Ether 1.1
```

Specifies the interface type ID.

Step 7 **vfi** *{vfi-name}*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-ac)# vfi vfi-east
```

Enters virtual forwarding instance (VFI) configuration mode.

Step 8 **neighbor** *A.B.C.D* **pw-id** *pseudowire-id*

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-vfi)# neighbor 10.2.2.2 pw-id 2000
```

Configures the pseudowire segment for the cross-connect.

Optionally, you can disable the control word or set the transport-type to Ethernet or VLAN.

Step 9 **pw-class** {*class-name*}

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-vfi-pw)# pw-class canada
```

Configures the pseudowire class template name to use for the pseudowire.

Step 10 **end** or **commit**

Example:

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-vfi-pw)# end
```

or

```
RP/0/RSP0/CPU0:router(config-l2vpn-bg-bd-vfi-pw)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before
exiting(yes/no/cancel)?
[cancel]:
```

  - Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

  - Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

  - Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.

- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Configuring Multichassis Link Aggregation: Example

This example shows how to configure POAs:

Active PoA

```
l2vpn bridge group bg1
bridge-domain bd1
neighbor 101.101.101.101 pw-id 5000
pw-class class1
backup neighbor 102.102.102.102 pw-id 3000
pw-class class1
!
!
!
!
```

Standby PoA

```
interface Bundle-Ether10
mlacp iccp-group 1
mlacp port-priority 20
```

This example shows how to configure ICCP:

```
redundancy iccp group
member neighbor 1.2.3.4
```

```
backbone interface TenGigE 0/0/0/0
isolation recovery-delay 30
```

This example shows how to configure mLACP:

```
configure
redundancy iccp group 100
mlacp system mac 1.1.1
mlacp system priority 10
mlacp node 1
interface Bundle-Ether 3
mac-address 1.1.1
bundle wait-while 100
lacp switchover suppress-flaps 300
mlacp iccp-group 100
```

This example illustrates a switchover:

```
RP/0/0/CPU0:router# show bundle

Bundle-Ether1
Status: Up
Local links <active/standby/configured>: 1 / 0 / 1
Local bandwidth <effective/available>: 1000000 (1000000) kbps
MAC address (source): 0000.deaf.0000 (Configured)
Minimum active links / bandwidth: 1 / 1 kbps
Maximum active links: 64
Wait while timer: 100 ms
LACP: Operational
Flap suppression timer: 300 ms
mLACP: Operational
ICCP Group: 1
Role: Active
Foreign links <active/configured>: 0 / 1
Switchover type: Non-revertive
Recovery delay: 300 s
Maximize threshold: Not configured
IPv4 BFD: Not configured

Port Device State Port ID B/W, kbps
-------------------- --------------- ----------- -------------- ----------
Te0/0/0/0 Local Active 0x8001, 0x9001 1000000
Link is Active
Te0/0/0/0 5.4.3.2 Standby 0x8002, 0xa001 1000000
Link is marked as Standby by mLACP peer


RP/0/0/CPU0:router#mlacp switchover Bundle-Ether 1

This will trigger the peer device (Node 5.4.3.2 in IG 1) to become active for Bundle-Ether1.
 This may result in packet loss on the specified
bundle.

Proceed with switch over? [confirm]

RP/0/0/CPU0:Jan 31 23:46:44.666 : BM-DISTRIB[282]: %L2-BM-5-MLACP_BUNDLE_ACTIVE : This
device is no longer the active device for Bundle-Ether1
RP/0/0/CPU0:Jan 31 23:46:44.668 : BM-DISTRIB[282]: %L2-BM-6-ACTIVE : TenGigE0/0/0/0 is no
longer Active as part of Bundle-Ether1
```

```
(Not enough links available to meet minimum-active threshold)

RP/0/0/CPU0:router#show bundle
Mon Jun 7 06:04:17.778 PDT

Bundle-Ether1
Status: mLACP hot standby
Local links <active/standby/configured>: 0 / 1 / 1
Local bandwidth <effective/available>: 0 (0) kbps
MAC address (source): 0000.deaf.0000 (Configured)
Minimum active links / bandwidth: 1 / 1 kbps
Maximum active links: 64
Wait while timer: 100 ms
LACP: Operational
Flap suppression timer: 300 ms
mLACP: Operational
ICCP Group: 1
Role: Standby
Foreign links <active/configured>: 1 / 1
Switchover type: Non-revertive
Recovery delay: 300 s
Maximize threshold: Not configured
IPv4 BFD: Not configured

Port Device State Port ID B/W, kbps
-------------------- --------------- ------------ -------------- ----------
Te0/0/0/0 Local Standby 0x8003, 0x9001 1000000
mLACP peer is active
Te0/0/0/0 5.4.3.2 Active 0x8002, 0xa001 1000000
Link is Active
RP/0/0/CPU0:router#
```

This example shows how to add a backup pseudowire to a VPLS access pseudowire:

```
l2vpn bridge group bg1
bridge-domain bd1
neighbor 101.101.101.101 pw-id 5000
pw-class class1
backup neighbor 102.102.102.102 pw-id 3000
pw-class class1
!
!
!
!
```

This example shows how to configure one-way pseudowire redundancy behavior when redundancy group is configured:

This example illustrates an overall MC-LAG configuration:

Topology:

```
DHD POA 1 POA 2


Te0/0/0/0 ---------------- Te0/0/0/0
Te0/0/0/1 ---------------- Te0/0/0/1
Te0/0/0/2
```

```
Te0/0/0/3 ---------------------------------------- Te0/0/0/0
Te0/0/0/4 ---------------------------------------- Te0/0/0/1
Te0/0/0/2 Te0/0/0/2
Te0/0/0/3 --------------- Te0/0/0/3
Te0/0/0/4 --------------- Te0/0/0/4

On POA 1:


redundancy
iccp
group 1
mlacp node 1
mlacp system mac 000d.000e.000f
mlacp system priority 1
member
neighbor 5.4.3.2
!
!
!
!
interface Bundle-Ether1
lacp switchover suppress-flaps 300
mlacp iccp-group 1
mac-address 0.deaf.0
bundle wait-while 100
!
interface Loopback0
ipv4 address 5.4.3.1 255.255.255.255
!
interface TenGigE0/0/0/0
description Connected to DHD Te0/0/0/0
bundle id 1 mode active
lacp period short
no shutdown
!
interface tenGigE0/0/0/3
description Connected to POA2 Te0/0/0/3
ipv4 address 1.2.3.1 255.255.255.0
proxy-arp
no shutdown
!
router static
address-family ipv4 unicast
5.4.3.2/32 1.2.3.2
!
!
mpls ldp
router-id 5.4.3.1
discovery targeted-hello accept
log
neighbor
!
interface TenGigE0/0/0/3
!
!
On POA 2:


redundancy
iccp
group 1
mlacp node 2
mlacp system mac 000d.000e.000f
```

```
mlacp system priority 1
member
neighbor 5.4.3.1
!
!
!
!
interface Bundle-Ether1
lacp switchover suppress-flaps 300
mlacp iccp-group 1
mac-address 0.deaf.0
bundle wait-while 100
!
interface Loopback0
ipv4 address 5.4.3.2 255.255.255.255
!
interface TenGigE0/0/0/0
description Connected to DHD Te0/0/0/3
bundle id 1 mode active
lacp period short
no shutdown
!
interface TenGigE0/0/0/3
description Connected to POA1 Te0/0/0/3
ipv4 address 1.2.3.2 255.255.255.0
proxy-arp
no shutdown
!
router static
address-family ipv4 unicast
5.4.3.1/32 1.2.3.1
!
!
mpls ldp
router-id 5.4.3.2
discovery targeted-hello accept
log
neighbor
!
interface TenGigE0/0/0/3
!
!
On the DHD:


interface Bundle-Ether1
lacp switchover suppress-flaps 300
bundle wait-while 100
!
interface TenGigE0/0/0/0
description Connected to POA1 Te0/0/0/0
bundle id 1 mode active
lacp period short
no shutdown
!
interface TenGigE0/0/0/3
description Connected to POA2 Te0/0/0/0
bundle id 1 mode active
lacp period short
no shutdown
!
```

Information About Configuring Link Bundling

To configure link bundling, you must understand the following concepts:

IEEE 802.3ad Standard

The IEEE 802.3ad standard typically defines a method of forming Ethernet link bundles.

For each link configured as bundle member, the following information is exchanged between the systems that host each end of the link bundle:

- A globally unique local system identifier
- An identifier (operational key) for the bundle of which the link is a member
- An identifier (port ID) for the link
- The current aggregation status of the link

This information is used to form the link aggregation group identifier (LAG ID). Links that share a common LAG ID can be aggregated. Individual links have unique LAG IDs.

The system identifier distinguishes one router from another, and its uniqueness is guaranteed through the use of a MAC address from the system. The bundle and link identifiers have significance only to the router assigning them, which must guarantee that no two links have the same identifier, and that no two bundles have the same identifier.

The information from the peer system is combined with the information from the local system to determine the compatibility of the links configured to be members of a bundle.

The MAC address of the first link attached to a bundle becomes the MAC address of the bundle itself. The bundle uses this MAC address until that link (the first link attached to the bundle) is detached from the bundle, or until the user configures a different MAC address. The bundle MAC address is used by all member links when passing bundle traffic. Any unicast or multicast addresses set on the bundle are also set on all the member links.

Note We recommend that you avoid modifying the MAC address, because changes in the MAC address can affect packet forwarding.

Link Bundle Configuration Overview

The following steps provide a general overview of the link bundle configuration. Keep in mind that a link must be cleared of all previous network layer configuration before it can be added to a bundle:

1. In global configuration mode, create a link bundle. To create an Ethernet link bundle, enter the **interface Bundle-Ether** command.
2. Assign an IP address and subnet mask to the virtual interface using the **ipv4 address** command.
3. Add interfaces to the bundle you created in Step 1 with the **bundle id** command in the interface configuration submode.

You can add up to 32 links to a single bundle.

4. You can optionally implement 1:1 link protection for the bundle by setting the **bundle maximum-active links** command to 1. Performing this configuration causes the highest-priority link in the bundle to become active and the second-highest-priority link to become the standby. (The link priority is based on the value of the **bundle port-priority** command.) If the active link fails, the standby link immediately becomes the active link.

Note A link is configured as a member of a bundle from the interface configuration submode for that link.

Link Switchover

By default, a maximum of 64 links in a bundle can actively carry traffic. If one member link in a bundle fails, traffic is redirected to the remaining operational member links.

You can optionally implement 1:1 link protection for a bundle by setting the **bundle maximum-active links** command to 1. By doing so, you designate one active link and one or more dedicated standby links. If the active link fails, a switchover occurs and a standby link immediately becomes active, thereby ensuring uninterrupted traffic.

If the active and standby links are running LACP, you can choose between an IEEE standard-based switchover (the default) or a faster proprietary optimized switchover. If the active and standby links are not running LACP, the proprietary optimized switchover option is used.

Regardless of the type of switchover you are using, you can disable the wait-while timer, which expedites the state negotiations of the standby link and causes a faster switchover from a failed active link to the standby link.

To do so, you can use the **lacp fast-switchover** command.

Multichassis Link Aggregation

The Multichassis Link Aggregation (MC-LAG) feature provides an end to end interchassis redundancy solution for the Carrier Ethernet Networks. MC-LAG involves two devices collaborating to act as a single LAG from the perspective of a (third) connected device, thus providing device-level as well as link-level redundancy.

To achieve this, two devices co-ordinate with each other to present a single LACP bundle (spanning the two devices) to a partner device. Only one of the devices forwards traffic at any one time, eliminating the risk of forwarding loops. When a failure occurs, these devices coordinate to perform a switchover, changing the device on which traffic is being forwarded by manipulating the link LACP states.

The existing pseudowire redundancy in the core network coordinates with the redundancy in the access network based on:

- Multichassis Link Aggregation Control Protocol (mLACP)
- Interchassis Communication Protocol (ICCP)

The mLACP protocol defines the expected behavior between the two devices and uses the Interchassis Control Protocol (ICCP) to exchange TLVs and identify peer devices to operate with. At the edge of a provider's network, a simple customer edge (CE) device that only supports standard LACP is connected to two provider

edge (PE) devices. Thus the CE device is dual-homed, providing better L2 redundancy from the provider's side. In mLACP terminology, the CE device is referred to as a dual-homed device (DHD) and each PE device is known as a point of attachment (POA). The POA forwarding traffic for the bundle is the active device for that bundle, while the other POA is the standby device.

For information on MC-LAG Active/Active, refer to the *L2VPN and Ethernet Services Configuration Guide*.

Failure Cases

MC-LAG provides redundancy, switching traffic to the unaffected POA while presenting an unchanged bundle interface to the DHD, for these failure events:

- Link failure: A port or link between the DHD and one of the POAs fails.
- Device failure: Meltdown or reload of one of the POAs, with total loss of connectivity (to the DHD, the core and the other POA).
- Core isolation: A POA loses its connectivity to the core network, and therefore is of no value, being unable to forward traffic to or from the DHD.

A loss of connectivity between the POAs leads both devices to assume that the other has experienced device failure, causing them to attempt to take on the Active role. This is known as a split brain scenario and can happen in either of the following cases:

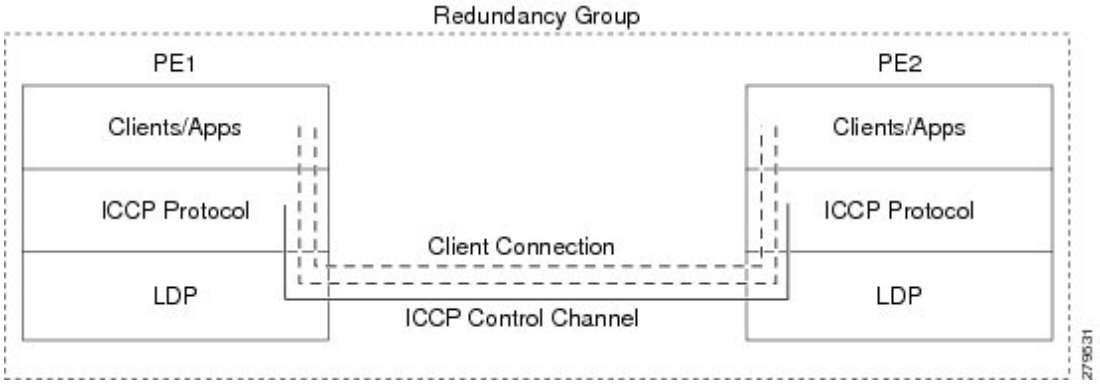
- All other connectivity remains; only the link between POAs is lost.
- One POA is isolated from the core network (i.e. a core isolation scenario where the connection between the two POAs was over the core network).

MC-LAG by itself does not provide a means to avoid this situation; resiliency in the connection between the POAs is a requirement. The DHD is given the responsibility of mitigating the problem by setting a limit on the number of links, within the bundle, that can be active. As such only the links connected to one of the POAs can be active at any one point of time.

Interchassis Communication Protocol

This figure shows the graphical representation of the Interchassis Communication Protocol (ICCP).

Figure 1: ICCP Protocol



Two POAs communicate with each other over an LDP link using the Interchassis Communication Protocol (ICCP). ICCP is an LDP based protocol wherein an LDP session is created between the POAs in a redundancy group, and the ICCP messages are carried over that LDP session. The PE routers in a redundancy group may be a single-hop (directly connected) or a multi-hop away from one another. The ICCP protocol manages the setup and controls the redundancy groups. It also establishes, maintains, and tears down ICCP connections. The ICCP protocol uses route-watch to monitor the connectivity to the PEs in a given redundancy group. It is also responsible for tracking core isolation failures. It notifies all client applications of failure (core isolation and active PE failure).

To operate ICCP, the devices are configured as members of redundancy groups (RGs).

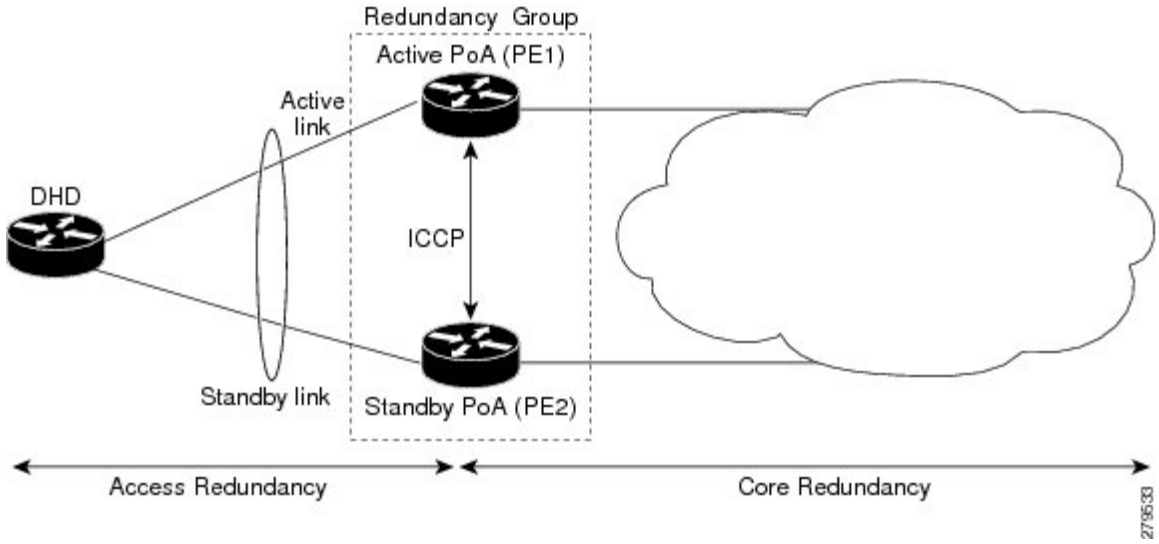
Note In the mLACP configuration, two devices are configured to be members of each RG (until a device-level failure occurs leaving only a single member). However, each device can be a member of more than one RG.

In each redundancy group, a POA's mLACP peer is the other POA in that group, with which it communicates using mLACP over ICCP. For each bundle, the POA and DHD at each end are LACP partners, communicating using the standard LACP protocol.

Access Network Redundancy Model

The Multichassis Link Aggregation Control Protocol (mLACP) based redundancy between the customer edge device (CE) or access network and the provider edge (PE) device is achieved by allowing the CE to be connected to two PE routers. The two PE routers synchronize the data through ICCP; therefore they appear as a single device to the CE.

Figure 2: mLACP/ICCP Redundancy Model



The CE is also called dual-homed device (DHD) and the PE is also called point of attachment (POA). The pair of POAs that is connected to the single DHD forms a redundancy group (RG).

At any given time, only one POA is active for a bundle. Only the set of links between the DHD and the active POA actively sends traffic. The set of links between the DHD and the standby POA does not forward traffic. When the multichassis link bundle software detects that the connection to the active POA has failed, the

software triggers the standby POA to become the active POA, and the traffic flows using the links between the DHD and newly active POA.

The ICCP protocol operates between the active and the standby POAs, and allows the POAs to coordinate their configuration, determine which POA is active, and trigger a POA to become active. Applications running on the two POAs (mLACP, IGMP snooping, DHCP snooping or ANCP) synchronize their state using ICCP.

ICCP Based Service Multihoming

In the case of ICCP based Service Multihoming (ICCP-SM), the CE device uses two independent bundle interfaces to connect to the PoAs. Although bundle interfaces are used, they are not aggregated across the two chassis, and mLACP is not involved in the communication. The CE device configures the bundle interfaces in such a manner that all VLANs are allowed on both bundles. You can manually configure the PoAs to distribute the VLANs across the two bundles in order that individual VLANs are active(forwarding) on one bundle or PoA, and standby (blocked) on the other. The CE device initially floods a traffic flow on both bundles and learns the MAC address on the interface where it receives the response.

With ICCP-SM, you are not limited to a dual homed device. The access links can connect to a dual homed network (DHN) that are separate devices in the access network. The two bundles on the DHD or the DHN must be in a bridge domain so that L2 learning selects the link with the active set of VLANs.

Figure 3: ICCP Based Service Multihoming

If a bundle interface between the CE and the PoA fails, ICCP-SM on the PoA with the failed bundle communicates through ICCP to the other PoA's ICCP-SM. This activates the standby VLANs on the remaining bundle. A MAC flush is sent to the CE so that packets destined to hosts on the failed bundle are again flooded, in order to be learned on the newly activated bundle. The MAC flush is required because it is possible that the bundle interface failure is not detected by the CE.

In ICCP Based Service Multihoming, the total set of VLANs are split into a primary set and a secondary set and are configured on each PoA such that the primary set on one PoA is configured as secondary on the other. On each PoA, the VLANs are associated with ACs. If the VLANs are primary on a PoA and there are no faults, the associated ACs are set to forwarding. If the VLANs are secondary on a PoA, the associated ACs are blocked. ICCP-SM is only supported in VPLS cores.

Advantages of Pseudo mLACP:

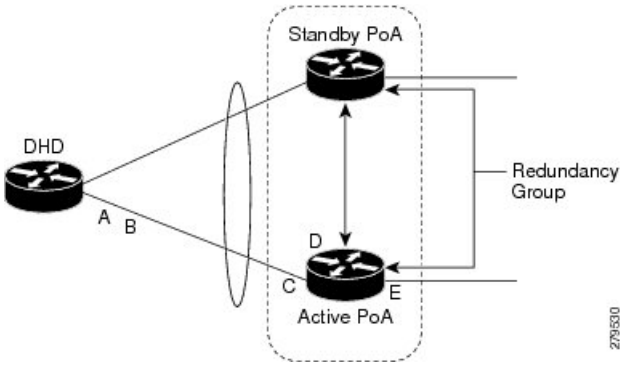
Pseudo mLACP has these three major advantages over mLACP:

- Pseudo mLACP can support a Dual Homed Network (DHN), while mLACP can only support a Dual Homed Device (DHD).
- Pseudo mLACP supports per-VLAN active/active redundancy without any load-balancing requirements on the CE.
- Pseudo mLACP does not require LACP support from the DHD, or DHN. It is independent of the access redundancy mechanism; therefore, it provides a network based redundancy solution. It allows maximum flexibility for the PE-CE interoperability in terms of dual-homing redundancy and recovery.

Failure Modes

The mLACP feature provides network resiliency by protecting against port, link, and node failures. This figure depicts the various failure modes.

Figure 4: Failure Modes



These are the failure categories:

- A—DHD uplink port failure. The port on the DHD that is connected to the POA fails.
- B—DHD uplink failure. The connection between the DHD and the POA fails.
- C—Active POA downlink port failure.
- D—Active POA node failure.
- E—Active POA uplink failure (network isolation). The links between the active POA and the core network fails

Note ICCP Based Service Multihoming is similar to MC-LAG in the case of core network failures. It is revertive in nature. In the case of a failure, the PoA whose link has been restored activates the VLANs that are configured as primary.

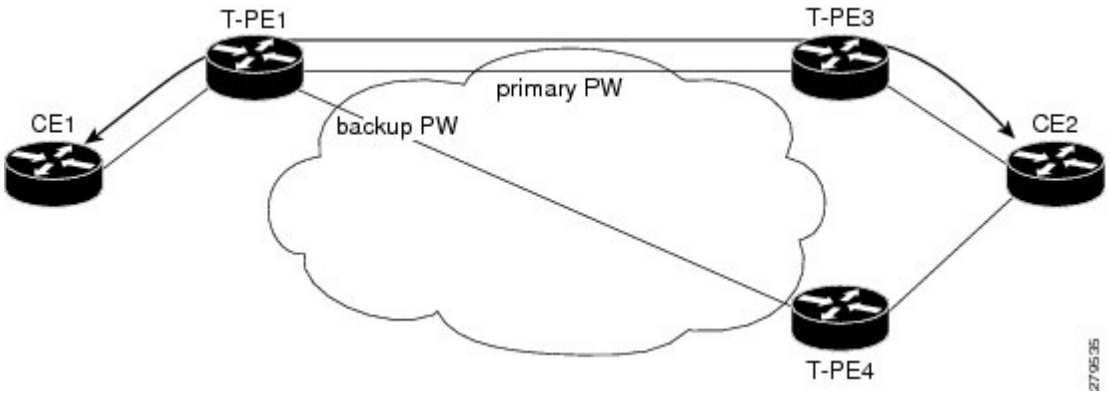
Core Network Redundancy Model

This section explains:

One-way Pseudowire Redundancy

This figure shows the VPWS one-way pseudowire redundancy model. Only one end of the pseudowire is protected by a backup pseudowire.

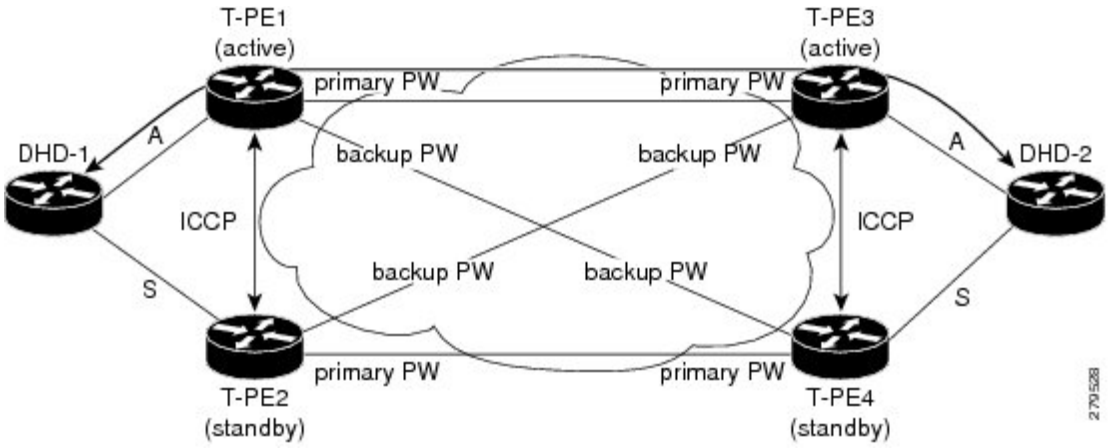
Figure 5: VPWS one-way Pseudowire Redundancy



Two-way Pseudowire Redundancy

This figure shows the VPWS two-way pseudowire redundancy model. In this topology, each T-PE at the end of a PW has a primary and a backup PW. The state of the PW is coordinated with the state of the mLACP link between the DHD and the PE.

Figure 6: VPWS two-way Pseudowire Redundancy



Switchovers

Switchovers, which is changing the Active/Standby roles of the POAs, are performed using dynamic priority management or brute force behavior.

Dynamic Priority Management

Dynamic Priority Management involves co-ordination between the POAs to manipulate the LACP port priorities of their member links. Two priority values are tracked for each links:

- A configured priority which can either be configured explicitly, or defaults to 32768
- An operational priority used in LACP negotiations, which may differ from the configured priority if switchovers have occurred.

Higher priority LACP links are always selected ahead of lower priority LACP links. This means the operational priorities can be manipulated to force the standard LACP Selection Logic (on the POAs and on the DHD) to select desired links on both ends.

For example, consider a case where the DHD has two links to each POA, and each POA is configured with minimum-active links is 2. (This means the bundle goes down on the POA if the number of active links falls below 2.) The operational priorities for the member links are 1 on POA-1 and 2 on POA-2. This means that POA-1 is active (being higher priority) and the links on POA-2 are held in Standby state. The sequence of events in a switchover is as follows:

1. A link fails on POA-1, causing the number of active links to fall below the minimum of 2.
2. POA-1 changes the operational priority of both its links to 3, so the links on POA 2 are now higher priority.
3. POA-1 sends a LACP message to the DHD and an mLACP message to POA-2, informing both devices of the change.
4. The DHD tries to activate the links connected to POA-2 as these now have the highest priority.
5. POA-2 also ensures that its links have the highest priority and activates its links to the DHD.

At this point the switchover is complete.

MC-LAG Topologies

This section illustrates the supported MC-LAG topologies.

Figure 7: VPWS One-way Pseudowire Redundancy in Redundancy Group

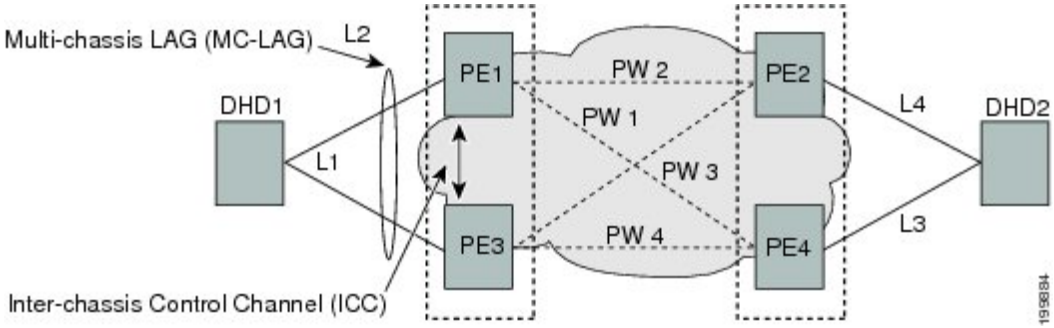


Figure 8: VPWS Two-way Pseudowire Redundancy

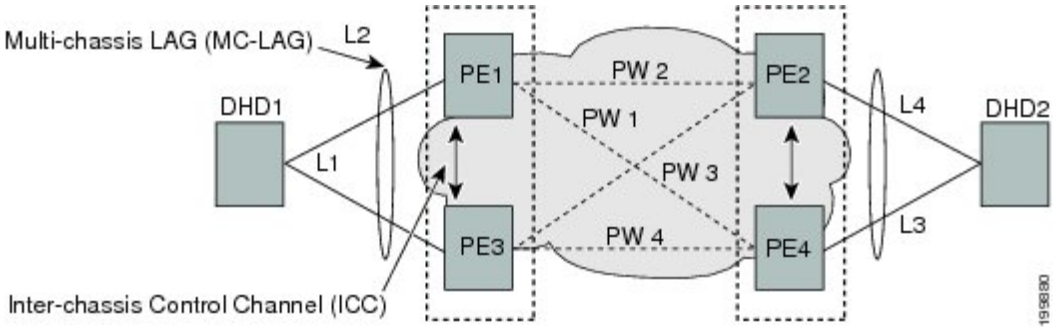


Figure 9: VPLS Pseudowires in One Redundancy Group

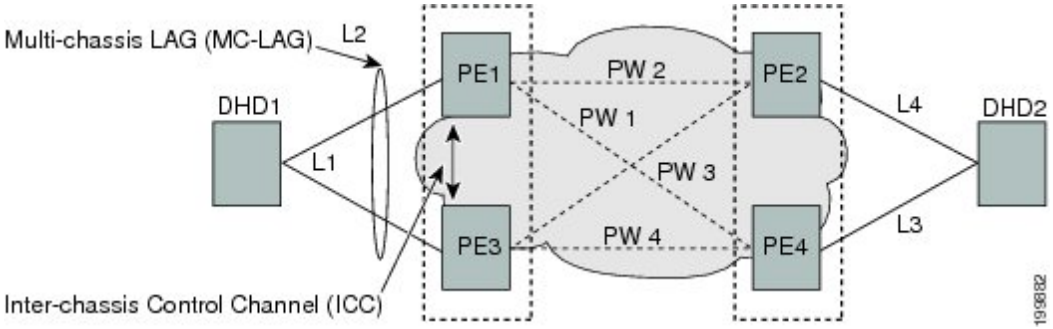
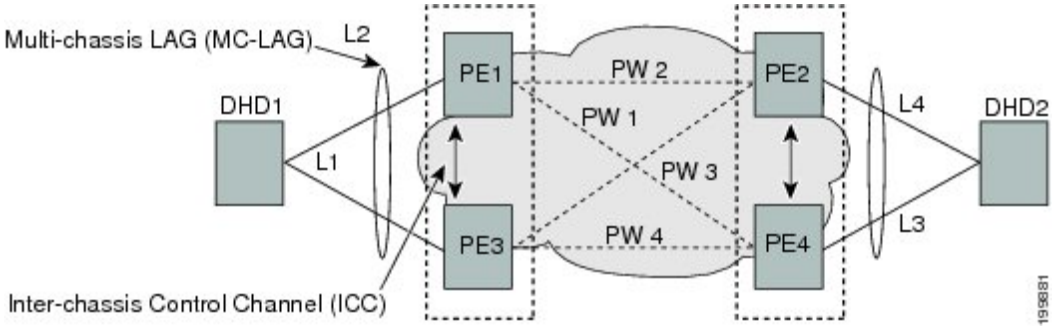
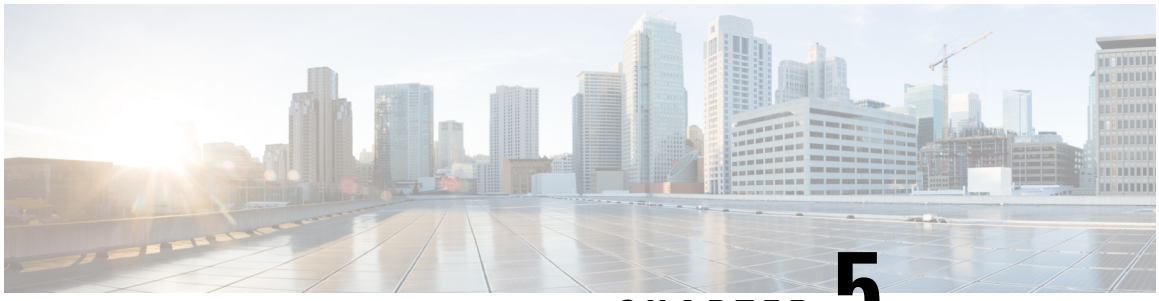


Figure 10: VPLS Pseudowires in Two Redundancy





CHAPTER 5

Configuring Virtual Loopback and Null Interfaces

This module describes the configuration of loopback and null interfaces. Loopback and null interfaces are considered virtual interfaces.

A virtual interface represents a logical packet switching entity within the router. Virtual interfaces have a global scope and do not have an associated location. Virtual interfaces have instead a globally unique numerical ID after their names. Examples are Loopback 0, Loopback 1, and Loopback 99999. The ID is unique per virtual interface type to make the entire name string unique such that you can have both Loopback 0 and Null 0.

Loopback and null interfaces have their control plane presence on the active route switch processor (RSP). The configuration and control plane are mirrored onto the standby RSP and, in the event of a failover, the virtual interfaces move to the ex-standby, which then becomes the newly active RSP.

- Information About Configuring Virtual Interfaces, on page 63

Information About Configuring Virtual Interfaces

To configure virtual interfaces, you must understand the following concepts:

Virtual Loopback Interface Overview

A virtual loopback interface is a virtual interface with a single endpoint that is always up. Any packet transmitted over a virtual loopback interface is immediately received by the same interface. Loopback interfaces emulate a physical interface.

In Cisco IOS XR Software, virtual loopback interfaces perform these functions:

- Loopback interfaces can act as a termination address for routing protocol sessions. This allows routing protocol sessions to stay up even if the outbound interface is down.
- You can ping the loopback interface to verify that the router IP stack is working properly.

In applications where other routers or access servers attempt to reach a virtual loopback interface, you must configure a routing protocol to distribute the subnet assigned to the loopback address.

Packets routed to the loopback interface are rerouted back to the router or access server and processed locally. IP packets routed out to the loopback interface but not destined to the loopback interface are dropped. Under these two conditions, the loopback interface can behave like a null interface.

Prerequisites for Configuring Virtual Interfaces

You must be in a user group associated with a task group that includes the proper task IDs. The command reference guides include the task IDs required for each command. If you suspect user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Configuring Virtual Loopback Interfaces

This task explains how to configure a basic loopback interface.

Restrictions

The IP address of a loopback interface must be unique across all routers on the network. It must not be used by another interface on the router, and it must not be used by an interface on any other router on the network.

SUMMARY STEPS

1. **configure**
2. **interface loopback** *instance*
3. **ipv4 address** *ip-address*
4. **end** or **commit**
5. **show interfaces***type instance*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface loopback** *instance*

Example:

```
RP/0/RP0/CPU0:router#(config)# interface Loopback 3
```

Enters interface configuration mode and names the new loopback interface.

Step 3 **ipv4 address** *ip-address*

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv4 address 100.100.100.69 255.255.255.255
```

Assigns an IP address and subnet mask to the virtual loopback interface using the **ipv4 address** configuration command.

Step 4 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# end
```

or

```
RP/0/RP0/CPU0:router(config-if)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 5 **show interfaces***type instance*

Example:

```
RP/0/RP0/CPU0:router# show interfaces Loopback0
```

(Optional) Displays the configuration of the loopback interface.

Example

This example shows how to configure a loopback interface:

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface Loopback0
RP/0/RP0/CPU0:router(config-if)# ipv4 address 100.100.100.69 255.255.255.255
RP/0/RP0/CPU0:router(config-if)# ipv6 address 100::69/128
RP/0/RP0/CPU0:router(config-if)# end
Uncommitted changes found, commit them? [yes]: yes
RP/0/RP0/CPU0:router# show interfaces Loopback0

Loopback0 is up, line protocol is up
  Interface state transitions: 1
  Hardware is Loopback interface(s)
  Internet address is 100.100.100.69/32
  MTU 1500 bytes, BW 0 Kbit
     reliability Unknown, txload Unknown, rxload Unknown
  Encapsulation Loopback,  loopback not set,
  Last link flapped 01:57:47
  Last input Unknown, output Unknown
  Last clearing of "show interface" counters Unknown
  Input/output data rate is disabled.
```

Null Interface Overview

A null interface functions similarly to the null devices available on most operating systems. This interface is always up and can never forward or receive traffic; encapsulation always fails. The null interface provides an alternative method of filtering traffic. You can avoid the overhead involved with using access lists by directing undesired network traffic to the null interface.

The only interface configuration command that you can specify for the null interface is the **ipv4 unreachables** command. With the **ipv4 unreachables** command, if the software receives a non-broadcast packet destined for itself that uses a protocol it does not recognize, it sends an Internet Control Message Protocol (ICMP) protocol unreachable message to the source. If the software receives a datagram that it cannot deliver to its ultimate destination because it knows of no route to the destination address, it replies to the originator of that datagram with an ICMP host unreachable message. By default **ipv4 unreachables** command is enabled. If we do not want ICMP to send protocol unreachable, then we need to configure using the **ipv4 icmp unreachable disable** command.

The Null 0 interface is created by default during boot process and cannot be removed. The **ipv4 unreachables** command can be configured for this interface, but most configuration is unnecessary because this interface just discards all the packets sent to it.

The Null 0 interface can be displayed with the **show interfaces null0** command.

Configuring Null Interfaces

This task explains how to configure a basic null interface.

SUMMARY STEPS

1. **configure**
2. **interface null 0**
3. **end** or **commit**
4. **show interfaces null 0**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface null 0**

Example:

```
RP/0/RP0/CPU0:router(config)# interface null 0
```

Enters the null 0 interface configuration mode.

Step 3 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-null0)# end
```

or

```
RP/0/RP0/CPU0:router(config-null0)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before
exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.
- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 4 **show interfaces null 0**

Example:

```
RP/0/RP0/CPU0:router# show interfaces null 0
```

Verifies the configuration of the null interface.

Example

This example shows how to configure a null interface:

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface Null 0
RP/0/RP0/CPU0:router(config-null0)# ipv4 icmp unreachables disable
RP/0/RP0/CPU0:router(config-null0)# end
Uncommitted changes found, commit them? [yes]: yes
RP/0/RP0/CPU0:router# show interfaces Null 0

Null0 is up, line protocol is up
Interface state transitions: 1
Hardware is Null interface
Internet address is Unknown
MTU 1500 bytes, BW 0 Kbit
reliability 255/255, txload Unknown, rxload Unknown
Encapsulation Null, loopback not set,
Last link flapped 4d20h
Last input never, output never
Last clearing of "show interface" counters 05:42:04
5 minute input rate 0 bits/sec, 0 packets/sec
```

```
5 minute output rate 0 bits/sec, 0 packets/sec
0 packets input, 0 bytes, 0 total input drops
0 drops for unrecognized upper-level protocol
Received 0 broadcast packets, 0 multicast packets
0 packets output, 0 bytes, 0 total output drops
Output 0 broadcast packets, 0 multicast packets
```

Configuring Virtual IPv4 Interfaces

This task explains how to configure an IPv4 virtual interface.

SUMMARY STEPS

1. **configure**
2. **ipv4 virtual address** *ipv4-*
3. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **ipv4 virtual address** *ipv4-*

Example:

```
RP/0/RP0/CPU0:router(config)# ipv4 virtual address 10.3.32.154/8
```

Defines an IPv4 virtual address for the management Ethernet interface.

Step 3 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config-null0)# end
```

or

```
RP/0/RP0/CPU0:router(config-null0)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before
exiting(yes/no/cancel)?
[cancel]:
```

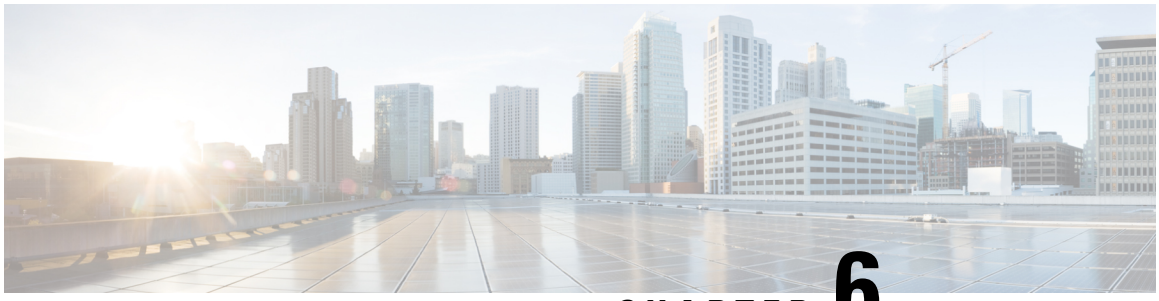
- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.
- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.
- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Example

This is an example for configuring a virtual IPv4 interface:

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# ipv4 virtual address 10.3.32.154/8
RP/0/RP0/CPU0:router(config-null0)# commit
```



CHAPTER 6

Configuring 802.1Q VLAN Interfaces

A VLAN is a group of devices on one or more LANs that are configured so that they can communicate as if they were attached to the same wire, when in fact they are located on a number of different LAN segments. VLANs are very flexible for user and host management, bandwidth allocation, and resource optimization because they are based on logical grouping instead of physical connections.

The IEEE 802.1Q protocol standard addresses the problem of dividing large networks into smaller parts so broadcast and multicast traffic does not consume more bandwidth than necessary. The standard also helps provide a higher level of security between segments of internal networks.

The 802.1Q specification establishes a standard method for inserting VLAN membership information into Ethernet frames. Cisco NCS 5000 Series Router supports VLAN subinterface configuration on 10-Gigabit Ethernet and 100-Gigabit Ethernet interfaces. The range for VLANs is 1-4094.

802.1Q Tagged Frames

The IEEE 802.1Q tag-based VLAN uses an extra tag in the MAC header to identify the VLAN membership of a frame across bridges. This tag is used for VLAN and quality of service (QoS) priority identification. The VLAN ID associates a frame with a specific VLAN and provides the information that switches must process the frame across the network. A tagged frame is four bytes longer than an untagged frame and contains two bytes of Tag Protocol Identifier (TPID) residing within the type and length field of the Ethernet frame and two bytes of Tag Control Information (TCI) which starts after the source address field of the Ethernet frame.

For detailed information on 802.1Q Tagged Frames, see the *References for Carrier Ethernet Model* section in *L2VPN and Ethernet Services Configuration Guide for Cisco NCS 5000 Series Routers*.

How to Configure 802.1Q VLAN Interfaces

This section contains the following procedures:

Configuring 802.1Q VLAN Subinterfaces

This task explains how to configure 802.1Q VLAN subinterfaces. To remove these subinterfaces, see the “Removing an 802.1Q VLAN Subinterface” section.

SUMMARY STEPS

1. **configure**
2. **interface {TenGigE | FortyGigE | HundredGigE | Bundle-Ether}** *interface-path-id.subinterface*
3. **encapsulation dot1q**
4. **ipv4 address** *ip-address mask*
5. **exit**
6. Repeat Step 2 through Step 5 to define the rest of the VLAN subinterfaces.
7. **end** or **commit**
8. **show ethernet trunk bundle-ether** *instance*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface {TenGigE | FortyGigE | HundredGigE | Bundle-Ether}** *interface-path-id.subinterface*

Example:

```
RP/0/RP0/CPU0:router(config)# interface TenGigE 0/2/0/4.10
```

Enters subinterface configuration mode and specifies the interface type, location, and subinterface number.

- Replace the *interface-path-id* argument with one of the following instances:
- Physical Ethernet interface instance, or with an Ethernet bundle instance. Naming notation is *rack*/*slot*/*module*/*port*, and a slash between values is required as part of the notation.
- Ethernet bundle instance. Range is from 1 through 65535.
- Replace the *subinterface* argument with the subinterface value. Range is from 0 through 2147483647.
- Naming notation is *interface-path-id.subinterface*, and a period between arguments is required as part of the notation.

Step 3 **encapsulation dot1q**

Example:

```
RP/0/RP0/CPU0:router(config-subif)# encapsulation dot1q 100
```

Sets the Layer 2 encapsulation of an interface.

Step 4 **ipv4 address** *ip-address mask*

Example:

```
RP/0/RP0/CPU0:router(config-subif)# ipv4 address 178.18.169.23/24
```

Assigns an IP address and subnet mask to the subinterface.

- Replace *ip-address* with the primary IPv4 address for an interface.
- Replace *mask* with the mask for the associated IP subnet. The network mask can be specified in either of two ways:
- The network mask can be a four-part dotted decimal address. For example, 255.0.0.0 indicates that each bit equal to 1 means that the corresponding address bit belongs to the network address.
- The network mask can be indicated as a slash (/) and number. For example, /8 indicates that the first 8 bits of the mask are ones, and the corresponding bits of the address are network address.

Step 5 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-subif)# exit
```

(Optional) Exits the subinterface configuration mode.

- The **exit** command is not explicitly required.

Step 6 Repeat Step 2 through Step 5 to define the rest of the VLAN subinterfaces.

—

Step 7 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config)# end
```

or

```
RP/0/RP0/CPU0:router(config)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.

- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 8 **show ethernet trunk bundle-ether** *instance*

Example:

```
RP/0/RP0/CPU0:router# show ethernet trunk bundle-ether 5
```

(Optional) Displays the interface configuration.

The Ethernet bundle instance range is from 1 through 65535.

Verification

This example shows how to verify the configuration of Ethernet interfaces :

```
# show ethernet trunk be 1020 Wed May 17 16:43:32.804 EDT

Trunk                                  Sub types         Sub states
Interface     St Ly    MTU    Subs       L2      L3       Up    Down  Ad-Down
BE1020       Up L3   9100       3        3       0        3       0        0

Summary                           3        3       0        3       0        0
```

Configuring an Attachment Circuit on a VLAN

Use the following procedure to configure an attachment circuit on a VLAN.

SUMMARY STEPS

1. **configure**
2. **interface [GigabitEthernet | TenGigE | Bundle-Ether | FortyGigE]** *interface-path*] *id.subinterface* **l2transport**
3. **encapsulation dot1q 100**
4. **end** or **commit**
5. **show interfaces** [**GigabitEthernet** |**FortyGigE**|**Bundle-Ether** | **TenGigE**] *interface-path-id.subinterface*

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0//CPU0:router# configure
```

Enters global configuration mode.

Step 2 **interface [GigabitEthernet | TenGigE | Bundle-Ether | FortyGigE]** *interface-path*] *id.subinterface* **l2transport**

Example:

```
RP/0//CPU0:router(config)# interface TenGigE 0/1/0/0.1 l2transport
```

Enters subinterface configuration and specifies the interface type, location, and subinterface number.

- Replace the *interface-path-id* argument with one of the following instances:
- Physical Ethernet interface instance, or with an Ethernet bundle instance. Naming notation is *rack*/*slot*/*module*/*port*, and a slash between values is required as part of the notation.
- Ethernet bundle instance. Range is from 1 through 65535.

- Replace the *subinterface* argument with the subinterface value. Range is from 0 through 4095.
- Naming notation is *instance.subinterface*, and a period between arguments is required as part of the notation.
- You must include the **l2transport** keyword in the command string; otherwise, the configuration creates a Layer 3 subinterface rather that an AC.

Step 3 **encapsulation dot1q 100**

Example:

```
RP/0//CPU0:router (config-subif)# encapsulation dot1q 100
```

Sets the Layer 2 encapsulation of an interface.

Note The **dot1q vlan** command is replaced by the **encapsulation dot1q** command. It is still available for backward-compatibility, but only for Layer 3 interfaces.

Step 4 **end** or **commit**

Example:

```
RP/0//CPU0:router(config-if-l2)# end
```

or

```
RP/0//CPU0:router(config-if-l2)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

- Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

- Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

- Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.

- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Step 5 **show interfaces** [**GigabitEthernet** |**FortyGigE**|**Bundle-Ether** | **TenGigE**] *interface-path-id.subinterface*

Example:

```
RP/0//CPU0:router# show interfaces TenGigE 0/3/0/0.1
```

(Optional) Displays statistics for interfaces on the router.

Removing an 802.1Q VLAN Subinterface

This task explains how to remove 802.1Q VLAN subinterfaces that have been previously configured using the Configuring 802.1Q VLAN subinterfaces section in this module.

SUMMARY STEPS

1. **configure**
2. **no interface** {**TenGigE** | **FortyGigE** | **HundredGigE** | **Bundle-Ether**] *interface-path-id.subinterface*
3. Repeat Step 2 to remove other VLAN subinterfaces.
4. **end** or **commit**

DETAILED STEPS

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters global configuration mode.

Step 2 **no interface** {**TenGigE** | **FortyGigE** | **HundredGigE** | **Bundle-Ether**] *interface-path-id.subinterface*

Example:

```
RP/0/RP0/CPU0:router(config)# no interface TenGigE 0/2/0/4.10
```

Removes the subinterface, which also automatically deletes all the configuration applied to the subinterface.

- Replace the *instance* argument with one of the following instances:
- Physical Ethernet interface instance, or with an Ethernet bundle instance. Naming notation is *rack*/*slot*/*module*/*port*, and a slash between values is required as part of the notation.
- Ethernet bundle instance. Range is from 1 through 65535.
- Replace the *subinterface* argument with the subinterface value. Range is from 0 through 2147483647.

Naming notation is *instance.subinterface*, and a period between arguments is required as part of the notation.

Step 3 Repeat Step 2 to remove other VLAN subinterfaces.

—

Step 4 **end** or **commit**

Example:

```
RP/0/RP0/CPU0:router(config)# end
```

or

```
RP/0/RP0/CPU0:router(config)# commit
```

Saves configuration changes.

- When you issue the **end** command, the system prompts you to commit changes:

```
Uncommitted changes found, commit them before exiting(yes/no/cancel)?
[cancel]:
```

  - Entering **yes** saves configuration changes to the running configuration file, exits the configuration session, and returns the router to EXEC mode.

  - Entering **no** exits the configuration session and returns the router to EXEC mode without committing the configuration changes.

  - Entering **cancel** leaves the router in the current configuration session without exiting or committing the configuration changes.

- Use the **commit** command to save the configuration changes to the running configuration file and remain within the configuration session.

Information About Configuring 802.1Q VLAN Interfaces

To configure 802.1Q VLAN interfaces, you must understand these concepts:

Subinterfaces

Subinterfaces are logical interfaces created on a hardware interface. These software-defined interfaces allow for segregation of traffic into separate logical channels on a single hardware interface as well as allowing for better utilization of the available bandwidth on the physical interface.

Subinterfaces are distinguished from one another by adding an extension on the end of the interface name and designation. For instance, the Ethernet subinterface 23 on the physical interface designated TenGigE 0/1/0/0 would be indicated by TenGigE 0/1/0/0.23.

Before a subinterface is allowed to pass traffic it must have a valid tagging protocol encapsulation and VLAN identifier assigned. All Ethernet subinterfaces always default to the 802.1Q VLAN encapsulation. However, the VLAN identifier must be explicitly defined.

These are the applicable scale values for sub-interfaces:

- Sub-interface per system = 1024
- Sub-interface per line card = 1024
- Sub-interface per NPU = 1024
- Sub-interface per interface = 512
- Sub-Interface per Core = 512

Subinterface MTU

The subinterface maximum transmission unit (MTU) is inherited from the physical interface with an additional four bytes allowed for the 802.1Q VLAN tag. By default subinterface inherits MTU of physical interface if

the MTU is not configured. We can have maximum 3 different MTU for a subinterface per NPU. For information about Ethernet MTU and Flow Control on Ethernet interfaces, see *References for Carrier Ethernet Model* section in *L2VPN and Ethernet Services Configuration Guide for Cisco NCS 5000 Series Routers*.

EFPs

An Ethernet Flow Point (EFP) is a Metro Ethernet Forum (MEF) term describing abstract router architecture. An EFP is implemented by an Layer 2 subinterface with a VLAN encapsulation. The term EFP is used synonymously with an VLAN tagged L2 subinterface. For more information on EFPs, see the *Carrier Ethernet Model* chapter in *L2VPN and Ethernet Services Configuration Guide for Cisco NCS 5000 Series Routers*.

Layer 2 VPN on VLANs

The Layer 2 Virtual Private Network (L2VPN) feature enables Service Providers (SPs) to provide Layer 2 services to geographically disparate customer sites.

The configuration model for configuring VLAN attachment circuits (ACs) is similar to the model used for configuring basic VLANs, where the user first creates a VLAN subinterface, and then configures that VLAN in subinterface configuration mode. To create an AC, you need to include the **l2transport** keyword in the **interface** command string to specify that the interface is a Layer 2 interface.

VLAN ACs support these modes of L2VPN operation:

- Basic Dot1Q AC—The AC covers all frames that are received and sent with a specific VLAN tag.
- QinQ AC—The AC covers all frames received and sent with a specific outer VLAN tag and a specific inner VLAN tag. QinQ is an extension to Dot1Q that uses a stack of two tags.

Each VLAN on a CE-to-PE link can be configured as a separate L2VPN connection (using either VC type 4 or VC type 5).

For more information about Layer 2 VPN on VLANs and their configuration, see the *Implementing Point-to-Point Layer 2 Services*chapter in *L2VPN and Ethernet Services Configuration Guide for Cisco NCS 5000 Series Routers*.

Layer 3 QinQ

Layer 3 QinQ is an extension of IEEE 802.1 QinQ VLAN tag stacking. This feature enables you to increase the number of VLAN tags in an interface and increments the number of sub-interfaces up to 4094. Hence, with dual tag, the number of VLANs can reach up to 4094*4094. With the L3 QinQ feature with dual tag, interfaces check for IP addresses along with MAC addresses.

This feature supports:

- 802.1Q standards like 0x8100, 0x9100, 0x9200 (used as outer tag ether-type) and 0x8100 (used as inner tag ether-type).
- L3 802.1ad VLAN sub-interfaces, with 0x88a8 as the outer S-tag ether-type.
- Co-existence of L2 and L3 single tagged and double tagged VLANs.
- QinQ and dot1ad over ethernet bundle sub-interfaces.
- Default VRF.

Note QinQ sub-interfaces support these IP features:

- QoS, with policy that matches outer VLAN (and COS) alone, and not both outer and inner VLANs together (2-level QoS/H-QoS support).

- ACL, Netflow, BFD, ARP.

- Routing protocols – static, BGP, OSFPv2.

- IPV4/IPV6 unicast/multicast.

Prerequisites:

1. Enable QinQ dual tag support on L3 sub-interfaces on the NSC 5500 and NCS 560 platforms.
2. Ensure the sub-interface scale is the same as what is supported per platform on single tag/802.1Q case. L3 QinQ feature is enabled on physical interfaces as well as on bundle interfaces.

Note Types of sub-interfaces:

Interface type	Outer tag	Inner tag
Dot1q sub-interface	0x8100	None
QinQ sub-interface	0x8100	0x8100
QinQ sub-interface	0x88a8	0x8100
QinQ sub-interface	0x9100	0x8100
QinQ sub-interface	0x9200	0x8100

Limitations:

MPLS is not supported.

Example:

```
Example 1:
interface TenGigE0/0/0/6.111
mtu 1400
ipv4 address 10.1.1.1 255.255.255.0
ipv6 address 10::1/64
encapsulation dot1q 100 second-dot1q 200
!

interface Bundle-Ether10.1
ipv4 address 10.1.2.1 255.255.255.0
ipv6 address 1002::1/64
encapsulation dot1ad 10 second-dot1q 20
!
```

```
Example 2:
Router(config)# interface gigabitethernet 1/0/0
Router(config-if)# dot1q tunneling ethertype 0x9100
Router(config-if)# interface gigabitethernet 1/0/0.1
Router(config-subif)# encapsulation dot1q 100 second-dot1q 200
Router(config-subif)# ipv4 address 172.16.1.2 255.255.255.0

Example 3:
interface GigabitEthernet0/7/0/2.100
 description ** Business Services over DOCSIS **
 encapsulation dot1q 100 second-dot1q 200-500
 ipv4 address 192.168.212.6 255.255.255.252

Example 4:
interface Bundle-Ether1.2
 description cliente: NUOVA JOLLY MARINE S.R.L. TD: null NUA: null TGU: 100213581081
 encapsulation dot1q 3200 second-dot1q 2
 ipv4 address 85.42.169.6 255.255.255.252
 service-policy input BIZDSLIP_HSIHYP_NOBP_96KBMG
```