

通過介面Null0配置IPv6黑洞

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簡介

本文檔介紹如何通過介面Null0在IPv6中配置黑洞。通過動態地將流量路由到死介面或收集資訊以供調查的主機，黑洞路由允許管理員阻止不想要的流量(如來自非法來源的流量或由拒絕服務(DoS)攻擊生成的流量)，從而減輕攻擊對網路的影響。

必要條件

需求

嘗試此組態之前，請確保符合以下要求：

- 瞭解BGP路由協定及其操作
- 瞭解IPv6編址方案

採用元件

本檔案中的資訊是根據使用Cisco IOS[®]軟體版本15.0(1)的Cisco 7200系列路由器。

慣例

如需文件慣例的詳細資訊，請參閱[思科技術提示慣例](#)。

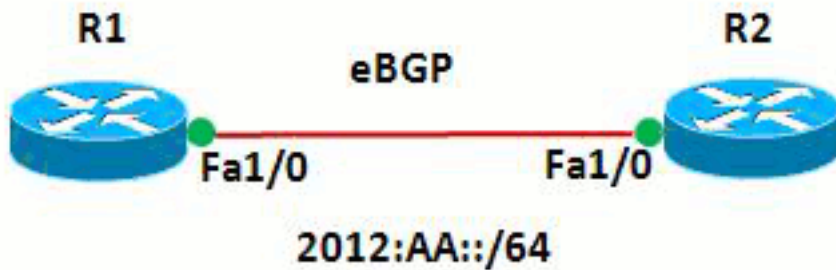
設定

本節提供用於設定本文件中所述功能的資訊。

註：使用[Command Lookup Tool](#)(僅限[註冊](#)客戶)可以查詢有關本文檔中使用的命令的詳細資訊。

網路圖表

本檔案會使用以下網路設定：



在此網路中，路由器與R1和R2之間形成eBGP關係。路由器使用OSPFv3進行內部通訊。在路由器R1中，通過配置Null0來實現黑洞，這樣，源地址為20:20::20/128的所有資料包都將指向Null0。換句話說，所有路由到Null0的流量都會被丟棄。

配置示例

本檔案會使用以下設定：

- [路由器R1](#)
- [路由器R2](#)

路由器R1

```
!  
hostname R1  
!  
no ip domain lookup  
ip cef  
ipv6 unicast-routing  
ipv6 cef  
!  
!  
interface Loopback1  
no ip address  
ipv6 address AA::1/128  
ipv6 enable  
ipv6 ospf 10 area 0  
!  
interface Loopback10  
no ip address  
ipv6 address AA:10::10/128
```

```
ipv6 enable
!
interface FastEthernet1/0
 no ip address
 speed auto
 duplex auto
 ipv6 address 2012:AA::1/64
 ipv6 enable
 ipv6 ospf 10 area 0
!
router bgp 6501
 bgp router-id 1.1.1.1
 bgp log-neighbor-changes
 no bgp default ipv4-unicast
 neighbor BB::1 remote-as 6502
 neighbor BB::1 ebgp-multihop 2
 neighbor BB::1 update-source Loopback1
!
 address-family ipv4
  exit-address-family
!
 address-family ipv6
  redistribute static
  network AA:10::10/128
  neighbor BB::1 activate
 exit-address-family
!
ipv6 route 20:20::20/128 Null0
ipv6 router ospf 10
 router-id 1.1.1.1
!
end
```

路由器R2

```
!
hostname R2
!
ipv6 unicast-routing
ipv6 cef
!
!
interface Loopback1
 no ip address
 ipv6 address BB::1/128
 ipv6 enable
 ipv6 ospf 10 area 0
!
interface Loopback20
 no ip address
 ipv6 address 20:20::20/128
 ipv6 enable
!
interface FastEthernet1/0
 no ip address
 speed auto
 duplex auto
 ipv6 address 2012:AA::2/64
 ipv6 enable
 ipv6 ospf 10 area 0
!
router bgp 6502
```

```

bgp router-id 2.2.2.2
bgp log-neighbor-changes
no bgp default ipv4-unicast
neighbor AA::1 remote-as 6501
neighbor AA::1 ebgp-multihop 2
neighbor AA::1 update-source Loopback1
!
address-family ipv4
exit-address-family
!
address-family ipv6
network 20:20::20/128
neighbor AA::1 activate
exit-address-family
!
ipv6 router ospf 10
router-id 2.2.2.2
!
end

```

驗證

使用本節內容，確認您的組態是否正常運作。

[輸出直譯器工具](#)(僅供已註冊客戶使用)(OIT)支援某些show命令。使用OIT檢視show命令輸出的分析

。

若要驗證eBGP配置，請在路由器R1中使用[show ipv6 route bgp](#)和[show bgp ipv6 unicast](#)命令。

路由器R1

show ipv6 route

```

R1#show ipv6 route bgp
IPv6 Routing Table - default - 7 entries
Codes: C - Connected, L - Local, S - Static, U - Per-
user Static route
        B - BGP, HA - Home Agent, MR - Mobile Router, R -
RIP
        I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea,
IS - ISIS summary
        D - EIGRP, EX - EIGRP external, ND - Neighbor
Discovery
        O - OSPF Intra, OI - OSPF Inter, OE1 - OSPF ext
1, OE2 - OSPF ext 2
        ON1 - OSPF NSSA ext 1, ON2 - OSPF NSSA ext 2
!--- The router R2 advertises the network 20:20::20/128,
!--- but still the routing table is empty.

```

要檢查BGP接收的路由是什麼，請使用show bgp ipv6 unicast命令。

```

R1#show bgp ipv6 unicast
BGP table version is 3, local router ID is 1.1.1.1
Status codes: s suppressed, d damped, h history, *
valid, > best, I - internal,
                r RIB-failure, S Stale
Origin codes: I - IGP, e - EGP, ? - incomplete

   Network          Next Hop          Metric LocPrf
Weight Path
*  20:20::20/128    BB::1             0
0 6502 I

```

```
*>          ::          0
32768 ?
*> AA:10::10/128  ::          0
32768 I
  !--- Note that the route 20:20::20/128 is received, !---
- but it is not installed in the routing table.
```

使用源作為環回介面20，嘗試從路由器R2 ping路由器R1。

```
R2#ping ipv6 AA:10::10 source lo20
```

```
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to AA:10::10, timeout is 2 seconds:
Packet sent with a source address of 20:20::20
.....
Success rate is 0 percent (0/5)
!--- The reason is the ICMP packet reaches !--- router R1 with source address as !---
20:20::20/128 and therefore gets dropped.
```

嘗試在不使用環回介面作為源的情況下，從路由器R2 ping路由器R1。

```
R2#ping AA:10::10
```

```
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to AA:10::10, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 8/61/180 ms
!--- In this case, the ICMP packet has !--- the source address as BB::1.
```

如果從路由器R1上刪除了**ipv6 route 20:20::20/128 Null0**語句，則路由器R2通告的路由20:20::20/128將安裝到路由器R1的路由表中。以下是示例輸出：

在路由器R1中

```
R1(config)#no ipv6 route 20:20::20/128 Null0

!--- The Null0 command in removed from router R1.
R1#show bgp ipv6 unicast BGP table version is 7, local
router ID is 1.1.1.1 Status codes: s suppressed, d
damped, h history, * valid, > best, I - internal, r RIB-
failure, S Stale Origin codes: I - IGP, e - EGP, ? -
incomplete Network Next Hop Metric LocPrf Weight Path *>
20:20::20/128  ::          0
32768 ?
*              BB::1          0
0 6502 I
*> AA:10::10/128  ::          0
32768 I
  !--- After the removal of the statement, !--- the route
20:20::20/128 is shown as best route. R1#show ipv6 route
bgp
IPv6 Routing Table - default - 7 entries
Codes: C - Connected, L - Local, S - Static, U - Per-
user Static route
        B - BGP, HA - Home Agent, MR - Mobile Router, R -
RIP
        I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea,
IS - ISIS summary
```

```
D - EIGRP, EX - EIGRP external, ND - Neighbor
Discovery
O - OSPF Intra, OI - OSPF Inter, OE1 - OSPF ext
1, OE2 - OSPF ext 2
ON1 - OSPF NSSA ext 1, ON2 - OSPF NSSA ext 2
B 20:20::20/128 [20/0]
via BB::1

!--- You can see that the route is displayed in routing
table.
```

現在嘗試從路由器R2 ping路由器R1，將源介面作為環回介面Lo 20。

```
R2#ping ipv6 AA:10::10 source lo20
```

```
Type escape sequence to abort.
```

```
Sending 5, 100-byte ICMP Echos to AA:10::10, timeout is 2 seconds:
```

```
Packet sent with a source address of 20:20::20
```

```
!!!!!
```

```
Success rate is 100 percent (5/5), round-trip min/avg/max = 0/54/140 ms
```

```
!--- You can see that the ping is successful.
```

[相關資訊](#)

- [遠端觸發的黑洞過濾](#)
- [BGP技術支援](#)
- [IP第6版技術支援](#)
- [BGP 個案研究](#)
- [技術支援與文件 - Cisco Systems](#)