Audio

The `Audio` voice element simply outputs a VoiceXML page with the contents of a single audio group. The `Audio` element is used for greetings, error messages and any other time audio is to be played in a situation not associated with an input state.

Audio Groups

Audio Playback

Name (Label)	Max1	Req'd	Notes
`initial_audio_group` (Initial)	Yes	Yes	The audio group containing the audio to play.

Custom VoiceXML Properties

Name (Label)	Type	Description
`http.streaming`	boolean	Indicates whether media streaming is enabled. Set the value of this parameter to `true` to enable media streaming.

Name (Label)	Type	Description
		Note • Streaming is supported only for static URLs using u-law and A-law audio codec. • Streaming supports a maximum of 150 simultaneous callers for a single conference or a maximum of five simultaneous conferences each having a maximum of 30 simultaneous callers. • Each caller can hear live streaming for a maximum duration of 30 minutes. • DTMF recognition and buffering are not supported for streaming prompts. • Caller can barge-in the live stream using DTMF if barge-in is enabled.
`com.cisco.voicebrowser.streaming.timeout`	string	This property defines the maximum time a streaming connection will be active if there are active callers using it. This is an optional property. Set the value of this parameter to `true` to enable streaming timeout. The maximum streaming timeout duration is 1800 seconds.
`http.streaming.useragent`	string	This property identifies the user. This is an optional property.

Folder and Class Information

Studio Element Folder Name	Class Name

Top Level	com.audium.server.voiceElement.audio.MAudio

Events

Name (Label)	Notes
Event Handler	You can select either VXML Event or Java Exception as event handler type from the drop-down list.

Events