WxM PCS

The `WxM PCS` element can be used to engage Post Call Survey with Webex Experience Management. The `WxM PCS` element is located under the `wxm` group in the `Call Studio Elements`. This element is an extension of the `Form` element and connects with Webex Experience Management to play the configured survey questions through VVB.

Settings

Name (Label)	Type	Req'd	Single Setting Value	Substitution Allowed	Default	Notes
NoInput Timeout	string	Yes	`true`	`true`	5s	The maximum time length allowed for silence or no keypress before a noinput event is thrown. Possible values are standard time designations including both a non-negative number and a time unit, for example, 3s (for seconds) or 300ms (for milliseconds). Default = 5s.
Max NoInput Count	int ≥ 0	Yes	`true`	`true`	3	The maximum number of noinput events allowed during input capture. Possible values int > 0. 0 = infinite noinputs allowed.
Max NoMatch Count	int ≥ 0	Yes	`true`	`true`	3	The maximum number of nomatch events allowed during input capture. Possible values int > 0. 0 = infinite match allowed.

Survey Name	string	No	true	Yes		WxM survey name to be played as a part of Post Call Survey. If this field is empty, it's value is retrieved from ICM.
Survey Token	string	No	true	Yes		WxM survey taken required to submit survey back to WxM. If this field is empty, it will be retrieved from WxM through api call.
Auth Token	string	No	true	true		WXM auth token.If the field is empty, auth token would be retrieved from WXM auth token API call.
Barge In	boolean	Yes	true	true	true	If the value is true then barge in is allowed.
Secure Logging	boolean	Yes	true	true	false	Whether or not to enable logging of potentially sensitive data of the element. If set to true, the element's potentially sensitive data will not log.

Element Data

Name	Type	Notes
value	string	This field holds the questions and answers along with prefills in JSON format submitted to WXM.

Exit States

Name	Notes
done	This state is returned after getting DTMF response for all the questions successfully.
max_noinput	The maximum number of noinput events occurred. If the noinput max count is 0, this exit state never occurs.
max_nomatch	The maximum number of nomatch events occurred. If the nomatch max count is 0, this exit state never occurs.

Audio Group

Form Data Capture

Name (Label)	Required	Max1	Notes
noinput_audio_group (NoInput)	No	No	Played when a NoInput event occurs. **Note** 1. If noinput_audio_group is not configured, question text is played to the user for configured number of times (Max NoInput Count). 2. If noinput_audio_group is configured, question text is not played if no input event occurs. Only the prompt in noinput_audio_group will be played.
nomatch_audio_group (NoMatch)	No	No	Played when a nomatch event occurs. **Note** 1. If nomatch_audio_group is not configured, question text is played to the user for configured number of times (Max NoMatch Count). 2. If nomatch_audio_group is configured, question text is not played if no match event occurs. Only the prompt in nomatch_audio_group will be played.

Custom Prefills

The following Custom Prefills can be added from the Call Studio as element data in Data tab:

Name	Value	Substitution Allowed	Default
Name	Prefills tag from Cloud Cherry	No	empty
Value	Value of the prefill	Yes	empty
Type	Data type of the value	No	String
Create		No	Before

Folder and Class Information

Studio Element Folder Name	Class Name
Form	com.audium.server.voiceElement.form

Events

Name (Label)	Notes
Event Type	You can select Java Exception, VXML Event, or Hotlink, as event handler for this element.