



Math

The `Math` action element is used to evaluate basic mathematical expressions. The mathematical expression is composed of operators and functions in the form of a string which is passed as a setting to the element, parsed and evaluated at runtime. The result is a double value stored as a string in either element data or session data. All common arithmetic operators are supported. Boolean operators are also fully supported. Boolean expressions are evaluated to be either 1.0 or 0.0 (*true* or *false* respectively).

- [Examples, on page 1](#)
- [Settings, on page 1](#)
- [Operators and Functions, on page 2](#)
- [Element Data, on page 3](#)
- [Session Data, on page 3](#)
- [Exit States, on page 3](#)
- [Folder and Class Information, on page 3](#)
- [Events, on page 3](#)

Examples

| | | |
|------------------------------------|--|--|
| Expression: $2 * 4$ Result: 8.0 | Expression: <code>sqrt(16)</code> Result: 4.0 | Expression: <code>{Data.Session.myNumber} == 4</code> Result: 1.0 |
|------------------------------------|--|--|

Settings

| Name (Label) | Type | Req'd | Single Setting Value | Substitution Allowed | Default | Notes |
|--------------|----------------|-------|----------------------|----------------------|---------|--|
| Type (Type) | string enum | Yes | true | false | Element | This setting specifies the type of data that will store the result of the mathematical expression. Possible values are: <code>Element</code> <code>Session</code> . Default = <code>Element</code> . |

| | | | | | | |
|----------------------------|--------|-----|------|------|------|---|
| Name (Name) | string | Yes | true | true | None | This setting specifies the name to assign to the data that will store the result of the mathematical expression. |
| Expression (Expression) | string | Yes | true | true | None | This setting specifies the mathematical expression to parse and evaluate. For supported operators and functions see tables below. |

Operators and Functions

| Operator Name | Operator | Function Name | Syntax |
|------------------------------|----------|---------------------------------|-------------|
| Power | ^ | Sine | sin(x) |
| Boolean Not | ! | Cosine | cos(x) |
| Unary Plus, Unary Minus | +x, -x | Tangent | tan(x) |
| Modulus | % | Arc Sine | asin(x) |
| Division | / | Arc Cosine | acos(x) |
| Multiplication | * | Arc Tangent | atan(x) |
| Addition, Subtraction | +, - | Arc Tangent (with 2 parameters) | atan2(y, x) |
| Less or Equal, More or Equal | <=, >= | Hyperbolic Sine | sinh(x) |
| Less Than, Greater Than | <, > | Hyperbolic Cosine | cosh(x) |
| Not Equal, Equal | !=, == | Hyperbolic Tangent | tanh(x) |
| Boolean And | && | Inverse Hyperbolic Sine | asinh(x) |
| Boolean Or | | Inverse Hyperbolic Cosine | acosh(x) |
| | | Inverse Hyperbolic Tangent | atanh(x) |
| | | Natural Logarithm | ln(x) |
| | | Logarithm base 10 | log(x) |
| | | Exponential | exp(x) |
| | | Absolute Value / Magnitude | abs() |
| | | Modulus | mod() |
| | | Square Root | sqrt() |
| | | Sum | sum() |
| | | If | if() |

Element Data

Element data is created *only* when the `type` setting is set to *Element*. In all other cases, no element data is created.

| Name | Type | Notes |
|---------------------------|--------|--|
| [value of setting “name”] | string | The result of the mathematical expression. |

Session Data

Session data is created *only* when the `type` setting is set to *Session*. In all other cases, no session data is created.

| Name | Type | Notes |
|---------------------------|--------|--|
| [value of setting “name”] | string | The result of the mathematical expression. |

Exit States

| Name | Notes |
|------|---|
| done | The mathematical expression was evaluated and the result was stored as either element data or session data. |

Folder and Class Information

| Studio Element Folder Name | Class Name |
|----------------------------|--|
| Math | com.audium.server.action.math.MathAction |

Events

| Name (Label) | Notes |
|--------------|--|
| Event Type | You can select Java Exception as event handler type. |

The output of the Customer_Lookup element can be in JSON format . To know more about parsing the JSON Data refer to "Parsing JSON Data" section in *User Guide for Cisco Unified CVP VXML Server and Cisco Unified Call Studio*.