



## Transitional Real Time Reports

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### Agents Real Time

The Agents Real Time Report displays the current activities of agents assigned to a skill.

**Query:** This report data is built from a database query.

**Views:**

This report has one grid view, Agents Real Time.

**Grouping:** This report is grouped by Skill Group Name and sorted by Agent Name.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Person
- Agent
- Agent\_Real\_Time
- Agent\_Skill\_Group\_Real\_Time
- Skill\_Group\_Real\_Time
- Service
- Skill\_Group
- Media\_Routing\_Domain

### Current Fields in the Agents Real Time Report Grid View

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Skill Group Name	The enterprise skill group's enterprise name. Derived from: Skill_Group.EnterpriseName
Agent Name	The first name and last name of the agent. Derived from: Person.LastName “,” Person.FirstName
Name	The login name of the agent. Derived from: Agent.LoginName
Extension	The phone extension into which the agent is logged. Derived from: Agent_Real_Time.Extension
Peripheral Number	The login ID of the agent. This value is taken directly from the database. Derived from: Agent.PeripheralNumber
Reason	A code and text (if configured) from the peripheral that indicates the reason for the agent's last state change. If no reason code is defined, this value is 0 (zero).  This field is a calculated field derived from:  <pre> CASE WHEN Agent_Skill_Group_Reat_Time.ReasonCode = 0 THEN NONE ELSE (select ReasonText from Reason_Code where ReasonCode = Agent_Skill_Group_Real_Time.Reason Code) </pre>
State	The current state of the agent. Derived from: Agent_Real_Time.AgentState
Time	The time spent in the current agent state in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field derived from: DATEDIFF(seconds, Agent_Real_Time.DateTimeLastStateChange, Select NowTime From Controller_Time)
Direction	Whether the call is inbound, outbound, or neither of these. This value is taken directly from the database. Derived from: Agent_Real_Time.Direction
Media	The method of communication: phone, chat, or email. This value is taken directly from the database. Derived from: Media_Routing_Domain

**Report Summary:** This report has a report summary for all data.

## Agent Team Real Time

Run this report to show the agent status in real time.

**Views:**

This report has one grid view, Agent Team Real Time.

**Current** fields are those fields that appear by default in a report generated from the stock template.

Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Agent Team	The Enterprise Name of the Agent Team. Derived from: Agent_Team.EnterpriseName.
Agent	The last and first name of the agent. Derived from: Person.LastName ", " Person.FirstName.
Precision Queue / Skill Group	Precision Queue or Skill Group or Not Applicable.  Precision Queue is derived from: Agent_Team.EnterpriseName.  The precision route associated with the task on which the agent is currently working. If the agent is not involved in any task in the Media Routing Domain, this field shows Not Applicable. Because an agent can log in to multiple precision routes, this field is not filled until the agent is assigned a task.  Skill Group Name is derived from: Skill_Group.EnterpriseName.  The skill group associated with the task on which the agent is currently working. If the agent is not involved in any task in the Media Routing Domain, this field shows Not Applicable. Because an agent can be logged in to multiple skill groups, this field is not filled until the agent is assigned a task.
State	The current state of the agent. Derived from: Agent_Real_Time.AgentState.

Column (Field)	Description
Direction	<p>The direction of the call that the agent is currently working on:</p> <ul style="list-style-type: none"> <li>• NULL= None</li> <li>• 0 = None</li> <li>• 1 = In</li> <li>• 2 =Out</li> <li>• 3= Other</li> </ul> <p>Derived from: Agent_Real_Time.Direction.</p>
Destination	<p>The type of outbound task on which the agent is currently working.</p> <p>Derived from: Agent_Real_Time.Destination.</p>
Reason	<p>A code received from the peripheral that indicates the reason for the agent's last state change. If no reason code is defined, this value is 0 (zero).</p> <p>Derived from: Agent_Real_Time.ReasonCode.</p>

**Report Summary:** There is a summary row for Agent Team, a summary row for each Supervisor and a report summary for all data. For more information, see [Report Summary Rows](#).

## Call Type Real Time

### Views:

This report has the following grid views:

- Call Type Real Time
- Call Type Today Real Time

Select the view you want to see from the report drop-down list located on the top left corner.

**Query:** This report data is built from a database query.

### Database Schema Tables from which data is retrieved:

- Call\_Type
- Call\_Type\_Real\_Time

**Grouping:** This template is sorted by Call Type Name.

# Call Type Real Time View

The Call Type Real Time Report displays information about how call types are handled during the current interval.

**Value List:** CallTypeId

## Current Fields in the Call Type Real Time Report Grid View

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Call Type Name	The enterprise name for the call type. Derived from: Call_Type.EnterpriseName
Calls Waiting	The number of tasks currently in the queue. Derived from: Call_Type_Real_Time.RouterCallsQNow
Longest Queued	The time spent in queue for the longest currently queued task, measured in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field, derived from: DATEDIFF(ss, Call_Type_Real_Time.RouterLongestCallQ, (SELECT NowTime from Controller_Time))
Avg Speed Of Answer	The Average Speed of Answer during the rolling five-minute interval. The total Answer Time for all tasks of the call type divided by the number of tasks of this type answered during the current 5-minute interval.  This is a calculated field, derived from: (Call_Type_Real_Time.AnswerWaitTimeTo5 / Call_Type_Real_Time.CallsAnsweredTo5)
Abandon	The number of tasks abandoned at the IVR during the rolling five-minute interval, while offered to the agent and on route to the agent.  Derived from: Call_Type_Real_Time.TotalCallsAbandTo5
Avg Abandon Time	The average time of abandoned calls for this call type during the rolling five-minute interval, measured in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field, derived from: Call_Type_Real_Time.CallDelayAbandTimeTo5 / Call_Type_Real_Time.TotalCallsAbandTo5
Handled	The number of calls of this call type handled for the call type ending during the rolling five-minute interval.  Derived from: Call_Type_Real_Time.CallsHandledTo5

Column (Field)	Description
Avg Handle Time	The average time taken during the rolling five-minute interval to handle a task in HH:MM:SS (hours, minutes, seconds) format.  This field is calculated based on: Call_Type_Real_Time.HandleTimeTo5 / Call_Type_Real_Time.CallsHandledTo5
Flow In	The number of calls that are Redirected On No Answer in the rolling five-minute interval. This does not include calls rerouted using the router requery feature.  Derived from: Call_Type_Real_Time.CallsRONATO5
Flow Out	The number of tasks that are run as a Requalify or Call Type node and flowed to another call type during the rolling five-minute interval.  Derived from: Call_Type_Real_Time.OverflowOutTo5
Active	The number of calls active for this call type offered during the rolling five-minute interval.  This field is derived from: CallsAtAgentNow+CallsAtVRUNow

**Report Summary:** This report has a report summary for all data.

## Call Type Today Real Time View

The Call Type Today Real Time report displays the information for each call type at the start of the day.

**Value List:** Call Types

### Current Fields in the Call Type Today Real Time Report Grid View

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Call Type Name	The enterprise name for the call type.  Derived from: Call_Type.EnterpriseName
Calls Waiting	The number of tasks currently in the queue.  Derived from: Call_Type_Real_Time.RouterCallsQNow
Longest Queued	The time spent in queue for the longest currently queued task, measured in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field, derived from: DATEDIFF(ss, Call_Type_Real_Time.RouterLongestCallQ, (SELECT NowTime from Controller_Time))

Column (Field)	Description
Avg Speed Of Answer	The Average Speed of Answer during the rolling five-minute interval. The total Answer Time for all tasks of the call type divided by the number of tasks of this type answered during the current 5-minute interval.  This is a calculated field, derived from: (Call_Type_Real_Time.AnswerWaitTimeTo5 / Call_Type_Real_Time.CallsAnsweredTo5)
Abandon	The number of tasks abandoned at the IVR during the rolling five-minute interval, while offered to the agent and on route to the agent.  Derived from: Call_Type_Real_Time.TotalCallsAbandTo5
Avg Abandon Time	The average time of abandoned calls for this call type during the rolling five-minute interval, measured in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field, derived from: Call_Type_Real_Time.CallDelayAbandTimeTo5 / Call_Type_Real_Time.TotalCallsAbandTo5
Handled	The number of calls of this call type handled for the call type ending during the rolling five-minute interval.  Derived from: Call_Type_Real_Time.CallsHandledTo5
Avg Handled Time	The average time in HH:MM:SS (hours, minutes, seconds) it has taken during the rolling five-minute interval to handle a task.  This field is a calculated field, derived from: Call_Type_Real_Time.HandleCallsTimeTo5 / Call_Type_Real_Time.CallsHandledTo5
Flow In	The number of calls that have been Redirected On No Answer in the rolling five-minute interval. This number does not include calls rerouted using the router requery feature.  Derived from: Call_Type_Real_Time.CallsRONATo5
Flow Out	The number of tasks that run a Requalify or Call Type node and flowed to another call type during the rolling five-minute interval.  Derived from: Call_Type_Real_Time.OverflowOutTo5
Active Calls	The number of calls of this call type offered during the rolling five-minute interval.  This field is a calculated field, derived from: CallsAtAgentNow + CallsAtVRUNow

**Report Summary:** This report has a report summary for all data.

## Skill Group Interval Graphical

The Skill Group Interval Graphical Real Time Report displays the total number of calls queued for the specified time interval for one or more specified skill groups.

**Query:** This report data is built from an anonymous block.

**Views:**

This report has one chart view, Skill Group Interval Graphical.

**Grouping:** None

**Value List:** Skill Groups

**Database Schema Table(s) from which data is retrieved:**

- Skill\_Group\_Interval




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**Note** This report is a real-time report only for the latest interval displayed in the graph for the current date; for earlier intervals, the graph contains historical data. For any previous date, this displays only the historical data for calls queued.

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## Skill Group Not Ready

### Skill Group Not Ready Detail Real Time

The Skill Group Not Ready Detail Real Time Report displays the number of agents in Not Ready state for one or more specified skill groups.

**Query:** Anonymous Block

**Views:**

This report has one grid view, Skill Group Not Ready Detail Real Time.

**Grouping:** This report is grouped and sorted by Skill Target ID.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Skill\_Group
- Skill\_Group\_Real\_Time
- Agent\_Skill\_Group\_Real\_Time

#### Skill Group Not Ready Detail Real Time Report

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.



Column (Field)	Description
Skill Group Name	The precision queue or skill group associated with the task on which the agent is currently working. If the agent is not involved in any task in the media routing domain, this field shows Not Applicable. Because an agent can be logged into multiple skill groups, this field is not filled until the agent is assigned a task.  Derived from: Skill_Group.EnterpriseName
Calls Waiting	The number of tasks currently in the queue.  Derived from: Skill_Group_Real_Time.RouterCallsQNow '+ Skill_Group_Real_Time.CallsQueuedNow'
Agents Logged On	The number of agents that are currently logged on to the skill group. This count is updated each time an agent logs on and each time an agent logs off.  Derived from: Skill_Group_Real_Time.LoggedOn
Not Ready Agents	The number of agents in the Not Ready state for the skill group. Not Ready is a state in which agents are logged on but are neither involved in any call handling activity nor available to handle a call.  Derived from: Skill_Group_Real_Time.NotReady
Reason code RC0 - RC9	A code received from the peripheral that indicates the reason for the last state change for the agents. If no reason code is defined, this value is zero (0).  This is directly derived from: Agent_Skill_Group_Real_Time

**Report Summary:** This report has a report summary for all data.

## Skill Group Not Ready Real Time

The Skill Group Not Ready Real Time Report identifies the agents who are in the Not Ready state for one or more specified skill groups.

**Query:** This report data is built from a database query.

**Views:** This report has one grid view, Skill Group Not Ready Real Time and one chart view, Skill Group Not Ready Graphical Real Time.

**Grouping:** This report is grouped and sorted by Skill Group Name.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Person
- Agent
- Agent\_Real\_Time
- Agent\_Skill\_Group\_Real\_Time
- Service
- Skill\_Group

- Media\_Routing\_Domain
- Skill\_Group\_Real\_Time

### Current Fields in the Skill Group Not Ready Time Report Grid View

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Skill Group Name	The enterprise skill group's enterprise name. Derived from: Skill_Group.EnterpriseName
Agent Name	The last name and the first name of the agent. Derived from: Person.LastName “,” Person.FirstName
Name	The agent's login name. Derived from: Person.LoginName
Peripheral Number	The agent's login ID. Derived from: Agent.PeripheralNumber
Reason	A code received from the peripheral that indicates the reason for the agent's last state change. If no reason code is defined, this value is 0 (zero).  Derived from:  <pre>CASE WHEN Agent_Real_Time.ReasonCode = 0 THEN 'NONE' ELSE (select ReasonText from Reason_Code where ReasonCode =Agent_Real_Time.ReasonCode) END</pre>
Duration	The length of time since the agent's last change, measured in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field derived from: DATEDIFF(seconds, Agent_Real_Time.DateTimeLastStateChange , Select Nowtime From Controller_Time)

**Report Summary:** This report has a report summary for all data.

## Skill Group Status

### Skill Group Agent Status Real Time

The Skill Group Agent Status Real Time Report displays the agent status in real time.

**Query:** This report data is built from a database query.

**Views:** This report has one grid view, Skill Group Agent Status Real Time.

**Grouping:** This report is sorted by Skill Group Name.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Person
- Agent
- Agent\_Real\_Time
- Agent\_Skill\_Group\_Real\_Time
- Service
- Skill\_Group
- Skill\_Group\_Real\_Time
- Media\_Routing\_Domain

#### Current Fields in the Skill Group Real Time Agent Status

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Skill Group	The enterprise skill group's enterprise name. Derived from: Skill_Group.EnterpriseName
Agent Name	The last name and first name of the agent. Derived from: Person.LastName “,” Person.FirstName
State	The current state of the agent. Derived from: Agent_Real_Time.AgentState
Duration	The time spent in the current agent state in HH:MM:SS (hours, minutes, seconds) format.  This field is a calculated field, derived from: DATEDIFF(seconds, Agent_Real_Time.DateTimeLastStateChange , Select Nowtime From Controller_Time)

**Report Summary:** This report has a report summary for all data.

## Skill Group Real Time Status

The Skill Group Real Time Status Report displays call in service level, calls waiting, oldest call waiting, average speed of answer, handled calls, average handled time, abandoned calls and logged-on time for specified skill group(s).

**Query:** This report data is built from a database query.

**Views:**

This report has one grid view, Skill Group Real Time Status and the following chart views:

- Calls Waiting Graph
- Oldest Call Time Graph

Select the view you want to see from the report drop-down list located on the top left corner.

**Grouping:** This report is grouped and sorted by Skill Group Name.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Skill\_Group\_Real\_Time
- Skill\_Group
- Media\_Routing\_Domain

### Current Fields in the Skill Group Real Time Status

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Skill Group Name	The enterprise name for the skill group. Derived from: Skill_Group.Enterprise
Calls Waiting	The number of split or skill ACD calls currently waiting to be answered. This includes calls that are in queue and calls that are ringing at an agent voice terminal. It does not include direct agent calls. Derived from: Skill_Group_Real_Time.RouterCallsQNow
Longest Queued	The time spent in queue for the longest currently queued task, measured in HH:MM:SS (hours, minutes, seconds) format.  This is a calculated field, calculated by subtracting the time the task entered the queue from the current time and derived from: DATEDIFF(ss, Skill_Group_Real_Time.RouterLongestCallQ, (SELECT NowTime from Controller_Time)),0)
Avg Speed Of Answer	The average time calls waited in queue or ringing before an agent answered. Average Speed of Answer during the rolling five-minute interval.  This is a calculated field, derived from: (Skill_Group_Real_Time.AnswerWaitTimeTo5 / Skill_Group_Real_Time.CallsAnsweredTo5)
Handled	The number of calls of this call type handled for the call type ending during the rolling five minute-interval. Derived from: Skill_Group_Real_Time.CallsHandledTo5

Column (Field)	Description
Avg Handle Time	The average time spent by the agent in handling a task in the interval, measured in HH:MM:SS (hours, minutes, seconds).  This is a calculated field, derived from: Skill_Group_Real_Time.Handle Time / Skill_Group_Real_Time.CallsHandled
Abandon	The number of calls that are abandoned in the router queue during the interval for a skill group.  Derived from: Skill_Group_Real_Time.RouterCalls AbandQTo5
Logged On	The number of agents that are currently logged on to the skill group. This count is updated each time an agent logs on and each time an agent logs off.  Derived from: Skill_Group_Real_Time.LoggedOn

**Report Summary:** This report has a report summary for all data.

## Skill Group Status Graphical Real Time

The Skill Group Status Graphical Real Time Report displays the number of agents in each status for one or more specified skill groups.

**Query:** This report data is built from a database query.

**Views:** This report has a chart view, Skill Group Status Graphical Real Time.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Person
- Agent\_Real\_Time
- Agent
- Skill\_Group
- Service
- Media\_Routing\_Domain
- Skill\_Group\_Real\_Time

### Skill Group Status Graphical RealTime

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Field	Description
Logged Out	The agent is logged off.
Logged On	The agent is logged on.

Field	Description
Not Ready	The agent is not available to be assigned a task. If an agent is Not Ready in one skill group, the agent is Not Ready in all skill groups within the same Media Routing Domain.
Ready	The agent has put himself in the Ready state using his agent desktop tool.
Talking	The agent is working on a task or a call in this skill group.
Work Not Ready	The agent is performing wrap-up work for a call in this skill group. The agent enters Not Ready state when wrap up is complete.
Work Ready	The agent is performing wrap-up work for a call or task in this skill group. If the agent is handling a voice call, the agent enters Not Active state when wrap up is complete. If the agent is handling a non-voice task, the agent might enter Not Active or Not Ready state when wrap up is complete.
Busy Other	The agent is Active, Work Ready, Reserved, or on Hold/Paused in another skill group.
Reserved	The agent has been offered a call or task associated with the skill group. For voice calls, agents are Reserved when their phones are ringing.
Unknown	The agent state is unknown.
Hold	For agents handling Outbound Option calls, the Hold state indicates that the agent has been reserved for a call because the Outbound Dialer puts the agent on hold while connecting the call.
Active	The agent is talking on or handling calls. An agent can be active in only one skill group at a time. While active in one skill group, the agent is considered to be in the Busy Other state for the other skill groups.

## Skill Status

### Skill Status Agent Real Time

Run this report to show the agent status in real time.

**Query:** This report data is built from a database query.

**Views:**

This report has one grid view, Skill Status Agent Real Time.

**Grouping:** This template is grouped by Skill Group Name and sorted by Date Time.

**Value List:** Skill Groups**Database Schema Tables from which data is retrieved:**

- Person
- Agent
- Agent\_Real\_Time
- Agent\_Skill\_Group\_Real\_Time
- Service
- Skill\_Group
- Skill\_Group\_Real\_Time
- Media\_Routing\_Domain

**Current Fields in the Skill Group Real Time Agent Status**

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Skill Group Name	The enterprise skill group's enterprise name. Derived from: Skill_Group.EnterpriseName
Agent Name	The last and first name of the agent. Derived from: Person.LastName “,” Person.FirstName
Name	Value taken directly from the database. Derived from: Person.LoginName
Reason	A code received from the peripheral that indicates the reason for the agents last state change. If not defined, this places none.  Derived from:  <pre> CASE WHEN Agent_Skill_Group_Real_Time.ReasonCode = 0 THEN 'NONE' ELSE (select ReasonText from Reason_Code where ReasonCode = Agent_Skill_Group_Real_Time.ReasonCode) END </pre>
Agent State	The current state of the agent. Derived from: Agent_Skill_Group_Real_Time.AgentState
Duration	The time spent in the current agent state in HH:MM:SS (hours, minutes, seconds) format.  This is a calculated field, derived from: DATEDIFF(seconds, Agent_Skill_Group_Real_Time.DateTimeLastStateChange , Select Nowtime From Controller_Time)

**Report Summary:** This report has a report summary for all data.

## Skill Status Real Time

Run this report to see calls waiting and Answer Wait Time for specified skill groups.

**Query:** This report data is built from a database query.

**Views:**

This report has one grid view, Skill Status Real Time.

**Grouping:** This template is grouped by Skill Group Name and sorted by Date Time.

**Value List:** Skill Groups

**Database Schema Tables from which data is retrieved:**

- Skill\_Group\_Real\_Time
- Skill\_Group
- Media\_Routing\_Domain

**Current Fields in the Skill Group Real Time Status**

**Current** fields are those fields that appear by default in a report generated from the stock template. Current fields are listed below in the order (left to right) in which they appear by default in the stock template.

Column (Field)	Description
Skill Group Name	The enterprise skill group's enterprise name. Derived from: Skill_Group.EnterpriseName
Calls Waiting	The number of split or skill ACD calls currently waiting to be answered. This includes calls that are in queue and calls that are ringing at an agent voice terminal. It does not include direct agent calls. Derived from: Skill_Group_Real_Time.TotalQueuedNow
Longest Queued	The time spent in queue for the longest currently queued task, measured in HH:MM:SS (hours, minutes, seconds) format.  This is a calculated field, calculated by subtracting the time the task entered the queue from the current time and derived from: DATEDIFF(ss, Skill_Group_Real_Time.RouterLongestCallQ, (SELECT NowTime from Controller_Time)),0)

**Report Summary:** This report has a report summary for all data.