



## **Cisco UCS Director Open Automation Cookbook, Release 6.0**

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## CONTENTS

---

### Preface

#### Preface vii

Audience vii

Conventions vii

Documentation Feedback ix

Obtaining Documentation and Submitting a Service Request ix

---

### CHAPTER 1

#### New and Changed Information for this Release 1

New and Changed Information 1

---

### CHAPTER 2

#### Managing Modules 3

Modules 3

Creating a Module 3

Understanding the module.properties File 5

Packaging the Module 7

Deploying the Module on Cisco UCS Director 8

Deactivating a Module 9

---

### CHAPTER 3

#### Managing Accounts 11

Accounts 11

Adding a Custom Account Type 11

---

### CHAPTER 4

#### Collecting Account Inventory 13

About the Inventory Collector 13

Guidelines for Developing a Module 13

Creating an Account Type Entry 14

Creating an Inventory Collector 15

Registering Collectors 15

Registering a Report Context 16

Converged Stack Builder 16

---

**CHAPTER 5****Managing Pods 19**

Defining Pods and Pod Elements 19

Defining Pod Types and Elements - Examples 19

Adding a Pod Type 20

---

**CHAPTER 6****Managing Objects 23**

Object Store 23

Marking a Class for Persistence 23

Publishing the Persistence Class 24

Performing CRUD Operations on the Persistence Class 25

---

**CHAPTER 7****Managing Annotations and LOVs 27**

Annotations 27

Lists of Values (LOVs) 27

Defining Your Own List Provider 28

---

**CHAPTER 8****Managing Reports 29**

Reports 29

Developing Reports Using POJO and Annotations 31

Developing Tabular Reports 32

Developing Drillable Reports 34

Registering Reports 35

Registering a Report Context 35

Enabling the Developer Menu 35

Specifying the Report Location 36

Developing Bar Chart Reports 37

Developing Line Chart Reports 39

Developing Pie Chart Reports 40

Developing Heat Map Reports 41

Developing Summary Reports 42

Developing Form Reports 44

Managing Report Pagination 45

Querying Reports using Column Index 47

---

**CHAPTER 9****Managing Tasks 49**

- Tasks 49
- Developing a TaskConfigIf 50
- Developing an Abstract Task 51
- About Schedule Tasks 52
- Registering Custom Workflow Inputs 53
- Registering Custom Task Output 53
- Consuming Custom Output as Input in Other Tasks 54
- Consuming Output from Existing Tasks as Input 54
- Verifying the Custom Task Is In Place 55

---

**CHAPTER 10****Managing Menus 57**

- Menu Navigation 57
- Defining a Menu Item 58
- Registering a Menu Item 59
- Registering Report Contexts 59

---

**CHAPTER 11****Managing Trigger Conditions 61**

- Trigger Conditions 61
- Adding Trigger Conditions 62

---

**CHAPTER 12****Change Tracking API 65**

- Change Tracking API 65

---

**APPENDIX A****Appendix A 67**

- Existing List of Value Tables 67

---

**APPENDIX B****Appendix B 71**

- Report Context Types and Report Context Names 71

---

**APPENDIX C****Appendix C 85**

- Form Field Types 85





# Preface

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This preface contains the following sections:

- [Audience, page vii](#)
- [Conventions, page vii](#)
- [Documentation Feedback, page ix](#)
- [Obtaining Documentation and Submitting a Service Request, page ix](#)

## Audience

This guide is intended primarily for data center administrators who use Cisco UCS Director and who have responsibilities and expertise in one or more of the following:

- Server administration
- Storage administration
- Network administration
- Network security
- Virtualization and virtual machines

## Conventions

Text Type	Indication
GUI elements	GUI elements such as tab titles, area names, and field labels appear in <b>this font</b> . Main titles such as window, dialog box, and wizard titles appear in <b>this font</b> .
Document titles	Document titles appear in <i>this font</i> .
TUI elements	In a Text-based User Interface, text the system displays appears in <code>this font</code> .

Text Type	Indication
System output	Terminal sessions and information that the system displays appear in <i>this font</i> .
CLI commands	CLI command keywords appear in <b>this font</b> . Variables in a CLI command appear in <i>this font</i> .
[ ]	Elements in square brackets are optional.
{x   y   z}	Required alternative keywords are grouped in braces and separated by vertical bars.
[x   y   z]	Optional alternative keywords are grouped in brackets and separated by vertical bars.
string	A nonquoted set of characters. Do not use quotation marks around the string or the string will include the quotation marks.
<>	Nonprinting characters such as passwords are in angle brackets.
[ ]	Default responses to system prompts are in square brackets.
!, #	An exclamation point (!) or a pound sign (#) at the beginning of a line of code indicates a comment line.

**Note**

Means *reader take note*. Notes contain helpful suggestions or references to material not covered in the document.

**Caution**

Means *reader be careful*. In this situation, you might perform an action that could result in equipment damage or loss of data.

**Tip**

Means *the following information will help you solve a problem*. The tips information might not be troubleshooting or even an action, but could be useful information, similar to a Timesaver.

**Timesaver**

Means *the described action saves time*. You can save time by performing the action described in the paragraph.

**Warning**

---

**IMPORTANT SAFETY INSTRUCTIONS**

This warning symbol means danger. You are in a situation that could cause bodily injury. Before you work on any equipment, be aware of the hazards involved with electrical circuitry and be familiar with standard practices for preventing accidents. Use the statement number provided at the end of each warning to locate its translation in the translated safety warnings that accompanied this device.

SAVE THESE INSTRUCTIONS

---

## Documentation Feedback

To provide technical feedback on this document, or to report an error or omission, please send your comments to [ucs-director-docfeedback@cisco.com](mailto:ucs-director-docfeedback@cisco.com). We appreciate your feedback.

## Obtaining Documentation and Submitting a Service Request

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# New and Changed Information for this Release

- [New and Changed Information, page 1](#)

## New and Changed Information

The following table provides an overview of the significant changes to this guide for the current release. The table does not provide an exhaustive list of all changes, or of all new features in this release.

**Table 1: New Features and Changed Behavior in Cisco UCS Director, Release 6.0**

Feature	What's New	Where Documented
Form Field Types	A list of form field types that is used to define the type of form fields during form creation in an open automation module is provided.	<a href="#">Appendix C, on page 85</a>





## Managing Modules

This chapter contains the following sections:

- [Modules, page 3](#)

### Modules

A module is the top-most logical entry point into Cisco UCS Director.

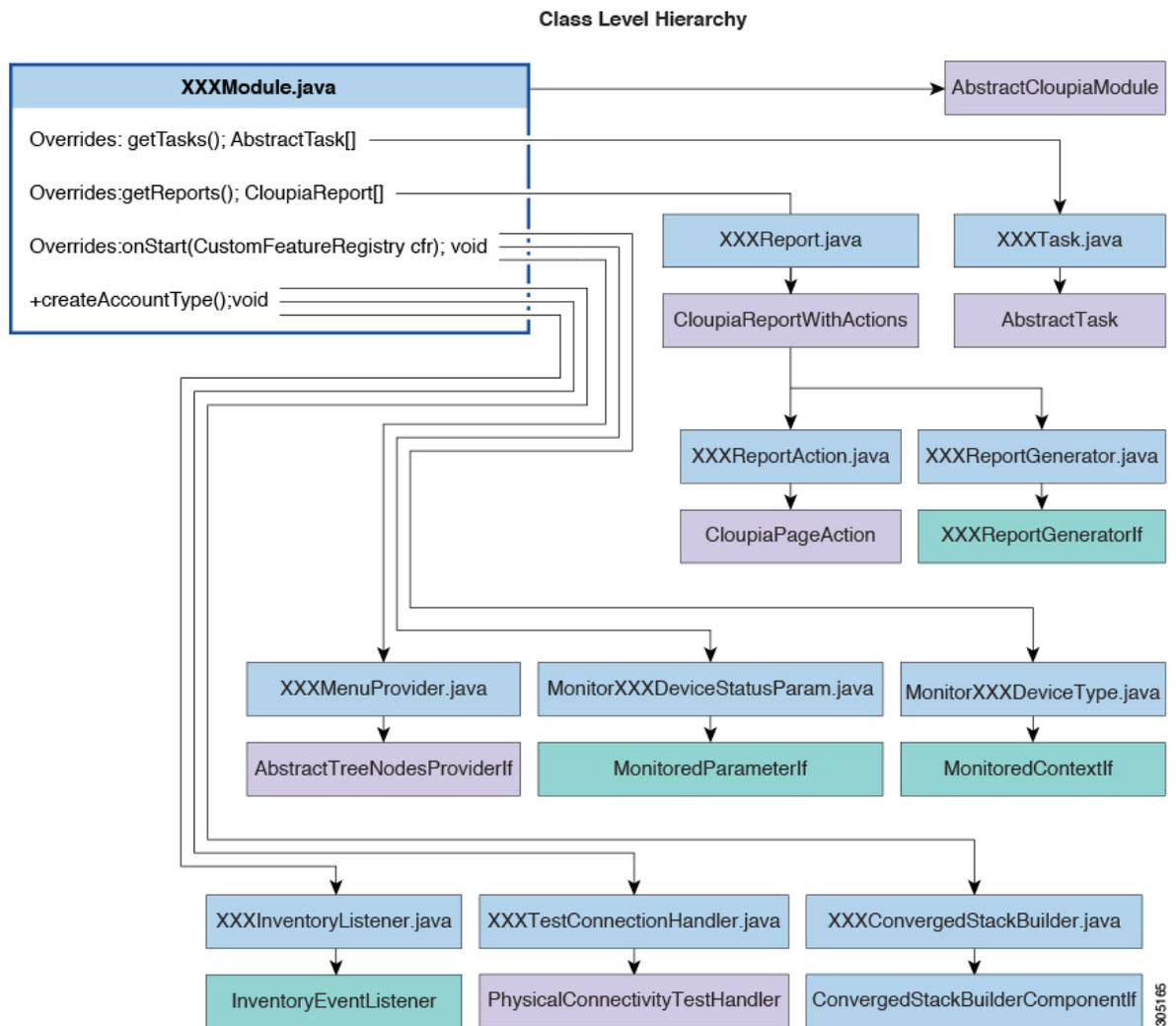
A module can include the following components:

Component	Description
Task	A Workflow Task that can be used while defining a Workflow.
Reports	Reports that appear in the Cisco UCS Director UI. Reports may or may not contain action buttons.
Trigger	A condition that, once satisfied, can be associated with some action. Examples: shutdown VM, start VM, and so on.

### Creating a Module

The following items must be in place for your custom module to work:

- A class extending **AbstractCloupiaModule**.
- Override the `OnStart` method in the Module Class that extends the `AbstractCloupiaModule`.
- A `.feature` file specifying your dependent jars and module class.
- A `module.properties` file is required in the custom module.



**Before You Begin**

Refer to **FooModule** in the sample project of the open automation SDK bundle.

**Procedure**

- Step 1** Extend the **AbstractCloupiaModule** class and register all your custom components in this class.
- Step 2** Create a `.feature` file that specifies the dependent jars and module class. This file must end with an extension of `.feature`; see `foo.feature` for reference. The best practice is to name this file with your module ID. For more details about the `.feature` file, see [Packaging the Module](#), on page 7.
- Step 3** Add the necessary custom jar files to the `lib` folder.
- Step 4** Package the properties file at the root level of your module jar. Cisco UCS Director provides you with a `properties` file for validation purposes. The SDK sample provides you with a build file that handles the packaging process.

**Note** The content of the `module.properties` file is described in [Understanding the module.properties File, on page 5](#).

**Step 5** In the `module.properties` file, replace the `moduleID` with the ID of the custom module.

**Step 6** From the Eclipse IDE package explorer, right-click the `build.xml` file and run the ANT target build. This action generates the module zip file and save the file to the base directory of your project.

## Understanding the module.properties File

The `module.properties` file exposes the module to the platform runtime. This file defines certain properties of the module.

Here is a sample `module.properties` file:

```
moduleID=foo
version=1.0
ucsdVersion=5.4.0.0
category=/foo
format=1.0
name=Foo Module
description=UCSD Open Automation Sample Module
contact=support@cisco.com
key=5591befd056dd39c8f5d578d39c24172
```

The contents are described in the following table:

**Table 2: New Module.Properties (module.properties)**

Name	Description
moduleID	The unique identifier for the module. This property is mandatory. Example: <code>moduleID=foo</code> <b>Tip</b> The recommended best practice is to restrict this ID to a string of 3 to 5 lowercase ASCII alphabet characters.
version	The current version of your module. This property is mandatory. Example: <code>version=1.0</code>
ucsdVersion	The version of Cisco UCS Director designed to support your module (with which your module works best). This property is mandatory. Example: <code>ucsdVersion=5.4.0.0</code>

Name	Description
category	<p>The path (/location) where all your tasks must be placed. This property is mandatory.</p> <p>Example:</p> <pre>category=/foo</pre> <p><b>Note</b> Category is the full path to the location where your tasks are placed. If the tasks module is not validated, the path is set under Open Automation Community Tasks/Experimental. If the tasks module is validated, the tasks are placed anywhere relative to the root folder. For example, you can use /Physical Storage Tasks/foo, so that, the tasks are under that folder or under /Open Automation Community Tasks/Validated/foo or under /foo. In theory, for this last case, there is a folder at root level called foo. This change enables developers to place tasks in categories that are not under open automation or in its categories.</p>
format	<p>The version of the format of this module. This property is mandatory. By default, 1.0 version is set for the custom module.</p> <p>Example:</p> <pre>format=1.0</pre> <p><b>Restriction</b> As of Cisco UCS Director Release 5.0.0.0, "1.0" is the only acceptable value here.</p>
name	<p>A user-friendly string that is used to identify your module in the open automation reports.</p> <p>Example:</p> <pre>name=Foo Module</pre>
description	<p>The user-friendly text that describes what your module does.</p> <p>Example:</p> <pre>description=UCSD Open Automation Sample Module</pre>
contact	<p>An email address that consumers of your module can use to request support.</p> <p>Example:</p> <pre>contact=support@cisco.com</pre>
key	<p>An encrypted key that the Cisco UCS Director Open Automation group provides for validating the module.</p> <p>Example:</p> <pre>key=5591befd056dd39c8f5d578d39c24172</pre>

**Note**

If you attempt to modify the mandatory properties, the updates make your module invalidate. If you change any of the mandatory properties, you must request validation again. In contrast, the name, description, and contact values, which are not mandatory, can be modified or omitted without revalidation.

## Packaging the Module

A module is packaged with all the necessary dependent JAR files, classes, and a `module.properties` file along with a `.feature` file. The `.feature` (pronounced "dot-feature") file is placed in the same folder as the root of the project. This file shows the JAR associated with this module and the path to the dependent JAR files. The name of the `.feature` file is `<moduleID>-module.feature`.

We recommend you to use the Apache ANT™ build tool that comes with Eclipse. You can also use any other build tool or create the build by yourself, but you have to deliver a package with the same characteristics as one built with ANT.

The following example shows the content of a `.feature` file:

```
{
  jars: [ "features/feature-chargeback.jar",
    "features/chargeback/activation-1.1.jar",
    "features/chargeback/axis2-jaxbri-1.5.6.jar",
    "features/chargeback/bcel-5.1.jar",
    "features/chargeback/jalopy-1.5rc3.jar",
    "features/chargeback/neethi-2.0.5.jar",
    "features/chargeback/antlr-2.7.7.jar",
    "features/chargeback/axis2-jaxws-1.5.6.jar", ]
  features: [ "com.cloupia.feature.oabc.OABCModule" ]
}
```

From the `build.xml` file, run the ANT target build. This action generates the necessary zip file and save it to the base directory of your project. (This assumes that you are using the sample project as the base of your own project. Although using the sample project in this way is not recommended, it is the basis of this demonstration.)

If your module depends on JARs that are not provided with the sample source code, include the jars in the `build.xml` file to have them in the zip file.

The following example shows a module layout with a third-party JAR:

```
feature-oabc
  feature oabc.jar
  oabc
    lib
      flex
        flex-messaging-common.jar
  oabc.feature
```

The module jar and `.feature` are at the top level of the zip file. Place the third-party jars under the `/moduleID/lib/` folder path. Although it is not required, the best practice is to place the third-party jars under the `/moduleID/lib` folder path, then any other sub directories you may want to add.

```
{
  jars: [ 'features/feature-oabc.jar', features/oabc/lib/flex-messaging-common.jar ],
  features: [ "com.cloupia.feature.oabc.OABCModule" ]
}
```

References to the jar files must always start with `features/`. When you list the jars in the `.feature` file, ensure that the jars start with `features/`. This action enables you to include the path to the jar. The path of each jar must be the same path that is used in your zip file. The best practice is to lead with your module jar, followed by its dependencies, to ensure that your module gets loaded.

## Deploying the Module on Cisco UCS Director

The Cisco UCS Director user interface provides **Open Automation** controls that you can use to upload and manage modules. Use these controls to upload the zip file of the module to Cisco UCS Director.



**Note** For uploads, only the zip file format is supported.

### Before You Begin

To enable or activate a module, restart the Cisco UCS Director services, for which you require **shell admin** access. You can get this access from your system administrator. To use the **Cisco UCS Director Shell Menu** as a shell administrator, you have to use SSH to access Cisco UCS Director, using the login shelladmin with the password that you got from the administrator. For the SSH access in a Windows system, use PuTTY; (see <http://www.putty.org/>); on a Mac, use the built-in SSH utility.

### Procedure

**Step 1** In Cisco UCS Director, choose **Administration > Open Automation**.

The **Modules** table appears and displays the following columns:

Column	Description
<b>ID</b>	The ID of the module.
<b>Name</b>	The name of the module.
<b>Description</b>	The description of the module.
<b>Version</b>	The current version of the module. The module developer must determine how to administer versioning of the module.
<b>Compatible</b>	Displays which version of Cisco UCS Director best supports this module.
<b>Contact</b>	The contact information of the person responsible for technical support for the module.
<b>Upload Time</b>	The time at which the module is uploaded.

Column	Description
<b>Status</b>	<p>The status of the module. The status includes: Enable, Disable, Active, and Inactive.</p> <p>You can control whether a module is enabled or disabled. If enabled, Cisco UCS Director attempts to initialize the module; if disabled, Cisco UCS Director ignores the module. A module is set to the Active state only when Cisco UCS Director is able to successfully initialize the module without exception.</p> <p><b>Note</b> Active does not necessarily mean that everything in the module is working properly; it merely indicates that the module is up. Inactive means that when Cisco UCS Director tried to initialize the module, a severe error prevented it from doing so. Typical causes for the Inactive flag are: the module is compiled with the wrong version of Java, or a class is not included in the module.</p>
<b>Validated</b>	Indicates whether the module is validated or not.

- Step 2** Click **Add** to add a new module. The **Add Modules** dialog box appears.
- Step 3** Choose the module zip file from your local files and click **Upload** to upload the module zip file.
- Step 4** Enable the module by choosing the module in the **Modules** table and clicking **Enable**.
- Step 5** Activate the module by restarting Cisco UCS Director.
- Step 6** In Cisco UCS Director, navigate to **Administration > Open Automation** and verify that the module status is Active.

## Deactivating a Module

To deactivate a module you must stop and restart the Cisco UCS Director services for your change to take effect.

### Procedure

- Step 1** Choose the module you need to deactivate in the **Modules** table, then click the **Deactivate** control.
- Step 2** Stop and restart the Cisco UCS Director services. Follow the same procedure that you use after activating a module.





## Managing Accounts

---

This chapter contains the following sections:

- [Accounts, page 11](#)
- [Adding a Custom Account Type, page 11](#)

### Accounts

You can use Open Automation to add a new custom Account type to Cisco UCS Director.

A custom account type provides new Cisco UCS Director data infrastructure that enables you to work with accounts in new ways. For example, a new account type allows you to manage and report on Cisco UCS Director managed elements in new ways.

### Adding a Custom Account Type

To add an account type, perform these tasks:

- Extend the **com.cloupia.lib.connector.account.AbstractInfraAccount** class.
- Define values for AccountType and AccountLabel
- Assign mandatory parameters for the AccountTypeEntry. These include setPodTypes, setAccountClass, setAccountType and setAccountLabel
- Complete implementation for Connectivity Test

The code snippet below demonstrates how to provide new Account details.

```
//This class is used to register a new connector into the UCSD.  
AccountTypeEntry entry=new AccountTypeEntry();  
  
//Set implementation class for Account type  
entry.setCredentialClass(FooAccount.class);  
  
//Account Type  
entry.setAccountType(FooConstants.INFRA_ACCOUNT_TYPE);  
  
//Account Label which will be shown in UI
```

```

entry.setAccountLabel(FooConstants.INFRA_ACCOUNT_LABEL);

//Account Category like Compute, Storage, Network or Multi-Domain.
entry.setCategory(InfraAccountTypes.CAT_NETWORK);

//This is mandatory , report generation on context Level for the new account type
entry.setContextType(ReportContextRegistry.getInstance().
getContextByName(FooConstants.INFRA_ACCOUNT_TYPE).getType());

//Account class like Physical-1, Virtual-2, Network-5, Multi-domain-3
//or Other-4
entry.setAccountClass(AccountTypeEntry.PHYSICAL_ACCOUNT);

// This will be used along with the account name to show
// in the System Tasks Report.
entry.setInventoryTaskPrefix("Open Automation Inventory Task");

//Set time frequency to collect account Inventory
entry.setInventoryFrequencyInMins(15);

//Supported POD types for this connector.
entry.setPodTypes(new String[]{"FooStack"});

//To add this account type entry
PhysicalAccountTypeManager.getInstance().addNewAccountType(entry);

// This is mandatory, to test the connectivity of the new account. The
// Handler should be of type PhysicalConnectivityTestHandler.
entry.setTestConnectionHandler(new FooTestConnectionHandler());
// This is mandatory, we can implement inventory listener according to
// the account Type , collect the inventory details.
entry.setInventoryListener(new FooInventoryListener());

//This is mandatory , to show in the converged stack view
entry.setConvergedStackComponentBuilder(new DummyConvergedStackBuilder());

//This is required to show up the details of the stack view in the GUI
entry.setStackViewItemProvider(new DummyStackViewProvider());

// This is required credential.If the Credential Policy support is
// required for this Account type then this is mandatory, can implement
// credential check against the policyname.
entry.setCredentialParser(new FooAccountCredentialParser());

```

**Important**


---

Refer to the SDK samples. See `com.cloupia.feature.foo.accounts.FooAccount` and `com.cloupia.feature.foo.FooModule` for implementations.

---



## Collecting Account Inventory

---

This chapter contains the following sections:

- [About the Inventory Collector, page 13](#)
- [Guidelines for Developing a Module, page 13](#)
- [Creating an Account Type Entry, page 14](#)
- [Creating an Inventory Collector, page 15](#)
- [Registering Collectors, page 15](#)
- [Registering a Report Context, page 16](#)
- [Converged Stack Builder, page 16](#)

### About the Inventory Collector

You can introduce support for new devices by implementing your own Inventory Collector using the collector framework. When you are adding support for new devices, you must implement your Inventory Collector to handle collection and persistence of data in the database.

You can use the Inventory Collector framework reports to display the data. For more information about these reports, see [Reports, on page 29](#).

### Guidelines for Developing a Module

When you develop a new module to support new devices, ensure that:

- You develop a module for a device family so that you have only one module to support all these devices.
- You do not develop a module that supports both a network switch and a storage controller; instead, split them into two modules. Ideally, a module must support only devices within the same category, so that a module can handle only compute devices, network devices, or storage devices.
- The devices supported by the same module must be similar.

- The same device may come in different models that are meant for distinct purposes, and it may be appropriate to use different modules to support them.

## Creating an Account Type Entry

You must create an `AccountTypeEntry` class for each account type to register a new Inventory Collector in the system.

The following code snippet explains how to create a new `AccountTypeEntry` class:

```
// This is mandatory, holds the information for device credential details
entry.setCredentialClass(FooAccount.class);

// This is mandatory, type of the Account will be shown in GUI as drill
// down box
entry.setAccountType(FooConstants.INFRA_ACCOUNT_TYPE);

// This is mandatory, label of the Account
entry.setAccountLabel(FooConstants.INFRA_ACCOUNT_LABEL);

// This is mandatory, specify the category of the account type ie.,
// Network / Storage / Compute
entry.setCategory(InfraAccountTypes.CAT_STORAGE);

//This is mandatory for setting report context for the new account type.
//Ensure that prior to this step the specified report context has been registered in
//module initialization i.e onStart method
//Refer to Registering Report Context section
entry.setContextType(ReportContextRegistry.getInstance().getContextByName(FooConstants.INFRA_ACCOUNT_TYPE).getType());

// This is mandatory, it associates the new account type with either physical or
// virtual account
entry.setAccountClass(AccountTypeEntry.PHYSICAL_ACCOUNT);

// Optional, prefix for tasks associated with this connector
entry.setInventoryTaskPrefix("Open Automation Inventory Task");

// Optional ,configurable inventory frequency in mins
entry.setInventoryFrequencyInMins(15);

// Supported POD types for this connector. The new account type will be associated
// with this pod. Note that this account type will be appended to list of account
// types defined in pod definition XML. Refer to section "Adding a Pod Type" for pod //
// definition XML
entry.setPodTypes(new String[] { "FooPod" });

// This is mandatory, to test the connectivity of the new account. The
// Handler should be of type PhysicalConnectivityTestHandler. Account creation is
// is successful if this returns true.
entry.setTestConnectionHandler(new FooTestConnectionHandler());

// This is mandatory, associate inventory listener .Inventory listener will be called //
// before and after inventory is done
entry.setInventoryListener(new FooInventoryListener());

// Set device icon path
entry.setIconPath("/app/images/icons/menu/tree/cisco_16x16.png");

// set device vendor
entry.setVendor("Cisco");

// This is mandatory, in order to properly display your device in the Converged tab // of
// the UI
entry.setConvergedStackComponentBuilder(new DummyConvergedStackBuilder());

// If the Credential Policy support is
// required for this Account type then this is mandatory, can implement
```

```
// credential check against the policy name.
entry.setCredentialParser(new FooAccountCredentialParser());

// This is mandatory. Register Inventory Collectors for this account type.
// Refer to section "Creating Inventory Collectors" for more detail.
ConfigItemDef item1 = entry.createInventoryRoot("foo.inventory.root",
FooInventoryItemHandler.class);

// Register the new account entry with the system.
PhysicalAccountTypeManager.getInstance().addNewAccountType(entry);
```

## Creating an Inventory Collector

Inventory Collector performs the core tasks of collecting, persisting, and deleting inventory data. Using the collector framework, you can introduce support for new devices by implementing your own Inventory Collector. When adding support for new devices, you must implement your Inventory Collector to handle collection and persistence of data in the database. The inventory collection tasks are embedded in collection handlers for each inventory object.

### Inventory Collection Handlers

Inventory collection handlers enable collection of inventory data. You must register inventory collection handlers for inventory collection. These handlers must extend the `AbstractInventoryItemHandler` class.

The following code snippet registers an inventory collector and enables inventory collection for a specific model object:

```
ConfigItemDef item1 = entry.createInventoryRoot("foo.inventory.root",
FooInventoryItemHandler.class);
where
```

- `foo.inventory.root` is a unique registration ID.
- `FooInventoryItemHandler.class` is the handler class that implements methods for collecting inventory and cleaning inventory.

You must register separate implementation of the `AbstractInventoryItemHandler` class for each object that needs inventory collection. For more information, see the `FooModule.java` and `FooInventoryItemHandler.java` documents.

### Inventory Listener

You can define an inventory listener that will be called before and after the inventory collection so that you can plug in your code before or after the inventory collection. This implementation is use case-based. For more information, see `FooInventoryListener.java` class.

## Registering Collectors

You must register the collectors as follows:

```
PhysicalAccountTypeManager.getInstance().addNewAccountType(entry);
```

## Registering a Report Context

You must define and register a main report context for an account type. The top level reports of the account type are associated with this context.

The following code snippet shows how to register a report context:

```
ReportContextRegistry.getInstance().register(FooConstants.INFRA_ACCOUNT_TYPE,
FooConstants.INFRA_ACCOUNT_LABEL);
```

The top level reports might require you to implement a custom query builder to parse context ID and generate query filter criteria. In such a case, the following code is required in reports:

```
this.setQueryBuilder (new FooQueryBuilder ());
```

For more information about how to build custom query builder, see the `FooQueryBuilder.java` class. You can register various report context levels for drill-down reports. For more information, see the [Developing Drillable Reports](#), on page 34.

## Converged Stack Builder

In the **Converged** tab of the user interface (UI), Cisco UCS Director displays the converged stack of devices for a data center. When you are developing a new connector, if you want to display your device in the Converged UI, you must supply your own `ConvergedStackComponentBuilderInterface`, a device-icon mapping file, and the icons you would like to show.

### Before You Begin

Ensure that you have the files in the sample code, including:

- `device_icon_mapping.xml`
- `com.cloupia.feature.foo.inventory.DummyConvergedStackBuilder`
- The resources folder that contains all the images

### Procedure

- 
- Step 1** Provide an implementation of `ConvergedStackComponentBuilderInterface`.  
Extend the abstract implementation:  
`com.cloupia.service.cIM.inframgr.reports.contextresolve.AbstractConvergedStackComponentBuilder`.
- Step 2** Supply a device icon mapping file.  
This XML file is used to map the data supplied by your `ConvergedStackComponentBuilderInterface` to the actual images to be used in the UI. This XML file must be named as `device_icon_mapping.xml` and it must be packaged inside your jar.
- Important** For each entry in the XML file, the `DeviceType` must match the model in the `ComponentBuilder` and the vendor must match the vendor in the `ComponentBuilder`. The framework uses the vendor and model to uniquely identify a device and to determine which icon to use. Also, in the XML file, the `IconURL` value should always start with `/app/uploads/openauto`. All of your images will be dumped into this location.
- Step 3** Package the images in a `module.zip` file and place the zip file in the **resources** folder.  
The framework copies all your images in the **resources** folder and places them in an uploads folder.







## Managing Pods

---

This chapter contains the following sections:

- [Defining Pods and Pod Elements](#), page 19
- [Adding a Pod Type](#), page 20

### Defining Pods and Pod Elements

A Pod holds Physical or Virtual accounts. It provides support for different device categories, including compute, storage, and network. The following stages are involved in creating a new pod type using Open Automation module:

- Create the pod definition XML configuration file in the `/<Open_Automation>/pod` definition directory where `<Open_Automation>` is the module project. More details are provided later in this section. Refer also to `foo.xml` in the samples provided with the Open Automation SDK.
- Upon deploying the module, the pod definition configuration file is copied to the appropriate Cisco UCS Director location for processing.
- The new pod definition is available in the **Type** dropdown list of values in the **Add Pod** form once the module is enabled and services are restarted.
- Customize the new pod type, as appropriate. For information about customization, refer to information about Converged Stack Builder in [Collecting Account Inventory](#), on page 13 and elsewhere in the SDK documentation.
- If you delete the module, the new pod type created for it (as described in the first step above) will be deleted.

### Defining Pod Types and Elements - Examples

Following is a line by line explanation of a pod definition.

The "pod-definition" is the root element. The type should be a string that uniquely identifies the pod type. The label should be what is shown in the UI for this pod type. In the following example, the pod being defined is a Flex Pod:

```
< pod-definition type="FlexPod" label="FlexPod">
```

Next inside the pod-definition are multiple pod-elements. A pod-element describes the device associated with the pod type:

- category specifies the device category the element belongs in 1 (compute), 2 (storage), 3 (network).
- name is the name of device type, this is mostly for readability purposes.
- count is the max number of this device type that can be used in one pod.
- account-types is a comma separated string of all account type IDs that collect data for this device type.

```
< pod-element category="1" name="Cisco UCS" code="-1"
count="1" account-types="11">
```

The example above shows a typical Cisco UCS pod-element. The category is 1, so it's compute category. The count is 1, so there can only be one Cisco UCS in a Flex Pod. The Cisco UCS collector has an account type ID of 11, which means it is internal. (For a list of IDs for available collectors, ask a lead.)

```
< device-model vendor="[cC]isco" version=".*" model="UCSM"/>
```

The device-model provides the details on how UCSD will perform pod compliance checks. The vendor, version, and model strings will be checked against the values you provided when you added the account through the UI. Note that the use of regular expressions is allowed, so in this example, if you enter "cisco" or "Cisco", it is still acceptable.

```
</ pod-definition >
```

Finally, be sure to properly close the pod-definition element.

### Complete Examples

Following is an example of a Nexus switch pod definition:

```
<pod-element category="3" name="NXOS" count="6" code="81" account-types="nxos">
<device-model vendor="[cC]isco" version=".*" model="Nexus[\s]*[157].*" />
</pod-element>
```

Here is an example of a NetApp storage device pod definition:

```
<pod-element category="2" count="2" code="77" account-types="12,14">
<device-model vendor="[nN]et[aA]pp" version=".*"
model="FAS.*|.Cluster.*|.OnCommand.*|.DFM.*" />
</pod-element>
```

## Adding a Pod Type

Inside the pod-definition are multiple pod-elements. A pod-element describes the device associated with the pod type:

- category specifies the device category the element belongs in 1 (compute), 2 (storage), 3 (network).
- name is the name of device type, this is mostly for readability purposes.
- count is the max number of this device type that can be used in one pod.
- account-types is a comma separated string of all account type IDs that collect data for this device type.
- The following shows a typical Cisco UCS pod-element.

The following shows a typical Cisco UCS pod-element.

```
< pod-element category="1" name="Cisco UCS" code="-1"
count="1" account-types="11">
```

Category is 1 = compute category.

Count is 1 = only one Cisco UCS in a Flex Pod. The Cisco UCS collector has an account type ID

of 11, which means it is internal.

```
< device-model vendor="[cC]isco"version=".*"model="UCSM"/>
```

The device-model provides the details on how UCSD will perform pod compliance checks. The vendor, version, and model strings will be checked against the values you provided when you added the account through the UI. Note that the use of regular expressions is allowed, so in this example, if you enter "cisco" or "Cisco", it is still acceptable. Make sure to close the pod-definition element properly `</ pod-definition >`.





## Managing Objects

---

This chapter contains the following sections:

- [Object Store, page 23](#)

### Object Store

The Object Store provides simple APIs for database persistence. A module that needs to persist objects into the database typically uses the Object Store APIs to perform all the CRUD (Create, Read, Update, and Delete) operations.

Cisco UCS Director uses MySQL as its database. The platform runtime makes use of the Java Data Object (JDO) library provided by DataNucleus to abstract all the SQL operations through an Object Query representation. This simplifies and speeds up the development with respect to data persistence. The Object Store documentation include sections that show how CRUD operations are realized using JDO.



**Note**

---

This documentation uses the acronym POJO (Plain Old Java Object) to refer to a java class that does not extend any other class or implement any interfaces.

---

### Marking a Class for Persistence

A POJO class that needs to be persisted in the database has to be defined and marked with suitable JDO annotations. The class shown below is marked for JDO persistence.

In this class, note that

- `foo_netapp_filer` is attached on top of the class declaration.
- The `table` attribute specifies the name of the table to be used.
- `foo` is the name of the module.
- `@Persistent` is attached to the field that needs persistence.

```

package com.cloupia.lib.cIaaS.netapp.model;

@PersistenceCapable(detachable = "true", table = "foo_netapp_filer")
public class NetAppFiler
{
    @Persistent
    private String fileName;

    @Persistent
    private String accountName;

    @Persistent
    private String dcName;
}

```

The above class has two annotations: `@PersistenceCapable` and `@Persistent`. These are defined in the JDO, and the Cisco UCS Director Platform runtime expects all persistent classes to be marked with these two annotations. Cisco UCS Director uses a flat schema, so creating a nested schema, though possible and allowed in JDO, is not recommended in a Module.

### What to Do Next

The persistence class is now ready for CRUD operations against the database.

## Publishing the Persistence Class

A class that is marked with suitable JDO annotation has to be published so that the Platform Runtime can pick up the class.

### Procedure

- 
- Step 1** Create a file with the name `jdo.files` in the same directory (package) as that of the persistence class.
  - Step 2** Add the name of the class to the file as follows:

#### Example:

```

Linux# cat jdo.files

// Copyright (C) 2010 Cisco Inc. All rights reserved.
//
// Note: all blank lines and lines that start with // are ignored
//
// Each package that has Persistable Objects shall have a file called jdo.files
// Each line here indicates one class that represents a persistable object.
//
// Any line that starts with a + means package name is relative to current package
// If a line starts without +, then it must be complete fully qualified java class name
// (for example: com.cloupia.lib.xyz.MyClass)

+NetAppFiler

Linux#

```

---

## Performing CRUD Operations on the Persistence Class

When a persistence class is ready for CRUD operations against the database, you can perform the different operations available, as shown in the following examples.

### Create a New Instance of the Object

```
NetAppFiler filer = new NetAppFiler();
filer.setAccountName("netapp-account");
filer.setDcName("Default Datacenter");
filer.setfilerName("filer0");
filer.setIpAddress("192.168.0.1");

ObjStore store = ObjStoreHelper.getStore(NetAppFiler.class);
store.insert(filer);
```

### Modify a Single Instance of the Object

```
ObjStore store = ObjStoreHelper.getStore(NetAppFiler.class);
String query = "filerName == 'filer0'";
//Use Java field names as parameter,

// can use && , || operators in the query.
store.modifySingleObject(query, filer);
```

### Querying All the Instances from the Database

```
ObjStore store = ObjStoreHelper.getStore(NetAppFiler.class);

List filerList = store.queryAll();
```

### Querying the Instances with a Filer Query

```
ObjStore store = ObjStoreHelper.getStore(NetAppFiler.class);

String query = "dcName == 'Default Datacenter'";
List filerList = store.query(query);
```





## Managing Annotations and LOVs

---

This chapter contains the following sections:

- [Annotations, page 27](#)
- [Lists of Values \(LOVs\), page 27](#)

### Annotations

Annotations are one of the most crucial parts of Module development. Most of the artifacts are driven by annotations. This makes the development effort all the more easy and convenient.

Annotations are used for persistence, report generation, wizard generation, and tasks.

#### Persistence Annotations

See [Marking a Class for Persistence, on page 23](#), for information about the annotations that are used for persistence.

#### Task Annotation

When a task is included in a Workflow, the user is prompted for certain inputs. The user is prompted for an input when a field of the class representing the task is marked with an annotation. The FormField annotation determines what type of UI input field to show to the user: a text field, or a dropdown list, or a checkbox, etc. For more information, see [Tasks, on page 49](#).

### Lists of Values (LOVs)

Lists represent the drop-down LOVs (Lists of Values) that are displayed to the user to facilitate getting the correct inputs for a task. You can reuse an existing list or create your own list to show in the Task UI.

Cisco UCS Director defines over 50 prebuilt List providers that the modules can readily use to prompt input from the user. For more information, see [Appendix A, on page 67](#).

For an example that shows how to use one of the list providers, see [Defining Your Own List Provider, on page 28](#), and [Tasks, on page 49](#).

## Defining Your Own List Provider

You can define your own list provider and ask the Platform Runtime to register it with the system.

A list provider class implements the **LOVProviderIf** interface and provides implementation for the single method **getLOVs()**. See the following example:

```
class MyListProvider implements LOVProviderIf
{
    /**
     * Returns array of FormLOVPair objects. This array is what is shown
     * in a dropdown list.
     * A FormLOVPair object has a name and a label. While the label is shown
     * to the user, the name will be used for uniqueness
     */
    @Override
    public FormLOVPair[] getLOVs(WizardSession session) {

        // Simple case showing hard-coded list values

        FormLOVPair http = new FormLOVPair("http", "HTTP");
        // http is the name, HTTP is the value
        FormLOVPair https = new FormLOVPair("https", "HTTPS");

        FormLOVPair[] pairs = new FormLOVPair[2];
        pairs[0] = http;
        pairs[1] = https;
        return pairs;
    }
}
```



## Managing Reports

---

This chapter contains the following sections:

- [Reports, page 29](#)
- [Developing Reports Using POJO and Annotations, page 31](#)
- [Developing Tabular Reports, page 32](#)
- [Developing Drillable Reports, page 34](#)
- [Registering Reports, page 35](#)
- [Enabling the Developer Menu, page 35](#)
- [Specifying the Report Location, page 36](#)
- [Developing Bar Chart Reports, page 37](#)
- [Developing Line Chart Reports, page 39](#)
- [Developing Pie Chart Reports, page 40](#)
- [Developing Heat Map Reports, page 41](#)
- [Developing Summary Reports, page 42](#)
- [Developing Form Reports, page 44](#)
- [Managing Report Pagination, page 45](#)

## Reports

The Open Automation reports are used to display and to retrieve the data in the UI for the uploaded module.

You can develop your own reports in two ways. The simplest way is to use the Plain Old Java Object (POJO)-and-Annotation approach. The more advanced approach is to implement the `TabularReportGeneratorIf` interface programmatically.

You can develop POJO-based reports with the following classes:

- `CloupiaEasyReportWithActions`
- `CloupiaEasyDrillableReport`

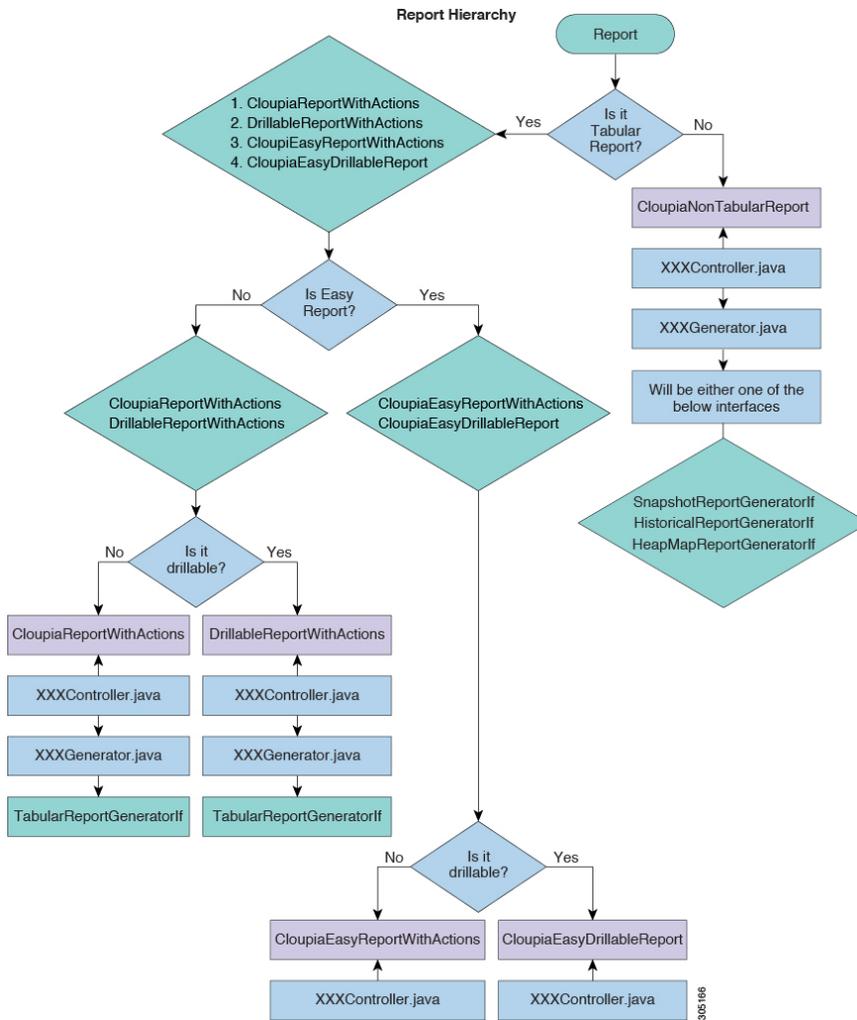
You can develop programmatic reports with the following classes:

- CloupiaReportWithActions
- DraggableReportWithActions

When you develop reports, you must decide whether to use the POJO-based approach or whether you should generate the report programmatically. You must also decide whether to include drill-down reports (which are possible with either the POJO or the programmatic approach).

The Open Automation documentation about creating your own reports includes instructions for creating both *tabular* and *non-tabular* reports. Non-tabular reports in this context include bar chart, line chart, pie chart, heat map, and summary reports; and also a "form report". A form report is a form that occupies the space of a report (that is, the space of an entire tab in the UI).

**Figure 1: Report Flow**



**Note**

The information about tabular reports is fundamental; the procedures that you use to create a tabular report form the basis for developing non-tabular reports.

## Developing Reports Using POJO and Annotations

You can develop a POJO-based report using the following classes:

- CloupiaEasyReportWithActions
- CloupiaEasyDrillableReport

To develop a report, use the Java Data Object (JDO) POJOs that are developed for persistence and add some annotations. The report is ready for display in the UI.

### Procedure

- Step 1** Implement the `com.cloupia.service.cIM.inframgr.reports.simplified.ReportableIf` interface in data source POJO. Use the `getInstanceQuery` method in the `ReportableIf` interface to return a predicate that is used by the framework to filter out any instances of the POJO that you do not want to display in the report.
- Step 2** For each field in the POJO that needs to be displayed in the report, use the `@ReportField` annotation to mark it as a field to include in the report.

#### Example:

```
public class SampleReport implements ReportableIf{
    @ReportField(label="Name")
    @Persistent
    private String name;
    public void setName(String name){ this.name=name;
    }
    public String getName(){ return this.name;
    }
    @Override
    public String getInstanceQuery() { return "name == '" + name+ "'";
    }
}
```

This POJO can be referred to as the data source.

- Step 3** Extend one of the following classes. Both classes are used to create a report using the POJO-and-Annotation method. Provide the report name (to uniquely identify this report), the label of this report (to be displayed to the user), and the data source (the POJO that you just created).
- `com.cloupia.service.cIM.inframgr.reports.simplified.CloupiaEasyReport WithAction`  
Use this class when you need to assign action to report.
  - `com.cloupia.service.cIM.inframgr.reports.simplified.CloupiaEasyDrillabl eReport`  
Use this class when you need to implement drill down report.

Implementing ReportableIf

The `DummySampleImpl` class implements the `ReportableIf` interface as you use the `getInstanceQuery` method which returns the predicate and it is used by framework to filter out any instances of the POJO that you do not want to display in the report.

```
@PersistenceCapable(detachable = "true")
public class DummySampleImpl implements ReportableIf {
    @Persistent
    private String accountName;
    @ReportField(label="Name")
    @Persistent
    private String name;
}
```

### Extending `CloupiaEasyReportWithActions`

Extend the `CloupiaEasyReportWithActions` class and provide the report name (that should be unique to fetch the report), data source (which is pojo class), and report label (that is displayed in the UI) to get a report. You can assign the action to this report by returning action object from the `getActions()` method.

```
public class DummySampleReport extends CloupiaEasyReportWithActions {
    //Unique report name that use to fetch report, report label use to show in UI
    and dbSource use to store data in CloupiaReport object.
    private static final String name = "foo.dummy.interface.report";
    private static final String label = "Dummy Interfaces"; private static final
    Class dbSource =
    DummySampleImpl.class;
    public DummySampleReport() { super(name, label, dbSource);
    }
    @Override
    public CloupiaReportAction[] getActions() {
    // return the action objects,if you don't have any action then simply return
    null.
    }
}
```

Register the `DummySampleReport` report with the module class in the `getReport` section of the UI.

## Developing Tabular Reports

### Before You Begin

See the `com.cloupia.feature.foo.reports.DummyVLANsReport` and `com.cloupia.feature.foo.reports.DummyVLANsReportImpl` for examples.

### Procedure

- 
- Step 1** Create an instance of `TabularReportInternalModel` which contains all the data you want to display in the UI.
- Step 2** Extend one of the following classes. Both classes are used to create a report using the POJO-and-Annotation method.
- `com.cloupia.service.cIM.inframgr.reports.simplified.CloupiaEasyReport WithAction`  
Use this class when you need to assign action to report.
  - `com.cloupia.service.cIM.inframgr.reports.simplified.CloupiaEasyDrillableReport`  
Use this class when you need to implement drill down report.

- Step 3** Implement the Tabular-ReportGeneratorIF.
- Step 4** Provide the report name (to uniquely identify this report), the label of this report (to be displayed to the user), and the data source (the POJO that you just created).
- Step 5** Specify the implementation of the data source and make sure that the isEasyReport() method returns false.

### Tabular Report

The DummyReportImpl class implements the TabularReportGeneratorIf interface. If you need more granular control over how you display the data in a report, use this approach to create report by implementing TabularReportGeneratorIf interface.

```
public class DummyReportImpl implements TabularReportGeneratorIf
{
    private static Logger logger = Logger.getLogger(DummyReportImpl.class);
    @Override
    public TabularReport getTabularReportReport(ReportRegistryEntry reportEntry,
        ReportContext context) throws Exception {
        TabularReport report = new TabularReport();
        // current system time is taking as report generated time, setting unique
        report name and the context of report
        report.setGeneratedTime(System.currentTimeMillis());
        report.setReportName(reportEntry.getReportLabel());
        report.setContext(context);
        //TabularReportInternalModel contains all the data you want to show in report
        TabularReportInternalModel model = new TabularReportInternalModel();
        model.addTextColumn("Name", "Name"); model.addTextColumn("VLAN ID", "VLAN
        ID"); model.addTextColumn("Group", "Assigned To Group");
        model.completedHeader(); model.updateReport(report);
        return report;
    }
}

public class DummySampleReport extends CloupiaReportWithActions {
    private static final String NAME = "foo.dummy.report"; private static final
    String LABEL = "Dummy Sample";
    //Returns the implementation class
    @Override
    public Class getImplementationClass() { return DummyReportImpl.class;
    }
    //Returns the report label use to display as report name in
    UI
    @Override
    public String getReportLabel() { return LABEL;
    }
    //Returns unique report name to get report
    @Override
    public String getReportName() { return NAME;
    }
    //For leaf report it should returns as false
    @Override
    public boolean isEasyReport() { return false;
    }
    //For drilldown report it should return true
    @Override
    public boolean isLeafReport() { return true;
    }
}
```

Register the report into the system to display the report in the UI.

## Developing Drillable Reports

Reports that are nested within other reports and are only accessible by drilling down are called drillable reports. Drillable reports are applicable only for the tabular reports.

The report data source must be implemented through the POJO and Annotation approach. It is mandatory to override the `isLeafReport` API to return false. The report should extend `thecom.cloupia.service.cim.inframgr.reports.simplified.CloupiaEasyDrillableReport` class. The report data source must be implemented using the `TabularReportGeneratorIf` interface. The report should extend `thecom.cloupia.service.cim.inframgr.reports.simplified.DrillableReportWithActions` class. Both classes require you to provide instances of the reports that will be displayed when the user drills down on the base report. Each time the `getDrillDownReports()` method is called, it should return the same instances. You should initialize the array of reports and declare them as member variables, as in `com.cloupia.feature.foo.reports.DummyAccountMgmtReport`.

To manage context levels in drill-down reports, do the following:

- 1 Add report registries for the drill-down context. For more information, see [Registering Report Contexts, on page 59](#).

**Example:**

```
ReportContextRegistry.getInstance().register(FooConstants.DUMMY_CONTEXT_ONE_DRILLDOWN,
    FooConstants.DUMMY_CONTEXT_ONE_DRILLDOWN_LABEL);
```

- 2 In the parent report, override the `getContextLevel()` class to return the drill-down context (for example, `DUMMY_CONTEXT_ONE_DRILLDOWN`) that is defined in the report registry as in the previous step.

**Example:**

```
@Override
public int getContextLevel() {
    DynReportContext context =
        ReportContextRegistry.getInstance().getContextByName(FooConstants.DUMMY_CONTEXT_ONE_
            DRILLDOWN);
    logger.info("Context " + context.getId() + " " + context.getType());
    return context.getType();
}
```

- 3 In the drill-down child reports, override the `getMapRules()` class to refer the drill-down context (For example, `DUMMY_CONTEXT_ONE_DRILLDOWN`) that is defined in the report registry.

**Example:**

```
@Override
public ContextMapRule[] getMapRules() {

    DynReportContext context =
        ReportContextRegistry.getInstance().getContextByName(FooConstants.DUMMY_CONTEXT_ONE_
            DRILLDOWN);

    ContextMapRule rule = new ContextMapRule();
    rule.setContextName(context.getId());
    rule.setContextType(context.getType());

    ContextMapRule[] rules = new ContextMapRule[1];
    rules[0] = rule;

    return rules;
}
```

## Registering Reports

The final step in developing reports is registering all the components you have developed in `AbstractCloupiaModule`. You must implement `createAccountType()` and `getReports()`. If you instantiate and return new instances of the reports, they will be registered into the system.

```
public class FooModule extends AbstractCloupiaModule {
    @Override
    public CloupiaReport[] getReports() {
        CloupiaReport[] reports = new
            CloupiaReport[2];
        }
    }
    reports[0] = new SampleReport(); reports[1] = new FooAccountSampleReport
    ();
    return reports;
}
```

## Registering a Report Context

You must define and register a main report context for an account type. The top level reports of the account type are associated with this context.

The following code snippet shows how to register a report context:

```
ReportContextRegistry.getInstance().register(FooConstants.INFRA_ACCOUNT_TYPE,
    FooConstants.INFRA_ACCOUNT_LABEL);
```

The top level reports might require you to implement a custom query builder to parse context ID and generate query filter criteria. In such a case, the following code is required in reports:

```
this.setQueryBuilder(new FooQueryBuilder());
```

For more information about how to build custom query builder, see the `FooQueryBuilder.java` class. You can register various report context levels for drill-down reports. For more information, see the [Developing Drillable Reports](#), on page 34.

## Enabling the Developer Menu

### Procedure

- 
- Step 1** In Cisco UCS Director, click your login name in the upper right.
  - Step 2** In the User Information dialog box, click the Advanced tab.
  - Step 3** Check the Enable Developer Menu (for this session) check box and close the User Information dialog box. The Report Metadata option becomes available in the report views opened in the session.
  - Step 4** Navigate to a tabular report in the same location where you want your report to appear and click Report Metadata to see the Information window. See the Report Context section at the top of that window.
  - Step 5** Find the integer value assigned to the `uiMenuTag`.
  - Step 6** The `uiMenuTag` tells you what your report's `getMenuID` should return.
  - Step 7** Find the value assigned to type. The type provides the UI menu location ID that you need to build the context map rule, which in turn tells you what your report's `getMapRules` must return.
  - Step 8** Get the context map rule that is necessary to build the context map from the report metadata. The first column provides the type of report context and the second column provides the name of the report context. Given that

you have the type, you can locate the name. For example, 0 maps to global. When you have both information (the context name and the context type), you can build your context map rule.

**Step 9** Initiate a context map rule with details similar to those in the following code sample:

```
ContextMapRule rule = new ContextMapRule(); rule.setContextName("global");
rule.setContextType(0);
ContextMapRule[] rules = new ContextMapRule[1]; rules[0] = rule;
```

**Note** This sample uses the plain constructor. Do not use another constructor. The plain constructor serves the purpose and explicitly sets these values.

## Specifying the Report Location

To specify the exact location where your report will appear in the user interface, you must provide two pieces of information:

- The UI menu location's ID
- The Context Map Rule that corresponds to the report context of the location.

To gather these pieces of information, start by using the metadata provided by Cisco UCS Director. The metadata includes data for the report nearest to the place where you want your report to appear, and you can use this data to start constructing the report specifications that you need.

### Procedure

**Step 1** Enable the developer menus for your session.

- In Cisco UCS Director, click your login name in the upper right.
- In the **User Information** dialog box, click the **Advanced** tab.
- Check the **Enable Developer Menu (for this session)** check box and close the User Information dialog box.

The **Report Metadata** option becomes available in the report views opened in the session.

**Step 2** Navigate to a tabular report in the same location where you want your report to appear, then click on **Report Metadata** to see the **Information** window. See the **Report Context** section at the top of that window.

- Find the integer value assigned to the **uiMenuTag**.  
The **uiMenuTag** tells you what your report's `getMenuID` should return.  
The MenuID default values are:

- Physical -> Storage -> LH Menu Tree Provider is 51.
- Physical -> Compute -> LH Menu Tree Provider is 50.
- Physical -> Network -> LH Menu Tree Provider is 52.

- Find the value assigned to the **type**.

The **type** tells you the *first* piece of information you need to build the context map rule, which in turn tells you what your report's `getMapRules` should return.

**Step 3** Get the second piece of information necessary to build the context map from the `reportContexts.html` file. See a copy in [Appendix B, on page 71](#).

The `reportContexts.html` file lists every report context registered in the system. The first column provides the **type** of report context and the second column provides the **name** of the report context. Given that you have the **type**, you can locate the name. For example, 0 maps to "global".

When you have both pieces of information (the context name and the context type) you can build your context map rule.

**Step 4** Instantiate a Context Map Rule with details similar to those in the following code sample.

**Example:**

```
ContextMapRule rule = new ContextMapRule();
rule.setContextName("global");
rule.setContextType(0);
```

```
ContextMapRule[] rules = new ContextMapRule[1];
rules[0] = rule;
```

Note that this sample uses the plain constructor. Do NOT use another constructor. The plain constructor serves the purpose and explicitly sets these values.

---

If your report specification code has properly set these new values OR overridden the methods to return these values, you should be able to view the report in the expected location.



**Tip**

All the new report samples will show up under **Physical > Network > DummyAccount** tab. Find a report by drilling down in one of the rows.

---

## Developing Bar Chart Reports

Open Automation enables you to develop non-tabular reports such as Bar Charts. Developing a bar chart is similar to developing a plain tabular report, and you should follow the same basic procedures. For the bar chart report, data can be provided by the source class. Override the `getSnapshotReport` method and provide the data source. It is mandatory to override the `getReportType` and `getReportHint` APIs to return corresponding values.

### Procedure

---

**Step 1** Extend `CloupiaNonTabularReport` by following the example provided here:

**Example:**

```
public class BarChartReport extends CloupiaNonTabularReport {

    private static final String NAME = "foo.dummy.bar.chart.report";
    private static final String LABEL = "Dummy Bar Chart";
```

**Step 2** Override `getReportType()` and `getReportHint()`. Refer to this code snippet:

**Example:**

```

@Override
public int getReportType()
{
    return ReportDefinition.REPORT_TYPE_SNAPSHOT;
}

@Override
public int getReportHint()
{
    return ReportDefiniton.REPORT_HINT_BARCHART;
}

```

**Step 3** Implement your own bar chart by following the example provided in this code:

**Example:**

```

public class BarChartReportImpl implements SnapshotReportGeneratorIf {

private final int NUM_BARS = 2;
private final String BAR_1 = "bar1";
private final String BAR_2 = "bar2";

```

**Step 4** To build a bar chart and register it to a category, follow the example provided in this section of code:

**Example:**

```

ReportNameValuePair[] rnv1 = new ReportNameValuePair [NUM_BARS];
rnv1[0] = new ReportNameValuePair(BAR_1, 5);
rnv1[1] = new ReportNameValuePair(BAR_2, 10);

SnapshotReportCategory cat1 = new SnapshotReportCategory();
cat1.setCategoryName("cat1");
cat1.setNameValuePairs (rnv1);

```

**Bar Chart**

```

public class SampleBarChartReportImpl implements SnapshotReportGeneratorIf {
//In this example , defines the number of bars should be in chart as bar1 nd
bar2 like shown in above snapshot
private final int NUM_BARS = 2; private final String BAR_1 = "bar1"; private
final String BAR_2 = "bar2";
@Override
public SnapshotReport getSnapshotReport(ReportRegistryEntry reportEntry,
ReportContext context) throws Exception
{
SnapshotReport report = new SnapshotReport(); report.setContext(context);
report.setName(reportEntry.getReportLabel());
report.setNumericalData(true); report.setValueAxisName("Value Axis Name");
report.setPrecision(0);
chart
// setting the report name value pair for the bar
ReportNameValuePair[] rnv1 = new
ReportNameValuePair[NUM_BARS];
rnv1[0] = new ReportNameValuePair(BAR_1, 5); rnv1[1] = new
ReportNameValuePair(BAR_2, 10);
// setting category of report SnapshotReportCategory cat1 = new
SnapshotReportCategory();
cat1.setCategoryName("cat1"); cat1.setNameValuePairs (rnv1);
});
report.setCategories(new SnapshotReportCategory[] { cat1
return report;
}
}

```

```

The Report class extends CloupiaNonTabularReport to override the
getReportType() and getReportType() methods to make the report as bar chart.
public class SampleBarChartReport extends CloupiaNonTabularReport
{
private static final String NAME = "foo.dummy.bar.chart.report"; private
static final String LABEL = "Dummy Bar Chart";
// returns the implementation class
@Override
public Class getImplementationClass() { return SampleBarChartReportImpl.class;
}
//The below two methods are very important to shown as Bar cahrt in the GUI.
//This method returns the report type for bar chart shown below.
@Override
public int getReportType() {
return ReportDefinition.REPORT_TYPE_SNAPSHOT;
}
//This method returns the report hint for bar chart shown below
@Override
public int getReportHint()
{
return ReportDefinition.REPORT_HINT_BARCHART;
}
//bar charts will be display in summary if it returns true
@Override
public boolean showInSummary()
{
return true;
}
}

```

## Developing Line Chart Reports

Open Automation enables you to develop non-tabular reports such as line charts. Line chart is a trending report. The `HistoricalDataSeries` Class provides historical information, where `DataSample` array is the set of values within the given time frame (fromTime, toTime).

Developing a line chart is similar to developing a plain tabular report, and you should follow the same basic procedures.

### Procedure

- 
- Step 1** Extend `CloupiaNonTabularReport` . Override `getReportType` and return `REPORT_TYPE_HISTORICAL`.
  - Step 2** Implement `HistoricalReportGeneratorIf`. For the line chart report, data can be provided by the source class.

```

public class SampleLineChartReportImpl implements HistoricalReportGeneratorIf
{
@Override
public HistoricalReport generateReport(ReportRegistryEntry reportEntry,
ReportContext repContext,String durationName, long fromTime, long toTime)
throws Exception {
HistoricalReport report = new HistoricalReport();
report.setContext(repContext); report.setFromTime(fromTime);
report.setToTime(toTime); report.setDurationName(durationName);
report.setReportName(reportEntry.getReportLabel());
int numLines = 1; HistoricalDataSeries[] hdsList = new
HistoricalDataSeries[numLines];
HistoricalDataSeries line1 = new HistoricalDataSeries();
line1.setParamLabel("param1");
line1.setPrecision(0);
// createDataset1() this method use to create dataset. DataSample[] dataset1 =

```

```

createDataset1(fromTime, toTime); line1.setValues(dataset1);
hdsList[0] = line1; report.setSeries(hdsList); return report;
}
//implementation for method createDataset1()
private DataSample[] createDataset1(long start, long end) { long interval =
(end - start) / 5;
long timestamp = start; double yValue = 1.0;
DataSample[] dataset = new DataSample[5]; for (int i=0; i<dataset.length; i++)
{
DataSample data = new DataSample(); data.setTimestamp(timestamp);
data.setAvg(yValue);
timestamp += interval; yValue += 5.0;
dataset[i] = data;
}
return dataset;
}
}

```

The line chart report extends the `CloupiaNonTabularReport` class and overrides the `getReportType()` method.

```

public class SampleLineChartReport extends CloupiaNonTabularReport {
// report name and report label is defined. private static final String NAME =
"foo.dummy.line.chart.report";
private static final String LABEL = "Dummy Line Chart";
//Returns implementation class
@Override
public Class getImplementationClass() { return
SampleLineChartReportImpl.class;
}
//This method returns report type as shown below
@Override
public int getReportType() {
return ReportDefinition.REPORT_TYPE_HISTORICAL;
}
}

```

## Developing Pie Chart Reports

Open Automation enables you to develop non-tabular reports such as pie charts. A single Open Automation pie chart is not generally suited to handling more than one category, so be aware that the instructions and sample code provided here are intended to create a pie chart featuring only one category. The data set generated below for the pie chart represents five slices, each slice's value is specified as  $(i+1) * 5$ .

Developing a pie chart is similar to developing a plain tabular report, and you should follow the same basic procedures.



### Note

A single Open Automation pie chart is not generally suited to handling more than one category. The instructions and sample code provided here create a pie chart featuring one category and five slices.

## Procedure

**Step 1** Extend `CloupiaNonTabularReport`.

### Example:

**Step 2** Override `getReportType()`, and return `REPORT_TYPE_SNAPSHOT`.

**Step 3** Override `getReportHint()`, and return `REPORT_HINT_PIECHART`.

```
public class SamplePieChartReport extends CloupiaNonTabularReport
{
    //Returns implementation class
    @Override
    public Class getImplementationClass() { return SamplePieChartReportImpl.class;
    }
    //Returns report type for pie chart as shown below
    @Override
    public int getReportType() {
    return ReportDefinition.REPORT_TYPE_SNAPSHOT;
    }
    //Returns report hint for pie chart as shown below
    @Override
    public int getReportHint()
    {
    return ReportDefinition.REPORT_HINT_PIECHART;
    }
}

public class SamplePieChartReportImpl implements SnapshotReportGeneratorIf {
    @Override
    public SnapshotReport getSnapshotReport(ReportRegistryEntry reportEntry,
    ReportContext context) throws Exception { SnapshotReport report = new
    SnapshotReport(); report.setContext(context);
    report.setReportName(reportEntry.getReportLabel());
    report.setNumericalData(true); report.setDisplayAsPie(true);
    report.setPrecision(0);
    //creation of report name value pair goes ReportNameValuePair[] rnv = new
    ReportNameValuePair[5]; for (int i = 0; i < rnv.length; i++)
    {
    (i+1) * 5);
    }
    rnv[i] = new ReportNameValuePair("category" + i,
    //setting of report category goes SnapshotReportCategory cat = new
    SnapshotReportCategory();
    cat.setCategoryName(""); cat.setNameValuePairs(rnv);
    report.setCategories(new SnapshotReportCategory[] { cat
    });
    return report;
    }
}
```

## Developing Heat Map Reports

A heat map represents data with cells or areas in which values are represented by size and/or color. A simple heat map provides an immediate visual summary of information.

The instructions provided in this section show how to create a heat map report showing three sections, each of which is split into four equal "child" sections, where `i` sets the size up to 25. Developers can continue to split sections into sections by extending the approach described here.

Developing a heat map report is similar to developing a plain tabular report, and you should follow the same basic procedures. There are a few important differences. To create a heat map, you must:

### Procedure

---

**Step 1** Extend `CloupiaNonTabularReport` by following the example provided here:

**Example:**

```
public class BarChartReport extends CloupiaNonTabularReport {
    private static final String NAME = "foo.dummy.heatmap.report";
    private static final String LABEL = "Dummy Heatmap Chart";
```

**Step 2** To create a heat map report with three sections, with each section split further into four sections, follow the example provided in this code:

**Example:**

```
for (int i=0; i<3; i++) {
    String parentName = "parent" + i;
    HeatMapCell root = new HeatMapCell();
    root.set.Label(parentName);
    root.setUnusedChildSize(0.0);

    //create child cells within parent cell
    HeatMapCell[] childCells = new HeatMapCell[4];
    for (int j=0; j<4; j++) {
        HeatMapCell child = new HeatMapCell();
        child.setLabel(parentName + "child" + j);
        child.stValue((j+1)*25); //sets color, the color used
        //for each section is relative, there is a scale in the UI
        child.setSize(25); //sets weight
        childCells[j] = child;
    }
    root.setChildCells(childCells);
    cells.add(root);
}
```

---

For additional examples of successful heatmap code, refer to `com.cloupia.feature.foo.heatmap.DummyHeatmapReport` and `com.cloupia.feature.foo.heatmap.DummyHeatmapReportImpl`.

## Developing Summary Reports

Open Automation enables you to develop your own Summary reports. The summary report is considered a non-tabular report. Although it is a summary report in function, you can determine whether or not to display this report in the summary panel.

Developing a summary report is similar to developing a plain tabular report, and you should follow the same basic procedures. There are a few important differences. To create a summary report, you must:

## Before You Begin

### Procedure

**Step 1** To extend `CloupiaNonTabularReport`, follow the example provided here:

**Example:**

```
public class DummySummaryReport extends CloupiaNonTabularReport {
    private static final String NAME = "foo.dummy.summary.report";
    private static final String LABEL = "Dummy Summary";
```

**Step 2** Override `getReportType()` and `getReportHint()`, using this code snippet:

**Example:**

```
@Override
public int getReportType()
{
    return ReportDefinition.REPORT._TYPE_SUMMARY;
}

/**
 * @return report hint
 */
@Override
public int getReportHint()
{
    return ReportDefiniton.REPORT_HINT_VERTICAL_TABLE_WITH_GRAPHS;
}
```

**Step 3** Define how data will be grouped together.

**Example:**

```
model.addText("table one key one", "table one property one", DUMMY_TABLE_ONE);
model.addText("table one key two", "table one property two", DUMMY_TABLE_ONE);

model.addText("table two key one", "table two property one", DUMMY_TABLE_TWO);
model.addText("table two key two", "table two property two", DUMMY_TABLE_TWO);
```

**Step 4** Optional: To display a Graph or Chart in a summary panel, follow the example code provided here. Use this code in the summary chart report if you want the chart to appear in the summary panel; the default is NOT to display the report in this panel. Refer to the Bar Chart topic for more detail.

**Example:**

```
//NOTE: If you want this chart to show up in a summary report, you need
//to make sure that this is set to true; by default it is false.
@Override
public boolean showInSummary()
{
    return true;
}
```

For additional examples of successful summary report code, refer to `com.cloupia.feature.foo.summary.DummySummaryReport` and `com.cloupia.feature.foo.summary.DummySummaryReportImpl`.

# Developing Form Reports

You can utilize the Open Automation form framework to build a form that occupies the space of a report. Such form reports, which consume the space of an entire tab in the UI (normally reserved for reports) are also called "config forms". The form report is considered a non-tabular report. To a developer, it resembles a report action.

Developing a form report is similar to developing a plain tabular report, and you should follow the same basic procedures. There are a few important differences.

## Procedure

**Step 1** To extend `CloupiaNonTabularReport`, follow the example provided here:

### Example:

```
public class DummyFormReport extends CloupiaNonTabularReport {
    private static final String NAME = "foo.dummy.form.chart.report";
    private static final String LABEL = "Dummy Form Report";
```

**Step 2** Set up `getReportType` and `isManagementReport`, referring to this code snippet: Make sure that `isManagementReport` returns true. If you return false, the UI will not show your form.

### Example:

```
@Override
public int getReportType()
{
    return ReportDefinition.REPORT_TYPE_CONFIG_FORM;
}

@Override
public boolean isManagementReport()
{
    return true;
}
```

**Step 3** Extend the `CloupiaPageAction` class to define an action that will trigger the form layout. For the form report, the Report implementation class will be different from other report implementations.

### Example:

```
@Override
public void definePage(Page page, ReportContext context) {
    //This is where you define the layout of your action.
    //The easiest way to do this is to use this "bind" method.
    //Since I already have my form object, I just need to provide
    //a unique ID and the POJO itself. The framework will handle all the other details.
    page.bind(formId, DummyFormReportObject.class);
    //A common request is to hide the submit button which normally comes for free with
    //any form. In this particular case, because this form will show as a report,
    //I would like to hide the submit button,
    // which is what this line demonstrates
    page.setSubmitButton("");
}
```

When the user clicks the Submit button in the UI, the method `validatePageDate` (shown in the following step) is called.

**Step 4** Set up `validatePageDate` as shown in this code example:

**Example:**

```
@Override
public int validatePageData(Page page, report Context context,
WizardSession session) throws exception {
    return PageIf.STATUS_OK;
}
```

For additional examples of successful form report code, refer to:

- com.cloupia.feature.foo.formReport.DummyFormReport
- com.cloupia.feature.foo.formReport.DummyFormReportAction
- com.cloupia.feature.foo.formReport.DummyFormReportObject.

## Managing Report Pagination

Cisco UCS Director provides the CloupiaReportWithActions and PaginatedReportHandler classes to manage data split across several pages, with previous and next arrow links.

To implement the pagination tabular report, implement the following three classes:

- Report class which extends CloupiaReportWithActions
- Report source class which provides data to be displayed in the table
- Pagination report handler class

### Procedure

- Step 1** Extend CloupiaReportWithActions.java in the Report file and override the getPaginationModelClass and getPaginationProvider methods.

```
//Tabular Report Source class which provides data for the table
@Override
public Class getPaginationModelClass() { return DummyAccount.class;
}
//New java file to be implemented for handling the pagination support.
@Override
public Class getPaginationProvider() { return FooAccountReportHandler.class;
}
Override the return type of the isPaginated method as true.
@Override
public boolean isPaginated() { return true;
}
```

- Step 2** Override the return type of the getReportHint method as ReportDefinition REPORT\_HINT\_PAGINATED\_TABLE to get the pagination report.

```
@Override
public int getReportHint(){
return ReportDefinition.REPORT_HINT_PAGINATED_TABLE;
}
```

**Step 3** Extend `PaginatedReportHandler.java` in the `FooAccountReportHandler` handler and override the `appendContextSubQuery` method.

- Using the `ReportContext`, get the context ID.
- Using the `ReportRegistryEntry`, get the management column of the report.
- Using the `QueryBuilder`, form the Query.

```

@Override
public Query appendContextSubQuery(ReportRegistryEntry
entry, TabularReportMetadata md, ReportContext rc, Query query)
{
    logger.info("entry.isPaginated():::" + entry.isPaginated())
    ;
    String contextID = rc.getId();
    if (contextID != null && !contextID.isEmpty()) { String str[] =
contextID.split(";"); String accountName = str[0];
logger.info("paginated context ID = " + contextID); int mgmtColIndex =
entry.getManagementColumnIndex(); logger.info("mgmtColIndex :: " +
mgmtColIndex); ColumnDefinition[] colDefs = md.getColumns(); ColumnDefinition
mgmtCol = colDefs[mgmtColIndex]; String colId = mgmtCol.getColumnId();
logger.info("colId :: " + colId);
//sub query builder builds the context id sub query (e.g. id = 'xyz')
QueryBuilder sqb = new QueryBuilder();
//sqb.putParam()
sqb.putParam(colId).eq(accountName);
//qb ands sub query with actual query (e.g. (id = 'xyz') AND ((vmID = 36) AND
//(vdc = 'someVDC'))
if (query == null) {
//if query is null and the id field has actual value, we only want to return
//columnName = value of id
Query q = sqb.get();
return q;
} else {
QueryBuilder qb = new QueryBuilder(); qb.and(query, sqb.get());
return qb.get();
}
} else {
return query;
}
}

```

---

## Querying Reports using Column Index

### Procedure

---

**Step 1** Extend `PaginatedReportHandler.java` in the `FooAccountReportHandler` handler.

**Step 2** Override the `appendContextSubQuery` method:

```
@Override
public Query appendContextSubQuery(ReportRegistryEntry entry,
    TabularReportMetadata md, ReportContext rc, Query query)
```

---





## Managing Tasks

---

This chapter contains the following sections:

- [Tasks, page 49](#)
- [Developing a TaskConfigIf, page 50](#)
- [Developing an Abstract Task, page 51](#)
- [About Schedule Tasks, page 52](#)
- [Registering Custom Workflow Inputs, page 53](#)
- [Registering Custom Task Output, page 53](#)
- [Consuming Custom Output as Input in Other Tasks, page 54](#)
- [Consuming Output from Existing Tasks as Input, page 54](#)
- [Verifying the Custom Task Is In Place, page 55](#)

## Tasks

Workflow Tasks provide the necessary artifacts to contribute to the Task library maintained by Cisco UCS Director. The task can be used in a Workflow definition.

At a minimum, a task should have the following classes:

- A class that implements the `TaskConfigIf` interface.
- A class that extends and implements methods in the `AbstractTask` class.

### **TaskConfigIf**

A class that implements this interface becomes a Task's input. That is, a task that wants to accept inputs for its execution shall depend on a class that implements **TaskConfigIf**. The class that implements this interface should also contain all the input field definitions appropriately annotated for prompting the user. The class should also have JDO annotations to enable the Platform runtime to persist this object in the database.

A sample Config class is shown in the sample code.

### AbstractTask

A task implementation must extend the **AbstractTask** abstract class and should provide implementation for all the abstract methods. This is the main class where all the business logic pertaining to the task goes. The most important method in this class, where the business logic implementation will be scripted, is **executeCustomAction()**. The rest of the methods provide sufficient context to the Platform runtime to enable the task to appear in the Orchestration designer tree and to enable the task to be dragged and dropped in a Workflow.

## Developing a TaskConfigIf

To develop a task, you must first implement **TaskConfigIf**. During the process of setting up the task configuration interface, you must determine what data is required to perform your task.

In the following example, **EnableSNMPConfig** exposes details of the process of developing a **TaskConfigIf**. The **Enable SNMP** task is designed to enable SNMP on a Cisco Nexus device.

To proceed, you must have the IP address of the Nexus device, the login, and the password.

You see the annotation at the beginning of **EnableSNMPConfig**.

```
@PersistenceCapable(detachable= "true", table = "foo_enable_snmp_config")
public class EnableSNMPConfig implements TaskConfigIf
{
```

You must provide a `PersistenceCapable` annotation with a table name that is prefixed with your module ID. You must follow this convention; because Cisco UCS Director prevents a task from being registered if you try to use a table name that is not prefixed with your module ID.

Next, see the following fields:

- **handler name**
- **configEntryId**
- **actionId**

```
public static final String HANDLER_NAME = "Enable SNMP for Nexus";

//configEntryId and actionId are mandatory fields
@Persistent
private long    configEntryId
@Persistent
private long    actionId
```

The handler name is the name of the task. The name should be a unique string; you will create problems if you use the same handler name in multiple tasks.

Each task must have a **configEntryId** and **actionId**, exactly as shown above. You must have corresponding getter and setters for these two fields. These two fields are absolutely mandatory; you must have these fields in your config object.

Next, you see the data actually needed to perform the task:

```
//This is the ip address for the Nexus device on which you want to enable SNMP.
@FormField(label = "Host IP Address", help = "Host AP Address", mandatory = true,
           type = FormFieldDefinition.FIELD_TYPE_EMBEDDED_LOV,
           lovProvider = ModuleConstants.NEXUS_DEVICES_LOV_PROVIDER)
@UserInputField(type = ModuleConstants.NEXUS_DEVICE_LIST)
@Persistent
private String    ipAddress    = "";

@FormField(label = "Login", help = "Login", mandatory = true
```

```

@Persistent
private String    login;

@FormField(label = "Password", help = "Password", mandatory = true)
@Persistent
private String    password;

```

As you review the code sample above, note that the developer needs the following:

- The IP address of the device.  
In this example, an LOV is used to get this IP address. See [Annotations, on page 27](#) for more information about annotations and LOVs.
- The login and password, which the user must enter.  
To obtain these, use the form field annotations to mark these fields as data that will be provided by the user.
- Getters and setters for each of these fields.

Once the config object is completed, you must mark it for Java Data Object (JDO) enhancement.

### Before You Begin

You must have the Cisco UCS Director Open Automation software development kit (SDK).

### Procedure

- 
- Step 1** Include a `jdo.files` file in the same package as your config objects. See the `jdo.files` and packaging in the SDK example. Note that the `jdo.files` must be named exactly in this way.
- Step 2** In the `jdo.files`, specify all the classes that need to go through JDO enhancement. The build script supplied with the SDK will complete JDO enhancement for you if you have executed this step properly.
- 

### What to Do Next

The handler object is where you actually execute your custom code. A handler object must implement **AbstractTask**. The `executeCustomAction` method enables you to retrieve the corresponding config object that you developed previously to execute your code.

## Developing an Abstract Task

When your config object is ready, you must extend `AbstractTask` to actually use the new config object. This example shows the `EnableSNMPTask`.

At this point, you should look at this method: `executeCustomAction`.

```

public void executeCustomAction(CustomActionTriggerContext context, CustomActionLogger
actionLogger) throws Exception
{
    long configEntryId = context.getConfigEntry().getConfigEntryID();
    //retrieving the corresponding config object for this handler
    EnableSNMPConfig config = (EnableSNMPConfig) context.loadConfigObject();

```

executeCustomAction is where the custom logic takes place. When you call context.loadConfigObject(), you can cast it to the config object that you defined earlier. This process allows you to retrieve all the details that you need to perform your task. This example shows that after getting the config object, the SSH APIs are used to execute the enable SNMP commands.

When a workflow is rolled back, a task must provide a way to undo the changes it has made. This example shows the use of a change tracker:

```
//If the user decides to roll back a workflow containing this task,
//then using the change tracker, we can take care of rolling back this task (i.e.,
//disabling snmp)
context.getChangeTracker().undoableResourceAdded("assetType", "idString",
SNMP enabled", "SNMP enabled on " + config.getIpAddress(),
new DisableSNMPNexusTask().getTaskName(), new DisableSNMPNexusConfig(config));
```

The rollback code informs the system that the undo task of Enable SNMP task is the Disable SNMP task. You provide the undo config object and its name. The rest of the arguments are about logging data, which you might or might not want to provide.

**DisableConfig** actually takes place in the **EnableConfig**. In this case, the enable config contains the device details, so when the Disable SNMP task is called, you know exactly which device to disable SNMP on.

You must also implement getTaskConfigImplementation. This example instantiates an instance of the config object in returning it:

```
@Override
public TaskConfigIf getTaskConfigImplementation() {
    return new EnableSNMPConfig();
}
```

**Note**

Make sure that you specify the config object that you intend to use with this task.

**What to Do Next:** Include this task in your module to make it ready for use in Cisco UCS Director.

## About Schedule Tasks

If you need to develop a purge task or aggregation task, or some other kind of repeatable task, you can use the Schedule Task framework, which includes the following components:

- **AbstractScheduleTask**
- **AbstractCloupiaModule**

### AbstractScheduleTask

Your task logic should be placed in the execute() method of this class. Provide your module ID and a string that describes this task to get started. You must provide your own module ID, or the module will not be registered properly.

For more information, refer the DummyScheduleTask class in the foo module.

```
public DummyScheduleTask() {
    super("foo");
}
```

### Adding/Removing Schedule Tasks

**AbstractCloupiaModule** has an add and remove schedule task API. Typically, in the `onStart()` implementation of your **AbstractCloupiaModule**, you would instantiate your tasks and register them with the add method by calling the `addScheduleTask` method in your module class as follows:

```
addScheduleTask(new DummyScheduleTask());
```

For more information, refer the `FooModule.java` class.

## Registering Custom Workflow Inputs

You can develop your own input types in Cisco UCS Director. For more information, refer to *Cisco UCS Director Orchestration Guide, Release 4.1*. However, they must be prefixed with your module ID. See [Developing a TaskConfigIf, on page 50](#), in which an additional annotation is used to specify a custom workflow input.

```
public static final String NEXUS_DEVICE_LIST = "foo_nexus_device_list";
@UserInputField(type = ModuleConstants.NEXUS_DEVICE_LIST)
```

In this example, `ModuleConstants.NEXUS_DEVICE_LIST` resolves to `foo_nexus_device_list`.

### Before You Begin

Develop the required `TaskConfigIf` and the `AbstractTask` components for your custom workflow.

### What to Do Next

Register a custom workflow output. See [Registering Custom Task Output, on page 53](#).

## Registering Custom Task Output

You can enable a task to add an output.

### Before You Begin

See the `EmailDatacentersTask` to see an example of how to create custom task outputs.

### Procedure

- Step 1** Implement the method `getTaskoutputDefinitions()` in the task implementation and return the output definitions that the task is supposed to return.

```
@Override
public TaskOutputDefinition[] getTaskOutputDefinitions() {
    TaskOutputDefinition[] ops = new TaskOutputDefiniton[1];
    ops[0] = FooModule.OP_TEMP_EMAIL_ADDRESS;
    return ops;
}
```

- Step 2** Set the output from the task implementation.

```
@Override
public void executeCustomAction(CustomActionTriggerContext context,
    CustomerActionLogger action Logger) throws Exception
{

    long configEntryId = context.getConfigEntry().getConfigEntryId();
    //retrieving the corresponding config object for this handler
    EmailDatacentersConfig config = (EmailDatacentersConfig context.loadConfigObject());
```

```

if (config == null)
{
    throw net Exception("No email configuration found for custom Action"
        + context.getAction().getName
        + "entryId" + configEntryId);
}

|.....
|.....

try
{
    context.saveOutputValue(OutPutConstants.OUTPUT_TEMP_EMAIL_ADDRESS, toAddresses);
}

```

---

## Consuming Custom Output as Input in Other Tasks

This section describes how output can be used as input in another task. This section uses some aspects of the example in the previous section. The output definition is defined as follows:

```

@Override
public TaskOutputDefinition[] get TaskOutputDefinitions() {
    TaskOutputDefinition[] ops = new TaskOutputDefinitions[1];
    //NOTE: If you want to use the output of this task as input to another task. Then the second
    argument
    //of the output definition MUST MATCH the type of UserInputField in the config of the task
    that will
    //be receiving this output. Take a look at the HelloWorldConfig as an example.
    ops[0] = new TaskOutputDefinition(
        FooConstants.EMAIL_TASK_OUTPUT_NAME,
        FooConstants.FOO_HELLO_WORLD_NAME,
        "EMAIL IDs");
    return ops;
}

```

The example defines an output with the `FooConstants.EMAIL_TASK_OUTPUT_NAME` name, and with the `FooConstants.FOO_HELLO_WORLD_NAME` type. To configure another task that can consume the output as input, you must make the types match.

So, in the new task that consumes `FooConstants.FOO_HELLO_WORLD_NAME` as input, you must enter the following in the configuration object:

```

//This field is supposed to consume output from the EmailDatacentersTask.
//You'll see the type in user input field below matches the output type
//in EmailDatacentersTasks's output definition.
@FormField(label = "name", help = "Name passed in from a previous task", mandatory = true)
@UserInputField(type = FooConstants.FOO_HELLO_WORLD_NAME)
@Persistent
private String    login;

```

The type in the `UserInputField` annotation matches the type that is registered in the output definition. With that match in place, when you drag and drop the new task in the Cisco UCS Director **Workflow Designer**, you can map the output from one task as input to the other task while you are developing the workflow.

## Consuming Output from Existing Tasks as Input

This section shows how to consume output from built-in workflow tasks as input to your custom task. This process is similar to setting up custom outputs to be consumed as input in one important way: the configuration object of your task must have a field whose type is exactly the same as the type of the output that you want.

**Procedure**

- Step 1** Choose **Policies > Orchestration > Workflows**, and then click **Task Library**.  
**Tip** Press **Cntl-Find** to locate tasks in the very long list that appears. For example, entering Group takes you directly to **User and Group Tasks**.
- Step 2** Find the task that you want to add, and then choose it to see the information displayed under the heading: **User and Group Tasks: Add Group**.  
**Tip** Press **Cntl-Find** to locate tasks in the very long list that appears. For example, entering Group takes you directly to **User and Group Tasks**.  
 The crucial type data is provided in the Outputs table, the last table provided under the heading.

**Table 3: Add Group - Outputs Table**

Output	Description	Type
OUTPUT_GROUP_NAM	Name of the group that was created by admin	gen_text_input
OUTPUT_GROUP_ID	ID of the group that was created by admin	gen_text_input

- Step 3** Pick the appropriate Type value from the Outputs table.  
 The goal is to obtain the Type value that will be matched to the Task. In the example, the task consumes the group ID, so you know that the Type is *gen\_text\_input*.
- Step 4** Specify the Type value in the `UserInputField`.

**Example:**

```
@FormField(label = "Name", help = "Name passed in from previous task",
mandatory = true)
@UserInputField(type="gen_text_input")
@Persistent
private String      name;
```

**Note** You could also use `@UserInputField(type = WorkflowInputFieldTypeDeclaration.GENERIC_TEXT)`. This is equivalent to using `@UserInputField(type="gen_text_input")`. You may find it easier to use `type = WorkflowInputFieldTypeDeclaration.GENERIC_TEXT` which uses the constants defined in the SDK.

The last step is to configure the mapping properly when you are developing your workflow.

- Step 5** Configure the mapping as you develop your workflow, using the **User Input Mapping to Task Input Attributes** window as you add an action to the workflow, or edit related information in the workflow.

## Verifying the Custom Task Is In Place

Assuming that your module is working properly, you can verify that the custom task is in place by opening the Cisco UCS Director Task Library and verifying that the task appears in it.

## Procedure

---

- Step 1** In Cisco UCS Director, choose **Policies > Orchestration**, and then choose the **Workflows** tab. The **Workflows** tab displays a table that lists all available workflows.
- Step 2** In the **Workflows** tree directory, navigate to a workflow in which the task appears, and then choose that workflow row.  
To facilitate navigation, use the Search option in the upper right-hand corner, above the table, to navigate to the workflow.  
Additional workflow-related controls appear above the workflows table.
- Step 3** With workflow selected, click **Workflow Designer**.  
The **Workflow Designer** screen opens, displaying an **Available Tasks** list and the Workflow Design graphic view.
- Step 4** Verify that the task of interest appears in the list of available tasks and in the graphic representation of the tasks in the workflow.
-



## Managing Menus

---

This chapter contains the following sections:

- [Menu Navigation, page 57](#)
- [Defining a Menu Item, page 58](#)
- [Registering a Menu Item, page 59](#)
- [Registering Report Contexts, page 59](#)

### Menu Navigation

Cisco UCS Director uses menu navigation to determine what reports and forms to display in the UI. For more information on the subject of report locations, refer to [Specifying the Report Location, on page 36](#).

The `leftNavType` field specifies the type of navigation to be used in your menu item.

The value `none` means that:

- No navigation is required.
- The context map rule associated with the menu item will use `type = 10`, `name = "global_admin"`. (Important!)



---

**Note**

When the `leftNavType` is set to `none`, the `type` value and `name` value for the context map rule associated with the menu item will come in handy when you need to register your reports to this menu location!

---

If the `leftNavType` is `backend_provided`, you must provide an implementation of `com.cloupia.model.cim.AbstractTreeNodeProviderIf` that populates the left hand navigation tree.

Each node of the navigation tree will need to provide the following elements:

- a label
- the path to an icon to show in the UI (optional)
- the context type (for more details, see the section about registering report contexts)

- the context ID (this will become the report context ID that you may use when generating tables)

The navigation tree needs to be associated with a menu ID, so when registering the tree provider, make sure to use the corresponding menu ID.

**Table 4: System Menu ID for Virtual Account**

Menu	ID
Compute	0
Storage	1
Network	2

**Table 5: System Menu ID for Physical Account**

Item	ID
Compute	50
Storage	51
Network	52

## Defining a Menu Item

### Procedure

- Step 1** Option 1: Add a new menu item underneath an existing folder; in this case, the one called **Virtual**. When adding a menu item into an existing menu category, you first have to locate the menuid of the category to which you want to add the item. In the example, we add the new menu item under "Virtual", which has the menuid of 1000. Take note of the parent menu item with just the menuid filled in: this is all you need in order to signal that you are placing your menu item into an existing category. The new menu item is placed into the children field.

### Example:

```
<menu>
<!-- this shows you how to add a new menu item underneath virtual -->
<menuitem>
  <menuid>1000</menuid>
  <children>
    <menuitem>
      <menuid>12000</menuid>
      <label>Dummy Menu 1</label>
      <path>dummy_menu_1/</path>
      <op>no_check</op>
      <url>modules/GenericModule.swf</url>
    </menuitem>
  </children>
</menuitem>
</menu>
```

```

        <leftNavType>backend_provided</leftNavType>
    </menuitem>
</children>
</menuitem>

```

## Step 2 Option 2: Add an entirely new menu item into the UI.

If you are defining an entirely new menu item, provide all the details as shown in the example. First provide all the details for the menu category, then add all the child menu items underneath it. The example here shows a menu two levels deep, but in theory you can go as deep as you want. The best practice is to create menus no more than three levels deep.

### Example:

```

<!-- entirely new menu -->
<menu>
  <menuitem>
    <menuid>11000</menuid>
    <label>Sample Category</label>
    <path>sample/</path>
    <op>no_check</op>
    <children>
      <menuitem>
        <menuid>11001</menuid>
        <label>Sample Menu 1</label>
        <path>Sample_menu_1/</path>
        <op>no_check</op>
        <url>modules/GenericModule.swf</url>
        <leftNavType>backend_provided</leftNavType>
      </menuitem>
    </children>
  </menuitem>
</menu>

```

### What to Do Next

Register the menus.

## Registering a Menu Item

For Open Automation, menu registration is handled automatically. As a developer, you only need to name the xml file of your menu as `menu.xml`, then package it as part of your module. Ensure that the `menu.xml` file is at the top level of the module jar file.

### Before You Begin

Define a new menu item under either a new or an existing folder.

## Registering Report Contexts

This topic focuses on adding new report contexts. When developing new menu items, new report contexts are crucial: you must register new unique contexts, you CANNOT use existing contexts.

The Open Automation documentation about defining menu navigation briefly mentions that you need to provide a report context type when building your left hand navigation tree provider.

Report contexts are used by the system to determine which reports can be displayed at any point in the UI. For more background information, refer to the documentation on specifying report location: [Specifying the Report Location, on page 36](#). See also the list of existing report context data in [Appendix B, on page 71](#).

For open automation, there are APIs in place to auto-generate a new report context. Refer to `com.cloupia.feature.foo.FooModule` for examples on registering report contexts and menu providers.

**Tip**

---

Auto generated report contexts are not portable. This means that if you deploy your module in one instance of UCSD and the same module in another instance of UCSD, the auto-generated report context you get in each instance may have different values. Thus, any code you write that uses those duplicate values will not necessarily work! To avoid such problems, use the `ReportContextRegistry` to register report contexts and retrieve them.

---

Use `com.cloupia.model.cIM.ReportContextRegistry.register(String name, String label)`, and take a look at the javadocs and sample code for more detail.

Refer to code samples and the [Specifying Report Location](#) document to see how these report contexts ultimately end up being used.

**Before You Begin**

Open Automation developers who need to register report contexts should first talk to a UCSD lead. The UCSD lead can provide you with a block of integers reserved exclusively for your use. This will guarantee that any report contexts you define are unique. When you have your block, you can use `ReportContextRegistry.register(int type, String name, String label)` to register the new context.



## CHAPTER 11

# Managing Trigger Conditions

This chapter contains the following sections:

- [Trigger Conditions, page 61](#)
- [Adding Trigger Conditions, page 62](#)

## Trigger Conditions

To create a trigger for a specific purpose, you must have a trigger condition that is correctly defined. If a trigger condition does not already exist, you have to implement it. Likewise, if the appropriate and necessary components of the condition are not yet defined, then you can implement them using the information provided here.

In the Create Trigger Wizard (found under **Policies > Orchestration > Triggers**, at the **Specify Conditions** step, you should have the options available to set up the new trigger condition.

A trigger is composed of two components:

- An implementation of `com.cloupia.service.cIM.inframgr.thresholdmonitor.MonitoredContextIf`.
- At least one implementation of `com.cloupia.service.cIM.inframgr.thresholdmonitor.MonitoredParameterIf`.

The `MonitoredContextIf` is supposed to describe the object that is to be monitored and supply a list of references to the object. When you use the **Edit Trigger > Specify Conditions** element of the Wizard, you should see controls and related options that allow you to select the object and the references to it. For example, the `MonitoredContextIf` might be used to monitor the "Dummy Device" objects and to return a list of all the Dummy Devices available.

The `MonitoredParameterIf` is used in the definition of a trigger condition as follows:

- It provides the specific parameter to be examined. For example, it could be a parameter representing the status of the particular Dummy Device (for example, `ddTwo`) as defined by the `MonitorContextIf`.
- It supplies the operations that can be applied to the parameter. Typical operations include, for example:;
  - less than
  - equal to

◦ greater than

(The appropriate operations depend on the implementation.)

- It supplies a list of values, each of which can be logically compared against the parameter to activate the trigger.

So, for example, a trigger condition such as "Dummy Device ddTwo Status is down" can be logically tested as a condition. If the monitored Status parameter renders the statement True, the trigger condition is met.

## Adding Trigger Conditions

### Before You Begin

Refer to the Open Automation javadocs for details on the implementation of the interface.

### Procedure

#### Step 1 Implement a **MonitoredContextIf** and all the applicable **MonitoredParameterIfs**.

```
public class MonitorDummyDeviceStatusParam implements MonitoredParameterIf {
    @Override
    public String getParamLabel() {
        //this is the label of this parameter shown in the ui
        return "Dummy Device Status";
    }
    @Override
    public String getParamName() {
        //each parameter needs a unique string, it's a good idea to //prefix each
        parameter
        //with your module id, this way it basically guarantees //uniqueness
        return "foo.dummy.device.status";
    }
    @Override
    public FormLOVPair[] getSupportedOps() {
        //this should return all the supported operations that can be //applied to
        this parameter
        FormLOVPair isOp = new FormLOVPair("is", "is");
        FormLOVPair[] ops = { isOp };
        return ops;
    }
    @Override
    public int getValueConstraintType() {
        return 0;
    }
    @Override
    public FormLOVPair[] getValueLOVs() {
        //this should return all the values you want to compare against //e.g.
        threshold values
        FormLOVPair valueUP = new FormLOVPair("Up", "up");
        FormLOVPair valueDOWN = new FormLOVPair("Down", "down");
        FormLOVPair valueUNKNOWN = new FormLOVPair("Unknown", "unknown");
        FormLOVPair[] statuses = { valueDOWN, valueUNKNOWN, valueUP };
    }
}
```

```
return statuses;
}
@Override
public int getApplicableContextType() {
//this parameter is binded to MonitorDummyDeviceType, so it needs //to return
the same
//value returned by MonitorDummyDeviceType.getContextType()
DynReportContext dummyContextOneType =
ReportContextRegistry.getInstance().getContextByName(FooConstants.DUMMY_CONTEX
T_ONE);
return dummyContextOneType.getType();
}
@Override
public String getApplicableCloudType() {
return null;
}
@Override
public int checkTrigger(StringBuffer messageBuf, int contextType,
String objects, String param, String op, String values) {
//you want to basically do if (objects.param op values) { //activate } else {
not activate }
//first step, you'd look up what objects is pointing to, usually objects
should be an identifier
//for some other object you actually want
//in this example, objects is either ddOne (dummy device) or ddTwo, for
simplicity's sake, we'll
//say ddOne is always up and ddTwo is always down
if (objects.equals("ddOne")) {
if (op.equals("is")) {
//ddOne is always up, so trigger only gets activated when "ddOne is up"
if (values.equals("up")) {
return RULE_CHECK_TRIGGER_ACTIVATED;
} else {
return RULE_CHECK_TRIGGER_NOT_ACTIVATED;
}
} else {
return RULE_CHECK_ERROR;
}
} else {
if (op.equals("is")) {
//ddTwo is always down, so trigger only gets activated when "ddTwo is not up"
if (values.equals("up")) {
return RULE_CHECK_TRIGGER_NOT_ACTIVATED;
} else {
return RULE_CHECK_TRIGGER_ACTIVATED;
}
} else {
return RULE_CHECK_ERROR;
}
}
}
}
public class MonitorDummyDeviceType implements MonitoredContextIf {
@Override
public int getContextType() {
```

```

//each monitored type is uniquely identified by an integer
//we usually use the report context type
DynReportContext dummyContextOneType =
ReportContextRegistry.getInstance().getContextByName(FooConstants.DUMMY_CONTEXT_
T_ONE);
return dummyContextOneType.getType();
}
@Override
public String getContextLabel() {
//this is the label shown in the ui
return "Dummy Device";
}
@Override
public FormLOVPair[] getPossibleLOVs(WizardSession session)
//this should return all the dummy devices that could potentially be monitored
//in this example i only have two dummy devices, usually the value should be
an identifier you can use
//to reference back to the actual object
FormLOVPair deviceOne = new FormLOVPair("ddOne", "ddOne");
FormLOVPair deviceTwo = new FormLOVPair("ddTwo", "ddTwo");
FormLOVPair[] dummyDevices = { deviceOne, deviceTwo };
return dummyDevices;
}
@Override
public String getContextValueDetail(String selectedContextValue) {
//this is additional info to display in the ui, i'm just returning a dummy
string
return "you picked " + selectedContextValue;
}
@Override
public String getCloudType(String selectedContextValue) {
// TODO Auto-generated method stub
return null;
}
}

```

## Step 2 Register the trigger condition into the system.

`com.cloupia.service.cIM.inframgr.thresholdmonitor.MonitoringTriggerUtil` has a static method for this purpose.

```

// adding new monitoring trigger, note, these new trigger components
// utilize the dummy context one i've just registered
// you have to make sure to register contexts before you execute
// this code, otherwise it won't work
MonitoringTrigger monTrigger = new MonitoringTrigger(
new MonitorDummyDeviceType(),new MonitorDummyDeviceStatusParam());
MonitoringTriggerUtil.register(monTrigger);
menuProvider.registerWithProvider();

```

- a) Group your **MonitoredContextIf** and its **MonitoredParameterIfs** together into a **`com.cloupia.service.cIM.inframgr.thresholdmonitor.MonitoringTrigger`**.
- b) Register the monitoring trigger with the utility.



## Change Tracking API

---

This chapter contains the following sections:

- [Change Tracking API, page 65](#)

### Change Tracking API

You can use the Change Tracking API to track changes that are made through their module and to record the changes in the database.

The constructor is `ChangeTrackingAPI`.

```
package com.cloupia.feature.foo.scheduledTasks;

import org.apache.log4j.Logger;

import com.cloupia.feature.foo.FooModule;
import com.cloupia.model.cIM.ChangeRecord;
import com.cloupia.service.cIM.inframgr.AbstractScheduleTask;
import com.cloupia.service.cIM.inframgr.FeatureContainer;
import com.cloupia.service.cIM.inframgr.cmdb.ChangeTrackingAPI;

/**
 * This is a simple example demonstrating how to implement a scheduled task. This task is
 * executed
 * every 5 mins and simply makes a logging statement and increments the number of times
 * it's been
 * executed. It removes itself from the system once it has been executed twice. It also
 * demonstrates how you can use the change tracking APIs to track changes made to the system.
 *
 */
public class DummyScheduleTask extends AbstractScheduleTask {

    private static Logger logger = Logger.getLogger(DummyScheduleTask.class);

    private int numTimesExecuted = 0;

    private static final long TWO_MINS = 60*1000*2;
    private static final int MAX_TIMES_EXECUTED = 2;

    public DummyScheduleTask() {
        super("foo");
    }

    @Override
    public void execute(long lastExecution) throws Exception {
```

```

logger.info("vxvxxvxxvxx - dummyTask has been executed " + numTimesExecuted + " times.");
numTimesExecuted++;

if (numTimesExecuted == MAX_TIMES_EXECUTED) {
    logger.info("vxvxxvxxvxx - removing dummyTask");
    FooModule module = (FooModule) FeatureContainer.getInstance().getModuleById("foo");
    //NOTE: Use getTaskName() and NOT getScheduleTaskName(), it's really important
    //We distinguish the two: getTaskName is used internally by the system, where we do
    //some extra stuff to ensure uniqueness of the task name (prepend moduleID), so we need
    to
    //make sure to use this when removing tasks!
    module.removeScheduleTask(this.getTaskName());
    //use the static ChangeTrackingAPI to create an instance of ChangeRecord, these are just
    values you'd like have
    //tracked and store in the changes DB
    ChangeRecord rec = ChangeTrackingAPI.create("openAutoDeveloper",
ChangeRecord.CHANGE_TYPE_DELETE, "Dummy Task removed from System",
        "foo dummy task");
    //insert the record like so
    ChangeTrackingAPI.insertRecord(rec);
}
}

@Override
public long getFrequency() {
    return TWO_MINS;
}

@Override
protected String getScheduleTaskName() {
    //usually good idea to name your task something descriptive
    return "dummyTask";
}
}
}

```

**Tip**

To view the change tracking records (CMDB) from the Cisco UCS Director GUI, choose **Administration > Integration > Change Records**.



## Appendix A

This appendix contains the following sections:

- [Existing List of Value Tables, page 67](#)

### Existing List of Value Tables

The following table lists existing tabular reports of available lists of values.

**Table 6: LOV Reports for List Providers:**

Report: ListProvider Name	Description
vdiMcsCatalogAllocationTypeList	VDI MCS Catalog Allocation Type Selector
netAppClusterPortAssIfGroupProvider	NetApp Cluster Port Associated IfGroup Selector
catalogList	Catalog Selector
DiskSizesList	Disk Size Selector
vdcProfileList	vDC Profile Selector
vmwareCloudNamesList	VMware Account Selector
protocolList	NetApp vFiler Protocol List
MemorySizesList	Memory Size Selector
vdiVdcList	VDI VDC Selector
emcRAIDTypesListProvider	EMC RAID Type Selector
portGroupTypeList	VMware Portgroup Type
ucsNetworkPolicyList	Cisco UCS Network Policy

<b>Report: ListProvider Name</b>	<b>Description</b>
iGroupTypeList	NetApp Initiator Group Type
vdiCatalogList	VDI Catalog Selector
hpServerBootActionTypes	HP Boot Mode
netappAllClusterAssocNonAssocIfGroupList	NetApp Cluster All IfGroup Selector
dfmStorageServiceList	NetApp OnCommand Storage Services
NetworkDevicePortProfileModeList	Networking Port Profile Mode
ucsServiceProfileList	Cisco UCS Service Profile Selector
hostNodeList	Host Node Selector
vdiMcsCatalogTypeList	VDI MCS Catalog Type Selector
netappAllClusterVLANList	NetApp Cluster vLAN Selector
vdcList	vDC Selector
netappAllClusterAggrList	NetApp Cluster Aggregate Selector
NetworkDeviceBasicList	Networking Device
netappAllClusterPortList	NetApp Cluster Port Selector
MSPGroupList	MSP Group
sizeUnitList	NetApp Size Units
amazonVMList	Amazon VM Selector
ec2AccountList	Amazon Cloud Selector
ucsBladeList	Cisco UCS Server
emcSizeUnits	EMC Size Units
vdiMemorySizesList	VDI Memory Size Selector
VMwareDVSUplinkPortgroupList	VMware DVSwitch Uplink Portgroup
hpServerAutoPowerActionTypes	Hewlett Packard (HP) Auto Power Mode
hpServerBootSourceAction	HP Boot Source

<b>Report: ListProvider Name</b>	<b>Description</b>
hpServerPowerSaverActionTypes	HP Power Saver Mode
hpServerPowerSaverActionTypes	HP Power Saver Mode
osTypeList	NetApp OS Type
vdiCPUsList	VDI CPU Selector
vscResizeDatastoreList	NetApp VSC Resize Datastore Selector
UcsAccountList	Cisco UCS Account
containerProvider	Service Container
amazonVMActions	Generic VM Action Selector
dfmGroupList	NetApp OnCommand Groups
hpServerPowerActionTypes	HP Server Power Mode
kvmVMActions	KVM VM Action Selector
netappAllClusterNodeList	NetApp Cluster Node Selector
vdiAccountList	VDI Account Selector
NetworkDevicePortProfileTypeList	Networking Port Profile Type
ec2VolumeSizeList	EC2 Volume Size Selector
userGroupsLOV	User Group
vmwarePortGroupLoVProvider	VMware Port Group
kvmVMList	KVM VM Selector





## Appendix B

---

This appendix contains the following sections:

- [Report Context Types and Report Context Names, page 71](#)

## Report Context Types and Report Context Names

### About Report Context Data

Use this list to find and to specify the context data of a report. It provides the Report Context Type, a unique ID number associated with each report context, followed by the Report Context Name. For basic information about reports and contexts, see the Cisco UCS Director REST API Guide.

- 0 global
- 1 cloud
- 2 hostnode
- 3 vm
- 4 action
- 5 cluster
- 6 services
- 7 group
- 8 user
- 9 event
- 10 global\_admin
- 11 catalog
- 12 service\_request
- 13 user\_workflow
- 14 amz\_dep\_policy
- 15 rackspace\_policy

16 compute\_chassis  
17 compute\_server  
18 compute\_io\_card  
19 compute\_fbi  
20 compute\_fbi\_port  
21 vdc  
22 vdc\_reports  
23 datacenter  
24 alldatacenters  
25 service\_profile  
26 server\_pool  
27 vm\_snapshot  
28 managed\_report  
29 cloudsense\_partner  
30 cloudsense\_customer  
31 cloudsense\_partner\_admin  
32 cloudsense\_admin  
33 storage\_volumes  
34 custom\_actions  
35 storage\_aggregates  
36 storage\_disks  
37 ucs  
38 pari  
39 pari\_device  
40 storage\_accounts  
41 host\_account  
42 network  
43 network\_device  
44 luns  
45 network\_switch\_port  
46 net\_device\_generic  
47 net\_device\_n1k  
48 net\_device\_fab\_ic  
49 net\_device\_n5k  
50 ucs\_storage\_policy  
51 ucs\_network\_policy

52 msp  
53 ucs\_org  
54 ucs\_policies  
55 ucs\_mac  
56 ucs\_boot\_policy  
57 netapp\_dfm\_prov\_policy  
58 netapp\_dfm\_prot\_policy  
59 netapp\_dfm\_service\_policy  
60 netapp\_dfm\_vfiler\_template\_policy  
61 ucs\_sp\_template  
62 netapp\_dfm\_dataset  
63 rhev\_datacenter  
64 rhev\_storage\_domian  
65 rhev\_user  
66 rhev\_template  
67 netapp\_filer  
68 ucs\_wwnn  
69 ucs\_wwpn  
70 ucs\_uuid  
71 ucs\_iomodule  
72 ucs\_iomodule\_port  
73 netapp\_v\_filer  
74 netapp\_vfiler\_volume  
75 netapp\_vfiler\_lun  
76 ucs\_service\_profile  
77 ucs\_service\_profile\_template  
78 vmware\_port\_group  
79 ucs\_portchannel  
80 netapp\_initiator\_group  
81 netapp\_initiator  
82 netapp\_vfiler\_initiator\_group  
83 netapp\_vfiler\_initiator  
84 kvm\_dep\_policy  
85 vvd  
86 ocap\_module  
87 hp

88 hp\_server  
89 ocap\_module\_report  
90 ocap\_module\_file  
91 ocap\_module\_changelog  
92 ocap\_module\_workflowtasks  
93 ocap\_module\_workflowinout  
94 ocap\_module\_schedjobs  
95 ocap\_module\_cloudsense  
96 ucs\_mac\_block  
97 compute\_server\_adapter\_unit  
98 ucs\_locale  
99 netapp\_dfm\_group  
100 ucs\_sp\_vhba  
101 ucs\_sp\_vnic  
102 ucs\_vnictemplate  
103 net\_device\_qos\_policy  
104 netapp\_ipspace  
105 netapp\_interface  
106 ucs\_vlan  
107 vmware\_network\_vswitch  
108 vmware\_network\_dvswitch  
109 vmware\_network\_dvportgroup  
110 vmware\_network\_vmknics  
111 datastore  
112 net\_device\_vlan  
113 net\_device\_vsan  
114 net\_device\_interface  
115 net\_device\_port\_profile  
116 net\_device\_zone  
117 storage\_ip\_proto\_policy  
118 standalone\_rack\_server\_account  
119 rack\_server\_summary  
120 cimc\_boot\_definition  
121 net\_device\_asa  
122 net\_device\_asa\_context  
123 netapp\_cifs\_share

124 netapp\_vfiler\_cifs\_share  
125 netapp\_qtree  
126 netapp\_vfiler\_qtree  
127 xenmdi\_desktop  
128 xenmdi\_catalog  
129 xenmdi\_desktop\_group  
130 vvd\_studio\_wizard  
131 vvd\_studio\_wizard-page  
132 cimc\_server\_cpu  
133 cimc\_server\_memory  
134 cimc\_server\_pci\_adapters  
135 cimc\_server\_psu  
136 cimc\_server\_fan  
137 cimc\_server\_network\_adapter  
138 cimc\_server\_vhba  
139 cimc\_server\_vhba\_boottable  
140 storage\_cluster\_controller  
141 storage\_cluster\_account  
142 storage\_cluster\_node  
143 storage\_cluster\_vserver  
144 storage\_cluster\_volume  
145 cimc\_server\_vnic  
146 tier3\_group  
147 emc\_vnx\_account  
148 xenmdi\_identity\_pool  
149 storage\_cluster\_lun  
150 storage\_cluster\_igroup  
151 storage\_cluster\_logInf  
152 storage\_cluster\_initiator  
153 storage\_cluster\_Qtree  
154 emc\_vnx\_file\_system  
155 emc\_vnx\_data\_mover  
156 emc\_vnx\_mount  
157 emc\_vnx\_cifs\_share  
158 emc\_vnx\_volume  
159 emc\_vnx\_nfs\_export

160 emc\_vnx\_storage\_pool  
161 scm\_workspace  
162 scm\_config\_account  
163 emc\_vnx\_cifs\_server  
164 emc\_vnx\_dns\_domain  
165 emc\_vnx\_network\_interface  
166 emc\_vnx\_logical\_net\_device  
167 net\_device\_brocade\_300  
168 vmware\_network\_nic  
169 infra\_load\_balancer  
170 emc\_vnx\_lun  
171 emc\_vnx\_storage\_pool\_for\_block  
172 emc\_vnx\_raid\_group  
173 emc\_vnx\_lun\_folder  
174 emc\_vnx\_storage\_group  
175 emc\_vnx\_host  
176 emc\_vnx\_host\_initiator  
177 emc\_vnx\_storage\_processor  
178 ipmi\_account  
179 ipmi\_server  
180 compute\_accounts  
181 hyperv\_library\_server  
182 net\_device\_brocade\_nos\_vdx  
183 vmware\_image\_context  
184 netapp\_snapmirror  
185 netapp\_vfiler\_snapmirror  
186 netapp\_snapmirror\_destination  
187 netapp\_vfiler\_snapmirror\_destination  
188 netapp\_snapmirror\_schedule  
189 netapp\_vfiler\_snapmirror\_schedule  
190 infra\_compute\_servers  
191 net\_device\_brocade\_nos  
192 net\_device\_brocade\_fos  
193 datacenter\_ucs\_account  
194 ucs\_iqn\_pool  
195 resource\_pool

196 dc\_ucs\_account\_server  
197 per\_rack\_server\_account  
198 dc\_account\_hp\_server  
199 per\_account\_ipmi\_server  
200 per\_dc\_ipmi\_account  
201 per\_dc\_hp\_account  
202 per\_dc\_cimc\_account  
203 external\_service\_request  
204 net\_device\_cisco\_nxos  
205 net\_device\_cisco\_nxos\_n7k  
206 storage\_cluster\_port  
207 storage\_cluster\_ifgroup  
208 storage\_cluster\_vlan  
209 external\_sr\_chargeback  
210 resources\_chargeback  
211 ucs\_service\_profile\_bootpolicy  
212 ucs\_rack\_mount\_server  
213 ucs\_fabric\_extender  
214 ucs\_fan\_module  
215 work\_order  
216 resource\_alert  
217 hyperv\_image\_context  
218 hyperv\_snapshot\_context  
219 storage\_cluster\_exportrule  
220 ucs\_fan  
221 ucs\_io\_module\_port  
222 ucs\_psu  
223 ucs\_server\_dce  
224 ucs\_server\_hba  
225 ucs\_server\_nic  
226 ucs\_server\_cpu  
227 ucs\_server\_memory\_unit  
228 ucs\_server\_disk  
229 ucs\_vsan  
230 ucs\_lan\_port\_channel  
231 ucs\_fi\_fc\_port

232 custom\_feature  
233 ucs\_vhbatemplate  
234 ucs\_vlan\_group  
235 emc\_vmax\_device  
236 emc\_vmax\_account  
237 emc\_vmax\_igroup  
238 emc\_vmax\_portGroup  
239 emc\_vmax\_storageGroup  
240 emc\_vmax\_masking\_view  
241 ucs\_lan\_conn\_policy  
242 ucs\_san\_conn\_policy  
243 ucs\_storage\_conn\_policy  
244 ucs\_storage\_iGroup  
245 ucs\_decommissioned\_server  
246 hyperv\_cluster\_csv  
247 hyperv\_logical\_network  
248 hyperv\_logicalnetwork\_def  
249 hyperv\_vmnetwork\_subnet  
250 hyperv\_vm\_network  
251 hyperv\_logical\_switch  
252 hyperv\_file\_share  
253 hyperv\_cluster\_availble\_nodes  
254 ucs\_sp\_rename  
255 hyperv\_logicalnetwork\_def\_subnet  
256 hyperv\_storage\_file\_server  
257 hyperv\_storage\_array  
258 hyperv\_storage\_provider  
259 hyperv\_storage\_classifications  
260 hyperv\_storage\_pool  
261 hyperv\_storage\_pool\_per\_array  
262 vnmc\_datacenter\_account  
263 vnmc\_account  
264 ucs\_fault\_suppress\_task  
265 hyperv\_host\_group  
266 vnmc\_tenant  
267 vnmc\_zone

268 vnmc\_acl\_policy\_rule  
269 vnmc\_vdc  
270 vnmc\_vapp  
271 vnmc\_tier  
272 net\_device\_n3k  
273 net\_device\_mds  
274 net\_device\_cisco\_nxos\_n7k\_vdc  
275 emc\_vmax\_director  
276 hyperv\_native\_uplink\_pp  
277 hyperv\_native\_vna\_pp  
278 hyperv\_static\_ip\_pool  
279 hyperv\_port\_classification  
280 hyperv\_vm\_network\_adapter  
281 emc\_vmax\_thin\_pool  
282 emc\_vmax\_meta\_dev  
283 storage\_cluster\_aggregates  
284 net\_device\_ios  
285 emc\_vmax\_fast\_policy  
286 emc\_vmax\_storage\_tier  
287 netapp\_cluster\_cron\_job  
288 netapp\_cluster\_snapshot\_policy  
289 netapp\_cluster\_snapshot\_policy\_schedule  
290 ucs\_local\_disk\_config\_policy  
291 emc\_vnx\_meta\_lun  
292 emc\_vnx\_block\_account  
293 emc\_vnx\_file\_account  
294 netapp\_cluster\_volume\_snapshot  
295 netapp\_cluster\_vserver\_volume\_cifs  
296 ucs\_discovered\_server  
297 ucs\_central  
298 ucs\_central\_domain\_group  
299 ucs\_central\_compute\_system  
300 net\_device\_cisco\_nxos\_n7k\_vdc\_storage  
301 cluster\_vserver\_domain  
302 net\_device\_n9k  
303 cimc\_server\_storage\_adapter

304 cimc\_server\_storage\_adapter\_summary  
305 context\_type\_cimc\_server\_storage\_adapter\_physical  
306 context\_type\_cimc\_server\_storage\_adapter\_virtual  
307 cimc\_server\_processor\_unit  
308 cimc\_server\_pci\_adapter\_unit  
309 cimc\_server\_network\_adapters  
310 cimc\_server\_network\_adapters\_eth  
311 cimc\_server\_new\_psu  
312 cluster\_vserver\_Ip\_Host\_Mapping  
313 rack\_server\_api\_supported  
314 vnmcs\_vsg\_policy  
315 netapp\_cluster\_portset  
316 cluster\_vserver\_sis\_policy  
317 cimc\_server\_vic\_adapter  
318 cimc\_server\_vic\_adapter\_vhba  
319 cimc\_server\_vic\_adapter\_vnic  
320 cluster\_wwpn\_alias  
321 system\_task  
322 system\_task\_history  
323 remote\_agent  
324 agent\_tasks  
400 xyz\_context  
425 all\_pods\_physical\_compute  
426 ucs\_central\_org  
427 pnsccs\_profile  
428 netapp\_cluster\_nfs\_service  
429 all\_pods\_physical\_storage  
430 all\_pods\_physical\_network  
431 ucs\_central\_accounts  
432 multi\_domain\_managers  
433 hyperv\_host\_adapter\_ln  
434 hyperv\_vnetwork\_hostadapter  
435 netapp\_cluster\_vserver\_peer  
436 netapp\_cluster\_snapmirror  
437 pnsccs\_policy\_set  
438 netapp\_cluster\_snapmirror\_policy

439 pnc\_policy\_list  
440 ucs\_central\_chassis  
441 ucs\_central\_server  
442 ucs\_central\_server\_storage\_controller  
443 ucs\_central\_vnic\_template  
444 ucs\_central\_vhba\_template  
445 ucs\_central\_service\_profile  
446 ucs\_central\_service\_profile\_tmpl  
447 ucs\_central\_wwpn  
448 ucs\_central\_wwnn  
449 ucs\_central\_mac  
450 ucs\_central\_uuid  
451 ucs\_central\_ippool  
452 ucs\_central\_server\_pool  
453 ucs\_central\_lan\_conn\_pol  
454 ucs\_central\_san\_conn\_pol  
455 netapp\_cluster\_job  
456 net\_device\_n6k  
457 ucs\_central\_boot\_policy  
458 pnc\_compute\_firewall  
459 net\_device\_n1110  
460 ucs\_central\_fan\_module  
461 netapp\_cluster\_vserver\_routing\_group  
462 netapp\_cluster\_peer  
463 ucs\_central\_vsan  
464 ucs\_central\_vlan  
465 ucs\_central\_rack\_mount\_server  
466 ucs\_iscsi\_adapter\_policy  
467 ucs\_network\_control\_policy  
468 ucs\_qos\_policy  
469 ucs\_central\_fex  
470 whiptail\_account  
471 whiptail\_initiator\_group  
472 whiptail\_volume\_group  
473 whiptail\_lun  
474 whiptail\_interface

475 whiptail\_accela  
476 whiptail\_invicta  
477 ucs\_central\_fc\_adapter\_policy  
478 ucs\_central\_firmware\_policy  
479 ucs\_central\_maintenance\_policy  
480 ucs\_central\_server\_pool\_policy  
481 ucs\_central\_server\_pool\_policy\_qual  
482 ucs\_central\_vnic\_vhba\_placement\_policy  
483 ucs\_central\_vhba\_policy  
484 ucs\_central\_vnic\_policy  
485 ucs\_central\_storage\_policy  
486 ucs\_central\_network\_policy  
487 ucs\_central\_local\_disk\_policy  
488 ucs\_central\_iqn\_pool  
489 netapp\_cluster\_export\_policy  
490 ucs\_central\_local\_service\_profile  
491 ucs\_central\_local\_service\_profile\_templ  
492 ucs\_central\_vnic  
493 ucs\_central\_vhba  
494 ucs\_central\_fabric\_interconnect  
495 network\_static\_ip\_pool\_policy  
496 hyperv\_storage\_fileshare  
497 hyperv\_storage\_lun  
498 netapp\_cluster\_disk  
499 hyperv\_host\_group\_storage\_pool  
500 hyperv\_host\_group\_storage\_lun  
501 pns\_accounts  
502 emc\_vmax\_datadev  
503 emc\_vmax\_thindev  
504 netapp\_vlan\_interface  
90001 collector.data.collecion.policy.report  
90002 collector.data.collecion.policy.assciate.report  
90003 DummyAccount.generic.infra.report.6000:2  
90004 foo.dummy.drilldown.interface.report  
90005 VMAX System Devices  
90006 System Summary

90007 VMAX Tiers  
90008 VMAX Symmetrix Devices  
90009 VMAX Thin Devices  
90010 VMAX Meta Devices  
90011 VMAX Initiator Groups  
90012 VMAX Initiators  
90013 VMAX Storage Groups  
90014 VMAX Port Groups  
90015 VMAX Masking Views  
90016 VMAX Thin Pools  
90017 VMAX Fast Policies  
90018 VMAX Fast Controller  
90019 VMAX FAST Status  
90020 WHIPTAIL System Summary  
90021 WHIPTAIL SSR Report  
90022 WHIPTAIL Bonds Report  
90023 WHIPTAIL Virtual Interfaces Report  
90024 WHIPTAIL VLANs Report  
90025 WHIPTAIL Physical Interfaces Report  
90026 WHIPTAIL iSCSI Settings Report  
90027 WHIPTAIL SSNs Report  
90028 WHIPTAIL RAID Health Report  
90029 WHIPTAIL Volume Groups Report  
90030 WHIPTAIL LUNs Report  
90031 WHIPTAIL Initiator Groups Report  
90032 WHIPTAIL FC Report  
90033 cluster.system.tasks.policy.report  
90034 foo.dummy.context.one  
90033 cluster.system.tasks.policy.report  
90034 foo.dummy.context.one





## Appendix C

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This appendix contains the following sections:

- [Form Field Types](#), page 85

### Form Field Types

This appendix provides a list of form field types that is used to define the type of form fields during form creation in an open automation module. For defining a form field, it is mandatory to provide the label and type of the form field.

#### 1 FIELD\_TYPE\_TEXT

The FIELD\_TYPE\_TEXT defines a field as text field. It is the default field type. If the field type is not defined for a form field annotation, the form field is categorized as text type by default.

##### Attributes

- **maxLength**—Specify the maximum number of character allowed in a text field.
- **Size**—Set the size of the text field using one of the following values:
  - FIELD\_SIZE\_SMALL
  - FIELD\_SIZE\_MEDIUM
  - FIELD\_SIZE\_LARGE
  - FIELD\_SIZE\_MEDIUM\_SMALL
  - FIELD\_SIZE\_LARGE\_SMALL
  - FIELD\_SIZE\_SMALL\_MEDIUM
  - FIELD\_SIZE\_LARGE\_MEDIUM
  - FIELD\_SIZE\_SMALL\_LARGE
  - FIELD\_SIZE\_MEDIUM\_LARGE

**Sample**

```
@FormField(label = "Name", help = "Name",
size =FormFieldDefinition.FIELD_SIZE_SMALL)
private String name;
```

**2 FIELD\_TYPE\_NUMBER**

The FIELD\_TYPE\_NUMBER defines that a field should contain a numeric value.

**Attributes**

- **minValue**—Specify the minimum acceptable value for the numeric field. For example, 1.
- **maxValue**—Specify the maximum acceptable value for the numeric field. For example, 65535.

**Sample**

```
@FormField(label = "FIELD_TYPE_NUMBER",
type = FormFieldDefinition.FIELD_TYPE_NUMBER, minValue = 1, maxValue = 65535)
private int number;
```

**3 FIELD\_TYPE\_TABULAR**

The FIELD\_TYPE\_TABULAR defines a field as a table.

**Attributes**

- **table**—Specify a name for the tabular field.
- **multiline**—This attribute is boolean type. Set as true to allow addition of multiple lines for the table.

**Sample**

```
@FormField(label = "FIELD_TYPE_TABULAR",
type = FormFieldDefinition.FIELD_TYPE_TABULAR,
table = SimpleTabularProvider.SIMPLE_TABULAR_PROVIDER, multiline = true)
private String[] plainTabularValues;
```

**4 FIELD\_TYPE\_BOOLEAN**

The FIELD\_TYPE\_BOOLEAN sets a field as boolean type. If the field is selected, the field value is set as true otherwise the field value is set as false.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_BOOLEAN", type = FormFieldDefinition.FIELD_TYPE_BOOLEAN)
private boolean boolType;
```

**5 FIELD\_TYPE\_LABEL**

The FIELD\_TYPE\_LABEL argument lets you specify a label for the field.

**Attributes**

- **htmlPopupTag**—Specify the URL that need to be loaded in the popup window.
- **htmlPopupLabel**—Specify the label for the popup window.
- **htmlPopupStyle**—Set the popup style for the label using one of the following values:
  - INFO\_TAG
  - HELP\_TAG
  - CUSTOM\_TAG

- INFO\_URL
- HELP\_URL
- CUSTOM\_URL

**Sample**

```
@FormField(type = FormFieldDefinition.FIELD_TYPE_LABEL, label = "FIELD_TYPE_LABEL",
htmlPopupTag = "http://www.cisco.com",htmlPopupLabel = "http://www.cisco.com",
htmlPopupStyle = HtmlPopupStyles.CUSTOM_URL)
private String dummyLink;
```

**6 FIELD\_TYPE\_EMBEDDED\_LOV**

The FIELD\_TYPE\_EMBEDDED\_LOV defines the field as embedded list of values (LOV) type and allows user to select one of value from the list of values.

**Attributes**

- You can specify either **lov** or **lovProvider** as attribute.

**Sample**

```
@FormField(label = "FIELD_TYPE_EMBEDDED_LOV", help = "Value",
type = FormFieldDefinition.FIELD_TYPE_EMBEDDED_LOV, lovProvider =
SimpleLovProvider.SIMPLE_LOV_PROVIDER)
private String value;
```

**7 FIELD\_TYPE\_PASSWORD**

The FIELD\_TYPE\_PASSWORD sets a field as password. The characters in a password field are masked (shown as asterisks or circles).

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_PASSWORD",
type = FormFieldDefinition.FIELD_TYPE_PASSWORD)
private String password;
```

**8 FIELD\_TYPE\_DATE**

The FIELD\_TYPE\_DATE defines an input field that should contain a date.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_DATE", type = FormFieldDefinition.FIELD_TYPE_DATE)
private long dateLong;
```

**9 FIELD\_TYPE\_DATE\_TIME**

The FIELD\_TYPE\_DATE\_TIME defines an input field that should contain a date and time.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_DATE_TIME", type = FormFieldDefinition.FIELD_TYPE_DATE_TIME)
private long dateTime;
```

**10 FIELD\_TYPE\_MULTI\_SELECT\_LIST**

The `FIELD_TYPE_MULTI_SELECT_LIST` defines an input field to accept input from the multiple values.

#### Attributes

- **lovProvider**—Set the list of values that need to be displayed in the input field.

#### Sample

```
@FormField(label = "FIELD_TYPE_MULTI_SELECT_LIST",
type = FormFieldDefinition.FIELD_TYPE_MULTI_SELECT_LIST, lovProvider =
SimpleLovProvider.SIMPLE_LOV_PROVIDER)
private String listValue;
```

### 11 FIELD\_TYPE\_HTML\_LABEL

The `FIELD_TYPE_HTML_LABEL` defines a field as HTML label. The HTML tag are accepted as string.

#### Attributes

- **size**—Set the size of the HTML label.

#### Sample

```
@FormField(type = FormFieldDefinition.FIELD_TYPE_HTML_LABEL, label =
"FIELD_TYPE_HTML_LABEL", htmlPopupLabel = "<a href='http://www.cisco.com'>Cisco</a>")
private String dummyLink2;
```

### 12 FIELD\_TYPE\_FILE\_UPLOAD

The `FIELD_TYPE_FILE_UPLOAD` defines a field to upload a file.

#### Attributes

No specific attribute for this field.

#### Sample

```
@FormField(label = "FIELD_TYPE_FILE_UPLOAD", type =
FormFieldDefinition.FIELD_TYPE_FILE_UPLOAD)
private String uploadFileName;
```

### 13 FIELD\_TYPE\_TABULAR\_POPUP

The `FIELD_TYPE_TABULAR_POPUP` defines the field as a tabular popup type.

#### Attributes

- **table**—Specify the tabular field name (TabularProvider) that has been already registered in the open automation module.

The following sample code of how the tabular provider is registered in the open automation module:

```
StorageModule.java(Registering Tabular report)
cfr.registerTabularField(SimpleTabularProvider.SIMPLE_TABULAR_PROVIDER,
SimpleTabularProvider.class, "0", "0");
```

#### Sample

```
@FormField(label = "FIELD_TYPE_TABULAR_POPUP",
type = FormFieldDefinition.FIELD_TYPE_TABULAR_POPUP, table =
SimpleTabularProvider.SIMPLE_TABULAR_PROVIDER)
private String tabularPopup;
```

### 14 FIELD\_TYPE\_EMBEDDED\_LOV\_RADIO

The `FIELD_TYPE_EMBEDDED_LOV_RADIO` defines the field as an embedded LOV radio buttons.

#### Attributes

- You can choose either **lov** or **lovProvider** as attribute.

**Sample**

```
@FormField(label = "FIELD_TYPE_EMBEDDED_LOV_RADIO",
type = FormFieldDefinition.FIELD_TYPE_EMBEDDED_LOV_RADIO, mandatory = true, lov = {
"Mode 1", "Mode 2", "Mode 3"}, validate = true, group="FIELD_TYPE_EMBEDDED_LOV_RADIO")
private String modeType = "Select Mode";
```

**15 FIELD\_TYPE\_HTML\_TEXT**

The `FIELD_TYPE_HTML_TEXT` defines the field as a HTML text type.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_HTML_TEXT", type = FormFieldDefinition.FIELD_TYPE_HTML_TEXT,
editable = true, size=FormFieldDefinition.FIELD_SIZE_MEDIUM_SMALL)
private String status = "<h1>FIELD_TYPE_HTML_TEXT</h1>";
```

**16 FIELD\_TYPE\_LABEL\_WITH\_SPACE**

The `FIELD_TYPE_LABEL_WITH_SPACE` defines the field as a label with space.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_LABEL_WITH_SPACE",
help = "Ordering of VNICs", type = FormFieldDefinition.FIELD_TYPE_LABEL_WITH_SPACE)
private String vnicLabel;
```

**17 FIELD\_TYPE\_IMAGE\_SELECT\_LIST**

The `FIELD_TYPE_IMAGE_SELECT_LIST` defines the field that should accept selection of image from the image select list.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_IMAGE_SELECT_LIST", type =
FormFieldDefinition.FIELD_TYPE_IMAGE_SELECT_LIST, mandatory = false, editable = true)
private String catalogIcon;
```

**18 FIELD\_TYPE\_BUTTON\_PANEL**

The `FIELD_TYPE_BUTTON_PANEL` defines the field as a button panel.

**Attributes**

- **lov**—Specify the registered LOV provider name. Also, you can directly give the values as `lov = {http,https}`. For more information, refer the `SimpleLovProvider.java` sample LOV provider in the open automation module.

**Sample**

```
@FormField(label = "FIELD_TYPE_BUTTON_PANEL",
type = FormFieldDefinition.FIELD_TYPE_BUTTON_PANEL,
lov = {"Discover Servers"}, validate = true, group = "UCSM/CIMC Common", mandatory =
false)
private String discoverServers = "Discover Servers";
```

**19 FIELD\_TYPE\_TEXT\_LINE\_NUMS**

The `FIELD_TYPE_TEXT_LINE_NUMS` defines the field as a text field with line numbers.

**Attributes**

- **maxlength**—Specify the maximum number of character allowed in the text field.
- **multiline**—This attribute is boolean type. Set as true to allow addition of multiple lines for the text field.
- **size**—Set the size of the text field using one of the following values:
  - FIELD\_SIZE\_SMALL
  - FIELD\_SIZE\_MEDIUM
  - FIELD\_SIZE\_LARGE
  - FIELD\_SIZE\_MEDIUM\_SMALL
  - FIELD\_SIZE\_LARGE\_SMALL
  - FIELD\_SIZE\_SMALL\_MEDIUM
  - FIELD\_SIZE\_LARGE\_MEDIUM
  - FIELD\_SIZE\_SMALL\_LARGE
  - FIELD\_SIZE\_MEDIUM\_LARGE

**Sample**

```
@FormField(label = "FIELD_TYPE_TEXT_LINE_NUMS",
  help = "Error Text to validate", mandatory = false,
  multiline = true, maxLength = 8192,
  type = FormFieldDefinition.FIELD_TYPE_TEXT_LINE_NUMS,
  size = FormFieldDefinition.FIELD_SIZE_SMALL_LARGE)
private String message;
```

**20 FIELD\_TYPE\_LARGE\_FILE\_UPLOAD**

The FIELD\_TYPE\_LARGE\_FILE\_UPLOAD defines a field that should allow user to upload a large file.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "", help = "Upload a file",
  mandatory = true, validate = true, type = FormFieldDefinition.FIELD_TYPE_LARGE_FILE_UPLOAD,
  annotation = "For module uploads only zip format are supported")
private String uploadFile;
```

**21 FIELD\_TYPE\_COLORPICKER**

The FIELD\_TYPE\_COLORPICKER defines a field to pick a color.

**Attributes**

No specific attribute for this field.

**Sample**

```
@FormField(label = "FIELD_TYPE_COLORPICKER", help = "Color",
  mandatory = true, validate = true, type = FormFieldDefinition.FIELD_TYPE_COLORPICKER)
private String color;
```

### Common Attributes

This section provides a list of common attributes that you can use along with the form fields to control the field activity. For example, if you want to make Name field as mandatory, you need to pass **true** as the mandatory attribute value.

- 1 **validate**—The attribute type is boolean. By default, the attribute value is **false**. If you want to validate a field, you need to pass **true** as the attribute value.
- 2 **hidden**—The attribute type is boolean. By default, the attribute value is **false**. If you want to hide a field in a form, you need to pass **true** as the attribute value.
- 3 **mandatory**—The attribute type is boolean. By default, the attribute value is **false**. If you want to make a field as mandatory, you need to pass **true** as the attribute value.
- 4 **editable**—The attribute type is boolean. By default, the attribute value is **false**. This attribute is only applicable for text field. If you want to make the text field as editable, you need to pass **true** as the attribute value.
- 5 **group**—The attribute type is string. If you want to define single field or multiple fields in a group, you need to specify the group name as the attribute value.
- 6 **view**—The attribute type is string. If you have multiple forms in a wizard, you need to mention the page number as the attribute value so that the field will be displayed on the specified page number. If you do not have multiple pages in a wizard, no need to use this attribute.
- 7 **help**—The attribute type is string. This attribute lets you specify descriptive help text for the field. If you provide help text, the text will be displayed when a user hovers the mouse pointer over the field.

