Configuring EIGRP MIB

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Prerequisites for EIGRP MIB

- An Enhanced Interior Gateway Routing Protocol (EIGRP) routing process must be enabled and a Simple Network Management Protocol (SNMP) community string must be configured on at least one device for EIGRP MIB table objects to be visible via SNMP.
- Support for EIGRP notifications (traps) is not activated until a trap destination is configured.

Restrictions for EIGRP MIB

EIGRP MIB support was not implemented for the EIGRP Prefix Limit Support feature.

Information About EIGRP MIB

The EIGRP MIB feature provides complete Enhanced Interior Gateway Routing Protocol (EIGRP) support for GET requests and limited notification (also known as trap) support for neighbor authentication failure, neighbor down, and stuck-in-active (SIA) events. This MIB is accessed through remote Simple Network Management Protocol (SNMP) software clients. The EIGRP IPv6 MIB feature enables IPv6 support for the EIGRP MIB.

EIGRP MIB Overview

The EIGRP MIB feature provides MIB support in Cisco software for Enhanced Interior Gateway Routing Protocol (EIGRP) routing processes that run over IPv4 and IPv6. The EIGRP MIB is accessed through remote

Simple Network Management Protocol (SNMP) software clients. MIB table objects are accessed as read-only through GETBULK, GETINFO, GETMANY, GETONE, and GETNEXT requests. Counters for MIB table objects are cleared when the EIGRP routing process is reset or when the routing table is refreshed when you enter the **clear ip route** or **clear ip eigrp** command. Managed objects for all EIGRP routing processes are implemented as five table objects—EIGRP Interface, EIGRP Neighbor, EIGRP Topology, EIGRP Traffic Statistics, and EIGRP VPN—on a per-autonomous-system or per-VPN basis.

EIGRP Interface Table

The EIGRP Interface table contains information and statistics for all interfaces on which the Enhanced Interior Gateway Routing Protocol (EIGRP) has been configured. The objects in this table are populated on a per-interface basis. The table below describes EIGRP Interface table objects and the values that are populated for each object.

Table 1: EIGRP Interface Table Object Descriptions

EIGRP Interface Table Object	Description
cEigrpAcksSuppressed	Total number of individual acknowledgment packets that have been suppressed and combined in an already enqueued outbound reliable packet on an interface.
cEigrpAuthKeyChain	The name of the authentication key chain that is configured on the interface. The key chain is a reference to the set of secret keys that need to be accessed to determine the key string that needs to be used.
cEigrpAuthMode	The authentication mode that is configured for traffic that uses the interface. A value of 0 is displayed when no authentication is enabled. A value of 1 is displayed when message digest algorithm 5 (MD5) authentication is enabled.
cEigrpCRpkts	Total number conditional receive (CR) packets sent from the interface.
cEigrpHelloInterval	The configured time interval (in seconds) between hello packet transmissions on the interface.
cEigrpPacingReliable	The configured time interval (in milliseconds) between EIGRP packet transmissions on the interface when the reliable transport is used.
cEigrpPacingUnreliable	The configured time interval (in milliseconds) between EIGRP packet transmissions on the interface when the unreliable transport is used.
cEigrpPeerCount	Total number of neighbor adjacencies formed through the interface.
cEigrpPendingRoutes	Total number of routing updates that are queued for transmission on the interface.
cEigrpMcastExcept	Total number of EIGRP multicast exception transmissions that have occurred on the interface.
cEigrpMeanSrtt	The computed smooth round-trip time (SRTT) for packets that were transmitted to and received from all neighbors on the interface.
cEigrpMFlowTimer	The configured multicast flow control timer value (in milliseconds) for the interface.

EIGRP Interface Table Object	Description
cEigrpOOSrcvd	Total number of out-of-sequence packets received on the interface.
cEigrpRetranSent	Total number of packet retransmissions sent from the interface.
cEigrpRMcasts	Total number of reliable (acknowledgment required) multicast packets that were transmitted on the interface.
cEigrpRUcasts	Total number of reliable (acknowledgment required) unicast packets that were transmitted on the interface.
cEigrpUMcasts	Total number of unreliable (no acknowledgment required) multicast packets that were transmitted on the interface.
cEigrpUUcasts	Total number of unreliable (no acknowledgment required) unicast packets that were transmitted on the interface.
cEigrpXmitNextSerial	The serial number of the next packet that is queued for transmission on the interface.
cEigrpXmitReliableQ	Total number of packets waiting in the reliable transport transmission queue (acknowledgment required).
cEigrpXmitUnreliableQ	Total number of packets waiting in the unreliable transport transmission queue (no acknowledgment required).

EIGRP Neighbor Table

The EIGRP Neighbor table contains information about Enhanced Interior Gateway Routing Protocol (EIGRP) neighbors with which adjacencies have been established. EIGRP uses a “Hello” protocol to form neighbor relationships with directly connected EIGRP neighbors. The objects in this table are populated on a per-neighbor basis. The table below describes EIGRP Neighbor table objects and the values populated for each object.

Table 2: EIGRP Neighbor Table Object Descriptions

EIGRP Neighbor Table Object	Description
cEigrpHoldTime	The hold timer value for an adjacency with a neighbor. If this timer expires, the neighbor is declared down and removed from the neighbor table.
cEigrpLastSeq	The number of the last sequence of a packet transmitted to a neighbor. This table object value increases as the sequence number increases.
cEigrpPeerAddr	The source IP address of a neighbor that was used to establish an EIGRP adjacency with the local device. The source IP address can be an IPv4 or IPv6 address.
cEigrpPeerAddrType	The protocol type of the remote source IP address that was used by a neighbor to establish an EIGRP adjacency with the local device. The protocol type can be IPv4 or IPv6.
cEigrpPeerIfIndex	The index of the local interface through which a neighbor can be reached.

EIGRP Neighbor Table Object	Description
cEigrpPeerInterface	The name of the local interface through which a neighbor can be reached.
cEigrpPktsEnqueued	Total number of EIGRP packets (all types) currently queued for transmission to a neighbor.
cEigrpRetrans	Cumulative number of packets retransmitted to a neighbor while the neighbor is in an up state.
cEigrpRetries	Total number of times an unacknowledged packet is sent to a neighbor.
cEigrpRto	The computed retransmission timeout (RTO) for a neighbor. The value for this table object is computed as an aggregate average of the time required for packet delivery.
cEigrpSrtt	The computed smooth round-trip time (SRTT) for packets that are transmitted to and received from a neighbor.
cEigrpUpTime	The period for which the EIGRP adjacency to a neighbor has been in an up state. The time period is displayed in hours:minutes:seconds.
cEigrpVersion	EIGRP version information reported by a remote neighbor.

EIGRP Topology Table

The EIGRP Topology table contains information about Enhanced Interior Gateway Routing Protocol (EIGRP) routes that are received in updates and routes that are locally originated. EIGRP sends routing updates to and receives routing updates from adjacent routers with which adjacencies have been formed. The objects in this table are populated on a per-topology table entry (route) basis. The table below describes EIGRP Topology table objects and the values that are populated for each object.

Table 3: EIGRP Topology Table Object Descriptions

EIGRP Topology Table Object	Description
cEigrpActive	Status of routes in the topology table. The value for this table object is displayed on a per-route basis. A value of 1 is displayed when a route is in active state. A value of 2 is displayed when a route is in passive state (normal).
cEigrpDestSuccessors	Total number of successors (a successor is a route that is the next hop to a destination network) for a topology table entry. The topology table will contain a successor for each path to a given destination. This table object value increases each time a successor is added.
cEigrpDistance	The computed distance to the destination network entry from the local router.
cEigrpFdistance	The feasible (best) distance to a destination network. This value is used to calculate a feasible successor for a topology table entry.
cEigrpNextHopAddress	The next-hop IP address for a route in a topology table entry. The next hop can be an IPv4 or IPv6 address.

EIGRP Topology Table Object	Description
cEigrpNextHopAddressType	The protocol type of the next-hop IP address for a route in a topology table entry. The protocol type can be IPv4 or IPv6.
cEigrpNextHopInterface	The interface through which the next-hop IP address is reached to forward traffic to the destination.
cEigrpReportDistance	The computed distance to the destination network in the topology entry as reported by the originator of the route.
cEigrpRouteOriginAddr	The IP address of the router that originated the route in the topology table entry. This table is populated only if the topology table entry was not locally originated. The route origin address can be an IPv4 or IPv6 address.
cEigrpRouteOriginType	The protocol type of the IP address defined as the origin of the topology route entry. The protocol type can be IPv4 or IPv6.
cEigrpStuckInActive	Stuck-in-active (SIA) status of a route. The value for this table object is displayed on a per-route basis. A value of 1 is displayed when a route is in SIA state (that is, no reply has been received for queries about alternate paths). SIA queries are transmitted when a route is placed in this state.

EIGRP Traffic Statistics Table

The EIGRP Traffic Statistics table contains counters and statistics for specific types of Enhanced Interior Gateway Routing Protocol (EIGRP) packets that are sent and the related, collective information that is generated. Objects in this table are populated on a per-autonomous-system basis. Objects in this table are populated for adjacencies that are formed on interfaces that have IP addresses configured under EIGRP network statements. The table below describes EIGRP Traffic Statistics table objects and the values that are populated for each object.

Table 4: EIGRP Traffic Statistics Table Object Descriptions

EIGRP Traffic Statistics Table Object	Description
cEigrpAcksRcvd	Total number of acknowledgment packets that are received in response to the transmitted update packets. This table object value increases as packets are received.
cEigrpAcksSent	Total number of acknowledgment packets that are transmitted in response to received update packets. This table object value increases as packets are transmitted.
cEigrpAsRouterId	The configured or automatically selected router ID in IP address format. This table object is updated if the router ID is manually reconfigured or if the IP address that was automatically selected is removed.
cEigrpAsRouterIdType	The type of IP address that is used as the router ID. The value for this table object is an IPv4 address.

EIGRP Traffic Statistics Table Object	Description
cEigrpInputQDrops	Total number of packets that are dropped from the input queue because the input queue was full. This table object value increases each time a packet is dropped.
cEigrpInputQHighMark	The highest number of packets that have been in the input queue. This table object value increases only when the previous highest number is exceeded.
cEigrpHeadSerial	Internal sequencing number (serial) that is applied to EIGRP topology table routes. Routes are sequenced starting with 1. A value of 0 is displayed when there are no routes in the topology table. The “Head” serial number is applied to the first route in the sequence.
cEigrpHellosRcvd	Total number of received hello packets. This table object value increases as packets are received.
cEigrpHellosSent	Total number of hello packets transmitted. This table object value increases as packets are transmitted.
cEigrpNbrCount	Total number of live neighbors. This table object value increases or decreases as peering sessions are established or expired.
cEigrpNextSerial	Serial number that is applied to the next route in the sequence.
cEigrpQueriesSent	Total number of alternate route query packets that are transmitted. This table object value increases as packets are transmitted.
cEigrpQueriesRcvd	Total number of alternate route query packets that are received. This table object value increases as packets are received.
cEigrpRepliesSent	Total number of reply packets that are transmitted in response to the received query packets. This table object value increases as packets are transmitted.
cEigrpRepliesRcvd	Total number of reply packets that are received in response to transmitted query packets. This table object value increases as packets are received.
cEigrpSiaQueriesSent	Total number of query packets that are sent in response to a destination that is in a stuck-in-active (SIA) state for a down peer. This table object value increases each time an SIA query packet is sent.
cEigrpSiaQueriesRcvd	Total number of SIA query packets that are received from neighbors searching for an alternate path to a destination. This table object value increases each time an SIA query packet is received.
cEigrpTopoRoutes	Total number of EIGRP-derived routes in the topology table. This table object value increases if a route is added.
cEigrpUpdatesRcvd	Total number of routing update packets that are received. This table object value increases as packets are received.
cEigrpUpdatesSent	Total number of routing update packets that are transmitted. This table object value increases as packets are transmitted.

EIGRP Traffic Statistics Table Object	Description
cEigrpXmitDummies	Total number of temporary entries in the topology table. Dummies are internal entries and not transmitted in routing updates.
cEigrpXmitPendReplies	Total number of replies expected in response to locally transmitted query packets. This table object contains a value of 0 until a route is placed in an active state.

EIGRP VPN Table

The EIGRP VPN table contains information about VPNs that are configured to run an Enhanced Interior Gateway Routing Protocol (EIGRP) process. Devices index VPN routes by using the VPN name and the EIGRP autonomous system number. The table below describes the EIGRP VPN table object and the value that is populated for that object.

Table 5: EIGRP VPN Table Object Description

EIGRP VPN Table Object	Description
cEigrpVpnName	The VPN routing and forwarding (VRF) name. Only VRFs that are configured to run an EIGRP routing process are populated.

EIGRP Notifications

The EIGRP MIB provides limited notification (trap) support for neighbor authentication failure, neighbor down, and stuck-in-active (SIA) events. Use the **snmp-server enable traps eigrp** command to enable Enhanced Interior Gateway Routing Protocol (EIGRP) notifications or traps on a Cisco device. To activate support for trap events, you must configure a trap destination by using the **snmp-server host** command and define a community string by using the **snmp-server community** command. EIGRP notifications are described in the table below.

Table 6: EIGRP Notifications

EIGRP Notifications	Description
cEigrpAuthFailureEvent	When EIGRP message digest algorithm 5 (MD5) authentication is enabled on any interface and neighbor adjacencies are formed, a notification is sent if any adjacency goes down because of an authentication failure. This notification will be sent once per down event. This notification includes the source IP address of the neighbor from which the authentication failure occurred.
cEigrpNbrDownEvent	This notification is sent when a neighbor goes down for any reason, such as hold time expiry, neighbor shutdown, interface shutdown, SIA events, or authentication failure. If a neighbor is down because of an authentication failure, both cEigrpAuthFailureEvent and cEigrpNbrDownEvent notifications are sent.

EIGRP Notifications	Description
cEigrpRouteStuckInActive	During the query phase for a new route to a destination network, the route is placed in active state (during which an alternate path is actively sought) and a query packet is broadcast to the network. If no replies are received for the query, SIA query packets are broadcast. If no replies are received for the SIA queries, the neighbor adjacency is dropped, the route is declared to be in an SIA state, and this notification is sent.

How to Enable EIGRP MIB Notifications

Perform this task to specify a Simple Network Management Protocol (SNMP) server host, configure an SNMP community access string, and enable Enhanced Interior Gateway Routing Protocol (EIGRP) MIB notifications.

Procedure

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device>enable`	Enables privileged EXEC mode. Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device#configure terminal`	Enters global configuration mode.
Step 3	**snmp-server host** {*hostname* | *ip-address*} [**traps** | **informs** | **version** {**1** | **2c** | **3** [**auth** | **noauth** | **priv**]}] *community-string* [**udp-port** *port*] [*notification-type*] **Example:** `Device(config)#snmp-server host 10.0.0.1 traps version 2c NETMANAGER`	Specifies the destination server host or destination address for SNMP notifications.
Step 4	**snmp-server community** *string* **Example:** `Device(config)#snmp-server community EIGRP1NET1A`	Configures a community access string to permit SNMP access to the local router by the remote SNMP software client. **Note** Cisco software supports both IPv4 and IPv6.
Step 5	**snmp-server enable traps** [*notification-type*] **Example:**	Enables SNMP support for EIGRP notifications. Notifications can be configured for only neighbor authentication failure, neighbor down, and stuck-in-active (SIA) events.

	Command or Action	Purpose
	`Device(config)#snmp-server enable traps eigrp`	
Step 6	**end** **Example:** `Device(config)#end`	Exits global configuration mode and returns to privileged EXEC mode.
Step 7	**show running-config** **Example:** `Device#show running-config | include snmp`	Displays contents of the current running configuration file. Use the output modifier "|" to display and verify the SNMP configuration.

Configuration Example for Enabling EIGRP MIB Notifications

The following example shows how to specify a Simple Network Management Protocol (SNMP) server host, configure an SNMP community string, and enable support for Enhanced Interior Gateway Routing Protocol (EIGRP) notifications:

```
Device(config)#snmp-server host 10.0.0.2 traps version 2c NETMANAGER eigrp
Device(config)#snmp-server community EIGRP1NET1A
Device(config)#snmp-server enable traps eigrp
```

The following sample output from the **show running-config** command displays the EIGRP MIB configuration:

```
Device#show running-config | include snmp

snmp-server community EIGRP1NET1A
snmp-server enable traps eigrp
snmp-server host 10.0.0.2 version 2c NETMANAGER eigrp
```

Additional References for EIGRP MIB

Related Documents

Related Topic	Document Title
EIGRP commands	*EIGRP Command Reference*
Basic EIGRP configuration tasks	"Configuring EIGRP" module in the *EIGRP Configuration Guide*
SNMP commands	*SNMP Support Command Reference*
SNMP configuration tasks	"Configuring SNMP Support" module in the *SNMP Configuration Guide*

Standards and RFCs

Standard/RFC	Title
RFC 1213	*Management Information Base for Network Management of TCP/IP-based Internet: MIB-II*

Feature History for EIGRP MIB

This table provides release and related information for the features explained in this module.

These features are available in all the releases subsequent to the one they were introduced in, unless noted otherwise.

Release	Feature	Feature Information
Cisco IOS XE Fuji 16.8.1a	EIGRP MIB	The EIGRP MIB feature provides complete Enhanced Interior Gateway Routing Protocol (EIGRP) support for GET requests and limited notification (also known as trap) support for neighbor authentication failure, neighbor down, and stuck-in-active (SIA) events. Support for this feature was introduced on the C9500-32C, C9500-32QC, C9500-48Y4C, and C9500-24Y4C models of the Cisco Catalyst 9500 Series Switches.
Cisco IOS XE Cupertino 17.7.1	EIGRP MIB	This feature was implemented on the C9500X-28C8D model.
Cisco IOS XE Dublin 17.10.1b	EIGRP MIB	This feature was implemented on the C9500X-60L4D model.

Use the Cisco Feature Navigator to find information about platform and software image support. To access Cisco Feature Navigator, go to https://cfnng.cisco.com/