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## Control Plane Policing (CoPP)

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### Note

- For complete syntax and usage information for the commands used in this chapter, see these publications:  
[http://www.cisco.com/en/US/products/ps11846/prod\\_command\\_reference\\_list.html](http://www.cisco.com/en/US/products/ps11846/prod_command_reference_list.html)
- For more information about CoPP, see this document:  
[http://www.cisco.com/en/US/prod/collateral/switches/ps5718/ps708/white\\_paper\\_c11-663623.html](http://www.cisco.com/en/US/prod/collateral/switches/ps5718/ps708/white_paper_c11-663623.html)
- Cisco IOS Release 15.4SY supports only Ethernet interfaces. Cisco IOS Release 15.4SY does not support any WAN features or commands.



### Tip

For additional information about Cisco Catalyst 6500 Series Switches (including configuration examples and troubleshooting information), see the documents listed on this page:

[http://www.cisco.com/en/US/products/hw/switches/ps708/tsd\\_products\\_support\\_series\\_home.html](http://www.cisco.com/en/US/products/hw/switches/ps708/tsd_products_support_series_home.html)

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## Prerequisites for CoPP

None.

## Restrictions for CoPP

- The PFC and DFC provide hardware support for classes that match multicast traffic.
- CoPP is not supported in hardware for broadcast packets. The combination of ACLs, traffic storm control, and CoPP software protection provides protection against broadcast DoS attacks.

- CoPP does not support non-IP classes except for the default non-IP class. ACLs can be used instead of non-IP classes to drop non-IP traffic, and the default non-IP CoPP class can be used to limit non-IP traffic that reaches the RP CPU.
- Do not use the **log** keyword in CoPP policy ACLs.
- If you have a large QoS configuration, the system may run out of TCAM space. If this is the case, CoPP may be performed in software.
- When there is a large QoS configuration for other interfaces, you can run out of TCAM space. When this situation occurs, CoPP may be performed entirely in software and result in performance degradation and CPU cycle consumption.
- You must ensure that the CoPP policy does not filter critical traffic such as routing protocols or interactive access to the switches. Filtering this traffic could prevent remote access to the switch, requiring a console connection.
- The PFC and DFCs support built-in special-case rate limiters, which are useful for situations where an ACL cannot be used (for example, TTL, MTU, and IP options). When you enable the special-case rate limiters, you should be aware that the special-case rate limiters will override the CoPP policy for packets matching the rate-limiter criteria.
- Neither egress CoPP nor silent mode is supported. CoPP is only supported on ingress (service-policy output CoPP cannot be applied to the control plane interface).
- ACE hit counters in hardware are only for ACL logic. You can rely on software ACE hit counters and the **show access-list**, **show policy-map control-plane**, and **show platform ip qos** commands to troubleshoot evaluate CPU traffic.
- CoPP is performed on a per-forwarding-engine basis and software CoPP is performed on an aggregate basis.
- CoPP does not support ACEs with the **log** keyword.
- CoPP uses hardware QoS TCAM resources. Enter the **show tcam utilization** command to verify the TCAM utilization.
- To avoid matching the filtering and policing that are configured in a subsequent class, configure policing in each class. CoPP does not apply the filtering in a class that does not contain a police command. A class without a police command matches no traffic.
- The ACLs used for classification are QoS ACLs. The supported QoS ACLs are IP standard, extended, and named.
- These are the only match types supported:
  - **ip precedence**
  - **ip dscp**
  - **access-group**
- Only IP ACLs are supported in hardware.
- MAC-based matching is done in software only.
- You can enter one **match** command in a single class map only.
- When defining the service policy, the **police** policy-map action is the only supported action.
- When applying the service policy to the control plane, the **input** direction is only supported.

## Information About CoPP

The traffic managed by the RP is divided into three functional components or *planes*:

- Data plane
- Management plane
- Control plane

The control plane policing (CoPP) feature increases security on the switch by protecting the RP from unnecessary or DoS traffic and giving priority to important control plane and management traffic. The PFC and DFCs provide hardware support for CoPP. CoPP works with the hardware rate limiters.

The PFC and DFCs support the built-in “special case” rate limiters that can be used when an ACL cannot classify particular scenarios, such as IP options cases, TTL and MTU failure cases, packets with errors, and multicast packets. When enabling the special-case rate limiters, the special-case rate limiters override the CoPP policy for packets matching the rate-limiter criteria.

The majority of traffic managed by the RP is handled by way of the control and management planes. You can use CoPP to protect the control and management planes, and ensure routing stability, reachability, and packet delivery. CoPP uses a dedicated control plane configuration through the modular QoS CLI (MQC) to provide filtering and rate-limiting capabilities for the control plane packets.

You must first identify the traffic to be classified by defining a class map. The class map defines packets for a particular traffic class. After you have classified the traffic, you can create policy maps to enforce policy actions for the identified traffic.

## Default Settings for CoPP

CoPP is enabled by default. To disable the default CoPP configuration, enter the **no service-policy input policy-default-autocopp** control plane configuration mode command.

These are the default CoPP class maps:

```
class-map match-any class-copp-icmp-redirect-unreachable
class-map match-all class-copp-glean
class-map match-all class-copp-receive
class-map match-all class-copp-options
class-map match-all class-copp-broadcast
class-map match-all class-copp-mcast-acl-bridged
class-map match-all class-copp-slb
class-map match-all class-copp-mtu-fail
class-map match-all class-copp-ttl-fail
class-map match-all class-copp-arp-snooping
class-map match-any class-copp-mcast-copy
class-map match-any class-copp-ip-connected
class-map match-any class-copp-match-igmp
  match access-group name acl-copp-match-igmp
class-map match-all class-copp-unknown-protocol
class-map match-any class-copp-vacl-log
class-map match-all class-copp-mcast-ipv6-control
class-map match-any class-copp-match-pimv6-data
  match access-group name acl-copp-match-pimv6-data
class-map match-any class-copp-mcast-punt
class-map match-all class-copp-unsupp-rewrite
class-map match-all class-copp-ucast-egress-acl-bridged
class-map match-all class-copp-ip-admission
class-map match-all class-copp-service-insertion
class-map match-all class-copp-mac-pbf
```

```

class-map match-any class-copp-match-mld
  match access-group name acl-copp-match-mld
class-map match-all class-copp-ucast-ingress-acl-bridged
class-map match-all class-copp-dhcp-snooping
class-map match-all class-copp-wccp
class-map match-all class-copp-nd
class-map match-any class-copp-ipv6-connected
class-map match-all class-copp-mcast-rpf-fail
class-map match-any class-copp-ucast-rpf-fail
class-map match-all class-copp-mcast-ip-control
class-map match-any class-copp-match-pim-data
  match access-group name acl-copp-match-pim-data
class-map match-any class-copp-match-ndv6
  match access-group name acl-copp-match-ndv6
class-map match-any class-copp-mcast-v4-data-on-routedPort
class-map match-any class-copp-mcast-v6-data-on-routedPort

```

This is the default CoPP policy map:

```

policy-map policy-default-autocopp
  class class-copp-mcast-v4-data-on-routedPort
    police rate 10 pps burst 1 packets
    conform-action drop
    exceed-action drop
  class class-copp-mcast-v6-data-on-routedPort
    police rate 10 pps burst 1 packets
    conform-action drop
    exceed-action drop
  class class-copp-icmp-redirect-unreachable
    police rate 100 pps burst 10 packets
    conform-action transmit
    exceed-action drop
  class class-copp-ucast-rpf-fail
    police rate 100 pps burst 10 packets
    conform-action transmit
    exceed-action drop
  class class-copp-vacl-log
    police rate 2000 pps burst 1 packets
    conform-action transmit
    exceed-action drop
  class class-copp-mcast-punt
    police rate 1000 pps burst 256 packets
    conform-action transmit
    exceed-action drop
  class class-copp-mcast-copy
    police rate 1000 pps burst 256 packets
    conform-action transmit
    exceed-action drop
  class class-copp-ip-connected
    police rate 1000 pps burst 256 packets
    conform-action transmit
    exceed-action drop
  class class-copp-ipv6-connected
    police rate 1000 pps burst 256 packets
    conform-action transmit
    exceed-action drop
  class class-copp-match-pim-data
    police rate 1000 pps burst 1000 packets
    conform-action transmit
    exceed-action drop
  class class-copp-match-pimv6-data
    police rate 1000 pps burst 1000 packets
    conform-action transmit
    exceed-action drop

```

```

class class-copp-match-mld
  police rate 5000 pps burst 5000 packets
  conform-action set-discard-class-transmit 48
  exceed-action transmit
class class-copp-match-igmp
  police rate 5000 pps burst 5000 packets
  conform-action set-discard-class-transmit 48
  exceed-action transmit
class class-copp-match-ndv6
  police rate 1000 pps burst 1000 packets
  conform-action set-discard-class-transmit 48
  exceed-action drop

```

**Note**

The default policer rate for the MLD and IGMP classes has been updated to 5000 pps from the previous default value of 10000 pps. If the default policer rate for the MLD and IGMP classes is not set to 5000 pps, change the value manually by running the **no policy-map policy-default-autocopp** and **platform qos auto-copp** commands in global configuration mode.

## How to Configure CoPP

- [Configuring CoPP, page 39-5](#)
- [Defining CoPP Traffic Classification, page 39-6](#)

## Configuring CoPP

To configure CoPP, perform this task:

	Command	Purpose
Step 1	Router(config)# <b>ip access-list extended</b> <i>access_list_name</i>	Creates an extended ACL.  <b>Note</b> You must configure ACLs in most cases to identify the important or unimportant traffic.
Step 2	Router(config-ext-nacl)# <b>{permit   deny}</b> <i>protocol</i> <b>source</b> <i>source_wildcard</i> <b>destination</b> <i>destination_wildcard</i> [ <b>precedence</b> <i>precedence</i> ] [ <b>tos</b> <i>tos</i> ] [ <b>established</b> ] [ <b>log</b>   <b>log-input</b> ] [ <b>time-range</b> <i>time_range_name</i> ] [ <b>fragments</b> ]	Configures filtering in the ACL: <ul style="list-style-type: none"> <li>• <b>permit</b> sets the conditions under which a packet passes a named IP access list.</li> <li>• <b>deny</b> sets the conditions under which a packet does not pass a named IP access list.</li> </ul>
Step 3	Router(config)# <b>class-map</b> <i>traffic_class_name</i>	Creates a class map.
Step 4	Router(config-cmap)# <b>match</b> { <b>ip precedence</b>   <b>ip dscp</b>   <i>access_group</i> }	Configures matching in the class map.
Step 5	Router(config)# <b>policy-map</b> <i>service-policy-name</i>	Defines a service policy map.
Step 6	Router(config-pmap)# <b>class</b> <i>traffic_class_name</i>	Creates a policy map class.

	Command	Purpose
Step 7	<pre>Router(config-pmap-c)# <b>police</b> bits_per_second [normal_burst_bytes [maximum_burst_bytes]] [<b>pir</b> peak_rate_bps] [[<b>conform-action</b> selected_action] <b>exceed-action</b> selected_action] <b>violate-action</b> selected_action]  Router(config-pmap-c)# <b>police rate</b> units bps [<b>burst</b> burst_bytes bytes] [peak-rate peak_rate_bps bps] [peak-burst peak_burst_bytes bytes] [<b>conform-action</b> selected_action] [<b>exceed-action</b> selected_action] [<b>violate-action</b> selected_action]  Router(config-pmap-c)# <b>police rate</b> units pps [<b>burst</b> burst_packets packets] [<b>peak-rate</b> peak_rate_pps pps] [<b>peak-burst</b> peak_burst_packets packets] [<b>conform-action</b> selected_action] [<b>exceed-action</b> selected_action] [<b>violate-action</b> selected_action]  Router(config-pmap-c)# <b>police flow</b> [<b>mask</b> {src-only   dest-only   full-flow}] bits_per_second normal_burst_bytes [[<b>conform-action</b> {drop   <b>set-dscp-transmit</b> dscp_value   <b>set-prec-transmit</b> ip_precedence_value   transmit}] <b>exceed-action</b> {drop   policed-dscp   transmit}] <b>violate-action</b> {drop   policed-dscp   transmit}]</pre>	<p>Configures policing in the service policy map. You can configure any of the following:</p> <ul style="list-style-type: none"> <li>• Byte-based policing.</li> <li>• Packet-based policing.</li> <li>• Flow-based policing.</li> </ul> <p>See the <a href="#">“Configuring Policy Map Class Policing”</a> section on page 25-11.</p>
Step 8	Router(config)# <b>control-plane</b>	Enters the control plane configuration mode.
Step 9	Router(config-cp)# <b>service-policy</b> input service-policy-name	Applies the QoS service policy to the control plane.

## Defining CoPP Traffic Classification

- [Traffic Classification Overview, page 39-6](#)
- [Traffic Classification Restrictions, page 39-7](#)
- [Sample Basic ACLs for CoPP Traffic Classification, page 39-8](#)

## Traffic Classification Overview

You can define any number of classes, but typically traffic is grouped into classes that are based on relative importance. The following provides a sample grouping:

- Border Gateway Protocol (BGP)—Traffic that is crucial to maintaining neighbor relationships for BGP routing protocol, for example, BGP keepalives and routing updates. Maintaining BGP routing protocol is crucial to maintaining connectivity within a network or to a service provider. Sites that do not run BGP do not need to use this class.

- **Interior Gateway Protocol (IGP)**—Traffic that is crucial to maintaining IGP routing protocols, for example, open shortest path first OSPF, enhanced interior gateway routing protocol (EIGRP), and routing information protocol (RIP). Maintaining IGP routing protocols is crucial to maintaining connectivity within a network.
- **Management**—Necessary, frequently used traffic that is required during day-to-day operations. For example, traffic used for remote network access, and Cisco IOS image upgrades and management, such as Telnet, secure shell (SSH), network time protocol (NTP), simple network management protocol (SNMP), terminal access controller access control system (TACACS), hypertext transfer protocol (HTTP), trivial file transfer protocol (TFTP), and file transfer protocol (FTP).
- **Reporting**—Traffic used for generating network performance statistics for the purpose of reporting. For example, using Cisco IOS IP service level agreements (SLAs) to generate ICMP with different DSCP settings in order to report on response times within different QoS data classes.
- **Monitoring**—Traffic used for monitoring a switch. Traffic should be permitted but should never be a risk to the switch; with CoPP, this traffic can be permitted but limited to a low rate. For example, ICMP echo request (ping) and traceroute.
- **Critical Applications**—Critical application traffic that is specific and crucial to a particular customer environment. Traffic included in this class should be tailored specifically to the required application requirements of the user (in other words, one customer may use multicast, while another uses IPsec or generic routing encapsulation (GRE). For example, GRE, hot standby router protocol (HSRP), virtual router redundancy protocol (VRRP), session initiation protocol (SIP), data link switching (DLSw), dynamic host configuration protocol (DHCP), multicast source discovery protocol (MSDP), Internet group management protocol (IGMP), protocol independent multicast (PIM), multicast traffic, and IPsec.
- **Layer 2 Protocols**—Traffic used for address resolution protocol (ARP). Excessive ARP packets can potentially monopolize RP resources, starving other important processes; CoPP can be used to rate limit ARP packets to prevent this situation. ARP is the only Layer 2 protocol that can be specifically classified using the match protocol classification criteria.
- **Undesirable**—Explicitly identifies bad or malicious traffic that should be unconditionally dropped and denied access to the RP. The undesirable classification is particularly useful when known traffic destined for the switch should always be denied and not placed into a default category. If you explicitly deny traffic, then you can enter **show** commands to collect approximate statistics on the denied traffic and estimate its rate.
- **Default**—All remaining traffic destined for the RP that has not been identified. MQC provides the default class, so the user can specify the treatment to be applied to traffic not explicitly identified in the other user-defined classes. This traffic has a highly reduced rate of access to the RP. With a default classification in place, statistics can be monitored to determine the rate of otherwise unidentified traffic destined for the control plane. After this traffic is identified, further analysis can be performed to classify it and, if needed, the other CoPP policy entries can be updated to accommodate this traffic.

After you have classified the traffic, the ACLs build the classes of traffic that are used to define the policies. For sample basic ACLs for CoPP classification, see the [“Sample Basic ACLs for CoPP Traffic Classification” section on page 39-8](#).

## Traffic Classification Restrictions

- Before you develop the actual CoPP policy, you must identify and separate the required traffic into different classes. Traffic is grouped into nine classes that are based on relative importance. The actual number of classes needed might differ and should be selected based on your local requirements and security policies.

- You do not have to define policies that match bidirectionally. You only need to identify traffic unidirectionally (from the network to the RP) since the policy is applied on ingress only.

## Sample Basic ACLs for CoPP Traffic Classification

This section shows sample basic ACLs for CoPP classification. In the samples, the commonly required traffic is identified with these ACLs:

- ACL 120—Critical traffic
- ACL 121—Important traffic
- ACL 122—Normal traffic
- ACL 123—Explicitly denies unwanted traffic
- ACL 124—All other traffic

This example shows how to define ACL 120 for critical traffic:

```
Router(config)# access-list 120 remark CoPP ACL for critical traffic
```

This example shows how to allow BGP from a known peer to this switch's BGP TCP port:

```
Router(config)# access-list 120 permit tcp host 47.1.1.1 host 10.9.9.9 eq bgp
```

This example shows how to allow BGP from a peer's BGP port to this switch:

```
Router(config)# access-list 120 permit tcp host 47.1.1.1 eq bgp host 10.9.9.9
Router(config)# access-list 120 permit tcp host 10.86.183.120 host 10.9.9.9 eq bgp
Router(config)# access-list 120 permit tcp host 10.86.183.120 eq bgp host 10.9.9.9
```

This example shows how to define ACL 121 for the important class:

```
Router(config)# access-list 121 remark CoPP Important traffic
```

This example shows how to permit return traffic from TACACS host:

```
Router(config)# access-list 121 permit tcp host 1.1.1.1 host 10.9.9.9 established
```

This example shows how to permit SSH access to the switch from a subnet:

```
Router(config)# access-list 121 permit tcp 10.0.0.0 0.0.0.255 host 10.9.9.9 eq 22
```

This example shows how to allow full access for Telnet to the switch from a host in a specific subnet and police the rest of the subnet:

```
Router(config)# access-list 121 deny tcp host 10.86.183.3 any eq telnet
Router(config)# access-list 121 permit tcp 10.86.183.0 0.0.0.255 any eq telnet
```

This example shows how to allow SNMP access from the NMS host to the switch:

```
Router(config)# access-list 121 permit udp host 1.1.1.2 host 10.9.9.9 eq snmp
```

This example shows how to allow the switch to receive NTP packets from a known clock source:

```
Router(config)# access-list 121 permit udp host 1.1.1.3 host 10.9.9.9 eq ntp
```

This example shows how to define ACL 122 for the normal traffic class:

```
Router(config)# access-list 122 remark CoPP normal traffic
```

This example shows how to permit switch-originated traceroute traffic:

```
Router(config)# access-list 122 permit icmp any any ttl-exceeded
Router(config)# access-list 122 permit icmp any any port-unreachable
```



This example shows how to permit receipt of responses to the switch that originated the pings:

```
Router(config)# access-list 122 permit icmp any any echo-reply
```

This example shows how to allow pings to the switch:

```
Router(config)# access-list 122 permit icmp any any echo
```

This example shows how to define ACL 123 for the undesirable class.

```
Router(config)# access-list 123 remark explicitly defined "undesirable" traffic
```



#### Note

In the following example, ACL 123 is a permit entry for classification and monitoring purposes, and traffic is dropped as a result of the CoPP policy.

This example shows how to permit all traffic destined to UDP 1434 for policing:

```
Router(config)# access-list 123 permit udp any any eq 1434
```

This example shows how to define ACL 124 for all other traffic:

```
Router(config)# access-list 124 remark rest of the IP traffic for CoPP
Router(config)# access-list 124 permit ip any any
```

## Monitoring CoPP

You can enter the **show policy-map control-plane** command for developing site-specific policies, monitoring statistics for the control plane policy, and troubleshooting CoPP. This command displays dynamic information about the actual policy applied, including rate information and the number of bytes (and packets) that conformed or exceeded the configured policies both in hardware and in software.

The output of the **show policy-map control-plane** command is as follows:

```
Router# show policy-map control-plane
Control Plane Interface
  Service policy CoPP-normal
Hardware Counters:
class-map: CoPP-normal (match-all)
  Match: access-group 130
  police :
    96000 bps 3000 limit 3000 extended limit
  Earl in slot 3 :
    0 bytes
    5 minute offered rate 0 bps
    aggregate-forwarded 0 bytes action: transmit
    exceeded 0 bytes action: drop
    aggregate-forward 0 bps exceed 0 bps
  Earl in slot 5 :
    0 bytes
    5 minute offered rate 0 bps
    aggregate-forwarded 0 bytes action: transmit
    exceeded 0 bytes action: drop
    aggregate-forward 0 bps exceed 0 bps

Software Counters:
Class-map: CoPP-normal (match-all) 0 packets, 0 bytes
  5 minute offered rate 0 bps, drop rate 0 bps
  Match: access-group 130
  police:
    96000 bps, 3125 limit, 3125 extended limit
```

```

conformed 0 packets, 0 bytes; action: transmit
exceeded 0 packets, 0 bytes; action: drop
conformed 0 bps, exceed 0 bps, violate 0 bps
Router#

```

To display the hardware counters for bytes dropped and forwarded by the policy, enter the **show platform qos ip** command:

```

Router# show platform qos ip
QoS Summary [IP]:      (* - shared aggregates, Mod - switch module)

Int Mod Dir  Class-map DSCP  Agg  Trust Fl  AgForward-By  AgPoliced-By
      Id      Id
-----
CPP  5  In CoPP-normal    0    1  dscp  0      505408      83822272
CPP  9  In CoPP-normal    0    4  dscp  0          0          0
Router#

```

To display the CoPP access list information, enter the **show access-lists coppacl-bgp** command:

```

Router# show access-lists coppacl-bgp
Extended IP access list coppacl-bgp
10 permit tcp host 47.1.1.1 host 10.9.9.9 eq bgp (4 matches)
20 permit tcp host 47.1.1.1 eq bgp host 10.9.9.9
30 permit tcp host 10.86.183.120 host 10.9.9.9 eq bgp (1 match)
40 permit tcp host 10.86.183.120 eq bgp host 10.9.9.9

```



#### Tip

For additional information about Cisco Catalyst 6500 Series Switches (including configuration examples and troubleshooting information), see the documents listed on this page:

[http://www.cisco.com/en/US/products/hw/switches/ps708/tsd\\_products\\_support\\_series\\_home.html](http://www.cisco.com/en/US/products/hw/switches/ps708/tsd_products_support_series_home.html)

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