

Configuring Interface Characteristics

- Information About Configuring Interface Characteristics, on page 1
- How to Configure Interface Characteristics, on page 12
- Monitoring Interface Characteristics, on page 27
- Configuration Examples for Interface Characteristics, on page 29
- Additional References for the Interface Characteristics Feature, on page 32
- Feature History and Information for Configuring Interface Characteristics, on page 33

Information About Configuring Interface Characteristics

Interface Types

This section describes the different types of interfaces supported by the device. The rest of the chapter describes configuration procedures for physical interface characteristics.



The stack ports on the rear of the stacking-capable devices are not Ethernet ports and cannot be configured.

Port-Based VLANs

A VLAN is a switched network that is logically segmented by function, team, or application, without regard to the physical location of the users. Packets received on a port are forwarded only to ports that belong to the same VLAN as the receiving port. Network devices in different VLANs cannot communicate with one another without a Layer 3 device to route traffic between the VLANs.

VLAN partitions provide hard firewalls for traffic in the VLAN, and each VLAN has its own MAC address table. A VLAN comes into existence when a local port is configured to be associated with the VLAN, when the VLAN Trunking Protocol (VTP) learns of its existence from a neighbor on a trunk, or when a user creates a VLAN. VLANs can be formed with ports across the stack.

To configure VLANs, use the **vlan** *vlan-id* global configuration command to enter VLAN configuration mode. The VLAN configurations for normal-range VLANs (VLAN IDs 1 to 1005) are saved in the VLAN database. If VTP is version 1 or 2, to configure extended-range VLANs (VLAN IDs 1006 to 4094), you must first set VTP mode to transparent. Extended-range VLANs created in transparent mode are not added to the VLAN database but are saved in the device running configuration. With VTP version 3, you can create extended-range VLANs in client or server mode. These VLANs are saved in the VLAN database.

In a switch stack, the VLAN database is downloaded to all switches in a stack, and all switches in the stack build the same VLAN database. The running configuration and the saved configuration are the same for all switches in a stack.

Add ports to a VLAN by using the switchport interface configuration commands:

- Identify the interface.
- For a trunk port, set trunk characteristics, and, if desired, define the VLANs to which it can belong.
- · For an access port, set and define the VLAN to which it belongs.

Switch Ports

Switch ports are Layer 2-only interfaces associated with a physical port. Switch ports belong to one or more VLANs. A switch port can be an access port or a trunk port. You can configure a port as an access port or trunk port or let the Dynamic Trunking Protocol (DTP) operate on a per-port basis to set the switchport mode by negotiating with the port on the other end of the link. switch ports are used for managing the physical interface and associated Layer 2 protocols and do not handle routing or bridging.

Configure switch ports by using the **switchport** interface configuration commands.

Access Ports

An access port belongs to and carries the traffic of only one VLAN (unless it is configured as a voice VLAN port). Traffic is received and sent in native formats with no VLAN tagging. Traffic arriving on an access port is assumed to belong to the VLAN assigned to the port. If an access port receives a tagged packet (Inter-Switch Link [ISL] or IEEE 802.1Q tagged), the packet is dropped, and the source address is not learned.

The types of access ports supported are:

• Static access ports are manually assigned to a VLAN (or through a RADIUS server for use with IEEE 802.1x.

You can also configure an access port with an attached Cisco IP Phone to use one VLAN for voice traffic and another VLAN for data traffic from a device attached to the phone.

Trunk Ports

A trunk port carries the traffic of multiple VLANs and by default is a member of all VLANs in the VLAN database.

Although by default, a trunk port is a member of every VLAN known to the VTP, you can limit VLAN membership by configuring an allowed list of VLANs for each trunk port. The list of allowed VLANs does not affect any other port but the associated trunk port. By default, all possible VLANs (VLAN ID 1 to 4094) are in the allowed list. A trunk port can become a member of a VLAN only if VTP knows of the VLAN and if the VLAN is in the enabled state. If VTP learns of a new, enabled VLAN and the VLAN is in the allowed list for a trunk port, the trunk port automatically becomes a member of that VLAN and traffic is forwarded to and from the trunk port for that VLAN. If VTP learns of a new, enabled VLAN that is not in the allowed list for a trunk port, the port does not become a member of the VLAN, and no traffic for the VLAN is forwarded to or from the port.

Tunnel ports are used in IEEE 802.1Q tunneling to segregate the traffic of customers in a service-provider network from other customers who are using the same VLAN number. You configure an asymmetric link from a tunnel port on a service-provider edge switch to an IEEE 802.1Q trunk port on the customer switch. Packets entering the tunnel port on the edge switch, already IEEE 802.1Q-tagged with the customer VLANs, are encapsulated with another layer of an IEEE 802.1Q tag (called the metro tag), containing a VLAN ID unique in the service-provider network, for each customer. The double-tagged packets go through the service-provider network keeping the original customer VLANs separate from those of other customers. At the outbound interface, also a tunnel port, the metro tag is removed, and the original VLAN numbers from the customer network are retrieved.

Tunnel ports cannot be trunk ports or access ports and must belong to a VLAN unique to each customer.

Routed Ports

A routed port is a physical port that acts like a port on a router; it does not have to be connected to a router. A routed port is not associated with a particular VLAN, as is an access port. A routed port behaves like a regular router interface, except that it does not support VLAN subinterfaces. Routed ports can be configured with a Layer 3 routing protocol. A routed port is a Layer 3 interface only and does not support Layer 2 protocols, such as DTP and STP.

Configure routed ports by putting the interface into Layer 3 mode with the **no switchport** interface configuration command. Then assign an IP address to the port, enable routing, and assign routing protocol characteristics by using the **ip routing** and **router** *protocol* global configuration commands.



Note

Entering a **no switchport** interface configuration command shuts down the interface and then re-enables it, which might generate messages on the device to which the interface is connected. When you put an interface that is in Layer 2 mode into Layer 3 mode, the previous configuration information related to the affected interface might be lost.

The number of routed ports that you can configure is not limited by software. However, the interrelationship between this number and the number of other features being configured might impact CPU performance because of hardware limitations.



Note The IP Base imagesupports static routing and the Routing Information Protocol (RIP). For full Layer 3 routing or for fallback bridging, you must enable the IP Services image on the standalone device, or the active device

Switch Virtual Interfaces

A switch virtual interface (SVI) represents a VLAN of switch ports as one interface to the routing or bridging function in the system. You can associate only one SVI with a VLAN. You configure an SVI for a VLAN only to route between VLANs or to provide IP host connectivity to the device. By default, an SVI is created for the default VLAN (VLAN 1) to permit remote device administration. Additional SVIs must be explicitly configured.



Note

You cannot delete interface VLAN 1.

Tunnel Ports

SVIs provide IP host connectivity only to the system. SVIs are created the first time that you enter the **vlan** interface configuration command for a VLAN interface. The VLAN corresponds to the VLAN tag associated with data frames on an ISL or IEEE 802.1Q encapsulated trunk or the VLAN ID configured for an access port. Configure a VLAN interface for each VLAN for which you want to route traffic, and assign it an IP address.

You can also use the interface range command to configure existing VLAN SVIs within the range. The commands entered under the interface range command are applied to all existing VLAN SVIs within the range. You can enter the command **interface range create vlan** x - y to create all VLANs in the specified range that do not already exist. When the VLAN interface is created, **interface range vlan** *id* can be used to configure the VLAN interface.

Although the switch stack or device supports a total of 1005 VLANs and SVIs, the interrelationship between the number of SVIs and routed ports and the number of other features being configured might impact CPU performance because of hardware limitations.

When you create an SVI, it does not become active until it is associated with a physical port.

SVI Autostate Exclude

The line state of an SVI with multiple ports on a VLAN is in the up state when it meets these conditions:

- The VLAN exists and is active in the VLAN database on the device
- The VLAN interface exists and is not administratively down.
- At least one Layer 2 (access or trunk) port exists, has a link in the up state on this VLAN, and is in the spanning-tree forwarding state on the VLAN.



Note The protocol link state for VLAN interfaces come up when the first switchport belonging to the corresponding VLAN link comes up and is in STP forwarding state.

The default action, when a VLAN has multiple ports, is that the SVI goes down when all ports in the VLAN go down. You can use the SVI autostate exclude feature to configure a port so that it is not included in the SVI line-state up-or-down calculation. For example, if the only active port on the VLAN is a monitoring port, you might configure autostate exclude on that port so that the VLAN goes down when all other ports go down. When enabled on a port, **autostate exclude** applies to all VLANs that are enabled on that port.

The VLAN interface is brought up when one Layer 2 port in the VLAN has had time to converge (transition from STP listening-learning state to forwarding state). This prevents features such as routing protocols from using the VLAN interface as if it were fully operational and minimizes other problems, such as routing black holes.

EtherChannel Port Groups

EtherChannel port groups treat multiple switch ports as one switch port. These port groups act as a single logical port for high-bandwidth connections between devices or between devices and servers. An EtherChannel balances the traffic load across the links in the channel. If a link within the EtherChannel fails, traffic previously carried over the failed link changes to the remaining links. You can group multiple trunk ports into one logical trunk port, group multiple access ports into one logical access port, group multiple tunnel ports into one logical tunnel port, or group multiple routed ports into one logical routed port. Most protocols operate over either single ports or aggregated switch ports and do not recognize the physical ports within the port group. Exceptions

are the DTP, the Cisco Discovery Protocol (CDP), and the Port Aggregation Protocol (PAgP), which operate only on physical ports.

When you configure an EtherChannel, you create a port-channel logical interface and assign an interface to the EtherChannel. For Layer 3 interfaces, you manually create the logical interface by using the **interface port-channel** global configuration command. Then you manually assign an interface to the EtherChannel by using the **channel-group** interface configuration command. For Layer 2 interfaces, use the **channel-group** interface configuration command to dynamically create the port-channel logical interface. This command binds the physical and logical ports together.

10-Gigabit Ethernet Interfaces

A 10-Gigabit Ethernet interface operates only in full-duplex mode. The interface can be configured as a switched or routed port.

The device has a network module slot into which you can insert a 10-Gigabit Ethernet network module, a 1-Gigabit Ethernet network module, or a blank module.

For more information about the Cisco TwinGig Converter Module, see the device hardware installation guide and your transceiver module documentation.

Multigigabit Ethernet

The MultiGigabit Ethernet (mGig) feature allows you to configure speeds of 100 Mbps, 1 Gbps, 2.5 Gbps, and 5 Gbps with automatic bandwidth negotiation over traditional CAT5e cables and higher cable variants.

The following Cisco switches support the mGig feature:

- WS-C3850-12X48U
- WS-C3850-24XU

Multigigabit Ethernet supports multi-rate speeds where the ports exchange auto-negotiation pages to establish a link at the highest speed that is supported by both ends of the channel. In a high-noise environment, when port speed downshifting is enabled on an interface, the line rate automatically downgrades to a lower speed when a higher speed link cannot be established or when an established link quality has degraded to a level where the PHY needs to reestablish the link. The following downshift speed values are recommended:

- 10Gbs (downshift to 5Gbs)
- 5Gbs (downshift to 2.5Gbs)
- 2.5Gbs (downshift to 1Gbs)
- 1Gbs (downshift to 100Mbs)

Power over Ethernet

The Power over Ethernet (PoE) technology allows PoE (802.3af standard), PoE+ (802.3at) ports to supply power for the operation of a device.

Cisco Universal Power Over Ethernet (Cisco UPoE) extends the IEEE PoE+ standard to double the power per port to 60 watts.

For more information, see the Configuring PoE section of this guide

Using the Switch USB Ports

The device has two USB ports on the front panel — a USB mini-Type B console port and a USB Type A port.

USB Mini-Type B Console Port

The device has the following console ports:

- USB mini-Type B console connection
- RJ-45 console port

Console output appears on devices connected to both ports, but console input is active on only one port at a time. By default, the USB connector takes precedence over the RJ-45 connector.



Note Windows PCs require a driver for the USB port. See the hardware installation guide for driver installation instructions.

Use the supplied USB Type A-to-USB mini-Type B cable to connect a PC or other device to the device. The connected device must include a terminal emulation application. When the device detects a valid USB connection to a powered-on device that supports host functionality (such as a PC), input from the RJ-45 console is immediately disabled, and input from the USB console is enabled. Removing the USB connection immediately reenables input from the RJ-45 console connection. An LED on the device shows which console connection is in use.

Console Port Change Logs

At software startup, a log shows whether the USB or the RJ-45 console is active. Each device in a stack issues this log. Every device always first displays the RJ-45 media type.

In the sample output, Device 1 has a connected USB console cable. Because the bootloader did not change to the USB console, the first log from Device 1 shows the RJ-45 console. A short time later, the console changes and the USB console log appears. Device 2 and Device 3 have connected RJ-45 console cables.

```
switch-stack-1
*Mar 1 00:01:00.171: %USB_CONSOLE-6-MEDIA_RJ45: Console media-type is RJ45.
*Mar 1 00:01:00.431: %USB_CONSOLE-6-MEDIA_USB: Console media-type is USB.
switch-stack-2
*Mar 1 00:01:09.835: %USB_CONSOLE-6-MEDIA_RJ45: Console media-type is RJ45.
switch-stack-3
*Mar 1 00:01:10.523: %USB_CONSOLE-6-MEDIA_RJ45: Console media-type is RJ45.
```

When the USB cable is removed or the PC de-activates the USB connection, the hardware automatically changes to the RJ-45 console interface:

```
switch-stack-1
Mar 1 00:20:48.635: %USB CONSOLE-6-MEDIA RJ45: Console media-type is RJ45.
```

You can configure the console type to always be RJ-45, and you can configure an inactivity timeout for the USB connector.

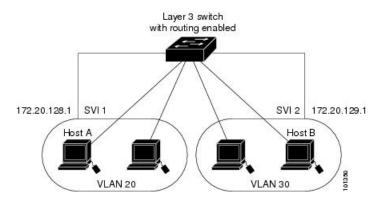
USB Type A Port

The USB Type A port provides access to external USB flash devices, also known as thumb drives or USB keys. The port supports Cisco USB flash drives with capacities from 128 MB to 8 GB (USB devices with port densities of 128 MB, 256 MB, 1 GB, 4 GB, 8 GB are supported). You can use standard Cisco IOS command- line interface (CLI) commands to read, write, erase, and copy to or from the flash device. You can also configure the device to boot from the USB flash drive.

Interface Connections

Devices within a single VLAN can communicate directly through any switch. Ports in different VLANs cannot exchange data without going through a routing device. With a standard Layer 2 device, ports in different VLANs have to exchange information through a router. By using the device with routing enabled, when you configure both VLAN 20 and VLAN 30 with an SVI to which an IP address is assigned, packets can be sent from Host A to Host B directly through the device with no need for an external router.

Figure 1: Connecting VLANs with the Switch



- The routing function can be enabled on all SVIs and routed ports. The device routes only IP traffic. When IP routing protocol parameters and address configuration are added to an SVI or routed port, any IP traffic received from these ports is routed.
- Fallback bridging forwards traffic that the device does not route or traffic belonging to a nonroutable
 protocol, such as DECnet. Fallback bridging connects multiple VLANs into one bridge domain by
 bridging between two or more SVIs or routed ports. When configuring fallback bridging, you assign
 SVIs or routed ports to bridge groups with each SVI or routed port assigned to only one bridge group.
 All interfaces in the same group belong to the same bridge domain.

Interface Configuration Mode

The device supports these interface types:

- Physical ports—device ports and routed ports
- VLANs—switch virtual interfaces
- Port channels—EtherChannel interfaces

You can also configure a range of interfaces.

To configure a physical interface (port), specify the interface type, stack member number (only stacking-capable switches), module number, and device port number, and enter interface configuration mode.

- Type—Gigabit Ethernet (gigabitethernet or gi) for 10/100/1000 Mb/s Ethernet ports, 10-Gigabit Ethernet (tengigabitethernet or te) for 10,000 Mb/s, or small form-factor pluggable (SFP) module Gigabit Ethernet interfaces (gigabitethernet or gi).
- Stack member number—The number that identifies the device within the stack. The device number range is 1 to 9 and is assigned the first time the device initializes. The default device number, before it is integrated into a device stack, is 1. When a device has been assigned a stack member number, it keeps that number until another is assigned to it.

You can use the switch port LEDs in Stack mode to identify the stack member number of a device.

- Module number—The module or slot number on the device: switch (downlink) ports are 0, and uplink ports are 1.
- Port number—The interface number on the device. The 10/100/1000 port numbers always begin at 1, starting with the far left port when facing the front of the device, for example, gigabitethernet1/0/1 or gigabitethernet1/0/8.

On a device with SFP uplink ports, the module number is 1 and the port numbers restart. For example, if the device has 24 10/100/1000 ports, the SFP module ports are gigabitethernet1/1/1 through gigabitethernet1/1/4 or tengigabitethernet1/1/1 through tengigabitethernet1/1/4.

You can identify physical interfaces by physically checking the interface location on the device. You can also use the **show** privileged EXEC commands to display information about a specific interface or all the interfaces on the switch. The remainder of this chapter primarily provides physical interface configuration procedures.

These are examples of how to identify interfaces on a stacking-capable device:

• To configure 10/100/1000 port 4 on a standalone device, enter this command:

Device(config) # interface gigabitethernet1/0/4

• To configure 10-Gigabit Ethernet port 1 on a standalone device, enter this command:

Device(config) # interface tengigabitethernet1/0/1

• To configure 10-Gigabit Ethernet port on stack member 3, enter this command:

Device(config) # interface tengigabitethernet3/0/1

• To configure the first SFP module (uplink) port on a standalone device, enter this command:

Device(config) # interface gigabitethernet1/1/1

Default Ethernet Interface Configuration

To configure Layer 2 parameters, if the interface is in Layer 3 mode, you must enter the **switchport** interface configuration command without any parameters to put the interface into Layer 2 mode. This shuts down the

interface and then re-enables it, which might generate messages on the device to which the interface is connected. When you put an interface that is in Layer 3 mode into Layer 2 mode, the previous configuration information related to the affected interface might be lost, and the interface is returned to its default configuration.

This table shows the Ethernet interface default configuration, including some features that apply only to Layer 2 interfaces.

Feature	Default Setting	
Operating mode	Layer 2 or switching mode (switchport command).	
Allowed VLAN range	VLANs 1–4094.	
Default VLAN (for access ports)	VLAN 1 (Layer 2 interfaces only).	
Native VLAN (for IEEE 802.1Q trunks)	VLAN 1 (Layer 2 interfaces only).	
VLAN trunking	Switchport mode dynamic auto (supports DTP) (Layer 2 interfaces only).	
Port enable state	All ports are enabled.	
Port description	None defined.	
Speed	Autonegotiate. (Not supported on the 10-Gigabit interfaces.)	
Duplex mode	Autonegotiate. (Not supported on the 10-Gigabit interfaces.)	
Flow control	Flow control is set to receive: off . It is always off for sent packets.	
EtherChannel (PAgP)	Disabled on all Ethernet ports.	
Port blocking (unknown multicast and unknown unicast traffic)	Disabled (not blocked) (Layer 2 interfaces only).	
Broadcast, multicast, and unicast storm control	Disabled.	
Protected port	Disabled (Layer 2 interfaces only).	
Port security	Disabled (Layer 2 interfaces only).	
Port Fast	Disabled.	
Auto-MDIX	Enabled.	
	Note The switch might not support a pre-standard powered device—such as Cisco IP phones and access points that do not fully support IEEE 802.3af—if that powered device is connected to the switch through a crossover cable. This is regardless of whether auto-MIDX is enabled on the switch port.	

Table 1: Default Layer 2 Ethernet Interface Configuration

Feature	Default Setting
Power over Ethernet (PoE)	Enabled (auto).

Interface Speed and Duplex Mode

Ethernet interfaces on the switch operate at 10, 100, 1000, or 10,000 Mb/s and in either full- or half-duplex mode. In full-duplex mode, two stations can send and receive traffic at the same time. Normally, 10-Mb/s ports operate in half-duplex mode, which means that stations can either receive or send traffic.

Switch modules include Gigabit Ethernet (10/100/1000-Mb/s) ports, 10-Gigabit Ethernet ports, and small form-factor pluggable (SFP) module slots supporting SFP modules.

Speed and Duplex Configuration Guidelines

When configuring an interface speed and duplex mode, note these guidelines:

- The 10-Gigabit Ethernet ports do not support the speed and duplex features. These ports operate only at 10,000 Mb/s and in full-duplex mode.
- Do not disable Auto-Negotiation on PoE switches.
- Gigabit Ethernet (10/100/1000-Mb/s) ports support all speed options and all duplex options (auto, half, and full). However, Gigabit Ethernet ports operating at 1000 Mb/s do not support half-duplex mode.
- For SFP module ports, the speed and duplex CLI options change depending on the SFP module type:
 - The 1000BASE-*x* (where -*x* is -BX, -CWDM, -LX, -SX, and -ZX) SFP module ports support the **nonegotiate** keyword in the **speed** interface configuration command. Duplex options are not supported.
 - The 1000BASE-T SFP module ports support the same speed and duplex options as the 10/100/1000-Mb/s ports.
 - •
- If both ends of the line support autonegotiation, we highly recommend the default setting of **auto** negotiation.
- If one interface supports autonegotiation and the other end does not, configure duplex and speed on both interfaces; do not use the **auto** setting on the supported side.
- When STP is enabled and a port is reconfigured, the device can take up to 30 seconds to check for loops. The port LED is amber while STP reconfigures.
- As best practice, we suggest configuring the speed and duplex options on a link to auto or to fixed on both the ends. If one side of the link is configured to auto and the other side is configured to fixed, the link will not be up and this is expected.

/ľ

Caution Changing the interface speed and duplex mode configuration might shut down and re-enable the interface during the reconfiguration.

IEEE 802.3x Flow Control

Flow control enables connected Ethernet ports to control traffic rates during congestion by allowing congested nodes to pause link operation at the other end. If one port experiences congestion and cannot receive any more traffic, it notifies the other port by sending a pause frame to stop sending until the condition clears. Upon receipt of a pause frame, the sending device stops sending any data packets, which prevents any loss of data packets during the congestion period.



Flow control is not supported on Cisco Catalyst 3650 Series Switches and Cisco Catalyst 3850 Series Switches.



Note The switch ports can receive, but not send, pause frames.

You use the **flowcontrol** interface configuration command to set the interface's ability to **receive** pause frames to **on**, **off**, or **desired**. The default state is **on**.

When set to **desired**, an interface can operate with an attached device that is required to send flow-control packets or with an attached device that is not required to but can send flow-control packets.

These rules apply to flow control settings on the device:

- receive on (or desired): The port cannot send pause frames but can operate with an attached device that is required to or can send pause frames; the port can receive pause frames.
- receive off: Flow control does not operate in either direction. In case of congestion, no indication is given to the link partner, and no pause frames are sent or received by either device.

Layer 3 Interfaces

The device supports these types of Layer 3 interfaces:

• SVIs: You should configure SVIs for any VLANs for which you want to route traffic. SVIs are created when you enter a VLAN ID following the **interface vlan** global configuration command. To delete an SVI, use the **no interface vlan** global configuration command. You cannot delete interface VLAN 1.



Note When you create an SVI, it does not become active until it is associated with a physical port.

When configuring SVIs, you can also configure SVI autostate exclude on a port in the SVI to exclude that port from being included in determining SVI line-state status.

- Routed ports: Routed ports are physical ports configured to be in Layer 3 mode by using the no switchport interface configuration command.
- Layer 3 EtherChannel ports: EtherChannel interfaces made up of routed ports.

A Layer 3 device can have an IP address assigned to each routed port and SVI.

There is no defined limit to the number of SVIs and routed ports that can be configured in a device or in a device stack. However, the interrelationship between the number of SVIs and routed ports and the number of other features being configured might have an impact on CPU usage because of hardware limitations. If the device is using its maximum hardware resources, attempts to create a routed port or SVI have these results:

- If you try to create a new routed port, the device generates a message that there are not enough resources to convert the interface to a routed port, and the interface remains as a switchport.
- If you try to create an extended-range VLAN, an error message is generated, and the extended-range VLAN is rejected.
- If the device is notified by VLAN Trunking Protocol (VTP) of a new VLAN, it sends a message that there are not enough hardware resources available and shuts down the VLAN. The output of the **show vlan** user EXEC command shows the VLAN in a suspended state.
- If the device attempts to boot up with a configuration that has more VLANs and routed ports than hardware can support, the VLANs are created, but the routed ports are shut down, and the device sends a message that this was due to insufficient hardware resources.

Note All Layer 3 interfaces require an IP address to route traffic. This procedure shows how to configure an interface as a Layer 3 interface and how to assign an IP address to an interface:

If the physical port is in Layer 2 mode (the default), you must enter the **no switchport** interface configuration command to put the interface into Layer 3 mode. Entering a **no switchport** command disables and then re-enables the interface, which might generate messages on the device to which the interface is connected. Furthermore, when you put an interface that is in Layer 2 mode into Layer 3 mode, the previous configuration information related to the affected interface might be lost, and the interface is returned to its default configuration

How to Configure Interface Characteristics

Configuring Interfaces

These general instructions apply to all interface configuration processes.

Procedure

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	

	Command or Action	Purpose
	Device# configure terminal	
Step 3	interface Example:	Identifies the interface type, the device number (only on stacking-capable switches), and the number of the connector.
	<pre>Device(config)# interface gigabitethernet1/0/1 Device(config-if)#</pre>	Note You do not need to add a space between the interface type and the interface number. For example, in the preceding line, you can specify either gigabitethernet 1/0/1, gigabitethernet1/0/1, gi 1/0/1, or gi1/0/1.
Step 4	Follow each interface command with the interface configuration commands that the interface requires.	Defines the protocols and applications that will run on the interface. The commands are collected and applied to the interface when you enter another interface command or enter end to return to privileged EXEC mode.
Step 5	interface range or interface range macro	(Optional) Configures a range of interfaces.NoteInterfaces configured in a range must be the same type and must be configured with the same feature options.
Step 6	show interfaces	Displays a list of all interfaces on or configured for the switch. A report is provided for each interface that the device supports or for the specified interface.

Adding a Description for an Interface

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3.** interface interface-id
- 4. description *string*
- 5. end
- 6. show interfaces interface-id description
- 7. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.

	Command or Action	Purpose
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface interface-id	Specifies the interface for which you are adding a
	Example:	description, and enter interface configuration mode.
	<pre>Device(config)# interface gigabitethernet1/0/2</pre>	
Step 4	description string	Adds a description (up to 240 characters) for an interface.
	Example:	
	Device(config-if)# description Connects to Marketing	
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	<pre>Device(config-if) # end</pre>	
Step 6	show interfaces interface-id description	Verifies your entry.
Step 7	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Configuring a Range of Interfaces

To configure multiple interfaces with the same configuration parameters, use the **interface range** global configuration command. When you enter the interface-range configuration mode, all command parameters that you enter are attributed to all interfaces within that range until you exit this mode.

SUMMARY STEPS

- 1. enable
- **2**. configure terminal
- **3.** interface range {port-range | macro macro_name}
- 4. end

- **5.** show interfaces [interface-id]
- 6. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface range {port-range macro macro_name} Example:	Specifies the range of interfaces (VLANs or physical ports) to be configured, and enter interface-range configuration mode.
	Device(config)# interface range macro	• You can use the interface range command to configure up to five port ranges or a previously defined macro.
		• The macro variable is explained in the section on <i>Configuring and Using Interface Range Macros</i> .
		• In a comma-separated <i>port-range</i> , you must enter the interface type for each entry and enter spaces before and after the comma.
		• In a hyphen-separated <i>port-range</i> , you do not need to re-enter the interface type, but you must enter a space before the hyphen.
		Note Use the normal configuration commands to apply the configuration parameters to all interfaces in the range. Each command is executed as it is entered.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 5	show interfaces [interface-id]	Verifies the configuration of the interfaces in the range.
	Example:	

	Command or Action	Purpose
	Device# show interfaces	
Step 6	copy running-config startup-config Example:	(Optional) Saves your entries in the configuration file.
	Device# copy running-config startup-config	

Configuring and Using Interface Range Macros

You can create an interface range macro to automatically select a range of interfaces for configuration. Before you can use the **macro** keyword in the **interface range macro** global configuration command string, you must use the **define interface-range** global configuration command to define the macro.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. define interface-range** *macro_name interface-range*
- 4. interface range macro macro_name
- 5. end
- 6. show running-config | include define
- 7. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	define interface-range macro_name interface-range	Defines the interface-range macro, and save it in NVRAM.
	Example:	• The <i>macro_name</i> is a 32-character maximum character string.
	<pre>Device(config)# define interface-range enet_list gigabitethernet1/0/1 - 2</pre>	• A macro can contain up to five comma-separated interface ranges.

	Command or Action	Purpose
		• Each <i>interface-range</i> must consist of the same port type.
		Note Before you can use the macro keyword in the interface range macro global configuration command string, you must use the define interface-range global configuration command to define the macro.
Step 4	interface range macro macro_name	Selects the interface range to be configured using the values saved in the interface-range macro called <i>macro name</i> .
	<pre>Example: Device(config)# interface range macro enet_list</pre>	You can now use the normal configuration commands to apply the configuration to all interfaces in the defined macro.
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 6	show running-config include define	Shows the defined interface range macro configuration.
	Example:	
	Device# show running-config include define	
Step 7	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Configuring Multigigabit Ethernet Parameters

SUMMARY STEPS

- **1.** interface tengigabitethernet *interface number*
- 2. speed auto
- 3. downshift
- 4. no downshift
- 5. end
- 6. show interfaces downshift
- 7. show intefaces interface-number downshift
- 8. show intefaces downshift module module-number

DETAILED STEPS

	Command or Action	Purpose
Step 1	interface tengigabitethernet interface number Example: Device (config) #interface tengigabitethernet 1/1/37	Configures the 10 Gigabit Ethernet interface.
Step 2	speed auto Example:	Sets the speed to auto speed negotiation.
Step 3	Device (config-if) #speed auto downshift Example: Device (config-if) #downshift	Enables downshift on the specified interface. When downshift is enabled, the port speed gets downshifted or lowered, if the link quality is bad or if the link is continuously down.
Step 4	<pre>no downshift Example: Device(config-if)#no downshift</pre>	Disables downshift on the specified interface. By default, downshift is enabled on all the multigigabit ports. Use the no downshift command to disable downshift on an interface.
Step 5	end Example: Device(config-if)#end	Returns to privileged EXEC mode.
Step 6	<pre>show interfaces downshift Example: Device# show interfaces downshift</pre>	(Optional) Displays downshift status of all the multigigabit ports.
Step 7	<pre>show intefaces interface-number downshift Example: Device# show interfaces TenGigabitEthernet 1/0/1 downshift</pre>	(Optional) Displays downshift status of the specified multigigabit port.
Step 8	show intefaces downshift module module-number Example: Device# show interface downshift module 1	(Optional) Displays downshift status of the specified module.

Configuring IEEE 802.3x Flow Control

SUMMARY STEPS

- 1. configure terminal
- 2. interface interface-id
- **3.** flowcontrol {receive} {on | off | desired}
- 4. end
- 5. show interfaces interface-id
- 6. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode
	Example:	
	Device# configure terminal	
Step 2	interface interface-id	Specifies the physical interface to be configured, and enter
	Example:	interface configuration mode.
	Device(config)# interface gigabitethernet1/0/1	
Step 3	flowcontrol {receive} {on off desired}	Configures the flow control mode for the port.
	Example:	
	Device(config-if) # flowcontrol receive on	
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	
Step 5	show interfaces interface-id	Verifies the interface flow control settings.
	Example:	
	Device# show interfaces gigabitethernet1/0/1	
Step 6	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Configuring Layer 3 Interfaces

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3.** interface {gigabitethernet *interface-id*} | {vlan *vlan-id*} | {port-channel *port-channel-number*}
- 4. no switchport
- **5.** ip address *ip_address subnet_mask*
- 6. no shutdown
- 7. end
- **8.** show interfaces [*interface-id*]
- 9. copy running-config startup-config

DETAILED STEPS

Command or Action	Purpose
enable	Enables privileged EXEC mode.
Example:	• Enter your password if prompted.
Device> enable	
configure terminal	Enters global configuration mode.
Example:	
Device# configure terminal	
interface {gigabitethernet interface-id} {vlan vlan-id} {port-channel port-channel-number}	Specifies the interface to be configured as a Layer 3 interface, and enter interface configuration mode.
Example:	
Device(config)# interface gigabitethernet1/0/2	
no switchport	For physical ports only, enters Layer 3 mode.
Example:	
Device(config-if)# no switchport	
ip address ip_address subnet_mask	Configures the IP address and IP subnet.
Example:	
Device(config-if)# ip address 192.20.135.21 255.255.255.0	
	<pre>enable enable Example: Device> enable configure terminal Example: Device# configure terminal interface {gigabitethernet interface-id} {vlan vlan-id} {port-channel port-channel-number} Example: Device(config)# interface gigabitethernet1/0/2 no switchport Example: Device(config-if)# no switchport ip address ip_address subnet_mask Example: Device(config-if)# ip address 192.20.135.21 </pre>

	Command or Action	Purpose
Step 6	no shutdown	Enables the interface.
	Example:	
	Device(config-if)# no shutdown	
Step 7	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	
Step 8	show interfaces [interface-id]	Verifies the configuration.
Step 9	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Configuring Logical Layer 3 GRE Tunnel Interfaces

Before you begin

Generic Routing Encapsulation (GRE) is a tunneling protocol used to encapsulate network layer protocols inside virtual point-to-point links. A GRE tunnel only provides encapsulation and not encryption.



Attention Beginning in Cisco IOS XE Release 3.7.2E, GRE tunnels are supported on the hardware on Cisco Catalyst switches. When GRE is configured without tunnel options, packets are hardware-switched. When GRE is configured with tunnel options (such as key, checksum, etc.), packets are switched in the software. A maximum of 10 GRE tunnels are supported.

Note

Other features like Access Control Lists (ACL) and Quality of Service (QoS) are not supported for the GRE tunnels.

To configure a GRE tunnel, perform this task:

SUMMARY STEPS

- **1.** interface tunnel *number*
- **2.** ip addressip_addresssubnet_mask
- **3.** tunnel source {*ip_address* | *type_number*}
- **4.** tunnel destination {*host_name* | *ip_address*}

I

5. tunnel mode gre ip

6. end

DETAILED STEPS

	Command or Action	Purpose
Step 1	interface tunnel number	Enables tunneling on the interface.
	Example:	
	Device(config)#interface tunnel 2	
Step 2	ip addressip_addresssubnet_mask	Configures the IP address and IP subnet.
	Example:	
	Device(config) #ip address 100.1.1.1 255.255.255.0	
Step 3	<pre>tunnel source {ip_address type_number}</pre>	Configures the tunnel source.
	Example:	
	Device(config)#tunnel source 10.10.10.1	
Step 4	tunnel destination { <i>host_name</i> <i>ip_address</i> }	Configures the tunnel destination.
	Example:	
	Device(config)#tunnel destination 10.10.10.2	
Step 5	tunnel mode gre ip	Configures the tunnel mode.
	Example:	
	Device(config)#tunnel mode gre ip	
Step 6	end	Exist configuration mode.
	Example:	
	Device (config) # end	

Configuring SVI Autostate Exclude

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3.** interface interface-id
- 4. switchport autostate exclude
- 5. end
- 6. show running config interface interface-id
- 7. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface interface-id	Specifies a Layer 2 interface (physical port or port channel),
	Example:	and enter interface configuration mode.
	Device(config)# interface gigabitethernet1/0/2	
Step 4	switchport autostate exclude	Excludes the access or trunk port when defining the status
	Example:	of an SVI line state (up or down)
	Device(config-if)# switchport autostate exclude	
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	
Step 6	show running config interface interface-id	(Optional) Shows the running configuration.
		Verifies the configuration.
Step 7	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Shutting Down and Restarting the Interface

Shutting down an interface disables all functions on the specified interface and marks the interface as unavailable on all monitoring command displays. This information is communicated to other network servers through all dynamic routing protocols. The interface is not mentioned in any routing updates.

SUMMARY STEPS

- 1. enable
- **2**. configure terminal
- **3.** interface {vlan vlan-id} | { gigabitethernetinterface-id} | {port-channel port-channel-number}
- 4. shutdown
- 5. no shutdown
- 6. end
- 7. show running-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	<pre>interface {vlan vlan-id} { gigabitethernetinterface-id} {port-channel port-channel-number}</pre>	Selects the interface to be configured.
	Example:	
	Device(config)# interface gigabitethernet1/0/2	
Step 4	shutdown	Shuts down an interface.
	Example:	
	Device(config-if)# shutdown	
Step 5	no shutdown	Restarts an interface.
	Example:	
	Device(config-if)# no shutdown	
Step 6	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	

	Command or Action	Purpose
Step 7	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	

Configuring the Console Media Type

Follow these steps to set the console media type to RJ-45. If you configure the console as RJ-45, USB console operation is disabled, and input comes only through the RJ-45 connector.

This configuration applies to all switches in a stack.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3**. line console 0
- 4. media-type rj45
- 5. end
- 6. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	line console 0	Configures the console and enters line configuration mode.
	Example:	
	Device(config)# line console 0	

	Command or Action	Purpose
Step 4	media-type rj45 Example:	Configures the console media type to be only RJ-45 port. If you do not enter this command and both types are
	Device(config-line)# media-type rj45	connected, the USB port is used by default.
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 6	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Configuring the USB Inactivity Timeout

The configurable inactivity timeout reactivates the RJ-45 console port if the USB console port is activated but no input activity occurs on it for a specified time period. When the USB console port is deactivated due to a timeout, you can restore its operation by disconnecting and reconnecting the USB cable.

Note

The configured inactivity timeout applies to all devices in a stack. However, a timeout on one device does not cause a timeout on other devices in the stack.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3**. line console 0
- 4. usb-inactivity-timeout timeout-minutes
- 5. copy running-config startup-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	

	Command or Action	Purpose
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	line console 0	Configures the console and enters line configuration mode.
	Example:	
	Device(config)# line console 0	
Step 4	usb-inactivity-timeout timeout-minutes	Specify an inactivity timeout for the console port. The range
	Example:	is 1 to 240 minutes. The default is to have no timeout configured.
	Device(config-line)# usb-inactivity-timeout 30	
Step 5	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

Monitoring Interface Characteristics

Monitoring Interface Status

Commands entered at the privileged EXEC prompt display information about the interface, including the versions of the software and the hardware, the configuration, and statistics about the interfaces.

Table 2: Show Commands for Interfaces

Command	Purpose
show interfaces interface-number downshift modulemodule-number	Displays the downshift status details of the specified interfaces and modules.
show interfaces <i>interface-id</i> status [err-disabled]	Displays interface status or a list of interfaces in the error-disabled state.
show interfaces [interface-id] switchport	Displays administrative and operational status of switching (nonrouting) ports. You can use this command to find out if a port is in routing or in switching mode.
show interfaces [interface-id] description	Displays the description configured on an interface or all interfaces and the interface status.

Command	Purpose
show ip interface [interface-id]	Displays the usability status of all interfaces configured for IP routing or the specified interface.
show interface [interface-id] stats	Displays the input and output packets by the switching path for the interface.
show interfaces interface-id	(Optional) Displays speed and duplex on the interface.
show interfaces transceiver dom-supported-list	(Optional) Displays Digital Optical Monitoring (DOM) status on the connect SFP modules.
show interfaces transceiver properties	(Optional) Displays temperature, voltage, or amount of current on the interface.
<pre>show interfaces [interface-id] [{transceiver properties detail}] module number]</pre>	Displays physical and operational status about an SFP module.
<pre>show running-config interface [interface-id]</pre>	Displays the running configuration in RAM for the interface.
show version	Displays the hardware configuration, software version, the names and sources of configuration files, and the boot images.
show controllers ethernet-controller interface-id phy	Displays the operational state of the auto-MDIX feature on the interface.

Clearing and Resetting Interfaces and Counters

Table 3: Clear Commands for Interfaces

Command	Purpose
clear counters [interface-id]	Clears interface counters.
clear interface interface-id	Resets the hardware logic on an interface.
clear line [number console 0 vty number]	Resets the hardware logic on an asynchronous serial line.

Note The clear counters privileged EXEC command does not clear counters retrieved by using Simple Network Management Protocol (SNMP), but only those seen with the **show interface** privileged EXEC command.

Configuration Examples for Interface Characteristics

Adding a Description to an Interface: Example

Displaying Downshift Status of Interfaces: Examples

This example shows how to display the downshift status of all the multi-gigabit ports.

Device# show interfaces downshift

Port Te2/0/37 Te2/0/38	Enabled yes ves	Active no no	AdminSpeed auto auto	OperSpeed auto 10G
Te2/0/39	yes	no	auto	auto
Te2/0/40	yes	no	auto	10G
Te2/0/41	yes	no	auto	auto
Te2/0/42	yes	no	auto	auto
Te2/0/43	yes	yes	auto	5000
Te2/0/44	yes	no	auto	auto
Te2/0/45	yes	yes	auto	2500
Te2/0/46	yes	no	auto	auto
Te2/0/47	yes	no	auto	10G
Te2/0/48	yes	no	auto	auto

This example shows how to display the downshift status of the specified multi-gigabit port.

Device# sho	w interfaces	te2/0/43 downshift		
Port	Enabled	Active	AdminSpeed	OperSpeed
Te2/0/43	yes	yes	10G	5000

The fields in command output are explained below:

Port	Displays the interface number
Enabled	Indicates that Downshift is enabled (yes) / disabled (no) on the specified port
Active	Displays whether Downshift has occurred on the interface or not
AdminSpeed	Displays the speed set by the user (or) default interface speed
OperSpeed	Displays current operational speed on the interface

Identifying Interfaces on a Stack-Capable Switch: Examples

To configure 10/100/1000 port 4 on a standalone switch, enter this command:

Device(config) # interface gigabitethernet1/1/4

To configure 10-Gigabit Ethernet port 1 on a standalone switch, enter this command:

Device(config)# interface tengigabitethernet1/0/1

To configure 10-Gigabit Ethernet port on stack member 3, enter this command:

Device (config) # interface tengigabitethernet3/0/1

To configure the first SFP module uplink port on stack member 1, enter this command:

```
Device(config)# interface gigabitethernet1/1/1
```

Configuring a Range of Interfaces: Examples

If you enter multiple configuration commands while you are in interface-range mode, each command is executed as it is entered. The commands are not batched and executed after you exit interface-range mode. If you exit interface-range configuration mode while the commands are being executed, some commands might not be executed on all interfaces in the range. Wait until the command prompt reappears before exiting interface-range configuration mode.

Configuring and Using Interface Range Macros: Examples

This example shows how to define an interface-range named *enet_list* to include ports 1 and 2 on switch 1 and to verify the macro configuration:

```
Device# configure terminal
Device(config)# define interface-range enet_list gigabitethernet1/0/1 - 2
Device(config)# end
Device# show running-config | include define
define interface-range enet list GigabitEthernet1/0/1 - 2
```

This example shows how to create a multiple-interface macro named *macro1*:

```
Device# configure terminal
Device(config)# define interface-range macrol gigabitethernet1/0/1 - 2, gigabitethernet1/0/5
- 7, tengigabitethernet1/1/1 -2
Device(config)# end
```

This example shows how to enter interface-range configuration mode for the interface-range macro enet list:

```
Device# configure terminal
Device(config)# interface range macro enet_list
Device(config-if-range)#
```

This example shows how to delete the interface-range macro *enet* list and to verify that it was deleted.

```
Device# configure terminal
Device(config)# no define interface-range enet_list
Device(config)# end
Device# show run | include define
Device#
```

Setting Interface Speed and Duplex Mode: Example

Configuring Layer 3 Interfaces: Example

Configuring the Console Media Type: Example

This example disables the USB console media type and enables the RJ-45 console media type.

```
Device# configure terminal
Device(config)# line console 0
Device(config-line)# media-type rj45
```

This configuration terminates any active USB console media type in the stack. A log shows that this termination has occurred. This example shows that the console on switch 1 reverted to RJ-45.

```
*Mar 1 00:25:36.860: %USB_CONSOLE-6-CONFIG_DISABLE: Console media-type USB disabled by system configuration, media-type reverted to RJ45.
```

At this point no switches in the stack allow a USB console to have input. A log entry shows when a console cable is attached. If a USB console cable is connected to switch 2, it is prevented from providing input.

*Mar 1 00:34:27.498: %USE_CONSOLE-6-CONFIG_DISALLOW: Console media-type USB is disallowed by system configuration, media-type remains RJ45. (switch-stk-2)

This example reverses the previous configuration and immediately activates any USB console that is connected.

```
Device# configure terminal
Device(config)# line console 0
Device(config-line)# no media-type rj45
```

Configuring the USB Inactivity Timeout: Example

This example configures the inactivity timeout to 30 minutes:

```
Device# configure terminal
Device(config)# line console 0
Device(config-line)# usb-inactivity-timeout 30
```

To disable the configuration, use these commands:

```
Device# configure terminal
Device(config)# line console 0
```

Device(config-line) # no usb-inactivity-timeout

If there is no (input) activity on a USB console port for the configured number of minutes, the inactivity timeout setting applies to the RJ-45 port, and a log shows this occurrence:

*Mar 1 00:47:25.625: %USB_CONSOLE-6-INACTIVITY_DISABLE: Console media-type USB disabled due to inactivity, media-type reverted to RJ45.

At this point, the only way to reactivate the USB console port is to disconnect and reconnect the cable.

When the USB cable on the switch has been disconnected and reconnected, a log similar to this appears:

*Mar 1 00:48:28.640: %USB_CONSOLE-6-MEDIA_USB: Console media-type is USB.

Additional References for the Interface Characteristics Feature

Related Topic	Document Title
Platform-independent command reference	Interface and Hardware Command Reference, Cisco IOS XE Release 3.2SE (Catalyst 3850 Switches)
Platform-independent configuration information	Interface and Hardware Component Configuration Guide, Cisco IOS XE Release 3SE (Catalyst 3850 Switches)

Related Documents

Standards and RFCs

Standard/RFC	Title
None	

MIBs

MIB	MIBs Link
All the supported MIBs for this release.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:
	http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support website provides extensive online resources, including documentation and tools for troubleshooting and resolving technical issues with Cisco products and technologies.	http://www.cisco.com/support
To receive security and technical information about your products, you can subscribe to various services, such as the Product Alert Tool (accessed from Field Notices), the Cisco Technical Services Newsletter, and Really Simple Syndication (RSS) Feeds.	
Access to most tools on the Cisco Support website requires a Cisco.com user ID and password.	

Feature History and Information for Configuring Interface Characteristics

Release	Modification
Cisco IOS XE 3.2SE	This feature was introduced.
Cisco IOS XE 3.7.2E	Support for configuring GRE tunnels in the hardware. When GRE is configured without tunnel options, packets are hardware-switched.
Cisco IOS XE Denali 16.3.2	Support for downshift on mGig interfaces was introduced.
	When port speed downshifting is enabled on an interface, the line rate automatically downgrades to a lower speed if the link quality is bad or if the link is continuously down.
Cisco IOS XE Denali 16.3.6	Support for Digital Optical Monitoring was introduced. It enables you to monitor optical input and output power, temperature, and voltage.
	The feature is supported on all transceivers that support DOM and is disabled by default.