

# **Configuring IPv4**

This chapter describes how to configure Internet Protocol version 4 (IPv4), which includes addressing, Address Resolution Protocol (ARP), and Internet Control Message Protocol (ICMP), on the Cisco NX-OS switches.

This chapter includes the following sections:

- Information About IPv4, on page 1
- Prerequisites for IPv4, on page 6
- Guidelines and Limitations, on page 6
- Default Settings, on page 6
- Configuring IPv4, on page 7
- Verifying the IPv4 Configuration, on page 17
- Configuration Examples for IPv4, on page 18
- Additional References, on page 18

# **Information About IPv4**

You can configure IP on the switch to assign IP addresses to network interfaces. When you assign IP addresses, you enable the interfaces and allow communication with the hosts on those interfaces.

You can configure an IP address as primary or secondary on a switch. An interface can have one primary IP address and multiple secondary addresses. All networking switches on an interface should share the same primary IP address because the packets that are generated by the switch always use the primary IPv4 address. Each IPv4 packet is based on the information from a source or destination IP address. See the Multiple IPv4 Addresses section.

You can use a subnet to mask the IP addresses. A mask is used to determine what subnet an IP address belongs to. An IP address contains the network address and the host address. A mask identifies the bits that denote the network number in an IP address. When you use the mask to subnet a network, the mask is then referred to as a subnet mask. Subnet masks are 32-bit values that allow the recipient of IP packets to distinguish the network ID portion of the IP address from the host ID portion of the IP address.

The IP feature in the Cisco NX-OS system is responsible for handling IPv4 packets, as well as the forwarding of IPv4 packets, which includes IPv4 unicast and multicast route lookup, reverse path forwarding (RPF) checks, and software access control list (ACL) forwarding. The IP feature also manages the network interface IP address configuration, duplicate address checks, static routes, and packet send and receive interface for IP clients.

### Multiple IPv4 Addresses

The Cisco NX-OS system supports multiple IP addresses per interface. You can specify an unlimited number of secondary addresses for a variety of situations. The most common situations are as follows:

- When there are not enough host IP addresses for a particular network interface. For example, if your subnet allows up to 254 hosts per logical subnet, but on one physical subnet you must have 300 host addresses, then you can use secondary IP addresses on the routers or access servers to allow you to have two logical subnets using one physical subnet.
- Two subnets of a single network might otherwise be separated by another network. You can create a single network from subnets that are physically separated by another network by using a secondary address. In these instances, the first network is extended, or layered on top of the second network. A subnet cannot appear on more than one active interface of the router at a time.



Note

Note If any switch on a network segment uses a secondary IPv4 address, all other switches on that same network interface must also use a secondary address from the same network or subnet. The inconsistent use of secondary addresses on a network segment can quickly cause routing loops.

## **Address Resolution Protocol**

Networking switches and Layer 3 switches use Address Resolution Protocol (ARP) to map IP (network layer) addresses to (Media Access Control [MAC]-layer) addresses to enable IP packets to be sent across networks. Before a switch sends a packet to another switch, it looks in its own ARP cache to see if there is a MAC address and corresponding IP address for the destination switch. If there is no entry, the source switch sends a broadcast message to every switch on the network.

Each switch compares the IP address to its own. Only the switch with the matching IP address replies to the switch that sends the data with a packet that contains the MAC address for the switch. The source switch adds the destination switch MAC address to its ARP table for future reference, creates a data-link header and trailer that encapsulates the packet, and proceeds to transfer the data. The following figure shows the ARP broadcast and response process.

#### Figure 1: ARP Process



When the destination switch lies on a remote network which is beyond another switch, the process is the same except that the switch that sends the data sends an ARP request for the MAC address of the default gateway. After the address is resolved and the default gateway receives the packet, the default gateway broadcasts the destination IP address over the networks connected to it. The switch on the destination switch network uses ARP to obtain the MAC address of the destination switch and delivers the packet. ARP is enabled by default.

The default system-defined CoPP policy rate-limits ARP broadcast packets. The default system-defined CoPP policy prevents an ARP broadcast storm from affecting the control plane traffic but does not affect bridged packets.

## **ARP Caching**

ARP caching minimizes broadcasts and limits wasteful use of network resources. The mapping of IP addresses to MAC addresses occurs at each hop (switch) on the network for every packet sent over an internetwork, which may affect network performance.

ARP caching stores network addresses and the associated data-link addresses in memory for a period of time, which minimizes the use of valuable network resources to broadcast for the same address each time a packet is sent. You must maintain the cache entries since the cache entries are set to expire periodically because the information might become outdated. Every switch on a network updates its tables as addresses are broadcast.

## Static and Dynamic Entries in the ARP Cache

You must manually configure the IP addresses, subnet masks, gateways, and corresponding MAC addresses for each interface of each switch when using static routes. Static routing enables more control but requires more work to maintain the route table. You must update the table each time you add or change routes.

Dynamic routing uses protocols that enable the switches in a network to exchange routing table information with each other. Dynamic routing is more efficient than static routing because the route table is automatically updated unless you add a time limit to the cache. The default time limit is 25 minutes but you can modify the time limit if the network has many routes that are added and deleted from the cache.

### **Devices That Do Not Use ARP**

When a network is divided into two segments, a bridge joins the segments and filters traffic to each segment based on MAC addresses. The bridge builds its own address table that uses MAC addresses only, as opposed to a switch, which has an ARP cache that contains both IP addresses and the corresponding MAC addresses.

Passive hubs are central-connection switches that physically connect other switches in a network. They send messages out on all their ports to the switches and operate at Layer 1 but do not maintain an address table.

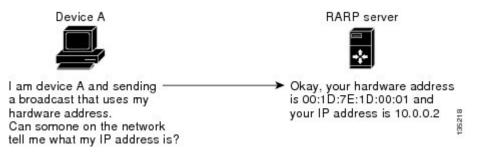
Layer 2 switches determine which port is connected to a device to which the message is addressed and send only to that port, unlike a hub, which sends the message out all of its ports. However, Layer 3 switches are switches that build an ARP cache (table).

## **Reverse ARP**

Reverse ARP (RARP) as defined by RFC 903 works the same way as ARP, except that the RARP request packet requests an IP address instead of a MAC address. RARP often is used by diskless workstations because this type of device has no way to store IP addresses to use when they boot. The only address that is known is the MAC address because it is burned into the hardware.

Use of RARP requires an RARP server on the same network segment as the router interface. Following figure illustrates how RARP works.

Figure 2: Reverse ARP



There are several limitations of RARP. Because of these limitations, most businesses use DHCP to assign IP addresses dynamically. DHCP is cost effective and requires less maintenance than RARP. The following are the most important limitations:

- Because RARP uses hardware addresses, if the internetwork is large with many physical networks, a RARP server must be on every segment with an additional server for redundancy. Maintaining two servers for every segment is costly.
- Each server must be configured with a table of static mappings between the hardware addresses and IP addresses. Maintenance of the IP addresses is difficult.
- RARP only provides IP addresses of the hosts and not subnet masks or default gateways.

### **Proxy ARP**

Proxy ARP enables a switch that is physically located on one network appear to be logically part of a different physical network connected to the same switch or firewall. Proxy ARP allows you to hide a switch with a public IP address on a private network behind a router and still have the switch appear to be on the public network in front of the router. By hiding its identity, the router accepts responsibility for routing packets to the real destination. Proxy ARP can help switches on a subnet reach remote subnets without configuring routing or a default gateway.

When switches are not in the same data link layer network but in the same IP network, they try to transmit data to each other as if they are on the local network. However, the router that separates the switches does not send a broadcast message because routers do not pass hardware-layer broadcasts and the addresses cannot be resolved.

When you enable Proxy ARP on the switch and it receives an ARP request, it identifies the request as a request for a system that is not on the local LAN. The switch responds as if it is the remote destination for which the broadcast is addressed, with an ARP response that associates the MAC address of the switch with the IP address of the remote destination. The local switch believes that it is directly connected to the destination, while in reality its packets are being forwarded from the local subnetwork toward the destination subnetwork by their local switch. By default, Proxy ARP is disabled.

### Local Proxy ARP

You can use local Proxy ARP to enable a switch to respond to ARP requests for IP addresses within a subnet where normally no routing is required. When you enable local Proxy ARP, ARP responds to all ARP requests for IP addresses within the subnet and forwards all traffic between hosts in the subnet. Use this feature only on subnets where hosts are intentionally prevented from communicating directly by the configuration on the switch to which they are connected.

### Gratuitous ARP

Gratuitous ARP sends a request with identical source IP address and destination IP address to detect duplicate IP addresses. Cisco NX-OS supports enabling or disabling gratuitous ARP requests or ARP cache updates.

## **Glean Throttling**

When forwarding an incoming IP packet, if the Address Resolution Protocol (ARP) request for the next-hop is not resolved, packets are punted to the central processing unit (CPU) for ARP resolution. The CPU resolves the MAC address for the next-hop and programs the hardware.

The Cisco Nexus 3000 Series switches hardware has glean rate limiters to protect the supervisor from the glean traffic. If the maximum number of entries is exceeded, the packets for which the ARP request is not resolved continues to be processed in the software instead of getting dropped in the hardware.

When an ARP request is sent, the software adds a /32 drop adjacency in the hardware to prevent the packets to the same next-hop IP address to be forwarded to the supervisor. When the ARP is resolved, the hardware entry is updated with the correct MAC address. If the ARP entry is not resolved before a timeout period, the entry is removed from the hardware.

	2

Note

Glean throttling is supported for IPv4 and IPv6, but IPv6 link-local addresses are not supported.

### ICMP

You can use ICMP to provide message packets that report errors and other information that is relevant to IP processing. ICMP generates error messages, such as ICMP destination unreachable messages, ICMP Echo Requests (which send a packet on a round trip between two hosts) and Echo Reply messages. ICMP also provides many diagnostic functions and can send and redirect error packets to the host. By default, ICMP is enabled.

Some of the ICMP message types are as follows:

- Network error messages
- Network congestion messages
- Troubleshooting information
- Timeout announcements



Note

ICMP redirects are disabled on interfaces where the local proxy ARP feature is enabled.

## ICMP Unreachable Support to Set Source Interface

You can configure an interface IP address for the ICMP source IP field to handle ICMP error messages. When ICMP packets are constructed in a network stack, the packets use the configured interface IP address. You

can select Ethernet, loopback, or port channel interfaces to configure the IP address. If you do not select these options, the switch will behave as in earlier releases.

## **Virtualization Support**

IPv4 supports Virtual Routing and Forwarding instances (VRFs). By default, Cisco NX-OS places you in the default VRF unless you specifically configure another VRF. For more information, see Configuring Layer 3 Virtualization.

## **IPv4 Routes with ECMP**

If all next-hops for a route are glean, drop, or punt, all next-hops are programmed as-is in the Multipath hardware table.

If some next-hops for a route are glean, drop, or punt, and the remaining next-hops are not, then only non glean, drop, or punt next-hops are programmed in the Multipath hardware table.

When a specific next-hop for ECMP route is resolved (ARP ND resolved), then the Multipath hardware table is updated accordingly.

## **Prerequisites for IPv4**

IPv4 has the following prerequisites:

• IPv4 can only be configured on Layer 3 interfaces.

# **Guidelines and Limitations**

IPv4 has the following configuration guidelines and limitations:

- You can configure a secondary IP address only after you configure the primary IP address.
- If the Cisco Nexus 3000 Series switches is used as a Layer 2 or Layer 3 termination switch, Cisco recommends that you set the mac-address-table-aging-time to 1800 (higher than the default ARP aging time of 1500 seconds) on all VLANs.
- The Cisco Nexus 3000 Series switches does not support per-VLAN cam aging timers.

## **Default Settings**

The following table lists the default settings for IP parameters.

Table 1: Default IP Parameters

Parameters	Default
ARP	1500
timeout	seconds

Parameters	Default
proxy ARP	disabled

# **Configuring IPv4**

This section includes the following topics:

## **Configuring IPv4 Addressing**

You can assign a primary IP address for a network interface.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	interface ethernet number	Enters interface configuration mode.
	<pre>Example: switch(config)# interface ethernet 2/3 switch(config-if)#</pre>	
Step 3	no switchport	Configures the interface as a Layer 3 routed
	Example: interface.	interface.
	<pre>switch(config-if)# no switchport</pre>	
Step 4	<b>ip address</b> <i>ip-address/length</i> [ <i>secondary</i> ]	Specifies a primary or secondary IPv4 address
	Example:	for an interface.
	<pre>switch(config-if)# ip address 192.2.1.1 255.0.0.0</pre>	• The network mask can be a four-part dotted decimal address. For example, 255.0.0.0 indicates that each bit equal to 1 means the corresponding address bit belongs to the network address.
		• The network mask can be indicated as a slash (/) and a number, which is the prefix length. The prefix length is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). A slash must precede the decimal value and there must be no space between the IP address and the slash.

	Command or Action	Purpose
Step 5	(Optional) show ip interface	Displays interfaces configured for IPv4.
	Example:	
	<pre>switch(config-if)# show ip interface</pre>	
Step 6	(Optional) copy running-config startup-config	Copies the running configuration to the startup
	Example:	configuration.
	<pre>switch(config-if)# copy running-config startup-config</pre>	

This example shows how to assign an IPv4 address:

```
switch# configure terminal
switch(config)# interface ethernet 2/3
switch(config-if)# no switchport
switch(config-if)# ip address 192.2.1.1.255.0.0.0
switch(config-if)# copy running-config startup-config
switch(config-if)#
```

## **Configuring Multiple IP Addresses**

You can only add secondary IP addresses after you configure primary IP addresses.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	interface ethernet number	Enters interface configuration mode.
	Example:	
	<pre>switch(config)# interface ethernet 2/3 switch(config-if)#</pre>	
Step 3	no switchport	Configures the interface as a Layer 3 routed
	Example:	interface.
	<pre>switch(config-if)# no switchport</pre>	
Step 4	<b>ip address</b> <i>ip-address/length</i> [secondary]	Specifies a the configured address as a
	Example:	secondary IPv4 address.
	switch(config-if)# ip address 192.168.1.1 255.0.0.0 secondary	

	Command or Action	Purpose
Step 5	(Optional) show ip interface	Displays interfaces configured for IPv4.
	Example:	
	<pre>switch(config-if)# show ip interface</pre>	
Step 6	(Optional) copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config-if)# copy running-config startup-config</pre>	

# **Configuring a Static ARP Entry**

You can configure a static ARP entry on the device to map IP addresses to MAC hardware addresses, including static multicast MAC addresses.

### Procedure

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	interface ethernet number	Enters interface configuration mode.
	<pre>Example: switch(config)# interface ethernet 2/3 switch(config-if)#</pre>	
Step 3	no switchport	Configures the interface as a Layer 3 routed
	Example:	interface.
	<pre>switch(config-if)# no switchport</pre>	
Step 4	ip arp address ip-address mac-address	Associates an IP address with a MAC address
	Example:	as a static entry.
	<pre>switch(config-if)# ip arp 192.168.1.1 0019.076c.1a78</pre>	
Step 5	(Optional) copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config-if)# copy running-config startup-config</pre>	

## **Configuring Proxy ARP**

Configure proxy ARP on the device to determine the media addresses of hosts on other networks or subnets.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	interface ethernet number	Enters interface configuration mode.
	Example:	
	<pre>switch(config)# interface ethernet 2/3 switch(config-if)#</pre>	
Step 3	no switchport	Configures the interface as a Layer 3 routed
	Example:	interface.
	<pre>switch(config-if)# no switchport</pre>	
Step 4	ip proxy arp	Enables proxy ARP on the interface.
	Example:	
	<pre>switch(config-if)# ip proxy arp</pre>	
Step 5	(Optional) copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config-if)# copy running-config startup-config</pre>	

#### Procedure

### Example

This example shows how to configure proxy ARP:

```
switch# configure terminal
switch(config)# interface ethernet 2/3
switch(config-if)# no switchport
switch(config-if)# ip proxy-arp
switch(config-if)# copy running-config startup-config
switch(config-if)#
```

## **Configuring Local Proxy ARP**

You can configure Local Proxy ARP on the switch.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	

	Command or Action	Purpose
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	interface ethernet number	Enters interface configuration mode.
	Example:	
	<pre>switch(config)# interface ethernet 2/3 switch(config-if)#</pre>	
Step 3	no switchport	Configures the interface as a Layer 3 routed
	Example:	interface.
	<pre>switch(config-if)# no switchport</pre>	
Step 4	ip local-proxy-arp	Enables Local Proxy ARP on the interface.
	Example:	
	<pre>switch(config-if)# ip local-proxy-arp</pre>	
Step 5	copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config-if)# copy running-config startup-config</pre>	

This example shows how to configure Local Proxy ARP:

```
switch# configure terminal
switch(config)# interface ethernet 2/3
switch(config-if)# no switchport
switch(config-if)# ip local-proxy-arp
switch(config-if)# copy running-config startup-config
```

## **Configuring Gratuitous ARP**

You can configure gratuitous ARP on an interface.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	interface ethernet number	Enters interface configuration mode.
	Example:	
	<pre>switch(config)# interface ethernet 2/3 switch(config-if)#</pre>	

	Command or Action	Purpose
Step 3	no switchport	Configures the interface as a Layer 3 routed
	Example:	interface.
	<pre>switch(config-if)# no switchport</pre>	
Step 4	ip arp gratuitous {request   update]	Enables gratuitous ARP on the interface. Gratuitous ARP is enabled by default.
	Example:	
	<pre>switch(config-if)# ip arp gratuitous request</pre>	
Step 5	(Optional) copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config-if)# copy running-config startup-config</pre>	

This example shows how to disable gratuitous ARP requests:

```
switch# configure terminal
switch(config)# interface ethernet 2/3
switch(config-if)# no switchport
switch(config-if)# no ip arp gratuitous request
switch(config-if)# copy running-config startup-config
switch(config-if)#
```

## **Configuring IP Directed Broadcasts**

An IP directed broadcast is an IP packet whose destination address is a valid broadcast address for some IP subnet, but which originates from a node that is not itself part of that destination subnet.

A switch that is not directly connected to its destination subnet forwards an IP directed broadcast in the same way it would forward unicast IP packets destined to a host on that subnet. When a directed broadcast packet reaches a switch that is directly connected to its destination subnet, that packet is "exploded" as a broadcast on the destination subnet. The destination address in the IP header of the packet is rewritten to the configured IP broadcast address for the subnet, and the packet is sent as a link-layer broadcast.

If directed broadcast is enabled for an interface, incoming IP packets whose addresses identify them as directed broadcasts intended for the subnet to which that interface is attached will be exploded as broadcasts on that subnet.

To enable IP directed broadcasts, use the following command in interface configuration mode:

Command	Purpose
ip directed-broadcast	Enables the translation of a directed broadcast to physical broadcasts

L

## **Configuring IP Glean Throttling**

Cisco NX-OS software supports glean throttling rate limiters to protect the supervisor from the glean traffic.

Note

We recommend that you configure the IP glean throttle feature by using the hardware ip glean throttle command to filter the unnecessary glean packets that are sent to the supervisor for ARP resolution for the next-hops that are not reachable or do not exist. IP glean throttling boosts software performance and helps to manage traffic more efficiently.

Note

Glean throttling is supported for IPv4 and IPv6, but IPv6 link-local addresses are not supported.

#### Procedure

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	[no] hardware ip glean throttle	Enables or Disables IP glean throttling.
	Example:	
	<pre>switch(config) # hardware ip glean throttle</pre>	
Step 3	(Optional) copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config)# copy running-config startup-config</pre>	

#### Example

This example shows how to disable gratuitous ARP requests:

```
switch# configure terminal
switch(config)# hardware ip glean throttle
switch(config-if)# copy running-config startup-config
```

## **Configuring the Hardware IP Glean Throttle Maximum**

You can limit the maximum number of drop adjacencies that are installed in the Forwarding Information Base (FIB).

### Procedure

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	hardware ip glean throttle maximum count	Configures the number of drop adjacencies that
	Example:	are installed in the FIB.
	switch(config) # hardware ip glean throttle maximum 2134	
Step 3	[no] hardware ip glean throttle maximum	Applies the default limits.
	count	The default value is 1000. The range is from 0
	Example:	to 16,383 entries.
	<pre>switch(config)# no hardware ip glean throttle maximum 2134</pre>	
Step 4	(Optional) copy running-config startup-config	Saves this configuration change.
	Example:	
	<pre>switch(config)# copy running-config startup-config</pre>	

#### Example

This example shows how to disable gratuitous ARP requests:

```
switch# configure terminal
switch(config)# hardware ip glean throttle maximum 2134
switch(config-if)# copy running-config startup-config
```

## **Configuring the Hardware IP Glean Throttle Timeout**

You can configure a timeout for the installed drop adjacencies to remain in the FIB.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	

	Command or Action	Purpose
Step 2	hardware ip glean throttle maximum timeout timeout-in-seconds	Configures the timeout for the installed drop adjacencies to remain in the FIB.
	<b>Example:</b> switch(config)# hardware ip glean	
Step 3	<pre>throttle maximum timeout 300 [no] hardware ip glean throttle maximum timeout timeout-in-seconds Example: switch(config) # no hardware ip glean throttle maximum timeout 300</pre>	Applies the default limits.The timeout value is in seconds. The range is from 300 seconds (5 minutes) to 1800 seconds (30 minutes).NoteAfter the timeout period is
		exceeded, the drop adjacencies are removed from the FIB.
Step 4	(Optional) copy running-config startup-config	Saves this configuration change.
	<pre>Example: switch(config)# copy running-config startup-config</pre>	

### Example

This example shows how to disable gratuitous ARP requests:

```
switch# configure terminal
switch(config)# hardware ip glean throttle maximum timeout 300
switch(config-if)# copy running-config startup-config
```

## **Configuring the Interface IP Address for the ICMP Source IP Field**

You can configure an interface IP address for the ICMP source IP field to handle ICMP error messages.

	Command or Action	Purpose
Step 1	configure terminal	Enters global configuration mode.
	Example:	
	<pre>switch# configure terminal switch(config)#</pre>	
Step 2	[no] ip source {ethernet <i>slot/port</i> + loopback <i>number</i> + port-channel <i>number</i> } {icmp-errors}	Configures an interface IP address for the ICMP source IP field to route ICMP error messages.
	Example:	

	Command or Action	Purpose
	<pre>switch(config)# ip source loopback 0 icmp-errors</pre>	
Step 3	(Optional) exit	Returns to privileged EXEC mode
	Example:	
	<pre>switch(config)# exit</pre>	

This example shows how to configure an interface IP address for the ICMP source IP field:

```
switch# configure terminal
switch(config)# ip source ethernet 1/1 icmp-errors
switch(config-if)# exit
```

This example shows how to configure an interface IP address for the ICMP source IP field:

```
switch# configure terminal
switch(config)# no ip source ethernet 1/1 icmp-errors
switch(config-if)# exit
```

### **Configuring Logging for Software Forwarding of IP Packets**

You can configure the logging conditions for IP packets that are forwarded by the NX-OS software. The conditions consist of the following:

- A minimum number of packets (the size)
- An optional period of time (the logging interval)

The logging conditions create the packet per second (pps) threshold. When traffic meets or exceeds the conditions, NX-OS logs a console message. For example:

```
2019 jul 31 15:28:31 switch-1 %$ VDC-1 %$ %USER-3-SYSTEM_MSG: Packets per second exceeded the configured threshold 40, current PPS: 1262 - netstack
```

This feature is supported for the Cisco Nexus 3000 Series switches, Cisco Nexus 3100 platform switches, and Cisco Nexus 3200 platform switches.

You can set the conditions for forwarded packets through the **ip pps threshold unicast-forward** command. To disable the feature, use **no ip pps threshold unicast-forward**.

	Command or Action	Purpose
Step 1	config terminal	Enters the configuration terminal.
	Example:	
	<pre>switch-1# config terminal Enter configuration commands, one per line. End with CNTL/Z. switch-1(config)#</pre>	

	Command or Action	Purpose
Step 2	<b>ip pps threshold unicast-forward</b> <i>pps-threshold</i> [ <i>syslog-interval</i> ] <b>Example:</b>	Enable the feature and set the conditions: • The <i>pps-threshold</i> is from 1 through 30000 packets.
	<pre>switch-1(config)# ip pps threshold unicast-forward 50 5 switch-1(config)#</pre>	• The <i>syslog-interval</i> is from 1 through 60 seconds. The default is 1 second.
Step 3	(Optional) <b>show ip pps threshold</b> Example:	Display the current PPS threshold configuration.
	<pre>switch-1(config) show ip traffic pps PPS type : unicast-forward, PPS limit : 50, Log Interval: 5 switch-1(config)#</pre>	

### Example

This example shows how to configure a console message if the number of packets that get forwarded for a specific flow exceeds the configured packet count and a logging interval of 4000 packets every 2 seconds:

```
switch-1# configure terminal
switch-1(config)# ip pps threshold unicast-forward 4000 2
switch-1(config)# copy running-config startup-config
```

# **Verifying the IPv4 Configuration**

To display the IPv4 configuration information, perform one of the following tasks:

Command	Purpose
how hardware forwarding ip verify	Displays the IP packet verification configuration.
show ip adjacency	Displays the adjacency table.
show ip arp	Displays the ARP table.
show ip interface	Displays IP-related interface information.
<pre>show ip arp statistics [vrf vrf-name]</pre>	Displays the ARP statistics.
show ip adjacency summary	Displays the summary of number of throttle adjacencies.
show ip arp summary	Displays the summary of the number of throttle adjacencies.
show ip interface	Displays IP-related interface information.

This example shows how to configure an IPv4 address:

```
switch# configure terminal
switch(config)# interface ethernet 1/2
switch(config)# no switchport
switch(config-if)#ip address 192.2.1.1/1
```

# **Configuration Examples for IPv4**

This example shows how to configure an IPv4 address:

```
configure terminal
interface ethernet 1/2
no switchport
ip address 192.2.1.1/16
```

# **Additional References**

For additional information related to implementing IP, see the following sections:

## **Related Documents for IPv4**

Related Topic	Document Title
	Cisco Nexus 3000 Series NX-OS Unicast Routing Command Reference

## **Standards**

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	-