



## A – C Commands

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# acknowledge fault

To acknowledge a system fault, use the **acknowledge fault** command.

**acknowledge fault** *id*

## Syntax Description

<b>fault</b> <i>id</i>	The fault identification number. The range of valid values is 0 to 18446744073709551615.
------------------------	--

## Command Modes

Multiple modes

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

Use the **acknowledge fault** command to acknowledge the existence of a fault.

## Example

The following example shows how to acknowledge a fault:

```
firepower # acknowledge fault 11347599
firepower* # commit-buffer
firepower #
```

## Related Commands

Command	Description
<b>acknowledge server</b>	Acknowledges a server on the device.
<b>acknowledge slot</b>	Acknowledges the existence of a slot in the device.
<b>show fault</b>	Shows fault policy information.

# acknowledge server

To acknowledge a server, use the **acknowledge server** command.

**acknowledge server** {*id* | *chassis/blade\_id*}

## Syntax Description

<b>server</b> { <i>id</i>   <i>chassis/blade_id</i> }	To use the server identification number to identify the server to acknowledge, provide the <i>id</i> .  To use the chassis and blade identification numbers to identify the server to acknowledge, enter <i>chassis/blade_id</i> in n/n format.  <b>Note</b> The chassis ID number is always <b>1</b> .
--	---

## Command Modes

EXEC  
scope chassis/

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

Use the **acknowledge server** command to verify the existence of a server in your network. For example, you can acknowledge a server that was recently commissioned to ensure that it exists.

In chassis mode, you can use only the *id* variable to identify the server to be acknowledged.

## Example

The following example shows how to acknowledge a server in module 2 while in chassis mode:

```
firepower# scope chassis 1
firepower /chassis # acknowledge server 2
firepower /chassis* # commit-buffer
firepower /chassis #
```

## Related Commands

Command	Description
<b>acknowledge fault</b>	Acknowledges a system fault.
<b>acknowledge slot</b>	Verifies the existence of a slot that was recently commissioned.
<b>show server</b>	The <b>show server</b> commands display a variety of server-related configuration information.

# acknowledge slot

To acknowledge a slot, use the **acknowledge slot** command.

**acknowledge slot** { *id* | *chassis/blade\_id* }

## Syntax Description

In EXEC mode, use the chassis and blade identification numbers to identify the slot to acknowledge; enter *chassis/blade\_id* in n/n format.

**Note** The chassis ID number is always **1**.

## Command Modes

EXEC

scope chassis/

scope fabric-interconnect/

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

Use the **acknowledge slot** command to verify the existence of a slot that was recently commissioned to ensure that it exists.

In chassis and fabric-interconnect mode, you can use only the *id* variable to identify the slot to be acknowledged.

In EXEC mode, you can use only the chassis and blade identification (*chassis/blade\_id*) numbers to identify the slot to be acknowledged.

## Example

The following example shows how to acknowledge a slot while in chassis mode:

```
firepower# scope chassis 1
firepower /chassis # acknowledge slot 2
firepower /chassis* # commit-buffer
firepower /chassis #
```

## Related Commands

Command	Description
<b>acknowledge fault</b>	Acknowledges a system fault.
<b>acknowledge server</b>	Acknowledges the existence of a server in your network.

# activate firmware

To activate a firmware package, use the **activate firmware** command.

**activate firmware** *version*

<b>Syntax Description</b>	<i>version</i>	Use its version number to specify the firmware package to be activated.
<b>Command Modes</b>	scope system/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	As part of the activation process, all CLI sessions will be terminated.	

## Example

This example shows how to activate a firmware package:

```
firepower# scope system
firepower /system # activate firmware 2.4(1.52)
As part of activation, all cli sessions will be terminated.
Continue with activation? (yes/no)
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>show firmware</b>	Shows system firmware versions and status information.
	<b>show server firmware</b>	Shows server firmware versions and status information.

# backup sel

To back up the system event log (SEL), use the **backup sel** command.

**backup sel** {*id* | *chassis/blade\_id*}

## Syntax Description

<i>id</i>	The server ID. On 9300 devices, there may be up to 3 servers.
<i>chassis/blade_id</i>	The appliance chassis number and blade number in x/y format.
<b>Note</b>	The chassis ID number is always <b>1</b> .

## Command Modes

Any command mode

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

Use this command to back up the system event log (SEL) for a server.

In the command mode of a specific server (/chassis/server), you can run this command without any options.

## Example

This example shows how to back up the SEL for server 2 in chassis 1:

```
firepower# backup sel 1/2
firepower* # commit-buffer
firepower#
```

## Related Commands

Command	Description
<b>clear sel</b>	Clears the system event log (SEL) for a server.

# cancel

To cancel a reservation request, use the **cancel** command.

## cancel

<b>Syntax Description</b>	This command has no arguments or keywords.	
<b>Command Modes</b>	scope license/scope reservation/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	If you have already generated the authorization code, you must install it.	

## Example

This example shows how to cancel a reservation request:

```
firepower# scope license
firepower /license # scope reservation
firepower /license/reservation # cancel
Warning : If you have already generated the authorization code from CSSM, please abort the
cancellation by issuing discard-buffer and then install the authorization code.
firepower /license/reservation* #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>enable reservation</b>	Enables permanent license reservation.
	<b>show license</b>	Shows current license information.



# clear lock-status

To clear a user's locked-out status, use the **clear lock-status** command in local user mode.

## clear lock-status

<b>Syntax Description</b>	This command has no arguments or keywords.	
<b>Command Modes</b>	Local user (/security/local-user)	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	If any user (including admin users) exceeds the specified maximum number of login attempts, the user is locked out of the system and must wait the specified amount of time before being allowed to log in, unless you clear the user's locked-out status.	

## Example

This example shows how to enter local user mode and specify the amount of time that must pass before a locked-out user can log in.

```
FP9300-A # scope security
FP9300-A # scope local-user test_user1
FP9300-A /security/local-user # clear lock-status
FP9300-A /security/local-user* # commit-buffer
FP9300-A /security/local-user #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>set max-login-attempts</b>	Specifies the maximum number of failed login attempts before the user is locked out of the system.
	<b>set user-account-unlock-time</b>	Specifies the amount of time a user remains locked out of the system after reaching the maximum number of login attempts.

# clear message

To clear the current pre-login banner text, use the **clear message** command; the pre-login banner object itself is not deleted.

## clear message

### Syntax Description

This command has no arguments or keywords.

### Command Modes

scope security/scope banner/scope pre-login-banner/

### Command History

Release	Modification
1.1(1)	Command added.

### Usage Guidelines

When you enter this command, the text in the pre-login banner is cleared; the pre-login banner object itself is not deleted.

### Example

This example shows you how to view the current pre-login banner, how to clear it, and then commit and confirm your change:

```
firepower # scope security
firepower /security # scope banner
firepower /security/banner # scope pre-login-banner
firepower /security/banner/pre-login-banner # show

Pre login banner:
  Message
  -----
  Firepower-9300-2
  Western Data Center

firepower /security/banner/pre-login-banner # clear message
firepower /security/banner/pre-login-banner* # commit
firepower /security/banner/pre-login-banner # show

Pre login banner:
  Message
  -----

firepower /security/banner/pre-login-banner #
```

### Related Commands

Command	Description
<b>create pre-login-banner</b>	Creates a banner to be presented prior to the log-in screen; the banner object is initially empty.
<b>set message</b>	Adds or replaces the lines of text presented as the pre-login banner.

# clear password-history

To clear the password history for a local user, use the **clear password-history** command.

## clear password-history

### Syntax Description

This command has no arguments or keywords.

### Command Modes

Local user (/security/local-user) mode

### Command History

Release	Modification
1.1(1)	Command added.

### Usage Guidelines

You must be a user with admin or AAA privileges to use this command.

### Example

This example shows how to enter local user mode and clear the password history for the user.

```
FP9300-A # scope security
FP9300-A /security # scope local-user test_user
FP9300-A /security/local-user # clear password history
FP9300-A /security/local-user* # commit-buffer
FP9300-A /security/local-user #
```

Command	Description
<b>create local-user</b>	Creates a new local user account.
<b>set password</b>	Specifies the password for a user account.

# clear sel

To clear the system event log (SEL) for a server, use the **clear sel** command.

**clear sel** { *id* | *chassis\_id/blade\_id* }

## Syntax Description

<i>id</i>	(Optional) The server ID. The 9300 devices have a maximum of 3 servers.
<i>chassis_id/blade_id</i>	(Optional) The chassis number and blade number in n/n format.
<b>Note</b>	The chassis ID number is always <b>1</b> .

## Command Modes

Any command mode

## Command History

Release	Modification
1.4(1)	Command added.

## Usage Guidelines

Use this command to clear the system event log (SEL) for a server.

In the command mode for a specific server (/chassis/server), you can run this command without specifying a server.

## Example

This example shows how to clear system event logs for server 1 in chassis 1 while in organization mode.

```
FP9300-A # scope org Test
FP9300-A /org # clear sel 1/1
FP9300-A /org* # commit-buffer
FP9300-A /org #
```

## Related Commands

Command	Description
<b>backup sel</b>	Backs up the system event log (SEL).

# commit-buffer

To save or verify configuration changes, use the **commit-buffer** command.

**commit-buffer** [**verify-only**]

<b>Syntax Description</b>	<b>verify-only</b>	(Optional) Verifies/validates buffer contents only; the contents are not committed.
<b>Command Modes</b>	Any command mode	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	Use this command to execute or verify all pending configuration changes. While any configuration changes are pending, an asterisk (*) appears before the command prompt. When you enter the <b>commit-buffer</b> command, the pending commands are committed and the asterisk disappears.	

## Example

This example shows how to save configuration changes:

```
FP9300-A# create org 3
FP9300-A /org* # commit-buffer
FP9300-A /org #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>discard-buffer</b>	Cancels and discards all uncommitted configuration changes.
	<b>show configuration pending</b>	Shows all pending configuration changes.

# connect adapter

To connect to the adapter command shell, use the **connect** command.

**connect adapter** { *chassis/server/id* | *rack\_server/id* }

<b>Syntax Description</b>	<i>chassis/server/id</i>	Specifies the chassis, server (module) and adapter IDs (entered in n/n/n format). On the Firepower 9300, the module number can be 1, 2, or 3. On the Firepower 4100, it is 1.
	<b>Note</b>	The chassis ID number is always <b>1</b> .
	<i>rack_server/id</i>	Specifies the rack number and module ID (entered in n/n format).
<b>Command Modes</b>	Any command mode	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	<p>Use <b>help</b> to list available mezzanine adapter commands; use <b>help</b> <i>command</i> to view information about an individual command.</p> <p>Refer to <a href="#">connect adapter: Command List</a> for additional information.</p>	



**Note** When you connect to an adapter command shell, the command-line prompt changes from your default prompt, which is the name you assigned to the appliance, to `adapter n/n/n`, where `n/n/n` is the adapter's chassis/server/ID combination you entered to connect.

To exit the adapter mode, type **exit**.

## Example

The following example shows how to connect to the adapter command shell, and view available commands:

```
firepower# connect adapter 1/1/1
adapter 1/1/1 # help
Available commands:
  connect      - Connect to remote debug shell
  exit         - Exit from subshell
  help         - List available commands
  history      - Show command history
  show-fwlist  - Show firmware versions on the adapter
  show-identity - Show adapter identity
  show-phyinfo - Show adapter phy info
  show-systemstatus - Show adapter status
adapter 1/1/1 # exit
```

firepower#

**Related Commands**

Command	Description
<b>exit</b>	Returns you to the previous CLI mode.

## connect asa

To connect to the ASA CLI, use the **connect asa** command.

**connect asa** [*name*]

Syntax Description	<i>name</i>	(Optional) Specifies the ASA application instance name, which is the same as the logical device name.
--------------------	-------------	---

Command Modes	connect module/
---------------	-----------------

Command History	Release	Modification
	2.4(1)	Added the <i>name</i> argument.
	1.1(4)	Command added.

**Usage Guidelines** See the ASA documentation for commands available from the CLI.

To exit the ASA console, enter **Ctrl-a, d**

Return to the supervisor level of the FXOS CLI:

### Exit the console:

Enter ~, then **quit** to exit the Telnet application.

Example:

```
asa> Ctrl-a, d
Firepower-module1> ~
telnet> quit
firepower#
```

### Exit the Telnet session:

Enter **Ctrl-], .**

Example:

```
asa> Ctrl-a, d
Firepower-module1> Ctrl-], .
firepower#
```

### Example

This example shows how to connect to the ASA CLI on module 1:

```
firepower# connect module 1 console
Telnet escape character is '~'.
Trying 127.5.1.1...
Connected to 127.5.1.1.
```



Escape character is '~'.

CISCO Serial Over LAN:  
Close Network Connection to Exit

```
Firepower-module1> connect asa  
asa>
```

**Related Commands**

Command	Description
<b>connect ftd</b>	Connects to the threat defense CLI.
<b>connect module</b>	Connects to the module CLI.
<b>connect vdp</b>	Connects to the vDP CLI.

# connect cimc

To connect to the Cisco Integrated Management Controller (CIMC) command shell, use the **connect cimc** command.

**connect cimc** {*chassis\_id/blade\_id* | *rack\_id*}

<b>Syntax Description</b>	<i>chassis_id/blade_id</i>	Specifies the chassis and module numbers (entered in n/n format).
	<b>Note</b>	The chassis ID number is always <b>1</b> .
	<i>rack_id</i>	Specifies the rack number.
<b>Command Modes</b>	Any command mode	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	Enter <b>help</b> to list available CIMC firmware debug utility commands; enter <b>help</b> <i>command</i> to view information about an individual command.	



**Note** When you connect to the CIMC command shell, the command-line prompt changes from your default prompt, which is the name you assigned to the appliance, to [ *xxx* ], where *xxx* is the last command you entered; see the following example.

Type **exit** to terminate the utility.

Do not use this utility unless instructed to do so by Cisco TAC. Refer to [connect cimc: Command List](#) for additional information.

## Example

The following example shows how to connect to CIMC mode and then list the available commands:

```
firepower# connect cimc 1/1
Trying 127.5.1.1...
Connected to 127.5.1.1.
Escape character is '^'.

CIMC Debug Firmware Utility Shell [ support ]
[ help ]# help

Debug Firmware Utility

Command List

alarms
cores
```

```
dimmb1
exit
i2cstats
images
mctools
memory
messages
mrcout
network
obfl
post
power
programmables
sensors
sel
fru
tasks
top
update
users
version
cert
sldp
help
help [COMMAND]
```

---

**Notes:**

"enter Key" will execute last command  
"COMMAND ?" will execute help for that command

---

```
[ help ]# exit
```

```
Connection closed by foreign host.
firepower#
```

---

**Related Commands**

Command	Description
<b>exit</b>	Returns you to the previous CLI mode.

# connect ftd

To connect to the threat defense CLI, use the **connect ftd** command.

**connect ftd** *name*

## Syntax Description

<i>name</i>	Specifies the threat defense application instance name, which is the same as the logical device name. If you have multiple application instances for an application type, you must specify the name of the instance. To view the instance names, enter the command without a name.
-------------	--

## Command Modes

connect module/

## Command History

Release	Modification
2.4(1)	Added the <i>name</i> argument. The escape character was changed to <b>exit</b> from <b>Ctrl-a, d</b> .
1.1(4)	Command added.

## Usage Guidelines

See the threat defense documentation for commands available from the CLI.

To exit the threat defense console, enter **exit**. For pre-2.4(1) versions, enter **Ctrl-a, d**

Return to the supervisor level of the FXOS CLI:

### Exit the console:

Enter ~, then **quit** to exit the Telnet application.

Example:

```
> exit
Firepower-module1> ~
telnet> quit
firepower#
```

### Exit the Telnet session:

Enter **Ctrl-], .**

Example:

```
> exit
Firepower-module1> Ctrl-], .
firepower#
```

## Example

This example shows how to connect to the threat defense CLI on module 1:

```
firepower# connect module 1 console
Telnet escape character is '~'.
Trying 127.5.1.1...
Connected to 127.5.1.1.
Escape character is '~'.
```

```
CISCO Serial Over LAN:
Close Network Connection to Exit
```

```
Firepower-module1> connect ftd
>
```

**Related Commands**

Command	Description
<b>connect asa</b>	Connects to the ASA CLI.
<b>connect module</b>	Connects to the module CLI.
<b>connect vdp</b>	Connects to the vDP CLI.

# connect fxos

To connect to the FXOS command shell, use the **connect fxos** command.

**connect fxos** [**a**]

## Syntax Description

**a**

(Optional) Connects to fabric a.

### Note

The fabric ID is always **a**. If you omit the fabric ID, you are connected to fabric A.

## Command Modes

Any command mode

## Command History

### Release

### Modification

1.1(1)

Command added.

## Usage Guidelines

Type **?** to list available FXOS shell commands; enter *command* **?** to view information about an individual command.



### Note

When you connect to the FXOS command shell, the command-line prompt changes from your default prompt, which is the name you assigned to the appliance, to the default prompt with (fxos) appended; see the following example.

To exit the FXOS shell, type **exit**.

## Example

The following example shows how to connect to the FXOS command shell, and view available commands:

```
firepower# connect fxos
firepower(fxos)# ?
  clear          Reset functions
  cli            CLI commands
  debug          Debugging functions
  debug-filter   Enable filtering for debugging functions
  ethanalyzer    Configure cisco packet analyzer
  no             Negate a command or set its defaults
  ntp            NTP configuration
  show           Show running system information
  system         System management commands
  terminal       Set terminal line parameters
  test           Test command
  undebg         Disable Debugging functions (See also debug)
  end            Go to exec mode
  exit           Exit from command interpreter
  pop            Pop mode from stack or restore from name
  push           Push current mode to stack or save it under name
  where          Shows the cli context you are in
```

```
firepower (fxos) # exit  
firepower#
```

**Related Commands**

Command	Description
<b>connect local-mgmt</b>	Connects to a remote debug shell while connected to a specific adapter.
<b>exit</b>	Returns you to the previous CLI mode.

# connect local-mgmt

To connect to the local-management command shell, use the **connect local-mgmt** command.

**connect local-mgmt** [**a**]

## Syntax Description

**a**

(Optional) Connects to fabric a.

### Note

The fabric ID is always **a**. If you omit the fabric ID, you are connected to fabric A.

## Command Modes

Any command mode

## Command History

### Release

### Modification

1.1(1)

Command added.

## Usage Guidelines

Type **?** to list available local-management shell commands; enter *command* **?** to view information about an individual command.

Refer to [connect local-mgmt: Command List](#) for additional information.



### Note

When you connect to the local-management command shell, the command-line prompt changes from your default prompt, which is the name you assigned to the appliance, to the default prompt with (local-mgmt) appended; see the following example.

To exit the local-management mode, type **exit**.

## Example

The following example shows how to connect to the local-management command shell, and view available commands:

```
firepower# connect local-mgmt
firepower(local-mgmt)# ?
  cd                Change current directory
  clear             Clear managed objects
  cluster           Cluster mode
  connect           Connect to Another CLI
  copy              Copy a file
  cp                Copy a file
  delete            Delete managed objects
  dir               Show content of dir
  enable            Enable
  end               Go to exec mode
  erase             Erase
  erase-log-config  Erase the mgmt logging config file
  exit              Exit from command interpreter
  fips              FIPS compliance
  ls                Show content of dir
```



```

mgmt-port      Management Port
mkdir          Create a directory
move          Move a file
mv            Move a file
ping          Test network reachability
ping6         Test IPv6 network reachability
pwd           Print current directory
reboot        Reboots Fabric Interconnect
restore-check Check if in restore mode
rm            Remove a file
rmdir         Remove a directory
run-script    Run a script
show          Show system information
shutdown      Shutdown
ssh           SSH to another system
tail-mgmt-log tail mgmt log file
telnet        Telnet to another system
terminal      Terminal
top           Go to the top mode
traceroute    Traceroute to destination
traceroute6   Traceroute to IPv6 destination
verify        Verify Application Image

```

```

firepower(local-mgmt)# exit
firepower#

```

**Related Commands**

Command	Description
<b>connect fxos</b>	Connects to the FXOS command shell.
<b>exit</b>	Returns you to the previous CLI mode.

# connect module

To connect to a module command shell, use the **connect module** command.

**connect module** *module\_id* { **console** | **telnet** }

## Syntax Description

<b>console</b>	Connects to the serial console. The benefit of a console connection is that it is persistent.
<i>module_id</i>	On 9300 devices the module number can be 1, 2, or 3; on 4100 devices it is 1.
<b>telnet</b>	Connects using a Telnet connection. The benefits of using a Telnet connection is that you can have multiple sessions to the module at the same time, and the connection speed is faster.

## Command Modes

Any command mode

## Command History

Release	Modification
2.4(1)	Telnet support added.
1.1(1)	Command added.

## Usage Guidelines

From the module CLI, you can connect to the application CLI using the **connect application** command.

Type **help** to list available module shell commands; enter **help command** to view information about an individual command. You also can use **?** in place of **help** to view help information.



**Note** When you connect to a module command shell, the command-line prompt changes from your default prompt, which is the name you assigned to the appliance, to `Firepower-modulen`, where *n* is the number of the module to which you connected; see the following example.

Refer to [connect module: Command List](#) for additional information.

## Examples

The following example shows how to connect to the module 1 console, and view available commands:

```
firepower# connect module 1 console
Telnet escape character is '~'.
Trying 127.5.1.1...
Connected to 127.5.1.1.
Escape character is '~'.

CISCO Serial Over LAN:
Close Network Connection to Exit

Firepower-module1?
  secure-login      => Enable blade secure login
```

```

show          => Display system information. Enter show ? for options
config        => Configure the system. Enter config ? for options
terminalLength => Terminal settings. Enter terminal ? for options
ping          => Ping a host to check reachability
nslookup      => Look up an IP address or host name with the DNS servers
traceroute    => Trace the route to a remote host
connect       => Connect to specific csp console (asa, etc)
support       => System file operations
help          => Get help on command syntax

```

```

Firepower-module1> ~
telnet> close
Connection closed.
firepower#

```

The following example shows how to connect to the module 1 using Telnet, and view available commands:

```

firepower# connect module 1 telnet
Type exit or Ctrl-] followed by . to quit.
Firepower-module1>?
secure-login    => Enable blade secure login
show           => Display system information. Enter show ? for options
config         => Configure the system. Enter config ? for options
terminalLength => Terminal settings. Enter terminal ? for options
ping           => Ping a host to check reachability
nslookup       => Look up an IP address or host name with the DNS servers
traceroute     => Trace the route to a remote host
connect        => Connect to specific csp console (asa, etc)
support        => System file operations
exit           => Exit the session
help           => Get help on command syntax
Firepower-module1> <Ctrl-], .>
firepower#

```

#### Related Commands

Command	Description
<b>connect asa</b>	Connects to the ASA CLI.
<b>connect ftd</b>	Connects to the threat defense CLI.
<b>connect vdp</b>	Connects to the vDP CLI.

# connect vdp

To connect to the Radware DefensePro (vDP) CLI, use the **connect vdp** command.

**connect vdp** [*name*]

Syntax Description	<i>name</i>	(Optional) Specifies the vDP application instance name, which is the same as the main application logical device/application instance name.
--------------------	-------------	---

Command Modes	connect module/
---------------	-----------------

Command History	Release	Modification
	2.4(1)	Added the <i>name</i> argument.
	1.1(4)	Command added.

**Usage Guidelines** See the vDP documentation for commands available from the CLI.

To exit the vDP console, enter **Ctrl-], .**

Return to the supervisor level of the FXOS CLI:

## Exit the console:

Enter ~, then **quit** to exit the Telnet application.

Example:

```
> Ctrl-], .
Firepower-module1> ~
telnet> quit
firepower#
```

## Exit the Telnet session:

Enter **Ctrl-], .**

Example:

```
> Ctrl-], .
Firepower-module1> Ctrl-], .
firepower#
```

## Example

This example shows how to connect to the vDP CLI on module 1:

```
firepower# connect module 1 console
Telnet escape character is '~'.
Trying 127.5.1.1...
Connected to 127.5.1.1.
```

Escape character is '~'.

CISCO Serial Over LAN:  
Close Network Connection to Exit

Firepower-module1> connect vdp

**Related Commands**

Command	Description
<b>connect asa</b>	Connects to the ASA CLI.
<b>connect ftd</b>	Connects to the threat defense CLI.
<b>connect module</b>	Connects to the module CLI.

# create app-instance

To define an application instance, use the **create app-instance** command.

**create app-instance** *app\_type app\_name*

## Syntax Description

<i>app_name</i>	The name of the application instance, between 1 and 64 characters. You will use this device name when you create the logical device for this instance.
<i>app_type</i>	The application type, either <b>asa</b> , <b>ftd</b> , or <b>vdp</b> .

## Command Modes

scope ssa/scope slot/

## Command History

Release	Modification
2.4(1)	The <i>app_name</i> argument is now required.
1.1(1)	Command added.

## Usage Guidelines

You can set many parameters for this application instance, including the the image version, deployment type, resource profile and mode. You can also enable, disable and restart the application.

## Example

The following example shows how to set the image version for an threat defense application instance:

```
firepower# scope ssa
firepower /ssa # scope slot 1
firepower /ssa/slot # create app-instance ftd MyDevice1
firepower /ssa/slot/app-instance* # set deploy-type container
firepower /ssa/slot/app-instance* # set resource-profile-name silver 1
firepower /ssa/slot/app-instance* # set startup-version 6.3.0
firepower /ssa/slot/app-instance* #
```

## Related Commands

Command	Description
<b>show app-attri</b>	Shows current application attributes.

# create bootstrap-key FIREWALL\_MODE

To specify the firewall mode, routed or transparent, in the bootstrap configuration for the threat defense and ASA, use the **create bootstrap-key FIREWALL\_MODE** command.

## create bootstrap-key FIREWALL\_MODE

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

**Command Default** The default mode is routed.

Command History	Release	Modification
	2.4(1)	Added support for the ASA.
	1.1(4)	Command added for FTD.

**Usage Guidelines** Bootstrap settings are meant for initial deployment only, or for disaster recovery. For normal operation, you can change most values in the application CLI configuration.

## Example

The following example shows how to set the mode to routed mode:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key FIREWALL_MODE
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value routed
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
firepower /ssa/logical-device/mgmt-bootstrap* #
```

Related Commands	Command	Description
	<b>create logical-device</b>	Creates the logical device.
	<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
	<b>set value</b>	Sets the value for this command.

# create bootstrap-key MANAGEMENT\_TYPE

To specify the manager, FMC, FDM, or CDO in the bootstrap configuration for the threat defense, use the **create bootstrap-key MANAGEMENT\_TYPE** command.

**create bootstrap-key MANAGEMENT\_TYPE**

## Command Modes

scope ssa/create logical-device/create mgmt-bootstrap/

## Command Default

The default manager is FMC.

## Command History

Release	Modification
2.7(1)	Command added for FTD.

## Usage Guidelines

Bootstrap settings are meant for initial deployment only, or for disaster recovery. For normal operation, you can change most values in the application CLI configuration.

## Example

The following example shows how to set the manager to FDM:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key MANAGEMENT_TYPE
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value LOCALLY_MANAGED
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
firepower /ssa/logical-device/mgmt-bootstrap* #
```

The following example shows how to set the manager to CDO:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key MANAGEMENT_TYPE
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value CDO
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
firepower /ssa/logical-device/mgmt-bootstrap* #
```

## Related Commands

Command	Description
<b>create logical-device</b>	Creates the logical device.
<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
<b>set value</b>	Sets the value for this command.



# create bootstrap-key PERMIT\_EXPERT\_MODE

To permit Expert Mode from FTD SSH sessions for the threat defense, use the **create bootstrap-key PERMIT\_EXPERT\_MODE** command.

**create bootstrap-key PERMIT\_EXPERT\_MODE**

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

**Command Default** The default is no.

Command History	Release	Modification
	2.4(1)	Command added.

**Usage Guidelines** Expert Mode provides FTD shell access for advanced troubleshooting. By default for container instances, Expert Mode is only available to users who access the FTD CLI from the FXOS CLI. This limitation is only applied to container instances to increase isolation between instances. Use Expert Mode only if a documented procedure tells you it is required, or if the Cisco Technical Assistance Center asks you to use it. To enter this mode, use the expert command in the FTD CLI.

## Example

The following example shows how to enable Expert Mode from SSH:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
firepower /ssa/logical-device* # create mgmt-bootstrap ftd
firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key PERMIT_EXPERT_MODE
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value yes
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
firepower /ssa/logical-device/mgmt-bootstrap* #
```

Related Commands	Command	Description
	<b>create logical-device</b>	Creates the logical device.
	<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
	<b>set value</b>	Sets the value for this command.

# create bootstrap-key MANAGEMENT\_TYPE

create bootstrap-key-Secret CDO\_ONBOARD

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

Command History	Release	Modification
	2.13(1)	Command added for FTD.

**Usage Guidelines** Bootstrap settings are meant for initial deployment only, or for disaster recovery. For normal operation, you can change most values in the application CLI configuration.

## Example

The following example shows how to set the CDO onboard value for the FTD device:

```
Firepower /SSA-5 /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key-secret CDO_ONBOARD
Firepower /SSA-5 /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value
Firepower /SSA-5 /ssa/logical-device/mgmt-bootstrap/bootstrap-key* #
Enter a value:(the string "configure manager add cisco-sapphire.app.staging.cdo.cisco.com
TuNDBm6peReVDbU kOpZCgtJlGqWKbD30 o9B064UXEwmr3AYAEpuflf4qE2E3JKY5 <display_name>" should
be
entered)
Confirm the value: (repeat the string)
Firepower /SSA-5 /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # commit-buffer
```

Related Commands	Command	Description
	create logical-device	Creates the logical device.
	create mgmt-bootstrap	Creates the bootstrap configuration for the application.
	set value	Sets the value for this command.

# create bootstrap-key-secret PASSWORD

To specify the admin password in the bootstrap configuration for the threat defense and ASA, use the **create bootstrap-key-secret PASSWORD** command.

## create bootstrap-key-secret PASSWORD

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

**Command Default** When the admin password is not set.

Command History	Release	Modification
	1.1(4)	Command added for FTD.
	2.4(1)	Added support for the ASA.

**Usage Guidelines** The pre-configured ASA admin user and enable password is useful for password recovery; if you have FXOS access, you can reset the admin user password if you forget it.

## Example

The following example shows how to set the mode to routed mode:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # create bootstrap-key-secret
PASSWORD
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value
Enter a value: floppylampshade
Confirm the value: floppylampshade
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key-secret* # exit
Firepower /ssa/logical-device/mgmt-bootstrap* #
```

Related Commands	Command	Description
	<b>create logical-device</b>	Creates the logical device.
	<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
	<b>set value</b>	Sets the value for this command.

# create bootstrap-key-secret REGISTRATION\_KEY

To specify a registration key to be shared between the threat defense device and management center in the bootstrap configuration, use the **create bootstrap-key-secret REGISTRATION\_KEY** command.

## create bootstrap-key-secret REGISTRATION\_KEY

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

**Command Default** The registered key is not generated.

Command History	Release	Modification
	1.1(4)	Command added for FTD.

**Usage Guidelines** You can choose any passphrase for this registration key between 1 and 37 characters; you will enter the same key on the FMC when you add the FTD. Bootstrap settings are meant for initial deployment only, or for disaster recovery. For normal operation, you can change most values in the application CLI configuration.

## Example

The following example shows how to set the value for the registration key:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # create bootstrap-key-secret
REGISTRATION_KEY
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key-secret* # set value
Enter a value: gratuitousapples
Confirm the value: gratuitousapples
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key-secret* # exit
Firepower /ssa/logical-device/mgmt-bootstrap* #
```

Related Commands	Command	Description
	<b>create logical-device</b>	Creates the logical device.
	<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
	<b>set value</b>	Sets the value for this command.

# create bootstrap-key DNS\_SERVERS

To specify a comma-separated list of DNS servers for the threat defense, use the **create bootstrap-key DNS\_SERVERS** command.

## create bootstrap-key DNS\_SERVERS

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

**Command Default** The default is no.

**Command History**

Release	Modification
2.4(1)	Command added.

**Usage Guidelines** The FTD uses DNS if you specify a hostname for the FMC.

## Example

The following example shows how to specify a hostname:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
Firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key DNS_SERVERS
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value 10.9.8.7,10.9.6.5
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
Firepower /ssa/logical-device/mgmt-bootstrap* #
```

## Related Commands

Command	Description
<b>create logical-device</b>	Creates the logical device.
<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
<b>set value</b>	Sets the value for this command.

# create bootstrap-key FIREPOWER\_MANAGER\_IP

To specify the IP address or hostname or NAT ID of the managing Firepower Management Center, use the **create bootstrap-key FIREPOWER\_MANAGER\_IP** command.

**create bootstrap-key FIREPOWER\_MANAGER\_IP**

**Command Modes** scope ssa/create logical-device/create mgmt-bootstrap/

**Command Default** The default is no.

Command History	Release	Modification
	2.4(1)	Command added.

**Usage Guidelines** Normally, you need both IP addresses (along with a registration key) for both routing purposes and for authentication: the FMC specifies the device IP address, and the device specifies the FMC IP address. However, if you only know one of the IP addresses, which is the minimum requirement for routing purposes, then you must also specify a unique NAT ID on both sides of the connection to establish trust for the initial communication and to look up the correct registration key. You can specify any text string as the NAT ID, from 1 to 37 characters. The FMC and device use the registration key and NAT ID (instead of IP addresses) to authenticate and authorize for initial registration.

## Example

The following example shows how to enable Expert Mode from SSH:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
Firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key FIREPOWER_MANAGER_IP
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value 10.10.10.7
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
Firepower /ssa/logical-device/mgmt-bootstrap* #
```

Related Commands	Command	Description
	<b>create logical-device</b>	Creates the logical device.
	<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
	<b>set value</b>	Sets the value for this command.

# create bootstrap-key SEARCH\_DOMAINS

To specify a comma-separated list of search domains, use the **create bootstrap-key SEARCH\_DOMAINS** command.

## create bootstrap-key SEARCH\_DOMAINS

<b>Command Modes</b>	scope ssa/create logical-device/create mgmt-bootstrap/
----------------------	--

<b>Command Default</b>	The default is no.
------------------------	--------------------

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	2.4(1)	Command added.

## Example

The following example shows how to enable Expert Mode from SSH:

```
firepower# scope ssa
firepower /ssa # create logical-device FTD1 ftd 1 standalone
Firepower /ssa/logical-device* # create mgmt-bootstrap ftd
Firepower /ssa/logical-device/mgmt-bootstrap* # create bootstrap-key SEARCH_DOMAINS
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # set value cisco.com,example.com
Firepower /ssa/logical-device/mgmt-bootstrap/bootstrap-key* # exit
Firepower /ssa/logical-device/mgmt-bootstrap* #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>create logical-device</b>	Creates the logical device.
	<b>create mgmt-bootstrap</b>	Creates the bootstrap configuration for the application.
	<b>set value</b>	Sets the value for this command.

# create breakout

To create a breakout port, use the **create breakout** command. If a breakout with the specified slot and port IDs already exists, the command will fail.

To add or enter a breakout port, utilize the **enter breakout** command. If the specified breakout does not exist, it is created and entered; if the breakout port exists, it is entered.

You also can use the **scope** form of this command to enter an existing breakout port to view properties.

To delete an existing breakout port, use the **delete** form of this command.

**create breakout** *slot\_ID* *port\_ID*

<b>Syntax Description</b>	<i>slot_ID</i>	Use its slot number to identify the port module to be broken out.
	<i>port_ID</i>	Assign an ID number to this breakout port.
<b>Command Modes</b>	scope cabling/scope fabric a/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1.1	Command added.
<b>Usage Guidelines</b>	<p>In conjunction with the use of a breakout cable, you can use this command to “break out” a 40-Gigabit Ethernet port, creating up to four unconfigured 10-Gigabit ports.</p> <p>Hardware bypass-capable interfaces cannot be configured as breakout ports.</p>	



**Note** Because configuring breakout on a port causes a system reboot, we recommend you break out all required ports before committing the changes.

## Example

The following example shows how to create four breakout ports on slot 2:

```
firepower# scope cabling
firepower /cabling/fabric/ # scope fabric
firepower /cabling/fabric/ # create breakout 2 1
Warning: This action will reboot the system and any existing configurations on 40G port
will be erased.!
firepower /cabling/fabric/breakout* # up
firepower /cabling/fabric/ # create breakout 2 2
Warning: This action will reboot the system and any existing configurations on 40G port
will be erased.!
firepower /cabling/fabric/breakout* # up
firepower /cabling/fabric/ # create breakout 2 3
Warning: This action will reboot the system and any existing configurations on 40G port
will be erased.!
firepower /cabling/fabric/breakout* # up
firepower /cabling/fabric/ # create breakout 2 4
```



Warning: This action will reboot the system and any existing configurations on 40G port will be erased.!

```
firepower /cabling/fabric/breakout* # commit-buffer
```

```
firepower /cabling/fabric/breakout #
```

**Related Commands**

Command	Description
<b>delete breakout</b>	Deletes an existing breakout port.
<b>enter aggr-interface</b>	Enters an aggregate interface where you can set parameters.

## create certreq

To add a new keyring certificate request, use the **create certreq** command. If a request already exists for the current keyring, the command will fail.

To edit an existing certificate request, use the **enter certreq** command.

You also can use the **scope** form of this command to enter an existing certificate request to assign or change properties.

To delete an existing certificate request, use the **delete** form of this command.

**create certreq** [**ip** | **subject-name**]

**delete certreq**

**enter certreq**

**scope certreq**

<b>Syntax Description</b>	<b>ip</b> <i>ip_address</i>	(Optional) Enter the <b>ip</b> keyword and the IPv4 address of the domain on which this device resides. You will be asked to enter and confirm a password for the request. This parameter applies only to the <b>create certreq</b> form of the command.
	<b>subject-name</b> <i>name</i>	(Optional) Enter the <b>subject-name</b> keyword and an identifier for this request; for example, the appliance host name. You will be asked to enter and confirm a password for the request. This parameter applies only to the <b>create certreq</b> form of the command.
<b>Command Modes</b>	scope security/scope keyring/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	<p>When you create a new keyring certificate request, you are automatically entered into certificate request mode (security/keyring/certreq) with an asterisk indicating the new certificate request is not yet defined and committed. You also can scope into certificate request mode for an existing keyring.</p> <p>Use the <b>set</b> command in certificate request mode to specify certificate request parameters.</p>	



**Note** Before you create or commit a new certificate request, you must set the RSA key modulus (SSL key length) using [set modulus](#).

### Example

This example shows how to create a new keyring and its certificate request:

```

firepower # scope security
firepower /security # create keyring test-ring2
firepower /security/keyring* # create certreq ip 209.165.201.20
Certificate request password:
Confirm certificate request password:
firepower /security/keyring* # scope certreq
firepower /security/keyring/certreq* #
firepower /security/keyring/certreq* # set ?
    country      Country name (2 letter code)
    dns           DNS name (subject alternative name)
    e-mail        E-mail name
    fi-a-ip       Certificate request FI A ip address
    fi-a-ipv6     Certificate request FI A ipv6 address
    fi-b-ip       Certificate request FI B ip address
    fi-b-ipv6     Certificate request FI B ipv6 address
    ip            Certificate request ip address
    ipv6          Certificate request ipv6 address
    locality      Locality name (eg, city)
    org-name      Organisation name (eg, company)
    org-unit-name Organisational Unit Name (eg, section)
    password      Certificate request password
    state         State, province or county (full name)
    subject-name  Certificate request subject name

firepower /security/keyring/certreq* # set

```

**Related Commands**

Command	Description
<b>delete certreq</b>	Deletes an existing keyring certificate request.
<b>set (certreq)</b>	Sets keyring certificate request-related information.

## create class

To add a new class of statistics to a statistics threshold policy, use the **create class** command. If a class with the specified name already exists, the command will fail.

To add or edit an statistics class, use the **enter class** command. If the specified class does not exist, it is created and entered; if the class exists, it is entered.

You also can use the **scope** form of this command to enter an existing class to assign or change properties. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing class of statistics, use the **delete** form of this command.

**create class** *type*

**delete class** *type*

**enter class** *type*

**scope class** *type*

Syntax Description	<div><div><div>type</div></div><div><div>Specify the desired statistics class.</div><div>Available classes depend on the statistics threshold policy in your current mode. For example, in <code>eth-server/</code> mode, available classes include <code>chassis-stats</code> and <code>ether-error-stats</code>. In <code>eth-uplink/</code> mode, available classes include <code>ether-rx-stats</code> and <code>ether-rx-stats</code>. In <code>org/</code> mode, available classes include <code>cpu-env-stats</code> and <code>ethernet-port-err-stats</code>.</div><div>Use the <b>create class ?</b> command to view a list of classes available for the current statistics threshold policy.</div></div></div>				
Command Modes	<div><div>scope eth-server/scope stats-threshold-policy/</div><div>scope eth-uplink/scope stats-threshold-policy/</div><div>scope org/scope stats-threshold-policy/</div></div>				
Command History	<table><tr><th>Release</th><th>Modification</th></tr><tr><td>1.1(1)</td><td>Command added.</td></tr></table>	Release	Modification	1.1(1)	Command added.
Release	Modification				
1.1(1)	Command added.				
Usage Guidelines	<div><div>Use classes to place thresholds on specific sets of statistics. For example, you might want to define a threshold on a port that raises a fault if the average number of packets dropped exceeds a certain amount. For this class, you would create threshold properties for Ethernet error statistics.</div><div>You can configure multiple classes for a statistics threshold policy.</div><div>Use the <b>set collection-interval</b> command to define how frequently statistics are collected, and use the <b>set reporting-interval</b> command to define how frequently the statistics are reported. These intervals define a statistics collection policy.</div></div>				



**Note** There is one default statistics threshold policy each for Ethernet server ports or Ethernet uplink ports. You cannot create additional statistics collection policies and you cannot delete the existing default policies for these components—you can only modify the default policies. However, you can create and delete statistics threshold policies in organization mode (`scope org/`).

### Examples

This example shows how to scope into the Ethernet server statistics threshold policy class, create a chassis statistics class, create an input power (Watts) property, specify that the normal power is 8 kW, create an above normal warning threshold of 11 kW, and then commit the class:

```
firepower # scope eth-server
firepower /eth-server # scope stats-threshold-policy default
firepower /eth-server/stats-threshold-policy # create class chassis-stats
firepower /eth-server/stats-threshold-policy/class* # create property input-power
firepower /eth-server/stats-threshold-policy/class/property* # set normal-value 8000.0
firepower /eth-server/stats-threshold-policy/class/property* # create threshold-value
above-normal warning
firepower /eth-server/stats-threshold-policy/class/property/threshold-value* # set escalating
11000.0
firepower /eth-server/stats-threshold-policy/class/property/threshold-value* # commit-buffer
firepower /eth-server/stats-threshold-policy/class/property/threshold-value #
```

This example shows how to scope into organization mode, create a new statistics threshold policy for server and server component statistics, create a threshold policy class for CPU environment statistics, create a CPU temperature property, specify that the normal CPU temperature is 48.5° C, create an above normal warning threshold of 50° C, and commit the entire transaction:

```
firepower # scope org
firepower /org # create stats-threshold-policy ServStatsPolicy
firepower /org/stats-threshold-policy* # create class cpu-env-stat
firepower /org/stats-threshold-policy/class* # create property temperature
firepower /org/stats-threshold-policy/class/property* # set normal-value 48.5
firepower /org/stats-threshold-policy/class/property* # create threshold-value above-normal
warning
firepower /org/stats-threshold-policy/class/property/threshold-value* # set escalating 50.0
firepower /org/stats-threshold-policy/class/property/threshold-value* # commit-buffer
firepower /org/stats-threshold-policy/class/property/threshold-value #
```

### Related Commands

Command	Description
<b>delete class</b>	Deletes an existing class of statistics.
<b>enter class</b>	Enters a statistics class. If the class does not exist, it is created.
<b>enter property</b>	Enters or creates a property for a class of statistics.
<b>scope stats-threshold-policy</b>	Enters stats-threshold-policy mode, where you manage specific statistics classes.

# create connection

To add a new IPSec connection, use the **create connection** command. If a connection with the specified name already exists, the command will fail.

To add or edit an IPSec connection, use the **enter connection** command. If the specified connection does not exist, it is created and entered; if the connection exists, it is entered.

You also can use the **scope** form of this command to enter an existing connection to assign or change properties. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing connection, use the **delete** form of this command.

**create connection** *name*

**enter connection** *name*

**delete connection** *name*

**scope connection** *name*

<b>Syntax Description</b>	<i>name</i>	The connection name; can be up to 16 alphanumeric characters.
<b>Command Modes</b>	scope security/scope ipsec/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	<p>When you create a new IPSec connection, you are automatically entered into security/ipsec/connection mode with an asterisk indicating the new connection is not yet committed. You can configure the connection before committing it.</p> <p>After you create a connection, the name cannot be changed. You must delete the connection and create a new one.</p>	

## Example

This example shows how to create and enter a new IPSec connection:

```
firepower # scope security
firepower /security # scope ipsec
firepower /security/ipsec # enter connection ipsec_conn2
firepower /security/ipsec/connection* #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>set adminstate</b>	Sets the IPSec connection administrative state to disabled or enabled.
	<b>show connection</b>	Shows current IPSec connection information.

## create destination

To add a new Smart Call Home destination, use the **create destination** command. If a destination with the specified name already exists, the command will fail.

To add or edit a Smart Call Home destination, use the **enter destination** command. If the specified destination does not exist, it is created and entered; if the destination exists, it is entered.

You also can use the **scope** form of this command to enter an existing destination to assign or change properties. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing destination, use the **delete** form of this command.

**create destination** *name*

**delete destination** *name*

**enter destination** *name*

**scope destination** *name*

<b>Syntax Description</b>	<i>name</i>	The name identifying the Smart Call Home destination.
<b>Command Modes</b>	scope monitoring/scope callhome/scope profile/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.4(1)	Command added.
<b>Usage Guidelines</b>	When you create a new Smart Call Home destination, you are automatically entered into callhome/profile mode (monitoring/callhome/profile) with an asterisk indicating the new destination is not yet committed. You can set the destination parameters—transport protocol and an email address—and then commit the new destination information.	



**Note** An email address is the only allowed destination address in a callhome profile.

After you create a Smart Call Home destination, the destination name cannot be changed. You must delete the destination and create a new one.

### Example

This example shows how to create, enter and configure a Smart Call Home destination:

```
firepower # scope monitoring
firepower /monitoring # scope callhome
firepower /monitoring/callhome # scope profile SLProfile
firepower /monitoring/callhome/profile # enter destination TestDest
firepower /monitoring/callhome/profile/destination* # set address user1@test.com
firepower /monitoring/callhome/profile/destination* # set protocol email
firepower /monitoring/callhome/profile/destination* # commit-buffer
firepower /monitoring/callhome/profile/destination #
```

**Related Commands**

Command	Description
<b>delete destination</b>	Deletes an existing Smart Call Home destination.
<b>enter destination</b>	Enters a Smart Call Home destination.
<b>set address</b>	Sets an email address for a Smart Call Home destination.
<b>set protocol</b>	Sets the transport protocol for a Smart Call Home destination.



# create dns

To create DNS name server in FXOS, use the **create dns** command.

## create dns

<b>Syntax Description</b>	<b>create dns</b>	This command is used to create a DNS name server in FXOS.
<b>Command Modes</b>	scope system/scope services	
<b>Command History</b>	Release	Modification
	1.1(1)	Command added.
<b>Usage Guidelines</b>	By default, this command creates the DNS name server in FXOS.	

## Example

This example shows how to create a DNS name server:

```
firepower# scope system; scope services
firepower /system /services # create dns 192.0.2.1
firepower /system /services* # commit
```

# create hw-crypto

To create a TLS crypto acceleration configuration on a container instance, use the **create hw-crypto** command. For more information about TLS crypto acceleration, see the *Management Center Configuration Guide*.

## create hw-crypto

### Command Modes

connect module

### Command History

Release	Modification
2.7.1	This command was introduced.

### Usage Guidelines

This command deletes a TLS crypto acceleration configuration for a container instance. If TLS crypto acceleration is enabled on the container instance, the command disables it before deleting the configuration.

## Examples

Following is an example of creating a TLS crypto acceleration configuration:

```
scope ssa
/ssa # show app-instance
```

App Name	Identifier	Slot ID	Admin State	Oper State	Running Version	Startup Version
Deploy Type	Turbo Mode	Profile Name	Cluster State	Cluster Role		
ftd	FTD-FDM	1	Enabled	Online	6.5.0.1159	6.5.0.1159
	Native	No		Not Applicable	None	
ftd	ftd2	2	Enabled	Online	6.5.0.1159	6.5.0.1159
	Container	No	Default-Small	Not Applicable	None	

```
/ssa # sc slot 2
/ssa/slot # scope app-instance ftd ftd2
/ssa/slot/app-instance # create hw-crypto
/ssa/slot/app-instance* # commit-buffer
```

### Related Commands

Command	Description
<b>delete hw-crypto</b>	Delete a TLS crypto acceleration configuration for a container instance.
<b>scope hw-crypto</b>	Enable or disable TLS crypto acceleration configuration on a container instance.
<b>show hw-crypto</b>	Display the status of TLS crypto acceleration configuration on a container instance.

# create ip-block

To add a new block of IPv4 addresses for service access, use the **create ip-block** command. If an address block with the specified properties already exists, the command will fail.

To add or edit a block of IPv4 addresses, use the **enter ip-block** command. If the specified address block does not exist, it is created and entered; if the address block exists, it is entered.

You also can use the **scope** form of this command to enter an existing address block to assign or change properties.

To delete an existing address block, use the **delete** form of this command.

**create ip-block** *ip\_address prefix\_length* { **https** | **snmp** | **ssh** }

**delete ip-block** *ip\_address prefix\_length* { **https** | **snmp** | **ssh** }

**enter ip-block** *ip\_address prefix\_length* { **https** | **snmp** | **ssh** }

**scope ip-block** *ip\_address prefix\_length* { **https** | **snmp** | **ssh** }

<b>Syntax Description</b>	<i>ip_address</i>	The starting address for the IPv4 address block.
	<i>prefix_length</i>	The prefix length; determines the number of addresses in the block. Value can be 0 to 32.
	<b>https</b>   <b>snmp</b>   <b>ssh</b>	The service (HTTPS, SNMP, or SSH) to which the address block is assigned.

**Command Modes** scope system/scope services/

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.

**Usage Guidelines** Use this command to assign a block of IPv4 addresses to provide access to a specified service (HTTPS, SNMP, or SSH).

When you create a new IP block, you are automatically entered into ip-block mode (system/services/ip-block) with an asterisk indicating the new block assignment is not yet committed.

On FXOS versions 2.3.1 and earlier, up to 25 different blocks can be configured for each service. On FXOS versions 2.4.1 and later, up to 100 different blocks can be configured for each service. An address of 0.0.0.0 and a prefix of 0 allows unrestricted access to a service. Each block of addresses is identified by its starting IPv4 address.

## Example

This example shows how to create, enter and verify an IPv4 address block to provide SSH access:

```
firepower # scope system
firepower /system # scope services
firepower /system/services # enter ip-block 192.168.200.101 32 ssh
firepower /system/services/ip-block* # commit-buffer
firepower /system/services/ip-block # up
firepower /system/services # show ip-block
```

```

Permitted IP Block:
  IP Address      Prefix Length Protocol
  -----
  0.0.0.0         0 https
  0.0.0.0         0 snmp
  0.0.0.0         0 ssh
  192.168.200.101 32 ssh
firepower /system/services #

```

**Related Commands**

Command	Description
<b>create ipv6-block</b>	Creates an IPv6 address block.
<b>delete ip-block</b>	Deletes an existing IPv4 block.

# create ipv6-block

To add a new block of IPv6 addresses for service access, use the **create ipv6-block** command. If an address block with the specified properties already exists, the command will fail.

To add or edit a block of IPv6 addresses, use the **enter ipv6-block** command. If the specified address block does not exist, it is created and entered; if the address block exists, it is entered.

You also can use the **scope** form of this command to enter an existing address block to assign or change properties.

To delete an existing address block, use the **delete** form of this command.

```
create ipv6-block ipv6_address prefix_length { https | snmp | ssh }
delete ipv6-block ipv6_address prefix_length { https | snmp | ssh }
enter ipv6-block ipv6_address prefix_length { https | snmp | ssh }
scope ipv6-block ipv6_address prefix_length { https | snmp | ssh }
```

Syntax Description	<i>ipv6_address</i>	The starting address for the IPv6 address block.
	<i>prefix_length</i>	The prefix length; determines the number of addresses in the block. Value can be 0 to 128.
	<b>https   snmp   ssh</b>	The service (HTTPS, SNMP, or SSH) to which the address block is assigned.

Command Modes	scope system/scope services/
---------------	------------------------------

Command History	Release	Modification
	1.1(1)	Command added.

Usage Guidelines	Use this command to assign a block of IPv6 addresses to provide access to a specified service (HTTPS, SNMP, or SSH).
------------------	--

When you create a new IPv6 block, you are automatically entered into ipv6-block mode (system/services/ipv6-block) with an asterisk indicating the new block assignment is not yet committed.

On FXOS versions 2.3.1 and earlier, up to 25 different blocks can be configured for each service. On FXOS versions 2.4.1 and later, up to 100 different blocks can be configured for each service. An address of 0:0:0:0:0:0:0 and a prefix of 0 allows unrestricted access to a service. Each block of addresses is identified by its starting IPv6 address.

## Example

This example shows how to create, enter and verify an IPv6 address block to provide SSH access:

```
firepower # scope system
firepower /system # scope services
firepower /system/services # create ipv6-block 2001:DB8:1::1 64 ssh
firepower /system/services/ipv6-block* # commit-buffer
firepower /system/services/ipv6-block # up
firepower /system/services # show ipv6-block
```

```

Permitted IPv6 Block:
  IPv6 Address Prefix Length Protocol
  -----
  ::                0 https
  ::                0 snmp
  ::                0 ssh
  2001:DB8:1::1
                    64 ssh
firepower /system/services #

```

**Related Commands**

Command	Description
<b>create ip-block</b>	Creates an IPv4 block.
<b>delete ipv6-block</b>	Deletes an existing IPv6 block.

# create keyring

To add a new RSA keyring, use the **create keyring** command. If a keyring with the specified name already exists, the command will fail.

To edit an existing keyring, use the **enter keyring** command.

You also can use the **scope** form of this command to enter an existing keyring to assign or change properties.

To delete an existing keyring, use the **delete** form of this command.

**create keyring** *name*

**delete keyring** *name*

**enter keyring** *name*

**scope keyring** *name*

<b>Syntax Description</b>	<i>name</i>	The name identifying the keyring; can be between 1 and 16 characters.
<b>Command Modes</b>	scope security/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	When you create a new keyring, you are automatically entered into keyring mode (security/keyring) with an asterisk indicating the new keyring is not yet committed. You can create a keyring certificate request, and set keyring parameters such as RSA key modulus and certificate authority trustpoint, and then commit the new keyring information.	

## Example

This example shows how to create and enter a new RSA keyring:

```
firepower # scope security
firepower /security # enter keyring test_keyring
firepower /security/keyring* # set ?
    cert      Keyring certificate
    modulus    RSA key modulus
    regenerate Regenerate keyring
    trustpoint Trustpoint CA

firepower /security/keyring* # set
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>delete keyring</b>	Deletes an existing RSA keyring.

# create local-user

To add a new local user account, use the **create local-user** command. If a local user account with the specified name already exists, the command will fail.

To add or edit a local user account, use the **enter local-user** command. If the specified account does not exist, it is created and entered; if the account exists, it is entered.

You also can use the **scope** form of this command to enter an existing local user account to assign or change properties.

To delete an existing local user account, use the **delete** form of this command.

**create local-user** *user\_name*

**delete local-user** *user\_name*

**enter local-user** *user\_name*

**scope local-user** *user\_name*

## Syntax Description

*user\_name*

The ID to be used when logging into this local user account. Note the following guidelines and restrictions when entering a user name:

- The name can contain between 1 and 32 characters, including the following:
  - Any alphabetic character
  - Any numeral
  - \_ (underscore)
  - - (dash)
  - . (dot)
- The name must be unique.
- The name must start with an alphabetic character. It cannot start with a number or a special character, such as an underscore.
- The name is case-sensitive.
- You cannot create an all-number name.

After you create a user account, you cannot change its name. You must delete the user account and create a new one.

## Command Modes

scope security/

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

You can configure up to 48 local user accounts. Each account must have a unique user name and password.



When you create a new user account, you are automatically entered into local user mode (/security/local-user) with an asterisk indicating the new account is not yet committed. You can specify additional user account information such as password, first and last names, and so on, and then commit the new account information.

After you create the user account, the account name cannot be changed. You must delete the user account and create a new one.

### Example

This example shows how to enter security mode, enter a local user account (simultaneously creating the new account since it does not exist), and then assigning first and last names to the account:

```
firepower # scope security
firepower /security # enter local-user test_user
firepower /security/local-user* # set firstname test
firepower /security/local-user* # set lastname user
firepower /security/local-user* # commit-buffer
firepower /security/local-user #
```

### Related Commands

Command	Description
<b>delete local-user</b>	Deletes an existing local user account.
<b>set expiration</b>	Specifies the date on which the user account expires.
<b>set password</b>	Sets a password for the user account.

# create member-port

To create a port-channel member port, use the **create member-port** command. If a member port with the specified ID already exists, the command will fail.

To add or enter a member port, utilize the **enter member-port** command. If the specified member port does not exist, it is created and entered; if the member port exists, it is entered.

You also can use the **scope** form of this command to enter an existing member port to assign or change properties..

To delete an existing member port, use the **delete** form of this command.

**create member-port** *interface\_id*

<b>Syntax Description</b>	<i>interface_id</i>	Identify the interface to be added to this port-channel using one of the following formats: <ul style="list-style-type: none"> <li>• <i>slot_id port_id</i> – The port location in the chassis in terms of slot number and port number.</li> <li>• <b>Ethernet</b><i>slot_id/port_id</i> – The Ethernet port label.</li> </ul>
---------------------------	---------------------	--

<b>Command Modes</b>	scope eth-uplink/scope fabric a/port-channel
----------------------	--

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1.1	Command added.

<b>Usage Guidelines</b>	<p>You must create or enter a port-channel before you can use this command.</p> <p>When you create a new member port, you are automatically entered into member-port mode (eth-uplink/fabric/port-channel/member-port) with an asterisk indicating the new member port is not yet committed.</p>
-------------------------	--

## Example

The following example shows how to create a new port-channel, enable it and add member ports:

```
firepower # scope eth-uplink
firepower /eth-uplink/fabric # scope fabric a
firepower /eth-uplink/fabric # create port-channel 4
firepower /eth-uplink/fabric/port-channel* # enable
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/1
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/2
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/3
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/4
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # commit-buffer
firepower /eth-uplink/fabric/port-channel #
```

**Related Commands**

Command	Description
<b>create port-channel</b>	Creates a new EtherChannel (port-channel).

# create ntp-server

To create NTP server in FXOS, use the **create ntp-server** command.

## create ntp-server

<b>Syntax Description</b>	<b>create ntp-server</b>	This command is used to create an NTP server in FXOS.
<b>Command Modes</b>	scope system/scope services/	
<b>Command History</b>	Release	Modification
	1.1(1)	Command added.
<b>Usage Guidelines</b>	By default, this command creates the NTP server in FXOS.	

## Example

The following example shows how to create the NTP server:

```
firepower# scope system;scope services

firepower /system/services # create ntp-server 192.0.2.1
firepower /system/services # commit

firepower /system/services/ntp-server # set
ntp-sha1-key-id      NTP SHA-1 key id <===== [Optional] Configure NTP authentication
key ID
ntp-sha1-key-string  NTP SHA-1 key string <===== [Optional] Configure NTP
authentication key string

firepower /system/services/ntp-server # commit
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>show ntp-server</b>	This command displays the NTP server.

## create policy (callhome)

To add a new Smart Call Home and Smart Licensing policy, use the **create policy** command. If a policy with the specified name already exists, the command will fail.

To add or edit an IPSec connection, use the **enter policy** command. If the specified policy does not exist, it is created and entered; if the policy exists, it is entered.

You also can use the **scope** form of this command to enter an existing policy to assign or change properties.

To delete an existing policy, use the **delete** form of this command.

**create policy** *event*

**delete policy** *event*

**enter policy** *event*

**scope policy** *event*

<b>Syntax Description</b>	<i>event</i> The fault or system event type. See Usage Guidelines below for event options.	
<b>Command Modes</b>	scope monitoring/scope callhome/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	<p>When you create a new Smart Call Home policy, you are automatically entered into callhome/policy mode (monitoring/callhome/policy) with an asterisk indicating the new policy is not yet committed. You can set property values and enable/disable services, and then commit the new policy.</p> <p>After you create a Smart Call Home policy, the policy name cannot be changed. You must delete the policy and create a new one.</p> <p>Use this command to create an instance of a policy for an existing type of fault or system event. The available keywords for Call Home policy event types are:</p> <ul style="list-style-type: none"> <li>• adaptor-mismatch</li> <li>• arp-targets-config-error</li> <li>• association-failed</li> <li>• configuration-failure</li> <li>• connectivity-problem</li> <li>• election-failure</li> <li>• equipment-degraded</li> <li>• equipment-disabled</li> <li>• equipment-inaccessible</li> <li>• equipment-inoperable</li> </ul>	

- equipment-offline
- equipment-problem
- equipment-removed
- fru-problem
- health-led-amber
- health-led-amber-blinking
- identity-unestablishable
- inventory-failed
- license-graceperiod-expired
- limit-reached
- link-down
- management-services-failure
- management-services-unresponsive
- memory-error
- mgmtif-down
- ndisc-targets-config-error
- near-max-limit
- port-failed
- power-problem
- psu-insufficient
- psu-mixed-mode
- thermal-problem
- version-incompatible
- vif-ids-mismatch
- voltage-problem

### Example

This example shows how to create, enter and enable a Call Home policy instance for link-down events:

```
firepower # scope monitoring
firepower /monitoring # scope callhome
firepower /monitoring/callhome # enter policy link-down
firepower /monitoring/callhome/policy* # set admin-state enabled
firepower /monitoring/callhome/policy* # commit-buffer
```

```
firepower /monitoring/callhome/policy #
```

**Related Commands**

Command	Description
<b>delete policy</b>	Deletes an existing Smart Call Home policy.
<b>set admin-state</b>	Enables or disables the administrative state for a Smart Call Home policy.

# create policy (flow control)

To add a new named flow-control policy, use the **create policy** command. If a policy with the specified name already exists, the command will fail.

To add or edit a named flow-control policy, use the **enter policy** command. If the specified policy does not exist, it is created and entered; if the policy exists, it is entered.

You also can use the **scope** form of this command to enter an existing policy to assign or change properties.

To delete an existing policy, use the **delete** form of this command.

**create policy** *name*

**delete policy** *name*

**enter policy** *name*

**scope policy** *name*

<b>Syntax Description</b>	<table> <tr> <td data-bbox="334 772 649 808"><i>name</i></td><td data-bbox="649 772 1492 861">A name to identify the flow-control policy. The name can be from 1 to 16 characters.</td></tr> </table>	<i>name</i>	A name to identify the flow-control policy. The name can be from 1 to 16 characters.		
<i>name</i>	A name to identify the flow-control policy. The name can be from 1 to 16 characters.				
<b>Command Modes</b>	scope eth-uplink/scope flow-control/				
<b>Command History</b>	<table> <tr> <th data-bbox="334 959 649 995">Release</th><th data-bbox="649 959 1492 995">Modification</th></tr> <tr> <td data-bbox="334 1018 649 1054">1.1(1)</td><td data-bbox="649 1018 1492 1054">Command added.</td></tr> </table>	Release	Modification	1.1(1)	Command added.
Release	Modification				
1.1(1)	Command added.				

## Usage Guidelines

Flow-control policies determine whether the uplink Ethernet ports in an appliance domain send and receive IEEE 802.3x pause frames when the receive buffer for a port reaches full capacity. These pause frames request that the transmitting port stop sending data for a few milliseconds until the buffer clears. For flow control to work between devices, you must enable the corresponding send and receive flow-control parameters for both devices.

The `default` flow-control policy disables send and receive control, and sets the priority to auto-negotiate.

When you create a new flow-control policy, you are automatically entered into flow-control/policy mode (eth-uplink/flow-control/policy) with an asterisk indicating the new policy is not yet committed. You can set policy property values and then commit the new policy.

After you create a flow-control policy, the policy name cannot be changed. You must delete the policy and create a new one.

## Example

This example shows how to create and enter a named policy for flow control:

```
firepower # scope eth-uplink
firepower /eth-uplink # scope flow-control
firepower /eth-uplink/flow-control # enter policy FCpolicy1
firepower /eth-uplink/flow-control/policy* # commit-buffer
firepower /eth-uplink/flow-control/policy #
```



**Related Commands**

Command	Description
<b>delete policy</b>	Deletes an existing flow-control policy.
<b>set</b>	In flow-control/policy mode, sets flow-control policy properties.
<b>show policy</b>	Shows property values for a flow-control policy.

# create port-channel

To create an EtherChannel (also known as a port-channel), use the **create port-channel** command. If a port-channel with the specified ID already exists, the command will fail.

To add or enter a port-channel, utilize the **enter port-channel** command. If the specified port-channel does not exist, it is created and entered; if the port-channel exists, it is entered.

You also can use the **scope** form of this command to enter an existing port-channel to assign or change properties..

To delete an existing port-channel, use the **delete** form of this command.

## create port-channel *id*

### Syntax Description

*id* Assign an ID number to this port-channel.

### Command Modes

scope eth-uplink/scope fabric a/

### Command History

Release	Modification
1.1.1	Command added.

### Usage Guidelines

When you create a new port-channel, you are automatically entered into port-channel mode (eth-uplink/fabric/port-channel) with an asterisk indicating the new port-channel is not yet committed. You can set the port-channel parameters and then commit the new port-channel.

After creating a new port-channel, enable it and add member ports.

When the Firepower 4100/9300 chassis creates an EtherChannel, the EtherChannel stays in a **Suspended** state until you assign it to a logical device, even if the physical link is up. The EtherChannel will be brought out of this **Suspended** state in the following situations:

- The EtherChannel is added as a data or management port for a standalone logical device.
- The EtherChannel is added as a management or CCL port for a logical device that is part of a cluster.
- The EtherChannel is added as a data port for a logical device that is part of a cluster and at least one security module has joined the cluster.

Note that the EtherChannel does not come up until you assign it to a logical device. If the EtherChannel is removed from the logical device or the logical device is deleted, the EtherChannel will revert to a **Suspended** state.



**Note** The Firepower 4100/9300 chassis only supports EtherChannels in Active Link Aggregation Control Protocol (LACP) mode. We suggest setting the connecting switch ports to Active mode for the best compatibility.

### Example

The following example shows how to create a new port-channel, enable it and add member ports:

```

firepower # scope eth-uplink
firepower /eth-uplink/fabric # scope fabric a
firepower /eth-uplink/fabric # create port-channel 4
firepower /eth-uplink/fabric/port-channel* # enable
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/1
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/2
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/3
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # create member-port Ethernet1/4
firepower /eth-uplink/fabric/port-channel/member-port* # exit
firepower /eth-uplink/fabric/port-channel* # commit-buffer
firepower /eth-uplink/fabric/port-channel #

```

### Related Commands

Command	Description
<b>create member-port</b>	Adds a member port to a port-channel.
<b>set (port-channel)</b>	Sets or changes the parameters for an existing port-channel.

# create pre-login-banner

To create a banner that is presented prior to the log-in screen, use the **create pre-login-banner** command. If a pre-login banner already exists, the command will fail.

To add or edit the pre-login banner, use the **enter pre-login-banner** command. If a banner does not exist, it is created and entered; if the banner exists, it is entered.

You also can use the **scope** form of this command to enter an existing pre-login banner to set or clear the message.

To delete an existing banner, use the **delete** form of this command.

## create pre-login-banner

### Syntax Description

This command has no arguments or keywords.

### Command Modes

scope security/scope banner/

### Command History

Release	Modification
1.1(1)	Command added.

### Usage Guidelines

When you create a new pre-login banner, it is initially blank and you are automatically entered into pre-login-banner mode (security/banner/pre-login-banner) with an asterisk indicating the banner is not yet specified and committed.

Use the **set message** command to enter the pre-login banner text. You must enter `ENDOFBUF` (must be all capital letters) to terminate the banner message.

If a pre-login banner already exists when you enter this command, the command will fail with the message `Error: Managed object already exists.`

### Example

This example shows how to create and specify a pre-login banner, then commit and view it:

```
firepower # scope security
firepower /security # scope banner
firepower /security/banner # create pre-login-banner
firepower /security/banner/pre-login-banner* # set message
Enter lines one at a time. Enter ENDOFBUF to finish. Press ^C to abort.
Enter prelogin banner:
>Firepower-9300-2
>Western Data Center
>ENDOFBUF
firepower /security/banner/pre-login-banner* # commit
firepower /security/banner/pre-login-banner # show

Pre login banner:
  Message
  -----
  Firepower-9300-2
  Western Data Center
```

```
firepower /security/banner/pre-login-banner #
```

**Related Commands**

Command	Description
<b>clear message</b>	Removes the text from an existing pre-login banner; the actual banner object itself is not deleted.
<b>set message</b>	Specifies the text lines to be displayed as the pre-login banner.

# create profile

To add a new Smart Call Home and Smart Licensing destination profile, use the **create profile** command. If a profile with the specified name already exists, the command will fail.

To add or edit a destination profile, use the **enter profile** command. If the specified profile does not exist, it is created and entered; if the profile exists, it is entered.

You also can use the **scope** form of this command to enter an existing profile to assign or change properties. If the profile does not exist, the command will fail.

To delete an existing profile, use the **delete** form of this command.

**create profile** *name*

**delete profile** *name*

**enter profile** *name*

**scope profile** *name*

<b>Syntax Description</b>	<i>name</i>	The name identifying the destination profile.
<b>Command Modes</b>	scope monitoring/scope callhome/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	<p>When you create a new Smart Call Home profile, you are automatically entered into callhome/profile mode (monitoring/callhome/profile) with an asterisk indicating the new profile is not yet committed. You can define the profile, and then commit the new profile information.</p> <p>After you create a Smart Call Home destination profile, the profile name cannot be changed. You must delete the profile and create a new one.</p>	

## Example

This example shows how to create and enter a Smart Call Home destination profile:

```
firepower # scope monitoring
firepower /monitoring # scope callhome
firepower /monitoring/callhome # enter profile TestProfile
firepower /monitoring/callhome/profile* # commit-buffer
firepower /monitoring/callhome/profile #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>delete profile</b>	Deletes an existing Smart Call Home destination profile.
	<b>set</b>	In monitoring/callhome mode, sets profile properties.

Command	Description
<b>show profile</b>	Lists currently defined Smart Call Home and Smart Licensing profiles; available in monitoring/callhome mode.

## create property

To add a new property to a network statistics threshold policy class, use the **create property** command. If a property with the specified name already exists, the command will fail.

To add or edit a statistics threshold property, use the **enter property** command. If the specified property does not exist, it is created and entered; if the property exists, it is entered.

You also can use the **scope** form of this command to enter an existing property to assign or change parameters. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing property, use the **delete** form of this command.

**create property** *property-name*

**delete property** *property-name*

**enter property** *property-name*

**scope property** *property-name*

<b>Syntax Description</b>	<div> <i>property-name</i> </div> <div>Specify the desired statistics property.</div> <div>Available properties depend on the current mode and the defined class of statistics. For example, for the <code>chassis-stats</code> class in <code>eth-server</code> mode, <code>input-power</code> and <code>output-power</code> options are available. In the <code>ether-rx-stats</code> class in <code>eth-uplink</code> mode, properties such as <code>broadcast-packets-delta</code> and <code>total-bytes-delta</code> are available.</div> <div>Use the <b>create property ?</b> command to view a list of properties available for the current class of statistics.</div>				
<b>Command Modes</b>	<div>scope eth-server/scope stats-threshold-policy/scope class/</div> <div>scope eth-uplink/scope stats-threshold-policy/scope class/</div> <div>scope org/scope stats-threshold-policy/scope class/</div>				
<b>Command History</b>	<table> <tr> <th data-bbox="345 1339 646 1381">Release</th><th data-bbox="646 1339 1497 1381">Modification</th></tr> <tr> <td data-bbox="345 1402 646 1444">1.1(1)</td><td data-bbox="646 1402 1497 1444">Command added.</td></tr> </table>	Release	Modification	1.1(1)	Command added.
Release	Modification				
1.1(1)	Command added.				
<b>Usage Guidelines</b>	<div>Use classes to place thresholds on specific sets of statistics. Use properties to define particular values and statistics thresholds for a policy class. For example, you might want to define a threshold on a port that raises a fault if the average number of packets dropped exceeds a certain amount. For this class, you would create threshold properties for the Ethernet error statistics class.</div> <div>You can configure multiple properties for a policy class.</div>				





**Note** There is one default statistics threshold policy each for Ethernet server ports or Ethernet uplink ports. You cannot create additional statistics collection policies and you cannot delete the existing default policies for these components—you can only modify the default policies. However, you can create and delete statistics threshold policies in organization mode (`scope org/`).

### Example

This example shows how to scope into the default Ethernet uplink statistics threshold policy, create an error statistics class, create a cyclic redundancy check (CRC) error count property, specify that the normal CRC error count per polling interval is 1000, create an above normal warning threshold of 1250, and then commit the class:

```
firepower # scope eth-uplink
firepower /eth-uplink # scope stats-threshold-policy default
firepower /eth-uplink/stats-threshold-policy # create class ether-error-stats
firepower /eth-uplink/stats-threshold-policy/class* # create property crc-delta
firepower /eth-uplink/stats-threshold-policy/class/property* # set normal-value 1000
firepower /eth-uplink/stats-threshold-policy/class/property* # create threshold-value
above-normal warning
firepower /eth-uplink/stats-threshold-policy/class/property/threshold-value* # set escalating
1250
firepower /eth-uplink/stats-threshold-policy/class/property/threshold-value* # commit-buffer
firepower /eth-uplink/stats-threshold-policy/class/property/threshold-value #
```

### Related Commands

Command	Description
<b>delete property</b>	Deletes an existing property.
<b>enter property</b>	Enters a class property. If the property does not exist, it is created.
<b>enter property</b>	Enters or creates a property for a class of statistics.
<b>scope property</b>	Enters property mode, where you manage properties for a class of statistics.

# create resource-profile

To add a resource profile for use with container instances, use the **create resource-profile** command.

**create resource-profile** *name*

<b>Syntax Description</b>	<i>name</i>	Sets the name of the profile between 1 and 64 characters. Note that you cannot change the name of this profile after you add it.
---------------------------	-------------	--

<b>Command Modes</b>	scope ssa/
----------------------	------------

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	2.4(1)	Command added.

**Usage Guidelines**

To specify resource usage per container instance, create one or more resource profiles. When you deploy the logical device/application instance, you specify the resource profile that you want to use. The resource profile sets the number of CPU cores; RAM is dynamically allocated according to the number of cores, and disk space is set to 40 GB per instance.

- The minimum number of cores is 6.
- You cannot specify 8 cores due to internal architecture.
- You can assign cores as an even number (6, 10, 12, 14 etc.) up to the maximum.
- The maximum number of cores available depends on the security module/chassis model.

The chassis includes a default resource profile called "Default-Small," which includes the minimum number of cores. You can change the definition of this profile, and even delete it if it is not in use. Note that this profile is created when the chassis reloads and no other profile exists on the system.

You cannot change the resource profile settings if it is currently in use. You must disable any instances that use it, then change the resource profile, and finally reenable the instance. If you resize instances in an established High Availability pair, then you should make all members the same size as soon as possible.

If you change the resource profile settings after you add the threat defense instance to the management center, update the inventory for each unit on the **Devices > Device Management > Device > System > Inventory** dialog box.

## Example

The following example adds three resource profiles.

```
firepower# scope ssa
firepower /ssa # enter resource-profile basic
firepower /ssa/resource-profile* # set description "lowest level"
firepower /ssa/resource-profile* # set cpu-core-count 6
firepower /ssa/resource-profile* # exit
firepower /ssa # enter resource-profile standard
firepower /ssa/resource-profile* # set description "middle level"
firepower /ssa/resource-profile* # set cpu-core-count 10
```

```
firepower /ssa/resource-profile* # exit
firepower /ssa # enter resource-profile advanced
firepower /ssa/resource-profile* # set description "highest level"
firepower /ssa/resource-profile* # set cpu-core-count 12
firepower /ssa/resource-profile* # commit-buffer
firepower /ssa/resource-profile #
```

**Related Commands**

Command	Description
<b>set cpu-count</b>	Sets the number of CPUs for the resource profile.
<b>set resource-profile-name</b>	Assigned the resource profile to the application instance.
<b>show monitor detail</b>	Shows resource usage for the security module/engine slot.
<b>show resource detail</b>	Shows resource allocation for the application instance.
<b>show resource-profile user-defined</b>	Shows resource profile assignments.

# create server (scope ldap)

To create a Lightweight Directory Access Protocol (LDAP) server object, use the **create server** command in security/ldap mode. If a server with the specified name already exists, the command will fail.

To add or edit an LDAP server, use the **enter server** command in security/ldap mode. If the specified server does not exist, it is created and entered; if the server exists, it is entered.

You also can use the **scope** form of this command to enter an existing server to assign or change properties.

To delete an existing server, use the **delete** form of this command.

**create server** *id*

## Syntax Description

*id* Provide the server ID, using its host name, fully qualified domain name (FQDN), or IP address (can be an IPv4 or IPv6 address).

## Command Modes

scope security/scope ldap/

## Command History

Release	Modification
1.1.1	Command added.

## Usage Guidelines

If you use a host name or FQDN to specify the server *id*, a DNS server must also be configured.

If SSL is enabled, the server *id* must exactly match a Common Name (CN) in the LDAP server's security certificate.

When you create a new LDAP server, you are automatically entered into security/ldap/server mode with an asterisk indicating the new server is not yet committed. You can configure the server before committing it.



**Note** The FXOS supports a maximum of 16 LDAP providers.

## Example

The following example creates a new LDAP server and commits the transaction:

```
firepower # scope security
firepower # scope ldap
firepower /security/ldap # create server 192.168.100.112
Warning: LDAP server name has to be DNS name in Secure LDAP connection. It has to match the
LDAP server certificate SAN field.
firepower /security/ldap/server* # commit-buffer
firepower /security/ldap/server #
```

## Related Commands

Command	Description
<b>create ldap-group-rule</b>	Creates LDAP provider group rule parameters.

Command	Description
set	In security/ldap/server mode, sets a variety of LDAP server-related parameters, including enable/disable of SSL.

## create snmp-trap

To create a Simple Network Management Protocol (SNMP) trap host, use the **create snmp-trap** command. If a trap with the specified name already exists, the command will fail.

To add or edit an SNMP trap, use the **enter snmp-trap** command. If the specified trap does not exist, it is created and entered; if the trap exists, it is entered.

You also can use the **scope** form of this command to enter an existing trap to assign or change properties. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing trap, use the **delete** form of this command.

**create snmp-trap** *destination*

<b>Syntax Description</b>	<i>destination</i>	Specify the trap destination server, using its host name or IP address (can be an IPv4 or IPv6 address).
<b>Command Modes</b>	scope monitoring/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1.1	Command added.
<b>Usage Guidelines</b>	<p>You must enable SNMP (<b>enable snmp</b>), and create an SNMP community (<b>set snmp community</b>), before you create an SNMP trap.</p> <p>When you create a new SNMP trap, you are automatically entered into monitoring/snmp-trap mode with an asterisk indicating the new trap is not yet committed.</p>	



**Note** You can create up to eight SNMP traps.

### Example

The following example creates a new SNMP trap and commits the transaction:

```
firepower # scope monitoring
firepower /monitoring/ # enable snmp
firepower /monitoring/ # create snmp-trap 192.168.100.112
firepower /monitoring/snmp-trap* # commit-buffer
firepower /monitoring/snmp-trap #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>enable snmp</b>	Enables SNMP.

Command	Description
<b>set snmp</b>	Sets SNMP configuration parameters: community, system contact person responsible for SNMP, and location of the host.

## create snmp-user

To create a new SNMPv3 user, utilize the **create snmp-user** command. If a user with the specified name already exists, the command will fail.

To add or edit an SNMP user, utilize the **enter snmp-user** command. If the specified user does not exist, it is created and entered; if the user exists, it is entered.

You also can use the **scope** form of this command to enter an existing user to assign or change properties. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing user, use the **delete** form of this command.

**create snmp-user** *user\_name*

### Syntax Description

<i>user_name</i>	Specify the SNMPv3 user name; can be a maximum of 32 alphanumeric characters, and underscore (_), dot (.), at-sign (@), and dash (-).
------------------	---

### Command Modes

scope monitoring/

### Command History

Release	Modification
1.1.1	Command added.

### Usage Guidelines

You must enable SNMP (**enable snmp**), and create an SNMP community (**set snmp community**), before you create an SNMP user.

When you create a new SNMP user, you are asked to create a password for the user. This password must be at least eight characters long; it is not displayed as you enter it.

When you create a new SNMP user, you are automatically entered into monitoring/snmp-user mode with an asterisk indicating the new user is not yet committed.

### Example

The following example shows how to create an SNMPv3 user:

```
firepower # scope monitoring
firepower /monitoring/ # enable snmp
firepower /monitoring/ # create snmp-user test1
Password:
firepower /monitoring/snmp-user* # commit-buffer
firepower /monitoring/snmp-user #
```

### Related Commands

Command	Description
<b>enable snmp</b>	Enables SNMP.
<b>set snmp</b>	Sets SNMP configuration parameters: community, system contact person responsible for SNMP, and location of the host.



# create ssh-server

To create a new SSH host key, use the **create ssh-server** command with the **host-key** keyword.

To delete the existing SSH host key, use the **delete ssh-server** command with the **host-key** keyword.

**create ssh-server host-key**

**create ssh-server host-key**

## Syntax Description

This command has no additional arguments.

## Command Modes

scope system/scope services/

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

Use the **create** form of this command to generate a new SSH host key.

Use the **delete** form of this command to destroy an existing SSH host key before generating a new one.

## Examples

This example shows how to generate a new SSH host key:

```
firepower # scope system
firepower /system # scope services
firepower /system/services # create ssh-server host-key
firepower /system/services* # commit-buffer
firepower /system/services #
```

This example shows how to delete the existing SSH host key and confirm its deletion:

```
firepower # scope system
firepower /system # scope services
firepower /system/services # delete ssh-server host-key
firepower /system/services* # commit-buffer
firepower /system/services # show ssh-server host-key
Host Key Size: 2048
Deleted: Yes
firepower /system/services #
```

## Related Commands

Command	Description
<b>set ssh-server</b>	Sets the SSH server host key size.
<b>show ssh-server</b>	Shows the SSH server properties.

# create stats-threshold-policy


To create a new statistics threshold policy in organization mode, use the **create stats-threshold-policy** command. If a policy with the specified name already exists, the command will fail.

To add or edit an threshold policy in organization mode, use the **enter stats-threshold-policy** command. If the specified policy does not exist, it is created and entered; if the policy exists, it is entered.

You also can use the **scope** form of this command to enter an existing statistics threshold policy in organization mode to assign or change properties. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing policy, use the **delete** form of this command.

**create stats-threshold-policy** *policy-name*

Syntax Description	<i>policy-name</i>	The name of the new statistics threshold policy.
	Note	You cannot create or delete the default statistics threshold policy for Ethernet server ports ( <code>scope eth-server/</code> ) or Ethernet uplink ports ( <code>scope eth-uplink/</code> ).
Command Modes	scope org/	
Command History	Release	Modification
	1.1(1)	Command added.
Usage Guidelines	A statistics threshold policy monitors statistics about certain aspects of the system and generates an event if a specified threshold is crossed. You can set both minimum and maximum thresholds. For example, you can configure the policy to raise an alarm if the CPU temperature exceeds a certain value, or if a server is overutilized or underutilized.	
	You can create, enter and delete additional statistics threshold policies in organization mode only. You cannot create additional statistics threshold policies for Ethernet server ports or Ethernet uplink ports, and you cannot delete the existing default policies for those components—you can only modify the default policies.	
		
Note	Use the <b>set collection-interval</b> command to define how frequently statistics are collected, and use the <b>set reporting-interval</b> command to define how frequently the statistics are reported. These intervals define a statistics collection policy.	

## Example

This example shows how to scope into organization mode, create a new statistics threshold policy for server and server component statistics, create a threshold policy class for CPU environment statistics, create a CPU temperature property, specify that the normal CPU temperature is 48.5° C, create an above normal warning threshold of 50° C, and commit the entire transaction:

```

firepower # scope org
firepower /org # create stats-threshold-policy ServStatsPolicy
firepower /org/stats-threshold-policy* # create class cpu-env-stat
firepower /org/stats-threshold-policy/class* # create property temperature
firepower /org/stats-threshold-policy/class/property* # set normal-value 48.5
firepower /org/stats-threshold-policy/class/property* # create threshold-value above-normal
warning
firepower /org/stats-threshold-policy/class/property/threshold-value* # set escalating 50.0
firepower /org/stats-threshold-policy/class/property/threshold-value* # commit-buffer
firepower /org/stats-threshold-policy/class/property/threshold-value #

```

**Related Commands**

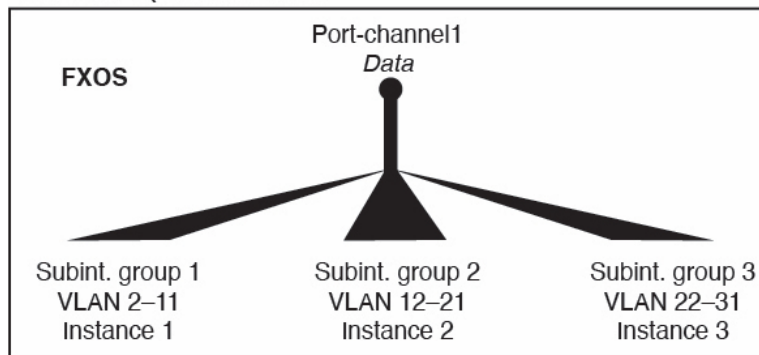
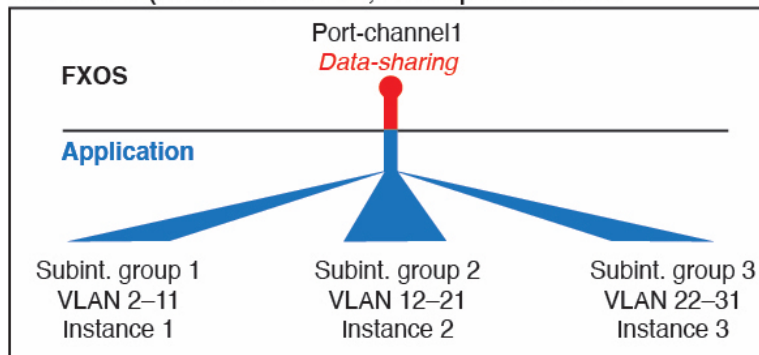
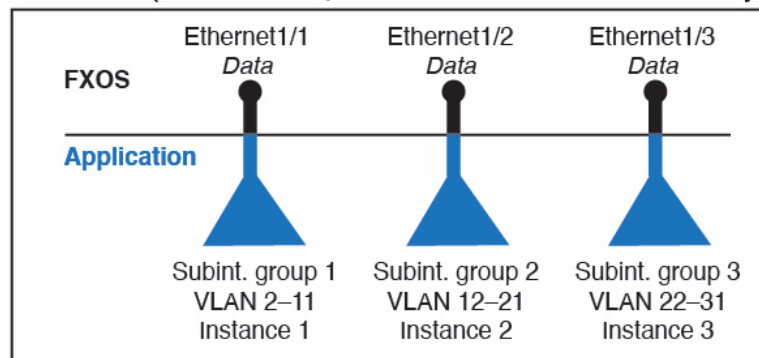
Command	Description
<b>create class</b>	Creates a new class of statistics.
<b>create property</b>	Creates a new property for a class of statistics.
<b>create threshold-value</b>	Specifies an above- or below-normal threshold for a class property.
<b>scope org</b>	Enters organizations mode.

# create subinterface

To add a subinterface to a physical or EtherChannel interface for use with container instances, use the **create subinterface** command.

**create subinterface** *id*

<b>Syntax Description</b>	<i>id</i>	Sets the ID between 1 and 4294967295. This ID will be appended to the parent interface ID as <i>interface_id.subinterface_id</i> . For example, if you add a subinterface to Ethernet1/1 with the ID of 100, then the subinterface ID will be: Ethernet1/1.100. This ID is not the same as the VLAN ID, although you can set them to match for convenience.
<b>Command Modes</b>	scope eth-uplink/scope fabric a/scope interface/ scope eth-uplink/scope fabric a/create port-channel/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	2.4(1)	Command added.
<b>Usage Guidelines</b>	<p>You can add up to 500 subinterfaces to your chassis.</p> <p>For standalone instances, subinterfaces are supported on data or data-sharing type interfaces only. For multi-instance clustering, you can only add subinterfaces to the Cluster-type interface; subinterfaces on data interfaces are not supported.</p> <p>VLAN IDs per interface must be unique, and within a container instance, VLAN IDs must be unique across all assigned interfaces. You can reuse VLAN IDs on <i>separate</i> interfaces as long as they are assigned to different container instances. However, each subinterface still counts towards the limit even though it uses the same ID.</p> <p>For native instances, you can create VLAN subinterfaces within the application only. For container instances, you can also create VLAN subinterfaces inside the application on interfaces that do not have FXOS VLAN subinterfaces defined, and these subinterfaces are not subject to the FXOS limit. Choosing in which operating system to create subinterfaces depends on your network deployment and personal preference. For example, to share a subinterface, you must create the subinterface in FXOS. Another scenario that favors FXOS subinterfaces comprises allocating separate subinterface groups on a single interface to multiple instances. For example, you want to use Port-Channel1 with VLAN 2-11 on instance A, VLAN 12-21 on instance B, and VLAN 22-31 on instance C. If you create these subinterfaces within the application, then you would have to share the parent interface in FXOS, which may not be desirable. See the following illustration that shows the three ways you can accomplish this scenario:</p>	

**Scenario 1 (recommended)****Scenario 2 (not recommended, worse performance)****Scenario 3 (recommended, but lacks EtherChannel redundancy)**

You cannot add a subinterface to a physical interface that is currently allocated to a logical device. If other subinterfaces of the parent are allocated, you can add a new subinterface as long as the parent interface itself is not allocated.

**Example**

The following example creates 3 subinterfaces on Ethernet 1/1, and sets them to be data-sharing interfaces.

```
firepower# scope eth-uplink
firepower /eth-uplink # scope fabric a
firepower /eth-uplink/fabric # scope interface Ethernet1/1
firepower /eth-uplink/fabric/interface # create subinterface 10
```

## create subinterface

```

firepower /eth-uplink/fabric/interface/subinterface* # set vlan 10
firepower /eth-uplink/fabric/interface/subinterface* # set port-type data-sharing
firepower /eth-uplink/fabric/interface/subinterface* # exit
firepower /eth-uplink/fabric/interface # create subinterface 11
firepower /eth-uplink/fabric/interface/subinterface* # set vlan 11
firepower /eth-uplink/fabric/interface/subinterface* # set port-type data-sharing
firepower /eth-uplink/fabric/interface/subinterface* # exit
firepower /eth-uplink/fabric/interface # create subinterface 12
firepower /eth-uplink/fabric/interface/subinterface* # set vlan 12
firepower /eth-uplink/fabric/interface/subinterface* # set port-type data-sharing
firepower /eth-uplink/fabric/interface/subinterface* # commit-buffer
firepower /eth-uplink/fabric/interface/subinterface #

```

## Related Commands

Command	Description
<b>create port-channel</b>	Creates an EtherChannel (port channel).
<b>scope interface</b>	Enters the physical interface object.
<b>set port-type</b>	Sets the interface type.
<b>set vlan</b>	Sets the VLAN ID for a subinterface.

# create threshold-value

To add an above- or below-normal threshold for a class property, use the **create threshold-value** command. If a threshold with the specified name already exists, the command will fail.

To add or edit a threshold value, use the **enter threshold-value** command. If the specified threshold value does not exist, it is created and entered; if the threshold exists, it is entered.

You also can use the **scope** form of this command to enter an existing threshold value to assign or change parameters. Generally, “scoping into” an object is more convenient than entering it, since the object’s name is usually all that is needed, whereas the **enter** form of the command often requires entering all its definition parameters.

To delete an existing threshold value, use the **delete** form of this command.

**create threshold-value** { **above-normal** | **below-normal** *event\_type* }

## Syntax Description

**above-normal** | **below-normal** Specify the type of threshold: above-normal or below-normal. This determines whether the specified *event\_type* is logged when the monitored value (set separately) increases or decreases sufficiently relative to the related normal value (also set separately).

*event\_type*

Specify the type of event logged:

- cleared
- condition
- critical
- info
- major
- minor
- warning

## Command Modes

scope eth-server/scope stats-threshold-policy/scope class/scope property/  
 scope eth-uplink/scope stats-threshold-policy/scope class/scope property/  
 scope org/scope stats-threshold-policy/scope class/scope property/

## Command History

Release	Modification
1.1(1)	Command added.

## Usage Guidelines

Use classes to place thresholds on specific sets of statistics. Use properties to define particular values, including normal values and threshold values, for a policy class. For example, you might want to define a threshold on a port that raises a fault if the average number of packets dropped exceeds a certain amount. For this class, you would create threshold properties for the Ethernet error statistics class.

You can configure multiple properties for a policy class, and you can create multiple threshold values for a property.



**Note** There is one default statistics threshold policy each for Ethernet server ports or Ethernet uplink ports. You cannot create additional statistics collection policies and you cannot delete the existing default policies for these components—you can only modify the default policies. However, you can create and delete statistics threshold policies in organization mode (`scope org/`).

### Example

This example shows how to scope into the default Ethernet server statistics threshold policy class, create a chassis statistics class, create an input power (Watts) property, specify that the normal power level is 8 kW, create an above normal warning threshold of 11 kW, and then commit the class:

```
firepower # scope eth-server
firepower /eth-server # scope stats-threshold-policy default
firepower /eth-server/stats-threshold-policy # create class chassis-stats
firepower /eth-server/stats-threshold-policy/class* # create property input-power
firepower /eth-server/stats-threshold-policy/class/property* # set normal-value 8000.0
firepower /eth-server/stats-threshold-policy/class/property* # create threshold-value
above-normal warning
firepower /eth-server/stats-threshold-policy/class/property/threshold-value* # set escalating
11000.0
firepower /eth-server/stats-threshold-policy/class/property/threshold-value* # commit-buffer
firepower /eth-server/stats-threshold-policy/class/property/threshold-value #
```

### Related Commands

Command	Description
<b>enter class</b>	Enters or creates a class of statistics.
<b>enter property</b>	Enters or creates a property for a class of statistics.
<b>scope stats-threshold-policy</b>	Enters stats-threshold-policy mode, where you manage statistics classes.
<b>set normal-value</b>	Sets the normal value for a class property.



# create trustpoint

To add a new trustpoint for validation of a certificate during Internet Key Exchange (IKE) authentication, use the **create trustpoint** command. If a connection with the specified name already exists, the command will fail.

To add or edit a trustpoint, use the **enter trustpoint** command. If the specified trustpoint does not exist, it is created and entered; if the trustpoint exists, it is entered.

You also can use the **scope** form of this command to enter an existing trustpoint to assign or change properties.

To delete an existing trustpoint, use the **delete** form of this command.

**create trustpoint** *name*

**delete trustpoint** *name*

**enter trustpoint** *name*

**scope trustpoint** *name*

<b>Syntax Description</b>	<i>name</i>	The trustpoint name; can be up to 32 alphanumeric characters.
<b>Command Modes</b>	scope security/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	Command added.
<b>Usage Guidelines</b>	<p>Use this command to identify trustpoints that will be used to validate certificates during Internet Key Exchange (IKE) authentication.</p> <p>When you create a new trustpoint, you are automatically entered into security/trustpoint mode with an asterisk indicating the new trustpoint is not yet committed. After you create a trustpoint, the name cannot be changed. You must delete the trustpoint and create a new one.</p>	

## Example

This example shows how to create and enter a trustpoint:

```
firepower # scope security
firepower /security # enter trustpoint tPoint4
firepower /security/trustpoint* #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>set certchain</b>	Sets certificate information for a trustpoint.
	<b>show trustpoint</b>	Shows current trustpoint information.

# cycle

To power-cycle a security module/server, use one of the **cycle** commands.

**cycle** { **cycle-immediate** | **cycle-wait** }

<b>Syntax Description</b>	<b>cycle-immediate</b>	Power-cycles the module immediately.
	<b>cycle-wait</b>	The system waits up to five minutes for the application running on the module to shut down before power-cycling the module.
<b>Command Modes</b>	scope service-profile/	
<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	1.1(1)	This command was introduced.

## Example

This example shows how to power-cycle a module after its running application is shut down:

```
firepower # scope service-profile server 1/1
firepower /org/service-profile # cycle cycle-wait
firepower /org/service-profile* # commit-buffer
firepower /org/service-profile #
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>set adminstate</b>	Takes a network module offline or online.