



# Loopback Interfaces

---

This chapter tells how to configure loopback interfaces.

- [About Loopback Interfaces, on page 1](#)
- [Guidelines for Loopback Interfaces, on page 2](#)
- [Configure a Loopback Interface, on page 2](#)
- [Rate-Limit Traffic to the Loopback Interface, on page 2](#)
- [Monitoring Loopback Interfaces, on page 4](#)
- [History for Loopback Interfaces, on page 4](#)

## About Loopback Interfaces

A loopback interface is a software-only interface that emulates a physical interface. This interface is reachable on IPv4 and IPv6 through multiple physical interfaces. The loopback interface helps to overcome path failures; it is accessible from any physical interface, so if one goes down, you can access the loopback interface from another.

Loopback interfaces can be used for:

- AAA
- BGP
- SNMP
- SSH
- Static and dynamic VTI tunnels
- Syslog
- Telnet

The ASA can distribute the loopback address using dynamic routing protocols, or you can configure a static route on the peer device to reach the loopback IP address through one of the ASA's physical interfaces. You cannot configure a static route on the ASA that specifies the loopback interface.

# Guidelines for Loopback Interfaces

## Failover and Clustering

- No clustering support.

## Context Mode

- VTI is supported in single context mode only. Other loopback uses are supported in multiple context mode.

## Additional Guidelines and Limitations

- TCP sequence randomization is always disabled for traffic from the physical interface to the loopback interface.

# Configure a Loopback Interface

Add a loopback interface.

## Procedure

---

**Step 1** Create a loopback interface:

**interface loopback** *number*

The number can be between 0 and 10413.

### Example:

```
ciscoasa(config)# interface loopback 10
```

**Step 2** Configure the name and IP address. See [Routed and Transparent Mode Interfaces](#).

**Step 3** Configure rate-limiting for loopback traffic. See [Rate-Limit Traffic to the Loopback Interface, on page 2](#).

---

# Rate-Limit Traffic to the Loopback Interface

You should rate-limit traffic going to the loopback interface IP address to prevent excessive load on the system. You can add a connection limit rule to the global service policy. This procedure shows adding to the default global policy (global\_policy).

## Procedure

---

**Step 1** Create an access list identifying traffic to the loopback interface IP address.

**access-list** *name* **extended permit ip any host** *loopback\_ip*

Create an ACE for each loopback interface IP address. You can also narrow this access list by specifying the source IP addresses instead of **any**.

**Example:**

```
ciscoasa(config)# access-list loop extended permit ip any host 10.1.1.1
ciscoasa(config)# access-list loop extended permit ip any host 10.2.1.1
```

**Step 2** Create a class map that identifies the access list.

**class-map** *name*

**match access-list** *acl\_name*

**Example:**

```
ciscoasa(config)# class-map rate-limit-loopback
ciscoasa(config-cmap)# match access-list loop
```

**Step 3** Apply maximum connections and maximum embryonic connections to the class map as part of the global policy map.

**policy-map** *global\_policy*

**class** *class\_map\_name*

**set connection conn-max** *conns* **embryonic-conn-max** *conns*

Set the maximum connections to the expected number of connections for the loopback interface, and the embryonic connections to a lower number. For example, you can set it to 5/2, or 10/5, or 1024/512, depending on the expected loopback interface sessions you need.

Setting the embryonic connection limit enables TCP Intercept, which protects the system from a DoS attack perpetrated by flooding an interface with TCP SYN packets.

**Example:**

```
ciscoasa(config-cmap)# policy-map global_policy
ciscoasa(config-pmap)# class rate-limit-loopback
ciscoasa(config-pmap-c)# set connection conn-max 5 embryonic-conn-max 2
```

---

## Example

The following example sets the maximum connections and embryonic connections to 10 and 5 for the default global policy for all traffic going to two loopback interfaces at 10.1.1.1 and 10.2.1.1.

```

ciscoasa(config)# interface loopback 1
ciscoasa(config-if)# ip address 10.1.1.1 255.255.255.0
ciscoasa(config-if)# nameif loop1
ciscoasa(config-if)# interface loopback 2
ciscoasa(config-if)# ip address 10.2.1.1 255.255.255.0
ciscoasa(config-if)# nameif loop2
ciscoasa(config-if)# access-list loop extended permit ip any host 10.1.1.1
ciscoasa(config)# access-list loop extended permit ip any host 10.2.1.1
ciscoasa(config)# class-map CONNS
ciscoasa(config-cmap)# match access-list loop
ciscoasa(config-cmap)# policy-map global_policy
ciscoasa(config-pmap)# class CONNS
ciscoasa(config-pmap-c)# set connection conn-max 10 embryonic-conn-max 5

```

## Monitoring Loopback Interfaces

See the following commands:

- **show interface**  
Displays interface statistics.
- **show interface ip brief**  
Displays interface IP addresses and status.

## History for Loopback Interfaces

**Table 1: History for Loopback Interfaces**

Feature Name	Version	Feature Information
Loopback interface support for VTI	9.1(1)	<p>A loopback interface provides redundancy of static and dynamic VTI VPN tunnels. You can now set a loopback interface as the source interface for a VTI. The VTI interface can also inherit the IP address of a loopback interface instead of a statically configured IP address. The loopback interface helps to overcome path failures. If an interface goes down, you can access all interfaces through the IP address of the loopback interface.</p> <p>New/Modified commands: <b>tunnel source interface</b>, <b>ip unnumbered</b>, <b>ipv6 unnumbered</b></p>

Feature Name	Version	Feature Information
Support for loopback interface	9.18(2)	<p>You can now add a loopback interface and use it for:</p> <ul style="list-style-type: none"><li>• BGP</li><li>• AAA</li><li>• SNMP</li><li>• Syslog</li><li>• SSH</li><li>• Telnet</li></ul> <p>New/Modified commands: <b>interface loopback</b>, <b>logging host</b>, <b>neighbor update-source</b>, <b>snmp-server host</b>, <b>ssh</b>, <b>telnet</b></p>

