



Configuring RIP

This chapter describes how to configure the ASA to route data, perform authentication, and redistribute routing information, using the Routing Information Protocol (RIP).

This chapter includes the following sections:

- [Information About RIP, page 1-1](#)
- [Licensing Requirements for RIP, page 1-3](#)
- [Guidelines and Limitations, page 1-3](#)
- [Configuring RIP, page 1-4](#)
- [Customizing RIP, page 1-4](#)
- [Monitoring RIP, page 1-11](#)
- [Configuration Example for RIP, page 1-11](#)
- [Feature History for RIP, page 1-12](#)

Information About RIP

This section includes the following topics:

- [Routing Update Process, page 1-2](#)
- [RIP Routing Metric, page 1-2](#)
- [RIP Stability Features, page 1-2](#)
- [RIP Timers, page 1-2](#)
- [Using Clustering, page 1-3](#)

The Routing Information Protocol, or RIP, as it is more commonly called, is one of the most enduring of all routing protocols. RIP has four basic components: routing update process, RIP routing metrics, routing stability, and routing timers. Devices that support RIP send routing-update messages at regular intervals and when the network topology changes. These RIP packets include information about the networks that the devices can reach, as well as the number of routers or gateways that a packet must travel through to reach the destination address. RIP generates more traffic than OSPF, but is easier to configure.

RIP is a distance-vector routing protocol that uses hop count as the metric for path selection. When RIP is enabled on an interface, the interface exchanges RIP broadcasts with neighboring devices to dynamically learn about and advertise routes.

The ASA supports both RIP Version 1 and RIP Version 2. RIP Version 1 does not send the subnet mask with the routing update. RIP Version 2 sends the subnet mask with the routing update and supports variable-length subnet masks. Additionally, RIP Version 2 supports neighbor authentication when routing updates are exchanged. This authentication ensures that the ASA receives reliable routing information from a trusted source.

RIP has advantages over static routes because the initial configuration is simple, and you do not need to update the configuration when the topology changes. The disadvantage to RIP is that there is more network and processing overhead than in static routing.

Routing Update Process

RIP sends routing-update messages at regular intervals and when the network topology changes. When a router receives a routing update that includes changes to an entry, it updates its routing table to reflect the new route. The metric value for the path is increased by 1, and the sender is indicated as the next hop. RIP routers maintain only the best route (the route with the lowest metric value) to a destination. After updating its routing table, the router immediately begins transmitting routing updates to inform other network routers of the change. These updates are sent independently of the regularly scheduled updates that RIP routers send.

RIP Routing Metric

RIP uses a single routing metric (hop count) to measure the distance between the source and a destination network. Each hop in a path from source to destination is assigned a hop count value, which is typically 1. When a router receives a routing update that contains a new or changed destination network entry, the router adds 1 to the metric value indicated in the update and enters the network in the routing table. The IP address of the sender is used as the next hop.

RIP Stability Features

RIP prevents routing loops from continuing indefinitely by implementing a limit on the number of hops allowed in a path from the source to a destination. The maximum number of hops in a path is 15. If a router receives a routing update that contains a new or changed entry, and if increasing the metric value by 1 causes the metric to be infinity (that is, 16), the network destination is considered unreachable. The downside of this stability feature is that it limits the maximum diameter of a RIP network to less than 16 hops.

RIP includes a number of other stability features that are common to many routing protocols. These features are designed to provide stability despite potentially rapid changes in network topology. For example, RIP implements the split horizon and hold-down mechanisms to prevent incorrect routing information from being propagated.

RIP Timers

RIP uses numerous timers to regulate its performance. These include a routing-update timer, a route-timeout timer, and a route-flush timer. The routing-update timer clocks the interval between periodic routing updates. Generally, it is set to 30 seconds, with a small random amount of time added whenever the timer is reset. This is done to help prevent congestion, which could result from all routers

simultaneously attempting to update their neighbors. Each routing table entry has a route-timeout timer associated with it. When the route-timeout timer expires, the route is marked invalid but is retained in the table until the route-flush timer expires.

Using Clustering

For information about using clustering with RIP, see the [“Dynamic Routing and Clustering”](#) section on page 1-9.

Licensing Requirements for RIP

The following table shows the licensing requirements for this feature:

Model	License Requirement
All models	Base License.

Guidelines and Limitations

This section includes the guidelines and limitations for this feature.

Context Mode Guidelines

Supported in single context mode only.

Firewall Mode Guidelines

Supported in routed and transparent firewall mode.

IPv6 Guidelines

Does not support IPv6.

Additional Guidelines

The following information applies to RIP Version 2 only:

- If using neighbor authentication, the authentication key and key ID must be the same on all neighbor devices that provide RIP Version 2 updates to the interface.
- With RIP Version 2, the ASA transmits and receives default route updates using the multicast address 224.0.0.9. In passive mode, it receives route updates at that address.
- When RIP Version 2 is configured on an interface, the multicast address 224.0.0.9 is registered on that interface. When a RIP Version 2 configuration is removed from an interface, that multicast address is unregistered.

Limitations

RIP has the following limitations:

- The ASA cannot pass RIP updates between interfaces.

- RIP Version 1 does not support variable-length subnet masks.
- RIP has a maximum hop count of 15. A route with a hop count greater than 15 is considered unreachable.
- RIP convergence is relatively slow compared to other routing protocols.
- You can only enable a single RIP process on the ASA.

Configuring RIP

This section describes how to enable and restart the RIP process on the ASA.

After you have enabled RIP, see the [“Customizing RIP” section on page 1-4](#) to learn how to customize the RIP process on the ASA.



Note

If you want to redistribute a route by defining which of the routes from the specified routing protocol are allowed to be redistributed into the target routing process, you must first generate a default route. For information, see the [“Configuring a Default Static Route” section on page 1-4](#) and then define a route map. For information, see the [“Defining a Route Map” section on page 1-4](#).

Enabling RIP

You can only enable one RIP routing process on the ASA. After you enable the RIP routing process, you must define the interfaces that will participate in that routing process using the **network** command. By default, the ASA sends RIP Version 1 updates and accepts RIP Version 1 and Version 2 updates.

To enable the RIP routing process, enter the following command:

Command	Purpose
<code>router rip</code>	Starts the RIP routing process and places you in router configuration mode.
Example: <code>hostname(config)# router rip</code>	Use the no router rip command to remove the entire RIP configuration that you have enabled. After the configuration is cleared, you must reconfigure RIP using the router rip command.

Customizing RIP

This section describes how to configure RIP and includes the following topics:

- [Configuring the RIP Version, page 1-5](#)
- [Configuring Interfaces for RIP, page 1-6](#)
- [Configuring the RIP Send and Receive Version on an Interface, page 1-6](#)
- [Configuring Route Summarization, page 1-7](#)
- [Filtering Networks in RIP, page 1-8](#)
- [Redistributing Routes into the RIP Routing Process, page 1-8](#)
- [Enabling RIP Authentication, page 1-9](#)

- [Restarting the RIP Process, page 1-10](#)

Configuring the RIP Version

To specify the version of RIP used by the ASA, perform the following steps:

Detailed Steps

	Command	Purpose
Step 1	<code>router rip</code> Example: <code>hostname(config)# router rip</code>	Starts the RIP routing process and places you in router configuration mode.
Step 2	<code>network network_address</code> Example: <code>hostname(config)# router rip</code> <code>hostname(config-router)# network 10.0.0.0</code>	Specifies the interfaces that will participate in the RIP routing process. If an interface belongs to a network defined by this command, the interface will participate in the RIP routing process. If an interface does not belong to a network defined by this command, the interface will not send or receive RIP updates.
Step 3	Enter one of the following numbers to customize an interface to participate in RIP routing: <code>version [1 2]</code> Example: <code>hostname(config-router)# version [1]</code>	Specifies the version of RIP used by the ASA. You can override this setting on a per-interface basis. In this example, Version 1 is entered.

Configuring Interfaces for RIP

If you have an interface that you do not want to have participate in RIP routing, but that is attached to a network that you want advertised, you can configure the network (using the **network** command) that includes the network to which the interface is attached, and configure the passive interfaces (using the **passive-interface** command) to prevent that interface from using RIP. Additionally, you can specify the version of RIP that is used by the ASA for updates.

To configure interfaces for RIP, perform the following steps:

Detailed Steps

	Command	Purpose
Step 1	<code>router rip</code> Example: hostname(config)# router rip	Starts the RIP routing process and places you in router configuration mode.
Step 2	<code>network network_address</code> Example: hostname(config)# router rip hostname(config-router)# network 10.0.0.0	Specifies the interfaces that will participate in the RIP routing process. If an interface belongs to a network defined by this command, the interface will participate in the RIP routing process. If an interface does not belong to a network defined by this command, it will not send or receive RIP updates.
Step 3	<code>passive-interface [default if_name]</code> Example: hostname(config-router)# passive-interface [default]	Specifies an interface to operate in passive mode. Using the default keyword causes all interfaces to operate in passive mode. Specifying an interface name sets only that interface to passive mode. In passive mode, RIP routing updates are accepted by, but not sent out of, the specified interface. You can enter this command for each interface that you want to set to passive mode.

Configuring the RIP Send and Receive Version on an Interface

You can override the globally-set version of RIP that the ASA uses to send and receive RIP updates on a per-interface basis.

To configure the RIP version for sending and receiving updates, perform the following steps:

Detailed Steps

	Command	Purpose
Step 1	<code>interface phy_if</code> Example: hostname(config)# interface phy_if	Enters interface configuration mode for the interface that you are configuring.
Step 2	Do one of the following to send or receive RIP updates on a per-interface basis.	

Command	Purpose
rip send version { [1] [2] } Example: hostname(config-if)# rip send version 1	Specifies the version of RIP to use when sending RIP updates out of the interface. In this example, Version 1 is selected.
rip receive version { [1] [2] } Example: hostname(config-if)# rip receive version 2	Specifies the version of RIP advertisements permitted to be received by an interface. In this example, Version 2 is selected. RIP updates received on the interface that do not match the allowed version are dropped.

Configuring Route Summarization



Note

RIP Version 1 always uses automatic route summarization. You cannot disable this feature for RIP Version 1. RIP Version 2 uses automatic route summarization by default.

The RIP routing process summarizes on network number boundaries, which can cause routing problems if you have noncontiguous networks.

For example, if you have a router with the networks 192.168.1.0, 192.168.2.0, and 192.168.3.0 connected to it, and those networks all participate in RIP, the RIP routing process creates the summary address 192.168.0.0 for those routes. If an additional router is added to the network with the networks 192.168.10.0 and 192.168.11.0, and those networks participate in RIP, they will also be summarized as 192.168.0.0. To prevent the possibility of traffic being routed to the wrong location, you should disable automatic route summarization on the routers that are creating conflicting summary addresses.

Because RIP Version 1 always uses automatic route summarization, and RIP Version 2 always uses automatic route summarization by default, when configuring automatic route summarization, you only need to disable it.

To disable automatic route summarization, perform the following steps:

Detailed Steps

	Command	Purpose
Step 1	router rip Example: hostname(config)# router rip	Enables the RIP routing process and places you in router configuration mode.
Step 2	no auto-summarize Example: hostname(config-router) :# no auto-summarize	Disables automatic route summarization.

Filtering Networks in RIP

To filter the networks received in updates, perform the following steps:



Note

Before you begin, you must create a standard access list that permits the networks that you want the RIP process to allow in the routing table and denies the networks that you want the RIP process to discard.

Detailed Steps

	Command	Purpose
Step 1	<code>router rip</code>	Enables the RIP routing process and places you in router configuration mode.
	Example: <code>hostname(config)# router rip</code>	
Step 2	<code>distribute-list acl in [interface if_name]</code> <code>distribute-list acl out [connected eigrp interface if_name ospf rip static]</code>	Filters the networks sent in updates.
	Example: <code>hostname(config-router)# distribute-list acl2 in [interface interface1]</code> <code>hostname(config-router)# distribute-list acl3 out [connected]</code>	You can specify an interface to apply the filter to only those updates that are received or sent by that interface. You can enter this command for each interface to which you want to apply a filter. If you do not specify an interface name, the filter is applied to all RIP updates.

Redistributing Routes into the RIP Routing Process

You can redistribute routes from the OSPF, EIGRP, static, and connected routing processes into the RIP routing process.



Note

Before you begin this procedure, you must create a route map to further define which routes from the specified routing protocol are redistributed in to the RIP routing process. See [Chapter 1, “Defining a Route Map,”](#) for more information about creating a route map.

To redistribute a route into the RIP routing process, enter one of the following commands:

Command	Purpose
<pre>redistribute connected [metric metric-value transparent] [route-map route-map-name]</pre> <p>Example:</p> <pre>hostname(config-router): # redistribute connected [metric metric-value transparent] [route-map route-map-name]</pre>	<p>Redistributes connected routes into the RIP routing process.</p> <p>You must specify the RIP metric values in the redistribute command if you do not have a default-metric command in the RIP router configuration.</p>
<pre>redistribute static [metric {metric_value transparent}] [route-map map_name]</pre> <p>Example:</p> <pre>hostname(config-router):# redistribute static [metric {metric_value transparent}] [route-map map_name]</pre>	<p>Redistributes static routes into the EIGRP routing process.</p>
<pre>redistribute ospf pid [match {internal external [1 2] nssa-external [1 2]}] [metric {metric_value transparent}] [route-map map_name]</pre> <p>Example:</p> <pre>hostname(config-router):# redistribute ospf pid [match {internal external [1 2] nssa-external [1 2]}] [metric {metric_value transparent}] [route-map map_name]</pre>	<p>Redistributes routes from an OSPF routing process into the RIP routing process.</p>
<pre>redistribute eigrp as-num [metric {metric_value transparent}] [route-map map_name]</pre> <p>Example:</p> <pre>hostname(config-router):# redistribute eigrp as-num [metric {metric_value transparent}] [route-map map_name]</pre>	<p>Redistributes routes from an EIGRP routing process into the RIP routing process.</p>

Enabling RIP Authentication



Note

The ASA supports RIP message authentication for RIP Version 2 messages.

RIP route authentication provides MD5 authentication of routing updates from the RIP routing protocol. The MD5 keyed digest in each RIP packet prevents the introduction of unauthorized or false routing messages from unapproved sources.

RIP route authentication is configured on a per-interface basis. All RIP neighbors on interfaces configured for RIP message authentication must be configured with the same authentication mode and key for adjacencies to be established.

**Note**

Before you can enable RIP route authentication, you must enable RIP.

To enable RIP authentication on an interface, perform the following steps:

Detailed Steps

	Command	Purpose
Step 1	<code>router rip as-num</code> Example: hostname(config)# router rip 2	Creates the RIP routing process and enters router configuration mode for this RIP process. The <i>as-num</i> argument is the autonomous system number of the RIP routing process.
Step 2	<code>interface phy_if</code> Example: hostname(config)# interface phy_if	Enters interface configuration mode for the interface on which you are configuring RIP message authentication.
Step 3	<code>rip authentication mode {text md5}</code> Example: hostname(config-if)# rip authentication mode md5	Sets the authentication mode. By default, text authentication is used. We recommend that you use MD5 authentication.
Step 4	<code>rip authentication key key key-id key-id</code> Example: hostname(config-if)# rip authentication key cisco key-id 200	Configures the authentication key used by the MD5 algorithm. The <i>key</i> argument can include up to 16 characters. The <i>key-id</i> argument is a number from 0 to 255.

Restarting the RIP Process

To remove the entire RIP configuration, enter the following command:

Command	Purpose
<code>clear rip pid {process redistribution counters [neighbor [neighbor-interface] [neighbor-id]]}</code> Example: hostname(config)# clear rip	Removes the entire RIP configuration that you have enabled. After the configuration is cleared, you must reconfigure RIP again using the router rip command.

Monitoring RIP

We recommend that you only use the **debug** commands to troubleshoot specific problems or during troubleshooting sessions with the Cisco TAC.

Debugging output is assigned high priority in the CPU process and can render the ASA unusable. It is best to use **debug** commands during periods of lower network traffic and fewer users. Debugging during these periods decreases the likelihood that increased **debug** command processing overhead will affect performance. For examples and descriptions of the command output, see the command reference.

To monitor or debug various RIP routing statistics, enter one of the following commands:

Command	Purpose
Monitoring RIP Routing	
<code>show rip database</code>	Display the contents of the RIP routing database.
<code>show running-config router rip</code>	Displays the RIP commands.
<code>show route cluster</code>	Displays additional route synchronization details for clustering.
Debugging RIP	
<code>debug rip events</code>	Displays RIP processing events.
<code>debug rip database</code>	Displays RIP database events.
<code>debug route cluster</code>	Enables RIB table replication trace messages to determine if the RIB is correctly synchronized to the slave units in clustering.

Configuration Example for RIP

The following example shows how to enable and configure RIP with various optional processes:

```
hostname(config)# router rip 2
hostname(config-router)# default-information originate
hostname(config-router)# version [1]
hostname(config-router)# network 225.25.25.225
hostname(config-router)# passive-interface [default]
hostname(config-router)# redistribute connected [metric bandwidth delay reliability
loading mtu] [route-map map_name]
```

Feature History for RIP

Table 1-1 lists each feature change and the platform release in which it was implemented.

Table 1-1 Feature History for RIP

Feature Name	Releases	Feature Information
RIP support	7.0(1)	Support was added for routing data, performing authentication, and redistributing and monitoring routing information using the Routing Information Protocol (RIP). We introduced the route rip command.
Clustering	9.0(1)	For RIP, bulk synchronization, route synchronization, and layer 2 load balancing are supported in the clustering environment. We introduced or modified the following commands: show route cluster , debug route cluster , show mfib cluster , debug mfib cluster .