

SRP Commands on the Cisco IOS XR Software

This module provides command line interface (CLI) commands for configuring Spatial Reuse Protocol (SRP) on supported Cisco Dynamic Packet Transport (DPT) interfaces.

SRP is a MAC-layer protocol developed by Cisco and is used in conjunction with Cisco DPT products. DPT products deliver scalable Internet service, reliable IP-aware optical transport, and simplified network operations. These solutions allow you to scale and distribute your IP services across a reliable optical packet ring infrastructure.



Note

Throughout the remainder of this publication, the term SRP is used to describe features related to the DPT product family.

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clear srp counters

To clear the SRP counters, use the **clear srp counters** command in EXEC mode.

clear srp counters {interface srp interface-path-id | location node-id}

Syntax Description

interface srp Specifies the SRP interface.

interface-path-id Physical interface or virtual interface.

Note Use the **show interfaces** command to see a list of all interfaces currently configured on the router.

For more information about the syntax for the router, use the question mark (?) online help function.

Command Default

No default behavior or values

Command Modes

EXEC

Command History

Release Modification

Release 3.2.2 This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.

Release 3.4.0 This command was introduced on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

For the *interface-path-id* argument, use the following guidelines:

- If specifying a physical interface, the naming notation is *rack/slot/module/port*. The slash between values is required as part of the notation. An explanation of each component of the naming notation is as follows:
 - rack: Chassis number of the rack.
 - slot: Physical slot number of the line card.
 - module: Module number. A physical layer interface module (PLIM) is always 0.
 - port: Physical port number of the interface.
- If specifying a virtual interface, the number range varies, depending on interface type.

The **clear srp counters** command clears the counters displayed in the following commands:

- show controllers srp rac-error
- show srp counters
- show srp counters source
- show srp transit

Task ID

Task Operations ID

pos-dpt read, write

Examples

The following example shows how to use the **clear srp counters** command to make the counts displayed from the **show srp source-counters** command return to zero:

 $\label{eq:rp0/RP0/CPU0:router\# show srp counters interface srp 0/7/0/0} \end{substitute}$

Data Traffic Counters for Interfac Side A:	e SRP0/7/0/0	
Transit	Packets	Bytes
Total Low Priority:	0	0
Total High Priority:	183	768543
Total Multicast:	174	767913
Total Unicast:	9	630
Host Receive	Packets	Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	1	41
Total Receive	Packets	Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	9	630
Multicast Low Priority:	3	144
Multicast High Priority:	174	767913
Host Transmit	Packets	Bytes
Unicast Low Priority:	4	480
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	0	0
Total Transmit	Packets	Bytes
Unicast Low Priority:	4	480
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	772	1575090
Traffic Rate (5 Minutes)	packets/sec	bits/sec
Transit Low Priority	0	0
Transit High Priority	0	0
Transit Multicast	0	0
Transit Unicast	0	0
Host Receive	0	0
Total Receive	0	0
Host Transmit	0	0
Total Transmit	0	0
Received Errors:	•	
0 input errors, 0 CRC, 0 igno		
0 framer runts, 0 framer gian		
0 mac runts, 0 mac giants, 0	mac ttl strips	
Side B:		
Transit	Packets	Bytes
Total Low Priority:	0	0
Total High Priority:	772	1575090
Total Multicast:	772	1575090
Total Unicast:	0	0
Host Receive	Packets	Bytes
Unicast Low Priority:	6	648

Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	1	41
Total Receive	Packets	Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	772	1575090
Host Transmit	Packets	Bytes
Unicast Low Priority:	6	720
Unicast High Priority:	0	0
Multicast Low Priority:	3	144
Multicast High Priority:	0	0
Total Transmit	Packets	Bytes
Unicast Low Priority:	6	720
Unicast High Priority:	9	630
Multicast Low Priority:	3	144
Multicast High Priority:	174	767913
Traffic Rate (5 Minutes)	packets/sec	bits/sec
Transit Low Priority	0	0
Transit High Priority	0	0
Transit Multicast	0	0
Transit Unicast	0	0
Host Receive	0	0
Total Receive	0	0
Host Transmit	0	0
Total Transmit	0	0
Received Errors:		
0 input errors, 0 CRC, 0 ignore	d,	
0 framer runts, 0 framer giants	, 0 framer aborts,	

0 mac runts, 0 mac giants, 0 mac ttl strips
RP/0/RP0/CPU0:router# clear srp counters interface srp 0/7/0/0

RP/0/RP0/CPU0:router# show srp counters interface srp 0/7/0/0

Data Traffic Counters for Interface SRP0/7/0/0

Packets	Bytes
0	0
0	0
0	0
0	0
Packets	Bytes
0	0
0	0
0	0
0	0
Packets	Bytes
0	0
0	0
0	0
0	0
Packets	Bytes
0	0
0	0
0	0
0	0
Packets	Bytes
0	0
0	0
0	0
0	0
packets/sec	bits/sec
0	0
	0 0 0 0 Packets 0 0 0 Packets 0 0 0 0 Packets 0 0 0 0 Packets

```
Transit High Priority
   Transit Multicast
                                              0
                                                                  0
   Transit Unicast
                                              0
                                                                  0
   Host Receive
                                              0
                                                                  0
                                              0
                                                                  0
   Total Receive
                                              0
                                                                  0
   Host Transmit
   Total Transmit
                                              0
                                                                   0
Received Errors:
   0 input errors, 0 CRC, 0 ignored,
    0 framer runts, 0 framer giants, 0 framer aborts,
   {\tt 0} mac runts, {\tt 0} mac giants, {\tt 0} mac ttl strips
Side B:
Transit
                                        Packets
                                                              Bytes
   Total Low Priority:
                                             0
                                                                0
                                              0
                                                                  0
   Total High Priority:
   Total Multicast:
                                              0
                                                                  0
   Total Unicast:
                                              0
                                                                   0
Host Receive
                                                             Bytes
                                        Packets
   Unicast Low Priority:
                                          0
                                                                  0
   Unicast High Priority:
                                              0
                                          Ő
                                                                 0
   Multicast Low Priority:
   Multicast High Priority:
                                              0
                                                                  0
Total Receive
                                        Packets
                                                               Bytes
   Unicast Low Priority:
                                         0
                                                               0
   Unicast High Priority:
                                              0
                                                                   0
                                             0
                                                                 0
   Multicast Low Priority:
   Multicast High Priority:
                                              0
                                                                  0
Host Transmit
                                       Packets
                                                              Bytes
                                         0
                                                                0
   Unicast Low Priority:
   Unicast High Priority:
                                              0
                                                                 0
                                             0
   Multicast Low Priority:
   Multicast High Priority:
                                              0
                                                                  0
Total Transmit
                                        Packets
                                                              Bytes
   Unicast Low Priority:
                                         0
                                                                  0
   Unicast High Priority:
                                              0
   Multicast Low Priority:
                                              0
                                                                   0
   Multicast High Priority:
                                              0
                                                                   0
                                   packets/sec
                                                           bits/sec
Traffic Rate (5 Minutes)
   Transit Low Priority
                                             0
                                                                  0
                                              0
                                                                   0
   Transit High Priority
   Transit Multicast
   Transit Unicast
                                              0
                                                                  0
   Host Receive
                                              0
                                                                  0
   Total Receive
                                              0
                                                                  0
   Host Transmit
                                              0
                                                                  Ω
   Total Transmit
                                              0
                                                                   0
Received Errors:
   0 input errors, 0 CRC, 0 ignored,
    O framer runts, O framer giants, O framer aborts,
    0 mac runts, 0 mac giants, 0 mac ttl strips
```

hw-module port

To enable a port to be used for SRP, use the **hw-module port** command in global configuration mode. To disable SRP and enable the port for Packet over SONET (POS), use the **no** form of this command.

hw-module port port-number srp location node-id spa-bay number no hw-module port port-number srp location node-id spa-bay number

Syntax Description

port-number	Number	of the physical interface on the PLIM or SPA.
srp	Specifies	s an SRP interface.
location	Specifies	the location of the module.
node-id	Location	of the PLIM or SPA, in the <i>rack/slot/module</i> notation.
spa-bay	Bay num	ber of one of the following:
	• 16-1	port OC-48c/STM-16c POS/DPT PLIM
	• 4-pc	ort OC-192c/STM-64c POS/DPT PLIM
	• 1-pc	ort OC-192/STM-64 POS/RPR SPA XFP optics
	• 4-pc	ort OC-48/STM-16 POS/RPR SPA
	• 2-pc	ort OC-48/STM-16 POS/RPR SPA
	Note	After this command is executed, the SPA must be reloaded to apply the configuration

After this command is executed, the SPA must be reloaded to apply the configuration and create the SRP ports. On the OC-192 SPAs, both SPAs at each end of the SRP interface must be reloaded.

number Nur

Number of the SPA bay.

Command Default

When there is no **hw-module port** configuration, ports are enabled for POS by default.

Command Modes

Global configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.
Release 3.4.0	This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.
Release 3.8.0	This command was first supported on the following SPAs:
	• 1-port OC-192/STM-64 POS/RPR SPA XFP optics
	• 4-port OC-48/STM-16 POS/RPR SPA
	• 2-port OC-48/STM-16 POS/RPR SPA
	The spa-bay keyword was added.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

POS is the default port mode on POS/DPT PLIMs and SPAs. Use the **hw-module port** command to allow the ports to be configured for SRP use.

SRP requires two consecutive physical ports for use as a single SRP interface. The first port must be even numbered and the second port must be odd numbered. No other combinations are allowed. You must use this command on both of the ports to be used as an SRP interface. SRP interfaces take the number of the lower, even-numbered port. For example, if ports 0/1/0/2 and 0/1/0/3 are enabled as an SRP interface, the interface would be referred to as SRP0/1/0/2.

On the 16-port OC-48c/STM-16c POS/DPT PLIM, groups of four consecutive ports must be configured the same. Ports 0 through 3 must all be configured as either SRP or POS. The same is true for ports 4 through 7, 8 through 11, and 12 through 15. All four ports must be on the same SPA bay.

On the 4-port OC-192c/STM-64c POS/DPT PLIM, groups of two ports must be configured the same; either as SRP or POS. The two ports must be on different SPA bays; either 0, 1, or 2 or 3, 4, or 5.

After using the **hw-module port** command, you must save the configuration and reload the PLIM or SPA to enable this configuration change and create the SRP or POS interface. For the PLIMs, use the **hw-module location reload** command in EXEC mode. For all SPAs except for the 1-port OC-192/STM-64 POS/RPR SPA XFP optics, use the **hw-module subslot reload** command in EXEC mode. For the OC-192/STM-64 POS/RPR SPA, use the **hw-module subslot shutdown** command in global configuration mode to shut down the SPA, then the **no hw-module subslot shutdown** command in the same mode to return the SPA to the up state. We do not recommend using the **hw-module subslot reload** command to reload the OC-192/STM-64 POS/RPR SPA, because doing so can cause synchronization problems with the two SPAs and processes that comprise a SRP interface.

To disable SRP and reenable POS on the port, use the **no** form of the command.



Note

Internal clocking is required for SRP interfaces. Use the clock source internal command in SONET configuration mode to configure the clock source.

Task ID

Task Operations ID root-lr read, write

Examples

In the following example, ports 0 through 3 are enbled for SRP on the PLIM:

```
RP/0/RP0/CPU0:Router(config) # hw-module port 0 srp location 0/1/cpu0
RP/0/RP0/CPU0:Router(config) # hw-module port 1 srp location 0/1/cpu0
RP/0/RP0/CPU0:Router(config) # hw-module port 2 srp location 0/1/cpu0
RP/0/RP0/CPU0:Router(config) # hw-module port 3 srp location 0/1/cpu0
RP/0/RP0/CPU0:Router(config) # exit
RP/0/RP0/CPU0:Router# hw-module location 0/1/CPU0 reload
```

In the following example, ports 0 and 1 are enbled for SRP on the PLIM:

```
RP/0/RP0/CPU0:Router(config) # hw-module port 0 srp location 0/1/cpu0
RP/0/RP0/CPU0:Router(config) # hw-module port 1 srp location 0/1/cpu0
RP/0/RP0/CPU0:Router(config) # exit
RP/0/RP0/CPU0:Router# hw-module location 0/1/CPU0 reload

In the following example, ports 0, 1, 2, and 3 are enbled for SRP on the SPA:

RP/0/RP0/CPU0:router(config) # hw-module port 0 srp location 0/3/CPU0 spa-bay 2
RP/0/RP0/CPU0:router(config) # hw-module port 1 srp location 0/3/CPU0 spa-bay 2
RP/0/RP0/CPU0:router(config) # hw-module port 2 srp location 0/3/CPU0 spa-bay 2
RP/0/RP0/CPU0:router(config) # hw-module port 3 srp location 0/3/CPU0 spa-bay 2
RP/0/RP0/CPU0:router(config) # commit
RP/0/RP0/CPU0:router(config) # end
RP/0/RP0/CPU0:router# hw-module subslot 0/3/CPU0 reload

RP/0/RP0/CPU0:router(config) # hw-module port 0 srp location 0/3/CPU0 spa-bay 0
RP/0/RP0/CPU0:router(config) # hw-module port 0 srp location 0/3/CPU0 spa-bay 1
```

RP/0/RP0/CPU0:router(config) # hw-module subslot 0/3/0 shutdown
RP/0/RP0/CPU0:router(config) # hw-module subslot 0/3/1 shutdown

RP/0/RP0/CPU0:router(config) # no hw-module subslot 0/3/0 shutdown
RP/0/RP0/CPU0:router(config) # no hw-module subslot 0/3/1 shutdown

Related Commands

Command	Description
clock source internal	Configures SONET clocking as internal.
hw-module location reload	Reloads all PLIMs.
hw-module subslot reload	Reloads all SPAs except the for the 1-port OC-192/STM-64 POS/RPR SPA XFP optics.
hw-module subslot shutdown	Administratively shuts down a SPA.
no hw-module subslot shutdown	Returns a SPA to the up state.

RP/0/RP0/CPU0:router(config)# commit

RP/0/RP0/CPU0:router(config)# commit

RP/0/RP0/CPU0:router(config)# commit

interface srp

To configure the SRP protocol on a DPT interface and enter interface configuration mode, use the **interface srp** command in global configuration mode.

interface srp interface-path-id [{arp | bandwidth | cdp | dampening | description | flow | ipv4 | ipv6 | load-interval | mac-address | mpls | mtu | ppp | proxy-arp | service-policy | shutdown | srp | vrf}]

Syntax Description

interface-path-id Physical interface or virtual interface.

Note Use the **show interfaces** command to see a list of all interfaces currently configured on the router.

For more information about the syntax for the router, use the question mark (?) online help function.

arp	Configures Address Resolution Protocol (ARP) on the interface.
bandwidth	Sets the bandwidth for the interface.
cdp	Enables Cisco Discovery Protocol (CDP) on the interface.
dampening	Configures state dampening on the interface.
description	Sets the description for this interface.
flow	Enables NetFlow configuration on the interface.
ipv4	Enables IPv4 address subcommands on the interface.
ipv6	Enables IPv6 address subcommands on the interface.
load-interval	Configures the interval for load calculation on the interface.
mac-address	Sets the Mac address (xxxx.xxxx.xxxx) on the interface.
mpls	Enables MPLS subcommands on the interface.
mtu	Sets the maximum transmission unit (MTU) for the interface.
ppp	Enables Point-to-Point Protocol (PPP) on the interface.
proxy-arp	Enables proxy Address Resolution Protocol (ARP) on the interface.
service-policy	Configures a QoS policy on the interface.
shutdown	Shuts down the interface.
srp	Enables SRP parameters on the interface.
vrf	Sets the VRF in which the interface operates.

Command Default

No default behavior or values

Command Modes

Global configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.
Release 3.4.0	This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.
Release 3.8.0	The following new keywords were added, arp, bandwidth, cdp, dampening, description, flow, ipv4, ipv6, load-interval, mac-address, mpls, mtu, ppp, proxy-arp, service-policy, shutdown, srp, vrf.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

For the *interface-path-id* argument, use the following guidelines:

- If specifying a physical interface, the naming notation is *rack/slot/module/port*. The slash between values is required as part of the notation. An explanation of each component of the naming notation is as follows:
 - rack: Chassis number of the rack.
 - slot: Physical slot number of the line card.
 - module: Module number. A physical layer interface module (PLIM) is always 0.
 - port: Physical port number of the interface.
- If specifying a virtual interface, the number range varies, depending on interface type.

Task ID

Task ID	Operations
interface	read, write

Examples

The following example shows how to enter srp interface mode:

RP/0/RP0/CPU0:router(config) # interface srp 0/1/0/0
RP/0/RP0/CPU0:router(config-if) #

show controllers srp

To display information on the SRP controllers, use the **show controllers srp** command in EXEC mode.

show controllers srp interface-path-id side {a | b} {rac-error | rac-reg | ucode-inst | ucode-reg}

Syntax Description

interface-path-id Physical interface or virtual interface.

Note Use the **show interfaces** command to see a list of all interfaces currently configured on the router.

For more information about the syntax for the router, use the question mark (?) online help function.

side	Specify the side of the node.	
a	The side of a node that has outer ring receive fiber is identified as side A.	
b	The side of a node that has inner ring receive fiber is identified as side B.	
rac-error	Displays the error reported by the Ring Access Controller (RAC) device.	
rac-reg	Displays the value of the RAC device register set.	
ucode-inst	Displays the RAC micro-controller binary code instruction set (currently loaded or executing) in hexidecimal format.	
	Note This is an intrusive command that will cause adjacent nodes to detect a MAC keepalive failure and then wrap.	

	Di-u1
ucode-reg	Displays the RAC micro-controller register set

Command Default

No default behavior or values

Modification

Command Modes

EXEC

Release

Command History

Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c
	POS/DPT PLIM.

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

For the *interface-path-id* argument, use the following guidelines:

• If specifying a physical interface, the naming notation is *rack/slot/module/port*. The slash between values is required as part of the notation. An explanation of each component of the naming notation is as follows:

- rack: Chassis number of the rack.
- slot: Physical slot number of the line card.
- module: Module number. A physical layer interface module (PLIM) is always 0.
- port: Physical port number of the interface.
- If specifying a virtual interface, the number range varies, depending on interface type.

Task ID	Task ID	Operations		
	interface	read		

Examples

This example shows how to display the RAC registers for a specified SRP interface:

RP/0/RP0/CPU0:router# show controllers srp 0/5/0/0 side a rac-reg

Command	Description
show srp, on page 13	Displays information about an SRP interface.

show srp

To display information about an SRP interface, use the **show srp** command in EXEC mode.

show srp [{counters [source] | failures | ips | platform | srr | topology | transit}] [{interface srp $interface-path-id \mid location \quad node-id}$]

Syntax Description

counters	(Optional) Displays counters for the packets received, transmitted, and transited on both sides of an SRP node.			
source	(Optional) Displays the counters for the SRP source address.			
failures	(Optional) Displays all SRP failures that were detected by the router.			
ips	(Optional) Displays the Intelligent Protection Switching (IPS) status.			
platform	(Optional) Displays platform-specific SRP interface details.			
srr	(Optional) Displays single ring recovery (SRR) information.			
topology	(Optional) Identifies the nodes on the ring.			
transit	(Optional) Displays transit delays (in nanoseconds) between the time that a packet enters the transit buffer and the time it comes back on the ring.			
interface	(Optional) Specifies the interface for which to display the counters.			
srp	(Optional) Specifies an SRP interface.			
interface-path-id	Physical interface or virtual interface.			
	Note Use the show interfaces command to see a list of all interfaces currently configured on the router.			
	For more information about the syntax for the router, use the question mark (?) online help function.			
location	(Optional) Specifies the location of the module.			
node-id	Location of the module in the <i>rack/slot/module</i> notation.			

Command Default

No default behavior or values

Command Modes

EXEC

Command History

Release Modification			
	Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.	
	Release 3.4.0	This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.	

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

To clear the SRP counters, use the clear srp counters, on page 2 command. The **show srp** command with the **counters** keyword reports the per-side counters and rates for various packet paths.

The **show srp** command with the **failures** keyword reports the SRP failures that were detected by the router. Use the **failures** keyword when an SRP interface is wrapped and you want to display information about the cause of the failure.

Use the **transit** keyword to determine the approximate latency when transmitting a packet, which due to higher latency, gives the approximation of congestion at this interface. If there is no latency, there is no congestion. Latency indicates that traffic transiting the ring and transmitted from the host are competing, meaning there is congestion.

Regarding the **topology** keyword, Address Resolution Protocol (ARP) is independent of the Layer 2 topology mapping. In other words, the absence of a MAC address in the topology map does not prevent ARP or any Layer 3 protocol from reaching the node. Alternatively, the presence of a MAC address in the topology map does not mean that it is possible to resolve the Layer 3 address. The topology map is used to determine the most efficient side (in hops) to use to reach any given MAC address.

For the *interface-path-id* argument, use the following guidelines:

- If specifying a physical interface, the naming notation is *rack/slot/module/port*. The slash between values is required as part of the notation. An explanation of each component of the naming notation is as follows:
 - rack: Chassis number of the rack.
 - slot: Physical slot number of the line card.
 - module: Module number. A physical layer interface module (PLIM) is always 0.
 - port: Physical port number of the interface.
- If specifying a virtual interface, the number range varies, depending on interface type.

Task ID

Task ID	Operations
nos-dnt	read

Examples

In the following example, output from the **show srp** command with the **counters** keyword is displayed:

RP/0/RP0/CPU0:router# show srp counters interface srp 0/7/0/0

Data Traffic Counters for Interface	SRP0/7/0/0	
Side A:		
Transit	Packets	Bytes
Total Low Priority:	0	0
Total High Priority:	183	768543
Total Multicast:	174	767913
Total Unicast:	9	630
Host Receive	Packets	Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	0	0
Multicast Low Priority:	0	0

Multicast High Priority:	1	41
Total Receive	Packets	Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	9	630
Multicast Low Priority:	3	144
Multicast High Priority:	174	767913
Host Transmit		
	Packets	Bytes
Unicast Low Priority:	4	480
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	0	0
Total Transmit	Packets	Bytes
Unicast Low Priority:	4	480
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	772	1575090
_	packets/sec	bits/sec
Traffic Rate (5 Minutes)	•	
Transit Low Priority	0	0
Transit High Priority	0	0
Transit Multicast	0	0
Transit Unicast	0	0
Host Receive	0	0
Total Receive	0	0
Host Transmit	0	0
Total Transmit	0	0
Received Errors:	· ·	· ·
0 input errors, 0 CRC, 0 ign		
0 framer runts, 0 framer gia		
0 mac runts, 0 mac giants, 0) mac ttl strips	
Side B:		
Transit	Packets	Bytes
Total Low Priority:	0	0
Total High Priority:	772	1575090
Total Multicast:	772	1575090
Total Unicast:	0	0
Host Receive	Packets	
		Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	0	0
Multicast Low Priority:	0	0
Multicast High Priority:	1	41
Total Receive	Packets	Bytes
Unicast Low Priority:	6	648
Unicast High Priority:	•	
M Tillerel Er Beleili	0	0
Multicast Low Priority:	0	0
Multicast Low Priority: Multicast High Priority:		0
Multicast High Priority:	0 772	0 1575090
Multicast High Priority: Host Transmit	0 772 Packets	0 1575090 Bytes
Multicast High Priority: Host Transmit Unicast Low Priority:	0 772 Packets 6	0 1575090 Bytes 720
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority:	0 772 Packets 6 0	0 1575090 Bytes 720 0
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority:	0 772 Packets 6 0 3	0 1575090 Bytes 720 0 144
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority:	0 772 Packets 6 0	0 1575090 Bytes 720 0
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit	0 772 Packets 6 0 3	0 1575090 Bytes 720 0 144
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority:	0 772 Packets 6 0 3 0	0 1575090 Bytes 720 0 144
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit	0 772 Packets 6 0 3 0 Packets	0 1575090 Bytes 720 0 144 0 Bytes
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority:	0 772 Packets 6 0 3 0 Packets	0 1575090 Bytes 720 0 144 0 Bytes 720
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast High Priority: Multicast Low Priority:	0 772 Packets 6 0 3 0 Packets 6 9	0 1575090 Bytes 720 0 144 0 Bytes 720 630
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast Low Priority: Multicast High Priority:	0 772 Packets 6 0 3 0 Packets 6 9 3 174	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast Low Priority: Multicast High Priority: Traffic Rate (5 Minutes)	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast Low Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast Low Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority Transit High Priority	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec 0
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast How Priority: Multicast High Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority Transit High Priority Transit Multicast	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast Low Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority Transit High Priority Transit Multicast Transit Unicast	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast How Priority: Multicast High Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority Transit High Priority Transit Multicast	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast Low Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority Transit High Priority Transit Multicast Transit Unicast	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec
Multicast High Priority: Host Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Total Transmit Unicast Low Priority: Unicast High Priority: Multicast Low Priority: Multicast High Priority: Multicast High Priority: Traffic Rate (5 Minutes) Transit Low Priority Transit High Priority Transit High Priority Transit Multicast Transit Unicast Host Receive	0 772 Packets 6 0 3 0 Packets 6 9 3 174 packets/sec 0 0	0 1575090 Bytes 720 0 144 0 Bytes 720 630 144 767913 bits/sec 0 0

```
Total Transmit 0 0

Received Errors:
0 input errors, 0 CRC, 0 ignored,
0 framer runts, 0 framer giants, 0 framer aborts,
0 mac runts, 0 mac giants, 0 mac ttl strips
```

Table 1: show srp counters Command Output Fields

Field	Description		
Side A	Header for packets received, transmitted, and transited by the Resource Availability Confirmation (RAC) device on side A.		
Side B	Header for packets received, transmitted, and transited by the RAC device on side B.		
TransitTotal Low Priority	Total number of unicast and multicast packets marked as SRP low priority (based on the SRP priority mapping) that transit the router and are counted in the transmit low-priority counters.		
TransitTotal High Priority	Total number of unicast and multicast packets marked as SRP high priority (based on the SRP priority mapping) that transit the router and are counted in the transmit high-priority counters.		
TransitTotal Multicast	Total number of low- and high-priority multicast packets that transit the router and are counted in the transmit multicast counters.		
TransitTotal Unicast	Total number of low- and high-priority unicast packets that transit the router and are counted in the transmit unicast counters.		
Host ReceiveUnicast Low/High priority	Total number of low- and high-priority unicast packets received by the router.		
Host ReceiveMulticast Low/High priority	Total number of low- and high-priority multicast packets received by the router.		
Total ReceiveUnicast Low/High priority	Total number of low- and high-priority unicast packets that transit or are received by the router.		
Total ReceiveMulticast Low/High priority	Total number of low- and high-priority multicast packets that transit or are received by the router.		
Host TransmitUnicast Low/High priority	Total number of low- and high-priority unicast packets sourced onto the ring by the router.		
Host TransmitMulticast Low/High priority	Total number of low- and high-priority multicast packets sourced onto the ring by the router.		
Total TransmitUnicast Low/High priority	Total number of low- and high-priority unicast packets transmitted by this side and transited out of the other side of the node.		
Total TransmitMulticast Low/High priority	Total number of low- and high-priority multicast packets transmitted by this side and transited out of the other side of the node.		

Field	Description			
Traffic Rate (5 Minutes)	Average number of packets and bits transmitted per second during the last 5 minutes.			
	The 5-minute traffic rates should be used only as an approximation of traffic per second during a given 5-minute period. These rates are exponentially weighted averages with a time constant of 5 minutes. A period of four time constants must pass before the average is within two percent of the instantaneous rate of a uniform stream of traffic over that period.			
	The 5-minute value is the load interval, and it is configurable using the load-interval command.			
input errors	Total number of no buffer, runts, giants, CRCs, frame, overrun, ignored, and abort counts. Other input-related errors can also increment the count, so that this sum might not balance with the other counts.			
CRC Cyclic redundancy checksum generated by the originating LA far-end device does not match the checksum calculated from the On a LAN, this usually indicates noise or transmission probler interface or the LAN bus itself. A high number of CRCs is usu of a station transmitting bad data.				
ignored	Number of received packets ignored by the interface because the interface hardware ran low on internal buffers. These buffers are different than the system buffers mentioned previously in the buffer description. Broadcast storms and bursts of noise can cause the ignored count to be increased.			
framer runts	Number of packets dropped by the framer as runts, that are smaller than 16 bytes.			
framer giants	Number of packets dropped by the framer as giants, whose size is greater than the MTU.			
framer aborts	Number of packets dropped by the framer due to an error in packet insertion from the SONET frame. Normally a framer abort is caused by a delimiter inserted at the transmit framer that forces the receive framer to drop the packet on reception because it is bad. The delimiter is inserted by the transmit framer when it cannot transmit a packet due to a transmission error. A runt or CRC error may also result. A framer abort can be caused by any of the following:			
	 A bad transmit framer at the neighbor node (upstream) BIP errors in the SONET frame that cause a false abort delimiter (often due to intermediate equipment failure or clocking issues) A bad receive framer at this node 			
mac runts	Packets dropped by the MAC controller as runts, that are smaller than 24 bytes.			
mac giants	Packets dropped by the MAC controller as giants, whose size is greater than the MTU.			

Field Description			
mac ttl strips	Packets stripped by the MAC controller when the SRP Time to Live value expires. (TTL value is 1 when a packet arrives.) These packets are removed from the ring because the TTL value cannot be decreased. As a result, the packet is dropped if it is not destined for the node that strips it.		

In the following example, self-detected failures in the SRP interface configured on slot 7, subslot 0, and port 0 are displayed:

RP/0/RP0/CPU0:router# show srp failures

Self	Detected	Failures	Information	for	Interface	SRP0/7/0/0
Side	A:					

Side A:					
	Reported	Debounced	Current	Stable	Debounce
	state	state	state	for(sec)	delay(sec)
HW missing	IDLE	IDLE	IDLE	778	0
L1 Admin State	IDLE	IDLE	IDLE	777	0
Layer 1	IDLE	IDLE	IDLE	778	0
MAC Keepalive	IDLE	IDLE	IDLE	477	5
Link quality	IDLE	IDLE	IDLE	778	0
Mate interface	IDLE	IDLE	IDLE	778	10
Side mismatch	IDLE	IDLE	IDLE	477	5
Result Self Dete	ct = IDLE				
Side B:					
	Reported	Debounced	Current	Stable	Debounce
	state	state	state	for(sec)	delay(sec)
HW missing	IDLE	IDLE	IDLE	778	0
L1 Admin State	IDLE	IDLE	IDLE	775	0
Layer 1	IDLE	IDLE	IDLE	778	0
MAC Keepalive	IDLE	IDLE	IDLE	477	5
Link quality	IDLE	IDLE	IDLE	778	0
Mate interface	IDLE	IDLE	IDLE	778	10
Side mismatch	IDLE	IDLE	IDLE	477	5
	трпп	TDTE	TULE	4 / /	3

Table 2: show srp failures Command Output Fields

Result Self Detect = IDLE

Field	Description		
HW missing	Presence of this side's hardware port. Possible states: IDLE—No error or failureSF—Port is not installed or is still booting		
L1 Admin State	Layer 1 administrative state. Possible states:IDLE—SONET controller is configured as upFS—SONET controller is configured as administratively down		
	Note This is the only field in which the status is related to a user-configurable state.		
Layer 1	Operating state of the SONET controller. Possible states:IDLE—No alarms, etc.SF—Some alarms, such as section loss of signal (SLOS), section loss of frame (SLOF), or line alarm indicator signal (LAIS)		
	Note For detailed information about a Layer 1 failure, use the show controllers sonet command.		

Field	Description	
MAC keepalive	The MAC keepalive timer has expired.	
Link quality	The SONET B3 bit error rate (BER) threshold has been crossed. To configure SRP signal degrade detection and signal fail detection, use the srp priority-threshold, on page 35 command.	
Mate interface	The external mate cable on a line card interface is missing or malfunctioning.	
	Note This is only applicable to one-port PLIMs or SPAs that would require a second PLIM or SPA to create an SRP interface.	
Side mismatch	Side A of the node is connected to side A of the neighbor node, or side B of the node is connected to side B of the neighbor node.	
Result Self Detect	IPS state requested for this side. The state is the highest IPS request listed under "Reported state."	
Reported state	State that is reported to the IPS engine.	
Debounced state	Current SF/FS state or the current IDLE state if IDLE has been stable for the amount of time of the debounce delay.	
Current state	Current state as reported by the source.	
Stable for (sec)	Amount of time the current state has been stable.	
Debounce delay (sec)	Amount of time to wait when transitioning from SF to IDLE. The IDLE state must be stable for this amount of time before getting debounced or reported. This is to prevent flapping and is similar to higher-level WTR values.	

In the following example, the display from the **show srp** command with the **interface** keyword is shown:

```
RP/0/RP0/CPU0:router# show srp interface srp 0/5/0/0
```

```
IPS Information for Interface SRP0/5/0/0
MAC Addresses
  Side A (Outer ring RX) neighbor 0009.11d8.3c66
  Side B (Inner ring RX) neighbor 0012.da6a.f664
  Node MAC address 0800.453d.8644
 IPS State
  Side A not wrapped
  Side B not wrapped
  Side A (Inner ring TX) IPS pkt. sent every 1 sec. (next pkt. after 1 sec.)
  Side B (Outer ring TX) IPS pkt. sent every 1 sec. (next pkt. after 1 sec.)
  inter card bus disabled
  IPS WTR period is 60 sec. (timer is inactive)
  Node IPS State: idle
IPS Self Detected Requests
                                      IPS Remote Requests
  Side A IDLE
                                       Side A IDLE
  Side B IDLE
                                        Side B IDLE
  Side A Failures: none
  Side B Failures: none
 IPS messages received
  Side A (Outer ring RX) { 0009.11d8.3c66, IDLE, SHORT}, TTL 255
```

```
Side B (Inner ring RX) { 0012.da6a.f664,IDLE,SHORT}, TTL 255
IPS messages transmitted
  Side A (Inner ring TX) { 0800.453d.8644, IDLE, SHORT}, TTL 255
  Side B (Outer ring TX) { 0800.453d.8644, IDLE, SHORT}, TTL 255
IPS delay trigger keepalive
  Side A: 0 milliseconds
  Side B: 0 milliseconds
Topology Map for Interface: SRP0/5/0/0
Topology pkt. sent every 5 sec. (next pkt. after 1 sec.)
 Last received topology pkt. 00:00:05
 Last topology change was 00:01:59 ago.
 Nodes on the ring: 3
                       MAC
 Hops (outer ring)
                                IP Address
                                                Wrapped SRR
                                                               Name
       0
                  0800.453d.8644 0.0.0.0
                                                 No
       1
                  0012.da6a.f664 0.0.0.0
                                                  No
                                                               gsrd
                  0009.11d8.3c66 0.0.0.0
                                                   No
                                                               gsre
SRR not enabled for Interface SRP0/5/0/0
Rate Limit Information for Interface SRP0/5/0/0
  Minimum SRP priority value of high priority outgoing/transit traffic: 2
```

Fields from the **show srp** command output with the **interface** keyword are described in Table 3: show srp ips Command Output Fields, on page 21 and Table 4: show srp topology Command Output Fields, on page 22. The minimum SRP priority value for high-priority traffic is set to 2 by default.

The following example shows the display from the **show srp** command with the **ips** keyword:

```
RP/0/RP0/CPU0:router# show srp ips
```

```
IPS Information for Interface SRP0/7/0/0
MAC Addresses
  Side A (Outer ring RX) neighbor 000e.3900.4800
  Side B (Inner ring RX) neighbor 000a.8b08.9600
  Node MAC address 0800.453c.f882
IPS State
  Side A not wrapped
  Side B not wrapped
  Side A (Inner ring TX) IPS pkt. sent every 1 sec. (next pkt. after 1 sec.)
  Side B (Outer ring TX) IPS pkt. sent every 1 sec. (next pkt. after 1 sec.)
  inter card bus disabled
  IPS WTR period is 60 sec. (timer is inactive)
  Node TPS State: idle
IPS Self Detected Requests
                                     IPS Remote Requests
  Side A IDLE
                                       Side A IDLE
  Side B IDLE
                                       Side B IDLE
  Side A Failures: none
  Side B Failures: none
IPS messages received
  Side A (Outer ring RX) { 000e.3900.4800,IDLE,SHORT}, TTL 255
  Side B (Inner ring RX) { 000a.8b08.9600,IDLE,SHORT}, TTL 255
IPS messages transmitted
  Side A (Inner ring TX) { 0800.453c.f882,IDLE,SHORT}, TTL 255
  Side B (Outer ring TX) { 0800.453c.f882,IDLE,SHORT}, TTL 255
IPS delay trigger keepalive
  Side A: 0 milliseconds
  Side B: 0 milliseconds
```

Table 3: show srp ips Command Output Fields

Field	Description
IPS Information for Interface	IPS (Intelligent Protection Switching) identifies the status of an SRP interface on the SRP ring.
MAC AddressesSide A (Outer ring RX) neighbor	MAC address of the next SRP node on the outer ring.
MAC AddressesSide B (Inner ring RX) neighbor	MAC address of the next SRP node on the inner ring.
Node MAC address	MAC address of this SRP node.
IPS State	Reports whether or not a wrap exists on side A or side B of the SRP ring.
IPS WTR period is 60 seconds (timer is inactive)	Displays the current WTR (Wait to Restore) timer value. If a timer is active, the time remaining before the timer expires also is given.
Node IPS State IDLE	Displays the current IPS state of the node. IDLE is the normal state. Other states are WRAPPED and UNKNOWN. Unknown means that the node is in pass-through mode.
IPS self-detected requests	Indicates any locally generated requests. Displays local IPS requests, as well as IDLE status. Possible requests include the following:FS — Forced SwitchSF — Signal FailSD — Signal DegradeMS — Manual SwitchWTR — Wait to Restore
IPS remote requests	Indicates any remotely generated requests. Displays remote IPS requests, as well as IDLE status. Possible requests include the following:FS — Forced SwitchSF — Signal FailSD — Signal DegradeMS — Manual SwitchWTR — Wait to Restore
IPS messages received	Provides details of the last IPS messages received. Fields within the braces ({}) are the MAC addresses of the sending node and the IPS state (IDLE, FS, and so on). It also indicates either a short or long path.
IPS messages transmitted	Provides details of the last IPS messages transmitted, in the format used for received messages.
IPS delay trigger keepalive	Configured value of the srp ips delay trigger-keepalive command. The default value is 0.

The following example shows the display from the **show srp** command with the **topology** keyword:

```
RP/0/RP0/CPU0:router# show srp topology
```

```
Topology Map for Interface SRP0/7/0/0

Topology pkt. sent every 5 sec. (next pkt. after 5 sec.)

Last received topology pkt. 00:00:01

Last topology change was 00:09:44 ago.

Nodes on the ring: 3

Hops (outer ring) MAC IP Address Wrapped SRR Name
```

0	0800.453c.f882	30.30.30.2	No	-	crs1
1	000a.8b08.9600	30.30.30.1	No	-	gsra
2	000e.3900.4800	30.30.30.3	No	_	gsrb

Table 4: show srp topology Command Output Fields, on page 22 describes the significant fields shown in the display.

Table 4: show srp topology Command Output Fields

Field	Description
Topology map for interface	Displays SRP topology information that identifies the SRP interface.
Topology packet sent every 10 seconds (next packet after 5 seconds)	Displays the interval between successive topology packets sent from this node and the time until the next one is to be sent (rounded down to the nearest second).
Last received topology packet 00:00:04	Displays the time since the last topology packet was received at this node.
Nodes on the ring: 4	Displays the number of nodes in the current ring topology.
Hops	Displays the number of hops to the destination node along the outer ring (from side B). The local node is at hop count zero.
MAC	Displays the MAC address of the node.
IP Address	Displays the IP address of the SRP interface on the node. If the address is not known, the text string "unknown" is displayed.
	The IP address information is gathered by the ARP table. When a ring is first established, it is normal for the IP address of a node to remain unknown until some time after the MAC address is known.
Wrapped	Uses Yes or No to indicates whether the SRP ring is wrapped at that node.
SRR	Indicates whether SRR is enabled on the node.
Name	Displays the hostname of the router. If the name is not known, this field is left blank.
	The hostname is obtained from information that is broadcast on the ring at a slower rate than other topology information. When a ring is first established, it is normal for the hostname of a remote node to remain unknown until some time after the MAC address is known.

The following example shows the display from the **show srp** command with the **transit** keyword:

RP/0/RP0/CPU0:router# show srp transit interface srp 0/7/0/0

```
Transit Buffer Delay Counters for Interface SRP0/7/0/0 Side A:

Transit Delay (5 Minutes) Nanoseconds

Low TB Min Delay: 0

Low TB Avg Delay: 0

Low TB Max Delay: 0

High TB Min Delay: 569
```

High TB Avg Delay:	569
High TB Max Delay:	570
Side B:	
Transit Delay (5 Minutes)	Nanoseconds
Low TB Min Delay:	0
Low TB Avg Delay:	0
Low TB Max Delay:	0
High TB Min Delay:	15
High TB Avg Delay:	261
High TB Max Delay:	574

Table 5: show srp transit Command Output Fields

Field	Description
Low TB Min Delay	Minimum value for the low transit buffer as calculated over the last load interval.
Low TB Avg Delay	Average value for the low transit buffer as calculated over the last load interval.
Low TB Max Delay	Maximum value for the low transit buffer as calculated over the last load interval.
High TB Min Delay	Minimum value for the high transit buffer as calculated over the last load interval.
High TB Avg Delay	Average value for the high transit buffer as calculated over the last load interval.
High TB Max Delay	Maximum value for the high transit buffer as calculated over the last load interval.

Command	Description
clear srp counters, on page 2	Clears the various SRP packet counters.
load-interval	Sets the time (in seconds) used to gather data for computing load statistics.
show controllers sonet	Displays the SONET controller information for the interface.
show controllers srp, on page 11	Displays the current controller configuration on an SRP interface.
show interfaces srp	Displays current IPS wrap state, along with other SRP interface information.

srp ips delay trigger-keepalive

To specify a delay for the IPS keepalive value, use the **srp ips delay keep-alive** command in interface configuration mode. To restore the default value, use the **no** form of this command.

srp ips delay trigger-keepalive value {a | b} no srp ips delay trigger-keepalive value {a | b}

Syntax Description

value Time in milliseconds of the trigger keepalive. Values can range from 51 to 200.

- **a** The side of a node that has outer ring receive fiber is identified as side A.
- **b** The side of a node that has inner ring receive fiber is identified as side B.

Command Default

The default IPS keepalive delay value is 0.

Command Modes

Interface configuration

Command History

Release Modification

Release 3.2.2 This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

The default keepalive value is 1 ms. Use the **srp ips delay trigger-keepalive** command to delay this 1 ms up to the configured delay value. You should use this command only if the Layer 1 (SONET) is already protected (for example, with SONET APS). This delay gives the first protection mechanism time to protect, before the Layer 2 protection is enabled. For example, if an SRP side is connected to an Add-Drop Multiplexer (ADM) that utilizes dual SONET ring and APS, you should delay the Layer 2 keepalive value using this command.

Task ID

Task Operations ID pos-dpt read, write

Examples

The following example indicates how to set the trigger keepalive timer to 60 milliseconds:

```
RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp ips delay trigger-keepalive 60 a
```

Command	Description
show srp, on page 13	Displays information about an SRP interface.

srp ips request forced-switch

To initiate a forced-switch wrap on a ring, use the **srp ips request forced-switch** command in interface configuration mode. To remove the wrap, use the **no** form of this command.

srp ips request forced-switch $\{a \mid b\}$ no srp ips request forced-switch $\{a \mid b\}$

Syntax Description

a The side of a node that has outer ring receive fiber is identified as side

bThe side of a node that has inner ring receive fiber is identified as side B.

Command Default

No default behavior or values

Command Modes

Interface configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example shows how to insert a forced-switch wrap on side A of the interface by entering the **srp ips request forced-switch** command:

RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp ips request forced-switch a

Command	Description	
show interfaces srp	Displays current IPS wrap state, along with other SRP interface information.	

Command	Description
show srp, on page 13	Displays information about SRP interfaces on the ring, including MAC addresses of neighboring nodes, IPS status, source-counters, and topology map.
srp ips wtr-timer, on page 30	Determines how long a wrap remains on the fiber after the original cause of the wrap is removed.
srp manual-switch, on page 33	Inserts a manual-switch wrap on the ring.
srp shutdown, on page 37	Provides an alternative form of the srp ips request forced-switch command.

srp ips timer

To control the frequency of the transmission of Intelligent Protection Switching (IPS) requests, use the **srp ips timer** command in interface configuration mode. To restore the default value, use the **no** form of this command.

srp ips timer value
no srp ips timer value

Syntax Description

value Amount of time in seconds between transmission of IPS requests. Values can range from 1 to 60.

Command Default

The default IPS timer value is 1 second.

Command Modes

Interface configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.
Release 3.4.0	This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

In general, you should not need to adjust the IPS timer value.

We recommend that you configure the same IPS timer value on all nodes on an SRP ring. This means that if you modify the IPS timer setting on one node, you must reconfigure all other nodes on the ring with the same IPS timer value.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example indicates how to change the IPS timer to 30 seconds:

RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp ips timer 30

Command	Description
show srp, on page 13	Displays information about an SRP interface.

Command	Description
srp ips wtr-timer, on page 30	Controls the amount of time to wait before a wrap is removed after there is no more reason for the wrap.

srp ips wtr-timer

To control the amount of time to wait before a wrap is removed after there is no more reason for the wrap, use the **srp ips wtr-timer** command in interface configuration mode. To restore the default value, use the **no** form of this command.

srp ips wtr-timer value
no srp ips wtr-timer value

Syntax Description

value Amount of time in seconds for the wait-to-restore (WTR) timer. Values can range from 10 to 600.

Command Default

The default WTR timer value is 60 seconds.

Command Modes

Interface configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.
Release 3.4.0	This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance

In general, you should not need to adjust the Intelligent Protection Switching (IPS) wait-to-restore (WTR) timer value.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example indicates how to change the IPS wait-to-restore timer to 120 seconds:

RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp ips wtr-timer 120

Command	Description
show srp, on page 13	Displays information about an SRP interface.
srp ips timer, on page 28	Controls the frequency of the transmission of IPS requests.

srp mac-count

To keep track of the number of SRP packets from a specific source MAC address, use the **srp mac-count** command in interface configuration mode. To disable counting by MAC address, use the **no** form of this command.

srp mac-count mac-address
no srp mac-count mac-address

Syntax Description

mac-address 48-bit source MAC address from which to count SRP packets.

Command Default

The **srp mac-count** command is disabled by default.

POS/DPT PLIM.

Command Modes

Interface configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example shows how to count SRP packets from the source with MAC address 2.2.2:

RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp mac-count 2.2.2

Command	Description
clear srp counters, on page 2	Clears the SRP counters.
show srp, on page 13	Displays information about an SRP interface.

srp mac-reject

To reject SRP packets from a specific source MAC address, use the **srp mac-reject** command in interface configuration mode. To disable rejection by MAC address, use the **no** form of this command.

srp mac-reject mac-address
no srp mac-reject mac-address

Syntax Description

mac-address 48-bit source MAC address from which to reject SRP packets.

Command Default

The **srp mac-reject** command is disabled by default.

Modification

Command Modes

Interface configuration

Release

Command History

11010400	mouniou.
Release 3.2.2	This command was introduced and is supported on the 4-port OC-192c/STM-64c POS/DPT PLIM.

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Use **srp mac-reject** command to control a node that cannot be fixed because it is owned or administered by someone else. For example, if such a node is flooding your node with packets, you can use this command to limit the amount of traffic that is processed.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example shows how to reject SRP packets from the source with MAC address 2.2.2:

RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp mac-reject 2.2.2

Command	Description
clear srp counters, on page 2	Clears the SRP counters.
show srp, on page 13	Displays information about an SRP interface.

srp manual-switch

To initiate or remove a manual switch wrap on a ring, use the **srp manual-switch** command in EXEC mode.

srp {request | remove} manual-switch {a | b} interface srp interface-path-id

Syntax Description

request	Initiate a manual switch wrap on the interface.
remove	Remove a manual switch wrap on the interface.
a	The side of a node that has outer ring receive fiber is identified as side A.
b	The side of a node that has inner ring receive fiber is identified as side B.
interface	Specifies the interface for which to display the counters.
srp	Specifies an SRP interface.

interface-path-id Physical interface or virtual interface.

Note Use the **show interfaces** command to see a list of all interfaces currently configured on the router.

For more information about the syntax for the router, use the question mark (?) online help function.

Command Default

No default behavior or values

Command Modes

EXEC

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.
Release 3.4.0	This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

For the *interface-path-id* argument, use the following guidelines:

- If specifying a physical interface, the naming notation is rack/slot/module/port. The slash between values is required as part of the notation. An explanation of each component of the naming notation is as follows:
 - rack: Chassis number of the rack.
 - *slot*: Physical slot number of the line card.
 - module: Module number. A physical layer interface module (PLIM) is always 0.
 - port: Physical port number of the interface.

• If specifying a virtual interface, the number range varies, depending on interface type.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example shows how to insert a manual switch wrap on side A of the interface:

RP/0/RP0/CPU0:router# srp request manual-switch a interface srp 0/5/0/0

Command	Description
show interfaces srp	Displays current IPS wrap state, along with other SRP interface information.
show srp, on page 13	Displays information about SRP interfaces on the ring, including MAC addresses of neighboring nodes, IPS status, source-counters, and topology map.
srp ips request forced-switch, on page 26	Inserts a forced switch wrap on the ring; this command is an alternate form of the srp shutdown command.
srp ips wtr-timer, on page 30	Determines how long a wrap remains on the fiber after the original cause of the wrap is removed.
srp shutdown, on page 37	Provides an alternative form of the srp ips request forced-switch command.

srp priority-threshold

To specify the RAC threshold for placing packets in the high-priority queue, use the **srp priority-threshold** command in Interface configuration mode. To return the priority threshold to its default value, use the **no** form of this command.

srp priority-threshold [{RAC-threshold | non-high}]
no srp priority-threshold [{RAC-threshold | non-high}]

Syntax Description

RAC-threshold RAC priority slicing point threshold ranging from 1 to 7.

non-high Specifies not to place any packets into the RAC high priority transmit queue.

Command Default

No default behavior or values

Command Modes

Interface configuration

Command History

	Release	
3.2.2 This command was introduced.		

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Examples

The following example shows how to qualify traffic with a RAC of 5 or greater into the high-priority transmit queue:

```
RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp priority-threshold 5
```

Command	Description
show srp, on page 13	Displays information about an SRP interface.

srp rate-limit

To configure the amount of high- and low-priority traffic being transmitted from the router onto the SRP ring, use the **srp rate-limit** command in Interface configuration mode. To disable rate limiting, use the **no** form of this command.

rate-limit [{high | low}] limit
no rate-limit [{high | low}] limit

Syntax Description

high Specifies the SRP high priority transmit queue rate limit.

low Specifies the SRP low priority transmit queue rate limit.

limit Rate limit in Mbps. The value can range from 0 to 4,294,967,295.

Command Default

No default behavior or values

Command Modes

Interface configuration

Command History

is command was

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Examples

The following example shows how to limit the traffic in the high and low priority traffic to the SRP ring:

```
RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp rate-limit high 622
RP/0/RP0/CPU0:router(config-if)# srp rate-limit low 1866
```

Command	Description
show srp, on page 13	Displays information about an SRP interface.

srp shutdown

To shut down an interface by entering a forced switch, use the **srp shutdown** command in interface configuration mode. To remove the forced switch wrap near the interface, use the **no** form of this command.

srp shutdown no srp shutdown

Syntax Description

This command has no keywords or arguments.

POS/DPT PLIM.

Command Default

No default behavior or values

Command Modes

Interface configuration

Command History

Release	Modification
Release 3.2.2	This command was introduced and is supported only on the 4-port OC-192c/STM-64c

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

Task ID

Task ID	Operations
pos-dpt	read, write

Examples

The following example shows how to enter a forced switch on the interface:

```
RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp shutdown
```

Command	Description
show interfaces srp	Displays current IPS wrap state along with other SRP interface information.
show srp, on page 13	Displays information about SRP interfaces on the ring, including MAC addresses of neighboring nodes, IPS status, source-counters, and topology map.

Command	Description
srp ips request forced-switch, on page 26	Inserts a forced switch wrap on the ring; this command is an alternate form of the srp shutdown command.

srp topology-timer

To specify the frequency of the topology timer, use the **srp topology-timer** command in interface configuration mode. To restore the default value, use the **no** form of this command.

srp topology-timer value
no srp topology-timer value

Syntax Description

value Value of topology timer in seconds, ranging from 1 to 600.

Command Default

The default topology timer value is 10 seconds.

Command Modes

Interface configuration

Command History

Release 3.2.2 This command was introduced and is supported only on the 4-port OC-192c/STM-64c POS/DPT PLIM.

Release 3.4.0 This command was first supported on the 16-port OC-48c/STM-16c POS/DPT PLIM.

Usage Guidelines

To use this command, you must be in a user group associated with a task group that includes appropriate task IDs. If the user group assignment is preventing you from using a command, contact your AAA administrator for assistance.

The **srp topology-timer** interface configuration command determines how frequently topology discovery messages are sent around the ring to identify the current nodes on the SRP ring.

In general, you should not need to adjust the topology timer value.

Task ID

Task Operations ID

pos-dpt read, write

Examples

The following example indicates how to change the topology timer to 300 seconds:

RP/0/RP0/CPU0:router# config
RP/0/RP0/CPU0:router(config)# interface srp 0/5/0/0
RP/0/RP0/CPU0:router(config-if)# srp topology-timer 1

Command	Description
show srp, on page 13	Displays information about an SRP interface.

srp topology-timer