# Stream Telemetry Data

This document will help you understand the process of streaming telemetry data and its core components.

# Video: Telemetry in Cisco IOS XR

# Scope

Streaming telemetry lets users direct data to a configured receiver. This data can be used for analysis and troubleshooting purposes to maintain the health of the network. This is achieved by leveraging the capabilities of machine-to-machine communication.

The data is used by development and operations (DevOps) personnel who plan to optimize networks by collecting analytics of the network in real-time, locate where problems occur, and investigate issues in a collaborative manner.

# Need

Collecting data for analyzing and troubleshooting has always been an important aspect in monitoring the health of a network.

IOS XR provides several mechanisms such as SNMP, CLI and Syslog to collect data from a network. These mechanisms have limitations that restrict automation and scale. One limitation is the use of the pull model, where the initial request for data from network elements originates from the client. The pull model does not scale when there is more than one network management station (NMS) in the network. With this model, the server sends data only when clients request it. To initiate such requests, continual manual intervention is required. This continual manual intervention makes the pull model inefficient.

Network state indicators, network statistics, and critical infrastructure information are exposed to the application layer, where they are used to enhance operational performance and to reduce troubleshooting time. A push

model uses this capability to continuously stream data out of the network and notify the client. Telemetry enables the push model, which provides near-real-time access to monitoring data.

Streaming telemetry provides a mechanism to select data of interest from IOS XR routers and to transmit it in a structured format to remote management stations for monitoring. This mechanism enables automatic tuning of the network based on real-time data, which is crucial for its seamless operation. The finer granularity and higher frequency of data available through telemetry enables better performance monitoring and therefore, better troubleshooting. It helps a more service-efficient bandwidth utilization, link utilization, risk assessment and control, remote monitoring and scalability. Streaming telemetry, thus, converts the monitoring process into a Big Data proposition that enables the rapid extraction and analysis of massive data sets to improve decision-making.

# Benefits

Streamed real-time telemetry data is useful in:

- **Traffic optimization:** When link utilization and packet drops in a network are monitored frequently, it is easier to add or remove links, re-direct traffic, modify policing, and so on. With technologies like fast reroute, the network can switch to a new path and re-route faster than the SNMP poll interval mechanism. Streaming telemetry data helps in providing quick response time for faster traffic.

- **Preventive troubleshooting:** Helps to quickly detect and avert failure situations that result after a problematic condition exists for a certain duration.

# Methods of Telemetry

Telemetry data can be streamed using these methods:

- **Model-driven telemetry:** provides a mechanism to stream data from an MDT-capable device to a destination. The data to be streamed is driven through subscription. There are two methods of configuration:

  - **Cadence-based telemetry:** Cadence-based Telemetry (CDT) continuously streams data (operational statistics and state transitions) at a configured cadence. The streamed data helps users closely identify patterns in the networks. For example, streaming data about interface counters and so on.

- **Policy-based telemetry:** streams telemetry data to a destination using a policy file. A policy file defines the data to be streamed and the frequency at which the data is to be streamed.

**Note** Model-driven telemetry supersedes policy-based telemetry.