

Use Adapter SDK

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Prerequisites

To start using the Workflow Adapter SDK, you need to install a **Golang** environment, Protocol buffers, dedicated **go** plugins and download the **Adapter SDK** contained in the CWM software package.

Install Go

To develop and test an adapter, you need to install the **Golang** environment. Follow the installation instructions dedicated for your OS: https://grpc.io/docs/protoc-installation/.

Install Protocol buffers

To define an adapter interface and generate the input and output parameters, you need the Protobufs compiler. Follow the installation instructions dedicated for your OS: https://grpc.io/docs/protoc-installation/. Note that you need at least version **3.15** (proto3).

Install go plugins

Step 1 Install additional protocol compiler plugins for **go**:

go install google.golang.org/protobuf/cmd/protoc-gen-go@v1.28
go install google.golang.org/grpc/cmd/protoc-gen-go-grpc@v1.2

Step 2 Install protocol compiler plugin for **JSON schema**:

 $\verb|go install github.com/chrusty/protoc-gen-jsonschema/cmd/protoc-gen-jsonschema@latest|\\$

Step 3 Update your system PATH so that the protoc compiler can find the plugins:

export PATH="\$PATH:\$(go env GOPATH)/bin

Get CWM Adapter SDK

Go to Cisco Software Download page to download the CWM Software Package, where the Adapter SDK resides.

Include the location of cwm-sdk-binaries by setting the environment variable path:

export PATH=/path/to/cwm-sdk-binaries:\$PATH



Note

Remember to replace the /path/to/ with your actual path.

Overview of commands

The Adapter SDK application offers the following set of commands for managing an adapter:

- cwm-sdk create-adapter use it to create a go module with a package and the corresponding .proto files).
- cwm-sdk extend-adapter use it to add a new feature to an existing adapter (go package and .proto files).
- make generate-model generate activities, input and output (go code).
- make generate-code update activities, input and output (go code).
- cwm-sdk upgrade-adapter upgrade the adapter to match CWM.
- cwm-sdk create-installable create an archive installable by CWM.

Create a new adapter

To create an adapter, open a terminal and from the cwmsdk repository directory, run:

```
cwm-sdk create-adapter [options] -product product-name>
```

Options

These are the options you can add to the create-adapter command:

- -exclude-resource skip creation of the .resource.proto file from template.
- -go-module *string* provide name for the module assigned to the go.mod file (default: "www.cisco.com/cwm/adapters/<vendor>/<adapter-name>").
- -feature string provide name for the go package assigned to activities (default: "<adapter-name>").
- -location string point to adapter location (default: current directory).
- -os-architecture *string* define architecture in which adapter is developed. Valid options are: 'linux','mac-intel','mac-arm' and 'windows' (default: "linux").
- -vendor string provide unique name for the company creating the adapter (default "cisco").

• -product *string* - provide name for the go module corresponding to the product name you create an adapter for (required).

Output

Once the command is executed, verify the generated output inside the new adapter directory:

- <adapter-name>/go/go.mod
- <adapter-name>/proto/<vendor\>.<module\>.<package\>.adapter.proto
- <adapter-name>/proto/<vendor\>.<module\>.<package\>.resource.proto (if -exclude-resource option wasn't used)
- <adapter-name>/Makefile

Extend adapter with features

To add a feature (a **go package**) for an adapter, open a terminal and from the cwmsdk repository directory, run:

```
cwm-sdk extend-adapter [options] -feature <feature name>
```

Options

- -exclude-resource skip creation of the .resource.proto file from template.
- -location *string* point to the location of the adapter to be extended by the new package (default: current directory).

Output

Once the command is executed, verify the generated output inside the new adapter directory:

- <adapter-name>/proto/<vendor>.<module>.<package>.adapter.proto
- \bullet <adapter-name>/proto/<vendor>.<module>.<package>.resource.proto (if -exclude-resource option wasn't used)

Generate input and output

To generate the input and output files for the adapter, go to the root directory of your adapter and run:

```
make generate-model
```

Output

Once the command is executed, verify the generated output inside the adapter directory:

- go/<feature\>/<vendor>.<product>.<feature>.adapter.pb.go
- go/common/<vendor>.<product>.common.adapter.pb.go

The .pb.go files contain **go** structs defining the input and output parameters of the adapter. It should not be altered manually.

Generate activities

To generate the previously defined activities, go to the root directory of your adapter and run: make generate-code

Output

Once the command is executed, verify the generated output inside the adapter directory:

• go/<package>/activities.go

The activities.go file contains stubs for the gRPCs defined in the .adapter.proto. Once generated, you can add functionality to the activities by defining the message .

Upgrade an adapter

To upgrade the **go module** to contain matching versions for go and required imports, open a terminal and from the cwmsdk repository directory, run:

"Linux" cwm-sdk upgrade-adapter [options]

Options

- -cwm-version string provide the version of CWM to upgrade to (default is latest).
- -location string point to location of adapter to upgrade (default: current directory).

Output

• go/go.mod

The go.mod file module will be modifed allowing the adapter to be installed correctly.

Release an installable adapter

To create an archive for installing your adapter for different operating systems, open a terminal and from the cwmsdk repository directory, run:

```
"Linux" cwm-sdk create-installable [options]
```

This generates code based on the proto file.

Options

• -location string - point to location for the adapter installable file (default ".").

Output

• out/<vendor>---vex.Y.Z>.tar.gz

The generated archive contains the adapter go module and proto files. The go module is modified using the go vendor command in order to not have any external dependencies.

Output