Routing Configuration Guide for Cisco NCS 540 Series Routers, IOS XR Release 7.3.x

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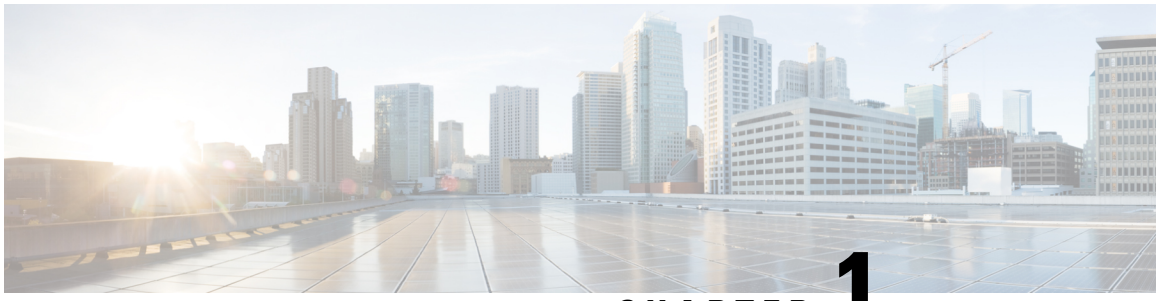
CONTENTS



CHAPTER 1

Implementing IS-IS

Integrated Intermediate System-to-Intermediate System (IS-IS), Internet Protocol Version 4 (IPv4), is a standards-based Interior Gateway Protocol (IGP). The Cisco software implements the IP routing capabilities described in International Organization for Standardization (ISO)/International Engineering Consortium (IEC) 10589 and RFC 1195, and adds the standard extensions for single topology and multitopology IS-IS for IP Version 6 (IPv6).

This module describes how to implement IS-IS (IPv4 and IPv6) on your Cisco IOS XR network.

Enable IS-IS and Configure Level 1 or Level 2 Routing

This task explains how to enable IS-IS and configure the routing level for an area.

Note Configuring the routing level in Step 4 is optional, but is highly recommended to establish the proper level of adjacencies.

Note Users can configure the **no max-metric** command only with levels 1 or 2, that is, **no max-metric level {1|2}** in order to view the result in the output of the **show configuration** command. Else, the maximum metric configuration is not displayed in the output. This behavior is observed before committing the configuration to the router.

Before you begin

Although you can configure IS-IS before you configure an IP address, no IS-IS routing occurs until at least one IP address is configured.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- By default, all IS-IS instances are automatically Level 1 and Level 2. You can change the level of routing to be performed by a particular routing instance by using the **is-type** router configuration command.

Step 3 **net** *network-entity-title*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# net 47.0004.004d.0001.0001.0c11.1110.00
```

Configures network entity titles (NETs) for the routing instance.

- Specify a NET for each routing instance if you are configuring multi-instance IS-IS.
- This example configures a router with area ID 47.0004.004d.0001 and system ID 0001.0c11.1110.00.
- To specify more than one area address, specify additional NETs. Although the area address portion of the NET differs, the systemID portion of the NET must match exactly for all of the configured items.

Step 4 **is-type** { **level-1** | **level-1-2** | **level-2-only** }

Example:

```
RP/0/RP0/CPU0:router(config-isis)# is-type level-2-only
```

(Optional) Configures the system type (area or backbone router).

- By default, every IS-IS instance acts as a **level-1-2** router.
- The **level-1** keyword configures the software to perform Level 1 (intra-area) routing only. Only Level 1 adjacencies are established. The software learns about destinations inside its area only. Any packets containing destinations outside the area are sent to the nearest **level-1-2** router in the area.
- The **level-2-only** keyword configures the software to perform Level 2 (backbone) routing only, and the router establishes only Level 2 adjacencies, either with other Level 2-only routers or with **level-1-2** routers.

- The **level-1-2** keyword configures the software to perform both Level 1 and Level 2 routing. Both Level 1 and Level 2 adjacencies are established. The router acts as a border router between the Level 2 backbone and its Level 1 area.

Step 5 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 6 **show isis** [**instance** *instance-id*] **protocol**

Example:

```
RP/0/RP0/CPU0:router# show isis protocol
```

(Optional) Displays summary information about the IS-IS instance.

Single-Topology IPv6

Single-topology IPv6 allows IS-IS for IPv6 to be configured on interfaces along with an IPv4 network protocol. All interfaces must be configured with the identical set of network protocols, and all routers in the IS-IS area (for Level 1 routing) or the domain (for Level 2 routing) must support the identical set of network layer protocols on all interfaces.

In single-topology mode, IPv6 topologies work with both narrow and wide metric styles in IPv4 unicast topology. During single-topology operation, one shortest path first (SPF) computation for each level is used to compute both IPv4 and IPv6 routes. Using a single SPF is possible because both IPv4 IS-IS and IPv6 IS-IS routing protocols share a common link topology.

Configure Single Topology for IS-IS

After an IS-IS instance is enabled, it must be configured to compute routes for a specific network topology.

This task explains how to configure the operation of the IS-IS protocol on an interface for an IPv4 or IPv6 topology.

Before you begin

Note To enable the router to run in single-topology mode, configure each of the IS-IS interfaces with all of the address families enabled and "single-topology" in the address-family IPv6 unicast in the IS-IS router stanza. You can use either the IPv6 address family or both IPv4 and IPv6 address families, but your configuration must represent the set of all active address families on the router. Additionally, explicitly enable single-topology operation by configuring it in the IPv6 router address family submode.

Two exceptions to these instructions exist:

1. If the address-family stanza in the IS-IS process contains the **adjacency-check disable** command, then an interface is not required to have the address family enabled.
2. The **single-topology** command is not valid in the ipv4 address-family submode.

The default metric style for single topology is narrow metrics. However, you can use either wide metrics or narrow metrics. How to configure them depends on how single topology is configured. If both IPv4 and IPv6 are enabled and single topology is configured, the metric style is configured in the **address-family ipv4** stanza. You may configure the metric style in the **address-family ipv6** stanza, but it is ignored in this case. If only IPv6 is enabled and single topology is configured, then the metric style is configured in the **address-family ipv6** stanza.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config)# interface HundredGigE 0/0/1/0
```

Enters interface configuration mode.

Step 3 Do one of the following:

- **ipv4 address** *address mask*
- **ipv6 address** *ipv6-prefix* / *prefix-length* [**eui-64**]
- **ipv6 address** *ipv6-address* { / *prefix-length* | *link-local* }
- **ipv6 enable**

Example:

```
RP/0/RP0/CPU0:router(config-if)# ipv4 address 10.0.1.3 255.255.255.0
```

or

```
RP/0/RP0/CPU0:router(config-if)# ipv6 address 3ffe:1234:c18:1::/64 eui-64
RP/0/RP0/CPU0:router(config-if)# ipv6 address FE80::260:3EFF:FE11:6770 link-local
RP/0/RP0/CPU0:router(config-if)# ipv6 enable
```

or

Defines the IPv4 address for the interface. An IP address is required on all interfaces in an area enabled for IS-IS if any one interface is configured for IS-IS routing.

or

Specifies an IPv6 network assigned to the interface and enables IPv6 processing on the interface with the **eui-64** keyword.

or

Specifies an IPv6 address assigned to the interface and enables IPv6 processing on the interface with the **link-local** keyword.

or

Automatically configures an IPv6 link-local address on the interface while also enabling the interface for IPv6 processing.

- The link-local address can be used only to communicate with nodes on the same link.
- Specifying the **ipv6 address** *ipv6-prefix* / *prefix-length* interface configuration command without the **eui-64** keyword configures site-local and global IPv6 addresses.
- Specifying the **ipv6 address** *ipv6-prefix* / *prefix-length* command with the **eui-64** keyword configures site-local and global IPv6 addresses with an interface ID in the low-order 64 bits of the IPv6 address. Only the 64-bit network prefix for the address needs to be specified; the last 64 bits are automatically computed from the interface ID.
- Specifying the **ipv6 address** command with the **link-local** keyword configures a link-local address on the interface that is used instead of the link-local address that is automatically configured when IPv6 is enabled on the interface.

Step 4 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-if)# exit
```

Exits interface configuration mode, and returns the router to mode.

Step 5 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- By default, all IS-IS instances are Level 1 and Level 2. You can change the level of routing to be performed by a particular routing instance by using the **is-type** command.

Step 6 **net** *network-entity-title*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# net 47.0004.004d.0001.0001.0c11.1110.00
```

Configures NETs for the routing instance.

- Specify a NET for each routing instance if you are configuring multi-instance IS-IS. You can specify a name for a NET and for an address.
- This example configures a router with area ID 47.0004.004d.0001 and system ID 0001.0c11.1110.00.
- To specify more than one area address, specify additional NETs. Although the area address portion of the NET differs, the system ID portion of the NET must match exactly for all of the configured items.

Step 7 **address-family ipv6** [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# address-family ipv6 unicast
```

Specifies the IPv6 address family and enters router address family configuration mode.

- This example specifies the unicast IPv6 address family.

Step 8 **single-topology**

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# single-topology
```

(Optional) Configures the link topology for IPv4 when IPv6 is configured.

- The **single-topology** command is valid only in IPv6 submode. The command instructs IPv6 to use the single topology rather than the default configuration of a separate topology in the multitopology mode.

Step 9 exit

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# exit
```

Exits router address family configuration mode, and returns the router to router configuration mode.

Step 10 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface HundredGigE 0/1/0/3
```

Enters interface configuration mode.

Step 11 **circuit-type** { **level-1** | **level-1-2** | **level-2-only** }

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# circuit-type level-1-2
```

(Optional) Configures the type of adjacency.

- The default circuit type is the configured system type (configured through the **is-type** command).

- Typically, the circuit type must be configured when the router is configured as only **level-1-2** and you want to constrain an interface to form only **level-1** or **level-2-only** adjacencies.

Step 12 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
```

Specifies the IPv4 or IPv6 address family, and enters interface address family configuration mode.

- This example specifies the unicast IPv4 address family on the interface.

Step 13 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 14 **show isis** [**instance** *instance-id*] **interface** [*type interface-path-id*] [**detail**] [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router# show isis interface HundredGigE 0/0/1/0
```

(Optional) Displays information about the IS-IS interface.

Step 15 **show isis** [**instance** *instance-id*] **topology** [**systemid** *system-id*] [**level** { **1** | **2** }] [**summary**]

Example:

```
RP/0/RP0/CPU0:router# show isis topology
```

(Optional) Displays a list of connected routers in all areas.

Configuring Single-Topology IS-IS for IPv6: Example

The following example shows single-topology mode being enabled. An IS-IS instance is created, the NET is defined, IPv6 is configured along with IPv4 on an interface, and IPv4 link topology is used for IPv6. This configuration allows POS interface 0/3/0/0 to form adjacencies for both IPv4 and IPv6 addresses.

```
router isis isp
 net 49.0000.0000.0001.00
 address-family ipv6 unicast
  single-topology
 interface POS0/3/0/0
  address-family ipv4 unicast
  !
  address-family ipv6 unicast
```

```
  !
  exit
!
interface POS0/3/0/0
 ipv4 address 10.0.1.3 255.255.255.0
 ipv6 address 2001::1/64
```

Set SPF Interval for a Single-Topology Configuration

This task explains how to make adjustments to the SPF calculation to tune router performance. This task is optional.

Because the SPF calculation computes routes for a particular topology, the tuning attributes are located in the router address family configuration submode. SPF calculation computes routes for Level 1 and Level 2 separately.

When IPv4 and IPv6 address families are used in a single-topology mode, only a single SPF for the IPv4 topology exists. The IPv6 topology "borrows" the IPv4 topology; therefore, no SPF calculation is required for IPv6. To tune the SPF calculation parameters for single-topology mode, configure the **address-family ipv4 unicast** command.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
Router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** router configuration command.

Step 3 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
Router(config-isis)#address-family ipv4 unicast
```

Specifies the IPv4or IPv6 address family, and enters router address family configuration mode.

Step 4 **spf-interval** {[**initial-wait** *initial* | **secondary-wait** *secondary* | **maximum-wait** *maximum*] ...} [**level** { **1** | **2** }]

Example:

```
Router(config-isis-af)# spf-interval maximum-wait 5000 initial-wait 50 secondary-wait 200
```

(Optional) Controls the minimum time between successive SPF calculations.

- This value imposes a delay in the SPF computation after an event trigger and enforces a minimum elapsed time between SPF runs.
- If this value is configured too low, the router can lose too many CPU resources when the network is unstable.
- Configuring the value too high delays changes in the network topology that result in lost packets.
- The SPF interval does not apply to the running of the ISPF because that algorithm runs immediately on receiving a changed LSP.

Step 5 **ispf** [**level** { **1** | **2** }]

Example:

```
Router(config-isis-af)# ispf
```

(Optional) Configures incremental IS-IS ISPF to calculate network topology.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 7 **show isis** [**instance** *instance-id*] [[**ipv4** | **ipv6** | **afi-all**] [**unicast** | **safi-all**]] **spf-log** [**level** { **1** | **2** }] [**fspf** | **prc** | **nhc**] [**detail** | **verbose**] [**last** *number* | **first** *number*]

Example:

```
Router# show isis instance 1 ipv4 spf-log
```

(Optional) Displays how often and why the router has run a full SPF calculation.

Customize Routes for IS-IS

This task explains how to perform route functions that include injecting default routes into your IS-IS routing domain and redistributing routes learned in another IS-IS instance. This task is optional.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing process, and places the router in router configuration mode.

- By default, all IS-IS instances are automatically Level 1 and Level 2. You can change the level of routing to be performed by a particular routing instance by using the **is-type** command.

Step 3 **set-overload-bit** [**on-startup** { *delay* | **wait-for-bgp** }] [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# set-overload-bit
```

(Optional) Sets the overload bit.

Note The configured overload bit behavior does not apply to NSF restarts because the NSF restart does not set the overload bit during restart.

Step 4 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# address-family ipv4 unicast
```

Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.

Step 5 **default-information originate** [**route-policy** *route-policy-name*]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# default-information originate
```

(Optional) Injects a default IPv4 or IPv6 route into an IS-IS routing domain.

- The **route-policy** keyword and *route-policy-name* argument specify the conditions under which the IPv4 or IPv6 default route is advertised.
- If the **route-policy** keyword is omitted, then the IPv4 or IPv6 default route is unconditionally advertised at Level 2.

Step 6 **distribute-list** { {**prefix-list** *prefix-list-name* | **route-policy** *route-policy-name*} } **in**

Example:

```
RP/0/RP0/CPU0:router(config-isis)# distribute-list { {prefix-list | prefix-list-name} |
{route-policy | route-policy-name} } in
```

(Optional) Filters the routes that Intermediate System-to-Intermediate System (IS-IS) installs in the Routing Information Base (RIB).

Warning When **distribute-list in** command is configured, some routes that IS-IS computes are not installed in the forwarding plane of the local router, but other IS-IS routers will not be aware of this. This introduces a difference between the forwarding state computed by other IS-IS routers and the actual forwarding state on this router. In some cases, this could lead to traffic being dropped or looped. Hence, be careful about when to use this command.

Step 7 **redistribute isis** *instance* [**level-1** | **level-2** | **level-1-2**] [**metric** *metric*] [**metric-type** { **internal** | **external** }] [**policy** *policy-name*]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# redistribute isis 2 level-1
```

(Optional) Redistributes routes from one IS-IS instance into another instance.

- In this example, an IS-IS instance redistributes Level 1 routes from another IS-IS instance.

Step 8 Do one of the following:

- **summary-prefix** *address* **/** *prefix-length* [**level** { **1** | **2** }]
- **summary-prefix** *ipv6-prefix* **/** *prefix-length* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# summary-prefix 10.1.0.0/16 level 1
```

or

```
RP/0/RP0/CPU0:router(config-isis-af)# summary-prefix 3003:xxxx::/24 level 1
```

(Optional) Allows a Level 1-2 router to summarize Level 1 IPv4 and IPv6 prefixes at Level 2, instead of advertising the Level 1 prefixes directly when the router advertises the summary.

- This example specifies an IPv4 address and mask.

or

- This example specifies an IPv6 prefix, and the command must be in the form documented in RFC 2373 in which the address is specified in hexadecimal using 16-bit values between colons.
- Note that IPv6 prefixes must be configured only in the IPv6 router address family configuration submode, and IPv4 prefixes in the IPv4 router address family configuration submode.

Step 9 **maximum-paths** *route-number*

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# maximum-paths 16
```

(Optional) Configures the maximum number of parallel paths allowed in a routing table.

Step 10 **distance** *weight* [*address* **/** *prefix-length* [*route-list-name*]]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# distance 90
```

(Optional) Defines the administrative distance assigned to routes discovered by the IS-IS protocol.

- A different administrative distance may be applied for IPv4 and IPv6.

Step 11 **set-attached-bit**

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# set-attached-bit
```

(Optional) Configures an IS-IS instance with an attached bit in the Level 1 LSP.

Step 12 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Redistributing IS-IS Routes Between Multiple Instances: Example

The following example shows usage of the **set- attached-bit** and **redistribute** commands. Two instances, instance “1” restricted to Level 1 and instance “2” restricted to Level 2, are configured.

The Level 1 instance is propagating routes to the Level 2 instance using redistribution. Note that the administrative distance is explicitly configured higher on the Level 2 instance to ensure that Level 1 routes are preferred.

Attached bit is being set for the Level 1 instance since it is redistributing routes into the Level 2 instance. Therefore, instance “1” is a suitable candidate to get from the area to the backbone.

```
  router isis 1
    is-type level-2-only
   net 49.0001.0001.0001.0001.00
   address-family ipv4 unicast
    distance 116
    redistribute isis 2 level 2
  !
  interface HundredGigE 0/0/1/0
   address-family ipv4 unicast
  !
  !
  router isis 2
   is-type level-1
   net 49.0002.0001.0001.0002.00
   address-family ipv4 unicast
    set
-attached-bit

  !
  interface HundredGigE 0/0/1/0
   address-family ipv4 unicast
```

Set Priority for Adding Prefixes to RIB

This optional task describes how to set the priority (order) for which specified prefixes are added to the RIB. The prefixes can be chosen using an access list (ACL), prefix list, or by matching a tag value.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing process, and places the router in router configuration mode. In this example, the IS-IS instance is called isp.

Step 3 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# address-family ipv4 unicast
```

Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.

Step 4 **metric-style wide** [**transition**] [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# metric-style wide level 1
```

Configures a router to generate and accept only wide-link metrics in the Level 1 area.

Step 5 **spf prefix-priority** [**level** { **1** | **2** }] { **critical** | **high** | **medium** } { *access-list-name* | **tag** *tag* }

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# spf prefix-priority high tag 3
```

Installs all routes tagged with the value 3 first.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.

- **Cancel** —Remains in the configuration session, without committing the configuration changes.

IS-IS Interfaces

IS-IS interfaces can be configured as one of the following types:

- Active—advertises connected prefixes and forms adjacencies. This is the default for interfaces.
- Passive—advertises connected prefixes but does not form adjacencies. The **passive** command is used to configure interfaces as passive. Passive interfaces should be used sparingly for important prefixes such as loopback addresses that need to be injected into the IS-IS domain. If many connected prefixes need to be advertised then the redistribution of connected routes with the appropriate policy should be used instead.
- Suppressed—does not advertise connected prefixes but forms adjacencies. The **suppress** command is used to configure interfaces as suppressed.
- Shutdown—does not advertise connected prefixes and does not form adjacencies. The **shutdown** command is used to disable interfaces without removing the IS-IS configuration.

Tag IS-IS Interface Routes

This optional task describes how to associate a tag with a connected route of an IS-IS interface.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing process, and places the router in router configuration mode. In this example, the IS-IS instance is called isp.

Step 3 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# address-family ipv4 unicast
```

Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.

Step 4 **metric-style wide** [**transition**] [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# metric-style wide level 1
```

Configures a router to generate and accept only wide link metrics in the Level 1 area.

Step 5 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# exit
```

Exits router address family configuration mode, and returns the router to router configuration mode.

Step 6 **interface** *type number*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface HundredGigE 0/0/1/0
```

Enters interface configuration mode.

Step 7 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
```

Specifies the IPv4 or IPv6 address family, and enters address family configuration mode.

Step 8 **tag** *tag*

Example:

```
RP/0/RP0/CPU0:router(config-isis-if-af)# tag 3
```

Sets the value of the tag to associate with the advertised connected route.

Step 9 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 10 **show isis** [**ipv4** | **ipv6** | **afi-all**] [**unicast** | **safi-all**] **route** [**detail**]

Example:

```
RP/0/RP0/CPU0:router# show isis ipv4 route detail
```

Displays tag information. Verify that all tags are present in the RIB.

Tagging Routes: Example

The following example shows how to tag routes.

```
route-policy isis-tag-55
end-policy
!
route-policy isis-tag-555
  if destination in (5.5.5.0/24 eq 24) then
    set tag 555
    pass
  else
    drop
  endif
end-policy
!
router static
 address-family ipv4 unicast
  0.0.0.0/0 2.6.0.1
  5.5.5.0/24 Null0
 !
!
router isis uut
 net 00.0000.0000.12a5.00
 address-family ipv4 unicast
  metric-style wide
  redistribute static level-1 route-policy isis-tag-555
  spf prefix-priority critical tag 13
  spf prefix-priority high tag 444
  spf prefix-priority medium tag 777
```

Limit LSP Flooding

Limiting link-state packets (LSP) may be desirable in certain “meshy” network topologies. An example of such a network might be a highly redundant one such as a fully meshed set of point-to-point links over a nonbroadcast multiaccess (NBMA) transport. In such networks, full LSP flooding can limit network scalability. One way to restrict the size of the flooding domain is to introduce hierarchy by using multiple Level 1 areas and a Level 2 area. However, two other techniques can be used instead of or with hierarchy: Block flooding on specific interfaces and configure mesh groups.

Both techniques operate by restricting the flooding of LSPs in some fashion. A direct consequence is that although scalability of the network is improved, the reliability of the network (in the face of failures) is reduced because a series of failures may prevent LSPs from being flooded throughout the network, even though links exist that would allow flooding if blocking or mesh groups had not restricted their use. In such a case, the link-state databases of different routers in the network may no longer be synchronized. Consequences such as persistent forwarding loops can ensue. For this reason, we recommend that blocking or mesh groups be used only if specifically required, and then only after careful network design.

Control LSP Flooding for IS-IS

Flooding of LSPs can limit network scalability. You can control LSP flooding by tuning your LSP database parameters on the router globally or on the interface. This task is optional.

Many of the commands to control LSP flooding contain an option to specify the level to which they apply. Without the option, the command applies to both levels. If an option is configured for one level, the other level continues to use the default value. To configure options for both levels, use the command twice. For example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-refresh-interval 1200 level 2
RP/0/RP0/CPU0:router(config-isis)# lsp-refresh-interval 1100 level 1
```

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** router configuration command.

Step 3 **lsp-refresh-interval** *seconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-refresh-interval 10800
```

(Optional) Sets the time between regeneration of LSPs that contain different sequence numbers

- The refresh interval should always be set lower than the **max-lsp-lifetime** command.

Step 4 **lsp-check-interval** *seconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-check-interval 240
```

(Optional) Configures the time between periodic checks of the entire database to validate the checksums of the LSPs in the database.

- This operation is costly in terms of CPU and so should be configured to occur infrequently.

Step 5 **lsp-gen-interval** { [**initial-wait** *initial* | **secondary-wait** *secondary* | **maximum-wait** *maximum*] **...** } [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-gen-interval maximum-wait 15 initial-wait 5
secondary-wait 5
```

(Optional) Reduces the rate of LSP generation during periods of instability in the network. Helps reduce the CPU load on the router and number of LSP transmissions to its IS-IS neighbors.

- During prolonged periods of network instability, repeated recalculation of LSPs can cause an increased CPU load on the local router. Further, the flooding of these recalculated LSPs to the other Intermediate Systems in the network causes increased traffic and can result in other routers having to spend more time running route calculations.

Step 6 **lsp-mtu** *bytes* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-mtu 1300
```

(Optional) Sets the maximum transmission unit (MTU) size of LSPs.

Step 7 **max-lsp-lifetime** *seconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# max-lsp-lifetime 11000
```

(Optional) Sets the initial lifetime given to an LSP originated by the router.

- This is the amount of time that the LSP persists in the database of a neighbor unless the LSP is regenerated or refreshed.

Step 8 **ignore-lsp-errors disable**

Example:

```
RP/0/RP0/CPU0:router(config-isis)# ignore-lsp-errors disable
```

(Optional) Sets the router to purge LSPs received with checksum errors.

Step 9 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface HundredGigE 0/0/1/0
```

Enters interface configuration mode.

Step 10 **lsp-interval** *milliseconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# lsp-interval 100
```

(Optional) Configures the amount of time between each LSP sent on an interface.

Step 11 **csnp-interval** *seconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# csnp-interval 30 level 1
```

(Optional) Configures the interval at which periodic CSNP packets are sent on broadcast interfaces.

- Sending more frequent CSNPs means that adjacent routers must work harder to receive them.
- Sending less frequent CSNP means that differences in the adjacent routers may persist longer.

Step 12 **retransmit-interval** *seconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# retransmit-interval 60
```

(Optional) Configures the amount of time that the sending router waits for an acknowledgment before it considers that the LSP was not received and subsequently resends.

```
RP/0/RP0/CPU0:router(config-isis-if)# retransmit-interval 60
```

Step 13 **retransmit-throttle-interval** *milliseconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# retransmit-throttle-interval 1000
```

(Optional) Configures the amount of time between retransmissions on each LSP on a point-to-point interface.

- This time is usually greater than or equal to the **lsp-interval** command time because the reason for lost LSPs may be that a neighboring router is busy. A longer interval gives the neighbor more time to receive transmissions.

Step 14 **mesh-group** { *number* | **blocked** }

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# mesh-group blocked
```

(Optional) Optimizes LSP flooding in NBMA networks with highly meshed, point-to-point topologies.

- This command is appropriate only for an NBMA network with highly meshed, point-to-point topologies.

Step 15 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 16 **show isis interface** [*type interface-path-id* | **level** { **1** | **2** }] [**brief**]

Example:

```
RP/0/RP0/CPU0:router# show isis interface HundredGigE 0/0/1/0 brief
```

(Optional) Displays information about the IS-IS interface.

Step 17 **show isis** [**instance** *instance-id*] **database** [**level** { **1** | **2** }] [**detail** | **summary** | **verbose**] [***** | *lsp-id*]

Example:

```
RP/0/RP0/CPU0:router# show isis database level 1
```

(Optional) Displays the IS-IS LSP database.

Step 18 **show isis** [**instance** *instance-id*] **lsp-log** [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router# show isis lsp-log
```

(Optional) Displays LSP log information.

Step 19 **show isis database-log** [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router# show isis database-log level 1
```

(Optional) Display IS-IS database log information.

Minimum Remaining Lifetime

The Minimum Remaining Lifetime feature prevents premature purging and unnecessary flooding of LSPs. If the Remaining Lifetime field gets corrupted during flooding, this corruption is undetectable. The consequences of such corruption depend on how the Remaining Lifetime value is altered. This feature resolves this problem by enabling IS-IS to reset the Remaining Lifetime value of the received LSP, to the maximum LSP lifetime. By default, the maximum LSP lifetime is configured as 1200 seconds and you can configure it to a different value using the **max-lsp-lifetime** *seconds* command. This action ensures that whatever be the value of Remaining Lifetime that is received, a system other than the originator of an LSP will never purge the LSP, until the LSP has existed in the database at least for maximum LSP lifetime.

If the remaining lifetime for the LSP reaches 0, the LSP is kept in the link state database for an additional 60 seconds. This additional lifetime is known as Zero Age Lifetime. If the corresponding router does not update the LSP even after the Zero Age Lifetime, the LSP is deleted from the link state database.

The Remaining Lifetime field is also useful in identifying a problem in the network. If the received LSP lifetime value is less than the Zero Age Lifetime, which is 60 seconds, IS-IS generates an error message indicating that it's a corrupted lifetime event. The sample error message is as follows:

```
Dec 14 15:36:45.663 : isis[1011]: RECV L2 LSP 1111.1111.1112.03-00 from 1111.1111.1112.03:
 possible corrupted lifetime 59 secs for L2 lsp 1111.1111.1112.03-00 from SNPA 02e9.4522.5326
 detected.
```

IS-IS saves the received remaining lifetime value in LSP database. The value is shown in the **show isis database** command output under the **Rcvd** field.

IS-IS Authentication

Authentication is available to limit the establishment of adjacencies by using the **hello-password** command, and to limit the exchange of LSPs by using the **lsp-password** command.

IS-IS supports plain-text authentication, which does not provide security against unauthorized users. Plain-text authentication allows you to configure a password to prevent unauthorized networking devices from forming adjacencies with the router. The password is exchanged as plain text and is potentially visible to an agent able to view the IS-IS packets.

When an HMAC-MD5 password is configured, the password is never sent over the network and is instead used to calculate a cryptographic checksum to ensure the integrity of the exchanged data.

IS-IS stores a configured password using simple encryption. However, the plain-text form of the password is used in LSPs, sequence number protocols (SNPs), and hello packets, which would be visible to a process that can view IS-IS packets. The passwords can be entered in plain text (clear) or encrypted form.

To set the domain password, configure the **lsp-password** command for Level 2; to set the area password, configure the **lsp-password** command for Level 1.

The keychain feature allows IS-IS to reference configured keychains. IS-IS key chains enable hello and LSP keychain authentication. Keychains can be configured at the router level (in the case of the **lsp-password** command) and at the interface level (in the case of the **hello-password** command) within IS-IS. These commands reference the global keychain configuration and instruct the IS-IS protocol to obtain security parameters from the global set of configured keychains.

IS-IS is able to use the keychain to implement hitless key rollover for authentication. ey rollover specification is time based, and in the event of clock skew between the peers, the rollover process is impacted. The configurable tolerance specification allows for the accept window to be extended (before and after) by that margin. This accept window facilitates a hitless key rollover for applications (for example, routing and management protocols).

Configure Authentication for IS-IS

This task explains how to configure authentication for IS-IS. This task is optional.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** command.

Step 3 **lsp-password** { **hmac-md5** | **text** } { **clear** | **encrypted** } *password* [**level** { **1** | **2** }] [**send-only**] [**snp send-only**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-password hmac-md5 clear password1 level 1
```

Configures the LSP authentication password.

- The **hmac-md5** keyword specifies that the password is used in HMAC-MD5 authentication.
- The **text** keyword specifies that the password uses cleartext password authentication.
- The **clear** keyword specifies that the password is unencrypted when entered.
- The **encrypted** keyword specifies that the password is encrypted using a two-way algorithm when entered.
- The **level 1** keyword sets a password for authentication in the area (in Level 1 LSPs and Level SNPs).
- The **level 2** keywords set a password for authentication in the backbone (the Level 2 area).
- The **send-only** keyword adds authentication to LSP and sequence number protocol data units (SNPs) when they are sent. It does not authenticate received LSPs or SNPs.
- The **snp send-only** keyword adds authentication to SNPs when they are sent. It does not authenticate received SNPs.

Note To disable SNP password checking, the **snp send-only** keywords must be specified in the **lsp-password** command.

Step 4 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface GigabitEthernet 0/0/0/3
```

Enters interface configuration mode.

Step 5 **hello-password** { **hmac-md5** | **text** } { **clear** | **encrypted** } *password* [**level** { **1** | **2** }] [**send-only**]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)#hello-password text clear mypassword
```

Configures the authentication password for an IS-IS interface.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.

- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configure Keychains for IS-IS

This task explains how to configure keychains for IS-IS. This task is optional.

Keychains can be configured at the router level (**lsp-password** command) and at the interface level (**hello-password** command) within IS-IS. These commands reference the global keychain configuration and instruct the IS-IS protocol to obtain security parameters from the global set of configured keychains. The router-level configuration (**lsp-password** command) sets the keychain to be used for all IS-IS LSPs generated by this router, as well as for all Sequence Number Protocol Data Units (SN PDUs). The keychain used for HELLO PDUs is set at the interface level, and may be set differently for each interface configured for IS-IS.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** command.

Step 3 **l sp-password keychain** *keychain-name* [**level** { **1** | **2** }] [**send-only**] [**snp send-only**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)# lsp-password keychain isis_a level 1
```

Configures the keychain.

Step 4 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface HundredGigE 0/0/1/0
```

Enters interface configuration mode.

Step 5 **hello-password keychain** *keychain-name* [**level** { **1** | **2** }] [**send-only**]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)#hello-password keychain isis_b
```

Configures the authentication password for an IS-IS interface.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Nonstop Forwarding

On Cisco IOS XR software, IS-IS NSF minimizes the amount of time a network is unavailable to its users following the restart of the IS-IS process.

When the IS-IS process restarts, all routing peers of that device usually detect that the device went down and then came back up. This transition results in what is called a *routing flap*, which could spread across multiple routing domains. Routing flaps caused by routing restarts create routing instabilities, which are detrimental to the overall network performance. NSF helps to suppress routing flaps, thus reducing network instability.

NSF allows for the forwarding of data packets to continue along known routes while the routing protocol information is being restored following the process restarts. When the NSF feature is configured, peer networking devices do not experience routing flaps. To preserve routing across RP failover events, NSR must be configured in addition to NSF.

When the Cisco IOS XR router running IS-IS routing performs the process restarts, the router must perform two tasks to resynchronize its link-state database with that of its IS-IS neighbors. First, it must relearn the available IS-IS neighbors on the network without causing a reset of the neighbor relationship. Second, it must reacquire the contents of the link-state database for the network.

The IS-IS NSF feature offers two options when configuring NSF:

- IETF NSF
- Cisco NSF

If neighbor routers on a network segment are NSF-aware, meaning that they are running a software version that supports RFC5306, they assist a router configured with **nsf ietf** command that is restarting. IETF NSF enables the neighbor routers provide adjacency and link-state information to help rebuild the routing information following a failover.

In Cisco IOS XR software, Cisco NSF checkpoints (stores persistently) all the state necessary to recover from a restart without requiring any special cooperation from neighboring routers. The state is recovered from the neighboring routers, but only using the standard features of the IS-IS routing protocol. This capability makes Cisco NSF suitable for use in networks in which other routers have not used the IETF standard implementation of NSF.

Note If you configure IETF NSF on the Cisco IOS XR router and a neighbor router does not support IETF NSF, the affected adjacencies flap, but nonstop forwarding is maintained to all neighbors that do support IETF NSF. A restart reverts to a cold start if no neighbors support IETF NSF.

Note Currently, a user can configure an aggressive hello-interval (lower than the default of 10 seconds for peer-to-peer session). But, if NSF is configured as a recovery for RP switchover, the default hello interval has to be used so that the sessions do not run into the risk of flapping during switchover.

Using LAN adjacencies in high availability (HA) scenarios is not recommended, since there is no designated intermediate system (DIS) redundancy in the protocol and traffic will either drop or be rerouted temporarily during DIS re-election.

Configure Nonstop Forwarding for IS-IS

This task explains how to configure your router with NSF that allows the software to resynchronize the IS-IS link-state database with its IS-IS neighbors after a process restart. The process restart could be due to an:

- RP failover (for a warm restart)
- Simple process restart (due to an IS-IS reload or other administrative request to restart the process)
- IS-IS software upgrade

In all cases, NSF mitigates link flaps and loss of user sessions. This task is optional.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** router configuration command.

Step 3 **nsf** { **cisco** | **ietf** }

Example:

```
RP/0/RP0/CPU0:router(config-isis)# nsf ietf
```

Enables NSF on the next restart.

- Enter the **cisco** keyword to run IS-IS in heterogeneous networks that might not have adjacent NSF-aware networking devices.
- Enter the **ietf** keyword to enable IS-IS in homogeneous networks where *all* adjacent networking devices support IETF draft-based restartability.

Step 4 **nsf interface-expires** *number*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# nsf interface-expires 1
```

Configures the number of resends of an acknowledged NSF-restart acknowledgment.

- If the resend limit is reached during the NSF restart, the restart falls back to a cold restart.

Step 5 **nsf interface-timer** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-isis) nsf interface-timer 15
```

Configures the number of seconds to wait for each restart acknowledgment.

Step 6 **nsf lifetime** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# nsf lifetime 20
```

Configures the maximum route lifetime following an NSF restart.

- This command should be configured to the length of time required to perform a full NSF restart because it is the amount of time that the Routing Information Base (RIB) retains the routes during the restart.
- Setting this value too high results in stale routes.
- Setting this value too low could result in routes purged too soon.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 8 **show running-config** [*command*]

Example:

```
RP/0/RP0/CPU0:router# show running-config router isis isp
```

(Optional) Displays the entire contents of the currently running configuration file or a subset of that file.

- Verify that “nsf” appears in the IS-IS configuration of the NSF-aware device.
- This example shows the contents of the configuration file for the “isp” instance only.

ISIS NSR

Non Stop Routing (NSR) suppresses IS-IS routing changes for devices with redundant route processors during processor switchover events (RP failover or ISSU), reducing network instability and downtime. When Non Stop Routing is used, switching from the active to standby RP have no impact on the other IS-IS routers in the network. All information needed to continue the routing protocol peering state is transferred to the standby processor prior to the switchover, so it can continue immediately upon a switchover.

To preserve routing across process restarts, NSF must be configured in addition to NSR.

Configuring ISIS-NSR

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis 1
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

Step 3 **nsr**

Example:

```
RP/0/RP0/CPU0:router(config-isis)# nsr
```

Configures the NSR feature.

Step 4 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 5 **show isis nsr adjacency**

Example:

```
RP/0/RP0/CPU0:router
# show isis nsr adjacency
System Id Interface SNPA State Hold Changed NSF IPv4 BFD IPv6 BFD
  R1-v1S   Nii0     *PtoP* Up   83  00:00:33 Yes  None    None
```

Displays adjacency information.

Step 6 **show isis nsr status**

Example:

```
RP/0/RP0/CPU0:router
router#show isis nsr status
IS-IS test NSR(v1a) STATUS (HA Ready):
                           V1 Standby V2 Active V2 Standby
SYNC STATUS:                  TRUE      FALSE(0) FALSE(0)
PEER CHG COUNT:                1           0        0
UP TIME:                     00:03:12     not up    not up
```

Displays the NSR status information.

Step 7 **show isis nsr statistics**

Example:

```
RP/0/RP0/CPU0:router
router#show isis nsr statistics
IS-IS test NSR(v1a) MANDATORY STATS :
                                V1 Active               V1 Standby         V2 Active
       V2 Standby
L1 ADJ:                              0                     0                   0
            0
L2 ADJ:                              2                     2                   0
            0
LIVE INTERFACE:                      4                     4                   0
            0
PTP INTERFACE:                       1                     1                   0
            0
LAN INTERFACE:                       2                     2                   0
            0
LOOPBACK INTERFACE:                  1                     1                   0
            0
TE Tunnel:                           1                     1                   0
            0
TE LINK:                             2                     2                   0
            0
NSR OPTIONAL STATS :
L1 LSP:                              0                     0                   0
            0
L2 LSP:                              4                     4                   0
            0
IPV4 ROUTES:                         3                     3                   0
```

```
             0
IPV6 ROUTES:                          4                    4                    0
             0
```

Shows number of ISIS adjacencies, lsps, routes, tunnels, Te links on active and standby routers.

Multiprotocol Label Switching Traffic Engineering

The MPLS TE feature enables an MPLS backbone to replicate and expand the traffic engineering capabilities of Layer 2 ATM and Frame Relay networks. MPLS is an integration of Layer 2 and Layer 3 technologies.

For IS-IS, MPLS TE automatically establishes and maintains MPLS TE label-switched paths across the backbone by using Resource Reservation Protocol (RSVP). The route that a label-switched path uses is determined by the label-switched paths resource requirements and network resources, such as bandwidth. Available resources are flooded by using special IS-IS TLV extensions in the IS-IS. The label-switched paths are explicit routes and are referred to as traffic engineering (TE) tunnels.

Configure MPLS Traffic Engineering for IS-IS

This task explains how to configure IS-IS for MPLS TE. This task is optional.

Before you begin

Your network must support the MPLS software feature before you enable MPLS TE for IS-IS on your router.

Note Enter the commands in the following task list on every IS-IS router in the traffic-engineered portion of your network.

Note MPLS traffic engineering currently does not support routing and signaling of LSPs over unnumbered IP links. Therefore, do not configure the feature over those links.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** router configuration command.

Step 3 **address-family** { **ipv4** | **ipv6** } [**unicast**]

Example:

```
RP/0/RP0/CPU0:router(config-isis)#address-family ipv4 unicast
```

Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.

Step 4 **mpls traffic-eng level** { **1** | **2** }

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# mpls traffic-eng level 1
```

Configures a router running IS-IS to flood MPLS TE link information into the indicated IS-IS level.

Step 5 **mpls traffic-eng router-id** { *ip-address* | *interface-name interface-instance* }

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# mpls traffic-eng router-id loopback0
```

Specifies that the MPLS TE router identifier for the node is the given IP address or an IP address that is associated with the given interface.

Step 6 **metric-style wide** [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-af)# metric-style wide level 1
```

Configures a router to generate and accept only wide link metrics in the Level 1 area.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 8 **show isis** [**instance** *instance-id*] **mpls traffic-eng tunnel**

Example:

```
RP/0/RP0/CPU0:router# show isis instance isp mpls traffic-eng tunnel
```

(Optional) Displays MPLS TE tunnel information.

Step 9 **show isis** [**instance** *instance-id*] **mpls traffic-eng adjacency-log**

Example:

```
RP/0/RP0/CPU0:router# show isis instance isp mpls traffic-eng adjacency-log
```

(Optional) Displays a log of MPLS TE IS-IS adjacency changes.

Step 10 **show isis** [**instance** *instance-id*] **mpls traffic-eng advertisements**

Example:

```
RP/0/RP0/CPU0:router# show isis instance isp mpls traffic-eng advertisements
```

(Optional) Displays the latest flooded record from Cisco Multiprotocol Label Switching Traffic Engineering.

MPLS TE Forwarding Adjacency

MPLS TE forwarding adjacency allows a network administrator to handle a traffic engineering, label switch path (LSP) tunnel as a link in an Interior Gateway Protocol (IGP) network, based on the Shortest Path First (SPF) algorithm. A forwarding adjacency can be created between routers in the same IS-IS level. The routers can be located multiple hops from each other. As a result, a TE tunnel is advertised as a link in an IGP network, with the cost of the link associated with it. Routers outside of the TE domain see the TE tunnel and use it to compute the shortest path for routing traffic throughout the network.

MPLS TE forwarding adjacency is considered in IS-IS SPF only if a two-way connectivity check is achieved. This is possible if the forwarding adjacency is bidirectional or the head end and tail end routers of the MPLS TE tunnel are adjacent.

The MPLS TE forwarding adjacency feature is supported by IS-IS. For details on configuring MPLS TE forwarding adjacency, see the MPLS Configuration Guide.

Tune Adjacencies for IS-IS

This task explains how to enable logging of adjacency state changes, alter the timers for IS-IS adjacency packets, and display various aspects of adjacency state. Tuning your IS-IS adjacencies increases network stability when links are congested. This task is optional.

For point-to-point links, IS-IS sends only a single hello for Level 1 and Level 2, which means that the level modifiers are meaningless on point-to-point links. To modify hello parameters for a point-to-point interface, omit the specification of the level options.

The options configurable in the interface submode apply only to that interface. By default, the values are applied to both Level 1 and Level 2.

The **hello-password** command can be used to prevent adjacency formation with unauthorized or undesired routers. This ability is particularly useful on a LAN, where connections to routers with which you have no desire to establish adjacencies are commonly found.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.

- You can change the level of routing to be performed by a particular routing instance by using the **is-type** command.

Step 3 **log adjacency changes**

Example:

```
RP/0/RP0/CPU0:router(config-isis)# log adjacency changes
```

Generates a log message when an IS-IS adjacency changes state (up or down).

Step 4 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface HundredGigE 0/0/1/0
```

Enters interface configuration mode.

Step 5 **hello-padding** { **disable** | **sometimes** } [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# hello-padding sometimes
```

Configures padding on IS-IS hello PDUs for an IS-IS interface on the router.

- Hello padding applies to only this interface and not to all interfaces.

Step 6 **hello-interval** *seconds* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)#hello-interval 6
```

Specifies the length of time between hello packets that the software sends.

Step 7 **hello-multiplier** *multiplier* [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# hello-multiplier 10
```

Specifies the number of IS-IS hello packets a neighbor must miss before the router should declare the adjacency as down.

- A higher value increases the networks tolerance for dropped packets, but also may increase the amount of time required to detect the failure of an adjacent router.
- Conversely, not detecting the failure of an adjacent router can result in greater packet loss.

Step 8 **h ello-password** { **hmac-md5** | **text** } { **clear** | **encrypted** } *password* [**level** { **1** | **2** }] [**send-only**]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# hello-password text clear mypassword
```

Specifies that this system include authentication in the hello packets and requires successful authentication of the hello packet from the neighbor to establish an adjacency.

Step 9 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 10 **show isis** [**instance** *instance-id*] **adjacency** *t ype interface- path-id*] [**detail**] [**systemid** *system-id*]

Example:

```
RP/0/RP0/CPU0:router# show isis instance isp adjacency
```

(Optional) Displays IS-IS adjacencies.

Step 11 show isis adjacency-log

Example:

```
RP/0/RP0/CPU0:router# show isis adjacency-log
```

(Optional) Displays a log of the most recent adjacency state transitions.

Step 12 **show isis** [**instance** *instance-id*] **interface** [*type interface-path-id*] [**brief** | **detail**] [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router# show isis interface HundredGigE 0/0/1/0 brief
```

(Optional) Displays information about the IS-IS interface.

Step 13 **show isis** [**instance** *instance-id*] **neighbors** [*interface-type interface-instance*] [**summary**] [**detail**] [**systemid** *system-id*]

Example:

```
RP/0/RP0/CPU0:router# show isis neighbors summary
```

(Optional) Displays information about IS-IS neighbors.

MPLS Label Distribution Protocol IGP Synchronization

Multiprotocol Label Switching (MPLS) Label Distribution Protocol (LDP) Interior Gateway Protocol (IGP) Synchronization ensures that LDP has completed label exchange before the IGP path is used for switching. MPLS traffic loss can occur in the following two situations:

- When an IGP adjacency is established, the router begins forwarding packets using the new adjacency before LDP has exchanged labels with peers on that link.
- When an LDP session closes, the router continues to forward traffic using the link associated with the LDP peer rather than using an alternate path with an established LDP session.

This feature provides a mechanism to synchronize LDP and IS-IS to minimize MPLS packet loss. The synchronization is accomplished by changing the link metric for a neighbor IS-IS link-state packet (LSP), based on the state of the LDP session.

When an IS-IS adjacency is established on a link but the LDP session is lost or LDP has not yet completed exchanging labels, IS-IS advertises the maximum metric on that link. In this instance, LDP IS-IS synchronization is not yet achieved.

Note In IS-IS, a link with a maximum wide metric (0xFFFFFF) is not considered for shortest path first (SPF). Therefore, the maximum wide metric of -1 (0XFFFFFE) is used with MPLS LDP IGP synchronization.

When LDP IS-IS synchronization is achieved, IS-IS advertises a regular (configured or default) metric on that link.

Configuring MPLS LDP IS-IS Synchronization

This task explains how to enable Multiprotocol Label Switching (MPLS) Label Distribution Protocol (LDP) IS-IS synchronization. MPLS LDP synchronization can be enabled for an address family under interface configuration mode. Only IPv4 unicast address family is supported. This task is optional.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router isis** *instance-id*

Example:

```
RP/0/RP0/CPU0:router(config)# router isis isp
```

Enables IS-IS routing for the specified routing process, and places the router in router configuration mode.

- By default, all IS-IS instances are automatically Level 1 and Level 2. You can change the level of routing to be performed by a particular routing instance by using the **is-type** command.

Step 3 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-isis)# interface HundredGigE 0/0/1/0
```

Enters interface configuration mode.

Step 4 **address-family ipv4 unicast**

Example:

```
RP/0/RP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
```

Specifies the IPv4 address family and enters router address family configuration mode.

Step 5 **mpls ldp sync** [**level** { **1** | **2** }]

Example:

```
RP/0/RP0/CPU0:router(config-isis-if-af)# mpls ldp sync level 1
```

Enables MPLS LDP synchronization for the IPv4 address family under interface HundredGigE 0/0/1/0.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

IS-IS Overload Bit Avoidance

The IS-IS overload bit avoidance feature allows network administrators to prevent label switched paths (LSPs) from being disabled when a router in that path has its Intermediate System-to-Intermediate System (IS-IS) overload bit set.

When the IS-IS overload bit avoidance feature is activated, all nodes with the overload bit set, including head nodes, mid nodes, and tail nodes, are ignored, which means that they are still available for use with label switched paths (LSPs).

Note The IS-IS overload bit avoidance feature does *not* change the default behavior on nodes that have their overload bit set if those nodes are not included in the path calculation (PCALC).

The IS-IS overload bit avoidance feature is activated using the following command:

mpls traffic-eng path-selection ignore overload

The IS-IS overload bit avoidance feature is deactivated using the **no** form of this command:

no mpls traffic-eng path-selection ignore overload

When the IS-IS overload bit avoidance feature is deactivated, nodes with the overload bit set cannot be used as nodes of last resort.

Configure IS-IS Overload Bit Avoidance

This task describes how to activate IS-IS overload bit avoidance.

Before you begin

The IS-IS overload bit avoidance feature is valid only on networks that support the following features:

- MPLS
- IS-IS

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **mpls traffic-eng path-selection ignore overload**

Example:

```
RP/0/RP0/CPU0:router(config)# mpls traffic-eng path-selection ignore overload
```

Activates IS-IS overload bit avoidance.

Configuring IS-IS Overload Bit Avoidance: Example

The following example shows how to activate IS-IS overload bit avoidance:

```
config
```

```
 mpls traffic-eng path-selection ignore overload
```

The following example shows how to deactivate IS-IS overload bit avoidance:

```
config
 no mpls traffic-eng path-selection ignore overload
```

References for IS-IS

This section provides additional conceptual information on IS-IS. It includes the following topics:

IS-IS Functional Overview

Small IS-IS networks are typically built as a single area that includes all routers in the network. As the network grows larger, it may be reorganized into a backbone area made up of the connected set of all Level 2 routers from all areas, which is in turn connected to local areas. Within a local area, routers know how to reach all system IDs. Between areas, routers know how to reach the backbone, and the backbone routers know how to reach other areas.

The IS-IS routing protocol supports the configuration of backbone Level 2 and Level 1 areas and the necessary support for moving routing information between the areas. Routers establish Level 1 adjacencies to perform routing within a local area (intra-area routing). Routers establish Level 2 adjacencies to perform routing between Level 1 areas (interarea routing).

Each IS-IS instance can support either a single Level 1 or Level 2 area, or one of each. By default, all IS-IS instances automatically support Level 1 and Level 2 routing. You can change the level of routing to be performed by a particular routing instance using the **is-type** command.

Multiple IS-IS instances can exist on the same physical interface. However, you must configure different instance-id for every instance that shares the same physical interface.

Alternatively, you can also create dot1q sub-interfaces and configure each dot1q sub-interface to different IS-IS instances.

Default Routes

You can force a default route into an IS-IS routing domain. Whenever you specifically configure redistribution of routes into an IS-IS routing domain, the software does not, by default, redistribute the default route into the IS-IS routing domain. The **default-information originate** command generates a *default route* into IS-IS, which can be controlled by a route policy. You can use the route policy to identify the level into which the default route is to be announced, and you can specify other filtering options configurable under a route policy. You can use a route policy to conditionally advertise the default route, depending on the existence of another route in the routing table of the router.

Overload Bit on Router

The overload bit is a special bit of state information that is included in an LSP of the router. If the bit is set on the router, it notifies routers in the area that the router is not available for transit traffic. This capability is useful in four situations:

1. During a serious but nonfatal error, such as limited memory.
2. During the startup and restart of the process. The overload bit can be set until the routing protocol has converged. However, it is not employed during a normal NSF restart or failover because doing so causes a routing flap.
3. During a trial deployment of a new router. The overload bit can be set until deployment is verified, then cleared.
4. During the shutdown of a router. The overload bit can be set to remove the router from the topology before the router is removed from service.

Overload Bit Configuration During Multitopology Operation

Because the overload bit applies to forwarding for a single topology, it may be configured and cleared independently for IPv4 and IPv6 during multitopology operation. For this reason, the overload is set from the router address family configuration mode. If the IPv4 overload bit is set, all routers in the area do not use the router for IPv4 transit traffic. However, they can still use the router for IPv6 transit traffic.

Attached Bit on an IS-IS Instance

The attached bit is set in a router that is configured with the **is-type** command and **level-1-2** keyword. The attached bit indicates that the router is connected to other areas (typically through the backbone). This functionality means that the router can be used by Level 1 routers in the area as the default route to the backbone. The attached bit is usually set automatically as the router discovers other areas while computing its Level 2 SPF route. The bit is automatically cleared when the router becomes detached from the backbone.

Note If the connectivity for the Level 2 instance is lost, the attached bit in the Level 1 instance LSP would continue sending traffic to the Level 2 instance and cause the traffic to be dropped.

To simulate this behavior when using multiple processes to represent the **level-1-2** keyword functionality, you would manually configure the attached bit on the Level 1 process.

IS-IS Support for Route Tags

The IS-IS Support for route tags feature provides the capability to associate and advertise a tag with an IS-IS route prefix. Additionally, the feature allows you to prioritize the order of installation of route prefixes in the RIB based on a tag of a route. Route tags may also be used in route policy to match route prefixes (for example, to select certain route prefixes for redistribution).

Flood Blocking on Specific Interfaces

With this technique, certain interfaces are blocked from being used for flooding LSPs, but the remaining interfaces operate normally for flooding. This technique is simple to understand and configure, but may be more difficult to maintain and more error prone than mesh groups in the long run. The flooding topology that IS-IS uses is fine-tuned rather than restricted. Restricting the topology too much (blocking too many interfaces) makes the network unreliable in the face of failures. Restricting the topology too little (blocking too few interfaces) may fail to achieve the desired scalability.

To improve the robustness of the network in the event that all nonblocked interfaces drop, use the **csnp-interval** command in interface configuration mode to force periodic complete sequence number PDUs (CSNPs) packets to be used on blocked point-to-point links. The use of periodic CSNPs enables the network to become synchronized.

Maximum LSP Lifetime and Refresh Interval

By default, the router sends a periodic LSP refresh every 15 minutes. LSPs remain in a database for 20 minutes by default. If they are not refreshed by that time, they are deleted. You can change the LSP refresh interval or maximum LSP lifetime. The LSP interval should be less than the LSP lifetime or else LSPs time out before they are refreshed. In the absence of a configured refresh interval, the software adjusts the LSP refresh interval, if necessary, to prevent the LSPs from timing out.

Mesh Group Configuration

Configuring mesh groups (a set of interfaces on a router) can help to limit flooding. All routers reachable over the interfaces in a particular mesh group are assumed to be densely connected with each router having at least one link to every other router. Many links can fail without isolating one or more routers from the network.

In normal flooding, a new LSP is received on an interface and is flooded out over all other interfaces on the router. With mesh groups, when a new LSP is received over an interface that is part of a mesh group, the new LSP is not flooded over the other interfaces that are part of that mesh group.

Multi-Instance IS-IS

You can configure up to 16 IS-IS instances. MPLS can run on multiple IS-IS processes as long as the processes run on different sets of interfaces. Each interface may be associated with only a single IS-IS instance. Cisco IOS XR software prevents the double-booking of an interface by two instances at configuration time; two instances of MPLS configuration cause an error.

Because the Routing Information Base (RIB) treats each of the IS-IS instances as equal routing clients, you must be careful when redistributing routes between IS-IS instances. The RIB does not know to prefer Level 1 routes over Level 2 routes. For this reason, if you are running Level 1 and Level 2 instances, you must enforce the preference by configuring different administrative distances for the two instances.

Label Distribution Protocol IGP Auto-configuration

Label Distribution Protocol (LDP) Interior Gateway Protocol (IGP) auto-configuration simplifies the procedure to enable LDP on a set of interfaces used by an IGP instance. LDP IGP auto-configuration can be used on a large number interfaces (for example, when LDP is used for transport in the core) and on multiple IGP instances simultaneously.

This feature supports the IPv4 address family for the default VPN routing and forwarding (VRF) instance.

LDP IGP auto-configuration can also be explicitly disabled on individual interfaces under LDP using the **igp auto-config disable** command. This allows LDP to receive all IGP interfaces except the ones explicitly disabled.

See the MPLS configuration guide for information on configuring LDP IGP auto-configuration.

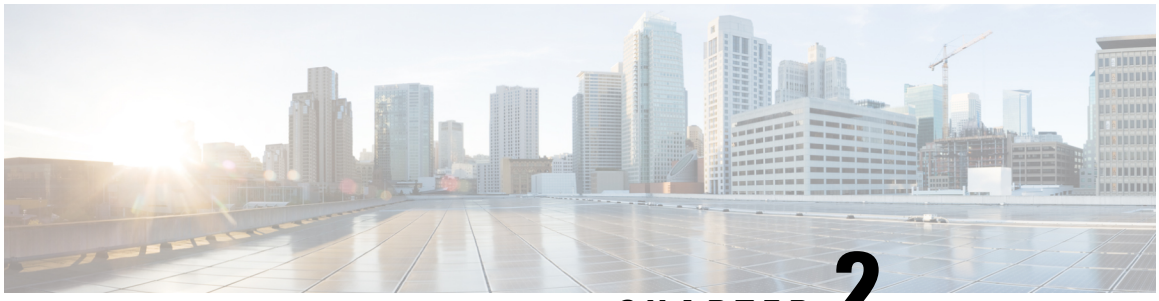
MPLS LDP-IGP Synchronization Compatibility with LDP Graceful Restart

LDP graceful restart protects traffic when an LDP session is lost. If a graceful restart-enabled LDP session fails, MPLS LDP IS-IS synchronization is still achieved on the interface while it is protected by graceful restart. MPLS LDP IGP synchronization is eventually lost under the following circumstances:

- LDP fails to restart before the LDP graceful restart reconnect timer expires.
- The LDP session on the protected interface fails to recover before the LDP graceful restart recovery timer expires.

MPLS LDP-IGP Synchronization Compatibility with IGP Nonstop Forwarding

IS-IS nonstop forwarding (NSF) protects traffic during IS-IS process restarts and route processor (RP) failovers. LDP IS-IS synchronization is supported with IS-IS NSF only if LDP graceful restart is also enabled over the interface. If IS-IS NSF is not enabled, the LDP synchronization state is not retained across restarts and failovers.



CHAPTER 2

Implementing OSPF

Open Shortest Path First (OSPF) is an Interior Gateway Protocol (IGP) developed by the OSPF working group of the Internet Engineering Task Force (IETF). Designed expressly for IP networks, OSPF supports IP subnetting and tagging of externally derived routing information. OSPF also allows packet authentication when sending and receiving packets.

OSPF Version 3 (OSPFv3) expands on OSPF Version 2, providing support for IPv6 routing prefixes.

This module describes the concepts and tasks you need to implement both versions of OSPF on your software. The term “OSPF" implies both versions of the routing protocol, unless otherwise noted.

Note GTSM TTL Security is not supported.

Prerequisites for Implementing OSPF

The following are prerequisites for implementing OSPF:

- Configuration tasks for OSPFv3 assume that you are familiar with IPv6 addressing and basic configuration. See the *Implementing Network Stack IPv4 and IPv6* in the *Cisco IP Addresses and Services Configuration Guide* for information on IPv6 routing and addressing.
- Before you enable OSPFv3 on an interface, you must perform the following tasks:
  - Complete the OSPF network strategy and planning for your IPv6 network. For example, you must decide whether multiple areas are required.
  - Enable IPv6 on the interface.
- Configuring authentication (IP Security) is an optional task. If you choose to configure authentication, you must first decide whether to configure plain text or Message Digest 5 (MD5) authentication, and whether the authentication applies to an entire area or specific interfaces.

Enable OSPF

This task explains how to perform the minimum OSPF configuration on your router that is to enable an OSPF process with a router ID, configure a backbone or nonbackbone area, and then assign one or more interfaces on which OSPF runs.

Before you begin

Although you can configure OSPF before you configure an IP address, no OSPF routing occurs until at least one IP address is configured.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IP address as the router ID.

Step 4 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 0
```

Enters area configuration mode and configures an area for the OSPF process.

- Backbone areas have an area ID of 0.
- Nonbackbone areas have a nonzero area ID.
- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 5 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces for the area configured in Step 4.

Step 6 Repeat Step 5 for each interface that uses OSPF.

—

Step 7 **log adjacency changes** [**detail**] [**enable** | **disable**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# log adjacency changes detail
```

(Optional) Requests notification of neighbor changes.

- By default, this feature is enabled.

- The messages generated by neighbor changes are considered notifications, which are categorized as severity Level 5 in the **logging console** command. The **logging console** command controls which severity level of messages are sent to the console. By default, all severity level messages are sent.

Step 8 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Enable OSPF: Example

OSPF areas must be explicitly configured, and interfaces configured under the area configuration mode are explicitly bound to that area. In this example, interface 10.1.2.0/24 is bound to area 0 and interface 10.1.3.0/24 is bound to area 1.

```
interface TenGigE 0/0/0/0
 ip address 10.1.2.1 255.255.255.0
 negotiation auto
!
interface TenGigE 0/0/0/1
 ip address 10.1.3.1 255.255.255.0
 negotiation auto
!
router ospf 1
 router-id 10.2.3.4
area 0
 interface TenGigE 0/0/0/0
!
area 1
 interface TenGigE 0/0/0/1
!
!
```

Verify OSPF Configuration and Operation

This task explains how to verify the configuration and operation of OSPF.

Procedure

Step 1 **show** { **ospf** | **ospfv3** } [*process-name*]

Example:

```
RP/0/RP0/CPU0:router# show ospf group1
```

(Optional) Displays general information about OSPF routing processes.

Step 2 **show** { **ospf** | **ospfv3** } [*process-name*] **border-routers** [*router-id*]

Example:

```
RP/0/RP0/CPU0:router# show ospf group1 border-routers
```

(Optional) Displays the internal OSPF routing table entries to an ABR and ASBR.

Step 3 **show** { **ospf** | **ospfv3** } [*process-name*] **database**

Example:

```
RP/0/RP0/CPU0:router# show ospf group2 database
```

(Optional) Displays the lists of information related to the OSPF database for a specific router.

- The various forms of this command deliver information about different OSPF LSAs.

Step 4 **show** { **ospf** | **ospfv3** } [*process-name*] [*area-id*] **flood-list interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router# show ospf 100 flood-list  TenGigE 0/0/0/0
```

(Optional) Displays a list of OSPF LSAs waiting to be flooded over an interface.

Step 5 **show** { **ospf** | **ospfv3** } [*process-name*] [**vrf** *vrf-name*] [*area-id*] **interface** [*type interface-path-id*]

Example:

```
RP/0/RP0/CPU0:router# show ospf 100 interface TenGigE 0/0/0/0
```

Example:

```
RP/0/RP0/CPU0:router# show ospf interface
Interfaces for OSPF test
TenGigE0/0/0/7 is up, line protocol is up
  Internet Address 7.7.7.3/16, Area 1
  Label stack Primary label 0 Backup label 0 SRTE label 0
  Process ID test, Router ID 7.7.7.3, Network Type BROADCAST, Cost: 1 (RSVP-TE)
  Transmit Delay is 1 sec, State DR, Priority 1, MTU 1500, MaxPktSz 1500
  Forward reference No, Unnumbered no,  Bandwidth 10000000
  Designated Router (ID) 7.7.7.3, Interface address 7.7.7.3
  Backup Designated router (ID) 7.7.7.2, Interface address 7.7.7.2
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    Hello due in 00:00:01:801
  Index 1/1, flood queue length 0
  Next 0(0)/0(0)
  Last flood scan length is 2, maximum is 2
  Last flood scan time is 0 msec, maximum is 0 msec
  LS Ack List: current length 0, high water mark 1
  Neighbor Count is 1, Adjacent neighbor count is 1
    Adjacent with neighbor 7.7.7.2  (Backup Designated Router)
  Suppress hello for 0 neighbor(s)
  Keychain-based authentication enabled
    Key id used is 1
    Cryptographic algorithm HMAC-SHA-256
  Multi-area interface Count is 0
```

(Optional) Displays OSPF interface information.

Step 6 **show** { **ospf** | **ospfv3** }[*process-name*] [*area-id*] **neighbor** [*t ype interface- path-id*] [*neighbor-id*] [**detail**]

Example:

```
RP/0/RP0/CPU0:router# show ospf 100 neighbor
```

(Optional) Displays OSPF neighbor information on an individual interface basis.

Step 7 **clear** { **ospf** | **ospfv3** }[*process-name*] **process**

Example:

```
RP/0/
/CPU0:router# clear ospf 100 process
```

(Optional) Resets an OSPF router process without stopping and restarting it.

Step 8 **clear**{**ospf**|**ospfv3**[*process-name*] **redistribution**

Example:

```
RP/0/RP0/CPU0:router#clear ospf 100 redistribution
```

Clears OSPF route redistribution.

Step 9 **clear**{**ospf**|**ospfv3**[*process-name*] **routes**

Example:

```
RP/0/RP0/CPU0:router#clear ospf 100 routes
```

Clears OSPF route table.

Step 10 **clear**{**ospf**|**ospfv3**[*process-name*] **vrf** [*vrf-name*|**all**] {**process** |**redistribution**|**routes**|**statistics** [**interface** *type interface-path-id*|**message-queue**|**neighbor**]}

Example:

```
RP/0/RP0/CPU0:router#clear ospf 100 vrf vrf_1 process
```

Clears OSPF route table.

Step 11 **clear** { **ospf** | **ospfv3** }[*process-name*] **statistics** [**neighbor** [*type interface-path-id*] [*ip-address*]]

Example:

```
RP/0/RP0/CPU0:router# clear ospf 100 statistics
```

(Optional) Clears the OSPF statistics of neighbor state transitions.

Stub Area

A stub area is an area that does not accept route advertisements or detailed network information external to the area. A stub area typically has only one router that interfaces the area to the rest of the autonomous system. The stub ABR advertises a single default route to external destinations into the stub area. Routers within a

stub area use this route for destinations outside the area and the autonomous system. This relationship conserves LSA database space that would otherwise be used to store external LSAs flooded into the area.

Not-so-Stubby Area

A Not-so-Stubby Area (NSSA) is similar to the stub area. NSSA does not flood Type 5 external LSAs from the core into the area, but can import autonomous system external routes in a limited fashion within the area.

NSSA allows importing of Type 7 autonomous system external routes within an NSSA area by redistribution. These Type 7 LSAs are translated into Type 5 LSAs by NSSA ABRs, which are flooded throughout the whole routing domain. Use the **capability type7 translate zero-forward-addr** command to enable the translation of Type-7 LSA with a zero forwarding address into Type-5 LSA on the NSSA ABR router. This command is supported only for OSPFv3. Summarization and filtering are supported during the translation.

Use NSSA to simplify administration if you are a network administrator that must connect a central site using OSPF to a remote site that is using a different routing protocol.

Before NSSA, the connection between the corporate site border router and remote router could not be run as an OSPF stub area because routes for the remote site could not be redistributed into a stub area, and two routing protocols needed to be maintained. A simple protocol like RIP was usually run and handled the redistribution. With NSSA, you can extend OSPF to cover the remote connection by defining the area between the corporate router and remote router as an NSSA. Area 0 cannot be an NSSA.

Configure Stub and Not-So-Stubby Area Types

This task explains how to configure the stub area and the NSSA for OSPF.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **capability type7 translate zero-forward-addr**

Example:

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
RP/0/RP0/CPU0:router(config-ospfv3)# capability type7 translate zero-forward-addr
```

Enables the translation of Type-7 LSA with a zero forwarding address into Type-5 LSA on the NSSA ABR router.

Note You can configure **capability type7 translate zero-forward-addr** command only in **router ospfv3** configuration mode. This command is not supported for the OSPF process.

Step 4 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IP address as the router ID.

Step 5 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 1
```

Enters area configuration mode and configures a nonbackbone area for the OSPF process.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 6 Do one of the following:

- **stub** [**no-summary**]
- **nssa** [**no-redistribution**] [**default-information-originate**] [**no-summary**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# stub no summary
```

or

```
RP/0/RP0/CPU0:router(config-ospf-ar)# nssa no-redistribution
```

Defines the nonbackbone area as a stub area.

- Specify the **no-summary** keyword to further reduce the number of LSAs sent into a stub area. This keyword prevents the ABR from sending summary link-state advertisements (Type 3) in the stub area.

or

Defines an area as an NSSA.

Step 7 Do one of the following:

- **stub**
- **nssa**

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# stub
```

or

```
RP/0/RP0/CPU0:router(config-ospf-ar)# nssa
```

(Optional) Turns off the options configured for stub and NSSA areas.

- If you configured the stub and NSSA areas using the optional keywords (**no-summary** , **no-redistribution** , **default-information-originate** , and **no-summary**) in Step 5, you must now reissue the **stub** and **nssa** commands without the keywords—rather than using the **no** form of the command.
- For example, the **no nssa default-information-originate** form of the command changes the NSSA area into a normal area that inadvertently brings down the existing adjacencies in that area.

Step 8 **default-cost** *cost*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)#default-cost 15
```

(Optional) Specifies a cost for the default summary route sent into a stub area or an NSSA.

- Use this command only on ABRs attached to the NSSA. Do not use it on any other routers in the area.
- The default cost is 1.

Step 9 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 10 Repeat this task on all other routers in the stub area or NSSA.

—

Configuring a Stub area: example

The following example shows that area 1 is configured as a stub area:

```
router ospfv3 1
 router-id 10.0.0.217
 area 0
  interface TenGigE 0/0/0/1
 area 1
  stub
  interface TenGigE 0/0/0/0
```

Neighbors and Adjacency for OSPF

Routers that share a segment (Layer 2 link between two interfaces) become neighbors on that segment. OSPF uses the hello protocol as a neighbor discovery and keep alive mechanism. The hello protocol involves receiving and periodically sending hello packets out each interface. The hello packets list all known OSPF neighbors on the interface. Routers become neighbors when they see themselves listed in the hello packet of the neighbor. After two routers are neighbors, they may proceed to exchange and synchronize their databases, which creates an adjacency. On broadcast and NBMA networks all neighboring routers have an adjacency.

Configure Neighbors for Nonbroadcast Networks

This task explains how to configure neighbors for a nonbroadcast network. This task is optional.

Before you begin

Configuring NBMA networks as either broadcast or nonbroadcast assumes that there are virtual circuits from every router to every router or fully meshed network.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IP address as the router ID.

Step 4 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 0
```

Enters area configuration mode and configures an area for the OSPF process.

- The example configures a backbone area.
- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 5 **network** { **broadcast** | **non-broadcast** }

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# network non-broadcast
```

Configures the OSPF network type to a type other than the default for a given medium.

- The example sets the network type to NBMA.

Step 6 **dead-interval** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# dead-interval 40
```

(Optional) Sets the time to wait for a hello packet from a neighbor before declaring the neighbor down.

Step 7 **hello-interval** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# hello-interval 10
```

(Optional) Specifies the interval between hello packets that OSPF sends on the interface.

Step 8 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces for the area configured in Step 4.

- In this example, the interface inherits the nonbroadcast network type and the hello and dead intervals from the areas because the values are not set at the interface level.

Step 9 Do one of the following:

- **neighbor** *ip-address* [**priority** *number*] [**poll-interval** *seconds*][**cost** *number*]
- **neighbor** *ipv6-link-local-address* [**priority** *number*] [**poll-interval** *seconds*][**cost** *number*] [**database-filter** [**all**]]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# neighbor 10.20.20.1 priority 3 poll-interval 15
```

or

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# neighbor fe80::3203:a0ff:fe9d:f3fe
```

Configures the IPv4 address of OSPF neighbors interconnecting to nonbroadcast networks.

or

Configures the link-local IPv6 address of OSPFv3 neighbors.

- The *ipv6-link-local-address* argument must be in the form documented in RFC 2373 in which the address is specified in hexadecimal using 16-bit values between colons.
- The **priority** keyword notifies the router that this neighbor is eligible to become a DR or BDR. The priority value should match the actual priority setting on the neighbor router. The neighbor priority default value is zero.
- Neighbors with no specific cost configured assumes the cost of the interface, based on the **cost** command.
- The **database-filter** keyword filters outgoing LSAs to an OSPF neighbor. If you specify the **all** keyword, incoming and outgoing LSAs are filtered.

Step 10 Repeat Step 9 for all neighbors on the interface.

—

Step 11 exit

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# exit
```

Enters area configuration mode.

Step 12 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces for the area configured in Step 4.

- In this example, the interface inherits the nonbroadcast network type and the hello and dead intervals from the areas because the values are not set at the interface level.

Step 13 Do one of the following:

- **neighbor** *ip-address* [**priority** *number*] [**poll-interval** *seconds*][**cost** *number*] [**database-filter** [**all**]]
- **neighbor** *ipv6-link-local-address* [**priority** *number*] [**poll-interval** *seconds*][**cost** *number*] [**database-filter** [**all**]]

Example:

```
RP/0/
/CPU0:router(config-ospf-ar)# neighbor 10.34.16.6
```

or

```
RP/0/
/CPU0:router(config-ospf-ar)# neighbor fe80::3203:a0ff:fe9d:f3f
```

Configures the IPv4 address of OSPF neighbors interconnecting to nonbroadcast networks.

or

Configures the link-local IPv6 address of OSPFv3 neighbors.

- The *ipv6-link-local-address* argument must be in the form documented in RFC 2373 in which the address is specified in hexadecimal using 16-bit values between colons.
- The **priority** keyword notifies the router that this neighbor is eligible to become a DR or BDR. The priority value should match the actual priority setting on the neighbor router. The neighbor priority default value is zero.
- Neighbors with no specific cost configured assumes the cost of the interface, based on the **cost** command.
- The **database-filter** keyword filters outgoing LSAs to an OSPF neighbor. If you specify the **all** keyword, incoming and outgoing LSAs are filtered. Use with extreme caution since filtering may cause the routing topology to be seen as entirely different between two neighbors, resulting in traffic disruption or routing loops.

Step 14 Repeat Step 13 for all neighbors on the interface.

—

Step 15 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Authentication Strategies

Authentication can be specified for an entire process or area, or on an interface or a virtual link. An interface or virtual link can be configured for only one type of authentication, not both. Authentication configured for an interface or virtual link overrides authentication configured for the area or process.

If you intend for all interfaces in an area to use the same type of authentication, you can configure fewer commands if you use the **authentication** command in the area configuration submode (and specify the **message-digest** keyword if you want the entire area to use MD5 authentication). This strategy requires fewer commands than specifying authentication for each interface.

Configure Authentication at Different Hierarchical Levels for OSPF Version 2

This task explains how to configure MD5 (secure) authentication on the OSPF router process, configure one area with plain text authentication, and then apply one interface with clear text (null) authentication.

Note Authentication configured at the interface level overrides authentication configured at the area level and the router process level. If an interface does not have authentication specifically configured, the interface inherits the authentication parameter value from a higher hierarchical level.

Before you begin

If you choose to configure authentication, you must first decide whether to configure plain text or MD5 authentication, and whether the authentication applies to all interfaces in a process, an entire area, or specific interfaces. See OSPF Hierarchical CLI and CLI Inheritance, on page 96 for information about each type of authentication and when you should use a specific method for your network.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Step 4 **authentication** [**message-digest** | **null**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#authentication message-digest
```

Enables MD5 authentication for the OSPF process.

- This authentication type applies to the entire router process unless overridden by a lower hierarchical level such as the area or interface.

Step 5 **message-digest-key** *key-id* **md5** { *key* | **clear** *key* | **encrypted** *key* | **LINE**}

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#message-digest-key 4 md5 yourkey
```

Specifies the MD5 authentication key for the OSPF process.

- The neighbor routers must have the same key identifier.

Step 6 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 0
```

Enters area configuration mode and configures a backbone area for the OSPF process.

Step 7 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the backbone area.

- All interfaces inherit the authentication parameter values specified for the OSPF process (Step 4, Step 5, and Step 6).

Step 8 Repeat Step 7 for each interface that must communicate, using the same authentication.

—

Step 9 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# exit
```

Enters area OSPF configuration mode.

Step 10 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 1
```

Enters area configuration mode and configures a nonbackbone area 1 for the OSPF process.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 11 **authentication** [**message-digest** | **null**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# authentication
```

Enables Type 1 (plain text) authentication that provides no security.

- The example specifies plain text authentication (by not specifying a keyword). Use the **authentication-key** command in interface configuration mode to specify the plain text password.

Step 12 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the nonbackbone area 1 specified in Step 7.

- All interfaces configured inherit the authentication parameter values configured for area 1.

Step 13 Repeat Step 12 for each interface that must communicate, using the same authentication.

—

Step 14 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to a different authentication type.

Step 15 **authentication** [**message-digest** | **null**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# authentication null
```

Specifies no authentication on TenGigE 0/0/0/0, overriding the plain text authentication specified for area 1.

- By default, all of the interfaces configured in the same area inherit the same authentication parameter values of the area.

Step 16 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Control Frequency That Same LSA Is Originated or Accepted for OSPF

This task explains how to tune the convergence time of OSPF routes in the routing table when many LSAs need to be flooded in a very short time interval.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IP address as the router ID.

Step 4 Perform Step 5 or Step 6 or both to control the frequency that the same LSA is originated or accepted.

—

Step 5 **timers lsa refresh** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# timers lsa refresh 1800
```

Sets how often self-originated LSAs should be refreshed, in seconds.

- The default is 1800 seconds for both OSPF and OSPFv3.

Step 6 **timers lsa min-arrival** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# timers lsa min-arrival 2
```

Limits the frequency that new processes of any particular OSPF Version 2 LSA can be accepted during flooding.

- The default is 1 second.

Step 7 **timers lsa group-pacing** *seconds*

Example:

```
RP/0/
/CPU0:router(config-ospf)# timers lsa group-pacing 1000
```

Changes the interval at which OSPF link-state LSAs are collected into a group for flooding.

- The default is 240 seconds.

Step 8 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Virtual Link and Transit Area for OSPF

In OSPF, routing information from all areas is first summarized to the backbone area by ABRs. The same ABRs, in turn, propagate such received information to their attached areas. Such hierarchical distribution of routing information requires that all areas be connected to the backbone area (Area 0). Occasions might exist

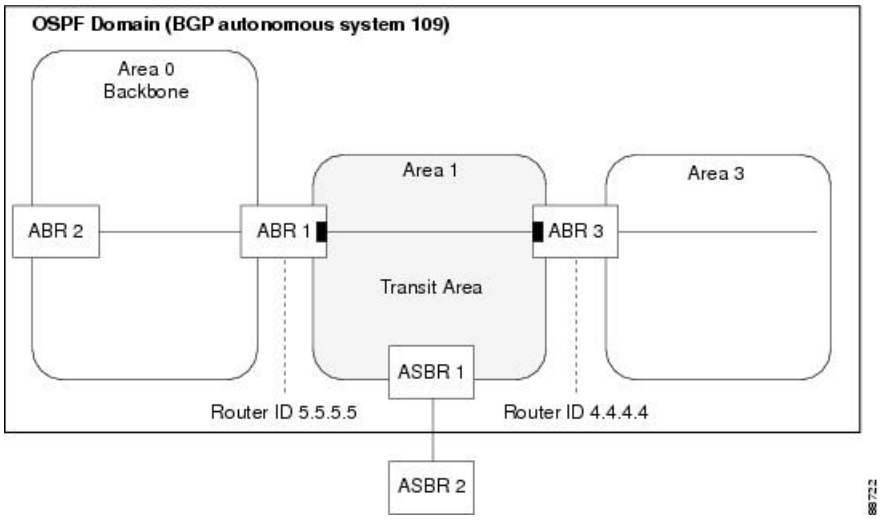
for which an area must be defined, but it cannot be physically connected to Area 0. Examples of such an occasion might be if your company makes a new acquisition that includes an OSPF area, or if Area 0 itself is partitioned.

In the case in which an area cannot be connected to Area 0, you must configure a virtual link between that area and Area 0. The two endpoints of a virtual link are ABRs, and the virtual link must be configured in both routers. The common nonbackbone area to which the two routers belong is called a transit area. A virtual link specifies the transit area and the router ID of the other virtual endpoint (the other ABR).

A virtual link cannot be configured through a stub area or NSSA.

Figure 1: Virtual Link to Area 0

This figure illustrates a virtual link from Area 3 to Area 0.



Create Virtual Link

This task explains how to create a virtual link to your backbone (area 0) and apply MD5 authentication. You must perform the steps described on both ABRs, one at each end of the virtual link.

Note After you explicitly configure area parameter values, they are inherited by all interfaces bound to that area—unless you override the values and configure them explicitly for the interface.

Before you begin

The following prerequisites must be met before creating a virtual link with MD5 authentication to area 0:

- You must have the router ID of the neighbor router at the opposite end of the link to configure the local router. You can execute the **show ospf** or **show ospfv3** command on the remote router to get its router ID.
- For a virtual link to be successful, you need a stable router ID at each end of the virtual link. You do not want them to be subject to change, which could happen if they are assigned by default. . Therefore, we recommend that you perform one of the following tasks before configuring a virtual link:

- Use the **router-id** command to set the router ID. This strategy is preferable.
- Configure a loopback interface so that the router has a stable router ID.

- Before configuring your virtual link for OSPF Version 2, you must decide whether to configure plain text authentication, MD5 authentication, or no authentication (which is the default). Your decision determines whether you need to perform additional tasks related to authentication.

Procedure

Step 1 Do one of the following:

- **show ospf** [*process-name*]
- **show ospfv3** [*process-name*]

Example:

```
RP/0//CPU0:router# show ospf
```

or

```
RP/0//CPU0:router# show ospfv3
```

(Optional) Displays general information about OSPF routing processes.

- The output displays the router ID of the local router. You need this router ID to configure the other end of the link.

Step 2 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 3 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0//CPU0:router(config)# router ospf 1
```

or

```
RP/0//CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 4 **router-id** { *router-id* }

Example:

```
RP/0//CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 5 **area** *area-id*

Example:

```
RP/0//CPU0:router(config-ospf)# area 1
```

Enters area configuration mode and configures a nonbackbone area for the OSPF process.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 6 **virtual-link** *router-id*

Example:

```
RRP/0//CPU0:router(config-ospf-ar)# virtual-link 10.3.4.5
```

Defines an OSPF virtual link.

- See .

Step 7 **authentication message-digest**

Example:

```
RP/0//CPU0:router(config-ospf-ar-vl)#authentication message-digest
```

Selects MD5 authentication for this virtual link.

Step 8 **message-digest-key** *key-id* **md5** { *key* | **clear** *key* | **encrypted** *key* }

Example:

```
RP/0//CPU0:router(config-ospf-ar-vl)#message-digest-key 4 md5 yourkey
```

Defines an OSPF virtual link.

- See to understand a virtual link.
- The *key-id* argument is a number in the range from 1 to 255. The *key* argument is an alphanumeric string of up to 16 characters. The routers at both ends of the virtual link must have the same key identifier and key to be able to route OSPF traffic.
- The **authentication-key** *key* command is not supported for OSPFv3.
- Once the key is encrypted it must remain encrypted.

Step 9 Repeat all of the steps in this task on the ABR that is at the other end of the virtual link. Specify the same key ID and key that you specified for the virtual link on this router.

—

Step 10 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 11 Do one of the following:

- **show ospf** [*process-name*] [*area-id*] **virtual-links**
- **show ospfv3** [*process-name*] **virtual-links**

Example:

```
RP/0//CPU0:router# show ospf 1 2 virtual-links
```

or

```
RP/0//CPU0:router# show ospfv3 1 virtual-links
```

(Optional) Displays the parameters and the current state of OSPF virtual links.

ABR 1 Configuration

ABR 2 Configuration

Creating an OSPFv3 virtual link

In the following example, the **show ospfv3 virtual links** command verifies that the OSPF_VL0 virtual link to the OSPFv3 neighbor is up, the ID of the virtual link interface is 2, and the IPv6 address of the virtual link endpoint is 2003:3000::1.

```
  show ospfv3 virtual-links

Virtual Links for OSPFv3 1

Virtual Link OSPF_VL0 to router 10.0.0.3 is up
  Interface ID 2, IPv6 address 2003:3000::1
  Run as demand circuit
  DoNotAge LSA allowed.
  Transit area 0.1.20.255, via interface TenGigE 0/1/0/10/0/0/0 Cost of using 2
  Transmit Delay is 5 sec,
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    Hello due in 00:00:02
    Adjacency State FULL (Hello suppressed)
    Index 0/2/3, retransmission queue length 0, number of retransmission 1
    First 0(0)/0(0)/0(0) Next 0(0)/0(0)/0(0)
    Last retransmission scan length is 1, maximum is 1
    Last retransmission scan time is 0 msec, maximum is 0 msec
```

```
  Check for lines:
  Virtual Link OSPF_VL0 to router 10.0.0.3 is up
      Adjacency State FULL (Hello suppressed)

  State is up and Adjacency State is FULL
```

This example shows how to set up a virtual link to connect the backbone through area 1 for the OSPFv3 topology that consists of areas 0 and 1 and virtual links 10.0.0.217 and 10.0.0.212:

```
router ospfv3 1
 router-id 10.0.0.217
 area 0
  interface TenGigE 0/2/0/10/0/0/1
 area 1
  virtual-link 10.0.0.212
  interface TenGigE 0/2/0/00/0/0/0


router ospfv3 1
 router-id 10.0.0.212
 area 0
  interface TenGigE 0/3/0/10/0/0/1
 area 1
  virtual-link 10.0.0.217
  interface TenGigE 0/2/0/00/0/0/0
```

In this example, all interfaces on router ABR1 use MD5 authentication:

```
router ospf ABR1
 router-id 10.10.10.10
 authentication message-digest
 message-digest-key 100 md5 0 cisco
 area 0
  interface TenGigE 0/2/0/10/0/0/1
  interface TenGigE 0/3/0/00/0/0/0
 area 1
  interface TenGigE 0/2/0/00/0/0/0
  virtual-link 10.10.5.5
!
!
```

In this example, only area 1 interfaces on router ABR3 use MD5 authentication:

```
router ospf ABR2
 router-id 10.10.5.5
 area 0
 area 1
  authentication message-digest
  message-digest-key 100 md5 0 cisco
  interface TenGigE 0/9/0/10/0/0/1
  virtual-link 10.10.10.10
 area 3
  interface Loopback 0
  interface TenGigE 0/9/0/00/0/0/0
!
```

Summarize Subnetwork LSAs on OSPF ABR

If you configured two or more subnetworks when you assigned your IP addresses to your interfaces, you might want the software to summarize (aggregate) into a single LSA all of the subnetworks that the local area advertises to another area. Such summarization would reduce the number of LSAs and thereby conserve network resources. This summarization is known as interarea route summarization. It applies to routes from within the autonomous system. It does not apply to external routes injected into OSPF by way of redistribution.

This task configures OSPF to summarize subnetworks into one LSA, by specifying that all subnetworks that fall into a range are advertised together. This task is performed on an ABR only.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 4 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area
```

Enters area configuration mode and configures a nonbackbone area for the OSPF process.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 5 Do one of the following:

- **range** *ip-address mask* [**advertise** | **not-advertise**]
- **range** *ipv6-prefix / prefix-length* [**advertise** | **not-advertise**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# range 192.168.0.0 255.255.0.0 advertise
```

or

```
RP/0/RP0/CPU0:router(config-ospf-ar)# range 4004:f000::/32 advertise
```

Consolidates and summarizes OSPF routes at an area boundary.

- The **advertise** keyword causes the software to advertise the address range of subnetworks in a Type 3 summary LSA.
- The **not-advertise** keyword causes the software to suppress the Type 3 summary LSA, and the subnetworks in the range remain hidden from other areas.
- In the first example, all subnetworks for network 192.168.0.0 are summarized and advertised by the ABR into areas outside the backbone.
- In the second example, two or more IPv4 interfaces are covered by a 192.*x*.*x* network.

Step 6 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the area.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Example

The following example shows the prefix range 2300::/16 summarized from area 1 into the backbone:

```
router ospfv3 1
 router-id 192.168.0.217
 area 0
  interface TenGigE 0/0/0/0
 area 1
  range 2300::/16
  interface TenGigE 0/0/0/0
```

Route Redistribution for OSPF

Redistribution allows different routing protocols to exchange routing information. This technique can be used to allow connectivity to span multiple routing protocols. It is important to remember that the **redistribute** command controls redistribution into an OSPF process and not from OSPF.

Redistribute Routes into OSPF

This task redistributes routes from an IGP (could be a different OSPF process) into OSPF.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RRP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 4 **redistribute** *protocol* [*process-id*] { **level-1** | **level-1-2** | **level-2** } [**metric** *metric-value*] [**metric-type** *type-value*] [**match** { **external** [**1** | **2**]} [**tag** *tag-value*] [**route-policy** *policy-name*]

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# redistribute bgp 100
```

or

```
RP/0/RP0/CPU0:router(config-router)#redistribute bgp 110
```

Redistributes OSPF routes from one routing domain to another routing domain.

or

Redistributes OSPFv3 routes from one routing domain to another routing domain.

- This command causes the router to become an ASBR by definition.
- OSPF tags all routes learned through redistribution as external.
- The protocol and its process ID, if it has one, indicate the protocol being redistributed into OSPF.
- The metric is the cost you assign to the external route. The default is 20 for all protocols except BGP, whose default metric is 1.
- The OSPF example redistributes BGP autonomous system 1, Level 1 routes into OSPF as Type 2 external routes.
- The OSPFv3 example redistributes BGP autonomous system 1, Level 1 and 2 routes into OSPF. The external link type associated with the default route advertised into the OSPFv3 routing domain is the Type 1 external route.

Note RPL is not supported for OSPFv3.

Step 5 Do one of the following:

- **summary-prefix** *address mask* [**not-advertise**] [**tag** *tag*]
- **summary-prefix** *ipv6-prefix / prefix-length* [**not-advertise**] [**tag** *tag*]

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# summary-prefix 10.1.0.0 255.255.0.0
```

or

```
RP/0/RP0/CPU0:router(config-router)# summary-prefix 2010:11:22::/32
```

(Optional) Creates aggregate addresses for OSPF.

or

(Optional) Creates aggregate addresses for OSPFv3.

- This command provides external route summarization of the non-OSPF routes.
- External ranges that are being summarized should be contiguous. Summarization of overlapping ranges from two different routers could cause packets to be sent to the wrong destination.
- This command is optional. If you do not specify it, each route is included in the link-state database and advertised in LSAs.
- In the OSPFv2 example, the summary address 10.1.0.0 includes address 10.1.1.0, 10.1.2.0, 10.1.3.0, and so on. Only the address 10.1.0.0 is advertised in an external LSA.
- In the OSPFv3 example, the summary address 2010:11:22::/32 has addresses such as 2010:11:22:0:1000::1, 2010:11:22:0:2000:679:1, and so on. Only the address 2010:11:22::/32 is advertised in the external LSA.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Example

The following example uses prefix lists to limit the routes redistributed from other protocols.

Only routes with 9898:1000 in the upper 32 bits and with prefix lengths from 32 to 64 are redistributed from BGP 42. Only routes *not* matching this pattern are redistributed from BGP 1956.

```
ipv6 prefix-list list1
 seq 10 permit 9898:1000::/32 ge 32 le 64
ipv6 prefix-list list2
 seq 10 deny 9898:1000::/32 ge 32 le 64
 seq 20 permit ::/0 le 128
router ospfv3 1
 router-id 10.0.0.217
 redistribute bgp 42
 redistribute bgp 1956
 distribute-list prefix-list list1 out bgp 42
 distribute-list prefix-list list2 out bgp 1956
 area 1
  interface TenGigE 0/0/0/0
```

Nonstop Forwarding for OSPF Version 2

NSF for OSPF Version 2 allows for the forwarding of data packets to continue along known routes while the routing protocol information is being restored following a failover. With NSF, peer networking devices do not experience routing flaps. During failover, data traffic is forwarded through intelligent line cards while the standby Route Processor (RP) assumes control from the failed RP. The ability of line cards to remain up through a failover and to be kept current with the Forwarding Information Base (FIB) on the active RP is key to the NSF operation.

Routing protocols, such as OSPF, run only on the active RP or DRP and receive routing updates from their neighbor routers. When an OSPF NSF-capable router performs an RP failover, it must perform two tasks to resynchronize its link-state database with its OSPF neighbors. First, it must relearn the available OSPF neighbors on the network without causing a reset of the neighbor relationship. Second, it must reacquire the contents of the link-state database for the network.

As quickly as possible after an RP failover, the NSF-capable router sends an OSPF NSF signal to neighboring NSF-aware devices. This signal is in the form of a link-local LSA generated by the failed-over router. Neighbor networking devices recognize this signal as a cue that the neighbor relationship with this router should not be reset. As the NSF-capable router receives signals from other routers on the network, it can begin to rebuild its neighbor list.

After neighbor relationships are reestablished, the NSF-capable router begins to resynchronize its database with all of its NSF-aware neighbors. At this point, the routing information is exchanged between the OSPF neighbors. After this exchange is completed, the NSF-capable device uses the routing information to remove stale routes, update the RIB, and update the FIB with the new forwarding information. OSPF on the router and the OSPF neighbors are now fully converged.

Configure Nonstop Forwarding Specific to Cisco for OSPF Version 2

This task explains how to configure OSPF NSF specific to Cisco on your NSF-capable router. This task is optional.

Before you begin

OSPF NSF requires that all neighbor networking devices be NSF aware, which happens automatically after you install the software image on the router. If an NSF-capable router discovers that it has non-NSF-aware neighbors on a particular network segment, it disables NSF capabilities for that segment. Other network segments composed entirely of NSF-capable or NSF-aware routers continue to provide NSF capabilities.

Note The following are restrictions when configuring nonstop forwarding:

- OSPF Cisco NSF for virtual links is not supported.
- Neighbors must be NSF aware.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 4 Do one of the following:

- **nsf cisco**
- **nsf cisco enforce global**

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# nsf cisco enforce global
```

Enables Cisco NSF operations for the OSPF process.

- Use the **nsf cisco** command without the optional **enforce** and **global** keywords to end the NSF restart mechanism on the interfaces of detected non-NSF neighbors and allow NSF neighbors to function properly.
- Use the **nsf cisco** command with the optional **enforce** and **global** keywords if the router is expected to perform NSF during restart. However, if non-NSF neighbors are detected, NSF restart is canceled for the entire OSPF process.

Step 5 **nsf interval** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# nsf interval 120
```

Sets the minimum time between NSF restart attempts.

Note When you use this command, the OSPF process must be up for at least 90 seconds before OSPF attempts to perform an NSF restart.

Step 6 **nsfflush-delay-time***seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#nsf flush-delay-time 1000
```

Sets the maximum time allowed for external route learning in seconds.

Step 7 **nsflifetime***seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#nsf lifetime 90
```

Sets the maximum route lifetime of NSF following a restart in seconds.

Step 8 **nsfietf**

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#nsf ietf
```

Enables ietf graceful restart.

Step 9 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

OSPF Shortest Path First Throttling

OSPF SPF throttling makes it possible to configure SPF scheduling in millisecond intervals and to potentially delay SPF calculations during network instability. SPF is scheduled to calculate the Shortest Path Tree (SPT) when there is a change in topology. One SPF run may include multiple topology change events.

The interval at which the SPF calculations occur is chosen dynamically and based on the frequency of topology changes in the network. The chosen interval is within the boundary of the user-specified value ranges. If network topology is unstable, SPF throttling calculates SPF scheduling intervals to be longer until topology becomes stable.

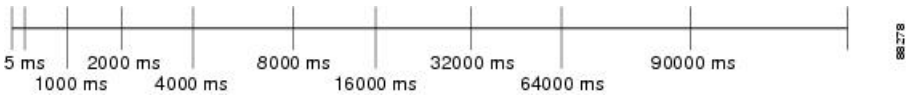
SPF calculations occur at the interval set by the **timers throttle spf** command. The wait interval indicates the amount of time to wait until the next SPF calculation occurs. Each wait interval after that calculation is twice as long as the previous interval until the interval reaches the maximum wait time specified.

The SPF timing can be better explained using an example. In this example, the start interval is set at 5 milliseconds (ms), initial wait interval at 1000 ms, and maximum wait time at 90,000 ms.

```
timers spf 5 1000 90000
```

Figure 2: SPF Calculation Intervals Set by the timers spf Command

This figure shows the intervals at which the SPF calculations occur as long as at least one topology change event is received in a given wait interval.

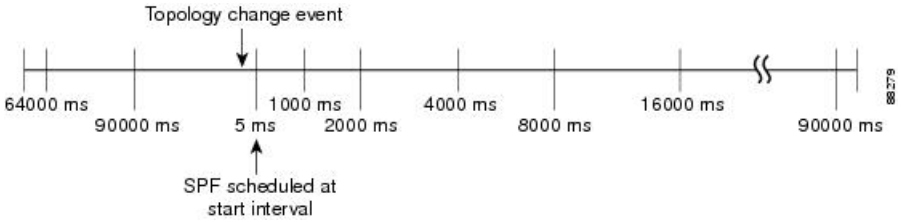


Notice that the wait interval between SPF calculations doubles when at least one topology change event is received during the previous wait interval. After the maximum wait time is reached, the wait interval remains the same until the topology stabilizes and no event is received in that interval.

If the first topology change event is received after the current wait interval, the SPF calculation is delayed by the amount of time specified as the start interval. The subsequent wait intervals continue to follow the dynamic pattern.

If the first topology change event occurs after the maximum wait interval begins, the SPF calculation is again scheduled at the start interval and subsequent wait intervals are reset according to the parameters specified in the **timers throttle spf** command. Notice in Figure 3: Timer Intervals Reset After Topology Change Event, on page 72 that a topology change event was received after the start of the maximum wait time interval and that the SPF intervals have been reset.

Figure 3: Timer Intervals Reset After Topology Change Event



Configure OSPF Shortest Path First Throttling

This task explains how to configure SPF scheduling in millisecond intervals and potentially delay SPF calculations during times of network instability. This task is optional.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Do one of the following:

- **router ospf** *process-name*
- **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

or

```
RP/0/RP0/CPU0:router(config)# router ospfv3 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

or

Enables OSPFv3 routing for the specified routing process and places the router in router ospfv3 configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 4 **timers throttle spf** *spf-start spf-hold spf-max-wait*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# timers throttle spf 10 4800 90000
```

Sets SPF throttling timers.

Step 5 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#  area 0
```

Enters area configuration mode and configures a backbone area.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 6 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the area.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.

- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 8 Do one of the following:

- **show ospf** [*process-name*]
- **show ospfv3** [*process-name*]

Example:

```
RP/0/RP0/CPU0:router# show ospf 1
```

or

```
RP/0/RP0/CPU0:router# RP/0/RP0/CPU0:router# show ospfv3 2
```

(Optional) Displays SPF throttling timers.

Graceful Restart for OSPFv3

The OSPFv3 Graceful Shutdown feature preserves the data plane capability in these circumstances:

- Planned OSPFv3 process restart, such as a restart resulting from a software upgrade or downgrade
- Unplanned OSPFv3 process restart, such as a restart resulting from a process crash

In addition, OSPFv3 will unilaterally shutdown and enter the exited state when a critical memory event, indicating the processor is critically low on available memory, is received from the sysmon watch dog process.

This feature supports nonstop data forwarding on established routes while the OSPFv3 routing protocol restarts. Therefore, this feature enhances high availability of IPv6 forwarding.

Configure OSPFv3 Graceful Restart

This task explains how to configure a graceful restart for an OSPFv3 process. This task is optional.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospfv3** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospfv3 test
```

Enters router configuration mode for OSPFv3. The process name is a WORD that uniquely identifies an OSPF routing process. The process name is any alphanumeric string no longer than 40 characters without spaces.

Step 3 **graceful-restart**

Example:

```
RP/0/RP0/CPU0:router(config-ospfv3)#graceful-restart
```

Enables graceful restart on the current router.

Step 4 **graceful-restart lifetime**

Example:

```
RP/0/RP0/CPU0:router(config-ospfv3)# graceful-restart lifetime 120
```

Specifies a maximum duration for a graceful restart.

- The default lifetime is 95 seconds.
- The range is 90 to 3600 seconds.

Step 5 **graceful-restart interval** *seconds*

Example:

```
RP/0/RP0/CPU0:router(config-ospfv3)# graceful-restart interval 120
```

Specifies the interval (minimal time) between graceful restarts on the current router.

- The default value for the interval is 90 seconds.
- The range is 90 to 3600 seconds.

Step 6 **graceful-restart helper disable**

Example:

```
RP/0/RP0/CPU0:router(config-ospfv3)# graceful-restart helper disable
```

Disables the helper capability.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 8 **show ospfv3** [*process-name* [*area-id*]] **database grace**

Example:

```
RP/0/RP0/CPU0:router# show ospfv3 1 database grace
```

Displays the state of the graceful restart link.

Display Information About Graceful Restart

This section describes the tasks you can use to display information about a graceful restart.

- To see if the feature is enabled and when the last graceful restart ran, use the **show ospf** command. To see details for an OSPFv3 instance, use the **show ospfv3** *process-name* [*area-id*] **database grace** command.

Displaying the State of the Graceful Restart Feature

The following screen output shows the state of the graceful restart capability on the local router:

```
RP/0/RP0/CPU0:router# show ospfv3 1 database grace

 Routing Process "ospfv3 1" with ID 2.2.2.2
 Initial SPF schedule delay 5000 msecs
 Minimum hold time between two consecutive SPFs 10000 msecs
 Maximum wait time between two consecutive SPFs 10000 msecs
 Initial LSA throttle delay 0 msecs
 Minimum hold time for LSA throttle 5000 msecs
 Maximum wait time for LSA throttle 5000 msecs
 Minimum LSA arrival 1000 msecs
 LSA group pacing timer 240 secs
 Interface flood pacing timer 33 msecs
 Retransmission pacing timer 66 msecs
 Maximum number of configured interfaces 255
 Number of external LSA 0. Checksum Sum 00000000
 Number of areas in this router is 1. 1 normal 0 stub 0 nssa
 Graceful Restart enabled, last GR 11:12:26 ago (took 6 secs)
    Area BACKBONE(0)
        Number of interfaces in this area is 1
        SPF algorithm executed 1 times
        Number of LSA 6. Checksum Sum 0x0268a7
        Number of DCbitless LSA 0
        Number of indication LSA 0
        Number of DoNotAge LSA 0
        Flood list length 0
```

OSPFv2OSPF SPF Prefix Prioritization

The OSPFv2 OSPF SPF Prefix Prioritization feature enables an administrator to converge, in a faster mode, important prefixes during route installation.

When a large number of prefixes must be installed in the Routing Information Base (RIB) and the Forwarding Information Base (FIB), the update duration between the first and last prefix, during SPF, can be significant.

In networks where time-sensitive traffic (for example, VoIP) may transit to the same router along with other traffic flows, it is important to prioritize RIB and FIB updates during SPF for these time-sensitive prefixes.

The OSPFv2OSPF SPF Prefix Prioritization feature provides the administrator with the ability to prioritize important prefixes to be installed, into the RIB during SPF calculations. Important prefixes converge faster among prefixes of the same route type per area. Before RIB and FIB installation, routes and prefixes are assigned to various priority batch queues in the OSPF local RIB, based on specified route policy. The RIB priority batch queues are classified as "critical," "high," "medium," and "low," in the order of decreasing priority.

When enabled, prefix alters the sequence of updating the RIB with this prefix priority:

Critical > High > Medium > Low

As soon as prefix priority is configured, /32 prefixes are no longer preferred by default; they are placed in the low-priority queue, if they are not matched with higher-priority policies. Route policies must be devised to retain /32s in the higher-priority queues (high-priority or medium-priority queues).

Priority is specified using route policy, which can be matched based on IP addresses or route tags. During SPF, a prefix is checked against the specified route policy and is assigned to the appropriate RIB batch priority queue.

These are examples of this scenario:

- If only high-priority route policy is specified, and no route policy is configured for a medium priority:
  - Permitted prefixes are assigned to a high-priority queue.
  - Unmatched prefixes, including /32s, are placed in a low-priority queue.
- If both high-priority and medium-priority route policies are specified, and no maps are specified for critical priority:
  - Permitted prefixes matching high-priority route policy are assigned to a high-priority queue.
  - Permitted prefixes matching medium-priority route policy are placed in a medium-priority queue.
  - Unmatched prefixes, including /32s, are moved to a low-priority queue.
- If both critical-priority and high-priority route policies are specified, and no maps are specified for medium priority:
  - Permitted prefixes matching critical-priority route policy are assigned to a critical-priority queue.
  - Permitted prefixes matching high-priority route policy are assigned to a high-priority queue.
  - Unmatched prefixes, including /32s, are placed in a low-priority queue.
- If only medium-priority route policy is specified and no maps are specified for high priority or critical priority:
  - Permitted prefixes matching medium-priority route policy are assigned to a medium-priority queue.
  - Unmatched prefixes, including /32s, are placed in a low-priority queue.

  Use the **[no] spf prefix-priority route-policy** *rpl* command to prioritize OSPFv2OSPF prefix installation into the global RIB during SPF.

  SPF prefix prioritization is disabled by default. In disabled mode, /32 prefixes are installed into the global RIB, before other prefixes. If SPF prioritization is enabled, routes are matched against the route-policy criteria and are assigned to the appropriate priority queue based on the SPF priority set. Unmatched prefixes, including /32s, are placed in the low-priority queue.

If all /32s are desired in the high-priority queue or medium-priority queue, configure this single route map:

```
prefix-set ospf-medium-prefixes
  0.0.0.0/0 ge 32
  end-set
```

Configure OSPFv2 OSPF SPF Prefix Prioritization

Perform this task to configure OSPFv2 OSPF SPF (shortest path first) prefix prioritization.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **prefix-set** *prefix-set name*

Example:

```
RP/0/RP0/CPU0:router(config)#prefix-set ospf-critical-prefixes
RP/0/RP0/CPU0:router(config-pfx)#66.0.0.0/16
RP/0/RP0/CPU0:router(config-pfx)#end-set
```

Configures the prefix set.

Step 3 **route-policy** *route-policy name* **if destination in** *prefix-set name* **then set spf-priority** {**critical** | **high** | **medium**} **endif**

Example:

```
RP/0/RP0/CPU0:router#route-policy ospf-spf-priority
RP/0/RP0/CPU0:router(config-rpl)#if destination in ospf-critical-prefixes then
 set spf-priority critical
endif
RP/0/RP0/CPU0:router(config-rpl)#end-policy
```

Configures route policy and sets OSPF SPF priority.

Step 4 Use one of these commands:

- **router ospf** *ospf-name*
- **router ospfv3** *ospfv3-name*

Example:

```
RP/0/RP0/CPU0:router# router ospf 1
```

Or

```
RP/0/RP0/CPU0:router# router ospfv3 1
```

Enters Router OSPF configuration mode.

Step 5 **router ospf** *ospf name*

Example:

```
RP/0/RP0/CPU0:router# router ospf 1
```

Enters Router OSPF configuration mode.

Step 6 **spf prefix-priority route-policy** *route-policy name*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# spf prefix-priority route-policy ospf-spf-priority
```

Or

```
RP/0/RP0/CPU0:router(config-ospfv3)#spf prefix-priority route-policy ospf3-spf-priority
```

Configures SPF prefix-priority for the defined route policy.

Note Configure the **spf prefix-priority** command under router OSPF.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 8 **show rpl route-policy** *route-policy name* **detail**

Example:

```
RP/0/RP0/CPU0:router#show rpl route-policy ospf-spf-priority detail
  prefix-set ospf-critical-prefixes
    66.0.0.0/16
  end-set
  !
  route-policy ospf-spf-priority
    if destination in ospf-critical-prefixes then
      set spf-priority critical
    endif
  end-policy
  !
```

Displays the set SPF prefix priority.

OSPFv2

OSPFv3

This example shows how to configure /32 prefixes as medium-priority, in general, in addition to placing some /32 and /24 prefixes in critical-priority and high-priority queues:

```
prefix-set ospf-critical-prefixes
  192.41.5.41/32,
  11.1.3.0/24,
  192.168.0.44/32
  end-set
  !
  prefix-set ospf-high-prefixes
  44.4.10.0/24,
  192.41.4.41/32,
  41.4.41.41/32
  end-set
  !
  prefix-set ospf-medium-prefixes
  0.0.0.0/0 ge 32
  end-set
  !

  route-policy ospf-priority
    if destination in ospf-high-prefixes then
      set spf-priority high
    else
      if destination in ospf-critical-prefixes then
        set spf-priority critical
      else
        if destination in ospf-medium-prefixes then
          set spf-priority medium
        endif
      endif
    endif
  end-policy


router ospf 1
   spf prefix-priority route-policy ospf-priority
   area 0
    interface TenGigE 0/0/0/1
    !
   !
   area 3
    interface TenGigE 0/0/0/0
    !
   !
   area 8
    interface TenGigE 0/0/0/0


router ospfv3 1
   spf prefix-priority route-policy ospf-priority
   area 0
    interface TenGigE 0/0/0/1
    !
   !
   area 3
    interface TenGigE 0/0/0/0
    !
```

```
!
area 8
 interface TenGigE 0/0/0/0
```

Configure OSPF as a Provider Edge to Customer Edge (PE-CE) Protocol

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# vrf vrf1
```

Creates a VRF instance and enters VRF configuration mode.

Step 4 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# router-id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 5 **redistribute** *protocol* [*process-id*] { | |} [**metric** *metric-value*] [**metric-type** *type-value*] [**match** { **external** [**1** | **2**] }] [**tag** *tag-value*] **route-policy** *policy-name*]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# redistribute bgp 1 metric 2
```

Redistributes OSPF routes from one routing domain to another routing domain.

- This command causes the router to become an ASBR by definition.
- OSPF tags all routes learned through redistribution as external.
- The protocol and its process ID, if it has one, indicate the protocol being redistributed into OSPF.
- The metric is the cost you assign to the external route. The default is 20 for all protocols except BGP, whose default metric is 1.
- The example shows the redistribution of BGP autonomous system 1, Level 1 routes into OSPF as Type 2 external routes.

Step 6 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# area 0
```

Enters area configuration mode and configures an area for the OSPF process.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area.

Step 7 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the VRF.

Step 8 exit

Example:

```
RP/0/RP0/CPU0:router(config-if)# exit
```

Exits interface configuration mode.

Step 9 **domain-id** *[* **secondary** *]* **type** *{* **0005** | **0105** | **0205** | **8005** *}* **value** *value*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# domain-id type 0105 value 1AF234
```

Specifies the OSPF VRF domain ID.

- The *value* argument is a six-octet hex number.

Step 10 **domain-tag** *tag*

Example:

```
RP/0/RP0/CPU0:router(config-0spf-vrf)# domain-tag 234
```

Specifies the OSPF VRF domain tag.

- The valid range for *tag* is 0 to 4294967295.

Step 11 disable-dn-bit-check

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# disable-dn-bit-check
```

Specifies that down bits should be ignored.

Step 12 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Create Multiple OSPF Instances (OSPF Process and a VRF)

This task explains how to create multiple OSPF instances. In this case, the instances are a normal OSPF instance and a VRF instance.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#  area 0
```

Enters area configuration mode and configures a backbone area.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 4 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the area.

Step 5 **exit**

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# exit
```

Enters OSPF configuration mode.

Step 6 **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# vrf vrf1
```

Creates a VRF instance and enters VRF configuration mode.

Step 7 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# area 0
```

Enters area configuration mode and configures an area for a VRF instance under the OSPF process.

- The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area.

Step 8 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the VRF.

Step 9 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.

- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Label Distribution Protocol IGP Auto-configuration for OSPF

Label Distribution Protocol (LDP) Interior Gateway Protocol (IGP) auto-configuration simplifies the procedure to enable LDP on a set of interfaces used by an IGP instance, such as OSPF. LDP IGP auto-configuration can be used on a large number of interfaces (for example, when LDP is used for transport in the core) and on multiple OSPF instances simultaneously.

This feature supports the IPv4 unicast address family for the default VPN routing and forwarding (VRF) instance.

LDP IGP auto-configuration can also be explicitly disabled on an individual interface basis under LDP using the **igp auto-config disable** command. This allows LDP to receive all OSPF interfaces minus the ones explicitly disabled.

Configure Label Distribution Protocol IGP Auto-configuration for OSPF

This task explains how to configure LDP auto-configuration for an OSPF instance.

Optionally, you can configure this feature for an area of an OSPF instance.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **mpls ldp auto-config**

Example:

```
RP/0/RP0/CPU0:router(config-ospf)#  mpls ldp auto-config
```

Enables LDP IGP interface auto-configuration for an OSPF instance.

- Optionally, this command can be configured for an area of an OSPF instance.

Step 4 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configure LDP IGP Synchronization: OSPF

Perform this task to configure LDP IGP Synchronization under OSPF.

Note By default, there is no synchronization between LDP and IGPs.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 100
```

Identifies the OSPF routing process and enters OSPF configuration mode.

Step 3 (Optional) **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# vrf red
```

Specifies the non-default VRF.

Step 4 Use one of the following commands:

- **mpls ldp sync**
- **area** *area-id* **mpls ldp sync**
- **area** *area-id* **interface** *name* **mpls ldp sync**

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# mpls ldp sync
```

Enables LDP IGP synchronization on an interface.

Step 5 (Optional) Use one of the following commands:

- **mpls ldp sync**
- **area** *area-id* **mpls ldp sync**
- **area** *area-id* **interface** *name* **mpls ldp sync**

Example:

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# mpls ldp sync
```

```
RP/0/RP0/CPU0:router(config-ospf-vrf)# area 1 mpls ldp sync
```

Enables LDP IGP synchronization on an interface for the specified VRF.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 7 (Optional) **show mpls ldp vrf** *vrf-name* **ipv4 igp sync**

Example:

```
RP/0/RP0/CPU0:router# show mpls ldp vrf red ipv4 igp sync
```

Displays the LDP IGP synchronization information for the specified VRF for address family IPv4.

Step 8 (Optional) **show mpls ldp vrf all ipv4 igp sync**

Example:

```
RP/0/RP0/CPU0:router# show mpls ldp vrf all ipv4 igp sync
```

Displays the LDP IGP synchronization information for all VRFs for address family IPv4.

Step 9 (Optional) **show mpls ldp** { **ipv4** | **ipv6** }**igp sync**

Example:

```
RP/0/RP0/CPU0:router# show mpls ldp ipv4 igp sync
```

```
RP/0/RP0/CPU0:router# show mpls ldp ipv6 igp sync
```

Displays the LDP IGP synchronization information for IPv4 or IPv6 address families.

Example

The example shows how to configure LDP IGP synchronization for OSPF.

```
router ospf 100
mpls ldp sync
!
mpls ldp
 igp sync delay 30
!
```

OSPF Authentication Message Digest Management

All OSPF routing protocol exchanges are authenticated and the method used can vary depending on how authentication is configured. When using cryptographic authentication, the OSPF routing protocol uses the Message Digest 5 (MD5) authentication algorithm to authenticate packets transmitted between neighbors in the network. For each OSPF protocol packet, a key is used to generate and verify a message digest that is appended to the end of the OSPF packet. The message digest is a one-way function of the OSPF protocol packet and the secret key. Each key is identified by the combination of interface used and the key identification. An interface may have multiple keys active at any time.

To manage the rollover of keys and enhance MD5 authentication for OSPF, you can configure a container of keys called a *keychain* with each key comprising the following attributes: generate/accept time, key identification, and authentication algorithm.

Configure Authentication Message Digest Management for OSPF

This task explains how to manage authentication of a keychain on the OSPF interface.

Before you begin

A valid keychain must be configured before this task can be attempted.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router id 192.168.4.3
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 4 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 1
```

Enters area configuration mode.

The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 5 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the area.

Step 6 **authentication** [**message-digest** *keychain* | **keychain** *keychain* | **null**]

Configures an MD5 keychain. Keychains can be configured at the following three levels of authentication:

- Router-level authentication
- Area-level authentication
- Interface-level authentication

Example:

The following example shows the configuration for keychain authentication.

```
RP/0/RP0/CPU0:router(config-ospf)# authentication keychain test_chain  -----□ Router-level
 authentication
RP/0/RP0/CPU0:router(config-ospf)# router-id 1.1.1.1
RP/0/RP0/CPU0:router(config-ospf)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-ospf)# area 1
RP/0/RP0/CPU0:router(config-ospf-ar)# authentication keychain test_chain  -----□ Area-level
 authentication
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE 0/0/0/1
RP/0/RP0/CPU0:router(config-ospf-ar-if)# authentication keychain test_chain ---□
```

```
Interface-level authentication
RP/0/RP0/CPU0:router(config-ospf-ar-if)# commit
```

Example:

The following example shows the configuration for message-digest authentication.

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# authentication message-digest keychain ospf_int1
```

Note In the above example, the *ospf_intl* keychain must be configured before you attempt this step.

Step 7 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Examples

The following example shows how to configure the keychain *ospf_intf_1* that contains five key IDs. Each key ID is configured with different **send-lifetime** values; however, all key IDs specify the same text string for the key.

```
key chain ospf_intf_1
key 1
send-lifetime 11:30:30 May 1 2007 duration 600
cryptographic-algorithm MD5
key-string clear ospf_intf_1
key 2
send-lifetime 11:40:30 May 1 2007 duration 600
cryptographic-algorithm MD5
key-string clear ospf_intf_1
key 3
send-lifetime 11:50:30 May 1 2007 duration 600
cryptographic-algorithm MD5
key-string clear ospf_intf_1
key 4
send-lifetime 12:00:30 May 1 2007 duration 600
cryptographic-algorithm MD5
key-string clear ospf_intf_1
key 5
send-lifetime 12:10:30 May 1 2007 duration 600
cryptographic-algorithm MD5
key-string clear ospf_intf_1
```

The following example shows that keychain authentication is enabled on the TenGigE 0/0/0/0 interface:

```
show ospf 1 interface TenGigE 0/0/0/0
```

```
TenGigE 0/0/0/0 is up, line protocol is up
  Internet Address 100.10.10.2/24, Area 0
  Process ID 1, Router ID 2.2.2.1, Network Type BROADCAST, Cost: 1
  Transmit Delay is 1 sec, State DR, Priority 1
  Designated Router (ID) 2.2.2.1, Interface address 100.10.10.2
  Backup Designated router (ID) 1.1.1.1, Interface address 100.10.10.1
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    Hello due in 00:00:02
  Index 3/3, flood queue length 0
  Next 0(0)/0(0)
  Last flood scan length is 2, maximum is 16
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
    Adjacent with neighbor 1.1.1.1  (Backup Designated Router)
  Suppress hello for 0 neighbor(s)
  Keychain-based authentication enabled
    Key id used is 3
  Multi-area interface Count is 0
```

The following example shows output for configured keys that are active:

```
show key chain ospf_intf_1

 Key-chain: ospf_intf_1/ -

 Key 1 -- text "0700325C4836100B0314345D"
   cryptographic-algorithm -- MD5
   Send lifetime:   11:30:30, 01 May 2007 - (Duration) 600
   Accept lifetime: Not configured
 Key 2 -- text "10411A0903281B051802157A"
   cryptographic-algorithm -- MD5
   Send lifetime:   11:40:30, 01 May 2007 - (Duration) 600
   Accept lifetime: Not configured
 Key 3 -- text "06091C314A71001711112D5A"
   cryptographic-algorithm -- MD5
   Send lifetime:   11:50:30, 01 May 2007 - (Duration) 600  [Valid now]
   Accept lifetime: Not configured
 Key 4 -- text "151D181C0215222A3C350A73"
   cryptographic-algorithm -- MD5
   Send lifetime:   12:00:30, 01 May 2007 - (Duration) 600
   Accept lifetime: Not configured
 Key 5 -- text "151D181C0215222A3C350A73"
   cryptographic-algorithm -- MD5
   Send lifetime:   12:10:30, 01 May 2007 - (Duration) 600
   Accept lifetime: Not configured
```

GTSM TTL Security Mechanism for OSPF

OSPF is a link state protocol that requires networking devices to detect topological changes in the network, flood Link State Advertisement (LSA) updates to neighbors, and quickly converge on a new view of the topology. However, during the act of receiving LSAs from neighbors, network attacks can occur, because there are no checks that unicast packets are originating from a neighbor that is one hop away or multiple hops away over virtual links.

For virtual links, OSPF packets travel multiple hops across the network; hence, the TTL value can be decremented several times. For these type of links, a minimum TTL value must be allowed and accepted for multiple-hop packets.

To filter network attacks originating from invalid sources traveling over multiple hops, the Generalized TTL Security Mechanism (GTSM), RFC 3682, is used to prevent the attacks. GTSM filters link-local addresses and allows for only one-hop neighbor adjacencies through the configuration of TTL value 255. The TTL value in the IP header is set to 255 when OSPF packets are originated, and checked on the received OSPF packets against the default GTSM TTL value 255 or the user configured GTSM TTL value, blocking unauthorized OSPF packets originated from TTL hops away.

Configure Generalized TTL Security Mechanism (GTSM) for OSPF

This task explains how to set the security time-to-live mechanism on an interface for GTSM.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router ospf** *process-name*

Example:

```
RP/0/RP0/CPU0:router(config)# router ospf 1
```

Enables OSPF routing for the specified routing process and places the router in router configuration mode.

Note The *process-name* argument is any alphanumeric string no longer than 40 characters.

Step 3 **router-id** { *router-id* }

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# router id 10.10.10.100
```

Configures a router ID for the OSPF process.

Note We recommend using a stable IPv4 address as the router ID.

Step 4 **log adjacency changes** [**detail** | **disable**]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# log adjacency changes detail
```

(Optional) Requests notification of neighbor changes.

- By default, this feature is enabled.
- The messages generated by neighbor changes are considered notifications, which are categorized as severity Level 5 in the **logging console** command. The **logging console** command controls which severity level of messages are sent to the console. By default, all severity level messages are sent.

Step 5 **nsf** { **cisco** [**enforce global**] | **ietf** [**helper disable**]}

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# nsf ietf
```

(Optional) Configures NSF OSPF protocol.

The example enables graceful restart.

Step 6 **timers throttle spf** *spf-start spf-hold spf-max-wait*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# timers throttle spf 500 500 10000
```

(Optional) Sets SPF throttling timers.

Step 7 **area** *area-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf)# area 1
```

Enters area configuration mode.

The *area-id* argument can be entered in dotted-decimal or IPv4 address notation, such as area 1000 or area 0.0.3.232. However, you must choose one form or the other for an area. We recommend using the IPv4 address notation.

Step 8 **interface** *type interface-path-id*

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar)# interface TenGigE0/0/0/0
```

Enters interface configuration mode and associates one or more interfaces to the area.

Step 9 **security ttl** [**disable** | **hops** *hop-count*]

Example:

```
RP/0/RP0/CPU0:router(config-ospf-ar-if)# security ttl hops 2
```

Sets the security TTL value in the IP header for OSPF packets.

Step 10 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 11 **show ospf** [*process-name*] [*area-id*] **interface** [*type interface-path-id*]

Example:

```
RP/0/RP0/CPU0:router# show ospf 1 interface TenGigE0/0/0/0
```

Displays OSPF interface information.

Example

The following is sample output that displays the GTSM security TTL value configured on an OSPF interface:

```
show ospf 1 interface  TenGigE0/5/0/0

 TenGigE0/0/0/0 is up, line protocol is up
   Internet Address 120.10.10.1/24, Area 0
   Process ID 1, Router ID 100.100.100.100, Network Type BROADCAST, Cost: 1
   Transmit Delay is 1 sec, State BDR, Priority 1
   TTL security enabled, hop count 2
   Designated Router (ID) 102.102.102.102, Interface address 120.10.10.3
   Backup Designated router (ID) 100.100.100.100, Interface address 120.10.10.1
   Flush timer for old DR LSA due in 00:02:36
   Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
     Hello due in 00:00:05
   Index 1/1, flood queue length 0
   Next 0(0)/0(0)
   Last flood scan length is 1, maximum is 4
   Last flood scan time is 0 msec, maximum is 0 msec
   Neighbor Count is 1, Adjacent neighbor count is 1
     Adjacent with neighbor 102.102.102.102  (Designated Router)
   Suppress hello for 0 neighbor(s)
   Multi-area interface Count is 0
```

IGP link state

IGP Link-State Database Distribution

A given BGP node may have connections to multiple, independent routing domains. IGP link-state database distribution into BGP-LS is supported for both OSPF and IS-IS protocols in order to distribute this information on to controllers or applications that desire to build paths spanning or including these multiple domains.

To distribute OSPFv2 link-state data using BGP-LS, use the **distribute link-state** command in router configuration mode.

```
Router# configure
Router(config)# router ospf 100
Router(config-ospf)# distribute link-state instance-id 32
```

References for OSPF

To implement OSPF you need to understand the following concepts:

OSPF Functional Overview

OSPF is a routing protocol for IP. It is a link-state protocol, as opposed to a distance-vector protocol. A link-state protocol makes its routing decisions based on the states of the links that connect source and destination machines. The state of the link is a description of that interface and its relationship to its neighboring networking devices. The interface information includes the IP address of the interface, network mask, type of network to which it is connected, routers connected to that network, and so on. This information is propagated in various types of link-state advertisements (LSAs).

A router stores the collection of received LSA data in a link-state database. This database includes LSA data for the links of the router. The contents of the database, when subjected to the Dijkstra algorithm, extract data to create an OSPF routing table. The difference between the database and the routing table is that the database contains a complete collection of raw data; the routing table contains a list of shortest paths to known destinations through specific router interface ports.

OSPF is the IGP of choice because it scales to large networks. It uses areas to partition the network into more manageable sizes and to introduce hierarchy in the network. A router is attached to one or more areas in a network. All of the networking devices in an area maintain the same complete database information about the link states in their area only. They do not know about all link states in the network. The agreement of the database information among the routers in the area is called convergence.

At the intradomain level, OSPF can import routes learned using Intermediate System-to-Intermediate System (IS-IS). OSPF routes can also be exported into IS-IS. At the interdomain level, OSPF can import routes learned using Border Gateway Protocol (BGP). OSPF routes can be exported into BGP.

Unlike Routing Information Protocol (RIP), OSPF does not provide periodic routing updates. On becoming neighbors, OSPF routers establish an adjacency by exchanging and synchronizing their databases. After that, only changed routing information is propagated. Every router in an area advertises the costs and states of its links, sending this information in an LSA. This state information is sent to all OSPF neighbors one hop away. All the OSPF neighbors, in turn, send the state information unchanged. This flooding process continues until all devices in the area have the same link-state database.

To determine the best route to a destination, the software sums all of the costs of the links in a route to a destination. After each router has received routing information from the other networking devices, it runs the shortest path first (SPF) algorithm to calculate the best path to each destination network in the database.

The networking devices running OSPF detect topological changes in the network, flood link-state updates to neighbors, and quickly converge on a new view of the topology. Each OSPF router in the network soon has the same topological view again. OSPF allows multiple equal-cost paths to the same destination. Since all link-state information is flooded and used in the SPF calculation, multiple equal cost paths can be computed and used for routing.

On broadcast and nonbroadcast multiaccess (NBMA) networks, the designated router (DR) or backup DR performs the LSA flooding.

OSPF runs directly on top of IP; it does not use TCP or User Datagram Protocol (UDP). OSPF performs its own error correction by means of checksums in its packet header and LSAs.

In OSPFv3, the fundamental concepts are the same as OSPF Version 2, except that support is added for the increased address size of IPv6. New LSA types are created to carry IPv6 addresses and prefixes, and the protocol runs on an individual link basis rather than on an individual IP-subnet basis.

OSPF typically requires coordination among many internal routers: Area Border Routers (ABRs), which are routers attached to multiple areas, and Autonomous System Border Routers (ASBRs) that export reroutes from other sources (for example, IS-IS, BGP, or static routes) into the OSPF topology. At a minimum, OSPF-based routers or access servers can be configured with all default parameter values, no authentication,

and interfaces assigned to areas. If you intend to customize your environment, you must ensure coordinated configurations of all routers.

Comparison of Cisco IOS XR Software OSPFv3 and OSPFv2

Much of the OSPFv3 protocol is the same as in OSPFv2. OSPFv3 is described in RFC 2740.

The key differences between the Cisco IOS XR Software OSPFv3 and OSPFv2 protocols are as follows:

- OSPFv3 expands on OSPFv2 to provide support for IPv6 routing prefixes and the larger size of IPv6 addresses.
- When using an NBMA interface in OSPFv3, users must manually configure the router with the list of neighbors. Neighboring routers are identified by the link local address of the attached interface of the neighbor.
- Unlike in OSPFv2, multiple OSPFv3 processes can be run on a link.
- LSAs in OSPFv3 are expressed as "prefix and prefix length" instead of "address and mask."
- The router ID is a 32-bit number with no relationship to an IPv6 address.

OSPF Hierarchical CLI and CLI Inheritance

Hierarchical CLI is the grouping of related network component information at defined hierarchical levels such as at the router, area, and interface levels. Hierarchical CLI allows for easier configuration, maintenance, and troubleshooting of OSPF configurations. When configuration commands are displayed together in their hierarchical context, visual inspections are simplified. Hierarchical CLI is intrinsic for CLI inheritance to be supported.

With CLI inheritance support, you need not explicitly configure a parameter for an area or interface. In the software, the parameters of interfaces in the same area can be exclusively configured with a single command, or parameter values can be inherited from a higher hierarchical level—such as from the area configuration level or the router ospf configuration levels.

For example, the hello interval value for an interface is determined by this precedence "IF" statement:

If the **hello interval** command is configured at the interface configuration level, then use the interface configured value, else

If the **hello interval** command is configured at the area configuration level, then use the area configured value, else

If the **hello interval** command is configured at the router ospf configuration level, then use the router ospf configured value, else

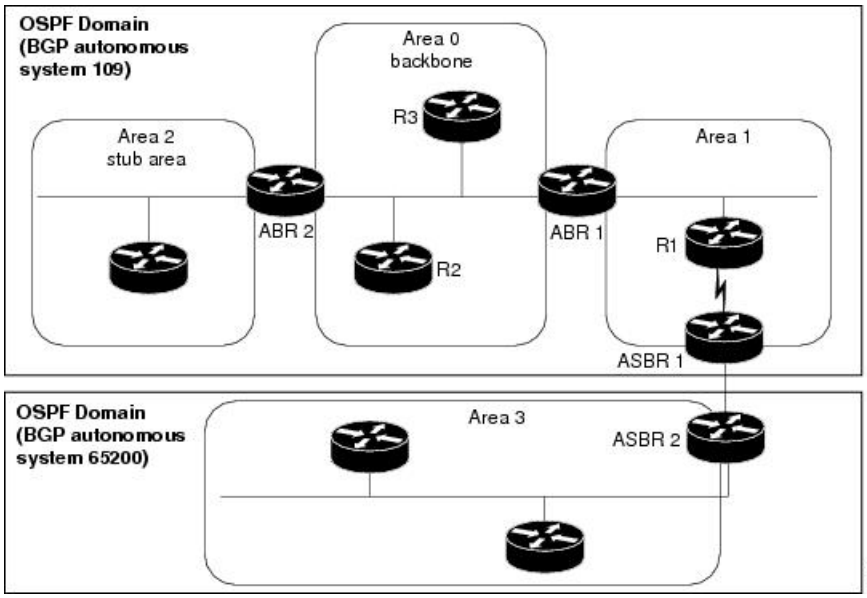
Use the default value of the command.

OSPF Routing Components

Before implementing OSPF, you must know what the routing components are and what purpose they serve. They consist of the autonomous system, area types, interior routers, ABRs, and ASBRs.

Figure 4: OSPF Routing Components

This figure illustrates the routing components in an OSPF network topology.



Autonomous Systems

The autonomous system is a collection of networks, under the same administrative control, that share routing information with each other. An autonomous system is also referred to as a routing domain. *Figure 1: OSPF Routing Components* shows two autonomous systems: 109 and 65200. An autonomous system can consist of one or more OSPF areas.

Areas

Areas allow the subdivision of an autonomous system into smaller, more manageable networks or sets of adjacent networks. As shown in the *Figure 1: OSPF Routing Components*, autonomous system 109 consists of three areas: Area 0, Area 1, and Area 2.

OSPF hides the topology of an area from the rest of the autonomous system. The network topology for an area is visible only to routers inside that area. When OSPF routing is within an area, it is called *intra-area routing*. This routing limits the amount of link-state information flood into the network, reducing routing traffic. It also reduces the size of the topology information in each router, conserving processing and memory requirements in each router.

Also, the routers within an area cannot see the detailed network topology outside the area. Because of this restricted view of topological information, you can control traffic flow between areas and reduce routing traffic when the entire autonomous system is a single routing domain.

Backbone Area

A backbone area is responsible for distributing routing information between multiple areas of an autonomous system. OSPF routing occurring outside of an area is called *interarea routing*.

The backbone itself has all properties of an area. It consists of ABRs, routers, and networks only on the backbone. As shown in *Figure 1: OSPF Routing Components*, Area 0 is an OSPF backbone area. Any OSPF backbone area has a reserved area ID of 0.0.0.0.

Routers

The OSPF network is composed of ABRs, ASBRs, and interior routers.

Area Border Routers

An area border routers (ABR) is a router with multiple interfaces that connect directly to networks in two or more areas. An ABR runs a separate copy of the OSPF algorithm and maintains separate routing data for each area that is attached to, including the backbone area. ABRs also send configuration summaries for their attached areas to the backbone area, which then distributes this information to other OSPF areas in the autonomous system. In *Figure 1: OSPF Routing Components* section, there are two ABRs. ABR 1 interfaces Area 1 to the backbone area. ABR 2 interfaces the backbone Area 0 to Area 2, a stub area.

Autonomous System Boundary Routers (ASBR)

An autonomous system boundary router (ASBR) provides connectivity from one autonomous system to another system. ASBRs exchange their autonomous system routing information with boundary routers in other autonomous systems. Every router inside an autonomous system knows how to reach the boundary routers for its autonomous system.

ASBRs can import external routing information from other protocols like BGP and redistribute them as AS-external (ASE) Type 5 LSAs to the OSPF network. If the Cisco IOS XR router is an ASBR, you can configure it to advertise VIP addresses for content as autonomous system external routes. In this way, ASBRs flood information about external networks to routers within the OSPF network.

ASBR routes can be advertised as a Type 1 or Type 2 ASE. The difference between Type 1 and Type 2 is how the cost is calculated. For a Type 2 ASE, only the external cost (metric) is considered when multiple paths to the same destination are compared. For a Type 1 ASE, the combination of the external cost and cost to reach the ASBR is used. Type 2 external cost is the default and is always more costly than an OSPF route and used only if no OSPF route exists.

Interior Routers

An interior router (such as R1 in *Figure 1: OSPF Routing Components*) is attached to one area (for example, all the interfaces reside in the same area).

OSPF Process and Router ID

An OSPF process is a logical routing entity running OSPF in a physical router. This logical routing entity should not be confused with the logical routing feature that allows a system administrator to partition the physical box into separate routers.

A physical router can run multiple OSPF processes, although the only reason to do so would be to connect two or more OSPF domains. Each process has its own link-state database. The routes in the routing table are calculated from the link-state database. One OSPF process does not share routes with another OSPF process unless the routes are redistributed.

Each OSPF process is identified by a router ID. The router ID must be unique across the entire routing domain. OSPF obtains a router ID from the following sources, in order of decreasing preference:

- By default, when the OSPF process initializes, it checks if there is a router-id in the checkpointing database.

- The 32-bit numeric value specified by the OSPF router-id command in router configuration mode. (This value can be any 32-bit value. It is not restricted to the IPv4 addresses assigned to interfaces on this router, and need not be a routable IPv4 address.)
- The ITAL selected router-id.
- The primary IPv4 address of an interface over which this OSPF process is running. The first interface address in the OSPF interface is selected.

We recommend that the router ID be set by the **router-id** command in router configuration mode. Separate OSPF processes could share the same router ID, in which case they cannot reside in the same OSPF routing domain.

Supported OSPF Network Types

OSPF classifies different media into the following types of networks:

- NBMA networks
- Broadcast networks

You can configure your network as either a broadcast or an NBMA network. Using this feature, you can configure broadcast networks as NBMA networks when, for example, you have routers in your network that do not support multicast addressing.

Route Authentication Methods for OSPF

OSPF Version 2 supports two types of authentication: plain text authentication and MD5 authentication. By default, no authentication is enabled (referred to as null authentication in RFC 2178).

OSPV Version 3 supports all types of authentication except key rollover.

Plain Text Authentication

Plain text authentication (also known as Type 1 authentication) uses a password that travels on the physical medium and is easily visible to someone that does not have access permission and could use the password to infiltrate a network. Therefore, plain text authentication does not provide security. It might protect against a faulty implementation of OSPF or a misconfigured OSPF interface trying to send erroneous OSPF packets.

MD5 Authentication

MD5 authentication provides a means of security. No password travels on the physical medium. Instead, the router uses MD5 to produce a message digest of the OSPF packet plus the key, which is sent on the physical medium. Using MD5 authentication prevents a router from accepting unauthorized or deliberately malicious routing updates, which could compromise your network security by diverting your traffic.

Note MD5 authentication supports multiple keys, requiring that a key number be associated with a key. See the *OSPFAuthentication Message Digest Management* section.

Key Rollover

To support the changing of an MD5 key in an operational network without disrupting OSPF adjacencies (and hence the topology), a key rollover mechanism is supported. As a network administrator configures the new key into the multiple networking devices that communicate, some time exists when different devices are using both a new key and an old key. If an interface is configured with a new key, the software sends two copies of the same packet, each authenticated by the old key and new key. The software tracks which devices start using the new key, and the software stops sending duplicate packets after it detects that all of its neighbors are using the new key. The software then discards the old key. The network administrator must then remove the old key from each the configuration file of each router.

OSPF FIB Download Notification

OSPF FIB Download Notification feature minimizes the ingress traffic drop for a prolonged period of time after the line card reloads.

Open Shortest Path First (OSPF) registers with Routing Information Base (RIB) through ITAL which keeps the interface down until all the routes are downloaded to Forwarding Information Base (FIB). OSPF gets the Interface Up notification when all the routes on the reloaded line card are downloaded through RIB/FIB.

RIB provides notification to registered clients when a:

- Node is lost.
- Node is created.
- Node's FIB upload is completed.

Designated Router (DR) for OSPF

On broadcast or NBMA segments only, OSPF minimizes the amount of information being exchanged on a segment by choosing one router to be a DR and one router to be a BDR. Thus, the routers on the segment have a central point of contact for information exchange. Instead of each router exchanging routing updates with every other router on the segment, each router exchanges information with the DR and BDR. The DR and BDR relay the information to the other routers.

The software looks at the priority of the routers on the segment to determine which routers are the DR and BDR. The router with the highest priority is elected the DR. If there is a tie, then the router with the higher router ID takes precedence. After the DR is elected, the BDR is elected the same way. A router with a router priority set to zero is ineligible to become the DR or BDR.

Default Route for OSPF

Type 5 (ASE) LSAs are generated and flooded to all areas except stub areas. For the routers in a stub area to be able to route packets to destinations outside the stub area, a default route is injected by the ABR attached to the stub area.

The cost of the default route is 1 (default) or is determined by the value specified in the **default-cost** command.

Link-State Advertisement Types for OSPF Version 2

Each of the following LSA types has a different purpose:

- Router LSA (Type 1)—Describes the links that the router has within a single area, and the cost of each link. These LSAs are flooded within an area only. The LSA indicates if the router can compute paths based on quality of service (QoS), whether it is an ABR or ASBR, and if it is one end of a virtual link. Type 1 LSAs are also used to advertise stub networks.
- Network LSA (Type 2)—Describes the link state and cost information for all routers attached to a multiaccess network segment. This LSA lists all the routers that have interfaces attached to the network segment. It is the job of the designated router of a network segment to generate and track the contents of this LSA.
- Summary LSA for ABRs (Type 3)—Advertises internal networks to routers in other areas (interarea routes). Type 3 LSAs may represent a single network or a set of networks aggregated into one prefix. Only ABRs generate summary LSAs.
- Summary LSA for ASBRs (Type 4)—Advertises an ASBR and the cost to reach it. Routers that are trying to reach an external network use these advertisements to determine the best path to the next hop. ABRs generate Type 4 LSAs.
- Autonomous system external LSA (Type 5)—Redistributes routes from another autonomous system, usually from a different routing protocol into OSPF.
- Autonomous system external LSA (Type 7)—Provides for carrying external route information within an NSSA. Type 7 LSAs may be originated by and advertised throughout an NSSA. NSSAs do not receive or originate Type 5 LSAs. Type 7 LSAs are advertised only within a single NSSA. They are not flooded into the backbone area or into any other area by border routers.
- Intra-area-prefix LSAs (Type 9)—A router can originate multiple intra-area-prefix LSAs for every router or transit network, each with a unique link-state ID. The link-state ID for each intra-area-prefix LSA describes its association to either the router LSA or network LSA and contains prefixes for stub and transit networks.
- Area local scope (Type 10)—Opaque LSAs are not flooded past the borders of their associated area.
- Link-state (Type 11)—The LSA is flooded throughout the AS. The flooding scope of Type 11 LSAs are equivalent to the flooding scope of AS-external (Type 5) LSAs. Similar to Type 5 LSAs, the LSA is rejected if a Type 11 opaque LSA is received in a stub area from a neighboring router within the stub area. Type 11 opaque LSAs have these attributes:
  - LSAs are flooded throughout all transit areas.
  - LSAs are not flooded into stub areas from the backbone.
  - LSAs are not originated by routers into their connected stub areas.

Link-State Advertisement Types for OSPFv3

Each of the following LSA types has a different purpose:

- Router LSA (Type 1)—Describes the link state and costs of a the router link to the area. These LSAs are flooded within an area only. The LSA indicates whether the router is an ABR or ASBR and if it is one end of a virtual link. Type 1 LSAs are also used to advertise stub networks. In OSPFv3, these LSAs have no address information and are network protocol independent. In OSPFv3, router interface information may be spread across multiple router LSAs. Receivers must concatenate all router LSAs originated by a given router before running the SPF calculation.

- Network LSA (Type 2)—Describes the link state and cost information for all routers attached to a multiaccess network segment. This LSA lists all OSPF routers that have interfaces attached to the network segment. Only the elected designated router for the network segment can generate and track the network LSA for the segment. In OSPFv3, network LSAs have no address information and are network-protocol-independent.
- Interarea-prefix LSA for ABRs (Type 3)—Advertises internal networks to routers in other areas (interarea routes). Type 3 LSAs may represent a single network or set of networks aggregated into one prefix. Only ABRs generate Type 3 LSAs. In OSPFv3, addresses for these LSAs are expressed as "prefix and prefix length" instead of "address and mask." The default route is expressed as a prefix with length 0.
- Interarea-router LSA for ASBRs (Type 4)—Advertises an ASBR and the cost to reach it. Routers that are trying to reach an external network use these advertisements to determine the best path to the next hop. ABRs generate Type 4 LSAs.
- Autonomous system external LSA (Type 5)—Redistributes routes from another autonomous system, usually from a different routing protocol into OSPF. In OSPFv3, addresses for these LSAs are expressed as "prefix and prefix length" instead of "address and mask." The default route is expressed as a prefix with length 0.
- Autonomous system external LSA (Type 7)—Provides for carrying external route information within an NSSA. Type 7 LSAs may be originated by and advertised throughout an NSSA. NSSAs do not receive or originate Type 5 LSAs. Type 7 LSAs are advertised only within a single NSSA. They are not flooded into the backbone area or into any other area by border routers.
- Link LSA (Type 8)—Has link-local flooding scope and is never flooded beyond the link with which it is associated. Link LSAs provide the link-local address of the router to all other routers attached to the link or network segment, inform other routers attached to the link of a list of IPv6 prefixes to associate with the link, and allow the router to assert a collection of Options bits to associate with the network LSA that is originated for the link.
- Intra-area-prefix LSAs (Type 9)—A router can originate multiple intra-area-prefix LSAs for every router or transit network, each with a unique link-state ID. The link-state ID for each intra-area-prefix LSA describes its association to either the router LSA or network LSA and contains prefixes for stub and transit networks.

An address prefix occurs in almost all newly defined LSAs. The prefix is represented by three fields: Prefix Length, Prefix Options, and Address Prefix. In OSPFv3, addresses for these LSAs are expressed as "prefix and prefix length" instead of "address and mask." The default route is expressed as a prefix with length 0.

Inter-area-prefix and intra-area-prefix LSAs carry all IPv6 prefix information that, in IPv4, is included in router LSAs and network LSAs. The Options field in certain LSAs (router LSAs, network LSAs, interarea-router LSAs, and link LSAs) has been expanded to 24 bits to provide support for OSPF in IPv6.

In OSPFv3, the sole function of link-state ID in interarea-prefix LSAs, interarea-router LSAs, and autonomous system external LSAs is to identify individual pieces of the link-state database. All addresses or router IDs that are expressed by the link-state ID in OSPF Version 2 are carried in the body of the LSA in OSPFv3.

Passive Interface

Setting an interface as passive disables the sending of routing updates for the neighbors, hence adjacencies will not be formed in OSPF. However, the particular subnet will continue to be advertised to OSPF neighbors. Use the **passive** command in appropriate mode to suppress the sending of OSPF protocol operation on an interface.

It is recommended to use passive configuration on interfaces that are connecting LAN segments with hosts to the rest of the network, but are not meant to be transit links between routers.

Modes of Graceful Restart Operation

The operational modes that a router can be in for this feature are restart mode and helper moderestart mode, helper mode, and protocol shutdown mode. Restart mode occurs when the OSPFv3 process is doing a graceful restart. Helper mode refers to the neighbor routers that continue to forward traffic on established OSPFv3 routes while OSPFv3 is restarting on a neighboring router.

Restart Mode

When the OSPFv3 process starts up, it determines whether it must attempt a graceful restart. The determination is based on whether graceful restart was previously enabled. (OSPFv3 does not attempt a graceful restart upon the first-time startup of the router.) When OSPFv3 graceful restart is enabled, it changes the purge timer in the RIB to a nonzero value.

During a graceful restart, the router does not populate OSPFv3 routes in the RIB. It tries to bring up full adjacencies with the fully adjacent neighbors that OSPFv3 had before the restart. Eventually, the OSPFv3 process indicates to the RIB that it has converged, either for the purpose of terminating the graceful restart (for any reason) or because it has completed the graceful restart.

If OSPFv3 attempts a restart too soon after the most recent restart, the OSPFv3 process is most likely crashing repeatedly, so the new graceful restart stops running. To control the period between allowable graceful restarts, use the **graceful-restart interval** command. When OSFPv3 starts a graceful restart with the first interface that comes up, a timer starts running to limit the duration (or lifetime) of the graceful restart. You can configure this period with the **graceful-restart lifetime** command. On each interface that comes up, a *grace* LSA (Type 11) is flooded to indicate to the neighboring routers that this router is attempting graceful restart. The neighbors enter into helper mode. The designated router and backup designated router check of the hello packet received from the restarting neighbor is bypassed, because it might not be valid.

Helper Mode

Helper mode is enabled by default. When a helper router receives a grace LSA (Type 11) from a router that is attempting a graceful restart, the following events occur:

- If helper mode has been disabled through the **graceful-restart helper disable** command, the router drops the LSA packet.
- If helper mode is enabled, the router enters helper mode if all of the following conditions are met:
  - The local router itself is not attempting a graceful restart.
  - The local (helping) router has full adjacency with the sending neighbor.
  - The value of *lsage* (link state age) in the received LSA is less than the requested grace period.
  - The sender of the grace LSA is the same as the originator of the grace LSA.
- Upon entering helper mode, a router performs its helper function for a specific period of time. This time period is the lifetime value from the router that is in restart mode—minus the value of *lsage* in the received grace LSA. If the graceful restart succeeds in time, the helper's timer is stopped before it expires. If the helper's timer does expire, the adjacency to the restarting router is brought down, and normal OSPFv3 functionality resumes.

- The dead timer is not honored by the router that is in helper mode.
- A router in helper mode ceases to perform the helper function in any of the following cases:
  - The helper router is able to bring up a FULL adjacency with the restarting router.
  - The local timer for the helper function expires.

Protocol Shutdown Mode

In this mode the OSPFv3 operation is completely disabled. This is accomplished by flushing self-originated link state advertisements (LSAs), immediately bringing down local OSPFv3-supported interfaces, and clearing the Link State Database (LSDB). The non-local LSDB entries are removed by OSPFv3, These are not flooded (MaxAged).

The protocol shutdown mode can be invoked either manually through the **protocol shutdown** command that disables the protocol instance or when the OSPFv3 process runs out of memory. These events occur when protocol shut down is performed:

- The local Router LSA and all local Link LSAs are flushed. All other LSAs are eventually aged out by other OSPFv3 routers in the domain.
- OSPFv3 neighbors not yet in Full state with the local router are brought down with the Kill_Nbr event.
- After a three second delay, empty Hello packets are immediately sent to each neighbor that has an active adjacency.
  - An empty Hello packet is sent periodically until the dead_interval has elapsed.
  - When the dead_interval elapses, Hello packets are no longer sent.

After a Dead Hello interval delay (4 X Hello Interval), the following events are then performed:

- The LSA database from that OSPFv3 instance is cleared.
- All routes from RIB that were installed by OSPFv3 are purged.

The router will not respond to any OSPF control packets it receives from neighbors while in protocol shutdown state.

Protocol Restoration

The method of restoring the protocol is dependent on the trigger that originally invoked the shut down. If the OSPFv3 was shut down using the **protocol shutdown** command, then use the **no protocol shutdown** command to restore OSPFv3 back to normal operation. If the OSPFv3 was shutdown due to a Critical Memory message from the sysmon, then a Normal Memory message from sysmon, which indicates that sufficient memory has been restored to the processor, restores the OSPFv3 protocol to resume normal operation. When OSPFv3 is shutdown due to the Critical Memory trigger, it must be manually restarted when normal memory levels are restored on the route processor. It will not automatically restore itself.

These events occur when the OSPFv3 is restored:

1. All OSPFv3 interfaces are brought back up using the Hello packets and database exchange.
2. The local router and link LSAs are rebuilt and advertised.
3. The router replies normally to all OSPFv3 control messages received from neighbors.

4. Routes learned from other OSPFv3 routers are installed in RIB.

Load Balancing in OSPF Version 2 and OSPFv3

When a router learns multiple routes to a specific network by using multiple routing processes (or routing protocols), it installs the route with the lowest administrative distance in the routing table. Sometimes the router must select a route from among many learned by using the same routing process with the same administrative distance. In this case, the router chooses the path with the lowest cost (or metric) to the destination. Each routing process calculates its cost differently; the costs may need to be manipulated to achieve load balancing.

OSPF performs load balancing automatically. If OSPF finds that it can reach a destination through more than one interface and each path has the same cost, it installs each path in the routing table. The only restriction on the number of paths to the same destination is controlled by the **maximum-paths** (OSPF) command.

The range for maximum paths is from 1 to 8 and the default number of maximum paths is 8.

Path Computation Element for OSPFv2

A PCE is an entity (component, application, or network node) that is capable of computing a network path or route based on a network graph and applying computational constraints.

PCE is accomplished when a PCE address and client is configured for MPLS-TE. PCE communicates its PCE address and capabilities to OSPF then OSPF packages this information in the PCE Discovery type-length-value (TLV) (Type 2) and reoriginates the RI LSA. OSPF also includes the Router Capabilities TLV (Type 1) in all its RI LSAs. The PCE Discovery TLV contains the PCE address sub-TLV (Type 1) and the Path Scope Sub-TLV (Type 2).

The PCE Address Sub-TLV specifies the IP address that must be used to reach the PCE. It should be a loop-back address that is always reachable, this TLV is mandatory, and must be present within the PCE Discovery TLV. The Path Scope Sub-TLV indicates the PCE path computation scopes, which refers to the PCE ability to compute or participate in the computation of intra-area, inter-area, inter-AS or inter-layer TE LSPs.

PCE extensions to OSPFv2 include support for the Router Information Link State Advertisement (RI LSA). OSPFv2 is extended to receive all area scopes (LSA Types 9, 10, and 11). However, OSPFv2 originates only area scope Type 10.

For detailed information for the Path Computation Element feature see the *Implementing MPLS Traffic Engineering* module of the *MPLS Configuration guide* and the following IETF drafts:

- draft-ietf-ospf-cap-09
- draft-ietf-pce-disco-proto-ospf-00

Management Information Base (MIB) for OSPFv3

Cisco IOS XR supports full MIBs and traps for OSPFv3, as defined in RFC 5643. The RFC 5643 defines objects of the Management Information Base (MIB) for use with the Open Shortest Path First (OSPF) Routing Protocol for IPv6 (OSPF version 3).

The OSPFv3 MIB implementation is based on the IETF draft *Management Information Base for OSPFv3 (draft-ietf-ospf-ospfv3-mib-8)*. Users need to update the NMS application to pick up the new MIB when upgraded to RFC 5643.

Multiple OSPFv3 Instances

SNMPv3 supports "contexts" that can be used to implement MIB views on multiple OSPFv3 instances, in the same system.

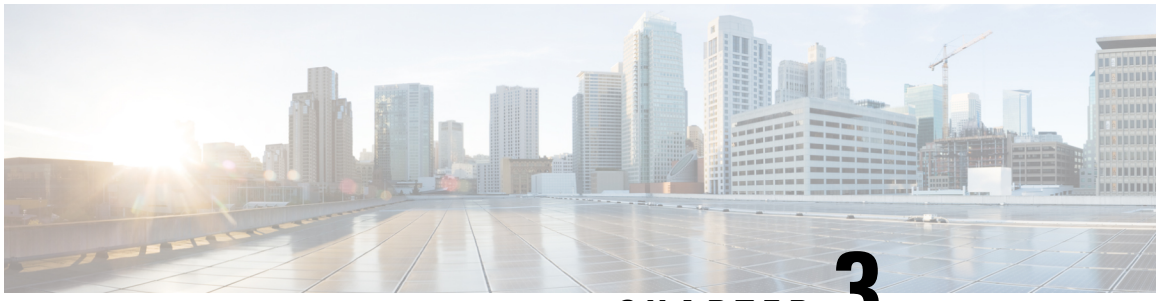
VRF-lite Support for OSPFv2

VRF-lite capability is enabled for OSPF version 2 (OSPFv2). VRF-lite is the virtual routing and forwarding (VRF) deployment without the BGP/MPLS based backbone. In VRF-lite, individual provider edge (PE) routers are directly connected using VRF interfaces. To enable VRF-lite in OSPFv2, configure the **capability vrf-lite** command in VRF configuration mode. When VRF-lite is configured, the DN bit processing and the automatic Area Border Router (ABR) status setting are disabled.

OSPFv3 Timers Update

The Open Shortest Path First version 3 (OSPFv3) timers link-state advertisements (LSAs) and shortest path first (SPF) throttle default values are updated to:

- **timers throttle lsa all**—*start-interval*: 50 milliseconds and *hold-interval*: 200 milliseconds
- **timers throttle spf** —*spf-start*: 50 milliseconds, *spf-hold*: 200 milliseconds, *spf-max-wait*: 5000 milliseconds



CHAPTER 3

Implementing and Monitoring RIB

Routing Information Base (RIB) is a distributed collection of information about routing connectivity among all nodes of a network. Each router maintains a RIB containing the routing information for that router. RIB stores the best routes from all routing protocols that are running on the system.

Each routing protocol selects its own set of best routes and installs those routes and their attributes in RIB. RIB stores these routes and selects the best ones from among all routing protocols. Those routes are downloaded to the line cards for use in forwarding packets. The acronym RIB is used both to refer to RIB processes and the collection of route data contained within RIB. Within a protocol, routes are selected based on the metrics in use by that protocol. A protocol downloads its best routes (lowest or tied metric) to RIB. RIB selects the best overall route by comparing the administrative distance of the associated protocol.

This module describes how to implement and monitor RIB on your network.

Verify RIB Configuration Using Routing Table

Perform this task to verify the RIB configuration to ensure that RIB is running on the RP and functioning properly by checking the routing table summary and details.

Procedure

Step 1 **show route** [**vrf** { *vrf-name* | **all** }] [**afi-all** | **ipv4** | **ipv6**] [**unicast** | **safi-all**] **summary** [**detail**] [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route summary
```

Displays route summary information about the specified routing table.

- The default table summarized is the IPv4 unicast routing table.

Step 2 **show route** [**vrf** { *vrf-name* | **all** }] [**afi-all** | **ipv4** | **ipv6**] [**unicast** | **safi-all**] [*protocol* [*instance*] | *ip-address mask*] [**standby**] [**detail**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast
```

Displays more detailed route information about the specified routing table.

- This command is usually issued with an IP address or other optional filters to limit its display. Otherwise, it displays all routes from the default IPv4 unicast routing table, which can result in an extensive list, depending on the configuration of the network.

Output of show route best-local Command: Example

The following is sample output from the **show route backup** command:

```
show route backup

 Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
        O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - ISIS, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, su - IS-IS summary null, * - candidate default
       U - per-user static route, o - ODR, L - local
 S    172.73.51.0/24 is directly connected, 2d20h, HundredGigE 4/0/0/10/0/1/0
                Backup  O E2 [110/1] via 10.12.12.2, HundredGigE 3/0/0/10/0/1/0
```

Verify Networking and Routing Problems

Perform this task to verify the operation of routes between nodes.

Procedure

Step 1 **show route** [**vrf** { *vrf-name* | **all** }] [**afi-all** | **ipv4** | **ipv6**] [**unicast** | **safi-all**] [*protocol* [*instance*] | *ip-address mask*] [**standby**] [**detail**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast 192.168.1.11/8
```

Displays the current routes in RIB.

Step 2 **show route** [**vrf** { *vrf-name* | **all** }] [**afi-all** | **ipv4** | **ipv6**] [**unicast** | **safi-all**] **backup** [*ip-address*] [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast backup 192.168.1.11/8
```

Displays backup routes in RIB.

Step 3 **show route** [**vrf** { *vrf-name* | **all** }] [**ipv4** | **ipv6**] [**unicast** | **safi-all**] **best-local** *ip-address* [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast best-local 192.168.1.11
```

Displays the best-local address to use for return packets from the given destination.

Step 4 **show route** [**vrf** { *vrf-name* | **all** }] [**afi-all** | **ipv4** | **ipv6**] [**unicast** | **safi-all**] **connected** [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast connected
```

Displays the current connected routes of the routing table.

Step 5 **show route** [**vrf** { *vrf-name* | **all** }] [**afi-all** | **ipv4** | **ipv6**] [**unicast** | **safi-all**] **local** [*interface*] [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast local
```

Displays local routes for receive entries in the routing table.

Step 6 **show route** [**vrf** { *vrf-name* | **all** }] [**ipv4** | **ipv6**] [**unicast** | **safi-all**] **longer-prefixes** { *ip-address mask* | *ip-address* / *prefix-length* } [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast longer-prefixes 192.168.1.11/8
```

Displays the current routes in RIB that share a given number of bits with a given network.

Step 7 **show route** [**vrf** { *vrf-name* | **all** }] [**ipv4** | **ipv6**] [**unicast** | **safi-all**] **next-hop** *ip-address* [**standby**]

Example:

```
RP/0/RP0/CPU0:router# show route ipv4 unicast next-hop 192.168.1.34
```

Displays the next-hop gateway or host to a destination address.

Output of show route Command: Example

The following is sample output from the **show route** command when entered without an address:

```
show route

  Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
         O - OSPF, IA - OSPF inter area
         N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
```

```
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - ISIS, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, su - IS-IS summary null, * - candidate default
       U - per-user static route, o - ODR, L - local

Gateway of last resort is 172.23.54.1 to network 0.0.0.0

C    10.2.210.0/24 is directly connected, 1d21h, Ethernet0/1/0/0
L    10.2.210.221/32 is directly connected, 1d21h, Ethernet0/1/1/0
C    172.20.16.0/24 is directly connected, 1d21h, ATM4/0.1
L    172.20.16.1/32 is directly connected, 1d21h, ATM4/0.1
C    10.6.100.0/24 is directly connected, 1d21h, Loopback1
L    10.6.200.21/32 is directly connected, 1d21h, Loopback0
S    192.168.40.0/24 [1/0] via 172.20.16.6, 1d21h
```

Disable RIB Next-hop Dampening

Perform this task to disable RIB next-hop dampening.

Procedure

Step 1 **router rib**

Example:

```
RP/0/RP0/CPU0:router# router rib
```

Enters RIB configuration mode.

Step 2 **address-family** { **ipv4** | **ipv6** } **next-hop dampening disable**

Example:

```
RP/0/RP0/CPU0:router(config-rib)# address-family ipv4 next-hop dampening disable
```

Disables next-hop dampening for IPv4 address families.

Step 3 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Output of show route next-hop Command: Example

The following is sample output from the **show route resolving-next-hop** command:

```
  show route resolving-next-hop 10.0.0.1

  Nexthop matches 0.0.0.0/0
    Known via "static", distance 200, metric 0, candidate default path
    Installed Aug 18 00:59:04.448
    Directly connected nexthops
      172.29.52.1, via MgmtEth0/

/CPU0/0
        Route metric is 0
      172.29.52.1, via MgmtEth0/RP1/CPU0/0
        Route metric is 0
```

Enable RCC and LCC On-demand Scan

Perform this task to trigger route consistency checker (RCC) and Label Consistency Checker (LCC) on-demand scan. The on-demand scan can be run on a particular address family (AFI), sub address family (SAFI), table and prefix, vrf, or all prefixes in the table.

Procedure

Step 1 Use one of these commands.

- **show rcc** {**ipv4** | **ipv6**} **unicast** [**all**] [*prefix*/*mask*] [**vrf** *vrf-name*]
- **show lcc** {**ipv4** | **ipv6**} **unicast** [**all**] [*prefix*/*mask*] [**vrf** *vrf-name*]

Example:

```
RP/0/RP0/CPU0:router#show rcc ipv6 unicast 2001:DB8::/32 vrf vrf_1
```

Or

```
RP/0/RP0/CPU0:router#show lcc ipv6 unicast 2001:DB8::/32 vrf vrf_1
```

Runs on-demand Route Consistency Checker (RCC) or Label Consistency Checker (LCC).

Step 2 Use one of these commands.

- **clear rcc** {**ipv4** | **ipv6**} **unicast** [**all**] [*prefix*/*mask*] [**vrf** *vrf-name*] **log**
- **clear lcc** {**ipv4** | **ipv6**} **unicast** [**all**] [*prefix*/*mask*] [**vrf** *vrf-name*] **log**

Example:

```
RP/0/RP0/CPU0:router#clear rcc ipv6 unicast log
```

Or

```
RP/0/RP0/CPU0:router#show lcc ipv6 unicast log
```

Clears the log of previous scans.

Enable RCC and LCC Background Scan

Perform this task to run a background scan for Route Consistency Checker (RCC) and Label Consistency Checker (LCC).

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 Use one of these commands:

- **rcc** {**ipv4** | **ipv6**} **unicast** {**enable** | **period** *milliseconds*}
- **lcc** {**ipv4** | **ipv6**} **unicast** {**enable** | **period** *milliseconds*}

Example:

```
RP/0/RP0/CPU0:router(config)#rcc ipv6 unicast enable

RP/0/RP0/CPU0:router(config)#rcc ipv6 unicast period 500
```

Or

```
RP/0/RP0/CPU0:router(config)#lcc ipv6 unicast enable

RP/0/RP0/CPU0:router(config)#lcc ipv6 unicast period 500
```

Triggers RCC or LCC background scan. Use the **period** option to control how often the verification be triggered. Each time the scan is triggered, verification is resumed from where it was left out and one buffer's worth of routes or labels are sent to the forwarding information base (FIB).

Step 3 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 4 Use one of these commands.

- **show rcc** {**ipv4**| **ipv6**} **unicast** [**summary** | **scan-id** *scan-id-value*]
- **show lcc** {**ipv4**| **ipv6**} **unicast** [**summary** | **scan-id** *scan-id-value*]

Example:

```
RP/0/RP0/CPU0:router#show rcc ipv6 unicast statistics scan-id 120
```

Or

```
RP/0/RP0/CPU0:router#show lcc ipv6 unicast statistics scan-id 120
```

Displays statistics about background scans.

- **summary**—Displays the current ongoing scan id and a summary of the previous few scans.
- **scan-id** *scan-id-value*—Displays details about a specific scan.

Enabling RCC and LCC: Example

This example shows how to enable Route Consistency Checker (RCC) background scan with a period of 500 milliseconds between buffers in scans for IPv6 unicast tables:

```
rcc ipv6 unicast period 500
```

This example shows how to enable Label Consistency Checker (LCC) background scan with a period of 500 milliseconds between buffers in scans for IPv6 unicast tables:

```
lcc ipv6 unicast period 500
```

This example shows how to run Route Consistency Checker (RCC) on-demand scan for subnet 10.10.0.0/16 in vrf1:

```
show rcc ipv4 unicast 10.10.0.0/16 vrf vrf 1
```

This example shows how to run Label Consistency Checker (LCC) on-demand scan on all labels for IPv6 prefixes:

```
show lcc ipv6 unicast all
```

References for RIB

This section provides additional conceptual information on RIB. It includes the following topics:

RIB Data Structures in BGP and Other Protocols

RIB uses processes and maintains data structures distinct from other routing applications, such as Border Gateway Protocol (BGP) and other unicast routing protocols. However, these routing protocols use internal data structures similar to what RIB uses, and may internally refer to the data structures as a RIB. For example,

BGP routes are stored in the BGP RIB (BRIB). RIB processes are not responsible for the BRIB, which are handled by BGP.

The table used by the line cards and RP to forward packets is called the Forwarding Information Base (FIB). RIB processes do not build the FIBs. Instead, RIB downloads the set of selected best routes to the FIB processes, by the Bulk Content Downloader (BCDL) process, onto each line card. FIBs are then constructed.

RIB Administrative Distance

Forwarding is done based on the longest prefix match. If you are forwarding a packet destined to 10.0.2.1, you prefer 10.0.2.0/24 over 10.0.0.0/16 because the mask /24 is longer (and more specific) than a /16. Routes from different protocols that have the same prefix and length are chosen based on administrative distance. For instance, the Open Shortest Path First (OSPF) protocol has an administrative distance of 110, and the Intermediate System-to-Intermediate System (IS-IS) protocol has an administrative distance of 115. If IS-IS and OSPF both download 10.0.1.0/24 to RIB, RIB would prefer the OSPF route because OSPF has a lower administrative distance. Administrative distance is used only to choose between multiple routes of the same length.

This table lists default administrative distances for the common protocols.

Table 1: Default Administrative Distances

Protocol	Administrative Distance Default
Connected or local routes	0
Static routes	1
External BGP routes	20
OSPF routes	110
IS-IS routes	115
Internal BGP routes	200

The administrative distance for some routing protocols (for instance IS-IS, OSPF, and BGP) can be changed. See the protocol-specific documentation for the proper method to change the administrative distance of that protocol.

Note Changing the administrative distance of a protocol on some but not all routers can lead to routing loops and other undesirable behavior. Doing so is not recommended.

RIB Statistics

RIB supports statistics for messages (requests) flowing between the RIB and its clients. Protocol clients send messages to the RIB (for example, route add, route delete, and next-hop register, and so on). RIB also sends messages (for example, redistribute routes, advertisements, next-hop notifications, and so on). These statistics are used to gather information about what messages have been sent and the number of messages that have

been sent. These statistics provide counters for the various messages that flow between the RIB server and its clients. The statistics are displayed using the **show rib statistics** command.

RIB maintains counters for all requests sent from a client including:

- Route operations
- Table registrations
- Next-hop registrations
- Redistribution registrations
- Attribute registrations
- Synchronization completion

RIB also maintains counters for all requests sent by the RIB. The configuration will disable the RIB next-hop dampening feature. As a result, RIB notifies client immediately when a next hop that client registered for is resolved or unresolved. RIB also maintains the results of the requests.

RIB Quarantining

RIB quarantining solves the problem in the interaction between routing protocols and the RIB. The problem is a persistent oscillation between the RIB and routing protocols that occurs when a route is continuously inserted and then withdrawn from the RIB, resulting in a spike in CPU use until the problem is resolved. If there is no damping on the oscillation, then both the protocol process and the RIB process have high CPU use, affecting the rest of the system as well as blocking out other protocol and RIB operations. This problem occurs when a particular combination of routes is received and installed in the RIB. This problem typically happens as a result of a network misconfiguration. However, because the misconfiguration is across the network, it is not possible to detect the problem at configuration time on any single router.

The quarantining mechanism detects mutually recursive routes and quarantines the last route that completes the mutual recursion. The quarantined route is periodically evaluated to see if the mutual recursion has gone away. If the recursion still exists, the route remains quarantined. If the recursion has gone away, the route is released from its quarantine.

The following steps are used to quarantine a route:

1. RIB detects when a particular problematic path is installed.
2. RIB sends a notification to the protocol that installed the path.
3. When the protocol receives the quarantine notification about the problem route, it marks the route as being “quarantined.” If it is a BGP route, BGP does not advertise reachability for the route to its neighbors.
4. Periodically, RIB tests all its quarantined paths to see if they can now safely be installed (moved from quarantined to "Ok to use" state). A notification is sent to the protocol to indicate that the path is now safe to use.

Route and Label Consistency Checker

The Route Consistency Checker and Label Consistency Checker (RCC/LCC) are command-line tools that can be used to verify consistency between control plane and data plane route and label programming in IOS XR software.

Routers in production networks may end up in a state where the forwarding information does not match the control plane information. Possible causes of this include fabric or transport failures between the Route Processor (RP) and the line cards (LCs), or issues with the Forwarding Information Base (FIB). RCC/LCC can be used to identify and provide detailed information about resultant inconsistencies between the control plane and data plane. This information can be used to further investigate and diagnose the cause of forwarding problems and traffic loss.

RCC/LCC can be run in two modes. It can be triggered from using the appropriate command modes as an on-demand, one-time scan (On-demand Scan), or be configured to run at defined intervals in the background during normal router operation (Background Scan). RCC compares the Routing Information Base (RIB) against the Forwarding Information Base (FIB) while LCC compares the Label Switching Database (LSD) against the FIB. When an inconsistency is detected, RCC/LCC output will identify the specific route or label and identify the type of inconsistency detected as well as provide additional data that will assist with further troubleshooting.

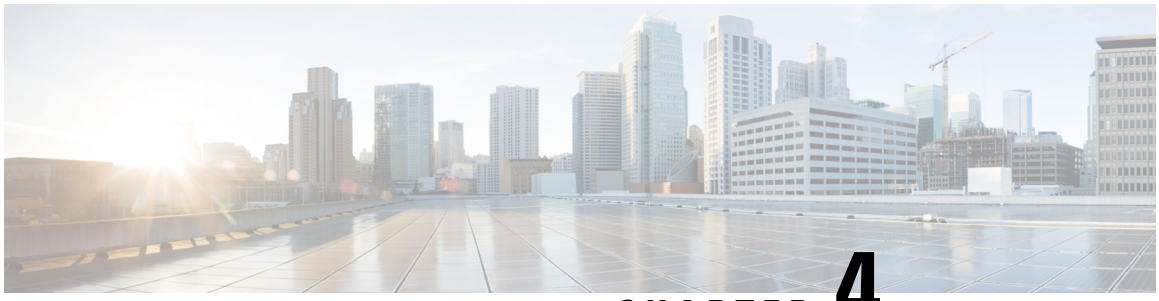
RCC runs on the Route Processor. FIB checks for errors on the line card and forwards first the 20 error reports to RCC. RCC receives error reports from all nodes, summarizes them (checks for exact match), and adds it to two queues, soft or hard. Each queue has a limit of 1000 error reports and there is no prioritization in the queue. RCC/LCC logs the same errors (exact match) from different nodes as one error. RCC/LCC compares the errors based on prefix/label, version number, type of error, etc.

On-demand Scan

In On-demand Scan, user requests scan through the command line interface on a particular prefix in a particular table or all the prefixes in the table. The scan is run immediately and the results are published right away. LCC performs on-demand scan on the LSD, where as RCC performs it per VRF.

Background Scan

In Background Scan, user configures the scan that is then left to run in the background. The configuration consists of the time period for the periodic scan. This scan can be configured on either a single table or multiple tables. LCC performs background scan on the LSD, where as RCC performs it either for default or other VRFs.



CHAPTER 4

Implementing Routing Policy

A routing policy instructs the router to inspect routes, filter them, and potentially modify their attributes as they are accepted from a peer, advertised to a peer, or redistributed from one routing protocol to another.

This module describes how routing protocols make decisions to advertise, aggregate, discard, distribute, export, hold, import, redistribute and modify the routes based on configured routing policy.

The routing policy language (RPL) provides a single, straightforward language in which all routing policy needs can be expressed. RPL was designed to support large-scale routing configurations. It greatly reduces the redundancy inherent in previous routing policy configuration methods. RPL streamlines the routing policy configuration, reduces system resources required to store and process these configurations, and simplifies troubleshooting.

Restrictions for Implementing Routing Policy

These restrictions apply when working with Routing Policy Language implementation:

- Border Gateway Protocol (BGP), integrated Intermediate System-to-Intermediate System (IS-IS), or Open Shortest Path First (OSPF) must be configured in your network.
- An individual policy definition of up to 1000 statements are supported. The total number of statements within a policy can be extended to 4000 statements using hierarchical policy constructs. However, this limit is restricted with the use of **apply** statements.
- When a policy that is attached directly or indirectly to an attach point needs to be modified, a single **commit** operation cannot be performed when:
  - Removing a set or policy referred by another policy that is attached to any attach point directly or indirectly.
  - Modifying the policy to remove the reference to the same set or policy that is getting removed.

  The **commit** must be performed in two steps:

1. Modify the policy to remove the reference to the policy or set and then **commit**.
2. Remove the policy or set and **commit**.

- Per-vrf label mode is not supported for Carrier Supporting Carrier (CSC) network with internal and external BGP multipath setup.
- You cannot change the next hop address to an IPv6 address through RPL policy for a route that starts from an IPv4 peer.

Define Route Policy

This task explains how to define a route policy.

Note
- If you want to modify an existing routing policy using the command-line interface (CLI), you must redefine the policy by completing this task.
- Modifying the RPL scale configuration may take a long time.
- BGP may crash either due to large scale RPL configuration changes, or during consecutive RPL changes. To avoid BGP crash, wait until there are no messages in the BGP In/Out queue before committing further changes.

Tip You can programmatically configure the route policy using `openconfig-routing-policy.yang` OpenConfig data model. To get started with using data models, see the *Programmability Configuration Guide* .

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **route-policy** *name* [*parameter1* , *parameter2* , . . . , *parameterN*]

Example:

```
RP/0/RP0/CPU0:router(config)# route-policy sample1
```

Enters route-policy configuration mode.

- After the route-policy has been entered, a group of commands can be entered to define the route-policy.

Step 3 **end-policy**

Example:

```
RP/0/RP0/CPU0:router(config-rpl)# end-policy
```

Ends the definition of a route policy and exits route-policy configuration mode.

Step 4 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Routing Policy Definition: Example

In the following example, a BGP route policy named sample1 is defined using the **route-policy** *name* command. The policy compares the network layer reachability information (NLRI) to the elements in the prefix set test. If it evaluates to true, the policy performs the operations in the *then* clause. If it evaluates to false, the policy performs the operations in the *else* clause, that is, sets the MED value to 200 and adds the community 2:100 to the route. The final steps of the example commit the configuration to the router, exit configuration mode, and display the contents of route policy sample1.

```
configure
 route-policy sample1
  if destination in test then
   drop
  else
   set med 200
   set community (2:100) additive
  endif
 end-policy
 end
show config running route-policy sample1
Building configuration...
 route-policy sample1
  if destination in test then
   drop
  else
   set med 200
   set community (2:100) additive
  endif
 end-policy
```

Attach Routing Policy to BGP Neighbor

This task explains how to attach a routing policy to a BGP neighbor.

Before you begin

A routing policy must be preconfigured and well defined prior to it being applied at an attach point. If a policy is not predefined, an error message is generated stating that the policy is not defined.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router bgp** *as-number*

Example:

```
RP/0/RP0/CPU0:router(config)# router bgp 125
```

Configures a BGP routing process and enters router configuration mode.

- The *as-number* argument identifies the autonomous system in which the router resides. Valid values are from 0 to 65535. Private autonomous system numbers that can be used in internal networks range from 64512 to 65535.

Step 3 **neighbor** *ip-address*

Example:

```
RP/0/RP0/CPU0:router(config-bgp)# neighbor 10.0.0.20
```

Specifies a neighbor IP address.

Step 4 **address-family** { **ipv4 unicast** || **ipv6 unicast** | } **address-family** { **ipv4** | **ipv6** } **unicast**

Example:

```
RP/0/RP0/CPU0:router(config-bgp-nbr)# address-family ipv4 unicast
```

Specifies the address family.

Step 5 **route-policy** *policy-name* { **in** | **out** }

Example:

```
RP/0/RP0/CPU0:router(config-bgp-nbr-af)# route-policy example1 in
```

Attaches the route-policy, which must be well formed and predefined.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.

- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Modify Routing Policy Using Text Editor

This task explains how to modify an existing routing policy using a text editor.

Procedure

Step 1 **edit** { **route-policy** | **prefix-set** | **as-path-set** | **community-set** | **extcommunity-set** { **rt** | **soo** } | **policy-global** | **rd-set** } *name* [**nano** | **emacs** | **vim** | **inline** { **add** | **prepend** | **remove** } *set-element*]

Example:

```
RP/0/RP0/CPU0:router# edit route-policy sample1
```

Identifies the route policy, prefix set, AS path set, community set, or extended community set name to be modified.

- A copy of the route policy, prefix set, AS path set, community set, or extended community set is copied to a temporary file and the editor is launched.
- After editing with Nano, save the editor buffer and exit the editor by using the Ctrl-X keystroke.
- After editing with Emacs, save the editor buffer by using the Ctrl-X and Ctrl-S keystrokes. To save and exit the editor, use the Ctrl-X and Ctrl-C keystrokes.
- After editing with Vim, to write to a current file and exit, use the :wq or :x or ZZ keystrokes. To quit and confirm, use the :q keystrokes. To quit and discard changes, use the :q! keystrokes.

Step 2 **show rpl route-policy** [*name* [**detail**] | **states** | **brief**]

Example:

```
RP/0/RP0/CPU0:router# show rpl route-policy sample2
```

(Optional) Displays the configuration of a specific named route policy.

- Use the **detail** keyword to display all policies and sets that a policy uses.
- Use the **states** keyword to display all unused, inactive, and active states.
- Use the **brief** keyword to list the names of all extended community sets without their configurations.

Step 3 **show rpl prefix-set** [*name* | **states** | **brief**]

Example:

```
RP/0/RP0/CPU0:router# show rpl prefix-set prefixset1
```

(Optional) Displays the contents of a named prefix set.

- To display the contents of a named AS path set, community set, or extended community set, replace the **prefix-set** keyword with **as-path-set** , **community-set** , or **extcommunity-set** , respectively.

Simple Inbound Policy: Example

The following policy discards any route whose network layer reachability information (NLRI) specifies a prefix longer than /24, and any route whose NLRI specifies a destination in the address space reserved by RFC 1918. For all remaining routes, it sets the MED and local preference, and adds a community to the list in the route.

For routes whose community lists include any values in the range from 101:202 to 106:202 that have a 16-bit tag portion containing the value 202, the policy prepends autonomous system number 2 twice, and adds the community 2:666 to the list in the route. Of these routes, if the MED is either 666 or 225, then the policy sets the origin of the route to incomplete, and otherwise sets the origin to IGP.

For routes whose community lists do not include any of the values in the range from 101:202 to 106:202, the policy adds the community 2:999 to the list in the route.

```
prefix-set too-specific
 0.0.0.0/0 ge 25 le 32
end-set

prefix-set rfc1918
 10.0.0.0/8 le 32,
 172.16.0.0/12 le 32,
 192.168.0.0/16 le 32
end-set

route-policy inbound-tx
 if destination in too-specific or destination in rfc1918 then
  drop
 endif
 set med 1000
 set local-preference 90
 set community (2:1001) additive
 if community matches-any ([101..106]:202) then
  prepend as-path 2.30 2
  set community (2:666) additive
 if med is 666 or med is 225 then
  set origin incomplete
 else
  set origin igp
 endif
else
  set community (2:999) additive
 endif
 end-policy

 router bgp 2
  neighbor 10.0.1.2 address-family ipv4 unicast route-policy inbound-tx in
```

The following policy example shows how to build two inbound policies, in-100 and in-101, for two different peers. In building the specific policies for those peers, the policy reuses some common

blocks of policy that may be common to multiple peers. It builds a few basic building blocks, the policies common-inbound, filter-bogons, and set-lpref-prepend.

The filter-bogons building block is a simple policy that filters all undesirable routes, such as those from the RFC 1918 address space. The policy set-lpref-prepend is a utility policy that can set the local preference and prepend the AS path according to parameterized values that are passed in. The common-inbound policy uses these filter-bogons building blocks to build a common block of inbound policy. The common-inbound policy is used as a building block in the construction of in-100 and in-101 along with the set-lpref-prepend building block.

```
prefix-set bogon
  10.0.0.0/8 ge 8 le 32,
  0.0.0.0,
  0.0.0.0/0 ge 27 le 32,
  192.168.0.0/16 ge 16 le 32
end-set
!
route-policy in-100
  apply common-inbound
  if community matches-any ([100..120]:135) then
    apply set-lpref-prepend (100,100,2)
    set community (2:1234) additive
  else
    set local-preference 110
  endif
  if community matches-any ([100..666]:[100..999]) then
    set med 444
    set local-preference 200
    set community (no-export) additive
  endif
end-policy
!
route-policy in-101
  apply common-inbound
  if community matches-any ([101..200]:201) then
    apply set-lpref-prepend(100,101,2)
    set community (2:1234) additive
  else
    set local-preference 125
  endif
end-policy
!
route-policy filter-bogons
  if destination in bogon then
drop
else
pass
  endif
end-policy
!
route-policy common-inbound
  apply filter-bogons
  set origin igp
  set community (2:333)
end-policy
!
route-policy set-lpref-prepend($lpref,$as,$prependcnt)
  set local-preference $lpref
  prepend as-path $as $prependcnt
end-policy
```

References for Routing Policy

To implement RPL, you need to understand the following concepts:

Routing Policy Language

This section contains the following information:

Routing Policy Language Overview

RPL was developed to support large-scale routing configurations. RPL has several fundamental capabilities that differ from those present in configurations oriented to traditional route maps, access lists, and prefix lists. The first of these capabilities is the ability to build policies in a modular form. Common blocks of policy can be defined and maintained independently. These common blocks of policy can then be applied from other blocks of policy to build complete policies. This capability reduces the amount of configuration information that needs to be maintained. In addition, these common blocks of policy can be parameterized. This parameterization allows for policies that share the same structure but differ in the specific values that are set or matched against to be maintained as independent blocks of policy. For example, three policies that are identical in every way except for the local preference value they set can be represented as one common parameterized policy that takes the varying local preference value as a parameter to the policy.

The policy language introduces the notion of sets. Sets are containers of similar data that can be used in route attribute matching and setting operations. Four set types exist: prefix-sets, community-sets, as-path-sets, and extcommunity-sets. These sets hold groupings of IPv4 or IPv6 prefixes, community values, AS path regular expressions, and extended community values, respectively. Sets are simply containers of data. Most sets also have an inline variant. An inline set allows for small enumerations of values to be used directly in a policy rather than having to refer to a named set. Prefix lists, community lists, and AS path lists must be maintained even when only one or two items are in the list. An inline set in RPL allows the user to place small sets of values directly in the policy body without having to refer to a named set.

Decision making, such as accept and deny, is explicitly controlled by the policy definitions themselves. RPL combines matching operators, which may use set data, with the traditional Boolean logic operators AND, OR, and NOT into complex conditional expressions. All matching operations return a true or false result. The execution of these conditional expressions and their associated actions can then be controlled by using simple *if then*, *elseif*, and *else* structures, which allow the evaluation paths through the policy to be fully specified by the user.

Routing Policy Language Structure

This section describes the basic structure of RPL.

Names

The policy language provides two kinds of persistent, namable objects: sets and policies. Definition of these objects is bracketed by beginning and ending command lines. For example, to define a policy named test, the configuration syntax would look similar to the following:

```
route-policy test
[ . . . policy statements . . . ]
end-policy
```

Legal names for policy objects can be any sequence of the upper- and lowercase alphabetic characters; the numerals 0 to 9; and the punctuation characters period, hyphen, and underscore. A name must begin with a letter or numeral.

Sets

In this context, the term set is used in its mathematical sense to mean an unordered collection of unique elements. The policy language provides sets as a container for groups of values for matching purposes. Sets are used in conditional expressions. The elements of the set are separated by commas. Null (empty) sets are allowed.

In the following example:

```
prefix-set backup-routes
  # currently no backup routes are defined
end-set
```

a condition such as:

```
if destination in backup-routes then
```

evaluates as FALSE for every route, because there is no match-condition in the prefix set that it satisfies.

You may want to perform comparisons against a small number of elements, such as two or three community values, for example. To allow for these comparisons, the user can enumerate these values directly. These enumerations are referred to as *inline sets*. Functionally, inline sets are equivalent to named sets, but allow for simple tests to be inline. Thus, comparisons do not require that a separate named set be maintained when only one or two elements are being compared. See the set types described in the following sections for the syntax. In general, the syntax for an inline set is a comma-separated list surrounded by parentheses, where element-entry is an entry of an item appropriate to the type of usage such as a prefix or a community value.

The following is an example using an inline community set:

```
route-policy sample-inline
if community matches-any ([10..15]:100) then
set local-preference 100
endif
end-policy
```

The following is an equivalent example using the named set test-communities:

```
community-set test-communities
10:100,
11:100,
12:100,
13:100,
14:100,
15:100
end-set

route-policy sample
```

```
if community matches-any test-communities then
set local-preference 100
endif
end-policy
```

Both of these policies are functionally equivalent, but the inline form does not require the configuration of the community set just to store the six values. You can choose the form appropriate to the configuration context. In the following sections, examples of both the named set version and the inline form are provided where appropriate.

as-path-set

An AS path set comprises operations for matching an AS path attribute. The only matching operation is a regular expression match.

Named Set Form

The named set form uses the **ios-regex** keyword to indicate the type of regular expression and requires single quotation marks around the regular expression.

The following is a sample definition of a named AS path set:

```
as-path-set aset1
ios-regex '_42$',
ios-regex '_127$'
end-set
```

This AS path set comprises two elements. When used in a matching operation, this AS path set matches any route whose AS path ends with either the autonomous system (AS) number 42 or 127.

To remove the named AS path set, use the **no as-path-set aset1** command-line interface (CLI) command.

Note Regular expression matching is CPU intensive. The policy performance can be substantially improved by either collapsing the regular expression patterns together to reduce the total number of regular expression invocations or by using equivalent native as-path match operations such as ‘as-path neighbor-is’, ‘as-path originates-from’ or ‘as-path passes-through’.

Inline Set Form

The inline set form is a parenthesized list of comma-separated expressions, as follows:

```
(ios-regex '_42$', ios-regex '_127$')
```

This set matches the same AS paths as the previously named set, but does not require the extra effort of creating a named set separate from the policy that uses it.

community-set

A community-set holds community values for matching against the BGP community attribute. A community is a 32-bit quantity. Integer community values *must* be split in half and expressed as two unsigned decimal integers in the range from 0 to 65535, separated by a colon. Single 32-bit community values are not allowed. The following is the named set form:

Named Set Form

```
community-set cset1
12:34,
12:56,
12:78,
internet
end-set
```

Inline Set Form

```
(12:34, 12:56, 12:78)
($as:34, $as:$tag1, 12:78, internet)
```

The inline form of a community-set also supports parameterization. Each 16-bit portion of the community may be parameterized.

RPL provides symbolic names for the standard well-known community values: internet is 0:0, no-export is 65535:65281, no-advertise is 65535:65282, and local-as is 65535:65283.

RPL also provides a facility for using *wildcards* in community specifications. A wildcard is specified by inserting an asterisk (*) in place of one of the 16-bit portions of the community specification; the wildcard indicates that any value for that portion of the community matches. Thus, the following policy matches all communities in which the autonomous system part of the community is 123:

```
community-set cset3
   123:*
end-set
```

Every community set must contain at least one community value. Empty community sets are invalid and are rejected.

extcommunity-set

An extended community-set is analogous to a community-set except that it contains extended community values instead of regular community values. It also supports named forms and inline forms. There are three types of extended community sets: cost, soo, and rt.

As with community sets, the inline form supports parameterization within parameterized policies. Either portion of the extended community value can be parameterized.

Wildcards (*) and regular expressions are allowed for extended community set elements.

Every extended community-set must contain at least one extended community value. Empty extended community-sets are invalid and rejected.

The following are syntactic examples:

Named Form for Extcommunity-set RT

An rt set is an extcommunity set used to store BGP Route Target (RT) extended community type communities:

```
extcommunity-set rt a_rt_set
   1.2.3.4:666
   1234:666,
   1.2.3.4:777,
   4567:777
end-set

Inline Set Form for Extcommunity-set RT

(1.2.3.4:666, 1234:666, 1.2.3.4:777, 4567:777)
($ipadrr:666, 1234:$tag, 1.2.3.4:777, $tag2:777)
```

These options are supported under extended community set RT:

```
RP/0/RP0/CPU0:router(config)#extcommunity-set rt rt_set
RP/0/RP0/CPU0:router(config-ext)#?
  #-remark        Remark beginning with '#'
  *               Wildcard (any community or part thereof)
  <1-4294967295>  32-bit decimal number
  <1-65535>       16-bit decimal number
  A.B.C.D/M:N     Extended community - IPv4 prefix format
  A.B.C.D:N       Extended community - IPv4 format
  ASN:N           Extended community - ASPLAIN format
  X.Y:N           Extended community - ASDOT format
  abort           Discard RPL definition and return to top level config
  dfa-regex       DFA style regular expression
  end-set         End of set definition
  exit            Exit from this submode
  ios-regex       Traditional IOS style regular expression
  show            Show partial RPL configuration
```

Option	Description
#-remark	Remark beginning with '#'
*	Wildcard (any community or part thereof)
<1-4294967295>	32-bit decimal number
<1-65535>	16-bit decimal number
A.B.C.D/M:N	Extended community - IPv4 prefix format
A.B.C.D:N	Extended community - IPv4 format
ASN:N	Extended community - ASPLAIN format
X.Y:N	Extended community - ASDOT format
abort	Discard RPL definition and return to top level config
dfa-regex	DFA style regular expression
end-set	End of set definition

Option	Description
exit	Exit from this submode
ios-regex	Traditional IOS style regular expression
show	Show partial RPL configuration

Named Form for Extcommunity-set Soo

A soo set is an extcommunity set used to store BGP Site-of-Origin (SoO) extended community type communities:

```
  extcommunity-set soo a_soo_set
1.1.1:100,
     100:200
  end-set
```

These options are supported under extended community set Soo:

```
RP/0/RP0/CPU0:router(config)#extcommunity-set soo soo_set
RP/0/RP0/CPU0:router(config-ext)#?
  #-remark        Remark beginning with '#'
  *               Wildcard (any community or part thereof)
  <1-4294967295>  32-bit decimal number
  <1-65535>       16-bit decimal number
  A.B.C.D/M:N     Extended community - IPv4 prefix format
  A.B.C.D:N       Extended community - IPv4 format
  ASN:N           Extended community - ASPLAIN format
  X.Y:N           Extended community - ASDOT format
  abort           Discard RPL definition and return to top level config
  dfa-regex       DFA style regular expression
  end-set         End of set definition
  exit            Exit from this submode
  ios-regex       Traditional IOS style regular expression
  show            Show partial RPL configuration
```

Option	Description
#-remark	Remark beginning with '#'
*	Wildcard (any community or part thereof)
<1-4294967295>	32-bit decimal number
<1-65535>	16-bit decimal number
A.B.C.D/M:N	Extended community - IPv4 prefix format
A.B.C.D:N	Extended community - IPv4 format
ASN:N	Extended community - ASPLAIN format
X.Y:N	Extended community - ASDOT format
abort	Discard RPL definition and return to top level config
dfa-regex	DFA style regular expression
end-set	End of set definition

Option	Description
exit	Exit from this submode
ios-regex	Traditional IOS style regular expression
show	Show partial RPL configuration

prefix-set

A prefix-set holds IPv4 or IPv6 prefix match specifications, each of which has four parts: an address, a mask length, a minimum matching length, and a maximum matching length. The address is required, but the other three parts are optional. The address is a standard dotted-decimal IPv4 or colon-separated hexadecimal IPv6 address. The mask length, if present, is a nonnegative decimal integer in the range from 0 to 32 (0 to 128 for IPv6) following the address and separated from it by a slash. The optional minimum matching length follows the address and optional mask length and is expressed as the keyword **ge** (mnemonic for **g**reater than or **e**qual to), followed by a nonnegative decimal integer in the range from 0 to 32 (0 to 128 for IPv6). The optional maximum matching length follows the rest and is expressed by the keyword **le** (mnemonic for **l**ess than or **e**qual to), followed by yet another nonnegative decimal integer in the range from 0 to 32 (0 to 128 for IPv6). A syntactic shortcut for specifying an exact length for prefixes to match is the **eq** keyword (mnemonic for **eq**ual to).

If a prefix match specification has no mask length, then the default mask length is 32 for IPv4 and 128 for IPv6. The default minimum matching length is the mask length. If a minimum matching length is specified, then the default maximum matching length is 32 for IPv4 and 128 for IPv6. Otherwise, if neither minimum nor maximum is specified, the default maximum is the mask length.

The prefix-set itself is a comma-separated list of prefix match specifications. The following are examples:

```
prefix-set legal-ipv4-prefix-examples
   10.0.1.1,
   10.0.2.0/24,
   10.0.3.0/24 ge 28,
   10.0.4.0/24 le 28,
   10.0.5.0/24 ge 26 le 30,
   10.0.6.0/24 eq 28,
   10.0.7.2/32 ge 16 le 24,
   10.0.8.0/26 ge 8 le 16
end-set

prefix-set legal-ipv6-prefix-examples
  2001:0:0:1::/64,
  2001:0:0:2::/64 ge 96,
  2001:0:0:2::/64 ge 96 le 100,
  2001:0:0:2::/64 eq 100
end-set
```

The first element of the prefix-set matches only one possible value, 10.0.1.1/32 or the host address 10.0.1.1. The second element matches only one possible value, 10.0.2.0/24. The third element matches a range of prefix values, from 10.0.3.0/28 to 10.0.3.255/32. The fourth element matches a range of values, from 10.0.4.0/24 to 10.0.4.240/28. The fifth element matches prefixes in the range from 10.0.5.0/26 to 10.0.5.252/30. The sixth element matches any prefix of length 28 in the range from 10.0.6.0/28 through 10.0.6.240/28. The seventh element matches any prefix of length 32 in the range 10.0.[0..255].2/32 (from 10.0.0.2/32 to 10.0.255.2). The eighth element matches any prefix of length 26 in the range 10.[0..255].8.0/26 (from 10.0.8.0/26 to 10.255.8.0/26).

The following prefix-set consists entirely of invalid prefix match specifications:

```
prefix-set ILLEGAL-PREFIX-EXAMPLES
   10.1.1.1 ge 16,
   10.1.2.1 le 16,
   10.1.3.0/24 le 23,
   10.1.4.0/24 ge 33,
   10.1.5.0/25 ge 29 le 28
end-set
```

Neither the minimum length nor maximum length is valid without a mask length. For IPv4, the minimum length must be less than 32, the maximum length of an IPv4 prefix. For IPv6, the minimum length must be less than 128, the maximum length of an IPv6 prefix. The maximum length must be equal to or greater than the minimum length.

ACL Support in RPL Prefix Sets

Access Control List (ACL) type prefix set entries holds IPv4 or IPv6 prefix match specifications, each of which has an address and a wildcard mask. The address and wildcard mask is a standard dotted-decimal IPv4 or colon-separated hexadecimal IPv6 address. The set of bits to be matched are provided in the form of wildcard also called as inverted mask in which a binary 0 means a mandatory match and binary 1 means a do not match condition. The prefix set allows to specify contiguous and non-contiguous set of bits that should be matched in any route.

rd-set

An rd-set is used to create a set with route distinguisher (RD) elements. An RD set is a 64-bit value prepended to an IPv4 address to create a globally unique Border Gateway Protocol (BGP) VPN IPv4 address.

You can define RD values with the following commands:

- *a.b.c.d:m:**—BGP VPN RD in IPv4 format with a wildcard character. For example, 10.0.0.2:255.255.0.0:*.
- *a.b.c.d/m:n*—BGP VPN RD in IPv4 format with a mask. For example, 10.0.0.2:255.255.0.0:666.
- *a.b.c.d:*** —BGP VPN RD in IPv4 format with a wildcard character. For example, 10.0.0.2:255.255.0.0.
- *a.b.c.d:n*— BGP VPN RD in IPv4 format. For example, 10.0.0.2:666.
- *asn:**— BGP VPN RD in ASN format with a wildcard character. For example, 10002:255.255.0.0.
- *asn:n*—BGP VPN RD in ASN format. For example, 10002:666.

The following is an example of an rd-set:

```
rd-set rdset1
   10.0.0.0/8:*,
   10.0.0.0/8:777,
   10.0.0.0:*,
   10.0.0.0:777,
   65000:*,
   65000:777
end-set
```

Routing Policy Language Components

Four main components in the routing policy language are involved in defining, modifying, and using policies: the configuration front end, policy repository, execution engine, and policy clients themselves.

The configuration front end (CLI) is the mechanism to define and modify policies. This configuration is then stored on the router using the normal storage means and can be displayed using the normal configuration **show** commands.

The second component of the policy infrastructure, the policy repository, has several responsibilities. First, it compiles the user-entered configuration into a form that the execution engine can understand. Second, it performs much of the verification of policies; and it ensures that defined policies can actually be executed properly. Third, it tracks which attach points are using which policies so that when policies are modified the appropriate clients are properly updated with the new policies relevant to them.

The third component is the execution engine. This component is the piece that actually runs policies as the clients request. The process can be thought of as receiving a route from one of the policy clients and then executing the actual policy against the specific route data.

The fourth component is the policy clients (the routing protocols). This component calls the execution engine at the appropriate times to have a given policy be applied to a given route, and then perform some number of actions. These actions may include deleting the route if policy indicated that it should be dropped, passing along the route to the protocol decision tree as a candidate for the best route, or advertising a policy modified route to a neighbor or peer as appropriate.

Routing Policy Language Usage

This section provides basic routing policy language usage examples.

Pass PolicyPass Policy

The following example shows how the policy accepts all presented routes without modifying the routes.

```
route-policy quickstart-pass
pass
end-policy
```

Drop Everything Policy

The following example shows how the policy explicitly rejects all routes presented to it. This type of policy is used to ignore everything coming from a specific peer.

```
route-policy quickstart-drop
drop
end-policy
```

Ignore Routes with Specific AS Numbers in the Path

The following example shows the policy definition in three parts. First, the **as-path-set** command defines three regular expressions to match against an AS path. Second, the **route-policy** command applies the AS path set to a route. If the AS path attribute of the route matches the regular expression defined with the **as-path-set** command, the protocol refuses the route. Third, the route policy is attached to BGP neighbor 10.0.1.2. BGP consults the policy named ignore_path_as on routes received (imported) from neighbor 10.0.1.2.

```
as-path-set ignore_path
ios-regex '_11_',
ios-regex '_22_',
ios-regex '_33_'
end-set

route-policy ignore_path_as
if as-path in ignore_path then
drop
else
pass
endif
end-policy

router bgp 2
neighbor 10.0.1.2 address-family ipv4 unicast policy ignore_path_as in
```

Set Community Based on MED

The following example shows how the policy tests the MED of a route and modifies the community attribute of the route based on the value of the MED. If the MED value is 127, the policy adds the community 123:456 to the route. If the MED value is 63, the policy adds the value 123:789 to the community attribute of the route. Otherwise, the policy removes the community 123:123 from the route. In any case, the policy instructs the protocol to accept the route.

```
route-policy quickstart-med
if med eq 127 then
set community (123:456) additive
elseif med eq 63 then
set community (123:789) additive
else
delete community in (123:123)
endif
pass
end-policy
```

Set Local Preference Based on Community

The following example shows how the community-set named quickstart-communities defines community values. The route policy named quickstart-localpref tests a route for the presence of the communities specified in the quickstart-communities community set. If any of the community values are present in the route, the route policy sets the local preference attribute of the route to 31. In any case, the policy instructs the protocol to accept the route.

```
community-set quickstart-communities
987:654,
987:543,
987:321,
987:210
end-set

route-policy quickstart-localpref
if community matches-any quickstart-communities then
set local-preference 31
endif
pass
```

```
end-policy
```

Persistent Remarks

The following example shows how comments are placed in the policy to clarify the meaning of the entries in the set and the statements in the policy. The remarks are persistent, meaning they remain attached to the policy. For example, remarks are displayed in the output of the **show running-config** command. Adding remarks to the policy makes the policy easier to understand, modify at a later date, and troubleshoot if an unexpected behavior occurs.

```
prefix-set rfc1918
# These are the networks defined as private in RFC1918 (including
# all subnets thereof)
10.0.0.0/8 ge 8,
172.16.0.0/12 ge 12,
192.168.0.0/16 ge 16
end-set

route-policy quickstart-remarks
# Handle routes to RFC1918 networks
if destination in rfc1918 then
# Set the community such that we do not export the route
set community (no-export) additive

endif
end-policy
```

Policy Definitions

Policy definitions create named sequences of policy statements. A policy definition consists of the CLI **route-policy** keyword followed by a name, a sequence of policy statements, and the **end-policy** keyword. For example, the following policy drops any route it encounters:

```
route-policy drop-everything
drop
end-policy
```

The name serves as a handle for binding the policy to protocols. To remove a policy definition, issue the **no route-policy** *name* command.

Policies may also refer to other policies such that common blocks of policy can be reused. This reference to other policies is accomplished by using the **apply** statement, as shown in the following example:

```
route-policy check-as-1234
if as-path passes-through '1234.5' then
apply drop-everything
else
pass
endif
end-policy
```

The **apply** statement indicates that the policy drop-everything should be executed if the route under consideration passed through autonomous system 1234.5 before it is received. If a route that has autonomous system 1234.5 in its AS path is received, the route is dropped; otherwise, the route is accepted without modification. This policy is an example of a hierarchical policy. Thus, the semantics of the **apply** statement are just as if the applied policy were cut and pasted into the applying policy:

```
route-policy check-as-1234-prime
 if as-path passes-through '1234.5' then
    drop
 else
    pass
 endif
end-policy
```

You may have as many levels of hierarchy as desired. However, many levels may be difficult to maintain and understand.

Parameterization

In addition to supporting reuse of policies using the **apply** statement, policies can be defined that allow for parameterization of some of the attributes. The following example shows how to define a parameterized policy named param-example. In this case, the policy takes one parameter, $mytag. Parameters always begin with a dollar sign and consist otherwise of any alphanumeric characters. Parameters can be substituted into any attribute that takes a parameter.

In the following example, a 16-bit community tag is used as a parameter:

```
route-policy param-example ($mytag)
set community (1234:$mytag) additive
end-policy
```

This parameterized policy can then be reused with different parameterization, as shown in the following example. In this manner, policies that share a common structure but use different values in some of their individual statements can be modularized. For details on which attributes can be parameterized, see the individual attribute sections.

```
route-policy origin-10
if as-path originates-from ‘10.5’ then
apply param-example(10.5)
else
pass
endif
end-policy

route-policy origin-20
if as-path originates-from ‘20.5’ then
apply param-example(20.5)
else
pass
endif
end-policy
```

The parameterized policy param-example provides a policy definition that is expanded with the values provided as the parameters in the apply statement. Note that the policy hierarchy is always maintained, Thus, if the definition of param-example changes, then the behavior of origin_10 and origin_20 changes to match.

The effect of the origin-10 policy is that it adds the community 1234:10 to all routes that pass through this policy and have an AS path indicating the route originated from autonomous system 10. The origin-20 policy is similar except that it adds to community 1234:20 for routes originating from autonomous system 20.

Parameterization at Attach Points

In addition to supporting parameterization using the apply statement, policies can also be defined that allow for parameterization the attributes at attach points. Parameterization is supported at all attach points.

In the following example, we define a parameterized policy "param-example". In this example, the policy takes two parameters "$mymed" and “$prefixset”. Parameters always begin with a dollar sign, and consist otherwise of any alphanumeric characters. Parameters can be substituted into any attribute that takes a parameter. In this example we are passing a MED value and prefix set name as parameters.

```
route-policy param-example ($mymed, $prefixset)
  if destination in $prefixset then
  set med $mymed
  endif
end-policy
```

This parameterized policy can then be reused with different parameterizations as shown in the example below. In this manner, policies that share a common structure but use different values in some of their individual statements can be modularized. For details on which attributes can be parameterized, see the individual attributes for each protocol.

```
router bgp 2
  neighbor 10.1.1.1
    remote-as 3
    address-family ipv4 unicast
      route-policy param-example(10, prefix_set1)
      route-policy param-example(20, prefix_set2)
```

The parameterized policy param-example provides a policy definition that is expanded with the values provided as the parameters in the neighbor route-policy in and out statement.

Global Parameterization

RPL supports the definition of systemwide global parameters that can be used inside policy definition. Global parameters can be configured as follows:

```
Policy-global
  glbpathtype ‘ebgp’
  glbtag ‘100’
end-global
```

The global parameter values can be used directly inside a policy definition similar to the local parameters of parameterized policy. In the following example, the *globalparam* argument, which makes use of the global parameters gbpathtype and glbtag, is defined for a nonparameterized policy.

```
route-policy globalparam
  if path-type is $glbpathtype then
    set tag $glbtag
  endif
end-policy
```

When a parameterized policy has a parameter name "collision" with a global parameter name, parameters local to policy definition take precedence, effectively masking off global parameters. In addition, a validation mechanism is in place to prevent the deletion of a particular global parameter if it is referred by any policy.

Semantics of Policy Application

This section discusses how routing policies are evaluated and applied. The following concepts are discussed:

Boolean Operator Precedence

Boolean expressions are evaluated in order of operator precedence, from left to right. The highest precedence operator is NOT, followed by AND, and then OR. The following expression:

```
med eq 10 and not destination in (10.1.3.0/24) or community matches-any ([10..25]:35)
```

if fully parenthesized to display the order of evaluation, would look like this:

```
(med eq 10 and (not destination in (10.1.3.0/24))) or community matches-any ([10..25]:35)
```

The inner NOT applies only to the destination test; the AND combines the result of the NOT expression with the Multi Exit Discriminator (MED) test; and the OR combines that result with the community test. If the order of operations are rearranged:

```
not med eq 10 and destination in (10.1.3.0/24) or community matches-any ([10..25]:35)
```

then the expression, fully parenthesized, would look like the following:

```
((not med eq 10) and destination in (10.1.3.0/24)) or community matches-any ([10..25]:35)
```

Multiple Modifications of Same Attribute

When a policy replaces the value of an attribute multiple times, the last assignment wins because all actions are executed. Because the MED attribute in BGP is one unique value, the last value to which it gets set to wins. Therefore, the following policy results in a route with a MED value of 12:

```
set med 9
set med 10
```

```
set med 11
set med 12
```

This example is trivial, but the feature is not. It is possible to write a policy that effectively changes the value for an attribute. For example:

```
set med 8
if community matches-any cs1 then
set local-preference 122
if community matches-any cs2 then
set med 12
endif
endif
```

The result is a route with a MED of 8, unless the community list of the route matches both cs1 and cs2, in which case the result is a route with a MED of 12.

In the case in which the attribute being modified can contain only one value, it is easy to think of this case as the last statement wins. However, a few attributes can contain multiple values and the result of multiple actions on the attribute is cumulative rather than as a replacement. The first of these cases is the use of the **additive** keyword on community and extended community evaluation. Consider a policy of the form:

```
route-policy community-add
set community (10:23)
set community (10:24) additive
set community (10:25) additive
end-policy
```

This policy sets the community string on the route to contain all three community values: 10:23, 10:24, and 10:25.

The second of these cases is AS path prepending. Consider a policy of the form:

```
route-policy prepend-example
prepend as-path 2.5 3
prepend as-path 666.5 2
end-policy
```

This policy prepends 666.5 666.5 2.5 2.5 2.5 to the AS path. This prepending is a result of all actions being taken and to the AS path being an attribute that contains an array of values rather than a simple scalar value.

When Attributes Are Modified

A policy does not modify route attribute values until all tests have been completed. In other words, comparison operators always run on the initial data in the route. Intermediate modifications of the route attributes do not have a cascading effect on the evaluation of the policy. Take the following example:

```
ifmed eq 12 then
set med 42
if med eq 42 then
drop
```

```
endif
endif
```

This policy never executes the drop statement because the second test (med eq 42) sees the original, unmodified value of the MED in the route. Because the MED has to be 12 to get to the second test, the second test always returns false.

Default Drop Disposition

All route policies have a default action to drop the route under evaluation unless the route has been modified by a policy action or explicitly passed. Applied (nested) policies implement this disposition as though the applied policy were pasted into the point where it is applied.

Consider a policy to allow all routes in the 10 network and set their local preference to 200 while dropping all other routes. You might write the policy as follows:

```
route-policy two
if destination in (10.0.0.0/8 ge 8 le 32) then
set local-preference 200
endif
end-policy

route-policy one
apply two
end-policy
```

It may appear that policy one drops all routes because it neither contains an explicit **pass** statement nor modifies a route attribute. However, the applied policy does set an attribute for some routes and this disposition is passed along to policy one. The result is that policy one passes routes with destinations in network 10, and drops all others.

Control Flow

Policy statements are processed sequentially in the order in which they appear in the configuration. Policies that hierarchically reference other policy blocks are processed as if the referenced policy blocks had been directly substituted inline. For example, if the following policies are defined:

```
route-policy one
set weight 100
end-policy

route-policy two
set med 200
end-policy

route-policy three
apply two
set community (2:666) additive
end-policy

route-policy four
apply one
apply three
pass
end-policy
```

Policy four could be rewritten in an equivalent way as follows:

```
route-policy four-equivalent
set weight 100
set med 200
set community (2:666) additive
pass
end-policy
```

Note The **pass** statement is not required and can be removed to represent the equivalent policy in another way.

Policy Verification

Several different types of verification occur when policies are being defined and used.

Range Checking

As policies are being defined, some simple verifications, such as range checking of values, is done. For example, the MED that is being set is checked to verify that it is in a proper range for the MED attribute. However, this range checking cannot cover parameter specifications because they may not have defined values yet. These parameter specifications are verified when a policy is attached to an attach point. The policy repository also verifies that there are no recursive definitions of policy, and that parameter numbers are correct. At attach time, all policies must be well formed. All sets and policies that they reference must be defined and have valid values. Likewise, any parameter values must also be in the proper ranges.

Incomplete Policy and Set References

As long as a given policy is not attached at an attach point, the policy is allowed to refer to nonexistent sets and policies, which allows for freedom of workflow. You can build configurations that reference sets or policy blocks that are not yet defined, and then can later fill in those undefined policies and sets, thereby achieving much greater flexibility in policy definition. Every piece of policy you want to reference while defining a policy need not exist in the configuration. Thus, a user can define a policy sample that references the policy bar using an **apply** statement even if the policy bar does not exist. Similarly, a user can enter a policy statement that refers to a nonexistent set.

However, the existence of all referenced policies and sets is enforced when a policy is attached. If you attempt to attach the policy sample with the reference to an undefined policy bar at an inbound BGP policy using the **neighbor 1.2.3.4 address-family ipv4 unicast policy sample in** command, the configuration attempt is rejected because the policy bar does not exist.

Likewise, you cannot remove a route policy or set that is currently in use at an attach point because this removal would result in an undefined reference. An attempt to remove a route policy or set that is currently in use results in an error message to the user.

A condition exists that is referred to as a null policy in which the policy bar exists but has no statements, actions, or dispositions in it. In other words, the policy bar does exist as follows:

```
route-policy bar
end-policy
```

This is a valid policy block. It effectively forces all routes to be dropped because it is a policy block that never modifies a route, nor does it include the pass statement. Thus, the default action of drop for the policy block is followed.

Aggregation

The aggregation attach point generates an aggregate route to be advertised based on the conditional presence of subcomponents of that aggregate. Policies attached at this attach point are also able to set any of the valid BGP attributes on the aggregated routes. For example, the policy could set a community value or a MED on the aggregate that is generated. The specified aggregate is generated if any routes evaluated by the named policy pass the policy. More specifics of the aggregate are filtered using the **suppress-route** keyword. Any actions taken to set attributes in the route affect attributes on the aggregate.

In the policy language, the configuration is controlled by which routes pass the policy. The suppress map was used to selectively filter or suppress specific components of the aggregate when the summary-only flag is not set. In other words, when the aggregate and more specific components are being sent, some of the more specific components can be filtered using a suppress map. In the policy language, this is controlled by selecting the route and setting the suppress flag. The attribute-map allowed the user to set specific attributes on the aggregated route. In the policy language, setting attributes on the aggregated route is controlled by normal action operations.

In the following example, the aggregate address 10.0.0.0/8 is generated if there are any component routes in the range 10.0.0.0/8 ge 8 le 25 except for 10.2.0.0/24. Because summary-only is not set, all components of the aggregate are advertised. However, the specific component 10.1.0.0 are suppressed.

```
route-policy sample
  if destination in (10.0.0.0/8 ge 8 le 25) then
    set community (10:33)
  endif
  if destination in (10.2.0.0/24) then
    drop
  endif
  if destination in (10.1.0.0/24) then
    suppress-route
  endif
end-policy

router bgp 2
address-family ipv4
  aggregate-address 10.0.0.0/8 route-policy sample
  .
  .
  .
```

The effect of aggregation policy on the attributes of the aggregate is cumulative. Every time an aggregation policy matches a more specific route, the set operations in the policy may modify the aggregate. The aggregate in the following example has a MED value that varies according to the number of more specific routes that comprise the aggregate.

```
route-policy bumping-aggregation
  set med +5
end-policy
```

If there are three matching more specific routes, the MED of the aggregate is the default plus 15; if there are seventeen more specific routes, the MED of the aggregate is the default plus 85.

The order that the aggregation policy is applied to prefix paths is deterministic but unspecified. That is, a given set of routes always appears in the same order, but there is no way to predict the order.

A drop in aggregation policy does not prevent generation of an aggregate, but it does prevent the current more specific route from contributing to the aggregate. If another more specific route gives the route a pass, the aggregate is generated. Only one more specific pass is required to generate an aggregate.

Policy Statements

Four types of policy statements exist: remark, disposition (drop and pass), action (set), and if (comparator).

Remark

A remark is text attached to policy configuration but otherwise ignored by the policy language parser. Remarks are useful for documenting parts of a policy. The syntax for a remark is text that has each line prepended with a pound sign (#):

```
# This is a simple one-line remark.

# This
# is a remark
# comprising multiple
# lines.
```

In general, remarks are used between complete statements or elements of a set. Remarks are not supported in the middle of statements or within an inline set definition.

Unlike traditional !-comments in the CLI, RPL remarks persist through reboots and when configurations are saved to disk or a TFTP server and then loaded back onto the router.

Disposition

If a policy modifies a route, by default the policy accepts the route. RPL provides a statement to force the opposite—the **drop** statement. If a policy matches a route and executes a drop, the policy does not accept the route. If a policy does not modify the route, by default the route is dropped. To prevent the route from being dropped, the **pass** statement is used.

The **drop** statement indicates that the action to take is to discard the route. When a route is dropped, no further execution of policy occurs. For example, if after executing the first two statements of a policy the **drop** statement is encountered, the policy stops and the route is discarded.

Note All policies have a default **drop** action at the end of execution.

The **pass** statement allows a policy to continue executing even though the route has not been modified. When a policy has finished executing, any route that has been modified in the policy or any route that has received a pass disposition in the policy, successfully passes the policy and completes the execution. If route policy B_rp is applied within route policy A_rp, execution continues from policy A_rp to policy B_rp and back to policy A_rp provided prefix is not dropped by policy B_rp.

```
route-policy A_rp
  set community (10:10)
  apply B_rp
end-policy
!

route-policy B_rp
  if destination in (121.23.0.0/16 le 32, 155.12.0.0/16 le 32) then
  set community (121:155) additive
  endif
end-policy
!
```

By default, a route is **dropped** at the end of policy processing unless either the policy **modifies** a route attribute or it passes the route by means of an explicit **pass** statement. For example, if route-policy B is applied within route-policy A, then execution continues from policy A to policy B and back to policy A, provided the prefix is not dropped by policy B.

```
route-policy A
   if as-path neighbor-is '123' then
   apply B
   policy statement N
end-policy
```

Whereas the following policies pass all routes that they evaluate.

```
route-policy PASS-ALL
pass
end-policy
```

```
route-policy SET-LPREF
set local-preference 200
end-policy
```

In addition to being implicitly dropped, a route may be dropped by an **explicit drop** statement. **Drop** statements cause a route to be dropped immediately so that no further policy processing is done. Note also that a **drop** statement overrides any previously processed **pass** statements or attribute modifications. For example, the following policy drops all routes. The first **pass** statement is executed, but is then immediately overridden by the **drop** statement. The second **pass** statement never gets executed.

```
route-policy DROP-EXAMPLE
pass
drop
pass
end-policy
```

When one policy applies another, it is as if the applied policy were copied into the right place in the applying policy, and then the same drop-and-pass semantics are put into effect. For example, policies ONE and TWO are equivalent to policy ONE-PRIME:

```
route-policy ONE
```

```
apply two
if as-path neighbor-is '123' then
pass
endif
end-policy

route-policy TWO
if destination in (10.0.0.0/16 le 32) then
drop
endif
end-policy

route-policy ONE-PRIME
if destination in (10.0.0.0/16 le 32) then
drop
endif
if as-path neighbor-is '123' then
pass
endif
end-policy
```

Because the effect of an **explicit drop** statement is immediate, routes in 10.0.0.0/16 le 32 are dropped without any further policy processing. Other routes are then considered to see if they were advertised by autonomous system 123. If they were advertised, they are passed; otherwise, they are implicitly dropped at the end of all policy processing.

The **done** statement indicates that the action to take is to stop executing the policy and accept the route. When encountering a **done** statement, the route is passed and no further policy statements are executed. All modifications made to the route prior to the **done** statement are still valid.

Action

An action is a sequence of primitive operations that modify a route. Most actions, but not all, are distinguished by the **set** keyword. In a route policy, actions can be grouped together. For example, the following is a route policy comprising three actions:

```
route-policy actions
set med 217
set community (12:34) additive
delete community in (12:56)
end-policy
```

If

In its simplest form, an **if** statement uses a conditional expression to decide which actions or dispositions should be taken for the given route. For example:

```
if as-path in as-path-set-1 then
drop
endif
```

The example indicates that any routes whose AS path is in the set as-path-set-1 are dropped. The contents of the **then** clause may be an arbitrary sequence of policy statements.

The following example contains two action statements:

```
if origin is igp then
set med 42
prepend as-path 73.5 5
endif
```

The CLI provides support for the **exit** command as an alternative to the **endif** command.

The **if** statement also permits an **else** clause, which is executed if the if condition is false:

```
if med eq 8 then
set community (12:34) additive
else
set community (12:56) additive
endif
```

The policy language also provides syntax, using the **elseif** keyword, to string together a sequence of tests:

```
if med eq 150 then
set local-preference 10
elseif med eq 200 then
set local-preference 60
elseif med eq 250 then
set local-preference 110
else
set local-preference 0
endif
```

The statements within an **if** statement may themselves be **if** statements, as shown in the following example:

```
if community matches-any (12:34,56:78) then
if med eq 150 then
drop
endif
set local-preference 100
endif
```

This policy example sets the value of the local preference attribute to 100 on any route that has a community value of 12:34 or 56:78 associated with it. However, if any of these routes has a MED value of 150, then these routes with either the community value of 12:34 or 56:78 and a MED of 150 are dropped.

Boolean Conditions

In the previous section describing the **if** statement, all of the examples use simple Boolean conditions that evaluate to either true or false. RPL also provides a way to build compound conditions from simple conditions by means of Boolean operators.

Three Boolean operators exist: negation (**not**), conjunction (**and**), and disjunction (**or**). In the policy language, negation has the highest precedence, followed by conjunction, and then by disjunction. Parentheses may be used to group compound conditions to override precedence or to improve readability.

The following simple condition:

```
med eq 42
```

is true only if the value of the MED in the route is 42, otherwise it is false.

A simple condition may also be negated using the **not** operator:

```
not next-hop in (10.0.2.2)
```

Any Boolean condition enclosed in parentheses is itself a Boolean condition:

```
(destination in prefix-list-1)
```

A compound condition takes either of two forms. It can be a simple expression followed by the **and** operator, itself followed by a simple condition:

```
med eq 42 and next-hop in (10.0.2.2)
```

A compound condition may also be a simpler expression followed by the **or** operator and then another simple condition:

```
origin is igp or origin is incomplete
```

An entire compound condition may be enclosed in parentheses:

```
(med eq 42 and next-hop in (10.0.2.2))
```

The parentheses may serve to make the grouping of subconditions more readable, or they may force the evaluation of a subcondition as a unit.

In the following example, the highest-precedence **not** operator applies only to the destination test, the **and** operator combines the result of the **not** expression with the community test, and the **or** operator combines that result with the MED test.

```
med eq 10 or not destination in (10.1.3.0/24) and community matches-any ([12..34]:[56..78])
```

With a set of parentheses to express the precedence, the result is the following:

```
 med eq 10 or ((not destination in (10.1.3.0/24)) and community matches-any
([12..34]:[56..78])
```

The following is another example of a complex expression:

```
(origin is igp or origin is incomplete or not med eq 42) and next-hop in (10.0.2.2)
```

The left conjunction is a compound condition enclosed in parentheses. The first simple condition of the inner compound condition tests the value of the origin attribute; if it is Interior Gateway Protocol (IGP), then the inner compound condition is true. Otherwise, the evaluation moves on to test the value of the origin attribute again, and if it is incomplete, then the inner compound condition is true. Otherwise, the evaluation moves to check the next component condition, which is a negation of a simple condition.

apply

As discussed in the sections on policy definitions and parameterization of policies, the **apply** command executes another policy (either parameterized or unparameterized) from within another policy, which allows for the reuse of common blocks of policy. When combined with the ability to parameterize common blocks of policy, the **apply** command becomes a powerful tool for reducing repetitive configuration.

Attach Points

Policies do not become useful until they are applied to routes, and for policies to be applied to routes they need to be made known to routing protocols. In BGP, for example, there are several situations where policies can be used, the most common of these is defining import and export policy. The policy attach point is the point in which an association is formed between a specific protocol entity, in this case a BGP neighbor, and a specific named policy. It is important to note that a verification step happens at this point. Each time a policy is attached, the given policy and any policies it may apply are checked to ensure that the policy can be validly used at that attach point. For example, if a user defines a policy that sets the IS-IS level attribute and then attempts to attach this policy as an inbound BGP policy, the attempt would be rejected because BGP routes do not carry IS-IS attributes. Likewise, when policies are modified that are in use, the attempt to modify the policy is verified against all current uses of the policy to ensure that the modification is compatible with the current uses.

Each protocol has a distinct definition of the set of attributes (commands) that compose a route. For example, BGP routes may have a community attribute, which is undefined in OSPF. Routes in IS-IS have a level attribute, which is unknown to BGP. Routes carried internally in the RIB may have a tag attribute.

When a policy is attached to a protocol, the protocol checks the policy to ensure the policy operates using route attributes known to the protocol. If the protocol uses unknown attributes, then the protocol rejects the attachment. For example, OSPF rejects attachment of a policy that tests the values of BGP communities.

The situation is made more complex by the fact that each protocol has access to at least two distinct route types. In addition to native protocol routes, for example BGP or IS-IS, some protocol policy attach points operate on RIB routes, which is the common central representation. Using BGP as an example, the protocol provides an attach point to apply policy to routes redistributed from the RIB to BGP. An attach point dealing with two different kinds of routes permits a mix of operations: RIB attribute operations for matching and BGP attribute operations for setting.

Note The protocol configuration rejects attempts to attach policies that perform unsupported operations.

The following sections describe the protocol attach points, including information on the attributes (commands) and operations that are valid for each attach point.

BGP Policy Attach Points

This section describes each of the BGP policy attach points and provides a summary of the BGP attributes and operators.

Additional-Path

The additional-path attach point provides increased control based on various attribute match operations. This attach point is used to decide whether a route-policy should be used to select additional-paths for a BGP speaker to be able to send multiple paths for the prefix.

The add path enables BGP prefix independent convergence (PIC) at the edge routers.

This example shows how to set a route-policy "add-path-policy" to be used for enabling selection of additional paths:

```
router bgp 100
 address-family ipv4 unicast
 additional-paths selection route-policy add-path-policy
```

Dampening

The dampening attach point controls the default route-dampening behavior within BGP. Unless overridden by a more specific policy on the associate peer, all routes in BGP apply the associated policy to set their dampening attributes.

The following policy sets dampening values for BGP IPv4 unicast routes. Those routes that are more specific than a /25 take longer to recover after they are dampened than the routes that are less specific than /25.

Note When the dampening policy runs for a route, then the last "set dampening" statement that is encountered, takes effect.

- If a "drop" statement is encountered, then the route is not dampened; even if the "set dampening" statement is encountered.
- If a "pass" or "done" statement is encountered but not the "set dampening" statement, then the route is dampened using the default dampening parameters.

For example:

- When policy1 applies another policy that is called policy2 and if a "pass" statement is encountered in policy2, then policy2 exits and continues to execute policy1.
- If a "done" statement is encountered in policy2, then both policy1 and policy2 exits immediately.

```
route-policy sample_damp
  if destination in (0.0.0.0/0 ge 25) then
    set dampening halflife 30 others default
  else
    set dampening halflife 20 others default
  endif
end-policy

router bgp 2
  address-family ipv4 unicast
```

```
    bgp dampening route-policy sample_damp
    .
    .
    .
```

Default Originate

The default originate attach point allows the default route (0.0.0.0/0) to be conditionally generated and advertised to a peer, based on the presence of other routes. It accomplishes this configuration by evaluating the associated policy against routes in the Routing Information Base (RIB). If any routes pass the policy, the default route is generated and sent to the relevant peer.

The following policy generates and sends a default-route to the BGP neighbor 10.0.0.1 if any routes that match 10.0.0.0/8 ge 8 le 32 are present in the RIB.

```
route-policy sample-originate
  if rib-has-route in (10.0.0.0/8 ge 8 le 32) then
     pass
  endif
end-policy

router bgp 2
  neighbor 10.0.0.1
    remote-as 3
    address-family ipv4 unicast
    default-originate policy sample-originate
    .
    .
    .
```

Neighbor Export

The neighbor export attach point selects the BGP routes to send to a given peer or group of peers. The routes are selected by running the set of possible BGP routes through the associated policy. Any routes that pass the policy are then sent as updates to the peer or group of peers. The routes that are sent may have had their BGP attributes altered by the policy that has been applied.

The following policy sends all BGP routes to neighbor 10.0.0.5. Routes that are tagged with any community in the range 2:100 to 2:200 are sent with a MED of 100 and a community of 2:666. The rest of the routes are sent with a MED of 200 and a community of 2:200.

```
route-policy sample-export
  if community matches-any (2:[100-200]) then
    set med 100
    set community (2:666)
  else
    set med 200
    set community (2:200)
  endif
end-policy

router bgp 2
  neighbor 10.0.0.5
    remote-as 3
  address-family ipv4 unicast
    route-policy sample-export out
    .
    .
```

.

Neighbor Import

The neighbor import attach point controls the reception of routes from a specific peer. All routes that are received by a peer are run through the attached policy. Any routes that pass the attached policy are passed to the BGP Routing Information Base (BRIB) as possible candidates for selection as best path routes.

When a BGP import policy is modified, it is necessary to rerun all the routes that have been received from that peer against the new policy. The modified policy may now discard routes that were previously allowed through, allow through previously discarded routes, or change the way the routes are modified. A new configuration option in BGP (**bgp auto-policy-soft-reset**) that allows this modification to happen automatically in cases for which either soft reconfiguration is configured or the BGP route-refresh capability has been negotiated.

The following example shows how to receive routes from neighbor 10.0.0.1. Any routes received with the community 3:100 have their local preference set to 100 and their community tag set to 2:666. All other routes received from this peer have their local preference set to 200 and their community tag set to 2:200.

```
route-policy sample_import
  if community matches-any (3:100) then
    set local-preference 100
    set community (2:666)
  else
    set local-preference 200
    set community (2:200)
  endif
end-policy

router bgp 2
  neighbor 10.0.0.1
    remote-as 3
    address-family ipv4 unicast
      route-policy sample_import in
      .
      .
      .
```

Network

The network attach point controls the injection of routes from the RIB into BGP. A route policy attached at this point is able to set any of the valid BGP attributes on the routes that are being injected.

The following example shows a route policy attached at the network attach point that sets the well-known community no-export for any routes more specific than /24:

```
route-policy NetworkControl
  if destination in (0.0.0.0/0 ge 25) then
    set community (no-export) additive
  endif
end-policy

router bgp 2
  address-family ipv4 unicast
    network 172.16.0.5/27 route-policy NetworkControl
```

Redistribute

The redistribute attach point allows routes from other sources to be advertised by BGP. The policy attached at this point is able to set any of the valid BGP attributes on the routes that are being redistributed. Likewise, selection operators allow a user to control what route sources are being redistributed and which routes from those sources.

The following example shows how to redistribute all routes from OSPF instance 12 into BGP. If OSPF were carrying a default route, it is dropped. Routes carrying a tag of 10 have their local preference set to 300 and the community value of 2:666 and no-advertise attached. All other routes have their local preference set to 200 and a community value of 2:100 set.

```
route-policy sample_redistribute
  if destination in (0.0.0.0/0) then
    drop
  endif
  if tag eq 10 then
     set local-preference 300
     set community (2:666, no-advertise)
  else
    set local-preference 200
    set community (2:100)
  endif
end-policy

router bgp 2
  address-family ipv4 unicast
    redistribute ospf 12 route-policy sample_redistribute
    .
    .
```

Show BGP

The show bgp attach point allows the user to display selected BGP routes that pass the given policy. Any routes that are not dropped by the attached policy are displayed in a manner similar to the output of the **show bgp** command.

In the following example, the **show bgp route-policy** command is used to display any BGP routes carrying a MED of 5:

```
route-policy sample-display
  if med eq 5 then
    pass
  endif
end-policy
!
show bgp route-policy sample-display
```

A **show bgp policy route-policy** command also exists, which runs all routes in the RIB past the named policy as if the RIB were an outbound BGP policy. This command then displays what each route looked like before it was modified and after it was modified, as shown in the following example:

```
show rpl route-policy test2

route-policy test2
  if (destination in  (10.0.0.0/8 ge 8 le 32)) then
```

```
    set med 333
  endif
end-policy
!
```

show bgp

```
BGP router identifier 10.0.0.1, local AS number 2
BGP main routing table version 11
BGP scan interval 60 secs
Status codes:s suppressed, d damped, h history, * valid, > best
             i - internal, S stale
Origin codes:i - IGP, e - EGP, ? - incomplete
   Network            Next Hop            Metric LocPrf Weight Path
*> 10.0.0.0           10.0.1.2                10             0 3 ?
*> 10.0.0.0/9         10.0.1.2                10             0 3 ?
*> 10.0.0.0/10        10.0.1.2                10             0 3 ?
*> 10.0.0.0/11        10.0.1.2                10             0 3 ?
*> 10.1.0.0/16        10.0.1.2                10             0 3 ?
*> 10.3.30.0/24       10.0.1.2                10             0 3 ?
*> 10.3.30.128/25     10.0.1.2                10             0 3 ?
*> 10.128.0.0/9       10.0.1.2                10             0 3 ?
*> 10.255.0.0/24      10.0.101.2            1000    555      0 100 e
*> 10.255.64.0/24     10.0.101.2            1000    555      0 100 e
....
```

show bgp policy route-policy test2

```
10.0.0.0/8 is advertised to 10.0.101.2

  Path info:
    neighbor:10.0.1.2        neighbor router id:10.0.1.2
    valid  external  best
  Attributes after inbound policy was applied:
    next hop:10.0.1.2
    MET ORG AS
    origin:incomplete  neighbor as:3  metric:10
    aspath:3
  Attributes after outbound policy was applied:
    next hop:10.0.1.2
    MET ORG AS
    origin:incomplete  neighbor as:3  metric:333
    aspath:2 3
...
```

Table Policy

The table policy attach point allows the user to configure traffic-index values on routes as they are installed into the global routing table. This attach point supports the BGP policy accounting feature. BGP policy accounting uses the traffic indexes that are set on the BGP routes to track various counters. This way, router operators can select different sets of BGP route attributes using the matching operations and then set different traffic indexes for each different class of route they are interested in tracking.

The following example shows how to set the traffic index to 10 in IPv4 unicast routes that originated from autonomous system 10.33. Likewise, any IPv4 unicast routes that originated from autonomous system 11.60 have their traffic index set to 11 when they are installed into the FIB. These traffic indexes are then used to count traffic being forwarded on these routes inline cards by enabling the BGP policy accounting counters on the interfaces of interest.

```
route-policy sample-table
  if as-path originates-from ‘10.33’ then
    set traffic-index 10
  elseif as-path originates-from ‘11.60’ then
    set traffic-index 11
  endif
end-policy

router bgp 2
  address-family ipv4 unicast
    table-policy sample-table
    .
    .
    .
```

Import

The import attach point provides control over the import of routes from the global VPN IPv4 table to a particular VPN routing and forwarding (VRF) instance.

For Layer 3 VPN networks, provider edge (PE) routers learn of VPN IPv4 routes through the Multiprotocol Internal Border Gateway Protocol (MP-iBGP) from other PE routers and automatically filters out route announcements that do not contain route targets that match any import route targets of its VRFs.

This automatic route filtering happens without RPL configuration; however, to provide more control over the import of routes in a VRF, you can configure a VRF import policy.

The following example shows how to perform matches based on a route target extended community and then sets the next hop. If the route has route target value 10:91, then the next hop is set to 172.16.0.1. If the route has route target value 11:92, then the next hop is set to 172.16.0.2. If the route has Site-of-Origin (SoO) value 10:111111 or 10:111222, then the route is dropped. All other non-matching routes are dropped.

When you configure import route policy for a particular VRF, you must define the import route-target values. Configuring **import route-policy** command does not take effect until you configure the **import route-target** command with the route-target value. The import route target value acts as a first-level filter. The import policy that you configure using the **import route-policy** command acts as a second-level filter.

```
route-policy bgpvrf_import
  if extcommunity rt matches-any (10:91) then
    set next-hop 172.16.0.1
  elseif extcommunity rt matches-every (11:92) then
    set next-hop 172.16.0.2
  elseif extcommunity soo matches-any (10:111111, 10:111222) then
    pass
  endif
end-policy

vrf vrf_import
  address-family ipv4 unicast
    import route-policy bgpvrf_import
    .
    .
    .


import route-target
        65001:2200
       !
          export route-target
          65001:2201
```

Export

The export attach point provides control over the export of routes from a particular VRF to a global VPN IPv4 table.

For Layer 3 VPN networks, export route targets are added to the VPN IPv4 routes when VRF IPv4 routes are converted into VPN IPv4 routes and advertised through the MP-iBGP to other PE routers (or flow from one VRF to another within a PE router).

A set of export route targets is configured with the VRF without RPL configuration; however, to set route targets conditionally, you can configure a VRF export policy.

The following example shows some match and set operations supported for the export route policy. If a route matches 172.16.1.0/24 then the route target extended community is set to 10:101, and the weight is set to 211. If the route does not match 172.16.1.0/24 but the origin of the route is egp, then the local preference is set to 212 and the route target extended community is set to 10:101. If the route does not match those specified criteria, then the route target extended community 10:111222 is added to the route. In addition, RT 10:111222 is added to the route that matches any of the previous conditions as well.

```
route-policy bgpvrf_export
  if destination in (172.16.1.0/24) then
    set extcommunity rt (10:101)
    set weight 211
  elseif origin is egp then
    set local-preference 212
    set extcommunity rt (10:101)
  endif
  set extcommunity rt (10:111222) additive
end-policy

vrf vrf-export
  address-family ipv4 unicast
    export route-policy bgpvrf-export
    .
    .
    .
```

Retain Route-Target

The retain route target attach point within BGP allows the specification of match criteria based only on route target extended community. The attach point is useful at the route reflector (RR) or at the Autonomous System Boundary Router (ASBR).

Typically, an RR has to retain all IPv4 VPN routes to peer with its PE routers. These PEs might require routers tagged with different route target IPv4 VPN routes resulting in non-scalable RRs. You can achieve scalability if you configure an RR to retain routes with a defined set of route target extended communities, and a specific set of VPNs to service.

Another reason to use this attach point is for an ASBR. ASBRs do not require that VRFs be configured, but need this configuration to retain the IPv4 VPN prefix information.

The following example shows how to configure the route policy retainer and apply it to the retain route target attach point. The route is accepted if the route contains route target extended communities 10:615, 10:6150, and 15.15.15.15.:15. All other non-matching routes are dropped.

```
extcommunity-set rt rtset1
  0:615,
  10:6150,
```

```
..15.15.15.15.:15
  end-set

route-policy retainer
  if extcommunity rt matches-any rtset1 then
    pass
  endif
end-policy

router bgp 2
  address-family vpnv4 unicast
    retain route-target route-policy retainer
    .
    .
    .
```

Allocate-Label

The allocate-label attach point provides increased control based on various attribute match operations. This attach point is typically used in inter-AS option C to decide whether the label should be allocated or not when sending updates to the neighbor for the IPv4 labeled unicast address family. The attribute setting actions supported are for pass and drop.

Label-Mode

The label-mode attachpoint provides facility to choose label mode based on arbitrary match criteria such as prefix value, community. This attach point is typically used to set the type of label mode to per-ce or per-vrf or per-prefix based on deployment preferences. The attribute setting actions supported are for pass and drop.

Neighbor-ORF

The neighbor-orf attach point provides the filtering of incoming BGP route updates using only prefix-based matching. In addition to using this as an inbound filter, the prefixes and disposition (drop or pass) are sent to upstream neighbors as an Outbound Route Filter (ORF) to allow them to perform filtering.

The following example shows how to configure a route policy orf-preset and apply it to the neighbor ORF attach point. The prefix of the route is dropped if it matches any prefix specified in orf-preset (172.16.1.0/24, 172.16.5.0/24, 172.16.11.0/24). In addition to this inbound filtering, BGP also sends these prefix entries to the upstream neighbor with a permit or deny so that the neighbor can filter updates before sending them on to their destination.

```
prefix-set orf-preset
  172.16.1.0/24,
  172.16.5.0/24,
  172.16.11.0/24
end-set

route-policy policy-orf
  if orf prefix in orf-preset then
    drop
  endif
  if orf prefix in (172.16.3.0/24, 172.16.7.0/24, 172.16.13.0/24) then
    pass
  endif

router bgp 2
  neighbor 1.1.1.1
    remote-as 3
```

```
    address-family ipv4 unicast
      orf route-policy policy-orf
    .
    .
    .
```

Next-hop

The next-hop attach point provides increased control based on protocol and prefix-based match operations. The attach point is typically used to decide whether to act on a next-hop notification (up or down) event.

Support for next-hop tracking allows BGP to monitor reachability for routes in the Routing Information Base (RIB) that can directly affect BGP prefixes. The route policy at the BGP next-hop attach point helps limit notifications delivered to BGP for specific prefixes. The route policy is applied on RIB routes. Typically, route policies are used in conjunction with next-hop tracking to monitor non-BGP routes.

The following example shows how to configure the BGP next-hop tracking feature using a route policy to monitor static or connected routes with the prefix 10.0.0.0 and prefix length 8.

```
route-policy nxthp_policy_A
  if destination in (10.0.0.0/8) and protocol in (static, connected) then
    pass
  endif
end-policy

router bgp 2
  address-family ipv4 unicast
    nexthop route-policy nxthp_policy_A
      .
      .
      .
```

Clear-Policy

The clear-policy attach point provides increased control based on various AS path match operations when using a **clear bgp** command. This attach point is typically used to decide whether to clear BGP flap statistics based on AS-path-based match operations.

The following example shows how to configure a route policy where the in operator evaluates to true if one or more of the regular expression matches in the set my-as-set successfully match the AS path associated with the route. If it is a match, then the **clear** command clears the associated flap statistics.

```
as-path-set my-as-set
  ios-regex '_12$',
  ios-regex '_13$'
end-set

route-policy policy_a
  if as-path in my-as-set then
    pass
  else
    drop
  endif
end-policy

clear bgp ipv4 unicast flap-statistics route-policy policy_a
```

Debug

The debug attach point provides increased control based on prefix-based match operations. This attach point is typically used to filter debug output for various BGP commands based on the prefix of the route.

The following example shows how to configure a route policy that will only pass the prefix 20.0.0.0 with prefix length 8; therefore, the debug output shows up only for that prefix.

```
route-policy policy_b
  if destination in (10.0.0.0/8) then
    pass
  else
    drop

  endif
end-policy


debug bgp update  route-policy policy_b
```

BGP Attributes and Operators

This table summarizes the BGP attributes and operators per attach points.

Table 2: BGP Attributes and Operators

Attach Point	Attribute	Match	Set
aggregation	as-path	in is-local length neighbor-is originates-from passes-through unique-length	—
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—
	community	is-empty matches-any matches-every	set set additive delete in delete not in delete all
	destination	in	—
	extcommunity cost	—	set set additive
	local-preference	is, ge, le, eq	set
	med	is, eg, ge, le	setset +set -
	next-hop	in	set
	origin	is	set
	source	in	—
	suppress-route	—	suppress-route
	weight	—	set

Attach Point	Attribute	Match	Set
allocate-label	as-path	in is-local length neighbor-is originates-from passes-through unique-length	—
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—
	community	is-empty matches-any matches-every	—
	destination	in	—
	label	—	set
	local-preference	is, ge, le, eq	—
	med	is, eg, ge, le	—
	next-hop	in	—
	origin	is	—
	source	in	—
clear-policy	as-path	in is-local length neighbor-is originates-from passes-through unique-length	—
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—

Attach Point	Attribute	Match	Set
dampening	as-path	in is-local length neighbor-is originates-from passes-through unique-length	—
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—
	community	is-empty matches-any matches-every	—
	dampening	—/	set dampening
	destination	in	—
	local-preference	is, ge, le, eq	—
	med	is, eg, ge, le	—
	next-hop	in	—
	origin	is	—
	source	in	—
debug	destination	in	—
default originate	med	—	set set + set -
	rib-has-route	in	—

Attach Point	Attribute	Match	Set
neighbor-in	as-path	in is-local length NA neighbor-is originates-from passes-through unique-length	prepend prepend most-recent remove as-path private-as replace
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—
	communitycommunity with ‘peeras’	is-empty matches-any matches-every	set set additive delete-in delete-not-in delete-all
	destination	in	—
	extcommunity cost	—	set set additive
	extcommunity rt	is-empty matches-any matches-every matches-within	set additive delete-in delete-not-in delete-all
	extcommunity soo	is-empty matches-any matches-every matches-within	—
	local-preference	is, ge, le, eq	set
	med	is, eg, ge, le	set set + set -

Attach Point	Attribute	Match	Set
	next-hop	in	set set peer address
	origin	is	set
	route-aggregated	route-aggregated	NA
	source	in	—
	weight	—	set

Attach Point	Attribute	Match	Set
neighbor-out	as-path	in is-local length — neighbor-is originates-from passes-through unique-length	prepend prepend most-recent remove as-path private-as replace
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—
	communitycommunity with ‘peeras’	is-empty matches-any matches-every	set set additive delete-in delete-not-in delete-all
	destination	in	—
	extcommunity cost	—	set set additive
	extcommunity rt	is-empty matches-any matches-every matches-within	set additive delete-in delete-not-in delete-all
	extcommunity soo	is-empty matches-any matches-every matches-within	—
	local-preference	is, ge, le, eq	set
	med	is, eg, ge, le	

Attach Point	Attribute	Match	Set
			set set + set - set max-unreachable set igp-cost
	next-hop	in	set set self
	origin	is	set
	path-type	is	—
	rd	in	—
	route-aggregated	route-aggregated	—
	source	in	—
	unsuppress-route	—	unsuppress-route
	vpn-distinguisher	—	set
neighbor-orf	orf-prefix	in	n/a

Attach Point	Attribute	Match	Set
network	as-path	—	prepend
	community	—	set set additive delete-in delete-not-in delete-all
	destination	in	—
	extcommunity cost	—	set set additive
	mpls-label	route-has-label	—
	local-preference	—	set
	med	—	set set+ set-
	next-hop	in	set
	origin	—	set
	route-type	is	—
	tag	is, ge, le, eq	—
	weight	—	set
next-hop	destination	in	—
	protocol	is,in	—
	source	in	—

Attach Point	Attribute	Match	Set
redistribute	as-path	—	prepend
	community	—	set set additive delete in delete not in delete all
	destination	in	—
	extcommunity cost	—	setset additive
	local-preference	—	set
	med	—	set set+ set-
	next-hop	in	set
	origin	—	set
	mpls-label	route-has-label	—
	route-type	is	—
	tag	is, eq, ge, le	—
	weight	—	set
retain-rt	extcommunity rt	is-empty matches-any matches-every matches-within	—

Attach Point	Attribute	Match	Set
show	as-path	in is-local length neighbor-is originates-from passes-through unique-length	—
	as-path-length	is, ge, le, eq	—
	as-path-unique-length	is, ge, le, eq	—
	community	is-empty matches-any matches-every	—
	destination	in	—
	extcommunity rt	is-empty matches-any matches-every matches-within	—
	extcommunity soo	is-empty matches-any matches-every matches-within	—
	med	is, eg, ge, le	—
	next-hop	in	—
	origin	is	—
	source	in	—

Some BGP route attributes are inaccessible from some BGP attach points for various reasons. For example, the **set med igp-cost only** command makes sense when there is a configured igp-cost to provide a source value.

This table summarizes which operations are valid and where they are valid.

Table 3: Restricted BGP Operations by Attach Point

Command	import	export	aggregation	redistribution
prepend as-path most-recent	eBGP only	eBGP only	n/a	n/a
replace as-path	eBGP only	eBGP only	n/a	n/a
set med igp-cost	forbidden	eBGP only	forbidden	forbidden
set weight	n/a	forbidden	n/a	n/a
suppress	forbidden	forbidden	n/a	forbidden

Default-Information Originate

The default-information originate attach point allows the user to conditionally inject the default route 0.0.0.0/0 into the OSPF link-state database, which is done by evaluating the attached policy. If any routes in the local RIB pass the policy, then the default route is inserted into the link-state database.

The following example shows how to generate a default route if any of the routes that match 10.0.0.0/8 ge 8 le 25 are present in the RIB:

```
route-policy ospf-originate
  if rib-has-route in (10.0.0.0/8 ge 8 le 25) then
    pass
  endif
end-policy

router ospf 1
  default-information originate policy ospf-originate
  .
  .
  .
```

OSPF Policy Attach Points

This section describes each of the OSPF policy attach points and provides a summary of the OSPF attributes and operators.

Redistribute

The redistribute attach point within OSPF injects routes from other routing protocol sources into the OSPF link-state database, which is done by selecting the routes it wants to import from each protocol. It then sets the OSPF parameters of cost and metric type. The policy can control how the routes are injected into OSPF by using the **set metric-type** or **set ospf-metric** command.

The following example shows how to redistribute routes from IS-IS instance instance_10 into OSPF instance 1 using the policy OSPF-redist. The policy sets the metric type to type-2 for all redistributed routes. IS-IS routes with a tag of 10 have their cost set to 100, and IS-IS routes with a tag of 20 have their OSPF cost set

to 200. Any IS-IS routes not carrying a tag of either 10 or 20 are not be redistributed into the OSPF link-state database.

```
route-policy OSPF-redist
  set metric-type type-2
  if tag eq 10 then

 ..set ospf-metric  2
  elseif tag eq 20 then

 ..set ospf-metric   3
  else
    drop
  endif
end-policy
router ospf 1
  redistribute isis instance_10 policy OSPF-redist
  .
  .
  .
```

Area-in

The area-in attach point within OSPF allows you to filter inbound OSPF type-3 summary link-state advertisements (LSAs). The attach point provides prefix-based matching and hence increased control for filtering type-3 summary LSAs.

The following example shows how to configure the prefix for OSPF summary LSAs. If the prefix matches any of 10 .105.3.0/24, 10 .105.7.0/24, 10 .105.13.0/24, it is accepted. If the prefix matches any of 10 .106.3.0/24, 10 .106.7.0/24, 10 .106.13.0/24, it is dropped.

```
  route-policy OSPF-area-in
    if destination in (10
.105.3.0/24, 10
.105.7.0/24, 10
.105.13.0/24) then
      drop
    endif
    if destination in (10
.106.3.0/24, 10
.106.7.0/24, 10
.106.13.0/24) then
      pass
    endif
  end-policy

  router ospf 1
    area 1
      route-policy OSPF-area-in in
```

Area-out

The area-out attach point within OSPF allows you to filter outbound OSPF type-3 summary LSAs. The attach point provides prefix-based matching and, hence, increased control for filtering type-3 summary LSAs.

The following example shows how to configure the prefix for OSPF summary LSAs. If the prefix matches any of 11 .105.3.0/24, 11 .105.7.0/24, 11 .105.13.0/24, it is announced. If the prefix matches any of 10.105.3.0/24, 10 .105.7.0/24, 10 .105.13.0/24, it is dropped and not announced.

```
route-policy OSPF-area-out
    if destination in (10
.105.3.0/24, 10
.105.7.0/24, 10
.105.13.0/24) then
      drop
    endif
    if destination in (11
.105.3.0/24, 11
.105.7.0/24, 11
.105.13.0/24) then
      pass
    endif
  end-policy

  router ospf 1
    area 1
      route-policy OSPF-area-out out
```

OSPF Attributes and Operators

This table summarizes the OSPF attributes and operators per attach points.

Table 4: OSPF Attributes and Operators

Attach Point	Attribute	Match	Set
default-information originate	ospf-metric	—	set
	metric-type	—	set
	tag	—	set
	rib-has-route	in	—
redistribute	destination	in	—
	metric-type	—	set
	ospf-metric	—	set
	next-hop	in	—
	mpls-label	route-has-label	—
	rib-metric	is, le, ge, eq	n/a
	route-type	is	—
	tag	is, eq, ge, le	set
area-in	destination	in	—
area-out	destination	in	—

Attach Point	Attribute	Match	Set
spf-prefix-priority	destination	in	n/a
	spf-priority	n/a	set
	tag	is, le, ge, eq	n/a

Distribute-list in

The distribute-list in attach point within OSPF allows use of route policies to filter OSPF prefixes. The distribute-list in route-policy can be configured at OSPF instance, area, and interface levels. The route-policy used in the distribute-list in command supports match statements, "destination" and "rib-metric". The "set" commands are not supported in the route-policy.

These are examples of valid route-policies for "distribute-list in":

```
route-policy DEST
  if destination in (10.10.10.10/32) then
    drop
  else
    pass
  endif
end-policy


route-policy METRIC
  if rib-metric ge 10 and rib-metric le 19 then
    drop
  else
    pass
  endif
end-policy


prefix-set R-PFX
  10.10.10.30
end-set

route-policy R-SET
  if destination in R-PFX and rib-metric le 20 then
    pass
  else
    drop
  endif
end-policy
```

OSPFv3 Policy Attach Points

This section describes each of the OSPFv3 policy attach points and provides a summary of the OSPFv3 attributes and operators.

Redistribute

The redistribute attach point within OSPFv3 injects routes from other routing protocol sources into the OSPFv3 link-state database, which is done by selecting the route types it wants to import from each protocol. It then

sets the OSPFv3 parameters of cost and metric type. The policy can control how the routes are injected into OSPFv3 by using the **metric type** command.

The following example shows how to redistribute routes from BGP instance 15 into OSPF instance 1 using the policy OSPFv3-redist. The policy sets the metric type to type-2 for all redistributed routes. BGP routes with a tag of 10 have their cost set to 100, and BGP routes with a tag of 20 have their OSPFv3 cost set to 200. Any BGP routes not carrying a tag of either 10 or 20 are not be redistributed into the OSPFv3 link-state database.

```
route-policy OSPFv3-redist
  set metric-type type-2
  if tag eq 10 then
    set extcommunity cost 100
  elseif tag eq 20 then
    set extcommunity cost 200
  else
    drop
  endif
end-policy

router ospfv3 1
  redistribute bgp 15 policy OSPFv3-redist
  .
  .
  .
```

OSPFv3 Attributes and Operators

This table summarizes the OSPFv3 attributes and operators per attach points.

Table 5: OSPFv3 Attributes and Operators

Attach Point	Attribute	Match	Set
default-information originate	ospf-metric	—	set
	metric-type	—	set
	tag	—	set
	rib-has-route	in	—
redistribute	destination	in	—
	ospf-metric	—	set
	metric-type	—	set
	route-type	is	—
	tag	is, eq, ge, le	—

IS-IS Policy Attach Points

This section describes each of the IS-IS policy attach points and provides a summary of the IS-IS attributes and operators.

Default-Information Originate

The default-information originate attach point within IS-IS allows the default route 0.0.0.0/0 to be conditionally injected into the IS-IS route database.

The following example shows how to generate an IPv4 unicast default route if any of the routes that match 10.0.0.0/8 ge 8 le 25 is present in the RIB. The cost of the IS-IS route is set to 100 and the level is set to level-1-2 on the default route that is injected into the IS-IS database.

```
route-policy isis-originate
  if rib-has-route in (10.0.0.0/8 ge 8 le 25) then

    set level level-1-2
  endif
end-policy

router isis instance_10
  address-family ipv4 unicast
    default-information originate policy isis_originate
    .
```

Inter-area-propagate

The inter-area-propagate attach point within IS-IS allows the prefixes to be conditionally propagated from one level to another level within the same IS-IS instance.

The following example shows how to allow prefixes to be leaked from the level 1 LSP into the level 2 LSP if any of the prefixes match 10.0.0.0/8 ge 8 le 25.

```
route-policy isis-propagate
  if destination in (10.0.0.0/8 ge 8 le 25) then
    pass
  endif
end-policy


router isis instance_10
  address-family ipv4 unicast
    propagate level 1 into level 2 policy isis-propagate
    .
```

Nondestructive Editing of Routing Policy

The Nondestructive Editing of Routing Policy changes the default exit behavior under routing policy configuration mode to terminate the configuration.

The default **exit** command acts as end-policy, end-set, or end-if. If the **exit** command is executed under route policy configuration mode, the changes are applied and configuration is updated. This destructs the existing policy. The **rpl set-exit-as-abort** command allows to overwrite the default behavior of the **exit** command under the route policy configuration mode.

Attached Policy Modification

Policies that are in use do, on occasion, need to be modified. In the traditional configuration model, a policy modification would be done by completely removing the policy and reentering re-entering it. However, this model allows for a window of time in which no policy is attached and default actions to be used, which is an opportunity for inconsistencies to exist. To close this window of opportunity, you can modify a policy in use at an attach point by respecifying it, which allows for policies that are in use to be changed, without having a window of time in which no policy is applied at the given attach point.

Note A route policy or set that is in use at an attach point cannot be removed because this removal would result in an undefined reference. An attempt to remove a route policy or set that is in use at an attach point results in an error message to the user.

Nonattached Policy Modification

As long as a given policy is not attached at an attach point, the policy is allowed to refer to nonexistent sets and policies. Configurations can be built that reference sets or policy blocks that are not yet defined, and then later those undefined policies and sets can be filled in. This method of building configurations gives much greater flexibility in policy definition. Every piece of policy you want to reference while defining a policy need not exist in the configuration. Thus, you can define a policy sample1 that references a policy sample2 using an apply statement even if the policy sample2 does not exist. Similarly, you can enter a policy statement that refers to a nonexistent set.

However, the existence of all referenced policies and sets is enforced when a policy is attached. Thus, if a user attempts to attach the policy sample1 with the reference to an undefined policy sample2 at an inbound BGP policy using the statement **neighbor 1.2.3.4 address-family ipv4 unicast policy sample1 in**, the configuration attempt is rejected because the policy sample2 does not exist.

Editing Routing Policy Configuration Elements

RPL is based on statements rather than on lines. That is, within the begin-end pair that brackets policy statements from the CLI, a new line is merely a separator, the same as a space character.

The CLI provides the means to enter and delete route policy statements. RPL provides a means to edit the contents of the policy between the begin-end brackets, using a text editor. The following text editors are available on the software for editing RPL policies:

- Nano (default)
- Emacs
- Vim

Editing Routing Policy Configuration Elements Using Emacs Editor

To edit the contents of a routing policy using the Emacs editor, use the following CLI command in XR EXEC mode:

```
edit
```

route-policy

name

emacs

A copy of the route policy is copied to a temporary file and the editor is launched. After editing, save the editor buffer by using the Ctrl-X and Ctrl-S keystrokes. To save and exit the editor, use the Ctrl-X and Ctrl-C keystrokes. When you quit the editor, the buffer is committed. If there are no parse errors, the configuration is committed:

```
RP/0/RP0/CPU0:router# edit route-policy policy_A
----------------------------------------
== MicroEMACS 3.8b () == rpl_edit.139281 ==
  if destination in (2001::/8) then
    drop
  endif
end-policy
!

== MicroEMACS 3.8b () == rpl_edit.139281 ==
Parsing.
83 bytes parsed in 1 sec (82)bytes/sec
Committing.
1 items committed in 1 sec (0)items/sec
Updating.
Updated Commit database in 1 sec
```

If there are parse errors, you are asked whether editing should continue:

```
RP/0/RP0/CPU0:router#edit route-policy policy_B
== MicroEMACS 3.8b () == rpl_edit.141738
route-policy policy_B
 set metric-type type_1
 if destination in (2001::/8) then
    drop
  endif
end-policy
!
== MicroEMACS 3.8b () == rpl_edit.141738 ==
Parsing.
105 bytes parsed in 1 sec (103)bytes/sec

% Syntax/Authorization errors in one or more commands.!! CONFIGURATION
FAILED DUE TO SYNTAX/AUTHORIZATION ERRORS
 set metric-type type_1
 if destination in (2001::/8) then
    drop
  endif
end-policy
!

Continue editing? [no]:
```

If you answer **yes**, the editor continues on the text buffer from where you left off. If you answer **no**, the running configuration is not changed and the editing session is ended.

Editing Routing Policy Configuration Elements Using Vim Editor

Editing elements of a routing policy with Vim (Vi IMproved) is similar to editing them with Emacs except for some feature differences such as the keystrokes to save and quit. To write to a current file and exit, use the **:wq** or **:x** or **ZZ** keystrokes. To quit and confirm, use the **:q** keystrokes. To quit and discard changes, use the **:q!** keystrokes.

You can reference detailed online documentation for Vim at this URL: http://www.vim.org/

Editing Routing Policy Configuration Elements Using CLI

The CLI allows you to enter and delete route policy statements. You can complete a policy configuration block by entering applicable commands such as **end-policy** or **end-set**. Alternatively, the CLI interpreter allows you to use the **exit** command to complete a policy configuration block. The **abort** command is used to discard the current policy configuration and return to mode.

Editing Routing Policy Configuration Elements Using Nano Editor

To edit the contents of a routing policy using the Nano editor, use the following CLI command in XR EXEC mode:

```
edit route-policy
  name
  nano
```

A copy of the route policy is copied to a temporary file and the editor is launched. After editing, enter Ctrl-X to save the file and exit the editor. The available editor commands are displayed on screen.

Detailed information on using the Nano editor is available at this URL: http://www.nano-editor.org/.

Not all Nano editor features are supported on the software.

Editing Routing Policy Language set elements Using XML

RPL supports editing set elements using XML. Entries can be appended, prepended, or deleted to an existing set without replacing it through XML.

Hierarchical Policy Conditions

The Hierarchical Policy Conditions feature enables the ability to specify a route policy within the "if" statement of another route policy. This ability enables route-policies to be applied for configurations that are based on hierarchical policies.

With the Hierarchical Policy Conditions feature, the software supports Apply Condition policies that can be used with various types of Boolean operators along with various other matching statements.

Apply Condition Policies

Apply Condition policies allow usage of a route-policy within an "if" statement of another route-policy.

Consider route-policy configurations *Parent*, *Child A*, and *Child B*:

```
route-policy ChildA
 if destination in (10.10.0.0/16) then
  set local-pref 111
 endif
end-policy
!

route-policy ChildB
 if as-path originates-from '222' then
  set community (333:222) additive
 endif
end-policy
!

route-policy Parent
 if apply ChildA and apply ChildB then
  set community (333:333) additive
 else
  set community (333:444) additive
 endif
end-policy
!
```

In the above scenarios, whenever the policy *Parent* is executed, the decision of the "if" condition in that is selected based on the result of policies *Child A* and *Child B*. The policy *Parent* is equivalent to policy *merged* as given below:

```
route-policy merged
 if destination in (10.10.0.0/16) and as-path originates-from '222' then
  set local-pref 111
  set community (333:222, 333:333) additive
 elseif destination in (10.10.0.0/16) then /*Only Policy ChildA is pass */
  set local-pref 111
  set community (333:444) additive /*From else block */
 elseif as-path originates-from '222' then /*Only Policy ChildB is pass */
  set community (333:222, 333:444) additive /*From else block */
 else
  set community (333:444) additive /*From else block */
 endif
end-policy
```

Apply Conditions can be used with parameters and are supported on all attach points and on all clients. Hierarchical Apply Conditions can be used without any constraints on a cascaded level.

Existing route policy semantics can be expanded to include this Apply Condition:

```
Route-policy policy_name
 If apply policyA and apply policyB then
      Set med 100
 Else if not apply policyD then
      Set med 200
 Else
```

```
    Set med 300
 Endif
End-policy
```

Behavior of pass/drop/done RPL Statements for Simple Hierarchical Policies

This table describes the behavior of **pass**/**drop**/**done** RPL statements, with a possible sequence for executing the **done** statement for Simple Hierarchical Policies.

Route-policies with simple hierarchical policies	Possible done statement execution sequence	Behavior
pass	**pass** Continue_list	Marks the prefix as "acceptable" and continues with execution of continue_list statements.
drop	Stmts_list **drop**	Rejects the route immediately on hitting the **drop** statement and stops policy execution.
done	Stmts_list **done**	Accepts the route immediately on hitting the **done** statement and stops policy execution.
pass followed by **done**	**pass** Statement_list **done**	Exits immediately at the **done** statement with "accept route".
drop followed by **done**	**drop** Statement list **done**	This is an invalid scenario at execution point of time. Policy terminates execution at the **drop** statement itself, without going through the statement list or the **done** statement; the prefix will be rejected or dropped.

Behavior of pass/drop/done RPL Statements for Hierarchical Policy Conditions

This section describes the behavior of **pass**/**drop**/**done** RPL statements, with a possible sequence for executing the **done** statement for Hierarchical Policy Conditions.

Terminology for policy execution: "true-path", "false-path", and "continue-path".

```
Route-policy parent
  If apply hierarchical_policy_condition then
     TRUE-PATH         : if hierarchical_policy_condition  returns TRUE then this path will
 be executed.
  Else
     FALSE-PATH       : if hierarchical_policy_condition  returns FALSE then this path will
 be executed.
  End-if
  CONTINUE-PATH             : Irrespective of the TRUE/FALSE this path will be executed.
 End-policy
```

Hierarchical policy conditions	Possible done statement execution sequence	Behavior
pass	**pass** Continue_list	Marks the return value as "true" and continues execution within the same policy condition. If there is no statement after "**pass**", returns "true".
pass followed by **done**	**pass** or **set** action statement Stmt_list **done**	Marks the return value as "true" and continues execution till the **done** statement. Returns "true" to the apply policy condition to take "true-path".
done	Stmt_list without **pass** or **set** operation DONE	Returns " false". Condition takes "false-path".
drop	Stmt_list **drop** Stmt_list	The prefix is dropped or rejected.

Nested Wildcard Apply Policy

The hierarchical constructs of Routing Policy Language (RPL) allows one policy to refer to another policy. The referred or called policy is known as a child policy. The policy from which another policy is referred is called calling or parent policy. A calling or parent policy can nest multiple child policies for attachment to a common set of BGP neighbors. The nested wildcard apply policy allows wildcard (*) based apply nesting. The wildcard operation permits declaration of a generic apply statement that calls all policies that contain a specific defined set of alphanumeric characters, defined on the router.

A wildcard is specified by placing an asterisk (*) at the end of the policy name in an apply statement. Passing parameters to wildcard policy is not supported. The wildcard indicates that any value for that portion of the apply policy matches.

To illustrate nested wildcard apply policy, consider this policy hierarchy:

```
route-policy Nested_Wilcard
apply service_policy_customer*
end-policy

route-policy service_policy_customer_a
if destination in prfx_set_customer_a  then
set extcommunity rt (1:1) additive
endif
end-policy

route-policy service_policy_customer_b
if destination in prfx_set_customer_b then
set extcommunity rt (1:1) additive
endif
end-policy
```

```
route-policy service_policy_customer_c
if destination in prfx_set_customer_c then
set extcommunity rt (1:1) additive
endif
end-policy
```

Here, a single parent apply statement (apply service_policy_customer*) calls (inherits) all child polices that contain the identified character string "service_policy_customer". As each child policy is defined globally, the parent dynamically nests the child policies based on the policy name. The parent is configured once and inherits each child policy on demand. There is no direct association between the parent and the child policies beyond the wildcard match statement.

VRF Import Policy Enhancement

The VRF RPL based import policy feature provides the ability to perform import operation based solely on import route-policy, by matching on route-targets (RTs) and other criteria specified within the policy. No need to explicitly configure import RTs under global VRF-address family configuration mode. If the import RTs and import route-policy is already defined, then the routes will be imported from RTs configured under import RT and then follows the route-policy attached at import route-policy.

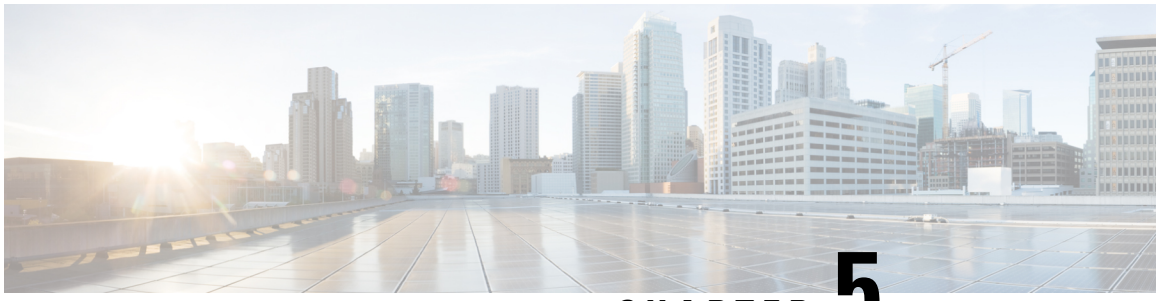
Use the **source rt import-policy** command under VRF sub-mode of VPN address-family configuration mode to enable this feature.

Match Aggregated Route

The Match Aggregated Route feature helps to match BGP aggregated route from the non-aggregated route. BGP can aggregate a group of routes into a single prefix before sending updates to a neighbor. With Match Aggregated Route feature, route policy separates this aggregated route from other routes.

Remove Private AS in Inbound Policy

BGP appends its own as-path before sending out packets to neighbors. When a packet traverses multiple iBGP neighbors, the as-path structure will have many private autonomous systems (AS) in them. The Remove Private AS in Inbound Policy will give the capability to delete those private autonomous systems using RPL route-policy. The **remove as-path private-as** command removes autonomous systems (AS) with AS number 64512 through 65535.



CHAPTER 5

Implementing Static Routes

Static routes are user-defined routes that cause packets moving between a source and a destination to take a specified path. Static routes can be important if the software cannot build a route to a particular destination. They are useful for specifying a gateway of last resort to which all unroutable packets are sent.

References for Static Routes, on page 190 provides additional conceptual information on static routes.

This module describes how to implement static routes.

Restrictions for Implementing Static Routes

These restrictions apply while implementing Static Routes:

- Static routing to an indirect next hop, (any prefix learnt through the RIB and may be more specific over the AIB), that is part of a local subnet requires configuring static routes in the global table indicating the egress interfaces as next hop. To avoid forward drop, configure static routes in the global table indicating the next-hop IP address to be the next hop.
- Generally, a route is learnt from the AIB in the global table and is installed in the FIB. However, this behavior will not be replicated to leaked prefixes. This could lead to inconsistencies in forwarding behavior.

Configure Static Route

Static routes are entirely user configurable and can point to a next-hop interface, next-hop IP address, or both. In the software, if an interface was specified, then the static route is installed in the Routing Information Base (RIB) if the interface is reachable. If an interface was not specified, the route is installed if the next-hop address

is reachable. The only exception to this configuration is when a static route is configured with the permanent attribute, in which case it is installed in RIB regardless of reachability.

This task explains how to configure a static route.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router static**

Example:

```
RP/0/RP0/CPU0:router(config)# router static
```

Enters static route configuration mode.

Step 3 **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-static)# vrf vrf_A
```

(Optional) Enters VRF configuration mode.

If a VRF is not specified, the static route is configured under the default VRF.

Step 4 **address-family** { **ipv4** | **ipv6** } { **unicast** | **multicast** }

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf)# address-family ipv4 unicast
```

Enters address family mode.

Step 5 *prefix mask* [**vrf** *vrf-name*] { *ip-address* | *interface-type* *interface-instance* } [*distance*] [**description** *text*] [**tag** *tag*] [**permanent**]

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf-afi)# 10.0.0.0/8 172.20.16.6 110
```

Configures an administrative distance of 110.

- This example shows how to route packets for network 10.0.0.0 through to a next hop at 172.20.16.6 if dynamic information with administrative distance less than 110 is not available.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

A default static route is often used in simple router topologies. In the following example, a route is configured with an administrative distance of 110.

```
configure
 router static
  address-family ipv4 unicast
  0.0.0.0/0 2.6.0.1 110
  end
```

Floating Static Routes

Floating static routes are static routes that are used to back up dynamic routes learned through configured routing protocols. A floating static route is configured with a higher administrative distance than the dynamic routing protocol it is backing up. As a result, the dynamic route learned through the routing protocol is always preferred to the floating static route. If the dynamic route learned through the routing protocol is lost, the floating static route is used in its place.

Note By default, static routes have smaller administrative distances than dynamic routes, so static routes are preferred to dynamic routes.

Configure Floating Static Route

This task explains how to configure a floating static route.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router static**

Example:

```
RP/0/RP0/CPU0:router(config)# router static
```

Enters static route configuration mode.

Step 3 **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-static)# vrf vrf_A
```

(Optional) Enters VRF configuration mode.

If a VRF is not specified, the static route is configured under the default VRF.

Step 4 **address-family** { **ipv4** | **ipv6** } { **unicast** | **multicast** }

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf)# address-family ipv6 unicast
```

Enters address family mode.

Step 5 *prefix mask* [**vrf** *vrf-name*] { *ip-address* | *interface-type* *interface-instance* } [*distance*] [**description** *text*] [**tag** *tag*] [**permanent**]

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf-afi)# 2001:0DB8::/32 2001:0DB8:3000::1 201
```

Configures an administrative distance of 201.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

A floating static route is often used to provide a backup path if connectivity fails. In the following example, a route is configured with an administrative distance of 201.

```
configure
 router static
  address-family ipv6 unicast
  2001:0DB8::/32 2001:0DB8:3000::1 201
  end
```

Configure Static Routes Between PE-CE Routers

This task explains how to configure static routing between PE-CE routers.

Note VRF fallback is not supported with IPv6 VPN Provider Edge (6VPE).

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router static**

Example:

```
RP/0/RP0/CPU0:router(config)# router static
```

Enters static route configuration mode.

Step 3 **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-static)# vrf vrf_A
```

(Optional) Enters VRF configuration mode.

If a VRF is not specified, the static route is configured under the default VRF.

Step 4 **address-family** { **ipv4** | **ipv6** } { **unicast** | **multicast** }

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf)# address-family ipv6 unicast
```

Enters address family mode.

Step 5 *prefix mask* [**vrf** *vrf-name*] { *ip-address* | *interface-type interface- path-id* } [*distance*] [**description** *text*] [**tag** *tag*] [**permanent**]

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf-afi)# 2001:0DB8::/32 2001:0DB8:3000::1 201
```

Configures an administrative distance of 201.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.

- **Cancel** —Remains in the configuration session, without committing the configuration changes.

In the following example, a static route between PE and CE routers is configured, and a VRF is associated with the static route:

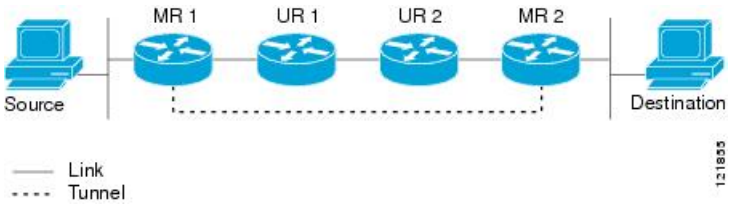
```
configure
 router static
  vrf vrf_A
  address-family ipv4 unicast
  0.0.0.0/0 2.6.0.2 120
  end
```

IPv4 Multicast Static Routes

IP multicast static routes (mroutes) allow you to have multicast paths diverge from the unicast paths. When using Protocol Independent Multicast (PIM), the router expects to receive packets on the same interface where it sends unicast packets back to the source. This expectation is beneficial if your multicast and unicast topologies are congruent. However, you might want unicast packets to take one path and multicast packets to take another.

The most common reason for using separate unicast and multicast paths is tunneling. When a path between a source and a destination does not support multicast routing, configuring two routers with a GRE tunnel between them is the solution. In the figure below, each unicast router (UR) supports unicast packets only; each multicast router (MR) supports multicast packets.

Figure 5: Tunnel for Multicast Packets



In the figure, the source delivers multicast packets to destination by using MR 1 and MR 2. MR 2 accepts the multicast packet only if it predicts it can reach source over the tunnel. If this situation is true, when the destination sends unicast packets to the source, MR 2 sends them over the tunnel. The check that MR2 can reach the source over the tunnel is a Reverse Path Forwarding (RPF) check, and the static mroute allows the check to be successful when the interface, on which the multicast packet arrives, is not the unicast path back to the source. Sending the packet over the tunnel could be slower than natively sending it through UR 2, UR 1, and MR 1.

A multicast static route allows you to use the configuration in the above figure by configuring a static multicast source. The system uses the configuration information instead of the unicast routing table to route the traffic. Therefore, multicast packets can use the tunnel without having the unicast packets use the tunnel. Static mroutes are local to the router they are configured on and not advertised or redistributed in any way to any other router.

Configure Multicast Static Routes

The following example shows how to configure multiple static routes in IPv4 and IPv6 address family configuration modes:

```
/* Enables a static routing process */
Router(config)# router static

/* Configures the IPv4 address-family for the unicast topology with a destination prefix.
*/
Router(config-static)# address-family ipv4 unicast
Router(config-static-afi)# 10.1.1.0/24 198.51.100.1
Router(config-static-afi)# 223.255.254.254/32 203.0.113.1
Router(config-static-afi)# exit

/* Configures the IPv4 address-family for the multicast topology with a destination prefix.
 */
Router(config-static)# address-family ipv4 multicast
Router(config-static-afi)# 198.51.100.20/32 209.165.201.0
Router(config-static-afi)# 192.0.2.10/32 209.165.201.0
Router(config-static-afi)# exit

/* Enable the address family IPv4 and IPv6 multicast on the next hop interface. */
Router(config)# interface TenGigE 0/0/0/0
Router(config-if)# address-family ipv4 multicast
Router(config-if)# address-family ipv6 multicast
```

Running Configuration

```
router static
 address-family ipv4 unicast
  10.1.1.0/24 198.51.100.1
  223.255.254.254/32 203.0.113.1
  !
address-family ipv4 multicast
  198.51.100.20/32 209.165.201.0
  192.0.2.10/32 209.165.201.0
  !
interface TenGigE 0/0/0/0
  address-family ipv4 multicast
  address-family ipv6 multicast
```

Verification

Verify the IPv4 multicast routes.

```
show route ipv4 multicast

Codes: C - connected, S - static, R - RIP, B - BGP, (>) - Diversion path
      O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - ISIS, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, su - IS-IS summary null, * - candidate default
       U - per-user static route, o - ODR, L - local, G  - DAGR, l - LISP
       A - access/subscriber, a - Application route
       M - mobile route, r - RPL, t - Traffic Engineering, (!) - FRR Backup path

Gateway of last resort is 10.1.1.20 to network 0.0.0.0
```

```
i*L1 0.0.0.0/0 [115/10] via 10.1.1.20, 00:41:12, TenGigE0/0/0/6
C    10.1.1.0/24 is directly connected, 00:41:12, TenGigE0/0/0/0
L    10.1.1.10/32 is directly connected, 00:41:12, TenGigE0/0/0/0
S    172.16.2.10/32 [1/0] via 198.51.100.20, 00:41:12
i L1 172.16.3.1/32 [115/20] via 198.51.100.20, 00:41:12, TenGigE0/0/0/12
i L1 192.0.2.1/24 [115/20] via 198.51.100.20, 00:41:12, TenGigE0/0/0/1
```

Default VRF

A static route is always associated with a VPN routing and forwarding (VRF) instance. The VRF can be the default VRF or a specified VRF. Specifying a VRF, using the **vrf** *vrf-name* command, allows you to enter VRF configuration mode for a specific VRF where you can configure a static route. If a VRF is not specified, a default VRF static route is configured.

Note An IPv4 or IPv6 static VRF route is the same as a static route configured for the default VRF. The IPv4 and IPV6 address families are supported in each VRF.

Associate VRF with a Static Route

This task explains how to associate a VRF with a static route.

Procedure

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **router static**

Example:

```
RP/0/
/CPU0:router(config)# router static
```

Enters static route configuration mode.

Step 3 **vrf** *vrf-name*

Example:

```
RP/0/RP0/CPU0:router(config-static)# vrf vrf_A
```

Enters VRF configuration mode.

Step 4 **address-family** { **ipv4** | **ipv6** } { **unicast** | **multicast** }

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf)# address-family ipv6 unicast
```

Enters address family mode.

Step 5 *prefix mask* [**vrf** *vrf-name*] {**next-hop** *ip-address* | *interface-name* } {*path-id* } [*distance*] [**description** *text*] [**tag** *tag*] [**permanent**]

Example:

```
RP/0/RP0/CPU0:router(config-static-vrf-afi)# 2001:0DB8::/32 2001:0DB8:3000::1 201
```

Configures an administrative distance of 201.

Step 6 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configure Native UCMP for Static Routing

In a network where traffic is load balanced on two or more links, configuring equal metrics on the links would create Equal Cost Multipath (ECMP) next hops. Because the bandwidth of the links is not taken into consideration while load balancing, the higher bandwidth links are underutilized. To avoid this problem, you can configure Unequal Cost Multipath (UCMP), either locally (local UCMP), or natively (native UCMP) so that the higher bandwidth links carry traffic in proportion to the capacity of the links. UCMP supports IPv4 and IPv6 static VRF routes.

Local UCMP: All static routes are configured with the same link metrics. The static IGP calculates the load metric based on the bandwidth of the links and load balances the traffic across the links. However, local UCMP does not consider bandwidth while load balancing across links that are closer to the destination (multiple hops away).

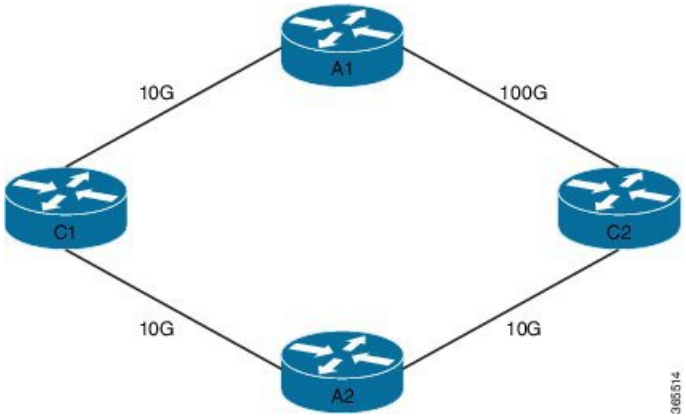
Native UCMP: Static routes over higher bandwidth links are configured with lower link metrics so that they are preferred to routes over lower bandwidth links. The static IGP calculates the load metric based on the bandwidth of the links and determines the percentage of traffic going out of the higher and lower bandwidth links. By matching the configured link metrics with end-to-end available bandwidth, native UCMP is able to effectively load balance traffic across links that are closer to the destination (multiple hops away).

Configuration Example

Consider the topology in the following figure. For load balancing traffic out of Router A1, if local UCMP is used, then both 10G and 100G links will have equal link metrics. The static IGP decides to send more traffic out of the 100G link because of the higher load metric. However, for load balancing traffic out of Router A2, local UCMP works only on links to Routers C1 and C2. For load balancing traffic from Router C1 to Router

A1 and Router C2 to Router A1, native UCMP is preferred. As a result, local UCMP is used only on single hop destinations, and native UCMP is used for multi-hop destinations.

Figure 6: Unequal Cost Multipath for Static Routing



To configure UCMP for static routing, use the following steps:

1. Enter the global configuration mode.

   ```
   RP/0/0/CPU0:Router# configure
   ```

2. Enter the static routing mode.

   ```
   RP/0/0/CPU0:Router(config)# router static
   ```

3. Configure UCMP with load metric for IPv4 or IPv6 address family.

   ```
   RP/0/0/CPU0:Router(config-static)# address-family ipv4 unicast
   RP/0/0/CPU0:Router(config-static-afi)# 10.10.10.1/32 GigabitEthernet 0/0/0/1 metric 10
   ```

   In this example, we have configured UCMP for IPv4 address family. To configure UCMP for IPv6 address family, use the following sample configuration.

   ```
   RP/0/0/CPU0:Router(config-static)# address-family ipv6 unicast
   RP/0/0/CPU0:Router(config-static-afi)# 10:10::1/64 GigabitEthernet 0/0/0/1 metric 10
   ```

4. Exit the static configuration mode and commit your configuration.

   ```
   RP/0/0/CPU0:Router(config-static-afi)# exit
   RP/0/0/CPU0:Router(config-static)# exit
   RP/0/0/CPU0:Router(config)# commit
   Fri Feb 19 06:16:33.164 IST
   RP/0/0/CPU0:Feb 19 06:16:34.273 : ipv4_static[1044]:
   %ROUTING-IP_STATIC-4-CONFIG_NEXTHOP_ETHER_INTERFACE :
   Route for 10.10.10.1 is configured via ethernet interface
   ```

   Repeat this procedure on all routers that need to be configured with UCMP.

References for Static Routes

The following topics provide additional conceptual information on static routes:

- Static Route Functional Overview, on page 191
- Default Administrative Distance, on page 191

Static Route Functional Overview

Networking devices forward packets using route information that is either manually configured or dynamically learned using a routing protocol. Static routes are manually configured and define an explicit path between two networking devices. Unlike a dynamic routing protocol, static routes are not automatically updated and must be manually reconfigured if the network topology changes. The benefits of using static routes include security and resource efficiency. Static routes use less bandwidth than dynamic routing protocols, and no CPU cycles are used to calculate and communicate routes. The main disadvantage to using static routes is the lack of automatic reconfiguration if the network topology changes.

Static routes can be redistributed into dynamic routing protocols, but routes generated by dynamic routing protocols cannot be redistributed into the static routing table. No algorithm exists to prevent the configuration of routing loops that use static routes.

Static routes are useful for smaller networks with only one path to an outside network and to provide security for a larger network for certain types of traffic or links to other networks that need more control. In general, most networks use dynamic routing protocols to communicate between networking devices but may have one or two static routes configured for special cases.

Default Administrative Distance

Static routes have a default administrative distance of 1. A low number indicates a preferred route. By default, static routes are preferred to routes learned by routing protocols. Therefore, you can configure an administrative distance with a static route if you want the static route to be overridden by dynamic routes. For example, you could have routes installed by the Open Shortest Path First (OSPF) protocol with an administrative distance of 120. To have a static route that would be overridden by an OSPF dynamic route, specify an administrative distance greater than 120.

Directly Connected Routes

The routing table considers the static routes that point to an interface as “directly connected.” Directly connected networks are advertised by IGP routing protocols if a corresponding **interface** command is contained under the router configuration stanza of that protocol.

In directly attached static routes, only the output interface is specified. The destination is assumed to be directly attached to this interface, so the packet destination is used as the next hop address. The following example shows how to specify that all destinations with address prefix 2001:0DB8::/32 are directly reachable through interface TenGigE 0/0/0/0:

```
RP/0/RP0/CPU0:router(config)# router static
RP/0/RP0/CPU0:router(config-static)# address-family ipv6 unicast
RP/0/RP0/CPU0:router(config-static-afi)# 2001:0DB8::/32 TenGigE 0/0/0/0
```

Directly attached static routes are candidates for insertion in the routing table only if they refer to a valid interface; that is, an interface that is both up and has IPv4 or IPv6 enabled on it.

Floating Static Routes

Floating static routes are static routes that are used to back up dynamic routes learned through configured routing protocols. A floating static route is configured with a higher administrative distance than the dynamic routing protocol it is backing up. As a result, the dynamic route learned through the routing protocol is always preferred to the floating static route. If the dynamic route learned through the routing protocol is lost, the floating static route is used in its place.

Note By default, static routes have smaller administrative distances than dynamic routes, so static routes are preferred to dynamic routes.

Fully Specified Static Routes

In a fully specified static route, both the output interface and next hop are specified. This form of static route is used when the output interface is multiaccess and it is necessary to explicitly identify the next hop. The next hop must be directly attached to the specified output interface. The following example shows a definition of a fully specified static route:

```
RP/0/RP0/CPU0:router(config)# router static
RP/0/RP0/CPU0:router(config-static)# address-family ipv6 unicast
RP/0/RP0/CPU0:router(config-static-afi)# 2001:0DB8::/32 TenGigE 0/0/0/0 2001:0DB8:3000::1
```

A fully specified route is valid (that is, a candidate for insertion into the routing table) when the specified interface, IPv4 or IPv6, is enabled and up.

Recursive Static Routes

In a recursive static route, only the next hop is specified. The output interface is derived from the next hop. The following example shows how to specify that all destinations with address prefix 2001:0DB8::/32 are reachable through the host with address 2001:0DB8:3000::1:

```
RP/0/RP0/CPU0:router(config)# router static
RP/0/RP0/CPU0:router(config-static)# address-family ipv6 unicast
RP/0/RP0/CPU0:router(config-static-afi)# 2001:0DB8::/32 2001:0DB8:3000::1
```

A recursive static route is valid (that is, it is a candidate for insertion in the routing table) only when the specified next hop resolves, either directly or indirectly, to a valid output interface, provided the route does not self-recurse, and the recursion depth does not exceed the maximum IPv6 forwarding recursion depth.

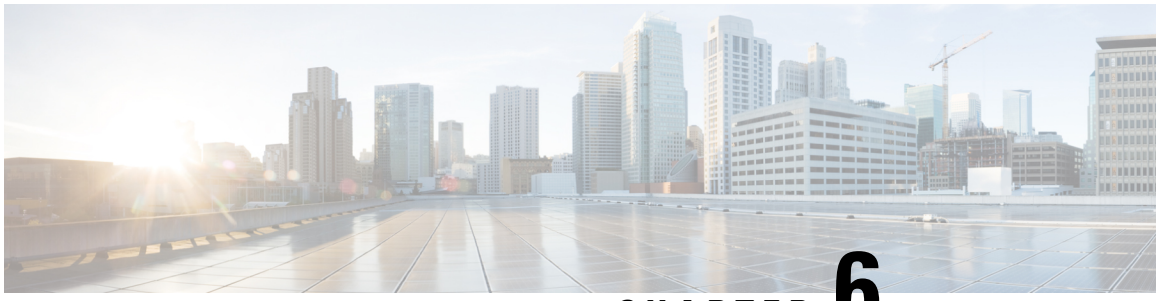
A route self-recurses if it is itself used to resolve its own next hop. If a static route becomes self-recursive, RIB sends a notification to static routes to withdraw the recursive route.

Assuming a BGP route 2001:0DB8:3000::0/16 with next hop of 2001:0DB8::0104, the following static route would not be inserted into the IPv6 RIB because the BGP route next hop resolves through the static route and the static route resolves through the BGP route making it self-recursive:

```
RP/0/RP0/CPU0:router(config)# router static
RP/0/RP0/CPU0:router(config-static)# address-family ipv6 unicast
RP/0/RP0/CPU0:router(config-static-afi)# 001:0DB8::/32 2001:0DB8:3000::1
```

This static route is not inserted into the IPv6 routing table because it is self-recursive. The next hop of the static route, 2001:0DB8:3000:1, resolves through the BGP route 2001:0DB8:3000:0/16, which is itself a recursive route (that is, it only specifies a next hop). The next hop of the BGP route, 2001:0DB8::0104, resolves through the static route. Therefore, the static route would be used to resolve its own next hop.

It is not normally useful to manually configure a self-recursive static route, although it is not prohibited. However, a recursive static route that has been inserted in the routing table may become self-recursive as a result of some transient change in the network learned through a dynamic routing protocol. If this occurs, the fact that the static route has become self-recursive will be detected and it will be removed from the routing table, although not from the configuration. A subsequent network change may cause the static route to no longer be self-recursive, in which case it is re-inserted in the routing table.



CHAPTER 6

Implementing BFD

Bidirectional forwarding detection (BFD) provides low-overhead, short-duration detection of failures in the path between adjacent forwarding engines. BFD allows a single mechanism to be used for failure detection over any media and at any protocol layer, with a wide range of detection times and overhead. The fast detection of failures provides immediate reaction to failure in the event of a failed link or neighbor.

Tip You can programmatically configure BFD and retrieve operational data using `openconfig-bfd.yang` OpenConfig data model. To get started with using data models, see the *Programmability Configuration Guide*.

BFD Overview

Bidirectional forwarding detection (BFD) provides low-overhead, short-duration detection of failures in the path between adjacent routers. BFD allows a single mechanism to be used for failure detection over any media and at any protocol layer, with a wide range of detection times and overhead. The fast detection of failures provides immediate reaction to failure in the event of a failed link or neighbor.

Restrictions

These restrictions apply to BFD:

- Demand mode is not supported in Cisco IOS XR software.
- BFD echo mode and encryption are not supported.
- BFD hardware offload for IPv4 is supported.
- Only the static, OSPF, BGP and IS-IS applications are supported on BFD.

- BFD dampening for IPv4 is supported starting from Cisco IOS XR Release 6.3.2.
-
- BFD supports BFDv6 on bundle-ether for VRF BGP IPv6 single-hop.
- BFD multihop over non-IP core (Label Distribution Protocol or Segment Routing) is supported starting from IOS XR Release 7.1.1.

  BFD is only supported in IP core. It cannot coexist with Label distribution Protocol, or Segment Routing, or Traffic Engineering in the core. This is applicable for releases prior to IOS XR Release 7.1.1.
- BFD over bundle feature is supported only in IETF mode.
- Dampening extensions for BFD are not supported.
-
- Starting from Cisco IOS XR Release 6.6.1, BFD over VRF is supported.
-
- Starting from Cisco IOS XR Release 7.2.1, BFD support over VRRP interface is supported.

BFD Timers

The BFD timers are applicable on the following NCS 540 variants:

Medium Density XR NCS 540 - N540-24Z8Q2C-SYS, N540-28Z4C-SYS, N540X-ACC-SYS, N540-ACC-SYS

Medium Density XR NCS 540 - N540-28Z4C-SYS-A, N540-28Z4C-SYS-D, N540X-16Z4G8Q2C-A, N540X-16Z4G8Q2C-D, N540X-16Z8Q2C-D, N540-12Z20G-SYS-A,N540-12Z20G-SYS-D, N540X-12Z16G-SYS-A, N540X-12Z16G-SYS-D

Small Density XR NCS 540 - N540X-6Z18G-SYS-A, N540X-6Z18G-SYS-D, N540X-8Z16G-SYS-A, N540X-8Z16G-SYS-D

Note The router uses six unique timer profiles. Four timers profiles are available when you configure BFD over Bundle (BoB). Up to five timers profiles are available when you configure BoB.

Table 6: IPv4 BFD Timers

Type of BFD Session	Minimum Timer Supported	Default/Minimum-interval timer (Multipliers)	Supported Timer Profiles (Up to 6 unique timers profiles)
Single Hop	4ms	3	Any
BFD over Bundle Members (BoB)	4ms	3	Any
BFD over Logical bundle (BLB)	50ms	3	Any
BGP Multi Hop	50ms	3	Any

Table 7: IPv6 BFD Timers

Type of BFD Session	Minimum Timer Supported	Default/Minimum-interval timer (Multipliers)	Supported Timer Profile (Up to 6 unique timer profiles)	Maximum Scale depending on Minimum Interval
Single Hop	4ms	3	Any	150 (with 8ms and above, all 256 sessions are configurable)
BFD over Bundle Members (BoB)	4ms	3	Any	150ms (with 8ms and above, all 256 sessions are configurable)
BFD over Logical bundle (BLB)	50ms	3	Any	256
BGP Multi Hop	50ms	3	Any	256

Enable and Disable IPv6 Checksum Calculations for BFD on a Router

Perform the following steps to configure IPv6 checksum calculations for BFD on a Router.

```
RP/0/RP0/CPU0:router(config)# bfd
RP/0/RP0/CPU0:router(config-bfd-if)# ipv6 checksum disable
RP/0/RP0/CPU0:router(config-bfd-if)# commit
```

Configure BFD Under a Dynamic Routing Protocol or Use a Static Route

To establish a BFD neighbor, complete at least one of the following procedures to configure BFD under a dynamic routing protocol or to use a static route:

Enable BFD for OSPF on an Interface

Perform the following steps to configure BFD for Open Shortest Path First (OSPF) on an interface. The steps in the procedure are common to the steps for configuring BFD on IS-IS; only the command mode differs.

Note BFD per interface configuration is supported for OSPF and IS-IS only.

```
Router# configure

/* Enter OSPF configuration mode to configure the OSPF routing process. */
Router(config)# router ospf 0

/* Set the BFD minimum interval. The range is from 15 to 30000 milliseconds. */
Router(config-ospf)# bfd minimum-interval 6500
```

```
/* Set the BFD multiplier. */
Router(config-ospf)# bfd multiplier 7

/* Configure an Open Shortest Path First (OSPF) area. */
Router(config-ospf)# area 0

/* Enter interface configuration mode. */
Router(config-ospf-ar)# interface gigabitEthernet 0/3/0/1

/* Enable BFD to detect failures in the path between adjacent forwarding engines. */
Router(config-ospf-ar-if)# bfd fast-detect
```

Running Configuration

```
configure
  router ospf 0
  bfd minimum-interval 6500
  bfd multiplier 7
   area 0
    interface gigabitEthernet 0/3/0/1
     bfd fast-detect
```

Verification

Verify that BFD is enabled on the appropriate interface.

```
Router(config-ospf-ar-if)# show run router ospf

 router ospf 0
 bfd minimum-interval 6500
 bfd multiplier 7
 area 0
 interface gigabitEthernet 0/3/0/1
 bfd fast-detect
```

```
/* Verify the details of the IPv4 BFD session in the source router. */

Router# show bfd session

Interface  Dest Addr  Local det time(int*mult)  State  Echo  Async   H/W   NPU
---------  ---------  --------  -------------   -----  ----  -----   ---   ---
Te0/0/0/0  10.23.1.2  0s(0s*0)  300ms(100ms*3)  UP     Yes               0/RP0/CPU0
BE3739     10.23.1.2  n/a       n/a             UP     No    n/a
```

Enable BFD over BGP

Perform the following steps to configure BFD over BGP. The following example shows how to configure BFD between autonomous system 65000 and neighbor 192.168.70.2:

```
Router# configure
Router(config)# router bgp 65000
Router(config-bgp)# bfd multiplier 2
Router(config-bgp)# bfd minimum-interval 20
Router(config-bgp)# neighbor 192.168.70.24
Router(config-bgp-nbr)# remote-as 2
Router(config-bgp-nbr)# bfd fast-detect
Router(config-bgp-nbr)# commit
Router(config-bgp-nbr)# end
```

Running Configuration

```
router bgp 65000
 bfd multiplier 2
 bfd minimum-interval 20
 neighbor 192.168.70.24
 remote-as 2
 bfd fast-detect
 commit
 end
```

Verification

Verify that BFD has been enabled over BGP.

```
Router# show run router bgp
router bgp 65000
  bfd multiplier 2
  bfd minimum-interval 20
  neighbor 192.168.70.24
  remote-as 2
  bfd fast-detect
```

Enable BFD on an IPv4 Static Route

The following procedure shows how to enable BFD on an IPv4 static route.

```
RP/0/RSP0/CPU0:router# configure

/*Enter static route configuration mode to configure static routing. */
RP/0/RSP0/CPU0:router(config)# router static

/* Enable BFD fast-detection on the specified IPV4 unicast destination address prefix and
on the forwarding next-hop address.*/
RP/0/RSP0/CPU0:router(config-static)# address-family ipv4 unicast 10.2.2.0/24 10.6.0.1 bfd
 fast-detect minimum-interval 1000 multiplier 5

RP/0/RSP0/CPU0:router(config-static)# commit
```

Running Configuration

```
configure
 router static
  address-family ipv4 unicast 10.2.2.0/24 10.6.0.1 bfd fast-detect minimum-interval 1000
multiplier 5
  commit
```

Verification

Verify that BFD is enabled on the appropriate interface.

```
RP/0/RSP0/CPU0:router# show run router static address-family ipv4 unicast

router static
 address-family ipv4 unicast
  10.2.2.0/24 10.6.0.1 bfd fast-detect minimum-interval 1000 multiplier 5
   commit
 !
!
```

Enable BFD on an IPv6 Static Route

The following procedure describes how to enable BFD on a IPv6 static route.

```
RP/0/RP0/CPU0:router# configure

/* Enter static route configuration mode to configure static routing.  */
RP/0/RP0/CPU0:router(config)# router static

/* Enable BFD fast-detection on the specified IPv6 unicast destination address prefix and
on the forwarding next-hop address. */
/* BFD sessions are established with the next hop 2001:0DB8:D987:398:AE3:B39:333:783 when
it becomes reachable. */

RP/0/RP0/CPU0:router(config-static)# address-family ipv6 unicast  2001:0DB8:C18:2:1::F/64
2001:0DB8:D987:398:AE3:B39:333:783 bfd fast-detect minimum-interval 150 multiplier 4

RP/0/RP0/CPU0:router(config-static-vrf)# commit
```

Running Configuration

```
configure
 router static
  address-family ipv6 unicast 2001:0DB8:C18:2:1::F/64 2001:0DB8:D987:398:AE3:B39:333:783
bfd fast-detect minimum-interval 150 multiplier 4
  commit
```

Verification

Verify that BFD is enabled on the appropriate interface.

```
RP/0/RP0/CPU0:router# show run router static address-family ipv6 unicast

 configure
 router static
 address-family ipv6 unicast 2001:0DB8:C18:2:1::F/64 2001:0DB8:D987:398:AE3:B39:333:783 bfd
 fast-detect minimum-interval 150 multiplier 4
  commit
```

Clear and Display BFD Counters

The following procedure describes how to display and clear BFD packet counters. You can clear packet counters for BFD sessions that are hosted on a specific node or on a specific interface.

```
RP/0/RP0/CPU0:router# show bfd counters all packet location 0/3/cpu0
RP/0/RP0/CPU0:router# clear bfd counters all packet location 0/3/cpu0
RP/0/RP0/CPU0:router# show bfd counters all packet location 0/3/cpu0
```

BFD over Bundle

BFD over Bundle

BFD Over Bundle (BoB) (RFC 7130) has a BFD session on each bundle member. BOB verifies the ability for each member link to be able to forward Layer 3 packets.

For BFD over Bundle, the BFD client is bundlemgr. When BFD detects a failure on a bundle member, bundlemgr removes that member from the bundle. If there are not enough members to keep the bundle up, then the main Bundle-Ether interface will go down so that all routing protocols running on the main bundle interface or a subinterface will detect an interface down.

BoB does not provide a true Layer 3 check and is not supported on subinterfaces. However, subinterfaces will go down at the same time as the main interface.

Configure BFD Over Bundle

Perform the following tasks to configure the BOB feature:

- Enable BFD sessions on bundle members
- Specify the BFD destination address on a bundle
- Configure the minimum thresholds for maintaining an active bundle
- Configure BFD packet transmission intervals and failure detection times on a bundle

  Configure BFD over bundles IETF mode support on a per-bundle basis

```
/* Enable BFD sessions on bundle members */
Router(config)# interface Bundle-Ether 1
Router(config-if)# bfd address-family ipv4 fast-detect
Router(config-if)# bfd mode ietf

/* Specify the BFD destination address on a bundle */
Router(config)# interface Bundle-Ether 1
Router(config-if)# bfd address-family ipv4 destination 10.20.20.1

/* Configure the minimum thresholds for maintaining an active bundle */
Router(config)# interface Bundle-Ether 1
Router(config-if)# bundle minimum-active bandwidth 580000
Router(config-if)# bundle minimum-active links 2

/* Configure BFD packet transmission intervals and failure detection times on a bundle */
Router(config)# interface Bundle-Ether 1
Router(config-if)# bfd address-family ipv4 minimum-interval 2000
Router(config-if)# bfd address-family ipv4 multiplier 30

/* Configure BFD over bundles IETF mode support on a per-bundle basis */
Router(config)# interface Bundle-Ether 1
Router(config-if)# bfd mode ietf
Router(config-if)# bfd address-family ipv4 fast-detect
```

BFD over Bundle

BFD over Bundle feature enables BFD sessions to monitor the status of individual bundle member links. BFD notifies the bundle manager immediately when one of the member links goes down, and reduces the bandwidth used by the bundle.

Restrictions

The following are the restrictions in using BFD over Bundle feature:

- It is only supported in IETF mode.
- It is only supported on main bundle interface; it is not supported on bundle sub-interfaces.
- It is not supported on routing protocols, such as OSPF, ISIS, and BGP.
- When BFD timer is configured to 3.3 ms, which is the most aggressive timer, 256 sessions can be brought up.
- If BFD timer is configured to greater than 100 ms, 300 BFD sessions can be brought up simultaneously.
- BFD echo mode and encryption is not supported.
- BFD dampening is not supported.

Configure BFD over Bundle

Configuring BFD over bundle involves the following steps:

- Specify the mode, BFD packet transmission intervals, and failure detection times on a bundle

Note Repeat the same configuration steps in the destination router.

```
/* Enable and Disable IPv6 checksum calculations for BFD on a router. */

Router(config-if)# bfd
Router(config-bfd-if)# ipv6 checksum disable
Router(config-bfd-if)# dampening disable
Router(config-bfd-if)# commit

/* Specify the mode, BFD packet transmission intervals, and failure detection times on a
bundle */

Router(config)# interface Bundle-Ether 3739
Router(config-if)# bfd mode ietf
Router(config-if)# bfd address-family ipv4 multiplier 3
Router(config-if)# bfd address-family ipv4 destination 10.23.1.2
Router(config-if)# bfd address-family ipv4 fast-detect
Router(config-if)# bfd address-family ipv4 minimum-interval 100
Router(config-if)# bfd address-family ipv6 multiplier 3
Router(config-if)# bfd address-family ipv6 destination 2001:DB8:1::2
Router(config-if)# bfd address-family ipv6 fast-detect
Router(config-if)# bfd address-family ipv6 minimum-interval 100
Router(config-if)# ipv4 address 10.23.1.1 255.255.255.252
Router(config-if)# ipv6 address 2001:DB8:1::2/120
```

```
Router(config-if)# load-interval 30
Router(config-if)# commit
Router(config)# interface TenGigE 0/0/0/0
Router(config-if)# bundle id 3739 mode active
```

Running Configuration

```
bfd
 ipv6 checksum disable
 dampening disable!
 !

interface Bundle-Ether3739
 bfd mode ietf
 bfd address-family ipv4 multiplier 3
 bfd address-family ipv4 destination 10.23.1.2
 bfd address-family ipv4 fast-detect
 bfd address-family ipv4 minimum-interval 100
 bfd address-family ipv6 multiplier 3
 bfd address-family ipv6 destination 2001:DB8:1::2
 bfd address-family ipv6 fast-detect
 bfd address-family ipv6 minimum-interval 100
 ipv4 address 10.23.1.1 255.255.255.252
 ipv6 address 2001:DB8:1::2/120
 load-interval 30
 !

interface TenGigE 0/0/0/0
 bundle id 3739 mode active
```

Verification

The following show command outputs displays the status of BFD sessions on bundle members:

```
/* Verify the details of the IPv4 BFD session in the source router. */

Router# show bfd session

Interface  Dest Addr  Local det time(int*mult)  State  Echo  Async   H/W   NPU
---------  ---------  --------  -------------   -----  ----  -----   ---   ---
Te0/0/0/0  10.23.1.2  0s(0s*0)  300ms(100ms*3)  UP     Yes               0/RP0/CPU0
BE3739     10.23.1.2  n/a       n/a             UP     No    n/a


/* Verify the details of the IPv4 BFD session in the destination router. */

Router# show bfd session

Interface   Dest Addr  Local det  time(int*mult) State   Echo   Async   H/W   NPU
----------  ---------- ---------  -------------- -----  ----   -----   ---   ---
Te0/6/0/0   10.23.1.1  0s(0s*0)   300ms(100ms*3) UP      No     n/a
BE3739      10.23.1.1  n/a        n/a            UP      No     n/a


/* Verify the details of the IPv6 BFD session in the source router. */

Router# show bfd ipv6 session
Interface  Dest Addr  Local det  time(int*mult) State      H/W     NPU       Echo Async
---------- ---------- ---------- -------------- ------     ------  ------    ---- ----
Te0/0/0/0  10:23:1::2 Yes                       0/RP0/0s (0s*0) 00ms(100ms*3) UP
```

```
BE3739     10:23:1::2 No                        n/a        n/a      n/a       UP

/* Verify the details of the IPv6 BFD session in the destination router. */

Router# show bfd ipv6 session
Interface  Dest Addr  Local det time(int*mult) State    H/W NPU           Echo  Async
---------- ---------- --------- -------------- -------  --- ---           ----  ----
Te0/6/0/0  10:23:1::1 No        n/a            0s(0s*0)     300ms(100ms*3)  UP
BE3739     10:23:1::1 No        n/a            n/a          n/a             UP
```

Enabling BFD on a BGP Neighbor

BFD can be enabled per neighbor, or per interface. This task describes how to enable BFD for BGP on a neighbor router.

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**router bgp** *autonomous-system-number* **Example:** `RP/0/RP0/CPU0:router(config)# router bgp 120`	Enters BGP configuration mode, allowing you to configure the BGP routing process.
Step 3	**neighbor** *ip-address* **Example:** `RP/0/RP0/CPU0:router(config-bgp)# neighbor 172.168.40.24`	Places the router in neighbor configuration mode for BGP routing and configures the neighbor IP address as a BGP peer. This example configures the IP address 172.168.40.24 as a BGP peer.
Step 4	**remote-as** *autonomous-system-number* **Example:** `RP/0/RP0/CPU0:router(config-bgp-nbr)# remote-as 2002`	Creates a neighbor and assigns it a remote autonomous system. This example configures the remote autonomous system to be 2002.
Step 5	**bfd fast-detect** **Example:** `RP/0/RP0/CPU0:router(config-bgp-nbr)# bfd fast-detect`	Enables BFD between the local networking devices and the neighbor whose IP address you configured to be a BGP peer in Step 3. In the example in Step 3, the IP address 172.168.40.24 was set up as the BGP peer. In this example, BFD is enabled between the local

	Command or Action	Purpose
		networking devices and the neighbor 172.168.40.24.
Step 6	**bfd minimum-interval** *milliseconds* **Example:** `RP/0/RP0/CPU0:router(config-bgp-nbr)#bfd minimum-interval 6500`	Sets the BFD minimum interval. Range is 4-30000 milliseconds.
Step 7	**bfd multiplier** *multiplier* **Example:** `RP/0/RP0/CPU0:router(config-bgp-nbr)#bfd multiplier 7`	Sets the BFD multiplier. This is optional, the minimum is 3 and by default the multiplier will be 3 for all protocols
Step 8	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

Enabling BFD for OSPF on an Interface

The following procedures describe how to configure BFD for Open Shortest Path First (OSPF) on an interface. The steps in the procedure are common to the steps for configuring BFD on IS-IS ; only the command mode differs.

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**router ospf** *process-name* **Example:**	Enters OSPF configuration mode, allowing you to configure the OSPF routing process.

	Command or Action	Purpose
	`RP/0/RP0/CPU0:router(config)# router ospf 0`	**Note** To configure BFD for IS-IS, enter the corresponding configuration mode.
Step 3	**area** *area-id* **Example:** `RP/0/RP0/CPU0:router(config-ospf)# area 0`	Configures an Open Shortest Path First (OSPF) area. Replace *area-id* with the OSPF area identifier.
Step 4	**interface** *type interface-path-id* **Example:** `RP/0/RP0/CPU0:router(config-ospf-ar)# interface TengigabitEthernet 0/3/0/1`	Enters interface configuration mode and specifies the interface name.
Step 5	**bfd fast-detect** **Example:** `RP/0/RP0/CPU0:router(config-ospf-ar-if)# bfd fast-detect`	Enables BFD to detect failures in the path between adjacent routers.
Step 6	**bfd minimum-interval** *milliseconds* **Example:** `RP/0/RP0/CPU0:router(config-ospf-ar-if)# bfd minimum-interval 6500`	Sets the BFD minimum interval. Range is 4-30000 milliseconds. This example sets the BFD minimum interval to 6500 milliseconds.
Step 7	**bfd multiplier** *multiplier* **Example:** `RP/0/RP0/CPU0:router(config-ospf-ar-if)# bfd multiplier 7`	Sets the BFD multiplier. This is optional, the minimum is 3 and by default the multiplier will be 3 for all protocols. This example sets the BFD multiplier to 7.
Step 8	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

Enabling BFD on a Static Route

The following procedure describes how to enable BFD on a static route.

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**router static** **Example:** `RP/0/RP0/CPU0:router(config)# router static`	Enters static route configuration mode, allowing you to configure static routing.
Step 3	**address-family ipv4 unicast** *address nexthop* **Example:** `RP/0/RP0/CPU0:router(config-static)# address-family ipv4 unicast 10.2.2.0/24 10.6.0.2`	Enables BFD fast-detection on the specified IPv4 unicast destination address prefix and on the forwarding next-hop address.
Step 4	**interface** *type interface-path-id* **Example:** `RP/0/RP0/CPU0:router(config-static)# interface TengigabitEthernet 0/3/0/1`	Enters interface configuration mode and specifies the interface name.
Step 5	**bfd fast-detect** **Example:** `RP/0/RP0/CPU0:router(config-static-if)# bfd fast-detect`	Enables BFD to detect failures in the path between adjacent forwarding engines.
Step 6	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes.

	Command or Action	Purpose
		• **Cancel** —Remains in the configuration session, without committing the configuration changes.

Enabling BFD Sessions on Bundle Members

To enable BFD sessions on bundle member links, complete these steps:

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**interface Bundle-Ether** *bundle-id* **Example:** `RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 1`	Enters interface configuration mode for the specified bundle ID.
Step 3	**bfd address-family ipv4 fast-detect** **Example:** `RP/0/RP0/CPU0:router(config-if)# bfd address-family ipv4 fast-detect`	Enables IPv4 BFD sessions on bundle member links.
Step 4	**bfd mode ietf** **Example:** `RP/0/RP0/CPU0:router(config-if)# bfd mode ietf`	Enables IETF mode for BFD over bundle for the specified bundle.
Step 5	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

Specifying the BFD Destination Address on a Bundle

To specify the BFD destination address on a bundle, complete these steps:

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**interface Bundle-Ether** *bundle-id* **Example:** `RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 1`	Enters interface configuration mode for the specified bundle ID.
Step 3	**bfd address-family ipv4 destination** *ip-address* **Example:** `RP/0/RP0/CPU0:router(config-if)# bfd address-family ipv4 destination 10.20.20.1`	Specifies the primary IPv4 address assigned to the bundle interface on a connected remote system, where *ip-address* is the 32-bit IP address in dotted-decimal format (A.B.C.D).
Step 4	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configuring the Minimum Thresholds for Maintaining an Active Bundle

The bundle manager uses two configurable minimum thresholds to determine whether a bundle can be brought up or remain up, or is down, based on the state of its member links.

- Minimum active number of links
- Minimum active bandwidth available

Whenever the state of a member changes, the bundle manager determines whether the number of active members or available bandwidth is less than the minimum. If so, then the bundle is placed, or remains, in DOWN state. Once the number of active links or available bandwidth reaches one of the minimum thresholds, then the bundle returns to the UP state.

To configure minimum bundle thresholds, complete these steps:

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**interface Bundle-Ether** *bundle-id* **Example:** `RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 1`	Enters interface configuration mode for the specified bundle ID.
Step 3	**bundle minimum-active bandwidth** *kbps* **Example:** `RP/0/RP0/CPU0:router(config-if)# bundle minimum-active bandwidth 580000`	Sets the minimum amount of bandwidth required before a bundle can be brought up or remain up. The range is from 1 through a number that varies depending on the platform and the bundle type.
Step 4	**bundle minimum-active links** *links* **Example:** `RP/0/RP0/CPU0:router(config-if)# bundle minimum-active links 2`	Sets the number of active links required before a bundle can be brought up or remain up. The range is from 1 to 32. **Note** When BFD is started on a bundle that is already active, the BFD state of the bundle is declared when the BFD state of all the existing active members is known.
Step 5	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configuring BFD Packet Transmission Intervals and Failure Detection Times on a Bundle

BFD asynchronous packet intervals and failure detection times for BFD sessions on bundle member links are configured using a combination of the **bfd address-family ipv4 minimum-interval** and **bfd address-family ipv4 multiplier** interface configuration commands on a bundle.

The BFD control packet interval is configured directly using the **bfd address-family ipv4 minimum-interval** command. The failure detection times are determined by a combination of the interval and multiplier values in these commands.

To configure the minimum transmission interval and failure detection times for BFD asynchronous mode control packets on bundle member links, complete these steps:

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**interface Bundle-Ether** *bundle-id* **Example:** `RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 1`	Enters interface configuration mode for the specified bundle ID.
Step 3	**bfd address-family ipv4 minimum-interval** *milliseconds* **Example:** `RP/0/RP0/CPU0:router(config-if)#bfd address-family ipv4 minimum-interval 2000` **Note** Specifies the minimum interval, in milliseconds, for asynchronous mode control packets on IPv4 BFD sessions on bundle member links. The range is from 4 to 30000.	
Step 4	**bfd address-family ipv4 multiplier** *multiplier* **Example:** `RP/0/RP0/CPU0:router(config-if)#bfd address-family ipv4 multiplier 30`	Specifies a number that is used as a multiplier with the minimum interval to determine BFD control packet failure detection times and transmission intervals for IPv4 BFD sessions on bundle member links. The range is from 2 to 50. The default is 3.

	Command or Action	Purpose
		Note Although the command allows you to configure a minimum of 2, the supported minimum is 3.
Step 5	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configuring BFD over Bundle per Member Mode

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**bfd bundle per-member mode ietf** **Example:** `RP/0/RP0/CPU0:router(config)# bfd bundle per-member mode ietf`	Enables IETF mode for BFD over per-bundle member link.
Step 3	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes.

	Command or Action	Purpose
		• **Cancel** —Remains in the configuration session, without committing the configuration changes.

Configure BFD over Bundles IETF Mode Support on a Per Bundle Basis

To configure BFD over Bundles IETF mode support on a per bundle basis use these steps:

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**interface Bundle-Ether** *bundle-id* **Example:** `RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 1`	Enters interface configuration mode for the specified bundle ID.
Step 3	**bfd mode ietf** **Example:** `RP/0/RP0/CPU0:router(config-if)# bfd mode ietf`	Enables IETF mode for BFD over bundle for the specified bundle.
Step 4	**bfd address-family ipv4 fast-detect** **Example:** `RP/0/RP0/CPU0:router(config-if)# bfd address-family ipv4 fast-detect`	Enables IPv4 BFD sessions on the specified bundle.
Step 5	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session. **end** —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes.

	Command or Action	Purpose
		• **Cancel** —Remains in the configuration session, without committing the configuration changes.
Step 6	**show bundle bundle-ether** *bundle-id*	Displays the selected bundle mode.

BFD over Bundle with IPv4 Unnumbered Interfaces

BFD over Bundle with IPv4 Unnumbered Interfaces feature enables BFD to run on IP unnumbered interfaces, which take the IP address from the loopback address. The same loopback address is used on multiple interfaces. This saves IP addresses space or range.

BFD creates a session on the unnumbered interface for which the BFD clients provide the source and destination IP address along with the interface index. BFD establishes the session on the Layer 3 unnumbered link to which the interface index corresponds. The source address is derived from the Loopback interface at the source. The destination node also uses IP unnumbered interface with loopback address and that is used as destination IP address.

BFD sends control packets to the unnumbered interfaces. These control packets are the regular IP BFD packets. Address Resolution Protocol (ARP) resolves the destination loopback IP address to the destination node's router MAC address.

Restriction

Only Asynchronous mode is supported.

Configure BFD over Bundle with IPv4 Unnumbered Interface

- Configure loopback address
- Add physical interface to bundle
- Configure BOB session on an unnumbered interface

Configure Loopback Address

```
Router(config)# interface loopback 1
Router(config-if)# ipv4 address 10.1.1.1 255.255.255.0
```

Add Physical Interface to Bundle

```
Router(config)# interface HundredGigE0/0/1/0
Router(config-if)# bundle id 1 mode on
```

Configure a BFD over Bundle Session on an Unnumbered Interface

```
Router(config)# interface Bundle-Ether1
Router(config-if)# bfd address-family ipv4 destination 10.2.2.2
Router(config-if)# bfd address-family ipv4 fast-detect
Router(config-if)# ipv4 point-to-point
Router(config-if)# ipv4 unnumbered Loopback1
Router(config-if)# lldp
Router(config-if)# enable
```

Running Configuration

```
interface Loopback1
ipv4 address 10.1.1.1 255.255.255.0
!
interface HundredGigE0/0/1/0
bundle id 1 mode on
!
interface Bundle-Ether1
bfd address-family ipv4 destination 10.2.2.2
bfd address-family ipv4 fast-detect
ipv4 point-to-point
ipv4 unnumbered Loopback1
lldp
 enable
```

BFD Transparency

Bidirectional Forwarding Detection(BFD) protocol is a simple hello mechanism that detects failures in a network in less than one second, depending on the timer value configured.

Both endpoints of a BFD Session periodically send Hello packets to each other. If a number of those packets are not received, the session is considered down. BFD provides fast BFD peer failure detection times independently of all media types, encapsulations, topologies, and routing protocols BGP, IS-IS, and OSPF.

BFD Transparency feature enables you to configure BFD Sessions between customer edge devices connected over an L2VPN network. These BFD sessions are transparent to the core. For example, BFD packets being exchanged between CEs are neither dropped on any router in the core, nor punted on any core device.

In this section, you will learn how to configure BFD Transparency in Ethernet VPN (EVPN) Virtual Private Wire Service (VPWS).

Ethernet VPN Virtual Private Wire Service

EVPN VPWS (Ethernet VPN Virtual Private Wire Service) is a BGP control plane solution for point-to-point services. It implements signaling and encapsulation techniques for establishing an EVPN instance between a pair of provider edge devices.

EVPN VPWS supports both single-homing and multi-homing.

Configuration

The following sections describes the procedure for configuring IP Fast Reroute with Remote LFA.

- Configure L2VPN on the provide edge router
- Configure BFD on the customer edge router

Configure L2VPN on the Provide Edge Router

```
/* Enable IS-IS and configure routing level for an area. */
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# interface tengige 0/0/0/2.1
```

```
RP/0/RP0/CPU0:router(config-subif)# exit
RP/0/RP0/CPU0:router(config)# router isis
RP/0/RP0/CPU0:router(config-isis)# is-type level-2-only
RP/0/RP0/CPU0:router(config-isis)# net 49.1234.2222.2222.2222.00
RP/0/RP0/CPU0:router(config-isis)# nsr
RP/0/RP0/CPU0:router(config-isis)# nsf cisco
RP/0/RP0/CPU0:router(config-isis)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-isis-af)# metric style wide
RP/0/RP0/CPU0:router(config-isis)# end
RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 199
RP/0/RP0/CPU0:router(config-if)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-if)# end
RP/0/RP0/CPU0:router(config)# interface Loopback 0
RP/0/RP0/CPU0:router(config-if)# end
RP/0/RP0/CPU0:router(config-if)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-if)# exit

/* Configure L2VPN EVPN address family. */
RP/0/RP0/CPU0:router(config)# router bgp 100
RP/0/RP0/CPU0:router(config-bgp)# bgp router-id 10.10.10.1
RP/0/RP0/CPU0:router(config-bgp)# address-family l2vpn evpn
RP/0/RP0/CPU0:router(config-bgp)# neighbor 192.0.2.1
RP/0/RP0/CPU0:router(config-bgp-nbr)# remote-as 100
RP/0/RP0/CPU0:router(config-bgp-nbr)# update-source Loopback 0
RP/0/RP0/CPU0:router(config-bgp-nbr)# address-family l2vpn evpn

/* Configure MPLS LDP for the physical core interface. */
RP/0/RP0/CPU0:router(config-bgp-nbr-af)# mpls ldp
RP/0/RP0/CPU0:router(config-bgp-nbr-af)# exit
RP/0/RP0/CPU0:router(config-bgp-nbr)# exit
RP/0/RP0/CPU0:router(config-bgp)# exit
RP/0/RP0/CPU0:router(config)# interface Bundle-Ether 199
RP/0/RP0/CPU0:router(config-if)# exit

/* Configure L2VPN Xconnect. */
RP/0/RP0/CPU0:router(config)# l2vpn
RP/0/RP0/CPU0:router(config-l2vpn)# router-id 10.10.10.1
RP/0/RP0/CPU0:router(config-l2vpn)# xconnect group bfdtr
RP/0/RP0/CPU0:router(config-l2vpn-xc)# p2p vpws-ce
RP/0/RP0/CPU0:router(config-l2vpn-xc-p2p)# interface TenGigE 0/0/0/1.1
RP/0/RP0/CPU0:ios(config-l2vpn-xc-p2p)# neighbor evpn evi 100 target 3 source 4
```

Configure BFD on the Customer Edge Router

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)#  router bgp 100
RP/0/RP0/CPU0:router(config-bgp)# bgp router-id 10.10.10.1
RP/0/RP0/CPU0:router(config-bgp)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-bgp-af)# exit
RP/0/RP0/CPU0:router(config-bgp)# neighbor 172.16.0.1
RP/0/RP0/CPU0:router(config-bgp)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-bgp-nbr)# remote-as 100
RP/0/RP0/CPU0:router(config-bgp-nbr)# bfd fast-detect
RP/0/RP0/CPU0:router(config-bgp-nbr)# bfd multiplier 2
RP/0/RP0/CPU0:router(config-bgp-nbr)# bfd minimum-interval 100
RP/0/RP0/CPU0:router(config-bgp-nbr)# update-source TenGigE 0/0/0/16.1
RP/0/RP0/CPU0:router(config-bgp-nbr)# address-family ipv4 unicast
RP/0/RP0/CPU0:router(config-bgp-nbr-af)#
```

Running Configuration

This section shows the BFD Transparency configuration.

```
!
interface TenGigE 0/0/0/1.1
  l2transport
router isis 1
   is-type level-2-only
   net 49.0000.1000.0000.0001.00
   nsr
   nsf cisco
   address-family ipv4 unicast
    metric-style wide
!
  interface Bundle-Ether199
     address-family ipv4 unicast
  interface Loopback0
      address-family ipv4 unicast
router bgp 100
  bgp router-id 10.10.10.1
   address-family l2vpn evpn
    neighbor 192.0.2.1
     remote-as 100
     update-source Loopback 0
    address-family l2vpn evpn
 !
   mpls ldp
   interface Bundle-Ether199
 !
  l2vpn
   router-id 10.10.10.1
    xconnect group bfdtr
   p2p vpws-ce
    interface TenGigE 0/0/0/1.1
     neighbor evpn evi 100 target 3 source 4

         router bgp 100
          bgp router-id 10.10.10.1
           address-family ipv4 unicast
           !
           neighbor 172.16.0.1
            address-family ipv4 unicast
            remote-as 100
            bfd fast-detect
            bfd multiplier 2
            bfd minimum-interval 100
            update-source TenGigE0/0/0/16.1
            address-family ipv4 unicast
```

Verification

The show outputs given in the following section display the details of the configuration of the BFD transparency, and the status of their configuration.

```
/* Verify if the BFD session is up, and the timers are configured. */
RP/0/RP0/CPU0:router# show bfd session

Thu Jan  4 03:07:15.529 UTC
Interface      Dest Addr  Local det time(int*mult)  State       Echo  Async   H/W      NPU
```

```
-------------- ---------- ------------------------  --------     ----  -----   ---
----
Te0/0/0/4.1    10.1.1.1   0s(0s*0)                 20ms(10ms*2) UP    Yes     0/RP0/CPU0
                                                     Yes   0/RP0/CPU0


/* Verify if the BFD session is up and check the timer value, numbers of hellos exchanged,
 and information
about last packet. */

RP/0/RP0/CPU0:router# show bfd session destination 10.1.1.1 detail
Thu Jan  4 03:09:48.573 UTC
I/f: TenGigE0/0/0/4.1, Location: 0/RP0/CPU0
Dest: 10.1.1.1
Src:  10.1.1.2
 State: UP for 0d:0h:9m:27s, number of times UP: 1
 Session type: PR/V4/SH
Received parameters:
 Version: 1, desired tx interval: 10 ms, required rx interval: 10 ms
Required echo rx interval: 0 ms, multiplier: 2, diag: None
 My discr: 2147483898, your discr: 2147483899, state UP, D/F/P/C/A: 0/0/0/1/0
Transmitted parameters:
 Version: 1, desired tx interval: 10 ms, required rx interval: 10 ms
 Required echo rx interval: 0 ms, multiplier: 2, diag: None
 My discr: 2147483899, your discr: 2147483898, state UP, D/F/P/C/A: 0/1/0/1/0
Timer Values:
 Local negotiated async tx interval: 10 ms
 Remote negotiated async tx interval: 10 ms
 Desired echo tx interval: 0 s, local negotiated echo tx interval: 0 ms
 Echo detection time: 0 ms(0 ms*2), async detection time: 20 ms(10 ms*2)
Local Stats:
 Intervals between async packets:
   Tx: Number of intervals=100, min=6 ms, max=6573 ms, avg=1506 ms
       Last packet transmitted 186 s ago
   Rx: Number of intervals=100, min=4 ms, max=5 s, avg=575 ms
       Last packet received 184 s ago
 Intervals between echo packets:
   Tx: Number of intervals=0, min=0 s, max=0 s, avg=0 s
       Last packet transmitted 0 s ago
   Rx: Number of intervals=0, min=0 s, max=0 s, avg=0 s
       Last packet received 0 s ago
 Latency of echo packets (time between tx and rx):
   Number of packets: 0, min=0 ms, max=0 ms, avg=0 ms
Session owner information:
                          Desired               Adjusted
  Client               Interval   Multiplier Interval   Multiplier
  -------------------- ---------- ---------- ---------- ----------
  bgp-default          10 ms      2          10 ms      2

H/W Offload Info:
 H/W Offload capability : Y, Hosted NPU     : 0/RP0/CPU0
 Async Offloaded        : Y, Echo Offloaded : N
 Async rx/tx            : 344/209

Platform Info:
NPU ID: 0
Async RTC ID        : 1          Echo RTC ID        : 0
Async Feature Mask  : 0x0        Echo Feature Mask  : 0x0
Async Session ID    : 0xfb       Echo Session ID    : 0x0
Async Tx Key        : 0x800000fb  Echo Tx Key        : 0x0
Async Tx Stats addr : 0x0   Echo Tx Stats addr : 0x0
Async Rx Stats addr : 0x0   Echo Rx Stats addr : 0x0

/* Verify the complete history including session state, type, transitions, offload history,
```

```
 last down reason if any,
 received and transmitted packets, rx/tx intervals, location, timestamp, and local and
remote descriptors. */

RP/0/RP0/CPU0:router# show bfd session status history destination 10.1.10.1 location
0/RP0/CPU0

Thu Jan  4 03:45:18.768 UTC
I/f: TenGigE0/0/0/4.10, Location: 0/RP0/CPU0 table_id:0xe0000000
State: UP, flags:0x80040
Iftype: 0x19, basecaps: 107
Async dest addr: 10.1.10.1
Async src addr: 10.1.10.2
Echo dest addr: 10.1.10.2
Echo src addr: 192.0.2.1
Additional info from Flags:
 FIB is READY
 Session Active on 0/RP0/CPU0
Platform Info: 0x0, Mac Length: 18
Redundancy session info:
 Created from active BFD server
Last Down Diag: None
Last UP Time: Jan  4 03:00:19.272

Received parameters:
 Version: 1, desired tx interval: 10 ms, required rx interval: 10 ms
 Required echo rx interval: 0 ms, multiplier: 2, diag: None
 My discr: 2147483747, your discr: 2147483751, state UP, D/F/P/C/A: 0/0/0/1/0

Transmitted parameters:
 Version: 1, desired tx interval: 10 ms, required rx interval: 10 ms
 Required echo rx interval: 0 ms, multiplier: 2, diag: None
 My discr: 2147483751, your discr: 2147483747, state UP, D/F/P/C/A: 0/1/0/1/0

Tx Echo pkt :
 Version: 0, Local Discr: 2147483751, Sequence No: 0

History:
[Jan  4 03:00:19.272] Session (v1) state change, triggered by event 'Remote
    state init', from INIT to UP with current diag being None
[Jan  4 03:00:16.851] Session (v1) state change, triggered by event 'Remote
    state down', from DOWN to INIT with current diag being None
[Jan  4 03:00:16.509] Session (v1) state change, triggered by event 'Session
    create', from Unknown to DOWN with current diag being None
[Jan  4 03:00:16.509] Flag cleared: session creation is in-progress, currently
    set flags (0x80040)

Offload history:
[Jan  4 03:06:42.013] Packet punted to sw: Packet word0 : (0x20c80218),
desired_min_tx_interval 10000, required_min_rx_interval 10000, Last punted pkt
    required_min_rx_interval 10000
[Jan  4 03:06:42.003] Packet punted to sw: Packet word0 : (0x20d80218),
desired_min_tx_interval 10000, required_min_rx_interval 10000, Last punted pkt
    required_min_rx_interval 10000
[Jan  4 03:06:41.989] Packet punted to sw: Packet word0 : (0x20c80218),
desired_min_tx_interval 10000, required_min_rx_interval 10000, Last punted pkt
    required_min_rx_interval 10000
[Jan  4 03:06:41.980] Packet punted to sw: Packet word0 : (0x20d80218),
desired_min_tx_interval 10000, required_min_rx_interval 10000, Last punted pkt
    required_min_rx_interval 10000

Rx Counters and Timestamps :
Async valid packets received: count 5280
  [Jan  4 03:06:42.013]  [Jan  4 03:06:42.003]  [Jan  4 03:06:41.989]
```

```
Async valid packets while session is not in Up state: count 3
  [Jan  4 03:00:19.272]  [Jan  4 03:00:18.030]  [Jan  4 03:00:16.851]
```

BFD Hardware Offload Support for IPv4

The Bidirectional Forwarding detection (BFD) Hardware Offload feature enables the offload of a BFD session to the network processing units of the line cards, in an IPv4 network. BFD hardware offload improves scale and reduces the overall network convergence time by sending rapid failure detection packets to the routing protocols for recalculating the routing table.

Restrictions

- This feature is not supported over MPLS LDP interface and VRRP interface.
- This feature is not supported over MPLS TE or RSVP tunnel.
- BFD multihop will flap if underlay paths that consist of multiple bundle VLANs flap.

Confiugration Example

```
/* Configure BFD over Bundle(BOB) for hardware offload. */
Router# config
Router(config)# interface Bundle-Ether 1
Router(config-if)# bfd mode ietf
Router(config-if)# bfd address-family ipv4 multiplier 3
Router (config-if)# bfd address-family ipv4 destination 10.20.20.1
Router (config-if)# bfd address-family ipv4 fast-detect
Router(config-if)# bfd address-family ipv4 minimum-interval 2000
Router(config-if)# ipv4 address 10.20.20.2/30

/* To define the line card to host BLB and BFD multihop sessions. */
Router(config)# bfd
Router(config-bfd)#
multipath include location 0/RP0/CPU0

/* Configure BFD with a static route. */
Router(config)# router static
Router(config-static)# address-family ipv4 unicast 10.1.1.0/24 10.6.0.2 bfd fast-detect
minimum-interval 350 multiplier 4

/* Configure BFD with IS-IS. */
Router(config)# router isis 65444
Router(config-isis)# address-family ipv4 unicast
Router(config-isis)# exit
Router(config-isis)# interface gigabitEthernet 0/3/0/1
Router(config-isis-if)#  bfd minimum-interval 6500
Router(config-isis-if)# bfd multiplier 7
Router(config-isis-if)# bfd fast-detect ipv4
Router(config-isis-if)# address-family ipv4 unicast

/* Configure BFDv4 with OSPF. */
Router(config)# router ospf main
Router(config-ospfv3)# area 0
Router(config-ospfv3-ar)#  interface gigabitEthernet 1/0/0/1
Router(config-ospfv3-ar-if)# bfd multiplier 7
Router(config-ospfv3-ar-if)# bfd fast-detect
Router(config-ospfv3-ar-if)# bfd minimum-interval 6500
```

```
/* Configuring BFD over BGP. */
Router(config)# router bgp 120
Router(config-bgp)# neighbor 10.6.6.1
Router(config-bgp-nbr)# bfd fast-detect
Router(config-bgp-nbr)# bfd multiplier 7
Router(config-bgp-nbr)# bfd minimum-interval 6500
```

Verification

Use the **show bfd ipv4 session** command to verify the configuration:

```
Router# show bfd ipv4 session
Interface           Dest Addr           Local det time(int*mult)       State
                                      Echo             Async   H/W       NPU
------------------- --------------- ---------------- ---------------- ----------
Hu0/0/0/22.93       10.20.20.1       0s(0s*0)         12ms(4ms*3)      UP
                                                             Yes   0/RP0/CPU0
```

BFD Hardware Offload Support for IPv6

Table 8: Feature History

Feature Name	Release Information	Feature Description
BFD v6 - HW Offload and IPv6 BFD/BoB (Bundle over Bundle)	Release 7.3.1	The Bidirectional Forwarding detection (BFD) Hardware Offload feature enables the offload of a BFD session in an IPv6 network. With this feature, each bundle member link with IPv6 address runs its own BFD session This feature improves scale and reduces the overall network convergence time by sending rapid failure detection packets to the routing protocols for recalculating the routing table.

The Bidirectional Forwarding detection (BFD) Hardware Offload feature enables the offload of a BFD session to the network processing units of the line cards, in an IPv6 network. BFD hardware offload feature improves scale and reduces the overall network convergence time by sending rapid failure detection packets to the routing protocols for recalculating the routing table.

Restrictions

- This feature is not supported over MPLS LDP interfaces.
- This feature is not supported over MPLS TE or RSVP tunnel.
- BFD Dampening is not supported for BFD over IPv6.
- BFD over Bundle (BOB) over IPv6 is not supported with dynamically configured link-local address. It must be statically configured.
- BFD multihop will flap if underlay paths that consist of multiple bundle VLANs flap.

Configuration Example

```
/* Configure BFD over Bundle(BOB) for hardware offload. */
Router# config
Router(config)# interface Bundle-Ether 1
Router(config-if)# bfd mode ietf
Router(config-if)# bfd address-family ipv6 multiplier 3
Router (config-if)# bfd address-family ipv6 destination 10.20:20::1
Router (config-if)# bfd address-family ipv6 fast-detect
Router(config-if)# bfd address-family ipv6 minimum-interval 2000
Router(config-if)# ipv6 address 10:20:20::2/64

/* To define the line card to host BLB and BFD multihop sessions. */
Router(config)# bfd
Router(config-bfd)# multipath include location 0/RP0/CPU0

/* Configure BFD with a static route. */
Router(config)# router static
Router(config-static)# address-family ipv6 unicast 1011:17e4::1/128 ab11:15d2::2 bfd
fast-detect minimum-interval 50 multiplier 3

/* Configure BFD with IS-IS. */
Router(config)# router isis 65444
Router(config-isis)# address-family ipv6 unicast
Router(config-isis)# exit
Router(config-isis)# interface gigabitEthernet 0/3/0/1
Router(config-isis-if)#  bfd minimum-interval 6500
Router(config-isis-if)# bfd multiplier 7
Router(config-isis-if)# bfd fast-detect ipv6
Router(config-isis-if)# address-family ipv6 unicast

/* Configure BFDv6 with OSPFv3. */
Router(config)# router ospfv3 main
Router(config-ospfv3)# area 0
Router(config-ospfv3-ar)#  interface gigabitEthernet 1/0/0/1
Router(config-ospfv3-ar-if)# bfd multiplier 7
Router(config-ospfv3-ar-if)# bfd fast-detect
Router(config-ospfv3-ar-if)# bfd minimum-interval 6500

/* Configuring BFD over BGP. */
Router(config)# router bgp 120
Router(config-bgp)# neighbor 2001:DB8:1::1
Router(config-bgp-nbr)# bfd fast-detect
Router(config-bgp-nbr)# bfd multiplier 7
Router(config-bgp-nbr)# bfd minimum-interval 6500
```

Verification

Use the **show bfd ipv6 session** command to verify the configuration:

```
Router# show bfd ipv6 session
Interface           Dest Addr
                                        Local det time(int*mult)      State
H/W                 NPU             Echo             Async
------------------- --------------- ---------------- ---------- ----------
BE7.2               fe80::28a:96ff:fed6:9cdb
Yes                 0/RP0/CPU0        0s(0s*0)         900ms(300ms*3)   UP
BE7.4               fe80::28a:96ff:fed6:9cdb
Yes                 0/RP0/CPU0        0s(0s*0)         900ms(300ms*3)   UP
```

BFD Object Tracking

Object Tracking is enhanced to support BFD to track the reachability of remote IP addresses.This will enable complete detection and HSRP switch over to happen within a time of less than one second as BFD can perform the detection in the order of few milliseconds

Configuring BFD Object Tracking:

Procedure

	Command or Action	Purpose
Step 1	**configure** **Example:** `RP/0/RP0/CPU0:router# configure`	Enters mode.
Step 2	**track** *track-name* **Example:** `RP/0/RP0/CPU0:router(config)# track track1`	Enters track configuration mode. • *track-name*—Specifies a name for the object to be tracked.
Step 3	**type bfdrtr rate** *tx-rate* **Example:** `RP/0/RP0/CPU0:router(config-track)# type bfdrtr rate 4`	tx_rate - time in msec at which the BFD should probe the remote entity
Step 4	**debounce***debounce* **Example:** `RP/0/RP0/CPU0:router(config-if)# debounce 10`	debounce - count of consecutive BFD probes whose status should match before BFD notifies OT
Step 5	**interface** *if-name* **Example:** `RP/0/RP0/CPU0:router(config-track-line-prot)# interface GigabitEthernet0/0/0/4`	if_name - interface name on the source to be used by BFD to check the remote BFD status.
Step 6	**destaddress** *dest_addr* **Example:** `RP/0/RP0/CPU0:router(config-if)#destaddress 1.2.3.4`	dest_addr - IPV4 address of the remote BFD entity being tracked.
Step 7	Use the **commit** or **end** command.	**commit** —Saves the configuration changes and remains within the configuration session.

	Command or Action	Purpose
		end —Prompts user to take one of these actions: • **Yes** — Saves configuration changes and exits the configuration session. • **No** —Exits the configuration session without committing the configuration changes. • **Cancel** —Remains in the configuration session, without committing the configuration changes.

IPv4 Multihop BFD

Table 9: Feature History Table

Feature Name	Release Information	Feature Description
Multihop BFD for IPv4 nondefault VRF	Release 7.7.1	BFD provides fast forwarding path failure detection between two routing devices that are connected by a network link. BFD Multihop enables you to detect connectivity between routers that span multiple network hops and follow unpredictable paths. Prior to this release, BFD Multihop was supported on default VRFs only. This feature provides you the flexibility to extend BFD Multihop for IPv4 non-default VRFs.

IPv4 Multihop BFD is a BFD session between two addresses between two nodes. An example of this feature is a BFD session between PE and CE loopback addresses or BFD sessions between routers that are several TTL hops away. The applications that support IPv4 Multihop BFD are external and internal BGP. IPv4 Multihop BFD feature supports BFD on arbitrary paths, which can span multiple networks hops.

A Virtual Routing and Forwarding (VRF) instance is a logical separation of a router's routing table. VRF allows you to have multiple routing tables on a single router, each with its own set of routes.

The default VRF is the first VRF that is created on a router. It is the VRF that is used by default for all routing protocols and interfaces.

Non-default VRFs must be explicitly configured.

The IPv4 Multihop BFD feature provides subsecond forwarding failure detection for a destination more than one hop, and up to 255 hops, away. IPv4 Multihop BFD feature is supported on all currently supported media-type for BFD single hop.

You can set up a BFD multihop session between a unique source-destination address pair that is provided by the client. You can set up a session two endpoints that have IP connectivity.

Multihop BFD over nondefault VRF feature runs on both default and non-default VRF.

Multihop BFD over nondefault VRF feature runs on IPv4 only.

Configure IPv4 Multihop BFD

This section describes how you can configure IPv4 Multihop BFD feature.

```
Router# configure
Router(config)# bfd
Router(config)# multipath include location 0/7/CPU0
Router(config)# router bgp 100
Router(config-bgp)# neighbor 209.165.200.225
Router(config-bgp-nbr)# remote-as 2000
Router(config-bgp-nbr)# update-source loopback 1
Router(config-bgp-nbr)# bfd fast-detect
Router(config-bgp-nbr)# bfd multiplier 3
Router(config-bgp-nbr)# bfd minimum-interval 300
Router(config-bgp-nbr)#address-family ipv4 unicast
Router(config-bgp-nbr-af)# route-policy pass-all in
Router(config-bgp-nbr-af)# route-policy pass-all out
Router(config-bgp-nbr-af)# commit
```

Running Configuration

```
bfd
 multipath include location 0/7/CPU0
router bgp 100
 neighbor 209.165.200.225
  remote-as 2000
  update-source loopback 1
  bfd fast-detect
  bfd multiplier 3
  bfd minimum-interval 300
address-family ipv4 unicast
      route-policy PASS-ALL in
    route-policy PASS-ALL out
  !
!
```

Verification

The show outputs given in the following section display the details of the configuration of the IPv4 Multihop BFD feature, and the status of their configuration.

```
Router# show tech-support bfdhwoff location 0/7/CPU0 file
harddisk:
Tue Mar 20 11:20:29.214 PDT
++ Show tech start time: 2018-Mar-20.112029.PDT ++
Tue Mar 20 11:20:30 PDT 2018 Waiting for gathering to complete ..........................
Tue Mar 20 11:22:37 PDT 2018 Compressing show tech output Show tech output available at
0/RP0/CPU0 :
/harddisk:/showtech-bfd-hwoff-platform-2018-Mar-20.112029.PDT.tgz
++ Show tech end time: 2018-Mar-20.112237.PDT ++
```

BFD over BVI

Table 10: Feature History

Feature Name	Release Information	Feature Description
BFD on BVI	Release 7.3.1	BFD can be configured on Bridge group Virtual Interface (BVI). BVI is a virtual interface within the router that acts like a normal routed interface that does not support bridging but represents the bridge group for the bridged physical interfaces. BFD detects the Layer3 fault over the BVI much quicker and inform the same to routing protocols.

In order for a VLAN to span a router, the router must be capable of forwarding frames from one interface to another, while maintaining the VLAN header. If the router is configured for routing a Layer 3 (network layer) protocol, it will terminate the VLAN and MAC layers at the interface on which a frame arrives. The MAC layer header can be maintained if the router bridges the network layer protocol. However, even regular bridging terminates the VLAN header.

Using the Integrated Routing Bridging (IRB) feature, a router can be configured for routing and bridging the same network layer protocol, on the same interface. This allows the VLAN header to be maintained on a frame while it transits a router from one interface to another. IRB provides the ability to route between a bridged domain and a routed domain with the Bridge Group Virtual Interface (BVI). The BVI is a virtual interface within the router that acts like a normal routed interface that does not support bridging, but represents the comparable bridge group to routed interfaces within the router. The interface number of the BVI is the number of the bridge group that the virtual interface represents. This number is the link between the BVI and the bridge group.

Because the BVI represents a bridge group as a routed interface, it must be configured only with Layer 3 (L3) characteristics, such as network layer addresses. Similarly, the interfaces configured for bridging a protocol must not be configured with any L3 characteristics.

BFD over IRB is a multipath single-hop session. In a BFD multipath session, BFD can be applied over virtual interfaces or between interfaces that are multihops away. The Cisco IOS XR Software BFD multihop is based on the *RFC 5883—Bidirectional Forwarding Detection (BFD) for Multihop Paths*. BFD over IRB is supported on IPv4 address, IPv6 global address, and IPv6 link-local address. The BFD over IRB is supported only in asynchronous mode and does not support echo mode.

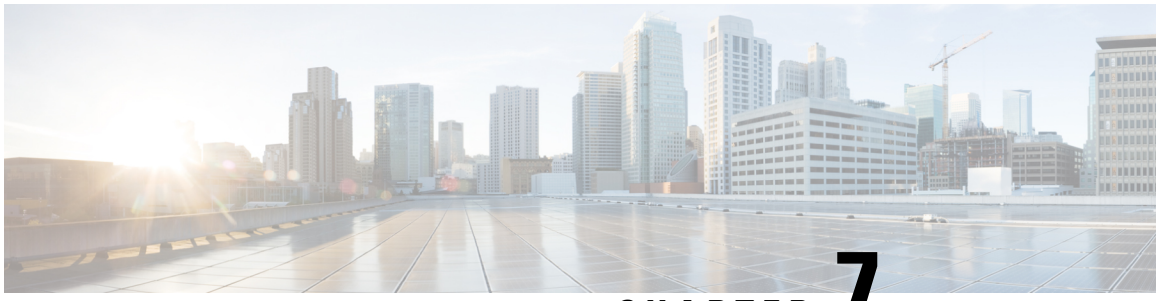
Configuration Example

```
/* Configure a BVI interface and assign an IP address */
Router(config)# interface bvi 1
Router(config-if)# ipv4 address 192.168.1.1 255.255.255.0
Router(config-if)# exit

/* Configure the Layer 2 AC interface */
```

```
Router(config)# interface HundredGigE 0/0/1/3
Router(config-if)# l2transport
Router(config-if)# exit

/* Configure OSPF as the routing protocol */
Router(config)# router ospf 100
Router(config-ospf)# router-id 192.168.1.1
Router(config-ospf)# area 0
Router(config)# interface Loopback 100
Router(config)# exit

/* Configure BFD on BVI */
Router(config)# interface bvi1
Router(config-if)# bfd minimum-interval 50
Router(config-if)# bfd fast-detect
Router(config-if)# bfd multiplier 3

/* Configure the line cards to allow hosting of Multipath BFD sessions. */
Router# configure
Router(config)# bfd multipath include location 0/RP0/CPU0
```

Running Configuration

```
interface BVI1
 ipv4 address 192.168.1.1 255.255.255.0
!
interface HundredGigE0/0/1/3
 l2transport
 !
!
router ospf 100
 router-id 192.168.1.1
 area 0
  interface Loopback100
  !
  interface BVI1
   bfd minimum-interval 50
   bfd fast-detect
   bfd multiplier 3
  !
 !
bfd multipath include location  0/RP0/CPU0
!

   !
```



CHAPTER 7

ECMP vs. UCMP Load Balancing

Load balancing is a forwarding mechanism that distributes traffic over multiple links based on certain parameters. Equal Cost Multi Path (ECMP) is a forwarding mechanism for routing packets along multiple paths of equal cost with the goal to achieve almost equally distributed link load sharing. This significantly impacts a router's next-hop (path) decision.

In ECMP, it is assumed that all links available are of similar speed which inherently means that the hash values that are computed are equally shared over the multiple paths available.

For instance, if we have two paths available, the buckets (which in the end identify the links to be chosen) will be assigned in a 50% / 50% loadsharing. This can be problematic when one path is say a 10G link and the other link is a 1G link. In this case, you probably want to assign a (near) 90/10 type deviation, but considering that BGP is not bandwidth aware, the 10G path is still chosen 50% of the time as much as the 1G link. In this scenario, not all paths are of equal cost path.

What UCMP does in this case is apply a *weight* to a path which means that we are giving more hash buckets to one path that has a higher weight. The weight applied is *static* in the sense that it is derived by the DMZ bandwidth extended community either assigned to a peer or as configured via the Route Policy Language (RPL) route manipulation functionality.

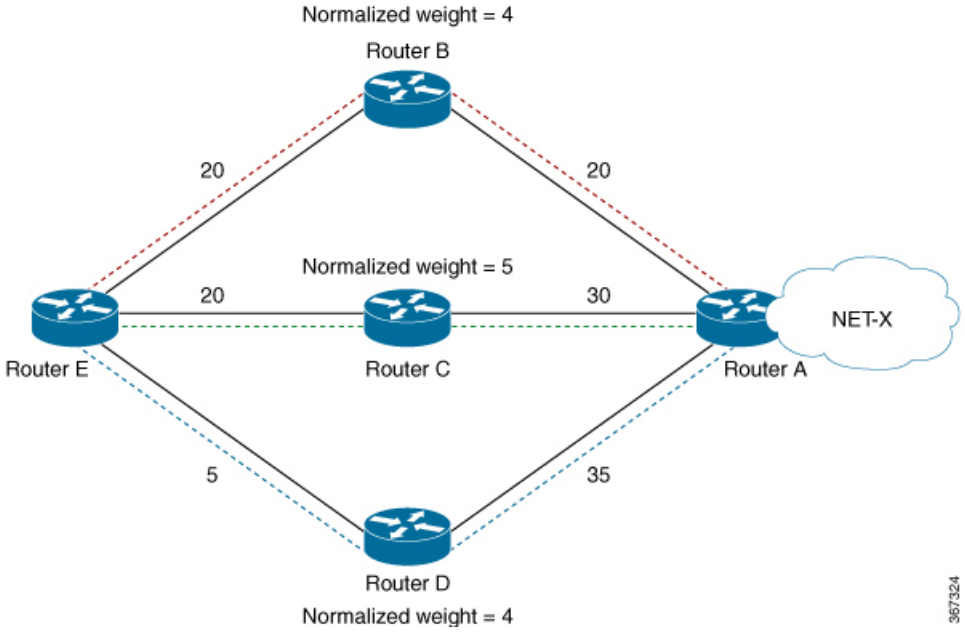
In general, a routing protocol decides a best path to a destination based on a metric. This metric is generally driven by the bandwidth of the circuit. When we have 3 paths available, say 1G/10G/100G, routing protocols generally discard the 1G/10G paths available. In defined cases, one may want to spread the load over the circuits based on the load they can carry. In this example, one may want to distribute traffic in a 1%/10%/89% fashion over the 1G/10G/100G paths available.

UCMP Minimum Integer Ratio

The UCMP Minimum Integer Ratio feature saves hardware resources when programming UCMP, by using optimized number of buckets.

To calculate the UCMP minimum integer ratio, find the greatest common divisor (GCD) and divide all the calculated normalized weights.

In the following Figure, we have three configured weights 40, 50, and 40, with GCD as 10. To calculate the normalized weight, divide the configured weight by GCD. In this example, we need to divide 40 by 10, 50 by 10, and 40 by 10, which is 4, 5, and 4 respectively. Therefore 4, 5, and 4 are the new normalized weights.



New normalized weights are: 40/10 = 4, 50/10 = 5, and 40/10 = 4

If GCD is 1, then Normalized Weight = (Path weight/Total weight) * Maximum bucket size

Configuring IS-IS With Weight

The following example shows the IS-IS weight configuration with IPv4. The same can be done for IPv6, with or without SR.

```
CPU0:router(config)# router isis 1
RP/0/RSP0/CPU0:router(config-isis)# interface GigabitEthernet0/3/0/8
RP/0/RSP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-isis-if-af)# weight 200
RP/0/RSP0/CPU0:router(config-isis)# interface GigabitEthernet0/3/0/9
RP/0/RSP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-isis-if-af)# weight 300
```

Verification

The following example verifies CEF entry. Then, for two paths with weights of 200 and 300 respectively, and GCD of 100; the expected normalized weights are 2 and 3.

```
Router# show cef ipv4 97.0.0.0 detail

97.0.0.0/24, version 537, internal 0x1000001 0x0 (ptr 0x71bcaee0) [1], 0x0 (0x71b98870),
0x0 (0x0)
 Updated Oct 16 06:34:46.197
```

```
remote adjacency to GigabitEthernet0/3/0/8
Prefix Len 24, traffic index 0, precedence n/a, priority 2
 gateway array (0x71a6de10) reference count 13, flags 0x0, source rib (7), 0 backups
              [14 type 3 flags 0x8401 (0x71b02d90) ext 0x0 (0x0)]
 LW-LDI[type=3, refc=1, ptr=0x71b98870, sh-ldi=0x71b02d90]
 gateway array update type-time 1 Oct 16 06:34:46.196
LDI Update time Oct 16 06:34:46.197
LW-LDI-TS Oct 16 06:34:46.197
  via 1.0.0.2/32, GigabitEthernet0/3/0/8, 4 dependencies, weight 200, class 0 [flags 0x0]
   path-idx 0 NHID 0x0 [0x7244d2a4 0x0]
   next hop 1.0.0.2/32
   remote adjacency
  via 2.0.0.2/32, GigabitEthernet0/3/0/9, 4 dependencies, weight 300, class 0 [flags 0x0]
   path-idx 1 NHID 0x0 [0x7244d2f8 0x0]
   next hop 2.0.0.2/32
   remote adjacency

   Weight distribution:
   slot 0, weight 200, normalized_weight 2, class 0
   slot 1, weight 300, normalized_weight 3, class 0

   Load distribution: 0 1 0 1 1 (refcount 14)

   Hash  OK  Interface                 Address
   0     Y   GigabitEthernet0/3/0/8    remote
   1     Y   GigabitEthernet0/3/0/9    remote
   2     Y   GigabitEthernet0/3/0/8    remote
   3     Y   GigabitEthernet0/3/0/9    remote
   4     Y   GigabitEthernet0/3/0/9    remote
```

Configuring IS-IS With Metric

The following example shows IS-IS metric configuration with IPv4. The same can be done with IPv6.

```
Router# enable
RP/0/RSP0/CPU0:router(config)# router isis 1
RP/0/RSP0/CPU0:router(config-isis)# interface GigabitEthernet0/3/0/8
RP/0/RSP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-isis-if-af)# metric 1
RP/0/RSP0/CPU0:router(config-isis)# interface GigabitEthernet0/3/0/9
RP/0/RSP0/CPU0:router(config-isis-if)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-isis-if-af)# metric 100
```

Verification

The following example verifies CEF entry, and checks for the two paths with metric values of 1 and 100, respectively. In this example, the best path route metric is 21 and the UCMP path route metric is 120. Therefore, the calculation is as follows:

The best path route metric, 21 = (1 configured + 20 added by IS-IS), weight 0xFFFFFFFF (4294967295)

The UCMP path route metric, 120 = (100 + 20), weight = (21/120) * 4294967295 = 751619276

GCD is one. So Normalized Weight is:

(4294967295 * 64) / (4294967295 + 751619276) = 54

(751619276 * 64) / (4294967295 + 751619276) = 9

```
Router# show cef ipv4 97.0.0.0 detail
```

```
97.0.0.0/24, version 773, internal 0x1000001 0x0 (ptr 0x71bcaee0) [1], 0x0 (0x71b98870),
0x0 (0x0)
 Updated Oct 16 06:36:08.632
 remote adjacency to GigabitEthernet0/3/0/8
 Prefix Len 24, traffic index 0, precedence n/a, priority 2
  gateway array (0x71a6d9d0) reference count 2, flags 0x0, source rib (7), 0 backups
                [3 type 3 flags 0x8401 (0x71b02b90) ext 0x0 (0x0)]
  LW-LDI [type=3, refc=1, ptr=0x71b98870, sh-ldi=0x71b02b90]
  gateway array update type-time 1 Oct 16 06:36:08.632
 LDI Update time Oct 16 06:36:08.632
 LW-LDI-TS Oct 16 06:36:08.632
   via 1.0.0.2/32, GigabitEthernet0/3/0/8, 14 dependencies, weight 4294967295, class 0
[flags 0x0]
    path-idx 0 NHID 0x0 [0x7244d2a4 0x0]
    next hop 1.0.0.2/32
    remote adjacency
  via 2.0.0.2/32, GigabitEthernet0/3/0/9, 14 dependencies, weight 751619276, class 0 [flags
 0x0]
    path-idx 1 NHID 0x0 [0x7244d2f8 0x0]
    next hop 2.0.0.2/32
    remote adjacency


    Weight distribution:
    slot 0, weight 4294967295, normalized_weight 54, class 0
    slot 1, weight 751619276, normalized_weight 9, class 0
```

Configuring BGP With Weights

The following example shows BGP configuration with weights.

```
RP/0/RSP0/CPU0:router(config)# route-policy BW1
RP/0/RSP0/CPU0:router(config-rpl)# set extcommunity bandwidth (2906:45750000)
RP/0/RSP0/CPU0:router(config-rpl)# end-policy
RP/0/RSP0/CPU0:router(config)# !
RP/0/RSP0/CPU0:router(config)# route-policy BW2
RP/0/RSP0/CPU0:router(config-rpl)# set extcommunity bandwidth (2906:47250000)
RP/0/RSP0/CPU0:router(config-rpl)# end-policy
RP/0/RSP0/CPU0:router(config)# !
RP/0/RSP0/CPU0:router(config)# route-policy pass-all
RP/0/RSP0/CPU0:router(config-rpl)# pass
RP/0/RSP0/CPU0:router(config-rpl)# end-policy
RP/0/RSP0/CPU0:router(config)# !
RP/0/RSP0/CPU0:router(config)# router bgp 1
RP/0/RSP0/CPU0:router(config-bgp)# bgp bestpath as-path multipath-relax
RP/0/RSP0/CPU0:router(config-bgp)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-bgp-af)# maximum-paths eibgp 64
RP/0/RSP0/CPU0:router(config-bgp-af)# !
RP/0/RSP0/CPU0:router(config-bgp-af)# neighbor 1.0.0.2
RP/0/RSP0/CPU0:router(config-bgp-nbr)# remote-as 2
RP/0/RSP0/CPU0:router(config-bgp-nbr)# ebgp-multihop 255
RP/0/RSP0/CPU0:router(config-bgp-nbr)# dmz-link-bandwidth
RP/0/RSP0/CPU0:router(config-bgp-nbr)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# multipath
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# route-policy BW1 in
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# route-policy pass-all out
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# !
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# neighbor 2.0.0.2
RP/0/RSP0/CPU0:router(config-bgp-nbr)# remote-as 2
RP/0/RSP0/CPU0:router(config-bgp-nbr)# ebgp-multihop 255
RP/0/RSP0/CPU0:router(config-bgp-nbr)# dmz-link-bandwidth
```

```
RP/0/RSP0/CPU0:router(config-bgp-nbr)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# multipath
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# route-policy BW2 in
RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# route-policy pass-all out
```

Verification

Step 1: Verify CEF entry:

Via 1.0.0.2: set extcommunity bandwidth (2906:45750000) – Weight = 45750000/125=366000 (125 ratio because baud)

Via 2.0.0.2: set extcommunity bandwidth (2906:47250000) – Weight = 47250000/125=378000

GCD is 6, so norm_weight = 61 and 63. Though 61 + 63 > 64.

Step 2: GCD of weights 61 and 63 is 1. Therefore, Normalised Weight = (Path weight/Total weight) * Maximum bucket size. The maximum bucket size value is 64. Total weight = 61+63 = 124.

norm_weight1 = (61/124) * 64 = 31, norm_weight2 = (63/124) * 64 = 32

You can verify the weight distribution in BGP, using the following command:

```
Router # show cef vrf default ipv4 97.0.0.0 detail


97.0.0.0/24, version 1965, internal 0x5000001 0x0 (ptr 0x71bcb620) [1], 0x0 (0x0), 0x0 (0x0)
 Updated Oct 16 08:15:02.958
 Prefix Len 24, traffic index 0, precedence n/a, priority 4
  gateway array (0x72a5e2f8) reference count 10, flags 0x2010, source rib (7), 0 backups
                [1 type 3 flags 0x48441 (0x71b02cd0) ext 0x0 (0x0)]
  LW-LDI[type=0, refc=0, ptr=0x0, sh-ldi=0x0]
  gateway array update type-time 1 Oct 16 08:15:02.958
 LDI Update time Oct 16 08:15:02.959


    Weight distribution:
    slot 0, weight 366000, normalized_weight 31
    slot 1, weight 378000, normalized_weight 32


  Level 1 - Load distribution: 0 1 0 1 0 1 0

1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1
0 1 0 1 0 1 0 1 0 1 1
  [0] via 1.0.0.2/32, recursive
  [1] via 2.0.0.2/32, recursive
```

Configuring TE Tunnel With Weights

Verification

In the following example, the weight is distributed among the five TE tunnels.

```
Router# show cef ipv4 97.0.0.0 detail
(…)
   via 200.0.0.1/32, tunnel-te1, 3 dependencies, weight 8, class 0 [flags 0x0]
    path-idx 0 NHID 0x0 [0x7244d2f8 0x0]
    next hop 200.0.0.1/32
    local adjacency
   via 200.0.0.1/32, tunnel-te2, 3 dependencies, weight 4, class 0 [flags 0x0]
```

```
   path-idx 1 NHID 0x0 [0x7244e948 0x0]
   next hop 200.0.0.1/32
   local adjacency
  via 200.0.0.1/32, tunnel-te3, 3 dependencies, weight 1, class 0 [flags 0x0]
   path-idx 2 NHID 0x0 [0x7244d544 0x0]
   next hop 200.0.0.1/32
   local adjacency
  via 200.0.0.1/32, tunnel-te4, 3 dependencies, weight 1, class 0 [flags 0x0]
   path-idx 3 NHID 0x0 [0x7244d694 0x0]
   next hop 200.0.0.1/32
   local adjacency
  via 200.0.0.1/32, tunnel-te5, 3 dependencies, weight 1, class 0 [flags 0x0]
   path-idx 4 NHID 0x0 [0x7244d7e4 0x0]
   next hop 200.0.0.1/32
   local adjacency

   Weight distribution:
   slot 0, weight 8, normalized_weight 8, class 0
   slot 1, weight 4, normalized_weight 4, class 0
   slot 2, weight 1, normalized_weight 1, class 0
   slot 3, weight 1, normalized_weight 1, class 0
   slot 4, weight 1, normalized_weight 1, class 0
```

Policy-Based Tunnel Selection

Policy-Based Tunnel Selection (PBTS) provides a mechanism that lets you direct traffic into specific TE tunnels based on different criteria.

PBTS is a special case in UCMP calculation. It uses load share command to configure weight. The UCMP algorithm normalizes each class independently and it uses max_path from PD specific max_tunnels_per_class. UCMP with PBTS can have more total_paths (buckets) than the supported number of paths (buckets) for all Forwarding Classes (FCs).

All other XR platform sets 8 buckets per FC and 64 buckets for all 8 (0-7) FCs. After normalization, the total number buckets do not exceed platform limit.

Example

The **show cef ipv6** command displays the PBTS class information in the following output.

```
Router# show cef ipv6 97:: detail

97::/64, version 88177, internal 0x1000001 0x0 (ptr 0x980eef7c) [1], 0x0 (0x974366b8), 0xa28
 (0x988842c0)
 Updated Mar  7 05:44:46.875

 Prefix Len 64, traffic index 0, precedence n/a, priority 2
  gateway array (0x97e54770) reference count 11, flags 0x28, source rib (7), 0 backups
                [12 type 1 flags 0x200401 (0x9799a3f8) ext 0x0 (0x0)]
  LW-LDI[type=1, refc=1, ptr=0x974366b8, sh-ldi=0x9799a3f8]
  gateway array update type-time 4 Mar  7 05:46:11.118
 LDI Update time Mar  7 05:46:11.118
 LW-LDI-TS Mar  7 05:46:11.118


   via ::ffff:200.0.0.1/128, tunnel-te45, 3 dependencies, weight 1, forward class 6 [flags
 0x0]

    path-idx 0 NHID 0x0 [0x97b51978 0x0]
```

```
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te46, 3 dependencies, weight 1, forward class 6 [flags
0x0]

    path-idx 1 NHID 0x0 [0x97b51648 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te47, 3 dependencies, weight 1, forward class 6 [flags
0x0]

    path-idx 2 NHID 0x0 [0x97b51c20 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te48, 3 dependencies, weight 1, forward class 6 [flags
0x0]

    path-idx 3 NHID 0x0 [0x97b52308 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te49, 3 dependencies, weight 1, forward class 7 [flags
0x0]

    path-idx 4 NHID 0x0 [0x97b518f0 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te1, 3 dependencies, weight 3, forward class 1 [flags
0x0]

    path-idx 5 NHID 0x0 [0x97b4f338 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te2, 3 dependencies, weight 500, forward class 1 [flags
0x0]

    path-idx 6 NHID 0x0 [0x97b50328 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te3, 3 dependencies, weight 1, forward class 1 [flags
0x0]

    path-idx 7 NHID 0x0 [0x97b4ede8 0x0]
    next hop VRF - 'default', table - 0xe0000000
```

```
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te4, 3 dependencies, weight 1, forward class 1 [flags
0x0]

    path-idx 8 NHID 0x0 [0x97b4eb40 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te5, 3 dependencies, weight 1, forward class 1 [flags
0x0]

    path-idx 9 NHID 0x0 [0x97b4fff8 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te6, 3 dependencies, weight 1, forward class 1 [flags
0x0]

    path-idx 10 NHID 0x0 [0x97b4f778 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te7, 3 dependencies, weight 1, forward class 1 [flags
0x0]

    path-idx 11 NHID 0x0 [0x97b4f118 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te8, 3 dependencies, weight 1, forward class 1 [flags
0x0]

    path-idx 12 NHID 0x0 [0x97b4ee70 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te9, 3 dependencies, weight 1, forward class 2 [flags
0x0]

    path-idx 13 NHID 0x0 [0x97b4f090 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
    local adjacency
     labels imposed {ExpNullv6}

   via ::ffff:200.0.0.1/128, tunnel-te10, 3 dependencies, weight 1, forward class 2 [flags
 0x0]

    path-idx 14 NHID 0x0 [0x97b4f448 0x0]
    next hop VRF - 'default', table - 0xe0000000
    next hop ::ffff:200.0.0.1/128
```

```
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te11, 3 dependencies, weight 1, forward class 2 [flags
0x0]

   path-idx 15 NHID 0x0 [0x97b4faa8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te12, 3 dependencies, weight 1, forward class 2 [flags
0x0]

   path-idx 16 NHID 0x0 [0x97b4f008 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te13, 3 dependencies, weight 1, forward class 2 [flags
0x0]

   path-idx 17 NHID 0x0 [0x97b50218 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te14, 3 dependencies, weight 1, forward class 2 [flags
0x0]

   path-idx 18 NHID 0x0 [0x97b4fbb8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te15, 3 dependencies, weight 1, forward class 2 [flags
0x0]

   path-idx 19 NHID 0x0 [0x97b4ed60 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te16, 3 dependencies, weight 1, forward class 2 [flags
0x0]

   path-idx 20 NHID 0x0 [0x97b4fcc8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te17, 3 dependencies, weight 1, forward class 3 [flags
0x0]


   path-idx 21 NHID 0x0 [0x97b50190 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
```

```
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te18, 3 dependencies, weight 1, forward class 3 [flags
0x0]


   path-idx 22 NHID 0x0 [0x97b4f998 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te19, 3 dependencies, weight 1, forward class 3 [flags
0x0]


   path-idx 23 NHID 0x0 [0x97b4fee8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te20, 3 dependencies, weight 1, forward class 3 [flags
0x0]

   path-idx 24 NHID 0x0 [0x97b505d0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te21, 3 dependencies, weight 1, forward class 3 [flags
0x0]

   path-idx 25 NHID 0x0 [0x97b4fc40 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te22, 3 dependencies, weight 1, forward class 3 [flags
0x0]

   path-idx 26 NHID 0x0 [0x97b50988 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te23, 3 dependencies, weight 1, forward class 3 [flags
0x0]

   path-idx 27 NHID 0x0 [0x97b50080 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}
```

```
  via ::ffff:200.0.0.1/128, tunnel-te24, 3 dependencies, weight 1, forward class 3 [flags
0x0]

   path-idx 28 NHID 0x0 [0x97b4fd50 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te25, 3 dependencies, weight 1, forward class 4 [flags
0x0]


   path-idx 29 NHID 0x0 [0x97b503b0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te26, 3 dependencies, weight 1, forward class 4 [flags
0x0]


   path-idx 30 NHID 0x0 [0x97b507f0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te27, 3 dependencies, weight 1, forward class 4 [flags
0x0]

   path-idx 31 NHID 0x0 [0x97b4ff70 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te28, 3 dependencies, weight 1, forward class 4 [flags
0x0]


   path-idx 32 NHID 0x0 [0x97b50548 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te29, 3 dependencies, weight 1, forward class 4 [flags
0x0]

   path-idx 33 NHID 0x0 [0x97b4fb30 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}
```

```
  via ::ffff:200.0.0.1/128, tunnel-te30, 3 dependencies, weight 1, forward class 4 [flags
0x0]

   path-idx 34 NHID 0x0 [0x97b506e0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te31, 3 dependencies, weight 1, forward class 4 [flags
0x0]

   path-idx 35 NHID 0x0 [0x97b51208 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te32, 3 dependencies, weight 1, forward class 4 [flags
0x0]

   path-idx 36 NHID 0x0 [0x97b502a0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te33, 3 dependencies, weight 1, forward class 5 [flags
0x0]

   path-idx 37 NHID 0x0 [0x97b514b0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te34, 3 dependencies, weight 1, forward class 5 [flags
0x0]

   path-idx 38 NHID 0x0 [0x97b50c30 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te35, 3 dependencies, weight 1, forward class 5 [flags
0x0]

   path-idx 39 NHID 0x0 [0x97b50b20 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te36, 3 dependencies, weight 1, forward class 5 [flags
0x0]

   path-idx 40 NHID 0x0 [0x97b50cb8 0x0]
```

```
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te37, 3 dependencies, weight 1, forward class 5 [flags
0x0]


   path-idx 41 NHID 0x0 [0x97b51180 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te38, 3 dependencies, weight 1, forward class 5 [flags
0x0]

   path-idx 42 NHID 0x0 [0x97b51428 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te39, 3 dependencies, weight 1, forward class 5 [flags
0x0]


   path-idx 43 NHID 0x0 [0x97b51758 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te40, 3 dependencies, weight 1, forward class 5 [flags
0x0]

   path-idx 44 NHID 0x0 [0x97b520e8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te41, 3 dependencies, weight 1, forward class 6 [flags
0x0]

   path-idx 45 NHID 0x0 [0x97b51538 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te42, 3 dependencies, weight 1, forward class 6 [flags
0x0]

   path-idx 46 NHID 0x0 [0x97b50dc8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
```

```
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te43, 3 dependencies, weight 1, forward class 6 [flags
0x0]

   path-idx 47 NHID 0x0 [0x97b51b10 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te44, 3 dependencies, weight 1, forward class 6 [flags
0x0]

   path-idx 48 NHID 0x0 [0x97b516d0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te50, 3 dependencies, weight 1, forward class 7 [flags
0x0]

   path-idx 49 NHID 0x0 [0x97b525b0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te51, 3 dependencies, weight 1, forward class 7 [flags
0x0]

   path-idx 50 NHID 0x0 [0x97b52638 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te52, 3 dependencies, weight 1, forward class 7 [flags
0x0]

   path-idx 51 NHID 0x0 [0x97b51f50 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te53, 3 dependencies, weight 1, forward class 7 [flags
0x0]

   path-idx 52 NHID 0x0 [0x97b52060 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te54, 3 dependencies, weight 1, forward class 7 [flags
0x0]
```

```
   path-idx 53 NHID 0x0 [0x97b527d0 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te55, 3 dependencies, weight 1, forward class 7 [flags
0x0]

   path-idx 54 NHID 0x0 [0x97b52280 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}


  via ::ffff:200.0.0.1/128, tunnel-te56, 3 dependencies, weight 1, forward class 7 [flags
0x0]

   path-idx 55 NHID 0x0 [0x97b52d20 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te57, 3 dependencies, weight 1, class 0 [flags 0x0]

   path-idx 56 NHID 0x0 [0x97b51ca8 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te58, 3 dependencies, weight 1, class 0 [flags 0x0]

   path-idx 57 NHID 0x0 [0x97b52858 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te59, 3 dependencies, weight 1, class 0 [flags 0x0]

   path-idx 58 NHID 0x0 [0x97b52390 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te60, 3 dependencies, weight 1, class 0 [flags 0x0]

   path-idx 59 NHID 0x0 [0x97b52a78 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}

  via ::ffff:200.0.0.1/128, tunnel-te61, 3 dependencies, weight 1, class 0 [flags 0x0]

   path-idx 60 NHID 0x0 [0x97b52c10 0x0]
   next hop VRF - 'default', table - 0xe0000000
   next hop ::ffff:200.0.0.1/128
   local adjacency
    labels imposed {ExpNullv6}
```

```
via ::ffff:200.0.0.1/128, tunnel-te62, 3 dependencies, weight 1, class 0 [flags 0x0]

 path-idx 61 NHID 0x0 [0x97b52da8 0x0]
 next hop VRF - 'default', table - 0xe0000000
 next hop ::ffff:200.0.0.1/128
 local adjacency
  labels imposed {ExpNullv6}


via ::ffff:200.0.0.1/128, tunnel-te63, 3 dependencies, weight 1, class 0 [flags 0x0]

 path-idx 62 NHID 0x0 [0x97b52c98 0x0]
 next hop VRF - 'default', table - 0xe0000000
 next hop ::ffff:200.0.0.1/128
 local adjacency
  labels imposed {ExpNullv6}


 Weight distribution:

 slot 0, weight 1, normalized_weight 1, class 0
 slot 1, weight 1, normalized_weight 1, class 0
 slot 2, weight 1, normalized_weight 1, class 0
 slot 3, weight 1, normalized_weight 1, class 0
 slot 4, weight 1, normalized_weight 1, class 0
 slot 5, weight 1, normalized_weight 1, class 0
 slot 6, weight 1, normalized_weight 1, class 0
 slot 7, weight 1, normalized_weight 1, forward class 1
 slot 8, weight 3, normalized_weight 1, forward class 1
 slot 9, weight 500, normalized_weight 1, forward class 1
 slot 10, weight 1, normalized_weight 1, forward class 1
 slot 11, weight 1, normalized_weight 1, forward class 1
 slot 12, weight 1, normalized_weight 1, forward class 1
 slot 13, weight 1, normalized_weight 1, forward class 1
 slot 14, weight 1, normalized_weight 1, forward class 1
 slot 15, weight 1, normalized_weight 1, forward class 2
 slot 16, weight 1, normalized_weight 1, forward class 2
 slot 17, weight 1, normalized_weight 1, forward class 2
 slot 18, weight 1, normalized_weight 1, forward class 2
 slot 19, weight 1, normalized_weight 1, forward class 2
 slot 20, weight 1, normalized_weight 1, forward class 2
 slot 21, weight 1, normalized_weight 1, forward class 2
 slot 22, weight 1, normalized_weight 1, forward class 2
 slot 23, weight 1, normalized_weight 1, forward class 3
 slot 24, weight 1, normalized_weight 1, forward class 3
 slot 25, weight 1, normalized_weight 1, forward class 3
 slot 26, weight 1, normalized_weight 1, forward class 3
 slot 27, weight 1, normalized_weight 1, forward class 3
 slot 28, weight 1, normalized_weight 1, forward class 3
 slot 29, weight 1, normalized_weight 1, forward class 3
 slot 30, weight 1, normalized_weight 1, forward class 3
 slot 31, weight 1, normalized_weight 1, forward class 4
 slot 32, weight 1, normalized_weight 1, forward class 4
 slot 33, weight 1, normalized_weight 1, forward class 4
 slot 34, weight 1, normalized_weight 1, forward class 4
 slot 35, weight 1, normalized_weight 1, forward class 4
 slot 36, weight 1, normalized_weight 1, forward class 4
 slot 37, weight 1, normalized_weight 1, forward class 4
 slot 38, weight 1, normalized_weight 1, forward class 4
 slot 39, weight 1, normalized_weight 1, forward class 5
 slot 40, weight 1, normalized_weight 1, forward class 5
 slot 41, weight 1, normalized_weight 1, forward class 5
 slot 42, weight 1, normalized_weight 1, forward class 5
```

```
    slot 43, weight 1, normalized_weight 1, forward class 5
    slot 44, weight 1, normalized_weight 1, forward class 5
    slot 45, weight 1, normalized_weight 1, forward class 5
    slot 46, weight 1, normalized_weight 1, forward class 5
    slot 47, weight 1, normalized_weight 1, forward class 6
    slot 48, weight 1, normalized_weight 1, forward class 6
    slot 49, weight 1, normalized_weight 1, forward class 6
    slot 50, weight 1, normalized_weight 1, forward class 6
    slot 51, weight 1, normalized_weight 1, forward class 6
    slot 52, weight 1, normalized_weight 1, forward class 6
    slot 53, weight 1, normalized_weight 1, forward class 6
    slot 54, weight 1, normalized_weight 1, forward class 6
    slot 55, weight 1, normalized_weight 1, forward class 7
    slot 56, weight 1, normalized_weight 1, forward class 7
    slot 57, weight 1, normalized_weight 1, forward class 7
    slot 58, weight 1, normalized_weight 1, forward class 7
    slot 59, weight 1, normalized_weight 1, forward class 7
    slot 60, weight 1, normalized_weight 1, forward class 7
    slot 61, weight 1, normalized_weight 1, forward class 7
    slot 62, weight 1, normalized_weight 1, forward class 7

    PBTS class information:

      class 0: 7 paths, offset 0

      forward class 1: 8 paths, offset 7
      forward class 2: 8 paths, offset 15
      forward class 3: 8 paths, offset 23
      forward class 4: 8 paths, offset 31
      forward class 5: 8 paths, offset 39
      forward class 6: 8 paths, offset 47
      forward class 7: 8 paths, offset 55

   Load distribution: 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25
26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55
56 57 58 59 60 61 62 (refcount 12)


    Hash  OK  Interface                Address

    0     Y   tunnel-te57              point2point
    1     Y   tunnel-te58              point2point
    2     Y   tunnel-te59              point2point
    3     Y   tunnel-te60              point2point
    4     Y   tunnel-te61              point2point
    5     Y   tunnel-te62              point2point
    6     Y   tunnel-te63              point2point
    7     Y   tunnel-te8               point2point
    8     Y   tunnel-te1               point2point
    9     Y   tunnel-te2               point2point
    10    Y   tunnel-te3               point2point


    11    Y   tunnel-te4               point2point
    12    Y   tunnel-te5               point2point
    13    Y   tunnel-te6               point2point
    14    Y   tunnel-te7               point2point
    15    Y   tunnel-te16              point2point
    16    Y   tunnel-te9               point2point
    17    Y   tunnel-te10              point2point
    18    Y   tunnel-te11              point2point
    19    Y   tunnel-te12              point2point
    20    Y   tunnel-te13              point2point
    21    Y   tunnel-te14              point2point
```

```
22    Y   tunnel-te15              point2point
23    Y   tunnel-te24              point2point
24    Y   tunnel-te17              point2point
25    Y   tunnel-te18              point2point
26    Y   tunnel-te19              point2point
27    Y   tunnel-te20              point2point
28    Y   tunnel-te21              point2point
29    Y   tunnel-te22              point2point
30    Y   tunnel-te23              point2point
31    Y   tunnel-te32              point2point
32    Y   tunnel-te25              point2point
33    Y   tunnel-te26              point2point
34    Y   tunnel-te27              point2point
35    Y   tunnel-te28              point2point
36    Y   tunnel-te29              point2point
37    Y   tunnel-te30              point2point
38    Y   tunnel-te31              point2point
39    Y   tunnel-te40              point2point
40    Y   tunnel-te33              point2point
41    Y   tunnel-te34              point2point
42    Y   tunnel-te35              point2point
43    Y   tunnel-te36              point2point
44    Y   tunnel-te37              point2point
45    Y   tunnel-te38              point2point
46    Y   tunnel-te39              point2point
47    Y   tunnel-te44              point2point
48    Y   tunnel-te45              point2point
49    Y   tunnel-te46              point2point
50    Y   tunnel-te47              point2point
51    Y   tunnel-te48              point2point
52    Y   tunnel-te41              point2point
53    Y   tunnel-te42              point2point
54    Y   tunnel-te43              point2point
55    Y   tunnel-te56              point2point
56    Y   tunnel-te49              point2point
57    Y   tunnel-te50              point2point
58    Y   tunnel-te51              point2point
59    Y   tunnel-te52              point2point
60    Y   tunnel-te53              point2point
61    Y   tunnel-te54              point2point
62    Y   tunnel-te55              point2point
```

Interior Gateway Protocol (IGP) Destination-based Load Balancing (DLB)

Currently, the router supports upto 2K labelled prefixes with Equal Cost Multi Path (ECMP). From Cisco IOS XR Software Release 7.1.1, with the introduction of the Interior Gateway Protocol (IGP) Destination-based Load Balancing (DLB) feature, the router can support higher scale of labelled prefixes.

If this feature is enabled, the software selects one path out of the available multipaths based on a software hash of the destination IP address and then programs the data plane with the selected single path. Thus, the traffic gets distributed on available paths by pre-selection of the path based on the per-prefix hash.

However, if Layer 2 Virtual Private Network (L2VPN) or Border Gateway Protocol (BGP) service uses a IGP DLB prefix for next-hop reachability, then the software removes DLB from that particular prefix and it behaves as if L2VPN or BGP runs on a non-DLB IGP.

Restrictions for IGP DLB

The following are the restrictions for IGP DLB:

- IGP DLB is not enabled in software, by default.
- ECMP resource utilization happens only on enabling BGP or L2 services for the DLB prefix. However disabling BGP or L2 services for the prefix does not release the ECMP resource immediately. ECMP resources get released only when the prefix is re-learned again or with a router reload.
- For the configuration command **hw-module fib dlb level-1 enable** to take effect, you should reload the LC.

Configuring IGP DLB

Without IGP DLB enabled, all prefixes consume ECMP hardware resources.

However, with IGP DLB enabled, DLB IP and labeled prefixes do not consume ECMP resources. Only BGP and L2VPN services over a DLB IGP prefix consume ECMP resources. This enables the router to handle higher prefix scale by the efficient use of the ECMP hardware resources.

The following example shows the ECMP software-based load-balancing configuration:

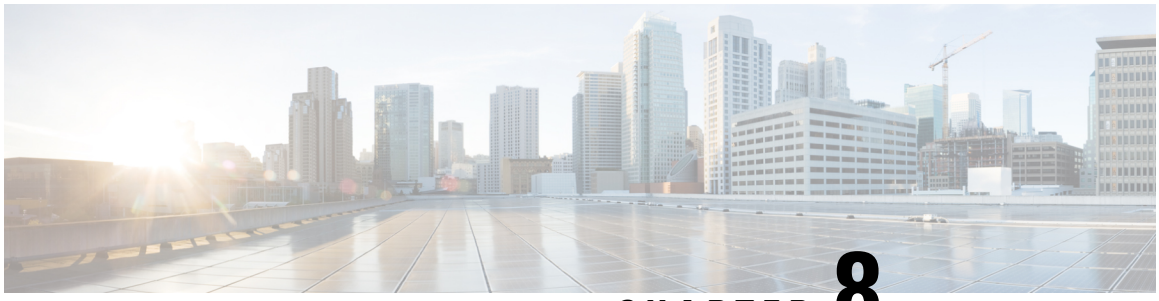
```
Router# config terminal
Router(config)# hw-module fib dlb level-1 enable
Router(config)# commit
Router(config)# end
Router# reload location all
Proceed with reload? [confirm]
```

Verification

In the below command, resource usage will be less when IGP DLB is enabled:

```
Router# show controllers npu resources ecmpfec location 0/3/CPU0
HW Resource Information
    Name                            : ecmp_fec
    Asic Type                       : Jericho Plus

NPU-0
OOR Summary
        Estimated Max Entries       : 4096
        Red Threshold               : 95
        Yellow Threshold            : 80
        OOR State                   : Green


Current Usage
        Total In-Use                : 3        (0 %)
        ipnhgroup                   : 3        (0 %)
        ip6nhgroup                  : 0        (0 %)


NPU-1
OOR Summary
        Estimated Max Entries       : 4096
        Red Threshold               : 95
        Yellow Threshold            : 80
```

```
        OOR State                   : Green


Current Usage
        Total In-Use                : 3        (0 %)
        ipnhgroup                   : 3        (0 %)
        ip6nhgroup                  : 0        (0 %)


NPU-2
OOR Summary
        Estimated Max Entries       : 4096
        Red Threshold               : 95
        Yellow Threshold            : 80
        OOR State                   : Green


Current Usage
        Total In-Use                : 3        (0 %)
        ipnhgroup                   : 3        (0 %)
        ip6nhgroup                  : 0        (0 %)


NPU-3
OOR Summary
        Estimated Max Entries       : 4096
        Red Threshold               : 95
        Yellow Threshold            : 80
        OOR State                   : Green


Current Usage
        Total In-Use                : 3        (0 %)
        ipnhgroup                   : 3        (0 %)
        ip6nhgroup                  : 0        (0 %)

Router# show cef 209.165.200.225 hardware egress detail location npu0
….
HW Walk:
LEAF:
    PI:0x308bec58b8 PD:0x308bec5958 rev:4910 type: IPV4 (0)
    LEAF location: LEM
    FEC key: 0x20e20000e0b

    LWLDI:
        EOS0/1 LDI: ECD_MARKED  SERVICE_MARKED  # shows ECMP resource usage with IGP DLB
        LSP pattern:3
```



CHAPTER 8

Implementing Fast Reroute Loop-Free Alternate

Fast Reroute Loop-Free Alternate feature enables you to tunnel a packet around a failed link to a remote loop-free alternate that is more than one hop away.

Prerequisites for Fast Reroute with Loop-Free Alternate

- Fast Reroute with Loop-Free Alternate functionality can protect paths that are reachable through an interface only if the interface is a point-to-point interface.
- When a LAN interface is physically connected to a single neighbor, you should configure the LAN interface as a point-to-point interface so that it can be protected through Loop-Free Alternate (LFA) FRR.
- For a proper deployment for Fast Reroute with Remote Loop-Free Alternate feature, the protected link should also be configured with BFD

Restrictions for Fast Reroute with Loop-Free Alternate

- Load balance support is available for FRR-protected prefixes, but the 50 ms cutover time is not guaranteed.
- A maximum of eight FRR-protected interfaces can simultaneously undergo a cutover.
- LFA calculations are restricted to interfaces or links belonging to the same level or area. Hence, excluding all neighbors on the same LAN when computing the backup LFA can result in repairs being unavailable in a subset of topologies.
- Only physical and physical port-channel interfaces and subinterfaces are protected. Tunnels and virtual interfaces are not protected.

- The remote LFA backup path for MPLS traffic can be setup only using LDP. Only per-prefix protection is supported.
- Border Gateway Protocol (BGP) Prefix-Independent Convergence (PIC) and FRR can be configured on the same interface as long as they are not used for the same prefix.

IS-IS and FRR

When a local link fails in a network, IS-IS recomputes new primary next-hop routes for all affected prefixes. These prefixes are updated in the RIB and the Forwarding Information Base (FIB). Until the primary prefixes are updated in the forwarding plane, traffic directed towards the affected prefixes are discarded. This process can take hundreds of milliseconds.

In FRR, IS-IS computes LFA next-hop routes for the forwarding plane to use in case of primary path failures. LFA is computed per prefix.

When there are multiple LFAs for a given primary path, IS-IS uses a tiebreaking rule to pick a single LFA for a primary path. In case of a primary path with multiple LFA paths, prefixes are distributed equally among LFA paths.

Repair Paths

Repair paths forward traffic during a routing transition. When a link or a router fails, due to the loss of a physical layer signal, initially, only the neighboring routers are aware of the failure. All other routers in the network are unaware of the nature and location of this failure until information about this failure is propagated through a routing protocol, which may take several hundred milliseconds. It is, therefore, necessary to arrange for packets affected by the network failure to be steered to their destinations.

A router adjacent to the failed link employs a set of repair paths for packets that would have used the failed link. These repair paths are used from the time the router detects the failure until the routing transition is complete. By the time the routing transition is complete, all routers in the network revise their forwarding data and the failed link is eliminated from the routing computation.

Repair paths are precomputed in anticipation of failures so that they can be activated the moment a failure is detected.

The LFA FRR feature uses the following repair paths:

- Equal Cost Multipath (ECMP) uses a link as a member of an equal cost path-split set for a destination. The other members of the set can provide an alternative path when the link fails.
- LFA is a next-hop route that delivers a packet to its destination without looping back. Downstream paths are a subset of LFAs.

LFA Overview

LFA is a node other than the primary neighbor. Traffic is redirected to an LFA after a network failure. An LFA makes the forwarding decision without any knowledge of the failure.

An LFA must neither use a failed element nor use a protecting node to forward traffic. An LFA must not cause loops. By default, LFA is enabled on all supported interfaces as long as the interface can be used as a primary path.

Advantages of using per-prefix LFAs are as follows:

- The repair path forwards traffic during transition when the primary path link is down.
- All destinations having a per-prefix LFA are protected. This leaves only a subset (a node at the far side of the failure) unprotected.

LFA Calculation

The general algorithms to compute per-prefix LFAs can be found in RFC 5286. IS-IS implements RFC 5286 with a small change to reduce memory usage. Instead of performing a Shortest Path First (SPF) calculation for all neighbors before examining prefixes for protection, IS-IS examines prefixes after SPF calculation is performed for each neighbor. Because IS-IS examines prefixes after SPF calculation is performed, IS-IS retains the best repair path after SPF calculation is performed for each neighbor. IS-IS does not have to save SPF results for all neighbors.

Interaction Between RIB and Routing Protocols

A routing protocol computes repair paths for prefixes by implementing tiebreaking algorithms. The end result of the computation is a set of prefixes with primary paths, where some primary paths are associated with repair paths.

A tiebreaking algorithm considers LFAs that satisfy certain conditions or have certain attributes. When there is more than one LFA, configure the **fast-reroute per-prefix** command with the **tie-break** keyword. If a rule eliminates all candidate LFAs, then the rule is skipped.

A primary path can have multiple LFAs. A routing protocol is required to implement default tiebreaking rules and to allow you to modify these rules. The objective of the tiebreaking algorithm is to eliminate multiple candidate LFAs, select one LFA per primary path per prefix, and distribute the traffic over multiple candidate LFAs when the primary path fails.

Tiebreaking rules cannot eliminate all candidates.

The following attributes are used for tiebreaking:

- Downstream—Eliminates candidates whose metric to the protected destination is lower than the metric of the protecting node to the destination.
- Linecard-disjoint—Eliminates candidates sharing the same linecard with the protected path.
- Shared Risk Link Group (SRLG)—Eliminates candidates that belong to one of the protected path SRLGs.
- Load-sharing—Distributes remaining candidates among prefixes sharing the protected path.
- Lowest-repair-path-metric—Eliminates candidates whose metric to the protected prefix is higher.
- Node protecting—Eliminates candidates that are not node protected.
- Primary-path—Eliminates candidates that are not ECMPs.

- Secondary-path—Eliminates candidates that are ECMPs.

Fast Reroute with Remote Loop-Free Alternate

Fast Reroute with Remote Loop-Free Alternate (FRR Remote LFA) feature enables you to tunnel a packet around a failed link to a remote loop-free alternate that is more than one hop away.

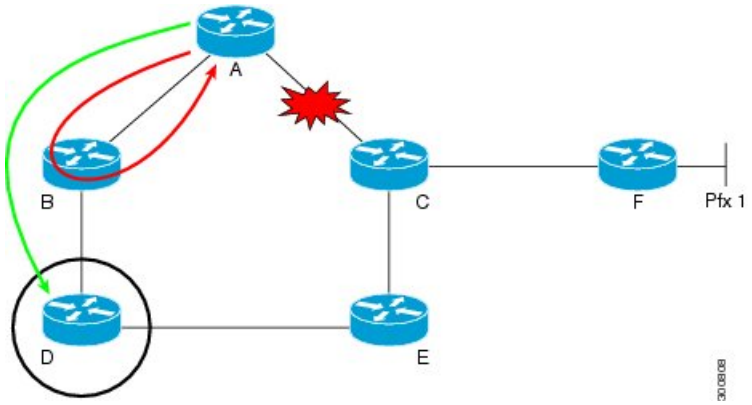
When a link or a router fails, distributed routing algorithms compute new routes that take into account the failure. The time taken for computation is called routing transition. Until the transition is complete and all routers are converged on a common view of the network, the connectivity between the source and destination pairs is interrupted. You can use the IP Loop-Free Alternate (LFA) Fast Reroute (FRR) to reduce the routing transition time to less than 50 milliseconds using a precomputed alternate next hop. When a router is notified of a link failure, the router immediately switches over to the repair path to reduce traffic loss. Note that the routing transition in IGP/BGP convergence can take up to several hundreds of milliseconds.

IP Loop-Free Alternate (LFA) Fast Reroute (FRR) supports the precomputation of repair paths. Intermediate System-to-Intermediate System (IS-IS) routing protocol enables the repair path computation. The resulting repair paths are sent to the Routing Information Base (RIB). Cisco Express Forwarding (formerly known as CEF) and Open Shortest Path First (OSPF) installs the repair path.

With IP local LFA FRR, IGPs only compute directly connected neighbor as an LFA backup path to protect the given prefix's primary path. Label Distribution Protocol (LDP) sets up labeled backup LSP with the next-hop for the protected prefix. Some topologies (for example the commonly used ring-based topology) require protection that is not afforded by LFA FRR. In such cases, use the LDP-based FRR Remote LFA feature where IGPs compute non-directly connected neighbor, which are more than one hop away, as LFA backup path to protect the given prefix's primary path. The LDP sets up labeled backup LSP with the remote next-hop for the protected prefix. LDP also sets up another transport LSP to tunnel traffic to remote next-hop without exposing the LFA backup label as learnt from remote node.

Consider the topology shown in the figure below:

Figure 7: FRR with Remote LFA with Ring Topology



Device A tries to send traffic destined to F to next-hop B. Device B cannot be used as an LFA for prefixes advertised by nodes C and F. The actual LFA is node D. However, node D is not directly connected to the protecting node A. To protect prefixes advertised by C, node A must tunnel the packet around the failed link A-C to node D, provided that the tunnel does not traverse the failing link.

FRR Remote LFA feature enables you to tunnel a packet around a failed link to a remote loop-free alternate that is more than one hop away. In the figure above, the green arrow between A and D shows the tunnel that is automatically created by the remote LFA feature to bypass looping.

Configuration

Perform the following tasks to configure FRR with LFA.

Configure FRR with local LFA

```
/* Configure FRR with local LFA using IS-IS */
Router# configure
Router(config)# router isis ring
Router(config)#  is-type level-1
Router(config-isis)# net 49.0001.0000.0000.0007.00
Router(config-isis)# nsf cisco
Router(config-isis)# address-family ipv4 unicast
Router(config-isis-af)# metric-style wide
Router(config-isis-af)# mpls traffic-eng level-1-2
Router(config-isis-af)# mpls traffic-eng router-id 10.7.7.7
Router(config-isis-af)# exit
Router(config-isis)# interface Loopback 0
Router(config-isis-if)# point-to-point
Router(config-isis-if)# address-family ipv4 unicast
Router(config-isis-if)# exit
Router(config-isis)# interface TenGigabitEthernet 0/0/0/4
Router(config-isis-if)# point-to-point
Router(config-isis-if)# address-family ipv4 unicast
Router(config-isis-af)# fast-reroute per-prefix
Router(config-isis-af)# commit

/* Configure FRR with local LFA using OSPF*/
Router# configure
Router(config)# router ospf 50
Router(config-ospf)# router-id 10.1.1.1
Router(config-ospf)# address-family ipv4 unicast
Router(config-ospf-af)# area 0
Router(config-ospf-af)# mpls traffic-eng
Router(config-ospf-af)# interface Loopback 0
Router(config-ospf-af)# exit
Router(config-ospf)# interface HundredGigE0/0/1/0
Router(config-ospf-if)# fast-reroute per-prefix
Router(config-ospf-if)# exit
Router(config-ospf)# exit
Router(config)# mpls traffic-eng router-id Loopback 0
```

Configure remote FRR with remote LFA.

```
/* Configure FRR with remote LFA using IS-IS */
Router# configure
Router(config)# router isis ring
Router(config)#  is-type level-1
Router(config-isis)# net 49.0001.0000.0000.0007.00
Router(config-isis)# nsf cisco
Router(config-isis)# address-family ipv4 unicast
Router(config-isis-af)# metric-style wide
Router(config-isis-af)# mpls traffic-eng level-1-2
```

```
Router(config-isis-af)# mpls traffic-eng router-id 10.7.7.7
Router(config-isis-af)# exit
Router(config-isis)# interface Loopback 0
Router(config-isis-if)# point-to-point
Router(config-isis-if)# address-family ipv4 unicast
Router(config-isis-if)# exit
Router(config-isis)# interface TenGigabitEthernet 0/0/0/4
Router(config-isis-if)# point-to-point
Router(config-isis-if)# address-family ipv4 unicast
Router(config-isis-af)# fast-reroute per-prefix remote-lfa
Router(config-isis-af)# fast-reroute per-prefix remote-lfa prefix-list /* The prefix-list
option filters PQ node router ID based on prefix list */

Router(config-isis-af)# fast-reroute per-prefix remote-lfa tunnel mpls-ldp
Router(config-isis-af)# commit

/* Configure FRR with remote LFA using OSPF */
Router# configure
Router(config)# router ospf 50
Router(config-ospf)# router-id 10.1.1.1
Router(config-ospf)# address-family ipv4 unicast
Router(config-ospf-af)# area 0
Router(config-ospf-af)# mpls traffic-eng
Router(config-ospf-af)# interface Loopback 0
Router(config-ospf-af)# exit
Router(config-ospf)# interface HundredGigE0/0/1/0
Router(config-ospf-if)# fast-reroute per-prefix
Router(config-ospf-if)# fast-reroute per-prefix remote-lfa tunnel mpls-ldp
Router(config-ospf-if)# exit
Router(config-ospf)# exit
Router(config)# mpls traffic-eng router-id Loopback 0
```

Running Configuration

This section shows the FRR with local LFA configuration.

```
/* FRR with local LFA with ISIS */
router isis ring
 is-type level-1
 net 49.0001.0000.0000.0007.00
 nsf cisco
 address-family ipv4 unicast
  metric-style wide
  mpls traffic-eng level-1-2
  mpls traffic-eng router-id 10.7.7.7
 !
 interface Loopback0
  point-to-point
  address-family ipv4 unicast
  !
 !
 interface HundredGigE0/0/1/0
  point-to-point
  address-family ipv4 unicast
fast-reroute per-prefix

/* FRR with local LFA with OSPF */
router ospf 50
 router-id 10.1.1.1
address-family ipv4 unicast
```

```
 area 0
  mpls traffic-eng
  interface Loopback0
  !
  interface HundredGigE0/0/1/0
 fast-reroute per-prefix
  !
!
 mpls traffic-eng router-id loopback 0
!
```

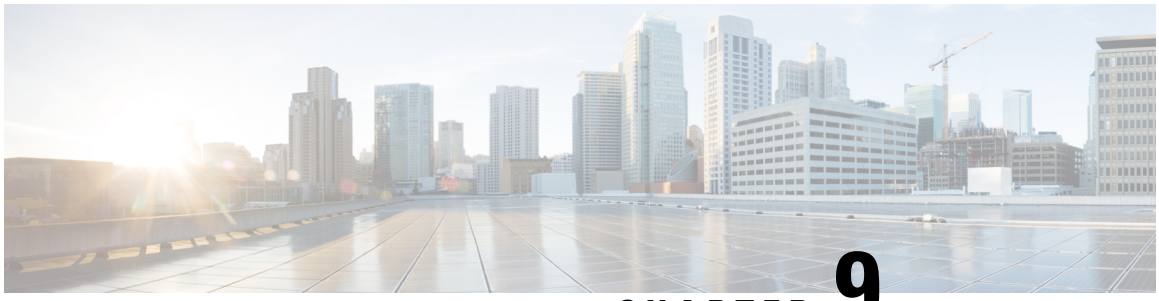
This section shows the FRR with remote LFA configuration.

```
/* FRR with remote  LFA with ISIS */
ipv4 prefix-list RLFA
 10 deny 3.3.3.3/32
 20 permit 0.0.0.0/0 le 32
router isis ring
 is-type level-1
 net 49.0001.0000.0000.0007.00
 nsf cisco
 address-family ipv4 unicast
 fast-reroute per-prefix remote-lfa prefix-list RLFA
  metric-style wide
  mpls traffic-eng level-1-2
  mpls traffic-eng router-id 10.7.7.7
 !
 interface Loopback0
  point-to-point
  address-family ipv4 unicast
  !
 !
 interface TenGigabitEthernet 0/0/0/4
  point-to-point
  address-family ipv4 unicast
fast-reroute per-prefix
fast-reroute per-prefix remote-lfa tunnel mpls-ldp


/* FRR with remote  LFA with OSPF */
router ospf 50
 router-id 10.1.1.1
address-family ipv4 unicast
 area 0
  mpls traffic-eng
  interface Loopback0
  !
  interface HundredGigE0/0/1/0
 fast-reroute per-prefix
fast-reroute per-prefix remote-lfa tunnel mpls-ldp
  !
!
 mpls traffic-eng router-id loopback 0
!
```

Verification

The show outputs given in the following section display the details of the configuration of the FRR with Remote LFA feature, and the status of their configuration.

```
/* Verify the route summary information about the specified routing table. */

RP/0/RP0/CPU0:router# show route 10.3.3.3

Routing entry for 10.3.3.3/32
   Known via "isis 44", distance 115, metric 20, type level-1
   Installed Nov 15 19:43:13.367 for 00:00:34
   Routing Descriptor Blocks
     10.1.1.1, from 10.3.3.3, via TenGigE0/0/0/0, Backup (remote)
       Remote LFA is 10.9.9.9
      Route metric is 0
     10.1.1.2, from 10.3.3.3, via TenGigE0/7/0/3, Protected
       Route metric is 20
   No advertising protos.


/* Verify the MPLS LDP configuration. */

RP/0/RP0/CPU0:router# show running mpls ldp
Codes:
   - = GR label recovering, (!) = LFA FRR pure backup path
   {} = Label stack with multi-line output for a routing path
   G = GR, S = Stale, R = Remote LFA FRR backup

 Prefix           Label   Label(s)       Outgoing     Next Hop            Flags
                  In      Out            Interface                        G S R
 ---------------- ------ -------- --------- --------------- ----
 192.0.2.0/24     16019   { 16001        Te0/0/0/0    10.1.1.1        (!)     R
                            28006 }                  (10.9.9.9)
                          ImpNull        Te0/7/0/3    192.0.2.1
 192.0.2.1/32     16013   ImpNull        Te0/0/0/0    10.1.1.1
 192.0.1.0/32     16014   { 16001        Te0/0/0/0    10.1.1.1        (!)     R
                            16002 }                  (10.9.9.9)
                          ImpNull        Te0/7/0/3    192.0.2.2
 10.9.9.9/32      16012   16001          Te0/0/0/0    10.1.1.1
                          28006          Te0/7/0/3    192.0.2.1
 10.23.1.0/24     16018   16004          Te0/0/0/0    10.1.1.1        (!)
                          ImpNull        Te0/7/0/3    192.0.2.1
 10.34.1.0/24     16015   ImpNull        Te0/0/0/0    10.1.1.1
 10.0.0.1/32      16011  { 16001         Te0/0/0/0     10.1.1.1        (!)     R
                            16013 }                  (10.9.9.9)
                          16016          Te0/7/0/3    192.0.2.1
 10.100.0.2/32     16010   { 16001       Te0/0/0/0    10.1.1.1         (!)     R


/* Verify whether RLFA filtering is active */
RP/0/0/CPU0:Router #show isis fast-reroute 1.0.0.2/32 detail

L2 1.0.0.2/32 [20/115] medium priority
     via 1.2.0.2, GigabitEthernet0/0/0/0, R2, Weight: 0
       Backup path: R-LFA, via R3 [1.0.0.3], via 1.4.1.2, GigabitEthernet0/0/0/1 R4, Weight:
 0, Metric: 20 /*3.3.3.3 is filtered out, and another address is picked when RLFA filtering
 is active */
       P: No, TM: 20, LC: No, NP: No, D: No, SRLG: Yes
     src R2.00-00, 1.0.0.2
```



CHAPTER 9

Implementing EIGRP

The Enhanced Interior Gateway Routing Protocol (EIGRP) is an enhanced version of IGRP developed by Cisco. This module describes the concepts and tasks you need to implement basic EIGRP configuration using Cisco IOS XR software. EIGRP uses distance vector routing technology, which specifies that a router need not know all the router and link relationships for the entire network. Each router advertises destinations with a corresponding distance and upon receiving routes, adjusts the distance and propagates the information to neighboring routes.

This module describes how to implement EIGRP on your Cisco IOS XR network.

Restrictions for Implementing EIGRP

The following restrictions are employed when running EIGRP on this version of Cisco IOS XR software:

-
- The characters allowed for EIGRP process name are `@ . # : - _` only.
- Simple Network Management Protocol (SNMP) MIB is not supported.
- Interface static routes are not automatically redistributed into EIGRP, because there are no network commands.
- Metric configuration (either through the **default-metric** command or a route policy) is required for redistribution of connected and static routes.
- Auto summary is disabled by default.
- Stub leak maps are not supported.

Information About Implementing EIGRP

To implement EIGRP, you need to understand the following concepts:

EIGRP Functional Overview

Enhanced Interior Gateway Routing Protocol (EIGRP) is an interior gateway protocol suited for many different topologies and media. EIGRP scales well and provides extremely quick convergence times with minimal network traffic.

EIGRP has very low usage of network resources during normal operation. Only hello packets are transmitted on a stable network. When a change in topology occurs, only the routing table changes are propagated and not the entire routing table. Propagation reduces the amount of load the routing protocol itself places on the network. EIGRP also provides rapid convergence times for changes in the network topology.

The distance information in EIGRP is represented as a composite of available bandwidth, delay, load utilization, and link reliability with improved convergence properties and operating efficiency. The fine-tuning of link characteristics achieves optimal paths.

The convergence technology that EIGRP uses is based on research conducted at SRI International and employs an algorithm referred to as the Diffusing Update Algorithm (DUAL). This algorithm guarantees loop-free operation at every instant throughout a route computation and allows all devices involved in a topology change to synchronize at the same time. Routers that are not affected by topology changes are not involved in recomputations. The convergence time with DUAL rivals that of any other existing routing protocol.

EIGRP v4/v6 Authentication Using Keychain

EIGRP authentication using keychain introduces the capability to authenticate EIGRP protocol packets on a per-interface basis. The EIGRP routing authentication provides a mechanism to authenticate all EIGRP protocol traffic on one or more interfaces, based on Message Digest 5 (MD5) authentication.

The EIGRP routing authentication uses the Cisco IOS XR software security keychain infrastructure to store and retrieve secret keys and to authenticate incoming and outgoing traffic on a per-interface basis.

Configure an Authentication Keychain

Configure an Authentication Keychain for an IPv4/IPv6 Interface on a Default VRF

```
Router# config
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
Router (config-eigrp-af)# interface gigabitEthernet 0/1/5/0
Router (config-eigrp-af-if)# authentication keychain keychain1
Router (config-eigrp-af-if)# commit
```

Running Configuration

```
config
 router eigrp 100
  address-family ipv4
   interface gigabitEthernet 0/1/5/0
   authentication keychain keychain1
  commit
```

Configure an Authentication Keychain for an IPv4/IPv6 Interface on a Nondefault VRF

```
Router# config
Router (config)# router eigrp 100
```

```
Router (config-eigrp)# vrf vrf1
Router (config-eigrp-vrf)# address-family ipv4
Router (config-eigrp-vrf-af)# interface gigabitEthernet 0/1/5/0
Router (config-eigrp-vrf-af-if)# authentication keychain keychain1
Router (config-eigrp-vrf-af-if)# commit
```

Running Configuration

```
config
 router eigrp 100
  vrf vrf1
   address-family ipv4
    interface gigabitEthernet 0/1/5/0
     authentication keychain keychain1
      commit
```

Enable EIGRP Routing

This task enables EIGRP routing and establishes an EIGRP routing process.

Although you can configure EIGRP before you configure an IP address, no EIGRP routing occurs until at least one IP address is configured.

```
Router# configure
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
Router (config-eigrp-af)# router-id 172.20.1.1
Router (config-eigrp-af)# default-metric 1000 100 250 100 1500
Router (config-eigrp-af)# distance 80 130
Router (config-eigrp-af)# interface GigabitEthernet 0/1/0/0
Router (config-eigrp-af-if)# hold-time 30
Router (config-eigrp-af-if)# bandwidth-percent 75
Router (config-eigrp-af-if)# commit
```

Running Configuration

This section shows EIGRP routing running configuration.

```
configure
 router eigrp 100
  address-family ipv4
   router-id 172.20.1.1
   default-metric 1000 100 250 100 1500
   distance 80 130
   interface GigabitEthernet 0/1/0/0
    hold-time 30
    bandwidth-percent 75
   !
  !
!
```

Monitor EIGRP Routing

```
Router# config
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
```

```
Router (config-eigrp-af)# log-neighbor-changes
Router (config-eigrp-af)# log-neighbor-warnings
Router (config-eigrp-af)# commit
Router # clear eigrp 20 neighbors GigabitEthernet 0/1/0/0

Router # clear eigrp topology 10.1.0.0/8
Router # show eigrp vrf all accounting
Router # show eigrp interfaces detail
Router # show eigrp neighbors detail static
Router # show eigrp topology summary
Router # show eigrp traffic
```

Running Configuration

```
config
 router eigrp 100
  address-family ipv4
  log-neighbor-changes
  log-neighbor-warnings
```

Configure Route Summarization for an EIGRP Process

This task configures route summarization for an EIGRP process.

You can configure a summary aggregate address for a specified interface. If any more specific routes are in the routing table, EIGRP advertises the summary address from the interface with a metric equal to the minimum of all more specific routes.

Note You should not use the **summary-address** summarization command to generate the default route (0.0.0.0) from an interface. This command creates an EIGRP summary default route to the null 0 interface with an administrative distance of 5. The low administrative distance of this default route can cause this route to displace default routes learned from other neighbors from the routing table. If the default route learned from the neighbors is displaced by the summary default route or the summary route is the only default route present, all traffic destined for the default route does not leave the router; instead, this traffic is sent to the null 0 interface, where it is dropped.

The recommended way to send only the default route from a given interface is to use a **route-policy** command.

```
Router# configure
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
Router (config-eigrp-af)# route-policy FILTER_DEFAULT out
Router (config-eigrp-af)# interface GigabitEthernet 0/1/0/0
Router (config-eigrp-af-if)# summary-address 192.168.0.0/16 95
Router (config-eigrp-af-if)# commit
```

Running Configuration

This section shows route summarization for an EIGRP process running configuration.

```
configure
 router eigrp 100
  address-family ipv4
```

```
   route-policy FILTER_DEFAULT out
   interface GigabitEthernet 0/1/0/0
    summary-address 192.168.0.0/16 95
    !
   !
!
```

Configure Stub Routing for an EIGRP Process

Perform the task to configure the distribution and remote routers to use an EIGRP process for stub routing.

Note EIGRP stub routing should be used only on remote routers. A stub router is defined as a router connected to the network core or distribution layer through which core transit traffic should not flow. A stub router should not have any EIGRP neighbors other than distribution routers. Ignoring this restriction causes undesirable behavior.

```
Router# configure
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
Router (config-eigrp-af)# stub receive-only
Router (config-eigrp-af)# commit
```

Running Configuration

This section shows stub routing for an EIGRP process running configuration.

```
configure
 router eigrp 100
  address-family ipv4
   stub receive-only
   !
  !
!
```

Configure EIGRP as a PE-CE Protocol

Perform this task to configure EIGRP on the provider edge (PE) and establish provider edge-to-customer edge (PE-CE) communication using EIGRP.

```
Router# configure
Router (config)# router eigrp 100
Router (config-eigrp)# vrf vrf_A
Router (config-eigrp-vrf)# address-family ipv4
Router (config-eigrp-vrf-af)# router-id 33
Router (config-eigrp-vrf-af)# autonomous-system 2
Router (config-eigrp-vrf-af)# redistribute bgp 100
Router (config-eigrp-vrf-af)# interface gigabitEthernet 0/1/5/0
Router (config-eigrp-vrf-af-if)# site-of-origin 3:4
Router (config-eigrp-vrf-af-if)# commit
```

Running Configuration

This section shows EIGRP as a PE-CE protocol running configuration.

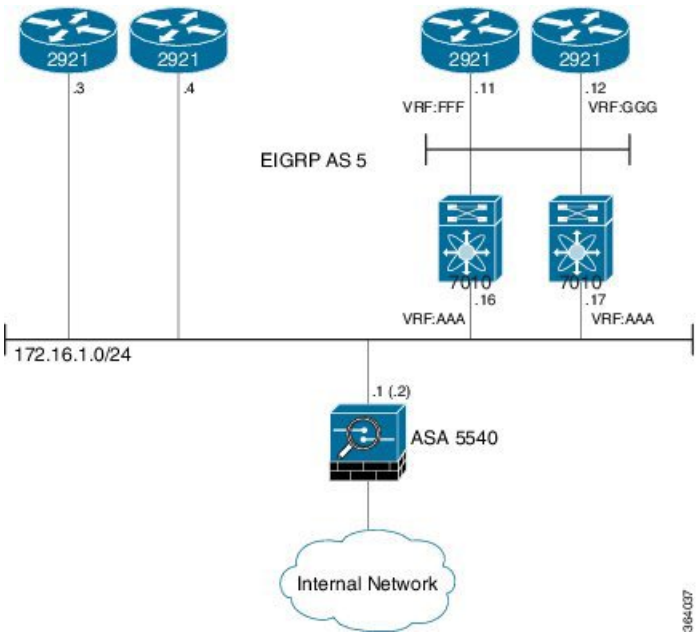
```
configure
 router eigrp 100
  vrf vrf_A
   address-family ipv4
    router-id 33
    autonomous-system 2
    redistribute bgp 100
    interface gigabitEthernet 0/1/5/0
     site-of-origin 3:4
    !
   !
!
```

Unicast Neighbors

EIGRP typically broadcasts or multicasts routing updates. For security reasons, you can opt to configure static neighbors in the EIGRP routing process, forcing EIGRP to communicate to specified neighbors using unicast. When you specify a static neighbor relationship over a particular interface, EIGRP disables the processing of multicast EIGRP packets on the specified interface. This ensures that EIGRP does not send nor process received multicast EIGRP traffic on an interface which has a static neighbor defined under the EIGRP routing process.

In cases where the neighbors are not adjacent, normal EIGRP peering mechanisms cannot be used to exchange EIGRP information. In order to support this type of network, EIGRP provides the neighbor command, which allows remote neighbors to be configured and sessions established though unicast packet transmission. However, as the number of forwarders needing to exchange EIGRP information over the networking cloud increases, unicast EIGRP neighbor definitions may become cumbersome to manage. Each neighbor must be manually configured, resulting in increased operational costs. To better accommodate deployment of these topologies, ease configuration management, and reduce operational costs, the Dynamic Neighbors feature provides support for the dynamic discovery of remote unicast (referred to as “remote neighbors”). Remote neighbor support allows EIGRP peering to one or more remote neighbors, which may not be known at the time the device is configured, thus reducing configuration management.

In the topology illustrated below, ASA behaves as a hub and the other routers (2921s, 7010s) act as spokes. The 2921's and 7010's must not peer with each other, and there must never be a time where a packet (data traffic) is routed in this path: ASA > 2921.3 > 2921.4. To support this type of network, EIGRP allows you to configure static neighbors and establish sessions using unicast packet transmission. Thus, in this topology, 2921s and 7010s peer with ASA using neighbor command and ASA is configured to dynamically discover remote neighbors.



Remote Neighbor Session Policy

When using remote unicast-listen or remote multicast-group neighbor configurations, EIGRP neighbor IP addresses are not predefined, and neighbors may be many hops away. A device with this configuration could peer with any device that sends a valid HELLO packet. Because of security considerations, this open aspect requires policy capabilities to limit peering to valid devices and to restrict the number of neighbors in order to limit resource consumption. This capability is accomplished using the following manually configured parameters, and takes effect immediately.

- **Neighbor Filter List**

  The optional allow-list keyword, available in the remote-neighbors command, enables you to use an access list (access control list) to specify the remote IP addresses from which EIGRP neighbor connections may be accepted. If you do not use the allow-list keyword, then all IP addresses (permit any) will be accepted. The access control list (ACL) defines a range of IPv4 or IPv6 IP addresses with the following conditions:

  - Any neighbor that has a source IP address that matches an IP address in the access list will be allowed (or denied) based on the user configuration.
  - If the allow-list keyword is not specified, any IP address will be permitted (permit any).
  - The allow-list keyword is supported only for remote multicast-group and unicast-listen neighbors. It is not available for static, remote static, or local neighbors.
  - Incoming EIGRP packets that do not match the specified access list will be rejected.

- **Maximum Remote Neighbors**

  The optional max-neighbors keyword, available in the remote-neighbors command, enables you to specify a maximum number of remote neighbors that EIGRP can create using the remote neighbor configurations. When the maximum number of remote neighbors has been created for a configuration, EIGRP rejects all subsequent connection attempts for that configuration. This option helps to protect against denial-of-service attacks that attempt to create many remote neighbors in an attempt to overwhelm device resources. The max-neighbors configuration option has the following conditions:

- This option is supported only for remote multicast-group or unicast-listen neighbors. It is not available for local, static, or remote static neighbors.
- There is no default maximum. If you do not specify a maximum number of remote neighbors, the number of remote neighbors is limited only by available memory and bandwidth.
- Reducing the maximum number of remote neighbors to less than the current number of sessions will result in the neighbors (in no specific order) being dropped until the count reaches the new limit.

- **Configuration Changes for the Neighbor Filter List and Maximum Number of Remote Neighbors**

  When the allow-list or max-neighbors configurations are changed, any existing remote EIGRP sessions that are no longer allowed by the new configuration will be removed automatically and immediately. Pre-existing neighbors that are still allowed by the new configuration will not be affected.

Understanding Neighbor Terms

The following terms are used when describing neighbor types:

- **local neighbor:** A neighbor that is adjacent on a shared subnet (or common subnet) and uses a link-local multicast address for packet exchange. This is the default type of neighbor in EIGRP.
- **static Neighbor:** Any neighbor that uses unicast to communicate, is one hop away, is on a common subnet, and whose IP address has been specified using the neighbor ip-address command.
- **remote neighbor:** Any neighbor that is multiple hops away, including Remote Static Neighbors.
- **remote group:** Any neighbor that is multiple hops away, does not have its address manually configured with the neighbor command and uses the multicast group address for packet exchange.
- **remote static neighbor:** Any neighbor that uses unicast to communicate, is multiple hops away, and whose IP address has been specified using the neighbor ip-address command.
- **remote unicast-listen (or simply unicast-listen):** Any neighbor that uses unicast to communicate, is multiple hops away, and whose IP address has not been configured using the neighbor ip-address command.
- **remote dnyamic:** Any neighbor that is multiple hops away and whose address has not been configured with the neighbor ip-address command, that is, a remote multicast-group or remote unicast-listen neighbor, but not a remote static neighbor.

Remote Unicast-Listen (Point-to-Point) Neighbors

For configurations in which multiple remote neighbors peer with a single hub (point-to-point), the hub can be configured for remote unicast-listen peering using the remote-neighbors command to allow the remote neighbors to peer with the hub without having to manually configure the remote neighbor IP addresses on the hub. When configured with this command, the hub device:

- Uses its interface IP address as the source IP address for any unicast transmissions. This IP address must be routable.
- Requires neighbors that peer with the hub to be configured using the neighbor ip-address loopback loopback-interface-number remote maximum-hops command where ip-address is the unicast address of the local device interface.
- Listens for unicast HELLO packets on the interface specified in the remote-neighbor command.
- Accepts a unicast HELLO packet if it is in the IP address range configured using the allow-list keyword, or any unicast HELLO packet if an allow list is not defined.
- Rejects multicast HELLO packets from any neighbor that is also sending unicast HELLO packets and is permitted by the unicast allow list (or all neighbors if an allow list is not defined).

- Begins normal neighbor establishment using the IP addresses of the remote neighbors for packet transmission once the neighbor relationship is established.
- When remote-neighbor command is configured on an interface, the router will only start sending HELLOs on that interface if it has atleast one neighbor and only to those neighbors from which it has received HELLOs.
- On an interface if dynamic neighbors already exist and remote-neighbor unicast- listen is configured, then the existing neighbor relationships will be torn down and only unicast-neighbor relationships will be allowed there after.

Restrictions for remote neighbors

A single unicast address can only be configured to a single remote static neighbor for a given address-family. You cannot configure a second remote static neighbor using the same unicast address, on a different interface. EIGRP configuration of remote neighbors under different address families is unrestricted.

A single interface can be configured under a single address family with a single unicast-listen remote-neighbors command and with any number of static and remote static neighbors (each using a different unicast address).

Inheritance and precedence of the remote neighbor configurations

Static neighbors configured with the neighbor <*address*> or neighbor <*address*> remote commands take precedence over the remote neighbors created as a result of the remote-neighbors command. If the remote address of an incoming unicast EIGRP connection matches both a static neighbor and the remote unicast-listen neighbor access list, the static neighbor is used and no remote unicast-listen neighbor is created. If you configure a new static neighbor while a remote neighbor for the same remote address already exists, EIGRP automatically removes the remote unicast-listen neighbor.

EIGRP Features

EIGRP offers the following features:

- Fast convergence—The DUAL algorithm allows routing information to converge as quickly as any currently available routing protocol.
- Partial updates—EIGRP sends incremental updates when the state of a destination changes, instead of sending the entire contents of the routing table. This feature minimizes the bandwidth required for EIGRP packets.
- Neighbor discovery mechanism—This is a simple hello mechanism used to learn about neighboring routers. It is protocol independent.
- Variable-length subnet masks (VLSMs).
- Arbitrary route summarization.
- Scaling—EIGRP scales to large networks.

The following key features are supported in the Cisco IOS XR implementation:

- Support for IPv4 and IPv6 address families.
- Provider Edge (PE)-Customer Edge (CE) protocol support with Site of Origin (SoO) and Border Gateway Protocol (BGP) cost community support.
- PECE protocol support for MPLS.

EIGRP Components

EIGRP has the following four basic components:

- Neighbor discovery or neighbor recovery
- Reliable transport protocol
- DUAL finite state machine
- Protocol-dependent modules

Neighbor discovery or neighbor recovery is the process that routers use to dynamically learn of other routers on their directly attached networks. Routers must also discover when their neighbors become unreachable or inoperative. Neighbor discovery or neighbor recovery is achieved with low overhead by periodically sending small hello packets. As long as hello packets are received, the Cisco IOS XR software can determine that a neighbor is alive and functioning. After this status is determined, the neighboring routers can exchange routing information.

The reliable transport protocol is responsible for guaranteed, ordered delivery of EIGRP packets to all neighbors. It supports intermixed transmission of multicast and unicast packets. Some EIGRP packets must be sent reliably and others need not be. For efficiency, reliability is provided only when necessary. For example, on a multiaccess network that has multicast capabilities (such as Ethernet) it is not necessary to send hello packets reliably to all neighbors individually. Therefore, EIGRP sends a single multicast hello with an indication in the packet informing the receivers that the packet need not be acknowledged. Other types of packets (such as updates) require acknowledgment, which is indicated in the packet. The reliable transport has a provision to send multicast packets quickly when unacknowledged packets are pending. This provision helps to ensure that convergence time remains low in the presence of various speed links.

The DUAL finite state machine embodies the decision process for all route computations. It tracks all routes advertised by all neighbors. DUAL uses the distance information (known as a metric) to select efficient, loop-free paths. DUAL selects routes to be inserted into a routing table based on a calculation of the feasibility condition. A successor is a neighboring router used for packet forwarding that has a least-cost path to a destination that is guaranteed not to be part of a routing loop. When there are no feasible successors but there are neighbors advertising the destination, a recomputation must occur. This is the process whereby a new successor is determined. The amount of time required to recompute the route affects the convergence time. Recomputation is processor intensive; it is advantageous to avoid unneeded recomputation. When a topology change occurs, DUAL tests for feasible successors. If there are feasible successors, it uses any it finds to avoid unnecessary recomputation.

The protocol-dependent modules are responsible for network layer protocol-specific tasks. An example is the EIGRP module, which is responsible for sending and receiving EIGRP packets that are encapsulated in IP. It is also responsible for parsing EIGRP packets and informing DUAL of the new information received. EIGRP asks DUAL to make routing decisions, but the results are stored in the IP routing table. EIGRP is also responsible for redistributing routes learned by other IP routing protocols.

EIGRP Configuration Grouping

Cisco IOS XR Software groups all EIGRP configuration under router EIGRP configuration mode, including interface configuration portions associated with EIGRP. To display EIGRP configuration in its entirety, use the **show running-config router eigrp** command. The command output displays the running configuration for the configured EIGRP instance, including the interface assignments and interface attributes.

EIGRP Configuration Modes

The following examples show how to enter each of the configuration modes. From a mode, you can enter the **?** command to display the commands available in that mode.

Router Configuration Mode

The following example shows how to enter router configuration mode:

```
Router# configuration
Router(config)# router eigrp 100
Router(config-eigrp)#
```

VRF Configuration Mode

```
Router# configuration
  Router(config)# router eigrp 100
  Router(config-eigrp)# vrf customer1
  Router(config-eigrp-vrf)#
```

IPv4 Address Family Configuration Mode

The following example shows how to enter IPv4 address family configuration mode:

```
Router# configuration
  Router(config)# router eigrp 100
  Router(config-eigrp)# address-family ipv4
  Router(config-eigrp-af)#
```

IPv6 Address Family Configuration Mode

```
Router# configuration
Router(config)# router eigrp 100
Router(config-eigrp)# address-family ipv6
Router(config-eigrp-vrf-af)#
```

IPv4 VRF Address Family Configuration Mode

The following example shows how to enter IPv4 VRF address family configuration mode:

```
  Router# configuration
  Router(config)# router eigrp 100
  Router(config-eigrp)# vrf customer1
  Router(config-eigrp-vrf)# address-family ipv4
  Router(config-eigrp-vrf-af)#
```

IPv6 VRF Address Family Configuration Mode

The following example shows how to enter IPv6 VRF address family configuration mode:

```
Router# configuration
Router(config)# router eigrp 100
Router(config-eigrp)# vrf customer1
Router(config-eigrp-vrf)# address-family ipv6
Router(config-eigrp-vrf-af)#
```

Interface Configuration Mode

The following example shows how to enter interface configuration mode in IPv4 address family configuration mode:

```
Router# configuration
Router(config)# router eigrp 100
Router(config-eigrp)# address-family ipv4
Router(config-eigrp-af)# interface GigabitEthernet 0/3/0/0
Router(config-eigrp-af-if)#
```

The following example shows how to enter interface configuration mode in IPv6 VRF configuration mode:

```
Router# configuration
Router(config)# router eigrp 100
Router(config-eigrp)# vrf customer1
Router(config-eigrp-vrf)# address-family ipv6
Router(config-eigrp-vrf-af)# interface POS0/5/0/0
Router(config-eigrp-vrf-af-if)#
```

EIGRP Interfaces

EIGRP interfaces can be configured as either of the following types:

- Active—Advertises connected prefixes and forms adjacencies. This is the default type for interfaces.
- Passive—Advertises connected prefixes but does not form adjacencies. The **passive** command is used to configure interfaces as passive. Passive interfaces should be used sparingly for important prefixes, such as loopback addresses, that need to be injected into the EIGRP domain. If many connected prefixes need to be advertised, then the redistribution of connected routes with the appropriate policy should be used instead.

MPLS VPN Support for EIGRP Between PE and CE

The MPLS VPN Support for EIGRP Between PE and CE feature allows service providers to configure the Enhanced Interior Gateway Routing Protocol (EIGRP) between provider edge (PE) and customer edge (CE) devices in a Multiprotocol Label Switching (MPLS) virtual private network (VPN) and offer MPLS VPN services to those customers that require native support for EIGRP. An MPLS VPN consists of a set of sites that are interconnected by an MPLS provider core network. At each customer site, one or more CE devices attach to one or more PE devices.

Redistribution for an EIGRP Process

Routes from other protocols can be redistributed into EIGRP. A route policy can be configured along with the **redistribute** command. A metric is required, configured either through the **default-metric** command or under the route policy configured with the **redistribute** command to import routes into EIGRP.

A route policy allows the filtering of routes based on attributes such as the destination, origination protocol, route type, route tag, and so on. When redistribution is configured under a VRF, EIGRP retrieves extended communities attached to the route in the routing information base (RIB). The SoO is used to filter out routing loops in the presence of MPLS VPN backdoor links.

Redistribute Routes for EIGRP

This task explains how to redistribute routes and apply limits on the number of routes. .

```
Router# configure
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
Router (config-eigrp-af)# redistribute bgp 100
Router (config-eigrp-af)# redistribute maximum-prefix 5000 95 warning-only
Router (config-eigrp-af)# maximum paths 10
Router (config-eigrp-af)# maximum-prefix 50000
Router (config-eigrp-af)# commit
```

Running Configuration

This section shows redistribute routes for EIGRP running configuration.

```
configure
 router eigrp 100
  address-family ipv4
   redistribute bgp 100
   redistribute maximum-prefix 5000 95 warning-only

   maximum paths 10
   maximum-prefix 50000
   !
  !
!
```

Create a Route Policy and Attach it to an EIGRP Process

This task defines a route policy and shows how to attach it to an EIGRP process.

A route policy definition consists of the **route-policy** command and *name* argument followed by a sequence of optional policy statements, and then closed with the **end-policy** command.

A route policy is not useful until it is applied to routes of a routing protocol.

```
Router# configure
Router (config)# route-policy IN-IPv4
Router (config-rpl)# set eigrp-metric 42 100 200 100 1200
Router (config-rpl)# end-policy
Router (config)# commit
Router (config)# router eigrp 100
Router (config-eigrp)# address-family ipv4
Router (config-eigrp-af)# route-policy IN-IPv4 in
Router (config-eigrp-af-rpl)# commit
```

Running Configuration

This section shows the running configuration.

```
configure
 route-policy IN-IPv4
 set eigrp-metric 42 100 200 100 1200
 end-policy
!
```

```
 router eigrp 100
  address-family ipv4
   route-policy IN-IPv4 in
   !
  !
!
```

Redistribute BGP Routes into EIGRP

Perform this task to redistribute BGP routes into EIGRP.

Typically, EIGRP routes are redistributed into BGP with extended community information appended to the route. BGP carries the route over the VPN backbone with the EIGRP-specific information encoded in the BGP extended community attributes. After the peering customer site receives the route, EIGRP redistributes the BGP route then extracts the BGP extended community information and reconstructs the route as it appeared in the original customer site.

When redistributing BGP routes into EIGRP, the receiving provider edge (PE) EIGRP router looks for BGP extended community information. If the information is received, it is used to recreate the original EIGRP route. If the information is missing, EIGRP uses the configured default metric value.

If the metric values are not derived from the BGP extended community and a default metric is not configured, the route is not advertised to the customer edge (CE) router by the PE EIGRP. When BGP is redistributed into BGP, metrics may not be added to the BGP prefix as extended communities; for example, if EIGRP is not running on the other router. In this case, EIGRP is redistributed into BGP with a “no-metrics” option.

```
Router# configure
Router (config)# router eigrp 100
Router (config-eigrp)# vrf vrf_A
Router (config-eigrp-vrf)# address-family ipv4
Router (config-eigrp-vrf-af)# redistribute bgp 100
Router (config-eigrp-vrf-af)# route-policy policy_A in
Router (config-eigrp-vrf-af)# default-metric 1000 100 250 100 1500
Router (config-eigrp-vrf-af)# commit
```

Running Configuration

This section shows redistribute BGP routes into EIGRP running configuration.

```
configure
 router eigrp 100
  vrf vrf_A
   address-family ipv4
    redistribute bgp 100
    route-policy policy_A in
    default-metric 1000 100 250 100 1500
    !
   !
!
```

Metric Weights for EIGRP Routing

EIGRP uses the minimum bandwidth on the path to a destination network and the total delay to compute routing metrics. You can use the **metric weights** command to adjust the default behavior of EIGRP routing and metric computations. For example, this adjustment allows you to tune system behavior to allow for satellite

transmission. EIGRP metric defaults have been carefully selected to provide optimal performance in most networks.

By default, the EIGRP composite metric is a 32-bit quantity that is a sum of the segment delays and lowest segment bandwidth (scaled and inverted) for a given route. For a network of homogeneous media, this metric reduces to a hop count. For a network of mixed media (FDDI, Ethernet, and serial lines running from 9600 bits per second to T1 rates), the route with the lowest metric reflects the most desirable path to a destination.

Mismatched K Values

Mismatched K values (EIGRP metrics) can prevent neighbor relationships from being established and can negatively impact network convergence. The following example explains this behavior between two EIGRP peers (ROUTER-A and ROUTER-B).

The following error message is displayed in the console of ROUTER-B because the K values are mismatched:

```
Router/CPU0:Mar 13 08:19:55:eigrp[163]:%ROUTING-EIGRP-5-NBRCHANGE:IP-EIGRP(0) 1:Neighbor
11.0.0.20 (GigabitEthernet0/6/0/0) is down: K-value mismatch
```

Two scenarios occur in which this error message can be displayed:

- The two routers are connected on the same link and configured to establish a neighbor relationship. However, each router is configured with different K values.

  The following configuration is applied to ROUTER-A. The K values are changed with the **metric weights** command. A value of 2 is entered for the *k1* argument to adjust the bandwidth calculation. The value of 1 is entered for the *k3* argument to adjust the delay calculation.

  ```
  hostname ROUTER-A!
  interface GigabitEthernet0/6/0/0
   ipv4 address 10.1.1.1 255.255.255.0

  router eigrp 100
   metric weights 0 2 0 1 0 0
   interface GigabitEthernet0/6/0/0
  ```

  The following configuration is applied to ROUTER-B. However, the **metric weights** command is not applied and the default K values are used. The default K values are 1, 0, 1, 0, and 0.

  ```
  hostname ROUTER-B!
  interface GigabitEthernet0/6/0/1
   ipv4 address 10.1.1.2 255.255.255.0

  router eigrp 100
   interface GigabitEthernet0/6/0/1
  ```

  The bandwidth calculation is set to 2 on ROUTER-A and set to 1 (by default) on ROUTER-B. This configuration prevents these peers from forming a neighbor relationship.

- The K-value mismatch error message can also be displayed if one of the two peers has transmitted a “goodbye” message and the receiving router does not support this message. In this case, the receiving router interprets this message as a K-value mismatch.

Goodbye Message

The goodbye message is a feature designed to improve EIGRP network convergence. The goodbye message is broadcast when an EIGRP routing process is shut down to inform adjacent peers about the impending

topology change. This feature allows supporting EIGRP peers to synchronize and recalculate neighbor relationships more efficiently than would occur if the peers discovered the topology change after the hold timer expired.

The following message is displayed by routers that run a supported release when a goodbye message is received:

```
Router/CPU0:Mar 13 09:13:17:eigrp[163]:%ROUTING-EIGRP-5-NBRCHANGE: IP-EIGRP(0) 1: Neighbor
 10.0.0.20 (GigabitEthernet0/6/0/0) is down: Interface Goodbye received
```

A Cisco router that runs a software release that does not support the goodbye message can misinterpret the message as a K-value mismatch and display the following message:

```
Router/CPU0:Mar 13 09:13:17:eigrp[163]:%ROUTING-EIGRP-5-NBRCHANGE: IP-EIGRP(0) 1: Neighbor
 10.0.0.20 (GigabitEthernet0/6/0/0) is down: K-value mismatch
```

Note The receipt of a goodbye message by a nonsupporting peer does not disrupt normal network operation. The nonsupporting peer terminates the session when the hold timer expires. The sending and receiving routers reconverge normally after the sender reloads.

Percentage of Link Bandwidth Used for EIGRP Packets

By default, EIGRP packets consume a maximum of 50 percent of the link bandwidth, as configured with the **bandwidth** interface configuration command. You might want to change that value if a different level of link utilization is required or if the configured bandwidth does not match the actual link bandwidth (it may have been configured to influence route metric calculations).

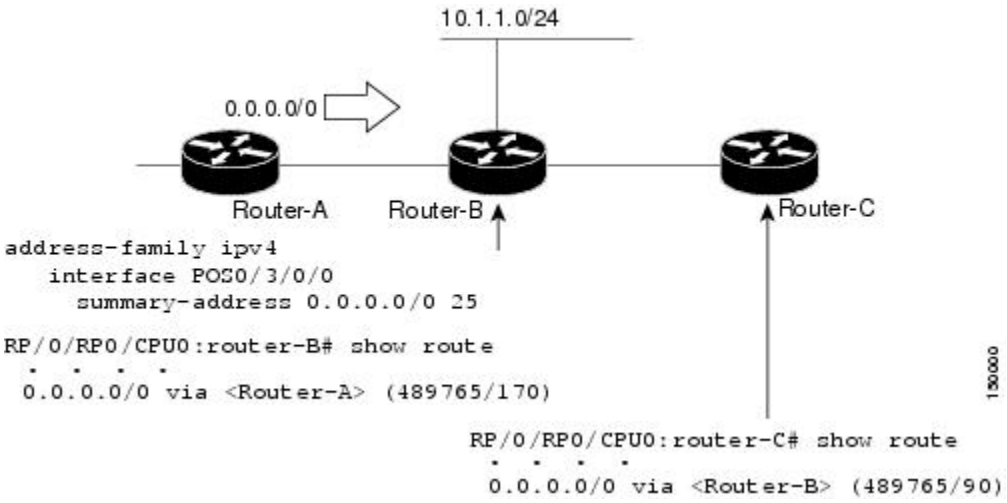
Floating Summary Routes for an EIGRP Process

You can also use a floating summary route when configuring the **summary-address** command. The floating summary route is created by applying a default route and administrative distance at the interface level. The following scenario illustrates the behavior of this enhancement.

The figure *Floating Summary Route is Applied to Router-B* shows a network with three routers, Router-A, Router-B, and Router-C. Router-A learns a default route from elsewhere in the network and then advertises this route to Router-B. Router-B is configured so that only a default summary route is advertised to Router-C. The default summary route is applied to interface 0/1 on Router-B with the following configuration:

```
Router(config)# router eigrp 100
Router(config-eigrp)# address-family ipv4
Router(config-eigrp-af)# interface GigabitEthernet 0/3/0/0
Router(config-eigrp-af-if)# summary-address 100.0.0.0 0.0.0.0
```

Figure 8: Floating Summary Route Is Applied to Router-B



The configuration of the default summary route on Router-B sends a 0.0.0.0/0 summary route to Router-C and blocks all other routes, including the 10.1.1.0/24 route, from being advertised to Router-C. However, this configuration also generates a local discard route on Router-B, a route for 0.0.0.0/0 to the null 0 interface with an administrative distance of 5. When this route is created, it overrides the EIGRP learned default route. Router-B is no longer able to reach destinations that it would normally reach through the 0.0.0.0/0 route.

This problem is resolved by applying a floating summary route to the interface on Router-B that connects to Router-C. The floating summary route is applied by relating an administrative distance to the default summary route on the interface of Router-B with the following statement:

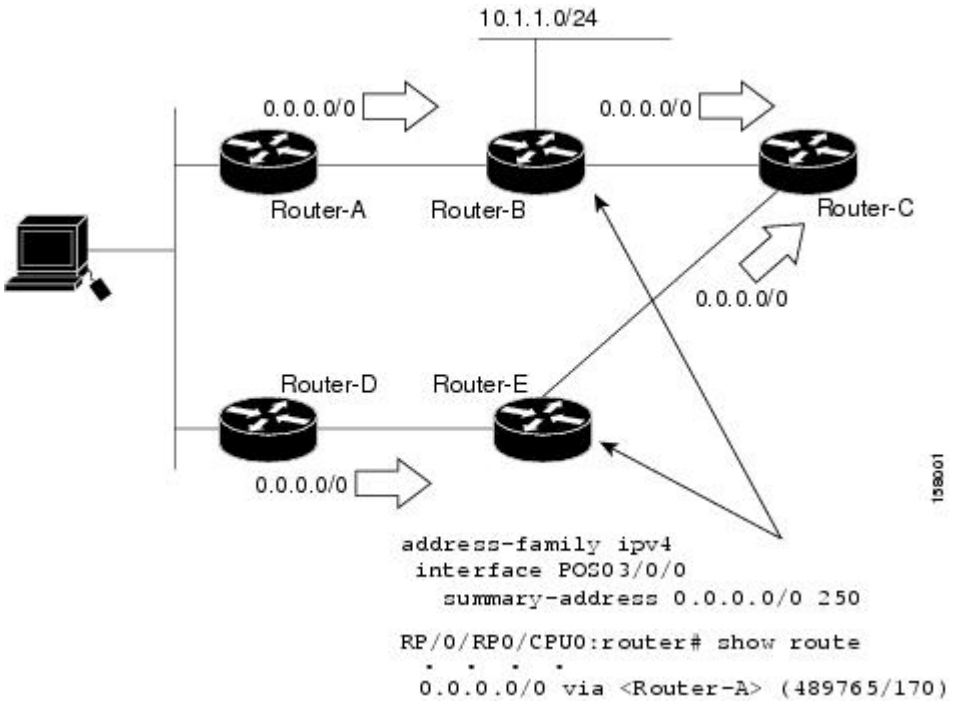
```
Router(config-if)# summary-address 100 0.0.0.0 0.0.0.0 250
```

The administrative distance of 250, applied in the above statement, is now assigned to the discard route generated on Router-B. The 0.0.0.0/0, from Router-A, is learned through EIGRP and installed in the local routing table. Routing to Router-C is restored.

If Router-A loses the connection to Router-B, Router-B continues to advertise a default route to Router-C, which allows traffic to continue to reach destinations attached to Router-B. However, traffic destined for networks to Router-A or behind Router-A is dropped when the traffic reaches Router-B.

The figure *Floating Summary Route is Applied for Dual-Homed Remotes* shows a network with two connections from the core: Router-A and Router-D. Both routers have floating summary routes configured on the interfaces connected to Router-C. If the connection between Router-E and Router-C fails, the network continues to operate normally. All traffic flows from Router-C through Router-B to the hosts attached to Router-A and Router-D.

Figure 9: Floating Summary Route Applied for Dual-Homed Remotes



However, if the link between Router-D and Router-E fails, the network may dump traffic into a black hole because Router-E continues to advertise the default route (0.0.0.0/0) to Router-C, as long as at least one link (other than the link to Router-C) to Router-E is still active. In this scenario, Router-C still forwards traffic to Router-E, but Router-E drops the traffic creating the black hole. To avoid this problem, you should configure the summary address with an administrative distance on only single-homed remote routers or areas in which only one exit point exists between the segments of the network. If two or more exit points exist (from one segment of the network to another), configuring the floating default route can cause a black hole to form.

Split Horizon for an EIGRP Process

Split horizon controls the sending of EIGRP update and query packets. When split horizon is enabled on an interface, update and query packets are not sent for destinations for which this interface is the next hop. Controlling update and query packets in this manner reduces the possibility of routing loops.

By default, split horizon is enabled on all interfaces.

Split horizon blocks route information from being advertised by a router on any interface from which that information originated. This behavior usually optimizes communications among multiple routing devices, particularly when links are broken. However, with nonbroadcast networks (such as Frame Relay and SMDS), situations can arise for which this behavior is less than ideal. For these situations, including networks in which you have EIGRP configured, you may want to disable split horizon.

Adjustment of Hello Interval and Hold Time for an EIGRP Process

You can adjust the interval between hello packets and the hold time.

Routing devices periodically send hello packets to each other to dynamically learn of other routers on their directly attached networks. This information is used to discover neighbors and learn when neighbors become unreachable or inoperative. By default, hello packets are sent every 5 seconds.

You can configure the hold time on a specified interface for a particular EIGRP routing process designated by the autonomous system number. The hold time is advertised in hello packets and indicates to neighbors the length of time they should consider the sender valid. The default hold time is three times the hello interval, or 15 seconds.

Stub Routing for an EIGRP Process

The EIGRP Stub Routing feature improves network stability, reduces resource usage, and simplifies stub router configuration.

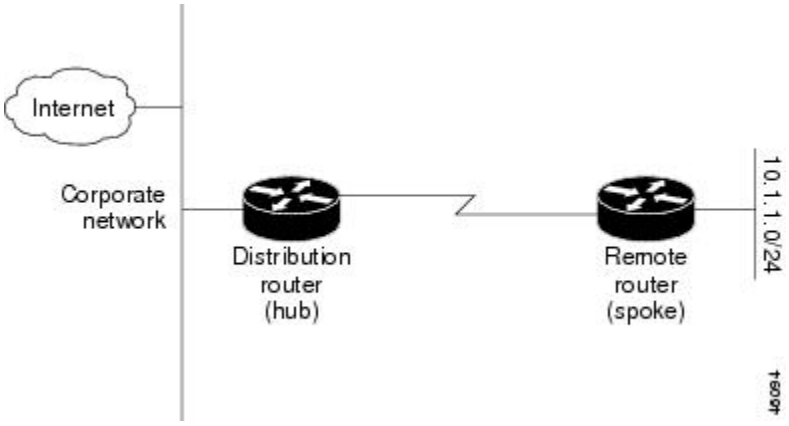
Stub routing is commonly used in a hub-and-spoke network topology. In a hub-and-spoke network, one or more end (stub) networks are connected to a remote router (the spoke) that is connected to one or more distribution routers (the hub). The remote router is adjacent only to one or more distribution routers. The only route for IP traffic to follow into the remote router is through a distribution router. This type of configuration is commonly used in WAN topologies in which the distribution router is directly connected to a WAN. The distribution router can be connected to many more remote routers. Often, the distribution router is connected to 100 or more remote routers. In a hub-and-spoke topology, the remote router must forward all nonlocal traffic to a distribution router, so it becomes unnecessary for the remote router to hold a complete routing table. Generally, the distribution router need not send anything more than a default route to the remote router.

When using the EIGRP Stub Routing feature, you need to configure the distribution and remote routers to use EIGRP and configure only the remote router as a stub. Only specified routes are propagated from the remote (stub) router. The stub router responds to all queries for summaries, connected routes, redistributed static routes, external routes, and internal routes with the message “inaccessible.” A router that is configured as a stub sends a special peer information packet to all neighboring routers to report its status as a stub router.

Any neighbor that receives a packet informing it of the stub status does not query the stub router for any routes, and a router that has a stub peer does not query that peer. The stub router depends on the distribution router to send the proper updates to all peers.

Figure 10: Simple Hub-and-Spoke Network

This figure shows a simple hub-and-spoke configuration.



The stub routing feature by itself does not prevent routes from being advertised to the remote router. In the example in the figure Simple Hub-and-Spoke Network, the remote router can access the corporate network

and the Internet through the distribution router only. Having a full route table on the remote router, in this example, would serve no functional purpose because the path to the corporate network and the Internet would always be through the distribution router. The larger route table would only reduce the amount of memory required by the remote router. Bandwidth and memory can be conserved by summarizing and filtering routes in the distribution router. The remote router need not receive routes that have been learned from other networks because the remote router must send all nonlocal traffic, regardless of destination, to the distribution router. If a true stub network is desired, the distribution router should be configured to send only a default route to the remote router. The EIGRP Stub Routing feature does not automatically enable summarization on the distribution router. In most cases, the network administrator needs to configure summarization on the distribution routers.

Without the stub feature, even after the routes that are sent from the distribution router to the remote router have been filtered or summarized, a problem might occur. If a route is lost somewhere in the corporate network, EIGRP could send a query to the distribution router, which in turn sends a query to the remote router even if routes are being summarized. If there is a problem communicating over the WAN link between the distribution router and the remote router, an EIGRP stuck in active (SIA) condition could occur and cause instability elsewhere in the network. The EIGRP Stub Routing feature allows a network administrator to prevent queries from being sent to the remote router.

Route Policy Options for an EIGRP Process

Route policies comprise series of statements and expressions that are bracketed with the **route-policy** and **end-policy** keywords. Rather than a collection of individual commands (one for each line), the statements within a route policy have context relative to each other. Thus, instead of each line being an individual command, each policy or set is an independent configuration object that can be used, entered, and manipulated as a unit.

Each line of a policy configuration is a logical subunit. At least one new line must follow the **then** , **else** , and **end-policy** keywords. A new line must also follow the closing parenthesis of a parameter list and the name string in a reference to an AS path set, community set, extended community set, or prefix set (in the EIGRP context). At least one new line must precede the definition of a route policy or prefix set. A new line must appear at the end of a logical unit of policy expression and may not appear anywhere else.

This is the command to set the EIGRP metric in a route policy:

```
Router(config-rpl)# set eigrp-metric bandwidth delay reliability loading mtu
```

This is the command to provide EIGRP offset list functionality in a route policy:

```
Router(config-rpl)# add eigrp-metric bandwidth delay reliability loading mtu
```

A route policy can be used in EIGRP only if all the statements are applicable to the particular EIGRP attach point. The following commands accept a route policy:

- **default-information allowed**—Match statements are allowed for destination. No set statements are allowed.
- **route-policy**—Match statements are allowed for destination, next hop, and tag. Set statements are allowed for eigrp-metric and tag.
- **redistribute**—Match statements are allowed for destination, next hop, source-protocol, tag and route-type. Set statements are allowed for eigrp-metric and tag.

The range for setting a tag is 0 to 255 for internal routes and 0 to 4294967295 for external routes.

Default-Accept-In

The default-accept-in attach point allows you to set and reset the conditional default flag for EIGRP routes by evaluating the attached policy.

The following example shows a policy that sets the conditional default flag for all routes that match 10.0.0.0/8 and longer prefixes up to 10.0.0.0/25:

```
route-policy eigrp-cd-policy-in
  if destination in (10.0.0.0/8 ge 8 le 25) then
    pass
  endif
end-policy
!
router eigrp 100
  address-family ipv4
    default-information allowed in route-policy eigrp-cd-policy-in
    .
    .
    .
```

EIGRP Layer 3 VPN PE-CE Site-of-Origin

The EIGRP MPLS and IP VPN PE-CE Site-of-Origin (SoO) feature introduces the capability to filter Multiprotocol Label Switching (MPLS) and IP Virtual Private Network (VPN) traffic on a per-site basis for EIGRP networks. SoO filtering is configured at the interface level and is used to manage MPLS and IP VPN traffic and to prevent transient routing loops from occurring in complex and mixed network topologies.

Router Interoperation with the Site-of-Origin Extended Community

The configuration of the SoO extended community allows routers that support this feature to identify the site from which each route originated. When this feature is enabled, the EIGRP routing process on the PE or CE router checks each received route for the SoO extended community and filters based on the following conditions:

- A received route from BGP or a CE router contains a SoO value that matches the SoO value on the receiving interface:
  - If a route is received with an associated SoO value that matches the SoO value that is configured on the receiving interface, the route is filtered out because it was learned from another PE router or from a backdoor link. This behavior is designed to prevent routing loops.
- A received route from a CE router is configured with a SoO value that does not match:
  - If a route is received with an associated SoO value that does not match the SoO value that is configured on the receiving interface, the route is accepted into the EIGRP topology table so that it can be redistributed into BGP.
  - If the route is already installed in the EIGRP topology table but is associated with a different SoO value, the SoO value from the topology table is used when the route is redistributed into BGP.
- A received route from a CE router does not contain a SoO value:
  - If a route is received without a SoO value, the route is accepted into the EIGRP topology table, and the SoO value from the interface that is used to reach the next-hop CE router is appended to the route before it is redistributed into BGP.

When BGP and EIGRP peers that support the SoO extended community receive these routes, they also receive the associated SoO values and pass them to other BGP and EIGRP peers that support the SoO extended community. This filtering is designed to prevent transient routes from being relearned from the originating site, which prevents transient routing loops from occurring.

In conjunction with BGP cost community, EIGRP, BGP, and the RIB ensure that paths over the MPLS VPN core are preferred over backdoor links.

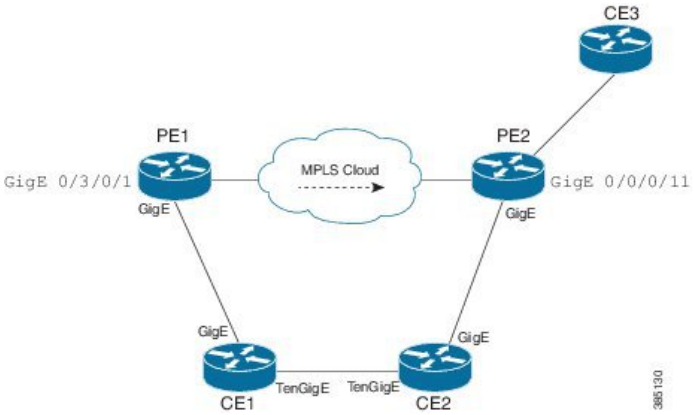
Route Manipulation using SoO match condition

The SoO configuration in EIGRP network can be used to manipulate routes using the SoO match condition in the routing policy. The egress interface of a PE router is used to compare and manipulate routes based on the SoO configuration on the remote PE router.

Topology

In the following topology, CE1, CE2 and CE3 are the customer edge routers. PE1 and PE2 are the provider edge routers. By default, CE1 will use PE1->PE2 to reach CE3.To configure CE1 to use CE2 to reach CE3, the metric advertised by PE1 must be increased.

The routing policy on PE1 manipulates routes received from CE3 via PE2, by using the SoO match condition. With this feature added, PE1 can increase the metric while advertising routes to CE1.



Configuration:

```
/*SoO tag is assigned on PE2 router*/

router(config)#interface GigabitEthernet0/0/0/11
router (config-if)#site-of-origin 33.33.33.33:33

/* A route-policy defined on PE1 */

router(config)#route-policy test
router(config-rpl)#if extcommunity soo matches-any (33.33.33.33:33) then
router(config-rpl-if)#set eigrp-metric 2121212121 333333333 245 250 1455
router(config-rpl-if)#endif
router(config-rpl)#end-policy
router (config)#commit
router (config)#

router(config)#interface GigabitEthernet0/3/0/1
```

```
router (config-if)#route-policy test out
```

Verification:

```
/*A route with poor metric advertised by PE1 is installed into CE1's routing table for SoO
 of site C3. */

router#show eigrp topology 6:6::1/128

IPv6-EIGRP AS(100): Topology entry for 6:6::1/128
  State is Passive, Query origin flag is 1, 1 Successor(s), FD is 15539149614794, RIB is
4294967295 Routing Descriptor Blocks: fe80::226:98ff:fe24:5109 (GigabitEthernet0/0/0/15),
from fe80::226:98ff:fe24:5109, Send flag is 0x0
Composite metric is (15539149614794/15539148304382), Route is Internal Vector metric:
Minimum bandwidth is 1000000 Kbit
Total delay is 237108596182784 picoseconds
Reliability is 245/255
Load is 250/255
Minimum MTU is 1455
Hop count is 2
Originating router is 2.2.2.2
Extended Community:
SoO:33.33.33.33:33
```

Note:

This feature is applicable to both ipv4 as well as ipv6.

All types of SoO(IP-Address, ASN2, ASN4) are supported.

EIGRP Wide Metric Computation

The Cisco IOS XR Enhanced Interior Gateway Routing Protocol (EIGRP) implementation is enhanced to perform wide metric computation. This enhancement is to support high bandwidth interfaces.

A new EIGRP command is added and existing EIGRP commands are enhanced to support wide metric computation feature.

- **metric rib-scale**—This command was introduced.
- **metric**—The **picoseconds** keyword was added.
- **metric weights**—Support was added for the *k6* constant.
- **show eigrp interfaces**—The command output was modified to display relevant wide metric information.
- **show eigrp neighbors** —The command output was modified to display relevant wide metric information.
- **show eigrp topology**—The command output was modified to display relevant wide metric information.
- **show protocols**—The command output was modified to display relevant wide metric information.

Note If there is a combination of IOS and IOS-XR PE devices in the network, then the EIGRP wide metric must be disabled in IOS-XR PE device. This is because the method of calculating metrics in L3VPN design between IOS and IOS-XR.

EIGRP Multi-Instance

The Enhanced Interior Gateway Routing Protocol (EIGRP) Multi-Instance feature allows multiple process instances to handle different routing instances and service the same VRF. Each process instance handles the routing instances configured under it. The multiple EIGRP process instance implementation allows to configure the EIGRP using a virtual-name in addition to an autonomous-system number.