



# Multicast Configuration Guide for Cisco NCS 540 Series Routers, Cisco IOS XR Release 6.3.x

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# **Implementing Layer-3 Multicast Routing**

Multicast routing allows a host to send packets to a subset of all hosts as a group transmission rather than to a single host, as in unicast transmission, or to all hosts, as in broadcast transmission. The subset of hosts is known as group members and are identified by a single multicast group address that falls under the IP Class D address range from 224.0.0.0 through 239.255.255.255.

The multicast environment consists of senders and receivers. Any host, regardless of whether it is a member of a group, can send to a group. However, only the members of a group receive the message.

The following protocols are supported to implement multicast routing:

- IGMP—IGMP is used between hosts on a network (for example, LAN) and the routers on that network to track the multicast groups of which hosts are members.
- PIM SSM— Protocol Independent Multicast in Source-Specific Multicast (PIM-SSM) has the ability to report interest in receiving packets from specific source addresses (or from all but the specific source addresses), to an IP multicast address.



Note

MLD Snooping is not supported until Cisco IOS XR Release 6.5.3.

### **Prerequisites for Implementing Multicast Routing**

- You must install and activate the multicast RPM package.
- You must be familiar with IPv4 multicast routing configuration tasks and concepts.
- Unicast routing must be operational.

# **Enabling Multicast**

### **Configuration Example**

Enables multicast routing and forwarding on all new and existing interfaces.

```
Router#config
Router(config) #multicast-routing
Router(config-mcast) #address-family ipv4
Router(config-mcast-default-ipv4) #interface all enable
*/In the above command, you can also indicate a specific interface (For example, interface TenGigEO/0/0/3)
for enabling multicast only on that interface/*
Router(config-mcast-default-ipv4) #commit
```

### **Running Configuration**

```
Router#show running multicast routing multicast-routing address-family ipv4 interface all enable
```

#### Verification

Verify that the Interfaces are enabled for multicast.

```
Router#show mfib interface location 0/3/CPU00/RP0/cpu0
Interface : FINTO/RPO/cpu0 (Enabled)
SW Mcast pkts in : 0, SW Mcast pkts out : 0
TTL Threshold: 0
Ref Count : 2
Interface : TenGigE0/0/0/3 (Enabled)
SW Mcast pkts in : 0, SW Mcast pkts out : 0
TTL Threshold: 0
Ref Count: 3
Interface : TenGigE0/0/0/9 (Enabled)
SW Mcast pkts in : 0, SW Mcast pkts out : 0
TTL Threshold: 0
Ref Count: 13
Interface : Bundle-Ether1 (Enabled)
SW Mcast pkts in : 0, SW Mcast pkts out : 0
TTL Threshold: 0
Ref Count : 4
Interface : Bundle-Ether1.1 (Enabled)
SW Mcast pkts in : 0, SW Mcast pkts out : 0
TTL Threshold: 0
```

# **Supported Mulitcast Features**

- Hardware Offloaded BFD for PIMv4 is supported.
- IPv4 and IPV6 static groups for both IGMPv2/v3 and MLDv1/v2 are supported.
- SSM mapping is supported.
- PIMv4/v6 over Bundle sub-interface is supported.
- Loadbalancing for multicast traffic for ECMP links and bundles is supported.
- Router needs to be reloaded to recover, if TCAM space is exceeded.
- Multicast MAC and multicast IP address should be matched for both Layer 2 and Layer 3 traffic, else traffic may be dropped by ASIC. L2 flooding is not supported.
- Multicast traffic fragmentation in hardware is not supported .
- IPv6 multicast MLD joins are subjected to hop by hop LPTS punt policer. Tweaking this policer to a higher value achieves convergence at higher scale. Maximum value for SSM groups is 5000 pps for 20k IPv6 multicast SSM groups.

Also, adjust the ICMP control traffic LPTS hardware policer to a higher value for optimal convergence at higher scale. Maximum value is 5000 pps

### **IGMP Snooping Features**

Supported Features

- IGMP Snooping on bridge domain is supported
- Multicast on BVI is supported.
- EVPN IGMP State Sync using platform option is supported.

### **Restrictions for Multicast**

- Only 4K IPv4 multicast routes (mroutes) scale is supported on the router.
- MFIB stats S,G not supported.
- The **hw-module profile mfib** statistics is not supported.
- BVI based multicast is not supported.
- IGMP snooping is not supported.
- IGMP snooping over VPLS is not supported.
- MLDP is not supported on the edge role.
- Multicast over VRF-lite is not supported.
- IPv6 PIM SM is not supported.
- AutoRP for IPv4 PIM SM is not supported.
- Static IPv4 mroutes are not supported.
- Redundant sources for IPv6 PIM SSM is not supported. Multiple sources for the same group for IPv6 PIM SSM is not supported (S1,G.S2,G do not work).
- G.8032 or other L2 based redundancy and convergence protocols are not supported for multicast traffic.
- Qos over Mutlicast not supported.
- L2 Bundle for multicast is not supported.
- MVPN GRE is not supported.

### **Restrictions for IGMP Snooping**

- BVI enabled with Layer3 multicast and IGMP snooping is disabled
- Multicast Sparse mode is not supported for flows for flows for which igmp snooping is enabled in given BD/BVI
- Any \*, G report IGMPv2/IGMPv3 (exclude null) does not work. Sending \*, G reports also breaks existing flows.

PIMv4 Hello on BVI is does not gett punted due to punt code issue. Inject is fine.

Different type of encapsulations such as dot1ad and qinq do not work for L2 subinterface attachment circuit. Encapsulation untagged is not supprted.

BVI shutdown breaks punt path. Query Packets do not get punted.

Egress traffic tagged with wrong encapsulation is not supported for traffic incoming to the BVI interface.

Flooding on bridge domian when there is a BVI with no snooping profile attached is not supported on the access or P-Edge routers.

IPv6 Multicast on BVI or pure bridge domain is not supported

Table 1: Supported Multicast Scale

Feature	Scale
IPv4 multicast PIM SSM	20000 mroutes
IPv6 multicast PIM SSM	20000 mroutes
IPv4 multicast PIM SM	4000 mroutes
L2 groups	3000 mroutes
Replications	255 for packet size < 150b

# **Protocol Independent Multicast**

Protocol Independent Multicast (PIM) is a multicast routing protocol used to create multicast distribution trees, which are used to forward multicast data packets.

Proper operation of multicast depends on knowing the unicast paths towards a source or an RP. PIM relies on unicast routing protocols to derive this reverse-path forwarding (RPF) information. As the name PIM implies, it functions independently of the unicast protocols being used. PIM relies on the Routing Information Base (RIB) for RPF information. Protocol Independent Multicast (PIM) is designed to send and receive multicast routing updates.

PIM on Bundle-Ethernet subinterface is supported.

## **PIM BFD Overview**

The BFD Support for Multicast (PIM) feature, also known as PIM BFD, registers PIM as a client of BFD. PIM can then utilize BFD's fast adjacency failure detection. When PIM BFD is enabled, BFD enables faster failure detection without waiting for hello messages from PIM.

At PIMs request, as a BFD client, BFD establishes and maintains a session with an adjacent node for maintaining liveness and detecting forwarding path failure to the adjacent node. PIM hellos will continue to be exchanged between the neighbors even after BFD establishes and maintains a BFD session with the neighbor. The behavior of the PIM hello mechanism is not altered due to the introduction of this feature. Although PIM depends on the Interior Gateway Protocol (IGP) and BFD is supported in IGP, PIM BFD is independent of IGP's BFD.

Protocol Independent Multicast (PIM) uses a hello mechanism for discovering new PIM neighbors between adjacent nodes. The minimum failure detection time in PIM is 3 times the PIM Query-Interval. To enable faster failure detection, the rate at which a PIM hello message is transmitted on an interface is configurable. However, lower intervals increase the load on the protocol and can increase CPU and memory utilization and cause a system-wide negative impact on performance. Lower intervals can also cause PIM neighbors to expire frequently as the neighbor expiry can occur before the hello messages received from those neighbors are processed. When PIM BFD is enabled, BFD enables faster failure detection without waiting for hello messages from PIM.

### **Configure PIM BFD**

This section describes how you can configure PIM BFD

Router# configure
Router(config)# router pim address-family ipv4
Router(config-pim-default-ipv4)# interface HundredGigEO/1/0/1

```
Router(config-pim-ipv4-if)# bfd minimum-interval 10
Router(config-pim-ipv4-if)# bfd fast-detect
Router(config-pim-ipv4-if)# bfd multiplier 3
Router(config-pim-ipv4)# exit
Router(config-pim-default-ipv4) # interface TenGigE0/0/0/4
Router(config-pim-ipv4-if)# bfd minimum-interval 50
Router(config-pim-ipv4-if)# bfd fast-detect
Router(config-pim-ipv4-if)# bfd multiplier 3
Router(config-pim-ipv4-if)# exit
Router(config-pim-default-ipv4)# interface TenGigE 0/0/0/4.101
Router(config-pim-ipv4-if)# bfd minimum-interval 50
Router(config-pim-ipv4-if)# bfd fast-detect
Router(config-pim-ipv4-if)# bfd multiplier 3
Router(config-pim-ipv4-if)# exit
Router(config-pim-default-ipv4)# interface Bundle-Ether 101
Router(config-pim-ipv4-if)# bfd minimum-interval 50
Router(config-pim-ipv4-if)# bfd fast-detect
Router(config-pim-ipv4-if)# bfd multiplier 3
Router(config-pim-ipv4-if)# exit
Router(config-pim-default-ipv4)# commit
```

### **Running Configuration**

```
router pim
address-family ipv4
interface HundredGigE 0/1/0/1
bfd minimum-interval 10
bfd fast-detect
bfd multiplier 3
!
interface TenGigE 0/0/0/4
bfd minimum-interval 50
bfd fast-detect
bfd multiplier 3
!
interface TenGigE 0/0/0/4.101
bfd minimum-interval 50
bfd fast-detect
bfd multiplier 3
!
interface TenGigE 0/0/0/4.101
bfd minimum-interval 50
bfd fast-detect
bfd multiplier 3
!
!
```

#### Verification

The show outputs given in the following section display the details of the configuration of the PIM BFD, and the status of their configuration.

#### Router# show bfd session Wed Nov 22 08:27:35.952 PST Interface Dest Addr Local det time(int\*mult) State Echo Async H/W NPU ----\_\_\_\_ Hu0/0/1/3 10.12.12.2 0s(0s\*0) 90ms(30ms\*3) UP 0/0/CPU0 Yes Hu0/0/1/2 10.12.12.2 0s(0s\*0) 90ms(30ms\*3) UP Yes 0/0/CPU0 Hu0/0/1/1 10.18.18.2 Os(Os\*O) 90ms(30ms\*3) UP 0/0/CPU0

Te0/0/0/4.101	10.112.112.2	0s(0s*0)	90ms(30ms*3)	UP	Yes	0/0/CPU0
BE101	10.18.18.2	n/a	n/a	UP	No	n/a
BE102	10.12.12.2	n/a	n/a	UP	No	n/a

### Router# show bfd client

Name	Node	Num sessions
L2VPN ATOM	0/RP0/CPU0	0
MPLS-TR	0/RP0/CPU0	0
bgp-default	0/RP0/CPU0	0
bundlemgr_distr	ib 0/RP0/CP	J0 14
isis-1	0/RP0/CPU0	0
object_tracking	0/RP0/CPU0	0
pim6	0/RP0/CPU0	0
pim	0/RP0/CPU0	0
service-layer	0/RP0/CPU0	0

# **Reverse Path Forwarding**

Reverse-path forwarding (RPF) is an algorithm used for forwarding multicast datagrams. It functions as follows:

- If a router receives a datagram on an interface it uses to send unicast packets to the source, the packet has arrived on the RPF interface.
- If the packet arrives on the RPF interface, a router forwards the packet out the interfaces present in the outgoing interface list of a multicast routing table entry.
- If the packet does not arrive on the RPF interface, the packet is silently discarded to prevent loops.

PIM uses both source trees and RP-rooted shared trees to forward datagrams; the RPF check is performed differently for each, as follows:

- If a PIM router has an (S,G) entry present in the multicast routing table (a source-tree state), the router performs the RPF check against the IP address of the source for the multicast packet.
- If a PIM router has no explicit source-tree state, this is considered a shared-tree state. The router performs the RPF check on the address of the RP, which is known when members join the group.

Sparse-mode PIM uses the RPF lookup function to determine where it needs to send joins and prunes. (S,G) joins (which are source-tree states) are sent toward the source. (\*,G) joins (which are shared-tree states) are sent toward the RP.

### **Setting the Reverse Path Forwarding Statically**

### **Configuration Example**

The following example configures the static RPF rule for IP address 10.0.0.1:

```
Router#configure
Router(config) #multicast-routing
Router(config-if) #static-rpf 10.0.0.1 32 TenGigE 0/0/0/1 192.168.0.2
Router(config-ipv4-acl) #commit
```

### **Running Configuration**

```
multicast-routing
  address-family ipv4
     static-rpf 10.10.10.2 32 TenGigE0/0/0/1 192.168.0.2
```

#### Verification

Verify that RPF is chosen according to the static RPF configuration for 10.10.10.2

```
Router#show pim rpf
Table: IPv4-Unicast-default
* 10.10.10.2/32 [0/0]
   via GigabitEthernet0/0/0/1 with rpf neighbor 192.168.0.2
```

# **PIM Bootstrap Router**

The PIM bootstrap router (BSR) provides a fault-tolerant, automated RP discovery and distribution mechanism that simplifies the Auto-RP process. This feature is enabled by default allowing routers to dynamically learn the group-to-RP mappings.

PIM uses the BSR to discover and announce RP-set information for each group prefix to all the routers in a PIM domain. This is the same function accomplished by Auto-RP, but the BSR is part of the PIM specification. The BSR mechanism interoperates with Auto-RP on Cisco routers.

To avoid a single point of failure, you can configure several candidate BSRs in a PIM domain. A BSR is elected among the candidate BSRs automatically.

Candidates use bootstrap messages to discover which BSR has the highest priority. The candidate with the highest priority sends an announcement to all PIM routers in the PIM domain that it is the BSR.

Routers that are configured as candidate RPs unicast to the BSR the group range for which they are responsible. The BSR includes this information in its bootstrap messages and disseminates it to all PIM routers in the domain. Based on this information, all routers are able to map multicast groups to specific RPs. As long as a router is receiving the bootstrap message, it has a current RP map.

### **Configuring PIM Bootstrap Router**

### **Configuration Example**

Configures the router as a candidate BSR with a hash mask length of 30:

```
Router#config
Router(config)#router pim
Router(config-pim-default-ipv4)#bsr candidate-bsr 1.1.1.1 hash-mask-len 30 priority 1
Router(config-pim-default-ipv4-if)#commit
```

Configures the router to advertise itself as a candidate rendezvous point to the BSR in its PIM domain. Access list number 4 specifies the prefix associated with the candidate rendezvous point address 1.1.1.1. This rendezvous point is responsible for the groups with the prefix 239.

```
Router#config
Router(config)#router pim
Router(config-pim-default-ipv4)#bsr candidate-rp 1.1.1.1 group-list 4 priority 192 interval 60
Router(config-pim-default-ipv4)#exit
Router(config)#ipv4 access-list 4
Router(config-ipv4-acl)#permit ipv4 any 239.0.0.0 0.255.255.255
Router(config-ipv4-acl)#commit
```

#### **Running Configuration**

address-family ipv4

router pim

Router#show run router pim

```
bsr candidate-bsr 1.1.1.1 hash-mask-len 30 priority 1
 bsr candidate-rp 1.1.1.1 group-list 4 priority 192 interval 60
Verification
Router#show pim rp mapping
PIM Group-to-RP Mappings
Group(s) 239.0.0.0/8
 RP 1.1.1.1 (?), v2
   Info source: 1.1.1.1 (?), elected via bsr, priority 192, holdtime 150
     Uptime: 00:02:50, expires: 00:01:54
Router#show pim bsr candidate-rp
PIM BSR Candidate RP Info
Cand-RP mode scope priority uptime group-list
1.1.1.1
              BD 16 192 00:04:06
Router#show pim bsr election
PIM BSR Election State
C-BSR
                                                          1.1.1.1 [1, 30]
```

# **PIM-Source Specific Multicast**

When PIM is used in SSM mode, multicast routing is easier to manage. This is because RPs (rendezvous points) are not required and therefore, no shared trees (\*,G) are built.

There is no specific IETF document defining PIM-SSM. However, RFC4607 defines the overall SSM behavior.

In the rest of this document, we use the term PIM-SSM to describe PIM behavior and configuration when SSM is used.

PIM in Source-Specific Multicast operation uses information found on source addresses for a multicast group provided by receivers and performs source filtering on traffic.

- By default, PIM-SSM operates in the 232.0.0.0/8 multicast group range for IPv4 and FF3x::/32 for IPv6. To configure these values, use the **ssm range** command.
- If SSM is deployed in a network already configured for PIM-SM, only the last-hop routers must be upgraded with Cisco IOS XR Software that supports the SSM feature.
- No MSDP SA messages within the SSM range are accepted, generated, or forwarded.
- SSM can be disabled using the ssm disable command.
- The ssm allow-override command allows SSM ranges to be overridden by more specific ranges.

In many multicast deployments where the source is known, protocol-independent multicast-source-specific multicast (PIM-SSM) mapping is the obvious multicast routing protocol choice to use because of its simplicity. Typical multicast deployments that benefit from PIM-SSM consist of entertainment-type solutions like the ETTH space, or financial deployments that completely rely on static forwarding.

In SSM, delivery of data grams is based on (S,G) channels. Traffic for one (S,G) channel consists of datagrams with an IP unicast source address S and the multicast group address G as the IP destination address. Systems receive traffic by becoming members of the (S,G) channel. Signaling is not required, but receivers must subscribe or unsubscribe to (S,G) channels to receive or not receive

traffic from specific sources. Channel subscription signaling uses IGMP to include mode membership reports, which are supported only in Version 3 of IGMP (IGMPv3).

To run SSM with IGMPv3, SSM must be supported on the multicast router, the host where the application is running, and the application itself. Cisco IOS XR Software allows SSM configuration for an arbitrary subset of the IP multicast address range 224.0.0.0 through 239.255.255.255.

When an SSM range is defined, existing IP multicast receiver applications do not receive any traffic when they try to use addresses in the SSM range, unless the application is modified to use explicit (S,G) channel subscription.

#### Benefits of PIM-SSM over PIM-SM

PIM-SSM is derived from PIM-SM. However, whereas PIM-SM allows for the data transmission of all sources sending to a particular group in response to PIM join messages, the SSM feature forwards traffic to receivers only from those sources that the receivers have explicitly joined. Because PIM joins and prunes are sent directly towards the source sending traffic, an RP and shared trees are unnecessary and are disallowed. SSM is used to optimize bandwidth utilization and deny unwanted Internet broad cast traffic. The source is provided by interested receivers through IGMPv3 membership reports.

### IGMPv2

To support IGMPv2, SSM mapping configuration must be added while configuring IGMP to match certain sources to group range.

### **Configuring Example**

Configures the access-list (mc1):

```
Router#configure
```

```
Router(config) #ipv4 access-list mc1
Router(config-ipv4-acl) #permit ipv4 any 232.1.1.0 0.0.0.255
Router(config-ipv4-acl) #commit
```

Configures the multicast source (1.1.1.1) as part of a set of sources that map SSM groups described by the specified access-list (mc1):

### Router#configure

```
Router(config) #router igmp
Router(config-igmp) #ssm map static 1.1.1.1 mc1
Router(config-igmp) #commit
```

### **Running Configuration**

```
Router#show run router igmp
router igmp
ssm map static 1.1.1.1 mc1
```

### **Multipath Option**

The multipath option is available under router pim configuration mode. After multipath option is enabled, SSM selects different path to reach same destination instead of choosing common path. The multipath option helps load balance the SSM traffic.

### **Configuring Multipath Option**

```
Router#configure
```

```
Router(config) #router pim address-family ipv4
Router(config-pim-default-ipv4) #multipath hash source
Router(config-pim-default-ipv4) #commit
```

#### **Running Configuration**

```
Router#show running router pim
router pim
address-family ipv4
dr-priority 100
multipath hash source /*SSM traffic takes different path to reach same destination based on source hash
value.*/
```

### Verification

The Bundle-Ether132 and TenGigE0/4/0/18/0.132 are two paths to reach the destination router Turnin-56. Since we have enabled multipath option, the source has two IP addresses 50.11.30.12 and 50.11.30.11. The Multicast traffic from two sources take two different paths Bundle-Ether132 and TenGigE0/4/0/18/0.132 to reach same destination.

This show run output shows that Bundle-Ether132 and TenGigE0/4/0/18/0.132 are connected to same destination router Turnin-56:

```
Router#show run int TenGigE0/1/0/6/3.132
interface TenGigE0/1/0/6/3.132
description Connected to Turin-56 ten0/0/0/19.132
 ipv4 address 13.0.2.1 255.255.255.240
 ipv6 address 2606::13:0:2:1/120
encapsulation dot1q 132
Router#show run int be132
interface Bundle-Ether132
description Bundle between Fretta-56 and Turin-56
ipv4 address 28.0.0.1 255.255.255.240
ipv6 address 2606::28:0:0:1/120
load-interval 30
Router#show mrib route 50.11.30.11 detail
IP Multicast Routing Information Base
Entry flags: L - Domain-Local Source, E - External Source to the Domain,
    C - Directly-Connected Check, S - Signal, IA - Inherit Accept,
    IF - Inherit From, D - Drop, ME - MDT Encap, EID - Encap ID,
   MD - MDT Decap, MT - MDT Threshold Crossed, MH - MDT interface handle
    CD - Conditional Decap, MPLS - MPLS Decap, EX - Extranet
   MoFE - MoFRR Enabled, MoFS - MoFRR State, MoFP - MoFRR Primary
   MoFB - MoFRR Backup, RPFID - RPF ID Set, X - VXLAN
Interface flags: F - Forward, A - Accept, IC - Internal Copy,
    NS - Negate Signal, DP - Don't Preserve, SP - Signal Present,
    II - Internal Interest, ID - Internal Disinterest, LI - Local Interest,
   LD - Local Disinterest, DI - Decapsulation Interface
   EI - Encapsulation Interface, MI - MDT Interface, LVIF - MPLS Encap,
    EX - Extranet, A2 - Secondary Accept, MT - MDT Threshold Crossed,
    MA - Data MDT Assigned, LMI - mLDP MDT Interface, TMI - P2MP-TE MDT Interface
    IRMI - IR MDT Interface
(50.11.30.11,225.255.11.1) Ver: 0x523cc294 RPF nbr: 50.11.30.11 Flags: L RPF, FGID: 11453, -1, -1
  Up: 4d15h
  Incoming Interface List
    HundredGigE0/4/0/10.1130 Flags: A, Up: 4d15h
  Outgoing Interface List
    FortyGigE0/1/0/5 Flags: F NS, Up: 4d15h
    TenGigE0/4/0/6/0 Flags: F NS, Up: 4d15h
    TenGigE0/1/0/6/3.132 Flags: F NS, Up: 4d15h
    TenGigE0/4/0/18/0.122 Flags: F NS, Up: 4d15h
Router#show mrib route 50.11.30.12 detail
IP Multicast Routing Information Base
Entry flags: L - Domain-Local Source, E - External Source to the Domain,
```

```
C - Directly-Connected Check, S - Signal, IA - Inherit Accept,
   IF - Inherit From, D - Drop, ME - MDT Encap, EID - Encap ID,
   MD - MDT Decap, MT - MDT Threshold Crossed, MH - MDT interface handle
   CD - Conditional Decap, MPLS - MPLS Decap, EX - Extranet
   MoFE - MoFRR Enabled, MoFS - MoFRR State, MoFP - MoFRR Primary
   MoFB - MoFRR Backup, RPFID - RPF ID Set, X - VXLAN
Interface flags: F - Forward, A - Accept, IC - Internal Copy,
   NS - Negate Signal, DP - Don't Preserve, SP - Signal Present,
   II - Internal Interest, ID - Internal Disinterest, LI - Local Interest,
   LD - Local Disinterest, DI - Decapsulation Interface
   EI - Encapsulation Interface, MI - MDT Interface, LVIF - MPLS Encap,
   EX - Extranet, A2 - Secondary Accept, MT - MDT Threshold Crossed,
   MA - Data MDT Assigned, LMI - mLDP MDT Interface, TMI - P2MP-TE MDT Interface
   IRMI - IR MDT Interface
(50.11.30.12,226.255.12.1) Ver: 0x5fe02e5b RPF nbr: 50.11.30.12 Flags: L RPF, FGID: 12686, -1, -1
 Up: 4d15h
 Incoming Interface List
   HundredGigE0/4/0/10.1130 Flags: A, Up: 4d15h
 Outgoing Interface List
   Bundle-Ether121 Flags: F NS, Up: 4d15h
   Bundle-Ether132 Flags: F NS, Up: 4d15h
   FortyGigE0/1/0/5 Flags: F NS, Up: 4d15h
   TenGigE0/4/0/6/0.117 Flags: F NS, Up: 4d15h
```

### **Configuring PIM-SSM**

### **Configuration Example**

Configures SSM service for the IPv4 address range defined by access list 4.

```
Router#config
Router(config) #ipv4 access-list 4
Router(config-ipv4-acl) #permit ipv4 any 224.2.151.0 0.0.0.255
Router(config-ipv4-acl) #exit
Router(config) #multicast-routing
Router(config-mcast) #address-family ipv4
Router(config-mcast-default-ipv4) #ssm range 4
Router(config-mcast-default-ipv4) #commit
Router(config-mcast-default-ipv4) #end
Router#config
Router(config) #ipv6 access-list 6
Router(config-ipv6-acl) #permit ipv6 any ff30:0:0:2::/32
Router(config-ipv6-acl) #exit
Router(config) #multicast-routing
Router(config-mcast) #address-family ipv6
Router(config-mcast-default-ipv6) #ssm range 6
Router(config-mcast-default-ipv6)#commit
Router(config-mcast-default-ipv6)#end
```

### **Running Configuration**

```
Router#show running multicast-routing
multicast-routing
address-family ipv4
ssm range 4
interface all enable
!

Router#show running multicast-routing
multicast-routing
address-family ipv6
```

```
ssm range 6 interface all enable
```

#### Verification

Verify if the SSM range is configured according to the set parameters:

```
Router#show access-lists 4
ipv4 access-list 4
10 permit ipv4 any 224.2.151.0 0.0.0.255

*/Verify if the SSM is configured for 224.2.151.0/24/*:

Router#show pim group-map
IP PIM Group Mapping Table
(* indicates group mappings being used)
Group Range Proto Client Groups RP address Info
224.0.1.39/32* DM perm 1 0.0.0.0
224.0.1.40/32* DM perm 1 0.0.0.0
224.0.0.0/24* NO perm 0 0.0.0.0
224.2.151.0/24* SSM config 0 0.0.0.0
```

### **Configuring PIM Parameters**

To configure PIM-specific parameters, the router pim configuration mode is used. The default configuration prompt is for IPv4 and will be seen as config-pim-default-ipv4. To ensure the election of a router as PIM DR on a LAN segment, use the **dr-priority** command. The router with the highest DR priority will win the election. By default, at a preconfigured threshold, the last hop router can join the shortest path tree to receive multicast traffic. To change this behavior, use the command **spt-threshold infinity** under the router pim configuration mode. This will result in the last hop router permanently joining the shared tree. The frequency at which a router sends PIM hello messages to its neighbors can be configured by the hello-interval command. By default, PIM hello messages are sent once every 30 seconds. If the hello-interval is configured under router pim configuration mode, all the interfaces with PIM enabled will inherit this value. To change the hello interval on the interface, use the **hello-interval** command under interface configuration mode, as follows:

### **Configuration Example**

```
Router#configure
Router(config) #router pim
Router(config-pim-default) #address-family ipv4
Router(config-pim-default-ipv4) #dr-priority 2
Router(config-pim-default-ipv4) #spt-threshold infinity
Router(config-pim-default-ipv4) #interface TenGigE0/0/0/1
Router(config-pim-ipv4-if) #dr-priority 4
Router(config-pim-ipv4-if) #hello-interval 45
Router(config-pim-ipv4-if) #commit
```

### **Running Configuration**

```
Router#show run router pim
router pim
address-family ipv4
dr-priority 2
spt-threshold infinity
interface TenGigEO/0/0/1
dr-priority 4
hello-interval 45
```

#### Verification

Verify if the parameters are set according to the configured values:

Router#show pim interface te0/0/0/1
PIM interfaces in VRF default
Address Interface
100.1.1.1 TenGigE0/0/0/1

PIM Nbr Hello DR on 1 45 4

DR Count Intvl Prior this system

# **Multicast Source Discovery Protocol**

Multicast Source Discovery Protocol (MSDP) is a mechanism to connect multiple PIM sparse-mode domains. MSDP allows multicast sources for a group to be known to all rendezvous points (RPs) in different domains. Each PIM-SM domain uses its own RPs and need not depend on RPs in other domains.

An RP in a PIM-SM domain has MSDP peering relationships with MSDP-enabled routers in other domains. Each peering relationship occurs over a TCP connection, which is maintained by the underlying routing system.

MSDP speakers exchange messages called Source Active (SA) messages. When an RP learns about a local active source, typically through a PIM register message, the MSDP process encapsulates the register in an SA message and forwards the information to its peers. The message contains the source and group information for the multicast flow, as well as any encapsulated data. If a neighboring RP has local joiners for the multicast group, the RP installs the S, G route, forwards the encapsulated data contained in the SA message, and sends PIM joins back towards the source. This process describes how a multicast path can be built between domains.



Note

Although you should configure BGP or Multiprotocol BGP for optimal MSDP interdomain operation, this is not considered necessary in the Cisco IOS XR Software implementation. For information about how BGP or Multiprotocol BGP may be used with MSDP, see the MSDP RPF rules listed in the Multicast Source Discovery Protocol (MSDP), Internet Engineering Task Force (IETF) Internet draft.

### **Interconnecting PIM-SM Domains with MSDP**

To set up an MSDP peering relationship with MSDP-enabled routers in another domain, you configure an MSDP peer to the local router.

If you do not want to have or cannot have a BGP peer in your domain, you could define a default MSDP peer from which to accept all Source-Active (SA) messages.

Finally, you can change the Originator ID when you configure a logical RP on multiple routers in an MSDP mesh group.

### Before you begin

You must configure MSDP default peering, if the addresses of all MSDP peers are not known in BGP or multiprotocol BGP.

#### **Procedure**

	Command or Action	Purpose
Step 1	configure	
Step 2	interface type interface-path-id	(Optional) Enters interface configuration mode to define
	Example:	the IPv4 address for the interface.

	Command or Action	Purpose
	RP/0/RP0/CPU0:router(config)# interface loopback 0	Note  This step is required if you specify an interface type and number whose primary address becomes the source IP address for the TCP connection.
Step 3	ipv4 address address mask	(Optional) Defines the IPv4 address for the interface.
	Example:  RP/0/RP0/CPU0:router(config-if)# ipv4 address 10.0.1.3 255.255.255.0	Note This step is required only if you specify an interface type and number whose primary address becomes the source IP address for the TCP connection. See optional for information about configuring the connect-source command.
Step 4	exit	Exits interface configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config-if)# end	
Step 5	router msdp	Enters MSDP protocol configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config)# router msdp	
Step 6	default-peer ip-address [prefix-list list]  Example:	(Optional) Defines a default peer from which to accept a MSDP SA messages.
	RP/0/RP0/CPU0:router(config-msdp)# default-peer 172.23.16.0	
Step 7	<pre>originator-id type interface-path-id Example:  RP/0/RP0/CPU0:router(config-msdp) # originator-id GigabitEthernet0/1/1/0</pre>	(Optional) Allows an MSDP speaker that originates a (Source-Active) SA message to use the IP address of the interface as the RP address in the SA message.
Step 8	<pre>peer peer-address Example:  RP/0/RP0/CPU0:router(config-msdp)# peer 172.31.1.2</pre>	Enters MSDP peer configuration mode and configures a MSDP peer.  • Configure the router as a BGP neighbor.  • If you are also BGP peering with this MSDP peer, use the same IP address for MSDP and BGP. You are not required to run BGP or multiprotocol BGP with the MSDP peer, as long as there is a BGP or multiprotocol BGP path between the MSDP peers.

	Command or Action	Purpose
Step 9	connect-source type interface-path-id  Example:	(Optional) Configures a source address used for an MSDP connection.
	<pre>RP/0/RP0/CPU0:router(config-msdp-peer)# connect-source loopback 0</pre>	
Step 10	mesh-group name Example:	(Optional) Configures an MSDP peer to be a member of a mesh group.
	<pre>RP/0/RP0/CPU0:router(config-msdp-peer)# mesh-group internal</pre>	
Step 11	remote-as as-number	(Optional) Configures the remote autonomous system number of this peer.
	Example:	number of this peer.
	RP/0/RP0/CPU0:router(config-msdp-peer) # remote-as 250	
Step 12	commit	
Step 13	show msdp [ipv4] globals	Displays the MSDP global variables.
	Example:	
	RP/0/RP0/CPU0:router# show msdp globals	
Step 14	show msdp [ipv4] peer [peer-address]	Displays information about the MSDP peer.
	Example:	
	RP/0/RP0/CPU0:router# show msdp peer 172.31.1.2	
Step 15	show msdp [ipv4] rpf rpf-address	Displays the RPF lookup.
	Example:	
	RP/0/RP0/CPU0:router# show msdp rpf 172.16.10.13	

### **Controlling Source Information on MSDP Peer Routers**

Your MSDP peer router can be customized to control source information that is originated, forwarded, received, cached, and encapsulated.

When originating Source-Active (SA) messages, you can control to whom you will originate source information, based on the source that is requesting information.

When forwarding SA messages you can do the following:

- Filter all source/group pairs
- Specify an extended access list to pass only certain source/group pairs
- Filter based on match criteria in a route map

When receiving SA messages you can do the following:

- Filter all incoming SA messages from an MSDP peer
- Specify an extended access list to pass certain source/group pairs
- Filter based on match criteria in a route map

In addition, you can use time to live (TTL) to control what data is encapsulated in the first SA message for every source. For example, you could limit internal traffic to a TTL of eight hops. If you want other groups to go to external locations, you send those packets with a TTL greater than eight hops.

By default, MSDP automatically sends SA messages to peers when a new member joins a group and wants to receive multicast traffic. You are no longer required to configure an SA request to a specified MSDP peer.

### **Procedure**

	Command or Action	Purpose		
Step 1	configure			
Step 2	router msdp	Enters MSDP protocol configuration mode.		
	Example:			
	RP/0/RP0/CPU0:router(config)# router msdp			
Step 3	Example:	Configures an incoming or outgoing filter list for messages received from the specified MSDP peer.		
	<pre>RP/0/RP0/CPU0:router(config-msdp)# sa-filter out list 100</pre>	• If you specify both the <b>list</b> and <b>rp-list</b> keywords, all conditions must be true to pass any source, group (S, G) pairs in outgoing Source-Active (SA) messages.		
		• You must configure the <b>ipv4 access-list</b> command in Step 7, on page 19.		
		• If all match criteria are true, a <b>permit</b> from the route map passes routes through the filter. A <b>deny</b> filters routes.		
Step 4	cache-sa-state [list access-list-name] [rp-list access-list-name]	Creates and caches source/group pairs from received Source-Active (SA) messages and controls pairs through		
	Example:	access lists.		
	RP/0/RP0/CPU0:router(config-msdp)# cache-sa-state list 100			

	Command or Action	Purpose
Step 5	ttl-threshold ttl-value  Example:	(Optional) Limits which multicast data is sent in SA messages to an MSDP peer.
	RP/0/RP0/CPU0:router(config-msdp)# ttl-threshold 8	• Only multicast packets with an IP header TTL greater than or equal to the <i>ttl-value</i> argument are sent to the MSDP peer specified by the IP address or name.
		• Use this command if you want to use TTL to examine your multicast data traffic. For example, you could limit internal traffic to a TTL of 8. If you want other groups to go to external locations, send those packets with a TTL greater than 8.
		This example configures a TTL threshold of eight hops.
Step 6	exit	Exits the current configuration mode.
	Example:	
	RP/0/RP0/CPU0:router(config-msdp)# exit	
Step 7	ipv4 access-list name [sequence-number] permit source [source-wildcard]	Defines an IPv4 access list to be used by SA filtering.  • In this example, the access list 100 permits multicast
	Example:	group 239.1.1.1.
	RP/0/RP0/CPU0:router(config)# ipv4 access-list 100 20 permit 239.1.1.1 0.0.0.0	• The <b>ipv4 access-list</b> command is required if the keyword <b>list</b> is configured for SA filtering in Step 3, on page 18.
Step 8	commit	

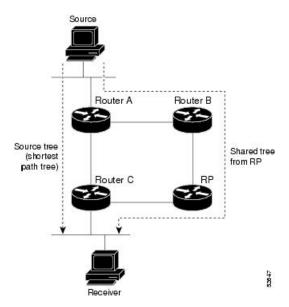
# **PIM-Sparse Mode**

Typically, PIM in sparse mode (PIM-SM) operation is used in a multicast network when relatively few routers are involved in each multicast. Routers do not forward multicast packets for a group, unless there is an explicit request for traffic. Requests are accomplished using PIM join messages, which are sent hop by hop toward the root node of the tree. The root node of a tree in PIM-SM is the rendezvous point (RP) in the case of a shared tree or the first-hop router that is directly connected to the multicast source in the case of a shortest path tree (SPT). The RP keeps track of multicast groups, and the sources that send multicast packets are registered with the RP by the first-hop router of the source.

As a PIM join travels up the tree, routers along the path set up the multicast forwarding state so that the requested multicast traffic is forwarded back down the tree. When multicast traffic is no longer needed, a router sends a PIM prune message up the tree toward the root node to prune (or remove) the unnecessary traffic. As this PIM prune travels hop by hop up the tree, each router updates its forwarding state appropriately. Ultimately, the forwarding state associated with a multicast group or source is removed. Additionally, if prunes are not explicitly sent, the PIM state will timeout and be removed in the absence of any further join messages.

This image shows IGMP and PIM-SM operating in a multicast environment.

Figure 1: Shared Tree and Source Tree (Shortest Path Tree)



In PIM-SM, the rendezvous point (RP) is used to bridge sources sending data to a particular group with receivers sending joins for that group. In the initial set up of state, interested receivers receive data from senders to the group across a single data distribution tree rooted at the RP. This type of distribution tree is called a shared tree or rendezvous point tree (RPT) as illustrated in Figure 4: Shared Tree and Source Tree (Shortest Path Tree), above. Data from senders is delivered to the RP for distribution to group members joined to the shared tree.

Unless the command is configured, this initial state gives way as soon as traffic is received on the leaf router (designated router closest to the host receivers). When the leaf router receives traffic from the RP on the RPT, the router initiates a switch to a data distribution tree rooted at the source sending traffic. This type of distribution tree is called a shortest path tree or source tree. By default, the Cisco IOS XR Software switches to a source tree when it receives the first data packet from a source.

The following process describes the move from shared tree to source tree in more detail:

- 1. Receiver joins a group; leaf Router C sends a join message toward RP.
- 2. RP puts link to Router C in its outgoing interface list.
- 3. Source sends data; Router A encapsulates data in Register and sends it to RP.
- **4.** RP forwards data down the shared tree to Router C and sends a join message toward Source. At this point, data may arrive twice at the RP, once encapsulated and once natively.
- 5. When data arrives natively (unencapsulated) at RP, RP sends a register-stop message to Router A.
- **6.** By default, receipt of the first data packet prompts Router C to send a join message toward Source.
- 7. When Router C receives data on (S,G), it sends a prune message for Source up the shared tree.
- **8.** RP deletes the link to Router C from outgoing interface of (S,G). RP triggers a prune message toward Source.
- 9. Join and prune messages are sent for sources and RPs. They are sent hop by hop and are processed by each PIM router along the path to the source or RP. Register and register-stop messages are not sent hop by hop. They are exchanged using direct unicast communication between the designated router that is directly connected to a source and the RP for the group.



Note

The spt-threshold infinity command lets you configure the router so that it never switches to the shortest path tree (SPT).

# **Designated Routers**

Cisco routers use PIM-SM to forward multicast traffic and follow an election process to select a designated router (DR) when there is more than one router on a LAN segment.

The designated router is responsible for sending PIM register and PIM join and prune messages toward the RP to inform it about host group membership.

If there are multiple PIM-SM routers on a LAN, a designated router must be elected to avoid duplicating multicast traffic for connected hosts. The PIM router with the highest IP address becomes the DR for the LAN unless you choose to force the DR election by use of the **dr-priority** command. The DR priority option allows you to specify the DR priority of each router on the LAN segment (default priority = 1) so that the router with the highest priority is elected as the DR. If all routers on the LAN segment have the same priority, the highest IP address is again used as the tiebreaker.

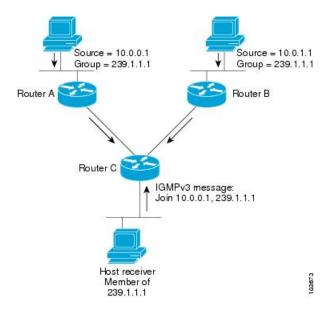


Note

DR election process is required only on multi access LANs. The last-hop router directly connected to the host is the DR.

The figure "Designated Router Election on a Multiaccess Segment", below illustrates what happens on a multi access segment. Router A (10.0.0.253) and Router B (10.0.0.251) are connected to a common multi access Ethernet segment with Host A (10.0.0.1) as an active receiver for Group A. As the Explicit Join model is used, only Router A, operating as the DR, sends joins to the RP to construct the shared tree for Group A. If Router B were also permitted to send (\*,G) joins to the RP, parallel paths would be created and Host A would receive duplicate multicast traffic. When Host A begins to source multicast traffic to the group, the DR's responsibility is to send register messages to the RP. Again, if both routers were assigned the responsibility, the RP would receive duplicate multicast packets.

Figure 2: Designated Router Election on a Multiaccess Segment



If the DR fails, the PIM-SM provides a way to detect the failure of Router A and to elect a failover DR. If the DR (Router A) were to become inoperable, Router B would detect this situation when its neighbor adjacency with Router A timed out. Because Router B has been hearing IGMP membership reports from Host A, it already has IGMP state for Group A on this interface and immediately sends a join to the RP when it becomes the new DR. This step reestablishes traffic flow down a new branch of the shared tree using Router B. Additionally, if Host A were sourcing traffic, Router B would initiate a new register process immediately after receiving the next multicast packet from Host A. This action would trigger the RP to join the SPT to Host A, using a new branch through Router B.



Note

Two PIM routers are neighbors if there is a direct connection between them. To display your PIM neighbors, use the show pim neighbor command in EXEC mode.

- They are not used for unicast routing but are used only by PIM to look up an IPv4 next hop to a PIM source.
- They are not published to the Forwarding Information Base (FIB).
- When multicast-intact is enabled on an IGP, all IPv4 destinations that were learned through link-state advertisements are published with a set equal-cost meast-intact next-hops to the RIB. This attribute applies even when the native next-hops have no IGP shortcuts.
- In IS-IS, the max-paths limit is applied by counting both the native and mcast-intact next-hops together. (In OSPFv2, the behavior is slightly different.)

#### **Configuration Example**

Configures the router to use DR priority 4 for TenGigE interface 0/0/0/1, but other interfaces will inherit DR priority 2:

```
Router#configure
Router(config) #router pim
Router(config-pim-default) #address-family ipv4
Router(config-pim-default-ipv4) #dr-priority 2
Router(config-pim-default-ipv4) #interface TenGigE0/0/0/1
Router(config-pim-ipv4-if) #dr-priority 4
Router(config-ipv4-acl) #commit
```

### **Running Configuration**

```
Router#show run router pim
router pim
address-family ipv4
dr-priority 2
spt-threshold infinity
interface TenGigEO/0/0/1
dr-priority 4
hello-interval 45
```

### **Verification**

Verify if the parameters are set according to the configured values:

### Router#show pim interface PIM interfaces in VRF default

I III IIICCI I acco	III VILL GCIGGIC						
Address	Interface	PIM	Nbr	Hello	DR	DR Count Intvl	Prior
100.1.1.1	TenGigE0/0/0/1	on	1	45	4	this system	
26.1.1.1	TenGigE0/0/0/26	on	1	30	2	this system	

# **Internet Group Management Protocol**

Cisco IOS XR Software provides support for Internet Group Management Protocol (IGMP) over IPv4.

IGMP provides a means for hosts to indicate which multicast traffic they are interested in and for routers to control and limit the flow of multicast traffic throughout the network. Routers build state by means of IGMP messages; that is, router queries and host reports.

A set of routers and hosts that receive multicast data streams from the same source is called a multicast group. Hosts use IGMP messages to join and leave multicast groups.



Note

IGMP messages use group addresses, which are Class D IP addresses. The high-order four bits of a Class D address are 1110. Host group addresses can be in the range 224.0.0.0 to 239.255.255. The address is guaranteed not to be assigned to any group. The address 224.0.0.1 is assigned to all systems on a subnet. The address 224.0.0.2 is assigned to all routers on a subnet.

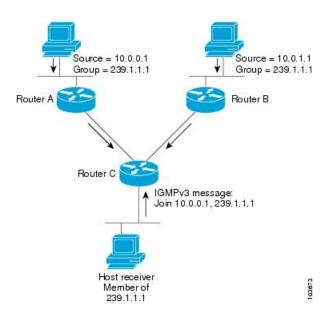
### **Functioning of IGMP Routing**

The following image "IGMP Singaling", illustrates two sources, 10.0.0.1 and 10.0.1.1, that are multicasting to group 239.1.1.1.

The receiver wants to receive traffic addressed to group 239.1.1.1 from source 10.0.0.1 but not from source 10.0.1.1.

The host must send an IGMPv3 message containing a list of sources and groups (S, G) that it wants to join and a list of sources and groups (S, G) that it wants to leave. Router C can now use this information to prune traffic from Source 10.0.1.1 so that only Source 10.0.0.1 traffic is being delivered to Router C.

Figure 3: IGMP Signaling



### **Configuring Maximum IGMP Per Interface Group Limit**

The IGMP Per Interface States Limit sets a limit on creating OIF for the IGMP interface. When the set limit is reached, the group is not accounted against this interface but the group can exist in IGMP context for some other interface.

- If a user has configured a maximum of 20 groups and has reached the maximum number of groups, then no more groups can be created. If the user reduces the maximum number of groups to 10, the 20 joins will remain and a message of reaching the maximum is displayed. No more joins can be added until the number of groups has reached less than 10.
- If a user already has configured a maximum of 30 joins and add a max of 20, the configuration occurs displaying a message that the maximum has been reached. No state change occurs and also no more joins can occur until the threshold number of groups is brought down below the maximum number of groups.

### **Configuration Example**

Configures all interfaces with 4000 maximum groups per interface except TenGigE interface 0/0/0/6, which is set to 3000:

```
Router#config
Router(config) #router igmp
Router(config-igmp) #maximum groups-per-interface 4000
Router(config-igmp) #interface TenGigEO/0/0/6
Router(config-igmp-default-if) #maximum groups-per-interface 3000
Router(config-igmp-default-if) #commit
```

### **Running Configuration**

```
router igmp
interface TenGigE0/0/0/6
  maximum groups-per-interface 3000
!
maximum groups-per-interface 4000
```

#### Verification

```
Router#show igmp summary
Robustness Value 2
No. of Group x Interfaces 37
Maximum number of Group x Interfaces 50000
Supported Interfaces : 9
Unsupported Interfaces: 0
Enabled Interfaces : 8
Disabled Interfaces : 1
MTE tuple count : 0
Interface
                              Number Max #
                              Groups Groups
Loopback0
TenGigE0/0/0/0
                               5
                                       4000
TenGigE0/0/0/1
                               5
                                       4000
TenGigE0/0/0/2
                               0
                                       4000
TenGigE0/0/0/3
                              5
                                       4000
TenGigE0/0/0/6
                              5
                                       3000
TenGigE0/0/0/18
                                       4000
TenGigE0/0/0/19
                               5
                                       4000
TenGiqE0/0/0/6.1
                                       4000
```

### **SSM Static Source Mapping**

Configure a source (1.1.1.1) as part of a set of sources that map SSM groups described by the specified access-list (4).

### **Configuration Example**

```
Router#configure
Router(config)#ipv4 access-list 4
```

```
Router(config-ipv4-acl) #permit ipv4 any 229.1.1.0 0.0.0.255
Router(config-ipv4-acl) #exit
Router(config) # multicast-routing
Router(config-mcast) #address-family ipv4
Router(config-mcast-default-ipv4) #ssm range 4
Router(config-mcast-default-ipv4) #exit
Router(config-mcast) #exit
Router(config-mcast) #exit
Router(config-igmp) #ssm map static 1.1.1.1 4
*/Repeat the above step as many times as you have source addresses to include in the set for SSM mapping/*
Router(config-igmp) #interface TenGigE0/0/0/3
Router(config-igmp-default-if) #static-group 229.1.1.1
Router(config-igmp-default-if) #commit
```

### **Running Configuration**

```
Router#show run multicast-routing
multicast-routing
address-family ipv4
ssm range 4
interface all enable
!
!
Router#show access-lists 4
ipv4 access-list 4
10 permit ipv4 any 229.1.1.0 0.0.0.255

Router#show run router igmp
router igmp
interface TenGigE0/0/0/3
static-group 229.1.1.1
!
ssm map static 1.1.1.1 4
```

#### Verification

Verify if the parameters are set according to the configured values:

```
Router#show mrib route 229.1.1.1 detail
IP Multicast Routing Information Base
Entry flags: L - Domain-Local Source, E - External Source to the Domain,
    C - Directly-Connected Check, S - Signal, IA - Inherit Accept,
    IF - Inherit From, D - Drop, ME - MDT Encap, EID - Encap ID,
   MD - MDT Decap, MT - MDT Threshold Crossed, MH - MDT interface handle
   CD - Conditional Decap, MPLS - MPLS Decap, EX - Extranet
   MoFE - MoFRR Enabled, MoFS - MoFRR State, MoFP - MoFRR Primary
   MoFB - MoFRR Backup, RPFID - RPF ID Set, X - VXLAN
Interface flags: F - Forward, A - Accept, IC - Internal Copy,
   NS - Negate Signal, DP - Don't Preserve, SP - Signal Present,
    II - Internal Interest, ID - Internal Disinterest, LI - Local Interest,
    LD - Local Disinterest, DI - Decapsulation Interface
    EI - Encapsulation Interface, MI - MDT Interface, LVIF - MPLS Encap,
   EX - Extranet, A2 - Secondary Accept, MT - MDT Threshold Crossed,
   MA - Data MDT Assigned, LMI - mLDP MDT Interface, TMI - P2MP-TE MDT Interface
    IRMI - IR MDT Interface
(1.1.1.1,229.1.1.1) RPF nbr: 1.1.1.1 Flags: RPF
  Up: 00:01:11
  Incoming Interface List
   Loopback0 Flags: A, Up: 00:01:11
  Outgoing Interface List
   TenGigE0/0/0/3 Flags: F NS LI, Up: 00:01:11
```

### **Information About IGMP Snooping Configuration Profiles**

To enable IGMP snooping on a bridge domain, you must attach a profile to the bridge domain. The minimum configuration is an empty profile. An empty profile enables the default configuration options and settings for IGMP snooping, as listed in the *Default IGMP Snooping Configuration Settings*.

You can attach IGMP snooping profiles to bridge domains or to ports under a bridge domain. The following guidelines explain the relationships between profiles attached to ports and bridge domains:

- Any IGMP profile attached to a bridge domain, even an empty profile, enables IGMP snooping. To disable IGMP snooping, detach the profile from the bridge domain.
- An empty profile configures IGMP snooping on the bridge domain and all ports under the bridge using default configuration settings.
- A bridge domain can have only one IGMP snooping profile attached to it (at the bridge domain level) at any time. Profiles can be attached to ports under the bridge, one profile per port.
- Port profiles are not in effect if the bridge domain does not have a profile attached to it.
- IGMP snooping must be enabled on the bridge domain for any port-specific configurations to be in effect.
- If a profile attached to a bridge domain contains port-specific configuration options, the values apply to all of the ports under the bridge, including all mrouter and host ports, unless another port-specific profile is attached to a port.
- When a profile is attached to a port, IGMP snooping reconfigures that port, disregarding any port configurations that may exist in the bridge-level profile.



Note

- IEEE 802.1Q, Q-in-Q, default and untagged encapsulations are supported.
- IEEE 802.1ad and other encapsulations are not supported.
- IEEE 802.1ad is not supported with BVI.

### **Creating Profiles**

To create a profile, use the **igmp snooping profile** command in global configuration mode.

### **Attaching and Detaching Profiles**

To attach a profile to a bridge domain, use the **mldp snooping profile** command in l2vpn bridge group bridge domain configuration mode. To attach a profile to a port, use the **mldp snooping profile** command in the interface configuration mode under the bridge domain. To detach a profile, use the **no** form of the command in the appropriate configuration mode.

When you detach a profile from a bridge domain or a port, the profile still exists and is available for use at a later time. Detaching a profile has the following results:

- If you detach a profile from a bridge domain, MLDP snooping is deactivated in the bridge domain.
- If you detach a profile from a port, MLDP snooping configuration values for the port are instantiated from the bridge domain profile.

### **Changing Profiles**

You cannot make changes to an active profile. An active profile is one that is currently attached.

If you need to change an active profile, you must detach it from all bridges or ports, change it, and reattach it.

Another way to do this is to create a new profile incorporating the desired changes and attach it to the bridges or ports, replacing the existing profile. This deactivates IGMP snooping and then reactivates it with parameters from the new profile.

### **Configuring Access Control**

Access control configuration is the configuration of access groups and weighted group limits.

The role of access groups in IGMP v2/v3 message filtering is to permit or deny host membership requests for multicast groups (\*,G) and multicast source groups (S,G). This is required to provide blocked and allowed list access to IPTV channel packages.

Weighted group limits restrict the number of IGMP v2/v3 groups, in which the maximum number of concurrently allowed multicast channels can be configured on a per EFP- and per PW-basis.

### **IGMP Snooping Access Groups**

Although Layer-3 IGMP routing also uses the **igmp access-group** command in support of access groups, the support is not the same in Layer-2 IGMP, because the Layer-3 IGMP routing access group feature does not support source groups.

Access groups are specified using an extended IP access list referenced in an IGMP snooping profile that you attach to a bridge domain or a port.



Note

A port-level access group overrides any bridge domain-level access group.

The **access-group** command instructs IGMP snooping to apply the specified access list filter to received membership reports. By default, no access list is applied.

Changes made to the access-list referenced in the profile (or a replacement of the access-list referenced in the igmp snooping profile) will immediately result in filtering the incoming igmp group reports and the existing group states accordingly, without the need for a detach-reattach of the igmp snooping profile in the bridge-domain, each time such a change is made.

### **IGMP Snooping Group Weighting**

To limit the number of IGMP v2/v3 groups, in which the maximum number of concurrently allowed multicast channels must be configurable on a per EFP-basis and per PW-basis, configure group weighting.

IGMP snooping limits the membership on a bridge port to a configured maximum, but extends the feature to support IGMPv3 source groups and to allow different weights to be assigned to individual groups or source groups. This enables the IPTV provider, for example, to associate standard and high- definition IPTV streams, as appropriate, to specific subscribers.

This feature does not limit the actual multicast bandwidth that may be transmitted on a port. Rather, it limits the number of IGMP groups and source-groups, of which a port can be a member. It is the responsibility of the IPTV operator to configure subscriber membership requests to the appropriate multicast flows.

The **group policy** command, which is under igmp-snooping-profile configuration mode, instructs IGMP snooping to use the specified route policy to determine the weight contributed by a new <\*,G> or <S,G> membership request. The default behavior is for there to be no group weight configured.

The **group limit** command specifies the group limit of the port. No new group or source group is accepted if its contributed weight would cause this limit to be exceeded. If a group limit is configured (without group policy configuration), a <S/\*,G> group state will have a default weight of 1 attributed to it.



Note

By default, each group or source-group contributes a weight of 1 towards the group limit. Different weights can be assigned to groups or source groups using the group policy command.

The group limit policy configuration is based on these conditions:

- Group weight values for <\*,G> and <S,G> membership are configured in a Route Policy, that is included in an igmp snooping profile attached to a BD or port.
- Port level weight policy overrides any bridge domain level policy, if group-limit is set and route-policy is configured.
- If there is no policy configured, each group weight is counted equally and is equal to 1.
- If policy has been configured, all matching groups get weight of 1 and un-matched groups have 0 weight.

# **Statistics for Ingress Multicast Routes**

Multicast and interface statistics are often used for accounting purpose. By default Multicast Forwarding Information Base (MFIB) does not store multicast route statistics. In order to enable MFIB to create and store multicast route statistics for ingress flows use the **hw-module profile mfib statistics** command in the configuration mode. Use No form of the latter command to disable logging of multicast route statistics. For the configuration to take effect, you must reload affected line cards after executing the command.



Note

The MFIB counter can store a maximum of 2000 multicast routes, if the count exceeds beyond 2000 routes, then statistics are overwritten.

This table lists commands used to display or reset multicast route statistics stored in MFIB.

### Table 2: show and clear commands for Multicast Statistics

Command	Description
show mfib hardware route statistics location <node-id></node-id>	Displays platform-specific MFIB information for the packet and byte counters for all multicast route.
show mfib hardware route <source-address> location <node-id></node-id></source-address>	Displays platform-specific MFIB information for the packet and byte counters for multicast routes originating from the specified source.
Show mfib hardware route <source-address><group-address> location <node-id></node-id></group-address></source-address>	Displays platform-specific MFIB information for the packet and byte counters for multicast routes originating from the specified source and belonging to specified multicast group.
clear mfib hardware ingress route statistics location <node-id></node-id>	Resets allocated counter values regardless of the MFIB hardware statistics mode from the designated node.
clear mfib hardware route <source-address> location <node-id></node-id></source-address>	Resets allocated counter values regardless of the MFIB hardware statistics mode from the designated node for specified multicast route source.

Command	Description
clear mfib hardware route <source-address><group-address> location <node-id></node-id></group-address></source-address>	Resets allocated counter values regardless of the MFIB hardware statistics mode from the designated node for specified multicast route source and multicast group.



Note

To program IPv6 multicast routes in external TCAM, use the following commands:

- hw-module profile tcam fib v6mcast percent value
- hw-module profile tcam fib ipv6 unicast percent value
- hw-module profile tcam fib ipv6 unicast prefix value

Configuring only hw-module profile tcam fib v6mcast percent value causes an unexpected behaviour for 5501-SE.

### **Configuring Statistics for Ingress Multicast Routes**

### **Configuration Example**

In this example you will enable MRIB route statistics logging for ingress multicast routes for all locations:

```
Router#config
Router(config) #hw-module profile mfib statistics
Router(config) #commit
Router(config) #exit
Router#admin
Router(admin) #reload location all /*Reloads all line cards. This is required step, else the multicast route statistics will not be created.*/
```

### **Running Configuration**

```
Router#show running config
hw-module profile mfib statistics
```

#### Verification

The below show commands display the multicast statistics for source (192.0.2.2), group (226.1.2.1) and node location 0/1RP0/cpu0 for ingress route:



Note

The multicast egress statistics per flow (per SG) is not suported. But egress interface level multicast statistics is supported. Also the drop statistics is not supported.

```
Router#show mfib hardware route statistics location 0/1/cpu00/RP0/cpu0 (192.0.2.2, 226.1.2.1) :: Packet Stats 109125794 Byte Stats 23680297298 (192.0.2.2, 226.1.2.2) :: Packet Stats 109125760 Byte Stats 23680289920 (192.0.2.2, 226.1.2.3) :: Packet Stats 109125722 Byte Stats 23680281674 (192.0.2.2, 226.1.2.4) :: Packet Stats 109125683 Byte Stats 23680273211 (192.0.2.2, 226.1.2.5) :: Packet Stats 109125644 Byte Stats 23680264748 (192.0.2.2, 226.1.2.6) :: Packet Stats 109129505 Byte Stats 23681102585 (192.0.2.2, 226.1.2.7) :: Packet Stats 109129470 Byte Stats 23681094990
```

```
(192.0.2.2, 226.1.2.8) :: Packet Stats 109129428 Byte Stats 23681085876 (192.0.2.2, 226.1.2.9) :: Packet Stats 109129385 Byte Stats 23681076545 (192.0.2.2, 226.1.2.10) :: Packet Stats 109129336 Byte Stats 23681065912

Router#show mfib hardware route statistics 192.0.2.2 location 0/1/cpu00/RP0/cpu0 (192.0.2.2, 226.1.2.1) :: Packet Stats 109184295 Byte Stats 23692992015 (192.0.2.2, 226.1.2.2) :: Packet Stats 109184261 Byte Stats 23692984637 (192.0.2.2, 226.1.2.3) :: Packet Stats 109184263 Byte Stats 23692976391 (192.0.2.2, 226.1.2.4) :: Packet Stats 109184184 Byte Stats 23692976391 (192.0.2.2, 226.1.2.4) :: Packet Stats 109184184 Byte Stats 23692967928 (192.0.2.2, 226.1.2.5) :: Packet Stats 109184145 Byte Stats 23692959465 (192.0.2.2, 226.1.2.6) :: Packet Stats 109184106 Byte Stats 23692951002 (192.0.2.2, 226.1.2.7) :: Packet Stats 109184071 Byte Stats 23692943407 (192.0.2.2, 226.1.2.8) :: Packet Stats 109184029 Byte Stats 23692934293 (192.0.2.2, 226.1.2.9) :: Packet Stats 109183986 Byte Stats 23692924962

Router#show mfib hardware route statistics 192.0.2.2 226.1.2.1 location 0/1/cpu00/RP0/cpu0 (192.0.2.2, 226.1.2.1) :: Packet Stats 109207695 Byte Stats 23698069815
```

# **Use Case: Video Streaming**

In today's broadcast video networks, proprietary transport systems are used to deliver entire channel line-ups to each video branch office. IP based transport network would be a cost efficient/convenient alternative to deliver video services combined with the delivery of other IP based services. (Internet delivery or business services)

By its very nature, broadcast video is a service well-suited to using IP multicast as a more efficient delivery mechanism to reach end customers.

The IP multicast delivery of broadcast video is explained as follows:

- 1. Encoding devices in digital primary headends, encode one or more video channels into a Moving Pictures Expert Group (MPEG) stream which is carried in the network via IP multicast.
- 2. Devices at video branch office are configured by the operator to request the desired multicast content via IGMP joins.
- 3. The network, using PIM-SSM as its multicast routing protocol, routes the multicast stream from the digital primary headend to edge device receivers located in the video branch office. These edge devices could be edge QAM devices which modulate the MPEG stream for an RF frequency, or CMTS for DOCSIS.

Figure 4: Video Streaming

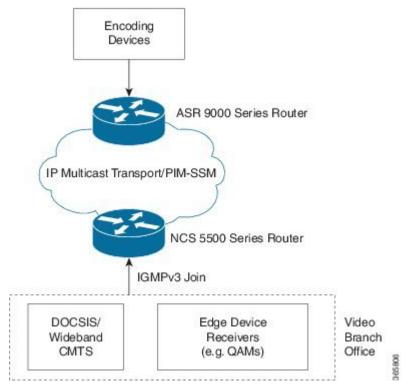
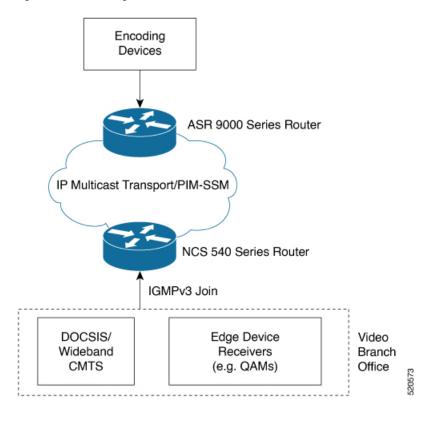


Figure 5: Video Streaming



### **Multicast over Access Pseudo-Wire**

Multicast over access pseudo-wire (PW) allow multicast traffic flooding with MLDP core and PWs that are terminating at CEs. Therefore, connecting two IGMP domains and extending the MVPN traffic via MPLS network terminating at a Layer 3 (VRF or global) domain or a Layer 2 domain using PW.

Multicast over access PWs help service providers to scale and reduce the hardware cost.



Note

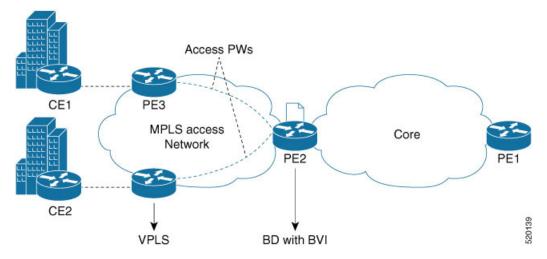
This feature isn't supported on the NCS 560 router.

### **Implementation Consideration**

- Doesn't support IGMP and MLD snooping over access PW
- Supports only flood mode
- Supports only SSM routes
- Doesn't support QoS over access PW (ingress/egress)
- Configure maximum MTU on the device acting as access PW endpoint. This allows easy movement of protocol packets.

### **Configuring Multicast Over Access Pseudo-Wire**

Consider the sample topology as shown in the below figure.



In the above topology:

- CEs are connected to PE3 (access device). PE3 has access PW configured. PE3 is reachable at 192.127.0.1
- PE2 (NCS 5500 or NCS 540) has VPLS configured with BVI and access PW.
- A point-to-multi point connectivity is established between PE2 and PE3s via pseudo-wire with BD and BVI interface.
- Multicast packets received from CEs over access PW are sent to PE2 with BVI as the incoming interface.

• Multicast packets received from the core are replicated over access PW towards PE3, which in turn replicates and forwards to the CEs. Here BVI acts as the forwarding interface.

The sample configuration is shown below:

```
/* Enter global configuration mode */
Router# configure
Router(config) # 12vpn
/* Configure pseudowire class name */
Router(config-12vpn) # pw-class mpls
/* Configure MPLS encapsulation for the pseudowire */
Router(config-12vpn-pwc)# encapsulation mpls
Router(config-12vpn-pwc-mpls)#control-word
Router(config-12vpn-pwc-mpls) #transport-mode ethernet
Router(config-12vpn-pwc-mpls) #load-balancing
Router(config-12vpn-pwc-mpls-load-bal)#flow-label both
Router(config-12vpn-pwc-mpls-load-bal)#exit
Router(config-12vpn-pwc-mpls)#exit
Router(config-12vpn-pwc)#exit
/* Configure bridge group and bridge domain, then assign network interfaces to the bridge domain. */
Router(config-12vpn) #bridge group bvi-access-pw
Router(config-12vpn-bg) #bridge-domain 1
Router(config-12vpn-bg-bd) #interface tengigE 0/0/0/0.1
Router(config-12vpn-bg-bd-ac)#exit
^{\prime\prime} Configure the pseudowire port to the bridge domain and the peer to the bridge domain. ^{\star\prime}
Router(config-l2vpn-bg-bd) #neighbor 192.127.0.1 pw-id 1
Router(config-12vpn-bg-bd-pw) #exit
Router(config-12vpn-bg-bd) #routed interface bvi1
Router(config-l2vpn-bg-bd)# commit
```

### **Running Config**

This section shows the Multicast over Access PW running config:

```
12vpn
pw-class mpls
encapsulation mpls
control-word
transport-mode ethernet
load-balancing
flow-label both
!
!

bridge group BVI-ACCESS-PW
bridge-domain 1
interface TenGigE0/0/0/0.1
!
vfi 1
neighbor 192.127.0.1 pw-id 1
pw-class mpls
!
routed interface BVI1
!
```

### Verification

Verify the status of PW using the **show l2vpn bridge-domain** command:

#### RP/0/RP0/CPU0# show 12vpn bridge-domain bd-name 1 detail

```
Legend: pp = Partially Programmed.
Bridge group: BVI-ACCESS-PW, bridge-domain: 1, id: 1, state: up, ShqId: 0, MSTi: 0
  Coupled state: disabled
  VINE state: BVI Resolved
  MAC learning: enabled
  MAC withdraw: enabled
   MAC withdraw for Access PW: enabled
   MAC withdraw sent on: bridge port up
   MAC withdraw relaying (access to access): disabled
  Flooding:
    Broadcast & Multicast: enabled
   Unknown unicast: enabled
  MAC aging time: 300 s, Type: inactivity
  MAC limit: 64000, Action: none, Notification: syslog
  MAC limit reached: no, threshold: 75%
  MAC port down flush: enabled
  MAC Secure: disabled, Logging: disabled
  Split Horizon Group: none
  Dynamic ARP Inspection: disabled, Logging: disabled
  IP Source Guard: disabled, Logging: disabled
  DHCPv4 Snooping: disabled
  DHCPv4 Snooping profile: none
  IGMP Snooping: disabled
  IGMP Snooping profile: none
  MLD Snooping profile: none
  Storm Control: disabled
  Bridge MTU: 9086
  MIB cvplsConfigIndex: 2
  Filter MAC addresses:
  P2MP PW: disabled
  Multicast Source: IPv4
  Create time: 22/09/2019 15:00:09 (2w5d ago)
  No status change since creation
  ACs: 2 (2 up), VFIs: 0, PWs: 1 (1 up), PBBs: 0 (0 up), VNIs: 0 (0 up)
  List of ACs:
    AC: BVI1, state is up
      Type Routed-Interface
      MTU 1514; XC ID 0x800001f7; interworking none
      BVI MAC address:
       0032.1772.20dc
      Split Horizon Group: Access
      PD System Data: AF-LIF-IPv4: 0x00000000 AF-LIF-IPv6: 0x00000000
     AC: TenGigE0/0/0/0.1, state is up
      Type VLAN; Num Ranges: 1
      Rewrite Tags: []
      VLAN ranges: [1, 1]
      MTU 9086; XC ID 0x1; interworking none
      MAC learning: enabled
      Flooding:
       Broadcast & Multicast: enabled
       Unknown unicast: enabled
      MAC aging time: 300 s, Type: inactivity
      MAC limit: 64000, Action: none, Notification: syslog
      MAC limit reached: no, threshold: 75%
      MAC port down flush: enabled
      MAC Secure: disabled, Logging: disabled
      Split Horizon Group: none
      E-Tree: Root
      Dynamic ARP Inspection: disabled, Logging: disabled
      IP Source Guard: disabled, Logging: disabled
      DHCPv4 Snooping: disabled
      DHCPv4 Snooping profile: none
```

```
IGMP Snooping: disabled
   IGMP Snooping profile: none
   MLD Snooping profile: none
   Storm Control: bridge-domain policer
   Static MAC addresses:
   Statistics:
    packets: received 221328661592 (multicast 0, broadcast 0, unknown unicast 0, unicast 0), sent 4516080000
    bytes: received 24346154850336 (multicast 0, broadcast 0, unknown unicast 0, unicast 0), sent 559962777746
     MAC move: 0
   Storm control drop counters:
     packets: broadcast 0, multicast 0, unknown unicast 0
     bytes: broadcast 0, multicast 0, unknown unicast 0
   Dynamic ARP inspection drop counters:
     packets: 0, bytes: 0
   IP source guard drop counters:
     packets: 0, bytes: 0
   List of Access PWs:
 PW: neighbor 192.127.0.1, PW ID 1, state is up ( established )
   PW class mpls, XC ID 0xc0000001 .
   Encapsulation MPLS, protocol LDP
   Source address 8.8.8.8
   PW type Ethernet, control word enabled, interworking none
   PW backup disable delay 0 sec
   Sequencing not set
   LSP : Up
   Flow Label flags configured (Tx=1, Rx=1), negotiated (Tx=0, Rx=0)
   PW Status TLV in use
     MPLS Local
                                              Remote
     _____
     Label
               24007
                                              24000
     Group ID 0x1
                                              0x1
     Interface Access PW
                 9086
                                              9086
     MTH
     Control word enabled
                                              enabled
     PW type Ethernet
                                              Ethernet
     VCCV CV type 0x2
                                              0x2
                 (LSP ping verification)
                                              (LSP ping verification)
     VCCV CC type 0x7
                                              0x7
                                              (control word)
                 (control word)
                 (router alert label)
                                               (router alert label)
                 (TTL expiry)
                                               (TTL expiry)
   Incoming Status (PW Status TLV):
     Status code: 0x0 (Up) in Notification message
   MIB cpwVcIndex: 3221225473
   Create time: 22/09/2019 15:00:09 (2w5d ago)
   Last time status changed: 26/09/2019 11:17:06 (2wld ago)
   MAC withdraw messages: sent 3, received 0
   Forward-class: 0
   Static MAC addresses:
   Statistics:
     packets: received 0 (unicast 0), sent 0
     bytes: received 0 (unicast 0), sent 0
     MAC move: 0
   Storm control drop counters:
     packets: broadcast 0, multicast 0, unknown unicast 0
     bytes: broadcast 0, multicast 0, unknown unicast 0
   MAC learning: enabled
   Flooding:
```

```
Broadcast & Multicast: enabled
     Unknown unicast: enabled
   MAC aging time: 300 s, Type: inactivity
   MAC limit: 64000, Action: none, Notification: syslog
   MAC limit reached: no, threshold: 75%
   MAC port down flush: enabled
   MAC Secure: disabled, Logging: disabled
   Split Horizon Group: none
   E-Tree: Root
   DHCPv4 Snooping: disabled
   DHCPv4 Snooping profile: none
    IGMP Snooping: disabled
   IGMP Snooping profile: none
   MLD Snooping profile: none
   Storm Control: bridge-domain policer
List of VFIs:
List of Access VFIs:
```

Verify the status of BVI outgoing interface and collect the FGID using the **show mrib vrf vrf1000 route** command:

```
RP/0/RP0/CPU0:# show mrib vrf vrf1000 route 232.1.1.1 detail
```

```
IP Multicast Routing Information Base
Entry flags: L - Domain-Local Source, E - External Source to the Domain,
    C - Directly-Connected Check, S - Signal, IA - Inherit Accept,
    IF - Inherit From, D - Drop, ME - MDT Encap, EID - Encap ID,
   MD - MDT Decap, MT - MDT Threshold Crossed, MH - MDT interface handle
    CD - Conditional Decap, MPLS - MPLS Decap, EX - Extranet
   MoFE - MoFRR Enabled, MoFS - MoFRR State, MoFP - MoFRR Primary
   MoFB - MoFRR Backup, RPFID - RPF ID Set, X - VXLAN
Interface flags: F - Forward, A - Accept, IC - Internal Copy,
   NS - Negate Signal, DP - Don't Preserve, SP - Signal Present,
    II - Internal Interest, ID - Internal Disinterest, LI - Local Interest,
    LD - Local Disinterest, DI - Decapsulation Interface
   EI - Encapsulation Interface, MI - MDT Interface, LVIF - MPLS Encap,
   EX - Extranet, A2 - Secondary Accept, MT - MDT Threshold Crossed,
   MA - Data MDT Assigned, LMI - mLDP MDT Interface, TMI - P2MP-TE MDT Interface
    IRMI - IR MDT Interface
(87.2.1.2,232.1.1.1) Ver: 0xa5b9 RPF nbr: 87.2.1.2 Flags: RPF, FGID: 24312, Statistics enabled: 0x3
  Up: 00:13:05
  Incoming Interface List
   TenGigE0/0/0/0.2 Flags: A, Up: 00:13:05
  Outgoing Interface List
  BVI1 Flags: F NS LI, Up: 00:13:05
```

# **Multicast Label Distribution Protocol (MLDP) for Core**

Multicast Label Distribution Protocol (MLDP) provides extensions to the Label Distribution Protocol (LDP) for the setup of point-to-multipoint (P2MP) and multipoint-to-multipoint (MP2MP) Label Switched Paths (LSPs) in Multiprotocol Label Switching (MPLS) networks.

MLDP eleminates the use of native multicast PIM to transport multicast packets across the core. In MLDP multicast traffic is label switched across the core. This saves a lot of control plane processing effort.

### Characteristics of MLDP Profiles on Core

The following MLDP profiles are supported when the router is configured as a core router:

- Profile 5—Partitioned MDT MLDP P2MP BGP-AD PIM C-mcast Signaling
- Profile 6—VRF MLDP In-band Signaling
- Profile 7—Global MLDP In-band Signaling
- Profile 12—Default MDT MLDP P2MP BGP-AD BGP C-mcast Signaling
- Profile 17—Default MDT MLDP P2MP BGP-AD PIM C-mcast Signaling

### Point-to-Multipoint Profiles on Core and Edge Routers

The following profiles are supported when the router is configured as a core router and edge router for p2mp:

# **Multicast MLDP Profile 14 support on an Edge Router**

The MLDP Profile 14 is supported when the router is configured as an edge router.

IP based transport network is a cost efficient and convenient alternative to deliver video services combined with the delivery of other IP based services. To deliver IPTV content MLDP Profile 14 also called as the partitioned MDT, is supported when a router is configured as an edge router.

These are the characteristics of the profile 14:

- Full mesh of P2MP mLDP core-tree as the Default-MDT, with BGP C-multicast Routing.
- Default MDT is supported.
- Customer traffic is SSM.
- Inter-AS Option A, B and C is supported.
- All PEs must have a unique BGP Route Distinguisher (RD) value.

### Configuration Example for mLDP Profile 14 on Edge Routers

```
vrf one
address-family ipv4 unicast
  import route-target
  1:1
!
  export route-target
  1:1
!
!

router pim
  vrf one
  address-family ipv4
  rpf topology route-policy rpf-for-one
  mdt c-multicast-routing bgp
!
  interface GigabitEthernet0/1/0/0
   enable
!
!
!
```

```
route-policy rpf-for-one
  set core-tree mldp-partitioned-p2mp
end-policy
multicast-routing
vrf one
 address-family ipv4
  mdt source Loopback0
  mdt partitioned mldp ipv4 p2mp
  rate-per-route
  interface all enable
  bgp auto-discovery mldp
  accounting per-prefix
!
mpls ldp
mldp
 logging notifications
 address-family ipv4
 !
!
```

# **Configuration Example for MLDP on Core**

```
mpls ldp
  mldp
  logging notifications
  address-family ipv4
 !
!
```

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