Implementing Secure Shell

Secure Shell (SSH) is an application and a protocol that provides a secure replacement to the Berkeley r-tools. The protocol secures sessions using standard cryptographic mechanisms, and the application can be used similarly to the Berkeley **rexec** and **rsh** tools.

Two versions of the SSH server are available: SSH Version 1 (SSHv1) and SSH Version 2 (SSHv2). SSHv1 uses Rivest, Shamir, and Adelman (RSA) keys and SSHv2 uses either Digital Signature Algorithm (DSA) keys or RSA keys, or Elliptic Curve Digital Signature Algorithm (ECDSA) keys. Cisco IOS XR software supports both SSHv1 and SSHv2.

This module describes how to implement Secure Shell on Cisco 8000 Series Routers.

Note Cisco IOS XR does not support X11 forwarding through an SSH connection.

Note For a complete description of the Secure Shell commands used in this chapter, see the *Secure Shell and Secure Socket Layer Commands* chapter in *System Security Command Reference for Cisco 8000 Series Routers*.

Release	Modification
Release 7.0.12	This chapter was introduced.

Information About Implementing Secure Shell

To implement SSH, you should understand the following concepts:

SSH Server

The SSH server feature enables an SSH client to make a secure, encrypted connection to a Cisco router. This connection provides functionality that is similar to that of an inbound Telnet connection. Before SSH, security was limited to Telnet security. SSH allows a strong encryption to be used with the Cisco IOS XR software authentication. The SSH server in Cisco IOS XR software works with publicly and commercially available SSH clients.

SSH Client

The SSH client feature is an application running over the SSH protocol to provide device authentication and encryption. The SSH client enables a Cisco router to make a secure, encrypted connection to another Cisco router or to any other device running the SSH server. This connection provides functionality that is similar to that of an outbound Telnet connection except that the connection is encrypted. With authentication and encryption, the SSH client allows for a secure communication over an insecure network.

The SSH client in the Cisco IOS XR software works with publicly and commercially available SSH servers. The SSH client supports the ciphers of AES, 3DES, the hash algorithm SHA1, and password authentication. The user authentication mechanisms supported for SSH are RADIUS, TACACS+, and the use of locally stored usernames and passwords.

The SSH client supports setting DSCP value in the outgoing packets using this command:

ssh client dscp *dscp-value*

The *dscp-value* ranges from 0 to 63. If not configured, 16 is set as the default DSCP value in the packets (for both client and server).

You can use the **ssh client** command in the XR Config mode to configure various SSH client options.

SSH also supports remote command execution as follows:

```
Router#ssh 192.0.2.1 username admin command "show redundancy sum"
Password:


Wed Jan  9 07:05:27.997 PST
    Active Node    Standby Node
    -----------    ------------
       0/4/CPU0        0/5/CPU0 (Node Ready, NSR: Not Configured)
Router#
```

SFTP Feature Overview

SSH includes support for secure file transfer protocol (SFTP) , a new standard file transfer protocol introduced in SSHv2. This feature provides a secure and authenticated method for copying router configuration or router image files.

The SFTP client functionality is provided as part of the SSH component and is always enabled on the router. Therefore, a user with the appropriate level can copy files to and from the router. Like the **copy** command, the **sftp** command can be used only in XR EXEC mode.

The SFTP client is VRF-aware, and you may configure the secure FTP client to use the VRF associated with a particular source interface during connections attempts. The SFTP client also supports interactive mode, where the user can log on to the server to perform specific tasks via the Unix server.

The SFTP Server is a sub-system of the SSH server. In other words, when an SSH server receives an SFTP server request, the SFTP API creates the SFTP server as a child process to the SSH server. A new SFTP server instance is created with each new request.

The SFTP requests for a new SFTP server in the following steps:

- The user runs the **sftp** command with the required arguments
- The SFTP API internally creates a child session that interacts with the SSH server
- The SSH server creates the SFTP server child process
- The SFTP server and client interact with each other in an encrypted format
- The SFTP transfer is subject to LPTS policer "SSH-Known". Low policer values will affect SFTP transfer speeds

Note The default policer value for SSH-Known is set to 300pps. Slower transfers are expected due to this. You can adjust the lpts policer value for this punt cause to higher values that allows faster transfers.

You can increase the throughput of SCP or SFTP over inband using the **ssh server tcp-window-scale** command.

When the SSH server establishes a new connection with the SSH client, the server daemon creates a new SSH server child process. The child server process builds a secure communications channel between the SSH client and server via key exchange and user authentication processes. If the SSH server receives a request for the sub-system to be an SFTP server, the SSH server daemon creates the SFTP server child process. For each incoming SFTP server subsystem request, a new SSH server child and SFTP server instances are created. The SSH server authenticates the user session and initiates a connection. It sets the environment for the client and the default directory for the user.

Once the initialization occurs, the SFTP server waits for the SSH_FXP_INIT message from the client, which is essential to start the file communication session. This message may then be followed by any message based on the client request. Here, the protocol adopts a 'request-response' model, where the client sends a request to the server; the server processes this request and sends a response.

The SFTP server displays the following responses:

- Status Response
- Handle Response
- Data Response
- Name Response

Note The server must be running in order to accept incoming SFTP connections.

RSA Based Host Authentication

Verifying the authenticity of a server is the first step to a secure SSH connection. This process is called the host authentication, and is conducted to ensure that a client connects to a valid server.

The host authentication is performed using the public key of a server. The server, during the key-exchange phase, provides its public key to the client. The client checks its database for known hosts of this server and the corresponding public-key. If the client fails to find the server's IP address, it displays a warning message to the user, offering an option to either save the public key or discard it. If the server's IP address is found, but the public-key does not match, the client closes the connection. If the public key is valid, the server is verified and a secure SSH connection is established.

The IOS XR SSH server and client had support for DSA based host authentication. But for compatibility with other products, like IOS, RSA based host authentication support is also added.

RSA Based User Authentication

One of the method for authenticating the user in SSH protocol is RSA public-key based user authentication. The possession of a private key serves as the authentication of the user. This method works by sending a signature created with a private key of the user. Each user has a RSA key pair on the client machine. The private key of the RSA key pair remains on the client machine.

The user generates an RSA public-private key pair on a unix client using a standard key generation mechanism such as ssh-keygen. The max length of the keys supported is 4096 bits, and the minimum length is 512 bits. The following example displays a typical key generation activity:

```
bash-2.05b$ ssh-keygen –b 1024 –t rsa
Generating RSA private key, 1024 bit long modulus
```

The public key must be in base64 encoded (binary) format for it to be imported correctly into the box. You can use third party tools available on the Internet to convert the key to the binary format.

Once the public key is imported to the router, the SSH client can choose to use the public key authentication method by specifying the request using the "-o" option in the SSH client. For example:

```
client$ ssh -o PreferredAuthentications=publickey 1.2.3.4
```

If a public key is not imported to a router using the RSA method, the SSH server initiates the password based authentication. If a public key is imported, the server proposes the use of both the methods. The SSH client then chooses to use either method to establish the connection. The system allows only 10 outgoing SSH client connections.

Currently, only SSH version 2 supports the RSA based authentication. For more information on how to import the public key to the router, see the *Implementing Certification Authority Interoperability* chapter in this guide.

Note The preferred method of authentication would be as stated in the SSH RFC. The RSA based authentication support is only for local authentication, and not for TACACS/RADIUS servers.

Authentication, Authorization, and Accounting (AAA) is a suite of network security services that provides the primary framework through which access control can be set up on your Cisco router or access server. For more information on AAA, the *Configuring AAA Services* chapter in this guide.

SSHv2 Client Keyboard-Interactive Authentication

An authentication method in which the authentication information is entered using a keyboard is known as keyboard-interactive authentication. This method is an interactive authentication method in the SSH protocol. This type of authentication allows the SSH client to support different methods of authentication without having to be aware of their underlying mechanisms.

Currently, the SSHv2 client supports the keyboard-interactive authentication. This type of authentication works only for interactive applications.

Note The password authentication is the default authentication method. The keyboard-interactive authentication method is selected if the server is configured to support only the keyboard-interactive authentication.

SSH and SFTP in Baseline Cisco IOS XR Software Image

The SSH and SFTP components are present in the baseline Cisco IOS XR software image. The management and control plane components (such as the IPSec control plane) are also present in the base package. However, the data plane components (such as the MACSec and the IPSec data plane) are part of the security package as per the export compliance regulations. This segregation of package components makes the software more modular. It also gives you the flexibility of including or excluding the security package as per your requirements.

The base package and the security package allow FIPS, so that the control plane can negotiate FIPS-approved algorithms.

Prerequisites for Implementing Secure Shell

The following prerequisites are required to implement Secure Shell:

- You must be in a user group associated with a task group that includes the proper task IDs. The command reference guides include the task IDs required for each command. If you suspect user group assignment is preventing you from using a command, contact your AAA administrator for assistance.
- To run an SSHv2 server, you must have a VRF. This may be the default VRF or a specific VRF. VRF changes are applicable only to the SSH v2 server.
- Configure user authentication for local or remote access. You can configure authentication with or without authentication, authorization, and accounting (AAA). For more information, see the *Configuring AAA Services* chapter in the this guide.
- AAA authentication and authorization must be configured correctly for Secure Shell File Transfer Protocol (SFTP) to work.

Restrictions for Implementing Secure Shell

The following are some basic SSH restrictions and limitations of the SFTP feature:

- A VRF is not accepted as inband if that VRF is already set as an out-of-band VRF. SSH v1 continues to bind only to the default VRF.

- In order for an outside client to connect to the router, the router needs to have an RSA (for SSHv1 or SSHv2) or DSA (for SSHv2) or ECDSA (for SSHv2) key pair configured. ECDSA, DSA and RSA keys are not required if you are initiating an SSH client connection from the router to an outside routing device. The same is true for SFTP: ECDSA, DSA and RSA keys are not required because SFTP operates only in client mode.

Note The RSA, DSA and ECDSA keys are auto-generated during the boot if there is no key present.

- In order for SFTP to work properly, the remote SSH server must enable the SFTP server functionality. For example, the SSHv2 server is configured to handle the SFTP subsystem with a line such as **/etc/ssh2/sshd2_config**:
- **subsystem-sftp /usr/local/sbin/sftp-server**
- The SFTP server is usually included as part of SSH packages from public domain and is turned on by default configuration.
- SFTP is compatible with sftp server version OpenSSH_2.9.9p2 or higher.
- RSA-based user authentication is supported in the SSH, SFTP and SCP servers. The support however, is not extended to the SSH client.
- Execution shell, SFTP, SCP and Netconf are the only applications supported.
- The AES encryption algorithm is supported on the SSHv2 server and client, but not on the SSHv1 server and client. Any requests for an AES cipher sent by an SSHv2 client to an SSHv1 server are ignored, with the server using 3DES instead.
- The cipher preference for the SSH server follows the order AES128, AES192, AES256, and, finally, 3DES. The server rejects any requests by the client for an unsupported cipher, and the SSH session does not proceed.
- Use of a terminal type other than vt100 is unsupported, and the software generates a warning message in this case.
- Password messages of “none” are unsupported on the SSH client.
- Because the router infrastructure does not provide support for UNIX-like file permissions, files created on the local device lose the original permission information. For files created on the remote file system, the file permission adheres to the umask on the destination host and the modification and last access times are the time of the copy.

How to Implement Secure Shell

To configure SSH, perform the tasks described in the following sections:

Configure SSH

Note For SSHv1 configuration, Step 1 to Step 4 are required. For SSHv2 configuration, these steps are optional.

Perform this task to configure SSH.

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **hostname** *hostname*

Example:

```
Router(config)# hostname router1
```

Configures a hostname for your router.

Step 3 **domain name** *domain-name*

Example:

```
Router(config)# domain name cisco.com
```

Defines a default domain name that the software uses to complete unqualified host names.

Step 4 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 5 **configure**

Step 6 **ssh server tcp-window-scale** *scale*

Example:

```
Router(config)# ssh server tcp-window-scale 10
```

(Optional) Configures the TCP window scale for increased throughput for SCP or SFTP.

Step 7 **ssh timeout** *seconds*

Example:

```
Router(config)# ssh timeout 60
```

(Optional) Configures the timeout value for user authentication to AAA.

- If the user fails to authenticate itself to AAA within the configured time, the connection is terminated.
- If no value is configured, the default value of 30 seconds is used. The range is from 5 to 120.

Step 8 Do one of the following:

- **ssh server** [**vrf** *vrf-name* [**ipv4 access-list** *ipv4-access-list name*] [**ipv6 access-list** *ipv6-access-list name*]]
- **ssh server v2**

Example:

```
Router(config)# ssh server v2
```

- (Optional) Brings up an SSH server using a specified VRF of up to 32 characters. If no VRF is specified, the default VRF is used. To stop the SSH server from receiving any further connections for the specified VRF, use the no form of this command. If no VRF is specified, the default is assumed. Optionally ACLs for IPv4 and IPv6 can be used to restrict access to the server before the port is opened. To stop the SSH server from receiving any further connections for the specified VRF, use the **no** form of this command. If no VRF is specified, the default is assumed.

Note The SSH server can be configured for multiple VRF usage.

- (Optional) Forces the SSH server to accept only SSHv2 clients if you configure the SSHv2 option by using the **ssh server v2** command. If you choose the **ssh server v2** command, only the SSH v2 client connections are accepted.

Step 9 **ssh** {**client** | **server**} **dscp** *dscp-value*

Example:

```
Router(config)# ssh server dscp 63
```

```
Router(config)# ssh client dscp 63
```

(optional) Sets the DSCP value in the outgoing packets. If not configured, 16 is set as the default DSCP value for the packets (for both client and server).

Step 10 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 11 **show ssh**

Example:

```
Router# show ssh
```

(Optional) Displays all of the incoming and outgoing SSHv1 and SSHv2 connections to the router.

Step 12 **show ssh session details**

Example:

```
Router# show ssh session details
```

(Optional) Displays a detailed report of the SSHv2 connections to and from the router.

Step 13 **show ssh history**

Example:

```
Router# show ssh history
```

(Optional) Displays the last hundred SSH connections that were terminated.

Step 14 **show ssh history details**

Example:

```
Router# show ssh history details
```

(Optional) Displays the last hundred SSH connections that were terminated with additional details. This command is similar to **show ssh session details** command but also mentions the start and end time of the session.

Step 15 **show tech-support ssh**

Example:

```
Router# show tech-support ssh
```

(Optional) Automatically runs the `show` commands that display system information.

Note The order of priority while doing negotiation for a SSH connection is as follows:

1. ecdsa-nistp-521
2. ecdsa-nistp-384
3. ecdsa-nistp-256
4. rsa
5. dsa

Automatic Generation of SSH Host-Key Pairs

This feature brings in the functionality of automatically generating the SSH host-key pairs for the DSA, ECDSA (such as **ecdsa-nistp256**, **ecdsa-nistp384**, and **ecdsa-nistp521**) and RSA algorithms. This in turn

eliminates the need for explicitly generating each SSH host-key pair after the router boots up. Because the keys are already present in the system, the SSH client can establish connection with the SSH server soon after the router boots up with the basic SSH configuration. This is useful especially during zero touch provisioning (ZTP) and Golden ISO boot up scenarios.

Although the host keys are auto-generated with the introduction of this feature, you still have the flexibility to select only the required algorithms on the SSH server. You can use the **ssh server algorithms host-key** command in XR Config mode to achieve the same. Alternatively, you can also use the **crypto key zeroize** command in XR EXEC mode to remove the algorithms that are not required.

Note In a system upgrade scenario from version 1 to version 2, the system does not generate the SSH host-key pairs automatically if they were already generated in version 1. The host-key pairs are generated automatically only if they were not generated in version 1.

If the SSH host-key pairs are not present in some scenarios, you can execute the **crypto key generate** command in XR EXEC mode to generate the required host-key pairs.

Configure the Allowed SSH Host-Key Pair Algorithms

When the SSH client attempts a connection with the SSH server, it sends a list of SSH host-key pair algorithms (in the order of preference) internally in the connection request. The SSH server, in turn, picks the first matching algorithm from this request list. The server establishes a connection only if that host-key pair is already generated in the system, and if it is configured (using the **ssh server algorithms host-key** command) as the allowed algorithm.

Note If this configuration of allowed host-key pairs is not present in the SSH server, then you can consider that the SSH server allows all host-key pairs. In that case, the SSH client can connect with any one of the host-key pairs. Not having this configuration also ensures backward compatibility in system upgrade scenarios.

Configuration Example

You may perform this (optional) task to specify the allowed SSH host-key pair algorithm (in this example, **ecdsa**) from the list of auto-generated host-key pairs on the SSH server:

```
/* Example to select the ecdsa algorithm */
Router(config)#ssh server algorithms host-key ecdsa-nistp521
```

Similarly, you may configure other algorithms.

Running Configuration

```
ssh server algorithms host-key ecdsa-nistp521
!
```

Verify the SSH Host-Key Pair Algorithms

Note With the introduction of the automatic generation of SSH host-key pairs, the output of the **show crypto key mypubkey** command displays key information of all the keys that are auto-generated. Before its introduction, the output of this show command displayed key information of only those keys that you explicitly generated using the **crypto key generate** command.

```
Router#show crypto key mypubkey ecdsa
Mon Nov 19 12:22:51.762 UTC
Key label: the_default
Type     : ECDSA General Curve Nistp256
Degree   : 256
Created  : 10:59:08 UTC Mon Nov 19 2018
Data     :
04AC7533 3ABE7874 43F024C1 9C24CC66 490E83BE 76CEF4E2 51BBEF11 170CDB26
14289D03 6625FC4F 3E7F8F45 0DA730C3 31E960FE CF511A05 2B0AA63E 9C022482
6E

Key label: the_default
Type     : ECDSA General Curve Nistp384
Degree   : 384
Created  : 10:59:08 UTC Mon Nov 19 2018
Data     :
04B70BAF C096E2CA D848EE72 6562F3CC 9F12FA40 BE09BFE6 AF0CA179 F29F6407
FEE24A43 84C5A5DE D7912208 CB67EE41 58CB9640 05E9421F 2DCDC41C EED31288
6CACC8DD 861DC887 98E535C4 893CB19F 5ED3F6BC 2C90C39B 10EAED57 87E96F78
B6

Key label: the_default
Type     : ECDSA General Curve Nistp521
Degree   : 521
Created  : 10:59:09 UTC Mon Nov 19 2018
Data     :
0400BA39 E3B35E13 810D8AE5 260B8047 84E8087B 5137319A C2865629 8455928F
D3D9CE39 00E097FF 6CA369C3 EE63BA57 A4C49C02 B408F682 C2153B7F AAE53EF8
A2926001 EF113896 5F1DA056 2D62F292 B860FDFB 0314CE72 F87AA2C9 D5DD29F4
DA85AE4D 1CA453AC 412E911A 419E9B43 0A13DAD3 7B7E88E4 7D96794B 369D6247
E3DA7B8A 5E
```

Related Topics

Automatic Generation of SSH Host-Key Pairs, on page 9

Associated Commands

- **ssh server algorithms host-key**
- **show crypto key mypubkey**

Configure the SSH Client

Perform this task to configure an SSH client.

Step 1 **configure**

Example:

```
RP/0/RP0/CPU0:router# configure
```

Enters mode.

Step 2 **ssh client knownhost** *device* **:** /*filename*

Example:

```
Router(config)# ssh client knownhost slot1:/server_pubkey
```

(Optional) Enables the feature to authenticate and check the server public key (pubkey) at the client end.

Note The complete path of the filename is required. The colon (:) and slash mark (/) are also required.

Step 3 Use the **commit** or **end** command.

commit —Saves the configuration changes and remains within the configuration session.

end —Prompts user to take one of these actions:

- **Yes** — Saves configuration changes and exits the configuration session.
- **No** —Exits the configuration session without committing the configuration changes.
- **Cancel** —Remains in the configuration session, without committing the configuration changes.

Step 4 **ssh** {*ipv4-address* | *hostname*} [**username** *user- id* | **cipher des** | **source-interface** *type instance*]

Example:

```
Router# ssh remotehost username user1234
```

Enables an outbound SSH connection.

- To run an SSHv2 server, you must have a VRF. This may be the default or a specific VRF. VRF changes are applicable only to the SSH v2 server.
- The SSH client tries to make an SSHv2 connection to the remote peer. If the remote peer supports only the SSHv1 server, the peer internally spawns an SSHv1 connection to the remote server.
- The **cipher des** option can be used only with an SSHv1 client.
- The SSHv1 client supports only the 3DES encryption algorithm option, which is still available by default for those SSH clients only.
- If the *hostname* argument is used and the host has both IPv4 and IPv6 addresses, the IPv6 address is used.

- If you are using SSHv1 and your SSH connection is being rejected, the reason could be that the RSA key pair might have been zeroed out. Another reason could be that the SSH server to which the user is connecting to using SSHv1 client does not accept SSHv1 connections. Make sure that you have specified

a hostname and domain. Then use the **crypto key generate rsa** command to generate an RSA key pair, and then enable the SSH server.

- If you are using SSHv2 and your SSH connection is being rejected, the reason could be that the DSA or RSA or ECDSA key pair might have been zeroed out. Make sure you follow similar steps as mentioned above to generate the required key pairs, and then enable the SSH server.
- When configuring the ECDSA, RSA or DSA key pair, you might encounter the following error messages:
  - No hostname specified

  You must configure a hostname for the router using the **hostname** command in that case.

  - No domain specified

  You must configure a host domain for the router using the **domain-name** command in that case.
- The number of allowable SSH connections is limited to the maximum number of virtual terminal lines configured for the router. Each SSH connection uses a vty resource. The default number of VTYs is 5. So, you must configure the number of VTYs in the VTY pool. The default value for the maximum number of SSH sessions is 64.
- For FIPS compliance,the weaker ciphers like 3DES and AES CBC are not supported; only AES-CTR cipher is supported.
- SSH uses either local authentication or remote authentication that is configured through AAA on your router for user authentication. When configuring AAA, you must ensure that the console is not running under AAA by applying a keyword in the global configuration mode to disable AAA on the console.

Note If you are using Putty version 0.63 or higher to connect to the SSH client, set the 'Chokes on PuTTYs SSH2 winadj request' option under SSH > Bugs in your Putty configuration to 'On.' This helps avoid a possible breakdown of the session whenever some long output is sent from IOS XR to the Putty client.

Configure Secure Shell: Example

This example shows how to configure SSHv2 by creating a hostname, defining a domain name, enabling the SSH server for local and remote authentication on the router by generating a DSA key pair, bringing up the SSH server, and saving the configuration commands to the running configuration file.

After SSH has been configured, the SFTP feature is available on the router.

```
configure
hostname router1
domain name cisco.com
exit
configure
ssh server
end
```

Multi-channeling in SSH

The multi-channeling (also called multiplexing) feature on the Cisco IOS XR software server allows you to establish multiple channels over the same TCP connection from the SSH clients originating from the same host. Thus, rather than opening a new TCP socket for each SSH connection, all the SSH connections are multiplexed into one TCP connection and a single SSH session. For example, with multiplexing support on your XR software server, on a single SSH connection you can simultaneously open a pseudo terminal, remotely execute a command and transfer a file using any file transfer protocol. Multiplexing offers the following benefits:

- You are required to authenticate only once at the time of creating the session. After that, all the SSH clients associated with a particular session use the same TCP socket to communicate to the server.
- Saves time consumed otherwise wasted in creating a new connection each time.

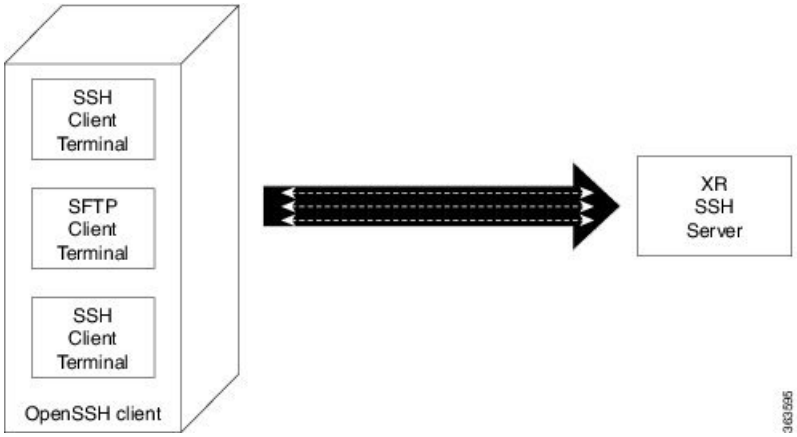
Multiplexing is enabled by default in the Cisco IOS XR software server. If your client supports multiplexing, you must explicitly set up multiplexing on the client for it to be able to send multi-channel requests to the server. You can use OpenSSH, Perl, WinSCP, FileZilla, TTSSH, Cygwin or any other SSH-based tool to set up multiplexing on the client. See Configure Client for Multiplexing, on page 15 provides an example of how you can configure the client for multiplexing using OpenSSH.

Restrictions for Multi-channeling Over SSH

- Do not use client multiplexing for heavy transfer of data as the data transfer speed is limited by the TCP speed limit. Hence, for a heavy data transfer it is advised that you run multiple SSH sessions, as the TCP speed limit is per connection.
- Client multiplexing must not be used for more than 15 concurrent channels per session simultaneously.

Client and Server Interaction Over Multichannel Connection

The figure below provides an illustration of a client-server interaction over a SSH multichannel connection.



As depicted in the illustration,

- The client multiplexes the collection of channels into a single connection. This allows different operations to be performed on different channels simultaneously. The dotted lines indicate the different channels that are open for a single session.
- After receiving a request from the client to open up a channel, the server processes the request. Each request to open up a channel represents the processing of a single service.

Note The Cisco IOX software supports server-side multiplexing only.

Configure Client for Multiplexing

The SSH client opens up one TCP socket for all the connections. In order to do so, the client multiplexes all the connections into one TCP connection. Authentication happens only once at the time of creating the session. After that, all the SSH clients associated with the particular session uses the same TCP socket to communicate to the server. Use the following steps to configure client multiplexing using OpenSSH:

Step 1 Edit the ssh_config file.

Open the ssh_config file with your favorite text editor to configure values for session multiplexing. The system-wide SSH configuration file is located under /etc/ssh/ssh_config. The user configuration file is located under ~/.ssh/config or $HOME/.ssh/config.

Step 2 Add entries **ControlMaster auto** and **ControlPath**

Add the entry ControlMaster auto and ControlPath to the ssh_config file, save it and exit.

- ControlMaster determines whether SSH will listen for control connections and what to do about them. Setting the ControlMaster to 'auto' creates a primary session automatically but if there is a primary session already available, subsequent sessions are automatically multiplexed.
- ControlPath is the location for the control socket used by the multiplexed sessions. Specifying the ControlPath ensures that any time a connection to a particular server uses the same specified primary connection.

Example:

```
Host *
ControlMaster auto
ControlPath ~/.ssh/tmp/%r@%h:%p
```

Step 3 Create a temporary folder.

Create a temporary directory inside the /.ssh folder for storing the control sockets.

SSH Configuration Option to Restrict Cipher Public Key and HMAC Algorithm

The Cisco IOS XR software provides a new configuration option to control the key algorithms to be negotiated with the peer while establishing an SSH connection with the router. With this feature, you can enable the insecure SSH algorithms on the SSH server, which are otherwise disabled by default. A new configuration option is also available to restrict the SSH client from choosing the HMAC, or hash-based message authentication codes algorithm while trying to connect to the SSH server on the router.

You can also configure a list of ciphers as the default cipher list, thereby having the flexibility to enable or disable any particular cipher.

Caution Use caution in enabling the insecure SSH algorithms to avoid any possible security attack.

To disable the HMAC algorithm, use the **ssh client disable hmac** command or **ssh server disable hmac** command in XR Config mode.

To enable the required cipher, use the **ssh client enable cipher** command or the **ssh server enable cipher** command in XR Config mode.

The supported encryption algorithms (in the order of preference) are:

1. aes128-ctr
2. aes192-ctr
3. aes256-ctr
4. aes128-gcm@openssh.com
5. aes256-gcm@openssh.com
6. aes128-cbc
7. aes192-cbc
8. aes256-cbc
9. 3des-cbc

In SSH, the CBC-based ciphers are disabled by default. To enable these, you can use the **ssh client enable cipher** command or the **ssh server enable cipher** command with the respective CBC options (aes-cbc or 3des-cbc). All CTR-based and GCM-based ciphers are enabled by default.

Disable HMAC Algorithm

Configuration Example to Disable HMAC Algorithm

```
Router(config)# ssh server disable hmac hmac-sha1
Router(config)#commit


Router(config)# ssh client disable hmac hmac-sha1
Router(config)#commit
```

Running Configuration

```
ssh server disable hmac hmac-sha1
!

ssh client disable hmac hmac-sha1
!
```

Related Topics

SSH Configuration Option to Restrict Cipher Public Key and HMAC Algorithm, on page 15

Associated Commands

- **ssh client disable hmac**

- **ssh server disable hmac**

Enable Cipher Public Key

Configuration Example to Enable Cipher Public Key

To enable all ciphers on the client and the server:

Router 1:

```
Router(config)# ssh client algorithms cipher aes256-cbc aes256-ctr aes192-ctr aes192-cbc
aes128-ctr aes128-cbc aes128-gcm@openssh.com aes256-gcm@openssh.com 3des-cbc
```

Router 2:

```
Router(config)# ssh server algorithms cipher aes256-cbc aes256-ctr aes192-ctr aes192-cbc
aes128-ctr aes128-cbc aes128-gcm@openssh.com aes256-gcm@openssh.com 3des-cbc
```

To enable the CTR cipher on the client and the CBC cipher on the server:

Router 1:

```
Router(config)# ssh client algorithms cipher aes128-ctr aes192-ctr aes256-ctr
```

Router 2:

```
Router(config)# ssh server algorithms cipher aes128-cbc aes256-cbc aes192-cbc 3des-cbc
```

Without any cipher on the client and the server:

Router 1:

```
Router(config)# no ssh client  algorithms  cipher
```

Router 2:

```
Router(config)# no ssh server  algorithms  cipher
```

Enable only deprecated algorithms on the client and the server:

Router 1:

```
Router(config)# ssh client algorithms cipher aes128-cbc aes192-cbc aes256-cbc 3des-cbc
```

Router 2:

```
Router(config)# ssh server algorithms cipher aes128-cbc aes192-cbc aes256-cbc 3des-cbc
```

Enable deprecated algorithm (using **enable cipher** command) and enable the CTR cipher (using **algorithms cipher** command) on the client and the server:

Router 1:

```
Router(config)# ssh client enable cipher aes-cbc 3des-cbc
Router(config)# ssh client algorithms cipher aes128-ctr aes192-ctr aes256-ctr
```

Router 2:

```
Router(config)# ssh server enable cipher aes-cbc 3des-cbc
Router(config)# ssh server algorithms cipher aes128-ctr aes192-ctr aes256-ctr
```

Running Configuration

All ciphers enabled on the client and the server:

Router 1:

```
ssh client algorithms cipher aes256-cbc aes256-ctr aes192-ctr aes192-cbc aes128-ctr aes128-cbc
 aes128-gcm@openssh.com aes256-gcm@openssh.com 3des-cbc
!
```

Router 2:

```
ssh client algorithms cipher aes256-cbc aes256-ctr aes192-ctr aes192-cbc aes128-ctr aes128-cbc
 aes128-gcm@openssh.com aes256-gcm@openssh.com 3des-cbc
!
```

Related Topics

SSH Configuration Option to Restrict Cipher Public Key and HMAC Algorithm, on page 15

Associated Commands

- **ssh client enable cipher**
- **ssh server enable cipher**
- **ssh client algorithms cipher**
- **ssh server algorithms cipher**