

map-class frame-relay

To specify a map class to define quality of service (QoS) values for a switched virtual circuit (SVC), use the **map-class frame-relay** global configuration command.

map-class frame-relay *map-class-name*

| | | |
|---------------------------|-----------------------|-------------------------|
| Syntax Description | <i>map-class-name</i> | Name of this map class. |
|---------------------------|-----------------------|-------------------------|

| | |
|-----------------|----------|
| Defaults | Disabled |
|-----------------|----------|

| | |
|----------------------|----------------------|
| Command Modes | Global configuration |
|----------------------|----------------------|

| Command History | Release | Modification |
|------------------------|----------------|------------------------------|
| | 11.2 | This command was introduced. |

Usage Guidelines

After you specify the named map class, you can specify the QoS parameters—such as incoming and outgoing committed information rate (CIR), committed burst rate, excess burst rate, and the idle timer—for the map class.

To specify the protocol-and-address combination to which the QoS parameters are to be applied, associate this map class with the static maps under a map list.

Examples

The following example specifies a map class called “hawaii” and defines three QoS parameters for it. The “hawaii” map class is associated with a protocol-and-address static map defined under the **map-list** command.

```
map-list bermuda source-addr E164 123456 dest-addr E164 654321
 ip 10.108.177.100 class hawaii
 appletalk 1000.2 class hawaii

map-class frame-relay hawaii
 frame-relay cir in 2000000
 frame-relay cir out 56000
 frame-relay be out 9000
```

| Related Commands | Command | Description |
|-------------------------|--|--|
| | frame-relay bc | Specifies the incoming or outgoing Bc for a Frame Relay VC. |
| | frame-relay be | Sets the incoming or outgoing Be for a Frame Relay VC. |
| | frame-relay cir | Specifies the incoming or outgoing CIR for a Frame Relay VC. |
| | frame-relay idle-timer | Specifies the idle timeout interval for an SVC. |

map-group

To associate a map list with a specific interface, use the **map-group** interface configuration command.

```
map-group group-name
```

Syntax Description

| | |
|-------------------|---|
| <i>group-name</i> | Name used in a map-list command. |
|-------------------|---|

Defaults

Disabled. No map group name is defined.

Command Modes

Interface configuration

Command History

| Release | Modification |
|---------|------------------------------|
| 11.2 | This command was introduced. |

Usage Guidelines

A map-group association with an interface is required for switched virtual circuit (SVC) operation. In addition, a map list must be configured.

The **map-group** command applies to the interface or subinterface on which it is configured. The associated E.164 or X.121 address is defined by the **map-list** command, and the associated protocol addresses are defined by using the **class** command under the **map-list** command.

Examples

The following example configures a physical interface, applies a map group to the physical interface, and then defines the map group:

```
interface serial 0
 ip address 172.10.8.6
 encapsulation frame-relay
 map-group bermuda
 frame-relay lmi-type q933a
 frame-relay svc

map-list bermuda source-addr E164 123456 dest-addr E164 654321
 ip 131.108.177.100 class hawaii
 appletalk 1000.2 class rainbow
```

Related Commands

| Command | Description |
|----------------------------------|--|
| class (map-list) | Associates a map class with a protocol-and-address combination. |
| map-list | Specifies a map group and link it to a local E.164 or X.121 source address and a remote E.164 or X.121 destination address for Frame Relay SVCs. |

map-list

To specify a map group and link it to a local E.164 or X.121 source address and a remote E.164 or X.121 destination address for Frame Relay switched virtual circuits (SVCs), use the **map-list** global configuration command. To delete a previous map-group link, use the **no** form of this command.

```
map-list map-group-name source-addr {e164 | x121} source-address dest-addr {e164 | x121}
destination-address
```

```
no map-list map-group-name source-addr {e164 | x121} source-address dest-addr {e164 | x121}
destination-address
```

| Syntax Description | | |
|--|--|---|
| <i>map-group-name</i> | | Name of the map group. This map group must be associated with a physical interface. |
| source-addr { e164 x121 } | | Type of source address. |
| <i>source-address</i> | | Address of the type specified (E.164 or X.121). |
| dest-addr { e164 x121 } | | Type of destination address. |
| <i>destination-address</i> | | Address of the type specified (E.164 or X.121). |

Defaults Disabled

Command Modes Global configuration

| Command History | Release | Modification |
|-----------------|---------|------------------------------|
| | 11.2 | This command was introduced. |

Usage Guidelines Use the **map-class** command and its subcommands to define quality of service (QoS) parameters—such as incoming and outgoing committed information rate (CIR), committed burst rate, excess burst rate, and the idle timer—for the static maps defined under a map list.

Each SVC needs to use a source and destination number, in much the same way that a public telephone network needs to use source and destination numbers. These numbers allow the network to route calls from a specific source to a specific destination. This specification is done through map lists.

Depending on switch configuration, addressing can take either of two forms: E.164 or X.121.

An X.121 address number is 14 digits long and has the following form:

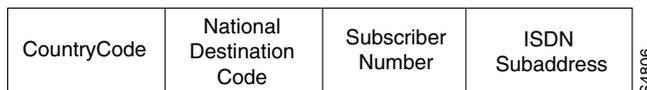
```
Z CC P NNNNNNNNNN
```

[Table 27](#) describes the codes in an X.121 address number form.

Table 27 X.121 Address Numbers

| Code | Meaning | Value |
|------|--------------------------------|---|
| Z | Zone code | 3 for North America |
| C | Country code | 10–16 for the United States |
| P | Public data network (PDN) code | Provided by the PDN |
| N | 10-digit number | Set by the network for the specific destination |

An E.164 number has a variable length; the maximum length is 15 digits. An E.164 number has the fields shown in [Figure 2](#) and described in [Table 28](#).

Figure 2 E.164 Address Format**Table 28** E.164 Address Field Descriptions

| Field | Description |
|---|--|
| Country code | Can be 1, 2, or 3 digits long. Some current values are the following: <ul style="list-style-type: none"> • Code 1—United States of America • Code 44—United Kingdom • Code 61—Australia |
| National destination code + subscriber number | Referred to as the National ISDN number; the maximum length is 12, 13, or 14 digits, based on the country code. |
| ISDN subaddress | Identifies one of many devices at the termination point. An ISDN subaddress is similar to an extension on a PBX. |

Examples

In the following SVC example, if IP or AppleTalk triggers the call, the SVC is set up with the QoS parameters defined within the class “hawaii”. An SVC triggered by either protocol results in two SVC maps, one for IP and one for AppleTalk. Two maps are set up because these protocol-and-address combinations are heading for the same destination, as defined by the **dest-addr** keyword and the values following it in the **map-list** command.

```
map-list bermuda source-addr E164 123456 dest-addr E164 654321
ip 131.108.177.100 class hawaii
appletalk 1000.2 class hawaii
```

| Related Commands | Command | Description |
|------------------|---------------------------------------|---|
| | class (map-list) | Associates a map class with a protocol-and-address combination. |
| | map-class frame-relay | Specifies a map class to define QoS values for an SVC. |

show frame-relay end-to-end keepalive

To display statistics about Frame Relay end-to-end keepalive, use the **show frame-relay end-to-end keepalive EXEC** command.

```
show frame-relay end-to-end keepalive [interface [DLCI]]
```

| Syntax Description | |
|--------------------|----------------------------------|
| <i>interface</i> | (Optional) Interface to display. |
| <i>DLCI</i> | (Optional) DLCI to display. |

Defaults If no interface is specified, show all interfaces.

Command Modes EXEC

| Command History | Release | Modification |
|-----------------|----------|------------------------------|
| | 12.0(5)T | This command was introduced. |

Usage Guidelines Use this command to display the keepalive status of an interface.

Examples The following example shows output from the **show frame-relay end-to-end keepalive** command:

```
Router# show frame-relay end-to-end keepalive interface s1

End-to-end Keepalive Statistics for Interface Serial1 (Frame Relay DTE)
DLCI = 100, DLCI USAGE = LOCAL, VC STATUS = STATIC (EEK UP)

SEND SIDE STATISTICS
Send Sequence Number: 86,          Receive Sequence Number: 87
Configured Event Window: 3,       Configured Error Threshold: 2
Total Observed Events: 90,        Total Observed Errors: 34
Monitored Events: 3,              Monitored Errors: 0
Successive Successes: 3,          End-to-end VC Status: UP

RECEIVE SIDE STATISTICS
Send Sequence Number: 88,          Receive Sequence Number: 87
Configured Event Window: 3,       Configured Error Threshold: 2
Total Observed Events: 90,        Total Observed Errors: 33
Monitored Events: 3,              Monitored Errors: 0
Successive Successes: 3,          End-to-end VC Status: UP
```

| Related Commands | Command | Description |
|------------------|--|---|
| | frame-relay end-to-end keepalive error-threshold | Modifies the keepalive error threshold value. |
| | frame-relay end-to-end keepalive event-window | Modifies the keepalive event window value. |
| | frame-relay end-to-end keepalive mode | Enables Frame Relay end-to-end keepalives. |

| Command | Description |
|---|--|
| frame-relay end-to-end keepalive success-events | Modifies the keepalive success events value. |
| frame-relay end-to-end keepalive timer | Modifies the keepalive timer. |
| map-class frame-relay | Specifies a map class to define QoS values for an SVC. |

show frame-relay fragment

To display information about the Frame Relay fragmentation, use the **show frame-relay fragment** command in privileged EXEC mode.

show frame-relay fragment [**interface** *interface* [*DLCI*]]

| Syntax Description | Parameter | Description |
|--------------------|------------------|--|
| | interface | (Optional) Indicates a specific interface for which Frame Relay fragmentation information will be displayed. |
| | <i>interface</i> | (Optional) Interface number containing the DLCI(s) for which you wish to display fragmentation information. |
| | <i>DLCI</i> | (Optional) Specific DLCI for which you wish to display fragmentation information. |

Command Modes Privileged EXEC

| Command History | Release | Modification |
|-----------------|----------|---|
| | 12.0(4)T | This command was introduced. |
| | 12.1(2)E | Support was added for Cisco 7500 series routers with Versatile Interface Processors. |
| | 12.1(5)T | Support was added for Cisco 7500 series routers with Versatile Interface Processors running 12.1(5)T. |

Usage Guidelines When no parameters are specified with this command, the output displays a summary of each data-link connection identifier (DLCI) configured for fragmentation. The information displayed includes the fragmentation type, the configured fragment size, and the number of fragments transmitted, received, and dropped.

When a specific interface and DLCI are specified, additional details are displayed.

Examples The following is sample output for the **show frame-relay fragment** command without any parameters specified:

```
Router# show frame-relay fragment

interface      dlci  frag-type   frag-size  in-frag   out-frag   dropped-frag
Serial0        108   VoFR-cisco  100        1261      1298       0
Serial0        109   VoFR        100        0         243        0
Serial0        110   end-to-end  100        0         0          0
```

The following is sample output for the **show frame-relay fragment** command when an interface and DLCI are specified:

```
Router# show frame-relay fragment interface Serial1/0 16

fragment-size 45                fragment type end-to-end
in fragmented pkts 0           out fragmented pkts 0
```

```

in fragmented bytes 0          out fragmented bytes 0
in un-fragmented pkts 0      out un-fragmented pkts 0
in un-fragmented bytes 0    out un-fragmented bytes 0
in assembled pkts 0         out pre-fragmented pkts 0
in assembled bytes 0        out pre-fragmented bytes
in dropped reassembling pkts 0 out dropped fragmenting pkts 0
in timeouts 0
in out-of-sequence fragments 0
in fragments with unexpected B bit set 0
out interleaved packets 0

```

Table 29 describes the fields shown in the display.

Table 29 show frame-relay fragment Field Descriptions

| Field | Description |
|----------------------------|---|
| interface | Subinterface containing the DLCI for which the fragmentation information pertains. |
| dlci | Data-link connection identifier for which the displayed fragmentation information applies. |
| frag-type | Type of fragmentation configured on the designated DLCI. Supported types are end-to-end, VoFR, and VoFR-cisco. |
| frag-size | Configured fragment size in bytes. |
| in-frag | Total number of fragments received by the designated DLCI. |
| out-frag | Total number of fragments sent by the designated DLCI. |
| dropped-frag | Total number of fragments dropped by the designated DLCI. |
| in/out fragmented pkts | Total number of frames received/sent by this DLCI that have a fragmentation header. |
| in/out fragmented bytes | Total number of bytes, including those in the Frame Relay headers, that have been received/sent by this DLCI. |
| in/out un-fragmented pkts | Number of frames received/sent by this DLCI that do not require reassembly, and therefore do not contain the FRF.12 header. These counters can be incremented only when the end-to-end fragmentation type is set. |
| in/out un-fragmented bytes | Number of bytes received/sent by this DLCI that do not require reassembly, and therefore do not contain the FRF.12 header. These counters can be incremented only when the end-to-end fragmentation type is set. |
| in assembled pkts | Total number of fully reassembled frames received by this DLCI, including the frames received without a Frame Relay fragmentation header (in unfragmented packets). This counter corresponds to the frames viewed by the upper-layer protocols. |
| out pre-fragmented pkts | Total number of fully reassembled frames transmitted by this DLCI, including the frames transmitted without a Frame Relay fragmentation header (out un-fragmented pkts). |

Table 29 *show frame-relay fragment Field Descriptions (continued)*

| Field | Description |
|--|--|
| in assembled bytes | Number of bytes in the fully reassembled frames received by this DLCI, including the frames received without a Frame Relay fragmentation header (in un-fragmented bytes). This counter corresponds to the total number of bytes viewed by the upper-layer protocols. |
| out pre-fragmented bytes | Number of bytes in the fully reassembled frames transmitted by this DLCI, including the frames sent without a Frame Relay fragmentation header (out un-fragmented bytes). This counter corresponds to the total number of bytes viewed by the upper-layer protocols. |
| in dropped reassembling pkts | Number of fragments received by this DLCI that are dropped for reasons such as running out of memory, receiving segments out of sequence, receiving an unexpected frame with a B bit set, or timing out on a reassembling frame. |
| out dropped fragmenting pkts | Number of fragments that are dropped by this DLCI during transmission because of running out of memory. |
| in timeouts | Number of reassembly timeouts that have occurred on incoming frames to this DLCI. (A frame that does not fully reassemble within two minutes is dropped, and the timeout counter is incremented.) |
| in out-of-sequence fragments | Number of fragments received by this DLCI that have an unexpected sequence number. |
| in fragments with unexpected B bit set | Number of fragments received by this DLCI that have an unexpected B bit set. When this occurs, all fragments being reassembled are dropped and a new frame is begun with this fragment. |
| out interleaved packets | Number of packets leaving this DLCI that have been interleaved between segments. |

Related Commands

| Command | Description |
|--|---|
| frame-relay fragment | Enables fragmentation of Frame Relay frames for a Frame Relay map class. |
| show frame-relay pvc | Displays statistics about PVCs for Frame Relay interfaces. |
| show frame-relay vofr | Displays details about FRF.11 subchannels being used on Voice over Frame Relay DLCIs. |
| show interfaces serial | Displays information about a serial interface. |
| show traffic-shape queue | Displays information about the elements queued at a particular time at the VC level. |

show frame-relay ip tcp header-compression

To display statistics and TCP/IP header compression information for the interface, use the **show frame-relay ip tcp header-compression** EXEC command.

show frame-relay ip tcp header-compression

Syntax Description This command has no arguments or keywords.

Command Modes EXEC

| Command History | Release | Modification |
|-----------------|---------|------------------------------|
| | 10.3 | This command was introduced. |

Examples The following is sample output from the **show frame-relay ip tcp header-compression** command:

```
Router# show frame-relay ip tcp header-compression

DLCI 200          Link/Destination info: ip 10.108.177.200
Interface Serial0:
Rcvd:    40 total, 36 compressed, 0 errors
         0 dropped, 0 buffer copies, 0 buffer failures
Sent:    0 total, 0 compressed
         0 bytes saved, 0 bytes sent
Connect: 16 rx slots, 16 tx slots, 0 long searches, 0 misses, 0% hit ratio
         Five minute miss rate 0 misses/sec, 0 max misses/sec
```

[Table 30](#) describes the fields shown in the display.

Table 30 *show frame-relay ip tcp header-compression Field Descriptions*

| Field | Description |
|-----------------|---|
| Rcvd: | Table of details concerning received packets. |
| total | Sum of compressed and uncompressed packets received. |
| compressed | Number of compressed packets received. |
| errors | Number of errors caused by errors in the header fields (version, total length, or IP checksum). |
| dropped | Number of packets discarded. Seen only after line errors. |
| buffer copies | Number of times that a new buffer was needed to put the uncompressed packet in. |
| buffer failures | Number of times that a new buffer was needed but was not obtained. |

Table 30 *show frame-relay ip tcp header-compression Field Descriptions (continued)*

| Field | Description |
|-----------------------|--|
| Sent: | Table of details concerning sent packets. |
| total | Sum of compressed and uncompressed packets sent. |
| compressed | Number of compressed packets sent. |
| bytes saved | Number of bytes reduced because of the compression. |
| bytes sent | Actual number of bytes transmitted. |
| Connect: | Table of details about the connections. |
| rx slots, tx slots | Number of states allowed over one TCP connection. A state is recognized by a source address, a destination address, and an IP header length. |
| long searches | Number of times that the connection ID in the incoming packet was not the same as the previous one that was processed. |
| misses | Number of times that a matching entry was not found within the connection table and a new entry had to be entered. |
| hit ratio | Percentage of times that a matching entry was found in the compression tables and the header was compressed. |
| Five minute miss rate | Miss rate computed over the most recent 5 minutes and the maximum per-second miss rate during that period. |

show frame-relay lapf

To display information about the status of the internals of Frame Relay Layer 2 (LAPF) if switched virtual circuits (SVCs) are configured, use the **show frame-relay lapf** EXEC command.

show frame-relay lapf

Syntax Description

This command has no arguments or keywords.

Command Modes

EXEC

Command History

| Release | Modification |
|---------|------------------------------|
| 11.2 | This command was introduced. |

Examples

The following is sample output from the **show frame-relay lapf** command.

```
Router# show frame-relay lapf

Interface = Serial1 (up), LAPF state = TEI_ASSIGNED (down)
SVC disabled, link down cause = LMI down, #link-reset = 0
T200 = 1.5 sec., T203 = 30 sec., N200 = 3, k = 7, N201 = 260
I xmt = 0, I rcv = 0, I reXmt = 0, I queued = 0
I xmt dropped = 0, I rcv dropped = 0, Rcv pak dropped = 0
RR xmt = 0, RR rcv = 0, RNR xmt = 0, RNR rcv = 0
REJ xmt = 0, REJ rcv = 0, FRMR xmt = 0, FRMR rcv = 0
DM xmt = 0, DM rcv = 0, DISC xmt = 0, DISC rcv = 0
SABME xmt = 0, SABME rcv = 0, UA xmt = 0, UA rcv = 0
V(S) = 0, V(A) = 0, V(R) = 0, N(S) = 0, N(R) = 0
Xmt FRMR at Frame Reject
```

[Table 31](#) describes significant fields in this output.

Table 31 show frame-relay lapf Field Descriptions

| Field | Description |
|---------------------------|---|
| Interface | Identifies the interface and indicates the line status (up, down, administratively down). |
| LAPF state | A LAPF state of MULTIPLE FRAME ESTABLISHED or RIMER_RECOVERY indicates that Layer 2 is functional. Others, including TEI_ASSIGNED, AWAITING_ESTABLISHMENT, and AWAITING_RELEASE, indicate that Layer 2 is not functional. |
| SVC disabled | Indicates whether SVCs are enabled or disabled. |
| link down cause | Indicates the reason that the link is down. For example, N200 error, memory out, peer disconnect, LMI down, line down, and SVC disabled. Many other causes are described in the Q.922 specification. |
| #link-reset | Number of times the Layer 2 link has been reset. |
| T200, T203, N200, k, N201 | Values of Layer 2 parameters. |

Table 31 show frame-relay lapf Field Descriptions (continued)

| Field | Description |
|--|--|
| I xmt, I rcv, I reXmt, I queued | Number of I frames sent, received, retransmitted, and queued for transmission, respectively. |
| I xmt dropped | Number of sent I frames that were dropped. |
| I rcv dropped | Number of I frames received over DLCI 0 that were dropped. |
| Rcv pak dropped | Number of received packets that were dropped. |
| RR xmt, RR rcv | Number of RR frames sent; number of RR frames received. |
| RNR xmt, RNR rcv | Number of RNR frames sent; number of RNR frames received. |
| REJ xmt, REJ rcv | Number of REJ frames sent; number of REJ frames received. |
| FRMR xmt, FRMR rcv | Number of FRMR frames sent; number of FRMR frames received. |
| DM xmt, DM rcv | Number of DM frames sent; number of DM frames received. |
| DISC xmt, DISC rcv | Number of DISC frames sent; number of DISC frames received. |
| SABME xmt, SABME rcv | Number of SABME frames sent; number of SABME frames received. |
| UA xmt, UA rcv | Number of UA frames sent; number of UA frames received. |
| V(S) 0, V(A) 0, V(R) 0, N(S) 0, N(R) 0 | Layer 2 sequence numbers. |
| Xmt FRMR at Frame Reject | Indicates whether the FRMR frame is sent at Frame Reject. |

show frame-relay lmi

To display statistics about the Local Management Interface (LMI), use the **show frame-relay lmi** EXEC command.

```
show frame-relay lmi [type number]
```

Syntax Description

| | |
|---------------|---|
| <i>type</i> | (Optional) Interface type; it must be serial. |
| <i>number</i> | (Optional) Interface number. |

Command Modes

EXEC

Command History

| Release | Modification |
|---------|------------------------------|
| 10.0 | This command was introduced. |

Usage Guidelines

Enter the command without arguments to obtain statistics about all Frame Relay interfaces.

Examples

The following is sample output from the **show frame-relay lmi** command when the interface is a data terminal equipment (DTE) device:

```
Router# show frame-relay lmi

LMI Statistics for interface Serial11 (Frame Relay DTE) LMI TYPE = ANSI
  Invalid Unnumbered info 0          Invalid Prot Disc 0
  Invalid dummy Call Ref 0          Invalid Msg Type 0
  Invalid Status Message 0          Invalid Lock Shift 0
  Invalid Information ID 0          Invalid Report IE Len 0
  Invalid Report Request 0          Invalid Keep IE Len 0
  Num Status Enq. Sent 9            Num Status msgs Rcvd 0
  Num Update Status Rcvd 0          Num Status Timeouts 9
```

The following is sample output from the **show frame-relay lmi** command when the interface is a Network-to-Network Interface (NNI):

```
Router# show frame-relay lmi

LMI Statistics for interface Serial3 (Frame Relay NNI) LMI TYPE = CISCO
  Invalid Unnumbered info 0          Invalid Prot Disc 0
  Invalid dummy Call Ref 0          Invalid Msg Type 0
  Invalid Status Message 0          Invalid Lock Shift 0
  Invalid Information ID 0          Invalid Report IE Len 0
  Invalid Report Request 0          Invalid Keep IE Len 0
  Num Status Enq. Rcvd 11           Num Status msgs Sent 11
  Num Update Status Rcvd 0          Num St Enq. Timeouts 0
  Num Status Enq. Sent 10           Num Status msgs Rcvd 10
  Num Update Status Sent 0          Num Status Timeouts 0
```

[Table 32](#) describes significant fields shown in the output.

Table 32 show frame-relay lmi Field Descriptions

| Field | Description |
|--------------------------|--|
| LMI Statistics | Signalling or LMI specification: CISCO, ANSI, or ITU-T. |
| Invalid Unnumbered info | Number of received LMI messages with invalid unnumbered information field. |
| Invalid Prot Disc | Number of received LMI messages with invalid protocol discriminator. |
| Invalid dummy Call Ref | Number of received LMI messages with invalid dummy call references. |
| Invalid Msg Type | Number of received LMI messages with invalid message type. |
| Invalid Status Message | Number of received LMI messages with invalid status message. |
| Invalid Lock Shift | Number of received LMI messages with invalid lock shift type. |
| Invalid Information ID | Number of received LMI messages with invalid information identifier. |
| Invalid Report IE Len | Number of received LMI messages with invalid Report IE Length. |
| Invalid Report Request | Number of received LMI messages with invalid Report Request. |
| Invalid Keep IE Len | Number of received LMI messages with invalid Keep IE Length. |
| Num Status Enq. Sent | Number of LMI status inquiry messages sent. |
| Num Status Msgs Rcvd | Number of LMI status messages received. |
| Num Update Status Rcvd | Number of LMI asynchronous update status messages received. |
| Num Status Timeouts | Number of times the status message was not received within the keepalive time value. |
| Num Status Enq. Rcvd | Number of LMI status enquiry messages received. |
| Num Status Msgs Sent | Number of LMI status messages sent. |
| Num Status Enq. Timeouts | Number of times the status enquiry message was not received within the T392 DCE timer value. |
| Num Update Status Sent | Number of LMI asynchronous update status messages sent. |

show frame-relay map

To display the current map entries and information about the connections, use the **show frame-relay map** EXEC command.

show frame-relay map

Syntax Description This command has no arguments or keywords.

Command Modes EXEC

| Command History | Release | Modification |
|-----------------|---------|------------------------------|
| | 10.0 | This command was introduced. |

Examples The following is sample output from the **show frame-relay map** command:

```
Router# show frame-relay map

Serial 1 (administratively down): ip 10.108.177.177
dlci 177 (0xB1,0x2C10), static,
broadcast,
CISCO
TCP/IP Header Compression (inherited), passive (inherited)
```

[Table 33](#) describes significant fields shown in the display.

Table 33 *show frame-relay map* Field Descriptions

| Field | Description |
|--|--|
| Serial 1 (administratively down) | Identifies a Frame Relay interface and its status (up or down). |
| ip 131.108.177.177 | Destination IP address. |
| dlci 177 (0xB1,0x2C10) | DLCI that identifies the logical connection being used to reach this interface. This value is displayed in three ways: its decimal value (177), its hexadecimal value (0xB1), and its value as it would appear on the wire (0x2C10). |
| static | Indicates whether this is a static or dynamic entry. |
| CISCO | Indicates the encapsulation type for this map; either CISCO or IETF. |
| TCP/IP Header Compression (inherited), passive (inherited) | Indicates whether the TCP/IP header compression characteristics were inherited from the interface or were explicitly configured for the IP map. |

Related Commands

| Command | Description |
|--------------------------------------|--|
| show frame-relay pvc | Displays statistics about PVCs for Frame Relay interfaces. |

show frame-relay pvc

To display statistics about permanent virtual circuits (PVCs) for Frame Relay interfaces, use the **show frame-relay pvc** privileged EXEC command.

```
show frame-relay pvc [interface interface] [dldci]
```

| Syntax Description | Parameter | Description |
|--------------------|------------------|--|
| | interface | (Optional) Indicates a specific interface for which PVC information will be displayed. |
| | <i>interface</i> | (Optional) Interface number containing the data-link connection identifiers (DLCIs) for which you wish to display PVC information. |
| | <i>dldci</i> | (Optional) A specific DLCI number used on the interface. Statistics for the specified PVC are displayed when a DLCI is also specified. |

| Command Modes | Mode |
|---------------|-----------------|
| | Privileged EXEC |

| Command History | Release | Modification |
|-----------------|-----------|---|
| | 10.0 | This command was introduced. |
| | 12.0(1)T | This command was modified to display statistics about virtual access interfaces used for PPP connections over Frame Relay. |
| | 12.0(3)XG | This command was modified to include the fragmentation type and size associated with a particular PVC when fragmentation is enabled on the PVC. |
| | 12.0(4)T | This command was modified to include the fragmentation type and size associated with a particular PVC when fragmentation is enabled on the PVC. |
| | 12.0(5)T | This command was modified to include information on the special voice queue that is created using the queue keyword of the frame-relay voice bandwidth command. |
| | 12.1(2)T | This command was modified to display the following information: <ul style="list-style-type: none"> • Details about the policy map attached to a specific PVC. • The priority configured for PVCs within Frame Relay PIPQ. • Details about Frame Relay traffic shaping and policing on switched PVCs. |
| | 12.0(12)S | This command was modified to display reasons for packet drops and complete status information for switched NNI PVCs. |
| | 12.1(5)T | This command was modified to display the following information: <ul style="list-style-type: none"> • The number of packets in the post-hardware-compression queue. • The reasons for packet drops and complete status information for switched NNI PVCs. |
| | 12.0(17)S | This command was modified to display the number of outgoing packets dropped and the number of outgoing bytes dropped because of QoS policy. |

| Release | Modification |
|-----------|--|
| 12.2 T | This command was modified to show that when payload compression is configured for a PVC, the throughput rate reported by the PVC is equal to the rate reported by the interface. |
| 12.2(11)T | This command was modified to display the number of outgoing packets dropped and the number of outgoing bytes dropped because of QoS policy. |

Usage Guidelines

Use this command to monitor the PPP link control protocol (LCP) state as being open with an “up” state, or closed with a “down” state.

When “vofr” or “vofr cisco” has been configured on the PVC, and a voice bandwidth has been allocated to the class associated with this PVC, configured voice bandwidth and used voice bandwidth are also displayed.

Statistics Reporting

To obtain statistics about PVCs on all Frame Relay interfaces, use this command with no arguments. When you use the show frame-relay pvc command with no arguments or with the *interface* argument, a table will display that shows the number of PVCs in the various states.

To obtain statistics about a PVC that include policy-map configuration or the priority configured for that PVC, use this command with the *dldci* argument.

Per-VC counters are not incremented at all when either autonomous or silicon switching engine (SSE) switching is configured; therefore, PVC values will be inaccurate if either switching method is used.

Traffic Shaping

Congestion control mechanisms are currently not supported on terminated PVCs nor on PVCs over ISDN. Where congestion control mechanisms are supported, the switch passes forward explicit congestion notification (FECN) bits, backward explicit congestion notification (BECN) bits, and discard eligible (DE) bits unchanged from entry to exit points in the network.

Examples

The displays in this section show sample output for a variety of PVCs. Some of the PVCs carry data only; some carry a combination of voice and data.

Frame Relay Generic Configuration Example

The following sample output shows a generic Frame Relay configuration on DLCI 100:

```
Router# show frame-relay pvc 100

PVC Statistics for interface Serial4/0/1:0 (Frame Relay DTE)

DLCI = 100, DLCI USAGE = LOCAL, PVC STATUS = ACTIVE (EEK UP), INTERFACE = Serial4/0/1:0.1

input pkts 4360          output pkts 4361          in bytes 146364
out bytes 130252        dropped pkts 3735        in pkts dropped 0
out pkts dropped 3735    out bytes dropped 1919790
late-dropped out pkts 3735    late-dropped out bytes 1919790
in FECN pkts 0          in BECN pkts 0          out FECN pkts 0
out BECN pkts 0          in DE pkts 0            out DE pkts 0
out bcast pkts 337      out bcast bytes 102084
5 minute input rate 0 bits/sec, 0 packets/sec
5 minute output rate 0 bits/sec, 0 packets/sec
pvc create time 05:34:06, last time pvc status changed 05:33:38
```

Multiple Frame Relay PVCs Example

The following is sample output for the **show frame-relay pvc** command with no arguments. Statistics for all of the PVCs on all of the interfaces are displayed.

PVC Statistics for interface Serial2/1 (Frame Relay DTE)

| | Active | Inactive | Deleted | Static |
|----------|--------|----------|---------|--------|
| Local | 115 | 0 | 0 | 0 |
| Switched | 0 | 0 | 0 | 0 |
| Unused | 0 | 0 | 0 | 0 |

DLCI = 100, DLCI USAGE = LOCAL, PVC STATUS = ACTIVE, INTERFACE = Serial2/1

```

input pkts 12          output pkts 7          in bytes 4406
out bytes 1366        dropped pkts 0        in FECN pkts 0
in BECN pkts 0       out FECN pkts 0      out BECN pkts 0
in DE pkts 0         out DE pkts 0
out bcast pkts 7     out bcast bytes 1366
pvc create time 1d04h, last time pvc status changed 00:30:32
--More--

```

Frame Relay Fragmentation and Hardware Compression Example

The following is sample output for the **show frame-relay pvc** command for a PVC configured with Cisco-proprietary fragmentation and hardware compression:

Router# **show frame-relay pvc 110**

PVC Statistics for interface Serial0/0 (Frame Relay DTE)

DLCI = 110, DLCI USAGE = LOCAL, PVC STATUS = STATIC, INTERFACE = Serial0/0

```

input pkts 409          output pkts 409          in bytes 3752
out bytes 4560        dropped pkts 1          in FECN pkts 0
in BECN pkts 0       out FECN pkts 0      out BECN pkts 0
in DE pkts 0         out DE pkts 0
out bcast pkts 0     out bcast bytes 0
pvc create time 3d00h, last time pvc status changed 2d22h
Service type VoFR-cisco
Voice Queueing Stats: 0/100/0 (size/max/dropped)
Post h/w compression queue: 0
Current fair queue configuration:
Discard    Dynamic    Reserved
threshold  queue count  queue count
64         16           2
Output queue size 0/max total 600/drops 0
configured voice bandwidth 16000, used voice bandwidth 0
fragment type VoFR-cisco          fragment size 100
cir 64000    bc 640    be 0    limit 80    interval 10
mincir 32000    byte increment 80    BECN response no
frags 428    bytes 4810    frags delayed 24    bytes delayed 770
shaping inactive
traffic shaping drops 0
ip rtp priority parameters 16000 32000 20000

```

Switched PVC Example

The following is sample output from the **show frame-relay pvc** command for a switched Frame Relay PVC. This output displays detailed information about NNI status and why packets were dropped from switched PVCs.

Router# **show frame-relay pvc**

PVC Statistics for interface Serial2/2 (Frame Relay NNI)

```
DLCI = 16, DLCI USAGE = SWITCHED, PVC STATUS = INACTIVE, INTERFACE = Serial2/2
LOCAL PVC STATUS = INACTIVE, NNI PVC STATUS = INACTIVE
```

```
input pkts 0          output pkts 0          in bytes 0
out bytes 0          dropped pkts 0        in FECN pkts 0
in BECN pkts 0      out FECN pkts 0      out BECN pkts 0
in DE pkts 0        out DE pkts 0
out bcast pkts 0    out bcast bytes 0
switched pkts0
Detailed packet drop counters:
no out intf 0        out intf down 0      no out PVC 0
in PVC down 0        out PVC down 0       pkt too big 0
shaping Q full 0     pkt above DE 0       policing drop 0
pvc create time 00:00:07, last time pvc status changed 00:00:07
```

Frame Relay Congestion Management on a Switched PVC Example

The following is sample output from the **show frame-relay pvc** command that shows the statistics for a switched PVC on which Frame Relay congestion management is configured:

```
Router# show frame-relay pvc 200
```

```
PVC Statistics for interface Serial3/0 (Frame Relay DTE)
```

```
DLCI = 200, DLCI USAGE = SWITCHED, PVC STATUS = ACTIVE, INTERFACE = Serial3/0
```

```
input pkts 341        output pkts 390        in bytes 341000
out bytes 390000      dropped pkts 0         in FECN pkts 0
in BECN pkts 0       out FECN pkts 0       out BECN pkts 0
in DE pkts 0         out DE pkts 390
out bcast pkts 0     out bcast bytes 0     Num Pkts Switched 341
```

```
pvc create time 00:10:35, last time pvc status changed 00:10:06
Congestion DE threshold 50
shaping active
cir 56000    bc 7000    be 0    byte limit 875    interval 125
mincir 28000    byte increment 875    BECN response no
pkts 346    bytes 346000    pkts delayed 339    bytes delayed 339000
traffic shaping drops 0
Queueing strategy:fifo
Output queue 48/100, 0 drop, 339 dequeued
```

Frame Relay Policing on a Switched PVC Example

The following is sample output from the **show frame-relay pvc** command that shows the statistics for a switched PVC on which Frame Relay policing is configured:

```
Router# show frame-relay pvc 100
```

```
PVC Statistics for interface Serial1/0 (Frame Relay DCE)
```

```
DLCI = 100, DLCI USAGE = SWITCHED, PVC STATUS = ACTIVE, INTERFACE = Serial1/0
```

```
input pkts 1260        output pkts 0          in bytes 1260000
out bytes 0          dropped pkts 0         in FECN pkts 0
in BECN pkts 0      out FECN pkts 0       out BECN pkts 0
in DE pkts 0        out DE pkts 0
out bcast pkts 0    out bcast bytes 0     Num Pkts Switched 1260
```

```
pvc create time 00:03:57, last time pvc status changed 00:03:19
policing enabled, 180 pkts marked DE
policing Bc 6000    policing Be 6000    policing Tc 125 (msec)
```

```

in Bc pkts 1080          in Be pkts 180          in xs pkts 0
in Bc bytes 1080000     in Be bytes 180000     in xs bytes 0

```

Frame Relay PVC Priority Queueing Example

The following is sample output for a PVC that has been assigned high priority:

```
Router# show frame-relay pvc 100
```

```
PVC Statistics for interface Serial0 (Frame Relay DTE)
```

```
DLCI = 100, DLCI USAGE = LOCAL, PVC STATUS = ACTIVE, INTERFACE = Serial0
```

```

input pkts 0          output pkts 0          in bytes 0
out bytes 0          dropped pkts 0          in FECN pkts 0
in BECN pkts 0       out FECN pkts 0       out BECN pkts 0
in DE pkts 0         out DE pkts 0
out bcast pkts 0     out bcast bytes 0
pvc create time 00:00:59, last time pvc status changed 00:00:33
priority high

```

Low Latency Queueing for Frame Relay Example

The following is sample output from the **show frame-relay pvc** command for a PVC shaped to a 64K committed information rate (CIR) with fragmentation. A policy map is attached to the PVC and is configured with a priority class for voice, two data classes for IP precedence traffic, and a default class for best-effort traffic. Weighted Random Early Detection (WRED) is used as the drop policy on one of the data classes.

```
Router# show frame-relay pvc 100
```

```
PVC Statistics for interface Serial1/0 (Frame Relay DTE)
```

```
DLCI = 100, DLCI USAGE = LOCAL, PVC STATUS = INACTIVE, INTERFACE = Serial1/0.1
```

```

input pkts 0          output pkts 0          in bytes 0
out bytes 0          dropped pkts 0          in FECN pkts 0
in BECN pkts 0       out FECN pkts 0       out BECN pkts 0
in DE pkts 0         out DE pkts 0
out bcast pkts 0     out bcast bytes 0
pvc create time 00:00:42, last time pvc status changed 00:00:42
service policy mypolicy
Class voice
  Weighted Fair Queueing
    Strict Priority
    Output Queue: Conversation 72
      Bandwidth 16 (kbps) Packets Matched 0
      (pkts discards/bytes discards) 0/0
Class immediate-data
  Weighted Fair Queueing
    Output Queue: Conversation 73
      Bandwidth 60 (%) Packets Matched 0
      (pkts discards/bytes discards/tail drops) 0/0/0
      mean queue depth: 0
      drops: class random tail min-th max-th mark-prob
            0 0 0 64 128 1/10
            1 0 0 71 128 1/10
            2 0 0 78 128 1/10
            3 0 0 85 128 1/10
            4 0 0 92 128 1/10
            5 0 0 99 128 1/10
            6 0 0 106 128 1/10
            7 0 0 113 128 1/10
            rsvp 0 0 120 128 1/10

```

```

Class priority-data
  Weighted Fair Queueing
    Output Queue: Conversation 74
      Bandwidth 40 (%) Packets Matched 0 Max Threshold 64 (packets)
      (pkts discards/bytes discards/tail drops) 0/0/0
Class class-default
  Weighted Fair Queueing
    Flow Based Fair Queueing
      Maximum Number of Hashed Queues 64 Max Threshold 20 (packets)
    Output queue size 0/max total 600/drops 0
    fragment type end-to-end      fragment size 50
    cir 64000      bc 640      be 0      limit 80      interval 10
    mincir 64000      byte increment 80      BECN response no
    frags 0      bytes 0      frags delayed 0      bytes delayed 0
    shaping inactive
    traffic shaping drops 0
  
```

PPP over Frame Relay Example

The following is sample output from the **show frame-relay pvc** command that shows the PVC statistics for serial interface 5 (slot 1 and DLCI 55 are up) during a PPP session over Frame Relay:

```

Router# show frame-relay pvc 55

PVC Statistics for interface Serial5/1 (Frame Relay DTE)
DLCI = 55, DLCI USAGE = LOCAL, PVC STATUS = ACTIVE, INTERFACE = Serial5/1.1
  input pkts 9          output pkts 16          in bytes 154
  out bytes 338        dropped pkts 6          in FECN pkts 0
  in BECN pkts 0      out FECN pkts 0        out BECN pkts 0
  in DE pkts 0        out DE pkts 0
  out bcast pkts 0    out bcast bytes 0
  pvc create time 00:35:11, last time pvc status changed 00:00:22
  Bound to Virtual-Access1 (up, cloned from Virtual-Template5)
  
```

Voice over Frame Relay Example

The following is sample output from the **show frame-relay pvc** command for a PVC carrying Voice over Frame Relay (VoFR) traffic configured via the **vofr cisco** command. The **frame-relay voice bandwidth** command has been configured on the class associated with this PVC, as has fragmentation. The fragmentation employed is proprietary to Cisco.

A sample configuration for this scenario is shown first, followed by the output for the **show frame-relay pvc** command.

```

interface serial 0
  encapsulation frame-relay
  frame-relay traffic-shaping
  frame-relay interface-dlci 108
  vofr cisco
  class vofr-class
map-class frame-relay vofr-class
  frame-relay fragment 100
  frame-relay fair-queue
  frame-relay cir 64000
  frame-relay voice bandwidth 25000
  
```

```
Router# show frame-relay pvc 108
```

```
PVC Statistics for interface Serial0 (Frame Relay DTE)
DLCI = 108, DLCI USAGE = LOCAL, PVC STATUS = STATIC, INTERFACE = Serial0
  input pkts 1260          output pkts 1271          in bytes 95671
  out bytes 98604         dropped pkts 0           in FECN pkts 0
  in BECN pkts 0         out FECN pkts 0         out BECN pkts 0
  in DE pkts 0           out DE pkts 0
  out bcast pkts 1271    out bcast bytes 98604
pvc create time 09:43:17, last time pvc status changed 09:43:17
Service type VoFR-cisco
configured voice bandwidth 25000, used voice bandwidth 0
voice reserved queues 24, 25
fragment type VoFR-cisco      fragment size 100
cir 64000      bc 64000      be 0      limit 1000  interval 125
mincir 32000   byte increment 1000  BECN response no
pkts 2592     bytes 205140   pkts delayed 1296     bytes delayed 102570
shaping inactive
shaping drops 0
Current fair queue configuration:
  Discard    Dynamic    Reserved
  threshold  queue count queue count
    64        16        2
Output queue size 0/max total 600/drops 0
```

FRF.12 Fragmentation Example

The following is sample output from the **show frame-relay pvc** command for an application employing pure FRF.12 fragmentation. A sample configuration for this scenario is shown first, followed by the output for the **show frame-relay pvc** command.

```
interface serial 0
  encapsulation frame-relay
  frame-relay traffic-shaping
  frame-relay interface-dlci 110
  class frag
map-class frame-relay frag
frame-relay fragment 100
frame-relay fair-queue
frame-relay cir 64000
```

```
Router# show frame-relay pvc 110
```

```
PVC Statistics for interface Serial0 (Frame Relay DTE)
DLCI = 110, DLCI USAGE = LOCAL, PVC STATUS = STATIC, INTERFACE = Serial0
  input pkts 0          output pkts 243          in bytes 0
  out bytes 7290         dropped pkts 0           in FECN pkts 0
  in BECN pkts 0         out FECN pkts 0         out BECN pkts 0
  in DE pkts 0           out DE pkts 0
  out bcast pkts 243    out bcast bytes 7290
pvc create time 04:03:17, last time pvc status changed 04:03:18
fragment type end-to-end      fragment size 100
cir 64000      bc 64000      be 0      limit 1000  interval 125
mincir 32000   byte increment 1000  BECN response no
pkts 486     bytes 14580   pkts delayed 243     bytes delayed 7290
shaping inactive
shaping drops 0
Current fair queue configuration:
  Discard    Dynamic    Reserved
  threshold  queue count queue count
    64        16        2
Output queue size 0/max total 600/drops 0
```

Note that when voice is not configured, voice bandwidth output is not displayed.

PVC Transporting Voice and Data

The following is sample output from the **show frame-relay pvc** command for a PVC carrying voice and data traffic, with a special queue specifically for voice traffic created using the **frame-relay voice bandwidth** command **queue** keyword:

```
Router# show frame-relay pvc interface serial 1 45

PVC Statistics for interface Serial11 (Frame Relay DTE)

DLCI = 45, DLCI USAGE = LOCAL, PVC STATUS = STATIC, INTERFACE = Serial11

input pkts 85          output pkts 289          in bytes 1730
out bytes 6580        dropped pkts 11          in FECN pkts 0
in BECN pkts 0        out FECN pkts 0          out BECN pkts 0
in DE pkts 0          out DE pkts 0
out bcast pkts 0      out bcast bytes 0
pvc create time 00:02:09, last time pvc status changed 00:02:09
Service type VoFR
configured voice bandwidth 25000, used voice bandwidth 22000
fragment type VoFR      fragment size 100
cir 20000    bc 1000    be 0    limit 125    interval 50
mincir 20000    byte increment 125    BECN response no
fragments 290    bytes 6613    fragments delayed 1    bytes delayed 33
shaping inactive
traffic shaping drops 0
Voice Queueing Stats: 0/100/0 (size/max/dropped)
~~~~~
Current fair queue configuration:
Discard    Dynamic    Reserved
threshold  queue count  queue count
64         16         2
Output queue size 0/max total 600/drops 0
```

Table 34 describes the significant fields shown in the display.

Table 34 show frame-relay pvc Field Descriptions

| Field | Description |
|------------|---|
| DLCI | One of the DLCI numbers for the PVC. |
| DLCI USAGE | Lists SWITCHED when the router or access server is used as a switch, or LOCAL when the router or access server is used as a DTE device. |

Table 34 show frame-relay pvc Field Descriptions (continued)

| Field | Description |
|-------------------------------|--|
| PVC STATUS | <p>Status of the PVC. The DCE device reports the status, and the DTE device receives the status. When you disable the Local Management Interface (LMI) mechanism on the interface (by using the no keepalive command), the PVC status is STATIC. Otherwise, the PVC status is exchanged using the LMI protocol:</p> <ul style="list-style-type: none"> • STATIC—LMI is disabled on the interface. • ACTIVE— The PVC is operational and can transmit packets. • INACTIVE—The PVC is configured, but down. • DELETED—The PVC is not present (DTE device only), which means that no status is received from the LMI protocol. <p>If the frame-relay end-to-end keepalive command is used, the end-to-end keepalive (EEK) status is reported in addition to the LMI status. For example:</p> <ul style="list-style-type: none"> • ACTIVE (EEK UP) —The PVC is operational according to LMI and end-to-end keepalives. • ACTIVE (EEK DOWN)—The PVC is operational according to LMI, but end-to-end keepalive has failed. |
| INTERFACE | Specific subinterface associated with this DLCI. |
| LOCAL PVC STATUS ¹ | Status of PVC configured locally on the NNI interface. |
| NNI PVC STATUS ¹ | Status of PVC learned over the NNI link. |
| input pkts | Number of packets received on this PVC. |
| output pkts | Number of packets sent on this PVC. |
| in bytes | Number of bytes received on this PVC. |
| out bytes | Number of bytes sent on this PVC. |
| dropped pkts | Number of incoming and outgoing packets dropped by the router at the Frame Relay level. |
| in pkts dropped | <p>Number of incoming packets dropped. Incoming packets may be dropped for a number of reasons, including the following:</p> <ul style="list-style-type: none"> • inactive PVC • policing • pkts received above DE discard level • dropped fragments • memory allocation failures • configuration problems |
| out pkts dropped | Number of outgoing packets dropped, including shaping drops and late drops. |
| out bytes dropped | Number of outgoing bytes dropped. |
| late-dropped out pkts | Number of outgoing packets dropped because of QoS policy (such as with VC queuing or Frame Relay traffic shaping). This field is not displayed when the value is zero. |

Table 34 show frame-relay pvc Field Descriptions (continued)

| Field | Description |
|------------------------------|--|
| late-dropped out bytes | Number of outgoing bytes dropped because of QoS policy (such with as VC queuing or Frame Relay traffic shaping). This field is not displayed when the value is zero. |
| in FECN pkts | Number of packets received with the FECN bit set. |
| in BECN pkts | Number of packets received with the BECN bit set. |
| out FECN pkts | Number of packets sent with the FECN bit set. |
| out BECN pkts | Number of packets sent with the BECN bit set. |
| in DE pkts | Number of DE packets received. |
| out DE pkts | Number of DE packets sent. |
| out bcast pkts | Number of output broadcast packets. |
| out bcast bytes | Number of output broadcast bytes. |
| switched pkts | Number of switched packets. |
| no out intf ² | Number of packets dropped because there is no output interface. |
| out intf down ² | Number of packets dropped because the output interface is down. |
| no out PVC ² | Number of packets dropped because the outgoing PVC is not configured. |
| in PVC down ² | Number of packets dropped because the incoming PVC is inactive. |
| out PVC down ² | Number of packets dropped because the outgoing PVC is inactive. |
| pkt too big ² | Number of packets dropped because the packet size is greater than media MTU ³ . |
| shaping Q full ² | Number of packets dropped because the Frame Relay traffic-shaping queue is full. |
| pkt above DE ² | Number of packets dropped because they are above the DE level when Frame Relay congestion management is enabled. |
| policing drop ² | Number of packets dropped because of Frame Relay traffic policing. |
| pvc create time | Time at which the PVC was created. |
| last time pvc status changed | Time at which the PVC changed status. |
| VC-Bundle | PVC bundle of which the PVC is a member. |
| priority | Priority assigned to the PVC. |
| pkts marked DE | Number of packets marked DE because they exceeded the Bc. |
| policing Bc | Committed burst size. |
| policing Be | Excess burst size. |
| policing Tc | Measurement interval for counting Bc and Be. |
| in Bc pkts | Number of packets received within the committed burst. |
| in Be pkts | Number of packets received within the excess burst. |
| in xs pkts | Number of packets dropped because they exceeded the combined burst. |
| in Bc bytes | Number of bytes received within the committed burst. |
| in Be bytes | Number of bytes received within the excess burst. |

Table 34 show frame-relay pvc Field Descriptions (continued)

| Field | Description |
|---------------------------------|---|
| in xs bytes | Number of bytes dropped because they exceeded the combined burst. |
| Congestion DE threshold | PVC queue percentage at which packets with the DE bit are dropped. |
| Congestion ECN threshold | PVC queue percentage at which packets are set with the BECN and FECN bits. |
| Service type | Type of service performed by this PVC. Can be VoFR or VoFR-cisco. |
| Post h/w compression queue | Number of packets in the post-hardware-compression queue when hardware compression and Frame Relay fragmentation are configured. |
| configured voice bandwidth | Amount of bandwidth in bits per second (bps) reserved for voice traffic on this PVC. |
| used voice bandwidth | Amount of bandwidth in bps currently being used for voice traffic. |
| service policy | Name of the output service policy applied to the VC. |
| Class | Class of traffic being displayed. Output is displayed for each configured class in the policy. |
| Output Queue | The WFQ ⁴ conversation to which this class of traffic is allocated. |
| Bandwidth | Bandwidth in kbps or percentage configured for this class. |
| Packets Matched | Number of packets that matched this class. |
| Max Threshold | Maximum queue size for this class when WRED is not used. |
| pkts discards | Number of packets discarded for this class. |
| bytes discards | Number of bytes discarded for this class. |
| tail drops | Number of packets discarded for this class because the queue was full. |
| mean queue depth | Average queue depth, based on the actual queue depth on the interface and the exponential weighting constant. It is a moving average. The minimum and maximum thresholds are compared against this value to determine drop decisions. |
| drops: | WRED parameters. |
| class | IP precedence value. |
| random | Number of packets randomly dropped when the mean queue depth is between the minimum threshold value and the maximum threshold value for the specified IP precedence value. |
| tail | Number of packets dropped when the mean queue depth is greater than the maximum threshold value for the specified IP precedence value. |
| min-th | Minimum WRED threshold in number of packets. |
| max-th | Maximum WRED threshold in number of packets. |
| mark-prob | Fraction of packets dropped when the average queue depth is at the maximum threshold. |
| Maximum Number of Hashed Queues | (Applies to class default only) Number of queues available for unclassified flows. |

Table 34 show frame-relay pvc Field Descriptions (continued)

| Field | Description |
|--------------------------|---|
| fragment type | Type of fragmentation configured for this PVC. Possible types are as follows: <ul style="list-style-type: none"> • end-to-end—Fragmented packets contain the standard FRF.12 header • VoFR—Fragmented packets contain the FRF.11 Annex C header • VoFR-cisco—Fragmented packets contain the Cisco proprietary header |
| fragment size | Size of the fragment payload in bytes. |
| adaptive active/inactive | Indicates whether Frame Relay voice-adaptive fragmentation is active or inactive. |
| time left | Number of seconds left on the Frame Relay voice-adaptive fragmentation deactivation timer. When this timer expires, Frame Relay fragmentation turns off. |
| cir | Current CIR in bps. |
| bc | Current committed burst (Bc) size, in bits. |
| be | Current excess burst (Be) size, in bits. |
| limit | Maximum number of bytes sent per internal interval (excess plus sustained). |
| interval | Interval being used internally (may be smaller than the interval derived from Bc/CIR; this happens when the router determines that traffic flow will be more stable with a smaller configured interval). |
| mincir | Minimum CIR for the PVC. |
| byte increment | Number of bytes that will be sustained per internal interval. |
| BECN response | Indication that Frame Relay has BECN adaptation configured. |
| pkts | Number of packets associated with this PVC that have gone through the traffic-shaping system. |
| frags | Total number of fragments (and unfragmented packets that are too small to be fragmented) shaped on this VC. |
| bytes | Number of bytes associated with this PVC that have gone through the traffic-shaping system. |
| pkts delayed | Number of packets associated with this PVC that have been delayed by the traffic-shaping system. |
| frags delayed | Number of fragments (and unfragmented packets that are too small to be fragmented) delayed in the shaping queue before being sent. |
| bytes delayed | Number of bytes associated with this PVC that have been delayed by the traffic-shaping system. |
| shaping | Indication that shaping will be active for all PVCs that are fragmenting data; otherwise, shaping will be active if the traffic being sent exceeds the CIR for this circuit. |
| shaping drops | Number of packets dropped by the traffic-shaping process. |
| Queueing strategy | Per-VC queueing strategy. |

Table 34 show frame-relay pvc Field Descriptions (continued)

| Field | Description |
|--|--|
| Output queue 48/100 0 drop 300 dequeued | State of the per-VC queue. <ul style="list-style-type: none"> Number of packets enqueued/size of the queue Number of packets dropped Number of packets dequeued |
| Voice Queueing Stats | Statistics showing the size of packets, the maximum number of packets, and the number of packets dropped in the special voice queue created using the frame-relay voice bandwidth command queue keyword. |
| Discard threshold | Maximum number of packets that can be stored in each packet queue. Additional packets received after a queue is full will be discarded. |
| Dynamic queue count | Number of packet queues reserved for best-effort traffic. |
| Reserved queue count | Number of packet queues reserved for voice traffic. |
| Output queue size | Size in bytes of each output queue. |
| max total | Maximum number of packets of all types that can be queued in all queues. |
| drops | Number of frames dropped by all output queues. |

1. The LOCAL PVC STATUS and NNI PVC STATUS fields are displayed only for PVCs configured on Frame Relay NNI interface types. These fields are not displayed if the PVC is configured on DCE or DTE interface types.
2. The detailed packet drop fields are displayed for switched Frame Relay PVCs only. These fields are not displayed for terminated PVCs.
3. MTU = maximum transmission unit
4. WFQ = weighted fair queueing

Related Commands

| Command | Description |
|---|--|
| frame-relay accounting adjust | Enables byte count adjustment at the PVC level so that the number of bytes sent and received at the PVC corresponds to the actual number of bytes sent and received on the physical interface. |
| frame-relay interface-queue priority | Enables FR PIPQ on a Frame Relay interface and assigns priority to a PVC within a Frame Relay map class. |
| frame-relay pvc | Configures Frame Relay PVCs for FRF.8 Frame Relay-ATM Service Interworking. |
| service-policy | Attaches a policy map to an input interface or VC, or an output interface or VC, to be used as the service policy for that interface or VC. |
| show dial-peer voice | Displays configuration information and call statistics for dial peers. |
| show frame-relay fragment | Displays Frame Relay fragmentation details. |
| show frame-relay vofr | Displays details about FRF.11 subchannels being used on VoFR DLCIs. |
| show interfaces serial | Displays information about a serial interface. |
| show policy-map interface | Displays the configuration of classes configured for service policies on the specified interface or PVC. |
| show traffic-shape queue | Displays information about the elements queued at a particular time at the VC (DLCI) level. |

show frame-relay qos-autosense

To display the quality of service (QoS) values sensed from the switch, use the **show frame-relay qos-autosense EXEC** command.

```
show frame-relay qos-autosense [interface number]
```

Syntax Description

| | |
|--------------------------------|--|
| interface <i>number</i> | (Optional) Indicates the number of the physical interface for which you want to display QoS information. |
|--------------------------------|--|

Command Modes

EXEC

Command History

| Release | Modification |
|----------|---|
| 11.2 | This command was introduced. |
| 12.1(3)T | This command was modified to display information about Enhanced Local Management Interface (ELMI) address registration. |

Examples

The following is sample output from the **show frame-relay qos-autosense** command when ELMI and ELMI address registration are enabled.

```
Router# show frame-relay qos-autosense

ELMI information for interface Serial1
  IP Address used for Address Registration:9.2.7.9 My Ifindex:4
  ELMI AR status : Enabled.
  Connected to switch:hgwl Platform:2611 Vendor:cisco
  Sw side ELMI AR status: Enabled
  IP Address used by switch for address registration :9.2.6.9 Ifindex:5
  ELMI AR status : Enabled.
  (Time elapsed since last update 00:00:40)
```

The following is sample output from the **show frame-relay qos-autosense** command when ELMI and traffic shaping are enabled:

```
Router# show frame-relay qos-autosense

ELMI information for interface Serial1
  Connected to switch:FRSM-4T1 Platform:AXIS Vendor:cisco
  (Time elapsed since last update 00:00:30)

DLCI = 100
OUT:  CIR 64000      BC 50000      BE 25000      FMIF 4497
IN:   CIR 32000      BC 25000      BE 12500      FMIF 4497
Priority 0      (Time elapsed since last update 00:00:12)

DLCI = 200
OUT:  CIR 128000     BC 50000      BE 5100       FMIF 4497
IN:   CIR Unknown   BC Unknown    BE Unknown    FMIF 4497
Priority 0      (Time elapsed since last update 00:00:13)
```

[Table 35](#) describes the significant fields in the output display.

Table 35 show frame-relay qos-autosense Field Descriptions

| Field | Description |
|--|--|
| IP Address used for Address Registration | Management IP address of the data terminal equipment (DTE) interface. |
| My ifIndex | ifIndex of the DTE interface on which ELMI is running. |
| ELMI AR status | Indicates whether ELMI is enabled or disabled on the interface. |
| Connected to switch | Name of neighboring switch. |
| Platform | Platform information about neighboring switch. |
| Vendor | Vendor information about neighboring switch. |
| Sw side ELMI AR status | Indicates whether ELMI is enabled or disabled on the neighboring switch. |
| IP Address used by switch for address registration | IP address of DCE. If ELMI is not supported or is disabled, this value will be 0.0.0.0. |
| ifIndex | ifIndex of DCE. |
| DLCI | Value that indicates which PVC statistics are being reported. |
| Out: | Values reporting settings configured for the outgoing Committed Information Rate, Burst Size, Excess Burst Size, and FMIF. |
| In: | Values reporting settings configured for the incoming Committed Information Rate, Burst Size, Excess Burst Size, and FMIF. |
| Priority | Value indicating priority level (currently not used). |

Related Commands

| Command | Description |
|---|--|
| frame-relay qos-autosense | Enables ELMI on the Cisco router. |
| show frame-relay pvc | Displays statistics about PVCs for Frame Relay interfaces. |

show frame-relay route

To display all configured Frame Relay routes, along with their status, use the **show frame-relay route** EXEC command.

show frame-relay route

Syntax Description This command has no arguments or keywords.

Command Modes EXEC

| Command History | Release | Modification |
|-----------------|---------|------------------------------|
| | 10.0 | This command was introduced. |

Examples The following is sample output from the **show frame-relay route** command:

```
Router# show frame-relay route

      Input Intf      Input Dlci      Output Intf      Output Dlci      Status
      Serial1        100            Serial2          200              active
      Serial1        101            Serial2          201              active
      Serial1        102            Serial2          202              active
      Serial1        103            Serial3          203              inactive
      Serial2        200            Serial1          100              active
      Serial2        201            Serial1          101              active
      Serial2        202            Serial1          102              active
      Serial3        203            Serial1          103              inactive
```

[Table 36](#) describes significant fields shown in the output.

Table 36 *show frame-relay route* Field Descriptions

| Field | Description |
|-------------|---|
| Input Intf | Input interface and unit. |
| Input Dlci | Input DLCI number. |
| Output Intf | Output interface and unit. |
| Output Dlci | Output DLCI number. |
| Status | Status of the connection: active or inactive. |

show frame-relay svc maplist

To display all the switched virtual circuits (SVCs) under a specified map list, use the **show frame-relay svc maplist** EXEC command.

show frame-relay svc maplist *name*

| | | |
|---------------------------|----------------|------------------------------|
| Syntax Description | <i>name</i> | Name of the map list. |
| Command Modes | EXEC | |
| Command History | Release | Modification |
| | 11.2 | This command was introduced. |

Examples

The following example shows, first, the configuration of the shank map list and, second, the corresponding output of the **show frame-relay svc maplist** command. The following lines show the configuration:

```
map-list shank local-addr X121 87654321 dest-addr X121 12345678
 ip 172.21.177.26 class shank ietf
 ipx 123.0000.0c07.d530 class shank ietf
!
map-class frame-relay shank
 frame-relay incir 192000
 frame-relay min-incir 19200
 frame-relay outcir 192000
 frame-relay min-outcir 19200
 frame-relay incbr(bytes) 15000
 frame-relay outcbr(bytes) 15000
```

The following lines show the output of the **show frame-relay svc maplist** command for the preceding configuration:

```
Router# show frame-relay svc maplist shank

Map List : shank
Local Address : 87654321           Type: X121
Destination Address: 12345678     Type: X121

Protocol : ip 172.21.177.26
Protocol : ipx 123.0000.0c07.d530
Encapsulation : IETF
Call Reference : 1                DLCI : 501

Configured Frame Mode Information Field Size :
Incoming : 1500                   Outgoing : 1500
Frame Mode Information Field Size :
Incoming : 1500                   Outgoing : 1500
Configured Committed Information Rate (CIR) :
Incoming : 192 * (10**3)          Outgoing : 192 * (10**3)
Committed Information Rate (CIR) :
Incoming : 192 * (10**3)          Outgoing : 192 * (10**3)
```

```

Configured Minimum Acceptable CIR :
Incoming : 192 * (10**2)           Outgoing : 192 * (10**2)
Minimum Acceptable CIR :
Incoming : 0 * (10**0)             Outgoing : 0 * (10**0)
Configured Committed Burst Rate (bytes) :
Incoming : 15000                   Outgoing : 15000
Committed Burst Rate (bytes) :
Incoming : 15000                   Outgoing : 15000
Configured Excess Burst Rate (bytes) :
Incoming : 16000                   Outgoing : 1200
Excess Burst Rate (bytes) :
Incoming : 16000                   Outgoing : 1200
    
```

Table 37 describes significant fields in the output.

Table 37 show frame-relay svc maplist Field Descriptions

| Field | Description |
|---|--|
| Map List | Name of the configured map-list. |
| Local Address...Type | Configured source address type (E.164 or X.121) for the call. |
| Destination Address...Type | Configured destination address type (E.164 or X.121) for the call. |
| Protocol : ip ... Protocol: ipx ... | Destination protocol addresses configured for the map-list. |
| Encapsulation | Configured encapsulation type (CISCO or IETF) for the specified destination protocol address. |
| Call Reference | Call identifier. |
| DLCI: 501 | Number assigned by the switch as the DLCI for the call. |
| Configured Frame Mode Information Field Size: Incoming: Outgoing: Frame Mode Information Field Size: Incoming: 1500 Outgoing: 1500 | Lines that contrast the configured and actual frame mode information field size settings used for the calls. |
| Configured Committed Information Rate (CIR): Incoming: 192 * (10**3) Outgoing: 192 * (10**3) Committed Information Rate (CIR): Incoming: 192 * (10**3) Outgoing: 192 * (10**3) | Lines that contrast the configured and actual committed information rate (CIR) settings used for the calls. |
| Configured Minimum Acceptable CIR: Incoming: 192 * (10**2) Outgoing: 192 * (10**2) Minimum Acceptable CIR: Incoming: 0 * (10**0) Outgoing: 0 * (10**0) | Lines that contrast the configured and actual minimum acceptable CIR settings used for the calls. |

Table 37 show frame-relay svc maplist Field Descriptions (continued)

| Field | Description |
|---|---|
| Configured Committed Burst Rate (bytes): Incoming: 15000 Outgoing: 15000 Committed Burst Rate (bytes): Incoming: 15000 Outgoing: 15000 | Lines that contrast the configured and actual committed burst rate (bytes) settings used for the calls. |
| Configured Excess Burst Rate (bytes): Incoming: 16000 Outgoing: 1200 Excess Burst Rate (bytes): Incoming: 16000 Outgoing: 1200 | Lines that contrast the configured and actual excess burst rate (bytes) settings used for the calls. |

| Related Commands | Command | Description |
|------------------|---------------------------------------|--|
| | class (map-list) | Associates a map class with a protocol-and-address combination. |
| | frame-relay bc | Specifies the incoming or outgoing Bc for a Frame Relay VC. |
| | frame-relay cir | Specifies the incoming or outgoing CIR for a Frame Relay VC. |
| | frame-relay mincir | Specifies the minimum acceptable incoming or outgoing CIR for a Frame Relay VC. |
| | map-class frame-relay | Specifies a map class to define QoS values for an SVC. |
| | map-list | Specifies a map group and link it to a local E.164 or X.121 source address and a remote E.164 or X.121 destination address for Frame Relay SVCs. |

show frame-relay traffic

To display the global Frame Relay statistics since the last reload, use the **show frame-relay traffic** EXEC command.

show frame-relay traffic

Syntax Description This command has no arguments or keywords.

Command Modes EXEC

| Command History | Release | Modification |
|------------------------|----------------|------------------------------|
| | 10.0 | This command was introduced. |

Examples The following is sample output from the **show frame-relay traffic** command:

```
Router# show frame-relay traffic

Frame Relay statistics:
ARP requests sent 14, ARP replies sent 0
ARP request recvd 0, ARP replies recvd 10
```

threshold de

To configure the threshold at which discard eligible (DE)-marked packets will be discarded from switched permanent virtual circuits (PVCs) on the output interface, use the **threshold de** Frame Relay congestion management configuration command. To remove the threshold configuration, use the **no** form of this command.

threshold de *percentage*

no threshold de *percentage*

| | | |
|---------------------------|-------------------|--|
| Syntax Description | <i>percentage</i> | Threshold at which DE-marked packets will be discarded, specified as a percentage of maximum queue size. |
|---------------------------|-------------------|--|

| | |
|-----------------|------|
| Defaults | 100% |
|-----------------|------|

| | |
|----------------------|---|
| Command Modes | Frame Relay congestion management configuration |
|----------------------|---|

| Command History | Release | Modification |
|------------------------|----------------|------------------------------|
| | 12.1(2)T | This command was introduced. |

Usage Guidelines

You must enable Frame Relay congestion management on the interface before congestion management parameters will be effective. To enable Frame Relay congestion management and to enter Frame Relay congestion management configuration mode, use the **frame-relay congestion-management** interface command.

You must enable Frame Relay switching, using the **frame-relay switching** global command, before the **threshold de** command will be effective on switched PVCs.

Examples

The following example shows how to configure a DE threshold of 40% on serial interface 1.

```
interface serial1
 encapsulation frame-relay
 frame-relay congestion-management
 threshold de 40
```

| Related Commands | Command | Description |
|-------------------------|---|--|
| | frame-relay congestion-management | Enables Frame Relay congestion management functions on all switched PVCs on an interface, and enters congestion management configuration mode. |
| | frame-relay congestion threshold de | Configures the threshold at which DE-marked packets will be discarded from the traffic-shaping queue of a switched PVC. |

| Command | Description |
|--|---|
| frame-relay congestion threshold ecn | Configures the threshold at which ECN bits will be set on packets in the traffic-shaping queue of a switched PVC. |
| frame-relay switching | Enables PVC switching on a Frame Relay DCE or NNI. |
| threshold ecn | Configures the threshold at which ECN bits will be set on packets in switched PVCs on the output interface. |

threshold ecn

To configure the threshold at which ECN bits will be set on packets in switched PVCs on the output interface, use the **threshold ecn** Frame Relay congestion management configuration command. To remove the threshold configuration, use the **no** form of this command.

threshold ecn {bc | be} *percentage*

no threshold ecn {bc | be} *percentage*

| Syntax Description | | |
|--------------------|-------------------|--|
| | bc | Specifies threshold for committed traffic. |
| | be | Specifies threshold for excess traffic. |
| | <i>percentage</i> | Threshold at which ECN bits will be set on packets, specified as a percentage of maximum queue size. |

Defaults 100%

Command Modes Frame Relay congestion management

| Command History | Release | Modification |
|-----------------|----------|------------------------------|
| | 12.1(2)T | This command was introduced. |

Usage Guidelines You must enable Frame Relay congestion management on the interface before congestion management parameters will be effective. To enable Frame Relay congestion management and to enter Frame Relay congestion management configuration mode, use the **frame-relay congestion-management** interface command.

You must enable Frame Relay switching, using the **frame-relay switching** global command, before the **threshold ecn** command will be effective on switched PVCs.

You can configure separate queue thresholds for committed and excess traffic.

Configure the Be ECN threshold so that it is greater than or equal to zero and less than or equal to the Bc ECN threshold. Configure the Bc ECN threshold so that it is less than or equal to 100.

Examples The following example shows how to configure a Be threshold of 0 and a Bc threshold of 20% on serial interface 1.

```
interface serial1
 encapsulation frame-relay
 frame-relay congestion-management
  threshold ecn be 0
  threshold ecn bc 20
```

| Related Commands | Command | Description |
|------------------|--|--|
| | frame-relay congestion-management | Enables Frame Relay congestion management functions on all switched PVCs on an interface, and enters congestion management configuration mode. |
| | frame-relay congestion threshold de | Configures the threshold at which DE-marked packets will be discarded from the traffic-shaping queue of a switched PVC. |
| | frame-relay congestion threshold ecn | Configures the threshold at which ECN bits will be set on packets in the traffic-shaping queue of a switched PVC. |
| | frame-relay switching | Enables PVC switching on a Frame Relay DCE or NNI. |
| | threshold de | Configures the threshold at which DE-marked packets will be discarded from switched PVCs on the output interface. |