

## IP Services Commands

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Use the commands in this chapter to configure various IP services. For configuration information and examples on IP services, refer to the “Configuring IP Services” chapter of the *Cisco IOS IP Configuration Guide*.

# access-class

To restrict incoming and outgoing connections between a particular vty (into a Cisco device) and the addresses in an access list, use the **access-class** command in line configuration mode. To remove access restrictions, use the **no** form of this command.

```
access-class access-list-number { in [vrf-also] | out }
```

```
no access-class access-list-number { in | out }
```

## Syntax Description

<i>access-list-number</i>	Number of an IP access list. This is a decimal number from 1 to 199 or from 1300 to 2699.
<b>in</b>	Restricts incoming connections between a particular Cisco device and the addresses in the access list.
<b>vrf-also</b>	Accepts incoming connections from interfaces that belong to a VRF.
<b>out</b>	Restricts outgoing connections between a particular Cisco device and the addresses in the access list.

## Defaults

No access lists are defined.

## Command Modes

Line configuration

## Command History

Release	Modification
10.0	This command was introduced.
12.2	The <b>vrf-also</b> keyword was added.

## Usage Guidelines

Remember to set *identical restrictions* on all the virtual terminal lines because a user can connect to any of them.

To display the access lists for a particular terminal line, use the **show line EXEC** command and specify the line number.

If you do not specify the **vrf-also** keyword, incoming Telnet connections from interfaces that are part of a VRF are rejected.

## Examples

The following example defines an access list that permits only hosts on network 192.89.55.0 to connect to the virtual terminal ports on the router:

```
access-list 12 permit 192.89.55.0 0.0.0.255
 line 1 5
 access-class 12 in
```

The following example defines an access list that denies connections to networks other than network 36.0.0.0 on terminal lines 1 through 5:

```
access-list 10 permit 36.0.0.0 0.255.255.255
line 1 5
access-class 10 out
```

---

**Related Commands**

<b>Command</b>	<b>Description</b>
<b>show line</b>	Displays the parameters of a terminal line.

---

## access-list (IP extended)

To define an extended IP access list, use the extended version of the **access-list** command in global configuration mode. To remove the access list, use the **no** form of this command.

```
access-list access-list-number [dynamic dynamic-name [timeout minutes]] {deny | permit}
protocol source source-wildcard destination destination-wildcard [precedence precedence]
[tos tos] [log | log-input] [time-range time-range-name] [fragments]
```

```
no access-list access-list-number
```

### Internet Control Message Protocol (ICMP)

For ICMP, you can also use the following syntax:

```
access-list access-list-number [dynamic dynamic-name [timeout minutes]] {deny | permit}
icmp source source-wildcard destination destination-wildcard [icmp-type [icmp-code] |
icmp-message] [precedence precedence] [tos tos] [log | log-input] [time-range
time-range-name] [fragments]
```

### Internet Group Management Protocol (IGMP)

For IGMP, you can also use the following syntax:

```
access-list access-list-number [dynamic dynamic-name [timeout minutes]] {deny | permit}
igmp source source-wildcard destination destination-wildcard [igmp-type]
[precedence precedence] [tos tos] [log | log-input] [time-range time-range-name]
[fragments]
```

### Transmission Control Protocol (TCP)

For TCP, you can also use the following syntax:

```
access-list access-list-number [dynamic dynamic-name [timeout minutes]] {deny | permit}
tcp source source-wildcard [operator [port]] destination destination-wildcard
[operator [port]] [established] [precedence precedence] [tos tos] [log | log-input]
[time-range time-range-name] [fragments]
```

### User Datagram Protocol (UDP)

For UDP, you can also use the following syntax:

```
access-list access-list-number [dynamic dynamic-name [timeout minutes]] {deny | permit}
udp source source-wildcard [operator [port]] destination destination-wildcard
[operator [port]] [precedence precedence] [tos tos] [log | log-input] [time-range
time-range-name] [fragments]
```

#### Syntax Description

<i>access-list-number</i>	Number of an access list. This is a decimal number from 100 to 199 or from 2000 to 2699.
<b>dynamic</b> <i>dynamic-name</i>	(Optional) Identifies this access list as a dynamic access list. Refer to lock-and-key access documented in the “Configuring Lock-and-Key Security (Dynamic Access Lists)” chapter in the <i>Cisco IOS Security Configuration Guide</i> .

<b>timeout</b> <i>minutes</i>	(Optional) Specifies the absolute length of time, in minutes, that a temporary access list entry can remain in a dynamic access list. The default is an infinite length of time and allows an entry to remain permanently. Refer to lock-and-key access documented in the “Configuring Lock-and-Key Security (Dynamic Access Lists)” chapter in the <i>Cisco IOS Security Configuration Guide</i> .
<b>deny</b>	Denies access if the conditions are matched.
<b>permit</b>	Permits access if the conditions are matched.
<i>protocol</i>	Name or number of an Internet protocol. It can be one of the keywords <b>eigrp</b> , <b>gre</b> , <b>icmp</b> , <b>igmp</b> , <b>igrp</b> , <b>ip</b> , <b>ipinip</b> , <b>nos</b> , <b>ospf</b> , <b>pim</b> , <b>tcp</b> , or <b>udp</b> , or an integer in the range from 0 to 255 representing an Internet protocol number. To match any Internet protocol (including ICMP, TCP, and UDP) use the <b>ip</b> keyword. Some protocols allow further qualifiers described below.
<i>source</i>	Number of the network or host from which the packet is being sent. There are three alternative ways to specify the source: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host source</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of <i>source</i> 0.0.0.0.</li> </ul>
<i>source-wildcard</i>	Wildcard bits to be applied to source. Each wildcard bit 0 indicates the corresponding bit position in the source. Each wildcard bit set to 1 indicates that both a 0 bit and a 1 bit in the corresponding position of the IP address of the packet will be considered a match to this access list entry. <p>There are three alternative ways to specify the source wildcard:</p> <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format. Place 1s in the bit positions you want to ignore.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host source</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of <i>source</i> 0.0.0.0.</li> </ul> <p>Wildcard bits set to 1 need not be contiguous in the source wildcard. For example, a source wildcard of 0.255.0.64 would be valid.</p>
<i>destination</i>	Number of the network or host to which the packet is being sent. There are three alternative ways to specify the destination: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for the <i>destination</i> and <i>destination-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host destination</b> as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of <i>destination</i> 0.0.0.0.</li> </ul>

<i>destination-wildcard</i>	<p>Wildcard bits to be applied to the destination. There are three alternative ways to specify the destination wildcard:</p> <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format. Place 1s in the bit positions you want to ignore.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host</b> <i>destination</i> as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of <i>destination</i> 0.0.0.0.</li> </ul>
<b>precedence</b> <i>precedence</i>	(Optional) Packets can be filtered by precedence level, as specified by a number from 0 to 7, or by name as listed in the section “Usage Guidelines.”
<b>tos</b> <i>tos</i>	(Optional) Packets can be filtered by type of service level, as specified by a number from 0 to 15, or by name as listed in the section “Usage Guidelines.”
<b>log</b>	<p>(Optional) Causes an informational logging message about the packet that matches the entry to be sent to the console. (The level of messages logged to the console is controlled by the <b>logging console</b> command.)</p> <p>The message includes the access list number, whether the packet was permitted or denied; the protocol, whether it was TCP, UDP, ICMP, or a number; and, if appropriate, the source and destination addresses and source and destination port numbers. By default, the message is generated for the first packet that matches, and then at 5-minute intervals, including the number of packets permitted or denied in the prior 5-minute interval.</p> <p>Use the <b>ip access-list log-update</b> command to generate logging messages when the number of matches reaches a configurable threshold (rather than waiting for a 5-minute interval). See the <b>ip access-list log-update</b> command for more information.</p> <p>The logging facility might drop some logging message packets if there are too many to be handled or if there is more than one logging message to be handled in 1 second. This behavior prevents the router from crashing due to too many logging packets. Therefore, the logging facility should not be used as a billing tool or an accurate source of the number of matches to an access list.</p> <p>If you enable CEF and then create an access list that uses the <b>log</b> keyword, the packets that match the access list are not CEF switched. They are fast switched. Logging disables CEF.</p>
<b>log-input</b>	(Optional) Includes the input interface and source MAC address or VC in the logging output.
<b>time-range</b> <i>time-range-name</i>	(Optional) Name of the time range that applies to this statement. The name of the time range and its restrictions are specified by the <b>time-range</b> command.
<i>icmp-type</i>	(Optional) ICMP packets can be filtered by ICMP message type. The type is a number from 0 to 255.
<i>icmp-code</i>	(Optional) ICMP packets that are filtered by ICMP message type can also be filtered by the ICMP message code. The code is a number from 0 to 255.

<i>icmp-message</i>	(Optional) ICMP packets can be filtered by an ICMP message type name or ICMP message type and code name. The possible names are listed in the section “Usage Guidelines.”
<i>igmp-type</i>	(Optional) IGMP packets can be filtered by IGMP message type or message name. A message type is a number from 0 to 15. IGMP message names are listed in the section “Usage Guidelines.”
<i>operator</i>	<p>(Optional) Compares source or destination ports. Possible operands include <b>lt</b> (less than), <b>gt</b> (greater than), <b>eq</b> (equal), <b>neq</b> (not equal), and <b>range</b> (inclusive range).</p> <p>If the operator is positioned after the <i>source</i> and <i>source-wildcard</i>, it must match the source port.</p> <p>If the operator is positioned after the <i>destination</i> and <i>destination-wildcard</i>, it must match the destination port.</p> <p>The <b>range</b> operator requires two port numbers. All other operators require one port number.</p>
<i>port</i>	<p>(Optional) The decimal number or name of a TCP or UDP port. A port number is a number from 0 to 65535. TCP and UDP port names are listed in the section “Usage Guidelines.” TCP port names can only be used when filtering TCP. UDP port names can only be used when filtering UDP.</p> <p>TCP port names can only be used when filtering TCP. UDP port names can only be used when filtering UDP.</p>
<b>established</b>	(Optional) For the TCP protocol only: Indicates an established connection. A match occurs if the TCP datagram has the ACK or RST control bits set. The nonmatching case is that of the initial TCP datagram to form a connection.
<b>fragments</b>	(Optional) The access list entry applies to noninitial fragments of packets; the fragment is either permitted or denied accordingly. For more details about the <b>fragments</b> keyword, see the “ <a href="#">Access List Processing of Fragments</a> ” and “ <a href="#">Fragments and Policy Routing</a> ” sections in the “Usage Guidelines” section.

**Defaults**

An extended access list defaults to a list that denies everything. An extended access list is terminated by an implicit deny statement.

**Command Modes**

Global configuration

Command History	Release	Modification
	10.0	This command was introduced.
	10.3	The following keywords and arguments were added: <ul style="list-style-type: none"> <li>• <i>source</i></li> <li>• <i>source-wildcard</i></li> <li>• <i>destination</i></li> <li>• <i>destination-wildcard</i></li> <li>• <b>precedence</b> <i>precedence</i></li> <li>• <i>icmp-type</i></li> <li>• <i>icm-code</i></li> <li>• <i>icmp-message</i></li> <li>• <i>igmp-type</i></li> <li>• <i>operator</i></li> <li>• <i>port</i></li> <li>• <b>established</b></li> </ul>
	11.1	The <b>dynamic</b> <i>dynamic-name</i> keyword and argument were added.
	11.1	The <b>timeout</b> <i>minutes</i> keyword and argument were added.
	11.2	The <b>log-input</b> keyword was added.
	12.0(1)T	The <b>time-range</b> <i>time-range-name</i> keyword and argument were added.
	12.0(11) and 12.1(2)	The <b>fragments</b> keyword was added.

### Usage Guidelines

You can use access lists to control the transmission of packets on an interface, control vty access, and restrict the contents of routing updates. The Cisco IOS software stops checking the extended access list after a match occurs.

Fragmented IP packets, other than the initial fragment, are immediately accepted by any extended IP access list. Extended access lists used to control vty access or restrict the contents of routing updates must not match against the TCP source port, the type of service (ToS) value, or the precedence of the packet.



#### Note

After a numbered access list is created, any subsequent additions (possibly entered from the terminal) are placed at the end of the list. In other words, you cannot selectively add or remove access list command lines from a specific numbered access list.

The following is a list of precedence names:

- **critical**
- **flash**
- **flash-override**
- **immediate**
- **internet**
- **network**



- **priority**
- **routine**

The following is a list of ToS names:

- **max-reliability**
- **max-throughput**
- **min-delay**
- **min-monetary-cost**
- **normal**

The following is a list of ICMP message type names and ICMP message type and code names:

- **administratively-prohibited**
- **alternate-address**
- **conversion-error**
- **dod-host-prohibited**
- **dod-net-prohibited**
- **echo**
- **echo-reply**
- **general-parameter-problem**
- **host-isolated**
- **host-precedence-unreachable**
- **host-redirect**
- **host-tos-redirect**
- **host-tos-unreachable**
- **host-unknown**
- **host-unreachable**
- **information-reply**
- **information-request**
- **mask-reply**
- **mask-request**
- **mobile-redirect**
- **net-redirect**
- **net-tos-redirect**
- **net-tos-unreachable**
- **net-unreachable**
- **network-unknown**
- **no-room-for-option**
- **option-missing**
- **packet-too-big**
- **parameter-problem**

- **port-unreachable**
- **precedence-unreachable**
- **protocol-unreachable**
- **reassembly-timeout**
- **redirect**
- **router-advertisement**
- **router-solicitation**
- **source-quench**
- **source-route-failed**
- **time-exceeded**
- **timestamp-reply**
- **timestamp-request**
- **traceroute**
- **ttl-exceeded**
- **unreachable**

The following is a list of IGMP message names:

- **dvmp**
- **host-query**
- **host-report**
- **pim**
- **trace**

The following is a list of TCP port names that can be used instead of port numbers. Refer to the current assigned numbers RFC to find a reference to these protocols. Port numbers corresponding to these protocols can also be found if you type a **?** in the place of a port number.

- **bgp**
- **chargen**
- **daytime**
- **discard**
- **domain**
- **echo**
- **finger**
- **ftp**
- **ftp-data**
- **gopher**
- **hostname**
- **irc**
- **klogin**
- **kshell**

- **lpd**
- **nntp**
- **pop2**
- **pop3**
- **smtp**
- **sunrpc**
- **syslog**
- **tacacs-ds**
- **talk**
- **telnet**
- **time**
- **uucp**
- **whois**
- **www**



The following is a list of UDP port names that can be used instead of port numbers. Refer to the current assigned numbers RFC to find a reference to these protocols. Port numbers corresponding to these protocols can also be found if you type a **?** in the place of a port number.

- **biff**
- **bootpc**
- **bootps**
- **discard**
- **dnsix**
- **domain**
- **echo**
- **mobile-ip**
- **nameserver**
- **netbios-dgm**
- **netbios-ns**
- **ntp**
- **rip**
- **snmp**
- **snmptrap**
- **sunrpc**
- **syslog**
- **tacacs-ds**
- **talk**
- **tftp**
- **time**

- **who**
- **xmcp**

### Access List Processing of Fragments

The behavior of access-list entries regarding the use or lack of the **fragments** keyword can be summarized as follows:

If the Access-List Entry has...	Then..
<p>...no <b>fragments</b> keyword (the default behavior), and assuming all of the access-list entry information matches,</p>	<p>For an access-list entry containing only Layer 3 information:</p> <ul style="list-style-type: none"> <li>• The entry is applied to nonfragmented packets, initial fragments and noninitial fragments.</li> </ul> <p>For an access list entry containing Layer 3 and Layer 4 information:</p> <ul style="list-style-type: none"> <li>• The entry is applied to nonfragmented packets and initial fragments. <ul style="list-style-type: none"> <li>– If the entry is a <b>permit</b> statement, the packet or fragment is permitted.</li> <li>– If the entry is a <b>deny</b> statement, the packet or fragment is denied.</li> </ul> </li> <li>• The entry is also applied to noninitial fragments in the following manner. Because noninitial fragments contain only Layer 3 information, only the Layer 3 portion of an access-list entry can be applied. If the Layer 3 portion of the access-list entry matches, and <ul style="list-style-type: none"> <li>– If the entry is a <b>permit</b> statement, the noninitial fragment is permitted.</li> <li>– If the entry is a <b>deny</b> statement, the next access-list entry is processed.</li> </ul> </li> </ul> <p> <b>Note</b> The <b>deny</b> statements are handled differently for noninitial fragments versus nonfragmented or initial fragments.</p>
<p>...the <b>fragments</b> keyword, and assuming all of the access-list entry information matches,</p>	<p>The access-list entry is applied only to noninitial fragments.</p> <p> <b>Note</b> The <b>fragments</b> keyword cannot be configured for an access-list entry that contains any Layer 4 information.</p>

Be aware that you should not simply add the **fragments** keyword to every access list entry because the first fragment of the IP packet is considered a nonfragment and is treated independently of the subsequent fragments. An initial fragment will not match an access list **permit** or **deny** entry that contains the **fragments** keyword, the packet is compared to the next access list entry, and so on, until it is either permitted or denied by an access list entry that does not contain the **fragments** keyword. Therefore, you may need two access list entries for every **deny** entry. The first **deny** entry of the pair

will not include the **fragments** keyword, and applies to the initial fragment. The second **deny** entry of the pair will include the **fragments** keyword and applies to the subsequent fragments. In the cases where there are multiple **deny** access list entries for the same host but with different Layer 4 ports, a single **deny** access-list entry with the **fragments** keyword for that host is all that needs to be added. Thus all the fragments of a packet are handled in the same manner by the access list.

Packet fragments of IP datagrams are considered individual packets and each counts individually as a packet in access list accounting and access list violation counts.

**Note**

The **fragments** keyword cannot solve all cases involving access lists and IP fragments.

**Fragments and Policy Routing**

Fragmentation and the fragment control feature affect policy routing if the policy routing is based on the **match ip address** command and the access list had entries that match on Layer 4 through 7 information. It is possible that noninitial fragments pass the access list and are policy routed, even if the first fragment was not policy routed or the reverse.

By using the **fragments** keyword in access list entries as described earlier, a better match between the action taken for initial and noninitial fragments can be made and it is more likely policy routing will occur as intended.

**Examples**

In the following example, serial interface 0 is part of a Class B network with the address 128.88.0.0, and the address of the mail host is 128.88.1.2. The **established** keyword is used only for the TCP protocol to indicate an established connection. A match occurs if the TCP datagram has the ACK or RST bits set, which indicates that the packet belongs to an existing connection.

```
access-list 102 permit tcp 0.0.0.0 255.255.255.255 128.88.0.0 0.0.255.255 established
access-list 102 permit tcp 0.0.0.0 255.255.255.255 128.88.1.2 0.0.0.0 eq 25
interface serial 0
 ip access-group 102 in
```

The following example permits Domain Naming System (DNS) packets and ICMP echo and echo reply packets:

```
access-list 102 permit tcp any 128.88.0.0 0.0.255.255 established
access-list 102 permit tcp any host 128.88.1.2 eq smtp
access-list 102 permit tcp any any eq domain
access-list 102 permit udp any any eq domain
access-list 102 permit icmp any any echo
access-list 102 permit icmp any any echo-reply
```

The following examples show how wildcard bits are used to indicate the bits of the prefix or mask that are relevant. Wildcard bits are similar to the bitmasks that are used with normal access lists. Prefix or mask bits corresponding to wildcard bits set to 1 are ignored during comparisons and prefix or mask bits corresponding to wildcard bits set to 0 are used in comparison.

The following example permits 192.108.0.0 255.255.0.0 but denies any more specific routes of 192.108.0.0 (including 192.108.0.0 255.255.255.0):

```
access-list 101 permit ip 192.108.0.0 0.0.0.0 255.255.0.0 0.0.0.0
access-list 101 deny ip 192.108.0.0 0.0.255.255 255.255.0.0 0.0.255.255
```

The following example permits 131.108.0/24 but denies 131.108/16 and all other subnets of 131.108.0.0:

```
access-list 101 permit ip 131.108.0.0 0.0.0.0 255.255.255.0 0.0.0.0
access-list 101 deny ip 131.108.0.0 0.0.255.255 255.255.0.0 0.0.255.255
```

The following example uses a time range to deny HTTP traffic on Monday through Friday from 8:00 a.m. to 6:00 p.m.:

```
time-range no-http
 periodic weekdays 8:00 to 18:00
!
access-list 101 deny tcp any any eq http time-range no-http
!
interface ethernet 0
 ip access-group 101 in
```

#### Related Commands

Command	Description
<a href="#">access-class</a>	Restricts incoming and outgoing connections between a particular vty (into a Cisco device) and the addresses in an access list.
<a href="#">access-list (IP standard)</a>	Defines a standard IP access list.
<a href="#">access-list remark</a>	Writes a helpful comment (remark) for an entry in a numbered IP access list.
<a href="#">clear access-template</a>	Clears a temporary access list entry from a dynamic access list.
<a href="#">deny (IP)</a>	Sets conditions under which a packet does not pass a named access list.
<a href="#">distribute-list in (IP)</a>	Filters networks received in updates.
<a href="#">distribute-list out (IP)</a>	Suppresses networks from being advertised in updates.
<a href="#">ip access-group</a>	Controls access to an interface.
<a href="#">ip access-list</a>	Defines an IP access list by name.
<a href="#">ip access-list log-update</a>	Sets the threshold number of packets that cause a logging message.
<a href="#">ip accounting</a>	Enables IP accounting on an interface.
<a href="#">logging console</a>	Limits messages logged to the console, based on severity.
<a href="#">permit (IP)</a>	Sets conditions under which a packet passes a named access list.
<a href="#">remark</a>	Writes a helpful comment (remark) for an entry in a named IP access list.
<a href="#">show access-lists</a>	Displays the contents of current IP and rate-limit access lists.
<a href="#">show ip access-list</a>	Displays the contents of all current IP access lists.
<a href="#">time-range</a>	Specifies when an access list or other feature is in effect.

## access-list (IP standard)

To define a standard IP access list, use the standard version of the **access-list** command in global configuration mode. To remove a standard access list, use the **no** form of this command.

```
access-list access-list-number {deny | permit} source [source-wildcard] [log]
```

```
no access-list access-list-number
```



### Caution

Enhancements to this command are backward compatible; migrating from releases prior to Cisco IOS Release 10.3 will convert your access lists automatically. However, releases prior to Release 10.3 are not upwardly compatible with these enhancements. Therefore, if you save an access list with these images and then use software prior to Release 10.3, the resulting access list will not be interpreted correctly. **This condition could cause you severe security problems.** Save your old configuration file before booting these images.

### Syntax Description

<i>access-list-number</i>	Number of an access list. This is a decimal number from 1 to 99 or from 1300 to 1999.
<b>deny</b>	Denies access if the conditions are matched.
<b>permit</b>	Permits access if the conditions are matched.
<i>source</i>	Number of the network or host from which the packet is being sent. There are two alternative ways to specify the source: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> </ul>

<i>source-wildcard</i>	<p>(Optional) Wildcard bits to be applied to the source. There are two alternative ways to specify the source wildcard:</p> <ul style="list-style-type: none"> <li>Use a 32-bit quantity in four-part, dotted-decimal format. Place 1s in the bit positions you want to ignore.</li> <li>Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> </ul>
<b>log</b>	<p>(Optional) Causes an informational logging message about the packet that matches the entry to be sent to the console. (The level of messages logged to the console is controlled by the <b>logging console</b> command.)</p> <p>The message includes the access list number, whether the packet was permitted or denied, the source address, and the number of packets. The message is generated for the first packet that matches, and then at 5-minute intervals, including the number of packets permitted or denied in the prior 5-minute interval.</p> <p>Use the <b>ip access-list log-update</b> command to generate the logging messages to appear when the number of matches reaches a configurable threshold (rather than waiting for a 5-minute interval). See the <b>ip access-list log-update</b> command for more information.</p> <p>The logging facility might drop some logging message packets if there are too many to be handled or if there is more than one logging message to be handled in 1 second. This behavior prevents the router from crashing due to too many logging packets. Therefore, the logging facility should not be used as a billing tool or an accurate source of the number of matches to an access list.</p> <p>If you enable CEF and then create an access list that uses the <b>log</b> keyword, the packets that match the access list are not CEF switched. They are fast switched. Logging disables CEF.</p>

**Defaults**

The access list defaults to an implicit deny statement for everything. The access list is always terminated by an implicit deny statement for everything.

**Command Modes**

Global configuration

**Command History**

Release	Modification
10.3	This command was introduced.
11.3(3)T	The <b>log</b> keyword was added.

**Usage Guidelines**

Plan your access conditions carefully and be aware of the implicit deny statement at the end of the access list.

You can use access lists to control the transmission of packets on an interface, control vty access, and restrict the contents of routing updates.

Use the **show access-lists EXEC** command to display the contents of all access lists.



Use the **show ip access-list EXEC** command to display the contents of one access list.

### Examples

The following example of a standard access list allows access for only those hosts on the three specified networks. The wildcard bits apply to the host portions of the network addresses. Any host with a source address that does not match the access list statements will be rejected.

```
access-list 1 permit 192.5.34.0 0.0.0.255
access-list 1 permit 128.88.0.0 0.0.255.255
access-list 1 permit 36.0.0.0 0.255.255.255
! (Note: all other access implicitly denied)
```

The following example of a standard access list allows access for devices with IP addresses in the range from 10.29.2.64 to 10.29.2.127. All packets with a source address not in this range will be rejected.

```
access-list 1 permit 10.29.2.64 0.0.0.63
! (Note: all other access implicitly denied)
```

To specify a large number of individual addresses more easily, you can omit the wildcard if it is all zeros. Thus, the following two configuration commands are identical in effect:

```
access-list 2 permit 36.48.0.3
access-list 2 permit 36.48.0.3 0.0.0.0
```

### Related Commands

Command	Description
<a href="#">access-class</a>	Restricts incoming and outgoing connections between a particular vty (into a Cisco device) and the addresses in an access list.
<a href="#">access-list (IP extended)</a>	Defines an extended IP access list.
<a href="#">access-list remark</a>	Writes a helpful comment (remark) for an entry in a numbered IP access list.
<a href="#">deny (IP)</a>	Sets conditions under which a packet does not pass a named access list.
<a href="#">distribute-list in (IP)</a>	Filters networks received in updates.
<a href="#">distribute-list out (IP)</a>	Suppresses networks from being advertised in updates.
<a href="#">ip access-group</a>	Controls access to an interface.
<a href="#">ip access-list log-update</a>	Sets the threshold number of packets that cause a logging message.
<a href="#">logging console</a>	Limits messages logged to the console based on severity.
<a href="#">permit (IP)</a>	Sets conditions under which a packet passes a named access list.
<a href="#">remark (IP)</a>	Writes a helpful comment (remark) for an entry in a named IP access list.
<a href="#">show access-lists</a>	Displays the contents of current IP and rate-limit access lists.
<a href="#">show ip access-list</a>	Displays the contents of all current IP access lists.

# access-list compiled

To enable the Turbo Access Control Lists (Turbo ACL) feature, use the **access-list compiled** command in global configuration mode. To disable the Turbo ACL feature, use the **no** form of this command.

**access-list compiled**

**no access-list compiled**

**Syntax Description** This command has no arguments or keywords.

**Defaults** Disabled

**Command Modes** Global configuration

## Command History

Release	Modification
12.0(6)S	This command was introduced.
12.1(1)E	This command was introduced for Cisco 7200 series routers on Release 12.1 E.
12.1(5)T	This command was integrated into Cisco IOS Release 12.1(5)T.

## Usage Guidelines

By default, the Turbo ACL feature is disabled. When Turbo ACL is disabled, normal ACL processing is enabled, and no ACL acceleration occurs.

When the Turbo ACL feature is enabled using the **access-list compiled** command, the ACLs in the configuration are scanned and, if suitable, compiled for Turbo ACL acceleration. This scanning and compilation may take a few seconds when the system is processing large and complex ACLs, or when the system is processing a configuration that contains a large number of ACLs.

Any configuration change to an ACL that is being accelerated, such as the addition of new ACL entries or the deletion of the ACL, triggers a recompilation of that ACL.

When Turbo ACL tables are being built (or rebuilt) for a particular ACL, the normal sequential ACL search is used until the new tables are ready for installation.

## Examples

The following example enables the Turbo ACL feature:

```
access-list compiled
```

# access-list remark

To write a helpful comment (remark) for an entry in a numbered IP access list, use the **access-list remark** command in global configuration mode. To remove the remark, use the **no** form of this command.

**access-list** *access-list-number* **remark** *remark*

**no access-list** *access-list-number* **remark** *remark*

## Syntax Description

<i>access-list-number</i>	Number of an IP access list.
<i>remark</i>	Comment that describes the access list entry, up to 100 characters long.

## Defaults

The access list entries have no remarks.

## Command Modes

Global configuration

## Command History

Release	Modification
12.0(2)T	This command was introduced.

## Usage Guidelines

The remark can be up to 100 characters long; anything longer is truncated.

If you want to write a comment about an entry in a named access list, use the **remark** command.

## Examples

In the following example, the workstation belonging to Jones is allowed access, and the workstation belonging to Smith is not allowed access:

```
access-list 1 remark Permit only Jones workstation through
access-list 1 permit 171.69.2.88
access-list 1 remark Do not allow Smith workstation through
access-list 1 deny 171.69.3.13
```

## Related Commands

Command	Description
<a href="#">access-list (IP extended)</a>	Defines an extended IP access list.
<a href="#">access-list (IP standard)</a>	Defines a standard IP access list.
<a href="#">ip access-list</a>	Defines an IP access list by name.
<b>remark</b>	Writes a helpful comment (remark) for an entry in a named IP access list.

# clear access-list counters

To clear the counters of an access list, use the **clear access-list counters** command in EXEC mode.

**clear access-list counters** {*access-list-number* | *access-list-name*}

Syntax Description		
	<i>access-list-number</i>	Access list number of the access list for which to clear the counters.
	<i>access-list-name</i>	Name of an IP access list. The name cannot contain a space or quotation mark, and must begin with an alphabetic character to avoid ambiguity with numbered access lists.

**Command Modes** EXEC

Command History	Release	Modification
	11.0	This command was introduced.

**Usage Guidelines** Some access lists keep counters that count the number of packets that pass each line of an access list. The **show access-lists** command displays the counters as a number of matches. Use the **clear access-list counters** command to restart the counters for a particular access list to 0.

**Examples** The following example clears the counters for access list 101:

```
Router> clear access-list counters 101
```

Related Commands	Command	Description
	<b>show access-lists</b>	Displays the contents of current IP and rate-limit access lists.

# clear ip accounting

To clear the active or checkpointed database when IP accounting is enabled, use the **clear ip accounting** command in EXEC mode.

**clear ip accounting [checkpoint]**

<b>Syntax Description</b>	<b>checkpoint</b>	(Optional) Clears the checkpointed database.
---------------------------	-------------------	--

<b>Command Modes</b>	EXEC
----------------------	------

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	10.0	This command was introduced.

<b>Usage Guidelines</b>	You can also clear the checkpointed database by issuing the <b>clear ip accounting</b> command twice in succession.
-------------------------	---

<b>Examples</b>	The following example clears the active database when IP accounting is enabled:
-----------------	---

```
Router> clear ip accounting
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<a href="#">ip accounting</a>	Enables IP accounting on an interface.
	<a href="#">ip accounting-list</a>	Defines filters to control the hosts for which IP accounting information is kept.
	<a href="#">ip accounting-threshold</a>	Sets the maximum number of accounting entries to be created.
	<a href="#">ip accounting-transits</a>	Controls the number of transit records that are stored in the IP accounting database.
	<b>show ip accounting</b>	Displays the active accounting or checkpointed database or displays access list violations.

# clear ip drp

To clear all statistics being collected on Director Response Protocol (DRP) requests and replies, use the **clear ip drp** command in EXEC mode.

**clear ip drp**

**Syntax Description** This command has no arguments or keywords.

**Command Modes** EXEC

Command History	Release	Modification
	11.2 F	This command was introduced.

**Examples** The following example clears all DRP statistics:

```
Router> clear ip drp
```

Related Commands	Command	Description
	<a href="#">ip drp access-group</a>	Controls the sources of DRP queries to the DRP Server Agent.
	<a href="#">ip drp authentication key-chain</a>	Configures authentication on the DRP Server Agent for DistributedDirector.

# clear tcp statistics

To clear TCP statistics, use the **clear tcp statistics** command in privileged EXEC mode.

**clear tcp statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Command Modes** Privileged EXEC

---

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	11.3	This command was introduced.

---

---

**Examples** The following example clears all TCP statistics:

```
Router# clear tcp statistics
```

---

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<b>show tcp statistics</b>	Displays TCP statistics.

---

# deny (IP)

To set conditions for a named IP access list, use the **deny** command in access-list configuration mode. To remove a deny condition from an access list, use the **no** form of this command.

```
deny source [source-wildcard]
```

```
no deny source [source-wildcard]
```

```
deny protocol source source-wildcard destination destination-wildcard [precedence precedence] |  
[tos tos] [log] [time-range time-range-name] [fragments]
```

```
no deny protocol source source-wildcard destination destination-wildcard
```

## Internet Control Message Protocol (ICMP)

For ICMP, you can also use the following syntax:

```
deny icmp source source-wildcard destination destination-wildcard [icmp-type [icmp-code] |  
icmp-message] [precedence precedence] [tos tos] [log] [time-range time-range-name]  
[fragments]
```

## Internet Group Management Protocol (IGMP)

For IGMP, you can also use the following syntax:

```
deny igmp source source-wildcard destination destination-wildcard [igmp-type]  
[precedence precedence] [tos tos] [log] [time-range time-range-name] [fragments]
```

## Transmission Control Protocol (TCP)

For TCP, you can also use the following syntax:

```
deny tcp source source-wildcard [operator port [port]] destination destination-wildcard  
[operator [port]] [established] [precedence precedence] [tos tos] [log]  
[time-range time-range-name] [fragments]
```

## User Datagram Protocol (UDP)

For UDP, you can also use the following syntax:

```
deny udp source source-wildcard [operator port [port]] destination destination-wildcard  
[operator [port]] [precedence precedence] [tos tos] [log] [time-range time-range-name]  
[fragments]
```



Syntax Description	
<i>source</i>	<p>Number of the network or host from which the packet is being sent. There are three alternative ways to specify the source:</p> <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host source</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of <i>source</i> 0.0.0.0.</li> </ul>
<i>source-wildcard</i>	<p>Wildcard bits to be applied to the source. There are three alternative ways to specify the source wildcard:</p> <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted decimal format. Place 1s in the bit positions you want to ignore.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host source</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of <i>source</i> 0.0.0.0.</li> </ul>
<i>protocol</i>	<p>Name or number of an Internet protocol. It can be one of the keywords <b>eigrp</b>, <b>gre</b>, <b>icmp</b>, <b>igmp</b>, <b>igrp</b>, <b>ip</b>, <b>ipinip</b>, <b>nos</b>, <b>ospf</b>, <b>tcp</b>, or <b>udp</b>, or an integer in the range from 0 to 255 representing an Internet protocol number. To match any Internet protocol (including ICMP, TCP, and UDP), use the <b>ip</b> keyword. Some protocols allow further qualifiers described later.</p>
<i>destination</i>	<p>Number of the network or host to which the packet is being sent. There are three alternative ways to specify the destination:</p> <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for the <i>destination</i> and <i>destination-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host destination</b> as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of <i>destination</i> 0.0.0.0.</li> </ul>
<i>destination-wildcard</i>	<p>Wildcard bits to be applied to the destination. There are three alternative ways to specify the destination wildcard:</p> <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted decimal format. Place 1s in the bit positions you want to ignore.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host destination</b> as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of <i>destination</i> 0.0.0.0.</li> </ul>
<b>precedence</b> <i>precedence</i>	<p>(Optional) Packets can be filtered by precedence level, as specified by a number from 0 to 7 or by name as listed in the section “Usage Guidelines.”</p>
<b>tos</b> <i>tos</i>	<p>(Optional) Packets can be filtered by type of service (ToS) level, as specified by a number from 0 to 15, or by name as listed in the section “Usage Guidelines” of the <b>access-list</b> (IP extended) command.</p>

<b>log</b>	<p>(Optional) Causes an informational logging message about the packet that matches the entry to be sent to the console. (The level of messages logged to the console is controlled by the <b>logging console</b> command.)</p> <p>The message includes the access list number, whether the packet was permitted or denied; the protocol, whether it was TCP, UDP, ICMP, or a number; and, if appropriate, the source and destination addresses and source and destination port numbers. The message is generated for the first packet that matches, and then at 5-minute intervals, including the number of packets permitted or denied in the prior 5-minute interval.</p> <p>Use the <b>ip access-list log-update</b> command to generate logging messages when the number of matches reaches a configurable threshold (rather than waiting for a 5-minute interval). See the <b>ip access-list log-update</b> command for more information.</p> <p>The logging facility might drop some logging message packets if there are too many to be handled or if there is more than one logging message to be handled in 1 second. This behavior prevents the router from crashing due to too many logging packets. Therefore, the logging facility should not be used as a billing tool or an accurate source of the number of matches to an access list.</p> <p>If you enable CEF and then create an access list that uses the <b>log</b> keyword, the packets that match the access list are not CEF switched. They are fast switched. Logging disables CEF.</p>
<b>time-range</b> <i>time-range-name</i>	<p>(Optional) Name of the time range that applies to this <b>deny</b> statement. The name of the time range and its restrictions are specified by the <b>time-range</b> and <b>absolute</b> or <b>periodic</b> commands, respectively.</p>
<i>icmp-type</i>	<p>(Optional) ICMP packets can be filtered by ICMP message type. The type is a number from 0 to 255.</p>
<i>icmp-code</i>	<p>(Optional) ICMP packets that are filtered by ICMP message type can also be filtered by the ICMP message code. The code is a number from 0 to 255.</p>
<i>icmp-message</i>	<p>(Optional) ICMP packets can be filtered by an ICMP message type name or ICMP message type and code name. The possible names are listed in the section “Usage Guidelines” of the <b>access-list (IP extended)</b> command.</p>
<i>igmp-type</i>	<p>(Optional) IGMP packets can be filtered by IGMP message type or message name. A message type is a number from 0 to 15. IGMP message names are listed in the section “Usage Guidelines” of the <b>access-list (IP extended)</b> command.</p>
<i>operator</i>	<p>(Optional) Compares source or destination ports. Possible operands include <b>lt</b> (less than), <b>gt</b> (greater than), <b>eq</b> (equal), <b>neq</b> (not equal), and <b>range</b> (inclusive range).</p> <p>If the operator is positioned after the <i>source</i> and <i>source-wildcard</i>, it must match the source port.</p> <p>If the operator is positioned after the <i>destination</i> and <i>destination-wildcard</i>, it must match the destination port.</p> <p>The <b>range</b> operator requires two port numbers. All other operators require one port number.</p>

<i>port</i>	(Optional) The decimal number or name of a TCP or UDP port. A port number is a number from 0 to 65535. TCP and UDP port names are listed in the section “Usage Guidelines” of the <b>access-list</b> (IP extended) command.  TCP port names can only be used when filtering TCP. UDP port names can only be used when filtering UDP.
<b>established</b>	(Optional) For the TCP protocol only: Indicates an established connection. A match occurs if the TCP datagram has the ACK or RST bits set. The nonmatching case is that of the initial TCP datagram to form a connection.
<b>fragments</b>	(Optional) The access list entry applies to noninitial fragments of packets; the fragment is either permitted or denied accordingly. For more details about the <b>fragments</b> keyword, see the “ <a href="#">Access List Processing of Fragments</a> ” and “ <a href="#">Fragments and Policy Routing</a> ” sections in the “Usage Guidelines” section.

**Defaults**

There is no specific condition under which a packet is denied passing the named access list.

**Command Modes**

Access-list configuration

**Command History**

Release	Modification
11.2	This command was introduced.
12.0(1)T	The <b>time-range</b> <i>time-range-name</i> keyword and argument were added.
12.0(11) and 12.1(2)	The <b>fragments</b> keyword was added.



**Usage Guidelines**

Use this command following the **ip access-list** command to specify conditions under which a packet cannot pass the named access list.

The **time-range** option allows you to identify a time range by name. The **time-range**, **absolute**, and **periodic** commands specify when this **deny** statement is in effect.

### Access List Processing of Fragments

The behavior of access-list entries regarding the use or lack of the **fragments** keyword can be summarized as follows:

If the Access-List Entry has...	Then..
...no <b>fragments</b> keyword (the default behavior), and assuming all of the access-list entry information matches,	<p>For an access-list entry containing only Layer 3 information:</p> <ul style="list-style-type: none"> <li>• The entry is applied to nonfragmented packets, initial fragments and noninitial fragments.</li> </ul> <p>For an access list entry containing Layer 3 and Layer 4 information:</p> <ul style="list-style-type: none"> <li>• The entry is applied to nonfragmented packets and initial fragments.               <ul style="list-style-type: none"> <li>– If the entry is a <b>permit</b> statement, the packet or fragment is permitted.</li> <li>– If the entry is a <b>deny</b> statement, the packet or fragment is denied.</li> </ul> </li> <li>• The entry is also applied to noninitial fragments in the following manner. Because noninitial fragments contain only Layer 3 information, only the Layer 3 portion of an access-list entry can be applied. If the Layer 3 portion of the access-list entry matches, and               <ul style="list-style-type: none"> <li>– If the entry is a <b>permit</b> statement, the noninitial fragment is permitted.</li> <li>– If the entry is a <b>deny</b> statement, the next access-list entry is processed.</li> </ul> </li> </ul> <p> <b>Note</b> The <b>deny</b> statements are handled differently for noninitial fragments versus nonfragmented or initial fragments.</p>
...the <b>fragments</b> keyword, and assuming all of the access-list entry information matches,	<p> <b>Note</b> The access-list entry is applied only to noninitial fragments. The <b>fragments</b> keyword cannot be configured for an access-list entry that contains any Layer 4 information.</p>

Be aware that you should not simply add the **fragments** keyword to every access list entry because the first fragment of the IP packet is considered a nonfragment and is treated independently of the subsequent fragments. An initial fragment will not match an access list **permit** or **deny** entry that contains the **fragments** keyword, the packet is compared to the next access list entry, and so on, until it is either permitted or denied by an access list entry that does not contain the **fragments** keyword. Therefore, you may need two access list entries for every **deny** entry. The first **deny** entry of the pair will not include the **fragments** keyword, and applies to the initial fragment. The second **deny** entry of the pair will include the **fragments** keyword and applies to the subsequent fragments. In the cases where

there are multiple **deny** access list entries for the same host but with different Layer 4 ports, a single **deny** access-list entry with the **fragments** keyword for that host is all that needs to be added. Thus all the fragments of a packet are handled in the same manner by the access list.

Packet fragments of IP datagrams are considered individual packets and each counts individually as a packet in access list accounting and access list violation counts.

**Note**

The **fragments** keyword cannot solve all cases involving access lists and IP fragments.

**Fragments and Policy Routing**

Fragmentation and the fragment control feature affect policy routing if the policy routing is based on the **match ip address** command and the access list had entries that match on Layer 4 through 7 information. It is possible that noninitial fragments pass the access list and are policy routed, even if the first fragment was not policy routed or the reverse.

By using the **fragments** keyword in access list entries as described earlier, a better match between the action taken for initial and noninitial fragments can be made and it is more likely policy routing will occur as intended.

**Examples**

The following example sets a deny condition for a standard access list named Internetfilter:

```
ip access-list standard Internetfilter
deny 192.5.34.0 0.0.0.255
permit 128.88.0.0 0.0.255.255
permit 36.0.0.0 0.255.255.255
! (Note: all other access implicitly denied)
```

The following example denies HTTP traffic on Monday through Friday from 8:00 a.m. to 6:00 p.m.:

```
time-range no-http
periodic weekdays 8:00 to 18:00
!
ip access-list extended strict
deny tcp any any eq http time-range no-http
!
interface ethernet 0
ip access-group strict in
```

**Related Commands**

Command	Description
<a href="#">access-list (IP extended)</a>	Defines an extended IP access list.
<a href="#">access-list (IP standard)</a>	Defines a standard IP access list.
<a href="#">ip access-group</a>	Controls access to an interface.
<a href="#">ip access-list</a>	Defines an IP access list by name.
<a href="#">ip access-list log-update</a>	Sets the threshold number of packets that cause a logging message.
<a href="#">permit (IP)</a>	Sets conditions under which a packet passes a named IP access list.
<a href="#">remark</a>	Writes a helpful comment (remark) for an entry in a named IP access list.
<a href="#">show ip access-list</a>	Displays the contents of all current IP access lists.
<a href="#">time-range</a>	Specifies when an access list or other feature is in effect.

# dynamic

To define a named dynamic IP access list, use the **dynamic** access-list configuration command. To remove the access lists, use the **no** form of this command.

```
dynamic dynamic-name [timeout minutes] {deny | permit} protocol source source-wildcard
destination destination-wildcard [precedence precedence] [tos tos] [log] [fragments]
```

```
no dynamic dynamic-name
```

## Internet Control Message Protocol (ICMP)

For ICMP, you can also use the following syntax:

```
dynamic dynamic-name [timeout minutes] {deny | permit} icmp source source-wildcard
destination destination-wildcard [icmp-type [icmp-code] | icmp-message]
[precedence precedence] [tos tos] [log] [fragments]
```

## Internet Group Management Protocol (IGMP)

For IGMP, you can also use the following syntax:

```
dynamic dynamic-name [timeout minutes] {deny | permit} igmp source source-wildcard
destination destination-wildcard [igmp-type] [precedence precedence] [tos tos] [log]
[fragments]
```

## Transmission Control Protocol (TCP)

For TCP, you can also use the following syntax:

```
dynamic dynamic-name [timeout minutes] {deny | permit} tcp source source-wildcard
[operator [port]] destination destination-wildcard [operator [port]] [established] [precedence
precedence] [tos tos] [log] [fragments]
```

## User Datagram Protocol (UDP)

For UDP, you can also use the following syntax:

```
dynamic dynamic-name [timeout minutes] {deny | permit} udp source source-wildcard
[operator [port]] destination destination-wildcard [operator [port]] [precedence precedence]
[tos tos] [log] [fragments]
```



### Caution

Named IP access lists will not be recognized by any software release prior to Cisco IOS Release 11.2.

### Syntax Description

<i>dynamic-name</i>	Identifies this access list as a dynamic access list. Refer to lock-and-key access documented in the “Configuring Lock-and-Key Security (Dynamic Access Lists)” chapter in the <i>Cisco IOS Security Configuration Guide</i> .
<b>timeout</b> <i>minutes</i>	(Optional) Specifies the absolute length of time (in minutes) that a temporary access list entry can remain in a dynamic access list. The default is an infinite length of time and allows an entry to remain permanently. Refer to lock-and-key access documented in the “Configuring Lock-and-Key Security (Dynamic Access Lists)” chapter in the <i>Cisco IOS Security Configuration Guide</i> .

<b>deny</b>	Denies access if the conditions are matched.
<b>permit</b>	Permits access if the conditions are matched.
<i>protocol</i>	Name or number of an Internet protocol. It can be one of the keywords <b>eigrp</b> , <b>gre</b> , <b>icmp</b> , <b>igmp</b> , <b>igrp</b> , <b>ip</b> , <b>ipinip</b> , <b>nos</b> , <b>ospf</b> , <b>tcp</b> , or <b>udp</b> , or an integer in the range from 0 to 255 representing an Internet protocol number. To match any Internet protocol (including ICMP, TCP, and UDP), use the <b>ip</b> keyword. Some protocols allow further qualifiers described later.
<i>source</i>	Number of the network or host from which the packet is being sent. There are three alternative ways to specify the source: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host source</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of <i>source</i> 0.0.0.0.</li> </ul>
<i>source-wildcard</i>	Wildcard bits to be applied to source. There are three alternative ways to specify the source wildcard: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted decimal format. Place 1s in the bit positions you want to ignore.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host source</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of <i>source</i> 0.0.0.0.</li> </ul>
<i>destination</i>	Number of the network or host to which the packet is being sent. There are three alternative ways to specify the destination: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted decimal format.</li> <li>• Use the <b>any</b> keyword as an abbreviation for the <i>destination</i> and <i>destination-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host destination</b> as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of <i>destination</i> 0.0.0.0.</li> </ul>
<i>destination-wildcard</i>	Wildcard bits to be applied to the destination. There are three alternative ways to specify the destination wildcard: <ul style="list-style-type: none"> <li>• Use a 32-bit quantity in four-part, dotted-decimal format. Place 1s in the bit positions you want to ignore.</li> <li>• Use the <b>any</b> keyword as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host destination</b> as an abbreviation for a <i>destination</i> and <i>destination-wildcard</i> of <i>destination</i> 0.0.0.0.</li> </ul>
<b>precedence</b> <i>precedence</i>	(Optional) Packets can be filtered by precedence level, as specified by a number from 0 to 7, or by name as listed in the section “Usage Guidelines.”
<b>tos tos</b>	(Optional) Packets can be filtered by type of service (ToS) level, as specified by a number from 0 to 15, or by name as listed in the section “Usage Guidelines.”

<b>log</b>	<p>(Optional) Causes an informational logging message about the packet that matches the entry to be sent to the console. (The level of messages logged to the console is controlled by the <b>logging console</b> command.)</p> <p>The message includes the access list number, whether the packet was permitted or denied; the protocol, whether it was TCP, UDP, ICMP, or a number; and, if appropriate, the source and destination addresses and source and destination port numbers. The message is generated for the first packet that matches, and then at 5-minute intervals, including the number of packets permitted or denied in the prior 5-minute interval.</p> <p>Use the <b>ip access-list log-update</b> command to generate logging messages when the number of matches reaches a configurable threshold (rather than waiting for a 5-minute interval). See the <b>ip access-list log-update</b> command for more information.</p> <p>The logging facility might drop some logging message packets if there are too many to be handled or if there is more than one logging message to be handled in 1 second. This behavior prevents the router from crashing due to too many logging packets. Therefore, the logging facility should not be used as a billing tool or an accurate source of the number of matches to an access list.</p>
<i>icmp-type</i>	(Optional) ICMP packets can be filtered by ICMP message type. The type is a number from 0 to 255.
<i>icmp-code</i>	(Optional) ICMP packets that are filtered by ICMP message type can also be filtered by the ICMP message code. The code is a number from 0 to 255.
<i>icmp-message</i>	(Optional) ICMP packets can be filtered by an ICMP message type name or ICMP message type and code name. The possible names are found in the section “Usage Guidelines.”
<i>igmp-type</i>	(Optional) IGMP packets can be filtered by IGMP message type or message name. A message type is a number from 0 to 15. IGMP message names are listed in the section “Usage Guidelines.”
<i>operator</i>	<p>(Optional) Compares source or destination ports. Possible operands include <b>lt</b> (less than), <b>gt</b> (greater than), <b>eq</b> (equal), <b>neq</b> (not equal), and <b>range</b> (inclusive range).</p> <p>If the operator is positioned after the <i>source</i> and <i>source-wildcard</i>, it must match the source port.</p> <p>If the operator is positioned after the <i>destination</i> and <i>destination-wildcard</i>, it must match the destination port.</p> <p>The <b>range</b> operator requires two port numbers. All other operators require one port number.</p>
<i>port</i>	(Optional) The decimal number or name of a TCP or UDP port. A port number is a number from 0 to 65535. TCP and UDP port names are listed in the section “Usage Guidelines” of the <b>access-list</b> (IP extended) command. TCP port names can only be used when filtering TCP. UDP port names can only be used when filtering UDP.



<b>established</b>	(Optional) For the TCP protocol only: Indicates an established connection. A match occurs if the TCP datagram has the ACK or RST bits set. The nonmatching case is that of the initial TCP datagram to form a connection.
<b>fragments</b>	(Optional) The access list entry applies to noninitial fragments of packets; the fragment is either permitted or denied accordingly. For more details about the <b>fragments</b> keyword, see the “ <a href="#">Access List Processing of Fragments</a> ” and “ <a href="#">Fragments and Policy Routing</a> ” sections in the “Usage Guidelines” section.

**Defaults**

An extended access list defaults to a list that denies everything. An extended access list is terminated by an implicit deny statement.

**Command Modes**

Access-list configuration

**Command History**

Release	Modification
11.2	This command was introduced.
12.0(11) and 12.1(2)	The <b>fragments</b> keyword was added.

**Usage Guidelines**

You can use named access lists to control the transmission of packets on an interface and restrict contents of routing updates. The Cisco IOS software stops checking the extended access list after a match occurs. Fragmented IP packets, other than the initial fragment, are immediately accepted by any extended IP access list. Extended access lists used to control vty access or restrict the contents of routing updates must not match against the TCP source port, the ToS value, or the precedence of the packet.

**Note**

After an access list is created initially, any subsequent additions (possibly entered from the terminal) are placed at the end of the list. In other words, you cannot selectively add or remove access list command lines from a specific access list.

The following is a list of precedence names:

- **critical**
- **flash**
- **flash-override**
- **immediate**
- **internet**
- **network**
- **priority**
- **routine**

The following is a list of ToS names:

- **max-reliability**
- **max-throughput**

- **min-delay**
- **min-monetary-cost**
- **normal**

The following is a list of ICMP message type names and ICMP message type and code names:

- **administratively-prohibited**
- **alternate-address**
- **conversion-error**
- **dod-host-prohibited**
- **dod-net-prohibited**
- **echo**
- **echo-reply**
- **general-parameter-problem**
- **host-isolated**
- **host-precedence-unreachable**
- **host-redirect**
- **host-tos-redirect**
- **host-tos-unreachable**
- **host-unknown**
- **host-unreachable**
- **information-reply**
- **information-request**
- **mask-reply**
- **mask-request**
- **mobile-redirect**
- **net-redirect**
- **net-tos-redirect**
- **net-tos-unreachable**
- **net-unreachable**
- **network-unknown**
- **no-room-for-option**
- **option-missing**
- **packet-too-big**
- **parameter-problem**
- **port-unreachable**
- **precedence-unreachable**
- **protocol-unreachable**
- **reassembly-timeout**
- **redirect**

- **router-advertisement**
- **router-solicitation**
- **source-quench**
- **source-route-failed**
- **time-exceeded**
- **timestamp-reply**
- **timestamp-request**
- **traceroute**
- **ttl-exceeded**
- **unreachable**

The following is a list of IGMP message names:

- **dvmrp**
- **host-query**
- **host-report**
- **pim**
- **trace**

The following is a list of TCP port names that can be used instead of port numbers. Refer to the current assigned numbers RFC to find a reference to these protocols. Port numbers corresponding to these protocols can also be found if you type a **?** in the place of a port number.

- **bgp**
- **chargen**
- **daytime**
- **discard**
- **domain**
- **echo**
- **finger**
- **ftp**
- **ftp-data**
- **gopher**
- **hostname**
- **irc**
- **klogin**
- **kshell**
- **lpd**
- **nntp**
- **pop2**
- **pop3**
- **smtp**



- **sunrpc**
- **syslog**
- **tacacs-ds**
- **talk**
- **telnet**
- **time**
- **uucp**
- **whois**
- **www**

The following is a list of UDP port names that can be used instead of port numbers. Refer to the current assigned numbers RFC to find a reference to these protocols. Port numbers corresponding to these protocols can also be found if you type a **?** in the place of a port number.

- **biff**
- **bootpc**
- **bootps**
- **discard**
- **dns**
- **dnsix**
- **echo**
- **mobile-ip**
- **nameserver**
- **netbios-dgm**
- **netbios-ns**
- **ntp**
- **rip**
- **snmp**
- **snmptrap**
- **sunrpc**
- **syslog**
- **tacacs-ds**
- **talk**
- **tftp**
- **time**
- **who**
- **xdmcp**

### Access List Processing of Fragments

The behavior of access-list entries regarding the use or lack of the **fragments** keyword can be summarized as follows:

If the Access-List Entry has...	Then..
<p>...no <b>fragments</b> keyword (the default behavior), and assuming all of the access-list entry information matches,</p>	<p>For an access-list entry containing only Layer 3 information:</p> <ul style="list-style-type: none"> <li>• The entry is applied to nonfragmented packets, initial fragments and noninitial fragments.</li> </ul> <p>For an access list entry containing Layer 3 and Layer 4 information:</p> <ul style="list-style-type: none"> <li>• The entry is applied to nonfragmented packets and initial fragments.               <ul style="list-style-type: none"> <li>– If the entry is a <b>permit</b> statement, the packet or fragment is permitted.</li> <li>– If the entry is a <b>deny</b> statement, the packet or fragment is denied.</li> </ul> </li> <li>• The entry is also applied to noninitial fragments in the following manner. Because noninitial fragments contain only Layer 3 information, only the Layer 3 portion of an access-list entry can be applied. If the Layer 3 portion of the access-list entry matches, and               <ul style="list-style-type: none"> <li>– If the entry is a <b>permit</b> statement, the noninitial fragment is permitted.</li> <li>– If the entry is a <b>deny</b> statement, the next access-list entry is processed.</li> </ul> </li> </ul> <p> <b>Note</b> The <b>deny</b> statements are handled differently for noninitial fragments versus nonfragmented or initial fragments.</p>
<p>...the <b>fragments</b> keyword, and assuming all of the access-list entry information matches,</p>	<p> <b>Note</b> The access-list entry is applied only to noninitial fragments. The <b>fragments</b> keyword cannot be configured for an access-list entry that contains any Layer 4 information.</p>

Be aware that you should not simply add the **fragments** keyword to every access list entry because the first fragment of the IP packet is considered a nonfragment and is treated independently of the subsequent fragments. An initial fragment will not match an access list **permit** or **deny** entry that contains the **fragments** keyword, the packet is compared to the next access list entry, and so on, until it is either permitted or denied by an access list entry that does not contain the **fragments** keyword. Therefore, you may need two access list entries for every **deny** entry. The first **deny** entry of the pair will not include the **fragments** keyword, and applies to the initial fragment. The second **deny** entry of the pair will include the **fragments** keyword and applies to the subsequent fragments. In the cases where

there are multiple **deny** access list entries for the same host but with different Layer 4 ports, a single **deny** access-list entry with the **fragments** keyword for that host is all that needs to be added. Thus all the fragments of a packet are handled in the same manner by the access list.

Packet fragments of IP datagrams are considered individual packets and each counts individually as a packet in access list accounting and access list violation counts.

**Note**

The **fragments** keyword cannot solve all cases involving access lists and IP fragments.

**Fragments and Policy Routing**

Fragmentation and the fragment control feature affect policy routing if the policy routing is based on the **match ip address** command and the access list had entries that match on Layer 4 through 7 information. It is possible that noninitial fragments pass the access list and are policy routed, even if the first fragment was not policy routed or the reverse.

By using the **fragments** keyword in access list entries as described earlier, a better match between the action taken for initial and noninitial fragments can be made and it is more likely policy routing will occur as intended.

**Examples**

The following example defines a dynamic access list named washington:

```
ip access-group washington in
!
ip access-list extended washington
dynamic testlist timeout 5
permit ip any any
permit tcp any host 185.302.21.2 eq 23
```

**Related Commands**

Command	Description
<b>clear access-template</b>	Clears a temporary access list entry from a dynamic access list manually.
<b>distribute-list in (IP)</b>	Filters networks received in updates.
<b>distribute-list out (IP)</b>	Suppresses networks from being advertised in updates.
<b>ip access-group</b>	Controls access to an interface.
<b>ip access-list</b>	Defines an IP access list by name.
<b>ip access-list log-update</b>	Sets the threshold number of packets that cause a logging message.
<b>logging console</b>	Limits messages logged to the console based on severity.
<b>show access-lists</b>	Displays the contents of current IP and rate-limit access lists.
<b>show ip access-list</b>	Displays the contents of all current IP access lists.

# forwarding-agent

To specify the port on which the Forwarding Agent will listen for wildcard and fixed affinities, use the **forwarding-agent** command in CASA-port configuration mode. To disable listening on that port, use the **no** form of the command.

**forwarding-agent** *port-number* [*password* [*timeout*]]

**no forwarding-agent**

## Syntax Description

<i>port-number</i>	Port numbers on which the Forwarding Agent will listen for wildcards broadcast from the services manager. This must match the port number defined on the services manager.
<i>password</i>	(Optional) Text password used for generating the MD5 digest.
<i>timeout</i>	(Optional) Duration (in seconds) during which the Forwarding Agent will accept the new and old password. Valid range is from 0 to 3600 seconds. The default is 180 seconds.

## Defaults

The default password timeout is 180 seconds.  
The default port for the services manager is 1637.

## Command Modes

CASA-port configuration

## Command History

Release	Modification
12.0(5)T	This command was introduced.

## Examples

The following example specifies that the Forwarding Agent will listen for wildcard and fixed affinities on port 1637:

```
forwarding-agent 1637
```

## Related Commands

Command	Description
<b>show ip casa oper</b>	Displays operational information about the Forwarding Agent.

# ip access-group

To control access to an interface, use the **ip access-group** command in interface configuration mode. To remove the specified access group, use the **no** form of this command.

```
ip access-group {access-list-number | access-list-name} {in | out}
```

```
no ip access-group {access-list-number | access-list-name} {in | out}
```

## Syntax Description

<i>access-list-number</i>	Number of an access list. This is a decimal number from 1 to 199 or from 1300 to 2699.
<i>access-list-name</i>	Name of an IP access list as specified by an <b>ip access-list</b> command.
<b>in</b>	Filters on inbound packets.
<b>out</b>	Filters on outbound packets.

## Defaults

No access list is applied to the interface.

## Command Modes

Interface configuration

## Command History

Release	Modification
10.0	This command was introduced.
11.2	The <i>access-list-name</i> argument was added.

## Usage Guidelines

Access lists are applied on either outbound or inbound interfaces. For standard inbound access lists, after receiving a packet, the Cisco IOS software checks the source address of the packet against the access list. For extended access lists, the router also checks the destination access list. If the access list permits the address, the software continues to process the packet. If the access list rejects the address, the software discards the packet and returns an ICMP host unreachable message.

For standard outbound access lists, after receiving and routing a packet to a controlled interface, the software checks the source address of the packet against the access list. For extended access lists, the router also checks the destination access list. If the access list permits the address, the software sends the packet. If the access list rejects the address, the software discards the packet and returns an ICMP host unreachable message.

If the specified access list does not exist, all packets are passed.

When you enable outbound access lists, you automatically disable autonomous switching for that interface. When you enable input access lists on any CBus or CxBus interface, you automatically disable autonomous switching for all interfaces (with one exception—an SSE configured with simple access lists can still switch packets, on output only).



**Examples**

The following example applies list 101 on packets outbound from Ethernet interface 0:

```
interface ethernet 0
 ip access-group 101 out
```

**Related Commands**

Command	Description
<a href="#">access-list (IP extended)</a>	Defines an extended IP access list.
<a href="#">access-list (IP standard)</a>	Defines a standard IP access list.
<a href="#">ip access-list</a>	Defines an IP access list by name.
<a href="#">show access-lists</a>	Displays the contents of current IP and rate-limit access lists.

# ip access-list

To define an IP access list by name, use the **ip access-list** command in global configuration mode. To remove a named IP access list, use the **no** form of this command.

**ip access-list** { **standard** | **extended** } *access-list-name*

**no ip access-list** { **standard** | **extended** } *access-list-name*



## Caution

Named access lists will not be recognized by any software release prior to Cisco IOS Release 11.2.

## Syntax Description

<b>standard</b>	Specifies a standard IP access list.
<b>extended</b>	Specifies an extended IP access list.
<i>access-list-name</i>	Name of the access list. Names cannot contain a space or quotation mark, and must begin with an alphabetic character to prevent ambiguity with numbered access lists.

## Defaults

No named IP access list is defined.

## Command Modes

Global configuration

## Command History

Release	Modification
11.2	This command was introduced.

## Usage Guidelines

Use this command to configure a named IP access list as opposed to a numbered IP access list. This command will take you into access-list configuration mode, where you must define the denied or permitted access conditions with the **deny** and **permit** commands.

Specifying the **standard** or **extended** keyword with the **ip access-list** command determines the prompt you get when you enter access-list configuration mode.

Use the **ip access-group** command to apply the access list to an interface.

Named access lists are not compatible with Cisco IOS releases prior to Release 11.2.

## Examples

The following example defines a standard access list named Internetfilter:

```
ip access-list standard Internetfilter
 permit 192.5.34.0 0.0.0.255
 permit 128.88.0.0 0.0.255.255
 permit 36.0.0.0 0.255.255.255
! (Note: all other access implicitly denied)
```

**Related Commands**

<b>Command</b>	<b>Description</b>
<b>access list (IP extended)</b>	Defines an extended IP access list.
<b>access list (IP standard)</b>	Defines a standard IP access list.
<b>access-list remark</b>	Writes a helpful comment (remark) for an entry in a numbered access list.
<b>deny (IP)</b>	Sets conditions for a named IP access list.
<b>ip access-group</b>	Controls access to an interface.
<b>permit (IP)</b>	Sets conditions for a named IP access list.
<b>remark</b>	Writes a helpful comment (remark) for an entry in a named IP access list.
<b>show ip access-list</b>	Displays the contents of all current IP access lists.

# ip access-list log-update

To set the threshold number of packets that generate a log message if they match an access list, use the **ip access-list log-update** command in global configuration mode. To remove the threshold, use the **no** form of this command.

**ip access-list log-update threshold** *number-of-matches*

**no ip access-list log-update**

## Syntax Description

<i>number-of-matches</i>	Threshold number of packets necessary to match an access list before a log message is generated. The range is 0 to 2147483647. There is no default number of matches.
--------------------------	---

## Defaults

Log messages are sent at the first matching packet and at 5-minute intervals after that.

## Command Modes

Global configuration

## Command History

Release	Modification
12.0(2)T	This command was introduced.

## Usage Guidelines

Log messages are generated if you have specified the **log** keyword in the **access-list (IP standard)**, **access-list (IP extended)**, **deny (IP)**, **dynamic**, or **permit** command.

Log messages provide information about the packets that are permitted or denied by an access list. By default, log messages appear at the console. (The level of messages logged to the console is controlled by the **logging console** command.) The log message includes the access list number, whether the packet was permitted or denied, and other information.

By default, the log messages are sent at the first matching packet and after that, identical messages are accumulated for 5-minute intervals, with a single message being sent with the number of packets permitted and denied during that interval. However, you can use the **ip access-list log-update** command to set the number of packets that, when match an access list (and are permitted or denied), cause the system to generate a log message. You might want to do this to receive log messages more frequently than at 5-minute intervals.



### Caution

If you set the *number-of-matches* argument to 1, a log message is sent right away, rather than caching it; every packet that matches an access list causes a log message. A setting of 1 is not recommended because the volume of log messages could overwhelm the system.

Even if you use the **ip access-list log-update** command, the 5-minute timer remains in effect, so the cache is emptied at the end of 5 minutes, regardless of the count of messages in the cache. Regardless of when the log message is sent, the cache is flushed and the count reset to 0 for that message the same way it is when a threshold is not specified.

If the syslog server is not directly connected to a LAN that the router shares, any intermediate router might drop the log messages because they are UDP (unreliable) messages.

---

**Examples**

The following example enables logging whenever the 1000th packet matches an access list entry:

```
ip access-list log-update threshold 1000
```

---

**Related Commands**

Command	Description
<a href="#">access-list (IP extended)</a>	Defines an extended IP access list.
<a href="#">access-list (IP standard)</a>	Defines a standard IP access list.
<a href="#">deny (IP)</a>	Sets conditions under which a packet is denied by a named IP access list.
<a href="#">dynamic</a>	Defines a named dynamic IP access list.
<a href="#">logging console</a>	Limits messages logged to the console, based on severity.
<a href="#">permit</a>	Sets conditions under which a packet passes a named IP access list.

# ip accounting

To enable IP accounting on an interface, use the **ip accounting** command in interface configuration mode. To disable IP accounting, use the **no** form of this command.

**ip accounting** [**access-violations**] [**output-packets**]

**no ip accounting** [**access-violations**] [**output-packets**]

Syntax Description	access-violations	(Optional) Enables IP accounting with the ability to identify IP traffic that fails IP access lists.
	<b>output-packets</b>	(Optional) Enables IP accounting based on the IP packets output on the interface.

**Defaults** Disabled

**Command Modes** Interface configuration

Command History	Release	Modification
	10.0	This command was introduced.
	10.3	The <b>access-violations</b> keyword was added.

## Usage Guidelines

The **ip accounting** command records the number of bytes (IP header and data) and packets switched through the system on a source and destination IP address basis. Only transit IP traffic is measured and only on an outbound basis; traffic generated by the router access server or terminating in this device is not included in the accounting statistics. Traffic coming from a remote site and transiting through a router is also recorded.

If you specify the **access-violations** keyword, the **ip accounting** command provides information identifying IP traffic that fails IP access lists. Identifying IP source addresses that violate IP access lists alerts you to possible attempts to breach security. The data might also indicate that you should verify IP access list configurations.

To receive a logging message on the console when an extended access list entry denies a packet access (to log violations), you must include the **log** keyword in the **access-list** (IP extended) or **access-list** (IP standard) command.

Statistics are accurate even if IP fast switching or IP access lists are being used on the interface.

IP accounting disables autonomous switching, SSE switching, and distributed switching (dCEF) on the interface. IP accounting will cause packets to be switched on the Route Switch Processor (RSP) instead of the Versatile Interface Processor (VIP), which can cause performance degradation.

**Examples**

The following example enables IP accounting on Ethernet interface 0:

```
interface ethernet 0
 ip accounting
```

**Related Commands**

Command	Description
<a href="#">access-list (IP extended)</a>	Defines an extended IP access list.
<a href="#">access-list (IP standard)</a>	Defines a standard IP access list.
<a href="#">clear ip accounting</a>	Clears the active or checkpointed database when IP accounting is enabled.
<a href="#">ip accounting-list</a>	Defines filters to control the hosts for which IP accounting information is kept.
<a href="#">ip accounting-threshold</a>	Sets the maximum number of accounting entries to be created.
<a href="#">ip accounting-transits</a>	Controls the number of transit records that are stored in the IP accounting database.
<a href="#">show ip accounting</a>	Displays the active accounting or checkpointed database or displays access list violations.

# ip accounting-list

To define filters to control the hosts for which IP accounting information is kept, use the **ip accounting-list** command in global configuration mode. To remove a filter definition, use the **no** form of this command.

**ip accounting-list** *ip-address wildcard*

**no ip accounting-list** *ip-address wildcard*

## Syntax Description

<i>ip-address</i>	IP address in dotted decimal format.
<i>wildcard</i>	Wildcard bits to be applied to the <i>ip-address</i> argument.

## Defaults

No filters are defined.

## Command Modes

Global configuration

## Command History

Release	Modification
10.0	This command was introduced.

## Usage Guidelines

The *wildcard* argument is a 32-bit quantity written in dotted-decimal format. Address bits corresponding to wildcard bits set to 1 are ignored in comparisons; address bits corresponding to wildcard bits set to zero are used in comparisons.

## Examples

The following example adds all hosts with IP addresses beginning with 192.31 to the list of hosts for which accounting information will be kept:

```
ip accounting-list 192.31.0.0 0.0.255.255
```

## Related Commands

Command	Description
<a href="#">clear ip accounting</a>	Clears the active or checkpointed database when IP accounting is enabled.
<a href="#">ip accounting</a>	Enables IP accounting on an interface.
<a href="#">ip accounting-threshold</a>	Sets the maximum number of accounting entries to be created.
<a href="#">ip accounting-transits</a>	Controls the number of transit records that are stored in the IP accounting database.
<a href="#">show ip accounting</a>	Displays the active accounting or checkpointed database or displays access list violations.



# ip accounting-threshold

To set the maximum number of accounting entries to be created, use the **ip accounting-threshold** command in global configuration mode. To restore the default number of entries, use the **no** form of this command.

**ip accounting-threshold** *threshold*

**no ip accounting-threshold** *threshold*

## Syntax Description

<i>threshold</i>	Maximum number of entries (source and destination address pairs) that the Cisco IOS software accumulates.
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## Defaults

The default maximum number of accounting entries is 512 entries.

## Command Modes

Global configuration

## Command History

Release	Modification
10.0	This command was introduced.

## Usage Guidelines

The accounting threshold defines the maximum number of entries (source and destination address pairs) that the software accumulates, preventing IP accounting from possibly consuming all available free memory. This level of memory consumption could occur in a router that is switching traffic for many hosts. Overflows will be recorded; see the monitoring commands for display formats.

The default accounting threshold of 512 entries results in a maximum table size of 12,928 bytes. Active and checkpointed tables can reach this size independently.

## Examples

The following example sets the IP accounting threshold to only 500 entries:

```
ip accounting-threshold 500
```

## Related Commands

Command	Description
<a href="#">clear ip accounting</a>	Clears the active or checkpointed database when IP accounting is enabled.
<a href="#">ip accounting</a>	Enables IP accounting on an interface.
<a href="#">ip accounting-list</a>	Defines filters to control the hosts for which IP accounting information is kept.
<a href="#">ip accounting-transits</a>	Controls the number of transit records that are stored in the IP accounting database.
<a href="#">show ip accounting</a>	Displays the active accounting or checkpointed database or displays access list violations.

# ip accounting-transits

To control the number of transit records that are stored in the IP accounting database, use the **ip accounting-transits** command in global configuration mode. To return to the default number of records, use the **no** form of this command.

**ip accounting-transits** *count*

**no ip accounting-transits**

<b>Syntax Description</b>	<i>count</i>	Number of transit records to store in the IP accounting database.
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<b>Defaults</b>	The default number of transit records that are stored in the IP accounting database is 0.
-----------------	---

<b>Command Modes</b>	Global configuration
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<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	10.0	This command was introduced.

<b>Usage Guidelines</b>	<p>Transit entries are those that do not match any of the filters specified by <b>ip accounting-list</b> global configuration commands. If no filters are defined, no transit entries are possible.</p> <p>To maintain accurate accounting totals, the Cisco IOS software maintains two accounting databases: an active and a checkpointed database.</p>
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<b>Examples</b>	<p>The following example specifies that no more than 100 transit records are stored:</p> <pre>ip accounting-transits 100</pre>
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<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<a href="#">clear ip accounting</a>	Clears the active or checkpointed database when IP accounting is enabled.
	<a href="#">ip accounting</a>	Enables IP accounting on an interface.
	<a href="#">ip accounting-list</a>	Defines filters to control the hosts for which IP accounting information is kept.
	<a href="#">ip accounting-threshold</a>	Sets the maximum number of accounting entries to be created.
	<a href="#">show ip accounting</a>	Displays the active accounting or checkpointed database or displays access list violations.

# ip accounting mac-address

To enable IP accounting on a LAN interface based on the source and destination MAC address, use the **ip accounting mac-address** command in interface configuration mode. To disable IP accounting based on the source and destination MAC address, use the **no** form of this command.

**ip accounting mac-address** {input | output}

**no ip accounting mac-address** {input | output}

Syntax Description	input	output
	Performs accounting based on the source MAC address on received packets.	Performs accounting based on the destination MAC address on transmitted packets.

**Defaults** Disabled

**Command Modes** Interface configuration

Command History	Release	Modification
	11.1CC	This command was introduced.

**Usage Guidelines** This feature is supported on Ethernet, FastEthernet, and FDDI interfaces.

To display the MAC accounting information, use the **show interface mac EXEC** command.

MAC address accounting provides accounting information for IP traffic based on the source and destination MAC address on LAN interfaces. This calculates the total packet and byte counts for a LAN interface that receives or sends IP packets to or from a unique MAC address. It also records a timestamp for the last packet received or sent. With MAC address accounting, you can determine how much traffic is being sent to and/or received from various peers at NAPS/peering points.

**Examples** The following example enables IP accounting based on the source and destination MAC address for received and transmitted packets:

```
interface ethernet 4/0/0
  ip accounting mac-address input
  ip accounting mac-address output
```

Related Commands	Command	Description
	<b>show interface mac</b>	Displays MAC accounting information for interfaces configured for MAC accounting.

# ip accounting precedence

To enable IP accounting on any interface based on IP precedence, use the **ip accounting precedence** command in interface configuration mode. To disable IP accounting based on IP precedence, use the **no** form of this command.

**ip accounting precedence {input | output}**

**no ip accounting precedence {input | output}**

Syntax Description	input	output
	Performs accounting based on IP precedence on received packets.	Performs accounting based on IP precedence on transmitted packets.

**Defaults** Disabled

**Command Modes** Interface configuration

Command History	Release	Modification
	11.1CC	This command was introduced.

**Usage Guidelines** To display IP precedence accounting information, use the **show interface precedence EXEC** command. The precedence accounting feature provides accounting information for IP traffic, summarized by IP precedence value(s). This feature calculates the total packet and byte counts for an interface that receives or sends IP packets and sorts the results based on IP precedence. This feature is supported on all interfaces and subinterfaces and supports CEF, dCEF, flow, and optimum switching.

**Examples** The following example enables IP accounting based on IP precedence for received and transmitted packets:

```
interface ethernet 4/0/0
 ip accounting precedence input
 ip accounting precedence output
```

Related Commands	Command	Description
	<b>show interface precedence</b>	Displays precedence accounting information for an interface configured for precedence accounting.

# ip casa

To configure the router to function as a forwarding agent, use the **ip casa** command in global configuration mode. To disable the forwarding agent, use the **no** form of this command.

**ip casa** *control-address igmp-address*

**no ip casa**

Syntax Description		
	<i>control-address</i>	IP address of the Forwarding Agent side of the services manager/Forwarding Agent tunnel used for sending signals. This address is unique for each Forwarding Agent.
	<i>igmp-address</i>	IGMP address on which the Forwarding Agent will listen for wildcard and fixed affinities.

**Defaults** No default behavior or values.

**Command Modes** Global configuration

Command History	Release	Modification
	12.0(5)T	This command was introduced.

**Examples** The following example specifies the Internet address (10.10.4.1) and IGMP address (224.0.1.2) for the Forwarding Agent:

```
ip-casa 10.10.4.1 224.0.1.2
```

Related Commands	Command	Description
	<a href="#">forwarding-agent</a>	Specifies the port on which the Forwarding Agent will listen for wildcard and fixed affinities.

## ip drp access-group

To control the sources of Director Response Protocol (DRP) queries to the DRP Server Agent, use the **ip drp access-group** command in global configuration mode. To remove the access list, use the **no** form of this command.

**ip drp access-group** *access-list-number*

**no ip drp access-group** *access-list-number*

<b>Syntax Description</b>	<i>access-list-number</i>	Number of a standard IP access list in the range from 1 to 99 or from 1300 to 1999.
---------------------------	---------------------------	---

**Defaults** The DRP Server Agent will answer all queries.

**Command Modes** Global configuration

<b>Command History</b>	<b>Release</b>	<b>Modification</b>
	11.2 F	This command was introduced.

**Usage Guidelines** This command applies an access list to the interface, thereby controlling which devices can send queries to the DRP Server Agent.

If both an authentication key chain and an access group have been specified, both security measures must permit access before a request is processed.

**Examples** The following example configures access list 1, which permits only queries from the host at 33.45.12.4:

```
access-list 1 permit 33.45.12.4
ip drp access-group 1
```

<b>Related Commands</b>	<b>Command</b>	<b>Description</b>
	<a href="#">ip drp authentication key-chain</a>	Configures authentication on the DRP Server Agent for DistributedDirector.
	<b>show ip drp</b>	Displays information about the DRP Server Agent for DistributedDirector.

# ip drp authentication key-chain

To configure authentication on the Director Response Protocol (DRP) Server Agent for DistributedDirector, use the **ip drp authentication key-chain** command in global configuration mode. To remove the key chain, use the **no** form of this command.

**ip drp authentication key-chain** *name-of-chain*

**no ip drp authentication key-chain** *name-of-chain*

## Syntax Description

<i>name-of-chain</i>	Name of the key chain containing one or more authentication keys.
----------------------	---

## Defaults

No authentication is configured for the DRP Server Agent.

## Command Modes

Global configuration

## Command History

Release	Modification
11.2 F	This command was introduced.

## Usage Guidelines

When a key chain and key are configured, the key is used to authenticate all DRP requests and responses. The active key on the DRP Server Agent must match the active key on the primary agent. Use the **key** and **key-string** commands to configure the key.

## Examples

The following example configures a key chain named ddchain:

```
ip drp authentication key-chain ddchain
```

## Related Commands

Command	Description
<b>accept-lifetime</b>	Sets the time period during which the authentication key on a key chain is received as valid.
<a href="#">ip drp access-group</a>	Controls the sources of DRP queries to the DRP Server Agent.
<b>key</b>	Identifies an authentication key on a key chain.
<b>key chain</b>	Enables authentication for routing protocols.
<b>key-string (authentication)</b>	Specifies the authentication string for a key.
<b>send-lifetime</b>	Sets the time period during which an authentication key on a key chain is valid to be sent.
<b>show ip drp</b>	Displays information about the DRP Server Agent for DistributedDirector.
<b>show key chain</b>	Displays authentication key information.

# ip drp server

To enable the Director Response Protocol (DRP) Server Agent that works with DistributedDirector, use the **ip drp server** command in global configuration mode. To disable the DRP Server Agent, use the **no** form of this command.

**ip drp server**

**no ip drp server**

**Syntax Description** This command has no arguments or keywords.

**Defaults** Disabled

**Command Modes** Global configuration

Command History	Release	Modification
	11.2 F	This command was introduced.

**Examples** The following example enables the DRP Server Agent:

```
ip drp server
```

Related Commands	Command	Description
	<a href="#">ip drp access-group</a>	Controls the sources of DRP queries to the DRP Server Agent.
	<a href="#">ip drp authentication key-chain</a>	Configures authentication on the DRP Server Agent for DistributedDirector.
	<a href="#">show ip drp</a>	Displays information about the DRP Server Agent for DistributedDirector.



# ip icmp rate-limit unreachable

To have the Cisco IOS software limit the rate that Internet Control Message Protocol (ICMP) destination unreachable messages are generated, use the **ip icmp rate-limit unreachable** command in global configuration mode. To remove the rate limit, use the **no** form of this command.

**ip icmp rate-limit unreachable** [**df**] *milliseconds*

**no ip icmp rate-limit unreachable** [**df**]

## Syntax Description

<b>df</b>	(Optional) Limits the rate ICMP destination unreachable messages are sent when code 4, fragmentation is needed and DF set, is specified in the IP header of the ICMP destination unreachable message.
<i>milliseconds</i>	Time limit (in milliseconds) in which one ICMP destination unreachable message is sent. The range is 1 millisecond to 4294967295 milliseconds.

## Defaults

The default value is one ICMP destination unreachable message per 500 milliseconds.

## Command Modes

Global configuration

## Command History

Release	Modification
12.0	This command was introduced.

## Usage Guidelines

The **no ip icmp rate-limit unreachable** command turns off the previously configured rate limit. To re-set the rate limit to its default value, use the **default ip icmp rate-limit unreachable** command.

The Cisco IOS software maintains two timers: one for general destination unreachable messages and one for DF destination unreachable messages. Both share the same time limits and defaults. If the **df** option is not configured, the **ip icmp rate-limit unreachable** command sets the time values for DF destination unreachable messages. If the **df** option is configured, its time values remain independent from those of general destination unreachable messages.

## Examples

The following example sets the rate of the ICMP destination unreachable message to one message every 10 milliseconds:

```
ip icmp rate-limit unreachable 10
```

The following example turns off the previously configured rate limit:

```
no ip icmp rate-limit unreachable
```

The following example sets the rate limit back to the default:

```
default ip icmp rate-limit unreachable
```

# ip icmp redirect

To control the type of Internet Control Message Protocol (ICMP) redirect message that is sent by the Cisco IOS software, use the **ip icmp redirect** command in global configuration mode. To set the value back to the default, use the **no** form of this command.

**ip icmp redirect** [host | subnet]

**no ip icmp redirect** [host | subnet]

## Syntax Description

<b>host</b>	(Optional) Sends ICMP host redirects.
<b>subnet</b>	(Optional) Sends ICMP subnet redirects.

## Defaults

The router will send ICMP subnet redirect messages.

Because the **ip icmp redirect subnet** command is the default, the command will not be displayed in the configuration.

## Command Modes

Global configuration

## Command History

Release	Modification
12.0	This command was introduced.

## Usage Guidelines

An ICMP redirect message can be generated by a router when a packet is received and transmitted on the same interface. In this situation, the router will forward the original packet and send a ICMP redirect message back to the sender of the original packet. This behavior allows the sender to bypass the router and forward future packets directly to the destination (or a router closer to the destination).

There are two types of ICMP redirect messages: redirect for a host address or redirect for an entire subnet.

The **ip icmp redirect** command determines the type of ICMP redirects sent by the system and is configured on a per system basis. Some hosts do not understand ICMP subnet redirects and need the router to send out ICMP host redirects. Use the **ip icmp redirect host** command to have the router send out ICMP host redirects. Use the **ip icmp redirect subnet** command to set the value back to the default, which is to send subnet redirects.

To prevent the router from sending ICMP redirects, use the **no ip redirects** interface configuration command.

## Examples

The following example enables the router to send out ICMP host redirects:

```
ip icmp redirect hosts
```

The following example sets the value back to the default, which is subnet redirects:

```
ip icmp redirect subnet
```

**Related Commands**

<b>Command</b>	<b>Description</b>
<b>ip redirects</b>	Enables the sending of ICMP redirect messages.

# ip mask-reply

To have the Cisco IOS software respond to Internet Control Message Protocol (ICMP) mask requests by sending ICMP mask reply messages, use the **ip mask-reply** command in interface configuration mode. To disable this function, use the **no** form of this command.

**ip mask-reply**

**no ip mask-reply**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** Disabled

---

**Command Modes** Interface configuration

---

Command History	Release	Modification
	10.0	This command was introduced.

---



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**Examples** The following example enables the sending of ICMP mask reply messages on Ethernet interface 0:

```
interface ethernet 0
 ip address 131.108.1.0 255.255.255.0
 ip mask-reply
```

