IP Multicast: PIM Configuration Guide,
Cisco IOS XE Release 3SE (Catalyst 3850 Series)
CONTENTS

Multicast Source Discovery Protocol 1
   Finding Feature Information 1
   Prerequisites for Multicast Source Discovery Protocol 1
Information About Multicast Source Discovery Protocol 1
   Benefits of Using MSDP to Interconnect Multiple PIM-SM Domains 2
   Use of MSDP to Interconnect Multiple PIM-SM Domains 2
MSDP Message Types 4
    SA Messages 4
    SA Request Messages 5
    SA Response Messages 5
    Keepalive Messages 5
SA Message Origination Receipt and Processing 5
    SA Message Origination 6
    SA Message Receipt 6
       How RPF Check Rules Are Applied to SA Messages 6
       How the Software Determines the Rule to Apply to RPF Checks 7
    Rule 1 of RPF Checking of SA Messages in MSDP 7
    Implications of Rule 1 of RPF Checking on MSDP 7
    Rule 2 of RPF Checking of SA Messages in MSDP 8
    Implications of Rule 2 of RPF Checking on MSDP 8
    Rule 3 of RPF Checking of SA Messages in MSDP 8
    SA Message Processing 8
MSDP Peers 9
SA Message Limits 9
MSDP Keepalive and Hold-Time Intervals 9
MSDP Connection-Retry Interval 10
Default MSDP Peers 10
MSDP Mesh Groups 11
   Benefits of MSDP Mesh Groups 11
Contents

SA Origination Filters  12
Use of Outgoing Filter Lists in MSDP  12
Use of Incoming Filter Lists in MSDP  13
TTL Thresholds in MSDP  14
SA Request Messages  14
SA Request Filters  14

How to Configure Multicast Source Discovery Protocol  15
Configuring an MSDP Peer  15
Shutting Down an MSDP Peer  17
Preventing DoS Attacks by Limiting the Number of SA Messages Allowed in the SA Cache from Specified MSDP Peers  18
Adjusting the MSDP Keepalive and Hold-Time Intervals  20
Adjusting the MSDP Connection-Retry Interval  21
Configuring a Default MSDP Peer  22
Configuring an MSDP Mesh Group  23
Controlling SA Messages Originated by an RP for Local Sources  24
Controlling the Forwarding of SA Messages to MSDP Peers Using Outgoing Filter Lists  25
Controlling the Receipt of SA Messages from MSDP Peers Using Incoming Filter Lists  26
Using TTL Thresholds to Limit the Multicast Data Sent in SA Messages  27
Requesting Source Information from MSDP Peers  28
Controlling the Response to Outgoing SA Request Messages from MSDP Peers Using SA Request Filters  29
Including a Bordering PIM Dense Mode Region in MSDP  30
Configuring an Originating Address Other Than the RP Address  31
Monitoring MSDP  32
Clearing MSDP Connections Statistics and SA Cache Entries  35
Enabling SNMP Monitoring of MSDP  36

Troubleshooting Tips  37
Configuration Examples for Multicast Source Discovery Protocol  37
Example: Configuring an MSDP Peer  38
Example: Configuring a Default MSDP Peer  38
Example: Configuring MSDP Mesh Groups  40

Additional References for Multicast Source Discovery Protocol  40
Feature Information for Multicast Source Discovery Protocol  41

AutoRP Enhancement  43
Contents

Additional References  66
Feature Information for PIM MIB Extension for IP Multicast  67
Multicast Source Discovery Protocol

This module describes how to configure the Multicast Source Discovery Protocol (MSDP) feature to connect multiple PIM sparse-mode (SM) domains.

- Finding Feature Information, page 1
- Prerequisites for Multicast Source Discovery Protocol, page 1
- Information About Multicast Source Discovery Protocol, page 1
- How to Configure Multicast Source Discovery Protocol, page 15
- Configuration Examples for Multicast Source Discovery Protocol, page 37
- Additional References for Multicast Source Discovery Protocol, page 40
- Feature Information for Multicast Source Discovery Protocol, page 41

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Prerequisites for Multicast Source Discovery Protocol

Before you configure MSDP, the addresses of all MSDP peers must be known in Border Gateway Protocol (BGP).

Information About Multicast Source Discovery Protocol

- Benefits of Using MSDP to Interconnect Multiple PIM-SM Domains, page 2
- Use of MSDP to Interconnect Multiple PIM-SM Domains, page 2
- MSDP Message Types, page 4
- SA Message Origination Receipt and Processing, page 5
- MSDP Peers, page 9
- SA Message Limits, page 9
- MSDP Keepalive and Hold-Time Intervals, page 9
Benefits of Using MSDP to Interconnect Multiple PIM-SM Domains

- Allows a rendezvous point (RP) to dynamically discover active sources outside of its domain.
- Introduces a more manageable approach for building multicast distribution trees between multiple domains.

Use of MSDP to Interconnect Multiple PIM-SM Domains

MSDP is a mechanism to connect multiple PIM-SM domains. The purpose of MSDP is to discover multicast sources in other PIM domains. The main advantage of MSDP is that it reduces the complexity of interconnecting multiple PIM-SM domains by allowing PIM-SM domains to use an interdomain source tree (rather than a common shared tree). When MSDP is configured in a network, RPs exchange source information with RPs in other domains. An RP can join the interdomain source tree for sources that are sending to groups for which it has receivers. The RP can do that because it is the root of the shared tree within its domain, which has branches to all points in the domain where there are active receivers. When a last-hop device learns of a new source outside the PIM-SM domain (through the arrival of a multicast packet from the source down the shared tree), it then can send a join toward the source and join the interdomain source tree.

Note
If the RP either has no shared tree for a particular group or a shared tree whose outgoing interface list is null, it does not send a join to the source in another domain.

When MSDP is enabled, an RP in a PIM-SM domain maintains MSDP peering relationships with MSDP-enabled devices in other domains. This peering relationship occurs over a TCP connection, where primarily a list of sources sending to multicast groups is exchanged. MSDP uses TCP (port 639) for its peering connections. As with BGP, using point-to-point TCP peering means that each peer must be explicitly configured. The TCP connections between RPs, moreover, are achieved by the underlying routing system. The receiving RP uses the source lists to establish a source path. If the multicast sources are of interest to a domain that has receivers, multicast data is delivered over the normal, source-tree building mechanism provided by PIM-SM. MSDP is also used to announce sources sending to a group. These announcements must originate at the RP of the domain.

Note
MSDP depends on BGP or multiprotocol BGP (MBGP) for interdomain operation. We recommended that you run MSDP on RPs sending to global multicast groups.
The figure illustrates MSDP operating between two MSDP peers. PIM uses MSDP as the standard mechanism to register a source with the RP of a domain.

**Figure 1** MSDP Running Between RP Peers

When MSDP is implemented, the following sequence of events occurs:

1. When a PIM designated device (DR) registers a source with its RP as illustrated in the figure, the RP sends a Source-Active (SA) message to all of its MSDP peers.

   **Note**

   The DR sends the encapsulated data to the RP only once per source (when the source goes active). If the source times out, this process happens again when it goes active again. This situation is different from the periodic SA message that contains all sources that are registered to the originating RP. Those SA messages are MSDP control packets, and, thus, do not contain encapsulated data from active sources.

2. Each MSDP peer that receives the SA message floods the SA message to all of its peers downstream from the originator. In some cases (such as the case with the RPs in PIM-SM domains B and C in the figure), an RP may receive a copy of an SA message from more than one MSDP peer. To prevent looping, the RP consults the BGP next-hop database to determine the next hop toward the originator of
the SA message. If both MBGP and unicast BGP are configured, MBGP is checked first, and then
unicast BGP. That next-hop neighbor is the RPF-peer for the originator. SA messages that are received
from the originator on any interface other than the interface to the RPF peer are dropped. The SA
message flooding process, therefore, is referred to as peer-RPF flooding. Because of the peer-RPF
flooding mechanism, BGP or MBGP must be running in conjunction with MSDP.

(M)BGP is not required in MSDP mesh group scenarios. For more information about MSDP mesh groups,
see the Configuring an MSDP Mesh Group, page 23 section.

(M)BGP is not required in default MSDP peer scenarios or in scenarios where only one MSDP peer is
configured. For more information, see the Configuring a Default MSDP Peer, page 22 section.

1 When an RP receives an SA message, it checks to see whether there are any members of the advertised
groups in its domain by checking to see whether there are interfaces on the group’s (*, G) outgoing
interface list. If there are no group members, the RP does nothing. If there are group members, the RP
sends an (S, G) join toward the source. As a result, a branch of the interdomain source tree is
constructed across autonomous system boundaries to the RP. As multicast packets arrive at the RP, they
are then forwarded down its own shared tree to the group members in the RP’s domain. The members’
DRs then have the option of joining the rendezvous point tree (RPT) to the source using standard PIM-
SM procedures.

2 The originating RP continues to send periodic SA messages for the (S, G) state every 60 seconds for as
long as the source is sending packets to the group. When an RP receives an SA message, it caches the
SA message. Suppose, for example, that an RP receives an SA message for (172.16.5.4, 228.1.2.3) from
originating RP 10.5.4.3. The RP consults its mroute table and finds that there are no active members for
group 228.1.2.3, so it passes the SA message to its peers downstream of 10.5.4.3. If a host in the
domain then sends a join to the RP for group 228.1.2.3, the RP adds the interface toward the host to the
outgoing interface list of its (*, 224.1.2.3) entry. Because the RP caches SA messages, the device will
have an entry for (172.16.5.4, 228.1.2.3) and can join the source tree as soon as a host requests a join.

Note
In all current and supported software releases, caching of MSDP SA messages is mandatory and cannot be
manually enabled or disabled. By default, when an MSDP peer is configured, the ip multicast cache-sa-
state command will automatically be added to the running configuration.

MSDP Message Types

There are four basic MSDP message types, each encoded in their own Type, Length, and Value (TLV) data
format.

- SA Messages, page 4
- SA Request Messages, page 5
- SA Response Messages, page 5
- Keepalive Messages, page 5

SA Messages
SA messages are used to advertise active sources in a domain. In addition, these SA messages may contain the initial multicast data packet that was sent by the source.

SA messages contain the IP address of the originating RP and one or more (S, G) pairs being advertised. In addition, the SA message may contain an encapsulated data packet.

Note
For more information about SA messages, see the SA Message Origination Receipt and Processing, page 5 section.

### SA Request Messages

SA request messages are used to request a list of active sources for a specific group. These messages are sent to an MSDP SA cache that maintains a list of active (S, G) pairs in its SA cache. Join latency can be reduced by using SA request messages to request the list of active sources for a group instead of having to wait up to 60 seconds for all active sources in the group to be readvertised by originating RPs.

Note
For more information about SA request messages, see the Requesting Source Information from MSDP Peers, page 28 section.

### SA Response Messages

SA response messages are sent by the MSDP peer in response to an SA request message. SA response messages contain the IP address of the originating RP and one or more (S, G) pairs of the active sources in the originating RP’s domain that are stored in the cache.

Note
For more information about SA response messages, see the Controlling the Response to Outgoing SA Request Messages from MSDP Peers Using SA Request Filters, page 29 section.

### Keepalive Messages

Keepalive messages are sent every 60 seconds in order to keep the MSDP session active. If no keepalive messages or SA messages are received for 75 seconds, the MSDP session is reset.

Note
For more information about keepalive messages, see the Adjusting the MSDP Keepalive and Hold-Time Intervals, page 20 section.

### SA Message Origination Receipt and Processing

The section describes SA message origination, receipt, and processing in detail.

- SA Message Origination, page 6
- SA Message Receipt, page 6
- SA Message Processing, page 8
SA Message Origination

SA messages are triggered by an RP (assuming MSDP is configured) when any new source goes active within a local PIM-SM domain. A local source is a source that is directly connected to the RP or is the first-hop DR that has registered with it. An RP originates SA messages only for local sources in its PIM-SM domain; that is, for local sources that register with it.

Note

A local source is denoted by the A flag being set in the (S, G) mroute entry on the RP (which can be viewed in the output of the `show ip mroute` command). This flag indicates that the source is a candidate for advertisement by the RP to other MSDP peers.

When a source is in the local PIM-SM domain, it causes the creation of (S, G) state in the RP. New sources are detected by the RP either by the receipt of a register message or the arrival of the first (S, G) packet from a directly connected source. The initial multicast packet sent by the source (either encapsulated in the register message or received from a directly connected source) is encapsulated in the initial SA message.

SA Message Receipt

SA messages are only accepted from the MSDP RPF peer that is in the best path back toward the originator. The same SA message arriving from other MSDP peers must be ignored or SA loops can occur. Deterministically selecting the MSDP RPF peer for an arriving SA message requires knowledge of the MSDP topology. However, MSDP does not distribute topology information in the form of routing updates. MSDP infers this information by using (M)BGP routing data as the best approximation of the MSDP topology for the SA RPF check mechanism. An MSDP topology, therefore, must follow the same general topology as the BGP peer topology. Besides a few exceptions (such as default MSDP peers and MSDP peers in MSDP mesh groups), MSDP peers, in general should also be (M)BGP peers.

- How RPF Check Rules Are Applied to SA Messages, page 6
- How the Software Determines the Rule to Apply to RPF Checks, page 7
- Rule 1 of RPF Checking of SA Messages in MSDP, page 7
- Implications of Rule 1 of RPF Checking on MSDP, page 7
- Rule 2 of RPF Checking of SA Messages in MSDP, page 8
- Implications of Rule 2 of RPF Checking on MSDP, page 8
- Rule 3 of RPF Checking of SA Messages in MSDP, page 8

How RPF Check Rules Are Applied to SA Messages

The rules that apply to RPF checks for SA messages are dependent on the BGP peerings between the MSDP peers:

- Rule 1: Applied when the sending MSDP peer is also an interior (M)BGP peer.
- Rule 2: Applied when the sending MSDP peer is also an exterior (M)BGP peer.
- Rule 3: Applied when the sending MSDP peer is not an (M)BGP peer.

RPF checks are not performed in the following cases:

- If the sending MSDP peer is the only MSDP peer, which would be the case if only a single MSDP peer or a default MSDP peer is configured.
- If the sending MSDP peer is a member of a mesh group.
- If the sending MSDP peer address is the RP address contained in the SA message.
How the Software Determines the Rule to Apply to RPF Checks

The software uses the following logic to determine which RPF rule to apply to RPF checks:

- Find the (M)BGP neighbor that has the same IP address as the sending MSDP peer.
  - If the matching (M)BGP neighbor is an internal BGP (iBGP) peer, apply Rule 1.
  - If the matching (M)BGP neighbor is an external BGP (eBGP) peer, apply Rule 2.
  - If no match is found, apply Rule 3.

The implication of the RPF check rule selection is as follows: The IP address used to configure an MSDP peer on a device must match the IP address used to configure the (M)BGP peer on the same device.

Rule 1 of RPF Checking of SA Messages in MSDP

Rule 1 of RPF checking in MSDP is applied when the sending MSDP peer is also an i(M)BGP peer. When Rule 1 is applied, the RPF check proceeds as follows:

1. The peer searches the BGP Multicast Routing Information Base (MRIB) for the best path to the RP that originated the SA message. If a path is not found in the MRIB, the peer then searches the Unicast Routing Information Base (URIB). If a path is still not found, the RPF check fails.

2. If the previous search succeeds (that is, the best path is found), the peer then determines the address of the BGP neighbor for this best path, which will be the address of the BGP neighbor that sent the peer the path in BGP update messages.

Note

The BGP neighbor address is not the same as the next-hop address in the path. Because i(M)BGP peers do not update the next-hop attribute of a path, the next-hop address usually is not the same as the address of the BGP peer that sent us the path.

Note

The BGP neighbor address is not necessarily the same as the BGP ID of the peer that sent the peer the path.

1. If the IP address of the sending MSDP peer is the same as the BGP neighbor address (that is, the address of the BGP peer that sent the peer the path), then the RPF check succeeds; otherwise it fails.

Implications of Rule 1 of RPF Checking on MSDP

The MSDP topology must mirror the (M)BGP topology. In general, wherever there is an i(M)BGP peer connection between two devices, an MSDP peer connection should be configured. More specifically, the IP address of the far-end MSDP peer connection must be the same as the far-end i(M)BGP peer connection. The addresses must be the same because the BGP topology between i(M)BGP peers inside an autonomous system is not described by the AS path. If it were always the case that i(M)BGP peers updated the next-hop address in the path when sending an update to another i(M)BGP peer, then the peer could rely on the next-hop address to describe the i(M)BGP topology (and hence the MSDP topology). However, because the default behavior for i(M)BGP peers is to not update the next-hop address, the peer cannot rely on the next-hop address to describe the (M)BGP topology (MSDP topology). Instead, the i(M)BGP peer uses the address of the i(M)BGP peer that sent the path to describe the i(M)BGP topology (MSDP topology) inside the autonomous system.
Tip
Care should be taken when configuring the MSDP peer addresses to make sure that the same address is used for both i(M)BGP and MSDP peer addresses.

Rule 2 of RPF Checking of SA Messages in MSDP

Rule 2 of RPF checking in MSDP is applied when the sending MSDP peer is also an e(M)BGP peer. When Rule 2 is applied, the RPF check proceeds as follows:

1. The peer searches the BGP MRIB for the best path to the RP that originated the SA message. If a path is not found in the MRIB, the peer then searches the URIB. If a path is still not found, the RPF check fails.
2. If the previous search succeeds (that is, the best path is found), the peer then examines the path. If the first autonomous system in the best path to the RP is the same as the autonomous system of the e(M)BGP peer (which is also the sending MSDP peer), then the RPF check succeeds; otherwise it fails.

Implications of Rule 2 of RPF Checking on MSDP

The MSDP topology must mirror the (M)BGP topology. In general, wherever there is an e(M)BGP peer connection between two devices, an MSDP peer connection should be configured. As opposed to Rule 1, the IP address of the far-end MSDP peer connection does not have to be the same as the far-end e(M)BGP peer connection. The reason that the addresses do not have to be identical is that BGP topology between two e(M)BGP peers is not described by the AS path.

Rule 3 of RPF Checking of SA Messages in MSDP

Rule 3 of RPF checking is applied when the sending MSDP peer is not a (M)BGP peer at all. When Rule 3 is applied, the RPF check proceeds as follows:

1. The peer searches the BGP MRIB for the best path to the RP that originated the SA message. If a path is not found in the MRIB, the peer then searches the URIB. If a path is still not found, the RPF check fails.
2. If the previous search succeeds (that is, the best path to the RP that originated the SA message is found), the peer then searches the BGP MRIB for the best path to the MSDP peer that sent the SA message. If a path is not found in the MRIB, the peer then searches the URIB. If a path is still not found, the RPF check fails.

Note
The autonomous system of the MSDP peer that sent the SA is the origin autonomous system, which is the last autonomous system in the AS path to the MSDP peer.

1. If the first autonomous system in the best path to the RP is the same as the autonomous system of the sending MSDP peer, then the RPF check succeeds; otherwise it fails.

SA Message Processing

The following steps are taken by an MSDP peer whenever it processes an SA message:

1. Using the group address G of the (S, G) pair in the SA message, the peer locates the associated (*, G) entry in the mroute table. If the (*, G) entry is found and its outgoing interface list is not null, then there are active receivers in the PIM-SM domain for the source advertised in the SA message.
2. The MSDP peer then creates an (S, G) entry for the advertised source.
If the (S, G) entry did not already exist, the MSDP peer immediately triggers an (S, G) join toward the source in order to join the source tree.

The peer then floods the SA message to all other MSDP peers with the exception of:

- The MSDP peer from which the SA message was received.
- Any MSDP peers that are in the same MSDP mesh group as this device (if the peer is a member of a mesh group).

**Note**
SA messages are stored locally in the device’s SA cache.

**MSDP Peers**

Like BGP, MSDP establishes neighbor relationships with other MSDP peers. MSDP peers connect using TCP port 639. The lower IP address peer takes the active role of opening the TCP connection. The higher IP address peer waits in LISTEN state for the other to make the connection. MSDP peers send keepalive messages every 60 seconds. The arrival of data performs the same function as the keepalive message and keeps the session from timing out. If no keepalive messages or data is received for 75 seconds, the TCP connection is reset.

**SA Message Limits**

The `ip msdp sa-limit` command is used to limit the overall number of SA messages that a device can accept from specified MSDP peers. When the `ip msdp sa-limit` command is configured, the device maintains a per-peer count of SA messages stored in the SA cache and will ignore new messages from a peer if the configured SA message limit for that peer has been reached.

The `ip msdp sa-limit` command was introduced as a means to protect an MSDP-enabled device from denial of service (DoS) attacks. We recommended that you configure SA message limits for all MSDP peerings on the device. An appropriately low SA limit should be configured on peerings with a stub MSDP region (for example, a peer that may have some further downstream peers but that will not act as a transit for SA messages across the rest of the Internet). A high SA limit should be configured for all MSDP peerings that act as transits for SA messages across the Internet.

**MSDP Keepalive and Hold-Time Intervals**

The `ip msdp keepalive` command is used to adjust the interval at which an MSDP peer will send keepalive messages and the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down.

Once an MSDP peering session is established, each side of the connection sends a keepalive message and sets a keepalive timer. If the keepalive timer expires, the local MSDP peer sends a keepalive message and restarts its keepalive timer; this interval is referred to as the keepalive interval. The `keepalive-interval` argument is used to adjust the interval for which keepalive messages will be sent. The keepalive timer is set to the value specified for the `keepalive-interval` argument when the peer comes up. The keepalive timer is reset to the value of the `keepalive-interval` argument whenever an MSDP keepalive message is sent to the peer and reset when the timer expires. The keepalive timer is deleted when an MSDP peering session is closed. By default, the keepalive timer is set to 60 seconds.
The value specified for the `keepalive-interval` argument must be less than the value specified for the `holdtime-interval` argument and must be at least one second.

The hold-time timer is initialized to the value of the `hold-time-interval` argument whenever an MSDP peering connection is established, and is reset to the value of the `hold-time-interval` argument whenever an MSDP keepalive message is received. The hold-time timer is deleted whenever an MSDP peering connection is closed. By default, the hold-time interval is set to 75 seconds.

Use the `hold-time-interval` argument to adjust the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down.

**MSDP Connection-Retry Interval**

You can adjust the interval at which all MSDP peers will wait after peering sessions are reset before attempting to reestablish the peering sessions. This interval is referred to as the connection-retry interval. By default, MSDP peers will wait 30 seconds after the session is reset before attempting to reestablish sessions with other peers. The modified configured connection-retry interval applies to all MSDP peering sessions on the device.

**Default MSDP Peers**

In most scenarios, an MSDP peer is also a BGP peer. If an autonomous system is a stub or nontransit autonomous system, and particularly if the autonomous system is not multihomed, there is little or no reason to run BGP to its transit autonomous system. A static default route at the stub autonomous system, and a static route pointing to the stub prefixes at the transit autonomous system, is generally sufficient. But if the stub autonomous system is also a multicast domain and its RP must peer with an RP in the neighboring domain, MSDP depends on the BGP next-hop database for its peer-RPF checks. You can disable this dependency on BGP by defining a default peer from which to accept all SA messages without performing the peer-RPF check. A default MSDP peer must be a previously configured MSDP peer.

A stub autonomous system also might want to have MSDP peerings with more than one RP for the sake of redundancy. For example, SA messages cannot just be accepted from multiple default peers, because there is no RPF check mechanism. Instead, SA messages are accepted from only one peer. If that peer fails, SA messages are then accepted from the other peer. The underlying assumption here, of course, is that both default peers are sending the same SA messages.

The figure illustrates a scenario where default MSDP peers might be used. In the figure, a customer that owns Device B is connected to the Internet through two Internet service providers (ISPs), one that owns Device A and the other that owns Device C. They are not running BGP or MBGP between them. In order for the customer to learn about sources in the ISP domain or in other domains, Device B identifies Device A as its default MSDP peer. Device B advertises SA messages to both Device A and Device C, but accepts SA messages either from Device A only or Device C only. If Device A is the first default peer in the configuration, it will be used if it is up and running. Only if Device A is not running will Device B accept SA messages from Device C.

The ISP will also likely use a prefix list to define which prefixes it will accept from the customer device. The customer will define multiple default peers, each having one or more prefixes associated with it.
The customer has two ISPs to use. The customer defines both ISPs as default peers. As long as the first default peer identified in the configuration is up and running, it will be the default peer and the customer will accept all SA messages it receives from that peer.

Device B advertises SAs to Device A and Device C, but uses only Device A or Device C to accept SA messages. If Device A is first in the configuration, it will be used if it is up and running. Only when Device A is not running will Device B accept SAs from Device C. This is the behavior without a prefix list.

If you specify a prefix list, the peer will be a default peer only for the prefixes in the list. You can have multiple active default peers when you have a prefix list associated with each. When you do not have any prefix lists, you can configure multiple default peers, but only the first one is the active default peer as long as the device has connectivity to this peer and the peer is alive. If the first configured peer goes down or the connectivity to this peer goes down, the second configured peer becomes the active default, and so on.

**MSDP Mesh Groups**

An MSDP mesh group is a group of MSDP speakers that have fully meshed MSDP connectivity between one another. In other words, each of the MSDP peers in the group must have an MSDP peering relationship (MSDP connection) to every other MSDP peer in the group. When an MSDP mesh group is configured between a group of MSDP peers, SA message flooding is reduced. Because when an MSDP peer in the group receives an SA message from another MSDP peer in the group, it assumes that this SA message was sent to all the other MSDP peers in the group. As a result, it is not necessary for the receiving MSDP peer to flood the SA message to the other MSDP peers in the group.

**Benefits of MSDP Mesh Groups**

- Benefits of MSDP Mesh Groups, page 11
Benefits of MSDP Mesh Groups

- Optimizes SA flooding—MSDP mesh groups are particularly useful for optimizing SA flooding when two or more peers are in a group.
- Reduces the amount of SA traffic across the Internet—When MSDP mesh groups are used, SA messages are not flooded to other mesh group peers.
- Eliminates RPF checks on arriving SA messages—When an MSDP mesh group is configured, SA messages are always accepted from mesh group peers.

SA Origination Filters

By default, an RP that is configured to run MSDP will originate SA messages for all local sources for which it is the RP. Local sources that register with an RP, therefore, will be advertised in SA messages, which in some cases is not desirable. For example, if sources inside a PIM-SM domain are using private addresses (for example, network 10.0.0.0/8), you should configure an SA origination filter to restrict those addresses from being advertised to other MSDP peers across the Internet.

To control what sources are advertised in SA messages, you can configure SA origination filters on an RP. By creating SA origination filters, you can control the sources advertised in SA messages as follows:

- You can configure an RP to prevent the device from advertising local sources in SA messages. The device will still forward SA messages from other MSDP peers in the normal fashion; it will just not originate any SA messages for local sources.
- You can configure the device to only originate SA messages for local sources sending to specific groups that match (S, G) pairs defined in the extended access list. All other local sources will not be advertised in SA messages.
- You can configure the device to only originate SA messages for local sources sending to specific groups that match AS paths defined in an AS-path access list. All other local sources will not be advertised in SA messages.
- You can configure the device to only originate SA messages for local sources that match the criteria defined in the route map. All other local sources will not be advertised in SA messages.
- You configure an SA origination filter that includes an extended access list, an AS-path access list, and route map, or a combination thereof. In this case, all conditions must be true before any local sources are advertised in SA messages.

Use of Outgoing Filter Lists in MSDP

By default, an MSDP-enabled device forwards all SA messages it receives to all of its MSDP peers. However, you can prevent SA messages from being forwarded to MSDP peers by creating outgoing filter lists. Outgoing filter lists apply to all SA messages, whether locally originated or received from another MSDP peer, whereas SA origination filters apply only to locally originated SA messages. For more information about enabling a filter for MSDP SA messages originated by the local device, see the Controlling SA Messages Originated by an RP for Local Sources, page 24 section.

By creating an outgoing filter list, you can control the SA messages that a device forwards to a peer as follows:

- You can filter all outgoing SA messages forwarded to a specified MSDP peer by configuring the device to stop forwarding its SA messages to the MSDP peer.
- You can filter a subset of outgoing SA messages forwarded to a specified MSDP peer based on (S, G) pairs defined in an extended access list by configuring the device to only forward SA messages to the MSDP peer that match the (S, G) pairs permitted in an extended access list. The forwarding of all other SA messages to the MSDP peer will be stopped.
- You can filter a subset of outgoing SA messages forwarded to a specified MSDP peer based on match criteria defined in a route map by configuring the device to only forward SA messages that match the
criteria defined in the route map. The forwarding of all other SA messages to the MSDP peer will be stopped.

- You can filter a subset of outgoing SA messages from a specified peer based on the announcing RP address contained in the SA message by configuring the device to filter outgoing SA messages based on their origin, even after an SA message has been transmitted across one or more MSDP peers. The forwarding of all other SA messages to the MSDP peer will be stopped.

- You can configure an outgoing filter list that includes an extended access list, a route map, and either an RP access list or an RP route map. In this case, all conditions must be true for the MSDP peer to forward the outgoing SA message.

---

**Caution**

Arbitrary filtering of SA messages can result in downstream MSDP peers being starved of SA messages for legitimate active sources. Care, therefore, should be taken when using these sorts of filters. Normally, outgoing filter lists are used only to reject undesirable sources, such as sources using private addresses.

---

**Use of Incoming Filter Lists in MSDP**

By default, an MSDP-enabled device receives all SA messages sent to it from its MSDP peers. However, you can control the source information that a device receives from its MSDP peers by creating incoming filter lists.

By creating incoming filter lists, you can control the incoming SA messages that a device receives from its peers as follows:

- You can filter all incoming SA messages from a specified MSDP peer by configuring the device to ignore all SA messages sent to it from the specified MSDP peer.

- You can filter a subset of incoming SA messages from a specified peer based on (S, G) pairs defined in an extended access list by configuring the device to only receive SA messages from the MSDP peer that match the (S, G) pairs defined in the extended access list. All other incoming SA messages from the MSDP peer will be ignored.

- You can filter a subset of incoming SA request messages from a specified peer based on match criteria defined in a route map by configuring the device to only receive SA messages that match the criteria defined in the route map. All other incoming SA messages from the MSDP peer will be ignored.

- You can filter a subset of incoming SA messages from a specified peer based on both (S, G) pairs defined in an extended access list and on match criteria defined in a route map by configuring the device to only receive incoming SA messages that both match the (S, G) pairs defined in the extended access list and match the criteria defined in the route map. All other incoming SA messages from the MSDP peer will be ignored.

- You can filter a subset of incoming SA messages from a specified peer based on the announcing RP address contained in the SA message by configuring the device to filter incoming SA messages based on their origin, even after the SA message may have already been transmitted across one or more MSDP peers.

- You can configure an incoming filter list that includes an extended access list, a route map, and either an RP access list or an RP route map. In this case, all conditions must be true for the MSDP peer to receive the incoming SA message.
Arbitrary filtering of SA messages can result in downstream MSDP peers being starved of SA messages for legitimate active sources. Care, therefore, should be taken when using these sorts of filters. Normally, incoming filter lists are used only to reject undesirable sources, such as sources using private addresses.

### TTL Thresholds in MSDP

The time-to-live (TTL) value provides a means to limit the number of hops a packet can take before being dropped. The `ip multicast ttl-threshold` command is used to specify a TTL for data-encapsulated SA messages sent to specified MSDP peers. By default, multicast data packets in SA messages are sent to an MSDP peer, provided the TTL value of the packet is greater than 0, which is standard TTL behavior.

In general, a TTL-threshold problem can be introduced by the encapsulation of a source’s initial multicast packet in an SA message. Because the multicast packet is encapsulated inside of the unicast SA message (whose TTL is 255), its TTL is not decremented as the SA message travels to the MSDP peer. Furthermore, the total number of hops that the SA message traverses can be drastically different than a normal multicast packet because multicast and unicast traffic may follow completely different paths to the MSDP peer and hence the remote PIM-SM domain. As a result, encapsulated packets can end up violating TTL thresholds. The solution to this problem is to configure a TTL threshold that is associated with any multicast packet that is encapsulated in an SA message sent to a particular MSDP peer using the `ip multicast ttl-threshold` command. The `ip msdp ttl-threshold` command prevents any multicast packet whose TTL in the IP header is less than the TTL value specified for the `ttl-value` argument from being encapsulated in SA messages sent to that peer.

### SA Request Messages

You can configure a noncaching device to send SA request messages to one or more specified MSDP peers.

If an noncaching RP has an MSDP peer that is caching SAs, you can reduce the join latency for a noncaching peer by enabling the noncaching peer to send SA request messages. When a host requests a join to a particular group, the noncaching RP sends an SA request message to its caching peers. If a peer has cached source information for the group in question, it sends the information to the requesting RP with an SA response message. The requesting RP uses the information in the SA response but does not forward the message to any other peers. If a noncaching RP receives an SA request, it sends an error message back to the requestor.

In all current and supported software releases, caching of MSDP SA messages is mandatory and cannot be manually enabled or disabled. By default, when an MSDP peer is configured, the configured commands are automatically added to the running configuration.

### SA Request Filters

By default, a device honors all outgoing SA request messages from its MSDP peers; that is, it sends cached source information to requesting MSDP peers in SA response messages. You can control the outgoing SA request messages that a device will honor from specified peers by creating an SA request filter. An SA request filter controls the outgoing SA requests that the device will honor from MSDP peers as follows:
You can filter all SA request messages from a specified peer by configuring the device to ignore all SA requests from the specified MSDP peer.

You can filter a subset of SA request messages from a specified peer based on groups defined in a standard access list by configuring the device to honor only SA request messages from the MSDP peer that match the groups defined in a standard access list. SA request messages from the specified peer for other groups will be ignored.

How to Configure Multicast Source Discovery Protocol

The first task is required; all other tasks are optional.

- Configuring an MSDP Peer, page 15
- Shutting Down an MSDP Peer, page 17
- Preventing DoS Attacks by Limiting the Number of SA Messages Allowed in the SA Cache from Specified MSDP Peers, page 18
- Adjusting the MSDP Keepalive and Hold-Time Intervals, page 20
- Adjusting the MSDP Connection-Retry Interval, page 21
- Configuring a Default MSDP Peer, page 22
- Configuring an MSDP Mesh Group, page 23
- Controlling SA Messages Originated by an RP for Local Sources, page 24
- Controlling the Forwarding of SA Messages to MSDP Peers Using Outgoing Filter Lists, page 25
- Controlling the Receipt of SA Messages from MSDP Peers Using Incoming Filter Lists, page 26
- Using TTL Thresholds to Limit the Multicast Data Sent in SA Messages, page 27
- Requesting Source Information from MSDP Peers, page 28
- Controlling the Response to Outgoing SA Request Messages from MSDP Peers Using SA Request Filters, page 29
- Including a Bordering PIM Dense Mode Region in MSDP, page 30
- Configuring an Originating Address Other Than the RP Address, page 31
- Monitoring MSDP, page 32
- Clearing MSDP Connections Statistics and SA Cache Entries, page 35
- Enabling SNMP Monitoring of MSDP, page 36

Configuring an MSDP Peer

By enabling an MSDP peer, you implicitly enable MSDP.

- IP multicast routing must be enabled and PIM-SM must be configured.
- With the exception of a single MSDP peer, default MSDP peer, and MSDP mesh group scenarios, all MSDP peers must be configured to run BGP prior to being configured for MSDP.
SUMMARY STEPS

1. enable
2. configure terminal
3. ip msdp peer \{peer-name|peer-address\} \{connect-source type number\} \{remote-as as-number\}
4. ip msdp description \{peer-name|peer-address\} text
5. end

DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip msdp peer {peer-name</td>
<td>peer-address} {connect-source type number} {remote-as as-number}</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp peer 192.168.1.2 connect-source loopback0</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> ip msdp description {peer-name</td>
<td>peer-address} text</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp description 192.168.1.2 router at customer a</td>
<td></td>
</tr>
</tbody>
</table>
Shutting Down an MSDP Peer

Perform this optional task to shut down an MSDP peer.

If you are configuring several MSDP peers and you do not want any of the peers to go active until you have finished configuring all of them, you can shut down each peer, configure each peer, and later bring each peer up. You might also want to shut down an MSDP session without losing the configuration for that MSDP peer.

**Note**
When an MSDP peer is shut down, the TCP connection is terminated and not restarted until the peer is brought back up using the `no ip msdp shutdown` command (for the specified peer).

MSDP is running and the MSDP peers must be configured.

**SUMMARY STEPS**

1. enable
2. configure terminal
3. `ip msdp shutdown {peer-name | peer-address}`
4. Repeat Step 3 to shut down additional MSDP peers.
5. end

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1 enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td></td>
<td>• Enter your password if prompted.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device&gt; enable</td>
</tr>
<tr>
<td>Step 2 configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device# configure terminal</td>
</tr>
</tbody>
</table>

**Command or Action** | **Purpose**
---|---
Step 5 end | Exits global configuration mode and returns to privileged EXEC mode.

Example:

```
Device(config)# end
```
### Preventing DoS Attacks by Limiting the Number of SA Messages Allowed in the SA Cache from Specified MSDP Peers

Perform this optional (but highly recommended) task to limit the overall number of SA messages that the device can accept from specified MSDP peers. Performing this task protects an MSDP-enabled device from distributed denial-of-service (DoS) attacks.

**Note:** We recommend that you perform this task for all MSDP peerings on the device.

#### SUMMARY STEPS

1. enable
2. configure terminal
3. ip msdp sa-limit \{peer-address \textbar peer-name\} \textit{sa-limit}
4. Repeat Step 3 to configure SA limits for additional MSDP peers.
5. exit
6. show ip msdp count \textit{as-number}
7. show ip msdp peer \{peer-address \textbar peer-name\}
8. show ip msdp summary

### Command or Action

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 3 ip msdp shutdown {peer-name \textbar peer-address}</td>
<td>Administratively shuts down the specified MSDP peer.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp shutdown 192.168.1.3</td>
<td></td>
</tr>
<tr>
<td>Step 4 Repeat Step 3 to shut down additional MSDP peers.</td>
<td>--</td>
</tr>
<tr>
<td>Step 5 end</td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# end</td>
<td></td>
</tr>
</tbody>
</table>

---

**How to Configure Multicast Source Discovery Protocol**

IP Multicast: PIM Configuration Guide, Cisco IOS XE Release 3SE (Catalyst 3850 Series)
**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip msdp sa-limit (peer-address | peer-name) sa-limit</td>
<td>Limits the number of SA messages allowed in the SA cache from the specified MSDP.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp sa-limit 192.168.10.1 100</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> Repeat Step 3 to configure SA limits for additional MSDP peers.</td>
<td>--</td>
</tr>
<tr>
<td><strong>Step 5</strong> exit</td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# exit</td>
<td></td>
</tr>
<tr>
<td><strong>Step 6</strong> show ip msdp count [as-number]</td>
<td>(Optional) Displays the number of sources and groups originated in MSDP SA messages and the number of SA messages from an MSDP peer in the SA cache.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# show ip msdp count</td>
<td></td>
</tr>
<tr>
<td><strong>Step 7</strong> show ip msdp peer [peer-address | peer-name]</td>
<td>(Optional) Displays detailed information about MSDP peers. Note The output of this command displays the number of SA messages received from MSDP peers that are stored in the cache.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# show ip msdp peer</td>
<td></td>
</tr>
<tr>
<td><strong>Step 8</strong> show ip msdp summary</td>
<td>(Optional) Displays MSDP peer status. Note The output of this command displays a per-peer “SA Count” field that displays the number of SAs stored in the cache.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# show ip msdp summary</td>
<td></td>
</tr>
</tbody>
</table>
Adjusting the MSDP Keepalive and Hold-Time Intervals

Perform this optional task to adjust the interval at which an MSDP peer will send keepalive messages and the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down. By default, it may take as long as 75 seconds for an MSDP peer to detect that a peering session with another MSDP peer has gone down. In network environments with redundant MSDP peers, decreasing the hold-time interval can expedite the reconvergence time of MSDP peers in the event that an MSDP peer fails.

**Note**

We recommend that you do not change the command defaults for the `ip msdp keepalive` command, because the command defaults are in accordance with RFC 3618, *Multicast Source Discovery Protocol*. If your network environment requires that you modify the defaults, you must configure the same time values for the `keepalive-interval` and `hold-time-interval` arguments on both ends of the MSDP peering session.

**SUMMARY STEPS**

1. `enable`
2. `configure terminal`
3. `ip msdp keepalive {peer-address | peer-name} keepalive-interval hold-time-interval`
4. Repeat Step 3 to adjust the keepalive message interval for additional MSDP peers.
5. `exit`

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> `ip msdp keepalive {peer-address</td>
<td>peer-name} keepalive-interval hold-time-interval`</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp keepalive 10.1.1.3 40 55</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> Repeat Step 3 to adjust the keepalive message interval for additional MSDP peers.</td>
<td>--</td>
</tr>
</tbody>
</table>
Command or Action | Purpose
---|---
Step 5 **exit** | Exits global configuration mode and returns to privileged EXEC mode.

Example:

```
Device(config)# exit
```

---

### Adjusting the MSDP Connection-Retry Interval

Adjusting the MSDP Connection-Retry Interval

Perform this optional task to adjust the interval at which MSDP peers will wait after peering sessions are reset before attempting to reestablish the peering sessions. In network environments where fast recovery of SA messages is required, such as in trading floor network environments, you may want to decrease the connection-retry interval to a time value less than the default value of 30 seconds.

**SUMMARY STEPS**

1. **enable**
2. **configure terminal**
3. **ip msdp timer** *connection-retry-interval*
4. **exit**

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> <strong>enable</strong></td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> <strong>configure terminal</strong></td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> <strong>ip msdp timer</strong> <em>connection-retry-interval</em></td>
<td>Configures the interval at which MSDP peers will wait after peering sessions are reset before attempting to reestablish the peering sessions.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# ip msdp timer 45</td>
<td></td>
</tr>
</tbody>
</table>
### Configuring a Default MSDP Peer

Perform this optional task to configure a default MSDP peer.

An MSDP default peer must be a previously configured MSDP peer. Before configuring a default MSDP peer, you must first configure an MSDP peer.

**SUMMARY STEPS**

1. `enable`
2. `configure terminal`
3. `ip msdp default-peer {peer-address | peer-name} [prefix-list list]`
4. `exit`

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip msdp default-peer `{peer-address</td>
<td>peer-name} [prefix-list list]`</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config)# ip msdp default-peer 192.168.1.3</td>
<td></td>
</tr>
</tbody>
</table>
### Configuring an MSDP Mesh Group

Perform this optional task to configure an MSDP mesh group.

**Note**
You can configure multiple mesh groups per device.

#### SUMMARY STEPS

1. `enable`
2. `configure terminal`
3. `ip msdp mesh-group mesh-name {peer-address | peer-name}`
4. Repeat Step 3 to add MSDP peers as members of the mesh group.
5. `exit`

#### DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td></td>
<td>• Enter your password if prompted.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
</tbody>
</table>
### Command or Action

**Step 3**  
`ip msdp mesh-group mesh-name {peer-address | peer-name}`

#### Example:

```
Device(config)# ip msdp mesh-group peermesh
```

**Purpose**

Configures an MSDP mesh group and indicates that an MSDP peer belongs to that mesh group.

**Note**
All MSDP peers on a device that participate in a mesh group must be fully meshed with all other MSDP peers in the group. Each MSDP peer on each device must be configured as a peer using the `ip msdp peer` command and also as a member of the mesh group using the `ip msdp mesh-group` command.

**Step 4**  
Repeat Step 3 to add MSDP peers as members of the mesh group.

**Step 5**  
`exit`

#### Example:

```
Device(config)# exit
```

Exits global configuration mode and returns to privileged EXEC mode.

---

### Controlling SA Messages Originated by an RP for Local Sources

Perform this task to control SA messages originated by an RP by enabling a filter to restrict which registered sources are advertised in SA messages.

**Note**
For best practice information related to configuring MSDP SA message filters, see the [Multicast Source Discovery Protocol SA Filter Recommendations](#) tech note.

**SUMMARY STEPS**

1. `enable`
2. `configure terminal`
3. `ip msdp redistribute [list access-list] [asn as-access-list] [route-map map-name]`
4. `exit`

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td><code>Device&gt; enable</code></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Enter your password if prompted.</td>
</tr>
<tr>
<td>Command or Action</td>
<td>Purpose</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example: Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip msdp redistribute [list access-list] [asn as-access-list] [route-map map-name]</td>
<td>Enables a filter for MSDP SA messages originated by the local device.</td>
</tr>
<tr>
<td>Example: Device(config)# ip msdp redistribute route-map customer-sources</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> exit</td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td>Example: Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

Controlling the Forwarding of SA Messages to MSDP Peers Using Outgoing Filter Lists

Perform this optional task to control the forwarding of SA messages to MSDP peers by configuring outgoing filter lists.

**Note** For best practice information related to configuring MSDP SA message filters, see the Multicast Source Discovery Protocol SA Filter Recommendations tech note.

**SUMMARY STEPS**

1. enable
2. configure terminal
3. ip msdp sa-filter out {peer-address | peer-name} [list access-list] [route-map map-name] [rp-list access-list | rp-route-map map-name]
4. Repeat Step 3 to configure outgoing filter lists for additional MSDP peers.
5. exit
### DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip msdp sa-filter out (peer-address</td>
<td>peer-name) [list access-list] [route-map map-name] [rp-list access-list</td>
</tr>
<tr>
<td></td>
<td>rp-route-map map-name]</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp sa-filter out 192.168.1.5 peerone</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> Repeat Step 3 to configure outgoing filter lists for additional MSDP peers.</td>
<td>--</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

### Controlling the Receipt of SA Messages from MSDP Peers Using Incoming Filter Lists

Perform this optional task to control the receipt of incoming SA messages from MSDP peers.

**Note**

For best practice information related to configuring MSDP SA message filters, see the Multicast Source Discovery Protocol SA Filter Recommendations tech note.
**SUMMARY STEPS**

1. enable
2. configure terminal
3. `ip msdp sa-filter in {peer-address | peer-name} [list access-list] [route-map map-name] [rp-list access-list | rp-route-map map-name]`
4. Repeat Step 3 to configure incoming filter lists for additional MSDP peers.
5. exit

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> `ip msdp sa-filter in {peer-address</td>
<td>peer-name} [list access-list] [route-map map-name] [rp-list access-list</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config)# ip msdp sa-filter in 192.168.1.3</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> Repeat Step 3 to configure incoming filter lists for additional MSDP peers.</td>
<td>--</td>
</tr>
<tr>
<td><strong>Step 5</strong> exit</td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

**Using TTL Thresholds to Limit the Multicast Data Sent in SA Messages**

Perform this optional task to establish a time to live (TTL) threshold to limit the multicast data sent in SA messages.
SUMMARY STEPS

1. enable
2. configure terminal
3. ip msdp ttl-threshold \{peer-address | peer-name\} ttl-value
4. exit

DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1 enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td></td>
<td>• Enter your password if prompted.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td>Step 2 configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td>Step 3 ip msdp ttl-threshold</td>
<td>Sets a TTL value for MSDP messages originated by the local device.</td>
</tr>
<tr>
<td>{peer-address</td>
<td>peer-name} ttl-value</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp ttl-threshold 192.168.1.5 8</td>
<td></td>
</tr>
<tr>
<td>Step 4 exit</td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

Requesting Source Information from MSDP Peers

Perform this optional task to enable a device to request source information from MSDP peers.
Because SA caching is enabled by default and cannot be explicitly enabled or disabled in earlier Cisco software releases, performing this task is seldom needed.

### SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp sa-request** *(peer-address | peer-name)*
4. Repeat Step 3 to specify that the device send SA request messages to additional MSDP caching peers.
5. **exit**

### DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1** enable | Enables privileged EXEC mode.  
• Enter your password if prompted. |
| **Example:** Device> enable |
| **Step 2** configure terminal | Enters global configuration mode. |
| **Example:** Device# configure terminal |
| **Step 3** ip msdp sa-request *(peer-address | peer-name)* | Specifies that the device send SA request messages to the specified MSDP peer. |
| **Example:** Device(config)# ip msdp sa-request 192.168.10.1 |
| **Step 4** Repeat Step 3 to specify that the device send SA request messages to additional MSDP caching peers. | -- |
| **Step 5** exit | Exits global configuration mode and returns to privileged EXEC mode. |
| **Example:** Device(config)# exit |

### Controlling the Response to Outgoing SA Request Messages from MSDP Peers Using SA Request Filters

Perform this optional task to control the outgoing SA request messages that the device will honor from MSDP peers.
SUMMARY STEPS

1. enable
2. configure terminal
3. ip msdp filter-sa-request \{peer-address | peer-name\} [list access-list]
4. Repeat Step 3 to configure SA request filters for additional MSDP peers.
5. exit

DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td>• Enter your password if prompted.</td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip msdp filter-sa-request {peer-address</td>
<td>peer-name} [list access-list]</td>
</tr>
<tr>
<td>Example:</td>
<td>Note Only one SA request filter can be configured per MSDP peer.</td>
</tr>
<tr>
<td>Device(config)# ip msdp filter sa-request 172.31.2.2 list 1</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4</strong> Repeat Step 3 to configure SA request filters for additional MSDP peers.</td>
<td>--</td>
</tr>
<tr>
<td><strong>Step 5</strong> exit</td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

Including a Bordering PIM Dense Mode Region in MSDP

Perform this optional task to configure a border device to send SA messages for sources active in a PIM dense mode (PIM-DM) region.

You can have a device that borders a PIM-SM region and a PIM-DM region. By default, sources in the PIM-DM domain are not included in MSDP. You can configure this border device to send SA messages for sources active in the PIM-DM domain. If you do so, it is very important to also configure the ip msdp redistribute command to control what local sources from the PIM-DM domain are advertised. Not
configuring this command can result in the (S, G) state remaining long after a source in the PIM-DM domain has stopped sending. For configuration information, see the Controlling SA Messages Originated by an RP for Local Sources, page 24 section.

**SUMMARY STEPS**

1. enable
2. configure terminal
3. ip msdp border sa-address type number
4. exit

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1 enable</strong></td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2 configure terminal</strong></td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3 ip msdp border sa-address type number</strong></td>
<td>Configures the device on the border between a PIM-SM and PIM-DM domain to originate SA messages for active sources in the PIM-DM domain.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp border sa-address gigabitethernet0/0/0</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4 exit</strong></td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

**Configuring an Originating Address Other Than the RP Address**

Perform this optional task to allow an MSDP speaker that originates an SA message to use the IP address of its interface as the RP address in the SA message.

You can also change the originator ID for any one of the following reasons:

- If you configure multiple devices in an MSDP mesh group for Anycast RP.
- If you have a device that borders a PIM-SM domain and a PIM-DM domain. If a device borders a PIM-SM domain and a PIM-DM domain and you want to advertise active sources within the PIM-DM
domain, configure the RP address in SA messages to be the address of the originating device’s interface.

MSDP is enabled and the MSDP peers are configured. For more information about configuring MSDP peers, see the Configuring an MSDP Peer, page 15 section.

**SUMMARY STEPS**

1. enable
2. configure terminal
3. ip msdp originator-id type number
4. exit

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1 enable</strong></td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2 configure terminal</strong></td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3 ip msdp originator-id type number</strong></td>
<td>Configures the RP address in SA messages to be the address of the originating device’s interface.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# ip msdp originator-id ethernet 1</td>
<td></td>
</tr>
<tr>
<td><strong>Step 4 exit</strong></td>
<td>Exits global configuration mode and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td>Example:</td>
<td></td>
</tr>
<tr>
<td>Device(config)# exit</td>
<td></td>
</tr>
</tbody>
</table>

**Monitoring MSDP**

Perform this optional task to monitor MSDP SA messages, peers, state, and peer status.
SUMMARY STEPS

1. enable
2. debug ip msdp [peer-address | peer-name] [detail] [routes]
3. debug ip msdp resets
4. show ip msdp count [as-number]
5. show ip msdp peer [peer-address | peer-name]
6. show ip msdp sa-cache [group-address | source-address | group-name | source-name] [as-number]
7. show ip msdp summary

DETAILED STEPS

Step 1  enable

Example:

Device# enable
Enables privileged EXEC mode.
• Enter your password if prompted.

Step 2  debug ip msdp [peer-address | peer-name] [detail] [routes]
Use this command to debug MSDP activity.
Use the optional peer-address or peer-name argument to specify for which peer debug events are logged.
The following is sample output from the debug ip msdp command:

Example:

Device# debug ip msdp
MSDP debugging is on
Device#
MSDP: 224.150.44.254: Received 1388-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 1388, ec: 115, RP: 172.31.3.92
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.92, used EMBGP peer
MSDP: 224.150.44.250: Forward 1388-byte SA to peer
MSDP: 224.150.44.254: Received 1028-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 1028, ec: 85, RP: 172.31.3.92
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.92, used EMBGP peer
MSDP: 224.150.44.250: Forward 1028-byte SA to peer
MSDP: 224.150.44.254: Received 56-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 56, ec: 4, RP: 192.168.76.241
MSDP: 224.150.44.254: Peer RPF check passed for 192.168.76.241, used EMBGP peer
MSDP: 224.150.44.250: Forward 56-byte SA to peer
MSDP: 224.150.44.254: Received 116-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 116, ec: 9, RP: 172.31.3.111
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.111, used EMBGP peer
MSDP: 224.150.44.250: Forward 116-byte SA to peer
MSDP: 224.150.44.254: Received 32-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 32, ec: 2, RP: 172.31.3.78
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.78, used EMBGP peer
MSDP: 224.150.44.254: Forward 32-byte SA to peer

**Step 3**  
**debug ip msdp resets**
Use this command to debug MSDP peer reset reasons.

**Example:**

Device# debug ip msdp resets

**Step 4**  
**show ip msdp count [as-number]**
Use this command to display the number of sources and groups originated in MSDP SA messages and the number of SA messages from an MSDP peer in the SA cache. The `ip msdp cache-sa-state` command must be configured for this command to produce any output.

The following is sample output from the `show ip msdp count` command:

**Example:**

Device# show ip msdp count
SA State per Peer Counters, <Peer>: <$# SA learned>
  192.168.4.4: 8
SA State per ASN Counters, <asn>: <$# sources>/<$# groups>
  Total entries: 8
  ?: 8/8

**Step 5**  
**show ip msdp peer [peer-address | peer-name]**
Use this command to display detailed information about MSDP peers.

Use the optional `peer-address` or `peer-name` argument to display information about a particular peer.

The following is sample output from the `show ip msdp peer` command:

**Example:**

Device# show ip msdp peer 192.168.4.4
MSDP Peer 192.168.4.4 (?), AS 64512 (configured AS)
  Connection status:
    State: Up, Resets: 0, Connection source: Loopback0 (2.2.2.2)
    Uptime(Downtime): 00:07:55, Messages sent/received: 8/18
    Output messages discarded: 0
    Connection and counters cleared 00:08:55 ago
  SA Filtering:
    Input (S,G) filter: none, route-map: none
    Input RP filter: none, route-map: none
    Output (S,G) filter: none, route-map: none
    Output RP filter: none, route-map: none
  SA-Requests:
    Input filter: none
    Peer ttl threshold: 0
    SAs learned from this peer: 8
    Input queue size: 0, Output queue size: 0
    MD5 signature protection on MSDP TCP connection: not enabled

**Step 6**  
**show ip msdp sa-cache [group-address | source-address | group-name | source-name] [as-number]**
Use this command to display the (S, G) state learned from MSDP peers.

The following is sample output from the `show ip msdp sa-cache` command:

**Example:**

Device# show ip msdp sa-cache
Clearing MSDP Connections Statistics and SA Cache Entries

Perform this optional task to clear MSDP connections, statistics, and SA cache entries.

SUMMARY STEPS

1. **enable**

2. **clear ip msdp peer** [peer-address | peer-name]

3. **clear ip msdp statistics** [peer-address | peer-name]

4. **clear ip msdp sa-cache** [group-address]

DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1 enable</strong></td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td>Device&gt; enable</td>
</tr>
<tr>
<td><strong>Step 2 clear ip msdp peer</strong> [peer-address</td>
<td>peer-name]</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td>Device# clear ip msdp peer</td>
</tr>
</tbody>
</table>
### Command or Action

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 3</strong> clear ip msdp statistics [peer-address</td>
<td>peer-name]</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# clear ip msdp statistics</td>
<td></td>
</tr>
</tbody>
</table>

| **Step 4** clear ip msdp sa-cache [group-address] | Clears SA cache entries. |
| **Example:**                                    |                                                                         |
| Device# clear ip msdp sa-cache                |                                                                         |

### Enabling SNMP Monitoring of MSDP

Perform this optional task to enable Simple Network Management Protocol (SNMP) monitoring of MSDP.

- SNMP and MSDP is configured on your devices.
- In each PIM-SM domain there should be a device that is configured as the MSDP speaker. This device must have SNMP and the MSDP MIB enabled.

**Note**

- All MSDP-MIB objects are implemented as read-only.
- The Requests table is not supported in Cisco’s implementation of the MSDP MIB.
- The msdpEstablished notification is not supported in Cisco’s implementation of the MSDP MIB.

### SUMMARY STEPS

1. enable
2. snmp-server enable traps msdp
3. snmp-server host host [traps | informs] [version {1 | 2c | 3 [auth | priv | noauth]}] community-string [udp-port port-number] msdp
4. exit
**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1** enable | Enables privileged EXEC mode.  
- Enter your password if prompted. |
| **Example:** | |
| Device> enable | |
| **Step 2** snmp-server enable traps msdp | Enables the sending of MSDP notifications for use with SNMP.  
**Note** The `snmp-server enable traps msdp` command enables both traps and informs. |
| **Example:** | |
| Device# snmp-server enable traps msdp | |
| **Step 3** snmp-server host host [traps | informs] | Specifies the recipient (host) for MSDP traps or informs. |
| version {1 | 2c | 3 [auth | priv | noauth]} | community-string [udp-port port-number] msdp |
| **Example:** | |
| Device# snmp-server host examplehost msdp | |
| **Step 4** exit | Exits global configuration mode and returns to privileged EXEC mode. |
| **Example:** | |
| Device(config)# exit | |

- Troubleshooting Tips, page 37

**Troubleshooting Tips**

You can compare the results of MSDP MIB notifications to the output from the software by using the `show ip msdp summary` and `show ip msdp peer` commands on the appropriate device. You can also compare the results of these commands to the results from SNMP Get operations. You can verify SA cache table entries using the `show ip msdp sa-cache` command. Additional troubleshooting information, such as the local address of the connection, the local port, and the remote port, can be obtained using the output from the `debug ip msdp` command.

**Configuration Examples for Multicast Source Discovery Protocol**

- Example: Configuring an MSDP Peer, page 38  
- Example: Configuring a Default MSDP Peer, page 38
Example: Configuring an MSDP Peer

The following example shows how to establish MSDP peering connections between three MSDP peers:

**Device A**

```plaintext
interface Loopback 0
  ip address 10.220.8.1 255.255.255.255
  ip msdp peer 10.220.16.1 connect-source Loopback0
  ip msdp peer 10.220.32.1 connect-source Loopback0
```

**Device B**

```plaintext
interface Loopback 0
  ip address 10.220.16.1 255.255.255.255
  ip msdp peer 10.220.8.1 connect connect-source Loopback0
  ip msdp peer 10.220.32.1 connect connect-source Loopback0
```

**Device C**

```plaintext
interface Loopback 0
  ip address 10.220.32.1 255.255.255.255
  ip msdp peer 10.220.8.1 connect 10.220.8.1 connect-source Loopback0
  ip msdp peer 10.220.16.1 connect 10.220.16.1 connect-source Loopback0
```

Example: Configuring a Default MSDP Peer

The figure illustrates a scenario where default MSDP peers might be used. In the figure, a customer that owns Device B is connected to the internet through two ISPs, one that owns Device A and the other that owns Device C. They are not running (M)BGP between them. In order for the customer to learn about sources in the ISP domain or in other domains, Device B identifies Device A as its default MSDP peer. Device B advertises SA messages to both Device A and Device C, but accepts SA messages either from Device A only or Device C only. If Device A is the first default peer in the configuration, it will be used if it is up and running. Only if Device A is not running will Device B accept SA messages from Device C.

The ISP will also likely use a prefix list to define which prefixes it will accept from the customer device. The customer will define multiple default peers, each having one or more prefixes associated with it.
The customer has two ISPs to use. The customer defines both ISPs as default peers. As long as the first default peer identified in the configuration is up and running, it will be the default peer and the customer will accept all SA messages it receives from that peer.

**Figure 3**  Default MSDP Peer Scenario

Device B advertises SAs to Device A and Device C, but uses only Device A or Device C to accept SA messages. If Device A is first in the configuration file, it will be used if it is up and running. Only when Device A is not running will Device B accept SAs from Device C. This is the behavior without a prefix list.

If you specify a prefix list, the peer will be a default peer only for the prefixes in the list. You can have multiple active default peers when you have a prefix list associated with each. When you do not have any prefix lists, you can configure multiple default peers, but only the first one is the active default peer as long as the device has connectivity to this peer and the peer is alive. If the first configured peer goes down or the connectivity to this peer goes down, the second configured peer becomes the active default, and so on.

The following example shows a partial configuration of Device A and Device C in the figure. Each of these ISPs may have more than one customer using default peering, like the customer in the figure. In that case, they may have similar configurations. That is, they will only accept SAs from a default peer if the SA is permitted by the corresponding prefix list.

**Device A Configuration**

`ip msdp default-peer 10.1.1.1`  
`ip msdp default-peer 10.1.1.1 prefix-list site-b ge 32`  
`ip prefix-list site-b permit 10.0.0.0/8`

**Device C Configuration**

`ip msdp default-peer 10.1.1.1 prefix-list site-b ge 32`  
`ip prefix-list site-b permit 10.0.0.0/8`
Example: Configuring MSDP Mesh Groups

The following example shows how to configure three devices to be fully meshed members of an MSDP mesh group:

Device A Configuration

```
ip msdp peer 10.2.2.2
ip msdp peer 10.3.3.3
ip msdp mesh-group test-mesh-group 10.2.2.2
ip msdp mesh-group test-mesh-group 10.3.3.3
```

Device B Configuration

```
ip msdp peer 10.1.1.1
ip msdp peer 10.3.3.3
ip msdp mesh-group test-mesh-group 10.1.1.1
ip msdp mesh-group test-mesh-group 10.3.3.3
```

Device C Configuration

```
ip msdp peer 10.1.1.1
ip msdp peer 10.2.2.2
ip msdp mesh-group test-mesh-group 10.1.1.1
ip msdp mesh-group test-mesh-group 10.2.2.2
```

Additional References for Multicast Source Discovery Protocol

Related Documents

<table>
<thead>
<tr>
<th>Related Topic</th>
<th>Document Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cisco IOS commands</td>
<td>Cisco IOS Master Commands List, All Releases</td>
</tr>
<tr>
<td>IP multicast commands</td>
<td>Cisco IOS IP Multicast Command Reference</td>
</tr>
</tbody>
</table>

Standards and RFC

<table>
<thead>
<tr>
<th>Standard/RFC</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>RFC 2858</td>
<td>Multiprotocol Extensions for BGP-4</td>
</tr>
<tr>
<td>RFC 3618</td>
<td>Multicast Source Discovery Protocol</td>
</tr>
</tbody>
</table>
MIBs

<table>
<thead>
<tr>
<th>MIB</th>
<th>MIBs Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>MSDP-MIB.my</td>
<td>To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: <a href="http://www.cisco.com/go/mibs">http://www.cisco.com/go/mibs</a></td>
</tr>
</tbody>
</table>

Technical Assistance

<table>
<thead>
<tr>
<th>Description</th>
<th>Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.</td>
<td><a href="http://www.cisco.com/cisco/web/support/index.html">http://www.cisco.com/cisco/web/support/index.html</a></td>
</tr>
</tbody>
</table>

Feature Information for Multicast Source Discovery Protocol

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.
Table 1  Feature Information for Multicast Source Discovery Protocol (MSDP)

<table>
<thead>
<tr>
<th>Feature Name</th>
<th>Releases</th>
<th>Feature Information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Multicast Source Discovery Protocol (MSDP)</td>
<td>12.2S, 12.4T, 15.2(1)S, Cisco IOS XE 3.5S</td>
<td>Multicast Source Discovery Protocol (MSDP) is a mechanism to connect multiple PIM sparse-mode (SM) domains. MSDP allows multicast sources for a group to be known to all rendezvous point(s) (RPs) in different domains. Each PIM-SM domain uses its own RPs and need not depend on RPs in other domains. An RP runs MSDP over TCP to discover multicast sources in other domains. In Cisco IOS XE Release 3.5S, support was added for the ASR 903 Router.</td>
</tr>
</tbody>
</table>

Cisco and the Cisco logo are trademarks or registered trademarks of Cisco and/or its affiliates in the U.S. and other countries. To view a list of Cisco trademarks, go to this URL: [www.cisco.com/go/trademarks](http://www.cisco.com/go/trademarks). Third-party trademarks mentioned are the property of their respective owners. The use of the word partner does not imply a partnership relationship between Cisco and any other company. (1110R)

Any Internet Protocol (IP) addresses and phone numbers used in this document are not intended to be actual addresses and phone numbers. Any examples, command display output, network topology diagrams, and other figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses or phone numbers in illustrative content is unintentional and coincidental.
AutoRP Enhancement

This module provides information about how to configure an auto rendezvous point (RP) for automating the distribution of group-to-RP mappings in a PIM network.

- Finding Feature Information, page 43
- Restrictions for AutoRP Enhancement, page 43
- Information About AutoRP Enhancement, page 43
- How to Configure AutoRP Enhancement, page 45
- Configuration Examples for AutoRP Enhancement, page 50
- Additional References, page 51
- Feature Information for AutoRP Enhancement, page 52

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Restrictions for AutoRP Enhancement

The simultaneous deployment of AutoRP and bootstrap router (BSR) is not supported.

Information About AutoRP Enhancement

- The Role of AutoRP in a PIM Network, page 43
- IP Multicast Boundary, page 44
- Benefits of Auto-RP in a PIM Network, page 45

The Role of AutoRP in a PIM Network

AutoRP automates the distribution of group-to-rendezvous point (RP) mappings in a PIM network. To make AutoRP work, a device must be designated as an RP mapping agent, which receives the RP
announcement messages from the RPs and arbitrates conflicts. The RP mapping agent then sends the consistent group-to-RP mappings to all other devices by way of dense mode flooding.

Thus, all routers automatically discover which RP to use for the groups they support. The Internet Assigned Numbers Authority (IANA) has assigned two group addresses, 224.0.1.39 and 224.0.1.40, for AutoRP.

The mapping agent receives announcements of intention to become the RP from Candidate-RPs. The mapping agent then announces the winner of the RP election. This announcement is made independently of the decisions by the other mapping agents.

**IP Multicast Boundary**

As shown in the figure, address scoping defines domain boundaries so that domains with RPs that have the same IP address do not leak into each other. Scoping is performed on the subnet boundaries within large domains and on the boundaries between the domain and the Internet.

*Figure 4  Address Scoping at Boundaries*

You can set up an administratively scoped boundary on an interface for multicast group addresses using the `ip multicast boundary` command with the `access-list` argument. A standard access list defines the range of addresses affected. When a boundary is set up, no multicast data packets are allowed to flow across the boundary from either direction. The boundary allows the same multicast group address to be reused in different administrative domains.

The Internet Assigned Numbers Authority (IANA) has designated the multicast address range 239.0.0.0 to 239.255.255.255 as the administratively scoped addresses. This range of addresses can be reused in domains administered by different organizations. They would be considered local, not globally unique.

You can configure the `filter-autorp` keyword to examine and filter AutoRP discovery and announcement messages at the administratively scoped boundary. Any AutoRP group range announcements from the AutoRP packets that are denied by the boundary access control list (ACL) are removed. An AutoRP group range announcement is permitted and passed by the boundary only if all addresses in the AutoRP group range are permitted by the boundary ACL. If any address is not permitted, the entire group range is filtered and removed from the AutoRP message before the AutoRP message is forwarded.
Benefits of Auto-RP in a PIM Network

- Auto-RP allows any change to the RP designation to be configured only on the devices that are RPs, not on the leaf routers.
- Auto-RP offers the ability to scope the RP address within a domain.

How to Configure AutoRP Enhancement

- Configuring Sparse Mode with AutoRP, page 45

Configuring Sparse Mode with AutoRP

- An interface configured in sparse-dense mode is treated in either sparse mode or dense mode of operation, depending on the mode in which the multicast group operates. You must decide how to configure your interfaces.
- All access lists that are needed when AutoRP is configured should be configured prior to beginning the configuration task.

Note

- If a group has no known RP and the interface is configured to be sparse-dense mode, the interface is treated as if it were in dense mode, and data is flooded over the interface. To avoid this data flooding, configure the AutoRP listener and then configure the interface as sparse mode.
- When configuring AutoRP, you must either configure the AutoRP listener feature (Step 5) and specify sparse mode (Step 7) or specify sparse-dense mode (Step 8).
- When you configure sparse-dense mode, dense mode failover may result in a network dense-mode flood. To avoid this condition, use PIM sparse mode with the AutoRP listener feature.

Follow this procedure to configure auto-rendezvous point (AutoRP). AutoRP can also be optionally used with anycast RP.
**SUMMARY STEPS**

1. enable
2. configure terminal
3. ip multicast-routing [distributed]
4. Either perform Steps 5 through 7 or perform Steps 6 and 8.
5. ip pim autorp listener
6. interface type number
7. ip pim sparse-mode
8. ip pim sparse-dense-mode
9. exit
10. Repeat Steps 1 through 9 on all PIM interfaces.
11. ip pim send-rp-announce {interface-type interface-number | ip-address} scope ttl-value [group-list access-list] [interval seconds] [bidir]
12. ip pim send-rp-discovery [interface-type interface-number] scope ttl-value [interval seconds]
13. ip pim rp-announce-filter rp-list access-list group-list access-list
14. no ip pim dm-fallback
15. interface type number
16. ip multicast boundary access-list [filter-autorp]
17. end
18. show ip pim autorp
19. show ip pim rp [mapping] [rp-address]
20. show ip igmp groups [group-name | group-address | interface-type interface-number] [detail]
21. show ip mroute [group-address | group-name | source-address | source-name | interface-type interface-number] [summary] [count] [active kbps]

**DETAILED STEPS**

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1** enable | Enables privileged EXEC mode.  
| **Example:** | • Enter your password if prompted.  
| Device> enable | |
| **Step 2** configure terminal | Enters global configuration mode.  
<p>| <strong>Example:</strong> | |
| Device# configure terminal | |</p>
<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 3** ip multicast-routing [distributed] | Enables IP multicast routing.  
  • Use the distributed keyword to enabled Multicast Distributed Switching. |
| **Example:** | Device(config)# ip multicast-routing |
| **Step 4** Either perform Steps 5 through 7 or perform Steps 6 and 8. | -- |
| **Step 5** ip pim autorp listener | Causes IP multicast traffic for the two AutoRP groups 224.0.1.39 and 224.0.1.40 to be PIM dense mode flooded across interfaces operating in PIM sparse mode.  
  • Skip this step if you are configuring sparse-dense mode in Step 8. |
| **Example:** | Device(config)# ip pim autorp listener |
| **Step 6** interface type number | Selects an interface that is connected to hosts on which PIM can be enabled. |
| **Example:** | Device(config)# interface Gigabitethernet 1/0/0 |
| **Step 7** ip pim sparse-mode | Enables PIM sparse mode on an interface. When configuring AutoRP in sparse mode, you must also configure the AutoRP listener in the next step.  
  • Skip this step if you are configuring sparse-dense mode in Step 8. |
| **Example:** | Device(config-if)# ip pim sparse-mode |
| **Step 8** ip pim sparse-dense-mode | Enables PIM sparse-dense mode on an interface.  
  • Skip this step if you configured sparse mode in Step 7. |
<p>| <strong>Example:</strong> | Device(config-if)# ip pim sparse-dense-mode |
| <strong>Step 9</strong> exit | Exits interface configuration mode and returns to global configuration mode. |
| <strong>Example:</strong> | Device(config-if)# exit |
| <strong>Step 10</strong> Repeat Steps 1 through 9 on all PIM interfaces. | -- |</p>
<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 11</strong> ip pim send-rp-announce {interface-type interface-number</td>
<td>ip-address} scope ttl-value [group-list access-list] [interval seconds] [bidir]</td>
</tr>
<tr>
<td>- Perform this step on the RP device only.</td>
<td></td>
</tr>
<tr>
<td>- Use the interface-type and interface-number arguments to define which IP address is to be used as the RP address.</td>
<td></td>
</tr>
<tr>
<td>- Use the ip-address argument to specify a directly connected IP address as the RP address.</td>
<td></td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td>Device(config)# ip pim send-rp-announce loopback0 scope 31 group-list 5</td>
</tr>
</tbody>
</table>

**Note** If the ip-address argument is configured for this command, the RP-announce message will be sourced by the interface to which this IP address is connected (that is, the source address in the IP header of the RP-announce message is the IP address of that interface).

- This example shows that the interface is enabled with a maximum of 31 hops. The IP address by which the device wants to be identified as RP is the IP address associated with loopback interface 0. Access list 5 describes the groups for which this device serves as RP.

| **Step 12** ip pim send-rp-discovery [interface-type interface-number] scope ttl-value [interval seconds] | Configures the device to be an RP mapping agent. |
| - Perform this step on RP mapping agent devices or on combined RP/RP mapping agent devices. |
| **Example:** | Device(config)# ip pim send-rp-discovery loopback 1 scope 31 |

**Note** AutoRP allows the RP function to run separately on one device and the RP mapping agent to run on one or multiple devices. It is possible to deploy the RP and the RP mapping agent on a combined RP/RP mapping agent device.

- Use the optional interface-type and interface-number arguments to define which IP address is to be used as the source address of the RP mapping agent.
- Use the scope keyword and ttl-value argument to specify the Time-to-Live (TTL) value in the IP header of AutoRP discovery messages.
- Use the optional interval keyword and seconds argument to specify the interval at which AutoRP discovery messages are sent.

**Note** Lowering the interval at which AutoRP discovery messages are sent from the default value of 60 seconds results in more frequent floodings of the group-to-RP mappings. In some network environments, the disadvantages of lowering the interval (more control packet overhead) may outweigh the advantages (more frequent group-to-RP mapping updates).

- The example shows limiting the AutoRP discovery messages to 31 hops on loopback interface 1.
## Command or Action

<table>
<thead>
<tr>
<th>Step 13</th>
<th>ip pim rp-announce-filter rp-list access-list group-list access-list</th>
</tr>
</thead>
<tbody>
<tr>
<td>Purpose</td>
<td>Filters incoming RP announcement messages sent from candidate RPs (C-RPs) to the RP mapping agent.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device(config)# ip pim rp-announce-filter rp-list 1 group-list 2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Step 14</th>
<th>no ip pim dm-fallback</th>
</tr>
</thead>
<tbody>
<tr>
<td>Purpose</td>
<td>(Optional) Prevents PIM dense mode fallback.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device(config)# no ip pim dm-fallback</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Step 15</th>
<th>interface type number</th>
</tr>
</thead>
<tbody>
<tr>
<td>Purpose</td>
<td>Selects an interface that is connected to hosts on which PIM can be enabled.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device(config)# interface gigabitethernet 1/0/0</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Step 16</th>
<th>ip multicast boundary access-list [filter-autorp]</th>
</tr>
</thead>
<tbody>
<tr>
<td>Purpose</td>
<td>Configures an administratively scoped boundary.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device(config-if)# ip multicast boundary 10 filter-autorp</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Step 17</th>
<th>end</th>
</tr>
</thead>
<tbody>
<tr>
<td>Purpose</td>
<td>Returns to global configuration mode.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device(config-if)# end</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Step 18</th>
<th>show ip pim autorp</th>
</tr>
</thead>
<tbody>
<tr>
<td>Purpose</td>
<td>(Optional) Displays the AutoRP information.</td>
</tr>
<tr>
<td>Example:</td>
<td>Device# show ip pim autorp</td>
</tr>
<tr>
<td>Command or Action</td>
<td>Purpose</td>
</tr>
<tr>
<td>------------------</td>
<td>---------</td>
</tr>
<tr>
<td><strong>Step 19</strong> show ip pim rp [mapping] [rp-address]</td>
<td>(Optional) Displays RPs known in the network and shows how the device learned about each RP.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# show ip pim rp mapping</td>
<td></td>
</tr>
<tr>
<td><strong>Step 20</strong> show ip igmp groups [group-name</td>
<td>group-address</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# show ip igmp groups</td>
<td></td>
</tr>
<tr>
<td><strong>Step 21</strong> show ip mroute [group-address</td>
<td>group-name] [source-address</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td>Device# show ip mroute cbone-audio</td>
<td></td>
</tr>
</tbody>
</table>

**Configuration Examples for AutoRP Enhancement**

- [Example: Sparse Mode with AutoRP](page 50)

**Example: Sparse Mode with AutoRP**

The following example configures sparse mode with AutoRP:

```
ip multicast-routing
ip pim autorp listener
ip pim send-rp-announce Loopback0 scope 16 group-list 1
ip pim send-rp-discovery Loopback1 scope 16
no ip pim dm-fallback
access-list 1 permit 239.254.2.0 0.0.0.255
access-list 1 permit 239.254.3.0 0.0.0.255
access-list 10 permit 224.0.1.39
access-list 10 permit 224.0.1.40
access-list 10 permit 239.254.2.0 0.0.0.255
access-list 10 permit 239.254.3.0 0.0.0.255
```
## Additional References

### Related Documents

<table>
<thead>
<tr>
<th>Related Topic</th>
<th>Document Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cisco IOS commands</td>
<td><em>Cisco IOS Master Commands List, All Releases</em></td>
</tr>
<tr>
<td>Cisco IOS IP SLAs commands</td>
<td><em>Cisco IOS IP Multicast Command Reference</em></td>
</tr>
<tr>
<td>Overview of the IP multicast technology area</td>
<td>“IP Multicast Technology Overview” module</td>
</tr>
<tr>
<td>Concepts, tasks, and examples for configuring an IP</td>
<td>“Configuring a Basic IP Multicast Network” module</td>
</tr>
<tr>
<td>multicast network using PIM</td>
<td></td>
</tr>
</tbody>
</table>

### Standards and RFCs

<table>
<thead>
<tr>
<th>Standard/RFC</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>No new or modified standards or RFCs are supported by this feature.</td>
<td>--</td>
</tr>
</tbody>
</table>

### MIBs

<table>
<thead>
<tr>
<th>MIB</th>
<th>MIBs Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>No new or modified MIBs are supported by this feature, and support for existing standards has not been modified by this feature.</td>
<td>To locate and download MIBs for selected platforms, Cisco software releases, and feature sets, use Cisco MIB Locator found at the following URL: <a href="http://www.cisco.com/go/mibs">http://www.cisco.com/go/mibs</a></td>
</tr>
</tbody>
</table>

### Technical Assistance

<table>
<thead>
<tr>
<th>Description</th>
<th>Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.</td>
<td><a href="http://www.cisco.com/cisco/web/support/index.html">http://www.cisco.com/cisco/web/support/index.html</a></td>
</tr>
</tbody>
</table>
Feature Information for AutoRP Enhancement

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 2 Feature Information for AutoRP Enhancement

<table>
<thead>
<tr>
<th>Feature Name</th>
<th>Releases</th>
<th>Feature Information</th>
</tr>
</thead>
<tbody>
<tr>
<td>AutoRP Enhancement</td>
<td>12.2(25)S</td>
<td>Auto-RP automates the distribution of group-to-rendezvous point (RP) mappings in a PIM network. To make Auto-RP work, a router must be designated as an RP mapping agent, which receives the RP announcement messages from the RPs and arbitrates conflicts.</td>
</tr>
<tr>
<td></td>
<td>12.2(33)SXH</td>
<td></td>
</tr>
<tr>
<td></td>
<td>12.3(4)T</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Cisco IOS XE Release 2.1</td>
<td></td>
</tr>
</tbody>
</table>

Cisco and the Cisco logo are trademarks or registered trademarks of Cisco and/or its affiliates in the U.S. and other countries. To view a list of Cisco trademarks, go to this URL: www.cisco.com/go/trademarks. Third-party trademarks mentioned are the property of their respective owners. The use of the word partner does not imply a partnership relationship between Cisco and any other company. (1110R)

Any Internet Protocol (IP) addresses and phone numbers used in this document are not intended to be actual addresses and phone numbers. Any examples, command display output, network topology diagrams, and other figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses or phone numbers in illustrative content is unintentional and coincidental.
Source Specific Multicast

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About Source Specific Multicast

• SSM Components, page 53
• How SSM Differs from Internet Standard Multicast, page 54
• SSM Operations, page 54
• IGMPv3 Host Signaling, page 55
• Benefits of Source Specific Multicast, page 55

SSM Components

Source Specific Multicast (SSM) is a datagram delivery model that best supports one-to-many applications, also known as broadcast applications. SSM is a core networking technology for the Cisco implementation of IP multicast solutions targeted for audio and video broadcast application environments and is described in RFC 3569. The following two components together support the implementation of SSM:

• Protocol Independent Multicast source-specific mode (PIM-SSM)
• Internet Group Management Protocol Version 3 (IGMPv3)

Protocol Independent Multicast (PIM) SSM, or PIM-SSM, is the routing protocol that supports the implementation of SSM and is derived from PIM sparse mode (PIM-SM). IGMP is the Internet
Engineering Task Force (IETF) standards track protocol used for hosts to signal multicast group membership to routers. IGMP Version 3 supports source filtering, which is required for SSM. In order for SSM to run with IGMPv3, SSM must be supported in the device, the host where the application is running, and the application itself.

**How SSM Differs from Internet Standard Multicast**

The standard IP multicast infrastructure in the Internet and many enterprise intranets is based on the PIM-SM protocol and Multicast Source Discovery Protocol (MSDP). These protocols have proved to be reliable, extensive, and efficient. However, they are bound to the complexity and functionality limitations of the Internet Standard Multicast (ISM) service model. For example, with ISM, the network must maintain knowledge about which hosts in the network are actively sending multicast traffic. With SSM, this information is provided by receivers through the source addresses relayed to the last-hop devices by IGMPv3. SSM is an incremental response to the issues associated with ISM and is intended to coexist in the network with the protocols developed for ISM. In general, SSM provides IP multicast service for applications that utilize SSM.

ISM service is described in RFC 1112. This service consists of the delivery of IP datagrams from any source to a group of receivers called the multicast host group. The datagram traffic for the multicast host group consists of datagrams with an arbitrary IP unicast source address $S$ and the multicast group address $G$ as the IP destination address. Systems will receive this traffic by becoming members of the host group. Membership in a host group simply requires signaling the host group through IGMP Version 1, 2, or 3.

In SSM, delivery of datagrams is based on ($S$, $G$) channels. Traffic for one ($S$, $G$) channel consists of datagrams with an IP unicast source address $S$ and the multicast group address $G$ as the IP destination address. Systems will receive this traffic by becoming members of the ($S$, $G$) channel. In both SSM and ISM, no signaling is required to become a source. However, in SSM, receivers must subscribe or unsubscribe to ($S$, $G$) channels to receive or not receive traffic from specific sources. In other words, receivers can receive traffic only from ($S$, $G$) channels to which they are subscribed, whereas in ISM, receivers need not know the IP addresses of sources from which they receive their traffic. The proposed standard approach for channel subscription signaling utilizes IGMP INCLUDE mode membership reports, which are supported only in IGMP Version 3.

SSM can coexist with the ISM service by applying the SSM delivery model to a configured subset of the IP multicast group address range. The Internet Assigned Numbers Authority (IANA) has reserved the address range from 232.0.0.0 through 232.255.255.255 for SSM applications and protocols. The software allows SSM configuration for an arbitrary subset of the IP multicast address range from 224.0.0.0 through 239.255.255.255. When an SSM range is defined, an existing IP multicast receiver application will not receive any traffic when it tries to use addresses in the SSM range unless the application is modified to use explicit ($S$, $G$) channel subscription or is SSM-enabled through a URL Rendezvous Directory (URD).

**SSM Operations**

An established network in which IP multicast service is based on PIM-SM can support SSM services. SSM can also be deployed alone in a network without the full range of protocols that are required for interdomain PIM-SM. That is, SSM does not require an RP, so there is no need for an RP mechanism such as Auto-RP, MSDP, or bootstrap router (BSR).

If SSM is deployed in a network that is already configured for PIM-SM, then only the last-hop devices must be upgraded to a software image that supports SSM. Routers that are not directly connected to receivers do not have to upgrade to a software image that supports SSM. In general, these non-last-hop devices must only run PIM-SM in the SSM range. They may need additional access control configuration to suppress MSDP signaling, registering, or PIM-SM shared-tree operations from occurring within the SSM range.
The SSM mode of operation is enabled by configuring the SSM range using the `ip pim ssm` global configuration command. This configuration has the following effects:

- For groups within the SSM range, (S, G) channel subscriptions are accepted through IGMPv3 INCLUDE mode membership reports.
- PIM operations within the SSM range of addresses change to PIM-SSM, a mode derived from PIM-SM. In this mode, only PIM (S, G) Join and Prune messages are generated by the device. Incoming messages related to rendezvous point tree (RPT) operations are ignored or rejected, and incoming PIM register messages are immediately answered with Register-Stop messages. PIM-SSM is backward-compatible with PIM-SM unless a device is a last-hop device. Therefore, devices that are not last-hop devices can run PIM-SM for SSM groups (for example, if they do not yet support SSM).
- For groups within the SSM range, no MSDP Source-Active (SA) messages within the SSM range will be accepted, generated, or forwarded.

**IGMPv3 Host Signaling**

IGMPv3 is the third version of the IETF standards track protocol in which hosts signal membership to last-hop devices of multicast groups. IGMPv3 introduces the ability for hosts to signal group membership that allows filtering capabilities with respect to sources. A host can signal either that it wants to receive traffic from all sources sending to a group except for some specific sources (a mode called EXCLUDE) or that it wants to receive traffic only from some specific sources sending to the group (a mode called INCLUDE).

IGMPv3 can operate with both ISM and SSM. In ISM, both EXCLUDE and INCLUDE mode reports are accepted by the last-hop router. In SSM, only INCLUDE mode reports are accepted by the last-hop router.

**Benefits of Source Specific Multicast**

### IP Multicast Address Management Not Required

In the ISM service, applications must acquire a unique IP multicast group address because traffic distribution is based only on the IP multicast group address used. If two applications with different sources and receivers use the same IP multicast group address, then receivers of both applications will receive traffic from the senders of both applications. Even though the receivers, if programmed appropriately, can filter out the unwanted traffic, this situation would cause generally unacceptable levels of unwanted traffic.

Allocating a unique IP multicast group address for an application is still a problem. Most short-lived applications use mechanisms like Session Description Protocol (SDP) and Session Announcement Protocol (SAP) to get a random address, a solution that does not work well with a rising number of applications in the Internet. The best current solution for long-lived applications is described in RFC 2770, but this solution suffers from the restriction that each autonomous system is limited to only 255 usable IP multicast addresses.

In SSM, traffic from each source is forwarded between devices in the network independent of traffic from other sources. Thus different sources can reuse multicast group addresses in the SSM range.

### Denial of Service Attacks from Unwanted Sources Inhibited

In SSM, multicast traffic from each individual source will be transported across the network only if it was requested (through IGMPv3, IGMP v3lite, or URD memberships) from a receiver. In contrast, ISM forwards traffic from any active source sending to a multicast group to all receivers requesting that multicast group. In Internet broadcast applications, this ISM behavior is highly undesirable because it allows unwanted sources to easily disturb the actual Internet broadcast source by simply sending traffic to the same multicast group. This situation depletes bandwidth at the receiver side with unwanted traffic and
thus disrupts the undisturbed reception of the Internet broadcast. In SSM, this type of denial of service (DoS) attack cannot be made by simply sending traffic to a multicast group.

**Easy to Install and Manage**

SSM is easy to install and provision in a network because it does not require the network to maintain which active sources are sending to multicast groups. This requirement exists in ISM (with IGMPv1, IGMPv2, or IGMPv3).

The current standard solutions for ISM service are PIM-SM and MSDP. Rendezvous point (RP) management in PIM-SM (including the necessity for Auto-RP or BSR) and MSDP is required only for the network to learn about active sources. This management is not necessary in SSM, which makes SSM easier than ISM to install and manage, and therefore easier than ISM to operationally scale in deployment.

Another factor that contributes to the ease of installation of SSM is the fact that it can leverage preexisting PIM-SM networks and requires only the upgrade of last hop devices to support IGMPv3, IGMP v3lite, or URD.

**Ideal for Internet Broadcast Applications**

The three benefits previously described make SSM ideal for Internet broadcast-style applications for the following reasons:

- The ability to provide Internet broadcast services through SSM without the need for unique IP multicast addresses allows content providers to easily offer their service (IP multicast address allocation has been a serious problem for content providers in the past).
- The prevention against DoS attacks is an important factor for Internet broadcast services because, with their exposure to a large number of receivers, they are the most common targets for such attacks.
- The ease of installation and operation of SSM makes it ideal for network operators, especially in those cases where content needs to be forwarded between multiple independent PIM domains (because there is no need to manage MSDP for SSM between PIM domains).

---

**How to Configure Source Specific Multicast**

- [Configuring Source Specific Multicast](#), page 56

**Configuring Source Specific Multicast**

This section describes how to configure Source Specific Multicast (SSM).

If you want to use an access list to define the SSM range, configure the access list before you reference the access list in the `ip pim ssm` command.
SUMMARY STEPS

1. enable
2. configure terminal
3. ip multicast-routing [distributed]
4. ip pim ssm {default | range access-list}
5. interface type number
6. ip pim sparse-mode
7. Repeat Steps 1 through 6 on every interface that uses IP multicast.
8. ip igmp version 3
9. Repeat Step 8 on all host-facing interfaces.
10. end
11. show ip igmp groups [group-name | group-address | interface-type interface-number] [detail]
12. show ip mroute

DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Step 1</strong> enable</td>
<td>Enables privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device&gt; enable</td>
<td></td>
</tr>
<tr>
<td><strong>Step 2</strong> configure terminal</td>
<td>Enters global configuration mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# configure terminal</td>
<td></td>
</tr>
<tr>
<td><strong>Step 3</strong> ip multicast-routing [distributed]</td>
<td>Enables IP multicast routing.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config)# ip multicast-routing</td>
<td>• Use the distributed keyword to enable Multicast Distributed Switching.</td>
</tr>
<tr>
<td><strong>Step 4</strong> ip pim ssm {default</td>
<td>range access-list}</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config)# ip pim ssm default</td>
<td>• The default keyword defines the SSM range access list as 232/8.</td>
</tr>
<tr>
<td></td>
<td>• The range keyword specifies the standard IP access list number or name that defines the SSM range.</td>
</tr>
<tr>
<td>Command or Action</td>
<td>Purpose</td>
</tr>
<tr>
<td>-------------------</td>
<td>---------</td>
</tr>
<tr>
<td><strong>Step 5</strong> interface type number</td>
<td>Selects an interface that is connected to hosts on which IGMPv3 can be enabled.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config)# interface gigabitethernet 1/0/0</td>
<td></td>
</tr>
<tr>
<td><strong>Step 6</strong> ip pim sparse-mode</td>
<td>Enables PIM on an interface. You must use sparse mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config-if)# ip pim sparse-mode</td>
<td></td>
</tr>
<tr>
<td><strong>Step 7</strong> Repeat Steps 1 through 6 on every interface that uses IP multicast.</td>
<td>--</td>
</tr>
<tr>
<td><strong>Step 8</strong> ip igmp version 3</td>
<td>Enables IGMPv3 on this interface. The default version of IGMP is set to Version 2. Version 3 is required by SSM.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config-if)# ip igmp version 3</td>
<td></td>
</tr>
<tr>
<td><strong>Step 9</strong> Repeat Step 8 on all host-facing interfaces.</td>
<td>--</td>
</tr>
<tr>
<td><strong>Step 10</strong> end</td>
<td>Ends the current configuration session and returns to privileged EXEC mode.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device(config-if)# end</td>
<td></td>
</tr>
<tr>
<td><strong>Step 11</strong> show ip igmp groups [group-name</td>
<td>group-address</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# show ip igmp groups</td>
<td></td>
</tr>
<tr>
<td><strong>Step 12</strong> show ip mroute</td>
<td>(Optional) Displays the contents of the IP mroute table.</td>
</tr>
<tr>
<td><strong>Example:</strong> Device# show ip mroute</td>
<td></td>
</tr>
</tbody>
</table>

---

**Configuration Examples for Source Specific Multicast**

...
SSM with IGMPv3 Example

The following example shows how to configure a device (running IGMPv3) for SSM:

```
ip multicast-routing
!
interface GigabitEthernet3/1/0
  ip address 172.21.200.203 255.255.255.0
  description backbone interface
  ip pim sparse-mode
!
interface GigabitEthernet3/2/0
  ip address 131.108.1.2 255.255.255.0
  ip pim sparse-mode
  description ethernet connected to hosts
  ip igmp version 3
!
ip pim ssm default
```

Additional References

The following sections provide references related to customizing IGMP.

**Related Documents**

<table>
<thead>
<tr>
<th>Related Topic</th>
<th>Document Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cisco IOS commands</td>
<td>Cisco IOS Master Commands List, All Releases</td>
</tr>
<tr>
<td>Cisco IOS IP SLAs commands</td>
<td>Cisco IOS IP Multicast Command Reference</td>
</tr>
<tr>
<td>Overview of the IP multicast technology area</td>
<td>“IP Multicast Technology Overview” module</td>
</tr>
<tr>
<td>Basic IP multicast concepts, configuration tasks, and examples</td>
<td>“Configuring Basic IP Multicast” or “Configuring IP Multicast in IPv6 Networks” module</td>
</tr>
</tbody>
</table>

**Standards and RFCs**

<table>
<thead>
<tr>
<th>Standard/RFC</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>RFC 1112</td>
<td>Host extensions for IP multicasting</td>
</tr>
<tr>
<td>RFC 2236</td>
<td>Internet Group Management Protocol, Version 2</td>
</tr>
<tr>
<td>RFC 3376</td>
<td>Internet Group Management Protocol, Version 3</td>
</tr>
</tbody>
</table>
MIBs

<table>
<thead>
<tr>
<th>MIB</th>
<th>MIBs Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>No new or modified MIBs are supported by these features, and support for existing MIBs has not been modified by these features.</td>
<td>To locate and download MIBs for selected platforms, Cisco IOS XE releases, and feature sets, use Cisco MIB Locator found at the following URL: <a href="http://www.cisco.com/go/mibs">http://www.cisco.com/go/mibs</a></td>
</tr>
</tbody>
</table>

Technical Assistance

<table>
<thead>
<tr>
<th>Description</th>
<th>Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.</td>
<td><a href="http://www.cisco.com/cisco/web/support/index.html">http://www.cisco.com/cisco/web/support/index.html</a></td>
</tr>
</tbody>
</table>

Feature Information for Source Specific Multicast

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.
### Table 3  
**Feature Information for Source Specific Multicast**

<table>
<thead>
<tr>
<th>Feature Name</th>
<th>Release</th>
<th>Feature Information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Source Specific Multicast (SSM)</td>
<td>12.3(4)T</td>
<td>SSM is an extension of IP multicast where datagram traffic is forwarded to receivers from only those multicast sources that the receivers have explicitly joined. For multicast groups configured for SSM, only source-specific multicast distribution trees (not shared trees) are created.</td>
</tr>
<tr>
<td></td>
<td>12.2(25)S</td>
<td></td>
</tr>
<tr>
<td></td>
<td>12.0(28)S</td>
<td></td>
</tr>
<tr>
<td></td>
<td>12.2(33)SXH</td>
<td></td>
</tr>
<tr>
<td></td>
<td>12.2(33)SRA</td>
<td></td>
</tr>
<tr>
<td></td>
<td>15.0(1)S</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Cisco IOS XE Release 2.1</td>
<td>In Cisco IOS XE Release 3.5S, support was added for the Cisco ASR 903 Router.</td>
</tr>
<tr>
<td></td>
<td>Cisco IOS XE Release 3.1.0SG</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Cisco IOS XE Release 3.5S</td>
<td></td>
</tr>
</tbody>
</table>

Cisco and the Cisco logo are trademarks or registered trademarks of Cisco and/or its affiliates in the U.S. and other countries. To view a list of Cisco trademarks, go to this URL: [www.cisco.com/go/trademarks](http://www.cisco.com/go/trademarks). Third-party trademarks mentioned are the property of their respective owners. The use of the word partner does not imply a partnership relationship between Cisco and any other company. (1110R)

Any Internet Protocol (IP) addresses and phone numbers used in this document are not intended to be actual addresses and phone numbers. Any examples, command display output, network topology diagrams, and other figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses or phone numbers in illustrative content is unintentional and coincidental.
PIM MIB Extension for IP Multicast

This module describes how to enable the PIM MIB Extension for IP Multicast feature to remotely monitor Protocol Independent Multicast (PIM) interfaces using Simple Network Management Protocol (SNMP).

• Finding Feature Information, page 63
• Information About PIM MIB Extension for IP Multicast, page 63
• How to Configure PIM MIB Extension for IP Multicast, page 64
• Configuration Examples for PIM MIB Extension for IP Multicast, page 65
• Additional References, page 66
• Feature Information for PIM MIB Extension for IP Multicast, page 67

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About PIM MIB Extension for IP Multicast

• PIM MIB Extensions for SNMP Traps for IP Multicast, page 63
• Benefits of PIM MIB Extensions, page 64

PIM MIB Extensions for SNMP Traps for IP Multicast

Protocol Independent Multicast (PIM) is an IP multicast routing protocol used for routing multicast data packets to multicast groups. RFC 2934 defines the PIM MIB for IPv4, which describes managed objects that enable users to remotely monitor and configure PIM using Simple Network Management Protocol (SNMP).

PIM MIB extensions introduce the following new classes of PIM notifications:

• neighbor-change--This notification results from the following conditions:
  ◦ A dDevice’s PIM interface is disabled or enabled (using the ip pim command in interface configuration mode)
  ◦ A dDevice's PIM neighbor adjacency expires (defined in RFC 2934)
• rp-mapping-change--This notification results from a change in the rendezvous point (RP) mapping information due to either Auto-RP messages or bootstrap router (BSR) messages.
• invalid-pim-message--This notification results from the following conditions:
  ◦ An invalid (*, G) Join or Prune message is received by the device (for example, when a dDevice receives a Join or Prune message for which the RP specified in the packet is not the RP for the multicast group)
  ◦ An invalid PIM register message is received by the device (for example, when a dDevice receives a register message from a multicast group for which it is not the RP)

Benefits of PIM MIB Extensions

PIM MIB extensions:
• Allow users to identify changes in the multicast topology of their network by detecting changes in the RP mapping.
• Provide traps to monitor the PIM protocol on PIM-enabled interfaces.
• Help users identify routing issues when multicast neighbor adjacencies expire on a multicast interface.
• Enable users to monitor RP configuration errors (for example, errors due to flapping in dynamic RP allocation protocols like Auto-RP).

How to Configure PIM MIB Extension for IP Multicast

• Enabling PIM MIB Extensions for IP Multicast, page 64

Enabling PIM MIB Extensions for IP Multicast

Perform this task to enable PIM MIB extensions for IP multicast.

Note

• The pimInterfaceVersion object was removed from RFC 2934 and, therefore, is no longer supported in software.
• The following MIB tables are not supported in Cisco software:
  ◦ pimIpMR routeTable
  ◦ pimIpMRouteNextHopTable

SUMMARY STEPS

1. enable
2. configure terminal
3. snmp-server enable traps pim [neighbor-change | rp-mapping-change | invalid-pim-message]
4. snmp-server host host-address [traps | informs] community-string pim
DETAILED STEPS

<table>
<thead>
<tr>
<th>Command or Action</th>
<th>Purpose</th>
</tr>
</thead>
</table>
| **Step 1** enable | Enables privileged EXEC mode.  
  • Enter your password if prompted. |
| Example: Device> enable |
| **Step 2** configure terminal | Enters global configuration mode. |
| Example: Device# configure terminal |
| **Step 3** snmp-server enable traps pim [neighbor-change | rp-mapping-change | invalid-pim-message] | Enables a device to send PIM notifications.  
  • **neighbor-change** --This keyword enables notifications indicating when a device’s PIM interface is disabled or enabled, or when a device’s PIM neighbor adjacency expires.  
  • **rp-mapping-change** --This keyword enables notifications indicating a change in RP mapping information due to either Auto-RP messages or BSR messages.  
  • **invalid-pim-message** --This keyword enables notifications for monitoring invalid PIM protocol operations (for example, when a device receives a join or prune message for which the RP specified in the packet is not the RP for the multicast group or when a device receives a register message from a multicast group for which it is not the RP). |
| Example: Device(config)# snmp-server enable traps pim neighbor-change |
| **Step 4** snmp-server host host-address [traps | informs] community-string pim | Specifies the recipient of a PIM SNMP notification operation. |
| Example: Device(config)# snmp-server host 10.10.10.10 traps public pim |

Configuration Examples for PIM MIB Extension for IP Multicast

- Example: Enabling PIM MIB Extensions for IP Multicast Example, page 65

Example: Enabling PIM MIB Extensions for IP Multicast Example

The following example shows how to configure a device to generate notifications indicating that a PIM interface of the device is enabled. The first line configures PIM traps to be sent as SNMP v2c traps to the
host with IP address 10.0.0.1. The second line configures the device to send the neighbor-change class of trap notification to the host.

```
snmp-server host 10.0.0.1 traps version 2c public pim
snmp-server enable traps pim neighbor-change
interface ethernet0/0
  ip pim sparse-dense-mode
```
# Feature Information for PIM MIB Extension for IP Multicast

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to [www.cisco.com/go/cfn](http://www.cisco.com/go/cfn). An account on Cisco.com is not required.

<table>
<thead>
<tr>
<th>Feature Name</th>
<th>Releases</th>
<th>Feature Information</th>
</tr>
</thead>
<tbody>
<tr>
<td>PIM MIB Extension for IP Multicast</td>
<td>12.2(2)T</td>
<td>Protocol Independent Multicast (PIM) is an IP multicast routing protocol used for routing multicast data packets to multicast groups. RFC 2934 defines the PIM for IPv4 MIB, which describes managed objects that enable users to remotely monitor and configure PIM using Simple Network Management Protocol (SNMP).</td>
</tr>
<tr>
<td></td>
<td>12.2(9)S</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Cisco IOS XE Release 2.1</td>
<td></td>
</tr>
<tr>
<td></td>
<td>12.2(50)SY</td>
<td></td>
</tr>
</tbody>
</table>

Cisco and the Cisco logo are trademarks or registered trademarks of Cisco and/or its affiliates in the U.S. and other countries. To view a list of Cisco trademarks, go to this URL: [www.cisco.com/go/trademarks](http://www.cisco.com/go/trademarks). Third-party trademarks mentioned are the property of their respective owners. The use of the word partner does not imply a partnership relationship between Cisco and any other company. (1110R)

Any Internet Protocol (IP) addresses and phone numbers used in this document are not intended to be actual addresses and phone numbers. Any examples, command display output, network topology diagrams, and other figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses or phone numbers in illustrative content is unintentional and coincidental.