IP Multicast: PIM Configuration Guide, Cisco IOS XE Release 3E

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Americas Headquarters
Cisco Systems, Inc.
170 West Tasman Drive
San Jose, CA 95134-1706
USA
http://www.cisco.com
Tel: 408 526-4000
800 553-NETS (6387)
Fax: 408 527-0883

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CHAPTER 1

Multicast Source Discovery Protocol

This module describes how to configure the Multicast Source Discovery Protocol (MSDP) feature to connect multiple PIM sparse-mode (SM) domains.

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Prerequisites for Multicast Source Discovery Protocol

Before you configure MSDP, the addresses of all MSDP peers must be known in Border Gateway Protocol (BGP).

Information About Multicast Source Discovery Protocol

Benefits of Using MSDP to Interconnect Multiple PIM-SM Domains

- Allows a rendezvous point (RP) to dynamically discover active sources outside of its domain.
- Introduces a more manageable approach for building multicast distribution trees between multiple domains.

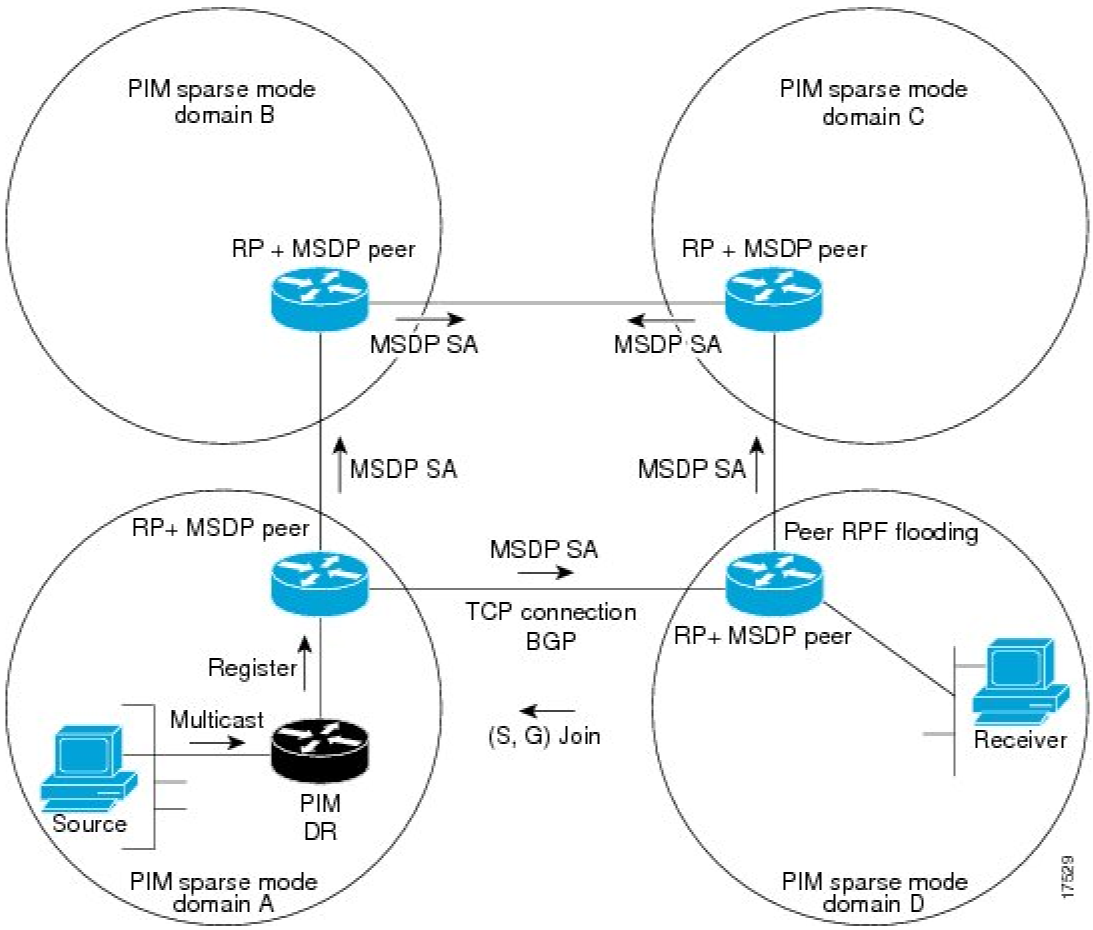
MSDP is a mechanism to connect multiple PIM-SM domains. The purpose of MSDP is to discover multicast sources in other PIM domains. The main advantage of MSDP is that it reduces the complexity of interconnecting multiple PIM-SM domains by allowing PIM-SM domains to use an interdomain source tree (rather than a common shared tree). When MSDP is configured in a network, RPs exchange source information with RPs in other domains. An RP can join the interdomain source tree for sources that are sending to groups for which it has receivers. The RP can do that because it is the root of the shared tree within its domain, which has branches to all points in the domain where there are active receivers. When a last-hop device learns of a new source outside the PIM-SM domain (through the arrival of a multicast packet from the source down the shared tree), it then can send a join toward the source and join the interdomain source tree.

Note If the RP either has no shared tree for a particular group or a shared tree whose outgoing interface list is null, it does not send a join to the source in another domain.

When MSDP is enabled, an RP in a PIM-SM domain maintains MSDP peering relationships with MSDP-enabled devices in other domains. This peering relationship occurs over a TCP connection, where primarily a list of sources sending to multicast groups is exchanged. MSDP uses TCP (port 639) for its peering connections. As with BGP, using point-to-point TCP peering means that each peer must be explicitly configured. The TCP connections between RPs, moreover, are achieved by the underlying routing system. The receiving RP uses the source lists to establish a source path. If the multicast sources are of interest to a domain that has receivers, multicast data is delivered over the normal, source-tree building mechanism provided by PIM-SM. MSDP is also used to announce sources sending to a group. These announcements must originate at the RP of the domain.

The figure illustrates MSDP operating between two MSDP peers. PIM uses MSDP as the standard mechanism to register a source with the RP of a domain.

Figure 1: MSDP Running Between RP Peers



When MSDP is implemented, the following sequence of events occurs:

1 When a PIM designated device (DR) registers a source with its RP as illustrated in the figure, the RP sends a Source-Active (SA) message to all of its MSDP peers.

Note The DR sends the encapsulated data to the RP only once per source (when the source goes active). If the source times out, this process happens again when it goes active again. This situation is different from the periodic SA message that contains all sources that are registered to the originating RP. Those SA messages are MSDP control packets, and, thus, do not contain encapsulated data from active sources.

1 The SA message identifies the source address, the group that the source is sending to, and the address or the originator ID of the RP, if configured.

2 Each MSDP peer that receives the SA message floods the SA message to all of its peers downstream from the originator. In some cases (such as the case with the RPs in PIM-SM domains B and C in the figure),

an RP may receive a copy of an SA message from more than one MSDP peer. To prevent looping, the RP consults the BGP next-hop database to determine the next hop toward the originator of the SA message. If both MBGP and unicast BGP are configured, MBGP is checked first, and then unicast BGP. That next-hop neighbor is the RPF-peer for the originator. SA messages that are received from the originator on any interface other than the interface to the RPF peer are dropped. The SA message flooding process, therefore, is referred to as peer-RPF flooding. Because of the peer-RPF flooding mechanism, BGP or MBGP must be running in conjunction with MSDP.

1. When an RP receives an SA message, it checks to see whether there are any members of the advertised groups in its domain by checking to see whether there are interfaces on the group's (*, G) outgoing interface list. If there are no group members, the RP does nothing. If there are group members, the RP sends an (S, G) join toward the source. As a result, a branch of the interdomain source tree is constructed across autonomous system boundaries to the RP. As multicast packets arrive at the RP, they are then forwarded down its own shared tree to the group members in the RP's domain. The members' DRs then have the option of joining the rendezvous point tree (RPT) to the source using standard PIM-SM procedures.
2. The originating RP continues to send periodic SA messages for the (S, G) state every 60 seconds for as long as the source is sending packets to the group. When an RP receives an SA message, it caches the SA message. Suppose, for example, that an RP receives an SA message for (172.16.5.4, 228.1.2.3) from originating RP 10.5.4.3. The RP consults its mroute table and finds that there are no active members for group 228.1.2.3, so it passes the SA message to its peers downstream of 10.5.4.3. If a host in the domain then sends a join to the RP for group 228.1.2.3, the RP adds the interface toward the host to the outgoing interface list of its (*, 224.1.2.3) entry. Because the RP caches SA messages, the device will have an entry for (172.16.5.4, 228.1.2.3) and can join the source tree as soon as a host requests a join.

Note In all current and supported software releases, caching of MSDP SA messages is mandatory and cannot be manually enabled or disabled. By default, when an MSDP peer is configured, the **ip multicast cache-sa-state** command will automatically be added to the running configuration.

MSDP Message Types

There are four basic MSDP message types, each encoded in their own Type, Length, and Value (TLV) data format.

SA Messages

SA messages are used to advertise active sources in a domain. In addition, these SA messages may contain the initial multicast data packet that was sent by the source.

SA messages contain the IP address of the originating RP and one or more (S, G) pairs being advertised. In addition, the SA message may contain an encapsulated data packet.

Note For more information about SA messages, see the SA Message Origination Receipt and Processing, on page 5 section.

SA Request Messages

SA request messages are used to request a list of active sources for a specific group. These messages are sent to an MSDP SA cache that maintains a list of active (S, G) pairs in its SA cache. Join latency can be reduced by using SA request messages to request the list of active sources for a group instead of having to wait up to 60 seconds for all active sources in the group to be readvertised by originating RPs.

SA Response Messages

SA response messages are sent by the MSDP peer in response to an SA request message. SA response messages contain the IP address of the originating RP and one or more (S, G) pairs of the active sources in the originating RP's domain that are stored in the cache.

Keepalive Messages

Keepalive messages are sent every 60 seconds in order to keep the MSDP session active. If no keepalive messages or SA messages are received for 75 seconds, the MSDP session is reset.

SA Message Origination Receipt and Processing

The section describes SA message origination, receipt, and processing in detail.

SA Message Origination

SA messages are triggered by an RP (assuming MSDP is configured) when any new source goes active within a local PIM-SM domain. A local source is a source that is directly connected to the RP or is the first-hop DR that has registered with it. An RP originates SA messages only for local sources in its PIM-SM domain; that is, for local sources that register with it.

Note A local source is denoted by the A flag being set in the (S, G) mroute entry on the RP (which can be viewed in the output of the **show ip mroute** command). This flag indicates that the source is a candidate for advertisement by the RP to other MSDP peers.

When a source is in the local PIM-SM domain, it causes the creation of (S, G) state in the RP. New sources are detected by the RP either by the receipt of a register message or the arrival of the first (S, G) packet from a directly connected source. The initial multicast packet sent by the source (either encapsulated in the register message or received from a directly connected source) is encapsulated in the initial SA message.

SA Message Receipt

SA messages are only accepted from the MSDP RPF peer that is in the best path back toward the originator. The same SA message arriving from other MSDP peers must be ignored or SA loops can occur. Deterministically selecting the MSDP RPF peer for an arriving SA message requires knowledge of the MSDP topology. However, MSDP does not distribute topology information in the form of routing updates. MSDP infers this information by using (M)BGP routing data as the best approximation of the MSDP topology for the SA RPF check mechanism. An MSDP topology, therefore, must follow the same general topology as the

BGP peer topology. Besides a few exceptions (such as default MSDP peers and MSDP peers in MSDP mesh groups), MSDP peers, in general should also be (M)BGP peers.

How RPF Check Rules Are Applied to SA Messages

The rules that apply to RPF checks for SA messages are dependent on the BGP peerings between the MSDP peers:

- Rule 1: Applied when the sending MSDP peer is also an interior (M)BGP peer.
- Rule 2: Applied when the sending MSDP peer is also an exterior (M)BGP peer.
- Rule 3: Applied when the sending MSDP peer is not an (M)BGP peer.

RPF checks are not performed in the following cases:

- If the sending MSDP peer is the only MSDP peer, which would be the case if only a single MSDP peer or a default MSDP peer is configured.
- If the sending MSDP peer is a member of a mesh group.
- If the sending MSDP peer address is the RP address contained in the SA message.

How the Software Determines the Rule to Apply to RPF Checks

The software uses the following logic to determine which RPF rule to apply to RPF checks:

- Find the (M)BGP neighbor that has the same IP address as the sending MSDP peer.
    - If the matching (M)BGP neighbor is an internal BGP (iBGP) peer, apply Rule 1.
    - If the matching (M)BGP neighbor is an external BGP (eBGP) peer, apply Rule 2.
    - If no match is found, apply Rule 3.

The implication of the RPF check rule selection is as follows: The IP address used to configure an MSDP peer on a device must match the IP address used to configure the (M)BGP peer on the same device.

Rule 1 of RPF Checking of SA Messages in MSDP

Rule 1 of RPF checking in MSDP is applied when the sending MSDP peer is also an i(M)BGP peer. When Rule 1 is applied, the RPF check proceeds as follows:

1. The peer searches the BGP Multicast Routing Information Base (MRIB) for the best path to the RP that originated the SA message. If a path is not found in the MRIB, the peer then searches the Unicast Routing Information Base (URIB). If a path is still not found, the RPF check fails.
2. If the previous search succeeds (that is, the best path is found), the peer then determines the address of the BGP neighbor for this best path, which will be the address of the BGP neighbor that sent the peer the path in BGP update messages.

Note The BGP neighbor address is not the same as the next-hop address in the path. Because i(M)BGP peers do not update the next-hop attribute of a path, the next-hop address usually is not the same as the address of the BGP peer that sent us the path.

Note The BGP neighbor address is not necessarily the same as the BGP ID of the peer that sent the peer the path.

1. If the IP address of the sending MSDP peer is the same as the BGP neighbor address (that is, the address of the BGP peer that sent the peer the path), then the RPF check succeeds; otherwise it fails.

Implications of Rule 1 of RPF Checking on MSDP

The MSDP topology must mirror the (M)BGP topology. In general, wherever there is an i(M)BGP peer connection between two devices, an MSDP peer connection should be configured. More specifically, the IP address of the far-end MSDP peer connection must be the same as the far-end i(M)BGP peer connection. The addresses must be the same because the BGP topology between i(M)BGP peers inside an autonomous system is not described by the AS path. If it were always the case that i(M)BGP peers updated the next-hop address in the path when sending an update to another i(M)BGP peer, then the peer could rely on the next-hop address to describe the i(M)BGP topology (and hence the MSDP topology). However, because the default behavior for i(M)BGP peers is to not update the next-hop address, the peer cannot rely on the next-hop address to describe the (M)BGP topology (MSDP topology). Instead, the i(M)BGP peer uses the address of the i(M)BGP peer that sent the path to describe the i(M)BGP topology (MSDP topology) inside the autonomous system.

Tip Care should be taken when configuring the MSDP peer addresses to make sure that the same address is used for both i(M)BGP and MSDP peer addresses.

Rule 2 of RPF Checking of SA Messages in MSDP

Rule 2 of RPF checking in MSDP is applied when the sending MSDP peer is also an e(M)BGP peer. When Rule 2 is applied, the RPF check proceeds as follows:

1. The peer searches the BGP MRIB for the best path to the RP that originated the SA message. If a path is not found in the MRIB, the peer then searches the URIB. If a path is still not found, the RPF check fails.
2. If the previous search succeeds (that is, the best path is found), the peer then examines the path. If the first autonomous system in the best path to the RP is the same as the autonomous system of the e(M)BGP peer (which is also the sending MSDP peer), then the RPF check succeeds; otherwise it fails.

Implications of Rule 2 of RPF Checking on MSDP

The MSDP topology must mirror the (M)BGP topology. In general, wherever there is an e(M)BGP peer connection between two devices, an MSDP peer connection should be configured. As opposed to Rule 1, the IP address of the far-end MSDP peer connection does not have to be the same as the far-end e(M)BGP peer connection.The reason that the addresses do not have to be identical is that BGP topology between two e(M)BGP peers is not described by the AS path.

Rule 3 of RPF Checking of SA Messages in MSDP

Rule 3 of RPF checking is applied when the sending MSDP peer is not a (M)BGP peer at all. When Rule 3 is applied, the RPF check proceeds as follows:

1. The peer searches the BGP MRIB for the best path to the RP that originated the SA message. If a path is not found in the MRIB, the peer then searches the URIB. If a path is still not found, the RPF check fails.
2. If the previous search succeeds (that is, the best path to the RP that originated the SA message is found), the peer then searches the BGP MRIB for the best path to the MSDP peer that sent the SA message. If a path is not found in the MRIB, the peer then searches the URIB. If a path is still not found, the RPF check fails.

Note The autonomous system of the MSDP peer that sent the SA is the origin autonomous system, which is the last autonomous system in the AS path to the MSDP peer.

1. If the first autonomous system in the best path to the RP is the same as the autonomous system of the sending MSDP peer, then the RPF check succeeds; otherwise it fails.

SA Message Processing

The following steps are taken by an MSDP peer whenever it processes an SA message:

1. Using the group address G of the (S, G) pair in the SA message, the peer locates the associated (*, G) entry in the mroute table. If the (*, G) entry is found and its outgoing interface list is not null, then there are active receivers in the PIM-SM domain for the source advertised in the SA message.
2. The MSDP peer then creates an (S, G) entry for the advertised source.
3. If the (S, G) entry did not already exist, the MSDP peer immediately triggers an (S, G) join toward the source in order to join the source tree.
4. The peer then floods the SA message to all other MSDP peers with the exception of:
    - The MSDP peer from which the SA message was received.
    - Any MSDP peers that are in the same MSDP mesh group as this device (if the peer is a member of a mesh group).

Note SA messages are stored locally in the device’s SA cache.

MSDP Peers

Like BGP, MSDP establishes neighbor relationships with other MSDP peers. MSDP peers connect using TCP port 639. The lower IP address peer takes the active role of opening the TCP connection. The higher IP address peer waits in LISTEN state for the other to make the connection. MSDP peers send keepalive messages every 60 seconds. The arrival of data performs the same function as the keepalive message and keeps the session from timing out. If no keepalive messages or data is received for 75 seconds, the TCP connection is reset.

SA Message Limits

The **ip msdp sa-limit** command is used to limit the overall number of SA messages that a device can accept from specified MSDP peers. When the **ip msdp sa-limit** command is configured, the device maintains a per-peer count of SA messages stored in the SA cache and will ignore new messages from a peer if the configured SA message limit for that peer has been reached.

The **ip msdp sa-limit** command was introduced as a means to protect an MSDP-enabled device from denial of service (DoS) attacks. We recommended that you configure SA message limits for all MSDP peerings on the device. An appropriately low SA limit should be configured on peerings with a stub MSDP region (for example, a peer that may have some further downstream peers but that will not act as a transit for SA messages across the rest of the Internet). A high SA limit should be configured for all MSDP peerings that act as transits for SA messages across the Internet.

MSDP Keepalive and Hold-Time Intervals

The **ip msdp keepalive** command is used to adjust the interval at which an MSDP peer will send keepalive messages and the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down.

Once an MSDP peering session is established, each side of the connection sends a keepalive message and sets a keepalive timer. If the keepalive timer expires, the local MSDP peer sends a keepalive message and restarts its keepalive timer; this interval is referred to as the keepalive interval. The *keepalive-interval*argument is used to adjust the interval for which keepalive messages will be sent. The keepalive timer is set to the value specified for the *keepalive-interval*argument when the peer comes up. The keepalive timer is reset to the value of the *keepalive-interval* argument whenever an MSDP keepalive message is sent to the peer and reset when the timer expires. The keepalive timer is deleted when an MSDP peering session is closed. By default, the keepalive timer is set to 60 seconds.

Note The value specified for the *keepalive-interval* argument must be less than the value specified for the *holdtime-interval*argument and must be at least one second.

The hold-time timer is initialized to the value of the *hold-time-interval* argument whenever an MSDP peering connection is established, and is reset to the value of the *hold-time-interval*argument whenever an MSDP keepalive message is received. The hold-time timer is deleted whenever an MSDP peering connection is closed. By default, the hold-time interval is set to 75 seconds.

Use the *hold-time-interval* argument to adjust the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down.

MSDP Connection-Retry Interval

You can adjust the interval at which all MSDP peers will wait after peering sessions are reset before attempting to reestablish the peering sessions. This interval is referred to as the connection-retry interval. By default, MSDP peers will wait 30 seconds after the session is reset before attempting to reestablish sessions with other peers. The modified configured connection-retry interval applies to all MSDP peering sessions on the device.

Default MSDP Peers

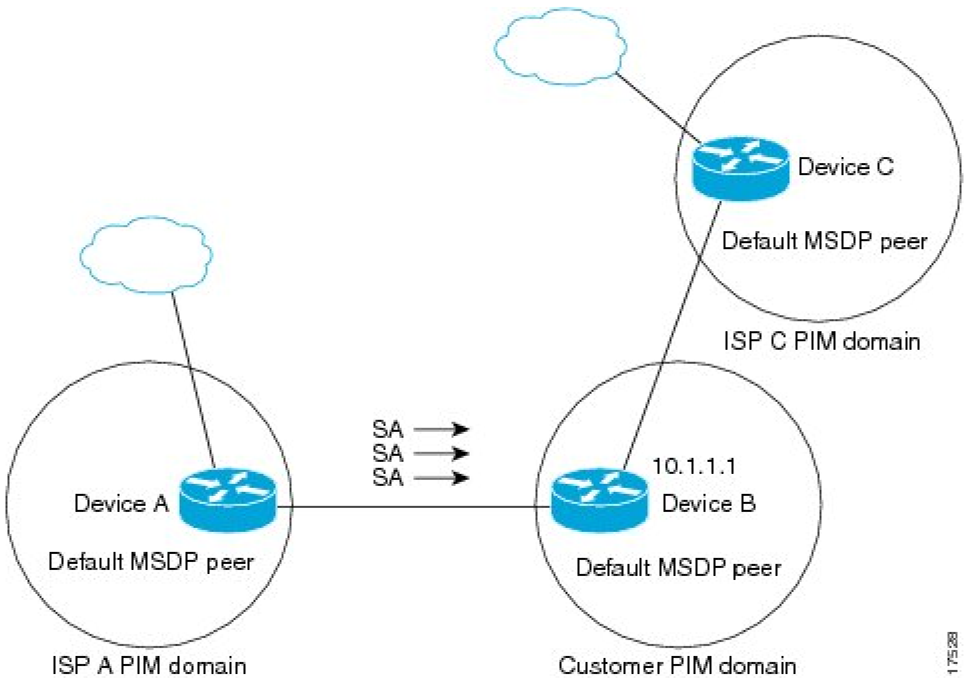
A stub autonomous system also might want to have MSDP peerings with more than one RP for the sake of redundancy. For example, SA messages cannot just be accepted from multiple default peers, because there is no RPF check mechanism. Instead, SA messages are accepted from only one peer. If that peer fails, SA messages are then accepted from the other peer. The underlying assumption here, of course, is that both default peers are sending the same SA messages.

The figure illustrates a scenario where default MSDP peers might be used. In the figure, a customer that owns Device B is connected to the Internet through two Internet service providers (ISPs), one that owns Device A and the other that owns Device C. They are not running BGP or MBGP between them. In order for the customer to learn about sources in the ISP domain or in other domains, Device B identifies Device A as its default MSDP peer. Device B advertises SA messages to both Device A and Device C, but accepts SA messages either from Device A only or Device C only. If Device A is the first default peer in the configuration, it will be used if it is up and running. Only if Device A is not running will Device B accept SA messages from Device C.

The ISP will also likely use a prefix list to define which prefixes it will accept from the customer device. The customer will define multiple default peers, each having one or more prefixes associated with it.

The customer has two ISPs to use. The customer defines both ISPs as default peers. As long as the first default peer identified in the configuration is up and running, it will be the default peer and the customer will accept all SA messages it receives from that peer.

Figure 2: Default MSDP Peer Scenario



Device B advertises SAs to Device A and Device C, but uses only Device A or Device C to accept SA messages. If Device A is first in the configuration, it will be used if it is up and running. Only when Device A is not running will Device B accept SAs from Device C. This is the behavior without a prefix list.

If you specify a prefix list, the peer will be a default peer only for the prefixes in the list. You can have multiple active default peers when you have a prefix list associated with each. When you do not have any prefix lists, you can configure multiple default peers, but only the first one is the active default peer as long as the device has connectivity to this peer and the peer is alive. If the first configured peer goes down or the connectivity to this peer goes down, the second configured peer becomes the active default, and so on.

MSDP Mesh Groups

An MSDP mesh group is a group of MSDP speakers that have fully meshed MSDP connectivity between one another. In other words, each of the MSDP peers in the group must have an MSDP peering relationship (MSDP connection) to every other MSDP peer in the group. When an MSDP mesh group is configured between a group of MSDP peers, SA message flooding is reduced. Because when an MSDP peer in the group receives an SA message from another MSDP peer in the group, it assumes that this SA message was sent to all the other MSDP peers in the group. As a result, it is not necessary for the receiving MSDP peer to flood the SA message to the other MSDP peers in the group.

Benefits of MSDP Mesh Groups

- Optimizes SA flooding--MSDP mesh groups are particularly useful for optimizing SA flooding when two or more peers are in a group.
- Reduces the amount of SA traffic across the Internet--When MSDP mesh groups are used, SA messages are not flooded to other mesh group peers.
- Eliminates RPF checks on arriving SA messages--When an MSDP mesh group is configured, SA messages are always accepted from mesh group peers.

SA Origination Filters

By default, an RP that is configured to run MSDP will originate SA messages for all local sources for which it is the RP. Local sources that register with an RP, therefore, will be advertised in SA messages, which in some cases is not desirable. For example, if sources inside a PIM-SM domain are using private addresses (for example, network 10.0.0.0/8), you should configure an SA origination filter to restrict those addresses from being advertised to other MSDP peers across the Internet.

To control what sources are advertised in SA messages, you can configure SA origination filters on an RP. By creating SA origination filters, you can control the sources advertised in SA messages as follows:

- You can configure an RP to prevent the device from advertising local sources in SA messages. The device will still forward SA messages from other MSDP peers in the normal fashion; it will just not originate any SA messages for local sources.
- You can configure the device to only originate SA messages for local sources sending to specific groups that match (S, G) pairs defined in the extended access list. All other local sources will not be advertised in SA messages.
- You can configure the device to only originate SA messages for local sources sending to specific groups that the match AS paths defined in an AS-path access list. All other local sources will not be advertised in SA messages.
- You can configure the device to only originate SA messages for local sources that match the criteria defined in the route map. All other local sources will not be advertised in SA messages.
- You configure an SA origination filter that includes an extended access list, an AS-path access list, and route map, or a combination thereof. In this case, all conditions must be true before any local sources are advertised in SA messages.

Use of Outgoing Filter Lists in MSDP

By default, an MSDP-enabled device forwards all SA messages it receives to all of its MSDP peers. However, you can prevent SA messages from being forwarded to MSDP peers by creating outgoing filter lists. Outgoing filter lists apply to all SA messages, whether locally originated or received from another MSDP peer, whereas SA origination filters apply only to locally originated SA messages. For more information about enabling a filter for MSDP SA messages originated by the local device, see the Controlling SA Messages Originated by an RP for Local Sources, on page 23 section.

By creating an outgoing filter list, you can control the SA messages that a device forwards to a peer as follows:

- You can filter all outgoing SA messages forwarded to a specified MSDP peer by configuring the device to stop forwarding its SA messages to the MSDP peer.
- You can filter a subset of outgoing SA messages forwarded to a specified MSDP peer based on (S, G) pairs defined in an extended access list by configuring the device to only forward SA messages to the MSDP peer that match the (S, G) pairs permitted in an extended access list. The forwarding of all other SA messages to the MSDP peer will be stopped.
- You can filter a subset of outgoing SA messages forwarded to a specified MSDP peer based on match criteria defined in a route map by configuring the device to only forward SA messages that match the criteria defined in the route map. The forwarding of all other SA messages to the MSDP peer will be stopped.
- You can filter a subset of outgoing SA messages from a specified peer based on the announcing RP address contained in the SA message by configuring the device to filter outgoing SA messages based on their origin, even after an SA message has been transmitted across one or more MSDP peers. The forwarding of all other SA messages to the MSDP peer will be stopped.
- You can configure an outgoing filter list that includes an extended access list, a route map, and either an RP access list or an RP route map. In this case, all conditions must be true for the MSDP peer to forward the outgoing SA message.

Caution Arbitrary filtering of SA messages can result in downstream MSDP peers being starved of SA messages for legitimate active sources. Care, therefore, should be taken when using these sorts of filters. Normally, outgoing filter lists are used only to reject undesirable sources, such as sources using private addresses.

Use of Incoming Filter Lists in MSDP

By default, an MSDP-enabled device receives all SA messages sent to it from its MSDP peers. However, you can control the source information that a device receives from its MSDP peers by creating incoming filter lists.

By creating incoming filter lists, you can control the incoming SA messages that a device receives from its peers as follows:

- You can filter all incoming SA messages from a specified MSDP peer by configuring the device to ignore all SA messages sent to it from the specified MSDP peer.
- You can filter a subset of incoming SA messages from a specified peer based on (S, G) pairs defined in an extended access list by configuring the device to only receive SA messages from the MSDP peer that match the (S, G) pairs defined in the extended access list. All other incoming SA messages from the MSDP peer will be ignored.
- You can filter a subset of incoming SA request messages from a specified peer based on match criteria defined in a route map by configuring the device to only receive SA messages that match the criteria defined in the route map. All other incoming SA messages from the MSDP peer will be ignored.
- You can filter a subset of incoming SA messages from a specified peer based on both (S, G) pairs defined in an extended access list and on match criteria defined in a route map by configuring the device to only receive incoming SA messages that both match the (S, G) pairs defined in the extended access list and match the criteria defined in the route map. All other incoming SA messages from the MSDP peer will be ignored.

- You can filter a subset of incoming SA messages from a specified peer based on the announcing RP address contained in the SA message by configuring the device to filter incoming SA messages based on their origin, even after the SA message may have already been transmitted across one or more MSDP peers.
- You can configure an incoming filter list that includes an extended access list, a route map, and either an RP access list or an RP route map. In this case, all conditions must be true for the MSDP peer to receive the incoming SA message.

Caution Arbitrary filtering of SA messages can result in downstream MSDP peers being starved of SA messages for legitimate active sources. Care, therefore, should be taken when using these sorts of filters. Normally, incoming filter lists are used only to reject undesirable sources, such as sources using private addresses.

TTL Thresholds in MSDP

The time-to-live (TTL) value provides a means to limit the number of hops a packet can take before being dropped. The **ip multicast ttl-threshold** command is used to specify a TTL for data-encapsulated SA messages sent to specified MSDP peers. By default, multicast data packets in SA messages are sent to an MSDP peer, provided the TTL value of the packet is greater than 0, which is standard TTL behavior.

In general, a TTL-threshold problem can be introduced by the encapsulation of a source's initial multicast packet in an SA message. Because the multicast packet is encapsulated inside of the unicast SA message (whose TTL is 255), its TTL is not decremented as the SA message travels to the MSDP peer. Furthermore, the total number of hops that the SA message traverses can be drastically different than a normal multicast packet because multicast and unicast traffic may follow completely different paths to the MSDP peer and hence the remote PIM-SM domain. As a result, encapsulated packets can end up violating TTL thresholds. The solution to this problem is to configure a TTL threshold that is associated with any multicast packet that is encapsulated in an SA message sent to a particular MSDP peer using the **ip multicast ttl-threshold** command. The **ip msdp ttl-threshold** command prevents any multicast packet whose TTL in the IP header is less than the TTL value specified for the *ttl-value*argument from being encapsulated in SA messages sent to that peer.

SA Request Messages

You can configure a noncaching device to send SA request messages to one or more specified MSDP peers.

If an noncaching RP has an MSDP peer that is caching SAs, you can reduce the join latency for a noncaching peer by enabling the noncaching peer to send SA request messages. When a host requests a join to a particular group, the noncaching RP sends an SA request message to its caching peers. If a peer has cached source information for the group in question, it sends the information to the requesting RP with an SA response message. The requesting RP uses the information in the SA response but does not forward the message to any other peers. If a noncaching RP receives an SA request, it sends an error message back to the requestor.

Note In all current and supported software releases, caching of MSDP SA messages is mandatory and cannot be manually enabled or disabled. By default, when an MSDP peer is configured, the configured commands are automatically added to the running configuration.

SA Request Filters

By default, a device honors all outgoing SA request messages from its MSDP peers; that is, it sends cached source information to requesting MSDP peers in SA response messages. You can control the outgoing SA request messages that a device will honor from specified peers by creating an SA request filter. An SA request filter controls the outgoing SA requests that the device will honor from MSDP peers as follows:

- You can filter all SA request messages from a specified peer by configuring the device to ignore all SA requests from the specified MSDP peer.
- You can filter a subset of SA request messages from a specified peer based on groups defined in a standard access list by configuring the device to honor only SA request messages from the MSDP peer that match the groups defined in a standard access list. SA request messages from the specified peer for other groups will be ignored.

How to Configure Multicast Source Discovery Protocol

The first task is required; all other tasks are optional.

Configuring an MSDP Peer

Note By enabling an MSDP peer, you implicitly enable MSDP.

Before You Begin

- IP multicast routing must be enabled and PIM-SM must be configured.
- With the exception of a single MSDP peer, default MSDP peer, and MSDP mesh group scenarios, all MSDP peers must be configured to run BGP prior to being configured for MSDP.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp peer** {*peer-name*| *peer-address*} [*connect-source type number*] [**remote-as** *as-number*]
4. **ip msdp description** {*peer-name*| *peer-address*} *text*
5. **end**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable**	Enables privileged EXEC mode.

	Command or Action	Purpose
	Example: `Device> enable`	• Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp peer** {*peer-name*| *peer-address*} [*connect-source type number*] [**remote-as** *as-number*] **Example:** `Device(config)# ip msdp peer 192.168.1.2 connect-source loopback0`	Enables MSDP and configures an MSDP peer as specified by the DNS name or IP address. **Note** The device that is selected to be configured as an MSDP peer is also usually a BGP neighbor. If it is not, see the Configuring a Default MSDP Peer, on page 21 section or the Configuring an MSDP Mesh Group, on page 22 section. • If you specify the **connect-source**keyword, the primary address of the specified local interface *type* and *number* values are used as the source IP address for the TCP connection. The **connect-source**keyword is recommended, especially for MSDP peers on a border that peer with a device inside of a remote domain.
Step 4	**ip msdp description** {*peer-name*| *peer-address*} *text* **Example:** `Device(config)# ip msdp description 192.168.1.2 router at customer a`	(Optional) Configures a description for a specified peer to make it easier to identify in a configuration or in **show** command output.
Step 5	**end** **Example:** `Device(config)# end`	Exits global configuration mode and returns to privileged EXEC mode.

Shutting Down an MSDP Peer

Perform this optional task to shut down an MSDP peer.

If you are configuring several MSDP peers and you do not want any of the peers to go active until you have finished configuring all of them, you can shut down each peer, configure each peer, and later bring each peer up. You might also want to shut down an MSDP session without losing the configuration for that MSDP peer.

Note When an MSDP peer is shut down, the TCP connection is terminated and not restarted until the peer is brought back up using the **no ip msdp shutdown** command (for the specified peer).

Before You Begin

MSDP is running and the MSDP peers must be configured.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp shutdown** {*peer-name* | *peer-address*}
4. Repeat Step 3 to shut down additional MSDP peers.
5. **end**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp shutdown** {*peer-name* | *peer-address*} **Example:** `(config)# ip msdp shutdown 192.168.1.3`	Administratively shuts down the specified MSDP peer.
Step 4	Repeat Step 3 to shut down additional MSDP peers.	--
Step 5	**end** **Example:** `(config)# end`	Exits global configuration mode and returns to privileged EXEC mode.

Preventing DoS Attacks by Limiting the Number of SA Messages Allowed in the SA Cache from Specified MSDP Peers

Perform this optional (but highly recommended) task to limit the overall number of SA messages that the device can accept from specified MSDP peers. Performing this task protects an MSDP-enabled device from distributed denial-of-service (DoS) attacks.

Note We recommend that you perform this task for all MSDP peerings on the device.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp sa-limit** {*peer-address* | *peer-name*} *sa-limit*
4. Repeat Step 3 to configure SA limits for additional MSDP peers.
5. **exit**
6. **show ip msdp count** [*as-number*]
7. **show ip msdp peer** [*peer-address* | *peer-name*]
8. **show ip msdp summary**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp sa-limit** {*peer-address* | *peer-name*} *sa-limit* **Example:** `Device(config)# ip msdp sa-limit 192.168.10.1 100`	Limits the number of SA messages allowed in the SA cache from the specified MSDP.
Step 4	Repeat Step 3 to configure SA limits for additional MSDP peers.	--

	Command or Action	Purpose
Step 5	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.
Step 6	**show ip msdp count** [*as-number*] **Example:** `Device# show ip msdp count`	(Optional) Displays the number of sources and groups originated in MSDP SA messages and the number of SA messages from an MSDP peer in the SA cache.
Step 7	**show ip msdp peer** [*peer-address* | *peer-name*] **Example:** `Device# show ip msdp peer`	(Optional) Displays detailed information about MSDP peers. **Note** The output of this command displays the number of SA messages received from MSDP peers that are stored in the cache.
Step 8	**show ip msdp summary** **Example:** `Device# show ip msdp summary`	(Optional) Displays MSDP peer status. **Note** The output of this command displays a per-peer "SA Count" field that displays the number of SAs stored in the cache.

Adjusting the MSDP Keepalive and Hold-Time Intervals

Perform this optional task to adjust the interval at which an MSDP peer will send keepalive messages and the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down. By default, it may take as long as 75 seconds for an MSDP peer to detect that a peering session with another MSDP peer has gone down. In network environments with redundant MSDP peers, decreasing the hold-time interval can expedite the reconvergence time of MSDP peers in the event that an MSDP peer fails.

Note We recommend that you do not change the command defaults for the **ip msdp keepalive** command, because the command defaults are in accordance with RFC 3618, *Multicast Source Discovery Protocol*. If your network environment requires that you modify the defaults, you must configure the same time values for the *keepalive-interval* and *hold-time-interval* arguments on both ends of the MSDP peering session.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp keepalive** {*peer-address* | *peer-name*} *keepalive-interval hold-time-interval*
4. Repeat Step 3 to adjust the keepalive message interval for additional MSDP peers.
5. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp keepalive** {*peer-address* | *peer-name*} *keepalive-interval hold-time-interval* **Example:** `Device(config)# ip msdp keepalive 10.1.1.3 40 55`	Configures the interval at which an MSDP peer will send keepalive messages and the interval at which the MSDP peer will wait for keepalive messages from other peers before declaring them down.
Step 4	Repeat Step 3 to adjust the keepalive message interval for additional MSDP peers.	--
Step 5	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Adjusting the MSDP Connection-Retry Interval

Perform this optional task to adjust the interval at which MSDP peers will wait after peering sessions are reset before attempting to reestablish the peering sessions. In network environments where fast recovery of SA messages is required, such as in trading floor network environments, you may want to decrease the connection-retry interval to a time value less than the default value of 30 seconds.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp timer** *connection-retry-interval*
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp timer** *connection-retry-interval* **Example:** `Device# ip msdp timer 45`	Configures the interval at which MSDP peers will wait after peering sessions are reset before attempting to reestablish the peering sessions.
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Configuring a Default MSDP Peer

Perform this optional task to configure a default MSDP peer.

Before You Begin

An MSDP default peer must be a previously configured MSDP peer. Before configuring a default MSDP peer, you must first configure an MSDP peer.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp default-peer** {*peer-address* | *peer-name*} [**prefix-list** *list*]
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp default-peer** {*peer-address* | *peer-name*} [**prefix-list** *list*] **Example:** `Device(config)# ip msdp default-peer 192.168.1.3`	Configures a default peer from which to accept all MSDP SA messages
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Configuring an MSDP Mesh Group

Perform this optional task to configure an MSDP mesh group.

Note You can configure multiple mesh groups per device.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp mesh-group** *mesh-name* {*peer-address* | *peer-name*}
4. Repeat Step 3 to add MSDP peers as members of the mesh group.
5. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp mesh-group** *mesh-name* {*peer-address* | *peer-name*} **Example:** `(config)# ip msdp mesh-group peermesh`	Configures an MSDP mesh group and indicates that an MSDP peer belongs to that mesh group. **Note** All MSDP peers on a device that participate in a mesh group must be fully meshed with all other MSDP peers in the group. Each MSDP peer on each device must be configured as a peer using the **ip msdp peer** command and also as a member of the mesh group using the **ip msdp mesh-group** command.
Step 4	Repeat Step 3 to add MSDP peers as members of the mesh group.	--
Step 5	**exit** **Example:** `(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Controlling SA Messages Originated by an RP for Local Sources

Perform this task to control SA messages originated by an RP by enabling a filter to restrict which registered sources are advertised in SA messages.

Note For best practice information related to configuring MSDP SA message filters, see the Multicast Source Discovery Protocol SA Filter Recommendations tech note.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp redistribute** [**list** *access-list*] [**asn** *as-access-list*] [**route-map** *map-name*]
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp redistribute** [**list** *access-list*] [**asn** *as-access-list*] [**route-map** *map-name*] **Example:** `Device(config)# ip msdp redistribute route-map customer-sources`	Enables a filter for MSDP SA messages originated by the local device. **Note** The **ip msdp redistribute** command can also be used to advertise sources that are known to the RP but not registered. However, it is strongly recommended that you not originate advertisements for sources that have not registered with the RP.
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Controlling the Forwarding of SA Messages to MSDP Peers Using Outgoing Filter Lists

Perform this optional task to control the forwarding of SA messages to MSDP peers by configuring outgoing filter lists.

Note For best practice information related to configuring MSDP SA message filters, see the Multicast Source Discovery Protocol SA Filter Recommendations tech note.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp sa-filter out** {*peer-address* | *peer-name*} [**list** *access-list*] [**route-map** *map-name*] [**rp-list** *access-list* | **rp-route-map** *map-name*]
4. Repeat Step 3 to configure outgoing filter lists for additional MSDP peers.
5. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp sa-filter out** {*peer-address*	*peer-name*} [**list** *access-list*] [**route-map** *map-name*] [**rp-list** *access-list*	**rp-route-map** *map-name*] **Example:** `Device(config)# ip msdp sa-filter out 192.168.1.5 peerone`	Enables a filter for outgoing MSDP messages.
Step 4	Repeat Step 3 to configure outgoing filter lists for additional MSDP peers.	--
Step 5	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Controlling the Receipt of SA Messages from MSDP Peers Using Incoming Filter Lists

Perform this optional task to control the receipt of incoming SA messages from MSDP peers.

Note For best practice information related to configuring MSDP SA message filters, see the Multicast Source Discovery Protocol SA Filter Recommendations tech note.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp sa-filter in** {*peer-address* | *peer-name*} [**list** *access-list*] [**route-map** *map-name*] [**rp-list** *access-list* | **rp-route-map** *map-name*]
4. Repeat Step 3 to configure incoming filter lists for additional MSDP peers.
5. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp sa-filter in** {*peer-address* | *peer-name*} [**list** *access-list*] [**route-map** *map-name*] [**rp-list** *access-list* | **rp-route-map** *map-name*] **Example:** `Device(config)# ip msdp sa-filter in 192.168.1.3`	Enables a filter for incoming MSDP SA messages.
Step 4	Repeat Step 3 to configure incoming filter lists for additional MSDP peers.	--

	Command or Action	Purpose
Step 5	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Using TTL Thresholds to Limit the Multicast Data Sent in SA Messages

Perform this optional task to establish a time to live (TTL) threshold to limit the multicast data sent in SA messages.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp ttl-threshold** {*peer-address* | *peer-name*} *ttl-value*
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp ttl-threshold** {*peer-address* | *peer-name*} *ttl-value* **Example:** **Example:** `Device(config)# ip msdp ttl-threshold 192.168.1.5 8`	Sets a TTL value for MSDP messages originated by the local device. • By default, multicast data packets in SA messages are sent to an MSDP peer, provided the TTL value of the packet is greater than 0, which is standard TTL behavior.

	Command or Action	Purpose
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Requesting Source Information from MSDP Peers

Perform this optional task to enable a device to request source information from MSDP peers.

Note Because SA caching is enabled by default and cannot be explicitly enabled or disabled in earlier Cisco software releases, performing this task is seldom needed.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp sa-request** {*peer-address* | *peer-name*}
4. Repeat Step 3 to specify that the device send SA request messages to additional MSDP caching peers.
5. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp sa-request** {*peer-address* | *peer-name*} **Example:** `Device(config)# ip msdp sa-request 192.168.10.1`	Specifies that the device send SA request messages to the specified MSDP peer.

	Command or Action	Purpose
Step 4	Repeat Step 3 to specify that the device send SA request messages to additional MSDP caching peers.	--
Step 5	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Controlling the Response to Outgoing SA Request Messages from MSDP Peers Using SA Request Filters

Perform this optional task to control the outgoing SA request messages that the device will honor from MSDP peers.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp filter-sa-request** {*peer-address* | *peer-name*} [**list** *access-list*]
4. Repeat Step 3 to configure SA request filters for additional MSDP peers.
5. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp filter-sa-request** {*peer-address* | *peer-name*} [**list** *access-list*]	Enables a filter for outgoing SA request messages. **Note** Only one SA request filter can be configured per MSDP peer.

	Command or Action	Purpose
	Example: `Device(config)# ip msdp filter sa-request 172.31.2.2 list 1`	
Step 4	Repeat Step 3 to configure SA request filters for additional MSDP peers.	--
Step 5	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Including a Bordering PIM Dense Mode Region in MSDP

Perform this optional task to configure a border device to send SA messages for sources active in a PIM dense mode (PIM-DM) region.

You can have a device that borders a PIM-SM region and a PIM-DM region. By default, sources in the PIM-DM domain are not included in MSDP. You can configure this border device to send SA messages for sources active in the PIM-DM domain. If you do so, it is very important to also configure the **ip msdp redistribute** command to control what local sources from the PIM-DM domain are advertised. Not configuring this command can result in the (S, G) state remaining long after a source in the PIM-DM domain has stopped sending. For configuration information, see the Controlling SA Messages Originated by an RP for Local Sources, on page 23 section.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp border sa-address** *type number*
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.

	Command or Action	Purpose
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp border sa-address** *type number* **Example:** `Device(config)# ip msdp border sa-address gigabitethernet0/0/0`	Configures the device on the border between a PIM-SM and PIM-DM domain to originate SA messages for active sources in the PIM-DM domain. • The IP address of the interface is used as the originator ID, which is the RP field in the SA message.
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Configuring an Originating Address Other Than the RP Address

Perform this optional task to allow an MSDP speaker that originates an SA message to use the IP address of its interface as the RP address in the SA message.

You can also change the originator ID for any one of the following reasons:

- If you configure multiple devices in an MSDP mesh group for Anycast RP.
- If you have a device that borders a PIM-SM domain and a PIM-DM domain. If a device borders a PIM-SM domain and a PIM-DM domain and you want to advertise active sources within the PIM-DM domain, configure the RP address in SA messages to be the address of the originating device's interface.

Before You Begin

MSDP is enabled and the MSDP peers are configured. For more information about configuring MSDP peers, see the Configuring an MSDP Peer, on page 15 section.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip msdp originator-id** *type number*
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**ip msdp originator-id** *type number* **Example:** `Device(config)# ip msdp originator-id ethernet 1`	Configures the RP address in SA messages to be the address of the originating device's interface.
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Monitoring MSDP

Perform this optional task to monitor MSDP SA messages, peers, state, and peer status.

SUMMARY STEPS

1. **enable**
2. **debug ip msdp** [*peer-address* | *peer-name*] [**detail**] [**routes**]
3. **debug ip msdp resets**
4. **show ip msdp count** [*as-number*]
5. **show ip msdp peer** [*peer-address* | *peer-name*]
6. **show ip msdp sa-cache** [*group-address* | *source-address* | *group-name* | *source-name*] [*as-number*]
7. **show ip msdp summary**

DETAILED STEPS

Step 1 **enable**

Example:

```
Device# enable
```

Enables privileged EXEC mode.

- Enter your password if prompted.

Step 2 **debug ip msdp** [*peer-address* | *peer-name*] [**detail**] [**routes**]

Use this command to debug MSDP activity.

Use the optional *peer-address* or *peer-name* argument to specify for which peer debug events are logged.

The following is sample output from the **debug ip msdp** command:

Example:

```
Device# debug ip msdp
MSDP debugging is on
Device#
MSDP: 224.150.44.254: Received 1388-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 1388, ec: 115, RP: 172.31.3.92
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.92, used EMBGP peer
MSDP: 224.150.44.250: Forward 1388-byte SA to peer
MSDP: 224.150.44.254: Received 1028-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 1028, ec: 85, RP: 172.31.3.92
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.92, used EMBGP peer
MSDP: 224.150.44.250: Forward 1028-byte SA to peer
MSDP: 224.150.44.254: Received 1388-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 1388, ec: 115, RP: 172.31.3.111
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.111, used EMBGP peer
MSDP: 224.150.44.250: Forward 1388-byte SA to peer
MSDP: 224.150.44.250: Received 56-byte message from peer
MSDP: 224.150.44.250: SA TLV, len: 56, ec: 4, RP: 192.168.76.241
MSDP: 224.150.44.250: Peer RPF check passed for 192.168.76.241, used EMBGP peer
MSDP: 224.150.44.254: Forward 56-byte SA to peer
MSDP: 224.150.44.254: Received 116-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 116, ec: 9, RP: 172.31.3.111
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.111, used EMBGP peer
MSDP: 224.150.44.250: Forward 116-byte SA to peer
MSDP: 224.150.44.254: Received 32-byte message from peer
MSDP: 224.150.44.254: SA TLV, len: 32, ec: 2, RP: 172.31.3.78
MSDP: 224.150.44.254: Peer RPF check passed for 172.31.3.78, used EMBGP peer
MSDP: 224.150.44.250: Forward 32-byte SA to peer
```

Step 3 **debug ip msdp resets**

Use this command to debug MSDP peer reset reasons.

Example:

```
Device# debug ip msdp resets
```

Step 4 **show ip msdp count** [*as-number*]

Use this command to display the number of sources and groups originated in MSDP SA messages and the number of SA messages from an MSDP peer in the SA cache. The **ip msdp cache-sa-state** command must be configured for this command to produce any output.

The following is sample output from the **show ip msdp count**command:

Example:

```
Device# show ip msdp count
SA State per Peer Counters, <Peer>: <# SA learned>
    192.168.4.4: 8
SA State per ASN Counters, <asn>: <# sources>/<# groups>
    Total entries: 8
    ?: 8/8
```

Step 5 **show ip msdp peer** [*peer-address* | *peer-name*]

Use this command to display detailed information about MSDP peers.

Use the optional *peer-address* or *peer-name* argument to display information about a particular peer.

The following is sample output from the **show ip msdp peer**command:

Example:

```
Device# show ip msdp peer 192.168.4.4
MSDP Peer 192.168.4.4 (?), AS 64512 (configured AS)
  Connection status:
    State: Up, Resets: 0, Connection source: Loopback0 (2.2.2.2)
    Uptime(Downtime): 00:07:55, Messages sent/received: 8/18
    Output messages discarded: 0
    Connection and counters cleared 00:08:55 ago
  SA Filtering:
    Input (S,G) filter: none, route-map: none
    Input RP filter: none, route-map: none
    Output (S,G) filter: none, route-map: none
    Output RP filter: none, route-map: none
  SA-Requests:
    Input filter: none
  Peer ttl threshold: 0
  SAs learned from this peer: 8
  Input queue size: 0, Output queue size: 0
  MD5 signature protection on MSDP TCP connection: not enabled
```

Step 6 **show ip msdp sa-cache** [*group-address* | *source-address* | *group-name* | *source-name*] [*as-number*]

Use this command to display the (S, G) state learned from MSDP peers.

The following is sample output from the **show ip msdp sa-cache**command:

Example:

```
Device# show ip msdp sa-cache
MSDP Source-Active Cache - 8 entries
(10.44.44.5, 239.232.1.0), RP 192.168.4.4, BGP/AS 64512, 00:01:20/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.1), RP 192.168.4.4, BGP/AS 64512, 00:01:20/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.2), RP 192.168.4.4, BGP/AS 64512, 00:01:19/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.3), RP 192.168.4.4, BGP/AS 64512, 00:01:19/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.4), RP 192.168.4.4, BGP/AS 64512, 00:01:19/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.5), RP 192.168.4.4, BGP/AS 64512, 00:01:19/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.6), RP 192.168.4.4, BGP/AS 64512, 00:01:19/00:05:32, Peer 192.168.4.4
(10.44.44.5, 239.232.1.7), RP 192.168.4.4, BGP/AS 64512, 00:01:19/00:05:32, Peer 192.168.4.4
```

Step 7 **show ip msdp summary**

Use this command to display MSDP peer status.

The following is sample output from the **show ip msdp summary** command:

Example:

```
Device# show ip msdp summary
MSDP Peer Status Summary
Peer Address     AS    State    Uptime/  Reset SA    Peer Name
                                Downtime Count Count
192.168.4.4      4     Up       00:08:05 0     8     ?
```

Clearing MSDP Connections Statistics and SA Cache Entries

Perform this optional task to clear MSDP connections, statistics, and SA cache entries.

SUMMARY STEPS

1. **enable**
2. **clear ip msdp peer** [*peer-address* | *peer-name*]
3. **clear ip msdp statistics** [*peer-address* | peer-name]
4. **clear ip msdp sa-cache** [*group-address*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**clear ip msdp peer** [*peer-address* | *peer-name*] **Example:** `Device#` **clear ip msdp peer**	Clears the TCP connection to the specified MSDP peer and resets all MSDP message counters.
Step 3	**clear ip msdp statistics** [*peer-address* | peer-name] **Example:** `Device# clear ip msdp statistics`	Clears the statistics counters for the specified MSDP peer and resets all MSDP message counters.
Step 4	**clear ip msdp sa-cache** [*group-address*] **Example:** `Device# clear ip msdp sa-cache`	Clears SA cache entries. • If the **clear ip msdp sa-cache** is specified with the optional *group-address* argument or *source-address*argument, all SA cache entries are cleared.

	Command or Action	Purpose
		• Use the optional *group-address* argument to clear all SA cache entries associated with a specific group.

Enabling SNMP Monitoring of MSDP

Perform this optional task to enable Simple Network Management Protocol (SNMP) monitoring of MSDP.

Before You Begin

- SNMP and MSDP is configured on your devices.
- In each PIM-SM domain there should be a device that is configured as the MSDP speaker. This device must have SNMP and the MSDP MIB enabled.

Note

- All MSDP-MIB objects are implemented as read-only.
- The Requests table is not supported in Cisco's implementation of the MSDP MIB.
- The msdpEstablished notification is not supported in Cisco's implementation of the MSDP MIB.

SUMMARY STEPS

1. **enable**
2. **snmp-server enable traps msdp**
3. **snmp-server host** *host* [**traps** | **informs**] [**version** {**1** | **2c** | **3** [**auth**| **priv** | **noauth**]}] *community-string* [**udp-port** *port-number*] **msdp**
4. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.

	Command or Action	Purpose
Step 2	**snmp-server enable traps msdp** **Example:** `Device# snmp-server enable traps msdp`	Enables the sending of MSDP notifications for use with SNMP. **Note** The **snmp-server enable traps msdp** command enables both traps and informs.
Step 3	**snmp-server host** *host* [**traps** | **informs**] [**version** {**1** | **2c** | **3** [**auth**| **priv** | **noauth**]}] *community-string* [**udp-port** *port-number*] **msdp** **Example:** `Device# snmp-server host examplehost msdp`	Specifies the recipient (host) for MSDP traps or informs.
Step 4	**exit** **Example:** `Device(config)# exit`	Exits global configuration mode and returns to privileged EXEC mode.

Troubleshooting Tips

You can compare the results of MSDP MIB notifications to the output from the software by using the **show ip msdp summary** and **show ip msdp peer** commands on the appropriate device. You can also compare the results of these commands to the results from SNMP Get operations. You can verify SA cache table entries using the **show ip msdp sa-cache** command. Additional troubleshooting information, such as the local address of the connection, the local port, and the remote port, can be obtained using the output from the **debug ip msdp** command.

Configuration Examples for Multicast Source Discovery Protocol

Example: Configuring an MSDP Peer

The following example shows how to establish MSDP peering connections between three MSDP peers:

Device A

```
!
interface Loopback 0
 ip address 10.220.8.1 255.255.255.255
!
ip msdp peer 10.220.16.1 connect-source Loopback0
ip msdp peer 10.220.32.1 connect-source Loopback0
!
```

Device B

```
!
interface Loopback 0
 ip address 10.220.16.1 255.255.255.255
!
ip msdp peer 10.220.8.1 connect connect-source Loopback0
ip msdp peer 10.220.32.1 connect connect-source Loopback0
!
```

Device C

```
!
interface Loopback 0
 ip address 10.220.32.1 255.255.255.255
!
ip msdp peer 10.220.8.1 connect 10.220.8.1 connect-source Loopback0
ip msdp peer 10.220.16.1 connect 10.220.16.1 connect-source Loopback0
!
```

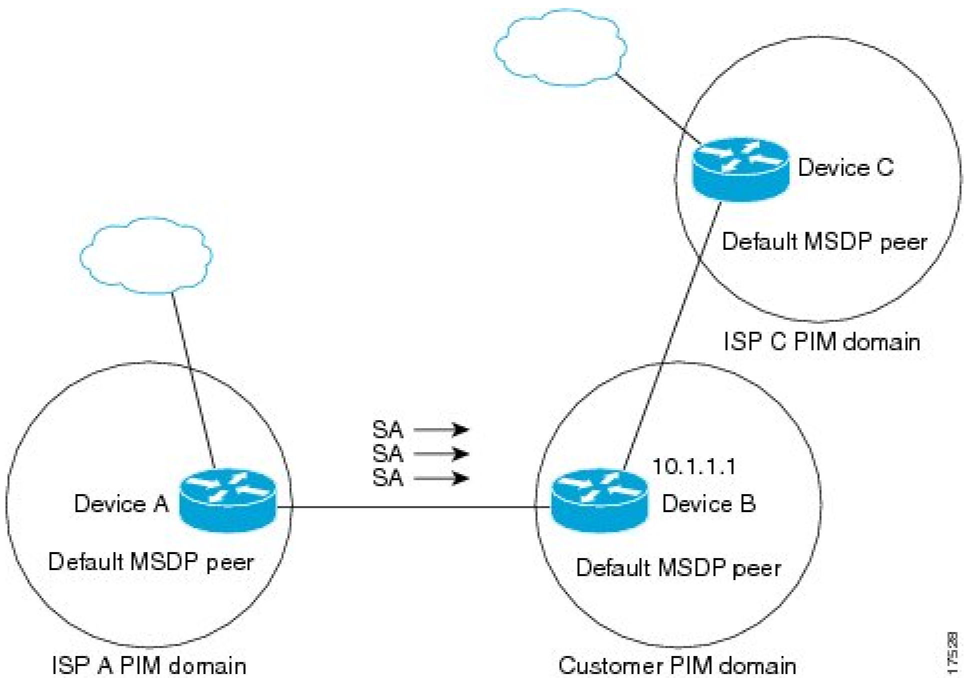
Example: Configuring a Default MSDP Peer

The figure illustrates a scenario where default MSDP peers might be used. In the figure, a customer that owns Device B is connected to the internet through two ISPs, one that owns Device A and the other that owns Device C. They are not running (M)BGP between them. In order for the customer to learn about sources in the ISP domain or in other domains, Device B identifies Device A as its default MSDP peer. Device B advertises SA messages to both Device A and Device C, but accepts SA messages either from Device A only or Device C only. If Device A is the first default peer in the configuration, it will be used if it is up and running. Only if Device A is not running will Device B accept SA messages from Device C.

The ISP will also likely use a prefix list to define which prefixes it will accept from the customer device. The customer will define multiple default peers, each having one or more prefixes associated with it.

The customer has two ISPs to use. The customer defines both ISPs as default peers. As long as the first default peer identified in the configuration is up and running, it will be the default peer and the customer will accept all SA messages it receives from that peer.

Figure 3: Default MSDP Peer Scenario



Device B advertises SAs to Device A and Device C, but uses only Device A or Device C to accept SA messages. If Device A is first in the configuration file, it will be used if it is up and running. Only when Device A is not running will Device B accept SAs from Device C. This is the behavior without a prefix list.

If you specify a prefix list, the peer will be a default peer only for the prefixes in the list. You can have multiple active default peers when you have a prefix list associated with each. When you do not have any prefix lists, you can configure multiple default peers, but only the first one is the active default peer as long as the device has connectivity to this peer and the peer is alive. If the first configured peer goes down or the connectivity to this peer goes down, the second configured peer becomes the active default, and so on.

The following example shows a partial configuration of Device A and Device C in the figure. Each of these ISPs may have more than one customer using default peering, like the customer in the figure. In that case, they may have similar configurations. That is, they will only accept SAs from a default peer if the SA is permitted by the corresponding prefix list.

Device A Configuration

```
ip msdp default-peer 10.1.1.1
ip msdp default-peer 10.1.1.1 prefix-list site-b ge 32
ip prefix-list site-b permit 10.0.0.0/8
```

Device C Configuration

```
ip msdp default-peer 10.1.1.1 prefix-list site-b ge 32
ip prefix-list site-b permit 10.0.0.0/8
```

Example: Configuring MSDP Mesh Groups

The following example shows how to configure three devices to be fully meshed members of an MSDP mesh group:

Device A Configuration

```
ip msdp peer 10.2.2.2
ip msdp peer 10.3.3.3
ip msdp mesh-group test-mesh-group 10.2.2.2
ip msdp mesh-group test-mesh-group 10.3.3.3
```

Device B Configuration

```
ip msdp peer 10.1.1.1
ip msdp peer 10.3.3.3
ip msdp mesh-group test-mesh-group 10.1.1.1
ip msdp mesh-group test-mesh-group 10.3.3.3
```

Device C Configuration

```
ip msdp peer 10.1.1.1
ip msdp peer 10.2.2.2
ip msdp mesh-group test-mesh-group 10.1.1.1
ip msdp mesh-group test-mesh-group 10.2.2.2
```

Additional References for Multicast Source Discovery Protocol

Related Documents

Related Topic	Document Title
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IP multicast commands	Cisco IOS IP Multicast Command Reference

Standards and RFC

Standard/RFC	Title
RFC 2858	Multiprotocol Extensions for BGP-4
RFC 3618	Multicast Source Discovery Protocol

MIBs

MIB	MIBs Link
MSDP-MIB.my	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	http://www.cisco.com/cisco/web/support/index.html

Feature Information for Multicast Source Discovery Protocol

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 1: Feature Information for Multicast Source Discovery Protocol (MSDP)

Feature Name	Releases	Feature Information
Multicast Source Discovery Protocol (MSDP)	12.2S 12.4T 15.2(1)S Cisco IOS XE 3.5S	Multicast Source Discovery Protocol (MSDP) is a mechanism to connect multiple PIM sparse-mode (SM) domains. MSDP allows multicast sources for a group to be known to all rendezvous point(s) (RPs) in different domains. Each PIM-SM domain uses its own RPs and need not depend on RPs in other domains. An RP runs MSDP over TCP to discover multicast sources in other domains. In Cisco IOS XE Release 3.5S, support was added for the ASR 903 Router.

CHAPTER 2

AutoRP Enhancement

This module provides information about how to configure an auto rendezvous point (RP) for automating the distribution of group-to-RP mappings in a PIM network.

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Restrictions for Auto-RP Enhancement

The simultaneous deployment of Auto-RP and bootstrap router (BSR) is not supported.

Information About AutoRP Enhancement

The Role of Auto-RP in a PIM Network

Auto-RP automates the distribution of group-to-rendezvous point (RP) mappings in a PIM network. To make Auto-RP work, a device must be designated as an RP mapping agent, which receives the RP announcement messages from the RPs and arbitrates conflicts. The RP mapping agent then sends the consistent group-to-RP mappings to all other devices by way of dense mode flooding.

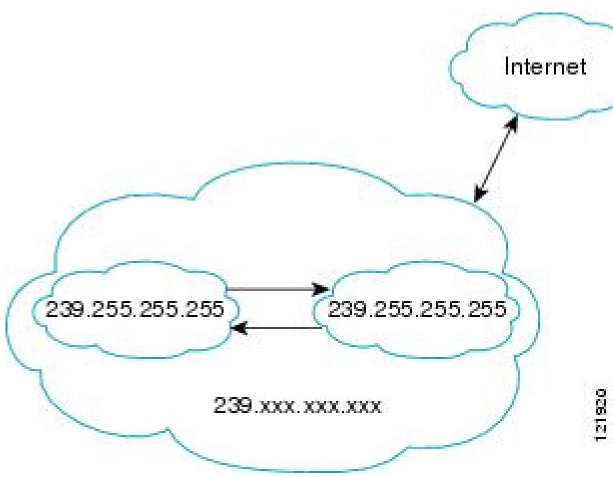
Thus, all routers automatically discover which RP to use for the groups they support. The Internet Assigned Numbers Authority (IANA) has assigned two group addresses, 224.0.1.39 and 224.0.1.40, for Auto-RP.

The mapping agent receives announcements of intention to become the RP from Candidate-RPs. The mapping agent then announces the winner of the RP election. This announcement is made independently of the decisions by the other mapping agents.

IP Multicast Boundary

As shown in the figure, address scoping defines domain boundaries so that domains with RPs that have the same IP address do not leak into each other. Scoping is performed on the subnet boundaries within large domains and on the boundaries between the domain and the Internet.

Figure 4: Address Scoping at Boundaries



You can set up an administratively scoped boundary on an interface for multicast group addresses using the **ip multicast boundary** command with the *access-list* argument. A standard access list defines the range of addresses affected. When a boundary is set up, no multicast data packets are allowed to flow across the boundary from either direction. The boundary allows the same multicast group address to be reused in different administrative domains.

The Internet Assigned Numbers Authority (IANA) has designated the multicast address range 239.0.0.0 to 239.255.255.255 as the administratively scoped addresses. This range of addresses can be reused in domains administered by different organizations. They would be considered local, not globally unique.

You can configure the **filter-autorp** keyword to examine and filter AutoRP discovery and announcement messages at the administratively scoped boundary. Any AutoRP group range announcements from the AutoRP packets that are denied by the boundary access control list (ACL) are removed. An AutoRP group range announcement is permitted and passed by the boundary only if all addresses in the AutoRP group range are permitted by the boundary ACL. If any address is not permitted, the entire group range is filtered and removed from the AutoRP message before the AutoRP message is forwarded.

Benefits of Auto-RP in a PIM Network

- Auto-RP allows any change to the RP designation to be configured only on the devices that are RPs, not on the leaf routers.
- Auto-RP offers the ability to scope the RP address within a domain.

How to Configure AutoRP Enhancement

Configuring Sparse Mode with Auto-RP

Before You Begin

- An interface configured in sparse-dense mode is treated in either sparse mode or dense mode of operation, depending on the mode in which the multicast group operates. You must decide how to configure your interfaces.
- All access lists that are needed when Auto-RP is configured should be configured prior to beginning the configuration task.

Note

- If a group has no known RP and the interface is configured to be sparse-dense mode, the interface is treated as if it were in dense mode, and data is flooded over the interface. To avoid this data flooding, configure the Auto-RP listener and then configure the interface as sparse mode.
- When configuring Auto-RP, you must either configure the Auto-RP listener feature (Step 5) and specify sparse mode (Step 7) or specify sparse-dense mode (Step 8) .
- When you configure sparse-dense mode, dense mode failover may result in a network dense-mode flood. To avoid this condition, use PIM sparse mode with the Auto-RP listener feature.

Follow this procedure to configure auto-rendezvous point (Auto-RP). Auto-RP can also be optionally used with anycast RP.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip multicast-routing** [**distributed**]
4. Either perform Steps 5 through 7 or perform Steps 6 and 8.
5. **ip pim autorp listener**
6. **interface** *type number*
7. **ip pim sparse-mode**
8. **ip pim sparse-dense-mode**
9. **exit**
10. Repeat Steps 1 through 9 on all PIM interfaces.
11. **ip pim send-rp-announce** {*interface-type interface-number* | *ip-address*} **scope** *ttl-value* [**group-list** *access-list*] [**interval** *seconds*] [**bidir**]
12. **ip pim send-rp-discovery** [*interface-type interface-number*] **scope** *ttl-value* [**interval** *seconds*]
13. **ip pim rp-announce-filter rp-list** *access-list* **group-list** *access-list*
14. **no ip pim dm-fallback**
15. **interface** *type number*
16. **ip multicast boundary** *access-list* [**filter-autorp**]
17. **end**
18. **show ip pim autorp**
19. **show ip pim rp** [**mapping**] [*rp-address*]
20. **show ip igmp groups** [*group-name* | *group-address*| *interface-type interface-number*] [**detail**]
21. **show ip mroute** [*group-address* | *group-name*] [*source-address* | *source-name*] [*interface-type interface-number*] [**summary**] [**count**] [**active** *kbps*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `# configure terminal`	Enters global configuration mode.
Step 3	**ip multicast-routing** [**distributed**]	Enables IP multicast routing.

	Command or Action	Purpose
	Example: `(config)# ip multicast-routing`	• Use the **distributed** keyword to enabled Multicast Distributed Switching.
Step 4	Either perform Steps 5 through 7 or perform Steps 6 and 8.	--
Step 5	**ip pim autorp listener** **Example:** `(config)# ip pim autorp listener`	Causes IP multicast traffic for the two Auto-RP groups 224.0.1.39 and 224.0.1.40 to be PIM dense mode flooded across interfaces operating in PIM sparse mode. • Skip this step if you are configuring sparse-dense mode in Step 8.
Step 6	**interface** *type number* **Example:** `(config)# interface Gigabitethernet 1/0/0`	Selects an interface that is connected to hosts on which PIM can be enabled.
Step 7	**ip pim sparse-mode** **Example:** `(config-if)# ip pim sparse-mode`	Enables PIM sparse mode on an interface. When configuring Auto-RP in sparse mode, you must also configure the Auto-RP listener in the next step. • Skip this step if you are configuring sparse-dense mode in Step 8.
Step 8	**ip pim sparse-dense-mode** **Example:** `(config-if)# ip pim sparse-dense-mode`	Enables PIM sparse-dense mode on an interface. • Skip this step if you configured sparse mode in Step 7.
Step 9	**exit** **Example:** `(config-if)# exit`	Exits interface configuration mode and returns to global configuration mode.
Step 10	Repeat Steps 1 through 9 on all PIM interfaces.	--
Step 11	**ip pim send-rp-announce** {*interface-type interface-number* | *ip-address*} **scope** *ttl-value* [**group-list** *access-list*] [**interval** *seconds*] [**bidir**] **Example:** `(config)# ip pim send-rp-announce loopback0 scope 31 group-list 5`	Sends RP announcements out all PIM-enabled interfaces. • Perform this step on the RP device only. • Use the *interface-type*and *interface-number* arguments to define which IP address is to be used as the RP address. • Use the *ip-address* argument to specify a directly connected IP address as the RP address.

	Command or Action	Purpose
		Note If the *ip-address* argument is configured for this command, the RP-announce message will be sourced by the interface to which this IP address is connected (that is, the source address in the IP header of the RP-announce message is the IP address of that interface). • This example shows that the interface is enabled with a maximum of 31 hops. The IP address by which the device wants to be identified as RP is the IP address associated with loopback interface 0. Access list 5 describes the groups for which this device serves as RP.
Step 12	**ip pim send-rp-discovery** [*interface-type interface-number*] **scope** *ttl-value* [**interval** *seconds*] **Example:** `(config)# ip pim send-rp-discovery loopback 1 scope 31`	Configures the device to be an RP mapping agent. • Perform this step on RP mapping agent devices or on combined RP/RP mapping agent devices. **Note** Auto-RP allows the RP function to run separately on one device and the RP mapping agent to run on one or multiple devices. It is possible to deploy the RP and the RP mapping agent on a combined RP/RP mapping agent device. • Use the optional *interface-type* and *interface-number* arguments to define which IP address is to be used as the source address of the RP mapping agent. • Use the **scope** keyword and *ttl-value* argument to specify the Time-to-Live (TTL) value in the IP header of Auto-RP discovery messages. • Use the optional **interval** keyword and *seconds* argument to specify the interval at which Auto-RP discovery messages are sent. **Note** Lowering the interval at which Auto-RP discovery messages are sent from the default value of 60 seconds results in more frequent floodings of the group-to-RP mappings. In some network environments, the disadvantages of lowering the interval (more control packet overhead) may outweigh the advantages (more frequent group-to-RP mapping updates). • The example shows limiting the Auto-RP discovery messages to 31 hops on loopback interface 1.
Step 13	**ip pim rp-announce-filter rp-list** *access-list* **group-list** *access-list* **Example:** `(config)# ip pim rp-announce-filter rp-list 1 group-list 2`	Filters incoming RP announcement messages sent from candidate RPs (C-RPs) to the RP mapping agent. • Perform this step on the RP mapping agent only.

	Command or Action	Purpose
Step 14	**no ip pim dm-fallback** **Example:** `(config)# no ip pim dm-fallback`	(Optional) Prevents PIM dense mode fallback. • Skip this step if all interfaces have been configured to operate in PIM sparse mode. **Note** The **no ip pim dm-fallback** command behavior is enabled by default if all the interfaces are configured to operate in PIM sparse mode (using the **ip pim sparse-mode** command).
Step 15	**interface** *type number* **Example:** `(config)# interface gigabitethernet 1/0/0`	Selects an interface that is connected to hosts on which PIM can be enabled.
Step 16	**ip multicast boundary** *access-list* [**filter-autorp**] **Example:** `(config-if)# ip multicast boundary 10 filter-autorp`	Configures an administratively scoped boundary. • Perform this step on the interfaces that are boundaries to other devices. • The access list is not shown in this task. • An access list entry that uses the **deny** keyword creates a multicast boundary for packets that match that entry.
Step 17	**end** **Example:** `(config-if)# end`	Returns to global configuration mode.
Step 18	**show ip pim autorp** **Example:** `# show ip pim autorp`	(Optional) Displays the Auto-RP information.
Step 19	**show ip pim rp** [**mapping**] [*rp-address*] **Example:** `# show ip pim rp mapping`	(Optional) Displays RPs known in the network and shows how the device learned about each RP.
Step 20	**show ip igmp groups** [*group-name* | *group-address*| *interface-type interface-number*] [**detail**] **Example:** `# show ip igmp groups`	(Optional) Displays the multicast groups having receivers that are directly connected to the device and that were learned through Internet Group Management Protocol (IGMP). • A receiver must be active on the network at the time that this command is issued in order for receiver information to be present on the resulting display.

	Command or Action	Purpose
Step 21	**show ip mroute** [*group-address* | *group-name*] [*source-address* | *source-name*] [*interface-type interface-number*] [**summary**] [**count**] [**active** *kbps*] **Example:** `# show ip mroute cbone-audio`	(Optional) Displays the contents of the IP multicast routing (mroute) table.

Configuration Examples for AutoRP Enhancement

Example: Sparse Mode with Auto-RP

The following example configures sparse mode with Auto-RP:

```
ip multicast-routing
ip pim autorp listener
ip pim send-rp-announce Loopback0 scope 16 group-list 1
ip pim send-rp-discovery Loopback1 scope 16
no ip pim dm-fallback
access-list 1 permit 239.254.2.0 0.0.0.255
access-list 1 permit 239.254.3.0 0.0.0.255
.
.
.
access-list 10 permit 224.0.1.39
access-list 10 permit 224.0.1.40
access-list 10 permit 239.254.2.0 0.0.0.255
access-list 10 permit 239.254.3.0 0.0.0.255
```

Additional References

Related Documents

Related Topic	Document Title
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
Cisco IOS IP SLAs commands	Cisco IOS IP Multicast Command Reference
Overview of the IP multicast technology area	" IP Multicast Technology Overview " module
Concepts, tasks, and examples for configuring an IP multicast network using PIM	" Configuring a Basic IP Multicast Network " module

Standards and RFCs

Standard/RFC	Title
No new or modified standards or RFCs are supported by this feature.	--

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing standards has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco software releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	http://www.cisco.com/cisco/web/support/index.html

Feature Information for AutoRP Ennhancement

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 2: Feature Information for AutoRP Enhancement

Feature Name	Releases	Feature Information
AutoRP Enhancement	12.2(25)S 12.2(33)SXH 12.3(4)T Cisco IOS XE Release 2.1	Auto-RP automates the distribution of group-to-rendezvous point (RP) mappings in a PIM network. To make Auto-RP work, a router must be designated as an RP mapping agent, which receives the RP announcement messages from the RPs and arbitrates conflicts.

CHAPTER 3

Source Specific Multicast

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

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Information About Source Specific Multicast

SSM Components

Source Specific Multicast (SSM) is a datagram delivery model that best supports one-to-many applications, also known as broadcast applications. SSM is a core networking technology for the Cisco implementation of IP multicast solutions targeted for audio and video broadcast application environments and is described in RFC 3569. The following two components together support the implementation of SSM:

- Protocol Independent Multicast source-specific mode (PIM-SSM)
- Internet Group Management Protocol Version 3 (IGMPv3)

Protocol Independent Multicast (PIM) SSM, or PIM-SSM, is the routing protocol that supports the implementation of SSM and is derived from PIM sparse mode (PIM-SM). IGMP is the Internet Engineering Task Force (IETF) standards track protocol used for hosts to signal multicast group membership to routers. IGMP Version 3 supports source filtering, which is required for SSM. In order for SSM to run with IGMPv3, SSM must be supported in the device, the host where the application is running, and the application itself.

How SSM Differs from Internet Standard Multicast

The standard IP multicast infrastructure in the Internet and many enterprise intranets is based on the PIM-SM protocol and Multicast Source Discovery Protocol (MSDP). These protocols have proved to be reliable, extensive, and efficient. However, they are bound to the complexity and functionality limitations of the Internet Standard Multicast (ISM) service model. For example, with ISM, the network must maintain knowledge about which hosts in the network are actively sending multicast traffic. With SSM, this information is provided by receivers through the source addresses relayed to the last-hop devices by IGMPv3. SSM is an incremental response to the issues associated with ISM and is intended to coexist in the network with the protocols developed for ISM. In general, SSM provides IP multicast service for applications that utilize SSM.

ISM service is described in RFC 1112. This service consists of the delivery of IP datagrams from any source to a group of receivers called the multicast host group. The datagram traffic for the multicast host group consists of datagrams with an arbitrary IP unicast source address S and the multicast group address G as the IP destination address. Systems will receive this traffic by becoming members of the host group. Membership in a host group simply requires signaling the host group through IGMP Version 1, 2, or 3.

In SSM, delivery of datagrams is based on (S, G) channels. Traffic for one (S, G) channel consists of datagrams with an IP unicast source address S and the multicast group address G as the IP destination address. Systems will receive this traffic by becoming members of the (S, G) channel. In both SSM and ISM, no signaling is required to become a source. However, in SSM, receivers must subscribe or unsubscribe to (S, G) channels to receive or not receive traffic from specific sources. In other words, receivers can receive traffic only from (S, G) channels to which they are subscribed, whereas in ISM, receivers need not know the IP addresses of sources from which they receive their traffic. The proposed standard approach for channel subscription signaling utilizes IGMP INCLUDE mode membership reports, which are supported only in IGMP Version 3.

SSM can coexist with the ISM service by applying the SSM delivery model to a configured subset of the IP multicast group address range. The Internet Assigned Numbers Authority (IANA) has reserved the address range from 232.0.0.0 through 232.255.255.255 for SSM applications and protocols. The software allows SSM configuration for an arbitrary subset of the IP multicast address range from 224.0.0.0 through 239.255.255.255. When an SSM range is defined, an existing IP multicast receiver application will not receive any traffic when it tries to use addresses in the SSM range unless the application is modified to use explicit (S, G) channel subscription or is SSM-enabled through a URL Rendezvous Directory (URD).

SSM Operations

An established network in which IP multicast service is based on PIM-SM can support SSM services. SSM can also be deployed alone in a network without the full range of protocols that are required for interdomain PIM-SM. That is, SSM does not require an RP, so there is no need for an RP mechanism such as Auto-RP, MSDP, or bootstrap router (BSR).

If SSM is deployed in a network that is already configured for PIM-SM, then only the last-hop devices must be upgraded to a software image that supports SSM. Routers that are not directly connected to receivers do not have to upgrade to a software image that supports SSM. In general, these non-last-hop devices must only run PIM-SM in the SSM range. They may need additional access control configuration to suppress MSDP signaling, registering, or PIM-SM shared-tree operations from occurring within the SSM range.

The SSM mode of operation is enabled by configuring the SSM range using the **ip pim ssm** global configuration command. This configuration has the following effects:

- For groups within the SSM range, (S, G) channel subscriptions are accepted through IGMPv3 INCLUDE mode membership reports.
- PIM operations within the SSM range of addresses change to PIM-SSM, a mode derived from PIM-SM. In this mode, only PIM (S, G) Join and Prune messages are generated by the device. Incoming messages related to rendezvous point tree (RPT) operations are ignored or rejected, and incoming PIM register messages are immediately answered with Register-Stop messages. PIM-SSM is backward-compatible with PIM-SM unless a device is a last-hop device. Therefore, devices that are not last-hop devices can run PIM-SM for SSM groups (for example, if they do not yet support SSM).
- For groups within the SSM range, no MSDP Source-Active (SA) messages within the SSM range will be accepted, generated, or forwarded.

IGMPv3 Host Signaling

IGMPv3 is the third version of the IETF standards track protocol in which hosts signal membership to last-hop devices of multicast groups. IGMPv3 introduces the ability for hosts to signal group membership that allows filtering capabilities with respect to sources. A host can signal either that it wants to receive traffic from all sources sending to a group except for some specific sources (a mode called EXCLUDE) or that it wants to receive traffic only from some specific sources sending to the group (a mode called INCLUDE).

IGMPv3 can operate with both ISM and SSM. In ISM, both EXCLUDE and INCLUDE mode reports are accepted by the last-hop router. In SSM, only INCLUDE mode reports are accepted by the last-hop router.

Benefits of Source Specific Multicast

IP Multicast Address Management Not Required

In the ISM service, applications must acquire a unique IP multicast group address because traffic distribution is based only on the IP multicast group address used. If two applications with different sources and receivers use the same IP multicast group address, then receivers of both applications will receive traffic from the senders of both applications. Even though the receivers, if programmed appropriately, can filter out the unwanted traffic, this situation would cause generally unacceptable levels of unwanted traffic.

Allocating a unique IP multicast group address for an application is still a problem. Most short-lived applications use mechanisms like Session Description Protocol (SDP) and Session Announcement Protocol (SAP) to get a random address, a solution that does not work well with a rising number of applications in the Internet. The best current solution for long-lived applications is described in RFC 2770, but this solution suffers from the restriction that each autonomous system is limited to only 255 usable IP multicast addresses.

In SSM, traffic from each source is forwarded between devices in the network independent of traffic from other sources. Thus different sources can reuse multicast group addresses in the SSM range.

Denial of Service Attacks from Unwanted Sources Inhibited

In SSM, multicast traffic from each individual source will be transported across the network only if it was requested (through IGMPv3, IGMP v3lite, or URD memberships) from a receiver. In contrast, ISM forwards traffic from any active source sending to a multicast group to all receivers requesting that multicast group. In Internet broadcast applications, this ISM behavior is highly undesirable because it allows unwanted sources to easily disturb the actual Internet broadcast source by simply sending traffic to the same multicast group. This situation depletes bandwidth at the receiver side with unwanted traffic and thus disrupts the undisturbed reception of the Internet broadcast. In SSM, this type of denial of service (DoS) attack cannot be made by simply sending traffic to a multicast group.

Easy to Install and Manage

SSM is easy to install and provision in a network because it does not require the network to maintain which active sources are sending to multicast groups. This requirement exists in ISM (with IGMPv1, IGMPv2, or IGMPv3).

The current standard solutions for ISM service are PIM-SM and MSDP. Rendezvous point (RP) management in PIM-SM (including the necessity for Auto-RP or BSR) and MSDP is required only for the network to learn about active sources. This management is not necessary in SSM, which makes SSM easier than ISM to install and manage, and therefore easier than ISM to operationally scale in deployment. Another factor that contributes to the ease of installation of SSM is the fact that it can leverage preexisting PIM-SM networks and requires only the upgrade of last hop devices to support IGMPv3, IGMP v3lite, or URD.

Ideal for Internet Broadcast Applications

The three benefits previously described make SSM ideal for Internet broadcast-style applications for the following reasons:

- The ability to provide Internet broadcast services through SSM without the need for unique IP multicast addresses allows content providers to easily offer their service (IP multicast address allocation has been a serious problem for content providers in the past).
- The prevention against DoS attacks is an important factor for Internet broadcast services because, with their exposure to a large number of receivers, they are the most common targets for such attacks.
- The ease of installation and operation of SSM makes it ideal for network operators, especially in those cases where content needs to be forwarded between multiple independent PIM domains (because there is no need to manage MSDP for SSM between PIM domains).

How to Configure Source Specific Multicast

Configuring Source Specific Multicast

Before You Begin

If you want to use an access list to define the Source Specific Multicast (SSM) range, configure the access list before you reference the access list in the **ip pim ssm** command.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip multicast-routing** [**distributed**]
4. **ip pim ssm** {**default** | **range** *access-list*}
5. **interface** *type number*
6. **ip pim sparse-mode**
7. Repeat Steps 1 through 6 on every interface that uses IP multicast.
8. **ip igmp version 3**
9. Repeat Step 8 on all host-facing interfaces.
10. **end**
11. **show ip igmp groups** [*group-name* | *group-address*| *interface-type interface-number*] [**detail**]
12. **show ip mroute**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `> enable`	Enables privileged EXEC mode. Enter your password if prompted.
Step 2	**configure terminal** **Example:** `# configure terminal`	Enters global configuration mode.
Step 3	**ip multicast-routing** [**distributed**] **Example:** `(config)# ip multicast-routing`	Enables IP multicast routing. • Use the **distributed** keyword to enable Multicast Distributed Switching.
Step 4	**ip pim ssm** {**default** | **range** *access-list*} **Example:** `(config)# ip pim ssm default`	Configures SSM service. • The **default** keyword defines the SSM range access list as 232/8. • The **range** keyword specifies the standard IP access list number or name that defines the SSM range.
Step 5	**interface** *type number* **Example:** `(config)# interface gigabitethernet 1/0/0`	Selects an interface that is connected to hosts on which IGMPv3 can be enabled.

	Command or Action	Purpose
Step 6	**ip pim sparse-mode** **Example:** `(config-if)# ip pim sparse-mode`	Enables PIM on an interface. You must use sparse mode.
Step 7	Repeat Steps 1 through 6 on every interface that uses IP multicast.	--
Step 8	**ip igmp version 3** **Example:** `(config-if)# ip igmp version 3`	Enables IGMPv3 on this interface. The default version of IGMP is set to Version 2. Version 3 is required by SSM.
Step 9	Repeat Step 8 on all host-facing interfaces.	--
Step 10	**end** **Example:** `(config-if)# end`	Ends the current configuration session and returns to privileged EXEC mode.
Step 11	**show ip igmp groups** [*group-name* | *group-address*| *interface-type interface-number*] [**detail**] **Example:** `# show ip igmp groups`	(Optional) Displays the multicast groups having receivers that are directly connected to the device and that were learned through IGMP. • A receiver must be active on the network at the time that this command is issued in order for receiver information to be present on the resulting display.
Step 12	**show ip mroute** **Example:** `# show ip mroute`	(Optional) Displays the contents of the IP mroute table. • This command displays whether a multicast group is configured for SSM service or a source-specific host report has been received.

Configuration Examples for Source Specific Multicast

SSM with IGMPv3 Example

The following example shows how to configure a device (running IGMPv3) for SSM:

```
ip multicast-routing
!
interface GigabitEthernet3/1/0
 ip address 172.21.200.203 255.255.255.0
 description backbone interface
```

```
 ip pim sparse-mode
!
interface GigabitEthernet3/2/0
 ip address 131.108.1.2 255.255.255.0
 ip pim sparse-mode
 description ethernet connected to hosts
 ip igmp version 3
!
ip pim ssm default
```

Additional References

The following sections provide references related to customizing IGMP.

Related Documents

Related Topic	Document Title
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
Cisco IOS IP SLAs commands	Cisco IOS IP Multicast Command Reference
Overview of the IP multicast technology area	“ IP Multicast Technology Overview ” module
Basic IP multicast concepts, configuration tasks, and examples	“ Configuring Basic IP Multicast ” or “Configuring IP Multicast in IPv6 Networks” module

Standards and RFCs

Standard/RFC	Title
RFC 1112	*Host extensions for IP multicasting*
RFC 2236	*Internet Group Management Protocol, Version 2*
RFC 3376	*Internet Group Management Protocol, Version 3*

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by these features, and support for existing MIBs has not been modified by these features.	To locate and download MIBs for selected platforms, Cisco IOS XE releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	http://www.cisco.com/cisco/web/support/index.html

Feature Information for Source Specific Multicast

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 3: Feature Information for Source Specific Multicast

Feature Name	Release	Feature Information
Source Specific Multicast (SSM)	12.3(4)T 12.2(25)S 12.0(28)S 12.2(33)SXH 12.2(33)SRA 15.0(1)S Cisco IOS XE Release 2.1 Cisco IOS XE Release 3.1.0SG Cisco IOS XE Release 3.5S	SSM is an extension of IP multicast where datagram traffic is forwarded to receivers from only those multicast sources that the receivers have explicitly joined. For multicast groups configured for SSM, only source-specific multicast distribution trees (not shared trees) are created. In Cisco IOS XE Release 3.5S, support was added for the Cisco ASR 903 Router.

CHAPTER 4

PIM MIB Extension for IP Multicast

This module describes how to enable the PIM MIB Extension for IP Multicast feature to remotely monitor Protocol Independent Multicast (PIM) interfaces using Simple Network Management Protocol (SNMP).

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

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Information About PIM MIB Extension for IP Multicast

PIM MIB Extensions for SNMP Traps for IP Multicast

Protocol Independent Multicast (PIM) is an IP multicast routing protocol used for routing multicast data packets to multicast groups. RFC 2934 defines the PIM MIB for IPv4, which describes managed objects that enable users to remotely monitor and configure PIM using Simple Network Management Protocol (SNMP).

PIM MIB extensions introduce the following new classes of PIM notifications:

- neighbor-change--This notification results from the following conditions:

  - A dDevice’s PIM interface is disabled or enabled (using the **ip pim** command in interface configuration mode)
  - A dDevice's PIM neighbor adjacency expires (defined in RFC 2934)

- rp-mapping-change--This notification results from a change in the rendezvous point (RP) mapping information due to either Auto-RP messages or bootstrap router (BSR) messages.
- invalid-pim-message--This notification results from the following conditions:
  - An invalid (*, G) Join or Prune message is received by the device (for example, when a dDevice receives a Join or Prune message for which the RP specified in the packet is not the RP for the multicast group)
  - An invalid PIM register message is received by the device (for example, when a dDevice receives a register message from a multicast group for which it is not the RP)

Benefits of PIM MIB Extensions

PIM MIB extensions:

- Allow users to identify changes in the multicast topology of their network by detecting changes in the RP mapping.
- Provide traps to monitor the PIM protocol on PIM-enabled interfaces.
- Help users identify routing issues when multicast neighbor adjacencies expire on a multicast interface.
- Enable users to monitor RP configuration errors (for example, errors due to flapping in dynamic RP allocation protocols like Auto-RP).

How to Configure PIM MIB Extension for IP Multicast

Enabling PIM MIB Extensions for IP Multicast

Perform this task to enable PIM MIB extensions for IP multicast.

Note

- The pimInterfaceVersion object was removed from RFC 2934 and, therefore, is no longer supported in software.
- The following MIB tables are not supported in Cisco software:
  - pimIpMRouteTable
  - pimIpMRouteNextHopTable

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **snmp-server enable traps pim** [**neighbor-change** | **rp-mapping-change** | **invalid-pim-message**]
4. **snmp-server host** *host-address* [**traps** | **informs**] *community-string* **pim**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** **Example:** `Device> enable`	Enables privileged EXEC mode. • Enter your password if prompted.
Step 2	**configure terminal** **Example:** `Device# configure terminal`	Enters global configuration mode.
Step 3	**snmp-server enable traps pim** [**neighbor-change** | **rp-mapping-change** | **invalid-pim-message**] **Example:** `Device(config)# snmp-server enable traps pim neighbor-change`	Enables a device to send PIM notifications. • **neighbor-change** --This keyword enables notifications indicating when a device's PIM interface is disabled or enabled, or when a device's PIM neighbor adjacency expires. • **rp-mapping-change** --This keyword enables notifications indicating a change in RP mapping information due to either Auto-RP messages or BSR messages. • **invalid-pim-message** --This keyword enables notifications for monitoring invalid PIM protocol operations (for example, when a device receives a join or prune message for which the RP specified in the packet is not the RP for the multicast group or when a device receives a register message from a multicast group for which it is not the RP).
Step 4	**snmp-server host** *host-address* [**traps** | **informs**] *community-string* **pim** **Example:** `Device(config)# snmp-server host 10.10.10.10 traps public pim`	Specifies the recipient of a PIM SNMP notification operation.

Configuration Examples for PIM MIB Extension for IP Multicast

Example: Enabling PIM MIB Extensions for IP Multicast Example

The following example shows how to configure a device to generate notifications indicating that a PIM interface of the device is enabled. The first line configures PIM traps to be sent as SNMP v2c traps to the host with IP address 10.0.0.1. The second line configures the device to send the neighbor-change class of trap notification to the host.

```
snmp-server host 10.0.0.1 traps version 2c public pim
snmp-server enable traps pim neighbor-change
interface ethernet0/0
 ip pim sparse-dense-mode
```

Additional References

Related Documents

Related Topic	Document Title
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IP multicast commands	Cisco IOS IP Multicast Command Reference

Standards and RFCs

Standard/RFC	Title
draft-kouvelas-pim-bidir-new-00.txt	A New Proposal for Bi-directional PIM
RFC 1112	Host Extensions for IP Multicasting
RFC 1918	Address Allocation for Private Internets
RFC 2770	GLOP Addressing in 233/8
RFC 3569	An Overview of Source-Specific Multicast (SSM)

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco software releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	http://www.cisco.com/cisco/web/support/index.html

Feature Information for PIM MIB Extension for IP Multicast

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Table 4: Feature Information for

Feature Name	Releases	Feature Information
PIM MIB Extension for IP Multicast	12.2(2)T 12.2(9)S Cisco IOS XE Release 2.1 12.2(50)SY	Protocol Independent Multicast (PIM) is an IP multicast routing protocol used for routing multicast data packets to multicast groups. RFC 2934 defines the PIM for IPv4 MIB, which describes managed objects that enable users to remotely monitor and configure PIM using Simple Network Management Protocol (SNMP).