



# SP Orchestration & Automation: Connected Car Analytics with Machine Learning

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# Problem Statement (1)

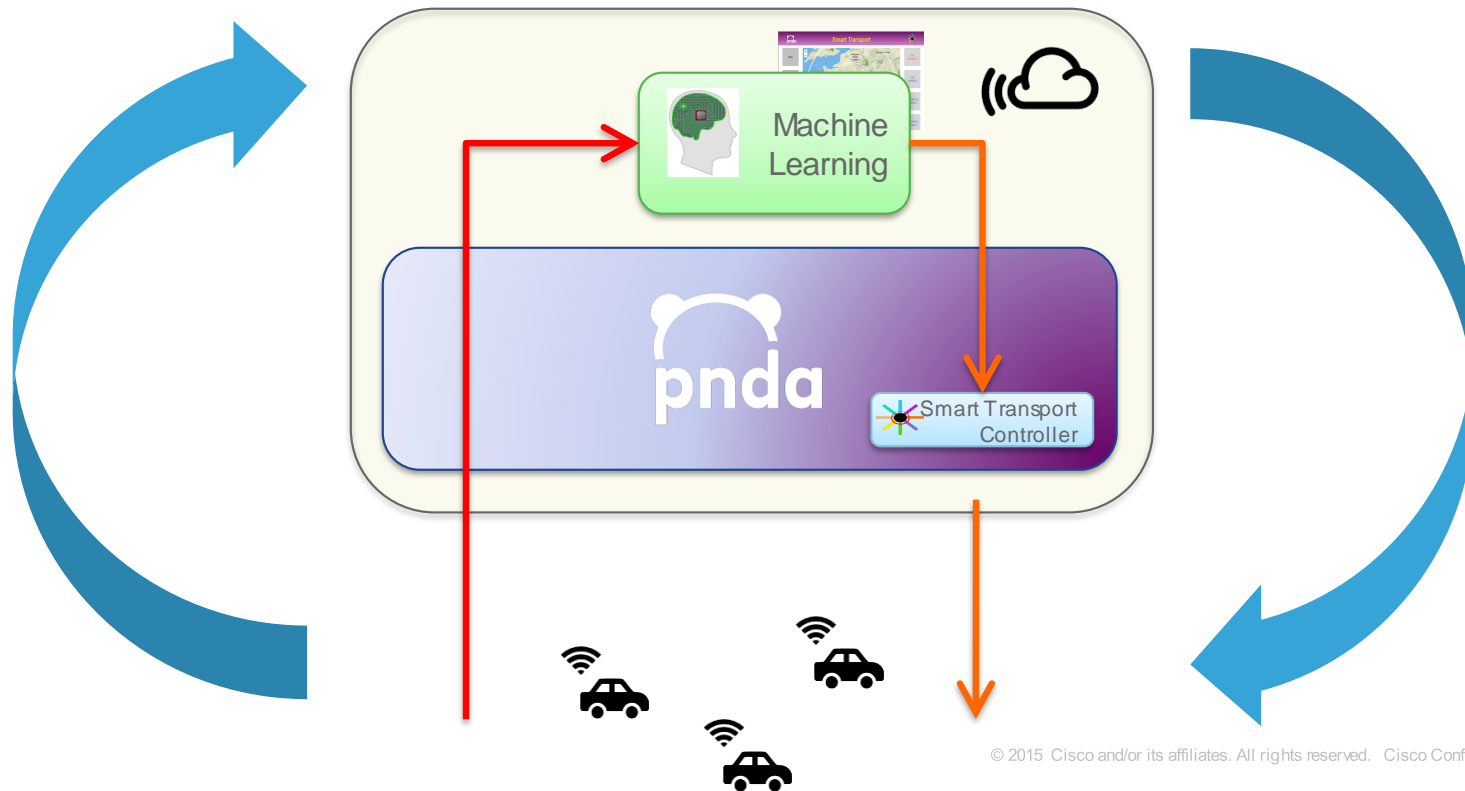
- Connected Cars will generate 25GB of Sensor Data per Day per Car for cloud ingestion and processing
- WAIT ... WHAT?!?
- Automakers/OEMs, drivers, smart cars, etc. want to avoid “problems”
- Problems → Higher Costs → Unhappiness

# Problem Statement (2)

- All of this Car **BIG DATA** in the cloud might have **SMALL DATA** telling us about current and future problems
- Avoid Problems → Lower Costs → Happiness
- So what is needed here to find the **small data** pointing to current and future problems

## Machine Learning!!

# CC Analytics Cloud, Machine Learning and the “Virtuous Circle”

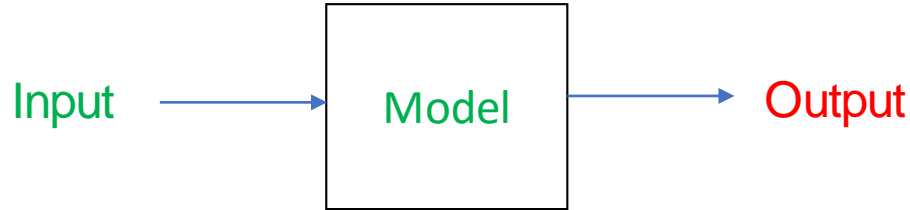


# Machine Learning

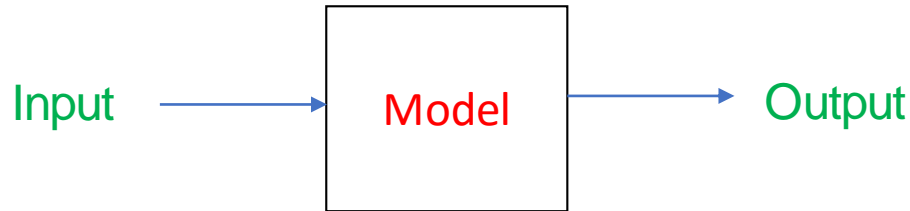
# Machine Learning vs. Classical Approach

■ Given  
■ Wanted

## Classical Approach



## Machine Learning Approach



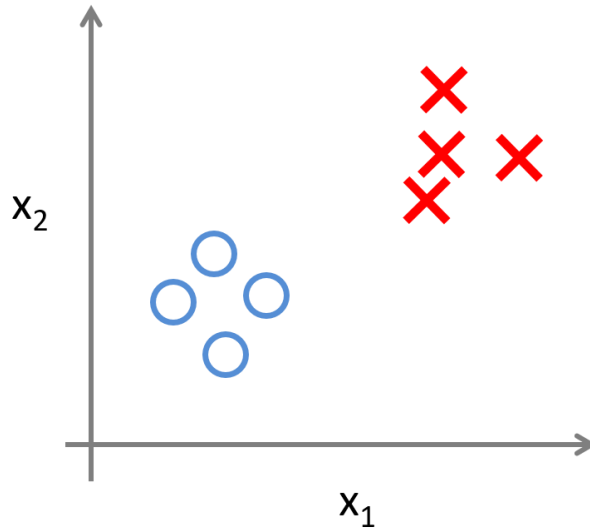
# How Machine Learning Works

- Machine Learning builds a model from the data
  - **Supervised**: Data and Labels
  - **Unsupervised**: Data with no label
- The model is used then to:
  - Predict the outcome of a system
  - Recognize complicated patterns in the new data points
  - Classify inputs

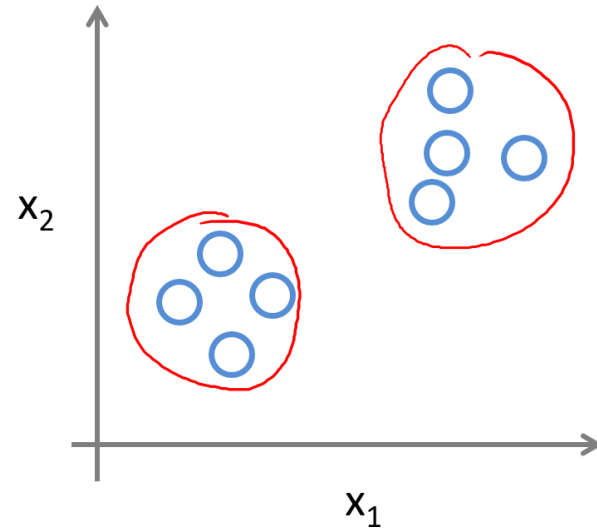


# Supervised vs Unsupervised Learning

## Supervised Learning



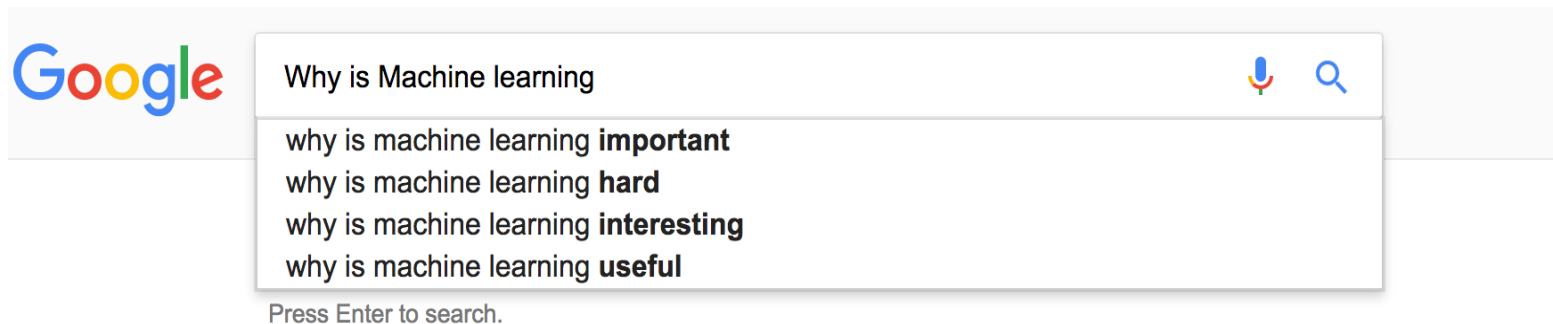
## Unsupervised Learning



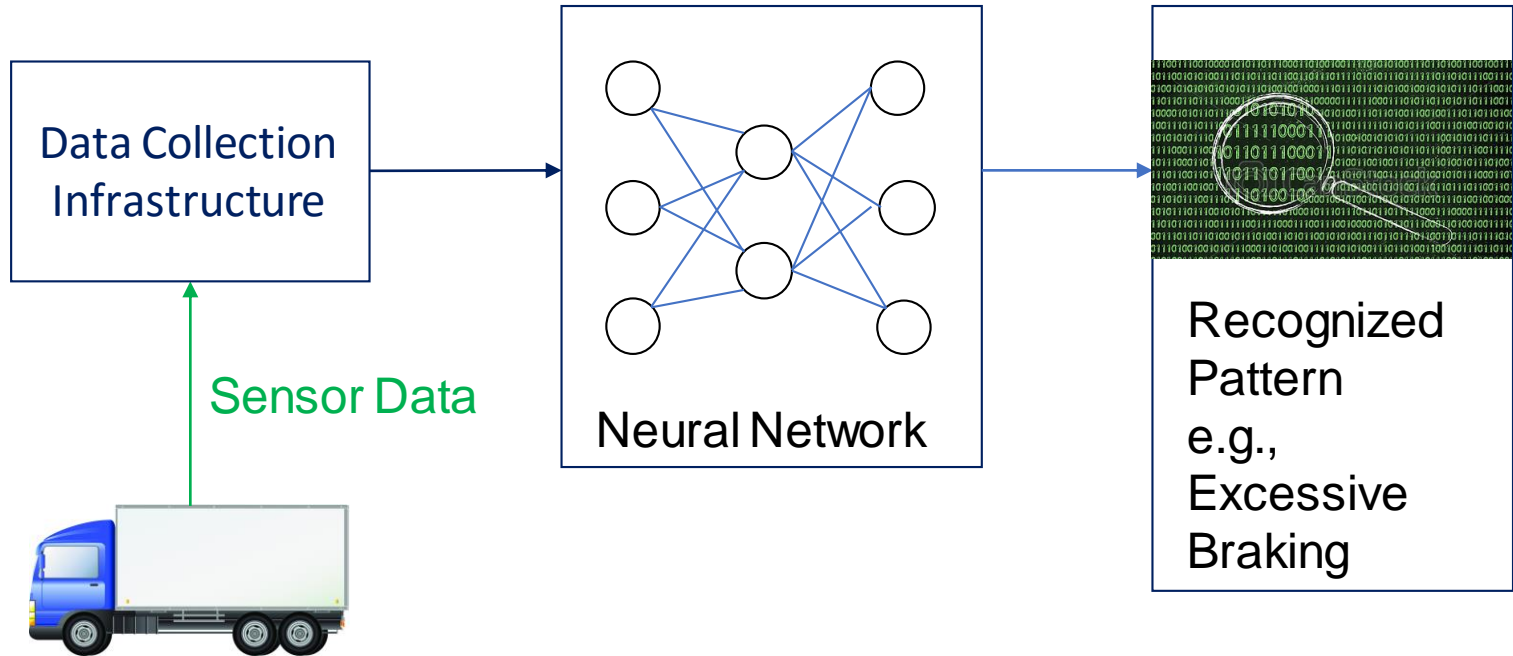
# Supervised Learning



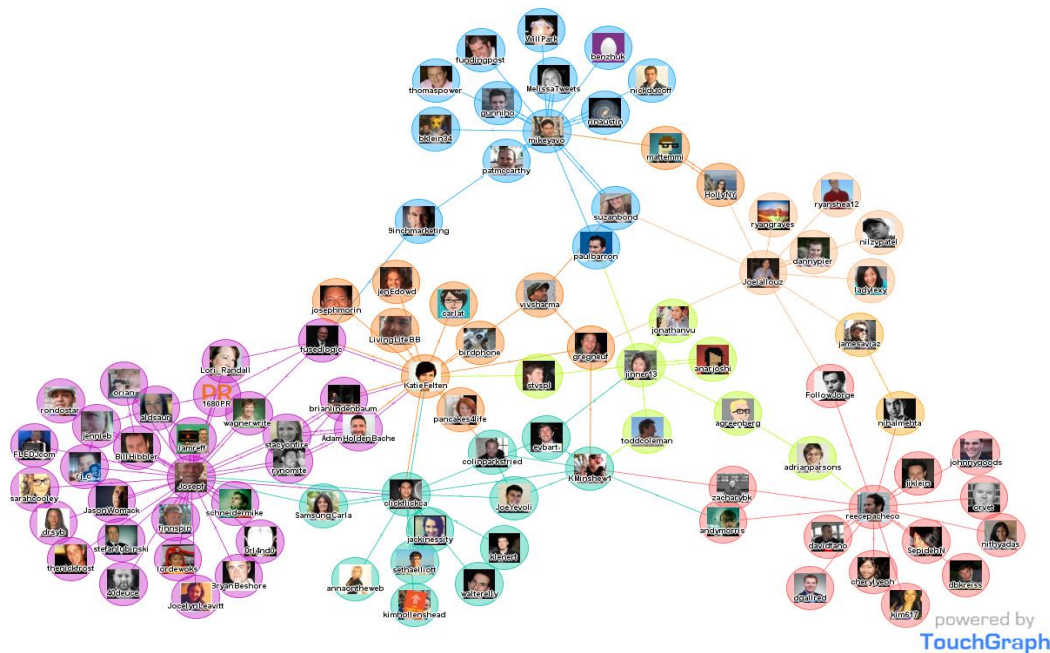
# Example: Neural Network for Prediction



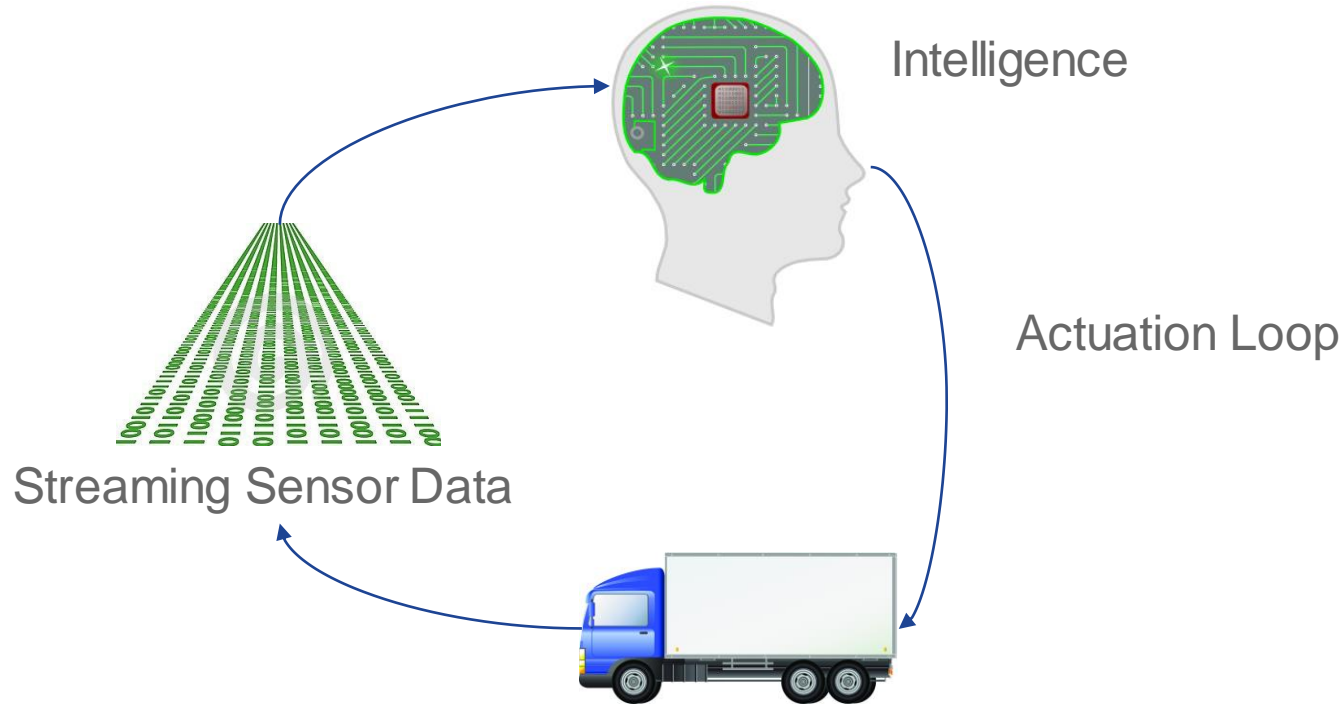
# Example: Neural Network for Pattern Recognition



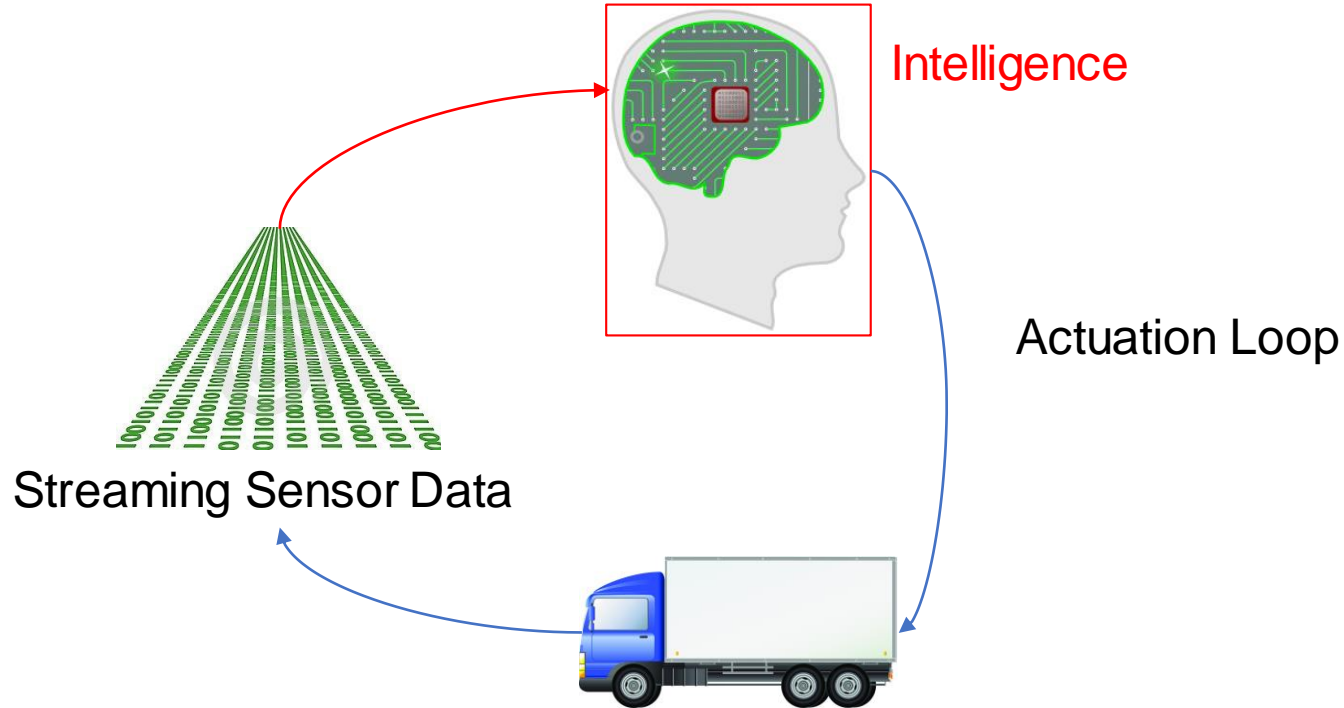
# Example: Clustering (Unsupervised)



# Automation Use Case: Connected Car



# Automation Use Case: Connected Car



# Do we always need ML?

- When not to use ML?
  - If the problem is easily solved with simple algorithms
  - e.g., Thresholding, regression, etc. work better
- When to use ML?
  - If the problem is non-linear, features that affect the outcome are not completely known, complicated patterns, data is ample



# Rule-based Analytics

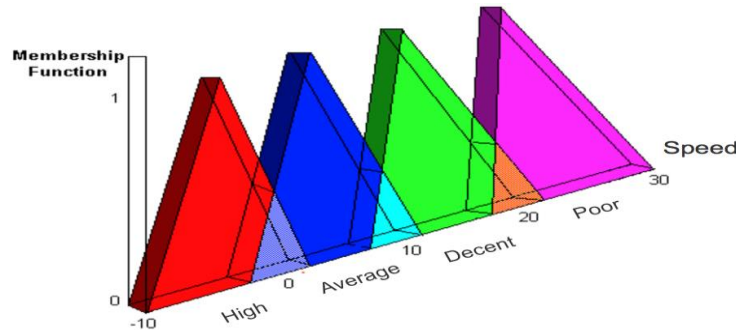
- Driving in dangerous conditions is a complex problem
  - There is no strict definition of “unsafe”
    - *e.g.*, some consider driving 55 mph on a rainy day dangerous, some don't!
  - However, there is consensus about driving “fast” on a rainy day being dangerous
  - The variability lies in the definition of “fast”

# Fuzzy Logic

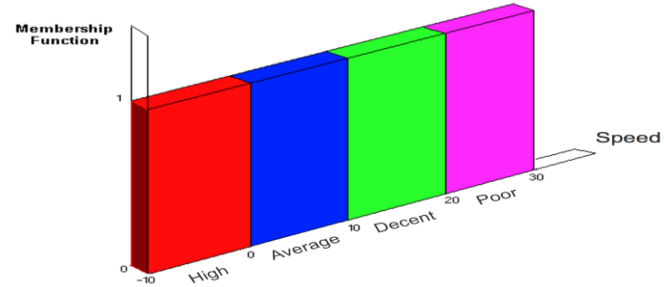
- Fuzzy Logic variables:
  - Speed of the car (high, average, decent, poor)
  - Current conditions of the road (high, average, decent, poor)
  - Current weather (sunny, cloudy, foggy, rainy, snowy)
- Examples:
  - **If** speed is **HIGH** **and** conditions of the road are **POOR** **and** the weather is **SUNNY** **then** **UNSAFE**.
  - **If** speed is **AVERAGE** **and** conditions of the road are **GOOD** **and** the weather is **FOGGY** **then** **SAFE**.

# Fuzzy Logic contd.

- Fuzzy Logic goal: to model logic reasoning with imprecise statements
  - e.g., 'speed is High', is a vague sentence that is determined by the true value of the variable speed



Variables on Fuzzy Logic

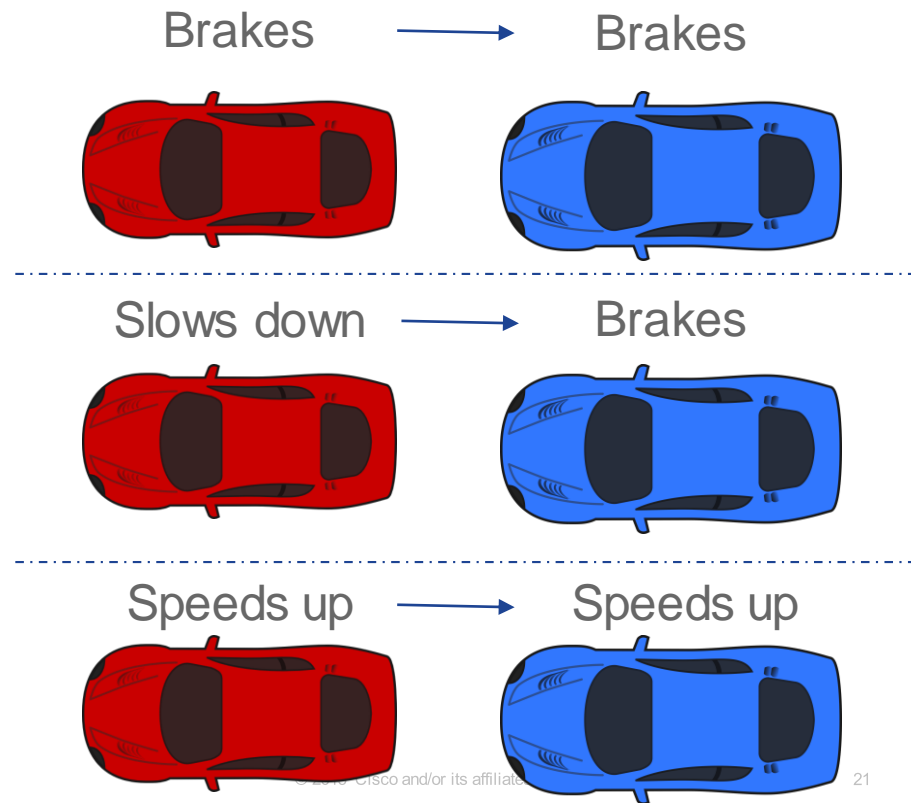


Variables on Boolean Logic

# Machine Learning and Connected Cars Discussion

# Complicated Pattern Recognition

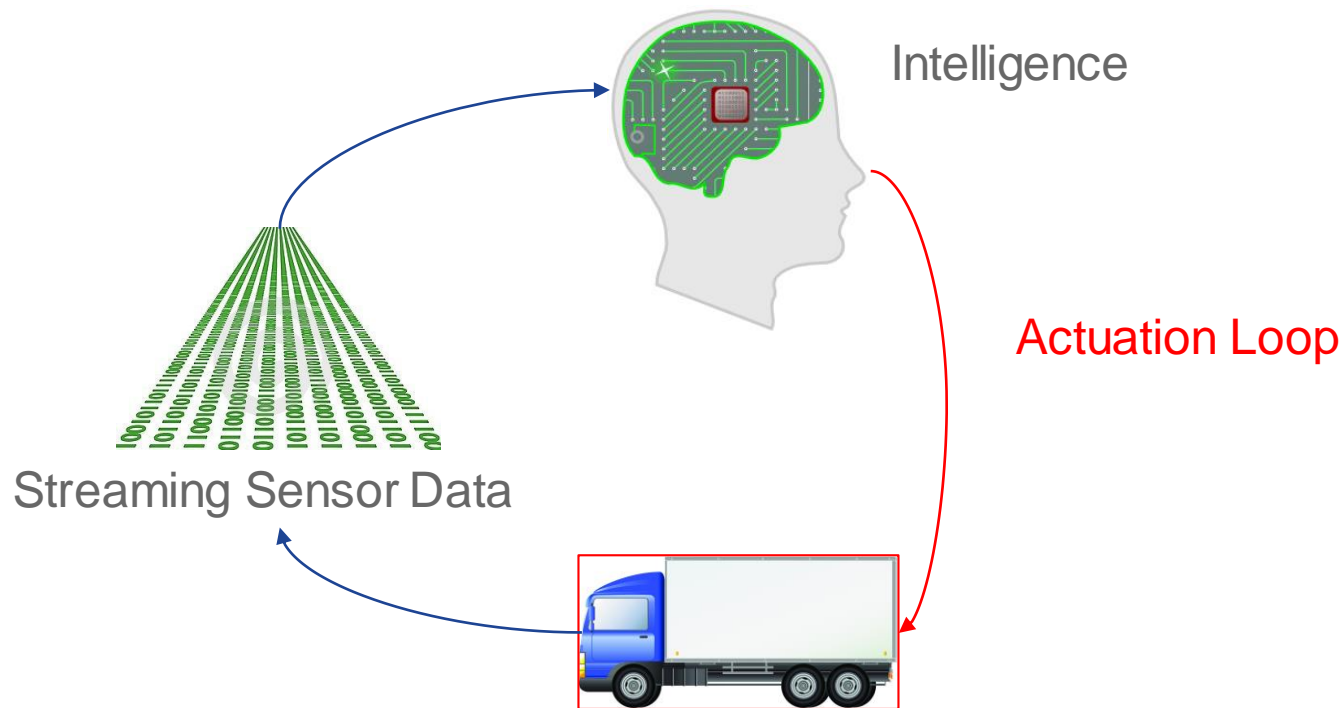
- Labeling Criteria:
  - When tailgating, one brakes too frequently
  - The speeds are usually in 50s and higher
  - Faster reactions/maneuvers
- An expert can detect this
- All of this can be captured locally from Speed and Brake sensors



# Tailgating Detection cont'd.

- Collecting speed and brake sensory data from a car
- An expert supervises the labeling
- A Neural Network is trained to classify driving patterns
- The model built by the NN is used to detect tailgating in unlabeled and unseen future data

# Automation Use Case: Connected Car

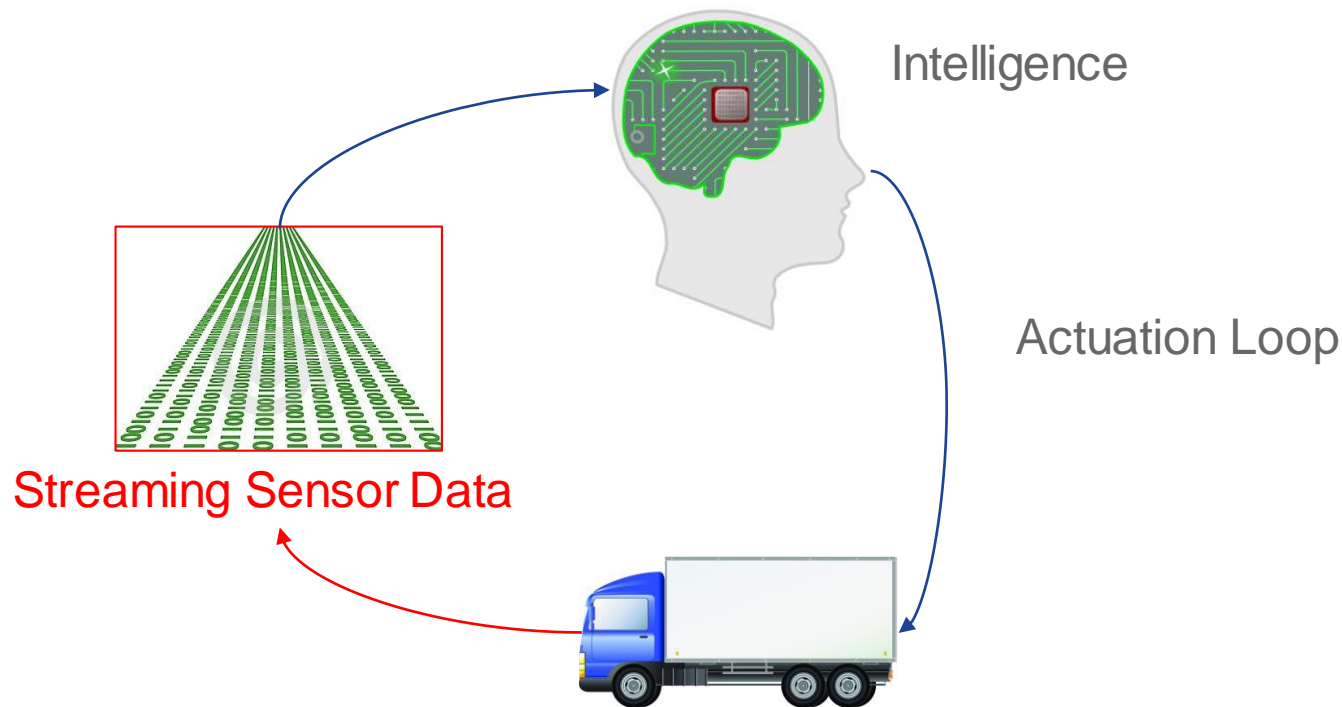


# Closing the Loop

- Decision making and actuation
- Dangerous driving or Tailgating:
  - Give feedback to driver
  - Inform the insurance company, and/or law enforcement if repeated and necessary
- High fuel consumption:
  - Schedule check up and/or maintenance
- Weather changes that potentially affect tire pressure
  - Inform the driver in advance (for planning)



# Automation Use Case: Connected Car



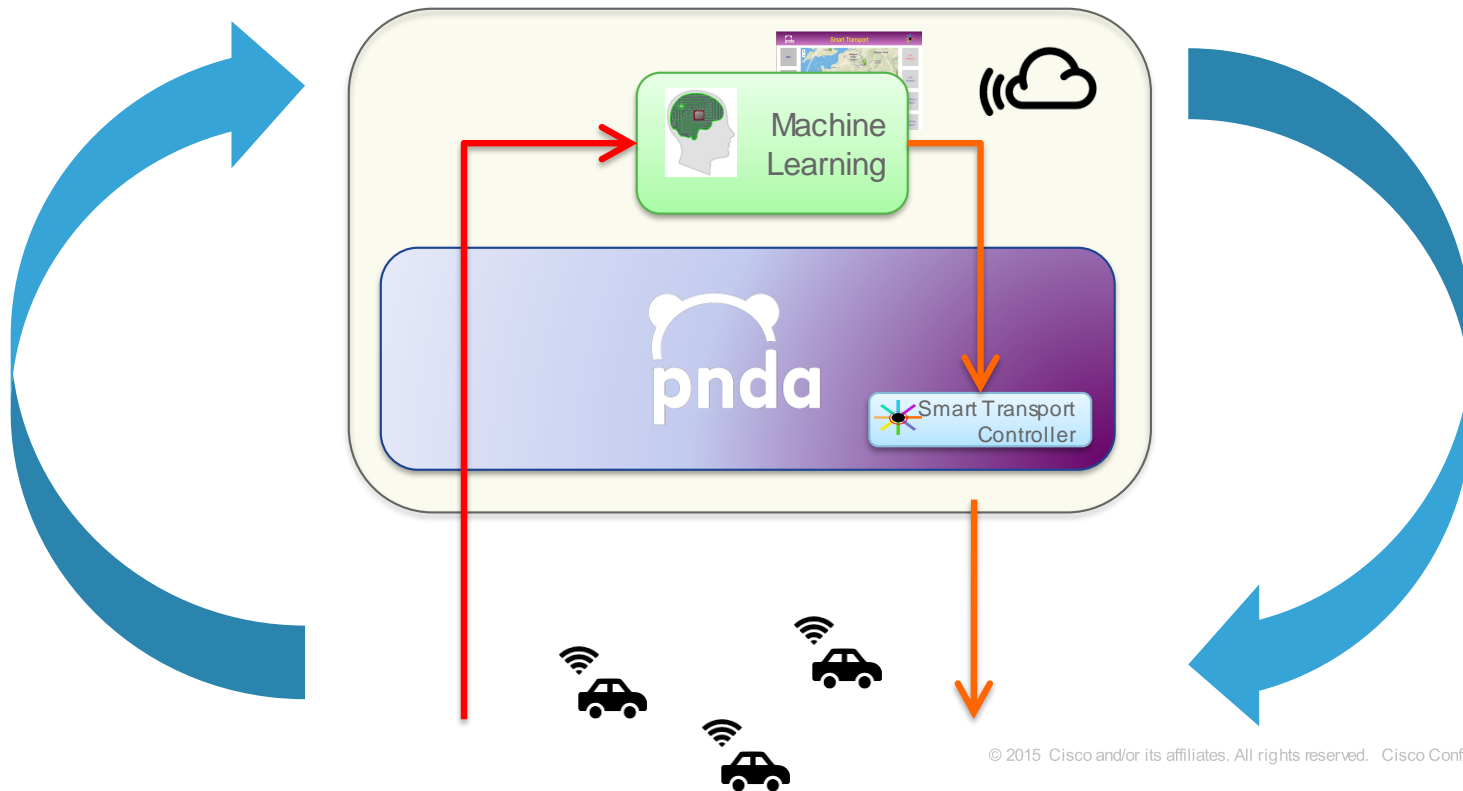
# Data Collection

- This is challenging for cars
  - Large amount of data generated
  - Usually slow wireless networks
  - Inherently distributed
  - Scalability is an issue
  - Fast processing is important
  - Security and policy compliance needs to be checked frequently

# Scalability

- Built on Scalable and Programmable BIG Data and Policy Control platforms
- Key Scaling Components:
  - Ingestion of vehicle (and contextual) Data into BIG Data platform
  - High performance “Sensor Bus” enabling multiple applications (database, ML, etc.)
  - Real time Machine Learning (ML) detects anomalies and automates distribution of policy data down into the network
  - “Big Data” queries to database
  - Operates in private, hybrid or public clouds → Rapid prototyping, rapid deployment
- Can be adapted for any Sensor/policy-driven Vehicle Network

# Machine Learning is an Application



# Possible Innovation in Connected Cars

- Correlating driving patterns with fuel consumption/cost, and providing feedback to driver for improvement
- Shaping traffic pattern using connected cars + connected city (traffic lights, etc.)
- Detecting potholes/road deficiencies from on-board car sensors (accelerometer, etc.)
- Detecting impaired driver (under influence, sleepy, etc.) from car sensors (steering, speed, brake, etc.)
- Detecting aggressive drivers and informing other drivers/insurance companies/authorities
- Distributed Machine Learning deployed (for anomaly detection) in the car (as opposed to central cloud) for faster pattern recognition, less data transfer, privacy, etc.

# Innovation in Large-scale IoT Deployments

- Pattern recognition
  - Anomaly detection (for security, policy change, etc.)
  - Repetitive patterns and seasonality analysis
  - Trend analysis
- Root cause analysis
- Policy enforcement
- Decision making (closing feedback loop)

# Other Potential Use Cases and Data Sources

- Containers (monitoring, anomaly detection, decision making)
  - *data:* CPU, memory, storage usage data
- Routers (pattern recognition, decision making)
  - *data:* TX/RX data rates, NetFlow data
- Home appliances (monitoring, anomaly detection, root cause analysis, policy enforcement)
  - *data:* Energy consumption, network access
- Wearable devices (monitoring, decision making)
  - *data:* Activity data

# ML Libraries

- Theano
- TensorFlow
- Scikit Learn
- Caffe
- MLlib

theano



Caffe

Spark  
MLlib





# Demonstration



<https://pndablog.wordpress.com/2017/03/23/smart-transport-analytics-and-machine-learning-using-pnda/>

# Summary

# Summary

- Entering the age of IOT generating BIG DATA
- Connected Cars are the most visible example
- Connected Car Clouds will ingest massive amounts of car data
- Machine Learning easily detects complicated data patterns regardless of scale
- Machine Learning remove humans from the loop
- Machine Learning makes our life easier

# Any follow ups/ questions send to:

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- Chris Metz, [chmetz@cisco.com](mailto:chmetz@cisco.com)

# References

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# Questions

