

# Designing an Enterprise IP Telephony Network

Andres Martinez

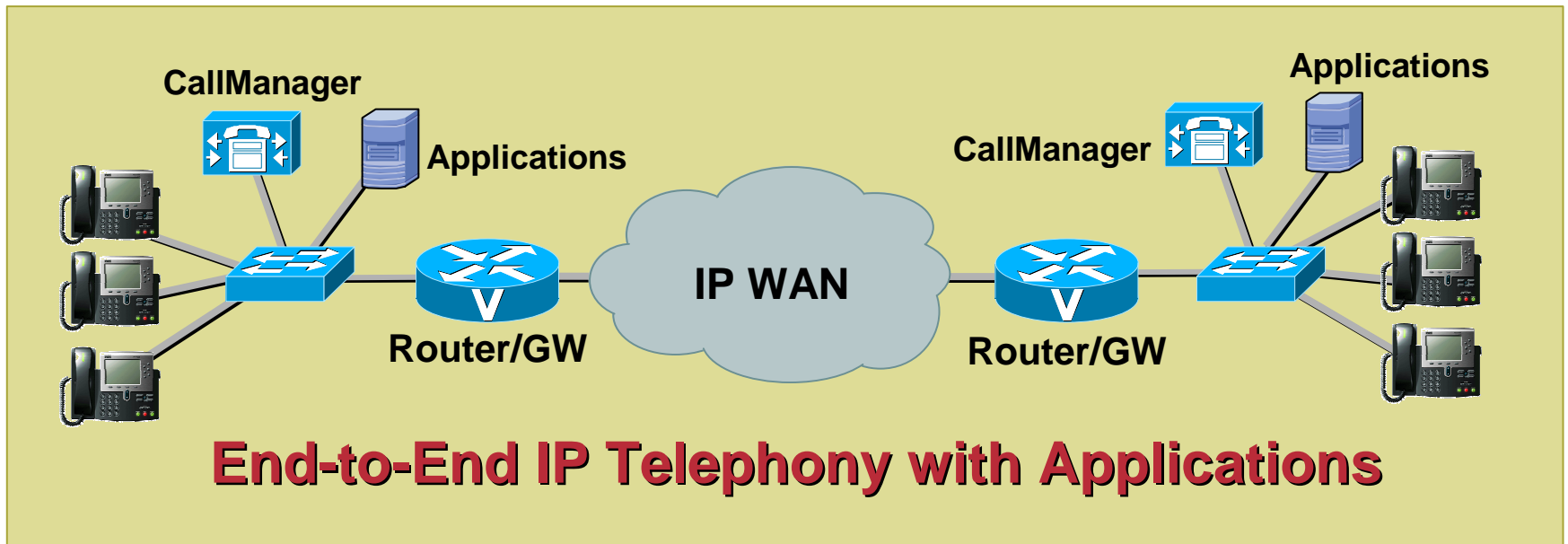
- **Introduction**
- **Network Infrastructure**
- **Telephony Infrastructure**
- **Applications**



# Focus of This Session



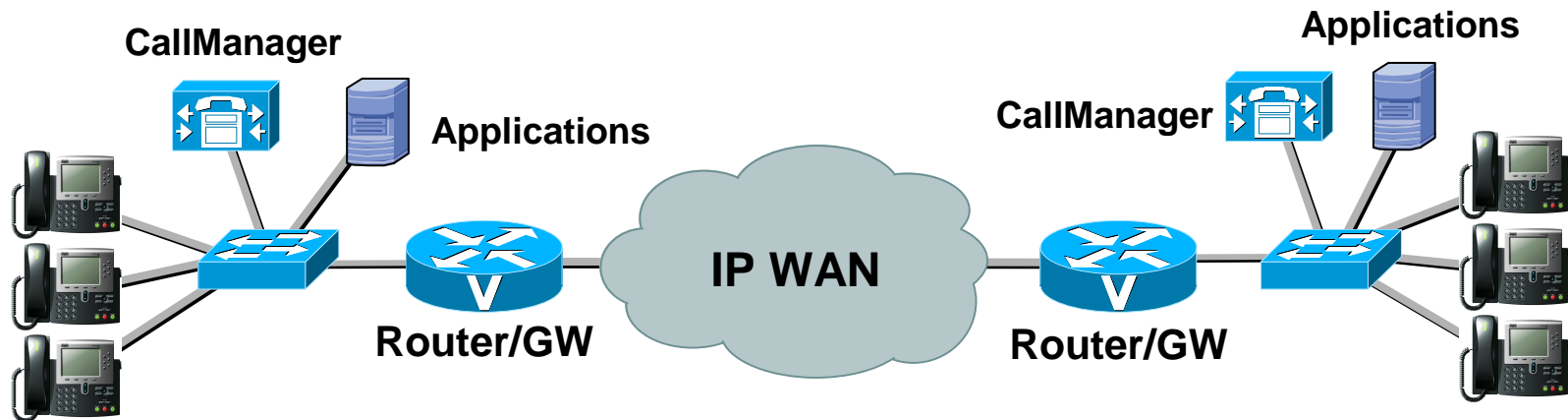
## Toll Bypass



## End-to-End IP Telephony with Applications

# Scope of This Seminar

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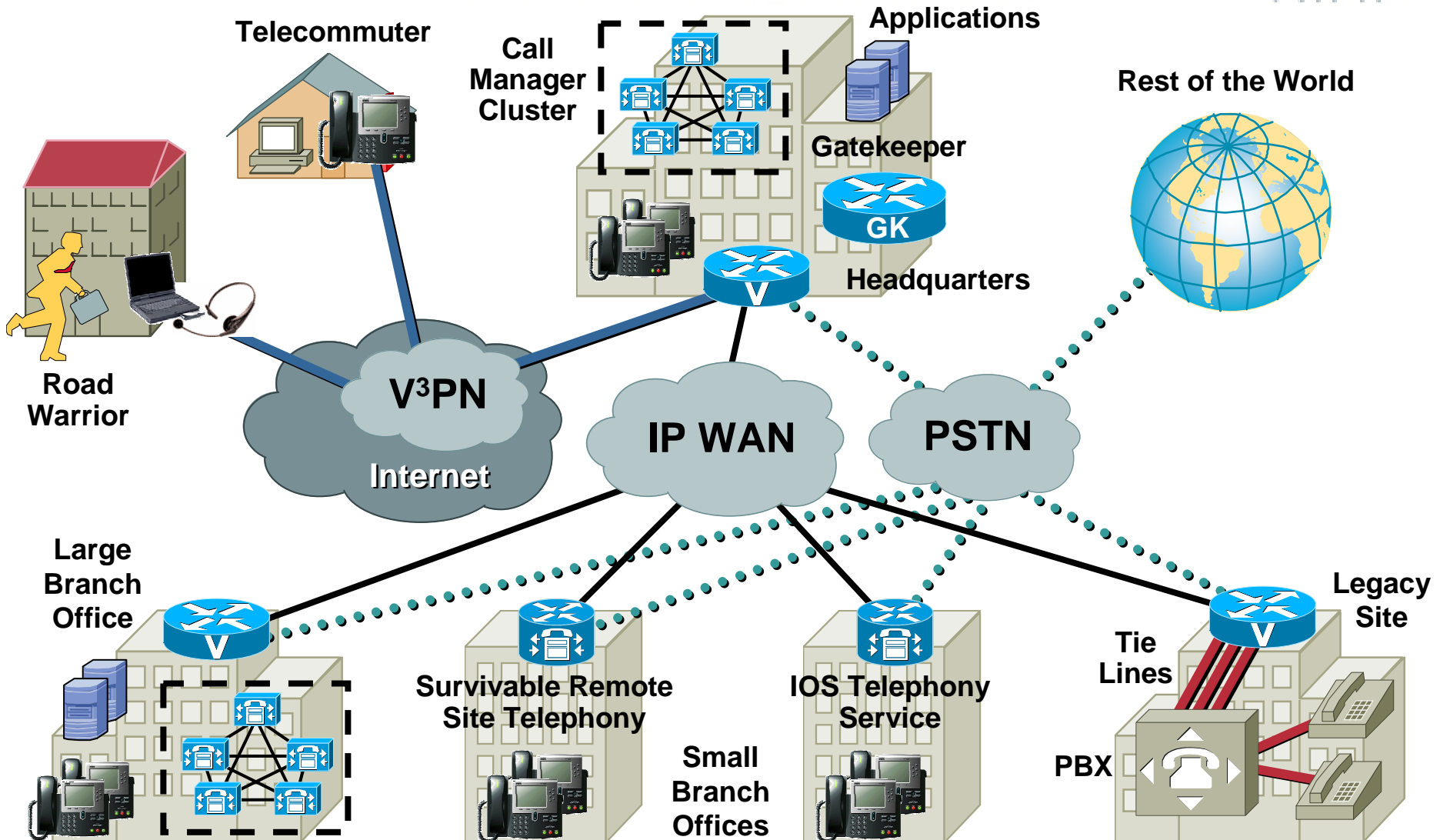


- Understanding **what** can be built today
- Learning **how** to build it
- To find out more about IP telephony design:

<http://www.cisco.com/go/srnd/>

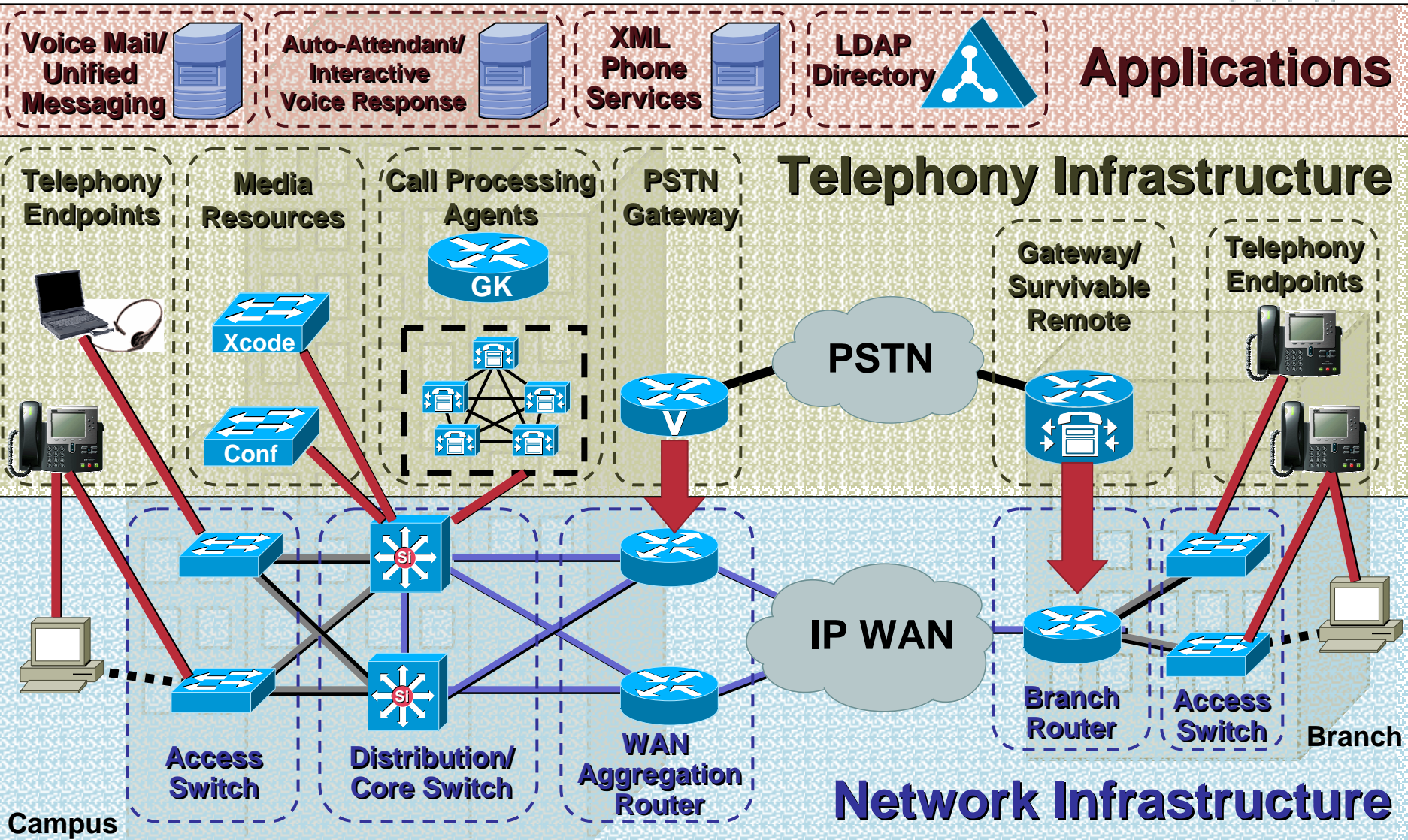
# The Big Picture: End-to-End IP Telephony

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# The Elements of IP Telephony

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# Agenda

- Introduction
- **Network Infrastructure**
- Telephony Infrastructure
- Applications

# Network Infrastructure Agenda

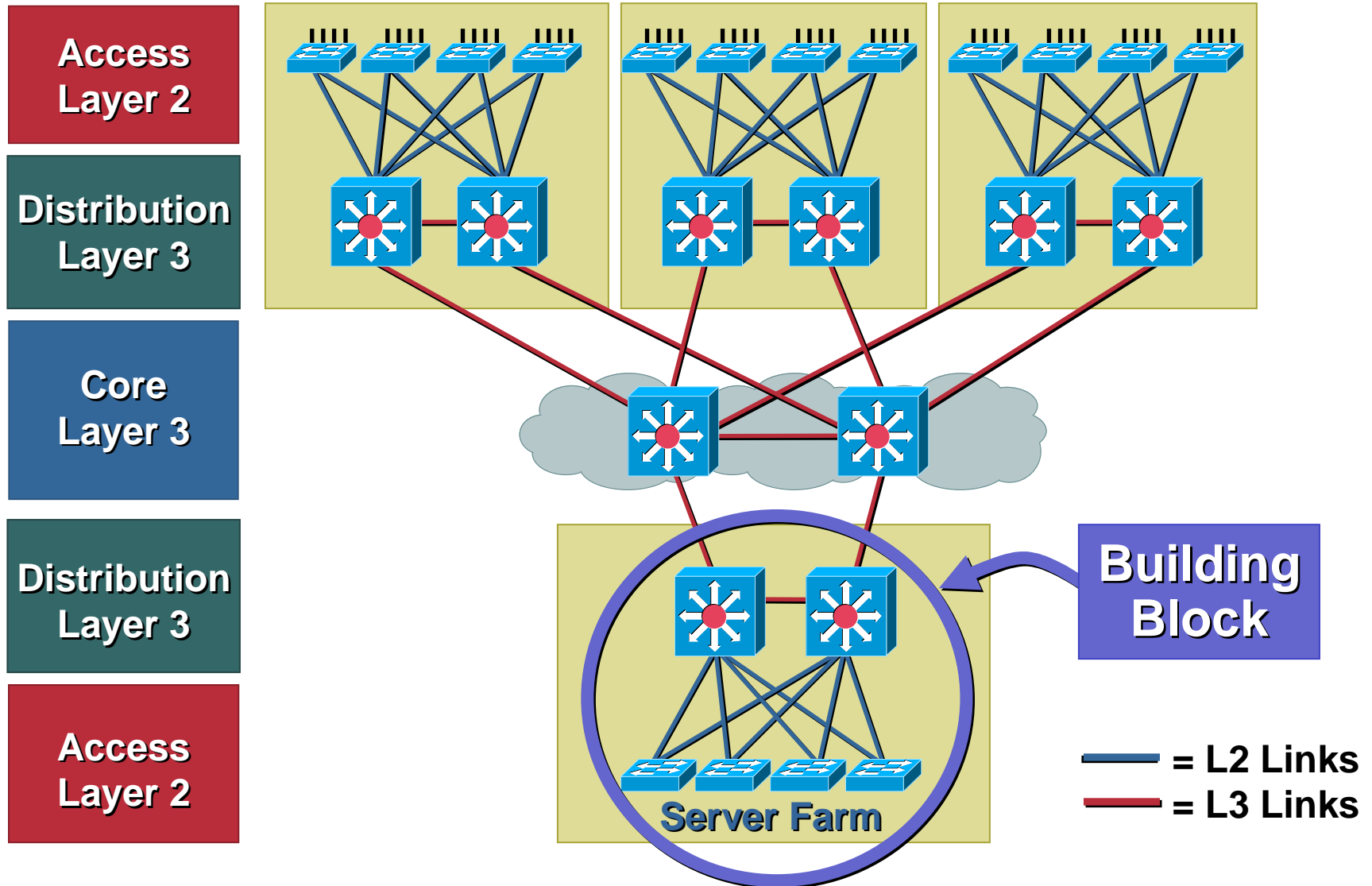
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- **Building a Campus Network**
- **Enabling QoS in the Campus**
- **Overlaying Wireless LANs**
- **Building a WAN**
- **Enabling QoS in the WAN**

# Building a Campus Network

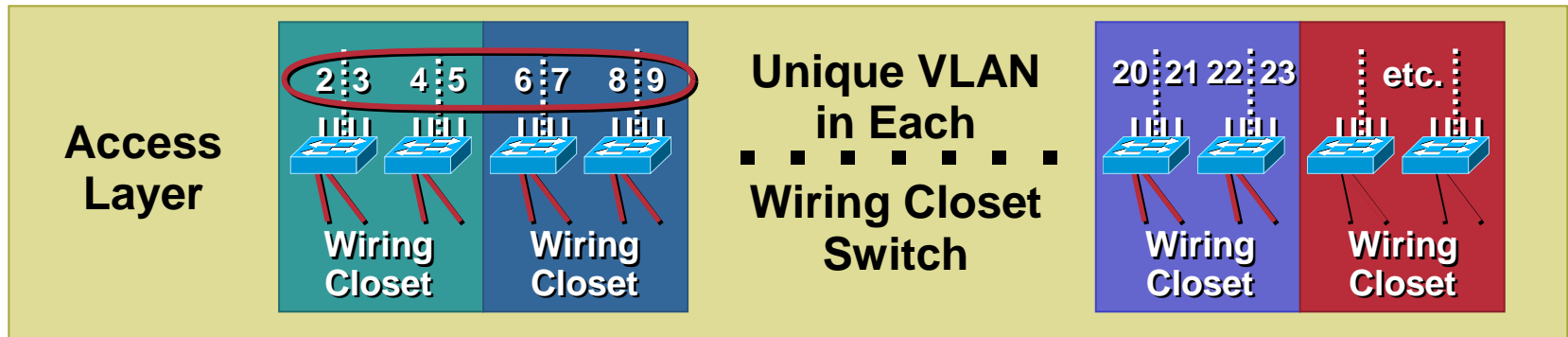
## Multi-Layer Network Design

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# Building a Campus Network

## VLAN Model



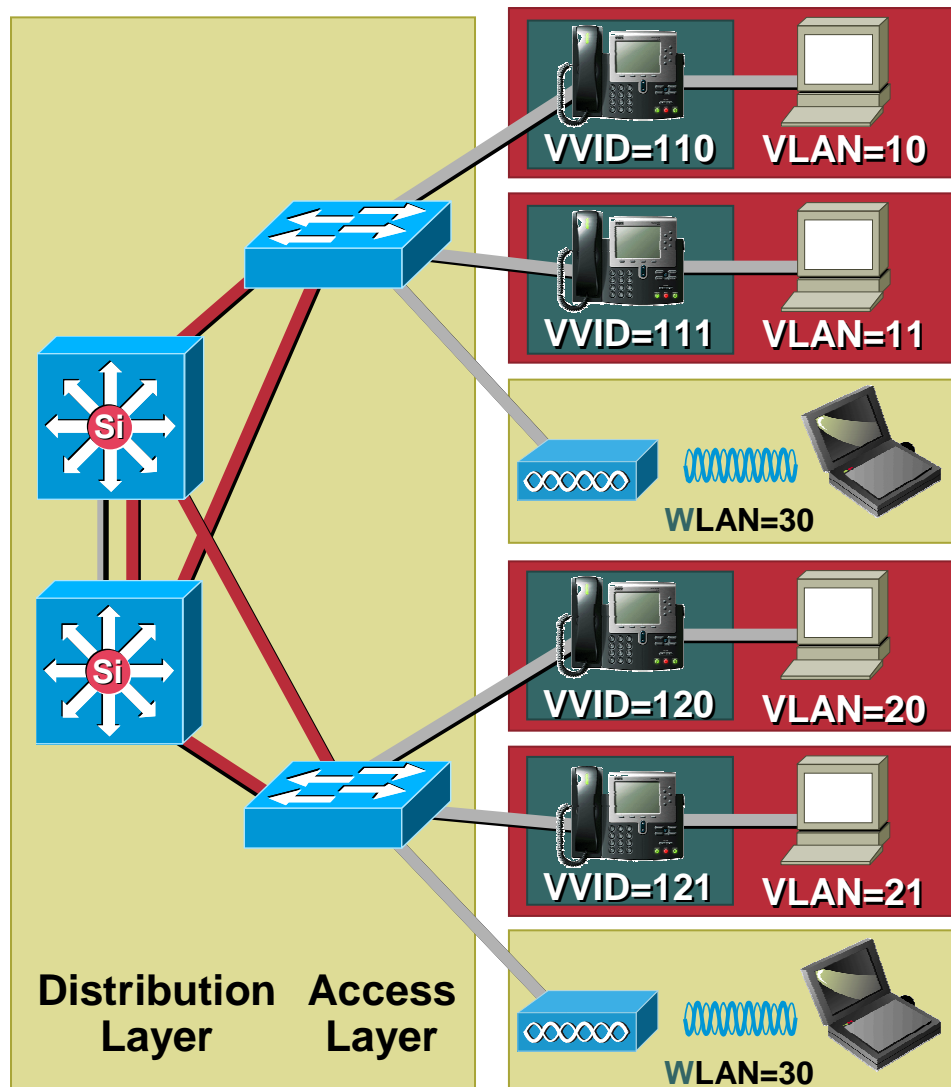
- A VLAN = an IP subnet
- VLANs do not span different wiring closet switches with a few exceptions
- If 2+ VLANs per access switch, load sharing is very easy to achieve
- **This model achieves fast convergence and high stability**



# Overlaying Wireless LANs VLAN Design

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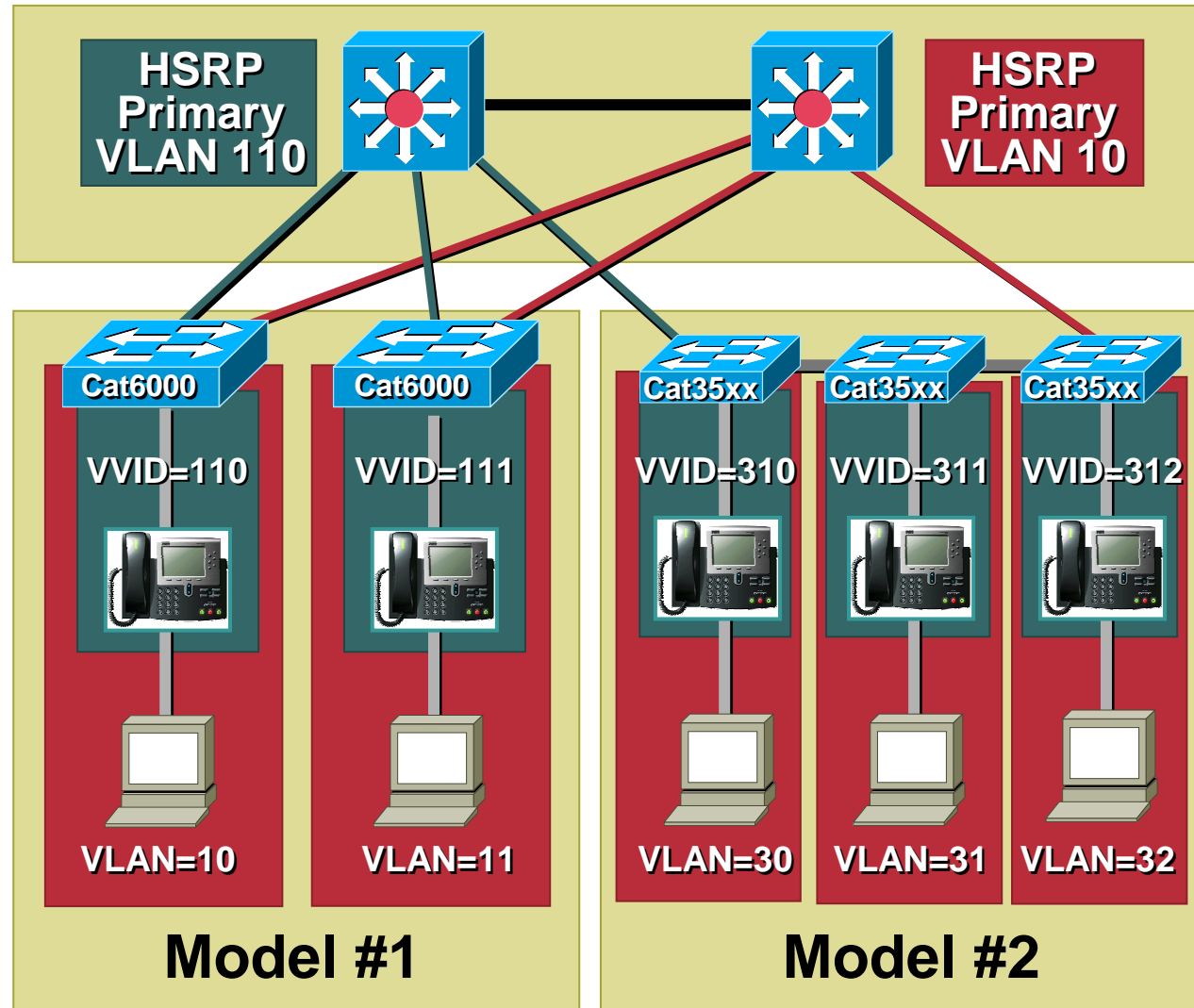
- Create a single VLAN for the wireless LAN per campus building
- Need a L2 link between distribution switches to carry the wireless VLAN
- Spanning tree convergence only affects the WLAN
- Layer 2 roaming within the building (Layer 2 domain spans multiple wiring closet switches)



# Building a Campus Network Distribution Layer

## Distribution Layer Features:

- Passive interface default
- HSRP, HSRP Track/Preempt
- OSPF/EIGRP:
  - Adjust timers
  - Summary address
  - Path costs

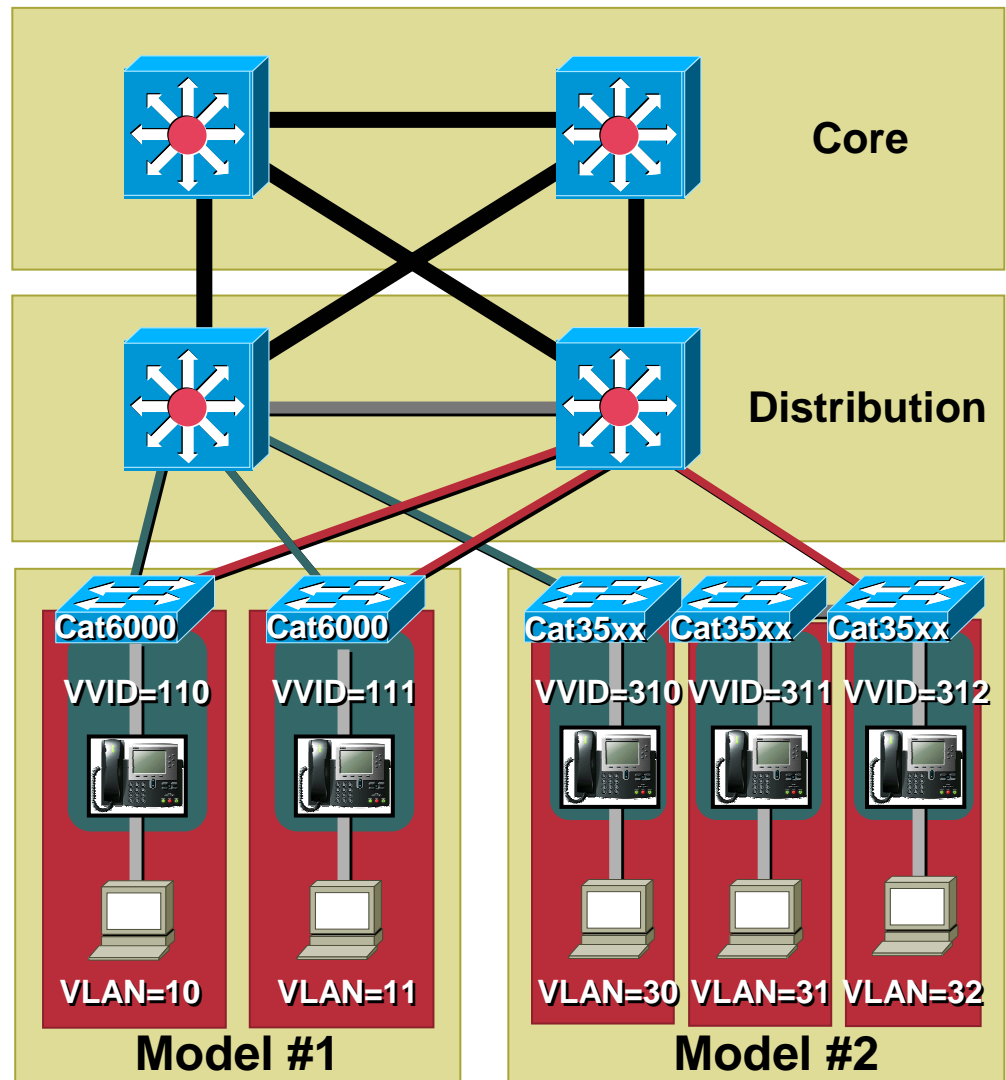


# Building a Campus Network

## Core Layer

### Core Layer Features:

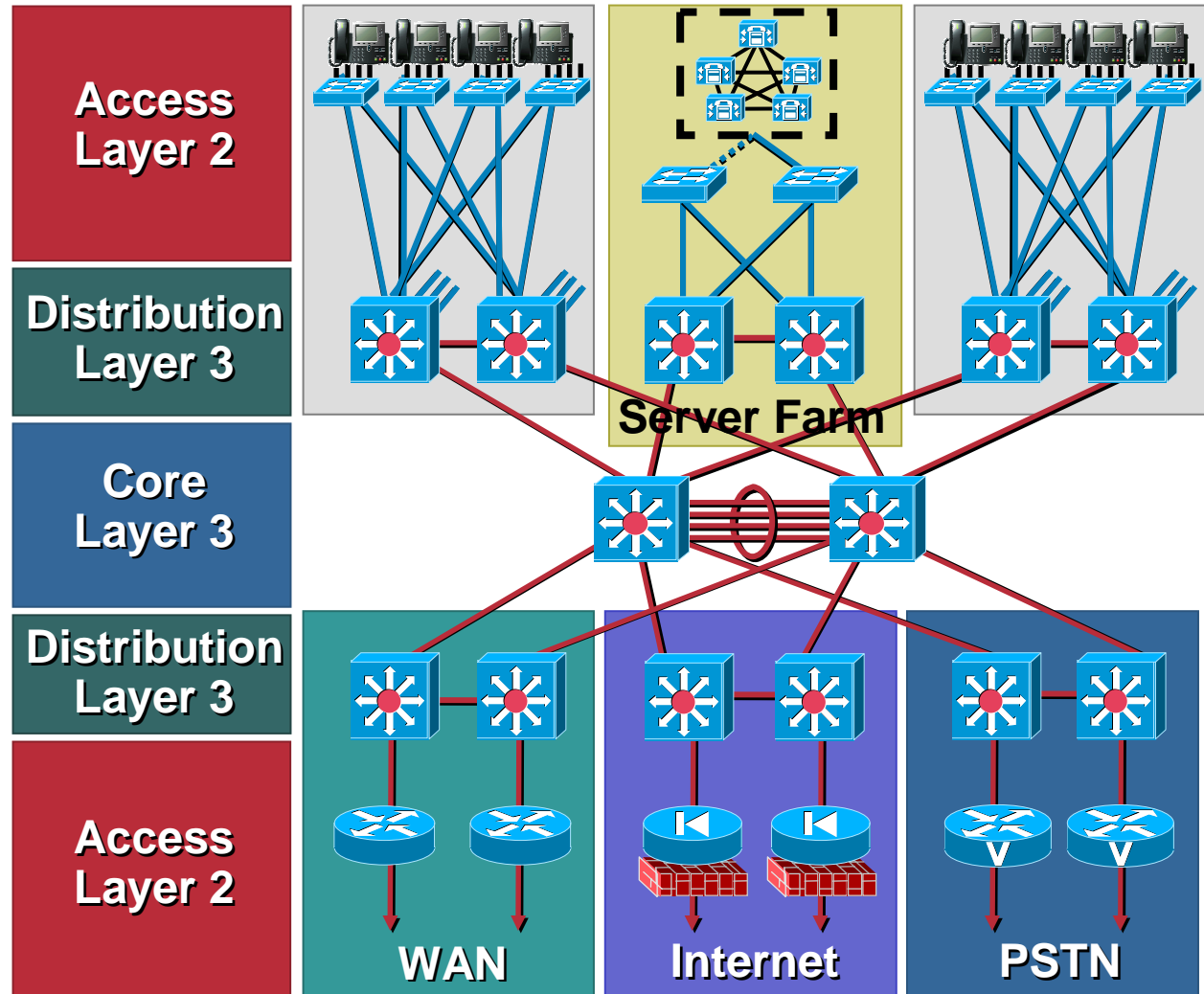
- Each link belongs to its own /30 subnet
- No STP in the core—All routed
- Load balancing to the core/server farm by default
- Tune routing protocol timers for fast convergence



# Building a Campus Network Summary

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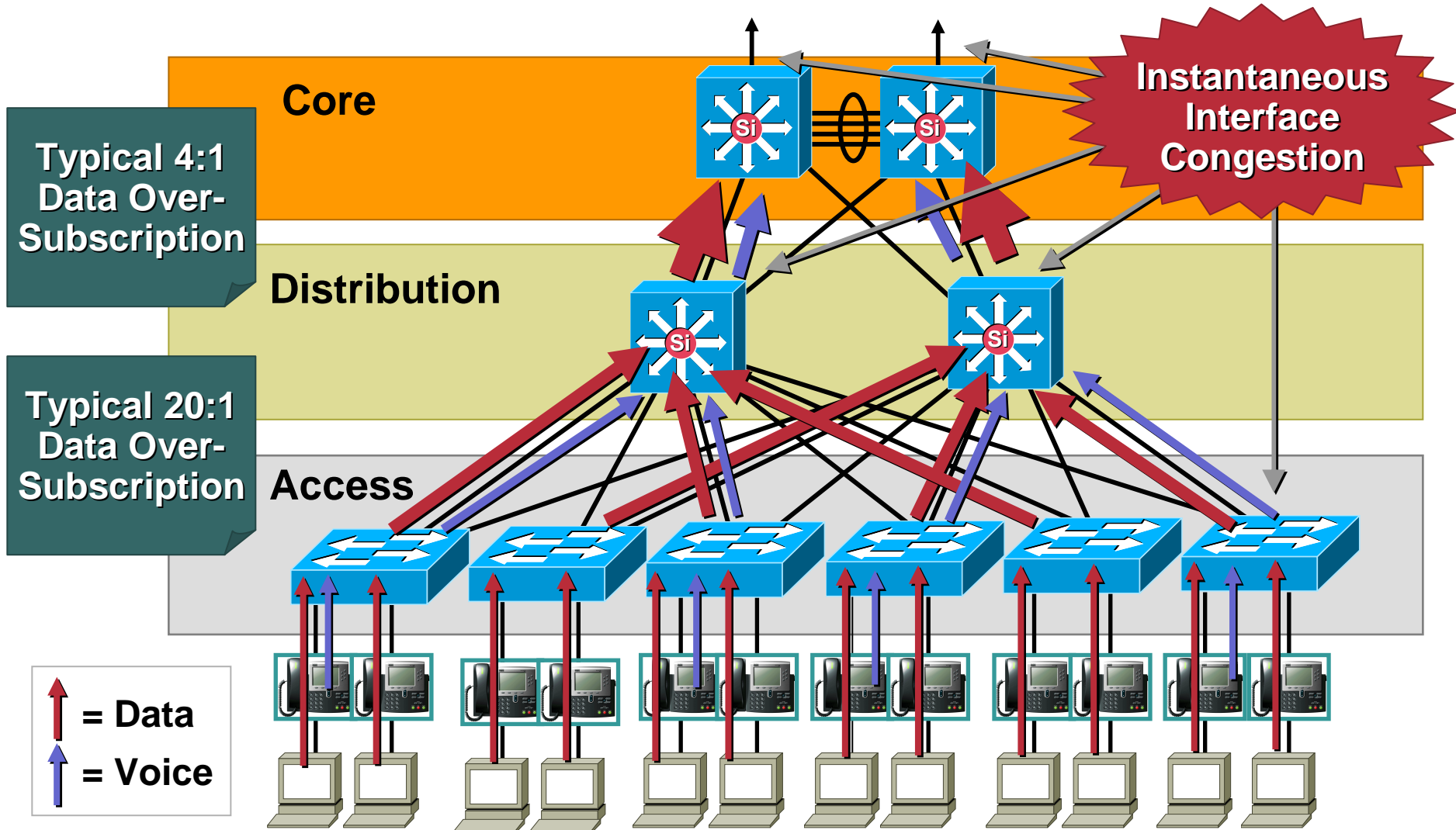
- **Access Layer**
  - Per-VLAN spanning-tree
  - Rootguard
  - portfast
  - UplinkFast
- **Distribution Layer**
  - HSRP with load balancing
  - OSPF/EIGRP configured for fast convergence
- **Core**
  - OSPF/EIGRP configured for fast convergence



# Enabling QoS in the Campus

## Congestion Scenario: TCP Traffic Burst + VoIP

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# Enabling QoS in the Campus

## Cisco's Approach to QoS

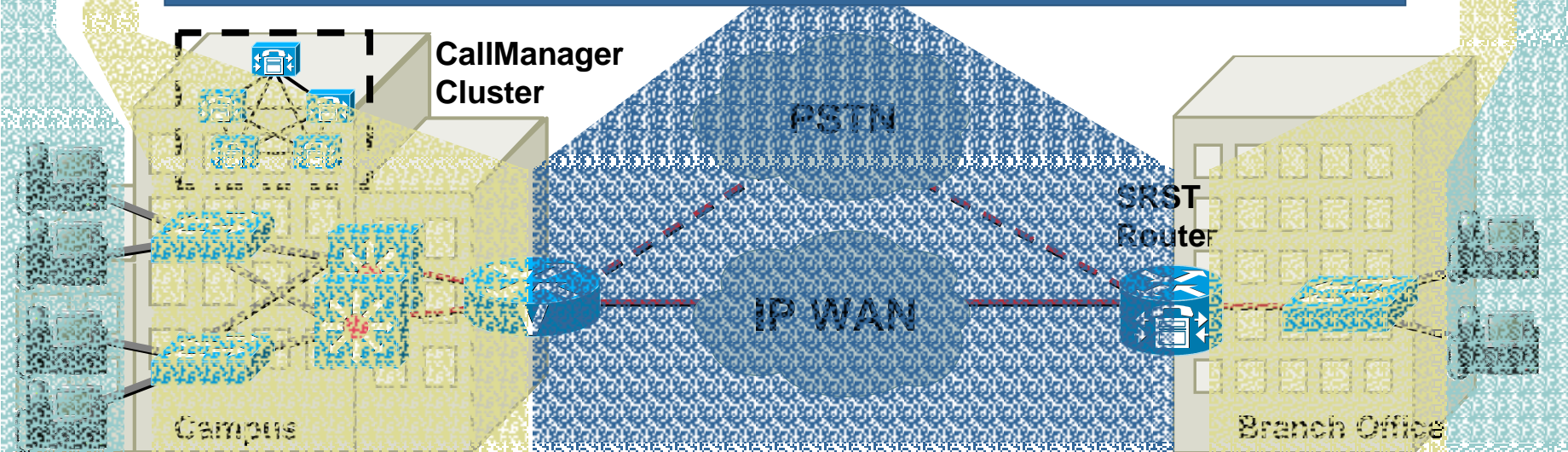
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**Classification:** Mark the Packets with a Specific Priority Denoting a Requirement for Class of Service from the Network

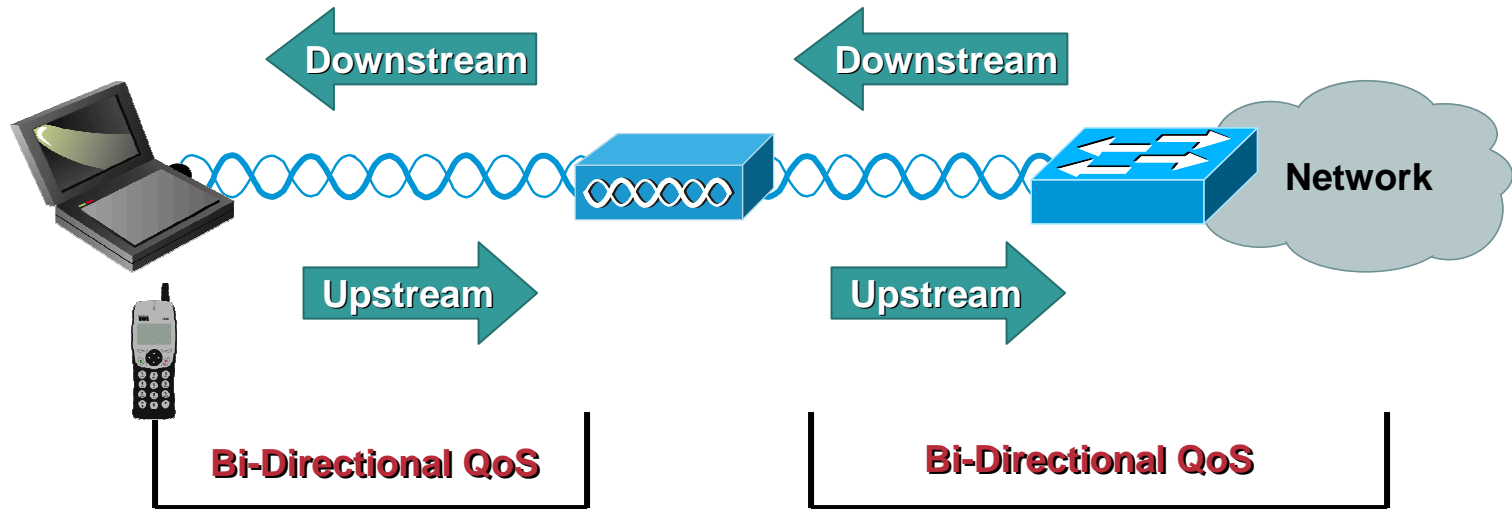
**Trust Boundary:** Define and Enforce a Trust Boundary at the Network Edge

**Scheduling:** Assign Packets to One of Multiple Queues (Based on Classification) for Expedited Treatment through the Network

**Provisioning:** Accurately Calculate the Required Bandwidth for All Applications Plus Element Overhead



# WLAN QoS Challenges



- Downstream traffic from AP receives “soft QoS” as VoIP receives preferred treatment, but not a strict priority queue
- Upstream traffic from Cisco 7920 uses enhanced access to RF medium, so it will also get “soft QoS”

# WLAN Sizing— Number of Concurrent CALLS per AP

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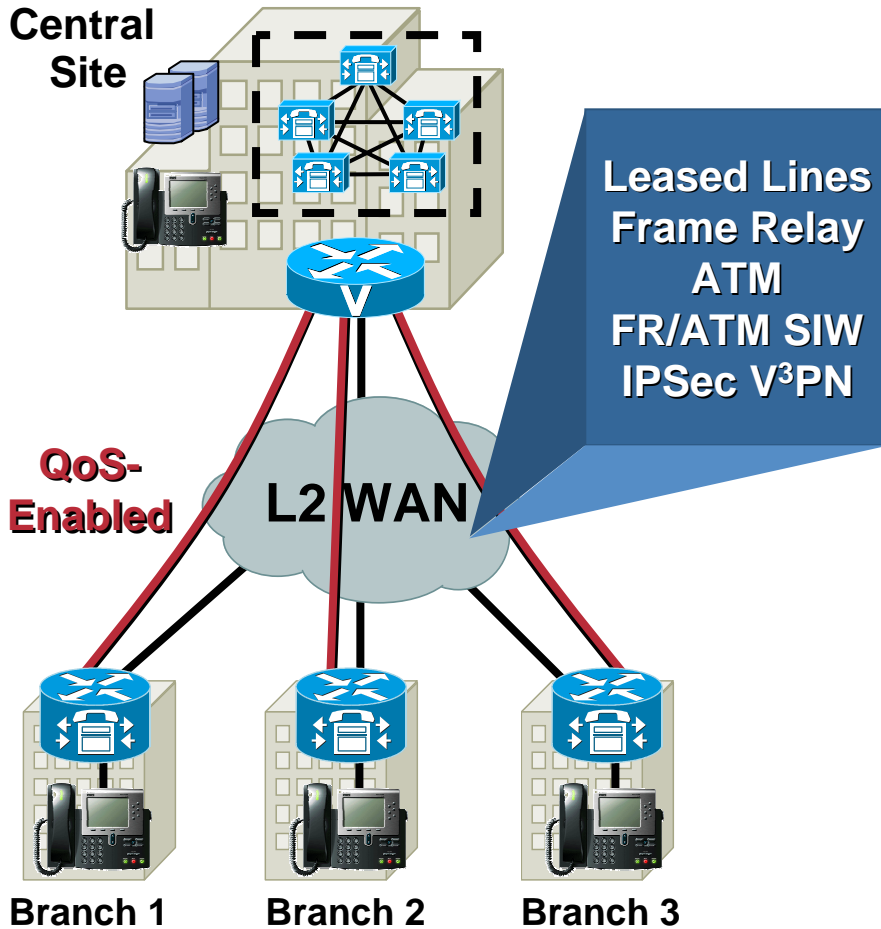
- **G.711—7 concurrent calls**
- **G.729—8 concurrent calls**
- **Call numbers are with Voice Activity Detection (VAD) disabled  
(VAD is a global parameter on CM)**
- **20ms sampling rates on phones 100pps  
(full-duplex) of Real Time Protocol (RTP)**



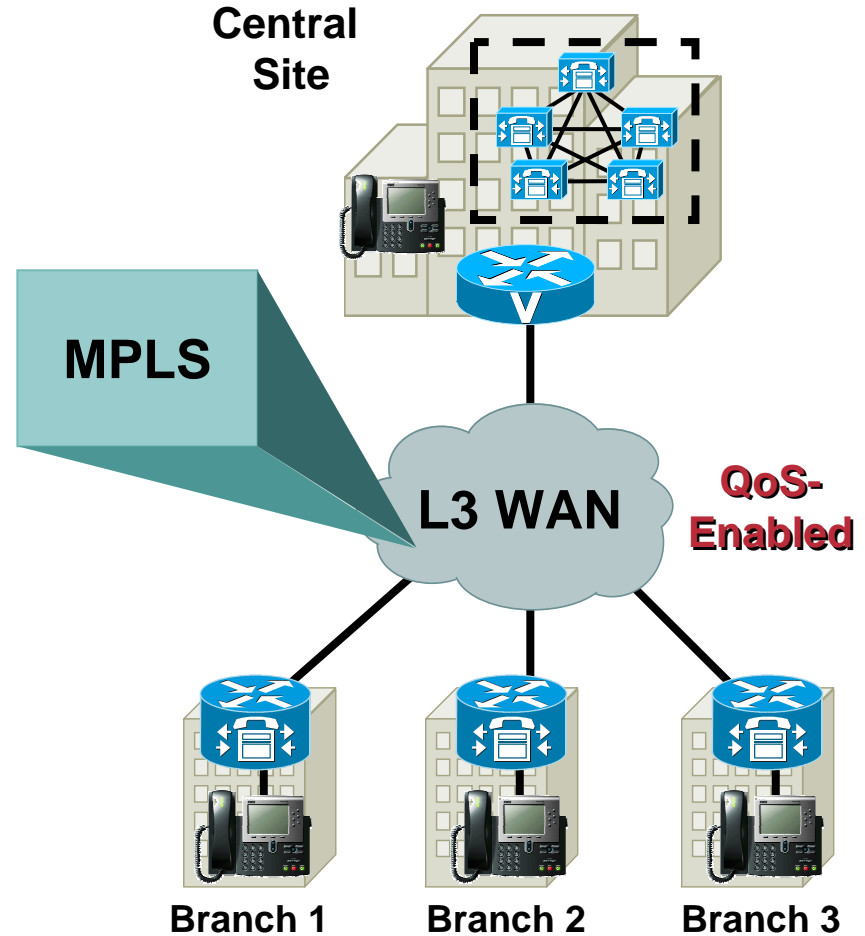
# QoS and WAN Considerations

## WAN Topologies and Technologies

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### Hub and Spoke

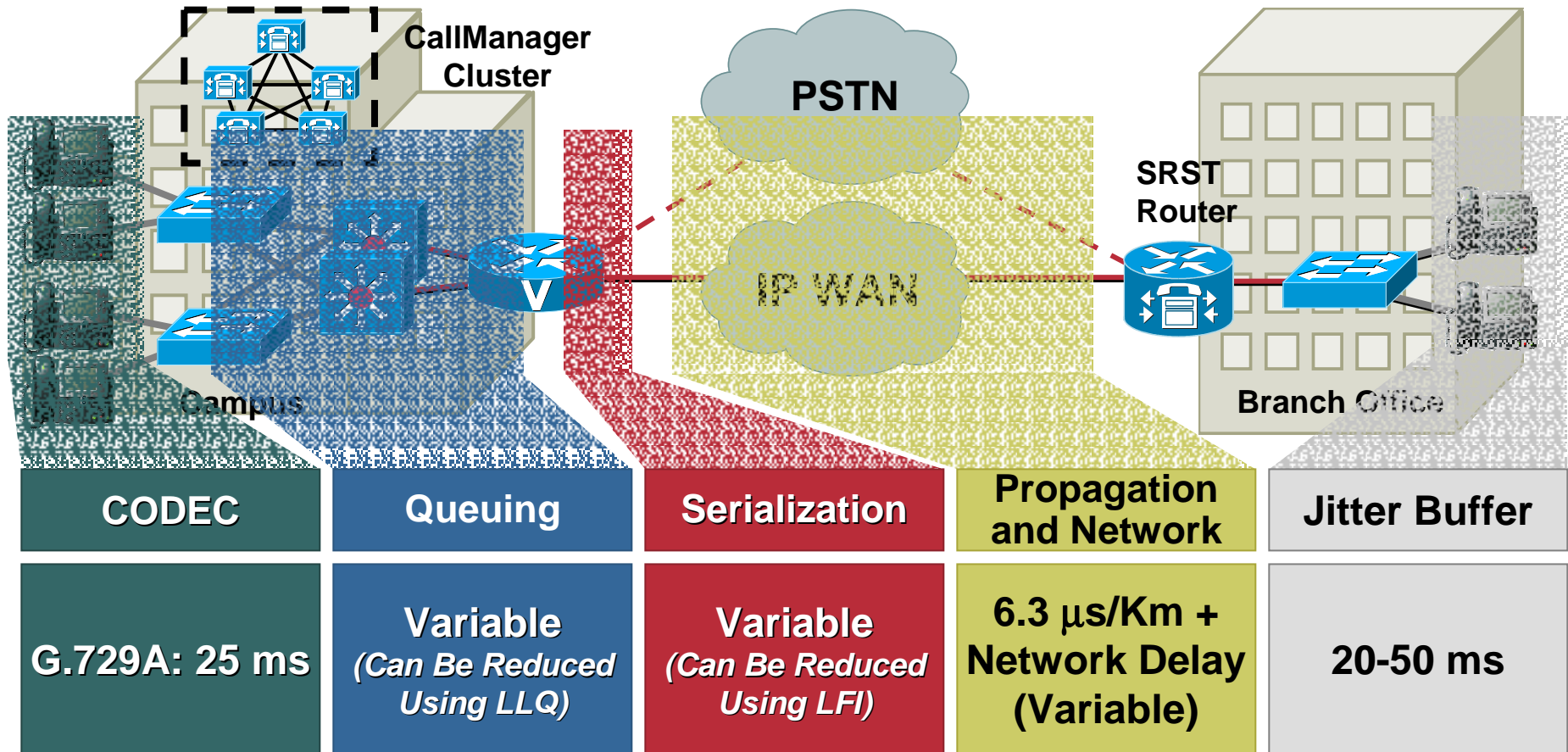


### Full Mesh

# Enabling QoS in the WAN

## Elements that Affect End-to-End Delay

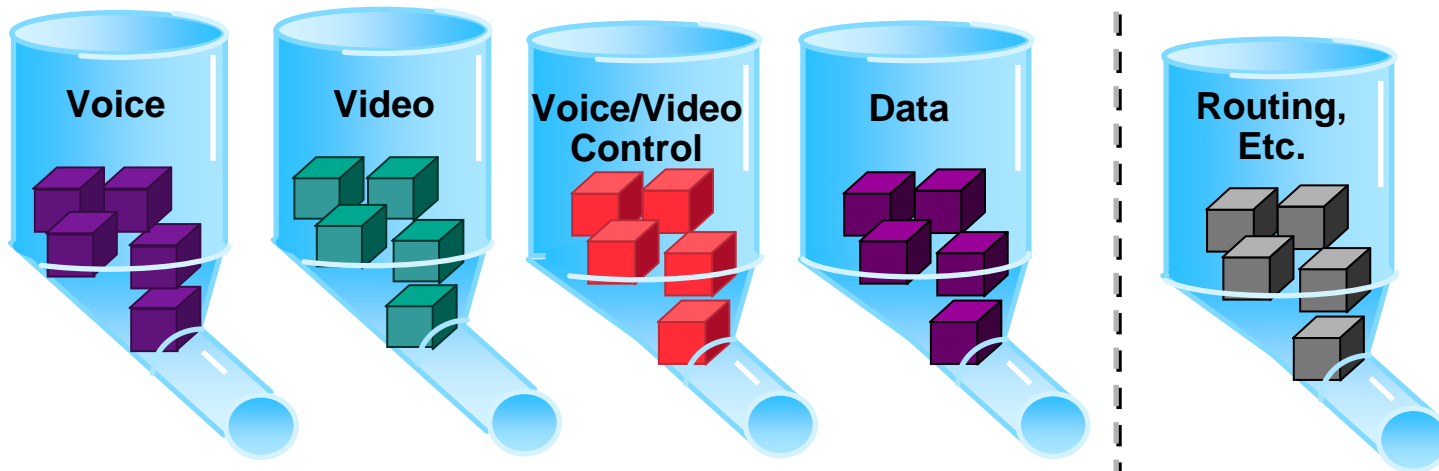
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**End-to-End Delay (Should be < 150 ms)**

# Enabling QoS in the WAN Provisioning

Voice Is Not Free—Especially on Low Speed Links—  
Engineer the Network for Data, Voice, and Video



LLQ = 33%

Sum of Traffic = 75%

*Reserved*

Link Capacity

$$\text{Link Capacity} = (\text{Min BW for Voice} + \text{Min BW for Video} + \text{Min BW for Data}) / 0.75$$

# Enabling QoS in the WAN

## Provisioning Tables for Voice Bearer Traffic

CODEC	Sampling Rate	Voice Payload in Bytes	Packets per Second	Bandwidth per Conversion
G.711	20 msec	160	50	80 kbps
G.711	30 msec	240	33	74 kbps
G.729A	20 msec	20	50	24 kbps
G.729A	30 msec	30	33	18 kbps

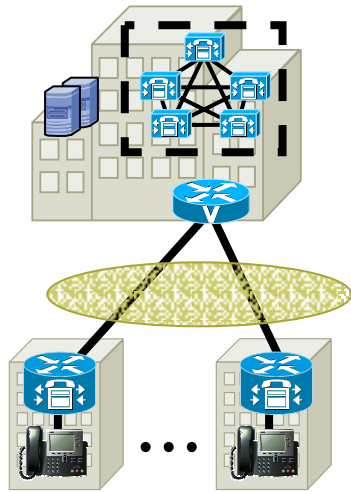
**A More Accurate Method for Provisioning Is to Include the Layer 2 Headers into the Bandwidth Calculations:**

CODEC	Ethernet 14 Bytes of Header	PPP 6 Bytes of Header	ATM 53 Bytes Cells with a 48 Byte Payload	Frame Relay 4 Bytes of Header
G.711 at 50 pps	85.6 kbps	82.4 kbps	106 kbps	81.6 kbps
G.711 at 33 pps	77.6 kbps	75.5 kbps	84 kbps	75 kbps
G.729A at 50 pps	29.6 kbps	26.4 kbps	42.4 kbps	25.6 kbps
G.729A at 33 pps	22.2 kbps	20 kbps	28 kbps	19.5 kbps

# Enabling QoS in the WAN

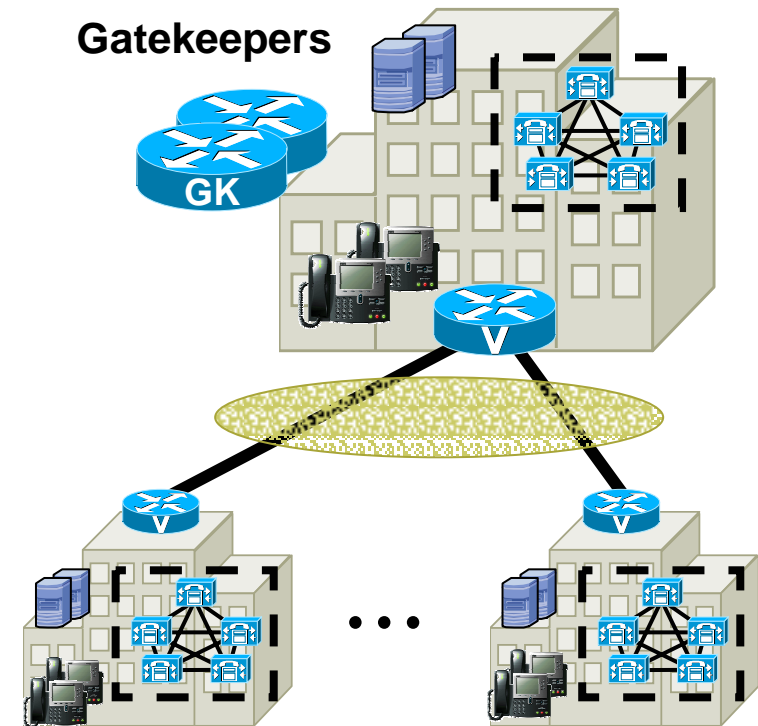
## Provisioning Tables for Signaling Traffic

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### Centralized Call Processing

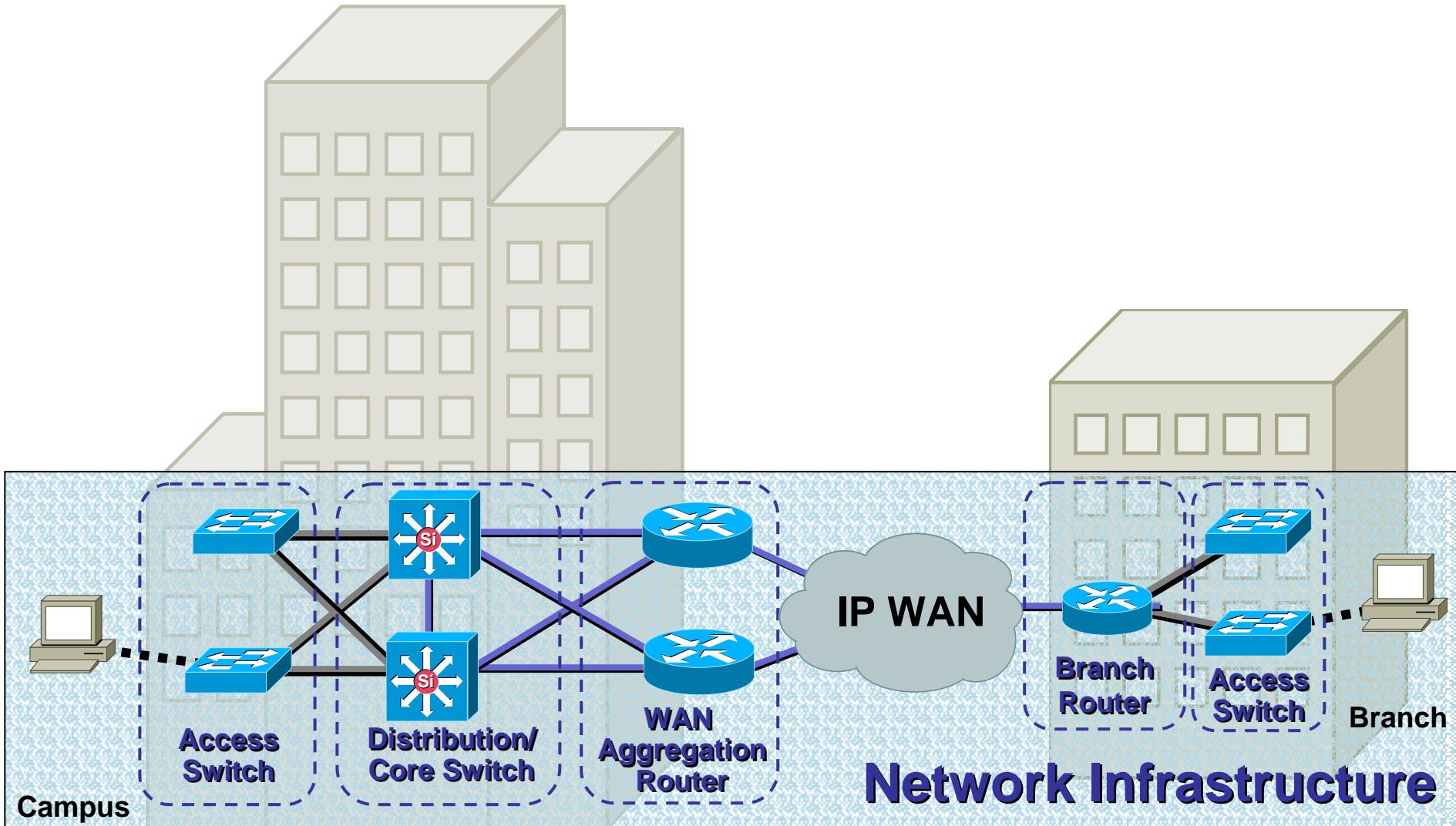
# of IP Phones, Gateways	Bandwidth
1 to 30	8 kbps
50	11 kbps
100	23 kbps
150	34 kbps



### Distributed Call Processing

# of Virtual Tie Lines	Bandwidth
1 to 70	8 kbps

# What We Have Built so Far



- **Introduction**
- **Network Infrastructure**
- **Telephony Infrastructure**
- **Applications**

# Telephony Infrastructure Agenda (1/2)

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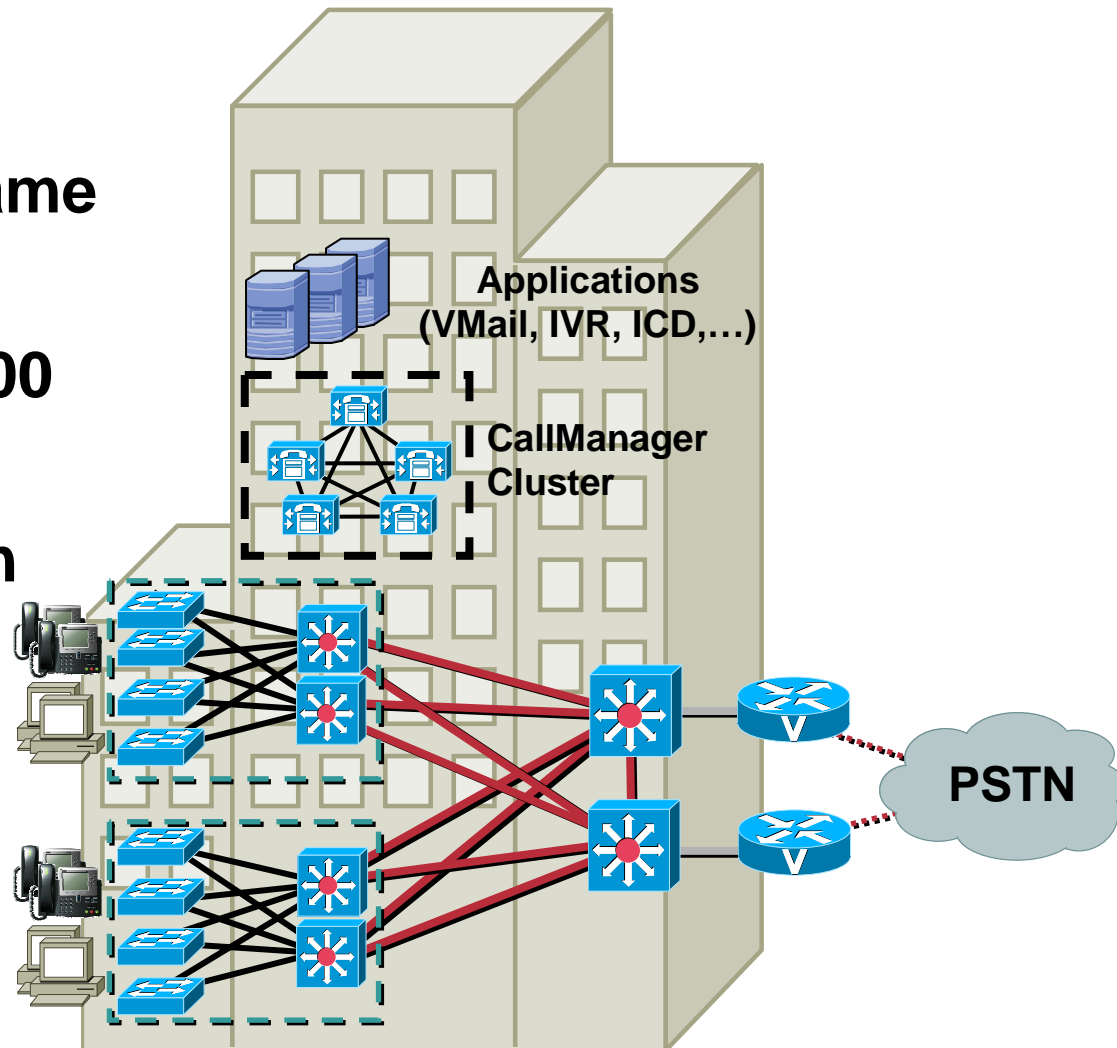
- **Deployment Models**
- **Signaling Protocols**
- **Gateways**
- **Media Resources**
- **Call Processing/provisioning**



# Deployment Models

## Single Site

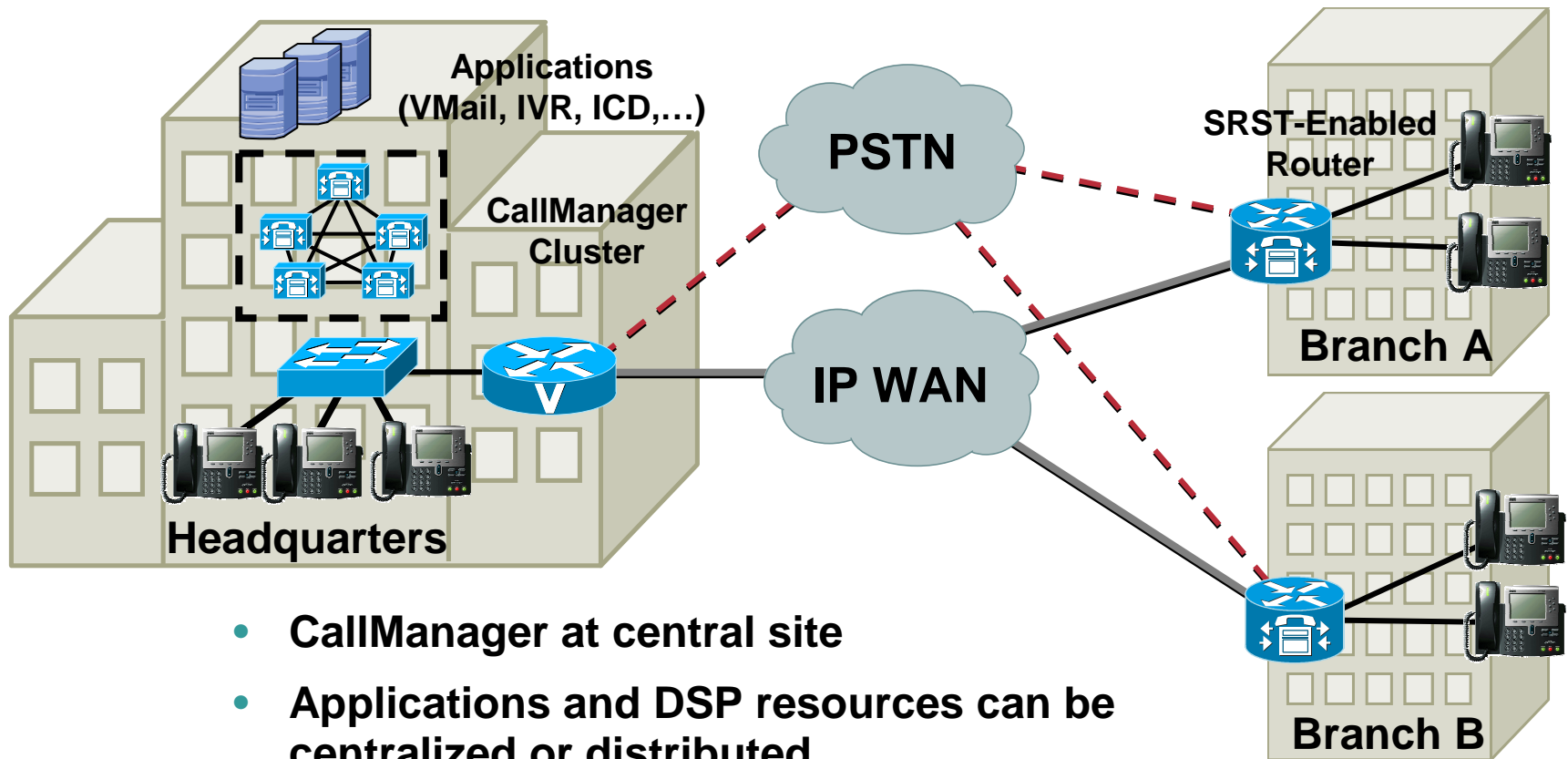
- Cisco CallManager, applications and DSP resources at same physical location
- Supports up to 30,000 lines per cluster
- Multiple clusters can be interconnected via inter-cluster trunks
- PSTN used for all external calls



# Deployment Models

## Centralized Call Processing with Branches

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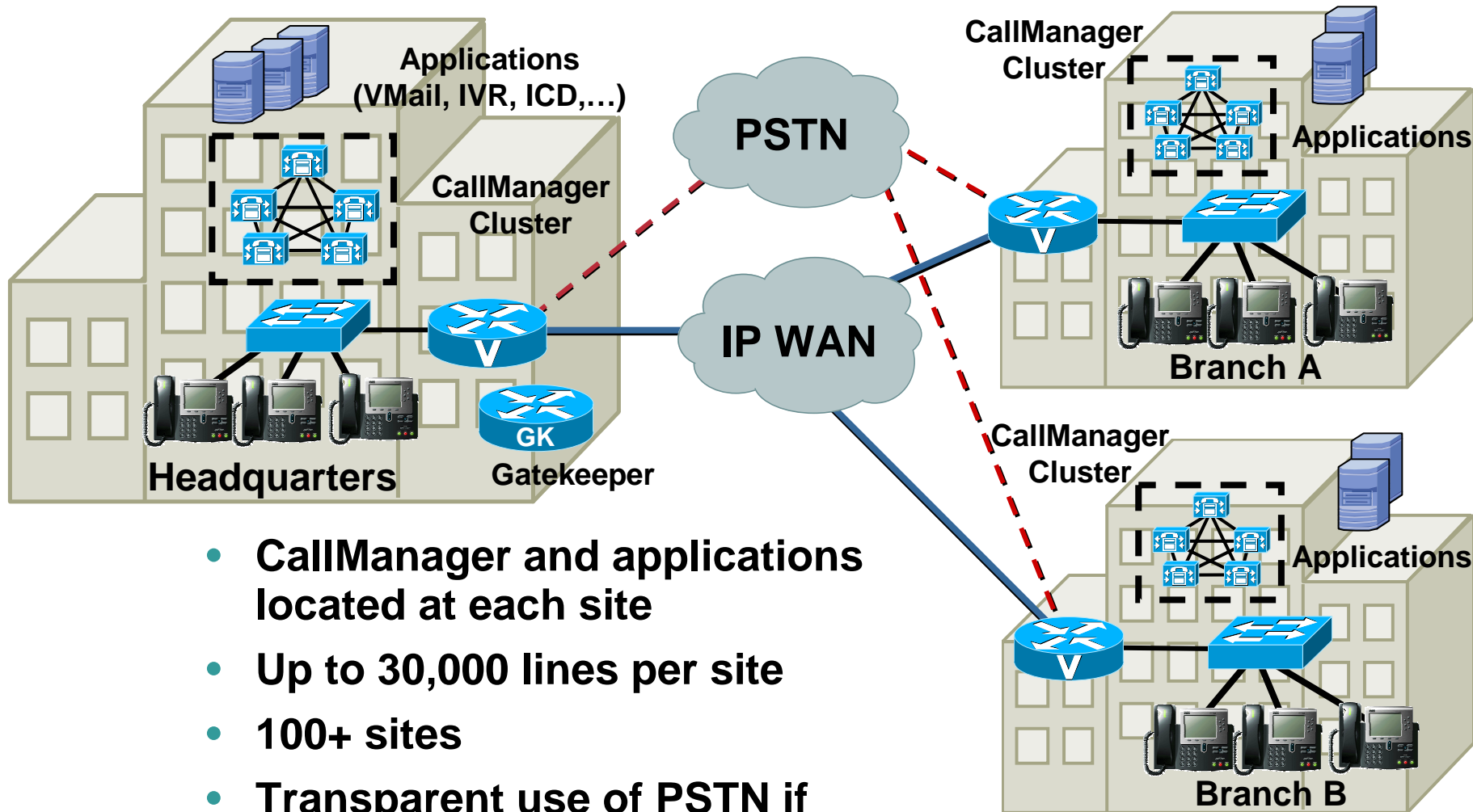


- **CallManager at central site**
- **Applications and DSP resources can be centralized or distributed**
- **Supports up to 30,000 lines per cluster**
- **Call admission control (limit number of calls per site)**
- **Survivable remote site telephony for remote branches**

# Deployment Models

## Distributed Call Processing

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- CallManager and applications located at each site
- Up to 30,000 lines per site
- 100+ sites
- Transparent use of PSTN if IP WAN unavailable

# Telephony Infrastructure Agenda (1/2)

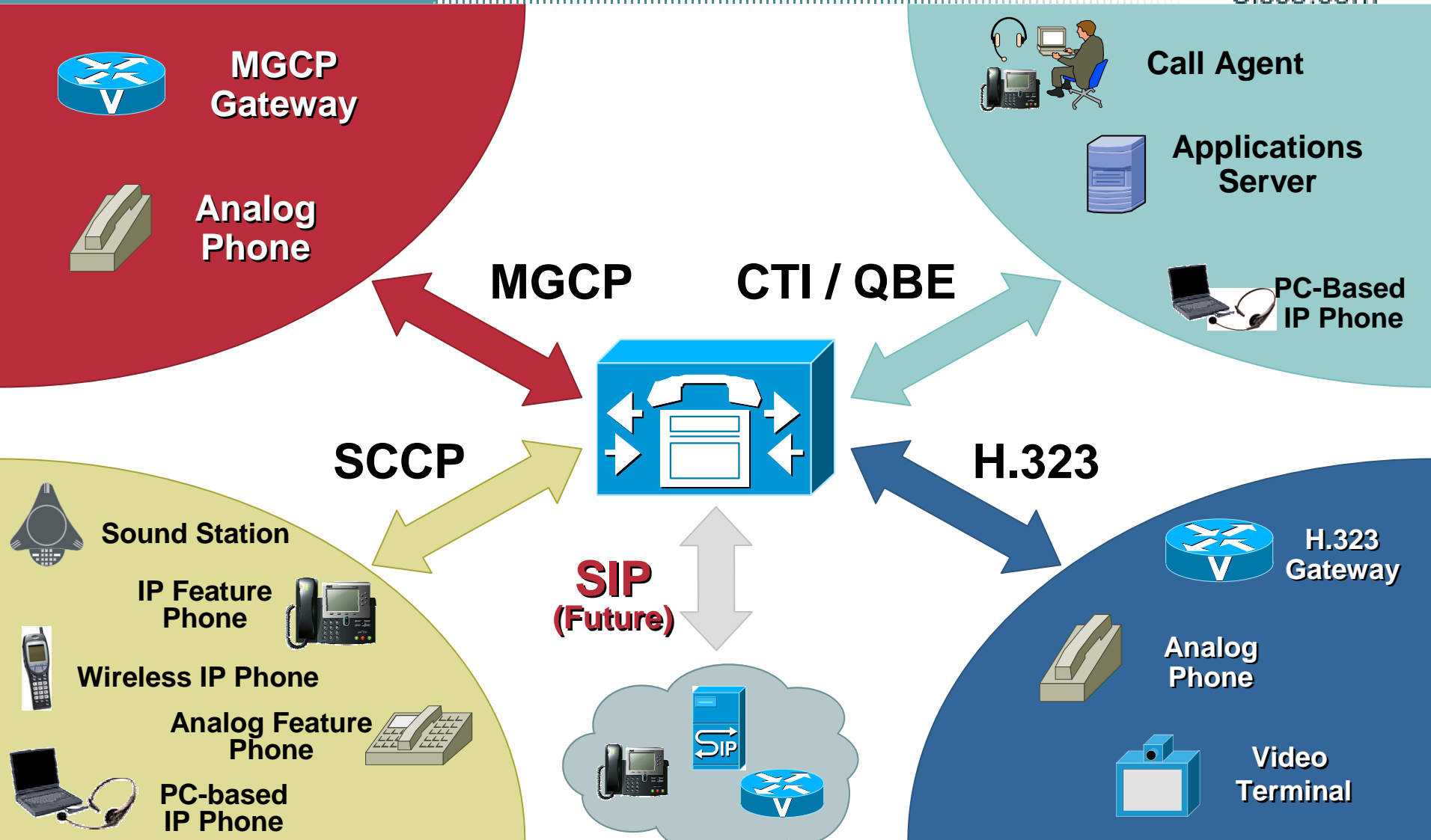
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- **Deployment Models**
- **Signaling Protocols**
- **Gateways**
- **Media Resources**
- **Call Processing/Provisioning**

# Signaling Protocols

## CallManager as a "Protocol Translator"

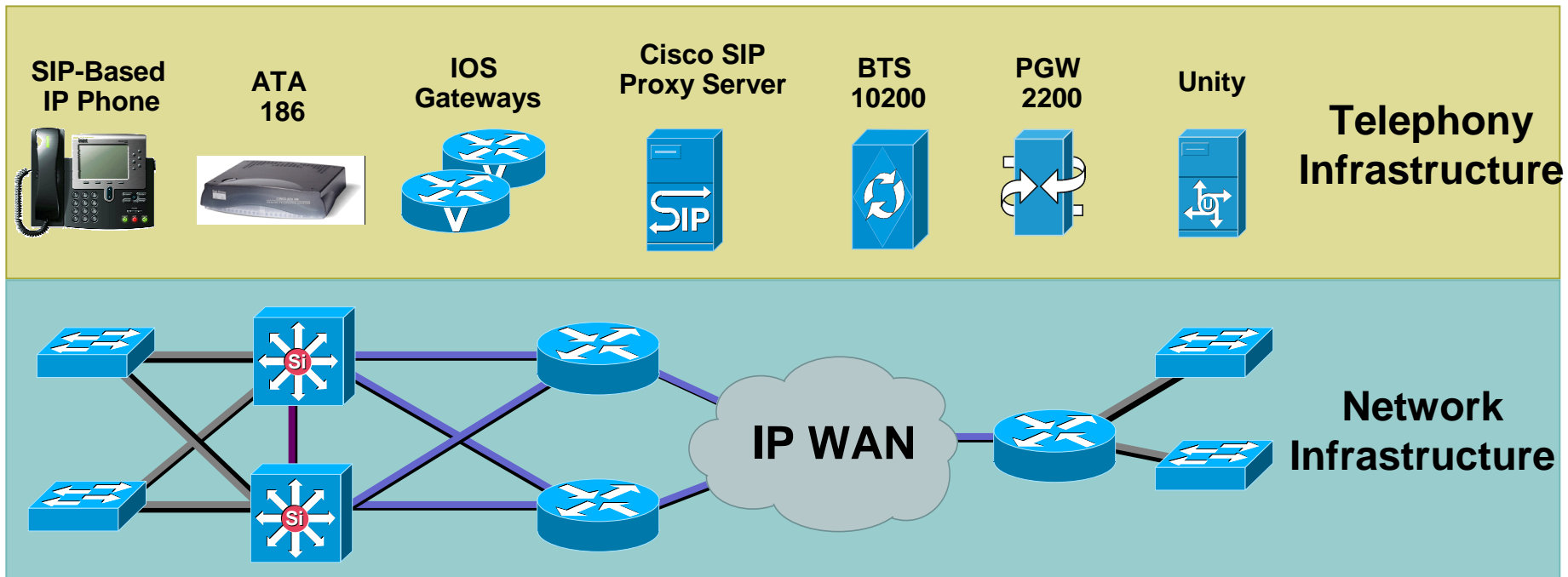
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# Signaling Protocols

## More about SIP

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- **Several Cisco voice products already support SIP**
- **The network infrastructure is independent of the signaling protocol**
- **Many PBX features cannot be delivered natively using SIP today**
- **Easy migration of current solution when SIP catches on in the enterprise and rolls into CallManager**

# Telephony Infrastructure Agenda (1/2)

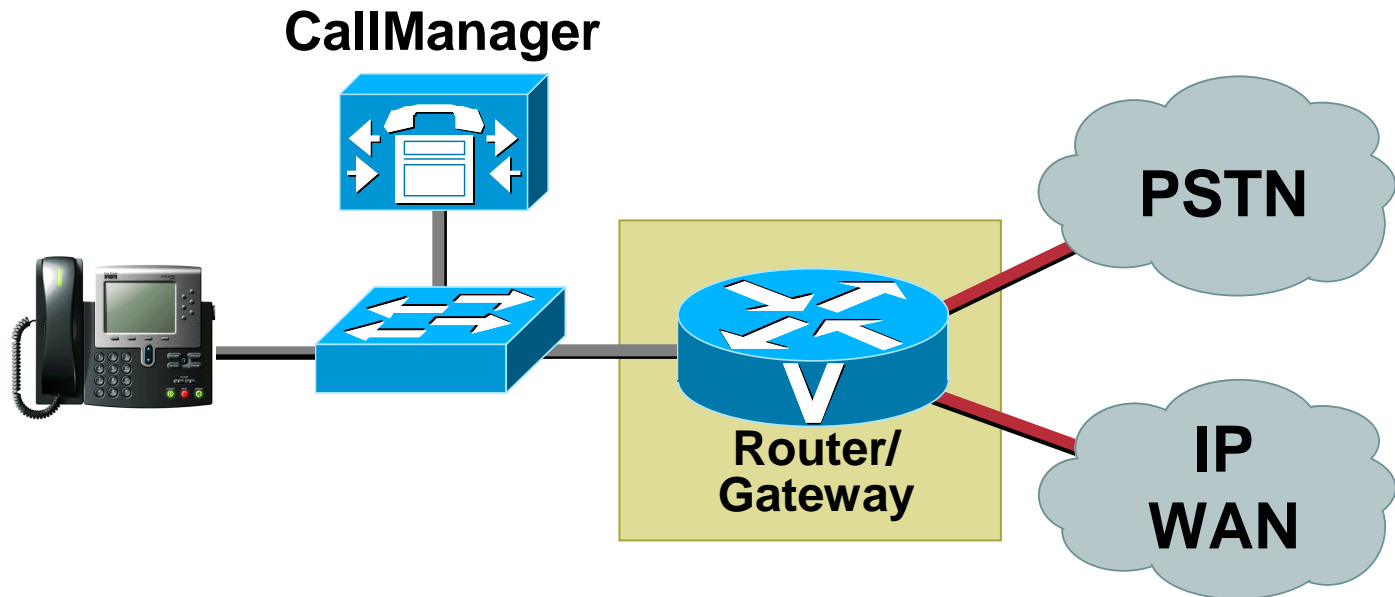
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- **Deployment Models**
- **Signaling Protocols**
- **Gateways**
- **Media Resources**
- **Call Processing/Provisioning**

# Gateways

## Gateway Selection Criteria

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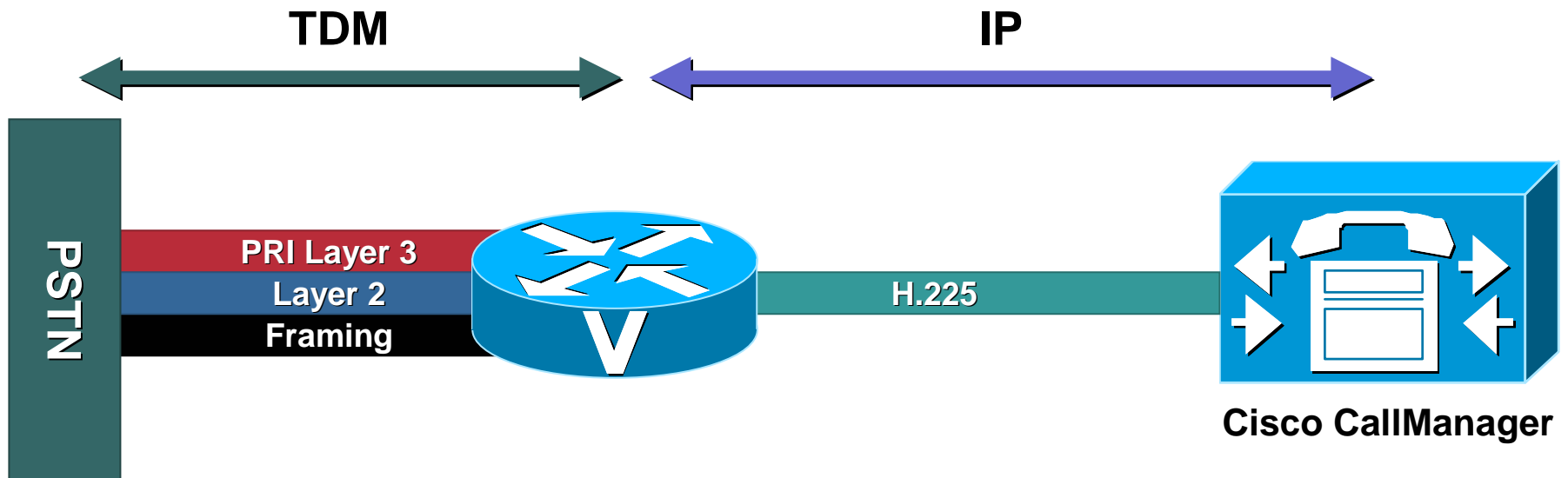


- **Voice port density requirements**
- **Signaling protocol (H.323, MGCP, etc.)**
- **Support for required PSTN signaling types**
- **Support for required WAN interfaces and QoS**



# Gateways

## H.323



- All PSTN signaling terminates on gateway
- H.225 communication between gateway and CallManager
- H.323 is a “peer-to-peer” protocol

# Gateways

## H.323—Pros and Cons

### Pros

- **Interoperability**
- **Breadth of product and interface choice**
- **Support for survivable remote site telephony**
- **Gateway intelligence**

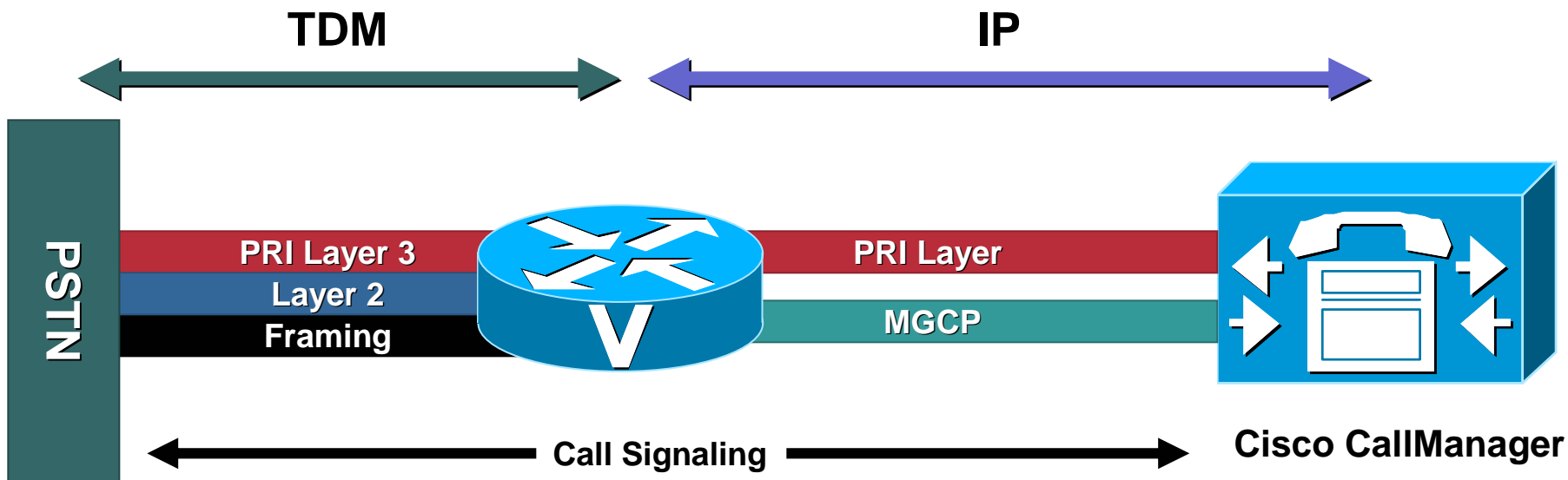
### Cons

- **Higher administration required**
- **No call preservation**

# Gateways

## MGCP—PRI Backhaul

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- Framing and layer 2 signaling terminates at the gateway
- Layer 3 signaling is backhauled to the CallManager
- MGCP is a “client-server” protocol

# Gateways

## MGCP—Pros and Cons

### Pros

- **Ease of dial plan administration**
- **Call preservation**
- **Port-level control (Required for voice mail integration)**

### Cons

- **Dependency on connectivity to call agent**

# Telephony Infrastructure Agenda (1/2)

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- **Deployment Models**
- **Signaling Protocols**
- **Gateways**
- **Media Resources**
- **Call Processing/Provisioning**

# Media Resources

## Conferencing, Transcoding, Music on Hold

- **Conferencing**

  - DSPs needed for multi-party conferences

- **Transcoding**

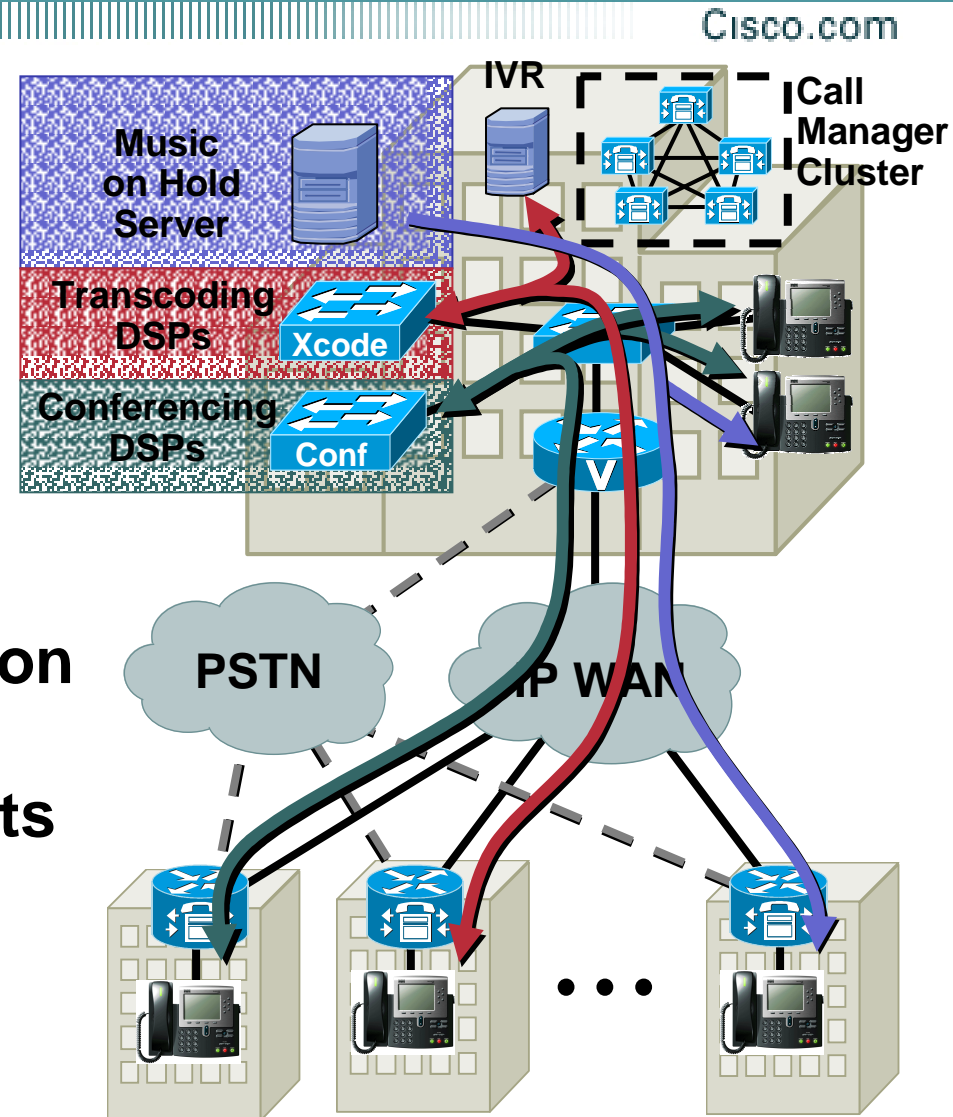
  - Multiple CODEC support (e.g., G.711 to G.729)

  - Automatic CODEC selection

  - DSPs needed in presence of single-CODEC endpoints

- **Music on Hold**

  - Centralized server sends streams across the WAN



# Telephony Infrastructure Agenda (1/2)

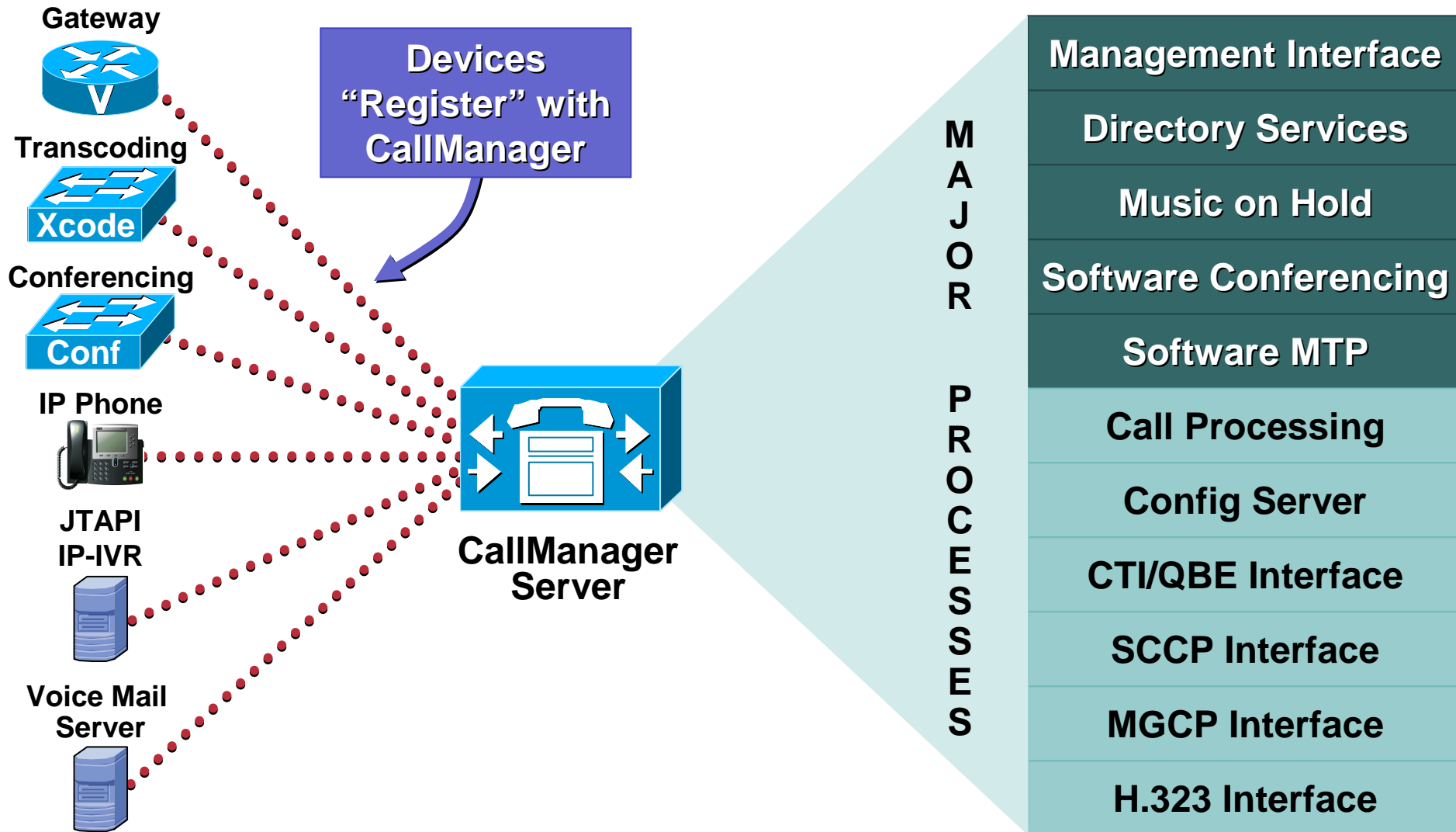
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- **Deployment Models**
- **Basic Call Processing**
- **Signaling Protocols**
- **Gateways**
- **Media Resources**
- **Call Processing/Provisioning**

# CallManager Redundancy and Scalability

## What Is a Server? What Does It Do?

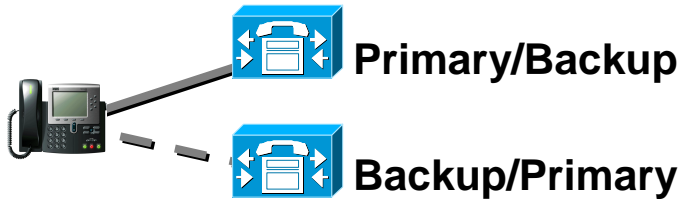
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# CallManager Redundancy and Scalability Clustering—1:1 Redundancy (CM 3.3 and MCS 7845)


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- Distribute IP phones based on DN
- Load-share between primary and backup servers

To 7,500 IP Phones  
(10,000 Device Units)



 Publisher and TFTP Server(s)



1 to 3750: Primary   
 3751 to 7500: Backup

3751 to 7500: Primary   
 1 to 3750: Backup

To 15,000 IP Phones  
(20,000 Device Units)



 Publisher and TFTP Server(s)



3751 to 7500   1 to 3750



11,251-15,000   7501-11,250



To 30,000 IP Phones  
(40,000 Device Units)

 Publisher and TFTP Server(s)

3751 to 7500   1 to 3750

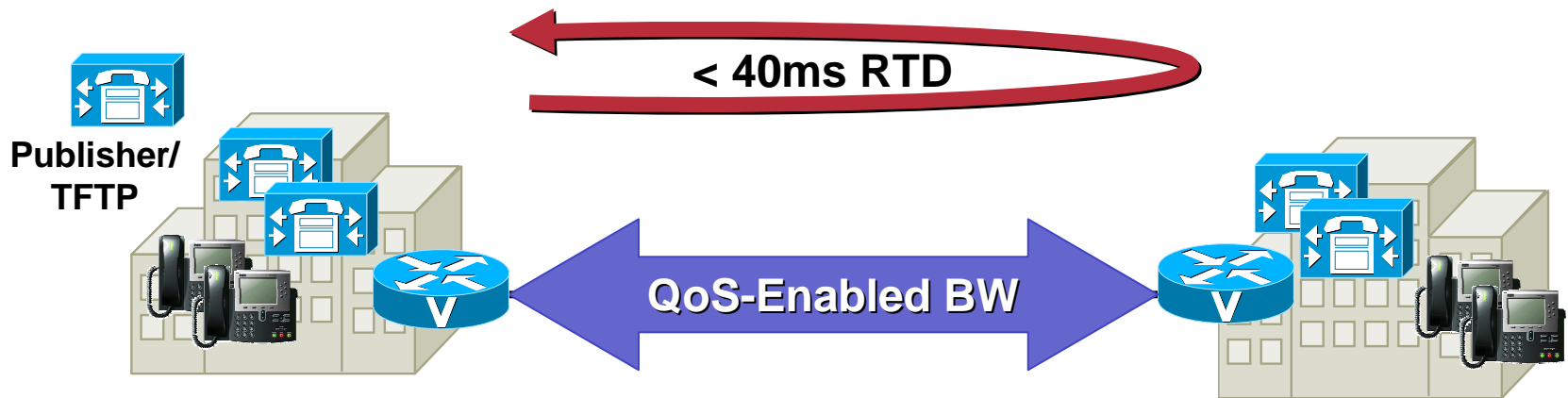
11,251-15,000   7501-11,250

18,251-22,500   15,001-18,250

26,251-30,000   22,501-26,250

# CallManager Redundancy and Scalability Clustering over the WAN—Guidelines

Cisco.com



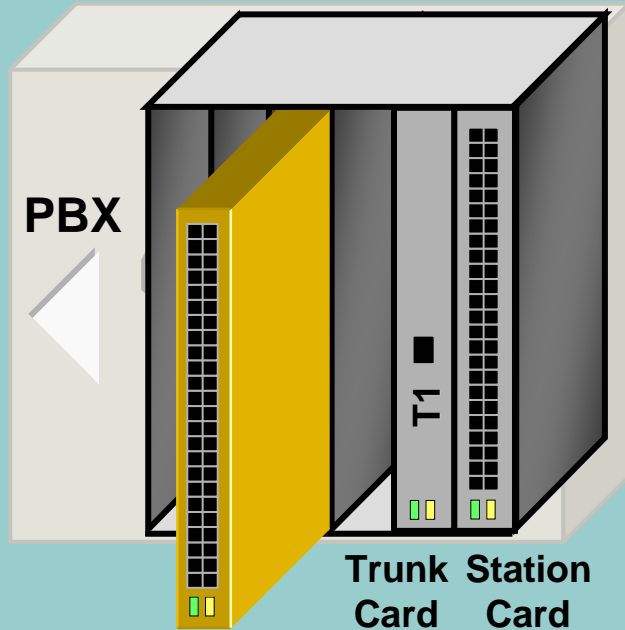
- Max 40ms round-trip delay between **ANY** two CallManagers
- 900 kbps for each 10,000 BHCA within the cluster
- Four active locations maximum (4 active CMs)
- Failover across the WAN supported (Additional BW)

Check Out the IP Telephony Design Guide for CallManager 3.1 and 3.2 for Full Details

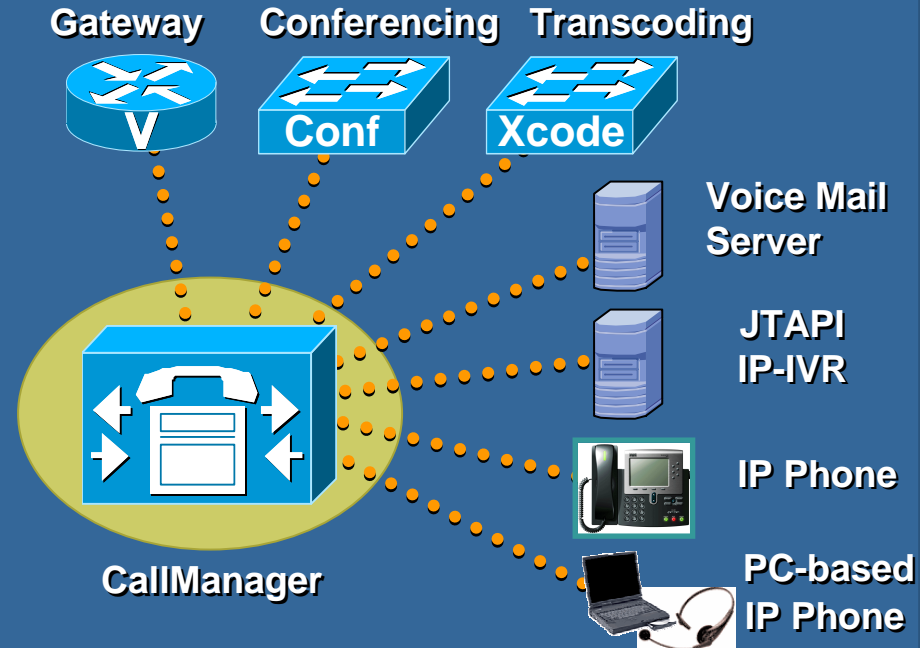
# CallManager Provisioning

## Analogy PBX—IP Telephony

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- **“Max. 500 lines”**
- **$N$  slots available**
- **Actual number of phones depends on mix of station/trunk cards**



- **“Max. 2,500 IP phones”**
- **5,000 device units available**
- **Actual number of IP phones depends on mix of registered devices**

# CallManager Provisioning

## CallManager Device Weights Table

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	Weight BHCA < 6	Weight BHCA < 12	Weight BHCA < 18	Weight BHCA < 24
CTI Server Port	2	4	6	8
CTI Client Port	2	4	6	8
CTI 3 <sup>rd</sup> Party	3	6	9	12
CTI Agent	6	12	18	24
CTI Route Point	2	4	6	8
SCCP Client	1	2	3	4
H.323 Client	3	6	9	12
H.323 Gateway	3	N/A	N/A	N/A
Transcoder MTP	3	N/A	N/A	N/A
MGCP GW	3	N/A	N/A	N/A
Conference	3	N/A	N/A	N/A

Note: GW's, xcoder/mtp and Conference Bridge Are Per DSO or Session

**BHCA = Busy Hour Call Attempts**

# CallManager Provisioning

## CallManager Server Platforms

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Platform	Device Units Per Server	Maximum IP Phones Per Server
<b>MCS 7845 (Dual)</b>	<b>10000</b>	<b>7500</b>
<b>MCS 7835 All Models</b>	<b>5000</b>	<b>2500</b>
<b>Compaq DL380</b>	<b>5000</b>	<b>2500</b>
<b>IBM xSeries 342</b>	<b>5000</b>	<b>2500</b>
<b>MCS 7825</b>	<b>2000*</b>	<b>1000*</b>
<b>SPE310 (ICS 7750)</b>	<b>2000*</b>	<b>1000*</b>
<b>Compaq DL 320</b>	<b>2000*</b>	<b>1000*</b>
<b>IBM xSeries 330</b>	<b>2000*</b>	<b>1000*</b>
<b>MCS 7815-1000</b>	<b>400</b>	<b>200</b>

\* The Maximum Number of IP Phones Supported on a Single Non-HA Platform Is 500; with a Redundant Server Configuration this Caveat Is Eliminated

# Telephony Infrastructure Agenda (2/2)

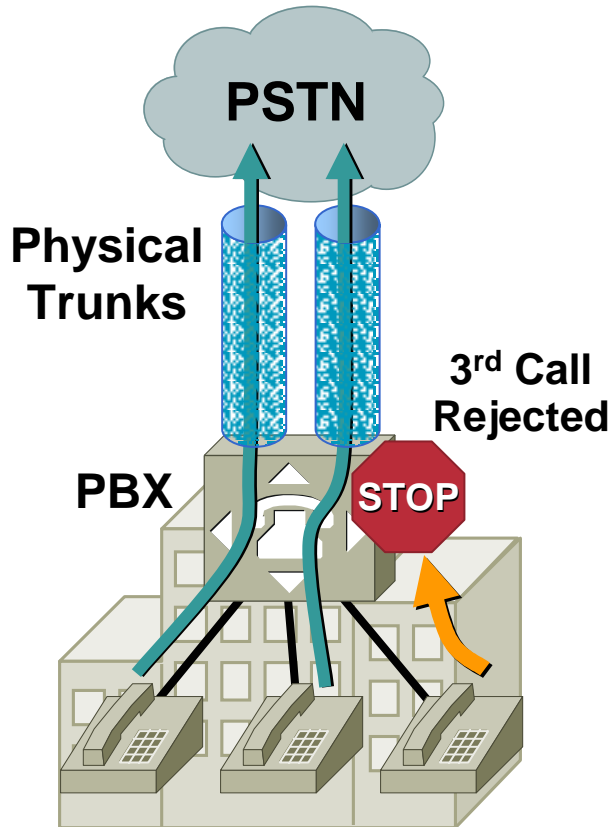
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- **Call Admission Control**
- **Survivable Remote Site Telephony**
- **Dial Plan**
- **Security**
- **Management**

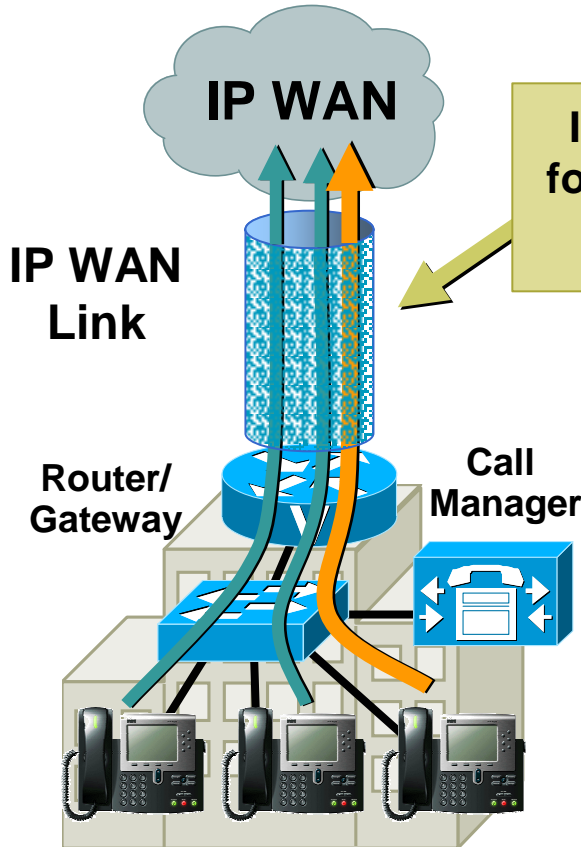
# Call Admission Control

## Why Is It Needed?

### Circuit-Switched Networks



### Packet-Switched Networks



IP WAN Link Provisioned for 2 VoIP Calls (Equivalent to 2 "Virtual" Trunks)

No **Physical** Limitation on IP Links

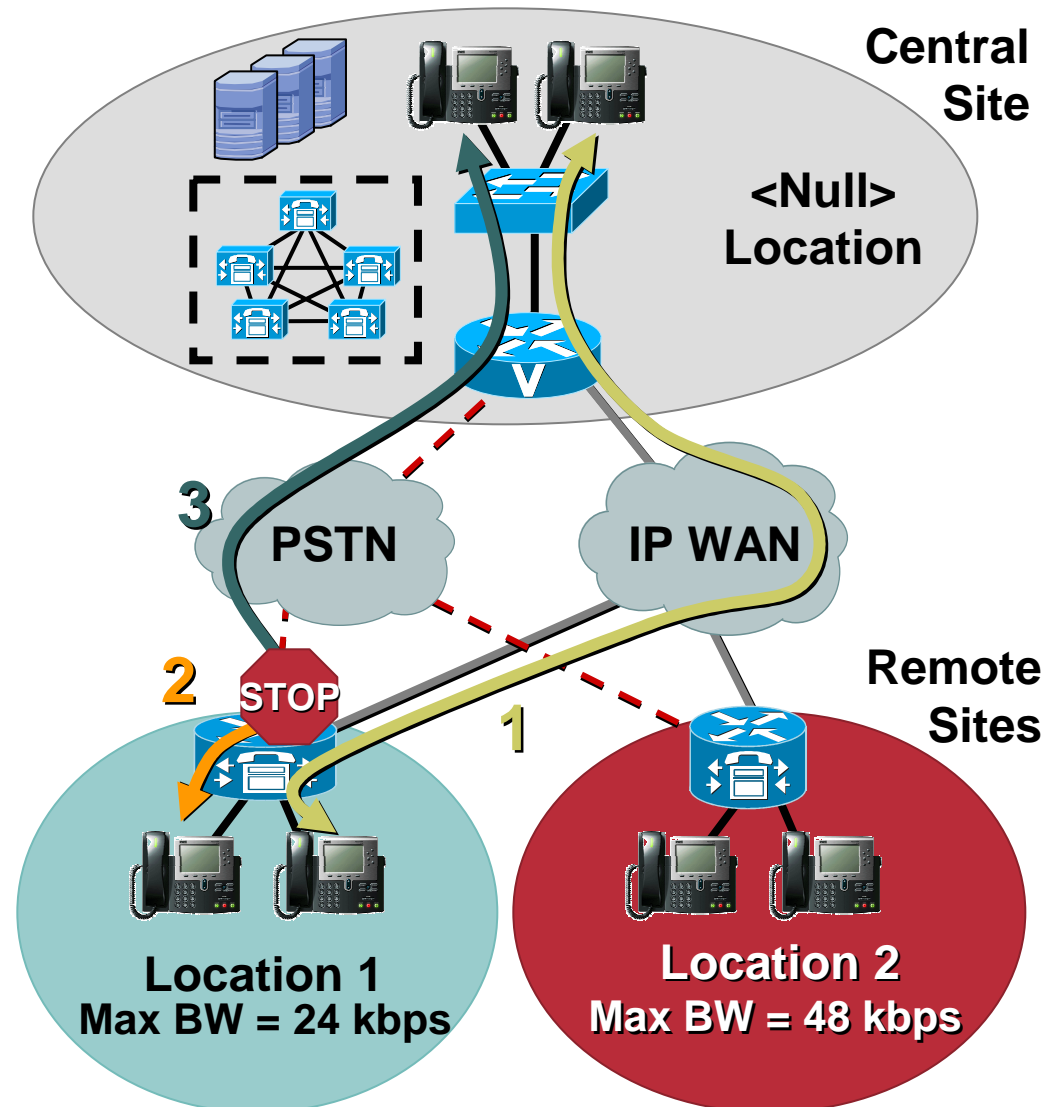
If 3<sup>rd</sup> Call Accepted, Voice Quality of **All** Calls Degrades

Call Adm. Control Limits # of VoIP Calls on Each WAN Link

# Call Admission Control CallManager “Locations”

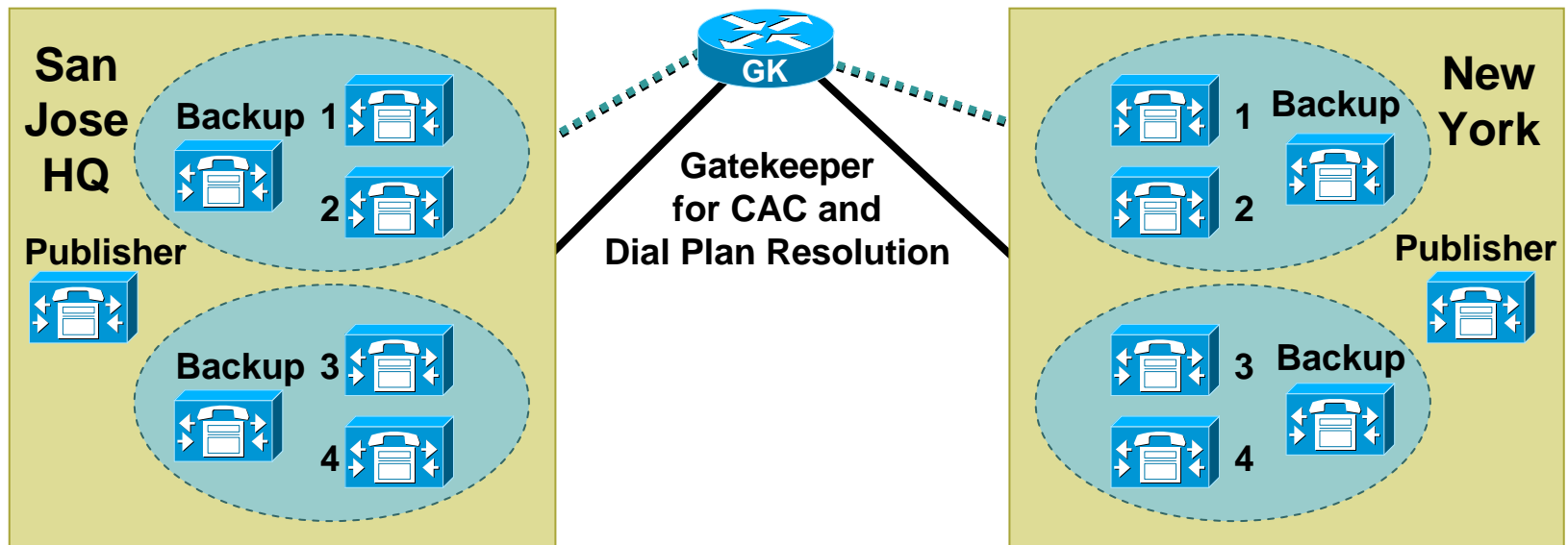
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- Prevent WAN link over-subscription by limiting voice bandwidth
- Assign bandwidth limit for voice **per location**
- When resources are insufficient, phone gets fast-busy tone and a message is displayed
- If AAR is enabled, the call is automatically rerouted across the PSTN (requires CM 3.3)





# Call Admission Control Gatekeeper



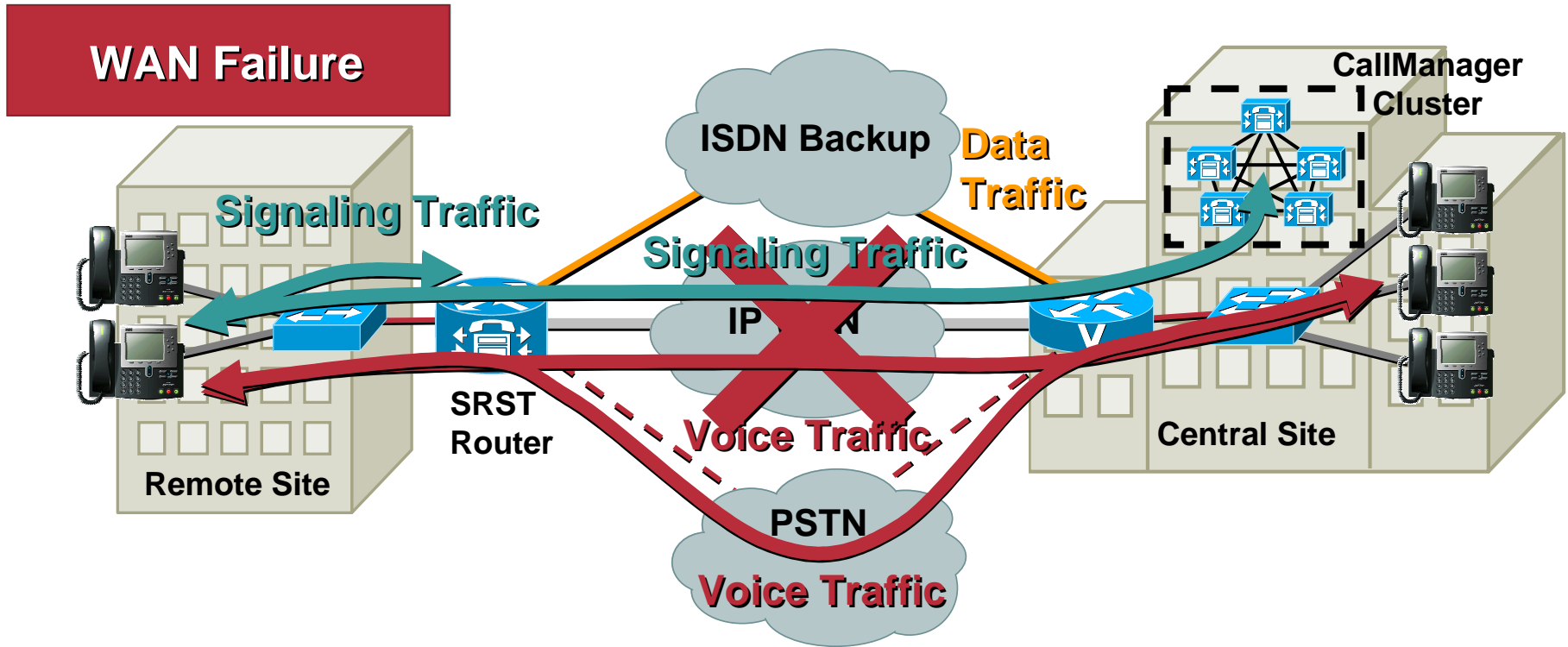
- Gatekeeper provides call admission control in presence of multiple CallManager clusters (distributed call processing deployments)
- Configure CallManager with “anonymous device” (CM 3.2) or “GK-controlled inter-cluster trunk” (CM 3.3) to use gatekeeper also to resolve E.164 addresses

# Telephony Infrastructure Agenda (2/2)

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- **Call Admission Control**
- **Survivable Remote Site Telephony**
- **Dial Plan**
- **Security**
- **Management**

# Survivable Remote Site Telephony (SRST) Mode of Operation



- SRST router needs minimal configuration
- Subset of features available to the phones (DID, DOD, Call Hold, Transfer, Speed Dial, Caller ID)
- ISDN backup may be used for **data traffic**—ACL needed on branch router to block signaling traffic

# Telephony Infrastructure Agenda (2/2)

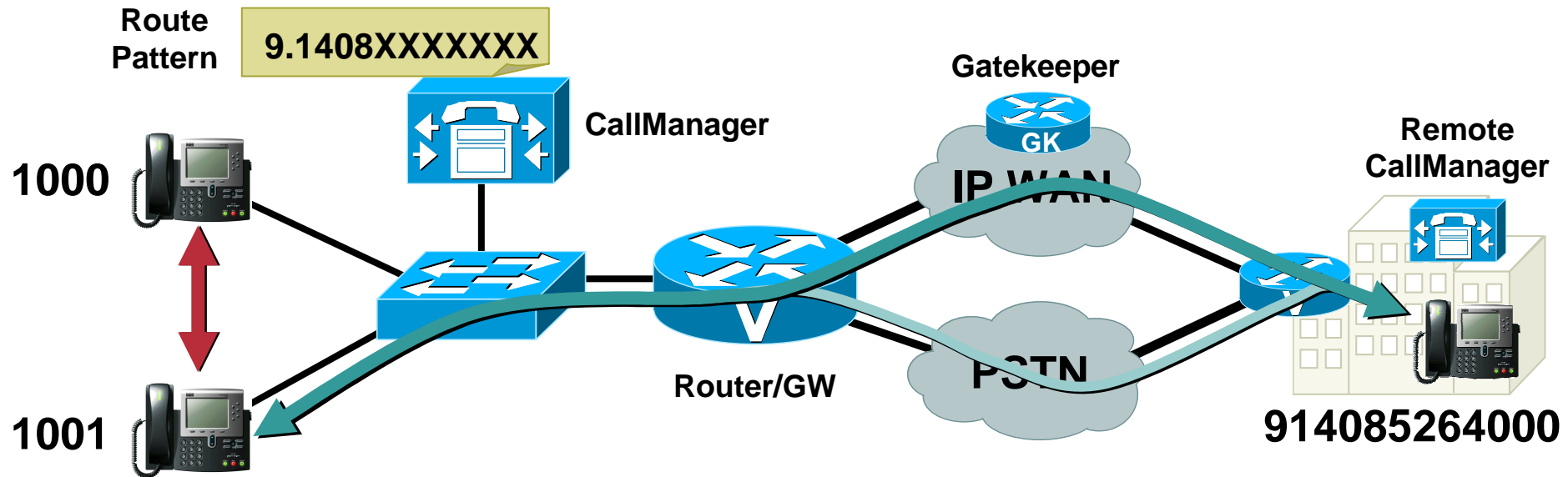
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- **Call Admission Control**
- **Survivable Remote Site Telephony**
- **Dial Plan**
- **Security**
- **Management**

# Dial Plan

## The “IP Routing” of IP Telephony

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### CallManager Routes Two Basic Call Types:

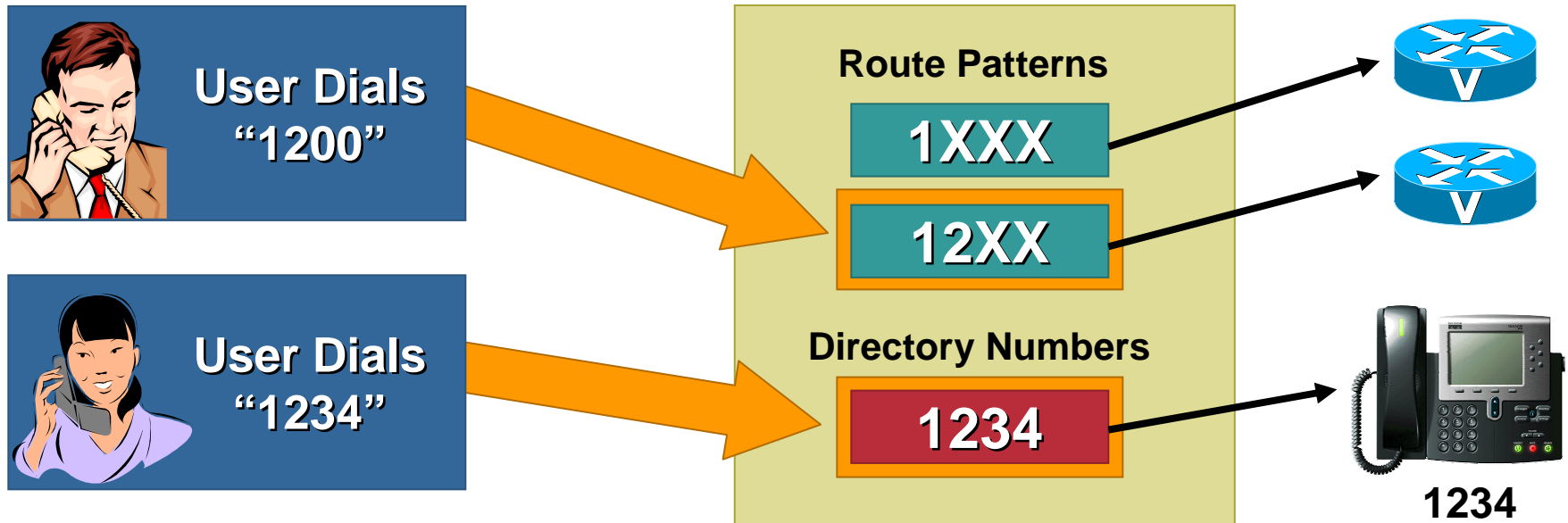
- **On-Cluster Calls**—Destination Directory Number (DN) is registered with CallManager
- **Off-Cluster Calls**—External route patterns must be configured on CallManager

# Dial Plan

## CallManager Call Routing Logic

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### CallManager Call Routing Logic



- **CallManager matches the most specific pattern (longest-match logic)**
- **An IP phone directory number is a special case of route pattern that matches a single number**

# Defining External Routes

## External Route Elements in CallManager

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### Route Pattern

- Matches dialed number for external calls
- Performs digit manipulation (optional)
- Points to a route list for routing

Route Pattern

### Route List

- Chooses path for call routing
- Points to prioritized route groups

Route List

1<sup>st</sup>  
Choice

2<sup>nd</sup>  
Choice

### Route Group

- Performs digit manipulation
- Points to the actual devices

Route Group

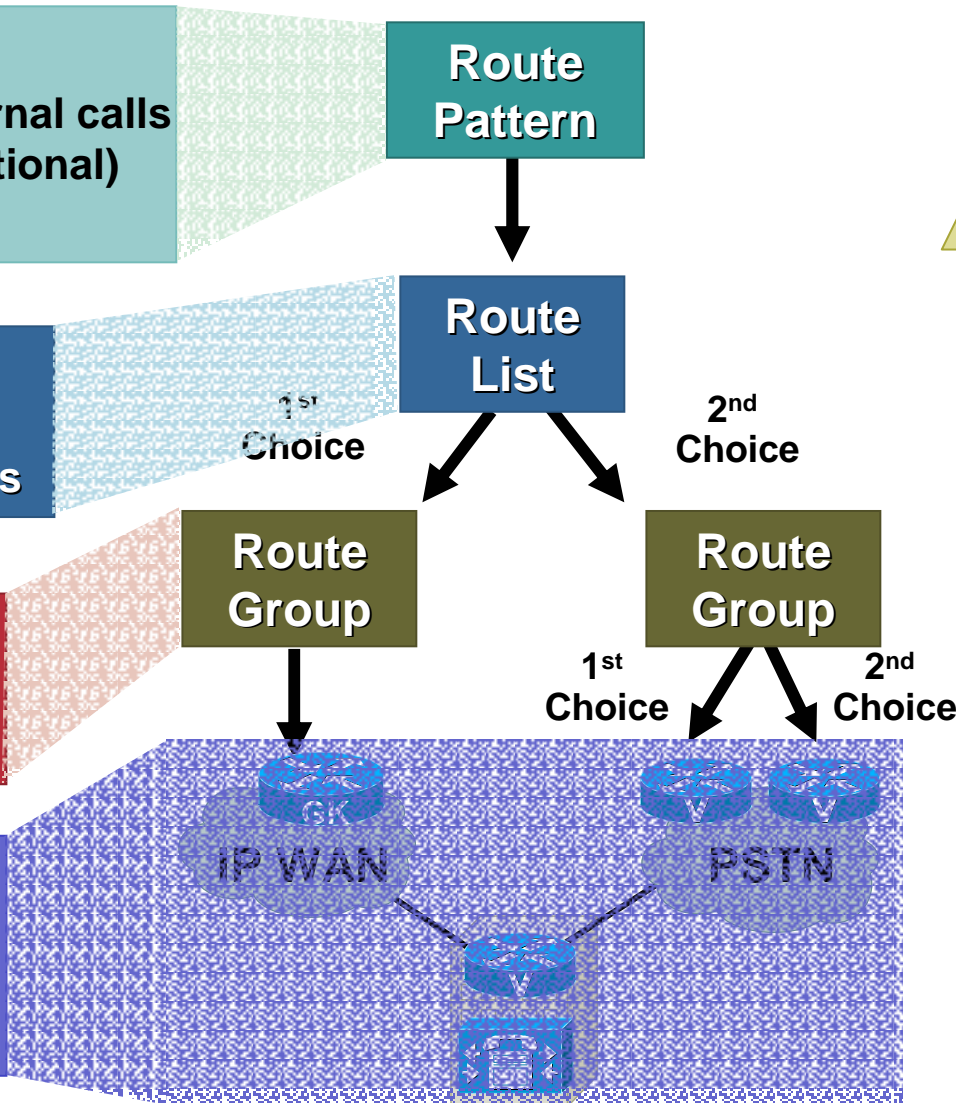
Route Group

1<sup>st</sup>  
Choice

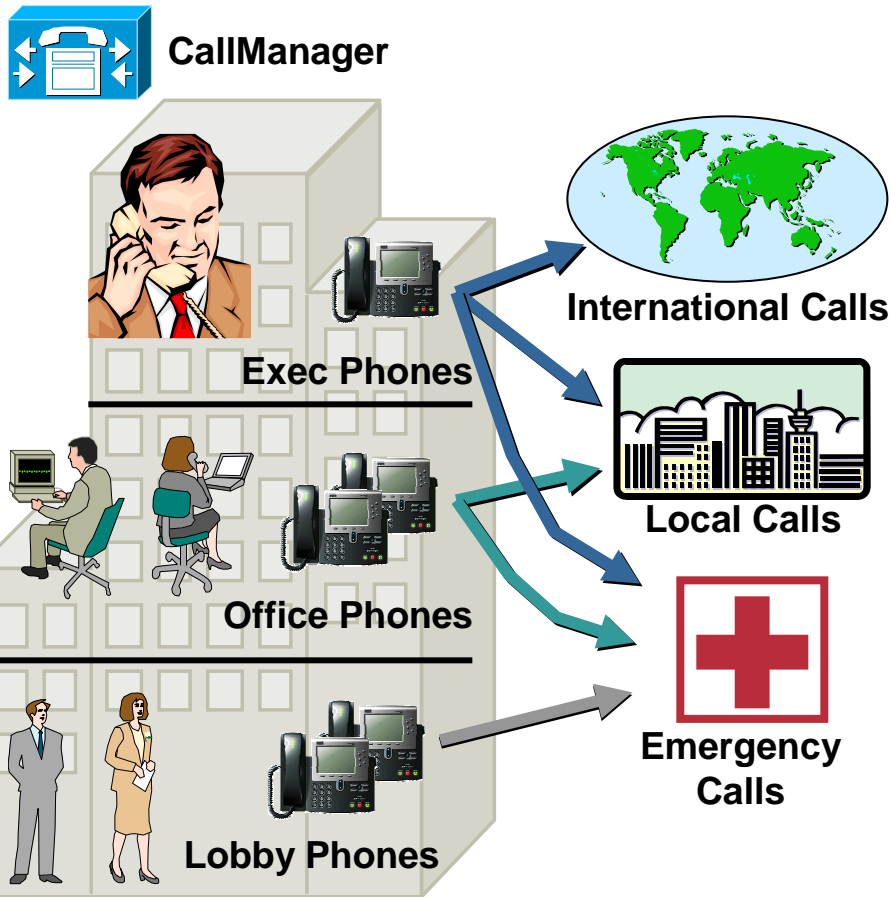
2<sup>nd</sup>  
Choice

### Devices

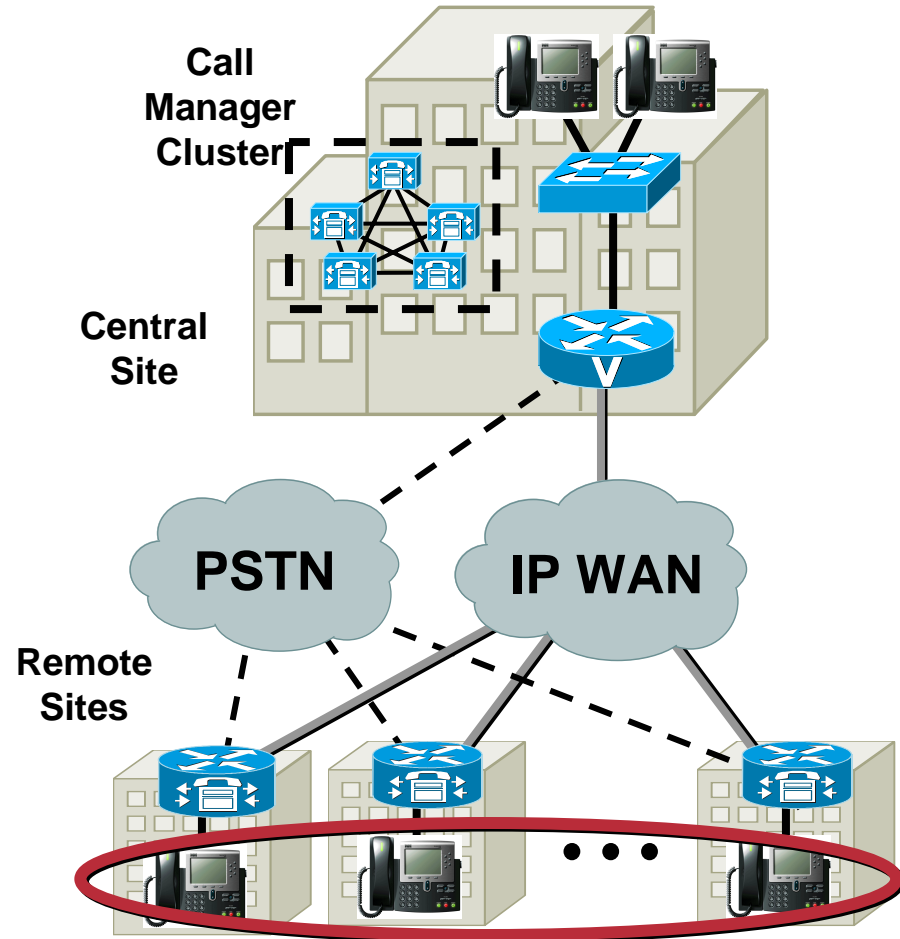
- Gateways (H.323, MGCP)
- Gatekeeper
- Inter-Cluster Trunk (remote CM)



# Building Classes of Service Routing by User Class or Location



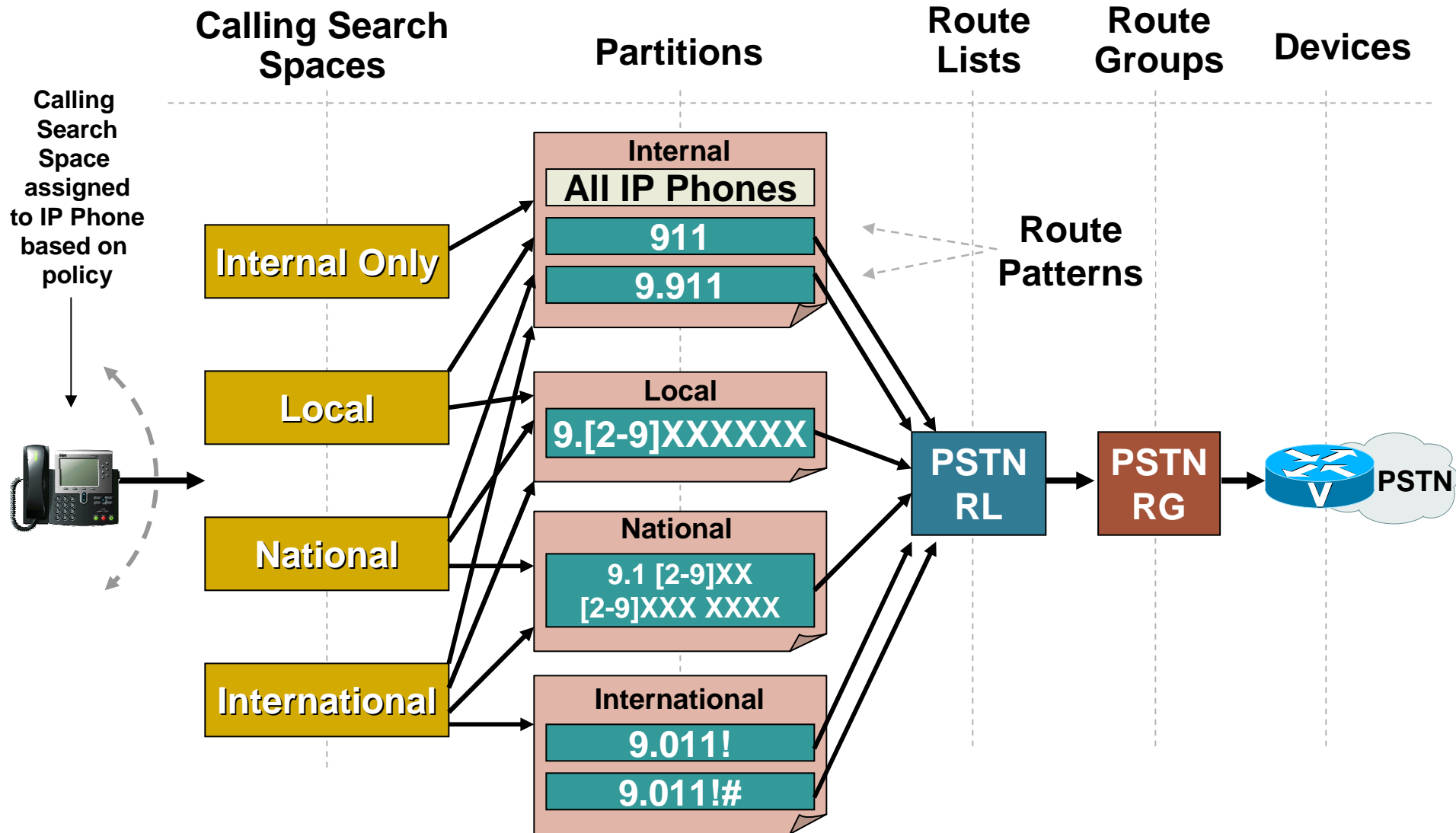
Create "Dial Plan Policy Groups"  
to Define Calling Restrictions



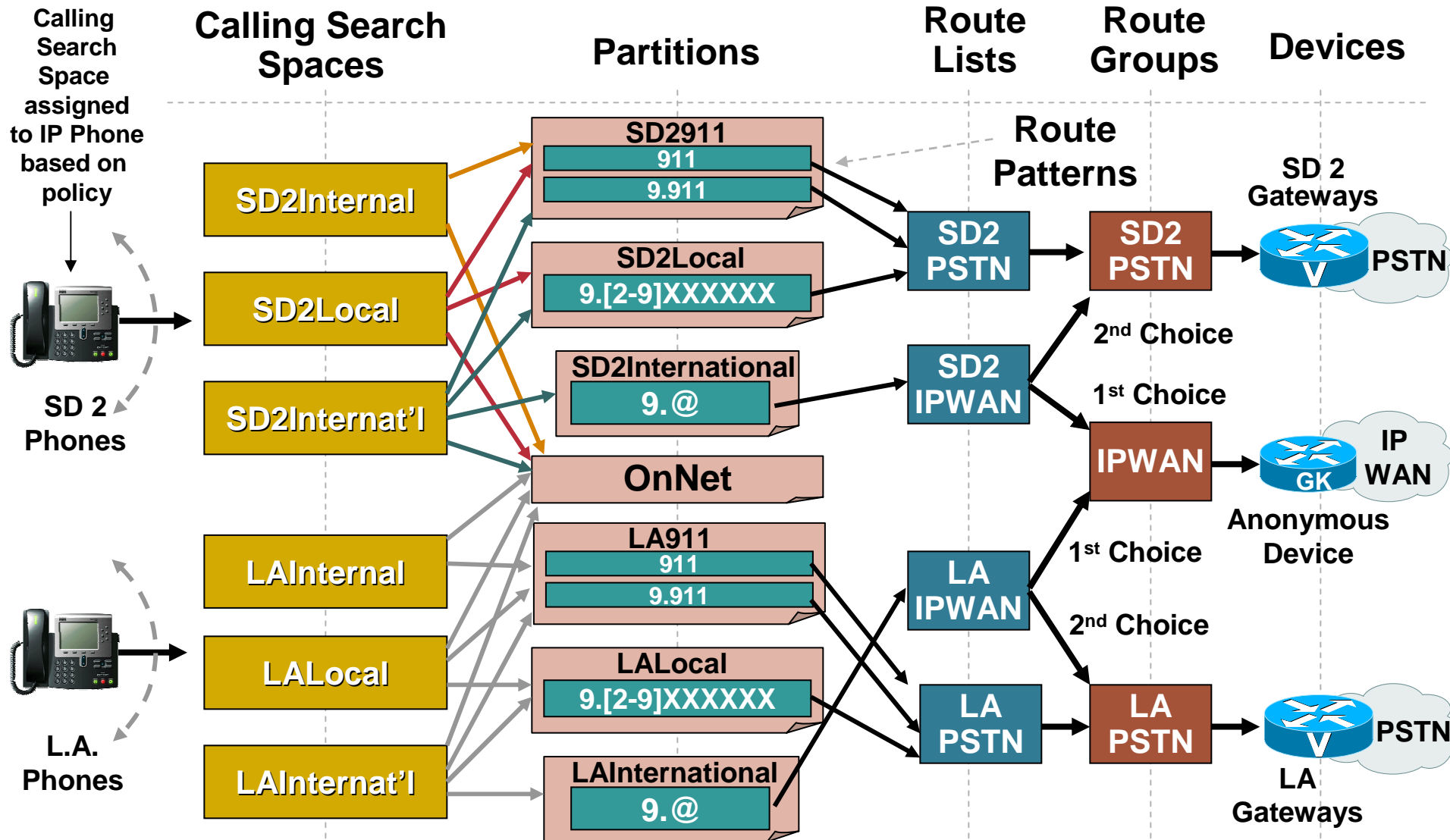
Instruct these Phones to Use Their  
Local Gateway for PSTN Access



# Example of a Dial Plan



# Another Example of a Dial Plan



# Telephony Infrastructure Agenda (2/2)

Cisco.com

- **Call Admission Control**
- **Survivable Remote Site Telephony**
- **Dial Plan**
- **Security**
- **Management**

# Security Areas of Focus

Cisco.com

## Server and Apps

- OS updates
- Disable unused applications and services
- Toll fraud prevention measures

## Firewalls

- Allow only required applications
- Control source addresses

## Perimeter

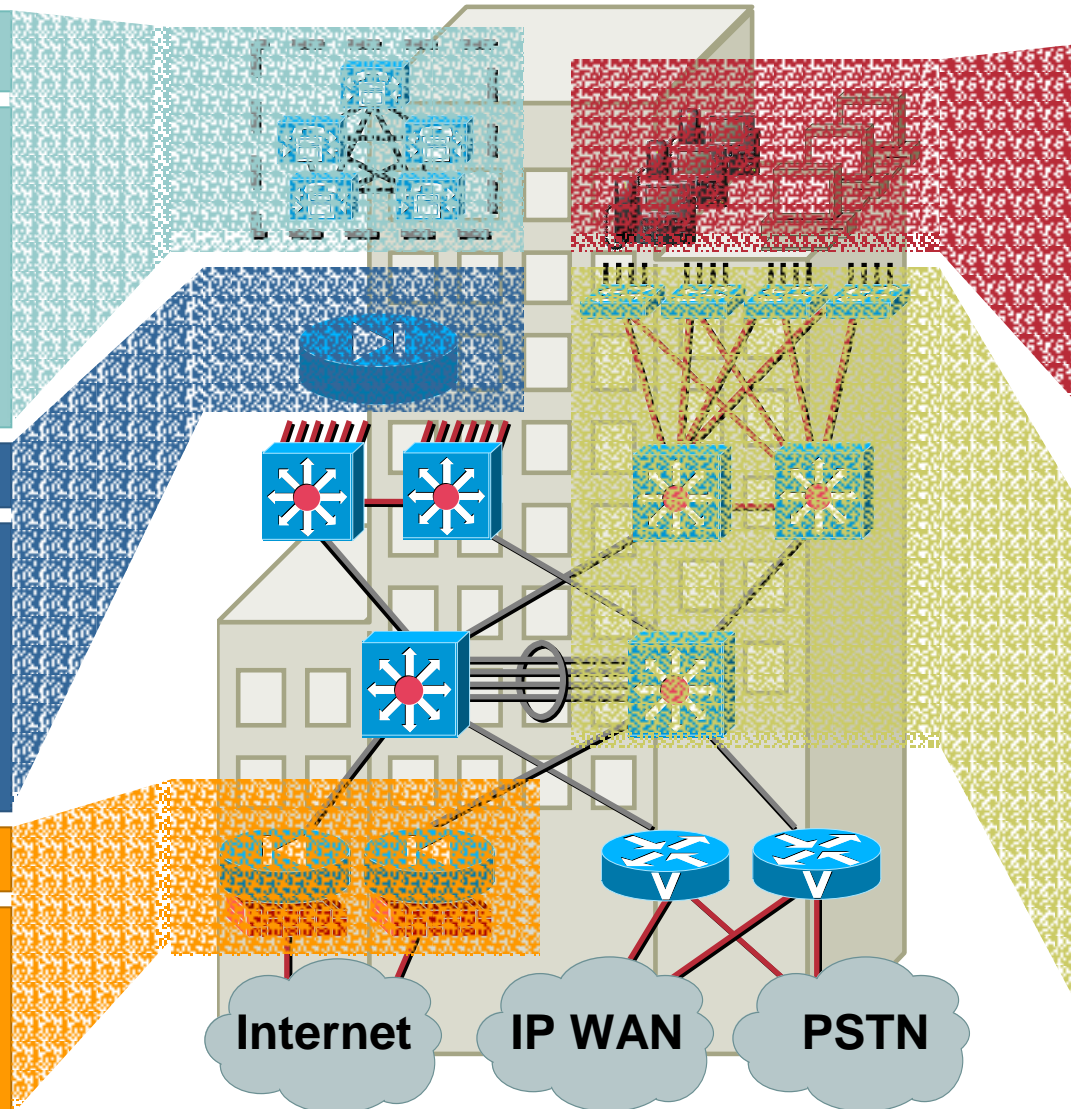
- No NAT across Internet
- IOS DoS tools
- Use sensors

## Endpoints

- Use separate addressing for voice and data
- RFC1918 is preferred

## Network

- Secure access (TACACS+, SSH, RADIUS)
- Use VLANs
- Use IP filters between voice and data network



# Telephony Infrastructure Agenda (2/2)

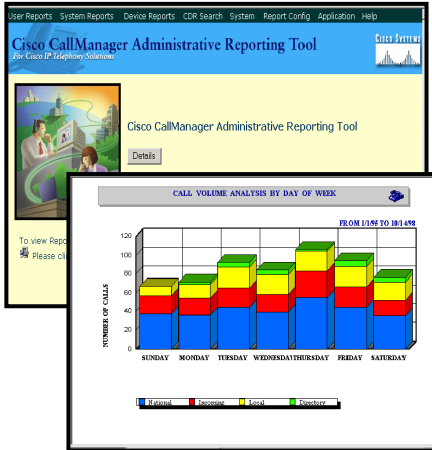
Cisco.com

- **Call Admission Control**
- **Survivable Remote Site Telephony**
- **Dial Plan**
- **Security**
- **Management**

# Management

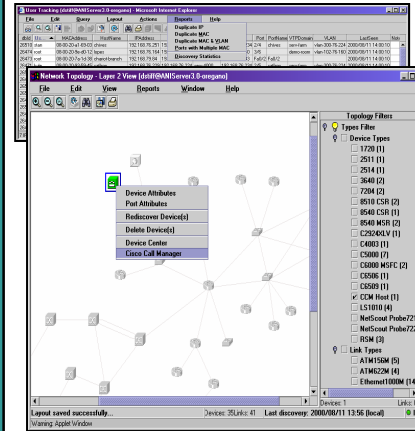
Cisco.com

## Provisioning and Reporting



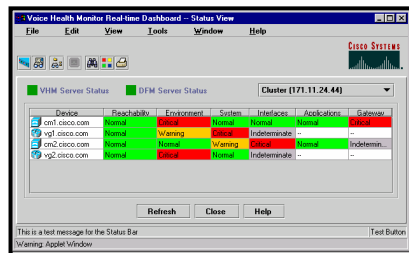
- **Provisioning:** BAT (IP phones), CVM (network), QPM PRO (QoS)
- **Reporting:** CAR

## Element Management



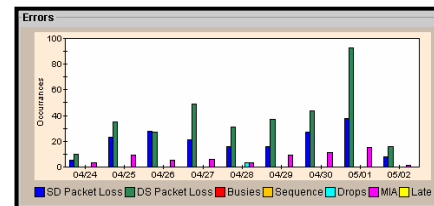
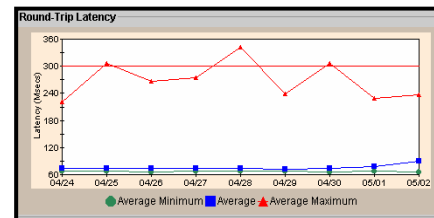
- CW2000: RME 3.2, Campus Mgr 3.1
- In-line powered switches, CCM
- Handset tracking
- CCM topology display

## Fault Detection



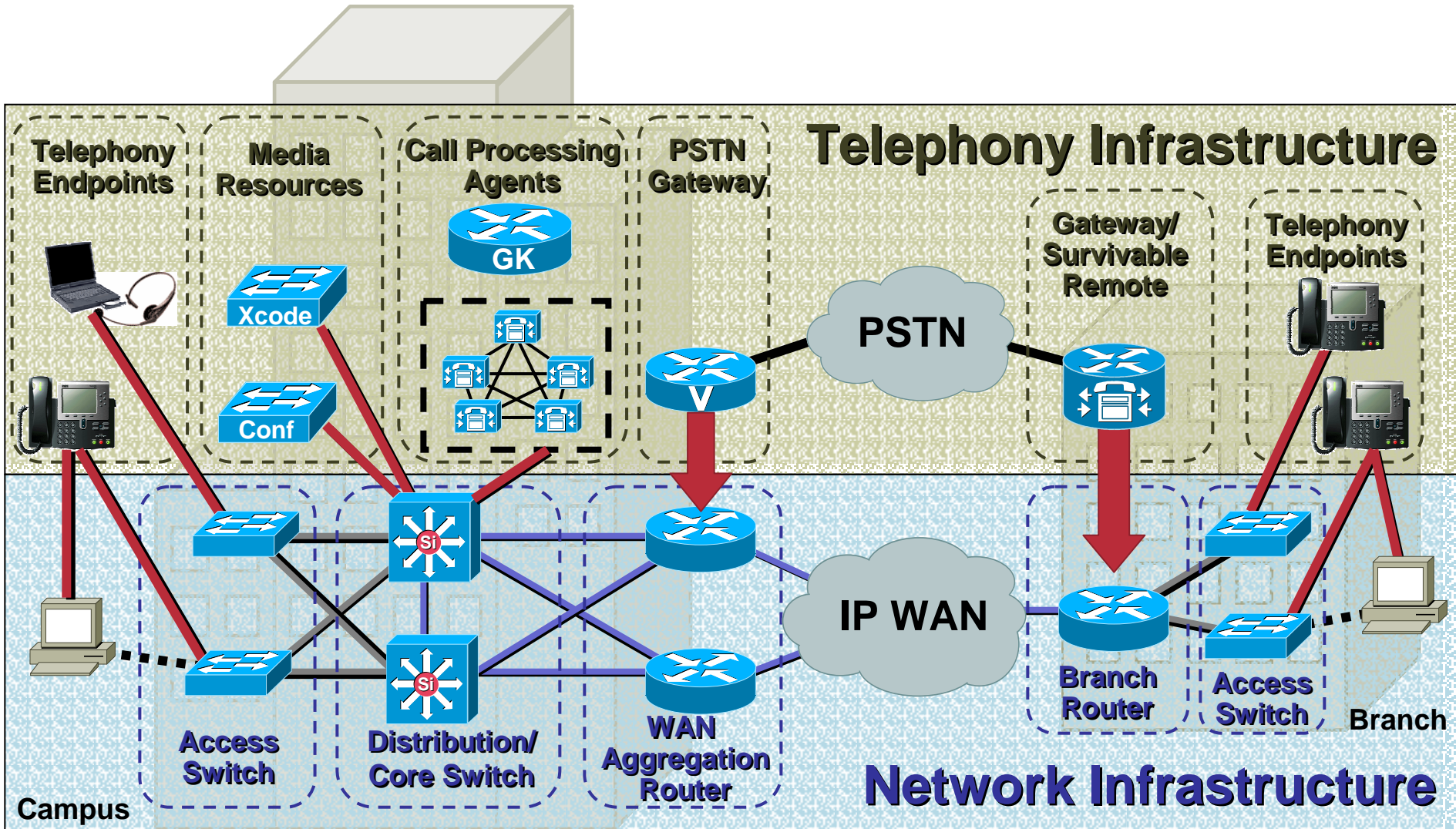
- IP Telephony Manager (ITEM)
- Pro-active fault detection
- Real-time status reports on CCM, GWs, Apps

## Performance Analysis



- IPM 2.2
- Real-time data on delay, jitter,...
- Generate alarms based on perf. thresholds

# What We Have Built so Far



- **Introduction**
- **Network Infrastructure**
- **Telephony Infrastructure**
- **Applications**



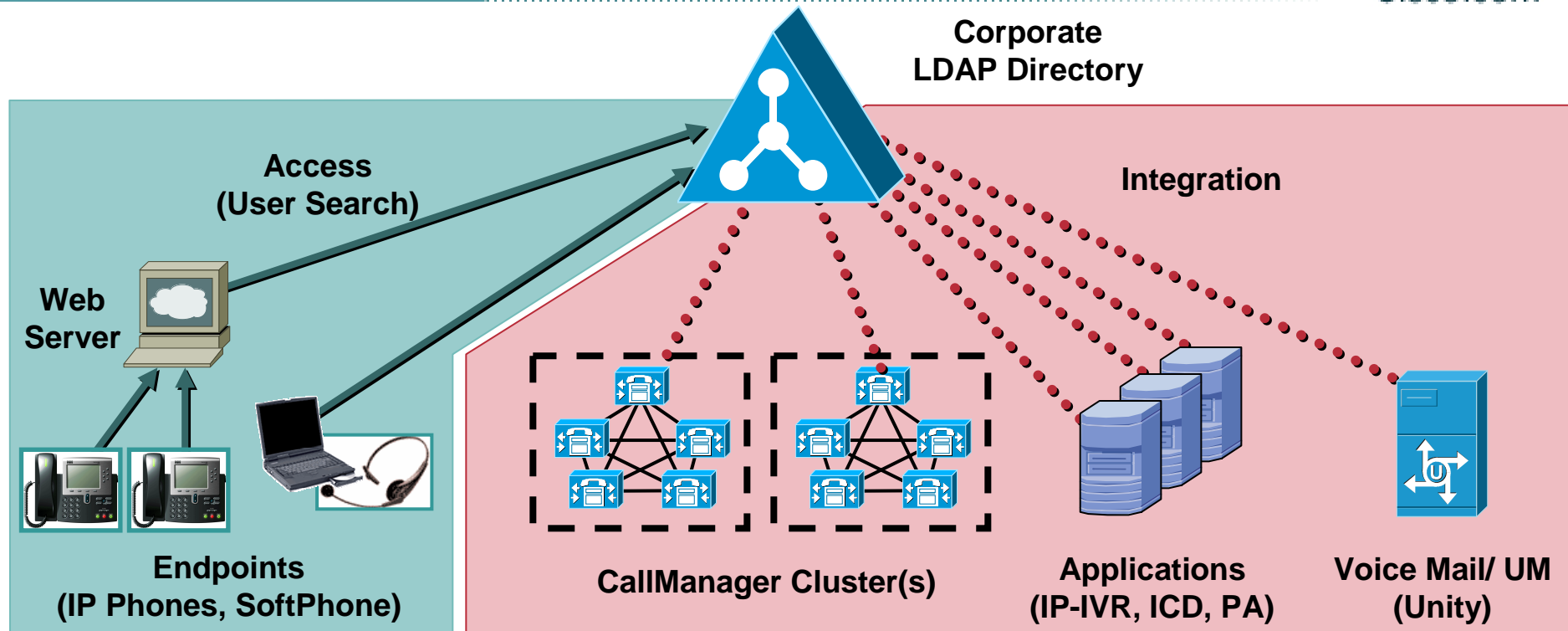
# Application's Layer

- **LDAP/Directory Integration**
- **TAPI/JTAPI**
- **XML/Phone Services**
- **SCCP Based Applications**

# LDAP Directories

## Directory Access and Integration

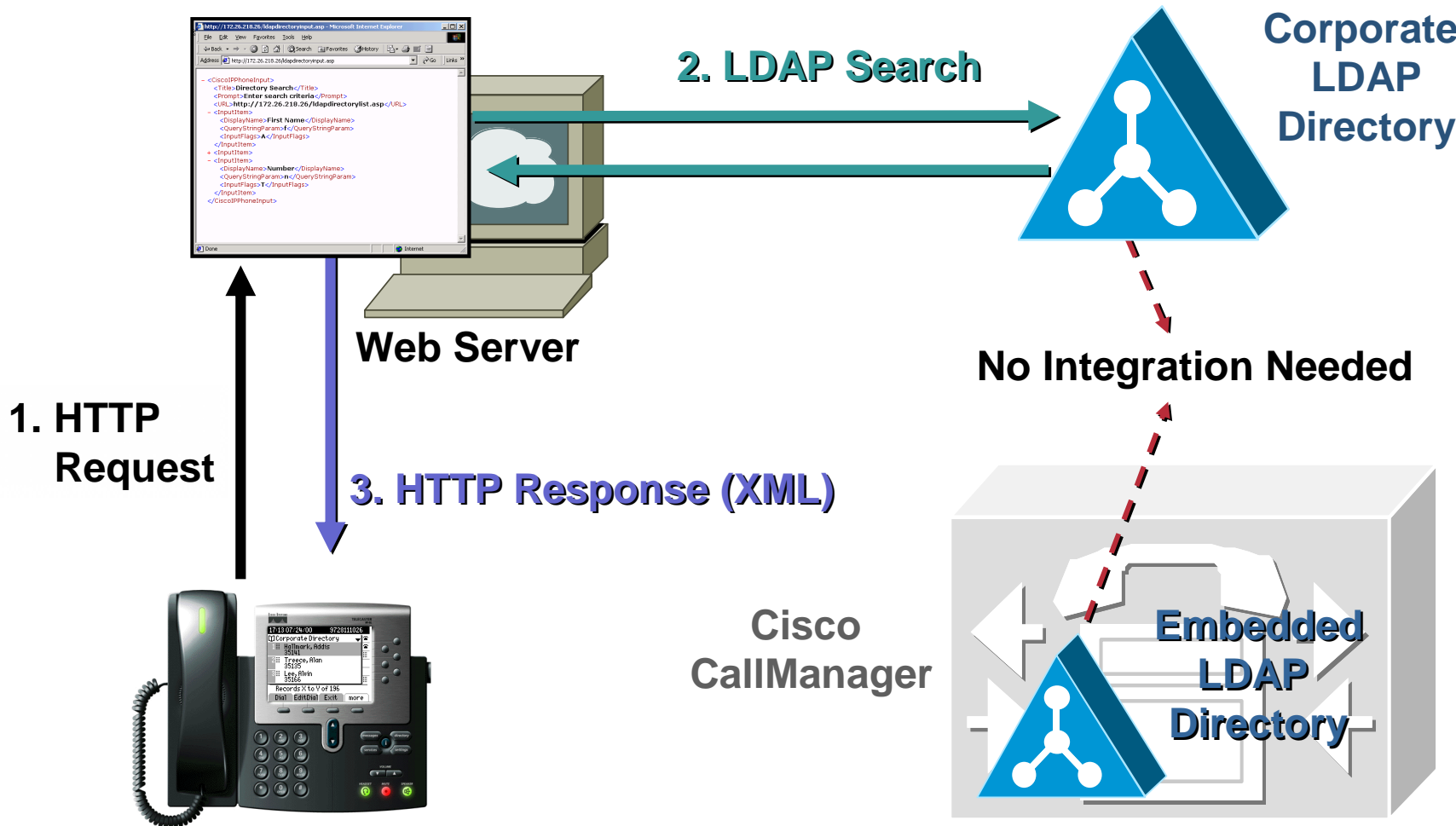
Cisco.com



- **Directory access:** Endpoints enabled to search corporate directory
- **Directory integration:** User profile stored in a single repository—Single point of user authentication

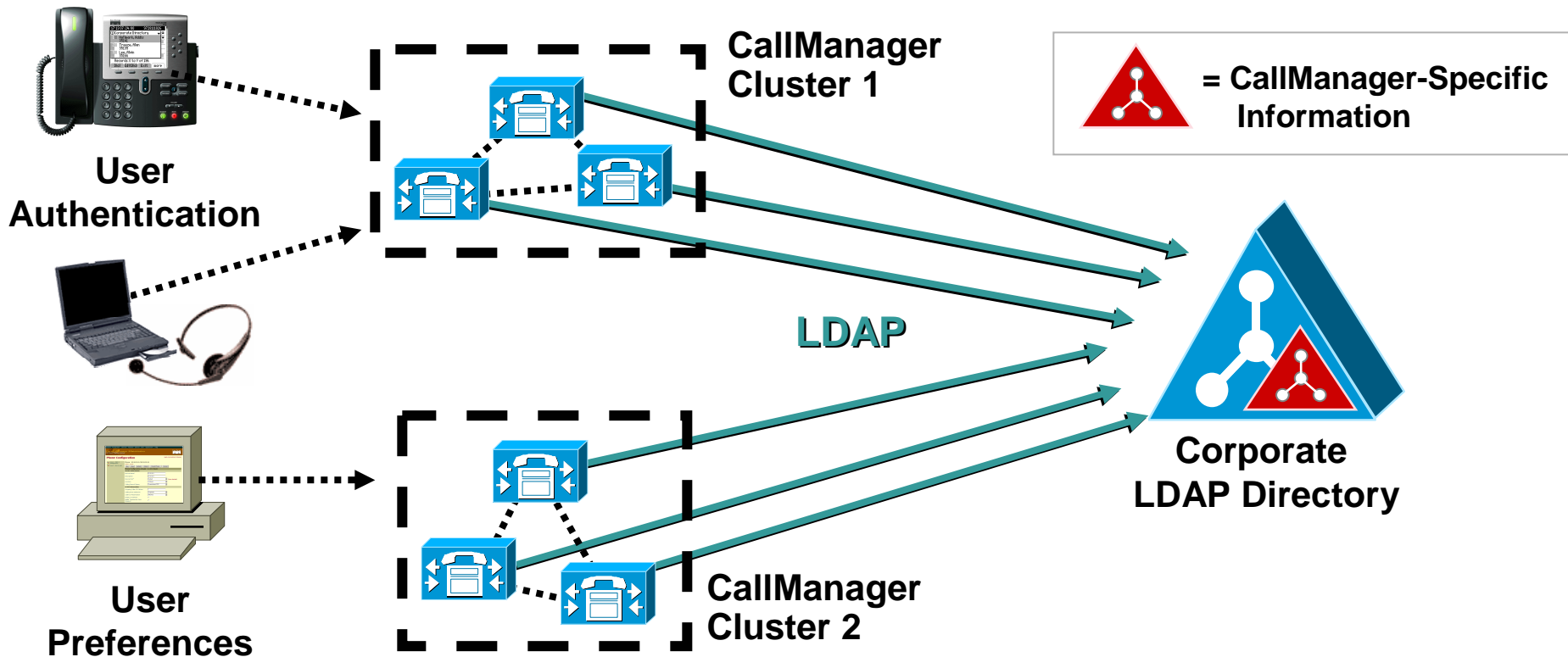
# LDAP Directories

## Directory Access for IP Phones



# LDAP Directories Directory Integration

Cisco.com

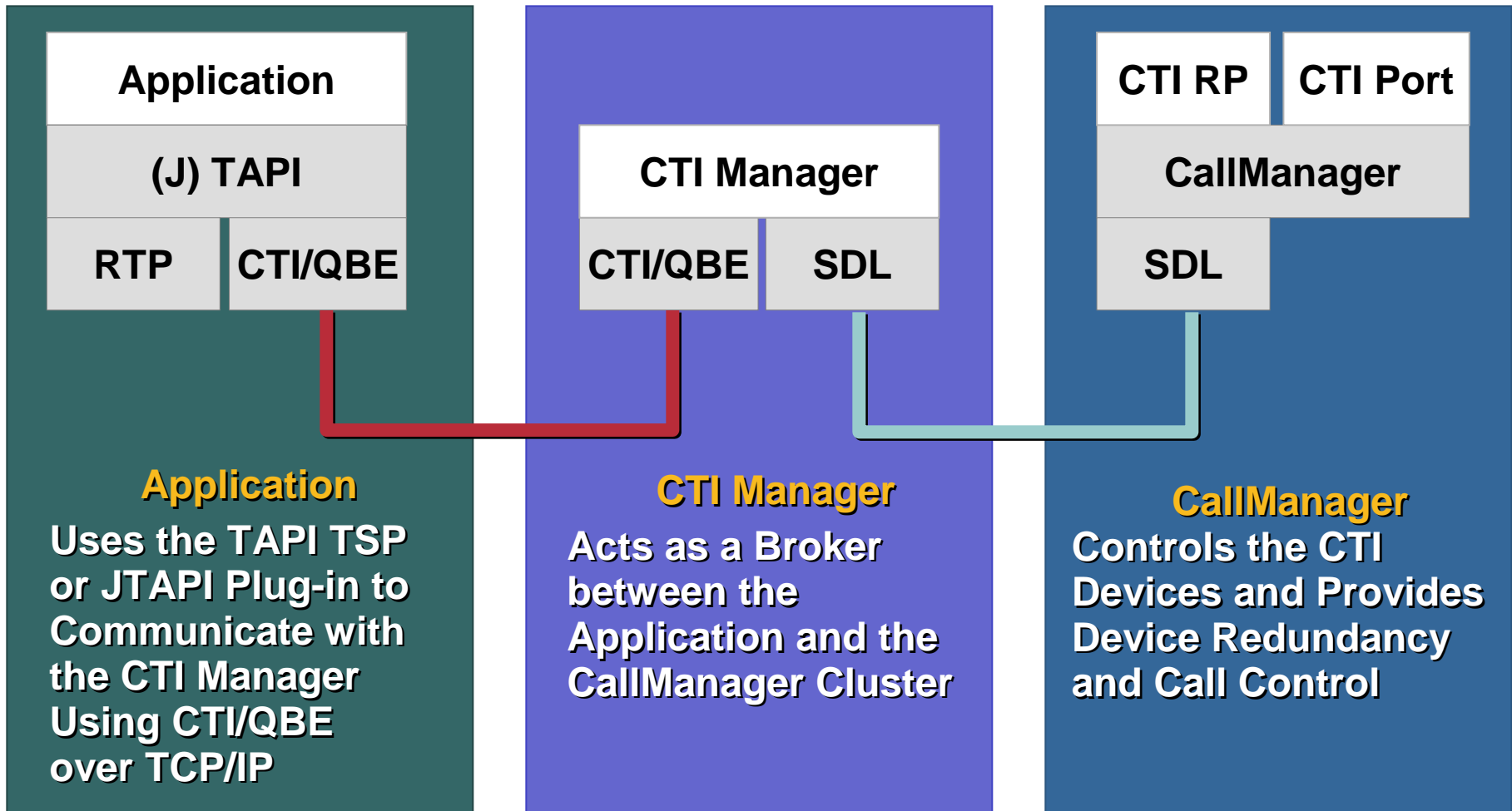


- Use the corporate LDAP directory instead of the embedded directory to store application-specific user information
- Supported directories: Microsoft active directory, netscape directory server

# (J)TAPI and CTI Concepts

## Functional Blocks

Cisco.com

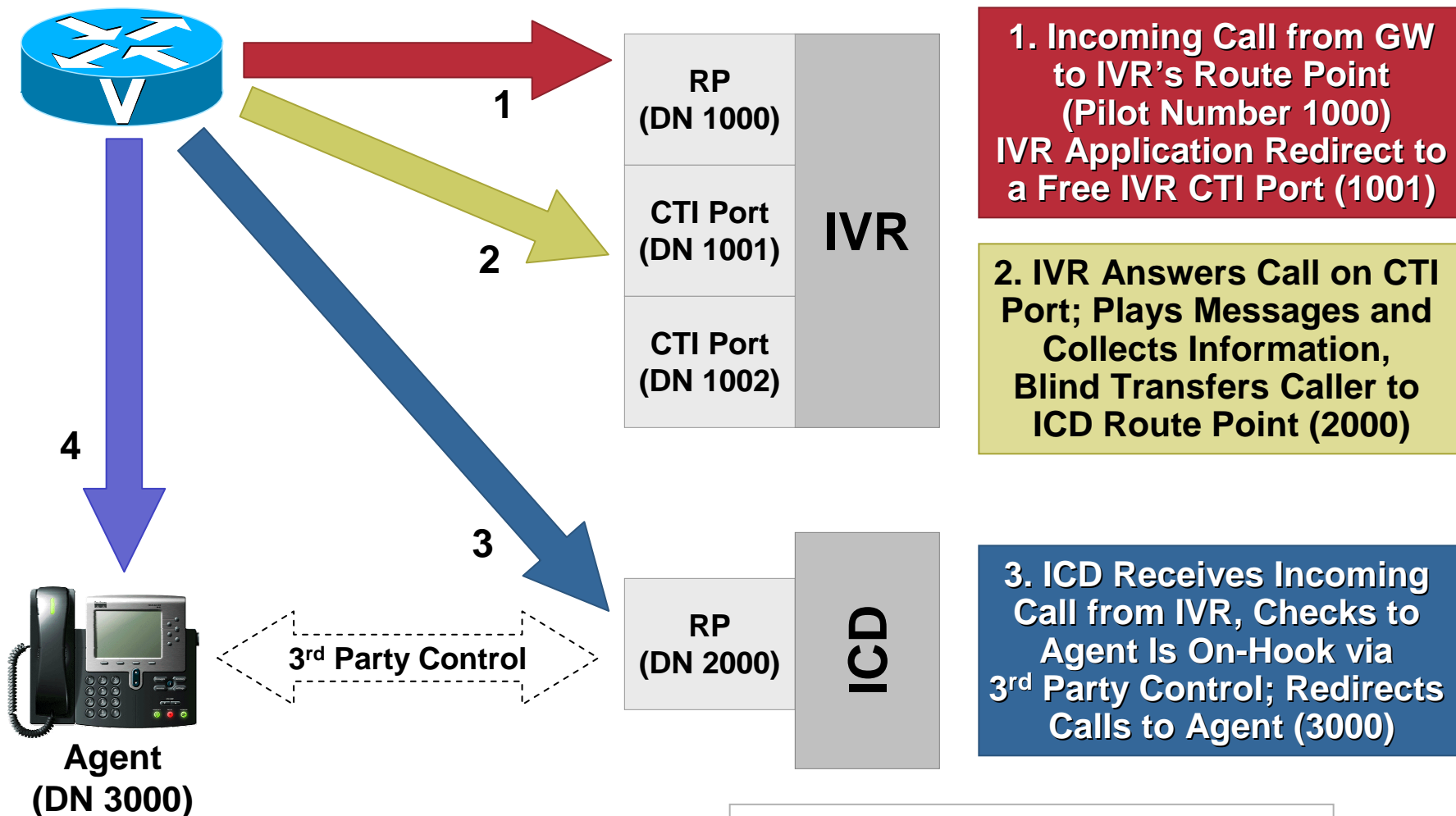


TAPI = Telephony Application Programming Interface  
TSP = Telephony Service Provider  
CTI = Computer Telephony Integration

QBE = Quick Buffer Encoding  
SDL = Specification and Description Language  
RP = Route Point

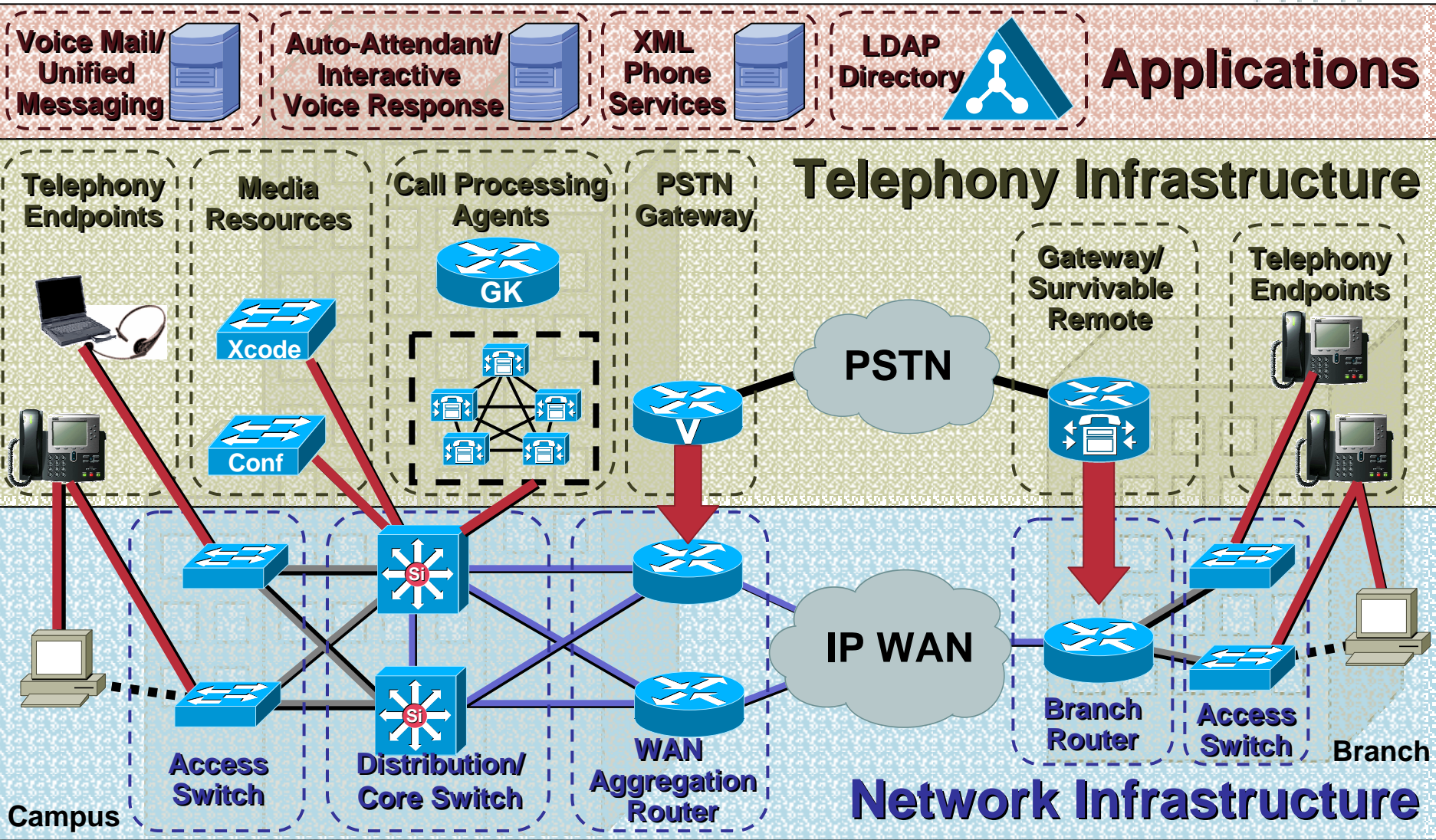
# (J)TAPI and CTI Concepts

## Joining All the Elements



**IVR = Interactive Voice Response**  
**ICD = Intelligent Call Distribution**

# What We Have Built so Far



# Summary

- **What are the key components and requirements of an IP telephony solution**
- **How to build it:**
  - Network infrastructure
  - Telephony infrastructure
  - Applications
- **What are the design guidelines and recommendations**

# Conclusions

Cisco.com

- **IP Telephony is mainstream technology**
- **Key advantages are cost, flexibility and applications**
- **To learn more about IP Telephony design:**

**<http://www.cisco.com/go/srnd/>**



# Recommended Reading

Cisco.com

## Cisco CallManager Fundamentals

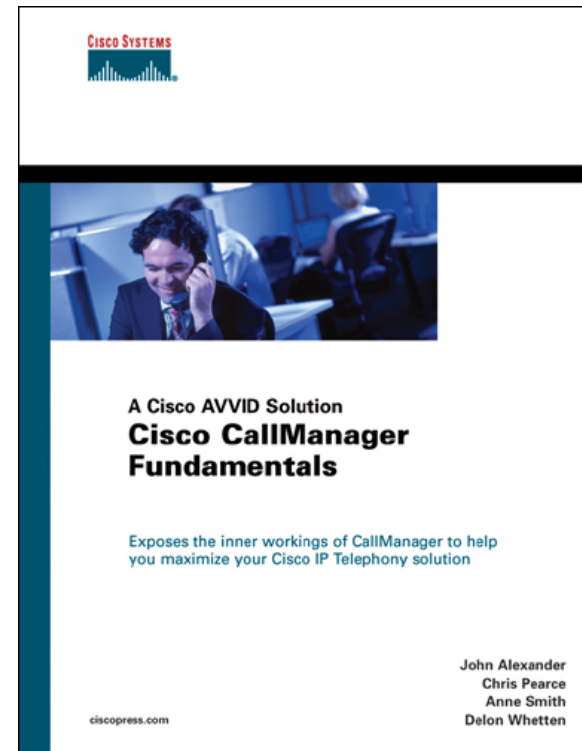
ISBN: 1587050080

## Voice-Enabling the Data Network: H.323, MGCP, SIP, QoS, SLAs, and Security

ISBN: 1587050145

## Voice over IP Fundamentals

ISBN: 1578701686



**Available on-site at the Cisco Company Store**

# Recommended Reading

Cisco.com

## Cisco IP Telephony

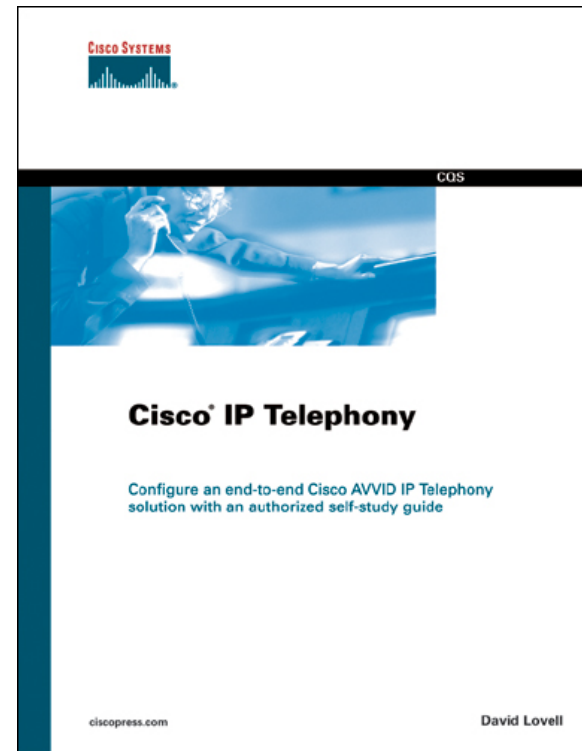
ISBN: 1587050501

## Cisco Voice over Frame Relay, ATM, and IP

ISBN: 1578702275

## IP Telephony Unveiled

ISBN: 1587200759



**Available on-site at the Cisco Company Store**

# CISCO SYSTEMS

