# IPv6 Security

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# Agenda

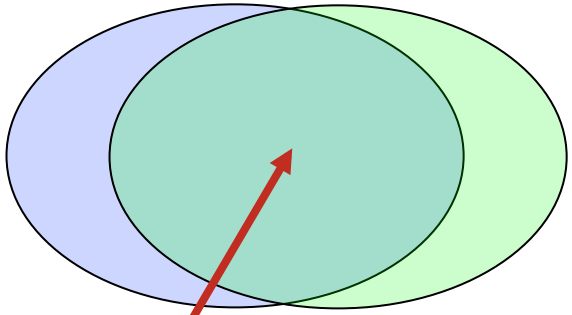
- Shared Issues by IPv4 and IPv6
- Specific Issues for IPv6

  IPsec everywhere, dual-stack, tunnels and 6VPE
- Enforcing a Security Policy in IPv6

  ACL, Firewalls and IPS
- Enterprise Secure Deployment

  Secure IPv6 transport over public network

IPv4 Vul.



IPv6 Vul.

Shared Issues

Security Issues Shared by IPv4 and IPv6

# Reconnaissance in IPv6
## Scanning Methods Are Likely to Change

- ***Default subnets in IPv6 have $2^{64}$ addresses***
  - ***10 Mpps = more than 50 000 years***
- Public servers will still need to be DNS reachable
  - ⇒More information collected by Google...
- Increased deployment/reliance on dynamic DNS
  - ⇒More information will be in DNS
- Administrators may adopt easy-to-remember addresses (::10,::20,::F00D, ::C5C0 or simply IPv4 last octet for dual stack)
- By compromising hosts in a network, an attacker can learn new addresses to scan

# Viruses and Worms in IPv6

- Viruses and email, IM worms: IPv6 brings no change
- Other worms:

  IPv4: reliance on network scanning

  IPv6: not so easy (see reconnaissance) => will use alternative techniques

- Worm developers will adapt to IPv6
- IPv4 best practices around worm detection and mitigation remain valid

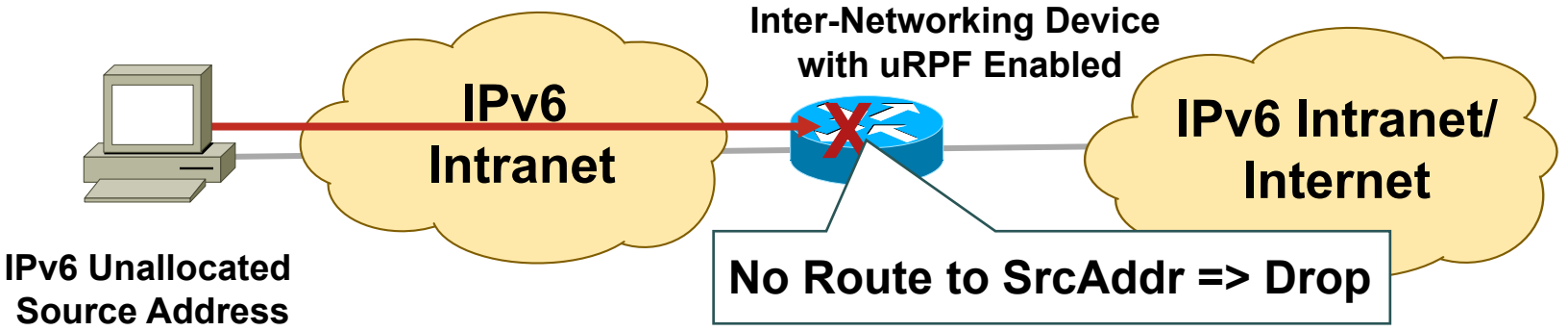
# IPv6 Bogon Filtering Anti-Spoofing

- In IPv4, easier to block bogons than to permit non-bogons
- In IPv6, in the beginning when a small amount of top-level aggregation identifiers (TLAs) has been allocated

  Easier to permit non-bogons

  Now, more complex: http://www.cymru.com/Bogons/ipv6.txt
- Now IPv6 is in a similar situation as IPv4

  => Same technique = uRPF



# ICMPv4 vs. ICMPv6

- Significant changes
- More relied upon

| ICMP Message Type | ICMPv4 | ICMPv6 |
|---|---|---|
| Connectivity Checks | X | X |
| Informational/Error Messaging | X | X |
| Fragmentation Needed Notification | X | X |
| Address Assignment | | X |
| Address Resolution | | X |
| Router Discovery | | X |
| Multicast Group Management | | X |
| Mobile IPv6 Support | | X |

- => ICMP policy on firewalls needs to change

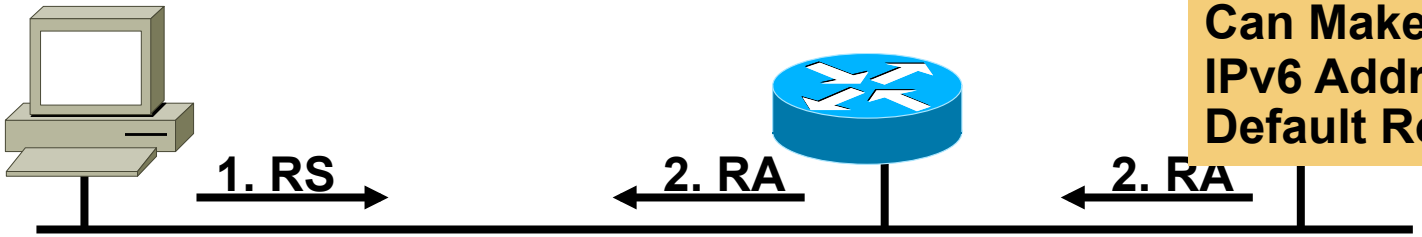
# Neighbor Discovery Issue#1 Stateless Autoconfiguration

Router Solicitations Are Sent by Booting Nodes to Request Router Advertisements for Stateless Address Auto-Configuring

**RA/RS w/o Any Authentication Gives Exactly Same Level of Security as ARP for IPv4 (None)**

**Attack Tool: fake_router6**

**Can Make Any IPv6 Address the Default Router**




1. RS:
   - Src = ::
   - Dst = All-Routers multicast Address
   - ICMP Type = 133
   - Data = Query: please send RA

2. RA:
   - Src = Router Link-local Address
   - Dst = All-nodes multicast address
   - ICMP Type = 134
   - Data= options, prefix, lifetime, autoconfig flag

# Neighbor Discovery Issue#2
# Neighbor Solicitation


Src = A

Dst = Solicited-node multicast of B

ICMP type = 135

Data = link-layer address of A

Query: what is your link address?

Src = B

Dst = A

ICMP type = 136

Data = link-layer address of B

**A and B Can Now Exchange**

**Packets on This Link**

**Security Mechanisms Built into Discovery Protocol = None**

**=> Very similar to ARP**

**Attack Tool:**
**Parasite6**
**Answer to all NS, Claiming to Be All Systems in the LAN...**

# ARP Spoofing is now NDP Spoofing: Mitigation

- **BAD NEWS**: nothing like dynamic ARP inspection for IPv6
  - Will require new hardware on some platforms
  - First phase of First Hop Security available since Summer 2010
- **GOOD NEWS**: Secure Neighbor Discovery
  - SEND = NDP + crypto
  - IOS 12.4(24)T
  - But not in Windows Vista, 2008 and 7
  - Crypto means slower...
- Other **GOOD NEWS**:
  - Private VLAN works with IPv6
  - Port security works with IPv6
  - 801.x works with IPv6
  - For FTTH & other broadband, DHCP-PD means not need to NDP-proxy

# Preventing IPv6 Routing Attacks Protocol Authentication

- BGP, ISIS, EIGRP no change:

  An MD5 authentication of the routing update

- OSPFv3 has changed and pulled MD5 authentication from the protocol and instead is supposed to rely on transport mode IPSec
- RIPng, PIM also rely on IPSec
- IPv6 routing attack best practices

  Use traditional authentication mechanisms on BGP and IS-IS

  Use IPSec to secure protocols such as OSPFv3 and RIPng

# IPv6 Attacks with Strong IPv4 Similarities

- Sniffing

  IPv6 is no more or less likely to fall victim to a sniffing attack than IPv4

- Application layer attacks

  The majority of vulnerabilities on the Internet today are at the application layer, something that IPSec will do nothing to prevent

- Rogue devices

  Rogue devices will be as easy to insert into an IPv6 network as in IPv4

- Man-in-the-Middle Attacks (MITM)

  Without strong mutual authentication, any attacks utilizing MITM will have the same likelihood in IPv6 as in IPv4

- Flooding

  Flooding attacks are identical between IPv4 and IPv6

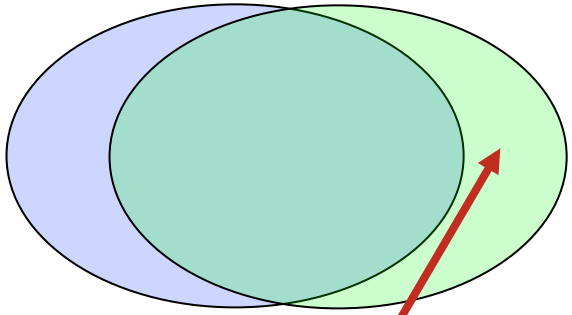
# By the Way: It Is Real ☹ IPv6 Hacking Tools

## Let the Games Begin

- Sniffers/packet capture
  - Snort
  - TCPdump
  - Sun Solaris snoop
  - COLD
  - Wireshark
  - Analyzer
  - Windump
  - WinPcap


- Scanners
  - IPv6 security scanner
  - Halfscan6
  - Nmap
  - Strobe
  - Netcat
- DoS Tools
  - 6tunneldos
  - 4to6ddos
  - Imps6-tools
- Packet forgers
  - Scapy6
  - SendIP
  - Packit
  - Spak6
- Complete tool
  - http://www.thc.org/thc-ipv6/

IPv4 Vul.



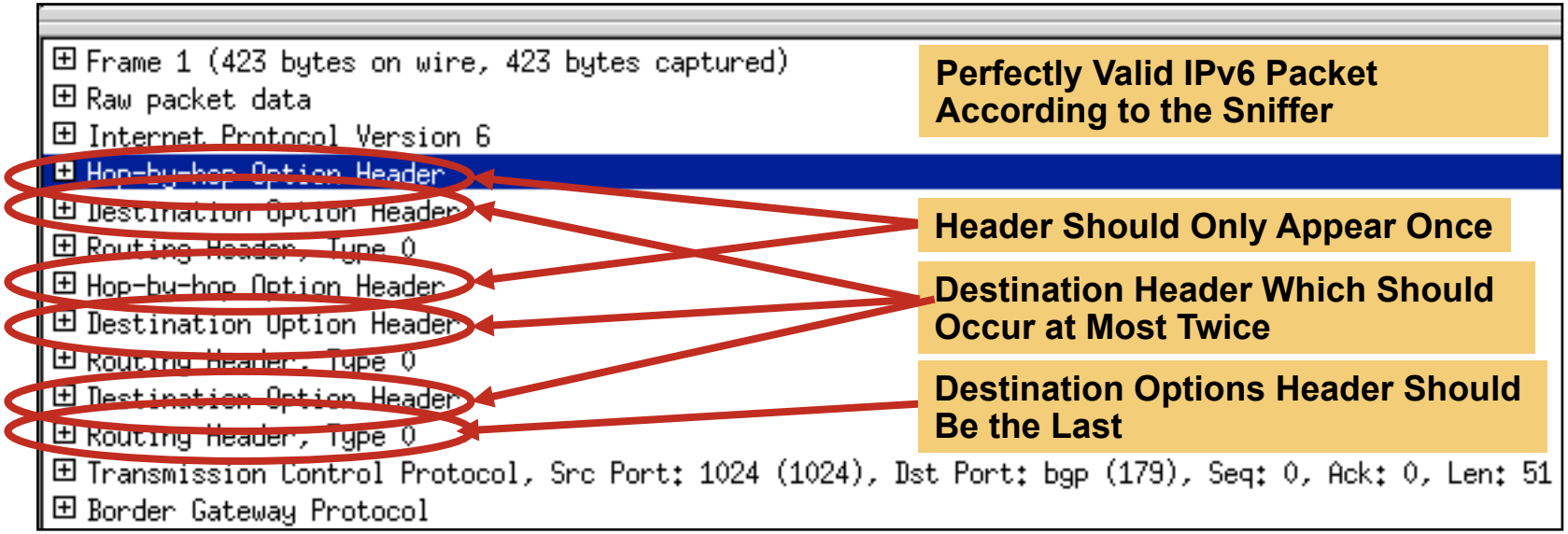
IPv6 Vul.

# Specific IPv6 Issues

Issues Applicable only to IPv6

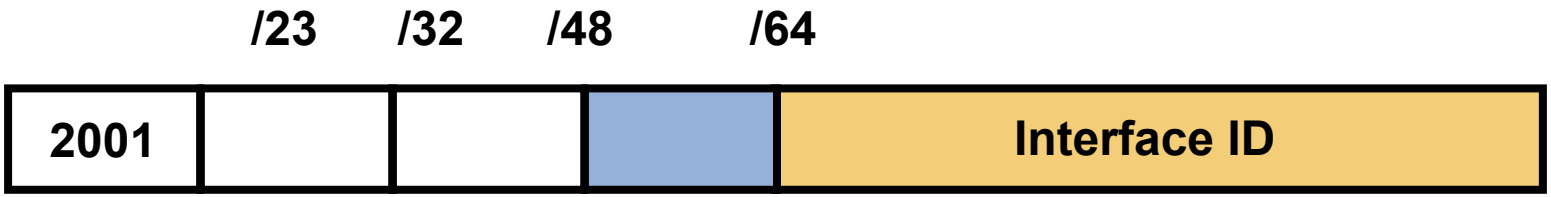
# IPv6 Header Manipulation

- Unlimited size of header chain (spec-wise) can make filtering difficult
- Potential DoS with poor IPv6 stack implementations
  - More boundary conditions to exploit
  - Can I overrun buffers with a lot of extension headers?




See also: http://www.cisco.com/en/US/technologies/tk648/tk872/technologies_white_paper0900aecd8054d37d.html

# IPv6 Privacy Extensions (RFC 3041)

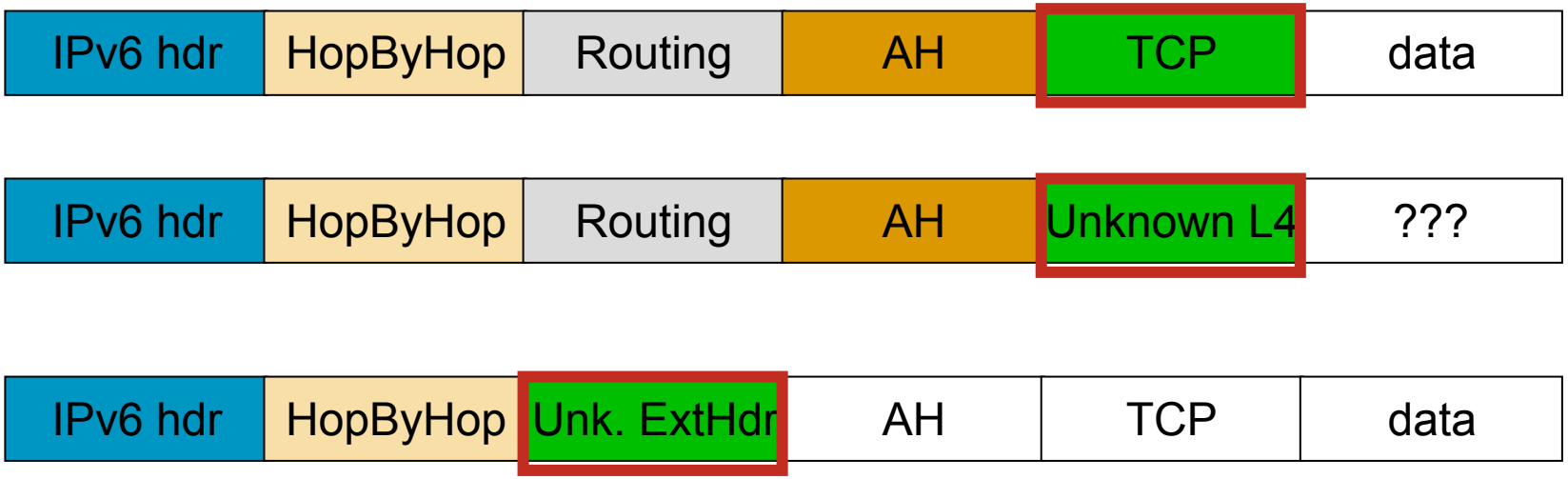



- Temporary addresses for IPv6 host client application, e.g. web browser
  - Inhibit device/user tracking
  - Random 64 bit interface ID, then run Duplicate Address Detection before using it
  - Rate of change based on local policy

**Recommendation: Use Privacy Extensions for External Communication but not for Internal Networks (Troubleshooting and Attack Trace Back)**

# Parsing the Extension Header Chain

- Finding the layer 4 information is not trivial in IPv6
  - Skip all known extension header
  - Until either known layer 4 header found => **SUCCESS**
  - Or unknown extension header/layer 4 header found... => **FAILURE**



# The IPsec Myth: IPsec End-to-End will Save the World

- IPv6 mandates the implementation of IPsec
- IPv6 does not require the use of IPsec
- Some organizations believe that IPsec should be used to secure all flows...

  Interesting **scalability** issue ($n^2$ issue with IPsec)

  Need to **trust endpoints and end-users** because the network cannot secure the traffic: no IPS, no ACL, no firewall

    IOS 12.4(20)T can parse the AH

  Network **telemetry is blinded**: NetFlow of little use

  Network **services hindered**: what about QoS?

**Recommendation:** do not use IPsec end to end within an administrative domain.
**Suggestion:** Reserve IPsec for residential or hostile environment or high profile targets.

# IPv4 to IPv6 Transition Challenges

- 16+ methods, possibly in combination
- Dual stack
  - Consider security for both protocols
  - Cross v4/v6 abuse
  - Resiliency (shared resources)
- Tunnels
  - Bypass firewalls (protocol 41 or UDP)
  - Can cause asymmetric traffic (hence breaking stateful firewalls)

# Dual Stack Host Considerations

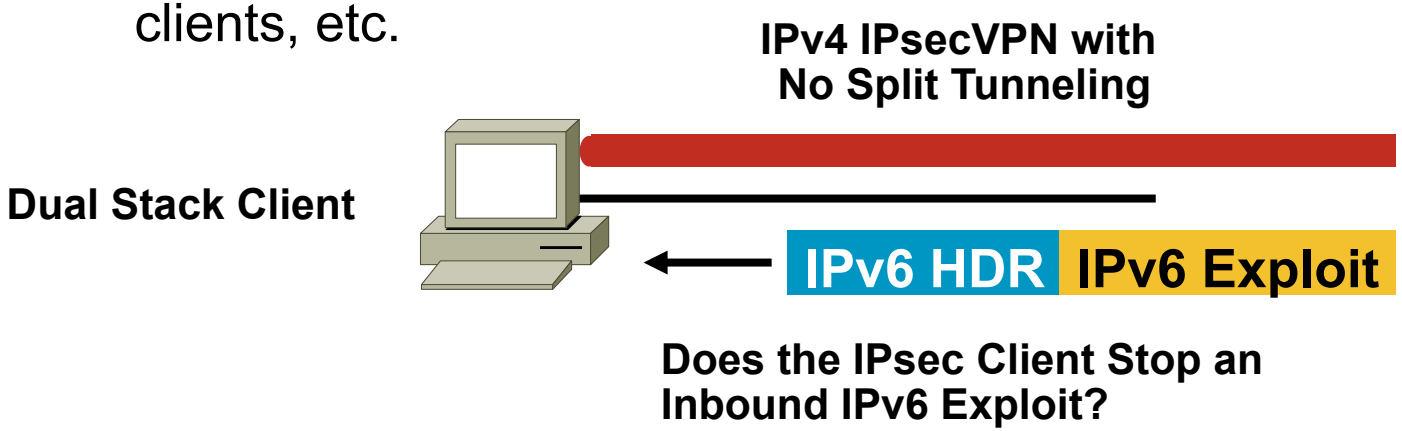
- Host security on a dual-stack device

  Applications can be subject to attack on both IPv6 and IPv4

  **Fate sharing**: as secure as the least secure stack...

- Host security controls should block and inspect traffic from both IP versions

  Host intrusion prevention, personal firewalls, VPN clients, etc.



# Dual Stack with Enabled IPv6 by Default

- Your host:
  - IPv4 is protected by your favorite personal firewall...
  - IPv6 is enabled by default (Vista, Linux, Mac OS/X, ...)
- Your network:
  - Does not run IPv6
- Your assumption:
  - I'm safe
- Reality
  - You are **not** safe
  - Attacker sends Router Advertisements
  - Your host configures silently to IPv6
  - You are now under IPv6 attack
- => Probably time to think about IPv6 in your network

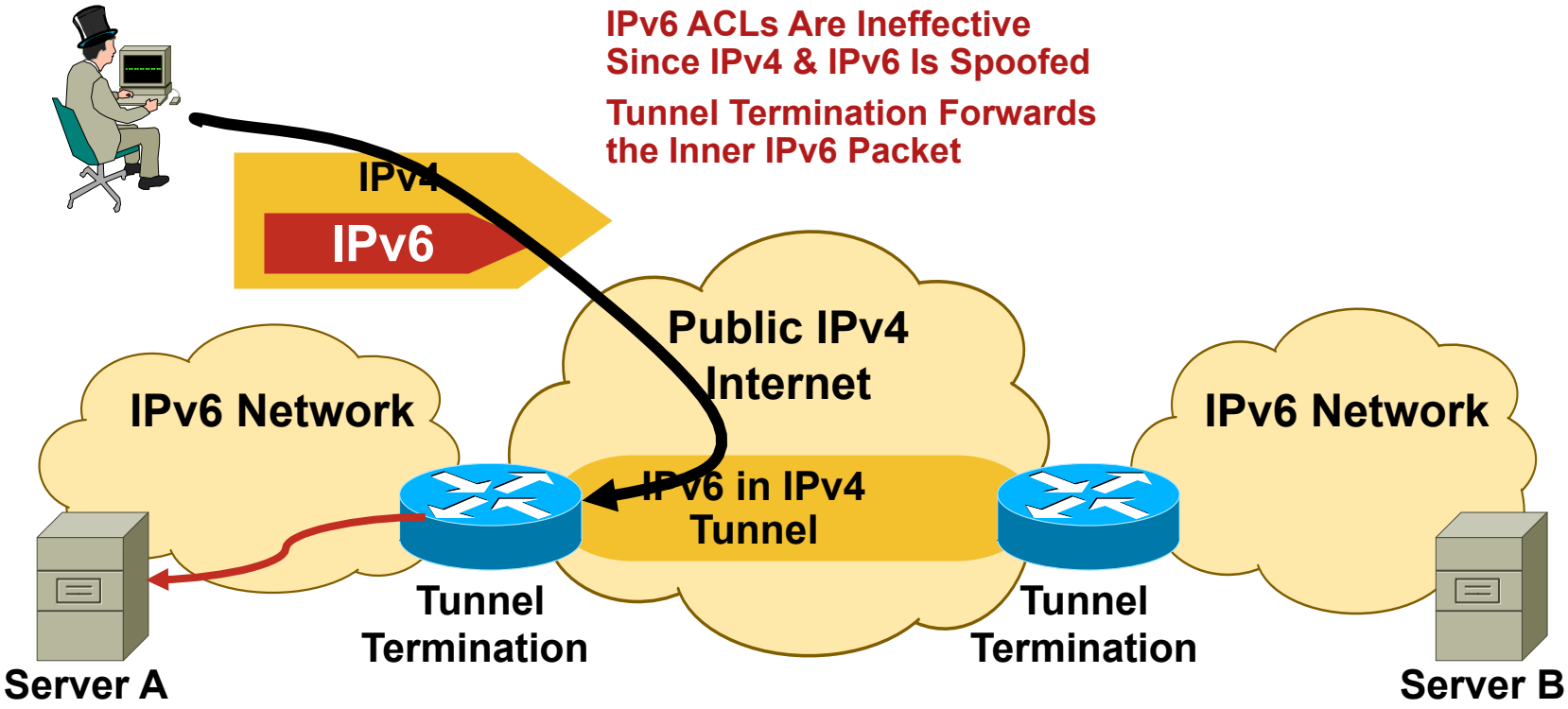
# IPv6 Tunneling Summary

- RFC 1933/2893 configured and automatic tunnels
- RFC 2401 IPSec tunnel
- RFC 2473 IPv6 generic packet tunnel
- RFC 2529 6over4 tunnel
- RFC 3056 6to4 tunnel
- RFC 5214 ISATAP tunnel
- MobileIPv6 (uses RFC2473)
- RFC 4380 Teredo tunnels
- RFC 5569 6RD

- Only allow authorized endpoints to establish tunnels
- Static tunnels are deemed as "more secure," but less scalable
- Automatic tunneling mechanisms are susceptible to packet forgery and DoS attacks
- These tools have the same risk as IPv4, just new avenues of exploitation
- Automatic IPv6 over IPv4 tunnels could be secured by IPv4 IPSec

# L3-L4 Spoofing in IPv6 When Using IPv6 over IPv4 Tunnels

- Most IPv4/IPv6 transition mechanisms have no authentication built in
- => an IPv4 attacker can inject traffic if spoofing on IPv4 and IPv6 addresses



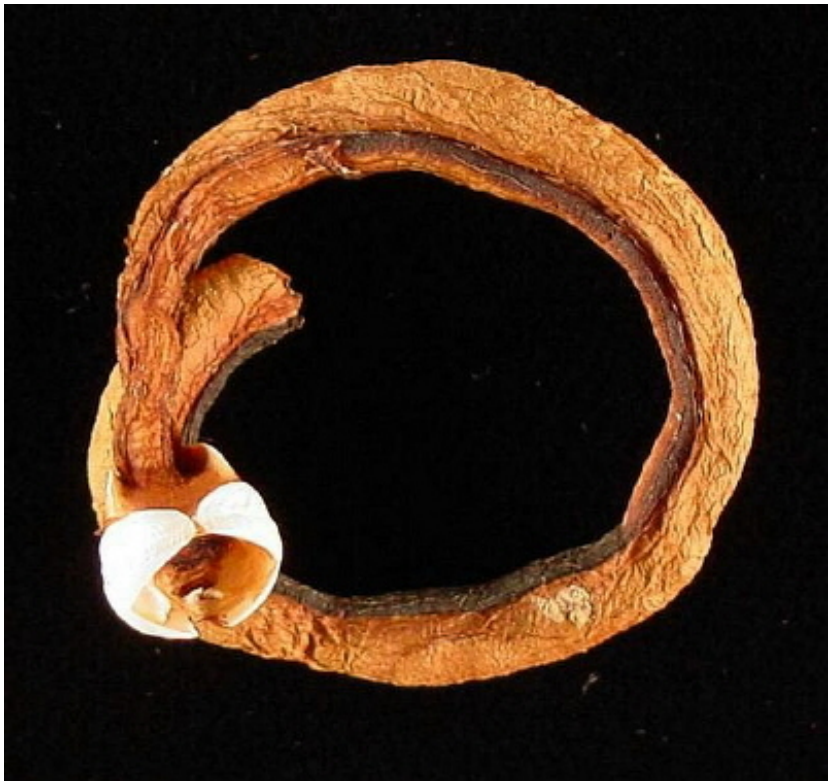
# TEREDO?

- Teredo navalis

  A shipworm drilling holes in boat hulls

- Teredo Microsoftis

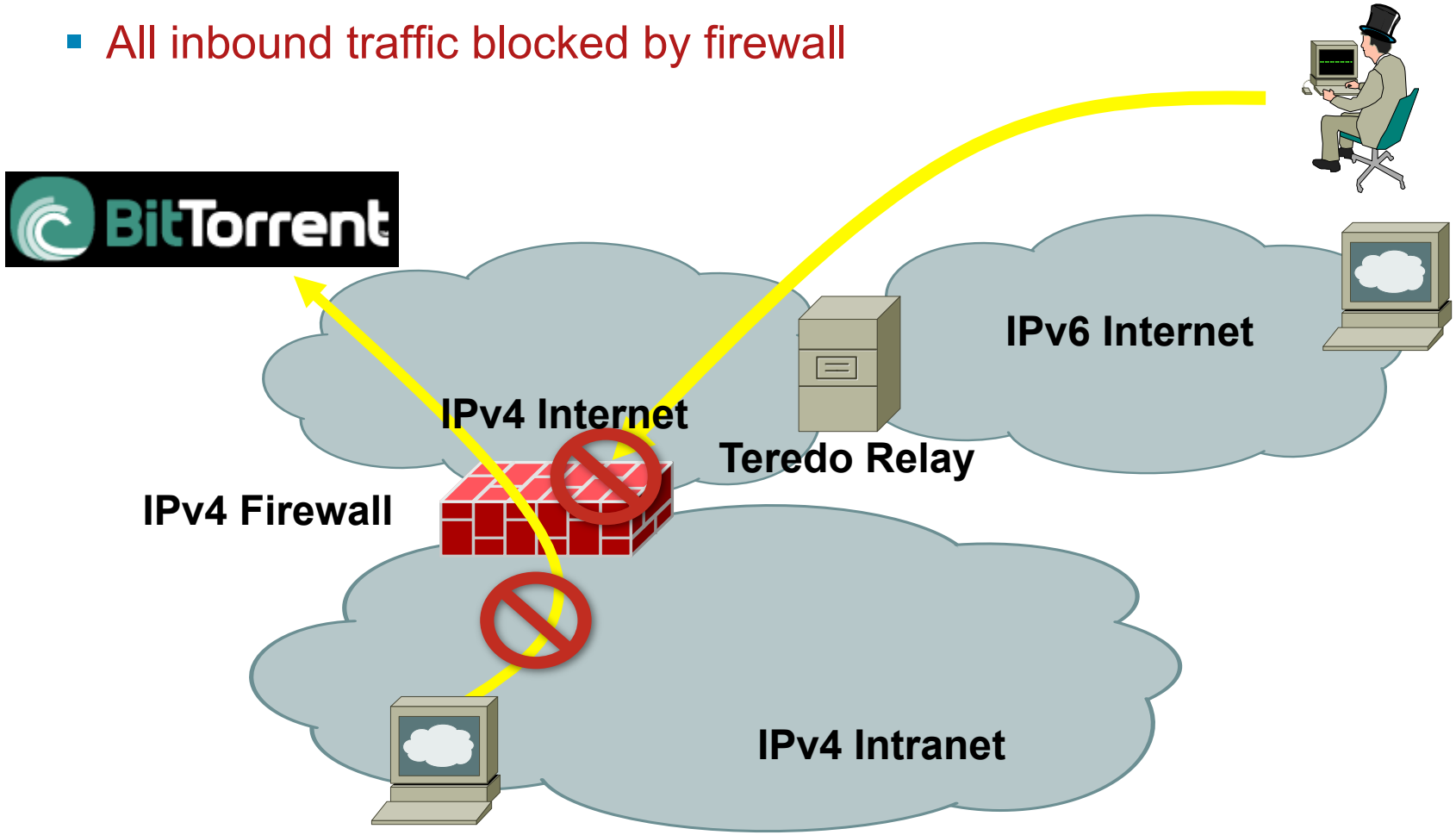
  IPv6 in IPv4 punching holes in NAT devices



Source: United States Geological Survey

# Teredo Tunnels (1/3)
## Without Teredo: Controls Are in Place

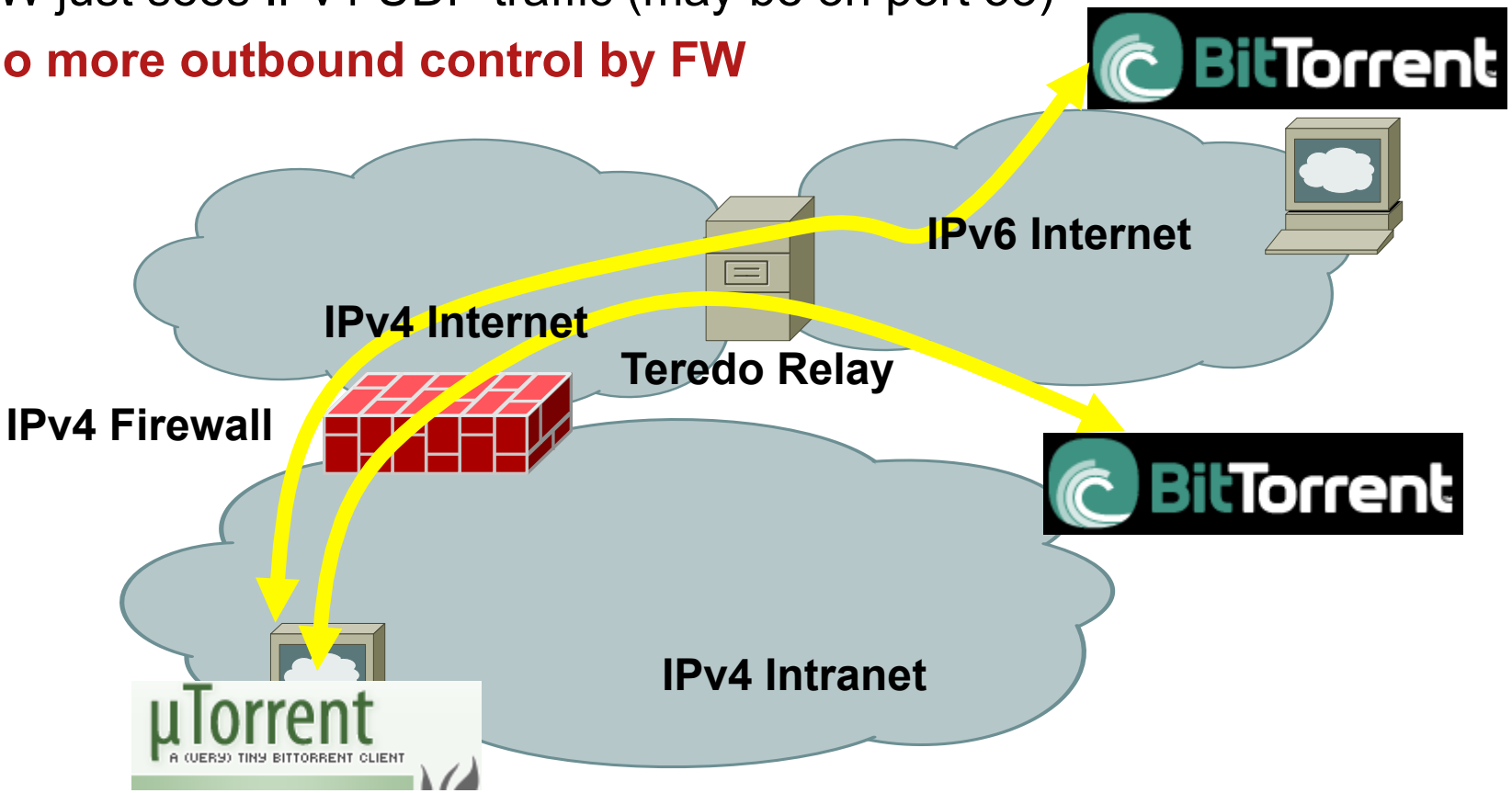
- All outbound traffic inspected: e.g., P2P is blocked
- All inbound traffic blocked by firewall



# Teredo Tunnels (2/3)
## No More Outbound Control

Teredo threats—IPv6 over UDP (port 3544)

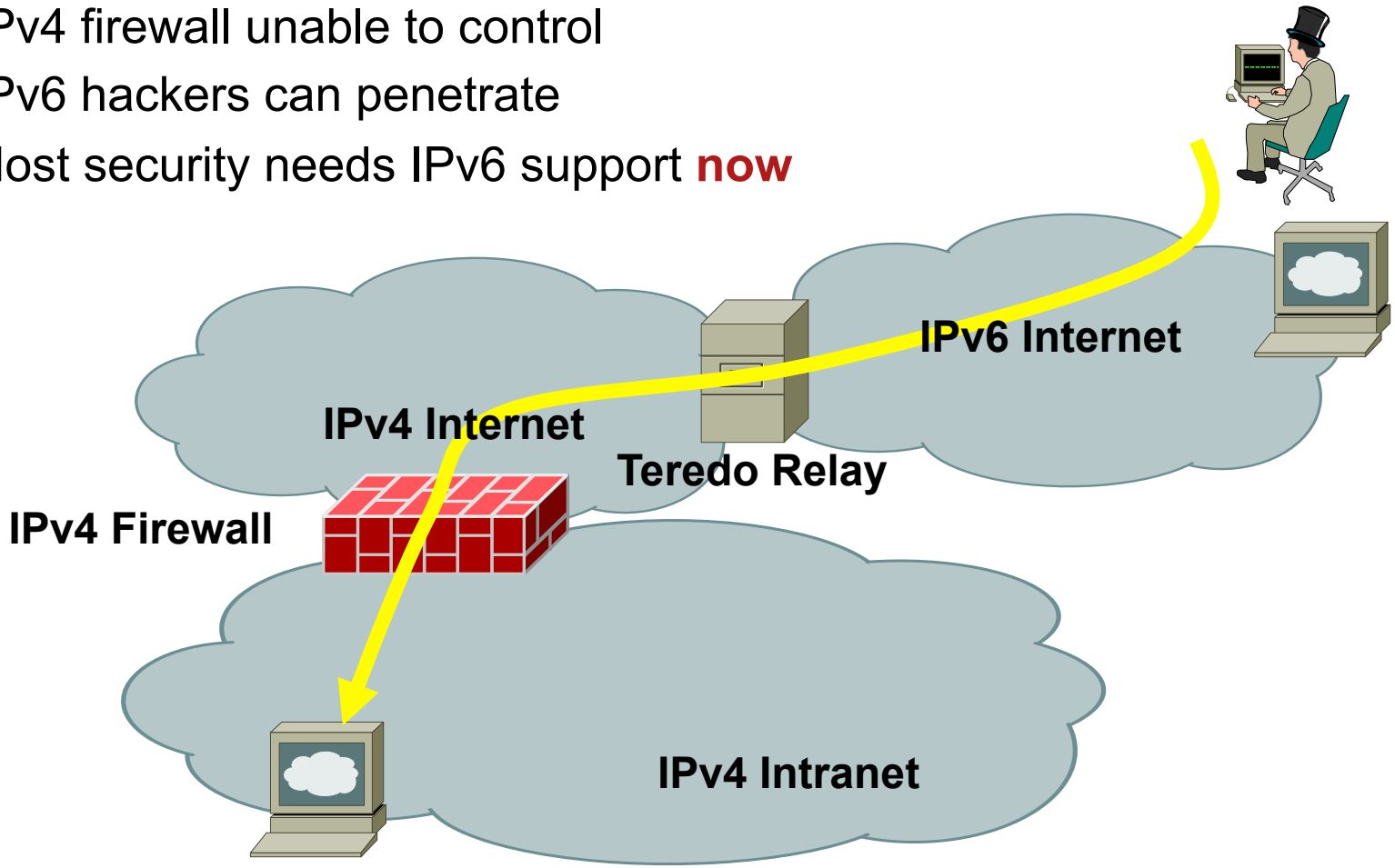
- Internal users wants to get P2P over IPv6
- Configure the Teredo tunnel (already enabled by default!)
- FW just sees IPv4 UDP traffic (may be on port 53)
- **No more outbound control by FW**



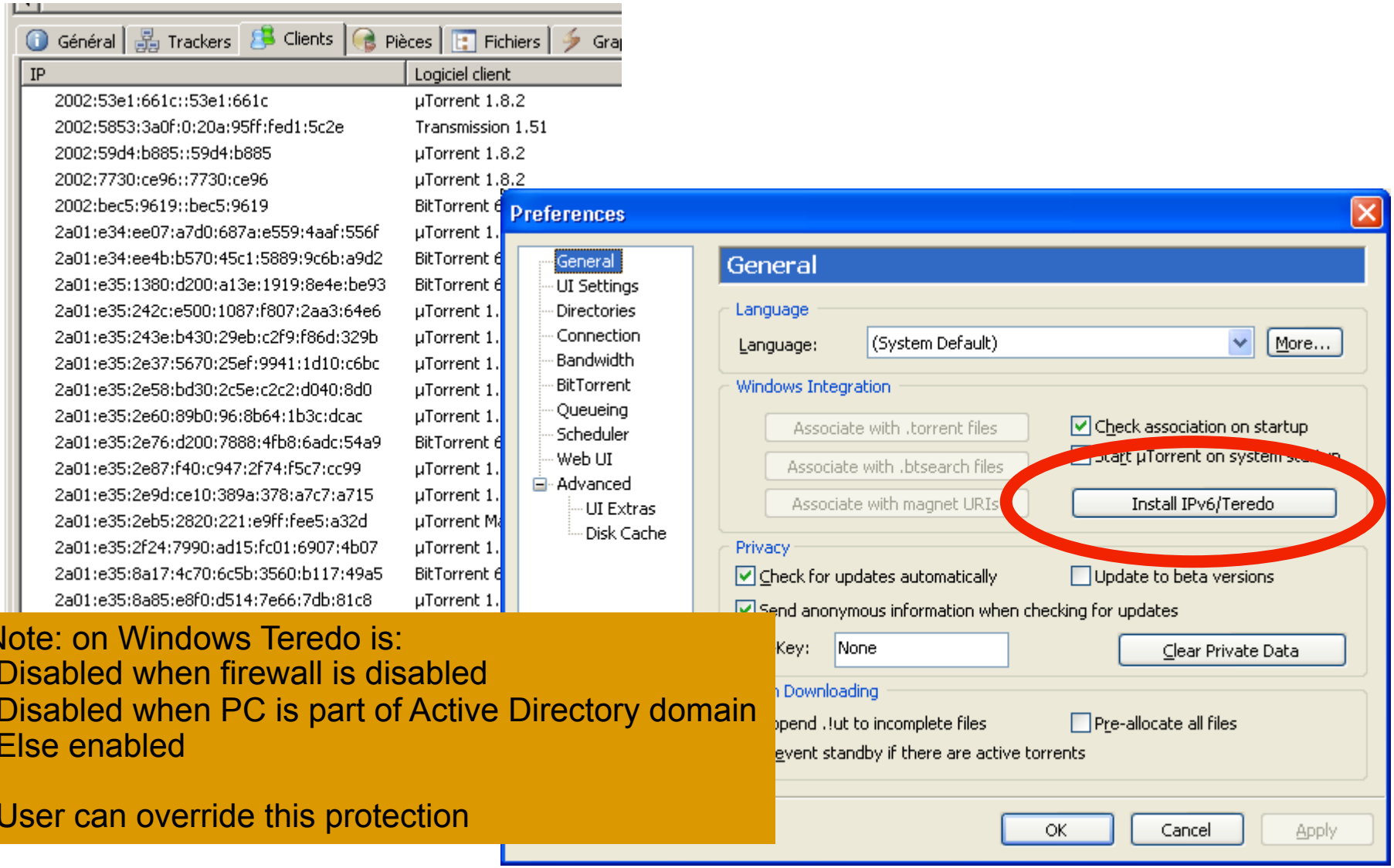
# Teredo Tunnels (3/3)
## No More Outbound Control

Once Teredo Configured

- **Inbound** connections are allowed
- IPv4 firewall unable to control
- IPv6 hackers can penetrate
- Host security needs IPv6 support **now**



# Is it real?
# May be uTorrrent 1.8 (released Aug 08)

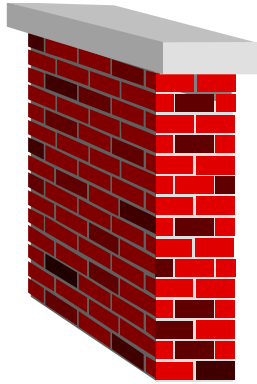



Note: on Windows Teredo is:
-Disabled when firewall is disabled
-Disabled when PC is part of Active Directory domain
-Else enabled

-User can override this protection

# Enforcing a Security Policy

# IOS IPv6 Extended ACL



- Can match on
  - Upper layers: TCP, UDP, SCTP port numbers
  - TCP flags SYN, ACK, FIN, PUSH, URG, RST
  - ICMPv6 code and type
  - Traffic class (only six bits/8) = DSCP
  - Flow label (0-0xFFFFF)
- IPv6 extension header
  - **`routing`** matches any RH, **`routing-type`** matches specific RH
  - **`mobility`** matches any MH, **`mobility-type`** matches specific MH
  - **`dest-option`** matches any, **`dest-option-type`** matches specific destination options
  - **`auth`** matches AH
  - Can skip AH (but not ESP) since IOS 12.4(20)T
- **`fragments`** keyword matches
  - Non-initial fragments (same as IPv4)
  - And the first fragment if the L4 protocol cannot be determined
- **`undetermined-transport`** keyword matches (only for deny)
  - Any packet whose L4 protocol cannot be determined: fragmented or unknown extension header

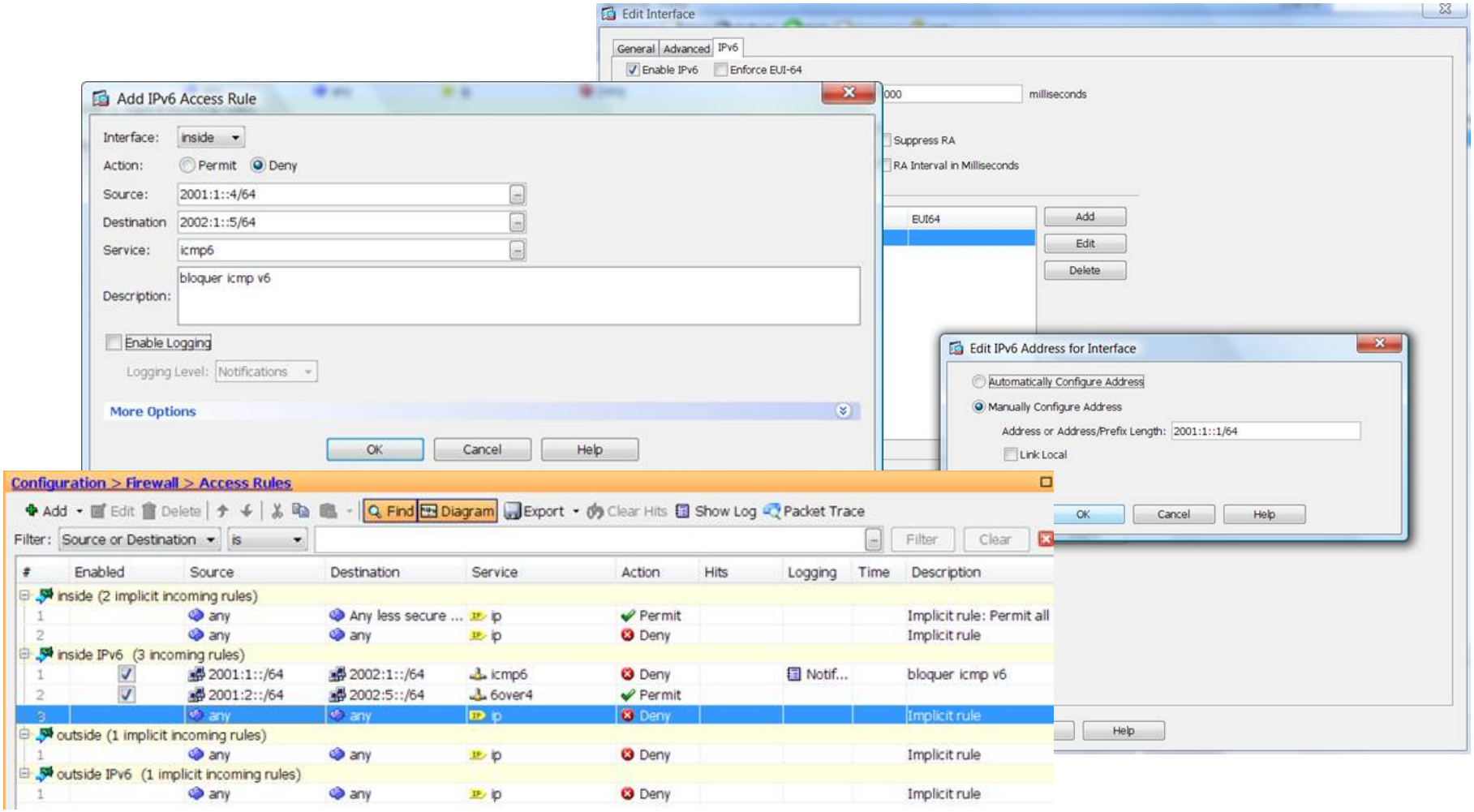
# Example: Rogue RA & DHCP Port ACL

```
ipv6 access-list ACCESS_PORT
    remark Block all traffic DHCP server -> client
    deny udp any eq 547 any eq 546
    remark Block Router Advertisements
    deny icmp any any router-advertisement
    permit any any

Interface gigabitethernet 1/0/1
    switchport
    ipv6 traffic-filter ACCESS_PORT in
```

*Note: PACL replaces RACL for the interface (or is merged with RACL)*
*In August 2010, Nexus-7000, Cat 3750 12.2(46)SE, Cat 4500 12.2(54)SG and Cat 6500 12.2(33)SXI4*

# ASA Firewall IPv6 Support



# IPS 6.2 adds IPv6 Support

- IPS supports IPv6 since IPS 6.2 (November 2008)
- Engines
  - Specific to IPv6
  - Common to IPv4 and IPv6
  - TCP reset works over IPv4
- *IPS Manager Express* can view IPv6 events
- *IPS Device Manager* can configure IPv6
- All management plane is over IPv4 only
  - Not critical for most customers

# Summary of Cisco IPv6 Security Products

- ASA Firewall
  - Since version 7.0 (released 2005)
  - Flexibility: Dual stack, IPv6 only, IPv4 only
  - SSL VPN for IPv6 (ASA 8.0)
  - Stateful-Failover (ASA 8.2.2)
  - No header extension parsing
- FWSM
  - IPv6 in software... 80 Mbps … Not an option (put an IPv6-only ASA in parallel)
- IOS Firewall
  - IOS 12.3(7)T (released 2005)
- Cisco Security Agent (EOS)
  - Since version 6.0.1 for IPv6 network protection
- IPS
  - Since 6.2 (released 2008)
- Email Security Appliance (ESA) under beta testing early 2010
- Web Security Appliance (WSA) not before 2011

# Enterprise Deployment: Secure IPv6 Connectivity

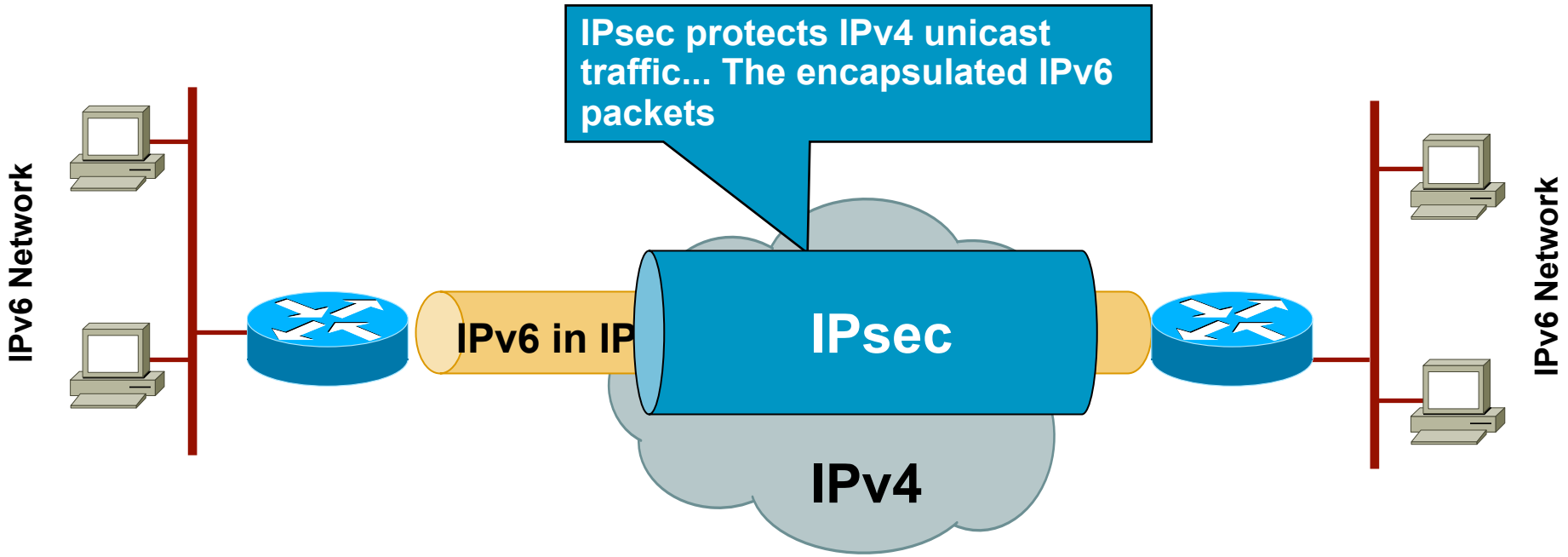
How to Secure IPv6 over the WAN

# Secure IPv6 over IPv4/6 Public Internet

- No traffic sniffing
- No traffic injection
- No service theft

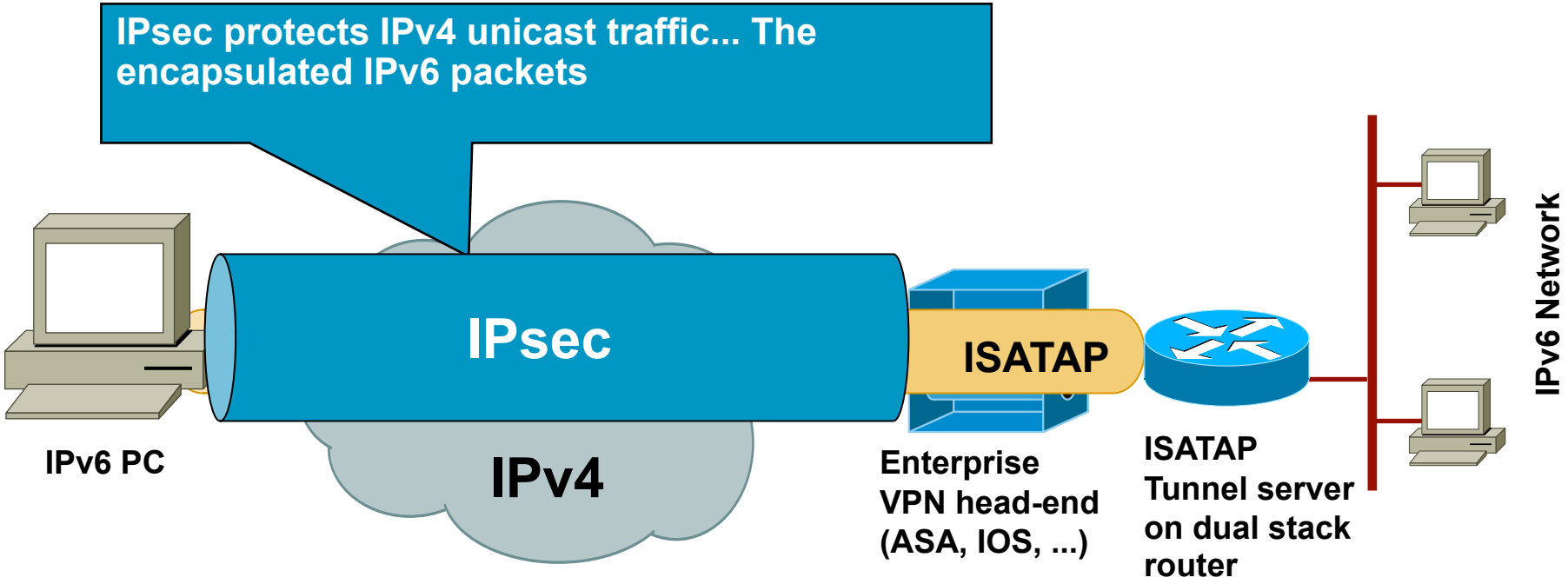
| Public Network | Site 2 Site | Remote Access |
|---|---|---|
| IPv4 | ▪6in4/GRE Tunnels Protected by IPsec<br>▪DMVPN 12.4(20)T | ▪ ISATAP Protected by RA IPsec<br>▪ SSL VPN Client AnyConnect |
| IPv6 | IPsec VTI 12.4(6)T | N/A |

# Secure Site to Site IPv6 Traffic over IPv4 Public Network with GRE IPsec



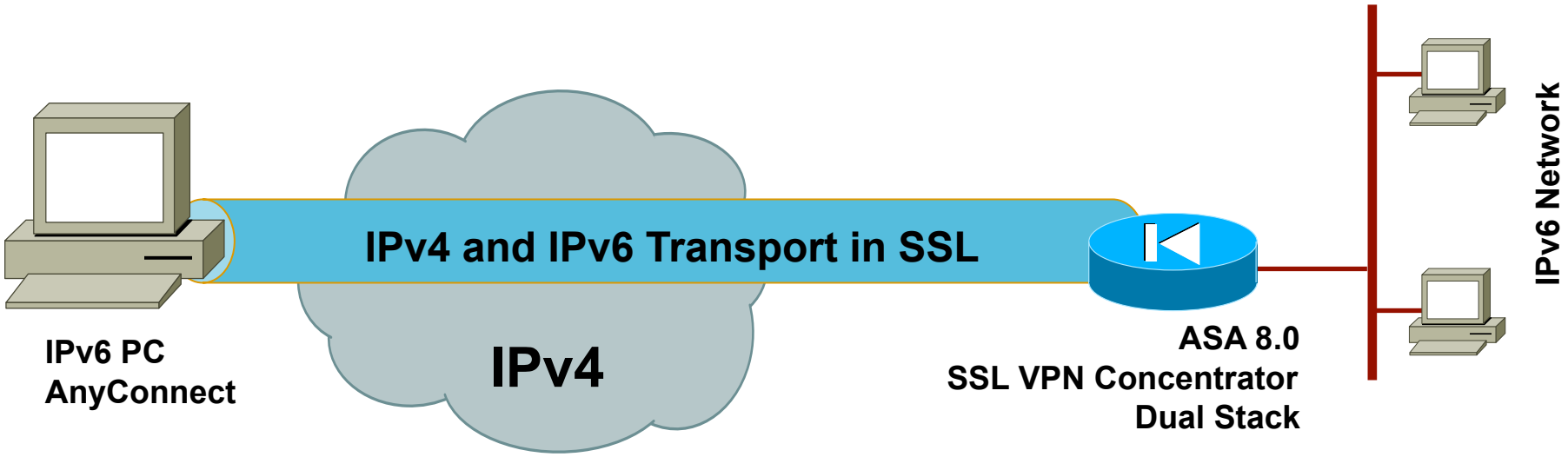

GRE tunnel can be used to transport both IPv4 and IPv6 in the same tunnel

# Secure RA IPv6 Traffic over IPv4 Public Network: ISATAP in IPSec




IPsec with NAT-T can traverse NAT
ISATAP encapsulates IPv6 into IPv4

# Secure RA IPv6 Traffic over IPv4 Public Network: AnyConnect SSL VPN Client



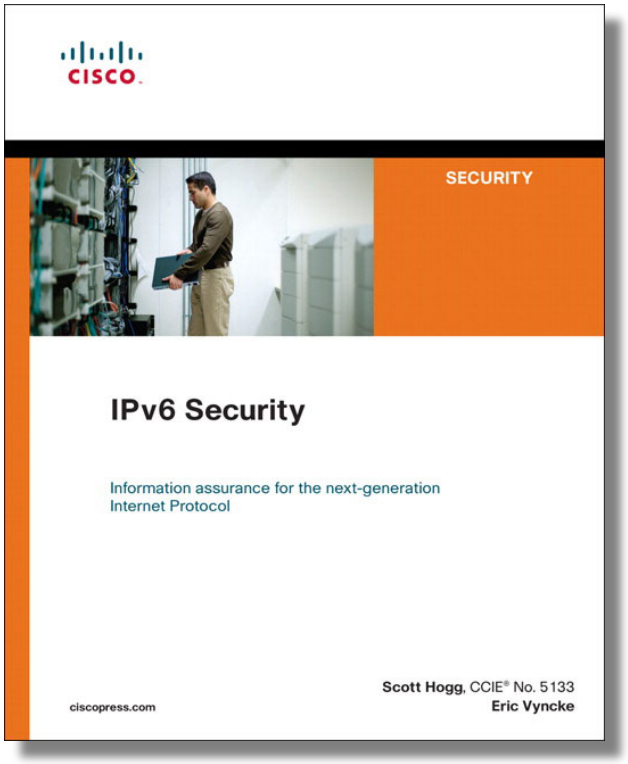
# Wrap-Up

# Key Take Away

- So, nothing really new in IPv6
- Lack of operation experience may hinder security for a while: **training is required**
- Security enforcement is possible

  Control your IPv6 traffic as you do for IPv4
- Leverage IPsec to secure IPv6 when suitable

# Recommended Reading




Source: Cisco Press