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/**
  * Creates a new JSRInliner. <i>Subclasses must not use this
  * constructor</i>. Instead, they must use the
  * {@link #JSRInlinerAdapter(int, MethodVisitor, int, String, String, String, String[])}
  * version.
  * @param mv
 the <code>MethodVisitor</code> to send the resulting inlined
          method code to (use <code>null</code> for none).
  * @param access
          the method's access flags (see {@link Opcodes}). This
          parameter also indicates if the method is synthetic and/or
          deprecated.
  * @param name
          the method's name.
  * @param desc
          the method's descriptor (see {@link Type}).
  * @param signature
          the method's signature. May be <tt>null</tt>.
  * @param exceptions
          the internal names of the method's exception classes (see
           {@link Type#getInternalName() getInternalName}). May be
          <tt>null</tt>.
  * @throws IllegalStateException
           If a subclass calls this constructor.
  */
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  - \* @param end
  - the last instructions corresponding to the continuous ranges
  - that make the scope of this local variable (exclusive). This
  - array must have the same size as the 'start' array.
  - \* @param index
  - the local variable's index in each range. This array must have
  - the same size as the 'start' array.
  - \* @param desc
  - the class descriptor of

the annotation class.

\*/

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/**
  * Constructs a new {@link ClassNode}. <i>Subclasses must not use this
  * constructor</i>. Instead, they must use the {@link #ClassNode(int)}
  * version.
  * @throws IllegalStateException
          If a subclass calls this constructor.
  */
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\*/ /\*\*

- \* Creates a new {@link GeneratorAdapter}. <i>Subclasses must not use this
- \* constructor</i>. Instead, they must use the
- \* {@link #GeneratorAdapter(int, MethodVisitor, int, String, String)}
- \* version.

\*

- \* @param mv
- \* the

method visitor to which this adapter delegates calls.

- \* @param access
- \* the method's access flags (see {@link Opcodes}).
- \* @param name
- \* the method's name.
- \* @param desc
- \* the method's descriptor (see {@link Type Type}).
- \* @throws IllegalStateException
- \* If a subclass calls this constructor.

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- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/signature/package.html
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- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/xml/SAXAnnotationAdapter.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/xml/Processor.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/xml/SAXFieldAdapter.java

\*

/asm-5-0-4-sources-6-jar/org/objectweb/asm/xml/ASMContentHandler.java

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```
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  * {@link #AnalyzerAdapter(int, String, int, String, String, MethodVisitor)}
  * version.
  * @param owner
    the owner's class name.
  * @param access
          the method's access flags (see {@link Opcodes}).
  * @param name
          the method's name.
  * @param desc
          the method's descriptor (see {@link Type Type}).
  * @param mv
          the method visitor to which this adapter delegates calls. May
          be <tt>null</tt>.
  * @throws IllegalStateException
           If a subclass calls this constructor.
  */
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\*/ /\*\*

- \* Constructs a new {@link Textifier}. <i>Subclasses must not use this
- \* constructor</i>. Instead, they must use the {@link #Textifier(int)}
- \* version.

\*

- \* @throws IllegalStateException
- \* If a subclass calls this constructor.

\*/

### Found in path(s):

\* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/Textifier.java No license file was found, but licenses were detected in source scan.

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- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/ASMifiable.java

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- \*/asm-5-0-4-sources-6-jar/org/objectweb/asm/Label.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Type.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/AnnotationWriter.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/SimpleVerifier.java

\*

/asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/Name Mapping. java

\* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/Printer.java

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* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/Method.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/CheckAnnotationAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/RemappingSignatureAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/RemappingFieldAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/ClassWriter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Attribute.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/SourceInterpreter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/MethodInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/MethodVisitor.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/TraceFieldVisitor.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/SourceValue.java
/asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/AdviceAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/Remapper.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/BasicValue.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/FieldWriter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/ByteVector.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/AbstractInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/Interpreter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/JumpInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/TableSwitchGenerator.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/FieldNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/FieldInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/LabelNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/ClassConstantsCollector.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/CheckSignatureAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/BasicVerifier.java
/asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/CodeSizeEvaluator.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/InstructionAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/IntInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/RemappingClassAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/MultiANewArrayInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/ClassReader.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/VarInsnNode.java
*/asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/RemappingMethodAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/Value.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/StaticInitMerger.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/AnnotationConstantsCollector.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/AnnotationVisitor.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/InsnNode.java
/asm-5-0-4-sources-6-jar/org/objectweb/asm/signature/SignatureReader.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/LdcInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/LookupSwitchInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/LineNumberNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/JarOptimizer.java
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\* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/Shrinker.java

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* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/TraceAnnotationVisitor.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/Constant.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/TypeAnnotationNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Handle.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/TryCatchBlockNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/ClassOptimizer.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/ASMifier.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/TraceClassVisitor.java
/asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/TableSwitchInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/Frame.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/InvokeDynamicInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/AnalyzerException.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/Subroutine.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/SerialVersionUIDAdder.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/InnerClassNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/ParameterNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/LocalVariableNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/Analyzer.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/analysis/SmallSet.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/RemappingAnnotationAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/TypeInsnNode.java
/asm-5-0-4-sources-6-jar/org/objectweb/asm/util/TraceSignatureVisitor.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/IincInsnNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/MethodOptimizer.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/CheckFieldAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Frame.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/CheckMethodAdapter.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/SimpleRemapper.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/AnnotationNode.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/FieldVisitor.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Context.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/TraceMethodVisitor.java
*/asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/MethodConstantsCollector.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Handler.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/MethodNode.java
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* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Item.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Edge.java
* /asm-5-0-4-sources-6-jar/org/objectweb/asm/ClassVisitor.java
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\* /asm-5-0-4-sources-6-jar/org/objectweb/asm/commons/LocalVariablesSorter.java

- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/tree/FrameNode.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/optimizer/ConstantPool.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/Opcodes.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/util/CheckClassAdapter.java
- \* /asm-5-0-4-sources-6-jar/org/objectweb/asm/signature/SignatureVisitor.java

# 1.4 commons-codec 1.14

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# 1.5 commons-lang3 3.7

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# 1.6 guava 30.1.1-android

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*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingSortedSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableList.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingCollection.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractSetMultimap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Multisets.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/NullsLastOrdering.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSet.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/ClassToInstanceMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractMapEntry.java
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/guava-30-1-1-android-sources-jar/com/google/common/collect/TreeMultiset.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/LinkedListMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/Interner.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/UsingToStringOrdering.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/MutableClassToInstanceMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/package-info.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingQueue.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractBiMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractMapBasedMultiset.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/Multimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/LexicographicalOrdering.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingConcurrentMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingObject.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/BiMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/Iterables.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractSortedSetMultimap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/MapDifference.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractListMultimap.java
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/guava-30-1-1-android-sources-jar/com/google/common/collect/ReverseNaturalOrdering.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/HashMultiset.java
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```
* This method was rewritten in Java from an intermediate step of the Murmur hash function in
 * http://code.google.com/p/smhasher/source/browse/trunk/MurmurHash3.cpp, which contained the
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* /guava-30-1-1-android-sources-jar/com/google/common/primitives/ImmutableDoubleArray.java
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 $/guava-30-1-1-android-sources-jar/com/google/common/primitives/ImmutableIntArray.java\\*/guava-30-1-1-android-sources-jar/com/google/common/primitives/ImmutableLongArray.java$ 

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* the License.
/**
* Outer class that exists solely to let us write {@code Partially.GwtIncompatible} instead of plain
* {@code GwtIncompatible}. This is more accurate for {@link Futures#catching}, which is available
* under GWT but with a slightly different signature.
* We can't use { @code PartiallyGwtIncompatible} because then the GWT compiler
wouldn't recognize
* it as a {@code GwtIncompatible} annotation. And for {@code Futures.catching}, we need the GWT
* compiler to autostrip the normal server method in order to expose the special, inherited GWT
* version.
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*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractBaseGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/BaseGraph.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/ObjectCountHashMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ClosingFuture.java
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/**
* Holder for extra methods of {@code Objects} only in web. Intended to be empty for regular
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*/
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* /guava-30-1-1-android-sources-jar/com/google/common/base/CommonPattern.java
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* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/OverflowAvoidingLockSupport.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/Java8Compatibility.java
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jar/com/google/common/collect/LinkedHashMultimapGwtSerializationDependencies.java

\*/guava-30-1-1- and roid-sources-jar/com/google/common/graph/Undirected Network Connections. java

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- /guava-30-1-1-android-sources-jar/com/google/common/graph/DirectedMultiNetworkConnections.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/MapIteratorCache.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/graph/ForwardingNetwork.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/DirectedGraphConnections.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/StandardValueGraph.java
- \* /guava-30-1-1-android-sources-

jar/com/google/common/collect/HashMultimapGwtSerializationDependencies.java

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- \*/guava-30-1-1-and roid-sources-jar/com/google/common/graph/Edges Connecting. java
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- /guava-30-1-1-android-sources-jar/com/google/common/graph/GraphConstants.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/ImmutableValueGraph.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractGraphBuilder.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/graph/NetworkConnections.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/MutableValueGraph.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/graph/StandardMutableValueGraph.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractGraph.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/graph/Standard Network. java
- \* /guava-30-1-1-android-sources-jar/com/google/common/graph/MapRetrievalCache.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractDirectedNetworkConnections.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/graph/Undirected Graph Connections. java

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- \*/guava-30-1-1-and roid-sources-jar/com/google/common/graph/EndpointPairIterator.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/Comparators.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/DirectedNetworkConnections.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/graph/ForwardingGraph.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/graph/StandardMutableNetwork.java

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* /guava-30-1-1-android-sources-
jar/com/google/common/collect/ArrayListMultimapGwtSerializationDependencies.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/MultiEdgesConnecting.java
/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractUndirectedNetworkConnections.java
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* /guava-30-1-1-android-sources-jar/com/google/common/io/ReaderInputStream.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AggregateFutureState.java
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* /guava-30-1-1-android-sources-jar/com/google/common/graph/SuccessorsFunction.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/Graph.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/PredecessorsFunction.java
/guava-30-1-1-android-sources-jar/com/google/common/graph/ImmutableGraph.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/Graphs.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/MutableGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/Network.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/MutableNetwork.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/ImmutableNetwork.java
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/**
 * Not supported. <br/> You are attempting to create a map that may contain a non-{@code Comparable}
 * key.</b> Proper calls will resolve to the version in {@code ImmutableSortedMap}, not this dummy
 * version.
 * @throws UnsupportedOperationException always
 * @deprecated <b>Pass a key of type { @code Comparable}
to use {@link
     ImmutableSortedMap#of(Comparable, Object)}.</b>
 */
Found in path(s):
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedMapFauxverideShim.java
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* /guava-30-1-1-android-sources-jar/com/google/common/base/Strings.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ThreadFactoryBuilder.java
/guava-30-1-1-android-sources-jar/com/google/common/base/Ascii.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ContiguousSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Monitor.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingBlockingQueue.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Equivalence.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedLists.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/UncaughtExceptionHandlers.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/package-info.java
*/guava-30-1-1-android-sources-jar/com/google/common/annotations/Beta.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListeningExecutorService.java
* /guava-30-1-1-android-sources-jar/com/google/common/annotations/package-info.java
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*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/GwtFuturesCatchingSpecialization.java
*/guava-30-1-1-android-sources-jar/com/google/common/annotations/VisibleForTesting.java
* /guava-30-1-1-android-sources-
jar/com/google/common/util/concurrent/GwtFluentFutureCatchingSpecialization.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FuturesGetChecked.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SimpleTimeLimiter.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FakeTimeLimiter.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/AppendableWriter.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Futures.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeToken.java
*/guava-30-1-1-android-sources-jar/com/google/common/escape/CharEscaperBuilder.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FluentFuture.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractTransformFuture.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractCatchingFuture.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AggregateFuture.java
/guava-30-1-1-android-sources-jar/com/google/common/escape/CharEscaper.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/CollectionFuture.java
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- \*/guava-30-1-1- and roid-sources-jar/com/google/common/util/concurrent/Immediate Future.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/PatternFilenameFilter.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/TimeLimiter.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/util/concurrent/Unchecked Timeout Exception. java
- \* /guava-30-1-1-android-sources-jar/com/google/common/base/CaseFormat.java

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*/
* Holder for web specializations of methods of {@code Doubles}. Intended to be empty for regular
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```

```
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 * As of 2010/06/11, this method is identical to the (package private) hash method in OpenJDK 7's
 * java.util.HashMap
class.
```

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*/
 * Returns an array containing all of the elements in the specified collection. This method
 * returns the elements in the order they are returned by the collection's iterator. The returned
 * array is "safe" in that no references to it are maintained by the collection. The caller is
 * thus free to modify the returned
array.
 * This method assumes that the collection size doesn't change while the method is running.
```

\* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Striped.java

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```
* TODO(kevinb): support concurrently modified collections?
 * @param c the collection for which to return an array of elements
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```

\*/guava-30-1-1-android-sources-jar/com/google/common/reflect/MutableTypeToInstanceMap.java

```
* /guava-30-1-1-android-sources-jar/com/google/common/io/CharSource.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/CartesianList.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableRangeMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/escape/package-info.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/LongAddable.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/BaseEncoding.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/ByteSource.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/PairedStatsAccumulator.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/AbstractInvocationHandler.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/ClassPath.java
* /guava-30-1-1-android-sources-jar/com/google/common/math/StatsAccumulator.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/Closer.java
* /guava-30-1-1-android-sources-jar/com/google/common/xml/package-info.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SmoothRateLimiter.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListenableScheduledFuture.java
/guava-30-1-1-android-sources-jar/com/google/common/math/PairedStats.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/Invokable.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeCapture.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/Stats.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/RateLimiter.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/Parameter.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeToInstanceMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/Element.java
*/guava-30-1-1-android-sources-jar/com/google/common/cache/LongAddables.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/FileWriteMode.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/LongAddables.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/ByteSink.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ServiceManager.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/StandardSystemProperty.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/CharSink.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/AbstractByteHasher.java
* /guava-30-1-1-android-sources-jar/com/google/common/math/LinearTransformation.java
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* /guava-30-1-1-android-sources-jar/com/google/common/hash/SipHashFunction.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/package-info.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/ChecksumHashFunction.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableRangeSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredKeyMultimap.java
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- \*/guava-30-1-1-android-sources-jar/com/google/common/cache/Striped64.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/cache/LongAdder.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/hash/Striped64.java
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- \*/guava-30-1-1-android-sources-jar/com/google/thirdparty/publicsuffix/PublicSuffixPatterns.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/CollectPreconditions.java
- \*/guava-30-1-1-and roid-sources-jar/com/google/common/collect/ImmutableMapEntrySet.java

/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMapKeySet.java

- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableCollection.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/Table.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedSet.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/UnmodifiableIterator.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMap.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableBiMap.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/TreeBasedTable.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableBiMap.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/Platform.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableListMultimap.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/Tables.java

\*

/guava-30-1-1-android-sources-jar/com/google/common/collect/Range.java

- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/HashBasedTable.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMultimap.java

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* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/StandardTable.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/StandardRowSortedTable.java
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- \*/guava-30-1-1- and roid-sources-jar/com/google/common/event bus/Subscriber Registry. java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/MoreObjects.java

```
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/Subscriber.java
/guava-30-1-1-android-sources-jar/com/google/common/eventbus/Dispatcher.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/TrustedListenableFutureTask.java
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*/guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeVisitor.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/VerifyException.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Runnables.java
/guava-30-1-1-android-sources-jar/com/google/common/base/Verify.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/HashingInputStream.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/WrappingScheduledExecutorService.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/SubscriberExceptionContext.java
*/guava-30-1-1-android-sources-jar/com/google/thirdparty/publicsuffix/PublicSuffixType.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Utf8.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredMultimapValues.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/CharSequenceReader.java
*/guava-30-1-1-android-sources-jar/com/google/common/eventbus/SubscriberExceptionHandler.java
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\*/guava-30-1-1-android-sources-jar/com/google/common/math/Quantiles.java

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/**
* Holder for web specializations of methods of { @code Shorts}. Intended to be empty for regular
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- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingSortedSetMultimap.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/RowSortedTable.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingImmutableCollection.java

\*

- /guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractSequentialIterator.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/collect/Unmodifiable List Iterator. java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingListMultimap.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/MinMaxPriorityQueue.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/SortedMapDifference.java

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- \* /guava-30-1-1-android-sources-jar/com/google/common/net/PercentEscaper.java
- \*/guava-30-1-1-and roid-sources-jar/com/google/thirdparty/publicsuffix/TrieParser.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Booleans.java

\*

- /guava-30-1-1- and roid-sources-jar/com/google/common/base/internal/Finalizer.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/primitives/Doubles. java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/CharMatcher.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Floats.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SequentialExecutor.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Bytes.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListenableFutureTask.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/FluentIterable.java

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* /guava-30-1-1-android-sources-jar/com/google/common/base/Stopwatch.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/FileBackedOutputStream.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Shorts.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Ints.java
*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Chars.java
/guava-30-1-1-android-sources-jar/com/google/common/io/MultiReader.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/Joiner.java
*/guava-30-1-1-android-sources-jar/com/google/common/escape/UnicodeEscaper.java
*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Longs.java
* /guava-30-1-1-android-sources-jar/com/google/common/net/InetAddresses.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/RangeSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedIterable.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedIterables.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractRangeSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/GeneralRange.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableSortedMultiset.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingSortedMultiset.java
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*/guava-30-1-1-android-sources-jar/com/google/common/base/FinalizablePhantomReference.java
/guava-30-1-1-android-sources-jar/com/google/common/base/Suppliers.java
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* /guava-30-1-1-android-sources-jar/com/google/common/io/LineReader.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableSoftReference.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/CharStreams.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Predicate.java
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*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Primitives.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/LineBuffer.java
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*/guava-30-1-1-android-sources-jar/com/google/common/base/AbstractIterator.java
/guava-30-1-1-android-sources-jar/com/google/common/base/package-info.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/HashBiMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/eventbus/DeadEvent.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableReference.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/Subscribe.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Objects.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Supplier.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/MultiInputStream.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Interners.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/EnumMultiset.java
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* /guava-30-1-1-android-sources-jar/com/google/common/base/Defaults.java
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/guava-30-1-1- and roid-sources-jar/com/google/common/base/Function. java

- \*/guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableReferenceQueue.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractFuture.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/Closeables.java

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*/guava-30-1-1-android-sources-jar/com/google/common/eventbus/AllowConcurrentEvents.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/Files.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/AsyncEventBus.java
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*/guava-30-1-1-android-sources-jar/com/google/common/base/Throwables.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListenableFuture.java
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* /guava-30-1-1-android-sources-jar/com/google/common/io/CountingInputStream.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/LittleEndianDataInputStream.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/Flushables.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/ArrayTable.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedMap.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingTable.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/SingletonImmutableTable.java
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*/guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedInts.java
/guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedLongs.java
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*/guava-30-1-1-android-sources-jar/com/google/common/cache/AbstractCache.java
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* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalNotification.java
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* /guava-30-1-1-android-sources-jar/com/google/common/net/HostAndPort.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/AbstractCompositeHashFunction.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/BloomFilterStrategies.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/HashCode.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ExecutionError.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/MessageDigestHashFunction.java
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\*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractIndexedListIterator.java

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*/guava-30-1-1-android-sources-jar/com/google/common/hash/Murmur3_128HashFunction.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/IntMath.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/Hashing.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Optional.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/UncheckedExecutionException.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/LongMath.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/BoundType.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedLong.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/BloomFilter.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/CycleDetectingLockFactory.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalListeners.java
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/guava-30-1-1-android-sources-jar/com/google/common/collect/DescendingImmutableSortedMultiset.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/Ticker.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/HashingOutputStream.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/Types.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/Funnels.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FutureCallback.java
*/guava-30-1-1-android-sources-jar/com/google/common/cache/ForwardingLoadingCache.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/PrimitiveSink.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/HashFunction.java
* /guava-30-1-1-android-sources-jar/com/google/common/math/DoubleMath.java
*/guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalListener.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/Hasher.java
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/guava-30-1-1-android-sources-jar/com/google/common/cache/LoadingCache.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/Present.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/RegularContiguousSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/CacheStats.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/AbstractStreamingHasher.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/Cache.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AtomicLongMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalCause.java
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/guava-30-1-1-android-sources-jar/com/google/common/base/PairwiseEquivalence.java
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- \*/guava-30-1-1- and roid-sources-jar/com/google/common/util/concurrent/Forwarding Listening Executor Service. java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/EmptyContiguousSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeParameter.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableMultiset.java
/guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedInteger.java
*/guava-30-1-1-android-sources-jar/com/google/common/net/MediaType.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingImmutableSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/SortedMultisetBridge.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/DescendingImmutableSortedSet.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredKeySetMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableEnumMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredEntryMultimap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/DescendingMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/TreeRangeMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingNavigableSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/AllEqualOrdering.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/TreeTraverser.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableAsList.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/CompactHashMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/TransformedIterator.java
```

\*/guava-30-1-1-android-sources-jar/com/google/common/base/Absent.java

\*/guava-30-1-1-android-sources-jar/com/google/common/cache/ForwardingCache.java

```
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingBlockingDeque.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingDeque.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractSortedKeySortedSetMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingNavigableMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/TransformedListIterator.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingBlockingDeque.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingImmutableList.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/CompactHashSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/EvictingQueue.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredSetMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/CompactLinkedHashMap.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/CompactLinkedHashSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractNavigableMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingImmutableMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredKeyListMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/UnmodifiableSortedMultiset.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RangeMap.java
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- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingFuture.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/base/Splitter.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/ByteArrayDataInput.java

\*

- /guava-30-1-1-android-sources-jar/com/google/common/annotations/GwtIncompatible.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingListenableFuture.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/MapMakerInternalMap.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Service.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/annotations/GwtCompatible.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/escape/ArrayBasedUnicodeEscaper.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/Cut.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/escape/Escapers.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/net/HostSpecifier.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/cache/LocalCache.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/io/LineProcessor.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/JdkFutureAdapters.java
- /guava-30-1-1- and roid-sources-jar/com/google/common/util/concurrent/AbstractIdle Service. java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/ByteArrayDataOutput.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/cache/CacheBuilder.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractService.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/SparseImmutableTable.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableTable.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeResolver.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/MapMaker.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/cache/ReferenceEntry.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/net/InternetDomainName.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/html/HtmlEscapers.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/collect/Dense Immutable Table. java

\*

- /guava-30-1-1-android-sources-jar/com/google/common/net/UrlEscapers.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Callables.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/escape/ArrayBasedEscaperMap.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SettableFuture.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/primitives/SignedBytes.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingFluentFuture.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/escape/ArrayBasedCharEscaper.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/ByteProcessor.java

```
*/guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedBytes.java
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\* /guava-30-1-1-android-sources-jar/com/google/common/xml/XmlEscapers.java

```
Found in path(s):
```

- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedMultiset.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedMultisets.java

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/\*\*

- \* Holder for web specializations of methods of {@code Floats}. Intended to be empty for regular
- \* version.

\*/

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# 1.7 json-smart 2.3

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* /json-smart-2-3-sources-6-jar/net/minidev/json/JSONStyle.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserInputStream.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParser.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserMemory.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/writer/CompessorMapper.java
/json-smart-2-3-sources-6-jar/net/minidev/json/JSONUtil.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/JSONStreamAwareEx.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/ParseException.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/JSONValue.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/writer/FakeMapper.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/JSONAwareEx.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/writer/BeansMapper.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserByteArray.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/writer/JsonReaderI.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/writer/CollectionMapper.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/JSONStreamAware.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/JSONNavi.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserStream.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/JSONAware.java
/json-smart-2-3-sources-6-jar/net/minidev/json/writer/DefaultMapperOrdered.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/JSONObject.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/writer/JsonReader.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/JSONArray.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/JStylerObj.java
* /json-smart-2-3-sources-6-jar/net/minidev/json/writer/DefaultMapperCollection.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserString.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/writer/ArraysMapper.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserBase.java
*/json-smart-2-3-sources-6-jar/net/minidev/json/parser/JSONParserReader.java
```

# 1.8 libcxx 9.0.9svn

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Federico Ficarelli <federico.ficarelli@gmail.com>
Felix Homann < linuxaudio@showlabor.de>
Ismael Jimenez Martinez <ismael.jimenez.martinez@gmail.com>
```

Jern-Kuan Leong <jernkuan@gmail.com>

JianXiong Zhou <zhoujianxiong2@gmail.com>

Joao Paulo Magalhaes < joaoppmagalhaes@gmail.com>

John Millikin <jmillikin@stripe.com>

Jussi Knuuttila <jussi.knuuttila@gmail.com>

Kai Wolf <kai.wolf@gmail.com>

Kishan Kumar < kumar.kishan@outlook.com>

Kaito Udagawa <umireon@gmail.com>

Lei Xu <eddyxu@gmail.com>

Matt

Clarkson <mattyclarkson@gmail.com>

Maxim Vafin <maxvafin@gmail.com>

Nick Hutchinson <nshutchinson@gmail.com>

Oleksandr Sochka <sasha.sochka@gmail.com>

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Pascal Leroy <phl@google.com>

Paul Redmond <paul.redmond@gmail.com>

Pierre Phaneuf pphaneuf@google.com>

Radoslav Yovchev <radoslav.tm@gmail.com>

Raul Marin <rmrodriguez@cartodb.com>

Ray Glover <ray.glover@uk.ibm.com>

Robert Guo <robert.guo@mongodb.com>

Roman Lebedev <lebedev.ri@gmail.com>

Shuo Chen <chenshuo@chenshuo.com>

Tobias Ulvgrd <tobias.ulvgard@dirac.se>

Tom Madams <tom.ej.madams@gmail.com> <tmadams@google.com>

Yixuan Qiu <yixuanq@gmail.com>

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- 2.0.1/constraintlayout/solver/src/main/java/androidx/constraintlayout/solver/widgets/analyzer/HorizontalWidgetRun.iava
- \* /constraintlayout-2-0-1-zip/constraintlayout-
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2.0.1/constraint layout/solver/src/main/java/androidx/constraint layout/solver/state/State.java

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- \* /constraintlayout-2-0-1-zip/constraintlayout-
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- \* /constraintlayout-2-0-1-zip/constraintlayout-
- 2.0.1/constraintlayout/solver/src/main/java/androidx/constraintlayout/solver/ArrayLinkedVariables.java

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  - 2.0.1/constraintlayout/constraintlayout/src/main/java/androidx/constraintlayout/widget/Guideline.java No license file was found, but licenses were detected in source scan.

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- 2.0.1/constraintlayout/constraintlayout/src/main/java/androidx/constraintlayout/widget/ConstraintAttribute.java

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2.0.1/constraintlayout/solver/src/main/java/androidx/constraintlayout/solver/widgets/Barrier.java No license file was found, but licenses were detected in source scan.

```
apply plugin: 'java'
apply plugin: 'maven'

compileJava {
   targetCompatibility = 1.7
   sourceCompatibility = 1.7
}

dependencies {
   testCompile 'org.testng:testng:6.9.10'
```

```
}
test {
 useTestNG()
 testLogging.showStandardStreams = true
 beforeTest { descriptor ->
    logger.lifecycle("Running test: " + descriptor)
 onOutput { descriptor, event ->
    logger.lifecycle("Test: " + descriptor + " output: " + event.message )
  }
}
archivesBaseName = 'constraintlayout-solver'
project.ext.pomName = 'Android ConstraintLayout Solver'
project.ext.pomDesc = 'Solver for ConstraintLayout'
task publishLocal(type: Upload) {
 configuration = configurations.archives
 repositories {
    mavenDeployer {
      repository(url: uri("$rootProject.ext.localRepo"))
      pom.project {
         name project.ext.pomName
         description project.ext.pomDesc
     url 'http://tools.android.com'
         inceptionYear '2007'
         licenses {
           license {
              name 'The Apache Software License, Version 2.0'
              url 'http://www.apache.org/licenses/LICENSE-2.0.txt'
              distribution 'repo'
           }
         }
           url 'https://android.googlesource.com/platform/tools/sherpa'
           connection 'git://android.googlesource.com/platform/tools/sherpa.git'
         }
         developers {
           developer {
              name 'The Android Open Source Project'
           }
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}
 }
}
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## 1.13 okio 3.0.0

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* /okio-3-0-0-sources-jar/mingwX64Main/okio/WindowsFileHandle.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/FixedLengthSourceTest.kt
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* /okio-3-0-0-sources-jar/jvmTest/okio/ZipBuilder.kt
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* /okio-3-0-0-sources-jar/commonTest/okio/HashingSourceTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/LargeStreamsTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/Pipe.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/HashingSource.kt
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* /okio-3-0-0-sources-jar/nonJvmMain/okio/Sink.kt
* /okio-3-0-0-sources-jar/commonMain/okio/Source.kt
* /okio-3-0-0-sources-jar/commonMain/okio/Sink.kt
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* /okio-3-0-0-sources-jar/commonMain/okio/RealBufferedSource.kt
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* /okio-3-0-0-sources-jar/commonTest/okio/CommonRealBufferedSourceTest.kt
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* /okio-3-0-0-sources-jar/jvmMain/okio/-DeprecatedUpgrade.kt
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* /okio-3-0-0-sources-jar/jvmTest/okio/NioTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferKotlinTest.kt
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\* /okio-3-0-0-sources-jar/commonMain/okio/internal/-Buffer.kt

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* /okio-3-0-0-sources-jar/commonTest/okio/CommonOptionsTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/ForwardingTimeoutTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/OkioKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/-DeprecatedOkio.kt
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\* /okio-3-0-0-sources-jar/commonTest/okio/PathTest.kt

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* /okio-3-0-0-sources-jar/commonMain/okio/HashingSink.kt
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- \* /okio-3-0-0-sources-jar/commonMain/okio/ForwardingFileSystem.kt
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# 1.14 gson 2.8.9

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*/gson-2-8-9-sources-2-jar/com/google/gson/internal/reflect/ReflectionAccessor.java
* /gson-2-8-9-sources-2-jar/com/google/gson/internal/reflect/UnsafeReflectionAccessor.java
* /gson-2-8-9-sources-2-jar/com/google/gson/internal/PreJava9DateFormatProvider.java
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\*/

### Found in path(s):

\* /gson-2-8-9-sources-2-jar/com/google/gson/internal/GsonBuildConfig.java

## 1.15 okhttp 4.10.0

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## 1.16 protobuf-java 3.17.2

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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/RopeByteString.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/BinaryWriter.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/Message.java
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* /protobuf-java-3-17-2-sources-1-jar/google/protobuf/any.proto
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/ListFieldSchema.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/ExtensionSchemaLite.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/JavaType.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/RawMessageInfo.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/RepeatedFieldBuilder.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/SmallSortedMap.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/RpcUtil.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/AbstractMessage.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/MapFieldSchemaFull.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/LongArrayList.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/GeneratedMessage.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/BlockingService.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/FieldInfo.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/MapFieldSchemas.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/UnsafeByteOperations.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/ExtensionRegistry.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/AbstractMessageLite.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/UnknownFieldSet.java
/protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/ExtensionRegistryFactory.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/ProtocolStringList.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/BinaryReader.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/Writer.java
* /protobuf-java-3-17-2-sources-1-jar/google/protobuf/compiler/plugin.proto
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/MapFieldSchemaLite.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/NewInstanceSchema.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/OneofInfo.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/RpcChannel.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/TextFormatEscaper.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/Utf8.java
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*/protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/NewInstanceSchemaFull.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/NewInstanceSchemas.java
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* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/TypeRegistry.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/ByteOutput.java
* /protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/LazyField.java
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\*/protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/SingleFieldBuilder.java

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/protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/MapFieldLite.java

*/protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/FloatArrayList.java

*/protobuf-java-3-17-2-sources-1-jar/google/protobuf/type.proto

*/protobuf-java-3-17-2-sources-1-jar/com/google/protobuf/WireFormat.java
```

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* strljustify_s.c
```

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/*
* mem_primitives_lib.c - Unguarded Memory Copy Routines
* mem_primitives_no.c - Originarded Memory Copy Routines *
* February 2005, Bo Berry
*
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*/
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Found in path(s):
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/*
* strcasestr_s.c

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* strremovews s.c
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**/	
*/ 	
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* strzero_s.c	
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* mem_primitives_lib.h - Unguarded Memory Copy Routines	
*	
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* */
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* strcat_s.c *
* October 2008, Bo Berry *
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Found in path(s):  * /safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strcat_s.c  No license file was found, but licenses were detected in source scan.
/** strispassword_s.c
* *
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*/
Found in path(s):  */safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strispassword_s.c  No license file was found, but licenses were detected in source scan.
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* safe_str_constraint.h
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* strlastchar_s.c
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* strncat_s.c
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/*

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* strcpyfldin_s.c
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Found in path(s):
*/safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strcpyfldin_s.c
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* /safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strprefix_s.c
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Found in path(s):
* /safe-lib-2-0-1-tar-gz/safe_lib_2_0/src/safe_string/strncpy_s.c
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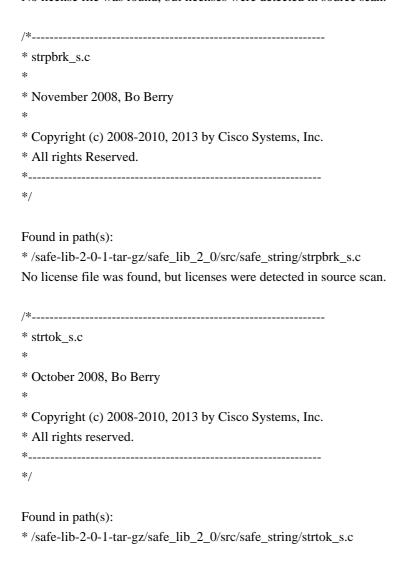
\*\_\_\_\_\_

#### Found in path(s):

\*/

\* /safe-lib-2-0-1-tar-gz/safe\_lib\_2\_0/src/safe\_string/strspn\_s.c

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## 1.18 appcompat 1.4.2

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## 1.19 slf4j 2.0.7

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## 1.20 openh264 3.35.0

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# 1.22 nimbus-jose-jwt 7.9

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# **1.24 crashlytics 32.0.0**

# 1.24.1 Available under license:

nav\_order: 1 permalink: /

# Contributor documentation

This site is a collection of docs and best practices for contributors to Firebase Android SDKs. It describes how Firebase works on Android and provides guidance on how to build/maintain a Firebase SDK.

## New to Firebase?

```
- [Development Environment Setup]({{ site.baseurl }}{% link onboarding/env_setup.md %})
- [Creating a new SDK]({{ site.baseurl }}{% link onboarding/new_sdk.md %})
- [How Firebase works]({{ site.baseurl }}{% link how_firebase_works.md %})
---
has_children: true
permalink: /best_practices/
nav_order: 5
```

```
# Best Practices
---
parent: Best Practices
---
```

# # Dependency Injection

While [Firebase Components]({{ site.baseurl }}{% link components/components.md %}) provides basic Dependency Injection capabilities for interop between Firebase SDKs, it's not ideal as a general purpose DI framework for a few reasons, to name some:

\* It's verbose, i.e. requires manually specifying dependencies and constructing instances of components in Component

definitions.

\* It has a runtime cost, i.e. initialization time is linear in the number of Components present in the graph

As a result using [Firebase Components]({{ site.baseurl }}{% link components/components.md %}) is appropriate only

for inter-SDK injection and scoping instances per `FirebaseApp`.

On the other hand, manually instantiating SDKs is often tedious, errorprone, and leads to code smells that make code less testable and couples it to the implementation rather than the interface. For more context see [Dependency Injection](https://en.wikipedia.org/wiki/Dependency\_injection) and [Motivation](https://github.com/google/guice/wiki/Motivation).

```
{:.important}
```

It's recommended to use [Dagger](https://dagger.dev) for internal dependency injection within the SDKs and [Components]({{ site.baseurl }}{% link components/components.md %}) to inject inter-sdk dependencies that are available only at

runtime into the [Dagger Graph](https://dagger.dev/dev-guide/#building-the-graph) via [builder setters](https://dagger.dev/dev-guide/#binding-instances) or [factory arguments](https://dagger.dev/api/latest/dagger/Component.Factory.html).

See: [Dagger docs](https://dagger.dev)

See: [Dagger tutorial](https://dagger.dev/tutorial/)

# {:.highlight}

While Hilt is the recommended way to use dagger in Android applications, it's not suitable for SDK/library development.

## How to get started

Since [Dagger](https://dagger.dev) does not strictly follow semver and requires the dagger-compiler version to match the dagger library version,

it's not safe to depend

on it via a pom level dependency, see [This comment](https://github.com/firebase/firebase-android-sdk/issues/1677#issuecomment-645669608) for context. For this reason in Firebase SDKs we "vendor/repackage"

```
Dagger into the SDK itself under
`com.google.firebase.{sdkname}.dagger`. While it incurs in a size increase, it's usually on the order of a couple of
KB and is considered
negligible.
To use Dagger in your SDK use the following in your Gradle build file:
```groovy
plugins {
 id("firebase-vendor")
}
dependencies {
 implementation(libs.javax.inject)
 vendor(libs.dagger.dagger) {
    exclude group: "javax.inject", module: "javax.inject"
  }
 annotationProcessor(libs.dagger.compiler)
}
## General Dagger setup
As mentioned in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}), all
components are scoped per `FirebaseApp`
meaning there is a single instance of the component within a given `FirebaseApp`.
This makes it a natural fit to get all
inter-sdk dependencies and instatiate the Dagger component inside the `ComponentRegistrar`.
```kotlin
class MyRegistrar : ComponentRegistrar {
override fun getComponents() = listOf(
 Component.builder(MySdk::class.java)
   .add(Dependency.required(FirebaseOptions::class.java))
   .add(Dependency.optionalProvider(SomeInteropDep::class.java))
   .factory(c -> DaggerMySdkComponent.builder()
    .setFirebaseApp(c.get(FirebaseApp::class.java))
    .setSomeInterop(c.getProvider(SomeInteropDep::class.java))
    .build()
    .getMySdk())
   .build()
Here's a simple way to define the dagger component:
```kotlin
```

```
@Component(modules = MySdkComponent.MainModule::class)
@Singleton
interface MySdkComponent {
// Informs dagger that this is one of the types we want to be able to create
// In this example we only care about MySdk
fun getMySdk(): MySdk
// Tells Dagger that some types are not available statically and in order to create the component
 // it needs FirebaseApp and Provider<SomeInteropDep>
 @Component.Builder
interface Builder {
  @BindsInstance fun setFirebaseApp(app: FirebaseApp)
  @BindsInstance fun setSomeInterop(interop: com.google.firebase.inject.Provider<SomeInteropDep>)
 fun build(): MySdkComponent
@Module
interface MainModule {
 // define module @Provides and @Binds here
}
}
The only thing left to do is to properly annotate `MySdk`:
```kotlin
@Singleton
class MySdk @Inject constructor(app: FirebaseApp, interopAdapter: MySdkAdapter) {
 fun someMethod() {
    interopAdapter.doInterop()
  }
}
@Singleton
class MySdkInteropAdapter @Inject constructor(private val interop:
com.google.firebase.inject.Provider<SomeInteropDep>) {
 fun doInterop() {
    interop.get().doStuff()
  }
## Scope
Unlike Component, Dagger does not use singleton scope by default and instead injects a new instance of a type at
each injection point,
in the example above we want 'MySdk' and
```

`MySdkInteropAdapter` to be singletons so they are are annotated with `@Singleton`.

See [Scoped bindings](https://dagger.dev/dev-guide/#singletons-and-scoped-bindings) for more details.

### Support multiple instances of the SDK per `FirebaseApp`(multi-resource)

As mentioned in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}), some SDKs support multi-resource mode,

which effectively means that there are 2 scopes at play:

- 1. `@Singleton` scope that the main `MultiResourceComponent` has.
- 2. Each instance of the sdk will have its own scope.

```
```mermaid
flowchart LR
subgraph FirebaseApp
 direction TB
 subgraph FirebaseComponents
  direction BT
  subgraph GlobalComponents[Outside of SDK]
   direction LR
   FirebaseOptions
   SomeInterop
   Executor["@Background Executor"]
  end
  subgraph DatabaseComponent["@Singleton DatabaseMultiDb"]
   direction TB
   subgraph Singleton["@Singleton"]
SomeImpl -.-> SomeInterop
    SomeImpl -.-> Executor
   end
    subgraph Default["@DbScope SDK(default)"]
    MainClassDefault[FirebaseDatabase] --> SomeImpl
     SomeOtherImplDefault[SomeOtherImpl] -.-> FirebaseOptions
     MainClassDefault --> SomeOtherImplDefault
   end
    subgraph MyDbName["@DbScope SDK(myDbName)"]
     MainClassMyDbName[FirebaseDatabase] --> SomeImpl
     SomeOtherImplMyDbName[SomeOtherImpl] -.-> FirebaseOptions
     MainClassMyDbName --> SomeOtherImplMyDbName
   end
  end
 end
```

end

```
classDef green fill:#4db6ac
classDef blue fill:#1a73e8
class GlobalComponents green
class DatabaseComponent green
class Default blue
class MyDbName blue
As you can see above, 'DatabaseMultiDb' and 'SomeImpl' are singletons, while 'FirebaseDatabase' and
`SomeOtherImpl` are scoped per `database name`.
It can be easily achieved with the help of [Dagger's subcomponents](https://dagger.dev/dev-guide/subcomponents).
For
example:
```kotlin
@Scope
annotation class DbScope
@Component(modules = DatabaseComponent.MainModule::class)
interface DatabaseComponent {
 fun getMultiDb(): DatabaseMultiDb
  @Component.Builder
 interface Builder {
    // usual setters for Firebase component dependencies
    fun build(): DatabaseComponent
  }
  @Module(subcomponents = DbInstanceComponent::class)
 interface MainModule {}
  @Subcomponent(modules = DbInstanceComponent.InstanceModule::class)
  @DbScope
 interface DbInstanceComponent {
    fun factory(): Factory
    @Subcomponent.Factory
    interface Factory {
      fun create(@BindsInstance @Named("dbName") dbName: String)
  }
  @Module
 interface InstanceModule {
```

```
// ...
  }
}
Annotating `FirebaseDatabase`:
```kotlin
@DbScope
class FirebaseDatabase @Inject constructor(options: FirebaseOptions, @Named dbName: String) {
// ...
}
...
Implementing
`DatabaseMultiDb`:
```kotlin
@Singleton
class DatabaseMultiDb @Inject constructor(private val factory: DbInstanceComponent.Factory) {
private val instances = mutableMapOf<String, FirebaseDatabase>()
@Synchronized
fun get(dbName: String) : FirebaseDatabase {
 if (!instances.containsKey(dbName)) {
   mInstances.put(dbName, factory.create(dbName))
 return mInstances.get(dbName);
}
}
Test license
has_children: true
permalink: /components/
nav order: 4
# Firebase Components
{: .no_toc}
1. TOC
{:toc}
```

Firebase is known for being easy to use and requiring no/minimal configuration at runtime. Just adding SDKs to the app makes them discover each other to provide additional functionality, e.g. `Firestore` automatically integrates with `Auth` if present in the app.

- \* Firebase SDKs have required and optional dependencies on other Firebase SDKs
- \* SDKs have different initialization requirements, e.g. `Analytics` and `Crashlytics` must be initialized upon application startup, while some are initialized on demand only.

To accommodate these requirements Firebase uses a component model that discovers SDKs present in the app, determines their dependencies and provides them to dependent SDKs via a `Dependency Injection` mechanism.

This page describes the aforementioned Component Model, how it works and why it's needed.

## Design Considerations

### Transparent/invisible to 3p Developers

To

provide good developer experience, we don't want developers to think about how SDKs work and interoperate internally.

Instead we want our SDKs to have a simple API surface that hides all of the internal details. Most products have an API surface that allows developers to get aninstance of a given SDK via `FirebaseFoo.getInstance()` and start using it right away.

### Simple to use and integrate with for component developers

- \* The component model is lightweight in terms of integration effort. It is not opinionated on how components are structured.
- \* The component model should require as little cooperation from components runtime as possible.
- \* It provides component developers with an API that is easy to use correctly, and hard to use incorrectly.
- \* Does not sacrifice testability of individual components in isolation

### Performant at startup and initialization

The runtime does as little work as possible during initialization.

## What is a Component?

A Firebase Component is an entity that:

- \* Implements one or more interfaces
- \* Has a list of dependencies(required or optional). See [Dependencies]({{ site.baseurl }}{% link components/dependencies.md %})
- \* Has initialization requirements(e.g. eager in default app)
- \* Defines a factory creates an instance of the components interface given it's dependencies. (In other words describes how to create the given component.)

```java

```
// Defines a component that is registered as both `FirebaseAuth` and `InternalAuthProvider`.
Component<FirebaseAuth> auth = Component.builder(FirebaseAuth.class, InternalAuthProvider.class)
 // Declares dependencies
 .add(Dependency.required(FirebaseOptions.class))
 // Defines a factory
 .factory(container -> new FirebaseAuth(container.get(FirebaseOptions.class)))
 .eagerInDefaultApp() // alwaysEager() or lazy(), lazy is the default.
  .build()
All components are singletons within a Component Container(e.g. one instance per FirebaseApp).
There are however
SDKs that need the ability to expose multiple objects per FirebaseApp,
for example RTBD(as well as Storage and Firestore) has multidb support which allows developers
to access one or more databases within one FirebaseApp. To address this requirement,
SDKs have to register their components in the following form(or similar):
```java
// This is the singleton holder of different instances of FirebaseDatabase.
interface RtdbComponent {
FirebaseDatabase getDefault();
FirebaseDatabase get(String databaseName);
}
...
As you can see in the previous section, components are just values and don't have any behavior per se,
essentially they are just blueprints of how to create them and what dependencies they need.
So there needs to be some ComponentRuntime that can discover and wire them together into a dependency graph,
in order to do that, there needs to be an agreed upon location where SDKs can register the components they provide.
The next 2 sections describe how it's done.
## Component
Registration
In order to define the 'Components' an SDK provides, it needs to define a class that implements
`ComponentRegistrar`,
this class contains all component definitions the SDK wants to register with the runtime:
```java
public class MyRegistrar implements ComponentRegistrar {
/// Returns a one or more Components that will be registered in
/// FirebaseApp and participate in dependency resolution and injection.
@Override
public Collection<FirebaseComponent<?>>> getComponents() {
 Arrays.asList(Component.builder(MyType.class)
    /* ... */
```

```
.build());
}
}
## Component Discovery
In addition to creating the `ComponentRegistrar` class, SDKs also need to add them to their `AndroidManifest.xml`
under `ComponentDiscoveryService`:
```xml
<manifest xmlns:android="http://schemas.android.com/apk/res/android">
<application>
   <service android:name="com.google.firebase.components.ComponentDiscoveryService"</pre>
     android:exported="false">
    <meta-data
        android:name="com.google.firebase.components:com.google.firebase.foo.FirebaseFooRegistrar"
        android:value="com.google.firebase.components.ComponentRegistrar" />
   </service>
</application>
</manifest>
When the final app is built, manifest registrar entries will all end up inside the above `service` as metadata key-
At this point `FirebaseApp` will instantiate them and use the `ComponentRuntime` to construct the component
graph.
## Dependency resolution and initialization
### Definitions and constraints
* **Component A depends on Component B** if `B` depends on an `interface` that `A` implements.
* **For any Interface I, only one component is allowed to implement I**(with the exception of
[Set Dependencies]({{ site.baseurl }}{% link components/dependencies.md %}#set-dependencies)). If this
invariant is violated, the container will
fail to start at runtime.
* **There must not be any dependency cycles** among components.
See Dependency Cycle Resolution on how this limitation can
be mitigated
* **Components are initialized lazily by default**(unless a component is declared eager) and are initialized when
requested
by an application either directly or transitively.
```

The initialization phase of the FirebaseApp will consist of the following steps:

1. Get a list of available FirebaseComponents that were discovered by the Discovery mechanism

- 2. Topologically sort components based on their declared dependencies failing if a dependency cycle is detected or multiple implementations are registered for any interface.
- 3. Store a map of {iface -> ComponentFactory} so that components can be instantiated on demand(Note that component instantiation does not yet happen)
- 4. Initialize EAGER components or schedule them to initialize on device unlock, if in direct boot mode.

### Initialization example

Below is an example illustration of the state of the component graph after initialization:

```
```mermaid
flowchart
TD
 Analytics --> Installations
 Auth --> Context
 Auth --> FirebaseOptions
 Context[android.os.Context]
 Crashlytics --> Installations
 Crashlytics --> FirebaseApp
 Crashlytics --> FirebaseOptions
 Crashlytics -.-> Analytics
 Crashlytics --> Context
 Database -.-> Auth
 Database --> Context
 Database --> FirebaseApp
 Database --> FirebaseOptions
 Firestore -.-> Auth
 Messaging --> Installations
 Messaging --> FirebaseOptions
 Messaging --> Context
 RemoteConfig --> FirebaseApp
 RemoteConfig --> Context
 RemoteConfig --> Installations
 classDef eager fill:#4db66e,stroke:#4db6ac,color:#000;
 classDef transitive fill:#4db6ac,stroke:#4db6ac,color:#000;
 classDef always fill:#1a73e8,stroke:#7baaf7,color:#fff;
 class Analytics eager
 class Crashlytics eager
 class Context always
 class FirebaseOptions always
 class FirebaseApp always
 class Installations transitive
```

There are \*\*2

explicitly eager\*\* components in this example: `Crashlytics` and `Analytics`.

These components are initialized when `FirebaseApp` is initialized. `Installations` is initialized eagerly because eager components depends on it(see Prefer Lazy dependencies to avoid this as mush as possible).

`FirebaseApp`, `FirebaseOptions` and `Android Context` are always present in the Component Container and are considered initialized as well.

\*The rest of the components are left uninitialized and will remain so until the client application requests them or an eager

component initializes them by using a Lazy dependency.\*

For example, if the application calls `FirebaseDatabase.getInstance()`, the container will initialize `Auth` and `Database`

and will return 'Database' to the user.

### Support multiple instances of the SDK per `FirebaseApp`(multi-resource)

Some SDKs support multi-resource mode of operation, where it's possible to create more than one instance per `FirebaseApp`.

### Examples:

### \* RTDB allows

more than one database in a single Firebase project, so it's possible to instantiate one instance of the sdk per datbase

```
```kotlin
val rtdbOne = Firebase.database(app) // uses default database
val rtdbTwo = Firebase.database(app, "dbName")
```
```

\* Firestore, functions, and others support the same usage pattern

To allow for that, such SDKs register a singleton "MultiResource" [Firebase component]({{ site.baseurl }}{% link components/components.md %}),

which creates instances per resource(e.g. db name).

# Example

```
```kotlin
```

class DatabaseComponent(private val app: FirebaseApp, private val tokenProvider: InternalTokenProvider) { private val instances: MutableMap<String, FirebaseDatabase> = new HashMap<>();

```
@Synchronized
```

```
fun get(dbName: String) : FirebaseDatabase {
  if (!instances.containsKey(dbName)) {
    instances.put(dbName, FirebaseDatabase(app, tokenProvider, dbName))
  }
  return instances.get(dbName);
}
```

```
class FirebaseDatabase(
 app: FirebaseApp,
 tokenProvider:
InternalTokenProvider,
 private val String dbName)
 companion object {
   fun getInstance(app : FirebaseApp) = getInstance("default")
   fun getInstance(app : FirebaseApp, dbName: String) =
    app.get(DatabaseComponent::class.java).get("default")
  }
title: Contributor documentation
description: Documentation and best practices for Android SDK development
logo: "https://firebase.google.com/downloads/brand-guidelines/SVG/logo-logomark.svg"
remote_theme: just-the-docs/just-the-docs@v0.4.0.rc3
plugins:
- jekyll-remote-theme
color_scheme: light
# Aux links for the upper right navigation
aux links:
"SDK Github Repo":
 - "//github.com/firebase/firebase-android-sdk"
# Enable or disable the site search
# Supports true (default) or false
search_enabled: true
search:
# Split pages into sections that can be searched individually
# Supports 1 - 6, default: 2
heading_level: 6
# Maximum amount of previews per search result
# Default: 3
previews: 2
# Maximum amount of words to display before a matched word in the preview
# Default: 5
preview_words_before: 3
# Maximum amount of words to display after a matched word in the preview
# Default: 10
preview_words_after: 3
# Set the search token separator
# Default: /[\s\-/]+/
```

```
# Example: enable support for hyphenated search words
tokenizer_separator: /[\s/]+/
# Display the relative url in search results
# Supports true (default) or false
rel_url: true
# Enable or disable the search button that appears in the bottom right corner of every page
# Supports true or false (default)
button: false
mermaid:
# Version of mermaid library
# Pick an available version from https://cdn.jsdelivr.net/npm/mermaid/
version: "9.2.2"
# Put any additional configuration, such as setting the theme, in _includes/mermaid_config.js
# Enable or disable heading anchors
heading_anchors: true
permalink: pretty
callouts_level: quiet
callouts:
highlight:
 color: yellow
important:
 title: Important
 color: blue
new:
 title: New
 color: green
note:
 title: Note
 color: purple
warning:
 title: Warning
 color: red
# Back to top link
back_to_top: true
back_to_top_text: "Back to top"
# Footer last edited timestamp
last_edit_timestamp:
true # show or hide edit time - page must have `last_modified_date` defined in the frontmatter
last_edit_time_format: "%b %e %Y at %I:%M %p" # uses ruby's time format: https://ruby-doc.org/stdlib-
2.7.0/libdoc/time/rdoc/Time.html
# Footer "Edit this page on GitHub" link text
```

```
gh_edit_link: true # show or hide edit this page link
gh_edit_link_text: "Edit this page on GitHub"
gh_edit_repository: "https://github.com/firebase/firebase-android-sdk" # the github URL for your repo
gh_edit_branch: "master" # the branch that your docs is served from
gh_edit_source: "contributor-docs" # the source that your files originate from
gh_edit_view_mode: "edit" # "tree" or "edit" if you want the user to jump into the editor immediately
name: Copyright check
on: pull_request
concurrency:
group: ${{ github.workflow }}-${{ github.event.pull_request.number || github.ref }}
cancel-in-progress: true
jobs:
copyright-check:
  runs-on: ubuntu-22.04
  steps:
   - uses: actions/checkout@v3.0.2
   - uses: actions/setup-python@v2
    with:
     python-version: '3.9'
   - run:
     pip install -e "ci/fireci"
   - run:
     fireci copyright_check \
      -е ру
       -e gradle
      -e java
       -e kt
                         \
       -e groovy
       -e sh
       -e proto
parent: Firebase Components
# Dynamic Module Support
TODO
parent: Firebase Components
# Executors
{: .no_toc}
1. TOC
```

```
{:toc}
## Intro
OS threads are a limited resource that needs to be used with care. In order to minimize the number of threads used
by Firebase
as a whole and to increase resource sharing Firebase Common provides a set of standard
[executors](https://developer.android.com/reference/java/util/concurrent/Executor)
and [coroutine dispatchers](https://kotlinlang.org/api/kotlinx.coroutines/kotlinx-coroutines-core/kotlinx.coroutines/-
coroutine-dispatcher/)
for use by all Firebase SDKs.
These executors are available as components and can be requested by product SDKs as component dependencies.
Example:
```java
public class MyRegistrar implements ComponentRegistrar {
public List<Component<?>>> getComponents() {
 Qualified<Executor> backgroundExecutor = Qualified.qualified(Background.class, Executor.class);
  Qualified<ExecutorService> liteExecutorService = Qualified.qualified(Lightweight.class, ExecutorService.class);
 return Collections.singletonList(
   Component.builder(MyComponent.class)
    . add (Dependency. required (background Executor)) \\
    .add(Dependency.required(liteExecutorService))
    .factory(c -> new MyComponent(c.get(backgroundExecutor), c.get(liteExecutorService)))
    .build());
}
}
All executors(with the exception of `@UiThread`) are available as the following interfaces:
* `Executor`
* `ExecutorService`
* `ScheduledExecutorService`
* `CoroutineDispatcher`
`@UiThread` is provided only as a plain `Executor`.
### Validation
All SDKs have a custom linter check that detects creation of thread pools and threads,
this is to ensure SDKs use the above executors instead of creating their own.
## Choose the right executor
```

Use the following diagram to pick the right executor for the task you have at hand.

```
```mermaid
flowchart TD
  Start[Start] --> DoesBlock{Does it block?}
  DoesBlock -->|No| NeedUi{Does it need to run\n on UI thread?}
  NeedUi -->
|Yes| UiExecutor[[UiThread Executor]]
  NeedUi --> |No| TakesLong{Does it take more than\n 10ms to execute?}
  TakesLong --> |No| LiteExecutor[[Lightweight Executor]]
  TakesLong --> |Yes| BgExecutor[[Background Executor]]
  DoesBlock --> |Yes| DiskIO{Does it block only\n on disk IO?}
  DiskIO --> |Yes| BgExecutor
  DiskIO --> |No| BlockExecutor[[Blocking Executor]]
  classDef start fill:#4db6ac,stroke:#4db6ac,color:#000;
  class Start start
  classDef condition fill:#f8f9fa,stroke:#bdc1c6,color:#000;
  class DoesBlock condition;
  class NeedUi condition:
  class TakesLong condition;
  class DiskIO condition;
  classDef executor fill:#1a73e8,stroke:#7baaf7,color:#fff;
  class UiExecutor executor;
  class LiteExecutor executor;
  class BgExecutor executor;
  class BlockExecutor executor;
### UiThread
Used to schedule tasks on application's UI thread, internally it uses a Handler to post runnables onto the main
looper.
Example:
```java
//
Java
Qualified<Executor> uiExecutor = qualified(UiThread.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher = qualified(UiThread::class.java, CoroutineDispatcher::class.java);
```

...

```
### Lightweight
```

Use for tasks that never block and don't take to long to execute. Backed by a thread pool of N threads where N is the amount of parallelism available on the device(number of CPU cores)

```
Example:
```java
// Java
Qualified<Executor> liteExecutor = qualified(Lightweight.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher = qualified(Lightweight::class.java, CoroutineDispatcher::class.java);
### Background
Use for tasks that may block on disk IO(use `@Blocking` for network IO or blocking on other threads).
Backed by 4 threads.
Example:
```java
// Java
Qualified<Executor> bgExecutor = qualified(Background.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher
= qualified(Background::class.java, CoroutineDispatcher::class.java);
### Blocking
Use for tasks that can block for arbitrary amounts of time, this includes network IO.
Example:
```java
// Java
Qualified<Executor> blockingExecutor = qualified(Blocking.class, Executor.class);
```

```
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher = qualified(Blocking::class.java, CoroutineDispatcher::class.java);
### Other executors
#### Direct executor
{: .warning }
Prefer `@Lightweight` instead of using direct executor as it could cause dead locks and stack overflows.
For any trivial tasks that don't need to run asynchronously
Example:
```kotlin
FirebaseExecutors.directExecutor()
#### Sequential Executor
When you need an executor that runs tasks sequentially and guarantees any memory access is synchronized prefer to
use a sequential executor instead of creating a `newSingleThreadedExecutor()`.
Example:
```java
// Pick the appropriate underlying executor using the
chart above
Qualified<Executor> bgExecutor = qualified(Background.class, Executor.class);
Executor sequentialExecutor = FirebaseExecutors.newSequentialExecutor(c.get(bgExecutor));
## Proper Kotlin usage
A `CoroutineContext` should be preferred when possible over an explicit `Executor`
or 'CoroutineDispatcher'. You should only use an 'Executor' at the highest
(or inversely the lowest) level of your implementations. Most classes should not
be concerned with the existence of an `Executor`.
Keep in mind that you can combine `CoroutineContext` with other `CoroutineScope`
or `CoroutineContext`. And that all `suspend` functions inherent their `coroutineContext`:
```kotlin
suspend fun createSession(): Session {
val\ context = background Dispatcher. coroutine Context + coroutine Context
```

```
return Session(context)
}
```

To learn more, you should give the following Kotlin wiki page a read:

[Coroutine context and dispatchers](https://kotlinlang.org/docs/coroutine-context-and-dispatchers.html#dispatchers-and-threads)

##
Testing

### Using Executors in tests

`@Lightweight` and `@Background` executors have StrictMode enabled and throw exceptions on violations. For example trying to do Network IO on either of them will throw.

With that in mind, when it comes to writing tests, prefer to use the common executors as opposed to creating your own thread pools. This will ensure that your code uses the appropriate executor and does not slow down all of Firebase by using the wrong one.

To do that, you should prefer relying on Components to inject the right executor even in tests. This will ensure your tests are always using the executor that is actually used in your SDK build.

If your SDK uses Dagger, see [Dependency Injection]({{ site.baseurl }}{{\% link

best\_practices/dependency\_injection.md % })

and [Dagger's testing guide](https://dagger.dev/dev-guide/testing).

When the above is not an option, you can use `TestOnlyExecutors`, but make sure you're testing your code with

the same executor that is used in production code:

```
""kotlin
dependencies {

// ...

testImplementation(project(":integ-testing"))

// or

androidTestImplementation(project(":integ-testing"))
}

""

This gives access to

""

java

TestOnlyExecutors.ui();

TestOnlyExecutors.background();

TestOnlyExecutors.blocking();

TestOnlyExecutors.lite();

""
```

Unit tests require [Robolectric](https://github.com/robolectric/robolectric) to function correctly, and this comes with a major drawback; no policy validation.

Robolectric supports `StrictMode`- but does not provide the backing for its policy mechanisms to fire on violations. As such, you'll be able to do things like using `TestOnlyExecutors.background()` to execute blocking actions; usage that would have otherwise crashed in a real application.

Unfortunately, there is no easy way to fix this for unit tests. You can get around the issue by moving the tests to an emulator (integration tests)- but those can

be more expensive than your standard unit test, so you may want to take that into consideration when planning your testing strategy.

### StandardTestDispatcher support

The [kotlin.coroutines.test](https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/) library provides support for a number of different mechanisms in tests. Some of the more famous features include:

- [advanceUntilIdle](https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/kotlinx.coroutines.test/-test-coroutine-scheduler/advance-until-idle.html)
- [advanceTimeBy] (https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/kotlinx.coroutines.test/-test-coroutine-scheduler/advance-time-by.html)
- [runCurrent](https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/kotlinx.coroutines.test/-test-coroutine-scheduler/run-current.html)

These features are all backed by `StandardTestDispatcher`, or more appropriately, the `TestScope` provided in a `runTest` block.

Unfortunately,

`TestOnlyExecutors` does not natively bind with `TestScope`.

Meaning, should you use `TestOnlyExecutors` in your tests- you won't be able to utilize the features provided by `TestScope`:

```
""kotlin
@Test

fun doesStuff() = runTest {
    val scope = CoroutineScope(TestOnlyExecutors.background().asCoroutineDispatcher())
    scope.launch {
        // ... does stuff
    }

    runCurrent() // doesn't invoke scope ??
}
```

To help fix this, we provide an extension method on `TestScope` called `firebaseExecutors`. It facilitates the binding of `TestOnlyExecutors` with the current `TestScope`.

For example, here's how you could use this extension method in a test:

One of the biggest strengths for Firebase clients is the ease of integration. In a common case, a developer has very few things to do to integrate with Firebase. There is no need to initialize/configure Firebase at runtime. Firebase automatically initializes at application start and begins providing value to developers. A few notable examples:

\* `Analytics` automatically tracks app events

### Eager Initialization

- \* `Firebase Performance` automatically tracks app startup time, all network requests and screen performance
- \* `Crashlytics` automatically captures all application crashes, ANRs and non-fatals

This feature makes onboarding and adoption very simple. However, comes with the great responsibility of keeping the application snappy. We shouldn't slow down application startup for 3p developers as it can stand in the way of user adoption of their application.

### Automatic Inter-Product Discovery

When present together in an application, Firebase products can detect each other and automatically provide additional functionality to the developer, e.g.:

- \* `Firestore` automatically detects `Auth` and `AppCheck` to protect read/write access to the database
- \* `Crashlytics` integrates with `Analytics`, when available, to provide additional insights into the application

behavior and enables safe app rollouts

## FirebaseApp at the Core of Firebase

Regardless of what Firebase SDKs are present in the app, the main initialization point of Firebase is `FirebaseApp`. It acts as a container for all SDKs, manages their configuration, initialization and lifecycle.

### Initialization

`FirebaseApp` gets initialized with the help of `FirebaseApp#initializeApp()`. This happens [automatically at app startup](https://firebase.blog/posts/2016/12/how-does-firebase-initialize-on-android) or manually by the developer.

During initialization, `FirebaseApp` discovers all Firebase SDKs present in the app, determines the dependency graph between products(for inter-product functionality) and initializes `eager` products that need to start immediately, e.g. `Crashlytics` and `FirebasePerformance`.

### Firebase Configuration

`FirebaseApp` contains Firebase configuration for all products to use, namely `FirebaseOptions`, which tells Firebase which `Firebase` project to talk to, which real-time database to use, etc.

### Additional Services/Components

In addition to `FirebaseOptions`, `FirebaseApp` registers additional components that product SDKs can request via dependency injection. To name a few:

- \* `android.content.Context`(Application context)
- \* [Common Executors]({{ site.baseurl }}{% link components/executors.md %})
- \* `FirebaseOptions`
- \* Various internal components

## Discovery and Dependency Injection

There are multiple considerations that lead to the current design of how Firebase SDKs initialize.

- 1. Certain SDKs need to initialize at app startup.
- 2. SDKs have optional dependencies on other products that get enabled when the developer adds the dependency to their app.

To enable this functionality, Firebase uses a runtime discovery and dependency injection framework [firebase-components](https://github.com/firebase/firebase-android-sdk/tree/master/firebase-components).

To integrate with this framework SDKs register the components they provide via a `ComponentRegistrar` and declare any dependencies they need to initialize, e.g.

```
```java
public class MyRegistrar implements ComponentRegistrar {
@Override
```

```
public List<Component<?>>> getComponents() {
 return Arrays.asList(
    // declare the component
    Component.builder(MyComponent.class)
      // declare dependencies
      .add(Dependency.required(Context.class))
      .add(Dependency.required(FirebaseOptions.class))
       .add(Dependency.optionalProvider(InternalAuthProvider.class))
      // let the runtime know how to create your component.
      .factory(
         diContainer
->
           new MyComponent(
              diContainer.get(Context.class),
              diContainer.get(FirebaseOptions.class),
              diContainer.get(InternalAuthProvider.class)))
      .build());
}
}
This registrar is then registered in `AndroidManifest.xml` of the SDK and is used by `FirebaseApp` to discover all
components and construct the dependency graph.
More details in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}).
parent: Onboarding
# Development Environment Setup
This page describes software and configuration required to work on code in the
[Firebase/firebase-android-sdk](https://github.com/firebase/firebase-android-sdk)
repository.
{:toc}
## JDK
The currently required version of the JDK is `11`. Any other versions are
unsupported and using them could result in build failures.
## Android Studio
In general, the most recent version of Android Studio should work. The version
that is tested at the time of this writing is `Dolphin | 2021.3.1`.
Download it here:
```

[Download Android Studio](https://developer.android.com/studio)

## Emulators

If you plan to run tests on emulators(you should), you should be able to install them directly from Android Studio's AVD manager.

## Github (Googlers Only)

To onboard and get write access to the github repository you need to have a github account fully linked with [go/github](http://go/github).

File a bug using this [bug template](http://b/issues/new?component=312729&template=1016566) and wait for access to be granted.

After that configure github keys as usual using this [Github documentation page](https://docs.github.com/en/github/authenticating-to-github/connecting-to-github-with-ssh).

## Importing the repository

- 1. Clone the repository with `git clone --recurse-submodules git@github.com:firebase/firebase-android-sdk.git`.
- Open Android Studio and click "Open an existing project".
   ![Open an existing project](as\_open\_project.png)
- 1. Find the `firebase-android-sdk` directory and open.
- 1. To run integration/device tests you will need a `google-services.json` file.

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```
parent: Onboarding
# Creating a new Firebase SDK
{:.no_toc}
1. TOC
{:toc}
Want to create a new SDK in
[firebase/firebase-android-sdk](https://github.com/firebase/firebase-android-sdk)?
Read on.
{:toc}
## Repository layout and Gradle
[firebase/firebase-android-sdk](https://github.com/firebase/firebase-android-sdk)
uses a multi-project Gradle build to organize the different libraries it hosts.
As a consequence, each project/product within this repo is hosted under its own
subdirectory with its respective build file(s).
```bash
firebase-android-sdk
buildSrc
appcheck
 firebase-appcheck
 firebase-appcheck-playintegrity
firebase-annotations
firebase-common
 firebase-common.gradle # note the name of the build file
   ktx.gradle.kts # it can also be kts
build.gradle # root project build file.
Most commonly, SDKs are located as immediate child directories of the root
directory, with the directory name being the exact name of the Maven artifact ID
the
library will have once released. e.g. `firebase-common` directory
hosts code for the `com.google.firebase:firebase-common` SDK.
{:.warning}
Note that the build file name for any given SDK is not `build.gradle` or `build.gradle.kts`
but rather mirrors the name of the sdk, e.g.
`firebase-common/firebase-common.gradle` or `firebase-common/firebase-common.gradle.kts`.
```

All of the core Gradle build logic lives in `buildSrc` and is used by all SDKs.

SDKs can be grouped together for convenience by placing them in a directory of choice.

```
## Creating an SDK
```

Let's say you want to create an SDK named `firebase-foo`

- 1. Create a directory called `firebase-foo`.
- 1. Create a file `firebase-foo/firebase-foo.gradle.kts`.
- 1. Add `firebase-foo` line to `subprojects.cfg` at the root of the tree.

### Update `firebase-foo.gradle.kts` with the following content

```
<details open markdown="block">
<summary>
 firebase-foo.gradle.kts
</summary>
```kotlin
plugins {
id("firebase-library")
// Uncomment
for Kotlin
// id("kotlin-android")
firebaseLibrary {
 // enable this only if you have tests in `androidTest`.
 testLab.enabled = true
 publishSources = true
 publishJavadoc = true
}
android {
val targetSdkVersion: Int by rootProject
val minSdkVersion: Int by rootProject
compileSdk = targetSdkVersion
defaultConfig {
 namespace = "com.google.firebase.foo"
 // change this if you have custom needs.
 minSdk = minSdkVersion
 targetSdk = targetSdkVersion
 testInstrumentation Runner = "androidx.test.runner. Android JUnit Runner" \\
}
```

```
testOptions.unitTests.isIncludeAndroidResources = true
}
dependencies {
implementation("com.google.firebase:firebase-common:20.4.2")
implementation("com.google.firebase:firebase-components:17.1.5")
}
</details>
### Create `src/main/AndroidManifest.xml` with the following content:
<details open markdown="block">
<summary>
 src/main/AndroidManifest.xml
</summary>
```xml
<?xml version="1.0" encoding="utf-8"?>
Copyright {{ 'now' | date: "%Y" }} Google LLC -->
<!--->
<!-- Licensed under the Apache License, Version 2.0 (the "License"); -->
<!-- you may not use this file except in compliance with the License. -->
<!-- You may obtain a copy of the License at -->
<!--->
<!--
       http://www.apache.org/licenses/LICENSE-2.0 -->
<!-- -->
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<!-- distributed under the License is distributed on an "AS IS" BASIS, -->
<!-- WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. -->
<!-- See the License for the specific language governing permissions and -->
<!-- limitations under the License. -->
<manifest xmlns:android="http://schemas.android.com/apk/res/android">
<application>
   <service android:name="com.google.firebase.components.ComponentDiscoveryService"</p>
     android:exported="false">
     <meta-data
       and roid: name = "com.google.firebase.components: com.google.firebase.foo.FirebaseFooRegistrar" \\
        android:value="com.google.firebase.components.ComponentRegistrar" />
   </service>
</application>
</manifest>
</details>
```

```
### Create `com.google.firebase.foo.FirebaseFoo`
For Kotlin
<details open markdown="block">
<summary>
 src/main/kotlin/com/google/firebase/foo/FirebaseFoo.kt
</summary>
```kotlin
class FirebaseFoo {
companion object {
  @JvmStatic
  val instance: FirebaseFoo
   get() = getInstance(Firebase.app)
  @JvmStatic fun getInstance(app: FirebaseApp): FirebaseFoo = app.get(FirebaseFoo::class.java)
}
}
</details>
For Java
<details markdown="block">
<summary>
 src/main/java/com/google/firebase/foo/FirebaseFoo.java
</summary>
```java
public class FirebaseFoo {
public static FirebaseFoo getInstance() {
 return getInstance(FirebaseApp.getInstance());
public static FirebaseFoo getInstance(FirebaseApp app) {
 return app.get(FirebaseFoo.class);
</details>
### Create `com.google.firebase.foo.FirebaseFooRegistrar`
For
Kotlin
<details open markdown="block">
<summary>
```

src/main/kotlin/com/google/firebase/foo/FirebaseFooRegistrar.kt

```
</summary>
{:.warning}
You should strongly consider using [Dependency Injection]({{ site.baseurl }}{% link
best_practices/dependency_injection.md % })
to instantiate your sdk instead of manually constructing its instance in the `factory()` below.
```kotlin
class FirebaseFooRegistrar : ComponentRegistrar {
override fun getComponents() =
 listOf(
   Component.builder(FirebaseFoo::class.java).factory { container -> FirebaseFoo() }.build(),
  Library Version Component.create ("fire-foo", Build Config. VERSION_NAME)
 )
}
</details>
For Java
<details markdown="block">
<summary>
 src/main/java/com/google/firebase/foo/FirebaseFooRegistrar.java
</summary>
```java
public class FirebaseFooRegistrar implements ComponentRegistrar {
@Override
public List<Component<?>>> getComponents() {
 return Arrays.asList(
    Component.builder(FirebaseFoo.class).factory(c -> new FirebaseFoo()).build(),
    Library Version Component.create ("fire-foo", Build Config. VERSION_NAME));
}
}
</details>
Continue to [How Firebase works]({{ site.baseurl }}{% link how_firebase_works.md %}).
has_children: true
permalink: /onboarding/
nav_order: 2
# Onboarding
```

```
parent: Firebase Components
# Dependencies
{:.no_toc}
1. TOC
{:toc}
This page gives an overview of the different dependency types supported by the Components Framework.
## Background
As discussed in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}), in order
for a `Component` to be injected with the things it needs to function, it has to declare its dependencies.
These dependencies are then made available and injected into `Components` at runtime.
Firebase Components provide different types of dependencies.
## Lazy vs Eager dependencies
When it comes to initialize a component, there are 2 ways of provide its dependencies.
### Direct Injection
With this type of injection, the component gets an instance of its dependency directly.
```kotlin
class MyComponent(private val dep : MyDep) {
fun someMethod() {
 dep.use();
}
}
```

As you can see above the component's dependency is passed by value directly, which means that the dependency needs

to be fully initialized before

it's handed off to the requesting component. As a result `MyComponent` may have to pay the cost of initializing `MyDep` just to be created.

### Lazy/Provider Injection

With this type of injection, instead of getting an instance of the dependency directly, the dependency is passed into the `Component` with the help of a `com.google.firebase.inject.Provider`

```
```java
```

```
public interface Provider<T> { T get(); }

```kotlin
class MyComponent(private val dep : Provider<MyDep>) {
  fun someMethod() {
    // Since all components are singletons, each call to
    // get() will return the same instance.
  dep.get().use();
  }
}
```

On the surface this does not look like a big change, but it has an important side effect. In order to create an instance of `MyComponent`, we don't need to initialize `MyDep` anymore. Instead, initialization can be delayed until `MyDep` is actually used.

```
It is also benefitial to use a `Provider` in the context of [Play's dynamic feature delivery](https://developer.android.com/guide/playcore/feature-delivery).

See [Dynamic Module Support]({{ site.baseurl }}{% link components/dynamic_modules.md %}) for more details.
```

## Required dependencies

This type of dependency informs the `ComponentRuntime` that a given `Component` cannot function without a dependency.

When the dependency is missing during initialization, `ComponentRuntime` will throw a `MissingDependencyException`.

This type of dependency is useful for built-in components that are always present like `Context`, `FirebaseApp`, `FirebaseOptions`, [Executors]({{ site.baseurl }}{% link components/executors.md %}).

To declare a required dependency use one of the following in your `ComponentRegistrar`:

```
"``java

// Required directly injected dependency
.add(Dependency.required(MyDep.class))

// Required lazily injected dependency
.add(Dependency.requiredProvider(MyOtherDep.class))
.factory( c -> new MyComponent(c.get(MyDep.class), c.getProvider(MyOtherDep.class)))
.build();
```

## ## Optional Dependencies

This type of dependencies is useful when your `Component` can operate normally when the dependency is not available, but can have enhanced functionality when present. e.g. `Firestore` can work without `Auth` but provides secure database access when `Auth` is present.

To declare an optional dependency use the following in your `ComponentRegistrar`:

```
"``java
.add(Dependency.optionalProvider(MyDep.class))
.factory(c -> new MyComponent(c.getProvider(MyDep.class)))
.build();
"``
```

The provider will return `null` if the dependency is not present in the app.

```
{: .warning }
```

When the app uses [Play's dynamic feature delivery](https://developer.android.com/guide/playcore/feature-delivery),

`provider.get()` will return your dependency when it becomes available. To support this use case, don't store references to the result of `provider.get()` calls.

```
See [Dynamic Module Support]({{ site.baseurl }}{% link components/dynamic_modules.md %}) for details
{: .warning }
```

See Deferred dependencies if you your dependency has a callback based API

## Deferred Dependencies

Useful for optional dependencies which have a listener-style API, i.e. the dependent component registers a listener with the dependency and never calls it again (instead the dependency will call the registered listener). A good example is `Firestore`'s use of `Auth`, where `Firestore` registers a token change listener to get notified when a new token is available. The problem is that when `Firestore` initializes, `Auth` may not be present in the app, and is instead part of a dynamic module that can be loaded at runtime on demand.

To solve this problem, Components have a notion of a `Deferred` dependency. A deferred is defined as follows:

```
public interface Deferred<T> {
  interface DeferredHandler<T> {
    @DeferredApi
    void handle(Provider<T> provider);
}

void whenAvailable(DeferredHandler<T> handler);
}

To use it a component needs to
    call `Dependency.deferred(SomeType.class)`:

```kotlin
    class MyComponent(deferred: Deferred<SomeType>) {
    init {
```

```
deferred.whenAvailable { someType ->
   someType.registerListener(myListener)
  }
}
}
See [Dynamic Module Support]({{ site.baseurl }}{% link components/dynamic_modules.md %}) for details
## Set Dependencies
The Components Framework allows registering components to be part of a set, such components are registered
explicitly to be a part of a `Set<T>` as opposed to be a unique value of `T`:
```java
// Sdk 1
Component.intoSet(new SomeTypeImpl(), SomeType.class);
// Sdk 2
Component.intoSetBuilder(SomeType.class)
.add(Dependency(SomeDep.class))
.factory(c -> new SomeOtherImpl(c.get(SomeDep.class)))
.build();
With the above setup each SDK contributes a value of `SomeType` into a `Set<SomeType>` which becomes
available as a
`Set` dependency.
To consume such a set the interested `Component` needs to declare a special kind of dependency in one of 2 ways:
`Dependency.setOf(SomeType.class)`, a dependency of type `Set<SomeType>`.
* `Dependency.setOfProvider(SomeType.class)`, a dependency of type `Provider<Set<SomeType>>`. The
advantage of this
is that the `Set` is not initialized until the first call to `provider.get()` at which point all elements of the
set will get initialized.
{: .warning }
Similar to optional 'Provider' dependencies, where an optional dependency can become available at runtime due to
[Play's dynamic feature delivery](https://developer.android.com/guide/playcore/feature-delivery),
`Set` dependencies can change at runtime by new elements getting added to the set.
So make sure to hold on to the original `Set` to be able to observe new values in it as they are added.
Example:
```kotlin
class MyClass(private val set1: Set<SomeType>, private val set2: Provider<Set<SomeOtherType>>)
```

```
"``java
Component.builder(MyClass.class)
.add(Dependency.setOf(SomeType.class))
.add(Dependency.setOfProvider(SomeOtherType.class))
.factory(c -> MyClass(c.setOf(SomeType.class), c.setOfProvider(SomeOtherType.class)))
.build();
```

# 1.25 kotlin 1.8.10

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# 1.26 lifecycle-extensions 2.6.1

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\_\_\_\_\_

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable

source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user

installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

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