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#! /bin/sh
## DO NOT EDIT - This file generated from ./build-aux/ltmain.in
##
           by inline-source v2014-01-03.01
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# Provide generalized library-building support services.
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/\* From openssh 4.3p2 filename openbsd-compat/fake-rfc2553.h \*/  $\,$ 

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- \* FILE: sha2.c
- \* AUTHOR: Aaron D. Gifford http://www.aarongifford.com/

\*

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\*

- \* Modified by Jelte Jansen to fit in ldns, and not clash with any
- \* system-defined SHA code.
- \* Changes:
- \* Renamed (external) functions and constants to fit ldns style
- \* Removed End and Data functions
- \* Added ldns\_shaX(data, len, digest) convenience functions
- \* Removed prototypes of \_Transform functions and made those static

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\* \$Id:

sha2.c,v 1.1 2001/11/08 00:01:51 adg Exp adg \$

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```
/* from openssh 4.3p2 compat/strlcpy.c */
```

/\*

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/* From openssh4.3p2 compat/inet_aton.c */
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#### **Bundled Libraries:**

\*\*\*\*\* Base 64 Library (base64/base64.hpp) \*\*\*\*\*

base64.hpp is a repackaging of the base64.cpp and base64.h files into a single header suitable for use as a header only library. This conversion was done by Peter Thorson (webmaster@zaphoyd.com) in 2012. All modifications to the code are redistributed under the same license as the original, which is listed below.

base64.cpp and base64.h

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Ren Nyffenegger rene.nyffenegger@adp-gmbh.ch

\*\*\*\*\* SHA1 Library (sha1/sha1.hpp) \*\*\*\*\*

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\*\*\*\*\* UTF8 Validation logic (utf8\_validation.hpp) \*\*\*\*\*
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# HTML Tidy

## HTML parser and pretty printer

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# 1.10 libilbc 2.0.2

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# 1.13 util-linux 2.31.1

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A0mImImI...
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;9GimCN7g

!"#\$%&'()\*+,./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^\_`abcdefghijklmnopqrstuvwxyz{|}~

!"#\$%&'()\*+,./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^\_`abcdefghijklmnopqrstuvwxyz{|}~

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!"#$%&'()*+,-
./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopqrstuvwxyz{|}~
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*/
* Outer class that exists solely to let us write {@code Partially.GwtIncompatible} instead of plain
* { @code GwtIncompatible}. This is more accurate for { @link Futures#catching}, which is available
* under GWT but with a slightly different signature.
* We can't use { @code PartiallyGwtIncompatible} because then the GWT compiler
wouldn't recognize
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* /guava-30-1-1-android-sources-jar/com/google/common/graph/StandardValueGraph.java
* /guava-30-1-1-android-sources-
jar/com/google/common/collect/HashMultimapGwtSerializationDependencies.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/NetworkBuilder.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/EdgesConnecting.java
* /guava-30-1-1-android-sources-
jar/com/google/common/collect/ImmutableMultisetGwtSerializationDependencies.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/ElementOrder.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/StandardMutableGraph.java
```

/guava-30-1-1-android-sources-jar/com/google/common/graph/GraphConstants.java

\* /guava-30-1-1-android-sources-jar/com/google/common/graph/ImmutableValueGraph.java

```
*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractGraphBuilder.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/NetworkConnections.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/MutableValueGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/StandardMutableValueGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractGraph.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/StandardNetwork.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/MapRetrievalCache.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractDirectedNetworkConnections.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/UndirectedGraphConnections.java
/guava-30-1-1-android-sources-jar/com/google/common/graph/ValueGraph.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/GraphBuilder.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/EndpointPairIterator.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Comparators.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/DirectedNetworkConnections.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/ForwardingGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/StandardMutableNetwork.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/GraphConnections.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/EndpointPair.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RangeGwtSerializationDependencies.java
* /guava-30-1-1-android-sources-
jar/com/google/common/collect/ArrayListMultimapGwtSerializationDependencies.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/MultiEdgesConnecting.java
/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractUndirectedNetworkConnections.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/ForwardingValueGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/AbstractValueGraph.java
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```
*/guava-30-1-1-android-sources-jar/com/google/common/hash/MacHashFunction.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/ReaderInputStream.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AggregateFutureState.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Platform.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ConsumingQueueIterator.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AsyncCallable.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/FarmHashFingerprint64.java
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*/guava-30-1-1-android-sources-jar/com/google/common/graph/Graph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/PredecessorsFunction.java
/guava-30-1-1-android-sources-jar/com/google/common/graph/ImmutableGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/Graphs.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/MutableGraph.java
*/guava-30-1-1-android-sources-jar/com/google/common/graph/Network.java
* /guava-30-1-1-android-sources-jar/com/google/common/graph/MutableNetwork.java
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*/
/**
 * Not supported. <b>You are attempting to create a map that may contain a non-{@code Comparable}
 * key.</b> Proper calls will resolve to the version in {@code ImmutableSortedMap}, not this dummy
 * version.
 * @throws UnsupportedOperationException always
 * @deprecated <b>Pass a key of type { @code Comparable}
to use {@link
     ImmutableSortedMap#of(Comparable, Object)}.</b>
 */
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*/guava-30-1-1-android-sources-jar/com/google/common/base/Strings.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ThreadFactoryBuilder.java
/guava-30-1-1-android-sources-jar/com/google/common/base/Ascii.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ContiguousSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Monitor.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingBlockingQueue.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Equivalence.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedLists.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/UncaughtExceptionHandlers.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/package-info.java
*/guava-30-1-1-android-sources-jar/com/google/common/annotations/Beta.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListeningExecutorService.java
```

\* /guava-30-1-1-android-sources-jar/com/google/common/annotations/package-info.java

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*/guava-30-1-1-android-sources-jar/com/google/common/annotations/VisibleForTesting.java
* /guava-30-1-1-android-sources-
jar/com/google/common/util/concurrent/GwtFluentFutureCatchingSpecialization.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FuturesGetChecked.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SimpleTimeLimiter.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FakeTimeLimiter.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/AppendableWriter.java
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* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Futures.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeToken.java
* /guava-30-1-1-android-sources-jar/com/google/common/escape/CharEscaperBuilder.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FluentFuture.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractTransformFuture.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractCatchingFuture.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AggregateFuture.java
/guava-30-1-1-android-sources-jar/com/google/common/escape/CharEscaper.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/CollectionFuture.java
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*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/UncheckedTimeoutException.java
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* Holder for web specializations of methods of { @code Doubles}. Intended to be empty for regular
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*/
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 * Returns an array containing all of the elements in the specified collection. This method
 * returns the elements in the order they are returned by the collection's iterator. The returned
 * array is "safe" in that no references to it are maintained by the collection. The caller is
 * thus free to modify the returned
array.
 * This method assumes that the collection size doesn't change while the method is running.
 * TODO(kevinb): support concurrently modified collections?
 * @param c the collection for which to return an array of elements
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/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableRangeMap.java
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* /guava-30-1-1-android-sources-jar/com/google/common/hash/LongAddable.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/BaseEncoding.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/ByteSource.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/PairedStatsAccumulator.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/AbstractInvocationHandler.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/ClassPath.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/StatsAccumulator.java
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*/guava-30-1-1-android-sources-jar/com/google/common/cache/LongAdder.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/Striped64.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AtomicDoubleArray.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableEntry.java
*/guava-30-1-1-android-sources-jar/com/google/thirdparty/publicsuffix/PublicSuffixPatterns.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/CollectPreconditions.java
```

```
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMapEntrySet.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMapKeySet.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableCollection.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/Table.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/UnmodifiableIterator.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableBiMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/TreeBasedTable.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableBiMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Platform.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableListMultimap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Tables.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/Range.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/HashBasedTable.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Collections2.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/StandardTable.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Serialization.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/StandardRowSortedTable.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/PeekingIterator.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/EmptyImmutableListMultimap.java
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*/guava-30-1-1-android-sources-jar/com/google/common/base/MoreObjects.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/Quantiles.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/Subscriber.java
/guava-30-1-1-android-sources-jar/com/google/common/eventbus/Dispatcher.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/TrustedListenableFutureTask.java
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* /guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeVisitor.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/VerifyException.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Runnables.java
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*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/WrappingScheduledExecutorService.java
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*/guava-30-1-1-android-sources-jar/com/google/thirdparty/publicsuffix/PublicSuffixType.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Utf8.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredMultimapValues.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/CharSequenceReader.java
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*/
* Holder for web specializations of methods of {@code Shorts}. Intended to be empty for regular
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*/
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/guava-30-1-1-android-sources-jar/com/google/common/base/Verify.java

\*/guava-30-1-1-android-sources-jar/com/google/common/hash/HashingInputStream.java

```
* Holder for web specializations of methods of {@code Ints}. Intended to be empty for regular
* version.
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/RowSortedTable.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingImmutableCollection.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractSequentialIterator.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/UnmodifiableListIterator.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingListMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/MinMaxPriorityQueue.java
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* /guava-30-1-1-android-sources-jar/com/google/common/net/PercentEscaper.java
* /guava-30-1-1-android-sources-jar/com/google/thirdparty/publicsuffix/TrieParser.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Booleans.java
/guava-30-1-1-android-sources-jar/com/google/common/base/internal/Finalizer.java
*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Doubles.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/CharMatcher.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Floats.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SequentialExecutor.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Bytes.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListenableFutureTask.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/FluentIterable.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Stopwatch.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/FileBackedOutputStream.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Shorts.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/Ints.java
*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Chars.java
/guava-30-1-1-android-sources-jar/com/google/common/io/MultiReader.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Joiner.java
* /guava-30-1-1-android-sources-jar/com/google/common/escape/UnicodeEscaper.java
*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Longs.java
*/guava-30-1-1-android-sources-jar/com/google/common/net/InetAddresses.java
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- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/RangeSet.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedIterable.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedIterables.java

\*

- /guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractRangeSet.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedMultiset.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/GeneralRange.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableSortedMultiset.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingSortedMultiset.java
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- \* /guava-30-1-1-android-sources-jar/com/google/common/io/package-info.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/base/FinalizablePhantomReference.java

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- /guava-30-1-1-android-sources-jar/com/google/common/base/Suppliers.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/Charsets.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/io/LineReader.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableSoftReference.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/CharStreams.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/base/Predicate.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/io/ByteStreams.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/primitives/Primitives.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/io/LineBuffer.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableWeakReference.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/base/Predicates.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/Functions.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/AbstractIterator.java

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/guava-30-1-1-android-sources-jar/com/google/common/base/package-info.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/HashBiMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/DeadEvent.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableReference.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/Subscribe.java
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* /guava-30-1-1-android-sources-jar/com/google/common/base/Supplier.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/MultiInputStream.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/EnumMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ExecutionList.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/package-info.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Defaults.java
/guava-30-1-1-android-sources-jar/com/google/common/base/Function.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/FinalizableReferenceQueue.java
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* /guava-30-1-1-android-sources-jar/com/google/common/io/Closeables.java
*/guava-30-1-1-android-sources-jar/com/google/common/eventbus/AllowConcurrentEvents.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/Files.java
* /guava-30-1-1-android-sources-jar/com/google/common/eventbus/AsyncEventBus.java
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*/guava-30-1-1-android-sources-jar/com/google/common/io/CountingOutputStream.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/Throwables.java
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*/guava-30-1-1-android-sources-jar/com/google/common/io/LittleEndianDataInputStream.java
* /guava-30-1-1-android-sources-jar/com/google/common/io/Flushables.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/ArrayTable.java
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/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingTable.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/DiscreteDomain.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableList.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSetMultimap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableAsList.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableSortedSetFauxverideShim.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ComputationException.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ComparisonChain.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractIndexedListIterator.java
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* /guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedInts.java
/guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedLongs.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ListeningScheduledExecutorService.java
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* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalNotification.java
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*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ExecutionError.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/MessageDigestHashFunction.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/Murmur3_128HashFunction.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/IntMath.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/Hashing.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Optional.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/UncheckedExecutionException.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/BoundType.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedLong.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/BloomFilter.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/CycleDetectingLockFactory.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalListeners.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/Queues.java
* /guava-30-1-1-android-sources-jar/com/google/common/math/BigIntegerMath.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/CacheBuilderSpec.java
* /guava-30-1-1-android-sources-jar/com/google/common/net/HttpHeaders.java
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* /guava-30-1-1-android-sources-jar/com/google/common/hash/HashingOutputStream.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/Types.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/Funnels.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/FutureCallback.java
*/guava-30-1-1-android-sources-jar/com/google/common/cache/ForwardingLoadingCache.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/PrimitiveSink.java
* /guava-30-1-1-android-sources-jar/com/google/common/hash/HashFunction.java
* /guava-30-1-1-android-sources-jar/com/google/common/math/DoubleMath.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalListener.java
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*/guava-30-1-1-android-sources-jar/com/google/common/hash/Hasher.java
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/guava-30-1-1-android-sources-jar/com/google/common/cache/LoadingCache.java
*/guava-30-1-1-android-sources-jar/com/google/common/base/Present.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/MathPreconditions.java
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*/guava-30-1-1-android-sources-jar/com/google/common/cache/CacheStats.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/AbstractStreamingHasher.java
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* /guava-30-1-1-android-sources-jar/com/google/common/cache/RemovalCause.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/WrappingExecutorService.java
/guava-30-1-1-android-sources-jar/com/google/common/base/PairwiseEquivalence.java
*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingListeningExecutorService.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/AbstractLoadingCache.java
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* /guava-30-1-1-android-sources-jar/com/google/common/base/FunctionalEquivalence.java
*/guava-30-1-1-android-sources-jar/com/google/common/hash/Murmur3_32HashFunction.java
*/guava-30-1-1-android-sources-jar/com/google/common/math/DoubleUtils.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/EmptyContiguousSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeParameter.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableMultiset.java
/guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedInteger.java
*/guava-30-1-1-android-sources-jar/com/google/common/net/MediaType.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredEntrySetMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingImmutableSet.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/SortedMultisetBridge.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/DescendingImmutableSortedSet.java
/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredKeySetMultimap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ImmutableEnumMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredEntryMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/DescendingMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/TreeRangeMap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingNavigableSet.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AllEqualOrdering.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/CompactHashMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/TransformedIterator.java
/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingBlockingDeque.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingDeque.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractSortedKeySortedSetMultimap.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/ForwardingBlockingDeque.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/AbstractMultimap.java
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* /guava-30-1-1-android-sources-jar/com/google/common/collect/EvictingQueue.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredSetMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/CompactLinkedHashMap.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredKeyListMultimap.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/UnmodifiableSortedMultiset.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/RangeMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/collect/FilteredMultimap.java
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- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractExecutionThreadService.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingFuture.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/base/Splitter.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/ByteArrayDataInput.java

\*

- /guava-30-1-1- and roid-sources-jar/com/google/common/annotations/GwtIncompatible. java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/ForwardingListenableFuture.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/MapMakerInternalMap.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Service.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/annotations/GwtCompatible.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/escape/ArrayBasedUnicodeEscaper.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/collect/Cut.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/escape/Escapers.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/net/HostSpecifier.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/cache/LocalCache.java
- \*/guava-30-1-1-android-sources-jar/com/google/common/io/LineProcessor.java
- \*/guava-30-1-1- and roid-sources-jar/com/google/common/util/concurrent/JdkFutureAdapters. java

/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractIdleService.java

- \* /guava-30-1-1-android-sources-jar/com/google/common/io/ByteArrayDataOutput.java
- \* /guava-30-1-1-android-sources-jar/com/google/common/cache/CacheBuilder.java

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*/guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/AbstractService.java
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*/guava-30-1-1-android-sources-jar/com/google/common/collect/RegularImmutableTable.java
* /guava-30-1-1-android-sources-jar/com/google/common/reflect/TypeResolver.java
*/guava-30-1-1-android-sources-jar/com/google/common/collect/MapMaker.java
* /guava-30-1-1-android-sources-jar/com/google/common/cache/ReferenceEntry.java
*/guava-30-1-1-android-sources-jar/com/google/common/net/InternetDomainName.java
* /guava-30-1-1-android-sources-jar/com/google/common/html/HtmlEscapers.java
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/guava-30-1-1-android-sources-jar/com/google/common/net/UrlEscapers.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/Callables.java
*/guava-30-1-1-android-sources-jar/com/google/common/escape/ArrayBasedEscaperMap.java
* /guava-30-1-1-android-sources-jar/com/google/common/util/concurrent/SettableFuture.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/SignedBytes.java
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*/guava-30-1-1-android-sources-jar/com/google/common/escape/ArrayBasedCharEscaper.java
*/guava-30-1-1-android-sources-jar/com/google/common/io/ByteProcessor.java
* /guava-30-1-1-android-sources-jar/com/google/common/xml/XmlEscapers.java
* /guava-30-1-1-android-sources-jar/com/google/common/primitives/UnsignedBytes.java
*/guava-30-1-1-android-sources-jar/com/google/common/escape/Platform.java
* /guava-30-1-1-android-sources-jar/com/google/common/base/Platform.java
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\* /guava-30-1-1-android-sources-jar/com/google/common/base/SmallCharMatcher.java

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- \* /guava-30-1-1-android-sources-jar/com/google/common/base/Java8Usage.java

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Albert Pretorius com>

Arne Beer <arne@twobeer.de>

Billy

Robert O'Neal III <br/>
<br/>
dilly.oneal@gmail.com> <bion@microsoft.com>

Chris Kennelly <ckennelly@google.com> <ckennelly@ckennelly.com>

Christopher Seymour <chris.j.seymour@hotmail.com>

Cyrille Faucheux <cyrille.faucheux@gmail.com>

David Coeurjolly <a href="mailto:coeurjolly@liris.cnrs.fr">cnrs.fr</a>

Deniz Evrenci <denizevrenci@gmail.com>

Dominic Hamon <dma@stripysock.com> <dominic@google.com>

Dominik Czarnota <dominik.b.czarnota@gmail.com>

Eric Fiselier <eric@efcs.ca>

Eugene Zhuk <eugene.zhuk@gmail.com>

Evgeny Safronov < division 494@gmail.com>

Federico Ficarelli <federico.ficarelli@gmail.com>

Felix Homann < linuxaudio@showlabor.de>

Ismael Jimenez Martinez <ismael.jimenez.martinez@gmail.com>

Jern-Kuan Leong < jernkuan@gmail.com>

JianXiong Zhou <zhoujianxiong2@gmail.com>

Joao Paulo Magalhaes < joaoppmagalhaes@gmail.com>

John Millikin <jmillikin@stripe.com>

Jussi Knuuttila <jussi.knuuttila@gmail.com>

Kai Wolf <kai.wolf@gmail.com>

Kishan Kumar < kumar.kishan@outlook.com>

Kaito Udagawa <umireon@gmail.com>

Lei Xu <eddyxu@gmail.com>

Matt

Clarkson <mattyclarkson@gmail.com>

Maxim Vafin <maxvafin@gmail.com>

Nick Hutchinson <nshutchinson@gmail.com>

Oleksandr Sochka <sasha.sochka@gmail.com>

Ori Livneh <ori.livneh@gmail.com>

Pascal Leroy <phl@google.com>

Paul Redmond <paul.redmond@gmail.com>

Pierre Phaneuf pphaneuf@google.com>

Radoslav Yovchev <radoslav.tm@gmail.com>

Raul Marin <rmrodriguez@cartodb.com>

Ray Glover <ray.glover@uk.ibm.com>

Robert Guo <robert.guo@mongodb.com>

Roman Lebedev <lebedev.ri@gmail.com>

Shuo Chen <chenshuo@chenshuo.com>

Tobias Ulvgrd <tobias.ulvgard@dirac.se>

Tom Madams <tom.ej.madams@gmail.com> <tmadams@google.com>

Yixuan Qiu <yixuanq@gmail.com>

Yusuke Suzuki <utatane.tea@gmail.com>

Zbigniew Skowron <zbychs@gmail.com>

## 1.18 libcxxabi 9.0.9svn

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# 1.19 google-play-services 18.0.1

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- \* /okio-3-0-0-sources-jar/commonMain/okio/BufferedSink.kt

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* /okio-3-0-0-sources-jar/commonTest/okio/AbstractBufferedSinkTest.kt
* /okio-3-0-0-sources-jar/nonJvmMain/okio/RealBufferedSink.kt
* /okio-3-0-0-sources-jar/commonTest/okio/CommonRealBufferedSourceTest.kt
* /okio-3-0-0-sources-jar/commonTest/okio/CommonOkioKotlinTest.kt
* /okio-3-0-0-sources-jar/commonMain/okio/Timeout.kt
* /okio-3-0-0-sources-jar/commonTest/okio/BufferedSinkFactory.kt
* /okio-3-0-0-sources-jar/nonJvmMain/okio/Timeout.kt
/okio-3-0-0-sources-jar/commonTest/okio/util.kt
* /okio-3-0-0-sources-jar/commonMain/okio/BufferedSource.kt
* /okio-3-0-0-sources-jar/commonTest/okio/BufferedSourceFactory.kt
* /okio-3-0-0-sources-jar/nonJvmMain/okio/Buffer.kt
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* /okio-3-0-0-sources-jar/jvmTest/okio/ForwardingTimeoutKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/GzipKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/ByteStringKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/-DeprecatedUtf8.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/-DeprecatedUpgrade.kt
/okio-3-0-0-sources-jar/jvmTest/okio/BufferCursorTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/PipeKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/NioTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/ThrottlerTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/ThrottlerTakeTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/DeflateKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/Throttler.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferCursorKotlinTest.kt
* /okio-3-0-0-sources-jar/commonMain/okio/PeekSource.kt
* /okio-3-0-0-sources-jar/commonTest/okio/CommonOptionsTest.kt
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* /okio-3-0-0-sources-jar/jvmTest/okio/ForwardingTimeoutTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/OkioKotlinTest.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/-DeprecatedOkio.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/Stopwatch.kt
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* /okio-3-0-0-sources-jar/jvmMain/okio/GzipSink.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/RealBufferedSource.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferedSinkTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/TestUtil.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/AsyncTimeout.kt
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* /okio-3-0-0-sources-jar/jvmTest/okio/OkioTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/BufferedSource.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/Timeout.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/SocketTimeoutTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/Buffer.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferedSinkJavaTest.java
* /okio-3-0-0-sources-jar/commonTest/okio/MockSink.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/GzipSinkTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/ForwardingSource.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/DeflaterSinkTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/DeflaterSink.kt
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\*/okio-3-0-0-sources-jar/jvmTest/okio/AsyncTimeoutTest.java \*/okio-3-0-0-sources-jar/jvmTest/okio/ReadUtf8LineTest.java \*/okio-3-0-0-sources-jar/jvmMain/okio/ForwardingSink.kt \*/okio-3-0-0-sources-jar/jvmMain/okio/SegmentPool.kt

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* /okio-3-0-0-sources-jar/jvmTest/okio/GzipSourceTest.java
/okio-3-0-0-sources-jar/jvmMain/okio/InflaterSource.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/JvmOkio.kt
* /okio-3-0-0-sources-jar/nonJvmMain/okio/SegmentPool.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferedSourceTest.java
* /okio-3-0-0-sources-jar/commonTest/okio/CommonBufferTest.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferedSourceJavaTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/Sink.kt
* /okio-3-0-0-sources-jar/commonMain/okio/SegmentPool.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/Utf8Test.java
* /okio-3-0-0-sources-jar/jvmTest/okio/InflaterSourceTest.java
* /okio-3-0-0-sources-jar/jvmTest/okio/BufferTest.java
* /okio-3-0-0-sources-jar/jvmMain/okio/RealBufferedSink.kt
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* /okio-3-0-0-sources-jar/nonJvmMain/okio/internal/HashFunction.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/internal/HashFunction.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/CipherSink.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/CipherAlgorithm.kt
* /okio-3-0-0-sources-jar/jvmTest/okio/CipherSinkTest.kt
/okio-3-0-0-sources-jar/jvmTest/okio/CipherSourceTest.kt
* /okio-3-0-0-sources-jar/jvmMain/okio/CipherSource.kt
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* /okio-3-0-0-sources-jar/commonTest/okio/FakeFileSystemTest.kt
* /okio-3-0-0-sources-jar/commonMain/okio/HashingSource.kt
* /okio-3-0-0-sources-jar/mingwX64Main/okio/-Windows.kt
* /okio-3-0-0-sources-jar/commonTest/okio/PathTest.kt
* /okio-3-0-0-sources-jar/commonMain/okio/HashingSink.kt
* /okio-3-0-0-sources-jar/commonMain/okio/FileMetadata.kt
/okio-3-0-0-sources-jar/commonTest/okio/ForwardingFileSystemTest.kt
* /okio-3-0-0-sources-jar/commonMain/okio/Path.kt
* /okio-3-0-0-sources-jar/sizet64Main/okio/-Sizet64.kt
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\* /okio-3-0-0-sources-jar/commonMain/okio/ExperimentalFileSystem.kt

\* /okio-3-0-0-sources-jar/jsMain/okio/-JsPlatform.kt

- \* /okio-3-0-0-sources-jar/sizet32Main/okio/-Sizet32.kt
- \* /okio-3-0-0-sources-jar/nativeMain/okio/-Cinterop.kt
- \* /okio-3-0-0-sources-jar/commonMain/okio/internal/-Path.kt
- \* /okio-3-0-0-sources-jar/jsMain/okio/FileSystem.kt
- \* /okio-3-0-0-sources-jar/nativeMain/okio/-PosixVariant.kt
- \* /okio-3-0-0-sources-jar/commonMain/okio/ForwardingFileSystem.kt
- \* /okio-3-0-0-sources-jar/nativeTest/okio/NativeSystemFileSystemTest.kt
- \* /okio-3-0-0-sources-jar/nonJvmMain/okio/internal/Hmac.kt
- \* /okio-3-0-0-sources-jar/nonJvmMain/okio/Path.kt
- \* /okio-3-0-0-sources-jar/jvmTest/okio/FileSystemJavaTest.java
- \* /okio-3-0-0-sources-jar/unixMain/okio/-UnixPosixVariant.kt
- \* /okio-3-0-0-sources-jar/nativeMain/okio/FileSource.kt

\*

/okio-3-0-0-sources-jar/nonJvmMain/okio/HashingSink.kt

- \* /okio-3-0-0-sources-jar/linuxX64Main/okio/-LinuxX64PosixVariant.kt
- \* /okio-3-0-0-sources-jar/commonTest/okio/UnsafeCursorTest.kt
- \* /okio-3-0-0-sources-jar/appleMain/okio/-ApplePosixVariant.kt
- \* /okio-3-0-0-sources-jar/nativeMain/okio/PosixFileSystem.kt
- \* /okio-3-0-0-sources-jar/nonJvmMain/okio/HashingSource.kt
- \* /okio-3-0-0-sources-jar/jvmTest/okio/internal/Hmac.kt
- \* /okio-3-0-0-sources-jar/nativeMain/okio/FileSink.kt
- \* /okio-3-0-0-sources-jar/jvmTest/okio/JvmTest.kt
- \* /okio-3-0-0-sources-jar/appleMain/okio/ByteString.kt
- \* /okio-3-0-0-sources-jar/jvmMain/okio/Path.kt
- \* /okio-3-0-0-sources-jar/mingwX64Main/okio/-WindowsPosixVariant.kt
- \* /okio-3-0-0-sources-jar/jvmTest/okio/internal/HmacTest.kt
- \* /okio-3-0-0-sources-jar/appleTest/okio/AppleByteStringTest.kt
- \* /okio-3-0-0-sources-jar/jvmMain/okio/NioSystemFileSystem.kt
- \* /okio-3-0-0-sources-jar/jvmTest/okio/ZipFileSystemJavaTest.java
- \*/okio-3-0-0-sources-jar/jvmMain/okio/JvmSystemFileSystem.kt

\*

/okio-3-0-0-sources-jar/commonMain/okio/FileSystem.kt

\* /okio-3-0-0-sources-jar/jvmTest/okio/JvmSystemFileSystemTest.kt

## 1.22 protobuf-java 3.20.1

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Manifest-Version: 1.0

Automatic-Module-Name: com.google.protobuf

Bnd-LastModified: 1650575142706 Build-Jdk: 1.8.0\_181-google-v7

Built-By: haberman

Bundle-Description: Core Protocol Buffers library. Protocol Buffers are a way of encoding structured data in an efficient yet extensible for

mat.

```
Bundle-License: https://opensource.org/licenses/BSD-3-Clause
Bundle-ManifestVersion: 2
Bundle-Name: Protocol Buffers [Core]
Bundle-SymbolicName: com.google.protobuf
Bundle-Version: 3.20.1
Created-By: Apache Maven Bundle Plugin
Export-Package: com.google.protobuf;version="3.20.1"
Import-Package: sun.misc;resolution:=optional,com.google.protobuf;versio
n="[3.20,4)"
Require-Capability: osgi.ee;filter:="(&(osgi.ee=JavaSE)(version=1.7))"
Tool: Bnd-3.0.0.201509101326
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* /protobuf-java-3-20-1-3-jar/google/protobuf/source_context.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/wrappers.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/any.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/descriptor.proto
/protobuf-java-3-20-1-3-jar/google/protobuf/struct.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/timestamp.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/api.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/compiler/plugin.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/type.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/duration.proto
* /protobuf-java-3-20-1-3-jar/google/protobuf/field_mask.proto
```

Bundle-DocURL: https://developers.google.com/protocol-buffers/

# 1.23 constraintlayout 2.1.4

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*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/helper/widget/MotionEffect.java
* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/ReactiveGuide.java
*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/ViewTransition.java
/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/utils/ViewTimeCycle.java
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/utils/ViewSpline.java
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/utils/widget/MotionLabel.java
*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/SharedValues.java
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/Constraints.java
* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/Placeholder.java
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```
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/OnSwipe.java
* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/Group.java
*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/helper/widget/MotionPlaceholder.java
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*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/ConstraintHelper.java
* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/utils/ViewState.java
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/KeyPosition.java
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/utils/widget/ImageFilterView.java
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* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/StateSet.java
*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/KeyPositionBase.java
* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/utils/StopLogic.java
*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/MotionController.java
* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/VirtualLayout.java
*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/DesignTool.java
```

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- \*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/KeyAttributes.java
- \* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/utils/widget/ImageFilterButton.java
- \* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/MotionPaths.java
- \*/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/widget/ConstraintLayoutStates.java

\*

/constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/CustomFloatAttributes.java

\* /constraintlayout-2-1-4-sources-jar/androidx/constraintlayout/motion/widget/MotionConstrainedPoint.java

# 1.24 safestring 2.0

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* safe_mem_lib.h Safe C Library Memory APIs
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/*

\* strljustify\_s.c

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* strstr_s.c
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* safe_mem_constraint.h
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* strremovews_s.c
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* strcat_s.c
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/*
* strispassword_s.c
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* safe_str_constraint.h
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# 1.26 appcompat 1.6.0

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```
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*/

Found in path(s):

* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/ToggleView.java

* /appcompat-1-6-0-sources-jar/com/am/appcompat/dialog/MaterialAlertDialog.java
```

- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/FloatingActionMode.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/OverflowListView.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/dialog/MaterialDialogFragment.java

/appcompat-1-6-0-sources-jar/com/am/appcompat/widget/ShapeableImageView.java

- \*/app compat-1-6-0-sources-jar/com/am/app compat/app/PendingIntentCompat.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/view/LayoutParams.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/dialog/MaterialDialog.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/app/ToolbarDelegate.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/storage/StorageManagerCompat.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/storage/StorageVolumeCompat.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/ActionModeCompat.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/graphics/CanvasCompat.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/os/BundleCompat.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/widget/AppCompatImageView.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/dialog/MaterialDialogHelper.java
- \*/app compat-1-6-0-sources-jar/com/am/app compat/widget/DividerItemDecoration.java

/appcompat-1-6-0-sources-jar/com/am/appcompat/view/MenuListView.java

- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/MainLayout.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/dialog/MaterialAlertDialogFragment.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/MenuItemView.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/widget/ImageViewHelper.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/app/BackPressedDelegate.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/app/ApplicationCompat.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/widget/AppCompatImageButton.java

- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/ToggleLayout.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/FloatingPopupWindow.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/BoundsAdapter.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/view/BackgroundLayout.java

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\*/

#### Found in path(s):

- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/app/Fragment.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/app/ApplicationHolder.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/app/AppCompatDialogFragment.java
- \*/appcompat-1-6-0-sources-jar/com/am/appcompat/app/AppCompatAlertDialogFragment.java
- \* /appcompat-1-6-0-sources-jar/com/am/appcompat/app/AppCompatActivity.java

# 1.27 gson 2.10.1

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Manifest-Version: 1.0

Created-By: 11.0.16.1 (Azul Systems, Inc.)

Build-Jdk-Spec: 11

Bnd-LastModified: 1673019830620

Bundle-ContactAddress: https://github.com/google/gson

Bundle-Description: Gson JSON library

Bundle-Developers: google;organization=Google;organizationUrl="https://w

ww.google.com"

Bundle-DocURL: https://github.com/google/gson/gson

Bundle-License: "Apache-2.0";link="https://www.apache.org/licenses/LICEN

SE-2.0.txt"

Bundle-ManifestVersion: 2 Bundle-Name: Gson Bundle-RequiredExecutionEnvironment: JavaSE-1.7, JavaSE-1.8

Bundle-SCM: url="https://github.com/google/gson/gson/",connection="scm:g it:https://github.com/google/gson.git/gson",developer-connection="scm:g

it:git@github.com:google/gson.git/gson",tag="gson-parent-2.10.1"

Bundle-SymbolicName: com.google.gson Bundle-Vendor: Google Gson Project

Bundle-Version: 2.10.1

Export-Package: com.google.gson;uses:="com.google.gson.reflect,com.google.gson.stream";version="2.10.1",com.google.gson.annotations;version="2.10.1",com.google.gson.stream;v

ersion="2.10.1"

Import-Package: sun.misc; resolution:= optional, com.google.gson.annotation

Require-Capability: osgi.ee;filter:="(&(osgi.ee=JavaSE)(version=1.7))"

Tool: Bnd-6.4.0.202211291949

Multi-Release: true

Found in path(s):

\* /gson-2-10-1-jar/META-INF/MANIFEST.MF

# 1.28 okhttp 4.11.0

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## 1.29 sqlite 3.42.0

### 1.29.1 Available under license:

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## 1.30 openh264 3.35.0

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# Contributors to the OpenH264 project

Patrick Ai

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ZhaoZheng Chu

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Martin Ettl

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Ethan Hugg

Cullen Jennings

Zhaofeng Jia

Derrick Jin

Jesse Li

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# 1.31 firebase-messaging 31.4.0

## 1.31.1 Available under license:

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nav\_order: 1

permalink: /

---

#### # Contributor documentation

This site is a collection of docs and best practices for contributors to Firebase Android SDKs. It describes how Firebase works on Android and provides guidance on how to build/maintain a Firebase SDK.

```
## New to Firebase?

- [Development Environment Setup]({{ site.baseurl }}{% link onboarding/env_setup.md %})

- [Creating a new SDK]({{ site.baseurl }}{% link onboarding/new_sdk.md %})

- [How Firebase works]({{ site.baseurl }}{% link how_firebase_works.md %})

---

has_children: true

permalink: /best_practices/
nav_order: 5

---

# Best Practices

---

parent: Best Practices

---

# Dependency Injection
```

While [Firebase Components]({{ site.baseurl }}{% link components/components.md %}) provides basic Dependency Injection capabilities for interop between Firebase SDKs, it's not ideal as a general purpose DI framework for a few reasons, to name some:

\* It's verbose, i.e. requires manually specifying dependencies and constructing instances of components in Component definitions.

\* It has a runtime cost, i.e. initialization time is linear in the number of Components present in the graph

As a result using [Firebase Components]({{ site.baseurl }}{% link components/components.md %}) is appropriate only

for inter-SDK injection and scoping instances per `FirebaseApp`.

On the other hand, manually instantiating SDKs is often tedious, errorprone, and leads to code smells that make code less testable and couples it to the implementation rather than the interface. For more context see [Dependency Injection](https://en.wikipedia.org/wiki/Dependency\_injection) and [Motivation](https://github.com/google/guice/wiki/Motivation).

```
{: .important }
```

It's recommended to use [Dagger](https://dagger.dev) for internal dependency injection within the SDKs and [Components]({{ site.baseurl }}{% link components/components.md %}) to inject inter-sdk dependencies that are available only at

runtime into the [Dagger Graph](https://dagger.dev/dev-guide/#building-the-graph) via

```
[builder setters](https://dagger.dev/dev-guide/#binding-instances) or [factory arguments](https://dagger.dev/api/latest/dagger/Component.Factory.html).
```

```
See: [Dagger docs](https://dagger.dev)
See: [Dagger tutorial](https://dagger.dev/tutorial/)
```

```
{:.highlight}
```

While Hilt is the recommended way to use dagger in Android applications, it's not suitable for SDK/library development.

## How to get started

Since [Dagger](https://dagger.dev) does not strictly follow semver and requires the dagger-compiler version to match the dagger library version,

it's not safe to depend

on it via a pom level dependency, see [This comment](https://github.com/firebase/firebase-android-sdk/issues/1677#issuecomment-645669608) for context. For this reason in Firebase SDKs we "vendor/repackage" Dagger into the SDK itself under

`com.google.firebase.{sdkname}.dagger`. While it incurs in a size increase, it's usually on the order of a couple of KB and is considered negligible.

To use Dagger in your SDK use the following in your Gradle build file:

```
""groovy
plugins {
  id("firebase-vendor")
}

dependencies {
  implementation(libs.javax.inject)
  vendor(libs.dagger.dagger) {
    exclude group: "javax.inject", module: "javax.inject"
  }
  annotationProcessor(libs.dagger.compiler)
}
"""
```

## General Dagger setup

As mentioned in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}), all components are scoped per `FirebaseApp`

meaning there is a single instance of the component within a given `FirebaseApp`.

This makes it a natural fit to get all inter-sdk dependencies and instatiate the Dagger component inside the `ComponentRegistrar`.

```kotlin

```
class MyRegistrar : ComponentRegistrar {
override fun getComponents() = listOf(
 Component.builder(MySdk::class.java)
   .add(Dependency.required(FirebaseOptions::class.java))
   .add(Dependency.optional Provider(SomeInteropDep::class.java))
   .factory(c -> DaggerMySdkComponent.builder()
    .setFirebaseApp(c.get(FirebaseApp::class.java))
    .setSomeInterop(c.getProvider(SomeInteropDep::class.java))
    .build()
    .getMySdk())
   .build()
}
Here's a simple way to define the dagger component:
```kotlin
@Component(modules = MySdkComponent.MainModule::class)
@Singleton
interface MySdkComponent {
// Informs dagger that this is one of the types we want to be able to create
// In this example we only care about MySdk
fun getMySdk(): MySdk
// Tells Dagger that some types are not available statically and in order to create the component
 // it needs FirebaseApp and Provider<SomeInteropDep>
@Component.Builder
interface Builder {
 @BindsInstance fun setFirebaseApp(app: FirebaseApp)
  @BindsInstance fun setSomeInterop(interop: com.google.firebase.inject.Provider<SomeInteropDep>)
 fun build(): MySdkComponent
}
@Module
interface MainModule {
 // define module @Provides and @Binds here
}
}
The only thing left to do is to properly annotate `MySdk`:
```kotlin
@Singleton
class MySdk @Inject constructor(app: FirebaseApp, interopAdapter: MySdkAdapter) {
 fun someMethod() {
    interopAdapter.doInterop()
  }
```

```
}
@Singleton
class MySdkInteropAdapter @Inject constructor(private val interop:
com.google.firebase.inject.Provider<SomeInteropDep>) {
 fun doInterop() {
    interop.get().doStuff()
 }
}
## Scope
Unlike Component, Dagger does not use singleton scope by default and instead injects a new instance of a type at
each injection point,
in the example above we want 'MySdk' and
`MySdkInteropAdapter` to be singletons so they are are annotated with `@Singleton`.
See [Scoped bindings](https://dagger.dev/dev-guide/#singletons-and-scoped-bindings) for more details.
### Support multiple instances of the SDK per `FirebaseApp`(multi-resource)
As mentioned in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}), some SDKs
support multi-resource mode,
which effectively means that there are 2 scopes at play:
1. `@Singleton` scope that the main `MultiResourceComponent` has.
2. Each instance of the sdk will have its own scope.
```mermaid
flowchart LR
subgraph FirebaseApp
 direction TB
 subgraph FirebaseComponents
   direction BT
   subgraph GlobalComponents[Outside of SDK]
    direction LR
    FirebaseOptions
    SomeInterop
    Executor["@Background Executor"]
   subgraph DatabaseComponent["@Singleton DatabaseMultiDb"]
    direction TB
    subgraph Singleton["@Singleton"]
```

```
SomeImpl -.-> SomeInterop
     SomeImpl -.-> Executor
   end
    subgraph Default["@DbScope SDK(default)"]
     MainClassDefault[FirebaseDatabase] --> SomeImpl
     SomeOtherImplDefault[SomeOtherImpl] -.-> FirebaseOptions
     MainClassDefault --> SomeOtherImplDefault
    end
    subgraph MyDbName["@DbScope SDK(myDbName)"]
     MainClassMyDbName[FirebaseDatabase] --> SomeImpl
     SomeOtherImplMyDbName[SomeOtherImpl] -.-> FirebaseOptions
     MainClassMyDbName --> SomeOtherImplMyDbName
   end
  end
 end
end
classDef green fill:#4db6ac
classDef blue fill:#1a73e8
class GlobalComponents green
class DatabaseComponent green
class Default blue
class MyDbName blue
As you can see above, `DatabaseMultiDb` and `SomeImpl` are singletons, while `FirebaseDatabase` and
`SomeOtherImpl` are scoped per `database name`.
It can be easily achieved with the help of [Dagger's subcomponents](https://dagger.dev/dev-guide/subcomponents).
For
example:
```kotlin
@Scope
annotation class DbScope
@Component(modules = DatabaseComponent.MainModule::class)
interface DatabaseComponent {
 fun getMultiDb(): DatabaseMultiDb
  @Component.Builder
 interface Builder {
   // usual setters for Firebase component dependencies
   // ...
   fun build(): DatabaseComponent
  }
```

```
@Module(subcomponents = DbInstanceComponent::class)
 interface MainModule {}
  @Subcomponent(modules = DbInstanceComponent.InstanceModule::class)
  @DbScope
 interface DbInstanceComponent {
    fun factory(): Factory
    @Subcomponent.Factory
    interface Factory {
      fun create(@BindsInstance @Named("dbName") dbName: String)
    }
  }
  @Module
 interface InstanceModule {
    // ...
 }
}
Annotating `FirebaseDatabase`:
```kotlin
@DbScope
class FirebaseDatabase @Inject constructor(options: FirebaseOptions, @Named dbName: String) {
// ...
}
Implementing
`DatabaseMultiDb`:
```kotlin
@Singleton
class DatabaseMultiDb @Inject constructor(private val factory: DbInstanceComponent.Factory) {
private val instances = mutableMapOf<String, FirebaseDatabase>()
@Synchronized
fun get(dbName: String) : FirebaseDatabase {
 if (!instances.containsKey(dbName)) {
  mInstances.put(dbName, factory.create(dbName))
 return mInstances.get(dbName);
}
```

```
parent: Onboarding
# Creating a new Firebase SDK
{:.no_toc}
1. TOC
{:toc}
Want to create a new SDK in
[firebase/firebase-android-sdk](https://github.com/firebase/firebase-android-sdk)?
Read on.
{:toc}
## Repository layout and Gradle
[firebase/firebase-android-sdk](https://github.com/firebase/firebase-android-sdk)
uses a multi-project Gradle build to organize the different libraries it hosts.
As a consequence, each project/product within this repo is hosted under its own
subdirectory with its respective build file(s).
```bash
firebase-android-sdk
buildSrc
appcheck
 firebase-appcheck
 firebase-appcheck-playintegrity
firebase-annotations
firebase-common
 firebase-common.gradle # note the name of the build file
   ktx.gradle.kts # it can also be kts
build.gradle # root project build file.
Most commonly, SDKs are located as immediate child directories of the root
directory, with the directory name being the exact name of the Maven artifact ID
the
library will have once released. e.g. `firebase-common` directory
hosts code for the `com.google.firebase:firebase-common` SDK.
{:.warning}
Note that the build file name for any given SDK is not `build.gradle` or `build.gradle.kts`
but rather mirrors the name of the sdk, e.g.
`firebase-common/firebase-common.gradle` or `firebase-common/firebase-common.gradle.kts`.
```

All of the core Gradle build logic lives in `buildSrc` and is used by all SDKs.

SDKs can be grouped together for convenience by placing them in a directory of choice.

```
## Creating an SDK
```

Let's say you want to create an SDK named `firebase-foo`

- 1. Create a directory called `firebase-foo`.
- 1. Create a file `firebase-foo/firebase-foo.gradle.kts`.
- 1. Add `firebase-foo` line to `subprojects.cfg` at the root of the tree.

### Update `firebase-foo.gradle.kts` with the following content

```
<details open markdown="block">
<summary>
 firebase-foo.gradle.kts
</summary>
```kotlin
plugins {
id("firebase-library")
// Uncomment
for Kotlin
// id("kotlin-android")
firebaseLibrary {
 // enable this only if you have tests in `androidTest`.
 testLab.enabled = true
 publishSources = true
 publishJavadoc = true
}
android {
val targetSdkVersion: Int by rootProject
val minSdkVersion: Int by rootProject
compileSdk = targetSdkVersion
defaultConfig {
 namespace = "com.google.firebase.foo"
 // change this if you have custom needs.
 minSdk = minSdkVersion
 targetSdk = targetSdkVersion
 testInstrumentation Runner = "androidx.test.runner. Android JUnit Runner" \\
}
```

```
testOptions.unitTests.isIncludeAndroidResources = true
}
dependencies {
implementation(project(":firebase-common"))
implementation(project(":firebase-components"))
}
</details>
### Create `src/main/AndroidManifest.xml` with the following content:
<details open markdown="block">
<summary>
 src/main/AndroidManifest.xml
</summary>
```xml
<?xml version="1.0" encoding="utf-8"?>
<!-- Copyright { { 'now' |
date: "%Y" }} Google LLC -->
<!--->
<!-- Licensed under the Apache License, Version 2.0 (the "License"); -->
<!-- you may not use this file except in compliance with the License. -->
<!-- You may obtain a copy of the License at -->
<!--->
<!--
       http://www.apache.org/licenses/LICENSE-2.0 -->
<!-- -->
<!-- Unless required by applicable law or agreed to in writing, software -->
<!-- distributed under the License is distributed on an "AS IS" BASIS, -->
<!-- WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. -->
<!-- See the License for the specific language governing permissions and -->
<!-- limitations under the License. -->
<manifest xmlns:android="http://schemas.android.com/apk/res/android">
<application>
   <service android:name="com.google.firebase.components.ComponentDiscoveryService"</p>
     android:exported="false">
     <meta-data
       and roid: name = "com.google.firebase.components: com.google.firebase.foo.FirebaseFooRegistrar" \\
       android:value="com.google.firebase.components.ComponentRegistrar" />
   </service>
</application>
</manifest>
</details>
```

```
### Create `com.google.firebase.foo.FirebaseFoo`
For Kotlin
<details open markdown="block">
<summary>
 src/main/kotlin/com/google/firebase/foo/FirebaseFoo.kt
</summary>
```kotlin
class FirebaseFoo {
companion object {
  @JvmStatic
 val instance: FirebaseFoo
   get() = getInstance(Firebase.app)
  @JvmStatic fun getInstance(app: FirebaseApp): FirebaseFoo = app.get(FirebaseFoo::class.java)
}
</details>
For Java
<details markdown="block">
<summary>
 src/main/java/com/google/firebase/foo/FirebaseFoo.java
</summary>
```java
public class FirebaseFoo {
public static FirebaseFoo getInstance() {
 return getInstance(FirebaseApp.getInstance());
}
public static FirebaseFoo getInstance(FirebaseApp app) {
 return app.get(FirebaseFoo.class);
}
</details>
### Create `com.google.firebase.foo.FirebaseFooRegistrar`
For
Kotlin
<details open markdown="block">
```

<summary>

```
src/main/kotlin/com/google/firebase/foo/FirebaseFooRegistrar.kt
</summary>
{: .warning }
You should strongly consider using [Dependency Injection]({{ site.baseurl }}{% link
best_practices/dependency_injection.md % })
to instantiate your sdk instead of manually constructing its instance in the `factory()` below.
```kotlin
class FirebaseFooRegistrar : ComponentRegistrar {
override fun getComponents() =
 listOf(
   Component.builder(FirebaseFoo::class.java).factory { container -> FirebaseFoo() }.build(),
   Library Version Component.create ("fire-foo", Build Config. VERSION_NAME)
 )
}
</details>
For Java
<details markdown="block">
<summary>
 src/main/java/com/google/firebase/foo/FirebaseFooRegistrar.java
</summary>
```java
public class FirebaseFooRegistrar implements ComponentRegistrar {
@Override
public List<Component<?>>> getComponents() {
 return Arrays.asList(
    Component.builder(FirebaseFoo.class).factory(c
-> new FirebaseFoo()).build(),
    Library Version Component.create ("fire-foo", Build Config. VERSION_NAME));
}
}
</details>
Continue to [How Firebase works]({{ site.baseurl }}{% link how_firebase_works.md %}).
Test license
has_children: true
permalink: /components/
nav_order: 4
```

```
# Firebase Components
{: .no_toc}

1. TOC
{:toc}

Firebase is known for be
```

Firebase is known for being easy to use and requiring no/minimal configuration at runtime. Just adding SDKs to the app makes them discover each other to provide additional functionality, e.g. `Firestore` automatically integrates with `Auth` if present in the app.

- \* Firebase SDKs have required and optional dependencies on other Firebase SDKs
- \* SDKs have different initialization requirements, e.g. `Analytics` and `Crashlytics` must be initialized upon application startup, while some are initialized on demand only.

To accommodate these requirements Firebase uses a component model that discovers SDKs present in the app, determines their dependencies and provides them to dependent SDKs via a `Dependency Injection` mechanism.

This page describes the aforementioned Component Model, how it works and why it's needed.

## Design Considerations

### Transparent/invisible to 3p Developers

 $T_{C}$ 

provide good developer experience, we don't want developers to think about how SDKs work and interoperate internally.

Instead we want our SDKs to have a simple API surface that hides all of the internal details. Most products have an API surface that allows developers to get aninstance of a given SDK via

`FirebaseFoo.getInstance()`

and start using it right away.

### Simple to use and integrate with for component developers

- \* The component model is lightweight in terms of integration effort. It is not opinionated on how components are structured.
- \* The component model should require as little cooperation from components runtime as possible.
- \* It provides component developers with an API that is easy to use correctly, and hard to use incorrectly.
- \* Does not sacrifice testability of individual components in isolation

### Performant at startup and initialization

The runtime does as little work as possible during initialization.

## What is a Component?

A Firebase Component

is an entity that:

```
* Implements one or more interfaces
```

- \* Has a list of dependencies(required or optional). See [Dependencies]({{ site.baseurl }}{% link components/dependencies.md %})
- \* Has initialization requirements(e.g. eager in default app)
- \* Defines a factory creates an instance of the components interface given it's dependencies. (In other words describes how to create the given component.)

#### Example:

```
""java

// Defines a component that is registered as both `FirebaseAuth` and `InternalAuthProvider`.

Component<FirebaseAuth> auth = Component.builder(FirebaseAuth.class, InternalAuthProvider.class)

// Declares dependencies
.add(Dependency.required(FirebaseOptions.class))

// Defines a factory
.factory(container -> new FirebaseAuth(container.get(FirebaseOptions.class)))
.eagerInDefaultApp() // alwaysEager() or lazy(), lazy is the default.
.build()

...
```

All components are singletons within a Component Container(e.g. one instance per FirebaseApp).

There are however

SDKs that need the ability to expose multiple objects per FirebaseApp,

for example RTBD(as well as Storage and Firestore) has multidb support which allows developers to access one or more databases within one FirebaseApp. To address this requirement,

SDKs have to register their components in the following form(or similar):

```
"java
// This is the singleton holder of different instances of FirebaseDatabase.
interface RtdbComponent {
FirebaseDatabase getDefault();
FirebaseDatabase get(String databaseName);
}
```

As you can see in the previous section, components are just values and don't have any behavior per se, essentially they are just blueprints of how to create them and what dependencies they need.

So there needs to be some ComponentRuntime that can discover and wire them together into a dependency graph, in order to do that, there needs to be an agreed upon location where SDKs can register the components they provide.

The next 2 sections describe how it's done.

## Component Registration In order to define the `Components` an SDK provides, it needs to define a class that implements `ComponentRegistrar`,

this class contains all component definitions the SDK wants to register with the runtime:

```
public class MyRegistrar implements ComponentRegistrar {

/// Returns a one or more Components that will be registered in

/// FirebaseApp and participate in dependency resolution and injection.

@Override

public Collection<FirebaseComponent<?>>> getComponents() {

Arrays.asList(Component.builder(MyType.class)

/* ... */

.build());

}

}
```

## Component Discovery

In addition to creating the `ComponentRegistrar` class, SDKs also need to add them to their `AndroidManifest.xml` under `ComponentDiscoveryService`:

When the final app is built, manifest registrar entries will all end up inside the above `service` as metadata key-value pairs.

At this point `FirebaseApp` will instantiate them and use the `ComponentRuntime` to construct the component graph.

## Dependency resolution and initialization

### Definitions and constraints

```
* **Component A depends on Component B** if `B` depends on an `interface` that `A` implements.

* **For any Interface I, only one component is allowed to implement I**(with the exception of [Set Dependencies]({{ site.baseurl }}{% link components/dependencies.md %}#set-dependencies)). If this
```

invariant is violated, the container will

fail to start at runtime.

\* \*\*There must not be any dependency cycles\*\* among components.

See Dependency Cycle Resolution on how this limitation can

be mitigated

\* \*\*Components are initialized lazily by default\*\*(unless a component is declared eager) and are initialized when requested

by an application either directly or transitively.

The initialization phase of the FirebaseApp will consist of the following steps:

- 1. Get a list of available FirebaseComponents that were discovered by the Discovery mechanism
- 2. Topologically sort components based on their declared dependencies failing if a dependency cycle is detected or multiple implementations are registered for any interface.
- 3. Store a map of {iface -> ComponentFactory} so that components can be instantiated on demand(Note that component instantiation does not yet happen)
- 4. Initialize EAGER components or schedule them to initialize on device unlock, if in direct boot mode.

### Initialization example

Below is an example illustration of the state of the component graph after initialization:

```mermaid

flowchart

TD

Analytics --> Installations

Auth --> Context

Auth --> FirebaseOptions

Context[android.os.Context]

Crashlytics --> Installations

Crashlytics --> FirebaseApp

Crashlytics --> FirebaseOptions

Crashlytics -.-> Analytics

Crashlytics --> Context

Database -.-> Auth

Database --> Context

Database --> FirebaseApp

Database --> FirebaseOptions

Firestore -.-> Auth

Messaging --> Installations

Messaging --> FirebaseOptions

Messaging --> Context

RemoteConfig --> FirebaseApp

RemoteConfig --> Context

RemoteConfig --> Installations

classDef eager fill:#4db66e,stroke:#4db6ac,color:#000;

```
classDef transitive fill:#4db6ac,stroke:#4db6ac,color:#000;
 classDef always fill:#1a73e8,stroke:#7baaf7,color:#fff;
 class Analytics eager
 class Crashlytics eager
 class Context always
 class FirebaseOptions always
 class FirebaseApp always
 class Installations transitive
There are **2
explicitly eager** components in this example: `Crashlytics` and `Analytics`.
These components are initialized when `FirebaseApp` is initialized. `Installations` is initialized eagerly because
eager components depends on it(see Prefer Lazy dependencies to avoid this as mush as possible).
`FirebaseApp`, `FirebaseOptions` and `Android Context` are always present in the Component Container and are
considered initialized as well.
*The rest of the components are left uninitialized and will remain so until the client application requests them or an
component initializes them by using a Lazy dependency.*
For example, if the application calls `FirebaseDatabase.getInstance()`, the container will initialize `Auth` and
`Database`
and will return 'Database' to the user.
### Support multiple instances of the SDK per `FirebaseApp`(multi-resource)
Some SDKs support multi-resource mode of operation, where it's possible to create more than one instance per
`FirebaseApp`.
Examples:
* RTDB allows
more than one database in a single Firebase project, so it's possible to instantiate one instance of the sdk per datbase
```kotlin
val rtdbOne = Firebase.database(app) // uses default database
val rtdbTwo = Firebase.database(app, "dbName")
* Firestore, functions, and others support the same usage pattern
To allow for that, such SDKs register a singleton "MultiResource" [Firebase component]({{ site.baseurl }}{% link
components/components.md % }),
which creates instances per resource(e.g. db name).
Example
```

```
```kotlin
class DatabaseComponent(private val app: FirebaseApp, private val tokenProvider: InternalTokenProvider) {
private val instances: MutableMap<String, FirebaseDatabase> = new HashMap<>();
@Synchronized
fun get(dbName: String) : FirebaseDatabase {
 if (!instances.containsKey(dbName)) {
   instances.put(dbName, FirebaseDatabase(app, tokenProvider, dbName))
 return instances.get(dbName);
class FirebaseDatabase(
 app: FirebaseApp,
 tokenProvider:
InternalTokenProvider,
 private val String dbName)
 companion object {
   fun getInstance(app : FirebaseApp) = getInstance("default")
   fun getInstance(app : FirebaseApp, dbName: String) =
    app.get(DatabaseComponent::class.java).get("default")
  }
title: Contributor documentation
description: Documentation and best practices for Android SDK development
logo: "https://firebase.google.com/downloads/brand-guidelines/SVG/logo-logomark.svg"
remote_theme: just-the-docs/just-the-docs@v0.4.0.rc3
plugins:
- jekyll-remote-theme
color_scheme: light
# Aux links for the upper right navigation
aux_links:
"SDK Github Repo":
 - "//github.com/firebase/firebase-android-sdk"
# Enable or disable the site search
# Supports true (default) or false
search_enabled: true
search:
# Split pages into sections that can be searched individually
# Supports 1 - 6, default: 2
heading_level: 6
```

```
# Maximum amount of previews per search result
# Default: 3
previews: 2
# Maximum amount of words to display before a matched word in the preview
# Default: 5
preview_words_before: 3
# Maximum amount of words to display after a matched word in the preview
# Default: 10
preview_words_after: 3
# Set the search token separator
# Default: /[\s\-/]+/
 # Example: enable support for hyphenated search words
tokenizer_separator: /[\s/]+/
# Display the relative url in search results
# Supports true (default) or false
rel_url: true
# Enable or disable the search button that appears in the bottom right corner of every page
# Supports true or false (default)
button: false
mermaid:
# Version of mermaid library
# Pick an available version from https://cdn.jsdelivr.net/npm/mermaid/
version: "9.2.2"
# Put any additional configuration, such as setting the theme, in _includes/mermaid_config.js
# Enable or disable heading anchors
heading_anchors: true
permalink: pretty
callouts_level: quiet
callouts:
highlight:
 color: yellow
important:
 title: Important
 color: blue
new:
 title: New
 color: green
note:
 title: Note
 color: purple
warning:
 title: Warning
 color: red
# Back to top link
```

```
back_to_top: true
back_to_top_text: "Back to top"
# Footer last edited timestamp
last_edit_timestamp:
true # show or hide edit time - page must have `last_modified_date` defined in the frontmatter
last_edit_time_format: "%b %e %Y at %I:%M %p" # uses ruby's time format: https://ruby-doc.org/stdlib-
2.7.0/libdoc/time/rdoc/Time.html
# Footer "Edit this page on GitHub" link text
gh_edit_link: true # show or hide edit this page link
gh_edit_link_text: "Edit this page on GitHub"
gh_edit_repository: "https://github.com/firebase/firebase-android-sdk" # the github URL for your repo
gh_edit_branch: "master" # the branch that your docs is served from
gh_edit_source: "contributor-docs" # the source that your files originate from
gh_edit_view_mode: "edit" # "tree" or "edit" if you want the user to jump into the editor immediately
name: Copyright check
on: pull_request
concurrency:
group: ${{ github.workflow }}-${{ github.event.pull_request.number || github.ref }}
cancel-in-progress: true
jobs:
copyright-check:
 runs-on: ubuntu-22.04
   - uses: actions/checkout@v3.0.2
   - uses: actions/setup-python@v2
    with:
     python-version: '3.9'
   - run:
     pip install -e "ci/fireci"
     fireci copyright_check \
      -е ру
      -e gradle
      -e java
      -e kt
      -e groovy
      -e sh
      -e proto
parent: Firebase Components
```

```
# Dynamic Module Support
TODO
parent: Firebase Components
# Executors
{: .no_toc}
1. TOC
{:toc}
## Intro
OS threads are a limited resource that needs to be used with care. In order to minimize the number of threads used
by Firebase
as a whole and to increase resource sharing Firebase Common provides a set of standard
[executors](https://developer.android.com/reference/java/util/concurrent/Executor)
and [coroutine dispatchers](https://kotlinlang.org/api/kotlinx.coroutines/kotlinx-coroutines-core/kotlinx.coroutines/-
coroutine-dispatcher/)
for use by all Firebase SDKs.
These executors are available as components and can be requested by product SDKs as component dependencies.
Example:
```java
public class MyRegistrar implements ComponentRegistrar {
public List<Component<?>>> getComponents() {
 Qualified<Executor> backgroundExecutor = Qualified.qualified(Background.class, Executor.class);
 Qualified<ExecutorService> liteExecutorService = Qualified.(Lightweight.class, ExecutorService.class);
 return Collections.singletonList(
   Component.builder(MyComponent.class)
    .add(Dependency.required(backgroundExecutor))
    .add(Dependency.required(liteExecutorService))
    .factory(c -> new MyComponent(c.get(backgroundExecutor), c.get(liteExecutorService)))
    .build());
}
}
All executors(with the exception of `@UiThread`) are available as the following interfaces:
* `Executor`
* `ExecutorService`
```

\* `ScheduledExecutorService`

```
* `CoroutineDispatcher`
`@UiThread` is provided only as a plain `Executor`.
### Validation
All SDKs have a custom linter check that detects creation of thread pools and threads,
this is to ensure SDKs use the above executors instead of creating their own.
## Choose the right executor
Use the following diagram to pick the right executor for the task you have at hand.
```mermaid
flowchart TD
 Start[Start] --> DoesBlock{Does it block?}
 DoesBlock -->|No| NeedUi{Does it need to run\n on UI thread?}
 NeedUi -->
|Yes| UiExecutor[[UiThread Executor]]
 NeedUi \longrightarrow |No| TakesLong{Does it take more than \n 10ms to execute?}
 TakesLong --> |No| LiteExecutor[[Lightweight Executor]]
 TakesLong --> |Yes| BgExecutor[[Background Executor]]
 DoesBlock --> |Yes| DiskIO{Does it block only\n on disk IO?}
 DiskIO --> |Yes| BgExecutor
 DiskIO --> |No| BlockExecutor[[Blocking Executor]]
 classDef start fill:#4db6ac,stroke:#4db6ac,color:#000;
 class Start start
 classDef condition fill:#f8f9fa,stroke:#bdc1c6,color:#000;
 class DoesBlock condition;
 class NeedUi condition;
 class TakesLong condition;
 class DiskIO condition;
 classDef executor fill:#1a73e8,stroke:#7baaf7,color:#fff;
 class UiExecutor executor;
 class LiteExecutor executor;
 class BgExecutor executor;
 class BlockExecutor executor;
### UiThread
Used to schedule tasks on application's UI thread, internally it uses a Handler to post runnables onto the main
```

looper.

```
Example:
```java
//
Java
Qualified<Executor> uiExecutor = qualified(UiThread.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher = qualified(UiThread::class.java, CoroutineDispatcher::class.java);
### Lightweight
Use for tasks that never block and don't take to long to execute. Backed by a thread pool of N threads
where N is the amount of parallelism available on the device(number of CPU cores)
Example:
```java
// Java
Qualified<Executor> liteExecutor = qualified(Lightweight.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher = qualified(Lightweight::class.java, CoroutineDispatcher::class.java);
### Background
Use for tasks that may block on disk IO(use `@Blocking` for network IO or blocking on other threads).
Backed by 4 threads.
Example:
```java
// Java
Qualified<Executor> bgExecutor = qualified(Background.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher
= qualified(Background::class.java, CoroutineDispatcher::class.java);
```

```
### Blocking
Use for tasks that can block for arbitrary amounts of time, this includes network IO.
Example:
```java
// Java
Qualified<Executor> blockingExecutor = qualified(Blocking.class, Executor.class);
```kotlin
// Kotlin
Qualified<CoroutineDispatcher> dispatcher = qualified(Blocking::class.java, CoroutineDispatcher::class.java);
### Other executors
#### Direct executor
{: .warning }
Prefer `@Lightweight` instead of using direct executor as it could cause dead locks and stack overflows.
For any trivial tasks that don't need to run asynchronously
Example:
```kotlin
FirebaseExecutors.directExecutor()
#### Sequential Executor
When you need an executor that runs tasks sequentially and guarantees any memory access is synchronized prefer to
use a sequential executor instead of creating a `newSingleThreadedExecutor()`.
Example:
```java
// Pick the appropriate underlying executor using the
Qualified<Executor> bgExecutor = qualified(Background.class, Executor.class);
// ...
Executor\ sequential Executor = Firebase Executors. new Sequential Executor (c.get (bg Executor));
## Proper Kotlin usage
```

A `CoroutineContext` should be preferred when possible over an explicit `Executor` or `CoroutineDispatcher`. You should only use an `Executor` at the highest (or inversely the lowest) level of your implementations. Most classes should not be concerned with the existence of an `Executor`.

Keep in mind that you can combine `CoroutineContext` with other `CoroutineScope` or `CoroutineContext`. And that all `suspend` functions inherent their `coroutineContext`:

```
""kotlin
suspend fun createSession(): Session {
  val context = backgroundDispatcher.coroutineContext + coroutineContext
  return Session(context)
}
```

To learn more, you should give the following Kotlin wiki page a read:

[Coroutine context and dispatchers](https://kotlinlang.org/docs/coroutine-context-and-dispatchers.html#dispatchers-and-threads)

##
Testing

### Using Executors in tests

`@Lightweight` and `@Background` executors have StrictMode enabled and throw exceptions on violations. For example trying to do Network IO on either of them will throw.

With that in mind, when it comes to writing tests, prefer to use the common executors as opposed to creating your own thread pools. This will ensure that your code uses the appropriate executor and does not slow down all of Firebase by using the wrong one.

To do that, you should prefer relying on Components to inject the right executor even in tests. This will ensure your tests are always using the executor that is actually used in your SDK build. If your SDK uses Dagger, see [Dependency Injection]({{ site.baseurl }}{% link best\_practices/dependency\_injection.md %}) and [Dagger's testing guide](https://dagger.dev/dev-guide/testing).

When the above is not an option, you can use `TestOnlyExecutors`, but make sure you're testing your code with

the same executor that is used in production code:

```
"``kotlin
dependencies {
    // ...
testImplementation(project(":integ-testing"))
    // or
androidTestImplementation(project(":integ-testing"))
}
```

This gives access to

""java
TestOnlyExecutors.ui();
TestOnlyExecutors.background();
TestOnlyExecutors.blocking();
TestOnlyExecutors.lite();
""

### Policy violations in tests

Unit tests require [Robolectric](https://github.com/robolectric/robolectric) to function correctly, and this comes with a major drawback; no policy validation.

Robolectric supports `StrictMode`- but does not provide the backing for its policy mechanisms to fire on violations. As such, you'll be able to do things like using `TestOnlyExecutors.background()` to execute blocking actions; usage that would have otherwise crashed in a real application.

Unfortunately, there is no easy way to fix this for unit tests. You can get around the issue by moving the tests to an emulator (integration tests)- but those can

be more expensive than your standard unit test, so you may want to take that into consideration when planning your testing strategy.

### StandardTestDispatcher support

The [kotlin.coroutines.test](https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/) library provides support for a number of different mechanisms in tests. Some of the more famous features include:

- [advanceUntilIdle](https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/kotlinx.coroutines.test/-test-coroutine-scheduler/advance-until-idle.html)
- [advanceTimeBy] (https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/kotlinx.coroutines.test/-test-coroutine-scheduler/advance-time-by.html)
- [runCurrent](https://kotlin.github.io/kotlinx.coroutines/kotlinx-coroutines-test/kotlinx.coroutines.test/-test-coroutine-scheduler/run-current.html)

These features are all backed by `StandardTestDispatcher`, or more appropriately, the `TestScope` provided in a `runTest` block.

Unfortunately,

`TestOnlyExecutors` does not natively bind with `TestScope`.

Meaning, should you use `TestOnlyExecutors` in your tests- you won't be able to utilize the features provided by `TestScope`:

```
```kotlin
@Test
fun doesStuff() = runTest {
  val scope = CoroutineScope(TestOnlyExecutors.background().asCoroutineDispatcher())
  scope.launch {
   // ... does stuff
  }
  runCurrent() // doesn't invoke scope ??
}
To help fix this, we provide an extension method on `TestScope` called
`firebaseExecutors`. It facilitates the binding of `TestOnlyExecutors` with the
current `TestScope`.
For example, here's how you could use this extension method in a test:
```kotlin
@Test
fun doesStuff() = runTest {
  val scope = CoroutineScope(firebaseExecutors.background)
  scope.launch {
  // ... does stuff
  }
  runCurrent()
}
nav_order: 3
# How Firebase Works
## Background
### Eager Initialization
```

One of the biggest strengths for Firebase clients is the ease of integration. In a common case, a developer has very few things to do to integrate with Firebase. There is no need to initialize/configure Firebase at runtime. Firebase automatically initializes at application start and begins providing value to developers. A few notable examples:

- \* `Analytics` automatically tracks app events
- \* `Firebase Performance` automatically tracks app startup time, all network requests and screen performance
- \* `Crashlytics` automatically captures all application crashes, ANRs and non-fatals

This feature makes onboarding and adoption very simple. However, comes with the great responsibility of keeping

the application snappy. We shouldn't slow down application startup for 3p developers as it can stand in the way of user adoption of their application.

### Automatic Inter-Product Discovery

When present together in an

application, Firebase products can detect each other and automatically provide additional functionality to the developer, e.g.:

- \* `Firestore` automatically detects `Auth` and `AppCheck` to protect read/write access to the database
- \* `Crashlytics` integrates with `Analytics`, when available, to provide additional insights into the application behavior and enables safe app rollouts

## FirebaseApp at the Core of Firebase

Regardless of what Firebase SDKs are present in the app, the main initialization point of Firebase is `FirebaseApp`. It acts as a container for all SDKs, manages their configuration, initialization and lifecycle.

### Initialization

`FirebaseApp` gets initialized with the help of `FirebaseApp#initializeApp()`. This happens [automatically at app startup](https://firebase.blog/posts/2016/12/how-does-firebase-initialize-on-android) or manually by the developer.

During initialization, `FirebaseApp` discovers all Firebase SDKs present in the app, determines the dependency graph between products(for inter-product functionality) and initializes `eager` products that need to start immediately, e.g. `Crashlytics` and `FirebasePerformance`.

### Firebase Configuration

`FirebaseApp` contains Firebase configuration for all products to use, namely `FirebaseOptions`, which tells Firebase which `Firebase` project to talk to, which real-time database to use, etc.

### Additional Services/Components

In addition to `FirebaseOptions`, `FirebaseApp` registers additional components that product SDKs can request via dependency injection. To name a few:

- \* `android.content.Context`(Application context)
- \* [Common Executors]({{ site.baseurl }}{% link components/executors.md %})
- \* `FirebaseOptions`
- \* Various internal components

## Discovery and Dependency Injection

There are multiple considerations that lead to the current design of how Firebase SDKs initialize.

- 1. Certain SDKs need to initialize at app startup.
- 2. SDKs have optional dependencies on other products that

get enabled when the developer adds the dependency to their app.

To enable this functionality, Firebase uses a runtime discovery and dependency injection framework [firebase-components](https://github.com/firebase/firebase-android-sdk/tree/master/firebase-components).

To integrate with this framework SDKs register the components they provide via a `ComponentRegistrar` and declare any dependencies they need to initialize, e.g.

```
```java
public class MyRegistrar implements ComponentRegistrar {
@Override
public List<Component<?>>> getComponents() {
 return Arrays.asList(
    // declare the component
    Component.builder(MyComponent.class)
      // declare dependencies
      .add(Dependency.required(Context.class))
      .add(Dependency.required(FirebaseOptions.class))
      . add (Dependency. optional Provider (Internal Auth Provider. class)) \\
      // let the runtime know how to create your component.
      .factory(
         diContainer
->
           new MyComponent(
              diContainer.get(Context.class),
              diContainer.get(FirebaseOptions.class),
              diContainer.get(InternalAuthProvider.class)))
      .build());
}
}
```

This registrar is then registered in `AndroidManifest.xml` of the SDK and is used by `FirebaseApp` to discover all components and construct the dependency graph.

```
More details in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}).
---
parent: Onboarding
---
```

# Development Environment Setup

This page describes software and configuration required to work on code in the [Firebase/firebase-android-sdk](https://github.com/firebase/firebase-android-sdk) repository.

{:toc}

The currently required version of the JDK is `11`. Any other versions are unsupported and using them could result in build failures.

## Android Studio

In general, the most recent version of Android Studio should work. The version that is tested at the time of this writing is `Dolphin | 2021.3.1`.

Download it here:

[Download Android Studio](https://developer.android.com/studio)

## Emulators

If you plan to run tests on emulators(you should), you should be able to install them directly from Android Studio's AVD manager.

## Github (Googlers Only)

To onboard and get write access to the github repository you need to have a github account fully linked with [go/github](http://go/github).

File a bug using this [bug template](http://b/issues/new?component=312729&template=1016566) and wait for access to be granted.

After that configure github keys as usual using this [Github documentation page](https://docs.github.com/en/github/authenticating-to-github/connecting-to-github-with-ssh).

## Importing the repository

- 1. Clone the repository with `git clone --recurse-submodules git@github.com:firebase/firebase-android-sdk.git`.
- Open Android Studio and click "Open an existing project".
   ![Open an existing project](as\_open\_project.png)
- 1. Find the `firebase-android-sdk` directory and open.
- 1. To run integration/device tests you will need a `google-services.json` file.

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has_children: true
permalink: /onboarding/
nav_order: 2
# Onboarding
parent: Firebase Components
# Dependencies
{:.no_toc}
1. TOC
{:toc}
This page gives an overview of the different dependency types supported by the Components Framework.
## Background
As discussed in [Firebase Components]({{ site.baseurl }}{% link components/components.md %}), in order
for a `Component` to be injected with the things it needs to function, it has to declare its dependencies.
These dependencies are then made available and injected into `Components` at runtime.
Firebase Components provide different types of dependencies.
## Lazy vs Eager dependencies
When it comes to initialize a component, there are 2 ways of provide its dependencies.
### Direct Injection
With this type of injection, the component gets an instance of its dependency directly.
```kotlin
class MyComponent(private val dep : MyDep) {
fun someMethod() {
```

```
dep.use();
}
}
```

As you can see above the component's dependency is passed by value directly, which means that the dependency needs to be fully initialized before

it's handed off to the requesting component. As a result `MyComponent` may have to pay the cost of initializing `MyDep` just to be created.

### Lazy/Provider Injection

With this type of injection, instead of getting an instance of the dependency directly, the dependency is passed into the `Component` with the help of a `com.google.firebase.inject.Provider`

```
public interface Provider<T> { T get(); }

""kotlin
class MyComponent(private val dep : Provider<MyDep>) {
fun someMethod() {
    // Since all components are singletons, each call to
    // get() will return the same instance.
    dep.get().use();
}
}
```

On the surface this does not look like a big change, but it has an important side effect. In order to create an instance of `MyComponent`, we don't need to initialize `MyDep` anymore. Instead, initialization can be delayed until `MyDep` is actually used.

It is also benefitial to use a `Provider` in the context of [Play's dynamic feature delivery](https://developer.android.com/guide/playcore/feature-delivery).

See [Dynamic Module Support]({{ site.baseurl }}{% link components/dynamic\_modules.md %}) for more details.

## Required dependencies

This type of dependency informs the `ComponentRuntime` that a given `Component` cannot function without a dependency.

When the dependency is missing during initialization, `ComponentRuntime` will throw a `MissingDependencyException`.

This type of dependency is useful for built-in components that are always present like `Context`, `FirebaseApp`, `FirebaseOptions`, [Executors]({{ site.baseurl }}{% link components/executors.md %}).

To declare a required dependency use one of the following in your `ComponentRegistrar`:

```
""java

// Required directly injected dependency
.add(Dependency.required(MyDep.class))

// Required lazily injected dependency
.add(Dependency.requiredProvider(MyOtherDep.class))
.factory( c -> new MyComponent(c.get(MyDep.class), c.getProvider(MyOtherDep.class)))
.build();
```

## ## Optional Dependencies

This type of dependencies is useful when your `Component` can operate normally when the dependency is not available, but can have enhanced functionality when present. e.g. `Firestore` can work without `Auth` but provides secure database access when `Auth` is present.

To declare an optional dependency use the following in your `ComponentRegistrar`:

```
"``java
.add(Dependency.optionalProvider(MyDep.class))
.factory(c -> new MyComponent(c.getProvider(MyDep.class)))
.build();
```

The provider will return `null` if the dependency is not present in the app.

```
{:.warning}
```

When the app uses [Play's dynamic feature delivery](https://developer.android.com/guide/playcore/feature-delivery),

`provider.get()` will return your dependency when it becomes available. To support this use case, don't store references to the result of `provider.get()` calls.

```
See [Dynamic Module Support]({{ site.baseurl }}{% link components/dynamic_modules.md %}) for details
```

```
{:.warning}
```

See Deferred dependencies if you your dependency has a callback based API

## ## Deferred Dependencies

Useful for optional dependencies which have a listener-style API, i.e. the dependent component registers a listener with the dependency and never calls it again (instead the dependency will call the registered listener). A good example is `Firestore`'s use of `Auth`, where `Firestore` registers a token change listener to get notified when a new token is available. The problem is that when `Firestore` initializes, `Auth` may not be present in the app, and is instead part of a dynamic module that can be loaded at runtime on demand.

To solve this problem, Components have a notion of a `Deferred` dependency. A deferred is defined as follows:

```
```java
public interface Deferred<T> {
interface DeferredHandler<T> {
  @DeferredApi
 void handle(Provider<T> provider);
void whenAvailable(DeferredHandler<T> handler);
To use it a component needs to
call `Dependency.deferred(SomeType.class)`:
```kotlin
class MyComponent(deferred: Deferred<SomeType>) {
init {
 deferred.whenAvailable { someType ->
   someType.registerListener(myListener)
  }
}
}
See [Dynamic Module Support]({{ site.baseurl }}{% link components/dynamic_modules.md %}) for details
## Set Dependencies
The Components Framework allows registering components to be part of a set, such components are registered
explicitly to be a part of a `Set<T>` as opposed to be a unique value of `T`:
```java
// Sdk 1
Component.intoSet(new SomeTypeImpl(), SomeType.class);
// Sdk 2
Component.intoSetBuilder(SomeType.class)
.add(Dependency(SomeDep.class))
.factory(c -> new SomeOtherImpl(c.get(SomeDep.class)))
.build();
With the above setup each SDK contributes a value of `SomeType` into a `Set<SomeType>` which becomes
available as a
`Set` dependency.
To consume such a set the interested `Component` needs to declare a special kind of dependency in one of 2 ways:
```

```
`Dependency.setOf(SomeType.class)`, a dependency of type `Set<SomeType>`.
```

\* `Dependency.setOfProvider(SomeType.class)`, a dependency of type `Provider<Set<SomeType>>`. The advantage of this

is that the `Set` is not initialized until the first call to `provider.get()` at which point all elements of the set will get initialized.

```
{:.warning}
```

Similar to optional `Provider` dependencies, where an optional dependency can become available at runtime due to [Play's dynamic feature delivery](https://developer.android.com/guide/playcore/feature-delivery),

`Set` dependencies can change at runtime by new elements getting added to the set.

So make sure to hold on to the original `Set` to be able to observe new values in it as they are added.

### Example:

```
""kotlin
class MyClass(private val set1: Set<SomeType>, private val set2: Provider<Set<SomeOtherType>>)
""
java
Component.builder(MyClass.class)
    .add(Dependency.setOf(SomeType.class))
    .add(Dependency.setOfProvider(SomeOtherType.class))
    .factory(c -> MyClass(c.setOf(SomeType.class), c.setOfProvider(SomeOtherType.class)))
    .build();
```

## 1.32 openssl 1.1.1w

## 1.32.1 Available under license:

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# here. Please keep the list sorted by first names.

Benoit Sigoure <tsuna@google.com>

Bogdan Piloca <br/> <br/>boo@google.com>

Chandler Carruth < chandlerc@google.com>

Dave MacLachlan <dmaclach@gmail.com>

David Anderson <a href="mailto:danderson@google.com">danderson@google.com</a>

Dean Sturtevant

Gene Volovich <gv@cite.com>

Hal Burch <gmock@hburch.com>

Jeffrey Yasskin@google.com>

Jim Keller <jimkeller@google.com>

Joe Walnes <joe@truemesh.com>

Jon Wray <jwray@google.com>

Keir Mierle <mierle@gmail.com>

Keith Ray <keith.ray@gmail.com>

Kostya Serebryany <kcc@google.com>

Lev Makhlis

Manuel Klimek <klimek@google.com>

Mario Tanev <radix@google.com>

Mark Paskin

Markus Heule <markus.heule@gmail.com>

Matthew Simmons <simmonmt@acm.org>

Mike Bland <mbland@google.com>

Neal Norwitz <nnorwitz@gmail.com>

Nermin Ozkiranartli <nermin@google.com>

Owen

Carlsen <ocarlsen@google.com>

Paneendra Ba <paneendra@google.com>

Paul Menage <menage@google.com>
Piotr Kaminski <piotrk@google.com>
Russ Rufer <russ@pentad.com>
Sverre Sundsdal <sundsdal@gmail.com>
Takeshi Yoshino <tyoshino@google.com>
Vadim Berman <vadimb@google.com>
Vlad Losev <vladl@google.com>
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Ajay Joshi <jaj@google.com>
Balzs Dn <balzas.dan@gmail.com>
Bharat Mediratta <balzas.dan@gmail.com>
Chandler Carruth <chandlerc@google.com>
Chris Prince <cprince@google.com>
Chris Taylor <taylorc@google.com>
Dan Egnor <egnor@google.com>
Eric Roman <eroman@chromium.org>
Hady Zalek <hady.zalek@gmail.com>

Jeffrey Yasskin < jyasskin@google.com>

Ji Sigursson <joi@google.com>

Keir Mierle <mierle@gmail.com>

Keith Ray <keith.ray@gmail.com>

Kenton Varda <kenton@google.com>

Manuel Klimek <klimek@google.com>

Markus Heule <markus.heule@gmail.com>

Mika Raento <mikie@iki.fi>

Mikls Fazekas <mfazekas@szemafor.com>

Pasi Valminen <pasi.valminen@gmail.com>

Patrick Hanna <phanna@google.com>

Patrick Riley <pfr@google.com>

Peter Kaminski <piotrk@google.com>

Preston

Jackson cpreston.a.jackson@gmail.com>

Rainer Klaffenboeck <rainer.klaffenboeck@dynatrace.com>

Russ Cox <rsc@google.com>

Russ Rufer <russ@pentad.com>

Sean Mcafee <eefacm@gmail.com>

Sigurur sgeirsson <siggi@google.com>

Tracy Bialik <tracy@pentad.com>

Vadim Berman <vadimb@google.com>

Vlad Losev <vladl@google.com>

Zhanyong Wan <wan@google.com>

## 1.35 curl 8.5.0

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```
* Base constructor.
  * 
  * The authorizer attempts to perform matching (including the use of the wildcard) in accordance with RFC 6125.
  * 
  * 
  * Known suffixes is a list of public domain suffixes that can't be used as wild cards for
  * example *.com, or c*c.com, as a dns wildcard could match every/most .com domains if a registrar were issue it.
  * If *.com is in the known suffixes list will not be allowed to match.
  * 
  * @param knownSuffixes a set of suffixes that cannot be wild-carded, e.g. { ".com", ".net", ".org" }
Found in path(s):
* /bcpkix-jdk18on-177-tar-gz/bcpkix-jdk18on-177/src-
zip/org/bouncycastle/est/jcajce/JsseDefaultHostnameAuthorizer.java
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<head>
<title>Bouncy Castle Crypto Package</title>
</head>
<body bgcolor="#ffffff" text="#000000#">
<center>
<h1>Bouncy Castle Crypto Package</h1>
<font size=1>
</font>
</center>
<h2>1.0 Introduction</h2>
The Bouncy Castle Crypto package is a Java implementation of
cryptographic algorithms. The package is organised so that it
contains a light-weight API suitable for use in any environment
(including the newly released J2ME) with the additional infrastructure
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The OpenPGP library also includes a modified BZIP2 library which
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```

If you have the full package you will

```
have six jar files, bcprov*.jar
which contains the BC provider, jce-*.jar which contains
the JCE provider, clean room API, and bcmail*.jar which contains the
mail API.
>
Note: if you are using JDK 1.0, you will just find a class hierarchy in
the classes directory.
>
To view examples, look at the test programs in the packages:
<b>org.bouncycastle.crypto.test</b>
<b>org.bouncycastle.jce.provider.test</b>
>
To verify the packages, run the following Java programs with the
appropriate classpath:
<b>java org.bouncycastle.crypto.test.RegressionTest</b>
<b>java org.bouncycastle.jce.provider.test.RegressionTest</b>
<h2>2.0 Patents</h2>
Some of the algorithms in the Bouncy Castle APIs are patented in some
places. It is upon the user of the library to be aware of what the
legal situation is in their own situation, however we have been asked
to specifically mention the patents below, in the following terms, at
the request of the patent holder.
>
The
BC distribution contains implementations of EC MQV as described in RFC 5753, "Use of ECC Algorithms in
CMS". In line with the conditions in:
<a href="https://www.ietf.org/ietf-ftp/IPR/certicom-ipr-rfc-5753.pdf">https://www.ietf.org/ietf-ftp/IPR/certicom-
ipr-rfc-5753.pdf</a>
We state, where EC MQV has not otherwise been disabled or removed:</br/>
"The use of this product or service is subject to the reasonable, non-discriminatory terms in the Intellectual Property
Rights (IPR) Disclosures of Certicom Corp. at the IETF for Use of Elliptic Curve Cryptography (ECC) Algorithms
in Cryptographic Message Syntax (CMS) implemented in the product or service."
<h2>3.0 System Properties</h2>
The Bouncy Castle provider can make use of the following two system properties:
<br/>b>org.bouncycastle.ec.disable_mqv</b> - setting this property to true will disable support for EC MQV in the
```

```
provider.
<b>org.bouncycastle.pkcs1.not_strict</b> - some other providers
of cryptography services fail to produce PKCS1 encoded block that are the correct length. Setting this property to
true will relax the conformance check on the block length.
<h2>4.0 Specifications</h2>
clean room implementation of the JCE API 
light-weight cryptographic API consisting of support for
BlockCipher
 BufferedBlockCipher
 AsymmetricBlockCipher
 BufferedAsymmetricBlockCipher
 StreamCipher
 BufferedStreamCipher
   KeyAgreement
   IESCipher
 Digest
 Mac
 PBE
 Signers
JCE compatible framework for a Bouncy Castle provider "BC".
JCE compatible framework for a Bouncy Castle post-quantum provider "BCPQC".
<h2>5.0 Light-weight API</h2>
>
This API has been specifically developed for those circumstances
where the rich API and integration requirements of the JCE are
not required.
>
However as a result, the light-weight API requires more effort
and understanding on the part of a developer to initialise and
utilise the algorithms.
<h3>5.1 Example</h3>
To utilise the light-weight API in a program, the fundamentals
are as follows;
<code>
```

```
* This will use a supplied key, and encrypt the data
* This is the equivalent of DES/CBC/PKCS5Padding
BlockCipher engine = new DESEngine();
BufferedBlockCipher cipher = new PaddedBlockCipher(new CBCCipher(engine));
byte[] key = keyString.getBytes();
byte[] input = inputString.getBytes();
cipher.init(true, new KeyParameter(key));
byte[] cipherText = new byte[cipher.getOutputSize(input.length)];
int outputLen = cipher.processBytes(input, 0, input.length, cipherText, 0);
try
cipher.doFinal(cipherText, outputLen);
catch (CryptoException ce)
System.err.println(ce);
System.exit(1);
</code>
<h3>5.2 Algorithms</h3>
The light-weight API has built in support for the following:
<h4>Symmetric
(Block)</h4>
The base interface is <b>BlockCipher</b> and has the following
implementations which match the modes the block cipher can
be operated in.
NameConstructorNotes
<b>BufferedBlockCipher</b>BlockCipher&nbsp;
<b>CBCBlockCipher</b>BlockCipher&nbsp;
<b>CFBBlockCipher</b>BlockCipher, block size (in bits)&nbsp;
<b>GCFBlockCipher</b>BlockCipherGOST CFB mode with CryptoPro key
meshing.
<b>EAXBlockCipher</b>BlockCipher&nbsp;
<b>OCBBlockCipher</b>BlockCipher&nbsp;
<b>OFBBlockCipher</b>BlockCipher, block size (in bits)&nbsp;
```

```
<b>SICBlockCipher</b>BlockCipher, block size (in bits)Also known as CTR
mode
<b>KCTRBlockCipher</b>BlockCipher, block size (in bits)DSTU7624 CTR
mode
<b>OpenPGPCFBBlockCipher</b>BlockCipher&nbsp;
<bGOFBBlockCipher</b>BlockCipherGOST OFB mode
The base interface for AEAD (Authenticated Encryption Associated Data) modes is <b>AEADBlockCipher</b>
and has the following implemenations.
NameConstructorNotes
<tb>CCMBlockCipher</b>BlockCipherPacket mode - requires all data up
front.
<b>EAXBlockCipher</b>BlockCipher&nbsp;
<bp>CCMBlockCipher</b>BlockCipherPacket mode - requires all data up
front.
<bGCMBlockCipher</b>BlockCipherPacket mode - NIST SP 800-38D.
<b>GCMSIVBlockCipher</b>BlockCipherPacket
mode - RFC 8452.
<b>KCCMBlockCipher</b>BlockCipherDSTU 7624 Packet mode - requires all data
up front.
<b>ChaCha20Poly1305</b>AEADCipher&nbsp;
>
<br/>b>BufferedBlockCipher</b> has a further sub-classes
NameConstructorNotes
<b>PaddedBufferedBlockCipher</b>BlockCiphera buffered block cipher that can use
padding - default PKCS5/7 padding
<b/CTSBlockCipher</b>BlockCipherCipher Text Stealing
<tb>NISTCTSBlockCipher</b>BlockCipherCipher Text Stealing - NIST mode
set.
The following paddings can be used with the PaddedBufferedBlockCipher.
NameDescription
PKCS7PaddingPKCS7/PKCS5
padding
ISO10126d2PaddingISO 10126-2 padding
```

```
X932PaddingX9.23 padding
ISO7816d4PaddingISO 7816-4 padding (ISO 9797-1 scheme 2)
ZeroBytePaddingPad with Zeros (not recommended)
The following cipher engines are implemented that can be
used with the above modes.
>
NameKeySizes (in bits) Block SizeNotes
<b>AESEngine</b>0 .. 256 128 bit&nbsp;
<bAESWrapEngine</b>0 .. 256 128 bitImplements FIPS AES key
wrapping
<bAsconEngine</b>128128 bitAEAD Cipher
<bBlowfishEngine</b>0 .. 448 </b>64 bit&nbsp;
192, 256128 bit 
<b>CamelliaWrapEngine</b>128, 192, 256128 bit4x0 &xbsp;
<b>CAST5Engine</b>0 .. 128 </b>64 bit&nbsp;
<b>CAST6Engine</b>0 .. 256 </b>128 bit4d>&nbsp;
<b>DESEngine</b>6464 bit&nbsp;
<b>DESedeEngine</b>128, 19264 bit&nbsp;
<b>DESedeWrapEngine</b>128, 19264 bitImplements Draft IETF DESede
key wrapping
<b>DSTU7624Engine</b>128, 256, 512128/256/512 bitDSTU7624 Block
Cipher
<b>DSTU7624WrapEngine</b>128, 256, 512128/256/512 bit512 bit
key wrapper
<b>ElephantEngine</b>128128 bitAEAD Cipher
<bGOST28147Engine</b>25664
bitHas a range of S-boxes
<bGOST3412_2015Engine</b>256128 bit4td>4td>
<b>IDEAEngine</b>12864 bittd>&nbsp;
<bSAPEngine</b>128128 bitAEAD Cipher
<b>NoekeonEngine</b>128128 bit4d>&nbsp;
<b>PhotonBeetleEngine</b>128128 bitAEAD Cipher
<br/>RC2Engine</b>0 .. 1024 64 bit&nbsp;
<bRC532Engine</b>0 .. 128 64 bitUses a 32 bit word
<b-RC564Engine</b->/td>0 .. 128 128 bitUses a 64 bit word
<br/>RC6Engine</b>0 .. 256 128 bit4d>&nbsp;
<b>RijndaelEngine</b>0 .. 256 128
bit, 160 bit, 192 bit, 224 bit, 256 bit 
<b>SEEDEngine</b>128128 bit4d>&nbsp;
<b>SEEDWrapEngine</b>128128 bit&nbsp;
<b>Shacal2Engine</b>512256 bit&nbsp;
<b>SerpentEngine</b>128, 192, 256 128 bit&nbsp;
<b>SkipjackEngine</b>0 .. 128 64 bit&nbsp;
```

```
<bpsqrkleEngine</b>128128 bitAEAD Cipher
<b>TEAEngine</b>12864 bit&nbsp;
<b>ThreefishEngine</b>256/512/1024 256 bit/512 bit/1024 bitTweakable
block cipher
<b>TwofishEngine</b>128, 192, 256 128 bit4x0 < xx1 < xx2 < xx
<tb>XoodyakEngine</b>128128
bitAEAD Cipher
<b>XTEAEngine</b>12864 bit4td>&nbsp;
<The following additional key wrapping algorithms are also available: RFC3211WrapEngine,</p>
RFC3394WrapEngine, and RFC5649WrapEngine.
<h4>Symmetric (Stream)</h4>
>
The base interface is <b>StreamCipher</b> and has the following
implementations which match the modes the stream cipher can
be operated in.
>
NameConstructorNotes
<b>BlockStreamCipher</b>BlockCipher&nbsp;
The following cipher engines are implemented that can be
used with the above modes.
>
NameKeySizes (in bits) Notes
<b>RC4Engine</b>40 .. 20484d>&nbsp;
<tb>HC128Engine</b>128&nbsp;
<b>HC256Engine</b>256&nbsp;
<b>ChaChaEngine</b>128/25664
bit IV
<b>Salsa20Engine</b>128/25664 bit IV
<b>XSalsa20Engine</b>256192 bit IV
<b>ISAACEngine</b>32 .. 8192&nbsp;
<b>VMPCEngine</b>8 .. 6144&nbsp;
<b>Grainv1Engine</b>8064 bit IV
<b>Grain128Engine</b>12896 bit IV
<b>Zuc128Engine</b>128128 bit IV
<b>Zuc256Engine</b>256200 bit IV
<h4>Block Asymmetric</h4>
```

```
The base interface is <b>AsymmetricBlockCipher</b> and has the following
implementations which match the modes the cipher can be operated in.
>
NameConstructorNotes
<bBufferedAsymmetricBlockCipher</b>AsymmetricBlockCipher&nbsp;
<b>OAEPEncoding</b><ad>AsymmetricBlockCipher<ad>&nbsp;
<b>PKCS1Encoding</b>AsymmetricBlockCipher&nbsp;
<bsISO9796d1Encoding</bs</td>AsymmetricBlockCipherISO9796-1
The
following cipher engines are implemented that can be
used with the above modes.
NameKeySizes (in bits)Notes
<bRSAEngine</b>any multiple of 8 large enough for the encoding.&nbsp;
<tb>ElGamalEngine</b>any multiple of 8 large enough for the
encoding. 
<b>NTRUEngine</b>any multiple of 8 large enough for the
encoding. 
The following asymmetric ciphers are also supported and allow variable block sizes:
IESEngine
SM2Engine
<h4>Digest</h4>
The
base interface is <b>Digest</b> and has the following
implementations
NameOutput (in bits)Notes
<b>AsconDigest</b>256
<b>Blake2bDigest</b>224, 256, 384, 512
<b>Blake3Digest</b>224, 256, 384, 512
<tb>CSHAKEDigest</b>XOFSP 800-185, based on
SHAKE128/SHAKE256
```

```
<b>DSTU7564Digest</b>256, 384, 512
<b>Kangaroo</b>XOFBuilt on Keccak-p
<b>KeccakDigest</b>224, 256, 288, 384, 512
<b>MD2Digest</b>128&nbsp;
<b>MD4Digest</b>128&nbsp;
<b>MD5Digest</b>128&nbsp;
<bParallelHash</b>XOFXOF
based on cSHAKE (SP 800-185).
<b>PhotonBeetleDigest</b>256
<b>RipeMD128Digest</b>128basic RipeMD
<bRipeMD160Digest</b>160enhanced version of RipeMD
<bRipeMD256Digest</b>256expanded version of RipeMD128
<bRipeMD320Digest</b>320expanded version of RipeMD160
<b>SHA1Digest</b>160&nbsp;
<b>SHA224Digest</b>224FIPS 180-2
<b>SHA256Digest</b>256FIPS 180-2
<b>SHA384Digest</b>384FIPS 180-2
<b>SHA512Digest</b>512FIPS 180-2
<b>SHA3Digest</b>224, 256, 384, 512
256cSHAKE primitive also supported.
<b>SkeinDigest</b>any byte length256 bit, 512 bit and 1024 state sizes. Additional
parameterisation using SkeinParameters.
<b>SM3Digest</b>256The SM3 Digest.
<b>SparkleDigest</b>256
<tb>TigerDigest</b>192The Tiger Digest.
<b>TupleHash</b>XOFXOF based on cSHAKE (SP 800-185).
<bGOST3411Digest</b>256The GOST-3411 Digest
<bGOST3411_2012_256Digest</b>256The GOST-3411-2012-256
Digest.
<bGOST3411_2012_512Digest</b>512The GOST-3411-2012-512
Digest.
<b>WhirlpoolDigest</b>512The Whirlpool Digest.
<b>Haraka256Digest</b>256Haraka V2 - 256 bit input version.
<b>Haraka512Digest</b>256Haraka
V2 - 512 bit input version.
<tb>XoodyakDigest</b>256
<h4>MAC</h4>
>
The base interface is <b>Mac</b> and has the following
implementations
NameOutput (in bits)Notes
```

```
<b>CBCBlockCipherMac</b>blocksize/2 unless specified&nbsp;
<b>CFBBlockCipherMac</b>blocksize/2, in CFB 8 mode, unless
specified 
<b>CMac</b>24 to cipher block size bitsUsable with block ciphers, NIST SP 800-
38B.
<b>GMac</b>32 to 128 bitsUsable with GCM mode ciphers, defined for AES, NIST
SP 800-38D.
<b>GOST28147Mac</b>32 bits&nbsp;
<b>ISO9797Alg3Mac</b>multiple of 8 bits up to underlying cipher
size. 
length 
<b>DSTU7564</b>256, 384, 512 bits&nbsp;
<b>DSTU7624</b>128, 256, 512 bits&nbsp;
<bPoly1305</b>128 bitsUsable with 128 bit block ciphers. Use
Poly1305KeyGenerator to generate keys.
<b>SkeinMac</b>any byte length256 bit, 512 bit and 1024 state size variants.
Additional parameterisation using SkeinParameters.
<b>SipHash</b>64 bits&nbsp;
<b>SipHash128</b>128 bits4xhbsp;
<b>VMPCMac</b>160 bits&nbsp;
<b>Zuc128Mac</b>32 bits&nbsp;
<b>Zuc256Mac</b>32, 64, 128 bits&nbsp;
<h4>PBE and Password Hashing</h4>
>
The base class is <b>PBEParametersGenerator</b> and has the following
sub-classes
<table
cellpadding=5 cellspacing=0 border=1 width=80%>
NameConstructorNotes
<bp>PKCS5S1ParametersGenerator</b>Digest&nbsp;
<b>PKCS5S2ParametersGenerator</b>&nbsp;Uses SHA1/Hmac as defined
<b>PKCS12ParametersGenerator</b>Digest&nbsp;
<b>OpenSSLPBEParametersGenerator</b>&nbsp;Uses MD5 as defined
The following password hashing schemes are supported:
NameConstructorNotes
<bBCrypt</b>&nbsp;&nbsp;
<b>OpenBSDBcyrpt</b>&nbsp;&nbsp;
<b>SCrypt</b>&nbsp;&nbsp;
```

```
<h4>IESCipher</h4>
The IES cipher is based on the one described
in IEEE P1363a (draft 10), for
use with either traditional Diffie-Hellman or Elliptic Curve Diffie-Hellman.
<b>Note:</b> At the moment this is still a draft, don't use it for anything
that may be subject to long term storage, the key values produced may well
change as the draft is finalised.
<h4>Commitments</h4>
The base class is <b>Committer</b> and has the following
sub-classes
NameNotes
<b>HashCommitter</b>Hash commitment algorithm described in Usenix RPC MixNet Paper
(2002)
<h4>Key Agreement</h4>
Two versions of Diffie-Hellman key agreement are supported, the basic
version, and one for use with long term public keys. Two versions of
key agreement using Elliptic Curve cryptography are also supported,
standard Diffie-Hellman key agreement and standard key agreement with
co-factors.
>
The agreement APIs are in the <b>org.bouncycastle.crypto.agreement</b>
Classes for generating Diffie-Hellman parameters can be found in the
<br/><b>org.bouncycastle.crypto.params</b> and <br/> <br/>b>org.bouncycastle.crypto.generators</b> packages.
<h4>Key Encapsulation Mechanisms</h4>
The first non-post-quantum set use the <b>EncapsulatedSecretGenerator</b> and
<br/>b>EncapsulatedSecretGenerator</b> interfaces.
<thead>
NameNotes
</thead>
```

```
<b>RSA</b>RSA-KEM from ISO 18033-2, implemented in <b>RSAKEMExtractor</b> and
<br/>
<br/>
d>
</r>
<b/ECIES</b>ECIES-KEM from ISO 18033-2, implemented in <b/><b/ECIESKEMExtractor</b>
and <b>ECIESKEMGenerator</b>
>
The second, post-quantum set use <b>EncapsulatedSecretGenerator</b> and <b>EncapsulatedSecretGenerator</b>.
NameSecurity Strength (in bits)ImplementationsNotes
<b>BIKE</b>128-256.b>BIKEKEMGenerator</b>,
<b>BIKEKEMExtractor</b>Round&nbsp;4
<b>Classic McEliece</b>128-256.5CMCEKEMGenerator</b>,
<b>CMCEKEMExtractor</b>Round&nbsp;4
<b>FrodoKEM</b>128-256.5>FrodoKEMGenerator</b>,
<b>FrodoKEMExtractor</b>
<b>HQC</b>128-256.+HQCKEMGenerator</b>,
<b>HQCKEMExtractor</b>Round&nbsp;4
<b>Kyber</b>128-256.KyberKEMGenerator</b>,
<b>KyberKEMExtractor</b>Finalist
<ts>NTRU</b>128-256.NTRUKEMGenerator</b>,
<b>NTRUKEMExtractor</b>
<b>NTRU Prime</b>128-256.5NTRULPRimeKEMGenerator</b>,
<b>NTRULPRimeKEMExtractor</b> <br/> <b>SNTRUPrimeKEMGenerator</b>,
<b>SNTRUPrimeKEMExtractor</b>
<b>SABER</b>128-256.5ABERKEMGenerator</b>,
<b>SABERKEMExtractor</b>
<h4>Signers</h4>
DSA, ECDSA, ISO-9796-2, GOST-3410-94, GOST-3410-2001, GOST-3410-2012, DSTU-4145-2002, and RSA-
PSS are supported by the <b>org.bouncycastle.crypto.signers</b>
package. Note: as these are light weight classes, if you need to use SHA1 or GOST-3411
(as defined in the relevant standards) you'll also need to make use of the appropriate
digest class in conjunction with these.
Classes for generating DSA and ECDSA parameters can be found in the
<br/><b>org.bouncycastle.crypto.params</b> and <br/> <br/>b>org.bouncycastle.crypto.generators</b> packages.
>
<h3>5.4 Elliptic Curve Transforms.</h3>
```

The org.bouncycastle.crypto.ec package contains implementations for a variety of EC cryptographic transforms such as EC ElGamal.

<h3>5.5 TLS/DTLS</h3>

The org.bouncycastle.crypto.tls package contains implementations for TLS 1.1, 1.2 and DTLS 1.0, 1.2.

<h3>5.6

Deterministic Random Bit Generators (DRBG) and SecureRandom wrappers</h3>

>

The org.bouncycastle.crypto.prng package contains implementations for a variety of bit generators including those from SP 800-90A and X9.31, as well as builders for SecureRandom objects based around them.

<h3>5.7 ASN.1 package</h3>

The light-weight API has direct interfaces into a package capable of reading and writing DER-encoded ASN.1 objects and for the generation of X.509 V3 certificate objects and PKCS12 files. BER InputStream and OutputStream classes are provided as well.

<h2>6.0 Bouncy Castle Provider</h2>

The Bouncy Castle provider is a JCE compliant provider that is a wrapper built on top of the light-weight API. The main provider is referred to with the name "BC", the post quantum provider is indicated by "BCPQC".

>

The advantage for writing application code that uses the provider interface to cryptographic algorithms is that the actual provider used can be selected at run

time. This

is extremely valuable for applications that may wish to make use of a provider that has underlying hardware for cryptographic computation, or where an application may have been developed in an environment with cryptographic export controls.

<h3>6.1 Example</h3>

To utilise the JCE provider in a program, the fundamentals are as follows;

```
<code>
 * This will generate a random key, and encrypt the data
Key key;
KeyGenerator keyGen;
Cipher encrypt;
Security.addProvider(new BouncyCastleProvider());
try
 // "BC" is the name of the BouncyCastle provider
 keyGen = KeyGenerator.getInstance("DES", "BC");
 keyGen.init(new SecureRandom());
 key = keyGen.generateKey();
 encrypt = Cipher.getInstance("DES/CBC/PKCS5Padding", "BC");
catch (Exception e)
 System.err.println(e);
 System.exit(1);
encrypt.init(Cipher.ENCRYPT_MODE, key);
bOut = new ByteArrayOutputStream();
cOut = new CipherOutputStream(bOut, encrypt);
cOut.write("plaintext".getBytes());
cOut.close();
bOut now contains the cipher text
</code>
The provider can also be configured as part of your environment via static registration
by adding an entry to the java.security properties file (found in $JAVA_HOME/jre/lib/security/java.security, where
$JAVA_HOME is the location of your JDK/JRE distribution). You'll find detailed
instructions in the file but basically it comes down to adding a line:
<
<code>
 security.provider.<n&gt;=org.bouncycastle.jce.provider.BouncyCastleProvider
</code>
```

```
Where <n&gt; is the preference you want the provider at (1 being the most prefered).
Where you put the jar is up to mostly up to you, although with jdk1.3 and
jdk1.4 the best (and in some cases only) place to have it is in $JAVA_HOME/jre/lib/ext. Note: under Windows there
will normally be a JRE and a JDK install of Java if you think you have installed it correctly and it still doesn't work
chances are you have added the provider
to the installation not being used.
<bs/>vith JDK 1.4 and later you will need to have installed the unrestricted policy
files to take full advantage of the provider. If you do not install the policy files you are likely
to get something like the following:
<b>
java.lang.SecurityException: Unsupported keysize or algorithm parameters
        at javax.crypto.Cipher.init(DashoA6275)
</b>
The policy files can be found at the same place you downloaded the JDK.
>
<h3>6.2 Algorithms</h3>
<h4>Symmetric (Block)</h4>
Modes:
ECB
CBC
OFB(n)
CFB(n)
SIC (also known as CTR)
OpenPGPCFB
CTS (equivalent to CBC/WithCTS)
FF1
FF3-1
GOFB
GCFB
CCM (AEAD)
EAX (AEAD)
GCM (AEAD)
GCM-SIV (AEAD)
OCB (AEAD)
Where <i>(n)</i> is a multiple of 8 that gives the blocksize in bits,
eg, OFB8. Note that OFB and CFB
mode can be used with plain text that
is not an exact multiple of the block size if NoPadding has been specified.
```

```
All <i>AEAD</i> (Authenticated Encryption Associated Data) modes support
Additional Authentication Data (AAD) using the <code>Cipher.updateAAD()</code>
methods added in Java SE 7. <br/> <br/>
On Java 7 and later, AEAD modes will throw <code>javax.crypto.AEADBadTagException</code> on an
authentication failure.
On earlier version of Java, <code>javax.crypto.BadPaddingException</code> is thrown.
>
Padding Schemes:
No padding
PKCS5/7
ISO10126/ISO10126-2
ISO7816-4/ISO9797-1
X9.23/X923
TBC
ZeroByte
withCTS (if used with ECB mode)
>
When placed together this gives a specification for an algorithm
as:
ul>
DES/CBC/X9.23Padding
DES/OFB8/NoPadding
IDEA/CBC/ISO10126Padding
IDEA/CBC/ISO7816-4Padding
SKIPJACK/ECB/PKCS7Padding
DES/ECB/WithCTS
>
Note: default key sizes are in bold.
>
<table cellpadding=5 cellspacing=0
border=1 width=80%>
NameKeySizes (in bits) Block SizeNotes
AES0 .. 256 <b>(192)</b>128 bit&nbsp;
AESWrap0 .. 256 <b>(192)</b>128 bitA FIPS AES key wrapper
ARIA0 .. 256 <b>(192)</b>128 bit&nbsp;
ARIAWrap0 .. 256 <b>(192)</b>128 bitAn ARIA key wrapper (based on
RFC 5649)
Blowfish0 .. 448 <b>(448)</b>64 bit&nbsp;
```

Camellia128, 192, 256128 bit CamelliaWrap128, 192, 256128 bit

```
CAST50 .. 128<b>(128)</b>64 bit4d>&nbsp;
CAST60 .. 256<b>(256)</b>128 bit&nbsp;
DES6464 bit 
DESede128,
19264 bit 
DESedeWrap128, 192128 bitA Draft IETF DESede key wrapper
DSTU7624128, 256, 512128/256/512 bitDSTU7624 Block
Cipher
DSTU7624Wrap128, 256, 512128/256/512 bitDSTU7624 key
wrapper
GCM128, 192, 256<b>(192)</b>AEAD Mode CipherGalois/Counter Mode,
as defined in NIST Special Publication SP 800-38D.
GOST2814725664 bit 
IDEA128 <b>(128)</b>64 bit&nbsp;
Noekeon128<b>(128)</b>128 bit&nbsp;
RC20 .. 1024 <b>(128)</b>64 bit&nbsp;
RC50 .. 128 <b>(128)</b>64 bitUses a 32 bit word
RC5-640 .. 256 <b>(256)</b>128 bitUses
a 64 bit word
RC60 .. 256 <b>(128)</b>128 bit&nbsp;
Rijndael0 .. 256 <b>(192)</b>128 bittd>
SEED128<b>(128)</b>128 bit4td>
SEEDWrap128<b>(128)</b>128 bit&nbsp;
Serpent128, 192, 256 <b>(256)</b>128 bit4d>2d&hbsp;
Skipjack0 .. 128 <b>(128)</b>64 bit&nbsp;
SM4128<b>(128)</b>128 bit&nbsp;
TEA128 <b>(128)</b>64 bit&nbsp;
Threefish-256256256 bit 
Threefish-512512512 bit 
Threefish-102410241024 bit 
Twofish128, 192, 256 <b>(256)</b>128 bit&nbsp;
XTEA128
<b>(128)</b>64 bit&nbsp;
<h4>Symmetric (Stream)</h4>
Note: default key sizes are in bold.
NameKeySizes (in bits)Notes
RC440 .. 2048 bits <b>(128)</b>&nbsp;
HC128(128) 
HC256(256) 
Salsa20>128</b>/256>64 bit IV
XSalsa20256182 bit IV
```

```
VMPC128/6144<b>(128)</b>&nbsp;
Grainv1</b>8064 bit IV
Grain128</b>12896 bit IV
Grain128AEAD</b>12896 bit IV
Zuc128</b>128128 bit IV
Zuc256</b>256200
bit IV
<h4>Block Asymmetric</h4>
Encoding:
OAEP - Optimal Asymmetric Encryption Padding
PCKS1 - PKCS v1.5 Padding
SISO9796-1 - ISO9796-1 edition 1 Padding
Note: except as indicated in PKCS 1v2 we recommend you use OAEP, as
mandated in X9.44.
>
When placed together with RSA this gives a specification for an algorithm
as:
RSA/NONE/NoPadding
RSA/NONE/PKCS1Padding
RSA/NONE/OAEPWithMD5AndMGF1Padding
RSA/NONE/OAEPWithSHA1AndMGF1Padding
RSA/NONE/OAEPWithSHA224AndMGF1Padding
RSA/NONE/OAEPWithSHA256AndMGF1Padding
RSA/NONE/OAEPWithSHA384AndMGF1Padding
RSA/NONE/OAEPWithSHA512AndMGF1Padding
RSA/NONE/OAEPWithSHA3-224AndMGF1Padding
RSA/NONE/OAEPWithSHA3-256AndMGF1Padding
RSA/NONE/OAEPWithSHA3-384AndMGF1Padding
RSA/NONE/OAEPWithSHA3-512AndMGF1Padding
RSA/NONE/ISO9796-1Padding
NameKeySizes
(in bits)Notes
RSAany multiple of 8 bits large enough for the
encryption<b>(2048)</b>&nbsp;
ElGamalany multiple of 8 bits large enough for the
encryption<b>(1024)</b>&nbsp;
```

```
<h4>Key Agreement</h4>
>
Diffie-Hellman key agreement is supported using the "DH", "DHU" (Diffie-Hellman Unified", "ECDH",
"ECCDH" (EC Cofactor DH), "ECKAEG" (BSI EC KAEG key agreement"), "ECMQV" and "ECCDHU" (EC
Cofactor DH Unified) key agreement instances and their variations. Key exchange, which also uses the
KeyAgreement API is supported by "NH" (the NewHope algorithm (BCPQC)). SM2 key exchange is currently
supported in the lightweight API.
Support is provided for the standard SEC algorithm set for EC. Names appear
in the form of [Agreement]with[KDF PRF Digest][KDF type]. For example:
"ECCDHwithSHA256KDF" which represents EC cofactor DH using the X9.63 KDF with SHA256 as the
PRF
"ECMQVwithSHA1CKDF"
which represents EC MQV using the concetantion KDF with SHA1 as the PRF
Note: with basic "DH" only the basic algorithm fits in with the JCE API, if
you're using long-term public keys you may want to look at the light-weight
API, there are also additional JCE support classes for UserKeyingMaterial and MQVParameters in the
<br/>b>org.bouncycastle.jcajce.spec</b> package.
<h4>Key Encapsulation Mechanisms</h4>
<thead>
NameParameterSpec ClassNotes
</thead>
<br/>CMCE</b>CMCEParameterSpecClass McEliece (NIST Alternate
Candidate)
<bFrodo</b>FrodoParameterSpecFrodoKEM (NIST Alternate Candidate)
<b>SABER</b>SABERParameterSpecSABER (NIST Finalist)
If used for key wrapping via the Cipher class, you will also need to make use of the KEMParameterSpec
class to specify a symmetric wrapping algorithm.
If access to the shared secret is required, KeyGenerator implementations can also be used in conjuction with the
KEMGenerateSpec and the KEMExtractSpec which return the shared secret directly.
<h4>ECIES</h4>
```

An implementation of ECIES (stream mode) as described in IEEE P 1363a. This now based more formally on

```
Victor Shoup's paper and should be compatible with the implementation in Crypto++ (version 6 onwards).
<h4>Digest</h4>
NameOutput (in bits)Notes
Blake2b-160160 
Blake2b-256256 
Blake2b-384384 
Blake2b-512512 
Blake2s-128128 
Blake2s-160160 
Blake2s-224224 
Blake2s-256256 
Blake3-256256 
DSTU7564-256256 
DSTU7564-384384 
DSTU7564-512512 
GOST3411256 
GOST3411-2012-2562564d> 
GOST3411-2012-512512 
Haraka-256256 
Haraka-512256 
Keccak-224224 
Keccak-288288 
Keccak-256256 
Keccak-384384 
Keccak-512512 
MD2128 
MD4128 
MD5128 
RipeMD128128basic
RipeMD
RipeMD160160enhanced version of RipeMD
RipeMD256256expanded version of RipeMD128
RipeMD320320expanded version of RipeMD160
SHA1160 
SHA-224224FIPS 180-2
SHA-256256FIPS 180-2
SHA-384384FIPS 180-2
SHA-512512FIPS 180-2
SHA3-224224FIPS 202
SHA3-256256FIPS 202
SHA3-384384FIPS 202
SHA3-512512FIPS 202
Skein-256-*128, 160, 224, 256e.g. Skein-256-160
Skein-512-*128, 160, 224, 256, 384, 512e.g. Skein-512-256
Skein-1024-*384,
```

```
512, 1024e.g. Skein-1024-1024
SM3256 
Tiger192 
Whirlpool512 
<h4>MAC</h4>
NameOutput (in bits)Notes
Any MAC based on a block cipher, CBC (the default) and CFB modes.half the cipher's block
size (usually 32 bits) 
*-GMAC32 to 128 bitsUsable with GCM mode ciphers, defined for AES, NIST SP
800-38D. e.g. AES-GMAC.
VMPC-MAC128 
HMac-GOST3411256 
HMac-GOST3411-2012-256256 
HMac-KECCAK224224 
HMac-KECCAK256256 
HMac-KECCAK288288 
HMac-KECCAK384384 
HMac-KECCAK512512 
HMac-MD2128 
HMac-MD4128 
HMac-MD5128 
HMac-RipeMD128128 
HMac-RipeMD160160 
HMac-SHA1160 
HMac-SHA224224 
HMac-SHA256256 
HMac-SHA384384 
HMac-SHA512512 
HMac-SHA3-224224 
HMac-SHA3-256256 
HMac-SHA3-384384 
HMac-SHA3-512512 
HMAC-Skein-256-*128,
160, 224, 256e.g. HMAC-Skein-256-160
HMAC-Skein-512-*128, 160, 224, 256, 384, 512e.g. HMAC-Skein-512-256
HMAC-Skein-1024-*384, 512, 1024e.g. HMAC-Skein-1024-1024
Siphash-2-4 (SipHash)64
Siphash-4-864
Siphash128-2-4 (SipHash128)128
Skein-MAC-256-*128, 160, 224, 256e.g. Skein-MAC-256-160
Skein-MAC-512-*128, 160, 224, 256, 384, 512e.g. Skein-MAC-512-256
Skein-MAC-1024-*384, 512, 1024e.g. Skein-MAC-1024-1024
```

```
HMac-Tiger192 
Poly1305-*128Defined for recent 128 bit block ciphers, e.g. Poly1305-AES,
Poly1305-Serpent
ZUC-12832
ZUC-256-3232
ZUC-256-6464
ZUC-256-128128
Examples:
DESMac
DESMac/CFB8
DESedeMac
DESedeMac/CFB8
DESedeMac64
SKIPJACKMac
SKIPJACKMac/CFB8
IDEAMac
IDEAMac/CFB8
RC2Mac
RC2Mac/CFB8
RC5Mac
RC5Mac/CFB8
ISO9797ALG3Mac
<h4>Signature
Algorithms</h4>
Schemes:
DSTU4145
Ed25519
Ed448
GOST3411withGOST3410 (GOST3411withGOST3410-94)
GOST3411withECGOST3410 (GOST3411withGOST3410-2001)
MD2withRSA
MD5withRSA
SHA1withRSA
RIPEMD128withRSA
RIPEMD160withRSA
RIPEMD160withDSA
RIPEMD160withECDSA
RIPEMD256withRSA
SHA1withDSA
```

SHA224withDSA

- SHA256withDSA
- SHA384withDSA
- SHA512withDSA
- SHA3-224withDSA
- SHA3-256withDSA
- SHA3-384withDSA
- SHA3-512withDSA
- SHA1withDDSA
- SHA224withDDSA
- SHA256withDDSA
- SHA384withDDSA
- SHA512withDDSA
- SHA3-224withDDSA
- SHA3-256withDDSA
- SHA3-384withDDSA
- SHA3-512withDDSA
- NONEwithDSA
- SHA1withDetECDSA
- SHA224withECDDSA
- SHA256withECDDSA
- SHA384withECDDSA
- SHA512withECDDSA
- SHA1withECDSA
- NONEwithECDSA
- SHA224withECDSA
- SHA256withECDSA
- SHA384withECDSA
- SHA512withECDSA
- SHA3-224withECDSA
- SHA3-256withECDSA
- SHA3-384withECDSA
- $<\!\!li\!\!>\!\!SHA3\text{-}512with ECDSA\!<\!\!/li\!\!>$
- SHAKE128withECDSASHAKE256withECDSA
- SHA1withPLAIN-ECDSA
- SHA224withPLAIN-ECDSA
- SHA256withPLAIN-ECDSA
- SHA384withPLAIN-ECDSA
- SHA512withPLAIN-ECDSA
- SHA3-224withPLAIN-ECDSA
- SHA3-256withPLAIN-ECDSA
- SHA3-384withPLAIN-ECDSA
- SHA3-512withPLAIN-ECDSA
- SHA1withECNR
- SHA224withECNR
- SHA256withECNR
- SHA384withECNR
- SHA512withECNR

- SHA224withRSA
- SHA256withRSA
- SHA384withRSA
- SHA512withRSA
- SHA512(224)withRSA
- SHA512(256)withRSA
- SHA3-224withRSA
- SHA3-256withRSA
- SHA3-384withRSA
- SHA3-512withRSA
- SHA1withRSAandMGF1
- SHA256withRSAandMGF1
- SHA384withRSAandMGF1
- SHA512withRSAandMGF1
- SHA512(224)withRSAandMGF1
- SHA512(256)withRSAandMGF1
- SHA1withRSA/ISO9796-2
- RIPEMD160withRSA/ISO9796-2
- SHA1withRSA/X9.31
- SHA224withRSA/X9.31
- SHA256withRSA/X9.31
- SHA384withRSA/X9.31
- SHA512withRSA/X9.31
- SHA512(224)withRSA/X9.31
- SHA512(256)withRSA/X9.31
- RIPEMD128withRSA/X9.31
- RIPEMD160withRSA/X9.31
- WHIRLPOOLwithRSA/X9.31
- SHA512withSPHINCS256
- (BCPQC)
- SHA3-512withSPHINCS256 (BCPQC)
- SHA256withSM2
- <li>>SM3withSM2</li>
- LMS
- Dilithium
- Falcon
- Picnic
- SPHINCS+
- XMSS-SHA256
- XMSS-SHA512
- XMSS-SHAKE128
- XMSS-SHAKE256
- XMSSMT-SHA256
- XMSSMT-SHA512
- XMSSMT-SHAKE128
- XMSSMT-SHAKE256
- SHA256withXMSS-SHA256
- SHA512withXMSS-SHA512

```
SHAKE128withXMSS-SHAKE128
SHAKE256withXMSS-SHAKE256
SHA256withXMSSMT-SHA256
SHA512withXMSSMT-SHA512
SHAKE128withXMSSMT-SHAKE128
SHAKE256withXMSSMT-SHAKE256
<h4>Password Hashing and PBE</h4>
Schemes:
BCrypt
OpenBSDBcyrpt
SCrypt
PKCS5S1, any Digest, any symmetric Cipher, ASCII 
PKCS5S2, any HMac, any symmetric Cipher, ASCII, UTF8
PKCS12, any Digest, any symmetric Cipher, Unicode 
>
Defined in Bouncy Castle JCE Provider
cellpadding=5 cellspacing=0 border=1 width=80%>
NameKey Generation SchemeKey Length (in bits)Char to Byte
conversion
PBEWithMD2AndDESPKCS5 Scheme 1648 bit chars
PBEWithMD2AndRC2PKCS5 Scheme 11288 bit chars
PBEWithMD5AndDESPKCS5 Scheme 1648 bit chars
PBEWithMD5AndRC2PKCS5 Scheme 11288 bit chars
PBEWithSHA1AndDESPKCS5 Scheme 1648 bit chars
PBEWithSHA1AndRC2PKCS5 Scheme 11288 bit chars
PBKDF2WithHmacSHA1PKCS5 Scheme 2variableUTF-8 chars
PBKDF2WithHmacSHA1AndUTF8PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA1And8bitPKCS5 Scheme 2variable8 bit
chars
PBKDF2WithHmacSHA224PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA256PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA384PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA512PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA3-224PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA3-256PKCS5 Scheme 2variableUTF-8
```

```
chars
PBKDF2WithHmacSHA3-384PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSHA3-512PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacGOST3411PKCS5 Scheme 2variableUTF-8
chars
PBKDF2WithHmacSM3PKCS5 Scheme 2variableUTF-8 chars
PBEWithSHAAnd2-KeyTripleDES-CBCPKCS1212816
bit chars
PBEWithSHAAnd3-KeyTripleDES-CBCPKCS1219216 bit chars
PBEWithSHAAnd128BitRC2-CBCPKCS1212816 bit chars
PBEWithSHAAnd40BitRC2-CBCPKCS124016 bit chars
PBEWithSHAAnd128BitRC4PKCS1212816 bit chars
PBEWithSHAAnd40BitRC4PKCS124016 bit chars
PBEWithSHAAndTwofish-CBCPKCS1225616 bit chars
PBEWithSHAAndIDEA-CBCPKCS1212816 bit chars
<h3>6.3 Certificates</h3>
The Bouncy Castle provider will read X.509 certficates (v2 or v3) as per the examples in
the java.security.cert.CertificateFactory class. They can be provided either
in the normal PEM encoded format, or as DER binaries.
The
CertificateFactory will also read X.509 CRLs (v2) from either PEM or DER encodings.
In addition to the classes in the org.bouncycastle.asn1.x509 package for certificate, CRLs, and OCSP, CRMF, and
CMP message
generation a more JCE "friendly" class is provided in the package org.bouncycastle.cert. The JCE "friendly" classes
found in the jcajce
subpackages support RSA, DSA, GOST, DTSU, and EC-DSA.
<h3>6.4 Keystore</h3>
The Bouncy Castle package has four implementation of a keystore.
The first "BKS" is a keystore that will work with the keytool in the same
fashion as the Sun "JKS" keystore. The keystore is resistent to tampering
but not inspection.
>
The second, <b>Keystore.BouncyCastle</b>, or <b>Keystore.UBER</b> will only work with the keytool
if the password is provided on the command line, as the entire keystore
is encrypted
with a PBE based on SHA1 and Twofish. <b>PBEWithSHAAndTwofish-CBC</b>.
This makes the entire keystore resistant to tampering and
```

```
inspection,
and forces verification.
The Sun JDK provided keytool will attempt to load a keystore even if no
password is given,
this is impossible for this version. (One might wonder about going to all
this trouble and then having the password on the command line! New keytool
anyone?).
In the first case, the keys are encrypted with 3-Key-TripleDES.
The third is a PKCS12 compatible keystore. PKCS12 provides a slightly
different situation from the regular key store, the keystore password is
currently the only password used for storing keys. Otherwise it supports
all the functionality required for it to be used with the keytool. In some
situations other libraries always expect to be dealing with Sun certificates,
if this is the case use PKCS12-DEF, and the certificates produced by the
key store will be made using the default provider. In the default case PKCS12 uses 3DES for key protection and 40
bit RC2 for protecting the certificates. It is also possible to use 3DES for both
by using PKCS12-3DES-3DES or PKCS12-DEF-3DES-3DES as the KeyStore type.
There is an example program that produces PKCS12 files suitable for
loading into browsers. It is in the package
org.bouncycastle.jce.examples.
>
The fourth is the BCFKS key store which is a FIPS compliant key store which is also designed for general key
storage and based on ASN.1. This key store type is encrypted and supports the use of SCRYPT and the storage of
some symmetric key types.
<h3>6.5 Additional support classes for Elliptic Curve.</h3>
There are no classes for supporting EC in the JDK prior to JDK 1.5. If you are using
an earlier JDK you can find classes for using EC in the following
packages:
org.bouncycastle.jce.spec
org.bouncycastle.jce.interfaces
org.bouncycastle.jce
<h3>7.0 BouncyCastle S/MIME</h3>
To be able to fully compile and utilise the BouncyCastle S/MIME
package (including the test classes) you need the jar files for
the following APIs.
Junit
- <a href="https://www.junit.org">https://www.junit.org</a>
JavaMail - <a
```

```
href="https://java.sun.com/products/javamail/index.html">https://java.sun.com/products/javamail/index.html</a>
The Java Activation Framework - <a</li>
href="https://java.sun.com/products/javabeans/glasgow/jaf.html">https://java.sun.com/products/javabeans/glasgow/j
af.html</a>
<h3>7.1 Setting up BouncyCastle S/MIME in JavaMail</h3>
The BouncyCastle S/MIME handlers may be set in JavaMail two ways.
STATICALLY<br>
Add the following entries to the mailcap file:
 <
 application/pkcs7-signature;; x-java-content-handler=org.bouncycastle.mail.smime.handlers.pkcs7_signature
 application/pkcs7-mime;; x-java-content-handler=org.bouncycastle.mail.smime.handlers.pkcs7 mime
 application/x-pkcs7-signature;; x-java-content-handler=org.bouncycastle.mail.smime.handlers.x_pkcs7_signature
 application/x-pkcs7-mime;; x-java-content-handler=org.bouncycastle.mail.smime.handlers.x_pkcs7_mime
  multipart/signed;; x-java-content-handler=org.bouncycastle.mail.smime.handlers.multipart_signed
 DYNAMICALLY<br>
The following code will add the BouncyCastle S/MIME handlers dynamically:
 import javax.activation.MailcapCommandMap;
 import javax.activation.CommandMap;
 public static void setDefaultMailcap()
   MailcapCommandMap _mailcap =
      (MailcapCommandMap)CommandMap.getDefaultCommandMap();
    mailcap.addMailcap("application/pkcs7-signature;; x-java-content-
handler=org.bouncycastle.mail.smime.handlers.pkcs7_signature");
    _mailcap.addMailcap("application/pkcs7-mime;; x-java-content-
handler=org.bouncycastle.mail.smime.handlers.pkcs7_mime");
    _mailcap.addMailcap("application/x-pkcs7-signature;; x-java-content-
handler=org.bouncycastle.mail.smime.handlers.x_pkcs7_signature");
    _mailcap.addMailcap("application/x-pkcs7-mime;; x-java-content-
handler=org.bouncycastle.mail.smime.handlers.x_pkcs7_mime");
    _mailcap.addMailcap("multipart/signed;; x-java-content-
handler=org.bouncycastle.mail.smime.handlers.multipart_signed");
```

CommandMap.setDefaultCommandMap(\_mailcap);

```
}
 </body>
</html>
Found in path(s):
* /bcpkix-jdk18on-177-tar-gz/bcpkix-jdk18on-177/docs/specifications.html
No license file was found, but licenses were detected in source scan.
<html>
<head>
<title>The Bouncy Castle Crypto Package</title>
</head>
<body bgcolor="#ffffff" text="#000000#">
<center>
<h1>The Bouncy Castle Crypto Package</h1>
<font size=1>
</font>
</center>
The Bouncy Castle Crypto package is a Java implementation of
cryptographic algorithms, it was developed by the Legion of the
Bouncy Castle, a registered Australian Charity, with a little help! The Legion, and the latest
goings on with this package, can be found at
<a href=https://www.bouncycastle.org>https://www.bouncycastle.org</a>.
The Legion also gratefully acknowledges the contributions made to this
package by others (see <a href=CONTRIBUTORS.html>here</a>
for the current list). If you would like to contribute to our efforts please feel free to get in touch with us or visit our
<a href="https://www.bouncycastle.org/donate">donations page</a>, sponsor some specific work, or purchase a
support contract through
<a href="https://www.cryptoworkshop.com">Crypto Workshop</a>.
The package is organised so that it
contains a light-weight API suitable for use in any environment
(including the newly released J2ME) with the additional infrastructure
to conform the algorithms to the JCE framework.
Except where otherwise stated, this software is distributed under a license based on the MIT X Consortium license.
To view the license, <a href="./LICENSE.html">see here</a>. The OpenPGP library also includes a modified
```

BZIP2 library which is licensed under the <a href="https://www.apache.org/licenses/">Apache Software License,

```
Version 2.0</a>.
>
The current release notes for this package are
<a href="docs/releasenotes.html">here</a>.
>
The current specifications for this package are
<a href="docs/specifications.html">here</a>.
>
The current JavaDoc for the Bouncy Castle APIs can be found
<a href="javadoc/index.html">here</a>.
Additional documentation on
use of the classes can also be found in the <a href="docs/index.html">docs</a> directory.
<h2>Examples and Tests</h2>
To view some examples, look at the test programs in the packages:
 <b>org.bouncycastle.crypto.test</b>
   <b>org.bouncycastle.jce.provider.test</b>
   <b>org.bouncycastle.cms.test</b>
   <b>org.bouncycastle.mail.smime.test</b>
   <b>org.bouncycastle.openpgp.test</b>
   <b>org.bouncycastle.tsp.test</b>
 There are also some specific example programs for dealing with Attribute Certificates, PKCS12, SMIME and
OpenPGP. They can be found in:
 <b>org.bouncycastle.jce.examples</b>
 <b>org.bouncycastle.mail.smime.examples</b>
 <b>org.bouncycastle.openpgp.examples</b>
 <b>org.bouncycastle.x509.examples</b>
 Finally there are also code <a href="https://www.wiley.com/WileyCDA/WileyAncillary/productCd-</p>
0764596330.html">examples</a>
href="https://www.amazon.com/exec/obidos/redirect?path=ASIN/0764596330&link_code=as2&camp=17
89&tag=bouncycastleo-20&creative=9325">Beginning Cryptography with Java</a> which demonstrate
both the use of the JCE/JCA and also some of the Bouncy Castle APIs.
```

<br/>
<br/> JDK 1.0, J2ME, and the JDK 1.1, JDK 1.2, JDK 1.3, JDK 1.4, and JDK 1.5 lightweight releases only include the Bouncy Castle lightweight cryptography API.<br/>
<br/>
or> <b>Note 2:</b>The regression test for Diffie-Hellman is quite slow. The clean room JCE, which will compile with everything from JDK 1.1 and up is in the jce/src/main/java directory. > The build scripts that come with the full distribution allow creation of the different releases by using the tree under src and test/src, excluding classes that are not appropriate and copying in the required compatibility classes from the directories containing compatibility classes appropriate for the distribution. > If you want to try create a build for yourself, using your own environment, the best way to do it is to start with the build for the distribution you are interested in, make sure that builds, and then modify your build scripts to do the required exclusions and file copies for your setup, otherwise you are likely to get class not found exceptions. The final caveat to this is that as the j2me distribution includes some compatibility classes starting in the java package, you need to use an obfuscator to change the package names before attempting to import a midlet using the BC API. <h2>Mailing Lists</h2> > For those who are interested, there are 2 mailing lists for participation in this project. To subscribe use the links below and include the word subscribe in the message body. (To unsubscribe, replace <b->subscribe</b> with <br/>b>unsubscribe</b> in the message body) <a href="mailto:announce-crypto-request@bouncycastle.org">announce-crypto-request@bouncycastle.org</a> <br>> This mailing list is for new release announcements only, general subscribers cannot post to it. <a href="mailto:dev-crypto-request@bouncycastle.org">dev-crypto-request@bouncycastle.org</a> <br>> This mailing list is for discussion of development of the package. This includes bugs, comments, requests for enhancements, questions about use or operation. <b>NOTE:</b>You need to be subscribed to send mail to the above mailing list. If you want to provide feedback, directly to the members of <br/>b>The Legion</b> then please use <a href="mailto:feedback-crypto@bouncycastle.org">feedback-crypto@bouncycastle.org</a>, if you want to help this project survive please consider <a href="https://www.bouncycastle.org/donate">donating</a> or getting a <a href="https://www.cryptoworkshop.com">support contract</a>. Enjoy! </body>

Found in path(s):

\* /bcpkix-jdk18on-177-tar-gz/bcpkix-jdk18on-177/index.html

# 1.37 libxml2 2.12.5

## 1.37.1 Available under license:

Except where otherwise noted in the source code (e.g. the files dict.c, list.c and the trio files, which are covered by a similar licence but with different Copyright notices) all the files are:

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# 1.38 fmt 10.1.1

## 1.38.1 Available under license:

A. HISTORY OF THE SOFTWARE

\_\_\_\_\_

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us)

in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see http://www.zope.com). In 2001, the Python Software Foundation (PSF, see http://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

Release	Deriv	ed Y	ear	Owner		GPL
	from			com	patib	le? (1)
0.9.0 thr	. 1 2	100	1-1995	CW	T	T/OC
						yes
	1.5.2 1.2		95-199			yes
1.6	1.5.2	2000	CN		no	
2.0	1.6	2000		Open.		
1.6.1	1.6	2001		IRI	yes	s (2)
2.1	2.0+1.6			PSF	no	)
2.0.1	2.0+1.6	5.1 200	)1	PSF	У	es
2.1.1	2.1+2.0	0.1 200	)1	PSF	y	es
2.2	2.1.1	2001	PS	F	yes	
2.1.2	2.1.1	2002	PS	SF	yes	
2.1.3						
2.1.2	2002	PSF	yes			
2.2.1	2.2	2002	PS	F	yes	
2.2.2	2.2.1	2002	PS	SF	yes	
2.2.3	2.2.2	2003	PS	SF	yes	
2.3	2.2.2	2002-	2003	PSF	у	es
2.3.1	2.3	2002-	2003	PSF	у	es
2.3.2	2.3.1	2002	-2003	PSF	3	/es
2.3.3	2.3.2	2002	-2003	PSF	3	/es
2.3.4	2.3.3	2004	PS	SF	yes	
2.3.5	2.3.4	2005	PS	SF	yes	
2.4	2.3	2004	PSI	7	yes	
2.4.1	2.4	2005	PS	F	yes	
2.4.2	2.4.1	2005	PS	SF	yes	
2.4.3	2.4.2	2006	PS	SF	yes	
2.4.4	2.4.3	2006	PS	SF	yes	
2.5	2.4	2006	PSI	7	yes	

2.5.1	2.5	2007	PSF	yes
2.5.2	2.5.1	2008	PSF	yes
2.5.3	2.5.2	2008	PSF	yes
2.6	2.5	2008	PSF	yes
2.6.1	2.6	2008	PSF	yes
2.6.2	2.6.1	2009	PSF	yes
2.6.3	2.6.2	2009	PSF	yes
2.6.4	2.6.3	2009	PSF	yes
2.6.5	2.6.4	2010	PSF	yes
3.0	2.6	2008	PSF	yes
3.0.1	3.0	2009	PSF	yes
3.1	3.0.1	2009	PSF	yes
3.1.1	3.1	2009	PSF	yes
3.1.2	3.1.1	2010	PSF	yes
3.1.3	3.1.2	2010	PSF	yes
3.1.4	3.1.3	2011	PSF	yes
3.2	3.1	2011	PSF	yes
3.2.1	3.2	2011		
PSF	yes			
3.2.2	3.2.1	2011	PSF	yes
3.2.3	3.2.2	2012	PSF	yes
3.3.0	3.2	2012	PSF	yes

2007

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#### Footnotes:

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# 1.39 nimbus-jose-jwt 9.0

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# 1.41 unbound 1.19.3

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