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1.1 openh264 2.0.0

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# Contributors to the OpenH264 project

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include $(SRC_PATH)build/arch.mk
SHAREDLIBSUFFIX = so
SHAREDLIBSUFFIXFULLVER=$(SHAREDLIBSUFFIX).$(FULL_VERSION)
SHAREDLIBSUFFIXMAJORVER=$(SHAREDLIBSUFFIX).$(SHAREDLIB_MAJORVERSION)
SHLDFLAGS = -Wl,-soname,$(LIBPREFIX)$(PROJECT_NAME).$(SHAREDLIBSUFFIXMAJORVER)
CFLAGS += -fPIC -fstack-protector-all
LDFLAGS += -lpthread
STATIC_LDFLAGS += -lpthread -lm
ifeq ($(ASM_ARCH), x86)
ifeq ($(ARCH), x86_64)
ASMFLAGS += -f elf64
else
ASMFLAGS += -f elf
endif
endif

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1.2 webrtc 72
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//***************************************************************
//* Base64 - a simple base64 encoder and decoder.
//*
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//* or commercial, provided the authors copyright notice remains
//* intact.
// *
//* Enhancements by Stanley Yamane:
//* o reverse lookup table for the decode function
//* o reserve string buffer space in advance
//*
//*****************************************************************************
/*
 * http://www.kurims.kyoto-u.ac.jp/~ooura/fft.html
 * Copyright Takuya OOURA, 1996-2001
 *
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 * commercial use) and without fee. Please refer to this package when you modify
 * this code.
 */
/*
 * SpanDSP - a series of DSP components for telephony
 *
 * g722_decode.c - The ITU G.722 codec, decode part.
 *
 * Written by Steve Underwood <steveu@coppice.org>
 *
 * Copyright (C) 2005 Steve Underwood
 *
 * Despite my general liking of the GPL, I place my own contributions
 * to this code in the public domain for the benefit of all mankind -
 * even the slimy ones who might try to proprietize my work and use it
 * to my detriment.
 *
 * Based in part on a single channel G.722 codec which is:
 *
 * Copyright (c) CMU 1993
 * Computer Science, Speech Group
 * Chengxiang Lu and Alex Hauptmann
 */

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// sigslot.h: Signal/Slot classes
//
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//
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/*
 * SpanDSP - a series of DSP components for telephony
 *
 * g711.h - In line A-law and u-law conversion routines
 *
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 *
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 *
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*/
/*
*/
/* $Id: pa_memorybarrier.h 1240 2007-07-17 13:05:07Z bjornroche $ 
* Portable Audio I/O Library
* Memory barrier utilities
*
* Author: Bjorn Roche, XO Audio, LLC
*
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* For more information see: http://www.portaudio.com
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/*

$Id: pa_ringbuffer.c 1421 2009-11-18 16:09:05Z bjornroche $
* Portable Audio I/O Library
* Ring Buffer utility.
* 
* Author: Phil Burk, http://www.softsynth.com
* modified for SMP safety on Mac OS X by Bjorn Roche
* modified for SMP safety on Linux by Leland Lucius
* also, allowed for const where possible
* modified for multiple-byte-sized data elements by Sven Fischer
* 
* Note that this is safe only for a single-thread reader and a single-thread writer.
* 
* This program uses the PortAudio Portable Audio Library.
* For more information see: http://www.portaudio.com
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* */
/*
* Written by Wilco Dijkstra, 1996. The following email exchange establishes the
* license.
*
* From: Wilco Dijkstra <Wilco.Dijkstra@ntlworld.com>
* Date: Fri, Jun 24, 2011 at 3:20 AM
* Subject: Re: sqrt routine
* To: Kevin Ma <kma@google.com>
* Hi Kevin,
* Thanks for asking. Those routines are public domain (originally posted to
* comp.sys.arm a long time ago), so you can use them freely for any purpose.
* Cheers,
* Wilco
*
* ----- Original Message ----- 
* From: "Kevin Ma" <kma@google.com>
* To: <Wilco.Dijkstra@ntlworld.com>
* Sent: Thursday, June 23, 2011 11:44 PM 
* Subject: Fwd: sqrt routine 
* Hi Wilco,
* I saw your sqrt routine from several web sites, including
* http://www.finesse.demon.co.uk/steven/sqrt.html.
* Just wonder if there's any copyright information with your Successive
* approximation routines, or if I can freely use it for any purpose.
* Thanks.
* Kevin
*/
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This file contains a list of people who have made large contributions to the public version of Protocol Buffers.

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* Small optimizations to Python serialization.
Leandro Lucarella <llucax@gmail.com>
* VI syntax highlighting tweaks.
* Fix compiler to not make output executable.
Dilip Joseph <dilip.antony.joseph@gmail.com>
* Heuristic detection of sub-messages when printing unknown fields in text format.
Brian Atkinson <nairb774@gmail.com>
* Added @Override annotation to generated Java code where appropriate.
Vincent Choinire <Choiniere.Vincent@hydro.qc.ca>
* Tru64 support.
Monty Taylor <monty.taylor@gmail.com>
* Solaris 10 + Sun Studio fixes.
Alek Storm <alek.storm@gmail.com>
* Slicing support for repeated scalar fields for the Python API.
Oleg Smolsky <oleg.smolsky@gmail.com>
* MS Visual Studio error format option.
* Detect unordered_map in stl_hash.m4.
Brian Olson <brianolson@google.com>
* gzip/zlib I/O support.
Michael Poole <mdpoole@troilus.org>
* Fixed warnings about generated constructors not explicitly initializing all fields (only present with certain compiler settings).
* Added generation of field number constants.
Wink Saville <wink@google.com>
* Fixed initialization ordering problem in logging code.
Will Pierce <willp@nuclei.com>
* Small patch improving performance of in Python serialization.
Alexandre Vassalotti <alexandre@peadrop.com>
* Emacs mode for Protocol Buffers (editors/protobuf-mode.el).
Scott Stafford <scott.stafford@gmail.com>
* Added Swap(), SwapElements(), and RemoveLast() to Reflection interface.
Alexander Melnikov <alm@sibmail.ru>
* HPUX support.
Oliver Jowett <oliver.jowett@gmail.com>
* Detect whether zlib is new enough in configure script.
* Fixes for Solaris 10 32/64-bit confusion.
Evan Jones <evanj@mit.edu>
* Optimize Java serialization code when writing a small message to a stream.
* Optimize Java serialization of strings so that UTF-8 encoding happens only once per string per serialization call.
* Clean up some Java warnings.
* Fix bug with permanent callbacks that delete themselves when run.
Michael Kucharski <m.kucharski@gmail.com>
* Added CodedInputStream.getTotalBytesRead().
Kacper Kowalik <xarthisius.kk@gmail.com>
* Fixed m4/acx_pthread.m4 problem for some Linux distributions.
William Orr <will@worrbase.com>
* Fixed detection of sched_yield on Solaris.
* Added atomicops for Solaris
Andrew Paprocki <andrew@ishiboo.com>
* Fixed minor IBM xIC compiler build issues
* Added atomicops for AIX (POWER)

1.4 libvpx 1.7.0-1367-gac3eccdc2
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