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1.1 parson 1.0
1.1.1 Available under license :

/*
Parson ( http://kgabis.github.com/parson/ )
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*/

#ifndef parson_parson_h
#define parson_parson_h

#ifndef __cplusplus
extern "C"
{
#endif

#include <stddef.h>   /* size_t */

/* Types and enums */
typedef struct json_object_t JSON_Object;
typedef struct json_array_t  JSON_Array;
typedef struct json_value_t  JSON_Value;
typedef enum json_value_type {
    JSONError   = 0,
    JSONNull    = 1,
    JSONString  = 2,
    JSONObject  = 3,
    JSONArray   = 5,
    JSONBoolean = 6
} JSON_Value_Type;

/* Parses first JSON value in a file, returns NULL in case of error */
JSON_Value  * json_parse_file(const char *filename);

/* Parses first JSON value in a string, returns NULL in case of error */
JSON_Value  * json_parse_string(const char *string);

/* JSON Object */
JSON_Value  * json_object_get_value  (const JSON_Object *object, const char *name);
const char  * json_object_get_string (const JSON_Object *object, const char *name);
JSON_Object * json_object_get_object (const JSON_Object *object, const char *name);
JSON_Array  * json_object_get_array  (const JSON_Object *object, const char *name);
double        json_object_get_number (const JSON_Object *object, const char *name);
int           json_object_get_boolean(const JSON_Object *object, const char *name);

/* dotget functions enable addressing values with dot notation in nested objects,
just like in structs or c++/java/c# objects (e.g. objectA.objectB.value).
Because valid names in JSON can contain dots, some values may be inaccessible
this way. */
JSON_Value  * json_object_dotget_value  (const JSON_Object *object, const char *name);
const char  * json_object_dotget_string (const JSON_Object *object, const char *name);
/* Functions to get available names */
size_t   json_object_get_count(const JSON_Object *object);
const char * json_object_get_name (const JSON_Object *object, size_t index);

/* JSON Value */
JSON_Value_Type json_value_get_type   (const JSON_Value *value);
JSON_Object *   json_value_get_object (const JSON_Value *value);
JSON_Array *     json_value_get_array  (const JSON_Value *value);
const char *     json_value_get_string (const JSON_Value *value);
double          json_value_get_number (const JSON_Value *value);
int             json_value_get_boolean(const JSON_Value *value);
void            json_value_free       (JSON_Value *value);

#ifdef __cplusplus
}  
#endif
#endif

1.2 libsrt 2.0.0
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