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Text Part Number: 78EE117C99-2822312311

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***** Base 64 Library (base64/base64.hpp) *****

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base64.cpp and base64.h

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Ren Nyffenegger rene.nyffenegger@adp-gmbh.ch

***** SHA1 Library (sha1/sha1.hpp) *****

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L. Peter Deutsch
ghost@aladdin.com

***** UTF8 Validation logic (utf8_validation.hpp) *****

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details.

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`Gnomovision' (which makes passes at compilers) written by James Hacker.

<signature of Ty Coon>, 1 April 1989

Ty Coon, President of Vice

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The End

1.4 sqlite 3.40.1

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```
/*
** CAPI3REF: Configuration Options
** KEYWORDS: {configuration option}
**
** These constants are the available integer configuration options that
** can be passed as the first argument to the [sqlite3_config()] interface.
**
** New configuration options may be added in future releases of SQLite.
** Existing configuration options might be discontinued. Applications
** should check the return code from [sqlite3_config()] to make sure that
** the call worked. The [sqlite3_config()] interface will return a
** non-zero [error code] if a discontinued or unsupported configuration option
** is invoked.
**
** <dl>
** [[SQLITE_CONFIG_SINGLETHREAD]] <dt>SQLITE_CONFIG_SINGLETHREAD</dt>
** <dd>There are no arguments to this option. ^This option sets the
** [threading mode] to Single-thread. In other words, it disables
** all mutexing and puts SQLite into a mode where it can only be used
** by a single thread. ^If SQLite
** is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
** it is not possible to change the [threading mode] from its default
** value of Single-thread and so [sqlite3_config()] will return
** [SQLITE_ERROR] if called with the SQLITE_CONFIG_SINGLETHREAD
** configuration option.</dd>
**
** [[SQLITE_CONFIG_MULTITHREAD]] <dt>SQLITE_CONFIG_MULTITHREAD</dt>
** <dd>There are no arguments to this option. ^This option sets the
** [threading mode] to Multi-thread. In other words, it disables
** mutexing on [database connection] and [prepared statement] objects.
** The application is responsible for serializing access to
** [database connections] and [prepared statements]. But other mutexes
** are enabled so that SQLite will be safe to use in a multi-threaded
** environment as long as no two threads attempt to use the same
** [database connection] at the same time. ^If SQLite is compiled with
** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option
```

then

** it is not possible to set the Multi-thread [threading mode] and

** [sqlite3_config()] will return [SQLITE_ERROR] if called with the

** SQLITE_CONFIG_MULTITHREAD configuration option.</dd>

**

** [[SQLITE_CONFIG_SERIALIZED]] <dt>SQLITE_CONFIG_SERIALIZED</dt>

** <dd>There are no arguments to this option. ^This option sets the

** [threading mode] to Serialized. In other words, this option enables

** all mutexes including the recursive

** mutexes on [database connection] and [prepared statement] objects.

** In this mode (which is the default when SQLite is compiled with

** [SQLITE_THREADS=1]) the SQLite library will itself serialize access

** to [database connections] and [prepared statements] so that the

** application is free to use the same [database connection] or the

** same [prepared statement] in different threads at the same time.

** ^If SQLite is compiled with

** the [SQLITE_THREADS | SQLITE_THREADS=0] compile-time option then

** it is not possible to set the

Serialized [threading mode] and

** [sqlite3_config()] will return [SQLITE_ERROR] if called with the

** SQLITE_CONFIG_SERIALIZED configuration option.</dd>

**

** [[SQLITE_CONFIG_MALLOC]] <dt>SQLITE_CONFIG_MALLOC</dt>

** <dd> ^The SQLITE_CONFIG_MALLOC option takes a single argument which is

** a pointer to an instance of the [sqlite3_mem_methods] structure.

** The argument specifies

** alternative low-level memory allocation routines to be used in place of

** the memory allocation routines built into SQLite.)^ ^SQLite makes

** its own private copy of the content of the [sqlite3_mem_methods] structure

** before the [sqlite3_config()] call returns.</dd>

**

** [[SQLITE_CONFIG_GETMALLOC]] <dt>SQLITE_CONFIG_GETMALLOC</dt>

** <dd> ^The SQLITE_CONFIG_GETMALLOC option takes a single argument which

** is a pointer to an instance of the [sqlite3_mem_methods] structure.

** The [sqlite3_mem_methods]

** structure is filled with the currently defined memory allocation routines.)^

** This option can

be used to overload the default memory allocation

** routines with a wrapper that simulations memory allocation failure or

** tracks memory usage, for example. </dd>

**

** [[SQLITE_CONFIG_SMALL_MALLOC]] <dt>SQLITE_CONFIG_SMALL_MALLOC</dt>

** <dd> ^The SQLITE_CONFIG_SMALL_MALLOC option takes single argument of

** type int, interpreted as a boolean, which if true provides a hint to

** SQLite that it should avoid large memory allocations if possible.

** SQLite will run faster if it is free to make large memory allocations,

** but some application might prefer to run slower in exchange for

** guarantees about memory fragmentation that are possible if large

allocations are avoided. This hint is normally off.

SQLITE_CONFIG_MEMSTATUS **SQLITE_CONFIG_MEMSTATUS**

The **SQLITE_CONFIG_MEMSTATUS** option takes single argument of type int, interpreted as a boolean, which enables or disables the collection of memory allocation statistics. (When memory allocation statistics are disabled, the following SQLite interfaces become non-operational:

- `sqlite3_hard_heap_limit64()`
- `sqlite3_memory_used()`
- `sqlite3_memory_highwater()`
- `sqlite3_soft_heap_limit64()`
- `sqlite3_status64()`

Memory allocation statistics are enabled by default unless SQLite is compiled with `[SQLITE_DEFAULT_MEMSTATUS]=0` in which case memory allocation statistics are disabled by default.

SQLITE_CONFIG_SCRATCH **SQLITE_CONFIG_SCRATCH**

The **SQLITE_CONFIG_SCRATCH** option is no longer used.

SQLITE_CONFIG_PAGECACHE **SQLITE_CONFIG_PAGECACHE**

The **SQLITE_CONFIG_PAGECACHE** option specifies a memory pool that SQLite can use for the database page cache with the default page cache implementation.

This configuration option is a no-op if an application-defined page cache implementation is loaded using the `[SQLITE_CONFIG_PCACHE2]`.

There are three arguments to **SQLITE_CONFIG_PAGECACHE**: A pointer to 8-byte aligned memory (`pMem`), the size of each page cache line (`sz`), and the number of cache lines (`N`).

The `sz` argument should be the size of the largest database page (a power of two between 512 and 65536) plus some extra bytes for each page header. The number of extra bytes needed by the page header can be determined using `[SQLITE_CONFIG_PCACHE_HDRSZ]`.

It is harmless, apart from the wasted memory, for the `sz` parameter to be larger than necessary. The `pMem` argument must be either a NULL pointer or a pointer to an 8-byte aligned block of memory of at least `sz*N` bytes, otherwise subsequent behavior is undefined.

When `pMem` is not NULL, SQLite will strive to use the memory provided to satisfy page cache needs, falling back to `sqlite3_malloc()` if a page cache line is larger than `sz` bytes or if all of the `pMem` buffer is exhausted.

** ^If pMem is NULL and N is non-zero, then
 each database connection
 ** does an initial bulk allocation for page cache memory
 ** from [sqlite3_malloc()] sufficient for N cache lines if N is positive or
 ** of -1024*N bytes if N is negative, . ^If additional
 ** page cache memory is needed beyond what is provided by the initial
 ** allocation, then SQLite goes to [sqlite3_malloc()] separately for each
 ** additional cache line. </dd>
 **
 ** [[SQLITE_CONFIG_HEAP]] <dt>SQLITE_CONFIG_HEAP</dt>
 ** <dd> ^The SQLITE_CONFIG_HEAP option specifies a static memory buffer
 ** that SQLite will use for all of its dynamic memory allocation needs
 ** beyond those provided for by [SQLITE_CONFIG_PAGECACHE].
 ** ^The SQLITE_CONFIG_HEAP option is only available if SQLite is compiled
 ** with either [SQLITE_ENABLE_MEMSYS3] or [SQLITE_ENABLE_MEMSYS5] and returns
 ** [SQLITE_ERROR] if invoked otherwise.
 ** ^There are three arguments to SQLITE_CONFIG_HEAP:
 ** An 8-byte aligned pointer to the memory,
 ** the number of bytes in the memory buffer, and the minimum
 allocation size.
 ** ^If the first pointer (the memory pointer) is NULL, then SQLite reverts
 ** to using its default memory allocator (the system malloc() implementation),
 ** undoing any prior invocation of [SQLITE_CONFIG_MALLOC]. ^If the
 ** memory pointer is not NULL then the alternative memory
 ** allocator is engaged to handle all of SQLites memory allocation needs.
 ** The first pointer (the memory pointer) must be aligned to an 8-byte
 ** boundary or subsequent behavior of SQLite will be undefined.
 ** The minimum allocation size is capped at 2**12. Reasonable values
 ** for the minimum allocation size are 2**5 through 2**8.</dd>
 **
 ** [[SQLITE_CONFIG_MUTEX]] <dt>SQLITE_CONFIG_MUTEX</dt>
 ** <dd> ^The SQLITE_CONFIG_MUTEX option takes a single argument which is a
 ** pointer to an instance of the [sqlite3_mutex_methods] structure.
 ** The argument specifies alternative low-level mutex routines to be used
 ** in place the mutex routines built into SQLite.)^ ^SQLite makes a copy of
 ** the
 content of the [sqlite3_mutex_methods] structure before the call to
 ** [sqlite3_config()] returns. ^If SQLite is compiled with
 ** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
 ** the entire mutexing subsystem is omitted from the build and hence calls to
 ** [sqlite3_config()] with the SQLITE_CONFIG_MUTEX configuration option will
 ** return [SQLITE_ERROR].</dd>
 **
 ** [[SQLITE_CONFIG_GETMUTEX]] <dt>SQLITE_CONFIG_GETMUTEX</dt>
 ** <dd> ^The SQLITE_CONFIG_GETMUTEX option takes a single argument which
 ** is a pointer to an instance of the [sqlite3_mutex_methods] structure. The
 ** [sqlite3_mutex_methods]
 ** structure is filled with the currently defined mutex routines.)^

** This option can be used to overload the default mutex allocation
 ** routines with a wrapper used to track mutex usage for performance
 ** profiling or testing, for example. ^If SQLite is compiled with
 ** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
 ** the entire mutexing
 subsystem is omitted from the build and hence calls to
 ** [sqlite3_config()] with the SQLITE_CONFIG_GETMUTEX configuration option will
 ** return [SQLITE_ERROR].</dd>
 **
 ** [[SQLITE_CONFIG_LOOKASIDE]] <dt>SQLITE_CONFIG_LOOKASIDE</dt>
 ** <dd> ^The SQLITE_CONFIG_LOOKASIDE option takes two arguments that determine
 ** the default size of lookaside memory on each [database connection].
 ** The first argument is the
 ** size of each lookaside buffer slot and the second is the number of
 ** slots allocated to each database connection.)^ ^([SQLITE_CONFIG_LOOKASIDE
 ** sets the <i>default</i> lookaside size. The [SQLITE_DBCONFIG_LOOKASIDE]
 ** option to [sqlite3_db_config()] can be used to change the lookaside
 ** configuration on individual connections.)^ </dd>
 **
 ** [[SQLITE_CONFIG_PCACHE2]] <dt>SQLITE_CONFIG_PCACHE2</dt>
 ** <dd> ^The SQLITE_CONFIG_PCACHE2 option takes a single argument which is
 ** a pointer to an [sqlite3_pcache_methods2] object. This object specifies
 ** the interface to a custom
 page cache implementation.)^
 ** ^SQLite makes a copy of the [sqlite3_pcache_methods2] object.</dd>
 **
 ** [[SQLITE_CONFIG_GETPCACHE2]] <dt>SQLITE_CONFIG_GETPCACHE2</dt>
 ** <dd> ^The SQLITE_CONFIG_GETPCACHE2 option takes a single argument which
 ** is a pointer to an [sqlite3_pcache_methods2] object. SQLite copies of
 ** the current page cache implementation into that object.)^ </dd>
 **
 ** [[SQLITE_CONFIG_LOG]] <dt>SQLITE_CONFIG_LOG</dt>
 ** <dd> The SQLITE_CONFIG_LOG option is used to configure the SQLite
 global [error log].
 ** (^The SQLITE_CONFIG_LOG option takes two arguments: a pointer to a
 ** function with a call signature of void(*)(void*,int,const char*),
 ** and a pointer to void. ^If the function pointer is not NULL, it is
 ** invoked by [sqlite3_log()] to process each logging event. ^If the
 ** function pointer is NULL, the [sqlite3_log()] interface becomes a no-op.
 ** ^The void pointer that is the second argument to SQLITE_CONFIG_LOG is
 ** passed through as the first parameter
 to the application-defined logger
 ** function whenever that function is invoked. ^The second parameter to
 ** the logger function is a copy of the first parameter to the corresponding
 ** [sqlite3_log()] call and is intended to be a [result code] or an
 ** [extended result code]. ^The third parameter passed to the logger is
 ** log message after formatting via [sqlite3_snprintf()].
 ** The SQLite logging interface is not reentrant; the logger function

** supplied by the application must not invoke any SQLite interface.
 ** In a multi-threaded application, the application-defined logger
 ** function must be threadsafe. </dd>
 **
 ** [[SQLITE_CONFIG_URI]] <dt>SQLITE_CONFIG_URI
 ** <dd>^(The SQLITE_CONFIG_URI option takes a single argument of type int.
 ** If non-zero, then URI handling is globally enabled. If the parameter is zero,
 ** then URI handling is globally disabled.)^ ^If URI handling is globally
 ** enabled, all filenames passed to [sqlite3_open()], [sqlite3_open_v2()],
 ** [sqlite3_open16()]
 or
 ** specified as part of [ATTACH] commands are interpreted as URIs, regardless
 ** of whether or not the [SQLITE_OPEN_URI] flag is set when the database
 ** connection is opened. ^If it is globally disabled, filenames are
 ** only interpreted as URIs if the SQLITE_OPEN_URI flag is set when the
 ** database connection is opened. ^By default, URI handling is globally
 ** disabled. The default value may be changed by compiling with the
 ** [SQLITE_USE_URI] symbol defined.)^
 **
 ** [[SQLITE_CONFIG_COVERING_INDEX_SCAN]] <dt>SQLITE_CONFIG_COVERING_INDEX_SCAN
 ** <dd>^The SQLITE_CONFIG_COVERING_INDEX_SCAN option takes a single integer
 ** argument which is interpreted as a boolean in order to enable or disable
 ** the use of covering indices for full table scans in the query optimizer.
 ** ^The default setting is determined
 ** by the [SQLITE_ALLOW_COVERING_INDEX_SCAN] compile-time option, or is "on"
 ** if that compile-time option is omitted.
 ** The ability to disable the use of covering indices
 for full table scans
 ** is because some incorrectly coded legacy applications might malfunction
 ** when the optimization is enabled. Providing the ability to
 ** disable the optimization allows the older, buggy application code to work
 ** without change even with newer versions of SQLite.
 **
 ** [[SQLITE_CONFIG_PCACHE]] [[SQLITE_CONFIG_GETPCACHE]]
 ** <dt>SQLITE_CONFIG_PCACHE and SQLITE_CONFIG_GETPCACHE
 ** <dd> These options are obsolete and should not be used by new code.
 ** They are retained for backwards compatibility but are now no-ops.
 ** </dd>
 **
 ** [[SQLITE_CONFIG_SQLLOG]]
 ** <dt>SQLITE_CONFIG_SQLLOG
 ** <dd>This option is only available if sqlite is compiled with the
 ** [SQLITE_ENABLE_SQLLOG] pre-processor macro defined. The first argument should
 ** be a pointer to a function of type void(*)(void*,sqlite3*,const char*, int).
 ** The second should be of type (void*). The callback is invoked by the library
 ** in three separate circumstances, identified by the value passed as the
 **

fourth parameter. If the fourth parameter is 0, then the database connection
 ** passed as the second argument has just been opened. The third argument
 ** points to a buffer containing the name of the main database file. If the
 ** fourth parameter is 1, then the SQL statement that the third parameter
 ** points to has just been executed. Or, if the fourth parameter is 2, then
 ** the connection being passed as the second parameter is being closed. The
 ** third parameter is passed NULL In this case. An example of using this
 ** configuration option can be seen in the "test_sqllog.c" source file in
 ** the canonical SQLite source tree.</dd>
 **
 ** [[SQLITE_CONFIG_MMAP_SIZE]]
 ** <dt>SQLITE_CONFIG_MMAP_SIZE
 ** <dd>^SQLITE_CONFIG_MMAP_SIZE takes two 64-bit integer (sqlite3_int64) values
 ** that are the default mmap size limit (the default setting for
 ** [PRAGMA mmap_size]) and the maximum allowed mmap size limit.
 ** ^The default setting can be overridden by each database connection using
 ** either
 the [PRAGMA mmap_size] command, or by using the
 ** [SQLITE_FCNTL_MMAP_SIZE] file control. ^The maximum allowed mmap size
 ** will be silently truncated if necessary so that it does not exceed the
 ** compile-time maximum mmap size set by the
 ** [SQLITE_MAX_MMAP_SIZE] compile-time option.)^
 ** ^If either argument to this option is negative, then that argument is
 ** changed to its compile-time default.
 **
 ** [[SQLITE_CONFIG_WIN32_HEAPSIZE]]
 ** <dt>SQLITE_CONFIG_WIN32_HEAPSIZE
 ** <dd>^The SQLITE_CONFIG_WIN32_HEAPSIZE option is only available if SQLite is
 ** compiled for Windows with the [SQLITE_WIN32_MALLOC] pre-processor macro
 ** defined. ^SQLITE_CONFIG_WIN32_HEAPSIZE takes a 32-bit unsigned integer value
 ** that specifies the maximum size of the created heap.
 **
 ** [[SQLITE_CONFIG_PCACHE_HDRSZ]]
 ** <dt>SQLITE_CONFIG_PCACHE_HDRSZ
 ** <dd>^The SQLITE_CONFIG_PCACHE_HDRSZ option takes a single parameter which
 ** is a pointer to an integer and writes into that integer the number of extra
 **
 bytes per page required for each page in [SQLITE_CONFIG_PAGECACHE].
 ** The amount of extra space required can change depending on the compiler,
 ** target platform, and SQLite version.
 **
 ** [[SQLITE_CONFIG_PMASZ]]
 ** <dt>SQLITE_CONFIG_PMASZ
 ** <dd>^The SQLITE_CONFIG_PMASZ option takes a single parameter which
 ** is an unsigned integer and sets the "Minimum PMA Size" for the multithreaded
 ** sorter to that integer. The default minimum PMA Size is set by the
 ** [SQLITE_SORTER_PMASZ] compile-time option. New threads are launched
 ** to help with sort operations when multithreaded sorting

** is enabled (using the [PRAGMA threads] command) and the amount of content
 ** to be sorted exceeds the page size times the minimum of the
 ** [PRAGMA cache_size] setting and this value.
 **
 ** [[SQLITE_CONFIG_STMTJRNL_SPILL]]
 ** <dt>SQLITE_CONFIG_STMTJRNL_SPILL
 ** <dd>^The SQLITE_CONFIG_STMTJRNL_SPILL option takes a single parameter which
 ** becomes the [statement journal] spill-to-disk threshold.
 **
 [Statement journals] are held in memory until their size (in bytes)
 ** exceeds this threshold, at which point they are written to disk.
 ** Or if the threshold is -1, statement journals are always held
 ** exclusively in memory.
 ** Since many statement journals never become large, setting the spill
 ** threshold to a value such as 64KiB can greatly reduce the amount of
 ** I/O required to support statement rollback.
 ** The default value for this setting is controlled by the
 ** [SQLITE_STMTJRNL_SPILL] compile-time option.
 **
 ** [[SQLITE_CONFIG_SORTERREF_SIZE]]
 ** <dt>SQLITE_CONFIG_SORTERREF_SIZE
 ** <dd>The SQLITE_CONFIG_SORTERREF_SIZE option accepts a single parameter
 ** of type (int) - the new value of the sorter-reference size threshold.
 ** Usually, when SQLite uses an external sort to order records according
 ** to an ORDER BY clause, all fields required by the caller are present in the
 ** sorted records. However, if SQLite determines based on the declared type
 ** of a table column that
 its values are likely to be very large - larger
 ** than the configured sorter-reference size threshold - then a reference
 ** is stored in each sorted record and the required column values loaded
 ** from the database as records are returned in sorted order. The default
 ** value for this option is to never use this optimization. Specifying a
 ** negative value for this option restores the default behaviour.
 ** This option is only available if SQLite is compiled with the
 ** [SQLITE_ENABLE_SORTER_REFERENCES] compile-time option.
 **
 ** [[SQLITE_CONFIG_MEMDB_MAXSIZE]]
 ** <dt>SQLITE_CONFIG_MEMDB_MAXSIZE
 ** <dd>The SQLITE_CONFIG_MEMDB_MAXSIZE option accepts a single parameter
 ** [sqlite3_int64] parameter which is the default maximum size for an in-memory
 ** database created using [sqlite3_deserialize()]. This default maximum
 ** size can be adjusted up or down for individual databases using the
 ** [SQLITE_FCNTL_SIZE_LIMIT] [sqlite3_file_control|file-control]. If this
 ** configuration setting is
 never used, then the default maximum is determined
 ** by the [SQLITE_MEMDB_DEFAULT_MAXSIZE] compile-time option. If that
 ** compile-time option is not set, then the default maximum is 1073741824.
 ** </dl>

*/

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/*

** CAPI3REF: Configuration Options

** KEYWORDS: {configuration option}

**

** These constants are the available integer configuration options that

** can be passed as the first argument to the [sqlite3_config()] interface.

**

** New configuration options may be added in future releases of SQLite.

** Existing configuration options might be discontinued. Applications

** should check the return code from [sqlite3_config()] to make sure that

** the call worked. The [sqlite3_config()] interface will return a

** non-zero [error code] if a discontinued or unsupported configuration option

** is invoked.

**

** <dl>

** [[SQLITE_CONFIG_SINGLETHREAD]] <dt>SQLITE_CONFIG_SINGLETHREAD</dt>

** <dd>There are no arguments to this option. ^This option sets the

** [threading mode] to Single-thread. In other words, it disables

** all mutexing and puts SQLite into a mode where it can only be used

** by a single thread. ^If SQLite

is compiled with

** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then

** it is not possible to change the [threading mode] from its default

** value of Single-thread and so [sqlite3_config()] will return

** [SQLITE_ERROR] if called with the SQLITE_CONFIG_SINGLETHREAD

** configuration option.</dd>

**

** [[SQLITE_CONFIG_MULTITHREAD]] <dt>SQLITE_CONFIG_MULTITHREAD</dt>

** <dd>There are no arguments to this option. ^This option sets the

** [threading mode] to Multi-thread. In other words, it disables

** mutexing on [database connection] and [prepared statement] objects.

** The application is responsible for serializing access to

** [database connections] and [prepared statements]. But other mutexes

** are enabled so that SQLite will be safe to use in a multi-threaded

** environment as long as no two threads attempt to use the same

** [database connection] at the same time. ^If SQLite is compiled with

** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option

then

** it is not possible to set the Multi-thread [threading mode] and

** [sqlite3_config()] will return [SQLITE_ERROR] if called with the

** SQLITE_CONFIG_MULTITHREAD configuration option.</dd>

**

SQLITE_CONFIG_SERIALIZED <dt>SQLITE_CONFIG_SERIALIZED</dt>
 <dd>There are no arguments to this option. ^This option sets the
 [threading mode] to Serialized. In other words, this option enables
 all mutexes including the recursive
 mutexes on [database connection] and [prepared statement] objects.
 In this mode (which is the default when SQLite is compiled with
 [SQLITE_THREADSAFE=1]) the SQLite library will itself serialize access
 to [database connections] and [prepared statements] so that the
 application is free to use the same [database connection] or the
 same [prepared statement] in different threads at the same time.
 ^If SQLite is compiled with
 the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
 it is not possible to set the
 Serialized [threading mode] and
 [sqlite3_config()] will return [SQLITE_ERROR] if called with the
 SQLITE_CONFIG_SERIALIZED configuration option.</dd>

SQLITE_CONFIG_MALLOC <dt>SQLITE_CONFIG_MALLOC</dt>
 <dd> ^The SQLITE_CONFIG_MALLOC option takes a single argument which is
 a pointer to an instance of the [sqlite3_mem_methods] structure.
 The argument specifies
 alternative low-level memory allocation routines to be used in place of
 the memory allocation routines built into SQLite.)^ ^SQLite makes
 its own private copy of the content of the [sqlite3_mem_methods] structure
 before the [sqlite3_config()] call returns.</dd>

SQLITE_CONFIG_GETMALLOC <dt>SQLITE_CONFIG_GETMALLOC</dt>
 <dd> ^The SQLITE_CONFIG_GETMALLOC option takes a single argument which
 is a pointer to an instance of the [sqlite3_mem_methods] structure.
 The [sqlite3_mem_methods]
 structure is filled with the currently defined memory allocation routines.)^
 This option can
 be used to overload the default memory allocation
 routines with a wrapper that simulations memory allocation failure or
 tracks memory usage, for example. </dd>

SQLITE_CONFIG_SMALL_MALLOC <dt>SQLITE_CONFIG_SMALL_MALLOC</dt>
 <dd> ^The SQLITE_CONFIG_SMALL_MALLOC option takes single argument of
 type int, interpreted as a boolean, which if true provides a hint to
 SQLite that it should avoid large memory allocations if possible.
 SQLite will run faster if it is free to make large memory allocations,
 but some application might prefer to run slower in exchange for
 guarantees about memory fragmentation that are possible if large
 allocations are avoided. This hint is normally off.
 </dd>

SQLITE_CONFIG_MEMSTATUS <dt>SQLITE_CONFIG_MEMSTATUS</dt>
 <dd> ^The SQLITE_CONFIG_MEMSTATUS option takes single argument of type int,

** interpreted as a boolean, which enables or disables the collection of
 ** memory allocation statistics. ^When memory allocation
 statistics are
 ** disabled, the following SQLite interfaces become non-operational:
 **
 ** [sqlite3_hard_heap_limit64()]
 ** [sqlite3_memory_used()]
 ** [sqlite3_memory_highwater()]
 ** [sqlite3_soft_heap_limit64()]
 ** [sqlite3_status64()]
 **)^
 ** ^Memory allocation statistics are enabled by default unless SQLite is
 ** compiled with [SQLITE_DEFAULT_MEMSTATUS]=0 in which case memory
 ** allocation statistics are disabled by default.
 ** </dd>
 **
 ** [[SQLITE_CONFIG_SCRATCH]] <dt>SQLITE_CONFIG_SCRATCH</dt>
 ** <dd> The SQLITE_CONFIG_SCRATCH option is no longer used.
 ** </dd>
 **
 ** [[SQLITE_CONFIG_PAGECACHE]] <dt>SQLITE_CONFIG_PAGECACHE</dt>
 ** <dd> ^The SQLITE_CONFIG_PAGECACHE option specifies a memory pool
 ** that SQLite can use for the database page cache with the default page
 ** cache implementation.
 ** This configuration option is a no-op if an application-defined page
 ** cache implementation is loaded using the [SQLITE_CONFIG_PCACHE2].
 **
 ^There are three arguments to SQLITE_CONFIG_PAGECACHE: A pointer to
 ** 8-byte aligned memory (pMem), the size of each page cache line (sz),
 ** and the number of cache lines (N).
 ** The sz argument should be the size of the largest database page
 ** (a power of two between 512 and 65536) plus some extra bytes for each
 ** page header. ^The number of extra bytes needed by the page header
 ** can be determined using [SQLITE_CONFIG_PCACHE_HDRSZ].
 ** ^It is harmless, apart from the wasted memory,
 ** for the sz parameter to be larger than necessary. The pMem
 ** argument must be either a NULL pointer or a pointer to an 8-byte
 ** aligned block of memory of at least sz*N bytes, otherwise
 ** subsequent behavior is undefined.
 ** ^When pMem is not NULL, SQLite will strive to use the memory provided
 ** to satisfy page cache needs, falling back to [sqlite3_malloc()] if
 ** a page cache line is larger than sz bytes or if all of the pMem buffer
 ** is exhausted.
 ** ^If pMem is NULL and N is non-zero, then
 each database connection
 ** does an initial bulk allocation for page cache memory
 ** from [sqlite3_malloc()] sufficient for N cache lines if N is positive or
 ** of -1024*N bytes if N is negative, . ^If additional

** page cache memory is needed beyond what is provided by the initial
 ** allocation, then SQLite goes to [sqlite3_malloc()] separately for each
 ** additional cache line. </dd>
 **
 ** [[SQLITE_CONFIG_HEAP]] <dt>SQLITE_CONFIG_HEAP</dt>
 ** <dd> ^The SQLITE_CONFIG_HEAP option specifies a static memory buffer
 ** that SQLite will use for all of its dynamic memory allocation needs
 ** beyond those provided for by [SQLITE_CONFIG_PAGECACHE].
 ** ^The SQLITE_CONFIG_HEAP option is only available if SQLite is compiled
 ** with either [SQLITE_ENABLE_MEMSYS3] or [SQLITE_ENABLE_MEMSYS5] and returns
 ** [SQLITE_ERROR] if invoked otherwise.
 ** ^There are three arguments to SQLITE_CONFIG_HEAP:
 ** An 8-byte aligned pointer to the memory,
 ** the number of bytes in the memory buffer, and the minimum
 allocation size.
 ** ^If the first pointer (the memory pointer) is NULL, then SQLite reverts
 ** to using its default memory allocator (the system malloc() implementation),
 ** undoing any prior invocation of [SQLITE_CONFIG_MALLOC]. ^If the
 ** memory pointer is not NULL then the alternative memory
 ** allocator is engaged to handle all of SQLites memory allocation needs.
 ** The first pointer (the memory pointer) must be aligned to an 8-byte
 ** boundary or subsequent behavior of SQLite will be undefined.
 ** The minimum allocation size is capped at 2**12. Reasonable values
 ** for the minimum allocation size are 2**5 through 2**8.</dd>
 **
 ** [[SQLITE_CONFIG_MUTEX]] <dt>SQLITE_CONFIG_MUTEX</dt>
 ** <dd> ^The SQLITE_CONFIG_MUTEX option takes a single argument which is a
 ** pointer to an instance of the [sqlite3_mutex_methods] structure.
 ** The argument specifies alternative low-level mutex routines to be used
 ** in place the mutex routines built into SQLite.)^ ^SQLite makes a copy of
 ** the
 content of the [sqlite3_mutex_methods] structure before the call to
 ** [sqlite3_config()] returns. ^If SQLite is compiled with
 ** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
 ** the entire mutexing subsystem is omitted from the build and hence calls to
 ** [sqlite3_config()] with the SQLITE_CONFIG_MUTEX configuration option will
 ** return [SQLITE_ERROR].</dd>
 **
 ** [[SQLITE_CONFIG_GETMUTEX]] <dt>SQLITE_CONFIG_GETMUTEX</dt>
 ** <dd> ^The SQLITE_CONFIG_GETMUTEX option takes a single argument which
 ** is a pointer to an instance of the [sqlite3_mutex_methods] structure. The
 ** [sqlite3_mutex_methods]
 ** structure is filled with the currently defined mutex routines.)^
 ** This option can be used to overload the default mutex allocation
 ** routines with a wrapper used to track mutex usage for performance
 ** profiling or testing, for example. ^If SQLite is compiled with
 ** the [SQLITE_THREADSAFE | SQLITE_THREADSAFE=0] compile-time option then
 ** the entire mutexing

subsystem is omitted from the build and hence calls to

```

** [sqlite3_config()] with the SQLITE_CONFIG_GETMUTEX configuration option will
** return [SQLITE_ERROR].</dd>
**
** [[SQLITE_CONFIG_LOOKASIDE]] <dt>SQLITE_CONFIG_LOOKASIDE</dt>
** <dd> ^(The SQLITE_CONFIG_LOOKASIDE option takes two arguments that determine
** the default size of lookaside memory on each [database connection].
** The first argument is the
** size of each lookaside buffer slot and the second is the number of
** slots allocated to each database connection.)^ (SQLITE_CONFIG_LOOKASIDE
** sets the <i>default</i> lookaside size. The [SQLITE_DBCONFIG_LOOKASIDE]
** option to [sqlite3_db_config()] can be used to change the lookaside
** configuration on individual connections.)^ </dd>
**
** [[SQLITE_CONFIG_PCACHE2]] <dt>SQLITE_CONFIG_PCACHE2</dt>
** <dd> ^(The SQLITE_CONFIG_PCACHE2 option takes a single argument which is
** a pointer to an [sqlite3_pcache_methods2] object. This object specifies
** the interface to a custom
page cache implementation.)^
** ^SQLite makes a copy of the [sqlite3_pcache_methods2] object.</dd>
**
** [[SQLITE_CONFIG_GETPCACHE2]] <dt>SQLITE_CONFIG_GETPCACHE2</dt>
** <dd> ^(The SQLITE_CONFIG_GETPCACHE2 option takes a single argument which
** is a pointer to an [sqlite3_pcache_methods2] object. SQLite copies of
** the current page cache implementation into that object.)^ </dd>
**
** [[SQLITE_CONFIG_LOG]] <dt>SQLITE_CONFIG_LOG</dt>
** <dd> The SQLITE_CONFIG_LOG option is used to configure the SQLite
** global [error log].
** (^The SQLITE_CONFIG_LOG option takes two arguments: a pointer to a
** function with a call signature of void(*)(void*,int,const char*),
** and a pointer to void. ^If the function pointer is not NULL, it is
** invoked by [sqlite3_log()] to process each logging event. ^If the
** function pointer is NULL, the [sqlite3_log()] interface becomes a no-op.
** ^The void pointer that is the second argument to SQLITE_CONFIG_LOG is
** passed through as the first parameter
to the application-defined logger
** function whenever that function is invoked. ^The second parameter to
** the logger function is a copy of the first parameter to the corresponding
** [sqlite3_log()] call and is intended to be a [result code] or an
** [extended result code]. ^The third parameter passed to the logger is
** log message after formatting via [sqlite3_snprintf()].
** The SQLite logging interface is not reentrant; the logger function
** supplied by the application must not invoke any SQLite interface.
** In a multi-threaded application, the application-defined logger
** function must be threadsafe. </dd>
**
** [[SQLITE_CONFIG_URI]] <dt>SQLITE_CONFIG_URI

```

** <dd>^(The SQLITE_CONFIG_URI option takes a single argument of type int.
 ** If non-zero, then URI handling is globally enabled. If the parameter is zero,
 ** then URI handling is globally disabled.)^ ^If URI handling is globally
 ** enabled, all filenames passed to [sqlite3_open()], [sqlite3_open_v2()],
 ** [sqlite3_open16()]
 or
 ** specified as part of [ATTACH] commands are interpreted as URIs, regardless
 ** of whether or not the [SQLITE_OPEN_URI] flag is set when the database
 ** connection is opened. ^If it is globally disabled, filenames are
 ** only interpreted as URIs if the SQLITE_OPEN_URI flag is set when the
 ** database connection is opened. ^By default, URI handling is globally
 ** disabled. The default value may be changed by compiling with the
 ** [SQLITE_USE_URI] symbol defined.)^
 **
 ** [[SQLITE_CONFIG_COVERING_INDEX_SCAN]] <dt>SQLITE_CONFIG_COVERING_INDEX_SCAN
 ** <dd>^The SQLITE_CONFIG_COVERING_INDEX_SCAN option takes a single integer
 ** argument which is interpreted as a boolean in order to enable or disable
 ** the use of covering indices for full table scans in the query optimizer.
 ** ^The default setting is determined
 ** by the [SQLITE_ALLOW_COVERING_INDEX_SCAN] compile-time option, or is "on"
 ** if that compile-time option is omitted.
 ** The ability to disable the use of covering indices
 for full table scans
 ** is because some incorrectly coded legacy applications might malfunction
 ** when the optimization is enabled. Providing the ability to
 ** disable the optimization allows the older, buggy application code to work
 ** without change even with newer versions of SQLite.
 **
 ** [[SQLITE_CONFIG_PCACHE]] [[SQLITE_CONFIG_GETPCACHE]]
 ** <dt>SQLITE_CONFIG_PCACHE and SQLITE_CONFIG_GETPCACHE
 ** <dd> These options are obsolete and should not be used by new code.
 ** They are retained for backwards compatibility but are now no-ops.
 ** </dd>
 **
 ** [[SQLITE_CONFIG_SQLLOG]]
 ** <dt>SQLITE_CONFIG_SQLLOG
 ** <dd>This option is only available if sqlite is compiled with the
 ** [SQLITE_ENABLE_SQLLOG] pre-processor macro defined. The first argument should
 ** be a pointer to a function of type void(*)(void*,sqlite3*,const char*, int).
 ** The second should be of type (void*). The callback is invoked by the library
 ** in three separate circumstances, identified by the value passed as the
 **
 fourth parameter. If the fourth parameter is 0, then the database connection
 ** passed as the second argument has just been opened. The third argument
 ** points to a buffer containing the name of the main database file. If the
 ** fourth parameter is 1, then the SQL statement that the third parameter
 ** points to has just been executed. Or, if the fourth parameter is 2, then
 ** the connection being passed as the second parameter is being closed. The

** third parameter is passed NULL In this case. An example of using this
 ** configuration option can be seen in the "test_sqllog.c" source file in
 ** the canonical SQLite source tree.</dd>
 **
 ** [[SQLITE_CONFIG_MMAP_SIZE]]
 ** <dt>SQLITE_CONFIG_MMAP_SIZE
 ** <dd>^SQLITE_CONFIG_MMAP_SIZE takes two 64-bit integer (sqlite3_int64) values
 ** that are the default mmap size limit (the default setting for
 ** [PRAGMA mmap_size]) and the maximum allowed mmap size limit.
 ** ^The default setting can be overridden by each database connection using
 ** either
 the [PRAGMA mmap_size] command, or by using the
 ** [SQLITE_FCNTL_MMAP_SIZE] file control. ^The maximum allowed mmap size
 ** will be silently truncated if necessary so that it does not exceed the
 ** compile-time maximum mmap size set by the
 ** [SQLITE_MAX_MMAP_SIZE] compile-time option.)^
 ** ^If either argument to this option is negative, then that argument is
 ** changed to its compile-time default.
 **
 ** [[SQLITE_CONFIG_WIN32_HEAPSIZE]]
 ** <dt>SQLITE_CONFIG_WIN32_HEAPSIZE
 ** <dd>^The SQLITE_CONFIG_WIN32_HEAPSIZE option is only available if SQLite is
 ** compiled for Windows with the [SQLITE_WIN32_MALLOC] pre-processor macro
 ** defined. ^SQLITE_CONFIG_WIN32_HEAPSIZE takes a 32-bit unsigned integer value
 ** that specifies the maximum size of the created heap.
 **
 ** [[SQLITE_CONFIG_PCACHE_HDRSZ]]
 ** <dt>SQLITE_CONFIG_PCACHE_HDRSZ
 ** <dd>^The SQLITE_CONFIG_PCACHE_HDRSZ option takes a single parameter which
 ** is a pointer to an integer and writes into that integer the number of extra
 **
 bytes per page required for each page in [SQLITE_CONFIG_PAGECACHE].
 ** The amount of extra space required can change depending on the compiler,
 ** target platform, and SQLite version.
 **
 ** [[SQLITE_CONFIG_PMASZ]]
 ** <dt>SQLITE_CONFIG_PMASZ
 ** <dd>^The SQLITE_CONFIG_PMASZ option takes a single parameter which
 ** is an unsigned integer and sets the "Minimum PMA Size" for the multithreaded
 ** sorter to that integer. The default minimum PMA Size is set by the
 ** [SQLITE_SORTER_PMASZ] compile-time option. New threads are launched
 ** to help with sort operations when multithreaded sorting
 ** is enabled (using the [PRAGMA threads] command) and the amount of content
 ** to be sorted exceeds the page size times the minimum of the
 ** [PRAGMA cache_size] setting and this value.
 **
 ** [[SQLITE_CONFIG_STMTJRNL_SPILL]]
 ** <dt>SQLITE_CONFIG_STMTJRNL_SPILL

```

** <dd>^The SQLITE_CONFIG_STMTJRNL_SPILL option takes a single parameter which
** becomes the [statement journal] spill-to-disk threshold.
**
[Statement journals] are held in memory until their size (in bytes)
** exceeds this threshold, at which point they are written to disk.
** Or if the threshold is -1, statement journals are always held
** exclusively in memory.
** Since many statement journals never become large, setting the spill
** threshold to a value such as 64KiB can greatly reduce the amount of
** I/O required to support statement rollback.
** The default value for this setting is controlled by the
** [SQLITE_STMTJRNL_SPILL] compile-time option.
**
** [[SQLITE_CONFIG_SORTERREF_SIZE]]
** <dt>SQLITE_CONFIG_SORTERREF_SIZE
** <dd>The SQLITE_CONFIG_SORTERREF_SIZE option accepts a single parameter
** of type (int) - the new value of the sorter-reference size threshold.
** Usually, when SQLite uses an external sort to order records according
** to an ORDER BY clause, all fields required by the caller are present in the
** sorted records. However, if SQLite determines based on the declared type
** of a table column that
its values are likely to be very large - larger
** than the configured sorter-reference size threshold - then a reference
** is stored in each sorted record and the required column values loaded
** from the database as records are returned in sorted order. The default
** value for this option is to never use this optimization. Specifying a
** negative value for this option restores the default behaviour.
** This option is only available if SQLite is compiled with the
** [SQLITE_ENABLE_SORTER_REFERENCES] compile-time option.
**
** [[SQLITE_CONFIG_MEMDB_MAXSIZE]]
** <dt>SQLITE_CONFIG_MEMDB_MAXSIZE
** <dd>The SQLITE_CONFIG_MEMDB_MAXSIZE option accepts a single parameter
** [sqlite3_int64] parameter which is the default maximum size for an in-memory
** database created using [sqlite3_deserialize()]. This default maximum
** size can be adjusted up or down for individual databases using the
** [SQLITE_FCNTL_SIZE_LIMIT] [sqlite3_file_control|file-control]. If this
** configuration setting is
never used, then the default maximum is determined
** by the [SQLITE_MEMDB_DEFAULT_MAXSIZE] compile-time option. If that
** compile-time option is not set, then the default maximum is 1073741824.
** </dl>
** /
** /
** The "printf" code that follows dates from the 1980's. It is in
** the public domain.
**
*****

```

```

**
** This file contains code for a set of "printf"-like routines. These
** routines format strings much like the printf() from the standard C
** library, though the implementation here has enhancements to support
** SQLite.
**/
/*
** 2004 May 22
**
** The author disclaims copyright to this source code. In place of
** a legal notice, here is a blessing:
**
**   May you do good and not evil.
**   May you find forgiveness for yourself and forgive others.
**   May you share freely, never taking more than you give.
**
*****
**
** This file
contains the VFS implementation for unix-like operating systems
** include Linux, MacOSX, *BSD, QNX, VxWorks, AIX, HPUX, and others.
**
** There are actually several different VFS implementations in this file.
** The differences are in the way that file locking is done. The default
** implementation uses Posix Advisory Locks. Alternative implementations
** use flock(), dot-files, various proprietary locking schemas, or simply
** skip locking all together.
**
** This source file is organized into divisions where the logic for various
** subfunctions is contained within the appropriate division. PLEASE
** KEEP THE STRUCTURE OF THIS FILE INTACT. New code should be placed
** in the correct division and should be clearly labeled.
**
** The layout of divisions is as follows:
**
** * General-purpose declarations and utility functions.
** * Unique file ID logic used by VxWorks.
** * Various locking primitive implementations (all except proxy locking):
**   + for Posix Advisory
Locks
**   + for no-op locks
**   + for dot-file locks
**   + for flock() locking
**   + for named semaphore locks (VxWorks only)
**   + for AFP filesystem locks (MacOSX only)
** * sqlite3_file methods not associated with locking.
** * Definitions of sqlite3_io_methods objects for all locking
**   methods plus "finder" functions for each locking method.

```

```

** * sqlite3_vfs method implementations.
** * Locking primitives for the proxy uber-locking-method. (MacOSX only)
** * Definitions of sqlite3_vfs objects for all locking methods
**   plus implementations of sqlite3_os_init() and sqlite3_os_end().
*/
/*
** Return a pointer to the "temporary page" buffer held internally
** by the pager. This is a buffer that is big enough to hold the
** entire content of a database page. This buffer is used internally
** during rollback and will be overwritten whenever a rollback
** occurs. But other modules are free to use it too, as long as
** no rollbacks are happening.
*/

```

Found

in path(s):

* /sqlite-amalgamation-3400100-zip/sqlite-amalgamation-3400100/sqlite3.c

No license file was found, but licenses were detected in source scan.

/* This will be more informative in a later version. */

Found in path(s):

* /sqlite-amalgamation-3400100-zip/sqlite-amalgamation-3400100/shell.c

1.5 direct3d 10.0.17763.2931

1.5.1 Available under license :

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1.6 libjpeg-turbo 2.1.5

1.6.1 Available under license :

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=====

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=====

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=====

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1.7 sqlite 3.41.2

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1.8 pcre2 10.42

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End

PCRE2 LICENCE

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The basic library functions are written in C and are freestanding. Also included in the distribution is a just-in-time compiler that can be used to optimize pattern matching. This is an optional feature that can be omitted when the library is built.

THE BASIC LIBRARY FUNCTIONS

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Retired from University of Cambridge Computing Service,

Cambridge,
England.

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PCRE2 JUST-IN-TIME COMPILATION SUPPORT

Written by: Zoltan Herczeg
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1.9 qt 6.5.1

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1.11 io-warrior-sdk 1.5

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1.12 zlib 1.3.1

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Jean-loup Gailly Mark Adler
jloup@gzip.org madler@alumni.caltech.edu
/* zlib.h -- interface of the 'zlib' general purpose compression library
version 1.3.1, January 22nd, 2024

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*/

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1.13 boost 1_65

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/*

[auto_generated]

boost/numeric/odeint/util/multi_array_adaption.hpp

[begin_description]

tba.

[end_description]

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/*

[auto_generated]

boost/numeric/odeint/integrate/integrate_times.hpp

[begin_description]

Integration of ODEs with observation at user defined points

[end_description]

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*/
```

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```

```
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* Copyright (c) 2013 Tim Blechmann
* Linux-specific code by Phil Endecott
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*/
```

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```
* /windows-zip/windows/include/boost/atomic/detail/caps_linux_arm.hpp
* /windows-zip/windows/include/boost/atomic/detail/ops_linux_arm.hpp
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```

```
/*=====
Copyright (c) 2001-2011 Hartmut Kaiser
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=====*/
```

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```
* /windows-zip/windows/include/boost/spirit/home/x3/auxiliary/attr.hpp
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```

```
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+-----*/

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/debug/debug_node.hpp

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/*!

@file

Forward declares `boost::hana::zero`.

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*/

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/*!

@file

Defines `boost::hana::less`.

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*/

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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/x3/support/utility/sfinae.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/core/parser.hpp
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```

```
/* Boost interval/detail/sparc_rounding_control.hpp file
*
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*
* The basic code in this file was kindly provided by Jeremy Siek.
*/
```

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```
* /windows-zip/windows/include/boost/numeric/interval/detail/sparc_rounding_control.hpp
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```

```
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=====*/
```

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```
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```

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+-----*/

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* /windows-zip/windows/include/boost/icl/separate_interval_set.hpp

* /windows-zip/windows/include/boost/icl/type_traits/type_to_string.hpp

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/*!

@file

Defines `boost::hana::optional`.

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*/

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/*

[auto_generated]

boost/numeric/odeint/integrate/integrate.hpp

[begin_description]

Convenience methods which choose the stepper for the current ODE.

[end_description]

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Copyright 2011-2012 Mario Mulansky

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/integrate/integrate.hpp

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/*!

@file

Defines logical operators.

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*/

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* /windows-zip/windows/include/boost/statechart/termination.hpp

* /windows-zip/windows/include/boost/xpressive/detail/utility/counted_base.hpp

* /windows-zip/windows/include/boost/detail/endian.hpp

* /windows-zip/windows/include/boost/statechart/detail/constructor.hpp

* /windows-zip/windows/include/boost/statechart/exception_translator.hpp

* /windows-zip/windows/include/boost/statechart/state_machine.hpp

* /windows-zip/windows/include/boost/statechart/detail/counted_base.hpp

* /windows-zip/windows/include/boost/detail/utf8_codecvt_facet.hpp

* /windows-zip/windows/include/boost/statechart/in_state_reaction.hpp

* /windows-zip/windows/include/boost/statechart/deep_history.hpp

* /windows-zip/windows/include/boost/statechart/detail/node_state.hpp

*

/windows-zip/windows/include/boost/statechart/detail/leaf_state.hpp

* /windows-zip/windows/include/boost/statechart/detail/memory.hpp

* /windows-zip/windows/include/boost/statechart/simple_state.hpp

* /windows-zip/windows/include/boost/statechart/deferral.hpp

* /windows-zip/windows/include/boost/statechart/null_exception_translator.hpp

* /windows-zip/windows/include/boost/statechart/result.hpp

* /windows-zip/windows/include/boost/statechart/event_base.hpp

* /windows-zip/windows/include/boost/statechart/state.hpp

* /windows-zip/windows/include/boost/statechart/event.hpp

* /windows-zip/windows/include/boost/statechart/asynchronous_state_machine.hpp

* /windows-zip/windows/include/boost/functional.hpp

* /windows-zip/windows/include/boost/statechart/history.hpp

* /windows-zip/windows/include/boost/statechart/shallow_history.hpp

* /windows-zip/windows/include/boost/statechart/event_processor.hpp

* /windows-zip/windows/include/boost/statechart/transition.hpp

* /windows-zip/windows/include/boost/statechart/detail/rtti_policy.hpp

*

/windows-zip/windows/include/boost/statechart/processor_container.hpp

* /windows-zip/windows/include/boost/statechart/fifo_worker.hpp

* /windows-zip/windows/include/boost/statechart/custom_reaction.hpp

* /windows-zip/windows/include/boost/statechart/detail/state_base.hpp

* /windows-zip/windows/include/boost/statechart/detail/avoid_unused_warning.hpp

* /windows-zip/windows/include/boost/statechart/fifo_scheduler.hpp

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/*!

@file

Defines `boost::hana::reverse\_fold`.

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/*!

@file

Forward declares `boost::hana::permutations`.

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=====*/

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* /windows-zip/windows/include/boost/fusion/sequence/comparison/detail/less.hpp

* /windows-zip/windows/include/boost/fusion/sequence/comparison/detail/less_equal.hpp

* /windows-zip/windows/include/boost/fusion/sequence/comparison/detail/not_equal_to.hpp

* /windows-zip/windows/include/boost/fusion/sequence/comparison/detail/equal_to.hpp

* /windows-zip/windows/include/boost/fusion/sequence/comparison/detail/greater.hpp

*

/windows-zip/windows/include/boost/fusion/support/detail/as_fusion_element.hpp

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- * /windows-zip/windows/include/boost/multiprecision/traits/is_backend.hpp
- * /windows-zip/windows/include/boost/multiprecision/traits/is_byte_container.hpp
- * /windows-zip/windows/include/boost/multiprecision/cpp_int/import_export.hpp

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```
=====*/
```

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```
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# *
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# *
# ***** */
```

Found in path(s):

- * /windows-zip/windows/include/boost/preprocessor/repetition/enum_shifted_binary_params.hpp
- * /windows-zip/windows/include/boost/preprocessor/slot/counter.hpp
- * /windows-zip/windows/include/boost/preprocessor/slot/detail/counter.hpp

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```
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*
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*
* $Id$
*
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/independent_bits.hpp

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```
/*!
@file
Defines `boost::hana::fix`.
```

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```
*/
```

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```
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*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/detail/enable_warnings.hpp

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/*!

@file

Forward declares `boost::hana::monadic\_fold\_left`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/monadic_fold_left.hpp

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/*!

@file

Defines `boost::hana::back`.

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*/

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* /windows-zip/windows/include/boost/hana/back.hpp

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/*!

@file

Defines `boost::hana::is\_disjoint`.

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*/

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/* Boost interval/detail/x86gcc_rounding_control.hpp file

*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/detail/x86gcc_rounding_control.hpp

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/*!

@file

Forward declares `boost::hana::not\_equal`.

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/*!

@file

Forward declares `boost::hana::minus`.

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*/

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* /windows-zip/windows/include/boost/atomic/detail/ops_msvc_x86.hpp
* /windows-zip/windows/include/boost/atomic/detail/ops_gcc_x86_dcas.hpp
* /windows-zip/windows/include/boost/atomic/detail/ops_msvc_arm.hpp
* /windows-zip/windows/include/boost/atomic/detail/ops_windows.hpp
* /windows-zip/windows/include/boost/atomic/detail/ops_msvc_common.hpp
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/*!

@file

Defines `boost::hana::curry`.

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*/

Found in path(s):

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/*!

@file

Forward declares `boost::hana::unique`.

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*/

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/*!

@file

Forward declares `boost::hana::Group`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/concept/group.hpp

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/*!

@file

Forward declares `boost::hana::zip\_shortest\_with`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/zip_shortest_with.hpp

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/**

* _*- C++ -*-

*

* \file num_rows.hpp

*

* \brief The \c num_rows operation.

*

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*

* \author Marco Guazzone, marco.guazzone@gmail.com

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/operation/num_rows.hpp

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/*!

@file

Defines `boost::hana::product`.

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*/

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* /windows-zip/windows/include/boost/align/detail/addressof.hpp

* /windows-zip/windows/include/boost/align/detail/min_size.hpp

* /windows-zip/windows/include/boost/align/detail/alignment_of_cxx11.hpp

* /windows-zip/windows/include/boost/align/detail/is_aligned.hpp

* /windows-zip/windows/include/boost/align/detail/alignment_of_clang.hpp

* /windows-zip/windows/include/boost/align/detail/alignment_of_gcc.hpp

* /windows-zip/windows/include/boost/align/detail/max_objects.hpp

* /windows-zip/windows/include/boost/align/alignment_of_forward.hpp

* /windows-zip/windows/include/boost/align/aligned_allocator_forward.hpp

* /windows-zip/windows/include/boost/make_unique.hpp

*

/windows-zip/windows/include/boost/align/detail/aligned_alloc_macos.hpp

* /windows-zip/windows/include/boost/align/detail/aligned_alloc_posix.hpp

* /windows-zip/windows/include/boost/align/detail/aligned_alloc_android.hpp

* /windows-zip/windows/include/boost/align/detail/aligned_alloc_msvc.hpp

* /windows-zip/windows/include/boost/align/detail/alignment_of_codegear.hpp

* /windows-zip/windows/include/boost/align/detail/align_cxx11.hpp

* /windows-zip/windows/include/boost/align/detail/aligned_alloc_sunos.hpp

* /windows-zip/windows/include/boost/align/detail/is_alignment_constant.hpp

* /windows-zip/windows/include/boost/align/detail/is_alignment.hpp

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/*!

@file

Defines `boost::hana::capture`.

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*/

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/*!

@file

Forward declares `boost::hana::insert`.

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*/

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/* Boost interval/rounding.hpp template implementation file

*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/rounding.hpp

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/*!

@file

Defines `boost::hana::comparing`.

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/*!

@file

Defines `boost::hana::EuclideanRing`.

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/for.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/while.hpp

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*/

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* /windows-zip/windows/include/boost/predef/platform/ios.h

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/*!

@file

Forward declares `boost::hana::length`.

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* /windows-zip/windows/include/boost/hana/fwd/length.hpp

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/* Boost interval/detail/ia64_rounding_control.hpp file

*

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*

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* /windows-zip/windows/include/boost/interprocess/sync/windows/named_condition_any.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/winapi_semaphore_wrapper.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/named_mutex.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/winapi_mutex_wrapper.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/winapi_wrapper_common.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/named_condition.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/named_semaphore.hpp

* /windows-zip/windows/include/boost/interprocess/sync/windows/named_recursive_mutex.hpp

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```

/* ****
# *
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# * http://www.boost.org/LICENSE_1_0.txt)
# *
# **** */

```

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```

* /windows-zip/windows/include/boost/preprocessor/repetition.hpp
* /windows-zip/windows/include/boost/preprocessor/slot.hpp
* /windows-zip/windows/include/boost/preprocessor/array/replace.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/remove.hpp
* /windows-zip/windows/include/boost/preprocessor/logical/bitxor.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/forward2.hpp
*
/windows-zip/windows/include/boost/preprocessor/selection.hpp
* /windows-zip/windows/include/boost/preprocessor/slot/detail/slot3.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/upper3.hpp
* /windows-zip/windows/include/boost/preprocessor/limits.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/size.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/forward4.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/rlocal.hpp
* /windows-zip/windows/include/boost/preprocessor/detail/is_unary.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/upper2.hpp
* /windows-zip/windows/include/boost/preprocessor/slot/detail/slot2.hpp
* /windows-zip/windows/include/boost/preprocessor/facilities/intercept.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/to_tuple.hpp
* /windows-zip/windows/include/boost/preprocessor/inc.hpp
* /windows-zip/windows/include/boost/preprocessor/logical/bitand.hpp
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/windows-zip/windows/include/boost/preprocessor/iteration/detail/self.hpp
* /windows-zip/windows/include/boost/preprocessor/detail/dmc/auto_rec.hpp
* /windows-zip/windows/include/boost/preprocessor/control/iif.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/for_each_product.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/push_front.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/for_each.hpp
* /windows-zip/windows/include/boost/preprocessor/repetition/enum_binary_params.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/reverse.hpp
* /windows-zip/windows/include/boost/preprocessor/enum_params_with_a_default.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/forward5.hpp
* /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/upper5.hpp
* /windows-zip/windows/include/boost/preprocessor/array/pop_back.hpp
* /windows-zip/windows/include/boost/preprocessor/comma_if.hpp
*
/windows-zip/windows/include/boost/preprocessor/repetition/deduce_z.hpp
* /windows-zip/windows/include/boost/preprocessor/slot/slot.hpp

```

- * /windows-zip/windows/include/boost/preprocessor/seq/fold_right.hpp
- * /windows-zip/windows/include/boost/preprocessor/punctuation/paren.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/enum_trailing_params.hpp
- * /windows-zip/windows/include/boost/preprocessor/repeat_from_to.hpp
- * /windows-zip/windows/include/boost/preprocessor/array/elem.hpp
- * /windows-zip/windows/include/boost/preprocessor/array/remove.hpp
- * /windows-zip/windows/include/boost/preprocessor/min.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/subseq.hpp
- * /windows-zip/windows/include/boost/preprocessor/repeat_from_to_2nd.hpp
- * /windows-zip/windows/include/boost/preprocessor/while.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/for_each_i.hpp
- * /windows-zip/windows/include/boost/preprocessor/slot/detail/slot1.hpp
- * /windows-zip/windows/include/boost/preprocessor/for.hpp
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- /windows-zip/windows/include/boost/preprocessor/dec.hpp
- * /windows-zip/windows/include/boost/preprocessor/detail/split.hpp
- * /windows-zip/windows/include/boost/preprocessor/logical/compl.hpp
- * /windows-zip/windows/include/boost/preprocessor/enum_shifted.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/reverse1.hpp
- * /windows-zip/windows/include/boost/preprocessor/repeat_2nd.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/reverse2.hpp
- * /windows-zip/windows/include/boost/preprocessor/assert_msg.hpp
- * /windows-zip/windows/include/boost/preprocessor/wstringize.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/reverse3.hpp
- * /windows-zip/windows/include/boost/preprocessor/iterate.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/transform.hpp
- * /windows-zip/windows/include/boost/preprocessor/punctuation/paren_if.hpp
- * /windows-zip/windows/include/boost/preprocessor/slot/detail/slot5.hpp
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- /windows-zip/windows/include/boost/preprocessor/enum.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/elem.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/lower3.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/enum.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/deduce_d.hpp
- * /windows-zip/windows/include/boost/preprocessor/identity.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/filter.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/pop_back.hpp
- * /windows-zip/windows/include/boost/preprocessor/slot/detail/slot4.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/lower2.hpp
- * /windows-zip/windows/include/boost/preprocessor/array/data.hpp
- * /windows-zip/windows/include/boost/preprocessor/detail/check.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/cat.hpp
- * /windows-zip/windows/include/boost/preprocessor/slot/detail/shared.hpp
- * /windows-zip/windows/include/boost/preprocessor/repeat.hpp
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- /windows-zip/windows/include/boost/preprocessor/detail/is_nullary.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/reverse5.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/reverse4.hpp

- * /windows-zip/windows/include/boost/preprocessor/comma.hpp
- * /windows-zip/windows/include/boost/preprocessor/logical/bitnor.hpp
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- * /windows-zip/windows/include/boost/preprocessor/array/reverse.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/enum_trailing_binary_params.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/rest_n.hpp
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- * /windows-zip/windows/include/boost/preprocessor/debug.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/finish.hpp
- * /windows-zip/windows/include/boost/preprocessor/repeat_from_to_3rd.hpp
- * /windows-zip/windows/include/boost/preprocessor/detail/null.hpp
- * /windows-zip/windows/include/boost/preprocessor/punctuation.hpp
- * /windows-zip/windows/include/boost/preprocessor/debug/error.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/replace.hpp
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- * /windows-zip/windows/include/boost/preprocessor/facilities/apply.hpp
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- /windows-zip/windows/include/boost/preprocessor/seq/seq.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/local.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/first_n.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/lower5.hpp
- * /windows-zip/windows/include/boost/preprocessor/array/size.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/insert.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/upper4.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/push_back.hpp
- * /windows-zip/windows/include/boost/preprocessor/enum_params_with_defaults.hpp
- * /windows-zip/windows/include/boost/preprocessor/enum_shifted_params.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/enum_trailing.hpp
- * /windows-zip/windows/include/boost/preprocessor/repeat_3rd.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/fold_left.hpp
- *
- /windows-zip/windows/include/boost/preprocessor/detail/is_binary.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/expr_iif.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/detail/iter/forward1.hpp
- * /windows-zip/windows/include/boost/preprocessor/iteration/self.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/to_array.hpp
- * /windows-zip/windows/include/boost/preprocessor/seq/pop_front.hpp

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* /windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/lower1.hpp
* /windows-zip/windows/include/boost/preprocessor/slot/detail/def.hpp
* /windows-zip/windows/include/boost/preprocessor/enum_params.hpp
* /windows-zip/windows/include/boost/preprocessor/debug/line.hpp
* /windows-zip/windows/include/boost/preprocessor/detail/auto_rec.hpp
* /windows-zip/windows/include/boost/preprocessor/expand.hpp
* /windows-zip/windows/include/boost/preprocessor/if.hpp
* /windows-zip/windows/include/boost/preprocessor/max.hpp
* /windows-zip/windows/include/boost/preprocessor/seq/detail/split.hpp
*
/windows-zip/windows/include/boost/preprocessor/iteration/detail/bounds/lower4.hpp
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```

```
/* boost random/extreme_value_distribution.hpp header file
*
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/extreme_value_distribution.hpp
```

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```
/*!
@file
Defines `boost::hana::detail::variadic::split_at`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/detail/variadic/split_at.hpp
```

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```
/*!
@file
Defines the `BOOST_HANA_DEFINE_STRUCT` macro.
```

```
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```

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*/

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* /windows-zip/windows/include/boost/hana/define_struct.hpp

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/*!

@file

Forward declares `boost::hana::repeat`.

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*/

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/*

[auto_generated]

boost/numeric/odeint/external/vexcl/vexcl_abs.hpp

[begin_description]

abs() specialization for vexcl

[end_description]

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* /windows-zip/windows/include/boost/units/dimensionless_unit.hpp

* /windows-zip/windows/include/boost/thread/pthread/thread_heap_alloc.hpp

* /windows-zip/windows/include/boost/python/detail/construct.hpp

* /windows-zip/windows/include/boost/lambda/detail/operator_lambda_func_base.hpp

- * /windows-zip/windows/include/boost/heap/priority_queue.hpp
- * /windows-zip/windows/include/boost/variant/detail/hash_variant.hpp
- * /windows-zip/windows/include/boost/lambda/switch.hpp
- * /windows-zip/windows/include/boost/thread/exceptional_ptr.hpp
- * /windows-zip/windows/include/boost/thread/detail/singleton.hpp
- * /windows-zip/windows/include/boost/lexical_cast/detail/lcast_unsigned_converters.hpp
- * /windows-zip/windows/include/boost/stacktrace/detail/collect_msvc.ipp
- *
- /windows-zip/windows/include/boost/python/handle.hpp
- * /windows-zip/windows/include/boost/units/systems/cgs/wavenumber.hpp
- * /windows-zip/windows/include/boost/units/systems/si/angular_acceleration.hpp
- * /windows-zip/windows/include/boost/python/converter/builtin_converters.hpp
- * /windows-zip/windows/include/boost/units/get_dimension.hpp
- * /windows-zip/windows/include/boost/python/detail/dealloc.hpp
- * /windows-zip/windows/include/boost/units/systems/si/reluctance.hpp
- * /windows-zip/windows/include/boost/units/base_units/metric/knot.hpp
- * /windows-zip/windows/include/boost/units/base_units/us/pound_force.hpp
- * /windows-zip/windows/include/boost/detail/templated_streams.hpp
- * /windows-zip/windows/include/boost/python/detail/dependent.hpp
- * /windows-zip/windows/include/boost/python/exec.hpp
- * /windows-zip/windows/include/boost/python/detail/force_instantiate.hpp
- * /windows-zip/windows/include/boost/python/detail/aix_init_module.hpp
- * /windows-zip/windows/include/boost/units/systems/cgs/energy.hpp
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- /windows-zip/windows/include/boost/concept_check.hpp
- * /windows-zip/windows/include/boost/iterator/iterator_archetypes.hpp
- * /windows-zip/windows/include/boost/heap/policies.hpp
- * /windows-zip/windows/include/boost/python/detail/unwind_type.hpp
- * /windows-zip/windows/include/boost/graph/graphviz.hpp
- * /windows-zip/windows/include/boost/units/static_constant.hpp
- * /windows-zip/windows/include/boost/lexical_cast/detail/converter_lexical_streams.hpp
- * /windows-zip/windows/include/boost/python/args.hpp
- * /windows-zip/windows/include/boost/graph/graph_archetypes.hpp
- * /windows-zip/windows/include/boost/graph/planar_detail/bucket_sort.hpp
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- * /windows-zip/windows/include/boost/units/physical_dimensions/specific_volume.hpp
- * /windows-zip/windows/include/boost/lambda/detail/actions.hpp
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- /windows-zip/windows/include/boost/thread/scoped_thread.hpp
- * /windows-zip/windows/include/boost/thread/strict_lock.hpp
- * /windows-zip/windows/include/boost/python/object/life_support.hpp
- * /windows-zip/windows/include/boost/graph/properties.hpp
- * /windows-zip/windows/include/boost/thread/pthread/thread_data.hpp
- * /windows-zip/windows/include/boost/units/detail/conversion_impl.hpp
- * /windows-zip/windows/include/boost/units/base_units/imperial/thou.hpp
- * /windows-zip/windows/include/boost/python/converter/registered.hpp

- * /windows-zip/windows/include/boost/archive/impl/basic_xml_oarchive.ipp
- * /windows-zip/windows/include/boost/python/detail/map_entry.hpp
- * /windows-zip/windows/include/boost/aligned_storage.hpp
- * /windows-zip/windows/include/boost/thread/reverse_lock.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/volume.hpp
- * /windows-zip/windows/include/boost/python/numpy/config.hpp
- * /windows-zip/windows/include/boost/stacktrace/stacktrace_fwd.hpp
- * /windows-zip/windows/include/boost/units/systems/si/force.hpp
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- /windows-zip/windows/include/boost/uuid/name_generator.hpp
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- * /windows-zip/windows/include/boost/heap/detail/mutable_heap.hpp
- * /windows-zip/windows/include/boost/graph/king_ordering.hpp
- * /windows-zip/windows/include/boost/units/detail/ordinal.hpp
- * /windows-zip/windows/include/boost/lambda/detail/bind_functions.hpp
- * /windows-zip/windows/include/boost/units/base_units/metric/minute.hpp
- * /windows-zip/windows/include/boost/graph/matrix_as_graph.hpp
- * /windows-zip/windows/include/boost/units/detail/cmath_impl.hpp
- * /windows-zip/windows/include/boost/units/base_units/us/grain.hpp
- * /windows-zip/windows/include/boost/python/arg_from_python.hpp
- * /windows-zip/windows/include/boost/range/algorithm.hpp
- * /windows-zip/windows/include/boost/heap/detail/heap_node.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/lwm_win32_cs.hpp
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- /windows-zip/windows/include/boost/units/physical_dimensions/current.hpp
- * /windows-zip/windows/include/boost/variant/detail/backup_holder.hpp
- * /windows-zip/windows/include/boost/python.hpp
- * /windows-zip/windows/include/boost/python/detail/destroy.hpp
- * /windows-zip/windows/include/boost/python/stl_iterator.hpp
- * /windows-zip/windows/include/boost/units/systems/cgs/force.hpp
- * /windows-zip/windows/include/boost/units/systems/cgs/dynamic_viscosity.hpp
- * /windows-zip/windows/include/boost/python/pure_virtual.hpp
- * /windows-zip/windows/include/boost/units/systems/si/acceleration.hpp
- * /windows-zip/windows/include/boost/python/iterator.hpp
- * /windows-zip/windows/include/boost/graph/neighbor_bfs.hpp
- * /windows-zip/windows/include/boost/thread/detail/thread_interruption.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/heat_capacity.hpp
- * /windows-zip/windows/include/boost/variant/polymorphic_get.hpp
- * /windows-zip/windows/include/boost/units/systems/si/magnetic_flux_density.hpp
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- * /windows-zip/windows/include/boost/units/systems/si/codata/helion_constants.hpp
- * /windows-zip/windows/include/boost/units/is_quantity_of_dimension.hpp
- * /windows-zip/windows/include/boost/units/base_units/angle/arcminute.hpp
- * /windows-zip/windows/include/boost/python/return_internal_reference.hpp
- * /windows-zip/windows/include/boost/units/dimensionless_type.hpp
- * /windows-zip/windows/include/boost/graph/named_function_params.hpp

- * /windows-zip/windows/include/boost/core/ref.hpp
- * /windows-zip/windows/include/boost/graph/cuthill_mckee_ordering.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/mass.hpp
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- * /windows-zip/windows/include/boost/python/lvalue_from_pytype.hpp
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- * /windows-zip/windows/include/boost/units/is_dimensionless.hpp
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- * /windows-zip/windows/include/boost/python/converter/arg_to_python.hpp
- * /windows-zip/windows/include/boost/graph/tree_traits.hpp
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- * /windows-zip/windows/include/boost/units/systems/si/conductivity.hpp
- * /windows-zip/windows/include/boost/variant/get.hpp
- * /windows-zip/windows/include/boost/python/enum.hpp
- * /windows-zip/windows/include/boost/pending/indirect_cmp.hpp
- * /windows-zip/windows/include/boost/lambda/detail/lambda_config.hpp
- * /windows-zip/windows/include/boost/python/dict.hpp
- * /windows-zip/windows/include/boost/graph/make_connected.hpp
- * /windows-zip/windows/include/boost/graph/adjacency_list_io.hpp
- * /windows-zip/windows/include/boost/bind/mem_fn.hpp
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- /windows-zip/windows/include/boost/python/pointee.hpp
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- /windows-zip/windows/include/boost/thread/detail/thread_group.hpp
- * /windows-zip/windows/include/boost/graph/planar_detail/add_edge_visitors.hpp
- * /windows-zip/windows/include/boost/iterator/iterator_concepts.hpp
- * /windows-zip/windows/include/boost/units/detail/heterogeneous_conversion.hpp
- * /windows-zip/windows/include/boost/units/systems/cgs/volume.hpp
- * /windows-zip/windows/include/boost/thread/v2/thread.hpp
- * /windows-zip/windows/include/boost/units/detail/linear_algebra.hpp
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- * /windows-zip/windows/include/boost/python/object_protocol_core.hpp
- * /windows-zip/windows/include/boost/python/make_function.hpp
- * /windows-zip/windows/include/boost/python/detail/msvc_typeinfo.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/luminous_flux.hpp
- * /windows-zip/windows/include/boost/stacktrace/detail/collect_unwind.hpp
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- /windows-zip/windows/include/boost/units/base_units/si/kelvin.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/power.hpp
- * /windows-zip/windows/include/boost/units/base_units/metric/bar.hpp
- * /windows-zip/windows/include/boost/units/detail/sort.hpp

- * /windows-zip/windows/include/boost/units/systems/si/codata/typedefs.hpp
- * /windows-zip/windows/include/boost/units/systems/si/codata_constants.hpp
- * /windows-zip/windows/include/boost/property_map/parallel/parallel_property_maps.hpp
- * /windows-zip/windows/include/boost/variant/detail/generic_result_type.hpp
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- * /windows-zip/windows/include/boost/pool/object_pool.hpp
- * /windows-zip/windows/include/boost/units/make_system.hpp
- * /windows-zip/windows/include/boost/units/base_units/imperial/yard.hpp
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- * /windows-zip/windows/include/boost/heap/pairing_heap.hpp
- * /windows-zip/windows/include/boost/interprocess/smart_ptr/detail/sp_counted_base_atomic.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/momentum.hpp
- * /windows-zip/windows/include/boost/variant/detail/enable_recursive_fwd.hpp
- * /windows-zip/windows/include/boost/python/object/function.hpp
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- /windows-zip/windows/include/boost/graph/vector_as_graph.hpp
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- * /windows-zip/windows/include/boost/python/object/class.hpp
- * /windows-zip/windows/include/boost/serialization/detail/shared_count_132.hpp
- * /windows-zip/windows/include/boost/units/systems/si/momentum.hpp
- * /windows-zip/windows/include/boost/python/errors.hpp
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- * /windows-zip/windows/include/boost/units/detail/dimension_list.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/frequency.hpp
- * /windows-zip/windows/include/boost/units/base_units/metric/fermi.hpp
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- /windows-zip/windows/include/boost/python/back_reference.hpp
- * /windows-zip/windows/include/boost/units/detail/dim_impl.hpp
- * /windows-zip/windows/include/boost/heap/detail/ilog2.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/length.hpp
- * /windows-zip/windows/include/boost/units/base_units/us/pint.hpp

- * /windows-zip/windows/include/boost/ptr_container/serialize_ptr_list.hpp
- * /windows-zip/windows/include/boost/units/base_units/astronomical/light_year.hpp
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- * /windows-zip/windows/include/boost/units/operators.hpp
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- * /windows-zip/windows/include/boost/graph/relax.hpp
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- /windows-zip/windows/include/boost/python/object/instance.hpp
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- * /windows-zip/windows/include/boost/python/self.hpp
- * /windows-zip/windows/include/boost/python/converter/constructor_function.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/lwm_nop.hpp
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- * /windows-zip/windows/include/boost/graph/detail/self_avoiding_walk.hpp
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- * /windows-zip/windows/include/boost/units/base_units/imperial/gill.hpp
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- * /windows-zip/windows/include/boost/archive/impl/xml_iarchive_impl.ipp
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- /windows-zip/windows/include/boost/units/unit.hpp
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- * /windows-zip/windows/include/boost/units/lambda.hpp
- * /windows-zip/windows/include/boost/units/systems/cgs/time.hpp
- * /windows-zip/windows/include/boost/graph/detail/permutation.hpp
- * /windows-zip/windows/include/boost/pending/fibonacci_heap.hpp
- * /windows-zip/windows/include/boost/python/object/value_holder.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/electric_charge.hpp
- * /windows-zip/windows/include/boost/heap/detail/stable_heap.hpp
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- * /windows-zip/windows/include/boost/python/converter/return_from_python.hpp
- * /windows-zip/windows/include/boost/bind/bind_mf_cc.hpp
- * /windows-zip/windows/include/boost/python/slice_nil.hpp
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- * /windows-zip/windows/include/boost/python/detail/pointee.hpp
- *
- /windows-zip/windows/include/boost/token_functions.hpp
- * /windows-zip/windows/include/boost/python/converter/shared_ptr_deleter.hpp
- * /windows-zip/windows/include/boost/units/physical_dimensions/capacitance.hpp
- * /windows-zip/windows/include/boost/graph/minimum_degree_ordering.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/atomic_count_win32.hpp

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* /windows-zip/windows/include/boost/units/dim.hpp
* /windows-zip/windows/include/boost/units/base_units/imperial/quarter.hpp
* /windows-zip/windows/include/boost/blank.hpp
* /windows-zip/windows/include/boost/ptr_container/serialize_ptr_array.hpp
* /windows-zip/windows/include/boost/python/detail/convertible.hpp
* /windows-zip/windows/include/boost/stacktrace/detail/libbacktrace_impls.hpp
* /windows-zip/windows/include/boost/variant/variant_fwd.hpp
* /windows-zip/windows/include/boost/units/systems/information.hpp
* /windows-zip/windows/include/boost/iterator/reverse_iterator.hpp
* /windows-zip/windows/include/boost/units/base_units/imperial/conversions.hpp
*
/windows-zip/windows/include/boost/interprocess/smart_ptr/detail/sp_counted_impl.hpp
* /windows-zip/windows/include/boost/units/systems/si/torque.hpp
* /windows-zip/windows/include/boost/variant/recursive_variant.hpp
* /windows-zip/windows/include/boost/python/object/make_holder.hpp
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* /windows-zip/windows/include/boost/heap/detail/heap_comparison.hpp
* /windows-zip/windows/include/boost/python/object/py_function.hpp
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* /windows-zip/windows/include/boost/units/physical_dimensions/resistance.hpp
* /windows-zip/windows/include/boost/lambda/bind.hpp
* /windows-zip/windows/include/boost/graph/isomorphism.hpp
* /windows-zip/windows/include/boost/lambda/detail/suppress_unused.hpp
*
/windows-zip/windows/include/boost/uuid/uuid.hpp
* /windows-zip/windows/include/boost/pool/detail/guard.hpp
* /windows-zip/windows/include/boost/units/systems/cgs/area.hpp
* /windows-zip/windows/include/boost/units/systems/si/magnetic_flux.hpp
* /windows-zip/windows/include/boost/detail/iterator.hpp

```

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```

/*
[auto_generated]

```

boost/numeric/odeint/stepper/extrapolation_stepper.hpp

[begin_description]

extrapolation stepper

[end_description]

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/generation_dense_output_runge_kutta.hpp

[begin_description]

Specialization of the controller factory for the dense_output_runge_kutta class.

[end_description]

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Found in path(s):

* /windows-

zip/windows/include/boost/numeric/odeint/stepper/generation/generation_dense_output_runge_kutta.hpp

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* /windows-zip/windows/include/boost/spirit/home/qi/binary/binary.hpp

* /windows-zip/windows/include/boost/spirit/home/support/algorithm/any_if.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/binary/binary.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/auxiliary/attr.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/auxiliary/eol.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/stream/match_manip.hpp

* /windows-zip/windows/include/boost/spirit/home/support/algorithm/any_if_ns.hpp

*

/windows-zip/windows/include/boost/spirit/home/qi/stream/match_manip_attr.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/auxiliary/eoi.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/compute/compute_operations.hpp

[begin_description]

Operations of Boost.Compute zipped iterators. Is the counterpart of the compute_algebra.

[end_description]

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/* *****

*

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* /windows-zip/windows/include/boost/preprocessor/facilities/detail/is_empty.hpp

* /windows-zip/windows/include/boost/preprocessor/punctuation/detail/is_begin_parens.hpp

* /windows-zip/windows/include/boost/preprocessor/facilities/is_empty_variadic.hpp

* /windows-zip/windows/include/boost/preprocessor/punctuation/is_begin_parens.hpp

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/* boost random/detail/operators.hpp header file

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*

* \$Id\$

*/

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/*!

@file

Forward declares `boost::hana::negate`.

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***** */

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* /windows-zip/windows/include/boost/spirit/home/classic/utility/confix.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/meta/fundamental.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/regex.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/meta/refactoring.hpp

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/*!

@file

Forward declares `boost::hana::at` and `boost::hana::at_c`.

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Forward declares `boost::hana::sum`.

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

*

* File: boost/iostreams/detail/restrict.hpp

* Date: Sun Jan 06 12:57:30 MST 2008

* Copyright: 2008 CodeRage, LLC

2004-2007 Jonathan Turkanis

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

*

* Defines the class template boost::iostreams::restriction and the

* overloaded function template boost::iostreams::slice.

*

* This header is provided for platforms on which "restrict" is a keyword.

*/

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* /windows-zip/windows/include/boost/iostreams/slice.hpp

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@file

Defines `boost::hana::detail::unpack\_flatten`.

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*  
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```

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* /windows-zip/windows/include/boost/flyweight/detail/perfect_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/hashed_factory.hpp
* /windows-zip/windows/include/boost/flyweight/detail/flyweight_core.hpp
* /windows-zip/windows/include/boost/flyweight/detail/default_value_policy.hpp
* /windows-zip/windows/include/boost/flyweight/detail/archive_constructed.hpp
* /windows-zip/windows/include/boost/flyweight/key_value.hpp
* /windows-zip/windows/include/boost/flyweight/detail/serialization_helper.hpp
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*
/windows-zip/windows/include/boost/flyweight/detail/pp_perfect_fwd.hpp
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Boost.Wave: A Standard compliant C++ preprocessor library

<http://www.boost.org/>

See <http://www.boost.org/libs/wave> for documentation

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# *  
# *  
# ***** */
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* /windows-zip/windows/include/boost/preprocessor/variadic/to_seq.hpp

*

/windows-zip/windows/include/boost/preprocessor/tuple/to_array.hpp

* /windows-zip/windows/include/boost/preprocessor/variadic.hpp

* /windows-zip/windows/include/boost/preprocessor/variadic/to_list.hpp

* /windows-zip/windows/include/boost/preprocessor/array/enum.hpp

* /windows-zip/windows/include/boost/preprocessor/tuple/enum.hpp

* /windows-zip/windows/include/boost/preprocessor/variadic/to_tuple.hpp

* /windows-zip/windows/include/boost/preprocessor/variadic/to_array.hpp

* /windows-zip/windows/include/boost/preprocessor/array/to_list.hpp

* /windows-zip/windows/include/boost/preprocessor/array/to_tuple.hpp

* /windows-zip/windows/include/boost/preprocessor/tuple/size.hpp

* /windows-zip/windows/include/boost/preprocessor/array/to_seq.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/state_wrapper.hpp

[begin_description]

State wrapper for the state type in all stepper. The state wrappers are responsible for construction, destruction, copying construction, assignment and resizing.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/resize.hpp

* /windows-zip/windows/include/boost/numeric/odeint/util/same_size.hpp

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/* Boost interval/detail/msvc_rounding_control.hpp file

*

* Copyright 2000 Maarten Keijzer

* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

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*/

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* /windows-zip/windows/include/boost/numeric/interval/detail/msvc_rounding_control.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/string/symbols.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/detail/is_sorted.hpp

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/*!

@file

Forward declares `boost::hana::lexicographical\_compare`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/lexicographical_compare.hpp

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/*!

@file

Defines `boost::hana::overload`.

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*/

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* /windows-zip/windows/include/boost/hana/functional/overload.hpp

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/*=====

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Copyright (c) 1999-2003 Jeremiah Willcock

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/sequence/io/detail/out.hpp

* /windows-zip/windows/include/boost/fusion/sequence/io/out.hpp

* /windows-zip/windows/include/boost/fusion/sequence/io/detail/in.hpp

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/*!

@file

Forward declares `boost::hana::none\_of`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/none_of.hpp

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/*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/algorithm/cxx11/one_of.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/copy_if.hpp

* /windows-zip/windows/include/boost/algorithm/cxx14/equal.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/all_of.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/none_of.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/iota.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/detail/is_range.hpp

[begin_description]

is_range implementation. Taken from the boost::range library.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/detail/is_range.hpp

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/*!

@file

Defines `boost::hana::is\_subset`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/is_subset.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/ublas_wrapper.hpp

[begin_description]

Resizing for ublas::vector and ublas::matrix

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/ublas_wrapper.hpp

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/* boost random/bernoulli_distribution.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/bernoulli_distribution.hpp

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/*!

@file

Defines `boost::hana::hash`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/hash.hpp

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=====*/

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* /windows-zip/windows/include/boost/phoenix/operator/detail/undef_operator.hpp

* /windows-zip/windows/include/boost/phoenix/support/iterate.hpp

* /windows-zip/windows/include/boost/phoenix/support/detail/iterate.hpp

* /windows-zip/windows/include/boost/phoenix/support/detail/iterate_define.hpp

* /windows-zip/windows/include/boost/phoenix/support/detail/iterate_undef.hpp

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/*!

@file

Adapts `boost::fusion::deque` for use with Hana.

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*/

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* /windows-zip/windows/include/boost/hana/ext/boost/fusion/deque.hpp

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* /windows-zip/windows/include/boost/detail/bitmask.hpp

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/*!

@file

Defines `boost::hana::Comonad`.

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*/

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* /windows-zip/windows/include/boost/hana/concept/comonad.hpp

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/*=====

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/classic/attribute/typeof.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/tree/parse_tree_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/escape_char_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/attribute/closure_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/confix_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/scanner/scanner_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/typeof.hpp

*

/windows-zip/windows/include/boost/spirit/home/classic/tree/ast_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/error_handling/exceptions_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/typeof.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/grammar_def_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/tree/common_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/stored_rule_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/symbols/typeof.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/error_handling/typeof.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/typeof.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/file_iterator_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/distinct_fwd.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/lists_fwd.hpp


```

*
/windows-zip/windows/include/boost/spirit/home/classic/core/non_terminal/subrule_fwd.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/scanner/skipper_fwd.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/tree/typeof.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/utility/typeof.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/debug/typeof.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/iterator/multi_pass_fwd.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/actor/typeof.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/symbols/symbols_fwd.hpp
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```

```

/*
[auto_generated]
boost/numeric/odeint/util/detail/less_with_sign.hpp

```

```

[begin_description]
Helper function to compare times taking into account the sign of dt
[end_description]

```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/util/detail/less_with_sign.hpp
```

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```

/*!
@file
Defines `boost::hana::chain`.

```

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```
*/
```

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```
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```

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```

```

#ifndef BOOST_COROUTINES2_DETAIL_PUSH_CONTROL_BLOCK_IPP
#define BOOST_COROUTINES2_DETAIL_PUSH_CONTROL_BLOCK_IPP

#include <algorithm>
#include <exception>
#include <memory>

#include <boost/assert.hpp>
#include <boost/config.hpp>

#include <boost/context/continuation.hpp>

#include <boost/coroutine2/detail/config.hpp>
#include <boost/coroutine2/detail/forced_unwind.hpp>
#include <boost/coroutine2/detail/wrap.hpp>

#ifdef BOOST_HAS_ABI_HEADERS
# include BOOST_ABI_PREFIX
#endif

namespace boost {
namespace coroutines2 {
namespace detail {

// push_coroutine< T >

template< typename T >
void
push_coroutine< T >::control_block::destroy( control_block * cb) noexcept {
    boost::context::continuation c = std::move(
        cb->c);
    // destroy control structure
    cb->~control_block();
    // destroy coroutine's stack
    cb->state |= state_t::destroy;
}

template< typename T >
template< typename StackAllocator, typename Fn >
push_coroutine< T >::control_block::control_block( context::preallocated_palloc, StackAllocator salloc,
                                                    Fn && fn) :
    c{},
    other{ nullptr },
    state{ state_t::unwind },
    except{} {
#ifdef BOOST_NO_CXX14_GENERIC_LAMBDAS
    c = boost::context::callcc(

```

```

std::allocator_arg, palloc, salloc,
wrap( [this](typename std::decay< Fn >::type & fn, boost::context::continuation && c) mutable {
    // create synthesized pull_coroutine< T >
    typename pull_coroutine< T >::control_block synthesized_cb{ this, c };
    pull_coroutine< T > synthesized{ & synthesized_cb };
    other = & synthesized_cb;
    other->c = other->c.resume();
    if ( state_t::none == ( state & state_t::destroy) ) {
        try {
            auto fn = std::move( fn_);
            // call coroutine-fn with synthesized pull_coroutine as argument
            fn( synthesized);
        } catch ( boost::context::detail::forced_unwind const&) {
            throw;
        } catch (...) {
            // store other exceptions in exception-pointer
            except = std::current_exception();
        }
    }
    // set termination flags
    state |= state_t::complete;
    // jump back
    return other->c.resume();
},
std::forward< Fn >( fn ) );
#else
c = boost::context::callcc(
    std::allocator_arg, palloc, salloc,
    [this, fn_=std::forward<
Fn >( fn)](boost::context::continuation && c) mutable {
    // create synthesized pull_coroutine< T >
    typename pull_coroutine< T >::control_block synthesized_cb{ this, c };
    pull_coroutine< T > synthesized{ & synthesized_cb };
    other = & synthesized_cb;
    other->c = other->c.resume();
    if ( state_t::none == ( state & state_t::destroy) ) {
        try {
            auto fn = std::move( fn_);
            // call coroutine-fn with synthesized pull_coroutine as argument
            fn( synthesized);
        } catch ( boost::context::detail::forced_unwind const&) {
            throw;
        } catch (...) {
            // store other exceptions in exception-pointer
            except = std::current_exception();
        }
    }
    // set termination flags

```

```

state |= state_t::complete;
    // jump back
    return other->c.resume();
});
#endif
}

template< typename T >
push_coroutine< T >::control_block::control_block( typename pull_coroutine< T >::control_block * cb,
                                                    boost::context::continuation & c_) noexcept :
    c{ std::move( c_ ) },
    other{ cb },
    state{ state_t::none },
    except{} {
}

template< typename T >
void
push_coroutine< T >::control_block::deallocate() noexcept {
    if ( state_t::none != ( state & state_t::unwind ) ) {
        destroy( this);
    }
}

template< typename T >
void
push_coroutine< T >::control_block::resume( T const& data) {
    // pass data to other context
    other->set( data);
    // resume other context
    c = c.resume();
    if ( except) {
        std::rethrow_exception( except);
    }
}

template< typename T >
void
push_coroutine< T >::control_block::resume( T && data) {
    // pass data to other context
    other->set(
std::move( data ) );
    // resume other context
    c = c.resume();
    if ( except) {
        std::rethrow_exception( except);
    }
}

```

```

}

template< typename T >
bool
push_coroutine< T >::control_block::valid() const noexcept {
    return state_t::none == ( state & state_t::complete );
}

// push_coroutine< T & >

template< typename T >
void
push_coroutine< T & >::control_block::destroy( control_block * cb) noexcept {
    boost::context::continuation c = std::move( cb->c);
    // destroy control structure
    cb->~control_block();
    // destroy coroutine's stack
    cb->state |= state_t::destroy;
}

template< typename T >
template< typename StackAllocator, typename Fn >
push_coroutine< T & >::control_block::control_block( context::preallocated palloc, StackAllocator salloc,
                                                    Fn && fn) :
    c{},
    other{ nullptr },
    state{ state_t::unwind },
    except{} {
#ifdef BOOST_NO_CXX14_GENERIC_LAMBDAS
    c = boost::context::callcc(
        std::allocator_arg, palloc, salloc,
        wrap( [this](typename std::decay< Fn >::type & fn_, boost::context::continuation && c) mutable {
            // create synthesized pull_coroutine< T & >
            typename pull_coroutine< T & >::control_block synthesized_cb{ this, c };
            pull_coroutine< T & > synthesized{ & synthesized_cb };
            other = & synthesized_cb;
            other->c = other->c.resume();
            if ( state_t::none == ( state & state_t::destroy) ) {
                try {
                    auto fn = std::move( fn_);
                    // call coroutine-fn with synthesized pull_coroutine as argument
                    fn( synthesized);
                } catch ( boost::context::detail::forced_unwind const& ) {
                    throw;
                } catch (...) {
                    // store other exceptions

```

```

in exception-pointer
    except = std::current_exception();
    }
}
// set termination flags
state |= state_t::complete;
// jump back
return other->c.resume();
},
std::forward< Fn >( fn ) );
#else
c = boost::context::callcc(
    std::allocator_arg, palloc, salloc,
    [this,fn_=std::forward< Fn >( fn)](boost::context::continuation && c) mutable {
        // create synthesized pull_coroutine< T >
        typename pull_coroutine< T >::control_block synthesized_cb{ this, c };
        pull_coroutine< T > synthesized{ & synthesized_cb };
        other = & synthesized_cb;
        other->c = other->c.resume();
        if ( state_t::none == ( state & state_t::destroy ) ) {
            try {
                auto fn = std::move( fn_ );

                // call coroutine-fn with synthesized pull_coroutine as argument
                fn( synthesized );
            } catch ( boost::context::detail::forced_unwind const& ) {
                throw;
            } catch (...) {
                // store other exceptions in exception-pointer
                except = std::current_exception();
            }
        }
        // set termination flags
        state |= state_t::complete;
        // jump back
        return other->c.resume();
    });
#endif
}

template< typename T >
push_coroutine< T >::control_block::control_block( typename pull_coroutine< T >::control_block * cb,
                                                    boost::context::continuation & c_ ) noexcept :
    c{ std::move( c_ ) },
    other{ cb },
    state{ state_t::none },
    except{} {
}

```

```

template< typename T >
void
push_coroutine< T & >::control_block::deallocate()
noexcept {
    if ( state_t::none != ( state & state_t::unwind ) ) {
        destroy( this);
    }
}

```

```

template< typename T >
void
push_coroutine< T & >::control_block::resume( T & data) {
    // pass data to other context
    other->set( data);
    // resume other context
    c = c.resume();
    if ( except) {
        std::rethrow_exception( except);
    }
}

```

```

template< typename T >
bool
push_coroutine< T & >::control_block::valid() const noexcept {
    return state_t::none == ( state & state_t::complete );
}

```

```

// push_coroutine< void >

```

```

inline
void
push_coroutine< void >::control_block::destroy( control_block * cb) noexcept {
    boost::context::continuation c = std::move( cb->c);
    // destroy control structure
    cb->~control_block();
    // destroy coroutine's stack
    cb->state |= state_t::destroy;
}

```

```

template< typename StackAllocator, typename Fn >
push_coroutine< void >::control_block::control_block( context::preallocated palloc, StackAllocator salloc, Fn &&
fn) :
    c{ },
    other{ nullptr },
    state{ state_t::unwind },
    except{ } {

```

```

#if defined(BOOST_NO_CXX14_GENERIC_LAMBDAS)
    c = boost::context::callcc(
        std::allocator_arg, palloc, salloc,
        wrap( [this](typename std::decay< Fn >::type & fn_, boost::context::continuation && c) mutable {
            // create synthesized pull_coroutine< void >
            typename pull_coroutine< void >::control_block synthesized_cb{ this, c };
            pull_coroutine< void > synthesized{ & synthesized_cb };
            other = & synthesized_cb;
            other->c = other->c.resume();
            if ( state_t::none == ( state & state_t::destroy) ) {
                try {
                    auto fn = std::move( fn_);
                    // call coroutine-fn with synthesized pull_coroutine as argument
                    fn( synthesized);
                } catch ( boost::context::detail::forced_unwind
const& ) {
                    throw;
                } catch (...) {
                    // store other exceptions in exception-pointer
                    except = std::current_exception();
                }
            }
            // set termination flags
            state |= state_t::complete;
            // jump back
            return other->c.resume();
        },
        std::forward< Fn >( fn ) );
#else
    c = boost::context::callcc(
        std::allocator_arg, palloc, salloc,
        [this, fn_=std::forward< Fn >( fn )](boost::context::continuation && c) mutable {
            // create synthesized pull_coroutine< void >
            typename pull_coroutine< void >::control_block synthesized_cb{ this, c };
            pull_coroutine< void > synthesized{ & synthesized_cb };
            other = & synthesized_cb;
            other->c = other->c.resume();

            if ( state_t::none == ( state & state_t::destroy) ) {
                try {
                    auto fn = std::move( fn_);
                    // call coroutine-fn with synthesized pull_coroutine as argument
                    fn( synthesized);
                } catch ( boost::context::detail::forced_unwind const& ) {
                    throw;
                } catch (...) {
                    // store other exceptions in exception-pointer
                    except = std::current_exception();

```



```

        }
    }
    // set termination flags
    state |= state_t::complete;
    // jump back
    return other->c.resume();
});
#endif
}

inline
push_coroutine< void >::control_block::control_block( pull_coroutine< void >::control_block * cb,
                                                    boost::context::continuation & c_) noexcept :
    c{ std::move( c_ ) },
    other{ cb },
    state{ state_t::none },
    except{} {
}

inline
void
push_coroutine< void >::control_block::deallocate() noexcept {
    if ( state_t::none != ( state & state_t::unwind ) ) {
        destroy( this);
    }
}

inline
void
push_coroutine< void >::control_block::resume() {
    c = c.resume();
    if ( except ) {
        std::rethrow_exception( except);
    }
}

inline
bool
push_coroutine< void >::control_block::valid() const noexcept {
    return state_t::none == ( state & state_t::complete );
}

}}}

#ifdef BOOST_HAS_ABI_HEADERS
# include BOOST_ABI_SUFFIX
#endif

```

```
#endif // BOOST_COROUTINES2_DETAIL_PUSH_CONTROL_BLOCK_IPP
```

Found in path(s):

* /windows-zip/windows/include/boost/coroutine2/detail/push_control_block_cc.ipp

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```
/*!
```

```
@file
```

```
Forward declares `boost::hana::scan_left`.
```

```
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```

```
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```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/scan_left.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
```

```
Boost.Wave: A Standard compliant C++ preprocessor library
```

```
Definition of the preprocessor context
```

```
http://www.boost.org/
```

```
Copyright (c) 2001-2012 Hartmut Kaiser. Distributed under the Boost
```

```
Software License, Version 1.0. (See accompanying file
```

```
LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
```

```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/wave/cpp_iteration_context.hpp

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```
// Copyright 2006 Olivier Gygi, Daniel Egloff. Distributed under the Boost
```

Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/kurtosis.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_kurtosis.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_skewness.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/skewness.hpp

No license file was found, but licenses were detected in source scan.

```
/* boost random/cauchy_distribution.hpp header file
```

```
*
```

```
* Copyright Jens Maurer 2000-2001
```

```
* Distributed under the Boost Software License, Version 1.0. (See
```

```
* accompanying file LICENSE_1_0.txt or copy at
```

```

* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-02-18 moved to individual header files
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/random/cauchy_distribution.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*
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*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/predef/compiler/intel.h
No license file was found, but licenses were detected in source scan.

```

```

/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/spirit/home/support/argument_expression.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*=====
Copyright (c) 2001-2011 Joel de Guzman
Copyright (c) 2007 Dan Marsden
Copyright (c) 2009-2010 Christopher Schmidt
Copyright (c) 2015 Kohei Takahashi

Distributed under the Boost Software License, Version 1.0. (See accompanying
file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/fold.hpp

No license file was found, but licenses were detected in source scan.

```
/* boost random/linear_feedback_shift.hpp header file
```

```
*
```

```
* Copyright Jens Maurer 2002
```

```
* Copyright Steven Watanabe 2011
```

```
* Distributed under the Boost Software License, Version 1.0. (See
```

```
* accompanying file LICENSE_1_0.txt or copy at
```

```
* http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*
```

```
* See http://www.boost.org for most recent version including documentation.
```

```
*
```

```
* $Id$
```

```
*
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/linear_feedback_shift.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

```
Defines `boost::hana::detail::CanonicalConstant`.
```

```
@copyright Louis Dionne 2013-2017
```

```
Distributed under the Boost Software License, Version 1.0.
```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/canonical_constant.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

```
Forward declares `boost::hana::suffix`.
```

```
@copyright Louis Dionne 2013-2017
```

```
Distributed under the Boost Software License, Version 1.0.
```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/suffix.hpp

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```

/*-----+
Copyright (c) 2008-2009: Joachim Faulhaber
+-----+
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(See accompanying file LICENCE.txt or copy at
http://www.boost.org/LICENSE_1_0.txt)
+-----*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/icl/type_traits/size_type_of.hpp
* /windows-zip/windows/include/boost/icl/type_traits/codomain_type_of.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_total.hpp
* /windows-zip/windows/include/boost/icl/type_traits/segment_type_of.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_interval_separator.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_interval_container.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_interval_splitter.hpp
*
/windows-zip/windows/include/boost/icl/type_traits/has_set_semantics.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_set.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_associative_element_container.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_concept_equivalent.hpp
* /windows-zip/windows/include/boost/icl/type_traits/size.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_interval_joiner.hpp
* /windows-zip/windows/include/boost/icl/type_traits/has_inverse.hpp
* /windows-zip/windows/include/boost/icl/type_traits/element_type_of.hpp
* /windows-zip/windows/include/boost/icl/type_traits/no_type.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_combinable.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_continuous.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_map.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_element_container.hpp
*
/windows-zip/windows/include/boost/icl/type_traits/domain_type_of.hpp
* /windows-zip/windows/include/boost/icl/type_traits/identity_element.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_discrete.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*=====
Copyright (c) 2001-2007 Joel de Guzman
Copyright (c) 2007 Dan Marsden

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/for_each.hpp
No license file was found, but licenses were detected in source scan.

```

/*!

@file

Defines the `BOOST\_HANA\_ADAPT\_STRUCT` macro.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/adapt_struct.hpp

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/*=====

BOOST_PP_VARIADICS version of BOOST_PP_IS_SEQ inspired from
boost/mpl/aux_/preprocessor/is_seq.hpp, original copyrights goes to :

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/preprocessor/is_seq.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/detail/integrate_n_steps.hpp

[begin_description]

integrate steps implementation

[end_description]

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Copyright 2012 Christoph Koke

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/integrate/detail/integrate_n_steps.hpp

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```
/*=====
Copyright (c) 2001-2011 Joel de Guzman
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/join.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/zip_view_iterator_fwd.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/prior_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/at_key.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/distance_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/zip_view.hpp
*
/windows-zip/windows/include/boost/fusion/view/zip_view.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/at_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/value_at_key.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/equal_to_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/zip_view_iterator.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/size_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/pair_tie.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/swap.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/deref_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/advance_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/zip_view/detail/next_impl.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*
* Defines the class template boost::iostreams::detail::device_adapter,
* a convenience base class for device adapters.
*
* File:    boost/iostreams/detail/adapter/filter_adapter.hpp
* Date:    Mon Nov 26 14:35:48 MST 2007
*
* Copyright: 2007-2008 CodeRage, LLC
* Author:    Jonathan Turkanis
* Contact:   turkanis at coderage dot com
*
* Distributed under the Boost Software License, Version 1.0.(See accompanying
* file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt.)
*/
```

* See <http://www.boost.org/libs/iostreams> for documentation.

*/

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/detail/adapters/device_adapter.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/vector/vector20.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/vector50.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/vector_tie.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/nview_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/make_list.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/build_std_tuple.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/vector30.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/value_at_impl.hpp
*

/windows-zip/windows/include/boost/fusion/container/set/set_fwd.hpp
* /windows-zip/windows/include/boost/fusion/tuple/make_tuple.hpp
* /windows-zip/windows/include/boost/fusion/tuple/tuple_tie.hpp
* /windows-zip/windows/include/boost/fusion/container/list/list_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/vector10.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/vector40.hpp
No license file was found, but licenses were detected in source scan.

/*!

@file

Forward declares `boost::hana::find_if`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/find_if.hpp

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```
/*=====
Copyright (c) 2001, Daniel C. Nuffer
http://spirit.sourceforge.net/
```


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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/multi_pass.hpp

No license file was found, but licenses were detected in source scan.

// (C) Copyright Ion Gaztanaga 2007-2014. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/interprocess/detail/shared_dir_helpers.hpp

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/*

[auto_generated]

boost/numeric/odeint/algebra/default_operations.hpp

[begin_description]

Default operations. They work with the default numerical types, like float, double, complex< double> ...

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/default_operations.hpp

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/*

[auto_generated]

boost/numeric/odeint/algebra/array_algebra.hpp

[begin_description]

Algebra for Arrays. Highly specialized for odeint. Const arguments are
introduce to work with odeint.

The Array algebra can be used for Array structures with two template
parameters:

Array<T, N>

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/array_algebra.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/preprocessed/fold.hpp

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/* Boost interval/detail/alpha_rounding_control.hpp file

*

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*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/detail/alpha_rounding_control.hpp

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* /windows-zip/windows/include/boost/accumulators/statistics/variance.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_variance.hpp

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/adapted/adt/detail/extension.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/adt/detail/adapt_base.hpp

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/*=====

Phoenix v1.2

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/binders.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/actor.hpp

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- * /windows-zip/windows/include/boost/container/detail/function_detector.hpp
- * /windows-zip/windows/include/boost/intrusive/detail/function_detector.hpp

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/*

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/algorithm/cxx17/transform_inclusive_scan.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx17/inclusive_scan.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx17/exclusive_scan.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx17/transform_exclusive_scan.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx17/for_each_n.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx17/transform_reduce.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx17/reduce.hpp

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/*!

@file

Defines `boost::hana::none`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/none.hpp

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/*

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*/

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* /windows-zip/windows/include/boost/predef/os/haiku.h

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/*

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(glenjofe@gmail.com)

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*/

Found in path(s):

* /windows-zip/windows/include/boost/align/detail/assume_aligned_gcc.hpp

* /windows-zip/windows/include/boost/align/assume_aligned.hpp

* /windows-zip/windows/include/boost/align/detail/assume_aligned_msvc.hpp

* /windows-zip/windows/include/boost/align/detail/assume_aligned_intel.hpp

* /windows-zip/windows/include/boost/align/detail/assume_aligned.hpp

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// Copyright 2011 -2013 John Maddock. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/multiprecision/cpp_dec_float.hpp

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/*!

@file

Forward declares `boost::hana::scan\_right`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/scan_right.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/attributes.hpp

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/*=====

Copyright (c) 2001-2014 Joel de Guzman

Copyright (c) 2001-2011 Hartmut Kaiser

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/container_traits.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/numeric_utils/extract_real.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/numeric_utils/pow10.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/value_traits.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/numeric_utils/sign.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/optional_traits.hpp

No license file was found, but licenses were detected in source scan.

/*

[auto_generated]

boost/numeric/odeint/stepper/generation.hpp

[begin_description]

Forward header for the factory functions. Includes all files from the generation directory.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation.hpp

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*

* Copyright (c) 2009 Helge Bahmann

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*/

Found in path(s):

* /windows-zip/windows/include/boost/atomic/detail/platform.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/runge_kutta_cash_karp54_classic.hpp

[begin_description]

Classical implementation of the Runge-Kutta Cash-Karp 5(4) method.

[end_description]

Copyright 2010-2013 Mario Mulansky

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Copyright 2012 Christoph Koke

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/runge_kutta_cash_karp54_classic.hpp

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/*!

@file

Forward declares `boost::hana::is\_empty`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/is_empty.hpp

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// Copyright 2010 Gaetano Mendola, 2011 Simon West. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/sum_kahan.hpp

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/* boost random.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org/libs/random> for documentation.

*

* \$Id\$

*

* Revision history

* 2000-02-18 portability fixes (thanks to Beman Dawes)

* 2000-02-21 shuffle_output, inversive_congruential_schrage,

* generator_iterator, uniform_smallint

* 2000-02-23 generic modulus arithmetic helper, removed *_schrage classes,

* implemented Streamable and EqualityComparable concepts for

* generators, added Bernoulli distribution and Box-Muller

* transform

* 2000-03-01 cauchy, lognormal, triangle distributions; fixed

* uniform_smallint; renamed gaussian to normal distribution

* 2000-03-05 implemented iterator syntax

for distribution functions

* 2000-04-21 removed some optimizations for better BCC/MSVC compatibility

- * 2000-05-10 adapted to BCC and MSVC
- * 2000-06-13 incorporated review results
- * 2000-07-06 moved basic templates from namespace detail to random
- * 2000-09-23 warning removals and int64 fixes (Ed Brey)
- * 2000-09-24 added lagged_fibonacci generator (Matthias Troyer)
- * 2001-02-18 moved to individual header files

*/

Found in path(s):

- * /windows-zip/windows/include/boost/random.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/times_iterator.hpp

[begin_description]

Iterator for iterating through the solution of an ODE with oscillator calls at times from a given sequence.

[end_description]

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/odeint/iterator/times_iterator.hpp

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/*=====

Adaptable closures

Phoenix V0.9

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URL: <http://spirit.sourceforge.net/>

=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/lambda/closures.hpp

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/*!

@file

Forward declares `boost::hana::type` and related utilities.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/type.hpp

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/*!

@file

Forward declares `boost::hana::max`.

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*/

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=====*/

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=====*/

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- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/catch_push_back_50.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/preprocessed/actor_result_of_10.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/construct_30.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/operator/bitwise.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/construct_eval_40.hpp
- *
- /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/try_catch_eval_30.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/construct_eval.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/construct_40.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/support/vector.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/preprocessed/actor_result_of_50.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/function/detail/cpp03/function_operator.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/preprocessed/call_20.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/preprocessed/actor_operator_20.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/construct_10.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/new_eval.hpp
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- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/preprocessed/actor_operator_10.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/operator/logical.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/actor_operator.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/switch_50.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/actor_result_of.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/new_eval_50.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/construct_20.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/try_catch_eval_20.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/new_30.hpp
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- /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/new.hpp
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- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/catch_push_back.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/call.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/scope/scoped_environment.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/operator/detail/define_operator.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/support/preprocessed/vector_20.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/scope/detail/cpp03/local_gen.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/support/preprocessed/vector_10.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/try_catch_eval_40.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/new_40.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/try_catch_expression_30.hpp
- *
- /windows-zip/windows/include/boost/boost-phoenix/core/detail/cpp03/preprocessed/actor_operator_40.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/object/detail/cpp03/preprocessed/construct_eval_20.hpp
- * /windows-zip/windows/include/boost/boost-phoenix/statement/detail/preprocessed/try_catch_eval_50.hpp
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- * /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/call_30.hpp
- * /windows-zip/windows/include/boost/phenix/statement/detail/preprocessed/switch_10.hpp
- * /windows-zip/windows/include/boost/phenix/scope.hpp
- * /windows-zip/windows/include/boost/phenix/support/preprocessed/vector_30.hpp
- * /windows-zip/windows/include/boost/phenix/core/terminal.hpp
- * /windows-zip/windows/include/boost/phenix/fusion.hpp
- * /windows-zip/windows/include/boost/phenix/scope/detail/cpp03/preprocessed/dynamic_50.hpp
- * /windows-zip/windows/include/boost/phenix/statement/detail/preprocessed/catch_push_back_40.hpp
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- /windows-zip/windows/include/boost/phenix/core/detail/cpp03/function_equal.hpp
- * /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/actor_operator_50.hpp
- * /windows-zip/windows/include/boost/phenix/statement/detail/preprocessed/switch_40.hpp
- * /windows-zip/windows/include/boost/phenix/object/detail/cpp03/preprocessed/new_10.hpp
- * /windows-zip/windows/include/boost/phenix/operator/arithmetic.hpp
- * /windows-zip/windows/include/boost/phenix/statement/detail/preprocessed/switch_30.hpp
- * /windows-zip/windows/include/boost/phenix/statement/detail/preprocessed/catch_push_back_30.hpp
- * /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/call_40.hpp
- * /windows-zip/windows/include/boost/phenix/operator/self.hpp
- * /windows-zip/windows/include/boost/phenix/function/detail/cpp03/preprocessed/function_operator_10.hpp
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- * /windows-zip/windows/include/boost/phenix/operator/comparison.hpp
- * /windows-zip/windows/include/boost/phenix/scope/detail/cpp03/preprocessed/dynamic_30.hpp
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- * /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/actor_result_of_40.hpp
- * /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/actor_result_of_20.hpp
- * /windows-zip/windows/include/boost/phenix/core/function_equal.hpp
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- /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/actor_result_of_30.hpp
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- * /windows-zip/windows/include/boost/phenix/core/detail/cpp03/preprocessed/actor_operator_30.hpp
- * /windows-zip/windows/include/boost/phenix/function/detail/cpp03/preprocessed/function_operator_50.hpp
- * /windows-zip/windows/include/boost/phenix/scope/detail/cpp03/dynamic.hpp
- * /windows-zip/windows/include/boost/phenix/statement/detail/try_catch_expression.hpp
- * /windows-zip/windows/include/boost/phenix/function/detail/cpp03/preprocessed/function_operator_40.hpp
- *
- /windows-zip/windows/include/boost/phenix/statement/detail/preprocessed/catch_push_back_20.hpp
- * /windows-zip/windows/include/boost/phenix/support/preprocessed/vector_40.hpp

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* /windows-zip/windows/include/boost/phoenix/phoenix.hpp
* /windows-zip/windows/include/boost/phoenix/statement/detail/switch.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/mem_fun_ptr_eval_result_of.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_eval_10.hpp
* /windows-zip/windows/include/boost/phoenix/statement/detail/preprocessed/try_catch_eval_10.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/construct.hpp
* /windows-zip/windows/include/boost/phoenix/statement/detail/preprocessed/try_catch_expression_40.hpp
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* /windows-zip/windows/include/boost/phoenix/support/preprocessed/vector_50.hpp
* /windows-zip/windows/include/boost/phoenix/statement/detail/preprocessed/switch_20.hpp
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```

```

/*!
@file
Defines the `BOOST_HANA_DEFINE_STRUCT`, `BOOST_HANA_ADAPT_STRUCT`, and
`BOOST_HANA_ADAPT_ADT` macros.

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/struct_macros.hpp
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```

```

/*!
@file
Adapts `boost::fusion::list` for use with Hana.

```

```

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*/

```

```

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* /windows-zip/windows/include/boost/hana/ext/boost/fusion/list.hpp
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```

```

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=====*/

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* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/deque_fwd.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/deque_fwd.hpp

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/*!

@file

Defines `boost::hana::scan\_right`.

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*/

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* /windows-zip/windows/include/boost/hana/scan_right.hpp

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*

* See http://www.boost.org/libs/multi_index for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/multi_index/detail/promotes_arg.hpp

* /windows-zip/windows/include/boost/multi_index/ranked_index.hpp

* /windows-zip/windows/include/boost/multi_index/detail/rnk_index_ops.hpp

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/*!

@file

Forward declares `boost::hana::to` and related utilities.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/core/to.hpp

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/*!

@file

Forward declares `boost::hana::drop\_back`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/drop_back.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/modified_midpoint.hpp

[begin_description]

Modified midpoint method for the use in Burlish-Stoer stepper.

[end_description]

Copyright 2011-2013 Mario Mulansky

Copyright 2011-2013 Karsten Ahnert

Copyright 2012 Christoph Koke

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/modified_midpoint.hpp

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/*!

@file

Defines `boost::hana::on`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/on.hpp

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```
/*!
```

```
@file
```

```
Defines `boost::hana::transform`.
```

```
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```

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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/transform.hpp
```

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```
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```

```
*
```

```
* See http://www.boost.org/libs/flyweight for library home page.
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/flyweight/static_holder.hpp
```

```
* /windows-zip/windows/include/boost/flyweight/detail/is_placeholder_expr.hpp
```

```
* /windows-zip/windows/include/boost/flyweight/set_factory.hpp
```

```
* /windows-zip/windows/include/boost/flyweight/detail/nested_xxx_if_not_ph.hpp
```

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```
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```

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```
* /windows-zip/windows/include/boost/accumulators/statistics/weighted_density.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/pot_quantile.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/tail_quantile.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/weighted_tail_quantile.hpp
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* /windows-zip/windows/include/boost/accumulators/statistics/weighted_p_square_cumul_dist.hpp
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* /windows-zip/windows/include/boost/accumulators/statistics/weighted_tail_variate_means.hpp
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* /windows-zip/windows/include/boost/accumulators/statistics/tail_mean.hpp
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* /windows-zip/windows/include/boost/accumulators/statistics/weighted_tail_mean.hpp
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* /windows-zip/windows/include/boost/accumulators/statistics/weighted_peaks_over_threshold.hpp
```

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* /windows-zip/windows/include/boost/accumulators/statistics/tail_variate_means.hpp
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 /windows-zip/windows/include/boost/accumulators/statistics/density.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/pot_tail_mean.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/covariance.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/weighted_covariance.hpp
```

* /windows-zip/windows/include/boost/accumulators/statistics/peaks_over_threshold.hpp

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/*!

@file

Defines `boost::hana::maximum`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/maximum.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/generation_runge_kutta_cash_karp54_classic.hpp

[begin_description]

Enable the factory functions for the controller and the dense output of the

Runge-Kutta-Cash-Karp 54 method with the classical implementation.

[end_description]

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*/

Found in path(s):

* /windows-

zip/windows/include/boost/numeric/odeint/stepper/generation/generation_runge_kutta_cash_karp54_classic.hpp

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/*!

@file

Forward declares `boost::hana::intersection`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/intersection.hpp
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/*!

@file

Forward declares `boost::hana::ordering`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/ordering.hpp

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/qi/directive/as.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/detail/end_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/detail/begin_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/repetitive_view.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/repetitive_view_fwd.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/repetitive_view_iterator.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/detail/next_impl.hpp

*

/windows-zip/windows/include/boost/fusion/view/repetitive_view.hpp

* /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/value_at_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/detail/deref_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/repetitive_view/detail/value_of_impl.hpp

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/**

* _*- C++ _*-

*

* \file end.hpp

*

* \brief The \c end operation.

*

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*

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*

* \author Marco Guazzone, marco.guazzone@gmail.com

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/operation/end.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/detail/integrate_const.hpp

[begin_description]

integrate const implementation

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/detail/integrate_const.hpp

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/*!

@file

Defines `boost::hana::while\_`.

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*/

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* /windows-zip/windows/include/boost/hana/while.hpp
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/*
[auto_generated]
boost/numeric/odeint/stepper/base/symplectic_rkn_stepper_base.hpp

[begin_description]
Base class for symplectic Runge-Kutta-Nystrom steppers.
[end_description]

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/stepper/base/symplectic_rkn_stepper_base.hpp
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/*!
@file
Forward declares `boost::hana::any`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/any.hpp
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+-----*/

Found in path(s):

* /windows-zip/windows/include/boost/icl/concept/interval_associator_base.hpp

* /windows-zip/windows/include/boost/icl/type_traits/is_increasing.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/detail/functors.hpp

[begin_description]

some functors for the iterator based integrate routines

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/integrate/detail/functors.hpp

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/detail/functors.hpp

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/*!

@file

Defines `boost::hana::all\_of`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/all_of.hpp

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/*!

@file

Forward declares `boost::hana::basic\_tuple`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/basic_tuple.hpp

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/*!

@file

Defines `boost::hana::is\_a` and `boost::hana::is\_an`.

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*/

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* /windows-zip/windows/include/boost/hana/core/is_a.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/const_step_time_iterator.hpp

[begin_description]

Iterator for iterating through the solution of an ODE with constant step size. The dereferences types contains also the time.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/const_step_time_iterator.hpp

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*

* See http://www.boost.org/libs/poly_collection for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/poly_collection/detail/is_likely_stateless_lambda.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/is_equality_comparable.hpp

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/*!

@file

Defines `boost::hana::plus`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/plus.hpp

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/*!

@file

Defines `boost::hana::duplicate`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/duplicate.hpp

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//

// detail/impl/signal_set_service.hpp

// ~~~~~

//

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//

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//

#ifndef BOOST_ASIO_DETAIL_IMPL_SIGNAL_SET_SERVICE_IPP

#define BOOST_ASIO_DETAIL_IMPL_SIGNAL_SET_SERVICE_IPP

#if defined(_MSC_VER) && (_MSC_VER >= 1200)

pragma once

#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)

```

#include <boost/asio/detail/config.hpp>

#include <cstring>
#include <boost/asio/detail/reactor.hpp>
#include <boost/asio/detail/signal_blocker.hpp>
#include <boost/asio/detail/signal_set_service.hpp>
#include <boost/asio/detail/static_mutex.hpp>

#include <boost/asio/detail/push_options.hpp>

namespace boost {
namespace asio {
namespace detail {

struct signal_state
{
    // Mutex used for
    // protecting global state.
    static_mutex mutex_;

    // The read end of the pipe used for signal notifications.
    int read_descriptor_;

    // The write end of the pipe used for signal notifications.
    int write_descriptor_;

    // Whether the signal state has been prepared for a fork.
    bool fork_prepared_;

    // The head of a linked list of all signal_set_service instances.
    class signal_set_service* service_list_;

    // A count of the number of objects that are registered for each signal.
    std::size_t registration_count_[max_signal_number];
};

signal_state* get_signal_state()
{
    static signal_state state = {
        BOOST_ASIO_STATIC_MUTEX_INIT, -1, -1, false, 0, { 0 } };
    return &state;
}

void boost_asio_signal_handler(int signal_number)
{
    #if defined(BOOST_ASIO_WINDOWS) \
    || defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    || defined(__CYGWIN__)

```

```

    signal_set_service::deliver_signal(signal_number);
#else // defined(BOOST_ASIO_WINDOWS)
    //  || defined(BOOST_ASIO_WINDOWS_RUNTIME)

    //  || defined(__CYGWIN__)
    int saved_errno = errno;
    signal_state* state = get_signal_state();
    signed_size_type result = ::write(state->write_descriptor_,
        &signal_number, sizeof(signal_number));
    (void)result;
    errno = saved_errno;
#endif // defined(BOOST_ASIO_WINDOWS)
    //  || defined(BOOST_ASIO_WINDOWS_RUNTIME)
    //  || defined(__CYGWIN__)

#if defined(BOOST_ASIO_HAS_SIGNAL) && !defined(BOOST_ASIO_HAS_SIGACTION)
    ::signal(signal_number, boost_asio_signal_handler);
#endif // defined(BOOST_ASIO_HAS_SIGNAL) && !defined(BOOST_ASIO_HAS_SIGACTION)
}

#if !defined(BOOST_ASIO_WINDOWS) \
    && !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    && !defined(__CYGWIN__)
class signal_set_service::pipe_read_op : public reactor_op
{
public:
    pipe_read_op()
        : reactor_op(&pipe_read_op::do_perform, pipe_read_op::do_complete)
    {
    }

    static bool do_perform(reactor_op*)
    {
        signal_state* state = get_signal_state();

        int fd = state->read_descriptor_;
        int signal_number
        = 0;
        while (::read(fd, &signal_number, sizeof(int)) == sizeof(int))
            if (signal_number >= 0 && signal_number < max_signal_number)
                signal_set_service::deliver_signal(signal_number);

        return false;
    }

    static void do_complete(io_service_impl* /*owner*/, operation* base,
        const boost::system::error_code& /*ec*/,
        std::size_t /*bytes_transferred*/)

```



```

{
    pipe_read_op* o(static_cast<pipe_read_op*>(base));
    delete o;
}
};

#endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)

signal_set_service::signal_set_service(
    boost::asio::io_service& io_service)
    : io_service_(boost::asio::use_service<io_service_impl>(io_service)),
#if !defined(BOOST_ASIO_WINDOWS) \
    && !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    && !defined(__CYGWIN__)
    reactor_(boost::asio::use_service<reactor>(io_service)),
#endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)
    next_(0),
    prev_(0)
{
    get_signal_state()->mutex_.init();

#if !defined(BOOST_ASIO_WINDOWS) \
    && !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    && !defined(__CYGWIN__)
    reactor_.init_task();
#endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)

    for (int i = 0; i < max_signal_number; ++i)
        registrations_[i] = 0;

    add_service(this);
}

signal_set_service::~~signal_set_service()
{
    remove_service(this);
}

void signal_set_service::shutdown_service()
{
    remove_service(this);

    op_queue<operation> ops;

```

```

for (int i = 0; i < max_signal_number; ++i)
{
    registration* reg = registrations_[i];
    while (reg)
    {
        ops.push(*reg->queue_);
        reg = reg->next_in_table_;
    }
}

io_service_.abandon_operations(ops);
}

void signal_set_service::fork_service(
    boost::asio::io_service::fork_event fork_ev)
{
    #if !defined(BOOST_ASIO_WINDOWS) \
    && !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    && !defined(__CYGWIN__)
    signal_state* state = get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

    switch (fork_ev)
    {
    case boost::asio::io_service::fork_prepare:
    {
        int read_descriptor = state->read_descriptor_;
        state->fork_prepared_ = true;
        lock.unlock();
        reactor_.deregister_internal_descriptor(read_descriptor, reactor_data_);
        reactor_.cleanup_descriptor_data(reactor_data_);
    }
    break;
    case boost::asio::io_service::fork_parent:
    if (state->fork_prepared_)
    {
        int read_descriptor = state->read_descriptor_;
        state->fork_prepared_ = false;
        lock.unlock();
        reactor_.register_internal_descriptor(reactor::read_op,
            read_descriptor, reactor_data_, new pipe_read_op);
    }
    break;
    case boost::asio::io_service::fork_child:
    if (state->fork_prepared_)
    {

```

```

    boost::asio::detail::signal_blocker blocker;
    close_descriptors();
    open_descriptors();
    int read_descriptor = state->read_descriptor_;
    state->fork_prepared_ = false;
    lock.unlock();
    reactor_.register_internal_descriptor(reactor::read_op,
        read_descriptor, reactor_data_, new pipe_read_op);
}
break;
default:
    break;
}
#else // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)
    (void)fork_ev;
#endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)
}

void signal_set_service::construct(
    signal_set_service::implementation_type& impl)
{
    impl.signals_ = 0;
}

void signal_set_service::destroy(
    signal_set_service::implementation_type& impl)
{
    boost::system::error_code ignored_ec;
    clear(impl, ignored_ec);
    cancel(impl, ignored_ec);
}

boost::system::error_code signal_set_service::add(
    signal_set_service::implementation_type& impl,
    int signal_number, boost::system::error_code&
    ec)
{
    {
        // Check that the signal number is valid.
        if (signal_number < 0 || signal_number >= max_signal_number)
        {
            ec = boost::asio::error::invalid_argument;
            return ec;
        }
    }
}

```

```

signal_state* state = get_signal_state();
static_mutex::scoped_lock lock(state->mutex_);

// Find the appropriate place to insert the registration.
registration** insertion_point = &impl.signals_;
registration* next = impl.signals_;
while (next && next->signal_number_ < signal_number)
{
    insertion_point = &next->next_in_set_;
    next = next->next_in_set_;
}

// Only do something if the signal is not already registered.
if (next == 0 || next->signal_number_ != signal_number)
{
    registration* new_registration = new registration;

#if defined(BOOST_ASIO_HAS_SIGNAL) || defined(BOOST_ASIO_HAS_SIGACTION)
    // Register for the signal if we're the first.
    if (state->registration_count_[signal_number] == 0)
    {
        # if defined(BOOST_ASIO_HAS_SIGACTION)
            using namespace std; //
            For memset.
            struct sigaction sa;
            memset(&sa, 0, sizeof(sa));
            sa.sa_handler = boost_asio_signal_handler;
            sigfillset(&sa.sa_mask);
            if (::sigaction(signal_number, &sa, 0) == -1)
        # else // defined(BOOST_ASIO_HAS_SIGACTION)
            if (::signal(signal_number, boost_asio_signal_handler) == SIG_ERR)
        # endif // defined(BOOST_ASIO_HAS_SIGACTION)
        {
            # if defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
                ec = boost::asio::error::invalid_argument;
            # else // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
                ec = boost::system::error_code(errno,
                    boost::asio::error::get_system_category());
            # endif // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
            delete new_registration;
            return ec;
        }
    }
#endif // defined(BOOST_ASIO_HAS_SIGNAL) || defined(BOOST_ASIO_HAS_SIGACTION)

    // Record the new registration in the set.
    new_registration->signal_number_ = signal_number;
    new_registration->queue_ = &impl.queue_;

```

```

    new_registration->next_in_set_ = next;
    *insertion_point = new_registration;

    // Insert registration into the registration table.
    new_registration->next_in_table_ = registrations_[signal_number];
    if (registrations_[signal_number])
        registrations_[signal_number]->prev_in_table_ = new_registration;
    registrations_[signal_number] = new_registration;

    ++state->registration_count_[signal_number];
}

ec = boost::system::error_code();
return ec;
}

boost::system::error_code signal_set_service::remove(
    signal_set_service::implementation_type& impl,
    int signal_number, boost::system::error_code& ec)
{
    // Check that the signal number is valid.
    if (signal_number < 0 || signal_number >= max_signal_number)
    {
        ec = boost::asio::error::invalid_argument;
        return ec;
    }

    signal_state* state = get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

    // Find the signal number in the list of registrations.
    registration** deletion_point
    = &impl.signals_;
    registration* reg = impl.signals_;
    while (reg && reg->signal_number_ < signal_number)
    {
        deletion_point = &reg->next_in_set_;
        reg = reg->next_in_set_;
    }

    if (reg != 0 && reg->signal_number_ == signal_number)
    {
        #if defined(BOOST_ASIO_HAS_SIGNAL) || defined(BOOST_ASIO_HAS_SIGACTION)
            // Set signal handler back to the default if we're the last.
            if (state->registration_count_[signal_number] == 1)
            {
                # if defined(BOOST_ASIO_HAS_SIGACTION)
                    using namespace std; // For memset.

```

```

    struct sigaction sa;
    memset(&sa, 0, sizeof(sa));
    sa.sa_handler = SIG_DFL;
    if (::sigaction(signal_number, &sa, 0) == -1)
# else // defined(BOOST_ASIO_HAS_SIGACTION)
    if (::signal(signal_number, SIG_DFL) == SIG_ERR)
# endif // defined(BOOST_ASIO_HAS_SIGACTION)
    {
# if defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
        ec = boost::asio::error::invalid_argument;
# else // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)

        ec = boost::system::error_code(errno,
            boost::asio::error::get_system_category());
# endif // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
        return ec;
    }
}

#endif // defined(BOOST_ASIO_HAS_SIGNAL) || defined(BOOST_ASIO_HAS_SIGACTION)

// Remove the registration from the set.
*deletion_point = reg->next_in_set_;

// Remove the registration from the registration table.
if (registrations_[signal_number] == reg)
    registrations_[signal_number] = reg->next_in_table_;
if (reg->prev_in_table_)
    reg->prev_in_table_->next_in_table_ = reg->next_in_table_;
if (reg->next_in_table_)
    reg->next_in_table_->prev_in_table_ = reg->prev_in_table_;

--state->registration_count_[signal_number];

delete reg;
}

ec = boost::system::error_code();
return ec;
}

boost::system::error_code signal_set_service::clear(
    signal_set_service::implementation_type& impl,
    boost::system::error_code& ec)
{
    signal_state* state =
        get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

```

```

while (registration* reg = impl.signals_)
{
#if defined(BOOST_ASIO_HAS_SIGNAL) || defined(BOOST_ASIO_HAS_SIGACTION)
    // Set signal handler back to the default if we're the last.
    if (state->registration_count_[reg->signal_number_] == 1)
    {
        # if defined(BOOST_ASIO_HAS_SIGACTION)
            using namespace std; // For memset.
            struct sigaction sa;
            memset(&sa, 0, sizeof(sa));
            sa.sa_handler = SIG_DFL;
            if (::sigaction(reg->signal_number_, &sa, 0) == -1)
        # else // defined(BOOST_ASIO_HAS_SIGACTION)
            if (::signal(reg->signal_number_, SIG_DFL) == SIG_ERR)
        # endif // defined(BOOST_ASIO_HAS_SIGACTION)
            {
                # if defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
                    ec = boost::asio::error::invalid_argument;
                # else // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
                    ec = boost::system::error_code(errno,
                        boost::asio::error::get_system_category());
                # endif // defined(BOOST_ASIO_WINDOWS)
                || defined(__CYGWIN__)
                return ec;
            }
        }
    }
#endif // defined(BOOST_ASIO_HAS_SIGNAL) || defined(BOOST_ASIO_HAS_SIGACTION)

    // Remove the registration from the registration table.
    if (registrations_[reg->signal_number_] == reg)
        registrations_[reg->signal_number_] = reg->next_in_table_;
    if (reg->prev_in_table_)
        reg->prev_in_table_->next_in_table_ = reg->next_in_table_;
    if (reg->next_in_table_)
        reg->next_in_table_->prev_in_table_ = reg->prev_in_table_;

    --state->registration_count_[reg->signal_number_];

    impl.signals_ = reg->next_in_set_;
    delete reg;
}

ec = boost::system::error_code();
return ec;
}

boost::system::error_code signal_set_service::cancel(
    signal_set_service::implementation_type& impl,

```

```

    boost::system::error_code& ec)
{
    BOOST_ASIO_HANDLER_OPERATION(("signal_set", &impl, "cancel"));

    op_queue<operation> ops;
    {
        signal_state* state = get_signal_state();
        static_mutex::scoped_lock
lock(state->mutex_);

        while (signal_op* op = impl.queue_.front())
        {
            op->ec_ = boost::asio::error::operation_aborted;
            impl.queue_.pop();
            ops.push(op);
        }
    }

    io_service_.post_deferred_completions(ops);

    ec = boost::system::error_code();
    return ec;
}

void signal_set_service::deliver_signal(int signal_number)
{
    signal_state* state = get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

    signal_set_service* service = state->service_list_;
    while (service)
    {
        op_queue<operation> ops;

        registration* reg = service->registrations_[signal_number];
        while (reg)
        {
            {
                if (reg->queue_->empty())
                {
                    ++reg->undelivered_;
                }
                else
                {
                    while (signal_op* op = reg->queue_->front())
                    {
                        op->signal_number_ = signal_number;
                        reg->queue_->pop();
                        ops.push(op);
                    }
                }
            }
            reg = reg->next_;
        }
    }
}

```



```

    }
}

    reg = reg->next_in_table_;
}

    service->io_service_.post_deferred_completions(ops);

    service = service->next_;
}
}

void signal_set_service::add_service(signal_set_service* service)
{
    signal_state* state = get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

    #if !defined(BOOST_ASIO_WINDOWS) && !defined(__CYGWIN__)
    // If this is the first service to be created, open a new pipe.
    if (state->service_list_ == 0)
        open_descriptors();
    #endif // !defined(BOOST_ASIO_WINDOWS) && !defined(__CYGWIN__)

    // Insert service into linked list of all services.
    service->next_ = state->service_list_;
    service->prev_ = 0;
    if (state->service_list_)
        state->service_list_->prev_ = service;
    state->service_list_ = service;

    #if !defined(BOOST_ASIO_WINDOWS) \
    && !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    && !defined(__CYGWIN__)
    // Register for pipe readiness notifications.
    int read_descriptor = state->read_descriptor_;
    lock.unlock();
    service->reactor_.register_internal_descriptor(reactor::read_op,
        read_descriptor, service->reactor_data_,
        new pipe_read_op);
    #endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)
}

void signal_set_service::remove_service(signal_set_service* service)
{
    signal_state* state = get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

```

```

if (service->next_ || service->prev_ || state->service_list_ == service)
{
#if !defined(BOOST_ASIO_WINDOWS) \
&& !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
&& !defined(__CYGWIN__)
    // Disable the pipe readiness notifications.
    int read_descriptor = state->read_descriptor_;
    lock.unlock();
    service->reactor_.deregister_internal_descriptor(
        read_descriptor, service->reactor_data_);
    service->reactor_.cleanup_descriptor_data(service->reactor_data_);
    lock.lock();
#endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)

    // Remove service from linked list of all services.
    if (state->service_list_ == service)
        state->service_list_ = service->next_;
    if (service->prev_)
        service->prev_->next_ = service->next_;
    if (service->next_)
        service->next_->prev_ = service->prev_;
    service->next_ = 0;
    service->prev_ = 0;

#if !defined(BOOST_ASIO_WINDOWS) && !defined(__CYGWIN__)
    // If this is the last service to be removed, close the pipe.
    if (state->service_list_ == 0)
        close_descriptors();
#endif // !defined(BOOST_ASIO_WINDOWS) && !defined(__CYGWIN__)
}
}

void signal_set_service::open_descriptors()
{
#if !defined(BOOST_ASIO_WINDOWS) \
&& !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
&& !defined(__CYGWIN__)
    signal_state* state = get_signal_state();

    int pipe_fds[2];
    if (::pipe(pipe_fds) == 0)
    {
        state->read_descriptor_ = pipe_fds[0];
        ::fcntl(state->read_descriptor_, F_SETFL, O_NONBLOCK);
    }
}

```

```

state->write_descriptor_ = pipe_fds[1];
::fcntl(state->write_descriptor_, F_SETFL, O_NONBLOCK);

#if defined(FD_CLOEXEC)
    ::fcntl(state->read_descriptor_, F_SETFD, FD_CLOEXEC);
    ::fcntl(state->write_descriptor_, F_SETFD, FD_CLOEXEC);
#endif // defined(FD_CLOEXEC)
}
else
{
    boost::system::error_code ec(errno,
        boost::asio::error::get_system_category());
    boost::asio::detail::throw_error(ec, "signal_set_service pipe");
}
#endif // !defined(BOOST_ASIO_WINDOWS)
    // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
    // && !defined(__CYGWIN__)
}

void signal_set_service::close_descriptors()
{
    #if !defined(BOOST_ASIO_WINDOWS) \
    && !defined(BOOST_ASIO_WINDOWS_RUNTIME) \
    && !defined(__CYGWIN__)
    signal_state* state = get_signal_state();

    if (state->read_descriptor_ != -1)
        ::close(state->read_descriptor_);
    state->read_descriptor_ = -1;

    if (state->write_descriptor_ != -1)
        ::close(state->write_descriptor_);
    state->write_descriptor_ = -1;
    #endif // !defined(BOOST_ASIO_WINDOWS)
        // && !defined(BOOST_ASIO_WINDOWS_RUNTIME)
        // && !defined(__CYGWIN__)
    }

void
signal_set_service::start_wait_op(
    signal_set_service::implementation_type& impl, signal_op* op)
{
    io_service_.work_started();

    signal_state* state = get_signal_state();
    static_mutex::scoped_lock lock(state->mutex_);

    registration* reg = impl.signals_;

```

```

while (reg)
{
    if (reg->undelivered_ > 0)
    {
        --reg->undelivered_;
        op->signal_number_ = reg->signal_number_;
        io_service_.post_deferred_completion(op);
        return;
    }

    reg = reg->next_in_set_;
}

impl.queue_.push(op);
}

} // namespace detail
} // namespace asio
} // namespace boost

#include <boost/asio/detail/pop_options.hpp>

#endif // BOOST_ASIO_DETAIL_IMPL_SIGNAL_SET_SERVICE_IPP

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/*!
@file
Defines `boost::hana::arg`.

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* /windows-zip/windows/include/boost/fusion/support/segmented_fold_until.hpp
* /windows-zip/windows/include/boost/fusion/iterator/detail/segmented_equal_to.hpp
* /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/size_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/iteration/reverse_fold_fwd.hpp
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* /windows-zip/windows/include/boost/fusion/view/single_view/detail/prior_impl.hpp
* /windows-zip/windows/include/boost/fusion/iterator/detail/segmented_next_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/detail/segmented_end.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/iteration/iter_fold_fwd.hpp
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/*!

@file

Forward declares `boost::hana::Searchable`.

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/*!

@file

Defines `boost::hana::common` and `boost::hana::common\_t`.

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/*!

@file

Defines `boost::hana::flatten`.

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/*!

@file

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/*!

@file

Forward declares `boost::hana::lazy`.

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/* Boost interval/compare/certain.hpp template implementation file

*

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* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/preprocessed/zip.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/map10.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/tuple_tie.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/deque_tie40.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/as_set30.hpp
*
/windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_set40.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/make_tuple40.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/deque_initial_size50.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_vector20.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/map_fwd.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/tuple10.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/map20.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/map_tie40.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector_chooser50.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/deque_initial_size40.hpp
*
/windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/deque_initial_size20.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/map_tie20.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_set.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/as_map20.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/as_set.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/tuple30_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/deque50.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_list.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/set20.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector_chooser.hpp
*
/windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/make_tuple20.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/tuple_tie30.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vvector50.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list20.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/as_deque50.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/deque_initial_size10.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/map.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/set40_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/as_deque10.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_set20.hpp
*
/windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_vector10.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/as_map.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/preprocessed/tuple.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list_to_cons20.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/as_vector30.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_deque30.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector20.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector_chooser20.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/list_tie30.hpp

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* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/deque_tie.hpp
*
/windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/preprocessed/deque_keyed_values30.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_list10.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list20_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/preprocessed/map50.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list_to_cons40.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list40_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/set10.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/set10_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector40.hpp
*
/windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/preprocessed/list10_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/preprocessed/make_vector30.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/preprocessed/set50_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vvector40_fwd.hpp
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```

```

/*!
@file
Defines `boost::hana::detail::ebo`.

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/ebo.hpp
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```

```

/**
* _*_ C++ _*_
*
* \file begin.hpp
*
* \brief The \c begin operation.
*
* Copyright (c) 2009, Marco Guazzone
*
* Distributed under the Boost Software License, Version 1.0. (See
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE\_1\_0.txt)
*
* \author Marco Guazzone, marco.guazzone@gmail.com
*/

```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/operation/begin.hpp

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/*!

@file

Documents the `BOOST\_HANA\_ADAPT\_STRUCT` macro.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/adapt_struct.hpp

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/*!

@file

Defines `boost::hana::less\_equal`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/less_equal.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/make_controlled.hpp

[begin_description]

Factory function to simplify the creation of controlled steppers from error steppers.

[end_description]

Copyright 2011-2012 Karsten Ahnert

Copyright 2011-2012 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation/make_controlled.hpp

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```
/*!
```

```
@file
```

```
Defines `boost::hana::iterate`.
```

```
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```

```
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```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/functional/iterate.hpp
```

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```
/*=====
```

```
Copyright (c) 2001-2010 Joel de Guzman
```

```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
```

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/phoenix/core.hpp
```

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```
/* Boost interval/arith3.hpp template implementation file
```

```
*
```

```
* This headers provides arithmetical functions
```

```
* which compute an interval given some base
```

```
* numbers. The resulting interval encloses the
```

```
* real result of the arithmetic operation.
```

```
*
```

```
* Copyright 2003 Guillaume Melquiond
```

```
*
```

```
* Distributed under the Boost Software License, Version 1.0.
```

```
* (See accompanying file LICENSE_1_0.txt or
```

```
* copy at http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/arith3.hpp
```

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```
/*=====
```

```
Copyright (c) 2001-2014 Joel de Guzman
```

```
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```

file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/x3/nonterminal.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/operator.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/nonterminal/rule.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/ast/variant.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/numeric/int.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/core/skip_over.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/nonterminal/detail/rule.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/no_case.hpp
*
/windows-zip/windows/include/boost/spirit/home/x3/numeric.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/nonterminal/debug_handler_state.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/negated_char_parser.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/string/literal_string.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/char_parser.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/string/detail/no_case_string_parse.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/string/tst.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/any_char.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/char_class_tags.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/string.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/char.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/core.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/utility/utf8.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/numeric/real.hpp
*
/windows-zip/windows/include/boost/spirit/home/x3/string/detail/tst.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/literal_char.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/unicode.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/char_set.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char/char_class.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/string/detail/string_parse.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/core/proxy.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/string/tst_map.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/char.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/auxiliary/eps.hpp
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```

/*!

@file

Defines `boost::hana::detail::nested\_to`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/nested_to.hpp

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*

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*/

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* /windows-zip/windows/include/boost/compute/functional/field.hpp

* /windows-zip/windows/include/boost/compute/algorithm/rotate_copy.hpp

* /windows-zip/windows/include/boost/compute/iterator/function_input_iterator.hpp

* /windows-zip/windows/include/boost/compute/interop/opencv/core.hpp

* /windows-zip/windows/include/boost/compute/image/image2d.hpp

* /windows-zip/windows/include/boost/compute/wait_list.hpp

* /windows-zip/windows/include/boost/compute/exception/unsupported_extension_error.hpp

* /windows-zip/windows/include/boost/compute/exception/opencl_error.hpp

* /windows-zip/windows/include/boost/compute/detail/device_ptr.hpp

* /windows-zip/windows/include/boost/compute/algorithm/count.hpp

* /windows-zip/windows/include/boost/compute/utility/dim.hpp

* /windows-zip/windows/include/boost/compute/interop/vtk/points.hpp

* /windows-zip/windows/include/boost/compute/algorithm/detail/count_if_with_threads.hpp

*

/windows-zip/windows/include/boost/compute/algorithm/detail/scan.hpp

* /windows-zip/windows/include/boost/compute/algorithm/copy_if.hpp

* /windows-zip/windows/include/boost/compute/algorithm/includes.hpp

* /windows-zip/windows/include/boost/compute/detail/sha1.hpp

* /windows-zip/windows/include/boost/compute/functional/common.hpp

* /windows-zip/windows/include/boost/compute/algorithm/upper_bound.hpp

* /windows-zip/windows/include/boost/compute/iterator/strided_iterator.hpp

* /windows-zip/windows/include/boost/compute/functional/detail/nvidia_ballot.hpp

* /windows-zip/windows/include/boost/compute/algorithm/detail/merge_sort_on_cpu.hpp

* /windows-zip/windows/include/boost/compute/interop/opengl/gl.hpp

* /windows-zip/windows/include/boost/compute/interop/vtk/matrix4x4.hpp

* /windows-zip/windows/include/boost/compute/algorithm/equal_range.hpp

* /windows-zip/windows/include/boost/compute/types.hpp

* /windows-zip/windows/include/boost/local_function/detail/preprocessor/keyword/const.hpp

- *
- /windows-zip/windows/include/boost/compute/algorithm.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/lower_bound.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/exclusive_scan.hpp
- * /windows-zip/windows/include/boost/compute/detail/work_size.hpp
- * /windows-zip/windows/include/boost/local_function/aux_/preprocessor/traits/bind.hpp
- * /windows-zip/windows/include/boost/compute/container/flat_map.hpp
- * /windows-zip/windows/include/boost/compute/functional/relational.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/unique.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/generate.hpp
- * /windows-zip/windows/include/boost/compute/container/vector.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/find_extrema_with_atomics.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/replace_copy.hpp
- * /windows-zip/windows/include/boost/compute/random/merenne_twister_engine.hpp
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- /windows-zip/windows/include/boost/compute/interop/opencv.hpp
- * /windows-zip/windows/include/boost/scope_exit.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/serial_reduce.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/insertion_sort.hpp
- * /windows-zip/windows/include/boost/local_function/aux_/nobind.hpp
- * /windows-zip/windows/include/boost/compute/functional/detail/unpack.hpp
- * /windows-zip/windows/include/boost/local_function/aux_/macro/name.hpp
- * /windows-zip/windows/include/boost/compute/interop/opengl/opengl_buffer.hpp
- * /windows-zip/windows/include/boost/compute/type_traits/detail/capture_traits.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/iota.hpp
- * /windows-zip/windows/include/boost/compute/functional/geometry.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/inclusive_scan.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/serial_accumulate.hpp
- * /windows-zip/windows/include/boost/compute/lambda/get.hpp
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- /windows-zip/windows/include/boost/compute/functional/as.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/copy_on_device.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/merge_with_merge_path.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/remove.hpp
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- * /windows-zip/windows/include/boost/local_function/aux_/macro/code_/result.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/random_shuffle.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/minmax_element.hpp
- * /windows-zip/windows/include/boost/compute/type_traits/is_vector_type.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/adjacent_difference.hpp
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- /windows-zip/windows/include/boost/compute/experimental/clamp_range.hpp
- * /windows-zip/windows/include/boost/compute/user_event.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/partition_point.hpp

- * /windows-zip/windows/include/boost/compute/interop/opengl/opengl_texture.hpp
- * /windows-zip/windows/include/boost/compute/container/detail/scalar.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/transform.hpp
- * /windows-zip/windows/include/boost/compute/utility/extends.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/find.hpp
- * /windows-zip/windows/include/boost/compute/iterator/discard_iterator.hpp
- * /windows-zip/windows/include/boost/local_function/aux_/preprocessor/traits/decl_sign_/validate.hpp
- * /windows-zip/windows/include/boost/compute/iterator/detail/swizzle_iterator.hpp
- * /windows-zip/windows/include/boost/compute/interop/opencv/ocl.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/max_element.hpp
- * /windows-zip/windows/include/boost/compute/exception/no_device_found.hpp
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- /windows-zip/windows/include/boost/local_function/aux_/macro/decl.hpp
- * /windows-zip/windows/include/boost/local_function/detail/preprocessor/keyword/bind.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/stable_sort_by_key.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/count_if.hpp
- * /windows-zip/windows/include/boost/local_function/aux_/preprocessor/traits/decl_sign_/validate_/defaults.hpp
- * /windows-zip/windows/include/boost/compute/random.hpp
- * /windows-zip/windows/include/boost/compute/cl_ext.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/compact.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/lexicographical_compare.hpp
- * /windows-zip/windows/include/boost/compute/svm.hpp
- * /windows-zip/windows/include/boost/compute/functional/detail/nvidia_popcount.hpp
- * /windows-zip/windows/include/boost/compute/event.hpp
- * /windows-zip/windows/include/boost/compute/image/image_format.hpp
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- /windows-zip/windows/include/boost/local_function/detail/preprocessor/keyword/const_bind.hpp
- * /windows-zip/windows/include/boost/compute/command_queue.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/scan_on_cpu.hpp
- * /windows-zip/windows/include/boost/compute/detail/lru_cache.hpp
- * /windows-zip/windows/include/boost/compute/experimental/tabulate.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/find_end.hpp
- * /windows-zip/windows/include/boost/compute/iterator/zip_iterator.hpp
- * /windows-zip/windows/include/boost/compute/interop/opengl/cl_gl_ext.hpp
- * /windows-zip/windows/include/boost/compute/experimental/sort_by_transform.hpp
- * /windows-zip/windows/include/boost/compute/interop/vtk/bounds.hpp
- * /windows-zip/windows/include/boost/compute/iterator/constant_iterator.hpp
- * /windows-zip/windows/include/boost/compute/type_traits/vector_size.hpp
- * /windows-zip/windows/include/boost/compute/interop/opengl.hpp
- * /windows-zip/windows/include/boost/compute/functional/popcount.hpp
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- /windows-zip/windows/include/boost/compute/detail/nvidia_compute_capability.hpp
- * /windows-zip/windows/include/boost/compute/types/complex.hpp
- * /windows-zip/windows/include/boost/compute/iterator/counting_iterator.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/detail/scan_on_gpu.hpp
- * /windows-zip/windows/include/boost/compute/memory/svm_ptr.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/partition.hpp
- * /windows-zip/windows/include/boost/compute/random/discrete_distribution.hpp

- * /windows-zip/windows/include/boost/compute/algorithm/unique_copy.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/fill.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/prev_permutation.hpp
- * /windows-zip/windows/include/boost/compute/iterator/permutation_iterator.hpp
- * /windows-zip/windows/include/boost/compute/interop/eigen.hpp
- * /windows-zip/windows/include/boost/compute/random/linear_congruential_engine.hpp
- * /windows-zip/windows/include/boost/compute/memory/local_buffer.hpp
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- * /windows-zip/windows/include/boost/compute/algorithm/none_of.hpp
- * /windows-zip/windows/include/boost/local_function/aux_/preprocessor/traits/decl_/nil.hpp
- * /windows-zip/windows/include/boost/compute/detail/path.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/is_partitioned.hpp
- * /windows-zip/windows/include/boost/compute/types/pair.hpp
- * /windows-zip/windows/include/boost/compute/exception.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/reduce_by_key.hpp
- * /windows-zip/windows/include/boost/local_function/detail/preprocessor/keyword/facility/remove.hpp
- * /windows-zip/windows/include/boost/compute/functional/atomic.hpp
- * /windows-zip/windows/include/boost/local_function/detail/preprocessor/keyword/facility/add.hpp
- * /windows-zip/windows/include/boost/compute/algorithm/stable_sort.hpp
- * /windows-zip/windows/include/boost/compute/type_traits.hpp
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- * /windows-zip/windows/include/boost/compute/detail/get_object_info.hpp
- * /windows-zip/windows/include/boost/compute/cl.hpp
- * /windows-zip/windows/include/boost/compute/utility/program_cache.hpp
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```

```

/*!
@file
Defines `boost::hana::detail::operators::adl`.

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/* Boost interval/detail/ppc_rounding_control.hpp file
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@file
Defines `boost::hana::prefix`.

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Forward declares `boost::hana::remove_if`.

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/*

[auto_generated]

boost/numeric/odeint/external/mpi/mpi_nested_algebra.hpp

[begin_description]

Nested parallelized algebra for MPI.

[end_description]

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/* boost integer_traits.hpp header file

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*

* \$Id\$

*

* Idea by Beman Dawes, Ed Brey, Steve Cleary, and Nathan Myers

*/

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/*!

@file

Forward declares `boost::hana::zip\_shortest`.

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/*!

@file

Defines `boost::hana::equal`.

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*

* See <http://www.boost.org/libs/flyweight> for library home page.

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/*!

@file

Forward declares `boost::hana::size`.

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/*!

@file

Forward declares `boost::hana::greater`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/greater.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/type_erasure/constructible.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/check_call.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/macro.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/rebind_placeholders.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/null.hpp

* /windows-zip/windows/include/boost/type_erasure/relaxed.hpp

* /windows-zip/windows/include/boost/type_erasure/concept_interface.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/storage.hpp

* /windows-zip/windows/include/boost/type_erasure/tuple.hpp

* /windows-zip/windows/include/boost/type_erasure/deduced.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/access.hpp

* /windows-zip/windows/include/boost/type_erasure/callable.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/check_map.hpp

*

/windows-zip/windows/include/boost/type_erasure/detail/extract_concept.hpp

* /windows-zip/windows/include/boost/type_erasure/call.hpp

* /windows-zip/windows/include/boost/type_erasure/detail/get_placeholders.hpp

* /windows-zip/windows/include/boost/type_erasure/same_type.hpp

* /windows-zip/windows/include/boost/type_erasure/static_binding.hpp

* /windows-zip/windows/include/boost/type_erasure/any_cast.hpp

* /windows-zip/windows/include/boost/type_erasure/exception.hpp

```

* /windows-zip/windows/include/boost/type_erasure/is_empty.hpp
* /windows-zip/windows/include/boost/type_erasure/is_placeholder.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/instantiate.hpp
* /windows-zip/windows/include/boost/type_erasure/binding.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/const.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/any_base.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/normalize_deduced.hpp
* /windows-zip/windows/include/boost/type_erasure/operators.hpp
*
/windows-zip/windows/include/boost/type_erasure/member.hpp
* /windows-zip/windows/include/boost/type_erasure/config.hpp
* /windows-zip/windows/include/boost/type_erasure/check_match.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/auto_link.hpp
* /windows-zip/windows/include/boost/type_erasure/dynamic_binding.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/dynamic_vtable.hpp
* /windows-zip/windows/include/boost/type_erasure/concept_of.hpp
* /windows-zip/windows/include/boost/type_erasure/placeholder.hpp
* /windows-zip/windows/include/boost/type_erasure/placeholder_of.hpp
* /windows-zip/windows/include/boost/type_erasure/derived.hpp
* /windows-zip/windows/include/boost/type_erasure/dynamic_any_cast.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/get_signature.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/normalize.hpp
* /windows-zip/windows/include/boost/type_erasure/any.hpp
*
/windows-zip/windows/include/boost/type_erasure/detail/construct.hpp
* /windows-zip/windows/include/boost/type_erasure/typeid_of.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/vtable.hpp
* /windows-zip/windows/include/boost/type_erasure/register_binding.hpp
* /windows-zip/windows/include/boost/type_erasure/iterator.hpp
* /windows-zip/windows/include/boost/type_erasure/is_subconcept.hpp
* /windows-zip/windows/include/boost/type_erasure/free.hpp
* /windows-zip/windows/include/boost/type_erasure/param.hpp
* /windows-zip/windows/include/boost/type_erasure/require_match.hpp
* /windows-zip/windows/include/boost/type_erasure/binding_of.hpp
* /windows-zip/windows/include/boost/type_erasure/rebind_any.hpp
* /windows-zip/windows/include/boost/type_erasure/detail/adapt_to_vtable.hpp
* /windows-zip/windows/include/boost/type_erasure/builtin.hpp

```

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```

/*!

```

```

@file

```

Defines arithmetic operators.

```

@copyright Louis Dionne 2013-2017

```

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```

*/

```

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/operators/arithmetic.hpp

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```
/*=====
Copyright (c) 2001-2011 Hartmut Kaiser
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/detail/construct.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines `boost::hana::Functor`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/functor.hpp

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```
/* boost nondet_random.hpp header file
*
* Copyright Jens Maurer 2000
* Distributed under the Boost Software License, Version 1.0. (See
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* $Id$
*
* Revision history
* 2000-02-18 Portability fixes (thanks to Beman Dawes)
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/nondet_random.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2009 Hartmut Kaiser
```


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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/view/nview/detail/distance_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/equal_to_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/cpp03/nview_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/deref_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/next_impl.hpp
*
/windows-zip/windows/include/boost/fusion/view/nview/detail/prior_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/advance_impl.hpp
No license file was found, but licenses were detected in source scan.
```

/*

[auto_generated]

boost/numeric/odeint/external/mkl/mkl_operations.hpp

[begin_description]

Wrapper classes for intel math kernel library types.

Get a free, non-commercial download of MKL at

<http://software.intel.com/en-us/articles/non-commercial-software-download/>

[end_description]

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*/

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/external/mkl/mkl_operations.hpp
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```

/**

* _*- c++ _*-

*

* \file c_array.hpp

*

* \brief provides specializations of matrix and vector traits for c arrays and c matrices.

*

```

* Copyright (c) 2009, Gunter Winkler
*
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* \author Gunter Winkler (guwi17 at gmx dot de)
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/ublas/traits/c_array.hpp
```

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```
/*
```

```
[auto_generated]
```

```
/boost/numeric/odeint/external/mtl4/mtl4.hpp
```

```
[begin_description]
```

```
includes all headers required for using mtl4 with odeint
```

```
[end_description]
```

```
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```

```
Copyright 2013 Mario Mulansky
```

```
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```

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```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/external/mtl4/mtl4.hpp
```

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```
/*=====
```

```
Boost.Wave: A Standard compliant C++ preprocessor library
```

```
This is the current version of the Wave library
```

```
http://www.boost.org/
```

```
Copyright (c) 2001-2012 Hartmut Kaiser. Distributed under the Boost
```

```
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```

```
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```

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/wave/wave_version.hpp
```

No license file was found, but licenses were detected in source scan.

```
/* Boost interval/interval.hpp header file
*
* Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
* Distributed under the Boost Software License, Version 1.0.
* (See accompanying file LICENSE_1_0.txt or
* copy at http://www.boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/interval.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
@file
Defines `boost::hana::unfold_right`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/unfold_right.hpp
No license file was found, but licenses were detected in source scan.
```

```
//
// ssl/detail/impl/openssl_init.hpp
// ~~~~~
//
// Copyright (c) 2005 Voipster / Indrek dot Juhani at voipster dot com
// Copyright (c) 2005-2017 Christopher M. Kohlhoff (chris at kohlhoff dot com)
//
// Distributed under the Boost Software License, Version 1.0. (See accompanying
// file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
//
```

```
#ifndef BOOST_ASIO_SSL_DETAIL_IMPL_OPENSSL_INIT_IPP
#define BOOST_ASIO_SSL_DETAIL_IMPL_OPENSSL_INIT_IPP
```

```
#if defined(_MSC_VER) && (_MSC_VER >= 1200)
# pragma once
#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)
```

```
#include <boost/asio/detail/config.hpp>
#include <vector>
```

```

#include <boost/asio/detail/assert.hpp>
#include <boost/asio/detail/mutex.hpp>
#include <boost/asio/detail/tss_ptr.hpp>
#include <boost/asio/ssl/detail/openssl_init.hpp>
#include <boost/asio/ssl/detail/openssl_types.hpp>

#include <boost/asio/detail/push_options.hpp>

namespace
{
    boost {
    namespace asio {
    namespace ssl {
    namespace detail {

class openssl_init_base::do_init
{
public:
    do_init()
    {
#if (OPENSSL_VERSION_NUMBER < 0x10100000L)
        ::SSL_library_init();
        ::SSL_load_error_strings();
        ::OpenSSL_add_all_algorithms();

        mutexes_.resize(::CRYPTO_num_locks());
        for (size_t i = 0; i < mutexes_.size(); ++i)
            mutexes_[i].reset(new boost::asio::detail::mutex);
        ::CRYPTO_set_locking_callback(&do_init::openssl_locking_func);
#endif // (OPENSSL_VERSION_NUMBER < 0x10100000L)
#if (OPENSSL_VERSION_NUMBER < 0x10000000L)
        ::CRYPTO_set_id_callback(&do_init::openssl_id_func);
#endif // (OPENSSL_VERSION_NUMBER < 0x10000000L)

#if !defined(SSL_OP_NO_COMPRESSION) \
    && (OPENSSL_VERSION_NUMBER >= 0x00908000L)
        null_compression_methods_ = sk_SSL_COMP_new_null();
#endif // !defined(SSL_OP_NO_COMPRESSION)
        // && (OPENSSL_VERSION_NUMBER >= 0x00908000L)
    }

    ~do_init()
    {
#if !defined(SSL_OP_NO_COMPRESSION) \
    && (OPENSSL_VERSION_NUMBER
    >= 0x00908000L)
        sk_SSL_COMP_free(null_compression_methods_);
#endif // !defined(SSL_OP_NO_COMPRESSION)
        // && (OPENSSL_VERSION_NUMBER >= 0x00908000L)
    }
}
}
}
}

```

```

#if (OPENSSL_VERSION_NUMBER < 0x10000000L)
    ::CRYPTO_set_id_callback(0);
#endif // (OPENSSL_VERSION_NUMBER < 0x10000000L)
#if (OPENSSL_VERSION_NUMBER < 0x10100000L)
    ::CRYPTO_set_locking_callback(0);
    ::ERR_free_strings();
    ::EVP_cleanup();
    ::CRYPTO_cleanup_all_ex_data();
#endif // (OPENSSL_VERSION_NUMBER < 0x10100000L)
#if (OPENSSL_VERSION_NUMBER < 0x10000000L)
    ::ERR_remove_state(0);
#elif (OPENSSL_VERSION_NUMBER < 0x10100000L)
    ::ERR_remove_thread_state(NULL);
#endif // (OPENSSL_VERSION_NUMBER < 0x10000000L)
#if !defined(SSL_OP_NO_COMPRESSION) \
    && (OPENSSL_VERSION_NUMBER >= 0x10002000L) \
    && (OPENSSL_VERSION_NUMBER < 0x10100000L)
    ::SSL_COMP_free_compression_methods();
#endif // (OPENSSL_VERSION_NUMBER >= 0x10002000L)
    // && (OPENSSL_VERSION_NUMBER < 0x10100000L)
#if !defined(OPENSSL_IS_BORINGSSL)
    ::CONF_modules_unload(1);
#endif // !defined(OPENSSL_IS_BORINGSSL)
#if !defined(OPENSSL_NO_ENGINE) \
    && (OPENSSL_VERSION_NUMBER < 0x10100000L)
    ::ENGINE_cleanup();
#endif // !defined(OPENSSL_NO_ENGINE)
    // && (OPENSSL_VERSION_NUMBER < 0x10100000L)
}

#if !defined(SSL_OP_NO_COMPRESSION) \
    && (OPENSSL_VERSION_NUMBER >= 0x00908000L)
STACK_OF(SSL_COMP)* get_null_compression_methods() const
{
    return null_compression_methods_;
}
#endif // !defined(SSL_OP_NO_COMPRESSION)
    // && (OPENSSL_VERSION_NUMBER >= 0x00908000L)

private:
#if (OPENSSL_VERSION_NUMBER < 0x10000000L)
    static unsigned long openssl_id_func()
    {
        #if defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
            return ::GetCurrentThreadId();
        #else // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
            void* id = &errno;

```

```

    BOOST_ASIO_ASSERT(sizeof(unsigned long) >= sizeof(void*));
    return reinterpret_cast<unsigned long>(id);
#endif // defined(BOOST_ASIO_WINDOWS) || defined(__CYGWIN__)
}
#endif // (OPENSSL_VERSION_NUMBER < 0x10000000L)

#if (OPENSSL_VERSION_NUMBER < 0x10100000L)
static void openssl_locking_func(int mode, int n,
    const char* /*file*/, int /*line*/)
{
    if (mode & CRYPTO_LOCK)
        instance()->mutexes_[n]->lock();
    else
        instance()->mutexes_[n]->unlock();
}

// Mutexes to be used in locking callbacks.
std::vector<boost::asio::detail::shared_ptr<
    boost::asio::detail::mutex> > mutexes_;
#endif // (OPENSSL_VERSION_NUMBER < 0x10100000L)

#if !defined(SSL_OP_NO_COMPRESSION) \
    && (OPENSSL_VERSION_NUMBER >= 0x00908000L)
    STACK_OF(SSL_COMP)* null_compression_methods_;
#endif // !defined(SSL_OP_NO_COMPRESSION)
    // && (OPENSSL_VERSION_NUMBER >= 0x00908000L)
};

boost::asio::detail::shared_ptr<openssl_init_base::do_init>
openssl_init_base::instance()
{
    static boost::asio::detail::shared_ptr<do_init> init(new do_init);
    return init;
}

#if !defined(SSL_OP_NO_COMPRESSION) \
    && (OPENSSL_VERSION_NUMBER
    >= 0x00908000L)
    STACK_OF(SSL_COMP)* openssl_init_base::get_null_compression_methods()
    {
        return instance()->get_null_compression_methods();
    }
#endif // !defined(SSL_OP_NO_COMPRESSION)
    // && (OPENSSL_VERSION_NUMBER >= 0x00908000L)

} // namespace detail
} // namespace ssl
} // namespace asio

```

```
} // namespace boost
```

```
#include <boost/asio/detail/pop_options.hpp>
```

```
#endif // BOOST_ASIO_SSL_DETAIL_IMPL_OPENSSL_INIT_IPP
```

Found in path(s):

* /windows-zip/windows/include/boost/asio/ssl/detail/impl/openssl_init.ipp

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```
/*!
```

```
@file
```

Forward declares `boost::hana::power`.

```
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```

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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/power.hpp

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```
/*=====
```

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Copyright (c) 2007 Dan Marsden

Copyright (c) 2010-2011 Christopher Schmidt

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```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/adapted/adt/adapt_assoc_adt.hpp

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```
/*!
```

```
@file
```

Defines `boost::hana::lockstep`.

```
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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/lockstep.hpp

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/*!

@file

Defines `boost::hana::replace`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/replace.hpp

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/*!

@file

Adapts `std::integral\_constant` for use with Hana.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/std/integral_constant.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/runge_kutta_fehlberg87.hpp

[begin_description]

Implementation of the Runge-Kutta-Fehlberg stepper with the generic stepper.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/runge_kutta_fehlberg78.hpp

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```

/*
 * Copyright (c) 2014 Glen Fernandes
 *
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 * accompanying file LICENSE_1_0.txt or copy at
 * http://www.boost.org/LICENSE_1_0.txt)
 */

```

Found in path(s):

```

* /windows-zip/windows/include/boost/utility/addressof.hpp
* /windows-zip/windows/include/boost/detail/no_exceptions_support.hpp
* /windows-zip/windows/include/boost/detail/lightweight_test.hpp
* /windows-zip/windows/include/boost/noncopyable.hpp
* /windows-zip/windows/include/boost/utility/enable_if.hpp
* /windows-zip/windows/include/boost/utility/explicit_operator_bool.hpp
* /windows-zip/windows/include/boost/utility/swap.hpp
* /windows-zip/windows/include/boost/swap.hpp
* /windows-zip/windows/include/boost/checked_delete.hpp
* /windows-zip/windows/include/boost/ref.hpp

```

No license file was found, but licenses were detected in source scan.

```

/*=====
 Copyright (arg) 2001-2014 Joel de Guzman

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 file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/spirit/home/x3/core/action.hpp

```

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```

/*!
 @file
 Defines `boost::hana::zip_shortest`.

```

```

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*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/hana/zip_shortest.hpp

```

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```

/*
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 *
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```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/uuid/detail/config.hpp
* /windows-zip/windows/include/boost/uuid/detail/uuid_x86.hpp

No license file was found, but licenses were detected in source scan.

/*

[auto_generated]

boost/numeric/odeint/integrate/integrate_const.hpp

[begin_description]

Constant integration of ODEs, meaning that the state of the ODE is observed on constant time intervals.

The routines makes full use of adaptive and dense-output methods.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/integrate/integrate_const.hpp

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/*=====

Copyright (c) 2006 Daniel Wallin

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Copyright (c) 2007 Joel de Guzman

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/stl.hpp

No license file was found, but licenses were detected in source scan.

/* boost random/detail/integer_log2.hpp header file

*

* Copyright Steven Watanabe 2011

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* accompanying file LICENSE_1_0.txt or copy at

```
* http://www.boost.org/LICENSE\_1\_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/detail/integer_log2.hpp
```

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```
/*!
```

```
@file
```

```
Defines `boost::hana::minus`.
```

```
@copyright Louis Dionne 2013-2017
```

```
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```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/minus.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*
```

```
Copyright (c) Marshall Clow 2012-2015.
```

```
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```

```
For more information, see http://www.boost.org
```

```
Based on the StringRef implementation in LLVM (http://llvm.org) and
N3422 by Jeffrey Yasskin
```

```
http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2012/n3442.html
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/utility/string_ref.hpp
```

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```
/*!
```

```
@file
```

```
Forward declares `boost::hana::Sequence`.
```

```
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```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/concept/sequence.hpp
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/*
[auto_generated]
boost/numeric/odeint/iterator/const_step_iterator.hpp

[begin_description]
Iterator for iterating through the solution of an ODE with constant step size.
[end_description]

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Copyright 2013 Mario Mulansky

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/iterator/const_step_iterator.hpp
No license file was found, but licenses were detected in source scan.

/*
[auto_generated]
boost/numeric/odeint/iterator/detail/ode_iterator_base.hpp

[begin_description]
Base class for const_step_iterator and adaptive_iterator.
[end_description]

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/iterator/detail/ode_iterator_base.hpp
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```
/*
[auto_generated]
boost/numeric/odeint/integrate/integrate_times.hpp

[begin_description]
Integration of ODEs with observation at user defined points
[end_description]
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/integrate_times.hpp
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```
/*!
@file
Forward declares `boost::hana::unfold_left`.
```

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*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/unfold_left.hpp
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```
/*=====
Copyright (c) 2003 Hartmut Kaiser
Copyright (c) 2003 Joel de Guzman
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
=====*/
```

Found in path(s):
* /windows-zip/windows/include/boost/spirit/home/classic/utility/grammar_def.hpp
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```
/*!
@file
```

Defines `boost::hana::remove\_if`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/remove_if.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/state_wrapper.hpp

[begin_description]

State wrapper for the state type in all stepper. The state wrappers are responsible for construction, destruction, copying construction, assignment and resizing.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/state_wrapper.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/signals2/detail/foreign_ptr.hpp

* /windows-zip/windows/include/boost/signals2/detail/unique_lock.hpp

* /windows-zip/windows/include/boost/signals2/dummy_mutex.hpp

* /windows-zip/windows/include/boost/signals2/optional_last_value.hpp

* /windows-zip/windows/include/boost/signals2/detail/null_output_iterator.hpp

* /windows-zip/windows/include/boost/signals2/connection.hpp

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/*

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(glenjofe@gmail.com)

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/align/align.hpp
- * /windows-zip/windows/include/boost/align/aligned_delete_forward.hpp
- * /windows-zip/windows/include/boost/align/detail/max_align.hpp
- * /windows-zip/windows/include/boost/align/detail/alignment_of_msvc.hpp
- * /windows-zip/windows/include/boost/align/aligned_delete.hpp
- * /windows-zip/windows/include/boost/align/detail/aligned_alloc.hpp
- * /windows-zip/windows/include/boost/align/aligned_alloc.hpp
- * /windows-zip/windows/include/boost/align.hpp
- * /windows-zip/windows/include/boost/align/detail/alignment_of.hpp
- * /windows-zip/windows/include/boost/align/detail/max_size.hpp
- * /windows-zip/windows/include/boost/align/aligned_allocator.hpp

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/*-----+

Copyright (c) 2007-2010: Joachim Faulhaber

Copyright (c) 1999-2006: Cortex Software GmbH, Kantstrasse 57, Berlin

+-----+

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http://www.boost.org/LICENSE_1_0.txt)

+-----*/

Found in path(s):

- * /windows-zip/windows/include/boost/icl/interval_set.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

Definition of the abstract lexer interface

<http://www.boost.org/>

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/wave/cpplexer/cpp_lex_interface.hpp
- * /windows-zip/windows/include/boost/wave/cpplexer/cpp_lex_interface_generator.hpp

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/*

@file

Defines experimental views.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/experimental/view.hpp

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/*!

@file

Defines `boost::hana::to` and related utilities.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/core/to.hpp

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/*!

@file

Defines `boost::hana::group`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/group.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/generation_runge_kutta_dopri5.hpp

[begin_description]

Enable the factory functions for the controller and the dense output of the Runge-Kutta-Dormand-Prince5 method.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation/generation_runge_kutta_dopri5.hpp
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/*!

@file

Defines `boost::hana::partial`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/partial.hpp
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/*!

@file

Defines `boost::hana::string`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/string.hpp
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/*!

@file

Defines `boost::hana::tag\_of` and `boost::hana::tag\_of\_t`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/core/tag_of.hpp

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*/

Found in path(s):

* /windows-zip/windows/include/boost/smart_ptr/make_shared_array.hpp

* /windows-zip/windows/include/boost/smart_ptr/allocate_shared_array.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/detail/catch_exceptions.hpp

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/*!

@file

Forward declares `boost::hana::optional`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/optional.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/thrust/thrust_operations.hpp

[begin_description]

Operations of thrust zipped iterators. Is the counterpart of the thrust_algebra.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/thrust/thrust_operations.hpp

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/*!

@file

Forward declares `boost::hana::Iterable`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/iterable.hpp

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/*=====

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Copyright (c) 2005-2006 Dan Marsden

Copyright (c) 2015 Kohei Takahashi

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/deque/detail/convert_impl.hpp

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/* boost random/taus88.hpp header file

*

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* Copyright Steven Watanabe 2011

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*

* See <http://www.boost.org/libs/random> for documentation.

*

* \$Id\$

*

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/taus88.hpp

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```
/*!
```

```
@file
```

```
Forward declares `boost::hana::insert_range`.
```

```
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```

```
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```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/insert_range.hpp
```

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```
/*=====
```

```
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```

```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
```

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/support/detail/and.hpp
```

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```
//
```

```
// detail/impl/win_object_handle_service.hpp
```

```
// ~~~~~
```

```
//
```

```
// Copyright (c) 2003-2017 Christopher M. Kohlhoff (chris at kohlhoff dot com)
```

```
// Copyright (c) 2011 Boris Schaeling (boris@highscore.de)
```

```
//
```

```
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```

```
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```

```
//
```

```
#ifndef BOOST_ASIO_DETAIL_IMPL_WIN_OBJECT_HANDLE_SERVICE_IPP
```

```
#define BOOST_ASIO_DETAIL_IMPL_WIN_OBJECT_HANDLE_SERVICE_IPP
```

```
#if defined(_MSC_VER) && (_MSC_VER >= 1200)
```

```
# pragma once
```

```
#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)
```

```
#include <boost/asio/detail/config.hpp>
```

```
#if defined(BOOST_ASIO_HAS_WINDOWS_OBJECT_HANDLE)
```

```

#include <boost/asio/detail/win_object_handle_service.hpp>

#include <boost/asio/detail/push_options.hpp>

namespace boost {
namespace asio {
namespace detail {

win_object_handle_service::win_object_handle_service(
    boost::asio::io_service& io_service)
: io_service_(boost::asio::use_service<io_service_impl>(io_service)),
  mutex_(),
  impl_list_(0),
  shutdown_(false)
{
}

void win_object_handle_service::shutdown_service()
{
    mutex::scoped_lock lock(mutex_);

    // Setting this flag to true prevents new objects from being registered, and
    // new asynchronous wait operations from being started. We only need to worry
    // about cleaning up the operations that are currently in progress.
    shutdown_ = true;

    op_queue<operation> ops;
    for (implementation_type* impl = impl_list_; impl; impl = impl->next_)
        ops.push(impl->op_queue_);

    lock.unlock();

    io_service_.abandon_operations(ops);
}

void win_object_handle_service::construct(
    win_object_handle_service::implementation_type& impl)
{
    impl.handle_ = INVALID_HANDLE_VALUE;
    impl.wait_handle_ = INVALID_HANDLE_VALUE;
    impl.owner_ = this;

    // Insert implementation into linked list of all implementations.
    mutex::scoped_lock
    lock(mutex_);
    if (!shutdown_)
    {
        impl.next_ = impl_list_;
    }
}

```

```

impl.prev_ = 0;
if (impl_list_)
    impl_list_->prev_ = &impl;
impl_list_ = &impl;
}
}

void win_object_handle_service::move_construct(
    win_object_handle_service::implementation_type& impl,
    win_object_handle_service::implementation_type& other_impl)
{
    mutex::scoped_lock lock(mutex_);

    // Insert implementation into linked list of all implementations.
    if (!shutdown_)
    {
        impl.next_ = impl_list_;
        impl.prev_ = 0;
        if (impl_list_)
            impl_list_->prev_ = &impl;
        impl_list_ = &impl;
    }

    impl.handle_ = other_impl.handle_;
    other_impl.handle_ = INVALID_HANDLE_VALUE;
    impl.wait_handle_ = other_impl.wait_handle_;
    other_impl.wait_handle_ = INVALID_HANDLE_VALUE;
    impl.op_queue_.push(other_impl.op_queue_);
    impl.owner_ = this;

    // We must not hold the lock while calling UnregisterWaitEx. This is because
    // the registered callback function might be invoked while we are waiting
    for
    // UnregisterWaitEx to complete.
    lock.unlock();

    if (impl.wait_handle_ != INVALID_HANDLE_VALUE)
        ::UnregisterWaitEx(impl.wait_handle_, INVALID_HANDLE_VALUE);

    if (!impl.op_queue_.empty())
        register_wait_callback(impl, lock);
}

void win_object_handle_service::move_assign(
    win_object_handle_service::implementation_type& impl,
    win_object_handle_service& other_service,
    win_object_handle_service::implementation_type& other_impl)
{

```

```

boost::system::error_code ignored_ec;
close(impl, ignored_ec);

mutex::scoped_lock lock(mutex_);

if (this != &other_service)
{
    // Remove implementation from linked list of all implementations.
    if (impl_list_ == &impl)
        impl_list_ = impl.next_;
    if (impl.prev_)
        impl.prev_->next_ = impl.next_;
    if (impl.next_)
        impl.next_->prev_ = impl.prev_;
    impl.next_ = 0;
    impl.prev_ = 0;
}

impl.handle_ = other_impl.handle_;
other_impl.handle_ = INVALID_HANDLE_VALUE;
impl.wait_handle_ = other_impl.wait_handle_;
other_impl.wait_handle_ = INVALID_HANDLE_VALUE;
impl.op_queue_.push(other_impl.op_queue_);
impl.owner_ = this;

if (this != &other_service)
{
    // Insert implementation into linked list of all implementations.
    impl.next_ = other_service.impl_list_;
    impl.prev_ = 0;
    if (other_service.impl_list_)
        other_service.impl_list_->prev_ = &impl;
    other_service.impl_list_ = &impl;
}

// We must not hold the lock while calling UnregisterWaitEx. This is because
// the registered callback function might be invoked while we are waiting for
// UnregisterWaitEx to complete.
lock.unlock();

if (impl.wait_handle_ != INVALID_HANDLE_VALUE)
    ::UnregisterWaitEx(impl.wait_handle_, INVALID_HANDLE_VALUE);

if (!impl.op_queue_.empty())
    register_wait_callback(impl, lock);
}

void win_object_handle_service::destroy(

```

```

win_object_handle_service::implementation_type& impl)
{
mutex::scoped_lock lock(mutex_);

// Remove implementation from
linked list of all implementations.
if (impl_list_ == &impl)
    impl_list_ = impl.next_;
if (impl.prev_)
    impl.prev_->next_ = impl.next_;
if (impl.next_)
    impl.next_->prev_ = impl.prev_;
impl.next_ = 0;
impl.prev_ = 0;

if (is_open(impl))
{
    BOOST_ASIO_HANDLER_OPERATION(("object_handle", &impl, "close"));

    HANDLE wait_handle = impl.wait_handle_;
    impl.wait_handle_ = INVALID_HANDLE_VALUE;

    op_queue<operation> ops;
    while (wait_op* op = impl.op_queue_.front())
    {
        op->ec_ = boost::asio::error::operation_aborted;
        impl.op_queue_.pop();
        ops.push(op);
    }

    // We must not hold the lock while calling UnregisterWaitEx. This is
    // because the registered callback function might be invoked while we are
    // waiting for UnregisterWaitEx to complete.
    lock.unlock();

    if (wait_handle != INVALID_HANDLE_VALUE)
        ::UnregisterWaitEx(wait_handle, INVALID_HANDLE_VALUE);

    ::CloseHandle(impl.handle_);
    impl.handle_ = INVALID_HANDLE_VALUE;

    io_service_.post_deferred_completions(ops);
}
}

boost::system::error_code win_object_handle_service::assign(
    win_object_handle_service::implementation_type& impl,
    const native_handle_type& handle, boost::system::error_code& ec)

```



```

{
if (is_open(impl))
{
    ec = boost::asio::error::already_open;
    return ec;
}

impl.handle_ = handle;
ec = boost::system::error_code();
return ec;
}

boost::system::error_code win_object_handle_service::close(
    win_object_handle_service::implementation_type& impl,
    boost::system::error_code& ec)
{
if (is_open(impl))
{
    BOOST_ASIO_HANDLER_OPERATION(("object_handle", &impl, "close"));

    mutex::scoped_lock lock(mutex_);

    HANDLE wait_handle = impl.wait_handle_;
    impl.wait_handle_ = INVALID_HANDLE_VALUE;

    op_queue<operation> completed_ops;
    while (wait_op* op = impl.op_queue_.front())
    {
        impl.op_queue_.pop();
        op->ec_ = boost::asio::error::operation_aborted;
        completed_ops.push(op);
    }

    // We must not hold the lock while calling UnregisterWaitEx. This is
    // because the registered callback function might be invoked while we are
    // waiting for UnregisterWaitEx to complete.
    lock.unlock();

    if (wait_handle != INVALID_HANDLE_VALUE)
        ::UnregisterWaitEx(wait_handle, INVALID_HANDLE_VALUE);

    if (::CloseHandle(impl.handle_))
    {
        impl.handle_ = INVALID_HANDLE_VALUE;
        ec = boost::system::error_code();
    }
    else
    {

```

```

    DWORD last_error = ::GetLastError();
    ec = boost::system::error_code(last_error,
        boost::asio::error::get_system_category());
}

io_service_.post_deferred_completions(completed_ops);
}
else
{
    ec = boost::system::error_code();
}

return ec;
}

boost::system::error_code win_object_handle_service::cancel(
    win_object_handle_service::implementation_type& impl,
    boost::system::error_code& ec)
{
    if (is_open(impl))
    {
        BOOST_ASIO_HANDLER_OPERATION(("object_handle",
            &impl, "cancel"));

        mutex::scoped_lock lock(mutex_);

        HANDLE wait_handle = impl.wait_handle_;
        impl.wait_handle_ = INVALID_HANDLE_VALUE;

        op_queue<operation> completed_ops;
        while (wait_op* op = impl.op_queue_.front())
        {
            op->ec_ = boost::asio::error::operation_aborted;
            impl.op_queue_.pop();
            completed_ops.push(op);
        }

        // We must not hold the lock while calling UnregisterWaitEx. This is
        // because the registered callback function might be invoked while we are
        // waiting for UnregisterWaitEx to complete.
        lock.unlock();

        if (wait_handle != INVALID_HANDLE_VALUE)
            ::UnregisterWaitEx(wait_handle, INVALID_HANDLE_VALUE);

        ec = boost::system::error_code();

        io_service_.post_deferred_completions(completed_ops);
    }
}

```

```

    }
    else
    {
        ec = boost::asio::error::bad_descriptor;
    }

    return ec;
}

void win_object_handle_service::wait(
    win_object_handle_service::implementation_type& impl,
    boost::system::error_code&
    ec)
{
    switch (::WaitForSingleObject(impl.handle_, INFINITE))
    {
    case WAIT_FAILED:
        {
            DWORD last_error = ::GetLastError();
            ec = boost::system::error_code(last_error,
                boost::asio::error::get_system_category());
            break;
        }
    case WAIT_OBJECT_0:
    case WAIT_ABANDONED:
    default:
        ec = boost::system::error_code();
        break;
    }
}

void win_object_handle_service::start_wait_op(
    win_object_handle_service::implementation_type& impl, wait_op* op)
{
    io_service_.work_started();

    if (is_open(impl))
    {
        mutex::scoped_lock lock(mutex_);

        if (!shutdown_)
        {
            impl.op_queue_.push(op);

            // Only the first operation to be queued gets to register a wait callback.
            // Subsequent operations have to wait for the first to finish.
            if (impl.op_queue_.front() == op)
                register_wait_callback(impl, lock);
        }
    }
}

```

```

    }
    else
    {
        lock.unlock();
        io_service_.post_deferred_completion(op);
    }
}
else
{

    op->ec_ = boost::asio::error::bad_descriptor;
    io_service_.post_deferred_completion(op);
}
}

void win_object_handle_service::register_wait_callback(
    win_object_handle_service::implementation_type& impl,
    mutex::scoped_lock& lock)
{
    lock.lock();

    if (!RegisterWaitForSingleObject(&impl.wait_handle_,
        impl.handle_, &win_object_handle_service::wait_callback,
        &impl, INFINITE, WT_EXECUTEONCE))
    {
        DWORD last_error = ::GetLastError();
        boost::system::error_code ec(last_error,
            boost::asio::error::get_system_category());

        op_queue<operation> completed_ops;
        while (wait_op* op = impl.op_queue_.front())
        {
            op->ec_ = ec;
            impl.op_queue_.pop();
            completed_ops.push(op);
        }

        lock.unlock();
        io_service_.post_deferred_completions(completed_ops);
    }
}

void win_object_handle_service::wait_callback(PVOID param, BOOLEAN)
{
    implementation_type* impl = static_cast<implementation_type*>(param);
    mutex::scoped_lock lock(impl->owner_>mutex_);

```

```

if (impl->wait_handle_ != INVALID_HANDLE_VALUE)
{
    ::UnregisterWaitEx(impl->wait_handle_, NULL);
    impl->wait_handle_ = INVALID_HANDLE_VALUE;
}

if (wait_op* op = impl->op_queue_.front())
{
    op_queue<operation> completed_ops;

    op->ec_ = boost::system::error_code();
    impl->op_queue_.pop();
    completed_ops.push(op);

    if (!impl->op_queue_.empty())
    {
        if (!RegisterWaitForSingleObject(&impl->wait_handle_,
            impl->handle_, &win_object_handle_service::wait_callback,
            param, INFINITE, WT_EXECUTEONCE))
        {
            DWORD last_error = ::GetLastError();
            boost::system::error_code ec(last_error,
                boost::asio::error::get_system_category());

            while ((op = impl->op_queue_.front()) != 0)
            {
                op->ec_ = ec;
                impl->op_queue_.pop();
                completed_ops.push(op);
            }
        }
    }

    io_service_impl& ios = impl->owner_->io_service_;
    lock.unlock();
    ios.post_deferred_completions(completed_ops);
}

} // namespace detail
} // namespace asio
} // namespace boost

#include <boost/asio/detail/pop_options.hpp>

#endif // defined(BOOST_ASIO_HAS_WINDOWS_OBJECT_HANDLE)

#endif // BOOST_ASIO_DETAIL_IMPL_WIN_OBJECT_HANDLE_SERVICE_IPP

```

Found in path(s):

* /windows-zip/windows/include/boost/asio/detail/impl/win_object_handle_service.ipp

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* /windows-zip/windows/include/boost/multiprecision/detail/functions/constants.hpp

* /windows-zip/windows/include/boost/multiprecision/detail/functions/trig.hpp

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/*=====

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=====*/

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* /windows-zip/windows/include/boost/fusion/algorithm/iteration/accumulate_fwd.hpp

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/*!

@file

Defines `boost::hana::unpack`.

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*/

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#ifndef BOOST_COROUTINES2_DETAIL_PULL_CONTROL_BLOCK_IPP

#define BOOST_COROUTINES2_DETAIL_PULL_CONTROL_BLOCK_IPP

#include <algorithm>

#include <exception>

```

#include <memory>
#include <tuple>

#include <boost/assert.hpp>
#include <boost/config.hpp>

#include <boost/context/continuation.hpp>

#include <boost/coroutine2/detail/config.hpp>
#include <boost/coroutine2/detail/forced_unwind.hpp>
#include <boost/coroutine2/detail/wrap.hpp>

#ifdef BOOST_HAS_ABI_HEADERS
# include BOOST_ABI_PREFIX
#endif

namespace boost {
namespace coroutines2 {
namespace detail {

// pull_coroutine< T >

template< typename T >
void
pull_coroutine< T >::control_block::destroy( control_block * cb) noexcept {
    boost::context::continuation
    c = std::move( cb->c);
    // destroy control structure
    cb->~control_block();
    // destroy coroutine's stack
    cb->state |= state_t::destroy;
}

template< typename T >
template< typename StackAllocator, typename Fn >
pull_coroutine< T >::control_block::control_block( context::preallocated palloc, StackAllocator salloc,
                                                    Fn && fn) :
    c{},
    other{ nullptr },
    state{ state_t::unwind },
    except{},
    bvalid{ false },
    storage{} {
#ifdef BOOST_NO_CXX14_GENERIC_LAMBDAS
    c = boost::context::callcc(
        std::allocator_arg, palloc, salloc,
        wrap( [this](typename std::decay< Fn >::type & fn, boost::context::continuation && c) mutable {
            // create synthesized push_coroutine< T >

```

```

typename push_coroutine< T >::control_block synthesized_cb{ this, c };
push_coroutine< T > synthesized{ & synthesized_cb };
other = & synthesized_cb;
if ( state_t::none == ( state & state_t::destroy) ) {
    try {
        auto fn = std::move( fn_);
        // call coroutine-fn with synthesized push_coroutine as argument
        fn( synthesized);
    } catch ( boost::context::detail::forced_unwind const&) {
        throw;
    } catch (...) {
        // store other exceptions in exception-pointer
        except = std::current_exception();
    }
}
// set termination flags
state |= state_t::complete;
// jump back
return other->c.resume();
},
std::forward< Fn >( fn ) );
#else
c = boost::context::callcc(
    std::allocator_arg, palloc, salloc,
    [this,fn_=std::forward<
Fn >( fn)](boost::context::continuation && c) mutable {
    // create synthesized push_coroutine< T >
    typename push_coroutine< T >::control_block synthesized_cb{ this, c };
    push_coroutine< T > synthesized{ & synthesized_cb };
    other = & synthesized_cb;
    if ( state_t::none == ( state & state_t::destroy) ) {
        try {
            auto fn = std::move( fn_);
            // call coroutine-fn with synthesized push_coroutine as argument
            fn( synthesized);
        } catch ( boost::context::detail::forced_unwind const&) {
            throw;
        } catch (...) {
            // store other exceptions in exception-pointer
            except = std::current_exception();
        }
    }
    // set termination flags
    state |= state_t::complete;

    // jump back
    return other->c.resume();
});

```



```

#endif
}

template< typename T >
pull_coroutine< T >::control_block::control_block( typename push_coroutine< T >::control_block * cb,
                                                  boost::context::continuation & c_) noexcept :
    c{ std::move( c_ ) },
    other{ cb },
    state{ state_t::none },
    except{},
    bvalid{ false },
    storage{} {
}

template< typename T >
pull_coroutine< T >::control_block::~~control_block() {
    // destroy data if set
    if ( bvalid ) {
        reinterpret_cast< T * >( std::addressof( storage ) )->~T();
    }
}

template< typename T >
void
pull_coroutine< T >::control_block::deallocate() noexcept {
    if ( state_t::none != ( state & state_t::unwind ) ) {
        destroy( this );
    }
}

template< typename T >
void
pull_coroutine< T >::control_block::resume() {
    c = c.resume();
    if ( except ) {
        std::rethrow_exception( except );
    }
}

template< typename T >
void
pull_coroutine<
T >::control_block::set( T const& t ) {
    // destroy data if set
    if ( bvalid ) {
        reinterpret_cast< T * >( std::addressof( storage ) )->~T();
    }
    ::new ( static_cast< void * >( std::addressof( storage ) ) ) T( t );
}

```

```

    bvalid = true;
}

template< typename T >
void
pull_coroutine< T >::control_block::set( T && t) {
    // destroy data if set
    if ( bvalid) {
        reinterpret_cast< T * >( std::addressof( storage) )->~T();
    }
    ::new ( static_cast< void * >( std::addressof( storage) ) ) T( std::move( t) );
    bvalid = true;
}

template< typename T >
T &
pull_coroutine< T >::control_block::get() noexcept {
    return * reinterpret_cast< T * >( std::addressof( storage) );
}

template< typename T >
bool
pull_coroutine< T >::control_block::valid() const noexcept {
    return nullptr != other && state_t::none == ( state & state_t::complete) && bvalid;
}

// pull_coroutine< T & >

template< typename T >
void
pull_coroutine< T & >::control_block::destroy( control_block
* cb) noexcept {
    boost::context::continuation c = std::move( cb->c);
    // destroy control structure
    cb->~control_block();
    // destroy coroutine's stack
    cb->state |= state_t::destroy;
}

template< typename T >
template< typename StackAllocator, typename Fn >
pull_coroutine< T & >::control_block::control_block( context::preallocated palloc, StackAllocator salloc,
                                                    Fn && fn) :
    c{},
    other{ nullptr },
    state{ state_t::unwind },
    except{},

```

```

        bvalid{ false },
        storage{} } {
#if defined(BOOST_NO_CXX14_GENERIC_LAMBDAS)
    c = boost::context::callcc(
        std::allocator_arg, palloc, salloc,
        wrap( [this](typename std::decay< Fn >::type & fn_, boost::context::continuation && c) mutable {
            // create synthesized push_coroutine< T & >
            typename push_coroutine< T & >::control_block synthesized_cb{ this, c };
            push_coroutine< T & >
synthesized{ & synthesized_cb };
            other = & synthesized_cb;
            if ( state_t::none == ( state & state_t::destroy) ) {
                try {
                    auto fn = std::move( fn_);
                    // call coroutine-fn with synthesized push_coroutine as argument
                    fn( synthesized);
                } catch ( boost::context::detail::forced_unwind const&) {
                    throw;
                } catch (...) {
                    // store other exceptions in exception-pointer
                    except = std::current_exception();
                }
            }
            // set termination flags
            state |= state_t::complete;
            // jump back
            return other->c.resume();
        },
        std::forward< Fn >( fn ) );
#else
    c = boost::context::callcc(

        std::allocator_arg, palloc, salloc,
        [this,fn_=std::forward< Fn >( fn)](boost::context::continuation && c) mutable {
            // create synthesized push_coroutine< T & >
            typename push_coroutine< T & >::control_block synthesized_cb{ this, c };
            push_coroutine< T & > synthesized{ & synthesized_cb };
            other = & synthesized_cb;
            if ( state_t::none == ( state & state_t::destroy) ) {
                try {
                    auto fn = std::move( fn_);
                    // call coroutine-fn with synthesized push_coroutine as argument
                    fn( synthesized);
                } catch ( boost::context::detail::forced_unwind const&) {
                    throw;
                } catch (...) {
                    // store other exceptions in exception-pointer
                    except = std::current_exception();

```

```

        }
    }
    // set termination
flags
    state |= state_t::complete;
    // jump back
    return other->c.resume();
});
#endif
}

template< typename T >
pull_coroutine< T & >::control_block::control_block( typename push_coroutine< T & >::control_block * cb,
                                                    boost::context::continuation & c_ ) noexcept :

    c{ std::move( c_ ) },
    other{ cb },
    state{ state_t::none },
    except{},
    bvalid{ false },
    storage{} {
}

template< typename T >
void
pull_coroutine< T & >::control_block::deallocate() noexcept {
    if ( state_t::none != ( state & state_t::unwind ) ) {
        destroy( this );
    }
}

template< typename T >
void
pull_coroutine< T & >::control_block::resume() {
    c = c.resume();
    if ( except ) {
        std::rethrow_exception( except );
    }
}

template< typename T >
void
pull_coroutine< T & >::control_block::set( T & t ) {
    ::new ( static_cast< void * >( std::addressof( storage ) ) ) holder{
        t };
    bvalid = true;
}

template< typename T >

```

```

T &
pull_coroutine< T & >::control_block::get() noexcept {
    return reinterpret_cast< holder * >( std::addressof( storage) )->t;
}

template< typename T >
bool
pull_coroutine< T & >::control_block::valid() const noexcept {
    return nullptr != other && state_t::none == ( state & state_t::complete) && bvalid;
}

// pull_coroutine< void >

inline
void
pull_coroutine< void >::control_block::destroy( control_block * cb) noexcept {
    boost::context::continuation c = std::move( cb->c);
    // destroy control structure
    cb->~control_block();
    // destroy coroutine's stack
    cb->state |= state_t::destroy;
}

template< typename StackAllocator, typename Fn >
pull_coroutine< void >::control_block::control_block( context::preallocated palloc, StackAllocator salloc,
                                                    Fn && fn) :
    c{},
    other{ nullptr },
    state{ state_t::unwind },
    except{} {
#ifdef BOOST_NO_CXX14_GENERIC_LAMBDAS
    c = boost::context::callcc(
        std::allocator_arg, palloc, salloc,
        wrap( [this](typename std::decay< Fn >::type & fn_, boost::context::continuation && c) mutable {
            // create synthesized push_coroutine< void >
            typename push_coroutine< void >::control_block synthesized_cb{ this, c };
            push_coroutine< void > synthesized{ & synthesized_cb };
            other = & synthesized_cb;
            if ( state_t::none == ( state & state_t::destroy) ) {
                try {
                    auto fn = std::move( fn_);
                    // call coroutine-fn with synthesized push_coroutine as argument
                    fn( synthesized);
                } catch ( boost::context::detail::forced_unwind const&) {
                    throw;
                } catch (...) {
                    // store other exceptions in exception-pointer

```

```

        except = std::current_exception();
    }
}
// set termination flags
state |= state_t::complete;
// jump back
return other->c.resume();
},
std::forward< Fn >( fn ) );
#else
c = boost::context::callcc(
    std::allocator_arg, palloc, salloc,
    [this,fn_=std::forward< Fn >( fn)]( boost::context::continuation && c) mutable {
        // create synthesized push_coroutine< void >
        typename push_coroutine< void >::control_block synthesized_cb{ this, c };
        push_coroutine< void > synthesized{ & synthesized_cb };
        other = & synthesized_cb;
        if ( state_t::none == ( state & state_t::destroy ) ) {
            try {
                auto fn = std::move( fn_);
                // call coroutine-fn with synthesized
push_coroutine as argument
                fn( synthesized);
            } catch ( boost::context::detail::forced_unwind const& ) {
                throw;
            } catch (...) {
                // store other exceptions in exception-pointer
                except = std::current_exception();
            }
        }
        // set termination flags
        state |= state_t::complete;
        // jump back to ctx
        return other->c.resume();
    });
#endif
}

inline
pull_coroutine< void >::control_block::control_block( push_coroutine< void >::control_block * cb,
                                                    boost::context::continuation & c_) noexcept :

    c{ std::move( c_ ) },
    other{ cb },
    state{ state_t::none },
    except{} {
}

inline

```

```

void
pull_coroutine< void >::control_block::deallocate() noexcept {
    if ( state_t::none != ( state & state_t::unwind ) ) {

        destroy( this);
    }
}

inline
void
pull_coroutine< void >::control_block::resume() {
    c = c.resume();
    if ( except) {
        std::rethrow_exception( except);
    }
}

inline
bool
pull_coroutine< void >::control_block::valid() const noexcept {
    return nullptr != other && state_t::none == ( state & state_t::complete);
}

}}}

#ifdef BOOST_HAS_ABI_HEADERS
# include BOOST_ABI_SUFFIX
#endif

```

```

#endif // BOOST_COROUTINES2_DETAIL_PULL_CONTROL_BLOCK_IPP

```

Found in path(s):

* /windows-zip/windows/include/boost/coroutine2/detail/pull_control_block_cc.ipp

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/* Boost interval/detail/interval_prototype.hpp file

*

* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

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*/

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* /windows-zip/windows/include/boost/numeric/interval/detail/interval_prototype.hpp

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```
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http://spirit.sourceforge.net/
```

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```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/position_iterator.hpp
No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

```
Defines `boost::hana::lazy`.
```

```
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```

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```
*/
```

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```
/*!
```

```
@file
```

```
Defines `boost::hana::detail::variadic::at`.
```

```
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```
*/
```

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```
/* Flyweight class.
```

```
*
```

```
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```
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```

```
*
```

```
* See http://www.boost.org/libs/flyweight for library home page.
```


*/

Found in path(s):

* /windows-zip/windows/include/boost/flyweight/flyweight.hpp

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/* boost random/seed_seq.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/seed_seq.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/stl/container/detail/container.hpp

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/*!

@file

Defines operators for Orderables.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/operators/orderable.hpp

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```
/*  
[auto_generated]  
boost/numeric/odeint/external/compute/compute_algebra.hpp
```

```
[begin_description]  
An algebra for Boost.Compute vectors.  
[end_description]
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/compute/compute_algebra.hpp
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```
/*!  
@file  
Forward declares `boost::hana::equal`.
```

```
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*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/equal.hpp
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```
/*!  
@file  
Defines `boost::hana::type` and related utilities.
```

```
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*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/type.hpp
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```
/*=====
```

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*

* See http://www.boost.org/libs/multi_index for library home page.

*

* The internal implementation of red-black trees is based on that of SGI STL

* stl_tree.h file:

*

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*

*/

Found in path(s):

* /windows-zip/windows/include/boost/multi_index/detail/ord_index_ops.hpp

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```
/*!
```

```
@file
```

```
Forward declares `boost::hana::Constant`.
```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/concept/constant.hpp
```

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```
/* boost random/negative_binomial_distribution.hpp header file
```

```
*
```

```
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```
*
```

```
* See http://www.boost.org for most recent version including documentation.
```

```
*
```

```
* $Id$
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/negative_binomial_distribution.hpp
```

No license file was found, but licenses were detected in source scan.

```
/* Boost interval.hpp header file
```

```
*
```

```
* Copyright 2000 Jens Maurer
```

```
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
```

```
*
```

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* copy at http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

```
Forward declares `boost::hana::lift`.
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/lift.hpp
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/*!
@file
Adapts `boost::fusion::vector` for use with Hana.

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*/

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* /windows-zip/windows/include/boost/hana/ext/boost/fusion/vector.hpp
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=====*/

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* /windows-zip/windows/include/boost/fusion/container/list/cons_fwd.hpp
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/*-----+

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+-----*/

Found in path(s):
* /windows-zip/windows/include/boost/icl/detail/design_config.hpp
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```

/*!
@file
Defines `boost::hana::monadic_fold_right`.

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*/

```

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- * /windows-zip/windows/include/boost/hana/monadic_fold_right.hpp

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```

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* http://www.boost.org/LICENSE\_1\_0.txt)
*/

```

Found in path(s):

- * /windows-zip/windows/include/boost/log/support/exception.hpp
- * /windows-zip/windows/include/boost/log/attributes/attribute_value.hpp
- * /windows-zip/windows/include/boost/log/support/regex.hpp
- * /windows-zip/windows/include/boost/log/attributes/value_extraction_fwd.hpp
- * /windows-zip/windows/include/boost/log/expressions/predicates/has_attr.hpp
- * /windows-zip/windows/include/boost/log/support/spirit_classic.hpp
- * /windows-zip/windows/include/boost/log/detail/event.hpp
- * /windows-zip/windows/include/boost/log/attributes/counter.hpp
- * /windows-zip/windows/include/boost/log/detail/config.hpp
- * /windows-zip/windows/include/boost/log/detail/is_ostream.hpp
- * /windows-zip/windows/include/boost/log/detail/tagged_integer.hpp
- *
- /windows-zip/windows/include/boost/log/keywords/filter.hpp
- * /windows-zip/windows/include/boost/log/detail/date_time_fmt_gen_traits_fwd.hpp
- * /windows-zip/windows/include/boost/log/sinks/text_ostream_backend.hpp
- * /windows-zip/windows/include/boost/log/expressions/message.hpp
- * /windows-zip/windows/include/boost/log/keywords/iteration.hpp
- * /windows-zip/windows/include/boost/log/detail/attr_output_terminal.hpp
- * /windows-zip/windows/include/boost/log/keywords/ordering_window.hpp
- * /windows-zip/windows/include/boost/log/keywords/order.hpp
- * /windows-zip/windows/include/boost/log/expressions/predicates/contains.hpp
- * /windows-zip/windows/include/boost/log/detail/unhandled_exception_count.hpp
- * /windows-zip/windows/include/boost/log/sources/features.hpp
- * /windows-zip/windows/include/boost/log/attributes/timer.hpp
- * /windows-zip/windows/include/boost/log/detail/unary_function_terminal.hpp
- * /windows-zip/windows/include/boost/log/sinks/syslog_constants.hpp
- *

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/windows-zip/windows/include/boost/log/keywords/open_mode.hpp
* /windows-zip/windows/include/boost/log/utility/type_dispatch/dynamic_type_dispatcher.hpp
* /windows-zip/windows/include/boost/log/detail/adaptive_mutex.hpp
* /windows-zip/windows/include/boost/log/sinks/unbounded_ordering_queue.hpp
* /windows-zip/windows/include/boost/log/utility/setup/settings.hpp
* /windows-zip/windows/include/boost/log/support/spirit_qi.hpp
* /windows-zip/windows/include/boost/log/detail/decomposed_time.hpp
* /windows-zip/windows/include/boost/log/sources/threading_models.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/csv_decorator.hpp
* /windows-zip/windows/include/boost/log/sinks/unbounded_fifo_queue.hpp
* /windows-zip/windows/include/boost/log/sinks/unlocked_frontend.hpp
* /windows-zip/windows/include/boost/log/attributes/named_scope.hpp
* /windows-zip/windows/include/boost/log/sinks/frontend_requirements.hpp
* /windows-zip/windows/include/boost/log/core/core.hpp
* /windows-zip/windows/include/boost/log/keywords/min_free_space.hpp
*
/windows-zip/windows/include/boost/log/detail/enqueued_record.hpp
* /windows-zip/windows/include/boost/log/support/date_time.hpp
* /windows-zip/windows/include/boost/log/utility/value_ref_fwd.hpp
* /windows-zip/windows/include/boost/log/utility/exception_handler.hpp
* /windows-zip/windows/include/boost/log/keywords/auto_flush.hpp
* /windows-zip/windows/include/boost/log/detail/is_character_type.hpp
* /windows-zip/windows/include/boost/log/keywords/channel.hpp
* /windows-zip/windows/include/boost/log/attributes/attribute.hpp
* /windows-zip/windows/include/boost/log/utility/functional/ends_with.hpp
* /windows-zip/windows/include/boost/log/detail/light_function.hpp
* /windows-zip/windows/include/boost/log/sinks/sync_frontend.hpp
* /windows-zip/windows/include/boost/log/support/xpressive.hpp
* /windows-zip/windows/include/boost/log/detail/light_rw_mutex.hpp
* /windows-zip/windows/include/boost/log/utility/type_dispatch/static_type_dispatcher.hpp
*
/windows-zip/windows/include/boost/log/utility/unique_identifier_name.hpp
* /windows-zip/windows/include/boost/log/trivial.hpp
* /windows-zip/windows/include/boost/log/sources/severity_channel_logger.hpp
* /windows-zip/windows/include/boost/log/sinks/async_frontend.hpp
* /windows-zip/windows/include/boost/log/expressions/record.hpp
* /windows-zip/windows/include/boost/log/expressions/predicates.hpp
* /windows-zip/windows/include/boost/log/keywords/log_source.hpp
* /windows-zip/windows/include/boost/log/utility/setup/console.hpp
* /windows-zip/windows/include/boost/log/utility/formatting_ostream_fwd.hpp
* /windows-zip/windows/include/boost/log/detail/parameter_tools.hpp
* /windows-zip/windows/include/boost/log/attributes/constant.hpp
* /windows-zip/windows/include/boost/log/sources/basic_logger.hpp
* /windows-zip/windows/include/boost/log/keywords/target.hpp
* /windows-zip/windows/include/boost/log/sources/exception_handler_feature.hpp
* /windows-zip/windows/include/boost/log/detail/embedded_string_type.hpp
*

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```

/windows-zip/windows/include/boost/log/sinks/event_log_constants.hpp
* /windows-zip/windows/include/boost/log/keywords/use_impl.hpp
* /windows-zip/windows/include/boost/log/sinks/sink.hpp
* /windows-zip/windows/include/boost/log/utility/manipulators.hpp
* /windows-zip/windows/include/boost/log/attributes/fallback_policy.hpp
* /windows-zip/windows/include/boost/log/detail/trivial_keyword.hpp
* /windows-zip/windows/include/boost/log/keywords/format.hpp
* /windows-zip/windows/include/boost/log/support/std_regex.hpp
* /windows-zip/windows/include/boost/log/utility/functional/as_action.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/stream.hpp
* /windows-zip/windows/include/boost/log/detail/code_conversion.hpp
* /windows-zip/windows/include/boost/log/expressions/attr.hpp
* /windows-zip/windows/include/boost/log/detail/footer.hpp
* /windows-zip/windows/include/boost/log/keywords/depth.hpp
* /windows-zip/windows/include/boost/log/attributes/current_process_id.hpp
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* /windows-zip/windows/include/boost/log/core.hpp
* /windows-zip/windows/include/boost/log/utility/once_block.hpp
* /windows-zip/windows/include/boost/log/utility/functional/fun_ref.hpp
* /windows-zip/windows/include/boost/log/sinks/bounded_fifo_queue.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/format.hpp
* /windows-zip/windows/include/boost/log/detail/timestamp.hpp
* /windows-zip/windows/include/boost/log/detail/attr_output_impl.hpp
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* /windows-zip/windows/include/boost/log/keywords/max_size.hpp
* /windows-zip/windows/include/boost/log/expressions/formatter.hpp
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* /windows-zip/windows/include/boost/log/sinks/text_file_backend.hpp
* /windows-zip/windows/include/boost/log/detail/generate_overloads.hpp
* /windows-zip/windows/include/boost/log/expressions/predicates/begins_with.hpp
*
/windows-zip/windows/include/boost/log/expressions/predicates/is_debugger_present.hpp
* /windows-zip/windows/include/boost/log/keywords/log_name.hpp
* /windows-zip/windows/include/boost/log/utility/functional/logical.hpp
* /windows-zip/windows/include/boost/log/utility/setup/filter_parser.hpp
* /windows-zip/windows/include/boost/log/sinks/bounded_ordering_queue.hpp
* /windows-zip/windows/include/boost/log/detail/default_attribute_names.hpp
* /windows-zip/windows/include/boost/log/detail/light_function_pp.hpp
* /windows-zip/windows/include/boost/log/attributes/attribute_name.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/wrap_formatter.hpp
* /windows-zip/windows/include/boost/log/expressions/keyword.hpp
* /windows-zip/windows/include/boost/log/detail/setup_config.hpp
* /windows-zip/windows/include/boost/log/core/record.hpp
* /windows-zip/windows/include/boost/log/expressions/keyword_fwd.hpp
* /windows-zip/windows/include/boost/log/utility/functional/matches.hpp
*

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/windows-zip/windows/include/boost/log/utility/functional/begins_with.hpp
* /windows-zip/windows/include/boost/log/expressions/predicates/matches.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/c_decorator.hpp
* /windows-zip/windows/include/boost/log/utility/functional/bind_output.hpp
* /windows-zip/windows/include/boost/log/sinks/block_on_overflow.hpp
* /windows-zip/windows/include/boost/log/utility/value_ref.hpp
* /windows-zip/windows/include/boost/log/attributes/attribute_value_impl.hpp
* /windows-zip/windows/include/boost/log/attributes/current_process_name.hpp
* /windows-zip/windows/include/boost/log/detail/header.hpp
* /windows-zip/windows/include/boost/log/sources/logger.hpp
* /windows-zip/windows/include/boost/log/sinks/debug_output_backend.hpp
* /windows-zip/windows/include/boost/log/core/record_view.hpp
* /windows-zip/windows/include/boost/log/sources/severity_logger.hpp
* /windows-zip/windows/include/boost/log/detail/format.hpp
*
/windows-zip/windows/include/boost/log/attributes/value_extraction.hpp
* /windows-zip/windows/include/boost/log/utility/type_dispatch/type_dispatcher.hpp
* /windows-zip/windows/include/boost/log/detail/named_scope_fmt_pp.hpp
* /windows-zip/windows/include/boost/log/expressions/attr_fwd.hpp
* /windows-zip/windows/include/boost/log/attributes/current_thread_id.hpp
* /windows-zip/windows/include/boost/log/keywords/empty_marker.hpp
* /windows-zip/windows/include/boost/log/attributes/fallback_policy_fwd.hpp
* /windows-zip/windows/include/boost/log/detail/deduce_char_type.hpp
* /windows-zip/windows/include/boost/log/utility/functional/bind_to_log.hpp
* /windows-zip/windows/include/boost/log/detail/date_time_format_parser.hpp
* /windows-zip/windows/include/boost/log/sources/channel_logger.hpp
* /windows-zip/windows/include/boost/log/utility/string_literal_fwd.hpp
* /windows-zip/windows/include/boost/log/detail/singleton.hpp
* /windows-zip/windows/include/boost/log/keywords/message_file.hpp
*
/windows-zip/windows/include/boost/log/utility/functional/nop.hpp
* /windows-zip/windows/include/boost/log/detail/threadsafe_queue.hpp
* /windows-zip/windows/include/boost/log/expressions/predicates/ends_with.hpp
* /windows-zip/windows/include/boost/log/sinks/text_multifile_backend.hpp
* /windows-zip/windows/include/boost/log/keywords/max_files.hpp
* /windows-zip/windows/include/boost/log/utility/functional/contains.hpp
* /windows-zip/windows/include/boost/log/detail/attribute_predicate.hpp
* /windows-zip/windows/include/boost/log/sources/channel_feature.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/if.hpp
* /windows-zip/windows/include/boost/log/exceptions.hpp
* /windows-zip/windows/include/boost/log/detail/thread_specific.hpp
* /windows-zip/windows/include/boost/log/detail/copy_cv.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/named_scope.hpp
* /windows-zip/windows/include/boost/log/utility/setup/settings_parser.hpp
*
/windows-zip/windows/include/boost/log/detail/function_traits.hpp
* /windows-zip/windows/include/boost/log/keywords/severity.hpp
* /windows-zip/windows/include/boost/log/utility/functional/bind_assign.hpp

```

- * /windows-zip/windows/include/boost/log/keywords/ip_version.hpp
- * /windows-zip/windows/include/boost/log/utility/record_ordering.hpp
- * /windows-zip/windows/include/boost/log/detail/asio_fwd.hpp
- * /windows-zip/windows/include/boost/log/detail/attribute_get_value_impl.hpp
- * /windows-zip/windows/include/boost/log/attributes/attribute_cast.hpp
- * /windows-zip/windows/include/boost/log/sinks/drop_on_overflow.hpp
- * /windows-zip/windows/include/boost/log/detail/locking_ptr.hpp
- * /windows-zip/windows/include/boost/log/attributes/value_visitation.hpp
- * /windows-zip/windows/include/boost/log/expressions/filter.hpp
- * /windows-zip/windows/include/boost/log/keywords/rotation_size.hpp
- * /windows-zip/windows/include/boost/log/keywords/ident.hpp
- * /windows-zip/windows/include/boost/log/sinks/attribute_mapping.hpp
- *
- /windows-zip/windows/include/boost/log/utility/setup/from_stream.hpp
- * /windows-zip/windows/include/boost/log/detail/custom_terminal_spec.hpp
- * /windows-zip/windows/include/boost/log/attributes/mutable_constant.hpp
- * /windows-zip/windows/include/boost/log/detail/pp_identity.hpp
- * /windows-zip/windows/include/boost/log/detail/snprintf.hpp
- * /windows-zip/windows/include/boost/log/utility/functional.hpp
- * /windows-zip/windows/include/boost/log/sources/global_logger_storage.hpp
- * /windows-zip/windows/include/boost/log/keywords/start_thread.hpp
- * /windows-zip/windows/include/boost/log/detail/locks.hpp
- * /windows-zip/windows/include/boost/log/attributes/function.hpp
- * /windows-zip/windows/include/boost/log/keywords/time_based_rotation.hpp
- * /windows-zip/windows/include/boost/log/sinks.hpp
- * /windows-zip/windows/include/boost/log/utility/strictest_lock.hpp
- * /windows-zip/windows/include/boost/log/utility/type_dispatch/standard_types.hpp
- * /windows-zip/windows/include/boost/log/attributes/value_visitation_fwd.hpp
- *
- /windows-zip/windows/include/boost/log/expressions/is_keyword_descriptor.hpp
- * /windows-zip/windows/include/boost/log/utility/manipulators/add_value.hpp
- * /windows-zip/windows/include/boost/log/keywords/facility.hpp
- * /windows-zip/windows/include/boost/log/utility/setup.hpp
- * /windows-zip/windows/include/boost/log/attributes/clock.hpp
- * /windows-zip/windows/include/boost/log/expressions/formatters/char_decorator.hpp
- * /windows-zip/windows/include/boost/log/detail/cleanup_scope_guard.hpp
- * /windows-zip/windows/include/boost/log/keywords/delimiter.hpp
- * /windows-zip/windows/include/boost/log/keywords/incomplete_marker.hpp
- * /windows-zip/windows/include/boost/log/utility/setup/file.hpp
- * /windows-zip/windows/include/boost/log/expressions/predicates/is_in_range.hpp
- * /windows-zip/windows/include/boost/log/sinks/event_log_backend.hpp
- * /windows-zip/windows/include/boost/log/expressions/predicates/channel_severity_filter.hpp
- * /windows-zip/windows/include/boost/log/utility/unused_variable.hpp
- *
- /windows-zip/windows/include/boost/log/utility/formatting_ostream.hpp
- * /windows-zip/windows/include/boost/log/detail/native_typeof.hpp
- * /windows-zip/windows/include/boost/log/detail/fake_mutex.hpp
- * /windows-zip/windows/include/boost/log/utility/functional/in_range.hpp

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* /windows-zip/windows/include/boost/log/detail/sink_init_helpers.hpp
* /windows-zip/windows/include/boost/log/utility/setup/formatter_parser.hpp
* /windows-zip/windows/include/boost/log/utility/setup/common_attributes.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/xml_decorator.hpp
* /windows-zip/windows/include/boost/log/detail/thread_id.hpp
* /windows-zip/windows/include/boost/log/attributes/scoped_attribute.hpp
* /windows-zip/windows/include/boost/log/sinks/basic_sink_backend.hpp
* /windows-zip/windows/include/boost/log/keywords/scan_method.hpp
* /windows-zip/windows/include/boost/log/utility/manipulators/to_log.hpp
* /windows-zip/windows/include/boost/log/detail/id.hpp
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/windows-zip/windows/include/boost/log/detail/process_id.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters/date_time.hpp
* /windows-zip/windows/include/boost/log/sources/severity_feature.hpp
* /windows-zip/windows/include/boost/log/common.hpp
* /windows-zip/windows/include/boost/log/attributes.hpp
* /windows-zip/windows/include/boost/log/keywords/registration.hpp
* /windows-zip/windows/include/boost/log/expressions/formatters.hpp
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* /windows-zip/windows/include/boost/log/utility/functional/save_result.hpp
* /windows-zip/windows/include/boost/log/sinks/basic_sink_frontend.hpp
* /windows-zip/windows/include/boost/log/sinks/syslog_backend.hpp
* /windows-zip/windows/include/boost/log/sources/record_ostream.hpp
* /windows-zip/windows/include/boost/log/detail/value_ref_visitation.hpp
* /windows-zip/windows/include/boost/log/expressions.hpp
* /windows-zip/windows/include/boost/log/utility/manipulators/dump.hpp
*
/windows-zip/windows/include/boost/log/attributes/time_traits.hpp
* /windows-zip/windows/include/boost/log/utility/type_dispatch/date_time_types.hpp
* /windows-zip/windows/include/boost/log/attributes/attribute_value_set.hpp
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```

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```

* /windows-zip/windows/include/boost/thread/lockable_adapter.hpp
* /windows-zip/windows/include/boost/thread/poly_lockable_adapter.hpp
* /windows-zip/windows/include/boost/thread/poly_shared_lockable_adapter.hpp
* /windows-zip/windows/include/boost/thread/poly_shared_lockable.hpp
* /windows-zip/windows/include/boost/thread/poly_lockable.hpp
* /windows-zip/windows/include/boost/thread/null_mutex.hpp
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```

/* boost random/ariate_generator.hpp header file

*

* Copyright Jens Maurer 2002

* Copyright Steven Watanabe 2011

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```

* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/ariate_generator.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

Forward declares `boost::hana::EuclideanRing`.

```
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```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/concept/euclidean_ring.hpp
```

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Found in path(s):

```
* /windows-zip/windows/include/boost/accumulators/statistics/tail_ariate.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/tail.hpp
```

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```
/*=====
```

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```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/adapt_base.hpp
```

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```
/*!
```

@file

Forward declares `boost::hana::product`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/product.hpp

No license file was found, but licenses were detected in source scan.

/* Boost interval/arith.hpp template implementation file

*

* Copyright 2000 Jens Maurer

* Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/arith.hpp

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* /windows-zip/windows/include/boost/multiprecision/detail/functions/pow.hpp

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For more information, see <http://www.boost.org>

Based on the StringRef implementation in LLVM (<http://llvm.org>) and
N3422 by Jeffrey Yasskin

<http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2012/n3442.html>

Updated July 2015 to reflect the Library Fundamentals TS

<http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2015/n4480.html>

*/

Found in path(s):

* /windows-zip/windows/include/boost/utility/string_view_fwd.hpp

No license file was found, but licenses were detected in source scan.

```
/* boost random/non_central_chi_squared_distribution.hpp header file
```

```
*
```

```
* Copyright Thijs van den Berg 2014
```

```
*
```

```
* Distributed under the Boost Software License, Version 1.0. (See
```

```
* accompanying file LICENSE_1_0.txt or copy at
```

```
* http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*
```

```
* See http://www.boost.org for most recent version including documentation.
```

```
*
```

```
* $Id$
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/non_central_chi_squared_distribution.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

Defines the @ref group-core module.

```
@copyright Louis Dionne 2013-2017
```

```
Distributed under the Boost Software License, Version 1.0.
```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/core.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

Forward declares `boost::hana::accessors`.

```
@copyright Louis Dionne 2013-2017
```

```
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```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/accessors.hpp

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```
/*!  
@file  
Defines `boost::hana::monadic_compose`.
```

```
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*/
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/hana/monadic_compose.hpp  
No license file was found, but licenses were detected in source scan.
```

```
/* *****  
# * *  
# * (C) Copyright Paul Mensonides 2003.  
# * Distributed under the Boost Software License, Version 1.0. (See  
# * accompanying file LICENSE_1_0.txt or copy at  
# * http://www.boost.org/LICENSE\_1\_0.txt)  
# * *  
# ***** */
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/preprocessor/facilities/is_empty_or_1.hpp  
* /windows-zip/windows/include/boost/preprocessor/facilities/is_1.hpp  
No license file was found, but licenses were detected in source scan.
```

```
/*!  
@file  
Includes all the adaptors for the Boost.MPL library.
```

```
@copyright Louis Dionne 2013-2017  
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)  
*/
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/hana/ext/boost/mpl.hpp  
No license file was found, but licenses were detected in source scan.
```

```
/*  
[auto_generated]  
boost/numeric/odeint/integrate/integrate.hpp
```

```
[begin_description]  
Convenience methods which choose the stepper for the current ODE.  
[end_description]
```

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Copyright 2009-2011 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/integrate.hpp

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*/

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* /windows-zip/windows/include/boost/detail/algorithm.hpp

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/*=====

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Copyright (c) 2001-2011 Hartmut Kaiser

Copyright (c) 2011 Bryce Lebach

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/support/utree/operators.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/utree/detail/utree_detail2.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/utree/detail/utree_detail1.hpp

No license file was found, but licenses were detected in source scan.

/*-----+

Copyright (c) 2009-2009: Joachim Faulhaber

+-----+

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+-----*/

Found in path(s):

- * /windows-zip/windows/include/boost/icl/detail/element_iterator.hpp
- * /windows-zip/windows/include/boost/icl/detail/mapped_reference.hpp
- * /windows-zip/windows/include/boost/icl/iterator.hpp

No license file was found, but licenses were detected in source scan.

/* boost random/detail/uniform_int_float.hpp header file

*

* Copyright Jens Maurer 2000-2001

* Copyright Steven Watanabe 2011

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* accompanying file LICENSE_1_0.txt or copy at

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*

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*

* \$Id\$

*

*/

Found in path(s):

- * /windows-zip/windows/include/boost/random/detail/uniform_int_float.hpp

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/adapted/array/begin_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/is_sequence_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/end_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/is_view_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/at_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/tag_of.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/value_at_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/array/category_of_impl.hpp

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/* boost random/discard_block.hpp header file

*

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*

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*

* \$Id\$

*

* Revision history

* 2001-03-02 created

*/

Found in path(s):

- * /windows-zip/windows/include/boost/random/discard_block.hpp

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Found in path(s):

- * /windows-zip/windows/include/boost/asio/local/detail/impl/endpoint.ipp
- * /windows-zip/windows/include/boost/asio/local/basic_endpoint.hpp
- * /windows-zip/windows/include/boost/asio/local/detail/endpoint.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/openmp/openmp_nested_algebra.hpp

[begin_description]

Nested parallelized algebra for OpenMP.

[end_description]

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Copyright 2013 Pascal Germroth

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/openmp/openmp_nested_algebra.hpp

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* /windows-zip/windows/include/boost/math_fwd.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/move_to.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/has_attribute.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/attribute_of.hpp

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/*!

@file

Defines the `Logical` and `Comparable` models of `boost::hana::integral\_constant`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/bool.hpp

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```
/*
*
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* Copyright 2011 Garmin Ltd. or its subsidiaries
*
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* http://www.boost.org/LICENSE_1_0.txt)
*
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/regex/v4/basic_regex.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
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Copyright (c) 2014 Lee Clagett

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/directive/confix.hpp

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```
/*!
@file
Defines `boost::hana::extend`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/extend.hpp

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```
/*
* Distributed under the Boost Software License, Version 1.0.(See accompanying
* file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt.)
*
* See http://www.boost.org/libs/iostreams for documentation.
*
*/
```

```

* File:    boost/iostreams/detail/path.hpp
* Date:    Sat Jun 21 21:24:05 MDT 2008
* Copyright: 2008 CodeRage, LLC
* Author:   Jonathan Turkanis
* Contact:  turkanis at coderage dot com
*
* Defines the class boost::iostreams::detail::path, for storing a
* a std::string or std::wstring.
*
* This class allows interoperability with Boost.Filesystem without
* creating a dependence on Boost.Filesystem headers or implementation.
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/iostreams/detail/path.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*
[auto_generated]
boost/numeric/odeint/integrate/max_step_checker.hpp

```

[begin_description]

Throws exception if too many steps are performed.

[end_description]

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```

*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/numeric/odeint/integrate/max_step_checker.hpp
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```

```

/*
[auto_generated]
boost/numeric/odeint/util/n_ary_helper.hpp

```

Macros to generate scale_sumN and for_eachN functors.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/n_ary_helper.hpp

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*/

Found in path(s):

* /windows-zip/windows/include/boost/type_traits/make_void.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/numeric_traits.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/proto/detail/deduce_domain.hpp

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/*!

@file

Defines common methods for all Boost.Fusion sequences.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/boost/fusion/detail/common.hpp

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```
/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/support/common_terminals.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/make_component.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/modify.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/detail/make_cons.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/meta_compiler.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/util/odeint_error.hpp
```

```
[begin_description]
```

Runtime Exceptions thrown by odeint

```
[end_description]
```

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```
*/
```

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/odeint/util/odeint_error.hpp

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```
/*!
@file
Defines `boost::hana::all`.
```

```
@copyright Louis Dionne 2013-2017
```

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```
*/
```

Found in path(s):

- * /windows-zip/windows/include/boost/hana/all.hpp

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/*!

@file

Forward declares `boost::hana::is\_a` and `boost::hana::is\_an`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/core/is_a.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/position_iterator_fwd.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/key_of_impl.hpp

* /windows-zip/windows/include/boost/fusion/container/set/detail/deref_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/joint_view/detail/deref_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/iterator/deref_data.hpp

* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/value_of_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/deref_impl.hpp

*

/windows-zip/windows/include/boost/fusion/view/filter_view/detail/deref_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/deref_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/value_of_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/value_of_data_impl.hpp


```

* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/joint_view/detail/value_of_data_impl.hpp
* /windows-zip/windows/include/boost/fusion/include/deref_data.hpp
* /windows-zip/windows/include/boost/fusion/include/value_of_data.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/value_of_data_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/deref_data_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/joint_view/detail/key_of_impl.hpp
*
/windows-zip/windows/include/boost/fusion/container/set/detail/key_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/iterator/value_of_data.hpp
* /windows-zip/windows/include/boost/fusion/include/key_of.hpp
* /windows-zip/windows/include/boost/fusion/iterator/key_of.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/deref_data_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/key_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/key_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/iterator/basic_iterator.hpp

```

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```

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Copyright (c) 2010 Thomas Heller

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/phoenix/statement/sequence.hpp

```

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```

/*=====
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Copyright (c) 2013 Agustn Berg
http://spirit.sourceforge.net/

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=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/spirit/home/x3/support/subcontext.hpp

```

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```

/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

```

<http://www.boost.org/>

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Software License, Version 1.0. (See accompanying file
LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/util/flex_string.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/begin_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/distance_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/prior_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/tag_of.hpp

* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/is_view_impl.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/transformation/filter.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/tag_of.hpp

*

/windows-zip/windows/include/boost/fusion/adapted/mpl/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/has_key_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/category_of_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/value_at_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/end_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/size_impl.hpp

* /windows-zip/windows/include/boost/fusion/support/detail/is_mpl_sequence.hpp

* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/equal_to_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/advance_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array.hpp

* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/is_sequence_impl.hpp

*

/windows-zip/windows/include/boost/fusion/view/transform_view/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/size_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/advance_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/category_of_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/end_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/begin_impl.hpp

```
* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/distance_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/is_sequence_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/category_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_array/array_iterator.hpp
*
```

```
/windows-zip/windows/include/boost/fusion/adapted/boost_array/detail/is_view_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/value_at_impl.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

Defines the @ref group-functional module.

```
@copyright Louis Dionne 2013-2017
```

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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/functional.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*=====
```

```
Phoenix V1.2.1
```

```
Copyright (c) 2001-2003 Joel de Guzman
```

```
Copyright (c) 2001-2003 Hartmut Kaiser
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/classic/phoenix/casts.hpp
```

No license file was found, but licenses were detected in source scan.

```
// Copyright Beman Dawes 2001. Distributed under the Boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/cstdlib.hpp
```

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```
// Copyright 2005 Daniel Egloff. Distributed under the Boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/accumulators/statistics/weighted_p_square_quantile.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/p_square_quantile.hpp
```

```
* /windows-zip/windows/include/boost/accumulators/statistics/extended_p_square_quantile.hpp
```

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_extended_p_square.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/extended_p_square.hpp

No license file was found, but licenses were detected in source scan.

/* boost random/mersenne_twister.hpp header file

*

* Copyright Jens Maurer 2000-2001

* Copyright Steven Watanabe 2010

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

* Revision history

* 2013-10-14 fixed some warnings with Wshadow (mgaunard)

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/mersenne_twister.hpp

No license file was found, but licenses were detected in source scan.

/*

@file

Defines `boost::hana::experimental::print`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/experimental/printable.hpp

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/*!

@file

Forward declares `boost::hana::zip`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/zip.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Defines `boost::hana::Iterable`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/iterable.hpp

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// Copyright David Abrahams 2004. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/python/detail/value_arg.hpp

* /windows-zip/windows/include/boost/python/override.hpp

* /windows-zip/windows/include/boost/python/detail/wrapper_base.hpp

* /windows-zip/windows/include/boost/python/detail/is_wrapper.hpp

* /windows-zip/windows/include/boost/python/detail/sfinae.hpp

* /windows-zip/windows/include/boost/iterator_adaptors.hpp

* /windows-zip/windows/include/boost/python/detail/enable_if.hpp

* /windows-zip/windows/include/boost/python/detail/unwrap_wrapper.hpp

* /windows-zip/windows/include/boost/python/detail/indirect_traits.hpp

* /windows-zip/windows/include/boost/python/wrapper.hpp

* /windows-zip/windows/include/boost/python/detail/unwrap_type_id.hpp

No license file was found, but licenses were detected in source scan.

/* Boost interval/arith2.hpp template implementation file

*/

* This header provides some auxiliary arithmetic

* functions: fmod, sqrt, square, pov, inverse and

* a multi-interval division.

*/

* Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

*/

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* copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/arith2.hpp

No license file was found, but licenses were detected in source scan.

```
/* boost random/student_t_distribution.hpp header file
*
* Copyright Steven Watanabe 2011
* Distributed under the Boost Software License, Version 1.0. (See
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/student_t_distribution.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2001-2011 Joel de Guzman
Copyright (c) 2009 Francois Barel

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/detail/parameterized.hpp

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/// Distributed under the Boost Software License, Version 1.0.

Found in path(s):

* /windows-zip/windows/include/boost/move/detail/std_ns_begin.hpp

* /windows-zip/windows/include/boost/move/detail/std_ns_end.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines `boost::hana::Searchable`.
```

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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/searchable.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

```
Forward declares `boost::hana::Functor`.
```

```
@copyright Louis Dionne 2013-2017
```

```
Distributed under the Boost Software License, Version 1.0.
```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/concept/functor.hpp
```

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```
// Distributed under the Boost Software License, Version 1.0. (See accompanying
```

Found in path(s):

```
* /windows-zip/windows/include/boost/thread/thread_pool.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/directive/delimit.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/numeric/bool_policies.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/numeric/detail/real_utils.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/directive/strict_relaxed.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/auto.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/stream/format_manip_attr.hpp
```

```
* /windows-zip/windows/include/boost/thread/csbl/deque.hpp
```

```
* /windows-zip/windows/include/boost/thread/concurrent_queues/sync_timed_queue.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/detail/string_generate.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/fixed_size_queue.hpp
```

```
*
```

```
 /windows-zip/windows/include/boost/spirit/home/karma/auxiliary/eol.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/support/iterators/istream_iterator.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/char_token_def.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/detail/indirect_iterator.hpp
```

```
* /windows-zip/windows/include/boost/system/detail/error_code.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/binary/padding.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/functor_input_policy.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/directive/as.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/auxiliary/attr_cast.hpp
```

```
* /windows-zip/windows/include/boost/thread/csbl/tuple.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/nonterminal.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/lex/qi/in_state.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/detail/generate_to.hpp
```

```
*
```

```
 /windows-zip/windows/include/boost/spirit/home/lex/lexer/support_functions_expression.hpp
```

```
* /windows-zip/windows/include/boost/spirit/repository/home/qi/primitive/flush_multi_pass.hpp
```

```
* /windows-zip/windows/include/boost/thread/barrier.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/karma/operator.hpp
```

- * /windows-zip/windows/include/boost/system/system_error.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/what.hpp
- * /windows-zip/windows/include/boost/thread/csbl/functional.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/support/flush_multi_pass.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/multi_pass.hpp
- * /windows-zip/windows/include/boost/thread/detail/memory.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/generate.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/action.hpp
- * /windows-zip/windows/include/boost/thread/executor.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/generate_attr.hpp
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- /windows-zip/windows/include/boost/spirit/home/support/adapt_adt_attributes.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/stream/format_manip.hpp
- * /windows-zip/windows/include/boost/chrono/round.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/assert_msg.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/combine_policies.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/operator/sequence.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/string.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/functor_data.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/as.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/lexer.hpp
- * /windows-zip/windows/include/boost/thread/concurrent_queues/sync_priority_queue.hpp
- * /windows-zip/windows/include/boost/thread/executors/detail/scheduled_executor_base.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/stream/detail/format_manip_auto.hpp
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- /windows-zip/windows/include/boost/spirit/home/karma/auto/create_generator.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/nonterminal_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/numeric/real.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/generator.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/karma/nonterminal.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/tokenize_and_parse_attr.hpp
- * /windows-zip/windows/include/boost/thread/csbl/memory/default_delete.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/binary.hpp
- * /windows-zip/windows/include/boost/thread/executors/executor_adaptor.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/qi/directive/distinct.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/qi/plain_token.hpp
- * /windows-zip/windows/include/boost/thread/exceptions.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/argument.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/qi/auto/auto.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/detail/scoped_enum_emulation.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive.hpp
- * /windows-zip/windows/include/boost/thread/executors/detail/priority_executor_base.hpp
- * /windows-zip/windows/include/boost/chrono/io/utility/manip_base.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/qi/plain_tokenid_mask.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/auxiliary/attr_cast.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/detail/parameterized.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/buffer.hpp

- * /windows-zip/windows/include/boost/spirit/home/karma/char/char.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/numeric/int.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/sequence.hpp
- * /windows-zip/windows/include/boost/system/config.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/auto/auto.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/qi/auto/create_parser.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/char/char_class.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/string/lit.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/buffering_input_iterator_policy.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/auxiliary/eps.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/char.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/pass_flags.hpp
- * /windows-zip/windows/include/boost/thread/executors/scheduling_adaptor.hpp
- * /windows-zip/windows/include/boost/thread/executors/basic_thread_pool.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/limits.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/numeric_traits.hpp
- * /windows-zip/windows/include/boost/thread/csbl/memory/config.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/qi/directive.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/qi/match.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/get_casetag.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/get_stricttag.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/tokenize_and_parse.hpp
- * /windows-zip/windows/include/boost/detail/atomic_redef_macros.hpp
- * /windows-zip/windows/include/boost/thread/executors/generic_executor_ref.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexer.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/auxiliary/attr_cast.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/detail/fcall.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/iterator.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/look_ahead.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/string_compare.hpp
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- /windows-zip/windows/include/boost/spirit/home/lex/lexer.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/support/distinct.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/numeric/bool.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/karma/directive/confix.hpp
- * /windows-zip/windows/include/boost/thread/csbl/memory/pointer_traits.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/meta_compiler.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/default_width.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/operator/optional.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/no_delimit.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/no_check_policy.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/encoding.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/operator/alternative.hpp
- *

```

/windows-zip/windows/include/boost/system/windows_error.hpp
* /windows-zip/windows/include/boost/thread/executors/scheduler.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/directive/columns.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/stream/ostream_iterator.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/action.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/parse_attr.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/get_encoding.hpp
* /windows-zip/windows/include/boost/system/linux_error.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/grammar.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/detail/fail_function.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/numeric/detail/bool_utils.hpp
* /windows-zip/windows/include/boost/thread/csbl/memory.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/ostream_iterator.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/numeric/uint.hpp
*
/windows-zip/windows/include/boost/spirit/home/karma/domain.hpp
* /windows-zip/windows/include/boost/spirit/home/lex.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/qi/primitive/advance.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/buf_id_check_policy.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/directive/upper_lower_case.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/numeric/real_policies.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/unused_skipper.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/operator/list.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/support_functions.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/directive/center_alignment.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/operator/kleene.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/qi/plain_tokenid.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/attributes.hpp
*
/windows-zip/windows/include/boost/chrono/io/utility/ios_base_state_ptr.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/debug_handler.hpp
* /windows-zip/windows/include/boost/thread/detail/nullary_function.hpp
* /windows-zip/windows/include/boost/thread/executors/inline_executor.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/auxiliary.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/qi.hpp
* /windows-zip/windows/include/boost/spirit/home/support/auto/meta_create.hpp
* /windows-zip/windows/include/boost/chrono/ceil.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/qi/primitive.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/semantic_action_data.hpp
* /windows-zip/windows/include/boost/thread/detail/variadic_header.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/rule.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/stream/detail/iterator_sink.hpp
*
/windows-zip/windows/include/boost/spirit/home/lex/detail/sequence_function.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/first_owner_policy.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/phoenix_attributes.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/karma/directive.hpp
* /windows-zip/windows/include/boost/thread/csbl/devector.hpp

```

- * /windows-zip/windows/include/boost/thread/csbl/memory/allocator_arg.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/stream.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/domain.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/static_lexer.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/primitives.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/qi/primitive/iter_pos.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/omit.hpp
- * /windows-zip/windows/include/boost/thread/csbl/queue.hpp
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- /windows-zip/windows/include/boost/spirit/repository/home/qi/directive/config.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/right_alignment.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/multi_pass.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/auto/meta_create.hpp
- * /windows-zip/windows/include/boost/endian/detail/cover_operators.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/input_iterator_policy.hpp
- * /windows-zip/windows/include/boost/thread/csbl/vector.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/reference.hpp
- * /windows-zip/windows/include/boost/thread/user_scheduler.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/generate_auto.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/maxwidth.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/char/char_generator.hpp
- * /windows-zip/windows/include/boost/thread/csbl/memory/shared_ptr.hpp
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- /windows-zip/windows/include/boost/spirit/home/karma/binary/binary.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/support/kwd.hpp
- * /windows-zip/windows/include/boost/thread/detail/log.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/argument_phoenix.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/directive/duplicate.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/ref_counted_policy.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/multi_pass.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/detail/extract_from.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/numeric/detail/numeric_utils.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/split_functor_input_policy.hpp
- * /windows-zip/windows/include/boost/thread/detail/is_convertible.hpp
- * /windows-zip/windows/include/boost/math/complex/asin.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/detail/generator_binder.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/support/multi_pass_wrapper.hpp
- * /windows-zip/windows/include/boost/thread/lock_concepts.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/position_token.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/static_version.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/auxiliary/lazy.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/nonterminal_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/home/lex/qi/plain_raw_token.hpp
- * /windows-zip/windows/include/boost/thread/csbl/memory/scoped_allocator.hpp
- * /windows-zip/windows/include/boost/detail/atomic_undef_macros.hpp
- * /windows-zip/windows/include/boost/spirit/home/karma/format_auto.hpp
- * /windows-zip/windows/include/boost/spirit/repository/home/karma.hpp

```

* /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/debug_handler_state.hpp
* /windows-zip/windows/include/boost/thread/executors/executor.hpp
*
/windows-zip/windows/include/boost/spirit/home/karma/detail/unused_delimiter.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/enable_lit.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/format.hpp
* /windows-zip/windows/include/boost/thread/executors/serial_executor_cont.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/detail/attributes.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/directive/repeat.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/lex_input_policy.hpp
* /windows-zip/windows/include/boost/system/cygwin_error.hpp
* /windows-zip/windows/include/boost/thread/executors/loop_executor.hpp
* /windows-zip/windows/include/boost/chrono/floor.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/qi/state_switcher.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/auto/meta_create.hpp
* /windows-zip/windows/include/boost/thread/detail/function_wrapper.hpp
*
/windows-zip/windows/include/boost/chrono/config.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/reference.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/string_token_def.hpp
* /windows-zip/windows/include/boost/thread/executors/thread_executor.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/detail/output_iterator.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/stream/detail/format_manip.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/operator/plus.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer_static_lexertl.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/generate_static.hpp
* /windows-zip/windows/include/boost/thread/csbl/memory/allocator_traits.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/detail/enable_lit.hpp
* /windows-zip/windows/include/boost/detail/identifier.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/endian.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/fixed_size_queue_policy.hpp
*
/windows-zip/windows/include/boost/thread/lockable_concepts.hpp
* /windows-zip/windows/include/boost/thread/xtime.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/directive/left_alignment.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/generate.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/istream_policy.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/qi/operator.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/endian/cover_operators.hpp
* /windows-zip/windows/include/boost/thread/executors/scheduled_thread_pool.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/token_def.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/terminals.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/numeric.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/functor.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/qi/nonterminal.hpp
*
/windows-zip/windows/include/boost/system/error_code.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/support/confix.hpp

```

```

* /windows-zip/windows/include/boost/thread/detail/variadic_footer.hpp
* /windows-zip/windows/include/boost/thread/csbl/memory/unique_ptr.hpp
* /windows-zip/windows/include/boost/thread/detail/delete.hpp
* /windows-zip/windows/include/boost/math/complex/acos.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/operator/and_predicate.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/token.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer_type.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/meta_compiler.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/delimit_flag.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/static_functor_data.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/match_auto.hpp
* /windows-zip/windows/include/boost/thread/executors/serial_executor.hpp
*
/windows-zip/windows/include/boost/spirit/home/karma/delimit_out.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/nonterminal/simple_trace.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/iterator_tokenizer.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/stream/stream.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/detail/alternative_function.hpp
* /windows-zip/windows/include/boost/thread/detail/config.hpp
* /windows-zip/windows/include/boost/spirit/home/support/iterators/detail/split_std_deque_policy.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/action/action.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/operator/not_predicate.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/qi.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/directive/verbatim.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/karma/nonterminal/subrule.hpp
*
/windows-zip/windows/include/boost/spirit/home/karma/string/symbols.hpp
* /windows-zip/windows/include/boost/thread/csbl/list.hpp

```

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```

/*=====
Copyright (c) 2001-2003 Joel de Guzman
Copyright (c) 2001 Daniel Nuffer
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/spirit/home/classic/core/non_terminal/parser_id.hpp

```

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```

/*!
@file
Forward declares `boost::hana::chain`.

```

```

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```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/chain.hpp

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```
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+-----+
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http://www.boost.org/LICENSE\_1\_0.txt)
+-----*/
```

Found in path(s):

* /windows-zip/windows/include/boost/icl/detail/interval_subset_comparer.hpp
* /windows-zip/windows/include/boost/icl/detail/element_comparer.hpp
* /windows-zip/windows/include/boost/icl/detail/subset_comparer.hpp
* /windows-zip/windows/include/boost/icl/detail/interval_morphism.hpp
* /windows-zip/windows/include/boost/icl/gregorian.hpp
* /windows-zip/windows/include/boost/icl/rational.hpp
* /windows-zip/windows/include/boost/icl/type_traits/difference.hpp
*

/windows-zip/windows/include/boost/icl/type_traits/difference_type_of.hpp
* /windows-zip/windows/include/boost/icl/ptime.hpp
* /windows-zip/windows/include/boost/icl/type_traits/rep_type_of.hpp

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```
/*!  
@file  
Defines `boost::hana::max`.
```

```
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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/max.hpp

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```
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```

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For more information, see <http://www.boost.org>

*/

Found in path(s):

* /windows-zip/windows/include/boost/algorithm/searching/boyer_moore_horspool.hpp

* /windows-zip/windows/include/boost/algorithm/searching/boyer_moore.hpp

* /windows-zip/windows/include/boost/algorithm/searching/detail/bm_traits.hpp

* /windows-zip/windows/include/boost/algorithm/searching/knuth_morris_pratt.hpp

* /windows-zip/windows/include/boost/algorithm/searching/detail/debugging.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/eigen/eigen_algebra_dispatcher.hpp

[begin_description]

tba.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/eigen/eigen_algebra_dispatcher.hpp

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/*!

@file

Defines `boost::hana::zip\_with`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/zip_with.hpp

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/* *****

*

*

* (C) Copyright Paul Mensonides 2002-2011.

*

```
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# * http://www.boost.org/LICENSE\_1\_0.txt) *
# * *
# *****/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/preprocessor/library.hpp
* /windows-zip/windows/include/boost/preprocessor/seq.hpp
* /windows-zip/windows/include/boost/preprocessor/facilities.hpp
* /windows-zip/windows/include/boost/preprocessor/tuple/to_seq.hpp
*
```

```
/windows-zip/windows/include/boost/preprocessor/array.hpp
```

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```
/*!
```

```
@file
```

Forward declares `boost::hana::is\_subset`.

```
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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/is_subset.hpp
```

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```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/external/thrust/thrust_operations_dispatcher.hpp
```

```
[begin_description]
```

```
operations_dispatcher specialization for thrust
```

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/external/thrust/thrust_operations_dispatcher.hpp
```


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/*!

@file

Defines `boost::hana::detail::type\_foldr1`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/type_foldr1.hpp

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/*!

@file

Defines `boost::hana::id`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/id.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/integrate_n_steps.hpp

[begin_description]

Integration of n steps with constant time size. Adaptive and dense-output methods are fully supported.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/integrate_n_steps.hpp

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/*

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Douglas Gregor (gregod@cs.rpi.edu)

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*/

Found in path(s):

* /windows-zip/windows/include/boost/core/addressof.hpp

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/*!

@file

Defines `boost::hana::always`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/always.hpp

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/*

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*

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* Copyright (c) 2013-2014 Andrey Semashev

*/

Found in path(s):

* /windows-zip/windows/include/boost/atomic/detail/lockpool.hpp

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/* boost random/shuffle_order.hpp header file

*

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* Copyright Steven Watanabe 2010

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```

* accompanying file LICENSE_1_0.txt or copy at
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*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/random/shuffle_order.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*
[auto_generated]
boost/numeric/odeint/stepper/stepper_categories.hpp

```

```

[begin_description]
Definition of all stepper categories.
[end_description]

```

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*/

Found in path(s):

```

* /windows-zip/windows/include/boost/numeric/odeint/stepper/stepper_categories.hpp
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```

```

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=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/begin_impl.hpp
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```

```

/*=====
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Copyright (c) 2010 Thomas Heller

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/phoenix/core/is_nullary.hpp
* /windows-zip/windows/include/boost/phoenix/core/meta_grammar.hpp
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```

```

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=====*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/phoenix/core/arity.hpp
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```

```

/*!
@file
Forward declares `boost::hana::min`.

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/min.hpp
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```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/predef/os/android.h

```

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```
/*!
```

```
@file
```

```
Defines `boost::hana::unique`.
```

```
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```

```
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```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/unique.hpp
```

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```
/*!
```

```
@file
```

```
Forward declares `boost::hana::erase_key`.
```

```
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```
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```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/erase_key.hpp
```

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```
/* *****
```

```
# *
```

```
*
```

```
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```

```
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```

```
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```

```
# *
```

```
*
```

```
# ***** */
```

Found in path(s):

```
* /windows-zip/windows/include/boost/preprocessor/tuple/replace.hpp
```

```
* /windows-zip/windows/include/boost/preprocessor/tuple/remove.hpp
```

```
* /windows-zip/windows/include/boost/preprocessor/tuple/insert.hpp
```

```
* /windows-zip/windows/include/boost/preprocessor/tuple/push_front.hpp
```

```
* /windows-zip/windows/include/boost/preprocessor/tuple/push_back.hpp
```

```
* /windows-zip/windows/include/boost/preprocessor/tuple/pop_back.hpp
```

```
*
```

```
/windows-zip/windows/include/boost/preprocessor/tuple/pop_front.hpp
```

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/*!

@file

Forward declares `boost::hana::front`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/front.hpp

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/*!

@file

Defines `boost::hana::zero`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/zero.hpp

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/*!

@file

Forward declares `boost::hana::monadic\_compose`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/monadic_compose.hpp

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/*!

@file

Defines `boost::hana::Metafunction`.

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*/

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* /windows-zip/windows/include/boost/hana/concept/metafunction.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/detail/adams_bashforth_coefficients.hpp

[begin_description]

Definition of the coefficients for the Adams-Bashforth method.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/adams_bashforth_coefficients.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/match.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/scanner/skipper.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/actions.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/composite.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/rule_alias.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/parser.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/stored_rule.hpp

*

/windows-zip/windows/include/boost/spirit/home/classic/core/non_terminal/rule.hpp

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/*!

@file

Forward declares `boost::hana::any\_of`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/any_of.hpp

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/*!

@file

Defines operators for Comparables.

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/*!

@file

Forward declares `boost::hana::remove_range` and boost::hana::remove_range_c`.`

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/*

[auto_generated]

boost/numeric/odeint/stepper/runge_kutta_cash_karp54.hpp

[begin_description]

Implementation of the Runge Kutta Cash Karp 5(4) method. It uses the generic error stepper.

[end_description]

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* /windows-zip/windows/include/boost/interprocess/managed_xsi_shared_memory.hpp

* /windows-zip/windows/include/boost/interprocess/containers/flat_map.hpp

* /windows-zip/windows/include/boost/interprocess/containers/set.hpp

* /windows-zip/windows/include/boost/interprocess/containers/version_type.hpp

* /windows-zip/windows/include/boost/interprocess/containers/list.hpp

* /windows-zip/windows/include/boost/interprocess/containers/pair.hpp

* /windows-zip/windows/include/boost/interprocess/containers/vector.hpp

* /windows-zip/windows/include/boost/interprocess/containers/stable_vector.hpp

* /windows-zip/windows/include/boost/interprocess/containers/deque.hpp

*

/windows-zip/windows/include/boost/interprocess/containers/allocation_type.hpp

* /windows-zip/windows/include/boost/interprocess/containers/flat_set.hpp

* /windows-zip/windows/include/boost/interprocess/allocators/detail/allocator_common.hpp

* /windows-zip/windows/include/boost/interprocess/detail/variadic_templates_tools.hpp

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/*!

@file

Forward declares `boost::hana::Foldable`.`

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/*

[auto_generated]

boost/numeric/odeint/algebra/detail/for_each.hpp

[begin_description]

Default for_each implementations.

[end_description]

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* /windows-zip/windows/include/boost/math/special_functions/polygamma.hpp

* /windows-zip/windows/include/boost/variant/multivisitors.hpp

* /windows-zip/windows/include/boost/cast.hpp

* /windows-zip/windows/include/boost/variant/detail/multivisitors_cpp11_based.hpp

* /windows-zip/windows/include/boost/math/special_functions/detail/polygamma.hpp

* /windows-zip/windows/include/boost/cstdint.hpp

* /windows-zip/windows/include/boost/math/special_functions/detail/bernoulli_details.hpp

* /windows-zip/windows/include/boost/variant/detail/multivisitors_preprocessor_based.hpp

* /windows-zip/windows/include/boost/math/special_functions/bernoulli.hpp

* /windows-zip/windows/include/boost/math/special_functions/detail/unchecked_bernoulli.hpp

*

/windows-zip/windows/include/boost/polymorphic_pointer_cast.hpp

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# *
# ***** */
```

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* /windows-zip/windows/include/boost/container/detail/adaptive_node_pool_impl.hpp
* /windows-zip/windows/include/boost/container/detail/config_end.hpp
* /windows-zip/windows/include/boost/container/detail/copy_move_algo.hpp
* /windows-zip/windows/include/boost/container/detail/version_type.hpp
* /windows-zip/windows/include/boost/container/detail/node_pool.hpp
* /windows-zip/windows/include/boost/container/adaptive_pool.hpp
* /windows-zip/windows/include/boost/container/detail/pool_common.hpp
* /windows-zip/windows/include/boost/intrusive/detail/workaround.hpp
* /windows-zip/windows/include/boost/container/detail/alloc_lib.h
* /windows-zip/windows/include/boost/move/adl_move_swap.hpp
* /windows-zip/windows/include/boost/container/detail/pool_common_alloc.hpp
* /windows-zip/windows/include/boost/container/map.hpp
*
/windows-zip/windows/include/boost/container/detail/allocation_type.hpp
* /windows-zip/windows/include/boost/container/set.hpp
* /windows-zip/windows/include/boost/container/flat_map.hpp
* /windows-zip/windows/include/boost/container/detail/node_alloc_holder.hpp
* /windows-zip/windows/include/boost/container/detail/multiallocation_chain.hpp
* /windows-zip/windows/include/boost/container/flat_set.hpp
* /windows-zip/windows/include/boost/container/detail/workaround.hpp
* /windows-zip/windows/include/boost/container/detail/node_pool_impl.hpp
* /windows-zip/windows/include/boost/container/detail/adaptive_node_pool.hpp
* /windows-zip/windows/include/boost/container/detail/pair_key_mapped_of_value.hpp
* /windows-zip/windows/include/boost/container/detail/config_begin.hpp
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- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector20_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector40_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector10_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/preprocessed/vector30_fwd.hpp

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- * /windows-zip/windows/include/boost/spirit/home/classic/actor/erase_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/insert_key_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/ref_const_ref_const_ref_a.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/assign_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/assign_key_actor.hpp
- *

/windows-zip/windows/include/boost/spirit/home/classic/actor.hpp

- * /windows-zip/windows/include/boost/spirit/home/classic/actor/ref_const_ref_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/swap_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/decrement_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/clear_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/push_front_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/ref_actor.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/actor/push_back_actor.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/actor/ref_const_ref_value_actor.hpp

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/*!

@file

Defines `boost::hana::drop\_front`.

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* /windows-zip/windows/include/boost/math/cstdfloat/cstdfloat_types.hpp

* /windows-zip/windows/include/boost/math/cstdfloat/cstdfloat_limits.hpp

* /windows-zip/windows/include/boost/math/cstdfloat/cstdfloat_complex.hpp

* /windows-zip/windows/include/boost/math/cstdfloat/cstdfloat_iostream.hpp

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* /windows-zip/windows/include/boost/atomic/detail/caps_gcc_alpha.hpp

* /windows-zip/windows/include/boost/atomic/detail/ops_gcc_alpha.hpp

* /windows-zip/windows/include/boost/atomic/detail/ops_gcc_ppc.hpp

* /windows-zip/windows/include/boost/atomic/detail/caps_gcc_ppc.hpp

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* /windows-zip/windows/include/boost/predef/architecture/pyramid.h

* /windows-zip/windows/include/boost/predef/language/stdc.h

* /windows-zip/windows/include/boost/predef/os/os400.h

* /windows-zip/windows/include/boost/predef/library/std/cxx.h

* /windows-zip/windows/include/boost/predef/os/vms.h

* /windows-zip/windows/include/boost/predef/detail/test_def.h

* /windows-zip/windows/include/boost/predef/language/stdcpp.h

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// This helper function manages the attribution of vertex indices.

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* /windows-zip/windows/include/boost/graph/undirected_graph.hpp

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/*!

@file

Forward declares `boost::hana::none`.

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/**

* _*_ C++ _*_

*

* \file num_columns.hpp

*

* \brief The \c num_columns operation.

*

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*

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*
* \author Marco Guazzone, marco.guazzone@gmail.com
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/*!

@file

Defines generally useful preprocessor macros.

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* /windows-zip/windows/include/boost/math/special_functions/asinh.hpp

* /windows-zip/windows/include/boost/locale/formatting.hpp

* /windows-zip/windows/include/boost/numeric/ublas/detail/definitions.hpp

* /windows-zip/windows/include/boost/locale/definitions.hpp

* /windows-zip/windows/include/boost/numeric/ublas/experimental/sparse_view.hpp

* /windows-zip/windows/include/boost/thread/win32/interlocked_read.hpp

* /windows-zip/windows/include/boost/math/special_functions/sinc.hpp

* /windows-zip/windows/include/boost/thread/futures/future_error_code.hpp

* /windows-zip/windows/include/boost/thread/futures/launch.hpp

* /windows-zip/windows/include/boost/thread/futures/wait_for_all.hpp

* /windows-zip/windows/include/boost/locale/collator.hpp

*

/windows-zip/windows/include/boost/numeric/ublas/doxydoc.hpp

* /windows-zip/windows/include/boost/thread/condition_variable.hpp

- * /windows-zip/windows/include/boost/numeric/ublas/expression_types.hpp
- * /windows-zip/windows/include/boost/pending/detail/disjoint_sets.hpp
- * /windows-zip/windows/include/boost/algorithm/cxx11/is_sorted.hpp
- * /windows-zip/windows/include/boost/locale/time_zone.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/vector_of_vector.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/triangular.hpp
- * /windows-zip/windows/include/boost/locale/encoding.hpp
- * /windows-zip/windows/include/boost/locale.hpp
- * /windows-zip/windows/include/boost/lockfree/detail/freelist.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/lu.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/functional.hpp
- * /windows-zip/windows/include/boost/thread/once.hpp
- * /windows-zip/windows/include/boost/scoped_array.hpp
- * /windows-zip/windows/include/boost/scoped_ptr.hpp
- *
- /windows-zip/windows/include/boost/thread/win32/basic_timed_mutex.hpp
- * /windows-zip/windows/include/boost/integer/static_min_max.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/matrix_sparse.hpp
- * /windows-zip/windows/include/boost/locale/util.hpp
- * /windows-zip/windows/include/boost/numeric/conversion/detail/numeric_cast_traits.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/exception.hpp
- * /windows-zip/windows/include/boost/smart_ptr/weak_ptr.hpp
- * /windows-zip/windows/include/boost/python/suite/indexing/map_indexing_suite.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_cw_ppc.hpp
- * /windows-zip/windows/include/boost/lockfree/detail/tagged_ptr_dcas.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/atomic_count_gcc.hpp
- * /windows-zip/windows/include/boost/python/suite/indexing/detail/indexing_suite_detail.hpp
- * /windows-zip/windows/include/boost/numeric/conversion/detail/preprocessed/numeric_cast_traits_long_long.hpp
- *
- /windows-zip/windows/include/boost/thread/thread.hpp
- * /windows-zip/windows/include/boost/lockfree/detail/prefix.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/matrix_expression.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/banded.hpp
- * /windows-zip/windows/include/boost/lockfree/detail/atomic.hpp
- * /windows-zip/windows/include/boost/lockfree/detail/copy_payload.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/matrix.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/matrix_vector.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_gcc_x86.hpp
- * /windows-zip/windows/include/boost/locale/localization_backend.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_vacpp_ppc.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_aix.hpp
- * /windows-zip/windows/include/boost/locale/boundary/boundary_point.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/matrix_proxy.hpp
- * /windows-zip/windows/include/boost/smart_ptr/shared_array.hpp
- *
- /windows-zip/windows/include/boost/smart_ptr/detail/atomic_count_gcc_x86.hpp
- * /windows-zip/windows/include/boost/thread/win32/shared_mutex.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/local_sp_deleter.hpp

- * /windows-zip/windows/include/boost/thread/ptthread/timespec.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/blas.hpp
- * /windows-zip/windows/include/boost/lockfree/queue.hpp
- * /windows-zip/windows/include/boost/thread/futures/future_status.hpp
- * /windows-zip/windows/include/boost/shared_array.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/detail/matrix_assign.hpp
- * /windows-zip/windows/include/boost/locale/utf.hpp
- * /windows-zip/windows/include/boost/python/suite/indexing/vector_indexing_suite.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/detail/duff.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_gcc_ppc.hpp
- * /windows-zip/windows/include/boost/pending/stringtok.hpp
- * /windows-zip/windows/include/boost/math/special_functions/sinhc.hpp
- *
- /windows-zip/windows/include/boost/pending/property_serialize.hpp
- * /windows-zip/windows/include/boost/locale/boundary/types.hpp
- * /windows-zip/windows/include/boost/math/special_functions/atanh.hpp
- * /windows-zip/windows/include/boost/locale/encoding_errors.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/detail/iterator.hpp
- * /windows-zip/windows/include/boost/thread/shared_mutex.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/vector_sparse.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/io.hpp
- * /windows-zip/windows/include/boost/thread/ptthread/once_atomic.hpp
- * /windows-zip/windows/include/boost/locale/generic_codecvt.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/detail/raw.hpp
- * /windows-zip/windows/include/boost/throw_exception.hpp
- * /windows-zip/windows/include/boost/smart_ptr/scoped_ptr.hpp
- * /windows-zip/windows/include/boost/integer/common_factor.hpp
- * /windows-zip/windows/include/boost/math/common_factor.hpp
- *
- /windows-zip/windows/include/boost/thread/thread_only.hpp
- * /windows-zip/windows/include/boost/thread/recursive_mutex.hpp
- * /windows-zip/windows/include/boost/operators_v1.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/action_matcher.hpp
- * /windows-zip/windows/include/boost/python/suite/indexing/container_utils.hpp
- * /windows-zip/windows/include/boost/locale/boundary/facets.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/symmetric.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/operation.hpp
- * /windows-zip/windows/include/boost/smart_ptr/intrusive_ptr.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/operation_blocked.hpp
- * /windows-zip/windows/include/boost/core/checked_delete.hpp
- * /windows-zip/windows/include/boost/numeric/conversion/detail/preprocessed/numeric_cast_traits_common.hpp
- * /windows-zip/windows/include/boost/thread/futures/future_error.hpp
- * /windows-zip/windows/include/boost/locale/boundary/index.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/local_counted_base.hpp
- *
- /windows-zip/windows/include/boost/smart_ptr/shared_ptr.hpp
- * /windows-zip/windows/include/boost/smart_ptr/owner_less.hpp
- * /windows-zip/windows/include/boost/thread/futures/is_future_type.hpp

- * /windows-zip/windows/include/boost/math/octonion.hpp
- * /windows-zip/windows/include/boost/numeric/conversion/numeric_cast_traits.hpp
- * /windows-zip/windows/include/boost/operators.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_action.hpp
- * /windows-zip/windows/include/boost/thread/win32/thread_primitives.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_w32.hpp
- * /windows-zip/windows/include/boost/thread/pthread/shared_mutex.hpp
- * /windows-zip/windows/include/boost/integer/common_factor_ct.hpp
- * /windows-zip/windows/include/boost/locale/info.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/attr_matcher.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/assignment.hpp
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- /windows-zip/windows/include/boost/locale/utf8_codecvt.hpp
- * /windows-zip/windows/include/boost/thread/thread_time.hpp
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- * /windows-zip/windows/include/boost/thread/future.hpp
- * /windows-zip/windows/include/boost/thread/win32/basic_recursive_mutex.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/detail/vector_assign.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_acc_ia64.hpp
- * /windows-zip/windows/include/boost/locale/gnu_gettext.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/storage.hpp
- * /windows-zip/windows/include/boost/python/object/pickle_support.hpp
- * /windows-zip/windows/include/boost/thread/pthread/once.hpp
- * /windows-zip/windows/include/boost/thread/detail/thread_heap_alloc.hpp
- * /windows-zip/windows/include/boost/thread/v2/shared_mutex.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/operation_sparse.hpp
- *
- /windows-zip/windows/include/boost/locale/conversion.hpp
- * /windows-zip/windows/include/boost/locale/format.hpp
- * /windows-zip/windows/include/boost/thread/mutex.hpp
- * /windows-zip/windows/include/boost/thread/pthread/pthread_mutex_scoped_lock.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/atomic_count_sync.hpp
- * /windows-zip/windows/include/boost/pending/detail/int_iterator.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/storage_sparse.hpp
- * /windows-zip/windows/include/boost/pending/fenced_priority_queue.hpp
- * /windows-zip/windows/include/boost/locale/date_time.hpp
- * /windows-zip/windows/include/boost/locale/date_time_facet.hpp
- * /windows-zip/windows/include/boost/shared_ptr.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/vector.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/detail/config.hpp
- * /windows-zip/windows/include/boost/numeric/ublas/fwd.hpp
- * /windows-zip/windows/include/boost/pending/queue.hpp
- * /windows-zip/windows/include/boost/locale/boundary.hpp
- *
- /windows-zip/windows/include/boost/locale/encoding_utf.hpp
- * /windows-zip/windows/include/boost/locale/message.hpp
- * /windows-zip/windows/include/boost/pending/property.hpp

```

* /windows-zip/windows/include/boost/smart_ptr/atomic_shared_ptr.hpp
* /windows-zip/windows/include/boost/numeric/ublas/detail/documentation.hpp
* /windows-zip/windows/include/boost/pending/container_traits.hpp
* /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_spin.hpp
* /windows-zip/windows/include/boost/python/suite/indexing/indexing_suite.hpp
* /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_gcc_ia64.hpp
* /windows-zip/windows/include/boost/thread/condition.hpp
* /windows-zip/windows/include/boost/lockfree/detail/tagged_ptr.hpp
* /windows-zip/windows/include/boost/numeric/ublas/vector_expression.hpp
* /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_solaris.hpp
* /windows-zip/windows/include/boost/thread/cv_status.hpp
*
/windows-zip/windows/include/boost/numeric/ublas/traits.hpp
* /windows-zip/windows/include/boost/numeric/ublas/detail/concepts.hpp
* /windows-zip/windows/include/boost/smart_ptr/scoped_array.hpp
* /windows-zip/windows/include/boost/thread/futures/wait_for_any.hpp
* /windows-zip/windows/include/boost/pending/detail/property.hpp
* /windows-zip/windows/include/boost/smart_ptr/detail/sp_counted_base_cw_x86.hpp
* /windows-zip/windows/include/boost/lockfree/lockfree_forward.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/symbols.hpp
* /windows-zip/windows/include/boost/locale/config.hpp
* /windows-zip/windows/include/boost/thread/pthread/shared_mutex_assert.hpp
* /windows-zip/windows/include/boost/thread/win32/once.hpp
* /windows-zip/windows/include/boost/locale/boundary/segment.hpp
* /windows-zip/windows/include/boost/serialization/detail/shared_ptr_nmt_132.hpp
* /windows-zip/windows/include/boost/numeric/ublas/vector_proxy.hpp
* /windows-zip/windows/include/boost/lockfree/spsc_queue.hpp
*
/windows-zip/windows/include/boost/serialization/detail/shared_ptr_132.hpp
* /windows-zip/windows/include/boost/lockfree/stack.hpp
* /windows-zip/windows/include/boost/thread/win32/recursive_mutex.hpp
* /windows-zip/windows/include/boost/integer/integer_mask.hpp
* /windows-zip/windows/include/boost/thread/executors/work.hpp
* /windows-zip/windows/include/boost/lockfree/detail/tagged_ptr_ptrcompression.hpp
* /windows-zip/windows/include/boost/locale/generator.hpp
* /windows-zip/windows/include/boost/math/special_functions/acosh.hpp
* /windows-zip/windows/include/boost/numeric/ublas/detail/temporary.hpp
* /windows-zip/windows/include/boost/numeric/ublas/hermitian.hpp
* /windows-zip/windows/include/boost/math/quaternion.hpp
* /windows-zip/windows/include/boost/math/common_factor_ct.hpp
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```

```

/*

```

```

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* file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt.)
*
* See http://www.boost.org/libs/iostreams for documentation.

```

```

* File:    boost/iostreams/detail/restrict_impl.hpp
* Date:    Sun Jan 06 12:57:30 MST 2008
* Copyright: 2007-2008 CodeRage, LLC
* Author:   Jonathan Turkanis
* Contact:  turkanis at coderage dot com
*
* If included with the macro BOOST_IOSTREAMS_RESTRICT undefined, defines the
* class template boost::iostreams::restriction. If included with the macro
* BOOST_IOSTREAMS_RESTRICT defined as an identifier, defines the overloaded
* function template boost::iostreams::BOOST_IOSTREAMS_RESTRICT, and object
* generator for boost::iostreams::restriction.
*
* This design allows <boost/iostreams/restrict.hpp> and
* <boost/iostreams/slice.hpp> to share an implementation.
*/

```

Found

in path(s):

```
* /windows-zip/windows/include/boost/iostreams/detail/restrict_impl.hpp
```

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```

/*=====
Copyright (c) 2001-2015 Joel de Guzman

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/x3/support/utility/annotate_on_success.hpp
```

```
* /windows-zip/windows/include/boost/spirit/home/x3/support/utility/testing.hpp
```

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```

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* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org/libs/multi_index for library home page.
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/multi_index/detail/index_base.hpp
```

```
* /windows-zip/windows/include/boost/multi_index/detail/hash_index_iterator.hpp
```

```
* /windows-zip/windows/include/boost/multi_index/detail/cons_stdtuple.hpp
```

```
* /windows-zip/windows/include/boost/multi_index/detail/rnd_node_iterator.hpp
```

```
* /windows-zip/windows/include/boost/multi_index/detail/bidir_node_iterator.hpp
```

```
* /windows-zip/windows/include/boost/multi_index/detail/is_transparent.hpp
```

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```
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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/algorithm/query/find_if_fwd.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/segmented_for_each.hpp
* /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/segments_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/segmented_fold.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/query/detail/segmented_find_if.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/iteration/for_each_fwd.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/query/find_fwd.hpp
*
/windows-zip/windows/include/boost/fusion/view/single_view/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/is_segmented_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/single_view/detail/at_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/single_view/detail/size_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/single_view/detail/advance_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/query/detail/segmented_find.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/detail/segmented_size.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*
[auto_generated]
boost/numeric/odeint/stepper/generation/generation_runge_kutta_fehlberg78.hpp

[begin_description]
Enable the factory functions for the controller and the dense output of the Runge-Kutta-Fehlberg 78 method.
[end_description]
```

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Copyright 2011 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation/generation_runge_kutta_fehlberg78.hpp
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```

```
/*!
```

@file

Forward declares `boost::hana::not\_`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/not.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/same_instance.hpp

[begin_description]

Basic check if two variables are the same instance

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/same_instance.hpp

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/*!

@file

Defines `boost::hana::detail::array`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/array.hpp

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/*!

@file

Defines `boost::hana::overload\_linearly`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/functional/overload_linearly.hpp
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/*!
@file
Forward declares `boost::hana::fold\_right`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/fold_right.hpp
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/*/////////////////////////////////////
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
//*/

Found in path(s):
* /windows-zip/windows/include/boost/spirit/repository/home/support/seek.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_seek.hpp
* /windows-zip/windows/include/boost/spirit/repository/home/qi/directive/seek.hpp
No license file was found, but licenses were detected in source scan.

/*!
@file
Forward declares `boost::hana::mod`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/mod.hpp

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/*!

@file

Defines `boost::hana::at` and `boost::hana::at\_c`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/at.hpp

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/*!

@file

Defines `boost::hana::extract`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/extract.hpp

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/*!

@file

Forward declares `boost::hana::range`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/range.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/numeric/bool_policies.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/numeric/bool.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/container/uses_allocator.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/detail/integrate_const.hpp

[begin_description]

integrate const implementation

[end_description]

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Copyright 2012 Christoph Koke

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/integrate/detail/integrate_const.hpp

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/*!

@file

Defines `boost::hana::detail::nested\_by`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/nested_by.hpp

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/query/count.hpp

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```
/*!
@file
Forward declares `boost::hana::symmetric_difference`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/symmetric_difference.hpp

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```
/*!
@file
Forward declares `boost::hana::adjust_if`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/adjust_if.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/config.hpp
```

```
[begin_description]
Sets configurations for odeint and used libraries. Should be included before any other odeint library
```

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/config.hpp

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/*!

@file

Forward declares `boost::hana::while_``.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/while.hpp

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/*

@file

Defines `boost::hana::experimental::type_name``.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/experimental/type_name.hpp

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/* Boost interval/detail/test_input.hpp file

*

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*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/detail/test_input.hpp

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/*!

@file

Defines `boost::hana::take\_front` and `boost::hana::take\_front\_c`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/take_front.hpp

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/*!

@file

Forward declares `boost::hana::cartesian\_product`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/cartesian_product.hpp

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/*!

@file

Forward declares `boost::hana::extract`.

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*/

Found in path(s):

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* /windows-zip/windows/include/boost/interprocess/smart_ptr/intrusive_ptr.hpp

```
* /windows-zip/windows/include/boost/interprocess/detail/ptime_wrk.hpp
* /windows-zip/windows/include/boost/interprocess/detail/file_wrapper.hpp
* /windows-zip/windows/include/boost/interprocess/smart_ptr/detail/shared_count.hpp
* /windows-zip/windows/include/boost/interprocess/smart_ptr/scoped_ptr.hpp
* /windows-zip/windows/include/boost/interprocess/detail/managed_open_or_create_impl.hpp
* /windows-zip/windows/include/boost/interprocess/smart_ptr/enable_shared_from_this.hpp
```

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```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/integrate/check_adapter.hpp
```

```
[begin_description]
```

```
Adapters to add checking facility to stepper and observer
```

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/integrate/check_adapter.hpp
```

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```
/*=====
```

```
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Copyright (c) 2002-2003 Martin Wille
http://spirit.sourceforge.net/
```

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```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/classic/dynamic.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/if.hpp
```

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Found in path(s):

```
* /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/linear_or_areal_to_areal.hpp
* /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/areal.hpp
* /windows-zip/windows/include/boost/geometry/iterators/segment_iterator.hpp
```

- * /windows-zip/windows/include/boost/geometry/algorithms/detail/overlay/linear_linear.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/is_empty.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/detail/segment_iterator/iterator_type.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/is_simple.hpp
- * /windows-zip/windows/include/boost/geometry/policies/is_valid/default_policy.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/ring.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/geometry_to_segment_or_box.hpp
- *
- /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/box_to_box.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/normalize.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/num_distinct_consecutive_points.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/is_comparable.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/is_acceptable_turn.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/multipoint.hpp
- * /windows-zip/windows/include/boost/geometry/policies/is_valid/failure_type_policy.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/num_segments.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/always_simple.hpp
- * /windows-zip/windows/include/boost/geometry/util/promote_integral.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/closest_feature/geometry_to_range.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/overlay/inconsistent_turns_exception.hpp
- *
- /windows-zip/windows/include/boost/geometry/algorithms/detail/closest_feature/point_to_range.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/has_invalid_coordinate.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/detail/segment_iterator/value_type.hpp
- * /windows-zip/windows/include/boost/geometry/util/normalize_spheroidal_coordinates.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/max_interval_gap.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/debug_print_turns.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/segment_to_segment.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/interface.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/concatenate_iterator.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/has_spikes.hpp
- *
- /windows-zip/windows/include/boost/geometry/iterators/dispatch/segment_iterator.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/detail/point_iterator/iterator_type.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/overlay/pointlike_pointlike.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/implementation.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/interface.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/validity_failure_type.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/dispatch/point_iterator.hpp
- * /windows-zip/windows/include/boost/geometry/policies/predicate_based_interrupt_policy.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/detail/point_iterator/value_type.hpp
- * /windows-zip/windows/include/boost/geometry/views/detail/boundary_view/implementation.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/has_one_element.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/box.hpp
- *
- /windows-zip/windows/include/boost/geometry/views/detail/two_dimensional_view.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/linear.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/dispatch/is_simple.hpp

- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/linear_to_linear.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/multipolygon.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/polygon.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/has_valid_self_turns.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/failure_policy.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/has_duplicates.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/overlay/follow_linear_linear.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/turns/print_turns.hpp
- *
- /windows-zip/windows/include/boost/geometry/iterators/flatten_iterator.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/linear.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/turns/filter_continue_turns.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/point_iterator.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/debug_validity_phase.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/detail/segment_iterator/range_segment_iterator.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/closest_feature/range_to_range.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/pointlike.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/range_to_geometry_rtree.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/segment_to_box.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/disjoint/multipoint_geometry.hpp
- *
- /windows-zip/windows/include/boost/geometry/algorithms/detail/check_iterator_range.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/detail/point_iterator/inner_range_type.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/debug_complement_graph.hpp
- * /windows-zip/windows/include/boost/geometry/views/detail/boundary_view.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/multipoint_to_geometry.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/is_valid.hpp
- * /windows-zip/windows/include/boost/geometry/geometries/pointing_segment.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/turns/compare_turns.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/segment.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/sweep.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/turns/remove_duplicate_turns.hpp
- *
- /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/implementation.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/overlay/pointlike_linear.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/turns/debug_turn.hpp
- * /windows-zip/windows/include/boost/geometry/views/detail/boundary_view/interface.hpp
- * /windows-zip/windows/include/boost/geometry/policies/is_valid/failing_reason_policy.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/disjoint/multirange_geometry.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_simple/debug_print_boundary_points.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/is_valid/complement_graph.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/detail/distance/iterator_selector.hpp
- * /windows-zip/windows/include/boost/geometry/algorithms/dispatch/is_valid.hpp
- * /windows-zip/windows/include/boost/geometry/iterators/point_reverse_iterator.hpp
- *
- /windows-zip/windows/include/boost/geometry/geometries/helper_geometry.hpp
- * /windows-zip/windows/include/boost/geometry/util/normalize_spheroidal_box_coordinates.hpp
- * /windows-zip/windows/include/boost/geometry/strategies/comparable_distance_result.hpp

No license file was found, but licenses were detected in source scan.

```
/*
 * Defines the class template boost::iostreams::detail::filter_adapter,
 * a convenience base class for filter adapters.
 *
 * File:    boost/iostreams/detail/adapter/filter_adapter.hpp
 * Date:    Mon Nov 26 14:35:48 MST 2007
 * Copyright: 2007-2008 CodeRage, LLC
 * Author:   Jonathan Turkanis
 * Contact:  turkanis at coderage dot com
 *
 * Distributed under the Boost Software License, Version 1.0.(See accompanying
 * file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt.)
 *
 * See http://www.boost.org/libs/iostreams for documentation.
 */
```

Found in path(s):

```
* /windows-zip/windows/include/boost/iostreams/detail/adapter/filter_adapter.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines an equivalent to the proposed `std::void_t`.

@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/detail/void_t.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2001-2011 Joel de Guzman
Copyright (c) 2011 Bryce Lebach

Distributed under the Boost Software License, Version 1.0. (See accompanying
file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/qi/numeric/real.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*=====
```


Copyright (c) 2001-2014 Joel de Guzman
Copyright (c) 2013 Agustin Berge

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/directive/skip.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/unit_helper.hpp

[begin_description]

Get and set the value of a unit.

[end_description]

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/unit_helper.hpp

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// Copyright 2010 Eric Niebler. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/proto/detail/as_expr.hpp

* /windows-zip/windows/include/boost/proto/functional/std.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion/pop_back.hpp

* /windows-zip/windows/include/boost/proto/functional.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion/at.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion/push_back.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion/push_front.hpp

* /windows-zip/windows/include/boost/proto/functional/std/utility.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion/reverse.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion/pop_front.hpp

* /windows-zip/windows/include/boost/proto/functional/fusion.hpp

No license file was found, but licenses were detected in source scan.

/*

[auto_generated]
boost/numeric/odeint/external/compute/compute_operations_dispatcher.hpp

[begin_description]
operations_dispatcher specialization for Boost.Compute
[end_description]

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Copyright 2009-2013 Mario Mulansky

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(See accompanying file LICENSE_1_0.txt or
copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/compute/compute_operations_dispatcher.hpp
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// (C) Copyright Pablo Halpern 2009. Distributed under the Boost
// (C) Copyright Ion Gaztanaga 2011-2014. Distributed under the Boost

Found in path(s):
* /windows-zip/windows/include/boost/intrusive/pointer_traits.hpp
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/*
[auto_generated]
boost/numeric/odeint/stepper/detail/generic_rk_operations.hpp

[begin_description]
Operations caller for the generic Runge Kutta method.
[end_description]

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/generic_rk_operations.hpp
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/*
[auto_generated]

boost/numeric/odeint/integrate/null_observer.hpp

[begin_description]

null_observer

[end_description]

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/null_observer.hpp

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/*!

@file

Defines `boost::hana::reverse\_partial`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/reverse_partial.hpp

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/*!

@file

Defines `boost::hana::contains` and `boost::hana::in`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/contains.hpp

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/*!

@file

Forward declares `boost::hana::eval\_if`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/eval_if.hpp

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// Copyright David Abrahams 2009. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/concept/detail/backward_compatibility.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/integrate_const.hpp

[begin_description]

Constant integration of ODEs, meaning that the state of the ODE is observed on constant time intervals.

The routines makes full use of adaptive and dense-output methods.

[end_description]

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/integrate_const.hpp

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/*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/predef/other/workaround.h

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/* Boost interval/hw_rounding.hpp template implementation file

```
*
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
* Copyright 2005 Guillaume Melquiond
*
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* (See accompanying file LICENSE_1_0.txt or
* copy at http://www.boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/hw_rounding.hpp
```

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```
/*
[auto_generated]
boost/numeric/odeint/external/eigen/eigen_resize.hpp
```

```
[begin_description]
```

```
tba.
```

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/external/eigen/eigen_resize.hpp
```

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```
/*!
@file
Defines `boost::hana::mod`.
```

```
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```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/mod.hpp
```

No license file was found, but licenses were detected in source scan.

```
// (C) Copyright Vicente J. Botet Escriba 2013-2014. Distributed under the Boost
```

Found in path(s):

- * /windows-zip/windows/include/boost/thread/sync_bounded_queue.hpp
- * /windows-zip/windows/include/boost/thread/concurrent_queues/sync_bounded_queue.hpp
- * /windows-zip/windows/include/boost/thread/concurrent_queues/sync_deque.hpp
- * /windows-zip/windows/include/boost/thread/concurrent_queues/sync_queue.hpp
- * /windows-zip/windows/include/boost/thread/concurrent_queues/detail/sync_queue_base.hpp
- * /windows-zip/windows/include/boost/thread/concurrent_queues/detail/sync_deque_base.hpp
- * /windows-zip/windows/include/boost/thread/sync_queue.hpp

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/*!

@file

Forward declares `boost::hana::intersperse`.

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/hana/fwd/intersperse.hpp

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/*

[auto_generated]

boost/numeric/odeint.hpp

[begin_description]

Forward include for odeint. Includes nearly everything.

[end_description]

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/odeint.hpp

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/*=====

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/build_deque.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/build_map.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/end_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/deque/detail/build_deque.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/map_index.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/map_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/begin_impl.hpp

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/*!

@file

Forward declares `boost::hana::mult`.

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/hana/fwd/mult.hpp

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/*

[auto_generated]

boost/numeric/odeint/algebra/range_algebra.hpp

[begin_description]

Default algebra, which works with the most state types, like `vector< double >`, `boost::array< double >`, `boost::range`. Internally is uses `boost::range` to obtain the begin and end iterator of the according sequence.

[end_description]

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/odeint/algebra/range_algebra.hpp

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/*!

@file

Forward declares `boost::hana::extend`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/extend.hpp

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/*=====

Copyright (c) 2007 Tobias Schwinger

Copyright (c) 2001-2011 Hartmut Kaiser

<http://spirit.sourceforge.net/>

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/iterators/multi_pass_fwd.hpp

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/*!

@file

Defines `boost::hana::insert`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/insert.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/openmp/openmp_state.hpp

[begin_description]

Wrappers for OpenMP.

[end_description]

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Copyright 2013 Pascal Germroth

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/openmp/openmp_state.hpp

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/*

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

* File: boost/iostreams/detail/execute.hpp

* Date: Thu Dec 06 13:21:54 MST 2007

* Copyright: 2007-2008 CodeRage, LLC

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

*

* Defines the function boost::iostreams::detail::current_directory, used by

* boost::iostreams::detail::absolute_path.

*/

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/detail/current_directory.hpp

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/*=====

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Autogenerated by MultiStageTable.py (Unicode multi-stage
table builder) (c) Peter Kankowski, 2008

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/unicode/query.hpp

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/*!

@file

Forward declares `boost::hana::integral\_constant`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/integral_constant.hpp

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/*!

@file

Defines `boost::hana::concat`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/concat.hpp

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/*

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(glenjofe@gmail.com)

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*/

Found in path(s):

* /windows-zip/windows/include/boost/align/detail/align.hpp

* /windows-zip/windows/include/boost/align/detail/integral_constant.hpp

* /windows-zip/windows/include/boost/align/alignment_of.hpp

* /windows-zip/windows/include/boost/align/aligned_allocator_adaptor.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/value_of_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/deref_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/value_of_data_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/key_of_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/deref_impl.hpp

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/*!

@file

Defines `boost::hana::detail::has\_duplicates`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/has_duplicates.hpp

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/*!

@file

Forward declares `boost::hana::unfold\_right`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/unfold_right.hpp

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/**

* _*_- c++ _*_

*

* \file c_array.hpp

*

* \brief provides specializations of matrix and vector operations for c arrays and c matrices.

*

* Copyright (c) 2009, Gunter Winkler

*

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* \author Gunter Winkler (guwi17 at gmx dot de)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/operation/c_array.hpp

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```
/*  
[auto_generated]  
boost/numeric/odeint/algebra/detail/extract_value_type.hpp  
  
[begin_description]  
Extract true value type from complex types (eg. std::complex)  
[end_description]
```

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Copyright 2013 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/algebra/detail/extract_value_type.hpp
No license file was found, but licenses were detected in source scan.

```
/* Boost interval/limits.hpp template implementation file  
*  
* Copyright 2000 Jens Maurer  
* Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion  
*  
* Distributed under the Boost Software License, Version 1.0.  
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* copy at http://www.boost.org/LICENSE\_1\_0.txt)  
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/numeric/interval/limits.hpp
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```
// Copyright 2005 Eric Niebler, Daniel Egloff. Distributed under the Boost
```

Found in path(s):
* /windows-zip/windows/include/boost/accumulators/framework/accumulators/value_accumulator.hpp
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```
/*!  
@file  
Forward declares `boost::hana::Comonad`.
```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/comonad.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/core/actor.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/assign.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/mpi/mpi_state.hpp

[begin_description]

A generic split state, storing partial data on each node.

[end_description]

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Copyright 2013 Mario Mulansky

Copyright 2013 Pascal Germroth

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/mpi/mpi_state.hpp

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/* boost random/uniform_int.hpp header file

*

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* accompanying file LICENSE_1_0.txt or copy at

```

* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-04-08 added min<max assertion (N. Becker)
* 2001-02-18 moved to individual header files
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/random/uniform_int.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*=====
Copyright (c) 2001-2010 Joel de Guzman
Copyright (c) 2001-2010 Hartmut Kaiser
Copyright (c) 2010 Bryce Lebach
http://spirit.sourceforge.net/

Distributed under the Boost Software License, Version 1.0. (See accompanying
file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/spirit/include/qi_as.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_as.hpp
* /windows-zip/windows/include/boost/spirit/include/support_line_pos_iterator.hpp
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```

```

/*!
@file
Defines `boost::hana::detail::variadic::reverse_apply_unrolled`.

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*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/hana/detail/variadic/reverse_apply/unrolled.hpp
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```

```

/* boost random/detail/config.hpp header file
*
* Copyright Steven Watanabe 2009
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```

```
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/detail/config.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/algebra/vector_space_algebra.hpp
```

```
[begin_description]
```

An algebra for types which have vector space semantics, hence types on which the operators +,-,* are well defined.

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/algebra/vector_space_algebra.hpp
```

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```
/*!
```

```
@file
```

Defines ``boost::hana::lift``.

```
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```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/lift.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/stepper/bulirsch_stoer_dense_out.hpp
```

[begin_description]

Implementaiton of the Burlish-Stoer method with dense output

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/bulirsch_stoer_dense_out.hpp

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/* boost random/detail/seed.hpp header file

*

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/detail/seed_impl.hpp

* /windows-zip/windows/include/boost/random/detail/seed.hpp

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/*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/predef/make.h

* /windows-zip/windows/include/boost/predef/compiler/greenhills.h

* /windows-zip/windows/include/boost/predef/library/std.h

* /windows-zip/windows/include/boost/predef/library/std/stlport.h

* /windows-zip/windows/include/boost/predef/library/c.h

- * /windows-zip/windows/include/boost/predef/os/irix.h
- * /windows-zip/windows/include/boost/predef/architecture/rs6k.h
- * /windows-zip/windows/include/boost/predef/architecture/m68k.h
- * /windows-zip/windows/include/boost/predef/library/std/modena.h
- * /windows-zip/windows/include/boost/predef/compiler/gcc.h
- * /windows-zip/windows/include/boost/predef/os/unix.h
- * /windows-zip/windows/include/boost/predef/compiler/metrowerks.h
- * /windows-zip/windows/include/boost/predef/library/std/stdc++3.h
- *
- /windows-zip/windows/include/boost/predef/architecture/sys390.h
- * /windows-zip/windows/include/boost/predef/compiler/borland.h
- * /windows-zip/windows/include/boost/predef/os/solaris.h
- * /windows-zip/windows/include/boost/predef/compiler/hp_acc.h
- * /windows-zip/windows/include/boost/predef/compiler/compaq.h
- * /windows-zip/windows/include/boost/predef/compiler/gcc_xml.h
- * /windows-zip/windows/include/boost/predef/library/c/vms.h
- * /windows-zip/windows/include/boost/predef/os/amigaos.h
- * /windows-zip/windows/include/boost/predef/os/qnxnto.h
- * /windows-zip/windows/include/boost/predef/architecture/z.h
- * /windows-zip/windows/include/boost/predef/compiler/dignus.h
- * /windows-zip/windows/include/boost/predef/library/std/roguewave.h
- * /windows-zip/windows/include/boost/predef/compiler/ibm.h
- * /windows-zip/windows/include/boost/predef/architecture/x86.h
- * /windows-zip/windows/include/boost/predef/compiler/pgi.h
- * /windows-zip/windows/include/boost/predef/architecture/ia64.h
- *
- /windows-zip/windows/include/boost/predef/compiler/watcom.h
- * /windows-zip/windows/include/boost/predef/library/c/uc.h
- * /windows-zip/windows/include/boost/predef/os/hpux.h
- * /windows-zip/windows/include/boost/predef/compiler/comeau.h
- * /windows-zip/windows/include/boost/predef/architecture/ppc.h
- * /windows-zip/windows/include/boost/predef/compiler/iar.h
- * /windows-zip/windows/include/boost/predef/library/std/sgi.h
- * /windows-zip/windows/include/boost/predef/compiler/kai.h
- * /windows-zip/windows/include/boost/predef/architecture/sys370.h
- * /windows-zip/windows/include/boost/predef/architecture/mips.h
- * /windows-zip/windows/include/boost/predef/os/bsd.h
- * /windows-zip/windows/include/boost/predef/compiler/mpw.h
- * /windows-zip/windows/include/boost/predef/library/std/vacpp.h
- * /windows-zip/windows/include/boost/predef/architecture.h
- * /windows-zip/windows/include/boost/predef/architecture/parisc.h
- * /windows-zip/windows/include/boost/predef/compiler/llvm.h
- *
- /windows-zip/windows/include/boost/predef/compiler/ekopath.h
- * /windows-zip/windows/include/boost/predef/compiler/metaware.h
- * /windows-zip/windows/include/boost/predef/architecture/x86/32.h
- * /windows-zip/windows/include/boost/predef/library.h
- * /windows-zip/windows/include/boost/predef/library/c/gnu.h

```

* /windows-zip/windows/include/boost/predef/compiler/tendra.h
* /windows-zip/windows/include/boost/predef/library/std/msl.h
* /windows-zip/windows/include/boost/predef/os/beos.h
* /windows-zip/windows/include/boost/predef/compiler/microtec.h
* /windows-zip/windows/include/boost/predef/os/linux.h
* /windows-zip/windows/include/boost/predef/architecture/sparc.h
* /windows-zip/windows/include/boost/predef/library/c/zos.h
* /windows-zip/windows/include/boost/predef/compiler/sunpro.h
* /windows-zip/windows/include/boost/predef/compiler/visualc.h
* /windows-zip/windows/include/boost/predef/library/std/libcomo.h
* /windows-zip/windows/include/boost/predef/architecture/superh.h
*
/windows-zip/windows/include/boost/predef.h
* /windows-zip/windows/include/boost/predef/compiler/edg.h
* /windows-zip/windows/include/boost/predef/compiler/diab.h
* /windows-zip/windows/include/boost/predef/compiler/sgi_mipspro.h
* /windows-zip/windows/include/boost/predef/os/aix.h
* /windows-zip/windows/include/boost/predef/os/cygwin.h
* /windows-zip/windows/include/boost/predef/architecture/x86/64.h
* /windows-zip/windows/include/boost/predef/compiler/palm.h
* /windows-zip/windows/include/boost/predef/platform/mingw.h
* /windows-zip/windows/include/boost/predef/compiler.h
* /windows-zip/windows/include/boost/predef/os/windows.h
* /windows-zip/windows/include/boost/predef/compiler/digitalmars.h
* /windows-zip/windows/include/boost/predef/compiler/clang.h
* /windows-zip/windows/include/boost/predef/library/std/dinkumware.h
* /windows-zip/windows/include/boost/predef/architecture/alpha.h
No license file was found, but licenses were detected in source scan.

```

```

/*-----+
Copyright (c) 2008-2009: Joachim Faulhaber
+-----+
Copyright (c) 1999-2006: Cortex Software GmbH, Kantstrasse 57, Berlin
+-----+
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+-----*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/icl/type_traits/value_size.hpp
No license file was found, but licenses were detected in source scan.

```

```

/* Boost interval/compare/possible.hpp template implementation file
*
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*
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```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/compare/possible.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/directive.hpp

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// Copyright 2011 Simon West. Distributed under the Boost

Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_sum_kahan.hpp

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```
/*
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```

Revision history:

January 2008 mtc Version for Adobe Source Library

January 2013 mtc Version for Boost.Algorithm

*/

Found in path(s):

* /windows-zip/windows/include/boost/algorithm/gather.hpp

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```
/*!
```

```
@file
```

Defines configuration macros used throughout the library.

```
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```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/config.hpp

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/*!

@file

Defines `boost::hana::members`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/members.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library
The definition of a default set of token identifiers and related
functions.

<http://www.boost.org/>

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/token_ids.hpp

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=====*/

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* /windows-zip/windows/include/boost/fusion/include/std_array.hpp

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/*!

@file

Defines `boost::hana::apply`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/apply.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/detail/adams_moulton_coefficients.hpp

[begin_description]

Coefficients for the Adams Moulton method.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/adams_moulton_coefficients.hpp

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/*!

@file

Defines `boost::hana::not\_equal`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/not_equal.hpp

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/*!

@file

Forward declares `boost::hana::then`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/then.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/core/nothing.hpp

* /windows-zip/windows/include/boost/phoenix/core/is_actor.hpp

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

*

* File: boost/iostreams/detail/file_handle.hpp

* Date: Sun Jun 22 14:23:12 MDT 2008

* Copyright: 2008 CodeRage, LLC

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

*

* Defines the type boost::iostreams::detail::file_handle, representing an
* operating system file handle.

*/

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/detail/file_handle.hpp

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/phoenix/bind/detail/cpp03/bind_member_function.hpp
- * /windows-zip/windows/include/boost/phoenix/bind/bind_member_variable.hpp

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// Distributed under the Boost Software License, Version 1.0. (See accompanying
// This also contains public domain code from MurmurHash. From the

Found in path(s):

- * /windows-zip/windows/include/boost/functional/hash/hash.hpp

No license file was found, but licenses were detected in source scan.

/* Boost interval/utility.hpp template implementation file

*

- * Copyright 2000 Jens Maurer

- * Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

*

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/interval/utility.hpp

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/*!

@file

Adapts `boost::mpl::list` for use with Hana.

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/hana/ext/boost/mpl/list.hpp

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*

- * Copyright (c) 2012 Hartmut Kaiser

- * Copyright (c) 2014 Andrey Semashev

*/

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* /windows-zip/windows/include/boost/atomic/detail/link.hpp

* /windows-zip/windows/include/boost/atomic/detail/config.hpp

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/* boost random/inversive_congruential.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/inversive_congruential.hpp

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/* boost random/exponential_distribution.hpp header file

*

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*

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*

* \$Id\$

*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/exponential_distribution.hpp

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//

// detail/impl/strand_service.ipp


```

// ~~~~~
//
// Copyright (c) 2003-2017 Christopher M. Kohlhoff (chris at kohlhoff dot com)
//
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// file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
//

#ifndef BOOST_ASIO_DETAIL_IMPL_STRAND_SERVICE_IPP
#define BOOST_ASIO_DETAIL_IMPL_STRAND_SERVICE_IPP

#if defined(_MSC_VER) && (_MSC_VER >= 1200)
# pragma once
#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)

#include <boost/asio/detail/config.hpp>
#include <boost/asio/detail/call_stack.hpp>
#include <boost/asio/detail/strand_service.hpp>

#include <boost/asio/detail/push_options.hpp>

namespace boost {
namespace asio {
namespace detail {

struct strand_service::on_do_complete_exit
{
    io_service_impl* owner_;
    strand_impl* impl_;

    ~on_do_complete_exit()
    {
        impl_>mutex_.lock();
        impl_>ready_queue_.push(impl_>waiting_queue_);
        bool more_handlers = impl_>locked_ = !impl_>ready_queue_.empty();
        impl_>mutex_.unlock();

        if (more_handlers)
            owner_>post_immediate_completion(impl_, true);
    }
};

strand_service::strand_service(boost::asio::io_service& io_service)
: boost::asio::detail::service_base<strand_service>(io_service),
  io_service_(boost::asio::use_service<io_service_impl>(io_service)),
  mutex_(),
  salt_(0)
{

```

```

}

void strand_service::shutdown_service()
{
    op_queue<operation> ops;

    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    for (std::size_t i = 0; i < num_implementations; ++i)
    {
        if (strand_impl* impl = implementations_[i].get())
        {
            ops.push(impl->waiting_queue_);
            ops.push(impl->ready_queue_);
        }
    }
}

void strand_service::construct(strand_service::implementation_type& impl)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    std::size_t salt = salt_++;
#ifdef BOOST_ASIO_ENABLE_SEQUENTIAL_STRAND_ALLOCATION
    std::size_t index = salt;
#else // defined(BOOST_ASIO_ENABLE_SEQUENTIAL_STRAND_ALLOCATION)
    std::size_t index = reinterpret_cast<std::size_t>(&impl);
    index += (reinterpret_cast<std::size_t>(&impl) >> 3);
    index ^= salt + 0x9e3779b9 + (index << 6) + (index >> 2);
#endif // defined(BOOST_ASIO_ENABLE_SEQUENTIAL_STRAND_ALLOCATION)
    index = index % num_implementations;

    if (!implementations_[index].get())
        implementations_[index].reset(new strand_impl);
    impl = implementations_[index].get();
}

bool strand_service::running_in_this_thread(
    const implementation_type& impl) const
{
    return call_stack<strand_impl>::contains(impl) != 0;
}

bool strand_service::do_dispatch(implementation_type& impl, operation* op)
{
    // If we are running inside the io_service, and no other handler already
    // holds the strand lock, then the handler can run immediately.
    bool can_dispatch = io_service_.can_dispatch();

```

```

impl->mutex_.lock();
if (can_dispatch && !impl->locked_)
{
    // Immediate invocation is allowed.
    impl->locked_ = true;
    impl->mutex_.unlock();
    return true;
}

if (impl->locked_)
{
    // Some other handler already holds the strand lock. Enqueue for later.
    impl->waiting_queue_.push(op);
    impl->mutex_.unlock();
}
else
{
    // The handler is acquiring the strand lock and so is responsible for
    // scheduling the strand.
    impl->locked_ = true;
    impl->mutex_.unlock();
    impl->ready_queue_.push(op);
    io_service_.post_immediate_completion(impl, false);
}

return false;
}

void strand_service::do_post(implementation_type& impl,
    operation* op, bool is_continuation)
{
    impl->mutex_.lock();
    if (impl->locked_)
    {
        // Some other handler already holds the strand lock. Enqueue for later.
        impl->waiting_queue_.push(op);
        impl->mutex_.unlock();
    }
    else
    {
        // The handler is acquiring the strand lock and so is responsible for
        // scheduling the strand.
        impl->locked_ = true;

        impl->mutex_.unlock();
        impl->ready_queue_.push(op);
        io_service_.post_immediate_completion(impl, is_continuation);
    }
}

```

```

}

void strand_service::do_complete(io_service_impl* owner, operation* base,
    const boost::system::error_code& ec, std::size_t /*bytes_transferred*/)
{
    if (owner)
    {
        strand_impl* impl = static_cast<strand_impl*>(base);

        // Indicate that this strand is executing on the current thread.
        call_stack<strand_impl>::context ctx(impl);

        // Ensure the next handler, if any, is scheduled on block exit.
        on_do_complete_exit on_exit = { owner, impl };
        (void)on_exit;

        // Run all ready handlers. No lock is required since the ready queue is
        // accessed only within the strand.
        while (operation* o = impl->ready_queue_.front())
        {
            impl->ready_queue_.pop();
            o->complete(*owner, ec, 0);
        }
    }
}

} // namespace detail
} // namespace asio
} // namespace boost

```

```
#include <boost/asio/detail/pop_options.hpp>
```

```
#endif // BOOST_ASIO_DETAIL_IMPL_STRAND_SERVICE_IPP
```

Found

in path(s):

* /windows-zip/windows/include/boost/asio/detail/impl/strand_service.ipp

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Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/median.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_mean.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_median.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_sum.hpp

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```

/*
[auto_generated]
boost/numeric/odeint/stepper/detail/generic_rk_call_algebra.hpp

[begin_description]
Algebra caller for the generic Runge-Kutta methods.
[end_description]

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/generic_rk_call_algebra.hpp
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/*=====
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=====*/

Found in path(s):
* /windows-zip/windows/include/boost/spirit/home/qi/numeric/int.hpp
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/*!
@file
Defines `boost::hana::scan_left`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/scan_left.hpp
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// Copyright Antony Polukhin, 2016-2017.
//
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```

```

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// http://www.boost.org/LICENSE_1_0.txt)

#ifndef BOOST_STACKTRACE_DETAIL_FRAME_UNWIND_IPP
#define BOOST_STACKTRACE_DETAIL_FRAME_UNWIND_IPP

#include <boost/config.hpp>
#ifdef BOOST_HAS_PRAGMA_ONCE
# pragma once
#endif

#include <boost/stacktrace/frame.hpp>

#include <boost/stacktrace/detail/to_hex_array.hpp>
#include <boost/stacktrace/detail/location_from_symbol.hpp>
#include <boost/core/demangle.hpp>
#include <boost/lexical_cast.hpp>

#include <cstdio>

#ifdef BOOST_STACKTRACE_USE_BACKTRACE
# include <boost/stacktrace/detail/libbacktrace_impls.hpp>
#elif defined(BOOST_STACKTRACE_USE_ADDR2LINE)
# include <boost/stacktrace/detail/addr2line_impls.hpp>
#else
# include <boost/stacktrace/detail/unwind_base_impls.hpp>
#endif

namespace boost { namespace stacktrace
{ namespace detail {

template <class Base>
class to_string_impl_base: private Base {
public:
    std::string operator()(boost::stacktrace::detail::native_frame_ptr_t addr) {
        Base::res.clear();
        Base::prepare_function_name(addr);
        if (!Base::res.empty()) {
            Base::res = boost::core::demangle(Base::res.c_str());
        } else {
            Base::res = to_hex_array(addr).data();
        }

        if (Base::prepare_source_location(addr)) {
            return Base::res;
        }

        boost::stacktrace::detail::location_from_symbol loc(addr);

```

```

        if (!loc.empty()) {
            Base::res += " in ";
            Base::res += loc.name();
        }

        return Base::res;
    }
};

std::string to_string(const frame* frames, std::size_t size) {
    std::string res;
    res.reserve(64 * size);

    to_string_impl impl;

    for (std::size_t i = 0; i < size; ++i) {
        if (i < 10) {
            res += ' ';
        }
        res += boost::lexical_cast<boost::array<char,
40> >(i).data());
        res += '#';
        res += ' ';
        res += impl(frames[i].address());
        res += '\n';
    }

    return res;
}

} // namespace detail

std::string frame::name() const {
#ifdef BOOST_WINDOWS && !defined(__CYGWIN__)
    ::DL_info dli;
    const bool dl_ok = !!::dladdr(addr_, &dli);
    if (dl_ok && dli.dli_sname) {
        return boost::core::demangle(dli.dli_sname);
    }
#endif
    return boost::stacktrace::detail::name_impl(addr_);
}

std::string to_string(const frame& f) {
    boost::stacktrace::detail::to_string_impl impl;
    return impl(f.address());
}

```

```
}
```

```
}} // namespace boost::stacktrace
```

```
#endif // BOOST_STACKTRACE_DETAIL_FRAME_UNWIND_IPP
```

Found in path(s):

* /windows-zip/windows/include/boost/stacktrace/detail/frame_unwind.ipp

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```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/stepper/adams_bashforth_moulton.hpp
```

```
[begin_description]
```

Implementation of the Adams-Bashforth-Moulton method, a predictor-corrector multistep method.

```
[end_description]
```

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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/adams_bashforth_moulton.hpp

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```
/*!
```

```
@file
```

Defines `boost::hana::compose``.

```
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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/compose.hpp

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```
/*
```

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(glenjofe@gmail.com)

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*/

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* /windows-zip/windows/include/boost/smart_ptr/make_unique.hpp

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=====*/

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* /windows-zip/windows/include/boost/phoenix/core/debug.hpp

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*/

Found in path(s):

* /windows-zip/windows/include/boost/predef/detail/platform_detected.h

* /windows-zip/windows/include/boost/predef/detail/comp_detected.h

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/define_struct.hpp

* /windows-zip/windows/include/boost/fusion/adapted/array/size_impl.hpp

* /windows-zip/windows/include/boost/fusion/include/define_assoc_struct.hpp

* /windows-zip/windows/include/boost/fusion/adapted/array/deref_impl.hpp

* /windows-zip/windows/include/boost/fusion/include/reverse_fold.hpp

* /windows-zip/windows/include/boost/fusion/include/adapt_assoc_struct.hpp

```

* /windows-zip/windows/include/boost/fusion/adapted/adt/adapt_assoc_adt_named.hpp
* /windows-zip/windows/include/boost/fusion/include/boost_array.hpp
*
/windows-zip/windows/include/boost/fusion/include/adapt_adt_named.hpp
* /windows-zip/windows/include/boost/fusion/include/iter_fold.hpp
* /windows-zip/windows/include/boost/fusion/include/proxy_type.hpp
* /windows-zip/windows/include/boost/fusion/include/unfused.hpp
* /windows-zip/windows/include/boost/fusion/include/adapt_assoc_adt.hpp
* /windows-zip/windows/include/boost/fusion/include/adapt_assoc_struct_named.hpp
* /windows-zip/windows/include/boost/fusion/container/deque/detail/is_sequence_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/array/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/include/adapt_struct_named.hpp
* /windows-zip/windows/include/boost/fusion/include/adapt_assoc_adt_named.hpp
* /windows-zip/windows/include/boost/fusion/include/reverse_iter_fold.hpp
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```

```

/*!
@file
Forward declares `boost::hana::or_`.

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/or.hpp
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```

```

/*
[begin_description]
Modification of the implicit Euler method, works with the MTL4 matrix library only.
[end_description]

```

```

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Copyright 2012-2013 Mario Mulansky

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/mtl4/implicit_euler_mtl4.hpp
* /windows-zip/windows/include/boost/numeric/odeint/external/mtl4/mtl4_resize.hpp
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```

```

/*!
@file
Defines `boost::hana::MonadPlus`.

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*/

```

Found in path(s):

- * /windows-zip/windows/include/boost/hana/concept/monad_plus.hpp

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```

/*!
@file
Forward declares `boost::hana::replace`.

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*/

```

Found in path(s):

- * /windows-zip/windows/include/boost/hana/fwd/replace.hpp

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```

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=====*/

```

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/adapted/mpl/detail/empty_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/set/detail/convert_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/mpl.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/convert_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/convert_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted.hpp
- * /windows-zip/windows/include/boost/fusion/support/tag_of_fwd.hpp
- *
- /windows-zip/windows/include/boost/fusion/container/deque.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view/detail/value_at_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/convert_impl.hpp

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Found in path(s):

- * /windows-zip/windows/include/boost/multiprecision/cpp_int/literals.hpp
- * /windows-zip/windows/include/boost/multiprecision/detail/float_string_cvt.hpp
- * /windows-zip/windows/include/boost/multiprecision/cpp_int/value_pack.hpp
- * /windows-zip/windows/include/boost/multiprecision/cpp_bin_float/io.hpp
- * /windows-zip/windows/include/boost/multiprecision/float128.hpp
- * /windows-zip/windows/include/boost/multiprecision/detail/bitscan.hpp
- * /windows-zip/windows/include/boost/multiprecision/cpp_bin_float.hpp
- * /windows-zip/windows/include/boost/multiprecision/cpp_bin_float/transcendental.hpp
- * /windows-zip/windows/include/boost/multiprecision/cpp_int/serialize.hpp
- * /windows-zip/windows/include/boost/multiprecision/detail/ublas_interop.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/blaze/blaze_resize.hpp

[begin_description]

tba.

[end_description]

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/odeint/external/blaze/blaze_resize.hpp

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/*!

@file

Defines `boost::hana::span`.

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- * /windows-zip/windows/include/boost/hana/span.hpp

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=====*/
```

```
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* /windows-zip/windows/include/boost/fusion/include/make_unfused.hpp
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```

```
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```

```
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* /windows-zip/windows/include/boost/xpressive/detail/core/list.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/regex_domain.hpp
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```

```
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```

```
Found in path(s):
* /windows-zip/windows/include/boost/multiprecision/detail/min_max.hpp
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```
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=====*/
```

```
Found in path(s):
* /windows-zip/windows/include/boost/spirit/home/classic/core/primitives/numerics_fwd.hpp
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```

```
/*
[auto_generated]
boost/numeric/odeint/algebra/detail/norm_inf.hpp
```

```
[begin_description]
Default reduce implementation.
[end_description]
```

```
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```

```
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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/detail/norm_inf.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/query/any.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/query/detail/any.hpp

No license file was found, but licenses were detected in source scan.

```
/* The following code declares class array,
* an STL container (as wrapper) for arrays of constant size.
*
* See
*   http://www.boost.org/libs/array/
* for documentation.
*
* The original author site is at: http://www.josuttis.com/
*
* (C) Copyright Nicolai M. Josuttis 2001.
*
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* http://www.boost.org/LICENSE\_1\_0.txt)
*
* 9 Jan 2013 - (mtc) Added constexpr
* 14 Apr 2012 - (mtc) Added support for boost::hash
* 28 Dec 2010 - (mtc) Added cbegin and cend (and crbegin and crend) for C++Ox compatibility.
* 10 Mar 2010 - (mtc) fill method added, matching resolution of the standard library working group.
*   See <http://www.open-std.org/jtc1/sc22/wg21/docs/lwg-defects.html#776> or Trac issue #3168
*   Eventually, we should remove "assign" which is now a synonym for "fill" (Marshall Clow)
* 10 Mar 2010 - added workaround for SUNCC and !STLPort [trac #3893] (Marshall Clow)
* 29 Jan 2004 - c_array() added, BOOST_NO_PRIVATE_IN_AGGREGATE removed (Nico Josuttis)
* 23 Aug 2002 - fix for Non-MSVC compilers combined with MSVC libraries.
* 05 Aug 2001 - minor update (Nico Josuttis)
* 20 Jan 2001 - STLport fix (Beman Dawes)
```

* 29 Sep 2000 - Initial Revision (Nico Josuttis)

*

* Jan 29, 2004

*/

Found in path(s):

* /windows-zip/windows/include/boost/array.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

Persistent application configuration

<http://www.boost.org/>

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/wave_config_constant.hpp

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/*!

@file

Forward declares `boost::hana::map`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/map.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/adaptive_iterator.hpp

[begin_description]

Iterator for iterating through the solution of an ODE with adaptive step size. The dereferenced types contains also the time.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/adaptive_iterator.hpp

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/*

[auto_generated]

boost/numeric/odeint/algebra/fusion_algebra_dispatcher.hpp

[begin_description]

tba.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/fusion_algebra_dispatcher.hpp

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/*!

@file

Defines `boost::hana::cartesian\_product`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/cartesian_product.hpp

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/* Boost interval/detail/x86_rounding_control.hpp file

*

* Copyright 2000 Jens Maurer

* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/detail/x86_rounding_control.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/detail/integrate_adaptive.hpp

[begin_description]

Default Integrate adaptive implementation.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/integrate/detail/integrate_adaptive.hpp

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/*=====

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/generation/map_tie.hpp

* /windows-zip/windows/include/boost/fusion/container/map/detail/at_key_impl.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/auxiliary/move.hpp

* /windows-zip/windows/include/boost/spirit/home/x3.hpp

* /windows-zip/windows/include/boost/fusion/container/generation/make_deque.hpp

* /windows-zip/windows/include/boost/fusion/container/generation/deque_tie.hpp

* /windows-zip/windows/include/boost/fusion/container/map/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/container/map/detail/value_at_key_impl.hpp

*

```
/windows-zip/windows/include/boost/fusion/container/map/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/make_map.hpp
* /windows-zip/windows/include/boost/fusion/include/move.hpp
No license file was found, but licenses were detected in source scan.
```

```
// Copyright 2011 John Maddock. Distributed under the Boost
```

```
Found in path(s):
```

```
* /windows-zip/windows/include/boost/multiprecision/detail/default_ops.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/number_base.hpp
* /windows-zip/windows/include/boost/multiprecision/number.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/et_ops.hpp
* /windows-zip/windows/include/boost/multiprecision/rational_adaptor.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/generic_interconvert.hpp
* /windows-zip/windows/include/boost/multiprecision/gmp.hpp
* /windows-zip/windows/include/boost/multiprecision/mpfi.hpp
* /windows-zip/windows/include/boost/multiprecision/tommath.hpp
* /windows-zip/windows/include/boost/multiprecision/mpfr.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/util/is_resizeable.hpp
```

```
[begin_description]
```

```
Metafunction to determine if a state type can resized. For usage in the steppers.
```

```
[end_description]
```

```
Copyright 2011-2012 Karsten Ahnert
```

```
Copyright 2011 Mario Mulansky
```

```
Distributed under the Boost Software License, Version 1.0.
```

```
(See accompanying file LICENSE_1_0.txt or  
copy at http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

```
Found in path(s):
```

```
* /windows-zip/windows/include/boost/numeric/odeint/util/is_resizeable.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
```

```
@file
```

```
Forward declares `boost::hana::all`.
```

```
@copyright Louis Dionne 2013-2017
```

```
Distributed under the Boost Software License, Version 1.0.
```

```
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/all.hpp

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/*!

@file

Defines `boost::hana::set`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/set.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

<http://www.boost.org/>

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/cpplexer/re2clex/aq.hpp

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/*!

@file

Forward declares `boost::hana::span`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/span.hpp

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/*!

@file

Defines `boost::hana::zip`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/zip.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/detail/times_iterator_impl.hpp

[begin_description]

tba.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/impl/times_iterator_impl.hpp

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/* boost random/laplace_distribution.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/laplace_distribution.hpp

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/*!

@file

Includes boost/hana/fwd/integral_constant.hpp.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/bool.hpp

No license file was found, but licenses were detected in source scan.

/*

[auto_generated]

boost/numeric/odeint/integrate/detail/integrate_times.hpp

[begin_description]

Default integrate times implementation.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/detail/integrate_times.hpp

No license file was found, but licenses were detected in source scan.

/* Boost interval/io.hpp header file

*

* This file is only meant to provide a quick

* implementation of the output operator. It is

* provided for test programs that aren't even

* interested in the precision of the results.

* A real program should define its own operators

* and never include this header.

*

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*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/io.hpp

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/*!

@file

Defines `boost::hana::Ring`.

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*/

Found in path(s):

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=====*/

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/fixed_size_queue.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/dense_output_runge_kutta.hpp

[begin_description]

Implementation of the Dense-output stepper for all steppers. Note, that this class does

not computes the result but serves as an interface.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/dense_output_runge_kutta.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/compute/random/threefry_engine.hpp

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/* Boost interval/detail/division.hpp file

*

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*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/detail/division.hpp

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/*!

@file

Forward declares `boost::hana::plus`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/plus.hpp

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/*!

@file

Forward declares `boost::hana::take\_while`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/take_while.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/generation_runge_kutta_cash_karp54.hpp

[begin_description]

Enable the factory functions for the controller and the dense output of the Runge-Kutta-Cash-Karp 54 method.

[end_description]

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*/

Found in path(s):

* /windows-

zip/windows/include/boost/numeric/odeint/stepper/generation/generation_runge_kutta_cash_karp54.hpp

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Boost.Wave: A Standard compliant C++ preprocessor library

Re2C based C++ lexer

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/cpplexer/re2clex/cpp_re.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/thrust/thrust_algebra.hpp

[begin_description]

An algebra for thrusts device_vectors.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/thrust/thrust_algebra.hpp

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/*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/predef/architecture/arm.h

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/*!

@file

Adapts `boost::fusion::tuple` for use with Hana.

In the current version of Boost.Fusion, `boost::fusion::tuple` is basically an alias to `boost::fusion::vector`, so both data types share the same implementation in Hana.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/boost/fusion/tuple.hpp

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/*!

@file

Defines `boost::hana::partition`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/partition.hpp

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/windows-zip/windows/lib/Win32/static/MultiThreaded/libboost_system-vc141-mt-sgd-1_65.lib: binary file matches

/windows-zip/windows/lib/Win32/static/MultiThreadedDll/libboost_system-vc141-mt-gd-1_65.lib: binary file matches

/windows-zip/windows/lib/x64/static/MultiThreaded/libboost_system-vc141-mt-sgd-1_65.lib: binary file matches

/windows-zip/windows/lib/x64/static/MultiThreadedDll/libboost_system-vc141-mt-gd-1_65.lib: binary file matches

Found in path(s):

* /bin/grep

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/*

[auto_generated]

boost/numeric/odeint/external/vexcl/vexcl_norm_inf.hpp

[begin_description]

vector_space_norm_inf specialization for vexcl

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/vexcl/vexcl_norm_inf.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/adaptive_time_iterator.hpp

[begin_description]

Iterator for iterating through the solution of an ODE with adaptive step size. The dereferenced types contains also the time.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/adaptive_time_iterator.hpp

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/* boost random/discrete_distribution.hpp header file

*

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*

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*

* \$Id\$

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/discrete_distribution.hpp

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```

/* boost random/detail/ptr_helper.hpp header file
*
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*
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*
* $Id$
*
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/detail/ptr_helper.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
```

```
@file
```

Forward declares `boost::hana::count`.

```
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```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/count.hpp
```

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```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/stepper/detail/adams_bashforth_call_algebra.hpp
```

```
[begin_description]
```

Algebra caller for the Adams Bashforth stepper.

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/adams_bashforth_call_algebra.hpp
```

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```
/* boost random/traits.hpp header file
*
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* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* These traits classes serve two purposes: they are designed to mostly
* work out of the box for multiprecision types (ie number types that are
* C++ class types and not integers or floats from type-traits point of view),
* they are also a potential point of specialization for user-defined
* number types.
*
* $Id$
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/traits.hpp
```

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```
// Copyright Beman Dawes and Daryle Walker 1999. Distributed under the Boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/integer.hpp
```

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```
/*
[auto_generated]
boost/numeric/odeint/iterator/detail/const_step_iterator_impl.hpp
```

```
[begin_description]
```

```
tba.
```

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/iterator/impl/const_step_iterator_impl.hpp
```

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```
/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/string_traits.hpp

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```
/* Boost interval/rounded_transc.hpp template implementation file
*
* Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/rounded_transc.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines `boost::hana::range`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/range.hpp

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```
/*!
@file
Defines `boost::hana::eval`.

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```

*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/eval.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/rosenbrock4.hpp

[begin_description]

Implementation of the Rosenbrock 4 method for solving stiff ODEs. Note, that a controller and a dense-output stepper exist for this method,

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/rosenbrock4.hpp

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*/

Found in path(s):

* /windows-zip/windows/include/boost/smart_ptr/intrusive_ref_counter.hpp

* /windows-zip/windows/include/boost/core/explicit_operator_bool.hpp

* /windows-zip/windows/include/boost/utility/empty_deleter.hpp

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/*!

@file

Forward declares `boost::hana::Struct`.

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*/

Found in path(s):

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/attributes_fwd.hpp

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```
/*!
@file
Defines `boost::hana::ap`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/ap.hpp

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/switch.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/dynamic/select.hpp

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```
/*
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```



```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/log/utility/string_literal.hpp
* /windows-zip/windows/include/boost/log/detail/attachable_sstream_buf.hpp
```

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```
/*!
```

```
@file
```

```
Defines `boost::hana::Foldable`.
```

```
@copyright Louis Dionne 2013-2017
```

```
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```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/concept/foldable.hpp
```

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```
// (C) Copyright Ion Gaztanaga 2015-2015. Distributed under the Boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/container/detail/block_slist.hpp
* /windows-zip/windows/include/boost/container/pmr/memory_resource.hpp
* /windows-zip/windows/include/boost/container/detail/dispatch_uses_allocator.hpp
* /windows-zip/windows/include/boost/container/pmr/deque.hpp
* /windows-zip/windows/include/boost/container/pmr/string.hpp
* /windows-zip/windows/include/boost/container/detail/block_list.hpp
* /windows-zip/windows/include/boost/container/pmr/set.hpp
* /windows-zip/windows/include/boost/container/pmr/map.hpp
* /windows-zip/windows/include/boost/container/pmr/stable_vector.hpp
* /windows-zip/windows/include/boost/container/pmr/resource_adaptor.hpp
* /windows-zip/windows/include/boost/container/pmr/vector.hpp
* /windows-zip/windows/include/boost/intrusive/detail/tree_value_compare.hpp
* /windows-zip/windows/include/boost/container/small_vector.hpp
*
* /windows-zip/windows/include/boost/container/pmr/slist.hpp
* /windows-zip/windows/include/boost/container/pmr/list.hpp
* /windows-zip/windows/include/boost/container/detail/dlmalloc.hpp
* /windows-zip/windows/include/boost/container/pmr/global_resource.hpp
* /windows-zip/windows/include/boost/container/pmr/synchronized_pool_resource.hpp
* /windows-zip/windows/include/boost/container/pmr/monotonic_buffer_resource.hpp
* /windows-zip/windows/include/boost/container/pmr/pool_options.hpp
* /windows-zip/windows/include/boost/container/pmr/flat_set.hpp
* /windows-zip/windows/include/boost/container/uses_allocator_fwd.hpp
```

```
* /windows-zip/windows/include/boost/container/pmr/unsynchronized_pool_resource.hpp
* /windows-zip/windows/include/boost/container/scoped_allocator_fwd.hpp
* /windows-zip/windows/include/boost/container/detail/pool_resource.hpp
* /windows-zip/windows/include/boost/container/pmr/flat_map.hpp
* /windows-zip/windows/include/boost/container/pmr/polymorphic_allocator.hpp
*
```

```
/windows-zip/windows/include/boost/container/pmr/small_vector.hpp
```

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```
/*=====
Copyright (c) 2001-2011 Joel de Guzman
Copyright (c) 2011 Brandon Kohn

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/at_impl.hpp
```

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```
/*
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*
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* Copyright (c) 2013 Tim Blechmann
* Copyright (c) 2012 - 2014 Andrey Semashev
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/atomic/detail/caps_msvc_x86.hpp
* /windows-zip/windows/include/boost/atomic/detail/caps_windows.hpp
* /windows-zip/windows/include/boost/atomic/detail/caps_msvc_arm.hpp
```

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```
/*!
@file
Defines `boost::hana::mult`.
```

```
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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/mult.hpp

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/*!

@file

Defines `boost::hana::cycle`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/cycle.hpp

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/*!

@file

Defines `boost::hana::reverse`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/reverse.hpp

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*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/atomic/detail/storage_type.hpp

* /windows-zip/windows/include/boost/atomic/detail/bitwise_cast.hpp

* /windows-zip/windows/include/boost/atomic/detail/caps_gcc_x86.hpp

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/*!

@file

Forward declares `boost::hana::Monad`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/monad.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/deque_initial_size.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/limits.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/deque_iterator.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/begin_impl.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/deque.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/back_extended_deque.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/end_impl.hpp

*

/windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/deque_forward_ctor.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/deque_keyed_values.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/deque_keyed_values_call.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/deque_keyed_values.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/keyed_element.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/deque.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/front_extended_deque.hpp

* /windows-zip/windows/include/boost/fusion/container/deque/detail/value_at_impl.hpp

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/*!

@file

Defines `boost::hana::suffix`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/suffix.hpp
No license file was found, but licenses were detected in source scan.

```
/* boost random/detail/large_arithmetic.hpp header file
*
* Copyright Steven Watanabe 2011
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/detail/large_arithmetic.hpp
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```
/*=====
Copyright (c) 1998-2003 Joel de Guzman
Copyright (c) 2003 Vaclav Vesely
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/utility/distinct.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/no_actions.hpp
No license file was found, but licenses were detected in source scan.

```
/*
[auto_generated]
boost/numeric/odeint/stepper/rosenbrock4_dense_output.hpp
```

```
[begin_description]
Dense output for Rosenbrock 4.
[end_description]
```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/rosenbrock4_dense_output.hpp

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/*!

@file

Forward declares `boost::hana::one`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/one.hpp

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/*!

@file

Adapts `boost::mpl::vector` for use with Hana.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/boost/mpl/vector.hpp

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+-----*/

Found in path(s):

* /windows-zip/windows/include/boost/icl/detail/std_set.hpp

* /windows-zip/windows/include/boost/icl/detail/map_algo.hpp

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/*!

@file

Adapts `std::pair` for use with Hana.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/std/pair.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

Grammar for universal character validation (see C++ standard: Annex E)

<http://www.boost.org/>

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/cpplexer/convert_trigraphs.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/core/detail/function_eval.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/icl/type_traits/absorbs_identities.hpp

```
* /windows-zip/windows/include/boost/icl/detail/interval_set_algo.hpp
* /windows-zip/windows/include/boost/icl/type_traits/unit_element.hpp
* /windows-zip/windows/include/boost/icl/detail/interval_map_algo.hpp
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```

```
/*
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*
* See http://www.boost.org/libs/iostreams for documentation.

* File:      boost/iostreams/detail/execute.hpp
* Date:      Thu Dec 06 13:21:54 MST 2007
* Copyright:  2007-2008 CodeRage, LLC
* Author:     Jonathan Turkanis
* Contact:    turkanis at coderage dot com
*
* Defines the function boost::iostreams::detail::absolute_path, used for
* debug output for mapped files.
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/iostreams/detail/absolute_path.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*=====
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http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/include/support_info.hpp
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```

```
/*!
@file
Defines `boost::hana::detail::any_of`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/detail/any_of.hpp
```


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```
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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/phoenix/core/expression.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_eval_expr.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
@file
Defines `boost::hana::make`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/core/make.hpp
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```

```
/*!
@file
Defines `boost::hana::index_if`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/index_if.hpp
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```

```
/*
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* file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt.)
*
* See http://www.boost.org/libs/iostreams for documentation.

* File:    boost/iostreams/detail/execute.hpp
```

* Date: Thu Dec 06 13:21:54 MST 2007
* Copyright: 2007-2008 CodeRage, LLC
* Author: Jonathan Turkanis
* Contact: turkanis at coderage dot com
*
* Defines the preprocessor symbol BOOST_IOSTREAMS_HAS_DINKUMWARE_FPOS for
* platforms that use the implementation of std::fpos from the Dinkumware
* Standard Library.
*/

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/detail/config/fpos.hpp
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/*

[auto_generated]

boost/numeric/odeint/stepper/adams_moulton.hpp

[begin_description]

Implementation of the Adams-Moulton method. This is method is not a real stepper, it is more a helper class which computes the corrector step in the Adams-Bashforth-Moulton method.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/adams_moulton.hpp
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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/numeric/uint.hpp

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```
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http://www.boost.org/LICENSE_1_0.txt)
+-----*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/icl/type_traits/is_asymmetric_interval.hpp
* /windows-zip/windows/include/boost/icl/concept/map_value.hpp
* /windows-zip/windows/include/boost/icl/concept/element_associator.hpp
* /windows-zip/windows/include/boost/icl/concept/interval_set_value.hpp
* /windows-zip/windows/include/boost/icl/concept/comparable.hpp
* /windows-zip/windows/include/boost/icl/interval_traits.hpp
* /windows-zip/windows/include/boost/icl/concept/interval_associator.hpp
*
/windows-zip/windows/include/boost/icl/type_traits/is_icl_container.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_container.hpp
* /windows-zip/windows/include/boost/icl/concept/interval_set.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_key_container_of.hpp
* /windows-zip/windows/include/boost/icl/concept/container.hpp
* /windows-zip/windows/include/boost/icl/concept/set_value.hpp
* /windows-zip/windows/include/boost/icl/type_traits/adds_inversely.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_continuous_interval.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_discrete_interval.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_interval.hpp
* /windows-zip/windows/include/boost/icl/concept/interval_map.hpp
* /windows-zip/windows/include/boost/icl/associative_interval_container.hpp
* /windows-zip/windows/include/boost/icl/type_traits/interval_type_of.hpp
* /windows-zip/windows/include/boost/icl/interval_combining_style.hpp
*
/windows-zip/windows/include/boost/icl/type_traits/interval_type_default.hpp
* /windows-zip/windows/include/boost/icl/dynamic_interval_traits.hpp
* /windows-zip/windows/include/boost/icl/concept/element_set.hpp
* /windows-zip/windows/include/boost/icl/concept/joinable.hpp
* /windows-zip/windows/include/boost/icl/concept/element_set_value.hpp
* /windows-zip/windows/include/boost/icl/concept/element_map.hpp
* /windows-zip/windows/include/boost/icl/associative_element_container.hpp
* /windows-zip/windows/include/boost/icl/detail/on_absorbition.hpp
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```

```
/*
Copyright 2014 Glen Joseph Fernandes
(glenjofe@gmail.com)
```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/align/is_aligned.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/runge_kutta4.hpp

[begin_description]

Implementation of the classical Runge-Kutta stepper with the generic stepper.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/runge_kutta4.hpp

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*

* (C) Copyright 2013 Tim Blechmann

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*/

Found in path(s):

* /windows-zip/windows/include/boost/atomic/detail/pause.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/rolling_count.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/rolling_window.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/rolling_sum.hpp

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```
/* ****  
# *  
# * (C) Copyright Paul Mensonides 2002-2011. *  
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# * Distributed under the Boost Software License, Version 1.0. (See *  
# * accompanying file LICENSE_1_0.txt or copy at *  
# * http://www.boost.org/LICENSE_1_0.txt) *  
# *  
# **** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/config/config.hpp

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```
/*  
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* http://www.boost.org/LICENSE_1_0.txt)  
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/core/null_deleter.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
```

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Copyright (c) 2010 Eric Niebler

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/statement/if.hpp

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```
/*  
*  
* Copyright (c) 1998-2002  
* John Maddock  
*  
* Copyright (c) 2003-2004  
* Douglas Gregor  
*  
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```

* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt
*
*/

Found in path(s):

* /windows-zip/windows/include/boost/signals/detail/config.hpp

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/directive/matches.hpp

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```
/*!
@file
Forward declares `boost::hana::difference`.
```

```
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```

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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/difference.hpp

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```
/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/scope/detail/cpp03/preprocessed/lambda_30.hpp

* /windows-zip/windows/include/boost/phoenix/scope/detail/cpp03/preprocessed/lambda_10.hpp

* /windows-zip/windows/include/boost/phoenix/scope/lambda.hpp

```
* /windows-zip/windows/include/boost/phoenix/scope/detail/cpp03/lambda.hpp
* /windows-zip/windows/include/boost/phoenix/scope/detail/cpp03/preprocessed/lambda_40.hpp
* /windows-zip/windows/include/boost/phoenix/scope/detail/cpp03/preprocessed/lambda_50.hpp
*
/windows-zip/windows/include/boost/phoenix/scope/detail/cpp03/preprocessed/lambda_20.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*
[auto_generated]
boost/numeric/odeint/util/split_adaptor.hpp
```

```
[begin_description]
A range adaptor which returns even-sized slices.
[end_description]
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/util/split_adaptor.hpp
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```
/*!
@file
Defines `boost::hana::any`.
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/any.hpp
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```
/*!
@file
Defines `boost::hana::Monad`.
```

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*/

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* /windows-zip/windows/include/boost/hana/concept/monad.hpp

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/*=====

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Copyright (c) 2001-2003 Hartmut Kaiser

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/primitives/numerics.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/meta.hpp

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/* boost random/detail/generator_bits.hpp header file

*

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*

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*

* \$Id\$

*

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/detail/generator_bits.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/adapted/adt/adapt_adt.hpp

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/* boost random/linear_congruential.hpp header file

*

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*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/linear_congruential.hpp

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/*!

@file

Defines `boost::hana::and_``.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/and.hpp

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/*!

@file

Defines `boost::hana::insert_range``.

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Found in path(s):

* /windows-zip/windows/include/boost/hana/insert_range.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/external/compute/compute_resize.hpp
```

```
[begin_description]
Enable resizing for Boost.Compute vector
[end_description]
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/compute/compute_resize.hpp
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```
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=====*/
```

Found in path(s):
* /windows-zip/windows/include/boost/spirit/home/support/char_class.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/sequence.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/directive/repeat.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/expect.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/optional.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/plus.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/alternative.hpp
*
/windows-zip/windows/include/boost/spirit/home/qi/operator/sequence_base.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/parse.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/list.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/kleene.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/directive/no_skip.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/pass_container.hpp
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* /windows-zip/windows/include/boost/atomic/detail/caps_gcc_atomic.hpp

* /windows-zip/windows/include/boost/atomic/detail/operations_fwd.hpp

* /windows-zip/windows/include/boost/atomic/detail/ops_extending_cas_based.hpp

* /windows-zip/windows/include/boost/atomic/detail/operations_lockfree.hpp

* /windows-zip/windows/include/boost/atomic/detail/ops_emulated.hpp

* /windows-zip/windows/include/boost/atomic/detail/ops_gcc_atomic.hpp

* /windows-zip/windows/include/boost/atomic/detail/int_sizes.hpp

* /windows-zip/windows/include/boost/atomic/detail/atomic_flag.hpp

* /windows-zip/windows/include/boost/atomic/detail/operations.hpp

* /windows-zip/windows/include/boost/atomic/capabilities.hpp

* /windows-zip/windows/include/boost/atomic/detail/ops_cas_based.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/eigen/eigen.hpp

[begin_description]

tba.

[end_description]

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*/

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*

* See http://www.boost.org/libs/multi_index for library home page.

*

* The internal implementation of red-black trees is based on that of SGI STL

* stl_tree.h file:

```

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```

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```

```

*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/multi_index/detail/ord_index_node.hpp
* /windows-zip/windows/include/boost/multi_index/detail/ord_index_impl.hpp

```

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```

/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

A generic C++ lexer token definition

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=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/wave/cpplexer/cpp_lex_token.hpp

```

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```

/*!

```

@file

Defines `boost::hana::append`.

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* /windows-zip/windows/include/boost/hana/append.hpp

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*/

Found in path(s):

* /windows-zip/windows/include/boost/algorithm/cxx11/copy_n.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/find_if_not.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/partition_point.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/partition_copy.hpp

* /windows-zip/windows/include/boost/algorithm/cxx11/is_partitioned.hpp

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/* boost random auto_link.hpp header file

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*/

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* /windows-zip/windows/include/boost/random/detail/auto_link.hpp

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/*!

@file

Forward declares `boost::hana::Ring`.

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* /windows-zip/windows/include/boost/proto/transform/detail/expand_pack.hpp

* /windows-zip/windows/include/boost/proto/functional/range/rend.hpp

* /windows-zip/windows/include/boost/proto/transform/detail/pack_impl.hpp

* /windows-zip/windows/include/boost/proto/functional/range.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/weighted_p_square_cumulative_distribution.hpp

* /windows-zip/windows/include/boost/proto/functional/range/empty.hpp

* /windows-zip/windows/include/boost/proto/functional/range/rbegin.hpp

* /windows-zip/windows/include/boost/proto/functional/range/size.hpp

* /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/pack_impl.hpp

* /windows-zip/windows/include/boost/proto/functional/range/begin.hpp

* /windows-zip/windows/include/boost/proto/transform/env.hpp

* /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/expand_pack.hpp

*

/windows-zip/windows/include/boost/proto/transform/detail/pack.hpp

* /windows-zip/windows/include/boost/proto/detail/any.hpp

* /windows-zip/windows/include/boost/proto/functional/range/end.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/p_square_cumulative_distribution.hpp

* /windows-zip/windows/include/boost/proto/functional/std/iterator.hpp

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/*!

@file

Defines `boost::hana::intersection`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/intersection.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/algebra/algebra_dispatcher.hpp
```

```
[begin_description]
Algebra dispatcher to automatically chose suitable algebra.
[end_description]
```

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=====*/
```

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* /windows-zip/windows/include/boost/spirit/home/support/nonterminal/extract_param.hpp
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```
/*=====
Boost.Wave: A Standard compliant C++ preprocessor library
Definition of the preprocessor context

http://www.boost.org/

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=====*/
```

Found in path(s):
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- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/not_equal_to.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/plain/plus.hpp
- * /windows-zip/windows/include/boost/coroutine2/pooled_fixedsize_stack.hpp
- * /windows-zip/windows/include/boost/bimap/detail/modifier_adaptor.hpp
- * /windows-zip/windows/include/boost/mpl/vector/aux_/preprocessed/typeof_based/vector50.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ttp/quote.hpp
- * /windows-zip/windows/include/boost/metaparse/v1/first_of.hpp
- * /windows-zip/windows/include/boost/mpl/remove.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/plain/list.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/transform_iter.hpp
- * /windows-zip/windows/include/boost/mpl/replace_if.hpp
- * /windows-zip/windows/include/boost/graph/bc_clustering.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/quote.hpp
- *
- /windows-zip/windows/include/boost/mpl/push_front_fwd.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/config/msvc_typename.hpp
- * /windows-zip/windows/include/boost/metaparse/v1/int_.hpp
- * /windows-zip/windows/include/boost/mpl/iter_fold.hpp
- * /windows-zip/windows/include/boost/mpl/set/set20.hpp
- * /windows-zip/windows/include/boost/bimap/container_adaptor/multimap_adaptor.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/static_cast.hpp
- * /windows-zip/windows/include/boost/mpl/set/aux_/preprocessed/plain/set20_c.hpp
- * /windows-zip/windows/include/boost/property_tree/ptree_serialization.hpp
- * /windows-zip/windows/include/boost/graph/erdos_renyi_generator.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc70/reverse_fold_impl.hpp
- * /windows-zip/windows/include/boost/mpl/vector/aux_/push_front.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/advance_backward.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/apply_wrap.hpp
- *
- /windows-zip/windows/include/boost/bimap/support/iterator_type_by.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/set.hpp
- * /windows-zip/windows/include/boost/integer/integer_log2.hpp
- * /windows-zip/windows/include/boost/fiber/algo/shared_work.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/single_element_iter.hpp
- * /windows-zip/windows/include/boost/metaparse/look_ahead.hpp
- * /windows-zip/windows/include/boost/mpl/pop_front_fwd.hpp
- * /windows-zip/windows/include/boost/mpl/sort.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/or.hpp
- * /windows-zip/windows/include/boost/algorithm/string/trim_all.hpp
- * /windows-zip/windows/include/boost/coroutine/symmetric_coroutine.hpp
- * /windows-zip/windows/include/boost/metaparse/v1/error/unexpected_character.hpp
- * /windows-zip/windows/include/boost/mpl/vector/aux_/preprocessed/typeof_based/vector10.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/vector.hpp
- *


```

/windows-zip/windows/include/boost/accumulators/statistics/rolling_mean.hpp
* /windows-zip/windows/include/boost/metaparse/v1/error/unexpected_end_of_input.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/modulus.hpp
* /windows-zip/windows/include/boost/metaparse/v1/fwd/get_line.hpp
* /windows-zip/windows/include/boost/dll/library_info.hpp
* /windows-zip/windows/include/boost/bimap/views/multiset_view.hpp
* /windows-zip/windows/include/boost/mpl/vector/aux_/pop_back.hpp
* /windows-zip/windows/include/boost/coroutine2/detail/state.hpp
* /windows-zip/windows/include/boost/metaparse/v1/get_prev_char.hpp
* /windows-zip/windows/include/boost/program_options/value_semantic.hpp
* /windows-zip/windows/include/boost/interprocess/smart_ptr/shared_ptr.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/gcc/unpack_args.hpp
* /windows-zip/windows/include/boost/dll/detail/get_mem_fn_type.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/dmc/reverse_fold_impl.hpp
*
/windows-zip/windows/include/boost/mpl/multiset/aux_/insert_impl.hpp
* /windows-zip/windows/include/boost/metaparse/v1/util/in_range.hpp
* /windows-zip/windows/include/boost/python/numpy/ndarray.hpp
* /windows-zip/windows/include/boost/context/continuation_fcontext.hpp
* /windows-zip/windows/include/boost/fiber/future.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc/full_lambda.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ctps/advance_backward.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ttp/vector_c.hpp
* /windows-zip/windows/include/boost/coroutine/detail/pull_coroutine_impl.hpp
* /windows-zip/windows/include/boost/mpl/O1_size.hpp
* /windows-zip/windows/include/boost/mpl/set/set50.hpp
* /windows-zip/windows/include/boost/mpl/set/set20_c.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/dmc/or.hpp
* /windows-zip/windows/include/boost/property_tree/detail/xml_parser_writer_settings.hpp
*
/windows-zip/windows/include/boost/mpl/insert_fwd.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/minus.hpp
* /windows-zip/windows/include/boost/property_tree/detail/rapidxml.hpp
* /windows-zip/windows/include/boost/metaparse/lit.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ttp/set.hpp
* /windows-zip/windows/include/boost/mpl/less_equal.hpp
* /windows-zip/windows/include/boost/coroutine/detail/flags.hpp
* /windows-zip/windows/include/boost/mpl/aux_/config/forwarding.hpp
* /windows-zip/windows/include/boost/mpl/erase_key_fwd.hpp
* /windows-zip/windows/include/boost/coroutine/all.hpp
* /windows-zip/windows/include/boost/mpl/vector/aux_/empty.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/plain/advance_backward.hpp
* /windows-zip/windows/include/boost/mpl/has_key.hpp
* /windows-zip/windows/include/boost/program_options/version.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc/or.hpp
* /windows-zip/windows/include/boost/metaparse/v1/error/index_out_of_range.hpp
*

```

```

/windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/shift_left.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/plain/reverse_fold_impl.hpp
* /windows-zip/windows/include/boost/mpl/aux_/logical_op.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc70/or.hpp
* /windows-zip/windows/include/boost/metaparse/build_parser.hpp
* /windows-zip/windows/include/boost/metaparse/v1/error/literal_expected.hpp
* /windows-zip/windows/include/boost/mpl/vector/aux_/preprocessed/no_ctps/vector30.hpp
* /windows-zip/windows/include/boost/move/algorithm/move.hpp
* /windows-zip/windows/include/boost/interprocess/detail/math_functions.hpp
* /windows-zip/windows/include/boost/intrusive/detail/iterator.hpp
* /windows-zip/windows/include/boost/metaparse/v1/reject.hpp
* /windows-zip/windows/include/boost/context/stack_traits.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/not_equal_to.hpp
* /windows-zip/windows/include/boost/metaparse/v1/cpp11/string.hpp
*
/windows-zip/windows/include/boost/context/posix/segmented_stack.hpp
* /windows-zip/windows/include/boost/metaparse/v1/error/digit_expected.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc60/greater_equal.hpp
* /windows-zip/windows/include/boost/property_tree/detail/info_parser_write.hpp
* /windows-zip/windows/include/boost/metaparse/v1/repeated_reject_incomplete1.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ttp/plus.hpp
* /windows-zip/windows/include/boost/metaparse/foldr_reject_incomplete1.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc_pre590/greater_equal.hpp
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- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ttp/template_arity.hpp
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- * /windows-zip/windows/include/boost/intrusive/member_value_traits.hpp
- * /windows-zip/windows/include/boost/mpl/list/list0_c.hpp
- * /windows-zip/windows/include/boost/metaparse/v1/fwd/get_position.hpp
- * /windows-zip/windows/include/boost/graph/kamada_kawai_spring_layout.hpp
- * /windows-zip/windows/include/boost/mpl/bitwise.hpp
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- * /windows-zip/windows/include/boost/metaparse/v1/cpp11/impl/empty_string.hpp
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- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/gcc/less.hpp
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- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ctps/template_arity.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc70/set_c.hpp
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- * /windows-zip/windows/include/boost/metaparse/v1/error/none_of_the_expected_cases_found.hpp
- * /windows-zip/windows/include/boost/mpl/arithmetic.hpp
- * /windows-zip/windows/include/boost/mpl/aux_/arity.hpp
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- * /windows-zip/windows/include/boost/container/detail/value_init.hpp
- * /windows-zip/windows/include/boost/metaparse/v1/foldr_reject_incomplete1.hpp
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- * /windows-zip/windows/include/boost/intrusive/detail/empty_node_checker.hpp
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- * /windows-zip/windows/include/boost/metaparse/v1/impl/one_of.hpp


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* /windows-zip/windows/include/boost/bimap/views/unordered_multiset_view.hpp
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* /windows-zip/windows/include/boost/metaparse/empty.hpp
* /windows-zip/windows/include/boost/mpl/aux_/sequence_wrapper.hpp
* /windows-zip/windows/include/boost/context/pooled_fixedsize_stack.hpp
* /windows-zip/windows/include/boost/fiber/algo/numa/work_stealing.hpp
* /windows-zip/windows/include/boost/metaparse/v1/next_line.hpp
* /windows-zip/windows/include/boost/graph/loop_erased_random_walk.hpp
* /windows-zip/windows/include/boost/fiber/detail/data.hpp
* /windows-zip/windows/include/boost/metaparse/v1/lit.hpp
* /windows-zip/windows/include/boost/mpl/aux_/reverse_fold_impl.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc/times.hpp
* /windows-zip/windows/include/boost/mpl/vector/vector40_c.hpp
* /windows-zip/windows/include/boost/mpl/aux_/ptr_to_ref.hpp
*
/windows-zip/windows/include/boost/mpl/aux_/preprocessed/dmc/less_equal.hpp
* /windows-zip/windows/include/boost/metaparse/v1/error/letter_expected.hpp
* /windows-zip/windows/include/boost/algorithm/string/std_containers_traits.hpp
* /windows-zip/windows/include/boost/mpl/map/aux_/at_impl.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc70/equal_to.hpp
* /windows-zip/windows/include/boost/property_tree/detail/info_parser_read.hpp
* /windows-zip/windows/include/boost/dynamic_bitset/config.hpp
* /windows-zip/windows/include/boost/mpl/aux_/insert_impl.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/gcc/bind_fwd.hpp
* /windows-zip/windows/include/boost/config/platform/cloudabi.hpp
* /windows-zip/windows/include/boost/mpl/numeric_cast.hpp
* /windows-zip/windows/include/boost/metaparse/v1/impl/is_char_c.hpp
* /windows-zip/windows/include/boost/graph/detail/read_graphviz_new.hpp
* /windows-zip/windows/include/boost/dll/detail/posix/path_from_handle.hpp
*

```

```

/windows-zip/windows/include/boost/mpl/aux_/preprocessed/plain/shift_left.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc551/set_c.hpp
* /windows-zip/windows/include/boost/context/execution_context_v2_void.hpp
* /windows-zip/windows/include/boost/container/detail/algorithm.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/vector_c.hpp
* /windows-zip/windows/include/boost/mpl/aux_/config/ttp.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc_pre590/apply_fwd.hpp
* /windows-zip/windows/include/boost/intrusive/link_mode.hpp
* /windows-zip/windows/include/boost/fiber/algo/round_robin.hpp
* /windows-zip/windows/include/boost/dll/shared_library_load_mode.hpp
* /windows-zip/windows/include/boost/intrusive/detail/is_stateful_value_traits.hpp
* /windows-zip/windows/include/boost/intrusive/sgtree.hpp
* /windows-zip/windows/include/boost/metaparse/v1/accept_tag.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/msvc70/iter_fold_impl.hpp
*
/windows-zip/windows/include/boost/metaparse/get_position.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/mwcw/bitxor.hpp
* /windows-zip/windows/include/boost/mpl/long.hpp
* /windows-zip/windows/include/boost/metaparse/v1/foldr1.hpp
* /windows-zip/windows/include/boost/mpl/list/list40.hpp
* /windows-zip/windows/include/boost/intrusive/detail/tree_iterator.hpp
* /windows-zip/windows/include/boost/mpl/vector/aux_/include_preprocessed.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc_pre590/bitor.hpp
* /windows-zip/windows/include/boost/container/detail/mpl.hpp
* /windows-zip/windows/include/boost/fiber/detail/fss.hpp
* /windows-zip/windows/include/boost/mpl/aux_/arity_spec.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/bcc/reverse_fold_impl.hpp
* /windows-zip/windows/include/boost/bimap/detail/set_view_iterator.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessor/default_params.hpp
* /windows-zip/windows/include/boost/graph/page_rank.hpp
*
/windows-zip/windows/include/boost/fiber/mutex.hpp
* /windows-zip/windows/include/boost/intrusive/detail/ebo_functor_holder.hpp
* /windows-zip/windows/include/boost/metaparse/foldl_reject_incomplete_start_with_parser.hpp
* /windows-zip/windows/include/boost/mpl/limits/set.hpp
* /windows-zip/windows/include/boost/metaparse/repeated_one_of.hpp
* /windows-zip/windows/include/boost/metaparse/v1/one_of.hpp
* /windows-zip/windows/include/boost/metaparse.hpp
* /windows-zip/windows/include/boost/mpl/aux_/preprocessed/no_ctps/reverse_iter_fold_impl.hpp
* /windows-zip/windows/include/boost/metaparse/v1/swap.hpp
* /windows-zip/windows/include/boost/mpl/unique.hpp
No license file was found, but licenses were detected in source scan.

/*
[auto_generated]
boost/numeric/odeint/external/vexcl/vexcl_copy.hpp

[begin_description]

```

copy_impl specializations for vexcl
[end_description]

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Copyright 2009-2011 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/vexcl/vexcl_copy.hpp
No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2001-2003 Daniel Nuffer
Copyright (c) 2001-2007 Hartmut Kaiser
Revised 2007, Copyright (c) Tobias Schwinger
http://spirit.sourceforge.net/
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):
* /windows-zip/windows/include/boost/spirit/home/classic/tree/common.hpp
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```
/*!
@file
Defines `boost::hana::detail::variadic::foldl1`.
```

```
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/variadic/foldl1.hpp
No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2014 Eric Niebler

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/nil.hpp

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```
/*=====
Copyright (c) 2001 Doug Gregor
Copyright (c) 1999-2003 Jaakko Jarvi
Copyright (c) 2001-2011 Joel de Guzman

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/generation/ignore.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/stepper/detail/rotating_buffer.hpp

[begin_description]
Implementation of a rotating (cyclic) buffer for use in the Adam Bashforth stepper
[end_description]

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Copyright 2011 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/rotating_buffer.hpp

No license file was found, but licenses were detected in source scan.

```
/*
[auto_generated]
boost/numeric/odeint/stepper/base/explicit_error_stepper_fsal_base.hpp

[begin_description]
Base class for all explicit first-same-as-last Runge Kutta steppers.
[end_description]

Copyright 2010-2013 Karsten Ahnert
Copyright 2010-2012 Mario Mulansky
```

Copyright 2012 Christoph Koke

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/base/explicit_error_stepper_fsal_base.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/make_dense_output.hpp

[begin_description]

Factory function to simplify the creation of dense output steppers from error steppers.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation/make_dense_output.hpp

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/* boost random/ranlux.hpp header file

*

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

* Revision history

* 2001-02-18 created

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/ranlux.hpp

No license file was found, but licenses were detected in source scan.

```
/* ****  
# *  
# * (C) Copyright Paul Mensonides 2011.  
# * (C) Copyright Edward Diener 2011,2014.  
# * Distributed under the Boost Software License, Version 1.0. (See  
# * accompanying file LICENSE_1_0.txt or copy at  
# * http://www.boost.org/LICENSE_1_0.txt)  
# *  
# **** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/list/to_array.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
```

Copyright (c) 2001-2003 Daniel Nuffer
<http://spirit.sourceforge.net/>

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/utility/escape_char.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/flush_multi_pass.hpp

No license file was found, but licenses were detected in source scan.

```
/*!  
@file  
Forward declares `boost::hana::less`.
```

```
@copyright Louis Dionne 2013-2017
```

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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/less.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
```

Copyright (c) 2001-2011 Joel de Guzman
Copyright (c) 2001-2011 Hartmut Kaiser
Copyright (c) 2010 Bryce Lebach

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/qi/string/lit.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/char/char.hpp

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Found in path(s):

- * /windows-zip/windows/include/boost/concept_check/general.hpp
- * /windows-zip/windows/include/boost/concept/detail/borland.hpp
- * /windows-zip/windows/include/boost/concept_check/borland.hpp
- * /windows-zip/windows/include/boost/concept/assert.hpp
- * /windows-zip/windows/include/boost/concept_check/msvc.hpp
- * /windows-zip/windows/include/boost/accumulators/numeric/detail/pod_singleton.hpp
- * /windows-zip/windows/include/boost/concept/detail/concept_undef.hpp
- * /windows-zip/windows/include/boost/parameter/aux_/parenthesized_type.hpp
- * /windows-zip/windows/include/boost/accumulators/numeric/detail/function_n.hpp
- * /windows-zip/windows/include/boost/accumulators/numeric/detail/function3.hpp
- * /windows-zip/windows/include/boost/concept/detail/concept_def.hpp
- * /windows-zip/windows/include/boost/concept/detail/msvc.hpp
- * /windows-zip/windows/include/boost/concept/requires.hpp
- *

/windows-zip/windows/include/boost/concept/usage.hpp

- * /windows-zip/windows/include/boost/accumulators/numeric/detail/function1.hpp
- * /windows-zip/windows/include/boost/accumulators/numeric/detail/function4.hpp
- * /windows-zip/windows/include/boost/concept/detail/has_constraints.hpp
- * /windows-zip/windows/include/boost/accumulators/numeric/detail/function2.hpp
- * /windows-zip/windows/include/boost/archive/detail/register_archive.hpp
- * /windows-zip/windows/include/boost/concept/detail/general.hpp
- * /windows-zip/windows/include/boost/concept_check/has_constraints.hpp

No license file was found, but licenses were detected in source scan.

/*=====

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/sequence/comparison/less.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/comparison/greater_equal.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/comparison/not_equal_to.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/comparison/less_equal.hpp


```
* /windows-zip/windows/include/boost/fusion/sequence/comparison/greater.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector_fwd.hpp
* /windows-zip/windows/include/boost/fusion/sequence/comparison/equal_to.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*-----+
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+-----+
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http://www.boost.org/LICENSE_1_0.txt)
+-----*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/icl/detail/concept_check.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
@file
Defines `boost::hana::lexicographical_compare`.

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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/lexicographical_compare.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
@file
Forward declares `boost::hana::append`.

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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/append.hpp
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```

```
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```

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/auto.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/copy.hpp

No license file was found, but licenses were detected in source scan.

/* boost random/generate_canonical.hpp header file

*

* Copyright Steven Watanabe 2011

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/generate_canonical.hpp

No license file was found, but licenses were detected in source scan.

/*-----+

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Copyright (c) 1999-2006: Cortex Software GmbH, Kantstrasse 57, Berlin

+-----+

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+-----*/

Found in path(s):

* /windows-zip/windows/include/boost/icl/interval_base_map.hpp

* /windows-zip/windows/include/boost/icl/split_interval_map.hpp

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/*!

@file

Forward declares `boost::hana::index\_if`.

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@copyright Jason Rice 2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/index_if.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Defines `boost::hana::\_`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/placeholder.hpp

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////////1////////2////////3////////4////////5////////6////////7////////8

// text_iarchive_impl.ipp:

// (C) Copyright 2002 Robert Ramey - <http://www.rrsd.com> .

// Distributed under the Boost Software License, Version 1.0. (See

// accompanying file LICENSE_1_0.txt or copy at

// http://www.boost.org/LICENSE_1_0.txt)

// See <http://www.boost.org> for updates, documentation, and revision history.

////////////////////////////////////

// implementation of basic_text_iprimitive overrides for the combination

// of template parameters used to implement a text_iprimitive

#include <cstddef> // size_t, NULL

#include <boost/config.hpp>

#if defined(BOOST_NO_STDC_NAMESPACE)

namespace std{

using ::size_t;

} // namespace std

#endif

#include <boost/detail/workaround.hpp> // RogueWave

#include <boost/archive/text_iarchive.hpp>

namespace boost {

namespace archive {

template<class Archive>

BOOST_ARCHIVE_DECL

```

void
text_iarchive_impl<Archive>::load(char *s)
{
    std::size_t size;
    * this->This() >> size;
    // skip separating space
    is.get();
    // Works on all tested platforms
    is.read(s, size);
    s[size] = '\0';
}

template<class Archive>
BOOST_ARCHIVE_DECL void
text_iarchive_impl<Archive>::load(std::string &s)
{
    std::size_t size;
    * this->This() >> size;
    // skip separating space
    is.get();
    // borland de-allocator fixup
    #if BOOST_WORKAROUND(_RWSTD_VER, BOOST_TESTED_AT(20101))
    if(NULL != s.data())
    #endif
        s.resize(size);
    if(0 < size)
        is.read(&(*s.begin()), size);
}

#ifndef BOOST_NO_CWCHAR
#ifndef BOOST_NO_INTRINSIC_WCHAR_T
template<class Archive>
BOOST_ARCHIVE_DECL void
text_iarchive_impl<Archive>::load(wchar_t *ws)
{
    std::size_t size;
    * this->This() >> size;
    // skip separating space
    is.get();
    is.read((char *)ws, size * sizeof(wchar_t)/sizeof(char));
    ws[size] = L'\0';
}
#endif //
BOOST_NO_INTRINSIC_WCHAR_T

#ifndef BOOST_NO_STD_WSTRING
template<class Archive>
BOOST_ARCHIVE_DECL void

```

```

text_iarchive_impl<Archive>::load(std::wstring &ws)
{
    std::size_t size;
    * this->This() >> size;
    // borland de-allocator fixup
    #if BOOST_WORKAROUND(_RWSTD_VER, BOOST_TESTED_AT(20101))
    if(NULL != ws.data())
    #endif
        ws.resize(size);
    // skip separating space
    is.get();
    is.read((char *)ws.data(), size * sizeof(wchar_t)/sizeof(char));
}

#endif // BOOST_NO_STD_WSTRING
#endif // BOOST_NO_CWCHAR

template<class Archive>
BOOST_ARCHIVE_DECL void
text_iarchive_impl<Archive>::load_override(class_name_type & t){
    basic_text_iarchive<Archive>::load_override(t);
}

template<class Archive>
BOOST_ARCHIVE_DECL void
text_iarchive_impl<Archive>::init(){
    basic_text_iarchive<Archive>::init();
}

template<class Archive>
BOOST_ARCHIVE_DECL
text_iarchive_impl<Archive>::text_iarchive_impl(
    std::istream & is,
    unsigned int flags
):
    basic_text_iprimitive<std::istream>(
        is,
        0 != (flags & no_codecvt)
    ),
    basic_text_iarchive<Archive>(flags)
{
    if(0 == (flags & no_header))
        #if BOOST_WORKAROUND(__MWERKS__, BOOST_TESTED_AT(0x3205))
        this->init();
        #else
        this->basic_text_iarchive<Archive>::init();
        #endif
}

```

```
} // namespace archive  
} // namespace boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/archive/impl/text_iarchive_impl.ipp
```

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```
/* Copyright (C) 2001  
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# * http://www.housemarque.com  
# *  
# * Distributed under the Boost Software License, Version 1.0. (See  
# * accompanying file LICENSE_1_0.txt or copy at  
# * http://www.boost.org/LICENSE_1_0.txt)  
# */
```

Found in path(s):

```
* /windows-zip/windows/include/boost/preprocessor.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/first_n.hpp  
* /windows-zip/windows/include/boost/preprocessor/comparison/not_equal.hpp  
* /windows-zip/windows/include/boost/preprocessor/punctuation/comma.hpp  
* /windows-zip/windows/include/boost/preprocessor/comparison/less_equal.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/for_each_product.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/at.hpp  
* /windows-zip/windows/include/boost/preprocessor/logical.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/append.hpp  
* /windows-zip/windows/include/boost/preprocessor/repetition/for.hpp  
*  
/windows-zip/windows/include/boost/preprocessor/comparison/greater_equal.hpp  
* /windows-zip/windows/include/boost/preprocessor/repetition/repeat_from_to.hpp  
* /windows-zip/windows/include/boost/preprocessor/logical/xor.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/transform.hpp  
* /windows-zip/windows/include/boost/preprocessor/punctuation/comma_if.hpp  
* /windows-zip/windows/include/boost/preprocessor/list.hpp  
* /windows-zip/windows/include/boost/preprocessor/comparison/equal.hpp  
* /windows-zip/windows/include/boost/preprocessor/facilities/expand.hpp  
* /windows-zip/windows/include/boost/preprocessor/arithmetic/dec.hpp  
* /windows-zip/windows/include/boost/preprocessor/logical/nor.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/for_each_i.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/detail/edg/fold_right.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/detail/fold_left.hpp  
* /windows-zip/windows/include/boost/preprocessor/repetition/detail/for.hpp  
*  
/windows-zip/windows/include/boost/preprocessor/debug/assert.hpp  
* /windows-zip/windows/include/boost/preprocessor/list/cat.hpp  
* /windows-zip/windows/include/boost/preprocessor/tuple/to_list.hpp  
* /windows-zip/windows/include/boost/preprocessor/control/detail/edg/while.hpp
```

- * /windows-zip/windows/include/boost/preprocessor/control/if.hpp
- * /windows-zip/windows/include/boost/preprocessor/stringize.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/repeat.hpp
- * /windows-zip/windows/include/boost/preprocessor/facilities/identity.hpp
- * /windows-zip/windows/include/boost/preprocessor/logical/bool.hpp
- * /windows-zip/windows/include/boost/preprocessor/cat.hpp
- * /windows-zip/windows/include/boost/preprocessor/arithmetic/mod.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/while.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/detail/dmc/for.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/detail/dmc/fold_left.hpp
- *
- /windows-zip/windows/include/boost/preprocessor/repetition/enum_params.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/detail/edg/fold_left.hpp
- * /windows-zip/windows/include/boost/preprocessor/logical/and.hpp
- * /windows-zip/windows/include/boost/preprocessor/comparison.hpp
- * /windows-zip/windows/include/boost/preprocessor/comparison/less.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/detail/while.hpp
- * /windows-zip/windows/include/boost/preprocessor/selection/min.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/enum_params_with_defaults.hpp
- * /windows-zip/windows/include/boost/preprocessor/config/limits.hpp
- * /windows-zip/windows/include/boost/preprocessor/selection/max.hpp
- * /windows-zip/windows/include/boost/preprocessor/tuple/reverse.hpp
- * /windows-zip/windows/include/boost/preprocessor/comparison/greater.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/detail/msvc/while.hpp
- * /windows-zip/windows/include/boost/preprocessor/logical/or.hpp
- *
- /windows-zip/windows/include/boost/preprocessor/repetition/enum_shifted_params.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/for_each.hpp
- * /windows-zip/windows/include/boost/preprocessor/tuple/eat.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/enum.hpp
- * /windows-zip/windows/include/boost/preprocessor/arithmetic/detail/div_base.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/enum.hpp
- * /windows-zip/windows/include/boost/preprocessor/tuple.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/fold_right.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/detail/edg/for.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/to_tuple.hpp
- * /windows-zip/windows/include/boost/preprocessor/logical/not.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/filter.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/detail/msvc/for.hpp
- * /windows-zip/windows/include/boost/preprocessor/arithmetic/sub.hpp
- *
- /windows-zip/windows/include/boost/preprocessor/list/detail/fold_right.hpp
- * /windows-zip/windows/include/boost/preprocessor/repetition/enum_params_with_a_default.hpp
- * /windows-zip/windows/include/boost/preprocessor/arithmetic/add.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/expr_if.hpp
- * /windows-zip/windows/include/boost/preprocessor/list/rest_n.hpp
- * /windows-zip/windows/include/boost/preprocessor/control/detail/dmc/while.hpp
- * /windows-zip/windows/include/boost/preprocessor/arithmetic/inc.hpp

```

* /windows-zip/windows/include/boost/preprocessor/list/size.hpp
* /windows-zip/windows/include/boost/preprocessor/list/reverse.hpp
* /windows-zip/windows/include/boost/preprocessor/tuple/elem.hpp
* /windows-zip/windows/include/boost/preprocessor/arithmetic/mul.hpp
* /windows-zip/windows/include/boost/preprocessor/repetition/enum_shifted.hpp
* /windows-zip/windows/include/boost/preprocessor/facilities/empty.hpp
* /windows-zip/windows/include/boost/preprocessor/arithmetic/div.hpp
*
/windows-zip/windows/include/boost/preprocessor/list/fold_left.hpp
* /windows-zip/windows/include/boost/preprocessor/arithmetic.hpp
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```

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Found in path(s):

```

* /windows-zip/windows/include/boost/interprocess/sync/shm/named_creation_functor.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/detail/node_tools.hpp
* /windows-zip/windows/include/boost/interprocess/detail/interprocess_tester.hpp
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```

```

/*
* Distributed under the Boost Software License, Version 1.0.(See accompanying
* file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt.)
*
* See http://www.boost.org/libs/iostreams for documentation.
*
* Defines preprocessor symbols expanding to the names of functions in the
* C runtime library used to access file descriptors and to the type used
* to store file offsets for seeking.
*
* File:    boost/iostreams/detail/config/rtl.hpp
* Date:    Wed Dec 26 11:58:11 MST 2007
*
* Copyright: 2007-2008 CodeRage, LLC
* Author:    Jonathan Turkanis
* Contact:   turkanis at coderage dot com
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/iostreams/detail/config/rtl.hpp
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```

```

/* boost random/binomial_distribution.hpp header file
*
* Copyright Steven Watanabe 2010
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* http://www.boost.org/LICENSE\_1\_0.txt)

```


*
* See <http://www.boost.org> for most recent version including documentation.
*
* \$Id\$
*/

Found in path(s):

* /windows-zip/windows/include/boost/random/binomial_distribution.hpp

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/*!

@file

Defines `boost::hana::greater\_equal`.

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*/

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* /windows-zip/windows/include/boost/hana/greater_equal.hpp

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/*!

@file

Forward declares `boost::hana::pair`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/pair.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/eigen/eigen_algebra.hpp

[begin_description]

tba.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/eigen/eigen_algebra.hpp

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/*!

@file

Defines `boost::hana::Hashable`.

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*/

Found in path(s):

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/*!

@file

Forward declares `boost::hana::reverse`.

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*/

Found in path(s):

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/support/utree/utree.hpp

* /windows-zip/windows/include/boost/spirit/home/support/utree/utree_traits.hpp

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/*!

@file

Defines `boost::hana::any\_of`.

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*/

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/*!

@file

Defines `boost::hana::take\_back`.

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*/

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* /windows-zip/windows/include/boost/hana/take_back.hpp

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/*!

@file

Defines `boost::hana::fill`.

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* /windows-zip/windows/include/boost/python/detail/make_tuple.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/thread/experimental/parallel/v2/task_region.hpp

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

*

* File: boost/iostreams/detail/restrict.hpp

* Date: Sun Jan 06 12:57:30 MST 2008

* Copyright: 2008 CodeRage, LLC

2004-2007 Jonathan Turkanis

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

*

* Defines the class template boost::iostreams::restriction and the

* overloaded function template boost::iostreams::restrict

*/

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/restrict.hpp

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=====*/

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* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/is_view_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/begin_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/std_array_iterator.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/size_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array.hpp

* /windows-zip/windows/include/boost/fusion/adapted/std_array/detail/end_impl.hpp

*

/windows-zip/windows/include/boost/fusion/adapted/std_array/detail/is_sequence_impl.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/split.hpp

[begin_description]

Split abstraction for parallel backends.

[end_description]

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Copyright 2013 Mario Mulansky

Copyright 2013 Pascal Germroth

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/split.hpp

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/*!

@file

Defines `boost::hana::infix`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/infix.hpp

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/* boost random/fisher_f_distribution.hpp header file

*

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*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/fisher_f_distribution.hpp

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/*!

@file

Defines `boost::hana::detail::type\_at`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/type_at.hpp

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/*!

@file

Defines `boost::hana::detail::type\_foldl1`.

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*/

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* /windows-zip/windows/include/boost/hana/detail/type_foldl1.hpp

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/*!

@file

Defines `boost::hana::at\_key`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/at_key.hpp

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/*!

@file

Forward declares `boost::hana::set`.

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* /windows-zip/windows/include/boost/container/node_allocator.hpp

* /windows-zip/windows/include/boost/container/detail/advanced_insert_int.hpp

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=====*/

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/*!

@file

Forward declares `boost::hana::duplicate`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/duplicate.hpp

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/*!

@file

Forward declares `boost::hana::less\_equal`.

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- * /windows-zip/windows/include/boost/detail/winapi/crypt.hpp
- * /windows-zip/windows/include/boost/test/detail/log_level.hpp
- * /windows-zip/windows/include/boost/detail/winapi/environment.hpp
- * /windows-zip/windows/include/boost/memory_order.hpp
- * /windows-zip/windows/include/boost/type_traits/detail/mp_defer.hpp
- * /windows-zip/windows/include/boost/detail/winapi/error_handling.hpp
- * /windows-zip/windows/include/boost/detail/winapi/GetThreadTimes.hpp
- * /windows-zip/windows/include/boost/detail/winapi/handles.hpp
- * /windows-zip/windows/include/boost/test/execution_monitor.hpp
- * /windows-zip/windows/include/boost/test/impl/test_tools.ipp
- * /windows-zip/windows/include/boost/test/utills/rtti.hpp
- * /windows-zip/windows/include/boost/test/tree/test_unit.hpp
- * /windows-zip/windows/include/boost/chrono/detail/inlined/mac/chrono.hpp
- *
- /windows-zip/windows/include/boost/bind/placeholders.hpp
- * /windows-zip/windows/include/boost/detail/winapi/get_current_thread.hpp
- * /windows-zip/windows/include/boost/chrono/detail/inlined/mac/thread_clock.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/atomic_count_nt.hpp
- * /windows-zip/windows/include/boost/detail/winapi/heap_memory.hpp
- * /windows-zip/windows/include/boost/test/tree/auto_registration.hpp
- * /windows-zip/windows/include/boost/filesystem/operations.hpp
- * /windows-zip/windows/include/boost/detail/winapi/access_rights.hpp
- * /windows-zip/windows/include/boost/detail/winapi/thread.hpp
- * /windows-zip/windows/include/boost/test/data/config.hpp
- * /windows-zip/windows/include/boost/detail/winapi/time.hpp
- * /windows-zip/windows/include/boost/chrono/detail/inlined/posix/chrono.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/zip.hpp
- * /windows-zip/windows/include/boost/test/tools/detail/tolerance_manip.hpp
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- /windows-zip/windows/include/boost/test/tools/floating_point_comparison.hpp
- * /windows-zip/windows/include/boost/test/tree/test_case_template.hpp
- * /windows-zip/windows/include/boost/detail/winapi/stack_backtrace.hpp
- * /windows-zip/windows/include/boost/test/impl/unit_test_main.ipp
- * /windows-zip/windows/include/boost/test/tools/old/impl.hpp
- * /windows-zip/windows/include/boost/test/detail/workaround.hpp
- * /windows-zip/windows/include/boost/test/utills/setcolor.hpp
- * /windows-zip/windows/include/boost/range/detail/safe_bool.hpp
- * /windows-zip/windows/include/boost/detail/winapi/init_once.hpp
- * /windows-zip/windows/include/boost/test/utills/basic_cstring/io.hpp

- * /windows-zip/windows/include/boost/chrono/detail/inlined/process_cpu_clocks.hpp
- * /windows-zip/windows/include/boost/detail/winapi/apc.hpp
- * /windows-zip/windows/include/boost/chrono/detail/inlined/mac/process_cpu_clocks.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/operator_bool.hpp
- * /windows-zip/windows/include/boost/filesystem/config.hpp
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- /windows-zip/windows/include/boost/test/data/monomorphic/collection.hpp
- * /windows-zip/windows/include/boost/ratio/mpl/arithmetic.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_convertible.hpp
- * /windows-zip/windows/include/boost/detail/winapi/file_management.hpp
- * /windows-zip/windows/include/boost/detail/winapi/character_code_conversion.hpp
- * /windows-zip/windows/include/boost/test/data/index_sequence.hpp
- * /windows-zip/windows/include/boost/test/tools/detail/lexicographic_manip.hpp
- * /windows-zip/windows/include/boost/test/progress_monitor.hpp
- * /windows-zip/windows/include/boost/bind/storage.hpp
- * /windows-zip/windows/include/boost/make_shared.hpp
- * /windows-zip/windows/include/boost/test/tools/fpc_op.hpp
- * /windows-zip/windows/include/boost/timer/timer.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/initializer_list.hpp
- * /windows-zip/windows/include/boost/detail/winapi/srw_lock.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/array.hpp
- *
- /windows-zip/windows/include/boost/test/utis/runtime/finalize.hpp
- * /windows-zip/windows/include/boost/test/results_collector.hpp
- * /windows-zip/windows/include/boost/test/utis/assign_op.hpp
- * /windows-zip/windows/include/boost/test/tree/visitor.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/generators.hpp
- * /windows-zip/windows/include/boost/detail/winapi/file_mapping.hpp
- * /windows-zip/windows/include/boost/test/tools/detail/print_helper.hpp
- * /windows-zip/windows/include/boost/detail/winapi/show_window.hpp
- * /windows-zip/windows/include/boost/dll/detail/demangling/demangle_symbol.hpp
- * /windows-zip/windows/include/boost/test/utis/is_forward_iterable.hpp
- * /windows-zip/windows/include/boost/detail/winapi/get_process_times.hpp
- * /windows-zip/windows/include/boost/detail/winapi/shell.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/generators/random.hpp
- * /windows-zip/windows/include/boost/test/tools/detail/it_pair.hpp
- *
- /windows-zip/windows/include/boost/test/tools/assertion.hpp
- * /windows-zip/windows/include/boost/intrusive_ptr.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/generate.hpp
- * /windows-zip/windows/include/boost/chrono/chrono.hpp
- * /windows-zip/windows/include/boost/test/unit_test_log.hpp
- * /windows-zip/windows/include/boost/test/utis/named_params.hpp
- * /windows-zip/windows/include/boost/config/platform/zos.hpp
- * /windows-zip/windows/include/boost/test/included/test_exec_monitor.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/join.hpp
- * /windows-zip/windows/include/boost/current_function.hpp
- * /windows-zip/windows/include/boost/chrono/detail/static_assert.hpp

- * /windows-zip/windows/include/boost/smart_ptr/detail/spinlock_nt.hpp
- * /windows-zip/windows/include/boost/atomic/detail/interlocked.hpp
- * /windows-zip/windows/include/boost/chrono/detail/inlined/posix/thread_clock.hpp
- * /windows-zip/windows/include/boost/test/test_exec_monitor.hpp
- * /windows-zip/windows/include/boost/test/impl/framework.ipp
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- /windows-zip/windows/include/boost/smart_ptr/make_shared.hpp
- * /windows-zip/windows/include/boost/test/utls/runtime/errors.hpp
- * /windows-zip/windows/include/boost/endian/endian.hpp
- * /windows-zip/windows/include/boost/detail/winapi/dll.hpp
- * /windows-zip/windows/include/boost/test/unit_test_suite.hpp
- * /windows-zip/windows/include/boost/test/data/generators.hpp
- * /windows-zip/windows/include/boost/signals2/deconstruct.hpp
- * /windows-zip/windows/include/boost/test/utls/lazy_ostream.hpp
- * /windows-zip/windows/include/boost/ratio/mpl/rational_constant.hpp
- * /windows-zip/windows/include/boost/detail/winapi/event.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/generators/keywords.hpp
- * /windows-zip/windows/include/boost/chrono/detail/inlined/win/chrono.hpp
- * /windows-zip/windows/include/boost/test/data/monomorphic/grid.hpp
- * /windows-zip/windows/include/boost/filesystem/string_file.hpp
- * /windows-zip/windows/include/boost/is_placeholder.hpp
- *
- /windows-zip/windows/include/boost/test/data/monomorphic/sample_merge.hpp
- * /windows-zip/windows/include/boost/test/floating_point_comparison.hpp
- * /windows-zip/windows/include/boost/test/impl/cpp_main.ipp
- * /windows-zip/windows/include/boost/test/impl/xml_log_formatter.ipp
- * /windows-zip/windows/include/boost/test/tools/collection_comparison_op.hpp
- * /windows-zip/windows/include/boost/test/predicate_result.hpp
- * /windows-zip/windows/include/boost/detail/winapi/system.hpp
- * /windows-zip/windows/include/boost/config/compiler/xlcpp_zos.hpp
- * /windows-zip/windows/include/boost/detail/winapi/directory_management.hpp
- * /windows-zip/windows/include/boost/test/detail/enable_warnings.hpp
- * /windows-zip/windows/include/boost/smart_ptr/make_local_shared_object.hpp
- * /windows-zip/windows/include/boost/test/tools/detail/per_element_manip.hpp
- * /windows-zip/windows/include/boost/test/impl/unit_test_parameters.ipp
- * /windows-zip/windows/include/boost/test/tools/output_test_stream.hpp
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- /windows-zip/windows/include/boost/smart_ptr/detail/sp_forward.hpp
- * /windows-zip/windows/include/boost/detail/quick_allocator.hpp
- * /windows-zip/windows/include/boost/test/tools/context.hpp
- * /windows-zip/windows/include/boost/ratio/ratio.hpp
- * /windows-zip/windows/include/boost/smart_ptr/detail/sp_disable_deprecated.hpp
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- * /windows-zip/windows/include/boost/atomic.hpp
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- * /windows-zip/windows/include/boost/bind/bind_mf2_cc.hpp
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- /windows-zip/windows/include/boost/system/detail/local_free_on_destruction.hpp
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- * /windows-zip/windows/include/boost/chrono/detail/inlined/chrono.hpp
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/*
[auto_generated]
boost/numeric/odeint/external/vexcl/vexcl_algebra_dispatcher.hpp

```

```

[begin_description]
algebra_dispatcher specialization for vexcl
[end_description]

```

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/*!

@file

Forward declares `boost::hana::Monoid`.

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/*!

@file

Forward declares `boost::hana::members`.

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/*!

@file

Forward declares `boost::hana::default\_` and `boost::hana::is\_default`.

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* /windows-zip/windows/include/boost/spirit/include/support_extended_variant.hpp

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*/

* See http://www.boost.org/libs/poly_collection for library home page.

*/

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* /windows-zip/windows/include/boost/poly_collection/detail/integer_sequence.hpp

* /windows-zip/windows/include/boost/poly_collection/function_collection_fwd.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/callable_wrapper_iterator.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/is_acceptable.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/any_iterator.hpp

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/*!

@file

Defines `boost::hana::map`.`

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/*!

@file

Defines `boost::hana::drop\_while`.

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/*!

@file

Adapts Boost.MPL IntegralConstants for use with Hana.

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/*

[auto_generated]

boost/numeric/odeint/integrate/integrate_n_steps.hpp

[begin_description]

Integration of n steps with constant time size. Adaptive and dense-output methods are fully supported.

[end_description]

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Boost.Wave: A Standard compliant C++ preprocessor library

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=====*/

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Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/min.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/variates/covariate.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/with_error.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/error_of.hpp

* /windows-zip/windows/include/boost/accumulators/framework/accumulator_set.hpp

* /windows-zip/windows/include/boost/accumulators/framework/accumulator_base.hpp

* /windows-zip/windows/include/boost/accumulators/statistics/mean.hpp

* /windows-zip/windows/include/boost/accumulators/framework/features.hpp

```

* /windows-zip/windows/include/boost/accumulators/statistics/error_of_mean.hpp
* /windows-zip/windows/include/boost/accumulators/numeric/functional.hpp
* /windows-zip/windows/include/boost/accumulators/framework/extractor.hpp
* /windows-zip/windows/include/boost/accumulators/statistics/max.hpp
*
/windows-zip/windows/include/boost/accumulators/framework/depends_on.hpp
* /windows-zip/windows/include/boost/accumulators/statistics/stats.hpp
* /windows-zip/windows/include/boost/accumulators/framework/accumulator_concept.hpp
* /windows-zip/windows/include/boost/accumulators/statistics_fwd.hpp
* /windows-zip/windows/include/boost/accumulators/statistics/count.hpp
* /windows-zip/windows/include/boost/accumulators/framework/external.hpp
* /windows-zip/windows/include/boost/accumulators/accumulators.hpp
* /windows-zip/windows/include/boost/accumulators/framework/parameters/sample.hpp
* /windows-zip/windows/include/boost/accumulators/statistics/moment.hpp
* /windows-zip/windows/include/boost/accumulators/numeric/functional_fwd.hpp
* /windows-zip/windows/include/boost/accumulators/statistics/parameters/quantile_probability.hpp
* /windows-zip/windows/include/boost/accumulators/framework/accumulators/external_accumulator.hpp
* /windows-zip/windows/include/boost/accumulators/accumulators_fwd.hpp
*
/windows-zip/windows/include/boost/accumulators/statistics/sum.hpp
* /windows-zip/windows/include/boost/accumulators/numeric/functional/vector.hpp
* /windows-zip/windows/include/boost/accumulators/framework/accumulators/reference_accumulator.hpp
* /windows-zip/windows/include/boost/accumulators/framework/parameters/weights.hpp
* /windows-zip/windows/include/boost/accumulators/numeric/functional/valarray.hpp
* /windows-zip/windows/include/boost/accumulators/statistics.hpp
* /windows-zip/windows/include/boost/accumulators/numeric/functional/complex.hpp
* /windows-zip/windows/include/boost/accumulators/framework/accumulators/droppable_accumulator.hpp
* /windows-zip/windows/include/boost/accumulators/framework/parameters/weight.hpp
* /windows-zip/windows/include/boost/accumulators/framework/parameters/accumulator.hpp
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```

```

/*
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*
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* Copyright (c) 2013 Tim Blechmann
* Copyright (c) 2014 Andrey Semashev
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/atomic/detail/caps_gcc_sparc.hpp
* /windows-zip/windows/include/boost/atomic/detail/ops_gcc_sparc.hpp
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```

```

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```

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/directive/expect.hpp

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```
/* *****
# *
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# *
# ***** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/seq/variadic_seq_to_seq.hpp

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```
/*
* [begin_description]
* Boost bind pull the placeholders, _1, _2, ... into global
* namespace. This can conflict with the C++03 TR1 and C++11
* std::placeholders. This header provides a workaround for
* this problem.
* [end_description]
*
* Copyright 2012 Christoph Koke
* Copyright 2012 Karsten Ahnert
*
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* copy at http://www.boost.org/LICENSE_1_0.txt)
* */
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/bind.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/external/blaze/blaze_algebra_dispatcher.hpp
```

```
[begin_description]
tba.
```

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/blaze/blaze_algebra_dispatcher.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

Grammar for universal character validation (see C++ standard: Annex E)

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=====*/

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* /windows-zip/windows/include/boost/wave/cpplexer/validate_universal_char.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/expression_40.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/expression_10.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/expression.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/expression_50.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/expression_30.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/expression_20.hpp
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* /windows-zip/windows/include/boost/fusion/support/sequence_base.hpp
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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/tree/parse_tree_utils.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/tree/ast.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/tree/parse_tree.hpp
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/*!

@file

Forward declares `boost::hana::drop\_front\_exactly`.

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=====*/

// for more details.

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* /windows-zip/windows/include/boost/spirit/home/classic/actor/insert_at_actor.hpp

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/*!

@file

Defines `boost::hana::Product`.

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Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/product.hpp

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/support/context.hpp

* /windows-zip/windows/include/boost/spirit/home/support/terminal_expression.hpp

* /windows-zip/windows/include/boost/spirit/home/support/terminal.hpp

* /windows-zip/windows/include/boost/spirit/home/support/argument.hpp

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/*!

@file

Forward declares `boost::hana::back`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/back.hpp

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/*!

@file

Defines `boost::hana::repeat``.

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*/

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* /windows-zip/windows/include/boost/container/node_handle.hpp

* /windows-zip/windows/include/boost/container/detail/is_sorted.hpp

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/*!

@file

Forward declares `boost::hana::take_front`` and `boost::hana::take_front_c``.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/take_front.hpp

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/*!

@file

Documents the `BOOST_HANA_ADAPT_ADT`` macro.

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* /windows-zip/windows/include/boost/hana/fwd/adapt_adt.hpp

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=====*/
```

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* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/convert_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/convert_impl.hpp

* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/build_cons.hpp

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//

// See http://www.boost.org for updates, documentation, and revision history.

// This file was AUTOMATICALLY GENERATED from "stdin"

// Do NOT include directly!

// Do NOT edit!

```
template <typename T0>
element_type * construct(T0 & a0)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0>
element_type * construct(const T0 & a0)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
```

```

template <typename T0>
element_type * construct(volatile T0 & a0)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0>
element_type * construct(const volatile T0 & a0)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1>
element_type * construct(T0 & a0, T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1>
element_type * construct(const T0 & a0, T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1>
element_type * construct(volatile T0 & a0, T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
}

```

```

return ret;
}
template <typename T0, typename T1>
element_type * construct(const volatile T0 & a0, T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(T0 & a0, const T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(const T0 & a0, const T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(volatile T0 & a0,
    const T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(const volatile T0 & a0, const T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)

```

```

    return ret;
try { new (ret) element_type(a0, a1); }
catch (...) { (free)(ret); throw; }
return ret;
}
template <typename T0, typename T1>
element_type * construct(T0 & a0, volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(const T0 & a0, volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename
T0, typename T1>
element_type * construct(volatile T0 & a0, volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(const volatile T0 & a0, volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1>
element_type * construct(T0 & a0, const volatile T1 & a1)

```

```

{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1>
element_type * construct(const T0 & a0, const volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1>
element_type * construct(volatile T0 & a0, const volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1>
element_type * construct(const volatile T0 & a0, const volatile T1 & a1)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1, typename T2>
element_type * construct(T0 & a0, T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

```

```

}
template <typename T0, typename T1, typename T2>
element_type * construct(const T0 & a0, T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(volatile T0 & a0, T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(const volatile T0 & a0, T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(T0 & a0, const T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret);
    throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(const T0 & a0, const T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;

```



```

try { new (ret) element_type(a0, a1, a2); }
catch (...) { (free)(ret); throw; }
return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(volatile T0 & a0, const T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(const volatile T0 & a0, const T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(T0 & a0, volatile T1
& a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(const T0 & a0, volatile T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}
template <typename T0, typename T1, typename T2>
element_type * construct(volatile T0 & a0, volatile T1 & a1, T2 & a2)
{

```

```

element_type * const ret = (malloc());
if (ret == 0)
    return ret;
try { new (ret) element_type(a0, a1, a2); }
catch (...) { (free)(ret); throw; }
return ret;
}

template <typename T0, typename T1, typename T2>
element_type * construct(const volatile T0 & a0, volatile T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0,
a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1, typename T2>
element_type * construct(T0 & a0, const volatile T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1, typename T2>
element_type * construct(const T0 & a0, const volatile T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1, typename T2>
element_type * construct(volatile T0 & a0, const volatile T1 & a1, T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

```

```

template <typename T0, typename T1,
typename T2>
element_type * construct(const volatile T0 & a0, const volatile T1 & a1, T2 & a2)
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    element_type * const ret = (malloc());
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element_type * construct(volatile T0 & a0, const T1 & a1, volatile T2 & a2)
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```

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element_type * construct(const volatile T0 & a0, const T1 & a1, volatile T2 & a2)
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element_type * construct(const
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{
    element_type * const ret = (malloc());
    if (ret == 0)
        return ret;
    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

template <typename T0, typename T1, typename T2>
element_type * construct(T0 & a0, volatile T1 & a1, const volatile T2 & a2)
{
    element_type * const ret = (malloc());
    if (ret == 0)
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    try { new (ret) element_type(a0, a1, a2); }
    catch (...) { (free)(ret); throw; }
    return ret;
}

```

Found in path(s):

* /windows-zip/windows/include/boost/pool/detail/pool_construct.ipp

No license file was found, but licenses were detected in source scan.

/*!

@file

Forward declares `boost::hana::empty`.

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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/empty.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/qvm/mat_traits.hpp

* /windows-zip/windows/include/boost/exception/detail/clone_current_exception.hpp

* /windows-zip/windows/include/boost/qvm/static_assert.hpp

* /windows-zip/windows/include/boost/qvm/enable_if.hpp

* /windows-zip/windows/include/boost/qvm/quat_operations.hpp

- * /windows-zip/windows/include/boost/exception/errinfo_nested_exception.hpp
- * /windows-zip/windows/include/boost/qvm/math.hpp
- * /windows-zip/windows/include/boost/qvm/assert.hpp
- * /windows-zip/windows/include/boost/qvm/detail/swizzle_traits.hpp
- * /windows-zip/windows/include/boost/exception/detail/shared_ptr.hpp
- * /windows-zip/windows/include/boost/qvm/deduce_mat.hpp
- * /windows-zip/windows/include/boost/qvm/detail/cofactor_impl.hpp
- * /windows-zip/windows/include/boost/qvm/map_mat_vec.hpp
- * /windows-zip/windows/include/boost/exception/errinfo_type_info_name.hpp
- *
- /windows-zip/windows/include/boost/qvm/gen/vec_assign3.hpp
- * /windows-zip/windows/include/boost/qvm/swizzle4.hpp
- * /windows-zip/windows/include/boost/qvm/vec_operations3.hpp
- * /windows-zip/windows/include/boost/exception_ptr.hpp
- * /windows-zip/windows/include/boost/qvm/throw_exception.hpp
- * /windows-zip/windows/include/boost/qvm/all.hpp
- * /windows-zip/windows/include/boost/qvm/quat_traits_array.hpp
- * /windows-zip/windows/include/boost/qvm/inline.hpp
- * /windows-zip/windows/include/boost/qvm/deduce_scalar.hpp
- * /windows-zip/windows/include/boost/exception/all.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_mat_operations2.hpp
- * /windows-zip/windows/include/boost/qvm/vec_mat_operations4.hpp
- * /windows-zip/windows/include/boost/qvm/quat_access.hpp
- * /windows-zip/windows/include/boost/qvm/mat_operations3.hpp
- * /windows-zip/windows/include/boost/exception/diagnostic_information.hpp
- * /windows-zip/windows/include/boost/qvm/mat_operations4.hpp
- *
- /windows-zip/windows/include/boost/qvm/map_vec_mat.hpp
- * /windows-zip/windows/include/boost/exception/errinfo_errno.hpp
- * /windows-zip/windows/include/boost/qvm/detail/vec_assign.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_assign4.hpp
- * /windows-zip/windows/include/boost/qvm/mat_operations2.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_operations4.hpp
- * /windows-zip/windows/include/boost/qvm/map_mat_mat.hpp
- * /windows-zip/windows/include/boost/exception/detail/object_hex_dump.hpp
- * /windows-zip/windows/include/boost/qvm/error.hpp
- * /windows-zip/windows/include/boost/qvm/vec_mat_operations2.hpp
- * /windows-zip/windows/include/boost/qvm/map.hpp
- * /windows-zip/windows/include/boost/qvm/operations.hpp
- * /windows-zip/windows/include/boost/qvm/quat_traits.hpp
- * /windows-zip/windows/include/boost/exception/detail/exception_ptr.hpp
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- * /windows-zip/windows/include/boost/exception/exception.hpp
- *
- /windows-zip/windows/include/boost/qvm/detail/transp_impl.hpp
- * /windows-zip/windows/include/boost/qvm/gen/swizzle4.hpp
- * /windows-zip/windows/include/boost/qvm/gen/mat_assign4.hpp

- * /windows-zip/windows/include/boost/qvm/vec_mat_operations3.hpp
- * /windows-zip/windows/include/boost/qvm/gen/mat_assign3.hpp
- * /windows-zip/windows/include/boost/qvm/gen/mat_operations4.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_mat_operations3.hpp
- * /windows-zip/windows/include/boost/qvm/gen/swizzle3.hpp
- * /windows-zip/windows/include/boost/exception/detail/is_output_streamable.hpp
- * /windows-zip/windows/include/boost/qvm/deduce_vec.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_operations3.hpp
- * /windows-zip/windows/include/boost/qvm/vec_access.hpp
- * /windows-zip/windows/include/boost/exception/to_string_stub.hpp
- * /windows-zip/windows/include/boost/exception/detail/type_info.hpp
- * /windows-zip/windows/include/boost/qvm/detail/determinant_impl.hpp
- * /windows-zip/windows/include/boost/qvm/gen/mat_operations3.hpp
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- * /windows-zip/windows/include/boost/exception/detail/error_info_impl.hpp
- * /windows-zip/windows/include/boost/qvm/vec_traits_defaults.hpp
- * /windows-zip/windows/include/boost/exception/get_error_info.hpp
- * /windows-zip/windows/include/boost/qvm/quat_traits_defaults.hpp
- * /windows-zip/windows/include/boost/exception/errinfo_api_function.hpp
- * /windows-zip/windows/include/boost/qvm/gen/mat_assign2.hpp
- * /windows-zip/windows/include/boost/qvm/gen/swizzle2.hpp
- * /windows-zip/windows/include/boost/exception/errinfo_file_handle.hpp
- * /windows-zip/windows/include/boost/qvm/vec.hpp
- * /windows-zip/windows/include/boost/qvm/vec_operations4.hpp
- * /windows-zip/windows/include/boost/qvm/deduce_quat.hpp
- *
- /windows-zip/windows/include/boost/exception/info_tuple.hpp
- * /windows-zip/windows/include/boost/qvm/to_string.hpp
- * /windows-zip/windows/include/boost/exception/info.hpp
- * /windows-zip/windows/include/boost/qvm/detail/quat_assign.hpp
- * /windows-zip/windows/include/boost/qvm/vec_traits_array.hpp
- * /windows-zip/windows/include/boost/qvm/gen/mat_operations2.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_mat_operations4.hpp
- * /windows-zip/windows/include/boost/exception/enable_error_info.hpp
- * /windows-zip/windows/include/boost/qvm/mat_traits_defaults.hpp
- * /windows-zip/windows/include/boost/qvm/vec_mat_operations.hpp
- * /windows-zip/windows/include/boost/qvm/vec_operations2.hpp
- * /windows-zip/windows/include/boost/qvm/swizzle.hpp
- * /windows-zip/windows/include/boost/qvm/scalar_traits.hpp
- * /windows-zip/windows/include/boost/qvm/gen/vec_assign2.hpp
- * /windows-zip/windows/include/boost/exception/errinfo_file_open_mode.hpp
- * /windows-zip/windows/include/boost/qvm/mat_traits_array.hpp
- *

```

/windows-zip/windows/include/boost/exception/enable_current_exception.hpp
* /windows-zip/windows/include/boost/qvm/vec_operations.hpp
* /windows-zip/windows/include/boost/qvm/mat.hpp
* /windows-zip/windows/include/boost/qvm/mat_operations.hpp
* /windows-zip/windows/include/boost/exception/current_exception_cast.hpp
* /windows-zip/windows/include/boost/exception/errinfo_file_name.hpp
* /windows-zip/windows/include/boost/qvm/quat_vec_operations.hpp
* /windows-zip/windows/include/boost/qvm/quat.hpp
* /windows-zip/windows/include/boost/exception/to_string.hpp
* /windows-zip/windows/include/boost/qvm/mat_access.hpp
* /windows-zip/windows/include/boost/exception/errinfo_at_line.hpp
* /windows-zip/windows/include/boost/qvm/detail/remove_const.hpp
No license file was found, but licenses were detected in source scan.

```

```

/*!
@file
Forward declares `boost::hana::fold_left`.

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/fold_left.hpp
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```

```

/* boost random/vector_io.hpp header file
*
* Copyright Steven Watanabe 2011
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE\_1\_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/random/detail/vector_io.hpp
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```

```

/*!
@file
Defines `boost::hana::find_if`.

```

```

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```


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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/find_if.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/runge_kutta4_classic.hpp

[begin_description]

Implementation for the classical Runge Kutta stepper.

[end_description]

Copyright 2010-2013 Karsten Ahnert

Copyright 2010-2013 Mario Mulansky

Copyright 2012 Christoph Koke

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/runge_kutta4_classic.hpp

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/*

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

* File: boost/iostreams/detail/execute.hpp

* Date: Thu Dec 06 13:21:54 MST 2007

* Copyright: 2007-2008 CodeRage, LLC

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

* Defines the overloaded function template

* boost::iostreams::detail::execute_all() and the function template

* boost::iostreams::detail::execute_foreach().

*

* execute_all() invokes a primary operation and performs a sequence of cleanup

* operations, returning the result of the primary operation if no exceptions

- * are thrown. If one of the operations throws an exception, performs the
- * remaining operations and rethrows the initial exception.
- *
- * execute_foreach() is a variant
- of std::foreach which invokes a function
- * object for each item in a sequence, catching all exceptions and rethrowing
- * the first caught exception after the function object has been invoked on each
- * item.
- */

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/detail/execute.hpp

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```
/* *****
# *
# * (C) Copyright Paul Mensonides 2011.
# * Distributed under the Boost Software License, Version 1.0. (See
# * accompanying file LICENSE_1_0.txt or copy at
# * http://www.boost.org/LICENSE_1_0.txt)
# *
# ***** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/seq/detail/binary_transform.hpp

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```
/*!
@file
Defines `boost::hana::flip`.
```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/functional/flip.hpp

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```
/*=====
Phoenix V1.2.1
Copyright (c) 2001-2003 Joel de Guzman
Copyright (c) 2001-2003 Hartmut Kaiser
Copyright (c) 2003 Vaclav Vesely
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/phoenix/new.hpp

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// Copyright (C) 2000 Stephen Cleary

//

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// accompanying file LICENSE_1_0.txt or copy at

// http://www.boost.org/LICENSE_1_0.txt)

//

// See <http://www.boost.org> for updates, documentation, and revision history.

// This file was AUTOMATICALLY GENERATED from "stdin"

// Do NOT include directly!

// Do NOT edit!

template <typename T0>

element_type * construct(const T0 & a0)

{

element_type * const ret = (malloc());

if (ret == 0)

return ret;

try { new (ret) element_type(a0); }

catch (...) { (free)(ret); throw; }

return ret;

}

template <typename T0, typename T1>

element_type * construct(const T0 & a0, const T1 & a1)

{

element_type * const ret = (malloc());

if (ret == 0)

return ret;

try { new (ret) element_type(a0, a1); }

catch (...) { (free)(ret); throw; }

return ret;

}

template <typename T0, typename T1, typename T2>

element_type

* construct(const T0 & a0, const T1 & a1, const T2 & a2)

{

element_type * const ret = (malloc());

if (ret == 0)

return ret;

try { new (ret) element_type(a0, a1, a2); }

catch (...) { (free)(ret); throw; }

return ret;

}

Found in path(s):

* /windows-zip/windows/include/boost/pool/detail/pool_construct_simple.ipp

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/*!

@file

Defines `boost::hana::fold\_right`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fold_right.hpp

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/*!

@file

Adapts `std::integer\_sequence` for use with Hana.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/std/integer_sequence.hpp

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/*!

@file

Defines `boost::hana::Group`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/group.hpp

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/*!

@file

Defines `boost::hana::power`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/power.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

<http://www.boost.org/>

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/cpp_throw.hpp

* /windows-zip/windows/include/boost/wave/util/filesystem_compatibility.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_literal_grammar_gen.hpp

* /windows-zip/windows/include/boost/wave/util/cpp_ifblock.hpp

* /windows-zip/windows/include/boost/wave/util/interpret_pragma.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_defined_grammar_gen.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_value_error.hpp

*

/windows-zip/windows/include/boost/wave/cpp_exceptions.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_intlit_grammar.hpp

* /windows-zip/windows/include/boost/wave/util/symbol_table.hpp

* /windows-zip/windows/include/boost/wave/util/transform_iterator.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_grammar_gen.hpp

* /windows-zip/windows/include/boost/wave/cplexer/token_cache.hpp

* /windows-zip/windows/include/boost/wave/util/iteration_context.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_grammar.hpp

* /windows-zip/windows/include/boost/wave/util/macro_definition.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_predef_macros_grammar.hpp

* /windows-zip/windows/include/boost/wave/preprocessing_hooks.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_expression_grammar_gen.hpp

* /windows-zip/windows/include/boost/wave/grammars/cpp_expression_grammar.hpp

* /windows-zip/windows/include/boost/wave/util/macro_helpers.hpp

*

/windows-zip/windows/include/boost/wave/grammars/cpp_chlit_grammar.hpp

* /windows-zip/windows/include/boost/wave/cplexer/cplexer_exceptions.hpp

* /windows-zip/windows/include/boost/wave/util/time_conversion_helper.hpp

* /windows-zip/windows/include/boost/wave/util/functor_input.hpp

```
* /windows-zip/windows/include/boost/wave/util/cpp_include_paths.hpp
* /windows-zip/windows/include/boost/wave/grammars/cpp_expression_value.hpp
* /windows-zip/windows/include/boost/wave/grammars/cpp_defined_grammar.hpp
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```

```
/*!
@file
Defines `boost::hana::detail::nested_than`.
```

```
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*/
```

```
Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/nested_than.hpp
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```

```
/* boost random/lagged_fibonacci.hpp header file
*
* Copyright Jens Maurer 2000-2001
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE\_1\_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2013-10-14 fixed some warnings with Wshadow (mgaunard)
* 2001-02-18 moved to individual header files
*/
```

```
Found in path(s):
* /windows-zip/windows/include/boost/random/lagged_fibonacci.hpp
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```

```
/*!
@file
Forward declares `boost::hana::group`.
```

```
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*/
```

```
Found in path(s):
```

* /windows-zip/windows/include/boost/hana/fwd/group.hpp
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/*!

@file

Defines `boost::hana::permutations`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/permutations.hpp

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/*=====

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Copyright (c) 2001-2011 Hartmut Kaiser

Copyright (c) 2010 Bryce Lebach

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/string_traits.hpp

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See http://www.boost.org/libs/multi_index for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/multi_index/detail/ignore_wstrict_aliasing.hpp

* /windows-zip/windows/include/boost/multi_index/detail/seq_index_ops.hpp

* /windows-zip/windows/include/boost/multi_index/detail/index_node_base.hpp

* /windows-zip/windows/include/boost/multi_index/detail/archive_constructed.hpp

* /windows-zip/windows/include/boost/multi_index/detail/restore_wstrict_aliasing.hpp

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/*

[auto_generated]

boost/numeric/odeint/version.hpp

[begin_description]

Defines the current version of odeint.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/version.hpp

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/*!

@file

Forward declares `boost::hana::Comparable`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/comparable.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/scanner/scanner.hpp

No license file was found, but licenses were detected in source scan.

/* boost random/random_device.hpp header file

*

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* accompanying file LICENSE_1_0.txt or copy at


```
* http://www.boost.org/LICENSE_1_0.txt)
*
* $Id$
*
* Revision history
* 2000-02-18 Portability fixes (thanks to Beman Dawes)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/random_device.hpp
```

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```
/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/container/set.hpp
* /windows-zip/windows/include/boost/fusion/support/is_sequence.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/set.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/reference.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/map_fwd.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/as_set.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/debug_handler_state.hpp
*
/windows-zip/windows/include/boost/fusion/sequence/convert.hpp
* /windows-zip/windows/include/boost/spirit/home/support/utree.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/insert_range.hpp
* /windows-zip/windows/include/boost/fusion/view/joint_view/joint_view.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/string/tst.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/is_view_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/comparison/enable_comparison.hpp
* /windows-zip/windows/include/boost/fusion/container/generation.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/string/symbols.hpp
* /windows-zip/windows/include/boost/spirit/home/support/char_set/range_run_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/sequence_facade.hpp
* /windows-zip/windows/include/boost/spirit/home/support/info.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/char/char_class.hpp
*
/windows-zip/windows/include/boost/spirit/home/support/nonterminal/expand_arg.hpp
* /windows-zip/windows/include/boost/fusion/mpl/insert.hpp
* /windows-zip/windows/include/boost/fusion/mpl/push_back.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/erase.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/insert.hpp
```

- * /windows-zip/windows/include/boost/fusion/support/tag_of.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/push_front.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/string/detail/tst.hpp
- * /windows-zip/windows/include/boost/fusion/container/list.hpp
- * /windows-zip/windows/include/boost/fusion/support/void.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/domain.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm/auxiliary.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/map.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/intrinsic.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/begin_impl.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/qi/auxiliary/eps.hpp
- * /windows-zip/windows/include/boost/fusion/tuple/detail/make_tuple.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/at_impl.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/char_set/range.hpp
- * /windows-zip/windows/include/boost/fusion/view/reverse_view/reverse_view_iterator.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/algorithm/any_ns.hpp
- * /windows-zip/windows/include/boost/fusion/support/detail/access.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/meta_compiler.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/convert.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/convert.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/end_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/as_map.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/limits.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/qi/nonterminal.hpp
- * /windows-zip/windows/include/boost/fusion/view/iterator_range/iterator_range.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/algorithm/any.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/auxiliary/lazy.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector_n.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/limits.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm/auxiliary/copy.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/pop_back.hpp
- * /windows-zip/windows/include/boost/fusion/tuple/detail/tuple_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/include/iterator_adapter.hpp
- * /windows-zip/windows/include/boost/fusion/support.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/intrinsic/at_c.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/std_tuple/tag_of.hpp
- *
- /windows-zip/windows/include/boost/fusion/mpl/pop_front.hpp
- * /windows-zip/windows/include/boost/spirit/home/support.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/list_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/map.hpp
- * /windows-zip/windows/include/boost/fusion/include/auxiliary.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/success_handler.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_make_vector.hpp
- * /windows-zip/windows/include/boost/fusion/mpl.hpp

- * /windows-zip/windows/include/boost/fusion/sequence/intrinsic/at.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/parser.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/at_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/list_to_cons.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view/transform_view_iterator.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/support/char_set/range_run.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/as_vector.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/numeric.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/size_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/at_impl.hpp
- * /windows-zip/windows/include/boost/fusion/view/filter_view/filter_view_iterator.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/list.hpp
- * /windows-zip/windows/include/boost/fusion/include/copy.hpp
- * /windows-zip/windows/include/boost/fusion/iterator.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/is_sequence_impl.hpp
- * /windows-zip/windows/include/boost/fusion/iterator/advance.hpp
- *
- /windows-zip/windows/include/boost/spirit/home/support/extended_variant.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/detail/fcall.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/operator.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/erase_key.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/boost_tuple_iterator.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/skip_over.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/char/char_parser.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/lazy.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/string.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/convert.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/char_set/range_functions.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/grammar.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector50.hpp
- * /windows-zip/windows/include/boost/fusion/container/map.hpp
- *
- /windows-zip/windows/include/boost/fusion/sequence/intrinsic_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/erase.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_make_set.hpp
- * /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/set_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/support/unused.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/detail/string_parse.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/limits.hpp
- * /windows-zip/windows/include/boost/fusion/tuple/detail/tuple_tie.hpp
- * /windows-zip/windows/include/boost/fusion/sequence.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector30.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/rule.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_make_map.hpp
- * /windows-zip/windows/include/boost/fusion/iterator/iterator_adapter.hpp

```

*
/windows-zip/windows/include/boost/spirit/home/qi/nonterminal/error_handler.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/as_variant.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/pop_back.hpp
* /windows-zip/windows/include/boost/fusion/iterator/mpl/convert_iterator.hpp
* /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/convert.hpp
* /windows-zip/windows/include/boost/fusion/iterator/iterator_facade.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector_n_chooser.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector10.hpp
* /windows-zip/windows/include/boost/fusion/view/joint_view/joint_view_iterator.hpp
* /windows-zip/windows/include/boost/fusion/iterator/equal_to.hpp
* /windows-zip/windows/include/boost/spirit/home/support/utf8.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/string/tst_map.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/debug_handler.hpp
*
/windows-zip/windows/include/boost/fusion/container.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_vector_tie.hpp
* /windows-zip/windows/include/boost/fusion/container/map/map_fwd.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple.hpp
* /windows-zip/windows/include/boost/fusion/mpl/insert_range.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/directive.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_list_tie.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_make_list.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/tuple.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/detail/parser_binder.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/std_tuple_iterator.hpp
* /windows-zip/windows/include/boost/fusion/tuple/detail/tuple_expand.hpp
* /windows-zip/windows/include/boost/fusion/container/set/convert.hpp
*
/windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/detail/category_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/support/iterator_base.hpp
* /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/limits.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector_forward_ctor.hpp
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```

```

/*!
@file
Defines `boost::hana::Applicative`.

```

```

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*/

```

```

Found in path(s):
* /windows-zip/windows/include/boost/hana/concept/applicative.hpp

```

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```
/* Boost interval/compare.hpp template implementation file
*
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
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* copy at http://www.boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/compare.hpp

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```
/*=====
Boost.Wave: A Standard compliant C++ preprocessor library
Whitespace eater

http://www.boost.org/

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Copyright (c) 2001-2012 Hartmut Kaiser.
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/wave/whitespace_handling.hpp

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

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* /windows-zip/windows/include/boost/phoenix/core/call.hpp
* /windows-zip/windows/include/boost/phoenix/function/adapt_callable.hpp

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```
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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/char_set/basic_chset.hpp

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/*!

@file

Defines `boost::hana::unfold\_left`.

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*/

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* /windows-zip/windows/include/boost/hana/unfold_left.hpp

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* /windows-zip/windows/include/boost/interprocess/smart_ptr/unique_ptr.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/smart_ptr.hpp

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/*!

@file

Forward declares `boost::hana::is\_disjoint`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/is_disjoint.hpp

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```
/*!  
@file  
Defines `boost::hana::Struct`.
```

```
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*/
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/hana/concept/struct.hpp  
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```

```
/*=====
```

```
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Copyright (c) 2005 Eric Niebler
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)  
=====*/
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/fusion/container/generation/make_cons.hpp  
* /windows-zip/windows/include/boost/fusion/container/list/cons.hpp  
* /windows-zip/windows/include/boost/fusion/container/list/detail/end_impl.hpp  
* /windows-zip/windows/include/boost/fusion/container/list/detail/next_impl.hpp  
* /windows-zip/windows/include/boost/fusion/container/list/cons_iterator.hpp  
* /windows-zip/windows/include/boost/fusion/container/list/detail/begin_impl.hpp  
* /windows-zip/windows/include/boost/fusion/container/list/detail/deref_impl.hpp  
*  
/windows-zip/windows/include/boost/fusion/container/list/detail/value_of_impl.hpp  
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```

```
/* *****  
# *  
# * (C) Copyright Edward Diener 2014. *  
# * Distributed under the Boost Software License, Version 1.0. (See *  
# * accompanying file LICENSE_1_0.txt or copy at *  
# * http://www.boost.org/LICENSE\_1\_0.txt) *  
# *  
# ***** */
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/preprocessor/variadic/detail/is_single_return.hpp  
* /windows-zip/windows/include/boost/preprocessor/array/detail/get_data.hpp  
* /windows-zip/windows/include/boost/preprocessor/tuple/detail/is_single_return.hpp  
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```

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- * /windows-zip/windows/include/boost/thread/detail/make_tuple_indices.hpp
- * /windows-zip/windows/include/boost/thread/detail/invoke.hpp
- * /windows-zip/windows/include/boost/thread/detail/invoke.hpp

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/*!

@file

Adapts `std::tuple` for use with Hana.

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*/

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- * /windows-zip/windows/include/boost/hana/ext/std/tuple.hpp

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*/

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- * /windows-zip/windows/include/boost/algorithm/cxx11/is_permutation.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/thrust/thrust_algebra_dispatcher.hpp

[begin_description]

algebra_dispatcher specialization for thrust

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/thrust/thrust_algebra_dispatcher.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/openmp/openmp_range_algebra.hpp

[begin_description]

Range algebra for OpenMP.

[end_description]

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/*=====

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=====*/

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* /windows-zip/windows/include/boost/spirit/include/karma_list.hpp

* /windows-zip/windows/include/boost/spirit/include/karma_eol.hpp

* /windows-zip/windows/include/boost/spirit/include/karma_optional.hpp

- * /windows-zip/windows/include/boost/spirit/include/karma_nonterminal.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_attr_cast.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_attr.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_kleene.hpp
- *
- /windows-zip/windows/include/boost/spirit/include/karma_eps.hpp
- * /windows-zip/windows/include/boost/spirit/include/lex_lexertl_position_token.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_any_if_ns.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_numeric.hpp
- * /windows-zip/windows/include/boost/spirit/repository/include/karma_directive.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_auxiliary.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_left_alignment.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_directive.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_generate_auto.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_lexeme.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_modify.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_multi_pass_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_and_predicate.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_operator.hpp
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- /windows-zip/windows/include/boost/spirit/include/karma.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_stream.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_strict_relaxed.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_rule.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_format_auto.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_unused.hpp
- * /windows-zip/windows/include/boost/spirit/include/lex_lexertl.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_not_predicate.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix_container.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix_statement.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix_function.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_char_class.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_match_auto.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_string.hpp
- *
- /windows-zip/windows/include/boost/spirit/include/support.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_char_.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_locals.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_action.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_nonterminal.hpp
- * /windows-zip/windows/include/boost/spirit/include/qi_skip.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_lazy.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_ascii.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix_version.hpp
- * /windows-zip/windows/include/boost/spirit/include/karma_domain.hpp
- * /windows-zip/windows/include/boost/spirit/include/support_standard.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix_fusion.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/detail/sign.hpp

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* /windows-zip/windows/include/boost/spirit/include/karma_uint.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_bool.hpp
*
/windows-zip/windows/include/boost/spirit/include/karma_symbols.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_real.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_limits.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_char_.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_sequential_or.hpp
* /windows-zip/windows/include/boost/spirit/include/lex_lexer.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_generate_attr.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_kleene.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/assign_to.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_what.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_core.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_omit.hpp
* /windows-zip/windows/include/boost/spirit/include/support_standard_wide.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_grammar.hpp
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/windows-zip/windows/include/boost/spirit/include/karma_real.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_numeric.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_domain.hpp
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* /windows-zip/windows/include/boost/spirit/include/qi_eol.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_auxiliary.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_as_string.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_match_attr.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_upper_lower_case.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_stream.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/pow10.hpp
* /windows-zip/windows/include/boost/spirit/home/support/action_dispatch.hpp
* /windows-zip/windows/include/boost/spirit/include/support_look_ahead.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/karma.hpp
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/windows-zip/windows/include/boost/spirit/include/karma_char.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_algorithm.hpp
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* /windows-zip/windows/include/boost/spirit/include/qi_optional.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_symbols.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_plus.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_char.hpp
* /windows-zip/windows/include/boost/spirit/include/qi.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_directive.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/numeric/detail/real_impl.hpp
* /windows-zip/windows/include/boost/spirit/include/support_multi_pass.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_confix.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_primitive.hpp
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/windows-zip/windows/include/boost/spirit/include/qi_raw.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_string.hpp
* /windows-zip/windows/include/boost/spirit/include/support_string_traits.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_maxwidth.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_core.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_parse_attr.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_alternative.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_not_predicate.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_object.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_iter_pos.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_flush_multi_pass.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_columns.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_hold.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_int.hpp
*
/windows-zip/windows/include/boost/spirit/include/phoenix_scope.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_bind.hpp
* /windows-zip/windows/include/boost/spirit/include/support_char_class.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_phoenix_attributes.hpp
* /windows-zip/windows/include/boost/spirit/include/support_any_ns.hpp
* /windows-zip/windows/include/boost/spirit/include/lex_tokenize_and_parse.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_verbatim.hpp
* /windows-zip/windows/include/boost/spirit/include/support_attributes.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_sequence.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_lazy.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_center_alignment.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_char_class.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_expect.hpp
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/windows-zip/windows/include/boost/spirit/include/karma_binary.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_parse_auto.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_directive.hpp
* /windows-zip/windows/include/boost/spirit/include/support_any.hpp
* /windows-zip/windows/include/boost/spirit/home/support/container.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_lit.hpp
* /windows-zip/windows/include/boost/spirit/include/lex_lexertl_token.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_and_predicate.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_permutation.hpp
* /windows-zip/windows/include/boost/spirit/repository/include/qi_distinct.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_operator.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_binary.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_eps.hpp
* /windows-zip/windows/include/boost/spirit/include/support_argument.hpp
* /windows-zip/windows/include/boost/spirit/include/support_istream_iterator.hpp
*
/windows-zip/windows/include/boost/spirit/include/qi_repeat.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_eoi.hpp

```

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* /windows-zip/windows/include/boost/spirit/include/karma_plus.hpp
* /windows-zip/windows/include/boost/spirit/include/support_iso8859_1.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_attr_cast.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_generate.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_auto.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_bool.hpp
* /windows-zip/windows/include/boost/spirit/include/support_any_if.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_buffer.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_action.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_int.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_operator.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_alternative.hpp
*
/windows-zip/windows/include/boost/spirit/include/karma_format_attr.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix_stl.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_auto.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_delimit.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_parse.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_sequence.hpp
* /windows-zip/windows/include/boost/spirit/include/lex.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_difference.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_uint.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_format.hpp
* /windows-zip/windows/include/boost/spirit/include/lex_domain.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_list.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_no_case.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_omit.hpp
* /windows-zip/windows/include/boost/spirit/home/lex/lexer/lexertl/wrap_action.hpp
*
/windows-zip/windows/include/boost/spirit/repository/include/karma_confix.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_right_alignment.hpp
* /windows-zip/windows/include/boost/spirit/include/qi_what.hpp
* /windows-zip/windows/include/boost/spirit/include/karma_no_delimit.hpp
* /windows-zip/windows/include/boost/spirit/include/lex_static_lexertl.hpp
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```

```

/**

```

```

* _*_ C++ _*_

```

```

*

```

```

* \file const_iterator_type.hpp

```

```

*

```

```

* \brief Const iterator to a given container type.

```

```

*

```

```

* Copyright (c) 2009, Marco Guazzone

```

```

*

```

```

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```

* http://www.boost.org/LICENSE\_1\_0.txt)

```

*
* \author Marco Guazzone, marco.guazzone@gmail.com
*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/traits/const_iterator_type.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/function_eval_expr.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/index_sequence.hpp

* /windows-zip/windows/include/boost/phoenix/bind/bind_function_object.hpp

* /windows-zip/windows/include/boost/phoenix/bind/bind_member_function.hpp

* /windows-zip/windows/include/boost/phoenix/bind/bind_function.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/interprocess/detail/config_external_begin.hpp

* /windows-zip/windows/include/boost/move/detail/config_begin.hpp

* /windows-zip/windows/include/boost/interprocess/sync/detail/condition_any_algorithm.hpp

* /windows-zip/windows/include/boost/move/detail/config_end.hpp

* /windows-zip/windows/include/boost/interprocess/detail/config_external_end.hpp

* /windows-zip/windows/include/boost/interprocess/sync/interprocess_condition_any.hpp

* /windows-zip/windows/include/boost/interprocess/sync/detail/locks.hpp

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```
/*
Copyright (c) Marshall Clow 2008-2012.
```

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Revision history:

28 Sep 2015 mtc First version

*/

Found in path(s):

* /windows-zip/windows/include/boost/algorithm/sort_subrange.hpp

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```
/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

Definition of the unput queue iterator

http://www.boost.org/

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Software License, Version 1.0. (See accompanying file
LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/wave/util/unput_queue_iterator.hpp

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```
/*!
@file
Forward declares `boost::hana::minimum`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/minimum.hpp

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```
/*=====
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Copyright (c) 2001-2010 Joel de Guzman

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/repository/home/support/subrule_context.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/integrate/detail/integrate_adaptive.hpp
```

```
[begin_description]
```

Default Integrate adaptive implementation.

[end_description]

Copyright 2009-2011 Karsten Ahnert

Copyright 2009-2011 Mario Mulansky

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/detail/integrate_adaptive.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/container/new_allocator.hpp

* /windows-zip/windows/include/boost/interprocess/detail/nothrow.hpp

* /windows-zip/windows/include/boost/container/detail/iterator_to_raw_pointer.hpp

* /windows-zip/windows/include/boost/move/detail/placement_new.hpp

* /windows-zip/windows/include/boost/interprocess/detail/simple_swap.hpp

* /windows-zip/windows/include/boost/move/detail/iterator_to_raw_pointer.hpp

* /windows-zip/windows/include/boost/container/detail/placement_new.hpp

* /windows-zip/windows/include/boost/container/detail/addressof.hpp

* /windows-zip/windows/include/boost/container/detail/alloc_helpers.hpp

* /windows-zip/windows/include/boost/container/detail/next_capacity.hpp

* /windows-zip/windows/include/boost/interprocess/detail/std_fwd.hpp

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/* boost random/weibull_distribution.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/weibull_distribution.hpp

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/*=====

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Copyright (c) 2001-2011 Hartmut Kaiser
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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/directive/no_skip.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/interprocess/detail/robust_emulation.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/vexcl/vexcl_same_instance.hpp

[begin_description]

Check if two VexCL containers are the same instance.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/vexcl/vexcl_same_instance.hpp

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/*!

@file

Defines `boost::hana::experimental::types`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/experimental/types.hpp

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```
/*=====
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This is an auto-generated file. Do not edit!
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/preprocessed/reverse_fold.hpp

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```
/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

Re2C based C++ lexer

http://www.boost.org/

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Software License, Version 1.0. (See accompanying file
LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/wave/cpplexer/re2clex/cpp_re2c_lexer.hpp

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```
/*!
@file
Defines `boost::hana::for_each`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/for_each.hpp

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```
/*!
@file
```

Forward declares `boost::hana::make`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/core/make.hpp

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/*!

@file

Defines `boost::hana::not\_`.

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*/

Found in path(s):

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/skip_flag.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/directive/matches.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/detail/alternative_function.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/detail/parse_auto.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/detail/parse.hpp

* /windows-zip/windows/include/boost/spirit/home/support/utree/utree_traits_fwd.hpp

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/*!

@file

Forward declares `boost::hana::if\_`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/if.hpp

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/*!

@file

Forward declares `boost::hana::Product`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/product.hpp

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/*!

@file

Defines `boost::hana::keys`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/keys.hpp

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//

// detail/impl/win_iocp_handle_service.hpp

// ~~~~~

//

// Copyright (c) 2003-2017 Christopher M. Kohlhoff (chris at kohlhoff dot com)

// Copyright (c) 2008 Rep Invariant Systems, Inc. (info@repinvariant.com)

//

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//

#ifndef BOOST_ASIO_DETAIL_IMPL_WIN_IOCP_HANDLE_SERVICE_IPP

#define BOOST_ASIO_DETAIL_IMPL_WIN_IOCP_HANDLE_SERVICE_IPP

#if defined(_MSC_VER) && (_MSC_VER >= 1200)

pragma once

#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)

```

#include <boost/asio/detail/config.hpp>

#if defined(BOOST_ASIO_HAS_IOCP)

#include <boost/asio/detail/win_iocp_handle_service.hpp>

#include <boost/asio/detail/push_options.hpp>

namespace boost {
namespace asio {
namespace detail {

class win_iocp_handle_service::overlapped_wrapper
: public OVERLAPPED
{
public:
    explicit overlapped_wrapper(boost::system::error_code& ec)
    {
        Internal = 0;
        InternalHigh = 0;
        Offset = 0;
        OffsetHigh = 0;

        // Create a non-signalled manual-reset event, for GetOverlappedResult.
        hEvent = ::CreateEventW(0, TRUE, FALSE, 0);
        if (hEvent)
        {
            // As documented in GetQueuedCompletionStatus, setting the low order
            // bit of this event prevents our synchronous writes from being treated
            // as completion port events.
            DWORD_PTR tmp = reinterpret_cast<DWORD_PTR>(hEvent);
            hEvent = reinterpret_cast<HANDLE>(tmp | 1);
        }
        else
        {
            DWORD last_error = ::GetLastError();
            ec = boost::system::error_code(last_error,
                boost::asio::error::get_system_category());
        }
    }

    ~overlapped_wrapper()
    {
        if (hEvent)
        {
            ::CloseHandle(hEvent);
        }
    }
}

```

```

    }
};

win_iocp_handle_service::win_iocp_handle_service(
    boost::asio::io_service& io_service)
: iocp_service_(boost::asio::use_service<win_iocp_io_service>(io_service)),
  mutex_(),
  impl_list_(0)
{
}

void win_iocp_handle_service::shutdown_service()
{
    // Close all implementations, causing all operations to complete.
    boost::asio::detail::mutex::scoped_lock lock(mutex_);
    implementation_type* impl = impl_list_;
    while (impl)
    {
        close_for_destruction(*impl);
        impl = impl->next_;
    }
}

void win_iocp_handle_service::construct(
    win_iocp_handle_service::implementation_type& impl)
{
    impl.handle_ = INVALID_HANDLE_VALUE;
    impl.safe_cancellation_thread_id_ = 0;

    // Insert implementation into linked list of all implementations.
    boost::asio::detail::mutex::scoped_lock lock(mutex_);
    impl.next_ = impl_list_;
    impl.prev_ = 0;
    if (impl_list_)
        impl_list_->prev_ = &impl;
    impl_list_ = &impl;
}

void win_iocp_handle_service::move_construct(
    win_iocp_handle_service::implementation_type& impl,
    win_iocp_handle_service::implementation_type& other_impl)
{
    impl.handle_ = other_impl.handle_;
    other_impl.handle_ = INVALID_HANDLE_VALUE;

    impl.safe_cancellation_thread_id_ = other_impl.safe_cancellation_thread_id_;
    other_impl.safe_cancellation_thread_id_ = 0;
}

```

```

// Insert implementation into linked list of all implementations.
boost::asio::detail::mutex::scoped_lock lock(mutex_);
impl.next_ = impl_list_;
impl.prev_ = 0;
if (impl_list_)
    impl_list_->prev_ = &impl;
impl_list_ = &impl;
}

void win_iocp_handle_service::move_assign(
    win_iocp_handle_service::implementation_type& impl,
    win_iocp_handle_service& other_service,
    win_iocp_handle_service::implementation_type& other_impl)
{
    close_for_destruction(impl);

    if (this != &other_service)
    {
        // Remove implementation from linked list of all implementations.
        boost::asio::detail::mutex::scoped_lock lock(mutex_);
        if (impl_list_ == &impl)
            impl_list_ = impl.next_;
        if (impl.prev_)
            impl.prev_->next_ = impl.next_;
        if (impl.next_)
            impl.next_->prev_ = impl.prev_;
        impl.next_ = 0;
        impl.prev_ = 0;
    }

    impl.handle_ = other_impl.handle_;
    other_impl.handle_ = INVALID_HANDLE_VALUE;

    impl.safe_cancellation_thread_id_ = other_impl.safe_cancellation_thread_id_;
    other_impl.safe_cancellation_thread_id_ = 0;

    if (this != &other_service)
    {
        // Insert implementation into linked list of all implementations.
        boost::asio::detail::mutex::scoped_lock lock(other_service.mutex_);
        impl.next_ = other_service.impl_list_;
        impl.prev_ = 0;
        if (other_service.impl_list_)
            other_service.impl_list_->prev_ = &impl;
        other_service.impl_list_ = &impl;
    }
}

```

```

void win_iocp_handle_service::destroy(
    win_iocp_handle_service::implementation_type& impl)
{
    close_for_destruction(impl);

    // Remove implementation from linked list of all implementations.
    boost::asio::detail::mutex::scoped_lock lock(mutex_);
    if (impl_list_ == &impl)
        impl_list_ = impl.next_;
    if (impl.prev_)
        impl.prev_->next_ = impl.next_;
    if (impl.next_)
        impl.next_->prev_ = impl.prev_;
    impl.next_ = 0;
    impl.prev_ = 0;
}

boost::system::error_code win_iocp_handle_service::assign(
    win_iocp_handle_service::implementation_type& impl,
    const native_handle_type& handle, boost::system::error_code& ec)
{
    if (is_open(impl))
    {
        ec = boost::asio::error::already_open;
        return ec;
    }

    if (iocp_service_.register_handle(handle, ec))
        return ec;

    impl.handle_ = handle;
    ec = boost::system::error_code();
    return ec;
}

boost::system::error_code win_iocp_handle_service::close(
    win_iocp_handle_service::implementation_type& impl,
    boost::system::error_code& ec)
{
    if (is_open(impl))
    {
        BOOST_ASIO_HANDLER_OPERATION(("handle", &impl, "close"));

        if (!::CloseHandle(impl.handle_))
        {
            DWORD last_error = ::GetLastError();
            ec = boost::system::error_code(last_error,
                boost::asio::error::get_system_category());
        }
    }
}

```



```

    }
    else
    {
        ec = boost::system::error_code();
    }

    impl.handle_
= INVALID_HANDLE_VALUE;
    impl.safe_cancellation_thread_id_ = 0;
}
else
{
    ec = boost::system::error_code();
}

return ec;
}

boost::system::error_code win_iocp_handle_service::cancel(
    win_iocp_handle_service::implementation_type& impl,
    boost::system::error_code& ec)
{
    if (!is_open(impl))
    {
        ec = boost::asio::error::bad_descriptor;
        return ec;
    }

    BOOST_ASIO_HANDLER_OPERATION(("handle", &impl, "cancel"));

    if (FARPROC cancel_io_ex_ptr = ::GetProcAddress(
        ::GetModuleHandleA("KERNEL32"), "CancelIoEx"))
    {
        // The version of Windows supports cancellation from any thread.
        typedef BOOL (WINAPI* cancel_io_ex_t)(HANDLE, LPOVERLAPPED);
        cancel_io_ex_t cancel_io_ex = (cancel_io_ex_t)cancel_io_ex_ptr;
        if (!cancel_io_ex(impl.handle_, 0))
        {
            DWORD last_error = ::GetLastError();
            if (last_error == ERROR_NOT_FOUND)
            {
                // ERROR_NOT_FOUND means that there were no operations to be
                // cancelled. We swallow
                this error to match the behaviour on other
                // platforms.
                ec = boost::system::error_code();
            }
            else

```

```

    {
        ec = boost::system::error_code(last_error,
            boost::asio::error::get_system_category());
    }
}
else
{
    ec = boost::system::error_code();
}
}
else if (impl.safe_cancellation_thread_id_ == 0)
{
    // No operations have been started, so there's nothing to cancel.
    ec = boost::system::error_code();
}
else if (impl.safe_cancellation_thread_id_ == ::GetCurrentThreadId())
{
    // Asynchronous operations have been started from the current thread only,
    // so it is safe to try to cancel them using CancelIo.
    if (!::CancelIo(impl.handle_))
    {
        DWORD last_error = ::GetLastError();
        ec = boost::system::error_code(last_error,
            boost::asio::error::get_system_category());
    }
    else
    {
        ec = boost::system::error_code();
    }
}
else
{
    // Asynchronous operations
    // have been started from more than one thread,
    // so cancellation is not safe.
    ec = boost::asio::error::operation_not_supported;
}

return ec;
}

size_t win_iocp_handle_service::do_write(
    win_iocp_handle_service::implementation_type& impl, uint64_t offset,
    const boost::asio::const_buffer& buffer, boost::system::error_code& ec)
{
    if (!is_open(impl))
    {
        ec = boost::asio::error::bad_descriptor;
    }
}

```

```

    return 0;
}

// A request to write 0 bytes on a handle is a no-op.
if (boost::asio::buffer_size(buffer) == 0)
{
    ec = boost::system::error_code();
    return 0;
}

overlapped_wrapper overlapped(ec);
if (ec)
{
    return 0;
}

// Write the data.
overlapped.Offset = offset & 0xFFFFFFFF;
overlapped.OffsetHigh = (offset >> 32) & 0xFFFFFFFF;
BOOL ok = ::WriteFile(impl.handle_,
    boost::asio::buffer_cast<LPCVOID>(buffer),
    static_cast<DWORD>(boost::asio::buffer_size(buffer)), 0, &overlapped);
if (!ok)
{
    DWORD last_error =
::GetLastError();
    if (last_error != ERROR_IO_PENDING)
    {
        ec = boost::system::error_code(last_error,
            boost::asio::error::get_system_category());
        return 0;
    }
}

// Wait for the operation to complete.
DWORD bytes_transferred = 0;
ok = ::GetOverlappedResult(impl.handle_,
    &overlapped, &bytes_transferred, TRUE);
if (!ok)
{
    DWORD last_error = ::GetLastError();
    ec = boost::system::error_code(last_error,
        boost::asio::error::get_system_category());
    return 0;
}

ec = boost::system::error_code();
return bytes_transferred;

```

```

}

void win_iocp_handle_service::start_write_op(
    win_iocp_handle_service::implementation_type& impl, uint64_t offset,
    const boost::asio::const_buffer& buffer, operation* op)
{
    update_cancellation_thread_id(impl);
    iocp_service_.work_started();

    if (!is_open(impl))
    {
        iocp_service_.on_completion(op, boost::asio::error::bad_descriptor);
    }
    else if (boost::asio::buffer_size(buffer) ==
        0)
    {
        // A request to write 0 bytes on a handle is a no-op.
        iocp_service_.on_completion(op);
    }
    else
    {
        DWORD bytes_transferred = 0;
        op->Offset = offset & 0xFFFFFFFF;
        op->OffsetHigh = (offset >> 32) & 0xFFFFFFFF;
        BOOL ok = ::WriteFile(impl.handle_,
            boost::asio::buffer_cast<LPCVOID>(buffer),
            static_cast<DWORD>(boost::asio::buffer_size(buffer)),
            &bytes_transferred, op);
        DWORD last_error = ::GetLastError();
        if (!ok && last_error != ERROR_IO_PENDING
            && last_error != ERROR_MORE_DATA)
        {
            iocp_service_.on_completion(op, last_error, bytes_transferred);
        }
        else
        {
            iocp_service_.on_pending(op);
        }
    }
}

size_t win_iocp_handle_service::do_read(
    win_iocp_handle_service::implementation_type& impl, uint64_t offset,
    const boost::asio::mutable_buffer& buffer, boost::system::error_code& ec)
{
    if (!is_open(impl))
    {
        ec = boost::asio::error::bad_descriptor;
    }
}

```

```

    return 0;
}

// A request
to read 0 bytes on a stream handle is a no-op.
if (boost::asio::buffer_size(buffer) == 0)
{
    ec = boost::system::error_code();
    return 0;
}

overlapped_wrapper overlapped(ec);
if (ec)
{
    return 0;
}

// Read some data.
overlapped.Offset = offset & 0xFFFFFFFF;
overlapped.OffsetHigh = (offset >> 32) & 0xFFFFFFFF;
BOOL ok = ::ReadFile(impl.handle_,
    boost::asio::buffer_cast<LPVOID>(buffer),
    static_cast<DWORD>(boost::asio::buffer_size(buffer)), 0, &overlapped);
if (!ok)
{
    DWORD last_error = ::GetLastError();
    if (last_error != ERROR_IO_PENDING && last_error != ERROR_MORE_DATA)
    {
        if (last_error == ERROR_HANDLE_EOF)
        {
            ec = boost::asio::error::eof;
        }
        else
        {
            ec = boost::system::error_code(last_error,
                boost::asio::error::get_system_category());
        }
        return 0;
    }
}

// Wait for the operation to complete.
DWORD bytes_transferred = 0;
ok = ::GetOverlappedResult(impl.handle_,
    &overlapped, &bytes_transferred, TRUE);
if (!ok)
{
    DWORD last_error = ::GetLastError();

```

```

if (last_error == ERROR_HANDLE_EOF)
{
    ec = boost::asio::error::eof;
}
else
{
    ec = boost::system::error_code(last_error,
        boost::asio::error::get_system_category());
}
return (last_error == ERROR_MORE_DATA) ? bytes_transferred : 0;
}

ec = boost::system::error_code();
return bytes_transferred;
}

void win_iocp_handle_service::start_read_op(
    win_iocp_handle_service::implementation_type& impl, uint64_t offset,
    const boost::asio::mutable_buffer& buffer, operation* op)
{
    update_cancellation_thread_id(impl);
    iocp_service_.work_started();

    if (!is_open(impl))
    {
        iocp_service_.on_completion(op, boost::asio::error::bad_descriptor);
    }
    else if (boost::asio::buffer_size(buffer) == 0)
    {
        // A request to read 0 bytes on a handle is a no-op.
        iocp_service_.on_completion(op);
    }
    else
    {
        DWORD bytes_transferred
        = 0;
        op->Offset = offset & 0xFFFFFFFF;
        op->OffsetHigh = (offset >> 32) & 0xFFFFFFFF;
        BOOL ok = ::ReadFile(impl.handle_,
            boost::asio::buffer_cast<LPVOID>(buffer),
            static_cast<DWORD>(boost::asio::buffer_size(buffer)),
            &bytes_transferred, op);
        DWORD last_error = ::GetLastError();
        if (!ok && last_error != ERROR_IO_PENDING
            && last_error != ERROR_MORE_DATA)
        {
            iocp_service_.on_completion(op, last_error, bytes_transferred);
        }
    }
}

```

```

    else
    {
        iocp_service_.on_pending(op);
    }
}

void win_iocp_handle_service::update_cancellation_thread_id(
    win_iocp_handle_service::implementation_type& impl)
{
    if (impl.safe_cancellation_thread_id_ == 0)
        impl.safe_cancellation_thread_id_ = ::GetCurrentThreadId();
    else if (impl.safe_cancellation_thread_id_ != ::GetCurrentThreadId())
        impl.safe_cancellation_thread_id_ = ~DWORD(0);
}

void win_iocp_handle_service::close_for_destruction(implementation_type& impl)
{
    if (is_open(impl))
    {
        BOOST_ASIO_HANDLER_OPERATION(("handle", &impl, "close"));

        ::CloseHandle(impl.handle_);
        impl.handle_ = INVALID_HANDLE_VALUE;
        impl.safe_cancellation_thread_id_ = 0;
    }
}

} // namespace detail
} // namespace asio
} // namespace boost

#include <boost/asio/detail/pop_options.hpp>

#endif // defined(BOOST_ASIO_HAS_IOCP)

#endif // BOOST_ASIO_DETAIL_IMPL_WIN_IOCP_HANDLE_SERVICE_IPP

Found in path(s):
* /windows-zip/windows/include/boost/asio/detail/impl/win_iocp_handle_service.ipp
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/*
[auto_generated]
boost/numeric/odeint/stepper/detail/adams_moulton_call_algebra.hpp

[begin_description]
Algebra caller for the Adams Moulton method.

```

[end_description]

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*/

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* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/adams_moulton_call_algebra.hpp

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/classic/meta/parser_traits.hpp

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/*!

@file

Defines `boost::hana::if\_`.

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/x3/version.hpp

* /windows-zip/windows/include/boost/spirit/include/version.hpp

* /windows-zip/windows/include/boost/spirit/version.hpp

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/*!

@file

Forward declares `boost::hana::replace\_if`.

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* /windows-zip/windows/include/boost/hana/fwd/replace_if.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/thrust/thrust.hpp

[begin_description]

includes all headers required for using odeint with thrust

[end_description]

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/*!
@file
Defines `BOOST\_HANA\_DISPATCH\_IF`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/dispatch_if.hpp
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/* boost random/gamma_distribution.hpp header file
*
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*
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*
* \$Id\$
*
*/

Found in path(s):
* /windows-zip/windows/include/boost/random/gamma_distribution.hpp
No license file was found, but licenses were detected in source scan.

/* Boost interval/constants.hpp template implementation file
*
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/interval/constants.hpp
No license file was found, but licenses were detected in source scan.

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*/

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/repository/include/qi_nonterminal.hpp

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/*!

@file

Defines `boost::hana::Logical`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/logical.hpp

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/*!

@file

Defines a SFINAE-friendly version of `std::common\_type`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/std_common_type.hpp

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```
/*!
```

```
@file
```

```
Forward declares `boost::hana::second`.
```

```
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```

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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/second.hpp
```

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```
/*-----+
```

```
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+-----+
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```

```
+-----*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/icl/interval_map.hpp
```

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```
/*=====
```

```
Phoenix V1.2.1
```

```
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```
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```

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```

```
=====*/
```

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```
* /windows-zip/windows/include/boost/spirit/home/classic/phoenix/closures.hpp
```

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```
/* Boost interval/detail/bcc_rounding_control.hpp file
```

```
*
```

```
* Copyright 2000 Jens Maurer
```

```
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
```

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*
```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/detail/bcc_rounding_control.hpp

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/*!

@file

Forward declares `boost::hana::cycle`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/cycle.hpp

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/*!

@file

Defines `boost::hana::detail::hash\_table`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/hash_table.hpp

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/* boost random/lognormal_distribution.hpp header file

*

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*

* \$Id\$

*

* Revision history

* 2001-02-18 moved to individual header files

*/

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* /windows-zip/windows/include/boost/random/lognormal_distribution.hpp

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/*!

@file

Defines `boost::hana::pair`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/pair.hpp

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/*!

@file

Defines `boost::hana::detail::variadic::foldr1`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/variadic/foldr1.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/iterators/line_pos_iterator.hpp

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/*!

@file

Defines `boost::hana::div`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/div.hpp

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/* boost random/detail/int_float_pair.hpp header file

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*/

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/qi/directive/encoding.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/directive/skip.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/operator/difference.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/operator/and_predicate.hpp

* /windows-zip/windows/include/boost/spirit/home/support/detail/what_function.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/action/action.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/operator/sequential_or.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/detail/pass_function.hpp

*

/windows-zip/windows/include/boost/spirit/home/qi/directive/omit.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/detail/permute_function.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/directive/no_case.hpp

* /windows-zip/windows/include/boost/spirit/home/qi/directive/lexeme.hpp

* /windows-zip/windows/include/boost/spirit/home/support/sequence_base_id.hpp

```
* /windows-zip/windows/include/boost/spirit/home/qi/directive/raw.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/not_predicate.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/directive/hold.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/expect_function.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/what.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/operator/permutation.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/detail/fail_function.hpp
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```

```
/* boost random/detail/polynomial.hpp header file
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*/
```

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```
* /windows-zip/windows/include/boost/random/detail/polynomial.hpp
```

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```
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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/iso8859_1.hpp
* /windows-zip/windows/include/boost/spirit/home/karma/detail/pass_container.hpp
* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/standard.hpp
* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/standard_wide.hpp
* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/unicode.hpp
* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/ascii.hpp
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```


=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/numeric/numeric_utils.hpp

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/*!

@file

Adapts `boost::tuple` for use with Hana.

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*/

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/*!

@file

Defines `boost::hana::Monoid`.

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/*!

@file

Forward declares `boost::hana::drop\_front`.

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```

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=====*/
```

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* /windows-zip/windows/include/boost/phoenix/core/domain.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/external/mpi/mpi_vector_state.hpp
```

[begin_description]

Copying a container from/to an mpi_state splits/joins it.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/mpi/mpi_vector_state.hpp

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```
/*!
@file
Includes all the adaptors for the Boost.Fusion library.
```

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/*!
@file
Defines macros for tracking the version of the library.

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*/

Found in path(s):
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/*!
@file
Defines `boost::hana::replace\_if`.

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/*=====

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/adapt_base_assoc_attr_filler.hpp
* /windows-zip/windows/include/boost/fusion/adapted/adt/detail/adapt_base_attr_filler.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/adapt_is_tpl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/adapt_auto.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/adapt_base_attr_filler.hpp
* /windows-zip/windows/include/boost/fusion/adapted/adt/detail/adapt_base_assoc_attr_filler.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2003 Giovanni Bajo
Copyright (c) 2003 Thomas Witt
Copyright (c) 2003 Hartmut Kaiser
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/iterator/file_iterator.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Forward declares `boost::hana::string`.
```

```
@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/string.hpp

No license file was found, but licenses were detected in source scan.

```
/*
[auto_generated]
boost/numeric/odeint/stepper/explicit_error_generic_rk.hpp
```

```
[begin_description]
Implementation of the generic Runge Kutta error stepper. Base class for many RK error steppers.
[end_description]
```

Copyright 2011-2013 Mario Mulansky
Copyright 2011-2013 Karsten Ahnert
Copyright 2012 Christoph Koke

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/explicit_error_generic_rk.hpp

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/*

Copyright Rene Rivera 2011-2012

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*/

Found in path(s):

* /windows-zip/windows/include/boost/predef/detail/_exception.h

* /windows-zip/windows/include/boost/predef/detail/_cassert.h

* /windows-zip/windows/include/boost/predef/detail/test.h

No license file was found, but licenses were detected in source scan.

/* boost random/shuffle_output.hpp header file

*

* Copyright Jens Maurer 2000-2001

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/shuffle_output.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Forward declares `boost::hana::greater_equal`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/greater_equal.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 1999-2003 Jaakko Jarvi
Copyright (c) 1999-2003 Jeremiah Willcock
Copyright (c) 2001-2011 Joel de Guzman

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/sequence/io/in.hpp

No license file was found, but licenses were detected in source scan.

// (C) Copyright Ion Gaztanaga 2005-2013. Distributed under the Boost
// Distributed under the Boost Software License, Version 1.0.

Found in path(s):

* /windows-zip/windows/include/boost/interprocess/detail/os_thread_functions.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Forward declares `boost::hana::div`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/div.hpp

No license file was found, but licenses were detected in source scan.

/*

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* Copyright Andrey Semashev 2015.

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* http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/log/utility/permissions.hpp

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/* boost random/additive_combine.hpp header file

*

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* accompanying file LICENSE_1_0.txt or copy at
 * http://www.boost.org/LICENSE_1_0.txt
 *
 * See <http://www.boost.org> for most recent version including documentation.
 *
 * \$Id\$
 *
 * Revision history
 * 2001-02-18 moved to individual header files
 */

Found in path(s):

* /windows-zip/windows/include/boost/random/additive_combine.hpp
 No license file was found, but licenses were detected in source scan.

```
/*=====
  Copyright (c) 2002-2003 Joel de Guzman
  Copyright (c) 2002-2003 Hartmut Kaiser
  http://spirit.sourceforge.net/
```

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 file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/non_terminal/parser_context.hpp
 * /windows-zip/windows/include/boost/spirit/home/classic/core/non_terminal/subrule.hpp
 * /windows-zip/windows/include/boost/spirit/home/classic/meta/as_parser.hpp
 * /windows-zip/windows/include/boost/spirit/home/classic/attribute/closure_context.hpp
 * /windows-zip/windows/include/boost/spirit/home/classic/meta/traverse.hpp
 No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines `boost::hana::is_empty`.
```

```
@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/is_empty.hpp
 No license file was found, but licenses were detected in source scan.

```
/*!
@file
Forward declares `boost::hana::find`.
```

@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/find.hpp
No license file was found, but licenses were detected in source scan.

```
/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

Detect the need to insert a whitespace token into the output stream

http://www.boost.org/

Copyright (c) 2001-2012 Hartmut Kaiser. Distributed under the Boost
Software License, Version 1.0. (See accompanying file
LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
=====*/
```

Found in path(s):
* /windows-zip/windows/include/boost/wave/util/insert_whitespace_detection.hpp
No license file was found, but licenses were detected in source scan.

```
/*!
@file
Includes all the adaptors for external Boost libraries.
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/ext/boost.hpp
No license file was found, but licenses were detected in source scan.

```
/*!
@file
Forward declares `boost::hana::tuple`.
```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/tuple.hpp

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```
/*=====
Copyright (c) 1998-2003 Joel de Guzman
Copyright (c) 2001 Daniel Nuffer
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/directives.hpp

No license file was found, but licenses were detected in source scan.

```
/* Boost interval/detail/x86gcc_rounding_control.hpp file
*
* This header provides a rounding control policy
* that avoids flushing results to memory. In
* order for this optimization to be reliable, it
* should be used only when no underflow or
* overflow would happen without it. Indeed, only
* values in range are correctly rounded.
*
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
* Distributed under the Boost Software License, Version 1.0.
* (See accompanying file LICENSE_1_0.txt or
* copy at http://www.boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/ext/x86_fast_rounding_control.hpp

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines concepts from the Standard library.
```

```
@copyright Louis Dionne 2013-2017
```

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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/concepts.hpp

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```
/* Boost interval/compare/tribool.hpp template implementation file
*
* Copyright 2002-2003 Guillaume Melquiond
*
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* copy at http://www.boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/compare/tribool.hpp
No license file was found, but licenses were detected in source scan.
```

```
/* boost random/detail/const_mod.hpp header file
*
* Copyright Jens Maurer 2000-2001
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-02-18 moved to individual header files
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/detail/const_mod.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*-----+
Copyright (c) 2007-2011: Joachim Faulhaber
+-----+
Distributed under the Boost Software License, Version 1.0.
(See accompanying file LICENCE.txt or copy at
http://www.boost.org/LICENSE_1_0.txt)
+-----*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/icl/set.hpp
* /windows-zip/windows/include/boost/icl/map.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
```

@file

Forward declares `boost::hana::remove\_at` and `boost::hana::remove\_at\_c`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/remove_at.hpp

No license file was found, but licenses were detected in source scan.

/**

* _*- C++ _*-

*

* \file iterator_type.hpp

*

* \brief Iterator to a given container type.

*

* Copyright (c) 2009, Marco Guazzone

*

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* \author Marco Guazzone, marco.guazzone@gmail.com

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/traits/iterator_type.hpp

No license file was found, but licenses were detected in source scan.

/*=====

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Copyright (c) 2011 Eric Niebler

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/view/single_view/single_view.hpp

* /windows-zip/windows/include/boost/fusion/view/single_view/detail/value_of_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/single_view/detail/deref_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/single_view/detail/end_impl.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/query/find_if.hpp

* /windows-zip/windows/include/boost/fusion/view/single_view/detail/begin_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/single_view/single_view_iterator.hpp

```
*  
/windows-zip/windows/include/boost/fusion/algorithm/query/find.hpp  
No license file was found, but licenses were detected in source scan.
```

```
/**  
* _*- C++ _*-  
*  
* \file tags.hpp  
*  
* \brief Tags.  
*  
* Copyright (c) 2009, Marco Guazzone  
*  
* Distributed under the Boost Software License, Version 1.0. (See  
* accompanying file LICENSE_1_0.txt or copy at  
* http://www.boost.org/LICENSE\_1\_0.txt)  
*  
* \author Marco Guazzone, marco.guazzone@gmail.com  
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/numeric/ublas/tags.hpp
No license file was found, but licenses were detected in source scan.

```
/*!  
@file  
Defines the `BOOST_HANA_ADAPT_ADT` macro.
```

```
@copyright Louis Dionne 2013-2017  
Distributed under the Boost Software License, Version 1.0.  
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)  
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/adapt_adt.hpp
No license file was found, but licenses were detected in source scan.

```
/*  
* Copyright Andrey Semashev 2016.  
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* http://www.boost.org/LICENSE\_1\_0.txt)  
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/log/utility/open_mode.hpp
No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2001-2003 Joel de Guzman
Copyright (c) 2002-2003 Hartmut Kaiser
http://spirit.sourceforge.net/
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/classic/debug/minimal.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/assert.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/attribute.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/debug.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/attribute/closure.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/debug/parser_names.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2001-2010 Joel de Guzman
Copyright (c) 2004 Daniel Wallin
Copyright (c) 2010 Thomas Heller
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_equal_40.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_equal_20.hpp
* /windows-zip/windows/include/boost/phoenix/scope/dynamic.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_equal_30.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_equal_10.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_equal_50.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*=====
Copyright (c) 2009-2010 Hartmut Kaiser
Copyright (c) 2010 Christopher Schmidt
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/proxy_type.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/namespace.hpp
```

No license file was found, but licenses were detected in source scan.

```
/* boost random/uniform_01.hpp header file
*
* Copyright Jens Maurer 2000-2001
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-02-18 moved to individual header files
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/uniform_01.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Forward declares `boost::hana::ap`.
```

```
@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/ap.hpp
```

No license file was found, but licenses were detected in source scan.

```
// Distributed under the Boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/chrono.hpp
* /windows-zip/windows/include/boost/container/detail/mutex.hpp
* /windows-zip/windows/include/boost/serialization/singleton.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*=====
A Standard compliant C++ preprocessor

http://www.boost.org/
```

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/grammars/cpp_predef_macros_gen.hpp

No license file was found, but licenses were detected in source scan.

/*

[auto_generated]

boost/numeric/odeint/external/viennacl_operations.hpp

[begin_description]

ViennaCL operations.

[end_description]

Copyright 2012 Denis Demidov

Copyright 2012 Karsten Ahnert

Copyright 2012 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/viennacl/viennacl_operations.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

Macro expansion engine

<http://www.boost.org/>

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LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/util/cpp_macromap.hpp

No license file was found, but licenses were detected in source scan.

// (C) Copyright Vicente J. Botet Escriba 2014. Distributed under the Boost

Found in path(s):

```
* /windows-zip/windows/include/boost/thread/experimental/parallel/v2/inline_namespace.hpp
* /windows-zip/windows/include/boost/thread/concurrent_queues/deque_base.hpp
* /windows-zip/windows/include/boost/thread/concurrent_queues/queue_op_status.hpp
* /windows-zip/windows/include/boost/thread/experimental/parallel/v1/exception_list.hpp
* /windows-zip/windows/include/boost/thread/concurrent_queues/queue_views.hpp
* /windows-zip/windows/include/boost/thread/experimental/config/inline_namespace.hpp
* /windows-zip/windows/include/boost/thread/concurrent_queues/deque_views.hpp
* /windows-zip/windows/include/boost/thread/experimental/parallel/v1/inline_namespace.hpp
* /windows-zip/windows/include/boost/thread/concurrent_queues/queue_adaptor.hpp
* /windows-zip/windows/include/boost/thread/experimental/task_region.hpp
* /windows-zip/windows/include/boost/thread/experimental/exception_list.hpp
*
/windows-zip/windows/include/boost/thread/concurrent_queues/deque_adaptor.hpp
* /windows-zip/windows/include/boost/thread/concurrent_queues/queue_base.hpp
No license file was found, but licenses were detected in source scan.
```

```
//
// ip/impl/address_v6.hpp
// ~~~~~
//
// Copyright (c) 2003-2017 Christopher M. Kohlhoff (chris at kohlhoff dot com)
//
// Distributed under the Boost Software License, Version 1.0. (See accompanying
// file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
//
```

```
#ifndef BOOST_ASIO_IP_IMPL_ADDRESS_V6_IPP
#define BOOST_ASIO_IP_IMPL_ADDRESS_V6_IPP

#if defined(_MSC_VER) && (_MSC_VER >= 1200)
# pragma once
#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)
```

```
#include <boost/asio/detail/config.hpp>
#include <cstring>
#include <stdexcept>
#include <typeinfo>
#include <boost/asio/detail/socket_ops.hpp>
#include <boost/asio/detail/throw_error.hpp>
#include <boost/asio/detail/throw_exception.hpp>
#include <boost/asio/error.hpp>
#include <boost/asio/ip/address_v6.hpp>
```

```
#include <boost/asio/detail/push_options.hpp>
```

```
namespace boost {
namespace asio {
namespace ip {
```



```

address_v6::address_v6()
: addr_(),
  scope_id_(0)
{
}

address_v6::address_v6(const address_v6::bytes_type& bytes,
  unsigned long scope)
: scope_id_(scope)
{
#ifdef UCHAR_MAX > 0xFF
for (std::size_t i = 0; i < bytes.size(); ++i)
{
  if (bytes[i] > 0xFF)
  {
    std::out_of_range ex("address_v6 from bytes_type");
    boost::asio::detail::throw_exception(ex);
  }
}
#endif // UCHAR_MAX > 0xFF

using namespace std; // For memcpy.
memcpy(addr_.s6_addr, bytes.data(), 16);
}

address_v6::address_v6(const address_v6& other)
: addr_(other.addr_),
  scope_id_(other.scope_id_)
{
}

#ifdef BOOST_ASIO_HAS_MOVE
address_v6::address_v6(address_v6&& other)
: addr_(other.addr_),
  scope_id_(other.scope_id_)
{
}
#endif // defined(BOOST_ASIO_HAS_MOVE)

address_v6& address_v6::operator=(const address_v6& other)
{
  addr_ = other.addr_;
  scope_id_ = other.scope_id_;
  return *this;
}

#ifdef BOOST_ASIO_HAS_MOVE

```

```

address_v6& address_v6::operator=(address_v6&& other)
{
    addr_ = other.addr_;
    scope_id_ = other.scope_id_;
    return *this;
}
#endif // defined(BOOST_ASIO_HAS_MOVE)

address_v6::bytes_type address_v6::to_bytes() const
{
    using namespace std; // For memcpy.
    bytes_type bytes;
#ifdef BOOST_ASIO_HAS_STD_ARRAY
    memcpy(bytes.data(), addr_.s6_addr, 16);
#else // defined(BOOST_ASIO_HAS_STD_ARRAY)
    memcpy(bytes.elms, addr_.s6_addr, 16);
#endif // defined(BOOST_ASIO_HAS_STD_ARRAY)
    return bytes;
}

std::string address_v6::to_string() const
{
    boost::system::error_code ec;
    std::string addr = to_string(ec);
    boost::asio::detail::throw_error(ec);
    return addr;
}

std::string address_v6::to_string(boost::system::error_code& ec) const
{
    char addr_str[boost::asio::detail::max_addr_v6_str_len];
    const char* addr =
        boost::asio::detail::socket_ops::inet_ntop(
            BOOST_ASIO_OS_DEF(AF_INET6), &addr_, addr_str,
            boost::asio::detail::max_addr_v6_str_len, scope_id_, ec);
    if (addr == 0)
        return std::string();
    return addr;
}

address_v6 address_v6::from_string(const
char* str)
{
    boost::system::error_code ec;
    address_v6 addr = from_string(str, ec);
    boost::asio::detail::throw_error(ec);
    return addr;
}

```

```

address_v6 address_v6::from_string(
    const char* str, boost::system::error_code& ec)
{
    address_v6 tmp;
    if (boost::asio::detail::socket_ops::inet_pton(
        BOOST_ASIO_OS_DEF(AF_INET6), str, &tmp.addr_, &tmp.scope_id_, ec) <= 0)
        return address_v6();
    return tmp;
}

address_v6 address_v6::from_string(const std::string& str)
{
    return from_string(str.c_str());
}

address_v6 address_v6::from_string(
    const std::string& str, boost::system::error_code& ec)
{
    return from_string(str.c_str(), ec);
}

address_v4 address_v6::to_v4() const
{
    if (!is_v4_mapped() && !is_v4_compatible())
    {
        std::bad_cast ex;
        boost::asio::detail::throw_exception(ex);
    }
}

address_v4::bytes_type v4_bytes = { { addr_.s6_addr[12],
    addr_.s6_addr[13], addr_.s6_addr[14], addr_.s6_addr[15] } };
return address_v4(v4_bytes);
}

bool
address_v6::is_loopback() const
{
    return ((addr_.s6_addr[0] == 0) && (addr_.s6_addr[1] == 0)
        && (addr_.s6_addr[2] == 0) && (addr_.s6_addr[3] == 0)
        && (addr_.s6_addr[4] == 0) && (addr_.s6_addr[5] == 0)
        && (addr_.s6_addr[6] == 0) && (addr_.s6_addr[7] == 0)
        && (addr_.s6_addr[8] == 0) && (addr_.s6_addr[9] == 0)
        && (addr_.s6_addr[10] == 0) && (addr_.s6_addr[11] == 0)
        && (addr_.s6_addr[12] == 0) && (addr_.s6_addr[13] == 0)
        && (addr_.s6_addr[14] == 0) && (addr_.s6_addr[15] == 1));
}

```

```

bool address_v6::is_unspecified() const
{
    return ((addr_.s6_addr[0] == 0) && (addr_.s6_addr[1] == 0)
        && (addr_.s6_addr[2] == 0) && (addr_.s6_addr[3] == 0)
        && (addr_.s6_addr[4] == 0) && (addr_.s6_addr[5] == 0)
        && (addr_.s6_addr[6] == 0) && (addr_.s6_addr[7] == 0)
        && (addr_.s6_addr[8] == 0) && (addr_.s6_addr[9] == 0)
        && (addr_.s6_addr[10] == 0) && (addr_.s6_addr[11] == 0)
        && (addr_.s6_addr[12] == 0) && (addr_.s6_addr[13] ==
0)
        && (addr_.s6_addr[14] == 0) && (addr_.s6_addr[15] == 0));
}

bool address_v6::is_link_local() const
{
    return ((addr_.s6_addr[0] == 0xfe) && ((addr_.s6_addr[1] & 0xc0) == 0x80));
}

bool address_v6::is_site_local() const
{
    return ((addr_.s6_addr[0] == 0xfe) && ((addr_.s6_addr[1] & 0xc0) == 0xc0));
}

bool address_v6::is_v4_mapped() const
{
    return ((addr_.s6_addr[0] == 0) && (addr_.s6_addr[1] == 0)
        && (addr_.s6_addr[2] == 0) && (addr_.s6_addr[3] == 0)
        && (addr_.s6_addr[4] == 0) && (addr_.s6_addr[5] == 0)
        && (addr_.s6_addr[6] == 0) && (addr_.s6_addr[7] == 0)
        && (addr_.s6_addr[8] == 0) && (addr_.s6_addr[9] == 0)
        && (addr_.s6_addr[10] == 0xff) && (addr_.s6_addr[11] == 0xff));
}

bool address_v6::is_v4_compatible() const
{
    return ((addr_.s6_addr[0] == 0) && (addr_.s6_addr[1] == 0)
        && (addr_.s6_addr[2] == 0) && (addr_.s6_addr[3] == 0)
        && (addr_.s6_addr[4] == 0) && (addr_.s6_addr[5] == 0)
        && (addr_.s6_addr[6] == 0) && (addr_.s6_addr[7]
== 0)
        && (addr_.s6_addr[8] == 0) && (addr_.s6_addr[9] == 0)
        && (addr_.s6_addr[10] == 0) && (addr_.s6_addr[11] == 0)
        && !((addr_.s6_addr[12] == 0)
        && (addr_.s6_addr[13] == 0)
        && (addr_.s6_addr[14] == 0)
        && ((addr_.s6_addr[15] == 0) || (addr_.s6_addr[15] == 1))));
}

```

```

bool address_v6::is_multicast() const
{
    return (addr_.s6_addr[0] == 0xff);
}

bool address_v6::is_multicast_global() const
{
    return ((addr_.s6_addr[0] == 0xff) && ((addr_.s6_addr[1] & 0x0f) == 0x0e));
}

bool address_v6::is_multicast_link_local() const
{
    return ((addr_.s6_addr[0] == 0xff) && ((addr_.s6_addr[1] & 0x0f) == 0x02));
}

bool address_v6::is_multicast_node_local() const
{
    return ((addr_.s6_addr[0] == 0xff) && ((addr_.s6_addr[1] & 0x0f) == 0x01));
}

bool address_v6::is_multicast_org_local() const
{
    return ((addr_.s6_addr[0] == 0xff) && ((addr_.s6_addr[1] & 0x0f) == 0x08));
}

bool address_v6::is_multicast_site_local() const
{
    return ((addr_.s6_addr[0] ==
0xff) && ((addr_.s6_addr[1] & 0x0f) == 0x05));
}

bool operator==(const address_v6& a1, const address_v6& a2)
{
    using namespace std; // For memcmp.
    return memcmp(&a1.addr_, &a2.addr_,
        sizeof(boost::asio::detail::in6_addr_type)) == 0
        && a1.scope_id_ == a2.scope_id_;
}

bool operator<(const address_v6& a1, const address_v6& a2)
{
    using namespace std; // For memcmp.
    int memcmp_result = memcmp(&a1.addr_, &a2.addr_,
        sizeof(boost::asio::detail::in6_addr_type));
    if (memcmp_result < 0)
        return true;
    if (memcmp_result > 0)
        return false;

```

```

return a1.scope_id_ < a2.scope_id_;
}

address_v6 address_v6::loopback()
{
    address_v6 tmp;
    tmp.addr_.s6_addr[15] = 1;
    return tmp;
}

address_v6 address_v6::v4_mapped(const address_v4& addr)
{
    address_v4::bytes_type v4_bytes = addr.to_bytes();
    bytes_type v6_bytes = { { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0xFF, 0xFF,
        v4_bytes[0], v4_bytes[1], v4_bytes[2], v4_bytes[3] } };
    return address_v6(v6_bytes);
}

address_v6 address_v6::v4_compatible(const
    address_v4& addr)
{
    address_v4::bytes_type v4_bytes = addr.to_bytes();
    bytes_type v6_bytes = { { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
        v4_bytes[0], v4_bytes[1], v4_bytes[2], v4_bytes[3] } };
    return address_v6(v6_bytes);
}

} // namespace ip
} // namespace asio
} // namespace boost

#include <boost/asio/detail/pop_options.hpp>

#endif // BOOST_ASIO_IP_IMPL_ADDRESS_V6_IPP

Found in path(s):
* /windows-zip/windows/include/boost/asio/ip/impl/address_v6.ipp
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*
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* Copyright (c) 2013 Tim Blechmann
* Copyright (c) 2014 Andrey Semashev
*/

```

Found in path(s):

- * /windows-zip/windows/include/boost/atomic/atomic_flag.hpp
- * /windows-zip/windows/include/boost/atomic/atomic.hpp
- * /windows-zip/windows/include/boost/atomic/detail/ops_gcc_sync.hpp
- * /windows-zip/windows/include/boost/atomic/detail/atomic_template.hpp
- * /windows-zip/windows/include/boost/atomic/detail/caps_gcc_sync.hpp
- * /windows-zip/windows/include/boost/atomic/fences.hpp

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/*!

@file

Defines `boost::hana::accessors`.

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*/

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- * /windows-zip/windows/include/boost/hana/accessors.hpp

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/support/unused.hpp
- * /windows-zip/windows/include/boost/spirit/home/support/nonterminal/locals.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/auxiliary.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/nonterminal/simple_trace.hpp
- * /windows-zip/windows/include/boost/spirit/home/qi/numeric/real_policies.hpp

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/*!

@file

Defines `boost::hana::count`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/count.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

Definition of the preprocessor iterator

<http://www.boost.org/>

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/util/cpp_iterator.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/accumulators/statistics/times2_iterator.hpp

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/*!

@file

Defines `boost::hana::detail::variadic::drop\_into`.

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*/

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* /windows-zip/windows/include/boost/hana/detail/variadic/drop_into.hpp

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/* boost random/detail/disable_warnings.hpp header file

*

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* http://www.boost.org/LICENSE_1_0.txt)

*

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*

* \$Id\$

*

*/

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* /windows-zip/windows/include/boost/random/detail/disable_warnings.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/non_terminal/grammar.hpp

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/*!

@file

Defines a replacement for ``std::decay``, which is sometimes too slow at
compile-time.

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*/

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* /windows-zip/windows/include/boost/hana/detail/decay.hpp

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/*!

@file

Forward declares ``boost::hana::transform``.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/transform.hpp

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```
/*!
```

```
@file
```

```
Defines `boost::hana::demux`.
```

```
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```

```
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```

```
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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/functional/demux.hpp
```

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```
/**
```

```
* _*- C++ -*-
```

```
*
```

```
* \file operations.hpp
```

```
*
```

```
* \brief This header includes several headers from the operation directory.
```

```
*
```

```
* Copyright (c) 2009, Gunter Winkler
```

```
*
```

```
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```

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```

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* http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*
```

```
* \author Gunter Winkler (guwi17 at gmx dot de)
```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/ublas/operations.hpp
```

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```
/*=====
```

```
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```

```
=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/phoenix/core/v2_eval.hpp
```

```
* /windows-zip/windows/include/boost/phoenix/support/preprocessor/round.hpp
```

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```
/*
```

[auto_generated]
boost/numeric/odeint/integrate/detail/integrate_times.hpp

[begin_description]
Default integrate times implementation.
[end_description]

Copyright 2011-2015 Mario Mulansky
Copyright 2012 Karsten Ahnert
Copyright 2012 Christoph Koke

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/integrate/detail/integrate_times.hpp
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/*!
@file
Defines operators for Iterables.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/operators/iterable.hpp
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/*
[auto_generated]
boost/numeric/odeint/stepper/symplectic_rkn_sb3a_mclachlan.hpp

[begin_description]
Implementation of the symplectic MacLachlan stepper for separable Hamiltonian system.
[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/symplectic_rkn_sb3a_mclachlan.hpp

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/*!

@file

Forward declares `boost::hana::contains` and `boost::hana::in`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/contains.hpp

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/*!

@file

Forward declares `boost::hana::first`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/first.hpp

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/*!

@file

Forward declares `boost::hana::sort`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/sort.hpp

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/*!

@file

Defines `boost::hana::integral\_constant`.

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/query/all.hpp

* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/apply_transform_result.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/query/detail/count_if.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/query/detail/all.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/query/none.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/query/count_if.hpp

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/* boost random/subtract_with_carry.hpp header file

*

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*

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*

* \$Id\$

*

* Revision history

* 2002-03-02 created

*/

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* /windows-zip/windows/include/boost/random/subtract_with_carry.hpp

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```

* /windows-zip/windows/include/boost/timer.hpp
* /windows-zip/windows/include/boost/progress.hpp
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//
// detail/impl/dev_poll_reactor.ipp
// ~~~~~
//
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//
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//

#ifndef BOOST_ASIO_DETAIL_IMPL_DEV_POLL_REACTOR_IPP
#define BOOST_ASIO_DETAIL_IMPL_DEV_POLL_REACTOR_IPP

#if defined(_MSC_VER) && (_MSC_VER >= 1200)
# pragma once
#endif // defined(_MSC_VER) && (_MSC_VER >= 1200)

#include <boost/asio/detail/config.hpp>

#if defined(BOOST_ASIO_HAS_DEV_POLL)

#include <boost/asio/detail/dev_poll_reactor.hpp>
#include <boost/asio/detail/assert.hpp>
#include <boost/asio/detail/throw_error.hpp>
#include <boost/asio/error.hpp>

#include <boost/asio/detail/push_options.hpp>

namespace boost {
namespace asio {
namespace detail {

dev_poll_reactor::dev_poll_reactor(boost::asio::io_service&
    io_service)
: boost::asio::detail::service_base<dev_poll_reactor>(io_service),
  io_service_(use_service<io_service_impl>(io_service)),
  mutex_(),
  dev_poll_fd_(do_dev_poll_create()),
  interrupter_(),
  shutdown_(false)
{
    // Add the interrupter's descriptor to /dev/poll.
    ::pollfd ev = { 0, 0, 0 };
    ev.fd = interrupter_.read_descriptor();

```

```

ev.events = POLLIN | POLLERR;
ev.revents = 0;
::write(dev_poll_fd_, &ev, sizeof(ev));
}

dev_poll_reactor::~dev_poll_reactor()
{
    shutdown_service();
    ::close(dev_poll_fd_);
}

void dev_poll_reactor::shutdown_service()
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);
    shutdown_ = true;
    lock.unlock();

    op_queue<operation> ops;

    for (int i = 0; i < max_ops; ++i)
        op_queue_[i].get_all_operations(ops);

    timer_queues_.get_all_timers(ops);

    io_service_.abandon_operations(ops);
}

void dev_poll_reactor::fork_service(boost::asio::io_service::fork_event fork_ev)
{
    if (fork_ev == boost::asio::io_service::fork_child)
    {
        detail::mutex::scoped_lock lock(mutex_);

        if (dev_poll_fd_ != -1)
            ::close(dev_poll_fd_);
        dev_poll_fd_ = -1;
        dev_poll_fd_ = do_dev_poll_create();

        interrupter_.recreate();

        // Add the interrupter's descriptor to /dev/poll.
        ::pollfd ev = { 0, 0, 0 };
        ev.fd = interrupter_.read_descriptor();
        ev.events = POLLIN | POLLERR;
        ev.revents = 0;
        ::write(dev_poll_fd_, &ev, sizeof(ev));

        // Re-register all descriptors with /dev/poll. The changes will be written

```

```

// to the /dev/poll descriptor the next time the reactor is run.
for (int i = 0; i < max_ops; ++i)
{
    reactor_op_queue<socket_type>::iterator iter = op_queue_[i].begin();
    reactor_op_queue<socket_type>::iterator end = op_queue_[i].end();
    for (; iter != end; ++iter)
    {
        ::pollfd& pending_ev = add_pending_event_change(iter->first);
        pending_ev.events |= POLLERR | POLLHUP;
        switch (i)
        {
            case read_op: pending_ev.events
|= POLLIN; break;
            case write_op: pending_ev.events |= POLLOUT; break;
            case except_op: pending_ev.events |= POLLPRI; break;
            default: break;
        }
    }
}
interrupter_.interrupt();
}
}

void dev_poll_reactor::init_task()
{
    io_service_.init_task();
}

int dev_poll_reactor::register_descriptor(socket_type, per_descriptor_data&)
{
    return 0;
}

int dev_poll_reactor::register_internal_descriptor(int op_type,
    socket_type descriptor, per_descriptor_data&, reactor_op* op)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    op_queue_[op_type].enqueue_operation(descriptor, op);
    ::pollfd& ev = add_pending_event_change(descriptor);
    ev.events = POLLERR | POLLHUP;
    switch (op_type)
    {
        case read_op: ev.events |= POLLIN; break;
        case write_op: ev.events |= POLLOUT; break;
        case except_op: ev.events |= POLLPRI; break;
        default: break;
    }
}

```



```

interrupter_.interrupt();

return 0;
}

void dev_poll_reactor::move_descriptor(socket_type,
    dev_poll_reactor::per_descriptor_data&,
    dev_poll_reactor::per_descriptor_data&)
{
}

void dev_poll_reactor::start_op(int op_type, socket_type descriptor,
    dev_poll_reactor::per_descriptor_data&, reactor_op* op,
    bool is_continuation, bool allow_speculative)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    if (shutdown_)
    {
        post_immediate_completion(op, is_continuation);
        return;
    }

    if (allow_speculative)
    {
        if (op_type != read_op || !op_queue_[except_op].has_operation(descriptor))
        {
            if (!op_queue_[op_type].has_operation(descriptor))
            {
                if (op->perform())
                {
                    lock.unlock();
                    io_service_.post_immediate_completion(op, is_continuation);
                    return;
                }
            }
        }
    }

    bool first = op_queue_[op_type].enqueue_operation(descriptor, op);
    io_service_.work_started();
    if (first)
    {
        ::pollfd& ev = add_pending_event_change(descriptor);
        ev.events = POLLERR | POLLHUP;
        if (op_type == read_op
            || op_queue_[read_op].has_operation(descriptor))
            ev.events |= POLLIN;
    }
}

```

```

    if (op_type == write_op
        || op_queue_[write_op].has_operation(descriptor))
        ev.events |= POLLOUT;
    if (op_type == except_op
        || op_queue_[except_op].has_operation(descriptor))
        ev.events |= POLLPRI;
    interrupter_.interrupt();
}
}

void dev_poll_reactor::cancel_ops(socket_type descriptor,
    dev_poll_reactor::per_descriptor_data&)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);
    cancel_ops_unlocked(descriptor, boost::asio::error::operation_aborted);
}

void dev_poll_reactor::deregister_descriptor(socket_type descriptor,
    dev_poll_reactor::per_descriptor_data&, bool)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    // Remove the descriptor from /dev/poll.
    ::pollfd& ev = add_pending_event_change(descriptor);
    ev.events = POLLREMOVE;
    interrupter_.interrupt();

    // Cancel any outstanding operations associated with
    the descriptor.
    cancel_ops_unlocked(descriptor, boost::asio::error::operation_aborted);
}

void dev_poll_reactor::deregister_internal_descriptor(
    socket_type descriptor, dev_poll_reactor::per_descriptor_data&)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    // Remove the descriptor from /dev/poll. Since this function is only called
    // during a fork, we can apply the change immediately.
    ::pollfd ev = { 0, 0, 0 };
    ev.fd = descriptor;
    ev.events = POLLREMOVE;
    ev.revents = 0;
    ::write(dev_poll_fd_, &ev, sizeof(ev));

    // Destroy all operations associated with the descriptor.
    op_queue<operation> ops;
    boost::system::error_code ec;

```

```

for (int i = 0; i < max_ops; ++i)
    op_queue_[i].cancel_operations(descriptor, ops, ec);
}

void dev_poll_reactor::cleanup_descriptor_data(
    dev_poll_reactor::per_descriptor_data&)
{
}

void dev_poll_reactor::run(bool block, op_queue<operation>& ops)
{
    boost::asio::detail::mutex::scoped_lock lock(mutex_);

    // We can return
    immediately if there's no work to do and the reactor is
    // not supposed to block.
    if (!block && op_queue_[read_op].empty() && op_queue_[write_op].empty()
        && op_queue_[except_op].empty() && timer_queues_.all_empty())
        return;

    // Write the pending event registration changes to the /dev/poll descriptor.
    std::size_t events_size = sizeof(::pollfd) * pending_event_changes_.size();
    if (events_size > 0)
    {
        errno = 0;
        int result = ::write(dev_poll_fd_,
            &pending_event_changes_[0], events_size);
        if (result != static_cast<int>(events_size))
        {
            boost::system::error_code ec = boost::system::error_code(
                errno, boost::asio::error::get_system_category());
            for (std::size_t i = 0; i < pending_event_changes_.size(); ++i)
            {
                int descriptor = pending_event_changes_[i].fd;
                for (int j = 0; j < max_ops; ++j)
                    op_queue_[j].cancel_operations(descriptor, ops, ec);
            }
        }
        pending_event_changes_.clear();

        pending_event_change_index_.clear();
    }

    int timeout = block ? get_timeout() : 0;
    lock.unlock();

    // Block on the /dev/poll descriptor.
    ::pollfd events[128] = { { 0, 0, 0 } };

```

```

::dvpoll dp = { 0, 0, 0 };
dp.dp_fds = events;
dp.dp_nfds = 128;
dp.dp_timeout = timeout;
int num_events = ::ioctl(dev_poll_fd_, DP_POLL, &dp);

lock.lock();

// Dispatch the waiting events.
for (int i = 0; i < num_events; ++i)
{
    int descriptor = events[i].fd;
    if (descriptor == interrupter_.read_descriptor())
    {
        interrupter_.reset();
    }
    else
    {
        bool more_reads = false;
        bool more_writes = false;
        bool more_except = false;

        // Exception operations must be processed first to ensure that any
        // out-of-band data is read before normal data.
        if (events[i].events & (POLLPRI | POLLERR | POLLHUP))
            more_except =
                op_queue_[except_op].perform_operations(descriptor, ops);
        else
            more_except = op_queue_[except_op].has_operation(descriptor);

        if (events[i].events & (POLLIN | POLLERR | POLLHUP))
            more_reads = op_queue_[read_op].perform_operations(descriptor, ops);
        else
            more_reads = op_queue_[read_op].has_operation(descriptor);

        if (events[i].events & (POLLOUT | POLLERR | POLLHUP))
            more_writes = op_queue_[write_op].perform_operations(descriptor, ops);
        else
            more_writes = op_queue_[write_op].has_operation(descriptor);

        if ((events[i].events & (POLLERR | POLLHUP)) != 0
            && !more_except && !more_reads && !more_writes)
        {
            // If we have an event and no operations associated with the
            // descriptor then we need to delete the descriptor from /dev/poll.
            // The poll operation can produce POLLHUP or POLLERR events when there
            // is no operation pending, so if we do not remove the descriptor we
            // can end up in a tight polling loop.

```

```

        ::pollfd ev = { 0, 0, 0 };
        ev.fd = descriptor;
        ev.events = POLLREMOVE;
        ev.revents = 0;
        ::write(dev_poll_fd_, &ev, sizeof(ev));
    }
    else
    {
        ::pollfd ev = { 0, 0, 0 };
        ev.fd = descriptor;
        ev.events = POLLERR | POLLHUP;
        if (more_reads)
            ev.events |= POLLIN;
        if (more_writes)
            ev.events |= POLLOUT;
        if (more_except)
            ev.events |= POLLPRI;
        ev.revents = 0;
        int result = ::write(dev_poll_fd_, &ev, sizeof(ev));
        if (result != sizeof(ev))
        {
            boost::system::error_code ec(errno,
                boost::asio::error::get_system_category());
            for (int j = 0; j < max_ops; ++j)
                op_queue_[j].cancel_operations(descriptor, ops, ec);
        }
    }
}

timer_queues_.get_ready_timers(ops);
}

void dev_poll_reactor::interrupt()
{
    interrupter_.interrupt();
}

int dev_poll_reactor::do_dev_poll_create()
{
    {
        int fd = ::open("/dev/poll", O_RDWR);
        if (fd == -1)
        {
            boost::system::error_code
            ec(errno,
                boost::asio::error::get_system_category());
            boost::asio::detail::throw_error(ec, "/dev/poll");
        }
        return fd;
    }
}

```

```

}

void dev_poll_reactor::do_add_timer_queue(timer_queue_base& queue)
{
    mutex::scoped_lock lock(mutex_);
    timer_queues_.insert(&queue);
}

void dev_poll_reactor::do_remove_timer_queue(timer_queue_base& queue)
{
    mutex::scoped_lock lock(mutex_);
    timer_queues_.erase(&queue);
}

int dev_poll_reactor::get_timeout()
{
    // By default we will wait no longer than 5 minutes. This will ensure that
    // any changes to the system clock are detected after no longer than this.
    return timer_queues_.wait_duration_msec(5 * 60 * 1000);
}

void dev_poll_reactor::cancel_ops_unlocked(socket_type descriptor,
    const boost::system::error_code& ec)
{
    bool need_interrupt = false;
    op_queue<operation> ops;
    for (int i = 0; i < max_ops; ++i)
        need_interrupt = op_queue_[i].cancel_operations(
            descriptor, ops, ec) || need_interrupt;
    io_service_.post_deferred_completions(ops);
    if (need_interrupt)
        interrupter_.interrupt();
}

::pollfd& dev_poll_reactor::add_pending_event_change(int descriptor)
{
    hash_map<int, std::size_t>::iterator iter
        = pending_event_change_index_.find(descriptor);
    if (iter == pending_event_change_index_.end())
    {
        std::size_t index = pending_event_changes_.size();
        pending_event_changes_.reserve(pending_event_changes_.size() + 1);
        pending_event_change_index_.insert(std::make_pair(descriptor, index));
        pending_event_changes_.push_back(::pollfd());
        pending_event_changes_[index].fd = descriptor;
        pending_event_changes_[index].revents = 0;
        return pending_event_changes_[index];
    }
}

```

```

else
{
    return pending_event_changes_[iter->second];
}
}

} // namespace detail
} // namespace asio
} // namespace boost

#include <boost/asio/detail/pop_options.hpp>

#endif // defined(BOOST_ASIO_HAS_DEV_POLL)

#endif // BOOST_ASIO_DETAIL_IMPL_DEV_POLL_REACTOR_IPP

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[auto_generated]
boost/numeric/odeint/external/mpi/mpi.hpp

[begin_description]
Wrappers for MPI.
[end_description]

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*/

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```

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```
/*!
```

```
@file
```

```
Defines `boost::hana::fold`.
```

```
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```

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```
/*!
```

```
@file
```

```
Defines the barebones `boost::hana::integral_constant` template, but no  
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```

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```
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```

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```

```
=====*/
```

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```

```
* /windows-zip/windows/include/boost/phoenix/operator/if_else.hpp
```

```
* /windows-zip/windows/include/boost/phoenix/object/static_cast.hpp
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```
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```

```
* /windows-zip/windows/include/boost/phoenix/object.hpp
```

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```
*
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/windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_gen_50.hpp
```

```
* /windows-zip/windows/include/boost/phoenix/object/dynamic_cast.hpp
```



```

* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/mem_fun_ptr_gen.hpp
* /windows-zip/windows/include/boost/phoenix/statement/do_while.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_gen_10.hpp
* /windows-zip/windows/include/boost/phoenix/object/construct.hpp
* /windows-zip/windows/include/boost/phoenix/statement/while.hpp
* /windows-zip/windows/include/boost/phoenix/core/reference.hpp
* /windows-zip/windows/include/boost/phoenix/object/const_cast.hpp
* /windows-zip/windows/include/boost/phoenix/operator/io.hpp
* /windows-zip/windows/include/boost/phoenix/statement/for.hpp
* /windows-zip/windows/include/boost/phoenix/statement/switch.hpp
* /windows-zip/windows/include/boost/phoenix/object/delete.hpp
* /windows-zip/windows/include/boost/phoenix/core/value.hpp
*
/windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_gen_30.hpp
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*/

```

```

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* /windows-zip/windows/include/boost/predef/hardware/simd/x86_amd.h
* /windows-zip/windows/include/boost/predef/hardware.h
* /windows-zip/windows/include/boost/predef/hardware/simd/ppc/versions.h
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```

```

/*!
@file
Defines operators for Searchables.

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*/

```

```

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```

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/* Boost interval/policies.hpp template implementation file

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/*!

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Defines `boost::hana::replicate`.

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/*!

@file

Forward declares `boost::hana::tap`.

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/*

[auto_generated]

boost/numeric/odeint/util/unwrap_reference.hpp

[begin_description]

unwrap_reference

[end_description]

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/*!

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* /windows-zip/windows/include/boost/phoenix/bind/detail/cpp03/preprocessed/member_function_ptr.hpp
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*
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* /windows-zip/windows/include/boost/phoenix/bind/detail/cpp03/preprocessed/bind_function_object.hpp
* /windows-zip/windows/include/boost/phoenix/bind/detail/cpp03/preprocessed/bind_member_function.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_equal.hpp
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* /windows-zip/windows/include/boost/msm/front/euml/common.hpp
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/windows-zip/windows/include/boost/msm/front/euml/algorithm.hpp
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* /windows-zip/windows/include/boost/msm/back/mpl_graph_fsm_check.hpp
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* /windows-zip/windows/include/boost/msm/front/detail/common_states.hpp
* /windows-zip/windows/include/boost/msm/front/euml/transformation.hpp
* /windows-zip/windows/include/boost/msm/back/queue_container_deque.hpp
* /windows-zip/windows/include/boost/msm/front/row2.hpp
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/windows-zip/windows/include/boost/msm/back/dispatch_table.hpp
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* /windows-zip/windows/include/boost/msm/back/bind_helpers.hpp
* /windows-zip/windows/include/boost/msm/back/args.hpp
* /windows-zip/windows/include/boost/msm/proto_config.hpp
* /windows-zip/windows/include/boost/msm/row_tags.hpp
* /windows-zip/windows/include/boost/msm/back/history_policies.hpp
* /windows-zip/windows/include/boost/msm/msm_grammar.hpp
* /windows-zip/windows/include/boost/msm/back/queue_container_circular.hpp

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* /windows-zip/windows/include/boost/msm/front/euml/guard_grammar.hpp
* /windows-zip/windows/include/boost/msm/front/detail/row2_helper.hpp
* /windows-zip/windows/include/boost/msm/back/copy_policies.hpp
* /windows-zip/windows/include/boost/msm/event_traits.hpp
* /windows-zip/windows/include/boost/msm/common.hpp
* /windows-zip/windows/include/boost/msm/front/euml/phoenix_placeholders.hpp
```

No license file was found, but licenses were detected in source scan.

```
/* boost random/xor_combine.hpp header file
*
* Copyright Jens Maurer 2002
* Distributed under the Boost Software License, Version 1.0. (See
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/xor_combine.hpp
```

No license file was found, but licenses were detected in source scan.

```
/*!
@file
Forward declares `boost::hana::MonadPlus`.
```

```
@copyright Louis Dionne 2013-2017
Distributed under the Boost Software License, Version 1.0.
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/concept/monad_plus.hpp
```

No license file was found, but licenses were detected in source scan.

```
// Copyright 2005 Daniel Egloff, Olivier Gygi. Distributed under the Boost
```

Found in path(s):

```
* /windows-zip/windows/include/boost/accumulators/statistics/p_square_cumul_dist.hpp
```

No license file was found, but licenses were detected in source scan.

```
/* boost random/triangle_distribution.hpp header file
*
* Copyright Jens Maurer 2000-2001
* Copyright Steven Watanabe 2011
```

```

* Distributed under the Boost Software License, Version 1.0. (See
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-02-18 moved to individual header files
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/triangle_distribution.hpp
```

No license file was found, but licenses were detected in source scan.

```
/* Boost interval/detail/c99sub_rounding_control.hpp file
```

```

*
* Copyright 2000 Jens Maurer
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
* Distributed under the Boost Software License, Version 1.0.
* (See accompanying file LICENSE_1_0.txt or
* copy at http://www.boost.org/LICENSE_1_0.txt)
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/detail/c99sub_rounding_control.hpp
```

No license file was found, but licenses were detected in source scan.

```

/*!
@file
Forward declares `boost::hana::flatten`.

```

```
@copyright Louis Dionne 2013-2017
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/flatten.hpp
```

No license file was found, but licenses were detected in source scan.

```

/*=====
Copyright (c) 2004 Angus Leeming
Copyright (c) 2007 Joel de Guzman

```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/stl/container.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 2001-2014 Joel de Guzman

Copyright (c) 2011 Jan Frederick Eick

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/numeric/uint.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/numeric_utils/extract_int.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 2001-2011 Joel de Guzman

Copyright (c) 2006 Tobias Schwinger

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/support/pair.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 2001-2007 Hartmut Kaiser

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/out.hpp

* /windows-zip/windows/include/boost/fusion/include/in.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Defines `boost::hana::detail::wrong`.

@copyright Louis Dionne 2013-2017

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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/wrong.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Defines `boost::hana::second`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/second.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Includes all the headers needed to setup tag-dispatching.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/core/dispatch.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Forward declares `boost::hana::and\_`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/and.hpp

No license file was found, but licenses were detected in source scan.

```

/*
[auto_generated]
boost/numeric/odeint/external/compute/compute.hpp

[begin_description]
includes all headers required for using odeint with Boost.Compute
[end_description]

Copyright 2009-2013 Karsten Ahnert
Copyright 2009-2013 Mario Mulansky

Distributed under the Boost Software License, Version 1.0.
(See accompanying file LICENSE_1_0.txt or
copy at http://www.boost.org/LICENSE\_1\_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/compute/compute.hpp
No license file was found, but licenses were detected in source scan.

/*=====
Copyright (c) 2001-2010 Joel de Guzman

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE\_1\_0.txt)
=====*/

Found in path(s):
* /windows-zip/windows/include/boost/phoenix/statement.hpp
* /windows-zip/windows/include/boost/phoenix/function.hpp
* /windows-zip/windows/include/boost/phoenix/bind.hpp
No license file was found, but licenses were detected in source scan.

/*!
@file
Defines `boost::hana::greater`.

@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/greater.hpp
No license file was found, but licenses were detected in source scan.

/*!
@file

```

Defines `boost::hana::drop\_back`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/drop_back.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 2011-2012 Thomas Bernard

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/repository/home/qi/operator/detail/keywords.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 2001-2014 Joel de Guzman

Copyright (c) 2014 Agustin Berge

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/is_parser.hpp

No license file was found, but licenses were detected in source scan.

/* *****

```
# *
# * (C) Copyright Paul Mensonides 2002-2011. *
# * (C) Copyright Edward Diener 2011,2013. *
# * Distributed under the Boost Software License, Version 1.0. (See *
# * accompanying file LICENSE_1_0.txt or copy at *
# * http://www.boost.org/LICENSE\_1\_0.txt) *
# *
# ***** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/tuple/rem.hpp

No license file was found, but licenses were detected in source scan.

```

/*!
@file
Forward declares `boost::hana::remove`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/remove.hpp
No license file was found, but licenses were detected in source scan.

/*
[auto_generated]
boost/numeric/odeint/external/vexcl/vexcl.hpp

[begin_description]
includes all headers required for using vexcl in odeint
[end_description]

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Copyright 2013 Mario Mulansky

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copy at http://www.boost.org/LICENSE\_1\_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/vexcl/vexcl.hpp
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Found in path(s):
* /windows-zip/windows/include/boost/integer/static_log2.hpp
No license file was found, but licenses were detected in source scan.

/*!
@file
Forward declares `boost::hana::value`.

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*/

```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/value.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/base/algebra_stepper_base.hpp

[begin_description]

Base class for all steppers with an algebra and operations.

[end_description]

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Copyright 2012 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/base/algebra_stepper_base.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Adapts `std::ratio` for use with Hana.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/std/ratio.hpp

No license file was found, but licenses were detected in source scan.

/*=====

Copyright (c) 2001-2007 Hartmut Kaiser

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/value_at.hpp

* /windows-zip/windows/include/boost/fusion/include/io.hpp

No license file was found, but licenses were detected in source scan.

```
/* Boost interval/compare/set.hpp template implementation file
*
* Copyright 2002-2003 Guillaume Melquiond
*
* Distributed under the Boost Software License, Version 1.0.
* (See accompanying file LICENSE_1_0.txt or
* copy at http://www.boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/compare/set.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
@file
Forward declares `boost::hana::detail::nested_to`.

@copyright Louis Dionne 2013-2017
Distributed under the Boost Software License, Version 1.0.
(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/detail/nested_to_fwd.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*!
@file
Defines `boost::hana::length`.

@copyright Louis Dionne 2013-2017
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/length.hpp
No license file was found, but licenses were detected in source scan.
```

```
/*
[auto_generated]
boost/numeric/odeint/algebra/fusion_algebra.hpp
```

```
[begin_description]
Algebra for boost::fusion sequences.
[end_description]
```

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Copyright 2011-2013 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/fusion_algebra.hpp

No license file was found, but licenses were detected in source scan.

```
/*=====
  Copyright (c) 2014 Kohei Takahashi
  Distributed under the Boost Software License, Version 1.0. (See accompanying
  file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
  =====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/std_tuple.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Defines `boost::hana::adjust\_if`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/adjust_if.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Defines `boost::hana::detail::create`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/create.hpp

No license file was found, but licenses were detected in source scan.

/*!

@file

Forward declares `boost::hana::detail::nested\_than`.

@copyright Louis Dionne 2013-2017

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/nested_than_fwd.hpp

No license file was found, but licenses were detected in source scan.

/*

[auto_generated]

boost/numeric/odeint/algebra/detail/macros.hpp

[begin_description]

Some macros for type checking.

[end_description]

Copyright 2010-2012 Karsten Ahnert

Copyright 2010 Mario Mulansky

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copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/detail/macros.hpp

No license file was found, but licenses were detected in source scan.

/* Boost interval/checking.hpp template implementation file

*

* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

*

* Distributed under the Boost Software License, Version 1.0.

* (See accompanying file LICENSE_1_0.txt or

* copy at http://www.boost.org/LICENSE_1_0.txt)

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/checking.hpp

No license file was found, but licenses were detected in source scan.


```
/*!  
@file  
Defines `boost::hana::monadic_fold_left`.
```

```
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(See accompanying file LICENSE.md or copy at http://boost.org/LICENSE\_1\_0.txt)  
*/
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/hana/monadic_fold_left.hpp  
No license file was found, but licenses were detected in source scan.
```

```
/*  
[auto_generated]  
boost/numeric/odeint/integrate/integrate_adaptive.hpp
```

```
[begin_description]  
Adaptive integration of ODEs.  
[end_description]
```

```
Copyright 2011-2013 Karsten Ahnert  
Copyright 2011-2015 Mario Mulansky
```

```
Distributed under the Boost Software License, Version 1.0.  
(See accompanying file LICENSE_1_0.txt or  
copy at http://www.boost.org/LICENSE\_1\_0.txt)  
*/
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/numeric/odeint/integrate/integrate_adaptive.hpp  
No license file was found, but licenses were detected in source scan.
```

```
// (C) Copyright Ion Gaztanaga 2009-2012. Distributed under the Boost
```

```
Found in path(s):  
* /windows-zip/windows/include/boost/interprocess/xsi_shared_memory.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/xsi_shared_memory_file_wrapper.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/managed_global_memory.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/windows_intermodule_singleton.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/intermodule_singleton.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/portable_intermodule_singleton.hpp  
* /windows-zip/windows/include/boost/interprocess/containers/containers_fwd.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/intermodule_singleton_common.hpp  
* /windows-zip/windows/include/boost/interprocess/detail/file_locking_helpers.hpp  
No license file was found, but licenses were detected in source scan.
```

```
/*=====
```

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)

=====*/

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/deref_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/begin.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/is_sequence_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/mpl/detail/clear.hpp
* /windows-zip/windows/include/boost/fusion/iterator/detail/adapt_deref_traits.hpp
* /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/end_impl.hpp
*
/windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/equal_to_impl.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/action.hpp
* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/push_back.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/equal_to_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/reverse.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/tag_of.hpp
* /windows-zip/windows/include/boost/fusion/support/detail/unknown_key.hpp
* /windows-zip/windows/include/boost/fusion/view/nview/detail/size_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/list_forward_ctor.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/query.hpp
*
/windows-zip/windows/include/boost/fusion/view/joint_view.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/is_view_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/deref_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/deref_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/deref_impl.hpp
* /windows-zip/windows/include/boost/fusion/support/category_of.hpp
* /windows-zip/windows/include/boost/fusion/view/joint_view/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/erase_key.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/cons_tie.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/transform.hpp
* /windows-zip/windows/include/boost/fusion/iterator/deref.hpp
* /windows-zip/windows/include/boost/fusion/mpl/at.hpp
*
/windows-zip/windows/include/boost/fusion/view/joint_view/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/iterator/detail/distance.hpp
* /windows-zip/windows/include/boost/fusion/iterator/mpl/fusion_iterator.hpp
* /windows-zip/windows/include/boost/fusion/mpl/clear.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/for_each.hpp
```

- * /windows-zip/windows/include/boost/fusion/algorithm/transformation/push_front.hpp
- * /windows-zip/windows/include/boost/fusion/view/filter_view.hpp
- * /windows-zip/windows/include/boost/fusion/view/joint_view/detail/next_impl.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view/detail/end_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/map/detail/cpp03/map_forward_ctor.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm/transformation/remove.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/boost_tuple.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/detail/advance_impl.hpp
- *
- /windows-zip/windows/include/boost/fusion/algorithm/transformation.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm/iteration.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/intrinsic/end.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view/transform_view.hpp
- * /windows-zip/windows/include/boost/fusion/container/set/detail/cpp03/set_forward_ctor.hpp
- * /windows-zip/windows/include/boost/fusion/sequence/intrinsic/size.hpp
- * /windows-zip/windows/include/boost/fusion/view/filter_view/detail/next_impl.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/back.hpp
- * /windows-zip/windows/include/boost/fusion/support/detail/mpl_iterator_category.hpp
- * /windows-zip/windows/include/boost/fusion/view/reverse_view.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/has_key.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view/detail/next_impl.hpp
- * /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/prior_impl.hpp
- *
- /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/replace.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm.hpp
- * /windows-zip/windows/include/boost/fusion/iterator/value_of.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm/transformation/filter_if.hpp
- * /windows-zip/windows/include/boost/fusion/container/vector/vector_iterator.hpp
- * /windows-zip/windows/include/boost/fusion/tuple.hpp
- * /windows-zip/windows/include/boost/fusion/view/single_view.hpp
- * /windows-zip/windows/include/boost/fusion/support/detail/is_view.hpp
- * /windows-zip/windows/include/boost/fusion/container/list/detail/build_cons.hpp
- * /windows-zip/windows/include/boost/fusion/iterator/mpl.hpp
- * /windows-zip/windows/include/boost/fusion/view/reverse_view/reverse_view.hpp
- * /windows-zip/windows/include/boost/fusion/view/filter_view/detail/size_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/at_impl.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/mpl/mpl_iterator.hpp
- *
- /windows-zip/windows/include/boost/fusion/sequence/intrinsic/empty.hpp
- * /windows-zip/windows/include/boost/fusion/view/iterator_range/detail/begin_impl.hpp
- * /windows-zip/windows/include/boost/fusion/view/joint_view/detail/deref_impl.hpp
- * /windows-zip/windows/include/boost/fusion/view/filter_view/filter_view.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view/transform_view_fwd.hpp
- * /windows-zip/windows/include/boost/fusion/iterator/detail/advance.hpp
- * /windows-zip/windows/include/boost/fusion/view/transform_view.hpp
- * /windows-zip/windows/include/boost/fusion/algorithm/transformation/pop_front.hpp
- * /windows-zip/windows/include/boost/fusion/iterator/detail/adapt_value_traits.hpp
- * /windows-zip/windows/include/boost/fusion/mpl/size.hpp

```

* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/value_at_impl.hpp
*
/windows-zip/windows/include/boost/fusion/algorithm/query/detail/count.hpp
* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/equal_to_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/support/is_view.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/distance_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/back.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/replace_if.hpp
* /windows-zip/windows/include/boost/fusion/sequence/io.hpp
* /windows-zip/windows/include/boost/fusion/view/joint_view/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/end_impl.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/char.hpp
* /windows-zip/windows/include/boost/fusion/view/filter_view/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/iterator/next.hpp
*
/windows-zip/windows/include/boost/fusion/iterator/prior.hpp
* /windows-zip/windows/include/boost/fusion/iterator/distance.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/has_key.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/transform_view/detail/value_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/front.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/prior_impl.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/replace.hpp
* /windows-zip/windows/include/boost/fusion/mpl/end.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/clear.hpp
* /windows-zip/windows/include/boost/fusion/support/is_iterator.hpp
* /windows-zip/windows/include/boost/fusion/container/list/detail/cpp03/list_to_cons_call.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/end_impl.hpp
*
/windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/category_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/value_at.hpp
* /windows-zip/windows/include/boost/fusion/mpl/front.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/remove_if.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/view/iterator_range.hpp
* /windows-zip/windows/include/boost/fusion/view.hpp
* /windows-zip/windows/include/boost/fusion/view/reverse_view/detail/next_impl.hpp
* /windows-zip/windows/include/boost/fusion/sequence/comparison.hpp
* /windows-zip/windows/include/boost/fusion/algorithm/transformation/replace_if.hpp
* /windows-zip/windows/include/boost/fusion/mpl/empty.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/next_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/detail/size_impl.hpp
*
/windows-zip/windows/include/boost/fusion/support/detail/category_of.hpp
* /windows-zip/windows/include/boost/fusion/mpl/begin.hpp

```

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/*!

@file

Forward declares `boost::hana::reverse\_fold`.

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For more information, see <http://www.boost.org>

Based on the StringRef implementation in LLVM (<http://llvm.org>) and N3422 by Jeffrey Yasskin

<http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2012/n3442.html>

*/

Found in path(s):

* /windows-zip/windows/include/boost/utility/string_ref_fwd.hpp

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Forward declares `boost::hana::when` and `boost::hana::when\_valid`.

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=====*/
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```
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Forward declares the @ref group-core module.

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*
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- * /windows-zip/windows/include/boost/spirit/home/x3/operator/optional.hpp
- * /windows-zip/windows/include/boost/spirit/home/x3/operator/plus.hpp
- * /windows-zip/windows/include/boost/spirit/home/x3/nonterminal/detail/transform_attribute.hpp
- * /windows-zip/windows/include/boost/spirit/home/x3/char/detail/cast_char.hpp
- * /windows-zip/windows/include/boost/spirit/home/x3/operator/kleene.hpp

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/* boost random/piecewise_linear_distribution.hpp header file

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*

* \$Id\$

*/

Found in path(s):

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/*!

@file

Defines `boost::hana::count_if`.

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- * /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_expr_40.hpp

```

* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_expr_40.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_expr.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_expr_20.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_expr_20.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_expr_50.hpp
*
/windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_expr_10.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_expr_10.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_expr.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_expr_20.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_expr_50.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_expr_30.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_expr_30.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/mem_fun_ptr_expr.hpp
* /windows-zip/windows/include/boost/phoenix/scope/detail/local_gen.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_expr_30.hpp
*
/windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_expr_40.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/new_expr.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_expr_10.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/construct_expr.hpp
* /windows-
zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval_result_of.hpp
* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_expr_50.hpp
* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_expr.hpp
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```

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* /windows-zip/windows/include/boost/icl/detail/notate.hpp
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```

```

/*!
@file
Defines `boost::hana::union`.

```

```

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* /windows-zip/windows/include/boost/align/detail/assume_aligned_clang.hpp
* /windows-zip/windows/include/boost/align/align_up.hpp
* /windows-zip/windows/include/boost/align/detail/element_type.hpp
* /windows-zip/windows/include/boost/align/align_down.hpp
* /windows-zip/windows/include/boost/align/detail/align_down.hpp
* /windows-zip/windows/include/boost/align/detail/align_up.hpp
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/*!
@file
Forward declares `boost::hana::filter`.

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# *  
# ***** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/list/to_seq.hpp

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/*!

@file

Defines `boost::hana::drop\_front\_exactly`.

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*

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*/

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* /windows-zip/windows/include/boost/multi_index/detail/node_type.hpp

* /windows-zip/windows/include/boost/multi_index/safe_mode_errors.hpp

* /windows-zip/windows/include/boost/multi_index/hashed_index_fwd.hpp

* /windows-zip/windows/include/boost/multi_index/indexed_by.hpp

* /windows-zip/windows/include/boost/multi_index/detail/has_tag.hpp

* /windows-zip/windows/include/boost/multi_index_container_fwd.hpp

* /windows-zip/windows/include/boost/multi_index/detail/no_duplicate_tags.hpp

* /windows-zip/windows/include/boost/multi_index/detail/do_not_copy_elements_tag.hpp

* /windows-zip/windows/include/boost/multi_index/detail/iter_adaptor.hpp

*

/windows-zip/windows/include/boost/multi_index/detail/rnd_index_loader.hpp

* /windows-zip/windows/include/boost/multi_index/detail/index_saver.hpp

* /windows-zip/windows/include/boost/multi_index/sequenced_index_fwd.hpp

* /windows-zip/windows/include/boost/multi_index/detail/serialization_version.hpp

* /windows-zip/windows/include/boost/multi_index/detail/auto_space.hpp

* /windows-zip/windows/include/boost/multi_index/detail/duplicates_iterator.hpp

* /windows-zip/windows/include/boost/multi_index/detail/vartempl_support.hpp

* /windows-zip/windows/include/boost/multi_index/identity_fwd.hpp

* /windows-zip/windows/include/boost/multi_index/detail/access_specifier.hpp

* /windows-zip/windows/include/boost/multi_index/detail/safe_mode.hpp

* /windows-zip/windows/include/boost/multi_index/detail/modify_key_adaptor.hpp

* /windows-zip/windows/include/boost/multi_index/detail/is_index_list.hpp

* /windows-zip/windows/include/boost/multi_index/random_access_index_fwd.hpp

```

* /windows-zip/windows/include/boost/multi_index/detail/scope_guard.hpp
*
/windows-zip/windows/include/boost/multi_index/detail/ord_index_args.hpp
* /windows-zip/windows/include/boost/multi_index/detail/rnd_index_ptr_array.hpp
* /windows-zip/windows/include/boost/multi_index/tag.hpp
* /windows-zip/windows/include/boost/multi_index/detail/base_type.hpp
* /windows-zip/windows/include/boost/multi_index/key_extractors.hpp
* /windows-zip/windows/include/boost/multi_index/detail/hash_index_args.hpp
* /windows-zip/windows/include/boost/multi_index/detail/adl_swap.hpp
* /windows-zip/windows/include/boost/multi_index/detail/converter.hpp
* /windows-zip/windows/include/boost/multi_index/detail/uintptr_type.hpp
* /windows-zip/windows/include/boost/multi_index/detail/invariant_assert.hpp
* /windows-zip/windows/include/boost/multi_index/detail/unbounded.hpp
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```

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* /windows-zip/windows/include/boost/phoenix/function/lazy_list.hpp
* /windows-zip/windows/include/boost/phoenix/function/lazy_prelude.hpp
* /windows-zip/windows/include/boost/phoenix/function/lazy_smart.hpp
* /windows-zip/windows/include/boost/phoenix/function/lazy_signature.hpp
* /windows-zip/windows/include/boost/phoenix/function/lazy_operator.hpp
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```

```

/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

Token sequence analysis and transformation helper functions

```

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/*

[auto_generated]

boost/numeric/odeint/stepper/adams_bashforth.hpp

[begin_description]

Implementaton of the Adam-Bashforth method a multistep method used for the predictor step in the
Adams-Bashforth-Moulton method.

[end_description]

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Copyright 2011-2013 Mario Mulansky

Copyright 2012 Christoph Koke

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=====*/

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* /windows-zip/windows/include/boost/spirit/home/x3/support/ast/position_tagged.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/utility/error_reporting.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/utility/lambda_visitor.hpp

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*/

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* /windows-zip/windows/include/boost/predef/other/endian.h
* /windows-zip/windows/include/boost/predef/architecture/blackfin.h
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=====*/

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* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector40.hpp
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* /windows-zip/windows/include/boost/numeric/odeint/external/nt2/nt2_norm_inf.hpp
* /windows-zip/windows/include/boost/numeric/odeint/external/nt2/nt2_resize.hpp
* /windows-zip/windows/include/boost/numeric/odeint/external/nt2/nt2_algebra_dispatcher.hpp
* /windows-zip/windows/include/boost/numeric/odeint/external/nt2/nt2_copy.hpp
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/*!
@file
Forward declares `boost::hana::keys`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/keys.hpp

```

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/*

[auto_generated]

boost/numeric/odeint/stepper/runge_kutta_dopri5.hpp

[begin_description]

Implementation of the Dormand-Prince 5(4) method. This stepper can also be used with the dense-output controlled stepper.

[end_description]

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Copyright 2010-2013 Mario Mulansky

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library
Definition of the various language support constants

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/wave/language_support.hpp

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/* boost random/piecewise_constant_distribution.hpp header file

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* \$Id\$

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Boost.Wave: A Standard compliant C++ preprocessor library

Definition of the position_iterator and file_position templates

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=====*/

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* /windows-zip/windows/include/boost/wave/util/file_position.hpp

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=====*/

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/exclusive_or.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/list.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/operators.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/kleene_star.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/positive.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/sequential_and.hpp
*
/windows-zip/windows/include/boost/spirit/home/classic/core/composite/difference.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/sequential_or.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/intersection.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/sequence.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/optional.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/core/composite/alternative.hpp
```

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```
/*!
```

```
@file
```

```
Defines `boost::hana::intersperse`.
```

```
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```

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```

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```

```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/intersperse.hpp
```

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```
/*=====
```

```
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```

```
=====*/
```

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```
* /windows-zip/windows/include/boost/fusion/adapted/adt/adapt_adt_named.hpp
```

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```

```
*/
```


* See http://www.boost.org/libs/multi_index for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/multi_index/detail/rnd_index_ops.hpp
* /windows-zip/windows/include/boost/multi_index/detail/rnd_index_node.hpp
* /windows-zip/windows/include/boost/multi_index/detail/raw_ptr.hpp
* /windows-zip/windows/include/boost/multi_index/random_access_index.hpp
* /windows-zip/windows/include/boost/multi_index/detail/value_compare.hpp
* /windows-zip/windows/include/boost/multi_index/detail/copy_map.hpp
* /windows-zip/windows/include/boost/multi_index/detail/seq_index_node.hpp
* /windows-zip/windows/include/boost/multi_index/ordered_index.hpp
* /windows-zip/windows/include/boost/multi_index/sequenced_index.hpp
*
/windows-zip/windows/include/boost/multi_index/mem_fun.hpp
* /windows-zip/windows/include/boost/multi_index/hashed_index.hpp
* /windows-zip/windows/include/boost/multi_index/member.hpp
* /windows-zip/windows/include/boost/multi_index/identity.hpp
* /windows-zip/windows/include/boost/multi_index/ordered_index_fwd.hpp
* /windows-zip/windows/include/boost/multi_index/detail/index_loader.hpp
* /windows-zip/windows/include/boost/multi_index/ranked_index_fwd.hpp
* /windows-zip/windows/include/boost/multi_index/global_fun.hpp
* /windows-zip/windows/include/boost/multi_index/composite_key.hpp
* /windows-zip/windows/include/boost/multi_index/detail/hash_index_node.hpp
* /windows-zip/windows/include/boost/multi_index/detail/index_matcher.hpp
* /windows-zip/windows/include/boost/multi_index/detail/ord_index_impl_fwd.hpp
* /windows-zip/windows/include/boost/multi_index/detail/bucket_array.hpp

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/* Boost interval/rounded_arith.hpp template implementation file

*

* Copyright 2002-2003 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/rounded_arith.hpp

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/*!

@file

Defines `boost::hana::detail::index_if`.

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*/

Found in path(s):
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* /windows-zip/windows/include/boost/parameter/aux_/result_of0.hpp
* /windows-zip/windows/include/boost/detail/is_XXX.hpp
* /windows-zip/windows/include/boost/parameter/aux_/tag.hpp
* /windows-zip/windows/include/boost/parameter/binding.hpp
* /windows-zip/windows/include/boost/parameter/match.hpp
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/*
[auto_generated]
boost/numeric/odeint/integrate/null_observer.hpp

[begin_description]
null_observer
[end_description]

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/integrate/null_observer.hpp
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=====*/

Found in path(s):
* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/tuple_traits.hpp

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/*

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*/

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=====*/

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* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/fold.hpp

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/*!

@file

Forward declares `boost::hana::drop\_while`.

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* /windows-zip/windows/include/boost/multiprecision/cpp_int/multiply.hpp

* /windows-zip/windows/include/boost/multiprecision/random.hpp

* /windows-zip/windows/include/boost/multiprecision/miller_rabin.hpp

```

* /windows-zip/windows/include/boost/multiprecision/integer.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/number_compare.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/no_et_ops.hpp
* /windows-zip/windows/include/boost/multiprecision/logged_adaptor.hpp
* /windows-zip/windows/include/boost/multiprecision/traits/extract_exponent_type.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/integer_ops.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/divide.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/checked.hpp
* /windows-zip/windows/include/boost/multiprecision/debug_adaptor.hpp
*
/windows-zip/windows/include/boost/multiprecision/cpp_int/misc.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/add.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int.hpp
* /windows-zip/windows/include/boost/multiprecision/traits/explicit_conversion.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/comparison.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/bitwise.hpp
* /windows-zip/windows/include/boost/multiprecision/traits/is_restricted_conversion.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/limits.hpp
* /windows-zip/windows/include/boost/multiprecision/detail/digits.hpp
* /windows-zip/windows/include/boost/multiprecision/concepts/mp_number_archetypes.hpp
* /windows-zip/windows/include/boost/multiprecision/cpp_int/cpp_int_config.hpp
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```

```

/*
[auto_generated]
boost/numeric/odeint/external/viennacl/viennacl_resize.hpp

```

```

[begin_description]
Enable resizing for viennacl vector.
[end_description]

```

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 */

```

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* /windows-zip/windows/include/boost/numeric/odeint/external/viennacl/viennacl_resize.hpp
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```

```

/*!
@file
Defines `boost::hana::basic_tuple`.

```

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* /windows-zip/windows/include/boost/hana/basic_tuple.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/mtl4/mtl4_algebra_dispatcher.hpp

[begin_description]

specialization of the algebra dispatcher for mtl4

[end_description]

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*/

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* /windows-zip/windows/include/boost/numeric/odeint/external/mtl4/mtl4_algebra_dispatcher.hpp

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/*!

@file

Defines `boost::hana::filter`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/filter.hpp

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*

* See <http://www.boost.org/libs/flyweight> for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/flyweight/intermodule_holder.hpp

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/*=====

simplexml.cpp

Spirit V1.3

URL: <http://spirit.sourceforge.net/>

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=====*/

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* /windows-zip/windows/include/boost/archive/impl/basic_xml_grammar.hpp

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/* boost random/uniform_int_distribution.hpp header file

*

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*

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*

* \$Id\$

*

* Revision history

* 2001-04-08 added min<max assertion (N. Becker)

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/uniform_int_distribution.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/preprocessed/reverse_iter_fold.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/detail/preprocessed/iter_fold.hpp

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/* Multiply indexed container.

*

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*

* See http://www.boost.org/libs/multi_index for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/multi_index_container.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/repository/home/qi/operator/keywords.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/qi/stream.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/is_spirit_tag.hpp
* /windows-zip/windows/include/boost/spirit/home/support/handles_container.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/numeric/bool_policies.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/stream/detail/iterator_source.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/binary.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/auto.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/stream/detail/match_manip.hpp
*
/windows-zip/windows/include/boost/spirit/home/support/has_semantic_action.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/stream/stream.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/binary.hpp
* /windows-zip/windows/include/boost/spirit/home/qi/stream/detail/match_manip_auto.hpp
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```
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*/
```

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* /windows-zip/windows/include/boost/predef/library/c/_prefix.h
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/*
[auto_generated]
boost/numeric/odeint/iterator/detail/adaptive_iterator_impl.hpp

[begin_description]
tba.
[end_description]

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*/

Found in path(s):
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* /windows-zip/windows/include/boost/interprocess/detail/workaround.hpp
* /windows-zip/windows/include/boost/interprocess/exceptions.hpp
* /windows-zip/windows/include/boost/container/detail/flat_tree.hpp
* /windows-zip/windows/include/boost/container/string.hpp
* /windows-zip/windows/include/boost/interprocess/detail/win32_api.hpp
* /windows-zip/windows/include/boost/container/vector.hpp
* /windows-zip/windows/include/boost/interprocess/offset_ptr.hpp
* /windows-zip/windows/include/boost/container/deque.hpp
* /windows-zip/windows/include/boost/container/detail/tree.hpp
* /windows-zip/windows/include/boost/container/list.hpp
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/*
[auto_generated]
boost/numeric/odeint/stepper/euler.hpp

[begin_description]
Implementation of the classical explicit Euler stepper. This method is really simple and should only
be used for demonstration purposes.
[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/euler.hpp

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/*!

@file

Adapts `std::array` for use with Hana.

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Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/std/array.hpp

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* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/preprocessed/zip20.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/preprocessed/zip10.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/preprocessed/zip50.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/preprocessed/zip40.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/transformation/detail/preprocessed/zip30.hpp

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/*!

@file

Defines `boost::hana::front`.

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Found in path(s):

* /windows-zip/windows/include/boost/hana/front.hpp

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* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/phx2_result_10.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/phx2_result_30.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/phx2_result_50.hpp

* /windows-zip/windows/include/boost/fusion/support/detail/pp_round.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/phx2_result_40.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/phx2_result.hpp

* /windows-zip/windows/include/boost/phoenix/core/detail/phx2_result.hpp

*

/windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/phx2_result_20.hpp

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* /windows-zip/windows/include/boost/intrusive/pointer_rebind.hpp

* /windows-zip/windows/include/boost/container/detail/std_fwd.hpp

* /windows-zip/windows/include/boost/intrusive/detail/has_member_function_callable_with.hpp

* /windows-zip/windows/include/boost/move/unique_ptr.hpp

* /windows-zip/windows/include/boost/intrusive/detail/std_fwd.hpp

* /windows-zip/windows/include/boost/container/detail/compare_functors.hpp

* /windows-zip/windows/include/boost/move/detail/fwd_macros.hpp

* /windows-zip/windows/include/boost/move/default_delete.hpp

* /windows-zip/windows/include/boost/move/detail/workaround.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/n_step_time_iterator.hpp

[begin_description]

Iterator for iterating through the solution of an ODE with constant step size performing exactly n steps.

The dereferenced type contains also the time.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/n_step_time_iterator.hpp

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/* boost random/geometric_distribution.hpp header file

*

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*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/geometric_distribution.hpp

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*/

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* /windows-zip/windows/include/boost/random/beta_distribution.hpp

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```
/*  
[auto_generated]  
boost/numeric/odeint/stepper/rosenbrock4_controller.hpp
```

```
[begin_description]  
Controller for the Rosenbrock4 method.  
[end_description]
```

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Copyright 2012 Christoph Koke

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copy at http://www.boost.org/LICENSE_1_0.txt)
*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/stepper/rosenbrock4_controller.hpp
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```
/* Boost interval/ext/integer.hpp template implementation file  
*  
* Copyright 2003 Guillaume Melquiond  
*  
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* copy at http://www.boost.org/LICENSE\_1\_0.txt)  
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/numeric/interval/ext/integer.hpp
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```
/*!  
@file  
Forward declares `boost::hana::detail::nested_by`.
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/nested_by_fwd.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/symplectic_euler.hpp

[begin_description]

Implementation of the symplectic Euler for separable Hamiltonian systems.

[end_description]

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*/

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* /windows-zip/windows/include/boost/numeric/odeint/stepper/symplectic_euler.hpp

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/*=====

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=====*/

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* /windows-zip/windows/include/boost/spirit/repository/include/qi_keywords.hpp

* /windows-zip/windows/include/boost/spirit/repository/include/qi_kwd.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/sequence/hash.hpp

* /windows-zip/windows/include/boost/fusion/include/hash.hpp

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/*!

@file

Forward declares `boost::hana::zip\_with`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/zip_with.hpp

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/*!

@file

Defines `boost::hana::first`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/first.hpp

No license file was found, but licenses were detected in source scan.

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Found in path(s):

* /windows-zip/windows/include/boost/proto/detail/preprocessed/make_expr.hpp

* /windows-zip/windows/include/boost/proto/detail/preprocessed/and_n.hpp

* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/regex_matcher.hpp

* /windows-zip/windows/include/boost/xpressive/regex_token_iterator.hpp

* /windows-zip/windows/include/boost/proto/detail/deduce_domain_n.hpp

* /windows-zip/windows/include/boost/proto/detail/as_lvalue.hpp

* /windows-zip/windows/include/boost/xpressive/detail/core/sub_match_impl.hpp

* /windows-zip/windows/include/boost/xpressive/detail/core/regex_impl.hpp

* /windows-zip/windows/include/boost/proto/detail/poly_function_funop.hpp

* /windows-zip/windows/include/boost/proto/detail/preprocessed/memfun_funop.hpp

* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/lookbehind_matcher.hpp

* /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/lazy.hpp

*

/windows-zip/windows/include/boost/proto/context/detail/preprocessed/default_eval.hpp

* /windows-zip/windows/include/boost/proto/detail/preprocessed/extends_funop.hpp

* /windows-zip/windows/include/boost/proto/detail/preprocessed/or_n.hpp

* /windows-zip/windows/include/boost/proto/detail/deep_copy.hpp

- * /windows-zip/windows/include/boost/proto/detail/generate_by_value.hpp
- * /windows-zip/windows/include/boost/proto/expr.hpp
- * /windows-zip/windows/include/boost/proto/detail/class_member_traits.hpp
- * /windows-zip/windows/include/boost/xpressive/regex_error.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/mark_end_matcher.hpp
- * /windows-zip/windows/include/boost/xpressive/regex_iterator.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/assert_eol_matcher.hpp
- * /windows-zip/windows/include/boost/proto/detail/local.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/assert_bol_matcher.hpp
- *
- /windows-zip/windows/include/boost/xpressive/match_results.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/construct_pod_funop.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/default_function_impl.hpp
- * /windows-zip/windows/include/boost/proto/proto_typeof.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/utility/ignore_unused.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/dynamic/parser.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/static.hpp
- * /windows-zip/windows/include/boost/xpressive/regex_constants.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/charset_matcher.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/dynamic/parser_traits.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/adaptor.hpp
- * /windows-zip/windows/include/boost/proto/detail/and_n.hpp
- * /windows-zip/windows/include/boost/proto/detail/lambda_matches.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/utility/dont_care.hpp
- *
- /windows-zip/windows/include/boost/proto/context.hpp
- * /windows-zip/windows/include/boost/proto/args.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/template_arity_helper.hpp
- * /windows-zip/windows/include/boost/proto/generate.hpp
- * /windows-zip/windows/include/boost/proto/tags.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/is_pure.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/string_matcher.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_marker.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/construct_funop.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/compile.hpp
- * /windows-zip/windows/include/boost/proto/detail/dont_care.hpp
- * /windows-zip/windows/include/boost/proto/detail/extends_funop.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/matches_.hpp
- * /windows-zip/windows/include/boost/proto/transform/pass_through.hpp
- *
- /windows-zip/windows/include/boost/proto/detail/decltype.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/width_of.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/assert_eos_matcher.hpp
- * /windows-zip/windows/include/boost/proto/proto.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_alternate.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/make_gcc_workaround.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/fold_impl.hpp
- * /windows-zip/windows/include/boost/proto/detail/matches_.hpp


```

* /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/pass_through_impl.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/quant_style.hpp
* /windows-zip/windows/include/boost/xpressive/detail/dynamic/dynamic.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/save_restore.hpp
*
/windows-zip/windows/include/boost/xpressive/detail/static/modifier.hpp
* /windows-zip/windows/include/boost/proto/detail/funop.hpp
* /windows-zip/windows/include/boost/proto/detail/or_n.hpp
* /windows-zip/windows/include/boost/proto/detail/unpack_expr_.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/results_cache.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/deduce_domain_n.hpp
* /windows-zip/windows/include/boost/xpressive/regex_traits.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/literal_matcher.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/call.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/lazy.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/epsilon_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/ibase.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/expr_variadic.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/end_matcher.hpp
*
/windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_sequence.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/extends_funop_const.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/width.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/attr_end_matcher.hpp
* /windows-zip/windows/include/boost/proto/operators.hpp
* /windows-zip/windows/include/boost/proto/deep_copy.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/algorithm.hpp
* /windows-zip/windows/include/boost/xpressive/traits/c_regex_traits.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/make_gcc_workaround.hpp
* /windows-zip/windows/include/boost/xpressive/regex_primitives.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/unpack_expr_.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/sequence_stack.hpp
* /windows-zip/windows/include/boost/proto/transform/arg.hpp
*
/windows-zip/windows/include/boost/xpressive/detail/core/sub_match_vector.hpp
* /windows-zip/windows/include/boost/xpressive/sub_match.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/set_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/keeper_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/predicate_matcher.hpp
* /windows-zip/windows/include/boost/proto/detail/traits.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/regex_byref_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/cons.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/simple_repeat_matcher.hpp
* /windows-zip/windows/include/boost/proto/detail/extends_funop_const.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/logical_newline_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/xpressive_static.hpp
* /windows-zip/windows/include/boost/xpressive/regex_actions.hpp
*

```

```

/windows-zip/windows/include/boost/proto/transform/fold.hpp
* /windows-zip/windows/include/boost/proto/context/detail/null_eval.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/repeat_begin_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/repeat_end_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/xpressive.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/range_matcher.hpp
* /windows-zip/windows/include/boost/proto/extends.hpp
* /windows-zip/windows/include/boost/proto/make_expr.hpp
* /windows-zip/windows/include/boost/proto/context/default.hpp
* /windows-zip/windows/include/boost/proto/detail/poly_function.hpp
* /windows-zip/windows/include/boost/xpressive/traits/null_regex_traits.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_quantifier.hpp
* /windows-zip/windows/include/boost/proto/detail/expr.hpp
* /windows-zip/windows/include/boost/proto/detail/poly_function_traits.hpp
*
/windows-zip/windows/include/boost/proto/detail/make_expr_.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/visitor.hpp
* /windows-zip/windows/include/boost/proto/repeat.hpp
* /windows-zip/windows/include/boost/xpressive/regex_algorithms.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/construct_funop.hpp
* /windows-zip/windows/include/boost/proto/transform/call.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_modifier.hpp
* /windows-zip/windows/include/boost/proto/matches.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/grammar.hpp
* /windows-zip/windows/include/boost/proto/transform/make.hpp
* /windows-zip/windows/include/boost/proto/detail/expr_funop.hpp
* /windows-zip/windows/include/boost/proto/literal.hpp
* /windows-zip/windows/include/boost/proto/core.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/any_matcher.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/poly_function_traits.hpp
*
/windows-zip/windows/include/boost/proto/context/detail/default_eval.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/basic_expr.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/never_true.hpp
* /windows-zip/windows/include/boost/proto/detail/is_noncopyable.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/type_traits.hpp
* /windows-zip/windows/include/boost/xpressive/detail/dynamic/sequence.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/traits_utils.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/mark_matcher.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/vararg_matches_impl.hpp
* /windows-zip/windows/include/boost/proto/debug.hpp
* /windows-zip/windows/include/boost/proto/detail/basic_expr.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/alternate_matcher.hpp
*
/windows-zip/windows/include/boost/xpressive/xpressive_dynamic.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/assert_bos_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/hash_peek_bitset.hpp

```

- * /windows-zip/windows/include/boost/proto/detail/ignore_unused.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/utility/boyer_moore.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_independent.hpp
- * /windows-zip/windows/include/boost/xpressive/xpressive_fwd.hpp
- * /windows-zip/windows/include/boost/proto/detail/static_const.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/posix_charset_matcher.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/linker.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/dynamic/parser_enum.hpp
- * /windows-zip/windows/include/boost/xpressive/basic_regex.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/true_matcher.hpp
- *
- /windows-zip/windows/include/boost/xpressive/xpressive_typeof.hpp
- * /windows-zip/windows/include/boost/proto/transform/lazy.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/make.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/dynamic/parse_charset.hpp
- * /windows-zip/windows/include/boost/proto/context/detail/preprocessed/null_eval.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/finder.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/make_expr_funop.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/attr_begin_matcher.hpp
- * /windows-zip/windows/include/boost/xpressive/regex_compiler.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/make_expr_.hpp
- * /windows-zip/windows/include/boost/proto/transform/when.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/action.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/state.hpp
- *
- /windows-zip/windows/include/boost/proto/context/detail/preprocessed/callable_eval.hpp
- * /windows-zip/windows/include/boost/proto/detail/memfun_funop.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/matcher/assert_line_base.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/fold_impl.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/lambda_matches.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/access.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/dynamic/matchable.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/generate_by_value.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/static/transmogrify.hpp
- * /windows-zip/windows/include/boost/xpressive/detail/core/optimize.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/default_function_impl.hpp
- * /windows-zip/windows/include/boost/proto/detail/deprecated.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/make.hpp
- *
- /windows-zip/windows/include/boost/proto/context/detail/callable_eval.hpp
- * /windows-zip/windows/include/boost/xpressive/traits/cpp_regex_traits.hpp
- * /windows-zip/windows/include/boost/proto/context/callable.hpp
- * /windows-zip/windows/include/boost/proto/transform/impl.hpp
- * /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/when.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/funop.hpp
- * /windows-zip/windows/include/boost/proto/fusion.hpp
- * /windows-zip/windows/include/boost/proto/traits.hpp
- * /windows-zip/windows/include/boost/proto/detail/preprocessed/args.hpp

```

* /windows-zip/windows/include/boost/proto/eval.hpp
* /windows-zip/windows/include/boost/proto/transform/default.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/literals.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/tracking_ptr.hpp
* /windows-zip/windows/include/boost/proto/detail/vararg_matches_impl.hpp
* /windows-zip/windows/include/boost/xpressive/detail/detail_fwd.hpp
*
/windows-zip/windows/include/boost/proto/transform/detail/preprocessed/construct_pod_funop.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/traits.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/mark_begin_matcher.hpp
* /windows-zip/windows/include/boost/proto/context/null.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/lookahead_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_set.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/chset/chset.hpp
* /windows-zip/windows/include/boost/proto/detail/args.hpp
* /windows-zip/windows/include/boost/proto/proto_fwd.hpp
* /windows-zip/windows/include/boost/xpressive/traits/detail/c_ctype.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/when.hpp
* /windows-zip/windows/include/boost/proto/transform.hpp
* /windows-zip/windows/include/boost/proto/transform/fold_tree.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/class_member_traits.hpp
*
/windows-zip/windows/include/boost/xpressive/detail/core/matcher/alternate_end_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matchers.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/peeker.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/placeholders.hpp
* /windows-zip/windows/include/boost/xpressive/detail/static/transforms/as_inverse.hpp
* /windows-zip/windows/include/boost/proto/detail/make_expr_funop.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/poly_function_funop.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/pass_through_impl.hpp
* /windows-zip/windows/include/boost/proto/detail/make_expr.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/assert_word_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/matcher/optional_matcher.hpp
* /windows-zip/windows/include/boost/xpressive/detail/utility/any.hpp
*
/windows-zip/windows/include/boost/proto/domain.hpp
* /windows-zip/windows/include/boost/proto/transform/detail/preprocessed/call.hpp
* /windows-zip/windows/include/boost/xpressive/detail/core/flow_control.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/expr.hpp
* /windows-zip/windows/include/boost/proto/detail/template_arity_helper.hpp
* /windows-zip/windows/include/boost/proto/detail/preprocessed/deep_copy.hpp
No license file was found, but licenses were detected in source scan.

```

```

/#!

```

```

@file

```

```

Forward declares `boost::hana::monadic_fold_right`.

```

```

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```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/monadic_fold_right.hpp
No license file was found, but licenses were detected in source scan.

```
/* boost random/normal_distribution.hpp header file
*
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* Copyright Steven Watanabe 2010-2011
* Distributed under the Boost Software License, Version 1.0. (See
* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-02-18 moved to individual header files
*/
```

Found in path(s):
* /windows-zip/windows/include/boost/random/normal_distribution.hpp
No license file was found, but licenses were detected in source scan.

```
/*!
@file
Defines `boost::hana::Constant`.
```

```
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*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/concept/constant.hpp
No license file was found, but licenses were detected in source scan.

```
/*!
@file
Forward declares `boost::hana::Applicative`.
```

```
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```

*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/applicative.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/detail/n_step_iterator_impl.hpp

[begin_description]

tba.

[end_description]

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/*!

@file

Includes all the adaptors for the standard library.

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* /windows-zip/windows/include/boost/iostreams/detail/config/wide_streams.hpp
* /windows-zip/windows/include/boost/iostreams/filter/newline.hpp
* /windows-zip/windows/include/boost/asio/windows/basic_random_access_handle.hpp
* /windows-zip/windows/include/boost/iostreams/read.hpp
*

```

```

/windows-zip/windows/include/boost/asio/stream_socket_service.hpp
* /windows-zip/windows/include/boost/asio/detail/win_thread.hpp
* /windows-zip/windows/include/boost/asio/high_resolution_timer.hpp
* /windows-zip/windows/include/boost/asio/time_traits.hpp
* /windows-zip/windows/include/boost/asio/detail/winrt_timer_scheduler.hpp
* /windows-zip/windows/include/boost/iostreams/detail/is_iterator_range.hpp
* /windows-zip/windows/include/boost/iostreams/invert.hpp
* /windows-zip/windows/include/boost/asio/detail/win_iocp_handle_write_op.hpp
* /windows-zip/windows/include/boost/process/detail/windows/executor.hpp
* /windows-zip/windows/include/boost/iostreams/close.hpp
* /windows-zip/windows/include/boost/iostreams/combine.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/lexer/input.hpp
* /windows-zip/windows/include/boost/asio/basic_io_object.hpp
* /windows-zip/windows/include/boost/process/detail/windows/start_dir.hpp
*
/windows-zip/windows/include/boost/asio/generic/stream_protocol.hpp
* /windows-zip/windows/include/boost/asio/strand.hpp
* /windows-zip/windows/include/boost/process/detail/posix/close_out.hpp
* /windows-zip/windows/include/boost/asio/detail/hash_map.hpp
* /windows-zip/windows/include/boost/asio/detail/atomic_count.hpp
* /windows-zip/windows/include/boost/process/args.hpp
* /windows-zip/windows/include/boost/asio/unistd.hpp
* /windows-zip/windows/include/boost/asio/ssl/impl/src.hpp
* /windows-zip/windows/include/boost/asio/detail/deadline_timer_service.hpp
* /windows-zip/windows/include/boost/type_index/runtime_cast/reference_cast.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/lexer/serialise.hpp
* /windows-zip/windows/include/boost/asio/detail/timer_scheduler_fwd.hpp
* /windows-zip/windows/include/boost/asio/detail/timer_scheduler.hpp
* /windows-zip/windows/include/boost/iostreams/filter/bzip2.hpp
* /windows-zip/windows/include/boost/process/detail/posix/executor.hpp
*
/windows-zip/windows/include/boost/asio/ssl/detail/openssl_types.hpp
* /windows-zip/windows/include/boost/iostreams/filtering_streambuf.hpp
* /windows-zip/windows/include/boost/asio/socket_acceptor_service.hpp
* /windows-zip/windows/include/boost/asio/detail/socket_types.hpp
* /windows-zip/windows/include/boost/asio/detail/fenced_block.hpp
* /windows-zip/windows/include/boost/asio/detail/timer_queue_set.hpp
* /windows-zip/windows/include/boost/iostreams/detail/param_type.hpp
* /windows-zip/windows/include/boost/asio/detail/thread_info_base.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/lexer/parser/tree/sequence_node.hpp
* /windows-zip/windows/include/boost/asio/detail/noncopyable.hpp
* /windows-zip/windows/include/boost/asio/detail/impl/resolver_service_base.ipp
* /windows-zip/windows/include/boost/process/detail/traits.hpp
* /windows-zip/windows/include/boost/asio/impl/io_service.ipp
* /windows-zip/windows/include/boost/typeof/encode_decode.hpp
* /windows-zip/windows/include/boost/asio/detail/impl/posix_mutex.ipp
*

```

```

/windows-zip/windows/include/boost/asio/detail/resolve_op.hpp
* /windows-zip/windows/include/boost/asio/generic/datagram_protocol.hpp
* /windows-zip/windows/include/boost/iostreams/filter/zlib.hpp
* /windows-zip/windows/include/boost/iostreams/device/null.hpp
* /windows-zip/windows/include/boost/asio/ssl/stream_base.hpp
* /windows-zip/windows/include/boost/asio/windows/stream_handle.hpp
* /windows-zip/windows/include/boost/iostreams/detail/streambuf/linked_streambuf.hpp
* /windows-zip/windows/include/boost/process/detail/windows/file_descriptor.hpp
* /windows-zip/windows/include/boost/asio/ip/impl/address.hpp
* /windows-zip/windows/include/boost/process/detail/basic_cmd.hpp
* /windows-zip/windows/include/boost/iostreams/detail/select.hpp
* /windows-zip/windows/include/boost/asio/ssl/detail/openssl_init.hpp
* /windows-zip/windows/include/boost/iostreams/input_sequence.hpp
* /windows-zip/windows/include/boost/asio/impl/read_until.hpp
*
/windows-zip/windows/include/boost/asio/posix/stream_descriptor.hpp
* /windows-zip/windows/include/boost/process/detail/windows/async_pipe.hpp
* /windows-zip/windows/include/boost/process/detail/posix/async_handler.hpp
* /windows-zip/windows/include/boost/asio/detail/reactor_op.hpp
* /windows-zip/windows/include/boost/unordered/detail/set.hpp
* /windows-zip/windows/include/boost/unordered/unordered_set.hpp
* /windows-zip/windows/include/boost/asio/ssl/old/context_service.hpp
* /windows-zip/windows/include/boost/asio/impl/use_future.hpp
* /windows-zip/windows/include/boost/asio/detail/descriptor_ops.hpp
* /windows-zip/windows/include/boost/asio/detail/tss_ptr.hpp
* /windows-zip/windows/include/boost/iostreams/detail/wrap_unwrap.hpp
* /windows-zip/windows/include/boost/asio/detail/null_mutex.hpp
* /windows-zip/windows/include/boost/asio/is_read_buffered.hpp
* /windows-zip/windows/include/boost/spirit/home/support/detail/lexer/consts.hpp
* /windows-zip/windows/include/boost/algorithm/minmax.hpp
*
/windows-zip/windows/include/boost/process.hpp
* /windows-zip/windows/include/boost/algorithm/minmax_element.hpp
* /windows-zip/windows/include/boost/unordered_map.hpp
* /windows-zip/windows/include/boost/asio/detail/impl/reactive_socket_service_base.ipp
* /windows-zip/windows/include/boost/process/detail/posix/async_pipe.hpp
* /windows-zip/windows/include/boost/asio/detail/reactive_socket_recv_op.hpp
* /windows-zip/windows/include/boost/asio/generic/detail/endpoint.hpp
* /windows-zip/windows/include/boost/asio/impl/write_at.hpp
* /windows-zip/windows/include/boost/process/detail/windows/terminate.hpp
* /windows-zip/windows/include/boost/asio/signal_set.hpp
* /windows-zip/windows/include/boost/asio/detail/cstdint.hpp
* /windows-zip/windows/include/boost/asio/detail/event.hpp
* /windows-zip/windows/include/boost/process/detail/posix/wait_group.hpp
* /windows-zip/windows/include/boost/asio/detail/win_iocp_null_buffers_op.hpp
No license file was found, but licenses were detected in source scan.

```

```

/#!

```

@file

Forward declares `boost::hana::adjust`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/adjust.hpp

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* /windows-zip/windows/include/boost/interprocess/sync/detail/common_algorithms.hpp

* /windows-zip/windows/include/boost/container/detail/allocator_version_traits.hpp

* /windows-zip/windows/include/boost/container/throw_exception.hpp

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* /windows-zip/windows/include/boost/interprocess/sync/spin/wait.hpp

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* /windows-zip/windows/include/boost/log/keywords/capacity.hpp

* /windows-zip/windows/include/boost/log/keywords/permissions.hpp

* /windows-zip/windows/include/boost/log/utility/ipc/object_name.hpp

* /windows-zip/windows/include/boost/log/keywords/overflow_policy.hpp

* /windows-zip/windows/include/boost/log/expressions/formatters/max_size_decorator.hpp

* /windows-zip/windows/include/boost/log/detail/sfinae_tools.hpp

* /windows-zip/windows/include/boost/log/keywords/enable_final_rotation.hpp

* /windows-zip/windows/include/boost/log/keywords/name.hpp

* /windows-zip/windows/include/boost/log/keywords/block_size.hpp

* /windows-zip/windows/include/boost/log/detail/pause.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/directive/seek.hpp

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/*!

@file

Defines macros to perform different kinds of assertions.

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*/

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Thanks to Nevin for his comments/help.

*/

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* /windows-zip/windows/include/boost/algorithm/hex.hpp

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```
/*=====
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=====*/
```

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* /windows-zip/windows/include/boost/fusion/algorithm/query/detail/find_if.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/unicode/lowercase_table.hpp

* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/unicode/category_table.hpp

* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/unicode/script_table.hpp

* /windows-zip/windows/include/boost/spirit/home/support/char_encoding/unicode/uppercase_table.hpp

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```
/* boost random/detail/signed_unsigned_tools.hpp header file
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/detail/signed_unsigned_tools.hpp

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```
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Found in path(s):

- * /windows-zip/windows/include/boost/fusion/adapted/struct/detail/define_struct.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/struct/define_struct.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/struct/adapt_assoc_struct_named.hpp
- * /windows-zip/windows/include/boost/fusion/adapted/struct/define_assoc_struct.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/detail/integrate_n_steps.hpp

[begin_description]

integrate steps implementation

[end_description]

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/detail/integrate_n_steps.hpp

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/*

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*/

Found in path(s):

- * /windows-zip/windows/include/boost/algorithm/is_partitioned_until.hpp

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/*!

@file

Forward declares `boost::hana::take\_back`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/take_back.hpp

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* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/mem_fun_ptr_eval.hpp

* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval_30.hpp

* /windows-zip/windows/include/boost/phoenix/operator/member.hpp

* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval_10.hpp

* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval_40.hpp

* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval_20.hpp

*

/windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_eval_50.hpp

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/*!

@file

Defines `boost::hana::negate`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/negate.hpp

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/*!

@file

Defines `boost::hana::IntegralConstant`.

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*/

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```
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=====*/
```

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* /windows-zip/windows/include/boost/spirit/home/classic/phoenix/tuple_helpers.hpp

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```
/*!
@file
Defines `boost::hana::none_of`.

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```

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/algorithm/is_palindrome.hpp

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```
/*!
@file
Defines `boost::hana::minimum`.
```

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=====*/
```

Found in path(s):
* /windows-zip/windows/include/boost/phoenix/stl/algorithm.hpp
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```
/*!
@file
Defines `boost::hana::difference`.
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/difference.hpp
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```
/*!
@file
Forward declares `boost::hana::slice` and `boost::hana::slice_c`.
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/slice.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/observer_collection.hpp

[begin_description]

Collection of observers, which are all called during the evolution of the ODE.

[end_description]

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*/

Found in path(s):

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/*

[auto_generated]

boost/numeric/odeint/util/resizer.hpp

[begin_description]

Implementation of the resizers.

[end_description]

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*/

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* /windows-zip/windows/include/boost/numeric/odeint/util/resizer.hpp

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+-----*/

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* /windows-zip/windows/include/boost/icl/detail/set_algo.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/generation_rosenbrock4.hpp

[begin_description]

Enable the factory functions for the controller and the dense output of the Rosenbrock4 method.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation/generation_rosenbrock4.hpp

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

* File: boost/iostreams/detail/functional.hpp

* Date: Sun Dec 09 05:38:03 MST 2007

* Copyright: 2007-2008 CodeRage, LLC

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

* Defines several function objects and object generators for use with

* execute_all()

*/

Found in path(s):

* /windows-zip/windows/include/boost/iostreams/detail/functional.hpp

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```

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* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-04-08 added min<max assertion (N. Becker)
* 2001-02-18 moved to individual header files
*/

```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/uniform_real.hpp
```

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```
/*!
```

```
@file
```

Master header for the `boost/hana/concept/` subdirectory.

```
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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/concept.hpp
```

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```
/*=====
```

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```
=====*/
```

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```
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```

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```
/*=====
```

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/statements.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/tuples.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/operators.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/functions.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/special_ops.hpp
- * /windows-zip/windows/include/boost/spirit/home/classic/phoenix/composite.hpp
- *

/windows-zip/windows/include/boost/spirit/home/classic/phoenix/primitives.hpp

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/*!

@file

Defines `boost::hana::symmetric\_difference`.

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*/

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- * /windows-zip/windows/include/boost/hana/symmetric_difference.hpp

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/*!

@file

Forward declares `boost::hana::fold`.

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/variant_find_substitute.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/is_variant.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/attribute_type.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/variant_has_substitute.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/context.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/attribute_category.hpp
*

/windows-zip/windows/include/boost/spirit/home/x3/support/traits/is_substitute.hpp

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*/

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/function/function.hpp

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/*!

@file

Defines `boost::hana::fold\_left`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fold_left.hpp

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/*!

@file

Forward declares `boost::hana::replicate`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/replicate.hpp

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/*!

@file

Defines `boost::hana::slice` and `boost::hana::slice\_c`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/slice.hpp

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/**

* \file size.hpp

*

* \brief The family of \c size operations.

*

* Copyright (c) 2009-2010, Marco Guazzone

*

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* accompanying file LICENSE_1_0.txt or copy at

* http://www.boost.org/LICENSE_1_0.txt)

*

* \author Marco Guazzone, marco.guazzone@gmail.com

*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/ublas/operation/size.hpp

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```

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=====*/

```

Found in path(s):
 * /windows-zip/windows/include/boost/fusion/view/nview.hpp
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```

/*!
@file
Defines `boost::hana::adjust`.

```

```

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*/

```

Found in path(s):
 * /windows-zip/windows/include/boost/hana/adjust.hpp
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```

/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

Definition of the predefined macros

http://www.boost.org/

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=====*/

```

Found in path(s):
 * /windows-zip/windows/include/boost/wave/util/cpp_macromap_predef.hpp
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```

/*!
@file
Forward declares `boost::hana::union_`.

```

```

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```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/union.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/thrust/thrust_resize.hpp

[begin_description]

Enable resizing for thrusts device and host_vector.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/thrust/thrust_resize.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/define_struct_inline.hpp

* /windows-zip/windows/include/boost/fusion/adapted/struct/define_struct_inline.hpp

* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/define_struct_inline.hpp

* /windows-zip/windows/include/boost/fusion/support/as_const.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/container/detail/singleton.hpp

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```

/* boost random/random_number_generator.hpp header file
*
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
* Revision history
* 2001-02-18 moved to individual header files
*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/random/random_number_generator.hpp
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```

```

/*-----+
Author: Joachim Faulhaber
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+-----+
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+-----*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/icl/impl_config.hpp
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```

```

/*!
@file
Forward declares `boost::hana::eval`.

```

```

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*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/hana/fwd/eval.hpp
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```

```

/*
[auto_generated]
boost/numeric/odeint/external/vexcl/vexcl_resize.hpp

```

[begin_description]

Enable resizing for vexcl vector and multivector.

[end_description]

Copyright 2012 Karsten Ahnert

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/vexcl/vexcl_resize.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/error_handling/exceptions.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/error_handling.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/core/config.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/impl/chset/range_run.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/symbols.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/attribute/parametric.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/symbols/symbols.hpp

*

/windows-zip/windows/include/boost/spirit/home/classic/core/nil.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/numeric/real_policies.hpp

```
* /windows-zip/windows/include/boost/spirit/home/x3/auxiliary/eol.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/auxiliary.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/auxiliary/eoi.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/support/unused.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/nonterminal/simple_trace.hpp
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```

```
/*!
@file
Forward declares `boost::hana::unpack`.
```

```
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*/
```

```
Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/unpack.hpp
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```

```
/* [auto_generated]
boost/numeric/odeint/stepper/controlled_runge_kutta.hpp
```

```
[begin_description]
The default controlled stepper which can be used with all explicit Runge-Kutta error steppers.
[end_description]
```

```
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Copyright 2010-2015 Mario Mulansky
Copyright 2012 Christoph Koke
```

```
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*/
```

```
Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/stepper/controlled_runge_kutta.hpp
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```

```
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=====*/
```


Found in path(s):

- * /windows-zip/windows/include/boost/phoenix/statement/throw.hpp
- * /windows-zip/windows/include/boost/phoenix/statement/try_catch.hpp

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- * /windows-zip/windows/include/boost/predef/platform/windows_desktop.h
- * /windows-zip/windows/include/boost/predef/platform/windows_runtime.h
- * /windows-zip/windows/include/boost/predef/platform/windows_store.h
- * /windows-zip/windows/include/boost/predef/platform/windows_phone.h

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*

* See <http://www.boost.org/libs/iostreams> for documentation.

* File: boost/iostreams/filter/grep.hpp

* Date: Mon May 26 17:48:45 MDT 2008

* Copyright: 2008 CodeRage, LLC

* Author: Jonathan Turkanis

* Contact: turkanis at coderage dot com

*

* Defines the class template basic_grep_filter and its specializations

* grep_filter and wgrep_filter.

*/

Found in path(s):

- * /windows-zip/windows/include/boost/iostreams/filter/grep.hpp

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/*!

@file

Defines macros for commonly used type traits.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/intrinsics.hpp

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/*!

@file

Adapts `std::vector` for use with Hana.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/ext/std/vector.hpp

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/*!

@file

Defines function-like equivalents to the standard ``<type_traits>``, and also to some utilities like ``std::declval``.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/traits.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/sequence/io/detail/manip.hpp

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/*

[auto_generated]

boost/numeric/odeint/external/openmp/openmp.hpp

[begin_description]

Wrappers for OpenMP.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/openmp/openmp.hpp

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/*!

@file

Defines `boost::hana::take\_while`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/take_while.hpp

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===== */

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/print_attribute.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/support/traits/print_token.hpp

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* /windows-zip/windows/include/boost/move/detail/pointer_element.hpp

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```
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Copyright (c) Kevlin Henney 2001

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The class boost::spirit::hold_any is built based on the any class
published here: http://www.codeproject.com/cpp/dynamic_typing.asp. It adds
support for std streaming operator<<() and operator>>().
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/support/detail/hold_any.hpp

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```
/*!
@file
Defines `boost::hana::Comparable`.

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/comparable.hpp

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/version.hpp

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```
/*!
```

@file

Forward declares `boost::hana::tag\_of` and `boost::hana::tag\_of\_t`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/core/tag_of.hpp

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*

* See http://www.boost.org/libs/poly_collection for library home page.

*/

Found in path(s):

* /windows-zip/windows/include/boost/poly_collection/detail/segment.hpp

* /windows-zip/windows/include/boost/poly_collection/any_collection.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/is_final.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/base_model.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/value_holder.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/iterator_traits.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/packed_segment.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/type_info_map.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/is_nothrow_eq_comparable.hpp

*

/windows-zip/windows/include/boost/poly_collection/base_collection_fwd.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/function_model.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/split_segment.hpp

* /windows-zip/windows/include/boost/poly_collection/base_collection.hpp

* /windows-zip/windows/include/boost/poly_collection/algorithm.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/any_model.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/is_invocable.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/newdelete_allocator.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/segment_backend.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/poly_collection.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/segment_split.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/type_restitution.hpp

* /windows-zip/windows/include/boost/poly_collection/any_collection_fwd.hpp

*

/windows-zip/windows/include/boost/poly_collection/detail/is_constructible.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/iterator_impl.hpp

* /windows-zip/windows/include/boost/poly_collection/detail/functional.hpp

```
* /windows-zip/windows/include/boost/poly_collection/function_collection.hpp
* /windows-zip/windows/include/boost/poly_collection/exception.hpp
* /windows-zip/windows/include/boost/poly_collection/detail/callable_wrapper.hpp
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```

```
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* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org/libs/flyweight for library home page.
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/flyweight/no_tracking_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/locking_tag.hpp
* /windows-zip/windows/include/boost/flyweight/intermodule_holder_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/factory_tag.hpp
* /windows-zip/windows/include/boost/flyweight/tag.hpp
* /windows-zip/windows/include/boost/flyweight/no_locking_fwd.hpp
* /windows-zip/windows/include/boost/flyweight.hpp
* /windows-zip/windows/include/boost/flyweight/holder_tag.hpp
* /windows-zip/windows/include/boost/flyweight/assoc_container_factory_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/hashed_factory_fwd.hpp
*
/windows-zip/windows/include/boost/flyweight/simple_locking.hpp
* /windows-zip/windows/include/boost/flyweight/no_locking.hpp
* /windows-zip/windows/include/boost/flyweight/set_factory_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/simple_locking_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/no_tracking.hpp
* /windows-zip/windows/include/boost/flyweight/tracking_tag.hpp
* /windows-zip/windows/include/boost/flyweight/static_holder_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/detail/not_placeholder_expr.hpp
* /windows-zip/windows/include/boost/flyweight/refcounted_fwd.hpp
* /windows-zip/windows/include/boost/flyweight/detail/value_tag.hpp
* /windows-zip/windows/include/boost/flyweight/key_value_fwd.hpp
```

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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/phoenix/bind/detail/cpp03/preprocessed/bind_member_function_10.hpp
* /windows-zip/windows/include/boost/fusion/include/at.hpp
```

```

* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_object_40.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/function_ptr_20.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/bind_function_object.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_object_20.hpp
*
/windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/function_ptr_30.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_20.hpp
* /windows-zip/windows/include/boost/fusion/include/transform_view.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_member_function_30.hpp
* /windows-zip/windows/include/boost/fusion/include/push_front.hpp
* /windows-zip/windows/include/boost/fusion/include/transform.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_30.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/function_ptr_10.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/member_function_ptr_30.hpp
* /windows-zip/windows/include/boost/Phoenix/core/as_actor.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_object_30.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_50.hpp
*
/windows-zip/windows/include/boost/fusion/include/single_view.hpp
* /windows-zip/windows/include/boost/fusion/include/is_sequence.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_function_10.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/bind_function.hpp
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* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_member_function_50.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/function_ptr_50.hpp
* /windows-zip/windows/include/boost/Phoenix/core/limits.hpp
* /windows-zip/windows/include/boost/Phoenix/bind/detail/cpp03/preprocessed/bind_member_function_40.hpp
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Based on the StringRef implementation in LLVM (<http://llvm.org>) and
N3422 by Jeffrey Yasskin

<http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2012/n3442.html>

Updated July 2015 to reflect the Library Fundamentals TS

<http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2015/n4480.html>

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/*!

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/*!

@file

Defines `boost::hana::detail::variadic::take`.

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- * /windows-zip/windows/include/boost/fusion/include/sequence_base.hpp
- * /windows-zip/windows/include/boost/fusion/include/cons.hpp
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- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/function_eval_10.hpp
- * /windows-zip/windows/include/boost/fusion/include/list.hpp
- * /windows-zip/windows/include/boost/fusion/include/vector40.hpp
- * /windows-zip/windows/include/boost/fusion/include/deduce.hpp
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- /windows-zip/windows/include/boost/fusion/include/at_key.hpp
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- * /windows-zip/windows/include/boost/fusion/include/reverse.hpp

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* /windows-zip/windows/include/boost/fusion/include/front.hpp
* /windows-zip/windows/include/boost/fusion/include/zip_view.hpp
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* /windows-zip/windows/include/boost/fusion/include/is_view.hpp
* /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/function_eval.hpp
*
/windows-zip/windows/include/boost/fusion/include/end.hpp
* /windows-zip/windows/include/boost/fusion/include/map_tie.hpp
* /windows-zip/windows/include/boost/fusion/include/has_key.hpp
* /windows-zip/windows/include/boost/fusion/include/make_map.hpp
* /windows-zip/windows/include/boost/fusion/include/count_if.hpp
* /windows-zip/windows/include/boost/fusion/include/deduce_sequence.hpp
* /windows-zip/windows/include/boost/fusion/include/none.hpp
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/*!

@file

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/*!

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Revision history:

27 June 2009 mtc First version

23 Oct 2010 mtc Added predicate version

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/*

[auto_generated]

boost/numeric/odeint/stepper/velocity_verlet.hpp

[begin_description]

tba.
[end_description]

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*/

Found in path(s):
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/*!
@file
Forward declares `boost::hana::Metafunction`.

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@file
Defines `boost::hana::ordering`.

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```
/*!  
@file  
Defines `boost::hana::size`.
```

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```
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```
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*  
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*  
* Revision history  
*/
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# *  
# ***** */
```

```
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```

```
/*  
[auto_generated]  
boost/numeric/odeint/util/stepper_traits.hpp
```

[begin_description]

tba.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/stepper_traits.hpp

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/*!

@file

Forward declares `boost::hana::hash`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/hash.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/interprocess/xsi_key.hpp

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*/

Found in path(s):

* /windows-zip/windows/include/boost/predef/os/bsd/open.h

* /windows-zip/windows/include/boost/predef/os/bsd/net.h

* /windows-zip/windows/include/boost/predef/os/bsd/bsdi.h

* /windows-zip/windows/include/boost/predef/os/bsd/free.h

* /windows-zip/windows/include/boost/predef/os/bsd/dragonfly.h
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/*!
@file
Forward declares `boost::hana::count\_if`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/count_if.hpp
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/*!
@file
Defines `boost::hana::detail::variadic::reverse\_apply`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/detail/variadic/reverse_apply.hpp
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/*=====

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=====*/

Found in path(s):
* /windows-zip/windows/include/boost/fusion/adapted/boost_tuple/mpl/clear.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_tuple/mpl/clear.hpp
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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/support/detail/enabler.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/list_tie.hpp

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```
/*=====
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Copyright (c) 2006 Dan Marsden

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

- * /windows-zip/windows/include/boost/fusion/algorithm/transformation/zip.hpp
- * /windows-zip/windows/include/boost/fusion/view/zip_view/detail/value_of_impl.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_map_tie.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_deque_tie.hpp
- * /windows-zip/windows/include/boost/fusion/view/detail/strictest_traversal.hpp
- * /windows-zip/windows/include/boost/fusion/container/generation/detail/pp_make_deque.hpp

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```
/*-----+
Copyright (c) 2007-2011: Joachim Faulhaber
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+-----*/
```

Found in path(s):

- * /windows-zip/windows/include/boost/icl/interval_base_set.hpp

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```
/* boost random/uniform_real_distribution.hpp header file
*
* Copyright Jens Maurer 2000-2001
* Copyright Steven Watanabe 2011
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* accompanying file LICENSE_1_0.txt or copy at
* http://www.boost.org/LICENSE_1_0.txt)
*
* See http://www.boost.org for most recent version including documentation.
*
* $Id$
*
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/random/uniform_real_distribution.hpp

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```
/*=====
Boost.Wave: A Standard compliant C++ preprocessor library

Global application configuration

http://www.boost.org/

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LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/wave/util/pattern_parser.hpp

* /windows-zip/windows/include/boost/wave/wave_config.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/view/nview/detail/at_impl.hpp

* /windows-zip/windows/include/boost/fusion/view/nview/nview.hpp

* /windows-zip/windows/include/boost/fusion/view/nview/nview_iterator.hpp

* /windows-zip/windows/include/boost/fusion/view/nview/detail/value_at_impl.hpp

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```
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/view/single_view/detail/next_impl.hpp

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```

/* Boost interval/detail/bugs.hpp file
*
* Copyright 2000 Jens Maurer
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
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*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/numeric/interval/detail/bugs.hpp
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```

```

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=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/Phoenix/core/detail/expression.hpp
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```

```

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=====*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/assign_30.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/assign_50.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/assign_10.hpp
* /windows-zip/windows/include/boost/Phoenix/core/environment.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/assign_40.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/assign_20.hpp
*
/windows-zip/windows/include/boost/Phoenix.hpp
* /windows-zip/windows/include/boost/Phoenix/scope/local_variable.hpp
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```

```

/*!
@file
Defines `boost::hana::fuse`.

```

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fuse.hpp

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/*!

@file

Forward declares `boost::hana::comparing`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/comparing.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/detail/generic_rk_algorithm.hpp

[begin_description]

Implementation of the generic Runge-Kutta method.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/detail/generic_rk_algorithm.hpp

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/* boost random/poisson_distribution.hpp header file

*

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 * accompanying file LICENSE_1_0.txt or copy at
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 *
 * See <http://www.boost.org> for most recent version including documentation.
 *
 * \$Id\$
 *
 */

Found in path(s):

* /windows-zip/windows/include/boost/random/poisson_distribution.hpp
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 //*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/include/flatten.hpp
 * /windows-zip/windows/include/boost/spirit/home/x3/support/utility/unrefcv.hpp
 * /windows-zip/windows/include/boost/fusion/include/flatten_view.hpp
 * /windows-zip/windows/include/boost/spirit/home/x3/support/utility/is_callable.hpp
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/*!
 @file
 Defines `boost::hana::Sequence`.

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 */

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/sequence.hpp
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/*!
 @file
 Defines `boost::hana::detail::fast\_and`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/fast_and.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/generation/generation_controlled_runge_kutta.hpp

[begin_description]

Specialization of the controller factory for the controlled_runge_kutta class.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/generation/generation_controlled_runge_kutta.hpp

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Found in path(s):

* /windows-zip/windows/include/boost/icl/predicates/distinct_equal.hpp

* /windows-zip/windows/include/boost/icl/left_open_interval.hpp

* /windows-zip/windows/include/boost/icl/predicates/std_equal.hpp

* /windows-zip/windows/include/boost/icl/interval_bounds.hpp

* /windows-zip/windows/include/boost/icl/closed_interval.hpp

* /windows-zip/windows/include/boost/icl/detail/associated_value.hpp

* /windows-zip/windows/include/boost/icl/interval.hpp

* /windows-zip/windows/include/boost/icl/concept/interval.hpp

*

/windows-zip/windows/include/boost/icl/detail/boost_config.hpp

* /windows-zip/windows/include/boost/icl/right_open_interval.hpp

* /windows-zip/windows/include/boost/icl/type_traits/predicate.hpp

* /windows-zip/windows/include/boost/icl/continuous_interval.hpp

* /windows-zip/windows/include/boost/icl/predicates/sub_super_set.hpp
* /windows-zip/windows/include/boost/icl/detail/exclusive_less_than.hpp
* /windows-zip/windows/include/boost/icl/type_traits/is_numeric.hpp
* /windows-zip/windows/include/boost/icl/discrete_interval.hpp
* /windows-zip/windows/include/boost/icl/open_interval.hpp
* /windows-zip/windows/include/boost/icl/concept/interval_bounds.hpp
* /windows-zip/windows/include/boost/icl/predicates/element_equal.hpp

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```
/*=====
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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/adapted/struct/adapt_assoc_struct.hpp

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```
/*!
@file
Forward declares `boost::hana::fuse`.
```

```
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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/fuse.hpp

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```
/*=====
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Copyright (c) 2003 Martin Wille
http://spirit.sourceforge.net/

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file LICENSE_1_0.txt or copy at http://www.boost.org/LICENSE_1_0.txt)
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/core/primitives/primitives.hpp

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/*=====

Boost.Wave: A Standard compliant C++ preprocessor library

<http://www.boost.org/>

State machine detecting include guards in an included file.

This detects two forms of include guards:

```
#ifndef INCLUDE_GUARD_MACRO
#define INCLUDE_GUARD_MACRO
...
#endif
```

or

```
if !defined(INCLUDE_GUARD_MACRO)
#define INCLUDE_GUARD_MACRO
...
#endif
```

note, that the parenthesis are optional (i.e. !defined INCLUDE_GUARD_MACRO will work as well). The code allows for any whitespace, newline and single '#' tokens before the #if/#ifndef and after the final #endif.

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=====*/

Found

in path(s):

* /windows-zip/windows/include/boost/wave/cpplexer/detect_include_guards.hpp

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/*!

@file

Defines `boost::hana::detail::first\_unsatisfied\_index`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/first_unsatisfied_index.hpp

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/*

[auto_generated]

boost/numeric/odeint/util/is_pair.hpp

[begin_description]

Metafunction to determine if a type is a std::pair<>.

[end_description]

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Copyright 2011 Mario Mulansky

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/util/is_pair.hpp

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/*!

@file

Forward declares `boost::hana::partition`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/partition.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/support/detail/index_sequence.hpp

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/*!

@file

Defines `boost::hana::Orderable`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/concept/orderable.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/integrate_adaptive.hpp

[begin_description]

Adaptive integration of ODEs.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/integrate_adaptive.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/include/classic_flush_multi_pass.hpp

* /windows-zip/windows/include/boost/spirit/include/classic_debug_node.hpp

* /windows-zip/windows/include/boost/spirit/include/classic_refactoring.hpp

* /windows-zip/windows/include/boost/spirit/include/classic_grammar.hpp

* /windows-zip/windows/include/boost/spirit/include/classic_alternative.hpp

* /windows-zip/windows/include/boost/spirit/include/classic_chset.hpp

* /windows-zip/windows/include/boost/spirit/include/classic_insert_key_actor.hpp

*

```

/windows-zip/windows/include/boost/spirit/include/classic_while.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_exceptions_fwd.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_parse_tree_utils.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_no_actions.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_ref_actor.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_actions.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_file_iterator.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_distinct.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_confix_fwd.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_position_iterator_fwd.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_actor.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_decrement_actor.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix1_statements.hpp
*
/windows-zip/windows/include/boost/spirit/include/classic_escape_char.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_confix.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix1_tuples.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_exceptions.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_stored_rule_fwd.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_optional.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_ast_fwd.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_traverse.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_parser_traits.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix1_composite.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_as_parser.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_assert.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_lists_fwd.hpp
*
/windows-zip/windows/include/boost/spirit/include/classic_functor_parser.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_rule.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_positive.hpp
* /windows-zip/windows/include/boost/spirit/home/classic/namespace.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_parametric.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_multi_pass_fwd.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix1_casts.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_ref_const_ref_value_actor.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_parser_names.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_fundamental.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_ref_value_actor.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_scanner.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_epsilon.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_intersection.hpp
*
/windows-zip/windows/include/boost/spirit/include/classic_numerics.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_subrule.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_assign_key_actor.hpp
* /windows-zip/windows/include/boost/spirit/include/classic_sequential_or.hpp
* /windows-zip/windows/include/boost/spirit/include/phoenix1_new.hpp

```

- * /windows-zip/windows/include/boost/spirit/include/classic_parser.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_core.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_operators.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_loops.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_parser_id.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_for.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_list.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_multi_pass.hpp
- *
- /windows-zip/windows/include/boost/spirit/include/classic_version.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_parse_tree_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_regex.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_closures.hpp
- * /windows-zip/windows/include/boost/spirit.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_file_iterator_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_sequence.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_push_back_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_stored_rule.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_scoped_lock.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_attribute.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_ast.hpp
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- /windows-zip/windows/include/boost/spirit/include/classic_erase_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_skipper_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_minimal.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_swap_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_lists.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_dynamic.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_select.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_position_iterator.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_symbols_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_operators.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_lazy.hpp
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- * /windows-zip/windows/include/boost/spirit/include/classic_parse_tree.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_tree_to_xml.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_special_ops.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_meta.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_debug.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_tuple_helpers.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_difference.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_scanner_fwd.hpp

- * /windows-zip/windows/include/boost/spirit/include/classic_closure_context.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_composite.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_directives.hpp
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- /windows-zip/windows/include/boost/spirit/include/classic_range_run.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_escape_char_fwd.hpp
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- * /windows-zip/windows/include/boost/spirit/include/classic_rule_parser.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_functions.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_chset_operators.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_error_handling.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_insert_at_actor.hpp
- *
- /windows-zip/windows/include/boost/spirit/include/classic_static.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_exclusive_or.hpp
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- * /windows-zip/windows/include/boost/spirit/include/classic_distinct_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_ref_const_ref_const_ref_a.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_push_front_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_closure_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_increment_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_kleene_star.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_subrule_fwd.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_safe_bool.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_symbols.hpp
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- /windows-zip/windows/include/boost/spirit/include/classic_rule_alias.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_match.hpp
- * /windows-zip/windows/include/boost/spirit/include/phoenix1_binders.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_closure.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_parser_context.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_ref_const_ref_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_clear_actor.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_switch.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_iterator.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_config.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_skipper.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_grammar_def.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_utility.hpp
- * /windows-zip/windows/include/boost/spirit/include/classic_sequential_and.hpp

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```
/*  
[auto_generated]  
boost/numeric/odeint/stepper/controlled_step_result.hpp
```

```
[begin_description]  
Defines the result type for all controlled stepper.  
[end_description]
```

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*/

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* /windows-zip/windows/include/boost/numeric/odeint/stepper/controlled_step_result.hpp
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```
/*=====
```

Boost.Wave: A Standard compliant C++ preprocessor library

Definition of the lexer iterator

<http://www.boost.org/>

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=====*/

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```
/*!  
@file  
Defines `boost::hana::detail::variadic::reverse_apply_flat`.
```

```
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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/hana/detail/variadic/reverse_apply/flat.hpp

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/*!

@file

Forward declares `boost::hana::Logical`.

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*/

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* /windows-zip/windows/include/boost/hana/fwd/concept/logical.hpp

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/*

[auto_generated]

boost/numeric/odeint/integrate/observer_collection.hpp

[begin_description]

Collection of observers, which are all called during the evolution of the ODE.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/integrate/observer_collection.hpp

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/*!

@file

Defines `boost::hana::min`.

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*/

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* /windows-zip/windows/include/boost/hana/min.hpp

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 */
```

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```
/*
[auto_generated]
boost/numeric/odeint/stepper/implicit_euler.hpp
```

[begin_description]

Impementation of the implicit Euler method. Works with ublas::vector as state type.

[end_description]

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```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/implicit_euler.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/stepper/base/explicit_error_stepper_base.hpp
```

[begin_description]

Base class for all explicit Runge Kutta stepper which are also error steppers.

[end_description]

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*/

Found in path(s):

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=====*/

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* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector20_fwd.hpp

* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector10_fwd.hpp

* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector40_fwd.hpp

* /windows-zip/windows/include/boost/fusion/container/vector/detail/cpp03/vector50_fwd.hpp

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=====*/

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=====*/

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* /windows-zip/windows/include/boost/phoenix/scope/detail/local_variable.hpp

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```
/*!  
@file  
Defines `boost::hana::find`.  
  
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*/
```

Found in path(s):
* /windows-zip/windows/include/boost/hana/find.hpp
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```
/*  
[auto_generated]  
boost/numeric/odeint/external/gsl/gsl_wrapper.hpp
```

```
[begin_description]  
Wrapper for gsl_vector.  
[end_description]
```

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/external/gsl/gsl_wrapper.hpp
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```
/*!  
@file  
Forward declares `boost::hana::fill`.
```

```
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*/
```

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```
/*  
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```

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Revision history:

2 Dec 2014 mtc First version; power

*/

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=====*/

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/* boost random/uniform_smallint.hpp header file

*

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*

* See <http://www.boost.org> for most recent version including documentation.

*

* \$Id\$

*

* Revision history

* 2001-04-08 added min<max assertion (N. Becker)

* 2001-02-18 moved to individual header files

*/

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- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_no_predefined_20.hpp
- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_predefined_10.hpp
- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_predefined_20.hpp
- *

- /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_predefined_40.hpp
- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_predefined_30.hpp
- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_no_predefined_30.hpp
- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_predefined_50.hpp
- * /windows-zip/windows/include/boost/phoenix/core/detail/cpp03/preprocessed/argument_no_predefined_40.hpp

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- * /windows-zip/windows/include/boost/interprocess/sync/posix/pthread_helpers.hpp
- * /windows-zip/windows/include/boost/interprocess/mem_algo/detail/simple_seq_fit_impl.hpp
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- * /windows-zip/windows/include/boost/interprocess/allocators/private_node_allocator.hpp
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- * /windows-zip/windows/include/boost/interprocess/sync/named_condition.hpp
- *


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* /windows-zip/windows/include/boost/interprocess/detail/managed_multi_shared_memory.hpp
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* /windows-zip/windows/include/boost/interprocess/sync/spin/mutex.hpp
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* /windows-zip/windows/include/boost/interprocess/sync/mutex_family.hpp
* /windows-zip/windows/include/boost/interprocess/sync/upgradable_lock.hpp
* /windows-zip/windows/include/boost/interprocess/sync/interprocess_mutex.hpp
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* /windows-zip/windows/include/boost/interprocess/creation_tags.hpp
*
/windows-zip/windows/include/boost/interprocess/sync/named_recursive_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/indexes/null_index.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/allocator.hpp
* /windows-zip/windows/include/boost/interprocess/detail/os_file_functions.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/adaptive_pool.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/node_allocator.hpp
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* /windows-zip/windows/include/boost/interprocess/managed_external_buffer.hpp
* /windows-zip/windows/include/boost/interprocess/sync/posix/semaphore_wrapper.hpp
* /windows-zip/windows/include/boost/interprocess/sync/interprocess_upgradable_mutex.hpp
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* /windows-zip/windows/include/boost/interprocess/sync/shm/named_condition.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/detail/node_pool.hpp
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* /windows-zip/windows/include/boost/interprocess/allocators/cached_node_allocator.hpp
* /windows-zip/windows/include/boost/interprocess/detail/managed_memory_impl.hpp
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* /windows-zip/windows/include/boost/interprocess/indexes/unordered_map_index.hpp
* /windows-zip/windows/include/boost/interprocess/interprocess_fwd.hpp
* /windows-zip/windows/include/boost/interprocess/detail/config_end.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/cached_adaptive_pool.hpp
* /windows-zip/windows/include/boost/interprocess/sync/windows/semaphore.hpp
* /windows-zip/windows/include/boost/interprocess/sync/interprocess_condition.hpp
*
/windows-zip/windows/include/boost/interprocess/sync/posix/condition.hpp
* /windows-zip/windows/include/boost/interprocess/sync/posix/named_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/sync/shm/named_recursive_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/sync/windows/sync_utils.hpp
* /windows-zip/windows/include/boost/interprocess/sync/posix/semaphore.hpp
* /windows-zip/windows/include/boost/interprocess/managed_heap_memory.hpp
* /windows-zip/windows/include/boost/interprocess/sync/windows/recursive_mutex.hpp

```

```

* /windows-zip/windows/include/boost/interprocess/detail/config_begin.hpp
* /windows-zip/windows/include/boost/interprocess/mem_algo/detail/mem_algo_common.hpp
* /windows-zip/windows/include/boost/interprocess/sync/shm/named_condition_any.hpp
* /windows-zip/windows/include/boost/interprocess/sync/posix/named_semaphore.hpp
* /windows-zip/windows/include/boost/interprocess/sync/spin/semaphore.hpp
* /windows-zip/windows/include/boost/interprocess/sync/named_mutex.hpp
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/windows-zip/windows/include/boost/interprocess/sync/lock_options.hpp
* /windows-zip/windows/include/boost/interprocess/permissions.hpp
* /windows-zip/windows/include/boost/interprocess/sync/sharable_lock.hpp
* /windows-zip/windows/include/boost/interprocess/sync/file_lock.hpp
* /windows-zip/windows/include/boost/interprocess/sync/shm/named_upgradable_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/detail/cast_tags.hpp
* /windows-zip/windows/include/boost/interprocess/ipc/message_queue.hpp
* /windows-zip/windows/include/boost/interprocess/sync/scoped_lock.hpp
* /windows-zip/windows/include/boost/interprocess/detail/in_place_interface.hpp
* /windows-zip/windows/include/boost/interprocess/detail/segment_manager_helper.hpp
* /windows-zip/windows/include/boost/interprocess/sync/shm/named_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/indexes/iset_index.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/detail/adaptive_node_pool.hpp
*
/windows-zip/windows/include/boost/interprocess/mem_algo/simple_seq_fit.hpp
* /windows-zip/windows/include/boost/interprocess/managed_shared_memory.hpp
* /windows-zip/windows/include/boost/interprocess/indexes/flat_map_index.hpp
* /windows-zip/windows/include/boost/interprocess/detail/intersegment_ptr.hpp
* /windows-zip/windows/include/boost/interprocess/errors.hpp
* /windows-zip/windows/include/boost/interprocess/segment_manager.hpp
* /windows-zip/windows/include/boost/interprocess/sync/null_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/shared_memory_object.hpp
* /windows-zip/windows/include/boost/interprocess/indexes/iunordered_set_index.hpp
* /windows-zip/windows/include/boost/interprocess/sync/named_sharable_mutex.hpp
* /windows-zip/windows/include/boost/interprocess/allocators/private_adaptive_pool.hpp
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```

```

/*!
@file
Forward declares `boost::hana::maximum`.

```

```

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*/

```

```

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```

/*=====

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/repository/include/qi_subrule.hpp
- * /windows-zip/windows/include/boost/spirit/repository/include/karma_nonterminal.hpp
- * /windows-zip/windows/include/boost/spirit/repository/include/karma_subrule.hpp

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=====*/

Found in path(s):

- * /windows-zip/windows/include/boost/spirit/home/x3/support/traits/make_attribute.hpp
- * /windows-zip/windows/include/boost/spirit/home/x3/support/traits/transform_attribute.hpp

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=====*/

Found in path(s):

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/*!

@file

Forward declares `boost::hana::prepend`.

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*/

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/*!

@file

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*/

Found in path(s):

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/*!

@file

Defines `boost::hana::remove\_at` and `boost::hana::remove\_at\_c`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/remove_at.hpp

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/*!

@file

Defines `boost::hana::sort`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/sort.hpp

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```
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# *  
# ***** */
```

Found in path(s):

* /windows-zip/windows/include/boost/preprocessor/facilities/is_empty.hpp

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/*!

@file

Forward declares `boost::hana::Hashable`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/concept/hashable.hpp

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```
/*=====
```

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```
=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/deque/detail/cpp03/as_deque.hpp

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/*

[auto_generated]

boost/numeric/odeint/iterator/n_step_iterator.hpp

[begin_description]

Iterator for iterating through the solution of an ODE with constant step size performing exactly n steps.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/n_step_iterator.hpp

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/*!

@file

Defines `boost::hana::empty`.

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*/

Found in path(s):

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* /windows-zip/windows/include/boost/phoenix/operator/detail/cpp03/preprocessed/mem_fun_ptr_gen.hpp

* /windows-zip/windows/include/boost/phoenix/statement/detail/preprocessed/switch.hpp

* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new.hpp

* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/new_eval.hpp

* /windows-zip/windows/include/boost/phoenix/object/detail/cpp03/preprocessed/construct_eval.hpp

```

* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/actor_operator.hpp
*
/windows-zip/windows/include/boost/Phoenix/scope/detail/cpp03/preprocessed/dynamic.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/call.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/expression.hpp
* /windows-zip/windows/include/boost/Phoenix/statement/detail/preprocessed/catch_push_back.hpp
* /windows-zip/windows/include/boost/Phoenix/statement/detail/preprocessed/try_catch_eval.hpp
* /windows-zip/windows/include/boost/Phoenix/statement/detail/preprocessed/try_catch_expression.hpp
* /windows-zip/windows/include/boost/Phoenix/function/detail/cpp03/preprocessed/function_operator.hpp
* /windows-zip/windows/include/boost/Phoenix/object/detail/cpp03/preprocessed/construct.hpp
* /windows-zip/windows/include/boost/Phoenix/core/detail/cpp03/preprocessed/actor_result_of.hpp

```

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```

/*!
@file
Defines `boost::hana::tap`.

```

```

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*/

```

Found in path(s):

```

* /windows-zip/windows/include/boost/hana/tap.hpp

```

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```

Found in path(s):

```

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```

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```

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```

* /windows-zip/windows/include/boost/Phoenix/core/detail/argument.hpp

```

* /windows-zip/windows/include/boost/phoenix/core/argument.hpp
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/*

[auto_generated]

boost/numeric/odeint/stepper/base/explicit_stepper_base.hpp

[begin_description]

Base class for all explicit Runge Kutta steppers.

[end_description]

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*/

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/*

[auto_generated]

boost/numeric/odeint/algebra/norm_result_type.hpp

[begin_description]

Calculates the type of the norm_inf operation for container types

[end_description]

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*/

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=====*/

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/*

[auto_generated]

boost/numeric/odeint/external/compute/compute_algebra_dispatcher.hpp

[begin_description]

algebra_dispatcher specialization for Boost.Compute

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/external/compute/compute_algebra_dispatcher.hpp

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/*!

@file

Defines ``boost::hana::default_`` and ``boost::hana::is_default``.

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/*!

@file

Defines `boost::hana::then`.

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* /windows-zip/windows/include/boost/hana/then.hpp

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```
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=====*/
```

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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/container/set/set.hpp

* /windows-zip/windows/include/boost/fusion/container/list/detail/list_to_cons.hpp

* /windows-zip/windows/include/boost/fusion/tuple/tuple.hpp

* /windows-zip/windows/include/boost/fusion/container/generation/make_vector.hpp

```
* /windows-zip/windows/include/boost/fusion/support/detail/is_same_size.hpp
* /windows-zip/windows/include/boost/fusion/container/generation/make_set.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/config.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/detail/as_vector.hpp
*
/windows-zip/windows/include/boost/fusion/container/set/detail/as_set.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/vector_fwd.hpp
* /windows-zip/windows/include/boost/fusion/container/list/list.hpp
* /windows-zip/windows/include/boost/fusion/container/vector/vector.hpp
* /windows-zip/windows/include/boost/fusion/tuple/tuple_fwd.hpp
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```

```
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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/begin_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/size_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/category_of_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/value_at_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/at_impl.hpp
*
/windows-zip/windows/include/boost/fusion/adapted/struct/detail/is_view_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/std_pair.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/end_impl.hpp
* /windows-zip/windows/include/boost/fusion/adapted/struct/detail/is_sequence_impl.hpp
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```

```
/*!
@file
Defines `boost::hana::remove`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/remove.hpp
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```

/*!

@file

Defines `boost::hana::detail::has\_[nontrivial\_]common\_embedding`.

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=====*/

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*

* See <http://www.boost.org/libs/flyweight> for library home page.

*/

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* /windows-zip/windows/include/boost/flyweight/assoc_container_factory.hpp

* /windows-zip/windows/include/boost/flyweight/serialize.hpp

* /windows-zip/windows/include/boost/flyweight/flyweight_fwd.hpp

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/*!

@file

Defines `boost::hana::one`.

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*/

Found in path(s):

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/*!

@file

Defines `boost::hana::or\_`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/or.hpp

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/* boost random/uniform_on_sphere.hpp header file

*

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*

* \$Id\$

*

* Revision history

* 2001-02-18 moved to individual header files

*/

Found in path(s):

* /windows-zip/windows/include/boost/random/uniform_on_sphere.hpp

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```
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*
* See http://www.boost.org for most recent version including documentation.
*
* Much of the code here taken by boost::math::hyperexponential_distribution.
* To this end, we would like to thank Paul Bristow and John Maddock for their
* valuable feedback.
*
* \author Marco Guazzone (marco.guazzone@gmail.com)
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/random/hyperexponential_distribution.hpp
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```

```
/* Boost interval/compare/lexicographic.hpp template implementation file
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/compare/lexicographic.hpp
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```

```
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=====*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/spirit/home/classic/core/safe_bool.hpp
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```

```
/*
```

[auto_generated]
boost/numeric/odeint/algebra/multi_array_algebra.hpp

[begin_description]
tba.
[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/algebra/multi_array_algebra.hpp

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/*!

@file

Forward declares `boost::hana::for\_each`.

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*/

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/*!

@file

Defines `boost::hana::sum`.

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=====*/

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*

* \$Id\$

*

*/

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////////1////////2////////3////////4////////5////////6////////7////////8

// text_text_wiarchive_impl.ipp:

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// See <http://www.boost.org> for updates, documentation, and revision history.

#include <cstddef> // size_t, NULL

#include <boost/config.hpp>

#if defined(BOOST_NO_STDC_NAMESPACE)

namespace std{

using ::size_t;

} // namespace std

#endif

#include <boost/detail/workaround.hpp> // fixup for RogueWave

#ifndef BOOST_NO_STD_WSTREAMBUF

```

#include <boost/archive/basic_text_iprimitive.hpp>

namespace boost {
namespace archive {

////////////////////////////////////
// implementation of wiprimitives functions
//
template<class Archive>
BOOST_WARCHIVE_DECL void
text_wiarchive_impl<Archive>::load(char
*s)
{
    std::size_t size;
    * this->This() >> size;
    // skip separating space
    is.get();
    while(size-- > 0){
        *s++ = is.narrow(is.get(), '\0');
    }
    *s = '\0';
}

template<class Archive>
BOOST_WARCHIVE_DECL void
text_wiarchive_impl<Archive>::load(std::string &s)
{
    std::size_t size;
    * this->This() >> size;
    // skip separating space
    is.get();
    #if BOOST_WORKAROUND(_RWSTD_VER, BOOST_TESTED_AT(20101))
    if(NULL != s.data())
    #endif
        s.resize(0);
    s.reserve(size);
    while(size-- > 0){
        char x = is.narrow(is.get(), '\0');
        s += x;
    }
}

#ifndef BOOST_NO_INTRINSIC_WCHAR_T
template<class Archive>
BOOST_WARCHIVE_DECL void
text_wiarchive_impl<Archive>::load(wchar_t *s)
{
    std::size_t size;

```

```

* this->This() >> size;
// skip separating space
is.get();
// Works on all tested platforms
is.read(s, size);
s[size] = L'^0';
}
#endif

#ifndef BOOST_NO_STD_WSTRING
template<class
Archive>
BOOST_WARCHIVE_DECL void
text_wiarchive_impl<Archive>::load(std::wstring &ws)
{
    std::size_t size;
    * this->This() >> size;
    // skip separating space
    is.get();
    // borland complains about resize
    // borland de-allocator fixup
    #if BOOST_WORKAROUND(_RWSTD_VER, BOOST_TESTED_AT(20101))
    if(NULL != ws.data())
    #endif
        ws.resize(size);
    // note breaking a rule here - is this a problem on some platform
    is.read(const_cast<wchar_t *>(ws.data()), size);
}
#endif

template<class Archive>
BOOST_WARCHIVE_DECL
text_wiarchive_impl<Archive>::text_wiarchive_impl(
    std::wistream & is,
    unsigned int flags
):
    basic_text_iprimitive<std::wistream>(
        is,
        0 != (flags & no_codecvt)
    ),
    basic_text_iarchive<Archive>(flags)
{
    if(0 == (flags & no_header))
        basic_text_iarchive<Archive>::init();
}

} // archive
} // boost

```

```
#endif // BOOST_NO_STD_WSTREAMBUF
```

Found in path(s):

```
* /windows-zip/windows/include/boost/archive/impl/text_wiarchive_impl.ipp
```

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```
/*!
```

```
@file
```

Defines operators for Monads.

```
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```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/detail/operators/monad.hpp
```

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```
/*
```

```
[auto_generated]
```

```
boost/numeric/odeint/util/copy.hpp
```

```
[begin_description]
```

Copy abstraction for the usage in the steppers.

```
[end_description]
```

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```
*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/odeint/util/copy.hpp
```

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```
/*
```

```
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```

```
*      Copyright Andrey Semashev 2016.
```

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```
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```

```
*      http://www.boost.org/LICENSE\_1\_0.txt)
```

```
*/
```

Found in path(s):

* /windows-zip/windows/include/boost/log/sinks/text_ipc_message_queue_backend.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/bulirsch_stoer.hpp

[begin_description]

Implementation of the Burlish-Stoer method. As described in

Ernst Hairer, Syvert Paul Norsett, Gerhard Wanner

Solving Ordinary Differential Equations I. Nonstiff Problems.

Springer Series in Comput. Mathematics, Vol. 8, Springer-Verlag 1987, Second revised edition 1993.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/bulirsch_stoer.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/view/flatten_view.hpp

* /windows-zip/windows/include/boost/fusion/view/flatten_view/flatten_view_iterator.hpp

* /windows-zip/windows/include/boost/fusion/algorithm/transformation/flatten.hpp

* /windows-zip/windows/include/boost/fusion/view/flatten_view/flatten_view.hpp

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/*=====

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/utility/rule_parser.hpp

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/*!

@file

Documents the `BOOST\_HANA\_DEFINE\_STRUCT` macro.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/define_struct.hpp

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/* Boost interval/transc.hpp template implementation file

*

* Copyright 2000 Jens Maurer

* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion

*

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/interval/transc.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/phoenix/config.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/fusion/sequence/intrinsic/segments.hpp

* /windows-zip/windows/include/boost/fusion/support/is_segmented.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/classic/utility/impl/chset/basic_chset.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/chset_operators.hpp

* /windows-zip/windows/include/boost/spirit/home/classic/utility/chset.hpp

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/*!

@file

Defines `boost::hana::eval\_if`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/eval_if.hpp

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/*!

@file

Forward declares `boost::hana::all\_of`.

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*/

Found in path(s):

* /windows-zip/windows/include/boost/hana/fwd/all_of.hpp

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```
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=====*/
```

Found in path(s):

* /windows-zip/windows/include/boost/fusion/algorithm/iteration/accumulate.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/stepper/symplectic_rkn_sb3a_m4_mclachlan.hpp

[begin_description]
tba.
[end_description]

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*/
```

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/symplectic_rkn_sb3a_m4_mclachlan.hpp

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```
/*
[auto_generated]
boost/numeric/odeint/iterator/times_time_iterator.hpp

[begin_description]
Iterator for iterating through the solution of an ODE with oscillator calls at times from a given sequence.
The dereferenced type contains also the time.
[end_description]

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```


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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/iterator/times_time_iterator.hpp

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/*

[auto_generated]

boost/numeric/odeint/stepper/explicit_generic_rk.hpp

[begin_description]

Implementation of the generic Runge-Kutta steppers. This is the base class for many Runge-Kutta steppers.

[end_description]

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*/

Found in path(s):

* /windows-zip/windows/include/boost/numeric/odeint/stepper/explicit_generic_rk.hpp

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=====*/

Found in path(s):

* /windows-zip/windows/include/boost/spirit/home/x3/core/detail/parse_into_container.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/operator/detail/alternative.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/core/parse.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/operator/and_predicate.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/directive/lexeme.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/auxiliary/guard.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/core/call.hpp

* /windows-zip/windows/include/boost/spirit/home/x3/operator/alternative.hpp

*

```
/windows-zip/windows/include/boost/spirit/home/x3/operator/detail/sequence.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/directive/omit.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/operator/sequence.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/operator/not_predicate.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/directive/expect.hpp
* /windows-zip/windows/include/boost/spirit/home/x3/operator/difference.hpp
No license file was found, but licenses were detected in source scan.
```

```
/* Boost interval/detail/c99_rounding_control.hpp file
*
* Copyright 2000 Jens Maurer
* Copyright 2002 Hervé Brönnimann, Guillaume Melquiond, Sylvain Pion
*
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/numeric/interval/detail/c99_rounding_control.hpp
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```

```
/*!
@file
Forward declares `boost::hana::Orderable`.
```

```
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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/fwd/concept/orderable.hpp
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```

```
/*!
@file
Defines `boost::hana::zip_shortest_with`.
```

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*/
```

Found in path(s):

```
* /windows-zip/windows/include/boost/hana/zip_shortest_with.hpp
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```

```

/*
[auto_generated]
boost/numeric/odeint/algebra/operations_dispatcher.hpp

[begin_description]
Operations dispatcher to automatically chose suitable operations.
[end_description]

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*/

Found in path(s):
* /windows-zip/windows/include/boost/numeric/odeint/algebra/operations_dispatcher.hpp
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/*!
@file
Forward declares `boost::hana::common` and `boost::hana::common_t`.

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*/

Found in path(s):
* /windows-zip/windows/include/boost/hana/fwd/core/common.hpp

```

1.14 libusb 1.0.1

1.14.1 Available under license :

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Version 2.1, February 1999

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Any executables

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A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see <https://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

All

Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

Release	Derived from	Year	Owner	GPL-compatible? (1)
0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes

2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now		
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1.19 cpprest 0.9.2

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1.22 openssl 1.1.1q

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