



# Cisco TelePresence Conductor

## Product Programming Reference Guide

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XC3.0

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# Introduction

This document describes the set of application programming interfaces (APIs) that is available on the Cisco TelePresence Conductor version XC3.0.

There are plans to update the APIs in future releases to better provide a generic API independent of the conference bridges or other resources that the TelePresence Conductor may be managing. These documented APIs are available in version XC3.0, but may change in future releases.

Many of the XC3.0 APIs have a large focus on the Cisco TelePresence MCU. If the conference bridge handling the conference is a Cisco TelePresence Server, the amount of command / status data supported may be less than indicated.

## Current TelePresence Conductor API clients

Current clients of the TelePresence Conductor API include:

- Cisco TelePresence Management Suite (Cisco TMS Provisioning Extension, conference control center and scheduled calls)
- Cisco Unified Communications Manager (ad hoc conferencing)
- Prime Collaboration Manager

## Changes in version XC3.0.1

The XML RPC API call `factory.conferencecreate` has a new optional parameter called `factoryOverrideConferenceDisplayName`. It allows you to override the conference display name, which is normally generated automatically by TelePresence Conductor.

## Changes in version XC3.0

The following changes have been introduced in Cisco TelePresence Conductor API version XC3.0:

- Support for determining role by PIN has been added. If the role is supposed to be determined by PIN, all `Alias` objects for a specific `ConfBundle` must have a role of `by_pin`. Instead of TelePresence Conductor determining the privileges that a participant gets after dialing an alias with a particular role, the conference bridge determines the privileges that the participant gets, based on the PIN that was entered. The following API changes were made:
  - There is a new `bridge_capability` within the `ServiceInfo` and `ServiceParams` objects called `role_by_pin`.
  - `Alias` objects have a new `role` value called `by_pin`.
  - Various configuration requirements are necessary. These are documented under [Role determined by PIN](#).
- The XML RPC API call `factory.conferencecreate` has a new optional parameter called `factoryLayout`. It takes the following values:
  - equal
  - active
  - prominent
  - single

It allows you to override the layout specified within the `layout` parameter of the `ConfBundle` object in the Provisioning API.

- The API call `factory.conferencecreate` now returns the `factoryConferenceId` and `conferenceName` values where possible. This includes successful calls as well as some failed calls.
- The XML RPC API has a new call - `factory.conferencemodify`. It allows you to modify the values of the parameters that were set when the conference was created using the call `factory.conferencecreate`.
- The XML RPC API call `participant.message` now allows the API client to specify the position and duration of the message displayed on the participant's screen.
- It is now possible for API clients to lock and unlock a conference on TelePresence Conductor. If a conference is locked, it keeps running with its existing participants. No new participants can dial into a locked conference, but API clients, such as Cisco TMSPE, can add more participants to a conference via the API call `participant.add`. The XML RPC API calls `factory.conferencemodify` and `conference.modify` have a new Boolean parameter called `locked`.
- The XML RPC API call `participant.enumerate` has a new return value - `factoryCallState`. It is returned as part of the participant struct and takes the values `disconnected`, `ringing`, `connected`, `awaitingTrigger`, `callLegFailed` and `retrying`. The new `factoryCallState` allows TelePresence Conductor to provide to its API clients more detailed state information about the participants in a conference.
- The Provisioning API object `ConfBundle` has a new Boolean attribute called `guests_wait_for_host`. It allows you to specify whether guests must wait for a host before they can join a conference. It is only applicable to TelePresence Server hosted conferences. The attribute is ignored for TelePresence MCU hosted conferences. The default value is `False`.

## Deprecations in version XC3.0

- `conference.modify` - use `factory.conferencemodify` instead
- `conference.create` - use `factory.conferencecreate` instead

# Remote Management XML-RPC API

The TelePresence Conductor XML-RPC API is loosely based on the existing [Cisco TelePresence MCU remote management API](#).

Some calls are directly processed by the TelePresence Conductor, other calls are composed into messages suitable for the underlying TelePresence MCUs or TelePresence Servers and forwarded to the appropriate conference bridge.

Your application should send XML-RPC HTTP POST messages to the URL defined by path `/RPC2` on the TelePresence Conductor's IP address, for example `https://<IP address of the Conductor>/RPC2`.

The following API calls are supported:

- [conference.destroy](#)
- [conference.end](#)
- [conference.enumerate](#)
- [conference.modify](#)
- [device.network.query](#)
- [device.query](#)
- [factory.conferencecreate](#)
- [factory.conferencemodify](#)
- [factory.health.query](#)
- [factory.webex.add](#)
- [feedbackReceiver.extended.configure](#)
- [feedbackReceiver.extended.query](#)
- [feedbackReceiver.extended.remove](#)
- [participant.add](#)
- [participant.diagnostics](#)
- [participant.disconnect](#)
- [participant.enumerate](#)
- [participant.message](#)
- [participant.modify](#)

## Authentication

**Note:** Systems which use XML-RPC over HTTP send authentication over plain text. We therefore recommend using HTTPS instead of HTTP wherever possible.

The controlling application must authenticate itself to the TelePresence Conductor. Also, because the interface is stateless, every call must contain the authentication parameters.

Parameter	Type	Description
<code>authenticationUser</code>	string	Name of a user with sufficient privilege for the operation being performed. The name is case sensitive.

Parameter	Type	Description
<code>authenticationPassword</code>	string	The password that corresponds with the given <code>authenticationUser</code> . The password is case sensitive.

We recommend setting up an administrator account which supports API access and not web access.

## XML-RPC return values

The current TelePresence Conductor API is based on the Cisco TelePresence MCU API. Many XML-RPC methods invoked on the TelePresence Conductor are simply proxied to the appropriate TelePresence MCU (s) or TelePresence Server(s) and the responses from the conference bridges are aggregated (if required) and then returned to the client of the TelePresence Conductor API with minimal modification.

The API may respond to requests with empty data structures when the data is not available. Your application must check whether the response includes the expected information, and if not, gracefully handle that situation.

## conference.create

This call creates a new conference via TelePresence Conductor. It is deprecated. Use [factory.conferencecreate](#) instead.

### Input parameters

#### Required inputs

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference to create.

#### Optional inputs

Parameters	Type	Description
<code>durationSeconds</code>	integer	The period of time, in seconds, for which the conference will be active. A value of 0 means that the conference duration is unlimited.
<code>reservedVideoPorts</code>	integer	The number of video ports to reserve for the conference.
<code>encryption</code>	string	The type of encryption for this conference. One of the following values: <ul style="list-style-type: none"> <li>■ optional</li> <li>■ required</li> <li>■ forbidden</li> </ul>

### Returned data

Parameters	Type	Description
<code>status</code>	string	On success: "operation successful".



## conference.destroy

This call disconnects all participants in the conference and ends the conference. It is used to end Unified CM ad hoc conferences.

### Input parameters

#### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference that should end.

#### Optional parameters

None

### Returned data

Parameters	Type	Description
<code>status</code>	string	On success: "operation successful".

## conference.end

This call has the same functionality as [conference.destroy \[p.9\]](#). It is deprecated. Use `conference.destroy` instead.

## conference.enumerate

This call returns all active conferences. It works by sending `conference.enumerate` messages to all conference bridges configured on the TelePresence Conductor and amalgamating their responses. Only conference data for primary conferences are returned. Cascade specific data will not be returned, however the returned conference struct will be flagged as a cascaded conference.

This call may be resource intensive and may result in multiple messages being sent to the conference bridges.

### Input parameters

#### Required parameters

None

#### Optional parameters

None

## Returned data

Parameters	Type	Description
<code>conferences</code>	array	Array of conference structs as defined by the TelePresence MCU API. TelePresence Conductor will add the following parameters to the structs:
→ <code>factoryTemplateType</code>	string	The type of template: <i>meet</i> , <i>lesson</i> or <i>unknown</i> . The type is <i>unknown</i> , if the configuration has changed since this conference was started.
→ <code>isCascaded</code>	boolean	<i>true</i> if the conference is cascaded, <i>false</i> otherwise.
→ <code>factoryConferenceId</code>	string	Conference identifier supplied by the TelePresence Conductor for tracking.
→ <code>factoryWebEx</code>	string	<i>None</i> represents a conference that does not support WebEx. (This is the default value.) <i>SIP</i> represents a conference that supports a SIP WebEx conference, where resources for one call is used on the primary conference bridge. <i>SIP-TSP</i> represents a conference that supports a SIP-TSP WebEx conference, where resources for two calls (one for video, one for audio) are used on the primary conference bridge.
→ <code>encryption</code>	string	The encryption requirements for endpoints in this conference. <i>optional</i> : endpoints in this conference may have encryption enabled or disabled. (This is the default value.) <i>required</i> : endpoints in this conference must have encryption enabled. <i>forbidden</i> : endpoints in this conference must not have encryption enabled. This is only applicable to TelePresence Servers, not to TelePresence MCUs.
→ <code>locked</code>	boolean	Whether the conference is locked or not. If a conference is locked, it continues to run with its existing participants, but no new participants can dial in. It is still possible for the API client to add more participants to the conference using the call <code>participant.add</code> .

Other parameters as documented in [Cisco TelePresence MCU API reference guide](#). Note that `encryptionRequired` is not supported.

## conference.modify

This call modifies the settings of an existing conference.

`conference.modify` is deprecated. Use [factory.conferencemodify](#) instead.

## Input parameters

### Required inputs

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference, used to identify which conference to modify.

### Optional inputs

Parameters	Type	Description
<code>h239Important</code>	boolean	Whether the H.239 channel is set to be important.
<code>customLayoutEnabled</code>	boolean	Whether to use the <code>customLayout</code> or not.
<code>newParticipantsCustomLayout</code>	boolean	Whether new participants will use the <code>customLayout</code> or not. This is only valid if <code>customLayoutEnabled</code> is <code>true</code> .
<code>setAllParticipantsToCustomLayout</code>	boolean	<code>true</code> sets all participants to immediately see the conference custom layout. If <code>false</code> nothing happens to the layout of participants. Only valid if <code>customLayoutEnabled</code> is <code>true</code>
<code>customLayout</code>	integer	The index of the video layout seen by the participant(s). This is only valid if <code>customLayoutEnabled</code> is <code>true</code> .  See the relevant <a href="#">Cisco TelePresence MCU API reference guide</a> for a list of available layouts and corresponding index values. For TelePresence Servers the closest approximation to the specified layout will be used.  This value is sent to all conference bridges (primary and cascade) that are currently hosting the conference. If another cascade conference bridge is added to the conference after this <code>conference.modify</code> call has been made, the value is not sent to the new cascade conference bridge. In this case participants joining the new cascade conference bridge will not use the <code>customLayout</code> .
<code>locked</code>	boolean	Whether the conference is locked or not.  If a conference is locked, it continues to run with its existing participants, but no new participants can dial in. It is still possible for the API client to add more participants to the conference using the call <code>participant.add</code> .

## Returned data

Parameters	Type	Description
<code>status</code>	string	On success: "operation successful".

## device.network.query

This call returns network information about the device.

## Input parameters

### Required inputs

None

### Optional inputs

None

## Returned data

Parameters	Type	Description
<code>portA</code>	struct	A structure that contains configuration information for Ethernet port A on the device.
→ <code>macAddress</code>	string	Returns the MAC address of the device.

## device.query

This call returns high level status information about the TelePresence Conductor.

## Input parameters

### Required inputs

None

### Optional inputs

None

## Returned data

Parameters	Type	Description
<code>currentTime</code>	dateTime. iso8601	The system's local current time.
<code>serial</code>	string	The serial number of the device.
<code>softwareVersion</code>	string	The version number of the software running on the device.
<code>buildVersion</code>	string	The build version of the software running on the device.
<code>model</code>	string	Cisco TelePresence Conductor
<code>apiVersion</code>	string	The version number of the API implemented by this device.
<code>totalVideoPorts</code>	integer	The total number of video ports on the device. This includes ports for disabled TelePresence MCUs, but does not include any ports for TelePresence Servers.

## factory.conferencecreate

This call creates a new conference via the TelePresence Conductor.

## Input parameters

### Required parameters

Parameters	Type	Description
<code>conferenceAlias</code>	string	The dial string for the new conference to create.

### Optional parameters

Parameters	Type	Description
<code>factoryMinDurationMinutes</code>	integer	The minimum time a conference will live even with no participants. If the value is 0 the conference will not be created unless there are auto-dialed participants associated with the conference template. The default is 5.
<code>factoryMaxDurationMinutes</code>	integer	The maximum time a conference will live. This value must be equal to or lower than the value defined for the conference duration limit on the conference template, otherwise there will be an error displayed. The default is 0, which means that the limit specified on the conference template is used.
<code>factoryOverridePIN</code>	string	If present, this is the string of numeric digits that participants with host privileges need to enter to join the conference. It overrides the PIN defined on the conference template. For a Meeting-type conference this is the PIN used for meeting participants. The string must be less than 32 characters.
<code>factoryOverrideGuestPIN</code>	string	If present, this is the string of numeric digits that participants with guest privileges need to enter to join the conference. It overrides the guest PIN defined on the conference template. The string must be less than 32 characters.
<code>webEx</code>	string	<i>None</i> creates a conference that does not support WebEx. (This is the default value.) <i>SIP</i> makes the TelePresence Conductor reserve resources for one call on the primary conference bridge. <i>SIP-TSP</i> makes the TelePresence Conductor reserve resources for two calls on the primary conference bridge.
<code>factoryResourceLimits</code>	resourcelimits struct	The resource limits for this conference, made up of <b>signalling</b> , <b>media</b> and <b>licences</b> for a conference bridge of type <i>tsmcu</i> and made up of <b>ports</b> for a conference bridge of type <i>mcu</i> .

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→ <b>signalling</b>	integer	<p>Limit on the number of participants/calls that this conference may use. This is only applicable to conference bridges of type <i>tsmcu</i>.</p> <p>Accepted values are 0 to 2400.</p> <p>Use 0 to create a conference with an unlimited number of participants/calls. The number of participants will be limited by the capacity of the conference bridges in this case.</p>
→ <b>media</b>	integer	<p>Limit on the media resources that this conference may use. This is only applicable to conference bridges of type <i>tsmcu</i>.</p>
→ <b>licences</b>	integer	<p>Limit on the licence resources that this conference may use. This is only applicable to conference bridges of type <i>tsmcu</i>.</p>
→ <b>ports</b>	integer	<p>Limit on the number of ports that this conference may use. This is only applicable to conference bridges of type <i>mcu</i>.</p> <p>Accepted values are 0 to 2400.</p> <p>Use 0 to create a conference with an unlimited number of participants/ports. The number of participants will be limited by the capacity of the conference bridges in this case.</p>
<b>encryption</b>	string	<p>The encryption requirements for endpoints in this conference.</p> <p><i>optional</i>: endpoints in this conference may have encryption enabled or disabled. (This is the default value.)</p> <p><i>required</i>: endpoints in this conference must have encryption enabled.</p> <p><i>forbidden</i>: endpoints in this conference must not have encryption enabled. This is only applicable to TelePresence Servers, not to TelePresence MCUs.</p>

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<b>factoryLayout</b>	string	<p>The layout that the conference participants will see when they join the conference. The parameter allows you to override the layout specified within the <code>layout</code> parameter of the <code>ConfBundle</code> object in the Provisioning API.</p> <p>If <code>factoryLayout</code> is omitted, the layout specified within the <code>ConfBundle</code> object is not overridden.</p> <p>The accepted values for <code>factoryLayout</code> are:</p> <ul style="list-style-type: none"> <li>■ <i>equal</i>: conference participants are shown in a grid pattern of equal sized panes, up to 4x4. (Not applicable to multiscreen endpoints)</li> <li>■ <i>active</i>: the active speaker is shown in a large pane with additional participants appearing in up to nine PIPs (picture-in-pictures) overlaid at the bottom of the screen.</li> <li>■ <i>prominent</i>: the active speaker is shown in a large pane with additional participants appearing in up to four smaller panes at the bottom of the screen. (Not applicable to multiscreen endpoints)</li> <li>■ <i>single</i>: the active speaker is shown in one full-screen pane.</li> </ul> <p>Depending on the conference bridge capabilities, the closest approximation to the specified layout will be used. Where applicable, multiscreen systems will be mapped to the closest approximation to the specified layout.</p> <p>See <b>Conference layouts</b> in the <a href="#">Cisco TelePresence Conductor Administrator Guide</a> or Online Help for more information on layout options available on the conference bridge types.</p>
<b>factoryOverrideConferenceDisplayName</b>	string	<p>(This parameter is available in XC3.0.1 or later.)</p> <p>The conference display name is normally generated automatically by TelePresence Conductor. You can override the conference display name using <code>factoryOverrideConferenceDisplayName</code>. The string does not need to be unique.</p> <p>The conference display name may be displayed on the endpoint screen, if the underlying conference bridge has the appropriate capabilities.</p>

## JSON examples

The following are example `factoryResourceLimits` structs:

- for a TelePresence MCU:

```
factoryResourceLimits:
```

```
{
  "ports": 11
}
```

- for a TelePresence Server:

```
factoryResourceLimits:
{
  "signalling" : 4 ,
  "media"      : 12288 ,
  "licenses"   : 15360
}
```

## Returned data

Parameters	Type	Description
<b>status</b>	string	On success: "operation successful". On failure: "error".
<b>info</b>	string	This is returned when the call failed. It provides information on why the call failed.
<b>conferenceName</b>	string	Conference name supplied by the TelePresence Conductor - for tracking messages.  This is returned when the call was successful and in some failure cases. For example, if the conference already exists, the name of the existing conference is returned.
<b>factoryConferenceId</b>	string	Conference identifier supplied by the TelePresence Conductor for tracking.  This is returned when the call was successful and in some failure cases. For example, if the conference already exists, the conference identifier of the existing conference is returned.
<b>factory_conference_id</b>	string	Conference identifier supplied by the TelePresence Conductor for tracking.  This is returned only when the call was successful. It is retained for backwards compatibility. It has been deprecated and in the future <b>factoryConferenceId</b> should be used.

## factory.conferencemodify

This call modifies a conference that is currently being managed by the TelePresence Conductor.

It replaces [conference.modify](#), which has been deprecated.



## Input parameters

### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference, used to identify which conference to modify.

### Optional parameters

Parameters	Type	Description
<code>h239Important</code>	boolean	Whether the H.239 channel is set on the conference bridge to be important or not.
<code>factoryMinDurationMinutes</code>	integer	The minimum time a conference will live even with no participants. The value for this parameter must not be larger than the value for <code>factoryMaxDurationMinutes</code> . If the value is smaller than the current conference's running time an error is displayed. In this case the current conference will not be affected.
<code>factoryMaxDurationMinutes</code>	integer	The maximum time a conference will live. This value must be equal to or lower than the value defined for the conference duration limit on the conference template, otherwise there will be an error displayed. A value of 0 means that the limit specified on the conference template is used.
<code>factoryOverridePIN</code>	string	If present, this is the string of numeric digits that participants with host privileges need to enter to join the conference. It overrides the PIN defined on the conference template. For a meeting-type conference this is the PIN used for meeting participants. Only new participants joining the conference are challenged for the new PIN. Existing participants are only re-challenged if the call drops. The string must be less than 32 characters.
<code>factoryOverrideGuestPIN</code>	string	If present, this is the string of numeric digits that participants with guest privileges need to enter to join the conference. It overrides the guest PIN defined on the conference template. Only new participants joining the conference are challenged for the new PIN. Existing participants are only re-challenged if the call drops. The string must be less than 32 characters.
<code>factoryResourceLimits</code>	resourcelimits struct	The resource limits for this conference, made up of <code>signalling</code> , <code>media</code> and <code>licences</code> for a conference bridge of type <code>tsmcu</code> and made up of <code>ports</code> for a conference bridge of type <code>mcu</code> . The values for this struct must not be smaller than the actual resource usage of the current conference.

→ <b>signalling</b>	integer	<p>Limit on the number of participants/calls that this conference may use. This is only applicable to conference bridges of type <i>tsmcu</i>.</p> <p>Accepted values are 0 to 2400.</p> <p>Use 0 to create a conference with an unlimited number of participants/calls. The number of participants will be limited by the capacity of the conference bridges in this case.</p>
→ <b>media</b>	integer	<p>Limit on the media resources that this conference may use. This is only applicable to conference bridges of type <i>tsmcu</i>.</p>
→ <b>licences</b>	integer	<p>Limit on the licence resources that this conference may use. This is only applicable to conference bridges of type <i>tsmcu</i>.</p>
→ <b>ports</b>	integer	<p>Limit on the number of ports that this conference may use. This is only applicable to conference bridges of type <i>mcu</i>.</p> <p>Accepted values are 0 to 2400.</p> <p>Use 0 to create a conference with an unlimited number of participants/ports. The number of participants will be limited by the capacity of the conference bridges in this case.</p>
<b>factoryLayout</b>	string	<p>The layout that the conference participants will see when they join the conference. The parameter allows you to override the layout specified within the <b>layout</b> parameter of the <b>ConfBundle</b> object in the Provisioning API.</p> <p>If <b>factoryLayout</b> is omitted, the layout specified within the <b>ConfBundle</b> object is not overridden.</p> <p>The accepted values for <b>factoryLayout</b> are:</p> <ul style="list-style-type: none"> <li>■ <i>equal</i>: conference participants are shown in a grid pattern of equal sized panes, up to 4x4. (Not applicable to multiscreen endpoints)</li> <li>■ <i>active</i>: the active speaker is shown in a large pane with additional participants appearing in up to nine PIPs (picture-in-pictures) overlaid at the bottom of the screen.</li> <li>■ <i>prominent</i>: the active speaker is shown in a large pane with additional participants appearing in up to four smaller panes at the bottom of the screen. (Not applicable to multiscreen endpoints)</li> <li>■ <i>single</i>: the active speaker is shown in one full-screen pane.</li> </ul> <p>Depending on the conference bridge capabilities, the closest approximation to the specified layout will be used. Where applicable, multiscreen systems will be mapped to the closest approximation to the specified layout.</p> <p>See <b>Conference layouts</b> in the <a href="#">Cisco TelePresence Conductor Administrator Guide</a> or Online Help for more information on layout options available on the conference bridge types.</p>
<b>locked</b>	boolean	<p>Whether the conference is locked or not.</p> <p>If a conference is locked, it continues to run with its existing participants, but no new participants can dial in. It is still possible for the API client to add more participants to the conference using the call <b>participant.add</b>.</p>

## Returned data

Parameters	Type	Description
<code>status</code>	string	On success: "operation successful" On failure: "error"
<code>info</code>	string	On success: message saying that the conference has been modified On failure: error message
<code>faultCode</code>	string	This is returned in some failure cases.

## factory.health.query

This call returns system status information.

**Note:** We recommend that clients avoid calling `factory.health.query` more frequently than once every 5 minutes to avoid performance implications.

## Returned data

Parameters	Type	Description
<code>fan_1</code>	string	The current speed of fan 1 (in RPM and updated approximately once per 5 minutes). Returns N/A if using a VM TelePresence Conductor.
<code>fan_2</code>	string	The current speed of fan 2 (in RPM and updated approximately once per 5 minutes). Returns N/A if using a VM TelePresence Conductor.
<code>fan_3</code>	string	The current speed of fan 3 (in RPM and updated approximately once per 5 minutes). Returns N/A if using a VM TelePresence Conductor.
<code>committed_as</code>	string	The amount of memory that would be used if all the memory that has been allocated were to be used. The committed memory is a sum of all of the memory which has been allocated by processes, even if it has not been used by them as of yet. This is useful if one needs to guarantee that processes will not fail due to lack of memory once that memory has been successfully allocated.
<code>cpu_load_1</code>	integer	The average CPU load taken over a 1 minute period.
<code>cpu_load_5</code>	integer	The average CPU load taken over a 5 minute period.
<code>cpu_load_15</code>	integer	The average CPU load taken over a 15 minute period.

The values reported for `cpu_load_1`, `cpu_load_5` and `cpu_load_15` are Linux CPU loads, as reported in the Linux "uptime" command.

TelePresence Conductor has the following amounts of RAM (to compare to the value of `committed_as`):

- on VM systems (systems that report N/A in the `fan_1` to `fan_3` values) RAM is 6GB
- on VM systems running on BE6K (Business Edition 6000) and BE7K (Business Edition 7000) RAM is 4GB
- on appliance systems (systems that report anything other than N/A in the `fan_1` to `fan_3` values) RAM is 4GB

## factory.webex.add

This call adds a WebEx conference to an existing conference on the TelePresence Conductor.

### Input parameters

#### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference on TelePresence Conductor to which this WebEx conference should be added.
<code>sipUri</code>	string	The SIP URI for the WebEx conference.  When using the SIP method to add a WebEx conference, the SIP URI is used for both audio and video traffic.  When using the SIP-TSP method, the SIP URI is only used for the video traffic. In this case the <code>audioDn</code> must be specified too.

#### Optional parameters

Parameters	Type	Description
<code>bandwidth</code>	integer	The bandwidth (in Kbps) that is required for this conference. The default is 2 MB.
<code>dtmf</code>	string	A string of characters that will be converted to DTMF signals, allowing the device to navigate through audio menus. The sequence may contain 0-9 , * , # , and . . The comma becomes a two second pause.
<code>audioDn</code>	string	The dial number or URI that is used for audio only when using the SIP-TSP method to add a WebEx conference.
<code>bestEffort</code>	boolean	Whether the TelePresence Conductor will try to add this WebEx conference to the primary conference bridge or (if there is cascading) to a cascade conference bridge, even if insufficient resources have been reserved. Insufficient resources will have been reserved if the <code>factory.conferencecreate</code> parameter <code>webEx</code> was set to <i>None</i> or to the incorrect type of WebEx conference.  This parameter is not relevant when the settings for the <code>factory.conferencecreate</code> parameter <code>webEx</code> and the settings for <code>factory.webex.add</code> match.  <i>True</i> will result in the TelePresence Conductor attempting to add this WebEx conference with the supplied settings to the appropriate conference bridge hosting this conference. The TelePresence Conductor will not succeed if the primary conference bridge and any associated cascade conference bridges are fully utilized.  <i>False</i> will result in this <code>factory.webex.add</code> call failing, if the settings specified in the call do not match the settings of the <code>factory.conferencecreate</code> parameter <code>webEx</code> .

### Returned data

Parameters	Type	Description
<code>info</code>	string	On success: "WebEx successfully added to conference "<conference name>""
<code>status</code>	string	On success: "operation successful".

## feedbackReceiver

The TelePresence Conductor API implements the following feedbackReceiver calls:

**Note:** These calls are deprecated and we do not recommend that you use them. Use the [feedbackReceiver.extended \[p.21\]](#) calls instead.

- `feedback.configure`
- `feedbackReceiver.query`

## feedbackReceiver.extended

The API allows you to register an application as a feedback receiver. This means that the application does not have to constantly poll the TelePresence Conductor if it wants to monitor activity.

The device publishes events when they occur, it will send XML-RPC messages to your application's interface when the events occur.

There is a limit of 20 feedback receivers in total.

The call `feedbackReceiver.extended` allows clients to register for extended feedback information for specific event notification with pertinent information. This API closely mirrors the existing TelePresence MCU/TelePresence Server feedback APIs. The notification is via the XML-RPC `eventNotification`.

Example notification message:

```
<?xml version="1.0" encoding="UTF-8"?>
<methodCall>
  <methodName>eventNotification</methodName>
  <params>
    <param>
      <value>
        <struct>
          <member>
            <name>sourceIdentifier</name>
            <value>
              <string>id1</string>
            </value>
          </member>
          <member>
            <name>seqn</name>
            <value>
              <int>0</int>
            </value>
          </member>
          <member>
            <name>events</name>
            <value>
              <array>
                <data>
                  <value>
                    <struct>
                      <member>
                        <name>name</name>
                        <value>
```

```

        <string>conferenceCreate</string>
    </value>
</member>
<member>
    <name>args</name>
    <value>
        <struct>
            <member>
                <name>factory_conference_id</name>
                <value>
                    <string>a7062510-5625-11e1-bdb0-0010f31a4434</string>
                </value>
            </member>
            <member>
                <name>request_id</name>
                <value>
                    <string>a7049626-5625-11e1-ad66-0010f31a4434</string>
                </value>
            </member>
        </struct>
    </value>
</member>
</struct>
</value>
</array>
</member>
</struct>
</value>
</param>
</params>
</methodCall>

```

## Feedback Events

Feedback events may be sent either from TelePresence Conductor or directly from the underlying conference bridge to the client.

Below is a list of the supported feedback events. Multiple events can be bundled into one XML-RPC notification message and are returned in an array of parameters in the associated `args` struct. The parameters documented below can be returned optionally.

Name	Parameters
<code>conferenceCreate</code>	factory_conference_id, request_id, conference_name
<code>conferenceDestroyed</code>	factory_conference_id
<code>conferenceJoined</code>	factory_conference_id, unauthenticated_source_alias, participant_role, request_id The data type for the parameter <code>unauthenticated_source_alias</code> has changed from a string to an array.
<code>joinCreateRequestReceived</code>	request_id
<code>cascadeCreated</code>	factory_conference_id, request_id

Name	Parameters
<code>cascadeDestroyed</code>	<code>factory_conference_id</code>
<code>partitionRecovery</code>	
<code>joinCreateRequestFailed</code>	<code>request_id, factory_conference_id</code>
<code>applicationStarted</code>	
<code>alarmsChanged</code>	

## feedbackReceiver.extended.configure

This call configures a feedback receiver on the TelePresence Conductor, which will report particular events that occur on the TelePresence Conductor to the system specified in `receiverURI`.

### Input parameters

#### Required parameters

Parameters	Type	Description
<code>receiverURI</code>	string	The fully-qualified URI identifying protocol and remote device, for example <code>http://10.2.134.40:5050/RPC2</code> Valid protocol types are currently “http” and “https”. If no port number override is specified, then 80 or 443 (respectively) will be used.
<code>sourceIdentifier</code>	string	Will be returned in feedback messages (event notifications and <code>feedbackReceiver.extended.query</code> messages)

#### Optional parameters

Parameters	Type	Description
<code>receiverIndex</code>	integer	Which “slot” this receiver should use: If absent assumed to be 1. If <0, then find any available slot (preferred). ReceiverIndex must be in the range 1 – 20 (inclusive)
<code>subscribedEvents</code>	array	An array of strings of event names to subscribe to, where the strings are the names of the notification events. If this parameter is absent, then the receiver will be set up to receive all notifications.

### Returned data

Parameters	Type	Description
<code>receiverIndex</code>	integer	Which “slot” has been configured.

If a client tries to configure a feedback receiver using a URI of an existing feedback receiver the call will use the `receiverIndex` of the existing feedbackReceiver.

## feedbackReceiver.extended.query

This call returns information about all the feedback receivers that have been configured on the particular TelePresence Conductor.

### Input parameters

#### Required parameters

None

#### Optional parameters

None

### Returned data

If there are no feedback receivers to enumerate, then `feedbackReceiver.extended.query` returns an empty array.

Parameters	Type	Description
<code>receivers</code>	array	The array of receivers containing the following:
→ <code>receiverURI</code>	string	Fully-qualified URI identifying protocol and remote device, for example <code>http://10.2.134.40:5050/RPC2</code>
→ <code>sourceIdentifier</code>	string	A string that is returned in feedback notification events to identify the originator of the notification event. This is provided when configuring the feedback receiver.
→ <code>index</code>	integer	The 'slot' for the receiver.

## feedbackReceiver.extended.remove

This call removes the specified feedback receiver from the TelePresence Conductor.

### Input parameters

#### Required parameters

Parameters	Type	Description
<code>receiverIndex</code>	integer	The index returned by a <code>feedbackReceiver.extended.configure</code> request

#### Optional parameters

None

### Returned data

None



## Participant

For methods that perform functions on participants in a conference, the unique identifier is `participantName`. Where multiple participants in a conference have the same `participantName`, the functions are performed on all the participants with that `participantName`.

- `participant.disconnect`, for example, will disconnect all participants with the `participantName` specified on the selected conference.
- `participant.modify` will modify all participants with the `participantName` specified on the selected conference.
- `participant.message` will send the message to all participants with the `participantName` specified on the selected conference.
- `participant.diagnostics` and `participant.enumerate` will return the result of doing the function on one of those participants with the same name, the selection of which is completely arbitrary.

### participant.add

This call adds a participant to a conference. The `participant.add` request is forwarded to the appropriate conference bridge on which the conference is hosted. The TelePresence Conductor always enforces the input parameter `participantType` to be `ad_hoc`.

#### Input parameters

##### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference to add the participant to.
<code>participantName</code>	string	The unique name of the participant to add.
<code>address</code>	string	The address of the endpoint; may be hostname, IP address, E.164 number, SIP URI, or H.323 ID.

## Optional parameters

Parameters	Type	Description
<code>factoryNumScreens</code>	string	<p>The number of screens to use on a participant's endpoint.</p> <p>This parameter is only relevant if the conference template associated with the conference that this participant has dialed into:</p> <ul style="list-style-type: none"> <li>points to a Service Preference containing TelePresence Server pools</li> <li>has <b>Allow multiscreen</b> set to Yes</li> <li>has a <b>Maximum screens</b> value that is greater than the value specified in <code>factoryNumScreens</code>.</li> </ul> <p>If the conditions above are all met, the number of screens specified on the conference template is overridden with the number specified in <code>factoryNumScreens</code>.</p> <p>In all other cases the <code>factoryNumScreens</code> parameter is ignored and the number of screens to use on the participant is either set to the <b>Maximum screens</b> value on the conference template or set to '1'.</p>
<code>addAsGuest</code>	boolean	<p>Whether the participant is added as a guest on the conference.</p> <p>If the conference is of type Meeting, the parameter defaults to <i>False</i> and is rejected when changed to <i>True</i>.</p> <p>If the conference is of type Lecture, the parameter defaults to <i>True</i> and must be changed to <i>False</i> if the participant should be added as a host.</p>
<code>participantProtocol</code>	string	The protocol to use for outdial calls: either <i>sip</i> or <i>h323</i> . In a deployment using the TelePresence Conductor's B2BUA this setting must be <i>sip</i> .
<code>participantType</code>	string	The TelePresence Conductor ignores any values specified for this parameter and always enforces the value to be <i>ad_hoc</i> .

For conferences hosted on a TelePresence MCU all other optional parameters are documented in [Cisco TelePresence MCU API reference guide](#).

## Returned data

Parameters	Type	Description
<code>status</code>	string	On success: "operation successful".

## participant.diagnostics

This call returns diagnostic information about a given participant.

### Input parameters

#### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference.
<code>participantName</code>	string	The unique name of a participant.

Parameters	Type	Description
<code>participantProtocol</code>	string	The protocol: <i>h323</i> , <i>sip</i> or <i>vnc</i> .
<code>participantType</code>	string	The type of the participant: <i>by_address</i> , <i>by_name</i> , or <i>ad_hoc</i> .

#### Optional parameters

None

#### Returned data

For conferences hosted on a TelePresence MCU the returned data is documented in [Cisco TelePresence MCU API reference guide](#). For conferences hosted on a TelePresence Server, the TelePresence Conductor will endeavor to provide similar information.

## participant.disconnect

This call causes the connection to the specified participant to be torn down, if such a connection exists.

**Note:** In TelePresence Conductor version XC2.3 this call was deprecated and replaced by [participant.remove \[p.32\]](#).

#### Input parameters

##### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference.
<code>participantName</code>	string	The unique name of a participant.
<code>participantProtocol</code>	string	The protocol: <i>h323</i> , <i>sip</i> or <i>vnc</i> .
<code>participantType</code>	string	The type of the participant: <i>by_address</i> , <i>by_name</i> , or <i>ad_hoc</i> .

#### Optional parameters

None

#### Returned data

For conferences hosted on a TelePresence MCU the returned data is documented in [Cisco TelePresence MCU API reference guide](#). For conferences hosted on a TelePresence Server, the TelePresence Conductor will endeavor to provide similar information.

## participant.enumerate

This call returns data about all participants in active conferences.

The call works by amalgamating responses for `participant.enumerate` calls to all configured conference bridges.

## Input parameters

### Required parameters

None

### Optional parameters

Parameters	Type	Description
<b>factoryConferenceIds</b>	array	An array of <b>factoryConferenceId</b> strings. If present, only participants belonging to these conferences will be returned. If absent, details for all participants of all conferences will be returned.

## Returned data

Parameters	Type	Description
<b>participants</b>	array	An array of participant structs as returned by the conference bridge API.
→ <b>mcuIPAddress</b>	string	IP address of the conference device holding the participant. Added by TelePresence Conductor.
→ <b>factoryConferenceId</b>	string	Conference identifier supplied by the TelePresence Conductor for tracking. It identifies the conference the participant belongs to.
→ <b>participantName</b>	string	The unique name of a participant. For TelePresence Servers this is a unique participantID. For TelePresence MCUs this is a unique participantName.
→ <b>participantType</b>	string	One of <i>by_address</i> , <i>by_name</i> or <i>ad_hoc</i> .
→ <b>conferenceName</b>	string	The name of the conference.
→ <b>address</b>	string	The address of the endpoint; may be hostname, IP address, E.164 number, SIP URI or H.323 ID.
→ <b>displayName</b>	string	The display name of the participant.
→ <b>factoryBridgeType</b>	string	One of <i>tsmcu</i> or <i>mcu</i> .
→ <b>audioRxMuted</b>	boolean	<i>true</i> means that audio from this participant will not be heard by other conference participants.
→ <b>audioTxMuted</b>	boolean	<i>true</i> means that the conference bridge does not send the audio part of the conference to this participant.

Parameters	Type	Description
→ <b>videoTxMuted</b>	boolean	<i>true</i> means that the conference bridge does not send the video part of the conference to this participant.
→ <b>dtmfSequence</b>	string	A string of characters that will be converted to DTMF signals, allowing the device to navigate through audio menus. The sequence may contain 0-9, *, #, and . The comma becomes a two second pause.
→ <b>previewURL</b>	string	This is only supported by the TelePresence MCU. For the TelePresence Server a blank string is returned.
→ <b>factoryWebEx</b>	string	<p><i>None</i> represents a conference that does not support WebEx. (This is the default parameter.)</p> <p><i>SIP</i> represents a conference that supports a SIP WebEx conference, where resources for one call is used on the primary conference bridge.</p> <p><i>SIP-TSP</i> represents a conference that supports a SIP-TSP WebEx conference, where resources for two calls (one for video, one for audio) are used on the primary conference bridge.</p>
→ <b>factoryWebExCallType</b>	string	One of <i>VideoAudio</i> , <i>Video</i> or <i>Audio</i> .
→ <b>factoryCallState</b>	string	<p>The current state of the participant as reported by the conference bridge hosting the conference.</p> <p>The corresponding conference bridge state is translated to one of these states:</p> <ul style="list-style-type: none"> <li>■ <i>disconnected</i></li> <li>■ <i>ringing</i></li> <li>■ <i>connected</i></li> <li>■ <i>awaitingTrigger</i></li> <li>■ <i>callLegFailed</i></li> <li>■ <i>retrying</i>.</li> </ul>

Additional parameters contained in a **participant** struct, as documented in [Cisco TelePresence MCU API reference guide](#).

The return information about all participants in all conferences (participant information structures for approximately 2,400 participants) might be a bit unwieldy.

## participant.message

This call is used to send a message to a participant in their video stream.

## Input parameters

### Required parameters

Parameters	Type	Description
<code>conferenceName</code>	string	The name of the conference.
<code>participantName</code>	string	The unique name of a participant. For TelePresence Servers this is a unique participantID. For TelePresence MCUs this is a unique participantName.
<code>message</code>	string	The message string to send to the participant. For TelePresence Servers the maximum number of allowed characters is 500. For TelePresence MCUs the maximum number of allowed characters is 255.

### Optional parameters

Parameters	Type	Description
<code>participantProtocol</code>	string	The protocol: <i>h323</i> , <i>sip</i> or <i>vnc</i> .
<code>participantType</code>	string	The type of the participant: <i>by_address</i> , <i>by_name</i> , or <i>ad_hoc</i> .
<code>factoryPosition</code>	string	The position of the message on the participant's screen. The options are: <ul style="list-style-type: none"> <li>■ <code>top-left</code></li> <li>■ <code>top-centre</code></li> <li>■ <code>top-right</code></li> <li>■ <code>middle-left</code></li> <li>■ <code>middle-centre</code></li> <li>■ <code>middle-right</code></li> <li>■ <code>bottom-left</code></li> <li>■ <code>bottom-centre</code></li> <li>■ <code>bottom-right</code></li> </ul> The positions map to approximate positions on the relevant conference bridge type. The default is <code>middle-centre</code> .
<code>duration</code>	integer	The length of time, in seconds, that the message is displayed for on the participant's screen. The value must be greater than or equal to 0. The default is 30.
<code>durationSeconds</code>	integer	The length of time, in seconds, that the message is displayed for on the participant's screen. This parameter is deprecated. Use <code>duration</code> instead.

## Returned data

Parameters	Type	Description
<b>status</b>	string	On success: "operation successful".

## participant.modify

This call modifies the active state of a participant in a conference.

### Input parameters

#### Required parameters

Parameters	Type	Description
<b>conferenceName</b>	string	The name of the conference.
<b>participantName</b>	string	The unique name of a participant.
<b>participantProtocol</b>	string	The protocol: <i>h323</i> , <i>sip</i> or <i>vnc</i> .
<b>participantType</b>	string	The type of the participant: <i>by_address</i> , <i>by_name</i> , or <i>ad_hoc</i> .

#### Optional parameters

Parameters	Type	Description
<b>displayNameOverrideStatus</b>	boolean	<i>true</i> if the endpoint uses the <b>displayNameOverrideValue</b> text to identify itself to other participants.
<b>displayNameOverrideValue</b>	string	This value overrides the participant's display name if <b>displayNameOverrideStatus</b> is <i>true</i> .
<b>cpLayout</b>	string	This sets the initial conference view layout for the video sent to the participant.
<b>layoutControlEnabled</b>	boolean	Defines whether the endpoint's participant will have control over the layout.
<b>audioRxMuted</b>	boolean	<i>true</i> means that audio from this participant will not be heard by other conference participants.
<b>audioRxGainMode</b>	string	<i>none</i> , <i>automatic</i> , or <i>fixed</i>
<b>audioRxGainMilliDb</b>	integer	If audio gain mode is fixed, this is the number of decibels of gain applied, multiplied by 1000, and can be a negative value.
<b>videoRxMuted</b>	boolean	<i>true</i> means that video from this participant will not be seen by other conference participants.
<b>videoTxWidescreen</b>	boolean	If <i>true</i> , the TelePresence MCU sends video in a form suitable for a widescreen 16:9 display to this participant.
<b>autoDisconnect</b>	boolean	<i>true</i> allows the device to automatically disconnect the endpoint, and all remaining endpoints that have this property, when none of the remaining endpoints require manual disconnection. <i>false</i> means this endpoint requires manual disconnection.

<b>suppressDtmf</b>	string	Controls the muting of DTMF tones. One of <i>fecc</i> , <i>always</i> , <i>never</i> , or <i>default</i> .
<b>dtmfSequence</b>	string	A string of characters that will be converted to DTMF signals, allowing the device to navigate through audio menus. The sequence may contain 0-9, *, #, and ,. The comma becomes a two second pause.
<b>audioTxMuted</b>	string	<i>true</i> means that the conference bridge does not send the audio part of the conference to this participant.
<b>borderWidth</b>	integer	Controls the width of the outer border of a participant's layout. Value must be in the range from 0 to 3. 0 means that there is no border.
<b>important</b>	boolean	<i>true</i> means this participant's video is important; it will dominate the layout.

For WebEx conferences only the following parameters are supported:

- **displayNameOverrideStatus**
- **displayNameOverrideValue**
- **videoRxMuted**
- **audioRxMuted**
- **audioTxMuted**

### Returned data

For conferences hosted on a TelePresence MCU the returned data is documented in [Cisco TelePresence MCU API reference guide](#). For conferences hosted on a TelePresence Server, the TelePresence Conductor will endeavor to provide similar information.

## participant.remove

This call causes the connection to the specified participant to be torn down, if such a connection exists.

The call is supported in TelePresence Conductor version XC2.3 or later. It replaces the call [participant.disconnect \[p.27\]](#), which was deprecated in version XC2.3.

### Input parameters

#### Required parameters

Parameters	Type	Description
<b>conferenceName</b>	string	The name of the conference.
<b>participantName</b>	string	The unique name of a participant.
<b>participantProtocol</b>	string	The protocol: <i>h323</i> , <i>sip</i> or <i>vnc</i> .
<b>participantType</b>	string	The type of the participant: <i>by_address</i> , <i>by_name</i> , or <i>ad_hoc</i> .

#### Optional parameters

None



## Returned data

For conferences hosted on a TelePresence MCU the returned data is documented in [Cisco TelePresence MCU API reference guide](#). For conferences hosted on a TelePresence Server, the TelePresence Conductor will endeavor to provide similar information.

## Fault codes

The TelePresence Conductor returns a fault code when it encounters a problem with processing an XML-RPC request.

The following table lists the fault codes that may be returned by the TelePresence Conductor and their most common interpretations.

Fault Code	Description
1	<b>method not supported</b> - This method is not supported on this device.
2	<b>duplicate conference name</b> - A conference name was specified, but is already in use.
3	<b>duplicate participant name</b> - A participant name was specified, but is already in use.
4	<b>no such conference or auto attendant</b> - The conference or auto attendant identification given does not match any conference or auto attendant.
5	<b>no such participant</b> - The participant identification given does not match any participants.
6	<b>too many conferences</b> - The device has reached the limit of the number of conferences that can be configured.
7	<b>too many participants</b> - The device has reached the limit of the number of participants that can be configured and no more can be created.
8	<b>no conference name or auto attendant id supplied</b> - A conference name or auto attendant identifier is required, but is not present.
9	<b>no participant name supplied</b> - A participant name is required but is not present.
10	<b>no participant address supplied</b> - A participant address is required but is not present.
11	<b>invalid start time specified</b> - A conference start time is not valid.
12	<b>invalid end time specified</b> - A conference end time is not valid.
13	<b>invalid PIN specified</b> - A PIN specified is not a valid series of digits.
14	<b>authorization failed</b> - The requested operation is not permitted on this device.
15	<b>insufficient privileges</b> - The specified user id and password combination is not valid for the attempted operation.
16	<b>invalid enumerateID value</b> - An enumerate ID passed to an enumerate method invocation was invalid. Only values returned by the device should be used in enumerate methods.
17	<b>port reservation failure</b> - This is in the case that reservedAudioPorts or reservedVideoPorts value is set too high, and the device cannot support this.
18	<b>duplicate numeric ID</b> - A numeric ID was given, but this ID is already in use.
19	<b>unsupported protocol</b> - A protocol is used which does not correspond to any valid protocol for this method. In particular, this is used for participant identification where an invalid protocol is specified.

<b>Fault Code</b>	<b>Description</b>
20	<b>unsupported participant type</b> - A participant type is used which does not correspond to any participant type known to the device.
21	<b>no conference alias supplied</b> - A conference alias is required but is not present.
22	<b>conference.modify 'locked' param unsupported</b> - The conference.modify parameter 'locked' is not supported in the TelePresence Conductor API.
25	<b>new port limit lower than currently active</b>
26	<b>floor control not enabled for this conference</b>
27	<b>no such template</b> - The specified template was not found.
30	<b>unsupported bit rate</b> - A call tried to set a bit rate that the device does not support.
31	<b>template name in use</b> - This occurs when trying to create or rename a template to have the same name as an existing template.
32	<b>too many templates</b> - This occurs when trying to create a new template after the limit of 100 templates has been reached.
36	<b>required value missing</b> - The call has omitted a value that the TelePresence MCU requires to make the change requested by the call.
42	<b>port conflict</b> - The call attempts to set a port number that is already in use by another service.
43	<b>route already exists</b> - The call attempts to add a route that has the same <b>destination</b> and <b>prefixLength</b> as a route that already exists on the TelePresence Conductor.
44	<b>route rejected</b> - The call attempts to add a route to a forbidden subnet
45	<b>too many routes</b> - The call cannot add the route because doing so would exceed the allowed number of routes.
46	<b>no such route</b> - The TelePresence Conductor has no record of a route that has the provided <b>routeId</b> .
48	<b>IP address overflows prefix length</b> - The call attempts to make a route <b>destination</b> more specific than the range defined by the <b>prefixLength</b> .
49	<b>operation would disable active interface</b>
101	<b>missing parameter</b> - This is given when a required parameter is absent. The parameter in question is given in the fault string in the format "missing parameter - parameter_name".
102	<b>invalid parameter</b> - This is given when a parameter was successfully parsed, is of the correct type, but falls outside the valid values; for example an integer is too high or a string value for a protocol contains an invalid protocol. The parameter in question is given in the fault string in the format "invalid parameter - parameter_name".
103	<b>malformed parameter</b> - This is given when a parameter of the correct name is present, but cannot be read for some reason; for example the parameter is supposed to be an integer, but is given as a string. The parameter in question is given in the fault string in the format "malformed parameter - parameter_name".
104	<b>mismatched parameters</b> - The call provides related parameters that, when considered together, are not expected/supported.
201	<b>operation failed</b> - This is a generic fault for when an operation does not succeed as required.

# REST APIs

TelePresence Conductor has a number of REST (Representational State Transfer) APIs defined.

The following REST APIs are used by a client such as Cisco TMS to retrieve information about the TelePresence Conductor's configuration and state, and to provision conferences on the TelePresence Conductor:

- [Capacity Management API \[p.35\]](#)
- [Provisioning API \[p.41\]](#)
- [SIP Domain API \[p.58\]](#)

All communication for interacting with the REST APIs is REST/JSON. The 'Content-Type' header should specify 'application/json'.

The REST APIs define the sets of optional and mandatory JSON parameters. If any unknown JSON parameters are received, the API will reject the operation with a message like:

```
"error_code": "20", "message": "There was a validation error in the request which prevented further processing."
```

The error message will indicate the unrecognized fields.

The error codes are defined in [Error codes \[p.59\]](#).

## Capacity Management API

The Capacity Management API allows a client to retrieve information on the potential cost of a conference, including the capacity of the conference bridge pool that will be used for the conference. The client sends the conference alias that will be dialed for a conference and receives back the cost and capacity information for the resulting conference.

The main purpose of the Capacity Management API is to provide the API client with the capacity information for a conference, in order to support creating scheduled conferences.

The Capacity Management API provides a GET request mechanism where the client can ask for the cost and capacity of a specific conference alias (dial string), for example:

```
GET https://<IP address of the  
Conductor>/api/3.0/servicecost/meet.alice@domain.com
```

The response for this request is a JSON data structure that provides the cost and capacity information for the relevant conference. It includes the cost of initializing the conference and the costs for systems with different numbers of screens dialing in.

Access to the Capacity Management API requires user authentication via an admin user with API access privileges configured on the TelePresence Conductor.

## Data structures

The Capacity Management API has the following data structures defined:

- [ServiceParams object \[p.39\]](#)
- [ParticipantCost object \[p.37\]](#)
- [Resources object \[p.36\]](#)

The **ServiceParams** data structure is returned to the client when performing a GET request for a particular conference alias. It contains the attributes, capabilities and costs of a conference that would be created if this alias dialed into it. The **ServiceParams** data structure includes a **Resources** data structure defining the capacity of the primary pool in the Service Preference for this conference. The **ServiceParams** data structure also includes the costs of a conference defined by:

- an array of **ParticipantCost** structures to work out the costs for a participant dialing into the conference
- a **Resources** data structure for the required one-off per-conference costs

The **ParticipantCost** data structure is an array of objects describing the costs for a participant depending on the number of screens supported. It contains 1 array element for conference bridges that do not support multiscreen systems and 4 array elements for conference bridges that support multiscreen systems. The **ParticipantCost** data structure includes a **Resources** data structure for each possible number of endpoint screens supported.

The **Resources** data structure is an array of name-value-pair objects describing the resource costs associated with the dimensions of resource calculations applicable to the conference bridge type.

## Resources object

The **Resources** data structure is an array of name-value-pair objects describing the resource costs associated with the dimensions of resource calculations applicable to the conference bridge type. The **Resources** object can be used to describe the overall costs associated with hosting a conference on a particular conference bridge type, based on how the TelePresence Conductor is configured.

### Considerations for determining resources

The Capacity Management API provides the number of resources that are potentially available from conference bridges and conference bridge pools in an indicated Service Preference, based on how the TelePresence Conductor is currently configured. The API does not provide information about the resource usage for conferences that are currently running. Changes to the TelePresence Conductor configuration may result in different resource information.

The dimensions for determining the resource usage differ depending on the conference bridge type that is used:

- For TelePresence MCUs there is only one dimension, namely *ports*.
- For TelePresence Servers there are three dimensions:
  - signalling
  - media
  - licences

Conference bridges that have their **Status** set to *Unusable* are included in the resource calculation, since they are assumed to be only temporarily out of service.

## Attributes

Attribute name	Type	Description
<b>dimension</b>	string	The dimension of the resources presented. For a TelePresence MCU, the dimension must be <i>ports</i> . For a TelePresence Server the dimension can be one of <i>signalling</i> , <i>media</i> or <i>licences</i> . The string must be less than 128 characters long.
<b>value</b>	integer	The cost of this resource.

## JSON example

For a TelePresence MCU the JSON array could be:

```
[
  { "dimension": "ports", "value": 80 }
]
```

For a TelePresence Server the JSON array could be:

```
[
  { "dimension": "signalling", "value": 100 },
  { "dimension": "media", "value": 200 },
  { "dimension": "licenses", "value": 300 }
]
```

## ParticipantCost object

The **ParticipantCost** data structure is an array of objects describing the costs for a participant depending on the number of screens supported.

For conferences hosted on conference bridges that do not support multiscreen endpoints, the array only contains a single element. The **num\_screens** value of this array element is 1.

For conferences hosted on conference bridges that support multiscreen endpoints, the array contains 4 elements, each with a different **num\_screens** value.

## Attributes

Attribute name	Type	Description
<b>num_screens</b>	integer	The number of screens that a participant could have and to which the costs in the <b>Resources</b> object apply. For conferences hosted on conference bridges that do not support multiscreen endpoints, the value is always 1. For conferences hosted on conference bridges that support multiscreen endpoints, the value will be in the range 1 to 4. Each of the 4 array elements will have a different <b>num_screens</b> value.
<b>resources</b>	<b>Resources</b> object	The costs that would apply if the participant had the number of screens in <b>num_screens</b> .

## JSON example

For a conference hosted on a TelePresence MCU the JSON array could be:

```
[
  {
    "num_screens": 1,
    "resources": [
      { "dimension": "ports", "value": 80 }
    ]
  },
]
```

For a conference hosted on a TelePresence Server the JSON array could be:

```
[
  {
    "num_screens": 1,
    "resources": [
      { "dimension": "signalling", "value": 150 },
      { "dimension": "media", "value": 250 },
      { "dimension": "licenses", "value": 350 }
    ]
  },
  {
    "num_screens": 2,
    "resources" : [
      { "dimension": "signalling", "value": 250 },
      { "dimension": "media", "value": 450 },
      { "dimension": "licenses", "value": 650 }
    ]
  },
  {
    "num_screens": 3,
    "resources" : [
      { "dimension": "signalling", "value": 350 },
      { "dimension": "media", "value": 650 },
      { "dimension": "licenses", "value": 950 }
    ]
  },
]
```

```

    {
      "num_screens": 4,
      "resources" : [
        { "dimension": "signalling", "value": 450 },
        { "dimension": "media",      "value": 850 },
        { "dimension": "licenses",   "value": 1250 }
      ]
    }
  ]
}

```

## ServiceParams object

The **ServiceParams** data structure is returned to the client when performing a GET request for a particular conference alias. It contains the attributes, capabilities and costs of a conference that would be created if this alias dialed into it. The information that is returned in the **ServiceParams** data structure is based on the current configuration of the TelePresence Conductor. It does not take into account the resource usage for conferences that are currently running. Changes to the TelePresence Conductor configuration may result in different resource information.

All strings must be less than 1024 characters unless specified otherwise.

### Attributes

Attribute name	Type	Description
<b>id</b>	string	The UUID (a globally unique ID) of the Service Preference that would be used for the given alias.
<b>display_name</b>	string	The display name defined for the Service Preference.
<b>description</b>	string	The description defined for the Service Preference.
<b>alias</b>	string	The alias string received from the client.
<b>bridge_type</b>	string	The enum string for the type of conference bridge associated with this Service Preference. This is <i>mcu</i> for a TelePresence MCU or <i>tsmcu</i> for a TelePresence Server.
<b>bridge_capabilities</b>	array [string]	An array of capabilities that are supported by the conference bridge. The strings <i>cascading</i> , <i>multiscreen</i> and <i>role_by_pin</i> are included in the array if the capabilities are supported by the conference bridge. The strings are excluded from the array if the capabilities are not supported.
<b>max_screens</b>	integer	<p>The value for <b>Maximum screens</b> that has been defined on the associated conference template. This can be in the range of 1 to 4.</p> <p>For TIP-compliant endpoints dialing into a rendezvous conference using the TelePresence Conductor's B2BUA the value is the maximum limit of supported screens.</p> <p>For reserved hosts, policy service routed calls and ad hoc escalated calls the value is the default number of screens for initial resource calculations.</p> <p>The value is always 1 for conference bridges that do not support multiscreen endpoints (where <b>bridge_capabilities</b> does not include <i>multiscreen</i>).</p>

Attribute name	Type	Description
<code>max_participants_per_conference_min</code>	integer	The lowest <code>max_participants_per_conference</code> that is supported for a conference hosted through this Service Preference. The value must be 1 or more.
<code>max_participants_per_conference_max</code>	integer	The highest <code>max_participants_per_conference</code> that is supported for a conference hosted through this Service Preference. The value must be 1 or more.
<code>max_participants_per_conference_template</code>	integer	The value defined for <b>Maximum</b> when limiting the number of participants on the associated conference template. 0 means that there is no limit set. The value includes any auto-dialed participants and reserved hosts defined for the conference template.
<code>pool_capacity</code>	array [Resources]	A JSON object containing the resource capacity, which is potentially available across all the pools marked to be used for scheduling within a specific Service Preference. It does not take into account the resource usage for conferences that are currently running or the resources available in fallback pools that are included in the Service Preference, but not marked to be used for scheduling.  Pools can be marked to be used for scheduling on the <a href="#">Service Preference</a> page within the TelePresence Conductor user interface.
<code>conference_cost</code>	array [Resources]	A JSON object indicating any one-off per-conference costs.
<code>participant_cost</code>	array [ParticipantCost]	An array of JSON objects containing the total costs for the participant taking into consideration multiple screens. If <code>bridge_capabilities</code> includes <i>multiscreen</i> , there will be 4 elements in the array. If <code>bridge_capabilities</code> does not include <i>multiscreen</i> , there will only be 1 element in the array.  The client can use the appropriate array element for the actual number of screens to work out the required costs.

## ServiceCost operation

`ServiceCost` is a REST operation. It only includes a GET method to retrieve a `ServiceParams` data structure for a given alias. It does not include any PUT, POST or DELETE methods.

The request URI is `/api/3.0/servicecost/<alias>`

The alias in the request URI represents a dial string. It must not include a regular expression and it must not be more than 1024 characters long.

### Sample JSON

A valid GET operation for the alias string `meet.alice@cisco.com` returns a JSON string like this:

```
{
  "id": "58e26522-da56-11e2-b4f8-0010f31595fc",
  "display_name": "SP_1_North_America",
```



```
"description": "Prefer MCUs in the USA.",
"alias": "meet.alice@cisco.com",
"bridge_type": "mcu",
"bridge_capabilities": ["cascading"],
"max_screens": 1,
"max_participants_per_conference_min": 7,
"max_participants_per_conference_max": 18,
"max_participants_per_conference_template": 4,
"pool_capacity": [
    { "dimension": "ports", "value": 80 }
],
"conference_cost": [
    { "dimension": "ports", "value": 2 }
],
"participant_cost" : [
    {
        "num_screens": 1,
        "resources": [
            { "dimension": "ports", "value": 1 }
        ]
    }
]
}
```

## Provisioning API

The Provisioning API allows a client such as Cisco TMS to provision collaboration meeting rooms (CMRs) on the TelePresence Conductor. The API is a REST API and uses JSON for all communication.

The main purpose of the Provisioning API is for the client to perform a PUT ConfBundle operation. A ConfBundle contains the data required to create a conference for one or more end-users, including conference template information, a set of conference aliases, a set of auto-dialed participants and a conference name. Because some of the information that must be included in the ConfBundle data structure is unknown to the client, the client must first perform GET operations for QualityInfo and ServiceInfo. These data structures contain information about the quality settings and the Service Preference settings, respectively, that are available on this TelePresence Conductor.

## Data structures

The Provisioning API has the following data structures defined:

- [QualityInfo object \[p.42\]](#)
- [ServiceInfo object \[p.44\]](#)
- [ConfBundleID object \[p.45\]](#)
- [ConfBundleVer object \[p.45\]](#)
- [ConfBundle object \[p.45\]](#)
- [Alias object \[p.53\]](#)
- [AutoDialedParticipant object \[p.54\]](#)

The **QualityInfo** data structure is a JSON object containing an array of **QualitySpec** objects. The **QualitySpec** objects contain the quality settings that have been defined on this TelePresence Conductor.

The **ServiceInfo** data structure is a JSON object containing an array of **ServiceRecord** objects. The **ServiceRecord** objects contain all Service Preferences defined on this TelePresence Conductor. A **ServiceRecord** object includes conference bridge information and a reference to a group of qualities contained in the **QualityInfo** object.

Not all quality settings are applicable to all conference bridge types or Service Preferences. To work out the subset of quality settings that are applicable to a specific **ServiceInfo**, query the **QualityInfo** object specifying **ServiceInfo.qualities** as the quality group in the element URI.

The **Alias** data structure is a JSON object describing a dial string that will cause a participant to join a particular conference in a particular role.

The **AutoDialedParticipant** data structure is a JSON object describing a participant that the system will dial when a particular conference is created.

The **ConfBundle** data structure contains information required by TelePresence Conductor to be able to provision a conference. It includes conference template information, a set of **Alias** objects, a set of **AutoDialedParticipant** objects and a conference name. The **ConfBundle** data structure can be saved to the TelePresence Conductor with a PUT operation or it can be retrieved from the TelePresence Conductor with a GET operation.

**ConBundleId** and **ConfBundleVer** uniquely identify a specific revision of a stored **ConfBundle**.

## QualityInfo object

The **QualityInfo** data structure is a JSON object containing an array of **QualitySpec** objects. The **QualitySpec** objects contain the quality settings that have been defined on this TelePresence Conductor.

All strings must be less than 1024 characters unless specified otherwise.

### Attributes

The **QualityInfo** data structure contains the following attributes:

Attribute name	Type	Description
<b>quality_group_name</b>	string	An enum string that identified this set of quality settings, for example <b>qualgroup_ts</b> .
<b>quality_group</b>	array [QualitySpec]	An array of <b>QualitySpec</b> objects as defined below.

The **QualitySpec** object contains the following attributes:

Attribute name	Type	Description
<code>quality_id</code>	string	The UUID (a globally unique ID) of the quality setting. This ID is used within the <code>content_quality</code> , <code>host_quality</code> and <code>guest_quality</code> fields of the <code>ConfBundle</code> data structure.
<code>display_name</code>	string	A descriptive name for this quality setting, for example <code>Full HD (1080p 30fps / 720p 60fps video, multi-channel audio)</code> .
<code>quality_type</code>	string	An enum string that identifies the type of quality setting, either <code>content</code> or <code>video</code> .
<code>display_order</code>	integer	This number can be used by the client to compare or order <code>QualitySpec</code> objects. Larger numbers indicate a lower resource usage. If two qualities have the same <code>display_order</code> value, they can be further ranked alphabetically. This number is generated by TelePresence Conductor. The number is greater than 0.

### JSON example

The following example `QualityInfo` array contains one `QualitySpec` object for a TelePresence Server and one for a TelePresence MCU:

```
[
  {
    "quality_group_name": "qualgroup_ts",
    "quality_group": [
      {
        "quality_id": "4dd69ffc-f2f7-11e0-8fa5-000c3907bedd",
        "display_name": "Full HD (1080p 30fps / 720p 60fps video, multi-channel audio)",
        "quality_type": "video",
        "display_order": 1
      },
      {
        "quality_id": "53c74afc-a2a7-41f0-7faa-000c4a07bf21",
        "display_name": "HD (720p 30fps video, stereo audio)",
        "quality_type": "video",
        "display_order": 2
      },
      {
        "quality_id": "4ab69faa-f2f7-11e0-8fa5-000c3907bedd",
        "display_name": "1280 x 720p 15fps",
        "quality_type": "content",
        "display_order": 3
      }
    ]
  }
]
```

```

    },
    {
      "quality_group_name": "qualgroup_mcu",
      "quality_group": [
        {
          "quality_id": "0af69ffc-e3f7-12a0-80a5-000ba977a3fa",
          "display_name": "MCU Quality bundle",
          "quality_type": "video",
          "display_order": 1
        }
      ]
    }
  ]
}

```

## ServiceInfo object

The **ServiceInfo** data structure is a JSON object containing an array of **ServiceRecord** objects. The **ServiceRecord** objects contain all Service Preferences defined on this TelePresence Conductor. A **ServiceRecord** object includes conference bridge information and a reference to a group of qualities contained in the **QualityInfo** object.

All strings must be less than 1024 characters unless specified otherwise.

### Attributes

The **ServiceInfo** data structure contains an array of **ServiceRecord** objects.

The **ServiceRecord** object contains the following attributes:

Attribute name	Type	Description
<b>service_id</b>	string	The UUID (a globally unique ID) of the Service Preference. This ID is used within the <b>service_preference_id</b> field of the <b>ConfBundle</b> data structure.
<b>display_name</b>	string	A descriptive name for this Service Preference.
<b>description</b>	string	A description of this Service Preference.
<b>bridge_type</b>	string	An enum string that identifies the conference bridge type: <b>tsmcu</b> for TelePresence Server or <b>mcu</b> for TelePresence MCU.
<b>qualities</b>	string	The name that identifies a list of quality settings, for example <b>qualgroup_ts</b> . This quality name is used to index into the <b>QualityInfo</b> object. Only qualities from this list may be used in conjunction with this <b>ServiceInfo</b> data structure.
<b>bridge_capabilities</b>	array [string]	An array of capabilities that are supported by the conference bridge. The strings <i>cascading</i> , <i>multiscreen</i> and <i>role_by_pin</i> are included in the array if the capabilities are supported by the conference bridge. The strings are excluded from the array if the capabilities are not supported.

## JSON example

The following example **ServiceInfo** array contains one **ServiceRecord** object for a TelePresence Server and one for a TelePresence MCU:

```
[
  {
    "service_id": "123456",
    "display_name": "SD MCUs",
    "description": "Service Preference for SD MCUs",
    "bridge_type": "mcu",
    "qualities": "qualgroup_mcu",
    "bridge_capabilities": ["cascading"]
  },
  {
    "service_id": "13579",
    "display_name": "HD TSs",
    "description": "Service Preference for HD TelePresence Servers",
    "bridge_type": "tsmcu",
    "qualities": "qualgroup_ts",
    "bridge_capabilities": ["cascading", "multiscreen"]
  }
]
```

## ConfBundleID object

The **ConfBundleID** is used to identify a **ConfBundle** object. It is a string generated by the client when creating a new **ConfBundle** object. It is returned when a client retrieves the list of all **ConfBundle** objects and it can be provided by the client to retrieve or replace a particular **ConfBundle** object.

It can be any string, as long as it is unique for each **ConfBundle**. We recommend using a globally unique identifier (GUID) when implementing the API client.

## ConfBundleVer object

The **ConfBundleVer** data structure describes the current version of a particular **ConfBundle** object. It is returned when a client retrieves the dictionary of all **ConfBundle** objects.

At a given time, a **ConfBundle** only has a single **ConfBundleVer**; if a **ConfBundle** is updated (with a PUT) it will be given a new **ConfBundleVer** and the old **ConfBundleVer** will cease to have any significance. A **ConfBundleVer** only has significance for a given **ConfBundleID**.

## ConfBundle object

The **ConfBundle** data structure contains information required by TelePresence Conductor to be able to provision a conference. It includes conference template information, a set of **Alias** objects, a set of

**AutoDialedParticipant** objects and a conference name. The **ConfBundle** data structure can be saved to the TelePresence Conductor with a PUT operation or it can be retrieved from the TelePresence Conductor with a GET operation.

Provisioned conferences are of type 'lecture', which means that there are two role types defined for **Alias** objects, each with different privileges. We recommend that you configure at least one **Alias** object with a role of *host* and at least one **Alias** object with a role of *guest* for each **ConfBundle** object. The Provisioning API does not enforce this requirement, but it may enforce it in a future version of the TelePresence Conductor.

All strings must be less than 1024 characters unless specified otherwise.

## Attributes

The **ConfBundle** data structure contains the following attributes:

Attribute name	Type	Description	Mandatory or optional
<b>conference_display_name</b>	string	The name of the conference to be created. This string need not be unique.  The conference display name is displayed on the endpoint screen if the conference is hosted on a TelePresence Server.	mandatory
<b>service_preference_id</b>	string	The UUID (a globally unique ID) pointing to the Service Preference that the TelePresence Conductor should use for this conference. This Service Preference must have been configured on the TelePresence Conductor. The ID is taken from the <b>service_id</b> field of the corresponding <b>ServiceInfo</b> object.	mandatory
<b>aliases</b>	array [Alias]	An array of <b>Alias</b> objects indicating all alias strings that result in this conference. This array contains between 1 and 10 elements.	mandatory
<b>max_participants</b>	integer	The maximum number of participants for the conference, including auto-dialed and reserved participants.  The value must be '0' or between 2 and 2400. The value '1' is not accepted. If the value is '0' or omitted, it is implied that there is no limit to the number of participants.	optional
<b>max_duration</b>	integer	The maximum duration of the conference in minutes. The value must be between 0 and 10080. If the value is '0' or omitted, it is implied that there is no limit to conference duration.	optional
<b>allow_content</b>	boolean	Whether the conference allows for content to be shared. If the attribute is omitted, <i>false</i> is implied.	optional

Attribute name	Type	Description	Mandatory or optional
<code>content_quality</code>	string	<p>The UUID (a globally unique ID) pointing to the content quality to be used for this conference.</p> <p>The ID is selected from the <code>quality_id</code> field within the <code>QualitySpec</code> data structure. The quality selected must be from the subset of qualities applicable to the given Service Preference (<code>QualityInfo</code> [<code>ServiceInfo.qualities</code>]).</p> <p>The <code>quality_type</code> attribute of the <code>QualitySpec</code> data structure must have the value <code>content</code>.</p> <p>This attribute is ignored if <code>allow_content</code> is <code>false</code>.</p>	mandatory (if <code>allow_content</code> is <code>true</code> )
<code>host_quality</code>	string	<p>The UUID (a globally unique ID) pointing to the host quality to be used for this conference.</p> <p>The ID is selected from the <code>quality_id</code> field within the <code>QualitySpec</code> data structure. The quality selected must be from the subset of qualities applicable to the given Service Preference (<code>QualityInfo</code> [<code>ServiceInfo.qualities</code>]).</p> <p>The <code>quality_type</code> attribute of the <code>QualitySpec</code> data structure must have the value <code>video</code>.</p> <p>If the associated aliases for this <code>ConfBundle</code> have a role of <code>by_pin</code>, <code>host_quality</code> must be the same as <code>guest_quality</code>.</p>	mandatory
<code>guest_quality</code>	string	<p>The UUID (a globally unique ID) pointing to the guest quality to be used for this conference.</p> <p>The ID is selected from the <code>quality_id</code> field within the <code>QualitySpec</code> data structure. The quality selected must be from the subset of qualities applicable to the given Service Preference (<code>QualityInfo</code> [<code>ServiceInfo.qualities</code>]).</p> <p>The <code>quality_type</code> attribute of the <code>QualitySpec</code> data structure must have the value <code>video</code>.</p> <p>If the associated aliases for this <code>ConfBundle</code> have a role of <code>by_pin</code>, <code>host_quality</code> must be the same as <code>guest_quality</code>.</p>	mandatory

Attribute name	Type	Description	Mandatory or optional
<code>layout</code>	string	<p>An enum string that defines the video layout scheme to be seen by participants joining conferences created from this <code>ConfBundle</code>.</p> <p>The <code>layout</code> must be one of the following types, which have been defined in this API:</p> <ul style="list-style-type: none"> <li>■ <i>equal</i>: conference participants are shown in a grid pattern of equal sized panes, up to 4x4. (Not applicable to multiscreen endpoints)</li> <li>■ <i>active</i>: the active speaker is shown in a large pane with additional participants appearing in up to nine PIPs (picture-in-pictures) overlaid at the bottom of the screen.</li> <li>■ <i>prominent</i>: the active speaker is shown in a large pane with additional participants appearing in up to four smaller panes at the bottom of the screen. (Not applicable to multiscreen endpoints)</li> <li>■ <i>single</i>: the active speaker is shown in one full-screen pane.</li> </ul> <p>Depending on the conference bridge capabilities, the closest approximation to the specified layout will be used. Where applicable, multiscreen systems will be mapped to the closest approximation to the specified layout.</p> <p>See <b>Conference layouts</b> in the <a href="#">Cisco TelePresence Conductor Administrator Guide</a> or Online Help for more information on layout options available on the conference bridge types.</p> <p>This is an optional parameter; if it is not provided, the default conference bridge layout will be used. If the parameter is not provided in a PUT method, a subsequent GET of the <code>ConfBundle</code> will return a JSON <code>null</code>.</p>	optional
<code>advanced_parameters</code>	Object	<p>A conference bridge specific JSON object for configuring advanced conference parameters on conference creation.</p> <p>The JSON object must be valid. The TelePresence Conductor does not perform any in-depth checking of data. See <a href="#">Conference bridge specific advanced parameters [p.51]</a> for more information about prohibited and discouraged parameters.</p> <p>We strongly recommend that <code>cascade_advanced_parameters</code> are supplied with the same JSON object as <code>advanced_parameters</code> for the primary conference bridge. The attribute <code>cascade_advanced_parameters</code> may be removed in a future release of the TelePresence Conductor.</p>	optional



Attribute name	Type	Description	Mandatory or optional
<b>allow_multiscreen</b>	boolean	Whether or not this <b>ConfBundle</b> will allow for multiscreen systems to be displayed in the conference.  This attribute is ignored if the <b>bridge_capabilities</b> attribute within the <b>ServiceInfo</b> data structure does not include <i>multiscreen</i> . If <b>allow_multiscreen</b> is omitted, the value is implied to be <i>false</i> .	optional
<b>max_num_of_screens</b>	integer	The maximum number of screens an endpoint is allowed to have; in the range of 1 to 4.  This attribute is ignored if <b>allow_multiscreen</b> is <i>false</i> . If <b>max_num_of_screens</b> is omitted, it is implied to be '1'.	optional
<b>optimize_resources</b>	boolean	Whether or not to allow TelePresence Conductor to optimize the resources used by participants in the conference.  This attribute is ignored if the <b>bridge_type</b> attribute for the <b>ServiceInfo</b> data structure is <i>mcu</i> . If <b>optimize_resources</b> is omitted, it is implied to be <i>true</i> .	optional
<b>reserved_hosts</b>	integer	The number of hosts for whom resources should be reserved.  If <b>reserved_hosts</b> is omitted, it is implied to be '1'.  If the associated aliases for this <b>ConfBundle</b> have a <b>role</b> of <i>by_pin</i> , <b>reserved_hosts</b> is ignored. This is because the TelePresence Conductor cannot differentiate between hosts and guests dialing into the conference.	optional
<b>reserved_cascades</b>	integer	The maximum number of cascades this conference is allowed to have.  This attribute is ignored if the <b>bridge_capabilities</b> attribute within the <b>ServiceInfo</b> data structure does not include <i>cascading</i> . If <b>reserved_cascades</b> is omitted, it is implied to be '0'.	optional

Attribute name	Type	Description	Mandatory or optional
<code>cascade_advanced_parameters</code>	Object	<p>A conference bridge specific JSON object for configuring advanced conference parameters for use on cascade conference bridges.</p> <p>The JSON object must be valid. The TelePresence Conductor does not perform any in-depth checking of data. See <a href="#">Conference bridge specific advanced parameters [p.51]</a> for more information about prohibited and discouraged parameters.</p> <p>We strongly recommend that <code>cascade_advanced_parameters</code> are supplied with the same JSON object as <code>advanced_parameters</code> for the primary conference bridge. The attribute <code>cascade_advanced_parameters</code> may be removed in a future release of the TelePresence Conductor.</p> <p>The cascade advanced parameters must not include the parameters <code>pin</code> and/or <code>guestPin</code> (for TelePresence MCUs). You cannot configure the Pins used on a cascade conference bridge to be different from the ones used on the primary conference bridge. The Pin(s) needed for entry to the cascade bridge will always be the same as the Pin(s) required for the primary bridge.</p> <p>This attribute is ignored if the <code>bridge_capabilities</code> attribute within the <code>ServiceInfo</code> data structure does not include <code>cascading</code>.</p>	optional
<code>scheduled</code>	boolean	<p>Whether or not conferences generated from this <code>ConfBundle</code> are scheduled. If the value is <code>true</code> the conference can only be created via the API call <code>factory.conferencecreate</code> and not by participants dialing the conference alias.</p> <p>If <code>scheduled</code> is omitted, it is implied to be <code>false</code>.</p>	optional
<code>guests_wait_for_host</code>	boolean	<p>Whether or not guests should wait for a host to join a conference before they can join.</p> <p>This setting is only applicable to TelePresence Server hosted conferences. It is ignored for TelePresence MCUs, where guests must always wait for a host to join.</p> <p>The default is <code>false</code>.</p>	optional
<code>auto_dialed_participants</code>	array [AutoDialedParticipant]	<p>An array of <code>AutoDialedParticipant</code> objects, with 1 to 10 elements.</p> <p>If <code>auto_dialed_participants</code> is omitted, it is implied that there are no auto-dialed participants in this conference.</p>	optional
<code>host_pin</code>	string	<p>The PIN required for hosts to join the conference.</p> <p>If <code>host_pin</code> is omitted, it is implied that there is no PIN required.</p> <p>If the associated aliases for this <code>ConfBundle</code> have a <code>role</code> of <code>by_pin</code>, <code>host_pin</code> must be provided.</p>	optional

Attribute name	Type	Description	Mandatory or optional
<code>guest_pin</code>	string	The PIN required for guest participants to join the conference.  If <code>guest_pin</code> is omitted, it is implied that there is no PIN required.	optional
<code>conference_name</code>	string	The unique conference name that TelePresence Conductor generates from the <code>conference_display_name</code> provided by the client.  The TelePresence Conductor appends a 6 digit number that is random and unique to the <code>conference_display_name</code> .  On a TelePresence MCU, if the <code>conference_display_name</code> is longer than 32 characters, it is truncated at 32 characters and the 6 digit number is appended.  The <code>conference_name</code> changes every time the <code>confBundle</code> is updated. It is used to create a conference on the conference bridge.  The <code>conference_name</code> attribute must not be supplied in a PUT operation, but it is included as a read-only attribute in a GET operation.	N/A
<code>version_id</code>	string	The unique conference version ID that TelePresence Conductor generates when the <code>confBundle</code> is created or updated.  The <code>version_id</code> attribute must not be supplied in a PUT operation, but it is included as a read-only attribute in a GET operation.	N/A

### Conference bridge specific advanced parameters

The conference bridge specific advanced parameters must be provided as a valid JSON object within the `advanced_parameters` and (if applicable) `cascade_advanced_parameters` attributes of the `ConfBundle` data structure. The sections below list the discouraged and prohibited advanced parameters for each conference bridge type.

#### TelePresence MCU advanced parameters

When specifying the advanced parameters or cascade advanced parameters for a TelePresence MCU do not use the following parameters. They are rejected by the TelePresence Conductor API because changing them will result in a failure to create conferences.

Prohibited and rejected parameters:

- `conferenceName`
- `numericId`
- `guestNumericId`
- `startTime`
- `maximumAudioPorts`
- `reservedAudioPorts`

- **maximumVideoPorts**
- **reservedVideoPorts**
- **enforceMaximumAudioPorts**
- **enforceMaximumVideoPorts**
- **repetition**
- **weekday**
- **whichWeek**
- **weekDays**
- **terminationType**
- **terminationDate**
- **numberOfRepeats**

We recommend that you also do not specify the following TelePresence MCU parameters, because changing them may result in a failure to create conferences.

Discouraged parameters:

- **cleanupTimeout**
- **contentMode** (do not use when running TelePresence MCU version 4.2)
- **contentContribution**
- **h239Enabled**
- **durationSeconds**
- **private**
- **pin**
- **guestPin**

#### TelePresence Server advanced parameters

When specifying the advanced parameters for a TelePresence Server do not use the following parameters. They are rejected by the TelePresence Conductor API because changing them will result in a failure to create conferences.

Prohibited and rejected parameters:

- **conferenceName**
- **conferenceReference**
- **startTime**
- **metadata**

We recommend that you also do not specify the following TelePresence Server parameters, because changing them may result in a failure to create conferences.

Discouraged parameters:

- **conferenceMediaTokens**
- **conferenceMediaTokensUnlimited**
- **conferenceMediaCredits**
- **conferenceMediaCreditsUnlimited**

- `waitForChair`
- `duration`
- `durationUnlimited`
- `maxParticipants`
- `maxParticipantsUnlimited`
- `pin`

## Alias object

The `Alias` data structure is a JSON object describing a dial string that will cause a participant to join a particular conference in a particular role.

All strings must be less than 1024 characters unless specified otherwise.

We recommend that you configure at least one `Alias` object with a role of `host` and at least one `Alias` object with a role of `guest` for each `ConfBundle` object. The Provisioning API does not enforce this requirement, but it may enforce it in a future version of the TelePresence Conductor.

### Attributes

The `Alias` object contains the following attributes:

Attribute name	Type	Description	Mandatory or optional
<code>role</code>	string	<p>An enum string describing the role for this conference alias; either <code>host</code>, <code>guest</code> or <code>by_pin</code>.</p> <p>The option <code>by_pin</code> may only be chosen if:</p> <ul style="list-style-type: none"> <li>■ The <code>service_preference_id</code> for the corresponding <code>ConfBundle</code> points to a <code>ServiceInfo</code> object that includes <code>by_pin</code> in its <code>bridge_capabilities</code>. This means that the conference bridge type that will host this conference supports determining role by PIN.</li> <li>■ All other <code>Alias</code> objects for the corresponding <code>ConfBundle</code> have a <code>role</code> of <code>by_pin</code>.</li> </ul> <p>For more information on setting the option <code>by_pin</code> see <a href="#">Role determined by PIN [p.55]</a>.</p>	mandatory
<code>exact_match</code>	string	<p>The exact match alias for the corresponding participant, for example <code>meet.alice@domain.com</code>. The supplied dial string must exactly match the alias. The <code>exact_match</code> string must be unique on this TelePresence Conductor.</p> <p>This string must be supplied to TelePresence Conductor in lower case or else it will be rejected. The dial string used by participants when dialing into a conference can be in any case; TelePresence Conductor will convert it to a lower case string before matching it to the <code>exact_match</code> string stored.</p> <p>Unified CM appends its IP address to dial strings. For a dial string to exactly match the <code>exact_match</code> string defined for this alias, the TelePresence Conductor uses the <a href="#">SIP Domain API [p.58]</a> to replace the IP address with the SIP domain.</p>	mandatory

Attribute name	Type	Description	Mandatory or optional
<code>allow_conference_creation</code>	boolean	Whether participants dialing this conference alias can create the conference or not. If the value is <i>false</i> the conference must be created via the API call <code>factory.conferencecreate</code> or via a second alias that matches to the same conference and has <code>allow_conference_creation</code> set to <i>true</i> .  If <code>allow_conference_creation</code> is omitted, it is implied to be <i>true</i> .	optional

## AutoDialedParticipant object

The `AutoDialedParticipant` data structure is a JSON object describing a participant that the system will dial when a particular conference is created.

All strings must be less than 1024 characters unless specified otherwise.

### Attributes

The `AutoDialedParticipant` object contains the following attributes:

Attribute name	Type	Description	Mandatory or optional
<code>role</code>	string	An enum string describing the role for this auto-dialed participant; either <i>host</i> or <i>guest</i> .  If the aliases for the <code>ConfBundle</code> associated with this <code>AutoDialedParticipant</code> have a <code>role</code> of <i>by_pin</i> , this auto-dialed participant's <code>role</code> must be set to <i>host</i> .	mandatory
<code>participant_quality</code>	string	The UUID (a globally unique ID) pointing to the maximum quality to be used for this auto-dialed participant.  The ID is selected from the <code>quality_id</code> field within the <code>QualitySpec</code> data structure. The quality selected must be from the subset of qualities applicable to the given Service Preference ( <code>QualityInfo[ServiceInfo.qualities]</code> ).  The <code>quality_type</code> attribute of the <code>QualitySpec</code> data structure must have the value <i>video</i> .	mandatory
<code>keep_conference_alive</code>	boolean	Whether or not the participant should keep the conference alive. The conference will terminate after the last dial-in participant has left, unless there is an auto-dialed participant with this parameter set to <i>true</i> .  If <code>keep_conference_alive</code> is omitted, it is implied to be <i>false</i> .  If the aliases for the <code>ConfBundle</code> associated with this <code>AutoDialedParticipant</code> have a <code>role</code> of <i>by_pin</i> , this auto-dialed participant's <code>keep_conference_alive</code> parameter must be set to <i>false</i> or omitted.	optional
<code>dtmf</code>	string	The DTMF sequence, which the system will dial when connecting to the conference.  The DTMF sequence can include the digits 0-9 and the characters <code>**</code> <code>#</code> and <code>,</code> (comma). It must not be longer than 31 characters.	optional

Attribute name	Type	Description	Mandatory or optional
<code>enabled_state</code>	boolean	Whether or not this auto-dialed participant is enabled. If the value is <i>False</i> , the auto-dialed participant will not be dialed when the conference is created.  If <code>enabled_state</code> is omitted, it is implied to be <i>True</i> .	optional

The `participant_protocol` attribute cannot be changed, it is always set to SIP.

## Role determined by PIN

The role for an alias can either be specified explicitly, as *host* or *guest*, or the role can be determined by PIN. For more information on host and guest roles see About host and guest roles in [Cisco TelePresence Conductor Administrator Guide](#) or in the Online Help.

If the role is supposed to be determined by PIN, all `Alias` objects for a specific `ConfBundle` must have a role of *by\_pin*. Instead of TelePresence Conductor determining the privileges that a participant gets after dialing an alias with a particular role, the conference bridge determines the privileges that the participant gets, based on the PIN that was entered.

### Prerequisites

- TelePresence Conductor API for version XC3.0 or later
- TelePresence Server version 4.1 or later
- Cisco TMSPE version 1.4 or later

### Limitations

- Only conferences hosted on TelePresence Servers are supported. Conferences on TelePresence MCUs are not supported.
- Only conferences provisioned via the TelePresence Conductor Provisioning API are supported. Conferences configured via the TelePresence Conductor user interface are not supported.

### Configuration requirements

- Within a `ConfBundle`, either all aliases must have a `role` of *by\_pin*, or none of them may have a `role` of *by\_pin*.
- The parameter `host_pin` must be provided. The parameter `guest_pin` may be provided. If `guest_pin` is omitted, it is implied that there is no guest PIN.
- Both `host_quality` and `guest_quality` must be provided and they must have the same value. The TelePresence Conductor is unable to differentiate between hosts and guests. Only once the participant has entered the PIN can the conference bridge itself differentiate between hosts and guests.
- All auto-dialed participants that are associated with this `ConfBundle` must have the `role` set to *host*.
- All auto-dialed participants that are associated with this `ConfBundle` must have `keep_conference_alive` set to *false* or omitted (which implies false).
- If `reserved_hosts` is set on the `ConfBundle`, its value is ignored. The TelePresence Conductor is unable to determine whether a participant dialing in is a host or a guest. It could therefore happen that the maximum number of participants allowed in the conference (specified in `max_participants`) is filled up purely with guests, not allowing any hosts to dial into the conference.

## ServiceInfo operation

**ServiceInfo** is a REST operation. It includes two GET methods to retrieve either an array of **ServiceRecord** objects or an individual **ServiceRecord**. It does not include any PUT, POST or DELETE methods.

### Retrieving a list of ServiceRecord objects

The collection URI for retrieving a JSON array of **ServiceRecord** objects is:

```
/api/3.0/serviceinfo/
```

### Retrieving an individual ServiceRecord object

The element URI for retrieving a specific **ServiceRecord** object with a given ID is:

```
/api/3.0/serviceinfo/<ServiceRecord.id>
```

## QualityInfo operation

**QualityInfo** is a REST operation. It includes two GET methods to retrieve either the **QualityInfo** object or an array of **QualitySpec** objects for a given **quality\_group\_name**. It does not include any PUT, POST or DELETE methods.

### Retrieving a QualityInfo object

The collection URI for retrieving a **QualityInfo** object, containing information about all quality settings configured on this TelePresence Conductor, is:

```
/api/3.0/qualities/
```

### Retrieving an array of QualitySpec objects

The element URI for retrieving a specific **QualitySpec** object, containing the quality settings for a given **quality\_group\_name**, is:

```
/api/3.0/qualities/<QualityInfo.quality_group_name>
```

## ConfBundles operation

**ConfBundles** is a REST operation. It includes two GET methods to retrieve either a dictionary of the **ConfBundleID** and **ConfBundleVer** pairs for all **ConfBundle** objects or a specific **ConfBundle** object for a given **ConfBundleID**.

It also includes a PUT method for a specific **ConfBundle** object, and DELETE methods for all **ConfBundle** objects or a specific **ConfBundle** object.

It does not include any POST methods.

### Retrieving a dictionary of all ConfBundle objects

To retrieve a dictionary of all **ConfBundle** objects (as a JSON object containing unique **ConfBundleIDs** that point to the corresponding **ConfBundleVer**) the client must perform the following operation:

```
GET /api/3.0/confbundles/
```

This is an example of the JSON that is returned when a client performs this GET operation (without specifying a UUID):

```
{
```



```
"b4c761e6-a32f-4909-b33f-244862180906": "4a2b393a-910d-435f-946b-31e34813bb9b",  
"4b54f5ff-2bc2-4823-8173-fdd460b51279": "d0e475eb-c657-4849-a436-935633ab2d55",  
"c218e5eb-589a-4d1c-84f6-46e3874250ce": "606297c5-4d60-44c8-962c-1a9a6fba4fb8"  
}
```

### Retrieving a specific ConfBundle object

To retrieve a specific `ConfBundle` object with its associated attributes the client must perform the following operation:

```
GET /api/3.0/confbundles/<ConfBundle.conf_bundle_id>
```

where `ConfBundle.conf_bundle_id` is the `ConfBundleID` for a specific `ConfBundle` object.

If the addressed `ConfBundle` does not exist, a `404 Not Found` error will be returned.

### Deleting all ConfBundle objects

To delete all `ConfBundle` objects on this TelePresence Conductor the client must perform the following operation:

```
DELETE /api/3.0/confbundles/
```

This operation will remove all `ConfBundle` information from the TelePresence Conductor. In the case of large data sets, this will be a highly disruptive operation. Normal operation of the TelePresence Conductor in creating, managing and deleting conferences is likely to be impacted. This operation should only be used with great care.

### Deleting a specific ConfBundle object

To delete a specific `ConfBundle` object the client must perform the following operation:

```
DELETE /api/3.0/confbundles/<ConfBundle.conf_bundle_id>
```

where `ConfBundle.conf_bundle_id` is the `ConfBundleID` for a specific `ConfBundle` object.

If the addressed `ConfBundle` does not exist, a `404 Not Found` error will be returned.

### Creating or replacing a specific ConfBundle object

- To create a new `ConfBundle` object the client must perform the following operation and pass in a `ConfBundle` object:

```
PUT /api/3.0/confbundles/<ConfBundle.conf_bundle_id>
```

The TelePresence Conductor will create the `ConfBundle` object with the `ConfBundleID` set to the value supplied in `ConfBundle.conf_bundle_id` and return a `ConfBundleVer`. The API will also return an HTTP response of "201, Created".

- To replace a `ConfBundle` object the client must perform the following operation and pass in a `ConfBundle` object with all attributes filled in (those that should change and those that should remain the same):

```
PUT /api/3.0/confbundles/<ConfBundle.conf_bundle_id>
```

where `ConfBundle.conf_bundle_id` is a `ConfBundleID` that is already linked to a `ConfBundle` on the TelePresence Conductor.

The TelePresence Conductor will replace the `ConfBundle` object and return a new `ConfBundleVer`. The API will also return an HTTP response of "200, OK".

## SIP Domain API

The SIP Domain API allows a client to set and retrieve the SIP domain that is configured on the TelePresence Conductor.

The main purpose of the SIP Domain API is to work around the following situation:

- Unified CMs append the TelePresence Conductor's IP address (configured as an additional IP address) or hostname instead of the domain to numeric dial strings. For example, when an endpoint dials the string **1234**, Unified CM will send the dial string **1234@10.0.0.1** to the TelePresence Conductor.
- When TelePresence Conductor attempts to do an exact match of the dial string, it will not be able to match the dial string to an alias, because the user will have provisioned an alias that uses a domain, for example **1234@domain.com**.

By setting a domain on TelePresence Conductor and subsequently transforming incoming dial strings to include the domain instead of the TelePresence Conductor's IP address or hostname, it is possible for TelePresence Conductor to exactly match a dial string to a provisioned alias.

### SIPDomainSpec object

The `SIPDomainSpec` data structure is a JSON object containing the `SIPDomain` attribute.

#### Attributes

Attribute name	Type	Description
<code>SIPDomain</code>	string or null	<p>The SIP domain configured on this TelePresence Conductor. If TelePresence Conductor receives a dial string with an IP address appended from Unified CM, the IP address will be replaced with the TelePresence Conductor's SIP domain.</p> <p>The SIPDomain can be either:</p> <ul style="list-style-type: none"> <li>■ a JSON string of between 1 and 253 characters representing a SIP domain (only letters, digits, hyphens, underscores and periods are supported)</li> <li>■ a JSON null value indicating that the SIP domain on this TelePresence Conductor is not set</li> </ul>

#### JSON example

The following example `SIPDomainSpec` JSON object contains a SIP domain:

```
{
  "SIPDomain": "100.example-name.com"
}
```

The following example `SIPDomainSpec` JSON object contains a null JSON object:

```
{
  "SIPDomain": null
}
```

## SIPDomainSpec operation

**SIPDomainSpec** is a REST operation. It includes a PUT method to define the SIPDomain attribute and a GET method to retrieve a **SIPDomainSpec** data structure. It does not include any POST or DELETE methods.

### Retrieving a SIPDomainSpec object

To retrieve a **SIPDomainSpec** object, containing information about the SIP domain configured on this TelePresence Conductor, the client must perform the following operation:

```
GET /api/3.0/sipdomain
```

### Replacing the TelePresence Conductor's SIPDomainSpec

To replace the **SIPDomainSpec** defined on the TelePresence Conductor, the client must perform the following operation:

```
PUT /api/3.0/sipdomain
```

The client must provide a **SIPDomainSpec** JSON object.

On success, the PUT method will return a **204 No Content** StatusCode. On a request error, a **400 BadRequest** StatusCode will be returned, and the body will contain a more specific explanation of the error situation.

## Error codes

### Error message format

The error messages that may be returned for requests made to the Capacity Management, Provisioning and SIP Domain APIs are in JSON and have the following format:

- **error\_code**: the error code for this error. Error codes are hierarchical: for example 100:1 is a subclass of error 100, and 100:1:2 is a subclass of error 100:1.
- **message**: Plain text description of the error. The information provided may vary.
- **details**: Informal information about the error to aid debugging. The information provided may vary and there is no guarantee that the information will always be provided.

```
HTTP <HTTP error code>
```

```
{  
  "details": {<informal information to aid debugging>},  
  "error_code": "<API error code class>:<API error code subclass>",  
  "message": "<message>"  
}
```

### List of all error messages

The following is a list of all error messages for the Capacity Management, Provisioning and SIP Domain APIs:

Message	HTTP Error Code	API Error Code	Description
[Depends on instance]	[Depends on instance.]	100	This class of error codes is used when there is an HTTP serving error. The message and error code depend on the type of error. The HTTP error code may be reflected in the error subclass.
An object specified in the request cannot be found by the API.	404	10	Used when an object cannot be found because the client requested the wrong object, not because of a configuration or internal error.
An object could not be matched internally due to a configuration error.	500	15	Used when an object cannot be found because of a configuration error. For example, when an object referenced from the requested object has been removed.
A validation error in the request prevented further processing.	400	20	Used when a request caused an API validation error, for example when the request contains a value that is not supported by the API or an invalid field length.
A logical error in the request prevented further processing.	400	30	Used when a request is logically incorrect, violating the current state of the system, for example a request containing quality settings that are not supported for the conference bridge type specified.
The system has reached a limit, which prevented further processing.	507	40	Used when a system limit is reached, for example when the number of records requested is higher than the supported limit.
A syntactical error in the request prevented further processing.	400	50	Used when a request caused a syntactical error, for example when the JSON syntax in the request is incorrect.
An unexpected API error occurred.	500	60	Used when there is an unexpected error generated by the Capacity Management, Provisioning or SIP Domain API.
The API generated an unexpected exception that may have left the database in a corrupt or inconsistent state.	500	60:10	Used when there is an unexpected error generated by the Capacity Management, Provisioning or SIP Domain API that may left the database in a corrupt or inconsistent state.
The API is temporarily unavailable.	503	70	Used when the API or a component it tries to access is temporarily unavailable.

## Example error messages

Below are some examples of error messages:

HTTP 404

```
{
  "details": {},
  "error_code": "100:404",
  "message": "The requested URL was not found on the server. If you entered the URL manually please check your spelling and try again."
}
```

HTTP 405

```
{
  "details": {},
  "error_code": "100:405",
  "message": "The method is not allowed for the requested URL."
}
```

HTTP 400

```
{
  "details": {
    "validation_errors": {
      "": "Unrecognized keys in mapping: \"{u'dial_out_participants': [], u'conferenc
type': u'meeting'}\""
    }
  },
  "error_code": "20",
  "message": "A validation error in the request prevented further processing."
}
```

HTTP 400

```
{
  "details": {
    "info": "Expecting property name: line 11 column 1 (char 314)"
  },
  "error_code": "50",
  "message": "A syntactical error in the request prevented further processing."
}
```

## Other REST APIs

Aside from the Capacity Management, Provisioning and SIP domain APIs, TelePresence Conductor supports the following REST APIs:

- **https://<IP address of the Conductor>/status** - summary information about the version and status (active/inactive) of the TelePresence Conductor system.
- **https://<IP address of the Conductor>/systemunit.xml** - summary information about the system version.

**Note:** If **Automatic discovery protection** has been set to *On* on the TelePresence Conductor's **System administration** page, a username and password are required to access this information.

- **https://<IP address of the Conductor>/api/external/** - summary information about the configuration and status of the TelePresence Conductor system. This is currently the only supported REST API providing serviceability information.

The `api/external` REST API exposes tables consisting of one or more records - each with one or more fields. Most tables use a `uuid` as the primary key.

The following tables are supported:

- `configuration/conferencefactory/pools`
- `configuration/conferencefactory/servicepreferences`
- `configuration/time`
- `status/cluster`
- `status/clusterpeer`
- `status/networkinterface`
- `status/conferencefactory/mcstatus`
- `status/conferencefactory/mcucallsignallingloadstatus`
- `status/conferencefactory/mculicenceloadstatus`

Access to any undocumented resource or any resource not under `https://<IP address of the Conductor>/status`, `https://<IP address of the Conductor>/systemunit.xml` or `https://<IP address of the Conductor>/api/external/` is unsupported - and access may be modified or completely withdrawn without notice in a future release.

The two main groups of information are:

- Status information (read-only): `https://<IP address of the Conductor>/api/external/status`
- Configuration (read-only): `https://<IP address of the Conductor>/api/external/configuration`

Current status resources available include:

- `https://<IP address of the Conductor>/api/external/status/conferencefactory/primaryconferences` - summary information about currently running conferences
- `https://<IP address of the Conductor>/api/external/status/alarm` - information about all alarms, whether they're raised or lowered, and an English language translation of the descriptions of the alarms.
- `https://<IP address of the Conductor>/api/external/status/system` - detailed information about the system software version

The following configuration resources are available:

- `https://<IP address of the Conductor>/api/external/configuration/dnsserver` - DNS server configuration
- `https://<IP address of the Conductor>/api/external/configuration/ntpserver` - NTP server configuration

- `https://<IP address of the Conductor>/api/external/configuration/snmp` - SNMP server configuration
- `https://<IP address of the Conductor>/api/external/configuration/dns` - DNS server configuration
- `https://<IP address of the Conductor>/api/external/configuration/conferencefactory/mcuinfo` - used by TMS to gain information about TelePresence MCU and TelePresence Server systems known to TelePresence Conductor
- `https://<IP address of the Conductor>/api/external/configuration/conferencefactory/mcuaddress` - also used by TMS to gain information about TelePresence MCU and TelePresence Server systems known to TelePresence Conductor

The REST API returns results in XML format and permits the restriction of results to the addressed peer's result set by use of the `peer=local` query string parameter (e.g. `https://<IP address of the Conductor>/api/external/status/networkinterface?peer=local`)

## System information

The version of the TelePresence Conductor software that is running, can be obtained using `https://<IP address of the Conductor>/systemunit.xml`.

The following is example XML for `systemunit.xml`:

```
<SystemUnit>
  <Name>TestConductor</Name>
  <Software>
    <Version>XC2.2</Version>
  </Software>
</SystemUnit>
```

## REST API and Clusters

Some tables, containing global configuration or status information applicable to all peers in a cluster, are shared by all members of a cluster.

Other tables, containing system specific configuration or status information, contain a sub-table per cluster peer. All peers (conceptually) have access to all tables (including the system-specific tables of other peers) although by convention one cluster peer will never modify another cluster peer's system specific table.

## Reading records

### Reading all records

GET from `http://<IP address of the Conductor>/api/external/<basepath>/`

### Reading some records

GET from `http://<IP address of the Conductor>/api/external/<basepath>/<key>/<value>`

where:

- **<key>** is the column name. The column must be indexed
- **<value>** is the value to match.

This works with explicitly indexed tables only.

To restrict the result set to a single peer, include **peer=<IP>** in the query string, where **<IP>** is the IP address of the peer to retrieve results for. This IP address must match the corresponding cluster alternate IP for the node. As a special case, substitute "local" in place of the IP address to retrieve results for the local peer only.

Pagination of results may be achieved by specifying an offset and limit in the query string. Offset is 0-based (i.e. to obtain the first record, provide a query string of "offset=0&limit=1"). For example, to obtain the second 10 results, the query string would contain "offset=10&limit=10". This may be used in conjunction with restricting results to a single peer.

When paginating, it is possible to sort by columns other than the uuid. The sort column is specified by the **sortby** query parameter. This takes the column name as its value. For example, to sort by field3, specify "**sortby=field3**".

By default, the sort order is ascending. This may be specified explicitly using the **sortdirection** query parameter. The value of the **sortdirection** parameter is either "ascending" or "descending".

## Result format

Data returned from the REST API is either JSON or XML encoded.

The result format may be controlled either through use of an Accept header in the request, or by including a query string with **format={json|xml}**. The use of an Accept header is preferred. If no result format control data is provided by the client, JSON will be returned. JSON is generally more compact and often faster to parse than XML. For JSON, the results of GET requests will be returned as follows:

```
[
{ "peer": <IP>,
  "num_recs": 123,
  "records": [ <Record>, ... ]
},
...
]
```

where:

- **<IP>** is the IP address of the peer, as a string,
- **<Record>** is a JSON object representing a record.

There may be multiple peer descriptors in the results: one per peer in the cluster.

The **num\_recs** field contains the total number of results that matched the request on a peer. The total number of results across the cluster may be calculated by summing the peers' **num\_recs** fields. If it was impossible to compute the number of matching records, **num\_recs** will have a value of -1.

There may be fewer than **num\_recs** results in the records field. This will be the case when the request has been limited for pagination.



The result of a POST request is a list of records affected by the request. Such a JSON response would look like the following:

```
[ <Record>, ... ]
```

where <Record> is a JSON object representing a record.

## Code examples for accessing the JSON/REST API

All access to the REST API requires authentication.

TelePresence Conductor uses HTTPS with standards-based basic HTTP authentication to restrict access to the API.

Currently, the TelePresence Conductor supports only a single username ("admin") and password - shared with the main TelePresence Conductor web UI. This most definitely will change in a future release (to allow for API-only accounts) - so all systems integrating against the TelePresence Conductor \*must\* allow both username and password credentials to be configurable. Do not assume that there will always be an "admin" account.

Reading values from the REST API is easy. The examples below assume the existence of a user named "admin" with a password of "xxx":

### Linux curl (JSON results from public API)

```
curl --user admin:xxx https://<IP address of the Conductor>/api/external/status/alarm
```

### Linux curl (XML results from public API)

```
curl --user admin:xxx -H "Accept: application/xml" https://<IP address of the Conductor>/api/external/status/alarm
```

### Linux wget (JSON results from a public API):

```
wget --no-check-certificate --http-user admin --http-password xxx https://<IP address of the Conductor>/api/external/status/alarm
```

### python:

```
import urllib2

theurl = 'https://<IP address of the Conductor>/api/external/status/alarm'

username = 'admin'

password = 'xxx'

passman = urllib2.HTTPPasswordMgrWithDefaultRealm()

passman.add_password(None, theurl, username, password)

authhandler = urllib2.HTTPBasicAuthHandler(passman)

opener = urllib2.build_opener(authhandler)

urllib2.install_opener(opener)

pagehandle = urllib2.urlopen(theurl)

pagehandle.read()
```

### Discovering the version of the TelePresence Conductor

Before accessing the TelePresence Conductor REST or XML-RPC API, external systems should check the version of the TelePresence Conductor software by calling `device.query` in order to adjust their behavior (if need be) to be appropriate to the version of TelePresence Conductor they're accessing.

# Scheduling via Cisco TMS

For Cisco TMS to be able to offer scheduling of conferences managed by TelePresence Conductor, the TelePresence Conductor API provides the following features:

- [Capacity Management API \[p.35\]](#)  
The main purpose of the Capacity Management API is to provide the API client with the capacity information for a conference, in order to support creating scheduled conferences.
- [factoryResourceLimits \[p.13\]](#) struct within `factory.conferencecreate`  
The parameter `factoryResourceLimits` limits the resources for a conference and helps to prevent arbitrary conference enlargement.

The TelePresence Conductor user interface provides the following features:

- You can create conference bridge pools on the TelePresence Conductor. To each pool you can add one or more conference bridges.
- You can then add one or more pools to Service Preferences.
- Within a specific Service Preference, pools can be marked to be used for scheduling. This can be done on the **Service Preference** page of the TelePresence Conductor user interface. The capacity information returned to Cisco TMS represents the sum of the capacities of all the conference bridges in the marked pool(s).

The following restrictions apply to scheduling via Cisco TMS:

- We recommend that you use the TelePresence Conductor in back-to-back user agent (B2BUA) mode. If the TelePresence Conductor is used with the Cisco VCS's external policy server interface, the TelePresence Conductor will initially reserve resources for the number of screens defined on the conference template and then optimize resources back to the actual number of screens the endpoints are capable of.
- We recommend that you do not use cascading. Dedicated bridge scheduling is only supported where a Service Preference contains a single conference bridge. If there is more than one conference bridge in a pool and cascading is enabled, resources are reserved for the cascade link. These resources are used whether the cascade is created or not.
- Pre-configured endpoints defined on the TelePresence Conductor are not considered in the capacity calculations and are therefore not supported in dedicated bridge scheduling.
- Dedicated content ports on the TelePresence MCU are not considered in the capacity calculations.
- For dedicated bridge scheduling, the number of hosts to reserve should be set to 1. The Capacity Management API will assume this value. Reserved resources will not be included in the `ServiceParams` data structure.
- The Cisco TelePresence T3 multiscreen endpoint is not supported and scheduling may not handle the T3 correctly.

For information on the scheduling scenarios that can be configured on the TelePresence Conductor, see [Cisco TelePresence Conductor Admin Guide](#) or the online help.

## Examples

The following examples demonstrate how the costs for different conferences are calculated and what the resulting API request parameters are.

## Conference hosted on a TelePresence Server

In this example the conference that the endpoints dial into supports:

- 1080p 30fps video
- multi-channel audio
- 720p 30fps content

Given the quality settings above, the Capacity Management API would return the following service costs for a single TelePresence Server:

- MaxCalls = 200 (104 when running TelePresence Server version 3.1 or earlier)
- MaxCalls per conference = 104
- Media = 30720
- Licenses = 30720
- Cost for this Alias:
  - Per conference cost
    - {Calls=0, Media=0, Licenses=0}
  - Total participant cost
    - 1 screen {Calls=1, Media=3072, Licenses=3840}
    - 2 screen {Calls=1, Media=4992, Licenses=5040}
    - 3 screen {Calls=1, Media=6912, Licenses=7560}
    - 4 screen {Calls=1, Media=8832, Licenses=10080}

To work out the cost of the conference, all number of calls, media and license requirements are added up. The table below provides examples for different numbers and types of endpoints:

Endpoints in the conference	Per conference cost	Total participant cost	API request parameters
4 x single-screen endpoints	{Calls=0, Media=0, Licenses=0}	{Calls=4, Media=12288, Licenses=15360}	factoryResourceLimits:{ "signalling": 4, "media": 12288, "licenses": 15360}
2 x 3-screen TIP endpoints	{Calls=0, Media=0, Licenses=0}	{Calls=2, Media=17664, Licenses=20160}	factoryResourceLimits:{ "signalling": 2, "media": 17664, "licenses": 20160}
4 x single-screen endpoints + 2 x 3-screen TIP endpoints	{Calls=0, Media=0, Licenses=0}	{Calls=6, Media=29952, Licenses=35520}	factoryResourceLimits:{ "signalling": 6, "media": 29952, "licenses": 35520}

## Conference that supports content hosted on a TelePresence MCU

In this example the conference that the endpoints dial into supports content and runs on a TelePresence MCU.

The Capacity Management API would return the following service costs for a single TelePresence MCU:

- MaxCalls = 80
- MaxCalls per conference = 80
- Media = not applicable

- Licenses = not applicable
- Cost for this Alias:
  - Per conference cost
    - {ports=1}
  - Total participant cost
    - 1 screen {ports=1}

The per conference cost is 1 because the conference supports content.

To work out the cost of the conference, the ports are added together:

Endpoints in the conference	Per conference cost	Total participant cost	API request parameters
4 x single-screen endpoints	{ports=1}	{ports=4}	factoryResourceLimits:{ "ports": 5}

## Conference that does not support content hosted on a TelePresence MCU

In this example the conference that the endpoints dial into does not support content and runs on a TelePresence MCU.

The Capacity Management API would return the following service costs for a single TelePresence MCU:

- MaxCalls = 80
- MaxCalls per conference = 80
- Media = not applicable
- Licenses = not applicable
- Cost for this Alias:
  - Per conference cost
    - {ports=0}
  - Total participant cost
    - 1 screen {ports=1}

The per conference cost is 0 because the conference does not support content.

To work out the cost of the conference, the ports are added up:

Endpoints in the conference	Per conference cost	Total participant cost	API request parameters
4 x single-screen endpoints	{ports=0}	{ports=4}	factoryResourceLimits:{ "ports": 4}

# SNMP

The TelePresence Conductor has limited support for SNMP. To view the details:

1. Enable SNMP (for example, by selecting v2c on the [System > SNMP](#) page)
2. Enter the command `snmpwalk` from a Linux workstation to "explore":  
`snmpwalk -c public -v2c <IP address of TelePresence Conductor>`

# API performance and security

## Current API performance limits

The currently supported API performance limits are:

Feature	Limit
Maximum number of API clients	<= 4
Maximum number of API connections per client	1
Maximum number of concurrent API client connections (across all clients, including TMS, PCM and your application)	<= 4

## API performance considerations

Accessing the REST API of the TelePresence Conductor often requires the TelePresence Conductor to lock access to the database and wait for database replication to complete in order to ensure that a coherent response is returned. This could adversely affect performance of an entire TelePresence Conductor cluster. Accessing the XML-RPC API of the TelePresence Conductor may cause the TelePresence Conductor to contact the conference bridge(s) - thus causing load on the conference bridge as well as on the TelePresence Conductor.

Repetitive or high volume accesses to the TelePresence Conductor API may therefore adversely affect the call handling performance of the TelePresence Conductor and the conference bridges managed by the TelePresence Conductor - and therefore designs, which require this, should be avoided.

- Accessing the REST or XML RPC API incurs a performance penalty on the TelePresence Conductor. If the TelePresence Conductor is under heavy load, API responses may be delayed.
- Many XML RPC API invocations are simply passed on to one or more underlying conference bridges- thus causing additional load and performance penalties on the conference bridges themselves. Other calls involve TelePresence Conductor accessing its own database, incurring cluster-wide REST access penalties.
- Some types of conference bridges have a very limited capacity for processing simultaneous XML RPC requests - so TelePresence Conductor is forced to serialize XML RPC requests for those conference bridges in order to avoid overloading them. This can result in slow response times even if the TelePresence Conductor itself is not under heavy load.
- Finally, the CPU time cost of doing the handshakes required for establishment of an HTTPS connection to TelePresence Conductor is quite high.

So, to ensure good performance:

- Please remember that various systems other than yours (such as Cisco TMS and Cisco Prime Collaboration Manager) may also be simultaneously accessing the TelePresence Conductor API.
- Please limit the number of concurrent TCP connections you make, as the TelePresence Conductor can handle no more than four concurrent API connections without degrading system performance.
- Please remember that the TelePresence Conductor may be under heavy call handling load. Because call handling may be just as important (or even more important) than handling the API request, use API requests sparingly.

- Please avoid performing large amounts of background polling (using REST or XML-RPC) for information that is not needed
- Please avoid making multiple concurrent API requests to the TelePresence Conductor - wait for your last request to complete before making the next one.
- In cases where a client will be making multiple REST and/or XML-RPC requests to TelePresence Conductor in quick succession, please make use of HTTP 1.1 connection keep-alives, to allow multiple requests to be sequentially handled using a single connection to TelePresence Conductor. This will avoid the considerable expense of dropping/re-establishing an HTTPS connection for every request.

The best architecture for a client of the TelePresence Conductor API is a single server running the API application and sending commands to the device. If multiple users need to use the application simultaneously, provide a web interface on that server or write a client that communicates with the server. The server would then manage the clients' requests and send API commands directly to the device. Implement some form of control in the API application on your server to prevent the device being overloaded with API commands. This provides much more control than having the clients send API commands directly and will prevent the device's performance from being impaired by unmanageable numbers of API requests.

## Security considerations

For security reasons, the TelePresence Conductor API should only be accessed over HTTPS. Production deployments of TelePresence Conductor should install a valid certificate, signed by an appropriate certificate authority. Clients of the TelePresence Conductor API should then (optionally) allow the administrator to configure the clients such that the client service checks the validity of the certificate of the TelePresence Conductor that they are connecting to (and thus protect the overall service from man-in-the-middle attacks).

Be aware: if any TelePresence MCU or TelePresence Server configured on the TelePresence Conductor is configured to use HTTP rather than HTTPS, then the TelePresence Conductor will transmit sensitive information in the clear to the XML-RPC API of the conference bridge(s). In security sensitive deployments it is important for solution security to also enable HTTPS on the conference bridges and to configure the TelePresence Conductor to communicate to the conference bridges over HTTPS.



## Appendix A: System limits

### TelePresence Conductor performance/API goals and limits

#### General TelePresence Conductor limits

Feature	Limit
Concurrent conferences	<= 1,000
Conference bridges	<= 30
Total number of calls	<= 2,400
Maximum number of participants per conference	<= 2,342

#### XML-RPC API limits

Feature	Limit
Conference aliases	<= 1,000
Conference templates	<= 1,000
Auto-dialed participants	<= 1,000
Conference create events per second	<= 2
Conference join events per second	<= 8

#### Provisioning API limits

Feature	Limit
Conference bundles	100,000
Direct match aliases	10 per ConfBundle, 200,000 in total
Auto-dialed participants	10 per ConfBundle, 100,000 in total

#### Monitoring/Management API performance goals

Feature	Limit
Monitored conferences	<= 40
Minimum conference poll period	>= 5 seconds
Maximum poll requests per second	<= 8
Mute requests per second	<= 10

The above limits are not enforced - but should not be exceeded in normal usage. If your monitoring/management system can safely be designed to make poll requests less frequently than the maximum supported rate(s) then that is better for overall system performance. We aim to test to 150% of each limit to ensure we have enough performance "headroom".

We strongly suggest that such performance/capacity testing is appropriate for customers of the TelePresence Conductor API too - as it might be that the burden placed on the TelePresence Conductor by external API clients is significant.

In practice, this means you should arrange to test the impact of your system running against a heavily loaded TelePresence Conductor - and verify that the presence of your system does not prevent TelePresence Conductor from meeting its performance targets.

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