Services Ready Large Branch Network System Assurance Guide
The Cisco Validated Design Program consists of systems and solutions designed, tested, and documented to facilitate faster, more reliable, and more predictable customer deployments. For more information visit www.cisco.com/go/validateddesigns.

The Cisco implementation of TCP header compression is an adaptation of a program developed by the University of California, Berkeley (UCB) as part of UCB’s public domain version of the UNIX operating system. All rights reserved. Copyright © 1981, Regents of the University of California.

NOTWITHSTANDING ANY OTHER WARRANTY HEREIN, ALL DOCUMENT FILES AND SOFTWARE OF THESE SUPPLIERS ARE PROVIDED “AS IS” WITH ALL FAULTS. CISCO AND THE ABOVE-NAMED SUPPLIERS DISCLAIM ALL WARRANTIES, EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITATION, THOSE OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OR ARISING FROM A COURSE OF DEALING, USAGE, OR TRADE PRACTICE.

IN NO EVENT SHALL CISCO OR ITS SUPPLIERS BE LIABLE FOR ANY INDIRECT, SPECIAL, CONSEQUENTIAL, OR INCIDENTAL DAMAGES, INCLUDING, WITHOUT LIMITATION, LOST PROFITS OR LOSS OR DAMAGE TO DATA ARISING OUT OF THE USE OR INABILITY TO USE THIS MANUAL, EVEN IF CISCO OR ITS SUPPLIERS HAVE BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Any Internet Protocol (IP) addresses used in this document are not intended to be actual addresses. Any examples, command display output, and figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses in illustrative content is unintentional and coincidental.

Services Ready Large Branch Network System Assurance Guide
© 2008 Cisco Systems, Inc. All rights reserved.
## CONTENTS

**Preface**  
 xi

Obtaining Documentation and Submitting a Service Request  
 xi

### Services Ready Large Branch Network Overview  
1

- Contents  
1
- Introduction  
1
- Large Branch Design Considerations  
4
- System Design  
7
- Topology  
11
- Cisco Platforms and Versions Evaluated  
12
- References and Recommended Reading  
13

### Features and Services  
15

- Contents  
15
- Branch Network Components  
15
  - Selecting Network Components  
17
- WAN Services  
23
  - Selecting WAN Service  
25
  - Leased-line Deployment  
29
  - Frame Relay Service Deployment  
31
  - L3VPN Service Deployment  
32
  - VPWS Services  
34
    - MPLS Switched WAN Services  
34
    - Ethernet Switched WAN Services  
35
- LAN Deployment Model  
36
  - Virtual LANs  
40
  - VLAN Trunks and VLAN Trunking Protocol  
42
  - Power-over-Ethernet  
44
  - Spanning Tree Protocol  
44
  - Cisco StackWise Interconnects  
44
  - EtherChannel Link Aggregation  
45
- Network Fundamentals  
45
  - High Availability, Rapid Recovery, and Disaster Recovery  
46
Backup WAN Link 49
Redundant Services 52
Redundant Edge Router 54
Backup LAN Links 55
Redundant Distribution Switch 55
IP Addressing and IP Routing 55
Routing Protocols 57
Multicast 59
DHCP 59
NAT and PAT 60
Quality of Service 60
Classification and Marking 65
Policing and Markdown 66
Scheduling 66
Shaping 67
Scavenger Class QoS 67
Security Services 67
Infrastructure Protection 68
Access Control 70
Authentication 71
Authorization 72
Accounting 72
Secure Connectivity 72
Threat Protection, Detection, and Mitigation 79
Management Services 82
Cisco Configuration Professional 84
Simple Network Management Protocol 84
Syslog 85
NetFlow 85
Network Based Application Recognition 86
IP Service Level Agreement 86
Network Time Protocol 86
Voice Services 86
Voice Quality Considerations 88
WAN Capacity Considerations 90
IP Telephony 93
Centralized Call Control 94
Local Call Control 95
Selecting a Call Control Model 96
<table>
<thead>
<tr>
<th>Contents</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Uplink to Router Implementation                                         128</td>
<td></td>
</tr>
<tr>
<td>Access Layer</td>
<td></td>
</tr>
<tr>
<td>VTP Implementation                                                      129</td>
<td></td>
</tr>
<tr>
<td>Spanning Tree Implementation                                            129</td>
<td></td>
</tr>
<tr>
<td>EtherChannel Implementation                                             129</td>
<td></td>
</tr>
<tr>
<td>DOT1X Services                                                          130</td>
<td></td>
</tr>
<tr>
<td>QoS Implementation                                                      130</td>
<td></td>
</tr>
<tr>
<td>VLAN Implementation                                                     133</td>
<td></td>
</tr>
<tr>
<td>Assigning QoS to Switch Port                                            134</td>
<td></td>
</tr>
<tr>
<td>Network Fundamental Services Implementation                              135</td>
<td></td>
</tr>
<tr>
<td>High Availability</td>
<td></td>
</tr>
<tr>
<td>Redundant WAN Link                                                      135</td>
<td></td>
</tr>
<tr>
<td>Redundant Edge Router                                                   136</td>
<td></td>
</tr>
<tr>
<td>IP Addressing and IP Routing</td>
<td></td>
</tr>
<tr>
<td>Routing Protocol Implementation                                         139</td>
<td></td>
</tr>
<tr>
<td>Multicast Implementation                                                146</td>
<td></td>
</tr>
<tr>
<td>DHCP Implementation                                                     146</td>
<td></td>
</tr>
<tr>
<td>NAT Implementation                                                      148</td>
<td></td>
</tr>
<tr>
<td>Quality of Service Implementation                                       148</td>
<td></td>
</tr>
<tr>
<td>Security Services Implementation</td>
<td></td>
</tr>
<tr>
<td>Infrastructure Protection Implementation                                156</td>
<td></td>
</tr>
<tr>
<td>Securing Unused Ports                                                   156</td>
<td></td>
</tr>
<tr>
<td>Turning Off Unused Services                                             156</td>
<td></td>
</tr>
<tr>
<td>Routing Protocol Security                                               162</td>
<td></td>
</tr>
<tr>
<td>Additional Services Measures                                            163</td>
<td></td>
</tr>
<tr>
<td>Access Control Implementation</td>
<td></td>
</tr>
<tr>
<td>Password Management                                                     164</td>
<td></td>
</tr>
<tr>
<td>Secure Connectivity Implementation                                      164</td>
<td></td>
</tr>
<tr>
<td>GETVPN Key Server                                                       165</td>
<td></td>
</tr>
<tr>
<td>DMVPN Implementation                                                    166</td>
<td></td>
</tr>
<tr>
<td>SSL VPN Implementation                                                  168</td>
<td></td>
</tr>
<tr>
<td>Threat Defense Detection and Mitigation Implementation</td>
<td></td>
</tr>
<tr>
<td>Zone-based Policy Firewall Implementation                               170</td>
<td></td>
</tr>
<tr>
<td>Cisco IOS IPS Implementation                                            184</td>
<td></td>
</tr>
<tr>
<td>Access Control List Implementation                                      185</td>
<td></td>
</tr>
<tr>
<td>Layer 2 Security                                                        185</td>
<td></td>
</tr>
<tr>
<td>Port Security Implementation                                            185</td>
<td></td>
</tr>
<tr>
<td>Dynamic ARP Inspection Implementation                                   186</td>
<td></td>
</tr>
<tr>
<td>IP Source Guard Implementation                                          187</td>
<td></td>
</tr>
<tr>
<td>DHCP Snooping Implementation                                            187</td>
<td></td>
</tr>
</tbody>
</table>
Contents

BPDU Guard Implementation 187
Management Services Implementation 187
NetFlow Implementation 187
SNMP Implementation 188
NTP Implementation 189
IP SLA Implementation 189
Cisco Configuration Professional Implementation 190

Voice Services Implementation 195

PRI-Trunk and FXS Port Implementation 196

Cisco Unified CME with SCCP Endpoints Implementation 197
Cisco Unified CME with SCCP Endpoints: Telephony Service Setup 197
Cisco Unified CME with SCCP Endpoints: IP Phone Installation and Configuration 199
Cisco Unified CME with SCCP Endpoints: H.323 Voice Gateway Implementation 201
Cisco Unified CME with SCCP Endpoints: Dial Plan Implementation 201
Cisco Unified CME with SCCP Endpoints: RSVP Implementation 202
Cisco Unified CME with SCCP Endpoints: Transcoding and Conferencing Implementation 202
Cisco Unified CME with SCCP Endpoints: Music on Hold Implementation 204
Cisco Unified CME with SCCP Endpoints: Voice Mail and Auto Attendant Integration 204
Cisco Unified CME with SCCP Endpoints: Emergency Services Implementation 211
Cisco Unified CME with SCCP Endpoints Verification 212

Cisco Unified CME with SIP Endpoints Implementation 214
Cisco Unified CME with SIP Endpoints: Telephony Service Setup 214
Cisco Unified CME with SIP Endpoints: IP Phone Installation and Configuration 215
Cisco Unified CME with SIP Endpoints: SIP Voice Gateway Implementation 216
Cisco Unified CME with SIP Endpoints: Dial Plan Implementation 216
Cisco Unified CME with SIP Endpoints: RSVP Implementation 217
Cisco Unified CME with SIP Endpoints: Transcoding Implementation 218
Cisco Unified CME with SIP Endpoints: Music on Hold Implementation 218
Cisco Unified CME with SIP Endpoints: Voice Mail and Auto Attendant Integration 218
Cisco Unified CME with SIP Endpoints: Emergency Services Implementation 220

Cisco Unified SRST with SCCP Endpoints Implementation 220
Cisco Unified SRST with SCCP Endpoints: Telephony Service Setup 220
Cisco Unified SRST with SCCP Endpoints: IP Phone Installation and Configuration 222
Cisco Unified SRST with SCCP Endpoints: H.323 Voice Gateway Implementation 223
Cisco Unified SRST with SCCP Endpoints: Dial Plan Implementation 225
Cisco Unified SRST with SCCP Endpoints: RSVP Implementation 227
Cisco Unified SRST with SCCP Endpoints: Transcoding and Conferencing Implementation 227
Cisco Unified SRST with SCCP Endpoints: Music on Hold Implementation 230
Cisco Unified SRST with SCCP Endpoints: Voice Mail and Auto Attendant Integration 230
Cisco Unified SRST with SCCP Endpoints: Emergency Services Implementation 231
Cisco Unified SRST with SIP Endpoints Implementation 232
  Cisco Unified SRST with SIP Endpoints: Telephony Service Setup 232
  Cisco Unified SRST with SIP Endpoints: Cisco Unified SRST Fallback Mode at the Branch Router 234
  Cisco Unified SRST with SIP Endpoints: IP Phone Installation and Configuration 235
  Cisco Unified SRST with SIP Endpoints: SIP Voice Gateway Implementation 235
  Cisco Unified SRST with SIP Endpoints: Dial Plan Implementation 237
  Cisco Unified SRST with SIP Endpoints: RSVP Implementation 239
  Cisco Unified SRST with SIP Endpoints: Transcoding and Conferencing Implementation 239
  Cisco Unified SRST with SIP Endpoints: Music on Hold Implementation 242
  Cisco Unified SRST with SIP Endpoints: Voice Mail and Auto Attendant Integration 242
  Cisco Unified SRST with SIP Endpoints: Emergency Services Implementation 243

Optimization Services Implementation 244
  Cisco WAAS Implementation 244
  Router and Cisco WAE Module Configuration 245
  Additional Cisco WAE–Application Accelerator Configuration 245
  Activating the Application Accelerators 247
  Cisco WAE–Central Manager Implementation 248

Caveats 251

Configuration Verification 253

Contents 253

General Configuration Verification 254
  QoS Verification 255
  Routing Verification 255
  Security Verification 256
  Voice Verification 257
  Cisco Unity Express Verification 259
  Cisco Wide Area Application Services Verification 259
  Additional Command Reference Documentation 261

Troubleshooting 263

Contents 263
  Baseline Troubleshooting Commands 263
  Voice Troubleshooting Commands 264
  Cisco WAAS Troubleshooting Commands 264

System Testing 265

Contents 265
Test Result Summary 265
Test Setups 269
Test Cases 273
  WAN Connectivity Test Cases 274
  Network Services Test Cases 281
  High Availability Test Cases 332
  Network Management Test Cases 347
  WAN Optimization Test Cases 348
  Cisco Unified CME Test Cases 352
  Cisco Unified SRST Test Cases 367
  Performance Test Cases 384
Preface

Revised: November 14, 2008,

This guide provides a detailed blueprint for deploying a secure, converged network at a large enterprise branch. It describes a single branch network design to address common connectivity, security, availability, voice, and application optimization requirements for a branch office of 100 to 240 users. The design has undergone an intensive system assurance test program. The goal of this validated blueprint is to minimize the total cost of ownership (TCO) of a branch office network by accelerating and simplifying its deployment. The focus is on networking services that directly integrate into the branch office router. This guide supplements the general Cisco enterprise branch architecture documents, which can be found at:


Obtaining Documentation and Submitting a Service Request

For information on obtaining documentation, submitting a service request, and gathering additional information, see the monthly What's New in Cisco Product Documentation, which also lists all new and revised Cisco technical documentation, at:


Subscribe to the What's New in Cisco Product Documentation as a Really Simple Syndication (RSS) feed and set content to be delivered directly to your desktop using a reader application. The RSS feeds are a free service and Cisco currently supports RSS Version 2.0.
Services Ready Large Branch Network Overview

Revised: November 14, 2008

This chapter describes the Services Ready Large Branch Network design and components.

Contents

- Introduction, page 1
- Large Branch Design Considerations, page 4
- System Design, page 7
- Topology, page 11
- Cisco Platforms and Versions Evaluated, page 12
- References and Recommended Reading, page 13

Introduction

The Services Ready Large Branch Network enables enterprises with branch offices of 100 to 240 users to deploy high-value network services such as unified communication and application optimization on top of a secure branch network infrastructure that is connected to a campus or data center core (central site) over a variety of WAN technologies. The goal of the Services Ready Large Branch Network is to make deployment of these services fast, simple, and predictable.

The Services Ready Large Branch Network is one of the Cisco Integrated Services Networks for the branch office. These networks focus on providing branch office deployment blueprints for connectivity, security, voice, and application optimization services integrated into the branch router. Integrated Services Branch Networks consist of three Services Ready Branch Networks, two Streamlined Branch Networks, and one Basic Branch Network, each corresponding to a different size branch office and branch router platform, as shown in Figure 1.
Figure 1  Integrated Services Branch Foundations

The Integrated Services Branch Networks are implementations of the Cisco Enterprise Branch Architecture framework and focus on networking services directly integrated into the branch office router. The Framework is one component in the overall Cisco Service Oriented Network Architecture (Cisco SONA), which provides guidelines for designing advanced network capabilities into enterprise IT infrastructure. Leveraging elements of the Cisco Enterprise Branch Architecture Framework, the Cisco Integrated Services Branch Networks incorporate networking infrastructure components and the most common integrated services found in a typical branch office, as shown in the red box in Figure 2. All Integrated Services Networks have undergone an intensive system assurance test program and will be tested on an ongoing basis as individual components continue to evolve.
This guide focuses on deployment of the Services Ready Large Branch Network. It provides design, implementation, and testing guidelines for the following features for a large branch network:

- **WAN services**
- **LAN services**
- **Network fundamentals**
  - IP routing and addressing
  - Quality of service (QoS)
  - High availability
- **Security services**
  - Perimeter protection
  - Access control
  - Secure connectivity
  - Threat prevention, detection, and mitigation
- **Network management**
- **Voice services**
  - IP telephony with centralized call control
  - IP telephony with local call control
  - Traditional telephony and fax
Large Branch Design Considerations

Today most enterprise resources are typically located at the corporate headquarters and accessed from a branch office over a private WAN. However, certain types of applications and services continue to be deployed in the branch office. To support them, a branch network must meet additional requirements beyond basic connectivity. For the large branch office, these requirements typically include high availability, scalability, security, manageability, telephony, and application optimization. The Services Ready Large Branch Foundation has been designed to meet such requirements. The following are its main design criteria:

- **Branch Network Components**, page 4
- **WAN Services**, page 5
- **LAN Services**, page 5
- **Network Fundamentals**, page 5
- **Security Services**, page 6
- **Network Management**, page 6
- **Voice Services**, page 6
- **Optimization Services**, page 7

**Branch Network Components**

- 100 to 240 active users within the branch office
- Multiple integrated network services deployed in the branch router
- Converged data, voice, and video network
- Minimal carbon footprint
- Majority of corporate resources are centrally located
- Telephony that supports the following use cases:
  - Moderate call volume user
  - Heavy call volume user
  - Decision maker
- Video-conferencing user
- Conference room

**WAN Services**
- Dedicated bandwidth ranging from 6 to 44 Mb/s to handle data, voice, and video traffic
- Gigabit Ethernet, T3/E3, or multiple T1 dedicated lines to WAN service providers network
- Traditional Layer 2 private WAN with various encapsulation options to guarantee privacy and reliability
  - or
  - Layer 3 Multiprotocol Label Switching (MPLS) Virtual Private Network (VPN) for increased flexibility and reduced bandwidth cost
  - or
  - Layer 2 Ethernet or MPLS VPN for greater control and simplified connectivity

**LAN Services**
- Hierarchical network design to simplify deployment, troubleshooting, and management
- Connectivity to branch devices at Fast Ethernet or Gigabit Ethernet speeds
- Near-wire-speed performance between all devices
- Provisions for accommodating future expansion
- Networking device redundancy without traffic loops
- Power-over-Ethernet (PoE)

**Network Fundamentals**
- High availability, rapid recovery, and disaster recovery
  - Prolonged uptime and availability, to keep the branch productive
  - Rapid recovery in case of non-redundant component failure
  - Automatic switchover to backup WAN link that has a minimum one-quarter of the bandwidth of the primary WAN link
  - Elimination of all single points of failure between all networking devices
  - Ability to restore service within 24 hours in the event of a disaster
  - Maximum use of backup, standby, and spare links and devices
- Quality of service (QoS)
  - Application-specific traffic prioritization both within the branch office and across the enterprise WAN
  - Bandwidth management for WAN-based traffic
  - Provisions for IP telephony, business video, critical and bulk data applications
  - Provisions to mitigate denial of service (DoS) and worm attacks
  - Identification and classification of critical application flows for QoS
- IP routing and addressing
  - Routing within the enterprise and between the branch and the service provider network
  - Direct Internet access from the branch
- Support for multicast applications
- Translation of private addresses and ports in order to access the Internet
- Dynamic allocation of IP addresses for end devices

**Security Services**
- Infrastructure protection
  - Physical securing of access to networking devices
  - Disabling of unused services that may be used to exploit the network
  - Authentication of routing protocol updates
- Access control
  - Authentication and authorization services for controlling access to network resources
  - Logging capabilities for auditing access to network devices and resources
  - Integration with global access management system to enforce access privileges
- Secure connectivity
  - Secure interoffice connectivity for full-mesh and hub-and-spoke WAN topologies
  - Secure access into the branch network for remote or home office workers
  - Voice, video, and data separation on the LAN
  - Separation of network management traffic
  - Access to the server in the branch by home office users
- Threat protection, detection, and mitigation
  - Blocking of unauthorized traffic from entering or leaving the branch
  - Access to servers in the branch by home office users
  - Verification of source addresses for incoming traffic
  - Identification and mitigation of common DoS attacks and worms
  - Prevention of malicious attacks on the branch office network from outside
  - Prevention of attacks and security breaches from within the branch office

**Network Management**
- Monitoring of networking services through a unified management console
- Analysis of IP services and generation of data needed for verification of service level agreements
- Ability to synchronize network time to accurately analyze network performance
- Traffic monitoring and accounting
- Common infrastructure for collecting and logging events generated by network devices

**Voice Services**
- Ability to use IP-based and traditional analog telephones in the branch network
- Support for WAN-based (Toll Bypass), LAN-based (Private Exchange), and PSTN (Traditional) calling
- Ability to regulate quantity of calls placed over the WAN
- Support for direct dial to extension, caller ID, and calling number identification
Services Ready Large Branch Network Overview

System Design

Branch network design varies greatly from one enterprise to another. Each design reflects the size, location, cost constraints, and business requirements of the corresponding branch office. However, regardless of the network architecture, a set of common branch networking elements provides:

- Network connectivity within the branch, to the Internet, and to the rest of the enterprise
- Security for data residing in the branch or crossing the network
- Unified network management and configuration
- Voice and fax services to support reliable, converged VoIP and POTS communication
- Response time or data throughput acceleration for centrally located enterprise applications

To help enterprises address these common connectivity, security, management, voice, and optimization needs, the Services Ready Large Branch Network assembles the most important and common of these elements in a single, rigorously tested design. The goals of this design are to provide assurance that the various features interoperate and to provide a starting point for customization. The design focuses only on the services that integrate directly into the branch office router. Alternative designs that feature external appliances and provide the same functionality as the Services Ready Large Branch Network are equally viable.
For guidance on implementation of such designs, see the Cisco enterprise branch architecture documents at:


The following components and fundamental connectivity, security, and management services were tested in the Services Ready Large Branch Network:

- **Branch Network Components, page 8**
- **WAN Services, page 8**
- **LAN Services, page 9**
- **Network Fundamentals, page 9**
- **Security Services, page 10**
- **Management Services, page 10**
- **Voice Services, page 11**
- **Optimization Services, page 11**

**Branch Network Components**
- Cisco 3845 and Cisco 3825 Integrated Services Routers (ISRs)
- Cisco 3750 and Catalyst 3560 Switches
- Cisco Unified IP Conference Station 7937G

**WAN Services**
- Dedicated leased lines through service provider network
  - T3 line with PPP or Frame Relay (FR) encapsulation
  - Four T1 lines with Multilink Frame Relay, Multilink Point-to-Point Protocol (MLPPP) encapsulation
  - Gigabit Ethernet line shaped to 12 Mb/s
- Virtual lines through service provider network provisioned at provider edge (PE) devices
  - Frame Relay service
    Connectivity to service provider’s PE device
    T3 line with FR encapsulation
    4 T1 lines with Multilink Frame Relay (MLFR) encapsulation
  - Layer 3 Virtual Private Network (L3VPN)
    Connectivity to service provider’s PE device
    T3 line with PPP encapsulation
    4 T1 lines with MLPPP encapsulation
  - Layer 2 Virtual Private Wire Service (VPWS)
    Connectivity to service provider’s PE device:
    T3 line with PPP encapsulation
    4 T1 lines with MLPPP encapsulation
    T3 line with FR encapsulation
4 T1 lines with Multilink Frame Relay (MLFR) encapsulation
Gigabit Ethernet line shaped to 12 Mb/s

**LAN Services**
- Distribution switches in Cisco StackWise configuration
- Access switches with EtherChannel configuration
- Power-over-Ethernet (PoE)
- Fast Ethernet and Gigabit Ethernet connectivity

**Network Fundamentals**
- High availability, rapid recovery, and disaster recovery
  - Redundant edge routers, distribution switches and links among networking devices
  - Backup WAN link with Symmetric High-Speed Digital Subscriber Line (SHDSL)
  - Hot Standby Router Protocol (HSRP) for routers
  - StackWise and EtherChannel configuration for switches
  - Routers and switches with modular, field-replaceable components
- IP addressing and routing
  - Network Address Translation (NAT)/Port Address Translation (PAT)
  - Open Shortest Path First (OSPF)
  - Enhanced Interior Gateway Routing Protocol (EIGRP)
  - Border Gateway Protocol (BGP)
  - Routing Information Protocol (RIP) Version 2
  - Dynamic Host Configuration Protocol (DHCP)
  - Multicast
- QoS
  - Hierarchical 8-class QoS Model using Low Latency Queuing (LLQ), Class-Based Weighted Fair Queuing (CBWFQ), Weighted Random Early Detection (WRED), and Differentiated Services Code Point (DSCP)-WRED on the router
  - Policing of voice and video traffic on the egress WAN interface
  - Shaping on the egress WAN interface
  - Class of service (CoS) to DSCP mapping with Weighted Round Robin (WRR) queuing on LAN switches
  - DSCP re-marking on LAN switches
  - Rate policing on LAN switches
  - Congestion-only queuing on LAN switches
  - Network Based Application Recognition (NBAR)
Security Services
- Perimeter protection
  - Disabling of unused services
  - Console timeouts
  - Password protection
  - Secure Shell (SSH) access
  - Routing protocol security
- Access control
  - Authentication, Authorization, and Accounting (AAA) with RADIUS and TACACS+
  - Syslog
- Secure connectivity
  - Encryption with 3 DES (Data Encryption Standard) and 256-bit Advanced Encryption Standard (AES)
  - Key exchange with Diffie-Hellman Group 2
  - Data integrity with Message Digest 5 (MD5) and Secure Hash Algorithm 1 (SHA-1)
  - Preshared key (PSK)
  - IP Security (IPsec) Dynamic Multipoint VPN (DMVPN)
  - IPsec Group Encrypted Transport VPN (GETVPN)
  - 802.1Q virtual LANs (VLANs)
  - WebVPN (SSL VPN)
- Threat Protection, Detection, and Mitigation
  - Cisco IOS Intrusion Prevention System (IPS) with advanced signature set
  - Zone-based Cisco IOS firewall
  - 802.1x
  - Port security
  - IP source guard
  - PortFast bridge protocol data unit (BPDU) guard
  - DHCP snooping
  - Dynamic Address Resolution Protocol (ARP) inspection
  - Standard and extended Access Control Lists (ACLs)
  - Unicast Reverse Path Forwarding (uRPF)
  - DoS attack and worm detection and mitigation with NBAR

Management Services
- Simple Network Management Protocol (SNMPv3)
- Cisco Configuration Professional (CCP)
- Network Time Protocol (NTP)
- IP service level agreements (SLAs)
• NetFlow version 5
• Syslog

Voice Services
• Cisco Unified Communications Manager (Cisco Unified CM)
• Survivable Remote Site Telephony (Cisco Unified SRST)
• Cisco Unified Communications Manager Express (Cisco Unified CME)
• Voice Gateway
• Cisco Unity Express
• Resource Reservation Protocol (RSVP) agent
• Digital trunk line for PSTN connectivity
• Analog device connectivity
• Emergency services
• Packet voice digital signal processing modules (PVDM)
• Fax pass-through
• Fax T.38 relay
• Transcoding
• Conferencing
• G.711 and G.729a codecs
• cRTP
• Music on hold (MOH)

Optimization Services
• Cisco Wide Area Application Services (Cisco WAAS)

Topology

The Services Ready Large Branch Network provides scalability, performance, availability, security, and network manageability for the large branch, and integrates the various network services into the branch office router. As Figure 3 shows, it consists of dual Cisco 3800 series ISRs (either Cisco 3825 or Cisco 3845 ISRs) for WAN termination and services aggregation, and two Catalyst 3750 switches arranged in a stackable distribution layer and an access layer with three Catalyst 3560 switches for LAN connectivity. Access layer switches provide connectivity to end devices and provide control of access to the network. Distribution layer switches control traffic flows and manage LAN services. Redundancy and high availability are provided between all networking devices. This topology meets the criteria highlighted in the “Large Branch Design Considerations” section on page 4.
Cisco Platforms and Versions Evaluated

The information in this document is based on the hardware and software listed in Table 1 and Table 2.

### Table 1  Hardware Configurations

<table>
<thead>
<tr>
<th>Platform</th>
<th>Configuration</th>
</tr>
</thead>
</table>
| Cisco 3845 | NM-1T3/E3, HWIC-4SHDSL, AIM-VPN/SSL-3, VIWC2-2MFT-T1/E1, PVDM2-64, VIC-4FXS/DID, NM-CUE, NME-WAE-522, 512 MB DRAM, 128 MB flash  
Cisco IOS Release 12.4(15)T7–Advanced Enterprise Services Image |
| Cisco 3825 | NM-1T3/E3, HWIC-4SHDSL, AIM-VPN/SSL-3, VIWC2-2MFT-T1/E1, PVDM2-64, VIC-4FXS/DID, AIM-CUE, NME-WAE-522, 512 MB DRAM, 128 MB flash  
Cisco IOS Release 12.4(15)T7–Advanced Enterprise Services Image |
<table>
<thead>
<tr>
<th>Platform</th>
<th>Configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td>Catalyst 3750</td>
<td>WS-C3750G-24PS-S</td>
</tr>
<tr>
<td></td>
<td>WS-C3750G-24TS-S</td>
</tr>
<tr>
<td></td>
<td>128 MB DRAM, 32 MB flash</td>
</tr>
<tr>
<td></td>
<td>Cisco IOS Release 12.2(25)SEE4 - IP Services Image</td>
</tr>
<tr>
<td>Catalyst 3560</td>
<td>WS-C3560G-48PS-S</td>
</tr>
<tr>
<td></td>
<td>WS-C3560G-48TS-S</td>
</tr>
<tr>
<td></td>
<td>128 MB DRAM, 32 MB flash</td>
</tr>
<tr>
<td></td>
<td>Cisco IOS Release 12.2(25)SEE4 - IP Services Image</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Component</th>
<th>Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>NM-CUE</td>
<td>3.1</td>
</tr>
<tr>
<td>AIM-CUE</td>
<td>3.1</td>
</tr>
<tr>
<td>NME-WAE-522</td>
<td>4.0.19</td>
</tr>
<tr>
<td>Cisco Unified IP Phones 7942G, 7945G, 7961G,</td>
<td>8.3.x</td>
</tr>
<tr>
<td>7962G, 7965G, 7971G, 7985G</td>
<td></td>
</tr>
<tr>
<td>Cisco Unified Conference Station 7937G</td>
<td>1.2(1)</td>
</tr>
<tr>
<td>Cisco Unified Communications Manager Express</td>
<td>4.1</td>
</tr>
<tr>
<td>(Cisco Unified CME)</td>
<td></td>
</tr>
<tr>
<td>Cisco Unified Survivable Remote Site Telephony</td>
<td>4.1</td>
</tr>
<tr>
<td>(Cisco Unified SRST)</td>
<td></td>
</tr>
<tr>
<td>Cisco IOS Intrusion Prevention System</td>
<td>5.0</td>
</tr>
<tr>
<td>(Cisco IOS IPS)</td>
<td></td>
</tr>
</tbody>
</table>

**References and Recommended Reading**

For more information on topics described in this guide, see the following documents:

- [Cisco WAFS Benchmark Tool for Microsoft Office Applications Installation and Configuration Note](#)
- [High Availability Campus Network Design—Routed Access Layer Using EIGRP or OSPF](#)
- [LAN Baseline Architecture Branch Office Network Reference Design Guide](#)
- [Enterprise QoS Solution Reference Network Design Guide](#)
- [Business Ready Teleworker Design Guide](#)
- [Enterprise Branch Security Design Guide](#)
- [Enhanced IP Resiliency Using Cisco Stateful Network Address Translation](#)
- [Stateful Failover for IPSec](#)
The following information is referenced in this guide:

- Cisco Design Zone for Security
- Cisco IOS Configuration Fundamentals Command Reference
- Cisco IOS Debug Command Reference
- Cisco IOS IP Addressing Services Command Reference
- Cisco IOS IP Application Services Command Reference
- Cisco IOS IP Multicast Command Reference
- Cisco IOS IP Routing Protocols Command Reference
- Cisco IOS LAN Switching Command Reference
- Cisco IOS NetFlow Command Reference
- Cisco IOS Quality of Service Solutions Command Reference
- Cisco IOS Security Command Reference
- Cisco IOS Voice Command Reference
- Cisco Solution Reference Network Design Guides
- Services Ready Large Branch Network Implementation Guide
- Support–Cisco Systems
Features and Services

Revised: November 14, 2008

This chapter briefly describes all the services and features that are part of the Services Ready Large Branch Network design and that meet the business criteria outlined in “Large Branch Design Considerations” section on page 4. The building blocks of the Cisco Enterprise Branch Architecture framework are described as they apply to the Services Ready Large Branch Network.

Contents

- Branch Network Components, page 15
- WAN Services, page 23
- LAN Deployment Model, page 36
- Network Fundamentals, page 45
- Security Services, page 67
- Management Services, page 82
- Voice Services, page 86
- Optimization Services, page 106

Branch Network Components

Cisco offers a broad and versatile portfolio of routers, switches, and IP Phones. There are three product lines of routers and four product lines of switches for the branch office. Each product line offers different performance and features, enabling enterprise IT departments to meet a wide range of functional requirements. Figure 4 provides an overview of the various Cisco Integrated Services Routers (Cisco ISRs) that are commonly deployed in the branch office.

Figure 5 provides a high-level overview of the various Catalyst switches that are commonly deployed in the branch office.
To learn more about each switch product line, see the *Cisco Catalyst Switch Guide*: http://www.cisco.com/en/US/prod/switches/ps5718/ps708/networking_solutions_products_genericcontent0900aecd805f0955.pdf

There are four desktop IP Phone product lines that are suited for the branch office. Each phone offers different functions and capabilities, as shown in Figure 6.

*Figure 6  Branch Office Cisco Unified IP Phone 7900 Series Portfolio*

To learn more about each IP Phone, visit: http://www.cisco.com/en/US/products/sw/voicesw/products_category_buyers_guide.html#number_1

### Selecting Network Components

Selecting the appropriate routing and switching platforms for a large branch office involves numerous considerations. The most important considerations are:

- **Branch office size:** The platform must support required port densities for the expected number of end-user devices.
- **Features and services:** The platform must support required networking services, interfaces, and modules.
- **Performance:** The platform, including features and services, must handle wire speeds required by branch applications.
- **Scalability:** The platform must have extra slots for DRAM, flash, interface and module expansion.
- **Resiliency:** The platform must support high availability and fault tolerance.

In accordance with the business criteria outlined in the “Large Branch Design Considerations” section on page 4, Cisco 3825 and Cisco 3845 Integrated Services Routers (ISRs) were selected for the Services Ready Large Branch Network.
The Cisco 3845 ISR, shown in Figure 7, is ideal for medium-sized and large business and enterprise branch offices. It offers embedded video, WAN optimization, network awareness, voice, wireless, switching, and security features. Built for performance, it delivers multiple concurrent services at a wire speed of up to a T3/E3 rate. High availability is supported through online network module insertion and removal, redundant internal power supply, field-replaceable components, and Cisco IOS software features for redundant system design.

To learn more about the Cisco 3845 ISR, visit:

The Cisco 3825 ISR, shown in Figure 8, offers similar functionality to that of the Cisco 3845 ISR. It differs from the Cisco 3845 ISR in the following ways:
- Performance: Half the wire speed with concurrent services (up to one-half the T3/E3 rate)
- Resiliency: Absence of redundant internal power supply
- Scalability: Two fewer network module slots

To learn more about the Cisco 3825 ISR, visit:

Catalyst 3560 and Catalyst 3750 series switches were selected for the Services Ready Large Branch Network. Several different models are available in each product family. The selection of a specific model depends on the desired number of ports, support for PoE, and Gigabit Ethernet connectivity, and will vary from enterprise to enterprise. Because of their comprehensive feature support, Catalyst WC-3750G-24PS-S and Catalyst WS-C3750G-24TS-S were selected for the Services Ready Large Branch Network. The main selection criterion for the Catalyst 3750 switch was support for Cisco StackWise technology.

The Catalyst 3560 series switch, shown in Figure 9 is an ideal access layer switch for branch-office environments, combining both 10/100/1000 and PoE configurations and enabling the deployment of new applications such as IP telephony, wireless access, and video surveillance. It offers Fast Ethernet and Gigabit Ethernet connectivity and concurrent QoS, ACL, port security, link aggregation, and VLAN
functionality at forwarding rates of up to 32 Gb/s. For scalability, the Catalyst WS-C3560G-48PS-S and Catalyst WS-C3560G-48TS-S models provide up to forty-eight 10/100/1000 ports and four small form-factor pluggable (SFP) ports. The Catalyst WS-C3560G-48PS-S also adds the PoE option. The main selection criterion for the Catalyst 3560 switch is support for the PoE option; however, the Catalyst WS-C3560G-48TS-S model was tested to provide an option for connecting devices that do not require PoE.

To learn more about the Catalyst 3560 switch series, visit:

The Catalyst 3750 series switch, shown in Figure 10, is an ideal distribution layer switch for large branch-office environments, combining 10/100/1000 configurations and Cisco StackWise technology. Cisco StackWise technology unites Catalyst 3750 switches into a single logical unit through special stack interconnect cables, achieving high throughput and availability. In addition to Cisco StackWise technology, the switch supports a redundant power supply for added resiliency. The Catalyst WS-C3750G-24TS-S offers Fast Ethernet and Gigabit Ethernet connectivity and concurrent QoS, ACL, port security, link aggregation, and VLAN functionality at forwarding rates of up to 32 Gb/s. It provides up to twenty-four 10/100/1000 ports and four SFPs. The Catalyst WS-C3750G-24PS-S offers the same functionality, and also adds PoE.

To learn more about the Catalyst 3750 switch series, visit:

Cisco offers a variety of IP Phones. Selection of the appropriate phone depends on its intended usage. The most important selection criteria for Cisco Unified 7900 Series office worker IP Phones are:

- Display: The applications used on the phone determine the need for backlight, color, and touch screen.
- Line count: The expected usage determines the required number of phone lines or telephony features.
- Physical features: The amount and type of phone traffic and the applications determine the required number of buttons, the functionality of the navigation wheel, and the need to support key expansion modules.
- Video: Video conferencing requires video capabilities.
When considering an IP Phone, in general, there are numerous other features to evaluate (e.g., QoS, codec). However, all office worker Cisco 7900 Series Unified IP Phones implement the same core features required of an enterprise class IP Phone. Therefore, the above criteria are the primary considerations when selecting from the various options. To learn more about the features of the Cisco Unified IP Phones, see the Cisco Unified IP Phone Features A-Z:


Business criteria outlined in the “Large Branch Design Considerations” section on page 4 specify five different use cases for IP Phones in a large branch office: moderate call volume user, heavy call volume user, decision maker, video conferencing user, and conference room. For each of the first three use cases two different phones were selected.

The Cisco Unified IP Phone 7942G and Cisco Unified IP Phone 7945G, shown in Figure 11, were chosen for the moderate call-volume use case. Both phones support:

- High-fidelity audio
- High-resolution display for advanced XML applications and double-byte characters/Unicode
- IEEE 803.af PoE (Class 2) or local power supply
- Access to two phone lines (or combination of line access and telephony features)
- Integrated Ethernet switch and 10/100BASE-T Ethernet connection through an RJ-45 interface for LAN connectivity
- Standards-compliant Session Initiation Protocol (SIP) support.

In addition, the Cisco Unified IP Phone 7945G phone offers Gigabit Ethernet VoIP telephony technology and a large backlit color display.

The Cisco Unified IP Phone 7962G GE and Cisco Unified IP Phone 7965G, shown in Figure 12, were selected for the high call-volume use case. Both phones support the same features and differences as the Cisco Unified IP Phone 7942G and Cisco Unified IP Phone 7945G phones, and both phones support four additional phone lines.
The Cisco Unified IP Phone 7971G GE and Cisco Unified IP Phone 7975G, shown in Figure 13, were selected for the decision-maker use case. Both phones support the following features:

- High-fidelity audio
- Gigabit Ethernet VoIP telephony technology
- Backlit high-resolution, color touch screen for easy access to communications information
- XML applications
- Integrated Ethernet switch and 10/100/1000BASE-T Ethernet connection via an RJ-45 interface for LAN connectivity
- IEEE 802.3af Power (Class 3) over Ethernet (PoE) or a local power supply
- Standards-compliant SIP phone support

In addition, the Cisco Unified IP Phone 7975G features a high-resolution screen, high-fidelity wideband audio, and Internet Low Bit Rate Codec (iLBC) support for use in lossy networks.

Table 3 provides a high-level feature comparison of the six IP Phone models.
The Cisco Unified IP Phone 7985G, shown in Figure 14, was selected for the video-conferencing use case. The phone supports personal desktop video for instant, face-to-face communications, incorporates all the components required for video calls (camera, LCD screen, speaker, keypad, and handset), provides integrated Ethernet switch and 10/100BASE-T Ethernet connection through an RJ-45 interface for LAN connectivity, and has dedicated buttons that control the video features: Self View, Picture in Picture, Video Mute, Display, and Brightness.

The Cisco Unified IP Conference Station 7937G, shown in Figure 15, was selected for the conference room scenario. The conference station offers a regular telephone keypad plus four soft keys, menu navigation keys, and a backlit, pixel-based LCD display.
WAN Services

A number of WAN technologies are available to meet the diverse business requirements of an enterprise. This guide does not address considerations and issues pertaining to enterprise WAN design. However, certain aspects of WAN deployment, such as basic connectivity and routing, affect configuration of the branch office router and influence the use of specific features and services in the branch network. To ensure its relevance and applicability, the Services Ready Large Branch Network System Assurance Guide was validated with the most commonly deployed enterprise WANs. For detailed guidance on WAN design and implementation see the Cisco WAN design documents at: http://www.cisco.com/en/US/netsol/ns817/networking_solutions_program_home.html.

Today enterprises have five common WAN connectivity options for the large branch office. Each option, as shown in Figure 16, has its own set of benefits and trade-offs.

Private WAN

- Dedicated leased lines: Permanent point-to-point links connecting two fixed points across a provider network. In general, the links are based on Layer 1 (SONET/SDH, T1/E1, T3/E3, xDSL) technology. Today, because of the availability of cheaper alternatives, only branches that have special business requirements, that are geographically near a central site, or that are limited by availability of local connection options, favor dedicated lines.
- Circuit-switched transmission service: Dynamically created point-to-point links over telephone wires. The links are typically based on analog dialup or ISDN technology. Today, because of bandwidth limitations and lengthy call setup, they are mainly used for voice services or as a primary link backup.
- Packet-switched transition service: Virtual point-to-point or point-to-multipoint links that are established over a provider-administered Layer 2 network. The provider network is based on Frame Relay, ATM, or Ethernet technology. Although this is the most widely used connectivity option for branch offices, Frame Relay and ATM as services are declining in popularity because of MPLS based alternatives. Using Ethernet implemented over SONET or using Ethernet switches is gaining popularity in the form of carrier Ethernet services (L2VPN) such as Ethernet Private Line (EPL), Ethernet Virtual Private Line (EVPL), or Ethernet-LAN (E-LAN).
- Label-switched transmission service: Virtual any-to-any links running on top of a packet or circuit-switched network. The provider network is based on MPLS technology, which is emerging as the foundation of next-generation WANs that can deliver a wide range of advanced services such as Layer 3 VPN (L3VPN), or as transport mechanisms for carrier Ethernet services (L2VPN) mentioned above.
Public WAN

- Internet broadband link: Shared any-to-any links over the Internet. This has become an attractive connectivity option in recent years for smaller branch offices as VPN technologies has matured and as broadband connectivity has become more widely available. For large branch offices, this connectivity option is mainly used as a primary link backup. In general, broadband links are based on dialup, cable, and terrestrial or satellite wireless technologies.

![Figure 16 WAN Service Options](image-url)
Selecting WAN Service

A WAN includes transmission service available from a service provider and an access link to the service provider network. Selecting the appropriate provider network service and the access link involves many considerations. For a large branch office, the most important considerations are:

- **Purpose**: The WAN service must provide seamless access to any site in the enterprise.
- **Geographic scope**: The WAN service must provide access to both regional and global sites.
- **Traffic profile**: The WAN service must support up to 45 Mb/s of data, voice, and video traffic.
- **Quality guarantee**: The WAN service must provide a mechanism to ensure quality of service (QoS).
- **Security**: The WAN service must provide a mechanism to ensure traffic privacy.
- **Existing infrastructure**: The WAN service must be consistent with or must leverage existing WAN deployment.
- **Availability**: Selection of the WAN service must take into account local availability.
- **Cost**: The WAN service cost must be evaluated based on how well it meets the above considerations.

Table 4 lists advantages and disadvantages of the most commonly used WAN transmission services for a large branch office.

<table>
<thead>
<tr>
<th>Service Type</th>
<th>Advantage</th>
<th>Disadvantage</th>
<th>Appropriate for Branches</th>
</tr>
</thead>
<tbody>
<tr>
<td>Leased Line</td>
<td>- Secure and private</td>
<td>- Expensive</td>
<td>- Geographically close to campus or data center</td>
</tr>
<tr>
<td></td>
<td>- Uncontended bandwidth</td>
<td>- Point-to-point</td>
<td>- With critical applications that require guaranteed bandwidth</td>
</tr>
<tr>
<td></td>
<td>- Reliable and predictable</td>
<td>- Fixed bandwidth</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- Supports any protocol</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Frame Relay (FR)</td>
<td>- Cost effective</td>
<td>- Variable bandwidth, latency, and jitter</td>
<td>- With legacy FR WAN deployment</td>
</tr>
<tr>
<td>Service</td>
<td>- Adjustable bandwidth</td>
<td>- Point-to-point</td>
<td>- With hub-and-spoke WAN topology</td>
</tr>
<tr>
<td></td>
<td>- Extensive coverage</td>
<td>- Inefficient QoS</td>
<td>- With non-IP applications</td>
</tr>
<tr>
<td></td>
<td>- Secure and private</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>- Reliable and resilient</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>- Flexible and scalable</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>- IP and non-IP protocols</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
In addition to these general considerations, a WAN service must meet the business criteria outlined in the “Large Branch Design Considerations” section on page 4. To ensure its relevance and applicability, the Services Ready Large Branch Network was validated with all the WAN service options listed in Table 4. Specific design considerations related to each WAN service type are described in the following sections:

- Leased-line Deployment, page 29
- Frame Relay Service Deployment, page 31
- L3VPN Service Deployment, page 32
- VPWS Services, page 34

To access the WAN service, a branch office needs a local loop to the nearest location where the provider makes the service available. Typically, this is a dedicated leased line to the edge of the provider’s network. To support 100 to 240 active users, the following connection types and bandwidth options are appropriate:

- Multiple T1 carrier lines connected to an HWIC-4T interface, shown in Figure 17

### Table 4 Common WAN Transmission Service Options for a Large Branch Office

<table>
<thead>
<tr>
<th>Service Type</th>
<th>Advantage</th>
<th>Disadvantage</th>
<th>Appropriate for Branches</th>
</tr>
</thead>
</table>
| Layer 3 Virtual Private Network Service (MPLS L3VPN) | • Same benefits as Frame Relay except for support of non-IP protocols  
• Any-to-any connectivity  
• QoS provisioning  
• Traffic engineering  
• Support wide variety of IP applications | • Potentially costly migration  
• Proprietary to service provider network  
• Limited global availability  
• Supports only IP | • Most medium and large branch offices |
| Layer 2 Virtual Private Wire Service (VPWS) | • Same benefits as Frame Relay  
• Transparent LAN integration  
• Low administrative overhead | • Potentially costly migration  
• Limited availability  
• Limited scalability  
• Point-to-point | • With enterprise control over WAN routing  
• With non-IP applications |
To learn more about the HWIC-4T interface card, visit:


- Gigabit Ethernet line connected to an onboard small form pluggable (SFP) port.
- T3/E3 carrier line connected to a NM-1T3/E3 interface shown in Figure 18.

The specific selection of a WAN access link depends on the number of end user devices, the branch traffic profile, the applications used in the branch, and the available budget. The Services Ready Large Branch Network was validated with the two interface cards and the onboard SFP port described previously.

Physical layer standards define the mechanical connection and electrical signaling to connect the branch router to the service provider network, which are typically done through a channel service unit (CSU)/data service unit (DSU) device that provides termination for digital signals, clocking, and
synchronization, and that converts T-carrier line frames into frames that the LAN can interpret and vice versa. The branch router typically uses serial communication to connect to the CSU/DSU. The specific serial standard and socket type depend on the CSU/DSU equipment supplied by the service provider. The Services Ready Large Branch Network was validated with the following serial communication specifications:

- V.35 shown in Figure 19. This serial specification is typically used to connect a Cisco router to a T1/E1 and fractional T1/E1 through a CSU/DSU. V.35 can achieve up to 2.048 Mb/s speed.

Figure 19  Male (CAB-SS-V35MC) and Female (CAB-SS-V35FC) V.35 Connectors

To learn more about Cisco High-Speed Serial Interface options, visit:

The Gigabit Ethernet interface has an SFP slot on which to interchange different copper or optical SFP modules. Selection of a specific SFP depends on the distance to the nearest service provider point of presence and the type of 1000BASE-X Ethernet available. The Services Ready Large Branch Network was validated with the following SFP module:

- GLC-LH-SM, shown in Figure 20. This is a connector for long-wavelength/long-haul (1000BASE-LX/LH) single-mode fiber and contains a Class 1 1300-nm laser that can reach up to 6.2 miles.

Figure 20  GLC-LH-SM Small Form-Factor Pluggable Module

To learn more about Cisco SFP modules, visit:
Each T3/E3 port on the NM-T3/E3 module consists of a pair of 75-ohm BNC coaxial connectors (Type RG-59), one for transmit data and one for receive data. The module provides an integrated DSU that allows T3/E3 lines to be directly terminated on a Cisco router, eliminating the need for external DSU equipment.

Table 5 summarizes the WAN access line types, bandwidth, physical connection for the link, and ISR interface or module that provides access to the provider network.

<table>
<thead>
<tr>
<th>WAN Access Line Type</th>
<th>Bandwidth</th>
<th>Physical Connection</th>
<th>Cisco ISR Interface or Module</th>
</tr>
</thead>
<tbody>
<tr>
<td>T3/E3 line</td>
<td>43/34 Mb/s</td>
<td>BNC terminated coaxial cable</td>
<td>NM-1T3/E3</td>
</tr>
<tr>
<td>4 T1/E1 lines</td>
<td>6 Mb/s</td>
<td>V.35 cable</td>
<td>HWIC-4T</td>
</tr>
<tr>
<td>Gigabit Ethernet line</td>
<td>Shaped to 12 Mb/s</td>
<td>LX/LH single mode fiber</td>
<td>Onboard Gigabit Ethernet SFP</td>
</tr>
</tbody>
</table>

Each deployment scenario was also validated with a backup link to the WAN. The details are described in the “High Availability, Rapid Recovery, and Disaster Recovery” section on page 46.

The routing and addressing aspects of each WAN deployment are described in the IP Addressing and IP Routing, page 55.

### Leased-line Deployment

When a branch office requires a permanent dedicated connection, a point-to-point leased line is used to provide a preestablished digital circuit from the branch through the service provider network to the central site. The service provider reserves the circuits for exclusive use by the enterprise. For a branch office, leased lines are typically available in fractional, full, or multiple T1/E1 or T3/E3 capacities. They are generally priced based on bandwidth and distance between the two connected endpoints. The cost of a leased-line WAN can become significant when it is used to connect a branch to many sites over increasing distance. Therefore, leased-line WANs are typically used to connect the branch to a central site, only when it is over a geographically short distance; when branch applications have critical bandwidth, latency, and/or jitter requirements; or when no acceptable alternatives are available in the geographic area. However, leased lines are used extensively to connect branches to a local point of presence (POP) that serves as an entry point into a service provider network offering other types of WAN transmission services.

Figure 21 shows the Services Ready Large Branch Network leased-line deployment scenario.
All traffic must be encapsulated by a data link layer protocol while it is crossing the WAN. The protocol defines how data is encapsulated into frames and the mechanism for transferring the frames between the branch and a central site. Selection of the data link layer protocol depends on the WAN technology and the communicating equipment in use. For leased-line WAN links, the following are the most prevalent data link protocols:

- **Point-to-Point Protocol (PPP):** The most popular encapsulation protocol for transporting IP traffic over point-to-point links. PPP provides asynchronous and synchronous encapsulation, network protocol multiplexing, link configuration, link quality testing, error detection, and option negotiation for capabilities such as network layer addresses or data-compression algorithms.


- **Gigabit Ethernet (GigE):** Various standards capable of carrying standard Ethernet frames at a rate of 1 Gb/s. GigE employs the same Carrier Sense Multiple Access with Collision Detection (CSMA/CD) protocol, same frame format, and same frame size as its lower speed predecessors. One of the optical fiber standards (1000BASE-X) is typically used for local loop connectivity.

The Services Ready Large Branch Network was validated with the following combination of leased lines and encapsulation protocols:

- T3/E3 line with PPP
- 4 T1 lines with MLPP
- 1000BASE-LX/LH GigE
Frame Relay Service Deployment

The traditional alternative to permanent leased lines has been virtual circuits provisioned over a service provider-administered Frame Relay network. A branch office is connected to the network by attaching a point-to-point link from the branch router (DTE) to the provider’s nearest Frame Relay switch (DCE). When connections are in place for both the branch and a central site, a virtual circuit is set up to allow communication between the two locations. The virtual circuit is typically configured to stay active all the time. A virtual circuit is identified by Data Link Connection Identifier (DLCI), which ensures bidirectional communication from one DTE device to another and which guarantees data privacy. A number of virtual circuits can be multiplexed into a single physical line for transmission across the network. Therefore, it is relatively easy to connect one branch office to multiple destinations.

Frame Relay is an any-to-any service over a network shared by many subscribers. The sharing allows service providers to offer lower monthly rates in comparison to dedicated leased lines. The data rate is also more flexible. Instead of one fixed rate, bursts are allowed if the network has available capacity. The downside to a shared network is a potential drop in service when traffic increases. To provide acceptable performance, service providers usually offer a minimum committed rate that is guaranteed to a subscriber. Frame Relay can provide speeds from 56 kb/s to 43 Mb/s, depending on the capability of the service provider’s network.

While Frame Relay is considered legacy today, it is used extensively to implement enterprise WANs. Its primary advantages are cost and deployment flexibility. In comparison to leased lines, bandwidth is cheaper because it is shared, and only a short local loop is required to connect the branch to the nearest Frame Relay switch. Adding virtual circuits or increasing bandwidth is simple and fast.

The leased-line connection to the Frame Relay network typically uses one of the following Frame Relay encapsulation mechanisms:

- Frame Relay (FR) protocol: Specifies how data moves between the DTE and DCE over a single line. To learn more about FR, visit:
  

- Multilink Frame Relay (MLFR): Enables multiple lines to be aggregated into a single bundle of bandwidth. To learn more about MLFR, visit:
  

The Services Ready Large Branch Network was validated with the following combination of Frame Relay encapsulation protocols:

- T3/E3 line with FR protocol
- Four T1 lines with MLFR protocol
Figure 22 shows the Frame Relay private WAN deployment scenario.

**Figure 22  Services Ready Large Branch Network Frame Relay Service Deployment**

**L3VPN Service Deployment**

Many enterprises are turning to MPLS-based WAN services because they offer cost-effective, scalable, and flexible alternatives to the traditional Frame Relay (or ATM) based private WANs. MPLS is a label-based protocol that operates between the data link layer (Layer 2) and the network layer (Layer 3). A label is imposed on a packet at the edge of the MPLS network and is removed at the other end. Label forwarding is performed by a lookup on the incoming label, which is then swapped for the outgoing label and forwarded to the next hop. Routing decisions and reachability information are based on IP addresses. Therefore, Layer 3 is also the foundation for any services offered by MPLS-based networks. Virtual Private Network (VPN) technology combined with MPLS provides traffic security and privacy. There are two general types of VPNs: enterprise-managed and service provider-managed. Layer 3 MPLS VPN (L3VPN) is a service provider–managed VPN service.

In an L3VPN WAN deployment, the provider’s MPLS network routes the enterprise IP traffic. A provider edge (PE) router directly connects to the customer edge (CE) router in the branch office. The PE router communicates with the CE router via the routing protocol selected by the enterprise (RIP, OSPF, BGP, and so on). Thus, the PE router learns all of the enterprise routes and forwards the packets based on that information. The PE router also exchanges reachability information with other PE routers in the MPLS network by running Multiprotocol Border interior Gateway Protocol (M-iBGP) in the MPLS network core.
L3VPN services offer several unique advantages over traditional private WANs:

- They offer scalable any-to-any connectivity. A CE router peers with a PE router that maintains the full mesh topology. Unlike Frame Relay (or ATM), there is no complex virtual circuit topology to manage. Adding a new site to the mesh involves no other connections beyond the one connection to the PE router.
- Two branches can have overlapping address space if they are members of different VPNs.
- MPLS is IP aware and has a single control plane that matches the physical topology of the network. This allows better mapping of traffic into available resources or rapid redistribution of traffic in response to changes in the topology.
- Service providers are leveraging IP QoS to offer a full range of service guarantees for critical traffic.

The main limitation of MPLS stems from its dependence on IP. Only IP-based traffic is supported, and all other protocols must use a tunneling mechanism.

To learn more about Layer 3 MPLS VPN, visit:


The leased-line connection to the PE device typically uses one of the following data link layer encapsulation mechanisms:

- PPP: Described in the “Leased-line Deployment” section on page 29.
- MLPPP: Described in the “Leased-line Deployment” section on page 29.

The Services Ready Large Branch Network was validated with the following combination of access links to a PE device:

- T3/E3 line with PPP
- Four T1 lines with MLPPP
Figure 23 shows the L3VPN private WAN deployment scenario.

### VPWS Services

For enterprises that want to retain control over Layer 2 connectivity, service providers offer Layer 2 VPNs. The following sections describe the most typically offered services.

### MPLS Switched WAN Services

- Layer 3 VPNs: Described in the “L3VPN Service Deployment” section on page 32.
- Layer 2 VPNs: Emulation of Layer 2 connectivity over MPLS network
  - Virtual Private LAN Service (VPLS): The branch office Ethernet LAN is extended to the provider edge (PE) device. The provider network then emulates the function of a LAN switch to connect all customer LANs into a single bridged LAN. VPLS is a point-to-multipoint service.
  - Virtual Private Wire Service (VPWS, also called PWE3 pseudowire): The service provider network emulates point-to-point connections from the branch over the underlying MPLS tunnel. In general, the network emulates existing Frame Relay, ATM, Ethernet, HDLC, or PPP links. The enterprise keeps the same Layer 2 connections to the service provider, but instead of the data being carried natively over a Frame Relay or ATM service, the data is encapsulated and routed over the provider’s MPLS backbone.
Ethernet Switched WAN Services

- Permanent Point-to-Point Ethernet Line: Dedicated Ethernet circuit. The permanent point-to-point Ethernet switched WAN series are described in the “Leased-line Deployment” section on page 29.
- Virtual Ethernet Connections: Connectivity over a service provider’s shared Ethernet network.
  - E-Line: Point-to-point Ethernet services (single link configuration)
    - Ethernet Private Line (EPL): Dedicated point-to-point virtual line. The connection from the branch goes to a dedicated User Network Interface (UNI) device. Multiple EPLs require multiple UNIs. EPL is an alternative to dedicated leased lines.
    - Ethernet Virtual Private Line (EVPL): Multipoint-to-point virtual lines. A single UNI multiplexes multiple virtual connections. EVPL is an alternative to Frame Relay or ATM PVCs.
  - E-Tree: Point-to-multipoint Ethernet services (hub-and-spoke configuration)
    - Ethernet Virtual Private Tree (EVP-Tree): Multipoint-to-multipoint virtual lines.
  - E-LAN: Multipoint-to-multipoint Ethernet service (full-mesh configuration)
    - Ethernet Virtual Private LAN (EVP-LAN): Multiple multipoint-to-multipoint virtual lines.

Selecting the most appropriate Ethernet-switched WAN service from this list involves several considerations. One of the first decision points is between L3VPN or L2VPN service. Table 6 provides a high-level comparison of the two options. Ultimately, the decision depends on the amount of control that the enterprise wants to retain over its WAN deployment.

<table>
<thead>
<tr>
<th>L2VPN</th>
<th>L3VPN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Provider forwards frames, based on Layer 2 information</td>
<td>Provider forwards packets, based on Layer 3 information</td>
</tr>
<tr>
<td>Provider involved in routing</td>
<td>Provider not involved in routing</td>
</tr>
<tr>
<td>Supports only Ethernet as access technology</td>
<td>Supports any access technology</td>
</tr>
<tr>
<td>Enterprise controls Layer 3 policies (routing, QoS)</td>
<td>Provider controls Layer 3 policies (routing, QoS)</td>
</tr>
<tr>
<td>Supports any Layer 3 protocol</td>
<td>Supports only IP</td>
</tr>
<tr>
<td>Limited scalability</td>
<td>Scalable</td>
</tr>
</tbody>
</table>

The Services Ready Large Branch Network was validated with Virtual Private Wire Services (VPWS). In this deployment, the service provider network acts as a Layer 2 switch. It maps incoming traffic to pseudowires based on Layer 2 headers. Figure 24 shows a VPWS deployment scenario.

To learn more about Layer 2 MPLS VPNs, visit:
VPWS services allow the enterprise to keep its existing WAN infrastructure and to transparently connect to the service provider's Ethernet network, providing a transparent migration path to VPLS services. The leased-line connections to the PE device continue to use the typical Layer 2 encapsulation mechanism:

- PPP: Described in the “Leased-line Deployment” section on page 29.
- MLPPP: Described in the “Leased-line Deployment” section on page 29.
- Gigabit Ethernet (GigE): Described in the “Leased-line Deployment” section on page 29.

The Services Ready Large Branch Network was validated with the following combination of access links to a PE device:

- T3/E3 line with PPP
- Four T1 lines with MLPPP
- 1000BASE-LX/LH GigE

LAN Deployment Model

LAN services provide connectivity for converged data, voice, and video communication. Consequently, a properly designed LAN is a fundamental requirement for performing day-to-day business functions at the branch office. Of the various ways to architect a LAN, a hierarchical design is best suited to meet the business criteria outlined in the “Large Branch Design Considerations” section on page 4.

A typical hierarchical design is broken into three logical layers:

- Access layer: Interfaces with end devices, such as PCs, IP Phones, printers, and servers. The access layer provides access to the rest of the network, and it controls which devices are allowed to communicate on the network.
- Distribution layer: Aggregates the data that is received from the access layer switches, provides for data separation and forwards traffic to the core layer for routing to its final destination. It controls the flow of traffic, delineates broadcast domains, and provides resiliency.

- Edge layer: Aggregates the data that is received from the distribution layer switches and serves as an entry and exit point between the LAN and WAN. This is typically the branch router.

This design has the following benefits:

- Scalability: The modularity of the design provides room for easily adding devices as the network grows.

- Resiliency: Connecting the access layer switches to multiple distribution switches ensures path redundancy.

- Performance: Hierarchical layering enables fewer higher performing switches to aggregate traffic from many lower performing switches. The need for fewer higher performing switches results in both cost savings and optimal use of network devices.

- Security: Different security policies can be implemented at various levels of the hierarchy

- Manageability: All switches in one layer perform the same function, making it easy to propagate changes.

Hierarchical LAN design is only a logical layout of network devices. A large branch office has three prominent physical implementation options, shown in Figure 25, that map into the logical hierarchical design:

- Access router that is connected to physically separate distribution and access switches

- Access router with integrated distribution switches and physically separate access switches

- Access router that is connected to physically separate distribution switches stacked in a Cisco StackWise topology and connected to physically separate access switches
Although it is feasible to use both integrated and unstacked switch configurations for a branch office of 100 to 240 users, these deployments do not meet the requirements highlighted in the “Large Branch Design Considerations” section on page 4. Specifically, they lack the desired resiliency and scalability. Therefore, only the Cisco StackWise switch configurations were considered for the Services Ready Large Branch Network.

Stacked switches must all be running the same Cisco IOS software release.

For a more in-depth discussion of various branch LAN deployment options and features, see the following:

- LAN Baseline Architecture Branch Office Network Reference Design Guide
- LAN Baseline Architecture Overview--Branch Office Network

The “Selecting Network Components” section on page 17 briefly describes the Catalyst 3750 and Catalyst 3560 switches that were selected for the Services Ready Large Branch Network LAN. The Catalyst 3560 switch was chosen for the access layer, and the Catalyst 3750 switch for the distribution layer. Figure 26 shows a high-level physical topology diagram for the LAN. The actual number of switches in the distribution and access layer, and the cabling arrangements depend on the number of end devices. The Services Ready Large Branch Network used 1.25 end devices per user, assuming that most PCs are connected to the switch through an IP Phone. Figure 26 shows one possible physical configuration for a 240-user branch office.
Switches must support many features to facilitate interoffice connectivity. Features of the Catalyst 3560 and 3750 switches that were leveraged by the Services Ready Large Branch Network are described in the following sections:

- Virtual LANs, page 40
- VLAN Trunks and VLAN Trunking Protocol, page 42
- Power-over-Ethernet, page 44
- Spanning Tree Protocol, page 44
- Cisco StackWise Interconnects, page 44
- EtherChannel Link Aggregation, page 45

In addition, the following features of the Catalyst switches are described in other parts of this guide:

- Layer 2 security in the “Threat Protection, Detection, and Mitigation” section on page 79
- Layer 2 Quality of Service (QoS) in the “Quality of Service” section on page 60
- Authentication services in the “Access Control” section on page 70

Each layer of the hierarchical design serves specific functions or provides important services. Access layer switches facilitate the connection of end node devices to the network. Most of these devices are equipped with a single network interface card (NIC) and therefore form only one connection to the network. If a device has multiple NICs, it can be wired to two or more access layer switches for increased resiliency. For the Services Ready Large Branch Network, the access layer provides the following functions:

- Voice, data, black hole, and management VLANs: Provide traffic separation and broadcast domains for voice, data, and management traffic.
- Uplink connections with VLAN Trunking Protocol (VTP) trunks to the distribution layer switches: Extend VLANs to distribution switches and across the entire network.
- VTP client: Accepts VLAN configuration propagated by the distribution switches.
Layer 2 security: Controls the number and identity of devices that can connect to the network.

QoS: Guarantees network resources for voice traffic and enforces proper usage of QoS by end devices.

Authentication services: Authenticates the connecting device with RADIUS server.

Power over Ethernet: Provides power to the connected IP Phones.

Spanning Tree Protocol (STP): Eliminates any accidentally introduced loops from the network.

High availability and link aggregation via EtherChannel to distribution layer switches: Provide bandwidth bundling and alternate paths to distribution layer switches in case of failure.

Distribution layer switches control traffic flow from access switches and are aggregation points for LAN management. When certain types of client/server applications are deployed in the branch, such as print services, building access control, or video surveillance, many of these applications run on servers that can be equipped with multiple NICs and connected to the resilient distribution layer switches. The switches provide necessary bandwidth and high availability for these essential applications. Moreover, large branch offices may provide remote workers with access to web, application, or database servers located in the branch. It is a security “best practice” to isolate these servers into a demilitarized zone (DMZ) VLAN. The distribution layer is the most appropriate place in the network to configure the DMZ VLAN. Finally, if the branch office requires wireless access points, the distribution layer can access these devices. For the Services Ready Large Branch Network, the distribution layer provides the following functions:

- Voice, data, black hole, management, and DMZ VLANs: Switches interVLAN traffic between access switches, and provides DMZ VLAN for servers accessible by home office workers.
- Uplink connections with VTP trunks to the two routers: Extends VLANs to edge routers.
- VTP server: Propagates VLAN information across the LAN.
- STP: Eliminates any accidentally introduced loops from the network.
- Cisco StackWise configuration between distribution layer switches: Enables distribution switches to act as a single logic switch.

Note: Only limited interVLAN routing is required between virtual LANs of the Services Ready Large Branch Network. Therefore, no Layer 3 functionality is enabled on the distribution layer switches. All interVLAN routing is performed by the branch router in the edge layer.

The edge layer provides:

- Connectivity, security, and management services described throughout this guide
- High availability via HSRP or GLBP described in the “High Availability, Rapid Recovery, and Disaster Recovery” section on page 46

Virtual LANs

A VLAN defines a group of logically connected devices that act as an independent LAN while sharing the same physical infrastructure with other VLANs. Each VLAN is a logically separate IP subnet. A switch can carry multiple VLANs, and a VLAN can be extended across multiple Layer 2 and Layer 3 devices. VLANs offer several benefits:

- Security: Traffic in a VLAN is separated from all other traffic by Layer 2 tags.
• Performance: VLANs reduce unnecessary traffic and use bandwidth more efficiently by delimiting broadcast domains.

• Management: VLANs are managed globally, and configuration is propagated across the network.

Several VLANs were defined for the Services Ready Large Branch Network:

• Data VLAN: Carries traffic generated by laptops, PCs, and servers.

• Voice VLAN: Carries traffic generated by IP Phones, and singles out voice traffic for QoS.

• DMZ VLAN: Special VLAN for web, application, and database servers accessible by home office users.

• Management VLAN: Carries traffic for managing networking devices.

• Black Hole VLAN: All unused ports are assigned to this VLAN. This is a security best practice.

Figure 27 shows the VLAN configuration for the Services Ready Large Branch Network.

**Figure 27 VLAN Design**

Cisco IP Phones contain integrated three-port switches, as shown in Figure 28. An access layer switch instructs the phone to tag voice traffic for voice VLAN and to forward data frames for tagging at the switch port. This allows the switch port to carry both voice and data traffic and to maintain the VLAN separation. The link between the switch port and the IP Phone acts as a trunk for carrying both voice and data traffic.
The DMZ VLAN and the black hole VLAN are described in the “Security Services” section on page 67. The Management VLAN is described in the “Management Services” section on page 82. In addition to the VLANs that were defined for the Services Ready Large Branch Network, other VLANs could be required. If the branch office has wireless access points, they should be connected to the distribution layer switches and the traffic generated through these devices should be assigned to the wireless VLAN. Moreover, some networks could continue to use older equipment that does not support 802.1Q frame tagging. Isolate these devices in their own native VLAN that supports both untagged and tagged traffic.

**VLAN Trunks and VLAN Trunking Protocol**

VLAN trunks are point-to-point links between two Ethernet interfaces that carry traffic for multiple VLANs. They are used to extend VLANs across the entire network. VLAN Trunking Protocol (VTP) propagates VLAN information from one switch (server) to other switches in the network (clients). VTP maintains VLAN configuration consistency by managing the addition, deletion, and changes to VLANs across multiple switches.
Figure 29 shows VLAN trunks that are defined for the Services Ready Large Branch LAN.

**Figure 29 VLAN Trunks and VTP Configuration**

A switch can be configured as a VTP server, as a VTP client, or in transparent mode. A VTP server distributes and synchronizes VLAN information to VTP-enabled switches. VTP clients act on that information. VTP transparent switches are unaffected, but they pass VTP advertisements to other switches. The VTP domain delimits the portion of the LAN managed by a single VTP server.

The Services Ready Large Branch Network consists of a single VTP domain. Distribution layer switches were configured as VTP servers, and access layer switches were configured as VTP clients shown in Figure 29.

VTP version 2 was used in validating the Services Ready Large Branch Network.

**Note**

Always check the revision number of a new switch before bringing adding it to the network, regardless of whether the switch is going to operate in VTP client mode or operate in VTP server mode. To reset the revision number, do one of the following:

- Reboot the switch
- Temporarily change the domain name of the new switch and then change it back to its valid domain name.

In using VTP, it is possible to run into a “VTP bomb,” which can happen when a VTP server with a higher revision number of the VTP database is inserted into the network. The higher VTP database number will cause VLAN information to be deleted from all switches. Therefore, it is important to make sure that the revision number of any new switch introduced into the network is lower than that of the VTP server.
Power-over-Ethernet

Power-over-Ethernet (PoE) provides power to devices that are attached to the switches such as IP Phones or wireless access points. All access layer switches in the Services Ready Large Branch Network are provided with the PoE option. In the distribution layer, only one switch is provided with PoE. It is assumed that distribution layer switches will primarily be used to connect to other network devices or servers that do not require PoE. However, because there may be wireless access points connected to the distribution layer one of the switches provides PoE. Although all access layer switches should provide PoE, one non-PoE Catalyst 3560 was inserted into the Services Ready Large Branch Network for validation completion.

Spanning Tree Protocol

Spanning Tree Protocols (STPs) are used to detect and prevent traffic loops or duplicate frames in a network with redundant paths. The Services Ready Large Branch Network, by design, does not have loops. However, to prevent accidental loops that frequently occur in the wiring closet or when users connect desktop switches to the network, Rapid VLAN Spanning Tree (RVST) protocol was enabled on all the switches in the network. One of the distribution layer switches served as the root bridge for the protocol.

To learn more about STP, visit:

Cisco StackWise Interconnects

Cisco 3750 Catalyst switches can be interconnected with Cisco StackWise technology to provide high-bandwidth throughput and fault tolerance. The switches are united into a single logical unit by special interconnect cables that create a bidirectional closed-loop path. The stack behaves as a single switching unit that is managed by a master switch chosen from one of the member switches. The master switch automatically creates and updates all the switching tables. A working stack can accept new members or delete old ones without service interruption. Figure 30 shows the StackWise interconnect. Figure 31 shows Catalyst 3750 switches arranged in the stacked configuration.

The Services Ready Large Branch Network uses Cisco StackWise technology to interconnect distribution layer switches.
EtherChannel Link Aggregation

EtherChannel allows multiple physical Ethernet links to combine into one logical channel. The logical channel provides load sharing of traffic among the links and redundancy in the event that one or more links in the channel fail.

EtherChannel configuration is used extensively in the Services Ready Large Branch Network to aggregate bandwidth and to provide fault tolerance. A 2-port EtherChannel is created for each access layer switch by connecting the switch to each of the two distribution layer switches. This cross-stack EtherChannel ensures that, when a distribution layer switch fails, there is an alternate path to the rest of the network. Moreover, cross-stack EtherChannel increases the uplink bandwidth because distribution switches interconnected with StackWise technology act as a single switch.

To learn more about Cisco EtherChannel technology, visit:

Network Fundamentals

Network fundamentals are the basic services required for network connectivity. These services are described in the following sections and shown in Figure 32:

- High Availability, Rapid Recovery, and Disaster Recovery, page 46
- IP Addressing and IP Routing, page 55
- Quality of Service, page 60
High Availability, Rapid Recovery, and Disaster Recovery

Network uptime and recovery time are critical for many types of enterprise branches. Designing the branch network for high availability ensures that network services continue to function if a single device or link failure occurs. The Services Ready Large Branch Network achieves high availability through full device and link redundancy. At every layer of the network, there is an alternate path and a backup device for failover.

Rapid recovery is the ability of a network service to quickly recover from downtime. The Services Ready Large Branch Network achieves rapid recovery by using modular, field-replaceable components for an online insertion and removal (OIR) and using hierarchical network design that enables alternate devices or links to be added into the network with minimal disruption.

Disaster recovery is the process of restoring network services to full function after a failure-induced downtime. The Services Ready Large Branch Network enables disaster recovery by storing redundant copies of all device configurations on external storage devices. In addition, a Cisco SmartNet contract is recommended to provide around-the-clock, global access to the Cisco Technical Assistance Center (TAC), and 2-hour or next-business-day hardware replacement.

For the purposes of this guide, there are subtle differences between high availability, rapid recovery, and disaster recovery. High availability enables service continuity in case of a single device or link failure. The system automatically switches to an alternate device or a link. Rapid recovery enables restoration
of full service, minimal downtime in the event of a nonredundant device failure, or recovery from a multidevice failure. Disaster recovery enables restoration of a service after a failure of the network as a whole (for example, in case of a fire).

The benefits of a network design that provides high availability, rapid recovery and disaster recovery include the following:

- **Availability**: Network services are available to users when needed and as expected.
- **Minimal time to repair**: There are minimal disruptions when outages or failures occur.
- **Transparent maintenance**: Planned maintenance may be performed with minimal downtime.

The various mechanisms and features used in the different layers of the hierarchical network design to achieve high availability and rapid recovery are shown in Figure 33 and described in the following sections:

- Backup WAN Link, page 49
- Redundant Services, page 52
- Redundant Edge Router, page 54
- Backup LAN Links, page 55
- Redundant Distribution Switch, page 55

![Figure 33 High Availability and Rapid Recovery Components](image)

The general purpose of high availability is to ensure operational continuity over a given period of time. High availability is expressed as a percentage of uptime in a given year (for example, 99.99 percent). Many external factors influence this availability measure (for example, cooling, backup power, administrator’s skills, available spares, and so on), and therefore it varies from one network implementation to another. Excluding these external factors, a system should be able to guarantee a specific degree of availability. The Services Ready Large Branch Network had a design goal of less than
one hour of downtime per year. However, the current version of the network has not been validated to
determine whether the design goal has been met. Validation will be implemented and documented in the
future updates to this guide.

Highly available networks are designed to tolerate small errors in favor of continued, uninterrupted
system operation. A small error in the context of a Services Ready Large Branch Network implies
outages that do not exceed a significant outage threshold. At or below the significant threshold level,
users generally ignore errors in the system. Table 7 lists the target significant outage thresholds. To
achieve the target threshold levels, the system would require automatic stateful switchover to redundant
hardware and software components for most of its services (especially voice and real-time video). At
present, several documented limitations prevent stateful switchover for some of the network components
in the Services Ready Large Branch Network. See the “Redundant Edge Router” section on page 54 for
a list of services that do not support stateful switchover. Therefore, in the context of the Services Ready
Large Branch Network, high availability includes the concept of acceptable outage threshold. This is a
threshold level at or below which users generally tolerate errors in the system and quickly reestablish
their communication sessions. If outage events are infrequent (no more than one per week) and the
acceptable threshold level is met during the outage, the branch network can be considered highly
available.

### Table 7 Target Significant Outage Thresholds

<table>
<thead>
<tr>
<th>Application</th>
<th>Significant Outage Threshold</th>
<th>Acceptable Outage Threshold</th>
</tr>
</thead>
<tbody>
<tr>
<td>IP Transport</td>
<td>10 seconds</td>
<td>Reconnection within 60 seconds</td>
</tr>
<tr>
<td>Voice</td>
<td>2.5 seconds</td>
<td>Redial within 60 seconds</td>
</tr>
<tr>
<td>Real-time Video</td>
<td>100 milliseconds</td>
<td>Redial within 60 seconds</td>
</tr>
<tr>
<td>Video on Demand</td>
<td>10 seconds</td>
<td>60 seconds</td>
</tr>
</tbody>
</table>

All switch and router configuration files should be stored on an external storage device to enable disaster
recovery. The Services Ready Large Branch Network used two different methods of storing copies of
configuration files:

- Backup to centrally located TFTP server
- Password protected USB flash drive

For more information about backup and restore of configuration files to/from TFTP server, visit:

The TFTP backup and recovery method provides fast and convenient access to the configuration files if
they are needed for disaster recovery. However, because a centrally located server may not be accessible
in all circumstances, locally stored USB flash token is also provided in the Services Ready Large Branch
Network. Aladdin Knowledge Systems USB eToken, shown in Figure 34, was selected for this purpose.
It requires authentication to access the configuration files encrypted and stored on the device. The
eToken itself should be stored in a secure, fire- and temperature-resistant container at the branch office.
To learn more about the Aladdin eToken, visit:

Backup WAN Link

Any of the WAN connectivity options that are described in “WAN Services” section on page 23 can be used as a backup link mechanism. In practice, however, PSTN and Internet based connections are primarily used for this purpose. The main considerations when selecting the backup link are:

- Service provider: The backup link should go through a different service provider network than the primary link. There should be no or minimal sharing of back-end infrastructure by the providers.
- Service availability: Selection of backup link service must take into account local availability.
- Availability and recovery requirements: The properties and type of service expected for the backup connection.
- Cost: The backup link cost must be evaluated based on how well it meets the availability requirements.
Table 8 lists advantages and disadvantages of the most commonly used backup connections for a large branch office.

**Table 8  Common WAN Backup Link Options for a Large Branch Office**

<table>
<thead>
<tr>
<th>Service Type</th>
<th>Advantages</th>
<th>Disadvantages</th>
<th>Appropriate for Branches</th>
</tr>
</thead>
</table>
| ISDN (PRI or BRI) | • Concurrent data and voice transmission  
• Symmetric and dedicated bandwidth  
• Works over telephone wires | • Call setup  
• Limited bandwidth | • Telephone wires are the only connection option, and the office is too far from POP for xDSL link.  
• Voice is the primary traffic (use PRI).  
• Diversify service provider for backup. |
| xDSL            | • Concurrent data and voice transmission  
• Dedicated bandwidth  
• Works over telephone wires  
• Relatively high bandwidth | • Quality dependent on wiring and distance to POP  
• Asymmetric bandwidth | • Appropriate for most branch offices. |
| Cable           | • High bandwidth                                                             | • Asymmetric bandwidth  
• Shared bandwidth  
• Less secure | • Require high bandwidth. |
| 3G              | • Easy installation  
• Small antenna  
• No cabling | • Limited bandwidth  
• Limited availability  
• Unreliable link | • Locations without wiring.  
• Diversify service providers for backup. |
| Satellite       | • Global coverage                                                            | • Link delay  
• Unreliable link  
• Large antenna | • Remote locations.  
• Diversify service provider for backup. |

In addition to these general considerations, a backup link must meet the business criteria outlined in the “Large Branch Design Considerations” section on page 4. At present, the Services Ready Large Branch Network has been validated only with SHDSL as a backup WAN link. In future updates to this guide, some of the other options listed in Table 8 will be validated and documented.
All WAN deployments described in the “WAN Services” section on page 23 provide a backup link to the central site. The traffic is encrypted and directed over the Internet as shown in Figure 43. The backup link connects the branch to the nearest location where the provider makes access to the Internet service available. The link can be set to standby mode and used only for backup when the primary WAN link fails, or it can stay active and provide access to the Internet using a split tunneling mechanism. Both of these options were validated in the design.

For the Services Ready Large Branch Network, the following connection option was selected for backup:

- A single broadband G.SHDSL link connected to the Cisco HWIC-4SHDSL interface is shown in Figure 35

Figure 35  4-Port Symmetric High-Speed DSL (SHDSL) WAN Interface Card (HWIC-4SHDSL)

To learn more about the Cisco HWIC-4SHDSL interface card, visit:

Physical connectivity for the xDSL line consists of one or multiple telephone wires terminated at a DSL access multiplexer (DSLAM) in the provider’s nearest point of presence (POP). The Cisco HWIC-4SHDSL comes with a cable that directly connects its single RJ-45 port to two telephone lines terminated at one of the supported DSLAMs. Table 9 identifies the WAN backup link, bandwidth, physical connection for the link, and Cisco ISR interface that provides access to the Internet provider’s network.

Table 9  WAN Backup Line Option

<table>
<thead>
<tr>
<th>WAN Backup Line Type</th>
<th>Bandwidth</th>
<th>Physical Connection</th>
<th>ISR Interface or Module</th>
</tr>
</thead>
<tbody>
<tr>
<td>SHDSL with IMA</td>
<td>4.6 Mb/s</td>
<td>Two twisted-pair telephone wires</td>
<td>HWIC-4SHDSL</td>
</tr>
</tbody>
</table>

- xDSL Connection

Digital subscriber line (DSL) technology is a popular option for connecting home office workers and small branch offices to the enterprise network. In a large branch office, it is used mainly as a backup link. DSL creates an always-on connection that uses existing telephone wires to transport high-bandwidth data and to provide IP-based services. A DSL modem converts digital signals to and from analog signals. At the telephone company POP, a DSLAM is used to redigitize the signal and forward it to the Internet service provider. There are various DSL standards, all under the general name xDSL, for various x. The Services Ready Large Branch Network office used single-pair high-speed DSL (G.SHDSL).
The universal choice of Layer-2 encapsulation protocol for use on xDSL lines is asynchronous transfer mode (ATM). ATM adaptation layer (AAL) is a mechanism for segmenting upper-layer information into ATM cells at the transmitter and reassembling them at the receiver. AAL5 provides support for segmenting and reassembling routed/switched protocols over ATM permanent virtual circuits (PVCs) using Logical Link Control Layer (LLC)/Subnet Access Protocol (SNAP) or virtual channel multiplexing (VCMUX). LLC/SNAP adds an extra header that allows multiplexing of multiple protocols over the same PVC circuit. VCMUX allows multiple virtual circuits (VCs) on the xDSL link and maps each protocol to a different VC. For simplicity, AAL5+SNAP encapsulation was chosen for the Services Ready Large Branch Network.

Inverse multiplexing over ATM (IMA) allows bundling of several xDSL lines to form a single logical link of higher combined bandwidth. Two telephone lines were bundled together in the Services Ready Large Branch Network to create a bandwidth of 4.6 Mb/s.

To learn more about IMA, visit:

In summary, the Services Ready Large Branch Network used the following xDSL configuration:
- G.SHDSL with 2-line IMA and AAL5+SNAP encapsulation

### Redundant Services

The two branch routers have identical integrated services. This redundancy ensures high availability of individual components. The degree of failure recovery that can be provided by a redundant component depends on its ability to take over the load of the failed component (switchover). Switchover may be a manual operation (for example, CLI-invoked) or an automatic software- or hardware-initiated operation. Stateful switchover allows services to maintain a state between the active component and the standby component. This facilitates the speed and transparency of the switchover event. To achieve the significant outage threshold defined in Table 7 on page 48, a service must support stateful switchover.

In general, Cisco IOS–based software-only services (for example, NAT and IPS) do not provide fault detection mechanism at the component level. Therefore, failure of software-only components in this context means that the Cisco IOS software failed as a whole. However, the goal of the Services Ready Large Branch Network validation effort is to minimize software failures of individual components. For the rest of this section, services refers to those services that have either dedicated hardware or are software components with built in fault-tolerance mechanism. All other software services are labeled as Cisco IOS-based.

The type of load sharing between redundant components also impacts the level of high availability of those components. There are two general cases:

- **Redundant components do not share load (Active-Standby configuration).**
- **Some type of load sharing is enabled between the two components (Active-Active configuration).**

The non-load sharing configuration (Active-Standby) is easier to configure and manage because it involves switchover only when there is a failure. In a load-sharing configuration, the traffic must be segmented to go to the appropriate component. That is, it is switched over to the active component in case of failure, and then switched back to load sharing after the component becomes operational. Table 10 lists the switchover mechanisms available for the various hardware and fault-tolerant software components.
Cisco IOS-based services are described in the “Redundant Edge Router” section on page 54. Cisco WAAS provides the Active-Standby stateless switchover mechanism through HSRP.

Cisco Unified Communications Manager Express (Cisco Unified CME) provides a built-in mechanism for high availability. One Cisco Unified CME is designated as active, and another is as backup. Switchover happens when the active designated Cisco Unified CME fails. To learn more about the Cisco Unified CME high-availability mechanism, visit:


Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST) is a backup client for the centralized Cisco Unified Communications Manager (Cisco Unified CM) server. If the WAN link fails, Cisco Unified SRST takes over to provide local telephony services. To ensure that Cisco Unified SRST continues to provide service in the event that both the WAN link and the primary router fail, Cisco Unified SRST is configured with the IP address of the HSRP virtual gateway. The virtual IP address ensures that local IP Phones properly register to Cisco Unified Communications Manager by using HSRP virtual IP as the default gateway. The voice gateway does not provide any fault-tolerance mechanism. However, in the presence of either Cisco Unified SRST or Cisco Unified CME, the voice gateway on the router with the active Cisco Unified SRST (or Cisco Unified CME) will be used.

Cisco Unity Express (CUE) does not provide any switchover mechanism. However, the module can be taken out from the failed router, inserted into the standby router using its inline insertion feature, and reconfigured to make previously recorded voice mail available. This option is not possible when using CUE Advanced Integration Module (AIM), because it is internal to the router and the router must be powered down to install it.

The VPN service module relies on HSRP to track the state of the interfaces or protocols on those interfaces, and to switch the router state to backup if one of the interfaces fails. The VPN service module offers stateful failover. However, because Zone-based Policy Firewall (ZPF) does not provide stateful switchover, it is not possible to leverage the stateful switchover of the VPN service module. HSRP is described in the “Redundant Edge Router” section on page 54.

The digital voice interface card provides stateless switchover through HSRP tracking. However, this switchover capability was not validated in the current version of this guide. Validation will be performed in a future update.

<table>
<thead>
<tr>
<th>Service</th>
<th>Active-Standby</th>
<th>Active-Active</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Switchover</td>
<td>Mechanism</td>
</tr>
<tr>
<td>Cisco IOS-based</td>
<td>Varies by service</td>
<td>HSRP</td>
</tr>
<tr>
<td>Cisco WAAS(^1)</td>
<td>Stateless</td>
<td>Cisco WCCP(^2)</td>
</tr>
<tr>
<td>Cisco Unity Express</td>
<td>None (RR only)</td>
<td>N/A</td>
</tr>
<tr>
<td>VPN Module</td>
<td>Stateful</td>
<td>HSRP</td>
</tr>
<tr>
<td>Digital Voice Card</td>
<td>Stateless</td>
<td>HSRP</td>
</tr>
<tr>
<td>Analog Voice Card</td>
<td>Stateless</td>
<td>HSRP</td>
</tr>
</tbody>
</table>

1. WAAS = Wide Area Application Services.
2. WCCP = Web Cache Coordination Protocol.
The analog voice interface card does not provide any switchover capabilities. However, if the card fails on the active router, a manual switchover (for example, shutting off the active router) can force the backup router with the working card to the active state. This enables rapid recovery of the lost service.

**Redundant Edge Router**

The Services Ready Large Branch Network features two routers to ensure continuous network availability. There are two options for configuring the routers: Active-Active and Active-Standby. In Active-Active configuration, both routers share the load. In Active-Standby configuration, one of the routers is in a standby mode until the active router fails, at which point the standby becomes active. Active-Standby router configuration provides network resiliency, but it also decreases network efficiency while the standby router sits idle. However, an Active-Standby network design is simpler to set up, manage, and troubleshoot than an Active-Active design. In the current version of this guide, only the Active-Standby configuration has been validated. With future updates, the Active-Active with GLBP configuration will be tested, and its configuration provided. The following Active-Standby options have been validated with the Services Ready Large Branch Network:

- **Active-Standby configuration with Hot Standby Router Protocol (HSRP) and rapid recovery of voice mail**

There are no Cisco IOS-based services in the Services Ready Large Branch Network that support stateful switchover; therefore, the goal of the design is to provide acceptable outage targets, as defined in Table 7. In general, any active user sessions utilizing a stateful component that does not provide a stateful switchover will be terminated. However, users should be able to reestablish terminated sessions within 60 seconds. Stateless Cisco IOS-based services include:

- NAT/PAT
- Zone-based Policy Firewall (ZPF)
- Voice Gateway
- DHCP
- AAA

With HSRP, one of the two Cisco 3800 ISRs in the Services Ready Large Branch Network is designated as active, while the other is designated as standby. There is a path to the standby router in the event that the active router fails. Using HSRP, the two routers are connected to the same Ethernet segment. The routers work together to present the appearance of a single virtual router on the LAN. The routers share the same virtual IP address, and if the active router fails, the hosts on the LAN are able to continue forwarding packets to the standby router. The process of transferring the routing responsibilities from one device to another is transparent to the user.

One of the two routers was configured as primary for data traffic and standby for voice traffic, and the other router was configured as primary for voice traffic and backup for data traffic. This configuration maximizes the utilization of router resources and available WAN bandwidth by providing load sharing based on traffic type.

Several different events can trigger HSRP switchover. In the Services Ready Large Branch Network these events are router failure and primary WAN interface failure. There are two potential failure cases for the primary WAN interface: either the WAN link fails, or the WAN interface card fails. When an interface is tracked by HSRP, it is assigned a priority. When the WAN link goes down, the router that is currently active will switch over to its backup WAN link. The active router’s overall priority is decremented by the interface priority value, but so is the standby router’s, since they are most likely connected to the same primary WAN link service provider and since both interfaces are tracked by HSRP. Therefore, switchover does not happen, and the active router uses the backup WAN link. If, however, the interface card on the active router fails (or one primary link fails but
another continues to function), then HSRP forces a switchover to the backup router because its primary WAN interface is still up. In this situation, the active router’s overall priority is decremented by the interface priority value, but the standby router’s overall priority stays the same. Therefore, HSRP forces a switchover to the backup router.

To learn more about HSRP visit:

Backup LAN Links

The EtherChannel technology described in the “EtherChannel Link Aggregation” section on page 45 provides redundant paths between access switches and distribution layer switches. Moreover, if servers are connected to the distribution layer switches as described in the LAN design section, the servers could be equipped with two NICs to provide redundant paths to the distribution layer switches. At the access layers, IP Phones provide two Ethernet ports that could be used as redundant paths to access layer switches. In addition, wireless access points can be added to the network to provide redundant paths to PCs that are equipped with wireless access cards (or wired connections if a second NIC is provided for the PCs). Redundancy for IP Phones and PCs connected to the access layer is not a business requirement for a typical large branch office and therefore not considered in the Services Ready Large Branch Network.

Redundant Distribution Switch

The Services Ready Large Branch Network provides two distribution switches in the Cisco StackWise configuration to ensure continuous LAN connectivity. The Cisco StackWise configuration is described in the “Cisco StackWise Interconnects” section on page 44. One of two switches is chosen to be the master switch to manage all switching tables. EtherChannel aggregates the two links to each of the switches into a single virtual link. If one distribution switch fails, the remaining link provides a path to the active switch, and takes over the failed switch’s load.

IP Addressing and IP Routing

Cisco offers a broad portfolio of IP routing and addressing technologies. Only some of these technologies are relevant to large branch offices. To meet the design criteria in the “Large Branch Design Considerations” section on page 4, the Services Ready Large Branch Network was deployed with the following IP routing and addressing services enabled in the Cisco IOS software on the routers:

- Routing Protocols, page 57
- Multicast, page 59
- DHCP, page 59
- NAT and PAT, page 60

When assigning IP addresses to the various devices in the branch office, it is important to follow the IP addressing scheme and conventions set for the entire enterprise network. Today, enterprises use classless IP addressing, classless IP routing protocols, and route summarization. The Services Ready Large Branch Network uses a private addressing scheme allocated from the 10.0.0.0/21 address pool that has 2046 available hosts. The design assumes that a single user will need two IP addresses: one for the PC and another for the IP Phone. Two backup subnets are provided to create non-overlapping DHCP pools in case the primary DHCP server fails. The other addresses are used for server and network devices, or are left unallocated.
The address pool is divided among VLANs as follows:

- Voice VLAN: 254 addresses
- Data VLAN: 254 addresses
- DMZ VLAN: 14 addresses
- Backup Voice VLAN: 254 addresses
- Backup Data VLAN: 254 addresses
- Management VLAN: 30 addresses
- Black hole VLAN: 30 addresses

Table 11 shows the address assignment, and Figure 36 shows the corresponding topology. The addressing scheme is only an example. Each enterprise should follow its own addressing scheme.

**Table 11  Sample Address Assignment Scheme for the Services Ready Large Branch Network**

<table>
<thead>
<tr>
<th>Component</th>
<th>Network</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data VLAN</td>
<td>10.0.0.0/24</td>
</tr>
<tr>
<td>Voice VLAN</td>
<td>10.0.1.0/24</td>
</tr>
<tr>
<td>DMZ VLAN</td>
<td>10.0.2.0/28</td>
</tr>
<tr>
<td>Management VLAN</td>
<td>10.0.2.0/27</td>
</tr>
<tr>
<td>Black Hole VLAN</td>
<td>10.0.2.32/27</td>
</tr>
<tr>
<td>DMZ VLAN</td>
<td>10.0.2.64/28</td>
</tr>
<tr>
<td>Backup Data VLAN</td>
<td>10.0.3.0/24</td>
</tr>
<tr>
<td>Backup Voice VLAN</td>
<td>10.0.4.0/24</td>
</tr>
</tbody>
</table>
Routing Protocols

Several routing protocols are relevant to the branch office. Although there are design differences among these routing protocols, all have a common goal of stability, availability, fast convergence, and high performance. However, no one protocol is best suited for all situations, and trade-offs must be considered when deciding on the appropriate one. The following are the most common routing protocols:

- Static routing: Manually defined routes as next hops to various destinations. Static routes are generally used in very small networks or when the routing is managed by the service provider. In a large branch, a static route is typically used to forward traffic to the Internet service provider network.

  For more information about static routes, visit:

- Routing Information Protocol version 2 (RIPv2): Distance vector protocol now considered a legacy. It should be used only in small legacy networks that have little need to grow.
For more information about RIP, visit:

- Enhanced Interior Gateway Routing Protocol (EIGRP): Enhanced distance vector protocol proprietary to Cisco. Unlike traditional distance vector protocols, EIGRP does not age out routing entries or uses periodic updates. The Distributed Update Algorithm (DUAL) algorithm is used to determine the best path to a destination network. The EIGRP protocol maintains a topology table that includes both the best path and any loop-free backup paths. When a route becomes unavailable, the DUAL algorithm finds the best backup path to the destination. The protocol uses bandwidth and delay to select the preferred path, and can optionally include link reliability and jitter. EIGRP works best in small to medium-sized networks that have a flat design and use only Cisco routers.

For more information about EIGRP, visit:

- Open Shortest Path First (OSPF): Link state protocol standardized by EITF. OSPF floods link state information to its neighbors and builds a complete view of the network topology. The Shortest Path First (SPF) algorithm is used to determine the best path to a destination. The protocol uses bandwidth to determine the best path, or can be optionally forced to use a manually defined cost for a path. OSPF works best in networks that are large, have a hierarchical design, have a mixture of Cisco and non-Cisco routers, are expected to grow to a large scale, or require fast convergence time.

For more information about OSPF, visit:

- External Border Gateway Protocol (eBGP): An exterior gateway path vector protocol. The eBGP protocol is used to exchange routing information between different autonomous systems. In general, eBGP is not used in branch routers unless there are special considerations, such as connecting to two service providers and actively using both links or when routing information needs to be exchanged with the service provider when there are downstream routers, especially for MPLS-based WANs.

For more information about eBGP, visit:

Choosing the appropriate routing protocol in most cases depends on the routing protocol currently used in the enterprise network. Therefore, to ensure its relevance and applicability, the Services Ready Large Branch Network was validated with all of the routing protocols listed.

In all WAN deployments, with the exception of Layer 3 Virtual Private Network (L3VPN), the enterprise manages routing. RIPv2, EIGRP, or OSPF is used to route traffic on the primary link. Both the primary and backup links have a default static route to either the PE or the ISP router. With a standby mode backup interface configuration, the backup default route is automatically inserted into the routing table only after the backup interface becomes active. With an active mode backup interface configuration, the primary default route was assigned a lower cost than the backup default route. The primary default route became active and started directing Internet traffic to the central site only after the backup link failed, and its default route was removed from the routing table.

The eBGP protocol was added to route the backup WAN link traffic. Generally, either eBGP or an IGP can be used to advertise the customer’s public routes to the provider’s ISP router. In the case of eBGP, the branch routers directly connected networks are distributed into the global instance of the local eBGP process. Then, an eBGP session between the branch router and the provider’s ISP router is used to advertise the networks to the provider’s ISP router as standard BGP updates. In the case of IGPs, the protocols advertise the directly connected networks to the provider’s ISP router. In general, the service provider disables routing updates from the ISP router to prevent Internet routing tables from propagating into the branch router. If this disabling is not provided, the branch router can filter out routing updates in order to minimize the size of its routing table.
VPN access by the Services Ready Large Branch Network is accomplished by the following:

- **Split Tunneling**

  The Services Ready Large Branch Network provides direct access to the Internet through split tunneling. To access the Internet, NAT and PAT are used to map the branch network private addresses to public addresses. See the “NAT and PAT” section on page 60. Split tunneling is accomplished by running a separate routing process for the Internet-bound traffic. There are four options for split tunneling in the Services Ready Large Branch Network, depending on the type of VPN used for the primary link and whether the backup interface is in active or standby mode. The “Routing Protocol Implementation” section on page 139 provides detailed configurations. The following are the four different options:

  - Active/Standby Primary/Backup WAN links with DMVPN
  - Active/Standby Primary/Backup WAN links with GETVPN
  - Active/Active Primary/Backup WAN links with DMVPN
  - Active/Active Primary/Backup WAN links with GETVPN

- **Remote User Access**

  In the Services Ready Large Branch Network, remote office workers have direct access to the DMZ VLAN over SSL VPN. The users connect to the SSL VPN gateway that is running in the branch office.

### Multicast

IP multicast was enabled in the Services Ready Large Branch Network for applications that take advantage of multicast technologies, such as video conferencing, corporate communications, distance learning, and distribution of software. Cisco Protocol Independent Multicast (PIM) was used to forward multicast traffic. The protocol leverages the router's unicast routing table populated by IGP protocols to maintain a multicast routing table that is used strictly for multicast traffic. PIM does not send routing updates, and it relies on IGP protocols to keep routing information up-to-date.

There are several modes of operation for PIM. In dense mode, the router floods multicast traffic to all interfaces except the one through which the multicast packet arrived. In sparse mode, multicast receivers request multicast traffic to be forwarded to their network segment. This information is propagated between the PIM-enabled network nodes. Sparse-dense mode allows an interface to be configured in both modes in order for different multicast groups to leverage either propagation mechanism.

To learn more about multicast, visit:


### DHCP

Dynamic Host Control Protocol (DHCP) was enabled in the Services Ready Large Branch Network to automatically assign and manage end device IP addresses from specified address pools within the router. There are two DHCP servers on each of the routers. At present, it is not possible to set the servers in an Active/Standby configuration. However, the DHCP protocol allows for a level of control that enables one of the DHCP servers to become the primary address assigner for the network. This can be accomplished by customizing the DHCP lease reservation mechanism.

When a DHCP-enabled end device is connected to the network, the end device first sends out a DHCP discovery request. Then, any available DHCP server offers a lease for an IP address to the end device. However, before the IP address can be assigned, the DHCP server must first check that no other device is currently using this same address. To perform this check, the DHCP server pings the address and waits...
for the response. By increasing the amount of time one of the servers has to wait for the ping response and increasing the number of pings it sends, it is possible to ensure that one of the servers always leads the other with the IP lease offer from its pool of addresses. When the end device receives a lease offer, it then returns a formal request for the offered IP address to the originating DHCP server. The server confirms that the IP address has been exclusively allocated to the end device. If the primary DHCP server fails, the secondary server provides the IP address from its address pool, although the secondary DHCP server takes slightly longer than the primary DHCP server.

Any servers running in the branch should use static addressing. Only PCs and IP Phones should rely on DHCP for address assignment. There is a special consideration for IP Phones. They must be registered with Cisco Unified Communications Manager (Cisco Unified CM). If the active router fails, a lease renewal would force the phones to reregister with the Cisco Unified CM or Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST) agent, which would make the phones unavailable for the period of reregistration. To avoid this reregistration process, the Services Ready Large Branch Network splits the available IP addresses into two non-overlapping address pools, with each assigned to one of the DHCP processes on the active and standby routers. The DHCP lease is set to one month. If the active router experiences a catastrophic failure, but manages to be repaired and come back up within two weeks, no phone reregistration will occur.

To learn more about Cisco IOS DHCP server, visit:
http://cco.cisco.com/en/US/docs/ios/12_0t/12_0t1/feature/guide/Easyip2.html

NAT and PAT

To access the Internet directly from the branch office, Network Address Translation (NAT) or Port Address Translation (PAT) is needed to map the private addresses of the branch network to valid public addresses. When a packet comes to the router, NAT rewrites the source address in the IP header. The router tracks this translation. When return traffic comes back, the destination address will be rewritten to its original value. PAT adds the ability to rewrite port numbers, thereby increasing the number of times that a single public address can be used for translation. NAT and PAT were enabled to allow multiple hosts from the private branch network to access the Internet by using a single shared public IP address and various port numbers.

To learn more about NAT and PAT (also referred to as NAT Overloading), visit:

Quality of Service

- Classification and Marking, page 65
- Policing and Markdown, page 66
- Scheduling, page 66
- Shaping, page 67
- Scavenger Class QoS, page 67
- Security Services, page 67

An enterprise branch must support a variety of user applications, and some applications are more sensitive than others to packet delay, loss, and jitter that exceed tolerable levels when multiple users share limited network resources. Business-critical applications tend to be sensitive to delays and packet loss, real-time applications have strict delay and jitter requirements, and other types of applications may
impose additional requirements. QoS is a set of tools and techniques for managing network resources in order to provide different priorities to different applications or to guarantee them a certain level of performance.

For more information about QoS and the various tools available in Cisco IOS software see the Enterprise QoS Solution Reference Network Design Guide at:


QoS policies vary from one enterprise to another, as each policy reflects particular business and organizational objectives. To meet the business criteria outlined in the “Large Branch Design Considerations” section on page 4, the Services Ready Large Branch Network adopted a hierarchical QoS model that is configured to support eight classes of traffic flows. The eight-class model specifically includes voice, interactive video, call signaling, internetwork control, transactional data, bulk data, best effort, and scavenger classes, as shown in Table 12. The designated classification conforms to the Cisco QoS Baseline and RFC 3246.

Table 12  QoS Eight-Class Model

<table>
<thead>
<tr>
<th>Application</th>
<th>Layer 3 Classification</th>
<th>Layer 2 CoS/MPLS EXP</th>
</tr>
</thead>
<tbody>
<tr>
<td>Internetwork control</td>
<td>6</td>
<td>CS6</td>
</tr>
<tr>
<td></td>
<td></td>
<td>48</td>
</tr>
<tr>
<td></td>
<td></td>
<td>6</td>
</tr>
<tr>
<td>Voice</td>
<td>5</td>
<td>EF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>46</td>
</tr>
<tr>
<td></td>
<td></td>
<td>5</td>
</tr>
<tr>
<td>Interactive video</td>
<td>4</td>
<td>AF41, AF42</td>
</tr>
<tr>
<td></td>
<td></td>
<td>34, 36</td>
</tr>
<tr>
<td></td>
<td></td>
<td>4</td>
</tr>
<tr>
<td>Call signaling/Critical Data</td>
<td>3</td>
<td>AF31, CS3</td>
</tr>
<tr>
<td></td>
<td></td>
<td>24, 25, 26</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3</td>
</tr>
<tr>
<td>Transactional data</td>
<td>2</td>
<td>AF21, AF22</td>
</tr>
<tr>
<td></td>
<td></td>
<td>18, 20</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>Bulk data</td>
<td>1</td>
<td>AF11, AF12</td>
</tr>
<tr>
<td></td>
<td></td>
<td>10, 12</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1</td>
</tr>
<tr>
<td>Scavenger</td>
<td>1</td>
<td>CS1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>8</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1</td>
</tr>
<tr>
<td>Best effort</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0</td>
</tr>
</tbody>
</table>

1. PHB = per hop behavior.

Each class of traffic carries a specific service level requirement. For the eight classes selected, the requirements are as follows:

- **Voice**
  - Loss should be no more than 1 percent.
  - One-way latency (mouth-to-ear) should be no more than 150 ms.
  - Average one-way jitter should be targeted under 30 ms.

- **Interactive Video**
  - Loss should be no more than 1 percent.
  - One-way latency should be no more than 150 ms.
  - Jitter should be no more than 30 ms.
  - Overprovision interactive video queues by 20 percent to accommodate bursts.
• Call Signaling/Critical Data
  – Voice control traffic requires 150 bps (plus Layer 2 overhead) per phone of guaranteed bandwidth. A higher rate may be required, depending on the call signaling protocol(s) in use.
  – Mission-critical data traffic must have an adequate bandwidth guarantee for the interactive foreground operations that it supports.

• Internetwork Control
  – IGPs are usually adequately protected with the Cisco IOS internal PAK_Priority mechanism; we recommend that EGP s such as BGP have an explicit class for IP routing with a minimal bandwidth guarantee.

• Transactional Data
  – Transaction data traffic should have an adequate bandwidth guarantee for the interactive, foreground operations it supports.

• Bulk Data
  – Bulk data traffic should have a moderate bandwidth guarantee, and should be constrained from dominating a link.

• Best Effort
  – Adequate bandwidth should be assigned to the best-effort class as a whole, because the majority of applications will default to this class; reserve at least 25 percent for best-effort traffic.

• Scavenger
  – Scavenger traffic should be assigned the lowest configurable queuing service; for instance, in Cisco IOS this would mean assigning a Class-Based Weighted Fair Queuing (CBWFQ) of 1 percent to the scavenger class.

Figure 37 shows allocation of bandwidth to the eight QoS classes. The Eight-Class QoS Model allocates bandwidth to the general traffic categories as follows:

• Real-time traffic (voice and interactive video): 28 percent
• Scavenger and bulk traffic: 7 percent
• Best effort traffic: 25 percent
• Critical data traffic: 25 percent
• Transactional Data and Internetwork traffic: 15%
There are various ways to enable QoS in an enterprise branch network. The Eight-Class QoS policy is implemented in two logically different places in the network. A part of the policy is implemented at the access and distribution layers, and another part is implemented at the WAN edge layer. Figure 38 and Figure 39 show summaries of QoS features that are part of the Services Ready Large Branch Network and their different implementation points. This design conforms to the Differentiated Services (DiffServ) architecture, as defined in RFC 2475.
**Figure 38  WAN Router**

![WAN Router Diagram]

- **Packets:** Voice, Video
- **Classification:** (ACLs, NBAR)
- **Marking:** (DSCP PHB)
- **Markdown:** (AF PHB)
- **Congestion avoidance:** (WRED)
- **Congestion management:** (CBWFQ)

Layer 3 queueing subsystem

Layer 2 queueing subsystem

(DSCP PHB)

CoS-To-DSCP mapping

(VoIP)

(HTTP)

(SNMP)

(CBWFQ)

(LLQ)

(Voice)

(Video)

(Critical)

(Control)

(Transactional)

(Bulk)

(Scavenger)

(Default)

(TK ring)

(WFQ)
Regardless of the implementation point, the design incorporated a set of common QoS design principles. These principles are described in the following sections.

### Classification and Marking

Classification identifies packets belonging to a certain traffic class, based on one or more TCP/IP header fields as defined in the Access Control List (ACL), or in application signatures via Network Based Application Recognition (NBAR). Marking tags the classified traffic by modifying either the 802.1Q/p class of service (CoS) Ethernet header field for incoming traffic or the DSCP per-hop behavior (PHB) header bits for outgoing traffic. Applications are classified and marked as close to their sources as technically and administratively feasible. Access layer switches remark all the packets coming from PC endpoints, servers, and so on, with appropriate CoS/DSCP values. Voice and signaling packets coming out of Cisco IP Phones are trusted, but all the packets coming from PCs attached to the IP Phones are re-marked. Figure 40 shows assignment of different traffic flows to corresponding DSCP PHB and 802.1Q/p CoS classes. In addition, the assignment of each class to the corresponding Catalyst 3560 queue is shown.
Policing and Markdown

Policing determines whether packets are conforming to administratively defined traffic rates, and marks, re-marks, or drops nonconforming traffic flows. Excess traffic is marked down according to the Assured Forwarding PHB Group (RFC 2597) rules. Traffic flows are policed and marked down as close to their sources as possible. Traffic leaving access layer switches was rate limited. Policing is enabled on the outgoing WAN interface.

Scheduling

Scheduling determines how a frame or packet exits a device. The Weighted Random Early Detection (WRED) algorithm provides for congestion avoidance on network interfaces by providing buffer management and allowing TCP traffic to throttle back before buffers are exhausted. This helps avoid tail drops and global synchronization issues, thereby maximizing network utilization and TCP-based application performance.

Queuing techniques such as weighted fair queuing (WFQ), CBWFQ, and low latency queuing (LLQ) are necessary to ensure that critical applications are forwarded even during network congestion. Real-time applications such as voice or video that need to be forwarded with the least latency and jitter use LLQ. Non-delay-sensitive traffic can use CBWFQ. Best-effort data has several queues using WFQ.

Queuing comes into effect automatically only when the amount of traffic exceeds the available bandwidth.
Shaping

Shaping delays excess traffic that is above an administratively defined rate. It uses a buffer to hold packets when the data rate is higher than expected. Shaping was performed on the WAN interface.

Scavenger Class QoS

QoS can also provide network security by using scavenger class QoS. The scavenger class QoS strategy identifies known worms and attacks. In a branch network, the end user is a device located on the local LAN that is residing on a Catalyst switch LAN port. Other traffic patterns from that end user that are considered “unusual” or as “normal traffic but at an unusually high rate” are marked as scavenger class (CS1) in the DSCP field and allowed to pass through the switch. Through the use of the scavenger class, QoS can be used as a security mechanism to limit the arrival rate of any traffic that is destined for the firewall or Cisco IOS IPS configurations. The Services Ready Large Branch Network also uses scavenger class QoS for excess traffic on the data VLAN.

Security Services

Security services help to protect the branch network from unauthorized, malicious, or inadvertent use of network resources. The challenge in designing the network is to find a balance between the need to keep networks open to support critical business requirements and the need to protect business-sensitive information. The Services Ready Large Branch Network strikes this balance by using technology and best practices that provide protection against the most common security threats.

Cisco offers a large number of products, features, and recommendations for securing a network. This design blueprint focuses on security guidelines and security features for services that are integrated into the branch office router and branch office switch. For comprehensive coverage of the subject, see the Enterprise Branch Security Design Guide at:


Providing effective security starts with establishment of a security policy for the branch network. A security policy provides a set of rules by which people who have access to the network resources must abide. RFC 2196 Site Security Handbook provides a good starting point for development of a branch office security policy. In addition, SANS Institute (www.sans.org) provides guidelines for developing comprehensive security policies for enterprises of various sizes.

Security services for a large branch office network are described in the following sections and shown in Figure 41:

- Infrastructure Protection, page 68
- Access Control, page 70
- Secure Connectivity, page 72
- Threat Protection, Detection, and Mitigation, page 79
In addition to following the guidelines and implementing security features recommended in this guide, it is important to emphasize that providing security for the branch network is an ongoing activity. Security threats evolve, and vulnerabilities are uncovered almost daily. Therefore, it is critical for the branch network to undergo continuous monitoring, periodic security assessment, and policy review.

While technology can create high enough barriers to prevent security breaches, the most costly security violations tend to be caused by either low-tech methods or unauthorized employees. Therefore, it is also critical to provide physical security and to ensure that security procedures are enforced at every level in the enterprise.

**Infrastructure Protection**

Infrastructure protection provides proactive measures to protect the branch routers and switches from direct attacks and indirect misuse. Infrastructure protection assists in maintaining network service continuity and availability. To protect network devices, the following methods are used in the Services Ready Large Branch Network:

- **Physical security:** Place routers and switches in a locked, temperature- and humidity-controlled room or cabinet accessible only by authorized administrators.
- **Device security:** Harden network devices.
  - Securing unused ports: Any ports not in use are disabled, autonegotiated trunking is turned off, and the ports are placed into the black hole VLAN.
  - Enabling Secure Shell (SSH): SSH is enabled and Telnet is disabled to prevent snooping and unauthorized access by unwanted parties. SSH is configured with three login retries.
- Enabling secure web access: HTTPS access should be used for management applications.
- Enabling VTY, console, and AUX timeouts, and ACLs: Set all VTY, console, and AUX ports with timeouts to automatically drop any idle sessions after 300 seconds. ACLs are applied to restrict access to the network devices and permit only specific protocols for administrative and monitoring purposes.
- Providing banner message: It is a security best practice to provide a banner to inform unauthorized users that access to the device is restricted.

- Routing protocol security:
  - Configure protocol authentication: MD5 algorithm is used to authenticate routing protocol packets. In addition, RIPv2 has all interfaces, except for the primary, set to passive mode.

- Network services security:
  - Turning off unnecessary services: Turning off unnecessary services means disabling any known potentially hazardous interface features and any global services not specifically required in the network. Table 13 lists services available on the branch router that should be disabled if not used.

### Table 13 Router Services That Should Be Disabled If Unused

<table>
<thead>
<tr>
<th>Feature</th>
<th>Description</th>
<th>Default</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cisco Discovery Protocol (CDP)</td>
<td>Layer 2 device discovery protocol</td>
<td>Enabled</td>
<td>Disable</td>
</tr>
<tr>
<td>TCP small servers</td>
<td>TCP network services</td>
<td>Disabled</td>
<td></td>
</tr>
<tr>
<td>UDP small servers</td>
<td>UDP network services</td>
<td>Disabled</td>
<td></td>
</tr>
<tr>
<td>Finger</td>
<td>User lookup service</td>
<td>Disabled</td>
<td></td>
</tr>
<tr>
<td>Identification service</td>
<td>Device identification service</td>
<td>Disabled</td>
<td></td>
</tr>
<tr>
<td>BOOTP</td>
<td>Legacy service for obtaining IP addresses</td>
<td>Enabled</td>
<td>Disable</td>
</tr>
<tr>
<td>Autoloading</td>
<td>Autoloading of configuration from TFTP</td>
<td>Disabled</td>
<td></td>
</tr>
<tr>
<td>Classless routing</td>
<td>Forwarding packets with no specific route to the best supernet route</td>
<td>Enabled</td>
<td>Disable unless required</td>
</tr>
<tr>
<td>HTTP server</td>
<td>Used for web-based configuration</td>
<td>Enabled</td>
<td>Disable and use HTTPS</td>
</tr>
<tr>
<td>HTTPS server</td>
<td>Used for web-based configuration</td>
<td>Enabled</td>
<td>Disable if not used</td>
</tr>
<tr>
<td>FTP server</td>
<td>Used to copy configuration files</td>
<td>Disabled</td>
<td></td>
</tr>
<tr>
<td>DNS server</td>
<td>Name resolution</td>
<td>Enabled</td>
<td>Disable or enable explicit server if needed</td>
</tr>
<tr>
<td>PAD</td>
<td>Packet assembler/disassembler</td>
<td>Disabled</td>
<td></td>
</tr>
</tbody>
</table>
To simplify the steps for providing network device protection, the Services Ready Large Branch Network used the AutoSecure feature of Cisco IOS software. It is a single interactive command that disables all nonessential system processes and services as previously described. In addition, it enables several services that improve security, including:

- Tuning of scheduler interval and allocation
- TCP syn wait time
- TCP keeaplive messages
- ICMP unreachable messages
- Enables Cisco Express Forwarding (CEF)
- Provides antispoofing
- Blocks all IANA-reserved address blocks
- Blocks all private address blocks

To learn more about AutoSecure, visit:


## Access Control

Access control is a mechanism for verifying user identity, restricting access to network resources, and auditing usage. Three independent security processes—authentication, authorization, and accounting—are used for this purpose. The processes perform the following functions:

- Provide a method for identifying users, verifying their identity, and granting/denying access to the network resources through mechanisms such as login and password or challenge and response.
- Provide a method for controlling access to network resources by authenticated users through mechanisms such as user groups, various access levels, privileges, or explicit user/group resource assignment (and vice versa).
- Provide a method for auditing the network to ensure compliance with security policies or to monitor attempts of unauthorized use.

Cisco offers several mechanisms to perform the authentication, authorization, and accounting processes independently as well as an integrated architectural framework that consistently enforces security policies across the entire network. The Services Ready Large Branch Network used a mixture of independent mechanisms and an integrated framework to reinforce and expand access control coverage. Authentication Authorization Accounting (AAA) service is used as the integrated framework to perform the eponymous identity and access control processes.

When AAA is activated, the network device on which it is running verifies security information and reports user activity to the RADIUS or TACACS+ security server on the network. The Services Ready Large Branch Network was validated with both RADIUS and TACACS+. The two servers provide the following functions:

- **RADIUS**: Distributed client/server system implemented through AAA that secures networks against unauthorized access. RADIUS clients run on routers and switches and send authentication requests to a central RADIUS server that contains all user authentication and network service access information.

  To learn more about RADIUS, visit:  

- **TACACS+**: Security application implemented through AAA that provides centralized validation of users attempting to gain access to a router or network access server. TACACS+ services are maintained in a database on a TACACS+ daemon running, typically, on a UNIX or Windows NT workstation. TACACS+ provides for separate and modular authentication, authorization, and accounting facilities.

  To learn more about TACACS+, visit:  

### Authentication

Authentication identifies the user through a login and verifies the user’s identity through a password (or challenge/response in case of a software process). Authentication is the first gate that must be crossed to gain access to the system. If the login is found, the user is identified. If the password matches, then the user’s identity is verified. If the login is not found or the password does not match, then the user is denied access. The following measures were taken to provide authentication in the Services Ready Large Branch Network:

- **Password management**: Password management ensures that only approved users can access a device or services within the network. Strong passwords that are at least 8 characters, combining letters, numbers, and symbols and avoiding dictionary words, numbers, or dates are recommended. Passwords should be changed frequently. The Services Ready Large Branch Network uses Type 5 encryption for storing administrative passwords in the configuration file as well as the Cisco IOS password encryption feature. In addition, all devices mandate a minimum of an 8-character password length.

- **VTY, console, and AUX passwords**: All access mechanisms on all devices are guarded by administrative passwords.
AAA authentication: A list of authentication methods that are applied to the various interfaces is created. The method list defines the types of authentication to be performed and the sequence in which they will be performed. All authentication methods, except for local, line password, and enable authentication, are defined through AAA.

Authorization

In the simplest terms, authorization defines the network resources accessible to an authenticated user. There are two orthogonal methods for implementing authorization. Either the user is associated with all resources accessible to that user, or a resource is associated with all users that have access to that resource. A user can have different privilege levels for a resource (for example, list, read, write, execute). To simplify management and speed up the authorization process, users are assigned to groups (for example, administrator). Group membership defines which resources can be accessed by the user. Temporal authorization provides a mechanism to grant count- or time-based access to specified resources. The following measures were taken to provide authorization in the Services Ready Large Branch Network:

- AAA authorization: Assembles a set of attributes that describe what the user is authorized to perform. These attributes are compared to the information contained in a database for a given user, and the result is returned to AAA to determine the user's actual capabilities and restrictions. The database is located on a server at the central site. As with authentication, a named list of authorization methods is created and is applied to various interfaces.

Accounting

As the name implies, accounting tracks access by users to various resources. Accounting is used to audit the network to ensure full compliance with security policies or to identify security breaches. The following measures were taken to provide accounting in the Services Ready Large Branch Network:

- Enabling logging: Access control of Simple Network Management Protocol (SNMP) and syslog on the router and switches is configured to ensure that there is a tracking mechanism when any unusual activity occurs. For more information about logging see the “Management Services” section on page 82.
- AAA accounting: Provides a method for collecting and sending security server information used for auditing, and reporting, such as user identities, start and stop times, executed commands, and packet and byte counts. As with authentication and authorization, a named list of accounting methods is created and applied to various interfaces.

For more information about AAA, visit:

Secure Connectivity

Secure connectivity protects against information theft or alteration of end-user data on public shared transport mediums. A Virtual Private Network (VPN) provides the means for securely and privately transmitting data over such a medium. There are two types of VPNs: provider-provisioned and enterprise-provisioned. The Frame Relay, Layer 3 VPN (L3VPN), and Layer 2 VPN (L2VPN) services described in the “WAN Services” section on page 23 are examples of provider-provisioned VPNs. This section focuses on WAN-based VPN technologies in the context of a large branch office, as shown in Figure 42.
IP-based WAN VPNs routed over the Internet have in recent years became an attractive alternative to traditional Layer 2 WAN deployments. IP VPNs offer low cost, secure, flexible, and scalable site-to-site connectivity. There are a number of WAN VPN options, and selecting the appropriate one involves many considerations. For a large branch office the most important of these considerations are:

- WAN topology: Support for full-mesh or partial-mesh WAN designs.
- Scalability: Number of branch offices in the network and plans for future expansion.
- Availability: Local availability of WAN services that can support VPN deployments.
- Multicast: Requirement to support multicast traffic.
- Security: Type of encryption, key exchange, and authentication required, if any.
- Multiprotocol: Support for non-IP protocols.
- Quality of Service: End-to-end QoS requirements.
- Dynamic routing: Required support for dynamic routing protocols.
- High availability: Degree of resiliency required of a VPN.

To provide traffic separation on a public network, VPN uses a tunneling mechanism such as generic routing encapsulation (GRE), IPsec, Point-to-Point Tunneling Protocol (PPTP), or Layer 2 Tunneling Protocol version 3 (L2TPv3). Direct IPsec and GRE are the most typically deployed tunneling protocols for branch office VPNs. A tunneling protocol combined (or supported natively) with authentication and encryption mechanism, forms the basis of enterprise-provisioned VPNs. Table 14 provides an overview of the most commonly used IP-based WAN VPNs in a large branch office. SSL-based VPNs are typically used for traffic that traverses the Internet. In the Services Ready Large Branch Network, SSL VPN is used to connect home users to the branch network.
### Table 14  
**Typical VPNs Provisioned in a Large Branch Office**

<table>
<thead>
<tr>
<th>VPN Type</th>
<th>Advantages</th>
<th>Disadvantages</th>
<th>Appropriate for Branch</th>
</tr>
</thead>
<tbody>
<tr>
<td>IPSec with direct encapsulation</td>
<td>• Multivendor interoperability</td>
<td>• Limited support for mesh topology</td>
<td>When interoperability with non-Cisco products is required</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• No dynamic routing</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• No multicast</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• IP only</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• No QoS</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IPSec with VTI(^1) encapsulation</td>
<td>• QoS</td>
<td>• Limited interoperability</td>
<td>Small number of sites.</td>
</tr>
<tr>
<td></td>
<td>• Multicast</td>
<td>• IP only</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Dynamic routing</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Lower overhead than GRE</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Ease of use</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IPSec with GRE encapsulation</td>
<td>• Non-IP protocols</td>
<td>• Limited support for mesh topology</td>
<td>When non-IP protocols are required.</td>
</tr>
<tr>
<td></td>
<td>• Multicast</td>
<td>• Overlay routing</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• QoS</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Dynamic routing</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Easy VPN</td>
<td>• Simple configuration</td>
<td>• No mesh topology</td>
<td>Ease of management and simplicity of configuration are a priority.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• No dynamic routing</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• No multicast</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• IP-only</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DMVPN(^2)</td>
<td>• Multicast</td>
<td>• Limited support for meshed topology</td>
<td>• Internet-based primary WAN links.</td>
</tr>
<tr>
<td></td>
<td>• Simpler configuration than IPSec+GRE</td>
<td>• IP-only</td>
<td>• Backup WAN link.</td>
</tr>
<tr>
<td></td>
<td>• Small scale on-demand meshing</td>
<td>• Overlay routing</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Easier to scale</td>
<td>• No spoke-to-spoke QoS</td>
<td></td>
</tr>
</tbody>
</table>
In addition to these general considerations, a VPN solution must meet the business criteria outlined in the “Large Branch Design Considerations” section on page 4. Those requirements specify support for multicast and dynamic routing protocols. Because IPSec with direct encapsulation, IPSec with VTI, and Easy VPN do not support multicast and dynamic routing, they were excluded from large branch office considerations. Moreover, IPSec with GRE encapsulation is a less general case of Dynamic Multipoint Virtual Private Network (DMVPN). Therefore, the only VPN solutions evaluated for the Services Ready Large Branch Network are DMVPN, Group Encrypted Transport Virtual Private Network (GETVPN) and SSL VPN.

GETVPN is appropriate for the primary WAN link, and DMVPN is appropriate for the Internet backup link for all WAN deployment scenarios described in the “WAN Services” section on page 23. However, existing hub-and-spoke WAN designs may already have DMVPN deployed. Therefore, DMVPN was validated on the primary link for leased line, Frame Relay, and VPWS WAN services. It should be noted that leased-line, Frame Relay, and Virtual Private Wire Service (VPWS) offer a degree of data privacy by providing traffic isolation. However, it is common to add a VPN to improve overall security and to enable enterprises to meet regulatory requirements such as Health Insurance Portability and Accountability Act (HIPAA), Sarbanes-Oxley Act, and Payment Card Industry (PCI) security standards. In summary, the following VPN deployment scenarios were tested for the Services Ready Large Branch Network:

- GETVPN on the primary link, DMVPN on the backup link, and SSL VPN for remote user access
- DMVPN on the primary link, DMVPN on the backup link, and SSL VPN for remote user access

Each VPN technology is described in more detail later in this section.
The foundation of a secure VPN is based on three independent security measures: data confidentiality, data integrity, and authentication. Each VPN solution listed in Table 14 uses a different combination of technologies to provide these security measures. The following technologies are used in the Services Ready Large Branch Network:

- **Data Confidentiality**: Protects data from unauthorized interception. There are two general mechanisms for providing confidentiality:
  - Encryption: Reorders bits of the original message, making it incomprehensible to people not authorized to view the information. There are numerous encryption algorithms of various strengths. The following were used in the Services Ready Large Branch Network:
    - **Triple Data Encryption Standard (3DES)**: Symmetric encryption mechanism that uses three different keys to encrypt a message. 3DES was used with both DMVPN and GETVPN.
    - **Advanced Encryption Standard (AES)-256**: Symmetric encryption mechanism that uses 256-bit key for encryption. AES-256 was used with both DMVPN and GETVPN.
  - Tunneling: Encapsulates original packet in a new packet and sends the composite packet over the network. The following mechanisms are used to provide tunneling:
    - **Generic Routing Encapsulation (GRE)**: Encapsulates an original IP packet in a new IP packet whose source and destination become the two virtual endpoints of the GRE tunnel. The traffic in a GRE tunnel is not encrypted. However, GRE offers several advantages such as ability to carry both IP and non-IP traffic and the ability to support multicast. Therefore, GRE is typically placed inside an IPsec tunnel for greater security. This is the mechanism used by DMVPN.
    - **IP Security (IPsec)**: IPsec is a framework for various security features. There are two main protocols within IPsec: tunnel mode protocol (also known as Authentication Header [AH]), and transport mode protocol (also known as Encapsulating Security Payload [ESP]). HA provides unencrypted tunneling and therefore was not used in the Services Ready Large Branch. ESP tunneling provides both encryption and authentication. In addition, ESP encrypts the original IP header. Standalone ESP is the mechanism used by GETVPN.

- **Data Integrity**: Guarantees that no tampering or alteration of the data occurs while it travels between the source and destination. The following algorithms are used for both DMVPN and GETVPN:
  - **Message Digest 5 (MD5)**: A 128-bit hash algorithm. A hashing key is produced on the original message, appended to the end, and then encrypted. The recipient recomputes the hash to detect any alterations.
  - **Secure Hash Algorithm 1 (SHA-1)**: A 160-bit hash algorithm. SHA-1 works on the same principle as MD5.

- **Authentication**: Verifies the identity of both endpoints that are communicating. VPN can use a variety of methods to perform authentication, such as login and password, smart cards, or biometrics. Most typically, digital certificates are used. The services-ready method used the following VPN authentication method:
  - **Preshared Key (PSK)**: A secret key that is shared between the endpoints using a secure channel. A PSK is entered into each peer manually, and is used to authenticate the peer. In the Services Ready Large Branch Network, the secure channel for key exchange is provided by the following mechanism:
    - **Diffie-Hellman Group 2 (DH2)**: 3DES and MD5 encryption and hashing algorithm with 1024-bit key

A secure communication channel between two endpoints is also referred to as a **security association** (SA). It is a security best practice to provide a lifetime limit for the SA. Typically, the lifetime is short enough to prevent attackers from gathering enough data to break the encryption ciphers. The lifetime
data volume thus depends on effective bandwidth and the encryption algorithm. It is also important to frequently change encryption keys when using the preshared key infrastructure. For the Services Ready Large Branch Network, both lifetimes are provided in Table 15.

In addition to security measures, VPNs differ in the way they manage keys, provide point-to-point or multipoint communication, and allow for dynamic creation of VPN tunnels. The three VPNs used in the Services Ready Large Branch Network offer the following functions:

- **DMVPN** is IPsec- and GRE-based VPN. It enables dynamic spoke-to-spoke tunnel creation in a traditional hub-and-spoke WAN design. DMVPN leverages multipoint GRE (mGRE) to establish multiple tunnel endpoints and to create an overlay non-broadcast multi-access (NBMA) network. While a traditional hub and spoke GRE configuration would require a separate tunnel between endpoints, mGRE allows multiple endpoints to have a single tunnel interface in the same subnet. Next Hop Resolution Protocol (NHRP) is used to provide tunnel-to-physical address lookup, facilitating dynamic configuration of GRE tunnels between endpoints. NHRP operates in a client/server configuration. NHRP Server typically runs on the hub, and each spoke router (NHRP Client) registers its tunnel-to-physical address mapping with the server. When a spoke wants to communicate on the NBNA mGRE subnet, it first sends a request to the NHRP Server to map a tunnel endpoint to a physical address. When the physical address is known, a GRE tunnel is established, and a regular routing process determines the path to the endpoint. Figure 43 shows DMVPN hub-and-spoke and spoke-to-spoke architecture.

*Figure 43  DMVPN mGRE architecture*

To learn more about DMVPN visit:

• Group Encrypted Transport VPN (GETVPN) combines IPsec and Group Domain of Interpretation (GDOI) key server to encrypt traffic on a private WAN. Traditional VPN gateways directly authenticate each other and set up IPsec sessions that are private to the pair. This approach does not scale well when the network provides any-to-any connectivity or has large number of VPN gateways. GDOI server facilitates management and distribution of digital certificates or pre-shared cryptography keys. It authenticates group members and distributes keys and policies. GETVPN is a tunnelless VPN and therefore should be used in private WANs such as MPLS or traditional Layer 2 WANs. GETVPN can be used in conjunction with DMVPN or IPsec/GRE to simplify key management for a public WAN VPN. GETVPN uses IPsec ESP to provide confidentiality, integrity, and replay protection for packets flowing between VPN gateways. Figure 44 shows any-to-any GETVPN connectivity.

Figure 44  Any-to-Any GETVPN connectivity

To learn more about GETVPN, visit:

• Secure Socket Layer Virtual Private Network (SSL VPN): Leverages Secure Socket Layer (SSL) and its successor Transport Layer Security (TLS) to provide remote-access VPN capability, using the SSL/TLS function that is already built into a modern web browser. SSL VPN allows users from any Internet-enabled location to launch a web browser to establish remote-access VPN connections. Encryption is a component of the SSL/TLS framework; AAA is used to authenticate the remote users.

To learn more about SSL VPN, visit:
Table 15 summarizes all the security mechanisms used for GETVPN and DMVPN in the Services Ready Large Branch Network.

Table 15  Security Mechanisms for DMVPN and GETVPN

<table>
<thead>
<tr>
<th>Mechanism</th>
<th>DMVPN</th>
<th>GETVPN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Peer authentication</td>
<td>Preshared key</td>
<td>Preshared key</td>
</tr>
<tr>
<td>Encryption</td>
<td>3DES, AES-256</td>
<td>3DES, AES-256</td>
</tr>
<tr>
<td>Integrity algorithm</td>
<td>SHA-1, MD5</td>
<td>SHA-1, MD5</td>
</tr>
<tr>
<td>Key exchange</td>
<td>DH2</td>
<td>DH2</td>
</tr>
<tr>
<td>Tunneling</td>
<td>GRE inside IPsec ESP</td>
<td>IPsec ESP</td>
</tr>
<tr>
<td>SA lifetime¹</td>
<td>86400 seconds</td>
<td>86400 seconds</td>
</tr>
<tr>
<td></td>
<td>28800 seconds</td>
<td>28800 seconds</td>
</tr>
<tr>
<td></td>
<td>3600 seconds</td>
<td>3600 seconds</td>
</tr>
<tr>
<td>Rekey lifetime</td>
<td>300 seconds</td>
<td>300 seconds</td>
</tr>
</tbody>
</table>

¹ The SA lifetime value depends on the aggregate amount of data that passes through VPN gateways. This will vary from enterprise to enterprise. To determine appropriate SA value follow instructions provided at: http://www.cisco.com/en/US/prod/collateral/iosswrel/ps6537/ps6586/ps6635/ps7180/white_paper_c11-471053.html

Encryption is a CPU-intensive process. The Services Ready Large Branch Network uses the VPN and SSL advanced integration module to support the required 100-240 users in the branch. The Cisco VPN and SSL service module provides up to 40 percent better performance for IPsec VPN over the router built-in IPsec encryption, and up to twice the performance for SSL VPN encryption. The AIM supports both SSL encryption and VPN IPsec encryption with either Data Encryption Standard (DES) or Advanced Encryption Standard (AES) in its hardware. For the Cisco 3800 ISRs, use the AIM-VPN/SSL module, shown in Figure 45.

Figure 45   AIM-VPN/SSL Module

Threat Protection, Detection, and Mitigation

Threat protection, detection, and mitigation are security mechanisms for protecting the branch network from security policy violations and from malicious attacks on the network infrastructure. In the context of this document, threats are security breaches in which the primary goal is information theft or tampering. Reconnaissance and unauthorized access fall into this category. Attacks are intentional or unintentional activity to disrupt the operation of the network. Denial of service and malicious code fall
into this category. Prevention proactively blocks both threats and attacks. Detection identifies threats and attacks that are currently in progress. Mitigation stops current threats and attacks, and prevents recurrence. Attackers can be either individuals external to the enterprise or someone within the organization. Internal attackers are much more difficult to spot and block because they have more information and more options for launching an attack. In addition, both types of attackers can use low-tech methods, such as social engineering, to gain unauthorized access. It is therefore critical to have a solid security policy for the branch office and to educate all users to follow the established security measures. Security policy was described in the “Security Services” section on page 67.

Services Ready Large Branch Network uses the following security mechanisms to prevent external attacks:

- Zone-based Policy Firewall (ZPF): Prevents external threats and attacks. Firewalls provide stateful security and application inspection for each protocol entering or leaving a branch network. A stateful inspection firewall uses a combination of access control with application inspection to ensure that only approved responses get through the firewall. ZPF assigns the router interfaces to various zones and applies inspection policies to traffic flowing between the various zones. Inter-zone policies offer considerable flexibility and granularity, enabling different inspection policies for different host groups connected to the same router interface. An interface can be easily added or removed from a zone. Four security zones were defined for the Services Ready Large Branch Network: demilitarized zone (DMZ), Public zone, VPN zone, and Private zone as shown in Figure 46. The following traffic is inspected and permitted to pass:
  - From Private zone to Private zone, all traffic passes without any inspection.
  - From Private zone to Public zone HTTP, FTP, DNS, HTTPS, SSH, and ICMP traffic is inspected and allowed, but the rest of the traffic is blocked.
  - From Public zone to Private zone, no traffic is allowed.
  - From Public zone to DMZ zone, only HTTP, HTTPS, and DNS are allowed.
  - From Private zone to VPN zone, all traffic passes with inspection.
  - From VPN zone to Private zone, all traffic passes with inspection.

To learn more about Zone-based Policy Firewall, visit:

Unicast Reverse Path Forwarding (uRPF): Leverages routing tables to validate source addresses that are expected to be seen on an interface. Packets are forwarded only if they match the router’s best path to the source. This ensures that packets coming into an interface are from valid hosts that have a corresponding entry in the routing table. Packets with source addresses that cannot be reached via the input interface are dropped.

To learn more about uRPF, visit:

http://www.cisco.com/web/about/security/intelligence/unicast-rpf.html

The following security mechanisms are used to prevent internal threats and to control access to network resources in the Services Ready Large Branch Network:

- Standard and extended access control lists (ACLs): Control whether a router permits or denies packets to pass, based on criteria in the packet header. Standard ACLs filter packets based on source IP address only. Extended ACLs filter packets on source and destination IP addresses, port numbers, and protocol type. ACLs are used extensively within the Services Ready Large Branch Network to permit or deny access between the different firewall zones.

- Layer 2 security: Prevents various attacks or access violations that could be launched through the branch switches
  - 802.1x: Client-server-based access control and authentication protocol that restricts unauthorized devices from connecting to a LAN through publicly accessible ports. The authentication is provided by a RADIUS server.
  - Port Security: Switch port limits the number of MAC addresses that are able to connect to a switch, and ensures that only approved MAC addresses are able to access the switch. It prevents MAC address flooding and ensures that only approved users can log on to the network.
  - DHCP Snooping: Switch port forwards DHCP requests only from trusted access ports and drops all other types of DHCP traffic. DHCP snooping eliminates rogue devices from behaving as the DHCP server.
- Dynamic Address Resolution Protocol (ARP) Inspection (DAI): Maintains a binding table containing IP and MAC address associations dynamically populated using DHCP snooping. This feature ensures the integrity of user and default gateway information so that traffic cannot be captured. This feature mitigates ARP spoofing and ARP poisoning attacks.

- IP Source Guard: When a client receives a valid IP address from the DHCP server, or when a static IP source binding is configured by the user, a per-port and VLAN access control list (PVACL) is installed on the port. This process restricts the client IP traffic to the source IP addresses configured in the binding; any IP traffic with a source IP address except that in the IP source binding is filtered out. This filtering limits a host’s ability to attack the network by claiming a neighbor host’s IP address.

- Bridge Protocol Data Unit (BPDU) Guard: Prevents loops if another switch is attached to a PortFast port. When BPDU Guard is enabled on an interface, the interface is shut down if a BPDU is received on the interface. To assume the root bridge function, a device would be attached to the port and would run STP with a lower bridge priority than that of the current root bridge. If another device assumes the root bridge function in this way, it renders the network suboptimal. This is a simple form of a denial-of-service (DoS) attack on the network.

To detect and mitigate various external and internal attacks, the Services Ready Large Branch Network uses the following mechanisms:

- Cisco Intrusion Prevention System (IPS): Monitors packets and sessions as they flow through the branch, and scans each packet to match any of the IPS signatures. When IPS detects suspicious activity, it can shunt the offending packets before network security can be compromised. When an IPS signature is matched, one or more of the following actions are taken:
  - An alarm is sent to a syslog server or a centralized management interface.
  - The packet is dropped.
  - The connection is reset.

The Services Ready Large Branch Network is configured to take different actions depending on which attack signature is matched. An advanced signature set was used to identify various attacks. IPS is configured on all outside and inside interfaces. Traffic, regardless of whether it is a WAN link to the public or an internal LAN link, is inspected. See the “System Testing” chapter or page for the various attacks that were validated for the Services Ready Large Branch Network.

- Network Based Application Recognition (NBAR): Recognizes certain type of attacks and drops packets involved in a denial-of-service attacks such as SQL Slammer, and worms such as CODE RED and NIMDA.

**Management Services**

Management services include activities related to configuration, monitoring, automation, and maintenance of a branch office network, as shown in Figure 47.
Cisco offers numerous tools for performing network management in the branch office. At this time, only a subset of those tools has been validated for the Services Ready Large Branch Network. The primary focus was on monitoring the branch router. Future updates to this guide will address configuration management, automation, and maintenance for all the branch network devices.

Monitoring services for the Services Ready Large Branch Network are described in the following sections:

- Cisco Configuration Professional, page 84
- Simple Network Management Protocol, page 84
- Syslog, page 85
- NetFlow, page 85
- Network Based Application Recognition, page 86
- IP Service Level Agreement, page 86
- Network Time Protocol, page 86

Configuration management in the Services Ready Large Branch Network was done primarily through the command line. However, several services have a web-based graphical interface that was used to configure those services. Configuration of all networking devices is extensively documented in the “System Implementation” chapter.
Cisco Configuration Professional

Cisco Configuration Professional, shown in Figure 48, is a web-based device management tool embedded within the Cisco IOS software. Cisco Configuration Professional simplifies router, security, Unified Communications, wireless WAN, and basic LAN configuration through intelligent wizards. It enables faster configuration and monitoring of the branch router without requiring knowledge of the Cisco IOS command-line interface (CLI). In the Services Ready Large Branch Network, Cisco Configuration Professional was used for monitoring only.

**Figure 48 Cisco Configuration Professional**

In monitor mode, Cisco Configuration Professional provides an overview of router status and performance metrics such as the Cisco IOS release number, interface status (up or down), and CPU and memory usage. The monitor mode also allows users to view the number of network access attempts that were denied by Cisco IOS Firewall, and provides easy access to the firewall log. Additionally, VPN status, such as the number of active IPsec tunnels, can be monitored.

For more information about Cisco Configuration Professional, visit:


Simple Network Management Protocol

Simple Network Management Protocol (SNMP) provides a standardized framework and a common language for the monitoring and management of devices in a network. In the Services Ready Large Branch Network, SNMP version 3 traps were enabled to log various events on the routers and switches.
Syslog

Syslog is a protocol for sending logging messages on a network. Various devices log status, events, alerts, and errors, using syslog components that forward the log messages to a syslog service. A syslog service simply accepts messages and stores them in files or prints them to a console. Syslog was used extensively in the Services Ready Large Branch Network for security accounting and for monitoring the status of various devices.

To learn more about Cisco IOS software syslog messages, visit:

NetFlow

NetFlow version 9 technology is used to monitor and measure specific traffic flows and to provide an aggregate view of all network activity. With NetFlow, network administrators can view detailed time and application-specific usage of the network. This information is essential for network planning, security analysis, application optimization and delivery, and traffic engineering. A typical NetFlow record includes source and destination IP addresses, TCP/UDP port numbers, type of service (ToS), packet and byte counts, time stamps, input and output interfaces as shown in Figure 49, TCP flags and routing information. NetFlow data is exported from the router to a centrally located NetFlow collection server for analysis. This typically consumes 1 to 5 percent of bandwidth. The Services Ready Large Branch Network used NetFlow version 9.

Figure 49 Data Captured by NetFlow

For more information about NetFlow and third-party NetFlow data analysis tools, visit:
Network Based Application Recognition

Network Based Application Recognition (NBAR) is a Cisco IOS classification engine that can recognize a wide variety of applications, including web-based applications and client-server applications that dynamically assign TCP or User Datagram Protocol (UDP) ports. After the application is recognized, the network can invoke specific services for the application. In the Services Ready Large Branch Network, NBAR was used to support QoS features described in “Quality of Service” section on page 60. NBAR identifies and stops command worms, such as SQL Slammer, NIMDA, and Arctic, from propagating through the network.

To learn more about NBR, visit:

IP Service Level Agreement

The IP service level agreement (IP SLA) feature of Cisco IOS software is used to verify service guarantees, to increase network reliability by validating network performance, and to proactively identify network issues. In the Services Ready Large Branch Network, IP SLAs were used to measure:
- End-to-end response time (delay) between the branch router and the central location router
- Packet delay variability (jitter) for traffic flowing between the branch and the central location

Both IP SLA metrics are critical to ensure high-quality voice services. To learn more about IP SLAs visit:

Network Time Protocol

Network Time Protocol (NTP) is used to synchronize clocks among network devices. This synchronization allows events to be correlated when system logs are created and when other time-specific events occur. All devices in the Services Ready Large Branch Network used NTP to synchronize their clocks. The NTP server was hosted at the central site.

To learn more about NTP, visit:

Voice Services

The availability of higher bandwidth and more reliable QoS guarantees enable enterprises to combine voice and data on the same converged IP network. IP-based voice services offer new, business-relevant functionality and are more cost effective than traditional telephone services.

Today, large branch offices have two fundamental options for converged telephony:
- Voice over IP (VoIP): Traditional telephony devices such as analog phones, faxes, PBXs, and public switched telephone network (PSTN) attached to an IP network. A voice-enabled router digitizes and packetizes the voice and signaling traffic from the traditional devices and transports the traffic over the IP network.
- IP Telephony: IP-based telephony devices connected to an IP network that natively digitize and packetize voice and signaling traffic. A voice-enabled router transports the traffic over the IP network.

IP telephony was the primary focus of the Services Ready Large Branch Network. However, a small number of analog phones and fax machines were connected to the network and used for VoIP as well as traditional PSTN connectivity.

Voice services for a large branch office network are described in the following sections and shown in Figure 50:

- Voice Quality Considerations, page 88
- WAN Capacity Considerations, page 90
- IP Telephony, page 93
- Traditional Telephony, page 105
Voice Quality Considerations

The following fundamental packet propagation criteria must be satisfied in order to provide high-quality voice service:

- **Delay:** Delay is defined as the finite amount of time necessary for a packet to reach the receiving endpoint after being transmitted from the sending endpoint. For voice, this delay is defined as the amount of time it takes for sound to leave the mouth of the speaker and be heard in the ear of the listener. The ITU G.114 and Cisco recommend a maximum one-way, mouth-to-ear delay of 150 ms for high-quality voice.
Delay Variability (jitter): Jitter is the difference in the end-to-end delay between packets. Cisco recommends a maximum jitter of less than 30 ms for high-quality voice.

Packet loss: Packet loss is a relative ratio of packets successfully sent and received to the total number of packets transmitted. The amount of packet loss that can be tolerated is user-dependent; however, on average, packet loss should be kept to less than 1 percent to ensure high-quality voice service.

Table 16 summarizes packet propagation criteria that must be met to support high-quality voice.

Table 16  
Not-to-Exceed Packet Propagation Criteria for High-Quality Voice Service

<table>
<thead>
<tr>
<th>Propagation Factor</th>
<th>Not-to-exceed Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Delay (Latency)</td>
<td>150 ms</td>
</tr>
<tr>
<td>Delay variability (Jitter)</td>
<td>30 ms</td>
</tr>
<tr>
<td>Packet Loss (Packet Drops)</td>
<td>1 percent</td>
</tr>
</tbody>
</table>

For more information about controlling voice quality, visit:

Another factor affecting voice quality is the codec used to digitize the voice signal. Cisco voice devices typically use the following two codecs:

- G.711: Provides encoding that does not perform any compression and requires 64 kb/s of bandwidth (not including overhead) for a single voice call. The mean opinion score (MOS), a metric used to measure voice quality, for G.711 is 4.1.

- G.729a: Provides encoding with compression and requires 8 kb/s of bandwidth (not including overhead) for a single voice call. Compression reduces the amount of required bandwidth, but affects the quality of the transmitted voice signal. However, the MOS score for G.729a is 3.9, which is a barely perceptible difference in comparison to G.711, and therefore the codec provides an acceptable tradeoff for the significant reduction in consumed bandwidth.

The selection of the appropriate codec depends on the desired level of voice quality, the amount of available bandwidth, and the number of concurrent voice calls that must be supported. In the Services Ready Large Branch Network, the G.729a codec is used for voice calls that will traverse the WAN links because it will provide bandwidth savings on these lower-speed links. The G.711 codec is used for LAN calls. To compensate for the quality factors described previously, it is critical that QoS be enabled in the branch network. The “Quality of Service” section on page 60 provides detailed information on QoS implemented in the Services Ready Large Branch Network. All voice traffic was given 18 percent of the available bandwidth and was assigned for low latency queuing (LLQ). Call signaling was combined with other mission-critical data and was assigned 20 percent of the available bandwidth.

Traffic shaping is required for multiple-access, nonbroadcast media such as Frame Relay, where the physical access speed varies between two endpoints and several branch sites are typically aggregated to a single router interface at the central site. Shaping at the branch router alleviates potential congestion when the central site oversubscribes bandwidth or when the branch WAN link allows bursting beyond the Frame Relay committed information rate (CIR). The Services Ready Large Branch Network used traffic shaping to limit the traffic sent out on the WAN interfaces to a rate lower than the line rate. The specific settings for traffic shaping vary from implementation to implementation and depend on the central site router provisioning and the Frame Relay configuration. IP SLAs described in the “Management Services” section on page 82 ensured that the desired delay and jitter were maintained on the WAN link.
### WAN Capacity Considerations

Three types of calls must be considered when provisioning the branch office for voice: PSTN (traditional), LAN (private exchange), and WAN (toll-bypass) calls. PSTN calls are needed for external communication, LAN calls are for intraoffice communication, and WAN calls enable communication with the rest of the enterprise. Knowing the number of PSTN calls and WAN calls helps to determine the number of voice lines and WAN bandwidth needed for the branch office. Traditionally, basic oversubscription ratios or Erlang traffic models have been used to determine the number of voice lines required for PSTN and WAN calling. Basic oversubscription ratios are typically based on call records collected from other existing offices of similar size and function, and applied to the new office. They equate the number of users to the number of PSTN and WAN calls required for calling. The business criteria outlined in the Large Branch Design Considerations, page 4 specified the following oversubscription ratios:

- 5:1 user-to-active call ratio
- 4:1 WAN-to-LAN call ratio
- 4:1 WAN-to-PSTN call ratio

Table 17 lists the requirements of the number of active calls for three sample office sizes.

#### Table 17  Active Calls for Typical 120-, 180-, and 240-User Branch Offices, Using Oversubscription Ratios

<table>
<thead>
<tr>
<th>Active Calls</th>
<th>120-User Branch</th>
<th>180-User Branch</th>
<th>240-User Branch</th>
</tr>
</thead>
<tbody>
<tr>
<td>WAN</td>
<td>16</td>
<td>24</td>
<td>32</td>
</tr>
<tr>
<td>PSTN</td>
<td>4</td>
<td>6</td>
<td>8</td>
</tr>
<tr>
<td>LAN</td>
<td>4</td>
<td>6</td>
<td>8</td>
</tr>
<tr>
<td>Total calls</td>
<td>24</td>
<td>36</td>
<td>48</td>
</tr>
</tbody>
</table>

Alternatively, an Erlang traffic model can provide a more accurate method for determining the number of external voice lines (PSTN and WAN) required for a branch office. There are several variants of the Erlang model, depending on the intended telephone use in the branch office. The following example uses the Extended Erlang B to determine the number of voice lines required for the Services Ready Large Branch Network.

The Extended Erlang B traffic model takes into account the additional traffic load caused by blocked callers that immediately try to call again if their calls are blocked. The four variables involved are recall factor, busy hour traffic (BHT), blocking, and lines:

- Recall factor: Percentage of calls that immediately retry if their calls are blocked.
- Busy hour traffic (BHT): Number of hours (in Erlangs) of call traffic during the busiest hour of operation of a telephone system.
- Blocking: Failure rate of calls because of an insufficient number of available lines. For example, 0.03 means three calls blocked per 100 calls attempted.
- Lines: Total number of external lines needed.

![Note](image)

An *Erlang* is a unit of measurement of voice traffic. Strictly speaking, an Erlang represents the continuous use of one voice path or line. In practice, it is used to describe the total traffic volume in one hour.
If an average user calls for 12 minutes during the busy hour, external calls account for 10 minutes of those calls (or 10 min/60 min/hr = 0.17 Erlang), half of blocked calls immediately retry, blocked calls are no more than 3 percent of total calls, there is a 4:1 WAN-to-LAN call ratio, and there is a 4:1 WAN-to-PSTN call ratio, the Extended Erlang B calculator at http://www.erlang.com/calculator/exeb/ suggests the total number of external lines for 120-, 180-, and 240-user branch office as shown in Table 18.

<table>
<thead>
<tr>
<th>Active Calls</th>
<th>120 User Branch</th>
<th>180 User Branch</th>
<th>240 User Branch</th>
</tr>
</thead>
<tbody>
<tr>
<td>Busy Hour Traffic (Erlangs)</td>
<td>20</td>
<td>30</td>
<td>40</td>
</tr>
<tr>
<td>WAN</td>
<td>21</td>
<td>29</td>
<td>36</td>
</tr>
<tr>
<td>PSTN</td>
<td>7</td>
<td>9</td>
<td>12</td>
</tr>
<tr>
<td>LAN</td>
<td>7</td>
<td>9</td>
<td>12</td>
</tr>
<tr>
<td>Total calls</td>
<td>35</td>
<td>47</td>
<td>60</td>
</tr>
</tbody>
</table>

The critical assumption in the Extended Erlang B model is the amount of BHT per user (0.17 Erlang in the preceding example), which varies between enterprises, and even between branch offices within an enterprise. Therefore, Table 18 is provided only as an example. The Services Ready Large Branch Network used active call counts derived from the oversubscription ratios shown in Table 17.

Real-time Transport Protocol (RTP) is the primary protocol for transporting real-time traffic such as voice or interactive video. The minimum amount of bandwidth required to place a given number of calls over the WAN can be derived from the number of RTP streams. The size of each RTP stream depends on the WAN type, the associated encapsulations (Frame Relay, PPP, MLPP, Ethernet, IPsec, GRE), and the voice sampling rate. Figure 51 shows packet size for a G.729a RTP packet with DMVPN encapsulation. Figure 52 shows the packet size for G.729a RTP packet with GETVPN encapsulations.

Figure 51  
*RTP Packet for G.729a Codec with DMVPN Encapsulation*

<table>
<thead>
<tr>
<th>ESP Auth</th>
<th>ESP Pad</th>
<th>Voice Payload</th>
<th>RTP</th>
<th>UDP</th>
<th>IP</th>
<th>GRE</th>
<th>GRE IP</th>
<th>ESP IV</th>
<th>ESP</th>
<th>IPSecIP</th>
<th>Link Header</th>
<th>Bytes</th>
</tr>
</thead>
<tbody>
<tr>
<td>12</td>
<td>2-257</td>
<td>20</td>
<td>12</td>
<td>8</td>
<td>20</td>
<td>4</td>
<td>20</td>
<td>8</td>
<td>8</td>
<td>20</td>
<td>x</td>
<td>272664</td>
</tr>
</tbody>
</table>

Figure 52  
*RTP Packet for G.729a Codes with GETVPN Encapsulation*

<table>
<thead>
<tr>
<th>ESP Auth</th>
<th>ESP Pad</th>
<th>Voice Payload</th>
<th>RTP</th>
<th>UDP</th>
<th>IP</th>
<th>ESP IV</th>
<th>ESP</th>
<th>IP</th>
<th>Link Header</th>
<th>Bytes</th>
</tr>
</thead>
<tbody>
<tr>
<td>12</td>
<td>2-257</td>
<td>20</td>
<td>12</td>
<td>8</td>
<td>20</td>
<td>8</td>
<td>8</td>
<td>20</td>
<td>x</td>
<td>272665</td>
</tr>
</tbody>
</table>

An RTP packet contains 40 bytes of RTP and UDP header information. Because most information in these headers is identical (for example, the same source/destination IP address/UDP port numbers and the same RTP payload type), compressed RTP (cRTP) can be used to eliminate redundant header information in each frame. Using cRTP reduces the 40-byte header to only 2 or 4 bytes, allowing more
calls to be placed over the same link speed. Table 19 shows sample bandwidth requirements for RTP and cRTP streams with the various Services Ready Large Branch Network WAN encapsulations. The Cisco Voice Codec Bandwidth Calculator that was used to calculate the necessary bandwidth requirements is available at:

http://tools.cisco.com/Support/VBC/do/CodecCalc1.do,

Although cRTP reduces the amount of required bandwidth, it is a CPU intensive process that may impact the overall performance of the router. Therefore, cRTP is appropriate only when voice traffic represents more than 33 percent of the load on the link, when the link uses a low bit-rate codec (such as G.729), and when no other real-time application (such as video conferencing) is using the same link.

Table 19  Bandwidth Requirement for a Single Call with Various WAN Encapsulation Methods

<table>
<thead>
<tr>
<th></th>
<th>Frame Relay, PPP, MLPP</th>
<th>Ethernet</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>RTP (kbpbs)</td>
<td>cRTP (kb/s)</td>
</tr>
<tr>
<td>DMVPN</td>
<td>56</td>
<td>40</td>
</tr>
<tr>
<td>GETVPN</td>
<td>46</td>
<td>30</td>
</tr>
</tbody>
</table>

The Services Ready Large Branch Network used cRTP to minimize bandwidth consumption only on the 4 T1 connections; other WAN connection types used RTP. The QoS model allocates 18 percent of bandwidth to voice traffic. Table 20 shows the amount of bandwidth required for voice communication and the total bandwidth that is required to support branch offices of 120, 180, and 240 users with various WAN encapsulation methods. The total number of active voice calls is derived from the oversubscription ratios shown in Table 17. In general, each call has two streams for audio traffic; one stream from caller to callee, and another stream in the reverse direction.

Table 20  Bandwidth Requirements for Voice Traffic and Total Bandwidth for a Services Ready Large Branch Network with 120, 180, and 240 User Counts

<table>
<thead>
<tr>
<th></th>
<th>Frame Relay, PPP, MLPPP</th>
<th>Ethernet</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>RTP Voice (Mpbs)</td>
<td>RTP Total (Mb/s)</td>
</tr>
<tr>
<td>120-User Services Ready Large Network (16 simultaneous WAN calls)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DMVPN</td>
<td>0.9</td>
<td>3.8</td>
</tr>
<tr>
<td>GETVPN</td>
<td>0.7</td>
<td>3.1</td>
</tr>
<tr>
<td>180-User Services Ready Large Network (24 simultaneous WAN calls)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DMVPN</td>
<td>1.3</td>
<td>5.7</td>
</tr>
<tr>
<td>GETVPN</td>
<td>1.1</td>
<td>4.7</td>
</tr>
<tr>
<td>240-User Services Ready Large Network (32 simultaneous WAN calls)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DMVPN</td>
<td>1.8</td>
<td>7.6</td>
</tr>
<tr>
<td>GETVPN</td>
<td>1.4</td>
<td>6.3</td>
</tr>
</tbody>
</table>

Table 20 shows that the following user counts are appropriate for the various WAN connection options of the Services Ready Large Branch Network:

- T3/E3 line: Up to 240 users with RTP
4 T1 lines: Up to 240 users with cRTP and 200 users with RTP
1000BASE-LX/LH GigE shaped to 12 Mb/s: Up to 240 users with RTP

Besides considering provisioning of bandwidth for voice bearer traffic, you should consider bandwidth requirements for call control traffic. For centralized call control described below, the following calculations can be used to determine the amount of required bandwidth in a VPN network:

- SCCP Phone Traffic with VPN:
  Bandwidth (bps) = 415 * (number of IP Phones and gateways in the branch)

- SIP Phone Traffic with VPN:
  Bandwidth (bps) = 619 * (number of IP Phones and gateways in the branch)

A 240-user Services Ready Large Branch Network requires less than 100 kb/s for SCCP phone traffic, and 150 kb/s for SIP phone traffic, which is well below the 5 percent maximum assumed in the preceding calculations and well below the 20 percent maximum allocated through the QoS mechanism.

For the local call control described below the following calculation can be used to determine the amount of required bandwidth in a VPN network:

  Bandwidth (b/s) = 116 * (number of telephone lines)

A 240-user Services Ready Large Branch Network requires less than 32 kb/s for H.323 or SIP control traffic, which is also well below the 5 percent maximum assumed in the above calculations and well below the 20 percent maximum allocated through the QoS mechanism.

In most cases, an Internet-based backup link (for example, xDSL) does not provide enough bandwidth and link quality to support voice traffic. Therefore, the Services Ready Large Branch Network uses PSTN as the backup link for voice traffic.

To learn more about voice communication in a VPN network see the Voice and Video Enabled IPsec VPN (V3PN) Design Guide at:

### IP Telephony

- Centralized Call Control, page 94
- Local Call Control, page 95
- Selecting a Call Control Model, page 96
- IP Phones, page 97
- Voice Gateway, page 98
- Call Admission Control, page 101
- Conferencing and Transcoding, page 103
- Music on Hold, page 104
- Dial Plan, page 104
- Voice Mail and Auto Attendant Services, page 105
The call control agent is a component of IP telephony that is responsible for overall coordination of all audiovisual communication. The agent has three typical deployment models: single site, multisite centralized, and multisite distributed call control (local). The Services Ready Large Branch Network assumes the presence of an enterprise central site; therefore, only the multisite centralized and distributed call control models were evaluated.

**Centralized Call Control**

The centralized call control model consists of a centrally located Cisco Unified Communications Manager (Cisco Unified CM) cluster that provides services for many branch offices and uses the WAN to transport voice traffic between the sites. The WAN also carries call signaling traffic between the central site and the branches. The Centralized Call Processing Model shown in Figure 53 depicts the centralized call control deployment with a Cisco Unified CM cluster as the call control agent at the central site and with a WAN connection to the Services Ready Large Branch Network. The branch relies on the centralized Cisco Unified CM cluster to handle its call control. Applications such as voice mail and music on hold (MOH) are provided in the branch to reduce the amount of traffic traversing the WAN.

**Figure 53 Centralized Call Control Model**

Under normal operations shown on the left in Figure 53, the branch office connects to the central site via a WAN, which carries data traffic, voice traffic, and call signaling. IP Phones at the branch exchange call signaling information with the Cisco Unified CM cluster at the central site. The voice gateway in the router forwards both types of traffic (call signaling and voice) transparently and has no “knowledge” of the IP Phones in the branch.
If the WAN link to the branch office fails, or if some other event causes loss of connectivity to the Cisco Unified CM cluster, the branch IP Phones reregister with the branch router that is running Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST) agent, as shown in Figure 54. The Cisco Unified SRST queries the IP Phones for their configuration and uses this information to build its own configuration automatically. The branch IP Phones can then make and receive calls either internally or through the PSTN. The phone displays the message “Unified CM fallback mode,” and some advanced Cisco Unified CM features are unavailable and are dimmed on the phone display. When WAN connectivity to the central site is reestablished, the branch IP Phones automatically reregister with the Cisco Unified CM cluster and resume normal operation. The branch Cisco Unified SRST router deletes its information about the IP Phones and reverts to its standard gateway configuration.

**Figure 54  Cisco Unified SRST Mode for Centralized Call Control Model**

To learn more about Cisco Unified CM, visit:


**Local Call Control**

In the local call control model, each branch has its own Cisco Unified Communications Manager Express (Cisco Unified CME) connected to a WAN that carries voice traffic between the enterprise branches and central site. The PSTN serves as a backup connection between the sites if the WAN connection fails or has no more bandwidth available for additional calls. All call functionality is provided locally through Cisco Unified CME, and all IP Phones are registered locally, as shown in Figure 55. Applications such as voice mail and music on hold are provided in the branch router.
The local call control model eliminates dependency on out-of-the-branch control elements that would otherwise have to be accessed over the WAN. Thus, a WAN link failure has no effects on functionality provided by the IP telephony network; the network changes only the path over which the external WAN calls are routed.

To learn more about Cisco Unified CME, visit:

**Selecting a Call Control Model**

Although the local call control model has better availability properties than the centralized model, this advantage comes at an expense of additional functionality and management. Selecting the appropriate model involves numerous considerations. Table 21 describes the general trade-offs between the two models.

<table>
<thead>
<tr>
<th>Factor</th>
<th>Centralized Model</th>
<th>Local Model</th>
</tr>
</thead>
<tbody>
<tr>
<td>WAN link characteristics</td>
<td>Needs more bandwidth and is more sensitive to link delay</td>
<td>Needs less bandwidth and is less sensitive to link delay</td>
</tr>
<tr>
<td>High availability</td>
<td>Impacted by WAN link failure</td>
<td>No WAN dependencies</td>
</tr>
</tbody>
</table>
When deciding between the two deployment models, you must consider the overall enterprise voice deployment and any existing voice systems already in use. The Services Ready Large Branch Network was validated with both centralized call control using Cisco Unified CM with Cisco Unified SRST and with local call control using Cisco Unified CME.

### IP Phones

Cisco IP Phones described in the “Selecting Network Components” section on page 17 can operate in either Skinny Call Control Protocol (SCCP) or Session Initiation Protocol (SIP) mode. The main trade-off between SCCP and SIP is in the functionality supported and third-party interoperability. SCCP is a Cisco proprietary protocol with a large number of Cisco voice products supporting its various features. SIP, on the other hand, is based on an open standard and has been adapted by a larger number of VoIP vendors. The Services Ready Large Branch Network has been tested with both SIP and SCCP phones, with both the centralized call control model and the local call control model.

In addition to the IP Phones described previously, the Services Ready Large Branch Network also uses Cisco IP Communicator, a software-based application that runs on a PC. The Cisco IP Communicator, shown in Figure 56, only uses SCCP for call signaling.

![Cisco IP Communicator](image)

To learn more about the Cisco IP Communicator product, visit:
Voice Gateway

Both VoIP and IP telephony networks require a gateway to convert voice and signaling information between the traditional PSTN system and an IP-based system. The gateway must interpret PSTN analog or digital signaling to provide connectivity. A Cisco IOS voice gateway provides a full range of signaling options. Analog signaling and Basic Rate Interface (BRI)–based digital signaling provide PSTN connectivity for branch offices with a relatively small number of users. Only T1 or E1 digital voice trunks support the required number of users in a large branch office. Table 22 displays the various Cisco IOS digital signaling options that pertain to the Services Ready Large Branch Network.

### Table 22  Cisco IOS Software Support for High Density Digital Signaling Protocols

<table>
<thead>
<tr>
<th>Signaling</th>
<th>Description</th>
<th>Typical Use</th>
</tr>
</thead>
<tbody>
<tr>
<td>T1 CAS</td>
<td>Channel Associated Signaling</td>
<td>Used widely in North America to connect to the PSTN or PBXs. Several variations of this signaling exist, including T1 FXS, T1 FXO, and T1 E&amp;M. T1 FXS and T1 FXO support loop start and ground start signaling. T1 E&amp;M signaling supports delay dial, wink, and immediate dial.</td>
</tr>
<tr>
<td>T1 FGD</td>
<td>Feature Group D</td>
<td>The T1 CAS variations generally cannot convey caller ID, but T1 FGD can convey caller ID. It is used to connect to the PSTN where caller ID is required and where PRI is not an option. T1 FGD is an asymmetric protocol.</td>
</tr>
<tr>
<td>T1/E1 PRI</td>
<td>ISDN Primary Rate Interface</td>
<td>An ISDN connection to the PSTN carrying 23 (T1) or 30 (E1) simultaneous voice calls, introducing the terms 23B+D and 30B+D. T1/E1 PRI uses the Q.931 ISDN specification. Calls are controlled via a dedicated signaling channel (D channel).</td>
</tr>
<tr>
<td>T1 PRI NFAS</td>
<td>Nonfacility Associated Signaling</td>
<td>A variation of PRI available only on T1 that uses a single D channel to control multiple spans of T1s with only B channels (voice calls).</td>
</tr>
<tr>
<td>E1 R2</td>
<td>Regional System 2 (R2) CAS</td>
<td>Used in South America and Asia for PSTN connectivity. There are numerous country-specific variations of the R2 protocol.</td>
</tr>
</tbody>
</table>

The Services Ready Large Branch Network used a T1 PRI trunk to connect the branch network to the PSTN. The T1 connection is provided by the local telephone company and runs to the nearest central office (CO) in the area. In future updates to this guide, some of the other options listed in Table 22 will be validated and documented. The following interface card was used to connect to the PSTN and to provide the T1 PRI trunk:

- 1 Port T1/E1 Multiflex Trunk Voice/WAN interface card (VWIC2-1MFT-T1/E), shown in Figure 57.
The VWIC2-1MFT-T1/E1 interface card provides up to 23 individual PSTN channels. Both oversubscription ratio and Extended Erlang B calculations, provided in Table 17 and Table 18 respectively, show that a typical large branch office does not require more than 12 PSTN lines. Therefore, only a fractional T1 connection is necessary to meet the requirements of the Services Ready Large Branch Network outlined in the “Large Branch Design Considerations” section on page 4. Consequently, only two one-half T1 lines with 12 channels each were connected to the two branch routers. Although only one of the routers actively routes voice calls that originated on an IP Phone, each router provides connectivity for analog phones and faxes. These analog devices function independent of the Active/Standby high-availability mechanism and therefore both T1 lines are active.

To learn more about the Multiflex Trunk Voice WAN Interface Card, visit:

Digital signal processor (DSP) technology provides voice compression, echo cancellation, tone generation, and voice packetization functions for servicing voice interfaces and converting voice signals for transport over IP networks. A digital PSTN voice port must have access to DSP resources in order to digitize and packetize the analog signal coming from the PSTN line. In the Services Ready Large Branch Network, the DSP resources were provided by the router because the VWIC2-1MFT-T1/E1 card has no DSPs. The number of required DSP modules depends on the amount and type of voice traffic in the branch. Table 23 shows the number of required packet voice DSP modules (PVDMs) for branch offices with various active call requirements. The number of PSTN calls corresponds to the number of estimated active calls calculated from oversubscription ratios, as shown in Table 17. Transcoding, conferencing, and analog phone/fax connectivity are described in later sections. The DSP calculator is available at:

<table>
<thead>
<tr>
<th>Table 23</th>
<th>DSP Requirements for Various Voice Configurations, Assuming G.711 Encoding and Fax Pass-through</th>
</tr>
</thead>
<tbody>
<tr>
<td>Configuration</td>
<td>4 PSTN calls, 4 analog devices, 3 transcoding sessions, 1 conference calls</td>
</tr>
<tr>
<td>Number of onboard DSPs</td>
<td>3</td>
</tr>
<tr>
<td>PVDMs</td>
<td>PVDM2-32 + PVDM2-8</td>
</tr>
</tbody>
</table>
The Services Ready Large Branch Network used 4 DSPs with the PVDM2-64 module. The PVDM2-64 module, shown in Figure 58, supports up to 64 G.711 channels or 32 channels for medium-complexity codecs such as G.729a or Fax Relay.

Figure 58  64-Channel Packet Fax/Voice DSP Module

Besides physical connectivity and signal conversion, you must consider other PSTN services when configuring the voice gateway. The T1 PRI signaling mechanism that was selected for the Services Ready Large Branch Network supports the following PSTN services:

- **Direct Inward Dial (DID):** Enables callers to dial directly to an extension without the assistance of an operator or automated call attendant. In the Services Ready Large Branch Network, several users, the main office, and the PSTN voice mail access have DID numbers. Calls to other users in the office terminate on an automated attendant.

- **Traditional fax services:** continue to be a widely used mechanism for document delivery. Physical integration of fax into the Services Ready Large Branch Network is described in the “Analog Device Connectivity” section on page 106. In addition to physical connectivity of fax machines, the voice gateway must support a mechanism for interoperability of analog fax with IP telephony networks.

In its original form, fax data is digital and is contained in High-Level Data Link Control (HDLC) frames. However, to transmit across a traditional PSTN, these digital HDLC frames are modulated onto an analog carrier. While this analog carrier is necessary for effective faxing in PSTN environments, it is not ideal for the type of digital transport used by IP packet networks. Therefore, specific transport methods have been devised for successful transport of fax transmissions over an IP infrastructure.

The two main methods for transporting fax over IP are pass-through and relay. Pass-through is the simplest method. It works by sampling and digitizing the analog fax signal just as a voice codec does for human speech. While there are a number of codecs available, pass-through always uses the G.711 codec for carrying fax information because it offers the least distortion of the analog fax signals. Fax pass-through works only with the call control protocols of H.323 and SIP. Because fax pass-through utilizes the call control protocol for its switchover, this is the only pass-through solution that can work with third-party devices.

Relay is the other main method for transporting fax over IP. Relay strips off the analog carrier from the fax signal, in a process known as demodulation, to expose the fax HDLC data frames. The pertinent information in these HDLC frames is then removed and efficiently packaged in a fax relay...
protocol to be transported to the gateway on the other side. After it is received on the other side, the fax information is pulled from the relay protocol, reconstructed into fax HDLC frames, and modulated on to an analog carrier for transmission to a fax machine.

Cisco supports two versions of Fax Relay, T.38 and Cisco Fax Relay. An ITU standard, T.38 allows Cisco gateways to interoperate with third-party devices that also support the T.38 specification. In most scenarios, T.38 Fax Relay uses the call control protocol to switch from voice mode to T.38 fax relay mode. Fax Relay mode, and more specifically T.38, is the preferred method for transporting fax traffic. The Services Ready Large Branch Network used both T.38-based fax relay and fax pass-through.

Two VoIP-enabled endpoints must use a common protocol stack to perform speech coding, call setup, signaling, data transport, and other functions related to voice communication. To ensure its relevance and applicability, The Services Ready Large Branch Network was validated with the following VoIP protocol stacks:

- **H.323**: Defines a suite of protocols, algorithms, and hardware specifications for audiovisual communication over IP-based network. The suite provides a complete protocol stack and defines precisely what is allowed and what is forbidden. H.323 includes speech coding algorithms such as G.711; RTP-based data transport; RTCP for controlling data channels; H.225 protocol for registration, admission, and status control; Q.931 call signaling protocol; and H.245 call control protocol.

- **Session Initiation Protocol (SIP)**: Defines a protocol for setting up audiovisual connections over an IP network. Unlike H.323, which provides a complete protocol stack, SIP is a single, extensible module that has been designed to interwork with existing network-based applications. It is a text-based protocol modeled on HTTP.

- **Skinny Client Control Protocol (SCCP)**: Lightweight protocol used to set up calls between Cisco IP Phones and a voice gateway proxy (for example, Cisco Unified CME). The proxy communicates with the H.323 gateway, using H.225 and H.245 signaling, and the IP Phone using the SCCP protocol. The IP Phone requires less processing overhead because most of the H.323 processing resides in the proxy.

The choice between H.323 and SIP depends on the enterprise and is often based on feature requirements as well as interoperability with existing systems (for example, PBX, voicemail). In the Services Ready Large Branch Network, the following four combinations of call control agent, IP Phone protocol, and gateway-to-gateway protocol were validated:

- Cisco Unified CME with SCCP endpoints and H.323 trunk
- Cisco Unified CME with SIP endpoints and SIP trunk
- Cisco Unified SRST with SCCP endpoints and H.323 trunk
- Cisco Unified SRST with SIP endpoints and SIP trunk

### Call Admission Control

Call Admission Control (CAC) maintains high voice quality over an IP WAN by limiting the number of calls that are admitted. Traditional telephony circuits, in which physical channels limit the number of calls allowed to connect to the PSTN, do not have this requirement. When VoIP calls traverse an IP WAN, calls are packet streams and there are no physical limitations that control the number of calls admitted to the WAN link. An IP WAN link can easily be oversubscribed, and the voice quality of all connected calls can be degraded, as shown in Figure 59.
Resource Reservation Protocol (RSVP) is a mechanism for dynamically setting up end-to-end QoS across a heterogeneous network. A resource reservation is created by exchanging signaling messages between the source and destination devices that are processed by intermediate routers along the path. The signaling messages “reserve” bandwidth at the intermediate routers for each unidirectional data flow. RSVP can propagate RSVP requests across routers that do not support the protocol. There are two operational models for RSVP, as described below and shown in Figure 60.

- IntServ: Controls resource reservation at both control and data planes. In the control plane, RSVP admits or denies the reservation request. In the data plane, it classifies the data packets, polices them based on the traffic description contained in the RSVP messages, and queues them in the appropriate queue.

- IntServ/DiffServ: Controls resource reservation at the control plane only. This means that the CAC function is separate from the scheduling and policing functions, which can be performed by the low latency queuing (LLQ) algorithm according to predefined class maps, policy maps, and service policies. With the IntServ/DiffServ model, it is therefore possible to add RSVP CAC to a network that is already using a differentiated services approach to QoS. RSVP admits or rejects calls, based on a preconfigured bandwidth amount, but the actual scheduling is based on the preexisting LLQ criteria such as the DSCP value of each packet.
The Services Ready Large Branch Network used the IntServ/DiffServ RSVP mechanism to control the number of calls placed on the network, but relied on the established QoS policy explained in the “Quality of Service” section on page 60 to control actual packet scheduling. This model is appropriate for the Services Ready Large Branch Network because all LLQ-destined traffic is controlled by RSVP.

At present, RSVP is supported only in the centralized call control model with Cisco Unified SRST. To simulate the function of RSVP for the local call control model with Cisco Unified CME, a simple maximum call limit was placed on the WAN voice gateway.

**Conferencing and Transcoding**

Conferencing joins multiple participants into a single call. The number of media streams connected to a conference corresponds to the number of participants. A conference bridge mixes the streams together and creates a unique output stream for each connected participant. The output stream for a given participant is the composite of the streams from all connected participants minus their own input stream. The conference bridge is controlled by Cisco Unified CM or Cisco Unified CME. A conference bridge is allocated from the onboard DSPs. The Services Ready Large Branch Network was designed to support up to three simultaneous conferencing sessions. Cisco Unified CME provides conferencing locally through the branch router, while the centralized call control model leverages the conferencing functionality of the Cisco Unified CM in the central site.

Transcoding converts an input stream from one codec into an output stream that uses a different codec. It may also connect two streams that utilize the same codec but with a different sampling rate. Transcoding is typically used to convert between a G.711 voice stream and the low bit-rate compressed voice stream G729a. The Services Ready Large Branch Network used transcoding to support endpoints that are configured for G.711 only. This condition exists when G.729a is used in the system but there are devices that do not support this codec, or there is a device with G.729a support that may be configured to not use G.729a. The Services Ready Large Branch Network was designed to support up to five simultaneous transcoding sessions.
The G.711 codec was used for LAN calls to maximize call quality and the G.729a coded was used for calls that traverse a WAN to maximize bandwidth efficiency. The G.729a codec is supported on all Cisco Unified IP Phone models and therefore G.711 to G.729a transcoding is not required.

Music on Hold

Music on hold (MOH) provides music to callers when their call is placed on hold, transferred, parked, or added to an ad-hoc conference. The integrated MOH feature allows both internal and external users to place users on hold with music streamed from a streaming source. There are two types of MOH transport mechanism: unicast and multicast. The Services Ready Large Branch Network used unicast to transport MOH data in the local call control mode (Cisco Unified CME). In the case of centralized call processing, multicast is used to transport MOH data. Multicast MOH consists of streams that are sent from the MOH source to a multicast group IP address, to which endpoints requesting an MOH audio stream can join. A multicast MOH stream is a point-to-multipoint, one-way audio RTP stream between the MOH source and the multicast group IP address. Multicast MOH conserves system resources and bandwidth because it enables multiple users to use the same audio source stream.

In the case of SCCP phones, the multicast was enabled on the branch router. In the case of SIP phones, multicast was configured at the central Cisco Unified CM, and the branch router simply forwarded the traffic as it would any other multicast application.

In the Services Ready Large Branch Network, the MOH source was an audio file stored on the branch router, except for the centralized deployment option with SIP phones.

Dial Plan

The dial plan is one of the key elements of an IP telephony system, and is an integral part of all call control agents. Generally, the dial plan is responsible for instructing the call control agent on how to route calls. Specifically, the dial plan in the Services Ready Large Branch Network performs the following functions:

- Endpoint addressing: Reachability of internal destinations is provided by assigning directory numbers (DNs) to all endpoints (such as IP Phones, fax machines, and analog phones) and applications (such as voice mail systems, auto attendants, and conferencing systems).
- Path selection: A secondary path can be used when the primary path is not available. The secondary path is made by rerouting over the PSTN during an IP WAN failure.

**Note**

Cisco Unified CME does not support path selection.

- Digit manipulation: In some cases, it is necessary to manipulate the dialed string before routing the call; for example, when rerouting over the PSTN, a call originally dialed using the access code, or when expanding an abbreviated code (such as 0 for the operator) to an extension.

Additional functions are possible and will be validated in the future update to this guide:

- Calling privileges: Different groups of devices can be assigned to different classes of service by granting or denying access to certain destinations. For example, lobby phones might be allowed to reach only internal and local PSTN destinations, but executive phones could have unrestricted PSTN access.
- Call coverage: Special groups of devices can be created to handle incoming calls for a certain service according to different rules (top-down, circular hunt, longest idle, or broadcast).
The automated alternate routing (AAR) feature enables Cisco Unified CM to establish an alternate path for the voice data when the preferred path between two endpoints within the same cluster runs out of available bandwidth, as determined by the locations mechanism for call admission control. If a phone in one branch calls a phone in another branch, and the available bandwidth for the WAN link between the branches is insufficient, then AAR reroutes the call through the PSTN.

**Voice Mail and Auto Attendant Services**

All voice mail in the Services Ready Large Branch Network is stored locally in the branch for both centralized and distributed call control models. The Cisco Unity Express network module shown in Figure 61 was used for voice mail services. Cisco Unity Express provides cost-effective voice and integrated messaging and automated attendant for enterprise branch offices with up to 240 users. The Cisco 3845 ISR used the Cisco Unity Express network module, shown in Figure 61, while the Cisco 3825 ISR used the advanced integration module (AIM) form factor, as shown in Figure 62.

![Figure 61 Cisco Unity Express Network Module](image1)

![Figure 62 Cisco Unity Express Advanced Integration Module](image2)

**Traditional Telephony**

In the Services Ready Large Branch Network, traditional telephony is used to provide traditional fax services, emergency response, and call backup options as described in the following sections.
Analog Device Connectivity

There are various reasons to continue using some forms of traditional telephony in a branch office. For example, fax services continue to be widely used, and analog phones connected directly to a voice gateway can provide a backup of last resort. The Services Ready Large Branch Network used the following voice interface card for connecting traditional voice devices into the network:

- 4-port FXS/DID Voice Interface Card (VIC-4FXS/DID)

There are four FXS ports on the VIC-4FXS/DID card shown in Figure 63. The ports were used for connecting a mixture of analog phones and faxes.

![Figure 63 Four Port FXS/DID Voice Interface Card](image)

Emergency Services

Emergency services are of great importance in a proper deployment of a voice system. The Services Ready Large Branch Network was validated with the 911 emergency network as deployed in Canada and the United States. The design and implementation described are adaptable to other locales. Please consult with your local telephony network provider for appropriate implementation of emergency call functionality.

In general, a local exchange carrier has a dedicated network for the 911 service. In the Services Ready Large Branch Network, the T1 PRI trunk connected the branch to the 911 service managed by Public Safety Answering Point (PSAP). In this configuration, the voice gateway provides emergency response location (ERL) and emergency location identification (ELIN) number.

**Note**
Advanced Emergency Services with ERL and ELIN information are currently supported only with Cisco Unified SRST. Cisco Unified CME implements 911 services by forwarding the call to a PSTN without any additional information.

To learn more about Emergency Services see:

Optimization Services

This section covers the following optimization services topics:

- Selecting a Cisco WAE Module, page 109
- Cisco WAAS General Design Considerations, page 110
- Cisco WAAS High-Availability and Rapid Recovery Considerations, page 111
Limited bandwidth, high latency, packet drops, and frequent congestion limit the performance of client/server applications that communicate over the WAN. Because of these unfavorable WAN link characteristics, enterprises have traditionally opted to deploy distributed applications and enterprise middleware in the branch offices to ensure adequate performance. However, running applications in the branch offices increases management costs, complicates disaster recovery, and hampers regulatory compliance. Today, more and more enterprises are turning to WAN and application optimization technologies to deploy client/server applications over the WAN with a LAN-like performance.

The Cisco Wide Area Application Services (Cisco WAAS) technologies and products give enterprise branches LAN-like access to centrally hosted applications, servers, storage, and multimedia services. Cisco WAAS provides the enterprise branch with application delivery, acceleration, WAN optimization, and local service solutions to optimize performance of any TCP-based application in a WAN or metropolitan area network (MAN) environment. The Cisco WAAS software solution runs on the Cisco Wide Area Application Engine (Cisco WAE) family of hardware platforms. In general, there are three types of optimization services:

- **WAN optimization**: Provides mechanisms for improving performance of TCP-based applications.
  - **Compression**: Cisco WAAS uses a persistent version of the Lempel-Ziv (LZ) lossless compression algorithm.
  - **TCP Optimization**: Cisco WAAS uses an optimized version of TCP known as Transport Flow Optimization (TFO).
  - **Caching**: Cisco WAAS uses a data redundancy elimination (DRE) technique to cache duplicated data patterns.

- **Application acceleration**: Provides mechanisms for reducing “chattiness” of enterprise applications or protocols.
  - **Application based**: Cisco WAAS provides adapters for optimizing specific applications (video, e-mail).
  - **Protocol based**: Cisco WAAS provides adapters for optimizing specific application layer protocols (SSL).

- **Wide Area File Services**: Provide faster access to files stored on a network file system.
  - **Object caching**: Cisco WAAS caches or pre-positions entire files and keeps the local copy synchronized to ensure accuracy.
  - **Request prediction**: Cisco WAAS inspects Common Internet File System (CIFS) and Network File System (NFS) messages and prefetches data by predicting follow-on requests.

Cisco WAAS offers different deployment options at the branch, as shown in Figure 64.
The Services Ready Large Branch Network focuses on services that are integrated into the branch router. Designs featuring standalone Cisco WAE appliances are not considered in this guide. However, designs with standalone Cisco WAE appliances are equally viable and are described in the Enterprise Branch Wide Area Application Services Design Guide at:

Moreover, all switches in the Services Ready Large Branch Network are external to the router; therefore, only the integrated Cisco WAE without the integrated switch, shown in Figure 64, was evaluated.
Selecting a Cisco WAE Module

Cisco WAAS is a symmetric solution that requires one Cisco WAE device in the branch and another at the central site. This guide focuses on Cisco WAE deployment in the branch. Selection, design, and configuration of the central site Cisco WAE are not considered in this guide. For more information on Cisco WAAS central site deployment, see the Cisco Enterprise Data Center Wide Area Application Services (Cisco WAAS) Design Guide at:


Table 24 lists and compares three Cisco WAE network module models that can be deployed in the Cisco 3800 ISRs.

<table>
<thead>
<tr>
<th>Cisco Device</th>
<th>Max Optimized TCP Connections</th>
<th>Max CIFS Sessions</th>
<th>Drive Capacity (GB)</th>
<th>RAM (GB)</th>
<th>Max Recommended WAN Links</th>
<th>Max Optimized Throughput (Mb/s)</th>
<th>Optimization</th>
</tr>
</thead>
<tbody>
<tr>
<td>NME-WAE-302</td>
<td>250</td>
<td>N/A</td>
<td>80</td>
<td>0.5</td>
<td>4</td>
<td>90</td>
<td>LZS, TFO, DRE</td>
</tr>
<tr>
<td>NME-WAE-502</td>
<td>500</td>
<td>500</td>
<td>120</td>
<td>1</td>
<td>4</td>
<td>150</td>
<td>LZS, TFO, DRE, applications, and protocols</td>
</tr>
<tr>
<td>NME-WAE-522</td>
<td>750</td>
<td>750</td>
<td>160</td>
<td>2</td>
<td>8</td>
<td>200</td>
<td>LZS, TFO, DRE, applications, and protocols</td>
</tr>
</tbody>
</table>

Only the Cisco NME-WAE-522 network module supports enough concurrent TCP connections and WAN bandwidth to meet the needs of a 100- to 240-user branch office. Therefore, NME-WAE-522, shown in Figure 65, was the only module validated for the Services Ready Large Branch Network. Two types of software licenses are available for the Cisco NME-WAE-522 network module:

- Transport license: Provides the WAN optimization features including Data Redundancy Elimination (DRE), Lempel-Ziv (LZ) compression, and Transport Flow Optimizations (TFO).
- Enterprise license: Includes the transport license functions plus application-specific accelerations such as Common Internet File System (CIFS) services and print services, disk encryption, and TCP Flow Agent for NetQoS integration.

The Enterprise license was used in the Services Ready Large Branch Network.
Figure 65    Cisco NME-WAE-522 Wide-Area Application Engine

To learn more about the Cisco WAE network modules, visit:

Cisco WAAS General Design Considerations

Figure 66 shows the Cisco WAAS optimization path for the Services Ready Large Branch Network. Traffic is optimized on both the primary link and the backup link in the event that the backup link becomes active.

Figure 66    Cisco WAAS Optimization Path
Cisco WAAS provides two options for controlling redirection and processing of application traffic:

- Dynamic mode: Uses Cisco Web Cache Communication Protocol (Cisco WCCPv2)
- Static mode: Uses policy-based routing (PBR)

Cisco WCCP is the preferred mechanism for interception and redirection because it is easier to configure, supports high availability, and provides clustering capabilities. To meet the design criteria in the “Large Branch Design Considerations” section on page 4, the Services Ready Large Branch Network used only Cisco WCCPv2. Cisco WCCP is a Cisco IOS software feature that enables routing platforms to transparently redirect traffic. It provides several configuration options for traffic handling and distribution to the two Cisco WAE engines in the Services Ready Large Branch Network. The configuration involves:

- Traffic forwarding mechanism: Cisco WCCP traffic is forwarded to the Cisco WAE module using either GRE encapsulation or Layer 2 (L2) redirection. L2 redirection is more appropriate when Cisco WAAS is deployed as an external appliance connected to a switch; therefore, only GRE encapsulation was used in the Services Ready Large Branch Network.
- Traffic redirection: Cisco WCCP uses service groups to redirect traffic for further processing to the appropriate Cisco WAE module. These service groups are determined by the web cache and configured for identification by Cisco WCCP. The Cisco WAAS TCP promiscuous mode uses Cisco WCCP service groups 61 and 62 for traffic redirection. Service group 61 is in the path of packet flow for one direction, and service group 62 is in the path of packet flow for the opposite direction.
- Intelligent traffic filtering: Application traffic policies (ATPs) are defined to optimize only specific types of application traffic. All other traffic is pass-through. The following traffic was optimized in the Services Ready Large Branch Network:
  - HTTP
  - FTP
  - CIFS

The NME-WAE-522 network module has an internal interface through the router backplane and an external Fast/Gigabit Ethernet interface on the faceplate of the module. The internal interface is the recommended mode for deployment unless special considerations require the external interface. The Services Ready Large Branch Network used only the internal interface.

None of the WAN deployment scenarios described in the “WAN Services” section on page 23 required modification of the default Cisco WAAS TFO transmit/receive buffers.

**Cisco WAAS High-Availability and Rapid Recovery Considerations**

- Cisco WAAS offers several mechanisms to guarantee rapid error recovery: Cisco WAAS DRE cache is persistent and loosely synchronized, enabling quick recovery in the event of a reboot or software restart.
- Cisco WAAS Device Manager offers the ability to back up individual devices for fast restore onto a standby/replacement device.
Cisco WAAS Security Considerations

Zone-based Policy Firewall was configured to support Cisco WAAS traffic. The Cisco WAE network module was placed into the Private zone of the firewall. Traffic from and to Cisco WAAS was encrypted and decrypted before moving to and from the VPN zone.

Cisco WAAS Management Considerations

Cisco WAAS Central Manager was used to configure the two Cisco WAE network modules. See the “System Implementation” chapter on page 113.
System Implementation

Revised: November 14, 2008

This section describes the information you need to configure the Cisco 3800 Series Integrated Services Router (ISR) branch routers, Catalyst 3560, and Catalyst 3750 switches used in the Services Ready Large Branch Network.

Note

Use the Command Lookup Tool (registered customers only) for more information on the commands used in this document.

The full configuration of the Cisco 3800 Series ISR that was used for validating the features described in this guide is provided in the Services Ready Large Branch Foundation Implementation Guide.

Contents

- Network Topology, page 113
- WAN Services Implementation, page 116
- LAN Services Implementation, page 122
- Network Fundamental Services Implementation, page 135
- Security Services Implementation, page 156
- Voice Services Implementation, page 195
- Optimization Services Implementation, page 244
- Caveats, page 251

Network Topology

Figure 67 shows the components of the Services Ready Large Branch Network test bed. The topology includes the following components:

Enterprise Headquarters
- Web servers
- File servers
- Print servers
- PC clients
- Cisco 7200 Series VXR routers
- Cisco Secure ACS
- Catalyst 3560 and Catalyst 6500 switches
- IP Phones
- Cisco Unified Communications Manager (Cisco Unified CM)
- Cisco Wide Area Application Engine (Cisco WAE) 512

**Enterprise Branch**
- Cisco 3825 and Cisco 3845 ISRs
- Cisco 3560 and Catalyst 3750 switches
- Cisco Unified IP Conference Station 7937G
- PC clients
- Demilitarized zone (DMZ) servers
- Analog telephones and faxes

*Figure 67*  **Services Ready Large Branch Network Test Bed**

*Figure 68* shows the detailed topology, interface assignment, and IP addressing scheme. Only the 4-port high-speed WAN interface card (HWIC-4T) is shown in *Figure 69*. A 1-port T3/E3 network module (NME-1T1/E1) would occupy a network module slot.
Figure 68 Services Ready Large Branch Network Topology

Figure 69 shows a high-speed WAN interface cards (HWICs), voice interface cards (VICs), voice WAN interface cards (VWICs), and network modules configuration on a Cisco 3845 router. WAN connectivity is provided by the 4-port high-speed interface card (HWIC-4T). A 1-port T3/E3 network module (NME-1T1/E1) would occupy a network module slot. A Cisco 3825 router, shown in Figure 70 was filled in the same way, except that a Cisco AIM-CUE was used instead of the NME-CUE.
WAN Services Implementation

The following four configurations were tested for connecting WAN access lines to the nearest provider edge (PE) device of the service provider network:

- Single-Port DS-3 Interface with Frame Relay Encapsulation, page 116
- Single-Port DS-3 Interface with Point-to-Point Encapsulation, page 117
- Multiport DS-1 Interface with Multilink Point-to-Point Encapsulation, page 118
- Multiport DS-1 Interface with Multilink Frame Relay Encapsulation, page 120
- Onboard Gigabit Ethernet Interface, page 122

Single-Port DS-3 Interface with Frame Relay Encapsulation

A single-port clear-channel T3/E3 network module was used for this configuration. Traditional Frame Relay (FR) shaping is applied on the interface. Alternatively, you can use QoS-based shaping as defined in the Eight-Class-V3PN-Edge-Shape service policy.

```
Router(config)# card type t3 3  ! Declares network module in slot 3 operational in T3 mode
Router(config)# interface Serial1/0  ! Enters serial interface configuration mode
Router(config-if)# no ip address  ! Disable IP processing on the serial interface
Router(config-if)# ip nbar protocol-discovery  ! Enables NBAR to discover default protocols and gather statistics
Router(config-if)# load-interval 30  ! Specifies interval for computing load statistics
Router(config-if)# dsu bandwidth 44210  ! Specifies maximum allowed bandwidth in Kbps for the interface
Router(config-if)# max-reserved-bandwidth 100  ! Makes 100 % of interface bandwidth available for QoS reservations
Router(config-if)# interface Serial1/0.1 point-to-point  ! Defines point-to-point Frame Relay sub-interface for the primary link
Router(config-subif)# ip address 192.168.0.1 255.255.255.252  ! Specifies an IP address for the sub-interface
Router(config-subif)# ip access-group BLOCK-TFTP in  ! Applies ACL named "BLOCK-TFTP" on incoming traffic
Router(config-subif)# ip access-group BLOCK-TFTP out  ! Applies ACL named "BLOCK-TFTP" on outgoing traffic
Router(config-subif)# ip nbar protocol-discovery  ! Enables NBAR to discover default protocols and gather statistics
Router(config-subif)# ip flow ingress  ! Enables NetFlow accounting for incoming packets
```
Router(config-subif)# ip flow egress  ! Enables NetFlow accounting for outgoing packets
Router(config-subif)# ip pim sparse-dense-mode  ! Enables multicast in sparse-dense mode
Router(config-subif)# zone-member security Public  ! Adds sub-interface to firewall zone called Public
Router(config-subif)# no ip mroute-cache  ! Disables fast-switching of multicast packets
Router(config-subif)# snmp trap link-status  ! Generates SNMP trap when link-status changes
Router(config-subif)# frame-relay interface-dlci 230  ! Defines Frame Relay DLCI for the sub-interface
Router(config-fr-dlci)# class FR-SHAPING  ! Assigns Frame Relay configuration map "FR-SHAPING" for traffic shaping. The map-class is defined in QoS section
Router(config-fr-dlci)# crypto map VPN-MAP  ! Applies crypto map "VPN-MAP" to the interface. This crypto map is defined in the Security section

**Verification of Single-Port DS-3 Interface with Frame Relay Encapsulation**

To verify your Frame Relay single-port DS-3 interface configuration, enter and verify the output of the following command:

```
Router# show frame-relay pvc 230
```

PVC Statistics for interface Serial3/0 (Frame Relay DTE)

DLCI = 230, DLCI USAGE = LOCAL, PVC STATUS = ACTIVE, INTERFACE = Serial3/0.1

<table>
<thead>
<tr>
<th>Statistics</th>
<th>Downstream</th>
<th>Upstream</th>
</tr>
</thead>
<tbody>
<tr>
<td>input pkts</td>
<td>12487</td>
<td>12470</td>
</tr>
<tr>
<td>output pkts</td>
<td>2441892</td>
<td>12470</td>
</tr>
<tr>
<td>in bytes</td>
<td>2441416</td>
<td>12470</td>
</tr>
<tr>
<td>out bytes</td>
<td>2441892</td>
<td>0</td>
</tr>
<tr>
<td>out pkts dropped</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>out bytes dropped</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>in FECN pkts</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>out FECN pkts</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>in BECN pkts</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>out BECN pkts</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>out bcast pkts</td>
<td>12443</td>
<td>2438648</td>
</tr>
<tr>
<td>5 minute input rate</td>
<td>0 bits/sec, 0 packets/sec</td>
<td></td>
</tr>
<tr>
<td>5 minute output rate</td>
<td>0 bits/sec, 0 packets/sec</td>
<td></td>
</tr>
<tr>
<td>pvc create time</td>
<td>4d03h, last time pvc status changed 4d03h</td>
<td></td>
</tr>
<tr>
<td>cir 56000</td>
<td>bc 7000</td>
<td>be 0</td>
</tr>
<tr>
<td>byte limit 875</td>
<td>interval 125</td>
<td></td>
</tr>
<tr>
<td>mincir 28000</td>
<td>byte increment 875</td>
<td></td>
</tr>
<tr>
<td>Adaptive Shaping none</td>
<td></td>
<td></td>
</tr>
<tr>
<td>pkts delayed 0</td>
<td>bytes delayed 0</td>
<td></td>
</tr>
<tr>
<td>shaping inactive</td>
<td>traffic shaping drops 0</td>
<td></td>
</tr>
<tr>
<td>Queueing strategy: fifo</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Output queue 0/40, 0 drop, 0 dequeued</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Router#

**Single-Port DS-3 Interface with Point-to-Point Encapsulation**

The following is a configuration for the T3/E3 network module using the PPP encapsulation method.

```
Router(config)# card type t3 3  ! Declares network module in slot 3 operational in T3 mode
Router(config)# interface Serial1/0  ! Enters serial interface configuration mode
Router(config-if)# no ip address  ! Disable IP processing on the serial interface
Router(config-if)# ip nbar protocol-discovery  ! Enables NBAR to discover default protocols and gather statistics
Router(config-if)# load-interval 30  ! Specifies interval for computing load statistics
Router(config-if)# dsu bandwidth 44210  ! Specifies maximum allowed bandwidth in Kbps for the interface
Router(config-if)# max-reserved-bandwidth 100  ! Makes 100% of interface bandwidth available for QoS reservations
Router(config-if)# encapsulation PPP  ! Sets Layer 2 encapsulation to PPP
Router(config-if)# ip address 192.168.0.1 255.255.255.252  ! Specifies an IP address for the sub-interface
```
**Multiport DS-1 Interface with Multilink Point-to-Point Encapsulation**

Four interfaces on the HWIC-4T were bundled together to form the multilink bundle.

```
Router(config)# controller T1 0/1/0
    ! Enters T1 controller configuration mode
Router(config-controller)# framing esf
    ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs
    ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 0 timeslots 1-24
    ! Bundles all T1 channels into a single channel group with id 0
Router(config-controller)#
```

```
Router(config)# controller T1 0/1/1
    ! Enters T1 controller configuration mode
Router(config-controller)# framing esf
    ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs
    ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 0 timeslots 1-24
    ! Bundles all T1 channels into a single channel group with id 0
Router(config-controller)#
```

```
Router(config)# controller T1 0/1/2
    ! Enters T1 controller configuration mode
Router(config-controller)# framing esf
    ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs
    ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 0 timeslots 1-24
    ! Bundles all T1 channels into a single channel group with id 0
Router(config-controller)#
```

```
Router(config)# controller T1 0/1/3
    ! Enters T1 controller configuration mode
Router(config-controller)# framing esf
    ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs
    ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 0 timeslots 1-24
    ! Bundles all T1 channels into a single channel group with id 0
Router(config-controller)#
```

```
Router(config)# interface Multilink1
    ! Enters multilink interface configuration mode
Router(config-if)# ip address 192.168.0.1 255.255.255.252
    ! Specifies an IP address for interface
Router(config-if)# ip access-group BLOCK-TFTP in
    ! Applies ACL named "BLOCK-TFTP" on incoming traffic
Router(config-if)# ip access-group BLOCK-TFTP out
    ! Applies ACL named "BLOCK-TFTP" on outgoing traffic
Router(config-if)# ip pim sparse-dense-mode
    ! Enables multicast in sparse-dense mode
Router(config-if)# no ip mroute-cache
    ! Disables fast-switching of multicast packets
```
Verification of Multiport DS-1 Interface with Multilink PPP Encapsulation

To verify your Frame Relay interface configuration, enter the `show ppp multilink` command to display the active serial interfaces bundled as part of PPP multilink.

Router# show ppp multilink

Multilink1
Bundle name: BR1
Local Endpoint Discriminator: [1] Router
Bundle up for 2w2d, total bandwidth 8192, load 1/255
Receive buffer limit 48000 bytes, frag timeout 1000 ms
  0/0 fragments/bytes in reassembly list
  3 lost fragments, 4704524 reordered
  9/800 discarded fragments/bytes, 0 lost received
  0xE543EE received sequence, 0xE83A54 sent sequence
Member links: 4 active, 0 inactive (max not set, min not set)
  Se0/0/0:0, since 2w2d
  Se0/0/1:0, since 2w2d
  Se0/1/0:0, since 2w2d
  Se0/1/1:0, since 2w2d
No inactive multilink interfaces
Router#

Use the show interface multilink command to show the status of multilink.

Router1# show interface Multilink 1
Multilink1 is up, line protocol is up
  Hardware is multilink group interface
  Internet address is 192.168.0.1/30
  Backup interface ATM0/2/IMA0, failure delay 0 sec, secondary disable delay 0 sec,
  kickin load not set, kickout load not set
  MTU 1500 bytes, BW 8192 Kbit, DLY 100000 usec,
  reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation PPP, LCP Open, multilink Open
  Open: IPCP, CDPCP, loopback not set
  Keepalive set (10 sec)
  DTR is pulsed for 2 seconds on reset
  Last input 00:00:21, output never, output hang never
  Last clearing of "show interface" counters 2w2d
  Input queue: 0/75/178/0 (size/max/drops/flushes); Total output drops: 791
  Queueing strategy: fifo
  Output queue: 0/40 (size/max)
  30 second input rate 0 bits/sec, 0 packets/sec
  30 second output rate 1000 bits/sec, 1 packets/sec
  5463859 packets input, 1356700636 bytes, 0 no buffer
  Received 0 broadcasts, 0 runts, 0 giants, 0 throttles
  12 input errors, 0 CRC, 1 frame, 0 overrun, 0 ignored, 8 abort
  5275968 packets output, 3619744669 bytes, 0 underruns
  0 output errors, 0 collisions, 1 interface resets
  0 output buffer failures, 0 output buffers swapped out
  0 carrier transitions
Router#

Multiport DS-1 Interface with Multilink Frame Relay Encapsulation

Router(config)# controller T1 0/1/0 ! Enters T1 controller configuration mode
Router(config-controller)# framing esf ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 1 timeslots 1-24 ! Bundles all T1 channels into a single channel group with id 1
Router(config-controller)# end

Router(config)# controller T1 0/1/1 ! Enters T1 controller configuration mode
Router(config-controller)# framing esf ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 1 timeslots 1-24 ! Bundles all T1 channels into a single channel group with id 1
Router(config-controller)# end

Router(config)# controller T1 0/1/2 ! Enters T1 controller configuration mode
Router(config-controller)# framing esf ! Specifies the framing type as Extended Super Frame
Router(config-controller)# linecode b8zs ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 1 timeslots 1-24 ! Bundles all T1 channels into a single channel group with id 1
Router(config-controller)# end

Router(config)# controller T1 0/1/3 ! Enters T1 controller configuration mode
Router(config-controller)# framing esf ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# channel-group 1 timeslots 1-24 ! Bundles all T1 channels into a single channel group with id 1
Router(config-controller)# end

Router(config)# interface MFR 1 ! Enters Frame Relay multilink interface configuration mode
Router(config-if)# encaps frame-relay
Router(config-if)# ip address 192.168.0.1 255.255.255.252 ! Specifies an IP address for interface
Router(config-if)# ip access-group BLOCK-TFTP in ! Applies ACL named "BLOCK-TFTP" on incoming traffic
Router(config-if)# ip access-group BLOCK-TFTP out ! Applies ACL named "BLOCK-TFTP" on outgoing traffic
Router(config-if)# no ip mroute-cache ! Disables fast-switching of multicast packets
Router(config-if)# zone-member security Public ! Adds interface to firewall zone called Public
Router(config-if)# ip nbar protocol-discovery ! Enables NBAR to discover default protocols and gather statistics
Router(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Router(config-if)# ip flow egress ! Enables NetFlow accounting for outgoing packets
Router(config-if)# ip flow ingress ! Enables NetFlow accounting for incoming packets
Router(config-if)# max-reserved-bandwidth 100 ! Makes 100 % of interface bandwidth available for QoS reservations
Router(config-if)# service-policy output EIGHT-CLASS-V3PN-EDGE-SHAPE ! Applies QOS policy to the interface in output direction to provide preferential treatment for traffic
Router(config-if)# end

Router(config)# interface s0/1/0:1 ! Enters serial interface configuration mode for channel group 1
Router(config-if)# encapsulation frame-relay mfr 1 ! Assigns the link to MFR bundle with id 1
Router(config-if)# no shutdown
Router(config-if)# interface s0/1/1:1 ! Enters serial interface configuration mode for channel group 1
Router(config-if)# encapsulation frame-relay mfr 1 ! Assigns the link to MFR bundle with id 1
Router(config-if)# no shutdown
Router(config-if)# interface s0/1/2:1 ! Enters serial interface configuration mode for channel group 1
Router(config-if)# encapsulation frame-relay mfr 1 ! Assigns the link to MFR bundle with id 1
Router(config-if)# no shutdown
Router(config-if)# interface s0/1/3:1 ! Enters serial interface configuration mode for channel group 1
Router(config-if)# encapsulation frame-relay mfr 1 ! Assigns the link to MFR bundle with id 1
Router(config-if)# end
Onboard Gigabit Ethernet Interface

The onboard Gigabit Ethernet port was used for WAN connection with Ethernet encapsulation.

```console
Branch(config)# interface g0/0  Enters the gigabit Ethernet interface configuration mode
Branch(config-if)# ip address 192.168.0.1 255.255.255.252 ! Specifies an IP address for interface
Branch(config-if)# ip access-group BLOCK-TFTP in ! Applies ACL named "BLOCK-TFTP" on incoming traffic
Branch(config-if)# ip access-group BLOCK-TFTP out ! Applies ACL named "BLOCK-TFTP" on outgoing traffic
Branch(config-subif)# ip nbar protocol-discovery ! Enables NBAR to discover default protocols and gather statistics
Branch(config-if)# ip flow ingress ! Enables NetFlow accounting for incoming traffic
Branch(config-if)# ip flow egress ! Enables NetFlow accounting for outgoing traffic
Branch(config-if)# no ip mroute-cache ! Disables fast-switching of multicast packets
Branch(config-if)# zone-member security Public ! Adds interface to firewall zone called Public
Branch(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Branch(config-if)# max-reserved-bandwidth 100 ! Makes 100 % of interface bandwidth available for QoS reservations
Branch(config-if)# service-policy output EIGHT-CLASS-V3PN-EDGE-SHAPE ! Applies QoS policy to the interface in output direction to provide preferential treatment for traffic
Branch(config-if)# crypto map VPN-MAP ! Applies crypto map "VPN-MAP" to the interface.
This crypto map is defined in the Security section
Branch(config-if)# end
```

LAN Services Implementation

The main criteria to be considered while designing a branch office LAN are high availability, scalability, security, and manageability. A multilayered LAN architecture addresses these criteria and makes it easier to troubleshoot network issues.

The Multilayered Branch LAN architecture can be divided into the following layers:

- **Edge Layer**: Provides WAN connectivity, routing, addressing, high availability, quality of service (QoS), security, management services, and an exit point to the rest of the network.
- **Distribution Layer**: Provides private VLANs, trunking, and high availability via Cisco StackWise configuration.
- **Access Layer**: Provides connectivity and Power-over-Ethernet (PoE) to end user devices. Layer 2 security, authentication, private VLANs, and QoS are addressed at this layer.

Edge Layer

The onboard Gigabit Ethernet port is connected to a distribution layer switch. The following are VLAN configuration examples:

- Voice VLAN, page 123
- Data VLAN, page 123
- DMZ VLAN, page 123
- Management VLAN, page 124
Voice VLAN

Branch(config)# interface GigabitEthernet0/1.1  Enters gigabit Ethernet sub-interface 1
configuration mode
Branch(config-subif)# description Voice-VLAN
Branch(config-subif)# encapsulation dot1Q 301  Defines IEEE 802.1Q VLAN encapsulation
type
Branch(config-subif)# ip address 10.0.0.1 255.255.255.0  Assigns IP address to the
interface
Branch(config-subif)# ip pim sparse-dense-mode  Enables multicast in sparse-dense mode
Branch(config-subif)# zone-member security Private  Adds the subinterface to firewall
zone called Private
Branch(config-subif)# service-policy input INPUT-POLICY  Executes a policy "INPUT-POLICY"
on incoming traffic

The standby preempt command enables the Hot Standby Router Protocol (HSRP) router with the
highest priority to immediately become the active router. Priority is determined first by the configured
priority value, and then by the IP address. In each case, a higher value is of greater priority.

The standby track command allows monitoring of another interface on the router by the HSRP process
in order to alter the HSRP priority for a given group. If the line protocol of the specified interface goes
down, the HSRP priority is reduced. This means that another HSRP router with higher priority can
become the active router if that router has standby preempt enabled. The amount by which the priority
is decremented can be configured. By default it is 10.

Data VLAN

Branch(config)# interface GigabitEthernet0/1.2  Enters gigabit Ethernet sub-interface 2
configuration mode
Branch(config-subif)# description Data-VLAN
Branch(config-subif)# encapsulation dot1Q 302  Defines IEEE 802.1Q VLAN encapsulation
type
Branch(config-subif)# ip address 10.0.1.1 255.255.255.0  Assigns IP address to the
interface
Branch(config-subif)# ip pim sparse-dense-mode  Enables multicast in sparse-dense mode
Branch(config-subif)# ip ips IPS-ADVSET out  Enables IPS signature matching for traffic
flowing in outward direction
Branch(config-subif)# ip ips IPS-ADVSET in  Enables IPS signature matching for traffic
flowing in inward direction
Branch(config-subif)# zone-member security Private  Adds the sub-interface to firewall
zone called Private
Branch(config-subif)# service-policy input INPUT-POLICY  Executes a policy "INPUT-POLICY"
on incoming traffic

DMZ VLAN

Branch(config-subif)# interface GigabitEthernet0/1.3  Enters gigabit Ethernet
sub-interface 3 configuration mode
Branch(config-subif)# description DMZ-VLAN
Branch(config-subif)# encapsulation dot1Q 303  Defines IEEE 802.1Q VLAN encapsulation
type
Branch(config-subif)# ip address 10.0.2.65 255.255.255.240  Assigns IP address to the
interface
Branch(config-subif)# ip pim sparse-dense-mode  Enables multicast in sparse-dense mode
Branch(config-subif)# zone-member security DMZ  Adds the sub-interface to firewall zone
called DMZ
Branch(config-subif)# service-policy input INPUT-POLICY  Executes a policy "INPUT-POLICY"
on incoming traffic
Management VLAN

Branch(config-subif)# interface GigabitEthernet0/1.4 ! Enters gigabit Ethernet sub-interface 4 configuration mode
Branch(config-subif)# description Management-VLAN
Branch(config-subif)# encapsulation dot1Q 310 ! Defines IEEE 802.1Q VLAN encapsulation type
Branch(config-subif)# ip address 10.0.2.1 255.255.255.224 ! Assigns IP address to the interface
Branch(config-subif)# ip pim sparse-dense-mode ! Enables multicast in sparse-dense mode
Branch(config-subif)# zone-member security Private ! Adds the sub-interface to firewall zone called Private
Branch(config-subif)# service-policy input INPUT-POLICY ! Executes a policy "INPUT-POLICY" on incoming traffic

Distribution Layer

- Stacking Implementation, page 124
- Cross-Stack EtherChannel Implementation, page 125
- VLAN Trunking Protocol Implementation, page 126
- VLAN Implementation, page 127
- Spanning Tree Implementation, page 128
- Uplink to Router Implementation, page 128

Stacking Implementation

Cisco StackWise technology allows up to nine Catalyst 3750 series switches to operate as one virtual switch with 32-Gb/s backplane capacity, ensuring high availability, high performance, and high resiliency.

The distribution layer switches (Catalyst 3750 series) are stacked as one virtual switch.

Switch-Dist(config)# switch 1 provision ws-c3750-24ts ! Provisions switch with ID 1 for membership in a stack
Switch-Dist(config)# switch 2 provision ws-c3750-24ts ! Provisions switch with ID 2 for membership in a stack

Stacking Implementation Verification:

To verify your stacking configuration, enter the show switch command to display the stacking status with master and member switch details.

Switch# show switch

<table>
<thead>
<tr>
<th>Switch#</th>
<th>Role</th>
<th>Mac Address</th>
<th>Priority</th>
<th>Current State</th>
</tr>
</thead>
<tbody>
<tr>
<td>*1</td>
<td>Master</td>
<td>000d.2851.8d80</td>
<td>1</td>
<td>Ready</td>
</tr>
<tr>
<td>2</td>
<td>Member</td>
<td>001f.6d21.6780</td>
<td>1</td>
<td>Ready</td>
</tr>
</tbody>
</table>

Switch#
Cross-Stack EtherChannel Implementation

Cross-Stack EtherChannel binds the advantage of EtherChannel and Cisco StackWise technology and provides high availability. EtherChannel is established with ports in different switches stacked together. This ensures that the EtherChannel is up even if one of the stack members is down.

Cross-Stack EtherChannel supports the IEEE 802.3ad Link Aggregation Control Protocol (LACP) that has three EtherChannel modes:

- **On**: The link aggregation is forced to be formed without any LACP negotiation. In other words, the switch will neither send the LACP packet nor process any incoming LACP packet.
- **Passive**: The switch does not initiate the channel, but does understand incoming LACP packets. The peer (in the active state) initiates negotiation (by sending out an LACP packet) which is received and replied to, eventually forming the aggregation channel with the peer.
- **Active**: An aggregate link is formed, and it initiates the negotiation. The link aggregate will be formed if the other end is running in LACP active or passive mode. This is the recommended configuration.

Cross-Stack EtherChannel was established between Catalyst 3560 series switches in the distribution layer and Catalyst 3750 StackWise using LACP.

```plaintext
Switch-Dist(config)# interface gigabit 1/0/1 ! Enters gigabit Ethernet port 0 configuration mode
Switch-Dist(config-if)# description EtherChannel link-1 to 3560 sw
Switch-Dist(config-if)# switchport trunk encapsulation dot1q ! Tags outgoing frames with IEEE 802.1Q trunk encapsulation format
Switch-Dist(config-if)# switchport mode trunk ! Enables the Ethernet port as VLAN trunk
Switch-Dist(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Switch-Dist(config-if)# mls qos trust dscp ! Accept incoming DSCP markings
Switch-Dist(config-if)# channel-group 1 mode active ! Assigns the interface to EtherChannel group 1 in LACP active mode
Creating a port-channel interface Port-channel 1
Switch-Dist(config-if)# interface gigabit 2/0/1 ! Enters gigabit Ethernet port 0 configuration
Switch-Dist(config-if)# description EtherChannel link-2 to 3560 sw
Switch-Dist(config-if)# switchport trunk encapsulation dot1q ! Tags outgoing frames with IEEE 802.1Q trunk encapsulation format
Switch-Dist(config-if)# switchport mode trunk ! Enables the Ethernet port as VLAN trunk
Switch-Dist(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Switch-Dist(config-if)# mls qos trust dscp ! Accept incoming DSCP markings
Switch-Dist(config-if)# channel-group 1 mode active ! Assigns the interface to be EtherChannel group 1 in LACP active mode
Switch-Dist(config-if)# interface Port-channel1 ! Enters EtherChannel specific configuration
Switch-Dist(config-if)# switchport trunk encapsulation dot1q ! Tags outgoing frames with IEEE 802.1Q trunk encapsulation format
Switch-Dist(config-if)# switchport mode trunk ! Enables the EtherChannel as VLAN trunk
Switch-Dist(config-if)# load-interval 30 ! Specifies interval for computing load statistics
```

**Cross-Stack EtherChannel Verification**

To verify your cross-stack EtherChannel configuration, enter the following commands:

```plaintext
Switch-Dist# show etherchannel summary
Flags:  D - down         P - in port-channel
        I - stand-alone   s - suspended
        H - Hot-standby (LACP only)
```
LAN Services Implementation

System Implementation

VLAN Trunking Protocol Implementation

VLAN Trunking Protocol (VTP) is a client server protocol that reduces the switched network administration by propagating the VLAN information from the server to all the clients in a single VTP domain.

In the branch architecture, the Catalyst 3750 series switch at the distribution layer is configured as the VTP server.

Switch-Dist(config)# vtp domain VTP-BRANCH  ! Creates VTP domain with name "VTP-BRANCH"
Switch-Dist(config)# vtp mode server  ! Sets the distribution switch to server VTP mode
Note

Always check the revision number of a new switch before bringing it to the network, regardless of whether the switch is going to operate in VTP client mode or operate in VTP server mode. To reset the revision number, do one of the following:

- Reboot the switch
- Temporarily change the domain name of the new switch and then change it back to its valid domain name.

VTP Verification

To verify your VTP configuration, enter the `show vtp status` command to display the VTP management status and other counters.

```
Switch# show vtp status
VTP Version                     : 2
Configuration Revision          : 91
Maximum VLANs supported locally : 1005
Number of existing VLANs        : 5
VTP Operating Mode              : Server
VTP Domain Name                 : VTP-BRANCH
VTP Pruning Mode                : Disabled
VTP V2 Mode                     : Disabled
VTP Traps Generation            : Disabled
MD5 digest                      : 0x01 0x71 0x91 0x17 0x8C 0x59 0xE5 0x39
Configuration last modified by 10.0.1.254 at 7-29-08 17:23:15
Local updater ID is 10.0.1.254 on interface Vl10 (lowest numbered VLAN interface found)
Switch#
```

VLAN Implementation

VLAN is a logical segmentation of LAN into multiple-broadcast domain, which allows a group of hosts to communicate between themselves even if they are not physically collocated. A Layer 3 device is required for communication between VLANs.

Five VLANs were defined: DATA, VOICE, DMZ, MANAGEMENT, and BLACKHOLE.

```
Switch-Dist(config)# vlan 301 ! Creates Data VLAN to vlan database
Switch-Dist(config-vlan)# name DATA
Switch-Dist(config-vlan)# exit
Switch-Dist(config)# vlan 302 ! Creates Voice VLAN to vlan database
Switch-Dist(config-vlan)# name VOICE
Switch-Dist(config-vlan)# exit
Switch-Dist(config)# vlan 303 ! Creates DMZ VLAN to vlan database
Switch-Dist(config-vlan)# name DMZ
Switch-Dist(config-vlan)# exit
Switch-Dist(config)# vlan 310 ! Creates management VLAN to vlan database
Switch-Dist(config-vlan)# name MANAGEMENT
Switch-Dist(config-vlan)# exit
Switch-Dist(config)# vlan 333 ! Creates black hole VLAN to vlan database
Switch-Dist(config-vlan)# name BLACKHOLE
Switch-Dist(config-vlan)# exit
Switch-Dist(config)# interface Vlan301 ! Enters Data VLAN configuration mode
Switch-Dist(config-if)# ip address 10.0.0.254 255.255.255.0 ! Specifies the IP address for the SVI interface
Switch-Dist(config-if)# interface Vlan302 ! Enters Voice VLAN configuration mode
```
System Implementation

LAN Services Implementation

Switch-Dist(config-if)# ip address 10.0.1.0 255.255.255.0 ! Specifies the IP address for the SVI interface
Switch-Dist(config-if)# interface Vlan303 ! Enters switch virtual interface (SVI) configuration
Switch-Dist(config-if)# ip address 10.0.2.78 255.255.255.240 ! Specifies the IP address for the SVI interface
Switch-Dist(config-if)# interface Vlan310 ! Enters Management VLAN interface configuration mode
Switch-Dist(config-if)# ip address 10.0.2.30 255.255.255.224 ! Specifies the IP address for the SVI interface

Spanning Tree Implementation

Switch-Dist(config)# spanning-tree mode pvst ! Enables Per-VLAN spanning-tree protocol

Spanning Tree Verification

To verify your Spanning Tree configuration, enter the show spanning-tree summary command to display the Spanning Tree mode enabled in the switch.

Switch# show spanning-tree summary
Switch is in pvst mode
Root bridge for: none
Extended system ID is enabled
Portfast Default is disabled
PortFast BPDU Guard Default is disabled
Portfast BPDU Filter Default is disabled
Loopguard Default is disabled
EtherChannel misconfig guard is enabled
UplinkFast is disabled
BackboneFast is disabled
Configured Pathcost method used is short
<Removed>

Uplink to Router Implementation

Switch-Dist(config)# interface gigabit 1/0/0 ! Enters gigabit Ethernet interface configuration mode
Switch-Dist(config-if)# description trunking to 3845
Switch-Dist(config-if)# switchport trunk encapsulation dot1q ! Tags outgoing frames with IEEE 802.1Q trunk encapsulation format
Switch-Dist(config-if)# switchport trunk allowed vlan 301-303,310 ! Defines list of allowed VLANs that can send traffic on the trunk.
Switch-Dist(config-if)# switchport mode trunk ! Enables the Ethernet port as VLAN trunk
Switch-Dist(config-if)# load-interval 30 ! Specifies interval for computing load statistics

Access Layer

- VTP Implementation, page 129
- Spanning Tree Implementation, page 129
- EtherChannel Implementation, page 129
• DOT1X Services, page 130
• QoS Implementation, page 130
• VLAN Implementation, page 133
• Assigning QoS to Switch Port, page 134

VTP Implementation

Switch-Access(config)# vtp domain VTP-BRANCH ! Creates VTP domain with name "VTP-BRANCH"
Switch-Access(config)# vtp mode client ! Sets the access switch to client VTP mode

Note
Always check the revision number of a new switch before bringing adding it to the network, regardless of whether the switch is going to operate in VTP client mode or operate in VTP server mode. To reset the revision number, do one of the following:

• Reboot the switch
or
• Temporarily change the domain name of the new switch and then change it back to its valid domain name.

Spanning Tree Implementation

Switch-Access(config)# spanning-tree mode pvst ! Specifies the Per-VLAN spanning-tree protocol

EtherChannel Implementation

Switch-Access(config)# interface g1/0/0 ! Enters port 0 configuration mode
Switch-Access(config-if)# switchport trunk encapsulation dot1q ! Tags outgoing frames with IEEE 802.1Q trunk encapsulation format
Switch-Access(config-if)# switchport mode trunk ! Enables the Ethernet port as VLAN trunk
Switch-Access(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Switch-Access(config-if)# channel-group 1 mode active ! Assigns the interface to be EtherChannel EtherChannel group 1 in LACP active mode
Switch-Access(config-if)# exit
Switch-Access(config)# interface Port-channel1 ! Enters EtherChannel specific configuration mode
Switch-Access(config-if)# switchport trunk encapsulation dot1q ! Tags outgoing frames with IEEE 802.1Q trunk encapsulation format
Switch-Access(config-if)# switchport mode trunk ! Enables the EtherChannel as VLAN trunk
Switch-Access(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Switch-Access(config-if)# exit
**DOT1X Services**

Switch-Access(config)# aaa new-model  
Enables Authentication, Authorization and Accounting services

Switch-Access(config)# aaa authentication dot1x default group radius  
Specifies default dot1x authentication to use RADIUS server database

Switch-Access(config)# aaa session-id common  
Specifies to use the same session identifier for all invocations of accounting services

Switch-Access(config)# dot1x system-auth-control  
Enables IEEE 802.1x authentication globally on the switch

Switch-Access(config)# radius-server host 10.0.116.131  
Specifies RADIUS server IP address

Switch-Access(config)# radius-server key KEY-BRANCH  
Specifies RADIUS server key as "KEY-BRANCH" for encrypting all communication with the RADIUS server

Switch-Access(config)# int fa1/0/2  
Enters gigabit Ethernet port 10 configuration

Switch-Access(config-if)# dot1x port-control auto  
Enables dot1x authentication on the port

Switch-Access(config-if)# dot1x timeout server-timeout 60  
Specifies time to wait for a response from RADIUS server before retransmitting

**DOT1X Services Verification**

To verify your DOT1X services configuration, enter the following command:

Switch-Access# show dot1x interface fa1/0/2

Supplicant MAC <Not Applicable>

<table>
<thead>
<tr>
<th>AuthSM State</th>
<th>N/A</th>
</tr>
</thead>
<tbody>
<tr>
<td>BendSM State</td>
<td>N/A</td>
</tr>
<tr>
<td>PortStatus</td>
<td>N/A</td>
</tr>
<tr>
<td>MaxReq</td>
<td>2</td>
</tr>
<tr>
<td>MaxAuthReq</td>
<td>2</td>
</tr>
<tr>
<td>HostMode</td>
<td>Single</td>
</tr>
<tr>
<td>PortControl</td>
<td>Auto</td>
</tr>
<tr>
<td>QuietPeriod</td>
<td>60 Seconds</td>
</tr>
<tr>
<td>Re-authentication</td>
<td>Disabled</td>
</tr>
<tr>
<td>ReAuthPeriod</td>
<td>3600 Seconds</td>
</tr>
<tr>
<td>ServerTimeout</td>
<td>60 Seconds</td>
</tr>
<tr>
<td>SuppTimeout</td>
<td>30 Seconds</td>
</tr>
<tr>
<td>TxPeriod</td>
<td>30 Seconds</td>
</tr>
<tr>
<td>Guest-Vlan</td>
<td>0</td>
</tr>
</tbody>
</table>

**QoS Implementation**

The mapping for the CoS to DSCP values is shown in Figure 40 in the “Quality of Service” section on page 60.

Switch-Access(config)# mls qos  
Enables QoS on the switch

Switch-Access(config)# mls qos map policed-dscp 0 10 18 24 25 34 to 8  
Defines Policed-DSCP map which is used to mark down the packets with specified values to DSCP 8.

Switch-Access(config)# mls qos map cos-dscp 0 8 16 24 32 46 48 56  
Defines CoS-DSCP map for preferential treatment

Switch-Access(config)# mls qos srr-queue output cos-map queue 1 threshold 3 5  
Maps the CoS 5 to egress queue 1 with threshold 3

Switch-Access(config)# mls qos srr-queue output cos-map queue 2 threshold 1 2 4  
Maps the CoS 2 and CoS 4 to egress queue 2 with threshold 1

Switch-Access(config)# mls qos srr-queue output cos-map queue 2 threshold 2 3  
Maps the CoS 3 to egress queue 2 with threshold 2

Switch-Access(config)# mls qos srr-queue output cos-map queue 2 threshold 3 6 7  
Maps the CoS 6 and CoS 7 to egress queue 2 with threshold 3
Switch-Access(config)# mls qos srr-queue output cos-map queue 3 threshold 3 0 ! Maps the CoS 0 to egress queue 3 with threshold 3
Switch-Access(config)# mls qos srr-queue output cos-map queue 4 threshold 3 1 ! Maps the CoS 1to egress queue 4 with threshold 3
Switch-Access(config)# mls qos srr-queue output dscp-map queue 1 threshold 3 46 ! Maps the DSCP value 46 to egress queue 1 with threshold 3
Switch-Access(config)# mls qos srr-queue output dscp-map queue 2 threshold 1 24 26 36 ! Maps the DSCP values 24, 26, and 36 to egress queue 2 with threshold 2
Switch-Access(config)# mls qos srr-queue output dscp-map queue 2 threshold 3 48 56 36 ! Maps the DSCP values 48, 56, and 36 to egress queue 2 with threshold 3
Switch-Access(config)# mls qos srr-queue output dscp-map queue 3 threshold 3 0 36 ! Maps the DSCP values 0 and 36 to egress queue 3 with threshold 3
Switch-Access(config)# mls qos srr-queue output dscp-map queue 4 threshold 1 8 36 ! Maps the DSCP values 8 and 36 to egress queue 4 with threshold 1
Switch-Access(config)# mls qos srr-queue output dscp-map queue 4 threshold 3 10 12 14 36 ! Maps the DSCP values 10, 12, 14, and 36 to egress queue 4 with threshold 3
Switch-Access(config)# mls qos queue-set output 1 threshold 2 70 80 100 100 ! Defines the weighed tail-drop thresholds for queue 2 to 70 % for threshold 1 and 80 % for threshold 2
Switch-Access(config)# mls qos queue-set output 1 threshold 4 40 100 100 100 ! Defines the weighed tail-drop thresholds for queue 4 to 40 % for threshold 1 and 100 % for threshold 2
Switch-Access(config)# ip access-list extended DVLAN-BULK-DATA ! Defines ACL to match Bulk Data
Switch-Access(config-ext-nacl)# permit tcp any any eq 220 !Match Internet Mail Access Protocol v3 (IMAPv3)
Switch-Access(config-ext-nacl)# permit tcp any any eq 143 !Match Internet Message Access Protocol (IMAP)
Switch-Access(config-ext-nacl)# permit tcp any any eq smtp !Match Simple Mail Transfer Protocol
Switch-Access(config-ext-nacl)# ip access-list extended DVLAN-MISSION-CRITICAL-DATA
! Defines ACL to match Business Critical Data
Switch-Access(config-ext-nacl)# permit tcp any any eq www !Match HTTP traffic for port 80
Switch-Access(config-ext-nacl)# permit tcp any any range 3200 3203 !Match SAP traffic
Switch-Access(config-ext-nacl)# permit tcp any any eq 3600 !Match SAP traffic
Switch-Access(config-ext-nacl)# permit tcp any any range 2000 2002 !Match SCCP traffic
Switch-Access(config-ext-nacl)# permit udp any any eq isakmp !Match Internet Security Association and Key Management Protocol
Switch-Access(config-ext-nacl)# permit tcp any any eq domain !Match HTTP traffic coming from source port 80
Switch-Access(config-ext-nacl)# ip access-list extended DVLAN-PC-VIDEO ! Defines ACL to match Video traffic
Switch-Access(config-ext-nacl)# permit udp any any range 16384 32767!Match traffic in the given port range
Switch-Access(config-ext-nacl)# ip access-list extended DVLAN-TRANSACTIONAL-DATA ! Defines ACL to match Transactional Data
Switch-Access(config-ext-nacl)# permit tcp any any eq 1352 !Match Lotus Notes traffic
Switch-Access(config-ext-nacl)# permit udp any any eq domain !Match DNS traffic
Switch-Access(config-ext-nacl)# permit udp any any eq netbios-dgm !Match NetBIOS traffic
Switch-Access(config-ext-nacl)# permit udp any any eq netbios-ns !Match NetBIOS traffic
Switch-Access(config-ext-nacl)# ip access-list extended VVLAN-ANY ! Defines ACL to match Voice VLAN traffic
Switch-Access(config-ext-nacl)# permit ip 10.0.1.0 0.0.0.255 any
Switch-Access(config-ext-nacl)# ip access-list extended DVLAN-CALL-SIGNALING ! Defines ACL to match voice signaling traffic
Switch-Access(config-ext-nacl)# permit udp 10.0.1.0 0.0.0.255 any
Switch-Access(config-ext-nacl)# permit tcp 10.0.1.0 0.0.0.255 any range 2000 2002
Switch-Access(config-ext-nacl)# ip access-list extended VVLAN-VOICE
! Defines ACL to match voice traffic
Switch-Access(config-ext-nacl)# permit udp 10.0.1.0 0.0.0.255 any
Switch-Access(config-ext-nacl)# permit udp 10.0.1.0 0.0.0.255 any range 16384 32767
Switch-Access(config-ext-nacl)# class-map match-all DVLAN-TRANSACTIONAL-DATA
! Defines class-map for Transactional Data
Switch-Access(config-cmap)# match access-group name DVLAN-TRANSACTIONAL-DATA
! Matches traffic specified in DVLAN-TRANSACTIONAL-DATA ACL
Switch-Access(config-cmap)# class-map match-all DVLAN-PC-VIDEO
! Defines class-map for Video traffic
Switch-Access(config-cmap)# match access-group name DVLAN-PC-VIDEO
! Matches traffic specified in DVLAN-PC-VIDEO ACL
Switch-Access(config-cmap)# class-map match-all VVLAN-CALL-SIGNALING
! Defines class-map for Voice signalling
Switch-Access(config-cmap)# match access-group name VVLAN-CALL-SIGNALING
! Matches traffic specified in VVLAN-CALL-SIGNALING ACL
Switch-Access(config-cmap)# class-map match-all DVLAN-MISSION-CRITICAL-DATA
! Defines class-map for Business critical traffic
Switch-Access(config-cmap)# match access-group name DVLAN-MISSION-CRITICAL-DATA
! Matches traffic specified in DVLAN-MISSION-CRITICAL-DATA ACL
Switch-Access(config-cmap)# class-map match-all VVLAN-VOICE
! Defines class-map for voice traffic
Switch-Access(config-cmap)# match access-group name VVLAN-VOICE
! Matches traffic specified in VVLAN-VOICE ACL
Switch-Access(config-cmap)# class-map match-all VVLAN-ANY
! Defines class-map for voice vlan traffic
Switch-Access(config-cmap)# match access-group name VVLAN-ANY
! Matches traffic specified in VVLAN-ANY ACL
Switch-Access(config-cmap)# class-map match-all DVLAN-BULK-DATA
! Defines class-map for Bulk traffic
Switch-Access(config-cmap)# match access-group name DVLAN-BULK-DATA
! Matches traffic specified in DVLAN-BULK-DATA ACL
Switch-Access(config-cmap)# policy-map IPPHONE+PC-ADVANCED
! Defines Policy-map
Switch-Access(config-cmap)# class-map VVLAN-VOICE
! Defines class-map classified by VVLAN-VOICE
Switch-Access(config-pmap)# set dscp ef
! Set DSCP value to EF
Switch-Access(config-pmap)# police 6144000 61440 exceed-action drop
! Incoming traffic will be policed to 6.2 Mbps with a 62 KB burst size and if the rate is exceeded packet will be dropped
Switch-Access(config-pmap)# class VVLAN-CALL-SIGNALING
! Matches traffic classified by VVLAN-CALL-SIGNALING
Switch-Access(config-pmap)# set dscp cs3
! Set DSCP value to CS3
Switch-Access(config-pmap)# police 1024000 10240 exceed-action policed-dscp-transmit
! Incoming traffic will be policed to 10.2 Mbps with a 10.2 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)
Switch-Access(config-pmap)# class VVLAN-ANY
! Matches traffic classified by VVLAN-ANY
Switch-Access(config-pmap)# set dscp default
! Set DSCP value to 0
Switch-Access(config-pmap)# police 32000 8000 exceed-action policed-dscp-transmit
! Incoming traffic will be policed to 32 kbps with a 8 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)
Switch-Access(config-pmap)# class DVLAN-PC-VIDEO
! Matches traffic classified by DVLAN-PC-VIDEO
Switch-Access(config-pmap)# set dscp af41
! Set DSCP value to 0
Switch-Access(config-pmap)# police 1984000 19840 exceed-action policed-dscp-transmit
! Incoming traffic will be policed to 10.2 Mbps with a 10.2 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)
Switch-Access(config-pmap)# class DVLAN-MISSION-CRITICAL-DATA
! Matches traffic classified by DVLAN-MISSION-CRITICAL-DATA
Switch-Access(config-pmap)# set dscp 25
! Set DSCP value to 25
Switch-Access(config-pmap)# police 12500000 125000 exceed-action policed-dscp-transmit
! Incoming traffic will be policed to 12.5 Mbps with a 125 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)
Switch-Access(config-pmap)# class DVLAN-TRANSACTIONAL-DATA
! Matches traffic classified by DVLAN-TRANSACTIONAL-DATA
Switch-Access(config-pmap-c)# **police** 10000000 100000 **exceed-action** policed-dscp-transmit

Incoming traffic will be policed to 10 Mbps with a 100 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)

Switch-Access(config-pmap-c)# **set dscp** af21 
Set DSCP value to AF21

Switch-Access(config-pmap-c)# class DVLAN-BULK-DATA 
Matches traffic classified by class-map

Switch-Access(config-pmap-c)# **set dscp** af11 
Set DSCP value to AF11

Switch-Access(config-pmap-c)# police 5000000 50000 **exceed-action** policed-dscp-transmit

Incoming traffic will be policed to 5 Mbps with a 50 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)

Switch-Access(config-pmap-c)# class class-default 
Defines default class

Switch-Access(config-pmap-c)# **set dscp** default 
Set DSCP value to 0

Switch-Access(config-pmap-c)# police 12500000 125000 **exceed-action** policed-dscp-transmit

Incoming traffic will be policed to 12.5 Mbps with a 125 KB burst size and if the rate is exceeded packet will be marked down to Scavenger class (CS1)

**QoS Verification**

To verify your QoS configuration, enter the `show mls qos` command to display whether QoS is enabled in the switch.

Switch-Access# **show mls qos**

QoS is enabled
QoS ip packet dscp rewrite is enabled

Switch-Access# **show mls qos maps policed-dscp**
Policied-dscp map:

<table>
<thead>
<tr>
<th>d1</th>
<th>d2</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>08</td>
<td>01</td>
<td>02</td>
<td>03</td>
<td>04</td>
<td>05</td>
<td>06</td>
<td>07</td>
<td>08</td>
<td>09</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>08</td>
<td>11</td>
<td>12</td>
<td>13</td>
<td>14</td>
<td>15</td>
<td>16</td>
<td>17</td>
<td>08</td>
<td>19</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>20</td>
<td>21</td>
<td>22</td>
<td>23</td>
<td>08</td>
<td>08</td>
<td>26</td>
<td>27</td>
<td>28</td>
<td>29</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>30</td>
<td>31</td>
<td>32</td>
<td>33</td>
<td>08</td>
<td>35</td>
<td>36</td>
<td>37</td>
<td>38</td>
<td>39</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>40</td>
<td>41</td>
<td>42</td>
<td>43</td>
<td>44</td>
<td>45</td>
<td>46</td>
<td>47</td>
<td>48</td>
<td>49</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>50</td>
<td>51</td>
<td>52</td>
<td>53</td>
<td>54</td>
<td>55</td>
<td>56</td>
<td>57</td>
<td>58</td>
<td>59</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>60</td>
<td>61</td>
<td>62</td>
<td>63</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Switch-Access# **show mls qos maps cos-dscp**

Cos-dscp map:

<table>
<thead>
<tr>
<th>cos</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
</tr>
</thead>
<tbody>
<tr>
<td>dscp</td>
<td>0</td>
<td>8</td>
<td>16</td>
<td>24</td>
<td>32</td>
<td>40</td>
<td>48</td>
<td>56</td>
</tr>
</tbody>
</table>

**VLAN Implementation**

Apply the following configuration to all access ports connected to the IP Phone.

Switch-Access(config)# **interface** fa1/0/3 
Enters gigabit Ethernet port 3 configuration mode

Switch-Access(config-if)# **switchport** mode access 
Sets the port to access mode

Switch-Access(config-if)# **switch access vlan** 302 
Assigns the port to Data VLAN

Switch-Access(config-if)# **switchport** voice vlan 301 
Assigns the port to Voice VLAN

Switch-Access(config-if)# **srr-queue** bandwidth share 1 70 25 5 
Enables bandwidth sharing for all output queues. Queue 1 is strict priority queue, queue 2 gets 70 % of bandwidth, queue 3 25 % of bandwidth, and queue 4 5 % of the bandwidth

Switch-Access(config-if)# **srr-queue** bandwidth shape 3 0 0 0 
Specifies queue 2,3,4 to operate in shared mode.

Switch-Access(config-if)# **priority-queue** out 
Egress expedite queue is enabled. This command will force SRR to ignore weight of queue 1 while calculating the bandwidth ratio. This queue will be emptied before servicing other queues.
Assigning QoS to Switch Port

Switch-Access(config-if)#  mls qos trust device cisco-phone  
Specifies the port to trust the CoS/DECP value if the CDP neighbor is Cisco IP Phone
Switch-Access(config-if)#  spanning-tree portfast  
Sets the switch port to forwarding state ignoring listening/learning state
Switch-Access(config-if)#  load-interval 30  
Specifies interval for computing load statistics

Verification of Assigning QoS to Switch Port

To verify that QoS is being assigned to the switch port, enter the show policy-map interface to display the QoS policy and the related counters.

Switch-Access#  show policy-map interface fa1/0/3
FastEthernet1/0/3
Service-policy input: IPPHONE+PC-ADVANCED

Class-map: VVLAN-VOICE (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name VVLAN-VOICE

Class-map: VVLAN-CALL-SIGNALING (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name VVLAN-CALL-SIGNALING

Class-map: VVLAN-ANY (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name VVLAN-ANY

Class-map: DVLAN-PC-VIDEO (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name DVLAN-PC-VIDEO

Class-map: DVLAN-MISSION-CRITICAL-DATA (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name DVLAN-MISSION-CRITICAL-DATA

Class-map: DVLAN-TRANSACTIONAL-DATA (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name DVLAN-TRANSACTIONAL-DATA

Class-map: DVLAN-BULK-DATA (match-all)
  0 packets, 0 bytes
  offered rate 0 bps, drop rate 0 bps
  Match: access-group name DVLAN-BULK-DATA

Class-map: class-default (match-any)
  0 packets, 0 bytes
offered rate 0 bps, drop rate 0 bps
Match: any
  0 packets, 0 bytes
  rate 0 bps

Network Fundamental Services Implementation

- High Availability, page 135
- IP Addressing and IP Routing, page 138

High Availability

- Redundant WAN Link, page 135
- Redundant Edge Router, page 136

Redundant WAN Link

Backup for any of the three access links is provided by using a Systematic High-Speed Digital Subscriber Line (SHDSL)-based inverse multiplexing over ATM (IMA) interface. The backup interface is connected to the closest PE device of the service provider network.

Router(config)# controller SHDSL 0/2/0 ! Enters controller configuration mode
Router(config-controller)# termination cpe ! Defines the mode of operation as Customer Premise Equipment
Router(config-controller)# dsl-group 0 pairs 0, 1, 2 ima ! Creates an IMA bundle pairing links 0-2
Router(config-controller-dsl-group)# ima group clock-mode itc ! Defines clock mode for the IMA group. Sets the transmit clock for at least one link to be different from the other links.
Router(config-controller-dsl-group)# shdsl annex A-B ! Specifies annex A/B of G.991.2 standard to be used on the controller
Router(config-controller-dsl-group)# shdsl rate auto ! Sets the controller rate negotiation in auto mode
Router(config-controller-dsl-group)# end

Router(config)# interface ATM0/2/IMA0 ! Enters IMA interface configuration mode
Router(config-if)# bandwidth 4608 ! Sets the maximum allowed bandwidth in Kbps
Router(config-if)# no ip address
Router(config-if)# load-interval 30 ! Specifies interval for computing load statistics
Router(config-if)# no atm ilmi-keepalive ! Disables the ILMI connectivity procedures forcing protocols to re-route packets immediately
Router(config-if)# max-reserved-bandwidth 100 ! Makes 100 % of interface bandwidth available for QoS reservations
Router(config-if)# end

Router(config)# interface ATM0/2/IMA0.1 point-to-point ! Creates IMA point-to-point sub-interface and specifies its parameters
Router(config-if-subif)# ip address 209.165.201.1 255.255.255.252 ! Assigns IP address to the interface
Router(config-if-subif)# pvc 10/10 ! Creates a PVC and specifies its parameters
Router(config-if-atm-vc)# protocol ip 209.165.201.2 broadcast ! Enables broadcast capability to perform reverse-arp on the ISP router
Router(config-if-atm-vc)# vbr-rt 9216 9216 ! Assigns VBR class of service and defines peak and average cell rate
Router(config-if-atm-vc)# oam-pvc manage! Enables end-to-end F5 OAM loopback cell transmission and OAM management
Router(config-if-atm-vc)# encapsulation aal5mux ppp Virtual-Template10! Configures PPPoA AAL5+MUX point-to-point encapsulation and associates it with Virtual-Template

Router(config)# interface Virtual-Template10! Enters Virtual Template configuration
Router(config-if)# bandwidth 4608! Sets the maximum allowed bandwidth in Kbps
Router(config-if)# ip unnumbered ATM0/2/IMA0.1! Reuses the IP address of the IMA sub-interface
Router(config-if)# ip nbar protocol-discovery! Enables NBAR to discover default protocols and gather statistics
Router(config-if)# ip flow ingress! Enables NetFlow accounting for incoming traffic
Router(config-if)# ip flow egress! Enables NetFlow accounting for outgoing traffic
Router(config-if)# zone-member security Public! Adds the virtual interface to firewall zone called Public
Router(config-if)# load-interval 30! Specifies interval for computing load statistics
Router(config-if)# max-reserved-bandwidth 100! Makes 100% of interface bandwidth available for QoS reservations
Router(config-if)# service-policy output EIGHT-CLASS-V3PN-EDGE-BACKUP! Applies QoS policy to the interface in output direction to provide preferential treatment for traffic
Router(config-if)# crypto map VPN-MAP! Applies crypto map "VPN-MAP" to the interface. This crypto map is defined in the Security section
Router(config-if)# end

Redundant WAN Link Verification

To verify the redundant WAN link configuration, enter the show backup command to display the backup interface and its status for each primary interface.

Router# show backup
Primary Interface            Secondary Interface         Status
----------------------------------------------------------
Multilink1                  ATM0/2/IMA0            normal operation

Redundant Edge Router

Active-Standby Implementation with HSRP

With HSRP, one router is in active mode for data traffic and voice traffic backup. The other router is primary for voice traffic and data traffic backup. If one of the routers fails, the other becomes active for both voice and data traffic.

Primary Voice, Secondary Data Router

Router(config-if)# interface GigabitEthernet0/1.1! Enters gigabit Ethernet sub-interface configuration mode
Router(config-subif)# description Voice-VLAN active router for voice
Router(config-subif)# standby 2 ip 10.0.1.3! Enables HSRP, places the sub-interface into HSRP group 2, and assigns virtual IP address for the group
Router(config-subif)# standby 2 priority 180! Sets HSRP priority for this router in group 2 to 180. The standby voice router has to have lower priority than 180
Router(config-subif)# standby 2 preempt delay minimum 60! Allows higher priority router in group 2 to preempt this router, but 60 seconds must pass before preemption
Router(config-subif)# standby 2 track GigabitEthernet0/0 80! Instructs HSRP process for group 2 to track status of the WAN interface (gigabit Ethernet in this case). If the interface goes down the router’s priority is decremented. The priority is decremented by 80 when the interface goes down. This will make the router of lower priority than the current standby and force a switchover
Router(config-subif)# interface GigabitEthernet0/1.2  ! Enters gigabit Ethernet sub-interface configuration mode
Router(config-subif)# description Data-VLAN standby router for data
Router(config-subif)# standby 1 ip 10.0.0.3  ! Enables HSRP, places the sub-interface into HSRP group 2, and assigns virtual IP address for the group
Router(config-subif)# standby 1 priority 120  ! Sets HSRP priority for this router in group 1 to 120. The active data router has higher priority than 120
Router(config-subif)# standby 1 preempt delay minimum 60  ! Allows higher priority router in group 1 to preempt this router, but 60 seconds must pass before preemption
Router(config-subif)# standby 1 track GigabitEthernet0/0/30  ! Instructs HSRP process for group 2 to track status of the WAN interface (gigabit Ethernet in this case). If the interface goes down the router’s priority is decremented. The priority is decremented by 80 when the interface goes down
Router(config-subif)# interface GigabitEthernet0/1.3  ! Enters gigabit Ethernet sub-interface 3 configuration
Router(config-subif)# description DMZ-VLAN standby router for DMZ data traffic
Router(config-subif)# standby 3 ip 10.0.2.67  ! Enables HSRP, places the sub-interface into HSRP group 3, and assigns virtual IP address for the group
Router(config-subif)# standby 3 priority 120  ! Sets HSRP priority for this router in group 3 to 120. The active DMZ router has higher priority than 120
Router(config-subif)# standby 3 preempt delay minimum 60  ! Allows higher priority router in group 3 to preempt this router, but 60 seconds must pass before preemption
Router(config-subif)# standby 3 track GigabitEthernet0/0/30  ! Instructs HSRP process for group 3 to track status of the WAN interface (gigabit Ethernet in this case). If the interface goes down the router’s priority is decremented. The priority is decremented by 80 when the interface goes down

Secondary Voice, Primary Data Router

Router2(config-if)# interface GigabitEthernet0/1.1  ! Enters gigabit Ethernet sub-interface 1 configuration
Router2(config-subif)# description Voice-VLAN standby router for voice
Router2(config-subif)# standby 2 ip 10.0.1.3  ! Enables HSRP, places the sub-interface into HSRP group 2, and assigns virtual IP address for the group
Router2(config-subif)# standby 2 priority 120  ! Sets HSRP priority for this router in group 2 to 120. The active voice router has higher priority than 120
Router2(config-subif)# standby 2 preempt delay minimum 60  ! Allows higher priority router in group 2 to preempt this router, but 60 seconds must pass before preemption
Router2(config-subif)# standby 2 track GigabitEthernet0/0/30  ! Instructs HSRP process for group 2 to track status of the WAN interface (gigabit Ethernet in this case). If the interface goes down the router’s priority is decremented. The priority is decremented by 30 when the interface goes down
Router2(config-subif)# interface GigabitEthernet0/1.2  ! Enters gigabit Ethernet sub-interface 2 configuration
Router2(config-subif)# description Data-VLAN active router for data
Router2(config-subif)# standby 1 ip 10.0.0.3  ! Enables HSRP, places the sub-interface into HSRP group 1, and assigns virtual IP address for the group
Router2(config-subif)# standby 1 priority 180  ! Sets HSRP priority for this router in group 1 to 120. The standby data router has lower priority than 180
Router2(config-subif)# standby 1 preempt delay minimum 60  ! Allows higher priority router in group 1 to preempt this router, but 60 seconds must pass before preemption
Router2(config-subif)# standby 1 track GigabitEthernet0/0/80  ! Instructs HSRP process for group 1 to track status of the WAN interface (gigabit Ethernet in this case). If the interface goes down the router’s priority is decremented. The priority is decremented by 30 when the interface goes down
Router2(config-subif)# interface GigabitEthernet0/1.3  ! Enters gigabit Ethernet sub-interface 3 configuration
Router2(config-subif)# description DMZ-VLAN active router for DMZ data traffic
Router2(config-subif)# standby 3 ip 10.0.2.67  ! Enables HSRP, places the sub-interface into HSRP group 3, and assigns virtual IP address for the group
Router2(config-subif)# standby 3 priority 180  ! Sets HSRP priority for this router in group 3 to 180. The standby data router has lower priority than 180
Router2(config-subif)# standby 3 preempt delay minimum 60! Allows higher priority router in group 3 to preempt this router, but 60 seconds must pass before preemption
Router2(config-subif)# standby 3 track GigabitEthernet0/080! Instructs HSRP process for group 1 to track status of the WAN interface (gigabit Ethernet in this case). If the interface goes down the router’s priority is decremented. The priority is decremented by 30 when the interface goes down

To verify the configuration of the secondary router, enter the following command:

Router2# show standby
GigabitEthernet0/1.1 - Group 2
  State is Standby
  25 state changes, last state change 14w3d
  Virtual IP address is 10.0.1.3
  Active virtual MAC address is 0000.0c07.ac02
    Local virtual MAC address is 0000.0c07.ac02 (v1 default)
  Hello time 3 sec, hold time 10 sec
  Next hello sent in 1.232 secs
  Preemption enabled
  Active router is 10.0.1.1, priority 180 (expires in 8.996 sec)
  Standby router is local
  Priority 120 (configured 120)
  Group name is “hsrp-Gi0/1.1-2” (default)
GigabitEthernet0/1.2 - Group 1
  State is Standby
  25 state changes, last state change 14w3d
  Virtual IP address is 10.0.0.3
  Active virtual MAC address is 0000.0c07.ac01
    Local virtual MAC address is 0000.0c07.ac01 (v1 default)
  Hello time 3 sec, hold time 10 sec
  Next hello sent in 1.232 secs
  Preemption enabled
  Active router is 10.0.0.2, priority 180 (expires in 8.804 sec)
  Standby router is local
  Priority 120 (configured 120)
  Group name is “hsrp-Gi0/1.2-1” (default)
GigabitEthernet0/1.3 - Group 3
  State is StandBy
  25 state changes, last state change 14w3d
  Virtual IP address is 10.0.2.37
  Active virtual MAC address is 0000.0c07.ac03
    Local virtual MAC address is 0000.0c07.ac03 (v1 default)
  Hello time 3 sec, hold time 10 sec
  Next hello sent in 2.432 secs
  Preemption enabled
  Active router is 10.0.0.2, priority 180 (expires in 7.004 sec)
  Standby router is local
  Priority 120 (configured 120)
  Group name is “hsrp-Gi0/1.3-3” (default)

**IP Addressing and IP Routing**

- Routing Protocol Implementation, page 139
- Multicast Implementation, page 146
- DHCP Implementation, page 146
- NAT Implementation, page 148
- Quality of Service Implementation, page 148
Routing Protocol Implementation

A routing protocol is a Layer 3 protocol that is used by network devices to disseminate information that allows them to select the best path to any network. A branch office router is likely to use a single routing protocol. However, because a network may use EIGRP, OSPF, RIPv2, BGP or static routing, all of these protocols were independently validated. The following configurations are for each of the protocols. Table 25 summarizes the subnets in the Services Ready Large Branch Network.

Table 25 Subnet Assignment

<table>
<thead>
<tr>
<th>Network</th>
<th>Address</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Primary WAN</td>
<td>192.168.0.0/30</td>
<td>Private</td>
</tr>
<tr>
<td></td>
<td>192.168.0.4/30</td>
<td></td>
</tr>
<tr>
<td>Backup WAN</td>
<td>209.165.201.0/30</td>
<td>Public</td>
</tr>
<tr>
<td></td>
<td>209.165.201.4/30</td>
<td></td>
</tr>
<tr>
<td>Loopback</td>
<td>209.165.201.8/30</td>
<td>Public</td>
</tr>
<tr>
<td>Data VLAN</td>
<td>10.0.0.0/24</td>
<td>Private</td>
</tr>
<tr>
<td>Voice VLAN</td>
<td>10.0.1.0/24</td>
<td>Private</td>
</tr>
<tr>
<td>Management VLAN</td>
<td>10.0.2.0/27</td>
<td>Private</td>
</tr>
<tr>
<td>Black Hole VLAN</td>
<td>10.0.2.32/27</td>
<td>Private</td>
</tr>
<tr>
<td>DMZ VLAN</td>
<td>10.0.2.64/28</td>
<td>Private</td>
</tr>
<tr>
<td>Tunnel Interfaces</td>
<td>10.0.2.80/30</td>
<td>Private</td>
</tr>
<tr>
<td>Voice Mail Module</td>
<td>10.0.2.84/30</td>
<td>Private</td>
</tr>
<tr>
<td>Cisco WAAS Module</td>
<td>10.0.2.88/30</td>
<td>Private</td>
</tr>
<tr>
<td>Central Site Network</td>
<td>172.16.0.0/16</td>
<td>Private</td>
</tr>
<tr>
<td>Data VLAN Backup Network</td>
<td>10.0.3.0/24</td>
<td>Private</td>
</tr>
<tr>
<td>Voice VLAN Backup Network</td>
<td>10.0.4.0/24</td>
<td>Private</td>
</tr>
</tbody>
</table>

The Services Ready Large Branch Network provides direct access to the Internet through split tunneling. Various combinations of WAN services and VPN technologies lead to several different options for implementing the split tunnel mechanism. In WAN implementations where the network service provider is responsible for routing (for example, Layer 3 VPN [L3VPN]), split tunneling can be provided on the primary link and the backup link can be set to standby state. The implementation options vary slightly for GETVPN and DMVPN. In WAN implementations where the enterprise is responsible for routing, split tunneling can be provided on the backup link by maintaining it in an active state. Again, there is a slight variation between GETVPN and DMVPN implementations.

Active/Standby Primary/Backup WAN Links with DMVPN Implementation

The secondary WAN interface must be configured as the backup interface for the primary WAN link.

```
Router(config)# interface Multilink1! Enters multilink interface configuration mode
Router(config-if)# backup interface ATM0/2/IMA0! Specifies backup interface
Router(config-if)# exit
```

A loopback interface with a public address is used as the source interface for the DMVPN tunnel.

```
Router(config)# interface Loopback0! Enters loopback interface configuration mode
```
The “DMVPN Implementation” section on page 166 provides configuration for the tunnel interface. After the tunnel interface is defined, two routing processes are configured: one for the enterprise network, and another for the public network. The following sections provide implementations in which OSPF, EIGRP, and RIPv2 provide routing for enterprise traffic in which BGP is responsible for routing public traffic.

### Enterprise Routing With OSPF

Enterprise networks are learned through the tunnel interface.

```plaintext
Router(config)# router ospf 1 ! Enables private network OSPF routing process
Router(config-router)# router-id 10.0.0.1 ! Specifies the OSPF router ID
Router(config-router)# network 10.0.0.0 0.0.0.255 area 0 ! Advertises Data VLAN subnet in backbone area
Router(config-router)# network 10.0.1.0 0.0.0.255 area 0 ! Advertises Voice VLAN subnet in backbone area
Router(config-router)# network 10.0.2.0 0.0.0.31 area 0 ! Advertises Management VLAN subnet in backbone area
Router(config-router)# network 10.0.2.64 0.0.0.15 area 0 ! Advertises DMZ VLAN subnet in backbone area
Router(config-router)# network 10.0.2.80 0.0.0.3 area 0 ! Advertises Tunnel subnet in backbone area
Router(config-router)# network 10.0.2.88 0.0.0.3 area 0 ! Advertises WAAS subnet in backbone area
Router(config-router)# exit
```

### Enterprise Routing with EIGRP

Enterprise networks are learned through the tunnel interface.

```plaintext
Router(config)# router eigrp 1 ! Enables private network EIGRP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# network 10.0.0.0 0.0.0.255 ! Advertises Data VLAN subnet
Router(config-router)# network 10.0.1.0 0.0.0.255 ! Advertises Voice VLAN subnet
Router(config-router)# network 10.0.2.0 0.0.0.31 ! Advertises Management VLAN subnet
Router(config-router)# network 10.0.2.64 0.0.0.15 ! Advertises DMZ VLAN subnet
Router(config-router)# network 10.0.2.80 0.0.0.3 ! Advertises Tunnel subnet
Router(config-router)# network 10.0.2.88 0.0.0.3 ! Advertises WAAS subnet
Router(config-router)# exit
```

### Enterprise Routing with RIPv2

Enterprise networks are learned through the tunnel interface.

```plaintext
Router(config)# router rip ! Enables private network RIP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# version 2 ! Enable RIP version 2
Router(config-router)# network 10.0.0.0 ! Advertises all branch subnets
Router(config-router)# exit
```

### Service Provider Routing with BGP

The BGP routing process is responsible for establishing the tunnel link by advertising the loopback network. In default BGP configuration, the router learns public routes advertised by the PE or ISP router. A large routing table would slow down the destination network lookup process. In general, network service providers should not advertise Internet routes to the branch network, but in case this happens, an access list is defined to exclude public routes.
Router(config)# access-list 20 permit 209.165.201.8 0.0.0.3 ! Permits Loopback network and blocks all others

Router(config)# router bgp 1 ! Enables public and loopback network BGP routing process
Router(config-router)# neighbor 192.168.0.2 remote-as 65015! Neighbor router IP for primary link that is in autonomous system 65015
Router(config-router)# neighbor 209.165.201.2 remote-as 65016! Neighbor router IP for backup link that is in autonomous system 65016
Router(config-router)# network 192.168.0.0 mask 255.255.255.252 ! Advertises primary WAN link subnet
Router(config-router)# network 209.165.201.0 mask 255.255.255.252 ! Advertises backup WAN link subnet
Router(config-router)# network 209.165.201.8 mask 255.255.255.252 ! Advertises Loopback subnet
Router(config-router)# distribute-list 20 in ! Block all routing updates except for Loopback network
Router(config-router)# exit

Finally, static routes are defined to direct traffic to the public network. When the primary link is active, it is used as the default route for all traffic. When the backup link is active, it is used as the default for all traffic.

Router(config)# ip route 0.0.0.0 0.0.0.0 192.168.0.2 ! Sets the primary WAN link as default for all traffic
Router(config)# ip route 0.0.0.0 0.0.0.0 209.165.201.2 ! Sets the backup WAN link as default for all traffic

Active/Standby Primary/Backup WAN Links with GETVPN on Primary Link and DMVPN on Backup Link Implementation

Because GETVPN is a tunnel-less protocol, it is used only on the primary WAN link. Because DMVPN is used for the backup link, the tunnel interface is needed only when the primary link fails. All enterprise network information is advertised over the primary link. Since this link also routes public traffic, it may insert public routes into the routing table. To prevent this situation, the following ACL is defined to allow only enterprise networks in the routing table.

Router(config)# access-list 10 permit 172.16.0.0 0.0.255.255 ! Permits all Enterprise networks

Enterprise Routing with OSPF

Enterprise networks are learned through the primary WAN interface.

Router(config)# router ospf 1 ! Enables private network OSPF routing process
Router(config-router)# router-id 10.0.0.1 ! Specifies the OSPF router ID
Router(config-router)# network 10.0.0.0 0.0.0.255 area 0 ! Advertises Data VLAN subnet in backbone area
Router(config-router)# network 10.0.1.0 0.0.0.255 area 0 ! Advertises Voice VLAN subnet in backbone area
Router(config-router)# network 10.0.2.0 0.0.0.31 area 0 ! Advertises Management VLAN subnet in backbone area
Router(config-router)# network 10.0.2.64 0.0.0.15 area 0 ! Advertises DMZ VLAN subnet in backbone area
Router(config-router)# network 10.0.2.80 0.0.0.3 area 0 ! Advertises Tunnel subnet in backbone area
Router(config-router)# network 10.0.2.88 0.0.0.3 area 0 ! Advertises WAAS subnet in backbone area
Router(config-router)# network 192.168.0.0 0.0.0.3 area 0! Advertises primary WAN link subnet in the backbone area
Router(config-router)# distribute-list 10 in ! Block all Internet routing updates
Router(config-router)# exit
Enterprise Routing with EIGRP

Enterprise networks are learned through the primary WAN interface.

Router(config)# router eigrp 1 ! Enables private network EIGRP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# network 10.0.0.0 0.0.0.255 ! Advertises Data VLAN subnet
Router(config-router)# network 10.0.1.0 0.0.0.255 ! Advertises Voice VLAN subnet
Router(config-router)# network 10.0.2.0 0.0.0.31 ! Advertises Management VLAN subnet
Router(config-router)# network 10.0.2.64 0.0.0.15 ! Advertises DMZ VLAN subnet
Router(config-router)# network 10.0.2.80 0.0.0.3 ! Advertises Tunnel subnet
Router(config-router)# network 10.0.2.88 0.0.0.3 ! Advertises WAAS subnet
Router(config-router)# network 192.168.0.0 0.0.0.255 ! Advertises primary WAN link subnet
Router(config-router)# distribute-list 10 in ! Block all Internet routing updates
Router(config-router)# exit

Enterprise Routing with RIPv2

Enterprise networks are learned through the primary WAN interface.

Router(config)# router rip ! Enables private network RIP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# version 2 ! Enable RIP version 2
Router(config-router)# network 10.0.0.0 ! Advertises all branch subnets
Router(config-router)# network 192.168.0.0 ! Advertises primary WAN link subnet
Router(config-router)# distribute-list 10 in ! Block all Internet routing updates
Router(config-router)# exit

Service Provider Routing with BGP

The BGP routing process is responsible for establishing the tunnel link by advertising the loopback network. In the default BGP configuration, the router learns public routes that are advertised by the ISP router. A large routing table would slow down the destination network lookup process. In general, network service providers should not advertise Internet routes to the branch network; an access list should be defined to exclude public routes.

Router(config)# access-list 20 permit 209.165.201.8 0.0.0.3 ! Permits Loopback network and blocks all others

Router(config)# router bgp 1 ! Enables public and loopback network BGP routing process
Router(config-router)# neighbor 209.165.201.2 remote-as 65016 ! Neighbor router IP for backup link that is in autonomous system 65016
Router(config-router)# network 209.165.201.0 mask 255.255.255.252 ! Advertises backup WAN link subnet
Router(config-router)# network 209.165.201.8 mask 255.255.255.252 ! Advertises Loopback subnet
Router(config-router)# distribute-list 20 in ! Block all routing updates except for Loopback network
Router(config-router)# exit

Finally, static routes are defined to direct traffic to the public network. When the primary link is active, it is used as the default for all traffic. When the backup link is active, it is used as the default for all traffic.

Router(config)# ip route 0.0.0.0 0.0.0.0 192.168.0.2 ! Sets the primary WAN link as default for all traffic
Router(config)# ip route 0.0.0.0 0.0.0.0 209.165.201.2 ! Sets the backup WAN link as default for all traffic
Active/Active Primary/Backup WAN Link with DMVPN Implementation

The primary function of the backup interface in the Services Ready Large Branch Network is to provide an alternate path in case the primary link fails. When the primary WAN interface is operational, the backup interface is in standby mode. However, for purposes of split tunneling, the interface can be kept in active state and provide access to the Internet, because it is a direct connection.

Again, there are two routing processes, one for enterprise traffic and another for public traffic. The routing is similar to the Active/Standby configuration for DMVPN because BGP likely selects the primary interface as the lowest-cost path to the central site network. It automatically switches over the tunnel interface to the backup link when the primary fails. To prevent situations where the Internet has a lower cost path to the central site, static routes with different costs are defined for the central site loopback interface. The only other difference in configuration is the default route configuration. Non-enterprise traffic must be directed out over the backup link.

Enterprise Routing with OSPF

Enterprise networks are learned through the tunnel interface.

```plaintext
Router(config)# router ospf 1 ! Enables private network OSPF routing process
Router(config-router)# router-id 10.0.0.1 ! Specifies the OSPF router ID
Router(config-router)# network 10.0.0.0 0.0.0.255 area 0 ! Advertises Data VLAN subnet in backbone area
Router(config-router)# network 10.0.1.0 0.0.0.255 area 0 ! Advertises Voice VLAN subnet in backbone area
Router(config-router)# network 10.0.2.0 0.0.0.31 area 0 ! Advertises Management VLAN subnet in backbone area
Router(config-router)# network 10.0.2.64 0.0.0.15 area 0 ! Advertises DMZ VLAN subnet in backbone area
Router(config-router)# network 10.0.2.80 0.0.0.3 area 0 ! Advertises Tunnel subnet in backbone area
Router(config-router)# network 10.0.2.88 0.0.0.3 area 0 ! Advertises WAAS subnet in backbone area
Router(config-router)# exit
```

Enterprise Routing with EIGRP

Enterprise networks are learned through the tunnel interface.

```plaintext
Router(config)# router eigrp 1 ! Enables private network EIGRP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# network 10.0.0.0 0.0.0.255 ! Advertises Data VLAN subnet
Router(config-router)# network 10.0.1.0 0.0.0.255 ! Advertises Voice VLAN subnet
Router(config-router)# network 10.0.2.0 0.0.0.31 ! Advertises Management VLAN subnet
Router(config-router)# network 10.0.2.64 0.0.0.15 ! Advertises DMZ VLAN subnet
Router(config-router)# network 10.0.2.80 0.0.0.3 ! Advertises Tunnel subnet
Router(config-router)# network 10.0.2.88 0.0.0.3 ! Advertises WAAS subnet
Router(config-router)# exit
```

Enterprise Routing with RIPv2

Enterprise networks are learned through the Tunnel interface.

```plaintext
Router(config)# router rip ! Enables private network RIP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# version 2 ! Enable RIP version 2
Router(config-router)# network 10.0.0.0 ! Advertises all branch subnets
Router(config-router)# exit
```
Service Provider Routing with BGP

The BGP routing process is responsible for establishing the tunnel link by advertising the loopback network. In the default BGP configuration, the router learns public routes that are advertised by the PE or ISP router. A large routing table would slow down the destination network lookup process. In general, network service providers should not advertise Internet routes to the branch network; an access list should be defined to exclude public routes.

Router(config)# access-list 20 permit 209.165.201.8 0.0.0.3 ! Permits Loopback network and blocks all others

Router(config)# router bgp 1 ! Enables public and loopback network BGP routing process
Router(config-router)# neighbor 192.168.0.2 remote-as 65015 ! Neighbor router IP for primary link that is in autonomous system 65015
Router(config-router)# neighbor 209.165.201.2 remote-as 65016 ! Neighbor router IP for backup link that is in autonomous system 65016
Router(config-router)# network 192.168.0.0 mask 255.255.255.252 ! Advertises primary WAN link subnet
Router(config-router)# network 209.165.201.0 mask 255.255.255.252 ! Advertises backup WAN link subnet
Router(config-router)# network 209.165.201.8 mask 255.255.255.252 ! Advertises Loopback subnet
Router(config-router)# distribute-list 20 in ! Block all routing updates except for Loopback network
Router(config-router)# exit

Finally, static routes are defined to direct traffic to the public network. When the primary link is active, it is used as the default for all traffic. When the backup link is active, it is used as the default for all traffic. In addition, static routes ensure that the central site loopback interface is routed over the primary link when it is in an active state.

Router(config)# ip route 0.0.0.0 0.0.0.0 192.168.0.2 250 ! Sets the primary WAN link as default for all traffic with higher cost than the backup WAN link
Router(config)# ip route 0.0.0.0 0.0.0.0 209.165.201.2 250 ! Sets the backup WAN link as default for all traffic with lower cost than the primary link
Router(config)# ip route 209.165.201.10 255.255.255.255 192.168.0.2 ! Sets the primary WAN link as the preferred interface for reaching the central site Loopback interface
Router(config)# ip route 209.165.201.10 255.255.255.255 209.165.201.2 250 ! Sets the backup WAN link as the preferred interface for reaching the central site Loopback interface

Active/Active Primary/Backup WAN Links with GETVPN on Primary Link and DMVPN on Backup Link Implementation

As in the Active/Standby configuration with DMVPN, this implementation differs from the Active/Standby GETVPN and DMVPN implementation in the assignment of static routes for loopback network and public traffic.

Router(config)# access-list 10 permit 172.16.0.0 0.0.255.255 ! Permits all Enterprise networks

Enterprise Routing with OSPF

Enterprise networks are learned through the primary WAN interface.

Router(config)# router ospf 1 ! Enables private network OSPF routing process
Router(config-router)# router-id 10.0.0.1 ! Specifies the OSPF router ID
Router(config-router)# network 10.0.0.0 0.0.0.255 area 0 ! Advertises Data VLAN subnet in backbone area
Router(config-router)# network 10.0.1.0 0.0.0.255 area 0 ! Advertises Voice VLAN subnet in backbone area
Router(config-router)# network 10.0.2.0 0.0.0.31 area 0  ! Advertises Management VLAN subnet in backbone area
Router(config-router)# network 10.0.2.64 0.0.0.15 area 0  ! Advertises DMZ VLAN subnet in backbone area
Router(config-router)# network 10.0.2.80 0.0.0.3 area 0  ! Advertises Tunnel subnet in backbone area
Router(config-router)# network 10.0.2.88 0.0.0.3 area 0  ! Advertises WAAS subnet in backbone area
Router(config-router)# network 192.168.0.0 0.0.0.3 area 0! Advertises primary WAN link subnet in the backbone area
Router(config-router)# distribute-list 10 in  ! Block all Internet routing updates
Router(config-router)# exit

Enterprise Routing with EIGRP

Enterprise networks are learned through the primary WAN interface.

Router(config)# router eigrp 1  ! Enables private network EIGRP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# network 10.0.0.0 0.0.0.255 ! Advertises Data VLAN subnet
Router(config-router)# network 10.0.1.0 0.0.0.255 ! Advertises Voice VLAN subnet
Router(config-router)# network 10.0.2.0 0.0.0.31 ! Advertises Management VLAN subnet
Router(config-router)# network 10.0.2.64 0.0.0.15 ! Advertises DMZ VLAN subnet
Router(config-router)# network 10.0.2.80 0.0.0.3 ! Advertises Tunnel subnet
Router(config-router)# network 10.0.2.88 0.0.0.3 ! Advertises WAAS subnet
Router(config-router)# network 192.168.0.0 ! Advertises primary WAN link subnet
Router(config-router)# distribute-list 10 in  ! Block all Internet routing updates
Router(config-router)# exit

Enterprise Routing with RIPv2

Enterprise networks are learned through the primary WAN interface.

Router(config)# router rip  ! Enables private network RIP routing process
Router(config-router)# no auto-summary ! Disable automatic route summarization
Router(config-router)# version 2  ! Enable RIP version 2
Router(config-router)# network 10.0.0.0  ! Advertises all branch subnets
Router(config-router)# network 192.168.0.0 ! Advertises primary WAN link subnet
Router(config-router)# distribute-list 10 in  ! Block all Internet routing updates
Router(config-router)# exit

Service Provider Routing with BGP

The BGP routing process is responsible for establishing the tunnel link by advertising the loopback network. In the default BGP configuration, the router learns public routes advertised by the ISP router. In general, network service providers should not advertise Internet routes to the branch network; an access list should be defined to exclude public routes.

Router(config)# access-list 20 permit 209.165.201.8 0.0.0.3  ! Permits Loopback network and blocks all others
Router(config)# router bgp 1  ! Enables public and loopback network BGP routing process
Router(config-router)# neighbor 209.165.201.2 remote-as 65016! Neighbor router IP for backup link that is in autonomous system 65016
Router(config-router)# network 209.165.201.0 mask 255.255.255.252 ! Advertises backup WAN link subnet
Router(config-router)# network 209.165.201.8 mask 255.255.255.252 ! Advertises Loopback subnet
Router(config-router)# distribute-list 20 in  ! Block all routing updates except for Loopback network
Router(config-router)# exit
There is a possibility that the tunnel link has a lower cost to the central site than the primary WAN link. To prevent traffic from being sent over the tunnel link when the WAN link is available, the tunnel interface is defined as backup for the primary WAN interface.

```
Router(config)# interface Multilink1  ! Enters multilink interface configuration mode
Router(config-if)# backup interface Tunnel1  ! Specifies backup interface
Router(config-if)# exit
```

Finally, static routes are defined to direct traffic to the public network. When the primary link is active, it is used as the default for all route traffic. When the backup link is active, it is used as the default route for all traffic.

```
Router(config)# ip route 0.0.0.0 0.0.0.0 192.168.0.2 250  ! Sets the primary WAN link as default for all traffic with higher cost than backup WAN link
Router(config)# ip route 0.0.0.0 0.0.0.0 209.165.201.2  ! Sets the backup WAN link as default for all traffic with lower cost than primary WAN link
```

### Multicast Implementation

The example below applies multicast to a four-T1 multilink WAN interface. The same command is applicable to the T3/E3 and Gigabit Ethernet WAN interfaces.

```
Router(config)# ip multicast-routing  ! Enables multicast routing
Router(config)# interface Multilink1  ! Enters multilink interface configuration mode
Router(config-if)# ip pim sparse-dense-mode  ! Enables multicast in sparse-dense mode
Router(config-if)# interface GigabitEthernet0/1.1  ! Enters gigabit Ethernet sub-interface configuration mode
Router(config-subif)# ip pim sparse-dense-mode  ! Enables multicast in sparse-dense mode
Router(config-subif)# interface GigabitEthernet0/1.2  ! Enters gigabit Ethernet sub-interface configuration mode
Router(config-subif)# ip pim sparse-dense-mode  ! Enables multicast in sparse-dense mode
Router(config-subif)# interface GigabitEthernet0/1.3  ! Enters gigabit Ethernet sub-interface configuration mode
Router(config-subif)# ip pim sparse-dense-mode  ! Enables multicast in the sparse-dense mode
Router(config-subif)# interface GigabitEthernet0/1.4  ! Enters gigabit Ethernet sub-interface configuration mode
Router(config-subif)# ip pim sparse-dense-mode  ! Enables multicast in sparse-dense mode
```

### Multicast Verification

To verify your multicast configuration, enter the following command:

```
Router# show ip pim neighbor
PIM Neighbor Table
Mode: B - Bidir Capable, DR - Designated Router, N - Default DR Priority, S - State Refresh Capable
Neighbor Address Interface Uptime/Expires Ver DR Prio/Mode
192.168.0.1 Multilink1 00:00:16/00:01:27 v2 1 / S P
```

### DHCP Implementation

Addresses were dynamically assigned for the data and voice VLAN devices. The DMZ server used static addressing. The DHCP server should be implemented on the router that is configured as active for voice traffic.
Router(config)# ip dhcp excluded-address 10.0.1.1 10.0.1.10 ! Specifies the addresses to be excluded from DHCP
Router(config)# ip dhcp excluded-address 10.0.1.245 10.0.1.254 ! Specifies the addresses to be excluded from DHCP
Router(config)# ip dhcp pool IP-PHONES ! Specifies DHCP pool for IP Phones
Router(dhcp-config)# network 10.0.1.0 255.255.255.0 ! Specifies the DHCP address range
Router(dhcp-config)# default-router 10.0.1.3 ! Specifies the default HSRP gateway
Router(dhcp-config)# option 150 ip 172.16.0.20 ! Specifies the default TFTP server
Router(dhcp-config)# lease 30 ! Sets the lease expiration to 1 month
Router(config)# service dhcp ! Starts the DHCP server

Router2(config)# ip dhcp pool IP-PHONES ! Specifies DHCP pool for IP Phones
Router2(dhcp-config)# network 10.0.4.0 255.255.255.0 ! Specifies the DHCP address range
Router2(dhcp-config)# default-router 10.0.1.3 ! Specifies the default HSRP gateway
Router2(dhcp-config)# lease 30 ! Sets the lease expiration to 1 month
Router(config)# service dhcp ! Starts the DHCP server

The standby voice router should implement a second DHCP server that has a non-overlapping IP address pool. For this purpose a 10.0.3.0/24 and 10.0.4.0/24 network was used. It is not possible to configure this second DHCP server as a backup to the DHCP server on the active voice router; however, by modifying the ping parameters of this second DHCP server, it is possible to ensure that the DHCP server on the active voice router is primarily responsible for IP address assignment. The default number of pings and the ping time-outs are 2 pings and 5 milliseconds (ms), in which case it takes 1 second for the primary DHCP server to offer an IP address to a client. The secondary DHCP server parameters were changed to 4 pings and 1000 ms, in which case it takes 5 seconds for the secondary DHCP server to offer an IP address to the client. This ensures that when both servers are running, the primary server is the faster to offer an IP address lease.

Router2(config)# ip dhcp ping packets 4 ! Doubles the number of ping packets before address can be assigned. The primary DHCP server only sends 2 ping packets
Router2(config)# ip dhcp ping timeout 1000 ! Doubles the amount of time that must pass before timing out a ping packet. The primary DHCP server only waits 500 msec

DHCP Verification

To verify your DHCP configuration, enter the show ip dhcp binding command to display the IP address details leased by the DHCP server.

Router# show ip dhcp binding
Bindings from all pools not associated with VRF:
IP address Client-ID/ Lease expiration Type
  Hardware address/ User name
  10.0.1.26 0100.1e4a.a8e5.e1 Infinite Automatic
  10.0.1.29 0100.5060.0387.20 Infinite Automatic

DHCP Verification
NAT Implementation

Router(config)# ip access-list standard NAT-BRANCH
Router(config-ext-nacl)# permit 10.0.0.0 0.0.0.255
Router(config-ext-nacl)# exit
Router(config)# ip nat translation tcp-timeout 300
Router(config)# ip nat inside source list NAT-BRANCH interface ATM0/2/IMA0.1 overload
Router(config)# interface g0/1.1
Router(config-subif)# ip nat inside
Router(config-subif)# exit
Router(config)# interface ATM0/2/IMA0.1
Router(config-if)# ip nat outside
Router(config-if)# exit

NAT Verification

To verify your NAT configuration, enter the following command:

Router# show ip nat translations
Pro Inside global      Inside local       Outside local      Outside global
tcp 22
10.0.0.15: 2140       10.0.0.15: 2140    201.165.201.1:2000   201.165.201.1:2000

Router#

Quality of Service Implementation

Quality of service (QoS) identifies business-critical traffic and ensures that appropriate bandwidth and network resources are allocated according to a classification scheme. QoS includes classification of different traffic types, marking specific fields in Layer 2 or Layer 3 headers, prioritizing the traffic based on the marked field, and dropping unwanted traffic.

Eight-Class QoS is configured to match traffic, based on the NBAR protocol classification or using Layer 2 or Layer 3 header information. A different level of service is provided for the matched traffic. The QoS scheme also checks for any unwanted traffic and drops it if matches are found in the incoming traffic from the LAN. A parent policy-map is configured to shape the outgoing traffic to a specified rate (as per the service provider), and a child policy-map is applied to the shaping queue.

Router(config)# ip access-list extended ACL-FTP
Router(config-ext-nacl)# permit ip host 10.0.0.4 any
Router(config)# access-list 101 permit ip host 10.0.0.5 host 172.16.0.30
Router(config)# access-list 101 permit ip host 10.0.0.6 host 172.16.0.30
Router(config)# access-list 102 permit ip host 10.0.0.7 any
Router(config)# access-list 102 permit ip host 10.0.0.8 any
Router(config)# access-list 102 permit ip host 10.0.0.9 any
Router(config)# access-list 102 permit ip host 10.0.0.10 any
Router(config)# ip nbar port-map custom-02 udp 1434
Router(config)# ip nbar port-map custom-04 tcp 44
Router(config)# class-map match-any WORMS
Router(config-cmap)# match protocol http url "*.ida*" ! Matches http traffic with the specific string in the URL
Router(config-cmap)# match protocol http url "*cmd.exe*" ! Matches http traffic with the specific string in the URL
Router(config-cmap)# match protocol http url "*root.exe*" ! Matches http traffic with the specific string in the URL
Router(config-cmap)# match protocol http url "*readme.eml*" ! Matches http traffic with the specific string in the URL
Router(config-cmap)# exit
Router(config)# class-map match-all SQL-SLAMMER ! Defines Class map for Sql-Slammer traffic
Router(config-cmap)# match protocol custom-02 ! Matches traffic with port number in custom-02
Router(config-cmap)# match packet length min 404 max 404 ! Matches traffic with packet length 404 bytes
Router(config-cmap)# exit
Router(config)# class-map match-any VOICE ! Defines class map for Voice traffic
Router(config-cmap)# match ip dscp ef ! Matches traffic with DSCP set to EF
Router(config)# match access-group name RTP-TRAFFIC-ACL ! Matches ip traffic in RTP-TRAFFIC-ACL ACL
Router(config-cmap)# exit
Router(config)# class-map match-all INTERACTIVE-VIDEO ! Defines class map for interactive video traffic
Router(config-cmap)# match ip dscp af41 af42 ! Matches traffic with DSCP set to AF41 or AF42
Router(config-cmap)# exit
Router(config)# class-map match-all SCAVENGER ! Defines class map for Scavenger traffic
Router(config-cmap)# match ip dscp cs1 ! Matches traffic with DSCP set to CS1
Router(config-cmap)# exit
Router(config)# class-map match-any MISSION-CRITICAL ! Defines class map for mission critical traffic
Router(config-cmap)# match ip dscp cs3 ! Matches traffic with DSCP set to CS3
Router(config-cmap)# match ip dscp af31 ! Matches traffic with DSCP set to AF31
Router(config-cmap)# match access-group 101 ! Matches ip traffic in ACL 101
Router(config-cmap)# match ip dscp 25 ! Matches traffic with DSCP set to 25
Router(config-cmap)# match protocol http ! Matches HTTP traffic
Router(config-cmap)# exit
Router(config)# class-map match-any INTERNETWORK-CONTROL ! Defines class map for routing control traffic
Router(config-cmap)# match ip dscp cs6 ! Matches traffic with DSCP set to CS6
Router(config-cmap)# exit
Router(config)# class-map match-any TRANSACTIONAL-DATA ! Defines class map for transactional data traffic
Router(config-cmap)# match ip dscp af21 af22 ! Matches traffic with DSCP set to AF21 or AF22
Router(config-cmap)# match access-group 102 ! Matches ip traffic in ACL
Router(config-cmap)# match protocol custom-04 ! Matches traffic with port number mentioned in custom-04
Router(config-cmap)# exit
Router(config)# class-map match-any BULK-DATA ! Defines class map for bulk traffic
Router(config-cmap)# match ip dscp af11 af12 ! Matches traffic with DSCP set to AF11 or AF12
Router(config-cmap)# match protocol ftp ! Matches FTP traffic
Router(config-cmap)# match access-group name ACL-FTP ! Matches ip traffic in ACL-FTP ACL
Router(config-cmap)# exit
Router(config)# policy-map EIGHT-CLASS-V3PN-EDGE ! Defines child policy map
Router(config-pmap)# class VOICE ! Matches traffic classified by VOICE class-map
Router(config-pmap-c)# priority % 18 ! Specifies guaranteed bandwidth of 14 % of interface bandwidth
Router(config-pmap-c)# class INTERACTIVE-VIDEO ! Matches traffic classified by INTERACTIVE-VIDEO class-map
Router(config-pmap-c)# priority % 10 ! Specifies guaranteed bandwidth of 6 % of interface bandwidth
Router(config-pmap-c)# class MISSION-CRITICAL ! Matches traffic classified by MISSION-CRITICAL class-map
Router(config-pmap-c)# bandwidth % 25 ! Specifies a minimum bandwidth of 25 % of interface bandwidth
Router(config-pmap-c)# random-detect ! Specifies to drop TCP packet randomly to avoid tail drop
Router(config-pmap-c)# class INTERNETWORK-CONTROL ! Matches traffic classified by INTERNETWORK-CONTROL class-map
Router(config-pmap-c)# bandwidth % 3 ! Specifies a minimum bandwidth of 3 % of interface bandwidth
Router(config-pmap-c)# class TRANSACTIONAL-DATA ! Matches traffic classified by TRANSACTIONAL-DATA class-map
Router(config-pmap-c)# bandwidth % 12 ! Specifies a minimum bandwidth of 18 % of interface bandwidth
Router(config-pmap-c)# random-detect ! Specifies to drop TCP packet randomly to avoid tail drop
Router(config-pmap-c)# class BULK-DATA ! Matches traffic classified by BULK-DATA class map
Router(config-pmap-c)# bandwidth % 5 ! Specifies a minimum bandwidth of 5 % of interface bandwidth
Router(config-pmap-c)# class SCAVANGER ! Defines default class
Router(config-pmap-c)# bandwidth % 2 ! Specifies a minimum bandwidth of 2 % of interface bandwidth
Router(config-pmap-c)# random-detect ! Specifies to drop TCP packet randomly to avoid tail drop
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit
Router(config-map-class)# frame-relay FR-SHAPING ! Defines a map-class for Frame Relay traffic shaping
Router(config-map-class)# frame-relay cir 24000000 ! Sets average rate to 24 Mbps
Router(config-map-class)# frame-relay bc 120000 ! Sets committed burst size to 120 Kb
Router(config-map-class)# frame-relay mincir 24000000 ! Sets the minimum guaranteed rate it should drop in case of congestion to 24 Mbps
Router(config-map-class)# frame-relay adaptive-shaping becn ! Enables to adjust the shaping rate in response to backward congestion notification
Router(config-map-class)# service-policy output EIGHT-CLASS-V3PN-EDGE-SHAPE ! Attaches traffic policy to Frame Relay shaping queue.
Router(config-map-class)# exit
Router(config-pmap-c)# policy-map INPUT-POLICY ! Defines Policy map for LAN interface
Router(config-pmap-c)# class WORKS ! Matches HTTP traffic with Virus
Router(config-pmap-c)# drop ! Drop the traffic
Router(config-pmap-c)# class class-default ! Matches rest all of the traffic
Router(config-pmap-c)# set dscp cos ! Copies Layer2 COS value and set the IP DSCP accordingly
Router(config-pmap-c)# exit
Quality of Service Verification

To verify your QoS configuration, enter the `show policy-map interface` command to display the QoS policy and related traffic counters on each interface.

```
Router# show policy-map interface
GigabitEthernet0/1.1

Service-policy input: INPUT-POLICY

Class-map: WORMS (match-any)
  9 packets, 594 bytes
  30 second offered rate 0 bps, drop rate 0 bps
  Match: protocol http url ".ida*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol http url ".cmd.exe*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol http url ".root.exe*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol http url ".readme.eml*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: class-map match-all SQL-SLAMMER
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol custom-02
  Match: packet length min 404 max 404
  Match: protocol custom-03
    9 packets, 594 bytes
    30 second rate 0 bps
    drop

Class-map: class-default (match-any)
  103593411 packets, 6980776240 bytes
  30 second offered rate 0 bps, drop rate 0 bps
  Match: any
  QoS Set
    dscp cos
    Packets marked 103593416

GigabitEthernet0/1.2

Service-policy input: INPUT-POLICY

Class-map: WORMS (match-any)
  0 packets, 0 bytes
  30 second offered rate 0 bps, drop rate 0 bps
  Match: protocol http url ".ida*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol http url ".cmd.exe*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol http url ".root.exe*"
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol http url ".readme.eml*"
    0 packets, 0 bytes
```
30 second rate 0 bps
Match: class-map match-all SQL-SLAMMER
  0 packets, 0 bytes
30 second rate 0 bps
Match: protocol custom-02
  Match: packet length min 404 max 404
Match: protocol custom-03
  0 packets, 0 bytes
30 second rate 0 bps
drop

Class-map: class-default (match-any)
3350613 packets, 212885188 bytes
30 second offered rate 0 bps, drop rate 0 bps
Match: any
QoS Set
dscp cos
Packets marked 3350613
GigabitEthernet0/1.3

Service-policy input: INPUT-POLICY

Class-map: WORMS (match-any)
0 packets, 0 bytes
30 second offered rate 0 bps, drop rate 0 bps
Match: protocol http url "*.ida*"
  0 packets, 0 bytes
30 second rate 0 bps
Match: protocol http url "cmd.exe*"
  0 packets, 0 bytes
30 second rate 0 bps
Match: protocol http url "root.exe*"
  0 packets, 0 bytes
30 second rate 0 bps
Match: protocol http url "readme.eml*"
  0 packets, 0 bytes
30 second rate 0 bps
Match: class-map match-all SQL-SLAMMER
  0 packets, 0 bytes
30 second rate 0 bps
Match: protocol custom-02
  Match: packet length min 404 max 404
Match: protocol custom-03
  0 packets, 0 bytes
30 second rate 0 bps
drop

Class-map: class-default (match-any)
3266743 packets, 201900728 bytes
30 second offered rate 0 bps, drop rate 0 bps
Match: any
QoS Set
dscp cos
Packets marked 3266743
GigabitEthernet0/0/0

Service-policy output: EIGHT-CLASS-V3PN-EDGE-SHAPE

Class-map: class-default (match-any)
86921887 packets, 11420188514 bytes
30 second offered rate 1000 bps, drop rate 0 bps
Match: any
Traffic Shaping
  Target/Average   Byte   Sustain   Excess    Interval  Increment
Rate       Limit  bits/int  bits/int  (ms)  (bytes)
6912000/6912000  43200  172800  172800  25  21600

<table>
<thead>
<tr>
<th>Adapt</th>
<th>Queue</th>
<th>Packets</th>
<th>Bytes</th>
<th>Packets</th>
<th>Bytes</th>
<th>Shaping</th>
</tr>
</thead>
<tbody>
<tr>
<td>-</td>
<td>0</td>
<td>85141012</td>
<td>2709383642</td>
<td>0</td>
<td>0</td>
<td>no</td>
</tr>
</tbody>
</table>

Service-policy : EIGHT-CLASS-V3PN-EDGE

Class-map: VOICE (match-any)
1781 packets, 206488 bytes
30 second offered rate 0 bps, drop rate 0 bps
Match: ip dscp ef (46)
0 packets, 0 bytes
30 second rate 0 bps
Match: access-group name rtp-traffic-acl
1781 packets, 206488 bytes
30 second rate 0 bps
Queueing
Strict Priority
Output Queue: Conversation 136
Bandwidth 14 ( %)
Bandwidth 967 (kbps) Burst 24175 (Bytes)
(pktts matched/bytes matched) 0/0
(total drops/bytes drops) 0/0

Class-map: INTERACTIVE-VIDEO (match-all)
0 packets, 0 bytes
30 second offered rate 0 bps, drop rate 0 bps
Match: ip dscp af41 (34) af42 (36)
Queueing
Strict Priority
Output Queue: Conversation 136
Bandwidth 6 ( %)
Bandwidth 414 (kbps) Burst 10350 (Bytes)
(pktts matched/bytes matched) 0/0
(total drops/bytes drops) 0/0

Class-map: MISSION-CRITICAL (match-any)
1181375 packets, 148873894 bytes
30 second offered rate 0 bps, drop rate 0 bps
Match: ip dscp cs3 (24)
1181375 packets, 148873894 bytes
30 second rate 0 bps
Match: ip dscp af31 (26)
0 packets, 0 bytes
30 second rate 0 bps
Match: access-group 101
0 packets, 0 bytes
30 second rate 0 bps
Match: ip dscp 25
0 packets, 0 bytes
30 second rate 0 bps
Match: protocol http
0 packets, 0 bytes
30 second rate 0 bps
Queueing
Output Queue: Conversation 137
Bandwidth 25 ( %)
Bandwidth 1728 (kbps)
(pktts matched/bytes matched) 0/0
(depth/total drops/no-buffer drops) 0/0/0
exponential weight: 9
mean queue depth: 0
### Network Fundamental Services Implementation

**Class-map: INTERNETWORK-CONTROL (match-any)**
- 1245619 packets, 176240010 bytes
- 30 second offered rate 0 bps, drop rate 0 bps
- Match: ip dscp cs6 (48)
  - 1245619 packets, 176240010 bytes
  - 30 second rate 0 bps
- Queueing
  - Output Queue: Conversation 138
  - Bandwidth 3 ( %)
  - Bandwidth 207 (kbps) Max Threshold 64 (packets)
  - (pkts matched/bytes matched) 0/0
  - (depth/total drops/no-buffer drops) 0/0/0

**Class-map: TRANSACTIONAL-DATA (match-any)**
- 8833287 packets, 1254893912 bytes
- 30 second offered rate 1000 bps, drop rate 0 bps
- Match: ip dscp af21 (18) af22 (20)
  - 8833286 packets, 1254893912 bytes
  - 30 second rate 1000 bps
- Match: access-group 102
  - 0 packets, 0 bytes
  - 30 second rate 0 bps
- Match: protocol custom-04
  - 0 packets, 0 bytes
  - 30 second rate 0 bps
- Queueing
  - Output Queue: Conversation 139
  - Bandwidth 18 ( %)
  - Bandwidth 1244 (kbps)
  - (pkts matched/bytes matched) 0/0
  - (depth/total drops/no-buffer drops) 0/0/0
  - exponential weight: 9
  - mean queue depth: 0

### Queueing Table

<table>
<thead>
<tr>
<th>Class</th>
<th>Transmitted pkts/bytes</th>
<th>Random drop pkts/bytes</th>
<th>Tail drop pkts/bytes</th>
<th>Minimum thresh</th>
<th>Maximum thresh</th>
<th>Mark prob</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>20</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>1</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>22</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>2</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>24</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>3</td>
<td>1181305/148866418</td>
<td>0/0</td>
<td>0/0</td>
<td>26</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>4</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>28</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>5</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>30</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>6</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>32</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>7</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>34</td>
<td>40</td>
<td>1/10</td>
</tr>
<tr>
<td>rsvp</td>
<td>0/0</td>
<td>0/0</td>
<td>0/0</td>
<td>36</td>
<td>40</td>
<td>1/10</td>
</tr>
</tbody>
</table>

**Class-map: BULK-DATA (match-any)**
- 0 packets, 0 bytes
- 30 second offered rate 0 bps, drop rate 0 bps
Match: ip dscp af11 (10) af12 (12)  
  0 packets, 0 bytes  
  30 second rate 0 bps  
Match: protocol ftp  
  0 packets, 0 bytes  
  30 second rate 0 bps  
Match: access-group name aclftp  
  0 packets, 0 bytes  
  30 second rate 0 bps  
Queueing  
  Output Queue: Conversation 140  
  Bandwidth 5 ( %)  
  Bandwidth 345 (kbps) Max Threshold 64 (packets)  
  (pkts matched/bytes matched) 0/0  
  (depth/total drops/no-buffer drops) 0/0/0  

Class-map: SCAVENGER (match-all)  
  0 packets, 0 bytes  
  30 second offered rate 0 bps, drop rate 0 bps  
  Match: ip dscp cs1 (8)  
Queueing  
  Output Queue: Conversation 141  
  Bandwidth 2 ( %)  
  Bandwidth 138 (kbps) Max Threshold 64 (packets)  
  (pkts matched/bytes matched) 0/0  
  (depth/total drops/no-buffer drops) 0/0/0  

Class-map: class-default (match-any)  
  75659826 packets, 9839974210 bytes  
  30 second offered rate 0 bps, drop rate 0 bps  
  Match: any  
Queueing  
  Output Queue: Conversation 142  
  Bandwidth 25 ( %)  
  Bandwidth 1728 (kbps)  
  (pkts matched/bytes matched) 0/0  
  (depth/total drops/no-buffer drops) 0/0/0  

| exponential weight: 9  
| mean queue depth: 0  

class | Transmitted | Random drop | Tail drop | Minimum | Maximum | Mark  
|------|-------------|-------------|-----------|---------|---------|------  
|      | pkts/bytes  | pkts/bytes  | pkts/bytes | thresh  | thresh  | prob |
| 0    | 73879122/9719111088 | 0/0 | 0/0 | 20  | 40 | 1/10 |
| 1    | 0/0 | 0/0 | 0/0 | 22  | 40 | 1/10 |
| 2    | 18/14796 | 0/0 | 0/0 | 24  | 40 | 1/10 |
| 3    | 0/0 | 0/0 | 0/0 | 26  | 40 | 1/10 |
| 4    | 0/0 | 0/0 | 0/0 | 28  | 40 | 1/10 |
| 5    | 0/0 | 0/0 | 0/0 | 30  | 40 | 1/10 |
| 6    | 0/0 | 0/0 | 0/0 | 32  | 40 | 1/10 |
| 7    | 0/0 | 0/0 | 0/0 | 34  | 40 | 1/10 |
| rsvp | 0/0 | 0/0 | 0/0 | 36  | 40 | 1/10 |

Virtual-Template10  

Service-policy output: EIGHT-CLASS-V3PN-EDGE-BACKUP  

Service policy content is displayed for cloned interfaces only such as vaccess and sessions
Security Services Implementation

- Infrastructure Protection Implementation, page 156
- Access Control Implementation, page 163
- Secure Connectivity Implementation, page 164
- Threat Defense Detection and Mitigation Implementation, page 170

Infrastructure Protection Implementation

- Securing Unused Ports, page 156
- Turning Off Unused Services, page 156
- Routing Protocol Security, page 162
- Additional Services Measures, page 163

Securing Unused Ports

The following is an example of securing an unused port. The example applies both to the access switch and the distribution layer switch.

```bash
Switch(config)# interface fastethernet 1/0/4  ! Enters configuration mode for the specified port
Switch(config-if)# switchport mode access  ! Assign the port to access mode
Switch(config-if)# switchport access vlan 333  ! Assign the unused port to Black Hole VLAN
Switch(config-if)# exit
```

Turning Off Unused Services

To improve the overall security of the network, the Cisco IOS devices must be secured from infrastructure attack. As a security best practice, disable any unused services because these unused services are only rarely used for legitimate purposes and can be used to launch a denial of service (DoS) attack. The following example disables the unused services.

```bash
Router(config)# no service pad  ! Disable PAD service
Router(config)# no service udp-small-servers  ! Disable UDP small server
Router(config)# no service tcp-small-servers  ! Disable TCP small server
Router(config)# no ip bootp server  ! Disable BOOTP server
Router(config-if)# no cdp run  ! Disable Cisco Discover Protocol service
Router(config)# no ip source-route  ! Disable source routing
Router(config)# no ip classless  ! Disable forwarding of packets for unrecognized subnets
Router(config)# no ip http server  ! Disable HTTP server
Router(config)# no http secure-server  ! Disable HTTPS server
Router(config)# no ip domain-lookup  ! Disable DNS server
Router(config)# interface Serial4/0.1 point-to-point  ! Enters sub-interface configuration mode
Router(config-if)# no cdp enable  ! Disable Cisco discovery protocol on the interface
Router(config-if)# no ip redirects  ! Disable ICMP redirect message
Router(config-if)# no ip proxy-arp  ! Disable Proxy ARP
Router(config-if)# no ip unreachables  ! Disable ICMP unreachable error message
Router(config-if)# no ip directed-broadcast  ! Disable directed broadcasts
Router(config-if)# no ip mask-reply  ! Disable ICMP mask reply messages
```

The unused services can be disabled by running Cisco AutoSecure.
Router(config-if)# auto secure

--- AutoSecure Configuration ---

*** AutoSecure configuration enhances the security of the router, but it will not make it absolutely resistant to all security attacks ***

AutoSecure will modify the configuration of your device. All configuration changes will be shown. For a detailed explanation of how the configuration changes enhance security and any possible side effects, please refer to Cisco.com for AutoSecure documentation.

At any prompt you may enter '?' for help.
Use ctrl-c to abort this session at any prompt.

Gathering information about the router for AutoSecure

Is this router connected to the internet? [no]: yes
Enter the number of interfaces facing the internet [1]: 2

Controller Timeslots D-Channel Configurable modes Status
T1 0/0/0 24 23 pri/channelized Administratively up
T1 0/0/1 24 23 pri/channelized Administratively up Administratively up

<table>
<thead>
<tr>
<th>Interface</th>
<th>IP-Address</th>
<th>OK? Method</th>
<th>Status</th>
<th>Protocol</th>
</tr>
</thead>
<tbody>
<tr>
<td>GigabitEthernet0/1</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>GigabitEthernet0/1.1</td>
<td>10.0.0.1</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>GigabitEthernet0/1.2</td>
<td>10.0.1.1</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>GigabitEthernet0/1.3</td>
<td>10.0.2.65</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>GigabitEthernet0/1.4</td>
<td>10.0.2.1</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>Serial0/0/0:0</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:1</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:2</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:3</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:4</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:5</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:6</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:7</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:8</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:9</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:10</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:11</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:12</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:13</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:14</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:15</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:16</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:17</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:18</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:19</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:20</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:21</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:22</td>
<td>unassigned</td>
<td>YES unset</td>
<td>down</td>
<td>down</td>
</tr>
<tr>
<td>Serial0/0/0:23</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>Serial0/1/0</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>Serial0/1/1</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>Serial0/1/2</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>Serial0/1/3</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>up</td>
<td></td>
</tr>
<tr>
<td>ATM0/2/IMA0</td>
<td>unassigned</td>
<td>YES NVRAM</td>
<td>standby mode</td>
<td>down</td>
</tr>
<tr>
<td>ATM0/2/IMA0.1</td>
<td>209.165.201.1</td>
<td>YES NVRAM</td>
<td>standby mode</td>
<td>down</td>
</tr>
</tbody>
</table>
Securing Management plane services...

Disabling service finger
Disabling service pad
Disabling udp & tcp small servers
Enabling service password encryption
Enabling service tcp-keepalives-in
Enabling service tcp-keepalives-out
Disabling the cdp protocol
Disabling the bootp server
Disabling the http server
Disabling the finger service
Disabling source routing
Disabling gratuitous arp

Is SNMP used to manage the router? [yes/no]: no
Disabling SNMP

Here is a sample Security Banner to be shown at every access to device. Modify it to suit your enterprise requirements.

Authorized Access only
This system is the property of So-&-So-Enterprise.
UNAUTHORIZED ACCESS TO THIS DEVICE IS PROHIBITED.
You must have explicit permission to access this device. All activities performed on this device are logged. Any violations of access policy will result in disciplinary action.

Enter the security banner {Put the banner between k and k, where k is any character}:
k Unauthorised access to this device is prohibited k

Enter the new enable secret:
Enter the new enable password:

Configuring AAA local authentication
Configuring Console, Aux and VTY lines for local authentication, exec-timeout, and transport
Securing device against Login Attacks
Configure the following parameters

Blocking Period when Login Attack detected: 5
Maximum Login failures with the device: 5

Maximum time period for crossing the failed login attempts: 5

Configure SSH server? [yes]: yes
Enter the domain-name: example.com

Configuring interface specific AutoSecure services
Disabling the following ip services on all interfaces:

- no ip redirects
- no ip proxy-arp
- no ip unreachables
- no ip directed-broadcast
- no ip mask-reply

Disabling mop on Ethernet interfaces

Securing Forwarding plane services...

Enabling CEF (This might impact the memory requirements for your platform)
Enabling unicast rpf on all interfaces connected to internet

Configure CBAC Firewall feature? [yes/no]: no

Tcp intercept feature is used prevent tcp syn attack on the servers in the network. Create autosec_tcp_intercept_list to form the list of servers to which the tcp traffic is to be observed

Enable tcp intercept feature? [yes/no]: no

This is the configuration generated:

- no service finger
- no service pad
- no service udp-small-servers
- no service tcp-small-servers
- service password-encryption
- service tcp-keepalives-in
- service tcp-keepalives-out
- no cdp run
- no ip bootp server
- no ip http server
- no ip finger
- no ip source-route
- no ip gratuitous-arp
- no ip identd
- no snmp-server
- banner motd "Unauthorised access to this device is prohibited. ^C
- security passwords min-length 6
- security authentication failure rate 10 log
- enable secret 5 "S1$gLN$RnNwKPyfJdCjXMDxY3piI1
- enable password 7 011F07065802150C2E
- aaa new-model
- aaa authentication login local_auth local
- line con 0
- login authentication local_auth
- exec-timeout 5 0
transport output telnet
line aux 0
  login authentication local_auth
  exec-timeout 10 0
  transport output telnet
line vty 0 4
  login authentication local_auth
  transport input telnet
line tty 1
  login authentication local_auth
  exec-timeout 15 0
line tty 66
  login authentication local_auth
  exec-timeout 15 0
line tty 130
  login authentication local_auth
  exec-timeout 15 0
login block-for 5 attempts 5 within 5
ip domain-name example.com
crypto key generate rsa general-keys modulus 1024
ip ssh time-out 60
ip ssh authentication-retries 2
line vty 0 4
  transport input ssh telnet
service timestamps debug datetime msec localtime show-timezone
service timestamps log datetime msec localtime show-timezone
logging facility local2
logging trap debugging
service sequence-numbers
logging console critical
logging buffered
interface GigabitEthernet0/0
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
  no mop enabled
interface GigabitEthernet0/1
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
  no mop enabled
interface GigabitEthernet0/1.1
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface GigabitEthernet0/1.2
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface GigabitEthernet0/1.3
  no ip redirects
no ip proxy-arp
no ip unreachables
no ip directed-broadcast
no ip mask-reply
interface Serial0/0/0
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface Serial0/0/0:23
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface Serial0/1/1
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface Serial0/1/2
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface Serial0/1/3
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface Serial0/0:0/23
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface ATM0/2/IMA0
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface ATM0/2/IMA0.1
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
interface Integrated-Service-Engine1/0
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
  no mop enabled
interface Service-Engine2/0
  no ip redirects
  no ip proxy-arp
  no ip unreachables
  no ip directed-broadcast
  no ip mask-reply
no mop enabled
ip cef
access-list 100 permit udp any any eq bootpc
interface ATM0/3/IMA0.1
ip verify unicast source reachable-via rx allow-default 100
end

Apply this configuration to running-config? [yes]: yes

Applying the config generated to running-config
The name for the keys will be: Router.example.com

percent The key modulus size is 1024 bits
percent Generating 1024 bit RSA keys, keys will be non-exportable...[OK]

Router# 092165: Sep 23 03:05:52 PDT: percentAUTOSEC-1-MODIFIED: AutoSecure configuration has been Modified on this device
Router#

Routing Protocol Security

Apply an authentication mechanism to all the WAN interfaces.

OSPF

Router(config)# interface Tunnel 1 ! Enters tunnel interface configuration mode
Router(config-line)# ip ospf authentication message-digest ! Enables MD5 routing protocol authentication
Router(config-line)# ip ospf message-digest-key 100 md5 c1$k0Sys ! Sets key and password for MD5
Router(config)# exit
Router(config)# interface Serial0/1/0:0 ! Enters serial interface configuration mode
Router(config-line)# ip ospf authentication message-digest ! Enables MD5 routing protocol authentication
Router(config-line)# ip ospf message-digest-key 100 md5 c1$k0Sys ! Sets key and password for MD5
Router(config)# exit

EIGRP

Router(config)# key chain EIGRP-KEY ! Creates chain of keys
Router(config-keychain)# key 1 ! Creates a key
Router(config-keychain-key)# key-string c1$k0Sys ! Sets the key value
Router(config-keychain-key)# exit
Router(config-keychain)# exit

Router(config)# interface Tunnel 1 ! Enters tunnel interface configuration mode
Router(config-line)# ip authentication mode eigrp 100 md5 ! Enables MD5 routing protocol authentication
Router(config-line)# ip authentication key-chain eigrp 100 EIGRP-KEY ! Sets key and password for MD5
Router(config)# exit
Router(config)# interface Serial0/1/0:0 ! Enters serial interface configuration mode
Router(config-line)# ip authentication mode eigrp 100 md5 ! Enables MD5 routing protocol authentication
Router(config-line)# ip authentication key-chain eigrp 100 EIGRP-KEY ! Sets key and password for MD5
Router(config)# exit

RIPv2

Router(config)# key chain RIP-KEY ! Creates chain of keys
Router(config-keychain)# key 1 ! Creates a key
Router(config-keychain-key)# key-string c1$k0SyS ! Sets the key value
Router(config-keychain-key)# exit
Router(config-keychain)# exit
Router(config)# interface Tunnel 1 ! Enters tunnel interface configuration mode
Router(config-line)# ip rip authentication mode md5 ! Enables MD5 routing protocol authentication
Router(config-line)# ip rip authentication key-chain RIP-KEY ! Sets key and password for MD5
Router(config)# exit
Router(config)# interface Serial0/1/0:0 ! Enters serial interface configuration mode
Router(config-line)# ip rip authentication mode md5 ! Enables MD5 routing protocol authentication
Router(config-line)# ip rip authentication key-chain RIP-KEY ! Sets key and password for MD5
Router(config)# exit

Additional Services Measures

Router(config)# line vty 0 4 ! Specifies VTY line specific parameters
Router(config-line)# transport input ssh ! Allows only SSH connection
Router(config)# ip http secure-server ! Enables HTTPS service
Router(config)# ip http authentication aaa login-authentication default ! Specifies to use AAA database for http login

Verification of Additional Services Measures

To verify your additional services configuration, enter the following command.

Router# show ip ssh
SSH Enabled - version 1.99
Authentication timeout: 120 secs; Authentication retries: 3

Access Control Implementation

Authentication, Authorization, and Accounting (AAA) is an architectural framework for consistently configuring a set of independent security functions. It provides a modular way of performing authentication, authorization, and accounting using a protocol such as RADIUS or TACACS.

In the branch architecture, AAA is the primary method for access control, using RADIUS as the protocol for communication between network devices and the AAA server.

Router(config)# aaa new-model ! Enables Authentication, Authorization and Accounting services
Router(config)# aaa group server radius AAA-BRANCH ! Specifies the RADIUS server group
System Implementation

Router(config-sg-radius)# server 10.0.116.131 auth-port 1645 acct-port 1646 ! Specifies the RADIUS server ip address
Router(config-sg-radius)# aaa authentication login default group radius local ! Specifies default login authentication to use RADIUS server database
Router(config)# aaa session-id common ! Specifies the use of the same session identifier for all invocations of accounting services
Router(config)# radius-server key LSRBN-KEY ! Specifies RADIUS server key

Password Management

Router(config)# security passwords min-length 8 ! Sets minimum length of passwords to 8 characters
Router(config)# service password-encryption ! Enables Cisco IOS to encrypt all password in configuration file
Router(config)# enable password 7 C1$k0SyS ! Enables configuration password with privilege level 7
Router(config)# enable secret 5 C1$k0SyS ! Enables configuration password stored with MD5 encryption with privilege level 5
Router(config)# security authentication failure rate 10 log ! Allows up to 10 unsuccessful login attempts with a syslog entry for attempts that exceed the threshold

Secure Connectivity Implementation

- GETVPN Key Server, page 165
- DMVPN Implementation, page 166
- SSL VPN Implementation, page 168

Group Encrypted Transport Virtual Private Networks (GETVPN) eliminates the need for tunnels. By removing the need for point-to-point tunnels, meshed networks can scale higher while maintaining network-intelligence features that are critical to voice and video quality, such as QoS, routing, and multicast. GETVPN offers a new standards-based IPsec security model that is based on the concept of “trusted” group members. Trusted member routers use a common security methodology that is independent of any point-to-point IPsec tunnel relationship.

GET-based networks can be used in a variety of WAN environments, including IP and Multiprotocol Label Switching (MPLS). MPLS VPNs that use this encryption technology are highly scalable, manageable, and cost-effective, and they meet government-mandated encryption requirements. The flexible nature of GET allows security-conscious enterprises either to manage their own network security over a service provider WAN service or to offload encryption services to their providers. GET simplifies securing large Layer 2 or MPLS networks that require partial or full-mesh connectivity.

In the Services Ready Large Branch Foundation, GETVPN encryption is used on the primary WAN link.

Router(config)# crypto isakmp policy 1 ! Identifies the policy to create and enters isakmp configuration mode
Router(config-isakmp)# encryption 3des ! Specifies the 3-DES encryption algorithm
Router(config-isakmp)# authentication pre-share ! Specifies authentication with preshared keys
Router(config-isakmp)# group 2 ! Specifies the 1024-bit Diffie-Hellman group
Router(config-isakmp)# lifetime 28800 ! Specifies the lifetime of IKE security association
Router(config-isakmp)# crypto isakmp key VPN-KEY address 209.165.201.10 ! Specifies static key for the ISAKMP negotiation with peer device using remote peer Loopback address
Router(config)# crypto isakmp keepalive 30 ! Enables keepalives between peers with specified interval
Router(config)# crypto gdoi group GET-GROUP ! Enters GDOI group configuration mode.
Router(config-gdoi-group)# identity number 1357924680 ! Sets GDOI group number
GETVPN Key Server

The key server was configured at the central location.

KEY-SERVER(config)# crypto isakmp policy 1 ! Defines an IKE policy
KEY-SERVER(config-isakmp)# encryption 3des ! Specifies 3-DES encryption algorithm
KEY-SERVER(config-isakmp)# authentication pre-share ! Specifies authentication with preshared keys
KEY-SERVER(config-isakmp)# group 2 ! Specifies the 1024-bit Diffie-Hellman group
KEY-SERVER(config-isakmp)# lifetime 28800 ! Specifies the lifetime of IKE security association
KEY-SERVER(config-isakmp)# crypto isakmp key VPN-KEY address 209.165.201.9 ! Specifies static key for the ISAKMP negotiation with the peer device
KEY-SERVER(config-isakmp)# crypto ipsec transform-set GET-GROUP esp-aes 256 esp-sha-hmac 1 ! Defines an IPsec transform set with ESP encapsulation and AES 256 bit encryption
KEY-SERVER(config-isakmp)# crypto ipsec profile GET-VPN ! Defines a profile and enters IPSEC configuration mode
KEY-SERVER(config-isakmp)# set transform-set GET-GROUP ! Specifies which transform sets can be used with the crypto map entry.
KEY-SERVER(config-isakmp)# crypto gdoi group GET-GROUP ! Identifies a GDOI group and enters GDOI group configuration mode
KEY-SERVER(config-gdoi-group)# identity number 1357924680 ! Sets GDOI group number
KEY-SERVER(config-gdoi-group)# server local ! Specified GDOI key server as local and enters its configuration
KEY-SERVER(gdoi-local-server)# rekey address ipv4 REKEY-ADDRESS ! Defines destination information for rekey messages as defined in the REKEY-ADDRESS ACL
KEY-SERVER(gdoi-local-server)# rekey lifetime seconds 300 ! Limits the number of seconds that any one encryption key should be used
KEY-SERVER(gdoi-local-server)# rekey retransmit 10 number 2 ! Specifies the number of times the rekey message is retransmitted
KEY-SERVER(gdoi-local-server)# rekey authentication mypubkey rsa REKEY-RSA ! Specifies the keys to be used for a rekey to GDOI group members
KEY-SERVER(gdoi-local-server)# sa ipsec 1 ! Specifies the IPsec SA policy information to be used for a GDOI group and enters GDOI SA IPsec configuration mode
KEY-SERVER(gdoi-local-ipsec)# profile GET-VPN ! Defines the IPsec SA policy for a GDOI group
KEY-SERVER(gdoi-local-ipsec)# match address ipv4 SA-ACL ! Specifies an IP extended access list for a GDOI registration.
KEY-SERVER(gdoi-local-ipsec)# replay counter window-size 64 ! Specifies the window-size for the replay counter
KEY-SERVER(config)# ip access-list extended REKEY-ADDRESS ! Defines an extended access-list and enters acl mode
KEY-SERVER(config-ext-nacl)# permit udp host 209.165.201.10 eq 848 host 239.1.100.1 eq 248 ! Permits packets from a specific address to register with the Key-Server at its multicast address
KEY-SERVER(config)# ip access-list extended SA-ACL ! Defines an extended access-list and enters acl mode
DMVPN Implementation

Dynamic Multipoint Virtual Private Network (DMVPN) is useful for building scalable IPsec VPNs. DMVPN uses a centralized architecture to provide easier implementation and management for deployment that requires granular access control for diverse users including teleworkers and mobile workers.

Cisco DMVPN allows branch locations to communicate directly with each other over the public WAN or Internet, such as when using Voice over IP (VoIP) between two branch offices, but does not require a permanent VPN connection between sites. In the Services Ready Large Branch Network, DMVPN was tested on both the primary WAN link and the backup WAN link depending on whether the tunnel interface is active.

Router(config)# crypto isakmp policy 1 ! Defines IKE policy
Router(config-isakmp)# encr 3des ! Specifies the encryption mode as 3DES
Router(config-isakmp)# hash md5 ! Specifies hash algorithm as MD5
Router(config-isakmp)# authentication pre-share ! Specifies authentication with pre-shared keys
Router(config-isakmp)# group 2 ! Specifies 1024-bit Diffie-Hellman group
Router(config-isakmp)# lifetime 28800 ! Specifies the lifetime of IKE security association
Router(config)# crypto isakmp key VPN-KEY address 209.165.201.10 ! Defines the preshared key to be used for authentication
Router(config)# crypto ipsec transform-set DM-GROUP esp-3des esp-md5-hmac ! Specifies IPSec transform set with ESP encapsulation and AES 256 bit encryption
Router(config-isakmp)# exit
Router(config)# crypto ipsec profile DM-VPN ! Defines IPSec Profile
Router(config-isakmp)# set security-association lifetime seconds 86400 ! Specifies the amount of time for SA to be active
Router(config-isakmp)# set transform-set DM-GROUP ! Specifies the IPSec transform set for encrypting traffic
Router(config-isakmp)# exit
Router(config)# interface Tunnel 1 ! Enters tunnel interface configuration mode
Router(config-if)# ip address 10.0.2.80 255.255.255.252 ! Specifies tunnel interface IP address
Router(config-if)# ip mtu 1416 ! Sets the MTU size to 1416 bytes
Router(config-if)# tunnel source Loopback 0 ! Specifies the source address to be used for tunnel packets
Router(config-if)# ip nbar protocol-discovery ! Enables NBAR protocol discovery
Router(config-if)# ip flow ingress ! Enables Netflow accounting on incoming traffic
Router(config-if)# ip flow egress ! Enables Netflow accounting on outgoing traffic
Router(config-if)# ip nhrp authentication KEY-BRANCH ! Specifies authentication string
Router(config-if)# ip nhrp map 172.16.0.10 209.165.201.10 ! Specifies central site Tunnel address to Tunnel source mapping
Router(config-if)# ip nhrp map multicast 209.165.201.10 ! Enables Broadcast/Multicast support for Tunnel source address
Router(config-if)# ip nhrp network-id 100000 ! Specifies network identifier for this NBMA network
Router(config-if)# ip nhrp holdtime 300 ! Specifies the time the NHRP address will be advertised as valid
Router(config-if)# ip nhrp nhs 172.16.0.10 ! Specifies next hop server as the Tunnel interface
Router(config-if)# load-interval 30 ! Specifies the interval for computing load statistics
Router(config-if)# qos pre-classify ! Enables QoS on VPN tunnel interface
DMVPN Verification

To verify your DMVPN configuration, enter the following commands:

Router# show crypto ipsec sa

interface: Tunnell
  Crypto map tag: Tunnell-head-0, local addr 209.165.201.9
protected vrf: (none)
local ident (addr/mask/prot/port): (209.165.201.9/255.255.255.255/47/0)
remote ident (addr/mask/prot/port): (209.165.201.10/255.255.255.255/47/0)
current_peer 209.165.201.10 port 500
  PERMIT, flags=(origin_is_acl,)
  #pkts encaps: 13642629, #pkts encrypt: 13642629, #pkts digest: 13642629
  #pkts decaps: 16147685, #pkts decrypt: 16147685, #pkts verify: 16147685
  #pkts compressed: 0, #pkts decompressed: 0
  #pkts not compressed: 0, #pkts compr. failed: 0
  #pkts not decompressed: 0, #pkts decompress failed: 0
  #send errors 1, #recv errors 5522
  local crypto endpt.: 209.165.201.9, remote crypto endpt.: 209.165.201.10
  path mtu 1514, ip mtu 1514, ip mtu idb Loopback0
  current outbound spi: 0x6523EA4E(1696852558)
inbound esp sas:
  spi: 0x2DD40AB3(768871091)
    transform: esp-3des esp-md5-hmac ,
    in use settings ={Tunnel, }
    conn id: 11125, flow_id: AIM-VPN/SSL-3:125, crypto map: Tunnell-head-0
    sa timing: remaining key lifetime (k/sec): (4435361/55246)
    IV size: 8 bytes
    replay detection support: Y
    Status: ACTIVE

inbound ah sas:

inbound pcp sas:

outbound esp sas:
  spi: 0x6523EA4E(1696852558)
    transform: esp-3des esp-md5-hmac ,
    in use settings ={Tunnel, }
    conn id: 11126, flow_id: AIM-VPN/SSL-3:126, crypto map: Tunnell-head-0
    sa timing: remaining key lifetime (k/sec): (4419430/55246)
    IV size: 8 bytes
    replay detection support: Y
    Status: ACTIVE

outbound ah sas:

outbound pcp sas:

Router# show crypto isakmp sa
SSL VPN Implementation

Secure Socket Layer Virtual Private Network (SSL VPN) is used to connect remote office users directly to the branch and provide them access to resources in the DMZ VLAN. They are also able to place calls using PC soft phones.

```
Router(config)# crypto pki trustpoint SSLVPN ! Defines a PKI certificate trustpoint
Router(config-trustpoint)# enrollment selfsigned ! Specifies this router as self-signed root certificate authority
Router(config-trustpoint)# serial-number ! Specifies that the routers serial number should be in the certificate request
Router(config-trustpoint)# revocation-check none ! Disable certificate status check
Router(config-trustpoint)# rsa-keypair CERT-KEY ! Specified RSA key pair
Router(config-trustpoint)# exit
Router(config)# crypto pki certificate chain SSLVPN ! Enters certificate configuration mode
Router(config-cert-chain)# certificate self-signed 01 ! Manually enters self-signed certificate
Enter the certificate in hexadecimal representation....
```

```
Router(config-pubkey)# 308201F2 3082019C A0030201 02020101 300D0609 2A864886 F70D0101 04050030
Router(config-pubkey)# 42314030 12060355 0405130B 46545831 31343841 36433030 2A06092A 864886F7
Router(config-pubkey)# 0D010902 161D4B69 76752D33 3832352D 42722D31 2E796F75 72646F6D 61696E2E
Router(config-pubkey)# 636F6D30 1E170D30 33323232 31143841 36433030 2A06092A
Router(config-pubkey)# 864886F7 0D010902 161D4B69 76752D33 3832352D 42722D31 2E796F75 72646F6D
Router(config-pubkey)# 61696E2E 636F6D30 5C300D06 092A8648 8E700D01 01010500 034B0030 48024100
Router(config-pubkey)# A699BE0C 83BCF9EA 31142412 FDEE1150 BF25E6F4 323ABFEF
Router(config-pubkey)# D5D10D76 7639A044 A0030201 02020101 300D0609 2A864886 F70D0101 04050030
```

Add the following rules to the firewall access control list (ACL) definitions.

```
Router(config)# ip access-list extended publicSelfInRule20Acl ! Enters Public to IOS zone ACL definition
```
Router(config-ext-nacl)# permit tcp any host 209.165.201.16 ! Public address of SSLVPN gateway 1
Router(config-ext-nacl)# permit tcp any host 209.165.201.17 ! Public address of SSLVPN gateway 2
Router(config-ext-nacl)# permit tcp any host 209.165.201.20 eq www ! Public address of DMZ server
Router(config-ext-nacl)# exit
Router(config)#

Router(config)# ip access-list extended publicDMZInRule20Acl ! Enters Public to DMZ zone ACL definition
Router(config-ext-nacl)# permit tcp any host 209.165.201.16 ! Public address of SSLVPN gateway 1
Router(config-ext-nacl)# permit tcp any host 209.165.201.17 ! Public address of SSLVPN gateway 2
Router(config-ext-nacl)# permit tcp any host 209.165.201.20 eq www ! Public address of DMZ server
Router(config-ext-nacl)# exit
Router(config)#

Router(config)# ip local pool SSLVPN-Address-Pool 10.0.0.21 10.0.0.30 ! Defines pool of addresses for VPN clients
Router(config)#

Router(config)# webvpn gateway SSLVPN-GATEWAY-1 ! Enters webvpn gateway configuration mode
Router(config-webvpn-gateway)# ip address 209.165.201.15 port 443 ! Assigns public IP for the gateway
Router(config-webvpn-gateway)# http-redirect port 80 ! Configures HTTP traffic to be carried as HTTPS
Router(config-webvpn-gateway)# ssl trustpoint SSLVPN ! Assigns PKI certificate trustpoint
Router(config-webvpn-gateway)# inservice ! Starts the SSLVPN process
Router(config-webvpn-gateway)# exit

Router(config)# webvpn gateway SSLVPN-GATEWAY-2
Router(config-webvpn-gateway)# ip address 209.165.201.17 port 443 ! Assigns public IP for the gateway
Router(config-webvpn-gateway)# http-redirect port 80 ! Configures HTTP traffic to be carried as HTTPS
Router(config-webvpn-gateway)# ssl trustpoint SSLVPN ! Assigns PKI certificate trustpoint
Router(config-webvpn-gateway)# inservice ! Starts the SSLVPN process
Router(config-webvpn-gateway)# exit

Router(config)# webvpn install svc flash:/webvpn/svc.pkg ! Installs Cisco AnyConnect VPN package
Router(config-webvpn-context)#

Router(config-webvpn-context)# webvpn context SSLVPN-GW-WEB ! Enters webvpn context configuration mode
Router(config-webvpn-context)# secondary-color white ! Configures login portal
Router(config-webvpn-context)# title-color #FF9900 ! Configures login portal
Router(config-webvpn-context)# text-color black ! Configures login portal
Router(config-webvpn-context)# ssl encryption rc4-md5 ! Configures RC4-MD5 SSL encryption
Router(config-webvpn-context)# ssl authenticate verify all ! Performs user authentication
Router(config-webvpn-context)# url-list "WEB-SERVERS" ! Configures list of URLs in DMZ that the user can access
Router(config-webvpn-url)# heading "Web Servers" ! Configures display properties for web servers
Router(config-webvpn-url)# url-url "Server1" url-value "http://10.0.0.15/index.html"
Router(config-webvpn-url)# url-url "Server2" url-value "http://10.0.0.16/index.html"
Router(config-webvpn-url)# url-text "Server3" url-value "http://10.0.0.17/index.html"

Router(config-webvpn-url)# policy group SSLVPN-POLICY-WEB 
! Defines policy for DMZ web servers
Router(config-webvpn-group)# url-list "WEB-SERVERS" 
! Associates policy with URL list
Router(config-webvpn-group)# functions svc-enabled 
! Enables use of tunnel mode
Router(config-webvpn-group)# mask-urls 
! Obscures sensitive URLs
Router(config-webvpn-group)# svc address-pool "SSLVPN-Address-Pool" 
! Assigns local addresses
Router(config-webvpn-group)# svc keep-client-installed 
! Maintains Cisco AnyConnect VPN client software installations on the connecting PCs
Router(config-webvpn-group)# default-group-policy SSLVPN-POLICY-WEB 
! Associates sslvpn context with this group policy
Router(config-webvpn-context)# aaa authentication list VPN-AUTH-LIST 
! Configures AAA for sslvpn users
Router(config-webvpn-context)# gateway SSLVPN-GW-WEB 
! Assigns gateway to this sslvpn context
Router(config-webvpn-context)# inservice 
! Starts the SSLVPN policy
Router(config-webvpn-context)# exit

The following example illustrates a second SSL VPN context.

Router(config-webvpn)# webvpn context SSLVPN-GW-APP 
! Enters webvpn context configuration mode
Router(config-webvpn-context)# ssl encryption rc4-md5 
! Configures RC4-MD5 SSL encryption
Router(config-webvpn-context)# ssl authenticate verify all 
! Performs user authentication
Router(config-webvpn-url)# url-list "APP-SERVERS" 
! Associates policy with URL list
Router(config-webvpn-url)# heading "Application Servers" 
! Configures display properties for application servers
Router(config-webvpn-url)# url-text "Server1" url-value "http://10.0.0.15/index.html"
Router(config-webvpn-url)# url-text "Server2" url-value "http://10.0.0.16/index.html"
Router(config-webvpn-url)# url-text "Server3" url-value "http://10.0.0.17/index.html"
Router(config-webvpn-url)# policy group SSLVPN-POLICY-APP
Router(config-webvpn-group)# url-list "APP-SERVERS" 
! Associates policy with URL list
Router(config-webvpn-group)# default-group-policy SSLVPN-POLICY-APP 
! Associates sslvpn context with this group policy
Router(config-webvpn-context)# aaa authentication list VPN-AUTH-LIST 
! Configures AAA for sslvpn users
Router(config-webvpn-context)# gateway SSLVPN-GW-APPL 
! Assigns gateway to this sslvpn context
Router(config-webvpn-context)# inservice 
! Starts the SSLVPN policy
Router(config-webvpn-context)# exit

Threat Defense Detection and Mitigation Implementation

- Zone-based Policy Firewall Implementation, page 170
- Cisco IOS IPS Implementation, page 184
- Layer 2 Security, page 185

Zone-based Policy Firewall Implementation

Zone-based Policy Firewall (ZPF) offers assignment of traffic into secure zones for multiple-interface routers. It changes the firewall configuration from interface-based classic Context-Based Access Control (CBAC) model to a more flexible zone-based configuration.
Interfaces are assigned to different zones, and inspection policies are applied to traffic moving between zones. As the inspection policies are zone based rather than interface based, different policies can be applied to traffic from and to the same interface.

There are four zones in the Services Ready Large Branch Network: Private (LAN), Public (WAN), VPN, and DMZ. Inspection policies were applied for the following zone pairs:

- Traffic originated from Private to Public
- Traffic originated from Private to DMZ
- Traffic originated from Public to Private
- Traffic originated from Public to DMZ
- Traffic originated from router to Private
- Traffic originated from Private to router
- Traffic originated from VPN to Private

```
Router(config)# parameter-map type inspect publicPrivateOutParamMap ! Defines a parameter-map for traffic from Public to Private zone
Router(config-profile)# max-incomplete low 6000 ! Specifies minimum number of half-open session before IOS stops removing sessions
Router(config-profile)# max-incomplete high 10000 ! Specifies maximum number of half-open session after which IOS starts removing sessions
Router(config-profile)# one-minute low 18000 ! Specifies minimum number of half-open session in one minute before IOS stops removing sessions
Router(config-profile)# one-minute high 20000 ! Specifies maximum number of half-open session in one minute after which IOS starts removing sessions
Router(config-profile)# tcp max-incomplete host 7000 block-time 0 ! Specifies the maximum number of half-open TCP sessions to the same destination before IOS starts removing sessions
Router(config-profile)# exit
```

```
Router(config)# ip access-list extended selfPrivateRule10 ! Defines ACL for traffic from IOS to Private zone
Router(config-ext-nacl)# permit ip any any ! Permits all traffic
Router(config-ext-nacl)# exit
```

```
Router(config)# ip access-list extended publicPrivateOutRule10Acl ! Defines ACL for traffic from Public zone to Private zone
Router(config-ext-nacl)# permit ip 175.16.0.0 0.0.255.255 10.0.0.0 0.0.0.255 ! Permits central site traffic to Data VLAN
Router(config-ext-nacl)# permit ip 175.16.0.0 0.0.255.255 10.0.1.0 0.0.0.255 ! Permits central site traffic to Voice VLAN
Router(config-ext-nacl)# permit ip 175.16.0.0 0.0.255.255 10.0.2.0 0.0.0.31 ! Permits central site traffic to Management VLAN
Router(config-ext-nacl)# permit ip host 239.1.100.1 any ! Permits key server multicast address
Router(config-ext-nacl)# permit ip host 209.165.201.10 any ! Permits key server
Router(config-ext-nacl)# exit
```

```
Router(config)# class-map type inspect match-any publicPrivateOutRule10Protocols ! Defines class map for protocols from Public to Private zone
Router(config-cmap)# match protocol http ! Matches HTTP traffic
Router(config-cmap)# match protocol https ! Matches Secure HTTP traffic
Router(config-cmap)# match protocol dns ! Matches DNS traffic
Router(config-cmap)# match protocol ssh ! Matches Secure Shell traffic
Router(config-cmap)# match protocol icmp ! Matches ICMP traffic
Router(config-cmap)# match protocol ftp ! Matches FTP traffic
Router(config-cmap)# match protocol tcp ! Matches TCP traffic
Router(config-cmap)# match protocol bgp ! Matches BGP traffic
Router(config-cmap)# match protocol smtp ! Matches SMTP traffic
Router(config-cmap)# match protocol udp ! Matches UDP traffic
Router(config-cmap)# exit
```
Router(config)# class-map type inspect match-all FROM-SELF-CMAP ! Defines class map for traffic from IOS to Private zone
Router(config-cmap)# match access-group name selfPrivateRule10 ! Matches traffic in specified ACL
Router(config-cmap)# exit
Router(config)# class-map type inspect match-any TO-SELF-CMAP ! Defines class map for traffic from Private
Router(config-cmap)# match access-group name selfPrivateRule10 ! Matches traffic in specified ACL
Router(config-cmap)# exit
Router(config)# policy-map type inspect publicDMZOutFwPolicy ! Defines inspect policy for Public to DMZ zone
Router(config-pmap)# class type inspect publicDMZOutRule10Protocols ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect publicPrivateOutParamMap ! Enables packet inspection according to the Public to Private zone parameter map definition
Router(config-pmap-c)# exit
Router(config-pmap)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap)# policy-map type inspect privateSelfOutFwPolicy ! Defines inspect policy for Private to IOS zone
Router(config-pmap)# class type inspect TO-SELF-CMAP ! Matches traffic classified to IOS parameter map definition
Router(config-pmap-c)# pass ! Passes the traffic
Router(config-pmap-c)# exit
Router(config-pmap)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap)# exit

Router(config)# policy-map type inspect selfPrivateOutFwPolicy ! Defines inspect policy for IOS to Private zone
Router(config-pmap)# class type inspect FROM-SELF-CMAP ! Matches from IOS parameter map definition
Router(config-pmap-c)# pass ! Passes the traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap)# exit
Router(config)# policy-map type inspect publicPrivateOutFwPolicy ! Defines inspect policy for Public to Private zone
Router(config-pmap)# class type inspect publicPrivateOutRule10 ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect publicPrivateOutParamMap ! Enables packet inspection according to the Public to Private zone parameter map definition
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit

Router(config)# policy-map type inspect privatePublicOutFwPolicy ! Defines inspect policy for Private to Public zone
Router(config-pmap)# class type inspect privatePublicOutRule10 ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect publicPrivateOutParamMap ! Enables packet inspection according to the Public to Private zone parameter map definition
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit

Router(config)# policy-map type inspect privateDMZOutFwPolicy ! Defines inspect policy for Private to DMZ zone
Router(config-pmap)# class type inspect privateDMZOutRule10Protocols ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect publicPrivateOutParamMap ! Enables packet inspection according to the Public to Private zone parameter map definition
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit

Router(config)# zone security Public ! Define Security Zone named Public
Router(config-sec-zone)# description Public Internet Connection
Router(config-sec-zone)# exit
Router(config)# zone security Private ! Define Security Zone named Private
Router(config-sec-zone)# description Customer Private Network
Router(config-sec-zone)# exit
Router(config)# zone security DMZ ! Define Security Zone named DMZ
Router(config-sec-zone)# description Customer DMZ Network
Router(config-sec-zone)# exit

Router(config)# zone-pair security publicPrivateOut source Private destination Public ! Define zone-pair for Private to Public traffic
Zone-based Policy Firewall Verification

To verify your zone-based firewall configuration, enter the following commands:

Router# show policy-map type inspect zone-pair
Zone-pair: publicPrivateOut

Service-policy inspect : publicPrivateOutFwPolicy

Class-map: publicPrivateOutRule10 (match-any)
  Match: access-group name publicPrivateOutRule10Acl
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: class-map match-any publicPrivateOutRule10Protocols
    160728 packets, 5222722 bytes
    30 second rate 0 bps
  Match: protocol http
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol https
    23 packets, 1196 bytes
    30 second rate 0 bps
  Match: protocol dns
    0 packets, 0 bytes

Router(config-sec-zone-pair)# description Outbound Firewall Policy from Private to Public
Router(config-sec-zone-pair)# service-policy type inspect publicPrivateOutFwPolicy
Router(config-sec-zone-pair)# firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security publicDMZOut source Public destination DMZ ! Define zone-pair for Public to DMZ traffic
Router(config-sec-zone-pair)# description Outbound Firewall Policy from Public to DMZ
Router(config-sec-zone-pair)# service-policy type inspect publicDMZOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security publicDMZOut source Public destination DMZ ! Define zone-pair for Private to DMZ traffic
Router(config-sec-zone-pair)# description Outbound Firewall Policy from Public to DMZ
Router(config-sec-zone-pair)# service-policy type inspect publicDMZOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security privateDMZOut source Private destination DMZ ! Define zone-pair for Private to DMZ traffic
Router(config-sec-zone-pair)# description Outbound Firewall Policy from Private to DMZ
Router(config-sec-zone-pair)# service-policy type inspect privateDMZOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security privatePublicOut source Public destination Private ! Define zone-pair for Public to Private traffic
Router(config-sec-zone-pair)# description Outbound Firewall Policy from Public to Private
Router(config-sec-zone-pair)# service-policy type inspect privatePublicOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security privateSelf source Private destination self ! Define zone-pair for Private to IOS traffic
Router(config-sec-zone-pair)# description Outbound Firewall Policy from Private to IOS
Router(config-sec-zone-pair)# service-policy type inspect privateSelfOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security selfPrivate source self destination Private ! Define zone-pair for IOS to Private traffic
Router(config-sec-zone-pair)# description Outbound Firewall Policy from IOS to Private
Router(config-sec-zone-pair)# service-policy type inspect selfPrivateOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit
30 second rate 0 bps
Match: protocol ssh
 0 packets, 0 bytes
30 second rate 0 bps
Match: protocol icmp
 81876 packets, 2947880 bytes
30 second rate 0 bps
Match: protocol ftp
 0 packets, 0 bytes
30 second rate 0 bps
Match: protocol tcp
 78575 packets, 2251480 bytes
30 second rate 0 bps
Match: protocol udp
 246 packets, 22166 bytes
30 second rate 0 bps
Match: protocol bgp
 0 packets, 0 bytes
30 second rate 0 bps
Match: protocol smtp
 0 packets, 0 bytes
30 second rate 0 bps

Inspect
Packet inspection statistics [process switch:fast switch]
tcp packets: [77702:1346327]
udp packets: [2:0]
icmp packets: [18235:7]

Session creations since subsystem startup or last reset 95910
Current session counts (estab/half-open/terminating) [0:0:0]
Maxever session counts (estab/half-open/terminating) [14:101:1]
Last session created 08:55:49
Last statistic reset never
Last session creation rate 0
Maxever session creation rate 15120
Last half-open session total 0

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes
Zone-pair: publicDMZOut

Service-policy inspect : publicDMZOutFwPolicy

Class-map: publicDMZOutRule10Protocols (match-any)
  Match: protocol http
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol https
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol dns
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol ssh
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol bgp
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol icmp
    0 packets, 0 bytes
    30 second rate 0 bps
Match: access-group name DMZPublicOutRuleAcl20
  0 packets, 0 bytes
  30 second rate 0 bps
Inspect
Session creations since subsystem startup or last reset 0
Current session counts (estab/half-open/terminating) [0:0:0]
Maxever session counts (estab/half-open/terminating) [0:0:0]
Last session created never
Last statistic reset never
Last session creation rate 0
Maxever session creation rate 0
Last half-open session total 0

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes
Zone-pair: privateDMZOut

Service-policy inspect : privateDMZOuFwPolicy

Class-map: privateDMZOuRule10Protocols (match-any)
  Match: protocol http
  0 packets, 0 bytes
  30 second rate 0 bps
Match: protocol https
  0 packets, 0 bytes
  30 second rate 0 bps
Match: protocol dns
  0 packets, 0 bytes
  30 second rate 0 bps
Match: protocol ssh
  0 packets, 0 bytes
  30 second rate 0 bps
Inspect
Session creations since subsystem startup or last reset 0
Current session counts (estab/half-open/terminating) [0:0:0]
Maxever session counts (estab/half-open/terminating) [0:0:0]
Last session created never
Last statistic reset never
Last session creation rate 0
Maxever session creation rate 0
Last half-open session total 0

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes
Zone-pair: vpnPrivateIn

Service-policy inspect : vpnPrivateInFwPolicy

Class-map: vpnPrivateInRule10 (match-any)
  Match: access-group name vpnPrivateInRule10Acl
  4314 packets, 109136 bytes
  30 second rate 0 bps
Match: access-group name NON-TCP-ACL
  0 packets, 0 bytes
  30 second rate 0 bps
Inspect
Packet inspection statistics [process switch: fast switch]
tcp packets: [229:3495]
udp packets: [10:6177032]
icmp packets: [0:31]
Session creations since subsystem startup or last reset 271
Current session counts (estab/half-open/terminating) [0:0:0]
Maxever session counts (estab/half-open/terminating) [2:11:1]
Last session created 5d08h
Last statistic reset never
Last session creation rate 0
Maxever session creation rate 10
Last half-open session total 0

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes

Zone-pair: vpnPrivateOut

Service-policy inspect : vpnPrivateOutFwPolicy

Class-map: vpnPrivateOutRule10 (match-any)
  Match: access-group name vpnPrivateOutRule10Acl
    6356447 packets, 231662957 bytes
    30 second rate 0 bps
  Match: access-group name NON-TCP-ACL
    0 packets, 0 bytes
    30 second rate 0 bps
  Inspect
    Packet inspection statistics [process switch:fast switch]
    tcp packets: [9061:117338799]
    udp packets: [1761:2253]
    icmp packets: [0:6176836]
    ftp packets: [0:11]
    tftp packets: [160:6]
    tftp-data packets: [1600:1756]
    skinny packets: [2867:62498341]

Session creations since subsystem startup or last reset 6356113
Current session counts (estab/half-open/terminating) [5:0:0]
Maxever session counts (estab/half-open/terminating) [193:22:97]
Last session created 00:00:48
Last statistic reset never
Last session creation rate 0
Maxever session creation rate 22400
Last half-open session total 0

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes

Zone-pair: publicSelfOut

Service-policy inspect : publicSelfOutFwPolicy

Class-map: publicSelfOutRule20 (match-any)
  Match: access-group name publicSelfOutRule20Acl
    255 packets, 39396 bytes
    30 second rate 0 bps
  Match: protocol tcp
    17229 packets, 735614 bytes
    30 second rate 0 bps
  Match: protocol udp
    89136 packets, 6774336 bytes
    30 second rate 0 bps
  Match: protocol icmp
    5 packets, 400 bytes
30 second rate 0 bps
Inspect
Packet inspection statistics [process switch:fast switch]
tcp packets: [457182:0]
udp packets: [179870:0]
icmp packets: [43:0]

Session creations since subsystem startup or last reset 89587
Current session counts (estab/half-open/terminating) [1:0:0]
Maxever session counts (estab/half-open/terminating) [4:4:1]
Last session created 00:00:45
Last statistic reset never
Last session creation rate 1
Maxever session creation rate 6
Last half-open session total 0

Class-map: CRYPTO-CMAP (match-all)
Match: access-group 123
Pass
81354612 packets, 8078747532 bytes

Class-map: class-default (match-any)
Match: any
Drop (default action)
0 packets, 0 bytes

Zone-pair: publicSelfIn
Service-policy inspect : publicSelfInFwPolicy

Class-map: publicSelfInRule20 (match-any)
Match: access-group name publicSelfInRule20Acl
279 packets, 35460 bytes
30 second rate 0 bps
Match: protocol tcp
0 packets, 0 bytes
30 second rate 0 bps
Match: protocol udp
0 packets, 0 bytes
30 second rate 0 bps
Match: protocol icmp
0 packets, 0 bytes
30 second rate 0 bps
Inspect
Packet inspection statistics [process switch:fast switch]
udp packets: [919:0]
icmp packets: [111:0]

Session creations since subsystem startup or last reset 279
Current session counts (estab/half-open/terminating) [0:0:0]
Maxever session counts (estab/half-open/terminating) [1:2:0]
Last session created 21:40:08
Last statistic reset never
Last session creation rate 0
Maxever session creation rate 74
Last half-open session total 0

Class-map: CRYPTO-CMAP (match-all)
Match: access-group 123
Pass
0 packets, 0 bytes

Class-map: class-default (match-any)
Match: any
Drop (default action)
Service-policy inspect : publicDMZOutFwPolicy

Class-map: publicDMZOutRule10Protocols (match-any)
  Match: protocol http
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol https
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol dns
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol ssh
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol bgp
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: protocol icmp
    0 packets, 0 bytes
    30 second rate 0 bps
  Match: access-group name DMZPublicOutRuleAcl20
    0 packets, 0 bytes
    30 second rate 0 bps
Inspect
  Session creations since subsystem startup or last reset 0
  Current session counts (estab/half-open/terminating) [0:0:0]
  Maxever session counts (estab/half-open/terminating) [0:0:0]
  Last session created never
  Last statistic reset never
  Last session creation rate 0
  Maxever session creation rate 0
  Last half-open session total 0

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes
Zone-pair: privateself

Service-policy inspect : selfFwPolicy

Class-map: SELF-CMAP (match-any)
  Match: access-group name SELF-ACL
    39196458 packets, 2172797375 bytes
    30 second rate 1000 bps
  Pass
    39196458 packets, 2172797375 bytes

Class-map: class-default (match-any)
  Match: any
  Drop
  0 packets, 0 bytes
Zone-pair: selfprivate

Service-policy inspect : selfFwPolicy

Class-map: SELF-CMAP (match-any)
  Match: access-group name SELF-ACL
    24257448 packets, 1807595033 bytes
    30 second rate 1000 bps
DMVPN uses Virtual Tunnel Interface (VTI) for IPsec VPN connectivity. When the DMVPN interface is assigned to a security zone, traffic routing to and from other interfaces in the router are subjected to zone-to-zone firewall policy.

If the DMVPN interface is assigned to the same security zone as another interface (for example, Gigabit Ethernet 0/0), traffic moving between hosts on the DMVPN and hosts connected to Gigabit Ethernet 0/0 will pass freely with no policy application.

In the Services Ready Large Branch Network, the tunnel interface is assigned to the VPN security zone. Additional inspection policies were applied.

```
Router(config)# ip access-list extended publicSelfInRule20Acl ! Defines ACL for Public to IOS zone traffic
Router(config-ext-nacl)# permit udp any eq isakmp host 209.165.201.9 eq isakmp ! Matches ISAKMP traffic
Router(config-ext-nacl)# permit tcp any eq bgp any ! Matches BGP traffic
Router(config-ext-nacl)# permit tcp any any eq bgp ! Matches BGP traffic
Router(config-ext-nacl)# permit tcp any eq bgp host 209.165.201.209 ! Matches KEY server traffic
Router(config-ext-nacl)# exit

Router(config)# ip access-list extended publicSelfOutRule20Acl ! Defines ACL for IOS to Public zone traffic
Router(config-ext-nacl)# permit udp host 22.0.14.253 eq isakmp any eq isakmp ! Matches ISAKMP traffic
```
Router(config-ext-nacl)# exit

Router(config)# ip access-list extended vpnPrivateInRule10Acl ! Defines ACL for VPN to Private zone traffic
Router(config-ext-nacl)# permit ip any any ! Matches all traffic
Router(config-ext-nacl)# exit

Router(config)# ip access-list extended vpnPrivateOutRule10Acl ! Defines ACL for Private to VPN zone traffic
Router(config-ext-nacl)# permit ip any any ! Matches all traffic
Router(config-ext-nacl)# exit

Router(config)# ip access-list extended NON-TCP-ACL ! Defines ACL for WAAS GRE tunnel
Router(config-ext-nacl)# permit gre host 10.0.2.90 host 10.0.2.89
Router(config-ext-nacl)# exit

Router(config)# ip access-list extended DMZPublicOutRule120 ! Defines ACL for DMZ to Public zone traffic
Router(config-ext-nacl)# permit tcp host 10.0.2.70 eq www any ! DMZ server
Router(config-ext-nacl)# permit tcp host 10.0.2.71 eq www any ! DMZ server
Router(config-ext-nacl)# permit tcp host 10.0.2.72 eq www any ! DMZ server

Router(config-ext-nacl)# exit

Router(config)# access-list 123 permit esp any any ! Matches IPSec ESP traffic
Router(config)# ip access-list extended SELF-ACL ! Defines ACL for IOS traffic
Router(config-ext-nacl)# permit tcp any any ! Matches TCP
Router(config-ext-nacl)# permit gre any any ! Matches GRE
Router(config-ext-nacl)# permit ip any any ! Matches IP
Router(config-ext-nacl)# exit

Router(config)# class-map type inspect match-any vpnPrivateInRule10 ! Defines class-map for VPN to Private zone traffic
Router(config-cmap)# match access-group name vpnPrivateInRule10Acl ! Matches traffic specified in ACL
Router(config-cmap)# match access-group name NON-TCP-ACL ! Matches traffic specified in ACL
Router(config-cmap)# exit

Router(config)# class-map type inspect match-any SELF-CMAP ! Defines class-map for matching IOS traffic
Router(config-cmap)# match access-group name SELF-ACL ! Matches traffic specified in ACL
Router(config-cmap)# exit

Router(config)# class-map type inspect match-all CRYPTO-MAP ! Defines class-map for matching VPN traffic
Router(config-cmap)# match access-group 123 ! Matches traffic specified in ACL
Router(config-cmap)# exit

Router(config)# class-map type inspect match-any publicSelfInRule20 ! Defines class-map for matching Public to IOS zone traffic
Router(config-cmap)# match access-group name publicSelfInRule20Acl ! Matches traffic specified in ACL
Router(config-cmap)# match protocol tcp ! Matches TCP traffic
Router(config-cmap)# match protocol udp ! Matches UDP traffic
Router(config-cmap)# match protocol icmp ! Matches ICMP traffic
Router(config-cmap)# exit

Router(config)# class-map type inspect match-any vpnPrivateOutRule10 ! Defines class-map for Private to VPN zone traffic
Router(config-cmap)# match access-group name vpnPrivateOutRule10Acl ! Matches traffic specified in ACL
Router(config-cmap)# match access-group name NON-TCP-ACL ! Matches traffic specified in ACL
Router(config-cmap)# exit
Router(config)# class-map type inspect match-any publicSelfOutRule20 ! Defines class-map for matching IOS to Public zone traffic
Router(config-cmap)# match access-group name publicSelfOutRule20Acl ! Matches traffic specified in ACL
Router(config-cmap)# match protocol tcp ! Matches TCP traffic
Router(config-cmap)# match protocol udp ! Matches UDP traffic
Router(config-cmap)# match protocol icmp ! Matches ICMP traffic
Router(config-cmap)# exit

Router(config)# class-map type inspect match-any publicDMZOutRule10Protocols ! Defines class-map for matching DMZ to Public zone traffic
Router(config-cmap)# match protocol http ! Matches HTTP traffic
Router(config-cmap)# match protocol https ! Matches Secure HTTP traffic
Router(config-cmap)# match protocol dns ! Matches DNS traffic
Router(config-cmap)# match protocol ssh ! Matches Secure Shell traffic
Router(config-cmap)# match protocol bgp ! Matches BGP traffic
Router(config-cmap)# match protocol icmp ! Matches ICMP traffic
Router(config-cmap)# match access-group name DMZPublicOutRuleAcl20 ! Matches traffic specified in ACL
Router(config-cmap)# exit

Router(config)# policy-map type inspect publicSelfInFwPolicy ! Defines inspect policy for Public to IOS zone
Router(config-pmap)# class type inspect publicSelfInRule20 ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect ! Enables packet inspection
Router(config-pmap-c)# exit
Router(config-pmap-c)# class type inspect CRYPTO-CMAP ! Matches traffic classified by specified class-map
Router(config-pmap-c)# pass ! Passes traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops traffic
Router(config-pmap-c)# exit
Router(config-pmap)# exit

Router(config)# policy-map type inspect publicDMZOutFwPolicy ! Defines policy for DMZ to Public zone
Router(config-pmap-c)# class type inspect publicDMZOutRule10Protocols ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect publicPrivateOutParamMap ! Enables inspection for Public to Private zone traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops traffic
Router(config-pmap-c)# exit
Router(config-pmap)# exit

Router(config)# policy-map type inspect selfFwPolicy ! Defines policy for IOS traffic
Router(config-pmap-c)# class type inspect SELF-CMAP ! Matches IOS traffic
Router(config-pmap-c)# pass ! Passes traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops traffic
Router(config-pmap-c)# exit
Router(config-pmap)# exit

Router(config)# policy-map type inspect vpnPrivateInFwPolicy ! Defines policy for VPN to Private zone traffic
Router(config-pmap-c)# class type inspect vpnPrivateInRule10 ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect ! Enables packet inspection
 percentNo specific protocol configured in class vpnPrivateInRule10 for inspection. All protocols will be inspected
Router(config-pmap-c)# exit
Router(config-pmap)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops traffic
Router(config-pmap-c)# exit
Router(config-pmap)# exit

Router(config)# policy-map type inspect publicSelfOutFwPolicy ! Defines policy for IOS to Public zone traffic
Router(config-pmap)# class type inspect publicSelfOutRule20 ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect ! Enables packet inspection
Router(config-pmap-c)# exit
Router(config-pmap-c)# class type inspect CRYPTO-CMAP ! Matches traffic classified by specified class-map
Router(config-pmap-c)# pass ! Pass the traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops the traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit

Router(config)# policy-map type inspect vpnPrivateOutFwPolicy ! Defines policy for Private to VPN zone traffic
Router(config-pmap)# class type inspect vpnPrivateOutRule10 ! Matches traffic classified by specified class-map
Router(config-pmap-c)# inspect ! Enables packet inspection
percentNo specific protocol configured in class vpnPrivateOutRule10 for inspection. All protocols will be inspected
Router(config-pmap-c)# exit
Router(config-pmap-c)# class class-default ! Matches all other traffic
Router(config-pmap-c)# drop log ! Drops traffic
Router(config-pmap-c)# exit
Router(config-pmap-c)# exit

Router(config)# zone security VPN ! Define VPN Zone name
Router(config-sec-zone)# description customer VPN Network
Router(config-sec-zone)# exit

Router(config)# zone-pair security vpnPrivateIn source VPN destination Private ! Define zone-pair for VPN to Private zone traffic
Router(config-sec-zone-pair)# service-policy type inspect vpnPrivateInFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security vpnPrivateOut source Private destination VPN ! Define zone-pair for Private to VPN zone traffic
Router(config-sec-zone-pair)# service-policy type inspect vpnPrivateOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security publicSelfOut source self destination Public ! Define zone-pair for IOS to Public zone traffic
Router(config-sec-zone-pair)# service-policy type inspect publicSelfOutFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit

Router(config)# zone-pair security publicSelfIn source Public destination self ! Define zone-pair for Public to IOS zone traffic
Router(config-sec-zone-pair)# service-policy type inspect publicSelfInFwPolicy ! Apply firewall policy for zone-pair
Router(config-sec-zone-pair)# exit
Cisco IOS IPS Implementation

The Cisco IOS IPS acts as an inline intrusion detection sensor, watching packets and sessions as they flow through the router and scanning each packet to match any of the Cisco IOS IPS signatures. When Cisco IOS IPS detects suspicious activity, it responds before network security can be compromised and logs the event through Cisco IOS syslog messages or Security Device Event Exchange (SDEE).

In the Services Ready Large Branch Foundation, IPS inspection was enabled on the DATA VLAN in both directions. All types of traffic were inspected using advanced signature set stored in the flash memory.

Router(config)# mkdir flash:ips5 ! Creates the folder in flash for saving the signature files
Router(config)# ip ips config location flash:/ips5/ retries 1 ! Specifies the location to save the signature file
Router(config)# ip ips deny-action ips-interface ! Changes the default behavior of the ACL filters that are created for the deny actions.
Router(config)# ip ips notify SDEE ! Enables SDEE event notification on a router
Router(config)# ip ips name IPS-ADVSET ! Defines an IOS IPS rule

Router(config)# ip ips signature-category ! Allows the fine tuning of signature parameters on the basis of signature category
Router(config-ips-category)# category all ! Specifies the signature category to be used for multiple signature actions or conditions
Router(config-ips-category-action)# retired true ! Retires all the signatures in the "all" category
Router(config-ips-category-action)# category ios_ips advanced ! Enables advanced signature set
Router (config-ips-category-action)# retired false ! Enables the signatures in the IOS_IPS category
Router(config-ips-category-action)# end
Router(config)# copy tftp://<ipaddr>/IOS-S341-CLI.pkg idconf ! Loads the signature package (IOS-S341-CLI.pkg) to the specified location in ip ips config location

Cisco IOS IPS Verification

To verify your Cisco IOS IPS configuration, enter the following command:

Router# show ip ips statistics
Interfaces configured for ips 2
Access Control List Implementation

Access control list (ACL) configuration is a basic filtering process that can be used to control access
network based on source or source/destination combination.

In Services Ready Large Branch Network, ACLs entries are used to block TFTP traffic between certain
endpoints. This is only an illustrative example.

Router(config)# ip access-list extended BLOCK-TFTP 
! Specifies an Extended named ACL
Router(config-ext-nacl)# deny udp 172.16.10.0 0.0.0.255 eq tftp 10.0.0.0 0.0.0.255 eq tftp 
! Deny TFTP traffic from specific source to specific destination
Router(config-ext-nacl)# deny udp 172.16.20.0 0.0.0.255 eq tftp 10.0.0.0 0.0.0.255 eq tftp
Router(config-ext-nacl)# deny udp 172.16.30.0 0.0.0.255 eq tftp 10.0.0.0 0.0.0.255 eq tftp

Layer 2 Security

- Port Security Implementation, page 185
- Dynamic ARP Inspection Implementation, page 186
- IP Source Guard Implementation, page 187
- DHCP Snooping Implementation, page 187
- BPDU Guard Implementation, page 187

Port Security Implementation

Following is an example for configuring port security on a single port. Apply to all other ports.

Switch-Access(config)# interface g1/0/10 
! Enters gigabit Ethernet configuration mode
Switch-Access(config-if)# switchport port-security 
! Enables port security in this port
Switch-Access(config-if)# switchport port-security maximum 2 
! Specifies to allow traffic from maximum 2 mac-address as source address
Switch-Access(config-if)# switchport port-security aging type inactivity 
! Specifies to age out the dynamically learned mac address if no traffic for specified period
Switch-Access(config-if)# switchport port-security aging time 2 
! Specifies to age out the dynamically learned mac-address after 2 minutes
Switch-Access(config-if)# switchport port-security violation restrict 
! Specifies the port to drop packet from non secure mac address and send a trap

Port Security Verification

To verify your port security configuration, enter the following command:

Switch-Access# show port-security interface g0/10
Port Security : Enabled
Dynamic ARP Inspection Implementation

Following command demonstrates how to apply dynamic Address Resolution Protocol (ARP) inspection excluding specified hosts.

```
Switch-Access(config)# arp access-list STATIC-HOSTS ! Defines ARP access-list for hosts that will be allowed to ARP packets
Switch-Access(config-arp-nacl)# permit ip host 10.0.0.5 mac any
Switch-Access(config-arp-nacl)# permit ip host 10.0.0.6 mac any
Switch-Access(config-arp-nacl)# permit ip host 10.0.0.7  mac any
Switch-Access(config-arp-nacl)# permit ip host 10.0.0.8  mac any
Switch-Access(config-arp-nacl)# permit ip host 10.0.0.9  mac any
Switch-Access(config-arp-nacl)# permit ip host 10.0.0.10  mac any
Switch-Access(config-arp-nacl)# exit
Switch-Access(config)# ip arp inspection vlan 301-303 ! Enables ARP inspection on specified VLANs
Switch-Access(config)# ip arp inspection validate dst-mac ! Specifies to perform a check destination-MAC and Target MAC to be same on ARP packet
Switch-Access(config)# ip arp inspection log-buffer entries 100 ! Enable the the dynamic ARP inspection log buffer to hold 100 entries
Switch-Access(config)# ip arp inspection log-buffer logs 1 interval 100 ! Enables every log entry to generate a system message every 100 seconds
Switch-Access(config)# ip arp inspection filter STATIC-HOSTS vlan 301-303 ! Applies ARP ACL to specified VLANs
Switch-Access(config)# errdisable recovery cause arp-inspection ! Enable error recovery for Dynamic ARP inspection error-disabled state.
```

Dynamic ARP Inspection Verification

To verify your dynamic ARP inspection configuration, enter the following command:

```
Switch-Access# show ip arp inspection vlan 301
```

```
Source Mac Validation : Disabled
Destination Mac Validation : Enabled
IP Address Validation : Disabled

<table>
<thead>
<tr>
<th>Vlan</th>
<th>Configuration</th>
<th>Operation</th>
<th>ACL Match</th>
<th>Static ACL</th>
</tr>
</thead>
<tbody>
<tr>
<td>301</td>
<td>Enabled</td>
<td>Active</td>
<td>static-host</td>
<td>No</td>
</tr>
</tbody>
</table>

Vlan ACL Logging DHCP Logging

<table>
<thead>
<tr>
<th>Vlan</th>
<th>ACL Logging</th>
<th>DHCP Logging</th>
</tr>
</thead>
<tbody>
<tr>
<td>301</td>
<td>Deny</td>
<td>Deny</td>
</tr>
</tbody>
</table>
```

Switch-Access#
IP Source Guard Implementation

The following is an example for configuring port security on a single port. Apply the configuration to all other ports.

Switch-Access(config)# interface g1/0/10
Switch-Access(config-if)# ip verify source port-security

DHCP Snooping Implementation

Switch-Access(config)# ip dhcp snooping
Switch-Access(config)# ip dhcp snooping vlan 301-303

DHCP Snooping Verification

To verify your Dynamic Host Configuration Protocol (DHCP) snooping configuration, enter the following command.

Switch-Access# show ip dhcp snooping

BPDU Guard Implementation

The following is an example for configuring port security on a single trunk port. Apply the configuration to all other trunk ports.

Switch-Access(config-if)# interface g1/0/1
Switch-Access(config-if)# spanning-tree bpduguard enable

Management Services Implementation

- NetFlow Implementation, page 187
- SNMP Implementation, page 188
- NTP Implementation, page 189
- IP SLA Implementation, page 189
- Cisco Configuration Professional Implementation, page 190

NetFlow Implementation

Cisco IOS NetFlow efficiently collects and measure data as it enters specific router interface. This data can be used for network traffic accounting and network planning. NetFlow can be configured to collect data for top flows, and the data can be used for further analysis.

Router(config)# ip flow-top-talkers
Router(config-flow-top-talkers)# top 5 ! Specifies the maximum number of top talkers
Router(config-flow-top-talkers)# sort-by packets ! Specifies to sort top talkers by number of bytes
Router(config-flow-top-talkers)# cache-timeout 100 ! Specifies the time upto which top talkers statistics collected
Router(config-flow-top-talkers)# exit
Router(config)# exit

NetFlow Verification

To verify your NetFlow configuration, enter the following command:

Router# show ip flow top-talkers

<table>
<thead>
<tr>
<th>SrcIf</th>
<th>SrcIPaddress</th>
<th>DstIf</th>
<th>DstIPaddress</th>
<th>Pr SrcP</th>
<th>DstP</th>
<th>Pkts</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mu1</td>
<td>10.0.0.22</td>
<td>Local</td>
<td>10.0.0.8</td>
<td>2F</td>
<td>0000</td>
<td>0000</td>
</tr>
<tr>
<td>Mu1</td>
<td>10.0.0.27</td>
<td>Local</td>
<td>10.0.0.10</td>
<td>32</td>
<td>AAB6</td>
<td>2992</td>
</tr>
<tr>
<td>Tu1</td>
<td>172.16.0.10</td>
<td>Null</td>
<td>224.0.0.10</td>
<td>58</td>
<td>0000</td>
<td>0000</td>
</tr>
</tbody>
</table>

3 of 5 top talkers shown. 3 flows processed.

Router#

SNMP Implementation

Simple Network Management Protocol (SNMP) is an application layer protocol which facilitates the exchange of management information between a network device and an SNMP server. This information can be used for network management and troubleshooting.

SNMP is enabled to send traps for specific events that will be used for troubleshooting. Two SNMP communities with different privileges were configured.

Router(config)# ip access-list standard Full ! List of clients with full access to SNMP agent
Router(config-standard-nacl)# permit host 172.16.4.5
Router(config-standard-nacl)# exit
Router(config)# ip access-list standard Browse ! List of clients with browse access to SNMP agent
Router(config-standard-nacl)# permit host 10.0.0.6
Router(config-standard-nacl)# exit
Router(config)# snmp-server community RW-ACCESS rw Full ! Enables SNMP community with Read/Write access to server
Router(config)# snmp-server community RO-ACCESS ro Browse ! Enables SNMP community with Read-Only access to server
Router(config)# snmp-server traps snmp authentication linkdown linkup coldstart warmstart ! Enables notification for various router events
Router(config)# snmp-server enable traps eigrp ! Enables EIGRP notification
Router(config)# snmp-server enable traps flash insertion removal ! Enables Flash Insertion/Removal notification
Router(config)# snmp-server enable traps envmon ! Enables Environmental monitor notification
Router(config)# snmp-server enable traps bgp ! Enables BGP protocol notification
Router(config)# snmp-server enable traps memory bufferpeak ! Enables Memory buffer peak notification
Router(config)# snmp-server enable traps hrp ! Enables HSRP notification
Router(config)# snmp-server enable traps ospf state-change ! Enables OSPF protocol state-change notification
Router(config)# snmp-server enable traps ospf errors ! Enables OSPF error notification
Router(config)# snmp-server enable traps ospf retransmit ! Enables OSPF LSA retransmit notification
Router(config)# snmp-server enable traps ospf lsa ! Enables OSPF LSA notification
Router(config)# snmp-server enable traps ospf cisco-specific state-change
  nssa-trans-change  ! Enables OSPF NSSA state change notification
Router(config)# snmp-server enable traps ospf cisco-specific state-change shamlink
  interface-old  ! Enables OSPF replaced interface shamlink notification
Router(config)# snmp-server enable traps ospf cisco-specific state-change shamlink
  neighbor  ! Enables OSPF neighbor shamlink transition notification
Router(config)# snmp-server enable traps ospf cisco-specific errors  ! Enables OSPF
  nonvirtual interface mismatch error notification
Router(config)# snmp-server enable traps ospf cisco-specific retransmit  ! Enables OSPF
  retransmit error notification
Router(config)# snmp-server enable traps ospf cisco-specific lsa  ! Enables OSPF LSA
  notification
Router(config)# snmp-server enable traps cpu threshold  ! Enables CPU threshold violation
  notification
Router(config)#

NTP Implementation

Network Time Protocol (NTP) is used to synchronize the time in local devices to a radio clock or atomic
  clock attached to the time server. Synchronized time in all the network devices is helpful for
  troubleshooting and understanding logging messages.

Router(config)# ntp authenticate  ! Enables NTP authentication
Router(config)# ntp authentication-key 1234 md5 NTP-KEY  ! Specifies authentication key
  and Password
Router(config)# ntp trusted-key 1234  ! Specifies the key number to be used for
  authentication
Router(config)# ntp server 172.16.0.60 key 1234  ! Specifies central site NTP server
  address and key

Set time zone and daylight saving for a specific time zone. The following example uses U.S. Pacific
  Standard Time zone.

Router(config)# clock timezone pst -8 clock  ! Sets the time zone
Router(config)# summer-time pdt recurring  ! Sets daylight savings time

NTP Verification

To verify your NTP configuration, enter the following command:

Router# show ntp status
Clock is synchronized, stratum 4, reference is 10.66.66.11
  nominal freq is 250.0000 Hz, actual freq is 249.9966 Hz, precision is 2**18
  reference time is CC70BD86.5E84E6 (02:16:54.371 PDT Tue Sep 9 2008)
  clock offset is -0.0255 msec, root delay is 0.79 msec
  root dispersion is 0.11 msec, peer dispersion is 0.05 msec
Router#

IP SLA Implementation

An IP Service Level Agreement (SLA) is a management tool running on Cisco IOS software that can be
  used to analyze IP service levels for IP applications and services in order to increase the network
  productivity and to reduce the frequency of network outages.
In the Services Ready Large Branch Network architecture, the User Datagram Protocol (UDP)-echo operation is used to test end-to-end connectivity and response time, and UDP jitter is used to measure packet variability.

```
Router(config)# ip sla 10 ! Configures IP SLA operation with specified ID
Router(config-ip-sla)# udp-echo 209.165.201.106535 source-ip 209.165.201.9 source-port 65000 ! Performs UDP echo operation between two Loopback Interfaces
Router(config-ip-sla-udp)# frequency 30 ! Sets the rate at which a specified IP SLA operation repeats
Router(config-ip-sla-udp)# udp-jitter 209.165.201.10 65535 source-ip 209.165.201.9 source-port 65000 ! Performs UDP jitter operation between two Loopback Interfaces
Router(config-ip-sla-jitter)# frequency 30 ! Sets the rate at which a specified IP SLA operation repeats
Router(config-ip-sla-udp)# exit
```

**IP SLA Verification**

To verify your IP SLA configuration, enter the following command:

```
Router# show ip sla statistics
```

```
Round Trip Time (RTT) for       Index 10
Latest RTT: 82 milliseconds
Latest operation start time: 22:55:30.950 PDT Tue Sep 9 2008
Latest operation return code: OK
Number of successes: 45
Number of failures: 1
Operation time to live: Forever
```

**Cisco Configuration Professional Implementation**

Monitoring of the Services Ready Large Branch Network was done with the Cisco Configuration Professional in monitor mode. Cisco Configuration Professional provides an overview of router status and performance metrics without having to use the Cisco IOS command-line interface. Figure 71 shows the monitor overview, which includes information such as CPU and memory usage, interface status, firewall status, and VPN status.
Figure 71  
Cisco Configuration Professional Monitor Overview
Figure 72 shows the interface status for the Gigabit Ethernet interface, which includes packets in and packets out, and bandwidth usage.

Figure 72  
Cisco Configuration Professional Gigabit Ethernet Interface Status
Figure 73 shows the interface status for the tunnel interface.

**Figure 73**  
Cisco Configuration Professional Tunnel Interface Status
Figure 74 shows the VPN status for the DMVPN tunnel, which includes encapsulation and decapsulation packets and send and receive error packets.

**Figure 74  Cisco Configuration Professional VPN Status**
Figure 75 shows the interface traffic analysis.

Figure 75  Cisco Configuration Professional Traffic Analysis

Voice Services Implementation

- PRI-Trunk and FXS Port Implementation, page 196
- Cisco Unified CME with SCCP Endpoints Implementation, page 197
- Cisco Unified CME with SIP Endpoints Implementation, page 214
- Cisco Unified SRST with SCCP Endpoints Implementation, page 220
- Cisco Unified SRST with SIP Endpoints Implementation, page 232

This section describes the implementation of two scenarios for voice services:

- Distributed infrastructure and branch endpoints are controlled by Cisco Unified Communications Manager Express (Cisco Unified CME). Local branch voice mail is provided through Cisco Unity Express access.

- Centralized call control with Cisco Unified Communications Manager (Cisco Unified CM). Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST) is configured in case of WAN failure.

The following high-level steps must be performed for each telephony service:

1. Configure voice connectivity.
2. Perform telephony service setup.
3. Install IP Phones.
4. Configure voice gateway.
5. Configure dial plan.
6. Set up transcoding and conferencing.
8. Integrate voice mail.
9. Configure emergency services.

**PRI-Trunk and FXS Port Implementation**

A 12-channel T1 PRI trunk was used to connect the router to the public switched telephone network (PSTN).

```plaintext
Router(config)# controller T1 0/0/0 ! Enters T1 controller configuration mode
Router(config-controller)# framing esf ! Sets T1 framing type as Extended Super Frame
Router(config-controller)# linecode b8zs ! Sets T1 line coding as Bipolar with 8 Zeros Substitution
Router(config-controller)# cablelength long 0db! Configures transmit/receive attenuation level
Router(config-controller)# pri-group timeslots 1-12 ! Configures Non-facility associated signaling for first 12 channels of the T1 link
Router(config-controller)# exit

Router(config)# interface Serial0/0/0:23 ! Enters serial interface configuration mode for channel group 0
Router(config-if)# encapsulation hdlc ! Configures encapsulation type for interface as HDLC
Router(config-if)# isdn switch-type primary-4ess ! Acts as Primary 4ESS switch interface to the PSTN network
Router(config-if)# isdn incoming-voice voice ! Treats all incoming traffic as voice
Router(config-if)# exit

The following configuration applies to analog Foreign Exchange Service (FXS) ports.

```plaintext
Router(config)# voice-port0/3/0 ! Enters voice port configuration mode
Router(config-voiceport)# station-id name ANALOG-1 ! Assigns a name for the voice port
Router(config-voiceport)# exit

Router(config)# voice-port0/3/1 ! Enters voice port configuration mode
Router(config-voiceport)# station-id name ANALOG-2 ! Assigns a name for the voice port
Router(config-voiceport)# exit

In the Services Ready Large Branch network 4xT1, the serial interface utilizes compressed RTP to place calls over the WAN. There are several ways to configure cRTP. In the following implantation, cRTP is configured on the QoS class map:

```plaintext
Router(config)# policy-map EIGHT-CLASS-V3PN-EDGE ! Defines child policy map
Router(config-pmap)# class VOICE ! Matches traffic classified by VOICE class-map
Router(config-pmap-c)# compress header ip rtp ! Enables cRTP compression
Router(config-pmap-c)# exit

The Services Ready Large Branch Networks has been tested with both SIP- and SCCP-enabled phones. Each phone type requires a different configuration. To implement SCCP-based phones, follow the SCCP instructions in the “Cisco Unified CME with SCCP Endpoints Implementation” section on page 197. To implement SIP-based phones, follow SIP instructions in the “Cisco Unified CME with SIP Endpoints Implementation” section on page 214.
To implement the various voice services described in the following sections, several resources are necessary at the central site. Table 26 lists these resources and the associated IP addresses that are used in the implementation instructions.

### Table 26 Central Site Resources Required for Voice Implementation

<table>
<thead>
<tr>
<th>Resource</th>
<th>IP Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>NTP Server</td>
<td>172.16.0.60</td>
</tr>
<tr>
<td>Cisco Call Manager</td>
<td>172.16.200.10</td>
</tr>
<tr>
<td>Message Wait Indicator Server</td>
<td>172.16.0.110</td>
</tr>
<tr>
<td>Music on Hold Multicast Group</td>
<td>239.1.1.1</td>
</tr>
</tbody>
</table>

### Cisco Unified CME with SCCP Endpoints Implementation

- Cisco Unified CME with SCCP Endpoints: Telephony Service Setup, page 197
- Cisco Unified CME with SCCP Endpoints: IP Phone Installation and Configuration, page 199
- Cisco Unified CME with SCCP Endpoints: H.323 Voice Gateway Implementation, page 201
- Cisco Unified CME with SCCP Endpoints: Dial Plan Implementation, page 201
- Cisco Unified CME with SCCP Endpoints: RSVP Implementation, page 202
- Cisco Unified CME with SCCP Endpoints: Transcoding and Conferencing Implementation, page 202
- Cisco Unified CME with SCCP Endpoints: Music on Hold Implementation, page 204
- Cisco Unified CME with SCCP Endpoints: Voice Mail and Auto Attendant Integration, page 204
- Cisco Unified CME with SCCP Endpoints: Emergency Services Implementation, page 211
- Cisco Unified CME with SCCP Endpoints Verification, page 212

### Cisco Unified CME with SCCP Endpoints: Telephony Service Setup

The Cisco IOS software provides an automated mechanism for configuring IP telephony services.

```bash
Router(config)# telephony-service setup  # Enters into Unified CME start setup mode

--- Cisco IOS Telephony Services Setup ---

Do you want to setup DHCP service for your IP Phones? [yes/no]: no

Do you want to start telephony-service setup? [yes/no]: yes

Configuring Cisco IOS Telephony Services:

Enter the IP source address for Cisco IOS Telephony Services: 10.0.1.2
Enter the Skinny Port for Cisco IOS Telephony Services: [2000]:
How many IP Phones do you want to configure: [0]: 180  # User configurable number of phones up to maximum of 240 on 3800 ISRs
Do you want dual-line extensions assigned to phones? [yes/no]: yes
What Language do you want on IP Phones:
  0  English
  1  French
  2  German
  3  Russian
  4  Spanish
```
Voice Services Implementation

System Implementation

[0]: ! Maintains default English language

Which Call Progress tone set do you want on IP Phones:

0 United States
1 France
2 Germany
3 Russia
4 Spain
5 Italy
6 Netherlands
7 Norway
8 Portugal
9 UK
10 Denmark
11 Switzerland
12 Sweden
13 Austria
14 Canada
15 Japan

[0]: ! Maintains default United States call progress tone

What is the first extension number you want to configure:

Do you have Direct-Inward-Dial service for all your phones? [yes/no]: yes

Enter the full E.164 number for the first phone: 4085555001 ! Assigns DID number

Do you want to forward calls to a voice message service? [yes/no]: yes

Enter extension or pilot number of the voice message service: 5444

Call forward No Answer Timeout: [18]: ! Maintains default value of 18 seconds.
Possible values are from 5 to 60000 seconds

Do you wish to change any of the above information? [yes/no]: no

CNF-FILES: Clock is not set or synchronized, retaining old versionStamps

----- Setup completed config ----

Router(config)#

*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 1.2, changed state to up
*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 2.1, changed state to up
*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 2.2, changed state to up
*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 3.1, changed state to up
*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 3.2, changed state to up
*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 4.1, changed state to up
*Sep 10 05:37:10.207: percentLINK-3-UPDOWN: Interface ephone_dsp DN 4.2, changed state to up
Cisco Unified CME with SCCP Endpoints: IP Phone Installation and Configuration

In the Services Ready Large Branch Network, IP Phones are installed by simply connecting them to ports on the access layer switches. Because all the ports offer Power-over-Ethernet, no additional power cables are necessary. After they are installed, the phones are configured with the default configuration that was generated during the telephony setup in the previous section. However, if the IP Phone firmware needs to be upgraded in the future, enter the following commands.

**Note**
The following configuration is not required with the Cisco IOS software image used for the Services Ready Large Branch Network validation.

```
Router(config)# telephony-services ! Enters telephony configuration mode
Router(config-telephony)# load 7960-7940 P00308000900 ! Loads telephony SCCP firmware files for 7960 to 7940 phones
Router(config-telephony)# load 7962 SCCP42.8-3-2S ! Loads telephony SCCP firmware files for 7962 phones
Router(config-telephony)# load 7965 SCCP45.8-3-2S ! Loads telephony SCCP firmware files for 7965 phones
Router(config-telephony)# load 7971 SCCP70.8-3-2S ! Loads telephony SCCP firmware files for 7971 phones
Router(config-telephony)# load 7937 cmterm_7937.1-2-1-0 ! Loads telephony SCCP firmware files for 7937 conference station
Router(config-telephony)# load 7985 cmterm_7985.4-1-6-0 ! Loads telephony SCCP firmware for 7985 video phone
Router(config-telephony)# create cnf-files ! Builds XML configuration file for SCCP phones
Router(config-telephony)# exit
```

This guide provides Cisco IOS software commands for setting up IP Phones. Alternatively, a graphical user interface (GUI) allows the configuration of directory numbers through a web interface. To set up the web configuration tool, use the following instructions to enable the services on the router:

```
Router(config)# ip http server ! Enables http server
Router(config)# ip http path flash: ! Specifies location of http files in IOS
Router(config)# web admin system name admin password c1$k0SyS ! Defines username and password for system administrator
Router(config)# dn-webedit ! Enables ability to configure directory numbers
Router(config)# time-webedit ! Enables ability to configure phone time
Router(config)# exit
```

```
Router(config)# telephony-services ! Enters telephony configuration mode
Router(config-telephony)# max-ephones 240 ! Sets the maximum number of phones that can register with Cisco CME
Router(config-telephony)# max-dn 480 ! Sets the maximum number of directory numbers (two for each phone)
Router(config-telephony)# ip source-address 10.0.1.2 port 2000 secondary 10.0.1.1 ! Sets IP address used for phone registration and secondary router for backup
Router(config-telephony)# time-zone 5 ! Sets time zone to Pacific Standard/Daylight Time
Router(config-telephony)# no auto-reg-ephone ! Disables registration of unconfigured phones
Router(config-telephony)# dst auto-adjust ! Automatically adjusts for daylight savings time
Router(config-telephony)# ntp-server 172.16.0.60 ! Synchronizes clock with the specified NTP server
Router(config-telephony)# voicemail 5444 ! Defines number for speed dialing voicemail from phone
Router(config-telephony)# fac standard trnsfvm ! Transfers to email with *6, standard FAC
```

**System Implementation**

**Voice Services Implementation**

---

Router(config-telephony)# system message Your current options ! Message displayed on IP Phones
Router(config-telephony)# secondary-dialtone 9 ! Provides dialtone for PSTN calls
Router(config-telephony)# transfer-system full-blind ! Transfers calls without consultation
Router(config-telephony)# transfer-pattern 9...........! Allows transfers for all calls originating from PSTN
Router(config-telephony)# transfer-pattern 4...........! Allows transfers for all calls originating in area code starting with "4"
Router(config-telephony)# call-forward pattern .T ! Allows call forwarding for all calls
Router(config-telephony)#

Router(config)# ephone-template 1 ! Defines ephone configuration template tag
Router(config-ephone-template)# softkeys hold Join Newcall Resume Select! Softkey display when the connected party is on hold
Router(config-ephone-template)# softkeys idle ConfList Join Newcall Pickup Redial ! Softkey display when the phone is idle
Router(config-ephone-template)# softkeys seized Redial Endcall Cfwdall Pickup Callback Meetme ! Softkey display when caller is attempting to call but has not been connected yet
Router(config-ephone-template)# softkeys connected Transfer Hold Confrn Endcall! Softkey display when connection to remote point has been established
Router(config-ephone-template)#

Apply the following configuration to all IP Phones 1 to 240. Set the unique DN number and assign the desired extension to each phone.

Router(config)# ephone-dn 1 dual-line ! Enters directory number configuration mode
Router(config-ephone-dn)# number 5001 ! Configures phone (or extension) number for this directory number
Router(config-ephone-dn)# call-forward busy 5444 ! Forwards call for a busy extension to voicemail
Router(config-ephone-dn)# call-forward noan 5444 timeout 10 ! Forwards call for an extension that does not answer to voicemail after 10 seconds of ringing
Router(config-ephone-dn)#

Router(config)# ephone 1 ! Enters phone configuration mode
Router(config-ephone)# ephone-template 1 ! Associates phone with configuration template
Router(config-ephone)# button 1:1 ! Associates phone with directory number 1:2, 1:3, etc.
Router(config-ephone)#

To configure soft phone, use the following example.

Router(config)# ephone 120 ! Enters phone configuration mode
Router(config-ephone)# type CIPC ! Specifies that this is softphone
Router(config-ephone)# ephone-template 1 ! Associates phone with configuration template
Router(config-ephone)# button 1:120 ! Associates phone with directory number 1:2, 1:3, etc.
Router(config-ephone)#

Apply the following configuration to conference stations.

Router(config)# ephone-type 7937 ! Enters ephone-type template configuration mode
Router(config-ephone-type)# device-id 431 ! Specifies 7937 conference station device id
Router(config-ephone-type)# device-type 7937 ! Specifies device type
Router(config-ephone-type)# device-name 7937G Conference Station ! Assigns name to the device type
Router(config-ephone-type)# num-buttons 1 ! Number of line buttons supported
Router(config-ephone-type)# num-presentations 6 ! Number of call presentations lines
Router(config-ephone-type)#

Router(config)# ephone-dn 110 dual-line ! Enters directory number configuration
Router(config-ephone-dn)# number 5110 ! Configures extension (or phone) number for this directory number
Router(config-ephone-dn)# name Engineering Conference Room ! Associates a name with this directory number
Router(config-ephone-dn)# exit

Router(config)# ephone 110! Enters phone configuration mode
Router(config-ephone)# button 1:110! Associates phone with directory number
Router(config-ephone)# exit

Generate the configuration file.

Router(config)# telephony-services ! Enters telephony configuration mode
Router(config-telephony)# create cnf-files ! Builds XML configuration file for SCCP phones
Router(config-telephony)# reset ! Reloads the phone configuration
Router(config-telephony)# exit

**Cisco Unified CME with SCCP Endpoints: H.323 Voice Gateway Implementation**

The following configuration enables VoIP on the network and sets up H.323 dial peers between the branch gateway and the destination telephone networks.

Router(config)# voice service voip ! Enters voice service configuration mode
Router(config-voi-srv)# allow-connections h323 to h323 ! Enables calls h323 endpoint to h323 endpoint
Router(config-voi-srv)# allow-connections h323 to SIP ! Enables calls from h323 endpoint to SIP endpoint
Router(config-voi-srv)# exit

**Cisco Unified CME with SCCP Endpoints: Dial Plan Implementation**

Nine dial peers were defined for the Services Ready Large Branch Network: central site, local calls, two 911 emergency services dial peers, voice mail, auto attendant, long distance, international calling, and fax pass-through or fax relay. Voice mail and emergency services dial peers are described in the “Cisco Unified CME with SIP Endpoints: Voice Mail and Auto Attendant Integration” section on page 218.

Router(config)# dial-peer voice 1 voip ! Enters dial peer to central site configuration mode
Router(config-dial-peer)# dtmf-relay h245-alphanumeric ! Specifies H.245 alphanumeric method for relaying dual tone multifrequency tones
Router(config-dial-peer)# destination-pattern 415........ ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial peer address
Router(config-dial-peer)# exit

Router(config)# dial-peer voice 2 pots ! Enters dial peer for local area calls configuration mode
Router(config-dial-peer)# destination-pattern 9........ ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-dial-peer)# exit

Router(config)# dial-peer voice 3 pots ! Enters dial peer for long distance calls configuration mode
Router(config-dial-peer)# destination-pattern 91........ ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# prefix 1 ! Prefix that the system adds automatically to the dial string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-dial-peer)# exit
Router(config)# dial-peer voice 4 pots  
! Enters dial peer for international calls
configuration mode
Router(config-dial-peer)# destination-pattern 9011T  
! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 011  
! Prefix that the system adds automatically to the
dial string
Router(config-dial-peer)# direct-inward-dial  
! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23  
! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

If you are using fax pass-through, apply the following configuration.

Router(config)# dial-peer voice 6 voip  
! Enters dial peer for fax passthrough
configuration mode
Router(config-dial-peer)# destination-pattern 4085555333  
! Specifies local number of fax
machine
Router(config-dial-peer)# session target ipv4:172.16.200.10  
! Specifies central site dial
peer address
Router(config-dial-peer)# fax protocol pass-through g711ulaw  
! Configures fax
pass-through with G.711 codec
Router(config-peer)# exit

If you are using fax relay, apply the following configuration.

Router(config)# dial-peer voice 7 voip  
! Enters dial peer for fax relay configuration mode
Router(config-dial-peer)# destination-pattern 4085555333  
! Specifies local number of fax
machine
Router(config-dial-peer)# session target ipv4:172.16.200.10  
! Specifies central site dial
peer address
Router(config-dial-peer)# fax-relay ecm disable  
! Disables fax relay ECM
Router(config-dial-peer)# fax rate 9600  
! Selects fax transmission rate
Router(config-dial-peer)# fax protocol t38  
! Sets the T.38 fax relay protocol
Router(config-dial-peer)# codec g711ulaw  
! Configures fax relay with G.711 codec
Router(config-peer)# exit

**Cisco Unified CME with SCCP Endpoints: RSVP Implementation**

RSVP is not supported with Cisco Unified CME. A limited workaround is possible by setting a limit on
the number of voice calls that can be placed over the WAN.

Router(config)# dial-peer voice 1 voip  
! Enters dial peer to central site configuration
mode
Router(config-dial-peer)# max-con 36  
! Sets the maximum number of WAN based calls to 36
Router(config-dial-peer)# exit

**Cisco Unified CME with SCCP Endpoints: Transcoding and Conferencing Implementation**

Transcoding compresses and decompresses voice streams to match endpoint-device capabilities.
Transcoding is required when an incoming voice stream is digitized and compressed (by means of a
codec) to save bandwidth and the local device does not support that type of compression.

Router(config)# telephony-service  
! Enters telephony configuration mode
Router(config-telephony)# sdspfarm units 4  
! Specifies number of DSP farms that can register
with SCCP server
Router(config-telephony)# sdspfarm transcode sessions 5  
! Specifies maximum number of
simultaneous transcoding
Router(config-telephony)# sdspfarm tag 1 CONF  
! Creates DSP farm profile
Router(config-telephony)# sdspfarm tag 2 XCODE  
! Creates DSP farm profile
Router(config-telephony)# conference hardware  
! Configures CME for multiparty conferencing
Router(config-telephony)# exit
Router(config)# voice-card 0 ! Enters DSP farm configuration mode
Router(config-voicecard)# dsp services dspfarm ! Enables DSP services
Router(config-voicecard)# exit
Router(config)# sccp local GigabitEthernet0/1.2 ! Sets the interface for conferencing and transcoding to register with CME
Router(config)# sccp ccm 10.0.1.2 identifier 1 version 5.0.1 ! Associates conferencing and transcoding with CME
Router(config)# sccp ! Enables SCCP globally
Router(config)# sccp ccm group 1 ! Creates SCCP group and enters SCCP configuration mode
Router(config-sccp-ccm)# associate ccm 1 priority 1 ! Associates SCCP group 1 with CME
Router(config-sccp-ccm)# associate ccm 2 priority 2 ! Associates SCCP group 2 with CME
Router(config-sccp-ccm)# associate profile 2 register CONF! Associates DSP farm profile with with a SCCP group
Router(config-sccp-ccm)# exit
Router(config)# dspfarm profile 3 ! Enters DSP farm profile configuration mode
Router(config-dspfarm-profile)# codec g711ulaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g711alaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729ar8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729abr8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729r8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729br8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# maximum sessions 5 ! Specifies maximum number of simultaneous sessions supported by this profile
Router(config-dspfarm-profile)# associate application sccp ! Associates SCCP with this DSP farm profile
Router(config-dspfarm-profile)# exit
Router(config)# dspfarm profile 2 ! Enters DSP farm profile configuration mode
Router(config-dspfarm-profile)# codec g711ulaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g711alaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729ar8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729abr8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729r8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729br8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# maximum sessions 3 ! Specifies maximum number of simultaneous sessions supported by this profile
Router(config-dspfarm-profile)# associate application sccp ! Associates SCCP with this DSP farm profile
Router(config-dspfarm-profile)# exit
Router(config)# ephone-dn 241 dual-line ! Enters directory number configuration mode
Router(config-ephone-dn)# number 5555 ! Associates telephone extension with this directory number
Router(config-ephone-dn)# conference ad-hoc ! Configures ad-hoc conferencing
Router(config-ephone-dn)# no huntstop ! Continues call hunting if line is unavailable
Router(config-ephone-dn)# exit
Router(config)# ephone-dn 242 dual-line ! Enters directory number configuration mode
Router(config-ephone-dn)# number 5555 ! Associates telephone extension with this directory number
Router(config-ephone-dn)# conference ad-hoc ! Configures ad-hoc conferencing
Router(config-ephone-dn)# no huntstop ! Continues call hunting if line is unavailable
Router(config-ephone-dn)# preference 1 ! Sets dial peer preference order
Router(config-ephone-dn)# exit
Router(config)# ephone-dn 243 dual-line ! Enters directory number configuration mode
Router(config-ephone-dn)# number 5555 ! Associates telephone extension with this directory number
Router(config-ephone-dn)# conference ad-hoc ! Configures ad-hoc conferencing
Cisco Unified CME with SCCP Endpoints: Music on Hold Implementation

Music on Hold (MOH) is an audio stream that is played to PSTN and VoIP G.711 or G.729 callers who are placed on hold by phones in a Cisco Unified Communications Manager Express (Cisco Unified CME) system. This audio stream is intended to reassure callers that they are still connected to their calls.

Router(config)# telephony-service ! Enters telephony configuration mode
Router(config-telephony)# moh music-on-hold.au ! Specifies music on hold file
Router(config-telephony)# exit

Cisco Unified CME with SCCP Endpoints: Voice Mail and Auto Attendant Integration

Voice mail is provided by the Cisco Unity Express service module. The module requires the following configuration.

Router(config)# interface service-engine 3/0 ! Enters Cisco Unity Express configuration mode
Branch(config-if)# ip unnumbered GigabitEthernet0/0.2 ! Assigns IP address to the Voice VLAN interface
Router(config-if)# service-module ip address 10.0.2.85 255.255.255.252 ! Assigns IP address to service module internal interface
Router(config-if)# service-module ip default-gateway 10.0.1.2 ! Assigns default gateway for the service module
Router(config-if)# no shutdown
Router(config-if)# exit
Router(config)# ip route 10.0.2.85 255.255.255.255 service-engine 1/0 ! Adds a static route entry to direct traffic to the module

Cisco Unity Express uses SIP as its signaling protocol and requires a SIP dial peer.
Router(config)# dial-peer voice 7 voip ! Enters dial peer for voicemail configuration mode
Router(config-dial-peer)# destination-pattern 5444 ! Specifies mailbox extension
Router(config-dial-peer)# session target ipv4:10.0.1.85 ! Specifies voicemail address
Router(config-dial-peer)# session protocol sipv2! Enables SIP for voicemail communication
Router(config-dial-peer)# codec g711ulaw ! Specifies codec for voicemail messages
Router(config-dial-peer)# b2bua ! Enables SIP to SCCP forwarding
Router(config-dial-peer)# dtmf-relay sip-notify! Specifies DTMF relay method
Router(config-dial-peer)# no vad ! Disables voice activity detection
Router(config-peer)# exit

Router(config)# dial-peer voice 8 voip ! Enters dial peer for Auto Attendant configuration mode
Router(config-dial-peer)# destination-pattern 5000 ! Specifies mailbox extension
Router(config-dial-peer)# session target ipv4:10.0.1.85 ! Specifies voicemail address
Router(config-dial-peer)# session protocol sipv2 ! Enables SIP for voicemail communication
Router(config-dial-peer)# codec g711ulaw ! Specifies codec for voicemail messages
Router(config-dial-peer)# b2bua ! Enables SIP to SCCP forwarding
Router(config-dial-peer)# dtmf-relay sip-notify ! Specifies DTMF relay method
Router(config-dial-peer)# no vad ! Disables voice activity detection
Router(config-peer)# exit

The following configuration turns on the message wait indicator.

Router(config)# ephone-dn 19 ! Enters directory number configuration mode
Router(config-ephone-dn)# number 8000.... ! Phone number for placing MWI notification call
Router(config-ephone-dn)# mwi on ! When call placed to this DN turn MWI on

Router(config-ephone-dn)# ephone-dn 20 ! Enters directory number configuration mode
Router(config-ephone-dn)# number 8001.... ! Phone number for placing MWI notification call
Router(config-ephone-dn)# mwi off ! When call placed to this DN turn MWI off
Additional Cisco Unified CME configuration is performed through a Web-based user interface as shown in Figure 76 through Figure 81. Figure 76 shows the login prompt window.

**Figure 76  Cisco Unified CME Login Prompt**
Figure 77 shows the Cisco Unified CME import users window.
Figure 78 shows the Cisco Unified CME defaults window.

Figure 78  Configuring Mailbox Defaults
Figure 79 shows the call handling configuration window.

**Figure 79   Configuring Call Handling**
Figure 80 shows the Cisco Unified CME configuration verification window.
Figure 81 shows the Cisco Unified CME configuration status window.

**Cisco Unified CME with SCCP Endpoints: Emergency Services Implementation**

The following is the implementation of emergency number calling for North America. The PRI trunk is used for placing emergency calls.

Router(config)# dial-peer voice 9 pots ! Enters dial peer for emergency calls configuration mode
Router(config-dial-peer)# destination-pattern 911 ! Specifies North America emergency number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peerg)# exit

Router(config)# dial-peer voice 10 pots ! Enters dial peer for local area calls configuration mode
Router(config-dial-peer)# destination-pattern 9911 ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# prefix 911 ! Prefix that the system adds automatically to the dial string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peerg)# exit
Cisco Unified CME with SCCP Endpoints Verification

Router(config)# show ephone phone-load
DeviceName       CurrentPhoneload       PreviousPhoneload      LastReset
=====================================================================  
SEP796000060053   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060052   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060051   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060050   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060049   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060059   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060058   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060057   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060056   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060055   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060054   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060063   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060062   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060061   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060060   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060042   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060041   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060040   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060043   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060044   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060045   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060046   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060047   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060048   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  
SEP796000060086   SCCP41.8-3-2S               SCCP41.8-3-2S               Initialized  

Router# show telephony-service ephone-template
ephone-template 1
  softkeys hold  Join Newcall Resume Select
  softkeys idle  ConfList Join Newcall Pickup Redial RmLstC
  softkeys seized  Redial Endcall Cfwdall Pickup Callback Meetme
  softkeys connected  Transfer Hold ConfRn Endcall
  conference drop-mode never
  conference add-mode all
  conference admin: No
  max-calls-per-button 8
  busy-trigger-per-button 0
  privacy default
  Always send media packets to this router: No
  Preferred codec: g711ulaw
  keepalive 30 auxiliary 30
  User Locale: US
  Network Locale: US

Router# show ephone
  mediaActive:0 offhook:0 ringing:0 reset:0 reset_sent:0 paging 0 debug:0 caps:12
  IP:10.0.1.11 53063 7965  keepalive 126205 max_line 6
  button 1: dn 1 number 5001 CH1   IDLE         CH2   IDLE
  Preferred Codec: g711ulaw
  button 2: dn 1 number 5001 CH1   IDLE         CH2   IDLE
  button 3: dn 1 number 5001 CH1   IDLE         CH2   IDLE
  button 4: dn 1 number 5001 CH1   IDLE         CH2   IDLE
  button 5: dn 1 number 5001 CH1   IDLE         CH2   IDLE
  button 6: dn 1 number 5001 CH1   IDLE         CH2   IDLE

  mediaActive:0 offhook:0 ringing:0 reset:0 reset_sent:0 paging 0 debug:0 caps:7
  IP:0.0.0.0 0 Unknown 0 keepalive 0 max_line 0
Preferred Codec: g711ulaw

mediaActive:0 offhook:0 ringing:0 reset:0 reset_sent:0 paging 0 debug:0 caps:12
IP: 10.0.1.12 51579 7962 keepalive 126880 max_line 6
button 1: dn 2 number 5002 CH1 IDLE CH2 IDLE
Preferred Codec: g711ulaw

Router# show telephony-service ephone
Number of Configured ephones 180 (Registered 180)
ephone 1
Device Security Mode: Non-Secure
mac-address 001C.58FB.7640
type 7965
button 1:1
keepalive 30 auxiliary 30
max-calls-per-button 8
busy-trigger-per-button 0
ephone-template 1
Always send media packets to this router: No
Preferred codec: g711ulaw
conference drop-mode never
conference add-mode all
conference admin: No
privacy: Yes
privacy button: No
user-locale US
network-locale US

Router# show telephony-service
CONFIG (Version=4.1(0))
=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=*=!
srst dn line mode is single
time-format 12
date-format mm-dd-yy
timezone 0 Greenwich Standard Time
no transfer-pattern is configured, transfer is restricted to local SCCP phones only.
keepalive 30 auxiliary 30
timeout interdigit 10
timeout busy 10
timeout ringing 180
timeout ringin-callerid 8
timeout night-service-bell 12
caller-id name-only: enable
web admin system name Admin
web admin customer name Customer
edit DN through Web: disabled.
edit TIME through web: disabled.
Log (table parameters):
max-size: 150
retain-timer: 15
transfer-system full-consult
local directory service: enabled.
Extension-assigner tag-type ephone-tag.

Cisco Unified CME with SIP Endpoints Implementation

- Cisco Unified CME with SIP Endpoints: Telephony Service Setup, page 214
- Cisco Unified CME with SIP Endpoints: IP Phone Installation and Configuration, page 215
- Cisco Unified CME with SIP Endpoints: SIP Voice Gateway Implementation, page 216
- Cisco Unified CME with SIP Endpoints: Dial Plan Implementation, page 216
- Cisco Unified CME with SIP Endpoints: RSVP Implementation, page 217
- Cisco Unified CME with SIP Endpoints: Transcoding Implementation, page 218
- Cisco Unified CME with SIP Endpoints: Music on Hold Implementation, page 218
- Cisco Unified CME with SIP Endpoints: Voice Mail and Auto Attendant Integration, page 218
- Cisco Unified CME with SIP Endpoints: Emergency Services Implementation, page 220

Cisco Unified CME with SIP Endpoints: Telephony Service Setup

Configure the SIP gateway at the branch router.

Router(config)# sip ! Enters SIP configuration mode
Router(config-voi-sip)# registrar server expires max 120 min 60 ! Sets the SIP Phone keepalive. The phone will check every 2 minutes whether it is registered with Cisco CME in case the router lost its registration information during reboot
Router(config-voi-sip)# bind control source-interface GigabitEthernet0/0.2 ! Specifies SIP to Voice VLAN binding
Router(config-voi-sip)# bind media source-interface GigabitEthernet0/0.2 ! Specifies SIP to Voice VLAN binding
Router(config-voi-sip)# exit
Cisco Unified CME with SIP Endpoints: IP Phone Installation and Configuration

In the Services Ready Large Branch Network, IP Phones are installed by simply connecting them to ports on the access layer switches. Because all the ports offer Power over Ethernet, no additional power cables are necessary. Once installed, phones are configured with the default configuration generated during the Cisco Unified CME installation. However, if IP Phone firmware needs to be upgraded in the future, issue the following commands.

Note

The following configuration is not required with the Cisco IOS software image used for the Services Ready Large Branch Network validation.

```
Router(config)# voice register global ! Enters voice register configuration mode
Router(config-register-global)# load 7960-7940 POS3-08-3-00 ! Loads SIP firmware files for 7960-7940 phones
Router(config-register-global)# load 7961 SIP41.8-3-2S ! Loads SIP firmware files for 7961 phone
Router(config-register-global)# load 7962 SIP42.8-3-2S ! Loads SIP firmware files for 7962 phone
Router(config-register-global)# load 7965 SIP45.8-3-2S ! Loads SIP firmware files for 7965 phone
Router(config-register-global)# load 7971 SIP70.8-3-2S ! Loads SIP firmware files for 7971 phone

Router(config-register-global)# create profile ! Generates provisioning file
Router(config-register-global)# exit
```

To configure Cisco Unified CME with SIP endpoints from the command line, apply the following configuration.

```
Router(config)# voice register global ! Enters voice configuration mode
Router(config-register-global)# mode cme ! Enables cme mode in the register
Router(config-register-global)# max-pool 240 ! Sets the maximum number of SIP Phones
Router(config-register-global)# max-dn 480 ! Sets the maximum number of directory numbers (two for each phone)
Router(config-register-global)# source-address 10.0.1.2 port 2000 ! Sets IP address used for phone registration
Router(config-register-global)# dst auto-adjust ! Enables automatic adjustment of Daylight Savings Time
Router(config-register-global)# time-zone 5 ! Sets time zone to Pacific Standard/Daylight Time
Router(config-register-global)# voicemail 5444 ! Defines number for speed dialing voicemail from phone
Router(config-register-global)# ntp-server 172.16.0.60 ! Synchronizes clock on the phones with the specified NTP server
Router(config-register-global)# exit
```

Apply the following configuration to all IP Phones 1 to 240. Set a unique DN number and assign the desired extension to each phone.

```
Router(config)# voice register dn 1 ! Enters directory configuration mode
Router(config-register-dn)# number 5001 ! Configures extension number for this directory number
Router(config-register-dn)# call-forward b2bua busy 5444 ! Forwards calls for a busy extension to voicemail
Router(config-register-dn)# call-forward b2bua noan 5444 timeout 10 ! Forwards calls for a no answer extension to voicemail after 10 seconds of ringing
```
System Implementation

Voice Services Implementation

Router(config-register-dn)# call-forward b2bua mailbox 5444 ! Designates a mailbox at the end of call forward chain
Router(config-register-dn)# mwi ! Configures Voicemail indicator
Router(config-register-dn)# exit

Router(config)# voice register pool 1 ! Enters voice register pool configuration mode
Router(config-register-pool)# type 7960 ! Defines phone type for the SIP phone being configured. Other types are 7942, 7945, 7961, 7962, 7965, 7971
Router(config-register-pool)# number 1 dn 1 ! Associates phone 1 with directory number 1
Router(config-register-pool)# id mac 00E1.CB13.0395 ! Explicitly identifies the phone
Router(config-register-pool)# exit

Generate a configuration file.

Router(config)# voice register global ! Enters voice register configuration mode
Router(config-register-global)# create profile ! Generates provisioning file
Router(config-register-global)# reset ! Reboots the SIP phone
Router(config-register-global)# exit

Cisco Unified CME with SIP Endpoints: SIP Voice Gateway Implementation

The SIP voice gateway is responsible for connecting the branch VoIP network to the PSTN and to the central site telephony network. The following configuration enables VoIP on the network and sets up SIP dial peers between the branch gateway and the destination telephone networks. IP Phones are configured for SIP signaling.

Router(config)# voice service voip ! Enters voice service configuration mode
Router(config-voi-srv)# allow-connections SIP to h323 ! Enables calls from SIP endpoint to h323 endpoint
Router(config-voi-srv)# allow-connections SIP to SIP ! Enables calls between SIP endpoints

Cisco Unified CME with SIP Endpoints: Dial Plan Implementation

Nine dial peers were defined for the Services Ready Large Branch Network: central site, local calls, two 911 emergency services dial peers, voicemail, Auto Attendant, long distance, international calling, and fax pass-through or fax relay. Voicemail, Auto Attendant, and emergency services dial peers are described in the “Cisco Unified CME with SIP Endpoints: Voice Mail and Auto Attendant Integration” section on page 218 and “Cisco Unified CME with SIP Endpoints: Emergency Services Implementation” section on page 220.

To provide automatic dialing without pressing the dial button, apply the following dial plan configuration.

Router(config)# voice register dialplan 1 ! Enters dialplan configuration mode
Router(config-register-dialplan)# type 7940-7960-others ! Specifies all phones
Router(config-register-dialplan)# pattern 1 9........... ! Matches outbound PSTN traffic
Router(config-register-dialplan)# pattern 1 4........... ! Matches central site traffic
Router(config-register-dialplan)# exit

Router(config)# voice register pool 1 ! Enters register configuration mode
Router(config-register-pool)# dialplan 1 ! Assigns dial plan to phones
Router(config-register-pool)# exit ! Assigns dial plan to phones

Router(config)# dial-peer voice 1 voip ! Enters dial peer to central site configuration mode
Router(config-dial-peer)# session protocol sipv2 ! Enables SIP for voicemail communication
Router(config-dial-peer)# dtmf-relay rtp-nte ! Specifies Network Time Protocol method for relaying pressed digit tones
Router(config-dial-peer)# destination-pattern 408........... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial peer address
Router(config-dial-peer)# no vad ! Disables voice activity detection
Router(config-peer)# exit

Router(config)# dial-peer voice 2 pots ! Enters dial peer for local area calls
configuration mode
Router(config-dial-peer)# destination-pattern 9....... ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 3 pots ! Enters dial peer for long distance calls
configuration mode
Router(config-dial-peer)# destination-pattern 91........... ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 1 ! Prefix that the system adds automatically to the dial
string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 4 pots ! Enters dial peer for international calls
configuration mode
Router(config-dial-peer)# destination-pattern 9011T ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 011 ! Prefix that the system adds automatically to the
dial string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

If you are using fax pass-through, apply the following configuration.

Router(config)# dial-peer voice 6 voip ! Enters dial peer for fax passthrough
configuration mode
Router(config-dial-peer)# session protocol sipv2 ! Enables SIP for voicemail communication
Router(config-dial-peer)# destination-pattern 4085555333 ! Specifies local number of fax
machine
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial
peer address
Router(config-dial-peer)# fax protocol pass-through g711ulaw ! Configures fax passthrough with G.711 codec
Router(config-peer)# exit

If you are using fax relay, apply the following configuration.

Router(config)# dial-peer voice 7 voip ! Enters dial peer for fax relay configuration mode
Router(config-dial-peer)# session protocol sipv2 ! Enables SIP for voicemail communication
Router(config-dial-peer)# destination-pattern 4085555333 ! Specifies local number of fax
machine
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial
peer address
Router(config-dial-peer)# fax-relay ecm disable ! Disables fax relay ECM
Router(config-dial-peer)# fax rate 9600 ! Selects fax transmission rate
Router(config-dial-peer)# fax protocol t38 ! Sets the T.38 fax relay protocol
Router(config-dial-peer)# codec g711ulaw ! Configures fax relay with G.711 codec
Router(config-peer)# exit

**Cisco Unified CME with SIP Endpoints: RSVP Implementation**

Resource Reservation Protocol (RSVP) is not supported with Cisco Unified CME. A limited workaround is possible by setting a limit on the number of voice calls that can be placed over the WAN.
Cisco Unified CME with SIP Endpoints: Transcoding Implementation

Transcoding compresses and decompresses voice streams to match end device capabilities. Transcoding is required when an incoming voice stream is digitized and compressed (by means of a codec) to save bandwidth and the local device does not support that type of compression. Conferencing is not supported with SIP and Cisco Unified CME.

Router(config)# dial-peer voice 1 voip ! Enters dial peer to central site configuration mode
Router(config-dial-peer)# max-con 36 ! Sets the maximum number of WAN based calls to 36
Router(config-dial-peer)# exit

Cisco Unified CME with SIP Endpoints: Music on Hold Implementation

MOH is an audio stream that is played to PSTN and VoIP G.711 or G.729 callers who are placed on hold by phones in a Cisco Unified CME system. This audio stream is intended to reassure callers that they are still connected to their calls.

Router(config)# telephony-service ! Enters telephony configuration mode
Router(config-telephony)# max-ephones 240 ! Sets the maximum number of phones that can register with Cisco CME
Router(config-telephony)# max-dn 480 ! Sets the maximum number of directory numbers (two for each phone)
Router(config-telephony)# sdspfarm units 4 ! Specifies number of DSP farms that can register with SCCP server
Router(config-telephony)# sdspfarm transcode sessions 5 ! Specifies maximum number of simultaneous transcoding sessions
Router(config-telephony)# sdspfarm tag 2 XCODE ! Creates DSP farm profile
Router(config-telephony)# exit

Router(config)# voice-card 0 ! Enters DSP farm configuration mode
Router(config-voicecard)# dsp services sdspfarm ! Enables DSP services
Router(config-voicecard)# exit

Router(config)# sdspfarm profile 2 ! Enters DSP farm profile configuration mode
Router(config-dspfarm-profile)# codec g711ulaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g711alaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729ar8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729abr8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729r8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec pass-through ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# maximum sessions 5 ! Specifies maximum number of simultaneous sessions supported by this profile
Router(config-dspfarm-profile)# exit

Cisco Unified CME with SIP Endpoints: Voice Mail and Auto Attendant Integration

Voice mail is provided by the Cisco Unity Express service module. The module requires the following configuration.

Router(config)# interface service-engine 3/0 ! Enters Cisco Unity Express configuration mode
Branch(config-if)# ip unnumbered GigabitEthernet0/0.2 ! Assigns IP address to the Voice VLAN interface
Router(config-if)# service-module ip address 10.0.2.85 255.255.255.252 ! Assigns IP address to service module internal interface
Configure a dial peer for voice mail, because Cisco Unity Express uses SIP as its signaling protocol.

```
Router(config-if)# service-module ip default-gateway 10.0.1.2 ! Assigns default gateway for the service module
Router(config-if)# no shutdown
Router(config-if)# exit
Router(config)# ip route 10.0.2.85 255.255.255.255 service-engine 1/0 ! Adds a static route entry to direct traffic to the module
```

Create user mailboxes. Repeat the following steps for all users.

```
CUE# username John create ! Creates mailbox for user John
CUE# configure terminal
CUE(config)# username John phonenumber 5001 ! Assigns mailbox for John to extension
CUE(config)# exit
```
Cisco Unified CME with SIP Endpoints: Emergency Services Implementation

The following is the implementation of emergency number calling for North America. The PRI trunk is used for placing emergency calls.

```
Router(config)# dial-peer voice 9 pots  ! Enters dial peer for emergency calls
configuration mode
Router(config-dial-peer)# destination-pattern 911  ! Specifies North America emergency
number
Router(config-dial-peer)# direct-inward-dial  ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23  ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit
```

```
Router(config)# dial-peer voice 10 pots  ! Enters dial peer for local area calls
configuration mode
Router(config-dial-peer)# destination-pattern 9911  ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 911  ! Prefix that the system adds automatically to the
dial string
Router(config-dial-peer)# direct-inward-dial  ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23  ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit
```

Cisco Unified SRST with SCCP Endpoints Implementation

- Cisco Unified SRST with SCCP Endpoints: Telephony Service Setup, page 220
- Cisco Unified SRST with SCCP Endpoints: IP Phone Installation and Configuration, page 222
- Cisco Unified SRST with SCCP Endpoints: H.323 Voice Gateway Implementation, page 223
- Cisco Unified SRST with SCCP Endpoints: Dial Plan Implementation, page 225
- Cisco Unified SRST with SCCP Endpoints: RSVP Implementation, page 227
- Cisco Unified SRST with SCCP Endpoints: Transcoding and Conferencing Implementation, page 227
- Cisco Unified SRST with SCCP Endpoints: Music on Hold Implementation, page 230
- Cisco Unified SRST with SCCP Endpoints: Voice Mail and Auto Attendant Integration, page 230
- Cisco Unified SRST with SCCP Endpoints: Emergency Services Implementation, page 231

Cisco Unified SRST provides Cisco Unified CM with fallback support for Cisco IP Phones that are attached to a Cisco router on a branch network. Cisco Unified SRST enables routers to provide call-handling support for Cisco IP Phones when they lose connection to a remote primary, secondary, or tertiary Cisco Unified CM, or when WAN connection is operationally down.

Cisco Unified SRST with SCCP Endpoints: Telephony Service Setup

Configure Cisco Unified SRST at the central site Cisco Unified CM as shown in Figure 82. The Cisco Unified SRST reference name is used in configuring the Cisco Unified SRST device pool as shown in Figure 83.
Figure 82  Cisco Unified SRST Configuration in Cisco Unified CM

Figure 82 shows the configuration of Cisco Unified SRST (Site Rapid Service Restoration) in Cisco Unified CM. The configuration is displayed in a graphical interface, allowing administrators to manage SRST configurations for branch networks. The interface includes fields for specifying the name, port, IP address, SIP network address, SIP port, and whether the SRST connection is secure. This configuration is crucial for maintaining service availability during network disruptions.

- **Name**: BRANCH-SRST
- **Port**: 5060
- **IP Address**: 10.0.1.2
- **SIP Network/SIP Address**: 10.0.1.2
- **SIP Port**: 5060
- **SRST Certificate Provider Port**: N/A
- **Is SRST Secure?**: Yes

The figure demonstrates how to set up an SRST configuration, including the necessary details for ensuring reliable service in a branch network environment.
Configure the Cisco Unified SRST fallback mode at the branch router.

```
Router(config)# call-manager-fallback ! Enters call manager fallback configuration mode
Router(config-cm-fallback)# ip source-address 10.0.1.2 port 2000 ! Sets IP address for phone registration
Router(config-cm-fallback)# max-dn 480 dual-line ! Sets the maximum number of directory numbers and configures dual channel
Router(config-cm-fallback)# max-ephones 240 ! Sets the maximum number of IP Phones
Router(config-cm-fallback)# exit
```

**Cisco Unified SRST with SCCP Endpoints: IP Phone Installation and Configuration**

In the Services Ready Large Branch Network, IP Phones are installed by simply connecting them to ports on the access layer switches. Because all the ports offer Power over Ethernet, no additional power cables are necessary. After installation, the phones are configured with a default configuration generated during the telephony setup in the previous section.

```
Router(config)# clock timezone PST -8 ! Sets the timezone for display on IP Phones
Router(config)# call-manager-fallback ! Enters call manager fallback configuration mode
Router(config-cm-fallback)# user-locale US ! Sets the language for display on IP Phones
Router(config-cm-fallback)# system message Your current options ! Sets message for display on IP Phones
Router(config-cm-fallback)# secondary-dialtone 9 ! Provides dialtone for PSTN calls
Router(config-cm-fallback)# call-forward busy 5444 ! Forwards busy calls to voicemail
Router(config-cm-fallback)# call-forward noan 5444 timeout 10 ! Forwards busy calls to voicemail after 10 minutes of ringing
```
Router(config-cm-fallback)# dialplan-pattern 1 408555....! Creates dialplan pattern that expands extension numbers to full E.164 numbers
Router(config-cm-fallback)# transfer-system full-blind! Transfers calls without consultation
Router(config-cm-fallback)# transfer-pattern 9..........! Allows transfers for all calls originating from PSTN
Router(config-cm-fallback)# transfer-pattern 4..........! Allows transfers for all calls originating in area code starting with "4"
Router(config-cm-fallback)# transfer-system full-consult! Consults callee before transfer on second line
Router(config-cm-fallback)# call-forward pattern .T ! Allows call forwarding for all calls
Router(config-cm-fallback)# exit

Cisco Unified SRST with SCCP Endpoints: H.323 Voice Gateway Implementation

The following configuration enables VoIP on the network and sets up H.323 dial peers between the branch gateway and the destination telephone network, as shown in Figure 84, Figure 85, and Figure 86.

**Figure 84  H.323 Gateway Cisco Unified CM Configuration**
Figure 85  H.323 Gateway Cisco Unified CM Configuration 2?
Cisco Unified SRST with SCCP Endpoints: Dial Plan Implementation

Twelve dial peers were defined for the Services Ready Large Branch Network:

- Central site WAN
- Central site PSTN
- Local calls
- Four 911 emergency services dial peers
- Voice mail
- Auto Attendant
- Long distance
- International calling
- Fax pass through or fax relay

Voice mail and emergency services dial peers are described in the “Cisco Unified SRST with SCCP Endpoints: Voice Mail and Auto Attendant Integration” section on page 230 and the “Cisco Unified SRST with SCCP Endpoints: Emergency Services Implementation” section on page 231.

Router(config)# dial-peer voice 1 pots ! Enters dial peer for central site calls
Router(config-dial-peer)# destination-pattern 5.... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# prefix 1408555 ! Prefix that the system adds automatically to the dial string
Router(config-dial-peer)# incoming called-number .T ! Associates dial peer with any incoming number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 2 voip ! Enters dial peer to central site configuration mode
Router(config-dial-peer)# dtmf-relay h245-alphanumeric ! Specifies H.245 method for relaying pressed digit tones
Router(config-dial-peer)# destination-pattern 408....... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial peer address
Router(config-peer)# exit

Router(config)# dial-peer voice 3 pots ! Enters dial peer for local area calls configuration mode
Router(config-dial-peer)# destination-pattern 9....... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 4 pots ! Enters dial peer for long distance calls configuration mode
Router(config-dial-peer)# destination-pattern 91....... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# prefix 1 ! Prefix that the system adds automatically to the dial string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 5 pots ! Enters dial peer for international calls configuration mode
Router(config-dial-peer)# destination-pattern 9011T ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# prefix 011 ! Prefix that the system adds automatically to the dial string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

If using fax pass-through, apply the following configuration.

Router(config)# dial-peer voice 6 voip ! Enters dial peer for fax passthrough configuration mode
Router(config-dial-peer)# destination-pattern 4085555333 ! Specifies local number of fax machine
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial peer address
Router(config-dial-peer)# fax protocol pass-through g711ulaw ! Configures fax passthrough with G.711 codec
Router(config-peer)# exit

If using fax relay, apply the following configuration.

Router(config)# dial-peer voice 7 voip ! Enters dial peer for fax relay configuration mode
Router(config-dial-peer)# destination-pattern 4085555333 ! Specifies local number of fax machine
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial peer address
Router(config-dial-peer)# fax-relay ecm disable ! Disables fax relay ECM
Cisco Unified SRST with SCCP Endpoints: RSVP Implementation

The following implementation applies to Cisco Unified SRST branch voice deployments. Use the following commands on the tunnel interface for DMVPN, WAN primary, and on the WAN interface for GETVPN.

Router(config)# interface Tunnel 1 ! Enters tunnel interface configuration mode
Router(config-if)# ip rsvp bandwidth 8112 ! Sets maximum allowed bandwidth for voice (see Table 18) plus video (512 Mbps)
Router(config-if)# ip rsvp data-packet classification none ! Turns off per-packet data processing
Router(config-if)# ip rsvp resource-provider none ! Specifies no resource provider for the traffic flows
Router(config-if)# ip rsvp policy local identity RSVP-VOICE ! Creates RSVP policy for voice
Router(config-rsvp-local-policy)# maximum bandwidth group 7600 ! Sets maximum bandwidth for voice
Router(config-rsvp-local-policy)# forward all ! Forwards all traffic for this policy
Router(config-rsvp-local-policy)# exit
Router(config-if)# ip rsvp policy local identity RSVP-VIDEO ! Creates RSVP policy for video
Router(config-rsvp-local-policy)# maximum bandwidth group 512 ! Sets maximum bandwidth for video
Router(config-rsvp-local-policy)# forward all ! Forwards all traffic for this policy
Router(config-rsvp-local-policy)# exit
Router(config-if)# ip rsvp policy local default ! Default policy for traffic that does not match above identifiers
Router(config-if)# exit

Router(config)# ip rsvp policy identity RSVP-VIDEO policy-locator .*VideoStream.* ! Creates a policy for matching video traffic
Router(config)# ip rsvp policy identity RSVP-VOICE policy-locator .*AudioStream.* ! Creates a policy for matching voice traffic
Router(config)# ip rsvp policy preempt ! Enables pre-empting of lower reservation by higher reservation

The RSVP policy must be applied on the voice VLAN interface.

Branch(config)# interface GigabitEthernet0/1.2 ! Enters gigabit Ethernet sub-interface 2 configuration mode
Router(config-if)# ip rsvp bandwidth ! Enables RSVP on the interface
Router(config-if)# exit

Cisco Unified SRST with SCCP Endpoints: Transcoding and Conferencing Implementation

Transcoding compresses and decompresses voice streams to match end device capabilities. Transcoding is required when an incoming voice stream is digitized and compressed (by means of a codec) to save bandwidth and the local device does not support that type of compression.

Router(config)# call-manager-fallback ! Enters call manager fallback configuration mode
Router(config-cm-fallback)# max-conferences 3 ! Specifies the maximum number of simultaneous conferences
Router(config-cm-fallback)# exit

Router(config)# voice-card 0 ! Enters DSP farm configuration mode
Router(config-voicecard)# dsp services ds pfarm ! Enables DSP services
Transcoding and conferencing are configured on the remote Cisco Unified CM as shown in Figure 87 and Figure 88.
**Figure 87  Transcoding Configuration for Cisco Unified SRST Mode**

<table>
<thead>
<tr>
<th>Transcoder Information</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Transcoder Type</td>
<td>Cisco IOS Enhanced Media Termination Point</td>
</tr>
<tr>
<td>Description</td>
<td>MMCD1</td>
</tr>
<tr>
<td>Device Name</td>
<td>MMCD1</td>
</tr>
<tr>
<td>Device Pool</td>
<td>Default</td>
</tr>
<tr>
<td>Common Device Configuration</td>
<td>&lt; View Details &gt;</td>
</tr>
<tr>
<td>Special Load Information</td>
<td>Leave blank to use default</td>
</tr>
</tbody>
</table>

* indicates required item.
Figure 88  
Conferencing Configuration for Cisco Unified SRST Mode

Cisco Unified SRST with SCCP Endpoints: Music on Hold Implementation

Music on hold (MOH) is an audio stream that is played to PSTN and VoIP G.711 or G.729 callers who are placed on hold by phones in a Cisco Unified CME system. This audio stream is intended to reassure callers that they are still connected to their calls.

Router(config)# call-manager-fallback  
Enter call manager fallback configuration mode
Router(config-cm-fallback)# moh music-on-hold.au  
Specifies music on hold file
Router(config-cm-fallback)# multicast moh 239.1.1.1 port 16384  
Uses multicast for MOH
Router(config-cm-fallback)# exit

Cisco Unified SRST with SCCP Endpoints: Voice Mail and Auto Attendant Integration

Voice mail is provided by the Cisco Unity Express service module. The module requires following configuration.

Router(config)# interface service-engine 3/0  
Enter Cisco Unity Express configuration mode
Branch(config-if)# ip unnumbered GigabitEthernet0/0.2  
Assigns IP address to the Voice VLAN interface
Router(config-if)# service-module ip address 10.0.2.85 255.255.255.252  
Assigns IP address to service module internal interface
Router(config-if)# service-module ip default-gateway 10.0.1.2  
Assigns default gateway for the service module
Router(config-if)# no shutdown
Router(config-if)# exit
Router(config)# ip route 10.0.2.85 255.255.255.255 service-engine 1/0  
Adds a static route entry to direct traffic to the module
Configure a dial peer for voice mail because Cisco Unity Express uses SIP as its signaling protocol.

```bash
Router(config)# dial-peer voice 8 voip ! Enters dial peer for voicemail configuration mode
Router(config-dial-peer)# destination-pattern 5444 ! Specifies mailbox extension
Router(config-dial-peer)# session target ipv4:10.0.1.85 ! Specifies voicemail address
Router(config-dial-peer)# session protocol sipv2! Enables SIP for voicemail communication
Router(config-dial-peer)# codec g711ulaw ! Specifies codec for voicemail messages
Router(config-dial-peer)# b2bua ! Enables SIP to SCCP forwarding
Router(config-dial-peer)# dtmf-relay sip-notify! Specifies DTMF relay method
Router(config-dial-peer)# no vad ! Disables voice activity detection
Router(config-peer)# exit
```

```bash
Router(config)# dial-peer voice 9 voip ! Enters dial peer for autoattendant configuration mode
Router(config-dial-peer)# destination-pattern 5000 ! Specifies mailbox extension
Router(config-dial-peer)# session target ipv4:10.0.1.85 ! Specifies voicemail address
Router(config-dial-peer)# session protocol sipv2! Enables SIP for voicemail communication
Router(config-dial-peer)# codec g711ulaw ! Specifies codec for voicemail messages
Router(config-dial-peer)# b2bua ! Enables SIP to SCCP forwarding
Router(config-dial-peer)# dtmf-relay sip-notify! Specifies DTMF relay method
Router(config-dial-peer)# no vad ! Disables voice activity detection
Router(config-peer)# exit
```

The local Cisco Unity Express software must be registered with the Cisco Unified CM software at the central site. The following reference provides implementation details:

http://cisco.com/en/US/products/sw/voicesw/ps5520/products_configuration_example09186a0080289ef0.shtml

Additional Cisco Unity Express configuration is performed through a web-based user interface, as shown in Figure 76 through Figure 81.

### Cisco Unified SRST with SCCP Endpoints: Emergency Services Implementation

The following provides implementation of emergency number calling for North America. The PRI trunk is used to place emergency calls. Each 911 call is selectively routed to the closest Public Safety Answering Point (PSAP), based on the caller’s location. In addition, the caller’s phone number and address automatically display on a terminal at the PSAP. The PSAP can quickly dispatch emergency help, even if the caller is unable to communicate the caller’s location. Also, if the caller disconnects prematurely, the PSAP has the information it needs to contact the 911 caller.

```bash
Router(config)# voice emergency response location 1 ! Enters emergency response configuration mode
Router(config-emrgncy-resp-location)# elin 1 4085555150 ! Specifies ELIN number provided by PSAP
Router(config-emrgncy-resp-location)# address I, 604,5550100,184 ,Main St, Kansas City,KS,1 ! Specifies address of emergency
Router(config-emrgncy-resp-location)# name Bdlg 22, Floor 2 ! Internal location name
Router(config-emrgncy-resp-location)# subnet 1 10.0.1.0 255.255.255.0 ! Assigns Voice VLAN subnet as origination of the emergency call
Router(config-emrgncy-resp-location)# subnet 2 10.0.4.0 255.255.255.0 ! Assigns backup Voice VLAN subnet as origination of the emergency call
Router(config-emrgncy-resp-location)# exit
```

```bash
Router(config)# dial-peer voice 10 pots ! Enters dial peer for emergency calls configuration mode
Router(config-dial-peer)# emergency response zone ! Replaces local extension with ELIN number
Router(config-dial-peer)# destination-pattern 911 ! Specifies North America emergency number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
```
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 11 pots ! Enters dial peer for local area calls
configuration mode
Router(config-dial-peer)# emergency response zone ! Replaces local extension with ELIN
number
Router(config-dial-peer)# destination-pattern 9911 ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 911 ! Prefix that the system adds automatically to the
dial string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 12 pots ! Enters dial peer for ELIN callback configuration
mode
Router(config-dial-peer)# incoming called-number 4085555150 ! Specifies ELIN number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# emergency response callback ! Identifies the ELIN dialpeer
Router(config-peer)# exit

Router(config)# dial-peer voice 13 pots ! Enters dial peer for ELIN callback configuration
mode
Router(config-dial-peer)# incoming called-number 4085555150 ! Specifies ELIN number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# emergency response callback ! Identifies the ELIN dialpeer
Router(config-peer)# exit

Cisco Unified SRST with SIP Endpoints Implementation

- Cisco Unified SRST with SIP Endpoints: Telephony Service Setup, page 232
- Cisco Unified SRST with SIP Endpoints: Cisco Unified SRST Fallback Mode at the Branch Router, page 234
- Cisco Unified SRST with SIP Endpoints: IP Phone Installation and Configuration, page 235
- Cisco Unified SRST with SIP Endpoints: SIP Voice Gateway Implementation, page 235
- Cisco Unified SRST with SIP Endpoints: Dial Plan Implementation, page 237
- Cisco Unified SRST with SIP Endpoints: RSVP Implementation, page 239
- Cisco Unified SRST with SIP Endpoints: Transcoding and Conferencing Implementation, page 239
- Cisco Unified SRST with SIP Endpoints: Music on Hold Implementation, page 242
- Cisco Unified SRST with SIP Endpoints: Voice Mail and Auto Attendant Integration, page 242
- Cisco Unified SRST with SIP Endpoints: Emergency Services Implementation, page 243

Cisco Unified SRST provides Cisco Unified CM with fallback support for Cisco IP Phones that are
attached to a Cisco router on a branch network. Cisco Unified SRST enables routers to provide
call-handling support for Cisco IP Phones when they lose connection to a remote primary, secondary, or
tertiary Cisco Unified CM, or when WAN connection is operationally down.

Cisco Unified SRST with SIP Endpoints: Telephony Service Setup

Configure the Cisco Unified SRST at Cisco Unified CM of the central site, as shown in Figure 89. The
Cisco Unified SRST reference name is used in configuring Cisco Unified SRST device pools as shown in Figure 90.
Figure 89  Cisco Unified SRST Configuration in Cisco Unified CM

```
- Status -
  - Update successful

- SRST Reference Information
  - Name: BRANCH-SRST
  - Port: 5060
  - IP Address: 192.168.1.2
  - SIP Network/IP Address: 192.168.1.2
  - SIP Port: 5060
  - SRST Certificate Provider Port: 2245
  - Is SRST Secure: [ ]

- Save  Delete  Copy  Reset  Add New

* indicates required item.
```
Cisco Unified SRST with SIP Endpoints: Cisco Unified SRST Fallback Mode at the Branch Router

Router(config)# voice register global ! Enters voice configuration mode
Router(config-register-global)# max-pool 240 ! Sets the maximum number of SIP Phones
Router(config-register-global)# max-dn 480 ! Sets the maximum number of directory numbers (two for each phone)
Router(config-register-global)# voicemail 5444 ! Defines number for speed dialing voicemail from phone
Router(config-register-global)# system message Your current options ! Sets message for display on IP Phones
Router(config-register-global)# dialplan-pattern 1 4085555... extension-length 4 ! Creates dialplan pattern that expands extension numbers to full E.164 numbers
Router(config-register-global)# exit

Router(config)# voice register pool 1 ! Enters voice register pool configuration mode
Router(config-register-pool)# id network 10.0.1.0 255.255.255.0 ! Identifies Voice VLAN with SIP Phones
Router(config-register-pool)# proxy 172.16.200.10 preference 1 monitor probe icmp-ping ! Defines remote proxy dialpeer and method to monitor the state of the peer
Router(config-register-pool)# call-forward b2bua busy 5444 ! Forwards busy calls to voicemail
Router(config-register-pool)# call-forward b2bua noan 5444 timeout 10 ! Forwards busy calls to voicemail after 10 minutes of ringing
Router(config-register-pool)# codec g711ulaw ! Sets the codec for local calls
Router(config-register-pool)# exit
Cisco Unified SRST with SIP Endpoints: IP Phone Installation and Configuration

In Cisco Unified SRST mode, the Cisco Unified CM controls IP Phone firmware installation and configuration.

Cisco Unified SRST with SIP Endpoints: SIP Voice Gateway Implementation

The following configuration enables VoIP on the network and sets up SIP dial peers between the branch gateway and the destination telephone networks, as shown in Figure 91, Figure 92, and Figure 93.

Figure 91  SIP Trunk Cisco Unified CM Configuration (1 of 3)
Figure 92  SIP Trunk Cisco Unified CM Configuration (2 of 3)
Cisco Unified SRST with SIP Endpoints: Dial Plan Implementation

Twelve dial peers were defined for the Services Ready Large Branch Network: central site WAN, central site PSTN, local calls, four 911 emergency services dial peers, voice mail, auto attendant, long distance, international calling and fax pass-through or fax relay. Voice mail, auto attendant and emergency services dial peers are described in the “Cisco Unified SRST with SIP Endpoints: Voice Mail and Auto Attendant Integration” section on page 242 and in the “Cisco Unified SRST with SIP Endpoints: Emergency Services Implementation” section on page 243.

Router(config)# dial-peer voice 1 pots ! Enters dial peer for central site calls
Router(config-dial-peer)# destination-pattern 5.... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# prefix 1408555 ! Prefix that the system adds automatically to the dial string
Router(config-dial-peer)# incoming called-number .T ! Associates dial peer with any incoming number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 2 voip ! Enters dial peer to central site configuration mode
Router(config-dial-peer)# session protocol sipv2! Enables SIP for voicemail communication
Router(config-dial-peer)# dtmf-relay rtp-nte ! Specifies Network Time Protocol method for relaying pressed digit tones
Router(config-dial-peer)# destination-pattern 408.... ! Specifies area code prefix for central site dial peer
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial peer address
Router(config-dial-peer)# no vad ! Disables voice activity detection
Router(config-peer)# exit

Router(config)# dial-peer voice 3 pots ! Enters dial peer for local area calls
configuration mode
Router(config-dial-peer)# destination-pattern 9........ ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 4 pots ! Enters dial peer for long distance calls
configuration mode
Router(config-dial-peer)# destination-pattern 91........ ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 1 ! Prefix that the system adds automatically to the dial
string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

Router(config)# dial-peer voice 5 pots ! Enters dial peer for international calls
configuration mode
Router(config-dial-peer)# destination-pattern 9011T ! Specifies area code prefix for
central site dial peer
Router(config-dial-peer)# prefix 011 ! Prefix that the system adds automatically to the dial
string
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit

If using fax pass-through, apply the following configuration.

Router(config)# dial-peer voice 6 voip ! Enters dial peer for fax passsthrough
configuration mode
Router(config-dial-peer)# session protocol sipv2! Enables SIP for voicemail communication
Router(config-dial-peer)# destination-pattern 4085555333 ! Specifies local number of fax
machine
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial
peer address
Router(config-dial-peer)# fax protocol pass-through g711ulaw ! Configures fax pass
through with G.711 codec
Router(config-peer)# exit

If using fax relay, apply the following configuration.

Router(config)# dial-peer voice 7 voip ! Enters dial peer for fax relay configuration mode
Router(config-dial-peer)# session protocol sipv2! Enables SIP for voicemail communication
Router(config-dial-peer)# destination-pattern 4085555333 ! Specifies local number of fax
machine
Router(config-dial-peer)# session target ipv4:172.16.200.10 ! Specifies central site dial
peer address
Router(config-dial-peer)# fax-relay ecm disable ! Disables fax relay ECM
Router(config-dial-peer)# fax rate 9600 ! Selects fax transmission rate
Router(config-dial-peer)# fax protocol t38 ! Sets the T.38 fax relay protocol
Router(config-dial-peer)# codec g711ulaw ! Configures fax relay with G.711 codec
Router(config-peer)# exit
Cisco Unified SRST with SIP Endpoints: RSVP Implementation

The following implementation applies to Cisco Unified SRST branch voice deployments. Apply the following commands on the tunnel interface for DMVPN, WAN primary, and for the WAN interface for GETVPN.

```
Router(config)# interface Tunnel 1 ! Enters tunnel interface configuration mode
Router(config-if)# ip rsvp bandwidth 8112 ! Sets maximum allowed bandwidth for voice (see Table 18) plus video (512 Mbps)
Router(config-if)# ip rsvp data-packet classification none ! Turns off per-packet data processing
Router(config-if)# ip rsvp resource-provider none ! Specifies no resource provider for the traffic flows
Router(config-if)# ip rsvp policy local identity RSVP-VOICE ! Creates RSVP policy for voice
Router(config-rsvp-local-policy)# maximum bandwidth group 7600 ! Sets maximum bandwidth for voice
Router(config-rsvp-local-policy)# forward all ! Forwards all traffic for this policy
Router(config-rsvp-local-policy)# exit
Router(config-if)# ip rsvp policy local identity RSVP-VIDEO ! Creates RSVP policy for video
Router(config-rsvp-local-policy)# maximum bandwidth group 512 ! Sets maximum bandwidth for video
Router(config-rsvp-local-policy)# forward all ! Forwards all traffic for this policy
Router(config-rsvp-local-policy)# exit
Router(config-if)# ip rsvp policy local default ! Default policy for traffic that does not match the above identifiers
Router(config-if)# exit
```

```
Router(config)# ip rsvp policy identity RSVP-VIDEO policy-locator .*VideoStream.* ! Creates a policy for matching video traffic
Router(config)# ip rsvp policy identity RSVP-VOICE policy-locator .*AudioStream.* ! Creates a policy for matching voice traffic
Router(config)# ip rsvp policy preempt ! Enables pre-empting of lower reservation by higher reservation
```

The RSVP policy must be applied on the voice VLAN interface.

```
Branch(config)# interface GigabitEthernet0/1.2 ! Enters gigabit Ethernet sub-interface 2 configuration mode
Router(config-if)# ip rsvp bandwidth ! Enables RSVP on the interface
Router(config-if)# exit
```

Cisco Unified SRST with SIP Endpoints: Transcoding and Conferencing Implementation

Transcoding compresses and decompresses voice streams to match end device capabilities. Transcoding is required when an incoming voice stream is digitized and compressed (by means of a codec) to save bandwidth and the local device does not support that type of compression. Transcoding and conferencing are configured on the Cisco Call Manager of the central site, as shown in Figure 94 and Figure 95.

```
Router(config)# voice-card 0 ! Enters DSP farm configuration mode
Router(config-voicecard)# dsp services dspfarm ! Enables DSP services
Router(config-voicecard)# exit
Router(config)# sccp local GigabitEthernet0/1.2 ! Sets the interface for conferencing and transcoding to register with CME
Router(config)# sccp ccm 10.0.1.2 identifier 1 version 5.0.1 ! Associates conferencing and transcoding with CME
Router(config)# sccp ! Enables SCCP globally
Router(config)# sccp ccm group 1 ! Creates SCCP group and enters SCCP configuration mode
Router(config-sccp-ccm)# associate ccm 1 priority 1 ! Associates SCCP group 1 with CME
Router(config-sccp-ccm)# associate ccm 2 priority 2 ! Associates SCCP group 2 with CME
```

Router(config-sccp-ccm)# associate profile 2 register CONF! Associates DSP farm profile with with a SCCP group
Router(config-sccp-ccm)# associate profile 3 register XCODE! Associates DSP farm profile with with a SCCP group
Router(config-sccp-ccm)# exit

Router(config)# dspfarm profile 3 ! Enters DSP farm profile configuration mode
Router(config-dspfarm-profile)# codec g711ulaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g711alaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729ar8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729abr8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729r8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec pass-through ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# maximum sessions 5 ! Specifies maximum number of simultaneous sessions supported by this profile
Router(config-dspfarm-profile)# associate application sccp ! Associates SCCP with this DSP farm profile
Router(config-dspfarm-profile)# exit

Router(config)# dspfarm profile 2 ! Enters DSP farm profile configuration mode
Router(config-dspfarm-profile)# codec g711ulaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g711alaw ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729ar8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729abr8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729r8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# codec g729br8 ! Specifies codec supported by DSP farm
Router(config-dspfarm-profile)# maximum sessions 3 ! Specifies maximum number of simultaneous sessions supported by this profile
Router(config-dspfarm-profile)# associate application sccp ! Associates SCCP with this DSP farm profile
Router(config-dspfarm-profile)# exit
Figure 94  Transcoding Configuration for Cisco Unified SRST Mode
Cisco Unified SRST with SIP Endpoints: Music on Hold Implementation

Music on hold (MOH) is implemented at the Unified Call Manager at the central site. Please see the following instructions to implement MOH in Cisco Unified CM:


Cisco Unified SRST with SIP Endpoints: Voice Mail and Auto Attendant Integration

Voice mail is provided by the Cisco Unity Express service module. The module requires the following configuration.

Router(config)# interface service-engine 3/0 ! Enters Cisco Unified Express configuration mode
Branch(config-if)# ip unnumbered GigabitEthernet0/0.2 ! Assigns IP address to the Voice VLAN interface
Router(config-if)# service-module ip address 10.0.2.85 255.255.255.252 ! Assigns IP address to service module internal interface
Router(config-if)# service-module ip default-gateway 10.0.1.2 ! Assigns default gateway for the service module
Router(config-if)# no shutdown
Router(config-if)# exit
Router(config)# ip route 10.0.2.85 255.255.255.255 service-engine 1/0 ! Adds a static route entry to direct traffic to the module

Configure a dial peer for voice mail, because Cisco Unity Express uses SIP as its signaling protocol.

Router(config)# dial-peer voice 8 voip ! Enters dial peer for voicemail configuration mode
Router(config-dial-peer)# destination-pattern 5444 ! Specifies mailbox extension
The local Cisco Unity Express software must be registered with Cisco Unified CM software at the central site. The following reference provides implementation details:

http://cisco.com/en/US/products/sw/voicesw/ps5520/products_configuration_example09186a0080289ef0.shtml

Additional Cisco Unity Express configuration is performed through a web-based user interface, as shown in Figure 76 through Figure 81.

**Cisco Unified SRST with SIP Endpoints: Emergency Services Implementation**

The following example implements emergency number calling for North America. The PRI trunk is used for placing emergency calls. Each 911 call is selectively routed to the closest PSAP based on the caller’s location. In addition, the caller’s phone number and address automatically display on a terminal at the PSAP. The PSAP can quickly dispatch emergency help, even if the caller is unable to communicate the caller’s location. Also, if the caller disconnects prematurely, the PSAP has the information it needs to contact the 911 caller.

Router(config)# voice emergency response location 1 ! Enters emergency response configuration mode
Router(config-emrgncy-resp-location)# elin 1 4085555150 ! Specifies ELIN number provided by PSAP
Router(config-emrgncy-resp-location)# address 1, 604,5550100,184 ,Main St, Kansas City,KS,1 ! Specifies address of emergency
Router(config-emrgncy-resp-location)# name Bdlg 22, Floor 2 ! Internal location name
Router(config-emrgncy-resp-location)# subnet 1 10.0.1.0 255.255.255.0 ! Assigns Voice VLAN subnet as origination of the emergency call
Router(config-emrgncy-resp-location)# subnet 2 10.0.4.0 255.255.255.0 ! Assigns backup Voice VLAN subnet as origination of the emergency call

Router(config-emrgncy-resp-location)# exit

Router(config)# dial-peer voice 10 pots ! Enters dial peer for emergency calls configuration mode
Router(config-dial-peer)# emergency response zone ! Replaces local extension with ELIN number
Router(config-dial-peer)# destination-pattern 911 ! Specifies North America emergency number
Router(config-dial-peer)# direct-inward-dial ! Enables DID numbers
Router(config-dial-peer)# port 0/0/0:23 ! Specifies outgoing/incoming interface for calls
Router(config-peer)# exit
In the Services Ready Large Branch Network, the Cisco NME-WAE-522 network module was used to optimize the Common Internet File System (CIFS), FTP, and HTTP traffic.

Two types of configuration are applied to devices that run Cisco Wide Area Application Services (Cisco WAAS):

- Router and Cisco WAE module configuration
- Central manager configuration

After the router and module configurations are complete, the Cisco Wide Area Application Engine (Cisco WAE) module can be registered with the central manager. Registration with the central manager requires that all router configuration steps be complete, and that the Cisco WAE be able to connect to the central manager. After the Cisco WAE has been registered and activated with the central manager, all additional configuration options can be set through the central manager device groups.

The central manager configuration provides the remaining configuration for the entire Cisco WAAS deployment. The central manager configuration options can be applied at the device or device group level. To simplify the deployment and management of the Cisco WAAS solution, the Services Ready Large Branch Network uses device groups as the primary central manager configuration method.
Router and Cisco WAE Module Configuration

The router provides Cisco Web Cache Communication Protocol (Cisco WCCP) interception points for Cisco WAAS. Cisco WCCP redirection allows the router to redirect traffic to Cisco WAAS for optimization. Various methods of interception and redirection are supported by routers and switches. Redirection methods depend on the speed requirements and the router or switch platform. This deployment uses both generic router encapsulation (GRE) redirection and Layer 2 (L2) redirection.

The loopback interface on the router is essential for identifying the router ID. Although any IP address can be used to identify the router ID, the loopback interface is preferred over the physical interfaces. Loopback interfaces are always available, and there are no physical ties to them. Other routing protocols also use loopback interfaces as the preferred method for naming the router ID. If the IP address is tied to a specific physical interface, and the physical interface fails, then the IP address becomes unavailable, causing unexpected problems for the Cisco WCCP groups.

The Cisco WCCPv2 services 61 and 62, also known as TCP promiscuous mode services, allow the Cisco WCCP to transparently intercept and redirect traffic to the Cisco WAE module. Service 61 redirects ingress traffic, and service 62 redirects egress traffic. Services 61 and 62 are both needed to redirect bidirectional traffic flow. Passwords should be assigned to Cisco WCCP groups to prevent rogue traffic interception and redirection.

```
Branch(config)# ip wccp 61 ! Enables WCCP services
Branch(config)# ip wccp 62 ! Enables WCCP services
Branch(config)# ip inspect WAAS enable ! Enables inspection of packets coming from WAE
Branch(config)# interface Integrated-Service-Engine 2/0 ! Enters WAE module configuration mode
Branch(config-if)# ip address 10.0.2.90 255.255.255.252 ! Assigns IP address to the backplane interface
Branch(config-if)# ip wccp redirect exclude in ! Excludes packets received on this interface from redirection to prevent a traffic loop
Branch(config-if)# zone-member security Private ! Assigns the interface to a private zone
Branch(config-if)# service-module ip address 10.0.2.89 255.255.255.252 ! Assigns IP address to service module internal interface
Branch(config-if)# service-module ip default-gateway 10.0.2.90 ! Assigns default gateway for the service module
Branch(config-if)# no keepalive ! Disables keep alive for the interface
```

Configurations for LAN, WAN, and tunnel interfaces are provided in the “WAN Services Implementation” section on page 116, the “LAN Services Implementation” section on page 122, and the “Security Services Implementation” section on page 156.

Additional Cisco WAE–Application Accelerator Configuration

Additional commands are necessary to complete the Cisco WAE implementation.

```
Router(config)# service-module integrated-Service-Engine 3/0 session ! Sessions into the WAE service module
Trying 10.0.2.90, 2066 ... Open

Cisco Wide Area Application Engine Console

Username: admin
Password: 
System Initialization Finished.
WAE(config)# device mode application-accelerator ! Sets the WAE module to application acceleration mode (the default)
```
The Cisco WCCP configuration for TCP promiscuous mode services 61 and 62 succeeded. The Cisco WCCP configuration for TCP promiscuous mode services succeeded. Remember to configure Cisco WCCP services 61 and 62 on the corresponding router.

The following traffic interception policies can be automatically configured from the Cisco WAE central manager. The CLI version of these policies is provided for demonstration purposes and as a starting point for customization.
Activating the Application Accelerators

For security purposes, Cisco WAEs that are being added to the Cisco WAAS network need to be approved by the Cisco WAAS network administrator. This security feature prevents unauthorized devices from joining the Cisco WAAS network. This section provides steps for activating all the inactive devices.

To activate the devices, from the Cisco WAAS Central Manager window, choose Devices > Devices.

1. In the taskbar, click the **Activate All Inactive WAEs** icon, shown in the red box in **Figure 96**, to activate the two inactive Cisco WAEs.

2. The **Activate All Inactive WAE** window appears, as shown in **Figure 97**. By default, the **Create a new location for each inactive WAE** option is chosen.
3. Click **Submit** at the bottom of the page.

4. When a Transaction Warning dialog box appears, click **OK**, and then click **Submit**. The current state of the core and edge Cisco WAES is now listed as pending instead of inactive, as shown in the red box in the middle of Figure 98. Notice in the red box at the top of the Figure 98 that the system status has changed to orange, with two devices reporting Major.

![Pending Devices](image1)

**Figure 98 Pending Devices**

5. After a few minutes, all devices show Online in the Status column, as shown in Figure 99.

![Online Devices](image2)

**Figure 99 Online Devices**

---

**Cisco WAE–Central Manager Implementation**

The central manager is the management component of Cisco WAAS. The central manager provides a GUI for configuration, monitoring, and management of multiple branch-office and data center Cisco WAES. The central manager can scale to support thousands of Cisco WAE devices for large-scale deployments. The central manager must be used in order to make configuration changes through the web interface. If the central manager fails, the Cisco WAES continue to function; however, changes cannot be made using the web pages on the central manager until the central manager comes back online.

The Cisco WAES need to connect to the central manager at the initial setup. The registration process adds the Cisco WAE to the central manager and initializes the local Cisco WAE database. When disk encryption on the Cisco WAE is enabled, the central manager must be available to distribute the encryption key if the Cisco WAE reboots.
Centralized reporting can be obtained from the central manager. Individually, the Cisco WAEs provide basic statistics through the CLI and local-device GUI. Systemwide application statistics are available from the central manager GUI. Detailed reports such as total traffic reduction, application mix, and pass-through traffic are available from the central manager GUI.

```
WAE-CM(config)# device mode central-manager  ! Sets the WAE device to central manager mode.
    The device is set to application acceleration by default
WAE-CM(config)# primary-interface gigabitEthernet 1/0  ! Sets the primary interface for traffic interception and delivery
WAE-CM(config)# interface gigabitEthernet 1/0    ! Enters gigabit Ethernet configuration mode for the specified port
WAE-CM(config-if)# ip address 172.16.100.1 255.255.255.0  ! Assigns IP address for the interface
WAE-CM(config-if)# no shutdown
    The interface was up.
WAE-CM(config-if)# exit
WAE-CM(config)# ip default-gateway 192.168.0.2  ! Assigns default gateway for the central manager
WAE-CM(config)# ntp server 172.16.0.60       ! Assigns NTP server for the central manager
WAE-CM(config)# cms enable                   ! Starts centralized management service
```

Verify that the Cisco WAAS central manager process has successfully started by using an Internet Explorer browser to go to the following URL to start the Cisco WAAS Central Manager GUI shown in Figure 100:

```
https://cm_server_ip_or_host_name:8443
```

**Figure 100    Cisco WAAS Central Manager GUI**

1. Log in using the following default credentials:
   - Username: admin
   - Password: default

   The Devices window shown in Figure 101 appears.
For ease of use and to start collecting statistics earlier, you need to change a few parameters. In the following steps, you extend the central manager session timeout interval and modify the intervals by which the Cisco WAAS central manager or Cisco WAE pulls or pushes data to and from the Cisco WAAS Central Manager.

2. Choose **System > Configuration**. The Config Properties window shown in **Figure 102** appears.

**Figure 102 Config Properties Window**

3. Choose **ALL** from the Rows drop-down list shown in the red box in **Figure 102**.

4. Click the **Edit** icon next to the parameter to change each of the parameters in the red boxes 2 to 5 in **Figure 102** to the following values:

   - `cdm.session.timeout`: 100
   - `System.datafeed.pollRate`: 60
System.healthmonitor.collectRate: 30
System.monitoring.collectRate: 60

Caveats

- Zone-based firewall does not support inspection of SIP and SCCP in releases earlier than Cisco IOS Release 12.4(20)T. See DDTS CSCsm79679.
- Zone-based firewall does not support stateful switchover.
- Message waiting indicator (MWI) does not work during router failover.
- Cisco Unified CME does not work with HSRP.
- Cisco web Cache Communication Protocol (Cisco WCCP) version 2 is not Virtual Routing and Forwarding (VRF) aware and does not work if multiple VRF interfaces (VRF-lite) are configured on the customer edge (CE) router.
- Call preservation is not supported during HSRP. Only local IP Phone calls may be preserved.
- Traffic shaping is not supported over virtual access interfaces with PPP over ATM. See DDTS CSCsm77478.
- VRF-aware IP SLA is not supported in releases earlier than Cisco IOS Release 12.4(20)T.
- Bidirectional Forwarding Detection (BFD) is supported only on Gigabit Ethernet interfaces. Support for additional WAN encapsulations such as Frame Relay and PPP is planned for future releases.
- GETVPN is not VRF aware in releases earlier than Cisco IOS Release 12.4(20)T.
- When registered to Cisco Unified CME, the Cisco Unified IP Conference Station 7937G running firmware version 1.1 continues to display message prompts such as “hold” and “enter number” after the call has ended. See DDTS CSCsm61235.
Configuration Verification

Revised: November 14, 2008

This chapter describes the `show` commands that you can use to display and verify your configuration.

For more information see the following command references:

- Cisco IOS Debug Command Reference
- Cisco IOS IP Addressing Services Command Reference
- Cisco IOS IP Application Services Command Reference
- Cisco IOS IP Multicast Command Reference
- Cisco IOS IP Routing Protocols Command Reference
- Cisco IOS LAN Switching Command Reference
- Cisco IOS NetFlow Command Reference
- Cisco IOS Quality of Service Solutions Command Reference
- Cisco IOS Security Command Reference
- Cisco IOS Voice Command Reference
- Cisco IOS Master Command List, Release 12.4T

Use the Command Lookup Tool (registered customers only) for more information on the commands used in this document.

Contents

- General Configuration Verification, page 254
- QoS Verification, page 255
- Routing Verification, page 255
- Security Verification, page 256
- Voice Verification, page 257
- Cisco Unity Express Verification, page 259
- Cisco Wide Area Application Services Verification, page 259
General Configuration Verification

- **show adjacency summary**
  This command displays a summary of Cisco Express Forwarding (CEF) adjacency information.

- **show clock**
  This command displays the time and date from the system software clock.

- **show interfaces status**
  This command displays the interface status or a list of interfaces in an error-disabled state on LAN ports only.

- **show interfaces summary**
  This command displays a summary of statistics for one interface or for all interfaces that are configured on a networking device.

- **show ip cache flow**
  This command displays a summary of the NetFlow accounting statistics.

- **show ip flow export**
  This command displays the status and the statistics for NetFlow accounting data export, including the main cache and all other enabled caches.

- **show ip wccp**
  This command displays global statistics related to Cisco Web Cache Communication Protocol (Cisco WCCP).

- **show logging**
  This command displays the state of system logging (syslog) and the contents of the standard system logging buffer.

- **show memory dead**
  This command displays statistics on memory allocated by processes that have terminated.

- **show memory debug leaks**
  This command displays detected memory leaks.

- **show memory free**
  This command displays statistics about free memory when Cisco IOS software or Cisco IOS Software Modularity images are running.

- **show mls qos interface policers**
  This command displays all the policers configured on the interface, their settings, and the number of policers unassigned.

- **show ntp status**
  This command displays statistics for the Network Time Protocol (NTP) server.

- **show processes cpu**
  This command displays detailed CPU utilization statistics (CPU use per process) when Cisco IOS software or Cisco IOS Software Modularity images are running.
- **show processes memory**  
  This command shows the amount of memory used by each system process in Cisco IOS software or Cisco IOS Software Modularity images.

- **show spanning-tree**  
  This command displays Spanning Tree information for the specified Spanning Tree instances.

## QoS Verification

- **show class-map**  
  This command displays all class maps and their matching criteria.

- **show ip nbar protocol-discovery**  
  This command displays the statistics gathered by the Network Based Application Recognition (NBAR) protocol discovery feature.

- **show mls qos**  
  This command displays multilayer switching (MLS) quality of service (QoS) information.

- **show mls qos interface**  
  This command displays QoS information for the specified interface.

- **show mls qos maps**  
  This command displays information about the QoS mapping.

- **show policy-map**  
  This command displays the configurations of all classes for a specified service policy map or all classes for all existing policy maps.

- **show policy-map interface**  
  This command displays the statistics and the configurations of the input and output policies that are attached to an interface.

## Routing Verification

- **show bfd neighbors**  
  This command displays a line-by-line listing of existing Bidirectional Forwarding Detection (BFD) adjacencies.

- **show ip bgp**  
  This command displays entries in the Border Gateway Protocol (BGP) routing table.

- **show ip bgp neighbors**  
  This command displays information about BGP and TCP connections to neighbors.

- **show ip bgp summary**  
  This command displays the status of all BGP connections.

- **show ip dhcp binding**  
  This command displays address bindings on the Cisco IOS DHCP server.
- **show ip dhcp server statistics**
  This command displays Cisco IOS DHCP server statistics.

- **show ip eigrp neighbors**
  This command displays neighbors discovered by Enhanced Interior Gateway Routing Protocol (EIGRP).

- **show ip mroute active**
  This command displays the contents of the multicast routing (mroute) table. Displays the rate that active sources are sending to multicast groups, in kilobits per second.

- **show ip mroute count**
  This command displays the contents of the multicast routing (mroute) table. Displays statistics about the group and source, including number of packets, packets per second, average packet size, and bytes per second.

- **show ip nat translations**
  This command displays active Network Address Translations (NATs).

- **show ip nat statistics**
  This command displays NAT statistics.

- **show ip ospf neighbors**
  This command displays Open Shortest Path First (OSPF)–neighbor information on a per-interface basis.

- **show ip route**
  This command displays the current state of the routing table.

### Security Verification

- **show crypto engine accelerator statistics**
  This command displays a summary of the configuration information for the crypto accelerator.

- **show crypto engine connections active**
  This command displays a summary of the configuration information for the crypto engine connections.

- **show crypto gdoi**
  This command displays information about a Group Domain of Interpretation (GDOI) configuration.

- **show crypto gdoi ipsec sa**
  This command displays information about the IPsec security association (SA) for all group members.

- **show crypto ipsec sa**
  This command displays the settings used by current SAs.

- **show crypto isakmp sa**
  This command displays current Internet Key Exchange (IKE) SAs.

- **show crypto session**
  This command displays status information for active crypto sessions.
- **show ip ips interfaces**
  This command displays the Cisco IOS Intrusion Prevention System (IPS) interface configuration.

- **show ip ips sessions**
  This command displays the Cisco IOS IPS session-related information.

- **show ip ips signatures**
  This command displays the Cisco IOS IPS signature information, such as which signatures are disabled and marked for deletion.

- **show ip ips statistics**
  This command displays the Cisco IOS IPS information such as the number of packets audited and the number of alarms sent.

- **show policy-map type inspect**
  This command displays a specified policy map.

- **show policy-map type inspect zone-pair**
  This command displays the runtime inspect type policy map statistics and other information such as sessions existing on a specified zone pair.

- **show standby**
  This command displays Hot Standby Router Protocol (HSRP) information.

- **show webvpn gateway**
  This command displays the status of a Secure Socket Layer (SSL) Virtual Private Network (VPN) gateway.

- **show webvpn context**
  This command displays the operational status and configuration parameters for SSL VPN context configurations.

- **show webvpn session context**
  This command displays a list of active SSL VPN user sessions for only the named context.

- **show webvpn session user**
  This command displays detailed information about the named SSL VPN user session.

- **show webvpn stats**
  This command displays SSL VPN application and network statistics.

- **show zone-pair security**
  This command displays the source zone, destination zone, and policy attached to the zone pair.

- **show zone security**
  This command displays information about the security zone, including the name and description.

---

**Voice Verification**

- **show call active voice brief**
  This command displays a truncated version of call information for voice calls in progress.
• **show call-manager-fallback all**
  This command displays the Cisco Unified Communications Manager fallback configuration and statistics.

• **show dial-peer voice summary**
  This command displays a short summary of information for each voice dial peer.

• **show dspfarm**
  This command displays digital signal processor (DSP) farm-service information such as operational status and DSP resource allocation for transcoding and conferencing.

• **show dspfarm dsp all**
  This command displays DSP-farm DSP global information.

• **show ephone offhook**
  This command displays information and packet counts for the phones that are currently off hook.

• **show ephone registered**
  This command displays the status of registered phones.

• **show ephone summary**
  This command displays brief information about Cisco IP Phones.

• **show rtpspi call**
  This command displays Real-time Transport Protocol (RTP) service provider interface active call details.

• **show sccp all**
  This command displays all Skinny Client Control Protocol (SCCP) global information, such as administrative and operational status.

• **show sccp connections summary**
  This command displays a summary of the number of sessions and connections based on the service type under the SCCP application.

• **show sip-ua status registrar**
  This command displays status for the SIP user agent (UA) registrar clients.

• **show telephony-service all**
  This command displays detailed configuration for phones, voice ports, and dial peers in a Cisco Unified Communications Manager Express (Cisco Unified CME) system.

• **show voice call status**
  This command displays the status of active calls.

• **show voice call summary**
  This command displays the current settings and state of voice ports on the Cisco router, regardless of port activity.

• **show voice dsp**
  This command displays the current status or selective statistics of DSP voice channels.

• **show voice port summary**
  This command displays a summary of configuration information for all voice ports.
• show voice register all
  This command displays all Session Initiation Protocol (SIP) Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST) and Cisco Unified CME configurations and register information.

• show voip rtp connections
  This command displays (RTP) named event packets.

Cisco Unity Express Verification

• show ccn application
  This command displays the currently configured applications.

• show ccn engine
  This command display details of the configured Cisco Unity Express software engine.

• show ccn subsystem jtapi
  This command display the JTAPI subsystem parameters.

• show ccn subsystem sip
  This command display the SIP subsystem parameters.

• show system language installed
  This command displays the languages that are available for use.

• show voicemail configuration
  This command displays the configured From address for outgoing e-mail.

• show voicemail detail
  This command displays the details for a general delivery mailbox or a subscriber with the name value.

• show voicemail limits
  This command displays default values for all mailboxes.

• show voicemail mailboxes
  This command displays all configured mailboxes and their current storage status.

• show voicemail messages future
  This command displays all messages scheduled for future delivery.

• show voicemail users
  This command lists all the local voice-mail subscribers.

Cisco Wide Area Application Services Verification

• show cifs auto-discovery
  This command displays Common Internet File System (CIFS) autodiscovery status and run-time data.
• **show cifs cache**
  This command displays CIFS cache information.

• **show cifs connectivity peers**
  This command displays run-time information on edge-core connectivity and a list of connected cores.

• **show cifs sessions count**
  This command displays run-time information on active CIFS sessions and the number of pending CIFS requests.

• **show cifs sessions list**
  This command displays run-time information on active CIFS sessions and a list of connected CIFS sessions.

• **show device-mode**
  This command displays the configured or current device mode of a Cisco Wide Area Application Services (WAAS) device.

• **show disks details**
  This command displays detailed SMART disk monitoring information for Cisco WAAS device disks.

• **show egress-methods**
  This command displays the egress method that is configured and that is being used on a particular Cisco WAE.

• **show policy-engine status**
  This command displays high-level information about a Cisco Wide Area Application Engine (Cisco WAE): Cisco WAE’s policy engine.

• **show policy-engine application classifier**
  This command displays information about the specified application classifier.

• **show statistics cifs**
  This command displays the CIFS statistics information.

• **show statistics dre**
  This command displays data redundancy elimination (DRE) general statistics for a Cisco WAE.

• **show statistics tfo**
  This command displays TFO statistics for a Cisco WAE.

• **show tfo auto-discovery**
  This command displays TFO auto discovery statistics for a Cisco WAE.

• **show tfo status**
  This command displays global Traffic Flow Optimization (TFO) status information for a Cisco WAE.

• **show tfo connections**
  This command displays Traffic Flow Optimization (TFO) connection information for a Cisco WAE.

• **show tfo connections summary**
  This command displays a summary list of TFO connections for a Cisco WAE.
- **show wccp**  
  This command displays Cisco Web Cache Communication Protocol (Cisco WCCP) information for a Cisco WAE.

- **show wccp gre**  
  This command displays Cisco WCCP generic routing encapsulation (GRE) packet-related information

- **show wccp routers**  
  This command displays routers seen and not seen by this Cisco WAE.

- **show wccp status**  
  This command displays the version of Cisco WCCP that is enabled and running.

### Additional Command Reference Documentation

See the following command references for more information:

- [Cisco IOS Configuration Fundamentals Command Reference](#)
- [Cisco IOS IP Addressing Services Command Reference](#)
- [Cisco IOS IP Application Services Command Reference](#)
- [Cisco IOS IP Multicast Command Reference](#)
- [Cisco IOS IP Routing Protocols Command Reference](#)
- [Cisco IOS LAN Switching Command Reference](#)
- [Cisco IOS NetFlow Command Reference](#)
- [Cisco IOS Quality of Service Solutions Command Reference](#)
- [Cisco IOS Security Command Reference](#)

The Output Interpreter Tool (registered customers only) (OIT) supports certain `show` commands. Use the OIT to view an analysis of the `show` command output.
Troubleshooting

Revised: November 14, 2008

This chapter describes the `debug` commands you can use to troubleshoot your configuration.

The OIT Output Interpreter Tool (registered customers only) supports certain `show` commands. Use the OIT to view an analysis of `show` command output.

*Note* See the Important Information on Debug Commands before you use `debug` commands.

See the *Cisco IOS Debug Command Reference* for more information.

Contents

- Baseline Troubleshooting Commands, page 263
- Voice Troubleshooting Commands, page 264
- Cisco WAAS Troubleshooting Commands, page 264

Baseline Troubleshooting Commands

- `debug aaa authentication`
- `debug bgp all events`
- `debug crypto gdoi`
- `debug crypto isakmp`
- `debug frame-relay events`
- `debug frame-relay lmi`
- `debug frame-relay packet`
- `debug h225 events`
- `debug ip inspect detailed`
- `debug ip inspect policy detailed`
- `debug ip ips category`
Voice Troubleshooting Commands

- debug ip ips detailed
- debug ip ips function-trace
- debug ip ips idconf
- debug ppp multilink data
- debug ppp multilink events
- debug radius authentication
- debug qos cce
- debug qos events
- debug qos stats

Cisco WAAS Troubleshooting Commands

- debug wccp events
- debug wccp error
System Testing

Revised: November 14, 2008

This chapter describes the tests performed on the Services Ready Large Branch Network.

Contents

- Test Result Summary, page 265
- Test Setups, page 269
- Test Cases, page 273

Test Result Summary

Table 27 lists the test cases and their results.

<table>
<thead>
<tr>
<th>Test Case</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>DS3 Primary WAN Connections for Cisco 3800 Series Large Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>Gigabit Ethernet Primary WAN Connection for Cisco 3800 Series Large Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>MLPPP over FR Primary WAN Connection for Cisco 3800 Series Large Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>MLPPP Primary WAN Connection for Cisco 3800 Series Large Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>MLFR Primary WAN Connection for Cisco 3800 Series Large Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>IP SLA VoIP UDP Jitter Codec G.711 u-law (Branch to HQ)</td>
<td>Passed</td>
</tr>
<tr>
<td>IP SLA VoIP UDP Jitter Codec G.729A u-law (Branch to HQ)</td>
<td>Passed</td>
</tr>
<tr>
<td>IP SLA ICMP Echo (Branch to HQ)</td>
<td>Passed</td>
</tr>
<tr>
<td>SHDSL IMA Secondary WAN Connection for Cisco 3800 Series Large Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>Interface Removal and Addition to SHDSL IMA Interface</td>
<td>Passed</td>
</tr>
<tr>
<td>Layer 2 Access Layer Switch</td>
<td>Passed</td>
</tr>
<tr>
<td>L2 Security–802.1x Authentication on the EtherSwitch Service Module</td>
<td>Passed</td>
</tr>
<tr>
<td>L2 Security–DHCP Snooping and Dynamic ARP Inspection on EtherSwitch Service Module</td>
<td>Passed</td>
</tr>
</tbody>
</table>
Table 27  Test Cases and Results

<table>
<thead>
<tr>
<th>Test Case</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>L2 Security–Port Security on EtherSwitch Service Module</td>
<td>Passed</td>
</tr>
<tr>
<td>L2 Security–IP Source Guard on the EtherSwitch Service Module</td>
<td>Passed</td>
</tr>
<tr>
<td>L2 Security–BPDU Guard on the EtherSwitch Service Module</td>
<td>Passed</td>
</tr>
<tr>
<td>Layer 3 Distribution Switches in a Stack</td>
<td>Passed</td>
</tr>
<tr>
<td>QoS on the LAN</td>
<td>Passed</td>
</tr>
<tr>
<td>WAN Edge QoS–8 Class QoS Model</td>
<td>Passed</td>
</tr>
<tr>
<td>LLQ for Voice and Interactive Video Traffic</td>
<td>Passed</td>
</tr>
<tr>
<td>CBWFQ and WRED for Data Traffic</td>
<td>Passed</td>
</tr>
<tr>
<td>Traffic Shaping on Different WAN Links</td>
<td>Passed</td>
</tr>
<tr>
<td>DSCP/CoS Marking Incoming/Returning Traffic from WAN to LAN</td>
<td>Passed</td>
</tr>
<tr>
<td>Modification and Deletion of ACLs Defined with Class Map match access-group Command</td>
<td>Passed</td>
</tr>
<tr>
<td>Unconfigure and Reconfigure QoS</td>
<td>Passed</td>
</tr>
<tr>
<td>Unconfigure QoS, Reload Router, and Reconfigure QoS</td>
<td>Passed</td>
</tr>
<tr>
<td>BGP Routing on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>OSPF Routing as IGP Between Branch and Headquarters Network</td>
<td>Passed</td>
</tr>
<tr>
<td>EIGRP Routing as IGP Between the Branch Router and the Headquarters Router</td>
<td>Passed</td>
</tr>
<tr>
<td>Traffic Measurement Using NetFlow When QoS is Enabled on the Branch Router</td>
<td>Passed</td>
</tr>
<tr>
<td>NBAR Classification with QoS</td>
<td>Passed</td>
</tr>
<tr>
<td>Modify Match Protocol Statements and Bandwidth Percentage</td>
<td>Passed</td>
</tr>
<tr>
<td>100 ACLs</td>
<td>Passed</td>
</tr>
<tr>
<td>NTP in the Branch Router</td>
<td>Passed</td>
</tr>
<tr>
<td>Branch Router as a DHCP Server</td>
<td>Passed</td>
</tr>
<tr>
<td>IPsec Site-to-Site VPN Using DMVPN</td>
<td>Passed</td>
</tr>
<tr>
<td>IPsec Using GETVPN</td>
<td>Passed</td>
</tr>
<tr>
<td>GETVPN Unicast Rekeying</td>
<td>Passed</td>
</tr>
<tr>
<td>GETVPN Multicast Rekeying</td>
<td>Passed</td>
</tr>
<tr>
<td>IPsec DMVPN with Prefragmentation</td>
<td>Passed</td>
</tr>
<tr>
<td>IPsec DMVPN and IGP</td>
<td>Passed</td>
</tr>
<tr>
<td>DMVPN with QoS</td>
<td>Passed</td>
</tr>
<tr>
<td>GETVPN with QoS</td>
<td>Passed</td>
</tr>
<tr>
<td>DMVPN with QoS and NBAR</td>
<td>Passed</td>
</tr>
<tr>
<td>GETVPN with QoS and NBAR</td>
<td>Passed</td>
</tr>
<tr>
<td>DMVPN/GETVPN with QoS, NBAR, and NetFlow</td>
<td>Passed</td>
</tr>
<tr>
<td>Zone-based Policy Firewall Configuration on the Branch Router</td>
<td>Passed</td>
</tr>
<tr>
<td>NAT and PAT Configuration on the Branch Router</td>
<td>Passed</td>
</tr>
<tr>
<td>NAT, QoS, and NetFlow on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>Test Case</td>
<td>Result</td>
</tr>
<tr>
<td>--------------------------------------------------------------------------</td>
<td>----------</td>
</tr>
<tr>
<td>ZPF, QoS, and NetFlow on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>ZPF, QoS, NBAR, and NetFlow on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>ZPF, QoS, NBAR, NAT, and NetFlow on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>ZPF with DMVPN</td>
<td>Passed</td>
</tr>
<tr>
<td>ZPF with GETVPN</td>
<td>Passed</td>
</tr>
<tr>
<td>IPSec, ZPF, QoS, NBAR, NAT, and NetFlow on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>DDOS Prevention Using Cisco IOS IPS</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco IOS IPS with Background Data Traffic</td>
<td>Passed</td>
</tr>
<tr>
<td>ZPF with NAT and Cisco IOS IPS</td>
<td>Passed</td>
</tr>
<tr>
<td>IPSec, ZPF, QoS, NBAR, NAT, Cisco IOS IPS, and NetFlow on the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>Remote Users Using WebVPN (SSL VPN)</td>
<td>Passed</td>
</tr>
<tr>
<td>Remote Users Using WebVPN (SSL VPN) Full Tunnel</td>
<td>Passed</td>
</tr>
<tr>
<td>Complete Baseline Test</td>
<td>Passed</td>
</tr>
<tr>
<td>EtherChannel Uplink from Access Layer Switch</td>
<td>Passed</td>
</tr>
<tr>
<td>EIGRP Subsecond Convergence During Primary WAN Failure</td>
<td>Passed</td>
</tr>
<tr>
<td>OSPF Subsecond Convergence During Primary WAN Failure</td>
<td>Passed</td>
</tr>
<tr>
<td>IPSec over Backup SHDSL WAN Link</td>
<td>Passed</td>
</tr>
<tr>
<td>ZPF, NAT, and IPSec over Backup SHDSL WAN Link</td>
<td>Passed</td>
</tr>
<tr>
<td>IPSec, ZPF, QoS, NBAR, and NetFlow on Both Primary and Secondary Link, and NAT on the Secondary Link</td>
<td>Passed</td>
</tr>
<tr>
<td>Multicast with Security and QoS Features</td>
<td>Passed</td>
</tr>
<tr>
<td>Box-to-Box Redundancy with HSRP</td>
<td>Passed</td>
</tr>
<tr>
<td>Enable SNMP on the UUTs for Management and Monitoring</td>
<td>Passed</td>
</tr>
<tr>
<td>Enable SYSLOG on the UUT for Management and Monitoring</td>
<td>Passed</td>
</tr>
<tr>
<td>Using Cisco SDM for Configuration and Monitoring of the UUTs</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WCCP Redirection</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WAE Automatic Discovery to Identify WAE Appliances</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WAE Optimization Feature (TFO)</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WAAS, Cisco IOS Zone-based Firewall, and Cisco IOS IPS Interoperability</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WAAS with NBAR</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WAAS with CIFS</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco WAE with Data Redundancy Elimination</td>
<td>Passed</td>
</tr>
<tr>
<td>Negative Test Case for DRE</td>
<td>Passed</td>
</tr>
<tr>
<td>SCCP Phone Registration to Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>SIP Phone Registration to Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>SCCP Local Calls</td>
<td>Passed</td>
</tr>
</tbody>
</table>
### Table 27  
**Test Cases and Results**

<table>
<thead>
<tr>
<th>Test Case</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>SIP Local Calls</td>
<td>Passed</td>
</tr>
<tr>
<td>PSTN Calls</td>
<td>Passed</td>
</tr>
<tr>
<td>Branch to Headquarters Calls over the WAN with a SIP Trunk</td>
<td>Passed</td>
</tr>
<tr>
<td>Branch to Headquarters Calls over the WAN with an H.323 trunk</td>
<td>Passed</td>
</tr>
<tr>
<td>Supplementary Services with Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>Supplementary Services Between Phones in the Branch, Headquarters, and PSTN</td>
<td>Passed</td>
</tr>
<tr>
<td>Call Conference in the Branch Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>Call Forward to Voice Mail</td>
<td>Passed</td>
</tr>
<tr>
<td>Video Call Between Branch and Headquarters</td>
<td>Passed</td>
</tr>
<tr>
<td>T.38 Fax Between Branch and Headquarters</td>
<td>Passed</td>
</tr>
<tr>
<td>Remote Phones on the Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco Unified CME with WAN Failure Scenario to Headquartiers</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco Unified CME with Ipsec over the WAN</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco Unified CME with QoS and NBAR</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco Unified CME with ZPF</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco Unified CME Remote Phones with ZPF</td>
<td>Passed</td>
</tr>
<tr>
<td>Cisco Unified CME Failover with Secondary Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>Baseline Features Plus Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>SCCP Phone Registration to Cisco Unified CM</td>
<td>Passed</td>
</tr>
<tr>
<td>SIP Phone Registration to Cisco Unified CM</td>
<td>Passed</td>
</tr>
<tr>
<td>SIP Local Calls</td>
<td>Passed</td>
</tr>
<tr>
<td>SCCP Local Calls</td>
<td>Passed</td>
</tr>
<tr>
<td>PSTN Calls with SIP Gateway</td>
<td>Passed</td>
</tr>
<tr>
<td>PSTN Calls with H.323 Gateway</td>
<td>Passed</td>
</tr>
<tr>
<td>Branch to Headquarters Calls over the WAN</td>
<td>Passed</td>
</tr>
<tr>
<td>Supplementary Services Between Phones in Branch, Headquarters, and PSTN</td>
<td>Passed</td>
</tr>
<tr>
<td>Call Conference in the Branch</td>
<td>Passed</td>
</tr>
<tr>
<td>Call Forward to Voice Mail</td>
<td>Passed</td>
</tr>
<tr>
<td>Phone Registration During Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST)</td>
<td>Passed</td>
</tr>
<tr>
<td>Local and PSTN Calls in Cisco Unified SRST Mode</td>
<td>Passed</td>
</tr>
<tr>
<td>Supplementary Services in Cisco Unified SRST Mode</td>
<td>Passed</td>
</tr>
<tr>
<td>Call Forward to Voice Mail in Cisco Unified SRST Mode</td>
<td>Passed</td>
</tr>
<tr>
<td>Call Conference in Cisco Unified SRST Mode</td>
<td>Passed</td>
</tr>
<tr>
<td>Branch to Headquarters Calls with IPsec over the WAN</td>
<td>Passed</td>
</tr>
<tr>
<td>Branch to Headquarters Voice and Video Calls with QoS and NBAR</td>
<td>Passed</td>
</tr>
</tbody>
</table>
Table 27  Test Cases and Results

<table>
<thead>
<tr>
<th>Test Case</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>Branch to Headquarters Voice and Video calls with ZPF</td>
<td>Passed</td>
</tr>
<tr>
<td>High Availability in Cisco Unified SRST mode</td>
<td>Passed</td>
</tr>
<tr>
<td>Baseline Features Plus Cisco Unified Communications Manager</td>
<td>Passed</td>
</tr>
<tr>
<td>RSVP Agent in SRST Router–HQ to Branch Call with Phones Registered to Cisco Unified CM</td>
<td>Passed</td>
</tr>
<tr>
<td>RSVP Agent with Application ID in SRST Router–HQ to Branch Call with Phones Registered to Cisco Unified CM</td>
<td>Passed</td>
</tr>
<tr>
<td>RSVP Agent–HQ to Branch Call with H.323 Trunk</td>
<td>Passed</td>
</tr>
<tr>
<td>Baseline Performance Test</td>
<td>Passed</td>
</tr>
<tr>
<td>Baseline Plus Voice Performance Test with Cisco Unified CME</td>
<td>Passed</td>
</tr>
<tr>
<td>Baseline Plus Voice Performance Test with Cisco Unified CM and Cisco Unified SRST</td>
<td>Passed</td>
</tr>
<tr>
<td>Baseline Plus Voice Plus Cisco WAAS Performance Test</td>
<td>Passed</td>
</tr>
</tbody>
</table>

Test Setups

The test cases described in this section use the test setups shown in Figure 103 through Figure 108, in addition to test setups shown in the other figures referenced in the specific test case.

Figure 103  Private WAN, Cisco Unified CME Mode
Figure 104  Private WAN, Cisco Unified SRST Mode

Service Ready Large Branch Network

Enterprise Central Site

Layer 2 WAN

PSTN
Figure 105  MPLS WAN, Cisco Unified CME Mode
System Testing

Test Sets

Figure 106  MPLS WAN, Cisco Unified SRST Mode

Service Ready Large Branch Network

Enterprise Central Site

Figure 107  Distribution and Access Layer Switches
Test Cases

This section contains the following test cases:

- **WAN Connectivity Test Cases**, page 274
- **Network Services Test Cases**, page 281
- **High Availability Test Cases**, page 332
- **Network Management Test Cases**, page 347
- **WAN Optimization Test Cases**, page 348
- **Cisco Unified CME Test Cases**, page 352
- **Cisco Unified SRST Test Cases**, page 367
- **Performance Test Cases**, page 384
## WAN Connectivity Test Cases

### DS3 Primary WAN Connections for Cisco 3800 Series Large Branch

**Description**
Set up a DS3 (T3) private WAN connection between the branch Cisco ISR and headend router.

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

**Procedure**
1. Install an NM-1T3/E3 card into the branch Integrated Services Router (ISR).
2. Configure the card as T3 on both branch and headend routers.
3. Connect the card using a T3 coaxial cable.
4. Configure the IP address on both routers.
5. Make sure that the IP addresses belong to the same segment and have the same subnet mask.
6. Ping both routers.
7. Send T3 line rate HTTP and FTP bidirectional traffic, with 75% HTTP and 25% FTP, and measure the branch Cisco ISR CPU utilization.

**Pass/Fail Criteria**
The T3 link and line protocol should come up on both routers. The ping should be 100% successful. T3 line rate should be achieved, and branch Cisco ISR CPU should be less than 75%.

**Result**
Passed
Gigabit Ethernet Primary WAN Connection for Cisco 3800 Series Large Branch

Description
Set up a Gigabit Ethernet private WAN connection between the branch Cisco ISR and the headend router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

Procedure
1. Install an HWIC-1GE-SFP card into one of the HWIC slots on the branch Cisco ISR.
2. Connect to the GE port on the headend router using multimode fiber.
3. Configure the IP address and both routers.
4. Make sure that the IP addresses belong to the same segment and have the same subnet mask.
5. Ping both routers.
6. Send 100-Mb/s bidirectional HTTP and FTP traffic (50 Mb/s in each direction), with 75% HTTP and 25% FTP.
7. Measure the branch Cisco ISR CPU utilization.

Pass/Fail Criteria
The GE link and line protocol should come up on both routers. The ping should be 100% successful. 100-Mb/s throughput should be achieved, and the branch Cisco ISR CPU should be less than 75%.

Result
Passed

MLPPP over FR Primary WAN Connection for Cisco 3800 Series Large Branch

Description
Set up a MLPPP over Frame Relay private WAN connection between the branch Cisco ISR and headend router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode
**Procedure**

1. Install an HWIC-4T card into one of the HWIC slots on the branch Cisco ISR.
2. Connect the card to the headend using Smart Serial cables.
3. Configure the four serial ports with a clock rate of 204800 Hz.
4. Enable Frame Relay encapsulation and configure four point-to-point subinterfaces with DLCIs.
5. Enable PPP on the Frame Relay subinterface and associate it to a virtual template.
6. Bundle all the four virtual templates into an MLPPP link.
7. Configure an IP address on the multilink interface of each router. Make sure that the IP addresses belong to the same segment and have the same subnet mask.
8. Ping both routers.
9. Send 8 Mb/s (line rate) of bidirectional HTTP and FTP traffic, with 75% HTTP and 25% FTP. Measure the branch Cisco ISR CPU.

**Pass/Fail Criteria**
The MLPPP link and line protocol should come up on both branch and headend routers. The ping should be 100% successful. 8-Mb/s throughput should be achieved, and the branch Cisco ISR CPU should be less than 75%.

**Result**
Passed

**MLPPP Primary WAN Connection for Cisco 3800 Series Large Branch**

**Description**
Set up an MLPPP primary WAN connection between the branch Cisco ISR and the headend router

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

**Procedure**

1. Install an HWIC-4T or VWIC2-2MFT-T1/E1 card into one of the HWIC slots on the branch Cisco ISR.
2. Connect the card to the headend using Smart Serial cables. If you are using an HWIC-4T, configure the four serial ports with a clock rate of 204800 Hz. If you are not using an HWIC-4T, configure channel groups.
3. Enable PPP encapsulation. Bundle all the four serial interfaces into an MLPPP link.
4. Configure an IP address on the multilink interface of each router, make sure that the IP addresses belong to the same segment and have the same subnet mask.
5. Ping both routers.
6. Send 8 Mb/s (line rate) of bidirectional HTTP and FTP traffic, with 75% HTTP and 25% FTP. Measure branch Cisco ISR CPU.
Pass/Fail Criteria: The MLPPP link and line protocol should come up on both branch and headend routers. The ping should be 100% successful. 8-Mb/s throughput should be achieved, and the branch Cisco ISR CPU should be less than 75%.

Result: Passed

MLFR Primary WAN Connection for Cisco 3800 Series Large Branch

Description: Set up an MLFR primary WAN connection between the branch Cisco ISR and the headend router

Test Setup: Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

Procedure:
1. Install an HWIC-4T or VWIC2-2MFT-T1/E1 card into one of the HWIC slots on the branch Cisco ISR.
2. Connect to the headend using Smart Serial cables.
3. If you are using an HWIC-4T, configure the four serial ports with a clock rate of 2048000 Hz. If you are not using an HWIC-4T, configure channel groups.
4. Enable Frame Relay encapsulation.
5. Configure four Frame Relay point-to-point subinterfaces with DLCIs, and bundle all four serial interfaces into an MLFR link.
6. Configure an IP address on the multilink interface of each router. Make sure that the IP addresses belong to the same segment and have the same subnet mask.
7. Ping both routers.
8. Send 8 Mb/s (line rate) of bidirectional HTTP and FTP traffic, with 75% HTTP and 25% FTP. Measure branch Cisco ISR CPU.

Pass/Fail Criteria: The MLFR link and line protocol should come up on both branch and headend routers. The ping should be 100% successful. 8 Mb/s throughput should be achieved, and the branch Cisco ISR CPU should be less than 75%.

Result: Passed

IP SLA VoIP UDP Jitter Codec G.711 u-law (Branch to HQ)

Description: Set up for verification of the service level agreement (SLA) for VoIP UDP jitter SLA

Test Setup: Figure 103 on page 269, Private WAN, Cisco Unified CME Mode
### Procedure

1. Enable the IP SLA responder on the HQ router.
2. Configure a basic type of VoIP UDP jitter operation on the branch router.
3. Configure any available options, such as codec G.711 u-law for a VoIP UDP jitter SLA operation type.
4. Configure any threshold conditions, if required.
5. Schedule the operation to run, and then allow the operation to run for enough time to gather statistics.
6. Display and interpret the results of the operation, using Cisco IOS CLI or using an NMS system using SNMP.

### Pass/Fail Criteria

To view and interpret the results of an IP SLA operation, use the `show ip sla monitor statistics` command, and check that the boundaries are within limits. For example,

<table>
<thead>
<tr>
<th>ICPIF Range</th>
<th>MOS</th>
<th>Quality</th>
</tr>
</thead>
<tbody>
<tr>
<td>0–3</td>
<td>5</td>
<td>Best</td>
</tr>
<tr>
<td>4–13</td>
<td>4</td>
<td>High</td>
</tr>
<tr>
<td>14–23</td>
<td>3</td>
<td>Medium</td>
</tr>
<tr>
<td>24–33</td>
<td>2</td>
<td>Low</td>
</tr>
<tr>
<td>34–43</td>
<td>1</td>
<td>Poor</td>
</tr>
</tbody>
</table>

### Result

Passed

### IP SLA VoIP UDP Jitter Codec G.729A u-law (Branch to HQ)

### Description

Set up verification of the service level agreement (SLA) for VoIP UDP jitter SLA.

### Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

### Procedure

1. Enable the IP SLA responder on the HQ router.
2. Configure a basic type of VoIP UDP jitter operation on the branch router.
3. Configure any available options, such as codec G.729A u-law for a VoIP UDP jitter SLA operation type.
4. Configure any threshold conditions, if required.
5. Schedule the operation to run, and then allow the operation to run for enough time to gather statistics.
6. Display and interpret the results of the operation, using Cisco IOS CLI or using an NMS system using SNMP.
Pass/Fail Criteria

To view and interpret the results of an IP SLA operation, use the `show ip sla monitor statistics` command and check that the boundaries are within limits. For example,

<table>
<thead>
<tr>
<th>ICPIF Range</th>
<th>MOS</th>
<th>Quality</th>
</tr>
</thead>
<tbody>
<tr>
<td>0–3</td>
<td>5</td>
<td>Best</td>
</tr>
<tr>
<td>4–13</td>
<td>4</td>
<td>High</td>
</tr>
<tr>
<td>14–23</td>
<td>3</td>
<td>Medium</td>
</tr>
<tr>
<td>24–33</td>
<td>2</td>
<td>Low</td>
</tr>
<tr>
<td>34–43</td>
<td>1</td>
<td>Poor</td>
</tr>
</tbody>
</table>

Result

Passed

IP SLA ICMP Echo (Branch to HQ)

Description

Set up verification of the service level agreement (SLA) for ICMP echo

Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

Procedure

1. Enable the IP SLA responder on the HQ router.
2. Configure ICMP echo operation type on the branch router.
3. Configure any options available for SLAs operation type.
4. Configure any threshold conditions, if required.
5. Schedule the operation to run, and then allow the operation run for enough time to gather statistics.
6. Display and interpret the results of the operation, using Cisco IOS CLI or using an NMS system using SNMP. For example

   ```
   ip sla monitor 6
   type echo protocol ipIcmpEcho 10.29.139.134 source-ipaddr 10.29.139.132
   frequency 300!
   ip sla monitor schedule 6 life forever start-time now
   ```

Pass/Fail Criteria

To view and interpret the results of an IP SLA operation, use the `show ip sla monitor 6` command to verify details, and report any significant delay issues.

Result

Passed

SHDSL IMA Secondary WAN Connection for Cisco 3800 Series Large Branch

Description

Set up an SHDSL IMA WAN connection between the branch Cisco ISR and the DSLAM

Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode
Interface Removal and Addition to SHDSL IMA Interface

**Description**
Set up an SHDSL IMA WAN connection between the branch Cisco ISR and the ISP router (or DSLAM). Remove interfaces from the IMA group, and add the interfaces back to the IMA group while the traffic is traversing the IMA link.

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode

**Procedure**
1. Install an HWIC-4SHDSL card into one of the HWIC slots on the branch Cisco ISR.
2. Connect to the ISP DSLAM or router.
3. Configure IMA with two ports to achieve a bandwidth of 4608 kb/s.
4. Configure a PVC with a AAL5SNAP encapsulation.
5. Configure the IP address on the ATM IMA interface. Verify the connection by pinging the DSLAM IP address.
6. Send line rate bidirectional HTTP and FTP traffic over the IMA interface.
7. Shut down one of the ports of the IMA group.
8. After 2 minutes, restart the port.
Network Services Test Cases

Layer 2 Access Layer Switch

Description
Set up Catalyst 3550/3560 switches as access layer switches

Test Setup
Figure 107 on page 272, Distribution and Access Layer Switches

Procedure
1. Configure Catalyst 3550/3560 switches in Layer 2 mode.
2. Define VLANs for voice, data, and DMZ.
3. Enable RSPT for subsecond switchover in case of master distribution switch failure.
4. Do not enable Layer 3 routing on the access layer switches.

Pass/Fail Criteria
Layer 2 voice, data, and DMZ VLANs should come up. During master distribution switch failure, Layer 2 convergence should happen within a second.

Result
Passed

L2 Security–802.1x Authentication on the EtherSwitch Service Module

Description
Set up to verify 802.1x authentication on the EtherSwitch service module

Test Setup
Figure 107 on page 272, Distribution and Access Layer Switches
System Testing

Test Cases

Procedure

1. Configure DHCP snooping on the switch.
2. Configure only the gigabit Ethernet back interface trunk port connecting the EtherSwitch module and the router as the trusted port. Configure all other ports as non-trusted ports.
3. Configure the router as the DHCP server.
4. Add a Windows DHCP server and connect it to one of the non-trusted ports of the switch.
5. Configure DAI for VLAN (x,y).
6. Assign all the switch ports to either x or y VLAN.
7. Configure the DHCP scope in the DHCP servers to assign IP addresses to x and y VLANs.
8. Connect phones and PCs to the switch ports.
9. Place all IP Phones in VLAN x and PCs in VLAN y.

Pass/Fail Criteria

The IP Phones and PCs should obtain IP addresses from the DHCP server on the router and not from the Windows DHCP server, because the Windows server is connected to a non-trusted port.

DAI should build dynamic entries (ACLs) with IP addresses (obtained through DHCP) and corresponding MAC addresses for the phones and PCs.

If a laptop with a statically configured IP address (in the y VLAN) is connected to a switch port associated to the y VLAN, the DAI should prevent the laptop from obtaining network connectivity; that is, it builds a deny ACL for this laptop.

Result

Passed

L2 Security–DHCP Snooping and Dynamic ARP Inspection on EtherSwitch Service Module

Description

Set up to verify DHCP snooping and Dynamic ARP inspection on the EtherSwitch service module

Test Setup

Figure 107 on page 272, Distribution and Access Layer Switches
Procedure

1. Configure 802.1x port authentication on several of the switch ports along with DHCP snooping and DAI.
2. Configure AAA on the switch.
3. Configure the IP address of the RADIUS server.
4. Set up the EtherSwitch module as a NAS by providing its IP address in the Cisco Secure ACS server located in HQ.
5. Install a self-signed certificate on the ACS server.
6. Configure EAP-PEAP MSCHAPV2 authentication on the ACS server.
7. Download the ACS certificate onto one of the PCs that is running Windows XP and that is located in the branch office.
8. Install the certificate on the PC.
9. Configure the PC for EAP-PEAP MSCHAPV2 authentication.
10. Connect the IP Phone to the switch port on which 802.1x authentication is enabled.
11. Connect the PC to the switch port of the IP Phone.
12. Connect another PC that does not have the ACS certificate installed to another switch port on which 802.1x port authentication is enabled.

Pass/Fail Criteria
The traffic should be distributed 2:1 between the primary and secondary router.
The standby router should take over control after the primary router is power cycled.
When power returns to the primary router, it should take over control from the standby router after waiting for the preemption time to expire.

Result
Passed
**L2 Security–IP Source Guard on the EtherSwitch Service Module**

**Description**
Set up to verify IP source guard on the EtherSwitch service module

**Test Setup**
Figure 107 on page 272, Distribution and Access Layer Switches

**Procedure**
1. Configure IP source guard on the switch ports.
2. Connect a traffic generator to the switch port on which the IP source guard is configured, and send line rate traffic to HQ.
3. Obtain the IP address of the traffic generator, using DHCP before sending the traffic.
4. After sending traffic for about 15 minutes, change the source MAC address of the traffic generator connected to the switch port, and observe the behavior.

**Pass/Fail Criteria**
The traffic from the traffic generator should be successfully allowed from the switch port and should reach the traffic generator at HQ.
The IP source guard feature validates the source MAC address of the host that is connected to the switch port on which the IP source guard is enabled. It associates the host MAC address to the IP address obtained through DHCP. Once the traffic generator MAC address is changed, traffic should be dropped and not be allowed to pass from the switch port.

**Result**
Passed

**L2 Security–BPDU Guard on the EtherSwitch Service Module**

**Description**
Set up to verify BPDU guard on the EtherSwitch service module

**Test Setup**
Figure 107 on page 272, Distribution and Access Layer Switches

**Procedure**
1. Configure Spanning Tree PortFast with the BPDU guard on the switch port that is connected to PC and phones.
2. Remove the PC or phone from one of the ports where BPDU guard is enabled, and connect another switch.

**Pass/Fail Criteria**
When the laptop is connected to the switch port, it should get an IP address through DHCP. The switch should populate the laptop’s MAC address and port information into a port security table.

When another laptop with a different MAC address is connected to the same port, a port security violation error should be displayed on the console of the switch, and the new laptop should not be provided with an IP address.

**Result**
Passed
Layer 3 Distribution Switches in a Stack

Description
Connect Catalyst 3750 distribution layer switches (at least two) using Cisco StackWise technology, and enable Layer 3 routing.

Test Setup
Figure 107 on page 272, Distribution and Access Layer Switches

Procedure
1. Connect Catalyst 3750 switches, using Cisco StackWise technology in the form of a loop.
2. Configure SVIs for the voice, data, and DMZ VLANs.
3. Configure VTP trunking, and configure the distribution switch as the VTP server and the access layer switches as VTP clients.
4. Connect one of the uplink ports of the distribution layer switch to the branch router onboard GE ports.
5. Configure the uplink port as a trunk port, and enable 802.1q trunking.

Pass/Fail Criteria
When the Catalyst 3750 switches are stacked together, they should appear as one switch to any outside entity, such as a branch router. One of the switches in the stack is the stack master, and the rest of them are slaves. The stack master should hold the VLAN database and configuration; the slaves should retain a copy. The stack master should also have console access to the stacked switches.

Result
Passed
**Procedure**

1. Enable QoS on the access layer switch. Re-mark all the packets coming from PC endpoints, servers, and so on, with appropriate CoS or DSCP values. Trust the voice and signaling packets coming out of Cisco IP Phones, but re-mark all the packets coming from PCs attached to the IP Phones. Use Ethereal to verify proper packet marking.

2. Enable MLS QoS on the Catalyst switches.

3. Configure CoS to DSCP mapping to map CoS 5 to DSCP EF.

4. Re-mark excess data VLAN traffic marked 0, AF11, AF21, CS3, DSCP 25, and AF41 to scavenger class (CS1).


6. Define policy maps and mark voice traffic to DSCP 46 (EF), voice signaling traffic to DSCP 24 (CS3), interactive video to DSCP 34 (AF41), mission-critical traffic to DSCP 25 (CS3), transactional data traffic to DSCP 18 (AF21), bulk data to DSCP 10 (AF11), and default to DSCP 0.

7. Configure policing (rate limiting) for each class.

8. Configure Catalyst switch egress queue in 1P3Q3T mode, that is, set up Q1 as the priority queue to carry all voice traffic, and set up the rest of the three queues in shared-bandwidth mode. Assign Q2 for mission-critical data traffic, Q3 for best-effort traffic, and Q2 for scavenger and bulk traffic. Configure shared weights of 70, 25, and 5 for Q2, Q3, and Q4, respectively.

9. Configure Weighted Tail Drop (WTD) thresholds per queue as shown in Figure 40. For Q2 set the first threshold to 70% and the second threshold to 80%. For Q4, set the first threshold to 40% and the second threshold to 100%.

10. Verify, using the following show commands:

    - `show mls qos`
    - `show mls qos map`
    - `show mls qos interface`
    - `show mls qos interface policers`
    - `show class-map`
    - `show policy-map`
    - `show policy interface`

**Pass/Fail Criteria**

Voice and data packets should be properly marked by the switches.

Excess traffic should be re-marked to scavenger class and dropped if the scavenger class limit is also exceeded.

Queuing should be engaged only during congestion.

Each traffic type should be properly queued based on the queue assignments.

**Result**

Passed
WAN Edge QoS–8 Class QoS Model

Description
Enable 8-class hierarchical QoS on the primary WAN interface

Test Setup
class-map match-all VOICE
match ip dscp ef ! VoIP
class-map match-all INTERACTIVE-VIDEO
match ip dscp af41 af42 ! Interactive Video
class-map match-any CALL-SIGNALING
match ip dscp cs3 ! Old Call Signaling
match ip dscp af31 ! New Call Signaling
class-map match-any INTERNETWORK-CONTROL
match ip dscp cs6 ! IP Routing
match access-group name IKE ! References ISAKMP ACL
class-map match-all TRANSACTIONAL-DATA
match ip dscp af21 af22 ! Transactional Data
class-map match-all BULK-DATA
match ip dscp af11 af12 ! Bulk Data
class-map match-all SCAVENGER
match ip dscp cs1 ! Scavenger
!

Procedure
1. Configure class maps for voice, voice signaling, interactive video, mission-critical data, transactional data, internetwork control, bulk/scavenger data, and best-effort data.
2. Match voice, based on a DSCP value of 46, and also based on IP address/port number using ACLs. Port numbers range from 16384 to 32768.
3. Match voice signaling, based on a DSCP of CS3, and also based on IP address/port number using ACLs. Use port number range 2000 to 2002 for SCCP, 1720 for H.323, and 5060 to 5062 for SIP.
4. Match interactive video-based on a DSCP value of 34, and also based on IP address/port number using ACLs. Use port number range 16384 to 32768.
5. Match mission-critical data traffic-based on a DSCP value of 25, and also based on IP address/port number using ACLs.
6. Match transactional data traffic, based on a DSCP value of 18, and also based on IP address/port number using ACLs.
7. Match internetwork control traffic, based on a DSCP value of 48, and also based on IP address/port number using ACLs.
8. Match bulk/scavenger traffic, based on a DSCP value of 8, and also based on IP address/port number using ACLs.
9. Match best-effort traffic, based on a DSCP value of 0, and also based on IP address/port number using ACLs.
10. Verify whether packets are matched to the correct class map, using the show policy-map interface command.

Pass/Fail Criteria
Incoming traffic from the LAN interface of the router should be properly classified, based on the DSCP/CoS values present in the packet.

Result
Passed
LLQ for Voice and Interactive Video Traffic

**Description**
Enable LLQ for RTP traffic, which includes voice and video

**Test Setup**
```
policy-map NINE-CLASS-V3PN-EDGE
class VOICE
  priority percent 18 ! VoIP gets 18% LLQ
class INTERACTIVE-VIDEO
  priority percent 15 ! IP/VC gets 15% LLQ
class CALL-SIGNALING
  bandwidth percent 5 ! Call-Signaling provisioning
```

**Procedure**
1. Configure strict priority queuing for voice and video traffic not exceeding 33% of the configured bandwidth.
2. Drop excess RTP traffic during link congestion.
3. Make voice and video calls, and also send background HTTP traffic.
4. Verify using `show ip policy-map interface` command.

**Pass/Fail Criteria**
RTP and data packets should be Cisco Express Forwarding switched.
Voice traffic and video traffic should always be given priority, even during congestion, and they should not be dropped, provided they do not exceed their allocated bandwidth.

**Result**
Passed

CBWFQ and WRED for Data Traffic

**Description**
Configure CBWFQ for various types of data traffic, allocate bandwidth for each category, and configure WRED for congestion management

**Test Setup**
```
class INTERNETWORK-CONTROL
  bandwidth percent 5 ! Control Plane provisioning
class MISSION-CRITICAL
  bandwidth percent 17 ! Mission-Critical-Data provisioning
  queue-limit 18 ! Optional: Anti-Replay tuning
class TRANSACTIONAL-DATA
  bandwidth percent 10 ! Transactional-Data provisioning
  queue-limit 18 ! Optional: Anti-Replay tuning
class BULK-DATA
  bandwidth percent 4 ! Bulk-Data provisioning
  queue-limit 3
class SCAVENGER
  bandwidth percent 1 ! Scavenger class is throttled
  queue-limit 1 ! Optional: Anti-Replay tuning
class class-default
  bandwidth percent 25 ! Best Effort needs BW guarantee
  queue-limit 16 ! Optional: Anti-Replay Tuning
```
**Procedure**

1. Allocate A% of bandwidth for mission-critical traffic, B% of bandwidth for transactional data traffic, C% for internetwork control traffic, D% for bulk/scavenger traffic, and the remaining bandwidth for best-effort traffic.

2. Configure DSCP-based WRED for mission-critical, transactional, and best-effort traffic. Retain default thresholds, and drop probabilities for WRED.

3. Send voice, video, and data traffic, and oversubscribe the bandwidth with data traffic.

   The following data traffic types are mandatory:
   - HTTP
   - HTTPS
   - FTP
   - ICMP
   - DNS

   The following data traffic types are optional and based on availability of tools:
   - CIFS
   - SMTP
   - POP3
   - Citrix

**Pass/Fail Criteria**

Voice traffic and video traffic should always be given priority, even during congestion, and they should not be dropped, provided they do not exceed their allocated bandwidth. Excess data traffic not conforming to the allocated bandwidth should be dropped based on WRED and DSCP. WRED should minimize tail drops for high-priority traffic.

**Result**

Passed

**Traffic Shaping on Different WAN Links**

**Description**

Enable traffic shaping on the WAN interface as part of the hierarchical QoS configuration

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**

1. Configure traffic shaping on the WAN links to shape the egress traffic to 95% of the available bandwidth.

2. Send voice and data traffic to oversubscribe bandwidth.
**Pass/Fail Criteria**
The egress traffic should be shaped to an average of 95% of the total available bandwidth.

**Result**
Passed

**DSCP/CoS Marking Incoming/Returning Traffic from WAN to LAN**

**Description**
Re-mark ingress traffic to the router coming from the WAN and going to the LAN

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure DSCP to CoS mapping for the various ingress traffic types from the WAN. The marking should match the DSCP value of similar or the same type of traffic egressing the WAN interface.
2. Verify using the `show policy-map interface` command and using the Ethereal packet sniffer on the LAN.

**Pass/Fail Criteria**
The ingress traffic should be properly marked.

**Result**
Passed

**Modification and Deletion of ACLs Defined with Class Map match access-group Command**

**Description**
Modify or delete ACLs defined under class-map configuration mode using `match access-group` statements

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Change ACLs’ source and destination IP addresses.
2. Change ACLs’ source and destination ports.
3. Delete ACLs.
4. Save configuration.
5. Run traffic while making the changes.
Unconfigure and Reconfigure QoS

**Description**
Remove QoS configuration, and reapply QoS configuration

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Remove QoS configuration.
2. Reapply QoS configuration.

**Pass/Fail Criteria**
There should be no adverse impact on the router such as tracebacks, memory leaks, or a crash.

**Result**
Passed

Unconfigure QoS, Reload Router, and Reconfigure QoS

**Description**
Remove QoS configuration, and reapply QoS configuration after router reload

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Remove the entire hierarchical QoS configuration from the branch router.
2. Reload the router.
3. Reapply the configuration to the branch router while running traffic.

**Pass/Fail Criteria**
There should be no adverse impact on the router such as tracebacks, memory leaks, or a crash.

**Result**
Passed
BGP Routing on the Branch

Description
Configure BGP routing to the ISP

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure External BGP (eBGP) on the branch router on the secondary WAN interface.
2. Inject a default route and a limited set of required routes, using a route filter, into the branch Interior Gateway Protocol (IGP) from the ISP.
3. Disable synchronization in the BGP configuration.
4. Advertise only the outside address of the branch to the ISP.
5. Do not advertise any inside addresses (LAN) of the branch router to the ISP.
6. Verify by pinging the headend router.

Pass/Fail Criteria
BGP should come up between the branch and the ISP. The default route and all other routes injected from the ISP should be visible in the branch router's Routing Information Base (RIB).
Ping should be successful between the branch and headend router.

Result
Passed

OSPF Routing as IGP Between Branch and Headquarters Network

Description
Enable OSPF between the branch router and headend router, and advertise each other’s LAN addresses

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
### EIGRP Routing as IGP Between the Branch Router and the Headquarters Router

**Description**
Enable EIGRP between the branch router and headend router and advertise each other’s LAN addresses

**Test Setup**
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure EIGRP routing between the branch router and the headend router.
2. Advertise all the LAN addresses attached to the branch and the LAN addresses attached to the headend so that the headend router can see the branch network and vice versa.
3. Redistribute connected and static routes in the branch and headend into EIGRP.
4. Verify by EIGRP adjacency, using the `show ip eigrp neighbors` command.
5. Verify by pinging from the branch LAN to the headend LAN and vice versa.

**Pass/Fail Criteria**
EIGRP adjacency should be established between the branch router and the headend router.

**Result**
Passed
Traffic Measurement Using NetFlow When QoS is Enabled on the Branch Router

Description
Enable NetFlow on the branch router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure NetFlow version 5 or version 9 for both ingress and egress traffic on the WAN and LAN interfaces of the branch router.
2. Send bidirectional HTTP, FTP, and voice traffic between the branch and the headend router.
4. Export the statistics to a network analysis module (NAM) located at the enterprise headquarters.

Pass/Fail Criteria
NetFlow should collect the statistics and export it to the NAM. The collected statistics should be within performance requirements.

Result
Passed
**NBAR Classification with QoS**

**Description**
Enable NBAR protocol discovery and classification. With the help of QoS, provide bandwidth guarantees for certain traffic flows, and drop certain distributed denial of service (DDoS) traffic such as SQL slammer and worms such as CODE RED, NIMDA, and so on.

**Test Setup**

```
ip nbar port-map custom-02 udp 1434 ! SQL Slammer custom PDLM
ip nbar port-map custom-03 tcp 5554 9996 ! Sasser custom PDLM
class-map match-all SQL-SLAMMER
match protocol custom-02 ! Matches the SQL Slammer PDLM
match packet length min 404 max 404 ! Matches the packet length (376+28)
!
class-map match-any WORMS
match protocol http url "*.ida*" ! CodeRed
match protocol http url "*cmd.exe*" ! CodeRed
match protocol http url "*root.exe*" ! CodeRed
match protocol http url "*readme.eml*" ! NIMDA
match class-map SQL-SLAMMER ! SQL Slammer class-map
match protocol custom-03 ! Sasser custom PDLM
!
policy-map WORM-DROP
class WORMS
drop ! Drops all known worms
!
interface FastEthernet0/0.1
description DVLAN SUBNET 10.0.0.3
encapsulation dot1Q 301
ip address 10.0.0.1 255.255.255.0
service-policy input WORM-DROP ! Drops known worms (DVLAN only)
```

**Procedure**

1. Configure NBAR protocol discovery on the interfaces, and match protocol statements in the QoS policy map.
   - Mark HTTP traffic to a certain URL, such as http://example.com as mission critical.
   - Mark all other HTTP traffic as best effort.
   - Limit bulk traffic such as FTP.
   - Mark all voice traffic as critical.
2. Provide bandwidth guarantees by specifying bandwidth percentage in the QoS policy map configuration for different classes of traffic.
   - For mission-critical traffic, provide X% bandwidth.
   - For voice traffic, provide Y% bandwidth.
   - For transactional traffic, provide Z% bandwidth.
   - For all other traffic, provide the remaining bandwidth.
3. Measure the various traffic flows, using NBAR.
4. Send HTTP, FTP, and voice traffic.
Pass/Fail Criteria

NBAR should properly classify the different protocols and provide bandwidth guarantees based on the policy map configuration. NBAR should provide the percentage breakdown of various protocols traversing the LAN and WAN links. NBAR should drop worm packets.

Result

Passed

Modify Match Protocol Statements and Bandwidth Percentage

Description

Modify “match protocol” statements and bandwidth percentage in the policy map configuration

Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure

Modify the match protocol statements in the NBAR configuration by adding more protocols, changing the existing HTTP URL, and modifying the percentage bandwidth allocated for each traffic class over a live network

Pass/Fail Criteria

Changes should not cause any abnormal behavior in the branch router such as tracebacks, memory leaks, or crashes. Changes should be applied to traffic.

Result

Passed

100 ACLs

Description

Configure about 100 ACLs on the branch router

Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure

1. Configure about 100 ACLs, either dummy ACLs or ACLs matching certain hosts or networks.
2. At the end of the list configure a permit ip any any statement.
3. Configure the ACL on the primary and secondary WAN interface.
4. Send data traffic.
Pass/Fail Criteria
If a packet does not match any of the statements in the list, the packet should match the **permit ip any any** statement at the end of the list and be allowed to pass through. If the packet matches any statement in the last, appropriate action such as permit or deny should be taken, depending on what is configured in the ACL statement.

Result
Passed

NTP in the Branch Router

Description
NTP in the branch router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure NTP in the branch to source the clock from an NTP server in the network. The NTP server could be local to the branch, or it could be located in either the headquarters or the service provider premises.
2. Configure Message Digest 5 (MD5) authentication for NTP.
3. Verify, using the **show ntp status** command.

Pass/Fail Criteria
NTP should be sourced from the NTP server after successful authentication.

Result
Passed

Branch Router as a DHCP Server

Description
Branch router as a DHCP server

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure a DHCP server on the branch router to provide IP addresses for DHCP clients such as IP Phones and PCs.
2. Verify, using the **show ip dhcp binding** and **show ip dhcp server statistics** commands.

Pass/Fail Criteria
The DHCP server on the router should be able to provide IP addresses to the clients using DHCP.

Result
Passed
IPsec Site-to-Site VPN Using DMVPN

**Description**
Setup an IPsec site-to-site VPN between the branch router and the headend router, using DMVPN.

**Test Setup**
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Install the AIM-VPN/SSL-3 module on the motherboard of the branch router.
2. Configure the headend router as a DMVPN hub and Next Hop Resolution Protocol (NHRP) server with multipoint GRE.
3. Configure the branch router as a spoke with multipoint GRE.
4. Configure ISAKMP policy preshared authentication with 3-DES encryption for the keys.
5. Configure ISAKMP SA lifetime to be 3600.
6. Configure transform set with 3-DES, ESP-SHA, DH Group 2 and preshared keys.
7. Configure IPsec SA lifetime to be 86400.
8. Configure tunnel protection for the DMVPN tunnel interface.
9. Add the DMVPN tunnel interface network address to the IGP configuration.
10. Verify IPsec connectivity, using the following `show` commands:
    - `show crypto isakmp sa`
    - `show crypto ipsec sa`
    - `show crypto engine connections active`
11. Send a sweep ping from a host connected to the branch data VLAN to a host connected to the headquarters data VLAN.
12. Verify whether the ping traffic gets encrypted; use the `show crypto engine accelerator statistics` command.

**Pass/Fail Criteria**
- ISAKMP and IPsec sessions should be established.
- The DMVPN tunnel line protocol should come up.
- Routing tables at both the branch and headquarters routers should be updated.
- Ping should be 100% successful.
- Ping traffic should be encrypted.

**Result**
Passed
IPsec Using GETVPN

**Description**
Set up an IPsec VPN between the branch router and the headend router, using GETVPN

**Test Setup**
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Install the AIM-VPN/SSL-3 module on the motherboard of the branch router.
2. Set up a GDOI key server for GETVPN in headquarters. The key server can be a Cisco 2800 series ISR platform.
3. Configure the key server to send unicast rekeys.
4. Configure the network segments associated with branch and headquarters LANs for encryption, using an ACL. Associate the ACL to the GDOI SA.
5. Configure AES 256-bit encryption for IPsec.
6. Configure a rekey timeout of 10800 seconds.
7. Configure antireplay protection.
8. Configure the branch routers and the headend routers as group members.
9. Configure the GDOI crypto map on the primary WAN interface of the branch router and the headend router.
10. Configure the TCP maximum segment size (MSS) to 1360 bytes on the router interfaces.
11. Register the group members to the key server.
12. Send a sweep ping from a host connected to the branch data VLAN to a host connected to the headquarters data VLAN.
13. Verify whether the ping traffic gets encrypted; use the `show crypto engine accelerator statistics` command.
14. Verify GETVPN, using the following `show` commands:
   - `show crypto isakmp sa`
   - `show crypto ipsec sa`
   - `show crypto engine connections active`

**Pass/Fail Criteria**
Group members should be registered to the key server. The key server should successfully push the IPsec SA ACL and rekey the ACL to the group members. The routing tables at both the branch and headquarters routers should be updated. Ping should be 100% successful. Ping traffic should be encrypted.

**Result**
Passed
GETVPN Unicast Rekeying

Description
GETVPN unicast rekeying

Test Setup
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Set up a GDOI key server for GETVPN in the headquarters. The key server can be a Cisco 2800 series ISR platform.
2. Configure the key server to send unicast rekeys.
3. Configure the network segments associated with the branch and headquarters LANs for encryption, using an ACL. Associate the ACL to the GDOI SA.
5. Configure a rekey timeout of 10800 seconds.
6. Configure the branch router(s) and the headend router (s) as group members.
7. Configure the GDOI crypto map on the primary WAN interface of the branch router and headend router.
8. Register the group members to the key server.
9. Verify rekeying functionality.
10. Use the `show crypto isakmp sa` command to verify.

Pass/Fail Criteria

Group members should be registered to the key server.
The key server should be able to successfully push the ACL for unicast rekeying to the group members.
After the rekey timeout, the key server should send new keys to the group members. For some time, both old keys and new keys should be present in group members. The new key should take over after a certain amount of time, usually within a minute.

Result
Passed

GETVPN Multicast Rekeying

Description
GETVPN multicast rekeying

Test Setup
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Set up a GDOI key server for GETVPN in the headquarters. The key server can be a Cisco 2800 series ISR platform.

2. Configure the key server to send multicast rekeys, with unicast rekeys as a backup mechanism.

3. Define an ACL for multicast rekeying in the key server, and use the 239.x.x.x multicast group for rekeying.

4. Configure PIM sparse mode (PIM-SM) on the key server and all the group members.

5. Configure the headend router as the rendezvous point (RP).

6. Configure the network segments associated with the branch and headquarters LANs for encryption, using an ACL. Associate the ACL to the GDOI SA.

7. Configure AES 256-bit encryption for IPsec.

8. Configure a rekey timeout of 10800 seconds.

9. Configure the branch router(s) and the headend router(s) as group members.

10. Configure the GDOI crypto map on the primary WAN interface of the branch router and the headend router.

11. Register the group members to the key server.

12. Verify rekeying functionality.

13. Use the `show crypto isakmp sa` command to verify.

**Pass/Fail Criteria**

Group members should be registered to the key server.

The key server should be able to successfully push the ACL for multicast rekeying to the group members.

Group members should register to the 239.x.x.x multicast group successfully.

After the rekey timeout, the key server should send new keys to the multicast group. For some time, both old keys and new keys should be present in group members, and the new key should take over after a certain amount of time, usually within a minute.

**Result**

Passed

**IPsec DMVPN with Prefragmentation**

**Description**

IPsec DMVPN with prefragmentation

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
## Procedure

1. Configure IPsec VPN between the branch and headquarters with a tunnel MTU of 1000 bytes.
2. Enable prefragmentation.
3. Send voice and data traffic through the IPsec VPN tunnel.

## Pass/Fail Criteria

The IPsec packets that are larger than 1000 bytes should be fragmented.

## Result

Passed

## IPsec DMVPN and IGP

### Description

IPsec DMVPN and IGP

### Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

### Procedure

1. Bring down the IPsec tunnel between the branch and the headquarters router.
2. Verify whether the routing table is updated at both the branch and headquarters routers.
3. After 3 minutes, bring up the IPsec tunnel between the branch and headquarters routers.
4. Verify whether the routing table is updated at both the branch and headquarters routers.

### Pass/Fail Criteria

When the IPsec tunnel goes down, the routing tables at both the branch and headquarters are updated. At the branch, the headquarters becomes unreachable, and the routes should be removed from the routing table. Similarly, at the headquarters, the branch becomes unreachable, and routes should be removed from the routing table.

When the tunnel comes back up, the routes at both the branch and headquarters should reappear.

### Result

Passed
**DMVPN with QoS**

**Description**
DMVPN with QoS

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure the 8-class QoS model as explained in the QoS test cases.
2. Configure DMVPN with the `qos pre-classify` command to classify IPsec packets before encryption.
3. Send voice and data traffic, and verify whether traffic going through the DMVPN tunnel gets the correct QoS treatment, such as voice put in strict priority queue with proper bandwidth percentages applied.

**Pass/Fail Criteria**
The IPsec packets should get the correct QoS treatment.

**Result**
Passed

**GETVPN with QoS**

**Description**
GETVPN with QoS

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure the 8-class QoS model as explained in the QoS test cases.
2. Configure GETVPN with the `qos pre-classify` command to classify IPsec packets before encryption.
3. Send voice traffic and data traffic, and verify whether traffic going through the GETVPN gets the correct QoS treatment, such as voice put in strict priority queue with proper bandwidth percentages applied.

**Pass/Fail Criteria**
The IPsec packets should get the correct QoS treatment.

**Result**
Passed
DMVPN with QoS and NBAR

Description
DMVPN with QoS and NBAR

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure the 8-class QoS model as explained in the QoS test cases.
2. Configure NBAR with the custom `ip nbar port-map` and `ip nbar protocol-discovery` commands as in the NBAR test case.
3. Configure DMVPN with the `qos pre-classify` command to classify IPsec packets before encryption.
4. Send voice and data (HTTP, FTP, and ICMP) traffic, and verify whether traffic going through the DMVPN tunnel gets the correct NBAR and QoS treatment, such as voice put in the strict priority queue with the proper bandwidth percentages applied.

Pass/Fail Criteria
QoS and NBAR classification and bandwidth guarantees should be given to the voice and data traffic egressing the WAN interface before encryption.

Result
Passed

GETVPN with QoS and NBAR

Description
GETVPN with QoS and NBAR

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure the 8-class QoS model as explained in the QoS test cases.
2. Configure NBAR with the custom `ip nbar port-map` and `ip nbar protocol-discovery` commands as in the NBAR test case.
3. Configure GETVPN with the `qos pre-classify` command to classify IPsec packets before encryption.
4. Send voice and data (HTTP, FTP, and ICMP) traffic and verify whether traffic going through the IPsec tunnel gets the correct NBAR and QoS treatment, such as voice put in the strict priority queue with the proper bandwidth percentages applied.
**DMVPN/GETVPN with QoS, NBAR, and NetFlow**

**Description**
DMVPN/GETVPN with QoS, NBAR and NetFlow

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure the 8-class QoS model as explained in the QoS test cases.
2. Configure NBAR with custom `ip nbar port-map` and `ip nbar protocol-discovery` commands as in the NBAR test case.
3. Configure NetFlow version 5 or version 9 for both ingress and egress traffic on the WAN and LAN interfaces of the branch router.
4. Configure IPsec with the `qos pre-classify` command to classify IPsec packets before encryption.
5. Send voice and data (HTTP, FTP, and ICMP) traffic, and verify whether traffic going through the IPsec tunnel gets the correct NBAR and QoS treatment, such as voice put in the strict priority queue with the proper bandwidth percentages applied.

**Pass/Fail Criteria**
QoS and NBAR classification and bandwidth guarantees should be given to the voice and data traffic egressing the WAN interface before encryption. NetFlow should collect the statistics and export them to the NAM, and the collected statistics should be within performance requirements.

**Result**
Passed
Zone-based Policy Firewall Configuration on the Branch Router

Description
Configure Zone-based Policy Firewall (ZPF) with three zones: Public, Private, and DMZ

Test Setup

```bash
class-map type inspect match-any publicPrivateOutRule10Protocols
match protocol http
match protocol https
match protocol dns
match protocol ssh
match protocol icmp
match protocol ftp
exit
class-map type inspect match-any publicDMZOutRule10Protocols
match protocol http
match protocol https
match protocol dns
exit
class-map type inspect match-all publicPrivateOutRule10
match access-group name publicPrivateOutRule10Acl
match class-map publicPrivateOutRule10Protocols
exit
ip access-list extended publicPrivateOutRule10Acl
permit ip 172.16.0.0 0.0.0.255 any
exit

policy-map type inspect publicPrivateOutFwPolicy
class type inspect publicPrivateOutRule10
inspect publicPrivateOutParamMap
class class-default
drop log
exit
policy-map type inspect publicDMZOutFwPolicy
class type inspect publicDMZOutRule10Protocols
inspect publicPrivateOutParamMap
class class-default
drop log
exit

parameter-map type inspect publicPrivateOutParamMap
alert on
audit-trail on
dns-timeout 5
icmp idle-time 10
max-incomplete low 2000
max-incomplete high 3000
one-minute low 2000
one-minute high 3000
tcp finwait-time 5
tcp idle-time 3600
tcp max-incomplete host 50 block-time 0
tcp synwait-time 30
udp idle-time 30
```
Test Setup (continued)

zone security Public
description Public Internet Connection
exit

zone security Private
description Customer Private Network
exit

interface Serial0/1/0:0.500
zone-member security Public
exit

interface Serial0/1/1:0.500
zone-member security Private
exit

interface FastEthernet0/0
zone-member security Private
exit

zone-pair security publicPrivateOut source Private destination Public
description Outbound Firewall Policy from Private to Public
service-policy type inspect publicPrivateOutFwPolicy
exit

zone-pair security publicDMZOut source Public destination DMZ
description Outbound Firewall Policy from Public to DMZ
service-policy type inspect publicDMZOutFwPolicy
exit

Procedure

1. Create the firewall policy.
   Referring to the test setup, the steps for creating zone-based policy firewall are outlined below.

2. Create the class maps to classify network traffic.

3. Create the policy map (firewall policy).


5. Create the security zones: Public, Private, and DMZ.

6. Assign the interfaces to the security zones (zone membership).

7. Assign the primary WAN interfaces to the Private zone.

8. Assign the voice and data VLANs to the Private zone.

9. Assign the DMZ VLAN to the DMZ zone.

10. Assign secondary WAN interface to Public zone.

11. Create the zone pairs in the test setup, and assign a policy map (firewall policy).

12. Send various kinds of traffic, such as HTTP, HTTPS, DNS, FTP, and ICMP, between the zones.
NAT and PAT Configuration on the Branch Router

**Description** Configure NAT and PAT for traffic going out to the Internet

**Test Setup**
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure static NAT translations for certain hosts on the data VLAN, using an address pool.
2. For the rest of the hosts, configure PAT by using the **overload** command in the NAT configuration.
3. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
4. Configure the LAN as NAT inside, and configure the secondary WAN interface as NAT outside.
5. Send HTTP, HTTPS, ICMP, DNS, and SSH traffic from clients on the LAN to the Internet.
6. Verify translations and statistics using the **show ip nat translations** and **show ip nat statistics** commands.

**Pass/Fail Criteria** The inside address should be translated to the outside global address when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.

**Result** Passed
### NAT, QoS, and NetFlow on the Branch

**Description**  
Configure NAT and QoS on the branch

**Test Setup**  
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
  - Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
  - Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
  - Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**  
1. Configure static NAT translations for certain hosts on the data VLAN using an address pool and for the rest of the hosts configure PAT by using the `overload` command in the NAT configuration.
2. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
4. Mark all the traffic going out to the Internet as best-effort traffic.
5. Configure traffic shaping to 95% of the available WAN bandwidth.
7. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using either v5 or v9 NetFlow.
8. Send HTTP, HTTPS, ICMP, DNS and SSH traffic from clients on the LAN to the Internet.
10. Verify QoS, using the `show policy-map interface` command.

**Pass/Fail Criteria**  
The inside address should be translated to the outside global address when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.

- All the Internet traffic should be marked as best effort.
- Traffic should be shaped to 95% of the WAN bandwidth.
- The NetFlow statistics collected should be within performance requirements.

**Result**  
Passed
ZPF, QoS, and NetFlow on the Branch

Description
Configure ZPF, QoS, and NetFlow on the branch router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
2. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
3. Assign the primary WAN interface to the Private zone.
4. Assign the secondary WAN interface to the Public zone.
5. Assign the voice VLAN and data VLAN interfaces to the Private zone.
6. Configure 8-class hierarchical QoS on both the primary and secondary WAN interfaces.
7. Mark all the traffic going out to the Internet as best-effort traffic.
8. Configure traffic shaping to 95% of the available WAN bandwidth.
9. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.
10. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using NetFlow version 5 or version 9.
11. Send HTTP, HTTPS, ICMP, DNS, and SSH traffic from clients on the LAN to the Internet.
12. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.
13. Ping one of the clients on the LAN from the ISP.
15. Verify QoS, using the `show policy-map interface` command.
**Pass/Fail Criteria**

Traffic from the branch to headquarters should not be inspected.
Traffic from the branch to the Internet should be inspected.
QoS should be applied to the traffic, and ZPF should have no adverse effect on the QoS.
All the Internet traffic should be marked as best effort.
Traffic should be shaped to 95% of the WAN bandwidth.
The NetFlow statistics collected should be within performance requirements.
The ping should fail.

**Result**

Passed

**ZPF, QoS, NBAR, and NetFlow on the Branch**

**Description**

Configure ZPF, QoS, NBAR, and NetFlow on the branch router

**Test Setup**

- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
2. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
3. Assign the primary WAN interface to the Private zone.
4. Assign the secondary WAN interface to the Public zone.
5. Assign the voice VLAN and data VLAN interfaces to the Private zone.
6. Configure 8-class hierarchical QoS on both primary and secondary WAN interfaces.
7. Mark all the traffic going out to the Internet as best-effort traffic.
8. Configure traffic shaping to 95% of the available WAN bandwidth.
9. Configure NBAR as in the NBAR Classification with QoS test case.
10. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.
11. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using NetFlow version 5 or version 9.
12. Send HTTP, HTTPS, ICMP, DNS, and SSH traffic from clients on the LAN to the Internet.
13. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.
14. Ping one of the clients on the LAN from the ISP.
15. Verify translations and statistics using the `show ip nat translations` and `show ip nat statistics` commands.
16. Verify QoS, using the `show policy-map interface` command.
17. Verify NetFlow, using the `show ip flow` command.

Pass/Fail Criteria

Traffic from the branch to headquarters should not be inspected. Traffic from the branch to the Internet should be inspected. QoS should be applied to the traffic, and ZPF should have no adverse effect on the QoS. All the Internet traffic should be marked as best effort. Traffic should be shaped to 95% of the WAN bandwidth. NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED. The NetFlow statistics collected should be within performance requirements. The ping should fail.

Result

Passed
ZPF, QoS, NBAR, NAT, and NetFlow on the Branch

Description
Configure ZPF, QoS, NBAR, and NetFlow on the branch router.

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode.

Procedure
1. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
2. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
3. Assign the primary WAN interface to the Private zone.
4. Assign the secondary WAN interface to the Public zone.
5. Assign the voice VLAN and data VLAN interfaces to the Private zone.
6. Configure static NAT translations for certain hosts on the data VLAN using an address pool. For the rest of the hosts, configure PAT by using the overload keyword in the ip nat inside source command in the NAT configuration.
7. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.
8. Configure 8-class hierarchical QoS on both primary and secondary WAN interfaces.
9. Mark all the traffic going out to the Internet as best-effort traffic.
10. Configure traffic shaping to 95% of the available WAN bandwidth.
11. Configure NBAR as in the NBAR Classification with QoS test case.
12. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.
13. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using NetFlow version 5 or version 9.
14. Send HTTP, HTTPS, ICMP, DNS, and SSH traffic from clients on the LAN to the Internet.
15. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.
16. Ping one of the clients on the LAN from the ISP.
17. Verify translations and statistics, using the show ip nat translations and show ip nat statistics commands.
18. Verify QoS, using the show policy-map interface command.
Pass/Fail Criteria

Traffic from the branch to headquarters should not be inspected.
Traffic from the branch to the Internet should be inspected.
Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.
QoS should be applied to the traffic, and ZPF should not have any adverse effect on the QoS.
All the Internet traffic should be marked as best effort.
Traffic should be shaped to 95% of the WAN bandwidth.
NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED.
The NetFlow statistics collected should be within performance requirements.
The ping should fail.

Result

Passed

ZPF with DMVPN

Description

Configure ZPF with DMVPN on the primary WAN interface connecting the branch and headquarters

Test Setup

- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure

1. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
2. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
3. Assign the primary WAN interface to the Private zone.
4. Assign the DMVPN tunnel interface over the primary WAN to the Private zone.
5. Assign the voice VLAN and data VLAN interfaces to the Private zone.
6. Assign the secondary WAN interface to the Public zone.
7. Configure firewall policy for the Private zone to the Public zone, the Private zone to the DMZ zone, and the Public zone to the DMZ zone.
8. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.
**Pass/Fail Criteria**

ZPF should have no adverse impact on DMVPN.
Traffic between the branch and headquarters over the primary WAN interface should be encrypted.

**Result**

Passed

**ZPF with GETVPN**

**Description**

Configure ZPF with GETVPN connecting the branch and headquarters

**Test Setup**

Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**

1. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
2. Assign the primary WAN interface to the Public zone.
3. Assign the voice VLAN and data VLAN interfaces to the Private zone.
4. Configure GETVPN as in the IPsec Using GETVPN test case procedure.
5. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.

**Pass/Fail Criteria**

Traffic between the branch and headquarters should be encrypted.
ZPF should have no effect on the traffic between the branch and headquarters.

**Result**

Passed

**IPsec, ZPF, QoS, NBAR, NAT, and NetFlow on the Branch**

**Description**

Configure ZPF, QoS, NBAR, and NetFlow on the branch router

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Configure IPsec VPN, using either DMVPN or GETVPN on the primary WAN interface.

2. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.

3. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.

4. Assign the primary WAN interface to the Private zone.

5. Assign the secondary WAN interface to the Public zone.

6. Assign the voice VLAN and data VLAN interfaces to the Private zone.

7. Configure static NAT translations for certain hosts on the data VLAN, using an address pool. For the rest of the hosts, configure PAT by using the overload command in the NAT configuration.

8. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.

9. Configure 8-class hierarchical QoS on both the primary and secondary WAN interfaces.

10. Mark all the traffic going out to the Internet as best-effort traffic.

11. Configure traffic shaping to 95% of the available WAN bandwidth.

12. Configure NBAR as in the NBAR Classification with QoS test case.

13. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.


15. Send HTTP, HTTPS, ICMP, DNS, and SSH traffic from clients on the LAN to the Internet.

16. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.

17. Ping one of the clients on the LAN from the ISP.

18. Verify translations and statistics, using the show ip nat translations and show ip nat statistics commands.

19. Verify QoS, using the show policy-map interface command.

Pass/Fail Criteria

Traffic from the branch to headquarters should be encrypted.
Traffic from the branch to headquarters should not be inspected.
Traffic from the branch to the Internet should be inspected.
Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.
QoS should be applied to the traffic, and ZPF should not have any adverse effect on the QoS.
All the Internet traffic should be marked as best-effort.
Traffic should be shaped to 95% of the WAN bandwidth.
NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED.
The NetFlow statistics collected should be within performance requirements.
The ping should fail.

Result

Passed
DDOS Prevention Using Cisco IOS IPS

Description
Configure Cisco IOS IPS with IDCONF v5.0 in the branch router to prevent denial-of-service attacks

Test Setup
ip ips config location flash:/ips5/ retries 1
ip ips name myips
! ip ips signature-category
category all
  retired true
  category ios_ips advanced
  retired false
! crypto key pubkey-chain rsa
  named-key realm signature
  key-string
  30820122 300D0609 2A864886 F70D0101 01050003 82010F00 3082010A 02820101
  00C19E93 A8AF124A D6CC7A24 5097A975 206BE3A2 06FBA13F 6F12CB5B 4E441F16
  17E6310D C02AC252 912BE27F 37FDD9C8 11FC7AF7 DCDD81D9 43CDABC3 6007D128
  B199ABC8 D34ED0F9 085FADC1 359C189E F30AF10A C0E0B624 7E0764BF 3E53053E
  5B2146A9 D7A5EDE3 0298AF03 DED7A5B8 9479039D 20F30663 9AC64B93
  C0112A35
  FE3F0CB7 89BCB7BB 994AE74C FA9E481D F65875D6 85EAF974 6D9CC8E3
  F0B0B885
  50437722 FFBEB59B 5E4189FF CC189CB9 69C46F9C A84DFBA5 7A0A9F99E
  AD768C36
  006CFC9E 079F88F8 A3B3F81F 9FB7B3CB 5539E1D1 9693CCBB 551F78D2
  892356AE
  2F56D826 8918EF3C 80CA4F4D 87BFC4A3B BFF668E9 697982A5 CF31CB6E
  B4B094D3
  F3020301 0001
  quit
! interface GigabitEthernet0/1.2
description Data-VLAN
capsulation dot1Q 301
ip address 10.0.0.1 255.255.255.0
ip ips IPS-ADVSET in
ip ips IPS-ADVSET out
!
### Procedure

1. Download the latest IPS signature pack from: http://www.cisco.com/cgi-bin/tablebuild.pl/ios-v5sigup to the router flash.

2. Configure Cisco IOS IPS with IDCONF v5.0 on the router.

3. Enable the advanced category signature set.

4. Configure Cisco IOS IPS for both directions of traffic on the data VLAN and WAN interfaces.

5. Enable syslog on the router and log the syslog messages to a syslog server located in the branch.

6. Launch DDOS attacks from a PC attached to the branch router data VLAN to a server at the headquarters.

7. Verify whether the attacks are detected by Cisco IOS IPS and whether the alert messages are logged to the syslog server.

### Pass/Fail Criteria

The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.

Actions such as warning, dropping the packets, or dropping the session should be taken based on a particular signature configuration.

The alert messages related to the attack should be logged to a syslog server.

### Result

Passed

---

### Cisco IOS IPS with Background Data Traffic

**Description**  
Configure Cisco IOS IPS with IDCONF v5.0 in the branch router to prevent denial-of-service attacks

**Test Setup**  
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Download the latest IPS signature pack from: http://www.cisco.com/cgi-bin/tablebuild.pl/ios-v5sigup to the router flash.
2. Configure Cisco IOS IPS with IDCONF v5.0 on the router.
3. Enable advanced category signature set.
4. Configure Cisco IOS IPS for both directions of traffic on the data VLAN and WAN interfaces.
5. Enable syslog on the router, and log the syslog messages to a syslog server located in the branch.
6. Send HTTP, HTTPS, and FTP traffic between the branch and headquarters.
7. Launch DDOS attacks from a PC attached to the branch router data VLAN to a server at the headquarters.
8. Verify whether the attacks are detected by Cisco IOS IPS and whether the alert messages, logged to the syslog server.

**Pass/Fail Criteria**

The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.

Actions such as warning, dropping the packets, or dropping the session should be taken based on a particular signature configuration.

The alert messages related to the attack should be logged to a syslog server.

**Result**

Passed

**ZPF with NAT and Cisco IOS IPS**

**Description**

Configure ZPF with NAT and Cisco IOS IPS on the branch router

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Configure ZPF as explained in the *Zone-based Policy Firewall Configuration on the Branch Router* test case procedure.

2. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.

3. Assign the primary WAN interface to the Private zone.

4. Assign the secondary WAN interface to the Public zone.

5. Assign the voice VLAN and data VLAN interfaces to the Private zone.

6. Configure static NAT translations for certain hosts on the data VLAN, using an address pool. For the rest of the hosts, configure PAT by using the `overload` command in the NAT configuration.

7. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.

8. Download the latest Cisco IOS IPS signature pack from: [http://www.cisco.com/cgi-bin/tablebuild.pl/ios-v5sigup](http://www.cisco.com/cgi-bin/tablebuild.pl/ios-v5sigup) to the router flash.

9. Configure Cisco IOS IPS with IDCONF v5.0 on the router.


11. Configure Cisco IOS IPS for both directions of traffic on the data and DMZ VLAN and WAN interfaces.

12. Enable syslog on the router, and log the syslog messages to a syslog server located at the branch.

13. Send HTTP, HTTPS, and FTP traffic between the branch and headquarters.

14. Send HTTP, FTP, and DNS traffic between the branch and the Internet.

15. Launch DDOS attacks from a PC attached to the branch router data VLAN to a server located at the headquarters.

16. Launch threats from a host in the Internet to the DMZ servers.

17. Verify whether the attacks are detected by Cisco IOS IPS and whether the alert messages are logged to the syslog server.
Pass/Fail Criteria

Traffic from the branch to headquarters should not be inspected.
Traffic from the branch to Internet should be inspected.
Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.
The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.
Actions such as warning, dropping the packets or dropping the session, or blocking the host should be taken based on a particular signature configuration.
The alert messages related to the attack should be logged to a syslog server.

Result

Passed

IPsec, ZPF, QoS, NBAR, NAT, Cisco IOS IPS, and NetFlow on the Branch

Description
Configure ZPF, QoS, NBAR, NAT, Cisco IOS IPS, and NetFlow on the branch router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure IPsec VPN using either DMVPN or GETVPN on the primary WAN interface.
2. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
3. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
4. Assign the primary WAN interface to the Private zone.
5. Assign the secondary WAN interface to the Public zone.
6. Assign the voice VLAN and data VLAN interfaces to the Private zone.
7. Configure static NAT translations for certain hosts on the data VLAN, using an address pool. For the rest of the hosts, configure PAT by using the overload command in the NAT configuration.
8. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.
9. Configure Cisco IOS IPS with IDCONF v5.0 on the router.
11. Configure Cisco IOS IPS for both directions of traffic on the data and DMZ VLAN and WAN interfaces.
**Procedure (continued)**

12. Enable syslog on the router and log the syslog messages to a syslog server at the branch.

13. Configure 8-class hierarchical QoS on both primary and secondary WAN interfaces.

14. Mark all the traffic going out to the Internet as best-effort traffic.

15. Configure traffic shaping to 95% of the available WAN bandwidth.

16. Configure NBAR as in the NBAR Classification with QoS test case.

17. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.

18. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using NetFlow version 5 or version 9.

19. Send HTTP, HTTPS, ICMP, DNS, and SSH traffic from clients on the LAN to the Internet.

20. Send bidirectional HTTP, HTTPS, and FTP traffic between the branch and headquarters.

21. Ping one of the clients on the LAN from the ISP.

22. Launch DDOS attacks from a PC attached to the branch router data VLAN to a server located at the headquarters.

23. Launch threats from a host in the Internet to the DMZ servers.


25. Verify whether the attacks are detected by Cisco IOS IPS and whether the alert messages are logged to the syslog server.

26. Verify QoS, using the `show policy-map interface` command.

27. Verify NetFlow, using `show ip flow` command.
**Pass/Fail Criteria**

All traffic should be Cisco Express Forwarding switched.
Traffic from the branch to headquarters should be encrypted.
Traffic from the branch to headquarters should not be inspected.
Traffic from the branch to the Internet should be inspected.
Inside addresses should be translated to the outside global address when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.
QoS should be applied to the traffic, and ZPF should not have any adverse effect on the QoS.
All the Internet traffic should be marked as best-effort.
Traffic should be shaped to 95% of the WAN bandwidth.
The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.
Actions such as warning, dropping the packets or dropping the session, blocking host should be taken based on a particular signature configuration.
The alert messages related to the attack should be logged to a syslog server.
NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED.
NetFlow statistics collected should be within performance requirements.
The ping should fail.

**Result**

Passed
Remote Users Using WebVPN (SSL VPN)

Description
Configure WebVPN in clientless mode

Test Setup

gateway gw-1
ip address 209.165.201.17 port 443
ssl trustpoint SSLVPN
inservice
webvpn context con-1
url-list "u1"
  heading "u1-h1"
  url-text "Intranet" url-value "http://example.com"
  url-text "Intranet2" url-value "example.com"

! policy group p1
  url-list "u1"
default-group-policy p1
gateway gw-1 domain one
  inservice

webvpn context cifs
  title "CIFS CONTEXT"
  ssl encryption
  ssl authenticate verify all
  !
  nbns-list cifs
    nbns-server 10.0.0.2 master
  ! policy group cifs
    nbns-list "cifs"
    functions file-access
    functions file-browse
    functions file-entry
  !
  policy group cifs'
default-group-policy cifs
gateway gw-1 domain cifs
  inservice
Procedure

1. Configure AAA RADIUS authentication.
2. Configure a trustpoint with a persistent self-signed certificate.
3. Configure the WebVPN gateway with an IP address, and associate the trustpoint to the gateway. Enable the WebVPN service.
4. Configure the WebVPN context, and define the URL list and the port list in the context.
5. Configure WebVPN for clientless access with support for intranet web-based applications and Windows File Sharing Common Internet File System (CIFS).
6. Configure the WebVPN policy, and associate the context and gateway to the policy. Enable WebVPN policy.
7. Connect from a remote user from the Internet, using a web browser (Microsoft Internet Explorer 6.0) to the WebVPN gateway.
8. Access web-based applications and shared drives on the intranet.
9. Use either the Cisco IOS CLI or SDM 2.5 to configure WebVPN.
10. Verify WebVPN functionality, by using the following show commands or by monitoring through SDM 2.5:
    - show webvpn gateway
    - show webvpn context
    - show webvpn session context
    - show webvpn session user
    - show webvpn stats

Pass/Fail Criteria

All traffic should be Cisco Express Forwarding switched.
The remote user should be able to connect to the WebVPN gateway by just using only a web browser, without running any Java applet or application.
The remote user should be able to access branch intranet web-based applications and Windows shared drives.
All the SSL VPN traffic should be accelerated by the hardware encryption engine AIM-VPN/SSL-3 module.

Result

Passed
Remote Users Using WebVPN (SSL VPN) Full Tunnel

**Description**
Configure WebVPN in SVC or full tunnel access mode

**Test Setup**
```
ip local pool svc 10.0.0.21 10.0.0.30  
!  
webvpn gateway ssl-VPN  
   ip address 209.165.201.17 port 443  
   ssl trustpoint golden-tp  
   inservice  
!  
webvpn context Default_context  
   ssl trustpoint  
   ssl authenticate verify all  
   inservice  
!  
webvpn context sslvpn  
   ssl trustpoint  
   ssl authenticate verify all  
   inservice  
!  
policy group default  
   functions svc-enabled  
     svc address-pool "svc"  
     svc keep-client-installed  
     svc split include 10.0.0.0 255.255.255.0  
   default-group-policy default  
   gateway ssl-VPN  
   inservice
```
Procedure

Note   Tunneling Client (also known as Thick Client or Full Tunneling): A larger client (generally around 500K max) is delivered to the end user. The applications that can be accessed are very similar to those available via IPsec VPN. This client is delivered via a web page (the device to which the user is connecting) and never needs to be manually distributed or installed.

The Cisco SSL VPN client (SVC) client configuration requires:

- Configuration of an address pool (very similar to IPsec VPN).
- The address pool to be called in the policy group.
- Turning on SVC with tunnel mode enabled.

1. Configure AAA RADIUS authentication.
2. Configure an IP address pool for SVC.
3. Configure a trustpoint with persistent self-signed certificate.
4. Configure the WebVPN gateway with an IP address, and associate the trustpoint to the gateway. Enable the WebVPN service.
5. Configure the WebVPN context.
6. Configure the WebVPN policy, and associate the context and gateway to the policy. Enable WebVPN policy.
7. Associate the address pool in the WebVPN policy.
8. Turn on SVC with tunnel mode enabled.
9. From the remote PC, download the SVC client software and connect.
10. Access web-based applications and shared drives in the intranet.
11. Use either the Cisco IOS CLI or SDM 2.5 to configure WebVPN.
12. Verify WebVPN functionality, using the following show commands or by monitoring through SDM 2.5:
   - show webvpn gateway
   - show webvpn context
   - show webvpn session context
   - show webvpn session user
   - show webvpn stats

Pass/Fail Criteria

All traffic should be Cisco Express Forwarding switched.

The remote user should be able to connect to the WebVPN gateway, using the SVC client application.

The remote user should be able to access branch intranet web-based applications and Windows shared drives.

All the SSL VPN traffic should be accelerated by the hardware encryption engine AIM-VPN/SSL-3 module.

Result

Passed
Complete Baseline Test

Description
Enable all the baseline services in the branch and headend routers. The baseline features include BGP routing, OSPF/EIGRP routing, IPsec using DMVPN or GETVPN, ZPF, NAT, IPS, NBAR, ACL, NetFlow, DHCP, AAA RADIUS server, NTP, syslog, SNMP, WebVPN, PIM-v2, and IGMP v2.

Configure L2 and L3 switching on the access and distribution layer switches. Enable QoS on the L3 distribution switches.

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure L2 switching with RSTP on the Catalyst 3560 switches. Verify, using the `show spanning tree` command.
2. Configure L3 switching on the Catalyst 3750 switches with VTP trunking. Configure voice, data, and DMZ VLANs.
4. Configure BGP routing. Verify whether the default route is injected into the branch router, using the `show ip route` and `show ip bgp summary` commands.
5. Configure OSPF/EIGRP routing as the IGP. Verify the neighbor relationship between headquarters and branch routers, using the `show ip ospf neighbors` or `show ip eigrp neighbors` command. Verify the routes using the `show ip route` command.
6. Configure IPsec (DMVPN/GETVPN) over the primary and secondary WAN interfaces. Verify, using the `show crypto engine connections active` and `show crypto session` commands.
7. Configure ZPF with voice VLAN, data VLAN, and primary WAN in the Private zone, DMZ VLAN in the DMZ zone, secondary WAN in the Public zone, and IPsec tunnel in the VPN zone. Verify, using the `show policy-map type inspect` command.
8. Configure the 8-class QoS model with the `qos pre-classify` command. Verify, using the `show policy-map interface` command.
9. Configure NBAR to provide bandwidth guarantees to different protocols such as HTTP, HTTPS, FTP, DNS, SSH, and ICMP. Verify, using the `show ip nbar protocol-discovery` command.
10. Configure NAT to translate the addresses of hosts in the data VLAN when accessing the Internet through the secondary WAN interface. Verify, using the `show ip nat translations` command.
11. Configure IPS to prevent DDOS attacks, slackware, malware, worms, and so on, against the branch/headquarters clients and servers. Send alert messages to a syslog server.
12. Configure NetFlow on all the interfaces, and export the statistics to a NAM in headquarters. Verify NetFlow statistics, using the `show ip flow` command.

13. Configure NTP in the branch router, and authenticate the NTP server using MD5 authentication. Verify, using the `show ntp status` command.

14. Configure the DHCP server on the branch router to provide dynamic IP addresses to clients in the voice, data, and DMZ VLANs. Verify, using the `show ip dhcp bindings` command.

15. Configure AAA to authenticate and authorize users using a RADIUS server located in the headquarters.

16. Configure SNMP to collect traps.

17. Configure WebVPN in clientless mode, and have at least five remote users access the branch web-based applications and Windows File Sharing from the Internet.

18. Configure an IPTV server in the headquarters to stream 300 kb/s video using multicast. Set up the headquarters router as an RP, and configure PIM-SM on branch and headend routers.

19. Send HTTP, HTTPS, DNS, SSH, ICMP, and CIFS traffic between the branch and headquarters.

20. Send HTTP, FTP, DNS, and SSH traffic between the branch and the Internet.

21. Send HTTP traffic between the Internet and the DMZ.

22. Join four clients to the multicast group to receive IPTV video streams.

23. Launch threats from hosts on the branch LAN to servers on the headquarters.
Pass/Fail Criteria

All traffic should be Cisco Express Forwarding switched.
The Catalyst switch should properly mark the traffic and put it in appropriate queues.
Traffic from the branch to headquarters should be encrypted.
Traffic from the branch to headquarters should not be inspected.
Traffic from the branch to the Internet should be inspected.
Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.
QoS should be applied to the traffic, and ZPF should not have any adverse effect on the QoS.
All Internet traffic should be marked as best effort.
Traffic should be shaped to 95% of the WAN bandwidth.
The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.
Actions such as warning, dropping the packets or dropping the session, or blocking the host should be taken based on a particular signature configuration.
The alert messages related to the attack should be logged to a syslog server.
NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED.
Remote users should be able to access the branch intranet web-based applications and shared Windows network drives. The WebVPN traffic should be accelerated by the AIM-VPN/SSL-3 module.
The NetFlow statistics should be collected and exported, and they should be within performance requirements.
The router should be able to source the clock from the NTP server after successful authentication.
The DHCP server on the router should provide IP addresses to the clients on the LAN.
AAA should be able to authenticate users using a RADIUS server.

Result

Passed
High Availability Test Cases

**EtherChannel Uplink from Access Layer Switch**

**Description**
Set up a cross-stack EtherChannel connection between access layer switch(es) and distribution layer switch(es)

**Test Setup**
Figure 108 on page 273, High Availability Between the Distribution and Edge Layers

**Procedure**
1. Bundle two Gigabit Ethernet uplinks on the Catalyst 3560 switches into an LACP EtherChannel, and connect each of the ports to different distribution switches, which are stacked together as shown in the test setup.
2. Send LAN traffic between the access and distribution switches.
3. Bring down one of the links in the EtherChannel bundle; after about 30 seconds, bring up the link again.

**Pass/Fail Criteria**
The two Gigabit Ethernet bundle EtherChannel link should behave as one 2-Gigabit Ethernet link. The LAN traffic between the access and distribution switches should be load balanced between the two Gigabit Ethernet links in the EtherChannel. When one of the Gigabit Ethernet links goes down, the EtherChannel should stay up, and there should be no impact on the LAN traffic. All the traffic should now be carried by just one Gigabit Ethernet link. When the other Gigabit Ethernet link comes up, load balancing should resume.

**Result**
Passed

**EIGRP Subsecond Convergence During Primary WAN Failure**

**Description**
Enable BFD for EIGRP subsecond convergence during primary WAN failure

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Set up a primary WAN interface and a secondary WAN interface on the branch router.
2. Set up a secondary WAN interface to be an SHDSL IMA interface.
3. Configure the secondary WAN to be a higher cost route than the primary WAN so that the primary WAN is always preferred.
4. Configure BFD on the primary WAN interface of the branch router. Configure the primary WAN interface of the headend router with a BFD interval of 50 ms, a min_rx of 50 ms, and a BFD multiplier of 5.
5. Configure BFD on the secondary WAN interface.
6. Enable BFD for all interfaces in the EIGRP routing process.
7. Verify whether BFD is up by entering the `show bfd neighbor` command.
8. Send HTTP and voice traffic between the branch and headquarters.
9. Bring down the primary WAN interface by either pulling out the cable or shutting down the link on the headend side.
10. After about 3 minutes, bring up the primary WAN interface.

**Pass/Fail Criteria**

When the primary WAN fails, EIGRP reconvergence should occur within a second because of BFD, and all the traffic should be routed through the secondary WAN interface. Voice and HTTP sessions should be maintained during reconvergence. When the primary WAN comes up after 3 minutes, the traffic should be routed over the primary WAN interface.

**Result**

Passed on Gigabit Ethernet interfaces. BFD is supported only on Gigabit Ethernet interfaces. Support for additional WAN encapsulations such as Frame Relay and PPP is planned for future releases.

**OSPF Subsecond Convergence During Primary WAN Failure**

**Description**

Enable BFD for OSPF subsecond convergence during primary WAN failure

**Test Setup**

- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Set up a primary WAN interface and a secondary WAN interface on the branch router.

2. Set up a secondary WAN interface to be an SHDSL IMA interface.

3. Configure the secondary WAN to be a higher cost route than the primary WAN, using the OSPF `ip ospf cost` command, so that the primary WAN is always preferred.

4. Configure BFD on the primary WAN interface of the branch router and the primary WAN interface of the headend router with a BFD interval of 50 ms, a `min_rx` of 50 ms, and a BFD multiplier of 5.

5. Configure BFD on the secondary WAN interface.

6. Enable BFD for all interfaces in the OSPF routing process.

7. Verify whether BFD is up by entering the `show bfd neighbor` command.

8. Send HTTP and voice traffic between the branch and headquarters.

9. Bring down the primary WAN interface by either pulling out the cable or shutting down the link on the headend side.

10. After about 3 minutes bring up the primary WAN interface.

**Pass/Fail Criteria**

When the primary WAN fails, OSPF reconvergence should occur within a second because of BFD, and all the traffic should be routed through the secondary WAN interface.

Voice and HTTP sessions should be maintained during reconvergence.

When the primary WAN comes up after 3 minutes, the traffic should be routed over the primary WAN interface.

**Result**

Passed on on Gigabit Ethernet interfaces

BFD is supported only on Gigabit Ethernet interfaces. Support for additional WAN encapsulations such as Frame Relay and PPP is planned for future releases.

**IPsec over Backup SHDSL WAN Link**

**Description**

Encryption over backup link between the branch and headquarters

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Set up a primary WAN interface and a secondary WAN interface on the branch router.
2. Set up the secondary WAN interface to be an SHDSL IMA interface.
3. Configure the secondary WAN to be a higher cost route than the primary WAN, using the OSPF `ip ospf cost` command, so that the primary WAN is always preferred.
4. Configure BFD on the primary WAN interface of the branch router and the primary WAN interface of the headend router with a BFD interval of 50 ms, a min_rx of 50 ms, and a BFD multiplier of 5.
5. Configure BFD on the secondary WAN interface.
6. Enable BFD for all interfaces in the OSPF routing process.
7. Verify whether BFD is up by entering the `show bfd neighbor` command.
8. Configure one of the IPsec types, that is, IPsec DMVPN or GETVPN, on both the primary and secondary WAN interfaces between the branch and headquarters.
9. Send HTTP, FTP, and ICMP traffic between the branch and headquarters.
10. Bring down the primary WAN interface by either pulling out the cable or shutting down the link on the headend side.
11. After about 3 minutes bring up the primary WAN interface.

Pass/Fail Criteria

When the primary WAN fails, OSPF reconvergence should occur within a second because of BFD.

All the traffic should be sent through the IPsec tunnel over the secondary WAN interface.

HTTP, FTP, and ICMP sessions should be maintained during the switchover and switchback.

When the primary WAN comes up after 3 minutes, the traffic should be routed over the primary WAN interface IPsec tunnel.

No router tracebacks, memory leaks, or crashes should be observed.

All the traffic should be Cisco Express Forwarding switched.

Result

Passed on Gigabit Ethernet interfaces.

BFD is supported only on Gigabit Ethernet interfaces. Support for additional WAN encapsulations such as Frame Relay and PPP is planned for future releases.
### ZPF, NAT, and IPsec over Backup SHDSL WAN Link

<table>
<thead>
<tr>
<th>Description</th>
<th>ZPF, NAT, and IPsec over backup SHDSL WAN link</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test Setup</td>
<td>Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode</td>
</tr>
</tbody>
</table>
Procedure

1. Set up a primary WAN interface and a secondary WAN interface on the branch router.
2. Set up a secondary WAN interface to be an SHDSL IMA interface.
3. Configure the secondary WAN to be a higher cost route than the primary WAN, using the OSPF `ip ospf cost` command, so that the primary WAN is always preferred.
4. Configure BFD on the primary WAN interface of the branch router and the primary WAN interface of the headend router with a BFD interval of 50 ms, a min_rx of 50 ms, and a BFD multiplier of 5.
5. Configure BFD on the secondary WAN interface.
6. Enable BFD for all interfaces in the OSPF routing process.
7. Verify whether BFD is up by entering the `show bfd neighbor` command.
8. Configure one of the IPSec types, that is, IPSec DMVPN or GETVPN, on both the primary and secondary WAN interfaces between the branch and headquarters.
9. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
10. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
11. Assign the primary WAN interface to the Private zone.
12. Assign the secondary WAN interface to the Public zone.
13. Assign the voice VLAN and data VLAN interfaces to the Private zone.
14. If you are using DMVPN, assign the tunnel interface to the VPN zone.
15. Define a firewall policy between the VPN zone and the Public zone.
16. Define a firewall policy between the VPN zone and the Private zone.
17. Configure static NAT translations for certain hosts on the data VLAN using an address pool. For the rest of the hosts, configure PAT by using the `overload` command in the NAT configuration.
18. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.
19. Send HTTP, FTP, and ICMP traffic between the branch and headquarters.
20. Send HTTP, FTP, DNS, and ICMP traffic between PCs on the branch data VLAN to the Internet.
22. Bring down the primary WAN interface by either pulling the cable out or shutting down the link on the headend side.
23. After about 3 minutes bring up the primary WAN interface.
**Pass/Fail Criteria**

When the primary WAN fails, OSPF reconvergence should occur within a second because of BFD.

ZPF should inspect all traffic going out of the secondary WAN interface.

All the traffic between the branch and headquarters should be sent through the IPsec tunnel over the secondary WAN interface.

Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global addresses of the inside hosts.

HTTP, FTP, and ICMP sessions should be maintained during the switchover and switchback.

When the primary comes up after 3 minutes, the traffic should be routed over the primary WAN interface IPsec tunnel.

No router tracebacks, memory leaks, or crashes should be observed.

All the traffic should be Cisco Express Forwarding switched.

**Result**

Passed on Gigabit Ethernet interfaces.

BFD is supported only on Gigabit Ethernet interfaces. Support for additional WAN encapsulations such as Frame Relay and PPP is planned for future releases.

---

**IPsec, ZPF, QoS, NBAR, and NefFlow on Both Primary and Secondary Link, and NAT on the Secondary Link**

**Description**

ZPF, NAT, and IPsec over backup SHDSL WAN link

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Set up a primary WAN interface and a secondary WAN interface on the branch router.
2. Set up the secondary WAN interface to be an SHDSL IMA interface.
3. Configure the secondary WAN to be a higher cost route than the primary WAN, using the OSPF `ip ospf cost` command, so that the primary WAN is always preferred.
4. Configure BFD on the primary WAN interface of the branch router and the primary WAN interface of the headend router with a BFD interval of 50 ms, a `min_rx` of 50 ms and a BFD multiplier of 5.
5. Configure BFD on the secondary WAN interface.
6. Enable BFD for all interfaces in the OSPF routing process.
7. Verify whether BFD is up by entering the `show bfd neighbor` command.
8. Configure one of the IPsec types, that is, DMVPN or GETVPN, on both the primary and secondary WAN interfaces between the branch and headquarters.
9. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
10. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
11. Assign the primary WAN interface to the Private zone.
12. Assign the secondary WAN interface to the Public zone.
13. Assign the voice VLAN and data VLAN interfaces to the Private zone.
14. If you are using DMVPN, assign the tunnel interface to the VPN zone.
15. Define a firewall policy between the VPN zone and the Public zone.
16. Define a firewall policy between the VPN zone and the Private zone.
17. Configure static NAT translations for certain hosts on the data VLAN, using an address pool. For the rest of the hosts, configure PAT by using the `overload` command in the NAT configuration.
18. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.
19. Configure Cisco IOS IPS with IDCONF v5.0 on the router.
21. Configure Cisco IOS IPS for both directions of traffic on the data and DMZ VLAN and WAN interfaces.
22. Enable syslog on the router, and log the syslog messages to a syslog server located in the branch.
23. Configure 8-class hierarchical QoS on both the primary and secondary WAN interfaces.
24. Mark all the traffic going out to the Internet as best-effort traffic.
25. Configure traffic shaping to 95% of the available WAN bandwidth.
26. Configure NBAR as in the NBAR Classification with QoS test case.
27. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.

28. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using NetFlow version 5 or version 9.

29. Send HTTP, FTP, and ICMP traffic between the branch and headquarters.

30. Send HTTP, FTP, DNS, and ICMP traffic between PCs on the branch, and configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.

31. Verify translations and statistics, using the `show ip nat translations` and `show ip nat statistics` commands.

32. Launch DDOS attacks from a PC attached to the branch router data VLAN to a server located in the headquarters.

33. Launch threats from a host in the Internet to the DMZ servers.

34. Verify translations and statistics, using the `show ip nat translations` and `show ip nat statistics` commands.

35. Verify whether the attacks are detected by Cisco IOS IPS and the alert messages logged to the syslog server.

36. Verify QoS, using the `show policy-map interface` command.

37. Verify NetFlow, using the `show ip flow` command.

38. Bring down the primary WAN interface by either pulling out the cable or shutting down the link on the headend side.

39. After about 3 minutes bring up the primary WAN interface.
Pass/Fail Criteria

When the primary WAN fails, OSPF reconvergence should occur within a second because of BFD.

ZPF should inspect all traffic going out the secondary WAN interface.

All the traffic between the branch and headquarters should be sent through the IPsec tunnel over the secondary WAN interface.

Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts.

HTTP, FTP, and ICMP sessions should be maintained during the switchover and switchback.

QoS should be applied to the traffic, and ZPF should not have any adverse effect on the QoS.

All the Internet traffic should be marked as best effort.

Traffic should be shaped to 95% of the WAN bandwidth.

Since the secondary WAN link bandwidth is less than the primary WAN bandwidth, only conforming high-priority traffic, such as voice traffic or mission-critical traffic, should be carried over the secondary WAN link. The rest should be dropped.

The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.

Actions such as warning, dropping the packets or dropping the session, or blocking the host should be taken based on a particular signature configuration.

The alert messages related to the attack should be logged to a syslog server.

NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED.

NetFlow statistics collected should be within performance requirements.

When the primary comes up after 3 minutes, the traffic should be routed over the primary WAN interface IPsec tunnel.

No router tracebacks, memory leaks, or crashes should be observed.

All the traffic should be Cisco Express Forwarding switched.

Result

Passed on Gigabit Ethernet interfaces.

BFD is supported only on Gigabit Ethernet interfaces. Support for additional WAN encapsulations such as Frame Relay and PPP is planned for future releases.
### Multicast with Security and QoS Features

<table>
<thead>
<tr>
<th>Description</th>
<th>Configure multicast PIM-v2 sparse mode on the branch and headend routers to send/receive multicast traffic</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test Setup</td>
<td>Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode</td>
</tr>
</tbody>
</table>
Procedure

1. Set up a primary WAN interface and a secondary WAN interface on the branch router.
2. Set up the secondary WAN interface to be an SHDSL IMA interface.
3. Configure secondary WAN to be a higher cost route than the primary WAN, using the OSPF `ip ospf cost` command, so that the primary WAN is always preferred.
4. Configure BFD on the primary WAN interface of the branch router and the primary WAN interface of the headend router with a BFD interval of 50 ms, a min_rx of 50 ms, and a BFD multiplier of 5.
5. Configure BFD on the secondary WAN interface.
6. Enable BFD for all interfaces in the OSPF routing process.
7. Verify whether BFD is up by entering the `show bfd neighbor` command.
8. Configure an IPTV server on the headend to stream a 300-kb/s stream to a multicast group 239.10.x.x.
9. Configure the headend router as an RP, and configure PIM-SM on both the headend and branch routers.
10. Configure IGMP v2 on the access and distribution switches.
11. Configure one of the IPsec types, that is, DMVPN or GETVPN, on both the primary and secondary WAN interface between the branch and headquarters.
12. Configure ZPF as explained in the Zone-based Policy Firewall Configuration on the Branch Router test case procedure.
13. Configure the secondary WAN interface as the interface connecting to the Internet through the ISP.
14. Assign the primary WAN interface to the Private zone.
15. Assign the secondary WAN interface to the Public zone.
16. Assign the voice VLAN and data VLAN interfaces to the Private zone.
17. If you are using DMVPN, assign the tunnel interface to the VPN zone.
18. Define a firewall policy between the VPN zone and the Public zone.
19. Define a firewall policy between the VPN zone and the Private zone.
20. Configure static NAT translations for certain hosts on the data VLAN, using an address pool. For the rest of the hosts, configure PAT by using the `overload` command in the NAT configuration.
21. Configure the data VLAN as NAT inside, and configure the secondary WAN interface as NAT outside.
22. Configure Cisco IOS IPS with IDCONF v5.0 on the router.
23. Enable advanced category signature set.
24. Configure Cisco IOS IPS for both directions of traffic on the data and DMZ VLAN and WAN interfaces.
25. Enable syslog on the router, and log the syslog messages to a syslog server located in the branch.
26. Configure 8-class hierarchical QoS on both the primary and secondary WAN interfaces.

27. Mark all the traffic going out to the Internet as best-effort traffic.

28. Configure traffic shaping to 95% of the available WAN bandwidth.

29. Configure NBAR as in the NBAR Classification with QoS test case.

30. Configure NetFlow on the WAN and LAN interfaces for ingress and egress traffic.

31. Collect traffic statistics and distribution charts, and export the statistics to a NAM, using NetFlow version 5 or version 9.

32. Send HTTP, FTP, and ICMP traffic between the branch and headquarters.

33. Send HTTP, FTP, DNS, and ICMP traffic between PCs on the branch data VLAN to the Internet.

34. Four clients in the branch join the multicast group 239.10.x.x to view the IPTV video stream.

35. Verify translations and statistics, using the `show ip nat translations` and `show ip nat statistics` commands.

36. Launch DDOS attacks from a PC attached the branch router data VLAN to a server located in the headquarters.

37. Launch threats from a host in the Internet to the DMZ servers.

38. Verify translations and statistics, using the `show ip nat translations` and `show ip nat statistics` commands.

39. Verify whether the attacks are detected by Cisco IOS IPS and whether the alert messages are logged to the syslog server.

40. Verify QoS, using the `show policy-map interface` command.

41. Verify NetFlow, using the `show ip flow` command.

42. Verify multicast traffic, using the `show ip mroute active` and `show ip mroute count` commands.

43. Bring down the primary WAN interface by either pulling out the cable or shutting down the link on the headend side.

44. After about 3 minutes, bring up the primary WAN interface.

**Note**  IPTV clients leave the group after 5 minutes.
Pass/Fail Criteria

When the primary WAN fails, OSPF reconvergence should occur within a second because of BFD.

ZPF should inspect all traffic going out of the secondary WAN interface. All the traffic between the branch and headquarters should be sent through the IPsec tunnel over the secondary WAN interface. Inside addresses should be translated to outside global addresses when the traffic from the LAN is going out to the Internet. The return traffic from the Internet to the LAN should always be directed to the outside global address of the inside hosts. HTTP, FTP, and ICMP sessions should be maintained during the switchover and switchback.

QoS should be applied to the traffic, and ZPF should not have any adverse effect on the QoS.

All the Internet traffic should be marked as best-effort. Traffic should be shaped to 95% of the WAN bandwidth.

Since the secondary WAN link bandwidth is less than the primary WAN bandwidth, only conforming high-priority traffic, such as voice traffic or mission-critical traffic, should be carried over the secondary WAN link. The rest should be dropped.

The attacks should be detected by Cisco IOS IPS, and appropriate signatures should be triggered.

Actions such as warning, dropping the packets or dropping the session, or blocking the host should be taken based on a particular signature configuration.

The alert messages related to the attack should be logged to a syslog server.

NBAR should provide bandwidth guarantees to different flows and should detect and stop worms such as NIMDA and CODE RED.

The multicast join should be successful, and IPTV clients should be able to view the IPTV video stream.

Even when multiple clients join the multicast group, only one stream should be coming from the headend to the branch.

The multicast clients should continue to receive the video stream during primary WAN link failure.

NetFlow statistics collected should be within performance requirements.

When the primary comes up after 3 minutes, the traffic should be routed over the primary WAN interface IPsec tunnel.

No router tracebacks, memory leaks, or crashes should be observed.

The multicast stream should cease from the headend to the branch when all the clients leave the multicast group.

All the traffic should be Cisco Express Forwarding switched.
Box-to-Box Redundancy with HSRP

Description
Configure HSRP to provide box-to-box redundancy so that if the primary router fails, the standby router takes over and routes all the traffic.

Test Setup
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure HSRP on both routers in the branch.
2. Configure one of the router as a primary router by setting the standby priority to be higher; for example, 140.
3. Configure the remaining router as the secondary router with a standby priority of 110.
4. Configure preemption delay of 60 seconds.
5. Configure separate HSRP addresses for voice, data, and DMZ VLANs.
6. Track the LAN and WAN interfaces of the primary router.
7. Configure the default gateway as the HSRP address on the PC clients and servers in the LAN.
8. Send HTTP, FTP, and ICMP traffic from the branch to headquarters.
9. Power-cycle the primary router.
10. Verify HSRP, using the show standby command.

Pass/Fail Criteria
The standby router should take over when the power is cycled on the primary router.
All the traffic should be routed through the standby router.
The existing sessions for HTTP and FTP traffic should be torn down and new sessions should be set up through the standby router.
When the primary router comes back, it should take over from the standby after waiting for preemption time to expire.

Result
Passed
Network Management Test Cases

Enable SNMP on the UUTs for Management and Monitoring

Description
Network management using SNMP

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode

Procedure
Enable SNMP on the Units Under Test (UUTs) as follows:
1. Define read-only and read-write community strings, using the `snmp-server community` command.
2. Enable SNMP traps, using the `snmp-server enable traps` command.
3. Enable traps related to link status in the interface, using the `snmp trap link-status` command.

After enabling the UUTs for SNMP read-only and read-write access, poll an OID using the `snmpget` command on a UNIX box (for example, poll for the `iftable` to get a list of the interfaces on the router).

Pass/Fail Criteria
If an SNMP trap-listener is configured, you should be able to see the traps sent by the UUT. You can simulate a link flap by entering a `shutdown` command, and then entering a `no shutdown` command. Configure the address of the management station, using the `snmp-server host` command.

Result
Passed

Enable SYSLOG on the UUT for Management and Monitoring

Description
Syslog for management and monitoring

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode

Procedure
1. Enable syslog on the UUTs, using the `logging` command in global configuration mode, and redirect it to a syslog server.
2. Enable syslog using the `logging host` and `logging facility local5` commands accordingly.

Pass/Fail Criteria
Syslog messages from the router should be sent to the syslog server; messages can be verified by comparing time stamps.

Result
Passed

Using Cisco SDM for Configuration and Monitoring of the UUTs

Description
Using SDM for router configuration and management

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode
**Procedure**

1. Enter the `ip http server` command on the UUT. SDM can reside on the flash memory or on the PC connected to the network.

2. Use the SDM GUI to configure and monitor the UUT. You can use the SDM GUI to configure most features, including firewall and VPN.

**Pass/Fail Criteria**

Log on to the UUTs using SDM, and use the GUI to configure and monitor the UUT and interfaces.

**Result**

Passed

---

**WAN Optimization Test Cases**

### Cisco WCCP Redirection

**Description**

Cisco WCCP redirection of TCP traffic to NME

**Test Setup**

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode

**Procedure**

1. Enable Cisco WCCP redirection on the UUT for redirecting TCP flows to the Cisco WAE module using these commands:

   - `ip wccp version 2`
   - `ip wccp 61`
   - `ip wccp 62`

2. On the WAN interface, enter the `ip wccp redirect-out` command to redirect all the TCP traffic exiting the WAN interface to the Cisco WAE module in the UUT. Enable Cisco WCCP on the Cisco WAE, using the `wccp version 2` and `wccp router-list` commands.

3. Use the `show wccp` command to verify the status on the NME, and use the `show ip wccp status` command on the router.

**Pass/Fail Criteria**

Use the `show ip wccp` command to verify Cisco WCCP redirection.

**Result**

Passed

### Cisco WAE Automatic Discovery to Identify WAE Appliances

**Description**

Verify automatic Cisco WAE appliance discovery with TCP traffic

**Test Setup**

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode
**Procedure**

1. Enable Cisco WCCP on the router and on the NME as mentioned in the Cisco WCCP Redirection test case.
2. Enable Cisco WCCP redirection on the UUT to redirect TCP traffic to the NM.
3. Initiate a Telnet session or TCP-based service from the branch to the headquarters. This service should be able to start the autodiscovery of the Cisco WAE appliances.

**Pass/Fail Criteria**

Cisco WAE devices in the branch network should be able to automatically discover the Cisco WAE appliance in the headquarters when the TCP traffic flows are redirected to the NM, using TCP options.

**Result**

Passed

---

**Cisco WAE Optimization Feature (TFO)**

**Description**

Verify that the TFO feature is working for TCP traffic between the branch and headquarters with and without introducing delay

**Test Setup**

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode

**Procedure**

1. Set up Cisco WCCP redirection and enable the TFO feature on the Cisco WAE module on the UUT as mentioned in the previous WAN Optimization test cases.
2. Send stateful TCP traffic from the branch to headquarters, and monitor whether the traffic is being optimized.
3. Use the `show statistics tfo` command to check the statistics on the NME-WAE.
4. Enable delay, using the PMOD router on the headquarters network, and run the traffic again. Measure the flow optimization, and compare the two statistics (with and without delay).

**Pass/Fail Criteria**

TCP traffic should be redirected to the Cisco WAE module and optimized successfully. Use `show` commands on the Cisco WAE module to verify the optimization.

**Result**

Passed

---

**Cisco WAAS, Cisco IOS Zone-based Firewall, and Cisco IOS IPS Interoperability**

**Description**

Cisco WAAS with security feature interoperability

**Test Setup**

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode
**Procedure**

1. Configure Cisco WCCP redirection so that the TCP flows are redirected to the Cisco WAE module on the UUT as mentioned in the previous test cases.

2. Configure zone-based firewall as described in the previous test cases.

3. Configure Cisco IOS Intrusion Prevention as described in the previous test cases.

4. Send stateful TCP traffic from the branch network on the UUT to the headquarters data network.

5. Monitor the traffic, using `show` commands.

**Pass/Fail Criteria**

Verify that the TCP traffic is being optimized with all other Cisco IOS features being executed by using `show` commands listed in the “Cisco Wide Area Application Services Verification” section on page 259.

**Result**

Passed

---

**Cisco WAAS with NBAR**

**Description**

Interoperability between NBAR and Cisco WAAS

**Test Setup**

*Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode*

**Procedure**

1. Set up NBAR on the UUT as described in previous test cases. NBAR policies are to mark traffic before it hits the Cisco WAE.

2. Pass TCP/UDP traffic from the branch to the headquarters network.

3. Verify that the NBAR policies are executed on the traffic flows and that Cisco WAAS optimizes the traffic flows.

**Pass/Fail Criteria**

Traffic from the branch to headquarters should be optimized, and the NBAR functionality should be verified.

**Result**

Passed

---

**Cisco WAAS with CIFS**

**Description**

Verify the CIFS feature on the Cisco WAAS

**Test Setup**

*Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode*
Procedure

1. Enable the CIFS feature on the Cisco WAE NM in the UUT and on the appliance in the headquarters.

Clients on the LAN can safely overcome protocol-specific performance limitations such as latency, data transfer, and bandwidth consumption. With Cisco WAAS acceleration, remote office users receive LAN-like access to centralized file server data, and with disconnected mode of operation, remote users retain continuous ability to read files during periods of prolonged disconnection.

2. Use the CIFS_BM benchmark tool to test CIFS optimization and measure the latency and delay in ms.

Pass/Fail Criteria

CIFS caching should produce LAN-like access to file server data with low speed or delayed WAN links.

Result

Passed

Cisco WAE with Data Redundancy Elimination

Description

Verify the DRE feature on Cisco WAAS

Test Setup

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode

Procedure

1. Enable the DRE feature on the Cisco WAE NM on the UUT in the branch and also on the appliance in the headquarters.

2. Pass TCP traffic from the branch to headquarters like FTP traffic with redundant data so that the directory is built up with hashes on the storage.

3. Use the `show statistics dre` command to check the DRE cache hit and miss.

4. You can also monitor the DRE feature using the Central Manager GUI.

Pass/Fail Criteria

The DRE feature is supposed to reduce the amount of traffic traversing the WAN. You can validate the DRE feature by passing similar traffic multiple times and checking the WAN bandwidth usage.

Result

Passed

Negative Test Case for DRE

Description

Negative test case for DRE, reload the UUT on the branch network

Test Setup

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode
Cisco Unified CME Test Cases

SCCP Phone Registration to Cisco Unified CME

**Description**
Register SCCP phones to the Cisco Unified CME

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**
1. Configure Cisco Unified CME on the branch router with the Cisco Unified CME address belonging to the voice VLAN segment.
2. For the Cisco 3845 branch, configure the maximum ephones to be 240 phones.
3. For the Cisco 3825 branch, configure the maximum ephones to be 160 phones.
4. Configure dual lines and auto-registration for each of the phones.
5. Configure a TFTP server on the branch router for the phones to download the firmware.
6. Configure a DHCP server on the branch router to provide IP addresses for Cisco IP Phone endpoints.
7. Register SCCP phones to Cisco Unified CME. Register multiple phone types such as 7960, 7962, 7965, 7971, 7975, 7985, and 7936 phones.
8. Verify the configuration, using the `show telephony-service` and `show ephone registered` commands.

**Pass/Fail Criteria**
All the phones should successfully register to the Cisco Unified CME.

**Result**
Passed
SIP Phone Registration to Cisco Unified CME

**Description**

Register SIP phones to Cisco Unified CME

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**

1. Configure Cisco Unified CME on the branch router with the Cisco Unified CME address belonging to the voice VLAN segment.
2. For the Cisco 3845 branch, configure the maximum ephones to be 240 phones.
3. For the Cisco 3825 branch, configure the maximum ephones to be 160 phones.
4. Configure dual lines and auto-registration for each of the phones.
5. Configure a TFTP server on the branch router for the phones to download the firmware.
6. Configure a DHCP server on the branch router to provide IP addresses for the Cisco IP Phone endpoints.
7. Register SIP phones to Cisco Unified CME. Register multiple phone types such as 7960, 7962, 7965, 7971, 7975, 7985, and 7936 phones.
8. Verify the configuration, using the `show voice register` command.

**Pass/Fail Criteria**

All the phones should successfully register to the Cisco Unified CME.

**Result**

Passed

SCCP Local Calls

**Description**

Make calls between the SCCP phones registered to the Cisco Unified CME

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**

1. Make a call between two phones registered to the Cisco Unified CME.
2. Verify ringback tone when the phone is ringing.
3. Verify the voice path, and pass DTMF digits between the phones.

**Pass/Fail Criteria**

Voice call should be successful with 100% path confirmation. DTMF digit passing should successful.

**Result**

Passed
SIP Local Calls

**Description**
Make calls between the SIP phones registered to the Cisco Unified CME

**Test Setup**
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**
1. Make a call between two phones registered to the Cisco Unified CME.
2. Verify the ringback tone when the phone is ringing.
3. Verify the voice path, and pass DTMF digits between the phones.

**Pass/Fail Criteria**
The voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

**Result**
Passed

PSTN Calls

**Description**
Make calls between the IP Phones registered to Cisco Unified CME to PSTN

**Test Setup**
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**
1. Configure a PRI trunk to the PSTN on the branch router.
2. Configure voice translation rules to translate incoming calls from the PSTN.
3. Make a call from a PSTN phone to the branch IP Phone.
4. Verify the ringback tone when the phone is ringing.
5. Verify the voice path, and pass DTMF digits.
6. Verify for both SCCP and SIP phones.

**Pass/Fail Criteria**
Voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

**Result**
Passed

Branch to Headquarters Calls over the WAN with a SIP Trunk

**Description**
Make calls between the IP Phones registered to Cisco Unified CME in the branch and IP Phones registered to Cisco Unified CM in the headquarters

**Test Setup**
- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
System Testing

Test Cases

Branch to Headquarters Calls over the WAN with an H.323 trunk

Procedure

1. Configure a SIP trunk over the WAN interface between Cisco Unified CME and Cisco Unified CM.
2. Configure voice class with G.729 and G.711 as the codec options, with the first choice being G.729, and the second choice being G.711.
3. Configure RFC 2833 for DTMF relay.
4. Associate the voice class to the SIP trunk dial peer.
5. Make a call from an IP Phone in the branch to the IP Phone in the headquarters.
6. Verify the ringback tone when the phone is ringing.
7. Verify the voice path, and pass DTMF digits.
8. Verify for both SCCP and SIP phones.

Pass/Fail Criteria

Voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

Result

Passed

Branch to Headquarters Calls over the WAN with an H.323 trunk

Description
Make calls between the IP Phones registered to Cisco Unified CME in the branch and IP Phones registered to Cisco Unified CM in the headquarters

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

Procedure

1. Configure an H.323 trunk over the WAN interface between Cisco Unified CME and Cisco Unified CM.
2. Configure voice class with G.729 and G.711 as the codec options, with the first choice being G.729, and the second choice being G.711.
4. Associate the voice class to the H.323 dial peer.
5. Make a call from an IP Phone in the branch to the IP Phone in the headquarters.
6. Verify the ringback tone when the phone is ringing.
7. Verify the voice path, and pass DTMF digits.
8. Verify for both SCCP and SIP Phones.

Pass/Fail Criteria

Voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

Result

Passed
Supplementary Services with Cisco Unified CME

Description
Test the various supplementary features in Cisco Unified CME with all the phones local to the branch.

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode.

Procedure
1. Configure transfer system full-consult on the Cisco Unified CME.
2. Configure music on hold (MOH) to source from a file in flash memory.
3. Verify call transfer full consult between phones A, B, and C, with C being the transferrer; that is, make a call from phone A to phone B, and transfer the call to phone C.
4. Verify MOH on phone A during call transfer.
5. Configure transfer system full-blind on the Cisco Unified CME.
6. Verify call transfer full-blind between phones A, B, and C with C being the transferrer, that is, make a call from phone A to phone B, and transfer the call to phone C.
7. Verify MOH on phone A during call transfer.
8. Configure call forward functionality by configuring forward-to numbers under the ephone-dns.
9. Verify call forward no answer to another ephone extension.
10. Verify call forward all to another ephone extension.

Pass/Fail Criteria
Voice call should be successful with 100% path confirmation.
Call transfer full-consult should be successful.
Call transfer full-blind should be successful.
Call forward no answer should be successful.
Call forward all should be successful.
MOH should be heard.

Result
Passed

Supplementary Services Between Phones in the Branch, Headquarters, and PSTN

Description
Test the various supplementary features between phones in the branch registered to Cisco Unified CME, phones registered to Cisco Unified CM, and PSTN phones.

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode.
**Procedure**

1. Configure transfer system full-consult on the Cisco Unified CME.
2. Configure MOH to source from a file in flash memory.
3. Configure multicast MOH.
4. Verify call transfer full-consult between phones A, B, and C with C being the transferrer; that is, make a call from phone A to phone B, and transfer the call to phone C. Phone A is located in headquarters, Phone B is located in the branch, and Phone C is in the PSTN.
5. Verify MOH on phone A during call transfer.
6. Configure transfer system full-blind on the Cisco Unified CME.
7. Verify call transfer full-blind between phones A, B, and C with C being the transferrer; that is, make a call from phone A to phone B, and transfer the call to phone C.
8. Verify MOH on phone A during call transfer.
9. Configure call forward functionality for Cisco Unified CME phones by configuring forward-to numbers under the ephone-dns.
10. Verify call forward no answer to another ephone extension.
11. Verify call forward all to another ephone extension.

**Pass/Fail Criteria**

Voice call should be successful with 100% path confirmation.
Call transfer full-consult should be successful.
Call transfer full-blind should be successful.
Call forward no answer should be successful.
Call forward all should be successful.
MOH should be heard.

**Result**
Passed

---

**Call Conference in the Branch Cisco Unified CME**

**Description**

Test a three-party conference with the branch IP Phone as the conference initiator

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**

1. Make a three-party conference between a branch phone, a headquarters phone, and a PSTN phone, with the branch phone as the conference initiator.

**Pass/Fail Criteria**

Conference call should be successful.

**Result**
Passed
Call Forward to Voice Mail

**Description**
Test call forward to Cisco Unity Express with transcoding on the Cisco Unified CME

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

**Procedure**
1. Configure call forward on no answer or busy to voice mail on the ephone DNs of the IP Phones on the branch.
2. Set up Cisco Unity Express as the voice mail system.
3. Configure DSP farm on the branch router for Cisco Unified CME transcoding to transcode G.729 codec to G.711-ulaw codec.
4. Make a call from the headquarters phone to the branch phone that uses the G.729 codec.
5. Make a branch phone busy.
6. Verify whether the call was forwarded to voice mail.
7. Verify whether the MWI appears on the branch phone.
8. Retrieve the voice mail from Cisco Unity Express by dialing the voice mail from the branch phone.
9. Verify whether the MWI disappears once the message is heard.

**Pass/Fail Criteria**
The call should be forwarded to voice mail.
Cisco Unified CME transcoding resources should be invoked when the call is forwarded to voice mail, because Cisco Unity Express supports only the G.711u-law codec.
The MWI light should appear when the message is left in Cisco Unity Express and should disappear once the message is retrieved.

**Result**
Passed

Video Call Between Branch and Headquarters

**Description**
Test a video call between the branch and headquarters using either Cisco Unified Video Advantage or the Cisco Unified IP Phone 7985G.

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
### Procedure

1. Make a video call between the branch phone and the headquarters phone using either Cisco Unified Video Advantage or the Cisco Unified IP Phone 7985G with H.263 for the video and G.711 u-law codec for the voice.

2. Test Hold and Resume on the Cisco Unified CME phone.

3. Test mute.

4. Verify the voice and video path.

### Pass/Fail Criteria

- The voice and video path confirmation should be 100%.
- When the Cisco Unified CME phone puts the call on hold, the headquarters phone should hear MOH.
- When the Cisco Unified CME phone mutes the call, the headquarters phone should not hear anything, and the video should freeze.

### Result

Passed

### T.38 Fax Between Branch and Headquarters

#### Description

Test T.38 fax between the branch and headquarters

#### Test Setup

- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

#### Procedure

1. Configure T.38 fax on the branch router and T.38 fax the Cisco Unified CM.

2. Using a fax machine in the branch, send a multipage fax to a fax machine in the headquarters.

#### Pass/Fail Criteria

The fax should be received properly on the headquarters fax machine.

#### Result

Passed

### Remote Phones on the Cisco Unified CME

#### Description

Test remote phone support in the Cisco Unified CME

#### Test Setup

- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
Procedure
1. Register a remote phone to the Cisco Unified CME through the Internet; that is, the remote phone is located in the remote teleworker’s home office.
2. Configure the G.729 codec for remote phones.
3. Configure the media termination point (MTP) option on the Cisco Unified CME to terminate and originate RTP packets from and to the remote phone.
4. Configure DSP farm assist for the remote phone to transcode G.729 calls to G.711 calls.
5. Make a call from the remote phone to a branch IP Phone.
6. Verify the ringback tone when the phone is ringing.
7. Verify the voice path and also pass DTMF digits.

Pass/Fail Criteria
The ringback tone should be heard.
The voice path confirmation should be 100%.
DTMF digit passing should be successful.

Result
Passed

Cisco Unified CME with WAN Failure Scenario to Headquarters

Description
Test the Cisco Unified CME functionality to the headquarters during WAN failure

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

Procedure
1. Make a call between a branch IP Phone and a headquarters IP Phone.
2. Make a call between a branch IP Phone and a PSTN phone.
3. Make a call between two branch IP Phones.
4. Bring down the WAN interface of the router.

Pass/Fail Criteria
During WAN failure the call between the branch IP Phone and the headquarters IP Phone should be dropped; however, the call between the IP Phone and the PSTN phone and the call between the two IP Phones in the branch should be sustained.

Result
Passed
Cisco Unified CME with IPsec over the WAN

Description
Test Cisco Unified CME functionality with IPsec over the WAN

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

Procedure
1. Configure IPsec over the WAN, and test with all types of IPsec.
2. Make a video call from a branch IP Phone to a headquarters IP Phone.
3. Verify ringback.
4. Verify whether signaling, voice, and video packets are encrypted and decrypted properly.
5. Verify voice and video path, and pass DTMF digits.

Pass/Fail Criteria
Signaling, voice, and video packets should be encrypted and decrypted properly.
The ringback tone should be heard when the remote phone rings.
The voice and video path confirmation should be 100%.
DTMF digit passing should be successful.

Result
Passed

Cisco Unified CME with QoS and NBAR

Description
Test Cisco Unified CME functionality with QoS and NBAR applied to signaling and RTP packets

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
## Procedure

1. Configure the 8-class QoS model over the primary WAN interface.
2. Configure LLQ for voice and video traffic and allocate X% and Y% of the bandwidth for voice and video, but make sure not to exceed 33% of the total bandwidth.
3. Configure 1P3Q3T on the Catalyst switch, and trust the COS value coming from the Cisco IP Phones.
4. Configure a DSCP value of CS3 on the SIP/H.323 dial peer to give priority to signaling traffic.
5. Make voice and video calls from branch IP Phones to headquarters IP Phones.
6. Verify whether the IP Phone marks the voice traffic with a DSCP value of EF.
7. Verify whether the Catalyst switch marks the video packets with a DSCP value of AF41.
8. Verify whether call signaling, voice, and video traffic are classified properly and put in priority queue.
9. Send more voice and video traffic to exceed the allocated bandwidth, and verify whether voice and video traffic is dropped.

## Pass/Fail Criteria

The IP Phone should mark the voice traffic with DSCP value of EF.
The IP Phone should mark SCCP signaling traffic with DSCP value of CS3.
The Catalyst switch should trust the COS value marked by IP Phone.
Catalyst switch should remark the video traffic to AF41.
QoS on the router should properly classify signaling, voice, and video packets, based on their DSCP value.
Voice and video should get strict priority queuing treatment; that is, adhering voice and video traffic should be sent out first, and exceeding voice and video traffic should be dropped.

## Result

Passed

## Cisco Unified CME with ZPF

### Description
Test Cisco Unified CME functionality with ZPF

### Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
Procedure

1. Configure ZPF, with data and voice VLANs in the Private zone and with WAN interface in the Public zone.
2. Configure a policy to inspect router-generated SIP, H.323, and RTP traffic from system-defined self-zone to Public zone, and vice versa.
3. Configure access lists to allow calls originated in headquarters through the firewall.
4. Make a voice call from a branch IP Phone to a headquarters IP Phone.
5. Verify the ringback tone.
6. Verify the voice path and pass DTMF digits.

Pass/Fail Criteria

ZPF should inspect call signaling and RTP packets and open holes for the return traffic.
The ringback tone should be heard.
The voice path confirmation should be 100%.
DTMF digit passing should be successful.

Result

Passed

Cisco Unified CME Remote Phones with ZPF

Description
Test Cisco Unified CME remote phone support with ZPF

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
Procedure

1. Configure ZPF, with data and voice VLANs in the Private zone and WAN interface in the Public zone.
2. Configure a policy to inspect router generated SIP, H.323, and RTP traffic from system-defined self-zone to Public zone, and vice versa.
3. Configure a policy to inspect SCCP traffic for the remote phone.
4. Configure an access list to allow incoming SCCP and RTP traffic from a remote phone to the Cisco Unified CME.
5. Configure MTP on the Cisco Unified CME.
6. Configure DSP farm assist for the remote phone.
7. Configure an access list to allow calls originated in headquarters through the firewall.
8. Make a voice call from a remote IP Phone to a branch IP Phone.
9. Verify the ringback tone.
10. Verify the voice path and pass DTMF digits.
11. When the call is verified, transfer the call, using full-consult transfer, to a headquarters, with the branch phone being the transferrer. Commit the transfer.
12. Verify whether the transfer completes.
13. Verify whether the voice path between the remote phone and the headquarters phone is set up.

Pass/Fail Criteria

ZPF should open holes for SCCP traffic for remote phone registration.
ZPF should inspect call signaling and RTP packets and open holes for the return traffic.
The ringback tone should be heard.
The voice path confirmation should be 100%.
DTMF digit passing should be successful.
Transfer should be successful.

Result

Passed

Cisco Unified CME Failover with Secondary Cisco Unified CME

Description
Test Cisco Unified CME failover to a secondary Cisco Unified CME

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
### Procedure

1. Set up Cisco Unified CMEs on two branch routers; make one of the routers the primary Cisco Unified CME, and make the other the secondary.
2. Register all the phones to the primary Cisco Unified CME.
3. Verify in the phone network configuration whether both Cisco Unified CMEs exist.
4. Make a call between the branch IP Phone and the headquarters IP Phone.
5. Make a call between the branch IP Phone and another branch IP Phone.
6. Bring down the primary Cisco Unified CME by reloading that router.
7. Verify whether all the phones register to the secondary Cisco Unified CME.
8. Verify the status of active calls.
9. Verify MWI status of phones with active voice mail.
10. Verify whether the phones fall back to the primary Cisco Unified CME when it comes back up.

### Pass/Fail Criteria

When the primary Cisco Unified CME fails, all the phones with no active calls should immediately register to the secondary Cisco Unified CME.

For phones with active calls over the WAN to headquarters or the PSTN, those calls should be dropped. The phones should immediately register to the secondary Cisco Unified CME.

For phones with active calls local to the branch, those calls should be sustained. When those calls complete, those phones should register to the secondary Cisco Unified CME.

Phones with active voice mail should lose their MWI.

When the primary Cisco Unified CME comes up, all the phones should register to primary Cisco Unified CME.

### Result

Passed

### Baseline Features Plus Cisco Unified CME

**Description**

Test baseline features plus Cisco Unified CME

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
**Procedure**

1. Enable all baseline features as described in the Complete Baseline Test test case.

2. Configure a primary Cisco Unified CME and a secondary Unified CME.

3. Register all the phones to the primary Cisco Unified CME.

4. Make voice and video calls between branch IP Phones and headquarters IP Phones.
   a. Verify the ringback tone, verify the voice and video path, and pass DTMF digits.

5. Make voice calls between branch IP Phones and PSTN phones.
   a. Verify the ringback tone, verify the voice path, and pass DTMF digits.

6. Make voice calls between branch IP Phones.
   a. Verify the ringback tone, verify the voice path, and pass DTMF digits.

7. Make a 4-party conference call with a branch IP Phone, a branch FXS phone, a headquarters IP Phone, and a PSTN phone as the conference participants.
   a. Verify that when the conference initiator leaves the conference, all the parties are dropped.

8. Make a call from a headquarters IP Phone to a branch IP Phone, which is busy.
   a. Verify whether the headquarters IP Phone is able to leave voice mail.
   b. Verify whether Cisco Unified CME transcoding is invoked.
   c. Verify whether the branch phone receives an MWI.

9. Retrieve voice mail from branch IP Phones.
   a. Verify whether MWI changes status once the voice mail messages are retrieved.

10. Make a call from a remote Cisco Unified CME phone to a branch IP Phone.
    a. Verify the ringback tone, verify the voice path, and pass DTMF digits.

11. Verify supplementary services.
### Pass/Fail Criteria

The voice and video path confirmation should be 100%.
Cisco Unified CME transcoding gets invoked for call transfers to voice mail, with the calling party being in headquarters.
DSP farm assist gets invoked for remote phones.
The MWI light should turn on when voice mail messages are left and should turn off when the voice mail messages are retrieved.
The conference call should be successful.
Supplementary services such as call transfer and call forward should be successful.

### Result

Passed

---

## Cisco Unified SRST Test Cases

### SCCP Phone Registration to Cisco Unified CM

**Description**
Register IP Phones in the branch to the Cisco Unified CM located in the headquarters using SCCP

**Test Setup**
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. For the Cisco 3845 branch, register 240 phones to Cisco Unified CM.
2. For the Cisco 3825 branch register 160 phones to Cisco Unified CM.
3. Use Cisco Unified CM bulk registration utility to register all the phones.
4. Configure regions in Cisco Unified CM for each branch.
5. Configure dual lines for each phone.
6. Configure the TFTP server as the Cisco Unified CM in the branch router that is used to download the firmware.
7. Configure a DHCP server on the branch router to provide IP addresses to IP Phone endpoints.
8. Register SCCP phones to Cisco Unified CM. Register multiple phone types such as 7960, 7962, 7965, 7971, 7975, 7985, and 7936 phones.

**Pass/Fail Criteria**
All the phones should successfully register to the Cisco Unified CM.

**Result**
Passed
### SIP Phone Registration to Cisco Unified CM

**Description**
Register IP Phones in the branch to the Cisco Unified Communications Manager, located in the headquarters using SIP

**Test Setup**
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. For the Cisco 3845 branch, register 240 phones to Cisco Unified CM.
2. For the Cisco 3825 branch, register 160 phones to Cisco Unified CM.
3. Use the Cisco Unified CM bulk registration utility to register all the phones.
4. Configure regions in the Cisco Unified CM for each branch.
5. Configure dual lines for each of the phones.
6. Configure a TFTP server as the Cisco Unified Communications Manager in the branch router for the phones to download the firmware.
7. Configure a DHCP server on the branch router to provide IP addresses to IP Phone endpoints.
8. Register SIP phones to Cisco Unified CM. Register multiple phone types such as 7960, 7962, 7965, 7971, 7975, 7985, and 7936 phones.

**Pass/Fail Criteria**
All the phones should successfully register to the Cisco Unified CM.

**Result**
Passed

### SIP Local Calls

**Description**
Make calls between the SIP phones registered to the Cisco Unified CM

**Test Setup**
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Make a call between two phones registered to the Cisco Unified CM.
2. Verify the ringback tone when the phone is ringing.
3. Verify the voice path, and pass DTMF digits between the phones.

**Pass/Fail Criteria**
The voice calls should be successful with 100% path confirmation. DTMF digit passing should be successful.

**Result**
Passed
SCCP Local Calls

Description  Make calls between the SCCP phones registered to the Cisco Unified CM.

Test Setup  Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure  
1. Make a call between two phones registered to the Cisco Unified CM.
2. Verify the ringback tone when the phone is ringing.
3. Verify the voice path, and pass DTMF digits between the phones.

Pass/Fail Criteria  The voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

Result  Passed

PSTN Calls with SIP Gateway

Description  Make calls between the IP Phones registered to Cisco Unified CM and PSTN phones

Test Setup  Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure  
1. Configure a PRI trunk to the PSTN on the branch router.
2. Configure voice translation rules to translate incoming calls from the PSTN.
3. Configure a SIP trunk between the branch router and Cisco Unified CM.
4. Register the branch router as a SIP gateway in Cisco Unified CM.
5. Configure a autoattendant in Cisco Unified CM that includes route lists, route groups, and route pattern.
6. Make a call from a PSTN phone to the branch IP Phone.
7. Verify the ringback tone when the phone is ringing.
8. Verify the voice path, and pass DTMF digits.

Pass/Fail Criteria  The voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

Result  Passed
PSTN Calls with H.323 Gateway

**Description**  
Make calls between the IP Phones registered to Cisco Unified CM to PSTN

**Test Setup**  
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or  
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**  
1. Configure a PRI trunk to the PSTN on the branch router.  
2. Configure voice translation rules to translate incoming calls from the PSTN.  
3. Configure an H.323 trunk between the branch router and Cisco Unified CM.  
4. Register the branch router as an H.323 gateway in Cisco Unified CM.  
5. Configure a autoattendant in Cisco Unified CM that includes route lists, route groups, and route pattern.  
6. Make a call from a PSTN phone to the branch IP Phone.  
7. Verify the ringback tone when the phone is ringing.  
8. Verify the voice path, and pass DTMF digits.

**Pass/Fail Criteria**  
The voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

**Result**  
Passed

Branch to Headquarters Calls over the WAN

**Description**  
Make calls between the branch IP Phones registered to Cisco Unified CM and IP Phones registered to Cisco Unified CM in the headquarters

**Test Setup**  
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or  
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**  
1. Make a call from an IP Phone in the branch to the IP Phone in the headquarters.  
2. Verify the ringback tone when the phone is ringing.  
3. Verify the voice path, and pass DTMF digits.  
4. Verify for both SCCP and SIP Phones.

**Pass/Fail Criteria**  
The voice call should be successful with 100% path confirmation. DTMF digit passing should be successful.

**Result**  
Passed
Supplementary Services Between Phones in Branch, Headquarters, and PSTN

**Description**
Test the various supplementary features between phones in the branch registered to Cisco Unified CM, phones in headquarters registered to Cisco Unified CM, and PSTN phones.

**Test Setup**
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

**Procedure**
1. Configure the branch router as a SIP gateway.
2. Configure multicast MOH on Cisco Unified CM.
3. Enable PIM-SM on the branch router and headend router, with the headend router as the RP.
4. Verify call transfer full-consult between phones A (located in headquarters), B (located in the branch), and C (on the PSTN) with C being the transferrer; that is, make a call from phone A to phone B, and transfer the call to phone C.
5. Verify MOH on phone A during call transfer.
6. Configure call forward functionality for IP Phones by configuring forward-to numbers in the phone configuration in Cisco Unified CM.
7. Verify call forward no answer to another IP Phone extension.
8. Verify call forward all to another IP Phone extension.

**Pass/Fail Criteria**
The voice call should be successful with 100% path confirmation. Call transfer full-consult should be successful. Call forward no answer should be successful. Call forward all should be successful. MOH should be heard.

**Result**
Passed

Call Conference in the Branch

**Description**
Test a three-party conference with the branch IP Phone as the conference initiator.

**Test Setup**
- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Configure DSP farm conferencing on the branch router to utilize the DSP resources in the branch router for conferencing.
2. Configure a media resources group for conference in the Cisco Unified CM.
3. Add the branch router DSP farm resource to the media resource group.
4. Register the DSP farm to the Cisco Unified CM.
5. Make a three-party conference between a branch phone, headquarters phone, and a PSTN phone, with the branch phone as the conference initiator.
6. Verify whether DSP farm conferencing resources is utilized, using the `show dspfarm` and `show sccp connections` commands.

**Pass/Fail Criteria**

Conference call should be successful.
The DSP farm resources on the branch router should be utilized for conferencing.
When the conference initiator drops the call, all the parties should drop out of the conference.

**Result**

Passed

---

**Call Forward to Voice Mail**

**Description**

Test call forward to Cisco Unity Express with DSP farm transcoding

**Test Setup**

- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
- Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Set up Cisco Unity Express on the branch router and register Cisco Unity Express to Cisco Unified CM using JTAPI.
2. Configure CTI ports on Cisco Unified CM.
3. Configure call forward on no answer or busy to voice mail in the device, phone configuration in Cisco Unified CM.
4. Configure DSP farm transcoding on the branch router to transcode G.729 codec to G.711ulaw codec.
5. Configure a media resource group for transcoder in Cisco Unified CM, and add the branch DSP farm transcoding resource to the media resource group.
6. Make a call from the headquarters phone to the branch phone using the G.729 codec.
7. Make the branch phone busy.
8. Verify whether the call was forwarded to voice mail.
9. Verify whether MWI appears on the branch phone when the voice mail is left.
10. Retrieve the voice mail from the Cisco Unity Express by dialing the voice mail from the branch phone.
11. Verify whether the MWI disappears when the message is heard.

**Pass/Fail Criteria**

The call should be forwarded to voice mail.
The DSP farm transcoding resources should be invoked when the call is forwarded to voice mail, since Cisco Unity Express supports only the G.71u-law codec.
The MWI light should appear when the message is left in Cisco Unity Express and should disappear when the message is retrieved.

**Result**

Passed

**Phone Registration During Cisco Unified Survivable Remote Site Telephony (Cisco Unified SRST)**

**Description**

Test IP Phone registrations during Cisco Unified SRST mode

**Test Setup**

Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Initially register all the branch phones to Cisco Unified CM.
2. Configure Cisco Unified SRST in the branch router.
3. Configure Cisco Unified SRST in Cisco Unified CM as the branch router.
4. Make calls between branch phones and headquarters phones, local calls, and calls from the branch to the PSTN.
5. Bring down the WAN interface or bring down Cisco Unified CM by shutting it down.
6. Verify the state of active calls during WAN/Cisco Unified CM failure.
7. Verify whether all the phones register to Cisco Unified SRST.
8. Bring up the Cisco Unified CM after about 10 minutes, and verify whether all the phones register to Cisco Unified Communications Manager.

**Pass/Fail Criteria**

Phones with no active calls should immediately register to Cisco Unified SRST.

Phones with active calls to headquarters should drop the call and register to Cisco Unified SRST.

Local calls and calls to the PSTN should be sustained. When the call completes, those phones should register to Cisco Unified SRST.

All the phones should immediately register to Cisco Unified CM when it comes up.

**Result**

Passed

**Local and PSTN Calls in Cisco Unified SRST Mode**

**Description**

Test local and PSTN calls in Cisco Unified SRST mode

**Test Setup**

*Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode*, or *Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode*

**Procedure**

1. Configure MOH to source audio files from flash memory.
2. Make locals calls, and make calls to the PSTN.
3. Verify the ringback tone.
4. Verify the voice path, and pass DTMF digits.
5. Place local calls on hold for 30 seconds, and then resume the call.
6. Place PSTN calls on hold for 30 seconds, and then resume the call.
Pass/Fail Criteria
The ringback tone should be heard.
The voice path confirmation should be 100%.
DMTF digit passing should be successful.
Local call hold/resume should be successful.
PSTN call hold/resume should be successful.
Locals call should hear tone on hold.
PSTN callers should hear music on hold.

Result
Passed

Supplementary Services in Cisco Unified SRST Mode

Description
Test supplementary services such as call transfers and call forwards in Cisco Unified SRST mode.

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode.

Procedure
1. Configure transfer system full-consult on the Cisco Unified SRST.
2. Configure MOH to source from a file in flash memory.
3. Configure Multicast MOH.
4. Verify call transfer full-consult between phones A, B, and C with C being the transferrer; that is, make a call from phone A to phone B, and transfer the call to phone C. Phone C and phone B are located in the branch, and phone A is in the PSTN.
5. Make a call from phone A to phone B, and transfer the call to phone C.
6. Verify MOH on phone A during call transfer.
7. Configure transfer system full-blind on the Cisco Unified SRST.
8. Verify call transfer full-blind between phones A, B, and C, with C being the transferer; that is, make a call from phone A to phone C, and transfer the call to phone B.
9. Verify MOH on phone A during call transfer.
10. Configure call forward functionality for the Cisco Unified SRST phones.
11. Verify call forward no answer to another ephone extension.
12. Verify call forward all to another ephone extension.
Pass/Fail Criteria
The voice call should be successful with 100% path confirmation.
Call transfer full-consult should be successful.
Call forward no answer should be successful.
Call forward all should be successful.
MOH should be heard.

Result
Passed

Call Forward to Voice Mail in Cisco Unified SRST Mode

Description
Test call forward to Cisco Unity Express with transcoding on the Cisco Unified CME

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

Procedure
1. Configure call forward on no answer or busy to voice mail in Cisco Unified Communications Manager phone configuration.
2. Go to Cisco Unified SRST mode.
3. Set up Cisco Unity Express as the voice mail system.
4. Make a call from the PSTN phone to a busy branch phone.
5. Verify whether the call was forwarded to voice mail.
6. Verify whether MWI appears on the branch phone.
7. Retrieve the voice mail from Cisco Unity Express by dialing the voice mail from the branch phone.
8. Verify whether the MWI disappears when the message is heard.

Pass/Fail Criteria
The call should be forwarded to voice mail.
The MWI light should appear when the message is left in Cisco Unity Express and should disappear when the message is retrieved.

Result
Passed

Call Conference in Cisco Unified SRST Mode

Description
Test a three-party conference with the branch IP Phone as the conference initiator

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Make a three-party conference call between two branch phones and a PSTN phone, with one of the branch phones as the conference initiator.
Test branch to headquarters calls with IPsec over the WAN

Description
Test branch to headquarters calls with IPsec over the WAN

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure
1. Configure IPsec over the WAN, and test with all types of IPsec.
2. Register the branch phones to the Cisco Unified Communications Manager.
3. Make a video call from a branch IP Phone to a headquarters IP Phone.
4. Verify the ringback tone.
5. Verify whether signaling, voice, and video packets are encrypted and decrypted properly.
6. Verify voice and video path, and pass DTMF digits.

Pass/Fail Criteria
Signaling, voice, and video packets should be encrypted and decrypted properly.
The ringback tone should be heard when the remote phone rings.
The voice and video path confirmation should be 100%.
DTMF digit passing should be successful.

Result
Passed

Branch to Headquarters Voice and Video Calls with QoS and NBAR

Description
Test branch to headquarters voice and video calls with QoS and NBAR applied to signaling and RTP packets

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
System Testing

Test Cases

Branch to Headquarters Voice and Video calls with ZPF

Procedure

1. Configure the 8-class QoS Model over the primary WAN interface.
2. Configure LLQ for voice and video traffic, and allocate X% and Y% of the bandwidth for voice and video, but make sure not to exceed 33% of the total bandwidth.
3. Configure 1P3Q3T on the Catalyst switch, and trust the CoS value coming from the Cisco IP Phones.
4. Configure a DSCP value of CS3 on the SIP/H.323 dial peer to give priority to signaling traffic.
5. Register the branch phones to the Cisco Unified Communications Manager.
6. Make voice and video calls from branch IP Phones to headquarters IP Phones.
7. Verify whether the IP Phone marks the voice traffic with a DSCP value of EF.
8. Verify whether the Catalyst switch marks the video packets with a DSCP value of AF41.
9. Verify whether call signaling, voice, and video traffic is classified properly and put in priority queue.
10. Send more voice and video traffic to exceed the allocated bandwidth, and verify whether voice and video traffic is dropped.

Pass/Fail Criteria

- The IP Phone should mark the voice traffic with a DSCP value of EF.
- The IP Phone should mark SCCP signaling traffic with a DSCP value of CS3.
- The Catalyst switch should trust the COS value marked by the IP Phone.
- The Catalyst switch should re-mark the video traffic to AF41.
- QoS on the router should properly classify signaling, voice, and video packets, based on their DSCP values.
- Voice and video traffic should receive strict priority queuing treatment; that is, adhering voice and video traffic should be sent out first, and exceeding voice and video traffic should be dropped.

Result

Passed

Branch to Headquarters Voice and Video calls with ZPF

Description

Test Cisco Unified CME functionality with ZPF

Test Setup

- Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Configure ZPF with data and voice VLANs in the Private zone and WAN interface in the Public zone.
2. In the Private-Public zone policy, add statements to inspect SCCP and SIP signaling the traffic from the phones, and add access lists to all incoming calls to the branch from headquarters.
3. Make a voice call from a branch IP Phone to a headquarters IP Phone.
4. Verify the ringback tone.
5. Verify the voice path, and pass DTMF digits.

Pass/Fail Criteria

ZPF should inspect call signaling and dynamically open holes for RTP packets.
The ringback tone should be heard.
The voice path confirmation should be 100%.
DTMF digit passing should be successful.

Result

Passed

High Availability in Cisco Unified SRST mode

Description
Test high availability in Cisco Unified SRST mode using HSRP

Test Setup
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
**Procedure**

1. Configure two branch routers with HSRP, with one as the primary router and the other as the secondary router.

2. Configure the Cisco Unified SRST address as the HSRP virtual address on both the branch routers.

3. Configure Cisco Unified SRST in Cisco Unified Communications Manager with the HSRP virtual address.

4. Initially register all the phones to Cisco Unified Communications Manager.

5. Make local calls in the branch.

6. Bring down Cisco Unified Communications Manager.

7. Verify that the phones register to Cisco Unified SRST except the one phone with active calls.

8. Bring down the primary branch routers after 10 minutes.

9. Verify that all the phones register to the secondary Cisco Unified SRST router.

10. Tear down active calls, and verify whether those phones register to the secondary Cisco Unified SRST router.

11. Bring up the primary branch router after 5 minutes.

12. Verify whether all the phones register back to the primary Cisco Unified SRST router when it comes up.

13. Bring up the Cisco Unified Communications Manager after 30 minutes.

14. Verify whether all the phones register to Cisco Unified Communications Manager when it comes up.

**Pass/Fail Criteria**

The phones should successfully register to Cisco Unified Communications Manager.

The phones should successfully register to the primary Cisco Unified SRST router when Cisco Unified Communications Manager goes down.

The phones should successfully register to the secondary Cisco Unified SRST router when the primary Cisco Unified SRST goes down.

The phones should switch back to the primary Cisco Unified SRST router when it comes up.

The phones should switch back to Cisco Unified Communications Manager when it comes up.

**Result**

Passed

**Baseline Features Plus Cisco Unified Communications Manager**

**Description**

Test baseline features plus Cisco Unified Communications Manager

**Test Setup**

- Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
- Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
**Procedure**

1. Enable all baseline features as described in the Complete Baseline Test test case.

2. Register all the phones to the primary Cisco Unified Communications Manager.

3. Register all DSP farm transcoding and conferencing resources to Cisco Unified Communications Manager.

4. Make voice and video calls between branch IP Phones and headquarters IP Phones.
   a. Verify the ringback tone, verify the voice/video path, and pass DTMF digits.

5. Make voice calls between branch IP Phones and PSTN phones.
   a. Verify the ringback tone, verify the voice path, and pass DTMF digits.

6. Make voice calls between branch IP Phones.
   a. Verify the ringback tone, verify the voice path, and pass DTMF digits.

7. Make a four-party conference call with a branch IP Phone, a branch FXS phone, a headquarters IP Phone and a PSTN phone as the conference participants.
   a. Verify that when the conference initiator leaves the conference, all the parties are dropped.
   b. Verify whether DSP farm conferencing resources are utilized.

8. Make a call from a headquarters IP Phone to a branch IP Phone that is busy.
   a. Verify whether the headquarters IP Phone is able to leave voice mail.
   b. Verify whether DSP farm transcoding gets invoked.
   c. Verify whether the branch phone receives an MWI.

9. Retrieve the voice mail messages from the branch IP Phones.
   a. Verify that MWI changes status when the voice mail messages are retrieved.

10. Verify supplementary services.

**Pass/Fail Criteria**

Voice and video path confirmation should be 100%.
DSP farm transcoding is invoked for call transfers to voice mail when the calling party is in headquarters.
The MWI light should turn on when voice mail messages are left and should turn off when the voice mail messages are retrieved.
Conference call should be successful.
Supplementary services such as call transfers and call forwards should be successful.

**Result**

Passed
RSVP Agent in SRST Router–HQ to Branch Call with Phones Registered to Cisco Unified CM

Description
Test calls between the IP Phones in the HQ to phones registered in the branch in centralized call control deployment scenario with RSVP agent enabled in HQ and WAN router

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode

Procedure
1. Enable SCCP and configure transcoder/MTP profile with RSVP and coded pass-through in SRST branch router and WAN router in HQ.
2. Register both the transcoder and MTP to Cisco Unified CM.
3. Configure HQ and branch phones in different locations.
4. Configure RSVP policy as mandatory for voice and video calls in Cisco Unified CM.
5. Make a voice call from the HQ phone to a branch phone.
6. Make a video call from the HQ phone to a branch phone.
7. Make multiple voice calls from the HQ to the branch, so that the voice bandwidth is consumed.
8. Make a new voice call.

Pass/Fail Criteria
Verify that an RSVP reservation is made and that both voice and video calls are successful.
Verify the voice path and pass DTMF.
Verify that both SCCP and SIP Phones work properly.
Verify RSVP reservation fails and the call is not successful when the bandwidth is consumed.

Result
Passed

RSVP Agent with Application ID in SRST Router–HQ to Branch Call with Phones Registered to Cisco Unified CM

Description
Make calls between the IP Phones registered to Cisco Unified CM in the HQ and IP Phones registered to Cisco Unified CME in the branch with RSVP agent configured

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
**Procedure**

1. Enable SCCP and configure transcoder/MTP profile with RSVP and coded pass-through in SRST branch router and WAN router in HQ.

2. Configure the RSVP application ID for voice and video calls and specify the bandwidth to be 384 for video.

3. Register both the transcoder and MTP to Cisco Unified CM.

4. Configure HQ and branch phones in different locations.

5. Configure RSVP policy as mandatory for voice and video calls in Cisco Unified CM.

6. Make a voice call from the HQ phone to a branch phone.

7. Make a video call from the HQ phone to a branch phone.

**Pass/Fail Criteria**

Verify that an RSVP reservation is made and that both voice and video calls are successful.

Verify that the second video call fails because the bandwidth is configured in application ID for video.

Verify the voice path and pass DTMF.

Verify that both SCCP and SIP phones work properly.

Verify that RSVP reservation fails and that the call is not successful when the bandwidth is consumed.

**Result**

Passed

**RSVP Agent–HQ to Branch Call with H.323 Trunk**

**Description**

Make calls between the IP Phones in HQ to phones registered in the branch in centralized call control deployment scenario with RSVP agent enabled and with application ID in HQ and WAN router

**Test Setup**

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode
Procedure

1. Configure H.323 trunk over the WAN interface between Cisco Unified CME and Cisco Unified CM.
2. Enable SCCP and configure transcoder/MTP profile with RSVP and coded pass-through in SRST branch router and WAN router in HQ.
3. Register both the transcoder and MTP to Cisco Unified CM.
4. Configure RSVP policy as mandatory for voice and video calls in Cisco Unified CM.
5. Configure voice class with G.729 and G.711 as the codec options, with the first choice being G.729 and second choice being G.711.
6. Associate the voice class to the H.323 dial peer.
7. Make a voice call from the HQ phone to a branch phone.
8. Make a video call from the HQ phone to a branch phone.
9. Make multiple voice calls from the HQ to the branch so that the voice bandwidth is consumed, and then make a new voice call.

Pass/Fail Criteria

Verify that an RSVP reservation is made and that both voice and video calls are successful.
Verify the voice path and pass DTMF.
Verify that both SCCP and SIP phones work properly.
Verify that the RSVP reservation fails and the call is not successful when the bandwidth is consumed.

Result

Passed

Performance Test Cases

Baseline Performance Test

Description

Enable all the baseline services in the branch and headend routers. The baseline features include BGP routing, OSPF/EIGRP routing, IPsec using DMVPN or GETVPN, ZPF, NAT, IPS, QoS, NBAR, ACL, NetFlow, DHCP, AAA RADIUS server, NTP, syslog, SNMP, PIM-v2, and IGMP v2.

Configure L2 and L3 switching on the access and distribution layer switches.

Test Setup

Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Before the start of the test, measure the CPU utilization and memory utilization of the router.

2. Use the following traffic profile.
   - HTTP: 75% of the traffic
   - FTP: 10% of the traffic
   - SMTP: 10% of the traffic
   - DNS: 5% of the traffic

   For HTTP, use two different object sizes:
   - 16-KB object size for large html files (10 URLs)
   - 4-KB object size for transactional type data

   For FTP, use a 1-MB file size.

   For SMTP, use a 4-KB fixed object size.

   For DNS, use 89 bytes.

3. Start the traffic to achieve line rate on the primary WAN interface.

4. Record the router performance metrics such as CPU, processor and I/O memory utilization, and LAN/WAN throughput.

5. Do not generate any threats to the router during the performance test.

6. Start adding the features incrementally and measure performance. Take at least five measurements, 3 minutes apart, before turning on the next feature.

7. When all the features are added, check whether the router CPU utilization is less than or equal to 75% with line rate traffic. If it is greater than the 75%, tune the traffic to reach 75% CPU utilization, with a tolerance of +/- 2%.

8. At 75% CPU utilization, take performance readings of the router every 3 minutes for a duration of 1 hour.

9. Stop all traffic at the end of the hour. Wait for about 30 minutes, and take router memory readings. Use the `show memory debug leaks` command to determine whether there were any memory leaks during the test.

10. Collect the following performance readings:
   - Router CPU utilization at 5 seconds, 1 minute, and 5 minutes, using the `show proc cpu` command
   - Router memory, using the `show mem free` and `show proc mem` commands
   - Interface statistics, using the `show interface summary` command
   - Cisco Express Forwarding switching statistics, using the `show interfaces stats` command
Procedure (continued)  11. Also record the following feature-specific measurements:
   - QoS: `show policy-map interface` command
   - IPsec: `show crypto engine connections active` command
   - ZPF: `show policy-map type inspect` command
   - NAT: `show ip nat statistics` command
   - NetFlow: `show ip cache flow` command
   - Multicast: `show ip mroute count` command
   - NBAR: `show ip nbar protocol-discovery` command
   - IPS: `show ip ips statistics` command

Pass/Fail Criteria
There are no router tracebacks.
There are no router memory leaks.
There are no router crashes.
Most of the traffic should be Cisco Express Forwarding switched.

Result
Passed

Baseline Plus Voice Performance Test with Cisco Unified CME

Description
Enable all the baseline services in the branch and headend routers. The baseline features include BGP routing, OSPF/EIGRP routing, IPsec using DMVPN or GETVPN, ZPF, NAT, IPS, QoS, NBAR, ACL, NetFlow, DHCP, AAA RADIUS server, NTP, syslog, SNMP, PIM-v2, and IGMP v2.
Configure L2 and L3 switching on the access and distribution layer switches.
Enable QoS on the L3 distribution switches.
Enable Cisco Unified CME on the branch router.
Measure the performance of the branch router in terms of CPU utilization, throughput of WAN and LAN interfaces, and processor and IO memory consumption.

Test Setup
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Before the start of the test, measure the CPU utilization and memory utilization of the router.

2. Register 240 phones to Cisco Unified CME on the Cisco 3845 platform.

3. Register 160 phones to Cisco Unified CME on the Cisco 3825 platform.

4. Configure dual lines for all the phones.

5. Use the following voice traffic profiles:

   • For T3 WAN bandwidth or Gigabit Ethernet WAN rate limited to 50 Mb/s:
     - On the Cisco 3845 platform:
       18 voice calls over WAN with G.711u-law codec
       2 384k H.263 video calls over WAN
       4 calls with transcoding (DSP farm assist)
       2 three-party conferences
       24 calls to PSTN over PRI
       80 local calls
     - On the Cisco 3825 platform:
       13 voice calls over WAN with G.711u-law codec
       1 384k H.263 video call over WAN
       2 calls with transcoding
       1 three-party conference
       12 calls to PSTN over PRI
       56 local calls
   
   • For 4 T1 or 8-Mb/s bandwidth:
     - On the Cisco 3845 platform:
       20 voice calls over the WAN with G.729r8 codec
       1 384-KB video call over the WAN
       2 transcoding sessions
       1 three-party conference
       80 local calls
     - On the Cisco 3825 platform:
       12 voice calls over the WAN with G.729r8 codec
       1 384-KB video call over the WAN
       2 transcoding sessions
       1 three-party conference
       80 local calls

   • Call duration of voice and video calls is 180 seconds with intercall delay of 10 seconds.
   
   • Call duration for conferences is 10 minutes.
6. Use the following data traffic profile:
   - HTTP: 75% of the traffic
   - FTP: 10% of the traffic
   - SMTP: 10% of the traffic
   - DNS: 5% of the traffic
   For HTTP, use two different object sizes:
     - 16-KB object size for large HTML files (10 URLs)
     - 4-KB object size for transactional type data (10 URLs)
   For FTP, use a 1-MB file size.
   For SMTP, use 4-KB fixed object size.
   For DNS, use 89 bytes.
7. Start all the voice and video calls. When the calls have stabilized, take a couple of CPU measurements 3 minutes apart. Stop all the voice and video traffic.
8. Start the data traffic and take a CPU utilization measurement after stabilization. The CPU utilization measurement should be very close to 75% as measured in the baseline performance test.
9. Adjust the data traffic throughput to accommodate all the voice and video traffic, while maintaining 75% CPU utilization. When the router has stabilized, take performance readings for about 1 hour, and stop all the traffic. Wait for about 30 minutes to record the memory readings.
10. In addition to the metrics mentioned in the Baseline Performance Test, collect the following metrics:
    - Calls-per-second rate
    - Voice and video call completion rate
    - Throughput in bits per second

**Pass/Fail Criteria**

There are no router tracebacks.
There are no router memory leaks.
There are no router crashes.
Most of the traffic should be Cisco Express Forwarding switched.

**Result**

Passed
Baseline Plus Voice Performance Test with Cisco Unified CM and Cisco Unified SRST

**Description**
Enable all the baseline services in the branch and headend routers. The baseline features include BGP routing, OSPF/EIGRP routing, IPsec using DMVPN or GETVPN, ZPF, NAT, IPS, QoS, NBAR, ACL, NetFlow, DHCP, AAA Radius server, NTP, syslog, SNMP, PIM-v2, and IGMP v2.

Configure L2 and L3 switching on the access and distribution layer switches.

Enable QoS on the L3 distribution switches.

Enable Cisco Unified SRST on the branch router.

Measure the performance of the branch router in terms of CPU utilization, throughput of WAN and LAN interfaces, and processor and I/O memory consumption.

**Test Setup**
Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode
Procedure

1. Before the start of the test, measure the CPU utilization and memory utilization of the router.
2. Register 240 phones to Cisco Unified CM for the Cisco 3845 branch.
3. Register 160 phones to Cisco Unified CM for the Cisco 3825 branch.
4. Configure dual lines for all the phones.
5. Use the following voice traffic profiles.
   - For T3 WAN bandwidth or Gigabit Ethernet WAN rate limited to 50 Mb/s.
     - On Cisco 3845 platform:
       - 18 voice calls over WAN with G.711u-law codec
       - 2 384-KB H.263 video calls over WAN
       - 4 calls with transcoding (DSP farm assist)
       - 2 three-party conferences
       - 24 calls to PSTN over PRI
       - 80 local calls
     - On the Cisco 3825 platform:
       - 13 voice calls over WAN with G.711u-law codec
       - 1 384-KB H.263 video call over WAN
       - 2 calls with transcoding
       - 1 three-party conference
       - 12 calls to PSTN over PRI
       - 56 local calls
   - For 4 T1 or 8-Mb/s bandwidth:
     - On the Cisco 3845 platform:
       - 20 voice calls over the WAN with G.729r8 codec
       - 1 384-KB video call over the WAN
       - 2 transcoding sessions
       - 1 three-party conference
       - 80 local calls
     - On the Cisco 3825 platform:
       - 12 voice calls over the WAN with G.729r8 codec
       - 1 384-KB video call over the WAN
       - 2 transcoding sessions
       - 1 three-party conference
       - 80 local calls
   - Call duration of voice and video calls is 180 seconds with intercall delay of 10 seconds.
Procedure (continued)

• Call duration for conferences is 10 minutes.

6. Use the following data traffic profile:
   - HTTP: 75% of the traffic
   - FTP: 10% of the traffic
   - SMTP: 10% of the traffic
   - DNS: 5% of the traffic

For HTTP, use two different object sizes:
   - 16-KB object size for large HTML files (10 URLs)
   - 4-KB object size for transactional type data (10 URLs)

For FTP, use a 1-MB file size.

For SMTP, use 4-KB fixed object size.

For DNS, use 89 bytes.

7. Start all the voice and video calls. When the calls have stabilized, take a couple of CPU utilization measurements 3 minutes apart. Stop all the voice and video traffic.

8. Start the data traffic, and take CPU utilization measurement after stabilization. The CPU utilization measurement should be very close to 75% as measured in the baseline performance test.

9. Adjust the data traffic throughput to accommodate all the voice and video traffic, while maintaining 75% CPU utilization. When the router has stabilized, take performance readings for about 1 hour and stop all the traffic. Wait for about 30 minutes to record the memory readings.

10. In addition to the metrics mentioned in the Baseline Performance Test, collect the following metrics:
   - Calls per second rate
   - Voice and video call completion rate
   - Throughput in bits per second

Pass/Fail Criteria

There are no router tracebacks.

There are no router memory leaks.

There are no router crashes.

Most of the traffic should be Cisco Express Forwarding switched.

Result

Passed
Baseline Plus Voice Plus Cisco WAAS Performance Test

Description
Enable all the baseline services in the branch and headend routers. The baseline features include BGP routing, OSPF/EIGRP routing, IPsec using DMVPN or GETVPN, ZPF, NAT, IPS, QoS, NBAR, ACL, NetFlow, DHCP, AAA RADIUS server, NTP, syslog, SNMP, PIM-v2, and IGMP v2.

Configure L2 and L3 switching on the access and distribution layer switches.

Enable QoS on the L3 distribution switches.

Enable Cisco Unified SRST on the branch router.

Enable Cisco WCCPv2 and Cisco WCCP 61 and 62 on the branch router.

Set up the Cisco WAAS module to do WAN optimization.

Measure the performance of the branch router in terms of CPU utilization, throughput of WAN and LAN interfaces, and processor and IO memory consumption.

Test Setup

1. Figure 103 on page 269, Private WAN, Cisco Unified CME Mode, or
2. Figure 104 on page 270, Private WAN, Cisco Unified SRST Mode, or
3. Figure 105 on page 271, MPLS WAN, Cisco Unified CME Mode, or
4. Figure 106 on page 272, MPLS WAN, Cisco Unified SRST Mode

Procedure

1. Before the start of the test, measure the CPU utilization and memory utilization of the router.

2. Initially disable WAN optimization.

3. Start the data traffic, and take a CPU utilization measurement after stabilization. The CPU utilization measurement should be very close to 75% as measured in the baseline performance test.

4. Enable the WAN optimization, and run the baseline performance test again. Measure the CPU utilization. Since Cisco WAAS optimizes the TCP traffic, the CPU utilization may be lower than 75%. Record CPU measurements. Stop the data traffic.

5. Start all the voice and video calls. When the calls have stabilized, take a couple of CPU utilization measurements 3 minutes apart. Stop all the voice and video traffic.

6. Adjust the data traffic throughput to accommodate all the voice and video traffic, while maintaining 75% CPU utilization. When the router has stabilized, take performance readings for about 1 hour, and stop all the traffic. Wait for about 30 minutes to record the memory readings.

7. In addition to the metrics mentioned in the Baseline Plus Voice Performance Test with Cisco Unified CME, collect the following metrics:
   - TFO statistics in the Cisco WAAS module
   - DRE statistics in the Cisco WAAS module
Pass/Fail Criteria

- There are no router tracebacks.
- There are no router memory leaks.
- There are no router crashes.
- Most of the traffic should be Cisco Express Forwarding switched.
- The system throughput achieved should be higher than in the Baseline Plus Voice Performance Test with Cisco Unified CME or the Baseline Plus Voice Performance Test with Cisco Unified CM and Cisco Unified SRST.

Result

Passed