Cisco Meeting Server

Cisco Meeting Server Release 2.5.2

Release Notes

March 25, 2019
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## What's changed

<table>
<thead>
<tr>
<th>Version</th>
<th>Change</th>
</tr>
</thead>
</table>
| 2.5.2   | Second maintenance release. (March 6, 2019)  
Support for [Google Chrome 73](https://www.google.com/chrome) introduced.  
Added section “Resolved in 2.5.2”.  
Hashes updated. |
| 2.5.1   | Note added on [audio source selection](https://www.cisco.com) in browsers. (February 18, 2019) |
| 2.5.1   | [Section 4.1](#) and [Section 4.2](#) updated. (January 28, 2019) |
| 2.5.1   | First maintenance release. (January 22, 2019)  
Support for [Google Chrome 72](https://www.google.com/chrome) introduced.  
New [Media Module status](https://www.cisco.com) field introduced in the Web Admin.  
Added section “Resolved in 2.5.1”.  
Hashes updated. |
| 2.5.0   | Minor corrections to upgrade section. (January 18, 2019) |
| 2.5.0   | Added hyperlink to Feature Comparison Matrices mentioned in [Section 2.4.1](#). (December 13, 2018) |
| 2.5.0   | New release of Cisco Meeting Server software. (December 12, 2018) |
1 Introduction

These release notes describe the new features, improvements and changes in 2.5.2 of the Cisco Meeting Server software.

The Cisco Meeting Server software can be hosted on:

- the Cisco Meeting Server 2000, a UCS 5108 chassis with 8 B200 blades and the Meeting Server software pre-installed as the sole application.
- the Cisco Meeting Server 1000, a Cisco UCS server preconfigured with VMWare and the Cisco Meeting Server installed as a VM deployment.
- the Acano X- Series hardware.
- or on a specification-based VM server. Note: From version 2.4, the Meeting Server software no longer supports Microsoft Hyper-V.

Throughout the remainder of these release notes, the Cisco Meeting Server software is referred to as the Meeting Server.

If you are upgrading from a previous version, you are advised to take a configuration backup using the `backup snapshot <filename>` command, and save the backup safely on a different device. See the MMP Command Reference document for full details.

Note about certificate validation: From version 2.4, the Web Bridge correctly validates the XMPP Server’s TLS certificate. If WebRTC app users have difficulty logging in after you upgrade the Meeting Server, then check that the uploaded XMPP certificate follows the advice in the Certificate Guidelines. Specifically, that the SAN field holds the domain name of the XMPP server. Prior to version 2.4 there were issues in XMPP certificate validation.

Note about Microsoft RTVideo: support for Microsoft RTVideo and consequently Lync 2010 on Windows and Lync 2011 on Mac OS, will be removed in a future version of the Meeting Server software.

Note about incoming calls: From Meeting Server version 2.1, there is a change to the way the Cisco Meeting App handles incoming calls. By default incoming calls are not allowed. To allow incoming calls to Cisco Meeting App users, set parameter `canReceiveCalls=true` for API object `/user/profiles/<user profile id>.

Note about chat message board: For existing deployments that use chat message boards, chat will remain enabled when you upgrade to 2.5. Otherwise, you will need to use the API to create a callProfile with parameter `messageBoardEnabled` set to true.
1.1 Interoperability with other Cisco products

Interoperability test results for this product are posted to http://www.cisco.com/go/tpinterop, where you can also find interoperability test results for other Cisco conferencing products.

1.2 Cisco Meeting Server platform maintenance

It is important that the platform that the Cisco Meeting Server software runs on is maintained and patched with the latest updates.

1.2.1 Cisco Meeting Server 1000 and other virtualized platforms

The Cisco Meeting Server software runs as a virtualized deployment on the following platforms:

- Cisco Meeting Server 1000
- Cisco Multiparty Media 400v, 410v and 410vb
- specification-based VM platforms.

**Note:** From version 2.4, Cisco Meeting Server software no longer supports Microsoft Hyper-V virtualized deployments.

**CAUTION:** Irrespective of which virtualized platform is running the Cisco Meeting Server software, ensure the platform is up to date with the latest patches. Failure to maintain the platform may compromise the security of your Cisco Meeting Server.

1.2.2 Cisco Meeting Server 2000

The Cisco Meeting Server 2000 is based on Cisco UCS technology running Cisco Meeting Server software as a physical deployment, not as a virtualized deployment.

**CAUTION:** Ensure the platform (UCS chassis and modules managed by UCS Manager) is up to date with the latest patches, follow the instructions in the Cisco UCS Manager Firmware Management Guide. Failure to maintain the platform may compromise the security of your Cisco Meeting Server.

1.3 Interactive API Reference Tool

We recently introduced a new interactive API reference tool enabling you to see a high level view of the API objects and drill down to lower levels for the detail. There are also learning labs to help you get started, these will be added to over time. We encourage you to try out this tool; sometime in the future we will discontinue publishing the pdf version of the API Reference Guide.

https://developer.cisco.com/cisco-meeting-server/
Steps to use the tool:

1. Click **View the docs**

2. Select a category from the list in the left pane. For example: Call Related Methods.

3. Click on any method to see URI: GET/POST/PUT. Refer to the table of parameters and response elements with descriptions. For example: GET

   https://ciscocms.docs.apiary.io/api/v1/calls

**Note:** If you are using a POST/PUT methods, the related 'Attributes' with descriptions appear on the right-hand pane when you select the method.

**Learning labs**

https://learninglabs.cisco.com/modules/cisco-meeting-server

The learning labs are intended as a starting point, covering a broad cross-section of what is possible with the Cisco Meeting Server API. Every learning lab is a step-by-step tutorial which takes you through the steps to complete the task from start to finish.

Example: The ‘Setting up host and guest access with Cisco Meeting Server API’ provides instructions to configure ways in which users can join meetings in a space with different options.

### 1.4 End Of Software Maintenance

On release of Cisco Meeting Server software version 2.5, Cisco announced the time line for the end of software maintenance for the software in Table 1.

**Table 1: Time line for End Of Software Maintenance for versions of Cisco Meeting Server and Cisco Meeting App software**

<table>
<thead>
<tr>
<th>Cisco Meeting Server software version</th>
<th>End of Software Maintenance notice period</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cisco Meeting Server version 2.3.x</td>
<td>4 months after first release of Cisco Meeting Server version 2.5 (12th April 2019)</td>
</tr>
<tr>
<td>Cisco Meeting App version 1.10.x</td>
<td>4 months after first release of Cisco Meeting Server version 2.5 (12th April 2019)</td>
</tr>
</tbody>
</table>

For more information on Cisco’s End of Software Maintenance policy for Cisco Meeting Server click [here](#).

### 1.5 Using the Cisco Expressway-E as the edge device in Meeting Server deployments

Over the previous few releases of Cisco Expressway software, edge features have been developed to enable the Cisco Expressway-E to be used as the edge device in Meeting Server deployments. Use the TURN server capabilities in Cisco Expressway-E to connect:
participants using the WebRTC app to conferences hosted on the Meeting Server,
- remote Lync and Skype for Business clients to conferences hosted on the Meeting Server.

In addition, the Cisco Expressway-E can be used as a SIP Registrar to register SIP endpoints or to proxy registrations to the internal call control platform (Cisco Unified Communications Manager or Cisco Expressway-C).

Table 1 below indicates the configuration documentation that covers setting up Cisco Expressway-E to perform these functions. Table 3 below shows the introduction of the features by release.

**Note:** Cisco Expressway-E can not be used to connect remote Cisco Meeting App thick clients (Windows/Mac desktop or iOS) to conferences hosted on the Meeting Server. Nor can the Cisco Expressway-E be used between on-premises Microsoft infrastructure and the Meeting Server. In deployments with on-premises Microsoft infrastructure and the Meeting Server, the Meeting Server must use the Microsoft Edge server to traverse Microsoft calls into and out of the organization.

**Note:** If you are configuring dual homed conferencing between on-premises Meeting Server and on-premises Microsoft Skype for Business infrastructure, then the Meeting Server automatically uses the TURN services of the Skype for Business Edge.

### Table 2: Documentation covering Cisco Expressway as the edge device for the Meeting Server

<table>
<thead>
<tr>
<th>Edge feature</th>
<th>Configuration covered in this guide</th>
</tr>
</thead>
</table>
Table 3: Expressway edge support for the Meeting Server

<table>
<thead>
<tr>
<th>Cisco Expressway-E version</th>
<th>Edge feature</th>
<th>Meeting Server version</th>
</tr>
</thead>
<tbody>
<tr>
<td>X8.11</td>
<td>Supported:</td>
<td>2.4</td>
</tr>
<tr>
<td></td>
<td>- load balancing of clustered Meeting Servers,</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- Microsoft clients on Lync or Skype for Business infrastructure in other organizations, or Skype for Business clients on Office 365 (not &quot;consumer&quot; versions of Skype).</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- interoperability between on-premise Microsoft infrastructure and on-premise Meeting Server, where no Microsoft calls traverse into or out of the organization.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- standards based SIP endpoints.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- standards based H.323 endpoints.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- Cisco Meeting App thin client (Web RTC app) using TCP port 443.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Not supported:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- off premise Cisco Meeting App thick clients (Windows/Mac desktop or iOS).</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- interoperability between on-premise Microsoft infrastructure and on-premise Meeting Server where Microsoft calls traverse into or out of the organization, in this scenario, the Meeting Server must use the Microsoft Edge server to traverse Microsoft calls into and out of the organization.</td>
<td></td>
</tr>
<tr>
<td>X8.10</td>
<td>Supported:</td>
<td>2.3</td>
</tr>
<tr>
<td></td>
<td>- Microsoft clients on Lync or Skype for Business infrastructure in other organizations, or Skype for Business clients on Office 365 (not &quot;consumer&quot; versions of Skype),</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- standards based SIP endpoints,</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- Cisco Meeting App thin client (Web RTC app) using UDP port 3478 to connect to the Meeting Server via the Expressway reverse web proxy.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Not supported:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- load balancing of clustered Meeting Servers,</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- off premise Cisco Meeting App thick clients (Windows/Mac desktop or iOS) or Cisco Meeting App thin client (Web RTC app) using TCP port 443,</td>
<td></td>
</tr>
<tr>
<td></td>
<td>- interoperability between on premises Microsoft infrastructure and Meeting Server; in this scenario, the Meeting Server must use the Microsoft Edge server to traverse Microsoft calls into and out of the organization.</td>
<td></td>
</tr>
</tbody>
</table>
### 1.6 Using the Cisco Expressway-C with the Meeting Server in the core network

In addition to deploying Cisco Expressway-E at the edge of the network, Cisco Expressway-C can be deployed in the core network with the Meeting Server. If deployed between the Meeting Server and an on-premises Microsoft Skype for Business infrastructure, the Cisco Expressway-C can provide IM&P and video integration. In addition the Cisco Expressway-C can provide the following functionality:

- a SIP Registrar,
- an H.323 Gatekeeper,
- call control in Meeting Server deployments with Call Bridge groups configured to load balance conferences across Meeting Server nodes.

#### Table 4: Additional documentation covering Cisco Expressway-C and the Meeting Server

<table>
<thead>
<tr>
<th>Feature</th>
<th>Configuration covered in this guide</th>
</tr>
</thead>
<tbody>
<tr>
<td>Call control device to load balance clustered Meeting Servers</td>
<td>Cisco Meeting Server 2.4+, Load Balancing Calls Across Cisco Meeting Servers</td>
</tr>
<tr>
<td>SIP Registrar</td>
<td>Cisco Expressway-E and Expressway-C Basic Configuration (X8.11)</td>
</tr>
</tbody>
</table>

You are encouraged to migrate your Meeting Server deployments from using the Meeting Server edge components to using the Expressway X8.11 (or later) TURN server. The SIP edge, TURN server, internal Firewall and H.323 gateway components will be removed from the Meeting Server software at some point in the future.

See [Cisco Expressway Options with Meeting Server and/or Microsoft Infrastructure](#)
<table>
<thead>
<tr>
<th>Feature</th>
<th>Configuration covered in this guide</th>
</tr>
</thead>
<tbody>
<tr>
<td>H.323 Gatekeeper</td>
<td>Cisco Expressway-E and Expressway-C Basic Configuration (X8.11)</td>
</tr>
</tbody>
</table>

**Note:** When planning the dial plan on Expressway, each Meeting Server in a cluster requires its own neighbour zone on the Cisco Expressway. For more information see Appendix A in the white paper [Load Balancing Calls Across Cisco Meeting Servers](#).

### 1.6.1 Using the Cisco Expressway H.323 gateway component

In line with Cisco’s goal of a single Edge solution across the Cisco Meeting Server and Cisco Expressway, Cisco plans to end of life the Meeting Server H.323 Gateway component. From version 2.4 of the Meeting Server software, there will be no further bug fixes for the H.323 Gateway component. The H.323 component will be removed from the Meeting Server software in a future release. Customers are encouraged to start evaluation of the more mature H.323 Gateway component in the Cisco Expressway, and plan their migration over.

Any H.323 endpoints registered to Expressway-E or Expressway-C will not consume Rich Media Session (RMS) licenses when calling into the Cisco Meeting Server from Expressway version X8.10 onwards.
2 New Features/Changes in version 2.5

Version 2.5 of the Meeting Server software adds the following:

- **host branding files locally on the Meeting Server**, rather than using a separate web server,
- **additional browser support for the WebRTC app**,
- a couple of **features improving serviceability** which will help Cisco Support in diagnosing Meeting Server issues,
- a **new MMP command that allows specific pre-release features to be switched on and off**.

In addition, support for more video streams over distribution links, first previewed in version 2.3, is still a preview feature. The feature creates a more consistent video experience from remote single, dual and three screen end point systems.

You are advised not to use beta (or preview) features in a production environment. Only use them in a test environment until they are fully released.

**Note:** Cisco does not guarantee that a beta or preview feature will become a fully supported feature in the future. Beta features are subject to change based on feedback, and functionality may change or be removed in the future.

**Note:** The term spaces is used throughout the documentation apart from the API guide which still uses the old terminology of coSpaces.

### 2.1 New features introduced in version 2.5.2

#### 2.1.1 Additional browser support for WebRTC app

Version 2.5.2 introduces support for Cisco Meeting App for WebRTC using Google Chrome version 73.

The expected release date for this version of Chrome is March 12th, 2019. Meeting Server must be upgraded to version 2.5.2 otherwise sharing presentation on WebRTC calls on Meeting Server using Google Chrome, as described below, will not work after updating Chrome to version 73 or above, if the camera permissions are not granted.

For more information, see the Software Advisory notice [here](#) and the Bug Search details for [CSCvo51143](#).

**Table 5:** Cisco Meeting Server support for Google Chrome

<table>
<thead>
<tr>
<th>Cisco Meeting Server software version</th>
<th>Validated Google Chrome versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.5.2</td>
<td>72 and 73 beta</td>
</tr>
</tbody>
</table>
Impact of Chrome 73 on versions earlier than Meeting Server 2.5.2

- When using the WebRTC app on Chrome browser version 73, joining a meeting/call can fail if used in the 'Management and Presentation' mode, and
- If a user has previously blocked the Camera and Microphone permissions, or cannot grant them, they will be impacted if using Chrome 73.

However, if the user has previously granted permission to the browser whilst using the WebRTC app to use the Camera and Microphone, they will not be impacted by Chrome 73. The WebRTC app prompts for these permissions the first time a user tries to join a meeting except in cases where they chose to join using the 'Management and Presentation' mode.

2.2 New features introduced in version 2.5.1

2.2.1 Additional browser support for WebRTC app

Version 2.5.1 introduces support for the WebRTC app using Google Chrome version 72. The expected release date for this version of Chrome is January 29th, 2019. Meeting Server must be upgraded to version 2.5.1 otherwise Chrome users will not be able to use the WebRTC app once version 72 is released.

<table>
<thead>
<tr>
<th>Cisco Meeting Server software version</th>
<th>Validated Google Chrome versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.5.1</td>
<td>71 and 72 beta</td>
</tr>
</tbody>
</table>

2.2.2 Important note about audio and video source selection

Camera and microphone selection in the browsers is not very reliable, so we recommend using the Operating System’s audio source selection instead of the browser’s. We also recommend changing options before a call rather than during the call. To ensure reliability, speaker selection via the browser was removed from WebRTC app in Meeting Server version 2.5.1.

2.2.3 New Media Module Status field in the Web Admin interface

Version 2.5.1 introduces a new field for Media module status on the Status page (System > General). This field shows the number and status of media modules that are operational on the Meeting Server. For example:
2.3 Hosting branding files locally

**Note:** Hosting branding files locally on Acano X Series servers is beta quality in 2.5.x.

Prior to version 2.5, using branding files for the Meeting Server required you to configure a separate web server to hold the branding files (voice prompts and lobby screen branding assets). From version 2.5 one set of branding files can be held locally on the Meeting Server. These locally hosted branding files are available to the Call Bridge and Web Bridge once the Meeting Server is operational, removing the risk of delays in applying customization due to problems with the web server. The images and audio prompts replace the equivalent files built into the Meeting Server software; during start up, these branding files are detected and used instead of the default files. Locally hosted branding files are overridden by any remote branding from a web server.

You can change these locally hosted files simply by uploading a newer version of the files and restarting the Call Bridge and Web Bridge. If you remove the locally hosted files, the Meeting Server will revert to using the built-in (US English) branding files after the Call Bridge and Web Bridge have been restarted, providing a web server has not been set up to provide the branding files.

**Note:** To use multiple sets of branding files, you still need to use an external web server.

### 2.3.1 WebRTC App Customization

The branding files for the WebRTC app are held within an archive (zip) file, from version 2.5 this zip file can be locally hosted on the Meeting Server. If you are changing from using a web server to hosting the files locally then follow the guidance in Section 2.3.7 before following the steps below.

The following steps provide an overview of the customization procedure, for a detailed procedure refer to the Customization Guidelines.

1. Create a zip archive file named `web_branding.zip` containing these files:
   - `sign_in_settings.json`
   - `sign_in_logo.png`
2. For each Meeting Server with an enabled Web Bridge which will locally host this zip archive:
   a. Connect your SFTP client to the IP address of the MMP.
   b. Log in using the credentials of the MMP admin user.
   c. Upload the file \texttt{web\_branding.zip}. For example:
      \begin{verbatim}
      PUT web\_branding.zip
      \end{verbatim}
   d. Connect your SSH client to the IP address of the MMP.
   e. Log in using the credentials of the MMP admin user.
   f. Restart the Web Bridge
      \texttt{webbridge restart}

The new branding will be picked up after the restart. The Web Bridge retrieves the locally hosted branding file for the WebRTC app, rather than relying on the Call Bridge to pass the file.

\textbf{Note:} For branding files held on a web server, there is no change in how the branding files are handled; the Call Bridge will continue to retrieve the archive file from the web server and push it to the Web Bridge.

\subsection*{2.3.2 IVR Message, SIP/Lync Call Message and Invitation Text Customization}

If you are changing from using a web server to hosting the files locally then follow the guidance in Section 2.3.7 before following the steps below.

To locally host the IVR messages, SIP/Lync call messages and invitation text you need to create a Call Bridge branding zip file.

The following steps provide an overview of the customization procedure, for a detailed procedure refer to the \textit{Customization Guidelines}.

1. Create the call branding zip file, this file must be named \texttt{call\_branding.zip} to ensure it is processed correctly.
   a. Create a single folder with the files listed in Chapter 3 of the Customization Guidelines, these are the same files that are used if a web server is deployed.

\textbf{Note:} Only \texttt{background.jpg} will be used for the call background and ivr background images; \texttt{passcode\_background.jpg}, \texttt{passcode\_or\_blank\_required\_background.jpg}, \texttt{passcode\_or\_blank\_timeout\_background.jpg}, \texttt{deactivated\_background.jpg} and \texttt{ivr\_background.jpg} are ignored in locally hosted branding.
b. Add the file `invitation_template.txt` containing the invitation text to the folder, as described in Chapter 4 of the guidelines.

\[ \text{Note: For this call branding zip file, you must use the filename } \text{invitation_template.txt} \text{ even if you are already using a different filename on a web server.} \]

c. Zip up the files in the folder, all files should be at the top level of the zip file (no folders nested in the zip file), the filename must be `call_branding.zip`.

2. Install the IVR, call and invitation customization on every Call Bridge. For each Meeting Server:
   a. Connect your SFTP client to the IP address of the MMP.
   b. Log in using the credentials of the MMP admin user.
   c. Upload the zip file `call_branding.zip`. For example:
      ```
      PUT call_branding.zip
      ```
   d. Connect your SSH client to the IP address of the MMP.
   e. Log in using the credentials of the MMP admin user.
   f. Restart the Call Bridge
      ```
      callbridge restart
      ```

The new branding will be picked up after the restart.

2.3.3 Limitations

- Only one background image file, `background.jpg`, is used in locally hosted branding, other image files will be ignored.
- If you want different image backgrounds in different situations, for example during pass code entry or IVR, the only way is to use a web server for customization as described in the Customization Guidelines.
- To use multiple sets of branding files, you still need to use an external web server.

\[ \text{Note: If files are too large, missing or otherwise invalid then they will be treated in the same way as their web server equivalents and will not be used. There will be no attempt to fall back to default resources. Any missing audio prompts are simply not played, and an invalid or omitted background.jpg file is replaced with a solid black background. Refer to the Customization Guidelines for file size limitations.} \]

2.3.4 Removing locally hosted branding files

Follow these steps for each Meeting Server hosting local branding files.
1. Connect your SFTP client to the IP address of the MMP.
2. Log in using the credentials of the MMP admin user.
3. Remove the locally hosted branding files from the Web Bridge
   \textit{RM web\_branding.zip}
4. Remove the locally hosted branding files from the Call Bridge
   \textit{RM call\_branding.zip}
5. Connect your SSH client to the IP address of the MMP.
6. Log in using the credentials of the MMP admin user.
7. Restart the Web Bridge
   \textit{webbridge restart}
8. Restart the Call Bridge
   \textit{callbridge restart}

\subsection*{2.3.5 Changing from web server (or default) branding to locally hosted branding}

If changing from web server (or default) branding to locally hosted branding, follow these recommendations:

- for every Call Bridge ensure:
  - the \texttt{resourceLocation} parameter for the IVR messages is not set; use a PUT method to set the \texttt{resourceLocation} parameter as blank on \texttt{/ivrBrandingProfile/<ivr branding profile id>},
  - the \texttt{resourceLocation} parameter for the call messages is not set; use a PUT method to set the \texttt{resourceLocation} parameter as blank on \texttt{/callBrandingProfile/<call branding profile id>},
  - the \texttt{invitationTemplate} parameter for the call messages is not set; use a PUT method to set the \texttt{invitationTemplate} parameter as blank on \texttt{/callBrandingProfile/<call branding profile id>}.

- for every Call Bridge which has a configured Web Bridge, make sure the \texttt{resourceArchive} field is not set in that configuration; use the PUT method to set the \texttt{resourceArchive} parameter as blank on API object \texttt{/webBridges/<web bridge id>}.
- stop using web server URLs in scripts and configurations of call leg profiles,
- configure \texttt{call\_branding.zip} files on every Call Bridge, as described above,
- configure \texttt{web\_branding.zip} files on every Web Bridge, as described above.

\subsection*{2.3.6 Changing from locally hosted to web server branding:}

If changing from locally hosted to web server branding, then follow these recommendations:
- remove locally hosted `call_branding.zip` files from every Call Bridge as described above,
- remove locally hosted `web_branding.zip` files from every Web Bridge as described above,
- change all your scripts and configurations to use http://mywebserver/... as documented in the Customization Guidelines.

### 2.3.7 Mixing locally hosted and web server customization

If you install branding zip files on your Meeting Servers, but also deploy a web server and use it to serve branding resource files, then note the following:

For IVR, call and invitation customization:
- customization using the web server will override the locally hosted files,
- leaving the API fields blank or unset will cause the locally hosted files to be used.

For WebRTC customization:
- customization using the web server will override the locally hosted files
- it is possible to configure the same Web Bridge in the configuration of more than one Call Bridge. In this case, a configured resource archive from a Call Bridge on another Meeting Server may override the locally hosted branding file for a Web Bridge. Because this might be unexpected, we recommend NOT mixing the two configurations.

### 2.3.8 Testing customized `invitation_template.txt`

The invitation template is delivered from the Meeting Server to Cisco Meeting App clients and cached locally, so after customization on the Meeting Server there may be a delay before clients begin to use the new text. Logging the client out and in again should fetch the new version immediately, but any clients which stay logged in will not see the new text until their cache times out.

From version 2.5, this delay has been reduced to at most 1 hour. For clients which have cached text from a Meeting Server running an older version, the delay could be as much as 24 hours in the worst case.

### 2.4 WebRTC App support using Safari on iOS and Microsoft Edge

Prior to version 2.5, the only supported browsers for the WebRTC app for Cisco Meeting App were:
- Google Chrome (Windows, macOS and Android) version 66 or later,
- Mozilla Firefox (Windows and macOS) version 60 or later.
- Apple Safari for macOS version 11.1 or later.

The WebRTC app enables users to:
- participate in video and audio conferences hosted on a Meeting Server or in dual homed conferences,
- pair with SIP endpoints,
- receive and share a presentation.

Version 2.5 supports additional browsers, these are:
- Safari on iPads, running the latest version of iOS (recommended). iOS 11.0 is the minimum supported release.
- Safari on iPhones, running the latest version of iOS (recommended). iOS 11.0 is the minimum supported release. (This is beta quality in version 2.5.x).

**Note:** We have tested the WebRTC app using the Safari browser on iPad Air 2 and iPad Pro 12.9 inch (2nd generation) with iOS 11.4.1, iPad (6th generation) with iOS 12.0.1, iPhone 6 on iOS12, iPhone 7 on iOS 12 and 12.1, iPhone 8 Plus on iOS12 and 12.1, and iPhone X on iOS 11.4.1.

- the latest version of Microsoft Edge (Microsoft Edge 42/Microsoft EdgeHTML 17) on Microsoft Windows 10 (this is beta quality in version 2.5.x).

**Note:** There are limitations using the WebRTC app with Microsoft Edge and Mozilla FireFox browsers:
- Using the WebRTC app with Microsoft Edge will not work if using the TURN server in Cisco Expressway or using the Meeting Server TURN with TCP.
- Using the WebRTC app with Firefox will not work if using the TURN server in Cisco Expressway with TCP, but will work with the Meeting Server TURN with TCP.

See [Cisco Meeting App (WebRTC) 2.5.x Release Notes](#) for further details on these and other limitations.

### 2.4.1 Comparing features between the Cisco Meeting Apps

There are two [Feature Comparison Matrix](#), one for Cisco Meeting App version 1.11 comparing the features available across the Desktop (Windows and macOS), iOS and WebRTC platforms, the other for the WebRTC app for Cisco Meeting App comparing features across supported web browsers.

### 2.5 New serviceability features

These serviceability features will help Cisco Support in diagnosing Meeting Server issues. The improvements include:
- a mechanism for identifying which syslog messages belong to the same SIP connection. The identification can be undertaken manually or by writing a script.
- a method to easily determine which log message belongs to which call/conference.

Neither of these serviceability features are intended for use by customers, however Cisco Support may request syslogs from a customer, and will use these new features to determine any issues.

### 2.6 Summary of MMP additions

These additional MMP commands in version 2.5 should not be used unless under instruction from Cisco Support or Cisco EFT, no features in version 2.5.2 require switching on.

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>webbridge options &lt;feature_name1 feature_name2&gt;</code></td>
<td>Switches on the specified features, if more than one feature is to be enabled then separate the feature_names with a space. Only use this command under instruction from Cisco Support or Cisco EFT. These features are not suitable for production use. The features will remain enabled across reboots, but will be automatically cleared when using the upgrade command</td>
</tr>
<tr>
<td><code>webbridge options none</code></td>
<td>Switches off all features that were previously switched on using the <code>webbridge options &lt;feature_name&gt; command</code>. Only use under instruction from Cisco Support or Cisco EFT.</td>
</tr>
</tbody>
</table>

### 2.7 Summary of API Additions & Changes

There are no new additions or changes to the API objects or parameters for version 2.5.

### 2.8 Summary of CDR Changes

There are no new CDR records or parameters for version 2.5.

### 2.9 Summary of Additions and Changes to Events

There are no new additions or changes to the Events for version 2.5.
3 Upgrading, downgrading and deploying Cisco Meeting Server software version 2.5

This section assumes that you are upgrading from Cisco Meeting Server software version 2.4. If you are upgrading from an earlier version, then Cisco recommends that you upgrade to 2.4 first following the instructions in the 2.4.x release notes, before following any instructions in these Cisco Meeting Server 2.5 Release Notes. This is particularly important if you have a Cisco Expressway connected to the Meeting Server.

**Note:** Cisco has not tested upgrading from a software release earlier than 2.4.

To check which version of Cisco Meeting Server software is installed on a Cisco Meeting Server 2000, Cisco Meeting Server 1000, or previously configured VM deployment, use the MMP command `version`.

If you are configuring a VM for the first time then follow the instructions in the Cisco Meeting Server Installation Guide for Virtualized Deployments.

### 3.1 Upgrading to Release 2.5

The instructions in this section apply to Meeting Server deployments which are not clustered. For deployments with clustered databases read the instructions in this [FAQ](#), before upgrading clustered servers.

**CAUTION:** Before upgrading to 2.5.2 you must take a configuration backup using the `backup snapshot <filename>` command and save the backup safely on a different device. See the MMP Command Reference document for full details. Do NOT use the automatic backup file that is created during the upgrade process.

Upgrading the firmware is a two-stage process: first, upload the upgraded firmware image; then issue the upgrade command. This restarts the server: the restart process interrupts all active calls running on the server; therefore, this stage should be done at a suitable time so as not to impact users – or users should be warned in advance.

To install the latest firmware on the server follow these steps:

1. Obtain the appropriate upgrade file from the [software download](#) pages of the Cisco website:

   ```
   Cisco_Meeting_Server_2_5_2_CMS2000.zip
   ```

   This file requires unzipping to a single upgrade.img file before uploading to the server. Use this file to upgrade Cisco Meeting Server 2000 servers.
Hash for upgrade.img file: 53a8589129fa81750908a43d5c1d028bacbd18ded2c9e44d44aeb8f063095f

Cisco_Meeting_Server_2_5_2_vm-upgrade.zip
This file requires unzipping to a single upgrade.img file before uploading to the server. Use this file to upgrade a Cisco Meeting Server virtual machine deployment.

Hash for upgrade.img file: db4ad35ecff8a488dcee3d9fa01451b4ad9c174ccd91f829c3f87ea7bc748f0a

Cisco_Meeting_Server_2_5_2_x-series.zip
This file requires unzipping to a single upgrade.img file before uploading to the server. Use this file to upgrade Acano X-series servers.

Hash for upgrade.img file: cf69975d6e6ce70246adf80736f0713b64abe382a9adb309bdc6867b1ce8679d

Cisco_Meeting_Server_2_5_2.ova
Use this file to deploy a new virtual machine via VMware.

Hash for Cisco_Meeting_Server_2_5_2.ova file:
13137c366a16671cbbc1da4f015c7572a64d6eb612b1a7fd3e5bf60dce7bc0c9

2. Validate the download; the checksums for the 2.5.2 release are shown in a pop up box that appears when you hover over the description for the download. In addition, you can check the integrity of the download using the SHA-256 hash values listed above.

3. Using an SFTP client, log into the MMP using its IP address. The login credentials will be the ones set for the MMP admin account. If you are using Windows, we recommend using the WinSCP tool.

**Note:** If you are using WinSCP for the file transfer, ensure that the Transfer Settings option is ‘binary’ not ‘text’. Using the incorrect setting results in the transferred file being slightly smaller than the original – and this prevents successful upgrade.

**Note:**
- a) You can find the IP address of the MMP’s interface with the `iface a` MMP command.
- b) The SFTP server runs on the standard port, 22.
- c) After copying the upgrade.img file, you will not be able to see it listed as being in the file system; this is normal.

4. Copy the software to the Server/ virtualized server.

5. To validate the upgrade file, issue the `upgrade list` command.
   a. Establish an SSH connection to the MMP and log in.
   b. Output the available upgrade images and their checksums by executing the upgrade list command.

   `upgrade list`
c. Check that this checksum matches the checksum shown in the table above.

6. To apply the upgrade, use the SSH connection to the MMP from the previous step and initiate the upgrade by executing the `upgrade` command.
   a. Initiate the upgrade by executing the upgrade command.
      `upgrade`
   b. The Server/ virtualized server restarts automatically: allow 10 minutes for the process to complete.

7. Verify that the Meeting Server is running the upgraded image by re-establishing the SSH connection to the MMP and typing:
   `version`

8. Check the **Configuration > Outbound Calls** rules updating the Local Contact Domain field and completing the new Local From Domain field if necessary.

9. Update the customization archive file when available.

10. If you are deploying a scaled or resilient deployment read the Scalability & Resilience Deployment Guide and plan the rest of your deployment order and configuration.

11. If you have deployed a database cluster, be sure to run the `database cluster upgrade_schema` command after upgrading. For instructions on upgrading the database schema refer to the Scalability & Resilience Deployment Guide.

12. You have completed the upgrade.

### 3.2 Downgrading

If anything unexpected occurs during the upgrade process you can return to the previous version of the server software.

Use the regular upgrade procedure to “upgrade” the Meeting Server to the appropriate version. Then restore the configuration backup for the older version, using the MMP command `backup rollback <name>` command. Do not rely on the backup generated automatically during upgrade. For deployments with clustered databases read the instructions in this [FAQ](https://kb.acano.com/content/5/250/en/how-do-i-upgrade-a-resilient-deployment.html), before “upgrading” clustered servers.

**Note:** In some rare cases with clustered deployments, it might be necessary to do the `factory_reset app` procedure on each server. For more information, see [https://kb.acano.com/content/5/250/en/how-do-i-upgrade-a-resilient-deployment.html](https://kb.acano.com/content/5/250/en/how-do-i-upgrade-a-resilient-deployment.html).

**Note:** The `backup rollback <name>` command overwrites the existing configuration as well as the license.dat file and all certificates and private keys on the system, and reboots the Meeting Server. Therefore it should be used with caution. Make sure you copy your existing `cms.lic` file
and certificates beforehand because they will be overwritten during the backup rollback process. The .JSON file will not be overwritten and does not need to be re-uploaded.

3.3 Cisco Meeting Server 2.5 Deployments

To simplify explaining how to deploy the Meeting Server, deployments are described in terms of three models: the single combined Meeting Server, the single split Meeting Server and the deployment for scalability and resilience. All three different models may well be used in different parts of a production network.

3.3.1 Deployments using a single host server

If you are deploying the Meeting Server as a single host server (a “combined” deployment), we recommend that you read and follow the documentation in the following order:

1. Appropriate Installation Guide for your Cisco Meeting Server (Cisco Meeting Server 2000, Cisco Meeting Server 1000 and virtualized deployments, or the installation guide for Acano X-Series Server).

2. The Single Combined Meeting Server Deployment Guide enabling all the solution components on the single host. This guide refers to the Certificate Guidelines for Single Combined Server Deployments for details on obtaining and installing certificates for this deployment.

**Note:** The Cisco Meeting Server 2000 only has the Call Bridge, Web Bridge, XMPP server and database components. It can be deployed as a single server on an internal network, but if a deployment requires firewall traversal support for external Cisco Meeting App clients, then TURN server and Load Balancer edge components need to be deployed on a separate Cisco Meeting Server 1000 or specification-based VM server – see the “single split” deployment below.

3.3.2 Deployments using a single split server hosted on a Core server and an Edge server

If you are deploying the Meeting Server in a split server model, we recommend that you deploy the XMPP server on the Core server, and deploy the Load Balancer on the Edge server.

Read and follow the documentation in the following order:

1. Appropriate Installation Guide for your Cisco Meeting Server

2. The Single Split Meeting Server Deployment Guide. This guide refers to the Certificate Guidelines for Single Split Server Deployments for details on obtaining and installing certificates for this deployment.
3.3.3 Deployments for scalability and resilience

If you are installing the Meeting Server for scalability and resilience using multiple host servers, we recommend that you deploy the XMPP server on Core servers, and deploy Load Balancers on the Edge server.

Read and follow the documentation in the following order:

1. Appropriate Installation Guide for your Cisco Meeting Server
2. The Scalability and Resilience Deployment Guide. This guide refers to the Certificate Guidelines for Scalable and Resilient Server Deployments for details on obtaining and installing certificates for this deployment.
4 Bug search tool, resolved and open issues

You can now use the Cisco Bug Search Tool to find information on open and resolved issues for the Cisco Meeting Server, including descriptions of the problems and available workarounds. The identifiers listed in these release notes will take you directly to a description of each issue.

1. Using a web browser, go to the Bug Search Tool.
2. Sign in with a cisco.com registered username and password.

To look for information about a specific problem mentioned in this document:
1. Enter the bug identifier in the Search field and click Search.

To look for information when you do not know the identifier:
1. Type the product name in the Product field and click Search
   or,
   in the Product field select Series/Model and start typing Cisco Meeting Server, then in the Releases field select Fixed in these Releases and type the releases to search for example 2.5.2.
2. From the list of bugs that appears, filter the list using the Modified Date, Status, Severity, Rating drop down lists.

The Bug Search Tool help pages have further information on using the Bug Search Tool.

4.1 Resolved issues

Issues seen in previous versions that are fixed in 2.5.2

<table>
<thead>
<tr>
<th>Cisco identifier</th>
<th>Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCvo51143</td>
<td>Support for the WebRTC app using Google Chrome version 73. See <a href="#">New features introduced in 2.5.2</a> for further information.</td>
</tr>
<tr>
<td>CSCvo60648</td>
<td>MMP commands not functioning, resulting in inability to perform a PKI inspect as well as inability to gather log bundles etc.</td>
</tr>
<tr>
<td>CSCvo17329</td>
<td>Cisco Meeting Server can become overloaded if audio-only calls are used. This is due to increased media processing load on distributed peer link calls for coSpaces with audio-only participants.</td>
</tr>
<tr>
<td>CSCvo56197</td>
<td>Guest participants joining a Meeting Server conference may be left at the lobby screen even after a host participant has already joined the conference.</td>
</tr>
<tr>
<td>CSCvo37179</td>
<td>Unable to remove or overwrite a local branding file call_branding.zip from the Meeting Server.</td>
</tr>
</tbody>
</table>
### Bug search tool, resolved and open issues

<table>
<thead>
<tr>
<th>Cisco identifier</th>
<th>Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCvn63372</td>
<td>When two endpoints join a conference hosted on the Meeting Server, the padlock icon showing that the call is encrypted disappears from the first endpoint when the second endpoint joins, even though the conference is encrypted.</td>
</tr>
<tr>
<td>CSCvm93493</td>
<td>Chat does not work on one webbridge part of a cluster when using the guest WebRTC join path.</td>
</tr>
<tr>
<td>CSCvn00288</td>
<td>During call replacing with VCS, the display name of the replaced call is not retained and the SIP URI is rendered instead.</td>
</tr>
<tr>
<td>CSCvo13844</td>
<td>WebRTC client occasionally fails to log in when one server in a cluster is offline/unavailable.</td>
</tr>
<tr>
<td>CSCvo11654</td>
<td>When joining a call using the WebRTC app, no video is received after a network interruption occurs.</td>
</tr>
<tr>
<td>CSCvo37253</td>
<td>Cisco Meeting Server's Callbridge component may restart unexpectedly in a dual homed meeting when it is unmuted by the Skype for Business host.</td>
</tr>
<tr>
<td>CSCvo37254</td>
<td>On very rare occasions when a Media Module restarts it could reconnect twice resulting the module status reporting that the Media Module is presumed lost with no response to ping for long a time.</td>
</tr>
<tr>
<td>CSCvo51337</td>
<td>When cross launching from a browser to Meeting App 1.11.13 the browser displays &quot;You are no longer in the meeting&quot;.</td>
</tr>
<tr>
<td>CSCvo11426</td>
<td>On Meeting Server, the Webbridge is spamming the logs &quot;... Session &lt;GUID&gt; is pending destroy. Performing partial detach... &quot;</td>
</tr>
</tbody>
</table>

### Issues seen in previous versions that are fixed in 2.5.1

<table>
<thead>
<tr>
<th>Cisco identifier</th>
<th>Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCvn81865</td>
<td>Support for the WebRTC app using Google Chrome version 72. See New features introduced in 2.5.1 for further information.</td>
</tr>
<tr>
<td>CSCvo02066</td>
<td>Cisco Meeting App users experience intermittent failures when authenticating with Cisco Meeting Server.</td>
</tr>
<tr>
<td>CSCvn14138</td>
<td>The &quot;media module status&quot; line in the logs is not followed by the usual numbers to indicate the health of the media framework on Cisco Meeting Server 2000.</td>
</tr>
<tr>
<td>CSCvn37841</td>
<td>No video/audio received from a remote participant in a distributed call on clustered Cisco Meeting Server 2000.</td>
</tr>
<tr>
<td>CSCvm95156</td>
<td>When running a trunk debug on Meeting Server 2000 it returns an error that the file is not found.</td>
</tr>
<tr>
<td>CSCvk67533</td>
<td>When recording a session it stops after 1–3 hours of recording due to a recorder &quot;keepalive failure&quot;.</td>
</tr>
</tbody>
</table>
### Bug search tool, resolved and open issues

<table>
<thead>
<tr>
<th>Cisco identifier</th>
<th>Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCv13390</td>
<td>In clustered environments with multiple TURN Servers configured, if one TURN server is becoming unavailable, the webbridge does not correctly detect this in order to fail-over to the other available TURN servers - it continues to advertise the non available one to WebRTC clients.</td>
</tr>
<tr>
<td>CSCvn04352</td>
<td>When cross launching Meeting App client through IE browser it connects as &quot;guest&quot; when using the host passcode for a meeting.</td>
</tr>
</tbody>
</table>

### Issues seen in previous versions that are fixed in 2.5.0

<table>
<thead>
<tr>
<th>Cisco identifier</th>
<th>Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCvn59240</td>
<td>If you join a call using the Safari browser to open the Web RTC app, but then open another tab in the browser with another web page displayed, Safari will stop sending video to the other participants in the conference. Sending video is resumed if you switch back to the tab containing the WebRTC app.</td>
</tr>
<tr>
<td>CSCvn16684</td>
<td>If the XMPP component drops, then Cisco Meeting App users paired to SIP endpoints are logged out and removed from the meeting.</td>
</tr>
<tr>
<td>CSCvm38925</td>
<td>Calls to CTS endpoints fail due to the Meeting Server sending outbound SIP calls without cisco-tip or x-cisco-multiple-screen in the contact header, when connecting using TCP or TLS.</td>
</tr>
<tr>
<td>CSCvk067078</td>
<td>Joining a conference on a Meeting Server using Jabber for Windows (desk phone mode), after placing the call on Hold the video quality is degraded to a lower resolution/frame rate when it is Resumed.</td>
</tr>
<tr>
<td>CSCvk03337</td>
<td>Some TIP calls fail with TIP negotiation timeout.</td>
</tr>
<tr>
<td>CSCvn26366</td>
<td>When the uploader is enabled, the session timeout is not extended properly and it may cause login failures from Meeting Server to VBrick Rev.</td>
</tr>
</tbody>
</table>

### Open issues

The following are known issues in this release. If you require more details enter the Cisco identifier into the Search field of the Bug Search Tool.

<table>
<thead>
<tr>
<th>Cisco identifier</th>
<th>Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCvo66473</td>
<td>Microphone selection on Cisco Meeting App for WebRTC doesn’t work on Safari on Mac. Use Google Chrome if you need to use microphone selection or disable the extra microphones prior to joining a Meeting App meeting.</td>
</tr>
<tr>
<td><strong>Cisco identifier</strong></td>
<td><strong>Summary</strong></td>
</tr>
<tr>
<td>----------------------</td>
<td>------------</td>
</tr>
<tr>
<td>CSCvn65208</td>
<td>If Call Bridge Groups are in use and the API parameters loadBalanceOutgoingCalls and loadBalanceUserCalls are set to true, if a WebRTC app attempts to make a call using the &quot;Use my phone for audio&quot; option and this call lands on a different Call Bridge to the one that the Cisco Meeting App user is instantiated on, then the Web Bridge will lose communication with other components or devices. Existing WebRTC app sessions will cease to work and no new WebRTC app logins are possible. Restarting the Web Bridge from the MMP interface will restore functionality.</td>
</tr>
<tr>
<td>CSCvn65112</td>
<td>For locally hosted branding, if the audio prompt files are omitted then the default built-in prompts are used instead. To suppress all audio prompts use a zero-byte file, rather than no file at all.</td>
</tr>
<tr>
<td>CSCvn63172</td>
<td>Low quality audio and video experienced on TIP endpoints that join conferences hosted on Meeting Server 2000 with a heavy conference load.</td>
</tr>
<tr>
<td>CSCvm56734</td>
<td>In a dual homed conference, the video does not restart after the attendee unmutes the video.</td>
</tr>
<tr>
<td>CSCvj49594</td>
<td>ActiveControl does not work after a hold/resume when a call traverses Cisco Unified Communications Manager and Cisco Expressway.</td>
</tr>
<tr>
<td>CSCvh23039</td>
<td>The Uploader component does not work on tenanted recordings held on the NFS.</td>
</tr>
<tr>
<td>CSCvh23036</td>
<td>DTLS1.2, which is the default DTLS setting for Meeting Server 2.4, is not supported by Cisco endpoints running CE 9.1.x. ActiveControl will only be established between Meeting Server 2.4 and the endpoints, if DTLS is changed to 1.1 using the MMP command <code>tls-min-dtls-version 1.0</code>.</td>
</tr>
<tr>
<td>CSCvh23028</td>
<td>Changing the interface that the Web Bridge listens on or receiving a DHCP lease expire, will cause the Web Bridge to restart. WebRTC App users may have to log in again.</td>
</tr>
<tr>
<td>CSCvg62497</td>
<td>If the NFS is set or becomes Read Only, then the Uploader component will continuously upload the same video recording to Vbrick. This is a result of the Uploader being unable to mark the file as upload complete. To avoid this, ensure that the NFS has read/write access.</td>
</tr>
<tr>
<td>CSCve64225</td>
<td>Cisco UCS Manager for Cisco Meeting Server 2000 should be updated to 3.1(3a) to fix OpenSSL CVE issues.</td>
</tr>
<tr>
<td>CSCve60309</td>
<td>Cisco UCS Manager 3.1(3a) reports 'DIMM A1 on server 1/1 has an invalid FRU' as the CMS 2000 DIMMs are not listed in the 3.2(3e)T catalog.</td>
</tr>
<tr>
<td>CSCve37087 but related to CSCvd91302</td>
<td>One of the media blades of the Cisco Meeting Server 2000 occasionally fails to boot correctly. Workaround: Reboot the Fabric Interconnect modules.</td>
</tr>
</tbody>
</table>

In addition there is the following limitation:

**CAUTION:** The maximum number of concurrent XMPP clients supported by the current Meeting Server software is 500. This maximum is a total number of all different clients (Cisco Meeting App, WebRTC Sign-in and WebRTC Guest clients) registered at the same time to clustered
Meeting Servers. If the number of concurrent XMPP registrations exceeds 500 sessions, some unexpected problems with sign in may occur or it may lead to a situation where all currently registered users need to re-sign in, this can cause a denial of service when all users try to sign in at the same time.

**Note:** The increased call capacity of 700 HD (720p30) or 350 full HD (1080p30) calls on a Cisco Meeting Server 2000 only applies to a single Meeting Server or cluster of Meeting Servers. The HD call capacity of Meeting Servers within a Call Bridge group remains at 500.

**Note:** There are limitations using the WebRTC app with Edge and FireFox browsers. Using the WebRTC app with Edge will not work if using the TURN server in Cisco Expressway or using the Meeting Server TURN with TCP. Using the WebRTC app with Firefox will not work if using the TURN server in Cisco Expressway with TCP, but will work with the Meeting Server TURN with TCP. Refer to the [Cisco Meeting App (WebRTC) 2.5.x Release Notes](#) for further details on these and other limitations if using the WebRTC app.
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