Cisco Meeting App

Release Notes for 1.10

Desktop (Windows and macOS)

Build number 1.10.12

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Contents

1 Introduction

These Release Notes describe new features and changes for Cisco Meeting App version 1.10.

Cisco Meeting App is a client for Cisco Meeting Server that lets users meet (audio/video), chat and share what is on their screen via team spaces.

2 Supported Cisco Meeting Server versions

- Minimum: Cisco Meeting Server version 2.2 and later
- Recommended: Cisco Meeting Server version 2.3

Note: We strongly recommend using Cisco Meeting Server version 2.3.

3 Installing Cisco Meeting App

For instructions on installing the Cisco Meeting App, refer to the relevant section based on the platform you are using:

3.1 Installing or Upgrading Cisco Meeting App 1.10 on Windows

Please see the FAQs for information on list of Windows versions supported by the Meeting App and for minimum requirements for the Windows Meeting App.

To install Cisco Meeting App (Windows):

1. Sign in to the Cisco Meeting App download area as instructed by your sales contact.
2. Click on the Cisco Meeting App (Windows) download link and wait for the file to download.
3. Unzip the downloaded file and click on the downloaded file (.msi) and follow the setup wizard.

3.2 Installing or Upgrading Cisco Meeting App 1.10 on macOS

Please see the FAQ for information on the list of macOS versions supported by the Meeting App.

To install or upgrade Cisco Meeting App (macOS):

1. Sign in to the Cisco Meeting App download area as instructed by your sales contact.
2. Open the dmg file and drag the '**Cisco Meeting**' icon into the **Applications** folder within the window that opens up.

4 Overview of new features in 1.10

This version of Cisco Meeting App has a new improved user interface to enhance the experience of video conferencing with your team, and to simplify the process of finding spaces and people to collaborate with. Spaces are at the heart of Cisco Meeting App which provides a persistent virtual meeting room to which members can be added for an audio or video meeting.

4.1 New look and feel

Meeting App now has a new look and feel which provides a streamlined experience for creating and managing spaces. You can easily navigate, search for spaces and join meetings.

The interface includes subtle animations to highlight user input or indicate result of user action.

4.2 Enhanced search

When you log into the app, you can see the most recent spaces and people you have been in a meeting with. In this version, the 'recent activity' list and a **Meet** button replaces the tabs 'Activity', 'People' and 'Spaces' (present in 1.9x versions of the Meeting App) to simplify the process of finding people and spaces.

The search field can be used to search for spaces as well as people. You can now easily search for someone and see all the spaces that you share with that person and either choose to continue your collaboration in the same space to retain the context of previous chats or create a new space for a new topic.

4.3 Intelligent pairing

In this version, Meeting App has the ability to detect and pair with Cisco video collaboration systems in range. This allows you to automatically pair Meeting App with any video system which is in the same room. Once paired you can send and receive audio, video and content on the video system. You will also be able to chat, view and manage participants, and change screen layout from your Meeting App if you have permissions to do so.

When joining a meeting from your app, any Proximity-enabled Cisco video system in the meeting room will be automatically displayed as an option for pairing. You can choose to join the endpoint with a single click.

Note: The Cisco video system must have software version CE8.0 or later. For more information on configuring Proximity for video systems, refer to the endpoint [documentation](#).

Note: Intelligent pairing is supported for Windows, macOS, and iOS apps but is not supported on the WebRTC app.

Note: Intelligent pairing does not support SparkBoards and Spark OS endpoints.

4.4 Management and Presentation screen

While joining a meeting the app provides you with a new **Management and Presentation** screen. If you wish to monitor the conference without participating, you can use this option to join a call.

When you join the meeting via the management and presentation screen, these are the default settings:

- Your audio and video will be disabled.
- You cannot receive audio or video from other participants but you can see their desktop or application if they share it.
- You can share desktop or application with other participants in the meeting.
- You can send and receive chat messages to all participants in the call.
- Other participants in the call can use Meeting App in the usual way and can receive or send a presentation.
- If you have the permissions to do so, you can use all the meeting management tools such as drop a participant, mute or unmute audio, enable or disable video for other participants, lock or unlock the conference.

Note: Any participant in the call with permissions can control the call from the in-call menu options. [See list of new options here](#).

5 What's changed since version 1.9.x?

Listed below are some of the changes from the older versions of Meeting App.

5.1 User Interface changes

Meeting App's user interface has been enhanced with a focus on managing and participating in your spaces.

Note: You cannot add someone to the directory from Meeting App, contact your system administrator to add someone to the directory.

- After logging in to Cisco Meeting App, you can see the welcome page with some useful tips to get started.
- In the course of redesigning the user interface, the tabs 'Activity', 'People' and 'spaces' are now replaced by a 'recent activity' list and a **Meet** button to simplify the process of finding people and spaces.
- When you log into Meeting App, based on how it is set up and your usage, you will see one or more of the following in the list:
  - **My current meeting**: Shows the space where you are currently in a meeting.
  - **In progress**: Shows your other spaces where meetings are ongoing.
  - **Recent**: Shows the following:
    - **List of spaces** ordered by recent activity (space with most recent meetings or messages).
    - **Calls history for the following**, based on most recent meetings which makes it easier to search and redial if required:
      - Calls to spaces of which you are not a member (joined as a guest).
      - Calls to SIP URIs.
      - Direct calls to one or more users without creating a space.
- There is a visual indication for ongoing meetings and unread messages in any space.
- You can search for both people or spaces from the search field above the activity list. You can then choose to do one of the following:
  - Select a space to see all the members who belong to the space.
  - Select a person to see all the spaces you share or to create a new space.

- Alternatively if you click on the new **Meet** button, the **Start or join a meeting** page opens. You can do the following:

  - Search for a contact or a space to communicate directly or via a list of existing spaces you share with them.

  - Enter a phone number or video address to call.

  - Create a new space with one or more people.

  - Paste a meeting link from a meeting invitation to join as a guest.

- Before joining a meeting you can optionally modify your device preferences for audio and video or continue with existing preferences. Additionally, if Proximity is enabled, you can join an endpoint with a single click if you have the permission to do so.

- Subtle animation changes have been added to convey status or indicate the result of user actions. Example: When adding someone to a space, the app highlights the newly added user's name in the list of members in the space view.

- Click on the ⊙ icon, for help on using Meeting App.

Note: If you upgrade from Meeting App version 1.9.19 to 1.10, the saved contacts list created in version 1.9.19 will be removed. However you can still search for contacts from the directory to communicate with.

5.2 Participant notifications

If you are a participant in a space meeting and if your audio or video is muted by the host of the meeting, then the Meeting App sends you a notification to indicate that your audio or video has been muted.

5.3 Changes to spaces

In this version, every interaction (audio, video or chat) happens in a space. When you start a direct call with a user, a temporary space is created. During the call, you can exchange chat messages using the 'in meeting' menu options. However, this space is temporary and will be removed after the call ends, so the chat messages will not be retained.

Note: You have to be in a space with someone to chat. However if you want to have a private chat with one user, you can create a space with only you and the other user for chatting.

Tip: If you wish to retain records of your meetings and chat messages, we recommend you first create a space before calling or chatting.

Note: From Cisco Meeting Server 2.0 and later, for new Cisco Meeting Server deployments, the chat option is disabled by default. If you want to use chat for Cisco Meeting Apps, you need to enable chat via the API. For more details and instructions, refer to this FAQ, <u>Why is the message board chat not working?.</u>

5.4   Joining a meeting

When you want to start or join a meeting, Meeting App provides several ways to join:

- Join a meeting directly with previously chosen audio, video and device preferences.
- Open a new screen where you can specify audio, video and device preferences before joining the meeting.

  The options you can specify before joining a meeting are as follows:

    - Select and check cameras and microphones on the desktop you are joining from.
    - Choose a video endpoint or phone for the call. Intelligent pairing is enabled by default and hence any endpoint in range will automatically display.
    - View presentation and manage the meeting.

- If a Proximity-enabled video system is in range, the **Join Meeting** button changes to show the Proximity icon. Click to use the video system to join the meeting.

Note: Click on the help icon for more information on all the screens.

Note: The options available here will be visible to you based on the permissions enabled by the system administrator.

5.5   Changes in the in-meeting screen

Some new in-meeting controls have been added in this release. If appropriate permissions are set by the system administrator, during a call you can now do the following:

- Start or stop video and audio recording of the meeting.
- Start or stop video and audio streaming of the meeting.
- See an indication when a conference is being recorded or streamed.

- Mute or unmute all participants' audio.

- Enable or disable video for all participants.

- Lock or unlock a meeting. For more information, refer to the Cisco Meeting Server API Reference Guide or this FAQ regarding locking and unlocking a meeting lobby.

- Receive notifications when a participant is paired to a SIP video conferencing system.

- Option to keep the selfview window open, so it does not disappear when clicking on other menu options.

- Make a participant important. When a participant is marked as important they are put to top of the active speaker list. So the most important participant will occupy the main pane in any chosen layout on the screens of all the participants in the meeting.

5.6 Incoming call notifications

While answering an incoming call the user is prompted with a dialog which provides two ways to choose how they want to join the call; either by using the previously chosen audio, video and device preference or, go to a device selection screen to change preferences before joining the call.

5.7 Changes to direct calls

If you are in a direct call, and click on the 'Leave call' icon, you will be prompted to select either leave the call or end call for everyone in the meeting.

5.8 Guest can join directly from Meeting App

It is now possible to use a guest link to join a meeting as a guest directly from the Meeting App. Instead of clicking on a link and navigating through the WebRTC app, a user can copy and paste the meeting link directly into Cisco Meeting App.

An admin can construct meeting links for a space, a contact or a SIP URI. Click here for more information about meeting links.

Note: The 'joining as a guest' option from Meeting App works only when you use the app with Cisco Meeting Server version 2.3.

5.9 Edit screen improvements

While customizing your space address, if your chosen address is already in use, the app now suggests one that closely matches your choice. You can use the suggested

address or type in a different address to check availability.

You can only edit the video address of a space if guest access is enabled.

If guest access is enabled the space must have a video address. If you enable guest access, you cannot save this change if there is no video address for the space.

Meeting App generates a video address automatically if the space name includes ASCII characters, or a mixture of non-ASCII and ASCII characters. However if the space name contains only non-ASCII characters, an address will not be generated. Hence when you enable guest access, you need to manually enter a space address from the **Edit space** screen. For instructions, refer to the help from the **Edit space** screen.

5.10 Start Meeting App when Windows starts

On Windows, you can now enable Meeting App to start automatically when you start Windows. From the app go to **Settings** > **Login** to enable this:

You can also check the **Sign me in when meeting starts** check box so the app remembers your user name and password and automatically signs you in when you start the app.

5.11 Cisco Meeting App in localized languages

Cisco Meeting App is now available in the following languages:

- Chinese (simplified)
- Chinese (traditional)
- US English
- Finnish
- French
- German
- Italian
- Japanese
- Korean
- Norwegian Bokmål
- Russian
- Spanish
- Swedish

Refer to the help from the **Settings** screen for instructions to change the language in your app.

5.12 Viewing presentation during a meeting

If you are in a meeting and if another participant is sharing a presentation, you can now see it in a separate window and still continue to see the video from all participants in the main window.

6 Resolved issues

Issues seen in previous versions that are resolved in version 1.10.12:

Cisco Identifier	Summary
CSCvf42997	Microsoft Outlook cannot decode the text in emails sent using the "Invite" > "Email" button in Meeting App. This has been fixed by making the appearance of the "Invite" > "Email" button configurable using the Meeting Server's API.
CSCvf01905	Meeting App can crash while in a call. Exact circumstances unknown.
CSCve87767	Meeting App can crash while out of call. Exact circumstances unknown.
CSCve68761	The "Use phone for audio feature" fails if the dialed number field is empty.
CSCve44105	Using an audio device for a Meeting App call can fail if the same device address was previously used for a video device.
CSCvg97949	Meeting App can restart if a user is logged in while the XMPP Server is restarted.
CSCve16769	When installing Meeting App 1.9.x as standard user (without administrator rights) installer stops because of insufficient privileges (because by default it tries to install to Program Files (x86) folder). Meeting App 1.10.x installs either for all users, if the user running the installer has administrator rights, or for a single user, if that user does not have administrator rights.
CSCvf46531	XMPP DNS lookups can fail if using CMA Client within a Cisco AnyConnect VPN environment with Split Tunnel DNS configured.

7 Open Issues

Cisco Identifier	Summary
CSCvh21576	While sharing the Google Chrome browser window during a meeting from the app, only one instance is visible in the presentation, even though multiple instances of Google Chrome are open.
CSCvh21578	After logging into Meeting App, the existing chat messages sometimes fail to load on first space viewed. The workaround is to open another space and then go back to the first space. The chat messages will now be loaded.
CSCvh21579	If you make a direct call from your Meeting App to another Meeting App user, and also try to pair with an endpoint, then the call may not connect.

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http://www.cisco.com/web/about/responsibility/accessibility/legal_regulatory/vpats.html#telepresence

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