



Cisco Meeting App

Release Notes

iOS

Version number 1.10

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1 Introduction

These Release Notes describe new features and changes for Cisco Meeting App version 1.10.

Cisco Meeting App is a client for Cisco Meeting Server that lets users meet (audio/video), chat and share what is on their screen via team spaces.

Note: Cisco Meeting App version 1.9.x is no longer supported from the 19th of December, 2018. This version of the app will not work with newer versions of Cisco Meeting Server (2.3 and above). You can upgrade to the latest version of Cisco Meeting App for your platform from the [Software downloads](#) page.

1.1 Product documentation

To learn how to use and troubleshoot the app, see the documentation available at:

<https://www.cisco.com/c/en/us/support/conferencing/cisco-meeting-app/tsd-products-support-series-home.html>:

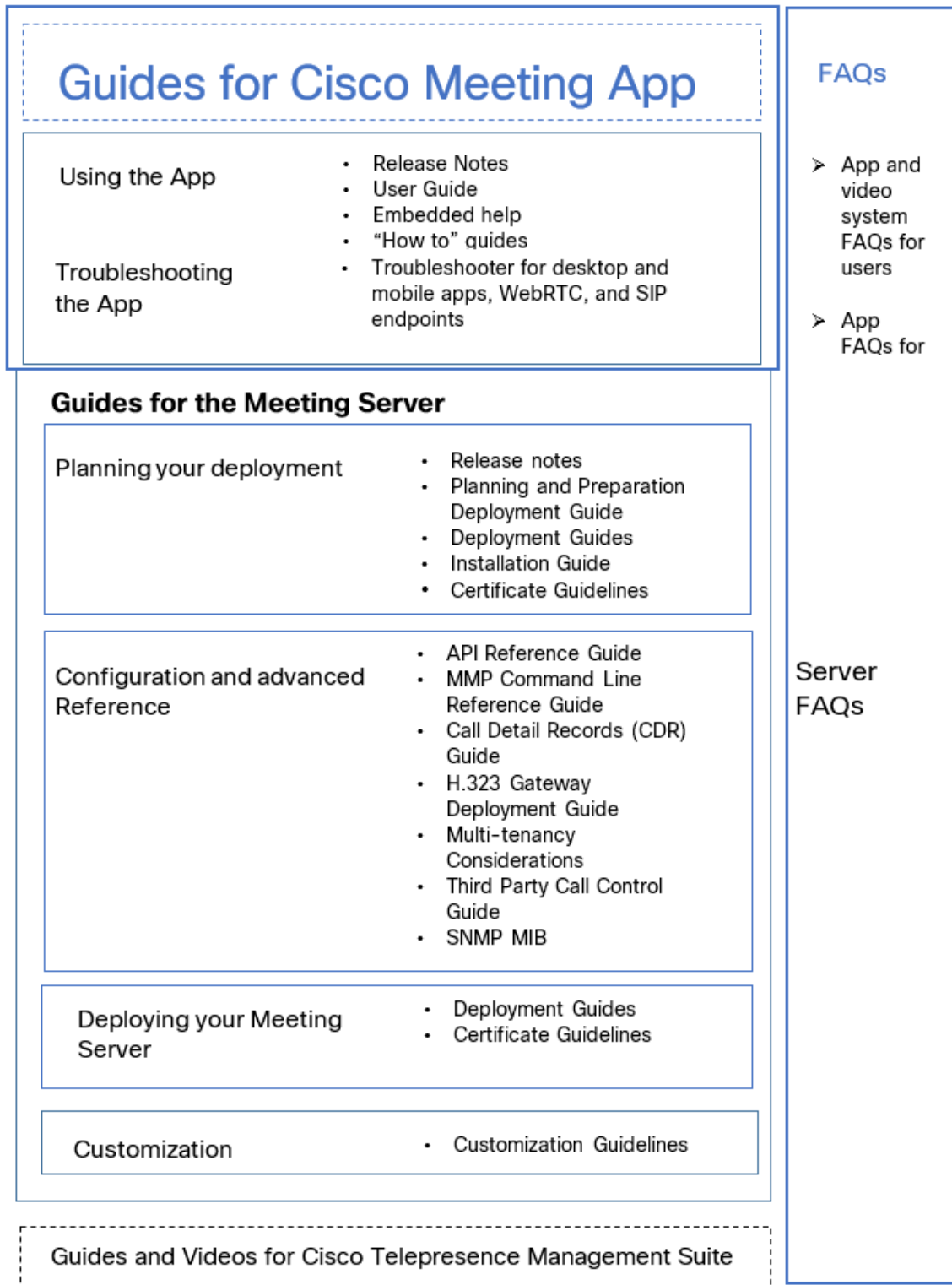
- **Cisco Meeting App User Guide** is an overall guide to the app.
- **"How to" Guides** are visual guides for specific tasks that are essential for daily use.
- **What's new in Cisco Meeting App 1.10** highlights what's new in this release.
- **App and video system FAQs for users** helps users solve simple issues or learn more about using the app.

To learn more about troubleshooting the app, see our documentation for administrators:

- These and other app **Release notes** inform about any known limitations.
- **App FAQs for admins** helps administrators find information or solve issues with the app.
- **Troubleshooter for desktop and mobile apps, WebRTC, and SIP endpoints** helps troubleshooting common issues.

For additional information on setting up or troubleshooting the overall system, see the Cisco Meeting Server documentation.

Figure 1: Overview of documentation for Cisco Meeting App and Cisco Meeting Server



1.1.1 Interoperability with other Cisco products

Interoperability test results for Cisco Meeting Server are posted to <http://www.cisco.com/go/tp-interop>, where you can also find interoperability test results for other Cisco conferencing products.

2 Supported Platforms and Server

This section describes the versions of iOS and Meeting Server that Cisco Meeting App version 1.10 supports. Please review them before installing the app.

2.1 Supported iOS versions

- Minimum: iOS 11.0
- Recommended: Latest version of iOS.

Note: Click [here](#) for a list of devices compatible with iOS 11.

2.2 Supported Cisco Meeting Server versions

- Minimum: Cisco Meeting Server version 2.3 and later
- Recommended: Cisco Meeting Server version 2.4

3 Installing Cisco Meeting App 1.10 on iOS

Install or update the Cisco Meeting App from the App Store on your iOS device, and open it.

If you have enabled **Automatic Downloads** for apps in your device **Settings**, then the app will automatically update.

4 Overview of new features in 1.10

This version of Cisco Meeting App has a new improved user interface to enhance the experience of video conferencing with your team, and to simplify the process of finding spaces and people to collaborate with. Spaces are at the heart of Cisco Meeting App which provides a persistent virtual meeting room to which members can be added for an audio or video meeting.

4.1 New look and feel

Meeting App now has a new look and feel which provides a streamlined experience for creating and managing spaces. You can easily navigate, search for spaces and join meetings.

The interface includes subtle animations to highlight user input or indicate result of user action.

4.2 Enhanced search

When you log into the app, you can see the most recent spaces and people you have been in a meeting with. In this version, the 'Recent' list and a **Meet** button replaces the tabs 'Activity', 'People' and 'Spaces' (present in 1.9x versions of the Meeting App) to simplify the process of finding people and spaces.

The search field can be used to search for spaces as well as people. You can now easily search for someone and see all the spaces that you share with that person and either choose to continue your collaboration in the same space to retain the context of previous chats or create a new space for a new topic.

4.3 Intelligent pairing

In this version, Meeting App has the ability to detect and pair with Cisco video collaboration systems in range. This allows you to automatically pair Meeting App with any video system which is in the same room. Once paired you can send and receive audio, video and content on the video system. You will also be able to chat, view and manage participants, and change screen layout from your Meeting App if you have permissions to do so.

When joining a meeting from your app, any Proximity-enabled Cisco video system in the meeting room will be automatically displayed as an option for pairing. You can choose to join the endpoint with a single click.

Note: The Cisco video system must have software version CE8.0 or later. For more information on configuring Proximity for video systems, refer to the endpoint [documentation](#).

Note: Intelligent pairing is supported for Windows, macOS, and iOS apps but is not supported on the WebRTC app.

Note: Intelligent pairing does not support SparkBoards and Spark OS endpoints.

4.4 Management and Presentation screen

While joining a meeting the app provides you with a new **Management and Presentation** screen. If you wish to monitor the conference without participating, you can use this option to join a call.

When you join the meeting via the management and presentation screen, these are the default settings:

- Your audio and video will be disabled.
- You cannot receive audio or video from other participants but you can see their screen or application if they share it.
- You can send and receive chat messages to all participants in the call.
- Other participants in the call can use Meeting App in the usual way and can receive or send a presentation.
- If you have the permissions to do so, you can use all the meeting management tools such as drop a participant, mute or unmute audio, enable or disable video for other participants, lock or unlock the conference.

Note: Any participant in the call with permissions can control the call from the in-call menu options. [See list of new options here](#).

5 What's changed since version 1.9.x?

Listed below are some of the changes from the older versions of Meeting App.


5.1 User Interface changes

Meeting App's user interface has been enhanced with a focus on managing and participating in your spaces.

Note: You cannot add someone to the directory from Meeting App, contact your system administrator to add someone to the directory.

- After logging in to Cisco Meeting App, you can see the welcome page with some useful tips to get started.
- In the course of redesigning the user interface, the tabs 'Activity', 'People' and 'spaces' are now replaced by a 'recent activity' list and a **Meet** button to simplify the process of finding people and spaces.
- When you log into Meeting App, based on how it is set up and your usage, you will see one or more of the following in the list:
 - **My current meeting:** Shows the space where you are currently in a meeting.
 - **In progress:** Shows your other spaces where meetings are ongoing.
 - **Recent:** Shows the following:
 - **List of spaces** ordered by recent activity (space with most recent meetings or messages).
 - **Calls history for the following**, based on most recent meetings which makes it easier to search and redial if required:
 - Calls to spaces of which you are not a member (joined as a guest).
 - Calls to SIP URIs.
 - Direct calls to one or more users without creating a space.
- There is a visual indication for ongoing meetings and unread messages in any space.
- You can search for both people or spaces from the search field above the activity list. You can then choose to do one of the following:
 - Select a space to see all the members who belong to the space.
 - Select a person to see all the spaces you share or to create a new space.

- Alternatively if you click on the new **Meet** button, the **Start or join a meeting** page opens. You can do the following:
 - Search for a contact or a space to communicate directly or via a list of existing spaces you share with them.
 - Enter a phone number or video address to call.
 - Create a new space with one or more people.
 - Paste a meeting link from a meeting invitation to join as a guest.
- Before joining a meeting you can optionally modify your device preferences for audio and video or continue with existing preferences. Additionally, if Proximity is enabled, you can join an endpoint with a single click if you have the permission to do so.
- Subtle animation changes have been added to convey status or indicate the result of user actions. Example: When adding someone to a space, the app highlights the newly added user's name in the list of members in the space view.

Note: In the iOS app, when you click on a space, click  to access the list of space members or to edit a space.

Note: If you upgrade from Meeting App version 1.9.19 to 1.10, the saved contacts list created in version 1.9.19 will be removed. However you can still search for contacts from the directory to communicate with.

5.2 Participant notifications

If you are a participant in a space meeting and if your audio or video is muted by the host of the meeting, then the Meeting App sends you a notification to indicate that your audio or video has been muted.

5.3 Changes to spaces

In this version, every interaction (audio, video or chat) happens in a space. When you start a direct call with a user, a temporary space is created. During the call, you can exchange chat messages using the 'in meeting' menu options. However, this space is temporary and will be removed after the call ends, so the chat messages will not be retained.

Note: You have to be in a space with someone to chat. However if you want to have a private chat with one user, you can create a space with only you and the other user for chatting.

Tip: If you wish to retain records of your meetings and chat messages, we recommend you first create a space before calling or chatting.

Note: From Cisco Meeting Server 2.0 and later, for new Cisco Meeting Server deployments, the chat option is disabled by default. If you want to use chat for Cisco Meeting Apps, you need to enable chat via the API. For more details and instructions, refer to this FAQ, [Why is the message board chat not working?](#)

5.4 Joining a meeting

When you want to start or join a meeting, Meeting App provides several ways to join:

- Join a meeting directly with previously chosen audio, video and device preferences.
- Open a new screen where you can specify audio, video and device preferences before joining the meeting.

The options you can specify before joining a meeting are as follows:

- Select and check cameras and microphones on the iPhone or iPad you are joining from.
- Choose a video endpoint or phone for the call. Intelligent pairing is enabled by default and hence any endpoint in range will automatically display.
- View presentation and manage the meeting.
- If a Proximity-enabled video system is in range, the **Join Meeting** button changes to show the Proximity icon. Click to use the video system to join the meeting.

Note: The options available here will be visible to you based on the permissions enabled by the system administrator.

5.5 Changes in the in-meeting screen

Some new in-meeting controls have been added in this release. If appropriate permissions are set by the system administrator, during a call you can now do the following:

- Start or stop video and audio recording of the meeting.
- Start or stop video and audio streaming of the meeting.
- See an indication when a conference is being recorded or streamed.
- Mute or unmute all participants' audio.
- Enable or disable video for all participants.
- Lock or unlock a meeting. For more information, refer to the [Cisco Meeting Server API Reference Guide](#) or this [FAQ regarding locking and unlocking a meeting lobby](#).
- Receive notifications when a participant is paired to a SIP video conferencing system.
- Option to keep the selfview window open, so it does not disappear when clicking on other menu options.
- Make a participant important. When a participant is marked as important they are put to top of the active speaker list. So the most important participant will occupy the main pane in any chosen layout on the screens of all the participants in the meeting.

Note: Users can unmute themselves from Meeting App's in-meeting menu options or from any paired end point if the API parameter "muteSelfAllowed" is set to true (default value is true), even if the API parameter "rxAudioMute" is set to true.

Note: Users can also start sending video from Meeting App's in-meeting menu options or from any paired end point if the API parameter "videoMuteSelfAllowed" is set to true, even if the API parameter "rxVideoMute" is set to true. For more information regarding API parameters, refer to the Cisco Meeting Server's API documentation.

5.6 Incoming call notifications

While answering an incoming call the user is prompted with a dialog which provides two ways to choose how they want to join the call; either by using the previously chosen audio, video and device preference or, go to a device selection screen to change preferences before joining the call.

Note: You can only receive incoming calls notifications when Meeting App is in the foreground (open and visible on your screen). Click [here](#) for more information. To enable notifications on your iOS device, click **Settings > Notifications > Meeting**. You can choose to turn on/off the sound notifications from the app, by using the control **Play sounds** under **Settings**.

5.7 Changes to direct calls

If you are in a direct call, and click on the 'Leave call' icon, you will be prompted to select either leave the call or end call for everyone in the meeting.

5.8 Guest can join directly from Meeting App

Guest users can use a meeting link to join a meeting directly from the Meeting App. Instead of clicking on a link and navigating through the WebRTC app, a user can copy and paste the meeting link directly into Cisco Meeting App.

An admin can construct meeting links for a space, a contact or a SIP URI. Click [here](#) for more information about meeting links.

Note: The 'joining as a guest' option from Meeting App works only when you use the app with Cisco Meeting Server version 2.3.

5.9 Meeting Invite options

When you click on the **Invite** button the **Copy weblink** option may or may not be shown depending on how the server is configured for you. This option is configurable only from Meeting Server version 2.3.3.

Note: The default conference invite text when you select **Copy invitation** is now slightly modified, for more information on the invite text, refer to [Release Notes for Cisco Meeting Server](#) version 2.3.3 and the [Customization Guidelines](#).

5.9.1 Meeting Invite options in the iOS app

- When you click on the **Invite** button and copy invitation details for a space, the app will prompt you with a choice of applications to paste the invitation details such as email or instant message.
- If you have set a passcode for your meetings you can now copy the passcode from the **Invite** button in the app with a single click.

Note: The **Send email** option is not available on iOS, this is because the email option is shown as a choice when you copy the invitation details. To send an email with all the invitation details from a space, select **Invite** > **Copy invitation** and select your email app from the pop up. This opens an email populated with all the invitation details. You can then enter the email address of those you want to invite for your meeting.

5.10 Enhanced joining experience when weblink is disabled

If guest access via weblink is disabled, guest users joining from the WebRTC app (using browser) can use the 'Launch desktop application' option to open the iOS app with a single click and join the meeting (if the app is already installed) without re-entering the link, passcode and name.

If the iOS app is not installed, the guest users can click on the link to download the app for the respective platform.

For more information, refer to section 'Improved guest join behavior when web link access is disabled' in the [Release Notes for Cisco Meeting Server](#) version 2.3.3.

Note: The enhanced guest joining experience is only available with Meeting Server version 2.3.3 or later.

5.11 Edit screen improvements

While customizing your space address, if your chosen address is already in use, the app now suggests one that closely matches your choice. You can use the suggested address or type in a different address to check availability.

You can only edit the video address of a space if guest access is enabled.

If guest access is enabled the space must have a video address. If you enable guest access, you cannot save this change if there is no video address for the space.

Meeting App generates a video address automatically if the space name includes ASCII characters, or a mixture of non-ASCII and ASCII characters. However if the space name contains only non-ASCII characters, an address will not be generated. Hence when you enable guest access, you need to manually enter a space address from the **Edit space** screen.

5.12 Viewing shared presentations

While viewing a shared presentation in a meeting from your iOS device, you can now pinch open the screen to increase the magnification of the shared content.

5.13 Automatically log in when you start Meeting App

You can now enable Meeting App to log you in automatically when you start it. To enable this:

From your iOS device, click **Settings** > **Meeting**. Enable **Automatically Log In**.

The app will remember your user name and password and automatically log you in when you start it.

5.14 Cisco Meeting App in localized languages

Meeting App is now available in the following languages:

- Chinese (simplified)
- Chinese (traditional)
- US English
- Finnish
- French
- German
- Italian
- Japanese
- Korean
- Norwegian Bokmål
- Russian
- Spanish
- Swedish

For iOS, Meeting App language changes according to the language settings on the iOS device. Refer to Apple documentation for instructions to change the language settings on your iPhone or iPad.

5.15 Notifications not shown by Meeting App when it is not visible on the screen

From version 1.9.15 notifications are no longer shown when Meeting App is not open. For more information see, [Why can't I receive notifications on certain versions of Cisco Meeting App on iOS devices.](#)

Note: If you wish to get communication notifications more frequently we recommend you use other Cisco apps such as Spark or Jabber on iOS devices.

6 Bug search tool

You can now use the Cisco Bug Search Tool to find information on open and resolved issues for the Meeting App, including descriptions of the problems and available workarounds. The identifiers listed in these release notes will take you directly to a description of each issue.

1. Using a web browser, go to the [Bug Search Tool](#).
2. Sign in with a cisco.com registered username and password.

To look for information about a specific problem mentioned in this document:

1. Enter the bug identifier in the **Search** field and click **Search**.

To look for information when you do not know the identifier:

1. Type the product name in the **Search** field and click **Search**,

or,

in the **Product** field select **Series/Model** and start typing **Cisco Meeting App**, then in the **Releases** field select **Fixed in these Releases** and type the releases to search for example 1.10.13.

2. From the list of bugs that appear, filter the list using the **Modified Date**, **Status**, **Severity**, **Rating** drop down lists.

The Bug Search Tool help pages have further information on using the Bug Search Tool.

7 Resolved issues

7.1 Issues seen in previous versions that are resolved in version 1.10.26

Cisco identifier	Summary
CSCvj44269	Attempts to move a direct call from Meeting App on any platform to iOS always fails.
CSCvk16120	If the chosen layout is "Speaker Only", the "important" participant does not appear on the largest pane.
CSCvk15459	Changing the layout setting to "allEqual" has no effect if "importance" is assigned to a participant via API parameters.
CSCvj98731	Cannot use '9' as the video address for a space.
CSCvj98728	Japanese translation of the message which appears on the on the Edit Space screen while specifying a video address is incorrect.
CSCvj83440	Occasionally if a guest user enters an incorrect passcode for a meeting, the app becomes non-responsive.
CSCvj81140	During a meeting, attempts to add a guest user as a member of the same space, will result in the guest user being moved out of meeting and presented with the Recent list and Return to meeting button.

Build 1.10.25 not published.

Build 1.10.24 not published.

Build 1.10.23 not published.

Build 1.10.22 not published.

7.2 Issues seen in previous versions that are resolved in version 1.10.21

Cisco identifier	Summary
CSCvj55623	The layout selection always changes to 'All Equal' after a presentation is received.
CSCvj53250	Japanese translation of the message which confirms deletion of chat messages needs correction.
CSCvj53000	Japanese translation of the accept call message needs correction.
CSCvj80669	Messages are not deleted when using the Clear messages option.

Cisco identifier	Summary
CSCvj46708	Occasionally a double tap on the Call button can cause the app to crash, subsequently any attempts to join the same call will fail.
CSCvj43867	Search for a contact from the directory causes the app to crash.

Build 1.10.20 not published.

Build 1.10.19 not published.

7.3 Issues seen in previous versions that are resolved in version 1.10.18

Cisco identifier	Summary
CSCvj04511	When the video from Meeting App has been disabled, the banner which says 'Video has been disabled' does not appear if any other banners are open.
CSCvj04540	The first attempt to use the 'Move call here' option on the iOS app does not end the call on the previous device (iOS app, desktop app or WebRTC app), resulting in two devices being in call at the same time. This works fine after the first use. Workaround is either to try moving the call again or ending the call on one of the devices and continue with the other device which you want to use.
CSCvj13502	When using the WebRTC app from safari browser on a iOS device, clicking on the link 'click this link to join the call from CMA', does not open the iOS app for Meeting Server version 2.2 or earlier.
CSCvj22064	The app name appears as 'Meeting 1.x' on the App store and also on the iOS device when installed.
CSCvj04568	Intelligent pairing in the app does not work sometimes and hence does not detect Proximity-enabled video systems in range.
CSCvj12908	Japanese translation of "Call with someone" in the app needs correction.

Build 1.10.17 not published.

7.4 Issues seen in previous versions that are resolved in version 1.10.16

Cisco identifier	Summary
CSCvj04492	The iOS app can become non-responsive when the device is locked.
CSCve89126	The iOS app fails to rejoin a space meeting from the recent list. Note: The iOS app has been redesigned so the activity tab is now replaced by 'recents' list and 'Meet' button. Please refer to Enhanced search for more information.

Cisco identifier	Summary
CSCve78135	All recent meetings are not logged in the app. Note: The iOS app has been redesigned so the activity tab is now replaced by 'recents' list and 'Meet' button. Please refer to Enhanced search for more information.
CSCve37359	The iOS app on iPad does not allow new spaces to be created if the space name was in Japanese characters.
CSCvj04500	Meeting App is supported on the iPhone SE device.
CSCvj04504	When running iOS app on iPhone X, the interface doesn't use up the whole screen as expected.

8 Open Issues

Cisco identifier	Summary
CSCvj81257	A member removed from a space whilst in an active call in the same space, might experiencing certain issues such as one way audio.

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