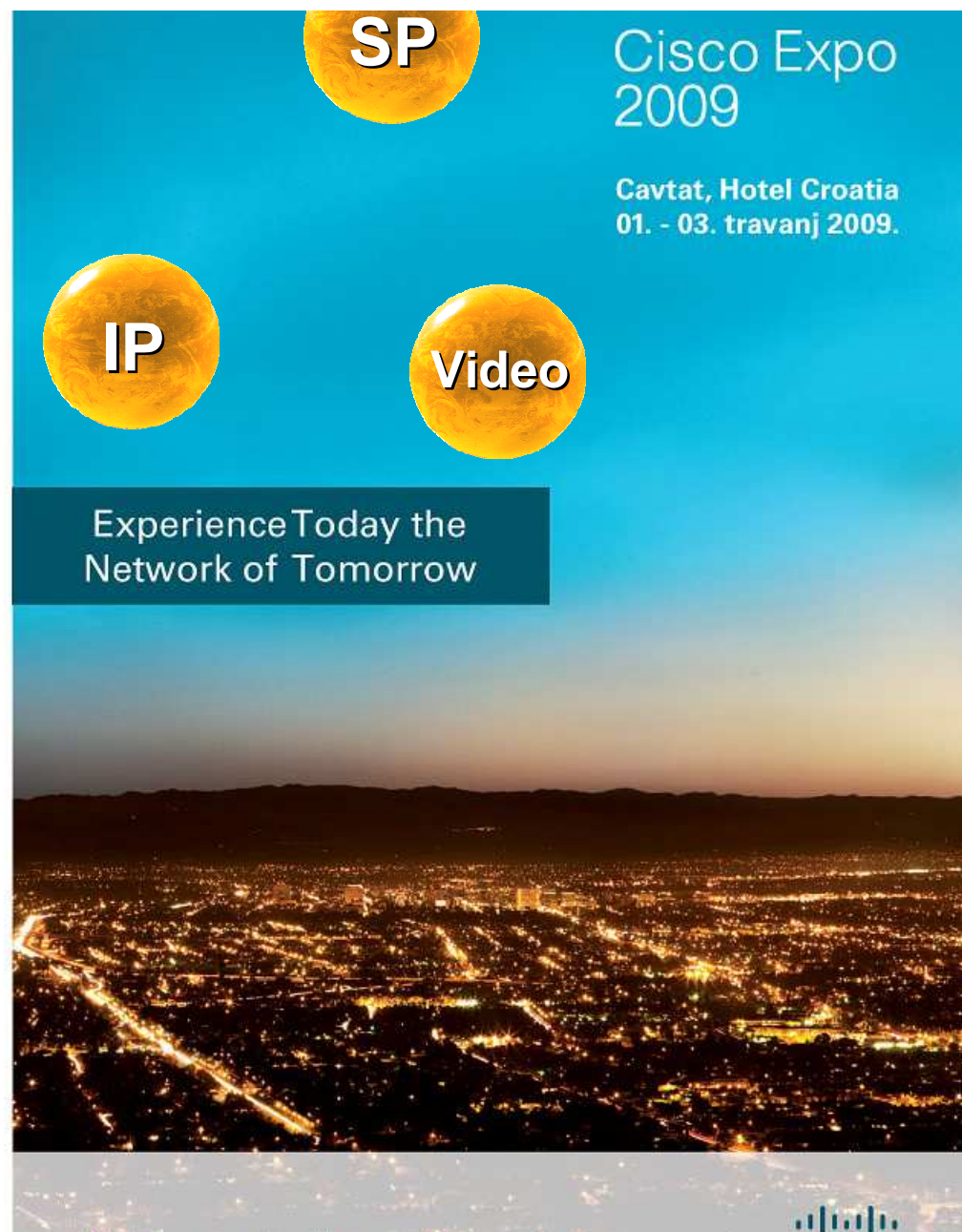




Video over IP for
Service Providers

Jarosław Grabowski



Sponzor konferencije



Partner digitalnog oglašavanja



Partneri konferencije



Pokrovitelji konferencije



Tehnološki sponzori



Medijski sponzori



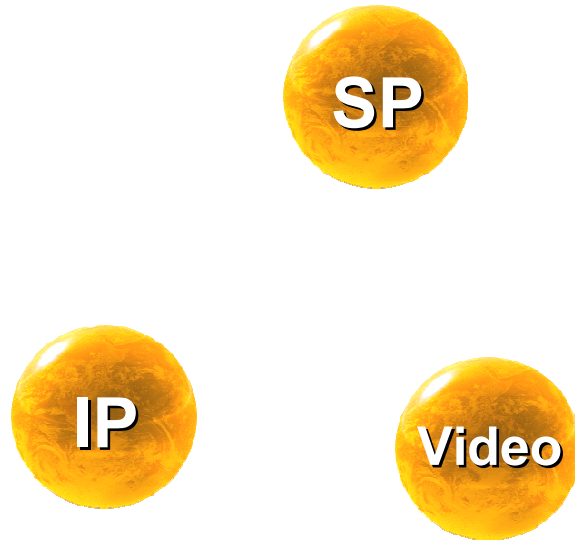
Cisco Expo
2009

Cavtat, Hotel Croatia
01. - 03. travanj 2009.

Experience Today the
Network of Tomorrow



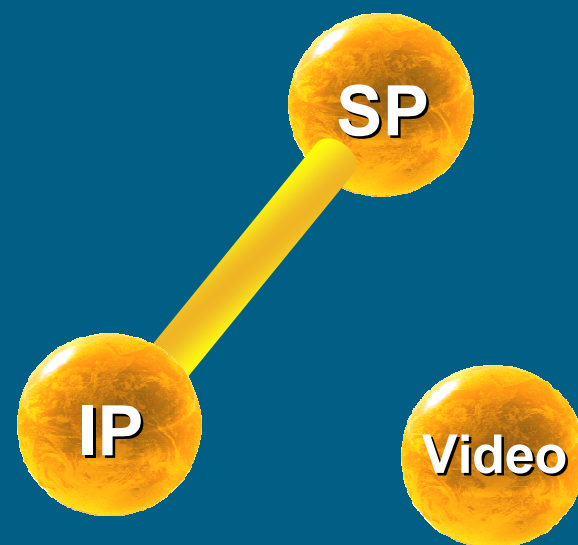
Agenda



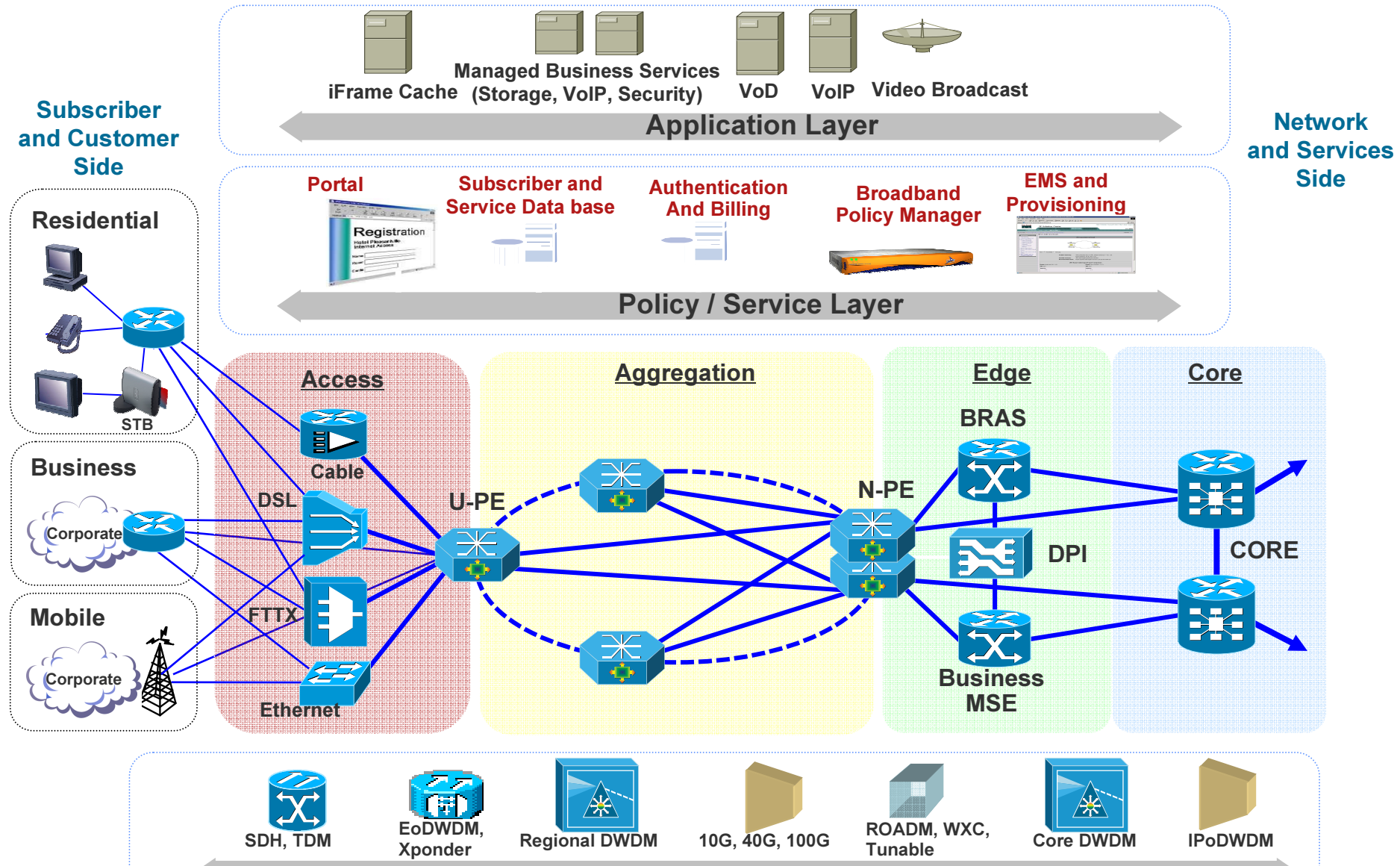
- Three main dots
 - Video
 - SP - Service Providers
 - IP
- Cisco solutions
 - Broadcasters DVB-T
 - Cable TV
 - IPTV



Service
Providers
&
IP

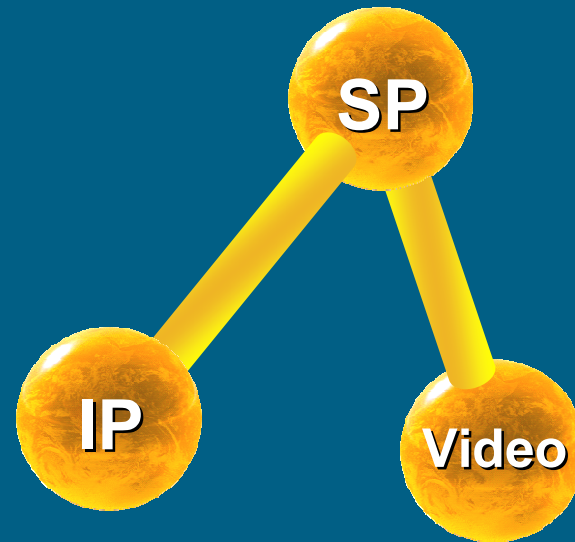


IP NGN architecture : single network - all services





Video & SP



Service Providers & Video

Why?

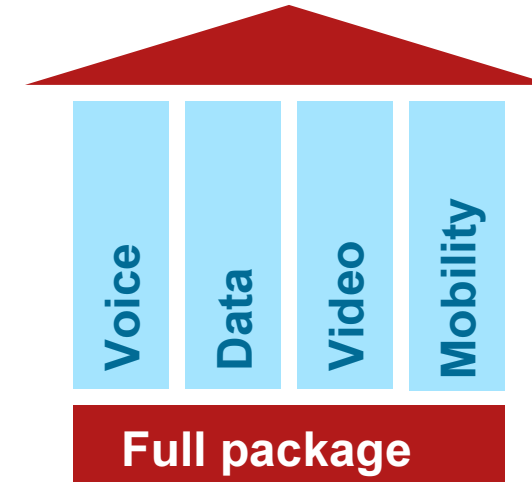
- Full package

Voice

Data

Video (High Quality HD, VoD)

- Makes SP offer 'complete' with additional mobility
- Converts Service Provider to Experience Provider



Why?

\$\$\$\$€€€€€...

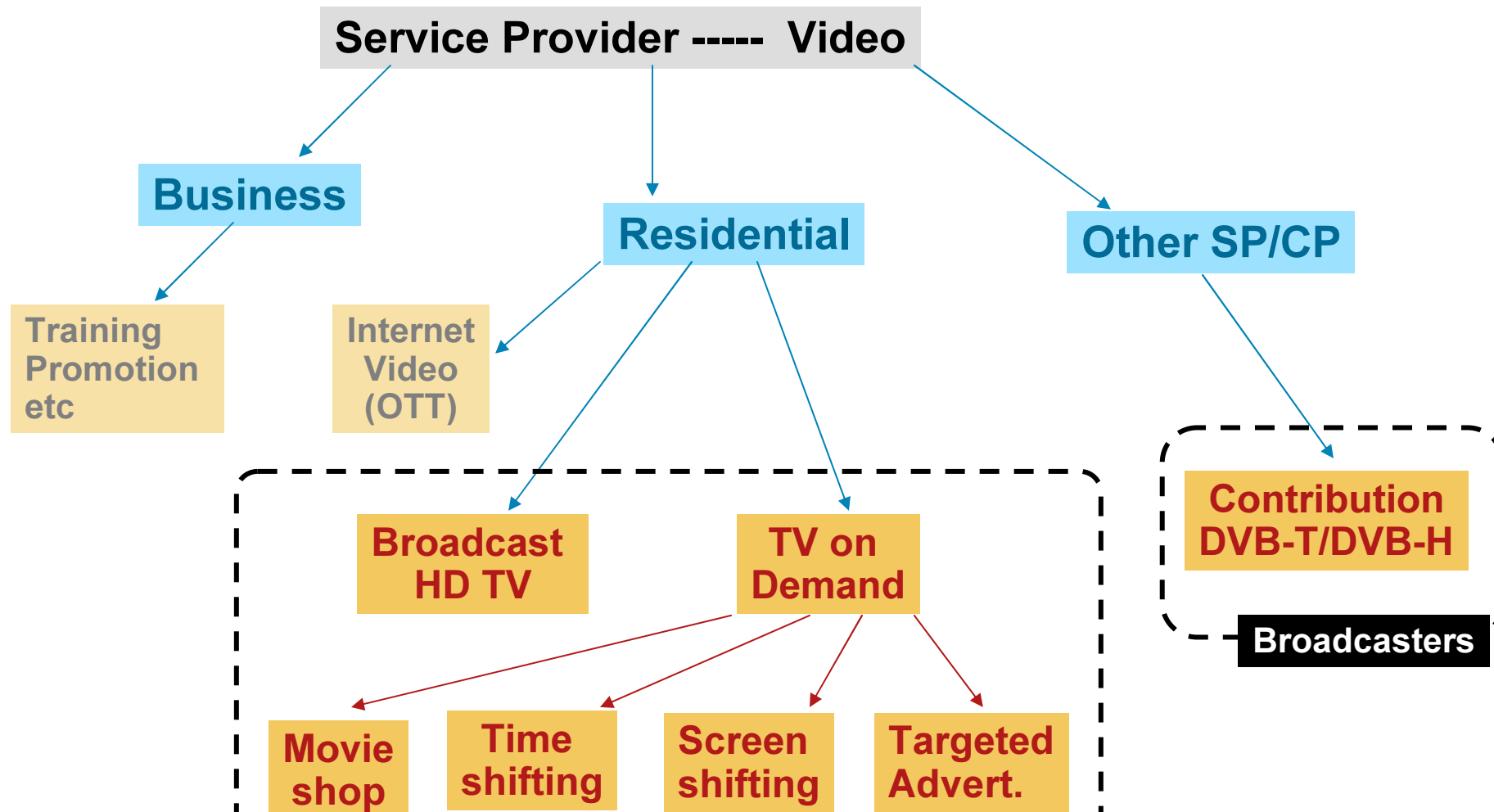
keep customers,
conquer new markets
increase ARPU.....

SP 4Play readines

Service SP	Voice	Data	Video	Mobility	Point of focus
Cable					Most advanced. Infrastructure needs to be digitized. HFC range is the biggest issue
Wireline					Access systems capacity. IPTV services deployment. Mobility?
Wireless GSM					Saturation is close. Radio network capacity. New services needed DVB-H?
Wireless Broadcasters					Analog TV systems switch-off. Introduction of DVB-T. Maybe DVB-H?

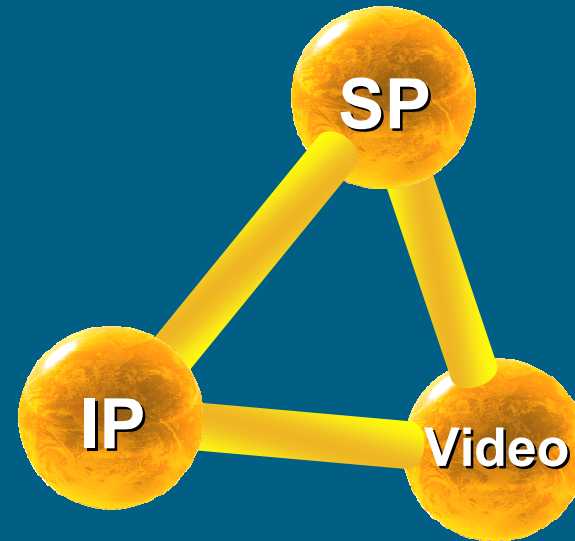
Service Providers & Video Video Services

High Quality
Video
=
Carrier Class Video





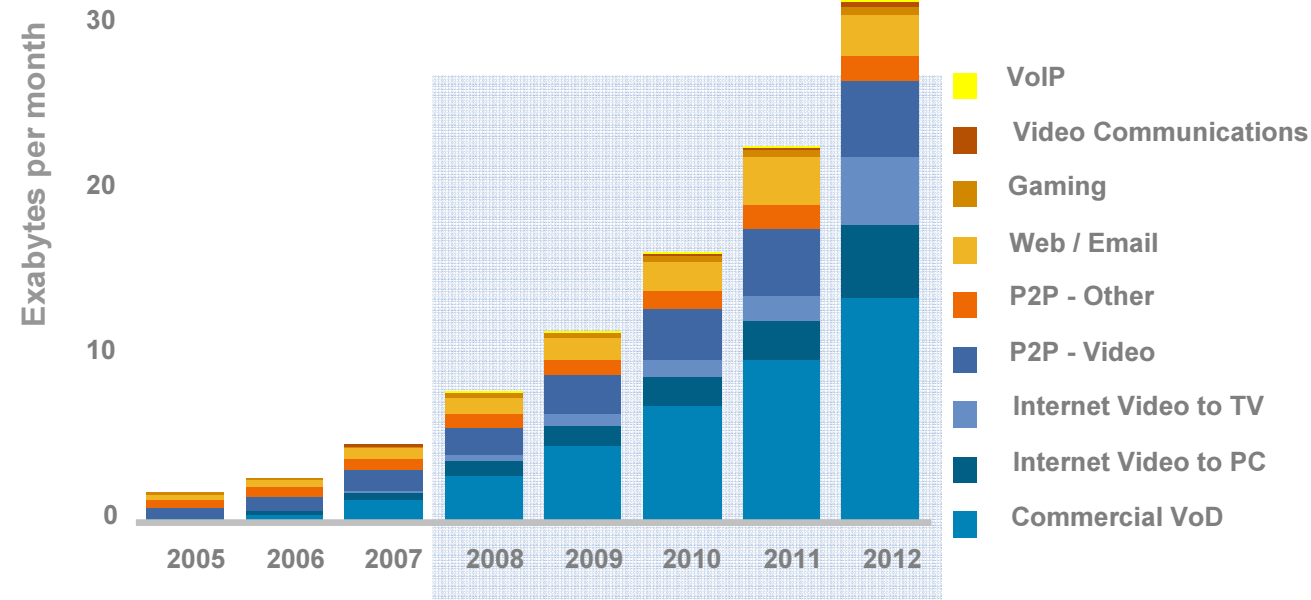
Video & IP



Video Apps Approach the Zettabyte Era

Global Consumer IP Traffic Growth

Without Video, Consumer IP doubles by 2012
With Video, Consumer IP quadruples by 2012

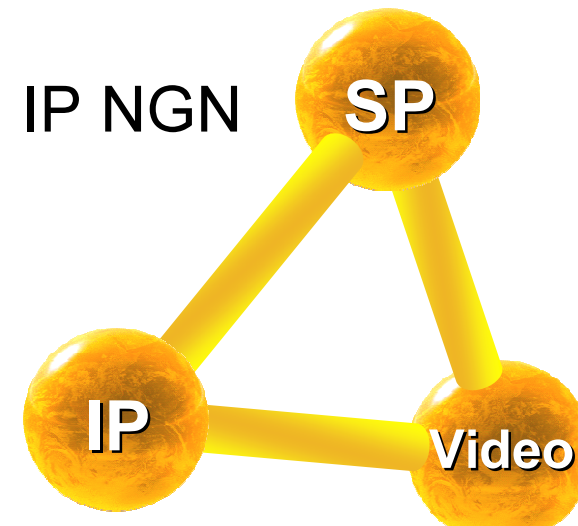


Video reaches 87% of Consumer IP in 2012



IP is almost ideal for Video distribution

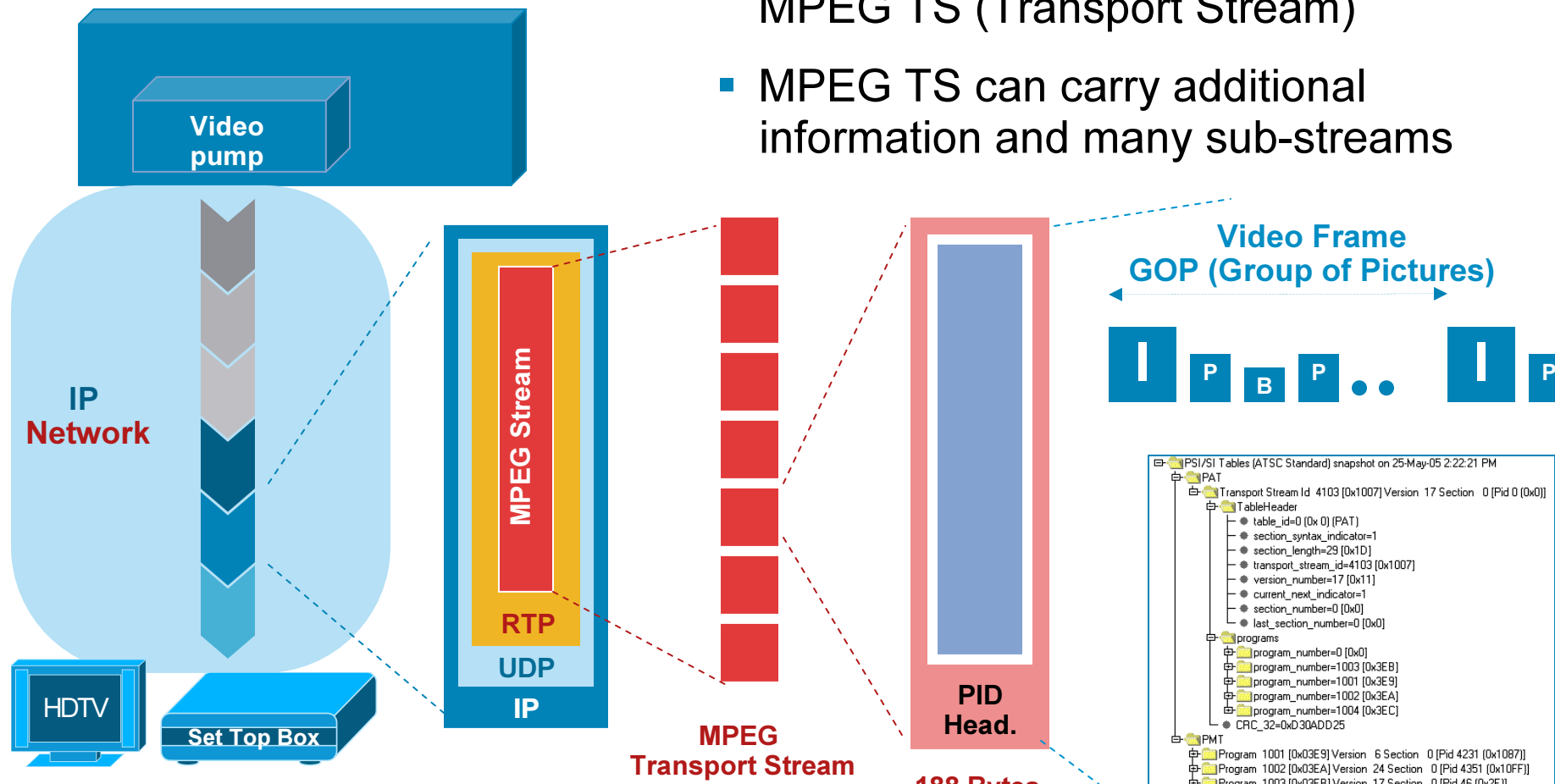
- IP enables Ethernet
 - Scalable 10/100/1000/10 000/
 - Price for bandwidth!! No other technology could match
- Easy to distribute (IP routing)
- MULTICAST!!!
 - Build in mechanisms for replication
- OPEX/CAPEX savings when running on IP NGN
- Almost



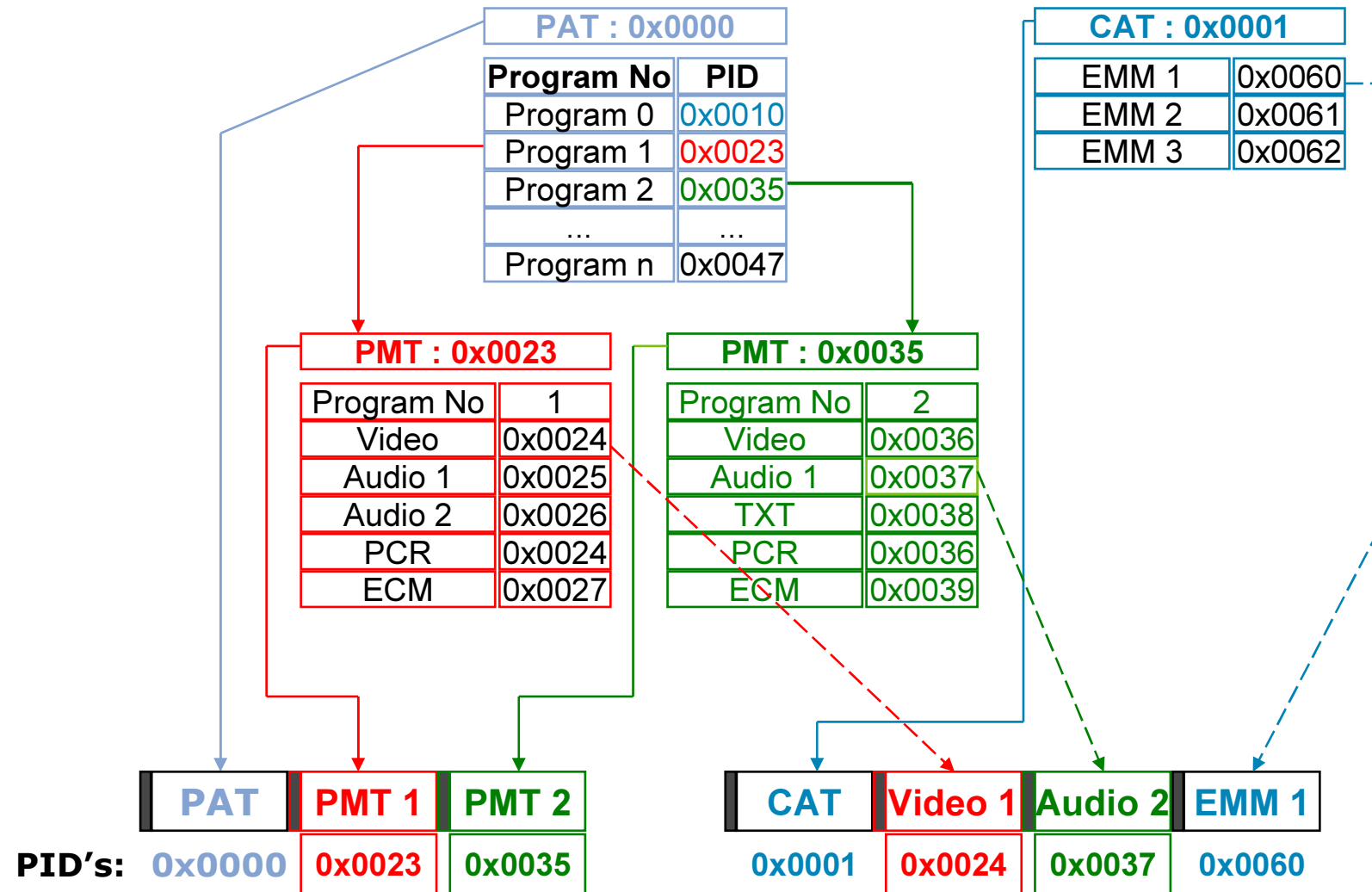
Transporting video

MPEG TS

- IP/UDP/RTP packets carrying MPEG TS. RTP is optional.
- Compressed video is sent using MPEG TS (Transport Stream)
- MPEG TS can carry additional information and many sub-streams



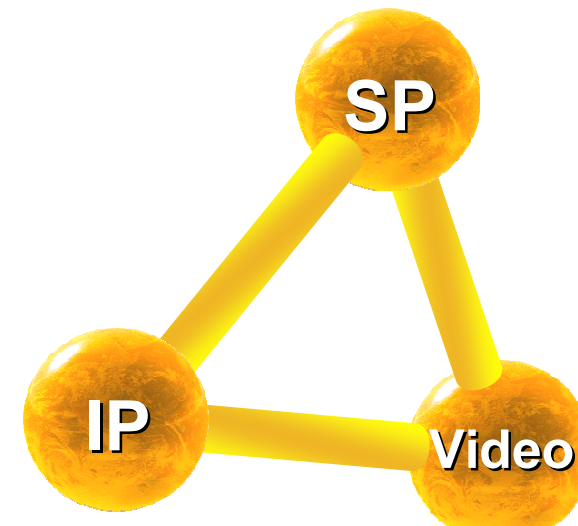
Transport Streams: Components - Table Sequence



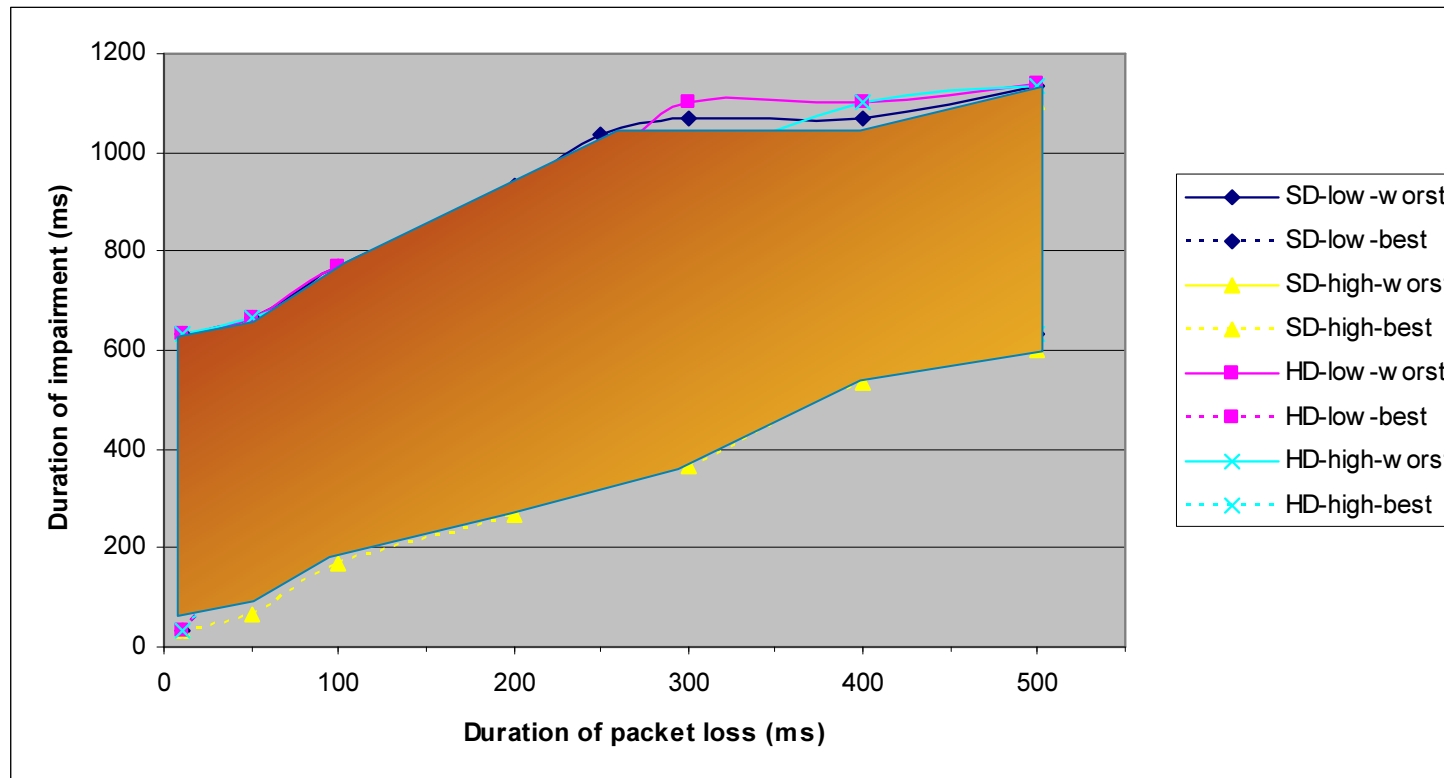
Video & IP (Ethernet)

Almost perfect marriage

- The most important thing is to bring all video packets to the destination on time.
- Lost of single packet is visible on the screen
- IP and Ethernet networks are not design to be “Zero Loss”
- Packet loss reasons
 - Delay/Congestion (buffering/drops)
 - PHY-Layer Errors (noise)
 - Network Reconvergence Events
- How to manage the losses?



MPEG –Packet Loss impact



- Jason Greengrass, John Evans, Ali C. Begen, “Not All Packets Are Equal: The Impact of Network Packet Loss on Video Transport” – to be published in IEEE Internet Computing, Nov 08



Video & IP (Ethernet)

Tools to improve QoE (Quality of Experience)

- Network Layer

Fast IP Convergence (sub second)

Simplest method.

MPLS Traffic Engineering with Fast Reroute (pre-calculated back up TE tunnels, 100ms).

**More complex to manage.
Bandwidth reservation**

- Application Layer

FEC (Forward Error Correction).

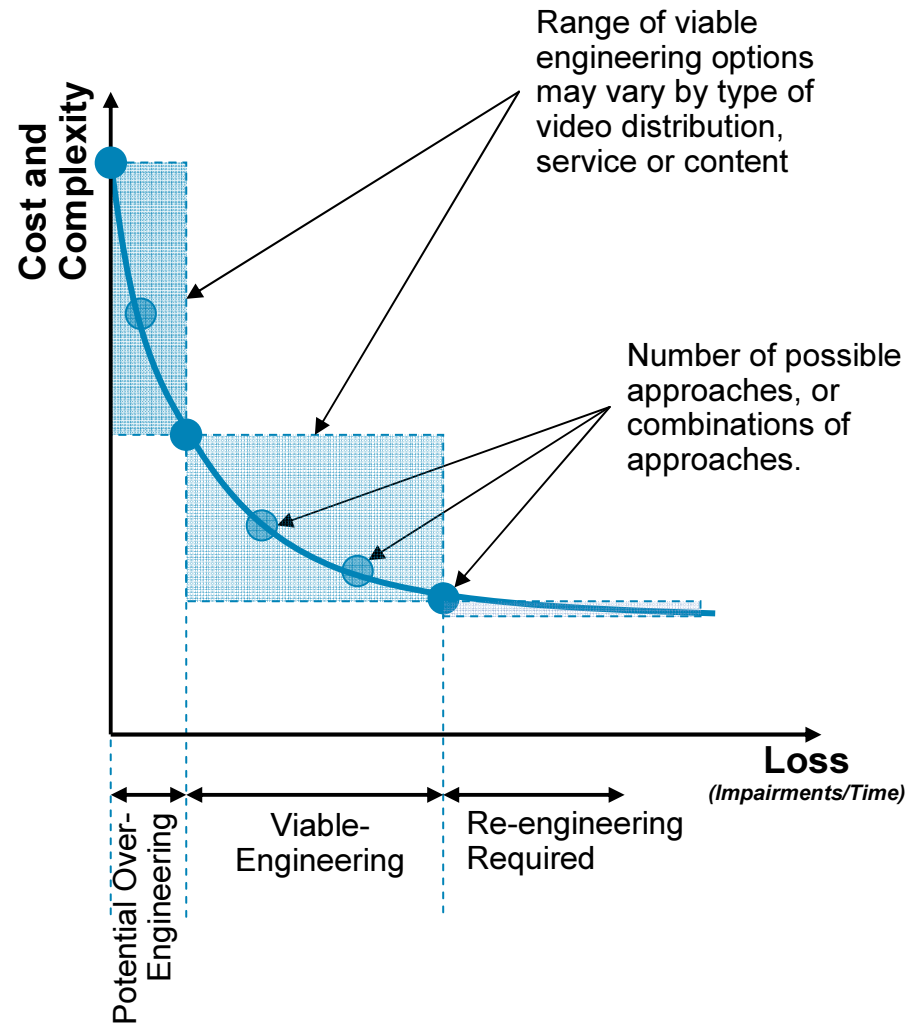
Added by Cisco DCM9900

Retransmission of missing packets

Available on Cisco VQE-S

Active/Active. Two simultaneous streams.

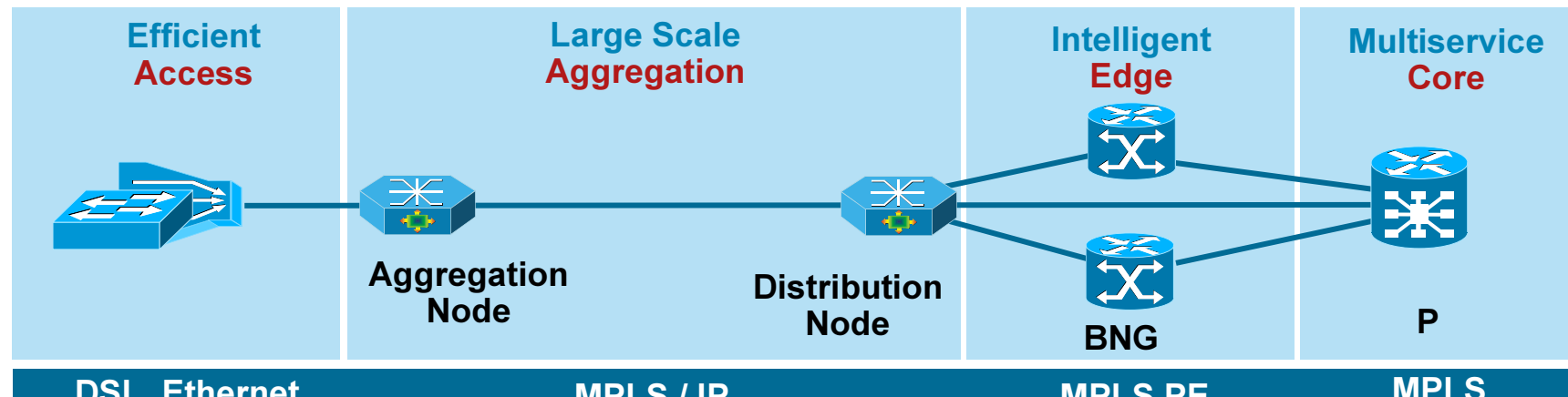
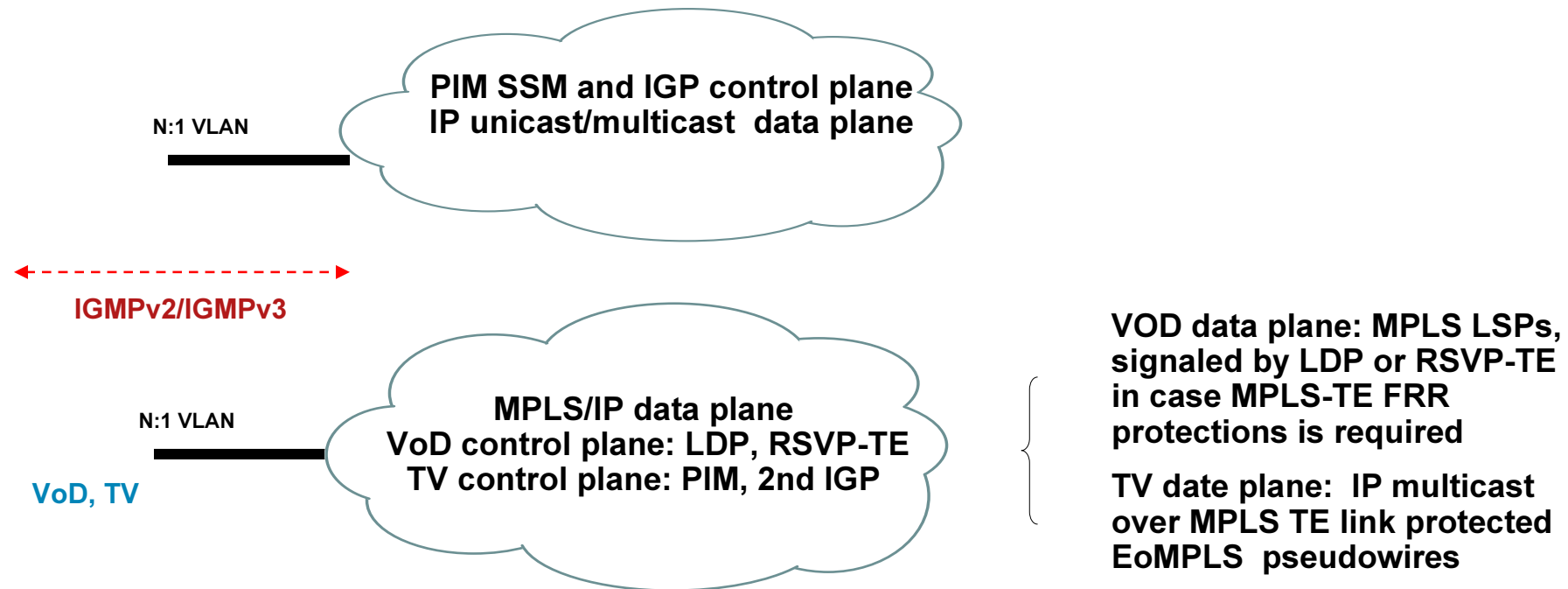
Video SLA Requirements: Managing Loss



- A number of technological approaches to achieve required SLA
 - Recommendation for IPTV is to have single artefact per 1 hour
- Number of network deployment models to support each approach
- Application level approaches may also impose requirements on the network
- Different combinations of models and approaches have different pros / cons and cost vs. complexity trade-offs

Multimedia Services Architecture

Options: “Native IP” transport or MPLS transport



IP for Video and IPTV Service Delivery

Key Characteristics and Benefits

- **Simplified Operations**

IGMP/PIM only required, no snooping necessary in Aggregation network; snooping contained in DSLAM
Single point of L3 termination for IPTV (no VRRP required)

- **Optimal and Scalable forwarding**

SSM multicast distribution model for optimal tree creation under all conditions
Dynamic load balancing on equal cost paths(!!)
Optimized ARP and IGMP tables through distribution
Flexible content injection, including localized content
Scales in terms of network nodes and subscribers in any topology due to distributed L3
Allows for on-path CAC

- **Resiliency**

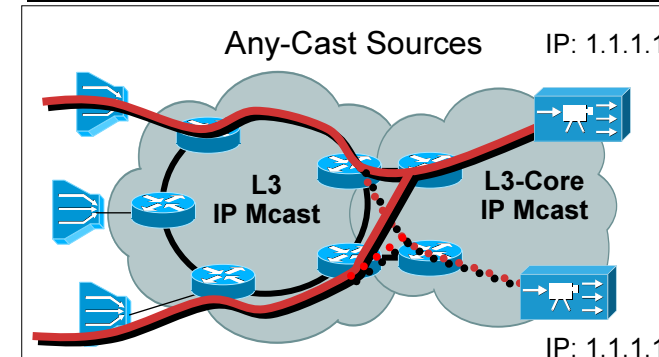
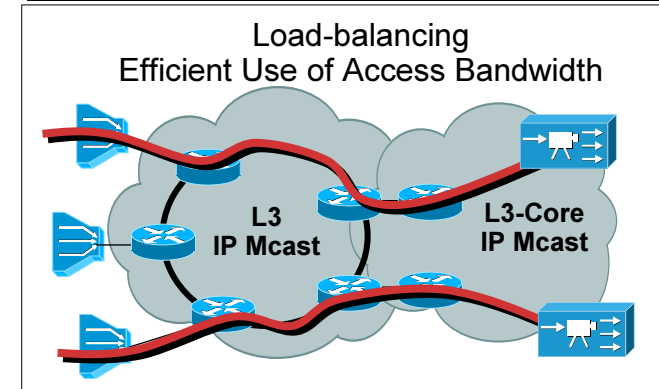
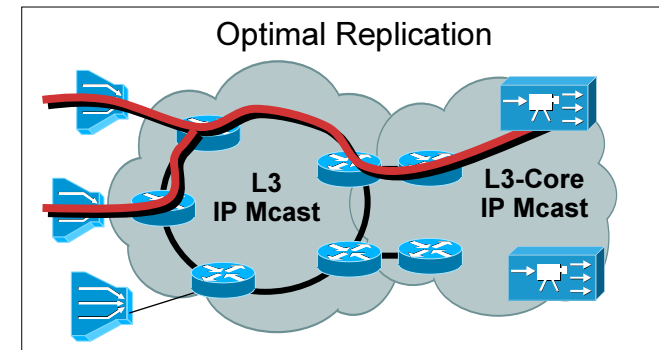
Consistent convergence in all failure cases: Source-, Node-, Link-Failure.

Anycast-Source model for enhanced redundancy

SSM security & address-space efficiency proven architecture in many 3Play production networks today

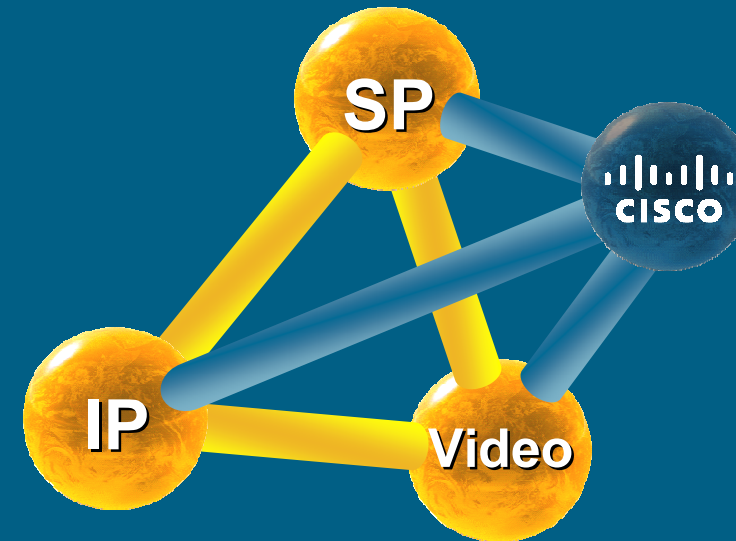
- **Future Ready**

Possibility to add/distribute video monitoring and error concealment techniques easily





Video
& IP
& SP
& Cisco architectures

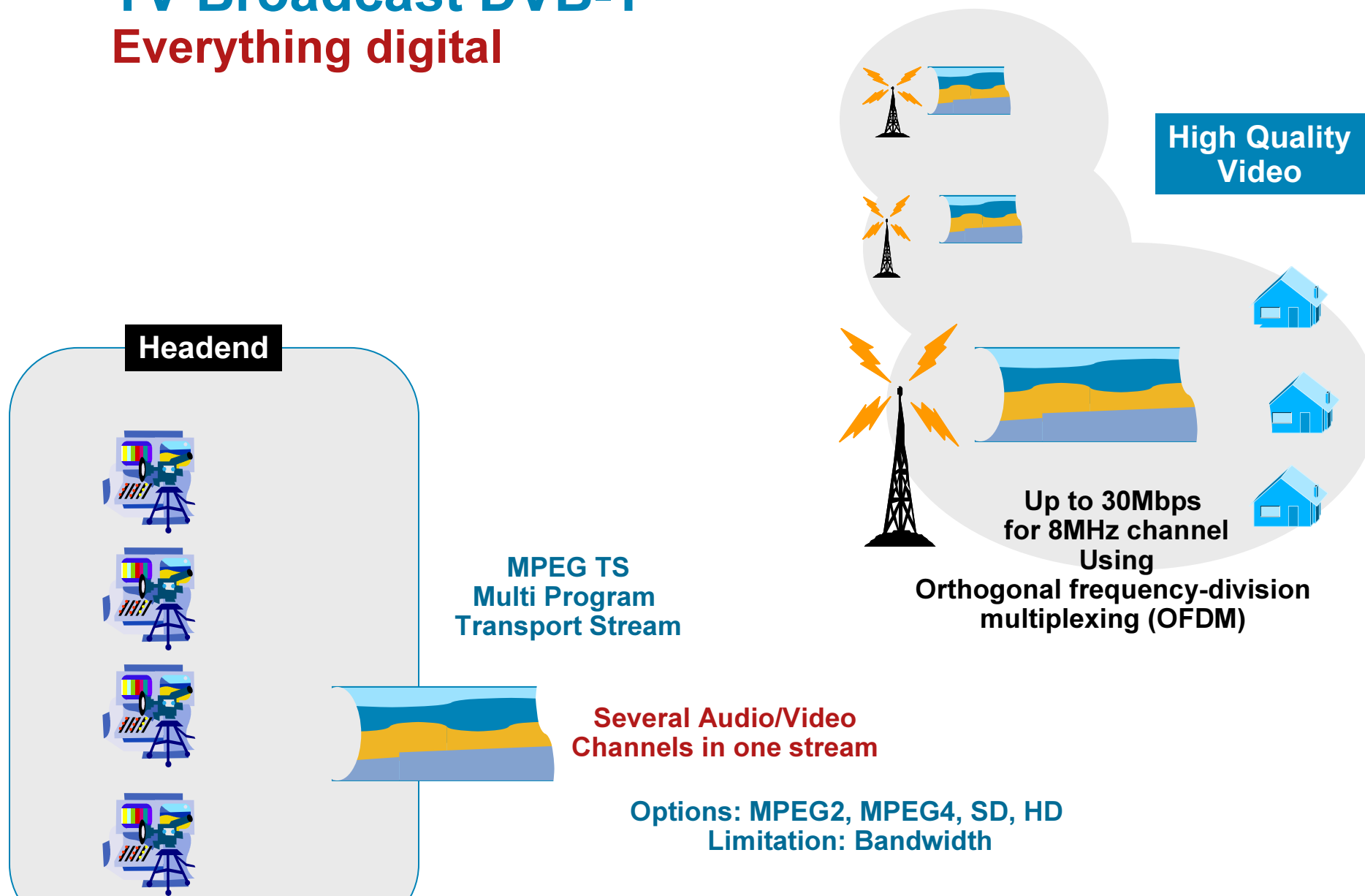


SP video architectures

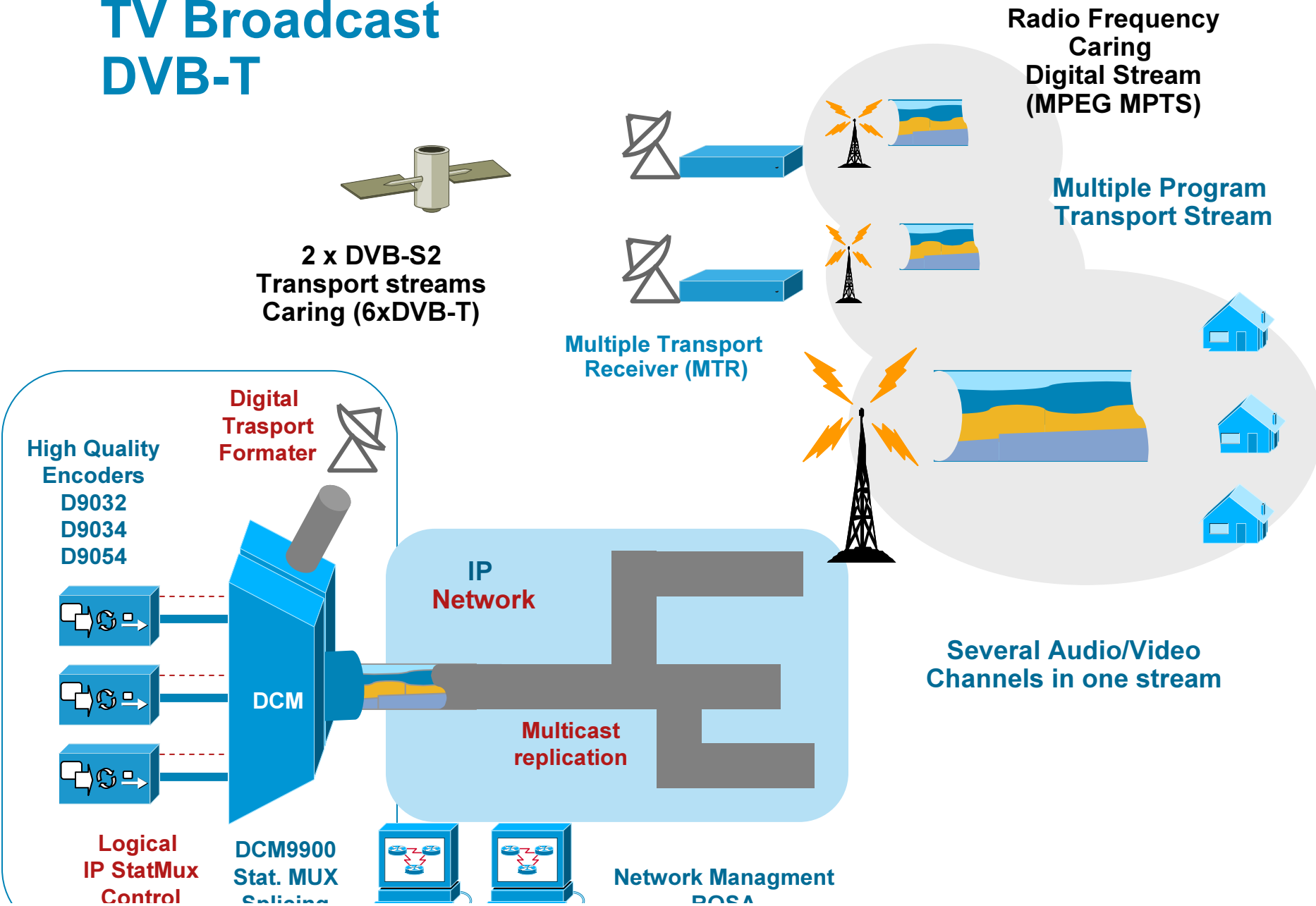
- Video Broadcast transport
- Video on Demand introduction (cable)
- IPTV systems for wireline/cable
- IPTV super unification with Wireless

TV Broadcast DVB-T

Everything digital

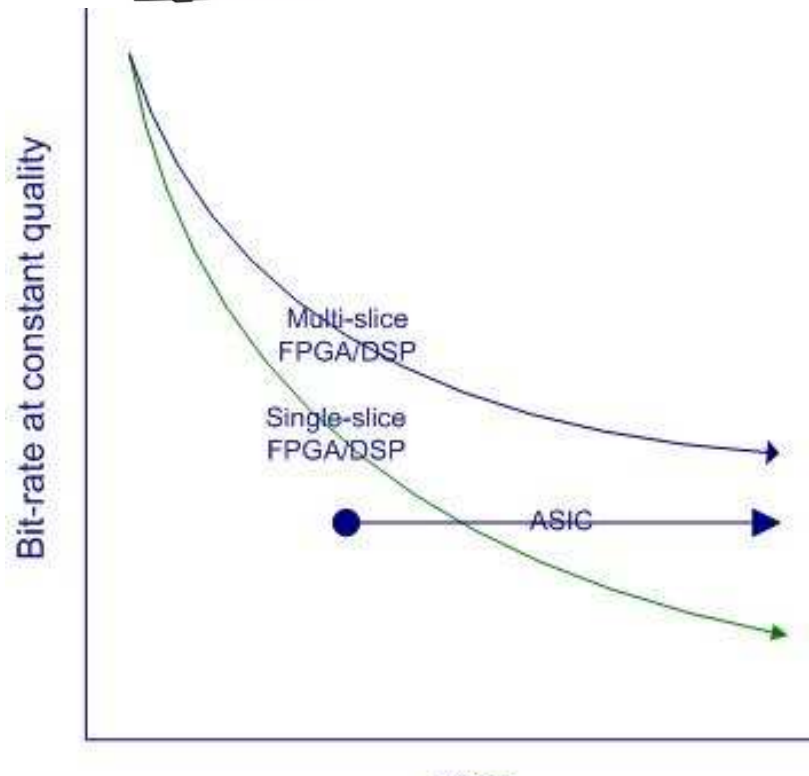
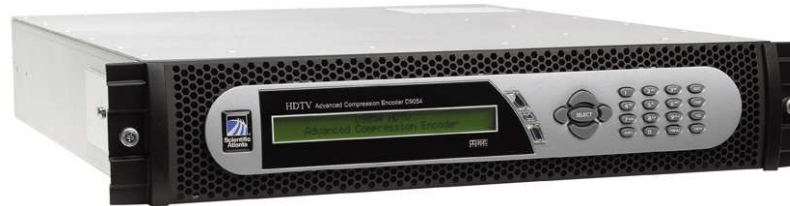


TV Broadcast DVB-T



IPTV Define

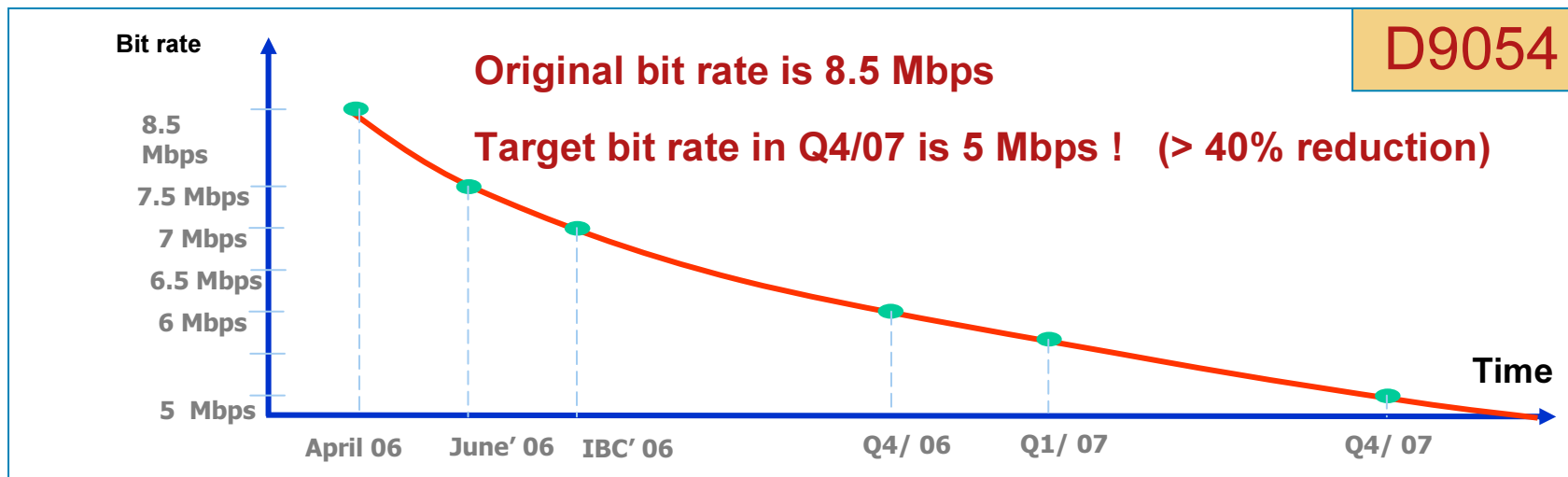
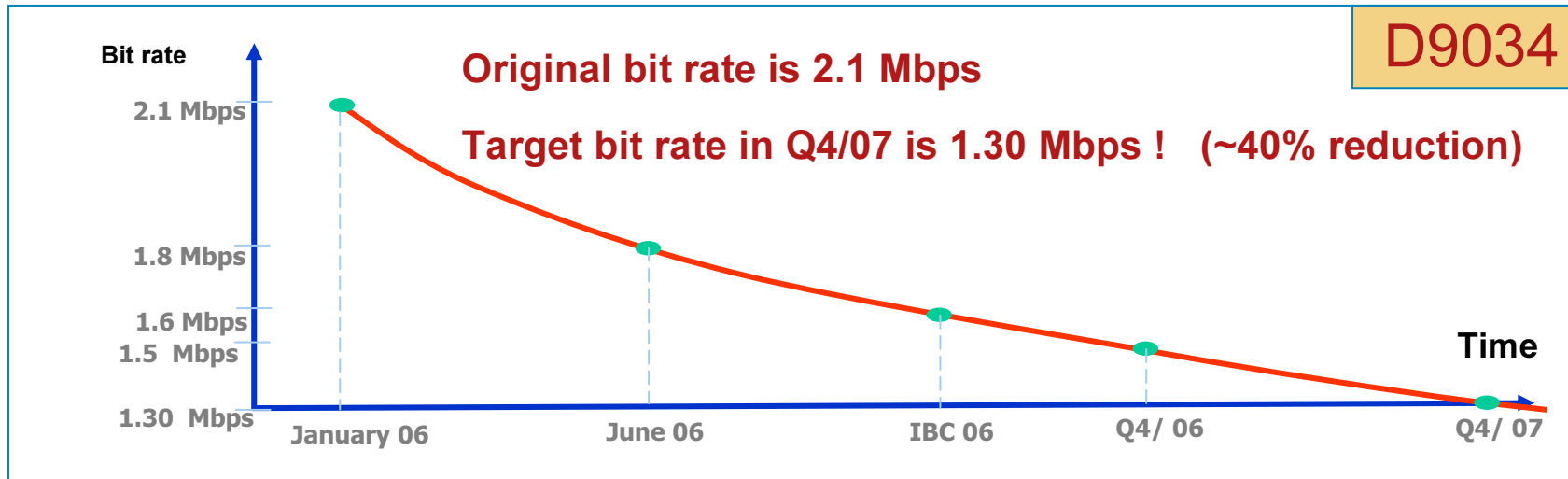
Encoders in Headend



- The D9054 provides unparalleled horsepower required for:
 - Single-slice HD encoding
 - AND**
 - Future video quality improvements
 - Many H.264-tools are still to be implemented
- **Full flexibility** into every corner of the encoding implementation:
 - Improve already implemented tools
 - Add all remaining tools
 - Adapt to eventual lack of interoperability

AVC Encoding

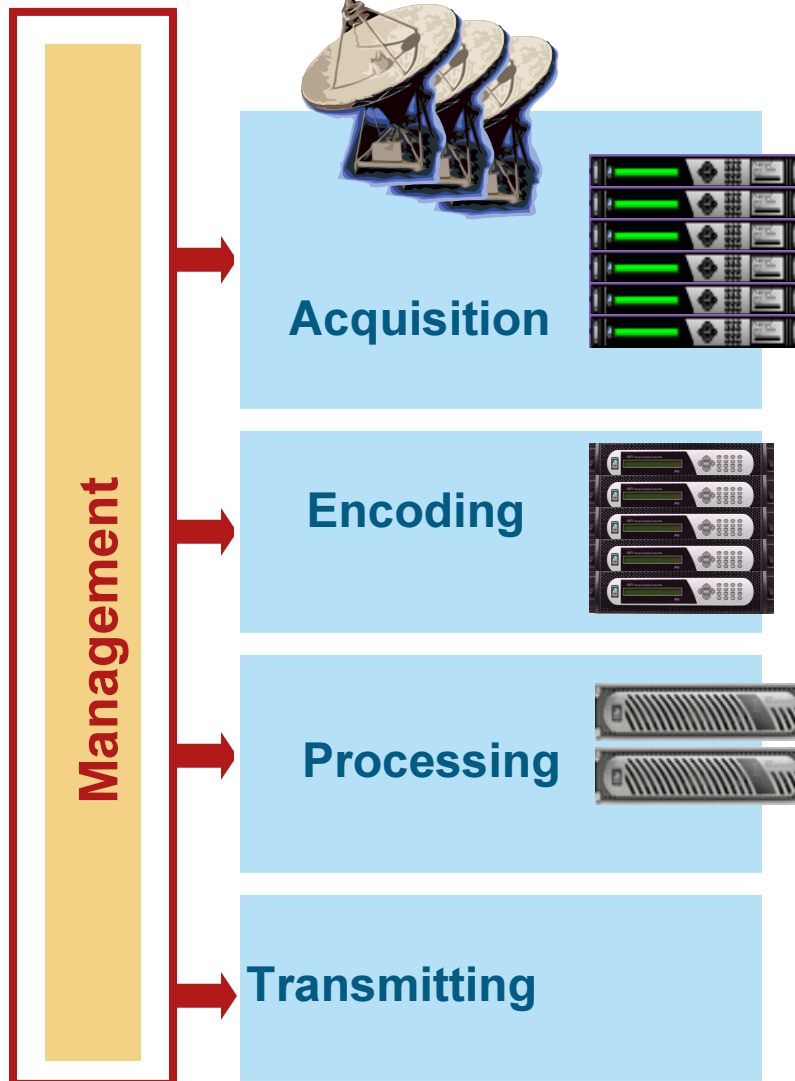
H.264 Encoder Video Quality Improvements (MPEG stream)



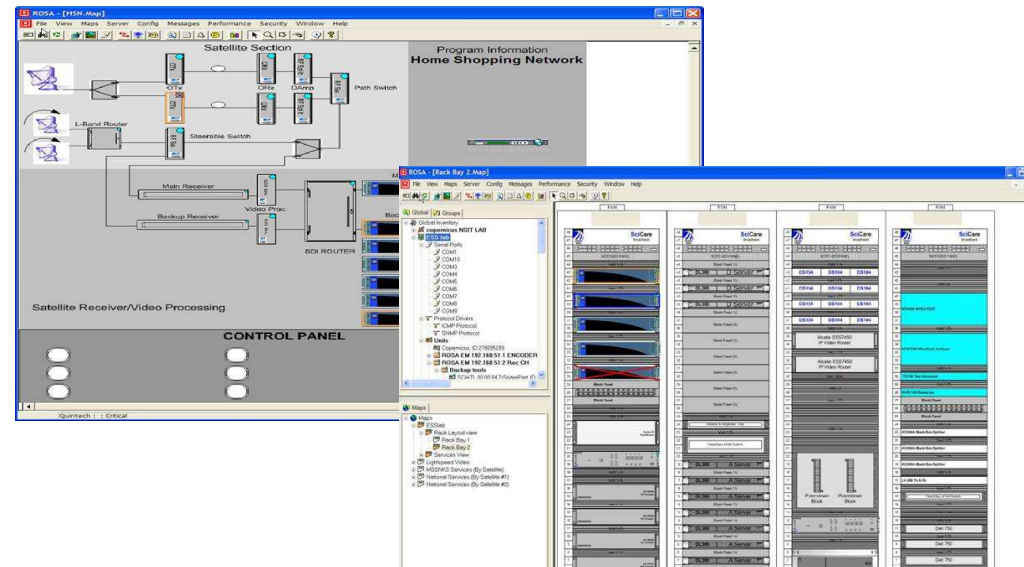
IPTV Define

Headend Reliability

99.999 Uptime
5 minutes
Downtime per year

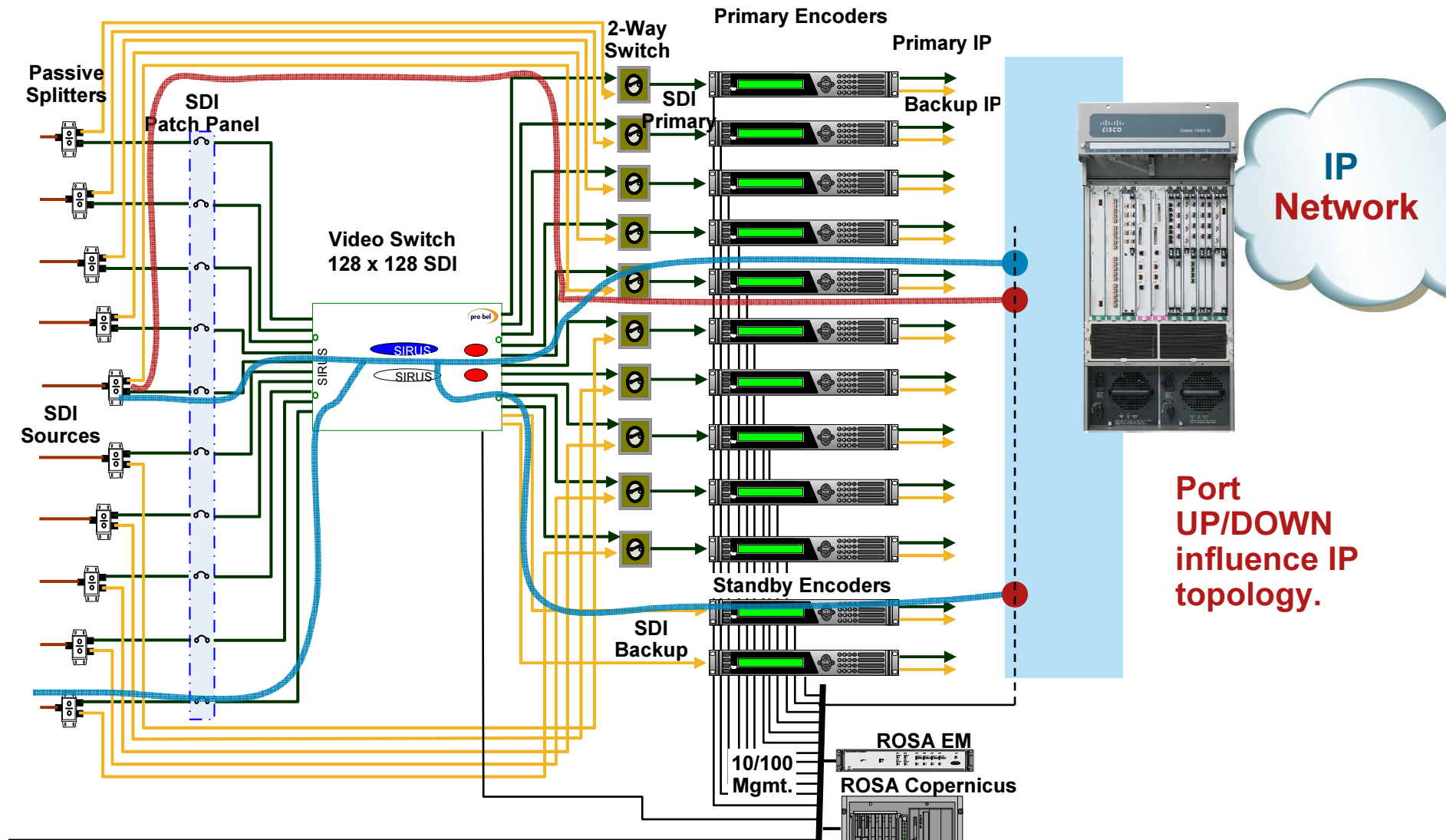


- Finding & Fixing Error/Failure – critical for 99.999
- ROSA management system offers full control over video path
- Different failure scenarios can be programmed



Headend

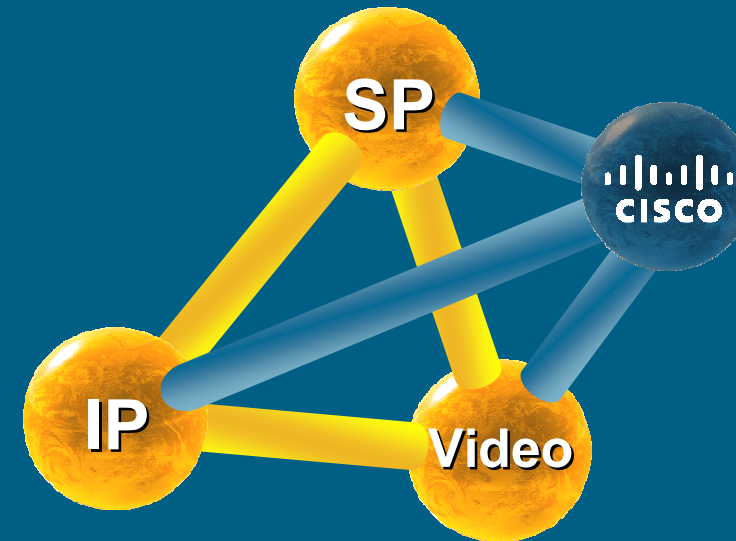
ROSA - Managing Video Path





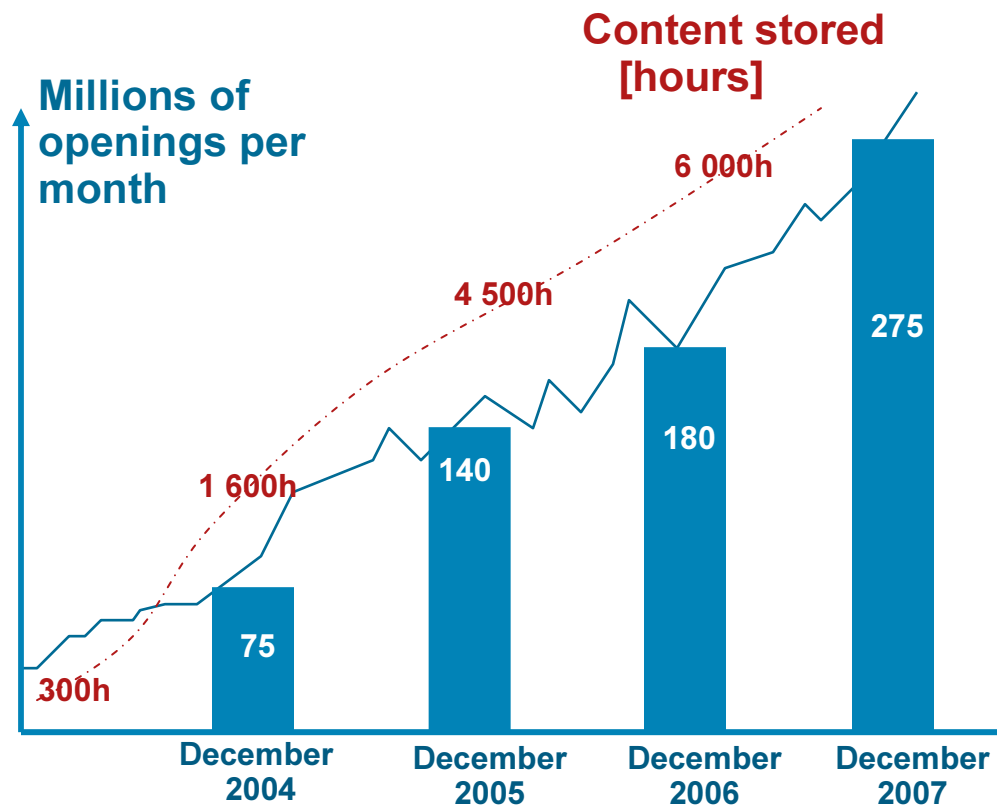
Video & IP & SP architectures

Video On Demand
Introduction



VoD in production network

One of the biggest Cable operator in US



- In average single subscriber is using VoD service 27 times per month.

What services we can offer using VoD

It is obvious.....

- „Video shop”

Flexible billing and promotions (flat rate, pay per view, special offers,
marketing department loves that)

Training and education materials,

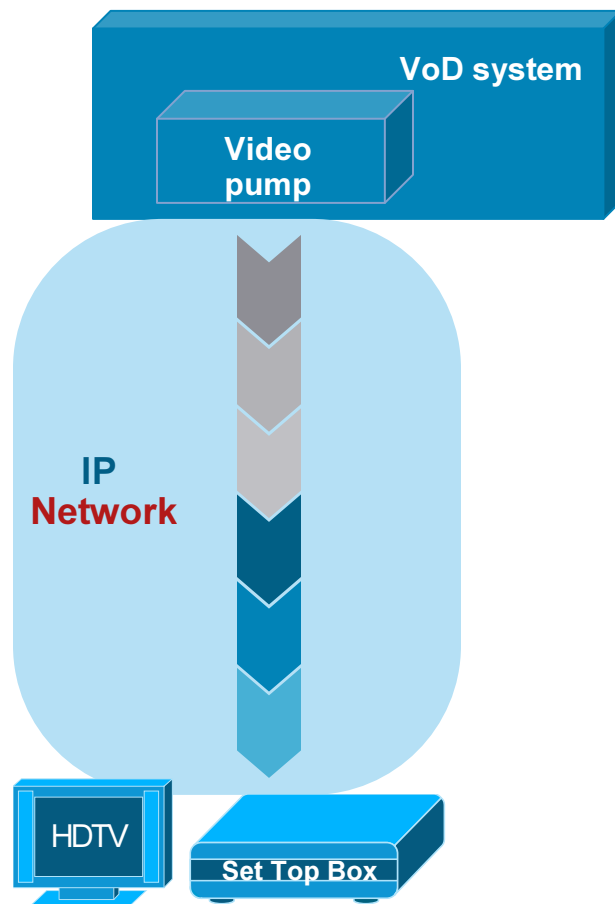
Promotions materials

Special (Adults) materials...

More VoD applications

- N-PVR, (Network-Private Video Recorder).
Digital recording – no quality loss.
Content providers do not like that (skipping advertisements)
- Start-Over (TimeShifting)
Subscriber have couple of hours window to watch any show.
No fast forwarding – advertisements delivered 😊 (😞)
- Targeted Advertisement
System traces statistics and delivers advertisement which reflects subscriber preferences

Video on Demand Applications

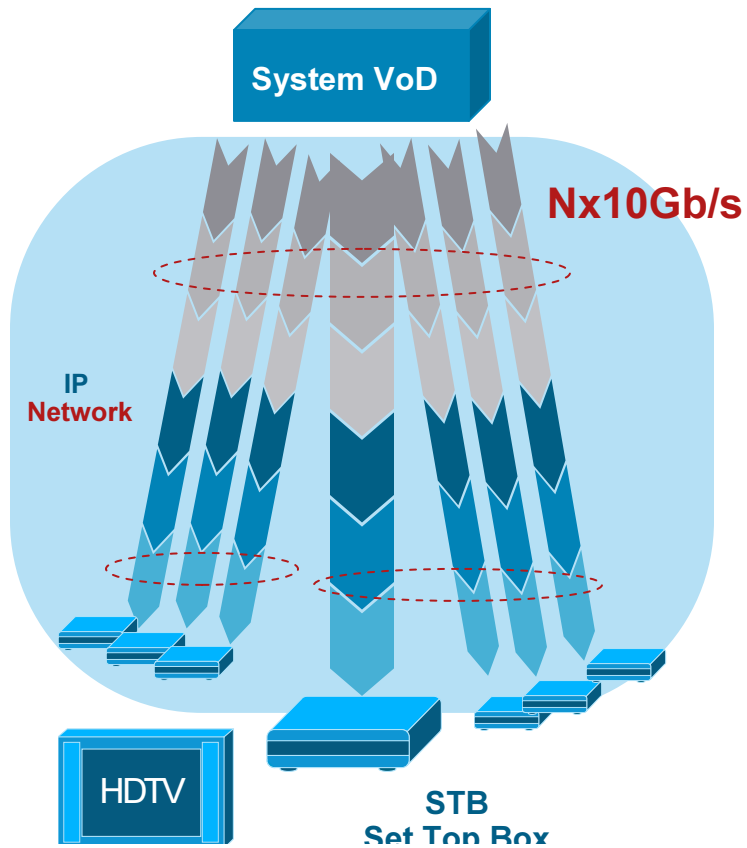


- The most distinct application of IP video.
- “On demand” will be dominant method of access to multimedia content !!
- We will chose content, time and place!!
- Basic applications:
 - Video shop (movies, trainings, promotions)
- Advanced applications
 - Network PVR
 - Other Timeshifting (StartOver)
 - Targeted advertisement

Video on Demand. Biggest problem. Bandwidth vs redundancy. What is better?

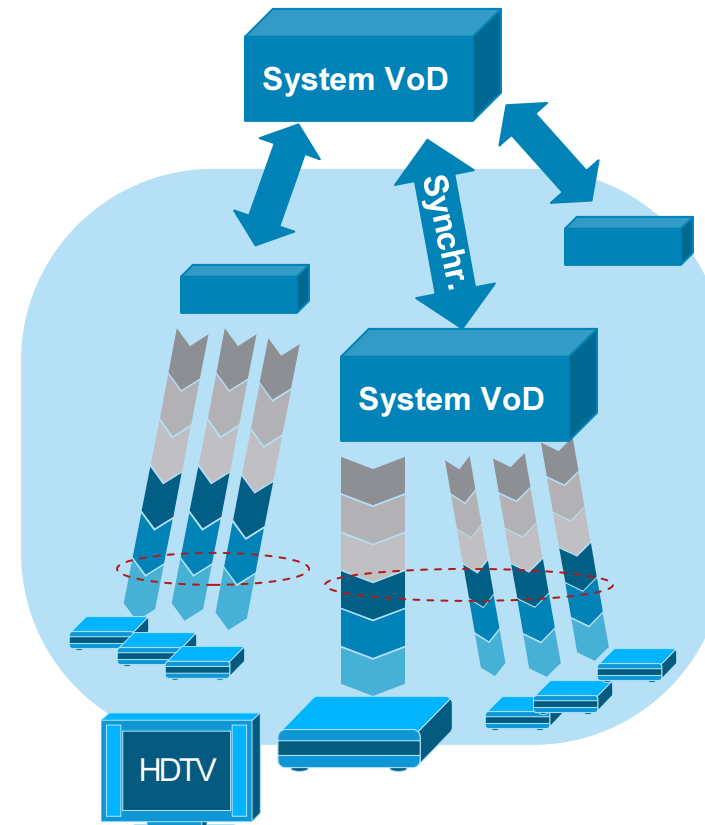
Centralized Architecture

8Mbps/ Stream
= 1200 streams /10 GE

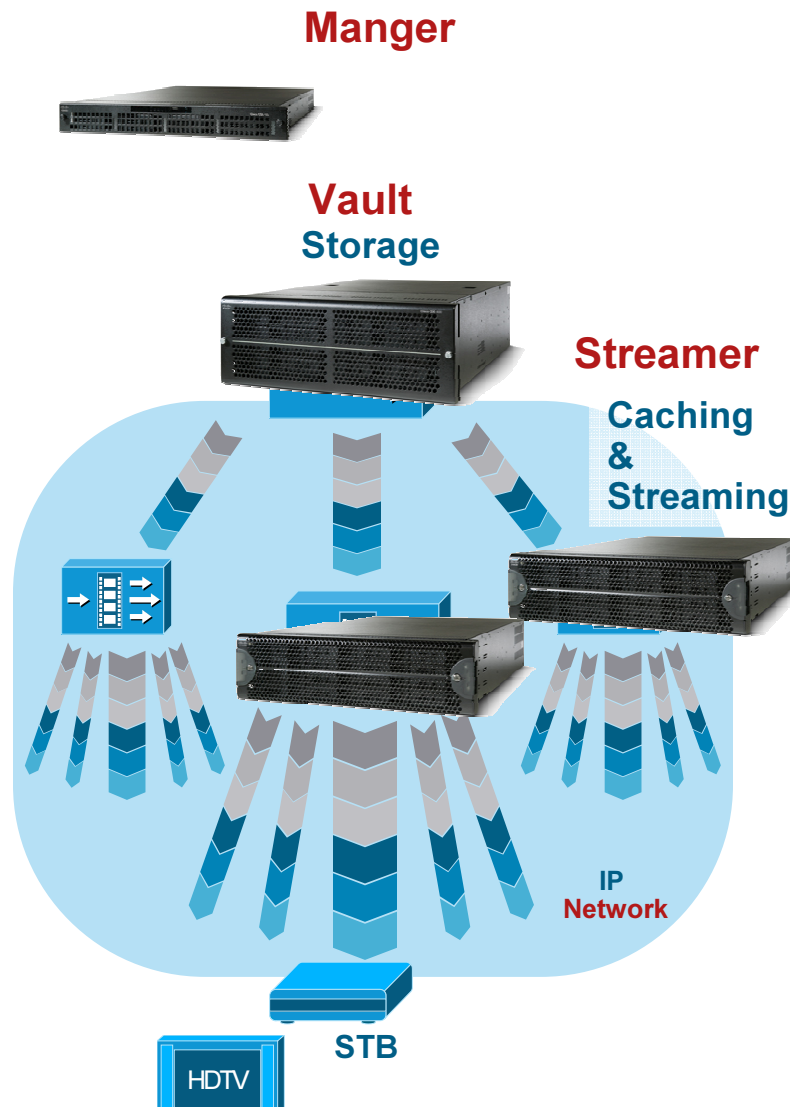


Distributed Architecture

Nx VoD system

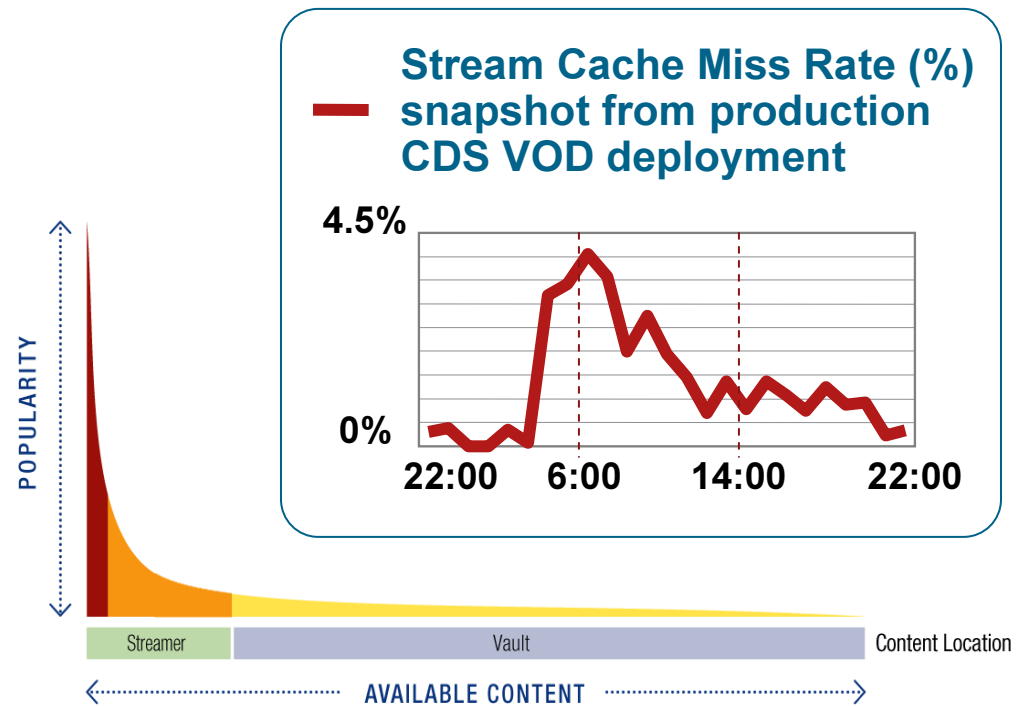
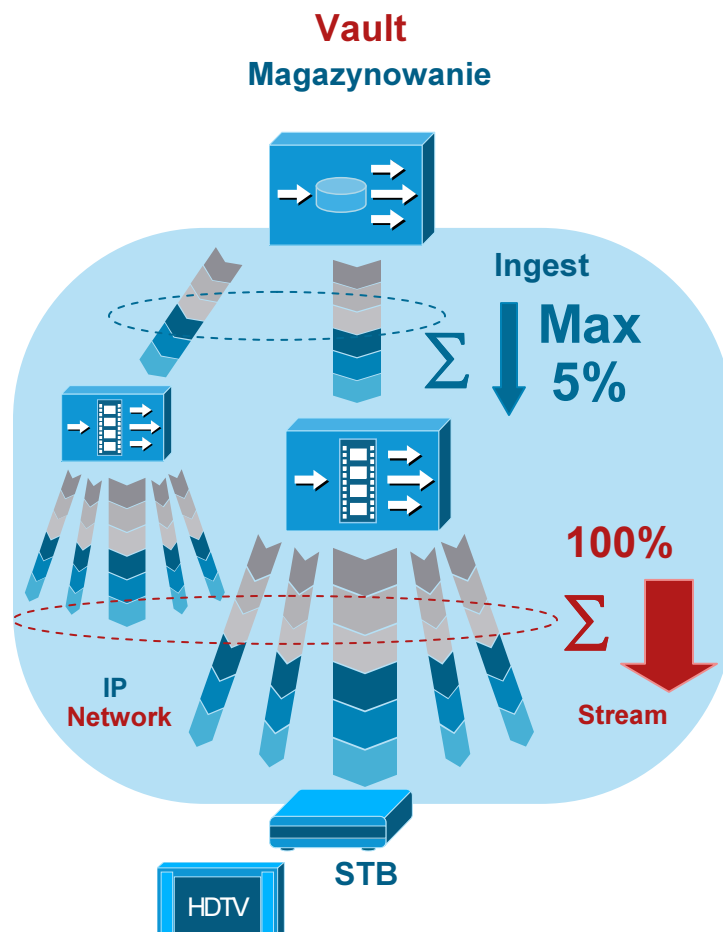


Answer is CDS (Content Delivery System)



- **Vault**
 - Stores content
 - Ingesting content to Streamers (when needed!!)
- **Streamer**
 - Streaming the content
 - Caching for later use
- **Manager**

Cisco CDS TV



- Bandwidth savings 95%
- Contents is automatically distributed where is needed.

CDS - Hardware Appliances

High End Configurations for Content Delivery

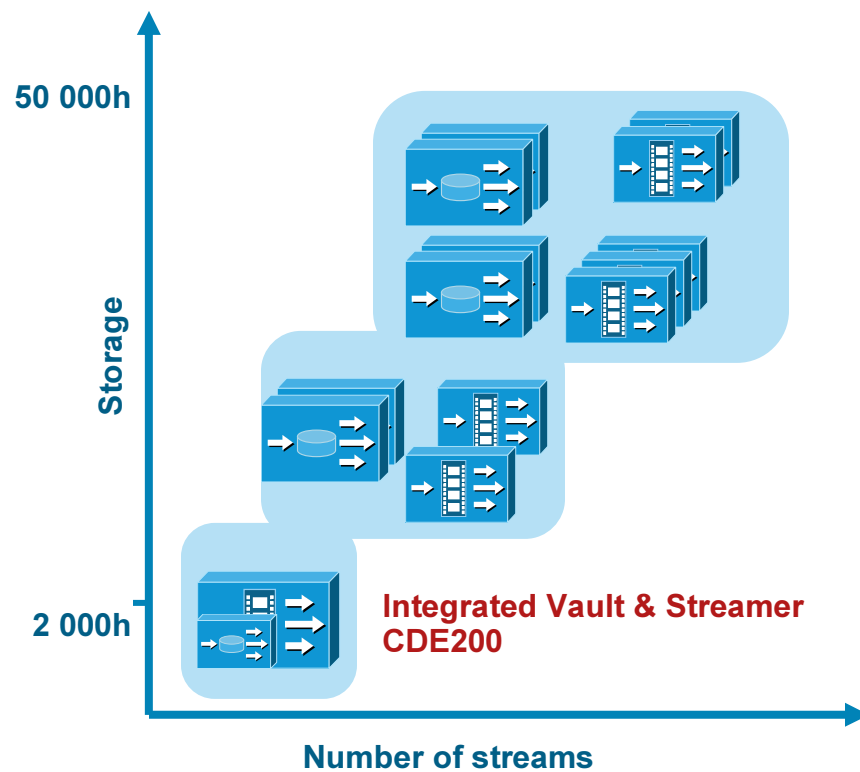


	CDE100	CDE200	CDE300	CDE400
Rack Space	1RU	2RU	3RU	4RU
Processors	1x Dual Core	2x Dual Core	2x Dual Core	2x Dual Core
Storage	290GB [4x 73GB SCSI]	6TB [12x 500GB	1.15TB [16x 73GB SCSI]	12TB [24x 500GB
Memory (DRAM)	4GB	8GB	16GB	4GB
I/O	2 TX GE	Copper: 4 TX GE Fiber: 4 SX GE	Copper: 12 TX GE Fiber: 8 SX GE	Copper: 6 TX GE Fiber: 6 SX GE

Maximum Performance				
Max Streams	N/A (Manager)	750 SD	2500 SD	N/A (Vault)
Max Ingest Hrs	N/A (Manager)	3000 Hrs (SD Eq)	N/A (Streamer)	6000 Hrs (SD Eq)
Max Ingest Ch.	N/A (Manager)	200 SD Eq.	N/A (Streamer)	200 SD Eq.

Cisco CDS TV Arrays

Scalability & High Availability



- Arrays

CDE elements could be group in Arrays. Visible as single node

High availability

- Vault Arrays

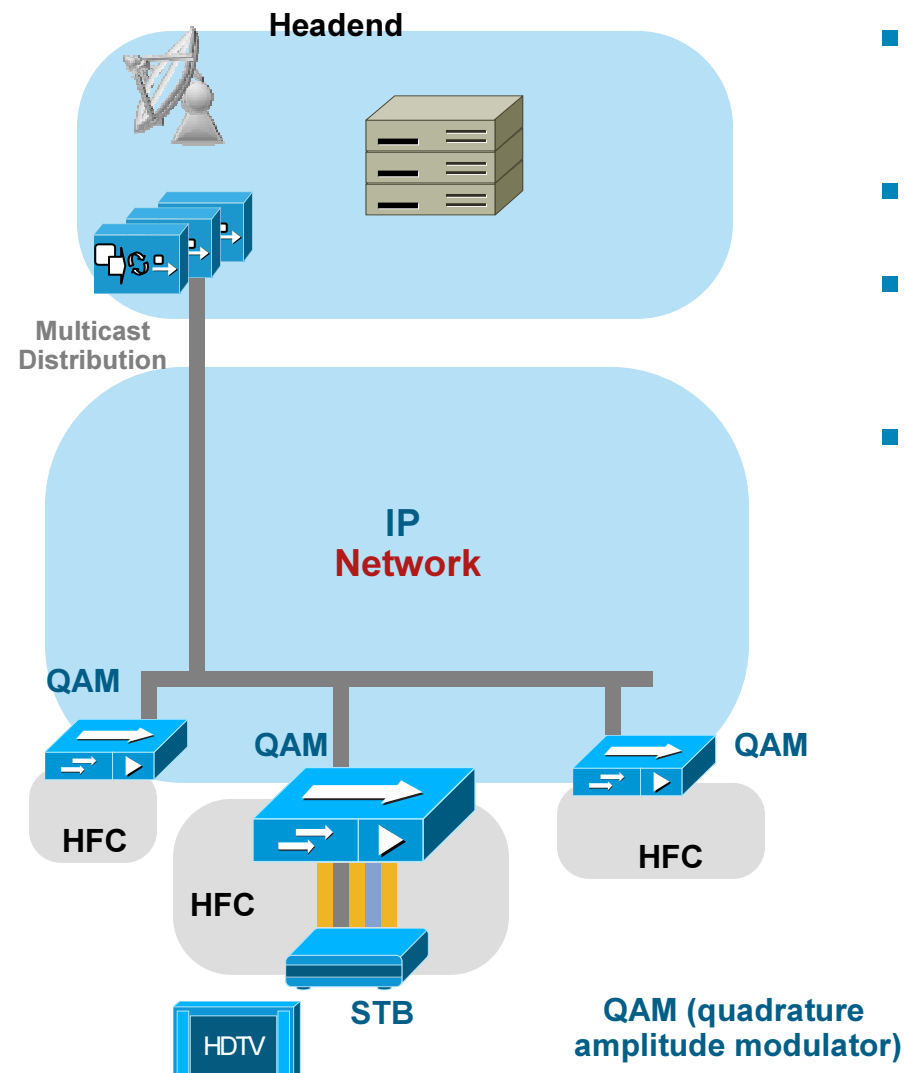
Increase Storage

- Streamer Arrays

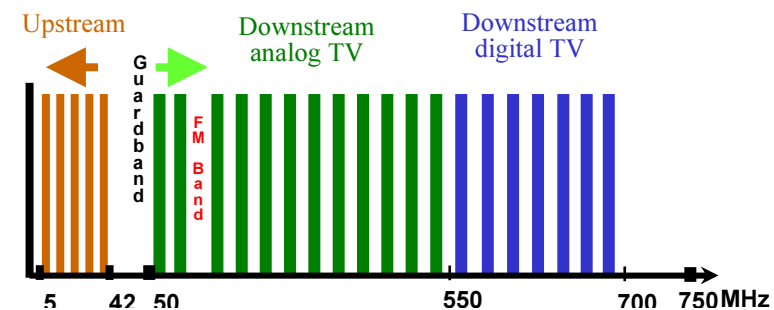
Number of generated streams

- Adding new CDE does not required to stop the service.

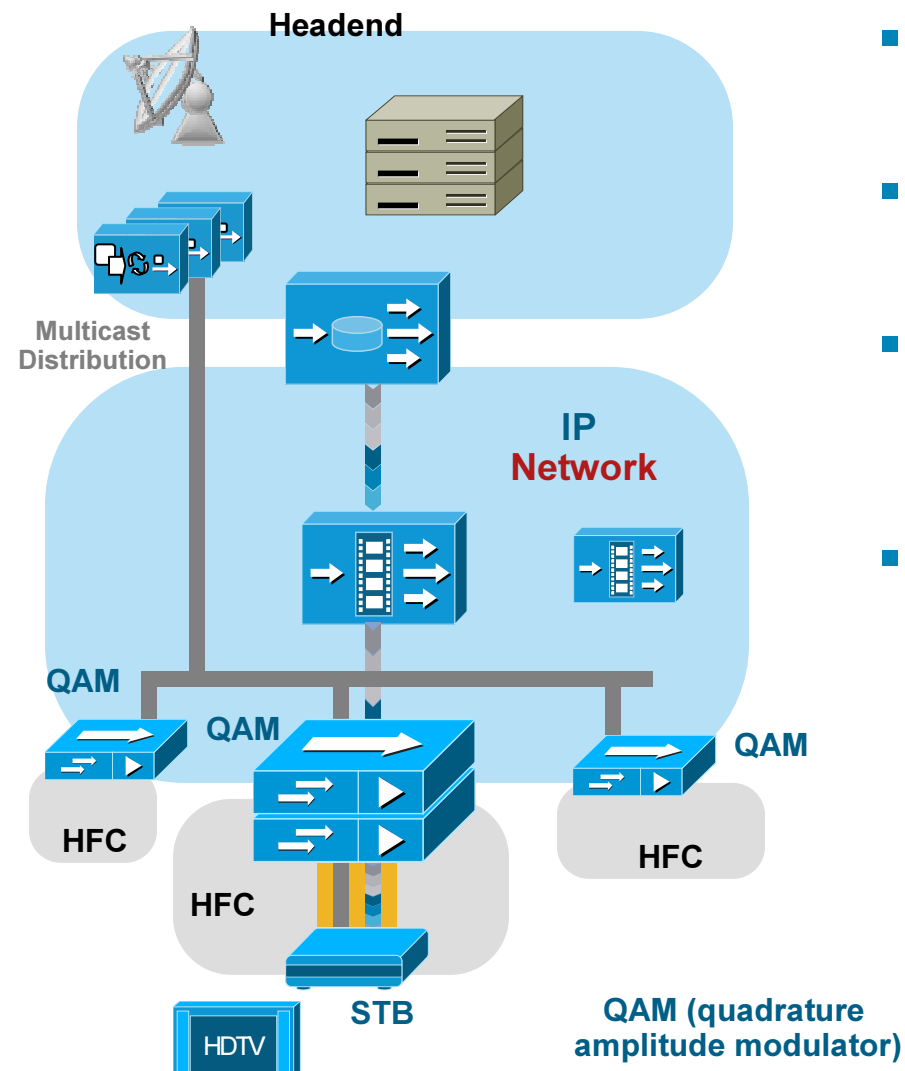
Video IP in cable environment



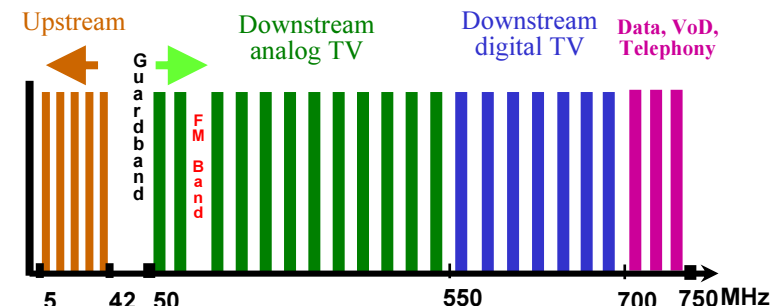
- IP for video distribution is used in cable environment since many years
- Digitization in HFC part is needed
- IP is used to transport BTV and VoD to QAM.
- QAMs are sending MPEG MPTS (look DVB-T) streams to HFC segment



Video IP in cable environment



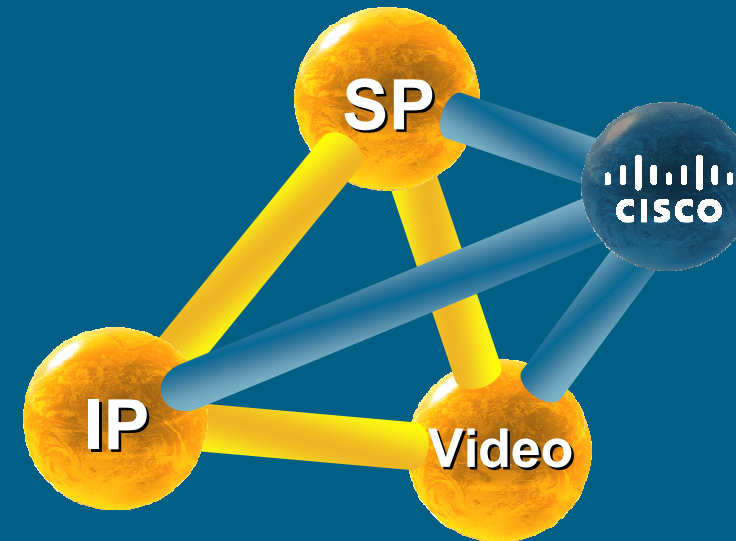
- CDS TV system could be easily added to digitized Cable environment
- Streamer is sending IP video to QAM supporting specific STB
- STB needs to interact with VoD control software to get information where to 'tune'
- "Cisco Validated Desing"





Video & IP & SP architectures

IPTV systems



IPTV System

Why it is different?

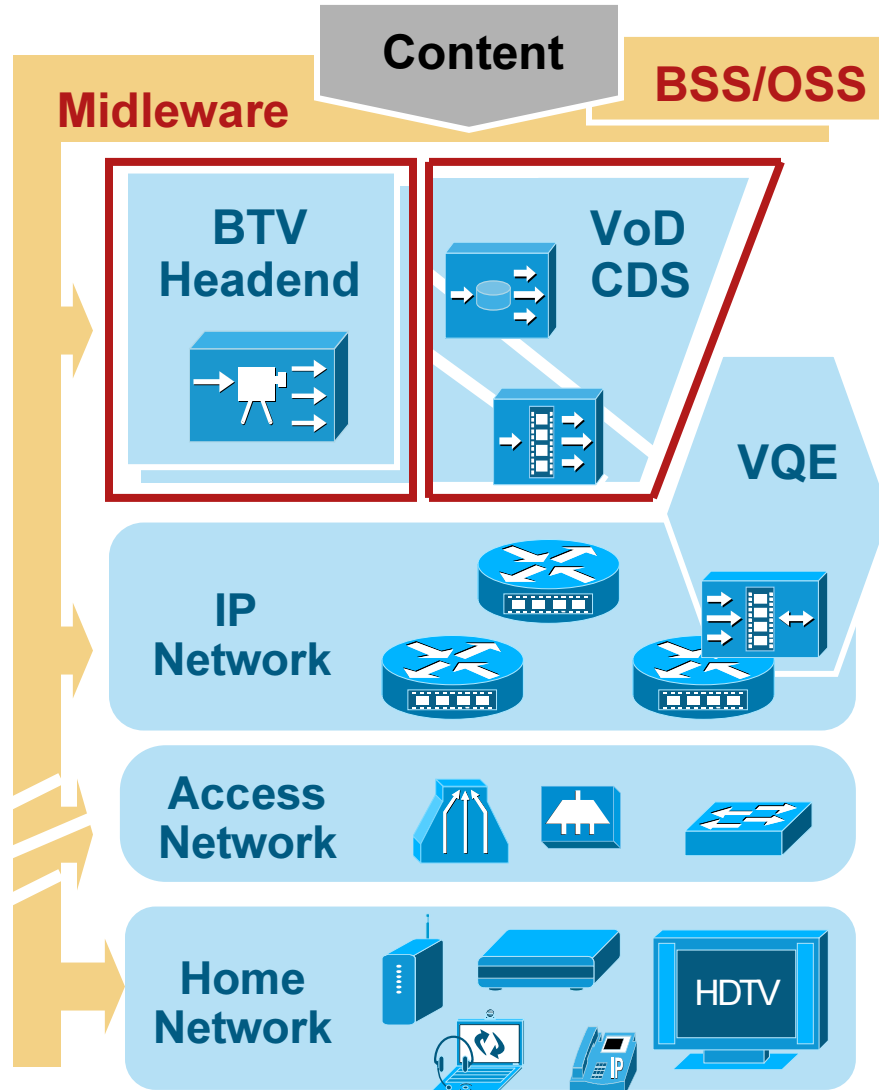


- Bidirectional communication with all subscribers over IP
Security, customer preferences etc.
- Access technology agnostic: xDSL, FTTx, Cable-Docsis3.0, ...



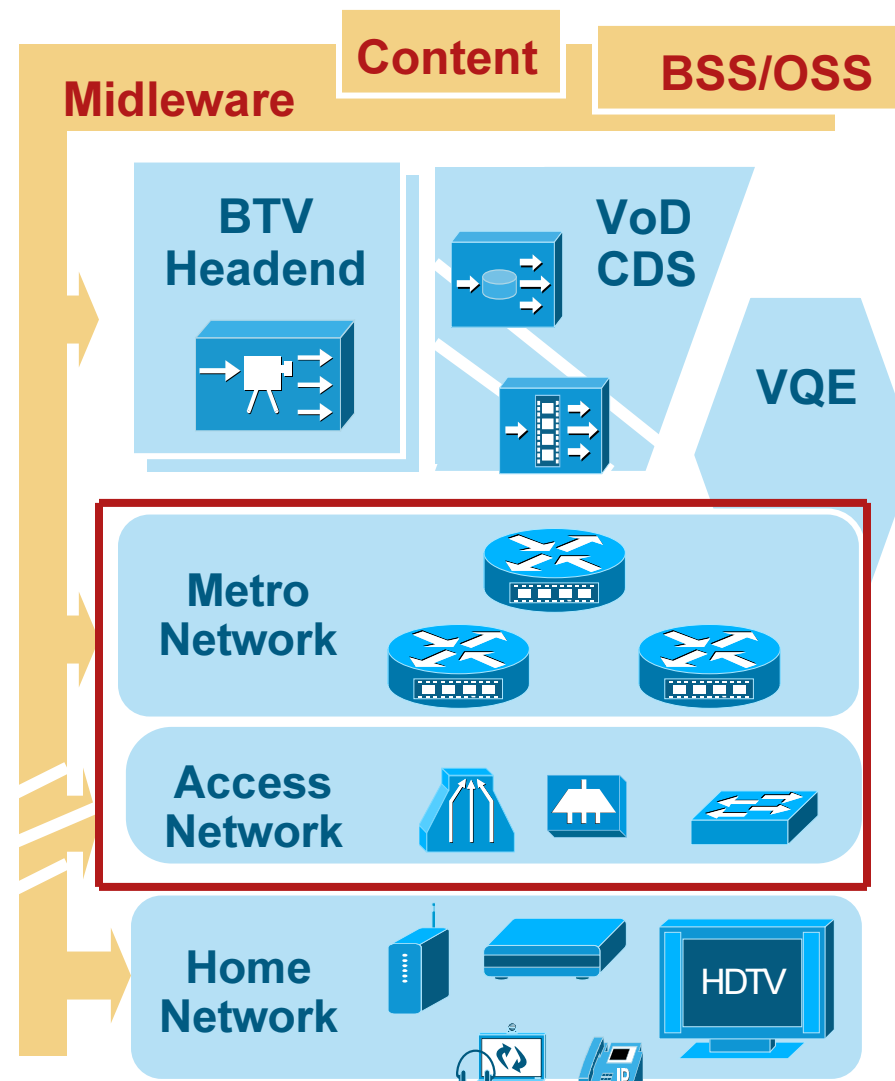
IPTV End to End

Video centric



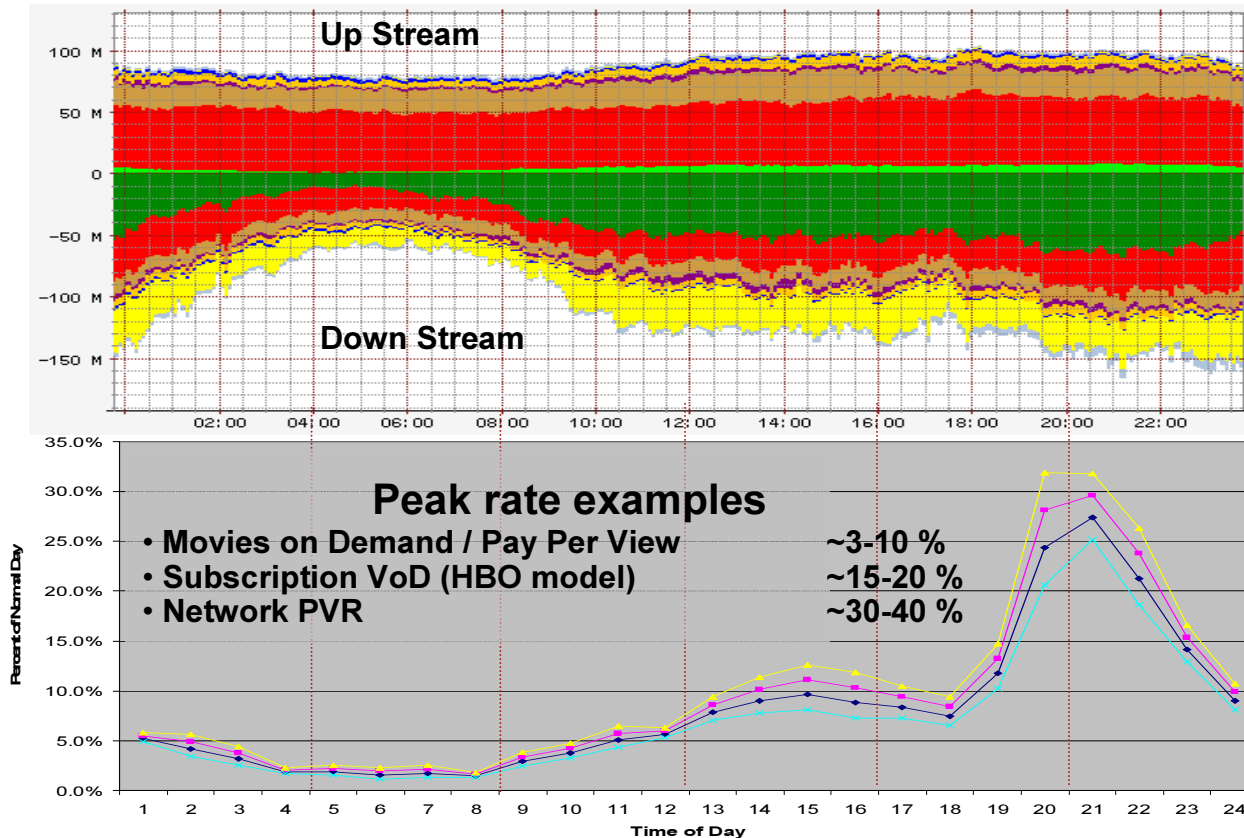
- Define
 - BTV - Headend
 - VoD – Content Delivery System
- Preserve
 - Metro and Access Network
 - VQE - Video Quality Experience
- Realize
 - Home Network
 - IP Set Top Box
- Management
 - Middleware, BSS/OSS

IPTV - THE Network



Multimedia Services

Traffic patterns



On Demand services could be planned based on telephony network rules. Erlang analysis for given number of users and expected GoS.

Busy signal – very useful, we need Bandwidth Control

Internet Traffic

- Traditional IP networks are planned for **average usage** based on packet statistical gain
- When **congestion** occurs **packets are buffered and dropped** according to defined policies

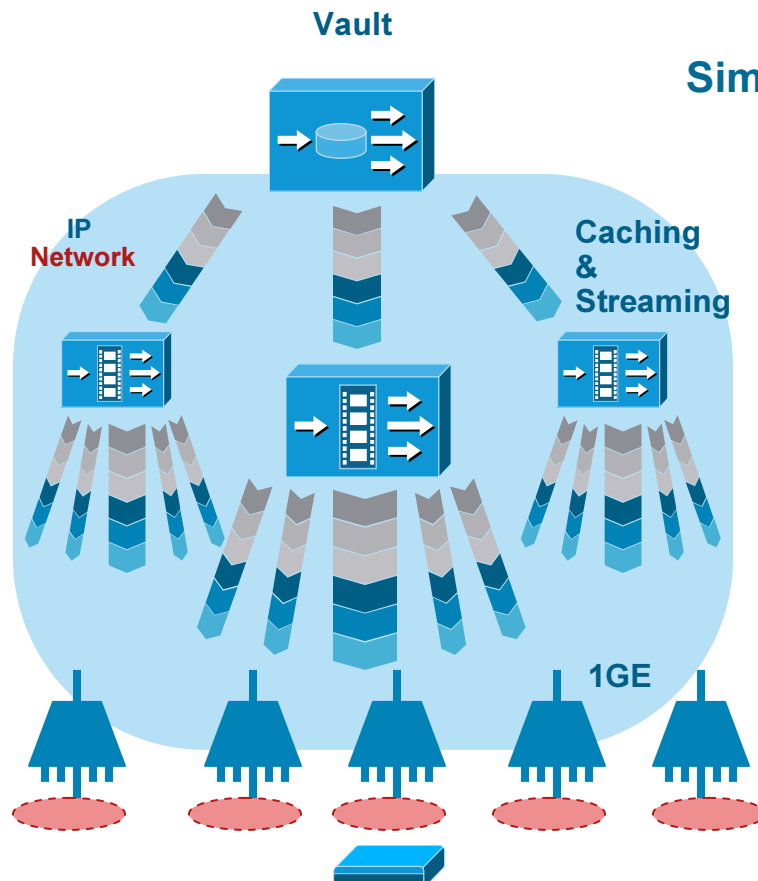
Multimedia

- In order to keep high QoE (Quality of Experience) multimedia traffic **can NOT be dropped and buffered (jitter)**
- This requires to plan the network for the **peak utilization** in worse case scenario (e.g. Link failures)

CAC – Call Admission Control

Simple “Off Path”

- How to protect network against congestion? Especially on Access Systems?



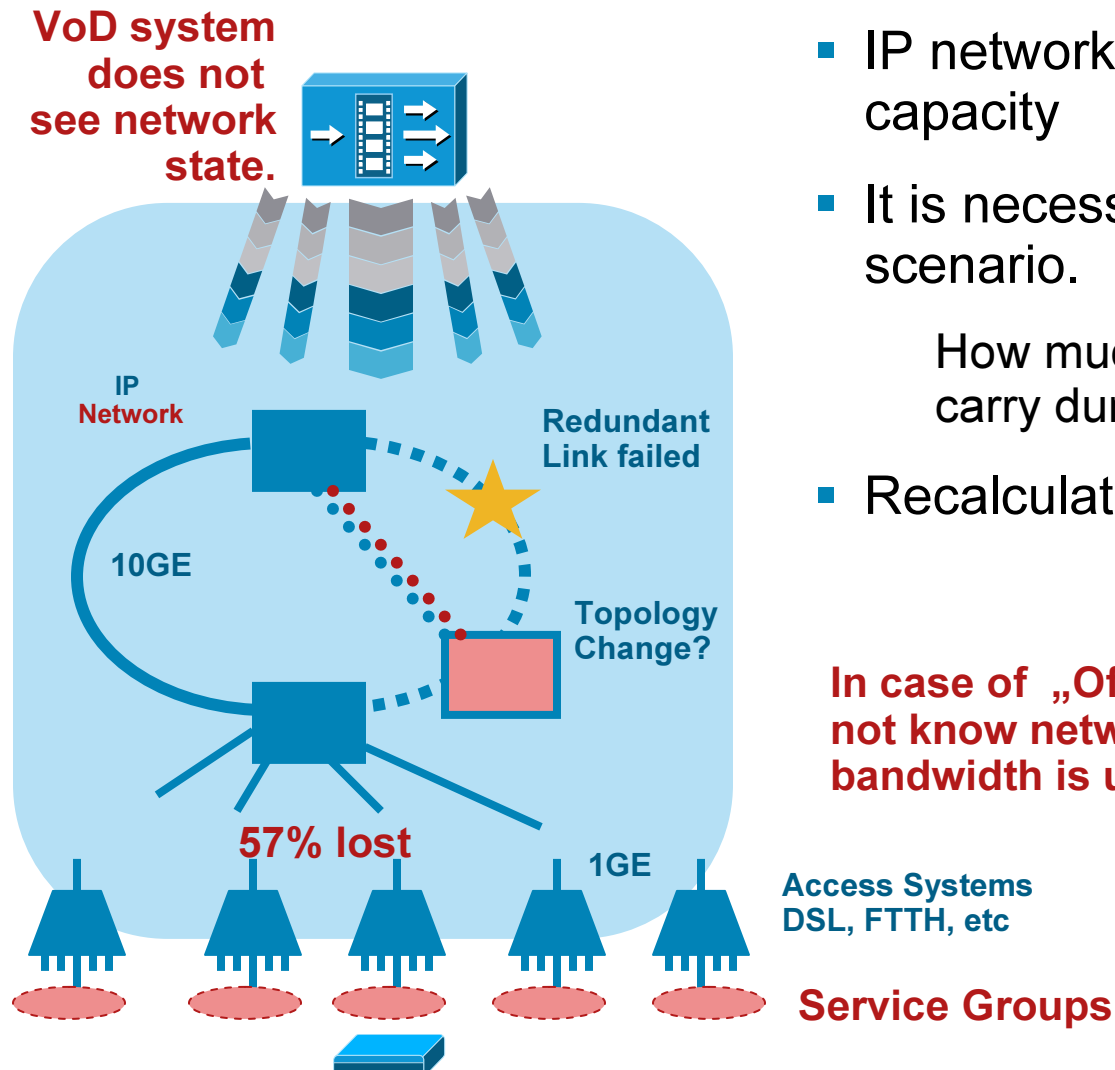
Simple solution without knowing network state („off path”)

- Users are assigned to ‘Service/ Subnets groups’. There is maximum bandwidth assigned per group
- After reaching maximum no other service is admisioned

E.g. max 50 streams per group

CAC – Call Admission Control

Is “off-path” optimum?



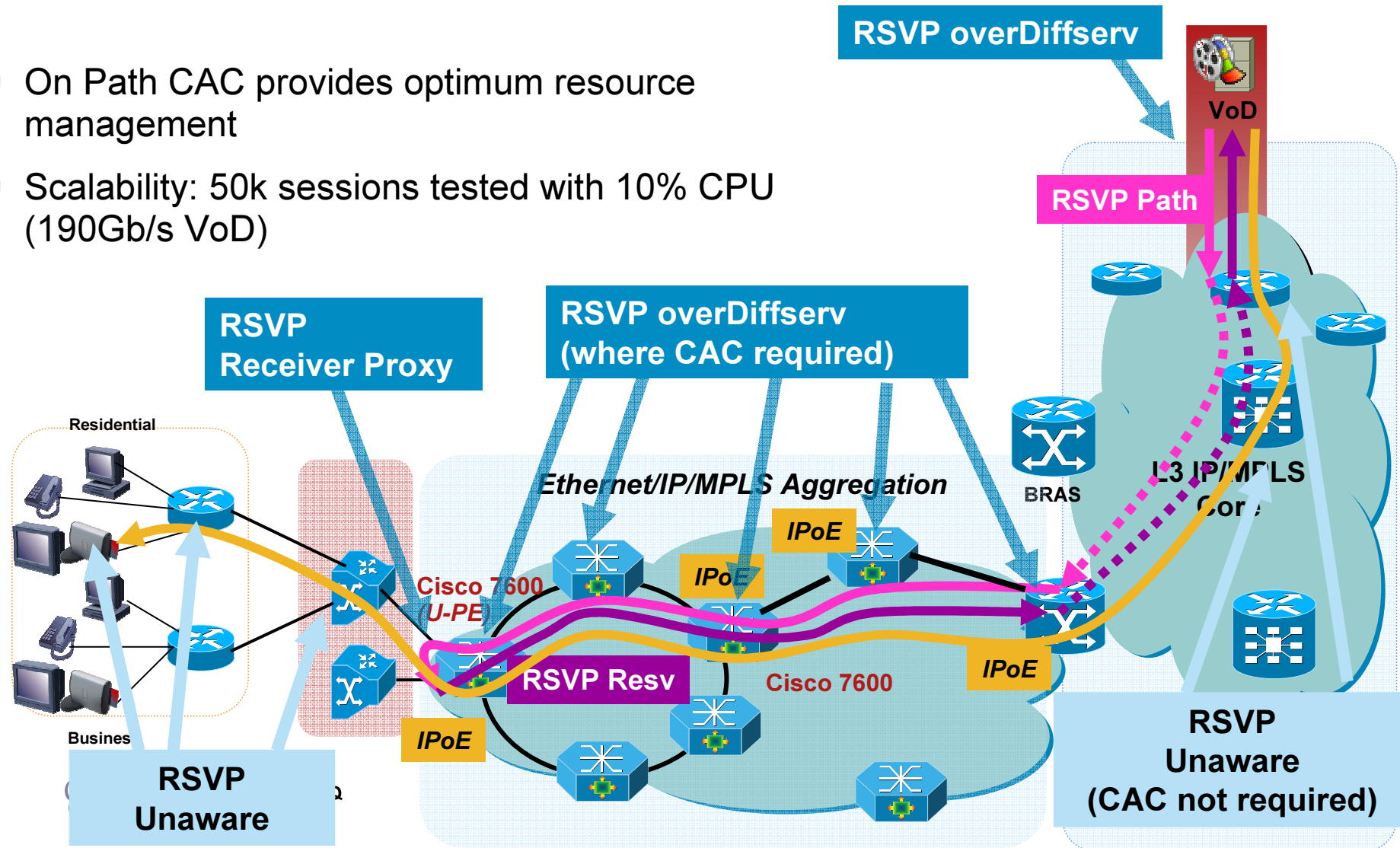
- IP network is not cloud with unlimited capacity
- It is necessary to plan worse-case scenario.
 - How much bandwidth network could carry during the failure?
- Recalculate that after topology change!

In case of „Off Path”, where VoD system does not know network state - around 57% of bandwidth is usually lost

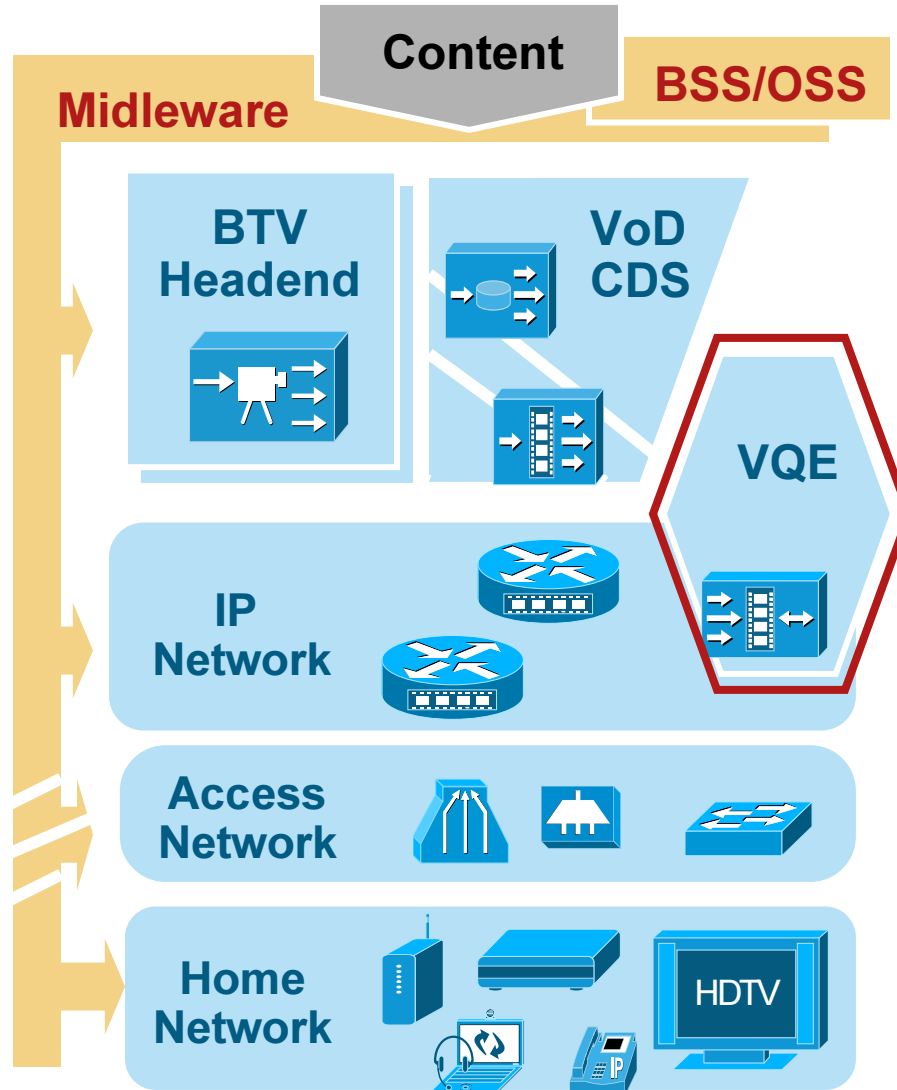
CAC for unicast (Video on Demand)

On Path CAC

- On Path CAC provides optimum resource management
- Scalability: 50k sessions tested with 10% CPU (190Gb/s VoD)



IPTV End to End Video Quality Experience



- How to assure high quality for video users?
- Monitor Quality
- Repair Errors
- Improve service

Cisco 7600 VQE (Visual Quality Experience)

Video Error Repair

- WHY?

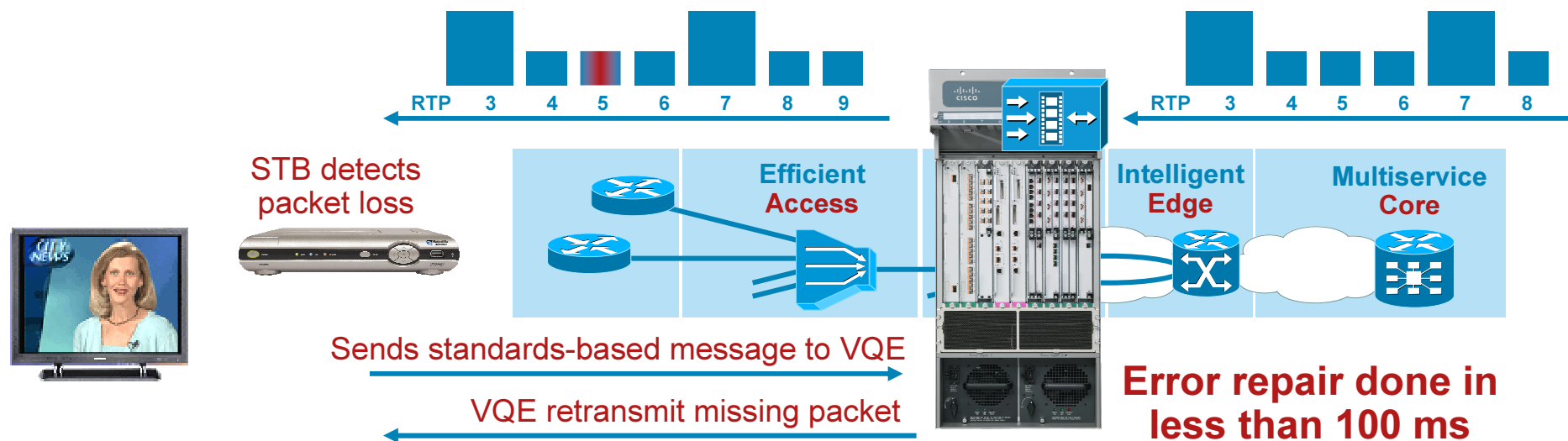
QoE Rule: 1 artifact per movie (2 hours)- better than 10^{-6} Packet Loss Ratio

On the way we have FO, DSLAM, CPE and DSL line.

DSL line with BER 10^{-6} could lead to 10^{-3} PLR (1 artifact per minute)

- HOW?

Mechanism of retransmission for RTP

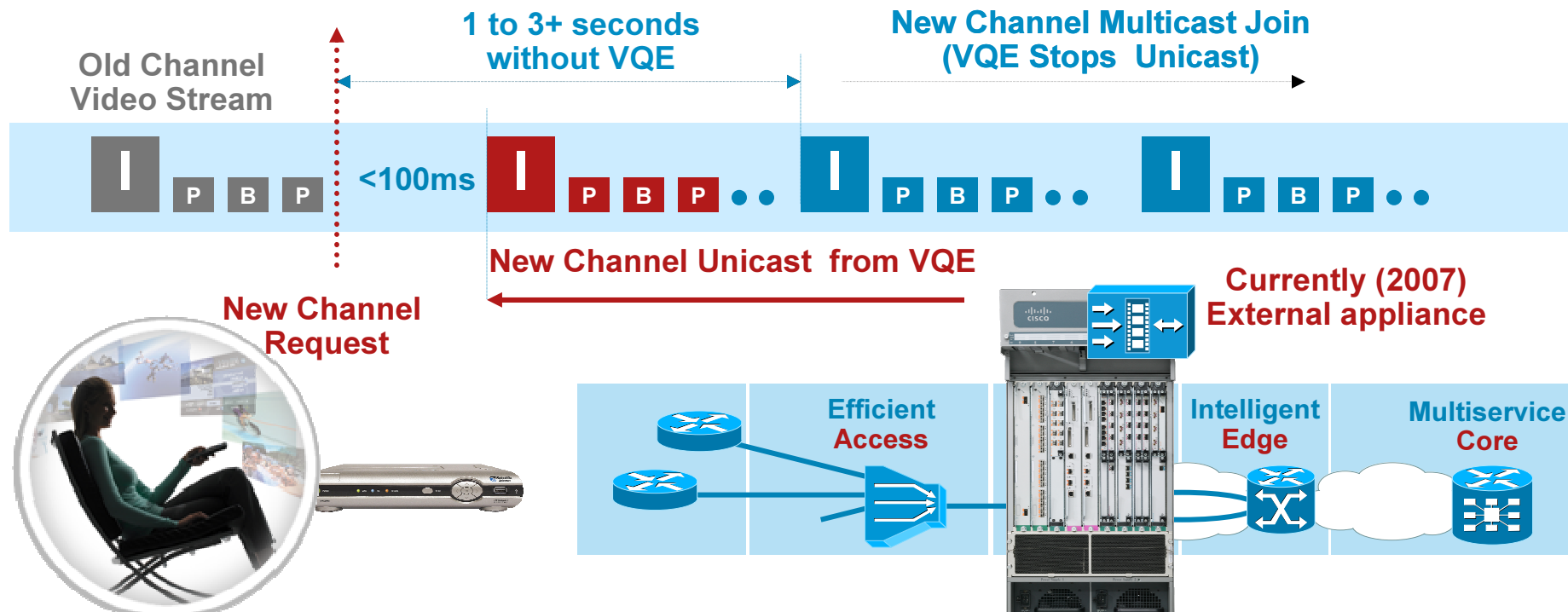


Cisco 7600 VQE (Visual Quality Experience)

Scalable Standard-based Rapid Channel Change

- WHY?

Most of the waiting time for channel change (80%) come from next I-Frame delay (good compression) and MPEG buffering (jitter resistance)



VQE (Visual Quality Experience) technology

Summary

- Open technology
 - VQE solution documented to enable integration with 3rd party CE, middleware, provisioning and management systems
- VQE-S Server
 - Dedicated service module or external appliance
 - CDE110 (Content Delivery Engine)
- VQE-C Client
 - Published via open-source program (BSD license). Available on CCO
- VQE Monitoring Tools

CDE110



The screenshot displays two web-based management interfaces for Cisco VQE technology.

Top Interface: VQE Channel Provisioning Tool

This interface shows a configuration page for 'lookaside.xml'. It includes a table of channels with the following data:

Name	Mode	Original Multicast	Feedback Target	Unicast Retransmission	Bit Rate (kbps)
Channel 230.151.1.10	Lookaside	230.151.1.10 : 10036	8.61.1.10 : 10037	8.61.1.10 : 10038	12000
Channel 230.151.1.9	Lookaside	230.151.1.9 : 10032	8.61.1.9 : 10033	8.61.1.9 : 10034	20000
Channel 230.151.1.8	Lookaside	230.151.1.8 : 10028	8.61.1.8 : 10029	8.61.1.8 : 10030	16000
Channel 230.151.1.7	Lookaside	230.151.1.7 : 10024	8.61.1.7 : 10025	8.61.1.7 : 10026	16000
Channel 230.151.1.6	Lookaside	230.151.1.6 : 10020	8.61.1.6 : 10021	8.61.1.6 : 10022	5500
Channel 230.151.1.5	Lookaside	230.151.1.5 : 10016	8.61.1.5 : 10017	8.61.1.5 : 10018	2500
Channel 230.151.1.4	Lookaside	230.151.1.4 : 10012	8.61.1.4 : 10013	8.61.1.4 : 10014	4000

Bottom Interface: VQE-S Application Monitoring Tool

This interface shows the system status and application health. The 'System' section lists various components, and the 'Application Health Monitor' section shows the status of key processes.

System Components:

- Channels
 - Channel 230.151.1.10
 - Channel 230.151.1.9
 - Channel 230.151.1.8
 - Channel 230.151.1.7
 - Channel 230.151.1.6
 - Channel 230.151.1.5
 - Channel 230.151.1.4
 - Channel 230.151.1.3
 - Channel 230.151.1.2
 - Channel 230.151.1.1
- Error Repair
- Multicast Load Balancer
- RTCP Exporter
- Logging
- Debugging

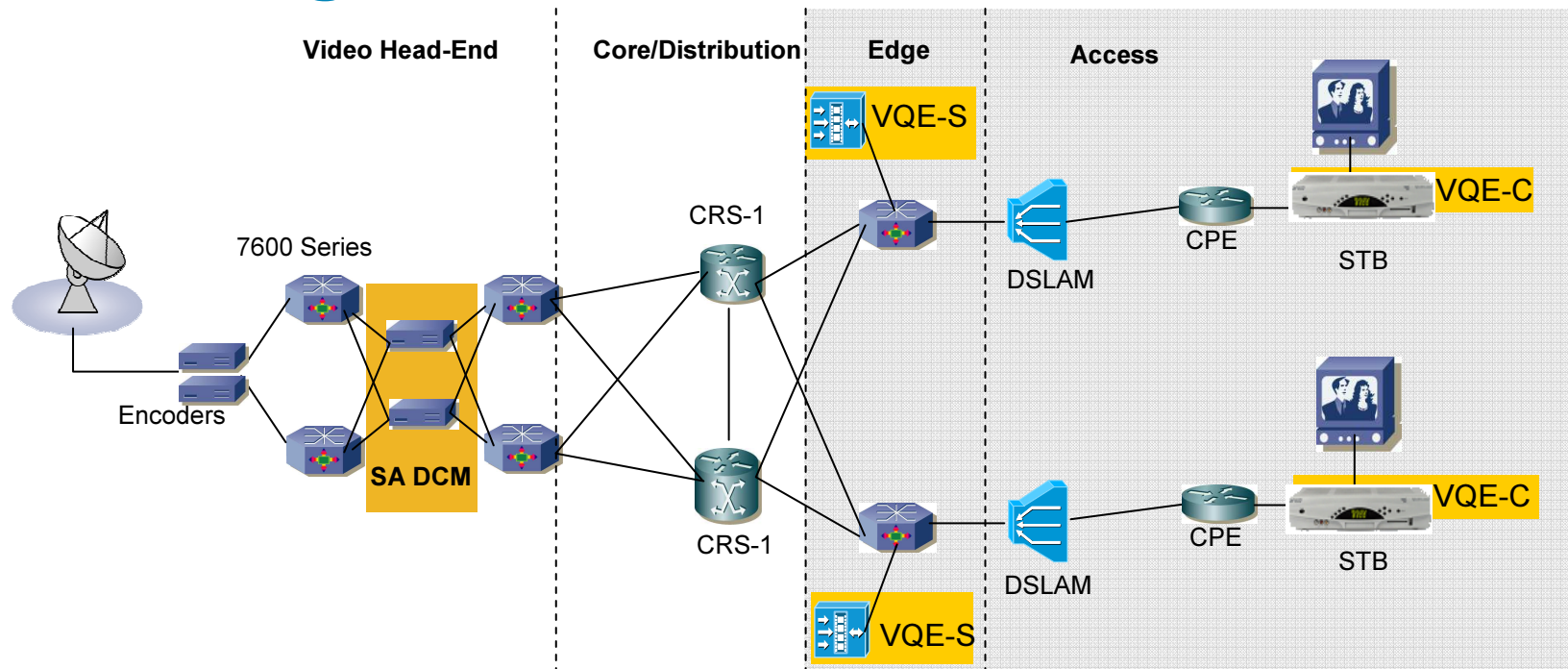
Application Health Monitor:

The system is up for 15 days 21:48. The status is 'Sta' (Stable).

Name	State	Process
Multicast Load Balancer	Running	1
VQE-S Control Plane	Running	1
VQE-S Data Plane	Running	1

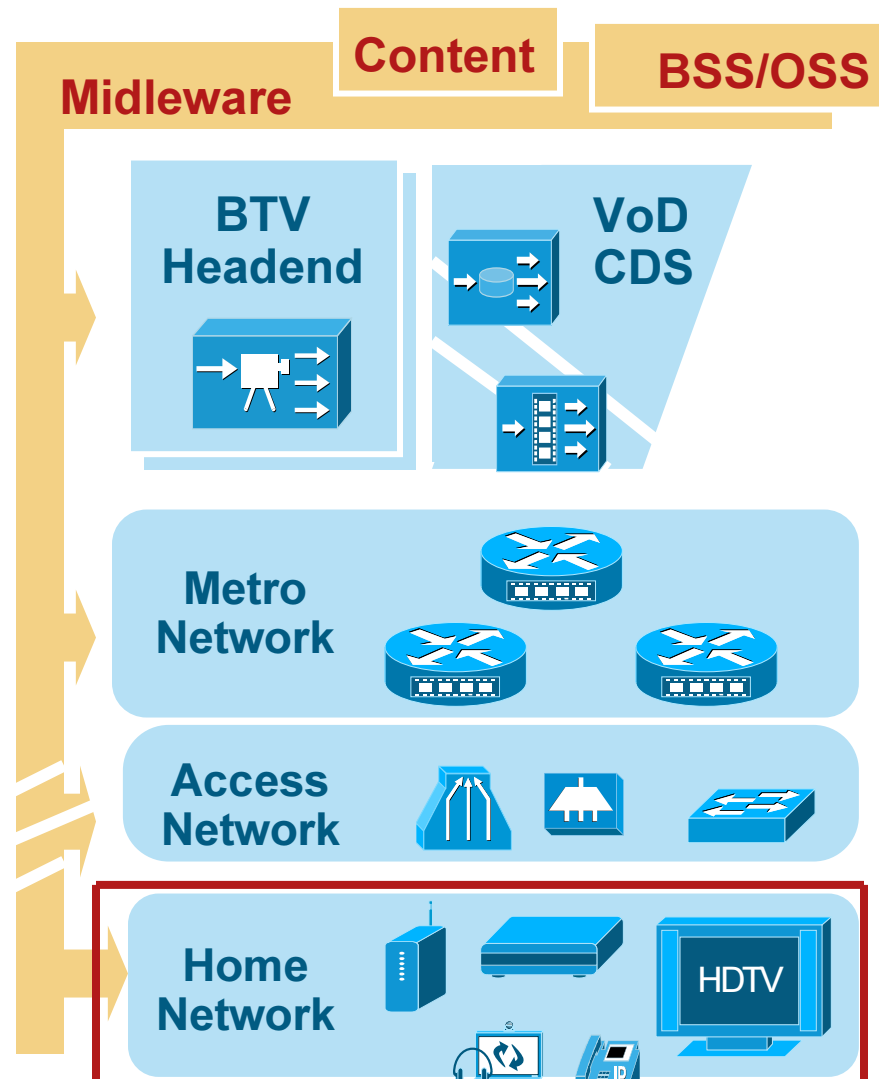
Buttons: Advanced..., Refresh. Last refresh: Wed Aug 01 09:38:28

VQE – High Level Architecture



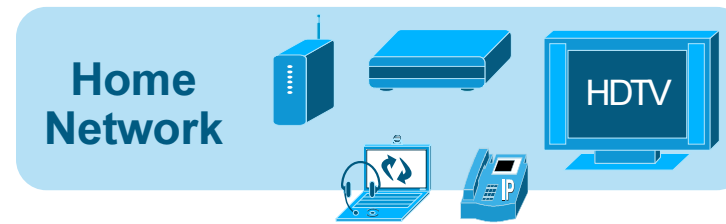
- RTP support at head-end
 - Real-Time Encoders or Cisco DCM (Digital Content Manager) – RTP encapsulation
- VQE-Server at network edge joins multicast channels
 - Primary function: Caches channel content and respond to VQE Service requests (RET, RCC) from Clients (STBs)
 - Generate per-channel real-time reception quality reports (loss, delay, jitter,...)
- VQE-Client embedded in Set-Top Box join different channels
 - Primary function: facilitate error repair and RCC requests

IPTV - At Home



IPTV Realize

Home Network



CPE



CIS 2000

**Fanless
Single SD & HD**



**High Definition
IPP330HD**

+ HD (160GB) DVR



**Digital Video Recorder
IPP430MC**

+ 3 decoders (3xTV)



**Multi-Stream DVR Gateway
IPN603MCG**

- CPE Customer Premise Equipment – connection to access network
 - Linksys, Scientific Atlanta, 3rd Party
 - Bulid in VoIP gateways and WiFi
- Set Top Box – connection to IPTV services
 - Scientific Atlanta
 - Long live time 7 years
 - 20mln digital STB delivered

Set Top Box – Silicon performance

Mosaic Capability



- Ability to decode up to 12 streams
- User-generated mosaic channels using IP-delivered video

IPTV Management Middleware



- Middleware functions

Security, Electronic Program Guide, billing, content management, digital rights management, subscribers management, software, configuration management

- Cisco works with many Middleware vendors

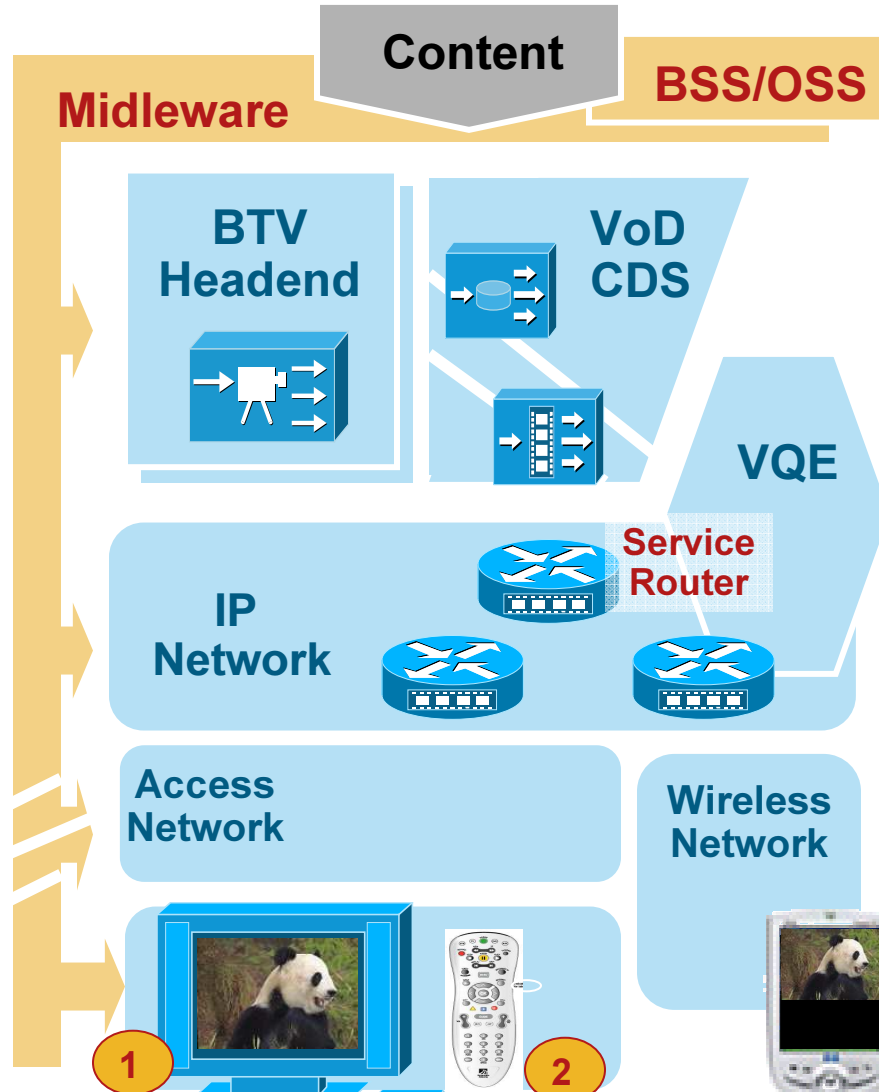
Myrio

Minerva

MediaRoom (Microsoft)

..

IPTV End to End 4Play Screen shifting



- By adding CDS IS (Internet Streaming) it is possible to have true 4Play.
- 1 User is watching VoD show
- 2 User press "Pause"
- 3 User can Resume on any other terminal
- Information about session state is stored in Service router

Building on Unmatched Experience

Cisco and Scientific-Atlanta

- The world's largest IPTV networks run on the combined company's infrastructure
- Expertise from launching 270 interactive video networks
- Implementing one of largest IPTV projects
 - Engineer-furnish-install (EF&I)
 - 2 SHEs and 40+ VHOs
 - Video Operations Centers and operations outsourcing
- 5 out of Top 6 IPTV providers use Cisco equipment
- Complementary solutions for broadcasters
- Over 30 million Explorer Digital STBs
 - Over 4 Million DVR units shipped
 - Over 3 Million HD STBs shipped
- Over 240 video head-ends deployed globally
- Over one billion IP/TV VoD streams will be carried on Cisco networks



