

Mobile Video Optimization and Delivery

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Remember When

Your telephone was just a telephone?

Phone Company – only game in town

Problem – I must have misdialed, my mistake?

Our TV was just a TV?

Cable / IPTV / Satellite – were the main providers

Problem – Change providers

And now

My TV is my PC

My Tablet is my TV

And my Phone is my TV Remote

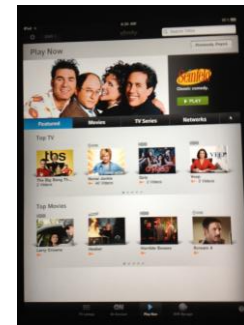
Landline Phone \$30 Month



Cable / IPTV ~ \$40 per month



TV~ \$80 per month







So What Do Mobile Users Want?

Mobile Network Quality

- 65% want consistent performance
- 56% want uninterrupted service / dropped calls
- 47% want consistent speed
- 44% want higher speeds for browsing, downloads, movies
- 36% want National Coverage
- 27% want speedy network repairs
- 13% want Global Coverage

Mobile Video Viewers

-  • 10 seconds: 20% of viewers abandon a video that doesn't hold their attention
-  • 30 seconds into an online video as many as third of viewers have moved on
-  • 1 minute 44% have left
-  • 2 minutes almost 60% have gone

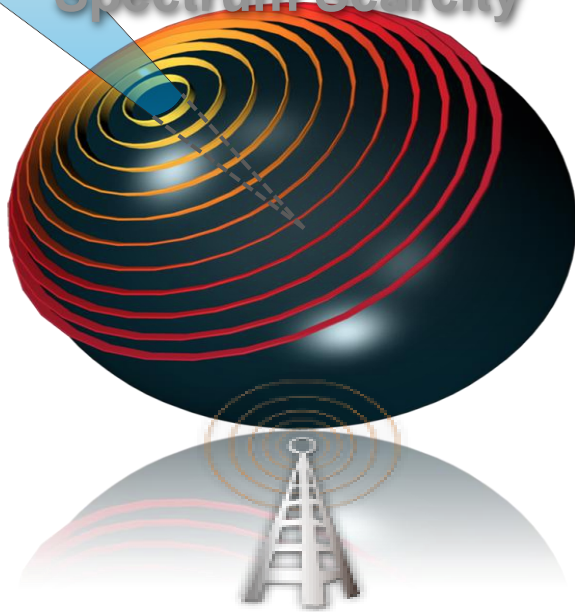


What Mobile Users Expect

- 71% of Mobile Users expect data for websites to load as fast on their Mobiles as on their PC's – Broadband
- 43% of Mobile Users are unlikely to return to a website that loads slowly.

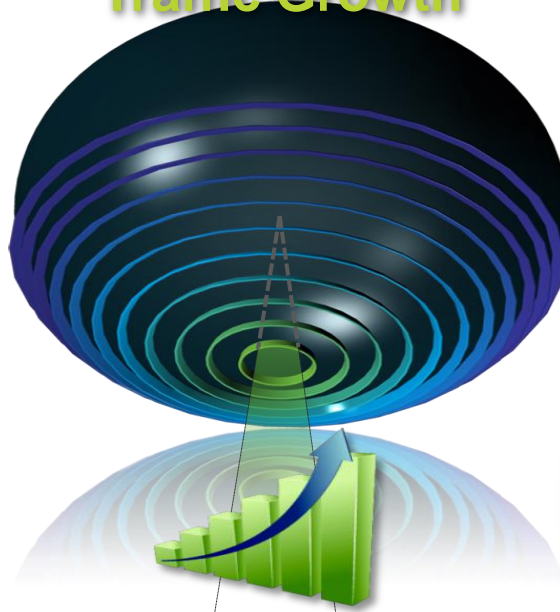
Mobile Operator Top Concerns

Addressing
Spectrum Scarcity



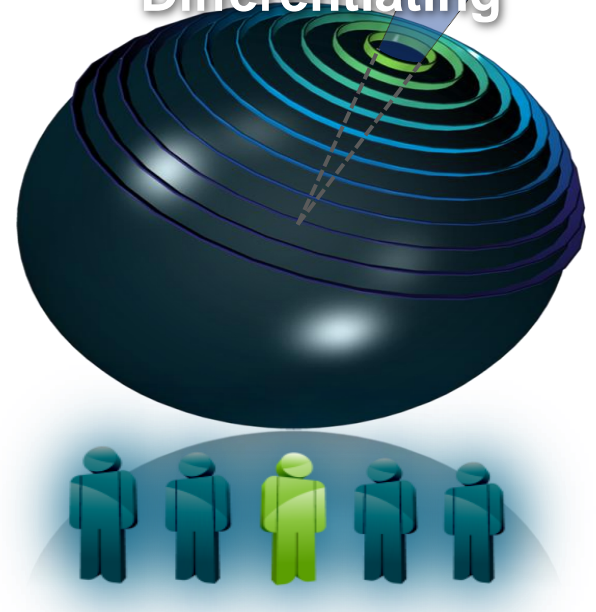
Ubiquitous Connectivity

Managing
Traffic Growth



Service Continuity

Monetizing and
Differentiating

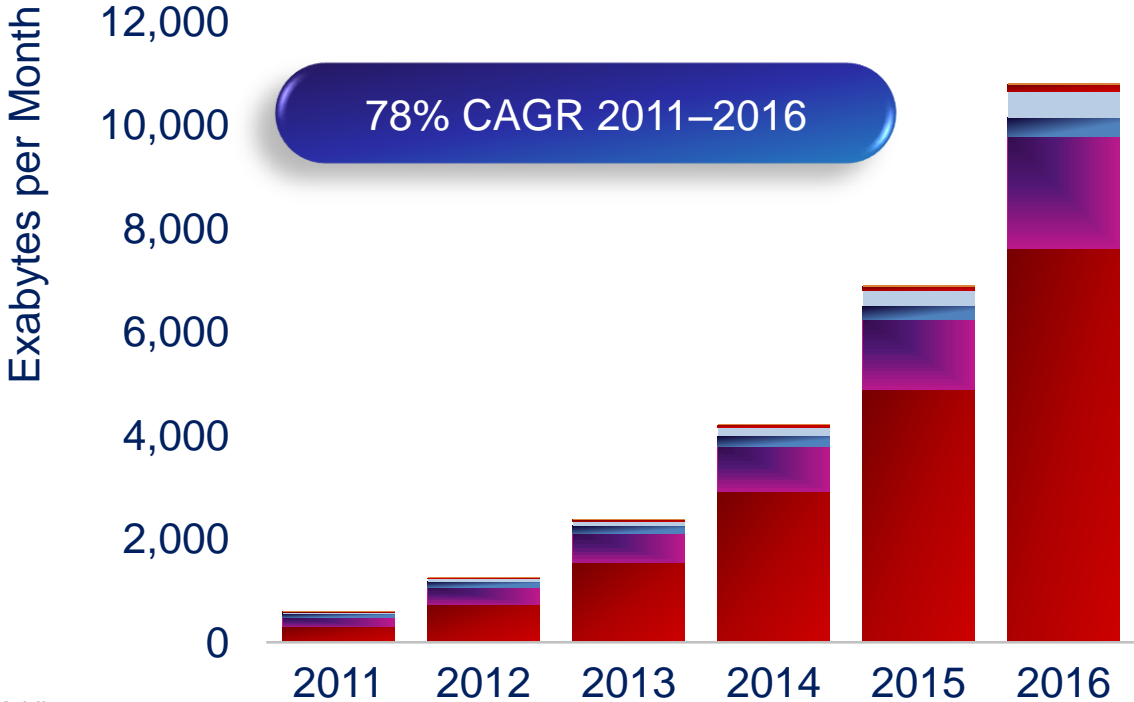


Service Innovation

Video Exceeds 70% of Mobile Data Traffic by 2016



- Mobile VoIP (0.3%)
- Mobile Gaming (1.1%)
- Mobile M2M (4.7%)
- Mobile File Sharing (3.3%)
- Mobile Web/Data (20.0%)
- Mobile Video (70.5%)



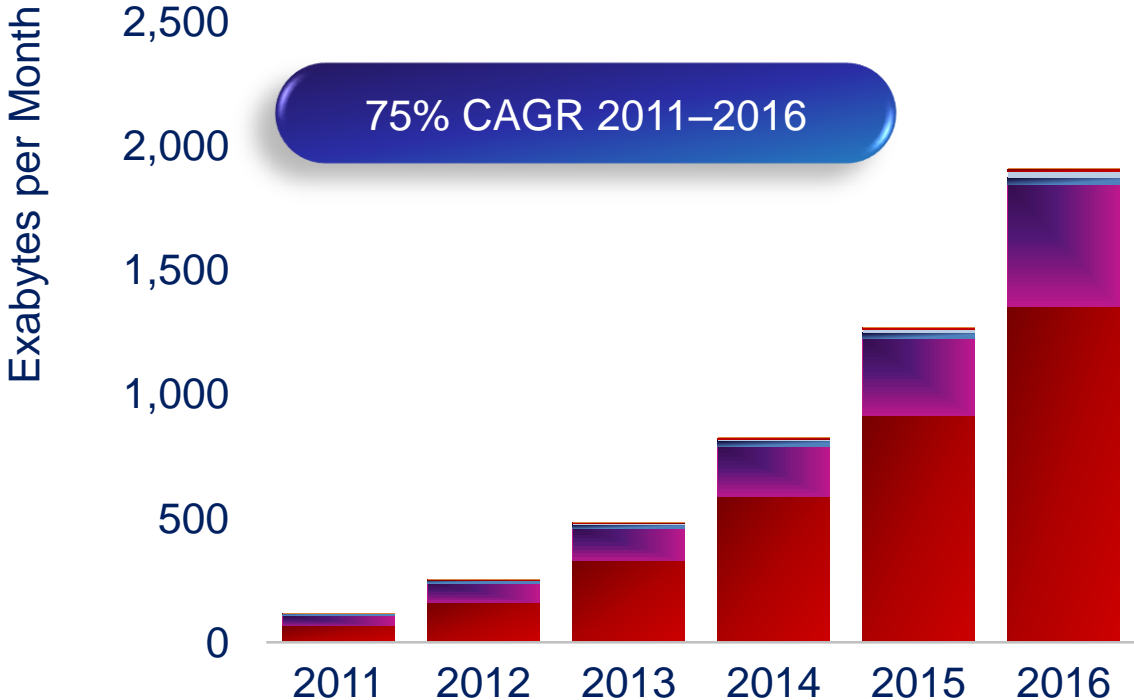
(Figures in legend refer to traffic share in 2016.)
Source: Cisco Visual Networking Index (VNI) Global Mobile Data Traffic Forecast, 2011–2016

NA Mobile Data Traffic Growth / Apps

Video to reach 71 Percent of Mobile Data Traffic in 2016



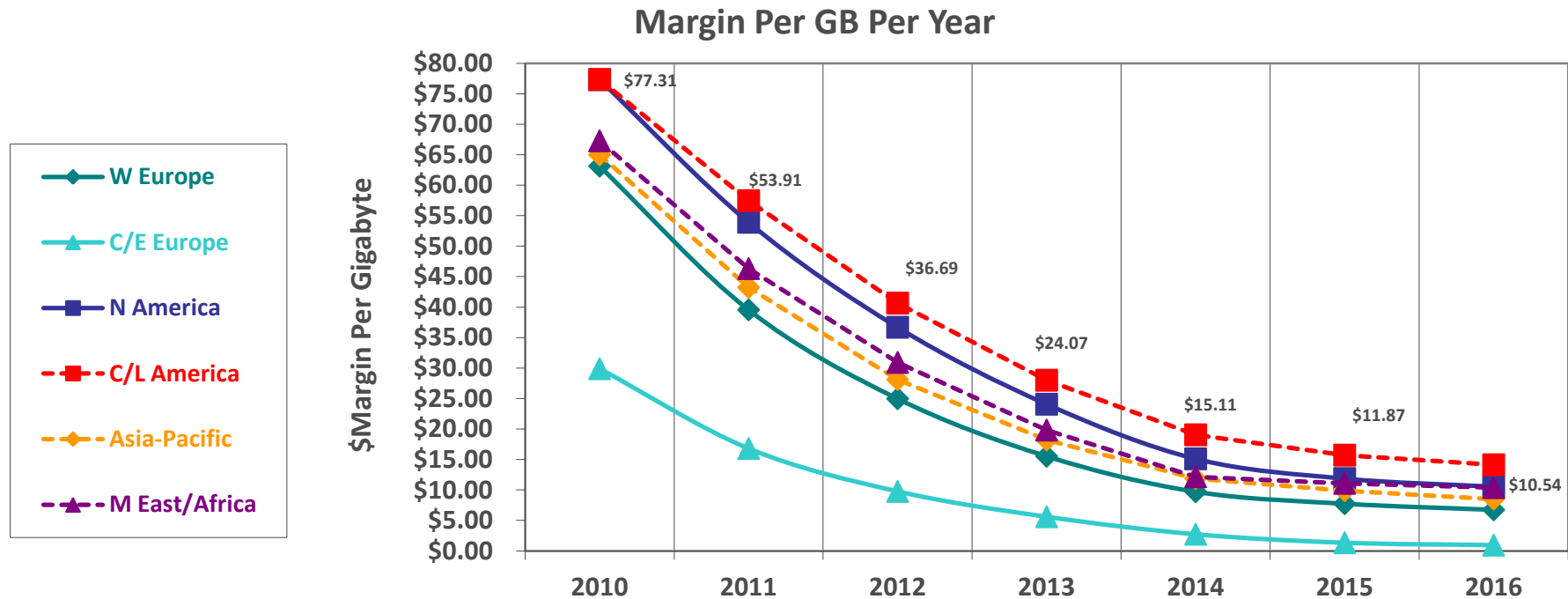
- Mobile VoIP (0.2%)
- Mobile Gaming (.6%)
- Mobile M2M (1.2%)
- Mobile File Sharing (1.5%)
- Mobile Web/Data (25.7%)
- Mobile Video (71.0%)



(Figures in legend refer to traffic share in 2016.)
Source: Cisco Visual Networking Index (VNI) Global Mobile Data Traffic Forecast, 2011–2016

\$ Margin Per GB Per Year Declines Dramatically

Rate of Margin Per GB decline Slows as Traffic Growth decreases



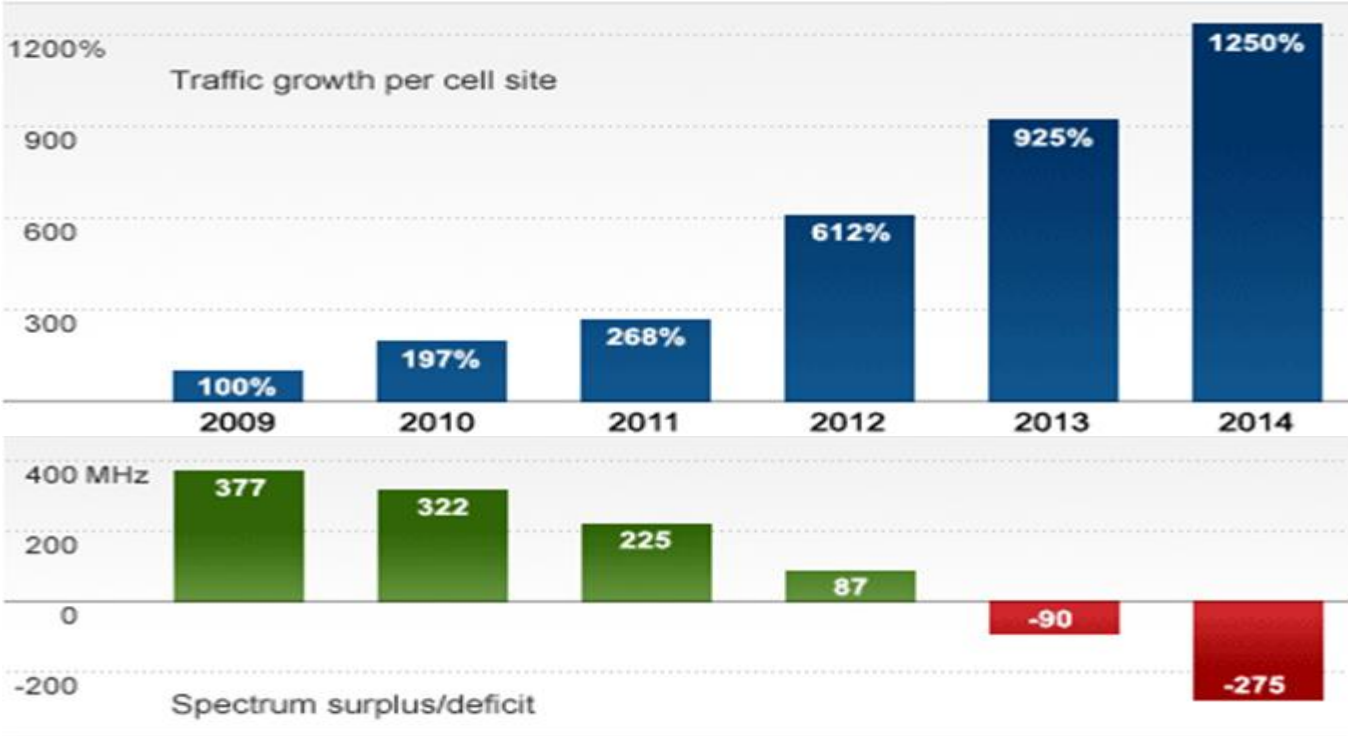
Margins per GB decline slower as Traffic growth slows - indicating that price increases that would slow

Traffic growth could significantly improve margins

Source November, 2011 Strategy Analytics

Wireless Data Growth

Leads to Spectrum Deficit



SOURCE: FOO

Mobile Video Ecosystem

Consumer Behavior Fragmented



Video = 71% of all Mobility traffic by 2016



Netflix = 29% of US downstream peak internet traffic

Online Video Snacking
11.4 Hour /month



Discrete Content on Discrete Devices

Broadcasters and Media Going Direct



New interactive content – Sky Sport TV on iPad / RTL on iPhone and iPad



Offering wider content choice on-demand



Pressure to adapt content for multiple screens and cost-efficient delivery

Business Models Diverging



CE companies pursuing IP Video

10B Mobile devices projected by 2016



Building application and content eco-systems

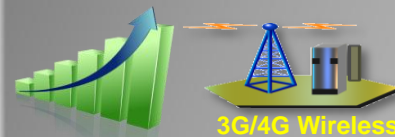


New Streaming Services from non-Traditional Players

Service Providers Colliding



Multiple-screen offering becoming table stakes

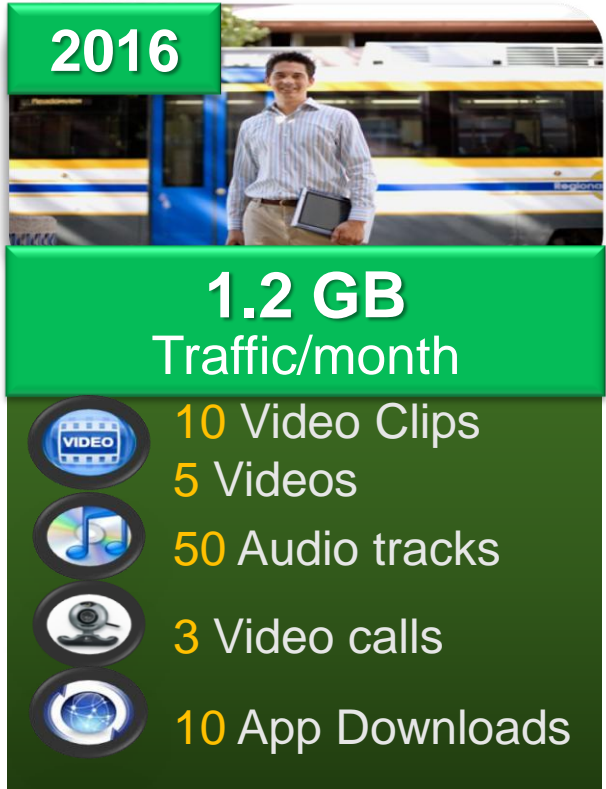


Rising CAPEX to support OTT Video, limited revenue upside



Partnerships and Vertical Integration

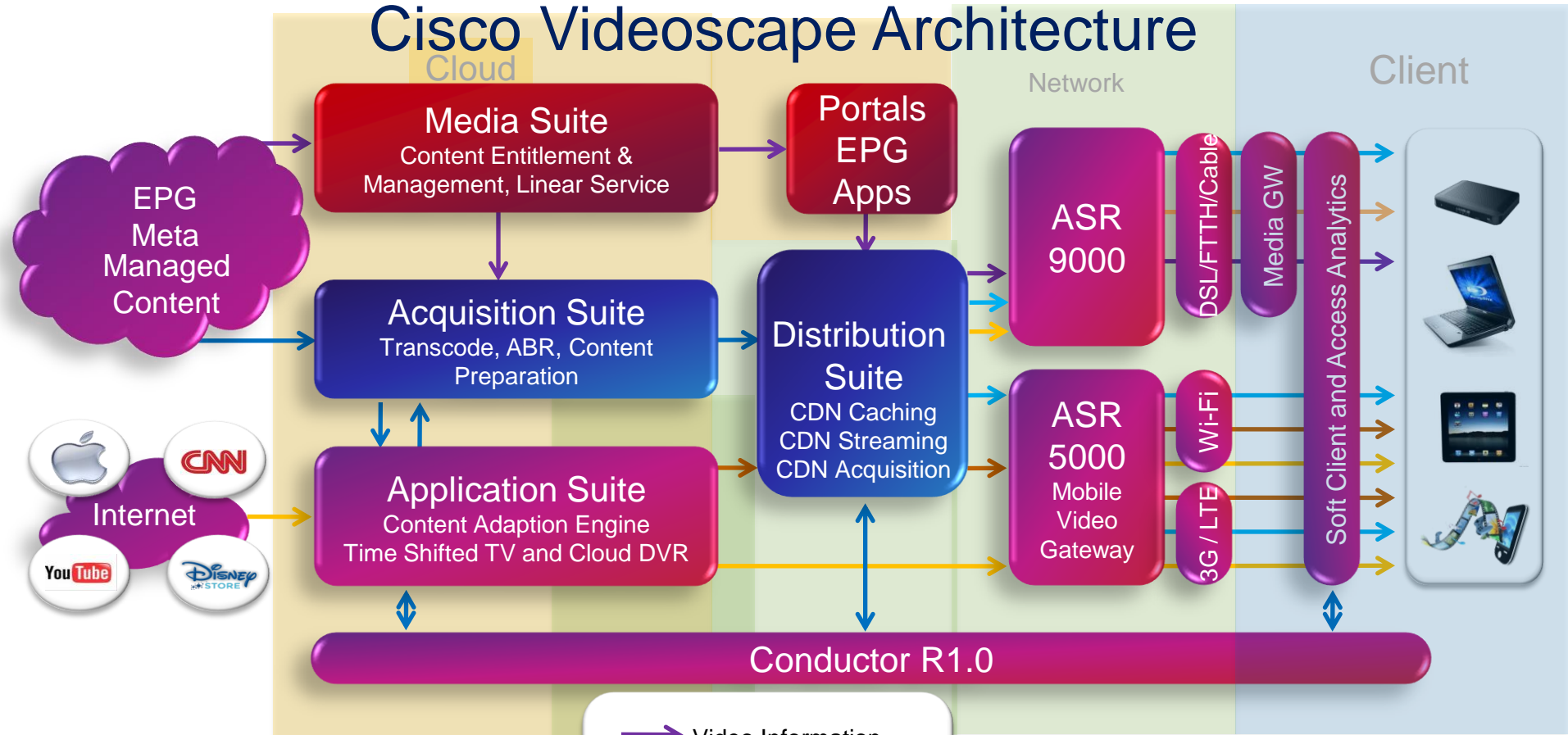
Most Users Will be in the GigaByte Club



By 2016, **60 percent** of mobile users (3 billion people) will belong to the ***Gigabyte Club***, generating more than one gigabyte of mobile data traffic per month.

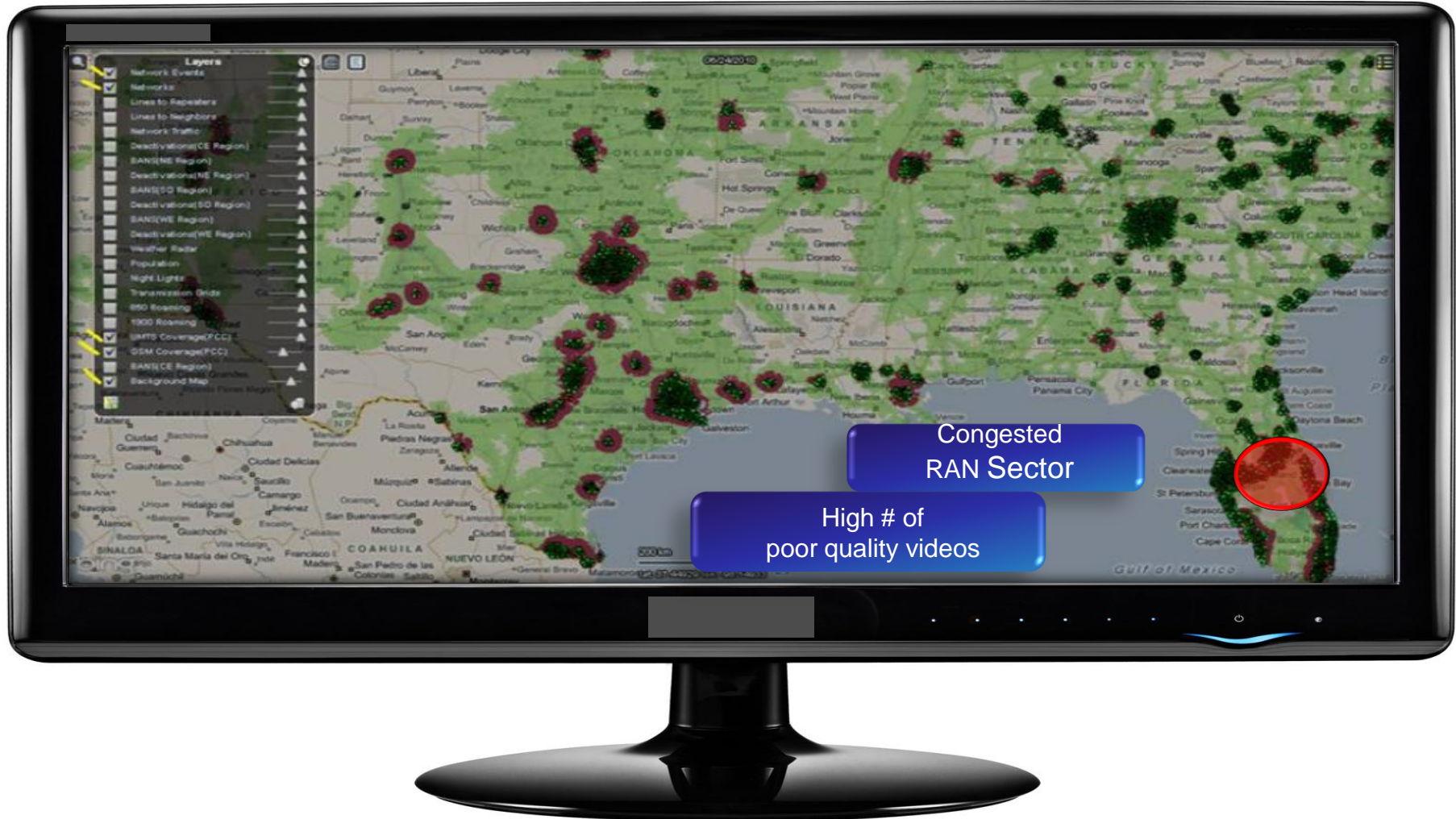
In 2011, **0.5 percent** of mobile users belonged to the Gigabyte Club.

Cisco Videoscape Architecture



- Video Information
- Managed Video
- Offline OTT Video
- Online OTT Video
- Messaging/Control

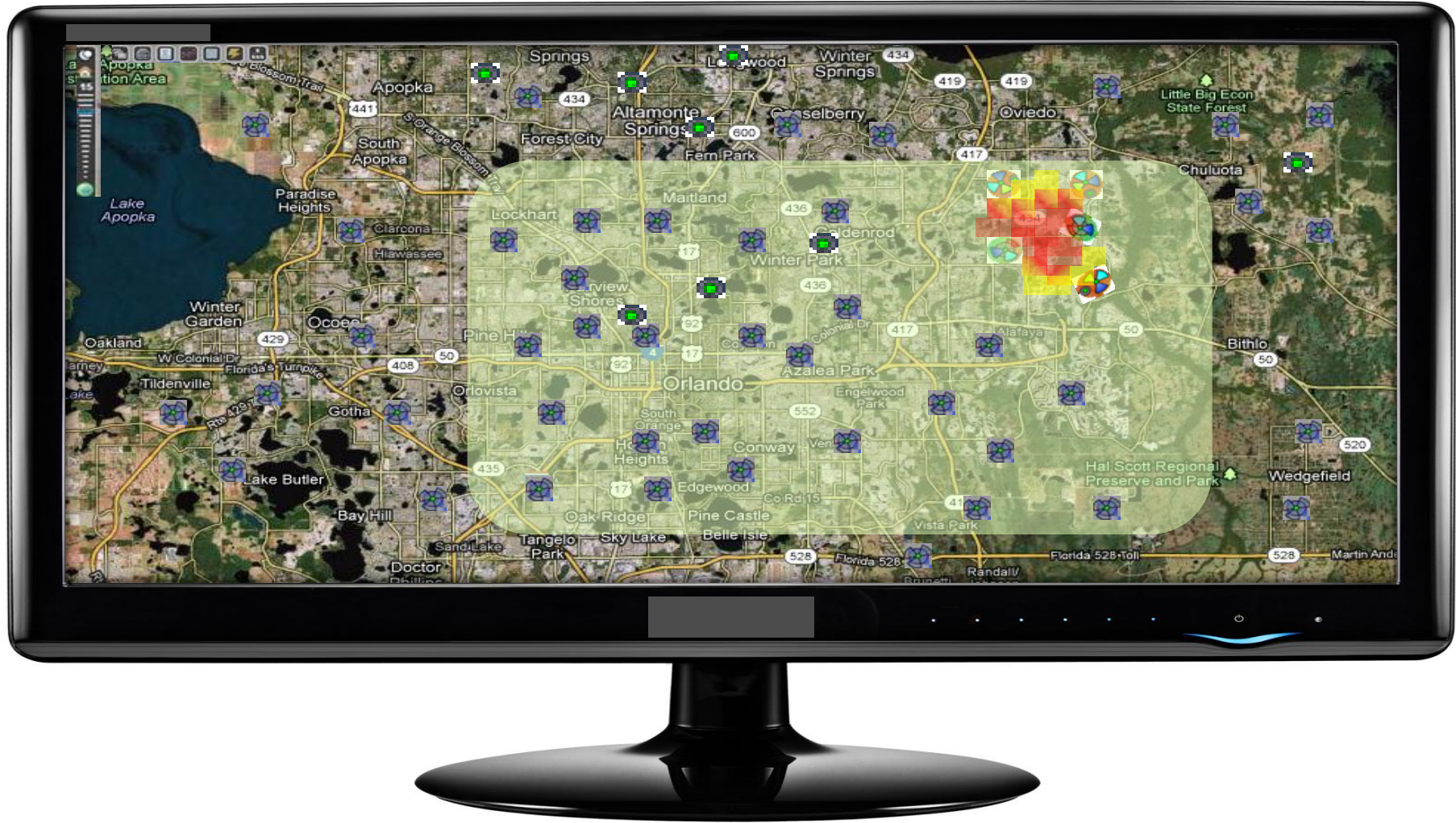




Congested
RAN Sector

High # of
poor quality videos





Cisco Intelligent Mobile Packet Core

Cisco Policy Provisioning Tool
Mobility Unified Reporting
AnaLytics (MURAL)



Cisco SSC (SPR)

Cisco ASR 5000
SGSN
MME
SGW

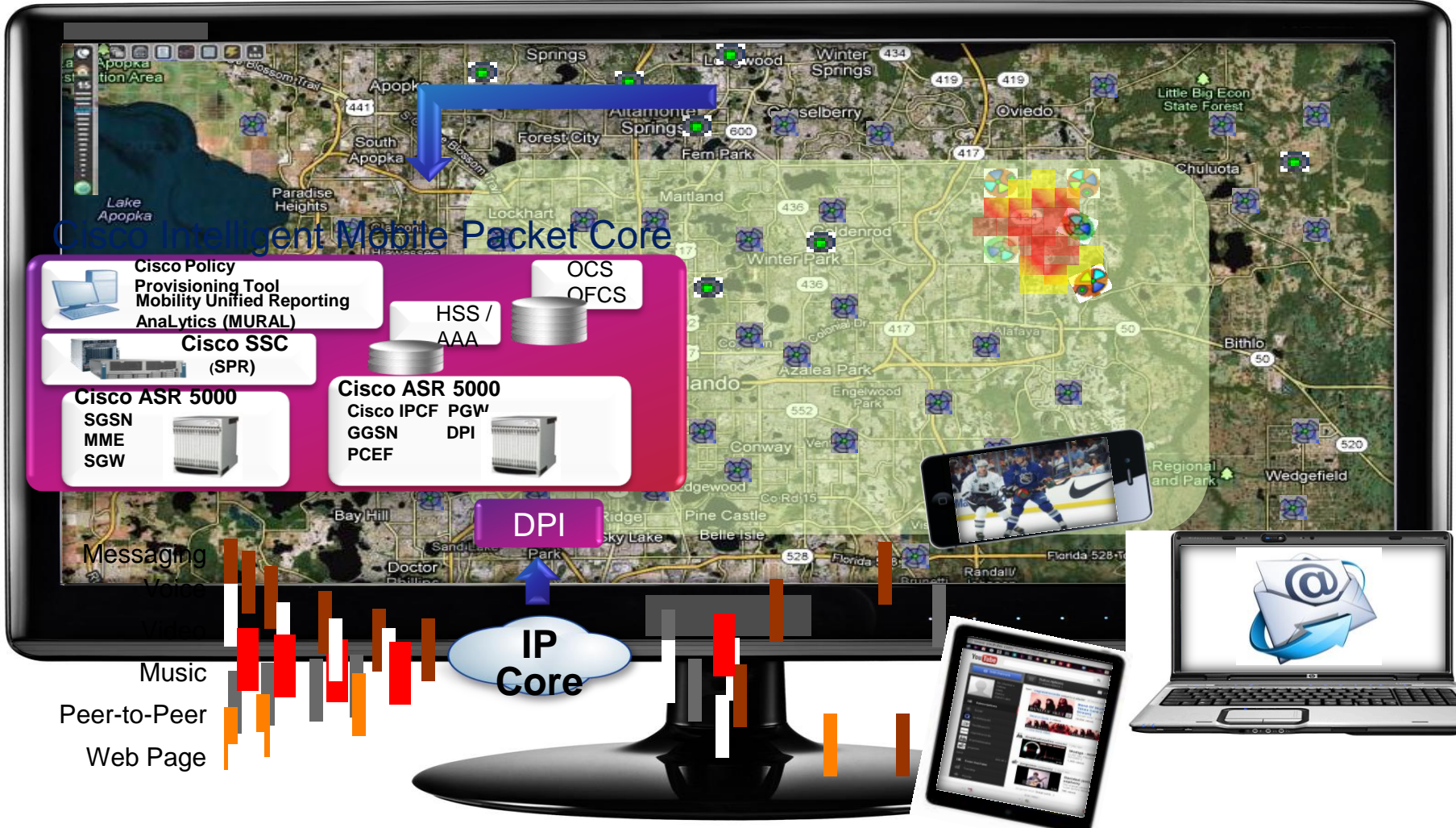
Cisco ASR 5000
Cisco IPCF PGW
GGSN
PCEF

OCS OFCS

HSS / AAA

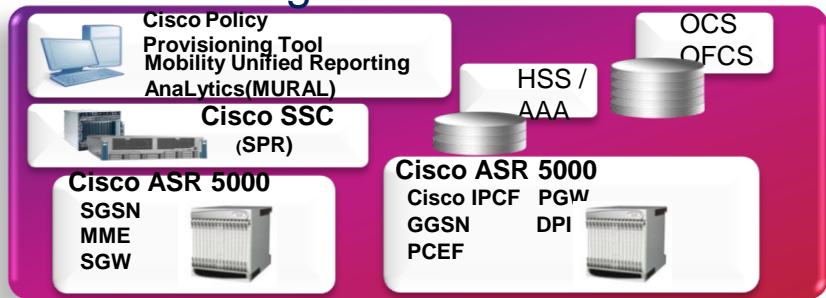


Music
Peer-to-Peer
Web Page





Cisco Intelligent Mobile Packet Core



DPI



NETWORK

APPLICATION

DEVICE

SUBSCRIBER

CONFIGURE

Selected Time Range:

today

custom time range

NETWORK SUMMARY

Distribution Centers: All

Top Markets

- All Markets
- Arlington
- South
- Manhattan
- Brooklyn
- Long Island
- Center
- North
- Richmond
- Charlottesville

South

Subscribers

179 +10.50%

UPLINK

Peak 14.09 Kbps

Average 4.49 Kbps

Minimum 12.96 bps

DOWNLINK

Peak 862.85 Kbps

Average 275.03 Kbps

Minimum 794.2 bps

Top Applications by Subscriber Base

Change View

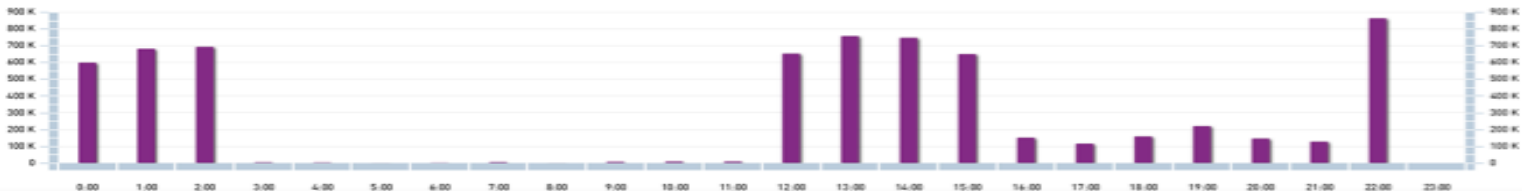


Traffic Trends

Subscriber Base

Traffic Trend for All Applications

By hour of day



Selected Time Range:

today custom time range

APPLICATION SUMMARY

Uplink **24.29 Kbps** +54.38% Downlink **1.49 Mbps** +70.84% Total **1.51 Mbps** +69.89%

Distribution Centers: All

Top Applications

- All Applications
- Information and Services
- Social Networking**
- Video
- Blogging
- News and Entertainment
- Health
- Sports

Social Networking

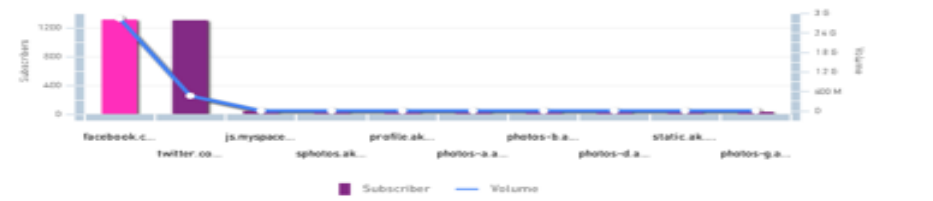
UPLINK

Peak 14.9 Kbps
Average 5.08 Kbps
Minimum 15.64 bps

DOWNLINK

Peak 912.49 Kbps
Average 311.53 Kbps
Minimum 957.49 bps

Top Service Providers - Social Networking



Traffic Trends URL Details **Regional Usage**

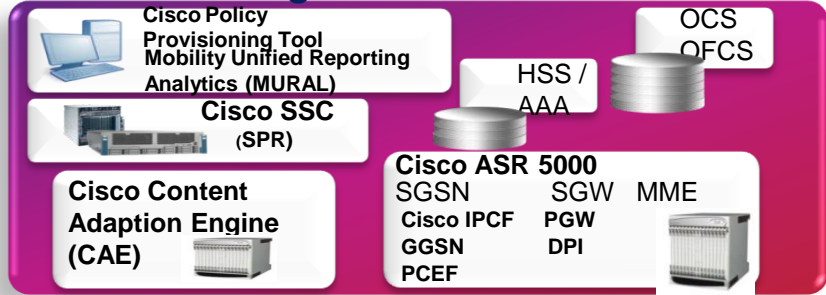
Distribution for facebook.com



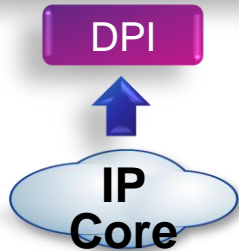
Region	No. of Subscribers	% of Subscribers	Volume (Bytes)
Arlington	549	12.87	524.18 M
South	563	12.45	481.56 M
Long Island	551	11.5	270.68 M
Manhattan	549	11.35	46.41 M
Brooklyn	566	11.12	217.76 M
Center	542	10.81	400.56 M
Richmond	539	10.59	313.75 M
North	539	10.59	364.76 M
Charlottesville	515	8.76	208.3 M

Activate Policy:
If Social Media > 3GB,
Manage Social Media

Cisco Intelligent Mobile Packet Core



Messaging
 Voice
 Video
 Music
 Peer-to-Peer
 Web Page



Activate Policy:
If Social Media > 3GB,
Manage Social Media

Cisco Intelligent Mobile Packet Core



Usage per Tier

+ Platinum

+ Video Service

- Gold

Voice Services

Social Media

Non-carrier VoIP

Streaming

Gaming

email

Web

Tunnel

+ Silver

Preview

Profiles

Schedule

Immediate

Carrier-defined Profiles

Level 1 Overuse

- Cap Social Media 3Gbps

Level 2 Overuse

- Cap Gaming
- Adjust Video Transcoding
- Apply Level 1

Emergency Services Priority

- Block P2P All

Save as New Profile

9:25 AM
4/3/2011

Usage per Tier

+ Platinum

+ Video Service

- Gold

Voice Services

Social Media

Non-carrier VoIP

Streaming

Gaming

email

Web

Tunnel

+ Silver

Preview

Profiles

Schedule

Immediate

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9:25 AM
4/3/2011

Mobile Video Optimization

No One Single Solution Is A “Silver Bullet”

- Optimization solutions for Internet web browsing and video streaming
- Policy management solutions to apply policy and charging rules
- Content Delivery Networks (CDNs) to cache and optimize content
- DPI-enabled bandwidth management solutions
- Offloading solutions
- Client-based optimization solutions with software on the mobile device
- Network probes and software analytics for the Radio Access Network (RAN) and the core network
- Protocol analyzers and transport optimization hardware
- Data Aggregation and Analysis

Mobile Video Services

New Revenues from Video Content Partnerships

What's the Opportunity?

- Forge partnerships with video content providers for high quality internet video streaming experience

What are the Benefits?

- Sell premium video services with partners' video content services
- Upsell higher Data Tiers to support increased video consumption
- Manage video bandwidth impact



Leverage popularity of select OTT video content for win-win new services revenues

So Which Would You Prefer?



Upgrade quality for \$.99?

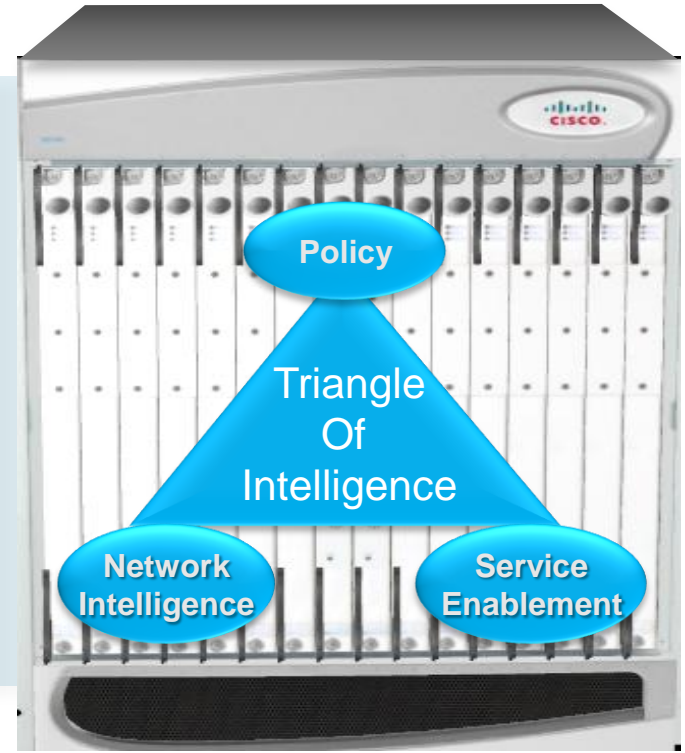


Quality upgraded

Mobile Policy

“The policy engine is the brains of how you want the network to treat different things at different times. It's essential. “

Tony Melone
CTO of Verizon Communications
March 16, 2011



Source: Fierce Wireless, March 16, 2011

Tiered Plans

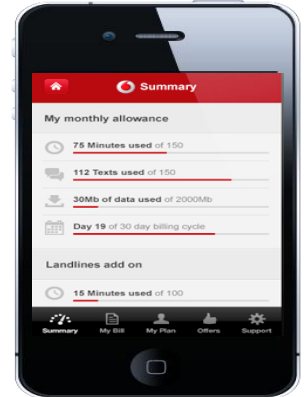
Gain New Subscribers & Optimize Bandwidth

What's the Opportunity?

- ❖ Offer plans at varying usage quotas and speed tiers

What are the Benefits?

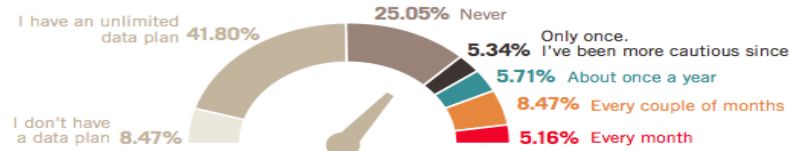
- ❖ Drive ARPU with new pricing
- ❖ Attract wider range of users
- ❖ Up-sell higher tiers to top users



Subscriber conditioning important in shift to Usage-Based Pricing

Users are becoming more data quota aware

If you use a capped data plan from your wireless operator how often do you hit the monthly limit?



Source: 2012 Mobile Life Survey, Light Reading

Tiered Services: Speed Tiers with Video



The Sports Fan

Gold Tier (Policy)
Up to 1 MBPS
\$25/Month



The Business User

Silver Tier (Policy)
Up to 512 KBPS
\$20/Month



The Casual User

Bronze Tier (Policy) Up to
256 KBPS \$15/Month



Original Video
1.5 MBPS

It's not Just About Offload: Transforming Experience & Growing Revenues



Wi-Fi as a **hotspot** technology: a wireline service

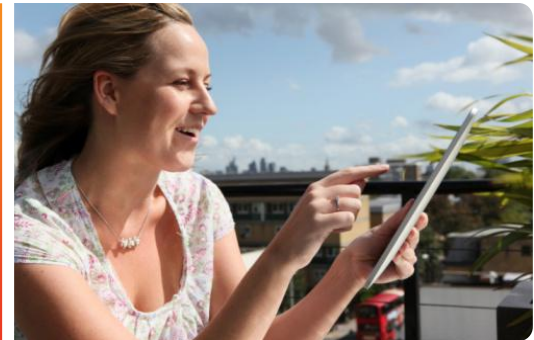


Wi-Fi as a mobile **offload** technology: a cellular network optimization tool



Wi-Fi as a **platform** for:

- Service innovation
- Revenue growth
- Experience transformation



Mobile Offload & Service Bundling Generate Significant Internal Value



Bundled Wi-Fi

Bundling Wi-Fi service to another service

Example: mobile data package, broadband

Typically free of charge

Reduced customer churn

Increased market share for core services
through differentiation

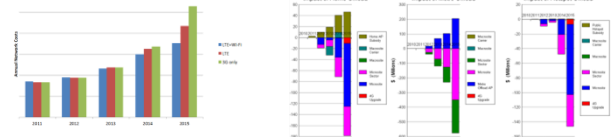


Offload mobile data traffic using Wi-Fi

Serve huge growth in mobile data traffic

Reduce 3G/4G CapEx and operating costs

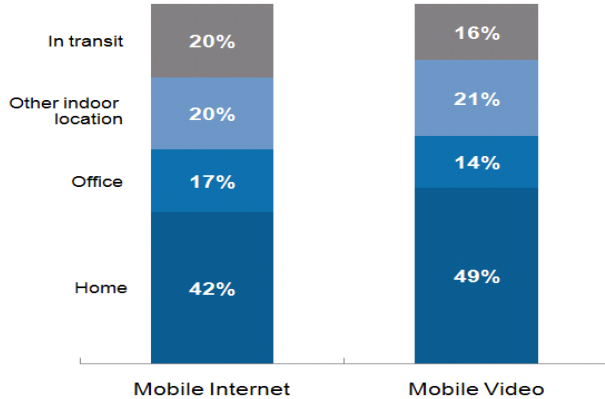
Estimated savings: **\$3 - \$5 /GB**



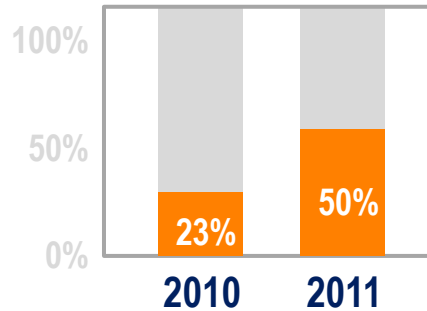
Wi-Fi is an Important User-Driven Trend

80% of the time users are within Wi-Fi coverage

Mostly **nomadic** use



50% of smartphone usage is already on Wi-Fi



19 out of **20** smartphones support Wi-Fi



Ad Supported Video Promotions with Cisco SP Wi-Fi Solution

What's the Opportunity?

- ❖ LBS and Ad Supported Video

What are the Benefits?

- ❖ Reduced traffic on 3G / 4G RAN
- ❖ Create LBS & Advertising Models

Users are becoming more data quota aware: supply reduce cost options



Optimization Savings Analysis

Medium Sized Operator



- **Subscribers**

- Total: 15M growing to 18M+
- Data: 5M growing to 14M
- Video: 1.8M growing to 5.3M

- **Traffic**

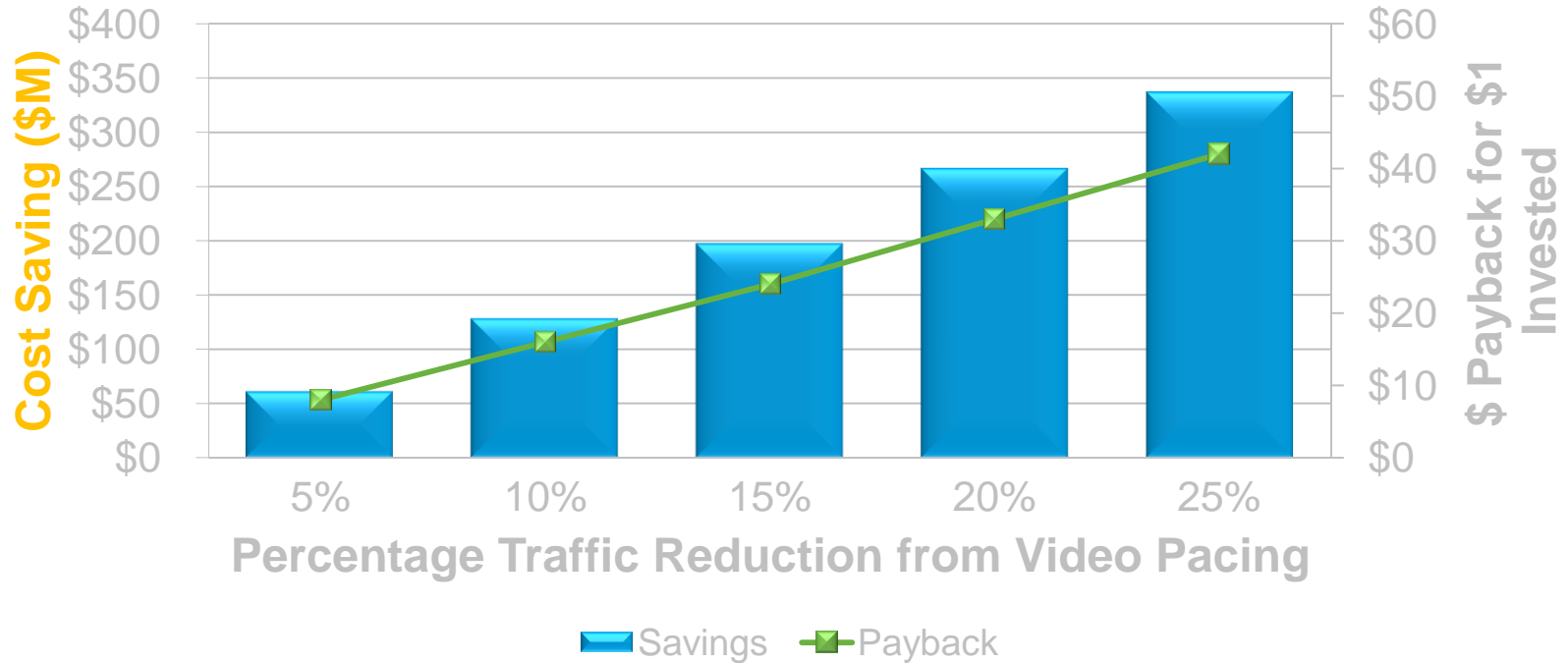
- Total: 1.3M to over 35M TB/mo
- Video: 0.6M to over 24M TB/mo (67% of data)
- 150 MB/month per sub

- **Network dimensions**

- Models 3G and 4G radios
- 2000 cell sites (5% growth)
- 400 pre-aggregation sites
- 25 aggregation sites
- “Urban” cell sites (20%) carry 40% traffic with GE backhaul
- “Non-urban” cell sites carry 60% traffic with T1 backhaul
- Network transport variable
- All packet core elements modeled

Video Pacing Analysis

15M Subscriber Network



Traffic Packet & Video Optimization

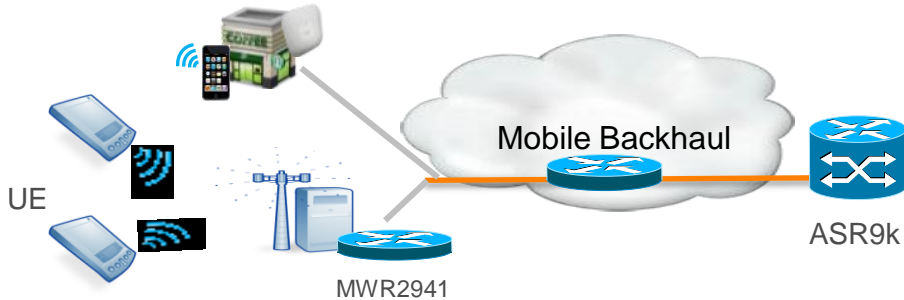
Offload, Video Pacing, Optimization

Optimized Video reduction potentially 20 - 40%
Un-optimized Video reduction up to 75%

45%

Potential reduction of up to 26% in video traffic

Downlink data reduction potentially 10 - 30%



Why Cisco Optimization?

Lower radio costs

Increase network capacity

Enhance customer experience

Increase network efficiency

Reduced latency

Potentials savings of 10% to 50+%*

Input View

Run Model

Operator profile

20,000,000	Subscribers (Yr1)	model grows this by 5% annually
50%	% of traffic in dense areas	i.e., in dense areas typically the % traffic is higher than the % of cell
30%	% of cell sites in dense areas	
10,000	Cell sites	model grows this by 5% annually
20	Ratio of cell sites to pre-aggregation sites	
50	Aggregation sites - urban	
50	Aggregation sites - non-urban	
8	Edge/packet core sites	
4	IP core sites	

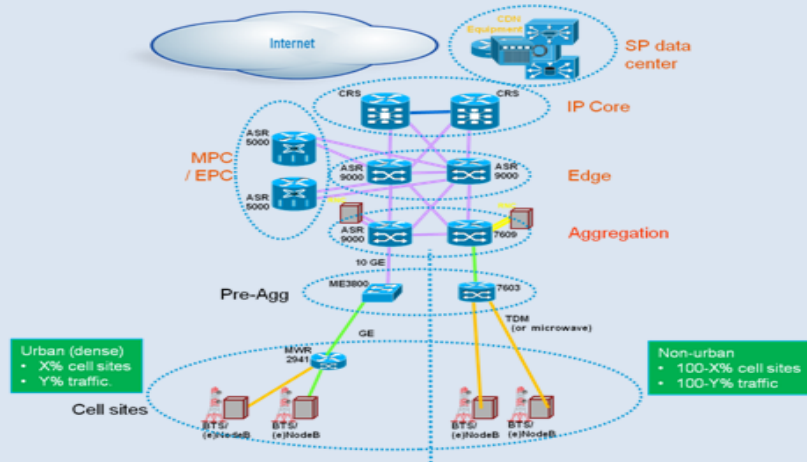
Optimizations

20%	Avg % reduction in traffic by applying video optimization
50%	Cache hit rate in Mobile Videoscape scenario

Other

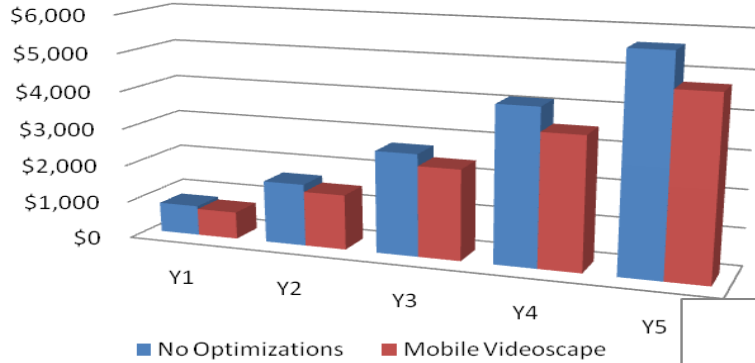
60%	Global discount applied to Cisco GPL
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Diagram for Mobile NGN Model – M.O.V.E

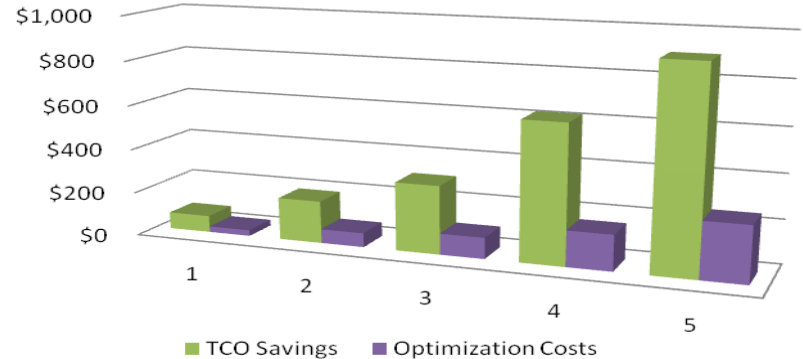


Sample Outputs

Cum NPV (@12% rate) for Network TCO



Cum NPV (@12% rate) for Savings & Costs



Verizon Introduces New Version of VoD App for Mobile Phones

- VzW Mobile Video – On – Demand
- Customers access more than 250 current, full-episode TV shows from all the major broadcast networks
- Premium video content
- Requires a USD \$10 monthly subscription

- *A data package is required, and the download and use of Verizon Video incurs data usage and will be billed according to the customer's data package.*



Source: 23 August 2011 Telecompaper Americas, Verizon Wireless Sources

MONETIZE





Vodafone Germany Plans Triple Play TV with LTE

Challenge/Opportunity

- Current mkt dynamics: EUR500 mill./year in unbundled DSL costs
- Mkt Opportunity: Migrate DSL customers to LTE, incl. TV
- SP Strategic fit: Challenge DT on triple play with new bus. model

Experience Innovation

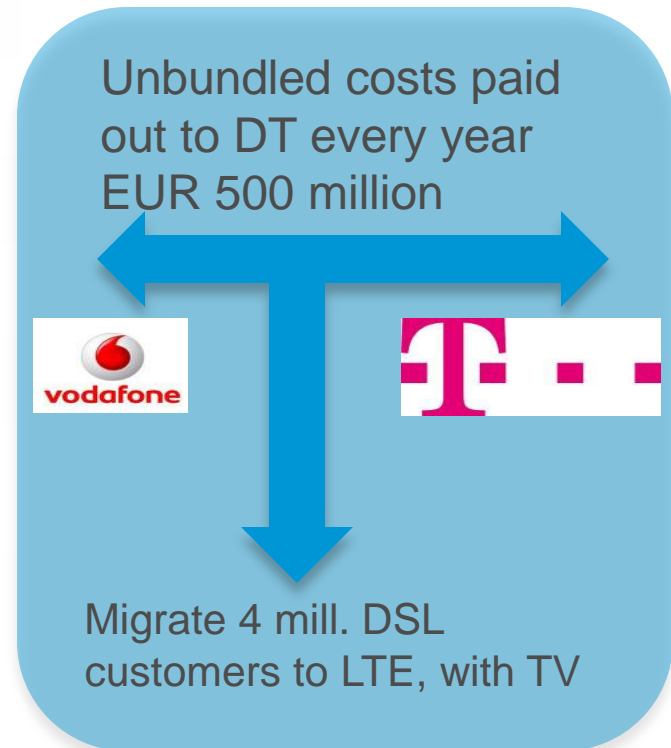
- Service description: LTE-enabled set top box for triple play
- Drivers for end-user adoption: Low cost via cellular
- Risks and sensitivity for service adoption: Availability, experience

Monetization

- Monetization: No unbundled costs improves 3-play bus. model
- Market size: Unknown
- Revenue sensitivity: NA
- Cost analysis: LTE bandwidth mgt. for TV packet prioritisation

Strategic Partnership/Alliance

- Ecosystem: None
- B2C
- Risk assessment 4I's:
 - Innovation, Internal, Interdependency: Low
 - Integration: High



The Mobile Network of Tomorrow

Unified Access - Macro, Pico, Femto, WiFi

Complexity



Access selected by end user or the device itself

Opportunity

Optimal usage of network resource under dynamic conditions for best user experience

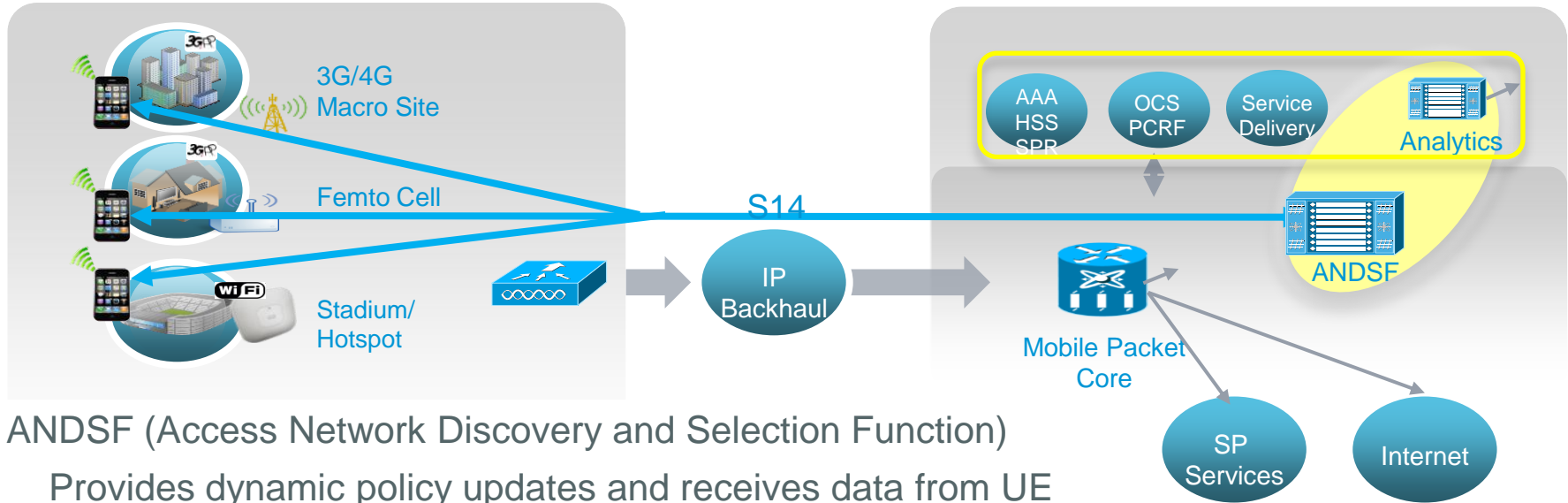
- Real time access selection decisions based on location, network load, available connectivity, User service level

Application and service driven traffic routing

Inter-access load balancing

Real time feedback for up to date network conditions

Leveraging the Device for Network Optimization



ANDSF (Access Network Discovery and Selection Function)

Provides dynamic policy updates and receives data from UE

Can construct policies based on user profile, session status and dynamic network updates

Dynamically pushes policy updates based on network triggers

Receives data from the device and distributes it accordingly

Cisco Mobile Internet Market Leadership

270+ Operators in More Than 75 Countries



34 LTE Wins; 13 Live Deployments

800+ Million Subscribers Across Mobile Packet Cores

800K Femto Cells Deployed

12M Wi-Fi Access Points

Q&A



Thank You

More information www.cisco.com/go/mobile