

# Agenda

- **Why Consider Unified Messaging?**
- **Unified Messaging Technologies**
- **Unified Messaging Infrastructure**
- **Sample Call Flow**
- **Deployment Examples**

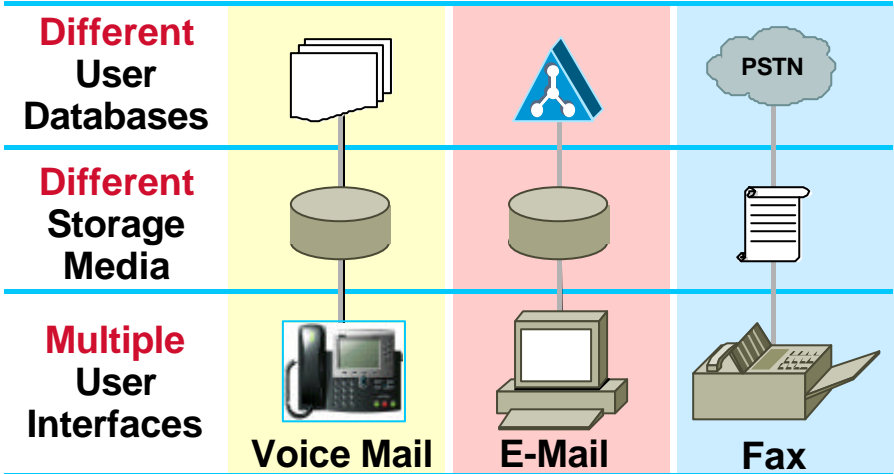
# Modern Communications Challenges

- **900 million voice mails a day!**
- **5 million e-mails a minute!**
- **30% of your long distance is fax!**
- **200 million voice, 100 million e-mail, and 150 million fax users**
- **Mobile workforce/cell phones**
- **The Internet revolution**
- **All of the above are separate islands**

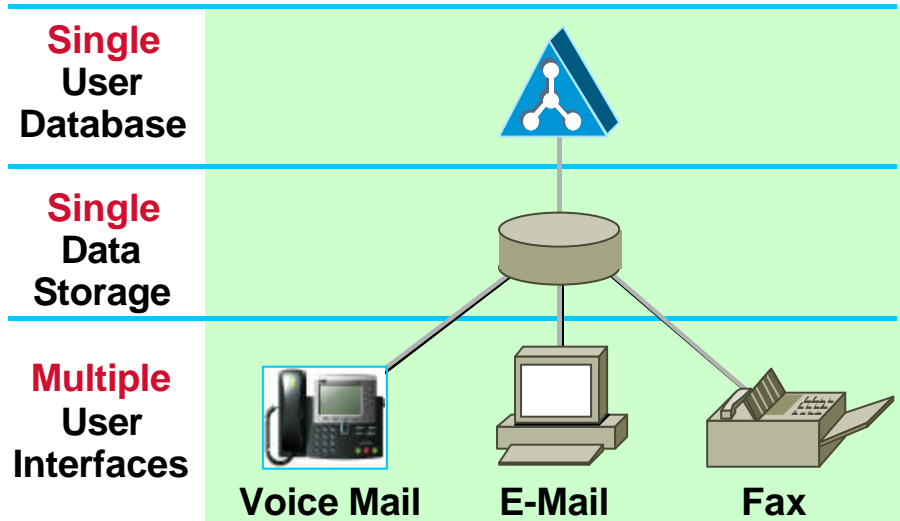


# Messaging Today

## Parallel Infrastructures to Maintain



# Converging the Messaging Infrastructure



# What Are the Benefits of Unified Messaging?

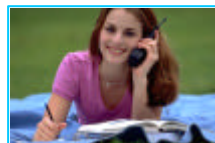


## Employee productivity

- Message access anywhere, any way, anytime
- One-stop message management
- Prioritization of messages by user

## Customer satisfaction

- Increases speed of communication
- Allows for flexible communication flow



## Cost reductions

- Moves/adds/changes are faster
- Single infrastructure to manage
- Single transport infrastructure for all media: Data/voice/video

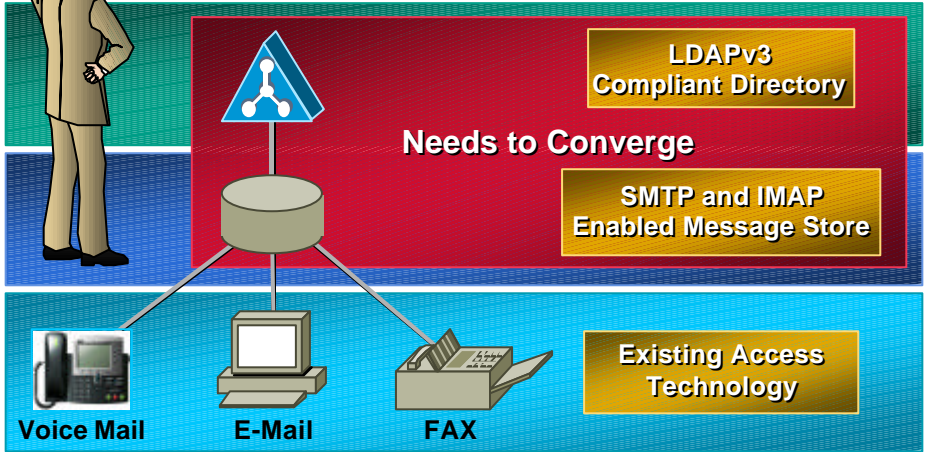
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- Why Consider Unified Messaging?
- **Unified Messaging Technologies**
  - Single, Integrated Directory—LDAPv3
  - Unified Message Storage—IMAP/SMTP
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# What Technologies Does Unified Messaging Use?

?

## Leverage the Internet Standards



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# What Is a Directory



## A Directory Can Be Thought of As a Specialized Database

- **Strengths**

- Highly distributed, replicable, scalable
- Optimized for read access and searches
- Extensible
- Open, standard API (LDAP)

- **Weaknesses**

- Not optimized for writes
- No support for transactions
- No support for change notification

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# Multiple Enterprise Directory Support



- **Problem: different directory implementations from vendors**
  - Different schemas
  - User models
  - Security models
- **Solution: write to least common denominator...LDAPv3 compliance**
  - Use core LDAPv3 user attributes
- **Extend these attributes using standard **classes****

# Supporting Multiple Enterprise Directories (Cont.)

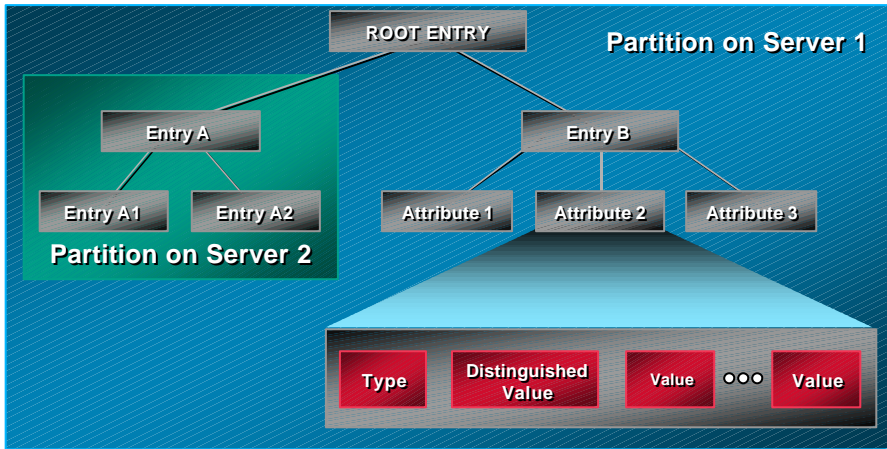


```
Netscape inetOrgPerson
objectclass inetOrgPerson
oid 2.16.840.1.113730.3.2.2
superior organizationalPerson
allows
  cn,
  sn,
  givenName,
  mail,
  uid,
  userPassword
```

```
AD User
objectclass User
oid 1.2.840.113556.1.5.9
superior organizationalPerson
auxiliary mailRecipient
auxiliary securityPrincipal
allows
  cn,
  sn,
  givenName,
  mail,
  sAMAccountName
  userPassword
```

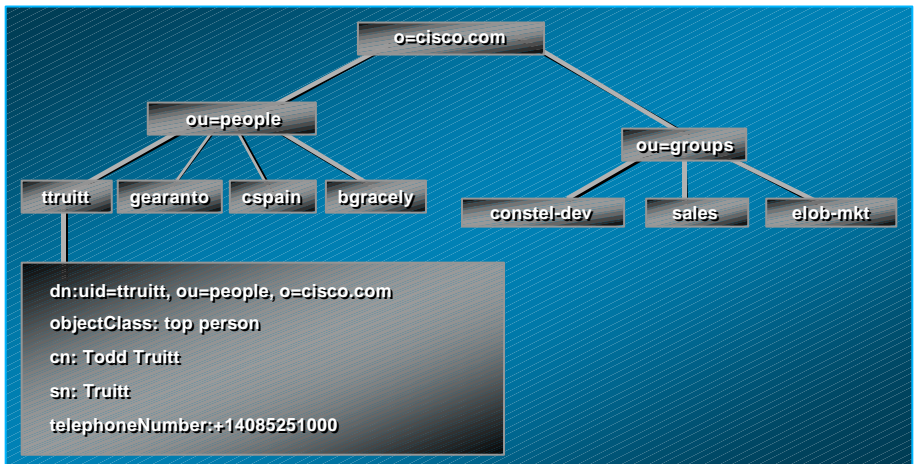
**Different User Models!**

# Directory Structure of Information

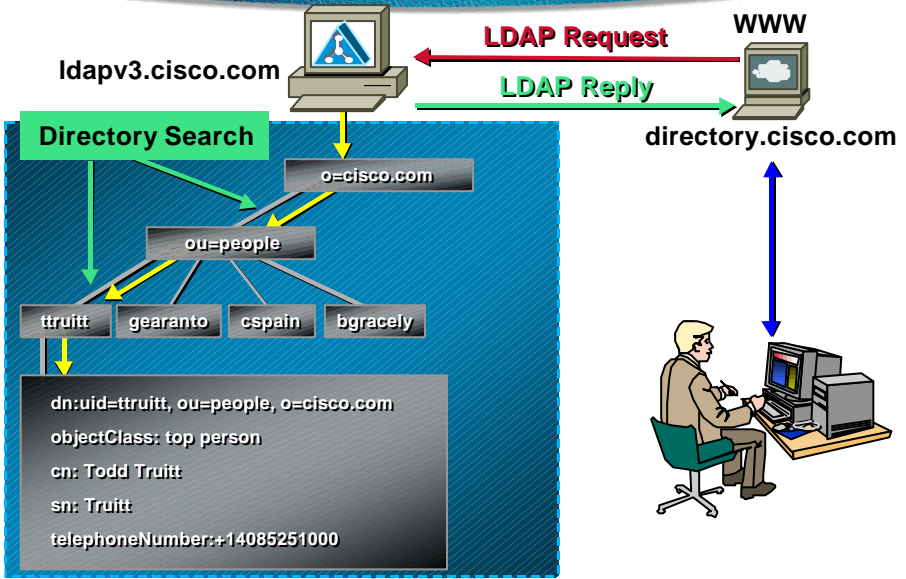


**DITs May Be Subdivided between Many Directory Servers, Each With a Piece of the Namespace (Referrals Point to Information a Server Does Not Have)**

# Typical LDAPv3 Directory Information Tree (DIT)



# Example: Cisco Directory



# Cisco Directory



# Cisco Application Model



- Applications require a few basic attributes about a person which are basic attributes already defined in **LDAPv3**
  - Name, user ID, password, telephone number, etc.
- Directory-enabled applications require additional attributes that are application specific
  - E-mail server, v-mail disk quota, etc.
- Define application-specific attributes in an application profile
- Extend native user schema using **auxiliary classes** to support user and application profiles

# Cisco Directory Deployment Model



## Enterprise Directory



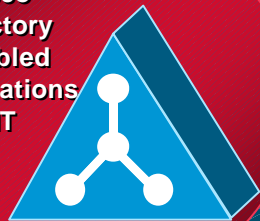
```
dn:uid=ttruitt,ou=people,o=cisco.com
objectClass: top person
cn: Todd Truitt
sn: Truitt
telephoneNumber: +14085251000
```

```
ciscoatUserProfile:cn=ttruitt-profile,
ou=CiscoUserProfiles,ou=CiscoProfiles,
ou=Cisco,o=cisco.com
```

Cisco LDAP Partition with  
ou=cisco Directory  
Information Tree (DIT)

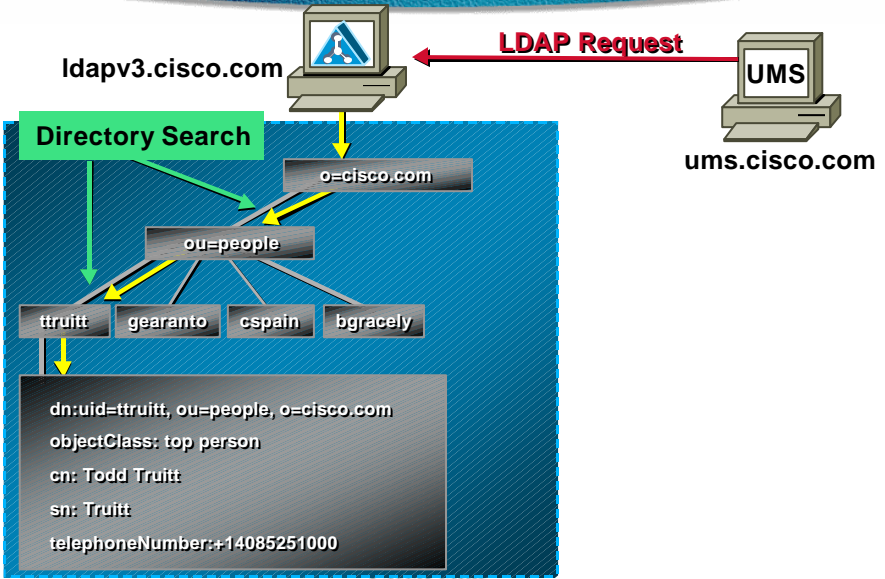
Ou=cisco

Cisco  
Directory  
Enabled  
Applications  
DIT

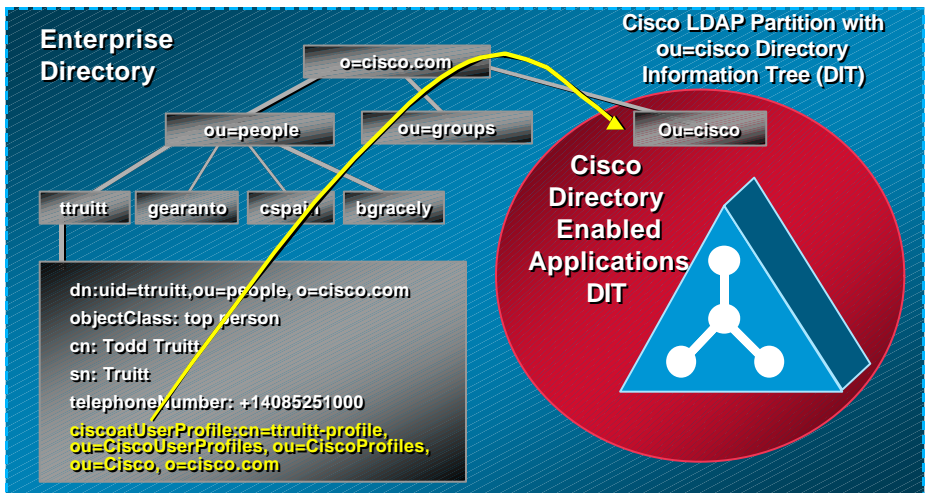


## Integrating Cisco DIT with Customer DIT

# Example: Unified Messaging

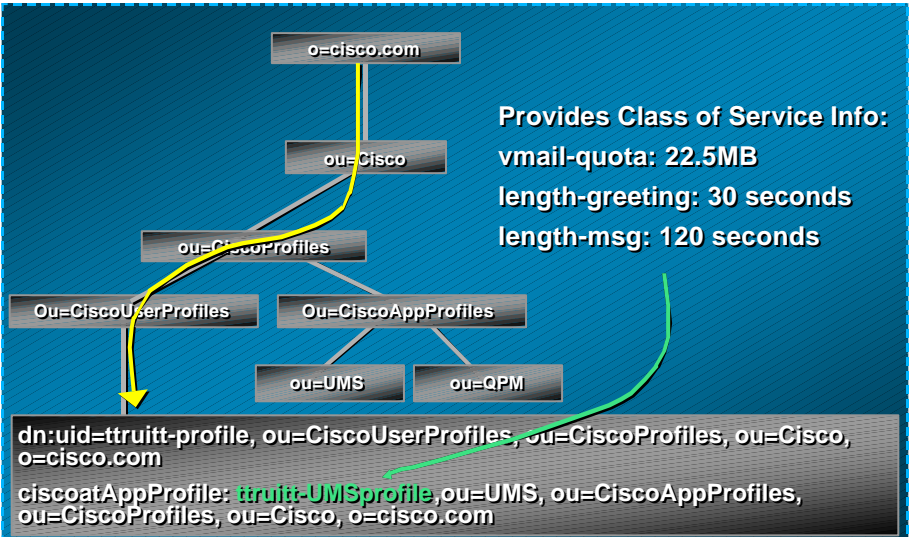


# Cisco Directory Deployment Example



## Integrating Cisco DIT with Customer DIT

# Cisco Directory Information Tree



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- Unified Messaging Infrastructure
- Sample Call Flow
- Deployment Examples

# POP vs. IMAP



## POP

### Post Office Protocol

#### Messaging Server



Pulls All Messages to PC and Deletes from Server (Efficient on Server Storage Space)

Check Messages  
TCP 110



PC User

## IMAP

### Internet Message Access Protocol

#### Messaging Server



Pulls Messages to PC and Leaves on Server Until "Expunge" Command (Large Storage Space Required)

Check Messages  
TCP 143



PC User

Messages Need to Stay on Server Because Users May Be Accessing From Multiple Points

**IMAP is a key component of unified messaging because:**

- The messages are kept on the server
- It allows multiple concurrent access to the same data

# IMAP Impact: Unified Messaging Deployments



- Used by clients to access messages
- All messages are left on the server
- Cisco IT plans for 200 MB per user
  - 30 minutes of voice-mail messages (750 KB per minute of voice message)
  - 177.5 MB leftover for e-mail
- Two TB of disk space for a 10,000 user deployment
- Significant user education needed

# IMAP—I/O Bottleneck

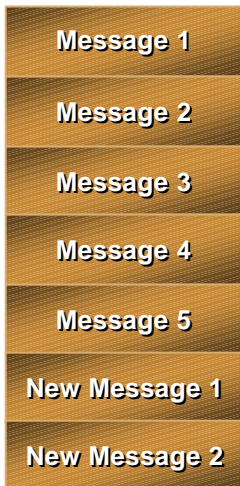


- Typically sendmail uses a storage format called **/var/mail** or **berkeley** format

Also known as the **bezerkley** format because it's so inefficient

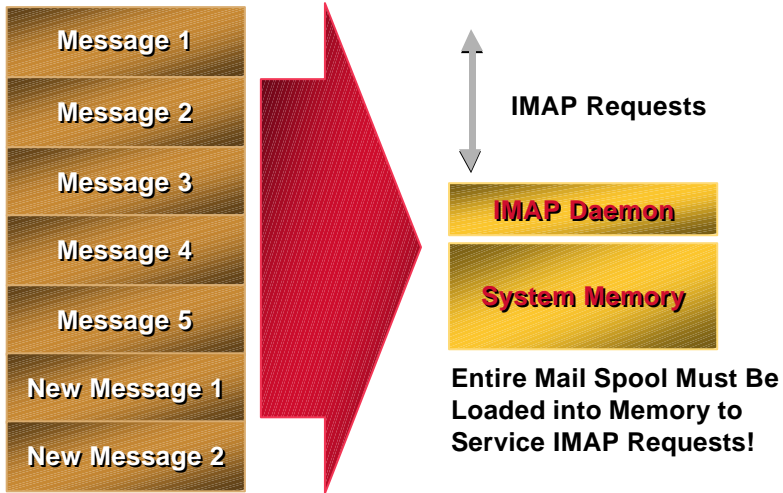
- User e-mail is stored in a flat file; new messages are appended to the end of the file
- Many corporations still use Sendmail

# Berkley Mail and POP



- System starts at the top of the file and reads through the entire file to see if there are new messages
- It must do this every time a check is done for new messages
- Most Cisco employees check for new messages every two minutes!
- This storage format causes I/O bottlenecks on the server

# Berkley Mail and IMAP



# Solution: Modern E-Mail Servers



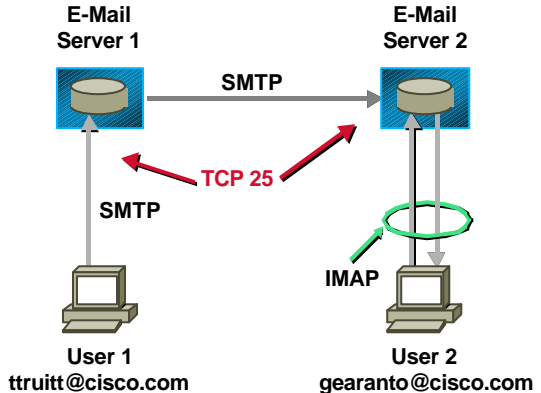
- **Use a modern mail system**

**Netscape, SIMS, Mirapoint, Exchange, etc.**

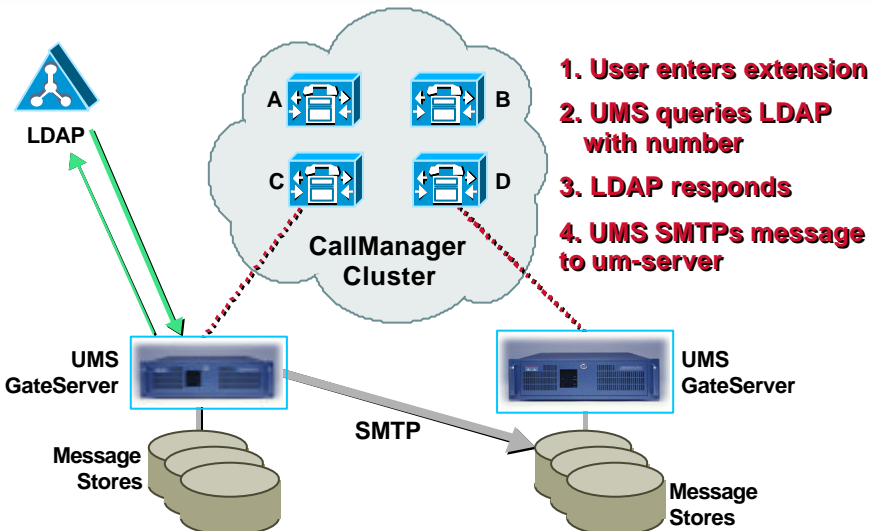
**Database storage format avoids the I/O bottlenecks**

# Simple Mail Transfer Protocol

- Standard method of transferring e-mail between hosts
- Used by clients to send messages across the Internet
- Also used by UMS systems to exchange all message types



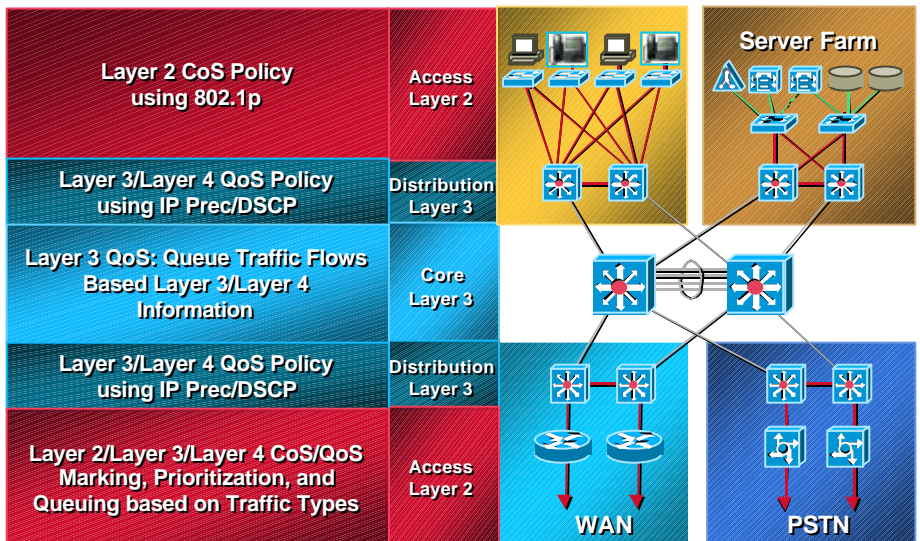
# UMS Networking: Forwarding a Voice Message



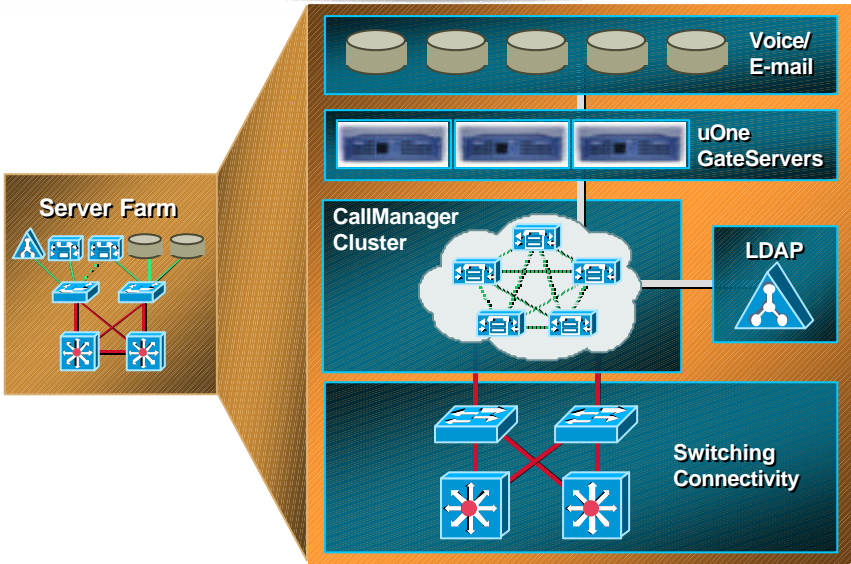
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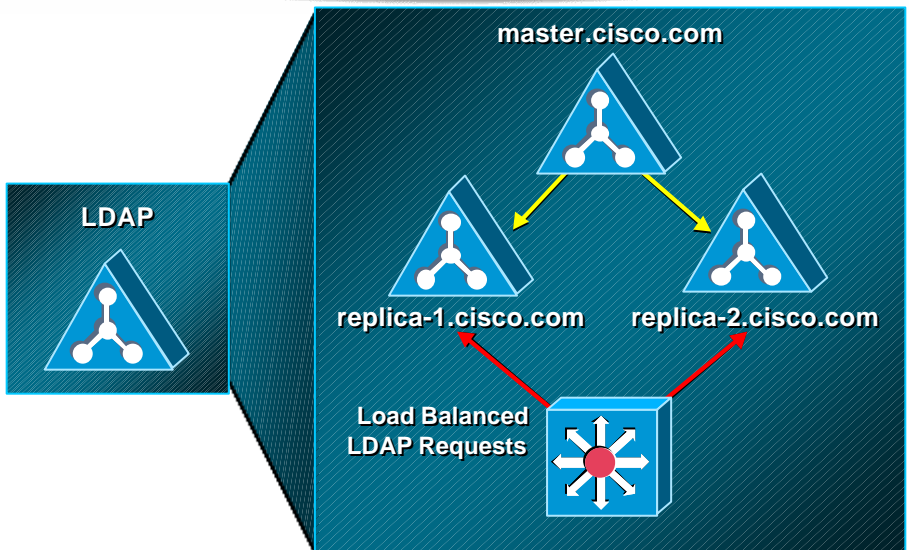
## IP Telephony Infrastructure



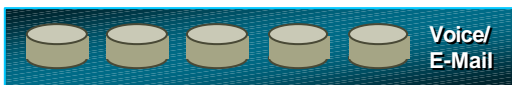
# Unified Messaging Infrastructure



# Redundant LDAP Infrastructure



# Message Store Infrastructure



- **Message store servers should be connected to UMS GateServers via high-speed media**

One-minute voice mail (750 KB) takes ~ four seconds to serialize on a T1 link

- **A modern e-mail application should be utilized**
- **Evaluate needed disk space**
- **A regimented backup plan should be implemented for the message stores**

# UMS GateServer Infrastructure

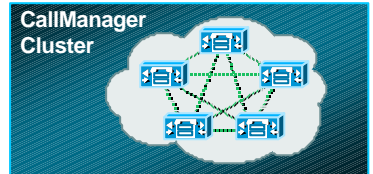


- **uOne GateServers must use a single LDAP directory in order to network**
- **uOne GateServer and QoS**

Voice VLAN, IP Prec = 5, DSCP = EF and UDP ports within 16384-32767 range

# CallManager Connectivity

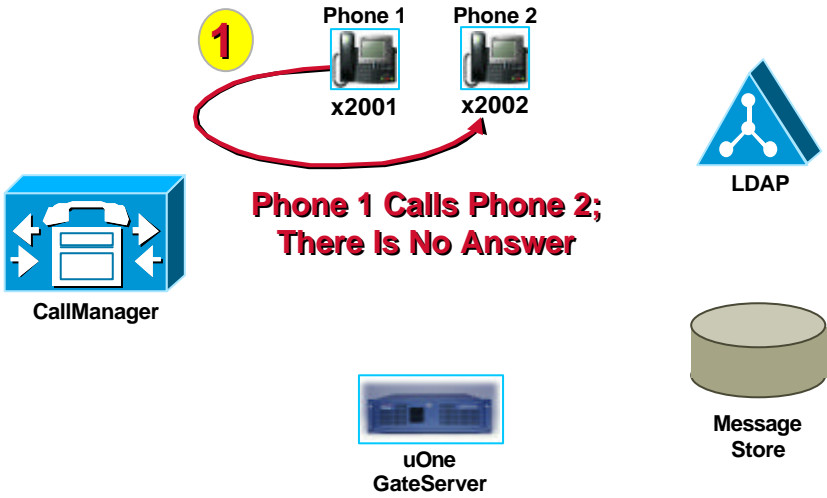
- **uOne GateServer registers with CCM using the Skinny Station Protocol**
- **uOne GateServer should be configured to failover to a redundant CCM in a 3.0 cluster**
- **IP phones configured to forward to voice mail pilot number via CFNA/CFB**



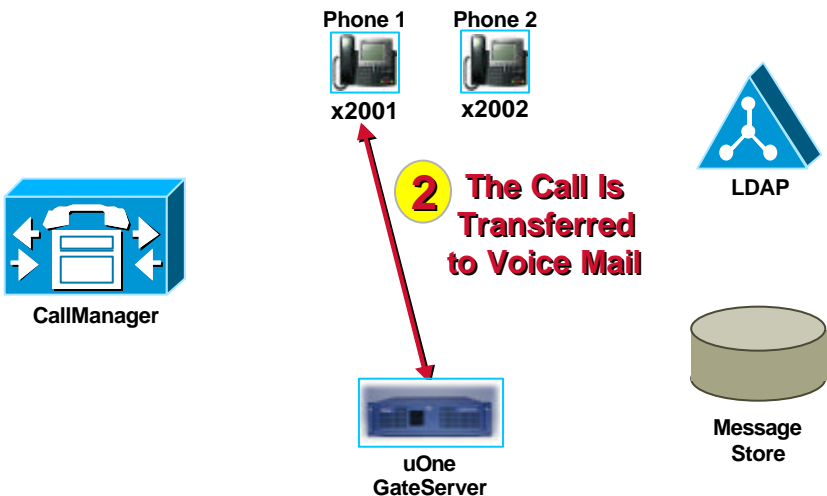
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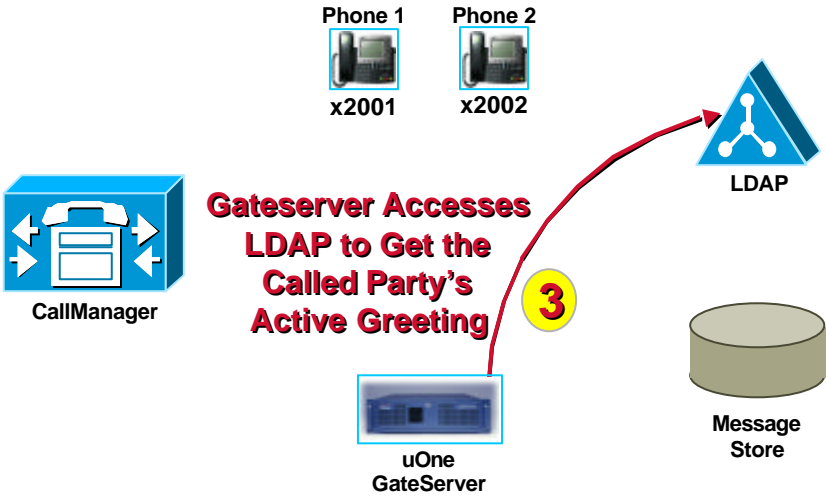
# Leave a Message Call Flow



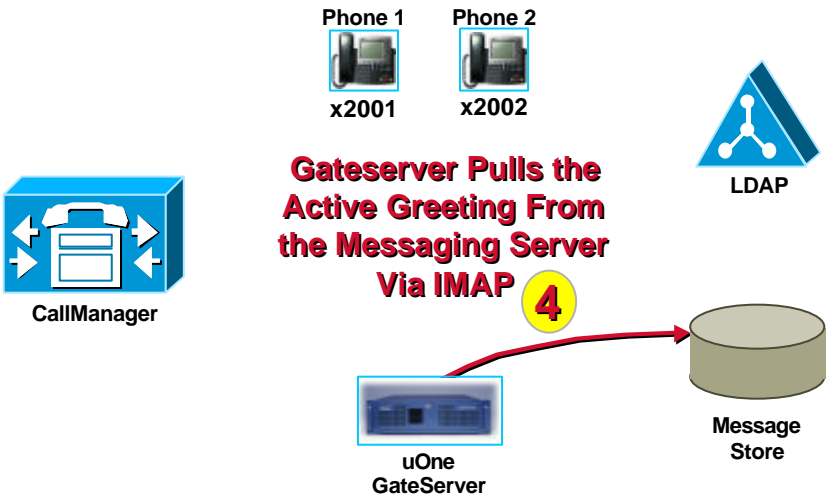
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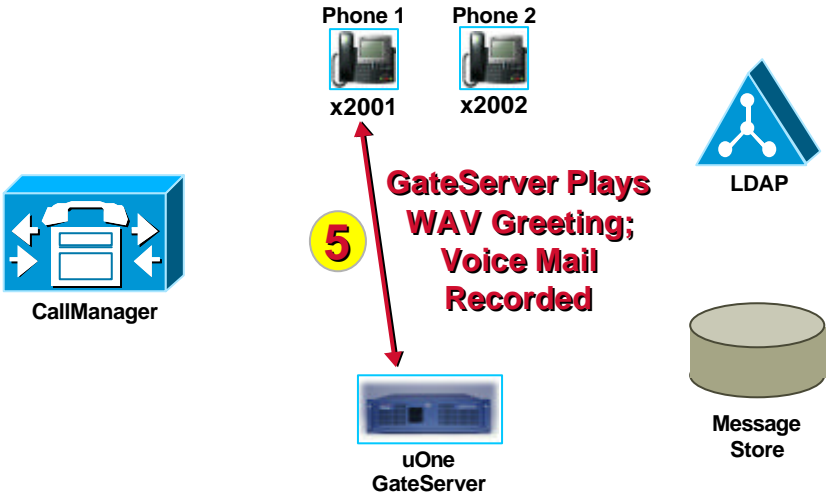
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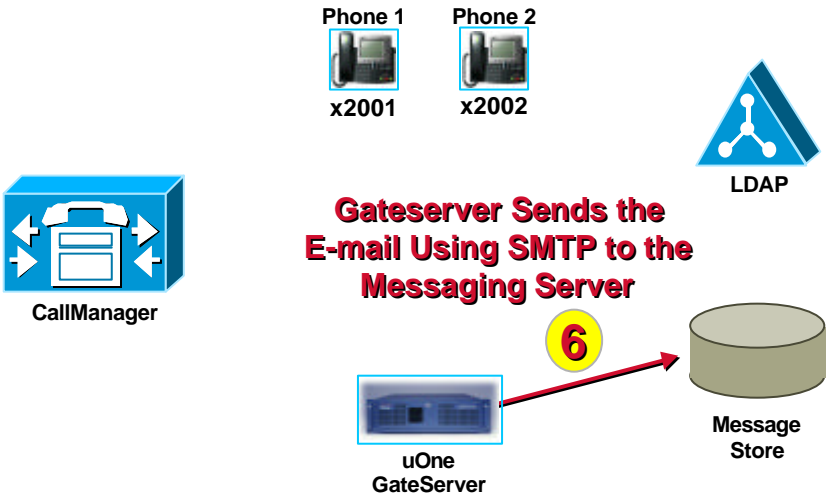
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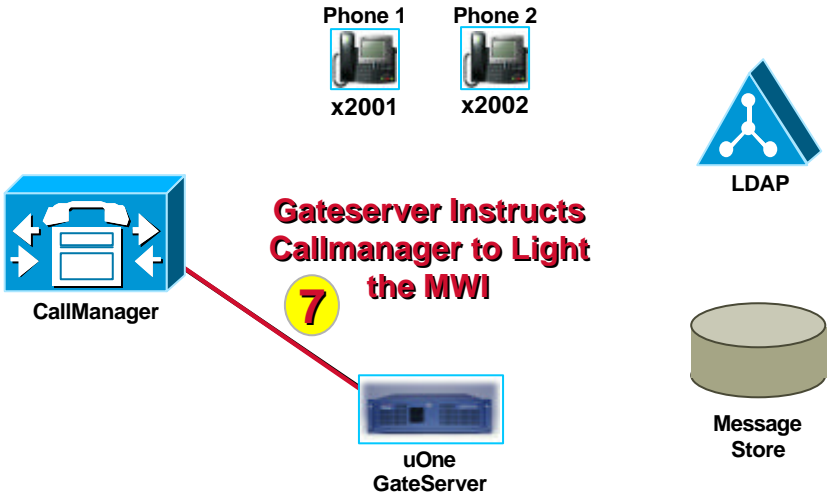
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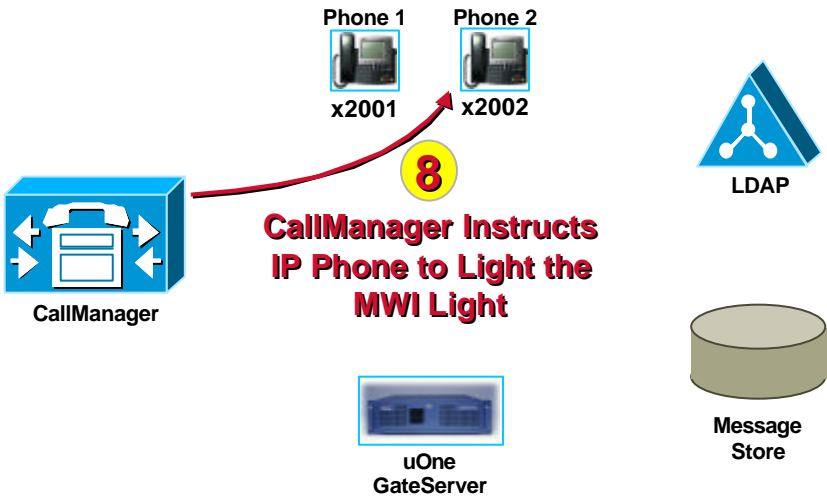
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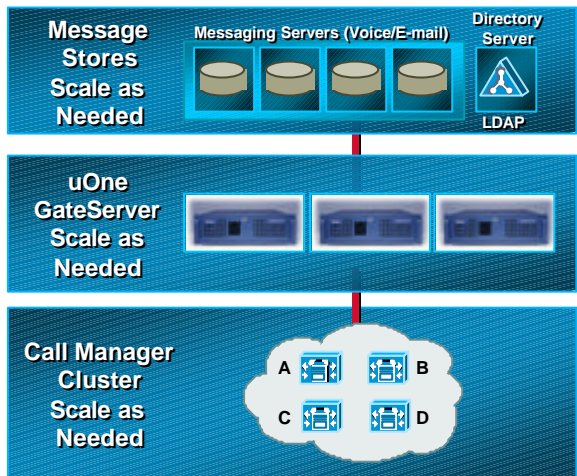


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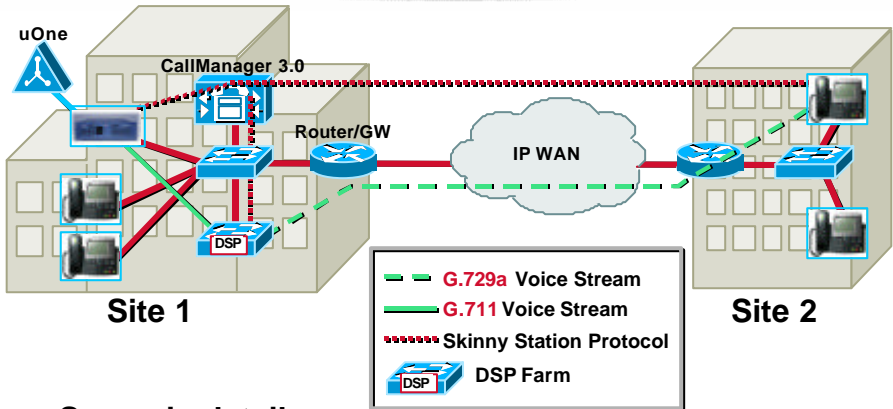
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## Design Scenario: Campus

- uOne GateServers can connect to all of the CCMs and message stores
- SSP for uOne CCM failover
- G.711 voice everywhere
- All users have a **single** Voice mail pilot number
- Customer's enterprise directory with the Cisco subtree as a partition



# Design Scenario: Multisite with Centralized Voice Mail

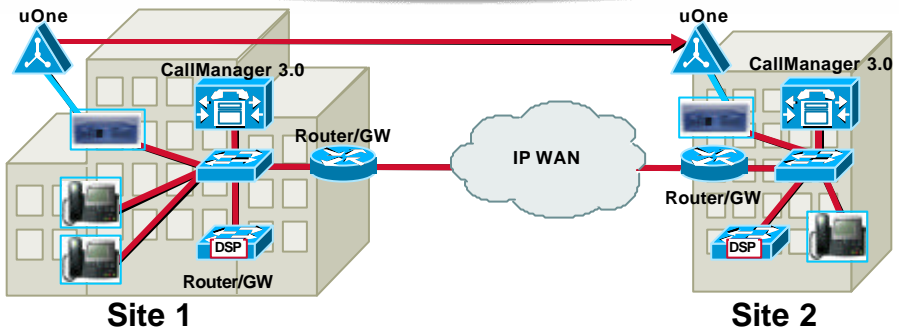


- Scenario details

DSP resources for compressed voice across the WAN or use G.729 only or G.711only **everywhere**

Centralized directory model: all LDAP look-ups traverse WAN

# Design Scenario: Multisite with Distributed Voice Mail



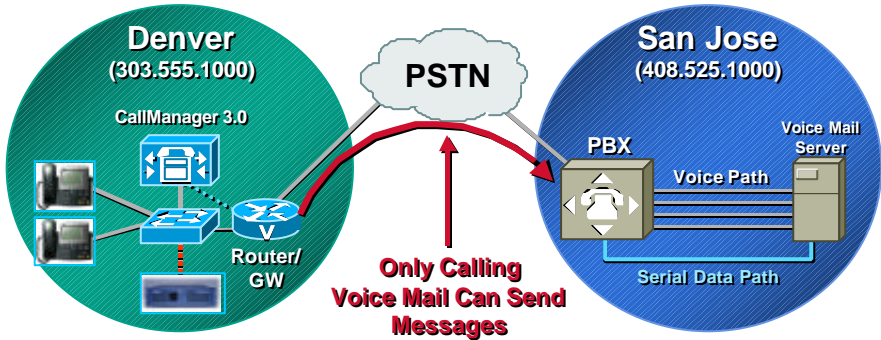
- Scenario details

Synchronized directory which contains entire enterprise user data

Distributed directory model: Only LDAP replications and limited referrals traverse the WAN

DSP Resources for compressed voice across the WAN or use G.729 **everywhere**

# Legacy Voice Mail System Integration: AMIS-A Call Flow



1. Denver uOne 5.0E signals CCM to call the San Jose Octel System
2. CCM signals H.323 GW to call SJ PBX; Uses DTMF to send a "C" denoting an AMIS-A connection
3. San Jose responds with a "D"
4. Denver sends a START SESSION, SYSTEM NUMBER, MESSAGE and END of MESSAGE
5. Each transmission from Denver is acknowledged (RESPONSE frame) by San Jose

## Summary

### So What Did We Cover?

- Key ingredients and requirements of unified messaging
- How to build it...
  - Leverage existing Internet technologies and standards
  - Synchronized enterprise LDAP directory
  - Integrated or unified message storage
- IP services enabled infrastructure must exist



# **Introduction to Unified Messaging and Design for Voice**

## **Session 2003**



# **Please Complete Your Evaluation Form**

## **Session 2003**

# CISCO SYSTEMS



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