



Configuring Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet Switching

This chapter describes how to use the command-line interface (CLI) to configure Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet switching on the Catalyst 6500 series switches. The configuration tasks in this chapter apply to Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet switching modules, as well as to the uplink ports on the supervisor engine.



Note

For complete syntax and usage information for the commands used in this chapter, refer to the *Catalyst 6500 Series Switch Command Reference* publication.

This chapter consists of these sections:

- [Understanding How Ethernet Works, page 4-1](#)
- [Default Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet Configuration, page 4-3](#)
- [Setting the Port Configuration, page 4-4](#)

Understanding How Ethernet Works

Catalyst 6500 series switches support simultaneous, parallel connections between Ethernet segments. Switched connections between Ethernet segments last only for the duration of the packet. New connections can be made between different segments for the next packet.

Catalyst 6500 series switches solve congestion problems caused by high-bandwidth devices and a large number of users by assigning each device (for example, a server) to its own 10-, 100-, 1000-, or 10000-Mbps segment. Because each Ethernet port on the switch represents a separate Ethernet segment, the servers that are in a properly configured switched environment achieve full access to the bandwidth.

Because collisions are a major bottleneck in Ethernet networks, an effective solution is full-duplex communication, which is an option for any 10- or 100-Mbps port on a Catalyst 6500 series switch (Gigabit Ethernet and 10-Gigabit Ethernet ports are always full duplex). Normally, Ethernet operates in half-duplex mode, which means that stations can either receive or transmit. In full-duplex mode, two stations can transmit and receive at the same time. When packets can flow in both directions simultaneously, effective Ethernet bandwidth doubles to 20 Mbps for 10-Mbps ports and to 200 Mbps for Fast Ethernet ports. Gigabit Ethernet and 10-Gigabit Ethernet ports on Catalyst 6500 series switches are full duplex only (2-Gbps and 20-Gbps effective bandwidth, respectively).

These sections describe Ethernet:

- [Switching Frames Between Segments, page 4-2](#)
- [Building the Address Table, page 4-2](#)
- [Understanding Port Negotiation, page 4-2](#)

Switching Frames Between Segments

Each Ethernet port on a Catalyst 6500 series switch can connect to a single workstation or server, or to a hub through which workstations or servers connect to the network.

Ports on a typical Ethernet hub all connect to a common backplane within the hub, and the bandwidth of the network is shared by all devices that are attached to the hub. If two stations establish a session that uses a significant level of bandwidth, the network performance of all other stations that are attached to the hub is degraded.

To reduce degradation, the switch treats each port as an individual segment. When the stations on different ports need to communicate, the switch forwards the frames from one port to the other port at wire speed to ensure that each session receives full bandwidth.

To switch frames between ports efficiently, the switch maintains an address table. When a frame enters the switch, it associates the MAC address of the sending station with the port on which it was received.

Building the Address Table

Catalyst 6500 series switches build the address table by using the source address of the received frames. When the switch receives a frame for a destination address that is not listed in its address table, it floods the frame to all ports of the same VLAN except for the port that received the frame. When the destination station replies, the switch adds its relevant source address and port ID to the address table. The switch then forwards subsequent frames to a single port without flooding to all ports.

The address table can store at least 32K address entries without flooding any entries. The switch uses an aging mechanism, which is defined by a configurable aging timer, so if an address remains inactive for a specified number of seconds, it is removed from the address table.

Understanding Port Negotiation



Note

The **set port negotiation** command is supported on Gigabit Ethernet ports only; it is not supported on the WS-X6316-GE-TX and WS-X6516-GE-TX modules. If a port does not support this command, this message appears: “Feature not supported on Port N/N,” where N/N is the module and the port number.



Note

You cannot configure port negotiation on 1000BASE-TX (copper) Gigabit Ethernet ports in this release. If a 1000BASE-TX GBIC is inserted in the port previously configured as negotiation disabled, the negotiation disabled setting is ignored and the port will operate in negotiation enabled mode.

**Note**

Port negotiation does not involve negotiating port speed. You cannot disable port negotiation with the **set port speed** command.

Port negotiation exchanges flow-control parameters, remote fault information, and duplex information. Configure port negotiation with the **set port negotiation** command. Port negotiation is enabled by default.

**Note**

When you enable port negotiation on the 16-port 10/100/1000BASE-T Ethernet modules, the system autonegotiates flow control only.

The ports on both ends of a link must have the same setting. The link will not come up if the ports at each end of the link are set inconsistently (port negotiation is enabled on one port and is disabled on the other port).

Table 4-1 shows the four possible port negotiation configurations and the resulting link status for each configuration.

Table 4-1 Port Negotiation Configuration and Possible Link Status

Port Negotiation State		Link Status	
Near End ¹	Far End ²	Near End	Far End
Off	Off	Up	Up
On	On	Up	Up
Off	On	Up	Down
On	Off	Down	Up

1. Near End refers to the local port.
2. Far End refers to the port at the other end of the link.

Default Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet Configuration

Table 4-2 shows the Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet default configuration.

Table 4-2 Ethernet Default Configuration

Feature	Default Value
Port enable state	All ports are enabled
Port name	None

Table 4-2 Ethernet Default Configuration (continued)

Feature	Default Value
Duplex mode	<ul style="list-style-type: none"> • Half duplex for 10-Mbps Ethernet ports • Autonegotiate speed and duplex for 10/100-Mbps Fast Ethernet ports • Autonegotiate duplex for 100-Mbps Fast Ethernet ports • Full duplex for 1000-Mbps Gigabit Ethernet ports • Full duplex for 10000-Mbps Gigabit Ethernet ports
Flow control (10-Gigabit Ethernet)	Flow control set to on for receive (Rx) and off for transmit (Tx)
Flow control (Gigabit Ethernet)	Flow control set to off for receive (Rx) and desired for transmit (Tx)
Flow control (other Ethernet)	Flow control set to off for receive (Rx); transmit (Tx) not supported
Spanning Tree Protocol (STP)	Enabled for VLAN 1
Native VLAN	VLAN 1
Port VLAN cost	<ul style="list-style-type: none"> • 100 for 10-Mbps Ethernet ports • 19 for 10/100-Mbps Fast Ethernet ports • 19 for 100-Mbps Fast Ethernet ports • 4 for 1000-Mbps Gigabit Ethernet ports • 1 for 10000-Mbps Gigabit Ethernet ports
EtherChannel	Disabled on all Ethernet ports
Jumbo frames	Disabled on all Ethernet ports

Setting the Port Configuration

These sections describe how to configure Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet switching on the Catalyst 6500 series switches:

- [Setting the Port Name, page 4-5](#)
- [Setting the Port Speed, page 4-5](#)
- [Setting the Port Duplex Mode, page 4-6](#)
- [Configuring IEEE 802.3x Flow Control, page 4-6](#)
- [Enabling and Disabling Port Negotiation, page 4-7](#)
- [Changing the Default Port Enable State, page 4-8](#)
- [Setting the Port Debounce Timer, page 4-9](#)
- [Modifying the Port Debounce Timer Setting, page 4-10](#)
- [Configuring a Timeout Period for Ports in errdisable State, page 4-11](#)
- [Configuring the Jumbo Frame Feature, page 4-12](#)
- [Checking Connectivity, page 4-15](#)

Setting the Port Name

You can set the port names on Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet switching modules to facilitate switch administration.

To set the port name, perform this task in privileged mode:

	Task	Command
Step 1	Set a port name.	set port name <i>mod/port</i> [<i>name_string</i>]
Step 2	Verify that the port name is configured.	show port [<i>mod[/port]</i>]

This example shows how to set the name for ports 1/1 and 1/2 and how to verify that the port names are configured correctly:

```

Console> (enable) set port name 1/1 Router Connection
Port 1/1 name set.
Console> (enable) set port name 1/2 Server Link
Port 1/2 name set.
Console> (enable) show port 1
Port  Name                Status      Vlan      Duplex Speed Type
-----
 1/1 Router Connection    connected  trunk      full   1000 1000BaseSX
 1/2 Server Link          connected  trunk      full   1000 1000BaseSX
.
.
.
Last-Time-Cleared
-----
Wed Jun 16 1999, 16:25:57
Console> (enable)

```

Setting the Port Speed

You can configure the port speed on 10/100-Mbps Ethernet switching modules. Use the **auto** keyword to autonegotiate the port's speed and duplex mode with the neighboring port.



Note If the port speed is set to **auto** on a 10/100-Mbps Ethernet port, both speed and duplex are autonegotiated.

To set the port speed for a 10/100-Mbps port, perform this task in privileged mode:

	Task	Command
Step 1	Set the port speed of a 10/100-Mbps Fast Ethernet port.	set port speed <i>mod/port</i> { 10 100 auto }
Step 2	Verify that the speed of the port is configured correctly.	show port [<i>mod[/port]</i>]

This example shows how to set the port speed to 100 Mbps on port 2/2:

```
Console> (enable) set port speed 2/2 100
Port 2/2 speed set to 100 Mbps.
Console> (enable)
```

This example shows how to make port 2/1 autonegotiate speed and duplex with the neighboring port:

```
Console> (enable) set port speed 2/1 auto
Port 2/1 speed set to auto-sensing mode.
Console> (enable)
```

Setting the Port Duplex Mode

You can set the port duplex mode to full or half duplex for Ethernet and Fast Ethernet ports.



Note

Gigabit Ethernet and 10-Gigabit Ethernet are full duplex only. You cannot change the duplex mode on Gigabit Ethernet and 10-Gigabit Ethernet ports.



Note

If the port speed is set to **auto** on a 10/100-Mbps Ethernet port, both speed and duplex are autonegotiated. You cannot change the duplex mode of autonegotiation ports.

To set the duplex mode of a port, perform this task in privileged mode:

	Task	Command
Step 1	Set the duplex mode of a port.	set port duplex <i>mod/port</i> {full half}
Step 2	Verify that the duplex mode of the port is configured correctly.	show port [<i>mod[/port]</i>]

This example shows how to set the duplex mode to half duplex on port 2/1:

```
Console> (enable) set port duplex 2/1 half
Port 2/1 set to half-duplex.
Console> (enable)
```

Configuring IEEE 802.3x Flow Control

Gigabit Ethernet and 10-Gigabit Ethernet ports on the Catalyst 6500 series switches use flow control to inhibit the transmission of packets to the port for a period of time; other Ethernet ports use flow control to respond to flow-control requests.

If a Gigabit Ethernet or 10-Gigabit Ethernet port receive buffer becomes full, the port transmits a “pause” packet that tells remote ports to delay sending more packets for a specified period of time. All Ethernet ports (10000 Mbps, 1000 Mbps, 100 Mbps, and 10 Mbps) can receive and act upon “pause” packets from other devices.

Enter the **set port flow control** command to configure flow control on ports. [Table 4-3](#) lists the **set port flowcontrol** command keywords and describes their functions.

Table 4-3 Ethernet-Flow Control Keyword Functions

Keywords	Function
receive on ¹	The port uses flow control dictated by the neighboring port.
receive desired	The port uses flow control if the neighboring port uses it and does not use flow control if the neighboring port does not use it.
receive off	The port does not use flow control, regardless of whether flow control is requested by the neighboring port.
send on ²	The port sends flow-control frames to the neighboring port.
send desired ²	The port sends flow-control frames to the port if the neighboring port asks to use flow control.
send off ²	The port does not send flow-control frames to the neighboring port.

1. On 10-Gigabit Ethernet ports, flow control on the receive side is always on and cannot be set to off.
2. Supported only on Gigabit Ethernet and 10-Gigabit Ethernet ports.

To configure flow control, perform this task in privileged mode:

	Task	Command
Step 1	Set the flow-control parameters.	set port flowcontrol <i>mod/port</i> { receive send } { off on desired }
Step 2	Verify the flow-control configuration.	show port flowcontrol

This example shows how to turn on transmit and receive flow control and how to verify the flow-control configuration:

```

Console> (enable) set port flowcontrol 3/1 send on
Port 3/1 will send flowcontrol to far end.
Console> (enable) set port flowcontrol 3/1 receive on
Port 3/1 will require far end to send flow control
Console> (enable) show port flowcontrol
Port  Send-Flowcontrol  Receive-Flowcntl  RxPause  TxPause
      Admin  Oper      Admin  Oper
-----
3/1  on      disagree  on      disagree  0        0
3/2  off      off       off      off       0        0
3/3  desired on      desired off      10       10
Console> (enable)

```

Enabling and Disabling Port Negotiation

To enable port negotiation, perform this task in privileged mode:

	Task	Command
Step 1	Enable port negotiation.	set port negotiation <i>mod/port</i> enable
Step 2	Verify the port negotiation configuration.	show port negotiation [<i>mod/port</i>]

This example shows how to enable port negotiation and verify the configuration:

```
Console> (enable) set port negotiation 2/1 enable
Port 2/1 negotiation enabled
Console> (enable) show port negotiation 2/1
Port   Link Negotiation
-----
 2/1   enabled
Console> (enable)
```

To disable port negotiation, perform this task in privileged mode:

	Task	Command
Step 1	Disable port negotiation.	set port negotiation <i>mod/port</i> disable
Step 2	Verify the port negotiation configuration.	show port negotiation [<i>mod/port</i>]

This example shows how to disable port negotiation and verify the configuration:

```
Console> (enable) set port negotiation 2/1 disable
Port 2/1 negotiation disabled
Console> (enable) show port negotiation 2/1
Port   Link Negotiation
-----
 2/1   disabled
Console> (enable)
```

Changing the Default Port Enable State



Note

Changing the default port enable state applies to all port types, not just Ethernet.

When you enter the **clear config all** command or in the event of a configuration loss, all ports collapse into VLAN 1. This might cause a security and network instability problem. Entering the **set default portstatus** command puts all ports into a disable state and blocks the traffic flowing through the ports during a configuration loss. You can then manually configure the ports back to the enable state.

The default port status configuration is stored on the chassis. The configuration is tied to a chassis and not to the supervisor engine. The **clear config all** command uses this setting to determine whether ports should be enabled or disabled when returning to default configuration. The **clear config all** command does not change the default port status setting on the chassis. The output of the **show config** command shows the current default port status configuration.

To change the port enable state, perform this task in privileged mode:

	Task	Command
Step 1	Change the port enable state.	set default portstatus {enable disable}
Step 2	Display the port enable state.	show default

This example shows how to change the default port enable state from enabled to disabled:

```
Console> (enable) set default portstatus disable
Default port status set to disable.
Console> (enable)
```

This example shows how to display the port enable state:

```
Console> (enable) show default
portstatus: disable
Console> (enable)
```

Setting the Port Debounce Timer

You can set the port debounce timer on a per-port basis for Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet ports. When you set the port debounce timer, the switch delays notifying the main processor of a link change that can decrease traffic loss due to network reconfiguration.



Caution

Enabling the port debounce timer causes link up and link down detections to be delayed, resulting in loss of data traffic during the debouncing period. This situation might affect the convergence and reconvergence of various Layer 2 and Layer 3 protocols.

Table 4-4 lists the time delay that occurs before the switch notifies the main processor of a link change before and after the switch enables the debounce timer.

Table 4-4 Port Debounce Timer Delay Time

Port Type	Debounce Timer Disabled	Debounce Timer Enabled
10BASE-FL ports	300 milliseconds	3100 milliseconds
10/100BASE-TX ports	300 milliseconds	3100 milliseconds
100BASE-FX ports	300 milliseconds	3100 milliseconds
10/100/1000BASE-TX ports	300 milliseconds	3100 milliseconds
1000BASE-TX ports	300 milliseconds	3100 milliseconds
Fiber Gigabit Ethernet ports	10 milliseconds	100 milliseconds
10-Gigabit Ethernet ports	10 milliseconds	100 milliseconds

To set the debounce timer on a port, perform this task in privileged mode:

Task	Command
Step 1 Enable the debounce timer for a port.	set port debounce <i>mod num/port num</i> {enable disable}
Step 2 Verify that the debounce timer of the port is configured correctly.	show port debounce [<i>mod</i> <i>mod_num/port_num</i>]

This example shows how to enable the debounce timer on port 2/1:

```
Console> (enable) set port debounce 2/1 enable
Debounce is enabled on port 2/1
Warning: Enabling port debounce causes Link Up/Down detections to be delayed.
It results in loss of data traffic during debouncing period, which might
affect the convergence/reconvergence of various Layer 2 and Layer 3 protocols.
Use with caution.
Console> (enable)
```

This example shows how to display the per-port debounce timer settings:

```
Console> (enable) show port debounce
Port   Debounce link timer
-----
2/1    enable
2/2    disable
Console> (enable)
```

Modifying the Port Debounce Timer Setting



Note

Modifying the port debounce timer setting is possible only on fiber Gigabit Ethernet ports.

You can increase the port debounce timer value in increments of 100 up to 5000 milliseconds. You do not need to enable the debounce timer on the port before adjusting the timer value. Specifying any timer value that is greater than the default value in the disabled state enables the debounce timer.

To modify the port debounce timer setting on a port, perform this task in privileged mode:

	Task	Command
Step 1	Modify the port debounce timer setting.	set port debounce <i>mod num/port num delay time</i>
Step 2	Verify that the port debounce timer setting has been modified.	show port debounce [<i>mod \ mod_num/port_num</i>]

This example shows how to modify the port debounce timer setting on port 2/1:

```
Console> (enable) set port debounce 2/1 delay 500
Debounce time for port 2/1 set to 500 ms.
Warning:Enabling port debounce causes Link Up/Down detections to be delayed.
It results in loss of data traffic during debouncing period, which might
affect the convergence/reconvergence of various Layer 2 and Layer 3 protocols.
Use with caution.
Console> (enable)
```

This example shows how to display the per-port debounce timer setting on port 2/1:

```
Console> (enable) show port debounce 2/1
Port   Debounce link timer
-----
2/1    enabled (500 ms)
Console> (enable)
```

Configuring a Timeout Period for Ports in errdisable State

A port is in errdisable state if it is enabled in NVRAM but is disabled at runtime by any process. For example, if UniDirectional Link Detection (UDLD) detects a unidirectional link, the port shuts down at run time. However, because the NVRAM configuration for the port is enabled (you have not disabled the port), the port status is shown as errdisable.

Currently, if a port goes into errdisable state, it is reenabled automatically after a selected time interval. With the timeout enhancement, you can manually prevent a port from being enabled by setting the errdisable timeout for that port to disable using the **set port errdisable-timeout mod/port disable** command.

A global timer is maintained for all ports. At every t seconds, where t is the user-configurable timeout, a process checks to see if any ports are in errdisable state. If there are ports in errdisable state, only those ports that have errdisable timeout set (enabled) are reenabled through SCP messages.

By default, all errdisabled ports are reenabled when the global timer times out.

A port enters errdisable state for the following reasons (these reasons appear as configuration options within the **set errdisable-timeout enable** command):

- ARP inspection
- Broadcast suppression
- BPDU port-guard
- Channel misconfiguration
- Crossbar failure
- Duplex mismatch
- Layer 2 protocol tunnel misconfiguration
- Layer 2 protocol tunnel threshold exceeded
- UDLD
- Other (reasons other than the above)
- All (apply errdisable timeout for all of the above reasons)

You can enable or disable errdisable timeout for each of the above listed reasons. If you specify “other,” all ports errdisabled by causes *other* than the reasons listed are enabled for errdisable timeout. If you specify “all,” all ports errdisabled for any reason are enabled for errdisable timeout.

The errdisable feature is disabled by default. The default interval for enabling a port is 300 seconds. The allowable interval range is 30 to 86400 seconds (30 seconds to 24 hours).

This example shows how to prevent port 3/3 from being reenabled at timeout after it goes into errdisable state:

```
Console> (enable) set port errdisable-timeout 3/3 disable  
Successfully disabled errdisable-timeout for port 3/3.  
Console> (enable)
```

This example shows how to enable errdisable timeout for BPDU guard causes:

```
Console> (enable) set errdisable-timeout enable bpdu-guard  
Successfully enabled errdisable-timeout for bpdu-guard.  
Console> (enable)
```

This example shows how to enable errdisable timeout for all causes:

```
Console> (enable) set errdisable-timeout enable all
Successfully enabled errdisable-timeout for all.
Console> (enable)
```

This example shows how to set the errdisable timeout interval to 450 seconds:

```
Console> (enable) set errdisable-timeout interval 450
Successfully set errdisable timeout to 450 seconds.
Console> (enable)
```

This example shows how to display the errdisable timeout configuration:

```
Console> (enable) show errdisable-timeout
ErrDisable Reason   Timeout Status
-----
bpdu-guard          Disable
channel-misconfig   Disable
duplex-mismatch     Disable
udld                Enable
crossbar-fallback   Disable
other               Disable

Interval: 300 seconds

Ports that will be enabled at the next timeout:
Port  ErrDisable Reason  Port ErrDisableTimeout  Action on Timeout
----  -
3/3   udld                Disable                 Remain Disabled
3/4   udld                Enable                  Enabled
Console> (enable)
```

Configuring the Jumbo Frame Feature

These sections describe the jumbo frame feature:

- [Configuring the Jumbo Frame Feature on the Supervisor Engine, page 4-12](#)
- [Configuring Jumbo Frames on MSFC2, page 4-14](#)

Configuring the Jumbo Frame Feature on the Supervisor Engine

When you enable jumbo frames on a port, the port can switch large (or *jumbo*) frames. This feature is useful in optimizing server-to-server performance. The default maximum transmission unit (MTU) frame size is 1548 bytes for all Ethernet ports. By enabling jumbo frames on a port, the MTU size is increased to 9216 bytes.

To enable jumbo frames on a per-port basis, follow these guidelines:



Note

The WS-X6148 and WS-X6548 GE-TX modules do not support jumbo frames.

- Jumbo frames are supported on the following:
 - All Ethernet ports
 - Trunk ports
 - EtherChannels
 - sc0 interface (jumbo frames are passed through the sc0 interface as a nonconfigurable default; no CLI configuration is necessary)
- The following switching modules support a maximum ingress frame size of 8092 bytes:
 - WS-6516-GE-TX when operating at 100 Mbps. At 10 Mbps and 1000 Mbps, the module supports the jumbo frame default of 9216 bytes.
 - WS-X6148-RJ-45, WS-X6148-RJ-45V, WS-X6148-RJ21, and WS-X6148-RJ21V
 - WS-X6248-RJ-45, WS-X6248A-RJ-45, WS-X6248-TEL, and WS-X6248A-TEL
 - WS-X6348-RJ-45, WS-X6348-RJ45V, WS-X6348-RJ-21, and WX-X6348-RJ21V

When jumbo frame support is configured, these modules drop ingress frames larger than 8092 bytes.

- The WS-X6548-RJ-21 and WS-X6548-RJ-45 modules use different hardware at the PHY level and support the full jumbo frame default value of 9216 bytes.
- Jumbo frames are supported on all Optical Services Modules (OSMs).
- Jumbo frames are not supported on ATM modules (WS-X6101-OC12-SMF/MMF).
- The Multilayer Switching Feature Card 2 (MSFC2) supports jumbo frame routing.
- The Gigabit Switch Router (GSR) supports jumbo frame routing.
- The Multilayer Switching Feature Card (MSFC) and Multilayer Switch Module (MSM) do not support jumbo frame routing; if jumbo frames are sent to these routers, router performance is significantly degraded.



Note

Occasionally, you might see a “*Jumbo frames inconsistent state*” message for a port or multiple ports after entering the **show port jumbo** command. If this occurs, enter the **set port jumbo** command to reenab the ports.

To enable jumbo frames on an Ethernet port, perform this task in privileged mode:

	Task	Command
Step 1	Enable jumbo frames.	set port jumbo <i>mod/port</i> enable
Step 2	Verify the port configuration.	show port jumbo

This example shows how to enable jumbo frames on a port and verify the configuration:

```
Console> (enable) set port jumbo 2/1 enable
Jumbo frames enabled on port 2/1
Console> (enable) show port jumbo
Jumbo frames MTU size is 9216 bytes
Jumbo frames enabled on port(s) 2/1
```

To disable jumbo frames on an Ethernet port, perform this task in privileged mode:

	Task	Command
Step 1	Disable jumbo frames.	set port jumbo <i>mod/port</i> disable
Step 2	Verify the port configuration.	show port jumbo

This example shows how to disable jumbo frames on a port:

```
Console> (enable) set port jumbo 2/1 disable
Jumbo frames disabled on port 2/1
Console> (enable)
```

Configuring Jumbo Frames on MSFC2

With an MSFC2, you can configure the MTU size on VLAN interfaces to support jumbo frame routing.

Jumbo frames support only a single larger-than-default MTU size on the switch. Configuring a VLAN interface with an MTU size that is greater than the default automatically configures all other VLAN interfaces that have an MTU size greater than the default to the newly configured size. VLAN interfaces that have not been changed from the default are not affected.

To configure the MTU value, perform this task:

	Task	Command
Step 1	Access VLAN interface configuration mode.	Router(config)# interface vlan <i>vlan_ID</i>
Step 2	Set the MTU size. The valid values are from 64 to 17952 bytes ¹ .	Router(config-if)# mtu <i>mtu_size</i>
Step 3	Verify the configuration.	Router# show interface vlan 111

1. Set the MTU size no larger than 9216, which is the size supported by the supervisor engine.

This example shows how to set the MTU size on a VLAN interface and verify the configuration:

```
Router(config)# interface vlan 111
Router(config-if)# mtu 9216
Router(config-if)# end
Router# show interface vlan 111
.
.
.
MTU 9216 bytes, BW 1000000 Kbit, DLY 10 usec,
.
.
.
Router#
```

Checking Connectivity

Use the **ping** and **traceroute** commands to test connectivity.

To check connectivity out a port, perform this task in privileged mode:

	Task	Command
Step 1	Ping a remote host that is located out the port you want to test.	ping [-s] <i>host</i> [<i>packet_size</i>] [<i>packet_count</i>]
Step 2	Trace the hop-by-hop route of packets from the switch to a remote host that is located out the port you want to test.	traceroute <i>host</i>
Step 3	If the host is unresponsive, check the IP address and default gateway that are configured on the switch.	show interface show ip route

This example shows how to ping a remote host and how to trace the hop-by-hop path of packets through the network using **traceroute**:

```

Console> (enable) ping somehost
somehost is alive
Console> (enable) traceroute somehost
traceroute to somehost.company.com (10.1.2.3), 30 hops max, 40 byte packets
 1 engineering-1.company.com (173.31.192.206) 2 ms 1 ms 1 ms
 2 engineering-2.company.com (173.31.196.204) 2 ms 3 ms 2 ms
 3 gateway_a.company.com (173.16.1.201) 6 ms 3 ms 3 ms
 4 somehost.company.com (10.1.2.3) 3 ms * 2 ms
Console> (enable)

```

