



Managing Security Contexts

This chapter tells how to configure multiple security contexts on the Firewall Services Module (FWSM), and includes the following sections:

- [Security Context Overview, page 5-1](#)
- [Enabling or Disabling Multiple Context Mode, page 5-10](#)
- [Configuring Resource Management, page 5-11](#)
- [Configuring a Security Context, page 5-17](#)
- [Removing a Security Context, page 5-20](#)
- [Changing the Admin Context, page 5-20](#)
- [Changing Between Contexts and the System Execution Space, page 5-20](#)
- [Changing the Security Context URL, page 5-21](#)
- [Reloading a Security Context, page 5-22](#)
- [Monitoring Security Contexts, page 5-23](#)

Security Context Overview

You can partition a single FWSM into multiple virtual firewalls, known as security contexts. Each context is an independent firewall, with its own security policy, interfaces, and administrators. Multiple contexts are similar to having multiple stand-alone firewalls.

Each context has its own configuration that identifies the security policy, interfaces, and almost all the options you can configure on a stand-alone firewall. If desired, you can allow individual context administrators to implement the security policy on the context. Some resources are controlled by the overall system administrator, such as VLANs and system resources, so that one context cannot affect other contexts inadvertently.

The system administrator adds and manages contexts by configuring them in the system configuration, which identifies basic settings for the FWSM. The system administrator has privileges to manage all contexts. The system configuration does not include any network interfaces or network settings for itself; rather, when the system needs to access network resources (such as downloading the contexts from the server), it uses one of the contexts that is designated as the admin context.

The admin context is just like any other context, except that when a user logs into the admin context (for example, over an SSH connection), then that user has system administrator rights, and can access the system execution space and all other contexts. Typically, the admin context provides network access to network-wide resources, such as a syslog server or context configuration server.

This section provides an overview of security contexts, and includes the following topics:

- [Common Uses for Security Contexts, page 5-2](#)
- [Context Configuration Files, page 5-2](#)
- [How the FWSM Classifies Packets, page 5-2](#)
- [IP Routing Support, page 5-5](#)
- [Sharing Resources and Interfaces Between Contexts, page 5-5](#)
- [Logging into the FWSM in Multiple Context Mode, page 5-9](#)

Common Uses for Security Contexts

You might want to use multiple security contexts in the following situations:

- You are a service provider and want to sell firewall services to many customers. By enabling multiple security contexts on the FWSM, you can implement a cost-effective, space-saving solution that keeps all customer traffic separate and secure, and also eases configuration.
- You are a large enterprise or a college campus and want to keep departments completely separate.
- You are an enterprise that wants to provide distinct security policies to different departments.
- You have any network that requires more than one firewall.

Context Configuration Files

Each context has its own configuration file that identifies the security policy, interfaces, and almost all the options you can configure on a stand-alone firewall. You can store context configurations on the local **disk** partition on the Flash memory card, or you can download them from a TFTP, FTP, or HTTP(S) server.

In addition to individual security contexts, the FWSM also includes a system configuration that identifies basic settings for the FWSM, including a list of contexts. Like the single mode configuration, this configuration resides as the “startup” configuration in the **flash** partition.

The system configuration does not include any network interfaces or network settings for itself; rather, when the system needs to access network resources (such as downloading the contexts from a server), it uses one of the contexts that is designated as the admin context. The system configuration does include a specialized failover interface for failover traffic only, as well as the Ethernet Out-of-Band Channel (EOBC) to the switch, which does not require any configuration. If your system is already in multiple context mode, or if you convert from single mode, the admin context is created automatically as a file on the **disk** partition called `admin.cfg`. In the FWSM CLI, this context is named “admin.” If you do not want to use `admin.cfg` as the admin context, you can change the admin context using the [“Changing the Admin Context” section on page 5-20](#).

How the FWSM Classifies Packets

Each packet that enters the FWSM must be classified, so that the FWSM can determine to which context to send a packet. The classifier checks for the following characteristics:

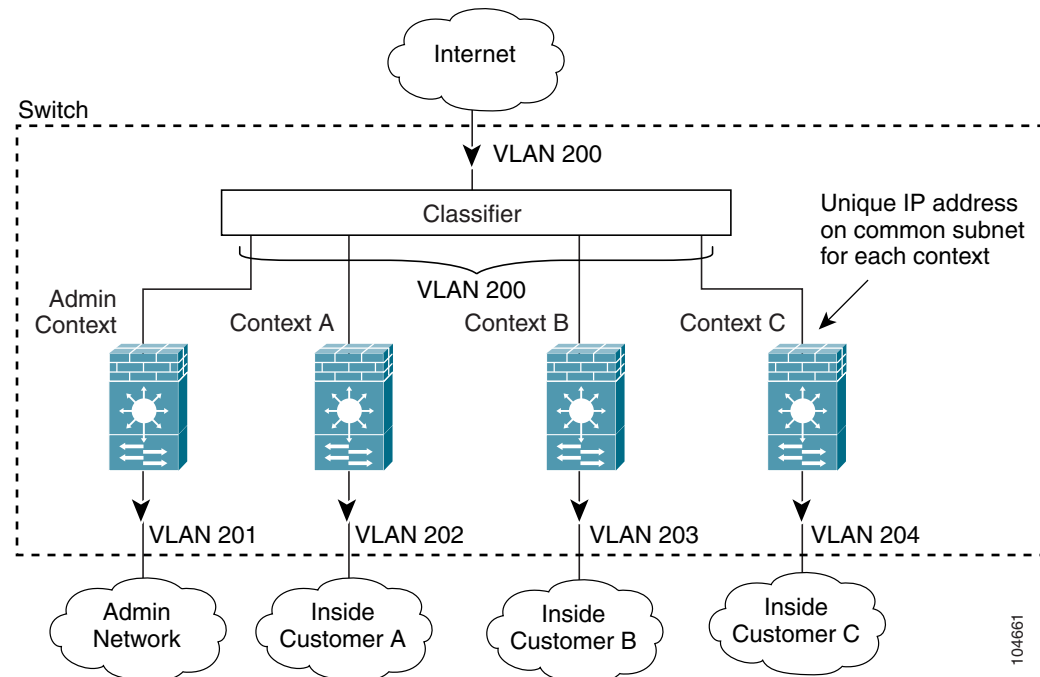
- Source interface (VLAN)
- Destination address

The FWSM uses the characteristic that is unique and not shared across contexts. For example, if you share a VLAN across contexts, then the classifier uses the IP address. See the [“Sharing Resources and Interfaces Between Contexts”](#) section on page 5-5 for more information about sharing VLANs.

The FWSM classifier only “knows” about context IP addresses that have static NAT translations or that have active NAT translations (xlates). The classifier only looks at static statements where the global interface matches the source interface of the packet.

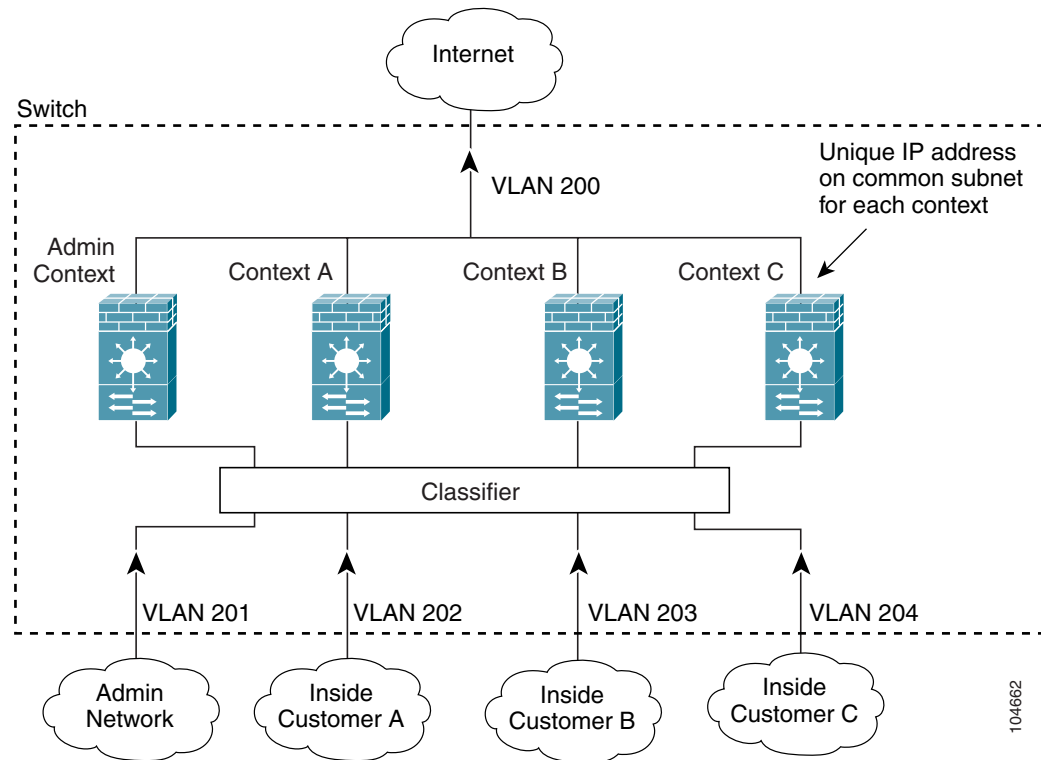
You can share a VLAN interface so long as each IP address space on that VLAN is unique, or you can have overlapping IP addresses so long as the VLANs are unique. [Figure 5-1](#) shows multiple contexts sharing an outside VLAN, while the inside VLANs are unique, allowing overlapping IP addresses.

Figure 5-1 Multiple Security Contexts



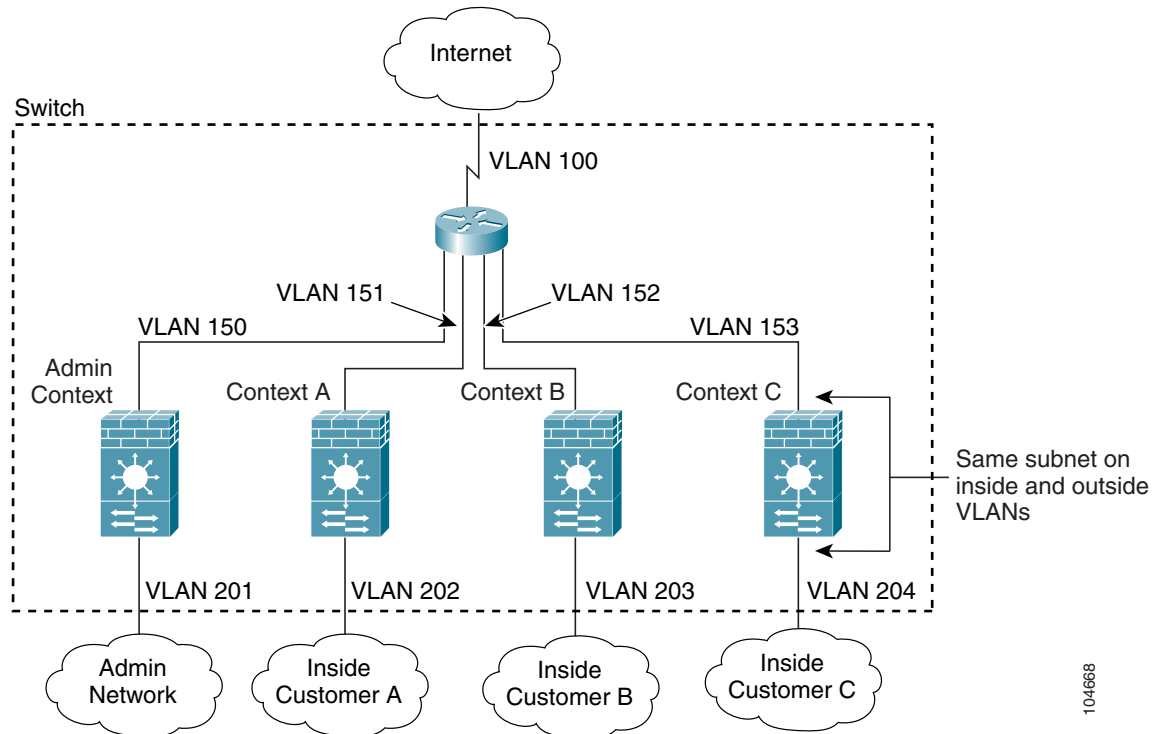
Note that all new incoming traffic must be classified, even from inside networks (see [Figure 5-2](#)).

Figure 5-2 Incoming Traffic from Inside Networks



For transparent firewalls, interfaces do not have IP addresses, so you must use unique VLANs (see [Figure 5-3](#)):

Figure 5-3 Transparent Firewall Contexts



104668

IP Routing Support

Security contexts support only static routes. You cannot enable OSPF or RIP in multiple context mode.

Sharing Resources and Interfaces Between Contexts

The FWSM allows you to share an interface between contexts. Typically in routed mode, you share the outside interface to conserve VLANs. You can also share inside VLANs to share resources between contexts, or you can place the shared resource on a single context and provide access to that resource to other contexts.

This section includes the following topics:

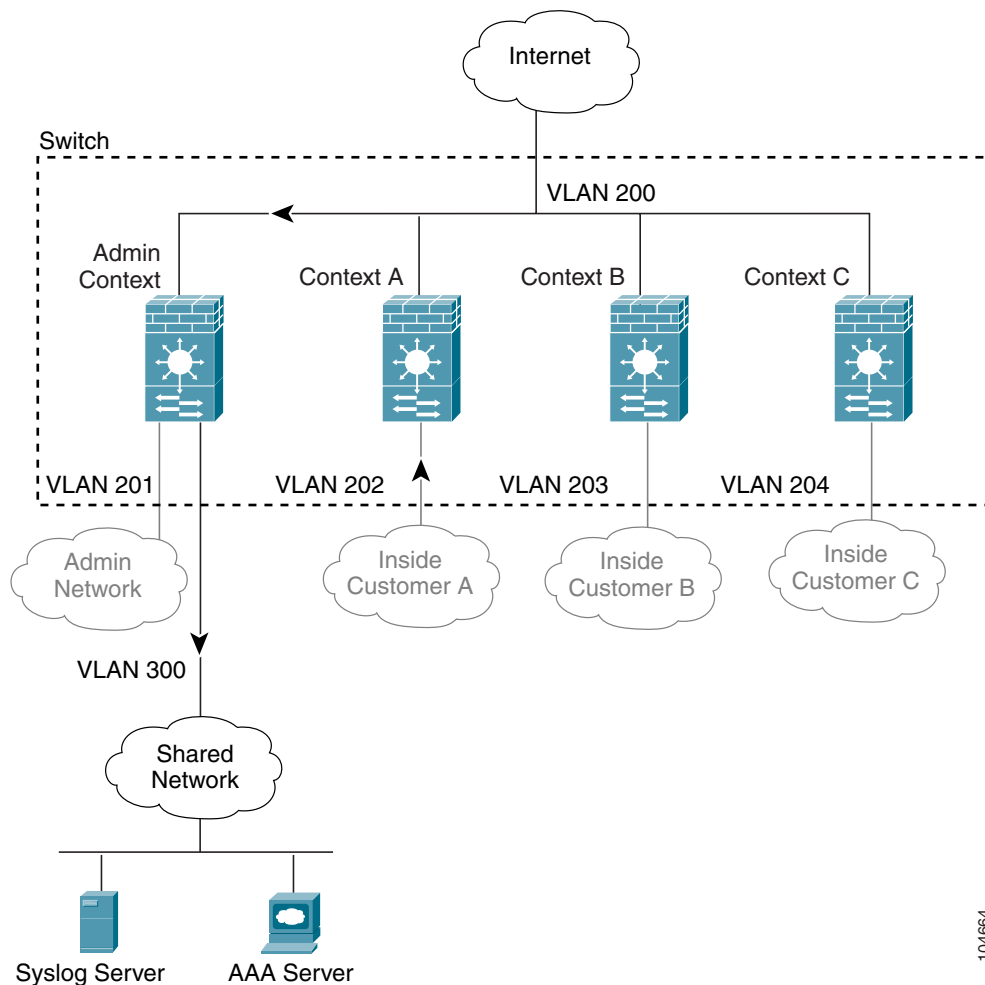
- [Sharing Resources, page 5-6](#)
- [Shared Interface Limitations, page 5-7](#)

Sharing Resources

If you have a server that needs to be accessed by multiple contexts (such as a AAA server or a syslog server), then you can choose to place the server on one context network to which all other contexts have access, or you can place the server on a shared inside VLAN.

If you put the server on one context network, allow access to the server by authorized users. The benefit of placing the shared resources on one context is that you only need to configure that one context for the shared resources network. The downside is that you must allow outside access to the shared network for the other contexts. Also, because traffic must go out of one context and then back in another, the FWSM has a slightly greater load than if the traffic stays within a context (see [Figure 5-4](#)).

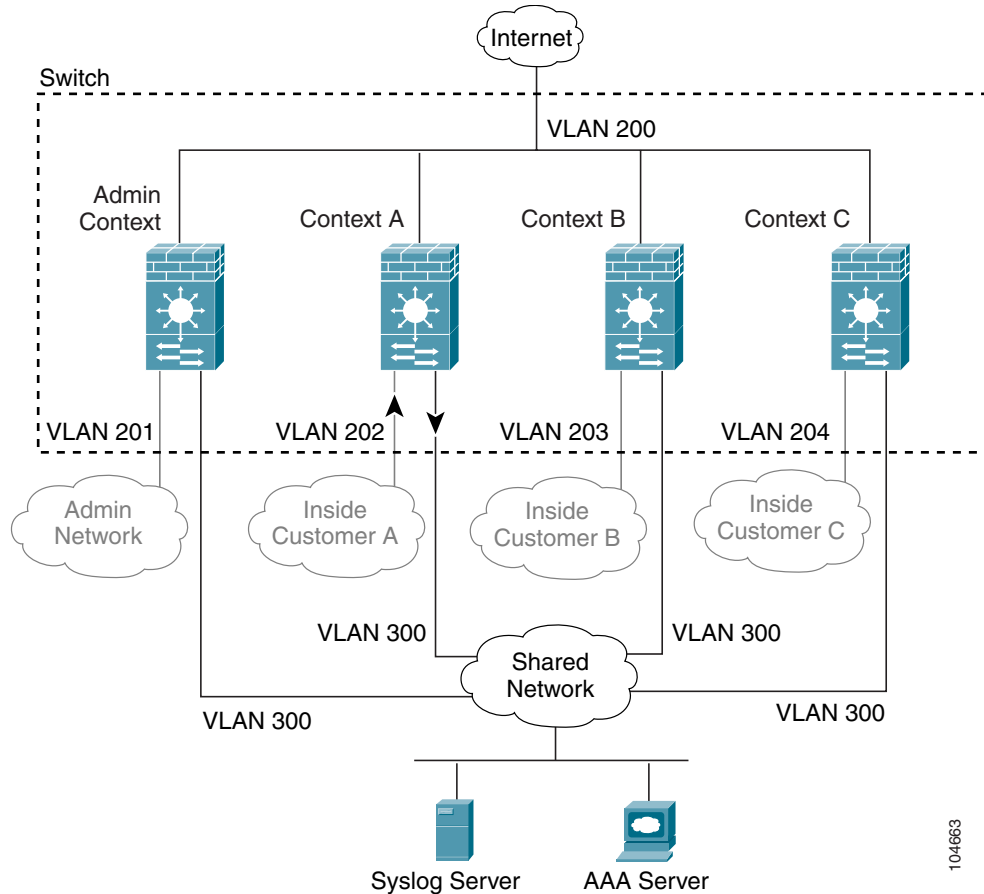
Figure 5-4 Shared Resources on One Context



104664

Alternatively, you can share a VLAN on the inside of each context and place the shared resources on a DMZ, labeled “VLAN 300” in Figure 5-5. The downside of placing the shared network inside each context is that you must configure the interface for all contexts; however, this task can be simplified by cutting and pasting between context configurations, and changing only the interface IP address. You also need to make sure that traffic cannot go from one context to another, using the shared network as an interim hop. For example, you could disallow any traffic from originating on the shared network. If you need to originate traffic on the shared interface, for example, to access the Internet, then refer to the “Shared Interface Limitations” section.

Figure 5-5 Shared Resources on a Shared DMZ



104663

Shared Interface Limitations

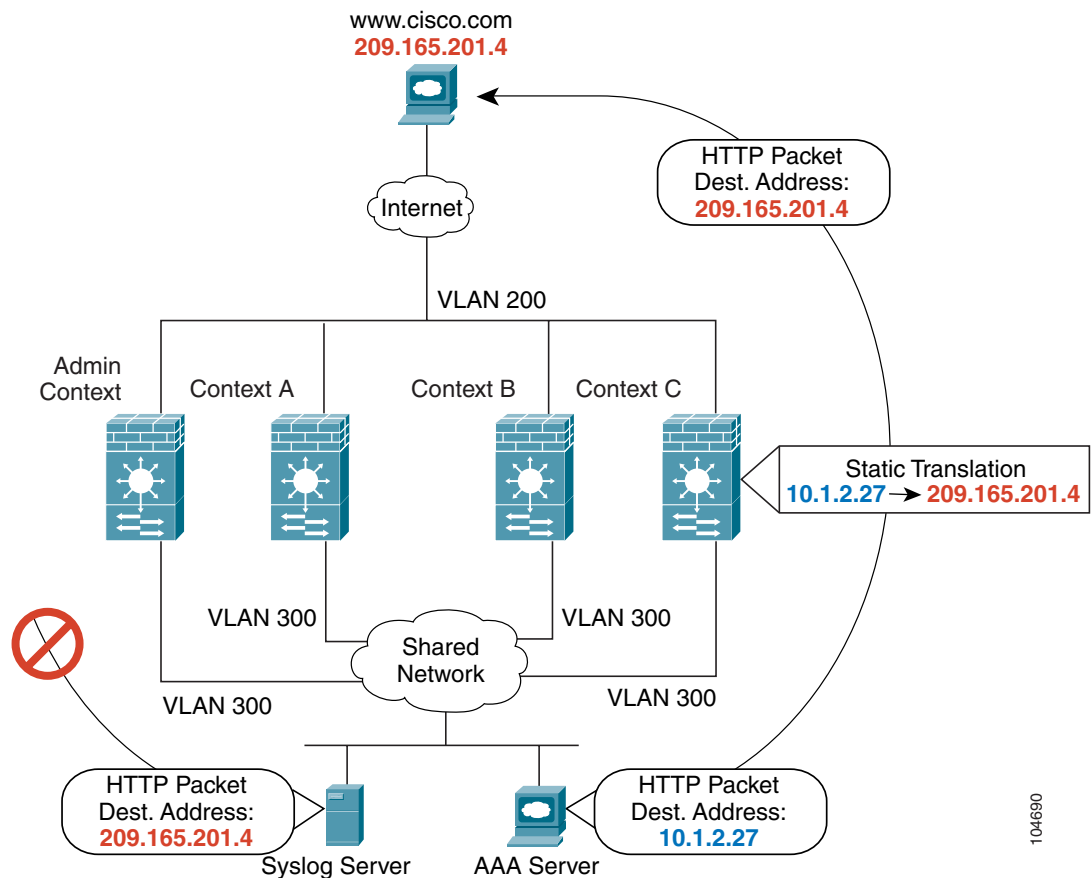
For traffic originating on a shared interface, you must configure a static NAT statement for the destination address within a context. This requirement is valid for accessing both higher security interfaces (outside to inside, where a static NAT translation is already required) as well as lower security interfaces (inside to outside), such as connecting to the Internet. This requirement exists because the FWSM classifier must use a unique IP address to determine to which context to send traffic (when you use a shared VLAN, the classifier cannot use the VLAN to classify traffic). However, the FWSM classifier only “knows” about context addresses from already existing NAT translations (returning traffic) and from static NAT translations.

**Note**

You cannot initiate connections from a shared interface when you use NAT exemption for the destination address. The classifier only looks at static statements where the global interface matches the source interface of the packet. Because NAT exemption does not identify a global interface, the classifier does not consider those NAT statements for classification purposes.

For example, if you send a packet from a host on an inside shared VLAN to `www.cisco.com`, the FWSM does not know to which context to send the packet unless you statically translate the `www.cisco.com` IP address in one of the contexts. [Figure 5-6](#) shows two servers on a shared VLAN. One server sends the packet to the translated address, and the FWSM classifies the packet to go through Context C, which includes a static translation for the address. The other server sends the packet to the real untranslated address, and the packet is dropped because the FWSM cannot classify it. If you intend to statically translate addresses for servers like `www.cisco.com`, then you also need to consider DNS entry addresses and how NAT affects them. For example, if a server sends a packet to `www.cisco.com`, then the DNS server needs to return the translated address. Managing DNS entries for translated addresses depends on where the DNS server resides. See the “DNS and NAT” section on [page 9-13](#) for more information.

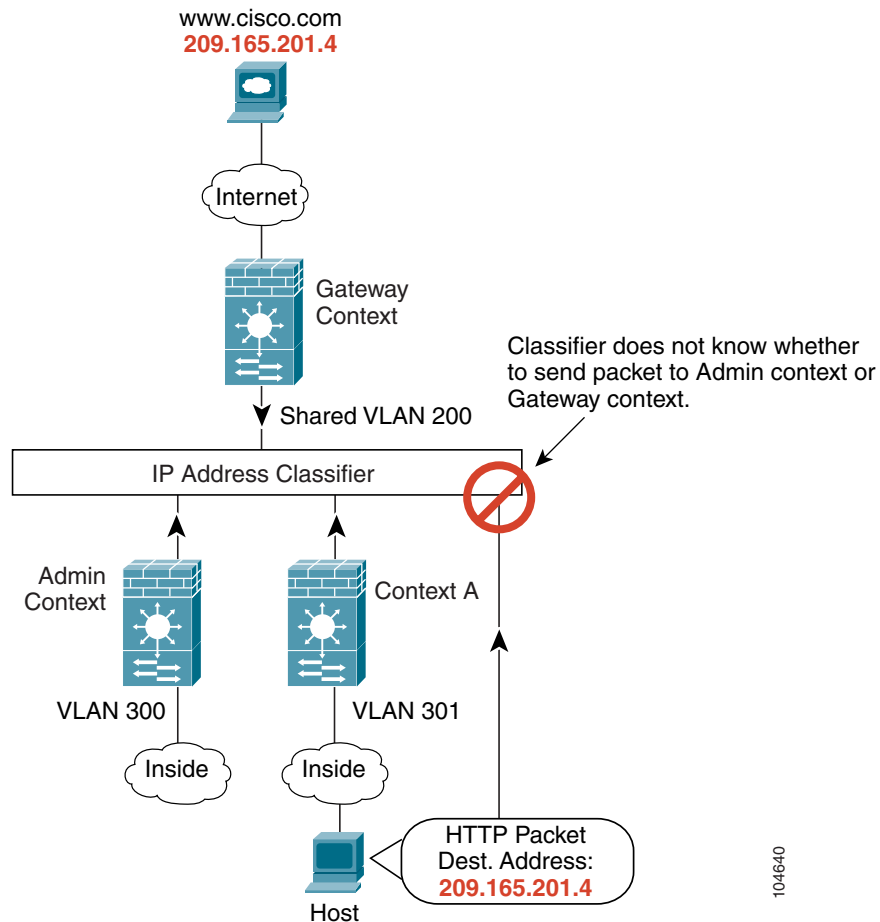
Figure 5-6 Originating Traffic on a Shared VLAN



104690

Because of the limitation for originating traffic on a shared VLAN, a scenario where you place one context behind another is not practical because you would have to configure static statements in the top context for every single outside address that users connected to the bottom context want to access (see Figure 5-7).

Figure 5-7 Cascading Context Limitations



104640

Logging into the FWSM in Multiple Context Mode

When you session into the FWSM, you access the system execution space. If you later configure Telnet or SSH access to a context, you can log into a specific context. If you log into a specific context, you can only access the configuration for that context. However, if you log into the admin context or session into the system execution space, you can access all contexts.

When you change to a context from admin, you continue to use the username and command authorization settings set in the admin context.

The system execution space does not support any AAA commands, but you can configure its own login and enable passwords, as well as usernames in the local database to provide individual logins.

Enabling or Disabling Multiple Context Mode

Your FWSM might already be configured for multiple security contexts depending on how you ordered it from Cisco. If you are upgrading, however, you might need to convert from single mode to multiple mode by following the procedures in this section. To view the mode, enter **show mode**.

The default software license lets you create and use two contexts in addition to the admin context. For more contexts (up to 100), purchase a license from Cisco Systems.

This section includes:

- [Backing Up the Single Mode Configuration, page 5-10](#)
- [Entering an Activation Key for Multiple Security Contexts, page 5-10](#)
- [Enabling Multiple Context Mode, page 5-11](#)
- [Restoring Single Context Mode, page 5-11](#)

Backing Up the Single Mode Configuration

When you convert from single mode to multiple mode, the FWSM converts the running configuration into two files: a new startup configuration (in Flash) that comprises the system configuration, and `admin.cfg` (in the disk partition) that comprises the admin context. The original running configuration is saved as `old_running.cfg` (in disk). The original startup configuration is not saved, so if it differs from the running configuration, you should back it up before proceeding.

Entering an Activation Key for Multiple Security Contexts

The activation key to enable more than two contexts (plus the admin context) is based on your FWSM serial number. Enter the following commands to view your serial number and to enter a key.

- To show the serial number to give to Cisco when ordering your key, enter the following command:

```
FWSM> show version | include Number
```

Enter the pipe character (|) as part of the command.

- To enter the activation key, enter the following command:

```
FWSM(config)# activation-key key
```

The *key* is a four-element hexadecimal string with one space between each element. For example, a key in the correct form might look like the following key:

```
0xe02888da 0x4ba7bed6 0xf1c123ae 0xffd8624e
```

The leading 0x specifier is optional; all values are assumed to be hexadecimal.

If you are already in multiple context mode, enter this command in the system execution space.



Note The activation key is not stored in your configuration file. The key is tied to the serial number of the device.

Enabling Multiple Context Mode

The context mode (single or multiple) is not stored in the configuration file, even though it does endure reboots. If you need to copy your configuration to another device, you will need to reenter this command on the new device.

When you convert from single mode to multiple mode, the FWSM converts the running configuration into two files: a new `startup.cfg` (in Flash) that comprises the system configuration, and `admin.cfg` (in the disk partition) that comprises the admin context. The original running configuration is saved as `old_running.cfg` (in disk). The original startup configuration is not saved. The FWSM automatically adds an entry for the admin context to the system configuration with the name “admin.”

To enable multiple mode, enter the following command:

```
FWSM(config)# mode multiple
```

You are prompted to reboot the FWSM.

Restoring Single Context Mode

If you convert from multiple mode to single mode, the startup configuration is not automatically converted back to the original running configuration. You must copy the backup version of the original running configuration to the current startup configuration. (If you do not have the original configuration, you can start over at the command line.) Because the system configuration does not have any network interfaces as part of its configuration, you must session into the FWSM from the switch to perform the copy (see the [“Sessioning and Logging into the Firewall Services Module”](#) section on page 3-1).

To copy the old running configuration to the startup configuration and to change the mode to single mode, enter these commands in the system execution space:

-
- Step 1** To copy the backup version of your original running configuration to the current startup configuration, enter the following command in the system execution space:

```
FWSM(config)# copy disk:old_running.cfg startup-config
```

- Step 2** To set the mode to single mode, enter the following command in the system execution space:

```
FWSM(config)# mode single
```

The FWSM reboots.

Configuring Resource Management

By default, all security contexts have unlimited access the resources of the FWSM, except where maximum limits per context are enforced. However, if you find that one or more contexts use too many resources, and they cause other contexts to be denied connections, for example, then you can configure resource management to limit the use of resources per context.



Note The FWSM does not limit the bandwidth per context; however, the switch containing the FWSM can limit bandwidth per VLAN. See the switch documentation for more information.

This section includes the following topics:

- [Classes and Class Members Overview, page 5-12](#)
- [Configuring a Class, page 5-14](#)

Classes and Class Members Overview

The FWSM manages resources by assigning contexts to resource classes. Each context uses the resource limits set by the class. This section includes the following topics:

- [Resource Limits, page 5-12](#)
- [Default Class, page 5-13](#)
- [Class Members, page 5-14](#)

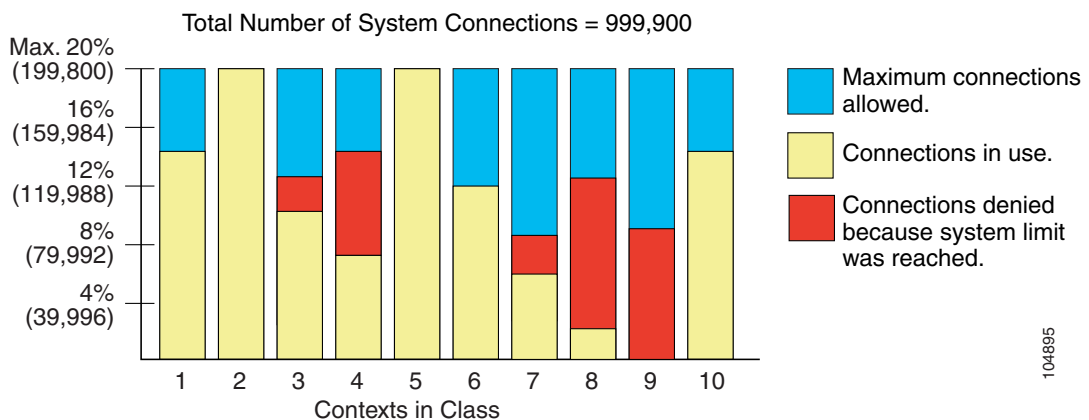
Resource Limits

When you create a class, the FWSM does not set aside a portion of the resources for each context assigned to the class; rather, the FWSM sets the maximum limit for a context. If you oversubscribe resources, or allow some resources to be unlimited, a few contexts can “use up” those resources, potentially affecting service to other contexts.

You can set the limit for all resources together as a percentage of the total available for the device. Also, you can set the limit for individual resources as a percentage or as an absolute value.

You can oversubscribe the FWSM by assigning more than 100% of the resources across all contexts. For example, you can set the Bronze class to limit connections to 20% per context, and then assign 10 contexts to the class for a total of 200%. If contexts concurrently use more than the system limit, then each context gets less than the 20% you intended (see [Figure 5-8](#)).

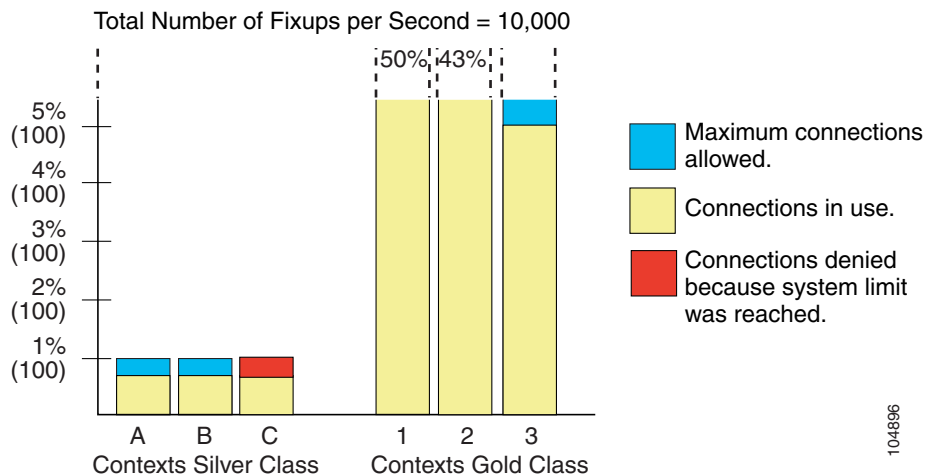
Figure 5-8 Resource Oversubscription



104895

The FWSM lets you assign unlimited access to one or more resources in a class, instead of a percentage or absolute number. When a resource is unlimited, contexts can use as much of the resource as the system has available. For example, Context A, B, and C are in the Silver Class, which limits each class member to 1% of the system inspections per second, for a total of 3%; but the three contexts are currently only using 2% combined. Gold Class has unlimited access to inspections. The contexts in Gold Class can use more than the 97% of “unassigned” inspections; they can also use the 1% of inspections not currently in use by Context A, B, and C, even if that means that Context A, B, and C are unable to reach their 3% combined limit (see Figure 5-9). Setting unlimited access is similar to oversubscribing the FWSM, except that you have less control over how much you oversubscribe the system.

Figure 5-9 Unlimited Resources



104896

Default Class

All contexts belong to the default class if they are not assigned to another class; you do not have to actively assign a context to the default class.

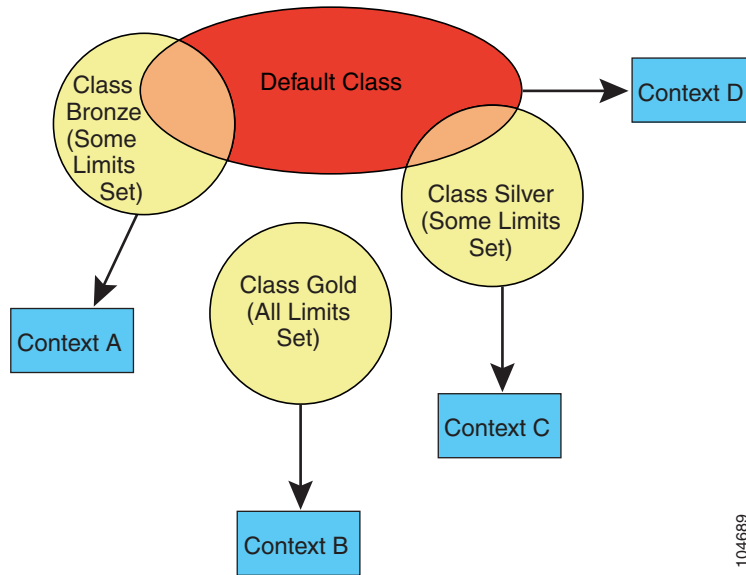
If a context belongs to a class other than the default class, those class settings always override the default class settings. However, if the other class has any settings that are not defined, then the member context uses the default class for those limits. For example, if you create a class with a 2% limit for all concurrent connections, but no other limits, then all other limits are inherited from the default class. Conversely, if you create a class with a 2% limit for *all* resources, the class uses no settings from the default class.

By default, the default class provides unlimited access to resources for all contexts, except for the following limits, which are by default set to the maximum allowed per context:

- Telnet sessions—5 sessions.
- SSH sessions—5 sessions.
- IPSec sessions—5 sessions.
- MAC addresses—65,535 entries.

Figure 5-10 shows the relationship between the default class and other classes. Contexts A and C belong to classes with some limits set; other limits are inherited from the default class. Context B inherits no limits from default because all limits are set in its class, the Gold class. Context D was not assigned to a class, and is by default a member of the default class.

Figure 5-10 Resource Classes



Class Members

To use the settings of a class, assign the context to the class when you define the context. All contexts belong to the default class if they are not assigned to another class; you do not have to actively assign a context to default. You can only assign a context to one resource class. The exception to this rule is that limits that are undefined in the member class are inherited from the default class; so in effect, a context could be a member of default plus another class.

Configuring a Class

To add or change a class in the system configuration, follow these steps. After you add the class, you can add more limits as required by following this procedure again for the same class name and specifying additional limits. You do not need to reenter existing resource commands; the commands you already set remain in place unless you remove them with the **no** form of the command. You can change the value of a particular resource limit by reentering the command with a new value.

To configure a resource class, follow these steps:

-
- Step 1** To specify the class name and enter the class configuration mode, enter the following command in the system execution space:

```
FWSM(config)# class name
```

The *name* is a string up to 20 characters long. To set the limits for the default class, enter **default** for the name.

Step 2 To set the resource limits, see the following options:

- To set all resource limits (shown in [Table 5-1](#)), enter the following command:

```
FWSM(config-resmgt)# limit-resource all {number% | 0}
```

The *number* is an integer greater than or equal to 1. **0** (without a percent sign (%)) sets the resources to unlimited. You can assign more than 100% if you want to oversubscribe the device.

- To set a particular resource limit, enter the following command:

```
FWSM(config-resmgt)# limit-resource [rate] resource_name number[%]
```

For this particular resource, the limit overrides the limit set for **all**. Enter the **rate** argument to set the rate per second for certain resources. See [Table 5-1](#) for resources for which you can set the rate per second.

[Table 5-1](#) lists the resource types and the limits. See also the **show resource types** command.

Table 5-1 Resource Names and Limits

Resource Name	Minimum and Maximum Number per Context	Total Number for System	Description
mac-addresses	N/A	65 K concurrent	For transparent firewall mode, the number of MAC addresses allowed in the MAC address table.
conns	N/A	999,900 concurrent 102,400 per second (rate)	TCP or UDP connections between any two hosts, including connections between one host and multiple other hosts. Note For concurrent connections, the FWSM allocates half of the limit to each of two network processors (NPs) that accept connections. Typically, the connections are divided evenly between the NPs. However, in some circumstances, the connections are not evenly divided, and you might reach the maximum connection limit on one NP before reaching the maximum on the other. In this case, the maximum connections allowed is less than the limit you set. The NP distribution is controlled by the switch based on an algorithm. You can adjust this algorithm on the switch (see the “Customizing the FWSM Internal Interface” section on page 2-11), or you can adjust the connection limit upward to account for the inequity.
fixups	N/A	10,000 per second (rate)	Application inspection.
hosts	N/A	256 K concurrent	Hosts that can connect through the FWSM.
ipsec	1 minimum 5 maximum concurrent	10 concurrent	IPSec sessions
ssh	1 minimum 5 maximum concurrent	100 concurrent	SSH sessions.
syslogs	N/A	30,000 per second (rate)	System messages. Note The FWSM can support 30,000 messages per second for messages sent to the FWSM terminal or buffer. If you send messages to a syslog server, the FWSM supports 25,000 per second.
telnet	1 minimum 5 maximum concurrent	100 concurrent	Telnet sessions.
xlates	N/A	256 K concurrent	NAT translations.

For example, to set the default class limit for conns to 10% instead of unlimited, enter the following commands:

```
FWSM(config)# class default
FWSM(config-class)# limit-resource conns 10%
```

All other resources remain at unlimited.

To add a class called gold with all resources set to 5%, except for fixups, with a setting of 10%, enter the following commands:

```
FWSM(config)# class gold
FWSM(config-class)# limit-resource all 5%
FWSM(config-class)# limit-resource fixups 10%
```

To add a class called silver with all resources set to 3%, except for syslogs, with a setting of 500 per second, enter the following commands:

```
FWSM(config)# class silver
FWSM(config-class)# limit-resource all 3%
FWSM(config-class)# limit-resource rate syslogs 500
```

Configuring a Security Context

The security context definition in the system configuration identifies the context name, configuration file URL, VLANs that a context can use, and the resource class to which a context belongs. After you add the context, you can add more VLAN interfaces as required by following this procedure again and specifying additional interfaces. You do not need to reenter other context commands again; the commands you already set remain in place unless you remove them with the **no** form of the command. You can change the value of single-instance commands by reentering the command with a new value. For commands that you can enter multiple times, such as the **allocate-interface** command, you must remove the command with the **no** form and then re-add the altered version.



Note

If you do not have an admin context (for example, if you clear the configuration) then the first context you add must be the admin context. Before continuing with this procedure to add a context, enter the following command:

```
FWSM(config)# admin-context name
```

You can now enter the **context name** command to match the name you specified for the admin context.

To add or change a context in the system configuration, follow these steps:

Step 1

To add or modify a context, enter the following command in the system execution space:

```
FWSM(config)# context name
```

The *name* is a string up to 32 characters long. This name is case sensitive, so you can have two contexts named “customerA” and “CustomerA,” for example.

We recommend you do not use the names “count” or “detail.” These names are options in the **show context** command, so you cannot use the **show context** command to show information about a context called “count” or “detail.” “system” is a reserved name, and cannot be used.

Step 2 (Optional) To add a description for this context, enter the following command:

```
FWSM(config-context)# description text
```

Step 3 To specify the VLAN interfaces you can use in the context, enter the following command:

```
FWSM(config-context)# allocate-interface vlannumber[-vlannumber] [map_name[-map_name]]
```

You can enter this command multiple times to specify different ranges. For transparent firewall mode, you can only use two interfaces per context.

Enter a VLAN number or a range of VLANs, typically from 1 to 1000 and from 1025 to 4094 (see the switch documentation for supported VLANs). You can assign the same VLANs to multiple contexts, if desired. See the [“Sharing Resources and Interfaces Between Contexts”](#) section on page 5-5 for more information about shared VLAN limitations.

The *map_name* is an alphanumeric alias for the VLAN interface that can be used within the context instead of the VLAN number. If you do not specify a mapped name, the VLAN number is used within the context. For security purposes, you might not want the context administrator to know which VLANs are being used by the context. Instead of using the VLAN number in the **nameif** command, for example, you can use the mapped name.

A mapped name must start with a letter, end with a letter or digit, and have as interior characters only letters, digits, or an underscore. For example, you can use the following names:

```
int0
inta
int_0
```

If you specify a range of VLAN IDs, you can specify a matching range of mapped names. Follow these guidelines for ranges:

- The mapped name must consist of an alphabetic portion followed by a numeric portion. The alphabetic portion of the mapped name must match for both ends of the range. For example, enter the following range:

```
int0-int10
```

- The numeric portion of the mapped name must include the same quantity of numbers as the **vlanx-vlany** statement. For example, both ranges include 100 interfaces:

```
vlan100-vlan199 int1-int100
```

If you enter **vlan100-vlan199 int1-int15** or **vlan100-vlan199 happy1-sad5**, for example, the command fails.

The following example shows VLANs 100, 200, and 300 through 305 assigned to the context. The mapped names are int1 through int8.

```
FWSM(config-context)# allocate-interface vlan100 int1
FWSM(config-context)# allocate-interface vlan200 int2
FWSM(config-context)# allocate-interface vlan300-vlan305 int3-int8
```

Step 4 To identify the URL from which the system downloads the context configuration, enter the following command:

```
FWSM(config-context)# config-url url
```

When you add a context URL, the system immediately loads the context so that it is running.

**Note**

Enter the **allocate-interface** command(s) before you enter the **config-url** command. The FWSM must assign VLAN interfaces to the context before it loads the context configuration; the context configuration might include commands that refer to interfaces (**nameif**, **nat**, **global**...). If you enter the **config-url** command first, the FWSM loads the context configuration immediately. If the context contains any commands that refer to interfaces, those commands fail.

See the following URL syntax:

- **disk://[path/]filename**
- **ftp://[user[:password]@]server/[path/]filename**
- **tftp://server/[path/]filename**
- **http://server/[path/]filename**
- **https://server/[path/]filename**

The FWSM can download a context from a TFTP or FTP server, HTTP or HTTPS server, or from the local disk (called **disk**). The disk is a 64-MB partition of Flash that uses a navigable file system. The disk partition is used only for context storage. The system configuration and the software image reside in the Flash partition (called **flash**).

The server must be accessible from the admin context. The admin context file must be stored on the disk.

The filename does not require a file extension, although we recommend using “.cfg”.

If the system cannot retrieve the context configuration file because the server is unavailable, or the file does not yet exist, the system creates a blank context that is ready for you to configure with the command-line interface.

For example, enter the following command:

```
FWSM(config-context)# config-url ftp://joe:passw0rd1@10.1.1.1/configlets/test.cfg
```

Step 5 (Optional) To assign the context to a resource class, enter the following command:

```
FWSM(config-context)# member class_name
```

If you do not specify a class, the context belongs to the default class. You can only assign a context to one resource class.

For example, to assign the context to the gold class, enter the following command:

```
FWSM(config-context)# member gold
```

See the following sample context configurations:

```
FWSM(config)# context administrator
FWSM(config-context)# allocate-interface vlan10
FWSM(config-context)# allocate-interface vlan11
FWSM(config-context)# config-url disk://admin.cfg
FWSM(config-context)# context test
FWSM(config-context)# allocate-interface vlan100 int1
FWSM(config-context)# allocate-interface vlan200 int2
FWSM(config-context)# allocate-interface vlan300-vlan305 int3-int8
FWSM(config-context)# config-url ftp://joe:passw0rd@10.1.1.1/configlets/test.cfg
FWSM(config-context)# member gold
FWSM(config-context)# context sample
FWSM(config-context)# allocate-interface vlan101 int1
FWSM(config-context)# allocate-interface vlan201 int2
```

```
FWSM(config-context)# allocate-interface vlan306-vlan311 int3-int8
FWSM(config-context)# config-url ftp://joe:passw0rd@10.1.1.1/configlets/sample.cfg
FWSM(config-context)# member silver
```

Removing a Security Context

You can only remove a context by editing the system configuration. You cannot remove the current admin context, unless you remove all contexts.



Note

If you use failover, there is a delay between when you remove the context on the active unit and when the context is removed on the standby unit. You might see an error message indicating that the number of interfaces on the active and standby units are not consistent; this error is temporary and can be ignored.

See the following commands for removing contexts:

- To remove a single context, enter the following command in the system execution space:

```
FWSM(config)# no context name
```

All context subcommands are also removed.

- To remove all contexts (including the admin context), enter the following command in the system execution space:

```
FWSM(config)# clear context
```

Changing the Admin Context

You can set any context to be the admin context.

To set the admin context, enter the following command in the system execution space:

```
FWSM(config)# admin-context context_name
```

Changing Between Contexts and the System Execution Space

If you log into the system execution space or the admin context, you can change between contexts and perform configuration and monitoring tasks within each context. The “running” configuration that you edit in configuration mode, or that is used in the **copy** or **write** commands, depends on your location. When you are in the system execution space, the running configuration consists only of the system configuration; when you are in a context, the running configuration consists only of that context. For example, you cannot view all running configurations (system plus all contexts) by entering the **show running-config** command. Only the current configuration displays.

To change between the system execution space and a context, or between contexts, see the following commands:

- To change to a context, enter the following command:

```
FWSM# changeto context name
```

The prompt changes to the following:

```
FWSM/name#
```

- To change to the system execution space, enter the following command:

```
FWSM/admin# changeto system
```

The prompt changes to the following:

```
FWSM#
```

Changing the Security Context URL

You cannot change the security context URL without reloading the configuration from the new URL. When you reload the configuration, the new configuration merges with the one in running memory. A merge adds any new commands from the new configuration to the running configuration. If the configurations are the same, no changes occur. If commands conflict or if commands affect the running of the context, then the effect of the merge depends on the command. You might get errors, or you might have unexpected results. If the running configuration is blank (for example, if the server was unavailable and the configuration was never downloaded), then the new configuration is used.

If you do not want to merge the configurations, you can clear the running configuration, which disrupts any communications through the context, and then reload the configuration from the new URL.

To change the URL for a context, follow these steps:

-
- Step 1** If you do not want to merge the configuration, change to the context and clear its configuration by entering the following commands. If you want to perform a merge, skip to step 2.

```
FWSM# changeto context name  
FWSM/name# configure terminal  
FWSM/name(config)# clear config all
```

- Step 2** If required, change to the system execution space by entering the following command:

```
FWSM/name(config)# changeto system
```

- Step 3** To enter the context configuration mode for the context you want to change, enter the following command:

```
FWSM(config)# context name
```

- Step 4** To enter the new URL, enter the following command:

```
FWSM(config)# config-url new_url
```

The system immediately loads the context so that it is running.

Reloading a Security Context

You can reload the context in two ways:

- Clear the running configuration and then import the startup configuration.
This action clears most attributes associated with the context, such as connections, and NAT tables.
- Remove the context from the system configuration.
This action clears additional attributes, such as memory allocation, which might be useful for troubleshooting. However, to add the context back to the system requires you to respecify the URL, VLANs, and class membership.

This section includes the following topics:

- [Reloading by Clearing the Configuration, page 5-22](#)
- [Reloading by Removing and Re-adding the Context, page 5-22](#)

Reloading by Clearing the Configuration

To reload the context by clearing the context configuration, and reloading the configuration from the URL, follow these steps:

Step 1 To change to the context that you want to reload, enter the following command:

```
FWSM# changeto context name
```

Step 2 To access configuration mode, enter the following command:

```
FWSM/name# configure terminal
```

Step 3 To clear the running configuration, enter the following command:

```
FWSM/name(config)# clear configure all
```

This command stops the context from running.

Step 4 To reload the configuration, enter the following command:

```
FWSM/name(config)# copy startup-config running-config
```

The FWSM copies the configuration from the URL specified in the system configuration. You cannot change the URL from within a context.

Reloading by Removing and Re-adding the Context

To reload the context by removing the context and then re-adding it, follow the steps in the following sections:

1. [“Removing a Security Context” section on page 5-20](#)
2. [“Configuring a Security Context” section on page 5-17](#)

Monitoring Security Contexts

This section describes how to view and monitor context information, and includes the following topics:

- [Viewing Context Information, page 5-23](#)
- [Viewing Resource Allocation, page 5-24](#)
- [Viewing Resource Usage, page 5-26](#)

Viewing Context Information

From the system execution space, you can view a list of contexts including the name, class, interfaces, and configuration file URL.

From the system execution space, view all contexts by entering the following command:

```
FWSM# show context [name [detail] | count]
```

The **detail** option shows additional information. See the sample displays below for more information.

If you want to show information for a particular context, specify the name.

The **count** option shows the total number of contexts.

The following sample display shows three contexts:

```
FWSM# show context
Context Name      Class      Interfaces      URL
*admin            default   Vlan10,22,55-57  disk:/admin.cfg
contexta          gold      vlan10,100-101   disk:/contexta.cfg
contextb          silver    vlan10,110-111   disk:/contextb.cfg
```

Total active Security Contexts: 3

[Table 5-2](#) shows each field description.

Table 5-2 *show context Fields*

Field	Description
Context Name	Lists all context names. The context name with the asterisk (*) is the admin context.
Class	The class to which the context belongs.
Interfaces	The VLAN interfaces assigned to the context.
URL	The URL from which the FWSM loads the context configuration.

The following sample display shows the **detail** option:

```
FWSM# show context detail
Context "admin", is ADMIN and active
Config URL: disk:/admin.cfg
Interfaces: Vlan10,22,55-57
Class: default, Flags: 0x00000057, ID: 1
```

```
Context "contexta", is active
Config URL: disk:/contexta.cfg
Interfaces: vlan10,100-101
Class: default, Flags: 0x00000055, ID: 2
```

The “Flags” and “ID” fields are for internal use only.

Viewing Resource Allocation

From the system execution space, you can view the allocation for each resource across all classes and class members.

From the system execution space, view the resource allocation by entering the following command:

```
FWSM# show resource allocation [detail]
```

This command shows the resource allocation, but does not show the actual resources being used. See the [“Viewing Resource Usage” section on page 5-26](#) for more information about actual resource usage.

The **detail** argument shows additional information. See the sample displays below for more information.

The following sample display shows the total allocation of each resource as an absolute value and as a percentage of the available system resources:

```
FWSM# show resource allocation
Resource          Total          % of Avail
Conns [rate]      35000          35.00%
Fixups [rate]     35000          35.00%
Syslogs [rate]   10500          35.00%
Conns             305000         30.50%
Hosts             78842          30.07%
IPsec             7              35.00%
SSH               35             35.00%
Telnet           35             35.00%
Xlates           91749          34.99%
All              unlimited
```

[Table 5-3](#) shows each field description.

Table 5-3 *show resource allocation Fields*

Field	Description
Resource	The name of the resource that you can limit. See the “Configuring a Class” section on page 5-14 for more information about each resource name.
Total	The total amount of the resource that is allocated across all contexts. The amount is an absolute number of concurrent instances or instances per second. If you specified a percentage in the class definition, the FWSM converts the percentage to an absolute number for this display.
% of Avail	The percentage of the total system resources that is allocated across all contexts.

The following sample display shows the **detail** option:

```

FWSM# show resource allocation detail
Resource Origin:
  A Value was derived from the resource 'all'
  C Value set in the definition of this class
  D Value set in default class
Resource      Class      Mmbrs  Origin      Limit      Total      Total %
Conns [rate]  default    all     CA unlimited
              gold       1       C      34000      34000     20.00%
              silver    1       CA     17000      17000     10.00%
              bronze   0       CA      8500
              All Contexts: 3              51000     30.00%

Fixups [rate] default    all     CA unlimited
              gold       1       DA unlimited
              silver    1       CA     10000      10000     10.00%
              bronze   0       CA      5000
              All Contexts: 3              10000     10.00%

Syslogs [rate] default    all     CA unlimited
              gold       1       C       6000        6000     20.00%
              silver    1       CA      3000        3000     10.00%
              bronze   0       CA      1500
              All Contexts: 3              9000      30.00%

Conns         default    all     CA unlimited
              gold       1       C     200000      200000    20.00%
              silver    1       CA     100000      100000    10.00%
              bronze   0       CA      50000
              All Contexts: 3              300000    30.00%

Hosts         default    all     CA unlimited
              gold       1       DA unlimited
              silver    1       CA     26214       26214     9.99%
              bronze   0       CA     13107
              All Contexts: 3              26214     9.99%

IPSec         default    all     C           5
              gold       1       D           5           5          50.00%
              silver    1       CA          1           1          10.00%
              bronze   0       CA unlimited
              All Contexts: 3              11         110.00%

SSH           default    all     C           5
              gold       1       D           5           5           5.00%
              silver    1       CA          10          10          10.00%
              bronze   0       CA           5
              All Contexts: 3              20          20.00%

Telnet        default    all     C           5
              gold       1       D           5           5           5.00%
              silver    1       CA          10          10          10.00%
              bronze   0       CA           5
              All Contexts: 3              20          20.00%

Xlates        default    all     CA unlimited
              gold       1       DA unlimited
              silver    1       CA     23040       23040     10.00%
              bronze   0       CA     11520
              All Contexts: 3              23040     10.00%

mac-addresses default    all     C     65535
              gold       1       D     65535      65535     100.00%
              silver    1       CA     6553       6553      9.99%
              bronze   0       CA     3276
              All Contexts: 3              137623    209.99%

```

Table 5-4 shows each field description.

Table 5-4 *show resource allocation detail Fields*

Field	Description
Resource	The name of the resource that you can limit. See the “Configuring a Class” section on page 5-14 for more information about each resource name.
Class	The name of each class, including the default class. The All contexts field shows the total values across all classes.
Mmbrs	The number of contexts assigned to each class.
Origin	The origin of the resource limit, as follows: <ul style="list-style-type: none"> • A—You set this limit with the all option, instead of as an individual resource. • C—This limit is derived from the member class. • D—This limit was not defined in the member class, but was derived from the default class. For a context assigned to the default class, the value will be “C” instead of “D.” The FWSM can combine “A” with “C” or “D.”
Limit	The limit of the resource per context, as an absolute number. If you specified a percentage in the class definition, the FWSM converts the percentage to an absolute number for this display.
Total	The total amount of the resource that is allocated across all contexts in the class. The amount is an absolute number of concurrent instances or instances per second. If the resource is unlimited, this display is blank.
% of Avail	The percentage of the total system resources that is allocated across all contexts in the class. If the resource is unlimited, this display is blank.

Viewing Resource Usage

From the system execution space, you can view the resource usage.

From the system execution space, view the resource usage for each context by entering the following command:

```
FWSM# show resource usage [context context_name | top n | all | summary | system]
[resource {[rate] resource_name | all} | detail] [counter counter_name [count_threshold]]
```

all is the default, and shows resource usage for each context individually.

Enter the **top n** keyword to show the contexts that are the top *n* users of the specified resource. You must specify a single resource type, and not **resource all**, with this option.

The **summary** option shows the total for all contexts together. For example, the denied column shows the items that have been denied for each context limit. The **system** option shows the counts for the entire system. For the limit and denied counts, for example, you only see a number in the denied column if the system limit is reached, not if one or more context limits are reached.

**Note**

When the TCP intercept feature intercepts connections (see the embryonic connection limit in the **nat** and **static** commands), the FWSM includes these connections only in the system counts and not in individual context counts. To see the intercepted connections separate from other connections, use the **system detail** option.

For the resource name, see [Table 5-1 on page 5-16](#) for resource names.

The **detail** keyword shows the resources you can limit in a class, plus other system resources for which you cannot configure limits.

The **counter** *counter_name* is one of the following keywords:

- **current**—Shows the active concurrent instances or the current rate of the resource.
- **peak**—Shows the peak concurrent instances, or the peak rate of the resource since the statistics were last cleared, either using the **clear resource usage** command or because the device rebooted.
- **denied**—Shows the number of denied uses of the resource, since the resource statistics were last cleared.
- **all**—(Default) Shows all statistics.

The *count_threshold* sets the number above which resources are shown. The default is 1. If the usage of the resource is below the number you set, then the resource is not shown. If you specify **all** for the counter name, then the *count_threshold* applies to the current usage.

**Note**

To show all resources, set the *count_threshold* to **0**.

The following sample display shows the resource usage for all contexts and all resources.

```
FWSM# show resource usage summary
Resource          Current      Peak      Limit      Denied Context
Syslogs [rate]    1743        2132     12000 (U)    0 Summary
Conns              584         763     100000 (S)   0 Summary
Xlates            8526        8966     93400        0 Summary
Hosts              254         254     262144       0 Summary
Conns [rate]      270         535     42200        1704 Summary
Fixups [rate]     270         535     100000 (S)   0 Summary
U = Some contexts are unlimited and are not included in the total.
S = All contexts are unlimited; system limit is shown.
```

